

NAME

latexmk – generate LaTeX document

SYNOPSIS

latexmk [**options**] [**file ...**]

DESCRIPTION

Latexmk completely automates the process of compiling a LaTeX document. Essentially, it is like a specialized relative of the general *make* utility, but one which determines dependencies automatically and has some other very useful features. In its basic mode of operation *latexmk* is given the name of the primary source file for a document, and it issues the appropriate sequence of commands to generate a .dvi, .ps, .pdf and/or hardcopy version of the document.

By default *latexmk* will run the commands necessary to generate a

Latexmk can also be set to run continuously with a suitable previewer. In that case the LaTeX program, etc, are rerun whenever one of the source files is modified, and the previewer automatically updates the on-screen view of the compiled document.

Latexmk determines which are the source files by examining the log file. When *latexmk* is run, it examines properties of the source files, and if any have been changed since the last document generation, *latexmk* will run the various LaTeX processing programs as necessary. In particular, it will repeat the run of LaTeX (or pdf_latex) often enough to resolve all cross references; depending on the macro packages used. With some macro packages and document classes, four, or even more, runs may be needed. If necessary, *latexmk* will also run bibtex and/or makeindex. In addition, *latexmk* can be configured to generate other necessary files. For example, from an updated figure file it can automatically generate a file in encapsulated postscript or another suitable format for reading by LaTeX.

Latexmk has two different previewing options. In the simple **-pv** option, a dvi, postscript or pdf previewer is automatically run after generating the dvi, postscript or pdf version of the document. The type of file to view is selected according to configuration settings and command line options.

The second previewing option is the powerful **-pvc** option (mnemonic: "preview continuously"). In this case, *latexmk* runs continuously, regularly monitoring all the source files to see if any have changed. Every time a change is detected, *latexmk* runs all the programs necessary to generate a new version of the document. A good previewer (like *gv*) will then automatically update its display. Thus the user can simply edit a file and, when the changes are written to disk, *latexmk* completely automates the cycle of updating the .dvi (and possibly the .ps and .pdf) file, and refreshing the previewer's display. It's not quite WYSIWYG, but usefully close.

For other previewers, the user may have to manually make the previewer update its display, which can be (some versions of *xdvi* and *gsview*) as simple as forcing a redraw of its display.

Latexmk has the ability to print a banner in gray diagonally across each page when making the postscript file. It can also, if needed, call an external program to do other postprocessing on the generated files.

Latexmk is highly configurable, both from the command line and in configuration files, so that it can accommodate a wide variety of user needs and system configurations. Default values are set according to the operating system, so *latexmk* often works without special configuration on MS-Windows, cygwin, Linux, OS-X, and other UNIX systems (notably Solaris).

A very annoying complication handled very reliably by *Latexmk*, is that LaTeX is a multiple pass system. On each run, LaTeX reads in information generated on a previous run, for things like cross referencing and indexing. In the simplest cases, a second run of LaTeX suffices, and often the log file contains a message about the need for another pass. However, there is a wide variety of add-on macro packages to LaTeX, with a variety of behaviors. The result is to break simple-minded determinations of how many runs are needed and of which programs. In its new version, *latexmk* has a highly general and efficient solution to these issues. The solution involves retaining between runs information on the source files, and a symptom is that *latexmk* generates an extra file (with extension .fdb_{_}latexmk, by default) that contains the source file information.

LATEXMK OPTIONS AND ARGUMENTS ON COMMAND LINE

(All options can be introduced by single or double "-" characters, e.g., "latexmk -help" or "latexmk --help".)

file One or more files can be specified. If no files are specified, *latexmk* will, by default, run on all files in the current working directory with a ".tex" extension. This behavior can be changed: see the description concerning the *@default_files* variable in the section "List of configuration variables usable in initialization files".

If a file is specified without an extension, then the ".tex" extension is automatically added, just as LaTeX does. Thus, if you specify:

```
latexmk foo
```

then *latexmk* will operate on the file "foo.tex".

-bm <message>

A banner message to print diagonally across each page when converting the dvi file to postscript. The message must be a single argument on the command line so be careful with quoting spaces and such.

Note that if the **-bm** option is specified, the **-ps** option is assumed.

-bi <intensity>

How dark to print the banner message. A decimal number between 0 and 1. 0 is black and 1 is white. The default is 0.95, which is OK unless your toner cartridge is getting low.

-bs <scale>

A decimal number that specifies how large the banner message will be printed. Experimentation is necessary to get the right scale for your message, as a rule of thumb the scale should be about equal to 1100 divided by the number of characters in the message. The default is 220.0 which is just right for 5 character messages.

-commands

List the commands used by *latexmk* for processing files, and then exit.

-c Clean up (remove) all regeneratable files generated by *latex* and *bibtex* except dvi, postscript and pdf. These files are a combination of log files, aux files, latexmk's database file of source file information, and those with extensions specified in the *@generated_exts* configuration variable. In addition, files with extensions by the *\$clean_ext* configuration variable are removed.

This cleanup is instead of a regular make. See the **-gg** option if you want to do a cleanup then a make.

-C Clean up (remove) all regeneratable files generated by *latex* and *bibtex*. This is the same as the **-c** option with the addition of dvi, postscript and pdf files, and those with extensions in the *\$clean_full_ext* configuration variable.

This cleanup is instead of a regular make. See the **-gg** option if you want to do a cleanup then a make.

-CA Clean up (remove) absolutely all regeneratable files. It is now equivalent to the **-C** option

This cleanup is instead of a regular make. See the **-gg** option if you want to do a cleanup then a make.

-CF Remove the file containing the database of source file information, before doing the other actions requested.

-d Set draft mode. This prints the banner message "DRAFT" across your page when converting the dvi file to postscript. Size and intensity can be modified with the **-bs** and **-bi** options. The **-bm** option will override this option as this is really just a short way of specifying:

Note that if the **-d** option is specified, the **-ps** option is assumed.

- dF** Dvi file filtering. The argument to this option is a filter which will generate a filtered dvi file with the extension ".dviF". All extra processing (e.g. conversion to postscript, preview, printing) will then be performed on this filtered dvi file.

Example usage: To use dviselect to select only the even pages of the dvi file:

```
latexmk -dF 'dviselect even' foo.tex
```

-diagnostics

Print detailed diagnostics during a run. This may help for debugging problems or to understand *latexmk*'s behavior in difficult situations.

- dvi** Generate dvi version of document.

- dvi-** Turn off generation of dvi version of document. (This may get overridden, if some other file is made (e.g., a .ps file) that is generated from the dvi file, or if no generated file at all is requested.)

-e <code>

Execute the specified initialization code before processing. The code is *Perl* code of the same form as is used in *latexmk*'s initialization files -- for more details, see the information on the **-r** option, and the section about "Configuration/initialization (RC) files". The code is typically a sequence of assignment statements separated by semicolons.

The code is executed when the **-e** option is encountered during *latexmk*'s parsing of its command line. See the **-r** option for a way of executing initialization code from a file. An error results in *latexmk* stopping. Multiple instances of the **-r** and **-e** options can be used, and they are executed in the order they appear on the command line.

Some care is needed to deal with proper quoting of special characters in the code on the command line. For example, suppose you want to set the latex command to use its `-shell-escape` option, then under UNIX/LINUX you could use the line

```
latexmk -e '$latex=q/latex %O -shell-escape %S/' file.tex
```

Note that the single quotes block normal UNIX/LINUX command shells from treating the characters inside the quotes as special. (In this example, the `q/.../` construct is a *Perl* idiom equivalent to using single quotes. This avoids the complications of getting a quote character inside an already quoted string in a way that is independent of both the shell and the operating-system.)

The above command line will NOT work under MS-Windows with `cmd.exe` or `command.com` or `4nt.exe`. For MS-Windows with these command shells you could use

```
latexmk -e "$latex=q/latex %O -shell-escape %S/" file.tex
```

or

```
latexmk -e "$latex='latex %O -shell-escape %S'" file.tex
```

The last two examples will NOT work with UNIX/LINUX command shells.

- f** Force *latexmk* to continue document processing despite errors. Normally, when *latexmk* detects that LaTeX or another program has found an error which will not be resolved by further processing, no further processing is carried out.

- f-** Turn off the forced processing-past-errors such as is set by the **-f** option. This could be used to override a setting in a configuration file.
 - g** Force *latexmk* to process document fully, even under situations where *latexmk* would normally decide that no changes in the source files have occurred since the previous run. This option is useful, for example, if you change some options and wish to reprocess the files.
 - g-** Turn off **-g**.
 - gg** "Super go mode" or "clean make": clean out generated files as if **-CA** had been given, and then do a regular make.
 - h, -help**
Print help information.
 - l** Run in landscape mode, using the landscape mode for the previewers and the dvi to postscript converters. This option is not normally needed nowadays, since current previewers normally determine this information automatically.
 - l-** Turn off **-l**.
 - new-viewer**
When in continuous-preview mode, always start a new viewer to view the generated file. By default, *latexmk* will, in continuous-preview mode, test for a previously running previewer for the same file and not start a new one if a previous previewer is running. However, its test sometimes fails (notably if there is an already-running previewer that is viewing a file of the same name as the current file, but in a different directory). This option turns off the default behavior.
 - new-viewer-**
The inverse of the **-new-viewer** option. It puts *latexmk* in its normal behavior that in preview-continuous mode it checks for an already-running previewer.
 - p** Print out the document. By default it is the generated postscript file that is printed. But you can use the **-print=...** option to print the dvi or pdf files instead, and you can configure this in a start up file (by setting the *\$print_type* variable).
- However, printing is enabled by default only under UNIX/LINUX systems, where the default is to use the *lpr* command. In general, the correct behavior for printing very much depends on your system's software. In particular, under MS-Windows you must have suitable program(s) available, and you must have configured the print commands used by *latexmk*. This can be non-trivial. See the documentation on the *\$lpr*, *\$lpr_dvi*, and *\$lpr_pdf* configuration variables to see how to set the commands for printing.
- This option is incompatible with the **-pv** and **-pvc** options, so it turns them off.
- pdf** Generate pdf version of document using *pdflatex*.
 - pdfdvi**
Generate pdf version of document from the dvi file, by default using *dvipdf*.
 - pdfps** Generate pdf version of document from the ps file, by default using *ps2pdf*.
 - pdf-** Turn off generation of pdf version of document. (This can be used to override a setting in a configuration file. It may get overridden if some other option requires the generation of a pdf file.)
 - print=dvi, -print=ps, -print=pdf**
Define which kind of file is printed. This option also ensures that the requisite file is made, and turns on printing. The default is to print a postscript file.
 - ps** Generate postscript version of document.
 - ps-** Turn off generation of postscript version of document. This can be used to override a setting in a configuration file. (It may get overridden by some other option that requires a postscript file, for example a request for printing.)

-pF Postscript file filtering. The argument to this option is a filter which will generate a filtered postscript file with the extension ".psF". All extra processing (e.g. preview, printing) will then be performed on this filtered postscript file.

Example of usage: Use psnup to print two pages on the one page:

```
latexmk -ps -pF 'psnup -2' foo.tex
```

or

```
latexmk -ps -pF "psnup -2" foo.tex
```

Whether to use single or double quotes round the "psnup -2" will depend on your command interpreter, as used by the particular version of perl and the operating system on your computer.

-pv Run file previewer. If the **-view** option is used, this will select the kind of file to be previewed (dvi, ps or pdf). Otherwise the viewer views the "highest" kind of file selected, by the **-dvi**, **-ps**, **-pdf**, **-pdfps** options, in the order dvi, ps, pdf (low to high). If no file type has been selected, the dvi previewer will be used. This option is incompatible with the **-p** and **-pvc** options, so it turns them off.

-pv- Turn off **-pv**.

-pvc Run a file previewer and continually update the .dvi, .ps, and/or .pdf files whenever changes are made to source files (see the Description above). Which of these files is generated and which is viewed is governed by the other options, and is the same as for the **-pv** option. The preview-continuous option **-pvc** can only work with one file. So in this case you will normally only specify one filename on the command line. It is also incompatible with the **-p** and **-pv** options, so it turns these options off

With a good previewer the display will be automatically updated. (Under *some but not all* versions of UNIX/Linux "gv -watch" does this for postscript files; this can be set by a configuration variable. This would also work for pdf files except for an apparent bug in gv that causes an error when the newly updated pdf file is read.) Many other previewers will need a manual update.

Important note: the acroread program on MS-Windows locks the pdf file, and prevents new versions being written, so it is a bad idea to use acroread to view pdf files in preview-continuous mode. It is better to use a dvi or ps viewer, as set by one of the **-view=dvi** and **-view=ps** options.

There are some other methods for arranging an update, notably useful for many versions of xdvi and xpdf. These are best set in *latexmk*'s configuration; see below.

Note that if *latexmk* dies or is stopped by the user, the "forked" previewer will continue to run. Successive invocations with the **-pvc** option will not fork new previewers, but *latexmk* will normally use the existing previewer. (At least this will happen when *latexmk* is running under an operating system where it knows how to determine whether an existing previewer is running.)

-pvc- Turn off **-pvc**.

-quiet Same as -silent

-r <rfile>

Read the specified initialization file ("RC file") before processing.

Be careful about the ordering: (1) Standard initialization files -- see the section below on "Configuration/initialization (RC) files" -- are read first. (2) Then the options on the command line are acted on in the order they are given. Therefore if an initialization file is specified by the **-r** option, it is read during this second step. Thus an initialization file specified with the **-r** option can

override both the standard initialization files and *previously* specified options. But all of these can be overridden by *later* options.

The contents of the RC file just comprise a piece of code in the *Perl* programming language (typically a sequence of assignment statements); they are executed when the **-r** option is encountered during *latexmk*'s parsing of its command line. See the **-e** option for a way of giving initialization code directly on *latexmk*'s command line. An error results in *latexmk* stopping. Multiple instances of the **-r** and **-e** options can be used, and they are executed in the order they appear on the command line.

-silent Run commands silently, i.e., with options that reduce the amount of diagnostics generated. For example, with the default settings for commands under UNIX, the command "latex -interaction=batchmode" is used for latex.

Also reduce the number of informational messages that *latexmk* generates.

-v, -version

Print version number of *latexmk*.

-verbose

Opposite of **-silent**. This is the default setting.

-view=default, -view=dvi, -view=ps, -view=pdf

Set the kind of file used when previewing is requested (e.g., by the **-pv** or **-pvc** switches). The default is to view the "highest" kind of requested file (in the order dvi, ps, pdf).

The preview-continuous option **-pvc** can only work with one file. So in this case you will normally only specify one filename on the command line.

Options **-p**, **-pv** and **-pvc** are mutually exclusive. So each of these options turns the others off.

EXAMPLES

% latexmk thesis	<i># run latex enough times to resolve cross-references</i>
% latexmk -pvc -ps thesis	<i># run latex enough times to resolve cross-references, make a postscript file, start a previewer. Then watch for changes in the source file thesis.tex and any files it uses. After any changes rerun latex the appropriate number of times and remake the postscript file. If latex encounters an error, latexmk will keep running, watching for source file changes.</i>
% latexmk -c	<i># remove .aux, .log, .bbl, .blg, .dvi, .pdf, .ps & .bbl files</i>

CONFIGURATION/INITIALIZATION (RC) FILES

Latexmk can be customized using initialization files, which are read at startup in the following order:

1) The system RC file, if it exists.

On a UNIX system, *latexmk* searches for following places for its system RC file, in the following order, and reads the first it finds:

"/opt/local/share/latexmk/LatexMk",

```
"/usr/local/share/latexmk/LatexMk",  
"/usr/local/lib/latexmk/LatexMk".
```

On a MS-WINDOWS system it looks for "C:\latexmk\LatexMk".

2) The user's RC file, "\$HOME/.latexmkrc", if it exists. Here \$HOME is the value of the environment variable HOME. On UNIX and clones (including LINUX), this variable is set by the system; on MS-Windows, the user may choose to set it.

3) The RC file in the current working directory. This file can be named either "latexmkrc" or ".latexmkrc", and the first of these to be found is used, if any.

4) Any RC file(s) specified on the command line with the **-r** option.

Each RC file is a sequence of *Perl* commands. Naturally, a user can use this in creative ways. But for most purposes, one simply uses a sequence of assignment statements that override some of the built-in settings of *Latexmk*. Straightforward cases can be handled without knowledge of the *Perl* language by using the examples in this document as templates. Comment lines are introduced by the "#" character.

Note that command line options are obeyed in the order in which they are written; thus any RC file specified on the command line with the **-r** option can override previous options but can be itself overridden by later options on the command line. There is also the **-e** option, which allows initialization code to be specified in *latexmk*'s command line.

HOW TO SET VARIABLES IN INITIALIZATION FILES

The important variables that can be configured are described in the section "List of configuration variables usable in initialization files". Syntax for setting these variables is of the following forms:

```
$bibtex = 'bibtex %O %B';
```

for the setting of a string variable,

```
$preview_mode = 1;
```

for the setting of a numeric variable, and

```
@default_files = ('paper', 'paper1');
```

for the setting of an array of strings. It is possible to append an item to an array variable as follows:

```
push @default_files, 'paper2';
```

Note that simple "scalar" variables have names that begin with a \$ character and array variables have names that begin with a @ character. Each statement ends with a semicolon.

Strings should be enclosed in single quotes. (You could use double quotes, as in many programming languages. But then the *Perl* programming language brings into play some special rules for interpolating variables into strings. People not fluent in *Perl* will want to avoid these complications.)

You can do much more complicated things, but for this you will need to consult a manual for the *Perl* programming language.

FORMAT OF COMMAND SPECIFICATIONS

Some of the variables set the commands that *latexmk* uses for carrying out its work, for example to generate a dvi file from a tex file or to view a postscript file. This section describes some important features of how the commands are specified.

Placeholders: Supposed you wanted *latexmk* to use the command *elatex* in place of the regular *latex* command, and suppose moreover that you wanted to give it the option "--shell-escape". You could do this by

the following setting:

```
$latex = 'elatex --shell-escape %O %S';
```

The two items starting with the % character are placeholders. These are substituted by appropriate values before the command is run. Thus %S will be replaced by the source file that elatex will be applied to, and %O will be replaced by any options that *latexmk* has decided to use for this command. (E.g., if you used the -silent option it would replace %O by "-interaction=batchmode".)

The available placeholders are:

%B base of filename for current command. E.g., if a postscript file document.ps is being made from the dvi file document.dvi, then the basename is document.

%D destination file (e.g., the name of the postscript file when converting a dvi file to postscript).

%O options

%R root filename. This is the base name for the main tex file.

%S source file (e.g., the name of the dvi file when converting a dvi file to ps).

%T The name of the primary tex file.

If for some reason you need a literal % character in your string not subject to the above rules, use a pair of these characters. Thus with the command specification `$ps_previewer = 'latex -ad=%Sfile.ad %S'`, the %%S will become %S when the command is executed, but the %S will be replaced by the source filename, which in this case would be the name of a postscript file to be viewed.

Appropriate quoting will be applied to the filename substitutions, so you mustn't supply them yourself even if you the names of your have spaces in them. (But if your TeX filenames have spaces in them, beware that many versions of the TeX program cannot correctly handle filenames containing spaces.) In case latexmk's quoting does not work correctly on your system, you can turn it off -- see the documentation for the variable `$quote_filenames`.

The distinction between %B and %R needs a bit of care, since they are often the same, but not always. For example on a simple document, the basename of a bibtex run is the same as for the texfile. But in a document with several bibliographies, the bibliography files will have a variety of names. Since bibtex is invoked with the basename of the bibliography file, the setting for the bibtex command should therefore be

```
$bibtex = 'bibtex %O %B';
```

Generally, you should use %B rather than %R. Similarly for most purposes, the name %T of the primary texfile is not a useful placeholder.

See the default values in the section "List of configuration variables usable in initialization files" for what is normally the most appropriate usage.

If you omit to supply any placeholders whatever in the specification of a command, *latexmk* will supply what its author thinks are appropriate defaults. This gives compatibility with configuration files for previous versions of *latexmk*, which didn't use placeholders.

"Detaching" a command: Normally when *latexmk* runs a command, it waits for the command to run to completion. This is appropriate for commands like latex, of course. But for previewers, the command should normally run detached, so that *latexmk* gets the previewer running and then returns to its next task (or exits if there is nothing else to do). To achieve this effect of detaching a command, you need to precede the command name with "start ", as in

```
$dvi_previewer = 'start xdvi %O %S';
```

This will be translated to whatever is appropriate for your operating system.

Notes: (1) In some circumstances, *latex* will always run a command detached. This is the case for a

previewer in preview continuous mode, since otherwise previewing continuously makes no sense. (2) This precludes the possibility of running a command named start. (3) If the word start occurs more than once at the beginning of the command string, that is equivalent to having just one. (4) Under cygwin, some complications happen, since cygwin amounts to a complicated merging of UNIX and MS-Windows. See the source code for how I've handled the problem.

Command names containing spaces: Under MS-Windows it is common that the name of a command includes spaces, since software is often installed in a subdirectory of "C:Program Files". Such command names should be enclosed in double quotes, as in

```
$lpr_pdf = '"c:/Program Files/Ghostgum/gsview/gsview32.exe" /p %S';
```

Using MS-Windows file associations: A useful trick under modern versions of MS-Windows (e.g., WinXP) is to use just the command

```
$dvi_previewer = 'start %S';
```

Under recent versions of MS-Windows, this will cause to be run whatever program the system has associated with dvi files. (The same applies for a postscript viewer and a pdf viewer.)

Not using a certain command: If a command is not to be run, the command name NONE is used, as in

```
$lpr = 'NONE lpr';
```

This typically is used when an appropriate command does not exist on your system. The string after the "NONE" is effectively a comment.

Options to commands: Setting the name of a command can be used not only for changing the name of the command called, but also to add options to command. Suppose you want *latexmk* to use latex with source specials enabled. Then you might use the following line in an initialization file:

```
$latex = 'latex --src-specials %O %S';
```

Advanced tricks: Normally one specifies a single command for the commands invoked by *latexmk*. Naturally, if there is some complicated additional processing you need to do in your special situation, you can write a script (or batch file) to do the processing, and then configure *latexmk* to use your script in place of the standard program.

It is also possible to configure *latexmk* to run multiple commands. For example, if when running *pdflatex* to generate a pdf file from a tex file you need to run another program after *pdflatex* to perform some extra processing, you could do something like:

```
$pdflatex = 'pdflatex --shell-escape %O %S; pst2pdf_for_latexmk %B';
```

This definition assumes you are using a UNIX-like system, so that the two commands to be run are separated by the semicolon in the middle of the string.

LIST OF CONFIGURATION VARIABLES USABLE IN INITIALIZATION FILES

Default values are indicated in brackets.

\$banner [0]

If nonzero, the banner message is printed across each page when converting the dvi file to postscript. Without modifying the variable *\$banner_message*, this is equivalent to specifying the **-d** option.

Note that if **\$banner** is nonzero, the **\$postscript_mode** is assumed and the postscript file is always generated, even if it is newer than the dvi file.

\$banner_intensity [0.95]

Equivalent to the **-bi** option, this is a decimal number between 0 and 1 that specifies how dark to print the banner message. 0 is black, 1 is white. The default is just right if your toner cartridge isn't running too low.

\$banner_message ["DRAFT"]

The banner message to print across each page when converting the dvi file to postscript. This is equivalent to the **-bm** option.

\$banner_scale [220.0]

A decimal number that specifies how large the banner message will be printed. Experimentation is necessary to get the right scale for your message, as a rule of thumb the scale should be about equal to 1100 divided by the number of characters in the message. The Default is just right for 5 character messages. This is equivalent to the **-bs** option.

@BIBINPUTS

This is an array variable, now mostly obsolete, that specifies directories where *latexmk* should look for .bib files. By default it is set from the BIBINPUTS environment variable of the operating system. If that environment variable is not set, a single element list consisting of the current directory is set. The format of the directory names depends on your operating system, of course. Examples for setting this variable are:

```
@BIBINPUTS = ( ".", "C:\bibfiles" );
@BIBINPUTS = ( ".", "\\server\bibfiles" );
@BIBINPUTS = ( ".", "C:/bibfiles" );
@BIBINPUTS = ( ".", "//server/bibfiles" );
@BIBINPUTS = ( ".", "/usr/local/texmf/bibtex/bib" );
```

Note that under MS Windows, either a forward slash "/" or a backward slash "\" can be used to separate pathname components, so the first two and the second two examples are equivalent. Each backward slash should be doubled to avoid running afoul of *Perl*'s rules for writing strings.

Important note: This variable is now mostly obsolete in the current version of *latexmk*, since it has a better method of searching for files using the *kpsewhich* command. However, if your system is an unusual one without the *kpsewhich* command, you may need to set the variable *@BIBINPUTS*.

\$bibtex ["bibtex %O %S"]

The BibTeX processing program.

\$bibtex_silent_switch ["-terse"]

Switch(es) for the BibTeX processing program when silent mode is on.

\$cleanup_includes_generated [0]

If nonzero, specifies that cleanup also deletes files that are detected in log file as being generated (see the *\openout* lines in the log file). It will also include files made from these first generation generated files.

\$cleanup_mode [0]

If nonzero, specifies cleanup mode: 1 for full cleanup, 2 for cleanup except for dvi, ps and pdf files, 3 for cleanup except for dep and aux files. (There is also extra cleaning as specified by the *\$clean_ext*, *\$clean_full_ext* and *@generated_exts* variables.)

This variable is equivalent to specifying one of the **-c**, **-c1**, or **-C** options. But there should be no need to set this variable from an RC file.

\$clean_ext [""]

Extra extensions of files for *latexmk* to remove when any of the clean-up options (**-c**, **-c1**, or **-C**) is selected. The value of this variable is a string containing the extensions separated by spaces.

\$clean_full_ext [""]

Extra extensions of files for *latexmk* to remove when the **-C** option is selected, i.e., extensions of files to remove when the .dvi, etc files are to be cleaned-up.

@cus_dep_list [0]

Custom dependency list -- see section on "Custom Dependencies".

@default_files ["*.tex"]

Default list of files to be processed.

Normally, if no filenames are specified on the command line, *latexmk* processes all tex files specified in the *@default_files* variable, which by default is set to all tex files (*.tex) in the current directory. This is a convenience: just run *latexmk* and it will process an appropriate set of files. But sometimes you want only some of these files to be processed. In this case you set the *@default_files* in an initialization file (e.g., the file "latexmkrc" in the current directory). Then if no files are specified on the command line then the files you specify by setting *@default_files* are processed.

Three examples:

```
@default_files = ("paper_current");
```

```
@default_files = ("paper1", "paper2.tex");
```

```
@default_files = (*.tex, *.dtx);
```

Note that more than file may be given, and that the default extension is ".tex". Wild cards are allowed. The parentheses are because *@default_files* is an array variable, i.e., a sequence of file-name specifications is possible.

\$dvi_filter [empty]

The dvi file filter to be run on the newly produced dvi file before other processing. Equivalent to specifying the **-dF** option.

\$dvi_mode [See below for default]

If nonzero, generate a dvi version of the document. Equivalent to the **-dvi** option.

The variable *\$dvi_mode* defaults to 0, but if no explicit requests are made for other types of file (postscript, pdf), then *\$dvi_mode* will be set to 1. In addition, if a request for a file for which a .dvi file is a prerequisite, then *\$dvi_mode* will be set to 1.

\$dvi_previewer ["start xdvi %O %S" under UNIX]

The command to invoke a dvi-previewer. [Default is "start" under MS-WINDOWS; under more recent versions of Windows, this will cause to be run whatever command the system has associated with .dvi files.]

\$dvi_previewer_landscape ["start xdvi %O %S"]

The command to invoke a dvi-previewer in landscape mode. [Default is "start" under MS-WINDOWS; under more recent versions of Windows, this will cause to be run whatever command the system has associated with .dvi files.]

\$dvipdf ["dvipdf %O %S %D"]

Command to convert dvi to pdf file. A common reconfiguration is to use the dvipdfm command, which needs its arguments in a different order:

```
$dvipdf = "dvipdfm %O -o %D %S";
```

WARNING: The default dvipdf script generates pdf files with bitmapped fonts, which do not look good when viewed by acroread. That script should be modified to give dvips the options "-P pdf"

to ensure that type 1 fonts are used in the pdf file.

\$dvips ["dvips %O -o %D %S"]

The program to be used as a filter to convert a .dvi file to a .ps file. If pdf is going to be generated from pdf, then the value of the `$dvips_pdf_switch` -- see below -- will be included in the options substituted for "%O".

\$dvips_landscape ["dvips -tlandscape %O -o %D %S"]

The program to be used as a filter to convert a .dvi file to a .ps file in landscape mode.

\$dvips_pdf_switch ["-P pdf"]

Switch(es) for dvips program when pdf file is to be generated from ps file.

\$dvips_silent_switch ["-q"]

Switch(es) for dvips program when silent mode is on.

\$dvi_update_command [""]

When the dvi previewer is set to be updated by running a command, this is the command that is run. See the information for the variable `$dvi_update_method` for further information, and see information on the variable `$pdf_update_method` for an example for the analogous case of a pdf previewer.

\$dvi_update_method [2 under UNIX, 1 under MS-Windows]

How the dvi viewer updates its display when the dvi file has changed. The values here apply equally to the `$pdf_update_method` and to the `$ps_update_method` variables.

0 => update is automatic,

1 => manual update by user, which may only mean a mouse click on the viewer's window or may mean a more serious action.

2 => Send the signal, whose number is in the variable `$dvi_update_signal`. The default value under UNIX is suitable for xdvi.

3 => Viewer cannot do an update, because it locks the file. (As with acroread under MS-Windows.)

4 => run a command to do the update. The command is specified by the variable `$dvi_update_command`.

See information on the variable `$pdf_update_method` for an example of updating by command.

\$dvi_update_signal [Under UNIX: SIGUSR1, which is a system-dependent value]

The number of the signal that is sent to the dvi viewer when it is updated by sending a signal -- see the information on the variable `$dvi_update_method`. The default value is the one appropriate for xdvi on a UNIX system.

\$fdb_ext ["fdb_latexmk"]

The extension of the file which *latexmk* generates to contain a database of information on source files. You will not normally need to change this.

\$force_mode [0]

If nonzero, continue processing past minor *latex* errors including unrecognized cross references. Equivalent to specifying the **-f** option.

@generated_exts [(aux , bbl , idx , ind , lof , lot , out , toc , \$fdb_ext)]

This contains a list of extensions for files that are generated during a LaTeX run and that are read in by LaTeX in later runs, either directly or indirectly.

This list has two uses: (a) to set the kinds of file to be deleted in a cleanup operation (with the **-c**, **-C**, **-CA**, **-g** and **-gg** options), and (b) in the determination of whether a rerun of (pdf)LaTeX is needed after a run that gives an error.

(Normally, a change of a source file during a run should provoke a rerun. This includes a file generated by LaTeX, e.g., an aux file, that is read in on subsequent runs. But after a run that results in

an error, a new run should occur until the user has made a change in the files. But the user may have corrected an error in a source .tex file during the run. So *latexmk* needs to distinguish user-generated and automatically generated files; it determines the automatically generated files as those with extensions in the list in @generated_exts.)

A convenient way to add an extra extension to the list, without losing the already defined ones is to use a push command in the line in an RC file. E.g.,

```
push @generated_exts, "end";
```

adds the extension "end" to the list of predefined generated extensions. (This extension is used by the RevTeX package, for example.)

\$go_mode [0]

If nonzero, process files regardless of timestamps, and is then equivalent to the -g option.

%hash_calc_ignore_pattern

!!!This variable is for experts only!!!

The general rule *latexmk* uses for determining when an extra run of some program is needed is that one of the source files has changed. But consider for example a latex package that causes an encapsulated postscript file (an "eps" file) to be made that is to be read in on the next run. The file contains a comment line giving its creation date and time. On the next run the time changes, *latex* sees that the eps file has changed, and therefore reruns latex. This causes an infinite loop, only exited because *latexmk* has a limit on the number of runs to guard against pathological situations.

But the changing line has no real effect, since it is a comment. You can instruct *latex* to ignore the offending line as follows:

```
$hash_calc_ignore_pattern{'eps'} = '^%%CreationDate: ';
```

This creates a rule for files with extension .eps about lines to ignore. The left-hand side is a *Perl* idiom for setting an item in a hash. Note that the file extension is specified without a period. The value, on the right-hand side, is a string containing a regular expression. (See documentation on *Perl* for how they are to be specified in general.) This particular regular expression specifies that lines beginning with "%%CreationDate: " are to be ignored in deciding whether a file of the given extension .eps has changed.

\$kpsewhich ["kpsewhich %S"]

The program called to locate a source file when the name alone is not sufficient. Most filenames used by *latexmk* have sufficient path information to be found directly. But sometimes, notably when the file, but not its path is known. The program specified by \$kpsewhich is used to find it.

See also the @BIBINPUTS variable for another way that *latexmk* also uses to try to locate files; it applies only in the case of .bib files.

\$landscape_mode [0]

If nonzero, run in landscape mode, using the landscape mode previewers and dvi to postscript converters. Equivalent to the -l option. Normally not needed with current previewers.

\$latex ["latex %O %S"]

The LaTeX processing program. Note that as with other programs, you can use this variable not just to change the name of the program used, but also specify options to the program. E.g.,

```
$latex = "latex --src-specials";
```

%latex_input_extensions

This variable specifies the extensions tried by latexmk when it finds that a LaTeX run resulted in an error that a file has not been found, and the file is given without an extension. This typically happens when LaTeX commands of the form `input{file}` or `includegraphics{figure}`, when the relevant source file does not exist.

In this situation, latexmk searches for custom dependencies to make the missing file(s), but restricts it to the extensions specified by the variable `%latex_input_extensions`. The default extensions are

(For Perl experts: `%latex_input_extensions` is a hash whose keys are the extensions. The values are irrelevant.) Two subroutines are provided for manipulating this and the related variable `%pdflatex_input_extensions`, `add_input_ext` and `remove_input_ext`. They are used as in the following examples are possible lines in an initialization file:

```
remove_input_ext( 'latex', 'tex' );
```

removes the extension 'tex' from `latex_input_extensions`

```
add_input_ext( 'latex', 'asdf' );
```

add the extension 'asdf' to `latex_input_extensions`. (Naturally with such an extension, you should have made an appropriate custom dependency for latexmk, and should also have done the appropriate programming in the LaTeX source file to enable the file to be read. The standard extensions are handled by LaTeX and its graphics/graphicx packages.

\$latex_silent_switch ["-interaction=batchmode"]

Switch(es) for the LaTeX processing program when silent mode is on. Under MS-Windows, the default value is changed to `"-interaction=batchmode -c-style-errors"`, as used by MikTeX and fpTeX.

\$lpr ["lpr %O %S" under UNIX/LINUX, "NONE lpr" under MS-WINDOWS]

The command to print postscript files.

Under MS-Windows (unlike UNIX/LINUX), there is no standard program for printing files. But there are ways you can do it. For example, if you have gsvie installed, you could use it with the option `"/p"`:

```
$lpr = "c:/Program Files/Ghostgum/gsvie/gsvie32.exe" /p';
```

If gsvie is installed in a different directory, you will need to make the appropriate change. Note the combination of single and double quotes around the name. The single quotes specify that this is a string to be assigned to the configuration variable `$lpr`. The double quotes are part of the string passed to the operating system to get the command obeyed; this is necessary because one part of the command name ("Program Files") contains a space which would otherwise be misinterpreted.

\$lpr_dvi ["NONE lpr_dvi"]

The printing program to print dvi files.

\$lpr_pdf ["NONE lpr_pdf"]

The printing program to print pdf files.

Under MS-Windows you could set this to use gsvie, if it is installed, e.g.,

```
$lpr = "c:/Program Files/Ghostgum/gsvie/gsvie32.exe" /p';
```

If gsvie is installed in a different directory, you will need to make the appropriate change. Note the double quotes around the name: this is necessary because one part of the command name ("Program Files") contains a space which would otherwise be misinterpreted.

\$makeindex ["makeindex %O -o %D %S"]

The index processing program.

\$max_repeat [5]

The maximum number of times *latexmk* will run latex/pdflatex before deciding that there may be an infinite loop and that it needs to bail out, rather than rerunning latex/pdflatex again to resolve cross-references, etc. The default value covers all normal cases.

(Note that the "etc" covers a lot of cases where one run of latex/pdflatex generates files to be read in on a later run.)

\$new_viewer_always [0]

This variable applies to *latexmk* **only** in continuous-preview mode. If *\$new_viewer_always* is 0, *latexmk* will check for a previously running previewer on the same file, and if one is running will not start a new one. If *\$new_viewer_always* is non-zero, this check will be skipped, and *latexmk* will behave as if no viewer is running.

\$pdf_mode [0]

If zero, do NOT generate a pdf version of the document. If equal to 1, generate a pdf version of the document using pdflatex. If equal to 2, generate a pdf version of the document from the ps file, by using the command specified by the *\$ps2pdf* variable. If equal to 3, generate a pdf version of the document from the dvi file, by using the command specified by the *\$dvipdf* variable.

Equivalent to the **-pdf-**, **-pdf**, **-pdfdvi**, **-pdfps** options.

\$pdflatex ["pdflatex %O %S"]

The LaTeX processing program in the version that makes a pdf file instead of a dvi file.

%pdflatex_input_extensions

This variable specifies the extensions tried by latexmk when it finds that a pdfLaTeX run resulted in an error that a file has not been found, and the file is given without an extension. This typically happens when LaTeX commands of the form `input{file}` or `includegraphics{figure}`, when the relevant source file does not exist.

In this situation, latexmk searches for custom dependencies to make the missing file(s), but restricts it to the extensions specified by the variable *%pdflatex_input_extensions*. The default extensions are

(For Perl experts: *%pdflatex_input_extensions* is a hash whose keys are the extensions. The values are irrelevant.) Two subroutines are provided for manipulating this and the related variable *%latex_input_extensions*, `add_input_ext` and `remove_input_ext`. They are used as in the following examples are possible lines in an initialization file:

```
remove_input_ext( 'pdflatex', 'tex' );
```

removes the extension 'tex' from *pdflatex_input_extensions*

```
add_input_ext( 'pdflatex', 'asdf' );
```

add the extension 'asdf' to *pdflatex_input_extensions*. (Naturally with such an extension, you should have made an appropriate custom dependency for latexmk, and should also have done the appropriate programming in the LaTeX source file to enable the file to be read. The standard extensions are handled by pdflatex and its graphics/graphicx packages.)

\$pdflatex_silent_switch ["-interaction=batchmode"]

Switch(es) for the pdflatex program (specified in the variable *\$pdflatex* when silent mode is on. Under MS-Windows, the default value is changed to "-interaction=batchmode -c-style-errors", as used by MikTeX and fpTeX.

\$pdf_previewer ["start acroread %O %S"]

The command to invoke a pdf-previewer. [Default is changed to "start" on MS-WINDOWS; under more recent versions of Windows, this will cause to be run whatever command the system has associated with .pdf files.]

WARNING: Potential problem under MS-Windows: if acroread is used as the pdf previewer, and it is actually viewing a pdf file, the pdf file cannot be updated. Thus makes acroread a bad choice of previewer if you use *latexmk*'s previous-continuous mode (option **-pvc**) under MS-windows. This problem does not occur if ghostview, gv or gsvie is used to view pdf files.

\$pdf_update_command [""]

When the pdf previewer is set to be updated by running a command, this is the command that is run. See the information for the variable *\$pdf_update_method*.

\$pdf_update_method [1 under UNIX, 3 under MS-Windows]

How the pdf viewer updates its display when the pdf file has changed. See the information on the variable *\$dvi_update_method* for the codes. (Note that information needs be changed slightly so that for the value 4, to run a command to do the update, the command is specified by the variable *\$pdf_update_command*, and for the value 2, to specify update by signal, the signal is specified by *\$pdf_update_signal*.)

Note that acroread under MS-Windows (but not UNIX) locks the pdf file, so the default value is then 3.

Arranging to use a command to get a previewer explicitly updated requires three variables to be set. For example:

```
$pdf_previewer = "start xpdf -remote %R %O %S";
$pdf_update_method = 4;
$pdf_update_command = "xpdf -remote %R -reload";
```

The first setting arranges for the xpdf program to be used in its "remote server mode", with the server name specified as the rootname of the TeX file. The second setting arranges for updating to be done in response to a command, and the third setting sets the update command.

\$pdf_update_signal [Under UNIX: SIGHUP, which is a system-dependent value]

The number of the signal that is sent to the pdf viewer when it is updated by sending a signal -- see the information on the variable *\$pdf_update_method*. The default value is the one appropriate for gv on a UNIX system.

\$pid_position[1 under UNIX, -1 under MS-Windows]

The variable *\$pid_position* is used to specify which word in lines of the output from *\$pscmd* corresponds to the process ID. The first word in the line is numbered 0. The default value of 1 (2nd word in line) is correct for Solaris 2.6 and Linux. Setting the variable to -1 is used to indicate that *\$pscmd* is not to be used.

\$postscript_mode [0]

If nonzero, generate a postscript version of the document. Equivalent to the **-ps** option.

If some other request is made for which a postscript file is needed, then *\$postscript_mode* will be set to 1.

\$preview_continuous_mode [0]

If nonzero, run a previewer to view the document, and continue running *latexmk* to keep .dvi up-to-date. Equivalent to the **-pvc** option. Which previewer is run depends on the other settings, see the command line options **-view=**, and the variable *\$view*.

\$preview_mode [0]

If nonzero, run a previewer to preview the document. Equivalent to the **-pv** option. Which previewer is run depends on the other settings, see the command line options **-view=**, and the variable *\$view*.

\$printout_mode [0]

If nonzero, print the document using *lpr*. Equivalent to the **-p** option. This is recommended **not** to be set from an RC file, otherwise you could waste lots of paper.

\$print_type = ["ps"]

Type of file to printout: possibilities are "dvi", "none", "pdf", or "ps".

\$pscmd

Command used to get all the processes currently run by the user. The **-pvc** option uses the command specified by the variable *\$pscmd* to determine if there is an already running previewer, and to find the process ID (needed if *latexmk* needs to signal the previewer about file changes).

Each line of the output of this command is assumed to correspond to one process. See the *\$pid_position* variable for how the process number is determined.

The default for *pscmd* is "NONE" under MS-Windows and cygwin (i.e., the command is not used), "ps --width 200 -f -u \$ENV{USER}" under linux, "ps -ww -u \$ENV{USER}" under darwin (Macintosh OS-X), and "ps -f -u \$ENV{USER}" under other operating systems (including other flavors of UNIX). In these specifications "\$ENV{USER}" is substituted by the username.

\$ps2pdf ["ps2pdf %O %S %D"]

Command to convert ps to pdf file.

\$ps_filter [empty]

The postscript file filter to be run on the newly produced postscript file before other processing. Equivalent to specifying the **-pF** option.

\$ps_previewer ["start gv %O %S", but "start %O %S" under MS-WINDOWS]

The command to invoke a ps-previewer. (The default under MS-WINDOWS will cause to be run whatever command the system has associated with .ps files.)

Note that *gv* could be used with the **-watch** option updates its display whenever the postscript file changes, whereas *ghostview* does not. However, different versions of *gv* have slightly different ways of writing this option. You can configure this variable appropriately.

WARNING: Linux systems may have installed one (or more) versions of *gv* under different names, e.g., *ggv*, *kghostview*, etc, but perhaps not one called *gv*.

\$ps_previewer_landscape ["start gv -swap %O %S", but "start %O %S" under MS-WINDOWS]

The command to invoke a ps-previewer in landscape mode.

\$ps_update_command [""]

When the postscript previewer is set to be updated by running a command, this is the command that is run. See the information for the variable *\$ps_update_method*.

\$ps_update_method [0 under UNIX, 1 under MS-Windows]

How the postscript viewer updates its display when the ps file has changed. See the information on the variable *\$dvi_update_method* for the codes. (Note that information needs be changed slightly so that for the value 4, to run a command to do the update, the command is specified by the variable *\$ps_update_command*, and for the value 2, to specify update by signal, the signal is specified

by *\$ps_update_signal*.)

***\$ps_update_signal* [Under UNIX: SIGHUP, which is a system-dependent value]**

The number of the signal that is sent to the pdf viewer when it is updated by sending a signal -- see *\$ps_update_method*. The default value is the one appropriate for gv on a UNIX system.

***\$quote_filenames* [1]**

This specifies whether substitutions for placeholders in command specifications (as in *\$pdflatex*) are surrounded by double quotes. If this variable is 1 (or any other value Perl regards as true), then quoting is done. Otherwise quoting is omitted.

The quoting method used by latexmk is tested to work correctly under UNIX systems (including Linux and Mac OS-X) and under MS-Windows. It allows the use of filenames containing special characters, notably spaces. (But note that many versions of LaTeX and PdfLaTeX cannot correctly deal with TeX files whose names contain spaces. Latexmk's quoting only ensures that such filenames are correctly treated by the operating system in passing arguments to programs.)

***\$sleep_time* [2]**

The time to sleep (in seconds) between checking for source file changes when running the **-pvc** option.

***\$texfile_search* [""]**

This is an obsolete variable, replaced by the *@default_filenames* variable.

For backward compatibility, if you choose to set *\$texfile_search*, it is a string of space-separated filenames, and then *latexmk* replaces *@default_filenames* with the filenames in *\$texfile_search* to which is added "*.tex".

***\$tmpdir* [See below for default]**

Directory to store temporary files that *latexmk* may generate while running.

The default under MSWindows (including cygwin), is to set *\$tmpdir* to the value of the first of whichever of the system environment variables TMPDIR or TEMP exists, otherwise to the current directory. Under other operating systems (expected to be UNIX/Linux, including OS-X), the default is the value of the system environment variable TMPDIR if it exists, otherwise "/tmp".

***\$view* ["default"]**

Which kind of file is to be previewed if a previewer is used. The possible values are "default", "dvi", "ps", "pdf". The value of "default" means that the "highest" of the kinds of file generated is to be used (among dvi, ps and pdf).

CUSTOM DEPENDENCIES

In any RC file a set of custom dependencies can be set up to convert a file with one extension to a file with another. An example use of this would be to allow *latexmk* to convert a *.fig* file to *.eps* to be included in the *.tex* file.

The old method of configuring *latexmk* was to directly manipulate the *@cus_dep_list* array that contains information defining the custom dependencies. This method still works. But now there are subroutines that allow convenient manipulations of the custom dependency list. These are

```
add_cus_dep( fromextension, toextension, must, subroutine )
remove_cus_dep( fromextension, toextension )
show_cus_dep()
```

The custom dependency is a list of rules, each of which is specified as follow:

from extension:

The extension of the file we are converting from (e.g. "fig"). It is specified without a period.

to extension:

The extension of the file we are converting to (e.g. "eps"). It is specified without a period.

must: If non-zero, the file from which we are converting **must** exist, if it doesn't exist *latexmk* will give an error message and exit unless the **-f** option is specified. If *must* is zero and the file we are converting from doesn't exist, then no action is taken.

function:

The name of the subroutine that *latexmk* should call to perform the file conversion. The first argument to the subroutine is the base name of the file to be converted without any extension. The subroutines are declared in the syntax of *Perl*. The function should return 0 if it was successful and a nonzero number if it failed.

It is invoked whenever *latexmk* detects that a run of latex/pdflatex needs to read a file, like a graphics file, whose extension is the to-extension of a custom dependency. Then *latexmk* examines whether a file exists with the same name, but with the corresponding from-extension, as specified in the custom-dependency rule. If it does, then whenever the destination file (the one with the to-extension) is out-of-date with respect to the corresponding source file.

To make the new destination file, the *Perl* subroutine specified in the rule is invoked, with an argument that is the base name of the files in question. Simple cases just involve a subroutine invoking an external program; this can be done by following the templates below, even by those without knowledge of the *Perl* programming language. Of course, experts could do something much more elaborate.

One other item in each custom-dependency rule labelled "must" above specifies how the rule should be applied when the source file fails to exist.

A simple and typical example of code in an initialization rcfile is

```
add_cus_dep( 'fig', 'eps', 0, 'fig2eps' );
sub fig2eps {
    system("fig2dev -Leps $_[0].fig $_[0].eps");
}
```

The first line adds a custom dependency that converts a file with extension "fig", as created by the xfig program, to an encapsulated postscript file, with extension "eps". The remaining lines define a subroutine that carries out the conversion. If a rule for converting "fig" to "eps" files already exists (e.g., from a previously read-in initialization file), the *latexmk* will delete this rule before making the new one.

Suppose *latexmk* is using this rule to convert a file "figure.fig" to "figure.eps". Then it will invoke the fig2eps subroutine defined in the above code with a single argument "figure", which is the basename of each of the files (possibly with a path component). This argument is referred to by *Perl* as `$_[0]`. In the example above, the subroutine uses the *Perl* command `system` to invoke the program `fig2dev`. The double quotes around the string are a *Perl* idiom that signify that each string of the form of a variable name, `$_[0]` in this case, is to be substituted by its value.

If the return value of the subroutine is non-zero, then *latexmk* will assume an error occurred during the execution of the subroutine. In the above example, no explicit return value is given, and instead the return value is the value returned by the last (and only) statement, i.e., the invocation of `system`, which returns the value 0 on success.

If you use filenames with spaces in them, and if your LaTeX system and all other relevant software correctly handle such filenames, then you could put single quotes around filenames in the command line that is executed:

```

add_cus_dep( 'fig', 'eps', 0, 'fig2eps' );
sub fig2eps {
    system("fig2dev -Lps '$_[0].fig' '$_[0].eps'");
}

```

This causes the invocation of the *fig2dev* program to have quoted filenames; it should therefore work with filenames containing spaces. **However, not all software deals correctly with filenames that contain spaces. Moreover, the rules, if any, for quoting filenames vary between operating systems, command shells and individual pieces of software, so this code may not always work.**

If you use *pdflatex* instead of *latex*, then you will probably prefer to convert your graphics files to pdf format, in which case you would replace the above code in an initialization file by

```

add_cus_dep( 'fig', 'pdf', 0, 'fig2pdf' );
sub fig2pdf {
    system("fig2dev -Lpdf $_[0].fig $_[0].pdf");
}

```

If you have some general custom dependencies defined in the system or user initialization file, you may find that for a particular project they are undesirable. So you might want to delete the unneeded ones. For example, you remove any "fig" to "eps" rule by the line

```
remove_cus_dep( 'fig', 'eps' );
```

If you have complicated sets of custom dependencies, you may want to get a listing of the custom dependencies. This is done by using the line

```
show_cus_dep();
```

in an initialization file.

Another example of a custom dependency overcomes a limitation of *latexmk* concerning index files. The only index-file conversion built-in to *latexmk* is from an ".idx" file written on one run of *latex*/*pdflatex* to an ".ind" file to be read in on a subsequent run. But with the *index.sty* package you can create extra indexes with extensions that you configure. *Latexmk* does not know how to deduce the extensions from the information it has. But you can easily write a custom dependency. For example if your latex file uses the command "`\newindex{special}{ndx}{nnd}{Special index}`" you will need to convert files with the extension *.ndx* to *.nnd*. The following lines in an initialization RC file will cause this to happen:

```

add_cus_dep('ndx', 'nnd', 0, 'makendx2nnd');
sub makendx2nnd {
    system("makeindex -o $_[0].nnd $_[0].ndx");
}

```

(You will need to modify this code if you use filenames with spaces in them, to provide correct quoting of the filenames.)

Those of you with experience with Makefiles, will undoubtedly be concerned that the *.ndx* file is written during a run of *latex*/*pdflatex* and is always later than the *.nnd* last read in. Thus the *.nnd* appears to be perpetually out-of-date. This situation, of circular dependencies, is endemic to *latex*, and *latexmk* in its current version works correctly with circular dependencies. It examines the contents of the files (by use of an md5 checksum), and only does a remake when the file contents have actually changed.

Of course if you choose to write random data to the *.nnd* (or and *.aux* file, etc) that changes on each new

run, then you will have a problem. For real experts: See the `%hash_cal_ignore_pattern` if you have to deal with such problems.

Glossaries can be dealt with similarly.

OLD METHOD OF DEFINING CUSTOM DEPENDENCIES

In previous versions of *latexmk*, the only method of defining custom dependencies was to directly manipulate the table of custom dependencies. This is contained in the `@cus_dep_list` array. It is an array of strings, and each string in the array has four items in it, each separated by a space, the from-extension, the to-extension, the "must" item, and the name of the subroutine for the custom dependency. These were all defined above.

An example of the old method of defining custom dependencies is as follows. It is the code in an RC file to ensure automatic conversion of *.fig* files to *.eps* files:

```
push @cus_dep_list, "fig eps 0 fig2eps";
sub fig2eps {
    system("fig2dev -Lps $_[0].fig $_[0].eps");
}
```

This method still works, and is equivalent to the earlier code using the `add_cus_dep` subroutine, except that it doesn't delete any previous custom-dependency for the same conversion. So the new method is preferable.

SEE ALSO

`latex(1)`, `bibtex(1)`.

BUGS

Sometimes a viewer (`gv`) tries to read an updated *.ps* or *.pdf* file after its creation is started but before the file is complete. Work around: manually refresh (or reopen) display. Or use one of the other previewers and update methods.

(The following isn't really a bug, but concerns features of previewers.) Preview continuous mode only works perfectly with certain previewers: `Xdvi` on UNIX/LINUX works for *dvi* files. `Gv` on UNIX/LINUX works for both *postscript* and *pdf*. `Ghostview` on UNIX/LINUX needs a manual update (reopen); it views *postscript* and *pdf*. `Gsview` under MS-Windows works for both *postscript* and *pdf*, but only reads the updated file when its screen is refreshed. `Acroread` under UNIX/LINUX views *pdf*, but the file needs to be closed and reopened to view an updated version. Under MS-Windows, `acroread` locks its input file and so the *pdf* file cannot be updated. (Remedy: configure *latexmk* to use `gsview` instead.)

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Authors of previous versions. Many users with their feedback, and especially David Coppit (username `david` at `node.coppit.org`) who made many useful suggestions that contributed to version 3, and Herbert Schulz. (Please note that the e-mail addresses are not written in their standard form to avoid being harvested by worms and viruses.)

AUTHOR

Current version, by John Collins (username `collins` at `node.phys.psu.edu`). (Version 4.07).

Released version can be obtained from CTAN: <http://www.tug.org/tex-archive/support/latexmk/>, and from the author's website <http://www.phys.psu.edu/~collins/software/latexmk/>.

Modifications and enhancements by Evan McLean (Version 2.0)

Original script called "go" by David J. Musliner (RCS Version 3.2)

