The mathstyle package

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User's guide

This package exists for two reasons:

- The primitive operations for creating a super- or subscript in TEX work almost as if ^ and _ are macros taking an argument. However, that is not quite the case, and some things that you'd expect to work don't (e.g., ^\cong) whereas others which you'd think shouldn't work actually do (such as ^\mathsf{s}). We do everyone a favor if it behaves consistently, i.e., if the superscript and subscript operations act as if they are macros taking exactly one argument.
- Because the TEX math typesetting engine uses infix notation for fractions, one has to use \mathchoice or \mathpalette whenever trying to do anything requiring boxing or measuring math. This creates problems for loading fonts on demand as the font loading mechanism has to load fonts for all styles without even knowing if the font is going to be used. Getting the timing of \mathchoice right can be tricky as well. Since LATEX does not promote the primitive infix notation, this package keeps track of a current mathstyle parameter.

1 Some usage tips

If you want to use this package with $\mathsf{amsmath}$, it is important $\mathsf{mathstyle}$ is loaded after $\mathsf{amsmath}$.

The current mathstyle is stored in the variable \mathstyle. The command \currentmathstyle can be used to switch to the mode currently active. Below is shown how the macro \mathrlap from mathtools is implemented without knowing about the current mathstyle using \mathpalette.

\providecommand*\mathrlap[1][]{%
 \ifx\@empty#1\@empty
 \expandafter \mathpalette \expandafter \@mathrlap

```
\else
  \expandafter \@mathrlap \expandafter #1%
\fi}
\providecommand*\@mathrlap #1#2{{}\rlap{$\m@th#1{#2}$}}
```

The same definition using \currentmathstyle from this package.

```
\providecommand*\mathrlap[2][]{%
   #1 {}\rlap{$\m@th \currentmathstyle {#2}$}}
```

1.1 Package options

This package has one set of options affecting the _ and ^ characters:

• \usepackage[mathactivechars]{mathstyle}

This is the default behaviour. Here, _ and ^ are made into harmless characters in text mode and behave as expected (for entering sub/superscript) when inside math mode. Certain code that assumes the catcodes of these characters may get confused about this; see below for a possible fix.

• \usepackage[activechars]{mathstyle}

With this option, _ and ^ are made into active characters for entering sub/superscript mode in all cases—therefore, in text mode they will produce a regular error ('Missing \$ inserted') indicating they are being used out of place.

• \usepackage[noactivechars]{mathstyle}

This is the option most like to solve any compatibility problems. Here, _ and ^ retain their regular catcodes at all times and behave in their default fashion. **However**, certain other features of this package (such as \currentmathstyle inside a subscript) will then fail to work, so only use this option as a last resort.

Implementation

 $1 \langle *package \rangle$

\@saveprimitive

A straight copy from breqn, see implementation details there. Of course, with a recent pdfTEX (v1.40+), one can just use \primitive to get the original. We will implement that some day.

- 3 \begingroup
- 4 \edef\@tempa{\string#1}\edef\@tempb{\meaning#1}%
- 5 \ifx\@tempa\@tempb \global\let#2#1%

```
\else
6
       \edef\@tempb{\meaning#2}%
7
       \ifx\@tempa\@tempb
       \else \@saveprimitive@a#1#2%
9
10
       \fi
11
    \fi
    \endgroup
12
13 }
14 \providecommand\@saveprimitive@a[2]{%
    \begingroup
15
    \def\@tempb##1#1##2{\edef\@tempb{##2}\@car{}}%
16
    \@tempb\nullfont{select font nullfont}%
17
       \topmark{\string\topmark:}%
18
       \firstmark{\string\firstmark:}%
19
20
       \botmark{\string\botmark:}%
       \splitfirstmark{\string\splitfirstmark:}%
21
       \splitbotmark{\string\splitbotmark:}%
22
       #1{\string#1}%
23
       \mbox{\ensuremath{\mbox{\scriptsize Qnil}} % for the \ensuremath{\mbox{\scriptsize Qcar}}}
24
25
    \edef\@tempa{\expandafter\strip@prefix\meaning\@tempb}%
    \edef\@tempb{\meaning#1}%
26
    \ifx\@tempa\@tempb \global\let#2#1%
27
28
       \PackageError{mathstyle}%
29
30
         {Unable to properly define \string#2; primitive
         \noexpand#1no longer primitive}\@eha
31
32
       \fi
    \fi
33
34
    \endgroup
35 }
```

\everydisplay

We need to keep track of whether we're in inline or display maths, and the only way to do that is to add a switch inside \everydisplay. We act sensibly and preserve any of the previous contents of that token register before adding our own code here.

36 \everydisplay=\expandafter{\the\everydisplay\chardef\mathstyle\z0}

\mathstvl

A counter for the math style: 0-display, 1-text, 2-script, 3-scriptscript. The logic is that display maths will explicitly set \mathstyle to zero (see above), so by default it is set to the 'text' maths style.

37 \chardef\mathstyle\@ne

Save the four style changing primitives, $\mbox{\sc mathchoice}$ and the fraction commands.

```
38 \@saveprimitive\displaystyle\@@displaystyle
39 \@saveprimitive\textstyle\@@textstyle
40 \@saveprimitive\scriptstyle\@@scriptstyle
41 \@saveprimitive\scriptscriptstyle\@@scriptscriptstyle
42 \@saveprimitive\mathchoice\@@mathchoice
```

```
43 \@saveprimitive\over\@@over
                           44 \@saveprimitive\atop\@@atop
                           45 \@saveprimitive\above\@@above
                           46 \ensuremath{\texttt{Q}}overwithdelims
                           47 \@saveprimitive\atopwithdelims\@@atopwithdelims
                           48 \verb|\colored]{0} above with delims \verb|\colored]{0} above with delims | (above with delims) | (boundaries) | (
                           Then we redeclare the four style changing primitives.
                           49 \DeclareRobustCommand{\displaystyle}{%
                                    \@@displaystyle \chardef\mathstyle\z@}
                           51 \DeclareRobustCommand{\textstyle}{%
                           52 \@@textstyle \chardef\mathstyle\@ne}
                           53 \DeclareRobustCommand{\scriptstyle}{%
                           54 \@@scriptstyle \chardef\mathstyle\tw@}
                           55 \DeclareRobustCommand{\scriptscriptstyle}{%
                                   \@@scriptscriptstyle \chardef\mathstyle\thr@@}
                           First we get the primitive operations. These should have been control sequences
                           in T<sub>F</sub>X just like operations for begin math, end math, begin display, end display.
                           57 \begingroup \catcode'\^=7\relax \catcode'\_=8\relax % just in case
                           58 \lowercase{\endgroup
                           59 \let\@@superscript=^ \let\@@subscript=_
                           60 }%
                           61 \begingroup \catcode'\^=12\relax \catcode'\_=12\relax % just in case
                           62 \lowercase{\endgroup
                           63 \let\@@superscript@other=^ \let\@@subscript@other=_
                           64 }%
                           If we enter a sub- or superscript the \mathstyle must be adjusted. Since all is
                           happening in a group, we do not have to worry about resetting.
                           65 \def\subsupstyle{%
                                    \ifnum\mathstyle<\tw0 \chardef\mathstyle\tw0
                                    \else \chardef\mathstyle\thr@@
                           67
                           68
                           69 }
                           Provide commands with meaningful names for the two primitives, cf. \mathrel.
                           70 \let\mathsup=\@@superscript
                           71 \let\mathsub=\@@subscript
                           \sb and \sp are then defined as macros.
                           72 \ensuremath{\texttt{\bmathsub{\protect\subsupstyle#1}}\%}
                           73 \def\sp#1{\mathbf{yrotect\subsupstyle#1}}%
                           \mathchoice is now just a switch. Note that this redefinition does not allow the
\mathchoice
                           arbitrary \( \filler \) of the TeX primitive. Very rarely used anyway.
                           74 \def\mathchoice{%
                                    \relax\ifcase\mathstyle
                           75
                           76
                                         \expandafter\@firstoffour
                           77
                                    \or
```

\expandafter\@secondoffour

```
\or
          79
                 \expandafter\@thirdoffour
          80
          81
          82
                 \expandafter\@fourthoffour
              \fi
          83
          84 }
          Helper macros.
          85 \providecommand\@firstoffour[4]{#1}
          86 \providecommand @secondoffour [4] {\#2}
          87 \providecommand\@thirdoffour[4]{#3}
          88 \providecommand\@fourthoffour[4]{#4}
          The fractions. Note that this uses the same names as in amsmath. Much the same
\genfrac
          except here they call \fracstyle.
          89 \DeclareRobustCommand\genfrac[6]{%
              {#1\fracstyle
                {\begingroup #5\endgroup
          91
                   \csname @@\ifx\maxdimen#4\maxdimen over\else above\fi
          92
                     \if @#2@\else withdelims\fi\endcsname #2#3#4\relax
          93
                 #6}%
          94
          95
              }%
          96 }
          97 \renewcommand{\frac}{\genfrac{}{}{}}
          98 \providecommand{\dfrac}{}
          99 \providecommand{\tfrac}{}
         100 \renewcommand{\dfrac}{\genfrac\displaystyle{}{}}
         101 \renewcommand{\tfrac}{\genfrac\textstyle{}{}}
         102 \providecommand{\binom}{}
         103 \providecommand{\tbinom}{}
         104 \providecommand{\dbinom}{}
         105 \renewcommand{\binom}{\genfrac{}(){0pt}}
         106 \renewcommand{\dbinom}{\genfrac\displaystyle(){0pt}}
         107 \renewcommand{\tbinom}{\genfrac\textstyle(){0pt}}
          The \fracstyle command is a switch to go one level down but no further than
          three.
         108 \def\fracstyle{\if case\mathstyle}
                \chardef\mathstyle=\@ne
         109
         110
                 \chardef\mathstyle=\tw@
         111
         112
                \chardef\mathstyle=\thr@@
         113
              \fi
         114
         115 }
          The \currentmathstyle checks the value of \mathstyle and switches to it so it
          is in essence the opposite of \displaystyle and friends.
         116 \def\currentmathstyle{%
             \ifcase\mathstyle
```

```
\@@displaystyle
118
119
     \or
120
        \@@textstyle
121
     \or
        \@@scriptstyle
122
123
     \or
        \@@scriptscriptstyle
124
125
     fi
Finally, we declare the package options.
126 \DeclareOption{mathactivechars}{%
127 % \catcode'\^=12\relax
128 % \catcode'\_=12\relax
129 \AtBeginDocument{\catcode'\^=12\relax}%
130 }
131 \DeclareOption{activechars}{%
132 % \catcode'\^=13\relax
133 % \catcode'\_=13\relax
134 \AtBeginDocument{\catcode'\^=13\relax \catcode'\_=13\relax}%
135 }
136 \DeclareOption{noactivechars}{%
137 % \catcode'\^=7\relax
138 % \catcode'\_=8\relax
139 \AtBeginDocument{\catcode'\^=7\relax \catcode'\_=8\relax}%
140 }
141 \ExecuteOptions{mathactivechars}
142 \ProcessOptions\relax
 WSPR: Set up the active behaviours: (this is set even in the noactivechars case
 but they are never activated. no worries?)
143 \ifnum\catcode'\^=13\relax
144 \le \frac{sp \le s}{144}
145 \ensuremath{\setminus} else
     \mbox{mathcode'}^="8000\relax
146
     \mbox{\mbox{\tt mathcode'}_="8000\mbox{\tt relax}}
147
148
     \begingroup
        \catcode'\^=\active
149
        \catcode'\_=\active
150
        \global\let^=\sp
151
152
        \left| \left| -\right| \right| 
153 \endgroup
154 \fi
155 (/package)
```