### **NAME**

t1unmac - translate a Mac PostScript Type 1 font into PFA or PFB format

#### **SYNOPSIS**

t1unmac [-a|-b] [-r] [input [output]]

#### DESCRIPTION

**t1unmac** extracts POST resources from a Macintosh PostScript font file and creates a PFA (hexadecimal) or PFB (binary) font file. The file *input* should be in MacBinary I or II, AppleSingle, AppleDouble, or BinHex format, or it can be a raw resource fork. If the file is a raw resource fork, you need to give the '—raw' option; otherwise **t1unmac** should automatically figure out what kind of file you have. If the file *output* is not specified output goes to the standard output.

### **OPTIONS**

# --pfa, -a

Output in PFA (ASCII) format.

## **−−pfb**, **−b**

Output in PFB (binary) format. This is the default.

#### --raw, -r

Indicates that the input is a raw resource fork.

# --macbinary

Indicates that the input is in MacBinary I or II format.

# --applesingle

Indicates that the input is in AppleSingle format.

### --appledouble

Indicates that the input is in AppleDouble format.

## --binhex

Indicates that the input is in BinHex 4.0 format.

### --block-length=num, -l num

PFB only: Set the maximum output block length to *num*. The default length is as large as memory allows.

## --line-length=num, -l num

PFA only: Set the maximum length of encrypted lines in the output to *num*. (These are the lines consisting wholly of hexadecimal digits.) The default is 64.

# **EXAMPLES**

On Mac OS X, you can use t1unmac to translate a font into PFA or PFB format as follows:

% t1unmac — raw FONTFILENAME/..namedfork/rsrc > OUTPUT

## **SEE ALSO**

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t1mac(1), t1ascii(1), t1binary(1), t1asm(1), t1disasm(1)
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