The *gincltex* Package

Part of the *standalone* bundle

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http://www.ctan.org/pkg/standalone/

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1 Introduction

This small package builds on the standard LaTeX packages `graphic` and `graphicx` and its extended form `graphicx` and allows external LaTeX source files to be included like image files:

```
\includegraphics[<options>]{somefile.tex}
```

Usually such LaTeX files hold a picture environment like `picture`, `pspicture`, `pgfpicture` or `tikzpicture`, which may take advantage from the `standalone` class.

All options of `\includegraphics` described in the manual of `graphic`/`graphicx` (the `grfguide`) should be supported. Therefore it is possible to resize, rotate and clip the content of the LaTeX source file in the same way as for images.

2 Usage

After loading the package the `.tex` extension is supported by `\includegraphics` and the macro can be used in its normal form for LaTeX files. The content of the file is typeset first inside an `\hbox` (the primitive version of `\mbox`) and then modified according to the given macro options.

2.1 Draft support

The package supports the `draft` option of `graphics` which only displays an empty box with the file name for all included graphics. In this mode the source file should not be processed to reduce compile time. However the size of the resulting box from the source file must be know in order to reserve the required space. Therefore the *bounding box* information is cached for future runs with active `draft` option. The location where the information is cached can be controlled with the `bb` option.

2.2 Package options

The place where the bounding box information is cached can be adjusted with the `bb` option. By default `bb=aux` is active which stores the bounding box information in the `.aux` file. With `bb=file` this information is written in EPS format into `.tex.bb` files, e.g. for each source file `name.tex` a file `name.tex.bb` is created.

3 Implementation

3.1 Package Option

```
\newif\if@gincltex@bbfile
\DeclareOption{bb=file}{\@gincltex@bbfiletrue}
\DeclareOption{bb=aux}{\@gincltex@bbfilefalse}
\ProcessOptions*\relax
```

3.2 Requirements

The `graphics` or `graphicx` package is required but not loaded to allow the user to decide which one should be used

```
\RequirePackage{pgf}
```

3.3 Graphics Rule Macros

The following macro implement a *graphics rule* for LaTeX source code files.

`\Gin@rule@.tex` This macro declares the graphics rule to the `graphics/x` package. It is equivalent to `\DeclareGraphicsRule{.tex}{tex}{.tex}{}`, which is not used here to not rely on the graphics packages at load time.

```
\@namedef{Gin@rule@.tex}#1{{tex}{.tex}{#1}}
```

`\gincltex@box` A savebox required to transfer material from the 'read' macro to the 'include' macro. Note that `\@tempboxa` is not used here because it might be used otherwise between the two macros.

```
\newsavebox\gincltex@box
```

`\gincltex@input` Macro to input the LaTeX source file. Because `\includegraphics` can be used inside this file certain internal `graphics` macros must be reset to there default value.

```
\def\gincltex@input#1{%
    {\let\Gin@ext\relax\input{#1}}%
}
```

`\Ginclude@tex` This driver macro is called from the standard `\includegraphics` macro to include the LaTeX source file. Some `\includegraphics` options like `angle` are handled by wrapping this macro in the appropriate `graphics` macro like `\rotatebox`, but others must be handled here.

```
\def\Ginclude@tex#1{%
    \begingroup
```

The content of the source file might have been already saved into the `\gincltex@box` by the `\Gread@tex` macro. If not it is saved here.

```
    \ifvoid\gincltex@box
        \sbox\gincltex@box{{\gincltex@input{#1}}}%
    \fi
```

The bounding box points (lower left, upper right) are calculated. It is assumed that the 'graphic' baseline starts at the lower left point, so `llx=0`. The depth should be `0` as well but to be on the save side it is calculated here. The upper right point is given by the box width and height.

```
    \def\Gin@llx{0}%
    \Gin@defaultbp\Gin@lly{-\dp\gincltex@box}%
    \Gin@defaultbp\Gin@urx{\wd\gincltex@box}%
    \Gin@defaultbp\Gin@ury{\ht\gincltex@box}%
```

The `height`, `totalheight` and `width` options are already processed and the final requested height and width to which the 'graphic' should be scaled to are provided. The internal form of the `\resizebox` macro is used for this.

```
    \Gscale@@box\totalheight{\Gin@req@width}{\Gin@req@height}{%
```

The trimming and clipping operations (`trim`, `viewport` and `clip` options) are handled using a `pgfpicture` from the `pgf` package, because it supports both DVI and PDF output.

```
    \begin{pgfpicture}%
        \pgfkeys{/pgf/.cd,inner sep=0pt,outer sep=0pt}%
        \pgfpathmoveto{\pgfqpoint{\Gin@llx bp}{\Gin@lly bp}}%
        \pgfpathlineto{\pgfqpoint{\Gin@urx bp}{\Gin@lly bp}}%
        \pgfpathlineto{\pgfqpoint{\Gin@urx bp}{\Gin@ury bp}}%
        \pgfpathlineto{\pgfqpoint{\Gin@llx bp}{\Gin@ury bp}}%
        \pgfpathclose
        \expandafter\pgfusepath\ifGin@clip{clip}\else{use as bounding box}\fi
        \pgfnode{rectangle}{base west}{\usebox\gincltex@box}{}{}%
    \end{pgfpicture}%
    }%
    \endgroup
}
```

The `\Gread@tex` macro is defined in two different ways depending how the bounding box information is preserved. This information is required to support the `draft` option of the `graphics` package.

```
\if@gincltex@bbfile
```

Use a `.tex.bb` file to store the bounding box information. The standardised EPS format is used here, so that the `\Gread@eps` macro can be used.

An output register is required to write the `.tex.bb` files. Advanced users are allowed to predefine it manually in order to save a write register. Note that the writing is done inside the `.aux` file, therefore the `\@mainaux` handle could be used here, because it is closed while reading the `.aux` file.

```
\@ifundefined{gincltex@bbout}{\newwrite\gincltex@bbout}{}
```

\Gread@tex

```
\def\Gread@tex#1{%
  \IfFileExists{#1.bb}%
    {\edef\Gread@BBox{\@percentchar\@percentchar HiResBoundingBox}\Gread@eps{#1.bb}}%
    {%
      \sbox\gincltex@box{{\gincltex@input{#1}}}%
      \def\Gin@llx{0}%
      \Gin@defaultbp\Gin@lly{-\dp\gincltex@box}%
      \Gin@defaultbp\Gin@urx{\wd\gincltex@box}%
      \Gin@defaultbp\Gin@ury{\ht\gincltex@box}%
      \expandafter\xdef\csname gincltex@bb@#1\endcsname{{\Gin@llx}{\Gin@lly}{\Gin@urx}{\Gin@ury
      \if@filesw
        \immediate\write\@auxout{\string\gincltex@bb{#1}\csname gincltex@bb@#1\endcsname}%
      \fi
    }%
}
```

\gincltex@bb Write the bounding box information to the `.tex.bb` file. The hi-resolution version is used to be more accurate. The code to write the normal version is disabled for now because it is unneeded and requires some non-trivial `pgfmath` calls.

Because this macro is executed inside the `.aux` file, which is read before the begin AND at the end of the document, the macro is defined as a no-op first two avoid unnecessary double execution.

```
\def\gincltex@bb#1#2#3#4#5{}
\AtBeginDocument{\let\gincltex@bb\gincltex@@bb}
\def\gincltex@@bb#1#2#3#4#5{%
    \begingroup
    \immediate\openout\gincltex@bbout=#1.bb\relax
    %\pgfmathtruncatemacro\llx{ceil(#2)}%
    %\pgfmathtruncatemacro\lly{ceil(#3)}%
    %\pgfmathtruncatemacro\urx{ceil(#4)}%
    %\pgfmathtruncatemacro\ury{ceil(#5)}%
    %\immediate\write\gincltex@bbout{\@percentchar\@percentchar BoundingBox: \llx\space\lly\spa
    \immediate\write\gincltex@bbout{\@percentchar\@percentchar HiResBoundingBox: #2 #3 #4 #5}%
    \immediate\closeout\gincltex@bbout
    \endgroup
}
```

Storing the bounding box information in the `.aux` file.

```
\else
```

\Gread@tex@setbb Auxiliary macro to set the bounding box macros.

```
\def\Gread@tex@setbb#1#2#3#4{%
    \def\Gin@llx{#1}%
    \def\Gin@lly{#2}%
    \def\Gin@urx{#3}%
    \def\Gin@ury{#4}%
}
```

`\Gread@tex` Read the bounding box information. The only way to do this is to actually typeset the source file into a box. The box is then reused in the `\Ginclude@tex` macro, so there is no overhead. The bounding box information is written into the `.aux` file to avoid processing the source file in `draft` mode. However if the corresponding macro is not define yet (e.g. `draft` run without `.aux` file) the file must be read anyway.

```
\def\Gread@tex#1{%
    \ifcase0\ifGin@draft\@ifundefined{gincltex@bb@#1}{0}{1}\fi\relax
        \sbox\gincltex@box{{\gincltex@input{#1}}}%
        \def\Gin@llx{0}%
        \Gin@defaultbp\Gin@lly{-\dp\gincltex@box}%
        \Gin@defaultbp\Gin@urx{\wd\gincltex@box}%
        \Gin@defaultbp\Gin@ury{\ht\gincltex@box}%
        \expandafter\xdef\csname gincltex@bb@#1\endcsname{{\Gin@llx}{\Gin@lly}{\Gin@urx}{\Gin@u
    \else
        \expandafter\expandafter\expandafter\Gread@tex@setbb\csname gincltex@bb@#1\endcsname
        \setbox\gincltex@box=\box\voidb@x
    \fi
    \if@filesw
        \immediate\write\@auxout{\string\gincltex@bb{#1}\csname gincltex@bb@#1\endcsname}%
    \fi
}
```

`\gincltex@bb` Simply define the corresponding bounding box macro.

```
\def\gincltex@bb#1#2#3#4#5{%
    \global\@namedef{gincltex@bb@#1}{{#2}{#3}{#4}{#5}}%
}
```

```
\fi
\endinput
```

¡/package¿