

guitarchordschemes

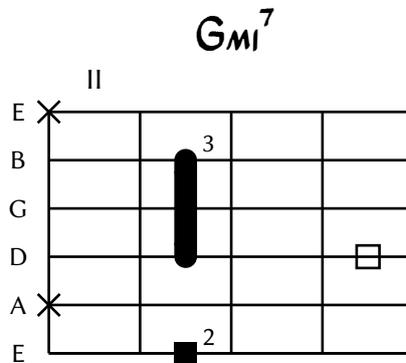
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Guitar Chord and Scale Tablatures with TikZ

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English documentation



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1 License and Requirements

`GUITARCHORDSCHEMES` is placed under the terms of the L^AT_EX Project Public License, version 1.3 or later (<http://www.latex-project.org/lppl.txt>). It has the status “maintained”.

`GUITARCHORDSCHEMES` loads the packages TikZ [TWF10], etoolbox [Leh11] and pgfplots [Wri11]. It also loads the TikZ libraries shapes.misc, arrows and calc. Depending on an option it

also loads `realbookchords` [Nie13]. This package is not yet published on CTAN¹ and thus not part of any T_EX distribution. Until it is you can find it at <https://bitbucket.org/cgnieder/realbookchords/>. See section 4 for details on this option.

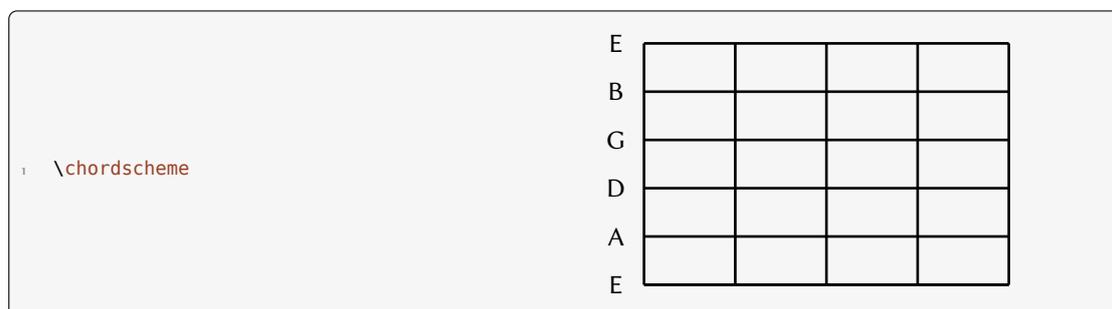
2 The Commands

This package more or less provides a single command:

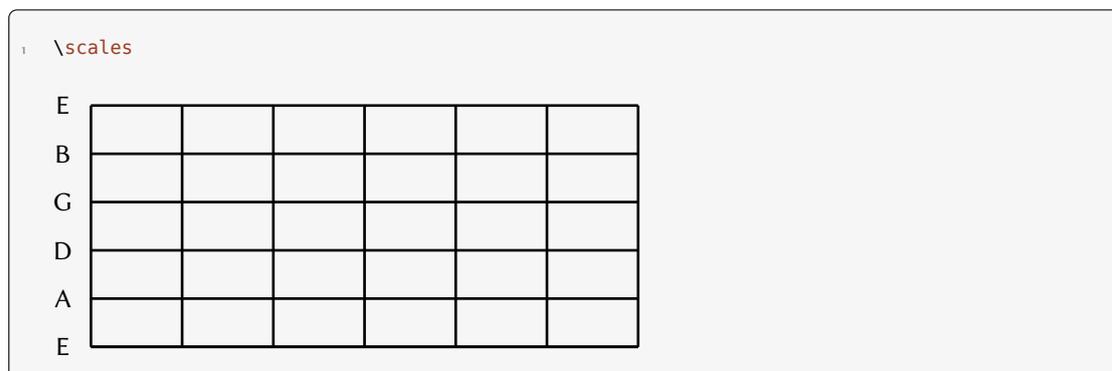
► `\chordscheme`[<options>]

► `\scales`[<option>]

These commands set the frame for the chord and scale tablatures and can be used to create sheets for manually writing down tablatures:



Similarly `\scales` creates a frame with two more frets:



2.1 Options for `\chordscheme`

The [options] argument is where the actual details for a chord happen. These are the available ones for `\chordscheme`:

► `name` = <chordsymbol>

Set the chord symbol. This option accepts a list of entries.

¹ the COMPREHENSIVE T_EX ARCHIVE NETWORK

- ▶ **position** = <position>
Set the position for the first of the four frets.
- ▶ **finger** = <fret>/<string>:<label>
Specify the finger positions for a chord. This option accepts a list of entries. The :<label> is optional.
- ▶ **root** = <fret>/<string>:<label>
The same as finger but uses a square instead of a circle to indicate that this finger is playing the root of the chord. This option accepts a list of entries. The :<label> is optional.
- ▶ **show-root** = <fret>/<string>
Specify positions of the root that are *not* part of the actual chord but are somewhere in the vicinity of it on the guitar neck. This option accepts a list of entries.
- ▶ **barre** = <fret>/<string range>:<label>
Specify a barré position for a chord. The <string range> part must contain a two string numbers separated with a dash. This option accepts a list of entries. The :<label> is optional.
- ▶ **ring** = <string>
Specify open strings. This option accepts a list of entries.
- ▶ **mute** = <string>
Specify muted/un-played strings. This option accepts a list of entries.

Let's take a look at a few examples:

```

1  \chordscheme[
2    name      = G ,
3    position  = I ,
4    finger    = {2/5:1} ,
5    root      = {3/6:2, 3/1:4} ,
6    ring      = {2,3,4}
7  ]

```

Or a more “jazzy” chord:

```

1 \chordscheme[
2   name      = G\textsuperscript{6} ,
3   position  = II ,
4   finger    = {1/4:1, 3/3:4, 2/2:3} ,
5   root      = 2/6:2 ,
6   show-root = 4/4 ,
7   mute      = {1,5}
8 ]

```

One with a barré:

```

1 \chordscheme[
2   name      = Gmi\textsuperscript{7} ,
3   position  = II ,
4   barre     = 2/2-4:3 ,
5   show-root = 4/4 ,
6   root      = 2/6:2 ,
7   mute      = {1,5}
8 ]

```

2.2 Options for \scales

The [options] argument for \scales are similar to the ones for \chordscheme:

- ▶ **name** = <title>
Set a title for the scale.
- ▶ **position** = <position>
Set the position for the first of the six frets.
- ▶ **finger** = <fret>/<string>:<label>
Specify the finger positions for the scale. This option accepts a list of entries. The :<label> is optional.
- ▶ **root** = <fret>/<string>:<label>
The same as finger but uses a square instead of a circle to indicate that this finger is playing the root of the scale. This option accepts a list of entries. The :<label> is optional.
- ▶ **fret number** = <integer> Default: 6
The number of frets displayed for a scale. The minimum number is 6.

2 The Commands

- ▶ `fingering` = type 1|type 1A|type 2|type 3|type 4

Set a whole predefined fingering. The types correspond to ones taught in Leavitt's *A Modern Method for Guitar* [Lea66]. This option assumes an ionic scale and places the roots correspondingly.

- ▶ `fingering*` = type 1|type 1A|type 2|type 3|type 4

The same as `fingering` but no scale is assumed and no roots are indicated.

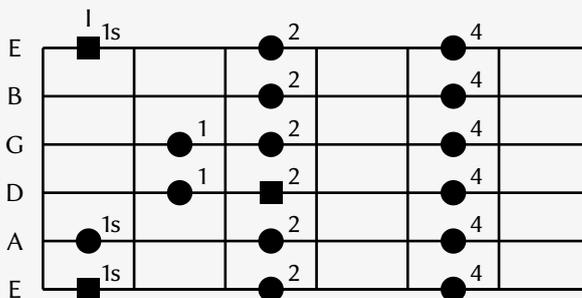
- ▶ `fingering?` = type 1|type 1A|type 2|type 3|type 4

The same as `fingering*` but also no labels for the fingers are given.

Let's see an example:

```
1 \scales[
2   name      = F-major (Fingering Type~1A) ,
3   position  = I ,
4   fingering = type 1A
5 ]
```

F-major (Fingering Type 1A)



An example for `fingering*`:

```
1 \scales[
2   name      = Fingering Type~3 ,
3   fingering* = type 3
4 ]
```

2 The Commands

Fingering Type 3

E	●	1	●	2	●	4
B	●	1	●	2	●	4
G	●	1	●	3	●	4
D	●	1	●	3	●	4
A	●	1	●	3	●	4
E	●	1	●	2	●	4

Now an example for `fingering?`:

```

1  \scales[
2     name      = Fingering Type-2 ,
3     fingering? = type 2
4  ]

```

Fingering Type 2

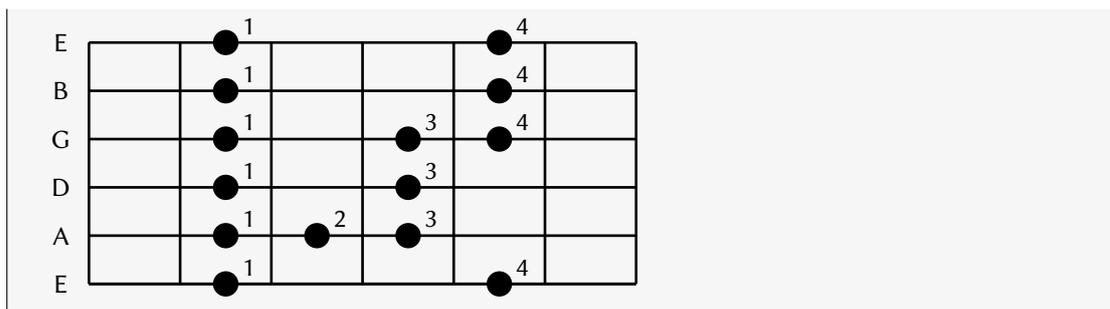
E	●	●	●	●
B	●	●	●	●
G	●	●	●	●
D	●	●	●	●
A	●	●	●	●
E	●	●	●	●

At last an example for an explicitly set scale:

```

1  \scales[
2     finger = {
3         2/1:1,          5/1:4,
4         2/2:1,          5/2:4,
5         2/3:1,          4/3:3, 5/3:4,
6         2/4:1,          4/4:3,
7         2/5:1, 3/5:2, 4/5:3,
8         2/6:1,          5/6:4
9     }
10 ]

```



3 Options

There are quite a number of options determining the layout of the tablatures. They can either be set as package options or via the setup command:

► `\setchordscheme{<options>}`

Below every option and its corresponding default setting is described.

► `x-unit = <dim>` Default: .8cm

The basic x unit for the TikZ picture the chord scheme is set in.

► `y-unit = <dim>` Default: .8cm

The basic y unit for the TikZ picture the chord scheme is set in.

► `finger-format = <TeX code>` Default: `\sffamily\small`

The format the numbers for the fingers are typeset with.

► `finger-format+ = <TeX code>` (initially empty)

Code to be appended to `finger-format`.

► `position-format = <TeX code>` Default: `\sffamily`

The format the number for the position is typeset with.

► `position-format+ = <TeX code>` (initially empty)

Code to be appended to `position-format`.

► `name-format = <TeX code>` Default: `\large`

The format the chord name/symbol is typeset with.

► `name-format+ = <TeX code>` (initially empty)

Code to be appended to `name-format`.

► `string-name-format = <TeX code>` Default: `\sffamily\small`

The format the names of the strings are typeset with.

► `string-name-format+ = <TeX code>` (initially empty)

Code to be appended to `string-name-format`.

4 Using *realbookchords*

- ▶ `line-width = <dim>` Default: 1pt
The line width used for all lines drawn in the chord scheme.
- ▶ `finger-radius = <dim>` Default: .1875
The radius of the circles that represent the fingers in multiples of `x-unit`. Also determines the size of the root markers and the barré.
- ▶ `finger-x-offset = <dim>` Default: .375
The x offset of the number with respect to the circle in multiples of `x-unit`.
- ▶ `finger-y-offset = <dim>` Default: .375
The y offset of the number with respect to the circle in multiples of `y-unit`.
- ▶ `finger-style = <tikz style>` Default: fill
The TikZ style the circles representing the fingers are drawn with. This is equivalent to `\tikzset{finger style/.style={<tikz style>}}`.
- ▶ `root-style = <tikz style>` Default: fill
The TikZ style the squares representing the roots are drawn with. This is equivalent to `\tikzset{root style/.style={<tikz style>}}`.
- ▶ `show-root-style = <tikz style>` Default: draw
The TikZ style the squares representing the “ghost roots” are drawn with. This is equivalent to `\tikzset{show root style/.style={<tikz style>}}`.
- ▶ `ringing-style = <tikz style>` Default: draw
The TikZ style the circles representing the open string markers are drawn with. This is equivalent to `\tikzset{ringing style/.style={<tikz style>}}`.
- ▶ `muted-style = <tikz style>` Default: {cross out,draw}
The TikZ style the nodes representing muted strings are drawn with. This is equivalent to `\tikzset{muted style/.style={<tikz style>}}`.
- ▶ `tuning = <comma list of string names>` Default: {E,B,G,D,A,E}
The tuning.
- ▶ `use-rbc = true|false` Default: false
If set to true the `name` will be set in the command `\rbc` from the `realbookchords`. If this option is not used as a package option then make sure you also load `realbookchords` [Nie13]. Please be aware that the latter requires $X_{\text{La}}\text{TeX}$ or $\text{Lua}\text{La}\text{TeX}$. See section 4 for details.

4 Using *realbookchords*

Setting `\setchordscheme{use-rbc=true}` or using the same as package option will set the chord names/symbols in `realbookchords`' command `\rbc`.

In order to use this option you need to install the `realbookchords` package [Nie13]. I expect it to go to CTAN eventually but until then you can get it at <https://bitbucket.org/cgnieder/>

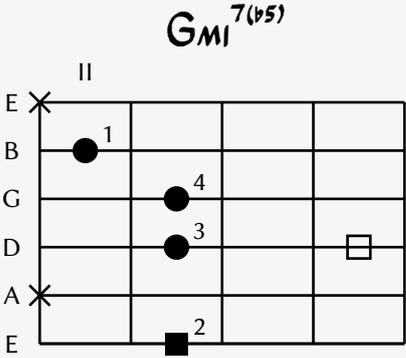
References

realbookchords/. The package uses Jochen Pietsch’s “New Real Book” font [Pie] for typesetting the chord symbols which you can get at <http://notation.jochenpietsch.de/> or from me. I published it here: <http://www.niederberger.com.de/gitarren-akkorde-und-skalen-mit-latex>. It is placed under the Creative Commons Attribution-Noncommercial-Share Alike 3.0 Unported License .

realbookchords requires that you compile your document with X_YL^AT_EX or Lua^AT_EX.

Here is an example of how the chord symbol looks with realbookchords:

```
1 \setchordscheme{use-rbc=true}
2 \chordscheme[
3   name      = Gmi7(\b5) ,
4   position  = II ,
5   finger    = {1/2:1, 2/3:4, 2/4:3} ,
6   show-root = {4/4} ,
7   root      = {2/6:2} ,
8   mute      = {1,5}
9 ]
```



References

- [Lea66] William G. Leavitt. *A Modern Method for Guitar*. Vol. 1. Berklee Press Publications, Boston, 1966.
- [Leh11] Philipp Lehman. etoolbox. Version 2.1, Jan. 21, 2011. URL: <http://mirror.ctan.org/macros/latex/contrib/etoolbox>.
- [Nie13] Clemens Niederberger. realbookchords. Version 0.1, Apr. 29, 2013. URL: <https://bitbucket.org/cgnieder/guitarchordschemes/>.
- [Pie] Jochen Pietsch. *Jazz Fonts*. URL: http://notation.jochenpietsch.de/index_e.html (visited on 05/10/2012).
- [TWF10] Till Tantau, Mark Wibrow, and Christian Feuersänger. TikZ/pgf. Version 2.10, Feb. 25, 2010. URL: <http://sourceforge.net/projects/pgf/> (visited on 04/18/2013).
- [Wri11] Joseph Wright. pgfopts. Version 2.1, June 2, 2011. URL: <http://mirror.ctan.org/macros/latex/contrib/pgfopts>.

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