

# The shellesc Package\*

LaTeX3 project

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## 1 Introduction

For many years web2c based T<sub>E</sub>X implementations have used the syntax of the `\write` command to access system commands by using a special stream 18 (streams above 15 can not be allocated to files in classical T<sub>E</sub>X so stream 18 would otherwise just print to the terminal).

This is a useful extension that did not break the strict rules on extensions in classical T<sub>E</sub>X. This package provides a simple macro level interface hiding the `\write18` implementation so a command to remove a file on a unix-like system could be specified using `\ShellEscape{rm file.txt}` (or `del` in windows). Note that by default system access is not allowed and latex will typically need to be called with the `--shell-escape` command line option.

The package may be used with standard `latex` or `pdflatex` or `xetex`, however it is mostly motivated by `lualatex` as from LuaT<sub>E</sub>X 0.87 onwards LuaT<sub>E</sub>X does *not* support the `\write18` syntax to access system commands: it has 256 write streams and stream 18 can be associated to a file and (without this package) has no special significance. This package defines the same `\ShellEscape` syntax in LuaL<sub>A</sub>T<sub>E</sub>X, but the implementation is via Lua and the `os.execute` function.

`\ShellEscape` in fact corresponds to `\immediate\write18` (or `\directlua`). Very rarely you may need to delay a system command until the current page is output (when page numbers are known) for this classically you could use `\write18` (or `\latelua`). This package provides `\DelayedShellEscape` as a common syntax for this use.

To aid porting existing documents to LuaT<sub>E</sub>X 0.87 this package does overload the `\write` command so that `\write18{rm file.txt}` will work with LuaT<sub>E</sub>X. Note that the redefinition of `\write` can not detect whether `\immediate` has been used, `\immediate` will work as normal when writing to file streams or the terminal but the special case of stream 18 which is defined to use `os.execute` always uses `\directlua` (so corresponds to `\immediate\write18`). In the rare situations that you need non-immediate `\write18` in a document being ported to current LuaT<sub>E</sub>X, you will need to change to use the `\DelayedShellescape` command.

## 2 Implementation

1 `\*package`

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\*This file has version number v0.01c, last revised 2016/04/29.

## 2.1 Status Check

```
2 \ifcase
3   \ifx\pdfshellescape\@undefined
4     \ifx\shellescape\@undefined
5       \ifx\directlua\@undefined
6         \z@
7       \else
8         \directlua{%
9           tex.sprint((status.shell_escape or os.execute()) .. " ")}
10      \fi
11    \else
12      \shellescape
13    \fi
14  \else
15    \pdfshellescape
16  \fi
17  \PackageWarning{shellesc}{Shell escape disabled}
18 \or
19  \PackageInfo {shellesc}{Unrestricted shell escape enabled}
20 \else
21  \PackageInfo {shellesc}{Restricted shell escape enabled}
22 \fi
```

## 2.2 The shellesc package interface

`\ShellEscape` Execute the supplied tokens as a system dependent command, assuming such execution is allowed.

```
23 \ifx\lastsavedimageresourcepages\@undefined
24   \protected\def\ShellEscape{\immediate\write18 }
25 \else
26   \protected\def\ShellEscape#1{%
27     \directlua{os.execute("\luaescapestring{#1}")}}
28 \fi
```

`\DelayedShellEscape` Execute the supplied tokens as a system dependent command, when this node is shipped out with the completed page, assuming such execution is allowed.

```
29 \ifx\lastsavedimageresourcepages\@undefined
30   \protected\def\DelayedShellEscape{\relax\write18 }
31 \else
32   \protected\def\DelayedShellEscape#1{%
33     \latelua{os.execute("\luaescapestring{#1}")}}
34 \fi
```

## 2.3 The write18 package interface

In web2c based engines other than LuaTeX, `\write18` may be used directly. The same was true in older LuaTeX, but from version 0.85 onwards that is not available.

The above `shellesc` package interface is recommended for new code, however for ease of porting existing documents and packages to newer LuaTeX releases, a `\write18` interface is provided here via a call to Lua's `os.execute`.

Note that as currently written this always does an *immediate* call to the system.

`\immediate` is supported but ignored, `\immediate\write18` and `\write18` both execute immediately. To use a delayed execution at the next shipout, use the `\DelayedShellEscape` command defined above.

Note that it would be easy to make `\wriete18` defined here use delayed execution, just use `\DelayedShellEscape` instead of `ShellEscape` in the definition below. However detecting `\immediate` is tricky so the choice here is to always use the immediate form, which is overwhelmingly more commonly used with `\write18`. stop at this point if not a recent LuaTeX.

```

35 \ifx\lastsavedimageresourcepages\@undefined\expandafter\endinput\fi
36 \directlua{%
37 shellesc = shellesc or {}

    Lua function to use the token scanner to grab the following TeX number, and
    then test if stream 18 is being used, and then insert an appropriate TeX command
    to handle the following brace group in each case.

38 local function write_or_execute()
39   local s = token.scan_int()
40   if (s==18) then
41     tex.sprint(\the\numexpr\catcodetable@atletter\relax,
42               "\string\\ShellEscape ")
43   else
44     tex.sprint(\the\numexpr\catcodetable@atletter\relax,
45               "\string\\shellesc@write " .. s)
46   end
47 end

48 shellesc.write_or_execute=write_or_execute
49 }

50 \let\shellesc@write\write
51 \protected\def\write{\directlua{shellesc.write_or_execute()}}
52 \</package>

```