# The fixdif Package

# Zhang Tingxuan

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#### Abstract

The fixdif package redefines the  $\d$  command in LATeX and provides an interface to define commands for differential operators.

The package is compatible with pdfTeX, X $\pm$ TeX and LuaTeX. Furthermore, the package is compatible with unicode-math package in X $\pm$ TeX and LuaTeX.

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 $<sup>^* \</sup>verb|https://github.com/AlphaZTX/fixdif|$ 

# 1 The background

It's usually recommended that one should reserve a small skip between the differential operator and the expression before it<sup>1</sup>. Take the following cases as an example:

$$f(x)dx$$
 and  $f(x)dx$ .

We usually consider that the example on the right side is better than the one on the left side. The little skip between f(x) and dx can be regarded as a symbol of the product of f(x) and dx.

So some users prefer to define a macro like this:

\renewcommand\d{\mathop{\mathrm{d}}\!}

This macro works well in "display math" and "text math", but we still face three problems:

- 1. The skip before "d" would still be reserved in "text fraction", which is regarded bad. For example, d y/d x produces d y/d x;
- 2. This \d command cannot be used out of math mode. In another word, \d{o} would not produce "o" in text;
- 3. The skip between "d" and the expression before it can be regarded as a product operator. A product operator is definitely a binary operator.

Take  $\cdot$  (·) as an example. A binary operator reserves small skips before and after itself when in "display math" or "text math" such as  $x \cdot y$ , but the skips will disappear in "script math" or "script script math" such as  $a^{x \cdot y}$ . Thus the small skip should also disappear in script, but  $a^{f(x)}dx$  still produces  $a^{f(x)}dx$  but not  $a^{f(x)}dx$ .

To solve these problems, you can try this package.

## 2 Introduction

To load this package, write

\usepackage{fixdif}

in the preamble. In your document,

will produce

$$f(x) dx$$
,  $\frac{dy}{dx}$ ,  $dy/dx$ ,  $a^{ydx}$ .

 $<sup>^1\</sup>mathrm{See}$  https://tex.stackexchange.com/questions/14821/whats-the-proper-way-to-typeset-a-differential-operator.

#### 2.1 When using unicode-math

If you are using unicode-math package with X<sub>2</sub>T<sub>E</sub>X/LuaT<sub>E</sub>X in your document, you must pay attention to the following items:

- If you want to amsmath package, make sure that the unicode-math package is loaded *after* amsmath.
- You had better specify the math font through the \setmathfont provided by unicode-math in order to avoid bad skip in text fraction like dy/dx.
- Load the fixdif package *after* unicode-math.

Therefore the correct order is

```
\usepackage{amsmath}
\usepackage{unicode-math}
\setmathfont{...}[...]
\usepackage{fixdif}
```

#### 2.2 When using hyperref

If you want to use the hyperref package simultaneously, remember to load hyperref before the fixdif package, otherwise the hyperref package will cause conflicts.

#### 2.3 Basic commands and package options

\d The fixdif package provides a \d command for the differential operator "d" in math mode. When in the text, \d behaves just like the old \d command in I⁴TEX or plain TEX as an accent command. For example,

```
d x and d x
```

will produce "dx and x".

Set the font of  $\d$  There are two basic package options to control the  $\d$ 's style in math mode — rm and normal. The default option is rm, in whose case f(x) d x produces f(x) dx. If you chose the normal option, for example

```
\usepackage[normal]{fixdif}
```

 $f(x) \ x$  would produces f(x) dx.

\resetdfont

Besides the previous two optional fonts, you can reset the font of differential operator "d" through \resetdfont command:

```
\resetdfont{\mathsf}
```

then  $\d$  x will produce dx.

\partial Control the behavior of \partial In default, \partial will also be regarded as a differential operator in this package. If you don't like this default setting, you can use the nopartial option:

\usepackage[nopartial]{fixdif}

# 3 Define commands for differential operators

Attention! The commands in this section can be used in preamble only!

### 3.1 Define commands with a single command name

```
\verb|\label{cmd}| \{\langle cmd\rangle\} \{\langle csname\rangle\}|
```

(preamble only)

The **\letdif** command has two arguments — the first is the newly-defined command and the second is the *name* of a *single* character command (without the backslash on the front). For example,

```
\letdif{\vr}{delta}
```

then the  $\vr$  will produce a  $\delta$  ( $\delta$ ) with automatic skip before it.

Through the **\letdif** command, we can redefine a math character command by its name. For example,

```
\letdif{\delta}{delta}
```

then \delta itself will be a differential operator.

The second argument  $\langle csname \rangle$  of **\letdif** command can be used repeatedly.

(preamble only)

This command is basically the same as **\letdif**, but this command will patch a correction after the differential operator. This is very useful when a math font is setted through <code>unicode-math</code> package. For example,

```
\usepackage{unicode-math}
\setmathfont{TeX Gyre Termes Math}
\usepackage{fixdif}
\letdif{\vr}{updelta}
```

this will cause bad negative skip after \vr, but if you change the last line into

```
\letdif*{\vr}{updelta}
```

you will get the result correct.

#### 3.2 Define commands with multi commands or a string

The first argument of these commands is the newly-defined command; and the second argument should contain *more than one commands* or *a string*. For example, if you have loaded the xcolor package, you can use the following line:

```
\newdif{\redsfd}{\textsf{\color{red}d}}}
```

Then you get the \redsfd as a differential operator. Take another example,

```
\label{local_newdif} $$ \operatorname{D}_{\mathrm{D}}$
```

Then you get \D for an uppercase upright "D" as a differential operator.

If your second argument contains only one command like \Delta, you should use \letdif or \letdif\* instead.

These two commands will check whether  $\langle cmd \rangle$  has been defined already. If so, an error message will be given.

These two commands are basically the same as  $\mbox{newdif}$  and  $\mbox{newdif}*$ . The only difference is that  $\mbox{renewdif}$  and  $\mbox{renewdif}*$  will check whether  $\langle cmd \rangle$  has not been defined yet. If so, an error message will be given.

### 4 The source code

```
1 (*package)
```

Check the T<sub>F</sub>X format and provides the package name.

```
2 \NeedsTeXFormat{LaTeX2e}
```

 ${\small 3\ \tt \ ProvidesPackage\{fixdif\}[2022/05/26\ Interface\ for\ defining\ the\ differential\ operator.]}$ 

### 4.1 Control the skip between slash and differential operator

Change the math code of slash (/) and backslash  $(\setminus)$  so that the skip between slashes and differential operators can be ignored.

```
4 \@ifpackageloaded{unicode-math}{
```

If the unicode-math package has been loaded, use the X<sub>H</sub>T<sub>E</sub>X/LuaT<sub>E</sub>X primitive \Umathcode to change the type of slashes. The numeral "4" stands for "open".

```
5 \Umathcode'\/="4 "0 "002F
```

<sup>6 \</sup>Umathcode"2044="4 "0 "2044

<sup>7 \</sup>Umathcode"2215="4 "0 "2215

<sup>8 \</sup>Umathcode"2F98="4 "0 "2F98

<sup>9 \</sup>Umathcode'\\="4 "0 "005C

<sup>10 \</sup>Umathcode"2216="4 "0 "2216

```
11 \Umathcode"29F5="4 "0 "29F5
12 \Umathcode"29F9="4 "0 "29F9
13 }{
```

If the unicode-math package has not been loaded, use the TEX primitive \mathcode to change the type of slashes. The \backslash needs to be redefined through \delimiter primitive too.

```
14 \mathcode'\/="413D
15 \mathcode'\\="426E % \backslash
16 \def\backslash{\delimiter"426E30F\relax}
17 }
```

### 4.2 Patch the skips around the differential operator

\mup@tch The following \mup@tch patches the skip after the differential operator.

 $18 \end{area} $$18 \end{area} {\mskip-\thinmuskip}{\mskip-\thinmuskip}{}\}$ 

The \s@beforep@tch patches the commands with star (\letdif\*, etc).

19 \def\s@beforep@tch{\mathchoice{}{}{\mbox{}}}

#### 4.3 Declare the package options

Declare the options of the package and execute them.

### 4.4 Deal with the \d command

\resetdfont

\@dif is the differential operator produced by \d in math mode. Here we prefer \mathinner to \mathbin to make the skip.

```
33 \def\@dif{\ifmmode%
34 \mathinner{\@ddif}\mup@tch%
35 \fi}
```

```
\d Redefine the \d command. In text, we need to expand the stuffs after \d
          37 \gdef\d{\ifmmode\@dif\else\expandafter\d@accent\fi}
          4.5 User's interface for defining new differential operators
\letdif Define the \letdif and \letdif* command. The internal version of \letdif is
          \@letdif, of \letdif* is \s@letdif.
\letdif*
          38 \def\@letdif#1#2{\AtBeginDocument{
          #1 is the final command; #2 is the "control sequence name" of #1's initial definition.
          Here we create a command (\csname#2@old\endcsname) to restore #2.
               \ifcsname #2@old\endcsname\else
               \expandafter\let\csname #2@old\expandafter\endcsname%
                 \csname #2\endcsname
          41
              \fi
          Finally let #1 be the new command.
          43 \gdef#1{\mathinner{\csname #2@old\endcsname}\mup@tch}
          44 }}
          The definition of \seletdif is similar, but with the patch for negative skips.
          45 \def\s@letdif#1#2{\AtBeginDocument{
               \ifcsname #2@old\endcsname\else
          47
               \expandafter\let\csname #2@old\expandafter\endcsname%
                 \csname #2\endcsname
               \gdef#1{\mathinner{\s@beforep@tch\csname #2@old\endcsname\mbox{}}\mup@tch}
          50
          51 }}
          52 \left( \frac{0}{1}\right)
 \newdif Define the \newdif and \newdif* commands. #1 is the final command; #2 is the
\newdif*
          "long" argument.
          53 \long\def\@newdif#1#2{\AtBeginDocument{
               \ifdefined#1
                 \PackageError{fixdif}{\string#1 is already defined.}
          55
                    {Try another command instead of \string#1.}
          56
               \else
          57
                 \label{longdef} $$ \omega{ff1{\mathbf{42}\mathbb{2}}\mathbb{C}} \
          58
               \fi
          59
          60 }}
          61 \label{longle} 61 \label{longle} 61 \label{longle} $$61 \label{longle} $$12{\AtBeginDocument{}}$
               \ifdefined#1
               \PackageError{fixdif}{\string#1 is already defined.}
          63
                 {Try another command instead of \string#1.}
          64
          65
               \else
```

Restore the \d command in text by \d@accent with the \let primitive.

\d@accent

36 \let\d@accent\d

```
\label{longdeff} $$  \log\left(\frac{\#2\mbox{}} \mu(x)\right) = (-1)^{2} 
             66
                 \fi
             67
            68 }}
            69 \def\newdif{\@ifstar\s@newdif\@newdif}
            Define the \renewdif and \renewdif* commands.
\renewdif
\renewdif*
             70 \long\def\@renewdif#1#2{\AtBeginDocument{
                 \ifdefined#1
             71
                   \long\gdef#1{\mathinner{#2}\mup@tch}
             72
             73
                 \else
                   \PackageError{fixdif}{\string#1 has not been defined yet.}
            74
                      {You should use \string\newdif instead of \string\renewdif.}
            75
             76
                \fi
             77 }}
             78 \long\def\s@renewdif#1#2{\AtBeginDocument{
                 \ifdefined#1
                   \label{longdef} $$ \langle gdef#1{\s@beforep@tch\mathinner{#2\mbox{}}\mup@tch} $$
            80
            81
                   \PackageError{fixdif}{\string#1 has not been defined yet.}
            82
                      {You should use \string\newdif instead of \string\renewdif.}
             83
                 \fi
             84
            85 }}
             86 \def\renewdif{\@ifstar\s@renewdif\@renewdif}
             87 (/package)
```