## The **I3tl-build** package: building token lists<sup>\*</sup>

The I₄T<sub>E</sub>X3 Project<sup>†</sup>

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### 1 **I3tl-build** documentation

This module provides no user function: it is meant for kernel use only.

There are two main ways of building token lists from individual tokens. Either in one go within an x-expanding assignment, or by repeatedly using \tl\_put\_right:Nn. The first method takes a linear time, but only allows expandable operations. The second method takes a time quadratic in the length of the token list, but allows expandable and non-expandable operations.

The goal of this module is to provide functions to build a token list piece by piece in linear time, while allowing non-expandable operations. This is achieved by abusing \toks: adding some tokens to the token list is done by storing them in a free token register (time O(1) for each such operation). Those token registers are only put together at the end, within an x-expanding assignment, which takes a linear time.<sup>1</sup> Of course, all this must be done in a group: we can't go and clobber the values of legitimate \toks used by LAT<sub>E</sub>X  $2_{\varepsilon}$ .

Since none of the current applications need the ability to insert material on the left of the token list, I have not implemented that. This could be done for instance by using odd-numbered \toks for the left part, and even-numbered \toks for the right part.

<sup>\*</sup>This file describes v6210, last revised 2015/10/14.

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<sup>&</sup>lt;sup>1</sup>If we run out of token registers, then the currently filled-up  $\toks$  are put together in a temporary token list, and cleared, and we ultimately use  $\tl_put_right:Nx$  to put those chunks together. Hence the true asymptotic is quadratic, with a very small constant.

#### **1.1** Internal functions

```
\__tl_build:Nw
\__tl_gbuild:Nw
\__tl_build_x:Nw
\__tl_gbuild_x:Nw
```

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\label{eq:linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_line
```

 $\_tl_build_end:$ 

Defines the  $\langle tl \ var \rangle$  to contain the contents of  $\langle tokens1 \rangle$  followed by  $\langle tokens2 \rangle$ , etc. This is built in such a way to be more efficient than repeatedly using \tl\_put\_right:Nn. The code in "..." does not need to be expandable. The commands \\_\_tl\_build:Nw and \\_\_\_tl\_build\_end: start and end a group. The assignment to the  $\langle tl \ var \rangle$  occurs just after the end of that group, using \tl\_set:Nn, \tl\_gset:Nn, \tl\_set:Nx, or \tl\_gset:Nx.

 $\_tl_build_one:n$  $\_tl_build_one:(o|x)$ 

#### $\_tl_build_one:n \{\langle tokens \rangle\}$

This function may only be used within the scope of a  $\_\_tl\_build:Nw$  function. It adds the  $\langle tokens \rangle$  on the right of the current token list.

\\_\_tl\_build\_end:

d: Ends the scope started by  $\_tl_w$ , and performs the relevant assignment.

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