# **ExSheets**

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Yet another package for the creation of exercise sheets and exams.

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# English documentation

**EXSHEETS** provides means to create exercises or questions and their corresponding solutions. The questions can be divided into classes and/or topics and can be printed selectively. Meta-data to questions can be added and recovered.

The solutions may be printed where they are, can be collected and printed at a later point in the document alltogether or section-wise or selectively by ID. **EXSHEETS** provides a comprehensive interface for styling the headings of questions and solutions.

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# Part I

# **Preliminary**

# 1 Licence and Requirements

**EXSHEETS** is placed under the terms of the Lagrangian Project Public License, version 1.3 or later (http://www.latex-project.org/lppl.txt). It has the status "maintained."

**EXSHEETS** loads and needs the following packages: I3kernel, xparse,¹ xtemplate,² I3sort,³ I3keys2e,⁴ xcolor,⁵ ulem,⁶ etoolbox,⁵ environ,⁵ lcg⁵ and silence.¹⁰ **ExSheets** calls \normalem (from the ulem package).

# 2 Motivation

There are already quite a number of packages that allow the creation of exercise sheets or written exams. Just to name the most common ones: exam<sup>11</sup> [4], examdesign<sup>12</sup> [1], exercise<sup>13</sup> [12], probsoln<sup>14</sup> [14], answers<sup>15</sup> [13] (and many more).

One thing I missed in all packages that I've tried out <sup>16</sup> was a high flexibility in choosing which questions and solutions should be printed, where which solutions should be printed and so on, combined with the possibility to assign questions to different classes so one could for example create two versions of an exam out of the box. And – I can't get enough – I also want to be able to use/design different layouts for questions additional to a standard section-like format. All these points are realized in ExSHEETS.

Additionally one should be able to assign some sort of meta-data to questions that of course should be easily reusable. How this can be done is explained in section 5.9.

Then there is – at least in Germany – the habit of having lists of exercises aligned in columns but counting from the left to the right instead from up to down. ExSHEETS provides a possibility for that (see section 5.12). I am not quite content with it as it works now, though.<sup>17</sup>

On the other hand ExSHEETS doesn't – and probably won't – offer a real possibility for creating multiple choice questions. As a fact it doesn't provide many (if any) means to specify

<sup>&</sup>lt;sup>1</sup> CTAN: xparse <sup>3</sup> CTAN: l<sub>3</sub>sort <sup>4</sup> CTAN: l3keys2e <sup>2</sup> CTAN: xtemplate <sup>5</sup> CTAN: xcolor 11 CTAN: exam 9 CTAN: lcg ulem 7 CTAN: etoolbox <sup>8</sup> CTAN: environ <sup>10</sup> CTAN: silence <sup>14</sup> CTAN: probsoln 15 CTAN: answers <sup>13</sup> CTAN: exercise 16 Well, prob-12 CTAN: examdesign  $^{\scriptscriptstyle 17}$  There are still other possibilities, for example take a look here: ably I didn't try hard enough... http://tex.stackexchange.com/questions/67966/enumerate-in-multicols or at the multienum package [5].

the *type* of question or the structure. If these are your needs take a look at examdesign, for example. Or exploit the possibilities enumitem<sup>18</sup> [2] gives you.

I had the idea for this package in 2008. Back then my TEX skills were by far not good enough to write it. Actually, even today I wouldn't have been able to realize it without all the l3 packages like l3kernel and l3packages. I actively began to develop Exsheets in spring 2011 but it wasn't until now (September 2012) that I consider it stable enough for wider usage. At the time of writing (December 6, 2012) there still are probably lots of rough edges let alone bugs so I am very interested in all kinds of feedback.

# 3 Additional Packages

EXSHEETS actually bundles three packages: EXSHEETS, TRANSLATIONS and CNTFORMATS. TRANSLATIONS is described in part III and CNTFORMATS in part IV. These two packages provide functionality that is used by EXSHEETS. They can, however, be used independently from EXSHEETS.

# 4 Installation

If you install ExSHEETS manually beware to put the files

```
exsheets_headings.def
exsheets_headings.cfg
exsheets_tasks.def
exsheets_tasks.cfg
```

in the same directory as the exsheets.sty file.<sup>19</sup> You *can* install the other two packages, TRANSLATIONS and CNTFORMATS, in different locations but since they belong to ExSheets they probably should be placed in the same directory.

As with every manual package installation you need to make sure to put the files in a directory where TFX can find them and afterwards update the database.

<sup>&</sup>lt;sup>18</sup> CTAN: enumitem <sup>19</sup> That is, a directory like texmf-local/tex/latex/exsheets, probably

# Part II

# The ExSHEETS package

# 5 Package Usage

# 5.1 Setup

The Exshers package has three different types of options, kind of. The first type are the classic package options which are used when you load Exshers:

```
\usepackage[<options>]{exsheets}
```

These options are described in section 5.2.

The second type are options that belong to a specific environment or command. These options are either used directly with the environment/command

```
begin{env}[<options>]
...
    \end{env}
```

or can be set with the setup command:

► \SetupExSheets[<module>]{<options>}

The options of the second type all belong to modules. Let's say you want to specify some options of the question environment. You can then say the following:

```
\SetupExSheets[question]{option1,option2=value2}
    % or:
    \SetupExSheets{question/option1,question/option2=value2}
```

The module an option belongs to is written in the left margin next to the when the option is described.

The third type aren't options at all, actually. However, thanks to the great xtemplate package you are able to define your own instances of some of the objects used be **ExSheets**. This is explained in a little more detail in part 6 on page 35 ff.

# **5.2** Package Options

The package **ExSHEETS** has some options, namely the following ones:

#### 5 Package Usage

► color = <colour> Default: exsheetsblue

A custom colour that is used in certain but very rare circumstances.

► counter-format = <counter-format>

Default: qu.

Formatting of the counter of the questions. This option takes a special kind of string that is described in section 5.3.5.

▶ counter-within = <counter>

(initially empty)

Resets the question counter with every step of <counter>.

▶ headings = <instance>

Default: block

Choose the style of the questions' and solutions' headings. There are two predefined styles: block and runin.

▶ headings-format = <code>

Default: \normalsize\bfseries

This code is placed immediately before the headings of the questions and solutions.

► load-headings = true|false

Default: false

Loads additional styles for the headings. More on this is described in section 6.2.

► load-tasks = true|false

Default: false

Loads additional styles for the tasks environment. See section 5.12.

► totoc = true|false

Default: false

This option adds the questions and solutions with their names and numbers to the table of contents.

► questions-totoc = true|false

Default: false

This option adds the questions with their names and numbers to the table of contents.

► solutions-totoc = true|false

Default: false

This option adds the solutions with their names and numbers to the table of contents.

► toc-level = <toc level>

Default: subsection

This option sets the level in which questions and solutions should appear in the table of contents.

▶ questions-toc-level = <toc level>

Default: subsection

This option sets the level in which questions should appear in the table of contents.

► solutions-toc-level = <toc level>

Default: subsection

This option sets the level in which solutions should appear in the table of contents.

▶ use-ref = true|false

Default: false

enable referencing to sections and chapters in a way that the references can be used with \printsolutions, see section 5.6.2 for details.

The toc options are demonstrated with section V and the solutions printed there being listed in the table of contents.

# 5.3 Create Questions/Exercises and their Solutions

Now, let's start with the most important part: the questions and (possibly) their respective solutions.

#### 5.3.1 The question Environment

Questions are written inside the question environment:

▶ \begin{question}[<options>]{<points>} ... \end{question}

```
\begin{question}
This is our very first very difficult to solve question!
\end{question}

Exercise 1.
This is our very first very difficult to solve question!
```

As you can see a heading is automatically created and the question is numbered. You can of course change both the numbering and the naming, but more on that later.

The question environment takes an optional argument {<points>} that can be used to assign points to the question (as is common in written exams):

```
\begin{question}{3}
This is our first difficult question that is worth 3 points!
\end{question}

Exercise 2. 3P.
This is our first difficult question that is worth 3 points!
```

These points are saved internally (see section 5.4 for reasons why) and are written to the right margin next to the question heading in the default setting.

You can also assign bonus points by inserting <point>+<bonus points> as argument.

```
hegin{question}{1+1}
This question is worth 1 point and 1 bonus point.
hend{question}
begin{question}{+3}
This question is a bonus question. It is worth 3 bonus points.
hend{question}
```

Exercise 3. 1 (+1) P.

This question is worth 1 point and 1 bonus point.

Exercise 4. (+3P.)

This question is a bonus question. It is worth 3 bonus points.

Introduced in version 0.3

On additional thing: you might want to define custom commands that should behave differently if they're inside or outside of the question environment. In this case you can use these commands:

- \IfInsideQuestionT{<true code>}
- ▷ \IfInsideQuestionF{<false code>}

# 5.3.2 Options to the question Environment

The question environment takes one or more of the following options:

question ► type = exam|exercise

Default: exercise

determines the type of question and changes the default name of a question from "Exercise" to "Question". These default names are language dependent.

If you use \usepackage[ngerman]{babel}, for example, then the names are "Übung and "Aufgabe".

question ► name = <name>

(initially empty)

sets a custom name. All predefined names are discarded.

question ▶ print = true|false

Default: true

prints or hides the question.

question ► ID = <id>

(initially empty)

assigns a custom ID to the question. See section 5.6.3 for further information.

question ► class = <class>

(initially empty)

assigns a class to the question. See section 5.7 for further information.

question ► topic = <topic>

(initially empty)

assigns a topic to the question. See section 5.8 for further information.

question ▶ use = true|false

Default: true

discards the question. Or not.

#### 5 Package Usage

```
begin{question}[type=exam]
This question has the type \texttt{exam}. The default name has changed from
''Exercise'' to ''Question''.
lend{question}
begin{question}[name=Fancy name]
This question has a custom name.
lend{question}
begin{question}[print=false]
This question is not printed.
lend{question}

Question 5.
This question has the type exam. The default name has changed from "Exercise" to "Question".

Fancy name 6.
This question has a custom name.
```

The difference between print and use lies behind the scenes: with print = false the question is not printed, but it still gets an individual ID, is numbered, and a possible solution is saved. This is for example useful when you want to print a sample solution for an exam. With use = false it is fully discarded which means it is not accessible through an ID and a possible solution will not be saved.

# 5.3.3 The solution Environment

If you want to save/print (more on the exact usage in section 5.6) a solution you have to use the solution environment *after* the question it belongs to and *before* the next question.

▶ \begin{solution}[<options>] ... \end{solution}

```
begin{question}[ID=first]\label{qu:question_with_solution}

This is our first question that gets a solution!

| \end{question}
| \begin{solution}
| This is the solution to exercise~\ref{qu:question_with_solution}!
| \end{solution}
| Exercise 8.

This is our first question that gets a solution!
```

You can see that in the default settings the solution is *not* written to the document. It has been saved, though, for possible later usage. We will see the solution later!

Default: false

#### 5.3.4 Options to the solution Environment

The solutions environment also has options, namely these:

solution ► name = <name> (initially empty)
sets a custom name.

solution ▶ print = <u>true</u>|false prints or hides the solution.

Their meaning is the same as those for the question environment.

```
\begin{question}{5}
   The solution to this questions gets printed where it is.
3 \end{question}
4 \begin{solution}[print]
  See? This solution gets printed where you have put it in the code of
  your document.
7 \end{solution}
8 \begin{question}{2.5}
   The solution to this questions gets printed where it is \emph{and}
has a fancy name. Have you noticed that you can assign partial
n points?
\end{question}
\begin{solution}[print,name=Fancy name]
_{\mbox{\tiny 14}} \, See? This solution gets printed where you have put it and has a fancy
16 \end{solution}
  Exercise 9.
                                                                                  5 P.
 The solution to this questions gets printed where it is.
  Solution 9.
  See? This solution gets printed where you have put it in the code of your document.
  Exercise 10.
                                                                                  2.5 P.
  The solution to this questions gets printed where it is and has a fancy name. Have
  you noticed that you can assign partial points?
  Fancy name 10.
  See? This solution gets printed where you have put it and has a fancy name!
```

# 5.3.5 Setting the Counter

The package option counter-format allows you to specify how the question counter is formatted.

The input is an arbitrary string which means you can have anything as counter number. However, the letter combinations ch, se, qu and tsk are replaced with the counters for the chapter, section, question or tasks (see section 5.12), respectively. While the last one is not really

useful in this case the others allow for a combined numbering. Each of these letter combinations can have an optional argument that specifies the format of the respective counter. 1: \arabic, a: \alph, A: \Alph, r: \roman and R: \Roman.

```
\SetupExSheets{counter-format=Nr~se~(qu[a])}
\begin{question}
A question with a differently formatted number.
\end{question}

Exercise Nr 5 (k)
A question with a differently formatted number.
```

Since the strings associated with the counters are replaced one has to hide them if they are actually wanted in the counter format. The easiest way would to interrupt them by an empty group.

```
\SetupExSheets{counter-format=s{}ection\,se~q{}uestion\,(qu[a])}
\begin{question}
A question with a yet differently formatted number.
\end{question}

Exercise section 5 question (l)
A question with a yet differently formatted number.
```

# 5.3.6 Language Settings

The names of the questions and solutions are language dependent. If you use babel<sup>20</sup> or polyglossia<sup>21</sup> ExSheets will adapt to the document language. Exsheets has a number of translations but surely not all! If you miss a language please drop me a line in an email<sup>22</sup> containing the babel language name and the correct translations for questions (possibly distinguishing between exercises and exam questions) and solutions.

Until I implement it you can add something like this to your preamble (example for Danish) and try if it works:

```
\DeclareTranslation{Danish}{exsheets-exercise-name}
{\0{}velse}
\DeclareTranslation{Danish}{exsheets-question-name}
{Opgave}
\DeclareTranslation{Danish}{exsheets-solution-name}
{Opl\o{}sning}
```

If this isn't working it means that the language you're using is unknown to the **TRANSLATIONS** package (see part III). In this case please notify me, too. You then can still use the name options.

<sup>&</sup>lt;sup>20</sup> CTAN: babel <sup>21</sup> CTAN: polyglossia <sup>22</sup> contact@mychemistry.eu

# 5.4 Counting Points

#### 5.4.1 The Commands

You have seen in section 5.3.1 that you can assign points to a question. If you do so these points are printed into the margin<sup>23</sup> and are counted internally. But there are additional commands to assign points or bonus points and a number of commands to retrieve the sum of points and/or bonus points.

#### ► \addpoints\*{<num>}

This command can be used to add points assigned to subquestions. \addpoints will print the points (with "unit") and add them to the sum of all points, \addpoints\* will only add them but print nothing.

#### ► \points\*{<num>}

This command will only print the points (with "unit") but won't add them to the sum of points.

#### ► \addbonus\*{<num>}

This command can be used to add bonus points assigned to subquestions. \addbonus will print the points (with "unit") *and* add them to the sum of all bonus points, \addbonus\* will only add them but print nothing.

#### ► \bonus\*{<num>}

This command will only print the bonus points (with "unit") but won't add them to the sum of bonus points.

#### ► \pointssum\*

Prints the sum of all points with or without (starred version) "unit": 66.75 P.

#### ► \currentpointssum\*

Prints the current sum of points with or without (starred version) "unit": 11.5 P.

#### ► \bonussum\*

Prints the sum of all bonus points with or without (starred version) "unit": 4 P.

#### ► \currentbonussum\*

Prints the current sum of bonus points with or without (starred version) "unit": 4 P.

#### ► \totalpoints\*

prints the sum of the points and the sum of the bonus points with "unit": 66.75 (+4) P. The starred version prints the sum of the points without "unit": 66.75 (+4).

The commands \pointssum, \bonussum and \totalpoints need at least *two* Lagrange Text runs to get the sum right.

Suppose you have an exercise worth 4 P. which consists of four questions listed with an enumerate environment that are all worth 1 P. each. You have two possibilities to display and count them:

<sup>&</sup>lt;sup>23</sup> Well, not necessarily. It depends on the heading style you have chosen.

#### 5 Package Usage

```
% uses package 'enumitem'
                                          Exercise 13.
                                                                                       4 P.
\begin{question}{4}
 \begin{enumerate}[label=\alph*)]
                                             a) blah (1 P.)
  \item blah (\points{1})
                                             b) blah (1P.)
  \item blah (\points{1})
  \item blah (\points{1})
                                             c) blah (1 P.)
  \item blah (\points{1})
                                             d) blah (1P.)
 \end{enumerate}
\end{question}
                                          Exercise 14.
\begin{question}
 \begin{enumerate}[label=\alph*)]
                                             a) blah (1 P.)
  \item blah (\addpoints{1})
                                             b) blah (1P.)
  \item blah (\addpoints{1})
  \item blah (\addpoints{1})
                                             c) blah (1 P.)
  \item blah (\addpoints{1})
 \end{enumerate}
                                             d) blah (1 P.)
\end{question}
```

#### 5.4.2 Options

points ▶ name = <name>

Default: P.

Choose the "unit" for the points. If you like to differentiate between a single point and more than one point you can give a plural ending separated with a slash: name = point/s. This sets also the name of the bonus points.

points ▶ name-plural = <plural form of name>

(initially empty)

Instead of forming the plural form with an ending to the singular form this option allows to set an extra word for it. This sets also the plural form for the bonus points.

points ▶ bonus-name = <name>

Default: P.

Choose the "unit" for the bonus points. If you like to differentiate between a single point and more than one point you can give a plural ending separated with a slash: bonus-name = point/s.

points ▶ bonus-plural = <plural form of name>

(initially empty)

Instead of forming the plural form with an ending to the singular form this option allows to set an extra word for it.

points ▶ use-name = true|false

Default: true

Don't display the name at all. Or do.

points ▶ number-format = <any code>

(initially empty)

This option allows formatting of the number, e.g. italics: number-format = \textit.

points ▶ bonus-format = <any code>

(initially empty)

This option allows formatting of the number of the bonus points, e.g. italics: bonus-format = \textit.

points ▶ parse = true|false

Default: true

If set to false the points are not counted and the \totalpoints, \pointssum and \bonussum commands won't know their value.

points ▶ separate-bonus = true|false

Default: false

This option determines whether points and bonus points each get their own unit when they appear together (in the margin or with \totalpoints).

points ▶ pre-bonus = <tokens>

Default: (+

Code to be inserted before the bonus points when they follow normal points.

points ► post-bonus = <tokens>

Default: )

Code to be inserted after the bonus points when they follow normal points.

```
\SetupExSheets[points]{name=point/s,number-format=\color{red}}
\begin{question}{1}
This one's easy so only 1 point can be earned.
\end{question}
\begin{question}{7.5}
But this one's hard! 7.5 points are in there for you!
\end{question}

Exercise 15.
This one's easy so only 1 point can be earned.

Exercise 16.
But this one's hard! 7.5 points are in there for you!
```

# 5.5 A Grade Distribution

Probably this is a rather esoteric feature but it could proof useful in some cases. Suppose you are a German math teacher and want to grade exactly corresponding to the number of points relative to the sum of total points, regardless of how big that might be. You could do something like this to present your grading decisions for the exam:

```
1 % preamble:
2 % \DeclareRelGrades{
_{3} % 1 = 1,
 % \{1,5\} = .9167
 % 2 = .8333 ,
 % \{2,5\} = .75,
_{7} % 3 = .6667 ,
  % {3,5} = .5833 ,
  % 4 = .5
  \small\setlength\tabcolsep{2pt}
  \begin{tabular}{r|*8c}
   Punkte
                        & $\le\grade*{1}$ & $\le\grade*{1,5}$ & $\le\grade
     & $\grade*{1}$
     & $\le\grade*{2,5}$ & $\le\grade*{3}$ & $\le\grade*{3,5}$ & $<\grade
    *{4}$ \\
   Note
     & 1 & 1--2 & 2 & 2--3 & 3 & 3--4 & 4 & 5
  \end{tabular}
  Punkte |66.75 \le 66.75 \le 61 \le 56 \le 50 \le 45 \le 39 < 33
    Note 1
                           2-3 3 3-4
                                            4
                                                  5
```

These are the available commands and options:

► \DeclareRelGrades{<grade>=<num>,...}

This command is used to define grades and assign the percentage of total points to them.

► \grade\*{<grade>}

Gives the number of points corresponding to a grade depending on the value of \pointssum with or without (starred version) "unit".

grades ▶ round = <num>

Default: 0

The number of decimals the points of a grade are rounded to. This doesn't apply to the maximum number of points if the rounded number would be bigger than the actual sum.

grades ▶ half = true|false

Default: false

If set to true points are rounded either to full or to half points.

# 5.6 Printing Solutions

You have already seen that you can print solutions where they are using the print option. But EXSHEETS offers you quite more possibilities.

In the next subsections the usage of the command

► \printsolutions[<setting>]

is discussed.

Before we do that a hint: remember that you can set the option print globally:

% in the preamble
2 \SetupExSheets{solution/print=true}

Now if you want to typeset some text depending on the option being true or not you can use the following commands:

- ▶ \PrintSolutionsTF{<true code>}{<false code>}
- ▷ \PrintSolutionsT{<true code>}
- ▷ \PrintSolutionsF{<false code>}

They might come in handy if you want two versions of an exercise sheet, one with the exercises and one with the solutions, and you want to add different titles to these versions, for instance.

#### 5.6.1 Print all

The first and easiest usage of \printsolutions is the following:

\printsolutions

There is nothing more to say, really. It prints all solutions you have specified except those belonging to a question with option use = false. Yes, there's one more point: \printsolutions only knows the solutions that have been set *before* its usage! This is also true for every usage explained in the next sections.

printsolutions

#### Solution 8.

This is the solution to exercise 8!

#### Solution 9.

See? This solution gets printed where you have put it in the code of your document.

# Fancy name 10.

See? This solution gets printed where you have put it and has a fancy name!

### 5.6.2 Print per chapter/section

#### Current chapter/section

If you are not creating an exercise sheet or an exam but are writing a textbook you maybe want a section at the end of each chapter showing the solution to the exercises presented in that chapter. In this case use the command as follows:

```
    \printsolutions[section]
    % or
    \printsolutions[chapter]
```

Again, this is pretty much self-explaining. The solutions to the questions of the current chapter<sup>24</sup> or section are printed.

```
hegin{question}
This is the first and only question in this section.
hed{question}
hegin{solution}
hegin{solution}
this will be one of a few solutions printed by the following call of hed{printsolutions}.
hed{solution}
And now:
```

# Exercise 17.

9 \printsolutions[section]

This is the first and only question in this section.

And now:

#### Solution 8.

This is the solution to exercise 8!

#### Solution 9.

See? This solution gets printed where you have put it in the code of your document.

#### Fancy name 10.

See? This solution gets printed where you have put it and has a fancy name!

#### Solution 17.

This will be one of a few solutions printed by the following call of \printsolutions.

# Specific chapter/section

You can also print only the solutions from chapters or sections other than the current ones. The syntax is fairly easy:

<sup>&</sup>lt;sup>24</sup> Only if the document class you're using *has* chapters, of course!

#### Solution 8.

This is the solution to exercise 8!

#### Solution 9.

See? This solution gets printed where you have put it in the code of your document.

#### Fancy name 10.

See? This solution gets printed where you have put it and has a fancy name!

#### Solution 17.

This will be one of a few solutions printed by the following call of \printsolutions.

Don't forget that \printsolutions cannot know the solutions from section 10 yet. It is just used to demonstrate the syntax. You can also use an open range, e.g. something like

```
\printsolutions[section={-4,10-}]
```

This would print the solutions from sections 1-4 and from all sections with number  $10^{25}$  and greater.

There is an obvious disadvantage: you have to know the section numbers! But there is a solution: use the package option use-ref = true. Then you can do something like

With the package option use-ref = true each usage of \label will create additional labels (one preceded with exse: and another one with exch:) which store the section number and the chapter number, respectively. These are used internally by two commands \S and \C which refer to the section number and the chapter number the label was created in. *These commands are only available as arguments of* \printsolutions.

Since some packages like the well known hyperref<sup>26</sup> for example redefine \label use-ref won't work in together with it. In this case don't use use-ref and set \exlabel {<label>} instead to remember the section/the chapter number. Its usage is just like \label. So the safest way is as follows:

<sup>&</sup>lt;sup>25</sup> Or rather where \value{section} is 10 or greater – the actual counter formatting is irrelevant. 
<sup>26</sup> CTAN: hyperref

#### 5 Package Usage

Please be aware that the labels must be processed in a previous LETEX run before \S and \C can pass them on to \printsolutions.

# **5.6.3** Print by ID

Now comes the best part: you can also print selected solutions! Every question has an ID. To see which ID a question has you can call the following command:

► \DebugExSheets{true|false}

Introduced in  $\blacktriangleright$  \CurrentQuestionID  $\rightarrow$  expands to the current question ID (after two expansions). version 0.4a

Let's create some more questions and take a look what this command does:

```
\DebugExSheets{true}
begin{question}[ID=nice!]
   A question with a nice \acs{id}!
4 \end{question}
5 \begin{solution}
  The solution to the question with the nice \acs{id}.
7 \end{solution}
8 \begin{question}{3.75}
  Yet another question. But this time with quarter points!
10 \end{question}
\begin{solution}
12 Yet another solution.
13 \end{solution}
  ID: nice! Exercise 18.
  A question with a nice ID!
  ID: 19 Exercise 19.
                                                                               3.75 P.
  Yet another question. But this time with quarter points!
```

So now we can call some specific solutions:

```
\printsolutions[byID={first,nice!,10,14}]
```

#### Solution 8.

This is the solution to exercise 8!

#### Fancy name 10.

See? This solution gets printed where you have put it and has a fancy name!

#### Solution 18.

The solution to the question with the nice ID.

This makes use of the l<sub>3</sub>sort package which at the time of writing is still considered experimental. In case you wonder where solution 14 is: question 14 has no solution given.

If you don't want that the solutions are sorted automatically but appear in the order given you can use the option

 $solution \triangleright sorted = \underline{true}|false$ 

Default: true

Sort solutions given by ID or don't.

# 5.7 Using Classes

For creating different variants of a written exam or different difficulty levels of an exercise sheet it comes in handy if one can assign certain classes to questions and then tell ExSHEETS only to use one ore more specific classes.

▶ use-classes = <list of classes>

(initially empty)

When this option is used only the questions belonging to the specified classes are printed and have their solutions saved.

```
\SetupExSheets{use-classes={easy,hard}}
\begin{question}[class=easy]
This one's easy.
\end{question}
\begin{question}[class=middle]
This one's a little bit harder.
\end{question}
\begin{question}
begin{question}[class=hard]
Let's see if you can solve this one!
\end{question}

Exercise 20.
This one's easy.

Exercise 21.
Let's see if you can solve this one!
```

Questions of classes that are not used are fully discarded. This also means that questions that don't have a class assigned are discarded.

# **5.8** Using Topics

Similarly to classes one can assign topics to questions. The usage is practically identical, the semantic meaning is different.

▶ use-topics = <list of topics>

(initially empty)

When this option is used only the questions belonging to the specified topics are printed and have their solutions saved.

- \SetupExSheets{use-topics={trigonometry}}
- begin{question}[topic=trigonometry]
- A trigonometry question.
- 4 \end{question}
- 5 \begin{question}[topic=arithmetics]
- 6 A arithmetics question
- 7 \end{question}

#### Exercise 22.

A trigonometry question.

Questions of topics that are not used are fully discarded. This also means that questions that don't have a topic assigned are discarded.

If you set both use-classes and use-topics then only questions will be used that *match both categories*.

Ideally one could assign more than one topic to a question but this is *not* supported yet.

# 5.9 Adding and Using Additional Information to Questions

For managing lots of questions and corresponding solutions it can be very useful to be able to save and recover additional information to the questions. This is possible with the following commands. First the ones for saving:

# ► \DeclareQuestionProperty{<name>}

This command defines a question property <name>. It can only be used in the document preamble.

# ► \SetQuestionProperties{<name>=<value>,...}

Set the properties for a specific question. this command can only be used inside the question environment.

Now the commands for recovering the properties:

# ► \QuestionNumber{<id>}

Recover the number of the question with the ID <id>. The number is displayed according to the format set with counter-format.

#### ► \GetQuestionProperty{<name>}{<id>}

Recover the property <name> of the question with the ID <id>. Of course the property must have been declared before.

Let's say we have declared the properties notes, reference and topic. By default the property points is available and gets the value of the optional argument of the question environment.

We can now do the following:

```
% uses 'biblatex'
   \begin{question}[ID=center,topic=LaTeX]{3}
    Explain how you could center text in a \LaTeX\ document.
   \SetQuestionProperties{
     topic = \TeX/\LaTeX,
      notes = {How to center text.},
      reference = {\textcite{companion}}}
8 \end{question}
9 \begin{solution}
To center a short part of the text body one can use the \texttt{center}
environment (\points{1}). Inside an environment like \texttt{table} one
should use \texttt{\string\centering} (\points{1}). For single lines
there is also the \texttt{\string\centerline} command (\points{1}).
\end{solution}
\begin{question}[ID=knuthbooks,topic=LaTeX]{2}
Name two books by D.\,E.\,Knuth.
\SetQuestionProperties{
    topic = \TeX/\LaTeX ,
notes = {Books by Knuth.},
     reference = {\textcite{knuth:ct:a,knuth:ct:b,knuth:ct:c,knuth:ct:d,
     knuth:ct:e}}}
   \end{question}
   \begin{solution}
   For example two volumes from \citetitle{knuth:ct}:
    \verb|\citetitle| knuth: ct:a, knuth: ct:b, knuth: ct:c, knuth: ct:d, knuth: ct:e|. Each
  answer is worth \points{1}
26 \end{solution}
  Exercise 23.
                                                                               3 P.
  Explain how you could center text in a LaTeX document.
  Exercise 24.
                                                                               2 P.
  Name two books by D. E. Knuth.
```

It is now possible to recover these values later:

```
% uses 'booktabs'
   \begin{center}
    \begin{tabular}{lll}
      \toprule
      Question & Property & \\
      \midrule
      \QuestionNumber{center}
         & Points & \GetQuestionProperty{points}{center} \\
                       & \GetQuestionProperty{topic}{center} \\
         & Topic
         & References & \GetQuestionProperty{reference}{center} \\
                       & \GetQuestionProperty{notes}{center} \\
         & Note
      \midrule
12
      \QuestionNumber{knuthbooks}
13
                    & \GetQuestionProperty{points}{knuthbooks} \\
        & Points
14
                     & \GetQuestionProperty{topic}{knuthbooks} \\
        & Topic
15
        & References & \GetQuestionProperty{reference}{knuthbooks} \\
                       & \GetQuestionProperty{notes}{knuthbooks} \\
         & Note
     \bottomrule
    \end{tabular}
   \end{center}
           Question
                      Property
                       Points
           23.
                       Topic
                                     T<sub>F</sub>X/L<sup>A</sup>T<sub>F</sub>X
                       References
                                     Goossens, Mittelbach, and Samarin [3]
                       Note
                                     How to center text.
           24.
                       Points
                       Topic
                                     T<sub>E</sub>X/L<sup>M</sup>T<sub>E</sub>X
                       References
                                     Knuth [7, 8, 9, 10, 11]
                                     Books by Knuth.
                       Note
```

Introduced in version 0.3

There are additional commands that might prove useful:

► \ForEachQuestion{<code to be executed for each used question>}
Inside the argument one can refer to the ID of a question with #1. Beware that this command only knows of questions used before it is issued.

#### 

Returns the current number of used questions. Beware that this command only knows of questions used before it is issued.

#### ▶ \iflastquestion{<true code>}{<false code>}

Although this command is available in the whole document it is only useful inside \ForEachQuestion. It tells you if the end of the loop is reached or not.

For example one could use these commands to create a grading table:

```
begin{tabular}{|l|*{\numberofquestions}{c|}c|}\hline

Question &
   \ForEachQuestion{\QuestionNumber{#1}\iflastquestion{}{&}}
   &
   Total \\ \hline
   Points &
   \ForEachQuestion{\GetQuestionProperty{points}{#1}\
        iflastquestion{}{&}} &
   \pointssum* \\ \hline
   Reached &
   \ForEachQuestion{\iflastquestion{}{&}} & \\ \hrine
   \end{tabular}
```

For four questions the table now would look similar to figure 1.

Question	1.	2.	3.	4.	Total
Points	3	5	10	8	26
Reached					

FIGURE 1: An example for a grading table. (Actually this is a fake. See the grading-table.tex file shipped with exsheets for the real use case.)

# 5.10 Selectively Include Questions from External Files

Suppose you have one or more files with questions prepared to use them as a kind of database. One for class A, say, one for class B, one for class C and so one, something like this:

You can of course just \input or \include it but that would of course include the whole file into your document. But would't it be nice to just include selected questions? Or maybe a five

random questions from the file? That is possible with the following command:

► \includequestions[<options>]{<list of filenames>}

If you use it without options it will have the same effect as \input. There are however the following options:

include ► all = true|false

include ► IDs = st of IDs> (initially empty)

Includes only the specified questions.

include ► random = <num> (initially empty)

Includes <num> randomly selected questions. This option uses the lcg package to create the pseudo-random numbers.

include ▶ seed = <num> Default: -1

Sets the seed for the pseudo-random numbers.

The usage should be self-explainable:

```
    % include questions A1, A3 and A4:
    \includequestions[IDs={A1,A3,A4}]{classA.tex}
    % or include 3 random questions:
    \includequestions[random=3]{classA}
```

In order to be able to select the questions **EXSHEETS** needs to \input the file twice. The first time the available questions are determined, the second time the selected questions are used. This unfortunately means that anything that is *not* part of a question or solution is also input twice. Either don't do that or use one of the following commands for control:

- ► \PrintIfIncludeActiveTF{<true code>}{<false code>}
- ► \PrintIfIncludeActiveT{<true code>}
- ► \PrintIfIncludeActiveF{<false code>}

If you use the random option you need to be aware of the following facts: the options use-classes, use-topics and question/print are not considered when selecting the questions which means you might end up with less questions included than you've specified. The option question/use is also not taken into consideration. In fact it is completely ignored and the questions are included anyway. I'm still not sure this is a feature or a bug...

#### 5.11 Own Question/Solution Pairs

Introduced in version 0.3

**EXSHEETS** provides he possibility to create new environments that behave like the question and solution environments. This would allow, for example, to define a question\*/solution\* environment pair for bonus questions. The following commands may be used in the document preamble:

- ▶ \NewQuSolPair{<question>}[<question options>]{<solution>}[<solution options>]
- ▶ \RenewQuSolPair{<question>}[<question options>]{<solution>}[<solution options>]

The standard environments are defined as follows:

```
\NewQuSolPair{question}{solution}
```

Let's say we want the possibility to add bonus questions. A simple way would be to define starred variants that add a star in the margin left to the title:

```
% preamble:
% \NewQuSolPair
% {question*}[name=\protect\llap{$\bigstar$\space}Bonus Question]
% {solution*}[name=\protect\llap{$\bigstar$\space}Solution]
$\begin{question*}
6 This is a bonus question.
7 \end{question*}
8 \begin{solution*}[print]
9 This is what the solution looks like.
\end{solution*}

** Bonus Question 25.
This is a bonus question.

** Solution 25.
This is what the solution looks like.
```

As you can see the environments take the same options as are described for the standard question and solution environments.

#### 5.12 The tasks Environment

#### 5.12.1 How it works

Changed in version 0.4

The tasks environment is similar to a list like enumerate but not the same. The first difference: there is no pagebreak possible inside an item but only between items. The second difference: the enumeration default is a), b), c) ... The third difference: there is a split at *every* occurrence of the item separator. For this reason the default separator is not \item but \task so it is unique to this environment only. The fourth difference: the tasks environment cannot be nested. You can, however, use an itemize environment or something in it.

▶ \begin{tasks}[<options>]{<num of columns>} list of tasks introduced with \task \end{tasks}

Let's use some sample text in the next few examples:

```
\def\s{This is some sample text we will use to create a
    somewhat
    longer text spanning a few lines.}
    \def\sample{\s\ \s\par\s}
```

```
Some text before the list.
2 \begin{tasks}
   \task \sample
   \task \sample
   \task \sample
6 \end{tasks}
7 And also some text after it.
 Some text before the list.
    a) This is some sample text we will use to create a somewhat longer text spanning
       a few lines. This is some sample text we will use to create a somewhat longer
       text spanning a few lines.
       This is some sample text we will use to create a somewhat longer text spanning
       a few lines.
    b) This is some sample text we will use to create a somewhat longer text spanning
       a few lines. This is some sample text we will use to create a somewhat longer
       text spanning a few lines.
       This is some sample text we will use to create a somewhat longer text spanning
       a few lines.
     c) This is some sample text we will use to create a somewhat longer text spanning
       a few lines. This is some sample text we will use to create a somewhat longer
       text spanning a few lines.
       This is some sample text we will use to create a somewhat longer text spanning
       a few lines.
 And also some text after it.
```

The environment takes the optional argument {<num of columns>} with which the number of columns used by the environment is specified.

#### 5 Package Usage

a) This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

- c) This is some sample text we will use to create a somewhat longer text spanning a few lines.
- e) This is some sample text we will use to create a somewhat longer text

spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

- b) This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.
- d) This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### **5.12.2** Available Options

The environment has some options, namely these:

tasks ► style = <instance>

(initially empty)

Choose the instance to be used. Read more on this in section 6.3.

tasks ▶ label = <label specs>

(initially empty)

Sets a custom label. The letters tsk are replaced with the task-counter. An optional argument directly following these letters specifies the counter format: 1: \arabic, a: \alph, A: \Alph, r: \roman and R: \Roman.

tasks ▶ label-width = <dim>

Default: 3ex

Sets the width of the item labels.

tasks ▶ before-skip = <skip>

Default: 0pt

Sets the skip before the list.

tasks ► after-skip = <skip>

Default: 0pt

Sets the skip after the list.

```
tasks ▶ resume = true|false
```

Default: false

The enumeration will resume from a previous tasks environment. In order to use this option properly you shouldn't mix different tasks environments that both count their items.

Now the same list as above but with three columns and a different label:

```
\begin{tasks}[label=(tsk[r]),label-width=4ex]{3}
 \task \sample
 \task \s\ \s
 \task \s
 \task \sample
 \task \s\par\s
\end{tasks}
(i) This is some sam- (ii) This is some sam- (iii) This is some sam-
    ple text we will use
                              ple text we will use
                                                       ple text we will use
    to create a somewhat
                                                       to create a somewhat
                              to create a somewhat
    longer text spanning
                              longer text spanning
                                                       longer text spanning
                              a few lines. This is
    a few lines. This is
                                                       a few lines.
    some sample text we
                              some sample text we
    will use to create a
                              will use to create a
    somewhat longer text
                              somewhat longer text
    spanning a few lines.
                              spanning a few lines.
    This is some sample
    text we will use to
    create a somewhat
    longer text spanning
    a few lines.
(iv) This is some sam- (v) This is some sam-
                              ple text we will use
    ple text we will use
    to create a somewhat
                              to create a somewhat
    longer text spanning
                              longer text spanning
                              a few lines.
    a few lines. This is
    some sample text we
                              This is some sample
    will use to create a
                              text we will use to
    somewhat longer text
                              create a somewhat
    spanning a few lines.
                              longer text spanning
    This is some sample
                              a few lines.
    text we will use to
    create a somewhat
    longer text spanning
    a few lines.
```

Let's use it inside a question:

```
\SetupExSheets[tasks]{label=qu.tsk,label-width=5ex}
begin{question}[type=exam]{4}
  I have these two tasks for you. Shall we begin?
  \begin{tasks}{2}
    \task The first task: easy!
    \task The second task: even more so!
   \end{tasks}
8 \end{question}
9 \begin{solution}[print]
   Now, let's see\ldots\ ah, yes:
    \begin{tasks}
     \task This is the first solution. Told you it was easy.
     \task This is the second solution. And of course you knew that!
    \end{tasks}
\end{solution}
  Question 26.
                                                                                 4 P.
  I have these two tasks for you. Shall we begin?
  26.1 The first task: easy!
                                        26.2 The second task: even more so!
  Solution 26.
  Now, let's see... ah, yes:
  26.1 This is the first solution. Told you it was easy.
  26.2 This is the second solution. And of course you knew that!
```

# 5.12.3 Available Instances

When you use the package option load-tasks there are currently three additional instances for the tasks are available:

```
itemize uses \labelitemi as labels.
enumerate enumerates the items with 1., 2., ...
multiplechoice a - well - 'multiple choice' list.
```

```
\begin{tasks}[style=itemize]{2}
   \task that's just how\ldots
   \task \ldots we expected
4 \end{tasks}
5 \begin{tasks}[style=enumerate]{2}
   \task that's just how\ldots
   \task \ldots we expected
   \end{tasks}
9 \begin{tasks}[style=multiplechoice]{2}
   \task that's just how\ldots
   \task \ldots we expected
  \end{tasks}
     • that's just how...
                                           • ...we expected
    1. that's just how...
                                           2. ... we expected
    □ that's just how...
                                           \square ...we expected
```

# 5.12.4 Custom Labels

If you want to change a single label inside a list, you can use the optional argument of \task. This will temporarily overwrite the default label.

```
    begin{tasks}[style=itemize]
    task a standard item
    task another one
    task[+] a different one
    task and another one
    task and another one
    hend{tasks}
    a standard item
    another one
    a different one
    and another one
```

# 5.12.5 New Tasks

Introduced in version 0.3b

It is possible to add custom environments that work like the tasks environment.

► \NewTasks[<options>]{<name>}[<separator](<cols>)

Define environment {<name>} that uses <separator> to introduce a new item. Default for <separator> is \task, default for <cols> is 1. The <options> are the ones described in section 5.12.2.

The tasks environment is defined as follows:

```
\NewTasks{tasks}
```

The separator does not have to be a control sequence:

```
\NewTasks[label=$\rightarrow$]{todo}[>]

\begin{todo}

> First task

> Second Task

\end{todo}

→ First task

→ Second Task
```

Let's say you want a choices environment that has three columns in its default state. You could do something like this:

```
% preamble:
% \NewTasks[style=multiplechoice]{choices}[\choice](3)
3 % \newcommand*\correct{\PrintSolutionsTF{\checkedchoicebox}{\choicebox}}
4 \begin{question}
5 \begin{choices}
  \choice First choice
7 \choice Second choice
  \choice[\correct] Third choice
9 \end{choices}
10 \end{question}
\begin{solution}[print]
12 \begin{choices}
    \choice First choice
    \choice Second choice
    \choice[\correct] Third choice
  \end{choices}
17 \end{solution}
  Exercise 27.
    ☐ First choice
                            ☐ Second choice
                                                     ☐ Third choice
  Solution 27.
    ☐ First choice
                            ☐ Second choice

    □ Third choice
```

The last example shows you two additional commands:

- ► \choicebox □
- ► \checkedchoicebox ⊠

# 5.13 Filling in the Blanks

#### 5.13.1 Cloze

Changed	in
version o.	4

Both in exercise sheets and in exams it is sometimes desirable to be able to create _	that have
to be filled in. Or may be some more lines:	

▶ \blank\*[<options>]{<text to be filled in>}

creates a blank in normal text or in a question but fills the text of its argument if inside a solution. If used at the *begin of a paragraph* \blank will do two things: it will set the linespread according to an option explained below and will insert \par after the lines. If you don't want that use the starred version.

The options are these:

blank ► style = line|wave|dline|dotted|dashed
The style of the line.

Default: line

blank ► scale = <num>

Default: 1

Scales the width of the blank by factor <num> unless the width is explicitly set.

blank ▶ width = <dim>

(initially empty)

The width of the line. If it is not used the width of the filled in text is used.

blank ► linespread = <num>

Default: 1

Set the linespread for the blank lines. This only has an effect if \blank is used at the begin of a paragraph.

```
begin{question}
Try to fill in \blank[width=4cm]{these} blanks. All of them
  \blank[style=dotted]{are created} by using the \cmd{blank}
blank[style=dashed]{command}.

end{question}
begin{solution}[print]
Try to fill in \blank[width=4cm]{these} blanks. All of them
  \blank[style=dotted]{are created} by using the \cmd{blank}
blank[style=dashed]{command}.

end{solution}
```

# 5 Package Usage

Exercise 28.  Try to fill in  the \blank	blanks. All of them	by using
<b>Solution 28.</b> Try to fill in <u>these</u> blanks. All of the	m are created by using the \bla	nk command.

A number of empty lines are easily created by setting the width option:

1 2	\blank[width=4.8\linewidth,linespread=1.5]{}	

# 5.13.2 Vertical Space for answers

Introduced in version 0.3

When you're creating an exam you might want to add some vertical space where the students can write down their answers. While you can always use \vspace this is not always handy when the space left on the page is less than you want. In this case it would be nice if a) there would be no warning and b) the rest of the space would be added at the top of the next page. This is what the following command is for:

# ► \examspace\*{<dim>}

Add space as specified in {<dim>}. If the space available on the current page is not enough the rest of the space will be added at the top of the next page. The starred version will silently drop any leftover space instead of adding it to the next page.

# Exercise 29. What do you think of this feature? | begin{question} | what do you think of this feature? | vexamspace{3cm} | end{question} | This line comes after the space. | This line comes after the space.

# 6 Styling your Exercise/Exam Sheets

# 6.1 Background

The Exsheets package makes extensive use of LTEX3's coffins<sup>27</sup> as well as its templates concept.<sup>28</sup> The latter allows a rather easy extension and customization of some of Exsheets' environments. To be more precise: you can define your own instances for the headings used for questions and solutions and for the tasks environment.

What this package doesn't provide is changing the background of questions or framing them. But this is easily possible using the mdframed <sup>29</sup> package and its \surroundwithmdframed command.

# 6.2 The exsheets-headings Object

**EXSHEETS** defines the object exsheets-headings and one template for it, the 'default' template. The package also defines two instances of this template, the 'block' instance and the 'runin' instance.

```
\SetupExSheets{headings=block}

begin{question}{1}

a 'block' heading

begin{question}

SetupExSheets{headings=runin}

begin{question}{1}

Exercise 30.

a'block' heading

begin{question}{1}

Exercise 31. a'runin' heading

runin' heading

end{question}

end{question}

\text{Automation}

\text
```

# 6.2.1 Available Options

This section only lists the options that can be used when defining an instance of the 'default' template. The following subsections will give loads of examples of their usage. The options are

<sup>&</sup>lt;sup>27</sup> See the documentation to the xcoffins package for more information on that. <sup>28</sup> Have a look into the documentation to the xtemplate package. <sup>29</sup> CTAN: mdframed

listed in the definition for the template interface:

```
\DeclareTemplateInterface{exsheets-heading}{default}{3}
    {
      % option
                     : type
                                 = default
     inline
                    : boolean = false ,
                    : boolean = false ,
     indent-first : boolean = false ,
toc-reversed : boolean = false ,
     vscale : real
                                 = 1
     above
                    : length
                                 = 2pt
                    : length = 2pt
    below
                    : tokenlist =
    main
11
    pre-code : tokenlist =
post-code : tokenlist =
13
    title-format : tokenlist =
14
    title-pre-code : tokenlist =
    title-post-code : tokenlist =
     number-format : tokenlist =
     number-pre-code : tokenlist =
18
     number-post-code : tokenlist =
      points-format : tokenlist =
20
      points-pre-code : tokenlist =
21
      points-post-code : tokenlist =
22
              : tokenlist =
23
      attach
                     : tokenlist =
24
```

Each heading is built with at most four coffins available with the names 'main', 'title', 'number' and 'points'. Those coffins place possibly the whole heading, the title, the question number and the assigned points. The only coffin that's always typeset is the 'main' coffin, which is empty per default.

Coffins can be joined (two become one, the first extends its bounding box to contain the second) using the following syntax:

```
join = coffin1[handle11,handle12]coffin2[handle21,handle22](x-offset,y-offset)
```

The syntax for attaching (two become one, the first does *not* extend its bounding box around the second) is the same.

More on coffin handles is described in the documentation for the xcoffins. Figure 2 briefly demonstrates the available handle pairs.

The following subsections will show all definitions of the instances available with the package option load-headings and how they look. This will hopefully give you enough ideas to create your own instance if you want to have another heading style than the ones available.

# 6 Styling your Exercise/Exam Sheets

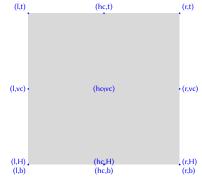


FIGURE 2: Available handles for a horizontal coffin.

Of you use the option load-headings each of the following instances is available through the option headings = <instance>.

#### 6.2.2 The 'block' Instance

Exercise 32.

A 'block' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.3 The 'runin' Instance

**Exercise 33.** A 'runin' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.4 The 'simple' Instance

# **34. Exercise** (1 P.)

A 'simple' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.5 The 'block-rev' Instance

35. Exercise

A 'block-rev' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.6 The 'block-wp' Instance

## **Exercise 36.** (1 P.)

A 'block-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.7 The 'block-wp-rev' Instance

```
DeclareInstance{exsheets-heading}{block-wp-rev}{default}

{
    toc-reversed = true ,
    points-pre-code = ( ,
    points-post-code = ) ,
    join =
    {
        number[r,B]title[l,B](1ex,0pt) ;
        number[r,B]points[l,B](1ex,0pt)
        } ,
        attach = { main[l,vc]number[l,vc](0pt,0pt) }

}
```

# 37. Exercise (1P.)

A 'block-wp-rev' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 6.2.8 The 'block-nr' Instance

**38.** 

A 'block-nr' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.9 The 'block-nr-wp' Instance

#### **39.** (1 P.)

A 'block-nr-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.10 The 'runin-rev' Instance

**40. Exercise** A 'runin-rev' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.11 The 'runin-wp' Instance

**Exercise 41.** (1P.) A 'runin-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.12 The 'runin-wp-rev' Instance

```
DeclareInstance{exsheets-heading}{runin-wp-rev}{default}

{
    toc-reversed = true ,
    runin = true ,
    points-pre-code = ( ,
    points-post-code = )\space ,
    join =
    {
        main[r,vc]number[r,vc](0pt,0pt) ;
        main[r,vc]title[l,vc](1ex,0pt) ;
        main[r,vc]points[l,vc](1ex,0pt)
    }
}
```

**42.** Exercise (1P.) A 'runin-wp-rev' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 6.2.13 The 'runin-nr' Instance

**43.** A 'runin-nr' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.14 The 'runin-fixed-nr' Instance

**44.** A 'runin-fixed-nr' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.15 The 'runin-nr-wp' Instance

**45.** (1 P.) A 'runin-nr-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 6.2.16 The 'inline' Instance

Introduced in version 0.5

Text before **Exercise 46.** An 'inline' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines. Text after

# 6.2.17 The 'inline-wp' Instance

Introduced in version 0.5

```
\DeclareInstance{exsheets-heading}{inline-wp}{default}
    {
      inline
                       = true ,
    number-pre-code = \space ,
      number-post-code = \space ,
      points-pre-code = ( ,
      points-post-code = )\space ,
      join
        {
          main[r,vc]title[r,vc](0pt,0pt) ;
          main[r,vc]number[1,vc](0pt,0pt) ;
11
          main[r,vc]points[1,vc](0pt,0pt)
12
13
    }
14
```

Text before **Exercise 47.** (1 P.) An 'inline-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines. Text after

## 6.2.18 The 'inline-nr' Instance

Introduced in version 0.5

Text before **48.** An 'inline-nr' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines. Text after

# 6.2.19 The 'centered' Instance

#### Exercise 49.

A 'centered' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text

1 P.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.20 The 'centered-wp' Instance

spanning a few lines.

```
DeclareInstance{exsheets-heading}{centered-wp}{default}

{
    points-pre-code = ( ,
    points-post-code = ) ,
    join =
    {
        title[r,B]number[l,B](1ex,0pt) ;
        title[r,B]points[l,B](1ex,0pt)
        } ,
        attach = { main[hc,vc]title[hc,vc](0pt,0pt) }
}
```

# Exercise 50. (1P.)

A 'centered-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.21 The 'margin' Instance

**Exercise 51.** A 'margin' heading. This is some sample text we will use to create a somewhat longer text (1P.) spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

## 6.2.22 The 'margin-nr' Instance

**52.** A 'margin-nr' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.23 The 'raggedleft' Instance

#### Exercise 53. 1P.

A 'raggedleft' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.2.24 The 'fancy' Instance

```
\DeclareInstance{exsheets-heading}{fancy}{default}
     toc-reversed
                     = true ,
     indent-first = true ,
                    = 2 ,
     vscale
     pre-code
                   = \rule{\linewidth}{1pt} ,
     post-code
                   = \rule{\linewidth}{1pt} ,
     title-format = \large\scshape\color{exsheetsred} ,
     number-format = \large\bfseries\color{exsheetsblue} ,
     points-format = \itshape ,
     join
                     = { number[r,B] title[l,B] (1ex,Opt) } ,
     attach
       {
         main[hc,vc]number[hc,vc](0pt,0pt) ;
         main[1,vc]points[r,vc](-\marginparsep,0pt)
   }
17
```

# 1P. 54. Exercise

A 'fancy' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 6.2.25 The 'fancy-wp' Instance

```
\DeclareInstance{exsheets-heading}{fancy-wp}{default}
   {
     toc-reversed
                     = true ,
     indent-first
                     = true ,
                     = 2 ,
     vscale
     pre-code
                     = \rule{\linewidth}{1pt} ,
     post-code
                     = \rule{\linewidth}{1pt},
     title-format = \large\scshape\color{exsheetsred} ,
     number-format = \large\bfseries\color{exsheetsblue} ,
                     = \itshape ,
     points-format
     points-pre-code = ( ,
points-post-code = ) ,
```

```
55. Exercise (1P.)
```

A 'fancy-wp' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

# 6.3 The exsheets-tasks Object

The second object that's defined by **ExSHEETS** is the 'exsheets-tasks' object. This time there are four instances available for the one template (again 'default') that was defined.

# 6.3.1 Available Options

This section only lists the options that can be used when defining an instance of the 'default' template. The following subsections will give some examples of their usage.

## 6.3.2 Predefined Instances

This is rather brief this time:

# **6.4** Load Custom Configurations

If you have custom configurations you want to be loaded automatically then save them in a file exsheets\_configurations.cfg. If this file is present it will be loaded \AtBeginDocument.

# Part III

# The translations package

# 7 Motivation

I wrote this package when I was in need for an expandable version of translator's \translate. If you don't need that then there is no need whatsoever for this package as translator from the beamer<sup>30</sup> bundle provides all the functionality TRANSLATIONS does (except for: translator's \translate isn't expandable, \GetTranslation is.).

# 8 Usage

These are the commands provided by **TRANSLATIONS**:

## ► \DeclareLanguage{<lang>}

Declare a language that can be used by **TRANSLATIONS**. If the language already exists it will be silently redefined. This command can only be used in the preamble.

# ► \DeclareLanguageAlias{<lang2>}{<lang1>}

Declares <lang2> to be an alias of <lang1>. If <lang1> doesn't exist yet a warning will be raised and it will be defined. This command can only be used in the preamble.

# ► \NewTranslation{<lang>}{<key>}{<translation>}

Defines a translation of key <key> for the language <lang>. An error will be raised if a translation of <key> already exists. This command can only be used in the preamble.

<sup>30</sup> CTAN: beamer

## ► \RenewTranslation{<lang>}{<key>}{<translation>}

Redefines a translation of key <key> for the language <lang>. An error will be raised if no translation of <key> exists. This command can only be used in the preamble.

# ► \DeclareTranslation{<lang>}{<key>}{<translation>}

Defines a translation of key <key> for the language <lang>. No error will be raised if a translation of <key> already exists. This command can only be used in the preamble.

# \GetTranslationFor{<lang>}{<key>}

Fetches and prints the translation of <key> for the language <lang>. This command is expandable.

## ▷ \GetTranslation{<key>}

Fetches and prints the translation of <key> for the currently active language (as for example set by babel). This command is expandable.

# ► \SaveTranslationFor{<cmd>}{<lang>}{<key>}

Fetches and saves the translation of <key> for the language <lang> in the macro <cmd>.

## ► \SaveTranslation{<cmd>}{<key>}

Fetches and saves the translation of <key> or the currently active language (as for example set by babel) in the macro <cmd>.

# ► \LoadDictionary{<name>}

Loads a file named <name>-<lang>.trsl where <lang> corresponds to the lowercase name of the current language as defined with \DeclareLanguage. This file should contain the translations for the specified language.

#### ▶ \LoadDictionaryFor{<lang>}{<name>}

Loads a file named <name>-<lang>.trsl.

Quite a number of languages already are defined, either directly or via an alias. So, before you define a language you should take a look in translations.sty if the language doesn't already exist.

Here is a small example of usage:

```
% in the preamble:
% \DeclareTranslation{English}{Kueche}{kitchen}
% \DeclareTranslation{German}{Kueche}{K\"uche}
% \DeclareTranslation{Spanish}{Kueche}{cocina}
% \DeclareTranslation{French}{Kueche}{cuisine}

% \GetTranslation{Kueche}
% \SaveTranslation\kitchen{Kueche}
% \SaveTranslation\kitchen{Kueche}
% \SaveTranslationFor\cuisine{french}{Kueche}
% \Selectlanguage{ngerman}
% \GetTranslation{Kueche} \kitchen\ \GetTranslationFor{spanish}{Kueche}
% \cuisine
```

```
kitchen
Küche kitchen cocina cuisine
```

A typical dictionary file should look as follows:

```
% this is file housing-german.trsl
varprovideDictionaryFor{german}{housing}[<version info>]
localareTranslation{German}{kitchen (housing)}{K\"uche}
localareTranslation{German}{bathroom (housing)}{Bad}
localareTranslation{German}{living room (housing)}{Wohnzimmer}
localareTranslation{German}{bedroom (housing)}{Schlafzimmer}
localareTranslation{German}{bedroom (housing)}{Schlafzimmer}
localareTranslation{German}{bedroom (housing)}{Schlafzimmer}
```

# **Part IV**

# The cntformats package

# 9 Motivation

CNTFORMATS provides a way to format counters with what I will call patterns. This does not in any way effect the usual  $\LaTeX$  2 $\varepsilon$  way of treating counters and does not use \text{the<counter> nor is it affected by the redefinition of them.

This package is aimed at package or class authors and probably not very useful for document authors.

# 10 Example

A use case typically looks as follows:

```
\ReadCounterPattern{se.sse} 10.0
```

where the key se stands for the current value of the section counter and sse for subsection, respectively. se.sse is an example for what will be called *pattern*. The keys for the counters can have optional arguments that specify the format:

```
\stepcounter{subsection}
    \ReadCounterPattern{se[A](sse[r])}
J(i)
```

A stands for \Alph and r for \roman. A complete list can be found in table 2 on page 54. As you can see you can insert arbitrary other tokens in a pattern that won't be changed.

# 11 Usage

In order to make counters known to CNTFORMATS the following commands are used:

► \AddCounterPattern\*[<module>]{<counter>}{<pattern>}

This command will make the (existing) counter <counter> known to CNTFORMATS and assign the pattern to it.

► \NewCounterPattern\*[<module>]{<counter>}{<pattern>}

This command will create a new counter <counter>, make it known to CNTFORMATS and assign the pattern >pattern> to it.

► \ReadCounterFrom[<module>]{<counter>}{<internal cmd>}

If you use one of the commands above with the starred version the number for the pattern is not automatically fetched from the internal \c@<counter>. This can now be assigned with \ReadCounterFrom where <internal cmd> is the macro that holds the number.

The commands above can only be used in the document preamble.

After the creation of these pattern markers one wants to be able to use them. There are a number of macros that allow different aspects of usage.

► \ReadCounterPattern[<module>]{<pattern>}

Reads, interprets and prints a pattern.

▷ \@cntfmts@parsed@pattern

After \ReadCounterPattern has been used the current pattern interpretation is stored in this macro. The *interpretation* is *not* what is printed. See the examples below for details.

► \ReadCounterPatternFrom[<module>]{<macro that holds pattern>}

Reads, interprets and prints a pattern that's stored in a macro.

Otherwise the same as \ReadCounterPattern.

► \SaveCounterPattern{<cmd a>}{<cmd b>}{<pattern>}

Saves the <pattern> in <cmd a> and the interpreted pattern in <cmd b>.

► \eSaveCounterPattern[<module>]{<cmd a>}{<cmd b>}{<pattern>}
Saves the <pattern> in <cmd a> and the expanded pattern in <cmd b>.

► \SaveCounterPatternFrom[<module>]{<cmd a>}{<cmd b>}{<macro that holds pattern>} Like \SaveCounterPattern but reads the pattern from a macro.

► \eSaveCounterPatternFrom[<module>]{<cmd a>}{<cmd b>}{<macro that holds pattern>} Like \eSaveCounterPattern but reads the pattern from a macro.

The optional argument <module> should be specific for a package, say, so that different patterns for the section for example don't interfer with each other. If you leave the argument the default module cntfmts is used.

The ExSheets packages uses the commands with the module exsheets. You can find the following lines in ExSheets' code:

```
\AddCounterPattern*[exsheets]{section}{se}

ReadCounterFrom[exsheets]{section}

\lambda \lambda_exsheets_counter_sec_int

\NewCounterPattern*[exsheets]{question}{qu}

ReadCounterFrom[exsheets]{question}

\lambda_exsheets_counter_qu_int
```

Now let's see a short example that hopefully explains what the macros do:

```
1 % preamble
% \NewCounterPattern{testa}{ta}
3 \setcounter{testa}{11}
  \ReadCounterPattern{ta}
  \ReadCounterPattern{ta[a]} \\
   \ttfamily\makeatletter
   \meaning\@cntfmts@parsed@pattern
   \bigskip
9
   \SaveCounterPattern\tmpa\tmpb{ta[a]}
   \meaning\tmpa \\
  \meaning\tmpb
14 \bigskip
\eSaveCounterPattern\tmpa\tmpb{ta[a]}
  \meaning\tmpa \\
17 \meaning\tmpb
  macro:->{}\csuse {@cntfmts@read@ta@counter}[a]\relax
  macro:->ta[a]
  macro:->{}\csuse {@cntfmts@read@ta@counter}[a]\relax
  macro:->ta[a]
  macro:->{}k\relax
```

You can see that somehow additional (empty) groups and a \relax found their way into the interpreted and thus the expanded pattern. This is due to the fact that reading optional arguments expandably isn't easy and must have some safety net.

# 12 Predefined Patterns and Formats

CNTFORMATS predefines a number of pattern keys. These are listed in table 1.

TABLE 1: Predefined Patterns for the module cntfmts.

TABLE 2: Predefined Formats

counter	pattern
chapter	ch
section	se
subsection	sse
subsubsection	ssse
paragraph	pg

Table 2 lists the predefined formats. If you want you can add own formats.

# ► \NewPatternFormat{<pattern>}{<format>}

<format> is a number presentation command like \@alph. This command can only be used in
the preamble.

```
1  % preamble
2  % \usepackage{alphalph}
3  % \makeatletter
4  % \NewPatternFormat{aa}{\alphalph@alph}
5  % \makeatother
6  \ReadCounterPattern{se[aa]}

1
```

# Part V

# **Appendix**

# A List of all Solutions used in this Manual

## Solution 8.

This is the solution to exercise 8!

# Solution 9.

See? This solution gets printed where you have put it in the code of your document.

#### Fancy name 10.

See? This solution gets printed where you have put it and has a fancy name!

## Solution 17.

This will be one of a few solutions printed by the following call of \printsolutions.

## References

# Solution 18.

The solution to the question with the nice ID.

#### Solution 19.

Yet another solution.

#### Solution 23.

To center a short part of the text body one can use the center environment (1P.). Inside an environment like table one should use \centering (1P.). For single lines there is also the \centerline command (1P.).

#### Solution 24.

For example two volumes from *Computers & Typesetting*: *TEXbook*, *TEX*, *METAFONTbook*, *METAFONT*, *Computer Modern Typefaces*. Each valid answer is worth 1 P.

## ★ Solution 25.

This is what the solution looks like.

#### Solution 26.

Now, let's see... ah, yes:

- a) This is the first solution. Told you it was easy.
- b) This is the second solution. And of course you knew that!

C ~ 1	4:	
201	ution	27.

□ First choice	□ Second choice	
□ First choice	□ Secona choice	🗵 – I nira cnoice

### Solution 28.

Try to fill in these blanks. All of them are created by using the \blank command.

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