

# The **fonttable** package\*

Peter Wilson<sup>†</sup>  
Herries Press

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## Abstract

The package lets you typeset the characters in a font in tabular and/or running text forms.

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## 1 Introduction

The **fonttable** package lets you typeset a font's character set in tabular and/or running text forms.

This manual is typeset according to the conventions of the L<sup>A</sup>T<sub>E</sub>X DOCUMENTSTRIP utility which enables the automatic extraction of the L<sup>A</sup>T<sub>E</sub>X macro source files [MG04].

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<sup>†</sup>herries dot press at earthlink dot net

## 2 The package

The package provides commands to typeset a table of all the glyphs in a given font and to typeset an example of regular text. For font designers it provides commands to typeset a ‘test’ glyph among sets of glyphs from the font.

`\fnthours`

As a convenience, `\fnthours` prints the time of day when the file was processed; it uses the 24 hour clock notation. (The macro `\today` prints the date when the file was processed.)

### 2.1 Table and texts

`\fonttable`

The command

`\fonttable{\langle testfont\rangle}`

typesets a table showing all the glyphs in the `\langle testfont\rangle`, where `\langle testfont\rangle` is the name of a font file<sup>1</sup> like `cmm10` (for Computer Modern Roman) or `pzdr` (for Zapf Dingbats).

NOTE: The `mftinc` package [Pak05] for pretty-printing METAFONT code also defines a `\fonttable` macro that is akin to this one. If you want to use both packages together then you can use the following general procedure for when a macro `\macro` is defined in both `packA` and `packB` packages.

```
\usepackage{packA}
\let\macroA\macro%    save packA's definition
\let\macro\relax%    undefine \macro
\usepackage{packB}%
...                  now it's packB's definition of \macro
\macro %    use the packB defintion
\macroA %   use the packA definition
```

`\xfonttable`

The command

`\xfonttable{\langle encoding\rangle}{\langle family\rangle}{\langle series\rangle}{\langle shape\rangle}`

typesets a table showing all the glyphs in the font with encoding `\langle encoding\rangle` (e.g., T1 or OMS), family `\langle family\rangle` (e.g., `ppl` for Palatino or `cmbrs` for CM Bright Math (OMS)), font series `\langle series\rangle` (e.g., `sb` for semibold of `m` for medium), and font shape `\langle shape\rangle` (e.g., `n` for normal or `sc` for small caps). For example:

`\xfonttable{U}{pzd}{m}{n}`

for Zapf Dingbats.

`\pikfont`

The command<sup>2</sup>

`\pikfont{\langle encoding\rangle}{\langle family\rangle}{\langle series\rangle}{\langle shape\rangle}`

selects the font with encoding `\langle encoding\rangle` (e.g., T1 or OMS), family `\langle family\rangle` (e.g., `ppl` for Palatino or `cmbrs` for CM Bright Math (OMS)), font series `\langle series\rangle` (e.g., `sb` for semibold of `m` for medium), and font shape `\langle shape\rangle` (e.g., `n` for normal or `sc` for small caps). For example:

---

<sup>1</sup>More precisely, the name of a `.tfm` file.

<sup>2</sup>The name was chosen in an attempt to avoid clashes with other macros that might perform similar functions.

`\pikfont{T1}{ppl}{m}{sc}`

for Palatino small caps. The size of the font corresponds to the current setting (e.g., `\footnotesize`, `\normalsize`, `\Large`). It can also be changed after being selected by the incantation

`\fontsize{<size>}{<baselineskip>}\selectfont`

where `<size>` is the normal height and `<baselineskip>` is the distance between text lines; the measurement system is `pts` but just use numbers with no units specified.

For example:

`\fontsize{12}{15}\selectfont`

for a 12pt font with 15pts between baselines.

If you are unsure about the meaning of the various arguments of `\xfonttable` and `\pikfont` see *The Companion* [MG04, Chapter 7] or the *LaTeX2e font selection* manual (`fntguide.tex`; try `texdoc fntguide`).

#### `\fontrange`

The package attempts to populate the table with a maximum of 256 glyphs, numbered from 0 to 255. The `\fontrange{<low>}{<high>}` declaration changes this by reducing the range so that it extends from `<low>` to `<high>`, where `<low>` should be at least 0 and `<high>` at most 256, and `<low>` less than `<high>`.

The table is composed of blocks of sixteen characters. If necessary the value of `<low>` is adjusted lower and `<high>` is adjusted higher to match this block structure. For example, if you wanted a table of the lower 128 characters then `\fontrange{0}{127}` would do the job, while the upper half of a 256 character font could be tabulated via `\fontrange{128}{255}`.

`\decimals` Normally each cell in the table includes the decimal number of the position in the (256) character set. `\nodecimals` turns off this numbering and `\decimals` turns it on. The default is `\decimals`.

`\hexoct` Normally the columns and rows in the table are numbered using hexadecimal and octal numbers. These can be turned off by `\nohexoct` and turned on again with `\hexoct`, which is the default.

`\ftablewidth` The font table's width is the length `\ftablewidth`, which by default is set to the normal `textwidth` (or more exactly, to `\hsize`). The table itself is left aligned. However, if `\nohexoct` is in effect the width of the table is its natural width.

`\fntcolwidth` When `\nohexoct` is in effect the minimum width of a table column is `\fntcolwidth`. This is initially declared as  
`\setwidth{\fntcolwidth}{0.08\ftablewidth}`

`\fonttext` The command `\fonttext{<testfont>}` typesets an example text using the `<testfont>` (e.g. `cmr10`).

`\simpletext` The example text can be just a paragraph and a line of capitals, or include more complex accented words as well. Following the declaration `\fulltext` the complex words are included as well as the example paragraph. The default is `\simpletext` for just the paragraph.

`\regulartext` The command `\regulartext{<fontspec>}` typesets the example text using `<fontspec>`, for example `\rmfamily\itshape` or `\pikfont{T1}{pnc}{m}{it}`.

`\fonttexts` The macro `\fonttexts{<testfont>}{<text>}` typesets `<text>` using the `<testfont>` (e.g. `cmr10`). Similarly the macro `\regulartexts{<fontspec>}{<text>}` typesets `<text>` using `<fontspec>` (e.g., `\rmfamily\itshape` or `\pikfont{T1}{ppl}{m}{it}`).

`\germanparatext` `\germanparatext` expands to a German language paragraph, borrowed from  
`\latinparatext`

the `blindtext` package [Lik05]. `\latinparatext` expands to one version of a paragraph of the traditional *lorem ipsum* dummy Latin text. Either, or both, of these could be used as the  $\langle text \rangle$  argument to `\fonttexts` or `\regulartexts`.

NOTE: These were originally called `\germantext` and `\latintext` but on 2009/05/14 I was told that the `babel` package defines `\latintext`, which causes unexpected results if it is used in the same document as this package. To try and be on the safe side I renamed `\germantext` as well as `\latintext`.

`\aztext`  
`\AZtext`  
`\digitstext`  
`\puncttext`

`\aztext` expands to the lowercase Latin alphabet a to z, and `\AZtext` is the corresponding command for the uppercase A to Z. The macros `\digitstext` and `\puncttext` expand respectively to the digits 0 to 9, and to the typical punctuation marks. In all cases there is a space between each character.

## 2.2 Testing a glyph

The macros here are a reimplementation of Donald Knuth's `testfont.tex`, which is available from CTAN.

In the following, the value of a glyph argument can be specified as its location in the font (i.e., as a decimal number). With a few exceptions, if the glyph is within the visible ASCII range (33–126) it may instead be specified by the ASCII character prefixed with a single open quote mark<sup>3</sup> ('). The exceptions are nos: 37 (%), 92 (\) 123 ({) and 125 (}) (but there may be others). In any case, the glyph representing the character p can be specified either as 'p or as 112.

The glyphs are taken from the current font. If the font does not have Latin alphabet glyphs in the ASCII locations then in the descriptions below phrases like 'lowercase alphabet' or 'uppercase alphabet' or 'digits', should be taken to mean (the glyphs in) those locations.

<code>\glyphmixture</code>	<code>\glyphmixture{\langle T \rangle}{\langle S \rangle}{\langle E \rangle}</code> typesets the $\langle T \rangle$ (test) glyph between the glyphs in the range from $\langle S \rangle$ (start) to $\langle E \rangle$ (end). For example <code>\glyphmixture{'e}{‘f}{‘g}</code> will produce <code>efeefffeefffefef</code> <code>egeeggeeeegggeg</code>
<code>\glyphalternation</code>	<code>\glyphalternation{\langle T \rangle}{\langle S \rangle}{\langle E \rangle}</code> typesets the $\langle T \rangle$ glyph alternately between each glyph in the range from $\langle S \rangle$ to $\langle E \rangle$ . For example <code>\glyphalternation{'e}{‘f}{‘g}</code> will produce <code>efefefefefefefef</code> <code>egegegegegegege</code>
<code>\glyphseries</code>	<code>\glyphseries{\langle T \rangle}{\langle S \rangle}{\langle E \rangle}</code> typesets the $\langle T \rangle$ glyph between the glyphs in the range from $\langle S \rangle$ to $\langle E \rangle$ . For example <code>\glyphseries{'e}{‘f}{‘h}</code> will produce <code>efefehe</code>
<code>\glyphalphabet</code> <code>\GLYPHALPHABET</code>	<code>\glyphalphabet{\langle T \rangle}</code> typesets the $\langle T \rangle$ glyph between each letter of the lowercase Latin alphabet plus a few others. <code>\GLYPHALPHABET{\langle T \rangle}</code> does the same but using the uppercase Latin alphabet. For example, the output of

---

<sup>3</sup>Sometimes called a 'backquote'.

```
\glyphalphabet}{'3} is like
3a3b3c3d3e3f3g...3z3Ø3~3!3"3
\glyphlowers   \glyphlowers takes each character of the lowercase alphabet in turn as a test
\glyphlowers   glyph and sets it interpersed among the other lowercase characters. \glyphuppers
\glyphdigits  and \glyphdigits are similar except that they use the uppercase alphabet and
               the ten digits instead. For example, \glyphdigits produces output like
000102030405060708090
101112131415161718191
202122232425262728292
...
909192939495969798999
\glyphpunct   \glyphpunct sets a collection of words with an assortment of punctuation
               marks.
```

### 3 The code

```
1 {*pack}
2 \NeedsTeXFormat{LaTeX2e}
3 \ProvidesPackage{fonttable}[2009/05/14 v1.51 displays a font]
4
```

#### 3.1 Table and texts

Most of the code below is an edited version of code used in `nfssfont.tex` for displaying aspects of the set of glyphs in a font.

```
\sevenrm A small fixed size roman font.
5 \providecommand*\sevenrm{\fontsize{7}{9pt}\rmfamily}

\f@tm Counts and a dimen.
\f@tn 6 \newcount\f@tm \newcount\f@tn \newcount\f@tp \newdimen\f@tdim
\f@tp 7
\f@tdim
\fonttable \fonttable{\langle font \rangle} typesets a table of all the glyphs in the \langle font \rangle (e.g., auncl10).
8 \newcommand*\fonttable[1]{%
9   \def\f@tfontname{\#1}%
10  \bgroup
11    \f@tstartfont
12    \f@table
13    \egroup}
14

\pikfont \pikfont{\langle encoding \rangle}{\langle family \rangle}{\langle series \rangle}{\langle shape \rangle} selects the font with \langle encoding \rangle,
\langle family \rangle, \langle series \rangle and \langle shape \rangle.
15 \DeclareRobustCommand{\pikfont}[4]{%
16   \fontencoding{\#1}\fontfamily{\#2}\fontseries{\#3}\fontshape{\#4}\selectfont}
17
```

```

\xfonttable \xfonttable{\encoding}{\family}{\series}{\shape} typesets a table of all
the glyphs in the font with encoding, family, series and shape (e.g.,
\xfonttable{T1}{pnc}{m}{it} for New Century Schoolbook italic). The original
code for the macro was supplied by Enrico Gregorio.
18 \newcommand*{\xfonttable}[4]{\bgroup
19   \pikfont{#1}{#2}{#3}{#4}%
20   \edef\f@tfontname{\fontname\font}\normalfont
21   \f@tstartfont
22   \f@table
23   \egroup}
24

\f@tstartfont Sets up for a font table.
25 \newcommand*{\f@tstartfont}{\font\f@ttestfont=\f@tfontname
26   \f@ttestfont \f@tsetbaselineskip
27   \ifdim\fontdimen6\f@ttestfont<10pt \rightskip=0pt plus 20pt
28   \else\rightskip=0pt plus 2em \fi
29   \spaceskip=\fontdimen2\f@ttestfont % space between words (\raggedright)
30   \xspaceskip=\fontdimen2\f@ttestfont \advance\xspaceskip
31   by\fontdimen7\f@ttestfont}
32

\f@tsetbaselineskip
33 \newcommand*{\f@tsetbaselineskip}{\setbox0=\hbox{\f@tn=0
34   \loop\char\f@tn \ifnum\f@tn<255 \advance\f@tn 1 \repeat}
35   \baselineskip=6pt \advance\baselineskip\ht0 \advance\baselineskip\dp0 }
36

\f@toct \f@toct{\onum} typesets the octal constant onum.
37 \newcommand*{\f@toct}[1]{\hbox{\rmfamily`{} }\kern-.2em\itshape
38   #1\kern.05em} % octal constant

\f@thex \f@thex{\hnum} typesets the hexadecimal constant hnum.
39 \newcommand*{\f@thex}[1]{\hbox{\rmfamily\H{}\ttfamily#1}} % hexadecimal constant

\f@tsetdigs \f@tsetdigs
40 \def\f@tsetdigs#1"##2{\gdef\h{#2}%
41   \h=hex prefix; \0\1=corresponding octal
42   \f@tm=\f@tn \divide\f@tm by 64 \xdef\0{\the\f@tm}%
43   \multiply\f@tm by-64 \advance\f@tm by\f@tn \divide\f@tm by 8 \xdef\1{\the\f@tm}%
44   \0\1\2\3\4\5\6\7\8\9\A\B\C\D\E\F%
45   \global\f@tp=\lastpenalty} % \f@tp=1 if none of the characters exist
46

\ifhexoct Flag for (not) setting hex and octal numbers.
\hexoct 47 \newif\ifhexoct
\nohexoct

```

```

48 \newcommand*{\hexoct}{\hexoctrue}
49 \newcommand*{\nohexoct}{\hexoctfalse}
50 \hexoct
51

\f@toddlinenum \f@toddline
52 \newcommand*{\f@toddline}{\cr
53   \noalign{\nointerlineskip}
54   \multispan{19}\hrulefill&
55   \setbox0=\hbox{\lower 2.3pt\hbox{\f@thex{\h x}}}\smash{\box0}
56   \cr
57   \noalign{\nointerlineskip}}
58

\iff@tsskipping
\f@tsskippingtrue 59 \newif\iff@tsskipping
\f@tsskippingfalse 60

\fontrange \fontrange{\langle low\rangle}{\langle high\rangle} sets the character range to be output.
61 \newcommand*{\fontrange}[2]{%
62   \ifnum#1<#2\relax
Set \f@tlow to the nearest multiple of 16 that is at or below \langle low\rangle, but first make
sure that it will be at least 0.
63   \ifnum#1<\z@
64     \f@tm=\z@
65   \else
66     \f@tm=#1
67     \divide \f@tm \sixt@@n
68     \multiply \f@tm \sixt@@n
69   \fi
70   \edef\f@tlow{\the\f@tm}

Set \f@thigh to the nearest multiple of 16 at or above \langle high\rangle, finally making sure
that its maximum is 256.
71   \f@tm=#2
72   \divide \f@tm \sixt@@n
73   \advance \f@tm \@ne
74   \multiply \f@tm \sixt@@n
75   \ifnum \f@tm > \@ccclvi \f@tm=\@ccclvi \fi
76   \edef\f@thigh{\the\f@tm}
77 \else
78   \PackageError{fonttable}{%
79     Improper values for fontrange. Default values substituted}{\@ehc}
80   \def\f@tlow{0} \def\f@thigh{256}
81 \fi}
82 \fontrange{0}{256}
83

\f@tloopforsixteen \f@tloopforsixteen sets up a block of sixteen character slots.

```



```

117 \newcommand*{\f@tchartstrut}{\lower4.5pt\vbox to14pt{}}
118 \newdimen\ftablewidth
119   \ftablewidth=\hsize
120 \newdimen\fntcolwidth
121   \setlength{\fntcolwidth}{0.08\ftablewidth}

\f@tcol \f@tstartchartnonum is a table line of spaces, with no verticals.
122 \newcommand*{\f@tcol}{%
123   \multicolumn{1}{c}{\hspace*{\fntcolwidth}}}
124 \newcommand*{\f@tstartchartnonum}{%
125   \f@tcol &\f@tcol &\f@tcol &\f@tcol &\f@tcol &\f@tcol}
126

\ftable \ftable sets a complete character table. The actual code is in either \f@tftablenum
\f@tftablenum or \f@tftablenonum for externally numbered or plain tables, respectively.
\f@tftablenonum 127 \newcommand*{\f@tftablenum}{ $$\global\f@tn=\z@%
128   \halign to\ftablewidth\bgroun%
129   \f@tchartstrut##\tabskip0pt plus10pt&%
130   &\hfil##\hfil&\vrule##\cr%
131   \lower6.5pt\null%
132   &&&\f@toct0&&\f@toct1&&\f@toct2&&\f@toct3&&\f@toct4&&\f@toct5&&\f@toct6&&\f@toct7&%
133   \f@tevenline}%
134 \newcommand*{\f@tftablenonum}{%
135   \global\f@tn=\z@%
136   \begin{tabular}{|c|c|c|c|c|c|c|c|c|}%
137     \f@tstartchartnonum%
138     \f@tevenlinenonum%
139   \end{tabular}%
140 \newcommand*{\ftable}{\ifhexoct\f@tftablenum\else\f@tftablenonum\fi}%
141

\f@tendchart \f@tendchart sets the last line of an externally numbered table with the relevant
hex digits.
142 \newcommand*{\f@tendchart}{\cr\noalign{\hrule}%
143   \raise11.5pt\null&&\f@thex 8&&\f@thex 9&&\f@thex A&&\f@thex B&%
144   &\f@thex C&&\f@thex D&&\f@thex E&&\f@thex F&\cr%
145   \egroup$$\par}%
146

\decimals Following \decimals, which is the default, decimal numbers are printed in the
\nodecimals table. Following \nodecimals they are not printed.
\f@tpsg \f@tpsg typesets a single glyph, possibly with its decimal slot number.

NOTE (2009/04/30): Initially \f@tpsg was called \:, which LaTeX defines to
be a medium space. No doubt this was OK with the interactive version but can
cause havoc when used in a package!
147 \newcommand*{\nodecimals}{%
148 %%% the original
149   \newcommand*{\f@tpsg}{\setbox0=\hbox{\char\f@tn}%
150   \ifdim\ht0>7.5pt\f@treposition

```

```

151      \else\ifdim\dp0>2.5pt\f@treposition\fi\fi
152      \box0\global\advance\f@tn 1 }
153 \newcommand{\decimals}{%
154 %% mine
155 \newcommand*{\f@tpsg}{\setbox0=\hbox{\char\f@tn,\rlap{\tiny \the\f@tn}}%
156 \ifdim\ht0>7.5pt\f@treposition
157 \else\ifdim\dp0>2.5pt\f@treposition\fi\fi
158 \box0\global\advance\f@tn 1 }
159 \decimals
160

\f@treposition \f@treposition
161 \newcommand*{\f@treposition}{\setbox0=\vbox{\kern2pt\box0}\f@tdim=\dp0
162 \advance\f@tdim 2pt \dp0=\f@tdim}
163

\fonttext \fonttext{\langle font \rangle} typesets \knu{t} using \langle font \rangle (e.g. \uncl10).
164 \def\fonttext#1{%
165 \def\f@tfontname{\#1}%
166 \bgroup
167 \f@tstartfont
168 \knu{t}
169 \egroup}
170

\regulartext \regulartext{\langle fonts \rangle} typesets \knu{t} using \langle fonts \rangle (e.g., \unclfamily).
171 \def\regulartext#1{%
172 \bgroup
173 \#1
174 \knu{t}
175 \egroup}
176

\knu{t} Deathless prose from Knuth for testing a font. It includes \moreknu{t},
\capknu{t}, and \knu{names}.
177 \def\knu{t}{%
178 On November 14, 1885, Senator & Mrs. Leland Stanford called together
179 at their San Francisco mansion the 24 prominent men who had been
180 chosen as the first trustees of The Leland Stanford Junior University.
181 They handed to the board the Founding Grant of the University, which
182 they had executed three days before. This document---with various
183 amendments, legislative acts, and court decrees---remains as the
184 University's charter. In bold, sweeping language it stipulates that
185 the objectives of the University are "to qualify students for
186 personal success and direct usefulness in life; and to promote the
187 public welfare by exercising an influence in behalf of humanity and
188 civilization, teaching the blessings of liberty regulated by law, and
189 inculcating love and reverence for the great principles of government
190 as derived from the inalienable rights of man to life, liberty, and

```

```

191 the pursuit of happiness.''
192
193 \moreknutext
194
195 \capnutext
196
197 \knunames
198 \par}
199

\@moreknutext Some more text with a variety of ligatures and accents.
200 \def\@moreknutext{?'But aren't Kafka's Schlo{\ss} and {\AE}sop's
201 {\OE}uvres often na{"\i}ve vis-`a-vis the d{\ae}monic ph{\oe}nix's
202 official r^ole in fluffy souffl'es? }
203

\@capnutext Text using only capital letters and some punctuation.
\capnutext 204 \newcommand{\@capnutext}{%
205 (!'THE DAZED BROWN FOX QUICKLY GAVE 12345--67890 JUMPS!)}
206 \let\capnutext\@capnutext
207

\@knunames Lots of accents masquerading in personal names.
208 \def\@knunames{ {\AA}ngel\aa\ Beatrice Claire
209 Diana \'{Erica Fran\c{c}oise Ginette H\'el\ene Iris
210 Jackie K=aren {\L}au.ra Mar{\i}a N\H{a}ta{\l}{\u{i}}e {\O}ctave
211 Pauline Qu\^eneau Roxanne Sabine T\~a{\j}a Ur\vs{ula
212 Vivian Wendy Xanthippe Yv{\o}nne Z\"azilie\par}
213

\guillemotleft Just in case the french quotes are not defined, as they are called for in the subse-
\guillemotright quent \germantext.
\flqq 214 \DeclareTextSymbol{\guillemotleft}{OT1}{`}
\frqq 215 \DeclareTextSymbol{\guillemotright}{OT1}{`}
216 \providecommand{\flqq}{\guillemotleft}
217 \providecommand{\frqq}{\guillemotright}
218

\germantext Text from the Blindtext package.
\germanparatext 219 \providecommand*\germantext}{%
220 \PackageWarning{fonttable}{\protect\germantext\space is deprecated,
221 \MessageBreak use \protect\germanparatext\space instead}
222 \newcommand*\germanparatext}{%
223 Dies hier ist ein Blindtext zum Testen von Textausgaben. Wer
224 diesen Text liest, ist selbst schuld. Der Text gibt lediglich den
225 Grauwert der Schrift an. Ist das wirklich so? Ist es
226 gleich\-"ul-tig ob ich schreibe: \frqq Dies ist ein
227 Blindtext\flqq\ oder \frqq Huardest gefburn\flqq? Kjift --
228 mitnichten! Ein Blindtext bietet mir wichtige Informationen. An

```

```

229 ihm messe ich die Lesbarkeit einer Schrift, ihre Anmutung, wie
230 harmonisch die Figuren zueinander stehen und pr\"u\fe, wie breit
231 oder schmal sie l\"auft. Ein Blindtext sollte m\"oglichst viele
232 verschiedene Buchstaben enthalten und in der Originalsprache
233 gesetzt sein. Er mu\ss\ keinen Sinn ergeben, sollte aber lesbar
234 sein. Fremdsprachige Texte wie \frqq{Lorem ipsum}\flqq\ dienen
235 nicht dem eigentlichen Zweck, da sie eine
236 falsche Anmutung vermitteln.\par}
237

\latintext The traditional printers' text.
\latinparatext 238 \providetcommand*\{latintext}{%
 239   \PackageWarning{fonttable}{\protect\latintext\space may be overridden by the
 240   babel package \MessageBreak use
 241   \protect\latinparatext\space instead}}
 242 \newcommand*\{latinparatext}{%
 243 Lorem ipsum dolor sit amet, consectetur adipiscing elit. Etiam
 244 lobortis facilisis sem. Nullam nec mi et neque pharetra
 245 sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper,
 246 felis non sodales commodo, lectus velit ultrices augue, a
 247 dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie
 248 ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in
 249 sapien. Lorem ipsum dolor sit amet, consectetur adipiscing elit.
 250 Duis fringilla tristique neque. Sed interdum libero ut metus.
 251 Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit
 252 amet ante lobortis sollicitudin. Praesent blandit blandit mauris.
 253 Praesent lectus tellus, aliquet aliquam, luctus a, egestas a,
 254 turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum
 255 turpis accumsan semper.\par}
256

\simpletext \simpletext kills off \moreknutext and \kunames. \fulltext restores \moreknutext
\fulltext and \kunames. Make \fulltext the default.
\moreknutext 257 \newcommand*\{simpletext}{\let\moreknutext\relax \let\kunames\relax}
\kunames 258 \newcommand*\{fulltext}{\let\moreknutext\@moreknutext \let\kunames\@kunames}
 259 \fulltext
260

fonttexts \fonttexts{\langle font \rangle}{\langle text \rangle} typesets \langle text \rangle using \langle font \rangle (e.g. \auncl10).
261 \def\fonttexts#1#2{%
262   \def\f@tfontname{\#1}%
263   \bgroup
264   \f@tstartfont
265   #2
266   \egroup}
267

\regulartexts \regulartexts{\langle fontspec \rangle}{\langle text \rangle} typesets \langle text \rangle using \langle fontspec \rangle (e.g., \aunclfam).
268 \def\regulartexts#1#2{%

```

```

269  \bgroup
270  #1 #2
271  \egroup}
272

\aztext The various characters used for Latin texts.
\AZtext 273 \newcommand*{\aztext}{a b c d e f g h i j k l m n o p q r s t u v w x y z}
\digitstext 274 \newcommand*{\AZtext}{A B C D E F G H I J K L M N O P Q R S T U V W X Y Z}
\puncttext 275 \newcommand*{\digitstext}{0 1 2 3 4 5 6 7 8 9}
276 \newcommand*{\puncttext}{` ! @ \$ & * ( ) \_ - + = [ ] < > \{ \} : ; , . ? /}
277

```

### 3.2 Testing a glyph

This is a reimplementation of Donald Knuth's `testfont.tex` which is available from CTAN and there is also a commented version in Appendix H of *The METAFONT Book*.

```

\fnthours The time of day on a 24 hour clock.
\f@ttwodigits 278 %%%%%% using \tempcnta for Knuth's \m and \tempcntb for his \n
279 \newcommand*{\fnthours}{@\tempcntb=\time \divide\tempcntb 60
280   \tempcnta=-@\tempcntb \multiply\tempcnta 60 \advance\tempcnta \time
281   \f@ttwodigits@\tempcntb:\f@ttwodigits@\tempcnta}
282 \newcommand*{\f@ttwodigits}[1]{\ifnum #1<10 0\fi \number#1}
283

\f@tgettsechars \f@tgettsechars{\langle T \rangle}{\langle S \rangle}{\langle E \rangle} gets three characters and \chardef \f@ttchar
\f@ttchar to \langle T \rangle (the test character), \f@tschar to \langle S \rangle (start character) and \f@techar to
\f@tschar \langle E \rangle (the end character).
\f@techar 284 \newcommand*{\f@tgettsechars}[3]{%
285   \chardef\f@ttchar=#1 \chardef\f@tschar=#2 \chardef\f@techar=#3}
286

\glyphmixture \glyphmixture{\langle T \rangle}{\langle S \rangle}{\langle E \rangle} sets a mix of \langle T \rangle within the glyph range from
\f@tmixpattern \langle S \rangle to \langle E \rangle according to the pattern \f@tmixpattern. The work is done by
\f@tdomix \f@tdomix.
287 \newcommand*{\glyphmixture}[3]{\f@tgettsechars{\#1}{\#2}{\#3}%
288   \f@tdomix\f@tmixpattern}
289 \newcommand*{\f@tmixpattern}{\0\1\0\0\1\0\1\0\0\1\1\0\1}
290 \newcommand*{\f@tdomix}[1]{\par\chardef\0=\f@ttchar \tempcntb=\f@tschar
291   \loop \chardef\1=\tempcntb #1\endgraf
292   \ifnum \tempcntb<\f@techar \advance\tempcntb \one \repeat}
293

\glyphalternation These are similar to \glyphmixture and \f@tmixpattern except that the glyphs
\f@taltpattern are alternated.
294 \newcommand*{\glyphalternation}[3]{\f@tgettsechars{\#1}{\#2}{\#3}%
295   \f@tdomix\f@taltpattern}

```

`\f@tdisc` For breaking long lines so that the test character will be at the end of one line and repeated at the start of the next one.

```
298 \newcommand*{\f@tdisc}{\discretionary{\f@ttchar}{\f@ttchar}{\f@ttchar}}
```

`\glyphseries` `\glyphseries{\langle T\rangle}{\langle S\rangle}{\langle E\rangle}` puts the test character  $\langle T\rangle$  between all the others in the range  $\langle S\rangle$  to  $\langle E\rangle$ . The work is done by `\f@tdoseries`.

```
300 \newcommand*{\glyphseries}[3]{\f@tgettsechars{#1}{#2}{#3}%
301   \f@tdisc\f@tdoseries\f@tschar\f@techar\par}
302 \newcommand*{\f@tdoseries}[2]{\@tempcntb=#1\relax
303   \loop\char\@tempcntb\f@tdisc
304     \ifnum\@tempcntb<#2\advance\@tempcntb \one \repeat}
305
```

`\glyphalphabet` `\glyphalphabet{\langle T\rangle}` inserts the test glyph  $\langle T\rangle$  between the lowercase alphabetic characters. Similarly `\GLYPHALPHABET{\langle T\rangle}` does the same with the uppercase characters. The work is done by, respectively, `\f@tcomplower` and `\f@tcompupper`.

```
306 \newcommand*{\glyalphabet}{\f@tcomlower}
307 \newcommand*{\GLYPHALPHABET}{\f@tcompupper}
308 \newcommand*{\f@tcomlower}[1]{\chardef\f@ttchar=\#1
309   \f@tdisc\f@tdoseries{'a}{`z}\f@tdoseries{31}{34}\par}
310 \newcommand*{\f@tcompupper}[1]{\chardef\f@ttchar=\#1
311   \f@tdisc\f@tdoseries{'A}{`Z}\f@tdoseries{35}{37}\par}
312
```

`\glyphflowers` These macros generate an extended mix of characters of a particular kind. The work is done by `\f@tocomprehensive` with `\f@tclc`, `\f@tcuc`, and `\f@tdgs` setting up the glyph sets.

```
\f@tclc 313 \newcommand*{\glyphflowers}{\f@tdocomprehensive\f@tclc{'a'}{'z'}{31}{34}}
\f@tcuc 314 \newcommand*{\glyphuppers}{\f@tdocomprehensive\f@tcuc{'A'}{'Z'}{35}{37}}
\f@tdgs 315 \newcommand*{\glyphdigits}{\f@tdocomprehensive\f@tdgs{'0'}{'4'}{'5'}{'9'}}
```

```
\f@tddocomprehensive 316 \newcommand*{\f@tddocomprehensive}[5]{\par\chardef\f@ttchar=#2  
317   \loop#1 \ifnum\f@ttchar<#3\@tempcnta=\f@ttchar\advance\@tempcnta \one  
318   \chardef\f@ttchar=\@tempcnta \repeat
```

```
318 \chardef\f@ttchar`{`compenta`}{`repeat`  
319 \chardef\f@ttchar`#4  
320 \loop{\#1` \ifnum\f@ttchar<#5`@tempcpta=\f@ttchar\advance\@tempcpta` \
```

```
321 \chardef\f@ttchar=\@tempcnta \repeat}
322 \newcommand*\f@tclc{\f@tdisc\f@tdoseries{'a}'{z}\f@tdoseries{31}{34}\par}
323 \newcommand*\f@tcuc{\f@tdisc\f@tdoseries{'A}'{'Z'}\f@tdoseries{35}{37}\par}
324 \newcommand*\f@tdgs{\f@tdisc\f@tdoseries{'0}'{'9'}\par}
```

325

\glyphpunct sets punctuation marks

\glyhpunct \glyhpunct sets punctuation marks in combination with different sorts of letters.  
\f@tdopunct The work is done by \f@tdopunct.

```

326 \newcommand*{\glyphpunct}{\par\f@tdopunct{min}\f@tdopunct{pig}\f@tdopunct{hid}
327                               \f@tdopunct{HIE}\f@tdopunct{TIP}\f@tdopunct{fluff}
328   \$1,234.56 + 7/8 = 9\% @ \#0\par}
329 \newcommand*{\f@tdopunct}[1]{#1,\ #1:\ #1;\ '#1\
330   ?'#1?\ !'#1!\ (#1)\ [#1]\ #1*\ #1.\par}
331

```

The end of the package.

```
332 </pack>
```

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