

The *cloze* package*

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1 Introduction

cloze is a L^AT_EX package to generate cloze texts. It uses the capabilities of the modern T_EX engine *LuaT_EX*. Therefore, you must use LuaL^AT_EX to create documents containing gaps.

```
lualatex cloze-text.tex
```

The main feature of the package is that the formatting doesn't change when using the `hide` and `show` (→ 2.2.7) options.

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor
 incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud
 exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.

The command `\clozeset{hide}` only shows gaps. When you put both texts on top of each other you will see that they perfectly match.

Lorem ipsum _____ amet, consectetur _____ elit, sed do eiusmod tempor
 incididunt ut labore et _____ aliqua. Ut enim ad minim veniam, quis nostrud
 _____ ullamco laboris nisi ut _____ ex ea commodo consequat.

2 Usage

There are three commands and one environment to generate cloze texts: `\cloze`, `\clozefix`, `\clozefil` and `clozepar`.

2.1 The commands and environments

2.1.1 `\cloze`

`\cloze` `\cloze[<options>]{<some text>}`: The command `\cloze` is similar to a command that offers the possibility to underline the texts. `\cloze` does not prevent line breaks. The width of a gap depends on the number of letters and the font used. The only option which affects the widths of a gap is the option `margin` (→ 2.2.9).

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor
 incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud
 exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.

It is possible to convert a complete paragraph into a 'gap'. But don't forget: There is a special environment for this: `clozepar` (→ 2.1.5).

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor
 incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud
 exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.

The command `\cloze` doesn't change the behavior of the hyphenation. Let's try some long German words:

es Telekommunikationsüberwachung geht Unternehmenssteuerfortentwicklungs-
gesetz Abteilungsleiterin Oberkommisarin auch Fillalleiterin kurz Oberkommisarin Unternehmenssteuerfortentwicklungs-
gesetz Fillalleiterin Metzgermeisterin in Abteilungsleiterin der Oberkommisarin Hochleistungsflüssigkeitschromato-
graphie Fillalleiterin Kürze Unternehmenssteuerfortentwicklungs-gesetz Metzger-
meisterin liegt Abteilungsleiterin die Metzgermeisterin Abteilungsleiterin Würze
Oberkommisarin Fillalleiterin Telekommunikationsüberwachung Hochleistungs-
flüssigkeitschromatographie Metzgermeisterin Abteilungsleiterin ein Oberkommisarin paar Fillalleiterin kurze Metzgermeisterin Wörter Abteilungsleiterin Ober-
kommisarin Fillalleiterin Metzgermeisterin

2.1.2 \clozesetfont

`\clozesetfont` The gap font can be changed by using the command `\clozesetfont`. `\clozesetfont` redefines the command `\clozefont` which contains the font definition. Thus, the command `\clozesetfont{\Large}` has the same effect as `\renewcommand{\clozefont}{\Large}`.

Excepteur sint occaecat cupidatat non proident.

Please do not put any color definitions in `\clozesetfont`, as it won't work. Use the option `textcolor` instead (→ 2.2.8).

`\clozesetfont{\ttfamily\normalsize}` changes the gap text for example into a normal sized typewriter font.

Excepteur sint occaecat cupidatat non proident.

2.1.3 \clozefix

`\clozefix` `\clozefix[<options>]{<some text>}`: The command `\clozefix` creates gaps with a fixed width. The clozes are default concerning the width 2cm.

Lorem ipsum dolor sit amet:

1. consectetur
2. adipiscing
3. elit

sed do eiusmod.

2.1.4 \clozefil

`\clozefil` `\clozefil[<options>]{<some text>}`: The name of the command is inspired by `\hfil`, `\hfill`, and `\hfilll`. Only `\clozefil` fills out all available horizontal spaces with a line.

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod.

Ut enim ad minim veniam exercitation.

2.1.5 `\clozepar`

`\clozepar` `\begin{clozepar}[\langle options \rangle]` ...*some text* ...`\end{clozepar}`: The environment `\clozepar` transforms a complete paragraph into a cloze text. The options `align`, `margin` and `width` have no effect on this environment.

```
    Lorem ipsum dolor sit amet, consectetur adipisicing elit ullamco laboris nisi.  
    Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip  
    ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit  
    esse cillum.
```

Excepteur sint occaecat cupidatat non proident.

2.1.6 `\clozeline`

`\clozeline` `\clozeline[\langle options \rangle]`: To create a cloze line of a certain width, use the command `\clozeline`. The default width of the line is `2cm`. In combination with the other cloze commands you can create for example an irregular alignment of the cloze text.

```
Ut enim ad  
\clozeline[width=1cm]\cloze{minim}\clozeline[width=3cm]  
minim veniam
```

Ut enim ad _____ *minim* _____ minim veniam,

2.1.7 `\clozelinefil`

`\clozelinefil` `\clozelinefil[\langle options \rangle]`: This command `\clozelinefil` fills the complete available horizontal space with a line. Moreover, `\clozelinefil` was used to create `\clozefil`.

 Lorem_____

2.2 The options

2.2.1 Local and global options

The `cloze` package distinguishes between *local* and *global* options. Besides the possibility to set *global* options in the `\usepackage[\langle global options \rangle]{\cloze}` declaration, the `cloze` package offers a special command to set *global* options: `\clozeset{\langle global options \rangle}`

2.2.2 `\clozeset`

`\clozeset` `\clozeset{\langle global options \rangle}`: The command can set *global* options for each paragraph.

```
\clozeset{textcolor=red} Lorem \cloze{ipsum} dolor \par  
\clozeset{textcolor=green} Lorem \cloze{ipsum} dolor
```

```
    Lorem ipsum dolor  
    Lorem ipsum dolor
```

\clozeset does not change the options within a paragraph. As you can see in the example below the last \clozeset applies the color green for both gaps.

```
\clozeset{textcolor=red} Lorem \cloze{ipsum} dolor  
\clozeset{textcolor=green} Lorem \cloze{ipsum} dolor
```

```
    Lorem ipsum dolor  Lorem ipsum dolor
```

2.2.3 \clozereset

\clozereset \clozereset: The command resets all *global* options to the default values. It has no effect on the *local* options.

```
\clozeset{  
    thickness=3mm,  
    linecolor=yellow,  
    textcolor=magenta,  
    margin=-2pt  
}
```

```
Very silly global options
```

```
\clozereset
```

```
Relax! We can reset those options.
```

2.2.4 \clozeshow and \clozehide

\clozeshow \clozeshow and \clozehide: This commands are shortcuts for \clozeset{\langle show\rangle} and \clozeset{\langle hide\rangle}.

```
\clozehide
```

```
    Lorem _____ amet, consectetur _____ elit.
```

```
\clozeshow
```

```
    Lorem ipsum dolor sit amet, consectetur adipisicing elit.
```

2.2.5 align

[align={left/center/right}]: Only the macro \clozefix (\rightarrow 2.1.3) takes the option align into account. Possible values are left, center and right. This option only makes sense, if the width of the line is larger than the width of the text.

<i>Lorem ipsum</i>		(left)
<i>Lorem ipsum</i>		(center)
<i>Lorem ipsum</i>		(right)

2.2.6 distance

[distance={dimen}]: The option distance specifies the spacing between the baseline of the text and the gap line. The larger the dimension of the option distance, the more moves the line down. Negative values cause the line to appear above the baseline. The default value is 1.5pt.

<i>Lorem ipsum dolor sit amet.</i>	(1.5pt)
<i>Lorem ipsum dolor sit amet.</i>	(3pt)
<i>Lorem ipsum dolor sit amet.</i>	(-3pt)

2.2.7 hide and show

[hide] and [show]: By default the cloze text is displayed. Use the option hide to remove the cloze text from the output. If you accidentally specify both options – hide and show – the last option "wins".

<i>Lorem ipsum</i>	,	consectetur	elit.	(hide)
<i>dolor sit amet</i>	,	consectetur	<i>adipiscing</i>	(show)
	,	consectetur		(show,hide)
<i>dolor sit amet</i>	,	consectetur	<i>adipiscing</i>	(hide,show)

2.2.8 linecolor and textcolor

[linecolor={color name}] and [textcolor={color name}]: Values for both color options are color names used by the xcolor package. To define your own color use the following command:

```
\definecolor{myclozecolor}{rgb}{0.1,0.4,0.6}
\cloze[textcolor=myclozecolor]{Lorem ipsum}
```

<i>Lorem ipsum dolor sit amet, consectetur</i>	(myclozecolor)
<i>red</i>	(red)
<i>green</i>	(green)

You can use the same color names to colorize the cloze lines.

<i>blue</i>	(myclozecolor)
<i>red</i>	(red)
<i>green</i>	(green)

2.2.9 margin

[margin=<dimen>]: The option **margin** indicates how far the line sticks up from the text. The option can be used with the commands `\cloze`, `\clozefix` and `\clozefil`. The default value of the option is 3pt.

Lorem ipsum <u>dolor</u> sit amet.	(0pt)
Lorem ipsum <u>dolor</u> sit amet.	(5mm)
Lorem ipsum <u>dolor</u> sit amet.	(1cm)
Lorem ipsum <u>dolor</u> sit amet.	(6em)
Lorem ipsum <u>dolor</u> sit amet.	(-4pt)

Is a punctuation mark placed directly after a gap, then the line breaks after this punctuation mark. Even the most large value of **margin** does not affect this behavior.

<u>Lorem</u> , <u>ipsum</u> .	<u>dolor</u> ;	<u>sit</u> :	<u>amet</u> ,	<u>consectetur</u> .
<u>adipiscing</u> ;	<u>elit</u> :	<u>sed</u> ,	<u>do</u> ,	<u>eiusmod</u> ;

2.2.10 thickness

[thickness=<dimen>]: The option **thickness** indicates how thick the line is. The option **distance** (→ 2.2.6) is not affected by this option, because the bottom of the line moves down. The default value of this option is 0.4pt.

Lorem <u>ipsum dolor sit</u> amet.	(0.01pt)
Lorem <u>ipsum dolor sit</u> amet.	(1pt)
Lorem <u>ipsum dolor sit</u> amet.	(2pt)

2.2.11 width

[width=<dimen>]: The only command which can be changed by the option **width** is `\clozefix` (→ 2.1.3). The default value of the option is 2cm.

Lorem <u>dolor</u> amet.	(3cm)
Lorem <u>dolor</u> amet.	(5cm)
Lorem <u>dolor</u> amet.	(7cm)

3 Implementation

3.1 The file cloze.sty

This four packages are used to build *cloze*:

- `fontspec` is not necessarily required. When using Lua^LA_TE_X it is good form to load it. Apart from this the package supplies helpful messages, when you compile a Lua^LA_TE_X document with pdflA_TE_X.
- `luatexbase` allows to register multiple Lua callbacks.
- `kvoptions` takes the handling of the options.
- `xcolor` is required to colorize the text and the line of a gap.

```
26 \RequirePackage{fontspec,luatexbase-mcb,kvoptions,xcolor}
```

Load the cloze lua module and put all return values in the variable `cloze`.

```
27 \directlua{  
28   cloze = require('cloze')  
29 }
```

3.1.1 Internal macros

`\cloze@set@to@global` Set the Lua variable `registry.is_global` to `true`. All options are then stored in the variable `registry.global_options`.

```
30 \def\cloze@set@to@global{  
31   \directlua{cloze.set_is_global(true)}  
32 }
```

`\cloze@set@to@local` First unset the variable `registry.local_options`. Now set the Lua variable `registry.is_global` to `false`. All options are then stored in the variable `registry.local_options`.

```
33 \def\cloze@set@to@local{  
34   \directlua{  
35     cloze.unset_local_options()  
36     cloze.set_is_global(false)  
37   }  
38 }
```

`\cloze@set@option` `\cloze@set@option` is a wrapper for the Lua function `registry.set_option`. `\cloze@set@option[<key>]{<value>}` sets a key `<key>` to the value `<value>`.

```
39 \def\cloze@set@option[#1]#2{  
40   \directlua{cloze.set_option('#1', '#2')}  
41 }
```

`\cloze@color` Convert a color definiton name to a PDF colorstack string, for example convert the color name `blue` to the colorstack string `0 0 1 rg 0 0 1 RG`. The macro definition `\cloze@color{blue}` builds itself the macro `\color@blue`, which expands to the PDF colorstack string. The colorstack string is necessary to generate a PDF colorstack whatsit.

```
42 \def\cloze@color#1{\csname\string\color@#1\endcsname}
```

`\cloze@set@local@options` This macro is used in all cloze commands to handle the optional arguments. First it sets the option storage to local and then it commits the options to the package `kvoptions` via the macro `\kvsetkeys{CLZ}{}`.

```
43 \def\cloze@set@local@options#1{%
44   \cloze@set@to@local%
45   \kvsetkeys{CLZ}{#1}%
46 }
```

`\cloze@start@marker` At the begining `\cloze@start@marker` registers the required Lua callbacks. Then it inserts a whatsit marker which marks the begin of a gap.

```
47 \def\cloze@start@marker#1{%
48   \strut\directlua{%
49     cloze.register('#1')
50     cloze.marker('#1', 'start')
51   }%
52 }
```

`\cloze@stop@marker` `\cloze@stop@marker` inserts a whatsit marker that marks the end of gap.

```
53 \def\cloze@stop@marker#1{%
54   \strut\directlua{%
55     cloze.marker('#1', 'stop')
56   }%
57 }
```

`\cloze@margin` `\cloze@margin` surrounds a text in a gap with two kerns.

```
58 \def\cloze@margin#1{%
59   \directlua{cloze.margin()}%
60   #1%
61   \directlua{cloze.margin()}%
62 }
```

3.1.2 Options

`cloze` offers key-value pairs to use as options. For processing the key-value pairs we use the package `kvoptions`. To make all key-value pairs accessibly to Lua code, we use the declaration `\define@key{⟨CLZ⟩}{⟨option⟩}[⟨/⟩]{⟨...⟩}`. This declaration comes from the package `keyval`.

At start all values are declared as global options. At the Lua side all values are now stored in the `registry.global_options` table.

```
63 \cloze@set@to@global
```

We use the abbreviation `CLZ` for `cloze` as family name and prefix.

```
64 \SetupKeyvalOptions{  
65   family=CLZ,  
66   prefix=CLZ@  
67 }
```

3.1.2.1 align

Please read the section (→ 2.2.5) how to use the option `align`. `align` affects only the command `\clozefix` (→ 2.1.3).

```
68 \DeclareStringOption{align}  
69 \define@key{CLZ}{align}[]{\cloze@set@option[align]{#1}}
```

3.1.2.2 distance

Please read the section (→ 2.2.6) how to use the option `distance`.

```
70 \DeclareStringOption{distance}  
71 \define@key{CLZ}{distance}[]{\cloze@set@option[distance]{#1}}
```

3.1.2.3 hide

If the option `hide` appears in the commands, `hide` will be set to `true` and `show` to `false` on the Lua side. Please read the section (→ 2.2.7) how to use the option `hide`.

```
72 \DeclareVoidOption{hide}{%  
73   \cloze@set@option[hide]{true}%;  
74   \cloze@set@option[show]{false}%;  
75 }
```

3.1.2.4 linecolor

Please read the section (→ 2.2.8) how to use the option `linecolor`.

```
76 \DeclareStringOption{linecolor}  
77 \define@key{CLZ}{linecolor}[]{%  
78   \cloze@set@option[linecolor]{\cloze@color{#1}}%;  
79 }
```

3.1.2.5 margin

Please read the section (→ 2.2.9) how to use the option `margin`.

```
80 \DeclareStringOption{margin}
81 \define@key{CLZ}{margin}[]{\cloze@set@option[margin]{#1}}
```

3.1.2.6 show

If the option `show` appears in the commands, `show` will be set to `true` and `true` to `false` on the Lua side. Please read the section (→ 2.2.7) how to use the option `show`.

```
82 \DeclareVoidOption{show}{%
83   \cloze@set@option[show]{true}%
84   \cloze@set@option[hide]{false}%
85 }
```

3.1.2.7 textcolor

Please read the section (→ 2.2.8) how to use the option `textcolor`.

```
86 \DeclareStringOption{textcolor}
87 \define@key{CLZ}{textcolor}[]{%
88   \cloze@set@option[textcolor]{\cloze@color{#1}}%
89 }
```

3.1.2.8 thickness

Please read the section (→ 2.2.10) how to use the option `thickness`.

```
90 \DeclareStringOption{thickness}
91 \define@key{CLZ}{thickness}[]{\cloze@set@option[thickness]{#1}}
```

3.1.2.9 width

Please read the section (→ 2.2.11) how to use the option `width`. `width` affects only the command `\clozefix` (→ 2.1.3).

```
92 \DeclareStringOption{width}
93 \define@key{CLZ}{width}[]{\cloze@set@option[width]{#1}}
94 \ProcessKeyvalOptions{CLZ}
```

3.1.3 Public macros

All public macros are prefixed with `\cloze`.

`\clozeset` The usage of the command `\clozeset` is described in detail in section (→ [2.2.2](#)).

```
95 \newcommand{\clozeset}[1]{%
96   \cloze@set@to@global%
97   \kvsetkeys{CLZ}{#1}%
98 }
```

`\clozereset` The usage of the command `\clozereset` is described in detail in section (→ [2.2.3](#)).

```
99 \newcommand{\clozereset}{%
100   \directlua{cloze.reset()}%
101 }
```

`\clozeshow` The usage of the command `\clozeshow` is described in detail in section (→ [2.2.4](#)).

```
102 \newcommand{\clozeshow}{%
103   \clozeset{show}%
104 }
```

`\clozehide` The usage of the command `\clozehide` is described in detail in section (→ [2.2.4](#)).

```
105 \newcommand{\clozehide}{%
106   \clozeset{hide}%
107 }
```

`\clozefont` The usage of the command `\clozefont` is described in detail in section (→ [2.1.2](#)).

```
108 \newcommand{\clozefont}{\itshape}
```

`\clozesetfont` The usage of the command `\clozesetfont` is described in detail in section (→ [2.1.2](#)).

```
109 \newcommand{\clozesetfont}[1]{%
110   \renewcommand{\clozefont}[1]{%
111     #1%
112   }%
113 }
```

`\cloze` The usage of the command `\cloze` is described in detail in section (→ [2.1.1](#)).

```
114 \newcommand{\cloze}[2][]{%
115   \cloze@set@local@options{#1}%
116   \cloze@start@marker{basic}%
117   {%
118     \clozefont\relax%
119     \cloze@margin{#2}%
120   }
```

```
120  }%
121  \cloze@stop@marker{basic}%
122 }
```

\clozefix The usage of the command `\clozefix` is described in detail in section (→ 2.1.3).

```
123 \newcommand{\clozefix}[2] []{%
124   \cloze@set@local@options{#1}%
125   \cloze@start@marker{fix}%
126   {%
127     \clozefont\relax%
128     \cloze@margin{#2}%
129   }%
130   \cloze@stop@marker{fix}%
131 }
```

\clozepar The usage of the environment `\clozepar` is described in detail in section (→ 2.1.5).

```
132 \newenvironment{\clozepar}[1] []{%
133 {%
134   \par%
135   \cloze@set@local@options{#1}%
136   \cloze@start@marker{par}%
137   \clozefont\relax%
138 }%
139 {%
140   \cloze@stop@marker{par}%
141   \par%
142   \directlua{\cloze.unregister('par')}%
143 }
```

\clozefil The usage of the command `\clozefil` is described in detail in section (→ 2.1.4).

```
144 \newcommand{\clozefil}[2] []{%
145   \cloze[#1]{#2}\clozelinefil[#1]%
146 }
```

\clozeline The usage of the command `\clozeline` is described in detail in section (→ 2.1.6).

```
147 \newcommand{\clozeline}[1] []{%
148   \cloze@set@local@options{#1}%
149   \directlua{\cloze.line()}%
150 }
```

\clozelinefil The usage of the command `\clozelinefil` is described in detail in section (→ 2.1.7).

```
151 \newcommand{\clozelinefil}[1] []{%
152   \cloze@set@local@options{#1}%
```

```

153   \strut%
154   \directlua{cloze.linefil()}%
155   \strut%
156 }

```

3.2 The file cloze.lua

3.2.0.1 Initialisation of the function tables

It is good form to provide some background informations about this Lua module.

```

1 if not modules then modules = {} end modules ['cloze'] = {
2   version    = '0.1',
3   comment    = 'cloze',
4   author     = 'Josef Friedrich, R.-M. Huber',
5   copyright  = 'Josef Friedrich, R.-M. Huber',
6   license    = 'The LaTeX Project Public License Version 1.3c 2008-05-04'
7 }

```

`nodeX` is a abbreviation for *node eXtended*.

```
8 local nodeX = {}
```

All values and functions, which are related to the option management, are stored in a table called `registry`.

```
9 local registry = {}
```

I didn't know what value I should take as `user_id`. Therefore I took my birthday and transformed it to a large number.

```

10 registry.user_id = 3121978
11 registry.storage = {}
12 registry.defaults = {
13   ['align'] = 'l',
14   ['distance'] = '1.5pt',
15   ['hide'] = false,
16   ['linecolor'] = '0 0 0 rg 0 0 0 RG', -- black
17   ['margin'] = '3pt',
18   ['resetcolor'] = '0 0 0 rg 0 0 0 RG', -- black
19   ['show_text'] = true,
20   ['show'] = true,
21   ['textcolor'] = '0 0 1 rg 0 0 1 RG', -- blue
22   ['thickness'] = '0.4pt',
23   ['width'] = '2cm',
24 }
25 registry.global_options = {}
26 registry.local_options = {}

```

All those functions are stored in the table `cloze` that are registered as callbacks to the pre and post linebreak filters.

```
27 local cloze = {}
```

The `base` table contains some basic functions. `base` is the only table of this Lua module that will be exported.

```
28 local base = {}
29 base.is_registered = {}
```

3.2.1 Node precessing (nodeX)

All functions in this section are stored in a table called `nodeX`. `nodeX` is a abbreviation for *node eXtended*. The `nodeX` table bundles all functions, which extend the built-in `node` library.

3.2.1.1 Color handling (color)

`create_colorstack`

Create a whatsit node of the subtype `pdf_colorstack`. `data` is a PDF colorstack string like `0 0 0 rg 0 0 0 RG`.

```
30 function nodeX.create_colorstack(data)
31   if not data then
32     data = '0 0 0 rg 0 0 0 RG' -- black
33   end
34   local whatsit = node.new('whatsit', 'pdf_colorstack')
35   whatsit.stack = 0
36   whatsit.data = data
37   return whatsit
38 end
```

`create_color`

`nodeX.create_color()` is a wrapper for the function `nodeX.create_colorstack()`. It queries the current values of the options `linecolor` and `textcolor`. The argument `option` accepts the strings `line`, `text` and `reset`.

```
39 function nodeX.create_color(option)
40   local data
41   if option == 'line' then
42     data = registry.get_value('linecolor')
43   elseif option == 'text' then
44     data = registry.get_value('textcolor')
45   elseif option == 'reset' then
46     data = nil
47   else
48     data = nil
49   end
50   return nodeX.create_colorstack(data)
51 end
```

3.2.1.2 Line handling (line)

`create_line`

Create a rule node, which is used as a line for the cloze texts. The `depth` and the `height` of the rule are calculated from the options `thickness` and `distance`. The argument `width` must have the length unit *scaled points*.

```
52 function nodex.create_line(width)
53   local rule = node.new(node.id('rule'))
54   local thickness = tex.sp(registry.get_value('thickness'))
55   local distance = tex.sp(registry.get_value('distance'))
56   rule.depth = distance + thickness
57   rule.height = - distance
58   rule.width = width
59   return rule
60 end
```

`insert_line`

Enclose a rule node (cloze line) with two PDF colorstack whatsits. The first colorstack node dyes the line, the second resets the color.

Node list:

Variable name	Node type	Node subtype	Parameter
<code>n.color_line</code>	whatsit	<code>pdf_colorstack</code>	Line color
<code>n.line</code>	rule		<code>width</code>
<code>n.color_reset</code>	whatsit	<code>pdf_colorstack</code>	Reset color

```
61 function nodex.insert_line(head, current, width)
62   local n = {} -- node
63   n.color_line = nodex.create_color('line')
64   head, n.color_line = node.insert_after(head, current, n.color_line)
65   n.line = nodex.create_line(width)
66   head, n.line = node.insert_after(head, n.color_line, n.line)
67   n.color_reset = nodex.create_color('reset')
68   return node.insert_after(head, n.line, n.color_reset)
69 end
```

`write_line`

This function encloses a rule node with color nodes as it the function `nodex.insert_line` does. In contrast to `nodex.insert_line` the three nodes are appended to TeX's 'current list'. They are not inserted in a node list, which is accessed by a Lua callback.

Node list:

Variable name	Node type	Node subtype	Parameter
-	whatsit	<code>pdf_colorstack</code>	Line color
-	rule		<code>width</code>
-	whatsit	<code>pdf_colorstack</code>	Reset color

```
70 function nodex.write_line()
71   node.write(nodex.create_color('line'))
72   node.write(nodex.create_line(tex.sp(registry.get_value('width'))))
73   node.write(nodex.create_color('reset'))
74 end
```

3.2.1.3 Handling of extendable lines (linefil)

`create_linefil`

This function creates a line which stretches indefinitely in the horizontal direction.

```
75 function nodex.create_linefil()
76   local glue = node.new('glue')
77   glue.subtype = 100
78   local glue_spec = node.new('glue_spec')
79   glue_spec.stretch = 65536
80   glue_spec.stretch_order = 3
81   glue.spec = glue_spec
82   local rule = nodex.create_line(0)
83   rule.dir = 'TLT'
84   glue.leader = rule
85   return glue
86 end
```

`write_linefil`

The function `nodex.write_linefil` surrounds a indefinitely stretchable line with color whatsits and puts it to TeX's 'current (node) list'.

```
87 function nodex.write_linefil()
88   node.write(nodex.create_color('line'))
89   node.write(nodex.create_linefil())
90   node.write(nodex.create_color('reset'))
91 end
```

3.2.1.4 Kern handling (kern)

`create_kern`

This function creates a kern node with a given width. The argument `width` had to be specified in scaled points.

```
92 function nodex.create_kern(width)
93   local kern = node.new(node.id('kern'))
94   kern.kern = width
95   return kern
96 end
```

`strut_to_hlist`

To make life easier: We add at the beginning of each hlist a strut. Now we can add line, color etc. nodes after the first node of a hlist not before - after is much more easier.

```
97 function nodex.strut_to_hlist(hlist)
98   local n = {} -- node
99   n.head = hlist.head
100  n.kern = nodex.create_kern(0)
101  n.strut = node.insert_before(n.head, n.head, n.kern)
102  hlist.head = n.head.prev
103  return hlist, n.strut, n.head
104 end
```

`write_margin`

Write kern nodes to the current node list. This kern nodes can be used to build a margin.

```
105 function nodex.write_margin()
106   local kern = nodex.create_kern(tex.sp(registry.get_value('margin')))
107   node.write(kern)
108 end
```

3.2.2 Option handling (registry)

The table `registry` bundles functions that deal with option handling.

3.2.2.1 Marker processing (marker)

A marker is a whatsit node of the subtype `user_defined`. A marker has two purposes:

1. Mark the begin and the end of a gap.
2. Store a index number, that points to a Lua table, which holds some additional data like the local options.

`create_marker`

We create a user defined whatsit node that can store a number (`type = 100`). In order to distinguish this node from other user defined whatsit nodes we set the `user_id` to a large number. We call this whatsit node a marker. The argument `index` is a number, which is associated to values in the `registry.storage` table.

```
109 function registry.create_marker(index)
110   local marker = node.new('whatsit','user_defined')
111   marker.type = 100 -- number
112   marker.user_id = registry.user_id
113   marker.value = index
114   return marker
115 end
```

`write_marker`

Write a marker node to TEX's current node list. The argument `mode` accepts the string values `basic`, `fix` and `par`. The argument `position`. The argument `position` is either set to `start` or to `stop`.

```
116 function registry.write_marker(mode, position)
117   local index = registry.set_storage(mode, position)
118   local marker = registry.create_marker(index)
119   node.write(marker)
120 end
```

`check_marker`

This functions tests, whether the given node `item` is a marker. The argument `item` is a node. The argument `mode` accepts the string values `basic`, `fix` and `par`. The argument `position` is either set to `start` or to `stop`.

```

121 function registry.check_marker(item, mode, position)
122   local data = registry.get_marker_data(item)
123   if data and data.mode == mode and data.position == position then
124     return true
125   else
126     return false
127   end
128 end
get_marker
  registry.get_marker returns the given marker. The argument item is a node.
  The argument mode accepts the string values basic, fix and par. The argument
  position is either set to start or to stop.

129 function registry.get_marker(item, mode, position)
130   local out
131   if registry.check_marker(item, mode, position) then
132     out = item
133   else
134     out = false
135   end
136   if out and position == 'start' then
137     registry.get_marker_values(item)
138   end
139   return out
140 end
get_marker_data
  registry.get_marker_data tests whether the node item is a marker. The argu-
  ment item is a node of unspecified type.

141 function registry.get_marker_data(item)
142   if item.id == node.id('whatsit')
143     and item.subtype == 44
144     and item.user_id == registry.user_id then
145     return registry.get_storage(item.value)
146   else
147     return false
148   end
149 end
get_marker_values
  First this function saves the associatied values of a marker to the local options
  table. Second it returns this values. The argument marker is a whatsit node.

150 function registry.get_marker_values(marker)
151   local data = registry.get_marker_data(marker)
152   registry.local_options = data.values
153   return data.values
154 end

```

3.2.2.2 Storage functions (storage)

`get_index`

`registry.index` is a counter. The functions `registry.get_index()` increases the counter by one and then returns it.

```
155 function registry.get_index()
156   if not registry.index then
157     registry.index = 0
158   end
159   registry.index = registry.index + 1
160   return registry.index
161 end
```

`set_storage`

`registry.set_storage()` stores the local options in the Lua table `registry.storage`.

It returns a numeric index number. This index number is the key, where the local options in the Lua table are stored. The argument `mode` accepts the string values `basic`, `fix` and `par`.

```
162 function registry.set_storage(mode, position)
163   local index = registry.get_index()
164   local data = {
165     ['mode'] = mode,
166     ['position'] = position
167   }
168   data.values = registry.local_options
169   registry.storage[index] = data
170   return index
171 end
```

`get_storage`

The function `registry.get_storage()` retrieves values which belong to a whatsit marker. The argument `index` is a numeric value.

```
172 function registry.get_storage(index)
173   return registry.storage[index]
174 end
```

3.2.2.3 Option processing (option)

`set_option`

This function stores a value `value` and his associated key `key` either to the global (`registry.global_options`) or to the local (`registry.local_options`) option table. The global boolean variable `registry.local_options` controls in which table the values are stored.

```
175 function registry.set_option(key, value)
176   if value == '' or value == '\\color@' then
177     return false
178   end
179   if registry.is_global == true then
180     registry.global_options[key] = value
```

```

181   else
182     registry.local_options[key] = value
183   end
184 end
set_is_global
  registry.set_is_global() sets the variable registry.is_global to the value
  value. It is intended, that the variable takes boolean values.

185 function registry.set_is_global(value)
186   registry.is_global = value
187 end
unset_local_options
  This function unsets the local options.

188 function registry.unset_local_options()
189   registry.local_options = {}
190 end
unset_global_options
  registry.unset_global_options empties the global options storage.

191 function registry.unset_global_options()
192   registry.global_options = {}
193 end
get_value
  Retrieve a value from a given key. First search for the value in the local options,
  then in the global options. If both option storages are empty, the default value
  will be returned.

194 function registry.get_value(key)
195   if registry.has_value(registry.local_options[key]) then
196     return registry.local_options[key]
197   end
198   if registry.has_value(registry.global_options[key]) then
199     return registry.global_options[key]
200   end
201   return registry.defaults[key]
202 end
get_value_show
  The function registry.get_value_show() returns the boolean value true if the
  option show is true. In contrast to the function registry.get_value() it converts
  the string value ‘true’ to a boolean value.

203 function registry.get_value_show()
204   if
205     registry.get_value('show') == true
206   or
207     registry.get_value('show') == 'true'
208   then
209     return true
210   else

```

```

211     return false
212   end
213 end
has_value
This function tests whether the value value is not empty and has a value.

214 function registry.has_value(value)
215   if value == nil or value == '' or value == '\\color@' then
216     return false
217   else
218     return true
219   end
220 end
get_defaults
  registry.get_defaults(option) returns a the default value of the given option.

221 function registry.get_defaults(option)
222   return registry.defaults[option]
223 end

```

3.2.3 Assembly to cloze texts (cloze)

`basic_make`

The function `cloze.basic_make()` makes one gap. The argument `head` is the head node of a node list. The argument `start` is the node, where the gap begins. The argument `stop` is the node, where the gap ends.

```

224 function cloze.basic_make(head, hlist, start, stop)
225   local n = {}
226   local l = {}
227   if not start or not stop then
228     return
229   end
230   n.start = start
231   n.stop = stop
232   l.width = node.dimensions(
233     hlist.glue_set,
234     hlist.glue_sign,
235     hlist.glue_order,
236     n.start,
237     n.stop
238   )
239   head, n.line = nodex.insert_line(head, n.start, l.width)
240   n.color_text = nodex.create_color('text')
241   head, n.color_text = node.insert_after(
242     hlist.head,
243     n.line,
244     n.color_text
245   )
246   if registry.get_value_show() then
247     n.kern = nodex.create_kern(-l.width)

```

```

248     node.insert_after(head, n.color_text, n.kern)
249     n.color_reset = nodex.create_color('reset')
250     node.insert_after(head, n.stop, n.color_reset)
251   else
252     n.line.next = n.stop.next
253     n.stop.prev = n.line.prev
254   end
255
256 end

```

basic

The corresponding L^AT_EX command to this lua function is \cloze (→ 2.1.1). The argument head is the head node of a node list.

```

257 function cloze.basic(head)
258   local n = {} -- node
259   local b = {} -- boolean
260   local l = {} -- length
261   local t = {} -- temp
262   for hlist in node.traverse_id(node.id('hlist'), head) do
263     hlist = nodex.strut_to_hlist(hlist)
264     if b.line_end then
265       b.init_cloze = true
266     end
267     n.current = hlist.head
268     while n.current do
269       if
270         registry.check_marker(n.current, 'basic', 'start')
271       or
272         b.init_cloze
273       then
274         b.init_cloze = false
275         n.start = n.current
276         while n.current do
277           b.line_end = true
278           n.stop = n.current
279           if registry.check_marker(n.stop, 'basic', 'stop') then
280             b.line_end = false
281             break
282           end
283           n.current = n.current.next
284         end
285         cloze.basic_make(head, hlist, n.start, n.stop)
286         n.current = n.stop
287       else
288         n.current = n.current.next
289       end
290     end
291   end
292   return head
293 end

```

`fix_make`

The function `cloze.fix_make` generates a gap of fixed width.

Node lists

Show text:

Variable name	Node type	Node subtype	Parameter
n.start	whatsit	user_definded	index
n.line	rule		l.width
n.kern_start	kern		Depends on align
n.color_text	whatsit	pdf_colorstack	Text color
	glyphs		Text to show
n.color_reset	whatsit	pdf_colorstack	Reset color
n.kern_stop	kern		Depends on align
n.stop	whatsit	user_definded	index

Hide text:

Variable name	Node type	Node subtype	Parameter
n.start	whatsit	user_definded	index
n.line	rule		l.width
n.stop	whatsit	user_definded	index

The argument `head` is the head node of a node list. The argument `start` is the node, where the gap begins. The argument `stop` is the node, where the gap ends.

```
294 function cloze.fix_make(head, start, stop)
295   local l = {} -- length
296   l.width = tex.sp(registry.get_value('width'))
297   local n = {} -- node
298   n.start = start
299   n.stop = stop
300   l.text_width = node.dimensions(n.start, n.stop)
301   local align = registry.get_value('align')
302   if align == 'right' then
303     l.kern_start = -l.text_width
304     l.kern_stop = 0
305   elseif align == 'center' then
306     l.half = (l.width - l.text_width) / 2
307     l.kern_start = -l.half - l.text_width
308     l.kern_stop = l.half
309   else
310     l.kern_start = -l.width
311     l.kern_stop = l.width - l.text_width
312   end
313   head, n.line = nodex.insert_line(head, n.start, l.width)
314   if registry.get_value_show() then
315     n.kern_start = nodex.create_kern(l.kern_start)
316     head, n.kern_start = node.insert_after(head, n.line, n.kern_start)
317     n.color_text = nodex.create_color('text')
318     node.insert_after(head, n.kern_start, n.color_text)
319     n.color_reset = nodex.create_color('reset')
320     node.insert_before(head, n.stop, n.color_reset)
321     n.kern_stop = nodex.create_kern(l.kern_stop)
322     node.insert_before(head, n.stop, n.kern_stop)
```

```

323   else
324     n.line.next = n.stop.next
325   end
326 end

```

fix

The corresponding L^AT_EXcommand to this Lua function is `\clozefix` (→ 2.1.3).
The argument `head` is the head node of a node list.

```

327 function cloze.fix(head)
328   local n = {} -- node
329   n.start, n.stop = false
330   for current in node.traverse_id(node.id('whatsit'), head) do
331     if not n.start then
332       n.start = registry.get_marker(current, 'fix', 'start')
333     end
334     if not n.stop then
335       n.stop = registry.get_marker(current, 'fix', 'stop')
336     end
337     if n.start and n.stop then
338       cloze.fix_make(head, n.start, n.stop)
339       n.start, n.stop = false
340     end
341   end
342   return head
343 end

```

par

The corresponding L^AT_EXenvironment to this lua function is `clozepar` (→ 2.1.5).

Node lists

Show text:

Variable name	Node type	Node subtype	Parameter
n.strut	kern		width = 0
n.line	rule		l.width (Width from hlist)
n.kern	kern		-l.width
n.color_text	whatsit	pdf_colorstack	Text color
	glyphs		Text to show
n.tail	glyph		Last glyph in hlist
n.color_reset	whatsit	pdf_colorstack	Reset color

Hide text:

Variable name	Node type	Node subtype	Parameter
n.strut	kern		width = 0
n.line	rule		l.width (Width from hlist)

The argument `head` is the head node of a node list.

```

344 function cloze.par(head)
345   local l = {} -- length
346   local n = {} -- node
347   for hlist in node.traverse_id(node.id('hlist'), head) do
348     for whatsit in node.traverse_id(node.id('whatsit'), hlist.head) do
349       registry.get_marker(whatsit, 'par', 'start')
350     end

```

```

351     l.width = hlist.width
352     hlist, n.strut, n.head = nodex.strut_to_hlist(hlist)
353     head, n.line = nodex.insert_line(head, n.strut, l.width)
354     if registry.get_value_show() then
355         n.kern = nodex.create_kern(-l.width)
356         head, n.kern = node.insert_after(head, n.line, n.kern)
357         n.color_text = nodex.create_color('text')
358         node.insert_after(head, n.kern, n.color_text)
359         n.tail = node.tail(n.head)
360         n.color_reset = nodex.create_color('reset')
361         node.insert_after(n.head, n.tail, n.color_reset)
362     else
363         n.line.next = nil
364     end
365 end
366 return head
367 end

```

3.2.4 Basic module functions (base)

- register** The `base` table contains functions which are published to the `cloze.sty` file. This function registers the functions `cloze.par`, `cloze.basic` and `cloze.fix` the Lua callbacks. `cloze.par` and `cloze.basic` are registered to the callback `post_linebreak_filter` and `cloze.fix` to the callback `pre_linebreak_filter`. The argument `mode` accepts the string values `basic`, `fix` and `par`.

```

368 function base.register(mode)
369     if mode == 'par' then
370         luatexbase.add_to_callback(
371             'post_linebreak_filter',
372             cloze.par,
373             mode
374         )
375         return true
376     end
377     if not base.is_registered[mode] then
378         if mode == 'basic' then
379             luatexbase.add_to_callback(
380                 'post_linebreak_filter',
381                 cloze.basic,
382                 mode
383             )
384         elseif mode == 'fix' then
385             luatexbase.add_to_callback(
386                 'pre_linebreak_filter',
387                 cloze.fix,
388                 mode
389             )
390     else

```

```

391     return false
392   end
393   base.is_registered[mode] = true
394 end
395 end

```

unregister

`base.unregister(mode)` deletes the registered functions from the Lua callbacks. The argument `mode` accepts the string values `basic`, `fix` and `par`.

```

396 function base.unregister(mode)
397   if mode == 'basic' then
398     luatexbase.remove_from_callback('post_linebreak_filter', mode)
399   elseif mode == 'fix' then
400     luatexbase.remove_from_callback('pre_linebreak_filter', mode)
401   else
402     luatexbase.remove_from_callback('post_linebreak_filter', mode)
403   end
404 end

```

Publish some functions to the `cloze.sty` file.

```

405 base.linefil = nodex.write_linefil
406 base.line = nodex.write_line
407 base.margin = nodex.write_margin
408 base.set_option = registry.set_option
409 base.set_is_global = registry.set_is_global
410 base.unset_local_options = registry.unset_local_options
411 base.reset = registry.unset_global_options
412 base.get_defaults = registry.get_defaults
413 base.marker = registry.write_marker

414 return base

```

Change History

v0.1	v1.0
General: Converted to DTX file . . . 8	General: Initial release 8

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Numbers written in italic refer to the page where the corresponding entry is described; numbers underlined refer to the code line of the definition; numbers in roman refer to the code lines where the entry is used.

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