

Greek Unicode with 8-bit TeX and *inputenc*

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September 14, 2014

Abstract

The definitions in `1grecenc.dfu` provide UTF-8 support for the Greek script based on *inputenc* and the *LaTeX internal character representation* macros (LICRs) defined in the *greek-fontenc* package.

1 Motivation

The *inputenc* standard package enables the use of non-ASCII characters with 8-bit TeX. However, it misses definitions for Greek characters. The *greek-inputenc* package extends *inputenc* to allow the use of Greek literals in the document source.

As with all *inputenc* definitions, this only works if the active font encoding supports the characters. For the Greek script, this is usually the non-standard *LGR* font encoding (see *greek-fontec*).

2 Usage

There are several alternatives to activate Greek Unicode input for 8-bit TeX¹ (see also the source document *greek-utf8.tex*):

- Define the LGR font encoding and the UTF8 input encoding, e.g.,

```
\usepackage[T1,LGR]{fontenc}  
\usepackage[utf8]{inputenc}
```

Ensure, LGR is the active font encoding whenever a Greek character is used in the text.

- For text in the Greek language, it is recommended to use the *Babel* package with the Greek language definitions in *babel-greek*. Babel sets the font encoding automatically to LGR and Greek Unicode characters work as expected. Write in the preamble, e.g.,

```
\usepackage[utf8]{inputenc}  
\usepackage[LGR,T1]{fontenc}  
\usepackage[english,greek,german]{babel}
```

and use *\foreignlanguage* or *\selectlanguage* to set the text language to Greek (see the *babel-greek* documentation for detailed examples).

¹ The XeTeX and LuaTeX engines use utf8 as native input encoding. They do not require (and, except in 8-bit compatibility mode, do not work with) the *inputenc* and *greek-inputenc* packages.

Τί φήις; Ίδων ἐνθέδε παιᾶν ἔλευθέραν τὰς πλησίον Νύμφας στεφανοῦσαν, Σώστρατε, ἐρῶν ἀπῆλθες εὐθύς;

- In combination with the *textalpha* package from [greek-fontenc](#), Greek Unicode characters can be used in text with any font encoding – just like the symbols provided by package “textcomp” (i.e. with some limitations described in [textalpha-doc](#)). With the preamble lines

```
\usepackage[utf8]{inputenc}
\usepackage{textalpha}
```

it is straightforward to write about π -mesons, γ -radiation, or a $50\text{ k}\Omega$ resistor.

- In combination with the *alphabeta* package (also from [greek-fontenc](#)), Greek Unicode literals can also be used in math mode:

```
\usepackage[utf8]{inputenc}
\usepackage{alphabeta}
```

$$\tan \beta = \frac{\sin \beta}{\cos \beta}.$$

3 Warning: unsafe ASCII input

LGR is no “standard font encoding”. Latin characters and some other ASCII symbols are mapped to Greek equivalents if LGR is the active font encoding. (See [usage.pdf](#) for a description of this Latin-Greek transliteration.)

This means you need an explicit language and/or font-encoding switch for Latin words and abbreviations in Greek text, e.g., not «ἡία αντίσταση 750-κΩ» but «ἡία αντίσταση 750-κΩ»

Special care is also required with the question mark characters: While the Unicode standard says character 003B SEMICOLON and not 037E, is the preferred character for ‘Greek question mark’, the LGR font encoding maps it to a middle dot (ano teleia), while the Latin question mark is mapped to the erotimatiiko. As a result, only the deprecated character 037E GREEK QUESTION MARK works with both, Xe/LuaTeX and 8-bit TeX. Compare the source [greek-utf8.tex](#) and the PDF output:

Latin (T1)	Greek (LGR)	question mark character
Tί φήις;	Τί φήις;	037E GREEK QUESTION MARK
Tί φήις;	Τί φήις·	003B SEMICOLON
Tί φήις?	Τί φήις;	003F QUESTION MARK

4 Supported Characters

Unicode definitions exist for all non-ASCII characters that can be rendered with an LGR-encoded font.

4.1 Greek and Coptic

legend: * glyph missing in LGR, [space] Unicode point not defined

4.2 Greek Extended

4.3 Other Unicode Blocks

IPA Extensions: ə

General Punctuation: — ‘ ’‰ ZWNJ (zero width no joiner, prevents kerning and ligatures, e.g. AŶ vs. AŶ and ‘ꝑ vs. ꝑ)

Currency Symbols: €

Letter-like Symbols: Ω

Ancient Greek Numbers: Ι ΙΙ ΙΧ Μ

5 Test up/downcasing

Capital Greek letters have diacritics (except the dialytika) to the left (instead of above) and drop them in uppercase, e.g. μάϊστρος → ΜΑΪΣΤΡΟΣ.

Tonos and dasia on the first vowel of a diphthong ($\acute{\alpha}$, $\acute{\alpha}\acute{\omega}$, $\acute{\epsilon}$) imply a *hiatus*. A dialytika must be placed on the second vowel if they are dropped ($A\ddot{I}$, $A\ddot{Y}$, $E\ddot{I}$).

The auto-hiatus feature in lgrxenc.def works with the Latin transcription and with character-macros (AΪ, AΫ, EΪ) and also if the first character is wrapped in \ensuregreek (as done by the lgrenc.dfu definition for accented characters) or a literal Unicode character (AΪ, AΫ, AΪ) but not if the second character of the diphthong is a Unicode literal (AI, AΥ, EI).

Therefore, the diaresis is missing in the following examples: ἀυλος ↔ ΑΥΛΟΣ, ἀυλος ↔ ΑΥΛΟΣ, μάνα ↔ MAINA, κέικ, ↔ KEIK, ἀυπνία ↔ ΑΥΠΝΙΑ.

Fixing this shortcoming requires knowledge of what the \LGR@ifnextchar “sees” when the next character is an upcased Unicode literal.

As an ugly workaround, use \textiota resp. \textupsilon for the character that should get the diaresis: ἀυπνία ↔ ΑΫΠΝΙΑ.

The following subsections test MakeUppercase and MakeLowercase with all characters defined in lgrenc.dfu:

5.1 Greek and Coptic

Characters of the Greek and Coptic Unicode Block:

' ; "Α·ΕΗΤΟΥΤΩΪΑΒΓΔΕΖΗΘΙΚΑΜΝΞΟΠΡΣΤΥΦΧΨΩΪΫΩΤΦΔ
άέήίύαβγδεζηθικαμνξοπρστυφχψωΪύωτφηλ

MakeUppercase:

' ; "Α·ΕΗΤΟΥΤΩΪΑΒΓΔΕΖΗΘΙΚΑΜΝΞΟΠΡΣΤΥΦΧΨΩΪΫΩΤΦΔ
ΑΕΗΙΫΑΒΓΔΕΖΗΘΙΚΑΜΝΞΟΠΡΣΤΥΦΧΨΩΪΫΩΤΦηλ

Letters and ypopgrammeni upcased, tonos dropped, dialytika kept.

There is no capital Koppa in LGR, therefore ι is left unchanged with MakeUppercase.

MakeLowercase:

' ; "ά·έήίύάβγδεζηθικαμνξοπρστυφχψωΪύωτφηλ
άέήίύαβγδεζηθικαμνξοπρστυφχψωΪύωτφηλ

The lowercase of Σ is the «auto-sigma» (\textautosigma): ΣΣ ↔ σς. Add a ZWNJ or use the \noboundary macro to prevent conversion to final sigma: σσ. The lowercase of GREEK LETTER STIGMA Π is τ.

5.2 Greek extended

MakeUppercase:

A A A A A A A A A A A A A A A
E E E E E E E E E E
H H H H H H H H H H H H H H H
I I I I I I I I I I I I I I I
O O O O O O O O O O O O O
Y Y Y Y Y Y Y Y Y Y Y Y Y
Ω Ω Ω Ω Ω Ω Ω Ω Ω Ω Ω Ω Ω
Α Α Ε Ε Η Η Ι Ι Ο Ο Υ Υ Υ Υ
Α_ι
Η_ι
Ω_ι
Ā Ā Α_ι Α_ι Α_ι Α_ι Ā Ā Α_ι Α_ι Α_ι
΅Η_ι Η_ι Η_ι Η_ι Ε Ε Η Η Η_ι
Ϊ ī ι ī ι ī ι ī
Ϋ Ī Ī ι ī ī ι ī
Ω_ι Ω_ι Ω_ι Ω_ι Ω_ι Ω_ι Ω_ι Ω_ι

5.3 Other Unicode Blocks

MakeUppercase does not change non-letter symbols and the letter shwa:

“ « - ' . » Θ ^ A — ‘ , %₀ A Y € Δ H X M

MakeLowercase does not change non-letter symbols, too: