## saveenv — Save environment content verbatim \*

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Released 2022/07/08

#### Abstract

Allow users to collect environment content verbatim.

#### 1 Motivation

This package provides tools to create your own verbatim environments, and works in all values of \endlinechar.

#### 2 Comparison to existing similar packages

- scontents package is similar; however it does not allow programmer to programmatically retrieve the macro content, only do a limited number of actions with them (execute, typeset as verbatim code, etc.).
- fancyvrb and verbatimcopy provides some internal macro for defining similar environments, however they're internal.
- filecontentsdef and newverbs provides very similar facilities (filecontentsdefmacro environment and \Collectverbenv command respectively); however it requires \endlinechar=13 and does not support \ExplSyntaxOn environment.
- verbatim provides facilities to define custom verbatim environment that processes the content line-by-line, however the interface is more complicated.

For comparison, the following code

```
\ExplSyntaxOn
1
  \makeatletter
2
  \cs_generate_variant:Nn \tl_build_gput_right:Nn {No}
3
  \NewDocumentEnvironment{}{}{
4
      \@bsphack
5
6
      \endlinechar='\^^M ~ \let\do\@makeother \dospecials
7
      \@makeother \^^I
8
      %\cctab_select:N \c_other_cctab
9
      % the above cannot be used, as \verbatim@ relies on
10
      % the environment name having letter catcode
11
```

<sup>\*</sup>This file describes version v0.0.0, last revised 2022/07/08.

```
12
       \catcode '\^^M \active
13
14
       \tl_build_gbegin:N \__all_data
15
       \def\verbatim@processline{
16
            \tl_build_gput_right:No \__all_data{\the\verbatim@line ^^J}
17
       }
18
       \verbatim@
19
  71
20
       \tl_build_gend:N \__all_data
^{21}
       \str_gset:NV \__all_data \__all_data
^{22}
23
       \% can do something else with \__all_data here
^{24}
^{25}
       \@esphack
26
  }
27
   makeatother
^{28}
29
   \ExplSyntaxOff
```

defines an environment that saves the data similar to **saveenv** environment described below (with the overhead of **\tl\_build\_\*** functions), but inside **\ExplSyntaxOn** environment it generates a spurious space at the beginning of the string.

#### 3 Main environment

saveenv Environment that saves its body.

For example, the following code

```
\begin{saveenv}{\data}
```

```
2 123
```

```
3 456
```

will save the string 123(newline)456 globally into \data.

The braces around {\data} is optional; however, in the unlikely case if \endlinechar has the "letter" catcode, it might be absorbed and gives unexpected result.

A newline is represented as a token with charcode 10  $(^J)$  and catcode other.

Note that this is unusual, for comparison filecontentsdef stores it as an active ^^M. In the current implementation, it can be used in functions such as \iow\_now:Nn and newline characters will appear as newline. (the number 10 is hard coded in the implementation of \iow\_now:Nn, nevertheless I'm not sure if this behavior is guaranteed. Manually replacing them with \iow\_newline: tokens and x-expand the result would be

guaranteed to work)

The assignment is global, and done before the macro **\endsaveenv** is executed.

The data is represented as an expl3-string, that is, a sequence of tokens with catcode 12 (for non-space characters) or 10 (for space character).

In other words, the token list is equal to its own \detokenize.

Similar to above; however the content inside is still typesetted/executed, and the

saveenvghost

SyncT<sub>E</sub>X information is preserved.

Note that this environment is implemented by reading the whole file from the beginning, therefore there might be some performance hit for large files and multiple usages of the environment. Use sparingly.

Similar to above; however the final newline and the space characters before \end{(environment name)} are preserved.

For example, the example above with saveenv replaced with saveenvkeeplast will save the string 123(newline)456(newline) into \data instead.

#### 4 Extending the environments

All of the environments are extensible.

Follow the instruction in https://tex.stackexchange.com/q/14683/250119 to define an environment based on an existing one.

For example, the following definition

```
1 \ExplSyntaxOn
```

```
2 \NewDocumentEnvironment{custom}{}{
3   \saveenv \data
4 }{
5   \endsaveenv
6   \tl_show:N \data
7 }
```

will define an environment custom that prints out the content inside the environment using \tl\_show:N.

### 5 Limitation

- This package does not process the content line-by-line. Therefore:
  - The memory consumption might be larger than approaches that process the content line-by-line, in case you only need to do something with the line.
     Nevertheless, in modern computers, the overhead is negligible.
  - In case it's desired to type set the content afterwards, it's difficult to preserve the SyncTEX data.
- Currently nested environments with the same name are not supported (unlike scontents package).
- Note that there must be nothing after the \begin{{environment name}} or the \end{{environment name}} line.
- Note that \end{(environment name)} must not be in the middle of any line.
- The \endlinechar must not be tokenized in advance (or if it is, its catcode must be 12/other). This might happen when for example your environment looks ahead for optional argument. See https://tex.stackexchange.com/q/649331/250119 for an example and one way how to fix it.

Alternatively, you can

saveenvkeeplast

- manually remove the end line token,
- set \endlinechar=-1\relax before calling \saveenv
- (optional) reset the value of **\endlinechar** afterwards.

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