

# Register diagrams with field descriptions

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## Abstract

The **register** package is designed for typesetting the programmable elements in digital hardware, i.e., registers. Such registers typically have many fields and can be quite wide; they are thus a challenge to typeset in a consistent manner. This package attempts to address such issues. It is similar in some aspects to the **bitfield** package by Reuben Thomas and the **bytefield** package by Scott Pakin.

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## 1 Introduction

My group at work designed the memory and I/O controllers for servers and workstations. Historically, our chip documentation was done with FrameMaker or Microsoft Word. While these approaches have various disadvantages, one of the most egregious was register documentation.

The recent chips have 64-bit wide control-status registers (CSR) or, more simply, registers. Add the fact that many of these registers have a large number of single-bit fields, and you get a typesetting challenge. The typical solution was to describe such registers using a table, typing field names vertically if space became a problem. For a complicated register, these tables became quite complex and filled a large portion of a page.

When we decided to evaluate L<sup>A</sup>T<sub>E</sub>X for documentation, we had three goals in mind with respect to registers:

1. Create a method of documenting registers which was consistent and easy to read, regardless of the number of fields within a register.

2. Automate the creation of lists of registers, both in order of appearance within the text and in memory address order.
3. Enable the automatic extraction of documented register reset values in order to verify register functionality in the chip itself.

The **register** package is my attempt at meeting all three goals. It was first put into use in April 1999; it may be not be pretty to all eyes, but it certainly has proven itself stable.

In order to promote L<sup>A</sup>T<sub>E</sub>X within our group at the time, we also adopted L<sup>X</sup>X. The **register** package thus attempts to work well within that environment. All L<sup>X</sup>X-specific code, however, is controlled via package options.

## 1.1 Feedback

As **register** is my first L<sup>A</sup>T<sub>E</sub>X package, I would welcome feedback regarding problems, new features, or more proper means of implementing existing features. For example, is there an “official” method for determining the current font’s maximum height and depth (see Section 6.4.1 for details)? I would also appreciate knowing whether anyone ever actually uses it.

It might also be worthwhile to investigate combining **register** with **bitfield** or **bytefield**.

## 2 Examples

Register 2.1 depicts a register with many single-bit fields. Registers such as this stress any scheme of typesetting, since the field names are so much longer than the space available for them within the diagram. By typesetting the field names at an angle, **register** manages to be consistent regardless of the number or width of fields. This rotation, however, means that documents which use **register** must be produced using PostScript.

Register 2.1: DIAGNOSTIC CONTROL (0x1F28)

reserved	cmp_ack64	cmp_req64	cmp_devel	cmp_stop	cmp_irqdy	cmp_irqdy	cmp_irqdy	reserved	mask_ack64	mask_req64	mask_devel	mask_stop	mask_irqdy	mask_irqdy	mask_irqdy	cmp_cbe	mask_cbe		
63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	40	39	32
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Reset																			

reserved	cmp_arb	reserved	mask_arb	reserved	grp_en_cntl	grp_en_cbe	grp_en_arb	grp_en_fifo	level_frame	level_cntl	level_cbe	hit_arb	hit_trg_on_1	always_cnt_1				
31	30	24	23	22	16	15	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Reset																		

Register 2.2 is an example of a register one could derive from the PCI specification. It is a miscellaneous register in a PCI card which controls device independent functions. Note the field descriptions which, in this case, are actually part of the float.

Register 2.2: FUNCTION CLASS (0x0008)

BIST				Header Type				Latency Timer				Line Size																											
63				56				55				48				47				40				39				32											
0				0				0				0				Reset																							
Class Code																Revision																							
31								8								7								0															
0x060000																0x10																Reset							

<b>BIST</b>	(Read only) Always returns 0.
<b>Header Type</b>	(Read only) Always returns 0.
<b>Latency Timer</b>	PCI Latency Timer value (PCI 2.2 spec, Section 6.2.4).
<b>Line Size</b>	PCI Cache Line Size (PCI 2.2 spec, Section 6.2.4). Valid values are listed below; any other value will be treated as indicating 64 byte cache lines.
	<b>0010_0000</b> 128 bytes
	<b>0001_0000</b> 64 bytes
<b>Class Code</b>	(Read only) PCI Class Code (PCI 2.2 spec, Section 6.2.1). Chip identifies itself as a Host bridge.
<b>Revision</b>	(Read only) Chip revision number. Bits 4–7 provide the major revision number, and bits 0–3 provide the minor revision number.

A final example is shown in Figure 1. This example shows that the register drawing macros don't have to be used solely within a `register float`.

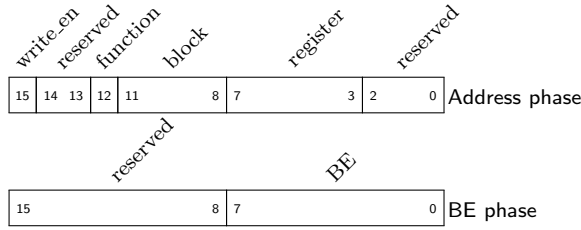
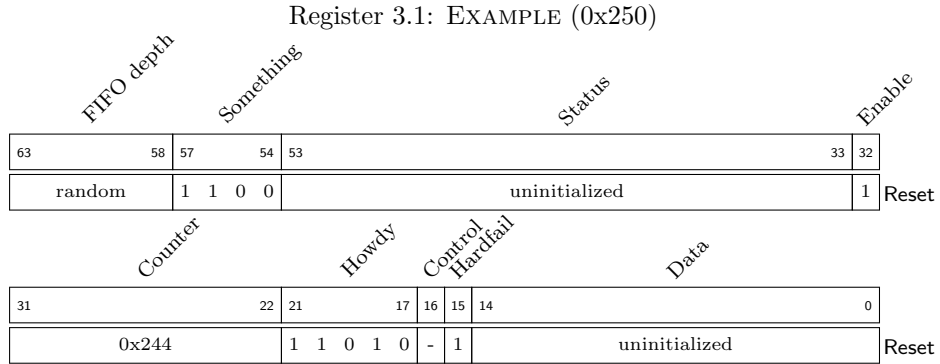


Figure 1: Address and BE phases for register access

### 3 User Interface

The user interface for register diagrams could be regarded as overly verbose. The main idea behind the parameters was to allow *L<sup>A</sup>T<sub>E</sub>X* and accompanying Perl scripts to decipher register fields and reset values. The simplest way to show the interface is via another example. Below is a 64-bit register.



It was created with the following commands:

```
\begin{register}{H}{Example}{0x250}% name=example
\label{example}%
\regfield{FIFO depth}{6}{58}{{random}}%
\regfield{Something}{4}{54}{{1100}}%
\regfield{Status}{21}{33}{{uninitialized}}%
\regfield{Enable}{1}{32}{{1}}%
\reglabel{Reset}\regnewline%
\regfield{Counter}{10}{22}{{0x244}}% READ_ONLY
\regfield{Howdy}{5}{17}{{1_1010}}%
\regfield{Control}{1}{16}{{-}}%
\regfield{Hardfail}{1}{15}{{1}}%
\regfield{Data}{15}{0}{{uninitialized}}%
\reglabel{Reset}%\regnewline%
\end{register}
```

`register` The register environment begins with `\begin{register}`. The three parameters to the environment are the float specification (`h`, `H`, `t`, `b`, or `p`); the register name; and the register's offset in memory space. These parameters become the register caption as well as the entry in the list of registers, which is typeset using `\listofregisters`.

`\begin{register}{\langle placement \rangle}{\langle register name \rangle}{\langle register offset \rangle}`

`\regfield` Each register field is then typeset using `\regfield`. The fields must be specified<sup>1</sup> starting with the most-significant bit. The `\regfield` macro takes four parameters: field name, field length (in bits), starting bit number, and reset value. The reset value, unless you pass it as a single token (see example), will be spread apart to fill up the width of the field. The reset value, since it could be just a very long binary number, can be interrupted with underscores to improve readability.

`\regfield{\langle name \rangle}{\langle length \rangle}{\langle start bit \rangle}{\langle reset value \rangle}`

`\regBitWidth` The macro `\regBitWidth` specifies the maximum number of bits to be typeset on a single line. Once a line has been completed, a new line can be inserted via `\regnewline`. Before starting a new line, however, an appropriate label for the reset value should be typed. This label is generated via `\reglabel`, which takes the string to typeset as a single parameter. The package, via the macro `\regResetName`, assumes that `Reset` will be used in order to set some lengths appropriately; it really only matters for very full lines. In a future version, it may be possible to make `\regResetName` be the default parameter to `\reglabel`.

`\reglabel{\langle reset label \rangle}`

As a final example, consider Register 3.2, which has field descriptions as part of the float. This diagram was created with the following code:

```
\begin{register}{htbp}{Configuration}{0x2848}% name=CONFIG
  \label{Configuration}%
  \regfield{soft reset perf}{1}{63}{0}% STATUS
  \regfield{reserved}{30}{33}{0}%
  \regfield{Test mode}{1}{32}{0}%
  \reglabel{Reset}\regnewline%
  \regfield{reserved}{13}{19}{0}%
  \regfield{\parbox[b]{0pt}{Request Depth}}{7}{12}{1}%
  \regfield{reserved}{3}{9}{0}%
  \regfield{line\_2x\_L}{1}{8}{?}% STATUS
  \regfield{reserved}{1}{7}{0}%
  \regfield{ill\_cmd\_enable}{1}{6}{0}%
  \regfield{LPCE}{1}{5}{0}%
  \regfield{DVI disable}{1}{4}{0}%
  \regfield{SBA enable}{1}{3}{0}%
  \regfield{reserved}{2}{1}{0}%
```

---

<sup>1</sup>Provided you're a little-endian person!

```

\regfield{line\_2x\_enable}{1}{0}{0}% READ_ONLY
\reglabel{Reset}\regnewline%
\begin{regdesc}\begin{reglist}[Request~Depth]
\item [line\_2x\_enable]Setting this bit enables the chip
    to utilize a second connected data line.
\item [SBA~enable]Setting this bit activates the sideband-address port.
    The SBA port is only useable in a double-line configuration.
\item [DVI~disable]Setting this bit \emph{turns off} DVI extraction for
    DMA requests.
\item [LPCE]Line Parity Check Enable.
\item [ill\_cmd\_enable]\TR{3}Illegal Command enable.
    This bit is new for TR3.
\item [line\_2x\_L](Read only) Indicates whether this chip is connected
    to a second data line. When this bit is 0, a second line
    is available.
\item [Request~Depth]Controls number of outstanding DMA requests.
\item [Test~mode]Activates data line test mode.
\item [soft~reset~perf]\TR{4}Indicates that a soft reset has been
    performed. This bit is new for TR4.
\end{reglist}\end{regdesc}\end{register}

```

`regdesc` This example uses the `regdesc` environment, which can either be part of a register float or used standalone. The purpose of `regdesc` is really just to turn on centering and, when the LyX package option is specified, redefine the `lyxlist` environment. If one is using LyX, then register field descriptions can be entered using its List type. If one is typing L<sup>A</sup>T<sub>E</sub>X directly, just use the `reglist` list definition.

The `regdesc` and `reglist` environments both take optional arguments. For `regdesc`, the optional argument specifies how wide the register description body should be. The default value is 90% of `\textwidth`. For `reglist`, the optional argument is the longest field name, which allows the list to be spaced appropriately (like examples given in *The L<sup>A</sup>T<sub>E</sub>X Companion*).

`\regfieldb` Finally, if a register with no reset values is desired, one can use the `\regfieldb` macro. It takes the same first three arguments as `\regfield`. Figure 1 was produced using `\regfieldb`.

### 3.1 TR Flags

`\TR` The last example also shows the TR flags. These marginal notes can be used to denote features that are specific to a particular release of a chip. These macros were created since L<sup>A</sup>T<sub>E</sub>X's `\marginpar` is itself a float; as such it cannot be nested inside other floats. The `\TR` macros thus implement something very similar to the solution for Problem 14.28 in *The T<sub>E</sub>Xbook*.

TR flags are turned on via the `TRflags` package option. If the option is not specified, then the `\TR` macro still exists but is empty. The TR flags are placed inside an `\fbox` if the `TRboxed` package option is specified.

[illegible]

TR3  
TR4

For two-sided documents, the TR flags are placed in the outer margins. The placement decision is made by placing labels for each TR flag and then determining even/odd page numbering in a subsequent  $\text{\LaTeX}$  run.

### 3.2 Background Colors

With Version 1.7, this package also supports an optional `color` package option. If that option is present, then `xcolor` is loaded and the `\regfield` and `\regfieldb` macros support an optional first argument that is used as fill color for the boxes drawn by `\framebox`. Internally, `\colorbox` is used to provide this functionality.

Repeating our example from earlier, but with some fill colors specified:

```
\begin{register}{H}{Color Example}{0x250}% name=example
  \label{colexample}%
  \regfield{FIFO depth}{6}{58}{{random}}%
  \regfield[green!30]{Something}{4}{54}{{1100}}%
  \regfield[gray!20]{Status}{21}{33}{{uninitialized}}%
  \regfield{Enable}{1}{32}{1}%
  \reglabel{Reset}\regnewline%
  \regfield{Counter}{10}{22}{{0x244}}% READ_ONLY
  \regfield[red!20]{Howdy}{5}{17}{1_1010}%
  \regfield{Control}{1}{16}{-}%
  \regfield[yellow!50]{Hardfail}{1}{15}{1}%
  \regfield[gray!20]{Data}{15}{0}{{uninitialized}}%
  \reglabel{Reset}%\regnewline%
\end{register}
```

now yields the following:

Register 3.3: COLOR EXAMPLE (0x250)

FIFO depth		Something		Status																												Enable	
63	58	57	54	53																					33	32							
random		1	1	0	0	uninitialized																				1	Reset						
Counter		Howdy		Control Hardfail		Data																											
31	22	21	17	16	15	14																					0						
0x244		1	1	0	1	0	-	1	uninitialized																		Reset						

## 4 Helper Scripts

A Perl module and a perl script are included as part of the `register` package. The module augments the package by providing the ability to parse the register macro information into Perl. This information consists of the parameters used within the



macros themselves, as well as the comments which follow. If you examine the last register example, you will notice that some fields specify `READ\_ONLY` or `STATUS` in a comment. The “directives” can be used to indicate that particular fields are unaffected by writes or unaffected by reset, respectively.

The script, `reg_list.pl`, utilizes the Perl module to produce lists of registers in offset-order or to generate reset value and mask information for each register. The later data can be used in simulation to ensure that registers behave as documented.

## 5 Version History

- v0.1** (1999/03/29) First release
- v0.2** (2000/01/29) Added `regdesc` environment, for use under LyX
- v0.21** (2000/03/12) Fixed minute problem shown in regs with lots of 1-bit fields
- v0.3** (2000/06/19) Added `reglabelb` macro, for setting label without a drop
- v0.31** (2000/07/11) Modified names of lengths used within macros
- v0.32** (2000/08/02) Modified `regdesc` env to use `regdescsep` for vertical separation
- v0.4** (2001/08/11) Added macros for marginal Tape Release flags
- v0.5** (2001/08/12) Added package options for handling LyX, `hyperref`, and TR flags
- v0.6** (2001/08/19) Moved chapter redefinition into package; improved TR flags
- v1.0** (2001/09/06) Created `.dtx` documentation; first public release
- v1.01** (2003/01/17) Removed automatic label in register diagrams
- v1.1** (2003/02/15) Changed length manipulation to work with `parskip` package
- v1.2** (2003/03/31) Removed requirement to specify register offset
- v1.3** (2003/11/24) Changed how center is handled within register environment
- v1.4** (2004/08/16) Now provide a boolean set only in register context
- v1.5** (2007/03/08) Corrected use of conditionals used in spreading register reset value
- v1.6** (2011/01/11) Mainmatter correction suggested by Kjetil Oftung
- v1.6.1** (2018/05/19) Published with updated email address; no functional changes
- v1.7** (2018/08/18) Added color option to package, suggested by Marco Stolba

## 6 Implementation

### 6.1 Identification & Options

The `register` document class can only be used with  $\text{\LaTeX 2}_{\varepsilon}$ , so we make sure that an appropriate message is displayed when another  $\text{\TeX}$  format is used.

```
1 \<package>\NeedsTeXFormat{LaTeX2e}
```

Announce the name and unconditionally load most of the required packages:

```
2 \ProvidesPackage{register} [2018/08/18 v1.7 Register macros with
3 hyperref/LyX support]
4
5 \RequirePackage{ifthen}[1997/11/02]
6 \RequirePackage{graphicx}[1997/06/09]
7 \RequirePackage{float}[2001/07/25]
8 \RequirePackage{calc}[1998/06/07]
```

Declare the package options and some booleans. There are options indicating whether `register` is being used with `LyX` or `hyperref`. The marginal TR flags can also be turned on or off with an option.

```
9 \DeclareOption{LyX}{\setboolean{RegisterLyX}{true}}
10 \DeclareOption{hyperref}{\setboolean{RegisterHyperref}{true}}
11 \DeclareOption{TRflags}{\setboolean{RegisterTRFlags}{true}}
12 \DeclareOption{TRboxed}{\setboolean{RegisterTRBoxed}{true}}
13 \DeclareOption{color}{\setboolean{RegisterColors}{true}}
14
15 \DeclareOption*{% Emit a warning for other options
16   \PackageWarning{register}{Unknown option '\CurrentOption'}%
17 }
18
19 \newboolean{RegisterLyX}
20 \newboolean{RegisterHyperref}
21 \newboolean{RegisterTRFlags}
22 \newboolean{RegisterTRBoxed}
23 \newboolean{RegisterColors}
24
25 \setboolean{RegisterLyX}{false}
26 \setboolean{RegisterHyperref}{false}
27 \setboolean{RegisterTRFlags}{false}
28 \setboolean{RegisterTRBoxed}{false}
29 \setboolean{RegisterColors}{false}
30
31 \ProcessOptions\relax % Process package options
```

If the `color` package option has been specified, go ahead and load the `xcolor` package as well.

```
32 \ifthenelse{\boolean{RegisterColors}}{\RequirePackage{xcolor}[2007/01/21]}{}
```

Next, provide a flag indicating when one is inside a `register` context. Some users may wish to define macros, for example, which make use of `\marginpar`.

Those cannot be used inside of a floating register. So, this flag is provided to provide something to test against.

```
33 \newboolean{RegisterContext}
34 \setboolean{RegisterContext}{false}
```

## 6.2 Float Declaration & Lengths

Declare the new register float type and the lengths which the macros will use. The register diagrams tend to look best with the caption at the top of the float. If `\chapter` is defined in the current document class, then the register diagrams will count by chapter, otherwise they will count by section.

```
35 \floatstyle{plaintop} \ifundefined{chapter}
36 {\newfloat{Regfloat}{tbp}{rdf}[section]}
37 {\newfloat{Regfloat}{tbp}{rdf}[chapter]}
38 \floatname{Regfloat}{Register}
```

## 6.3 Style Parameters

`\regWidth` The `\regWidth` length controls how physically wide the register diagrams are, while `\regBitWidth` specifies how the maximum number of bits per line in the diagram. The default value for `\regWidth` is 95% of the width of the main text body.

`\regResetName` The string with which to label reset values is `\regResetName`. The `\regBitSize` command controls the font size used for bit values, `\regResetSize` controls the font size used for reset values, and `\regBitFamily` controls which font family is used to denote bit positions. The font size for field names and for the `\regResetName` is controlled by `\regLabelSize`. Finally, `\regDescFamily` controls the appearance of field names within register descriptions.

```
\regDescFamily
39 \newlength{\regWidth}
40 \newlength{\regFieldLen}
41 \newlength{\regLabelAdjust}
42 \newlength{\regResetHeight}
43 \newlength{\regResetDepth}
44 \newlength{\regResetDrop}
45 \newlength{\regDescSkip}
46 \newlength{\regRsvdHeight}
47 \newlength{\regRsvdDrop}
48 \newlength{\regFboxSep}
49 \setlength{\regWidth}{0.95\textwidth}
50 \newcommand{\regBitWidth}{32}
51 \newcommand{\regResetName}{Reset}
52 \newcommand{\regBitSize}{\tiny}
53 \newcommand{\regBitFamily}{\sffamily}
54 \newcommand{\regResetSize}{\scriptsize}
55 \newcommand{\regLabelSize}{\footnotesize}
56 \newcommand{\regLabelFamily}{\rmfamily}
```

```
57 \newcommand{\regDescFamily}{\bf}
```

The lengths below control the vertical spacing between a register diagrams and the register field descriptions. This distance must change when the `\regdesc` is part of the `\Regfloat` or standalone.

```
58 \newlength{\regdescsep}
59 \newlength{\oldregdescsep}
60 \setlength{\regdescsep}{-\medskipamount}
61
62 \newsavebox{\Label}
63 \newsavebox{\RotatedLabel}
64 \newcounter{upperbit}
65 \newcounter{lowerbit}
```

## 6.4 Register macros

`\reglist` Define a new environment for register field descriptions, beneath a register diagram. These descriptions can indicate what a particular field is used for, whether it is read-only, etc. The field descriptions themselves are in a `\reglist` list environment, unless LyX is being used.

```
66 \newenvironment{reglist}[1][M]
67   {\begin{list}{}
68     {\settowidth{\labelwidth}{\regDescFamily #1}
69       \addtolength{\labelwidth}{\labelsep}
70       \setlength{\leftmargin}{\labelwidth}
71       \addtolength{\leftmargin}{\labelsep}
72       \addtolength{\leftmargin}{0.5\regDescSkip}
73       \addtolength{\rightmargin}{0.5\regDescSkip}
74       \setlength{\topsep}{0pt}
75       \setlength{\itemsep}{0pt}
76       \setlength{\parsep}{0.5\baselineskip}
77       \renewcommand{\makelabel}[1]{\regDescFamily ##1 \hfill}}
78   {\end{list}}
```

`\regdesc` Next is the `\regdesc` environment. If LyX is being used, the environment temporarily redefines the `lyxlist` environment, which is what LyX provides as the default list structure. Otherwise, the user is left to use `\reglist`. The redefinition should look very similar to that for `\reglist`.

In all cases, `\regdesc` starts by attempting to place a small amount of vertical space between it and the presumed register diagram immediately above it.

```
79 \newenvironment{regdesc}[1][0.90\textwidth]%
80 % -----
81 {%
82   \setlength{\regDescSkip}{\textwidth - #1}%
83   \vspace{\regdescsep}%
84   \ifthenelse{\boolean{RegisterLyX}}{%
85     \renewenvironment{lyxlist}[1]
```

```

86   {\begin{list}}{}
87   {\settowidth{\labelwidth}{\regDescFamily ##1}
88    \addtolength{\labelwidth}{\labelsep}
89    \setlength{\leftmargin}{\labelwidth}
90    \addtolength{\leftmargin}{\labelsep}
91    \addtolength{\leftmargin}{0.5\regDescSkip}
92    \addtolength{\rightmargin}{0.5\regDescSkip}
93    \setlength{\topsep}{0pt}
94    %\setlength{\partopsep}{0pt}
95    \renewcommand{\makelabel}[1]{\regDescFamily ####1 \hfill}}}
96   {\end{list}}}{}%
97 % endif
98 % set spacing appropriately
99 \leftskip 0.5\regDescSkip%
100 \rightskip 0.5\regDescSkip%
101 \parfillskip=\z@ plus 1fil%
102 \parskip=0.5\baselineskip \advance\parskip by 0pt plus 2pt%
103 }% end begin{regdesc}
104 % -----
105 {\vskip\baselineskip}

```

**\regnewline** This command allows a register diagram to be broken into multiple lines

```

106 \newcommand{\regnewline}{\\*}

```

**\register** This environment declares the floating environment in which a register diagram and, optionally, its field descriptions can be typeset. It takes as arguments the float type (h, t, p, H); the register name; and the register offset/address.

```

107 \newenvironment{register}[3]
108 {\begin{Regfloat}[#1]%
109  \setlength{\leftskip}{0pt}%
110  \setlength{\oldregdescsep}{\regdescsep}%
111  \setlength{\regdescsep}{0.5\baselineskip}%
112  \setlength{\partopsep}{0pt}%
113  \setlength{\topsep}{0pt}%
114  \setboolean{RegisterContext}{true}%
115  \ifthenelse{\equal{#3}{}}%
116  {\caption[#2]{\textsc{#2}}}% else
117  {\caption[#2]{\textsc{#2} ({#3})}}%
118  \centering}
119 {% restore lengths
120  \leftskip\z@%
121  \rightskip\z@%
122  \parfillskip=\z@ plus 1fil%
123  \setlength{\regdescsep}{\oldregdescsep}%
124  \setboolean{RegisterContext}{false}%
125  \end{Regfloat}}

```

**\regUnderScore** The next definitions provide a method of spreading out an argument, i.e., placing  
**\regFiller** **\hfill**'s between each character. They can be used to space the reset value  
**\regSpread**

of a register field appropriately. Previous versions of these macros used TeX's conditionals incorrectly.

If you are using the `underscore` package, you should *repeat* the definition of `\regUnderScore`, after loading `underscore` in order to observe the changes made by that package. The spreading macros below strive to strip out underscores.

```

126 \def\regUnderScore{_%
127 \def\regFiller#1{\def\regInner{#1}%
128 \ifx\regInner\regUnderScore%
129 \else%
130 \ifnum\count0>0%
131 \hfill#1%
132 \else#1\fi%
133 \fi%
134 \advance\count0 by 1%
135 }
136 \def\regSpread#1{\count0=0{}\regSpreadaux#1\empty}
137 \def\regSpreadaux#1#2\empty{\def\aux{#1}%\show#1%
138 \ifx\aux\empty%
139 \else%
140 \def\aux{#2}%
141 \regFiller{#1}%
142 \ifx\aux\empty%
143 \else%
144 \regSpreadaux#2\empty%
145 \fi\fi}

```

#### 6.4.1 Register fields

Define some internal utility macros which get called repeatedly. These macros figure out some of the dimensions of the current font (is there a better way to do this?), construct and rotate label boxes, and typeset bit positions.

```

146 \newcommand{\setRegLengths}{%
147 % Compute basic width of a single bit
148 \settowidth{\regFieldLen}{\regLabelSize \regResetName}%
149 \setlength{\regFieldLen}{\regWidth - \regFieldLen}%
150 \setlength{\regFieldLen}{\regFieldLen / \regBitWidth}%
151 % Figure out height and depth of reset field in current font
152 % Is there a more ‘official’ method to do this?
153 \settodepth{\regResetDepth}{\regResetSize ()jpgq}%
154 \settoheight{\regResetHeight}{\regResetSize ()ABCjkl}%
155 \addtolength{\regResetHeight}{\regResetDepth}%
156 % Compute how far to drop the reset fields down. The value at
157 % the end is effectively the separation between the bit position
158 % box and the reset value box.
159 \setlength{\regResetDrop}{\regResetHeight + 2\fbboxsep - 2\fbboxrule + 3pt}%
160 % New lengths to support colorbox use, when fbboxsep gets set to 0
161 \setlength{\regRsvdDrop}{\regResetDrop + \fbboxsep}%
162 \setlength{\regRsvdHeight}{\regResetHeight + 2\fbboxsep}%

```

```

163 \setlength{\regFboxSep}{\fboxsep}%
164 }

```

These macros assembly, rotate, and typeset the register field name. It is the use of `\rotatebox` below which makes `register` require PostScript processing.

```

165 \newcommand{\regMakeFieldName}[1]{%
166   % Create box to hold label
167   \savebox{\Label}{\regLabelSize\regLabelFamily #1}%
168 }
169 \newcommand{\regRotateFieldName}{%
170   \savebox{\RotatedLabel}{\rotatebox[origin=1B]{45}{\usebox{\Label}}}%
171   \makebox[0pt][l]{\raisebox{\regResetHeight + \fboxsep + \depth + 1pt}%
172     {\hspace{\regLabelAdjust}\usebox{\RotatedLabel}}}%
173 }

```

The `\typesetRegBits` macro constructs the frame for a particular register field and sets the starting and ending bit positions within that frame.

```

174 \newcommand{\typesetRegBits}[1]{%
175   \ifthenelse{#1 > 1}{%
176     {\framebox[\regFieldLen][c]{%
177       {\regBitSize \rule[-1\regResetDepth]{0pt}{\regResetHeight}%
178       \regBitFamily\arabic{upperbit} \hfill \arabic{lowerbit}}}%
179     {\framebox[\regFieldLen][c]{%
180       {\regBitSize \rule[-1\regResetDepth]{0pt}{\regResetHeight}%
181       \regBitFamily\arabic{lowerbit}}}%
182 }

```

This macro constructs a frame, below the bit position frame, displaying the reset (or some other) value for a register field.

```

183 \newcommand{\typesetRegReset}[1]{%
184   % Typeset reset value in a framebox
185   \makebox[0pt][l]{\raisebox{-1\regResetDrop}{\framebox[\regFieldLen][c]{%
186     % Place an invisible rule to control the box
187     % surrounding the reset field
188     {\regResetSize \rule[-1\regResetDepth]{0pt}{\regResetHeight}\regSpread{#1}}}%
189 }

```

`\regfieldNoColor` The macros below are the user interface to the register drawing routines. The first of these, `\regfieldNoColor` takes four arguments: the field name, field length (in bits), the starting bit number, and the field's reset value. This is the version of the macro that does not make any use of `\colorbox`.

```

190 \newcommand{\regfieldNoColor}[4]{%
191   % Compute overall field length
192   \setRegLengths%
193   \setlength{\regFieldLen}{#2\regFieldLen + \fboxrule}%
194   % Figure out bit positions
195   \setcounter{lowerbit}{#3}%
196   \setcounter{upperbit}{#3 + #2 - 1}%
197   \regMakeFieldName{#1}%
198   % Figure out how far over to place label, accounting for height

```

```

199 \setlength{\regLabelAdjust}{0.5\regFieldLen - 0.707107\ht\Label}%
200 % Now, rotate and type the label
201 \regRotateFieldName%
202 \typesetRegReset{#4}%
203 % Typeset bit positions in a framebox
204 \typesetRegBits{#2}%
205 \hspace{-1\fbboxrule}%
206 }

```

`\regfieldbNoColor` The `\regfieldbNoColor` macro can be used to construct a register diagram without reset values. It's parameters are thus the same as for `\regfieldNoColor` with the omission of reset value.

```

207 \newcommand{\regfieldbNoColor}[3]{%
208 % Compute overall field length
209 \setRegLengths%
210 \setlength{\regFieldLen}{#2\regFieldLen + \fbboxrule}%
211 % Figure out bit positions
212 \setcounter{lowerbit}{#3}%
213 \setcounter{upperbit}{#3 + #2 - 1}%
214 % Create box to hold label
215 \regMakeFieldName{#1}%
216 % Figure out how far over to place label, accounting for height
217 \setlength{\regLabelAdjust}{0.5\regFieldLen - 0.707107\ht\Label}%
218 % Now, rotate and typeset the label
219 \regRotateFieldName%
220 % Typeset bit positions
221 \typesetRegBits{#2}%
222 \hspace{-1\fbboxrule}%
223 }

```

`\typesetRegColorBits` Now, we define versions of the same macros that make use of `\colorbox`, taking  
`\typesetRegColorReset` an additional argument that specifies the fill color to use.

```

\regfieldColor
\regfieldbColor
224 \ifthenelse{\boolean{RegisterColors}}{%
225 \newcommand{\typesetRegColorBits}[2]{%
226 \ifthenelse{#2 > 1}%
227 {\setlength\fbboxsep{0pt}%
228 \colorbox{#1}{%
229 \framebox[\regFieldLen][c]{%
230 {\regBitSize \rule[-1\regResetDepth - \regFboxSep]{0pt}%
231 {\regResetHeight + 2\regFboxSep}%
232 \regBitFamily\hspace{\regFboxSep}}}%
233 \arabic{upperbit} \hfill \arabic{lowerbit}}}%
234 \hspace{\regFboxSep}}}%
235 {\setlength\fbboxsep{0pt}%
236 \colorbox{#1}{%
237 \framebox[\regFieldLen][c]{%
238 {\regBitSize \rule[-1\regResetDepth - \regFboxSep]{0pt}%
239 {\regResetHeight + 2\regFboxSep}}}%

```



```

240         \regBitFamily\arabic{lowerbit}}}}}%
241 \setlength\fbboxsep{\regFboxSep}%
242 }
243 \newcommand{\typesetRegColorReset}[2]{%
244 % Typeset reset value in a framebox
245 \makebox[0pt][l]{\raisebox{-1\regRsvdDrop}{%
246 \setlength\fbboxsep{0pt}%
247 \colorbox{#1}{\framebox[\regFieldLen][c]{%
248 % Place an invisible rule to control the box surrounding the reset field
249 {\regResetSize \rule[-1\regResetDepth]{0pt}{\regRsvdHeight}%
250 \raisebox{\regFboxSep}{\makebox[\regFieldLen]{%
251 {\hspace{\regFboxSep}\regSpread{#2}\hspace{\regFboxSep}}}}}%
252 }}}
253 \newcommand{\regfieldColor}[5]{%
254 % Compute overall field length
255 \setRegLengths%
256 \setlength{\regFieldLen}{#3\regFieldLen + \fbboxrule}%
257 % Figure out bit positions
258 \setcounter{lowerbit}{#4}%
259 \setcounter{upperbit}{#4 + #3 - 1}%
260 \regMakeFieldName{#2}%
261 % Figure out how far over to place label, accounting for height
262 \setlength{\regLabelAdjust}{0.5\regFieldLen - 0.707107\ht\Label}%
263 % Now, rotate and type the label
264 \regRotateFieldName%
265 \typesetRegColorReset{#1}{#5}%
266 % Typeset bit positions in a framebox
267 \typesetRegColorBits{#1}{#3}%
268 \hspace{-1\fbboxrule}%
269 }
270 \newcommand{\regfieldbColor}[4]{%
271 % Compute overall field length
272 \setRegLengths%
273 \setlength{\regFieldLen}{#3\regFieldLen + \fbboxrule}%
274 % Figure out bit positions
275 \setcounter{lowerbit}{#4}%
276 \setcounter{upperbit}{#4 + #3 - 1}%
277 % Create box to hold label
278 \regMakeFieldName{#2}%
279 % Figure out how far over to place label, accounting for height
280 \setlength{\regLabelAdjust}{0.5\regFieldLen - 0.707107\ht\Label}%
281 % Now, rotate and typeset the label
282 \regRotateFieldName%
283 % Typeset bit positions
284 \typesetRegColorBits{#1}{#3}%
285 \hspace{-1\fbboxrule}%
286 }
287 }{}

```

\regfield Next, provide definitions for the \regfield and \regfieldb macros that are  
\regfieldb

intended for direct use within the register diagrams. These commands just check for the presence of a non-empty optional argument and, based upon that, decide whether to invoke the Color or NoColor variants of the typesetting macros.

```

288 \ifthenelse{\boolean{RegisterColors}}{
289   \newcommand{\regfield}[5][]{%
290     \ifthenelse{\equal{#1}{}}{%
291       \regfieldNoColor{#2}{#3}{#4}{#5}}%
292     {\regfieldColor{#1}{#2}{#3}{#4}{#5}}}
293 \newcommand{\regfieldb}[4][]{%
294   \ifthenelse{\equal{#1}{}}{%
295     \regfieldbNoColor{#2}{#3}{#4}}%
296   {\regfieldbColor{#1}{#2}{#3}{#4}}}
297 }{
298   \newcommand{\regfield}[5][]{%
299     \regfieldNoColor{#2}{#3}{#4}{#5}}%
300   \newcommand{\regfieldb}[4][]{%
301     \regfieldbNoColor{#2}{#3}{#4}}%
302 }

```

**\regbits** The `\regbits` macro typesets a register field without showing bit positions. As such, it only takes three parameters: field name, field bit length, and field value.

```

303 \newcommand{\regbits}[3]{%
304   % Compute overall field length
305   \setRegLengths%
306   \setlength{\regFieldLen}{#2\regFieldLen + \fboxrule}%
307   % Figure out bit positions
308   \setcounter{lowerbit}{#3}%
309   \setcounter{upperbit}{#3 + #2 - 1}%
310   % Create box to hold label
311   \regMakeFieldName{#1}%
312   % Figure out how far over to place label, accounting for height
313   \setlength{\regLabelAdjust}{0.5\regFieldLen - 0.707107\ht\Label}%
314   % Now, rotate and typeset the label
315   \regRotateFieldName%
316   % Typeset field value
317   \framebox[\regFieldLen][c]{%
318     {\tiny\regSpread{#3}}%
319   \hspace{-1\fboxrule}%
320 }

```

**\regspace** Finally, define some additional utility macros. An invisible box with the same width as a specified number of bits is typeset by `\regspace`. It takes as its sole parameter the desired bitwidth. The `\reglabel` macro typesets the label for the reset field in register diagrams. Finally, `\reglabelb` performs the same function, but without any drop.

```

321 \newcommand{\regspace}[1]{%
322   % Compute overall field length

```

```

323 \setRegLengths%
324 \setlength{\regFieldLen}{#1\regFieldLen + \fboxrule}%
325 \makebox[\regFieldLen]{}%
326 }
327
328 \newcommand{\reglabel}[1]{%
329 \settowidth{\regFieldLen}{\regLabelSize \regResetName}%
330 \setlength{\regResetDrop}{\regResetDrop + 0.5\fboxsep}%
331 $\,$\raisebox{-1\regResetDrop}{\makebox[\regFieldLen][l]%
332 {\regLabelSize\regBitFamily #1}}}%
333 }
334
335 \newcommand{\reglabelb}[1]{%
336 \settowidth{\regFieldLen}{\regLabelSize \regResetName}%
337 $\,$\raisebox{-0.5\fboxsep}{\makebox[\regFieldLen][l]%
338 {\regLabelSize\regBitFamily #1}}}%
339 }

```

#### 6.4.2 Hyperref Interface

This code helps with the hyperlinks to register floats when producing linked PDF.

```

340 \ifthenelse{\boolean{RegisterHyperref}}{%
341 % Define a counter for the hyperref package. Otherwise,
342 % the hyperlinks to registers don't work correctly
343 \@namedef{theHRegfloat}{\theRegfloat}
344
345 % Define a bookmark level for Regfloats (for hyperref package)
346 \def\toclevel@Regfloat{0}
347 }{}

```

#### 6.4.3 List of Registers

The code below redefines what the float package specifies in order to provide a hook for changing the format of the ToC line for registers.

```

348 \newcommand{\listofregisters}{%
349 \@ifundefined{ext@Regfloat}{\float@error{Regfloat}}{%
350 \@ifundefined{chapter}{\def\@tempa{\section*}%
351 {\def\@tempa{\chapter*}}}%
352 \@tempa{List of Registers\@mkboth{\uppercase{List of Registers}}%
353 {\uppercase{List of Registers}}}%
354 \addcontentsline{toc}{chapter}{List of Registers}%
355 \@starttoc{\@nameuse{ext@Regfloat}}}%
356 \newcommand{l@Regfloat}{\@dottedtocline{1}{1.5em}{2.3em}}

```

The `\chapter` command, if present, is also redefined in order to get identical chapter-related spacing in the list of registers as appears in the LoF and LoT. Kjetil Oftung provided a fix wherein we test that `@mainmatter` is defined prior to using it.

```

357 \@ifundefined{@mainmatter}{\newif\if@mainmatter \@mainmattertrue}{}

```

```

358 \@ifundefined{chapter}{}
359 {% Adjust chapter definition slightly for Regfloats
360 \def\@chapter[#1]#2{\ifnum \c@secnumdepth >\m@ne
361   \if@mainmatter
362     \refstepcounter{chapter}%
363     \typeout{\@chapapp\space\thechapter.}%
364     \addcontentsline{toc}{chapter}%
365     {\protect\numberline{\thechapter}#1}%
366   \else
367     \addcontentsline{toc}{chapter}{#1}%
368   \fi
369 \else
370   \addcontentsline{toc}{chapter}{#1}%
371 \fi
372 \chaptermark{#1}%
373 \addtocontents{lof}{\protect\addvspace{10\p@}}%
374 \addtocontents{lot}{\protect\addvspace{10\p@}}%
375 \addtocontents{rdf}{\protect\addvspace{10\p@}}% --- Add space ---
376 \if@twocolumn
377   \@topnewpage[\@makechapterhead{#2}]%
378 \else
379   \@makechapterhead{#2}%
380   \@afterheading
381 \fi}
382 }

```

## 6.5 TR flag macros

Define a mechanism for including TR flags in register descriptions, as well as possibly in the main body of the text. One cannot just use `\marginpar`'s within a register description, since they are typically part of a register float. L<sup>A</sup>T<sub>E</sub>X's `\marginpar` command is *also* considered a float, so they cannot be nested.

So, we resort to using some lower level L<sup>A</sup>T<sub>E</sub>X. This certainly isn't the most elegant way to get the flags, but I think it will work for the majority of cases.

The `\TR{x}` command is intended to be placed at the start of a register field description, so that the alignment is obvious on the page. To also get decent alignment in main body text, it is necessary to have a second definition. So, we'll see these commands get redefined inside `regdesc`, below.

The TR flags also decide which page they are on by placing labels and testing the resulting `pagenumber`. This enables the flags to be placed in the outer margin in two-sided documents.

`\TRfamily` The font family used for the TR flags can be controlled via `\TRfamily`. The  
`\TRwidth` width available for TR flags is controlled by `\TRwidth`, which by default is set to `\marginparwidth`. Setting the width may be important if you are using the `TRboxed` package option.

```

383 % Define a pageref which will work with \isodd
384 \newcommand\@GetTRSecondParam{}

```

```

385 \long\def\@GetTRSecondParam#1#2#3\@nil{#2}
386 \newcommand*\@GetTRPageRef}[1]{%
387   \expandafter\expandafter\expandafter\@GetTRSecondParam
388     \csname r@#1\endcsname
389     0% dummy, if the reference is undefined
390     \@nil
391 }
392
393 \newcommand{\TRfamily}{\sffamily}
394 \newcounter{T@peReleaseTag}
395 \newlength{\TRwidth}
396 \setlength{\TRwidth}{\marginparwidth}
397 \newlength{\T@peReleaseDepth}
398
399 % Internal command to form the actual TR margin note.
400 \newcommand{\TRwriteout}[1]{%
401   \makebox[\TRwidth][c]{%
402     \raisebox{\T@peReleaseDepth}{%
403       \ifthenelse{\boolean{RegisterTRBoxed}}{%
404         {\fbox{\TRfamily #1}}%
405         {\TRfamily #1}}}%
406   }
407
408 % Internal command to typeset a TR flag in the right margin
409 \newcommand{\TRrightlabel}[1]{%
410   % Place a strut in order to set line depth
411   \mbox{\strut\settodepth{\T@peReleaseDepth}{\strut}%
412     \vadjust{\hspace{\textwidth}\hspace{\marginparsep}%
413       \smash{\rlap{\TRwriteout{#1}}}}}
414
415 % Internal command to typeset a TR flag in the left margin
416 \ifthenelse{\boolean{@twoside}}{
417   % Two-sided document
418   \newcommand{\TRleftlabel}[1]{%
419     % Place a strut in order to set line depth
420     \mbox{\strut\settodepth{\T@peReleaseDepth}{\strut}%
421       \vadjust{\smash{\llap{\TRwriteout{#1}}\kern{\marginparsep}}}}
422   }{
423     % Otherwise, the command is the same as rightlabel
424     \newcommand{\TRleftlabel}[1]{%
425       \TRrightlabel{#1}}
426 }

```

\TR Finally, the user-level command is simply \TR.

```

427 \ifthenelse{\boolean{RegisterTRFlags}}{
428 \newcommand{\TR}[1]{%
429   \stepcounter{T@peReleaseTag}%
430   \label{TapeReleaseTag-\theT@peReleaseTag}%
431   \ifthenelse{\isodd{\@GetTRPageRef{TapeReleaseTag-\theT@peReleaseTag}}}{

```

```
432   {\TRrightlabel{TR\hspace{1pt}#1}}%  
433   {\TRleftlabel{TR\hspace{1pt}#1}}%  
434 }}  
435 {\newcommand{\TR}[1]{}}
```

Enjoy! Happy documenting.