# Getting something out of LATEX

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This is for people considering using L<sup>A</sup>T<sub>E</sub>X. This is not a tutorial. Instead, it takes you through making a first document. If this quick taste leaves you wanting more then you are ready to go through a tutorial.

Because this is a just a taste, we will skip many things. And for those things that we discuss, we will see only one way to do them. For instance, in the first section there are a number of ways to get the software but we will just name one. This approach has the disadvantage of leaving you without a full idea of what the system entails, but has the advantage that in a couple of hours you should finish with some idea of whether LATEX is a tool that can help you.

### Get the software

LATEX is the way that we will use the TEX suite of programs. So you must download those programs (if you don't already have them). Here we will stick with downloads that are free.

If your computer system is Windows then go to the MiKTEX site. Click on the link under "Download" and follow the directions. If you have a Unix-like system, such as Linux, then go to the TEX Live site and click on the "Downloads" link. If you have a Macintosh then use the MacTEX site (this is a version of TEX Live, with some Mac-specific add-ons).

All three downloads are large, but all three install easily (of course, you must follow the on-screen directions; in particular on a Unix-like system you will need to alter your PATH). They come with an immense amount of stuff. But here we are just trying LATEX out so we will skip past lots of things.

#### Use an editor

We don't write LATEX with a word processor. A word processor combines many of the jobs that must be done to produce a document, such as entering and moving the text, formatting it into paragraphs, producing a PDF file, etc. In a TeX-based system those jobs are done separately.

Instead, we write LATEX with an editor, a program that is specialized at moving text around in a computer file. There are many editors, including some specifically for writing LATEX, but our documents are small so almost any editor will do. Just to give a couple of names: on a Windows system you can use Notepad, while on a Unix-like system or a Mac you can use Emacs.

#### Get it to work

With an editor, you can write a first document. Make a new directory named latex-first (your system might use the term "folder"). Open a terminal window and in that window, change into that directory (possibly you would use the command cd latex-first).

Move back to your editor window. Open the new file latex-first.tex in the latex-first

directory. Enter the text below, line for line, as it is written (without spaces on the left margin).

```
\documentclass{article}
\usepackage{geometry}
\usepackage{fancyhdr}
\usepackage{amsmath, amsthm, amssymb}
\usepackage{graphicx}
\usepackage{hyperref}

\begin{document}
Hello world!
\end{document}
```

Many of those things are boilerplate — lines that I put into every LATEX file that I open. We'll ignore what they mean for a while to focus on getting output.

Save that file. Go back to your terminal window and enter this command.

```
pdflatex latex-first
```

If that worked then you should see perhaps forty lines of text, starting with something like

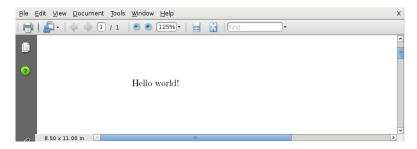
```
This is pdfTeXk, Version 3.1415926-1.40.9 (Web2C 7.5.7) %&-line parsing enabled. entering extended mode
```

and ending with something like this.

```
Output written on latex-first.pdf (1 page, 6195 bytes). Transcript written on latex-first.log.
```

If you had errors, see the subsection below.

You can view the output latex-first.pdf with whatever program your system uses to view PDF files.



#### Handle errors

You have to be careful to type the lines as written. Some seemingly small typing changes give large changes in the result, including causing a document to not be processable. So that you can be sure there isn't a typing discrepancy, this document comes bundled with a source of latex-first.tex that you can run.

If your run ends with a question mark, then you can type 'x' and then hit 'Enter' to get out. You will still be able to see any error message that the system prints.

LATEX's error messages can be hard to understand. If you know someone with some experience, of course that's great. If not, I've had good luck with putting the error message into a search engine.

### Get more out

The first document is short so that it has fewer parts to go wrong. But we've already seen some basics. The file you type mixes text and commands. The commands for LATEX, such as \begin{document}, start with a backslash and sometimes have arguments contained in curly braces (or, we'll see below, sometimes square brackets).

The document we've made starts out with margins, typeface, etc., specified in the class article. We've modified the behavior in small ways by bringing in some packages such as graphicx, which will allow us to include graphic files.

For the next step, we'll make a longer and more complex document. Start the same way: make a new directory named latex-second, open a terminal window, and change into the new directory.

Move back to your editor window. Open a new file latex\_second.tex in the latex-second directory. Enter the text below.

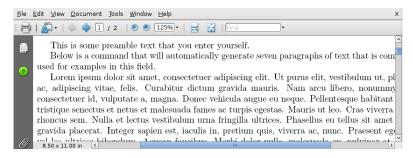
```
\documentclass{article}
\usepackage{geometry}
\usepackage{fancyhdr}
\usepackage{amsmath,amsthm,amssymb}
\usepackage{graphicx}
\usepackage{fyperref}
\usepackage{lipsum}

\begin{document}
This is some preamble text that you enter yourself.

Below is a command that will automatically generate seven paragraphs of text that is commonly used for examples in this field.

\lipsum[1-7]
\end{document}
```

Save that file and run pdflatex latex\_second. Your system's PDF reader should show something like this.

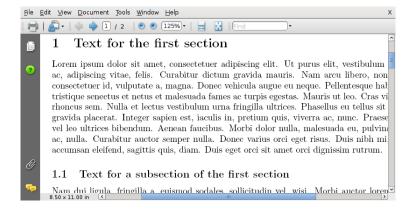


If you have used a word processor then you will have noticed the difference between that tool and running LATEX. Here the program does not move the text around as we type it, rather we tell LATEX what we want and then it does that. This applies to the commands that we see below. For instance, we tell LATEX to make a section and the system handles the font changes, vertical space, etc.

In your editor, change the file latex-second.tex to say this.

```
\documentclass{article}
\usepackage{geometry}
\usepackage{fancyhdr}
\usepackage{amsmath,amsthm,amssymb}
\usepackage{graphicx}
\usepackage{hyperref}
\usepackage{lipsum}
\begin{document}
This is some preamble text that you enter yourself.
\section{Text for the first section}
\lipsum[1]
\subsection{Text for a subsection of the first section}
\line [2-3]
\subsection{Another subsection of the first section}
\section{The second section}
\lipsum[6]
\subsection{Title of the first subsection of the second section}
\lipsum[7]
\end{document}
```

Here is the resulting output.

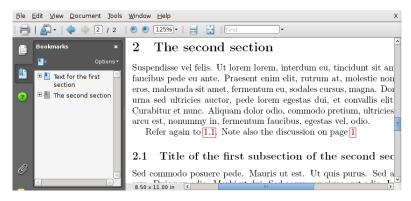


Note that numbering of the sections and subsections is done automatically. How to change how they look is beyond this document, but the point is that the system generates those for you.

With those, we can illustrate cross-references. Change the document's text to this.

```
\begin{document}
This is some preamble text that you enter yourself.
\section{Text for the first section}
\lipsum[1]
\subsection{Text for a subsection of the first section}
\  \[ 2-3 ]
\label{labelone}
\subsection{Another subsection of the first section}
\label{labeltwo}
\section{The second section}
\lipsum[6]
Refer again to \ref{labelone}.
Note also the discussion on page \pageref{labeltwo}
\subsection{Title of the first subsection of the second section}
\lipsum[7]
\end{document}
```

Run pdflatex latex-second and look at the PDF file. Notice that the references that we just entered didn't work — they appear as question marks. As LATEX runs it saves labels to a file. So, when you run a file with a first-time label it has not yet been saved. The solution is to run pdflatex latex-second again. The result looks like this.



(When you are writing a real document, because you are fixing typos, etc., you end up running LaTeX a number of times anyway, so having to rerun the command isn't an issue in practice.)

We'll finish by adding footnotes, a table of contents, and a bibliography. Edit latex-second.tex to say this.

```
\documentclass{article}
\usepackage{geometry}
\usepackage{fancyhdr}
\usepackage{amsmath,amsthm,amssymb}
\usepackage{graphicx}
\usepackage{hyperref}
\usepackage{lipsum}
\title{Test document}
\author{Your name \\ \url{you@example.com}}
\date{2009-Oct-12}
\begin{document}
\maketitle
\tableofcontents
\newpage
This is some preamble text that you enter
yourself.\footnote{First footnote.}\footnote{Second footnote.}
\section{Text for the first section}
\lipsum[1]
\subsection{Text for a subsection of the first section}
\line [2-3]
\label{labelone}
\subsection{Another subsection of the first section}
\label{labeltwo}
\section{The second section}
\lipsum[6]
Refer again to \ref{labelone}.\cite{ConcreteMath}
Note also the discussion on page \pageref{labeltwo}
\subsection{Title of the first subsection of the second section}
\lipsum[7]
\begin{thebibliography}{9}
\bibitem{ConcreteMath}
Ronald L. Graham, Donald E. Knuth, and Oren Patashnik,
\textit{Concrete mathematics},
Addison-Wesley, Reading, MA, 1995.
\end{thebibliography}
\end{document}
```

Run pdflatex latex-second (in the \begin{thebibliography}{9} line, the 9 tells LATEX that the widest reference has one digit).

Try changing the margins by altering the second line to \usepackage[margin=1in] {geometry}.

You can also experiment with the headings by changing the fancyhdr line to this.

```
\usepackage{fancyhdr}
\pagestyle{fancy}
\lhead{\today}
\chead{}
\rhead{Test document}
\lfoot{}
\rfoot{\thepage}
\rfoot{}
```

#### Get math

Many people interested in IATEX want to include mathematics. The examples below are from [1]. (We'll stop giving the complete listings of the input files, and we'll stop showing screenshots to instead just give the output directly.)

Add this text, for instance before the bibliography.

```
There are \infty {2n+1}{n} sequences with n occurrences of -1 and n+1 occurrences of +1, and Raney's lemma tells us that exactly 1/(2n+1) of these sequences have all partial sums positive.
```

It produces this output.

There are  $\binom{2n+1}{n}$  sequences with n occurrences of -1 and n+1 occurrences of +1, and Raney's lemma tells us that exactly 1/(2n+1) of these sequences have all partial sums positive.

This input

```
Elementary calculus suffices to evaluate $C$ if we are clever enough
to look at the double integral
\begin{equation*}
    C^2
    =\int_{-\infty}^{+\infty} e^{-x^2} \mathrm{d}x
    \int_{-\infty}^{+\infty} e^{-y^2} \mathrm{d}y\;.
\end{equation*}
```

gives this.

Elementary calculus suffices to evaluate C if we are clever enough to look at the double integral

$$C^2 = \int_{-\infty}^{+\infty} e^{-x^2} \mathrm{d}x \int_{-\infty}^{+\infty} e^{-y^2} \mathrm{d}y.$$

And this source

```
Solve the following recurrence for $n,k\geq 0$: \begin{align*}
```

produces this result.

Solve the following recurrence for  $n, k \geq 0$ :

$$Q_{n,0} = 1$$
  $Q_{0,k} = [k = 0];$   
 $Q_{n,k} = Q_{n-1,k} + Q_{n-1,k-1} + \binom{n}{k}, \text{ for } n, k > 0.$ 

The \usepackage{ams... line in our source files allow us to use the American Math Society's packages. For example, the align\* above is available because we used amsmath.

We also have access to the AMS's symbols. A simple example is that we can get  $\mathbb{Z}$  with the command  $\infty \$  One more example shows a long arrow, and some other useful commands

```
Therefore
\begin{equation*}
a\equiv b\pmod{m}
\qquad\Longleftrightarrow\qquad
a\equiv b \pmod{p^{m_p}}\quad\text{for all $p$}
\end{equation*}
if the prime factorization of $m$ is $\prod_p p^{m_p}$.
```

that produce this.

Therefore

$$a \equiv b \pmod{m} \iff a \equiv b \pmod{p^{m_p}} \text{ for all } p$$

if the prime factorization of m is  $\prod_{p} p^{m_p}$ .

(The Comprehensive LATEX Symbols List shows the widely-available symbols.)

The amsthm package gives us access to theorem environments, but those go beyond the scope of this document.

#### Got it?

You now have a feel for LATEX. To go on, see the tutorial *The Not-So-Short Guide to LATEX2e* or the Indian TeX Users Group's tutorial.

If what you've seen seems very different from what you are used to, and you'd like an overview of the advantages of LATEX, see Why TEX?.

When you take up IATEX for real-life documents, you need to choose a good editing program. In particular, people often use systems where the editor is integrated with other components such as an output view, a spell checker that works with IATEX, etc. For advice, ask IATEX users that you know or click around on the Internet, for instance on comp.text.tex. (For what it is worth, I use

emacs with the AUCTEX add-on. On the Macintosh, many people use  $T_EXShop$ . A cross-platform editor, developed for the  $T_EX$  Users Group with the goal of simplicity, is  $T_EXworks$ .)

# References

[1] Ronald L. Graham, Donald E. Knuth, and Oren Patashnik, *Concrete mathematics*, Addison-Wesley, Reading, MA, 1995.

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