

The `minted` package: Highlighted source code in \LaTeX^*

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Abstract

`minted` is a package that facilitates expressive syntax highlighting using the powerful `Pygments` library. The package also provides options to customize the highlighted source code output.

Contents

1 Introduction

`minted` is a package that allows formatting source code in \LaTeX . For example:

```
\begin{minted}{language}  
  code  
\end{minted}
```

will highlight a piece of code in a chosen language. The display can be customized by a number of arguments and colour schemes.

Unlike some other packages, most notably `listings`, `minted` requires the installation of an additional software, `Pygments`. This may seem like a disadvantage but there are advantages, as well:

`Pygments` provides far superior syntax highlighting compared to conventional packages. For example, `listings` basically only highlights strings, comments and keywords. `Pygments`, on the other hand, can be completely customized to highlight any token kind the source language might support. This might include special formatting sequences inside strings, numbers, different kinds of identifiers and exotic constructs such as HTML tags.

Some languages make this especially desirable. Consider the following Ruby code as an extreme, but at the same time typical, example:

```
class Foo  
  def init  
    pi = Math::PI  
    @var = "Pi is approx. #{pi}"  
  end  
end
```

*This document corresponds to `minted` v0.1.5, last changed 2010/01/13.

Here we have four different colors for identifiers (five, if you count keywords) and escapes from inside strings, none of which pose a problem to **Pygments**.

Additionally, installing **Pygments** is actually incredibly easy (see the next section).

2 Installation

Pygments is written in Python so make sure that at least Python 2.6 is installed on your system:

```
$ python --version
Python 2.6.2
```

If that's not the case, you can download it from [the website](#) or use your operating system's package manager.

You can then install **Pygments** using the following simple command:

```
$ sudo easy_install Pygments
```

(If you've already got **Pygments** installed, be advised that **minted** requires at least version 1.2.)

3 Basic usage

3.1 Preliminary

Since **minted** makes calls to the outside world (i.e. **Pygments**), you need to tell the **LaTeX** processor about this by passing it the `-shell-escape` option or it won't allow such calls. In effect, instead of calling the processor like this:

```
$ latex input
```

you need to call it like this:

```
$ latex -shell-escape input
```

The same holds for other processors, such as **pdflatex** or **xelatex**.

3.2 Formatting source code

minted Using **minted** is straightforward. For example, to highlight a Python source code, we might use the following code snippet (result on the right):

```
\begin{minted}{python}
def boring(args = None):
    pass
\end{minted}
def boring(args = None):
    pass
```

Optionally, the environment accepts a number of options in key=value notation, which are described in more detail below.

\mint For one-line source codes, you can alternatively use a shorthand notation similar to **\verb**:

<code>\mint{python} import this </code>	<code>import this</code>
---	--------------------------

The complete syntax is `\mint[<options>]{<language>}/code/` Where the code delimiter `/`, like with `\verb`, can be almost any punctuation character. Again, this command supports a number of options described below.

`\inputminted` Finally, there's the command `\inputminted` to read and format whole files. Its syntax is `\inputminted[<options>]{<language>}{<filename>}`.

3.3 Using different styles

`\usemintedstyle` Instead of using the default style you may choose an another stylesheet provided by Pygments by its name. For example, this document uses the “trac” style. To do this, put the following into the prelude of your document:

```
\usemintedstyle{name}
```

To get a list of all available stylesheets, execute the following command on the command line:

```
$ pygmentize -L styles
```

Creating own styles is also very easy. Just follow the instructions provided on the [website](#).

3.4 Supported languages

Pygments at the moment supports over 150 different programming languages, template languages and other markup languages. To see an exhaustive list of the currently supported languages, use the command

```
$ pygmentize -L lexers
```

4 Floated listings

`listing` `minted` provides the `listing` environment to wrap around a source code block. That way, the source code will be put into a floating box. You can also provide a `\caption` and a `\label` for such a listing in the usual way (that is, as for the `table` and `figure` environments):

```
\begin{listing}
  \mint{cl}/(car (cons 1 2))/
  \caption{Example of a listing.}
  \label{lst:example}
\end{listing}
```

Listing `\ref{lst:example}` contains an example of a listing.

will yield:

```
(car (cons 1 2))
```

Listing 1: Example of a listing.

Listing ?? contains an example of a listing.

`\listoflistings` The `\listoflistings` macro will insert a list of all (floated) listings into the document:

<code>\listoflistings</code>	List of listings
------------------------------	------------------

`\listingscaption` The string “Listing” in a listing’s caption can be changed. To do this, simply redefine the macro `\listingscaption`, e.g.:

```
\renewcommand\listingscaption{Program code}
```

`\listoflistingscaption` Likewise, the caption of the listings list, “List of listings” can be changed by redefining `\listoflistingscaption` like so:

```
\renewcommand\listoflistingscaption{List of program codes}
```

5 Options

5.1 Usage

All minted highlight commands accept the same set of options. Options are specified as a comma-separated list of key=value pairs. For example, we can specify that the lines should be numbered:

<pre><code>\begin{minted}[linenos=true]{c++} #include <iostream> int main() { std::cout << "Hello " << "world" << std::endl; } \end{minted}</code></pre>	<pre>1 #include <iostream> 2 int main() { 3 std::cout << "Hello " 4 << "world" 5 << std::endl; 6 }</pre>
--	--

An option value of true may also be omitted entirely (including the “=”). To customize the display of the line numbers further, override the `\theFancyVerbLine` command. Consult the `fancyvrb` documentation for details.

`\mint` accepts the same options:

<pre><code>\mint[linenos]{perl} \$x=~ /foo/ </code></pre>	<pre>1 \$x=~ /foo/</pre>
---	--------------------------

Here’s another example: we want to use the \LaTeX math mode inside comments:

<code>\begin{minted}[mathescape]{python}</code>	
<code># Returns $\sum_{i=1}^n i$</code>	<code># Returns $\sum_{i=1}^n i$</code>
<code>def sum_from_one_to(n):</code>	<code>def sum_from_one_to(n):</code>
<code> r = range(1, n + 1)</code>	<code> r = range(1, n + 1)</code>
<code> return sum(r)</code>	<code> return sum(r)</code>
<code>\end{minted}</code>	

To make your L^AT_EX code more readable you might want to indent the code inside a minted environment. The option `gobble` removes these unnecessary whitespace characters from the output:

<code>\begin{minted}[gobble=2,</code>	
<code> showspaces]{python}</code>	
<code>def boring(args = None):</code>	<code>def_boring(args=_None):</code>
<code> pass</code>	<code> _pass</code>
<code>\end{minted}</code>	<code>versus</code>
<code>versus</code>	<code>def_boring(args=_None):</code>
<code>\begin{minted}[showspaces]{python}</code>	<code> _pass</code>
<code>def boring(args = None):</code>	
<code> pass</code>	
<code>\end{minted}</code>	

5.2 Available options

Following is a full list of available options. For more detailed option descriptions please refer to the `fancyvrb` documentation, except where noted otherwise.

`baselinestretch (auto|dimension)` : Value to use as for `baselinestretch` inside the listing (default: `auto`).

`bgcolor (string)` : Background color of the listing (default: `none`). Notice that the value of this option must *not* be a color command. Instead, it must be a color *name*, given as a string, of a previously-defined color:

<code>\definecolor{bg}{rgb}{0.9,0.9,0.9}</code>	
<code>\begin{minted}[bgcolor=bg]{php}</code>	<code><?php</code>
<code><?php</code>	<code> echo "Hello, \$x";</code>
<code> echo "Hello, \$x";</code>	<code>?></code>
<code>?></code>	
<code>\end{minted}</code>	

`firstline (integer)` : First line to be shown (default: `1`). All lines before that line are ignored and do not appear in the output.

`firstnumber (auto|integer)` : Line number of the first line (default: `auto = 1`).

`frame (none|leftline|topline|bottomline|lines|single)` : The type of frame to put around the source code listing (default: `none`).

`framerule (dimension)` : Width of the frame (default: `0.4pt`).

`framesep (dimension)` : Distance between frame and content (default: `\fboxsep`).

`gobble (integer)` : Remove the first n characters from each input line (default: 0).
`lastline (integer)` : Last line to be shown (default: *last line of input*).
`linenos (boolean)` : Enables line numbers (default `false`).
`mathescape (boolean)` : Enable L^AT_EX math mode inside comments (default: `false`). Do *not* use spaces inside math mode – they will be rendered like other full-width verbatim spaces. Usage as in package `listings`.
`numberblanklines (boolean)` : Enables or disables numbering of blank lines (default: `true`).
`numbersep (dimension)` : Gap between numbers and start of line (default: 12pt).
`resetmargins (boolean)` : Resets the left margin inside other environments (default: `false`).
`rulecolor (color command)` : The color of the frame (default: *black*)
`samepage (boolean)` : Forces the whole listing to appear on the same page, even if it doesn't fit (default: `false`).
`showspaces (boolean)` : Enables visible spaces: `visible_spaces` (default: `false`).
`stepnumber (integer)` : Interval at which line numbers appear (default: 1).
`texcl (boolean)` : Enables L^AT_EX code inside comments (default: `false`). Usage as in package `listings`.
`xleftmargin (dimension)` : Indentation to add before the listing (default: 0).
`xrightmargin (dimension)` : Indentation to add after the listing (default: 0).

6 To do list

- Add check for `pygmentize` installation and version.
- Allow multiple stylesheets in one file.
- Allow quotes in `fancyvrb` arguments.

7 Implementation

7.1 Option processing

```

\minted@resetoptions Reset options.
1 \newcommand\minted@resetoptions{}

\minted@defopt Define an option internally and register it with in the \minted@resetoptions
                command.
2 \newcommand\minted@defopt[1]{
3   \expandafter\def\expandafter\minted@resetoptions\expandafter{%
4     \minted@resetoptions
5     \@namedef{minted@opt@#1}{}}}
```

`\minted@opt` Actually use (i.e. read) an option value. Options are passed to `\detokenize` so that `\immediate\write18` will work properly.

```

6 \newcommand\minted@opt[1]{
7   \expandafter\detokenize%
8     \expandafter\expandafter\expandafter{\csname minted@opt@#1\endcsname}}

```

`\minted@define@opt` Define a generic option with an optional default argument. If a key option is specified without `=value`, the default is assumed.

```

9 \newcommand\minted@define@opt[3][]{
10   \minted@defopt{#2}
11   \ifthenelse{\equal{#1}{}}{
12     \define@key{minted@opt}{#2}{\@namedef{minted@opt@#2}{#3}}
13     {\define@key{minted@opt}{#2}[#1]{\@namedef{minted@opt@#2}{#3}}}

```

`\minted@define@switch` Define an option switch (values are either true or false, and true may be omitted, e.g. `foobar` is the same as `foobar=true`).

```

14 \newcommand\minted@define@switch[2]{
15   \minted@defopt{#1}
16   \define@booleankey{minted@opt}{#1}{
17     \@namedef{minted@opt@#1}{#2}}
18   {\@namedef{minted@opt@#1}{}}

```

`\minted@define@extra` Extra options are passed on to `fancyvrb`.

```

19 \minted@defopt{extra}
20 \newcommand\minted@define@extra[1]{
21   \define@key{minted@opt}{#1}{
22     \expandafter\def\expandafter\minted@opt@extra\expandafter{%
23       \minted@opt@extra,#1=#1}}

```

`\minted@define@extra@switch` Extra switch options are also passed on to `fancyvrb`.

```

24 \newcommand\minted@define@extra@switch[1]{
25   \define@booleankey{minted@opt}{#1}{
26     \expandafter\def\expandafter\minted@opt@extra\expandafter{%
27       \minted@opt@extra,#1}
28     {\expandafter\def\expandafter\minted@opt@extra\expandafter{%
29       \minted@opt@extra,#1=false}}

```

Actual option definitions.

```

30 \minted@define@switch{texcl}{-P texcomments}
31 \minted@define@switch{mathescape}{-P mathescape}
32 \minted@define@switch{linenos}{-P linenos}
33 \minted@define@opt{gobble}{-F gobble:n=#1}
34 \minted@define@opt{bgcolor}{#1}
35 \minted@define@extra{frame}
36 \minted@define@extra{framesep}
37 \minted@define@extra{framerule}
38 \minted@define@extra{rulecolor}
39 \minted@define@extra{numbersep}
40 \minted@define@extra{firstnumber}
41 \minted@define@extra{stepnumber}
42 \minted@define@extra{firstline}
43 \minted@define@extra{lastline}

```

```

44 \minted@define@extra{baselinestretch}
45 \minted@define@extra{xleftmargin}
46 \minted@define@extra{xrightmargin}
47 \minted@define@extra{fillcolor}
48 \minted@define@extra@switch{numberblanklines}
49 \minted@define@extra@switch{showspaces}
50 \minted@define@extra@switch{resetmargins}
51 \minted@define@extra@switch{samepage}

```

7.2 Internal helpers

`\minted@bgbox` Here, we define an environment that may be wrapped around a minted code to assign a background color.

First, we need to define a new save box.

```
52 \newsavebox{\minted@bgbox}
```

Now we can define the environment that captures a code fragment inside a minipage and applies a background color.

```

53 \newenvironment{minted@colorbg}[1]{
54 %\setlength{\fboxsep}{-\fboxrule}
55 \def\minted@bgcol{#1}
56 \noindent
57 \begin{lrbox}{\minted@bgbox}
58 \begin{minipage}{\linewidth-2\fboxsep}}
59 {\end{minipage}
60 \end{lrbox}}%
61 \colorbox{\minted@bgcol}{\usebox{\minted@bgbox}}}

```

`\minted@savecode` Save a code to be pygmentized to a file.

```

62 \newwrite\minted@code
63 \newcommand\minted@savecode[1]{
64 \immediate\openout\minted@code\jobname.pyg
65 \immediate\write\minted@code{#1}
66 \immediate\closeout\minted@code}

```

`\minted@pygmentize` Pygmentize the file given as first argument (default: `\jobname.pyg`) using the options provided.

```

67 \newcommand\minted@pygmentize[2][\jobname.pyg]{
68 \def\minted@cmd{pygmentize -l #2 -f latex -F tokenmerge
69 \minted@opt{gobble} \minted@opt{texcl} \minted@opt{mathescape}
70 \minted@opt{linenos} -P "verboptions=\minted@opt{extra}"
71 -o \jobname.out.pyg #1}
72 \immediate\write18{\minted@cmd}
73 \ifthenelse{\equal{\minted@opt@bgcolor}{}}{}{
74 {\begin{minted@colorbg}{\minted@opt@bgcolor}}
75 \input{\jobname.out.pyg}
76 \ifthenelse{\equal{\minted@opt@bgcolor}{}}{}{
77 {\end{minted@colorbg}}
78 \immediate\write18{rm \jobname.out.pyg}}

```

`\minted@usedefaultstyle` Include the default stylesheet.

```
79 \newcommand\minted@usedefaultstyle{\usemintedstyle{default}}
```


7.3 Public API

`\usemintedstyle` Include stylesheet.

```
80 \newcommand\usemintedstyle[1]{
81   \renewcommand\minted@usedefaultstyle{}
82   \immediate\write18{pygmentize -S #1 -f latex > \jobname.pyg}
83   \input{\jobname.pyg}}
```

`\mint` Highlight a small piece of verbatim code. Usage:

```
\mint[options]{language}/code/
```

where / is an arbitrary delimiter, much like for `\verb` and `fancyvrb`'s `\Verb`.

```
84 \newcommand\mint[3][]{
85   \DefineShortVerb{#3}
86   \minted@resetoptions
87   \setkeys{minted@opt}{#1}
88   \SaveVerb[aftersave={
89     \UndefineShortVerb{#3}
90     \minted@savecode{\FV@SV@minted@verb}
91     \minted@pygmentize{#2}
92     \immediate\write18{rm \jobname.pyg}}]{minted@verb}{#3}
```

`\minted` Highlight a longer piece of code inside a verbatim environment. Usage:

```
\begin{minted}[options]{language}
code
\end{minted}
```

```
93 \newcommand\minted@proglang[1]{}
94 \newenvironment{minted}[2]{}
95   {\VerbatimEnvironment
96   \renewcommand{\minted@proglang}[1]{#2}
97   \minted@resetoptions
98   \setkeys{minted@opt}{#1}
99   \begin{VerbatimOut}{\jobname.pyg}}%
100 {\end{VerbatimOut}
101   \minted@pygmentize{\minted@proglang{}}
102   \immediate\write18{rm \jobname.pyg}}
```

`\inputminted` Highlight an external source file. Usage:

```
\inputminted[options]{language}{path}
```

```
103 \newcommand\inputminted[3][]{
104   \minted@resetoptions
105   \setkeys{minted@opt}{#1}
106   \minted@pygmentize[#3]{#2}}
```

7.4 Float support

`listing` Defines a new floating environment to use for floated listings.

```
107 \newfloat{listing}{h}{lol}
```

`\listingcaption` The name that is displayed before each individual listings caption and its number. The macro `\listingscaption` can be redefined by the user.

```
108 \newcommand\listingscaption{Listing}
```

The following definition should not be changed by the user.

```
109 \floatname{listing}{\listingscaption}
```

`\listoflistingscaption` The caption that is displayed for the list of listings.

```
110 \newcommand\listoflistingscaption{List of listings}
```

`\listoflistings` Used to produce a list of listings (like `\listoffigures` etc.). This may well clash with other packages (e.g. `listings`) but we choose to ignore this since these two packages shouldn't be used together in the first place.

```
111 \providecommand\listoflistings{\listof{listing}{\listoflistingscaption}}
```

7.5 Epilogue

Load default stylesheet – but only if user has not yet loaded a custom stylesheet in the preamble.

```
112 \AtBeginDocument{
113   \minted@usedefaultstyle}
```

Check whether LaTeX was invoked with `-shell-escape` option.

```
114 \AtEndOfPackage{
115   \ifEOF18\PackageError{minted}{You must invoke LaTeX with the
116     -shell-escape flag}
117   {Pass the -shell-escape flag to LaTeX. Refer to the minted.sty
118     documentation for more information.}\fi}
```