

# The **mathastext** package

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Package version: 1.3g (2015/10/15)

The **mathastext** package changes the fonts which are used in math mode for letters, digits and a few other punctuation and symbol signs to replace them with the font as used for the document text. Thus, the package makes it possible to use a quite arbitrary font without worrying too much that it does not have specially designed accompanying math fonts. Also, **mathastext** provides a simple mechanism in order to use more than one math-as-text font in the same document.

`'mathastext'` is a LaTeX package

```
\usepackage{mathastext}
```

The document will use in math mode the text font as configured at package loading time, for these characters:

```
abcdefghijklmnopqrstuvwxyz  
ABCDEFGHIJKLMNOPQRSTUVWXYZ  
0123456789  
!?,.,;+==() [] /#%&<>|{} \
```

The command `\MTsetmathskips` allows to set up extra spacings around each given letter.

Use multiple `\Mathastext[name]`'s to define in the preamble various math versions using each a given text font, to be later activated in the document body via the command `\MTversion{name}`.

With the subdued option, **mathastext** will be active only inside such math versions distinct from the normal and bold.

Main options: `italic`, `defaultmathsizes`, `subdued`, `asterisk`, `LGRgreek`.

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## 1 Package history and installation instructions

### 1.1 Changes

**Changes for release 1.3g of 2015/10/15** • following 2015/10/01 LaTeX release, removal of the "luatex" prefix from the names of LuaLaTeX math primitives. Compatibility maintained with older LaTeX formats.

**Changes for release 1.3f of 2015/09/12** • if the package needs to replace amsmath's `\resetMathstrut@` it only emits an Info rather than a Warning.  
• a README.md file with Markdown syntax now self-extracts from the dtx source (`tex mathastext.dtx`).

**Changes for release 1.3e of 2015/09/10** • bugfix: the option `nosmalldelims` badly redefined `\lbrace` and `\rbrace` causing an error if `\{` or `\}` were used as math delimiters.

**Changes for release 1.3d of 2014/05/23** 1. if one of the Greek related options (`LGRgreek(s)`, `selfGreek(s)`, `eulergreek`, `symbolgreek`) has been passed to the package, its action may be turned off and again on using `\MTstandardgreek` and `\MTcustomgreek` at any location in the document body.  
2. in the `subdued` normal and bold math versions, the Greek letters in math mode are the default ones, even if the package was loaded with one of the

Greek related options (previously, this was the case only for `LGRgreek` and `LGRgreeks`).

- Changes for release 1.3c of 2013/12/14**
1. `\Mathastext` and `\MTDeclareVersion` both accept a final optional argument, a math version name whose settings regarding things not otherwise changed by `mathastext` (like most symbols and large symbols) will be inherited by the declared math version (first optional argument of `\Mathastext` or first mandatory argument of `\MTDeclareVersion`). Typical use will be with this final optional argument set to be `[bold]`.
  2. `\MTversion` has a starred variant which will not modify the document text fonts, but only the math fonts (for those characters treated by `mathastext`).
  3. in case of option `symbolmisc`: `\defaultprod` and `\defaultsum` have been renamed to, respectively, `\MToriginalprod` and `\MToriginalsum`.

- Changes for release 1.3a of 2013/09/04**
1. (see [subsection 2.5](#)) new command `\MTsetmathskips` allows to specify, on a letter by letter basis, extra spaces (expressed in terms of ‘mu’ units, or as `\thinmuskip` for example) to be inserted automatically in math mode around the specified letter. This is provided for text fonts whose use in math mode creates glyph collisions or excessive crampedness,
  2. use of the latest version of `\luatexUmathcodenum` now allows equal treatment of = and - by `mathastext` under both unicode engines Lua $\TeX$  and Xe $\TeX$ . So `mathastext` version 1.3 under Lua $\TeX$  *requires* the version of `lualatex` (binaries and format) as included for example in the TeXLive 2013 distribution, or later,
  3. a few minor changes and code improvements for better compatibility in various contexts,
  4. blue keywords in the documentation are now (mostly) hyperlinked to their more detailed descriptions,
  5. various other documentation improvements.

**Version 1.2f** : addition of the “change log” at the end of this user manual, and some minor code improvements not changing neither features nor user interface.

**Version 1.2e** made additions: in this user manual to the section [2.11](#) describing the compatibility issues, and to the test files illustrating various package features. Important changes to the source code were done to fix compatibility problems with active characters dating back to the 1.2 version. Also, an oversight in the implementation of the italic correction features from 1.2b was corrected.

**Version 1.2d** introduced the `asterisk` option and addressed a problem of compatibility with `amsmath`.

**The main new features in versions 1.2 and 1.2b** were the [extended scope of the math alphabets](#) and, respectively, [added italic corrections in math mode](#). Both use

mathematically active characters and some (thorny) technical problems related to globally active characters were finally solved to (almost) complete satisfaction (let's hope) only in the current 1.2e version. These issues are commented upon in the [compatibility section](#), in the test file `mathastexttestalphabets.tex` and in the commented source code.

**Earlier, version 1.15** introduced the concept of the [subdued math versions](#).

Initial release 1.0 was on 2011/01/25.

## 1.2 Installation

The fastest way is: `unzip -d <destfolder> mathastext.tds.zip`, where `<destfolder>` could be `~/texmf` or, on mac os x, `~/Library/texmf`.

Else, download `mathastext.dtx`, possibly also `mathastext.ins`, and follow these instructions:

\* with `mathastext.ins`: run `tex` on `mathastext.ins` to generate the package style file `mathastext.sty` as well as `mathastext.tex` and some test files.

\* without `mathastext.ins`: run `tex` on `mathastext.dtx` to generate the package style file `mathastext.sty` as well as `mathastext.tex` and some test files. (and also `mathastext.ins`)

Move the style file `mathastext.sty` to a location where TeX can find it. In a TDS compliant hierarchy this will be  
`<TDS>:tex/latex/mathastext/mathastext.sty`

\*documentation\*: run `latex` thrice on `mathastext.tex` then `dvipdfmx`. Or, run `pdflatex` thrice on `mathastext.dtx`. In the former case the documentation is with source code included, in the latter without. The file `mathastext.tex` can be customized to change the font size or set other options therein.

(One cannot use `lualatex`/`xelatex` to compile the documentation.)

\*test files\*: `mathastexttestmathversions.tex`  
`mathastexttestunicodemacos.tex`  
`mathastexttestunicodelineux.tex`  
`mathastexttestalphabets.tex`

## 2 What **mathastext** does

### 2.1 Examples

**mathastext**'s basic aim is to have the same font for text and mathematics. With hundreds of free text fonts packaged for L<sup>A</sup>T<sub>E</sub>X and only a handful of math ones,

chances are your favorite text font does not mix so well with the available math ones; `mathastext` may then help. Note that `mathastext` was initially developed for the traditional T<sub>E</sub>X fonts and engines, and that compatibility with Unicode engines and OpenType fonts is partial.

Here is an example with Latin Modern typewriter proportional:

Let  $(X, Y)$  be two functions of a variable  $a$ . If they obey the differential system  $(VI_{v,n})$ :

$$\begin{aligned} a \frac{d}{da} X &= vX - (1 - X^2) \frac{2na}{1 - a^2} \frac{aX + Y}{1 + aXY} \\ a \frac{d}{da} Y &= -(v + 1)Y + (1 - Y^2) \frac{2na}{1 - a^2} \frac{X + aY}{1 + aXY} \end{aligned}$$

then the quantity  $q = a \frac{aX+Y}{X+aY}$  satisfies as function of  $b = a^2$  the  $P_{VI}$  differential equation:

$$\begin{aligned} \frac{d^2 q}{db^2} &= \frac{1}{2} \left\{ \frac{1}{q} + \frac{1}{q-1} + \frac{1}{q-b} \right\} \left( \frac{dq}{db} \right)^2 - \left\{ \frac{1}{b} + \frac{1}{b-1} + \frac{1}{q-b} \right\} \frac{dq}{db} \\ &\quad + \frac{q(q-1)(q-b)}{b^2(b-1)^2} \left\{ \alpha + \frac{\beta b}{q^2} + \frac{\gamma(b-1)}{(q-1)^2} + \frac{\delta b(b-1)}{(q-b)^2} \right\} \end{aligned}$$

with parameters  $(\alpha, \beta, \gamma, \delta) = (\frac{(v+n)^2}{2}, \frac{-(v+n+1)^2}{2}, \frac{n^2}{2}, \frac{1-n^2}{2})$ .

Notice that the Latin (and Greek letters) are in upright shape. But perhaps we insist on obeying the standardized habits:

Let  $(X, Y)$  be two functions of a variable  $a$ . If they obey the differential system  $(VI_{v,n})$ :

$$\begin{aligned} a \frac{d}{da} X &= vX - (1 - X^2) \frac{2na}{1 - a^2} \frac{aX + Y}{1 + aXY} \\ a \frac{d}{da} Y &= -(v + 1)Y + (1 - Y^2) \frac{2na}{1 - a^2} \frac{X + aY}{1 + aXY} \end{aligned}$$

then the quantity  $q = a \frac{aX+Y}{X+aY}$  satisfies as function of  $b = a^2$  the  $P_{VI}$  differential equation:

$$\begin{aligned} \frac{d^2 q}{db^2} &= \frac{1}{2} \left\{ \frac{1}{q} + \frac{1}{q-1} + \frac{1}{q-b} \right\} \left( \frac{dq}{db} \right)^2 - \left\{ \frac{1}{b} + \frac{1}{b-1} + \frac{1}{q-b} \right\} \frac{dq}{db} \\ &\quad + \frac{q(q-1)(q-b)}{b^2(b-1)^2} \left\{ \alpha + \frac{\beta b}{q^2} + \frac{\gamma(b-1)}{(q-1)^2} + \frac{\delta b(b-1)}{(q-b)^2} \right\} \end{aligned}$$

with parameters  $(\alpha, \beta, \gamma, \delta) = (\frac{(v+n)^2}{2}, \frac{-(v+n+1)^2}{2}, \frac{n^2}{2}, \frac{1-n^2}{2})$ .

This was typeset using the Times font (available in any T<sub>E</sub>X distribution). Let us now be a bit more original and have our mathematics with italic letters from the sans serif font Helvetica, while the letters in text use New Century Schoolbook.

Let  $(X, Y)$  be two functions of a variable  $a$ . If they obey the differential system  $(VI_{\nu,n})$ :

$$\begin{aligned} a \frac{d}{da} X &= \nu X - (1 - X^2) \frac{2na}{1 - a^2} \frac{aX + Y}{1 + aXY} \\ a \frac{d}{da} Y &= -(\nu + 1)Y + (1 - Y^2) \frac{2na}{1 - a^2} \frac{X + aY}{1 + aXY} \end{aligned}$$

then the quantity  $q = a \frac{aX+Y}{X+aY}$  satisfies as function of  $b = a^2$  the  $P_{VI}$  differential equation:

$$\begin{aligned} \frac{d^2 q}{db^2} &= \frac{1}{2} \left\{ \frac{1}{q} + \frac{1}{q-1} + \frac{1}{q-b} \right\} \left( \frac{dq}{db} \right)^2 - \left\{ \frac{1}{b} + \frac{1}{b-1} + \frac{1}{q-b} \right\} \frac{dq}{db} \\ &\quad + \frac{q(q-1)(q-b)}{b^2(b-1)^2} \left\{ \alpha + \frac{\beta b}{q^2} + \frac{\gamma(b-1)}{(q-1)^2} + \frac{\delta b(b-1)}{(q-b)^2} \right\} \end{aligned}$$

with parameters  $(\alpha, \beta, \gamma, \delta) = (\frac{(\nu+n)^2}{2}, \frac{-(\nu+n+1)^2}{2}, \frac{n^2}{2}, \frac{1-n^2}{2})$ .

And after all that, we may wish to return to the default math typesetting (let's shorten the extract here in case the reader makes an indigestion ...):

Let  $(X, Y)$  be two functions of a variable  $a$ . If they obey the differential system  $(VI_{\nu,n})$ :

$$\begin{aligned} a \frac{d}{da} X &= \nu X - (1 - X^2) \frac{2na}{1 - a^2} \frac{aX + Y}{1 + aXY} \\ a \frac{d}{da} Y &= -(\nu + 1)Y + (1 - Y^2) \frac{2na}{1 - a^2} \frac{X + aY}{1 + aXY} \end{aligned}$$

then the quantity  $q = a \frac{aX+Y}{X+aY}$  satisfies as function of  $b = a^2$  the  $P_{VI}$  differential equation with parameters  $(\alpha, \beta, \gamma, \delta) = (\frac{(\nu+n)^2}{2}, \frac{-(\nu+n+1)^2}{2}, \frac{n^2}{2}, \frac{1-n^2}{2})$ .

Notice that the Greek letters also changed according to the *math version*: **mathastext** has indeed some (limited) capabilities to this effect, with its **LGRgreek** option. This document uses the LGR encoded fonts **cm $\tt$** , **cm $\ss$** , and **tx $\rm$** , which are part of standard  $\TeX$  distributions.<sup>1</sup>

## 2.2 Overview

### 2.2.1 Basic use

The initial ideology of **mathastext** was to produce mathematical texts with a very uniform look, not separating math from text as strongly as is usually done.

<sup>1</sup>The first two are available (with no need to load explicitly any package in the document) via the combination **cbfonts** (**cbgreek-complete**) & **babel**, and the LGR encoded **tx $\rm$**  font (again no package loading is necessary) is part of the files of the **txfontsb** package.

As soon as one tries out other fonts for text than the Computer Modern ones one realizes how extremely “thin” are the default T<sub>E</sub>X fonts for mathematics: they definitely do not fit well visually with the majority of text fonts. With **mathastext** one can get one’s (simple... or not) mathematics typeset in a manner more compatible with the text, without having to look for an especially designed font.

Here is a minimal example of what may go into the preamble:

```
\usepackage[T1]{fontenc}
\usepackage{times}
\usepackage[italic]{mathastext}
```

The package records which font is set up for text, at the time it is loaded,<sup>2</sup> and then arranges things in order for this text font to be used in math mode as well. So, with the preamble as above all letters, digits, and punctuation signs inside math mode will then be typeset in Times.<sup>3</sup> The exact list of characters concerned by **mathastext** is a subset of the basic ASCII set:

<p style="text-align: center;"> <b>abcdefghijklmnopqrstuvwxy</b>  <b>ABCDEFGHIJKLMNOPQRSTUVWXYZ</b>  <b>0123456789</b>  <b>! ? * , . : ; + - = ( ) [ ] / # \$ % &amp; &lt; &gt;   { } and \</b> </p>
--

As one can see, this is a very limited list! some possibilities are offered by **mathastext** for Greek letters and will be described later.

The text characters ’ and - are not used, and the asterisk is done optionally:

- the derivative sign ’ is left to its default as the text font glyph ’ is not, as a rule, a satisfying alternative.<sup>4</sup>
- for the minus sign **mathastext** uses the endash character –, if available, and not the hyphen character -,
- the option **asterisk** is necessary for **mathastext** to replace the binary math operator \* (and the equivalent control sequence `\ast`) with a version which uses the text asterisk \* suitably lowered<sup>5</sup> (and with the correct spaces around it as binary operator). The reason for making it optional is that after this `$R^*$` or `$R^{\ast}` do not work and have to be written `$R^{\*}` or `$R^{\ast}`.

<sup>2</sup>alternatively it is possible to configure the text font after loading **mathastext**, and then the command `\Mathastext` will accomplish the necessary changes to the font for letters, digits and a few extra ascii symbols in math mode.

<sup>3</sup>let’s do as if we did not know the excellent `txfonts` package which employs Times for text and has a very complete math support, including many additional mathematical glyphs in comparison to the CM fonts.

<sup>4</sup>v1.2 adds a customizable tiny space before ’ to separate it from the previous letter, this is really needed when using upright letters in math mode with the CM derivative glyph. Compare  $f'$  with  $f'$ .

<sup>5</sup>the amount of lowering can be customized.

Nothing is changed to the “large” math symbols, except for  $\prod$  and  $\sum$  in inline math which, like here:  $\prod \sum$ , will be taken from the Symbol Font if option `symbolmisc` was used.

The left and right delimiters are taken from the text font only for the base size: any `\big`, `\bigl`, `\bigr`, etc...reverts to the original math symbols.

### 2.2.2 always load `mathastext` last

The “large” math symbols are not modified in any way by `mathastext`. Only loading some math font packages such as `fourier`, `kpfonts`, `mathabx`, `mathdesign`, `txfonts`, `newtxmath`, etc... will change them. Think of loading these packages before `mathastext`, else they might undo what `mathastext` did.

More generally any package (such as `amsmath`) dealing with math mode should be loaded *before* `mathastext`.

### 2.2.3 sans in math

The following set-up often gives esthetically pleasing results: it is to use the sans-serif member of the font family for math, and the serif for text.

```
\renewcommand\familydefault\sfdefault
\usepackage{mathastext}
\renewcommand\familydefault\rmdefault
\begin{document}
```

### 2.2.4 using `mathastext` with beamer

**2015/02/26** Starting with release 3.34 of beamer, `mathastext` is recognized as a “math font package”.

Only with **earlier** beamer versions is it necessary to issue

```
\usefonttheme{professionalfonts}
```

in the preamble. Example:

```
\documentclass{beamer}
%\usefonttheme{professionalfonts}% obsolete for mathastext since beamer 3.34
\usepackage{newcent}
\usepackage[scaled=.9]{helvet}
\renewcommand{\familydefault}{\rmdefault}
\usepackage[defaultmathsizes,symbolgreek]{mathastext}
\renewcommand{\familydefault}{\sfdefault}
\begin{document}
\begin{frame}
  This is some text and next comes some math:  $E=mc^2$ 
  \[
    E=mc^2=a^n+b^n-c^n=\alpha\beta\gamma
  \]
\begin{align}
```



```

E&=mc^2\\
E&=h\nu
\end{align}
And again some text.
\end{frame}
\end{document}

```

### 2.2.5 option `LGRgreek`

There is the issue of Greek letters. Sometimes the text font has Greek glyphs, in LGR encoding (this will be mentioned in the documentation of the font package). Then option `LGRgreek` tells `mathastext` to pick up these Greek letters. And it is possible to specify whether the Greek letters should be upright, or “italic”.<sup>6</sup>

It is naturally possible to leave the responsibility to set up Greek letters to some other packages loaded previously to `mathastext`. And even if `mathastext` has been loaded with one of its Greek related options the command `\MTstandardgreek` will locally cancel its customization of Greek letters. See also `\MTcustomgreek`.

### 2.2.6 avoid OT1 encoding

We specified in our minimal working example a T1 encoding (LY1 would have been ok, too) because the default OT1 does not have the `<>|{}` and `\` glyphs. If `mathastext` detects OT1 as the default encoding it will leave these characters to their defaults from the math fonts.<sup>7</sup>

If `mathastext` detects the obsolete OT1 encoding it does not do anything with `<`, `>`, `|`, `{`, and `}` which (except for monospace fonts) are not available in that encoding. To fully benefit from `mathastext` it is recommended to use some other encoding having these glyphs such as T1 or LY1.

## 2.3 Main options

### 2.3.1 The `italic` option

In the initial version 1.0, the Latin letters in mathematical mode assumed the exact same shape as in text mode, and this meant, generally speaking, that they would turn up upright. Doing this gives a very uniform look to the document, so that one has to make an effort and read it with attention, and this was one of the design goals of `mathastext`.

<sup>6</sup>a more detailed discussion comes next. Note that the default CM and its replacement Latin Modern for european languages are (transparently to the user) extended with LGR encoded fonts from the `cbfonts` (`cbgreek-complete`) package.

<sup>7</sup>the `subdued` option, described next, acts a bit otherwise, it forces, contrarily to its usual low-key character, the replacement of OT1 by T1 for the fonts ultimately used with letters and digits in math mode.

Nevertheless, soon after I posted the initial version of the package to CTAN, I was overwhelmed by numerous<sup>8</sup> questions<sup>9</sup> on how to have the letters be in italic shape.

The default is still, as in version 1.0, for everything to be in upright shape, but it suffices to pass to the package the option `italic` to have the Latin letters in math mode in italic shape.<sup>10</sup> There is also an option `frenchmath` to make the uppercase letters nevertheless upright, because this is the way of traditional French mathematical typography.<sup>11</sup>

### 2.3.2 The `defaultmathsizes` option

The default sizes give for subscripts of subscripts barely legible glyphs (author's opinion!). So `mathastext` makes more reasonable choices. It also redefines `\Huge` and defines a `\HUGE` size, copied from the `moresize` package. To cancel all of this use option `defaultmathsizes`.

### 2.3.3 The `subdued` option

This option was introduced in v1.15. It provides a manner to switch on the `mathastext`-ification only for limited portions of the document, with the help of the mechanism of math versions. Without the `subdued` option, the *mathastextification* applies by default to the whole of the document (and one may also define additional math versions in the preamble); with the `subdued` option the *mathastextification* is done only in *math versions* distinct from the standard and bold ones.

The previous description is in fact a bit optimistic: `mathastext` was not written initially in order to allow its action to be completely cancelled, and achieving this would require a complete rewrite of large portions of the code. In order to really have the displayed math (almost) as if `mathastext` had not been loaded, one must at a minimum also use the option `defaultmathsizes`. This does not quite suffice, because, for example, the colon, the dot, and the minus sign belong in the default L<sup>A</sup>T<sub>E</sub>X math mode set-up to three distinct fonts whereas `mathastext` will pick (even subdued) the three of them in the same font, and although it will make a reasonable choice of this font, this is not a return to the previously prevailing situation. And then arbitrary packages could have done arbitrary things... so to be on the safe side one needs the `basic` option which limits the *mathastextification* to letters and digits (and should also be accompanied by `defaultimath` which prevents redefinition of the `\imath` macro, and `nohbar` which prevents redefinition of the `\hbar` macro...). And even then, in some circumstances, this will still not suffice; for example the *euler* package puts the digits in the same font as the Latin letters in math mode,

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<sup>8</sup>this means "more than one."

<sup>9</sup>I thank in particular TARIQ PERWEZ and KEVIN KLEMENT for their kind remarks (chronological order).

<sup>10</sup>more precisely stated, the value of `\itdefault` is used.

<sup>11</sup>more precisely stated, the value of `\shapedefault` is used.

but the subdued `mathastext` will pick them up in the same font as used in operator names, and in the case of the *euler* package, this is the main document font. So, even subdued, `mathastext` still kicks. But, as I think is illustrated by the examples given at the start of this document, the `subdued` option has its utility, and works reasonably well.

Starting with package version 1.3d, the `subdued` mode does extinguish in the normal and bold math versions the action of options `selfgreek`, `eulergreek`, and `symbolgreek` (previously only `LGRgreek` was subdue-able).

## 2.4 Math versions

L<sup>A</sup>T<sub>E</sub>X has the concept of *math versions*, but most font packages do not define any such version beyond the default normal and bold (that they possibly customize to use such or such math font). The package `unicode-math` for unicode engines fruitfully uses this concept. `mathastext` uses math versions in order to allow the math mode fonts (for letters, digits, punctuation and a few other ascii symbols) used in the different parts of the document to be kept in sync with the text fonts. However the other math symbols (sums, products, integrals, logical signs, etc...) will be the same throughout the document as it is not in `mathastext` power to modify them. There are some possibilities to use different sets of fonts for the Greek letters, though.

The present document illustrated the use of various fonts, here is its preamble (slightly stripped-down):

```
\usepackage{lmodern}
\usepackage[T1]{fontenc}
\usepackage[subdued,italic,defaultmathsizes]{mathastext}
\MTDeclareVersion[n]{lmttt}{T1}{lmttt}{m}{n}
\usepackage{newcent}
\Mathastext[newcent]
\usepackage{times}
\Mathastext[times]
\usepackage[scaled]{helvet}
\renewcommand\familydefault\sfddefault
\Mathastext[helvet]
\begin{document}\MTversion{normal}
```

Let us examine this code: it uses once the command `\MTDeclareVersion` and three times the command `\Mathastext`, thus defining four *math versions*<sup>12</sup>: `lmttt`, `newcent`, `times`, and `helvet`. The names can be taken arbitrarily (they only need to be suitable arguments to the L<sup>A</sup>T<sub>E</sub>X `\DeclareMathVersion` command which is invoked internally). Two additional math versions preexist: the `normal` and `bold`, which, because there was the `subdued` option, were left untouched by `mathastext`.

Once these *math versions* are defined, `\MTversion{name_of_version}`, or equivalently `\Mathastextversion{name_of_version}`, enacts the font switches in

<sup>12</sup>*math versions* are discussed in the document `fntguide.pdf` from your T<sub>E</sub>X distribution.

the body of the document. As is usual with L<sup>A</sup>T<sub>E</sub>X one can limit the scope to the inside of a group, or also switch back to the main set-up through issuing `\Mathas textversion{normal}`.

When `\Mathastext` is used in the preamble, it records the current font defaults and (except for the `normal` and `bold` versions under the `subdued` regime) sets up the math font to be used in that version to be the text font as found in `\familydefault`. But it is still possible for a `mathastext`-declared math version to have distinct fonts for text and math:

1. in the body of the T<sub>E</sub>X source, an optional argument (the name of a `mathastext`-declared math version) to `\MTversion` is allowed, and for example we used in the source of this document `\MTversion[newcent]{helvet}` meaning “New Century Schoolbook for the text and Helvetica for the math.”
2. there are preamble-only commands `\MTencoding`, `\MTfamily`, `\MTseries`, `\MTshape`, `\MTlettershape` which tell `mathastext` what to do (for math *only*) in each math version declared *afterwards*, independently of the text fonts.

In the body of the document the L<sup>A</sup>T<sub>E</sub>X command `\mathversion{<version_name>}` will change only the fonts used in math mode. It is recommended to use instead the package command `\MTversion` (or one of its synonyms `\mathas textversion`, `\Mathas textversion`, `\MTVersion`), with a mandatory argument `{<version_name>}`. It

- checks in case the `subdued` option was specified whether the asked-for math version is `<normal>` or `<bold>`, and adapts the following to that case,
- sets the font which will be used in math mode for letters (including math operator names), digits, punctuations and other ascii symbols,
- the non-starred variant sets the font of the document text (if another version name is additionally passed as optional argument, it uses instead the corresponding font for text), and resets the `\(family,rm,sf,...)defaults` to their values as registered at the time of definition of the version. The starred variant (which has only one mandatory argument) does not change anything to the text font set-up.
- (see sections 2.5 and 2.6) re-issues the command `\MTmathactiveletters` to let a to z, A to Z, be mathematically active in order to automatically insert the skips as defined by the user with `\MTsetmathskips`, and the italic corrections (if the font is not italic or slanted),
- (see section 2.7) resets the extra spaces after the symbols  $\exists$ ,  $\forall$  and before the derivative  $'$  to the values as decided by the user in the preamble on a *per version* basis,

- (see section 2.8) makes the math operator names as well as the ‘easy’ non letter characters (and the asterisk) obey the math alphabets,
- does the additional set up for Greek letters in case of one the Greek related options.

The scope is limited to the current L<sup>A</sup>T<sub>E</sub>X environment or group.

It is sometimes not compatible with `mathastext` to load a font package after it, as the font package may contain instructions which will modify the math set-up. This may be a bit hidden to the user: for example the `epigrafica` package loads `pxfonts`. Hence it will interfere with `mathastext` if it is loaded after it.<sup>13</sup> But one can use instead `\renewcommand{\rmdefault}{epigrafica}`,<sup>14</sup> followed with `\Mathastext`, or also `\MTfamily{epigrafica}\Mathastext` which will only change the font in math.

To use `epigrafica` for Greek in math mode one can use the package option `LGRgreek` and the command `\MTgreekfont{epigrafica}\Mathastext`. Or `\usepackage{epigrafica}` followed with `\usepackage[LGRgreek]{mathastext}`.

## 2.5 Extra spaces around letters

This is a new feature added with release 1.3: the command `\MTsetmathskips` allows the user to set up some spaces (more precisely, ‘mu glue’) to be automatically inserted around the letters in math mode. Some (very) unrealistic uses:

```
% this may be anywhere in the document (also within a math group):
\MTsetmathskips{x}{20.33mu}{15.66mu}% 20.33mu before all x's and 15.66mu after.
\MTsetmathskips{y}{\thickmuskip}{\thickmuskip}%
\MTsetmathskips{z}{10mu plus 10mu minus 5mu}{5mu plus 2mu minus 3mu}%
\MTsetmathskips{A}{\muexpr \thickmuskip*2}{\muexpr \medmuskip-\thinmuskip/2}%

```

Here is what  $\$w_x t y t z^w x^t y t z = B A C^B A C\$$  then gives using the Times font:  $w \ x \ t y t \ z^w \ x^t y t z = B \ A C^B A C$ . Any T<sub>E</sub>X group or L<sup>A</sup>T<sub>E</sub>X environment limits as usual the scope of this command. Furthermore the command `\MTunsetmathskips` cancels previous use of `\MTsetmathskips` for a given letter (in a more complete manner than re-using it to specify 0mu as the before and after skips).

The implementation relies on the ‘mathematical activation’ of letters, which is done by default by the package since release 1.2b. Should this cause compatibility problems, the command `\MTmathstandardletters` cancels it entirely. To reactivate it, there is `\MTmathactiveletters`. Note that `\MTmathactiveletters` is done automatically by `mathastext` when loaded, and also each time the package enhanced

<sup>13</sup>may typically give a ‘too many math alphabets’ error message.

<sup>14</sup>sometimes one needs to look in the .sty file of the font package to figure out the font name (it is rarely as `epigrafica`, the same as the package name), and, if one does not know the arcanses of finding .fd files in one’s T<sub>E</sub>X distribution, one should look at the log file of a test document to see if for example T1 is available for that font; for `epigrafica` it is not, only OT1 and LGR are possible.

math-version-switch command `\MTversion` is used, except for the normal and bold math versions under the `subdued` option.

Earlier this ‘mathematical activation’ of letters had been used by the package only to add automatically italic corrections, as described in the next section.

## 2.6 Italic corrections

Note: this is somewhat technical discussion which may well be skipped in its entirety on first reading.

With the `italic` option the letters in math will be generally in italic shape (and, normally, upright in operator names).

For the built-in placement routines of  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$  in math mode to work as well as they usually do, the characters from the math italic font obviously should have their bounding boxes wide enough for the glyphs not to collide with other symbols. A letter from a text italic font such as  $f$  extends way out of its declared bounding box; let us compare the bounding boxes<sup>15</sup> for the letter  $f$  in the math italic font to the one from the text italic font:  $f$  vs.  $f$ .

This could make us think that attempting to use in math a text italic font will lead to disaster. Well, surprisingly the situation is not that bad. Sure  $\mathbf{f(x)}$  is wider with the standard math italic  $f(x)$  (21.31474pt) than it is with the text italic font used in math:<sup>16</sup>  $f(x)$  (19.74986pt) but we should be surprised that our text italic  $f$  did not end up even closer to the opening parenthesis. Why is it so?

The explanation is that  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$  uses in such a situation the *italic correction* for the letter  $f$ . The italic correction also exists and is used for the math italic font, it was inserted in  $\mathbf{f}$  without us having to ask anything. Its value is 1.17865pt for the math italic  $f$  and 1.8919pt for the text italic  $f$ .<sup>17</sup> With the italic corrections included our bounding boxes are indeed more alike:  $f$  vs.  $f$ .

Without the italic corrections<sup>18</sup> it is  $f$  vs.  $f$ . I said that  $\mathbf{f}$  included the italic correction automatically, but if we tell  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$  to use the text italic in math, and typeset the alphabet, we obtain something exactly identical to typing the letters in text, hence without any italic correction:

$abcdefghijklmnopqrstuvwxy$	text italic in text
$abcdefghijklmnopqrstuvwxy$	text italic in math
$abcdefghijklmnopqrstuvwxy$	math italic in math
$abcdefghijklmnopqrstuvwxy$	math italic in text

Where are our italic corrections gone? the last line was done with `\usefont{OML}{lmm}{m}{it}` and confirms that italic corrections have been used for the math italic in math.

<sup>15</sup>let’s be honest, we are lying here about what exactly the first of these is bounding; this is explained later!

<sup>16</sup>we used simply `\mathit{f(x)}`.

<sup>17</sup>these values are for the Latin Modern fonts of course.

<sup>18</sup>here we give correctly the bounding box for the math italic  $f$ ... without its italic correction!

Turning to the T<sub>E</sub>Xbook (and its Appendix G) we learn that in such circumstances, for the italic corrections to be put in from the font, one of its parameters, the interword space (aka `\fontdimen2`), should be zero. It is indeed zero for the math italic font, not for the text italic.

It is possible to make T<sub>E</sub>X believe it is. Doing so, we obtain in math mode with the text italic:

<i>abcdefghijklmnopqrstuvwxy</i>	<i>text italic in math</i>
<i>abcdefghijklmnopqrstuvwxy</i>	<i>math italic in math</i>

We saw that the italic correction was taken into account automatically (independently of the value of the interword space font parameter) in expressions such as  $\mathbf{f}(\mathbf{x})$ . Another clever thing done by T<sub>E</sub>X is to use it for the placement of superscripts; the next examples systematically use the text italic in math. We see that  $f^j$  is very different from  $f^{\textit{j}}$ ... where the latter was coded with  $\mathbf{f}^{\textit{j}}$ . The inputs  $\mathbf{f}^{\textit{j}}$  and  $\mathbf{f}^{\textit{j}}$  give almost identical results:  $\mathbf{f}^{\textit{j}}$  vs.  $\mathbf{f}^{\textit{j}}$ . Close examination reveals that the horizontal spacing is exactly identical, however the exponent in the second case is a bit lower. Anyway, the point is that in the second case the italic correction for  $f$  was indeed used.

Subscripts are another matter: they do *not* take into account the italic correction. For example  $\mathbf{f}_i$  gives the same horizontal positions as  $\mathbf{f}_i$ . Printing them one on another gives  $\mathbf{f}_i$  and reveals (use the zoom of your viewer!) that only the vertical placement was affected, not the horizontal placement.

We learn in Appendix G of the T<sub>E</sub>Xbook that the italic correction is used for the horizontal shift of the superscript with respect to the position of the subscript:  $f_i^j$ , or, going back now to the the standard math italics  $f_i^j$ . In the next paragraphs we use  $f_i^j$  for more accurate comparison of the positioning of the sub- and superscript.

If we try something like this:  $\mathbf{f}_i^{\textit{j}}$  we obtain  $f_i^{\textit{j}}$ . Our overlapping game with  $\mathbf{f}_i^{\textit{j}}$  gives  $f_i^{\textit{j}}$ . We discover that the effect of the explicit italic correction has mainly been to translate the subscript horizontally to be positioned exactly below the superscript!<sup>19</sup> We most probably do *not* want this to happen for our indices and exponents in math mode. So perhaps we can rejoice in how astute T<sub>E</sub>X has been in judiciously using the italic correction data, and there seems to be no need into fiddling with this algorithm which seems to work well even when applied to a text italic font. Actually we may even be of the opinion that the text italic version  $f_i^{\textit{j}}$  is a bit better-looking than the true math italic  $f_i^{\textit{j}}$  . . .

But wait... **mathastext** was initially developed to easily use in math mode the document text font not in its italic variant, but as is, so, usually, upright. And upright T<sub>E</sub>X fonts may also have italic correction data! And what I just said about the shift of the superscript with respect to the subscript apply equally well to such a font, if T<sub>E</sub>X has been told to use it. Let's try Latin Modern Upright for

<sup>19</sup>there are also some tiny vertical displacements of the sub- and superscripts.



letters in math: `$f_i^i$` now gives<sup>20</sup>  $f_i^i$ . We see the italic correction in action for the positioning of the superscript! Compare with `$\mathrm{\hbox{f}}_i^i$`:  $f_i^i$ . Overlapping with `\rlap{$\mathrm{f}_i^i$}$\mathrm{\hbox{f}}_i^i$` gives  $f_i^i$  and shows that the upright  $f$  has an italic correction which was used to shift the superscript to the right (and it is now in a slightly lower position). Let's now do `$\mathrm{\f\!/}_i^i$`: this gives  $f_i^i$  and the subscript is shifted to the right, and is now on the same vertical axis as the superscript. There are also some slight vertical displacements, `\rlap{$\mathrm{f}_i^i$}$\mathrm{\f\!/}_i^i$` gives  $f_i^i$ .

People will tell me crazy, but if we decide for using upright fonts in math, wouldn't it be satisfying to have the subscript and superscript positioned on the same vertical axis? the letter has no slant, why should the indices display one?

We end up in this strange situation that it is attractive to systematically incorporate the italic corrections after the upright Latin letters in math! But we don't want to do this inside the arguments to math alphabets as this would make impossible the formation of ligatures (the standard `$\mathrm{ff}$`, `$\mathit{ff}$`, `$\mathbf{ff}$`, `$\mathsf{ff}$` all give ligatures  $ff$ ,  $\mathit{ff}$ ,  $\mathbf{ff}$ , and  $\mathsf{ff}$  and we would like to preserve this behavior).

Starting with version v1.2b, `mathastext` adds the italic correction automatically after each letter of the Latin alphabet in math mode, *except* when these letters are italic or slanted.<sup>21</sup>

These italic corrections are cancelled inside the arguments to the math alphabet commands others than `\mathnormal`, to allow the formation of ligatures as is expected in the standard default T<sub>E</sub>X font set-up in math.

The feature-implementing commands `\MTicinmath`, `\MTnoicinmath`, `\MTicalsoinmathxx` are described in section 3.3.2.

**Note:** from brief testing on 2012/12/28, X<sub>Y</sub>T<sub>E</sub>X seems not to create fake italic corrections for OpenType fonts. Hence the T<sub>E</sub>X placement algorithms for math mode described in this section do not work well when an OpenType (text) font is used for the letters in math mode, and the document is compiled with the X<sub>Y</sub>T<sub>E</sub>X engine. On the other hand Lua<sup>A</sup>T<sub>E</sub>X seems to implement the italic corrections when using OpenType fonts, but only with italic fonts (as far as I could tell). Try the following (which will use the OpenType Latin Modern font) on a recent T<sub>E</sub>X installation and compare the output of both engines:

<sup>20</sup>we just use `$\mathrm{f}_i^i$`.

<sup>21</sup>the situation is rather ironical! by the way, the warnings in section 2.8 with `$x^?$` or similar are less of an issue here, because the letter is only *followed* by `\/` and anyhow the whole is put by `mathastext` within group braces, so no surprises with `$x^y$` or `$\mathbin{x}$`. Nevertheless it is still true that (in math mode only) the letters a-z, A-Z, expand to composite objects, something which could surprise other packages. The command `\MTmathstandardletters` cancels this mechanism.



```

\documentclass{article}
\usepackage{fontspec}
\begin{document}
\Huge
$\mathit{f_i^i}$\par $\mathrm{f_i^i}$
\end{document}

```

Comment out the `fontspec` line and use `pdfLATEX`. All three outputs are different on my `TEX` installation. `XYLATEX` does not have the italic corrections. `LuaLATEX` does, but only for the italic font. `pdfLATEX` has them for both the italic and the upright font.

## 2.7 Other extra glue in math mode

`\MTforallskip`, `\MTexistsskip`, and `\MTprimeskip` are three commands with each a mandatory argument like for example `3mu` plus `1mu` minus `1mu` or just `2.5mu`. They are especially useful when using an upright font in math mode. The `mu` is a unit length used in math mode (‘math unit’, 1/18th of the ‘quad’ value of the symbol font in the current style). Its value is relative to the current math style. Its use is **mandatory** in the commands described here.

- compare  $\forall B$  with  $\forall B$ , typeset after `\MTforallskip{2mu}`,
- compare  $\exists N$  with  $\exists N$ , typeset after `\MTexistsskip{2mu}`,
- and finally compare  $f'$  with  $f'$ , typeset after `\MTprimeskip{2mu}`.

These three commands may be used throughout the document, or also in the preamble, in which case the declared math versions will record the then current values of the skips. `mathastext` applies the following (small) default skips: `0.6667mu` for the skip after  $\forall$ , `1mu` for the skip after  $\exists$ , and `0.5mu` for the skip before the prime. The examples above become  $\forall B$ ,  $\exists N$  and  $f'$ .<sup>22</sup>

With the `italic` option the defaults are set to zero. Indeed  $\forall B$ ,  $\exists N$  and  $f'$  look fine without additional skips. If the document decides then to declare in the preamble a math version with an upright font it is thus recommended to use the commands in the preamble before the `\Mathastext[⟨version_name⟩]` (or `\MTDeclareVersion`) command defining the version. They will be remembered when this math version is entered in the document. The commands may also be used directly in the document body.

Also, when the `subdued` option has been used, the normal and bold math versions have by default zero length skips. There is no `\MTversion{normal}`<sup>23</sup> done implicitly by the package when the document body starts (*i.e.* at the level of `\begin{document}`), even when the `subdued` option is in force. As a result the

<sup>22</sup>the derivative glyph from the `txfonts` math symbols adapts itself better to an upright letter, no skip seems to be needed then.

<sup>23</sup>or even `\MTversion*{normal}`.

last use in the preamble of the `\MT...skip` commands decides the skips which will be initially used; this is cancelled if `\begin{document}` is followed with `\MTversion{normal}`, in which case the skips used are the ones in force at the latest `\Mathastext` (without optional argument) preamble use, or just zero skips under the *subdued* regime.

## 2.8 Extended scope of the math alphabets commands

Ever since the initial version of the package, some characters usually unaffected by the math alphabet commands `\mathbf`, `\mathtt`, `\mathsf`... are declared to be of ‘variable family type’, in order for them to obey these commands: for example the hash sign `#` gives `#` if input as `$_\mathbf{\#}$` (*mathastext*, especially in its beginnings, wanted as many characters as possible to be picked up from the text font and to behave similarly to letters and digits).

So it was especially frustrating that mathematical characters such as `+`, `<`, or `]` could not be declared of ‘variable family’ (in addition to being picked up in the text font) as this would, for reasons of the inner workings of  $\mathrm{T\!E\!X}$ , not be compatible with the automatically inserted spaces around them.

A revolutionary ;-) novelty is introduced with version 1.2 of the package:

1. the pre-declared or user-declared (using the `\DeclareMathOperator` or equivalent) operator names obey the math alphabet commands,<sup>24</sup>
2. and, *optionally*, all non alphabetical characters<sup>25</sup> treated by *mathastext*, i.e., if not disabled by options, `! ? , : ; + - = ( ) [ ] < > { }`, the asterisk `*`, and `. / | \ # $ % &`<sup>26</sup> will also obey the math alphabet commands (when not used as delimiters). The important thing is that the spaces added by  $\mathrm{T\!E\!X}$  before and after are not modified.

Let us compare, for example, the new behavior of `\mathtt` and `\mathbf`

$$(\sin(\mathbf{n!}) < \cos(\mathbf{m} - \mathbf{p})) \quad [\sin(\mathbf{x} + \mathbf{y}) = \cos(\mathbf{z} - \mathbf{t})]$$

with the traditional default behavior:

$$(\sin(\mathbf{n!}) < \cos(\mathbf{m} - \mathbf{p})) \quad [\sin(\mathbf{x} + \mathbf{y}) = \cos(\mathbf{z} - \mathbf{t})]$$

The first feature is activated by default, except of course for the normal and bold math versions when the package was given the *subdued* option. The second

<sup>24</sup>contrarily to the next feature, this one is not likely to create incompatibilities with other packages, so it is activated by default.

<sup>25</sup>of course some of them are input preceded by a backslash, and the backslash itself is input as `\backslash`.

<sup>26</sup>`# $ % &` obey the math alphabets since the initial version of *mathastext*; the dot `.`, the slash `/`, the vertical bar `|` and the backslash `\` do not have specific spacings inserted by  $\mathrm{T\!E\!X}$  around them, and the procedure is then not a devilish one, this is why it is made the default for these characters which are listed apart. The math symbols `\mid` (which is `|` with type `\mathrel`) and `\setminus` (`\` with type `\mathbin`) are counted among the ‘difficult’ cases, not the ‘easy non-letters’.

feature is *off* by default for the characters listed first. It is *on* for the ‘easy’ cases  $\# \$ \% \& . / | \backslash$  (activating the feature for them puts no constraint on the user input and should not be too upsetting to other packages), and also for  $*$  but only if this was required explicitly by the option `asterisk`, as the user then is supposed to know that  $\$R^* \$$  is no valid input anymore and should be replaced by  $\$R^{\{*\}} \$$ . The remaining ‘difficult’ cases create similar constraints, which will be commented more upon next. The relevant commands are

```
\MTmathoperatorsdonotobeymathxx
\MTnonlettersdonotobeymathxx
\MTeasyonlettersdonotobeymathxx
```

for deactivation and

```
\MTmathoperatorsobeymathxx
\MTnonlettersobeymathxx
\MTeasyonlettersobeymathxx
```

for activation.<sup>27 28</sup>

**Important:** the package does `\MTnonlettersdonotobeymathxx` by default. The reason is that activating the mechanism adds some constraints to the way things must be input, adding `\usepackage{mathastext}\MTnonlettersobeymathxx` to a pre-existing document might well create errors: all these characters treated by `mathastext`, such as  $?$ ,  $[$ ,  $<$  now represent (in math mode only!) *two* ‘tokens’ and this will utterly confuse  $\text{\TeX}$  if some precautions are not taken:  $\$x^? \$$ ,  $\$R^+ \$$  or  $\$ \mathop{\langle} A \mathop{\rangle} \$$  *must* now be coded as  $\$x^{\{?\}} \$$ ,  $\$R^{\{+\}} \$$  and  $\$ \mathop{\langle} \{<\} A \mathop{\rangle} \{>\} \$$  (the rule is to do as if  $?$ ,  $+$ ,  $<$  or  $>$  were each really *two* characters).

Even if this rule is respected in the document source, it is still a possibility that incompatibilities with other packages will arise because `mathastext` does a ‘mathematical activation’ of the characters which could be unexpected and unchecked for by other packages. This is precisely the case with the `amsmath` package, and the problem goes away by just making sure that `amsmath` is loaded before `mathastext` (generally speaking, `mathastext` should be loaded last after all packages dealing with math things).

The braces  $\{$  and  $\}$  remain unresponsive to the alphabet changing commands even after `\MTnonlettersobeymathxx`. One must issue also `\MTexplicitbrace`

<sup>27</sup>these commands are to be used outside of math mode. Their scope is limited to the current  $\text{\LaTeX}$  environment or group. They use the `\everymath` and `\everydisplay` mechanism so if the document needs to modify these token lists it has to do so in a responsible manner, extending not annihilating their previous contents.

<sup>28</sup>when in subdued mode, the math alphabets are the default ones, not the ones modified by `mathastext` to use the document text fonts. As a result, matters of font encodings may then give unexpected results, for example for  $-$ . On the present document page we switched to a math version to escape from the subdued mode and avoid the problem with `\mathbf{-}` giving in the normal (subdued) math version  $\sim$ , when ‘non-letters’ are declared to obey math alphabets.

`sobeymathxx`, but it has the disadvantage that `\{` and `\}` become then unusable as variable-size delimiters: `\big\{` or `\big\}` create errors and one must make use of `\big\lbrace` and `\big\rbrace`. But one can now enjoy  $\{a, a > b\}$ ,  $\{a, a > b\}$ ,  $\{a, a > b\}$ , or even  $\{a, a > b\}$ .<sup>2930</sup>

Even with `\MTnonlettersobeymathxx`, the parentheses `(, )`, brackets `[, ]`, `<` and `>` or the slashes `/, \`, *when used as left/right delimiters*, do not react to math alphabet commands. This is mainly explained by the fact that the text font will not contain suitable glyphs, hence no attempt was made to make the delimiters pick up their glyphs there.

But `mathastext` does try to pick up most of the ‘small variants’ of the delimiters from the text font: `\left<x\right>` gives  $\langle x \rangle$  (but `\left<b\right>` gives  $\langle b \rangle$ .) Notice that this differs from standard L<sup>A</sup>T<sub>E</sub>X for which `\left< x\right>` gives  $\langle x \rangle$ . As it is perhaps a bit strange to have  $\langle x \rangle$  next to  $\langle X \rangle$  there is option `nosmallldelims`: with this option the small-sized variants of the delimiters are not modified by `mathastext` (option `nosmallldelims` has the side effect that, for the non-delimiter uses of `\{, \}` to be `mathastext`-ified it is necessary to issue `\MTnonlettersobeymathxx` and `\MTexplicitbracesobeymathxx`.)

At any rate, as said above, whether ‘small’ or not, delimiters are unresponsive to math alphabet commands, due to technical aspects of T<sub>E</sub>X, and the way `mathastext` handles these things. Examples: `\mathbf{<a,b>}` gives  $\langle \mathbf{a}, \mathbf{b} \rangle$  (brackets do respond), `\mathbf{\left<a,b\right>}` gives  $\langle \mathbf{a}, \mathbf{b} \rangle$  (brackets do not respond), `\mathbf{\mathopen{<}a,b\mathclose{>}}` gives  $\langle \mathbf{a}, \mathbf{b} \rangle$  (do respond).

The L<sup>A</sup>T<sub>E</sub>X standard behavior for `\mathbf{\mathopen{<}a,b\mathclose{>}}` is  $\langle \mathbf{a}, \mathbf{b} \rangle$  (neither brackets nor the comma do respond).

## 2.9 Greek letters

The Computer Modern fonts are very light and thin in comparison to many text fonts, and as a result rarely mix well with them (particularly if the Latin letters in math mode are upright). The following options are provided by `mathastext`:

**no option:** nothing is done by the package, Greek letters are the default Computer Modern ones or have been set-up by other packages; for example by the `fourier` package with option ‘upright’, which gives upright Greek letters.

**LGRgreek:** this is for fonts which additionally to Latin letters also provide Greek letters in LGR encoding. Here is a list from a 2012 standard T<sub>E</sub>X installation: the Computer Modern, Latin Modern, and the CM-LGC fonts; the Greek Font Society fonts (such as GFS Didot), the `epigrafica` and `kerkis` packages, the `txfontsb` package which extends the `txfonts` package with LGR-encoded Greek letters; the Droid fonts, the DejaVu fonts, the `Comfortaa` font, and the Open

<sup>29</sup>this last example uses the `\mathnormalbold` additional alphabet defined by `mathastext`.

<sup>30</sup>Let me recall that braces will anyhow not be handled at all by `mathastext` if the document font encoding is OT1, except under option `alldelims`.

Sans font. The LGR encoded CM/LM fonts (in serif, sans-serif and typewriter family) give the nice Greek letters in upright shape from the `cbfonts` package. To get these letters in your `mathastext` math mode, you can do the following:

```
% instructions to load the document fonts:
\usepackage{nice_font}
% and then the following:
\renewcommand{\familydefault}{\cmr} % or cmss or cmtt for sans resp. mono
\usepackage[LGRgreek]{mathastext}
\renewcommand{\familydefault}{\rmdefault}
\Mathastext % this re-initializes mathastext with the nice_font,
% without changing the LGR font cmr/cmss/cmtt used for Greek letters
% in math mode.
\begin{document}
```

If you use the `italic` option note that the italic Greek letters from the `cbfonts` are not the same glyphs as the default Greek letters from the OML encoded font `cmmi`.

**eulergreek:** the Greek letters will be taken from the Euler font (the document does not have to load the `eulervm` package, `mathastext` directly uses some file included in this package, as it provides a mechanism to scale by an arbitrary factor the Euler font.) The letters are upright.

**symbolgreek:** the Greek letters will be taken from the (Adobe Postscript) Symbol font. A command is provided so that the user can scale the Symbol font to let it better fit with the text font. The letters are upright.

**selfGreek:** this option concerns only the eleven Greek capitals from the OT1-encoding. It does nothing for the lowercase Greek letters. The encoding used in the document does not have to be OT1.

There is also `LGRgreeks` which tells `mathastext` to pick up in each math version the letters from the LGR encoded font used in that version, and `selfGreeks` to tell `mathastext` to do as for `selfGreek` but separately in all math versions.

Under the `subdued` option the Greek letters in the normal and bold math versions are kept to their defaults as found at the time of loading the package.

The commands `\MTstandardgreek` allow at any point in the document to turn inactive any Greek related option passed to `mathastext`. And conversely `\MTcuse tomgreek` reactivates it.

### 2.9.1 Shape of Greek letters

Classic T<sub>E</sub>X uses in math mode italic lowercase and upright uppercase Greek letters. French typography uses upright shape for both lowercase and uppercase. And the ISO standard is to use italic shape for both lowercase and uppercase.

The Euler and Symbol fonts not being available in other than their default upright shape, this question of shapes for Greek letters raises issues only in the case of the options `LGRgreek` and `selfGreek`.

The options `frenchmath`, `itgreek`, `upgreek`, `itGreek` and `upGreek` modify the Greek letter shapes according to the following rules, listed from the lowest to the highest priority:

**no option:** the lowercase Greek letters are in the same shape as Latin letters, and the uppercase in the same shape as applied to digits and operator names,

**frenchmath:** both lowercase and uppercase are in the same shape as the digits and operator names (most of the time this means “upright shape”, but it can be otherwise),

**itgreek, upgreek:** both lowercase and uppercase are in the `\itdefault`, respectively the `\updefault` shape (at the time of loading the package or at the time of a subsequent call to `\Mathastext` or `\MathastextWillUse`),

**itGreek, upGreek:** same as above, but only for the uppercase letters.

So, the default gives the classic  $\TeX$  behavior when option `italic` was passed. Each call to `\Mathastext` (or `\MathastextWillUse`) macros (described in a later section) reinitializes the computation of the shapes.

As mentioned already the package allows to define various “math versions”. In the case of `eulergreek` or `symbolgreek` they apply to all these versions. In the case of the options `LGRgreeks` or `selfGreeks` (notice the additional “s”), each math version is assumed to have its text font available in LGR (or OT1 encoding) and also the shapes will be local to the math version.

Finally version 1.15c of `mathastext` introduces new preamble-only commands to change the shapes, and even the font, used for Greek letters, in case of package options `LGRgreek/selfGreek`. They are `\MTitgreek`, `\MTupgreek`, `\MTitGreek`, `\MTupGreek`: these are used like the options and change only the shapes for the math versions which will be declared *next* in the preamble; and `\MTgreekfont{name_of_font}` will tell the *next* math versions to use that font family. To use this command you need to know the (little) name of a suitable font family available in LGR encoding: for example `lmr`, `txr` (needs `txfontsb` package on your system), `DejaVuSerif-TLF` (needs `dejavu` package on your system), etc...

## 2.10 Unicode engines

`mathastext` has been made minimally unicode-aware and can be used with  $\XeTeX$  or  $\LuaTeX$ .

With  $\XeTeX$  the user is strongly advised to first consider using the `mathspec` package, which is designed for Unicode, with a key-value interface. With both  $\XeTeX$  and  $\LuaTeX$ , `unicode-math` is recommended for OpenType math fonts.

Particularly in the latter case you probably don’t need, don’t want, and should not use `mathastext`: it is extremely far from being able to define a math font, as

it applies basically only to a subset of the 32-127 ascii range, and in particular it does not know how to use a given Unicode font simultaneously for Latin and Greek letters. Again the user is strongly advised to look at `mathspec` and `unicode-math`.

Let me point out explicitly that `mathastext` has not been tested in any systematic manner under the Unicode engines; and that it is expected to be most definitely incompatible with `unicode-math`, although your mileage may vary and some features may appear to work.

When using `mathastext` with either X<sub>Y</sub>TeX or Lua<sub>Y</sub>TeX it is recommended to use the `fontspec` package. Else, some of the encoding dependent things done by `mathastext` like using the en-dash character to get a minus sign in math mode will not work correctly. Furthermore, it is *necessary* to load `fontspec` with its `no-math` option, and this *must* happen before loading `mathastext`.

Use `fontspec` with its *no-math* option, and load it *prior* to `mathastext`. For example, when using `polyglossia` one should presumably say:

```
\PassOptionsToPackage{no-math}{fontspec}
```

before the `\usepackage{polyglossia}` as `fontspec` will then be loaded in a manner compatible with `mathastext`.

Starting with release 1.3 of `mathastext`, the `luatex` engine binary must be at least as recent as the one which was provided with the TL2013 distribution.

The `amsmath` package, if used, *must* be loaded *prior* to `mathastext`. Under `lualatex` engine, it is recommended to also load the package `lualatex-math`.

I already mentioned in the section 2.6 the fact that the italic corrections were not available for OpenType fonts under the X<sub>Y</sub>TeX engine and only partially available for the Lua<sub>Y</sub>TeX engine, with the result that the spacings in math mode when using for the letters an upright text font will be less satisfying than with the standard `pdfetex` engine (the OpenType fonts not being usable with the latter engine, this is not a criterion of choice anyhow).

To specify math versions using unicode fonts, use the `fontspec \setmainfont` command (with arbitrary optional features). This command can be issued before loading `mathastext`, or after and then will be followed by a `\Mathastext` command with the name of the version in square brackets.

It is possible to mix unicode fonts and classical T<sub>E</sub>X fonts. But this is definitely *not* recommended as `mathastext` decides once and for all what is the font slot of things such as the text endash (used for the minus sign) and this is encoding dependent. So it is best to have either only unicode fonts, or only old-fashioned T<sub>E</sub>X fonts in a fixed encoding (T1, or LY1 for example).

The package was not extensively tested with unicode engines. I include here two examples which compiled successfully with X<sub>Y</sub>TeX and Lua<sub>Y</sub>TeX, the first one on



a Linux machine, the second one on a Mac OS X machine.<sup>31</sup>

```

\documentclass{article}
\usepackage[hscale=0.8]{geometry}
\usepackage{multicol}
\usepackage[no-math]{fontspec}
\usepackage{lmodern}
\usepackage[subdued,italic]{mathastext}
\setmainfont[Color=999999]{Verdana} \Mathastext[Verdana]
\setmainfont[Color=0000FF]{Arial} \Mathastext[Arial]
\setmainfont[Color=00FF00]{DejaVu Serif} \Mathastext[DejaVu]
\MTDeclareVersion{times}{T1}{ptm}{m}{n}
\setmainfont[Color=FF0000]{Andale Mono} \Mathastext[Andale]
\begin{document}
\newcommand\TEST[1]{\MTversion{#1}%
\begin{multicols}{2}
\hbox to\columnwidth{\hbox to\columnwidth{\hfil
$abcdefghijklmnopqrstuvwxyz$\hfil}\kern-2.5em{#1}}
\centerline{ $ABCDEFGHIJKLMNopQRSTUVWXYZ$ }
\centerline{ $0123456789$ }
\centerline{ $!\,?\,*\,,\,\.\,:,\,;\,\,+\,-\,=\,(\,,)\,,\,[\,,]\,,/\,,\#\,,\%
\$,\\,\&\,<,\,>,\,|\,,\{\,,\}\,,\backslash$ }
\columnbreak
\centerline{ abcdefghijklmnopqrstuvwxyz }
\centerline{ ABCDEFGHIJKLMNOPQRSTUVWXYZ }
\centerline{ 0123456789}
\centerline{ !\,?\,*\,,\,\.\,:,\,;\,\,+\,-\,=\,(\,,)\,,\,[\,,]\,,/\,,\#\,,\%
\$,\\,\&\,<,\,>,\,|\,,\{\,,\}\,,\char92 }
\end{multicols}}
\begin{multicols}{2}
\centerline{\textbf{math mode}}
\columnbreak
\centerline{ \textbf{text} }
\end{multicols}
\TEST{DejaVu}\TEST{Verdana}\TEST{times}\TEST{Andale}
\TEST{Arial}\TEST{bold}\TEST{normal}
\end{document}

```

And now the same thing with fonts available on Mac OS X:

```

\documentclass{article}
\usepackage[hscale=0.8]{geometry}
\usepackage{multicol}
\usepackage[no-math]{fontspec}
\usepackage{lmodern}
\usepackage[subdued,italic]{mathastext}

```

<sup>31</sup>running tex (in a temporary repertory) on a copy of the file mathastext.dtx will extract extended versions of these examples as test files. Notice that the Color= specifications are not recognized anymore under the current version of Lua<sup>L</sup>T<sub>E</sub>X, they used to be in earlier versions.



```

\setmainfont[Color=FF0000]{Hoefler Text} \Mathastext[Hoefler]
\setmainfont[Color=336633]{American Typewriter}\Mathastext[Typewriter]
\setmainfont[Color=0000FF]{Herculanum} \Mathastext[Herculanum]
\setmainfont[Color=FF00FF]{Didot} \Mathastext[Didot]
\setmainfont[Color=999999]{Comic Sans MS} \Mathastext[Comic]
\begin{document}
  --- copy here the code from the previous example ---
\TEST{Didot}\TEST{Comic}\TEST{normal}\TEST{Herculanum}
\TEST{Hoefler}\TEST{Typewriter}\TEST{bold}
\end{document}

```

## 2.11 Compatibility issues

Compatibility issues (or just questions of who decides last) are naturally to be expected with packages dealing with the math setting; the fix is simply to load **mathastext** last. And one should always load **amsmath** before **mathastext** (this is especially true when using Unicode engines but applies in general as well).

Any definition made in a package loaded before **mathastext** of the font to be used for letters or for the common characters in the `ascii` basic range will be overruled by the loading of **mathastext** (this includes the case when the earlier package had made the character ‘mathematically active’). Conversely most of the set-up done by **mathastext** may well be overruled by packages loaded later which do math related things.

In case of a ‘too many math alphabets’ message try the `defaultalphabets` option or one of its `defaultnormal`, `defaultttt`, etc...sub-options.

Starting with version 1.2, **mathastext** makes some characters ‘mathematically active’ to achieve certain effects: automatic insertion of the italic corrections when using an upright text font in math, extended scope of the math alphabet commands which now apply to non-letter symbols (and also to math operator names, but this is much easier to achieve). And the (already mathematically active) right quote is modified to have some extra space added before the derivative glyph ‘.

This is compatible with using `\label` and `\ref` in and outside of math mode. But a difficulty arises when some other package has made the character ‘globally active’ everywhere in the document. The action of **mathastext** is made anew at each mathematical inline or displayed formula. If it is detected that a character has been activated then nothing further will be done (so the **mathastext** feature<sup>32</sup> for that character is lost) *except* if it appears that this activation was done by the Babel system. In that case **mathastext** does not make the character mathematically active but it modifies in the appropriate manner the action of Babel for that character in math mode. Furthermore **mathastext** makes the character mathematically *inactive*.<sup>33</sup>

<sup>32</sup>italic correction insertion for the latin letters, receptivity to the math alphabet action for the other characters.

<sup>33</sup>only the characters  `; , : ! ? + - = < > ( ) [ ] *`  mentioned in section 2.8 as ‘difficult non letters’ (and the right quote ‘) and the latin letters are concerned here; it seems highly improbable that a latin letter

Here is indeed some code that you should **ABSOLUTELY NOT** try at home:

```
\documentclass{article}
\usepackage[french]{babel}
\usepackage{mathtools}\mathtoolsset{centercolon}
\begin{document}
$: $
\end{document}
```

**DO NOT DO THIS AT HOME**: it creates an infinite loop.<sup>34</sup> This is due to the fact that the colon is simultaneously active (this is made by `babel+frenchb` at begin document) and mathematically active (done by `mathtools` in the preamble). The interaction gives an infinite loop. Such a situation will be cured by `mathastext`, even loaded before `mathtools`, if use is made of `\MTnonlettersobeymathxx`. At each math formula `mathastext` will detect that Babel has activated the colon, and will cancel the mathematical activation (the precise definition done by `mathtools` was already lost at begin document due to overwriting by `babel` but the fact that the character was mathematically active remained true).

So far I have briefly described the problem of document active characters (see the test file `mathastexttestalphabets.tex` for more explanations and illustrations, and the commented source code of the package). Pure mathematical activation revealed an incompatibility of another type with `amsmath`. To fix it, `mathastext` now replaces an inner macro of `amsmath` (`\resetMathstrut@`) with its own version.

Always load `amsmath` before `mathastext`.

Actually this last commandment was already made necessary by the use of the text endash to represent the minus sign in math mode, and, especially for Unicode engines, some aspects of the `\DeclareMathOperator` macro from `amsmath`.

**Important!** As is mentioned in the section 2.8, with the “non letters obey math alphabets” mechanism, characters such as `?`, or `[`, now represent *two* ‘tokens’ and this will utterly confuse T<sub>E</sub>X if some precautions are not taken. Examples: `$0^{+}$` or `$x\mathrel{?}y$` or `$R^{*}$` *must* be input now as `$0^{\{+}$` and, respectively, `$x\mathrel{\{?}y$` or `$R^{\{*}$`. This is why the package does `\MTnonlettersdonotobeymathxx` by default.

One thing to take note of is that this mechanism uses the `\everymath` and `\everydisplay`, so if it is needed to add to these T<sub>E</sub>X ‘token lists’ some additional things this should be done in a way preserving the former contents.

Doing (after the `\begin{document}`) `\everymath={}` and `\everydisplay={}` (preemptively) annihilates all of the `mathastext` (evil) doing with math active

<sup>34</sup> $\in \{a-z, A-Z\}$  will have been made globally active (only letters never being used in command names are possible candidates), but `mathastext` has been designed to cope with it, should it happen ...

<sup>34</sup>This seems to still be the case with Babel 3.9f and frenchb.lfd 2.6e, as tested on Sep. 2, 2013.

characters but it annihilates also everything else some other package might have put in there, so it is much better, in case the need arises to preemptively cancel the action of `mathastext`, to use the package macros `\MTmathoperatorsdonotobeymathxx`, `\MTnonlettersdonotobeymathxx` (already done by default), `\MTmathstandardletters` (cancels the math activation of letters), `\MTnormalprime` (cancels the redefinition done by `mathastext` of the action of the right quote ' in math mode).

Regarding  $\exists$  and  $\forall$ : the old definitions could be saved before loading the package but just `\MTexistsskip{0mu}` and `\MTforallskip{0mu}` should be sufficient, except if it is important that the `\exists` and `\forall` control sequences always expand to only one token each.

## 3 Package options and commands

### 3.1 Summary of main options

**italic, frenchmath:** italic letters in math, upright uppercase if `frenchmath`.

**subdued:** acts in a subdued way. The L<sup>A</sup>T<sub>E</sub>X normal and bold math versions are left (quasi) unchanged. With version 1.15e of the package this statement applies also to the math alphabets `\mathbf`, `\mathit`, `\mathsf`, and `\mathtt` (and not only to `\mathnormal` and `\mathrm` as in previous versions.)

**LGRgreek, eulergreek, symbolgreek:** the Greek letters will be taken, respectively from the text font itself (in LGR encoding), or from the Euler font, or from the Postscript Symbol font.

**symbolmax:** all characters other than letters and digits, are taken from the Symbol font. This option also makes a number of further glyphs available, such as some basic mathematical arrows, and the sum and product signs. For documents with very simple needs in mathematical symbols, `mathastext` with option `symbolmax` may give in the end a PDF file quite smaller than the one one would get without the package.

**defaultmathsizes:** `mathastext` sets up bigger sizes for subscripts (it also copies code from the `moresize` package to redefine `\Huge` and define `\HUGE`). Use this option to prevent it from doing so.

**defaultalphabets:** by default, `mathastext` redeclares the math alphabets `\mathrm`, `\mathit`, `\mathtt` etc... (but not `\mathcal` of course) to refer to the current document text fonts (at the time of loading the package and in each `mathastext` math version). Use this option to prevent it from doing so (each alphabet also has its own disabling option).

## 3.2 Miscellaneous

**the en-dash as minus sign:** very often the - character from the text font does not give a good minus sign. So by default, the package uses the en-dash sign –. Use `noendash` to deactivate it. Starting with version 1.12 of the package this ‘en-dash as minus’ should work in all encodings, including Unicode (if `fontspec` has been loaded).

**amsmath:** the behavior of the `\DeclareMathOperator` command of `amsmath` is slightly modified by `mathastext`. This command initially allows crazy things like `\DeclareMathOperator\crazy{m.ch-in'tr/u:c}` and then the ., -, ', / and : will be typeset in the roman font. But the font number was hardcoded in the macro and furthermore the code of `amsmath` would cause an error with Unicode engine as soon as some Unicode code is assigned to the minus character.<sup>3536</sup> This specific issue will perhaps be fixed by some hypothetical future release of `amsmath`, or by other packages providing patches, but I decided for a preemptive strike. As a result the declaration above will not cause an error when `\crazy` is used with a Unicode engine, but there are now some spacings around the punctuation characters. To avoid this use (also with `LATEX`):

`\DeclareMathOperator\crazy{m{.}ch{-}in{'}tr{/}u{:}c}`

Note though that the quote ' will be typeset as a derivative sign '.

**hbar:** the definition of `\hbar` inherited from default `LATEX` will in our context make use of the `h` of the current math font (so for us, it is also the text font, perhaps in italic shape), but the bar across the `h` will come from the original default math font for letters (usually `cmml`), and furthermore its placement on the `h` can be odd-looking. So we redefine `\hbar` to use only the text font (and this will be aware of the `italic` option). Our construction does not always give an optimal result (and its scope is limited to the `OT1`, `LY1` and `T1` encodings), so an option `nohbar` deactivates it. There is no `\hslash` provided by the package, though. The version 1.12 of the package when dealing with a Unicode font tries to get the `\hbar` directly as a glyph from the font.

**dotless i and j:** by default the package redefines `\i` and `\j` to give the dotless `i` and `j` (if it exists at all), *also in math mode*, in the text font. Will overwrite the default commands `\imath` and `\jmath`. In version 1.12 of the package this should work in all encodings, including Unicode (it is then assumed that `fontspec` has been loaded, and of course that the glyphs are indeed in the font).

---

<sup>35</sup>To the experts: the `sin`, `cos`, ... operator names are *not* defined by `amsmath` with the help of the `\DeclareMathOperator` macro, hence are not the cause of an error in `XYLATEX`/`LuaALTEX`. What `mathastext` does is to let to relax the `\newmcodes@` macro, so it is possible to save it before loading `mathastext` and re-establish later, if really really this is what you want.

<sup>36</sup>new with 1.3d: if `mathastext` detects the `lualatex-math` package which fixes this `amsmath` issue, it does not change `\newmcodes@`.

**asterisk:** versions of `mathastext` earlier than 1.2d [2013/01/02] did not do anything with the `\ast` control sequence but did pick the asterisk `*` in the document text font, and this often was a rather silly thing as the text asterisk is generally in a raised position. Furthermore, the `*` lost its status of a binary operator and was treated as an ‘ordinary’ symbol. An option `noasterisk` turned this feature off. Starting with 1.2d, the `noasterisk` option is deprecated and the new default is to do nothing. But when option `asterisk` is received by the package, then both `\ast` and `*` are simultaneously modified to use (as binary operators) the text asterisk, slightly lowered. The amount of lowering<sup>37</sup> is decided by the mandatory argument to the command `\MTlowerast{<dimen>}`. The package initially does `\MTlowerast{.3\height}`. Doing `\MTlowerast{.5ex}` is not a good idea as it does not scale properly in the script and scriptscript styles. With an argument given as a multiple of `\height`, the asterisk will behave as expected in subscripts and subscripts of subscripts. But `*` is now ‘mathematically active’<sup>38</sup> and  $\$R^*\$$  or  $\$R^{\ast}\$$  *must* be input as  $\$R^{\{*\}}\$$  and  $\$R^{\{\ast\}}\$$ . Furthermore, they will obey the math alphabet commands.

**X<sub>Y</sub>TeX and Lua<sub>Y</sub>TeX:** for the en-dash and the dotless i and j, the package expects to detect either the EU1 encoding for XeTeX or the EU2 encoding for Lua<sub>Y</sub>TeX (this will be true if `fontspec` was loaded), or one of OT1, LY1 or T1, else it will renounce and not attempt to access the en-dash or the dotless i and j glyphs. With <sub>Y</sub>TeX and Pdf<sub>Y</sub>TeX, there is no such limitation and all 8bit-encodings (containing these glyphs) should be ok.

**fontspec:** one more note to users of X<sub>Y</sub>TeX/Lua<sub>Y</sub>TeX with `fontspec`: it has to be loaded with the option `no-math`, and before `mathastext`.

**vec accent:** The default `\vec` accent is not appropriate for upright letters, so `mathastext` provides a `\fouriervec` which takes its glyph in a Fourier font, and an Ersatz `\pmvec` which is reasonably good looking on upright letters and works with the `\rightarrow` glyph. Contrarily to version 1.0, the default `\vec` is not overwritten with `\fouriervec`. And contrarily to version 1.1, one now needs to pass the option `fouriervec` to have the math accent `\fouriervec` defined by the package.

**math alphabets:** • We define a new math alphabet command `\mathnormalbold` which gives direct access to the bold version of the `\mathnormal` alphabet (rather than using either the `\bm` command from the `bm` package or the `\boldsymbol` command from the `amsbsy` package). As it does not exist

<sup>37</sup>with the option `symbolmisc`, the asterisk is picked from the Symbol font, and the amount of lowering is non-customizable; however if a math alphabet command is used, the asterisk is then again from a text font and the lowering will be as specified by `\MTlowerast`.

<sup>38</sup>in a hopefully safe way, for example  $\$ \backslash label{eq*1} \$$  is ok.

in the default L<sup>A</sup>T<sub>E</sub>X math font set-up, this alphabet is *not* subjected to the subdued option action.

- The other math alphabet changing commands defined by the package are `\MathEulerBold`, `\MathEuler` and `\MathPSymbol`.
- `\mathnormal`, `\mathrm`, `\mathbf`, `\mathit`, `\mathsf` and `\mathtt` are modified to make reference to the document text fonts (this can be disabled by suitable package options).
- version 1.2 of `mathastext` has extended the scope of the math alphabets to apply to non-alphabetical characters and to operator names. This respects the automatic white spaces added by T<sub>E</sub>X around math symbols.

**math accents:** an option `mathaccents` is provided to pick up the accents in math mode from the text font, but the package knows only T1, LY1 or OT1-compatible encodings.

Regarding the encoding-dependent glyphs: the en-dash, the dotless i and j, the math accents, the hbar, are encoding dependent and the relevant decisions are made once by `mathastext` at the time it is loaded and are applied to all declared math versions. So you can use math versions with different encodings but, regarding these characters only those with the same encoding as the normal math version will display them correctly.

It is thus recommended that all declared `mathastext` math versions use the same font encoding.

### 3.3 Commands

#### 3.3.1 Preamble-only commands

These commands mainly facilitate the definition of math versions, in a `mathastext` extended sense. It is not necessary to use them to activate the package basic functionalities, as loading `mathastext` is enough (except with the `subdued` option).

- `\Mathastext` (or `\mathastext`) reinitializes `mathastext`: it sets the fonts used in math mode (in versions `normal` and `bold`) for letters, digits and a few ascii symbols to the *current* defaults of encoding, family, series and shape.<sup>39</sup> Both the normal and bold math version are modified by this action of `\Mathastext`.
  - **math versions:** `\Mathastext` accepts an optional argument [*<name>*]. With this (within square brackets) argument, rather than redefining the

<sup>39</sup>`\Mathastext` updates also the font and shapes for the Greek letters (LGRgreek option), and the skips to be inserted after the symbols  $\forall$  and  $\exists$ , see *infra*.

fonts for math mode, `\Mathastext` declares a new *math version*, and it is this math version which will use the then current text font in math mode.<sup>40</sup>

- **inheritance:** starting with version 1.3c a second optional argument [*other\_version*] will transfer its set-up for things not affected by `mathastext` action, like large symbols, to the declared math version whose name was given as first optional argument. The main use will be with `[bold]` in order for the symbols and large symbols to be typeset as in the bold math version. For example, this document has in its preamble:

```
\usepackage{newcent}% this package makes New Century the roman font
\Mathastext[newcent]% this math version will use New Century
\MTseries{b}          % next \Mathastext will use a bold font
\Mathastext[boldnewcent][bold]% large symbols, etc., will be bold too
We can check that it does work:
```

`\MTversion{newcent}`: *abcde*  $\oint \bigvee \bigcup \bigotimes \bigoplus$

`\MTversion{boldnewcent}`: ***abcde***  $\oint \bigvee \bigcup \bigotimes \bigoplus$

Naturally, for this one needs an initial math font setup with some nice bold fonts also for large symbols. This is the case with the excellent `txfonts` package of YOUNG RYU. As the present document must use many fonts and declares many math alphabets, we did not load the full package and fonts but only the `largesymbols`:

```
\DeclareSymbolFont{largesymbols}{OMX}{txex}{m}{n}
\SetSymbolFont{largesymbols}{bold}{OMX}{txex}{bx}{n}
\DeclareFontSubstitution{OMX}{txex}{m}{n}
```

- `\Mathastext` may be preceded optionally by one or more of<sup>41</sup> `\MTencoding{<enc>}`, `\MTfamily{<fam>}`, `\MTseries{<ser>}`, `\MTshape{<sh>}`, and `\MTlettershape{<sh>}`. For example valid values are, respectively, `<T1>`, `<phv>`, `<m>`, `<n>`, and `<it>`: this is the Helvetica font in T1-encoding, regular (medium) series, upright shape, and the letters will be in italic shape. Once used their effect applies to all succeeding calls to `\Mathastext`, and can only be undone by using them again.
- `\MTWillUse[<ltsh>]{<enc>}{<fam>}{<ser>}{<sh>}` tells `mathastext` to use the font with the specified encoding, family, series, and shape for the letters and digits (and all other afflicted characters) in math mode. The optional argument `<ltsh>` specifies a shape for the letters, for example `\itdefault`, or directly `<it>` or `<sc>`.
- `\MTDeclareVersion[<ltsh>]{<name>}{<enc>}{<fam>}{<ser>}{<sh>}[<other_version>]`:

<sup>40</sup>The allowed version names are as for the  $\text{\LaTeX}$  `\DeclareMathVersion` macro. **Do not use “normal” or “bold”**; this is already taken care of by the initial loading of the package or a later command `\Mathastext` without any optional argument.

<sup>41</sup>these commands exist also with long names: `\Mathastextencoding`, etc. . . The same applies to the other commands mentioned in this section.



declares that the document will have access to the font with the specified characteristics, under the math version name  $\langle name \rangle$ . For example:

```
\MTDeclareVersion[sc]{palatino}{T1}{ppl}{b}{sl}
```

declares under the name `palatino` a version where mathematics will be typeset using the Palatino font in T1-encoding, bold, slanted, and the letters will in fact be in caps and small caps (and bold).<sup>42</sup> When the initial optional argument is absent, and `mathastext` was loaded with the `italic` option, then the default letter shape will be `it`,<sup>43</sup> else letters will have the same shape as used for digits and operator-names.

Another optional argument may be used as last argument. Similarly as its use with `\Mathastext` this makes the declared math version inherit, for things not modified by `mathastext` like large symbols, the font set up of the math version whose name was passed as optional argument (typical use will be with `[bold]`).

- `\MTboldvariant{\langle var \rangle}`: when used before `\Mathastext`, specifies which bold (`b`, `sb`, `bx`, ...) to be used by `\mathbf` (and `\boldmath`). Default is the `\bfdefault` at the time of loading `mathastext`. When used before the declaration of a version, decides the way `\mathbf` will act in this version.
- `\MTEulerScale{\langle factor \rangle}`: scales the Euler font by  $\langle factor \rangle$ .
- `\MTSymbolScale{\langle factor \rangle}`: scales the Symbol font by  $\langle factor \rangle$ .
- `\MTitgreek`, `\MTupgreek`, `\MTitGreek`, `\MTupGreek`: optional commands, active only in the case of the `LGRgreek` option, to decide the shape of the Greek letters in the versions which will be declared next.
- `\MTgreekfont{\langle fontfamily \rangle}`: optional command with a mandatory argument which specifies the font for Greek letters in all `mathastext` math versions declared afterwards via `\Mathastext` or `\MTDeclareVersion`. Only effective with `LGRgreek` option.

### 3.3.2 Commands usable everywhere

- `\MTsetmathskips{\langle a-z/A-Z \rangle}{\langle mu glue \rangle}{\langle mu glue \rangle}`: is used to specify extra skips (or rather mu glue) to be inserted in math mode, before and after a letter. The rationale is that standard text fonts used in math mode may sometimes cause glyph (near-) collisions with math symbols, as  $\mathrm{T\!E\!X}$  has some implicit expectations on the design of fonts for math letters. Random (silly) examples:

```
\MTsetmathskips{x}{\medmuskip}{\thickmuskip}
\MTsetmathskips{A}{.5mu}{2.3mu plus .5mu minus .5mu}
```

<sup>42</sup>I do not especially recommend to use this in real life!

<sup>43</sup>more precisely, the shape is the latest value passed in one of the previously used package commands to specify the shape of letters, or the `\itdefault` of the time of loading the package.



and the effect:  $vw\ x\ yzA\ BC^{vw\ x\ yzA\ BC}$ . The effect obeys the usual L<sup>A</sup>T<sub>E</sub>X scoping rules.

The first argument of `\MTsetmathskips` may be a macro or, more generally, any expandable code, giving a letter; this facilitates use of `\MTsetmathskip` in `\@for` loops such as this one:

```
\makeatletter
\@for\@tempa:=a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z\do{%
    \MTsetmathskips{\@tempa}{2mu}{2mu}}%
\makeatother
```

Note that contrarily to the `\MTexistsskip`, `\MTforallskip`, and `\MTprimeskip` commands described next, these extra skips (which may be specified in the preamble) are not recorded in the definition of the math version (as defined via `\Mathastext` with its optional argument or via `\MTDeclareVersion`). Rather the skips once set hold throughout the document until modified or canceled, independently of the switches of math versions (of course, `mathastext` cancels the effect in the normal and bold math versions if package option `subdued` was used).

- `\MTunsetmathskips{⟨a-z/A-Z⟩}`: cancels the effect of a previous `\MTsetmathskips` for that letter (this is better than setting the skips to 0mu, which would still prevent formation of ligatures when the letter is used inside a `\mathbf` for example). Example (using a version with upright Latin Modern):

`\MTsetmathskips{f}{8mu}{0mu}$gffg\MTunsetmathskips{f}ff\mathbf{ff}$`  
gives: g f fgff $\mathbf{ff}$ . The ligature was correctly formed.

The argument may be a macro (or any expandable code) expanding to a letter.

- `\MTmathstandardletters`: this command cancels the mechanism (used by the package to insert the extra skips as specified by `\MTsetmathskips`, and the italic corrections) of ‘math activation’ of the letters.
- `\MTmathactiveletters`: this is done by default by the package (initially and each time a switch of math version occurs, except for the normal and bold math versions under the `subdued` option). It allows the mathematical activation of the Latin letters a to z, A to Z which is used to add user-specified optional spaces around the letters, or (automatically if the font is not italic nor slanted) the italic corrections. Canceled by `\MTmathstandardletters`.
- `\MTexistsskip{⟨math glue⟩}`: specifies the amount of skip or more generally glue to put after each  $\exists$  math symbol. Indeed, upright letters (or digits for that matter) often appear to be positioned a bit too close to the quantifier:  $\exists B$ . The package default is to add a 1mu skip (this default is set to zero in the case of *italic*):  $\exists B$ . One can change the default with the following syntax: `\MTexistsskip{2mu plus 1mu minus 1mu}`, which if used in the preamble and followed with a `\Mathastext` command (or `\MTDeclareVersion`), will be recorded in the definition of this math version (and subsequent ones). One may

also use the command at any time in the document. In the case of the option `subdued`, the skips are set to zero for the normal and bold math versions. In the case of the option `italic`, the default skip is set to zero.

- `\MTforallskip`{ $\langle math glue \rangle$ }: the default is to add a `.6667mu` math skip after each  $\forall$  (except with the option `italic` for which the default is set to zero). Compare  $\forall F$  (has the skip) with  $\forall F$  (has no skip). Use this command in the preamble to set up the skip or glue to be used in the *next to be declared* math versions. In the case of the option `subdued`, the skips are set to be zero by default in the normal and bold math versions. In the case of the option `italic`, the default skip is zero for all math versions. One may use the command also at any time in the document.
- `\MTprimeskip`{ $\langle math glue \rangle$ }: the default is to add a `0.5mu` skip before the derivative glyph, except for the `italic` option, and except in the normal and bold math versions with option `subdued`. The same observations apply.<sup>44</sup>
- `\MTnormalprime`: the prime `'` is kept unchanged, it does not take into account the math glue specified by `\MTprimeskip`.
- `\MTlowerast`{ $\langle dimen \rangle$ }: a `\raisebox` command is used to lower the text asterisk to produce a reasonable math asterisk. The package uses this command initially with argument `0.3\height`, this will have to be fine-tuned for each given text font but worked out ok with the fonts we tried. Note that the dimension argument will be used also in sub-scripts and sub-sub-scripts, so it is best not to use an absolute dimension.
- `\MTmathoperatorsobeymathxx`, `\MTmathoperatorsdonotobeymathxx`, `\MTnonlettersobeymathxx`, `\MTnonlettersdonotobeymathxx`, `\MTexplicitbracesobeymathxx`, `\MTexplicitbracesdonotobeymathxx`, `\MTeasynonlettersobeymathxx`, `\MTeasynonlettersdonotobeymathxx`: these commands without argument must be used *outside* of math mode. `mathastext` issues automatically `\MTmathoperatorsobeymathxx`, `\MTeasynonlettersobeymathxx` and `\MTnonlettersdonotobeymathxx` at the time of `\usepackage{mathastext}`. See the discussion in section 2.8. The ‘explicit braces’ activation works only when `\MTnonlettersobeymathxx` has already been used.
- `\MTicinmath`: this command tells `mathastext` to add italic corrections after all letters in math mode. Its effect is cancelled inside math alphabets (except `\mathnormal`). The command is issued by default in the preamble when the shape of the letters used in math mode is neither italic nor slanted. It is reissued each time a math version is entered, under the same conditions (and except of course for the normal and bold subdued math versions). Its effect is local to the group or environment in which it has been issued.

<sup>44</sup>if `\begin{document}` is not followed with `\MTversion{normal}`, the latest values set in the preamble by these commands are used at the beginning of the document, even under option `subdued`.

- `\MTnoicinmath`: this command deactivates the package added italic corrections. It can be used inside as well as outside of math mode (or in the preamble of the document). Its effect remains local to the group or environment where it was issued.
- `\MTICinmath`, `\MTnoICinmath`: these commands activate the italic corrections only for the uppercase letters. Using `\MTICinmath` de-activates the added italic corrections for uppercase letters in the arguments of *all* the math alphabet commands.
- `\MTicalsoinmathxx`: this command de-activates the de-activation of the italic corrections inside the arguments to the math alphabet commands apart from `\mathnormal`. It can be issued in as well as outside of math mode.<sup>45</sup> To cancel its effect either enclose it in a group or environment or re-issue `\MTicinmath` after it.
- `\MTstandardgreek`: in case `mathastext` was loaded with one of the Greek related options this command reverts the customization, it resets the Greek letters to their definitions in force at package loading time. Can be used in the preamble, but is mainly for the document body. Done automatically under the `subdued` option when switching to the normal or bold math version. Also available as `\Mathastextstandardgreek`.
- `\MTcustomgreek`: in case `mathastext` has been loaded with one of its Greek related options, this activates the corresponding customization of Greek letters in math mode. It is issued automatically by the package in the preamble (except if loaded with `subdued` option) and at each switch of math version via `\MTversion` or `\MTversion*` (the normal and bold math versions in subdued mode being excepted). Also available as `\Mathastextcustomgreek`.

### 3.3.3 Body-only commands

- `\MTversion` [*<nametext>*] {*<namemath>*}, `\MTversion*` {*<namemath>*}, also known as `\Mathastextversion` (and as `\MTVersion`, and `\mathastextversion`):
  - the non-starred version changes *both* the document text fonts and the math fonts (for those characters treated by `mathastext`): the mandatory argument is the math version to be used for math; the optional argument is the name of (another) `mathastext`-declared math version, the font which was chosen during its declaration will be set as document text font (and `\familydefault` etc...also are redefined). In the absence of the optional argument, the mandatory one is used. The versions *must* be either `normal`, or `bold`, or previously declared ones via `\Mathastext` or `\MTDeclareVersion`.

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<sup>45</sup>it is provided for the `mathastext` defined math alphabet `\mathnormalbold` which contrarily to `\mathnormal` is not treated apart from the other math alphabets.

- the starred variant does the math set-up, but changes *nothing* to the text fonts (see [subsection 2.4](#) for a description of the math set-up, which summarizes what is done additionally to only using L<sup>A</sup>T<sub>E</sub>X's `\mathversion`).

`\MTversion[⟨nametext⟩]{⟨namemath⟩}` does `\MTmathactiveletters` (except for `\MTversion{normal}` and `\MTversion{bold}` under package option `subdued`), and, if the font used in math mode is not *italic* nor *slanted*, it furthermore activates the automatic insertion of italic corrections (for better positioning of subscripts; see the discussion in [subsection 2.6](#)). Under the `frenchmath` option the package checks separately the letter shape for lowercase and uppercase.

Under the `subdued` option, `\MTversion{normal}` and `\MTversion{bold}` do `\MTmathoperatorsdonotobeymathxx`, `\MTnonlettersdonotobeymathxx`, `\MTeasynonlettersdonotobeymathxx`, and `\MTmathstandardletters`.

All further commands are for math mode only.

- `\hbar`: this is constructed (in a way compatible with the `italic` option) from the `h` letter and the `ˉ` accent from the `mathastext` font. Note that `\mathrm{\hbar}` and `\mathbf{\hbar}` should work and that `\hbar` does scale in subscripts and exponents. Only for T1 and OT1 (or LY1) encodings.
- `\fouriervec`: this is a `\vec` accent taken from the Fourier font; the `fourier` package need not be loaded. Active only if option `fouriervec`.
- `\pmvec`: this provides a poor man `\vec` accent command, for upright letters. It uses the right arrow. Does not change size in subscripts and exponents.
- `\mathnormal`, `\mathrm`, `\mathbf`, `\mathit`, `\mathsf`, `\mathtt`: modifications of the original `\mathnormal`, `\mathrm`, `\mathbf`, `\mathit`, `\mathsf`, `\mathtt` to use the `mathastext` font. The underlying internal L<sup>A</sup>T<sub>E</sub>X structures related to the original commands are not overwritten, so the original commands can be saved under other names before `\usepackage{mathastext}`, to be used in case of necessity (this is what option `subdued` does.)
- `\mathnormalbold`: a bold version of `\mathnormal`. Differs from `\mathbf` when the `italic` option has been used, or when use has been made of `\MTlettershape` to specify a shape for letters distinct from the one for digits and operator names, or similarly when the math version has been declared via `\MTDeclareVersion` with its optional parameter for shape of letters.
- `\inodot`, `\jnodot`: the corresponding glyphs in the chosen font for math mode. By default, will overwrite `\imath` and `\jmath`. With version 1.12 by default `\i` and `\j` work also in math mode and give then `\inodot`, resp. `\jnodot`. This should work for all 8bit-encodings having these glyphs, and also in Unicode.

- `\MathEuler`, `\MathEulerBold`: math alphabets to access all the glyphs of the Euler font, if option `eulergreek` (or `eulerdigits` was passed to the package).
- `\MathPSymbol`: math alphabet to access the Symbol font.
- when one of the options `symbolgreek`, `eulergreek`, or `selfGreek` is passed to the package the capital Greek letters which look like their Latin counterparts acquire names: `\Digamma`, `\Alpha`, `\Beta`, `\Epsilon`, `\Zeta`, `\Eta`, `\Iota`, `\Kappa`, `\Mu`, `\Nu`, `\Omicron`, `\Rho`, `\Tau`, `\Chi` (no `\Digamma` for Symbol). Also an `\omicron` control sequence is provided.
- LGR Greek and ‘var’-letters: only the `\varsigma` is available in this encoding, so using for example `\varphi` will load the previous default math font. It might thus be suitable when recompiling already written L<sup>A</sup>T<sub>E</sub>X sources to add to the preamble `\let\varphi=\phi`, `\let\varepsilon=\epsilon`, etc..., in case only the ‘variant’ form of the letter was used in the documents.
- Miscellaneous mathematical symbols from the postscript Symbol font are made available (or replaced) by option `symbolmisc`.<sup>46</sup> They are `\prod`  $\prod$  `\sum`  $\sum$  `\implies`  $\Rightarrow$  `\impliedby`  $\Leftarrow$  `\iff`  $\iff$  `\shortiff`  $\Leftrightarrow$  `\to`  $\rightarrow$  `\longto`  $\longrightarrow$  `\mapsto`  $\mapsto$  `\longmapsto`  $\longmapsto$  `\aleph`  $\aleph$  `\infty`  $\infty$  `\emptyset`  $\emptyset$  `\surd`  $\surd$  `\nabla`  $\nabla$  `\angle`  $\angle$  `\forall`  $\forall$  `\exists`  $\exists$  `\neg`  $\neg$  `\club`  $\clubsuit$  `\diamondsuit`  $\diamondsuit$  `\heartsuit`  $\heartsuit$  `\spadesuit`  $\spadesuit$  `\smallint`  $\int$  `\wedge`  $\wedge$  `\vee`  $\vee$  `\cap`  $\cap$  `\cup`  $\cup$  `\bullet`  $\bullet$  `\div`  $\div$  `\otimes`  $\otimes$  `\oplus`  $\oplus$  `\pm`  $\pm$  `\ast`  $\ast$  `\times`  $\times$  `\propto`  $\propto$  `\mid`  $\mid$  `\leq`  $\leq$  `\geq`  $\geq$  `\approx`  $\approx$  `\supset`  $\supset$  `\subset`  $\subset$  `\supseteq`  $\supseteq$  `\subseteq`  $\subseteq$  `\in`  $\in$  `\sim`  $\sim$  `\cong`  $\cong$  `\perp`  $\perp$  `\equiv`  $\equiv$  `\notin`  $\notin$  `\langle`  $\langle$  `\rangle`  $\rangle$ . And a `\DotTriangle`  $\therefore$  is made available by option `symbolre` (which overwrites `\Re` and `\Im`:  $\Re, \Im$ ). The `\infty` and `\propto` have these names to leave up to the user the choice to replace (or no) the original (larger) `\infty` and `\propto`.

Regarding the `\prod` and `\sum` commands: they will use the Symbol glyphs  $\prod$   $\sum$  in inline math, and in display math the Computer Modern ones (or whatever is set up by other packages; here we have the symbols from `txfonts`):

$$\prod \sum$$

The package provides `\prod` and `\sum`: if one really wants in all situations the Symbol glyphs, one can do `\let\prod\prod` and `\let\sum\sum`. Also `\MToriginalprod` and `\MToriginalsum` will refer to the `\prod` and `\sum` before redefinition by the package: this is to allow constructs such as `\displaystyle\MToriginalprod` or `\textstyle\MToriginalprod`, because they would not work with the `\prod` and `\sum` as re-defined by the package.

<sup>46</sup>option `asterisk` is also required to treat the `*`. Recall from [subsection 2.8](#) that the asterisk in math mode (also when using the control sequence `\ast`) appears then to T<sub>E</sub>X to be a composite object.

### 3.4 Complete list of options

- **basic**: only `mathastextify` letters and digits.
- **subdued**: do not change the default fonts or the math alphabets in math mode for the normal and bold math versions, turn on the `mathastext`-ification only after an explicit `\MTversion` (or `\mathastextversion`) command activating an additional math version as declared in the preamble. With option `subdued` `\MTversion{normal}` and `\MTversion{bold}` do `\MTmathoperators donotobeymathxx`, `\MTeasynonlettersdonotobeymathxx`, `\MTnonlettersdonotobeymathxx`, `\MTmathstandardletters`.
- **italic**: the letters default to italic shape in math mode.
- **frenchmath**: italic lowercase Latin letters, but uppercase Latin letters in the same font as for digits and operator names. In general this means that they will be upright. In case of the `LGRgreek` option, **frenchmath** influences also the shape of the Greek letters.
- **endash**, **emdash**: use the text font en-dash (–) or even the em-dash (—, but this seems crazy) for the minus sign rather than -. **endash** option is default for the package.
- **asterisk**: use the text font (or the Symbol font) asterisk in math mode.
- **noendash**: the minus sign will be the - from the text font, not the en-dash –.
- **nohbar**: prevents `mathastext` from defining its own `\hbar`.
- **nolessnomore**: besides `!?`, `.,;`, `+–=()`, `[]/`, `#$%&` `mathastext` treats also `<>`, `{ }` and `\`. Use this option to let it not do it. This is the default in case of OT1-encoding.
- further excluding options: **noexclam** `!?`, **nopunctuation** `.,;`, **noplus**, **nominus**, **noplusnominus** `+–`, **noequal** `=`, **noparenthesis** `()`, `[]/`, **nospecials** `#$%&` and **nodigits**.
- **alldelims**: true by default, means that the characters excluded by **nolessnomore** are treated. Use this option in case of a mono-width OT1-encoded font.
- **nosmalldelims**: this prevents `mathastext` from trying to pick up in the text font the ‘small variants’ of some math delimiters; it only affects what happens when a character such as a left parenthesis ( or [ is used as a delimiter, and in the event that T<sub>E</sub>X has chosen the smallest sized variant. This has no impact on what happens when they are not used as delimiters: then, and if not disabled by

the corresponding options, these characters are always picked up from the text font.<sup>47</sup>

- `symbolgreek`, `symboldigits`: to let Greek letters (digits) use the Symbol font.
- `symbolre`: replaces `\Re` and `\Im` by the Symbol glyphs  $\Re$ ,  $\Im$  and defines a `\DotTriangle` command ( $\therefore$ ).
- `symbolmisc`: takes quite a few glyphs, including logical arrows, product and sum signs from Symbol. They are listed *supra*. Doing `\renewcommand{\int}{\smallint}` will maximize even more the use of the Symbol font.
- `symboldelimiters`: the characters apart from letters and digits will be taken from the Symbol font.
- `symbol`: combines `symbolgreek`, `symbolre`, and `symbolmisc`.
- `symbolmax`: combines `symbol` and `symboldelimiters`.
- `eulergreek`, `eulerdigits`: to let Greek letters (digits) use the Euler font.
- `LGRgreek`: this is for a font which is also available in LGR-encoding. It is possible to change the font per math version, via the use of the `\MTgreekfont` command in the preamble.
- `LGRgreeks`: each declared math version will be supposed to be with a font which is also available in LGR-encoding.
- `selfGreek`: this is for a font which is also available in OT1-encoding and contains the glyphs for the default eleven capital Greek letters.
- `selfGreeks`: each declared math version will be supposed to be with a font with the eleven capital Greek letters in its OT1-encoded version.
- `upgreek`, `itgreek`, `upGreek`, `itGreek`: options to tell to use `\itdefault` or `\updefault` for the lowercase and uppercase (or only the uppercase) Greek letters. Only operant in the case of the `LGRgreek(s)` and `selfGreek(s)` options.
- `mathaccents`: use the text font also for the math accents. As in vanilla  $\text{\LaTeX}$ , they are taken from the font for the digits and `\log`-like names. Obey the alphabet changing commands. Will work only for T1, LY1, or OT1-compatible encodings.
- `defaultbf`, `defaultit`, `defaultsf`, `defaultttt`: do not set up, respectively, the `\mathbf`, `\mathit`, `\mathsf`, and `\mathtt` commands to use the mathastext-ified font. This also prevents `mathastext` to create internally `\Mathxx` alphabets (it

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<sup>47</sup>in this very special situation of option `nosmalldelims`, the braces are an exception to this rule and they require both of `\MTnonlettersobeymathxx` and `\MTexplicitbracesobeymathxx` for being picked up from the text font when not used as delimiters.

never overwrites the original `\mathxx` things but let `\mathxx` point to `\Mathxx` instead), so one can use these options if one encounters a ‘too many math alphabets’ `LATEX` error.

- `defaultnormal`, `defaultrm`: do not identify the default `\mathnormal` (resp. `\mathrm`) with the newly created `\Mathnormal` (resp. `\Mathrm`) commands which use the mathastextified fonts in each math version.
- `defaultalphabets`: all the `defaultxx` options together, and additionally tells `mathastext` not to create the `\mathnormalbold` alphabet either.
- `defaultimath`: do not overwrite `\imath` and `\jmath`, do not extend `\i` and `\j` to math mode use.
- `defaultmathsizes`: do not change the `LATEX` defaults for the sizes of exponents and subscripts.
- `fouriervector`: provides a `\fouriervec` command. The user can then add in the preamble `\let\vec=\fouriervec`. There is also always available a “poor man” vec accent `\pmvec` for upright letters.

Thanks to Kevin KLEMENT, Tariq PERWEZ and Ricard TORRES for sending bug reports and feature requests when the first version of the package was issued.

Numerous examples will be found there:

<http://jf.burnol.free.fr/mathastext.html>

<http://jf.burnol.free.fr/showcase.html>

## 4 Change log

### 1.3g [2015/10/15]

- \* following 2015/10/01 `LaTeX` release, removal of the “`luatex`” prefix from the names of the `LuaLaTeX` math primitives. Compatibility maintained with older `LaTeX` formats.

### 1.3f [2015/09/12]

- \* the replacement of `amsmath`’s `\resetMathstrut@`, when it is done, emits an Info rather than a Warning as this could be potentially stressful to some users.
- \* the README self-extracts from the dtx source, as a text file README.md with Markdown syntax.

### 1.3e [2015/09/10]

- \* bugfix: under option `nosmalldelims`, `\lbrace`

and `\rbrace` were redefined as math symbols and could not be used as delimiters.

### 1.3d [2015/02/26]

- \* the documentation mentions the improved compatibility of `mathastext` with the latest (3.34) beamer release: no more need for `\usefonttheme{professionalfonts}`.

### 1.3d [2014/05/23]

- \* new commands `\MTstandardgreek` and `\MTcustomgreek`.
- \* The Greek letters, in case of use of one of the package related options, are left to their defaults in the normal and bold math versions if the subdued option was also used (this was so far the case only with options `LGRgreek/LGRgreeks`).



- \* `\newmcodes@` of `amsmath` is left untouched if package `lualatex-math` is detected.

### 1.3c [2013/12/14]

- \* added a starred variant to `\MTversion` which tells `mathastext` to only do the math set-up and not modify the text fonts.

- \* added second optional version name argument to `\Mathastext` and to `\MTDeclareVersion`, to transfer settings for things not otherwise changed by `mathastext` from a math version to the one declared. This is mainly for symbols and large symbols to be the bold ones when the user sets up the series of a `mathastextified` font to be bold in a `mathastext-declared` version.

- \* renamed `\defaultprod` to `\MToriginalprod`, `\defaultsum` to `\MToriginalsum`, (this is in case of option `symbolmisc`).

- \* changes to the `dtx` organization; options for generating the documentation can be customized in generated `mathastext.tex` file.

- \* 1.2d code for `\#`, `\$`, `\%`, and `\&` modified erroneously the earlier correct 1.2c code and created a bug showing up with more than 16 math families (a possibility only with `lualatex` or `xelatex`).

### 1.3a [2013/09/04]

- \* the somewhat silly `\string's` are removed from the `\MTsetmathskips` command of release 1.3, thus allowing its first argument to be a macro, or any expandable code, giving a letter.

- \* the `amsmath` `\resetMathstrut@`, which is incompatible with a mathematically active parenthesis ( is now modified only if necessary (i.e. only when `\MTnonlettersobeymathxx` is issued) and is restored to its original value if not needed anymore (i.e. after `\MTnonlettersdonotobeymathxx`, as for example when switching to the normal version under option `subdued`).

- \* improved documentation.

### 1.3 [2013/09/02]

- \* commands `\MTsetmathskips` and `\MTunsetmathskips` added.

- \* commands `\MTmathactiveletters` and `\MTmathstandardletters` to govern the math activation of letters independently of its use for insertion of the italic corrections (`\MTicinmath` and `\MTnoicinmath` correspondingly modified).

- \* the new `\luatexUmathcodenum` as available since TL2013 allows identical treatment by `mathastext` of `=` and `-` under both `LuaTeX` and `XeTeX`.

- \* `\newmcodes@` of `amsmath` is left untouched in case of option `basic`.

- \* a sentence containing `|` which was written to the log during the loading caused a problem if `|` was active (typically if `\MakeShortVerb{\|}` was added to the preamble prior to the loading of `mathastext`).

- \* some preemptive measures taken regarding things such as `\mid`, `\lbrace`, and `\rbrace`, as some packages define these things in manners which made the re-definitions done by `mathastext` issue errors.

### 1.2f [2013/01/21]

- \* minor code improvements. Change log added to the user manual.

### 1.2e [2013/01/10]

This version should be the last one in the 1.2 series as it seems to correct most of the main problems which were introduced with the massive use of mathematically active characters in versions 1.2 and 1.2b.

- \* It is indeed a thorny point when one wants to modify only in math mode how an active character acts, without breaking things. The package now does that `/only/` if the activation appears to originate in the Babel system, as it is then possible to modify appropriately the Babel macros `\user@active<char>` and `\normal@char<char>`. The relevant issues are discussed in section 2.10 of the user manual, in the test file `mathastexttestalphabets.tex`, and in the source code comments to the macro `\mst@mathactivate`. The inherent incompatibility of Babel with packages having made mathematically active the characters itself makes document active is circumvented by this interference of `mathastext`. A generally applicable Babel patch could be derived from the method used by `mathastext`.

- \* The technique of mathematical activation is maintained only for the characters which are not `catcode active` (at the entrance in math mode, as `mathastext` does all its activation job at `everymath` and `everydisplay`).

- \* Sadly, the feature of added italic corrections introduced in version 1.2b did not behave as described in the user manual, due to forgotten group

braces. Fixed.

- \* The command `\MTlowerast` from the user manual of v1.2d was not the one implemented in the source code. Fixed.

- \* The test files automatically extracted from a latex run on the dtx file have been revised and extended.

- \* The code is better documented.

### 1.2d [2013/01/02]

- \* an incompatibility with `amsmath` (its macro `\resetMathstrut@`), exists since version 1.2 of the package. This is fixed here.

- \* various improvements in dealing with the asterisk and in the mechanism of letting non-letter symbols obey the math alphabet commands.

- \* documentation extended and improved.

### 1.2c [2012/12/31]

- \* `mathastext` now inserts automatically after all (latin) letters in math mode their italic corrections, if the font used is upright (sic). This improves the spacings for the positioning of subscripts. The feature is de-activated inside the math alphabets commands (apart from `\mathnormal`), so as to not prohibit the formation of ligatures,

- \* the documentation has been extended to explain in detail the issues which are relevant to the new feature of added italic corrections,

- \* version 1.2 had some bad bugs when confronted to active characters. This is corrected and additionally `\MTnonlettersdonotobeymathxx` is made the default, as the user input is too much constrained in its absence.

- \* a less fatal, but still annoying, typo had made the dot in 1.2 of type `\mathpunct` rather than `\mathord`

- \* the inner namespace has been rationalized a bit.

### 1.2 [2012/12/20]

- \* a new command sets up the amount of space to be automatically inserted before the derivative glyph (useful when using an upright font).

- \* the scope of the math alphabets has been extended to apply to the non-alphabetical characters, and also to operator names.

- \* the format of the dtx file has changed. The package file is self-extracting from the dtx, and

four additional test files are also produced during latex `mathastext.dtx`.

### 1.15f and 1.15g [2012/10/25]

- \* `\$, \#, \&`, and `\%` had been re-defined by `mathastext` since its inception in a rather strange (but working) way, which could cause surprises to other packages. Fixed.

- \* the subdued mechanism for the math alphabets is implemented in a simpler and more efficient manner than in 1.15e.

- \* the defaultxx options act a bit differently, and are more useful in case of a too many math alphabets situation.

- \* various improvements in the documentation.

- \* general clean up and better commenting of the source code.

### 1.15e [2012/10/22]

- \* new user commands to specify skip or glue to be inserted after the math symbols `\exists` and `\forall`

- \* complete (user transparent) rewrite of the code implementing the subdued option; and its action has been extended to apply also to the `\mathbf`, `\mathit`, `\mathsf`, `\mathtt` alphabets and not only to `\mathrm` and `\mathnormal` as in the previous versions.

- \* improvements in the documentation.

### 1.15d [2012/10/13]

- \* the Unicode situation is now correctly treated, throughout the code (this had been left in a half-done way from version 1.14 of April 2011).

- \* this includes an issue related to `amsmath` and its `DeclareMathOperator` macro which has been fixed,

- \* and the code related to `\relbar` and `\Relbar` (and `\models`) has been revised.

### 1.15c [2012/10/05]

- \* it is now possible to use distinct fonts in LGR encoding for the Greek letters according to the current math version.

- \* improvements to the documentation.

### 1.15b

- \* corrected a 'feature' of 1.15 which was backward-incompatible

- \* improvements to the pdf documentation

#### 1.15 [2012/09/26]

- \* the subdued option allows the mathastextification to act only locally.
- \* some measures taken to deal with amsmath related issues when using xetex or luatex.

#### 1.14c

- \* a bug is fixed: the `\Mathastext` macro reinitializes the fonts in the normal and bold math versions, but it also erroneously redeclared the math alphabet changing commands which could have been set up in previously defined math versions (via earlier calls to `\Mathastext\{version_name\}`).

#### 1.14b [2011/04/03]

- \* there was a bug with `\$, \#, \&, \%` in math mode which showed up when ten or more math families had been declared. This bug affected also the minus sign under the same circumstances, when Unicode engines were used. Fixed.
- \* the options `LGRgreek` and `selfGreek` act now a bit differently, and new options `LGRgreeks` and `selfGreeks` have been defined.
- \* I also cleaned up a bit the code, for a more structured namespace.

#### 1.14

- \* `mathastext` now modifies also the math alphabets `\mathit`, `\mathsf` and `\mathtt`, thus making it a quite generic complete manner to adapt the math configuration to fonts provided with no math support.

#### 1.13b

- \* when the Symbol font is used for `\prod` and `\sum` this will be only for inline math; display math will use the default glyphs

#### 1.13 [2011/03/11]

- \* the `LGRgreek` option is added.
- \* internal changes for better readability of the code.

#### 1.12

- \* various bugs have been corrected.
- \* the `endash` and `alldelims` options are active by default.
- \* the package is more Unicode aware.
- \* the `\Mathastext` command has been improved to facilitate the mechanism of math versions also when using XeTeX or LuaTeX (with package `fontspec`.)
- \* the en-dash and dotless i and j now work with all encodings, Unicode inclusive.

#### 1.11 [2011/02/06]

- \* optional argument to `\Mathastext` macro.

#### 1.1 [2011/02/01]

- \* options `italic` and `frenchmath`.

#### 1.0 [2011/01/25]

- \* Initial version.

## 5 Implementation

The usual catcode regime for letters and digits is assumed and some characters such as `*`, `'`, `"`, `=` are supposed to be of catcode other at the time of loading of `mathastext`. The source of `mathastext` takes precautions for some other characters such as the right quote `'`, which may thus be active with no harm at the time of loading. By the way, I think L<sup>A</sup>T<sub>E</sub>X<sub>2</sub>ε should have provided to authors a standard macro to be used at the beginning of a style file to make sure the catcodes are standard. Shorthands created by Babel should be mostly no problem as Babel does the activation only at the `\begin{document}`.

The comments have been accumulating through successive versions with only partial efforts to achieve some sort of coherence; as a result some are a bit strange or obsolete to various degrees. And the similar remark applies to some ancient parts of the code itself!

```
1 \NeedsTeXFormat{LaTeX2e}
2 \ProvidesPackage {mathastext}
3 [2015/10/15 v1.3g Use the text font in math mode (jfb)]
```

Testing for XeTeX and LuaLaTeX. I should load some package for this code which I copied somewhere (perhaps from the `iftex` package? or some post on `comp.text.tex`). 2013/01/01: at least the code now does not overwrite previous `\ifXeTeX` or `\ifLuaTeX`...

1.3g 2015/10/15: update for the naming of primitives, the situation has evolved both on XeTeX side and on the LuaLaTeX side (LaTeX base 2015/10/01): I was told "U" named math primitives were always available for LuaLaTeX. For XeTeX, XeTeX prefix got replaced by U prefix with 0.99.. a certain number of 9. I opted for rather simple approach of just trying the "modern" names and if they don't exist fall back on earlier (and in danger of being deprecated) names.

```
4 \let\mst@Umathcharnumdef\Umathcharnumdef
5 \let\mst@Umathcodenum \Umathcodenum
6 \let\mst@Umathcode \Umathcode
7 \let\mst@Umathchardef \Umathchardef
8 \newif\ifmst@XeTeX
9 \begingroup\expandafter\expandafter\expandafter\endgroup
10 \expandafter\ifx\csname XeTeXinterchartoks\endcsname\relax
11 \mst@XeTeXfalse
12 \else
13 \mst@XeTeXtrue
14 \ifx\mst@Umathcharnumdef\undefined
15 \let\mst@Umathcharnumdef\XeTeXmathcharnumdef
16 \let\mst@Umathcodenum \XeTeXmathcodenum
17 \let\mst@Umathcode \XeTeXmathcode
18 \let\mst@Umathchardef \XeTeXmathchardef
19 \fi
20 \fi
21 \newif\ifmst@LuaTeX
22 \begingroup\expandafter\expandafter\expandafter\endgroup
23 \expandafter\ifx\csname directlua\endcsname\relax
24 \mst@LuaTeXfalse
25 \else
26 \mst@LuaTeXtrue
27 \ifx\mst@Umathcharnumdef\undefined
```

```

28 \let\mst@Umathcharnumdef\luatexUmathcharnumdef
29 \let\mst@Umathcodenum \luatexUmathcodenum
30 \let\mst@Umathcode \luatexUmathcode
31 \let\mst@Umathchardef \luatexUmathchardef
32 \fi
33 \fi
34 \newif\ifmst@Unicode
35 \ifmst@LuaTeX\mst@Unicodetrue\fi
36 \ifmst@XeTeX \mst@Unicodetrue\fi
1.2: all inner macros of mathastext now starts with \mst@ for a cleaner name-space.
37 \def\mst@oti{OT1}\def\mst@ti{T1}\def\mst@lyi{LY1}
38 \def\mst@eui{EU1}\def\mst@euii{EU2}
39 \newif\ifmst@goahead
40 \newif\ifmst@abort

```

```

\mst@enc Macros to store the font settings, each math version will store its own records.
\mst@fam 41 \def\mst@enc{\encodingdefault}
\mst@ser 42 \def\mst@fam{\familydefault}
\mst@opsh 43 \def\mst@ser{\seriesdefault}
\mst@bold 44 \def\mst@opsh{\shapedefault} %% will be default shape for operator names
\mst@ltsh 45 \def\mst@bold{\bfdefault}
46 \def\mst@ltsh{\shapedefault} %% will be default shape for letters

```

```

\mst@greekfont 1.15c: for use by the LGRgreek and selfGreek options. Defined as an \edef in order to be able
to set-up once and for all the Greek at the time of \usepackage. Modifiable in the preamble via
\MTgreekfont{<font_name>}\Mathastext.
47 \edef\mst@greekfont{\familydefault} %% v 1.15c

```

Package options 2011/03/09: 1.13 introduces the option LGRgreek and systematic use of \if... conditionals, for better readability (by myself) of the code.

```

48 \newif\ifmst@italic
49 \newif\ifmst@frenchmath
50 \DeclareOption{italic}{\mst@italictrue}
51 \def\mst@ltsh{\itdefault}
52 \DeclareOption{frenchmath}{\mst@frenchmathtrue\mst@italictrue}
53 \def\mst@ltsh{\itdefault}
54 %%
55 \newif\ifmst@endash\mst@endashtrue
56 \DeclareOption{endash}{\mst@endashtrue}
57 \DeclareOption{noendash}{\mst@endashfalse}
58 \newif\ifmst@emdash
59 \DeclareOption{emdash}{\mst@emdashtrue\mst@endashfalse}
60 %%
61 \newif\ifmst@alldelims
62 \edef\mst@tmp{\encodingdefault}\ifx\mst@oti\mst@tmp\else\mst@alldelimstrue\fi
63 \DeclareOption{alldelims}{\mst@alldelimstrue}
64 \DeclareOption{nolessnomore}{\mst@alldelimsfalse}
65 %% new with 1.2
66 \newif\ifmst@nosmalldelims

```

```

67 \DeclareOption{nosmallldelims}{\mst@nosmallldelimstrue}
68 %%
69 \newif\ifmst@noplus
70 \DeclareOption{noplus}{\mst@noplustrue}
71 \newif\ifmst@nominus
72 \DeclareOption{nominus}{\mst@nominustrue}
73 \DeclareOption{noplusnominus}{\ExecuteOptions{noplus,nominus}}
74 %%
75 \newif\ifmst@noparen
76 \DeclareOption{noparenthesis}{\mst@noparenttrue}
77 \newif\ifmst@nopunct
78 \DeclareOption{nopunctuation}{\mst@nopuncttrue}
79 \newif\ifmst@noequal
80 \DeclareOption{noequal}{\mst@noequaltrue}
81 \newif\ifmst@noexclam
82 \DeclareOption{noexclam}{\mst@noexclamtrue}
83 \newif\ifmst@asterisk
84 \DeclareOption{noasterisk}{\PackageWarningNoLine{mathastext}
85 {option 'noasterisk\string' is deprecated.^^J\space\space\space
86 Check the documentation}}
87 \DeclareOption{asterisk}{\mst@asterisktrue}
88 \AtBeginDocument{
89 \everymath\expandafter{\the\everymath \mst@doasterisk
90 \let\mst@doasterisk\relax}
91 \everydisplay\expandafter{\the\everydisplay \mst@doasterisk
92 \let\mst@doasterisk\relax}}
93 \newif\ifmst@nospecials
94 \DeclareOption{nospecials}{\mst@nospecialstrue}
95 \newif\ifmst@basic % 1.3 to avoid unnecessary patch of amsmath \newmcodes@
96 \DeclareOption{basic}{\mst@basictrue}
97 \ExecuteOptions{noparenthesis,nopunctuation,%
98 noplusnominus,noequal,noexclam,nospecials,nolessnomore}}
99 %%
100 \newif\ifmst@nohbar
101 \DeclareOption{nohbar}{\mst@nohbartrue}
102 \newif\ifmst@nodigits
103 \DeclareOption{nodigits}{\mst@nodigitstrue}
104 \newif\ifmst@defaultimath
105 \DeclareOption{defaultimath}{\mst@defaultimathtrue}
106 \newif\ifmst@mathaccents
107 \DeclareOption{mathaccents}{\mst@mathaccentstrue}
108 %%
109 \newif\ifmst@needsymbol
110 \newif\ifmst@symboldelimiters
111 \DeclareOption{symboldelimiters}{\mst@needsymboltrue\mst@symboldelimitertrue}
112 \newif\ifmst@symboldigits
113 \DeclareOption{symboldigits}{\mst@needsymboltrue\mst@symboldigitstrue}
114 \newif\ifmst@symbolgreek
115 \newif\ifmst@customgreek %% new with 1.3d

```

```

116 \DeclareOption{symbolgreek}{\mst@needsymboltrue\mst@symbolgreektrue
117 \mst@customgreektrue }
118 \newif\ifmst@symbolre
119 \DeclareOption{symbolre}{\mst@needsymboltrue\mst@symbolretrue}
120 \newif\ifmst@symbolmisc
121 \DeclareOption{symbolmisc}{\mst@needsymboltrue\mst@symbolmisctrue}
122 \DeclareOption{symbol}{\ExecuteOptions{symbolgreek,symbolmisc,symbolre}}
123 \DeclareOption{symbolmax}{\ExecuteOptions{symbol,symboldelimiters}}
124 %%
125 \newif\ifmst@needeuler
126 \newif\ifmst@eulerdigits
127 \DeclareOption{eulerdigits}{\mst@needeulertrue\mst@eulerdigittrue}
128 \newif\ifmst@eulergreek
129 \DeclareOption{eulergreek}{\mst@needeulertrue\mst@eulergreektrue
130 \mst@customgreektrue }
131 %%
132 \newif\ifmst@selfGreeK
133 \DeclareOption{selfGreeK}{\mst@selfGreeKtrue\mst@customgreektrue}
134 \newif\ifmst@selfGreeks
135 \DeclareOption{selfGreeks}{\mst@selfGreeKtrue\mst@selfGreeKtrue
136 \mst@customgreektrue }
137 \newif\ifmst@LGRgreek
138 \DeclareOption{LGRgreek}{\mst@LGRgreektrue\mst@customgreektrue}
139 \newif\ifmst@LGRgreeks
140 \DeclareOption{LGRgreeks}{\mst@LGRgreektrue\mst@LGRgreektrue
141 \mst@customgreektrue}
142 %%
143 \def\mst@greek@select{0}
144 \newif\ifmst@itgreek
145 \newif\ifmst@upgreek
146 \DeclareOption{itgreek}{\mst@itgreektrue}
147 \DeclareOption{upgreek}{\mst@upgreektrue}
148 \DeclareOption{itGreeK}{\def\mst@greek@select{1}}
149 \DeclareOption{upGreeK}{\def\mst@greek@select{2}}
150 %%

```

Starting with 1.15f the meaning of the ‘defaultxx’ options has changed. They now prevent `mathastext` from defining additional alphabets rather than prevent it from identifying the ‘mathxx’ with the new ‘Mathxx’. The ‘Mathnormal’ and ‘Mathrm’ alphabet commands are always created as they are SymbolFontAlphabets.

```

151 \newif\ifmst@defaultnormal
152 \DeclareOption{defaultnormal}{\mst@defaultnormaltrue}
153 \newif\ifmst@defaulttrm
154 \DeclareOption{defaulttrm}{\mst@defaulttrmtrue}
155 \newif\ifmst@defaultbf
156 \DeclareOption{defaultbf}{\mst@defaultbftrue}
157 \newif\ifmst@defaulttit
158 \DeclareOption{defaulttit}{\mst@defaulttittrue}
159 \newif\ifmst@defaultsf
160 \DeclareOption{defaultsf}{\mst@defaultsftrue}

```

```

161 \newif\ifmst@defaultttt
162     \DeclareOption{defaultttt}{\mst@defaultttttrue}
163 \newif\ifmst@nonormalbold
164 \DeclareOption{defaultalphabets}{\ExecuteOptions{defaultnormal,defaultrm,%
165 defaultbf,defaultit,defaultstf,defaultttt}\mst@nonormalboldtrue}
    mathastext considers the default script and especially scriptscript sizes to be far too small, and
    it will modify them. An option maintains the default.
166 \newif\ifmst@defaultsizes
167     \DeclareOption{defaultmathsizes}{\mst@defaultsizetrue}
168 \newif\ifmst@twelve
169     \DeclareOption{12pt}{\mst@twelvetrue}
170 \newif\ifmst@fouriervec
171     \DeclareOption{fouriervec}{\mst@fouriervectrue}
    1.15: the subdued option.
172 \newif\ifmst@subdued
173     \DeclareOption{subdued}{\mst@subduedtrue}
174 \DeclareOption*{\PackageWarningNoLine{mathastext}
175     {Unknown option '\CurrentOption\string'}}

```

```

176 \ProcessOptions\relax

```

`\exists` 1.15e [2012/10/21]: math skip/glue *after* `\exists` and `\forall`, this is useful with upright letters in math mode. Each math version has its own user defined values for the skips, stored as macros. The redefinitions of  $\exists$  and  $\forall$  are done only at the end of the package as the `\symbol` option will also want to redefine these math symbols.

The subdued option (later and only for the normal and bold math version) and the italic option (here) set to zero the package default skips. With 1.2 the skips can be modified on the fly in the document, they are not necessarily set in the preamble once and for all for each math version.

```

177 \newmuskip\mst@exists@muskip %% v 1.15e
178 \newmuskip\mst@forall@muskip
179 \def\mst@exists@skip{1mu}
180 \def\mst@forall@skip{.6667mu}
181 \ifmst@italic\ifmst@frenchmath\else
182     \def\mst@exists@skip{0mu}\def\mst@forall@skip{0mu}\def\mst@prime@skip{0mu}
183 \fi\fi
184 \AtEndOfPackage{% must be at end of code
185 \let\mst@stdexists\exists
186 \let\mst@stdforall\forall
187 \renewcommand\exists{\mst@stdexists\mskip\mst@exists@muskip}
188 \renewcommand\forall{\mst@stdforall\mskip\mst@forall@muskip}
189 }

```

`\prime` 1.2 [2012/12/17]: math skip/glue *before* the `\prime` glyph. This is useful with the default CM glyph and upright letters (in contrast the prime from `txfonts` works fine with upright letters). For this we replace the  $\LaTeX$  kernel `\active@math@prime` with our own skip-enhanced version `\mst@active@math@prime`.

1.2b [2012/12/31]: doing  
`{\catcode'\'= \active \global\let'\mst@active@math@prime}`



is awfully wrong when the right quote is made active at begin document by some other package (as happens with `babel` for some languages). So `mathastext` treats now the right quote with the same method as applied to the other characters it makes mathematically active. This uses the macro `\mst@mathactivate` which is defined later in the package.

Babel does `\let\prim@s\bb1@prim@s` when `'` is made active via its services (the czech and slovak languages also store the initial version of `\prim@s`, else the quote would not work correctly when being again of catcode 12), and it doesn't matter if `mathastext` is loaded before or after this happens, as the `\mst@mathactivate` does its job only as part of the `\everymath` and `\everydisplay` token lists.

1.2e being paranoid, we take precautions against a possibly catcode active right quote at the time of loading `mathastext`.

```
190 \newmuskip\mst@prime@muskip    %% v 1.2
191 \def\mst@prime@skip{.5mu}
192 \ifmst@italic\ifmst@frenchmath\else\def\mst@prime@skip{0mu}\fi\fi
193 \def\mst@active@math@prime{\sp\bgroup\mskip\mst@prime@muskip\prim@s}
194 {\catcode'\'=12
195 \gdef\mst@modifyprime{\mst@mathactivate'}\mst@active@math@prime}}
196 \newcommand*{\MTnormalprime}{\let\mst@modifyprime\relax}
197 \AtBeginDocument{
198 \everymath\expandafter{\the\everymath \mst@modifyprime \MTnormalprime}
199 \everydisplay\expandafter{\the\everydisplay \mst@modifyprime \MTnormalprime}
200 }
```

`\MTexistsskip` 1.15e: These user macros set up the amount of muglue after `\exists` or `\forall`. The normal and bold math versions inherit the same skips; these skips are set to zero in case of the subdued, or the italic option. Each command `\Mathastext[⟨version_name⟩]` stores the current values in the definition of the math version.

1.2: `\MTprimeskip` added, the silly `\@onlypreamble` are removed and the macros are modified to have immediate effect in the document, independently of their possible use in the preamble for the math versions to store values.

Note (september 2013): the names were badly chosen; `\MTsetprimeskip` for example would have been a better choice.

```
201 \newcommand*{\MTexistsskip[1]{\edef\mst@exists@skip{#1}%
202   \mst@exists@muskip\mst@exists@skip\relax}
203 \newcommand*{\MTforallskip[1]{\edef\mst@forall@skip{#1}%
204   \mst@forall@muskip\mst@forall@skip\relax}
205 \newcommand*{\MTprimeskip[1]{\edef\mst@prime@skip{#1}%
206   \mst@prime@muskip\mst@prime@skip\relax}
207 \let\Mathastextexistsskip\MTexistsskip
208 \let\Mathastextforallskip\MTforallskip
209 \let\Mathastextprimeskip\MTprimeskip
210 \let\mathastextexistsskip\MTexistsskip
211 \let\mathastextforallskip\MTforallskip
212 \let\mathastextprimeskip\MTprimeskip
```

`\resetMathstrut@` 2012/12/31: The `amsmath` macro `\resetMathstrut@` is not compatible with a mathematically active opening parenthesis: it does

```
\mathchardef\@tempa\mathcode'\(\relax
```

and is made a part of the hook `\everymath@size` inside `\glb@settings`. This is called from

`\check@mathfonts` which is done in particular in `\frozen@everymath`, hence *before* (but wait) what `\mathastext` puts in `\everymath`. Also, `\glb@settings` is triggered by `\mathversion` which must be done outside of math mode.

Alas, with things such as `$....\hbox{...$..$..}...$ \mathastext` will have already made the parenthesis (mathematically) active. And `\boldsymbol` from `amsbsy` disables the `\@nomath` switch and executes `\mathversion{bold}` directly in math mode. So we have a problem with `\resetMathstrut@`.

`lualatex-math` replaces `\resetMathstrut@` with its own version (which also looks at `)`) and no error is signaled when `\mathastext` has done `\mathcode'("8000`, but the `\Mathstrutbox@` created by `\mathastext` is then wrong.

The replacement macro avoids a potentially math active `(`. It assumes that there is still some appropriate glyph in slot 40 of `operators` and it sets the height and depth of `\Mathstrutbox@` to be large enough to accomodate both this glyph and the one from the `mathastext` font (both in the current math version). If option `\noparenthesis` was used, we leave everything untouched.

In 1.3a, [2013/09/04], the modification is done only at the time of `\MTnonlettersobeymathxx`. It is cancelled by `\MTnonlettersdonotobeymathxx`. So the code has been moved to these macros and here we just store at the begin document the then meaning of `\resetMathstrut@`, and check also if `\MTnonlettersobeymathxx` has been invoked in the preamble.

1.3f [2015/09/12] issues only an Info message not a Warning, as I am becoming aware from another context (etoc) that Warnings are stressful to users, in some integrated environments for editing and compiling L<sup>A</sup>T<sub>E</sub>X source files.

```

213 \ifmst@noparen\else
214 \AtBeginDocument{%
215     \@ifundefined{resetMathstrut@}{% nothing to do, no amsmath
216     }{% amsmath loaded, and possibly patched by things such as lualatex-math
217     \let\mst@savdresetMathstrut@\resetMathstrut@
218     \PackageInfo{mathastext}{current meaning of amsmath
219     \string\resetMathstrut@\space saved}%
220     \ifx\mst@the\the % means that \MTnonlettersobeymathxx was used in preamble
221     \let\mst@the\@gobble\MTnonlettersobeymathxx
222     \fi}}
223 \fi

```

1.2 [2012/12/20] does some rather daring *math* activation of `;`, `,`, `:`, `!`, `?`, `+`, `-`, `=`, `<`, `>`, `(`, `)`, `[`, `]` in math mode to achieve something I wanted to do since a long time: overcome the mutually excluding relation between the variable-family concept and the automatic spacing concept. After loading `\mathastext`, these characters now obey the math alphabets commands but still have the automatic spacing. The use as delimiters for those concerned is also ok.

The activation is done via setting the `\mathcode` to "8000 through the macro `\mst@mathactivate` which in turn is put into the `\everymath` and `\everydisplay` token lists. No character is made active in the sense of the `\catcode` (the issues with catcode active characters at the entrance of the math mode are discussed later),

but the concerned characters will now expand in math mode to *two* tokens.

1.2c [2012/12/31]: hence, this current implementation puts constraints on the input: `$x^?$` or `$x\mathrel?y$` now create errors. They must be input `$x^{?}$`, respectively `$x\mathrel{?}y$`.

The disactivating macro `\MTnonlettersdonotobeymathxx` is made the default.

The mechanism is (even more) off by default for `\{` and `\}` as this is not compatible with their use as delimiters (`\lbrace` and `\rbrace` should be used instead) but it can be activated for them too.

`\mst@mathactivate` 1.2b [2012/12/30]: there were bad oversights in the 1.2 code for `\mst@mathactivate` related to the possibility for some characters to have been made active (in the sense of the catcode) elsewhere (something which often is done by language definition files of the `babel` system). The code from v1.2b tried to provide correct behavior using a prefix called `\mst@fork` (its definition and its use has since been modified) which let the active character expand to the `mathastext` re-definition *only* in math mode and *only* if `\protect` was `\@typeset@protect`. This indeed took care of situations such as `$(\hbox{?})$` with an active `?` or `$(\label{eq:1})$` with an active `:` (assuming for the latter that things would have worked ok before the twiddling by `mathastext`).

1.2e [2013/01/09]: alas `$(\ref{eq:1})$` still was a problem. Indeed in that case the `mathastext` prefix had no means to know it was inside a `\ref` so it made the character expand to its `mathastext` redefinition, which is not acceptable inside a `\csname...\endcsname`. What happens with Babel is that it patches things such as `\ref`, `\newlabel`,... we can test the `\if@safe@actives` flag to detect it in that case, but this is Babel specific. After having thought hard about this I see no general solution except patching all macros such as `\ref...` (in an imitation of what Babel does). So the final decision is to not do anything when the character is catcode active *except* it it seems that Babel is behind the scenes.

Incidentally, Babel and TikZ are buggy with characters which are mathcode actives. For example the combination of `[french]{babel}` and `mathtools` with its `centercolon` turns `$$` into an *infinite loop* !!

In the case of Babel the reason is that, generally (but not always, the right quote ' is an exception), the `\normal@char<char>` fall-back is `\string<char>`. But this is wrong if the mathcode is 32768! The fall-back becomes the default if the user switches to a language where `<char>` is 'normal' and then an infinite loop arises.

As a further example (I am not familiar with other languages from the Babel system) with `frenchb` the active `!?:;` expand in math mode to `\string!` or `?` or `;` or `..`. This creates an infinite loop if the mathcode is 32768.

For the special case of the right quote ' when it is made active by Babel, its fall-back does not invoke `\string'` so being still of mathcode 32768 is not a problem.

I have posted on TeX StackExchange how Babel should possibly modify its definitions and I use this here. I simplify a bit my proposed replacement of `\normal@char<char>` as the check for `\protect` is superfluous, I think, having been done already at the level of the Babel prefix.

Replacing `\user@active<char>` is indeed not enough, and `\normal@char<char>` also must be changed, because when the user switches back to a language where the character is 'normal' it remains catcode active. The crucial thing is the test of `\if@safe@actives` in the replacement of the `\normal@char<char>`, besides of course the test for math mode in both replacements.

When the character is not catcode active, then `mathastext` uses the math activation method. As the mathcode is not looked at in `\edef`, `\write` or inside `\csname...\endcsname` nothing special needs to be done, I think, in terms of protection against premature expansion. (I did not know that initially).

So, to recapitulate, `mathastext` will use the mechanism of the active mathcode if the character is not catcode active, and in the opposite case will do something only in the context of Babel, modifying directly its `\user@active<char>` and its `\normal@char<char>` macros and it does NOT then set the mathcode to 32768!!, rather it makes *sure* the character is not mathematically active.

As 1.2e is a bit paranoid it takes precautions against the possibility of characters it treats being active at the time of its loading. Excepted from the scope of the paranoia are the latin letters (that would be crazy!) and also `*`, `"` and the left quote `'`.

1.2f [2013/01/21] with earlier versions (\*) it was important not to do twice the business of `\mst@mathactivate` (think `$(\hbox{${?}$})$`), so I used (this was a bit wasteful) some sort of

boolean macro for each character. But now that there are the `\mst@the...` prefixes, let's just use them! (don't know why I did not think of that earlier; perhaps I had in mind some more general character per character customization initially, which I just dropped.)

(\*) it is still important to not do twice the thing when the character is active, in which case the `\babel` macros are patched.

As an aside, `\hbox{\catcode'\?= \active $?\$}` for an `?` which was unactive at the first `$` will just make `\mathastext` overwrite the definition (assumed here to have been done earlier) of an active `?`, but the result is that the inner `?` can not be used in `\label` or `\ref`. So testing for active characters should be done always... many things should be done always... I leave as is.

`\mst@do@az` 1.2b [2012/12/28] now that we understand the great advantages of "8000 we do it also for all  
`\mst@do@AZ` letters a-z and A-Z to insert automatically the italic corrections. See the [discussion](#) in the user  
`\mst@addtodo@az` manual. Ironically I wrote the code initially for the `\italic` option only to realize later it was  
`\mst@addtodo@AZ` more suitable to using an *upright* text font in math mode! So this mathematical activation of  
`\MTicinmath` the letters is not done if the font shape is detected to be `it` or `sl`; to bypass this the command  
`\MTicinmath` `\MTicinmath` is provided.

`\MTnoicinmath` 1.2e [2013/01/10] corrects a bad oversight of 1.2b in `\mst@mathactivate` which made the  
`\MTicalsoinmathxx` reproduction of the user manual illustrations with `\f_i~i` impossible. As `\mst@mathactivate`  
`\mst@the` was used also to get the non-letters obey math alphabet while maintaining the `TeX` spacings, I  
could not use group braces. I should have added them later in the case of letters but then forgot.  
Fixed. (the group braces do not prevent ligatures when the letters are arguments to the math  
alphabet commands, the added macro `\mst@itcorr` then expands to nothing).

`\MTnoicinmath` can also be used from inside math mode.

`\MTicalsoinmathxx` is destined to be used inside `\mathnormalbold` as I didn't want to add the complication of extracting the family number used inside `\mathnormalbold` (will perhaps come back if I have time to spend on `source2e`).

`\MTicinmath` can also be used inside math mode, to revert an earlier `\MTnoicinmath` from inside the same math group: the math mode had to be entered with the math activation of letters allowed.

`\MTmath-` 1.3 [2013/09/02] extends the use of mathematically active letters to allow the user to specify  
`activeletters` `\muglue` before and after the letter itself (see `\MTsetmathskips`, below). Mathematically active  
`\MTmath-` letters were previously used only to add the italic correction; the math activation has now been  
`standardletters` separated and put in `\MTmathactiveletters`. There is also `\MTmathactiveLetters` to allow  
math activation only for the uppercase letters. To cancel the (now default, even with option  
`\italic`) math activation of letters, there is `\MTmathstandardletters`. Version 1.3a removes  
some silly `\string`'s from the code, which prevented to pass macros as first argument to the  
command.

`\MTnonletters-` These macros are modified in version 1.3a [2013/09/04] in order to cleverly adjust, or not, the  
`obeymathxx` `\amsmath \resetMathstrut@`. When used in the preamble, they just modify `\mst@the`. And there  
`\MTnonletters-` is code at begin document to check the status there of `\mst@the` and if its meaning is `\the`, then  
`donotobeymathxx` `\MTnonlettersobeymathxx` is activated again to do the patch. When used in the body they  
`\resetMathstrut@` adjust `\resetMathstrut@`. Notice that the saved meaning is the one at begin document (thus,  
possibly patched by `lualatex-math`) but modifications done after that would not be seen in  
`\mst@saveresetMathstrut@`.

```
224 \newtoks\mst@do@nonletters
225 \newtoks\mst@do@easynonletters
226 \newtoks\mst@do@az
227 \newtoks\mst@do@AZ
```

```

228 \let\mst@the\@gobble
229 \newcommand*{\MTnonlettersdonotobeymathxx}{%
230     \ifx\mst@the\@gobble
231     \else
232         \@ifundefined{mst@saveresetMathstrut@}{\}%
233         \PackageInfo{mathastext}{restoring (for this group or environment) ams
math \string\resetMathstrut@}%
234         \let\resetMathstrut@\mst@saveresetMathstrut@}%
235     \fi
236     \let\mst@the\@gobble
237 }
238 \newcommand*{\MTnonlettersobeymathxx}{%
239     \ifx\mst@the\the
240     \else
241         \@ifundefined{mst@saveresetMathstrut@}{\}%
242         \ifmst@symboldelimiters
243             \def\resetMathstrut@{%
244                 \setbox\z@\hbox{\the\textfont\symmtpsymbol\char40
245                     \the\textfont\symmtooperatorfont\char40
246                     \the\textfont\symoperators\char40}%
247                 \ht\Mathstrutbox@ \ht\z@ \dp\Mathstrutbox@\dp\z@}%
248             \else
249                 \def\resetMathstrut@{%
250                     \setbox\z@\hbox{\the\textfont\symmtooperatorfont\char40
251                         \the\textfont\symoperators\char40}%
252                     \ht\Mathstrutbox@ \ht\z@ \dp\Mathstrutbox@\dp\z@}%
253                 \fi
254                 \PackageInfo{mathastext}{\string\resetMathstrut@\space
255                     from amsmath replaced (for this group or environment)}}%
256     \fi
257     \let\mst@the\the
258 }
259 \newcommand*{\MTeasynonlettersdonotobeymathxx}{\let\mst@theeasy\@gobble}
260 \newcommand*{\MTeasynonlettersobeymathxx}{\let\mst@theeasy\the}
261 \MTeasynonlettersobeymathxx
262 \newcommand*{\MTmathactiveletters}{\let\mst@thef\the \let\mst@theF\the}
263 \newcommand*{\MTmathactiveLetters}{\let\mst@theF\the}
264 \newcommand*{\MTmathstandardletters}{\let\mst@thef\@gobble \let\mst@theF\@gobble}
265 \newcommand*{\MTicinmath}{%
266     \MTmathactiveletters
267     \def\mst@itcorr{\ifnum\fam=\m@ne\/\else\ifnum\fam=\symmtletterfont\/\fi\fi}%
268     \let\mst@ITcorr\mst@itcorr}
269 \newcommand*{\MTICinmath}{%
270     \MTmathactiveLetters
271     \def\mst@ITcorr{\ifnum\fam=\m@ne\/\fi}}
272 \newcommand*{\MTnoicinmath}{\def\mst@itcorr{}\def\mst@ITcorr{}}
273 \newcommand*{\MTnoICinmath}{\def\mst@ITcorr{}}
274 \newcommand*{\MTicalsoinmathxx}{%
275     \ifx\mst@itcorr\empty\else\def\mst@itcorr{\/\}\fi

```

```

276 \ifx\mst@ITcorr\@empty\else\def\mst@ITcorr{\/\}\fi}
277 \AtBeginDocument{
278 \everymath\expandafter{\the\everymath
279 \mst@the\mst@do@nonletters \let\mst@the\@gobble
280 \mst@theeasy\mst@do@easynonletters \let\mst@theeasy\@gobble
281 \mst@thef\mst@do@az \let\mst@thef\@gobble
282 \mst@theF\mst@do@AZ \let\mst@theF\@gobble}
283 \everydisplay\expandafter{\the\everydisplay
284 \mst@the\mst@do@nonletters \let\mst@the\@gobble
285 \mst@theeasy\mst@do@easynonletters \let\mst@theeasy\@gobble
286 \mst@thef\mst@do@az \let\mst@thef\@gobble
287 \mst@theF\mst@do@AZ \let\mst@theF\@gobble}
288 }

```

`\MTsetmathskips` 1.3 [2013/09/02]: user level command to specify extra spaces in math mode around the letters (only the 7bit a,b,...,z and A,B,...,Z). First parameter is the letter, second is the math skip to be inserted before, and third the skip to be inserted after; for example `\thickmuskip` or explicitly `0.1mu` or `0.1mu plus 0.1mu minus 0.1mu`.

For this, letters are made mathematically active. This is now the package default (version 1.2 did this only in the absence of option `italic`, or more precisely when the font used was not of shape `it` or `sl`). But if `\MTsetmathskips` has not been used for that letter, the only effect of the math activation is, as in 1.2, to add the italic correction automatically, except when the font shape is detected to be `it` or `sl`; in these latter cases, although mathematically active, the letter acts in the standard way.

The command `\MTmathstandardletters` turns off math activation and its effects for all letters.

Ligatures within the argument of a math alphabet command are impeached by skips; so `\MTunsetmathskips` is provided to cancel the skips for one specific letter (`f` for example).

1.3a [2013/09/04]: I strangely had `\string#1` inside `\MTsetmathskips`. Phobic of catcode active letters... but with `\string` one needs some `\expandafter` to use `\MTsetmathskips` in an `\@for` loop for example. It is better to allow the first argument to be a macro or anything expanding to a letter, and to not be paranoid about improbable catcode active letters (the user just has to tame them at the time of the `\MTsetmathskip`) so I take out these `\string`'s.

```

289 \newcommand*\MTsetmathskips[3]{%
290 \namedef{mst@before#1}{\mskip#2\relax}%
291 \namedef{mst@after#1}{\mskip#3\relax}%
292 }
293 \newcommand*\MTunsetmathskips[1]{%
294 \namedef{mst@before#1}{\relax}%
295 \namedef{mst@after#1}{\relax}%
296 }

```

```

\mst@mathactivate
\addtodo@nonletters 197 \def\mst@magic@v #1#2#3#4#5{#1#3#4}
\do@easynonletters 198 \def\mst@magic@vi #1#2#3#4#5#6{#1#2#4#5}
\mst@addtodo@az 199 \def\mst@fork{\ifmmode\mst@magic@v\fi\@thirdofthree}
\mst@addtodo@AZ 200 \def\mst@safefork{\ifmmode\if@safe@actives\else\mst@magic@vi\fi\fi\@thirdofthree}
201 \def\mst@do@activecase#1#2#3{% #1 is a category 11 or 12 character token
202 \ifundefined{active@char#1}{\fi}

```

```

303         \ifcat #1a\mathcode'#1=#2\else
304         \ifx\relax #2\relax\mathcode'#1='#1 \else\mathcode'#1=#3\fi\fi
305     \expandafter\expandafter\expandafter\let\expandafter\expandafter
306         \csname mst@orig@user@active#1\endcsname
307         \csname user@active#1\endcsname
308     \expandafter\expandafter\expandafter\let\expandafter\expandafter
309         \csname mst@orig@normal@char#1\endcsname
310         \csname normal@char#1\endcsname
311     \ifcat #1a%
312         \expandafter\edef\csname user@active#1\endcsname
313             {\noexpand\mst@fork {{#2}\noexpand#3}}{}\expandafter
314             \noexpand\csname mst@orig@user@active#1\endcsname
315             }%
316         \expandafter\edef\csname normal@char#1\endcsname
317             {\noexpand\mst@safefork {{#2}\noexpand#3}}{}\expandafter
318             \noexpand\csname mst@orig@normal@char#1\endcsname
319             }%
320     \else
321         \expandafter\edef\csname user@active#1\endcsname
322             {\noexpand\mst@fork {#2}\noexpand#3}\expandafter
323             \noexpand\csname mst@orig@user@active#1\endcsname
324             }%
325         \expandafter\edef\csname normal@char#1\endcsname
326             {\noexpand\mst@safefork {#2}\noexpand#3}\expandafter
327             \noexpand\csname mst@orig@normal@char#1\endcsname
328             }%
329     \fi}}
330 \begingroup
331     \catcode'\~=\active
332     \def\x{\endgroup
333     \def\mst@mathactivate##1##2##3{% ##1 guaranteed of cat 11 or 12
334     \begingroup
335         \lccode'\~='##1
336         \lccode'##1='##1
337         \lowercase{\endgroup
338             \ifnum\catcode'##1=\active
339                 \mst@do@activecase ##1{##2}##3
340                 % careful as ##2 is empty in the asterisk and
341                 % prime case!
342             \else
343                 \mathcode'##1="8000
344                 % version 1.3 adds the possibility of extra skips around letters,
345                 % (only if non catcode active at the time of use).
346                 \ifcat##1a\def~{\csname mst@before##1\endcsname ##2##3%
347                     \csname mst@after##1\endcsname}}%
348                 \else\def~{##2##3}\fi
349             \fi}}
350 \x
351 \def\mst@addtodo@nonletters#1#2#3{%

```

```

352 % #1 will be of cat 11 or 12.
353 % #2 is empty for asterisk and right quote
354 \mst@do@nonletters\expandafter
355     {\the\mst@do@nonletters \mst@mathactivate#1{#2}#3}%
356 }
357 \def\mst@addtodo@easynonletters#1#2{% #1 is a one char control sequence
358     \mst@do@easynonletters\expandafter{\the\mst@do@easynonletters\mathcode'#1=#2}%
359 }
360 \def\mst@addtodo@az#1#2#3{%
361     \mst@do@az\expandafter{\the\mst@do@az\mst@mathactivate#1#2#3}
362 }
363 \def\mst@addtodo@AZ#1#2#3{%
364     \mst@do@AZ\expandafter{\the\mst@do@AZ\mst@mathactivate#1#2#3}%
365 }

```

`\newmcodes@` 1.15d: this amsmath macro causes an error in Unicode engines as soon someone assigns a Unicode mathcode to the minus sign, and then makes a `\DeclareMathOperator` declaration. Furthermore it hard-codes the font family 0 as being the one to be used. Moreover just putting the concerned signs `-,;,,` inside braces emulates enough the behavior (although the tick will give a prime).

1.3: now tests if ‘basic’ option was used.

1.3d: I should re-examine the situation with `\newmcodes@`. In the meantime its relaxification will not be done if `lualatex-math` is loaded. And the whole thing is put at begin document.

```

366 \ifmst@basic\else
367 \AtBeginDocument {%
368     \ifpackageloaded{amsmath}
369     {\ifpackageloaded{lualatex-math}
370         {\ifpackagelater{lualatex-math}{2013/08/03}{\let\newmcodes@relax}}
371         {\let\newmcodes@relax}}
372     {}}
373 \fi

```

subdued 1.15: The subdued code was initiated in May 2011. I returned to `mathastext` on Sep 24, 2012, and decided to complete what I had started then, but in the mean time I had forgotten almost all of the little I knew about  $\text{\LaTeX}$  macro programming.

The point was to extract the data about how are ‘letters’ and ‘operators’ in the normal and bold versions, through obtaining the math families of ‘a’ and ‘1’, respectively<sup>1</sup>. Due to the reassignments done for characters by `mathastext` I also had decided in 2011 that the OT1 encoding, if detected, should be replaced by T1 ((1): but the *euler* package for example assigns the digits to the *letters* symbol font...)

1.15d: Oct 13, 2012. The `\mathcode` thing has to be used with care under Unicode engines. Unfortunately the `\luatexUmathcode` macro is helpless as it is not possible to know if it will return a legacy mathcode or a Unicode mathcode. On the other hand the much saner `\XeTeXmathcodenum` always return a Unicode mathcode.

UPDATE for `mathastext` 1.3 (2013/09/02): since the release of `lualatex` as included in TL2013, `\luatexUmathcodenum` behaves as `\XeTeXmathcodenum` so `mathastext` 1.3 treats identically under both unicode engines the equal and minus signs (and the vertical bar).

1.15e: Oct 22, 2012. I add the necessary things to also subdue the `\mathbf`, `\mathit`, `\mathsf` and `\mathtt` macros (previous version only took care of the symbol alphabets `\mathnormal` and `\mathrm`.) [update: 1.15f does that in a completely different and much simpler way] Notice that



the package defines a `\mathnormalbold` macro, but it will not be subdued in the normal and bold math versions.

1.15f: Oct 23, 2012. The previous version of the code queried the math family of a, respectively 1, to guess and then extract the fonts to be reassigned to `mtletterfont` and `mtoperatorfont` (which is done at the end of this .sty file). The present code simply directly uses letters and operators (so `mathastext` could not subdue itself... if it was somehow cloned), but obtains indeed the corresponding font specifications in normal and bold in a cleaner manner. But it is so much shorter (and avoids the Lua<sup>A</sup>T<sub>E</sub>X problem with `\luatexUmathcode`). Anyhow, for example the euler package puts the digits in the letters math family! so the previous method was also error prone. In fact there is no way to do this subdued mechanism on the basis of the legacy code of `mathastext`. The only way is to rewrite entirely the package to query all mathcodes of things it changes in order to be able to revert these changes (and one would have to do even more hacking for `\mathversion{normal}` and not only `\MTversion{normal}` to work).

1.15f: and also I take this opportunity to do the subdued math alphabets things in a much much easier way, see below.

```

374 \ifmst@subdued
375   \def\mst@reserved#1\getanddefine@fonts\symletters#2#3\@nil{%
376     \def\mst@normalmv@letter{#2}}
377   \expandafter\mst@reserved\mv@normal\@nil
378   \def\mst@reserved#1\getanddefine@fonts\symletters#2#3\@nil{%
379     \def\mst@boldmv@letter{#2}}
380   \expandafter\mst@reserved\mv@bold\@nil
381   \def\mst@reserved#1\getanddefine@fonts\symoperators#2#3\@nil{%
382     \def\mst@normalmv@operator{#2}}
383   \expandafter\mst@reserved\mv@normal\@nil
384   \def\mst@reserved#1\getanddefine@fonts\symoperators#2#3\@nil{%
385     \def\mst@boldmv@operator{#2}}
386   \expandafter\mst@reserved\mv@bold\@nil
387 %%
388   \edef\mst@tmp{\encodingdefault}
389   \def\mst@reserved#1/#2/#3/#4/{\gdef\mst@debut{#1}\gdef\mst@reste{#2/#3/#4}}
390   \begingroup\escapechar\m@ne
391     \xdef\mst@funnyoti{\expandafter\string\csname OT1\endcsname}
392     \expandafter\expandafter\expandafter
393       \mst@reserved\expandafter\string\mst@normalmv@operator/
394   \endgroup
395   \ifx\mst@debut\mst@funnyoti\ifx\mst@tmp\mst@oti\def\mst@tmp{T1}\fi\fi
396   \edef\mst@normalmv@operator{\expandafter\noexpand\csname
397     \mst@tmp/\mst@reste\endcsname}
398   \begingroup\escapechar\m@ne
399     \expandafter\expandafter\expandafter
400       \mst@reserved\expandafter\string\mst@boldmv@operator/
401   \endgroup
402   \ifx\mst@debut\mst@funnyoti\ifx\mst@tmp\mst@oti\def\mst@tmp{T1}\fi\fi
403   \edef\mst@boldmv@operator{\expandafter\noexpand\csname
404     \mst@tmp/\mst@reste\endcsname}
405   \AtEndOfPackage{
406     \typeout{** ...entering subdued mode...}
407     \expandafter\SetSymbolFont@ \expandafter\mv@normal\mst@normalmv@letter\symmtletterfont

```

```

408 \expandafter\SetSymbolFont@ \expandafter\mv@bold\mst@boldmv@letter\symmtletterfont
409 \expandafter\SetSymbolFont@ \expandafter\mv@normal\mst@normalmv@operator\symmtooperatorfont
410 \expandafter\SetSymbolFont@ \expandafter\mv@bold\mst@boldmv@operator\symmtooperatorfont
411 \typeout{** ...done.}
412 }
413 \fi % fin de ce \ifmst@subdued

```

In the short-lived 1.15e I was doing the following for alphabets:

```

\def\mst@reservedc#1#2#3#4{\def\mst@normalmv@mathbf{#4#3}}
\def\mst@reserveda#1{%
\def\mst@reservedb##1\install@mathalphabet#1##2##3\@nil{\mst@reservedc##2}%
\expandafter\mst@reservedb\mv@normal\@nil}
\expandafter\mst@reserveda\cename mathbf\space\endcsname

```

and later in the code:

```

\expandafter\expandafter\expandafter\SetMathAlphabet@
\expandafter\expandafter\expandafter\mv@normal
\expandafter\mst@normalmv@mathbf\cename Mathbf\space \endcsname\Mathbf

```

It does work! but `\let\mst@original@bf\mathbf` is so much simpler. And also safer, because `\mathbf` could have been redefined using `\DeclareSymbolFontAlphabet...` (I could have provided the necessary check to the already bloated code...)

**mtoperatorfont** Declaration of the current default font as our math font. The characteristics of the used font can be changed by a user call to the macros `\Mathastext` or `\Mathastextwilluse`, which will be defined next. We will also make one internal call to `\Mathastext` to set up the normal and bold math versions, so we will also employ `\SetSymbolFont` later.

```

414 \DeclareSymbolFont{mtoperatorfont}{\mst@enc}{\mst@fam}{\mst@ser}{\mst@opsh}

```

**\operator@font** We modify this L<sup>A</sup>T<sub>E</sub>X internal variable in order for the predefined `\cos`, `\sin`, etc... to be typeset with the `mathastext` font. This will also work for things declared through the `amsmath` package command `\DeclareMathOperator`. The alternative would have been to redefine the ‘operators’ Math Symbol Font. Obviously people who expect that `\operator@font` will always refer to the ‘operators’ math font might be in for a surprise... well, we’ll see.

```

\MTmathoperators- 1.2: rather than just replacing \symoperators by \symmtooperatorfont I add a modification
obeymathxx       which makes the declared operator names sensitive to the math alphabets... ouh le vilain!
\MTmathoperators- 415 \newcommand*{\MTmathoperatorsobeymathxx}
donot-           416 {\def\operator@font{\mathgroup\ifnum\fam=\m@ne\symmtooperatorfont\else\fam\fi}}
obeymathxx       417 \newcommand*{\MTmathoperatorsdonotobeymathxx}
                  418 {\def\operator@font{\mathgroup\symmtooperatorfont}}
                  419 \MTmathoperatorsobeymathxx

```

**mtletterfont** In version 1.1, we add the possibility to mimick the standard behavior, that is to have italic letters and upright digits. Thanks to Tariq PERWEZ and Kevin KLEMENT who asked for such a feature.

```

420 \DeclareSymbolFont{mtletterfont}{\mst@enc}{\mst@fam}{\mst@ser}{\mst@ltsh}

```

**\Mathnormal** We redefine the default normal, rm, bf, it, sf, and tt alphabets, but this will be done via `\renewcommand{\mathrm}{\Mathrm}` etc... and (1.15f) the previous status of the math alphabets is recorded for the sake of the subdued option.

**\Mathbf** We follow the standard L<sup>A</sup>T<sub>E</sub>X behavior for `\mathbf`, which is to pick up the bold series of the roman font (digits and operator names).

**\Mathit**

**\Mathsf**

**\Mathtt**

**\mathnormalbold**

We will access (if no option is passed for Greek) the `\omicron` via `\mathnormal`. But unfortunately the `fourier` package with the `upright` option does not have an upright omicron obtainable by simply typing `\mathnormal{o}`. So if `fourier` is loaded we use `\mathrm` and not `\mathnormal`.

```

421 \let\mst@alph@omicron\mathnormal
422 \@ifpackageloaded{fourier}{\ifsloped\else\let\mst@alph@omicron\mathrm\fi}{}
423 \DeclareSymbolFontAlphabet{\Mathnormal}{mtletterfont}
424 \DeclareSymbolFontAlphabet{\Mathrm}{mtoperatorfont}
425 \ifmst@nonnormalbold\else
426   \DeclareMathAlphabet{\mathnormalbold}{\mst@enc}{\mst@fam}{\mst@bold}{\mst@ltsh}
427 \fi
428 \ifmst@defaultbf\else
429   \DeclareMathAlphabet{\Mathbf}{\mst@enc}{\mst@fam}{\mst@bold}{\mst@opsh}
430 \fi
431 \ifmst@defaultit\else
432   \DeclareMathAlphabet{\Mathit}{\mst@enc}{\mst@fam}{\mst@ser}{\itdefault}
433 \fi
434 \ifmst@defaultsf\else
435   \DeclareMathAlphabet{\Mathsf}{\mst@enc}{\sfdefault}{\mst@ser}{\mst@opsh}
436 \fi
437 \ifmst@defaulttt\else
438   \DeclareMathAlphabet{\Mathtt}{\mst@enc}{\ttdefault}{\mst@ser}{\mst@opsh}
439 \fi
440 \let\mst@original@normal\mathnormal
441 \let\mst@original@rm\mathrm
442 \let\mst@original@bf\mathbf
443 \let\mst@original@it\mathit
444 \let\mst@original@sf\mathsf
445 \let\mst@original@tt\mathtt
446 \def\mst@restorealalphabets{% for subdued
447   \let\mathnormal\mst@original@normal
448   \let\mathrm\mst@original@rm
449   \let\mathbf\mst@original@bf
450   \let\mathit\mst@original@it
451   \let\mathsf\mst@original@sf
452   \let\mathtt\mst@original@tt}
453 \def\mst@setalphabets{%
454   \ifmst@defaultnormal\else\renewcommand{\mathnormal}{\Mathnormal}\fi
455   \ifmst@defaultrm\else\renewcommand{\mathrm}{\Mathrm}\fi
456   \ifmst@defaultbf\else\renewcommand{\mathbf}{\Mathbf}\fi
457   \ifmst@defaultit\else\renewcommand{\mathit}{\Mathit}\fi
458   \ifmst@defaultsf\else\renewcommand{\mathsf}{\Mathsf}\fi
459   \ifmst@defaulttt\else\renewcommand{\mathtt}{\Mathtt}\fi}
460 \ifmst@subdued\else\mst@setalphabets\fi

```

LGRgreek selfGreek mtlgrfontupper mtlgrfontlower mtselfGreekfont	1.14b: We can not move the <code>\DeclareSymbolFont</code> to the <code>\Mathastext</code> macro because it resets the font family in <code>*all*</code> math versions, and some could have been defined by the user with previous calls to <code>\Mathastext</code> . So we have to have them here. The problem is that at this stage it is impossible to know if we really need (in the case of LGRgreek) two separate shapes
--	---

for upper and lowercase, and (in the case of selfGreek) a shape distinct from the one used in `mtooperatorfont`. So I opted in the end for declaring possibly one too many font. To achieve more economy the only way would be to keep cumulative track of all previously declared math versions and to redeclare appropriately the LGR or self greek fonts at each call to `\Mathastext` (with no optional argument): a bit painful, and as I am possibly the sole user in the world of this possibility of multiple math versions with this package. Also the advantage to systematically allocate a font for the selfGreek option is that we can force the use of the OT1 encoding.

First we establish the cumulative effect of the greek related options.

1.15c introduces some possibilities to change the shapes of Greek letters in each math versions, and even the Greek font (in LGR encoding). The commands `\MTitgreek` etc... will be used in-between calls to `\Mathastext` and re-adjust the shapes. And the command `\MTgreekfont` changes the Greek font family.

```

461 \def\mst@update@greeksh{
462   \def\mst@greek@lsh{\mst@ltsh} %% default behavior
463   \def\mst@greek@ush{\mst@opsh}
464   \ifmst@itgreek\def\mst@greek@lsh{\itdefault}
465   \def\mst@greek@ush{\itdefault}\fi
466   \ifmst@upgreek\def\mst@greek@lsh{\updefault}
467   \def\mst@greek@ush{\updefault}\fi
468   \ifmst@frenchmath
469     \ifmst@itgreek\else
470     \ifmst@upgreek\else
471       \def\mst@greek@lsh{\mst@opsh}
472       \def\mst@greek@ush{\mst@opsh}
473     \fi\fi
474   \fi
475   \ifcase\mst@greek@select
476     \or\def\mst@greek@ush{\itdefault}
477     \or\def\mst@greek@ush{\updefault}
478   \fi}
479 \mst@update@greeksh
480 \ifmst@LGRgreek
481   \DeclareFontEncoding{LGR}{}{}
482   \DeclareSymbolFont{mtlgrfontlower}{LGR}{\mst@fam}{\mst@ser}{\mst@greek@lsh}
483   \DeclareSymbolFont{mtlgrfontupper}{LGR}{\mst@fam}{\mst@ser}{\mst@greek@ush}
484 \else
485 \ifmst@selfGreek
486   \DeclareSymbolFont{mtsselfGreekfont}{OT1}{\mst@fam}{\mst@ser}{\mst@greek@ush}
487 \fi\fi

```

```

mteulervm  In case we need the Euler font, we declare it here. It will use uzeur.fd from the eulervm package
\MathEuler of Walter SCHMIDT
\MathEulerBold
488 \ifmst@needeuler\typeout{** will use Euler font; command \string\MTEulerScale}
489 \DeclareSymbolFont{mteulervm}{U}{zeur}{m}{n}
490 \DeclareSymbolFontAlphabet{\MathEuler}{mteulervm}
491 \DeclareMathAlphabet{\MathEulerBold}{U}{zeur}{\mst@bold}{n}
492 \fi
493 \newcommand*\MTEulerScale[1]{\edef\zeu@Scale{#1}}
494 \let\MathastextEulerScale\MTEulerScale

```

L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> has a strange initial configuration where the capital Greek letters are of type `mathalpha`, but the lower Greek letters of type `mathord`, so that `\mathbf` does not act on them, although lowercase Greek letters and Latin letters are from the same font. This is because `\mathbf` is set up to be like a bold version of `\mathrm`, and `\mathrm` uses the ‘operators’ font, by default `cmr`, where there are NO lowercase greek letters. This set-up is ok for the Capital Greek letters which are together with the Latin letters in both `cmmi` and `cmr`.

The package `eulervm` sets the lowercase Greek letters to be of type `mathalpha`, the default `\mathbf` and `\mathrm` will act wierdly on them, but a `\mathbold` is defined which will use the bold series of the Euler roman font, it gives something coherent for Latin and Greek *lowercase* letters, and this is possible because the same font contains upright forms for them all.

Here in `mathastext`, Latin letters and Greek letters (lower and upper case) must be (generally) assumed to come from two different fonts, as a result the standard `\mathbf` (and `\mathrm`) will give weird results when used for Greek letters. We could coerce `\mathbf` to do something reasonable (cf <http://tug.org/pipermail/texhax/2011-January/016605.html>) but at this time 30-01-2011 09:42:27 CET I decided I would not try to implement it here. I prefer to respect the default things.

I followed the simpler idea of the `eulervm` package and defined `\MathEuler` and `\MathEuler Bold` alphabet commands (the `eulervm` package does this only for the bold font).

```

mtpsymbol In case we need the Symbol font, we declare it here. The macro \psy@scale will be used to scale
\MathPSymbol the font (see at the very end of this file).

495 \ifmst@needsymbol\typeout{** will use Symbol font; command \string\MTSymbolScale}
496 \def\psy@scale{1}
497 \DeclareSymbolFont{mtpsymbol}{U}{psy}{m}{n}
498 \DeclareSymbolFontAlphabet{\MathPSymbol}{mtpsymbol}
499 \AtBeginDocument{
500   \DeclareFontFamily{U}{psy}{
501     \DeclareFontShape{U}{psy}{m}{n}{<->s*[\psy@scale] psy}{
502   }
503 \fi
504 \newcommand*\MTSymbolScale[1]{\edef\psy@scale{#1}}
505 \let\MathastextSymbolScale\MTSymbolScale

I did not choose for name \MathSymbol as this may be defined somewhere for another thing. There
is no bold for the postscript Symbol font distributed with the LATEX 2ε psnffs core package.

\pmvec Definition of a poor man version of the \vec accent

506 \DeclareRobustCommand*\pmvec[1]{\mathord{\stackrel{\raisebox{-.5ex}{%
507 {\tiny\boldmath$\mathord{\rightarrow}$}}}{#1}}}

\fouriervec The glyph is taken from the Fourier font of Michel BOVANI. Note: (oct 2012) I should not allocate
an entire symbol font just for one glyph! But I have not given any serious thought to what one
can do to simulate a math accent without doing such a wasteful thing.

508 \ifmst@fouriervec
509   \DeclareFontEncoding{FML}{-}{}
510   \DeclareFontSubstitution{FML}{futm}{m}{it}
511   \DeclareSymbolFont{mathastextfourier}{FML}{futm}{m}{it}
512   \SetSymbolFont{mathastextfourier}{bold}{FML}{futm}{b}{it}
513   \DeclareMathAccent{\fouriervec}{\mathord}{mathastextfourier}{"7E}
514 \fi

```

`\MTencoding` Some public macros to modify our private internals, and we will use them also ourself.

`\MTfamily` In version 1.1 we add the possibility to have two distinct font shapes for letters and digits.

`\MTseries` So in fact we could as well have two really unrelated fonts but this is really not the spirit of the

`\MTshape` package.

`\MTboldvariant` Note that using these macros in the preamble allows `\Mathastext` to set up math versions

`\MTlettershape` with a given font for math mode, and at the same time not modifying the `\familydefault` or `\romandefault` etc...

```

515 \newcommand*\MTencoding[1]{\def\mst@enc{#1}}
516 \newcommand*\MTfamily[1]{\def\mst@fam{#1}}
517 \newcommand*\MTseries[1]{\def\mst@ser{#1}}
518 \newcommand*\MTshape[1]{\def\mst@opsh{#1}}
519 \ifmst@italic\else\def\mst@ltsh{#1}\fi
520 \newcommand*\MTboldvariant[1]{\def\mst@bold{#1}}
521 \newcommand*\MTlettershape[1]{\def\mst@ltsh{#1}}
522 \let\Mathastextencoding\MTencoding
523 \let\Mathastextfamily\MTfamily
524 \let\Mathastextseries\MTseries
525 \let\Mathastextshape\MTshape
526 \let\Mathastextboldvariant\MTboldvariant
527 \let\Mathastextlettershape\MTlettershape

```

`\MTitgreek` 1.15c: These new macros can be used in-between calls to `\Mathastext`. They reset the shapes for

`\MTupgreek` Greek letters (applies to `LGRgreek(s)` and `selfGreek(s)` options). The `\MTgreekfont` presupposes

`\MTitGreek` either `LGRgreek` or `selfGreek`. `\MTgreekfont{\familydefault}` acts like turning on `LGRgreeks`

`\MTupGreek` or `selfGreeks`.

`\MTgreekfont`

```

528 \newcommand*\MTitgreek{%
529 \mst@itgreektrue\mst@upgreekfalse\def\mst@greek@select{0}}
530 \newcommand*\MTupgreek{%
531 \mst@upgreektrue\mst@itgreekfalse\def\mst@greek@select{0}}
532 \newcommand*\MTitGreek{\def\mst@greek@select{1}}
533 \newcommand*\MTupGreek{\def\mst@greek@select{2}}
534 \let\Mathastextitgreek\MTitgreek
535 \let\Mathastextupgreek\MTupgreek
536 \let\MathastextitGreek\MTitGreek
537 \let\MathastextupGreek\MTupGreek
538 \@onlypreamble\MTitgreek
539 \@onlypreamble\MTupgreek
540 \@onlypreamble\MTitGreek
541 \@onlypreamble\MTupGreek
542 \@onlypreamble\Mathastextitgreek
543 \@onlypreamble\Mathastextupgreek
544 \@onlypreamble\MathastextitGreek
545 \@onlypreamble\MathastextupGreek
546 \newcommand*\MTgreekfont[1]{\def\mst@greekfont{#1}}
547 \let\Mathastextgreekfont\MTgreekfont
548 \@onlypreamble\MTgreekfont
549 \@onlypreamble\Mathastextgreekfont

```

`\MTWillUse` This is a preamble-only command, which can be used more than once, only the latest one counts.

Sets up the math fonts in the normal and bold versions, as does `\Mathastext`.

```

550 \newcommand*\MTWillUse[5][]{
551   \MTencoding{#2}
552   \MTfamily{#3}
553   \MTseries{#4}
554   \MTshape{#5}
555   \ifmst@italic\MTlettershape{\itdefault}\fi % was missing in v 1.14 and prior
556   \edef\mst@tmp{#1}
557   \ifx\mst@tmp\empty\else\MTlettershape{#1}\fi
558   \Mathastext}
559 \let\MathastextWillUse\MTWillUse
560 \let\Mathastextwilluse\MTWillUse
561 \@onlypreamble\MTWillUse
562 \@onlypreamble\MathastextWillUse
563 \@onlypreamble\Mathastextwilluse

```

`\Mathastext` The command `\Mathastext` can be used anywhere in the preamble and any number of time, the last one is the one that counts.

In version 1.1 we have two fonts: they only differ in shape. The `mtletterfont` is for letters, and the `mtoperatorfont` for digits and log-like operator names. The default is that both are upright.

Starting with version 1.12, an optional argument makes `\Mathastext` act as the declaration of a math version, to be later used in the document.

Versions 1.15x brought some adaptations related to the subdued option.

1.3c adds a second optional parameter to inherit previous settings from another version; mostly done to inherit the bold version fonts for symbols and large symbols. This is done in `\MTDeclareVersion`.

```

564 \def\Mathastext {\@ifnextchar [\Mathastext@declare\Mathastext@ }
565 \def\Mathastext@declare [#1]{%
566   \edef\mst@tmp{#1}%
567   \ifx\mst@tmp\empty
568     \expandafter\@firstoftwo
569   \else\expandafter\@secondoftwo
570   \fi
571   \Mathastext@
572   {\MTDeclareVersion[\mst@ltsh]{#1}{\mst@enc}{\mst@fam}{\mst@ser}{\mst@opsh}}%
573 }
574 \def\Mathastext@ {%
575   \mst@update@greeksh
576   \edef\mst@encoding@normal{\mst@enc}%
577   \edef\mst@family@normal{\mst@fam}%
578   \edef\mst@series@normal{\mst@ser}%
579   \edef\mst@shape@normal{\mst@opsh}%
580   \edef\mst@ltshape@normal{\mst@ltsh}%
581   \edef\mst@itdefault@normal{\itdefault}%
582   \edef\mst@rmdefault@normal{\rmdefault}%
583   \edef\mst@sfdefault@normal{\sfdefault}%
584   \edef\mst@ttdefault@normal{\ttdefault}%
585   \edef\mst@boldvariant@normal{\mst@bold}%

```

```

586 \edef\mst@exists@skip@normal{\mst@exists@skip}%
587 \edef\mst@forall@skip@normal{\mst@forall@skip}%
588 \edef\mst@prime@skip@normal{\mst@prime@skip}%
589 \edef\mst@encoding@bold{\mst@enc}%
590 \edef\mst@family@bold{\mst@fam}%
591 \edef\mst@series@bold{\mst@bold}%
592 \edef\mst@shape@bold{\mst@opsh}%
593 \edef\mst@ltshape@bold{\mst@ltsh}%
594 \edef\mst@boldvariant@bold{\mst@bold}%
595 \edef\mst@itdefault@bold{\itdefault}%
596 \edef\mst@rmdefault@bold{\rmdefault}%
597 \edef\mst@sfdefault@bold{\sfdefault}%
598 \edef\mst@ttdefault@bold{\ttdefault}%
599 \edef\mst@exists@skip@bold{\mst@exists@skip}%
600 \edef\mst@forall@skip@bold{\mst@forall@skip}%
601 \edef\mst@prime@skip@bold{\mst@prime@skip}%
602 \MTicinmath % does \MTmathactiveletters, \MTnoicinmath only cancels ics
603 \@for\mst@tmp:=it,sl\do{\ifx\mst@tmp\mst@ltshape@normal\MTnoicinmath\fi}%
604 \ifmst@frenchmath
605     \MTICinmath
606     \@for\mst@tmp:=it,sl\do{\ifx\mst@tmp\mst@shape@normal\MTnoICinmath\fi}%
607 \fi
608 \ifmst@subdued
609     \MTeasyonlettersdonotobeymathxx
610     \MTnonlettersdonotobeymathxx
611     \MTmathoperatorsdonotobeymathxx
612     \MTmathstandardletters % prior to 1.3, was \MTnoicinmath
613     \ifmst@asterisk\let\mst@doasterisk\relax\fi
614     \def\mst@exists@skip@normal{0mu}%
615     \def\mst@forall@skip@normal{0mu}%
616     \def\mst@prime@skip@normal{0mu}%
617     \def\mst@exists@skip@bold{0mu}%
618     \def\mst@forall@skip@bold{0mu}%
619     \def\mst@prime@skip@bold{0mu}%
620 \else % not subdued
621     \ifmst@italic
622         \ifmst@frenchmath
623             \mst@exists@muskip\mst@exists@skip\relax
624             \mst@forall@muskip\mst@forall@skip\relax
625             \mst@prime@muskip\mst@prime@skip\relax
626         \else
627             \def\mst@exists@skip@normal{0mu}%
628             \def\mst@forall@skip@normal{0mu}%
629             \def\mst@prime@skip@normal{0mu}%
630             \def\mst@exists@skip@bold{0mu}%
631             \def\mst@forall@skip@bold{0mu}%
632             \def\mst@prime@skip@bold{0mu}%
633         \fi
634     \else

```



```

635         \mst@exists@muskip\mst@exists@skip\relax
636         \mst@forall@muskip\mst@forall@skip\relax
637         \mst@prime@muskip\mst@prime@skip\relax
638     \fi
639 \fi
640 %% v1.15f
641 \ifmst@nonnormalbold\else
642     \SetMathAlphabet{\mathnormalbold}{normal}{\mst@encoding@normal}%
643                                     {\mst@family@normal}%
644                                     {\mst@boldvariant@normal}%
645                                     {\mst@ltshape@normal}%
646     \SetMathAlphabet{\mathnormalbold}{bold}{\mst@encoding@bold}%
647                                     {\mst@family@bold}%
648                                     {\mst@boldvariant@bold}%
649                                     {\mst@ltshape@bold}%
650 \fi
651 %% v1.15f adds \ifmst@default.. checks
652 \ifmst@subdued\else
653     \SetSymbolFont{mtletterfont}{normal}{\mst@encoding@normal}%
654                                     {\mst@family@normal}%
655                                     {\mst@series@normal}%
656                                     {\mst@ltshape@normal}%
657     \SetSymbolFont{mtletterfont}{bold}{\mst@encoding@bold}%
658                                     {\mst@family@bold}%
659                                     {\mst@series@bold}%
660                                     {\mst@ltshape@bold}%
661     \SetSymbolFont{mtooperatorfont}{normal}{\mst@encoding@normal}%
662                                     {\mst@family@normal}%
663                                     {\mst@series@normal}%
664                                     {\mst@shape@normal}%
665     \SetSymbolFont{mtooperatorfont}{bold}{\mst@encoding@bold}%
666                                     {\mst@family@bold}%
667                                     {\mst@series@bold}%
668                                     {\mst@shape@bold}%
669 \ifmst@defaultbf\else
670     \SetMathAlphabet{\Mathbf}{normal}{\mst@encoding@normal}%
671                                     {\mst@family@normal}%
672                                     {\mst@series@bold}%
673                                     {\mst@shape@normal}%
674     \SetMathAlphabet{\Mathbf}{bold}{\mst@encoding@bold}%
675                                     {\mst@family@bold}%
676                                     {\mst@series@bold}%
677                                     {\mst@shape@bold}%
678 \fi
679 \ifmst@defaultit\else
680     \SetMathAlphabet{\Mathit}{normal}{\mst@encoding@normal}%
681                                     {\mst@family@normal}%
682                                     {\mst@series@normal}%
683                                     {\mst@itdefault@normal}%

```

```

684 \SetMathAlphabet{\Mathit}{bold}{\mst@encoding@bold}%
685 \mst@family@bold}%
686 \mst@series@bold}%
687 \mst@itdefault@bold}%
688 \fi
689 \ifmst@defaultsf\else
690 \SetMathAlphabet{\Mathsf}{normal}{\mst@encoding@normal}%
691 \mst@sfdefault@normal}%
692 \mst@series@normal}%
693 \mst@shape@normal}%
694 \SetMathAlphabet{\Mathsf}{bold}{\mst@encoding@bold}%
695 \mst@sfdefault@bold}%
696 \mst@series@bold}%
697 \mst@shape@bold}%
698 \fi
699 \ifmst@defaultttt\else
700 \SetMathAlphabet{\Mathtt}{normal}{\mst@encoding@normal}%
701 \mst@ttdefault@normal}%
702 \mst@series@normal}%
703 \mst@shape@normal}%
704 \SetMathAlphabet{\Mathtt}{bold}{\mst@encoding@bold}%
705 \mst@ttdefault@bold}%
706 \mst@series@bold}%
707 \mst@shape@bold}%
708 \fi
709 \fi % de \ifmst@subdued

```

**\MathEulerBold** 1.14c: We reset mteulervm and \MathEulerBold here as the variant for bold may have been changed by the user via \Mathastextboldvariant{m}; and we should keep this local to math versions.

```

710 \ifmst@needeuler
711 \SetSymbolFont{mteulervm}{bold}{U}{zeur}{\mst@boldvariant@normal}{n}%
712 \SetMathAlphabet{\MathEulerBold}{normal}%
713 {U}{zeur}{\mst@boldvariant@normal}{n}%
714 \SetMathAlphabet{\MathEulerBold}{bold}%
715 {U}{zeur}{\mst@boldvariant@normal}{n}%
716 \fi
717 \ifmst@needsymbol\SetSymbolFont{mtpsymbol}{bold}%
718 {U}{psy}{\mst@boldvariant@normal}{n}%
719 \fi

```

**LGRgreek\*** LGRgreek, LGRgreeks, selfGreek, and selfGreeks options.

```

selfGreek* 720 \ifmst@subdued\else
721 \ifmst@LGRgreek
722 \SetSymbolFont{mtlgrfontlower}{normal}{LGR}%
723 {\mst@greekfont}{\mst@series@normal}{\mst@greek@lsh}%
724 \SetSymbolFont{mtlgrfontlower}{bold}{LGR}%
725 {\mst@greekfont}{\mst@boldvariant@normal}{\mst@greek@lsh}%

```

```

726 \SetSymbolFont{mtlgrfontupper}{normal}{LGR}%
727     {\mst@greekfont}{\mst@series@normal}{\mst@greek@ush}%
728 \SetSymbolFont{mtlgrfontupper}{bold}{LGR}%
729     {\mst@greekfont}{\mst@boldvariant@bold}{\mst@greek@ush}%
730 \else
731 \ifmst@selfGreek
732 \SetSymbolFont{mtselfGreekfont}{normal}{OT1}%
733     {\mst@greekfont}{\mst@series@normal}{\mst@greek@ush}%
734 \SetSymbolFont{mtselfGreekfont}{bold}{OT1}%
735     {\mst@greekfont}{\mst@boldvariant@bold}{\mst@greek@ush}%
736 \fi
737 \fi
738 \fi

739 \ifmst@subdued
740 \typeout{** subdued mode will be activated for the normal and bold math ver
       sions}%
741 \else
742 \typeout{** Latin letters in the normal (resp. bold) math versions are now^^J%
743     ** set up to use the fonts
744 \mst@encoding@normal/\mst@family@normal/\mst@series@normal%
745     (\mst@boldvariant@normal)/\mst@ltshape@normal}%
746 \ifmst@LGRgreek\typeout{** Greek letters (\mst@greek@lsh/\mst@greek@ush)
747     will use LGR/\mst@greekfont}%
748 \fi
749 \ifmst@nodigits\else
750 \typeout{** Other characters (digits, ...) and \protect\log-like names will be^^J%
751     ** typeset with the \mst@shape@normal\space shape.}%
752 \fi
753 \fi
754 }
755 \let\mathastext\Mathastext
756 \@onlypreamble\Mathastext
757 \@onlypreamble\mathastext

```

**\MTDeclareVersion** The `\MTDeclareVersion` command is to be used in the preamble to declare a math version. A more complicated variant would also specify a choice of series for the Euler and Symbol font: anyhow Symbol only has the medium series, and Euler has medium and bold, so what is lacking is the possibility to create a version with a bold Euler. There is already one such version: the default bold one. And there is always the possibility to add to the preamble `\SetSymbolFont{mteulervm}{versionname}{U}{zeur}{bx}{n}` if one wants to have a math version with bold Euler characters.

For version 1.1 we add an optional parameter specifying the shape to be used for letters.

Note: (2012/10/24) I really should check whether the user attempts to redefine the ‘normal’ and ‘bold’ versions and issue a warning in that case!

1.3c (2013/12/14) adds an extra optional parameter after all previous ones, to inherit the settings from another version. Typically to be used with [bold]. I take this opportunity to sanitize a bit some line endings to avoid generating (in the preamble, document macros were already careful of course) too many space tokens, at least inside macros. And I modify (correct? perhaps

it was on purpose) the strange way I used \@onlypreamble in earlier version.

```

758 \newcommand*{\MTDeclareVersion[6] []}{%
759   \def\mst@declareversionargs{#{1}{#2}{#3}{#4}{#5}{#6}}%
760   \edef\mst@version{#2}%
761   \DeclareMathVersion{\mst@version}%
762   \MTDeclareVersion@
763 }
764 \newcommand*{\MTDeclareVersion@[1] []}{%
765   \edef\mst@tmp{#1}%
766   \ifx\mst@tmp\empty\else
767     \global\expandafter\let\csname mv@\mst@version\expandafter\endcsname
768     \csname mv@#1\endcsname
769     \typeout{** Math version '\mst@version\string' inherits from '#1\string'.}%
770   \fi
771   \expandafter\MTDeclareVersion@@\mst@declareversionargs
772 }
773 \newcommand*{\MTDeclareVersion@@[6] }{%
774   \edef\mst@tmp{#1}%
775   \expandafter\edef\csname mst@encoding@\mst@version\endcsname{#3}%
776   \expandafter\edef\csname mst@family@\mst@version\endcsname{#4}%
777   \expandafter\edef\csname mst@series@\mst@version\endcsname{#5}%
778   \expandafter\edef\csname mst@shape@\mst@version\endcsname{#6}%
779   \expandafter\edef\csname mst@boldvariant@\mst@version\endcsname{\mst@bold}%
780   \expandafter\edef\csname mst@itdefault@\mst@version\endcsname{\itdefault}%
781   \expandafter\edef\csname mst@rmdefault@\mst@version\endcsname{\rmdefault}%
782   \expandafter\edef\csname mst@sfdefault@\mst@version\endcsname{\sfdefault}%
783   \expandafter\edef\csname mst@ttdefault@\mst@version\endcsname{\ttdefault}%
784   \expandafter\edef\csname mst@exists@skip@\mst@version\endcsname
785   {\mst@exists@skip}%
786   \expandafter\edef\csname mst@forall@skip@\mst@version\endcsname
787   {\mst@forall@skip}%
788   \expandafter\edef\csname mst@prime@skip@\mst@version\endcsname
789   {\mst@prime@skip}%
790   \ifx\mst@tmp\empty
791     \ifmst@italic
792       \SetSymbolFont{mtletterfont}{#2}{#3}{#4}{#5}{\mst@ltsh}%
793       \typeout{** Latin letters in math version '#2\string' will use the font
794       #3/#4/#5/\mst@ltsh^^J%
795       ** Other characters (digits, ...) and \protect\log-like names
796       will be in #6 shape.}%
797       \expandafter\edef\csname mst@ltshape@\mst@version\endcsname{\mst@ltsh}%
798     \else
799       \SetSymbolFont{mtletterfont}{#2}{#3}{#4}{#5}{#6}%
800       \typeout{** Latin letters in math version '#2\string' will use the fonts
801       #3/#4/#5(\mst@bold)/#6}%
802       \expandafter\edef\csname mst@ltshape@\mst@version\endcsname{#6}%
803     \fi
804   \else
805     \SetSymbolFont{mtletterfont}{#2}{#3}{#4}{#5}{#1}%

```

```

806 \typeout{** Latin letters in math version '#2\string' will use the font
807 #3/#4/#5/#1^^J%
808 ** Other characters (digits, ...) and \protect\log-like
809 names will be in #6 shape.}%
810 \expandafter\edef\csname mst@ltshape@\mst@version\endcsname{#1}%
811 \fi
812 \ifmst@nonormalbold\else
813 \SetMathAlphabet{\mathnormalbold}{#2}{#3}{#4}{\mst@bold}%
814 {\csname mst@ltshape@\mst@version\endcsname}%
815 \fi
816 \SetSymbolFont{mtoperatorfont}{#2}{#3}{#4}{#5}{#6}%
817 \ifmst@defaultbf\else\SetMathAlphabet{\Mathbf}{#2}{#3}{#4}{\mst@bold}{#6}\fi
818 \ifmst@defaultit\else\SetMathAlphabet{\Mathit}{#2}{#3}{#4}{#5}{\itdefault}\fi
819 \ifmst@defaultsf\else\SetMathAlphabet{\Mathsf}{#2}{#3}{\sfdefault}{#5}{#6}\fi
820 \ifmst@defaulttt\else\SetMathAlphabet{\Mathtt}{#2}{#3}{\ttdefault}{#5}{#6}\fi
821 \ifmst@needeuler
822 \SetMathAlphabet{\MathEulerBold}{#2}{U}{zeur}{\mst@bold}{n}%
823 \fi

```

**LGRgreeks** In the case of option LGRgreeks (selfGreeks), it is expected that the fonts used in each math  
**selfGreeks** versions exist in LGR (OT1) encoding. We first recalculate the shapes to be used for lowercase  
and uppercase Greek letters depending on the frenchmath and [it/up][g/G]reek options as well  
as on the (local to this version) shapes for letters and digits.

```

824 \def\mst@greek@lsh@loc{\csname mst@ltshape@\mst@version\endcsname}%
825 \def\mst@greek@ush@loc{\csname mst@shape@\mst@version\endcsname}%
826 \ifmst@itgreek\def\mst@greek@lsh@loc{\itdefault}%
827 \def\mst@greek@ush@loc{\itdefault}\fi
828 \ifmst@upgreek\def\mst@greek@lsh@loc{\updefault}%
829 \def\mst@greek@ush@loc{\updefault}\fi
830 \ifmst@frenchmath
831 \ifmst@itgreek\else
832 \ifmst@upgreek\else
833 \def\mst@greek@lsh@loc{\csname mst@shape@\mst@version\endcsname}%
834 \def\mst@greek@ush@loc{\csname mst@shape@\mst@version\endcsname}%
835 \fi\fi
836 \fi
837 \ifcase\mst@greek@select
838 \or\def\mst@greek@ush@loc{\itdefault}%
839 \or\def\mst@greek@ush@loc{\updefault}%
840 \fi
841 \ifmst@LGRgreeks
842 \SetSymbolFont{mtlgrfontlower}{#2}{LGR}{#4}{#5}{\mst@greek@lsh@loc}%
843 \SetSymbolFont{mtlgrfontupper}{#2}{LGR}{#4}{#5}{\mst@greek@ush@loc}%
844 \typeout{** Greek letters (\mst@greek@lsh@loc/\mst@greek@ush@loc) will use
845 LGR font #4\ifmst@subdued ^^J** (in non subdued versions)\fi}%
846 \else
847 \ifmst@selfGreeks
848 \SetSymbolFont{mtselfGreekfont}{#2}{OT1}{#4}{#5}{\mst@greek@ush@loc}%
849 \typeout{** Capital Greek letters (\mst@greek@lsh@loc/\mst@greek@ush@loc)

```

```

850             will use OT1 font #4\ifmst@subdued ^^J** (in non subdued versions)\fi}%
851   \else
852     \ifmst@LGRgreek
853       \SetSymbolFont{mtlgrfontlower}{#2}{LGR}{\mst@greekfont}{#5}{\mst@greek@lsh@loc}%
854       \SetSymbolFont{mtlgrfontupper}{#2}{LGR}{\mst@greekfont}{#5}{\mst@greek@ush@loc}%
855       \typeout{** Greek letters (\mst@greek@lsh@loc/\mst@greek@ush@loc) will use
856       LGR font \mst@greekfont\ifmst@subdued ^^J** (in non subdued ver
sions)\fi}%
857     \else
858       \ifmst@selfGreek
859         \SetSymbolFont{mtselfGreekfont}{#2}{OT1}{\mst@greekfont}{#5}{\mst@greek@ush@loc}%
860         \typeout{** Capital Greek letters (\mst@greek@lsh@loc/\mst@greek@ush@loc)
861         will use OT1 font \mst@greekfont\ifmst@subdued ^^J** (in non sub
dued versions)\fi}%
862     \fi
863   \fi
864 \fi
865 \fi
866 }

867 \let\MathastextDeclareVersion\MTDeclareVersion
868 \@onlypreamble\MTDeclareVersion
869 \@onlypreamble\MathastextDeclareVersion

```

`\MTversion` This is a wrapper around L<sup>A</sup>T<sub>E</sub>X's `\mathversion`: here we have an optional argument allowing a quick and easy change of the text fonts additionally to the math fonts. Present already in the initial version of the package (January 2011.)

`\MTversion@s` 1.15: some modifications for the subdued option vs LGRgreek and for the math muskips after `\exists` and `\forall`.

1.2: with the subdued option sets the math alphabets in the normal and bold math versions do not apply to operator names and non-alphabetical symbols. The switch for braces is left as it is.

1.2b: with the subdued option, the italic corrections are not added. Else, we check the shape of letters in this version. Also, there was a bug since 1.15: the values of the math skips were taken not from the settings for the math version (#2) but from those of the optional argument (#1), if present...

1.3: activation of italic corrections is now separated from actual math activation of letters.

1.3c: a starred variant is added which does not modify the text fonts, only the math set-up.

1.3d: replaced in `\MTversion@` things like `\edef\mst@encoding{...}` and `\renewcommand{\encodingdefault}` by `\edef\encodingdefault{...}` etc... All those `\mst@...` things were useless. I also redefine `\seriesdefault` rather than `\mddefault`.

1.3d: mechanism of restoration of Greek in subdued normal and bold versions has been to all cases, and not only for the LGRgreek option.

```

870 \newcommand*\MTversion {\@ifstar\MTversion@s\MTversion@ }
871 \newcommand*\MTversion@s [1]{\mathversion{#1}\MTversion@@ {#1}}
872 \newcommand*\MTversion@ [2] [] {%
873   \mathversion{#2}%
874   \edef\mst@tmpa{#1}%
875   \ifx\mst@tmpa\empty

```

```

876     \edef\mst@tmp{#2}%
877     \else
878         \let\mst@tmp\mst@tmpa
879     \fi
880     \edef\encodingdefault {\csname mst@encoding@\mst@tmp\endcsname}%
881     \edef\familydefault   {\csname mst@family@\mst@tmp\endcsname}%
882     \edef\seriesdefault   {\csname mst@series@\mst@tmp\endcsname}%
883     \edef\shapedefault    {\csname mst@shape@\mst@tmp\endcsname}%
884     \edef\bfdefault       {\csname mst@boldvariant@\mst@tmp\endcsname}%
885     \edef\itdefault       {\csname mst@itdefault@\mst@tmp\endcsname}%
886     \edef\rmdefault       {\csname mst@rmdefault@\mst@tmp\endcsname}%
887     \edef\sfdefault       {\csname mst@sfdefault@\mst@tmp\endcsname}%
888     \edef\ttdefault       {\csname mst@ttdefault@\mst@tmp\endcsname}%
889     \usefont{\encodingdefault}{\familydefault}{\seriesdefault}{\shapedefault}%
890     \MTversion@@ {#2}%
891 }
892 \newcommand*\MTversion@@ [1]{%
893     \edef\mst@tmp{#1}%
894 %% v1.15e: muskips
895     \expandafter
896     \mst@exists@muskip\csname mst@exists@skip@\mst@tmp\endcsname\relax
897     \expandafter
898     \mst@forall@muskip\csname mst@forall@skip@\mst@tmp\endcsname\relax
899 %% v1.2: muskip for \cs{prime}
900     \expandafter
901     \mst@prime@muskip\csname mst@prime@skip@\mst@tmp\endcsname\relax
902 %% v1.2b: italic corrections except for italic/slanted (sic) letters, and of
903 %% course except in the subdued normal and bold math versions
904 %% v1.3: by default, letters are made mathematically active, even if italic
905 %% corrections are not used, to allow the action of \MTsetmathskips.
906     \edef\mst@tmpa{\csname mst@ltshape@\mst@tmp\endcsname}%
907     \edef\mst@tmpb{\csname mst@shape@\mst@tmp\endcsname}%
908     \MTicinmath
909     \@for\mst@tmpc:=it,sl\do{\ifx\mst@tmpc\mst@tmpa\MTnoicinmath\fi}%
910     \ifmst@frenchmath
911         \MTICinmath
912         \@for\mst@tmpc:=it,sl\do{\ifx\mst@tmpc\mst@tmpb\MTnoICinmath\fi}%
913     \fi
914 %% v1.15c: extending subdued to LGRgreek
915 %% v1.15f: subdueing math alphabets in a simpler way than in 1.15e
916 %% v1.2b: subdueing the activation of characters in math mode
917 %% v1.2d: special treatment of the asterisk
918 %% v1.3d: extended LGRgreek mechanism of activation/restoration of Greek to all
919 %% cases
920     \MTmathoperatorsobeymathxx
921     \MTeasynonlettersobeymathxx
922     \ifmst@asterisk\let\mst@doasterisk\mst@@doasterisk\fi
923     \ifmst@subdued
924         \def\mst@tmpa{normal}%

```

```

925 \ifx\mst@tmp\mst@tmpa
926 \mst@restorealphabets
927 \MTstandardgreek
928 \MTmathoperatorsdonotobeymathxx
929 \MTnonlettersdonotobeymathxx
930 \MTeasynonlettersdonotobeymathxx
931 \MTmathstandardletters
932 \ifmst@asterisk\let\mst@doasterisk\relax\fi
933 \else
934 \def\mst@tmpa{bold}%
935 \ifx\mst@tmp\mst@tmpa
936 \mst@restorealphabets
937 \MTstandardgreek
938 \MTmathoperatorsdonotobeymathxx
939 \MTnonlettersdonotobeymathxx
940 \MTeasynonlettersdonotobeymathxx
941 \MTmathstandardletters
942 \ifmst@asterisk\let\mst@doasterisk\relax\fi
943 \else
944 \mst@setalphabets
945 \MTcustomgreek
946 \fi
947 \fi
948 \else
949 \MTcustomgreek % new with 1.3d
950 \fi
951 }
952 \let\MathastextVersion\MTversion
953 \let\Mathastextversion\MTversion
954 \let\MTVersion\MTversion
955 \let\mathastextversion\MTversion

```

\Mathastext Initialization call:

```

956 \Mathastext

```

Additional appropriate messages to the terminal and the log.

```

957 \ifmst@eulergreek
958 \typeout{** Greek letters will use the Euler font. Use \protect\MathastextEulerScale{
959 font.}%
960 \ifmst@subdued{\typeout{** (subdued mode: normal and bold math
961 version with default Greek letters.)}}\fi
962 \else
963 \ifmst@symbolgreek
964 \typeout{** Greek letters will use the PostScript Symbol font. Use ^~J%
965 ** \protect\MathastextSymbolScale{<factor>} to scale the font.}%
966 \ifmst@subdued{\typeout{** (subdued mode: normal and bold math
967 version with default Greek letters.)}}\fi
968 \fi\fi

```



At (long...) last we now change the font for the letters of the latin alphabet. In version 1.1, Latin letters have their own font (shape).

1.2b initiated the use of mathematically active letters to insert the italic corrections. With version 1.3 the use of math active letters is also for extra muglue added before and after the letters. Use of \@for to shorten the code initiated with release 1.3.

```

969 \def\mst@DeclareMathLetter #1{%
970   \DeclareMathSymbol {#1}{\mathalpha}{\mtletterfont}{‘#1}%
971   \expandafter
972   \DeclareMathSymbol \csname mst@#1\endcsname{\mathalpha}{\mtletterfont}{‘#1}%
973   \expandafter\mst@addtodo@az
974   \expandafter #1\csname mst@#1\endcsname\mst@itcorr
975 }%
976 \@for\mst@tmp:=a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z\do
977   {\expandafter\mst@DeclareMathLetter\mst@tmp}%
978 \ifmst@frenchmath \def\mst@font@tbu{\mtoperatorfont}%
979 \else \def\mst@font@tbu{\mtletterfont}%
980 \fi
981 \def\mst@DeclareMathLetter #1{%
982   \DeclareMathSymbol {#1}{\mathalpha}{\mst@font@tbu}{‘#1}%
983   \expandafter
984   \DeclareMathSymbol \csname mst@#1\endcsname{\mathalpha}{\mst@font@tbu}{‘#1}%
985   \expandafter\mst@addtodo@AZ
986   \expandafter #1\csname mst@#1\endcsname\mst@ITcorr}%
987 \@for\mst@tmp:=A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z\do
988   {\expandafter\mst@DeclareMathLetter\mst@tmp}%
989 \let\mst@DeclareMathLetter\relax
990 %%
991 \ifmst@nodigits\else
992 \def\mst@font@tbu{\mtoperatorfont}%

```

In version 1.1, we have now separated digits from letters, so paradoxically it is less problematic to give them the mathalpha type.

```

993 \ifmst@symboldigits \def\mst@font@tbu{\mtpsymbol} \fi
994 \ifmst@eulerdigits \def\mst@font@tbu{\mteulervm} \fi
995 \DeclareMathSymbol{0}{\mathalpha}{\mst@font@tbu}{‘0}%
996 \DeclareMathSymbol{1}{\mathalpha}{\mst@font@tbu}{‘1}%
997 \DeclareMathSymbol{2}{\mathalpha}{\mst@font@tbu}{‘2}%
998 \DeclareMathSymbol{3}{\mathalpha}{\mst@font@tbu}{‘3}%
999 \DeclareMathSymbol{4}{\mathalpha}{\mst@font@tbu}{‘4}%
1000 \DeclareMathSymbol{5}{\mathalpha}{\mst@font@tbu}{‘5}%
1001 \DeclareMathSymbol{6}{\mathalpha}{\mst@font@tbu}{‘6}%
1002 \DeclareMathSymbol{7}{\mathalpha}{\mst@font@tbu}{‘7}%
1003 \DeclareMathSymbol{8}{\mathalpha}{\mst@font@tbu}{‘8}%
1004 \DeclareMathSymbol{9}{\mathalpha}{\mst@font@tbu}{‘9}%
1005 \fi

```

When symboldelimiters is passed as an option, we use the Symbol font for the printable characters other than letters and digits.

```

1006 \ifmst@symboldelimiters
1007 \def\mst@font@tbu{\mtpsymbol}%

```

```

1008 \mst@endashfalse
1009 \mst@emdashfalse
1010 \else
1011 \def\mst@font@tbu{\mst@operatorfont}%
1012 \fi

1.2 adds the tricks to let non letters/digits obey math alphabets. We have to double the definitions for easy switch on-off of the mechanism, via a token list which is put into \everymath and \everydisplay.

1013 \ifmst@noexclam\else\typeout{** \string! and \string?}%
1014 \DeclareMathSymbol{\!}{\mathclose}{\mst@font@tbu}{\string!}%
1015 \DeclareMathSymbol{\!}{\mathclose}{\mst@font@tbu}{\string!}%
1016 \expandafter\mst@addtodo@nonletters\string!\mathclose\mst@varfam@exclam
1017 \DeclareMathSymbol{\!}{\mathclose}{\mst@font@tbu}{\string!}%
1018 \DeclareMathSymbol{\!}{\mathclose}{\mst@font@tbu}{\string!}%
1019 \expandafter\mst@addtodo@nonletters\string?\mathclose\mst@varfam@question
1020 \fi

```

`\MTlowerast` 1.12d The `\ast` or `*` is defined in `fontmath.ltx` as a binary operator from the `symbols` font. Usually the asterisk from the text font is in a raised position. Previous versions of `mathastext` did nothing with `\ast` but strangely defined `*` to be the one from the text font, with type `\mathalpha`. The package now leaves by default both `*` and `\ast` untouched, and if passed option `asterisk` replaces both of them with a lowered text asterisk (or the one from the `Symbol` font), and of type `\mathbin`. A trick is used to optionally get both `*` and `\ast` obey the math alphabets.

The user macro `\MTlowerast` sets the amount of lowering to be applied to the text asterisk.

1.12e Somehow there was a big omission in 1.12d, the command `\MTlowerast` as described in the manual was missing!

nota bene: it is assumed that `*` is of type `other` when `mathastext` is loaded... it should neither be active, nor of type `letter`!

```

1021 \def\mst@@doasterisk{\let\ast\mst@ast\mst@mathactivate*{\mst@ast}}%
1022 \ifmst@asterisk\typeout{** asterisk: \string\ast\space and *}%
1023 \ifmst@symbolmisc
1024 \def\mst@bin@ast{%
1025 \mathbin{\mathchoice{\raisebox{-0.1\height}%
1026 {\the\textfont\symmtpsymbol\char42}}%
1027 {\raisebox{-0.1\height}%
1028 {\the\textfont\symmtpsymbol\char42}}%
1029 {\raisebox{-0.1\height}%
1030 {\the\scriptfont\symmtpsymbol\char42}}%
1031 {\raisebox{-0.1\height}%
1032 {\the\scriptscriptfont\symmtpsymbol\char42}}}%
1033 \else
1034 \def\mst@bin@ast{%
1035 \mathbin{\mathchoice{\raisebox{-\mst@lowerast}%
1036 {\the\textfont\symmtpoperatorfont\char42}}%
1037 {\raisebox{-\mst@lowerast}%
1038 {\the\textfont\symmtpoperatorfont\char42}}%
1039 {\raisebox{-\mst@lowerast}%
1040 {\the\scriptfont\symmtpoperatorfont\char42}}%
1041 {\raisebox{-\mst@lowerast}%

```

```

1042             {\the\scriptscriptfont\symmoperatorfont\char42}}}%
1043 \fi
1044 \def\mst@varfam@ast{\ifnum\fam=\m@ne\mst@bin@ast\else
1045   \mathbin{\mathchoice{\raisebox{-\mst@lowerast}%
1046     {\the\textfont\fam\char42}}%
1047     {\raisebox{-\mst@lowerast}%
1048     {\the\textfont\fam\char42}}%
1049     {\raisebox{-\mst@lowerast}%
1050     {\the\scriptfont\fam\char42}}%
1051     {\raisebox{-\mst@lowerast}%
1052     {\the\scriptscriptfont\fam\char42}}}\fi}%
1053 \let\mst@doasterisk\mst@@doasterisk
1054 \DeclareRobustCommand*\mst@ast{\mst@bin@ast}
1055 \newcommand*{\MTlowerast}[1]{\def\mst@lowerast{#1}}
1056 \MTlowerast{.3\height}
1057 \mst@do@easynonletters\expandafter{\the\mst@do@easynonletters
1058   \expandafter\def\csname mst@ast \endcsname{\mst@varfam@ast}}
1059 \fi

```

(2011) I renounced to try to do things with all the various dots, they are defined in many different ways, and there is the amsmath also. Dealing with this issue would mean a lot a time for a minuscule result. Better to leave the user use the `mathdots` package and accept that we can not avoid the default fonts in that case. So here I just treat `.` (in the hope to really lessen by 1 the number of fonts embedded at the end in the PDF).

[(Dec. 2012) should I reexamine these definitive sounding remarks?]

```

1060 \ifmst@nopunct\else\typeout{** punctuation\string: \string, \string. \string: \string; and
1061 \DeclareMathSymbol{,}{\mathpunct}{\mst@font@tbu}{"2C}
1062 \DeclareMathSymbol{\mst@varfam@comma}{\mathalpha}{\mst@font@tbu}{"2C}
1063 \expandafter\mst@addtodo@nonletters\string,\mathpunct\mst@varfam@comma
1064 \DeclareMathSymbol{.}{\mathord}{\mst@font@tbu}{"2E}
1065 \DeclareMathSymbol{\mst@varfam@dot}{\mathalpha}{\mst@font@tbu}{"2E}
1066 \mst@addtodo@easynonletters\.\mst@varfam@dot
1067 \DeclareMathSymbol{:}{\mathrel}{\mst@font@tbu}{"3A} % relation spacing
1068 \DeclareMathSymbol{\mst@varfam@colon}{\mathalpha}{\mst@font@tbu}{"3A}
1069 \expandafter\mst@addtodo@nonletters\string:\mathrel\mst@varfam@colon
1070 \@ifpackageloaded{amsmath}
1071 {} % \colon defined in amsmath.sty in terms of : with some enlarged explicit
1072   % spacing. No need to intervene.
1073 {% no amsmath, use standard punctuation spacing
1074 \let\colon\undefined
1075   % the reason is if some package has redefined \colon which then
1076   % can not be used in \cs{DeclareMathSymbol} anymore (we
1077   % shamelessly overwrite...)
1078   \DeclareMathSymbol{\colon}{\mathpunct}{\mst@font@tbu}{"3A}
1079   \mst@do@nonletters\expandafter{\the\mst@do@nonletters
1080     \def\colon{\mathpunct{\mst@varfam@colon}}}%
1081 \DeclareMathSymbol{;}{\mathpunct}{\mst@font@tbu}{"3B}
1082 \DeclareMathSymbol{\mst@varfam@pointvirgule}{\mathalpha}{\mst@font@tbu}{"3B}
1083 \expandafter\mst@addtodo@nonletters\string;\mathpunct\mst@varfam@pointvirgule

```

1084 \fi

\relbar Due to the way = and - are used by L<sup>A</sup>T<sub>E</sub>X in arrows, we will have to redefine \Relbar and \relbar in order for them to preserve their original meanings.

1.15d: Oct 13, 2012. Belated amendment of the code to be compatible with Unicode engines in case someone changed the mathcode of -. However, for the time being I can do it in an easy way only for XeTeX, not for LuaLatex. Also I do my modifications to \relbar in a manner testing for the presence of amsmath.

```
1085 \ifmst@nominus
1086 \else
1087   \ifmst@Unicode
1088     \mst@Umathcharnumdef\mst@minus@sign=\mst@Umathcodenum'\-\relax
1089 %% I used this prior to the new \luatexUmathcodenum, as available with TL2013:
1090 %% \mathchardef\mst@minus@sign=8704\relax % "2200
1091   \else
1092     \mathchardef\mst@minus@sign=\mathcode'\-\relax
1093   \fi
1094 \@@ifpackageloaded{amsmath}
1095 {\def\relbar{\mathrel{\mathpalette\mathsm@sh\mst@minus@sign}}}
1096 {\DeclareRobustCommand\relbar{\mathrel{\smash\mst@minus@sign}}}
1097 \def\rightarrowfill{\mathord{\relbar}\mkern-7mu%
1098   \cleaders\hbox{$\mkern-2mu\relbar\mkern-2mu$}\hfill
1099   \mkern-7mu\mathord{\rightarrow$}}
1100 \def\leftarrowfill{\mathord{\leftarrow\mkern-7mu%
1101   \cleaders\hbox{$\mkern-2mu\relbar\mkern-2mu$}\hfill
1102   \mkern-7mu\mathord{\relbar}$}}
1103 \fi
```

endash 2011/01/29, 1.1: Producing this next piece of code was not a piece of cake for a novice like myself!

2011/02/05, 1.11: Compatibility with Unicode (via use of fontspec encodings EU1 and EU2)

2011/02/07, 1.12: Improved dealing of Unicode possibility.

2011/04/02, 1.14b: Corrected some very irresponsible bug in the Unicode part which caused a problem when 10 or more math families have been allocated.

2012/09/24, 1.15: Added AtBeginDocument to circumvent some amsmath problem with unicode engines.

```
1104 \def\do@the@endashstuff{\edef\mst@tmp@enc{\encodingdefault}
1105   \ifx\mst@tmp@enc\mst@eui % xetex+fontspec
1106   \AtBeginDocument{%
1107     \mst@Umathcode'\-="2 \symmoperatorfont "2013\relax
1108     \mst@Umathchardef\mst@varfam@minus="7 \symmoperatorfont "2013\relax
1109   }
1110 \else
1111   \ifx\mst@tmp@enc\mst@euii % luatex+fontspec
1112   \AtBeginDocument{%
1113     \mst@Umathcode'\-="2 \symmoperatorfont "2013\relax
1114     \mst@Umathchardef\mst@varfam@minus="7 \symmoperatorfont "2013\relax
1115   }
1116 \else
```

```

1117 \ifx\mst@tmp@enc\mst@ti % T1
1118 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}{21}
1119 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}{21}
1120 \else
1121 \ifx\mst@tmp@enc\mst@oti % OT1
1122 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}{123}
1123 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}{123}
1124 \else
1125 \ifx\mst@tmp@enc\mst@lyi % LY1
1126 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}{150}
1127 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}{150}
1128 \else % make sure we have neither xetex nor luatex
1129 \ifmst@Unicode\mst@aborttrue\else
1130 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}
1131 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}
1132 {\expandafter\the\expandafter\csname\mst@tmp@enc\string\textendash\endcsname}
1133 \fi
1134 \fi\fi\fi\fi\fi}
1135 \def\do@the@emdashstuff{\edef\mst@tmp@enc{\encodingdefault}
1136 \ifx\mst@tmp@enc\mst@eui % xetex+fontspec
1137 \AtBeginDocument{%
1138 \mst@Umathcode'\-="2 \symmoperatorfont "2014\relax
1139 \mst@Umathchardef\mst@varfam@minus="7 \symmoperatorfont "2014\relax
1140 }
1141 \else
1142 \ifx\mst@tmp@enc\mst@euii % luatex+fontspec
1143 \AtBeginDocument{%
1144 \mst@Umathcode'\-="2 \symmoperatorfont "2014\relax
1145 \mst@Umathchardef\mst@varfam@minus="7 \symmoperatorfont "2014\relax
1146 }
1147 \else
1148 \ifx\mst@tmp@enc\mst@ti % T1
1149 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}{22}
1150 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}{22}
1151 \else
1152 \ifx\mst@tmp@enc\mst@oti % OT1
1153 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}{124}
1154 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}{124}
1155 \else
1156 \ifx\mst@tmp@enc\mst@lyi % LY1
1157 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}{151}
1158 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}{151}
1159 \else % make sure we have neither xetex nor luatex
1160 \ifmst@Unicode\mst@aborttrue\else
1161 \DeclareMathSymbol{-}{\mathbin}{moperatorfont}
1162 \DeclareMathSymbol{\mst@varfam@minus}{\mathalpha}{moperatorfont}
1163 {\expandafter\the\expandafter\csname\mst@tmp@enc\string\textendash\endcsname}
1164 \fi
1165 \fi\fi\fi\fi\fi}

```



construction gives an acceptable result for some of the fonts I have tested, whether upright or in italics.

1.15d: Oct 13, 2012. The `\mathcode` thing with `=` is (belatedly, sorry!) made Unicode compatible.

`+,=\,\Relbar`

```

1198 \ifmst@noplus\else\typeout{** \string+ and \string=}
1199 \DeclareMathSymbol{+}{\mathbin}{\mst@font@tbu}{"2B}
1200 \DeclareMathSymbol{\mst@varfam@plus}{\mathalpha}{\mst@font@tbu}{"2B}
1201 \expandafter\mst@addtodo@nonletters\string+\mathbin\mst@varfam@plus
1202 \fi
1203 \ifmst@noequal\else
1204 \ifmst@Unicode
1205     \mst@Umathcharnumdef\mst@equal@sign=\mst@Umathcodenum'\=\relax
1206 \else
1207     \mathchardef\mst@equal@sign=\mathcode'\=\relax
1208 \fi
1209 \@ifpackageloaded{amsmath}
1210 {\def\Relbar{\mathrel\mst@equal@sign}}
1211 {\DeclareRobustCommand\Relbar{\mathrel{\mst@equal@sign}}}
1212 \DeclareMathSymbol{=}{\mathrel}{\mst@font@tbu}{"3D}
1213 \DeclareMathSymbol{\mst@varfam@equal}{\mathalpha}{\mst@font@tbu}{"3D}

```

`\nfss@catcodes` 2012/12/18: Activating `=` (only in math mode actually) seems very bad but surprisingly works well. However I had a problem with `eu2lmtt.fd` which should not be loaded with an active `=`. 2012/12/25: Since then I had switched to only math activation. And in fact the problematic `=` from `eu2lmtt.fd` end up in `\csname...\endcsname` and I have learnt since that  $\TeX$  does not look at the `mathcode` inside a `\csname...\endcsname`. Example:

```

% \mathcode'x="8000
% \begingroup
% \catcode'x=\active
% \global\everymath{\defx{Hello}}
% \endgroup
% \def\foox{World!}
% $x \csname foom\endcsname$
%

```

We need nevertheless to inactivate the `=`, for the following reason. Imagine someone did `\catcode'==\active\def={\string=}`, or another definition which would not lead to a tragedy in a `\csname...\endcsname`. Then the `=` is active and the re-definition done by `mathastext` will not be compatible with loading `eu2lmtt.fd` (for the first time) from math mode, as this re-definition can not be expanded inside a `\csname...\endcsname`.

2012/12/28: to be on the safe side, I add also `;` and `+` and do it without discriminating between engines

```

1214 \typeout{** adding \string= \string; and \string+ to \string\nfss@catcodes}
1215 \g@addto@macro\nfss@catcodes{%
1216     \@makeother\=%
1217     \@makeother\;%
1218     \@makeother\+%

```

```

1219 }
1220 \expandafter\mst@addtodo@nonletters\string=\mathrel\mst@varfam@equal
1221 \fi

noparenthesis \lbrack and \rbrack are defined in latex.ltx by \def\lbrack{[}\def\rbrack{]} so this fits
(,),[,],/ well with what we do here. \lparen and \rparen are similarly defined in mathtools. On the
other hand in latex.ltx with \{ and \} are defined (in math mode) in terms of the control
sequences \lbrace and \rbrace. Such control sequences can not be simultaneously math symbols
and math delimiters, thus, this complicates things for the mathastextification.

1222 \ifmst@noparen\else\typeout{** parentheses \string( \string) \string[ \string] and slash \s
1223 \ifmst@nosmallldelims
1224 \DeclareMathSymbol{(\mathopen}{\mst@font@tbu}{28}
1225 \DeclareMathSymbol{)}\mathclose}{\mst@font@tbu}{29}
1226 \DeclareMathSymbol{[\mathopen}{\mst@font@tbu}{5B}
1227 \DeclareMathSymbol{]}\mathclose}{\mst@font@tbu}{5D}
1228 \DeclareMathSymbol{/}\mathord}{\mst@font@tbu}{2F}
1229 \else
1230 \DeclareMathDelimiter{(\mathopen}{\mst@font@tbu}{28}{largesymbols}{00}
1231 \DeclareMathDelimiter{)}\mathclose}{\mst@font@tbu}{29}{largesymbols}{01}
1232 \DeclareMathDelimiter{[\mathopen}{\mst@font@tbu}{5B}{largesymbols}{02}
1233 \DeclareMathDelimiter{]}\mathclose}{\mst@font@tbu}{5D}{largesymbols}{03}
1234 \DeclareMathDelimiter{/}\mathord}{\mst@font@tbu}{2F}{largesymbols}{0E}
1235 \fi
1236 \DeclareMathSymbol{\mst@varfam@lparen}{\mathalpha}{\mst@font@tbu}{40}
1237 \DeclareMathSymbol{\mst@varfam@rparen}{\mathalpha}{\mst@font@tbu}{41}
1238 \DeclareMathSymbol{\mst@varfam@lbrack}{\mathalpha}{\mst@font@tbu}{5B}
1239 \DeclareMathSymbol{\mst@varfam@rbrack}{\mathalpha}{\mst@font@tbu}{5D}
1240 \DeclareMathSymbol{\mst@varfam@slash}{\mathalpha}{\mst@font@tbu}{2F}
1241 \expandafter\mst@addtodo@nonletters\string(\mathopen\mst@varfam@lparen
1242 \expandafter\mst@addtodo@nonletters\string)\mathclose\mst@varfam@rparen
1243 \expandafter\mst@addtodo@nonletters\string[\mathopen\mst@varfam@lbrack
1244 \expandafter\mst@addtodo@nonletters\string]\mathclose\mst@varfam@rbrack
1245 \mst@addtodo@easynonletters\mst@varfam@slash
1246 \fi

alldelims
<,>,\ 1247 \ifmst@alldelims\typeout{** alldelims: \string< \string>
\setminus 1248 \string\backslash\space\string\setminus\space\string|
\backslash 1249 \string\vert\space\string\mid\space\string\{\space and \string\}}
1250 \ifmst@nosmallldelims
Dec 18, 2012. We then want \let\backslash\mst@varfam@backslash to do nothing when the
\backslash is used as a delimiter. So here the original definition from latex.ltx is copied,
generally speaking when people use other math symbol fonts they do respect the encoding of
the CM symbols and largesymbols, so this is 90% safe. But in truth I should extract from the
meaning of \backslash the delcode.

1251 \DeclareMathDelimiter{\mst@varfam@backslash}
1252 {\mathalpha}{symbols}{6E}{largesymbols}{0F}
1253 \else
1254 \DeclareMathDelimiter{<}\mathopen}{\mst@font@tbu}{3C}{largesymbols}{0A}

```



```

1255 \DeclareMathDelimiter{>}{\mathclose}{\mst@font@tbu}{3E}{largesymbols}{0B}
    There is no backslash in the Symbol font hence mtoperatorfont here.
1256 \DeclareMathDelimiter{\backslash}
1257     {\mathord}{\mtoperatorfont}{5C}{largesymbols}{0F}
1258 \DeclareMathDelimiter{\mst@varfam@backslash}
1259     {\mathalpha}{\mtoperatorfont}{5C}{largesymbols}{0F}
1260 \fi
1261 \DeclareMathSymbol{<}{\mathrel}{\mst@font@tbu}{3C}
1262 \DeclareMathSymbol{>}{\mathrel}{\mst@font@tbu}{3E}
1263 \DeclareMathSymbol{\mst@varfam@less}{\mathalpha}{\mst@font@tbu}{3C}
1264 \DeclareMathSymbol{\mst@varfam@more}{\mathalpha}{\mst@font@tbu}{3E}
1265 \expandafter\mst@addtodo@nonletters\string<\mathrel\mst@varfam@less
1266 \expandafter\mst@addtodo@nonletters\string>\mathrel\mst@varfam@more
1267 \mst@do@easynonletters\expandafter{\the\mst@do@easynonletters
1268     \let\backslash\mst@varfam@backslash}
1269 \DeclareMathSymbol{\setminus}{\mathbin}{\mtoperatorfont}{5C}
1270 \DeclareMathSymbol{\mst@varfam@setminus}{\mathalpha}{\mtoperatorfont}{5C}
1271 \mst@do@nonletters\expandafter{\the\mst@do@nonletters
1272     \def\setminus{\mathbin{\mst@varfam@setminus}}}

```

`\models` 1.15d: 13 oct 2012. Before modifying | we must preserve `\models`.

```

1273 \ifmst@Unicode
1274     \mst@Umathcharnumdef\mst@vert@bar=\mst@Umathcodenum'\|\relax
1275 \else
1276     \mathchardef\mst@vert@bar=\mathcode'\|\relax
1277 \fi
1278 \DeclareRobustCommand\models{\mathrel{\mst@vert@bar}\joinrel\Relbar}

```

`|`, `\mid`, `\vert` (2011) I did not do anything then to try to emulate `\Vert` with the vertical bar from the text font... and now (2012) `mathastext` is not as radical as it used to be anyhow, so it is too late.

```

1279 \ifmst@nosmalldelims
1280     \DeclareMathSymbol{||}{\mathord}{\mst@font@tbu}{124}
1281 \else
1282     \DeclareMathDelimiter{||}{\mathord}{\mst@font@tbu}{124}{largesymbols}{0C}
1283 \fi
1284 \def\vert{||}
1285 \DeclareMathSymbol{\mst@varfam@vbar}{\mathalpha}{\mst@font@tbu}{124}
1286 \mst@addtodo@easynonletters\|\mst@varfam@vbar
1287 \let\mid\undefined % 1.3: to avoid problems with some packages
1288 \DeclareMathSymbol{\mid}{\mathrel}{\mst@font@tbu}{124}
1289 \mst@do@nonletters\expandafter{\the\mst@do@nonletters
1290     \def\mid{\mathrel\mst@varfam@vbar}}

```

`\MTeXplicitbraces-` Braces. With version 1.2, `\{` and `\}` will not be acceptable as delimiters anymore if the redefinitions below in `\mst@dobraces` are enacted. But they will obey math alphabets. Improvements  
`obeymathxx` in 1.2a, to preserve robustness.

`\MTeXplicitbraces-` For 1.3 I make `\lbrace` and `\rbrace` undefined first, else problems may arise with some  
`donotobeymathxx` packages. 1.3e suppresses under option `nosmalldelims` the definitions of `\lbrace` and `\rbrace` as math symbols as this bug made `\left\lbrace` cause an error, naturally.

```

1291 \ifmst@nosmallldelims
1292 \else
1293   \let\lbrace\undefined \let\rbrace\undefined
1294   \DeclareMathDelimiter{\lbrace}
1295     {\mathopen}{\mst@font@tbu}{123}{largesymbols}{"08}
1296   \DeclareMathDelimiter{\rbrace}
1297     {\mathclose}{\mst@font@tbu}{125}{largesymbols}{"09}
1298 \fi
1299 \DeclareMathSymbol{\mst@varfam@lbrace}{\mathalpha}{\mst@font@tbu}{123}
1300 \DeclareMathSymbol{\mst@varfam@rbrace}{\mathalpha}{\mst@font@tbu}{125}
1301 \DeclareRobustCommand*\mst@lbrace
1302   {\ifmmode\mathopen\mst@varfam@lbrace\else\textbraceleft\fi}
1303 \DeclareRobustCommand*\mst@rbrace
1304   {\ifmmode\mathclose\mst@varfam@rbrace\else\textbraceright\fi}
1305 \mst@do@nonletters\expandafter{\the\mst@do@nonletters
1306   \mst@dobraces{\let\{\mst@lbrace\let\}\mst@rbrace}}
1307 \fi % end of \ifmst@alldelims
1308 \newcommand*\MTexplicitbracesobeymathxx{\let\mst@dobraces\@firstofone}
1309 \newcommand*\MTexplicitbracesdonotobeymathxx{\let\mst@dobraces\@gobble}
1310 \MTexplicitbracesdonotobeymathxx

```

specials 1.14b [2011/04/02]: the redefinitions of #, \$, % and & were buggy (this showed up when 10 or more math families had been created).

1.15f [2012/10/23]: the code, although working, was perhaps a bit insane and had definitions which could surprise other packages. For example, it did:

```
\renewcommand{\%}{\ifmmode\mt@mmode@percent\else\char37\relax\fi}
```

But it seems this provokes a problem with microtype. Perhaps the problem was that the command was not declared robust? For the dollar L<sup>A</sup>T<sub>E</sub>X itself does

```
\DeclareRobustCommand{\$}{\ifmmode\mathdollar\else\textdollar\fi}
```

So here I just modify `\mathdollar`. Then we have in `latex.ltx` the same definitions as in `plain.tex`: `\chardef\%='\'`, `\chardef\&='&`, and `\chardef\#='#`. It turns out that we can just adjust the mathcodes of these characters and achieve exactly what is wanted for the corresponding one char control sequences. In math mode the control sequence will use the specified mathcode. So here it is *not* a redefinition of the control sequences, purely an adjustment of mathcodes.

1.2d [2013/01/01]: previous versions imposed the variable family type. I hereby make it possible to de-activate this feature with the macro `\MTeasynonlettersdonotobeymathxx`. Besides, I have absolutely no idea why I had different looking code depending on the engine XeTeX, LuaTeX or default. Removed.

1.3c [2013/12/14]: I have absolutely no idea why I removed the XeTeX and LuaTeX code at the time of 1.2d! the code for tex/pdftex engine could not accomodate more than 16 math families. Code for XeTeX and LuaTeX again added. (and since TL2013 no more problems with `\luatexUmathcode`.)

```

1311 \ifmst@nospecials
1312 \else
1313   \typeout{** \string\#\space\string\mathdollar\space
1314     \string\%\space\string\&\space}
1315   \ifmst@Unicode
1316     \mst@Umathcode'\#="0 \symmtooperatorfont "0023 \relax

```

```

1317 \mst@Umathchardef\mathdollar="0 \symmoperatorfont "0024 \relax
1318 \mst@Umathcode'\%="0 \symmoperatorfont "0025 \relax
1319 \mst@Umathcode'\&="0 \symmoperatorfont "0026 \relax
1320 \mst@do@easynonletters\expandafter{%
1321   \the\mst@do@easynonletters
1322   \mst@Umathcode'\#="7 \symmoperatorfont "0023 \relax
1323   \mst@Umathchardef\mathdollar="7 \symmoperatorfont "0024 \relax
1324   \mst@Umathcode'\%="7 \symmoperatorfont "0025 \relax
1325   \mst@Umathcode'\&="7 \symmoperatorfont "0026 \relax
1326 }
1327 \else
1328 \count255=\symmoperatorfont
1329 \multiply\count255 by 256
1330 \advance\count255 by 35
1331 \mathcode'\#\count255
1332 \advance\count255 by 1
1333 \mathchardef\mathdollar\count255
1334 \advance\count255 by 1
1335 \mathcode'\%\count255
1336 \advance\count255 by 1
1337 \mathcode'\&\count255
1338 \count255=\symmoperatorfont
1339 \multiply\count255 by 256
1340 \advance\count255 by 28707 % = "7023
1341 \mathchardef\mst@varfam@mathhash\count255
1342 \advance\count255 by 1
1343 \mathchardef\mst@varfam@mathdollar\count255
1344 \advance\count255 by 1
1345 \mathchardef\mst@varfam@mathpercent\count255
1346 \advance\count255 by 1
1347 \mathchardef\mst@varfam@mathampersand\count255
1348 \mst@do@easynonletters\expandafter{\the\mst@do@easynonletters
1349   \mathcode'\#=\mst@varfam@mathhash
1350   \let\mathdollar\mst@varfam@mathdollar
1351   \mathcode'\%=\mst@varfam@mathpercent
1352   \mathcode'\&=\mst@varfam@mathampersand}
1353 \fi
1354 \fi

```

**symbolmisc** We construct (with some effort) some long arrows from the Symbol glyphs, of almost the same lengths as the standard ones. By the way, I always found the `\iff` to be too wide, but I follow here the default. Also, although there is a `\longmapsto` in standard  $\text{\LaTeX}$ , if I am not mistaken, there is no `\longto`. So I define one here. I could not construct in the same manner `\Longrightarrow` etc. . . as the `=` sign from Symbol does not combine easily with the logical arrows, well, I could have done some box manipulations, but well, life is finite.

**\prod** 1.13b: I correct the brutal re-definitions of `\prod` and `\sum` from the earlier versions of the package; most of the time the Symbol glyphs do appear to be too small in display mode. The new redefinitions do have some defects: `\displaystyle\prod_1^2` changes the position of limits but not the glyph itself, and `\textstyle\prod_1^2` change the limits but switches

to the CM inline math glyph. So I tried

```
\renewcommand{\prod}{\mathchoice{\mst@prod}{\prodpsy}{\prodpsy}{\prodpsy}}
```

but this did not go well with subscripts and exponents.

Note oct 2012: maybe I should re-examine what I did? 1.3c ([2013/12/14]) renames  
`\defaultprod` to `\MToriginalprod` and `\defaultsum` to `\MToriginalsum`.

```
1355 \ifmst@symbolmisc\typeout{** symbolmisc: miscellaneous math symbols from Symbol font}
1356 \let\mst@prod\prod
1357 \let\MToriginalprod\prod
1358 \DeclareMathSymbol{\prodpsy}{\mathop}{mtpsymbol}{213}
1359 \renewcommand*{\prod}{\ifinner\prodpsy\else\mst@prod\fi}
1360 \let\mst@sum\sum
1361 \let\MToriginalsum\sum
1362 \DeclareMathSymbol{\sumpsy}{\mathop}{mtpsymbol}{229}
1363 \renewcommand*{\sum}{\ifinner\sumpsy\else\mst@sum\fi}

1364 \DeclareMathSymbol{\mst@implies}{\mathrel}{mtpsymbol}{222}
1365 \DeclareRobustCommand*{\implies}{\;\mst@implies\;}
1366 \DeclareMathSymbol{\mst@impliedby}{\mathrel}{mtpsymbol}{220}
1367 \DeclareRobustCommand*{\impliedby}{\;\mst@impliedby\;}
1368 \DeclareRobustCommand*{\iff}{\;\mst@impliedby\mathrel{\mkern-3mu}\mst@implies\;}
1369 \DeclareMathSymbol{\mst@iff}{\mathrel}{mtpsymbol}{219}
1370 \DeclareRobustCommand*{\shortiff}{\;\mst@iff\;}
1371 \DeclareMathSymbol{\mst@to}{\mathrel}{mtpsymbol}{174}
1372 \DeclareMathSymbol{\mst@trait}{\mathrel}{mtpsymbol}{190}
1373 \DeclareRobustCommand*{\to}{\mst@to}
1374 \DeclareRobustCommand*{\longto}{\mkern2mu\mst@trait\mathrel{\mkern-10mu}\mst@to}
1375 \DeclareRobustCommand*{\mapsto}{\mapstochar\mathrel{\mkern0.2mu}\mst@to}
1376 \DeclareRobustCommand*{\longmapsto}{%
1377 \mapstochar\mathrel{\mkern2mu}\mst@trait\mathrel{\mkern-10mu}\mst@to}
1378 \DeclareMathSymbol{\aleph}{\mathord}{mtpsymbol}{192}
1379 \DeclareMathSymbol{\infty}{\mathord}{mtpsymbol}{165}
1380 \DeclareMathSymbol{\emptyset}{\mathord}{mtpsymbol}{198}
1381 \let\varnothing\emptyset
1382 \DeclareMathSymbol{\nabla}{\mathord}{mtpsymbol}{209}
1383 \DeclareMathSymbol{\surd}{\mathop}{mtpsymbol}{214}
1384 \let\angle\undefined
1385 \DeclareMathSymbol{\angle}{\mathord}{mtpsymbol}{208}
1386 \DeclareMathSymbol{\forall}{\mathord}{mtpsymbol}{34}
1387 \DeclareMathSymbol{\exists}{\mathord}{mtpsymbol}{36}
1388 \DeclareMathSymbol{\neg}{\mathord}{mtpsymbol}{216}
1389 \DeclareMathSymbol{\clubsuit}{\mathord}{mtpsymbol}{167}
1390 \DeclareMathSymbol{\diamondsuit}{\mathord}{mtpsymbol}{168}
1391 \DeclareMathSymbol{\heartsuit}{\mathord}{mtpsymbol}{169}
1392 \DeclareMathSymbol{\spadesuit}{\mathord}{mtpsymbol}{170}
1393 \DeclareMathSymbol{\smallint}{\mathop}{mtpsymbol}{242}
1394 \DeclareMathSymbol{\wedge}{\mathbin}{mtpsymbol}{217}
1395 \DeclareMathSymbol{\vee}{\mathbin}{mtpsymbol}{218}
1396 \DeclareMathSymbol{\cap}{\mathbin}{mtpsymbol}{199}
1397 \DeclareMathSymbol{\cup}{\mathbin}{mtpsymbol}{200}
```

```

1398 \DeclareMathSymbol{\bullet}{\mathbin}{mtpsymbol}{183}
1399 \DeclareMathSymbol{\div}{\mathbin}{mtpsymbol}{184}
1400 \DeclareMathSymbol{\otimes}{\mathbin}{mtpsymbol}{196}
1401 \DeclareMathSymbol{\oplus}{\mathbin}{mtpsymbol}{197}
1402 \DeclareMathSymbol{\pm}{\mathbin}{mtpsymbol}{177}
1403 \DeclareMathSymbol{\times}{\mathbin}{mtpsymbol}{180}
1404 \DeclareMathSymbol{\propto}{\mathrel}{mtpsymbol}{181}
1405 \DeclareMathSymbol{\mid}{\mathrel}{mtpsymbol}{124}
1406 \DeclareMathSymbol{\leq}{\mathrel}{mtpsymbol}{163}
1407 \DeclareMathSymbol{\geq}{\mathrel}{mtpsymbol}{179}
1408 \DeclareMathSymbol{\approx}{\mathrel}{mtpsymbol}{187}
1409 \DeclareMathSymbol{\supset}{\mathrel}{mtpsymbol}{201}
1410 \DeclareMathSymbol{\subset}{\mathrel}{mtpsymbol}{204}
1411 \DeclareMathSymbol{\supseteq}{\mathrel}{mtpsymbol}{202}
1412 \DeclareMathSymbol{\subseteq}{\mathrel}{mtpsymbol}{205}
1413 \DeclareMathSymbol{\in}{\mathrel}{mtpsymbol}{206}
1414 \DeclareMathSymbol{\sim}{\mathrel}{mtpsymbol}{126}
1415 \let\cong\undefined
1416 \DeclareMathSymbol{\cong}{\mathrel}{mtpsymbol}{64}
1417 \DeclareMathSymbol{\perp}{\mathrel}{mtpsymbol}{94}
1418 \DeclareMathSymbol{\equiv}{\mathrel}{mtpsymbol}{186}
1419 \let\notin\undefined
1420 \DeclareMathSymbol{\notin}{\mathrel}{mtpsymbol}{207}
1421 \DeclareMathDelimiter{\rangle}
1422   {\mathclose}{mtpsymbol}{241}{largesymbols}{"0B}
1423 \DeclareMathDelimiter{\langle}
1424   {\mathopen}{mtpsymbol}{225}{largesymbols}{"0A}
1425 \fi

```

symbolre I like the `\Re` and `\Im` from `Symbol`, so I overwrite the CM ones.

```

1426 \ifmst@symbolre\typeout{** symbolre: \string\Re\space and \string\Im\space from Sym
bol font}
1427 \DeclareMathSymbol{\Re}{\mathord}{mtpsymbol}{C2}
1428 \DeclareMathSymbol{\Im}{\mathord}{mtpsymbol}{C1}
1429 \DeclareMathSymbol{\DotTriangle}{\mathord}{mtpsymbol}{92}
1430 \fi

```

Greek letters LRGreek > selfGreek > eulergreek > symbolgreek

1.11 I correct some bugs on how eulergreek and symbolgreek interacted.

1.12b more bug fixes.

1.13

\* Option LRGreek.

\* Also, a behavior has been changed: it regards the selfGreek case, the default shape is now the one for letters, not for operator-names and digits. This complies to the ISO standard.

\* bugfix: version 1.12b did not define the `\omicron` in the case when no Greek-related option was passed to the package.

1.13d has new macros `\MTstandardgreek` and `\MTcustomgreek`. And in the subdued case `\MTstandardgreek` is done when switching to the normal or bold math versions (previously something like this was only done in case of LRGreek option. )

```

1431 \let\mst@mathord\mathalpha
1432 \mst@goaheadtrue
1433 \ifmst@selfGreek
1434   \def\mst@font@tbu{mtselfGreekfont}
1435 \else
1436   \ifmst@eulergreek
1437     \def\mst@font@tbu{mteulervm}
1438   \else
1439     \ifmst@symbolgreek
1440       \def\mst@font@tbu{mtpsymboll}
1441       \let\mst@mathord\mathord
1442     \else
1443       \ifmst@LGRgreek
1444         \mst@goaheadfalse
1445       \else

```

The `\omicron` requires special treatment. By default we use the `o` from the (original) normal alphabet, if `eulergreek` or `symbolgreek` we adapt. There is also a special adjustment if the package `fourier` was loaded in its `upright` variant: we then take `\omicron` from the (original) `rm` alphabet.

```

1446       \mst@goaheadfalse
1447       \def\mst@omicron {\mst@alph@omicron{o}}
1448     \fi
1449   \fi
1450 \fi
1451 \fi
1452 \ifmst@goahead
1453   \DeclareMathSymbol{\mst@Alpha}{\mst@mathord}{\mst@font@tbu}{41}
1454   \DeclareMathSymbol{\mst@Beta}{\mst@mathord}{\mst@font@tbu}{42}
1455   \DeclareMathSymbol{\mst@Epsilon}{\mst@mathord}{\mst@font@tbu}{45}
1456   \DeclareMathSymbol{\mst@Zeta}{\mst@mathord}{\mst@font@tbu}{5A}
1457   \DeclareMathSymbol{\mst@Eta}{\mst@mathord}{\mst@font@tbu}{48}
1458   \DeclareMathSymbol{\mst@Iota}{\mst@mathord}{\mst@font@tbu}{49}
1459   \DeclareMathSymbol{\mst@Kappa}{\mst@mathord}{\mst@font@tbu}{4B}
1460   \DeclareMathSymbol{\mst@Mu}{\mst@mathord}{\mst@font@tbu}{4D}
1461   \DeclareMathSymbol{\mst@Nu}{\mst@mathord}{\mst@font@tbu}{4E}
1462   \DeclareMathSymbol{\mst@Omicron}{\mst@mathord}{\mst@font@tbu}{4F}
1463   \DeclareMathSymbol{\mst@Rho}{\mst@mathord}{\mst@font@tbu}{50}
1464   \DeclareMathSymbol{\mst@Tau}{\mst@mathord}{\mst@font@tbu}{54}
1465   \DeclareMathSymbol{\mst@Chi}{\mst@mathord}{\mst@font@tbu}{58}

```

When we in fact use `Symbol`, we have to correct `\Rho` and `\Chi`. And `\Digamma` is non-existent in fact (no `F` in `Symbol`, `F` codes a `\Phi`).

```

1466   \ifx\mst@mathord\mathord
1467     symbolgreek but neither eulergreek nor selfGreek
1467 %% attention le P de Symbol est un \Pi pas un \Rho
1468   \DeclareMathSymbol{\mst@Rho}{\mathord}{mtpsymboll}{52}
1469 %% attention le X de Symbol est un \Xi pas un \Chi
1470   \DeclareMathSymbol{\mst@Chi}{\mathord}{mtpsymboll}{43}
1471 %% attention le F de Symbol est un \Phi. Il n'y a pas de \Digamma

```

```

1472 \DeclareMathSymbol{\mst@Gamma}{\mathord}{mtpsymbol}{47}
1473 \DeclareMathSymbol{\mst@Delta}{\mathord}{mtpsymbol}{44}
1474 \DeclareMathSymbol{\mst@Theta}{\mathord}{mtpsymbol}{51}
1475 \DeclareMathSymbol{\mst@Lambda}{\mathord}{mtpsymbol}{4C}
1476 \DeclareMathSymbol{\mst@Xi}{\mathord}{mtpsymbol}{58}
1477 \DeclareMathSymbol{\mst@Pi}{\mathord}{mtpsymbol}{50}
1478 \DeclareMathSymbol{\mst@Sigma}{\mathord}{mtpsymbol}{53}
1479 \DeclareMathSymbol{\mst@Upsilon}{\mathord}{mtpsymbol}{A1}
1480 \DeclareMathSymbol{\mst@Phi}{\mathord}{mtpsymbol}{46}
1481 \DeclareMathSymbol{\mst@Psi}{\mathord}{mtpsymbol}{59}
1482 \DeclareMathSymbol{\mst@Omega}{\mathord}{mtpsymbol}{57}
1483 \else % de \mst@mathord=\mathord
    not symbolgreek but eulergreek or selfGreek or both
1484 \DeclareMathSymbol\mst@Digamma {\mathalpha}{\mst@font@tbu}{46}
1485 \DeclareMathSymbol\mst@Gamma {\mathalpha}{\mst@font@tbu}{00}
1486 \DeclareMathSymbol\mst@Delta {\mathalpha}{\mst@font@tbu}{01}
1487 \DeclareMathSymbol\mst@Theta {\mathalpha}{\mst@font@tbu}{02}
1488 \DeclareMathSymbol\mst@Lambda {\mathalpha}{\mst@font@tbu}{03}
1489 \DeclareMathSymbol\mst@Xi {\mathalpha}{\mst@font@tbu}{04}
1490 \DeclareMathSymbol\mst@Pi {\mathalpha}{\mst@font@tbu}{05}
1491 \DeclareMathSymbol\mst@Sigma {\mathalpha}{\mst@font@tbu}{06}
1492 \DeclareMathSymbol\mst@Upsilon {\mathalpha}{\mst@font@tbu}{07}
1493 \DeclareMathSymbol\mst@Phi {\mathalpha}{\mst@font@tbu}{08}
1494 \DeclareMathSymbol\mst@Psi {\mathalpha}{\mst@font@tbu}{09}
1495 \DeclareMathSymbol\mst@Omega {\mathalpha}{\mst@font@tbu}{0A}
1496 \fi % de \mst@mathord=\mathord
1497 \fi % fin de goahead

```

There are differences regarding Euler and Symbol with respect to the available var-letters. We include one or two things like the `wp` and the `partial`.

The lower case Greek letters in default L<sup>A</sup>T<sub>E</sub>X are of type `mathord`. If we use the Euler font it is perhaps better to have them be of type `mathalpha`

```

1498 \ifmst@goahead
1499 \ifmst@eulergreek
1500 \DeclareMathSymbol{\mst@alpha} {\mathalpha}{mteulervm}{0B}
1501 \DeclareMathSymbol{\mst@beta} {\mathalpha}{mteulervm}{0C}
1502 \DeclareMathSymbol{\mst@gamma} {\mathalpha}{mteulervm}{0D}
1503 \DeclareMathSymbol{\mst@delta} {\mathalpha}{mteulervm}{0E}
1504 \DeclareMathSymbol{\mst@epsilon} {\mathalpha}{mteulervm}{0F}
1505 \DeclareMathSymbol{\mst@zeta} {\mathalpha}{mteulervm}{10}
1506 \DeclareMathSymbol{\mst@eta} {\mathalpha}{mteulervm}{11}
1507 \DeclareMathSymbol{\mst@theta} {\mathalpha}{mteulervm}{12}
1508 \DeclareMathSymbol{\mst@iota} {\mathalpha}{mteulervm}{13}
1509 \DeclareMathSymbol{\mst@kappa} {\mathalpha}{mteulervm}{14}
1510 \DeclareMathSymbol{\mst@lambda} {\mathalpha}{mteulervm}{15}
1511 \DeclareMathSymbol{\mst@mu} {\mathalpha}{mteulervm}{16}
1512 \DeclareMathSymbol{\mst@nu} {\mathalpha}{mteulervm}{17}
1513 \DeclareMathSymbol{\mst@xi} {\mathalpha}{mteulervm}{18}
1514 \DeclareMathSymbol{\mst@omicron} {\mathalpha}{mteulervm}{6F}

```

```

1515 \DeclareMathSymbol{\mst@pi} {\mathalpha}{mteulervm}{19}
1516 \DeclareMathSymbol{\mst@rho} {\mathalpha}{mteulervm}{1A}
1517 \DeclareMathSymbol{\mst@sigma} {\mathalpha}{mteulervm}{1B}
1518 \DeclareMathSymbol{\mst@tau} {\mathalpha}{mteulervm}{1C}
1519 \DeclareMathSymbol{\mst@upsilon} {\mathalpha}{mteulervm}{1D}
1520 \DeclareMathSymbol{\mst@phi} {\mathalpha}{mteulervm}{1E}
1521 \DeclareMathSymbol{\mst@chi} {\mathalpha}{mteulervm}{1F}
1522 \DeclareMathSymbol{\mst@psi} {\mathalpha}{mteulervm}{20}
1523 \DeclareMathSymbol{\mst@omega} {\mathalpha}{mteulervm}{21}
1524 \let\mst@varrho=\mst@rho
1525 \let\mst@varsigma=\mst@sigma
1526 \DeclareMathSymbol{\mst@varepsilon} {\mathalpha}{mteulervm}{22}
1527 \DeclareMathSymbol{\mst@vartheta} {\mathalpha}{mteulervm}{23}
1528 \DeclareMathSymbol{\mst@varpi} {\mathalpha}{mteulervm}{24}
1529 \DeclareMathSymbol{\mst@varphi} {\mathalpha}{mteulervm}{27}
1530 \DeclareMathSymbol{\mst@partial} {\mathalpha}{mteulervm}{40}
1531 \DeclareMathSymbol{\mst@wp} {\mathalpha}{mteulervm}{7D}
1532 \DeclareMathSymbol{\mst@ell} {\mathalpha}{mteulervm}{60}
1533 \else
1534 \ifmst@symbolgreek
1535 \DeclareMathSymbol{\mst@alpha} {\mathord}{mtpsymbol}{61}
1536 \DeclareMathSymbol{\mst@beta} {\mathord}{mtpsymbol}{62}
1537 \DeclareMathSymbol{\mst@gamma} {\mathord}{mtpsymbol}{67}
1538 \DeclareMathSymbol{\mst@delta} {\mathord}{mtpsymbol}{64}
1539 \DeclareMathSymbol{\mst@epsilon} {\mathord}{mtpsymbol}{65}
1540 \DeclareMathSymbol{\mst@zeta} {\mathord}{mtpsymbol}{7A}
1541 \DeclareMathSymbol{\mst@eta} {\mathord}{mtpsymbol}{68}
1542 \DeclareMathSymbol{\mst@theta} {\mathord}{mtpsymbol}{71}
1543 \DeclareMathSymbol{\mst@iota} {\mathord}{mtpsymbol}{69}
1544 \DeclareMathSymbol{\mst@kappa} {\mathord}{mtpsymbol}{6B}
1545 \DeclareMathSymbol{\mst@lambda} {\mathord}{mtpsymbol}{6C}
1546 \DeclareMathSymbol{\mst@mu} {\mathord}{mtpsymbol}{6D}
1547 \DeclareMathSymbol{\mst@nu} {\mathord}{mtpsymbol}{6E}
1548 \DeclareMathSymbol{\mst@xi} {\mathord}{mtpsymbol}{78}
1549 \DeclareMathSymbol{\mst@omicron} {\mathord}{mtpsymbol}{6F}
1550 \DeclareMathSymbol{\mst@pi} {\mathord}{mtpsymbol}{70}
1551 \DeclareMathSymbol{\mst@rho} {\mathord}{mtpsymbol}{72}
1552 \DeclareMathSymbol{\mst@sigma} {\mathord}{mtpsymbol}{73}
1553 \DeclareMathSymbol{\mst@tau} {\mathord}{mtpsymbol}{74}
1554 \DeclareMathSymbol{\mst@upsilon} {\mathord}{mtpsymbol}{75}
1555 \DeclareMathSymbol{\mst@phi} {\mathord}{mtpsymbol}{66}
1556 \DeclareMathSymbol{\mst@chi} {\mathord}{mtpsymbol}{63}
1557 \DeclareMathSymbol{\mst@psi} {\mathord}{mtpsymbol}{79}
1558 \DeclareMathSymbol{\mst@omega} {\mathord}{mtpsymbol}{77}
1559 \let\mst@varepsilon=\mst@epsilon
1560 \DeclareMathSymbol{\mst@vartheta} {\mathord}{mtpsymbol}{4A}
1561 \DeclareMathSymbol{\mst@varpi} {\mathord}{mtpsymbol}{76}
1562 \let\mst@varrho=\mst@rho
1563 \DeclareMathSymbol{\mst@varsigma} {\mathord}{mtpsymbol}{56}

```



```

1564 \DeclareMathSymbol{\mst@varphi}{\mathord}{\mtpsymbol}{6A}
1565 \DeclareMathSymbol{\mst@partial}{\mathord}{\mtpsymbol}{B6}
1566 \DeclareMathSymbol{\mst@wp}{\mathord}{\mtpsymbol}{C3}
1567 \fi
1568 \fi
1569 \fi
1570 \ifmst@LGRgreek
1571 % cf http://milde.users.sourceforge.net/LGR/lgrxenc.def.html
1572 % et greek.ldf du package babel
1573 \DeclareMathSymbol{\mst@Alpha}{\mathalpha}{\mtlgrfontupper}{65}
1574 \DeclareMathSymbol{\mst@Beta}{\mathalpha}{\mtlgrfontupper}{66}
1575 \DeclareMathSymbol{\mst@Gamma}{\mathalpha}{\mtlgrfontupper}{71}
1576 \DeclareMathSymbol{\mst@Delta}{\mathalpha}{\mtlgrfontupper}{68}
1577 \DeclareMathSymbol{\mst@Epsilon}{\mathalpha}{\mtlgrfontupper}{69}
1578 \DeclareMathSymbol{\mst@Zeta}{\mathalpha}{\mtlgrfontupper}{90}
1579 \DeclareMathSymbol{\mst@Eta}{\mathalpha}{\mtlgrfontupper}{72}
1580 \DeclareMathSymbol{\mst@Theta}{\mathalpha}{\mtlgrfontupper}{74}
1581 \DeclareMathSymbol{\mst@Iota}{\mathalpha}{\mtlgrfontupper}{73}
1582 \DeclareMathSymbol{\mst@Kappa}{\mathalpha}{\mtlgrfontupper}{75}
1583 \DeclareMathSymbol{\mst@Lambda}{\mathalpha}{\mtlgrfontupper}{76}
1584 \DeclareMathSymbol{\mst@Mu}{\mathalpha}{\mtlgrfontupper}{77}
1585 \DeclareMathSymbol{\mst@Nu}{\mathalpha}{\mtlgrfontupper}{78}
1586 \DeclareMathSymbol{\mst@Xi}{\mathalpha}{\mtlgrfontupper}{88}
1587 \DeclareMathSymbol{\mst@Omicron}{\mathalpha}{\mtlgrfontupper}{79}
1588 \DeclareMathSymbol{\mst@Pi}{\mathalpha}{\mtlgrfontupper}{80}
1589 \DeclareMathSymbol{\mst@Rho}{\mathalpha}{\mtlgrfontupper}{82}
1590 \DeclareMathSymbol{\mst@Sigma}{\mathalpha}{\mtlgrfontupper}{83}
1591 \DeclareMathSymbol{\mst@Tau}{\mathalpha}{\mtlgrfontupper}{84}
1592 \DeclareMathSymbol{\mst@Upsilon}{\mathalpha}{\mtlgrfontupper}{85}
1593 \DeclareMathSymbol{\mst@Phi}{\mathalpha}{\mtlgrfontupper}{70}
1594 \DeclareMathSymbol{\mst@Chi}{\mathalpha}{\mtlgrfontupper}{81}
1595 \DeclareMathSymbol{\mst@Psi}{\mathalpha}{\mtlgrfontupper}{89}
1596 \DeclareMathSymbol{\mst@Omega}{\mathalpha}{\mtlgrfontupper}{87}
1597 %
1598 \DeclareMathSymbol{\mst@alpha}{\mathalpha}{\mtlgrfontlower}{97}
1599 \DeclareMathSymbol{\mst@beta}{\mathalpha}{\mtlgrfontlower}{98}
1600 \DeclareMathSymbol{\mst@gamma}{\mathalpha}{\mtlgrfontlower}{103}
1601 \DeclareMathSymbol{\mst@delta}{\mathalpha}{\mtlgrfontlower}{100}
1602 \DeclareMathSymbol{\mst@epsilon}{\mathalpha}{\mtlgrfontlower}{101}
1603 \DeclareMathSymbol{\mst@zeta}{\mathalpha}{\mtlgrfontlower}{122}
1604 \DeclareMathSymbol{\mst@eta}{\mathalpha}{\mtlgrfontlower}{104}
1605 \DeclareMathSymbol{\mst@theta}{\mathalpha}{\mtlgrfontlower}{106}
1606 \DeclareMathSymbol{\mst@iota}{\mathalpha}{\mtlgrfontlower}{105}
1607 \DeclareMathSymbol{\mst@kappa}{\mathalpha}{\mtlgrfontlower}{107}
1608 \DeclareMathSymbol{\mst@lambda}{\mathalpha}{\mtlgrfontlower}{108}
1609 \DeclareMathSymbol{\mst@mu}{\mathalpha}{\mtlgrfontlower}{109}
1610 \DeclareMathSymbol{\mst@nu}{\mathalpha}{\mtlgrfontlower}{110}
1611 \DeclareMathSymbol{\mst@xi}{\mathalpha}{\mtlgrfontlower}{120}
1612 \DeclareMathSymbol{\mst@omicron}{\mathalpha}{\mtlgrfontlower}{111}

```

```

1613 \DeclareMathSymbol{\mst@pi}{\mathalpha}{mtlgrfontlower}{112}
1614 \DeclareMathSymbol{\mst@rho}{\mathalpha}{mtlgrfontlower}{114}
1615 \DeclareMathSymbol{\mst@varsigma}{\mathalpha}{mtlgrfontlower}{99}
1616 \DeclareMathSymbol{\mst@sigma}{\mathalpha}{mtlgrfontlower}{115}
1617 \DeclareMathSymbol{\mst@tau}{\mathalpha}{mtlgrfontlower}{116}
1618 \DeclareMathSymbol{\mst@upsilon}{\mathalpha}{mtlgrfontlower}{117}
1619 \DeclareMathSymbol{\mst@phi}{\mathalpha}{mtlgrfontlower}{102}
1620 \DeclareMathSymbol{\mst@chi}{\mathalpha}{mtlgrfontlower}{113}
1621 \DeclareMathSymbol{\mst@psi}{\mathalpha}{mtlgrfontlower}{121}
1622 \DeclareMathSymbol{\mst@omega}{\mathalpha}{mtlgrfontlower}{119}
1623 \DeclareMathSymbol{\mst@digamma}{\mathalpha}{mtlgrfontlower}{147}
1624 \DeclareMathSymbol{\mst@Digamma}{\mathalpha}{mtlgrfontlower}{195}
1625 \fi

```

`\MTstandardgreek` 1.3d defines the commands `\MTstandardgreek` and `\MTcustomgreek` for package and user. I  
`\MTcustomgreek` leave `\MTrecordstandardgreek` undocumented as I don't want to encourage people to load  
`\MTrecordstandardgreek` math packages after **mathastext**.

```

1626 \newcommand*{\MTstandardgreek}{}
1627 \newcommand*{\MTcustomgreek}{}
1628 \newcommand*{\MTrecordstandardgreek}{}
1629 \ifmst@customgreek
1630 \renewcommand*{\MTrecordstandardgreek}{%
1631 \let\mst@origAlpha\Alpha
1632 \let\mst@origBeta\Beta
1633 \let\mst@origGamma\Gamma
1634 \let\mst@origDelta\Delta
1635 \let\mst@origEpsilon\Epsilon
1636 \let\mst@origZeta\Zeta
1637 \let\mst@origEta\Eta
1638 \let\mst@origTheta\Theta
1639 \let\mst@origIota\Iota
1640 \let\mst@origKappa\Kappa
1641 \let\mst@origLambda\Lambda
1642 \let\mst@origMu\Mu
1643 \let\mst@origNu\Nu
1644 \let\mst@origXi\Xi
1645 \let\mst@origOmicron\Omicron
1646 \let\mst@origPi\Pi
1647 \let\mst@origRho\Rho
1648 \let\mst@origSigma\Sigma
1649 \let\mst@origTau\Tau
1650 \let\mst@origUpsilon\Upsilon
1651 \let\mst@origPhi\Phi
1652 \let\mst@origChi\Chi
1653 \let\mst@origPsi\Psi
1654 \let\mst@origOmega\Omega
1655 %
1656 \let\mst@origalpha\alpha
1657 \let\mst@origbeta\beta

```

1658 \let\mst@origgamma\gamma  
1659 \let\mst@origdelta\delta  
1660 \let\mst@origepsilon\epsilon  
1661 \let\mst@origvarepsilon\varepsilon  
1662 \let\mst@origzeta\zeta  
1663 \let\mst@origeta\eta  
1664 \let\mst@origtheta\theta  
1665 \let\mst@origvartheta\vartheta  
1666 \let\mst@origiota\iota  
1667 \let\mst@origkappa\kappa  
1668 \let\mst@origlambda\lambda  
1669 \let\mst@origmu\mu  
1670 \let\mst@orignu\nu  
1671 \let\mst@origxi\xi  
1672 \let\mst@origomicron\omicron  
1673 \let\mst@origpi\pi  
1674 \let\mst@origvarpi\varpi  
1675 \let\mst@origrho\rho  
1676 \let\mst@origvarrho\varrho  
1677 \let\mst@origsigma\sigma  
1678 \let\mst@origvarsigma\varsigma  
1679 \let\mst@origtau\tau  
1680 \let\mst@origupsilon\upsilon  
1681 \let\mst@origphi\phi  
1682 \let\mst@origvarphi\varphi  
1683 \let\mst@origchi\chi  
1684 \let\mst@origpsi\psi  
1685 \let\mst@origomega\omega  
1686 \let\mst@origDigamma\Digamma  
1687 \let\mst@origdigamma\digamma  
1688 %  
1689 \let\mst@origpartial\partial  
1690 \let\mst@origwp\wp  
1691 \let\mst@origell\ell }  
1692 \MTrecordstandardgreek  
1693 \renewcommand\*{\MTstandardgreek}{%  
1694 \let\Alpha\mst@origAlpha  
1695 \let\Beta\mst@origBeta  
1696 \let\Gamma\mst@origGamma  
1697 \let\Delta\mst@origDelta  
1698 \let\Epsilon\mst@origEpsilon  
1699 \let\Zeta\mst@origZeta  
1700 \let\Eta\mst@origEta  
1701 \let\Theta\mst@origTheta  
1702 \let\Iota\mst@origIota  
1703 \let\Kappa\mst@origKappa  
1704 \let\Lambda\mst@origLambda  
1705 \let\Mu\mst@origMu  
1706 \let\Nu\mst@origNu

1707 \let\Xi\mst@origXi  
1708 \let\Omicron\mst@origOmicron  
1709 \let\Pi\mst@origPi  
1710 \let\Rho\mst@origRho  
1711 \let\Sigma\mst@origSigma  
1712 \let\Tau\mst@origTau  
1713 \let\Upsilon\mst@origUpsilon  
1714 \let\Phi\mst@origPhi  
1715 \let\Chi\mst@origChi  
1716 \let\Psi\mst@origPsi  
1717 \let\Omega\mst@origOmega  
1718 %  
1719 \let\alpha\mst@origalpha  
1720 \let\beta\mst@origbeta  
1721 \let\gamma\mst@origgamma  
1722 \let\delta\mst@origdelta  
1723 \let\epsilon\mst@origepsilon  
1724 \let\varepsilon\mst@origvarepsilon  
1725 \let\zeta\mst@origzeta  
1726 \let\eta\mst@origeta  
1727 \let\theta\mst@origtheta  
1728 \let\vartheta\mst@origvartheta  
1729 \let\iota\mst@origiota  
1730 \let\kappa\mst@origkappa  
1731 \let\lambda\mst@origlambda  
1732 \let\mu\mst@origmu  
1733 \let\nu\mst@orignu  
1734 \let\xi\mst@origxi  
1735 \let\omicron\mst@origomicron  
1736 \let\pi\mst@origpi  
1737 \let\varpi\mst@origvarpi  
1738 \let\rho\mst@origrho  
1739 \let\varrho\mst@origvarrho  
1740 \let\sigma\mst@origsigma  
1741 \let\varsigma\mst@origvarsigma  
1742 \let\tau\mst@origtau  
1743 \let\upsilon\mst@origupsilon  
1744 \let\phi\mst@origphi  
1745 \let\varphi\mst@origvarphi  
1746 \let\chi\mst@origchi  
1747 \let\psi\mst@origpsi  
1748 \let\omega\mst@origomega  
1749 \let\Digamma\mst@origDigamma  
1750 \let\digamma\mst@origdigamma  
1751 %  
1752 \let\partial\mst@origpartial  
1753 \let\wp\mst@origwp  
1754 \let\ell\mst@origell  
1755 }

```

1756 \renewcommand*{\MTcustomgreek}{%
1757     \let\Alpha\mst@Alpha
1758     \let\Beta\mst@Beta
1759     \let\Gamma\mst@Gamma
1760     \let\Delta\mst@Delta
1761     \let\Epsilon\mst@Epsilon
1762     \let\Zeta\mst@Zeta
1763     \let\Eta\mst@Eta
1764     \let\Theta\mst@Theta
1765     \let\Iota\mst@Iota
1766     \let\Kappa\mst@Kappa
1767     \let\Lambda\mst@Lambda
1768     \let\Mu\mst@Mu
1769     \let\Nu\mst@Nu
1770     \let\Xi\mst@Xi
1771     \let\Omicron\mst@Omicron
1772     \let\Pi\mst@Pi
1773     \let\Rho\mst@Rho
1774     \let\Sigma\mst@Sigma
1775     \let\Tau\mst@Tau
1776     \let\Upsilon\mst@Upsilon
1777     \let\Phi\mst@Phi
1778     \let\Chi\mst@Chi
1779     \let\Psi\mst@Psi
1780     \let\Omega\mst@Omega
1781 %
1782     \let\alpha\mst@alpha
1783     \let\beta\mst@beta
1784     \let\gamma\mst@gamma
1785     \let\delta\mst@delta
1786     \let\epsilon\mst@epsilon
1787     \let\varepsilon\mst@varepsilon
1788     \let\zeta\mst@zeta
1789     \let\eta\mst@eta
1790     \let\theta\mst@theta
1791     \let\vartheta\mst@vartheta
1792     \let\iota\mst@iota
1793     \let\kappa\mst@kappa
1794     \let\lambda\mst@lambda
1795     \let\mu\mst@mu
1796     \let\nu\mst@nu
1797     \let\xi\mst@xi
1798     \let\omicron\mst@omicron
1799     \let\pi\mst@pi
1800     \let\varpi\mst@varpi
1801     \let\rho\mst@rho
1802     \let\varrho\mst@varrho
1803     \let\sigma\mst@sigma
1804     \let\varsigma\mst@varsigma

```

```

1805 \let\tau\mst@tau
1806 \let\upsilon\mst@upsilon
1807 \let\phi\mst@phi
1808 \let\varphi\mst@varphi
1809 \let\chi\mst@chi
1810 \let\psi\mst@psi
1811 \let\omega\mst@omega
1812 \let\Digamma\mst@Digamma
1813 \let\digamma\mst@digamma
1814 %
1815 \let\partial\mst@partial
1816 \let\wp\mst@wp
1817 \let\ell\mst@ell
1818 }
1819 \fi
1820 \let\Mathastextstandardgreek\MTstandardgreek
1821 \let\Mathastextcustomgreek\MTcustomgreek
1822 \ifmst@subdued\else\MTcustomgreek\fi

```

\inodot In 1.0, I had them of type mathord, here I choose mathalpha. If I used \i and \j from the text font the problem would be with the fontsize, if in scriptstyle. The amsmath \text would do the trick.

1.14b [2011/04/02]: again this bug in the EU1/EU2 encoding part, as in the code redefining \$ etc in math mode (see above). Fixed.

```

1823 \edef\mst@tmp@enc{\encodingdefault}
1824 \mst@goaheadtrue
1825 \ifx\mst@tmp@enc\mst@eui % xetex and unicode font
1826 \mst@Umathchardef\inodot="7 \symmtletterfont "0131 \relax
1827 \mst@Umathchardef\jnodot="7 \symmtletterfont "0237 \relax
1828 \else
1829 \ifx\mst@tmp@enc\mst@euii % luatex and unicode font
1830 \mst@Umathchardef\inodot="7 \symmtletterfont "0131 \relax
1831 \mst@Umathchardef\jnodot="7 \symmtletterfont "0237 \relax
1832 \else
1833 \ifx\mst@tmp@enc\mst@ti % T1
1834 \DeclareMathSymbol{\inodot}{\mathalpha}{mtletterfont}{25}
1835 \DeclareMathSymbol{\jnodot}{\mathalpha}{mtletterfont}{26}
1836 \else
1837 \ifx\mst@tmp@enc\mst@oti % OT1
1838 \DeclareMathSymbol{\inodot}{\mathalpha}{mtletterfont}{16}
1839 \DeclareMathSymbol{\jnodot}{\mathalpha}{mtletterfont}{17}
1840 \else
1841 \ifx\mst@tmp@enc\mst@lyi % LY1
1842 \DeclareMathSymbol{\inodot}{\mathalpha}{mtletterfont}{16}
1843 \DeclareMathSymbol{\jnodot}{\mathalpha}{mtletterfont}{17}
1844 \else
1845 \ifmst@Unicode\mst@goaheadfalse\else
1846 \DeclareMathSymbol{\inodot}{\mathalpha}{mtletterfont}
1847 {\expandafter\the\expandafter\csname\mst@tmp@enc\string\i\endcsname}

```

```

1848 \DeclareMathSymbol{\jnodot}{\mathalpha}{mtletterfont}
1849 {\expandafter\the\expandafter\csname\mst@tmp@enc\string\j\endcsname}
1850 \fi
1851 \fi\fi\fi\fi\fi
1852 \ifmst@defaultimath\else\typeout{** \string\i\space and \string\j\space}
1853 \ifmst@goahead
1854 \renewcommand*{\imath}{\inodot}
1855 \renewcommand*{\jmath}{\jnodot}
1856 \let\mst@oldi\i \let\mst@oldj\j
1857 \DeclareRobustCommand*{\i}{\ifmmode\inodot\else\mst@oldi\fi}
1858 \DeclareRobustCommand*{\j}{\ifmmode\jnodot\else\mst@oldj\fi}
1859 \fi
1860 \fi

```

**math accents** I don't know how to get from the encoding to the slot positions of the accents (apart from going to look at all possible encodings definition files and putting this info here). In standard  $\text{\LaTeX}$ , the mathaccents are taken from the 'operators' font. So we do the same here. Of course there is the problem that the user can define math versions with different encodings. Here I take T1 if it was the default at the time of loading the package, else OT1. 1.12b: I add LY1 which is quasi like OT1

```

1861 \edef\mst@tmp@enc{\encodingdefault} %% rather one too many than sorry
1862 \ifmst@mathaccents\typeout{** math accents}
1863 \ifx\mst@ti\mst@tmp@enc
1864 \DeclareMathAccent{\acute}{\mathalpha}{moperatorfont}{1}
1865 \DeclareMathAccent{\grave}{\mathalpha}{moperatorfont}{0}
1866 \DeclareMathAccent{\ddot}{\mathalpha}{moperatorfont}{4}
1867 \DeclareMathAccent{\tilde}{\mathalpha}{moperatorfont}{3}
1868 \DeclareMathAccent{\bar}{\mathalpha}{moperatorfont}{9}
1869 \DeclareMathAccent{\breve}{\mathalpha}{moperatorfont}{8}
1870 \DeclareMathAccent{\check}{\mathalpha}{moperatorfont}{7}
1871 \DeclareMathAccent{\hat}{\mathalpha}{moperatorfont}{2}
1872 \DeclareMathAccent{\dot}{\mathalpha}{moperatorfont}{10}
1873 \DeclareMathAccent{\mathring}{\mathalpha}{moperatorfont}{6}
1874 \else
1875 \DeclareMathAccent{\acute}{\mathalpha}{moperatorfont}{19}
1876 \DeclareMathAccent{\grave}{\mathalpha}{moperatorfont}{18}
1877 \DeclareMathAccent{\ddot}{\mathalpha}{moperatorfont}{127}
1878 \DeclareMathAccent{\tilde}{\mathalpha}{moperatorfont}{126}
1879 \DeclareMathAccent{\bar}{\mathalpha}{moperatorfont}{22}
1880 \DeclareMathAccent{\breve}{\mathalpha}{moperatorfont}{21}
1881 \DeclareMathAccent{\check}{\mathalpha}{moperatorfont}{20}
1882 \DeclareMathAccent{\hat}{\mathalpha}{moperatorfont}{94}
1883 \DeclareMathAccent{\dot}{\mathalpha}{moperatorfont}{95}
1884 \DeclareMathAccent{\mathring}{\mathalpha}{moperatorfont}{23}
1885 \ifx\mst@lyi\mst@tmp@enc % LY1 encoding
1886 \DeclareMathAccent{\dot}{\mathalpha}{moperatorfont}{5}
1887 \else
1888 \ifx\mst@oti\mst@tmp@enc\else
1889 \typeout{** mathastext: math accents have been assumed to be~J%

```

```

1890      ** as in OT1 encoding.}
1891      \fi
1892      \fi
1893 \fi\fi

```

**Math sizes** I took the code for `\Huge` and `\HUGE` from the `moresize` package of Christian CORNELSEN

```

1894 \ifmst@defaultsizes\else
1895 \providecommand\@xxxpt{29.86}
1896 \providecommand\@xxxvpt{35.83}
1897 \ifmst@twelve
1898   \def\Huge{\@setfontsize\Huge\@xxxpt{36}}
1899   \def\HUGE{\@setfontsize\HUGE\@xxxvpt{43}}
1900 \typeout{** \protect\Huge\space and \protect\HUGE\space have been (re)-defined.}
1901 \else
1902   \def\HUGE{\@setfontsize\HUGE\@xxxpt{36}}
1903 \typeout{** \protect\HUGE\space has been (re)-defined.}
1904 \fi

```

I choose rather big subscripts.

```

1905 \def\defaultscriptratio{.8333}
1906 \def\defaultscriptscriptratio{.7}
1907 \DeclareMathSizes{9}{9}{7}{5}
1908 \DeclareMathSizes{\@xpt}{\@xpt}{8}{6}
1909 \DeclareMathSizes{\@xipt}{\@xipt}{9}{7}
1910 \DeclareMathSizes{\@xipt}{\@xipt}{10}{8}
1911 \DeclareMathSizes{\@xivpt}{\@xivpt}{\@xipt}{10}
1912 \DeclareMathSizes{\@xvipt}{\@xvipt}{\@xivpt}{\@xipt}
1913 \DeclareMathSizes{\@xxpt}{\@xxpt}{\@xvipt}{\@xivpt}
1914 \DeclareMathSizes{\@xxvpt}{\@xxvpt}{\@xxpt}{\@xvipt}
1915 \DeclareMathSizes{\@xxxpt}{\@xxxpt}{\@xxvpt}{\@xxpt}
1916 \DeclareMathSizes{\@xxxvpt}{\@xxxvpt}{\@xxxpt}{\@xxvpt}
1917 \typeout{** mathastext has declared larger sizes for subscripts.^~J%
1918 ** To keep LaTeX defaults, use option 'defaultmathsizes\string'.}
1919 \fi

```