

The *standalone* Class and Package

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<http://www.ctan.org/pkg/standalone/>

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1 Introduction

Larger L^AT_EX documents can be split into multiple T_EX files which are then included in a main document with `\include` for e.g. chapter files or `\input` for e.g. T_EX-coded pictures. Keeping pictures in their own sub-files improves readability of the main file and simplifies the sharing of them between different documents. However, during the, sometimes lengthly, drawing/coding process it has benefits to be able to compile the pictures on their own. The compile process is much quicker and the resulting document only holds the picture which avoids constant page turning and zooming.

While it is possible to write a small ‘main’ file for each picture file, this method is a little cumbersome and clutters the directories with a lot of extra files. A second method is to place the ‘main’ components, i.e. a preamble, directly into the picture files and make the main document ignore this code sections.

The package **standalone** can be used in the main document to skip all extra preambles in included files.

A **standalone** class is also provided to minimise the extra preamble code needed in this files. It’s usage is optional, but simplifies and standardises how picture files are compiled standalone. The class uses by default the **preview** package to create an output file which only contains the picture with no extra margins, page numbers or anything else. A configuration file **standalone.cfg** read by the class allows the user to adjust settings and macros easily on a per directory base.

Similar Packages

The docmute package by T.M. Trzeciak is written with the same function as the **standalone** package. However, no special class file or configuration file is provided.

2 Usage

2.1 Quick instructions

Load the **standalone package** and all packages needed by all the sub-files in the main document and include your picture or other sub-files using `\input` as normal.

In the sub-files use the `standalone class` using the normal `\documentclass` and load all packages needed for the particular file. Finally wrap the actual file content in a `document` environment.

When the sub-file is compiled on its own the `\documentclass` and `document` environment will be active as normal. The main file, however, will skip everything from the `\documentclass` till the `\begin{document}`. The (now fake) `document` environment is redefined to be a simple TeX-group. Any code after the `\end{document}` will be ignored. The real `document` environment of the main file will be unaffected and will work as normal.

2.2 Class Options

The `standalone` class will load a real document class. By default this is `article`. The document class normally has not much influence on sub-files like pictures, especially when the `preview` package is active. However, the used class can be adjusted by the user with the `class={class name}` option.

A special `beamer` option is provided to handle beamer frames and overlays correctly. See section 2.6 for more information.

All other used options are passed to the loaded class.

2.3 Package Options

At the moment the `standalone` package does not provide any options.

2.4 Environments and Macros

<code>standalone</code>	The <code>standalone</code> environment is wrapped around the content of each sub-file when compiled standalone. By default it only contains a <code>preview</code> environment as long the class is not called with the <code>preview=false</code> option. It can be redefined in the configuration file if required. When compiled as part of a main document the <code>standalone</code> environment does nothing (apart of being a TeX group).
<code>standaloneframe</code>	The <code>standaloneframe</code> environment is only defined when the class is called with the <code>beamer</code> option and acts as a replacement of the <code>frame</code> environment of beamer when compiled standalone. All optional arguments of <code>frame</code> are supported. When compiled as part of a main document it does nothing except of gobbling its arguments.
<code>\ifstandalone</code>	Both the class and the package provide the if-switch <code>\ifstandalone</code> , which can be used to only include code if the file is compiled standalone. The switch is set to <code>\iftrue</code> by the class and to <code>\iffalse</code> by the package. The additional file <code>standalone.tex</code> also defines this switch by checking if <code>\documentclass</code> was already used. It can be included with <code>\input{standalone}</code> and is intended for specialised files which do not use the <code>standalone</code> class.

Example 1: Use of *standalone* class.

% A sub-file (e.g. picture) using the 'standalone' class:

```
% Use 'standalone' as document class:
\documentclass{standalone}

% Load packages needed for this TeX file:
\usepackage{tikz}

% Surround TeX code with 'document' environment as usually:
\begin{document}
% Add your TeX code, e.g. a picture:
\begin{tikzpicture}
  \draw (0,0) rectangle (2,1) node [midway] {Example};
\end{tikzpicture}
\end{document}
```

Example 2: Effective code if compiled standalone.

```
\documentclass{article}

\newenvironment{standalone}{\begin{preview}}{\end{preview}}
\input{standalone.cfg}
% which by defaults loads: \PassOptionsToPackage{active,tightpage}{preview}
\usepackage{preview}

\usepackage{tikz}

\begin{document}
\begin{standalone}
\begin{tikzpicture}
  \draw (0,0) rectangle (2,1) node [midway] {Example};
\end{tikzpicture}
\end{standalone}
\end{document}
```

Example 3: Effective code if included in a main document.

```
\begin{group}
\begin{tikzpicture}
  \draw (0,0) rectangle (2,1) node [midway] {Example};
\end{tikzpicture}
\end{group}
\endinput
```

2.5 Usage of the package

Example 4: Use of *standalone* package.

```
% Main file
% Real document class:
\documentclass{article}

% Use the 'standalone' package:
\usepackage{standalone}

% Load all packages needed for all sub-files:
\usepackage{tikz}

% Inside the real 'document' environment read the sub-file with '\input'
\begin{document}
% ...
\begin{figure}
  \input{subfile}
  \caption{A subfile}
\end{figure}
% ...
\end{document}
```

2.6 Support for Beamer Presentations

Presentation can be written in L^AT_EX using the `beamer` class. Each presentation frame is wrapped in a `frame` environment. Overlay effects can be added using special macros. This effects result in multiple pages per frame. Pictures with such overlay effects can not be compiled standalone using the normal settings. Instead the `standalone` class must load the `beamer` class and wrap the content also in a `frame` environment while skipping the `preview` environment. To activate this settings load the `standalone` class with the `beamer` option. Because the `frame` environment is quite special (it normally collects all it's content and calls the `\frame`) and must also support verbatim content it is not easily possible to redefine the `document` environment to include `frame`. Also `frame` accepts options which `document` doesn't. Therefore a second environment called `standaloneframe` is used in the beamer picture files. It will be equal to `frame` in standalone mode, but without effect otherwise.

`\ifstandalonebeamer`

This if switch is only true if the class is compiled with the `beamer` option. The package sets it to false. It can be used to place beamer specific options in the configuration files, which should be skipped for non-beamer standalone files.

Example 5: Use of *standalone* class.

```
% Use of 'standalone' class with a beamer overlay:
\documentclass[beamer]{standalone}

% Load packages needed for this TeX file:
```

```

\usepackage{tikz}

% Surround TeX code with 'document' environment as usually:
\begin{document}
\begin{standaloneframe}[options, e.g. 'fragile' for verbatim content]
% Add your TeX code:
\only<1>{ One }%
\only<2>{ Two }%
\end{standaloneframe}
\end{document}

```

Example 6: Effective beamer code if compiled standalone.

```

\documentclass{beamer}

\input{standalone.cfg}

\usepackage{tikz}

\begin{document}
\begin{frame}[your options]
\only<1>{ One }%
\only<2>{ Two }%
\end{frame}
\end{document}

```

Example 7: Effective code if included in a beamer presentation.

```

\begingroup
\only<1>{ One }%
\only<2>{ Two }%
\endgroup
\endinput

```

2.7 standalone.tex

Example 8: Usage of 'standalone.tex'.

```

\input{standalone} % use before any '\documentclass'
\ifstandalone
% Used only if compiled standalone
\fi

```

2.8 Usage with svn-multi keywords

If the version control package `svn-multi` is used, the keyword macros (`\svnid` or `\svnidlong`) need to be placed after the `\begin{document}` to be taken into account by the main document. The `svn-multi` package must be loaded by the sub-file preamble to avoid compile errors in standalone mode. Alternative, if the keywords are not required in this mode, they can be surrounded by `\ifstandalone\else...\fi`.

3 Implementation

3.1 The Package File

```

1 \expandafter\newif\csname ifstandalone\endcsname
2 \standalonefalse

3 \@ifundefined{ifstandalonebeamer}{%
4 \expandafter\newif\csname ifstandalonebeamer\endcsname
5 \standalonebeamerfalse
6 }{}%

\sa@documentclass

7 \newcommand{\sa@documentclass}[2] [] {%
8   \let\document\sa@document
9   \expandafter\sa@@documentclass
10 }

\sa@@documentclass

11 \def\sa@@documentclass{%
12   \begingroup\def\sa@gobbleto{document}\sa@gobble
13 }

\sa@gobble

14 \long\def\sa@gobble#1\begin#2{%
15   \def\@tempa{#2}%
16   \ifx\@tempa\sa@gobbleto
17     \def\next{\expandafter\endgroup\expandafter\begin\expandafter{\sa@gobbleto}}%
18   \else
19     \def\next{\sa@gobble}%
20   \fi
21   \next
22 }

23 \@ifundefined{standalone}
24 {\newenvironment{standalone}[1] [] {}{}}
25 {}

Gobbles all arguments: <...>[<...>][...]{...}{...}. Please note that the
last two { } arguments are also optional.

26 \@ifundefined{standaloneframe}
27 {\@ifundefined{beamer@newenv}
28   {\newenvironment{standaloneframe}[1] [] {%
29     \ifnextchar [%]
30       {\sa@framegobbleopt}{\sa@framegobbleargs}}{}%
31   }
32   {\newenvironment<>{standaloneframe}[1] [] {%
33     \ifnextchar [%]
34       {\sa@framegobbleopt}{\sa@framegobbleargs}}{}%
35   }
36   \def\sa@framegobbleopt[#1]{\sa@framegobbleargs}

```

```

37 \def\s@framegobbleargs{%
38 \ifnextchar\bgroup
39 {\s@framegobbleargs@}%
40 {}%
41 }
42 \def\s@framegobbleargs@#1{%
43 \ifnextchar\bgroup
44 {\gobble}%
45 {}%
46 }
47 }
48 {}

\s@orig@document

49 \let\s@orig@document\document
50 % \end{macro}
51 %
52 % \begin{macro}{\s@orig@enddocument}
53 % \begin{macrocode}
54 \let\s@orig@enddocument\enddocument

\document

55 \def\document{%
56 \s@orig@document
57 \let\documentclass\s@documentclass
58 \ignorespaces
59 }

\s@document

60 \def\s@document{%
61 \let\enddocument\s@enddocument
62 \s@atbegindocument
63 }

\s@enddocument

64 \def\s@enddocument{%
65 \s@atenddocument
66 \aftergroup\s@@enddocument
67 }

\s@atbegindocument

68 \def\s@atbegindocument{%
69 \ignorespaces
70 }%

\s@atenddocument

71 \def\s@atenddocument{%
72 \unskip
73 }%

```


\sa@@enddocument

```

74 \def\sas@enddocument{%
75   %\let\document\sas@orig@document
76   \let\enddocument\sas@orig@enddocument
77   \endinput
78 }

```

\sa@processpreamble

```

79 \def\sas@processpreamble{%
80   \renewcommand\usepackage[2] []{%
81     \message{^^J%
82       INFO: Sub-file requires the following package(s):^^J
83       \space\space[##1]{##2}^^J%
84     }%
85   }%
86   \let\RequirePackage\usepackage
87 }

88 %%\def\sas@documentclass{\sas@processpreamble}

```

3.2 The Class File

```

89 \def\sas@classoptionslist{}
90 \RequirePackage{kvoptions}
91 \SetupKeyvalOptions{prefix=sas@}
92 \DeclareBoolOption[true]{preview}

```

standalone The **standalone** environment is defined by default to be without effect. The **\endstandalone** macro is set to **\relax**, so a redefinition with **\renewenvironment** can be detected later.

```

93 \let\standalone\empty
94 \let\endstandalone\relax

```

\sa@cls@document

\sa@cls@enddocument

```

95 \def\sas@cls@document{\standalone}
96 \def\sas@cls@enddocument{\endstandalone}

```

The **beamer** option defines the **standalone** environment as a replacement of **frame**.

```

97 \newif\ifstandalonebeamer
98 \DeclareVoidOption{beamer}{%
99   \def\sas@class{beamer}%
100   \sas@previewfalse
101   \standalonebeamertrue
102   \newenvironment{standaloneframe}{%
103     \@ifnextchar<%
104       {\@standaloneframe}%
105       {\@standaloneframe{}}%
106   }{\end{frame}}%

```

```

107 \def\@standaloneframe<##1>{%
108     \@@standaloneframe{<##1>}%
109 }
110 \def\@@standaloneframe##1{%
111     \@ifnextchar[%]
112     {\@@@standaloneframe{##1}}%
113     {\@@@standaloneframe{##1}[]}%
114 }%
115 \def\@@@standaloneframe##1[-{%
116     \@ifnextchar<%
117     {\@@@@standaloneframe{##1}[]}%
118     {\@@@@standaloneframe{##1}[]}%
119 }%
120 \def\@@@@standaloneframe##1[##2]{%
121     \@ifnextchar[%]
122     {\@@@@standaloneframe{##1}{##2}}%
123     {\begin{frame}##1[##2][environment=standaloneframe]}%
124 }%
125 \def\@@@@standaloneframe##1##2[##3]{%
126     \begin{frame}##1[##2][environment=standaloneframe,##3]%
127 }%
128 \def\@@@@standaloneframe##1[##2]{%
129     \begin{frame}##1[environment=standaloneframe,##2]%
130 }%
131 }
132 \DeclareStringOption[article]{class}
133 \DeclareDefaultOption{%
134     \xdef\sa@classoptionslist{\sa@classoptionslist,\CurrentOption}%
135 }
136 \ProcessKeyvalOptions*\relax
137 \let\@classoptionslist\sa@classoptionslist
138 \xdef\@tempa{[\sa@classoptionslist]{\sa@class}}
139 \expandafter\LoadClass\@tempa
140 \input{standalone.cfg}

```

Preview Code

The `standalone` environment is redefined to use the `preview` environment as long it was not redefined in the configuration file.

```

141 \ifsa@preview
142     \ifundefined{endstandalone}{%
143         \renewenvironment{standalone}
144             {\preview }
145             {\endpreview}
146     }{}%
147     \RequirePackage{preview}
148 \fi
149 \RequirePackage{standalone}[2010/03/21]

```

```

150 \standalonetrue

\document

151 \def\document{%
152   \sa@orig@document
153   \let\documentclass\sa@documentclass
154   \sa@cls@document
155 }

\enddocument

156 \def\enddocument{%
157   \sa@cls@enddocument
158   \sa@orig@enddocument
159 }

```

3.3 Simple TeX File

```

160 \expandafter\ifx\csname ifstandalone\endcsname\relax
161 \expandafter\newif\csname ifstandalone\endcsname
162 \expandafter\ifx\csname @twoclasseserror\endcsname\documentclass
163 \else
164   \standalonetrue
165 \fi
166 \fi

```

3.4 Config File

Default content of the configuration file. Users can place there own `standalone.cfg` in their `texmf` directory or in the local document directory to define their own settings as described above. To load the default config file from a user config file use `\input{standalone/standalone.cfg}`.

```

167 \PassOptionsToPackage{active,tightpage}{preview}%
168
169 \ifstandalonebeamer
170   \setbeamertemplate{navigation symbols}{}
171 \fi

```

Change History

v0.1	style settings in the config file
General: First released version . . .	1 using <code>\ifstandalonebeamer</code> .
v0.2	Updated documentation.
General: Added support for beamer	1

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