

**NAME**

**asy** – Asymptote: a script-based vector graphics language

**SYNOPSIS**

**asy** [*options*] [*file* ...]

**DESCRIPTION**

**Asymptote** is a powerful descriptive vector graphics language for technical drawings, inspired by MetaPost but with an improved C++-like syntax. Asymptote provides for figures the same high-quality level of typesetting that LaTeX does for scientific text.

**OPTIONS**

If no arguments are given, Asymptote runs in interactive mode.

If “–” is given as the file argument, Asymptote reads from standard input.

A summary of options is included below. The effect of most options can be negated by prepending **no** to the option name. Default values for most options may also be entered in the file **.asy/config.asy** in the user’s home directory using the long form:

```
import settings;  
batchView=true;
```

For a complete description, see the Info files.

**–V,–View**

View output; command-line only.

**–a,–align C|B|T|Z**

Center, Bottom, Top, or Zero page alignment [C].

**–aligndir pair**

Directional page alignment (overrides align) [(0,0)].

**–antialias n**

Antialiasing width for rasterized output [2].

**–arcballradius pixels**

Arcball radius [750].

**–auto3D**

Automatically activate 3D scene [true].

**–autobillboard**

3D labels always face viewer by default [true].

**–autoimport string**

Module to automatically import.

**–autoplain**

Enable automatic importing of plain [true].

**–autoplay**

Autoplay 3D animations [false].

**–autorotate**

Enable automatic PDF page rotation [false].

**–axes3** Show 3D axes in PDF output [true].

**-batchMask**

Mask fpu exceptions in batch mode [false].

**-batchView**

View output in batch mode [false].

**-bw** Convert all colors to black and white [false].**-cd directory**

Set current directory; command-line only.

**-cmyk** Convert rgb colors to cmyk [false].**-c,--command string**

Command to autoexecute.

**-compact**

Conserve memory at the expense of speed [false].

**-d,-debug**

Enable debugging messages [false].

**-divisor n**

Garbage collect using purge(divisor=n) [2].

**-doubleclick ms**

Emulated double-click timeout [200].

**-embed**

Embed rendered preview image [true].

**-exitonEOF**

Exit interactive mode on EOF [true].

**-fitscreen**

Fit rendered image to screen [true].

**-framedelay ms**

Additional frame delay [0].

**-framerate frames/s**

Animation speed [30].

**-globalwrite**

Allow write to other directory [false].

**-gray** Convert all colors to grayscale [false].**-h,-help**

Show summary of options; command-line only.

**-historylines n**

Retain n lines of history [1000].

**-iconify**

Iconify rendering window [false].

**-inlineimage**

Generate inline embedded image [false].

**-inlinetex**

Generate inline TeX code [false].

**-interactiveMask**

Mask fpu exceptions in interactive mode [true].

**-interactiveView**

View output in interactive mode [true].

**-interactiveWrite**

Write expressions entered at the prompt to stdout [true].

**-k,-keep**

Keep intermediate files [false].

**-keepaux**

Keep intermediate LaTeX .aux files [false].

**-level n**

Postscript level [3].

**-l,-listvariables**

List available global functions and variables [false].

**-localhistory**

Use a local interactive history file [false].

**-loop** Loop 3D animations [false].**-m,-mask**

Mask fpu exceptions; command-line only.

**-maxtile pair**

Maximum rendering tile size [(1024,768)].

**-maxviewport pair**

Maximum viewport size [(2048,2048)].

**-multiline**

Input code over multiple lines at the prompt [false].

**-multipleView**

View output from multiple batch-mode files [false].

**-multisample n**

Multisampling width for screen images [4].

**-offscreen**

Use offscreen rendering [false].

**-O,-offset pair**

PostScript offset [(0,0)].

**-f,-outformat format**

Convert each output file to specified format.

**-o,-outname name**

Alternative output directory/filename.

**-p,--parseonly**

Parse file [false].

**-pdfreload**

Automatically reload document in pdfviewer [false].

**-pdfreloaddelay usec**

Delay before attempting initial pdf reload [750000].

**-position pair**

Initial 3D rendering screen position [(0,0)].

**-prc**

Embed 3D PRC graphics in PDF output [true].

**-prompt string**

Prompt [> ].

**-prompt2 string**

Continuation prompt for multiline input [...].

**-q,--quiet**

Suppress welcome message [false].

**-render n**

Render 3D graphics using n pixels per bp (-1=auto) [-1].

**-resizestep step**

Resize step [1.2].

**-reverse**

reverse 3D animations [false].

**-rgb**

Convert cmyk colors to rgb [false].

**-safe**

Disable system call [true].

**-scroll n**

Scroll standard output n lines at a time [0].

**-spinstep deg/s**

Spin speed [60].

**-svgemulation**

Emulate unimplemented SVG shading [false].

**-tabcompletion**

Interactive prompt auto-completion [true].

**-tex engine**

latex|pdflatex|xelatex|lualatex|tex|pdftex|luatex|context|none [latex].

**-thick**

Render thick 3D lines [true].

**-thin**

Render thin 3D lines [true].

**-threads**

Use POSIX threads for 3D rendering [true].

**-toolbar**

Show 3D toolbar in PDF output [true].

**-s,—translate**

Show translated virtual machine code [false].

**-twice** Run LaTeX twice (to resolve references) [false].**-twosided**

Use two-sided 3D lighting model for rendering [true].

**-u,—user string**

General purpose user string.

**-v,—verbose**

Increase verbosity level (can specify multiple times) [0].

**-version**

Show version; command-line only.

**-wait** Wait for child processes to finish before exiting [false].**-warn string**

Enable warning; command-line only.

**-where**

Show where listed variables are declared [false].

**-zoomfactor factor**

Zoom step factor [1.05].

**-zoomstep step**

Mouse motion zoom step [0.1].

**SEE ALSO**

Asymptote is documented fully in the asymptote Info page. The manual can also be accessed in interactive mode with the "help" command.

**AUTHOR**

Asymptote was written by Andy Hammerlindl, John Bowman, and Tom Prince.

This manual page was written by Hubert Chan for the Debian project (but may be used by others).