



eolang: L^AT_EX Package for Formulas and Graphs of EO Programming Language and φ -calculus*

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NB! You must run L^AT_EX processor with `--shell-escape` option and you must have [Perl](#) installed. This package doesn't work on Windows.

1 Introduction

This package helps you print formulas of φ -calculus, which is a formal foundation of [EO](#) programming language. The calculus was introduced by Bugayenko (2021) and later formalized by Kudasov et al. (2022). Here is how you render a simple expression:

```
app ↪ []
  ρ ↪ ξ.b.ρ², α₀|t ↪ TRUE,
  b ↪ [α* ↪ fn(56),
    φ ↪ Φ.hello.bye(ξ),
    Δ ↪ 01-FE-C3 ],
  x ↪ [λ ↪ ∅].
1 \documentclass{article}
2 \pagestyle{empty}
3 \usepackage{eolang}
4 \begin{document}
5 \begin{phiquation*}
6 app -> [[ % it's abstract!
7   ^ !-> $ . b . ^{^2}, 0 / t ^> TRUE,
8   b -> [[ *-> fn(56),
9     @ -> Q . hello . bye( $ ),
10    D > 01-FE-C3 ]]], \\
11 x -> [[ \lambda ..> ? ]].
12 \end{phiquation*}
13 \end{document}
```

`phiquation(env)` The environment `phiquation` lets you write a φ -calculus expressions using simple plain-text notation, where:

*The sources are in GitHub at [objectionary/eolang.sty](#)

- “@” maps to “ φ ” (`\varphi`),
- “~” maps to “ ρ ” (`\rho`),
- “\$” maps to “ ξ ” (`\xi`),
- “&” maps to “ σ ” (`\sigma`),
- “?” maps to “ \emptyset ” (`\varnothing`),
- “Q” maps to “ Φ ” (`\Phi`),
- “->” maps to “ \mapsto ” (`\mapsto`),
- “~>” maps to “ \rightsquigarrow ” (`\phiWave`),
- “!->” maps to “ \rightarrowtail ” (`\phiConst`),
- “..>” maps to “ \rightarrowtail ” (`\phiDotted`),
- “D>” maps to “ $\Delta \rightarrowtail$ ” (`\Delta ..>`),
- “L>” maps to “ $\lambda \rightarrowtail$ ” (`\lambda ..>`),
- “[[” maps to “[[” (`\llbracket`),
- ”]]” maps to “[]” (`\rrbracket`),
- “|abc|” maps to “abc” (`\texttt{abc}`).

Also, a few symbols are supported for φ PU architecture:

- “-abc>” maps to “ $\xrightarrow{\text{ABC}}$ ” (`\phiSlot{abc}`),
- “:=” maps to “ \models ” (`\vDash`).

Before any arrow you can put a number, which will be rendered as `\alpha` with an index, for example `\phiq{0->x}` will render “ $\alpha_0 \mapsto x$ ”. Instead of a number you can use asterix too.

You can append a slash and a title to the number of an attribute, such as `0/g->x`. this will render as $\alpha_0|g \mapsto x$. You can use fixed-width words too, for example `\phiq{0/f|->x}` will render as “ $\alpha_0|f \mapsto x$ ”. It’s also possible to use an asterix instead of a number, such that `\phiq{*/*g->x}` renders as “ $\alpha_*|g \mapsto x$ ”

Numbers are automatically converted to fixed-width font, no need to always decorate them with vertical bars.

TRUE and FALSE are automatically converted to fixed-width font too.

Object names are automatically converted to fixed-width font too, if they have more than one letter.

Texts in double quotes are automatically converted to fixed-width font too.

`\phiq` The command `\phiq` lets you inline a φ -calculus expressions using the same simple plain-text notation. You can use dollar sign directly too:

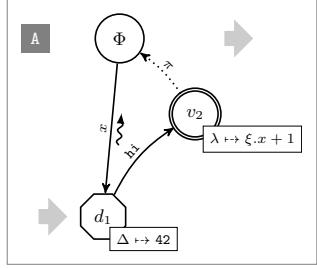
A simple object $x \mapsto [\varphi \mapsto y]$ is a decorator of the data object $y \mapsto [\Delta \mapsto 42]$.

```

4 | \begin{document}
5 | A simple object
6 | \phiq{x -> [[@ -> y]]} \\
7 | is a decorator of
8 | the data object \\
9 | $y -> [[\Delta ..> 42]]$.
10| \end{document}

```

`sodg (env.)` The environment `sodg` allows you to draw a [SODG](#) graph:



```

1 \documentclass{standalone}
2 \usepackage{eolang}
3 \begin{document}
4 \begin{sdg}
5 v0 \\ v0==> \\ v0!!A
6 v1 xy:v0,-.8,2.8 data:42 tag:d_1
7 v0->v1 a:x rho \\ =>v1
8 v2 xy:v0,+1,+1 atom:\xi.x+1
9 v1->v2 a:|hi| bend:-15
10 v2->v0 pi bend:10 % a comment
11 \end{sdg}
12 \end{document}

```

The content of the environment is parsed line by line. Markers in each line are separated by a single space. The first marker is either a unique name of a vertex, like “`v1`” in the example above, or an edge, like “`v0->v1`.“ All other markers are either unary like “`rho`” or binary like “`atom:$\xi.x+1$`.“ Binary markers have two parts, separated by colon.

The following markers are supported for a vertex:

- “`tag:<math>`” puts a custom label `<math>` into the circle,
- “`data: [<box>]`” makes it a data vertex with an optional attached “`<box>`” (the content of the box may only be numeric data),
- “`atom: [<box>]`” makes it an atom with an optional attached “`<box>`” (the content of the box is a math formula),
- “`box:<txt>`” attaches a “`<box>`” to it,
- “`xy:<v>, <r>, <d>`” places this vertex in a position relative to the vertex “`<v>`,” shifting it right by “`<r>`” and down by “`<d>`” centimetres.
- “`+:<v>`” makes a copy of an existing vertex and all its kids.

The following markers are supported for an edge:

- “`rho`” places a backward snake arrow to the edge,
- “`bend:<angle>`” bend it right by the amount of “`<angle>`,”
- “`a:<txt>`” attaches label “`<txt>`” to it,
- “`pi`” makes it dotted, with π label.

It is also possible to put transformation arrows to the graph, with the help of “`v0=>v1`” syntax. The arrow will be placed exactly between two vertices. You can also put an arrow from a vertex to the right, saying for example “`v3=>`”, or from the left to the vertex, by saying for example “`=>v5`.” If you want the arrow to stay further away from the vertex than usually, use a few “`=`” symbols, for example “`====>v0`.”

You can also put a marker at the left side of a vertex, using “`v5!!A`” syntax, where “`v5`” is the vertex and “`A`” is the text in the marker. They are useful when you put a few graphs on a picture explaining how one graph is transformed to another one and so forth. You can make a distance between the vertex and the marker a bit larger by using a few exclamation marks, for example “`v5!!!A`” will make a distance three times bigger.

You can make a clone of an existing vertex together with all its dependants, by using this syntax: “v0+a.” Here, we make a copy of “v0” and call it “v0a.” See the example below.

Be aware, unrecognized markers are simply ignored, without any error reporting.

`\eolang` There is also a no-argument command `\eolang` to help you print the name of EO `\phic` language. It understands the anonymous package option and prints itself differently, to `\xmir` double-blind your paper. There is also `\phic` command to print the name of φ -calculus, also sensitive to anonymous mode. The macro `\xmir` prints "XMIR".

In our research we use XYZ, an experimental object-oriented dataflow language, α -calculus, as its formal foundation, and XML⁺ – its XML-based presentation.

```

3 \usepackage[anonymous]{eolang}
4 \begin{document}
5 In our research we use \eolang{}, \\
6 an experimental object-oriented \\
7 dataflow language, \phic{}, as its \\
8 formal foundation, and \xmir{} --- \\
9 its XML-based presentation.
10 \end{document}
```

Without the `anonymous` option there will be no orange color:

In our research we use EO, an experimental object-oriented dataflow language, φ -calculus, as its formal foundation, and XMIR – its XML-based presentation.

```

3 \usepackage{eolang}
4 \begin{document}
5 In our research we use \eolang{}, \\
6 an experimental object-oriented \\
7 dataflow language, \phic{}, as its \\
8 formal foundation, and \xmir{} --- \\
9 its XML-based presentation.
10 \end{document}
```

`\phiConst` A few simple commands are defined to help you render arrows. It is recommended `\phiWave` not to use them directly, but use `!->` instead. However, if you want to use `\phiConst`, `\phiDotted` wrap it in `\mathrel` for better display:

If x is an identifier and y is an object, then $x \rightarrow y$ makes y a constant, $x \rightsquigarrow y$ makes it a decoratee of an arbitrary number of objects, while $x \mapsto y$ makes it a special attribute.

```

6 If $x$ is an identifier and $y$ is
7 an object, then $x \phiConst y$
8 makes $y$ a constant,
9 $x \phiWave y$ makes it a decoratee
10 of an arbitrary number of objects,
11 while $x \phiDotted y$ makes it
12 a special attribute.
```

`\phiOset` If you want to put a text over an arrow or under it, use `\phiOset` and `\phiUset` `\phiUset` respectively:

When the names of attributes and their values don't matter, we use an arrow with a star, for example:

\starrightarrow .

```

6 When the names of attributes and their
7 values don't matter, we use an arrow
8 with a star, for example:
9 \begin{phiquation*}
10 [[ \phiOset{*}{\rightarrow} ]].
11 \end{phiquation*}
```

`\phiMany` Sometimes you may need to simplify the way you describe an object (the typesetting

is a bit off, but this is not because of us, but because of [this](#)):

The expression $\llbracket \alpha_1 \mapsto x_1, \alpha_2 \mapsto x_2, \dots, \alpha_n \mapsto x_n \rrbracket$ and expression $\llbracket \alpha_i \xrightarrow{i=1} x_i \rrbracket$ are syntactically different but semantically equivalent.

The expression
 $\backslash\phiiq{\llbracket 1\rightarrow x_1,$
 $2\rightarrow x_2, \dots,$
 $\alpha_n \rightarrow x_n \rrbracket}$
and expression
 $\backslash\phiiq{\llbracket \alpha_i$
 $\backslash\phiimany{->}{i=1}{n} x_i \rrbracket}$
are syntactically different but
semantically equivalent.

`\phiisaveTo` If you want to use `phiquation` or `sodg` environments inside `tabular` or any other `sodgSaveTo` environment or command, you won't be able to do this, because `phiquation` and `sodg` are “verbatim” environments. `\phiisaveTo` and `\sodgSaveTo` commands will help you in this situation. You use them right before `\begin{phiquation}` or `\begin{sodg}` respectively – the content of the equation or the graph won't be rendered, but instead saved to the file. Later, inside `tabular`, you can use it through the `\input` macro (don't forget the `\parbox`):

Free: $\llbracket x \mapsto \emptyset \rrbracket$
Bound: $\llbracket x \mapsto \llbracket \Delta \mapsto 42 \rrbracket \rrbracket$

```

5 \phiisaveTo{a}
6 \begin{phiquation*}
7 [[ x -> [[D>42]] ] ]
8 \end{phiquation*}
9 \begin{tabular}{p{.5in}l}
10 Free: & $\llbracket x -> ? \rrbracket$ \\
11 Bound: & \parbox{1in}{\input{a}} \\
12 \end{tabular}
```

2 Package Options

`tmpdir` The default location of temp files is `_eolang`. You can change this with the help of the `tmpdir` package option:

```
\usepackage[tmpdir=/tmp/foo]{eolang}
```

`nodollar` You may disable the special treatment of the dollar sign by using the `nodollar` package option:

```
\usepackage[nodollar]{eolang}
```

`anonymous` You may anonymize `\eolang`, `\XMIR`, and `\phic` commands by using `anonymous` package option:

```
\usepackage[anonymous]{eolang}
```

3 More Examples

The `phiquation` environment treats ends of line as signals to start new lines in the formula. If you don't want this to happen and want to parse the next line as the a continuation of the current line, you can use a single backslash as it's done here:

$$\frac{x \mapsto [\varphi \mapsto y] \quad y \mapsto [z \mapsto 42]_{R1}}{x.z \mapsto 42}$$

```

6 | \begin{phiquation*}
7 | \dfrac {
8 | {x->[@->y]} \quad y->[z->42]]} \
9 | {x.z -> 42} \
10 | \text{\sffamily R1}
11 | \end{phiquation*}

```

This is how you can use `\dfrac` from [amsmath](#) for large inference rules, with the help of `\begin{split}` and `\end{split}`:

$$\frac{x \mapsto [\varphi \mapsto y, z \mapsto 42, \alpha_0|g \mapsto \emptyset, \alpha_1|f \mapsto 42]_{R2.}}{x \mapsto [\varphi \mapsto y, z \mapsto \emptyset, f \rightsquigarrow \text{pi}(\alpha_0 \mapsto [\psi \mapsto \text{hello}(12)], \alpha_1 \mapsto 42)]}$$

```

6 | \begin{phiquation*}
7 | \dfrac{\begin{split}
8 | x->[@->y, z->42,
9 | 0/g->?, 1/foo->42]]
10 | \end{split}}{\begin{split}
11 | x->[@->y, z->?, f ~> \text{pi}(
12 | 0->[\psi !-> \text{hello}(12)],
13 | 1->42])
14 | \end{split}}\text{R2}.
15 | \end{phiquation*}

```

The `phiquation` environment may be used together with the [acmart](#) package:

$$x \mapsto []
y \mapsto []
z \mapsto \xi, f \mapsto \emptyset],
\beta_1 \models [\psi \xrightarrow{\text{WAIT}} \emptyset].$$

```

1 | \documentclass{acmart}
2 | \usepackage{eolang}
3 | \thispagestyle{empty}
4 | \begin{document}
5 | \begin{phiquation*}
6 | x -> [
7 |   y -> [
8 |     z !-> $, f ..> ? ]]]], \\
9 | \beta_1 := [ \psi -wait> ? ].
10 | \end{phiquation*}
11 | \end{document}

```

It's possible to use `\label` inside the `phiquation` environment (pay attention to how you can disable our custom parsing of math formulas by means of curled brackets around the “4” number):

Discriminant can be calculated using the following simple formula:

$$D = b^2 - 4ac. \quad (1)$$

Eq. 1 is also widely used in number theory and polynomial factoring.

```

6 | Discriminant can be calculated using
7 | the following simple formula:
8 | \begin{phiquation}
9 | D = b^{^2} - {4}ac.
10 | \label{d}
11 | \end{phiquation}
12 | Eq. \ref{d} is also widely used in
13 | number theory and polynomial factoring.

```

You can add comments to your equations, using the `&&` command (pay attention, the text inside `\text{}` is not processed and treated like a plain text):

$\llbracket \alpha_0 \mapsto x \rrbracket$	This is formation
$\llbracket \alpha_0 \mapsto \emptyset \rrbracket$	Abstraction
$x(\Delta \mapsto 42)$	Application

```

6 | \begin{phiquation*}
7 | [[ 0->x ]] && \text{This is formation}
8 | [[ 0->? ]] && \text{Abstraction}
9 | x(D>42) && \text{Application}
10| \end{phiquation*}

```

If you don't use `nodollar` package option, you can still use normal parsing of the dollar sign, by means of `\(...\)` syntax:

The object formation $\llbracket \alpha_0 \mapsto x \rrbracket$ may be replaced with a formula $Q \times a^2$.

```

6 | The object formation $[[0->x]]$ may be replaced with a formula
7 | $(( Q \times a^2 )).
8 |

```

The `phiquation` environment will automatically align formulas by the first arrow, if there are only left-aligned formulas:

$x(\pi) \mapsto \llbracket \lambda \mapsto f_1 \rrbracket,$ $x(a, b, c) \mapsto \llbracket \alpha_0 \mapsto \emptyset, \varphi \mapsto \text{hello}(\xi), x \mapsto \text{FALSE} \rrbracket,$ $\Delta = 43-09.$

```

5 | \begin{phiquation*}
6 | x(\pi) -> [[ \lambda ..> f_1 ]], \\
7 | x(a,b,c) -> [[ \alpha_0 -> ?, \
8 | @ -> |hello|($), x -> |FALSE| ]], \\
9 | \Delta = |43-09|.
10| \end{phiquation*}

```

If not a single line is indented in `phiquation`, all formulas will be centered:

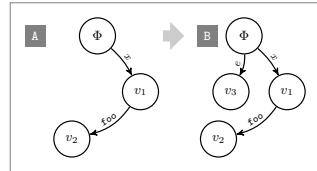
$\llbracket b \mapsto \emptyset \rrbracket,$ $\llbracket \varphi \mapsto \text{TRUE}, \Delta \mapsto 42 \rrbracket,$ $\Delta = 43-09.$
--

```

5 | \begin{phiquation*}
6 | [[ b -> ? ]],
7 | [[ @ -> TRUE, \Delta ..> 42 ]], \\
8 | \Delta = |43-09|.
9 | \end{phiquation*}

```

You can make a copy of a vertex together with its kids:

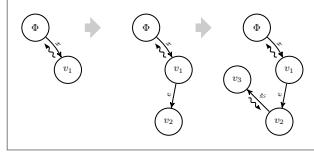


```

5 | \begin{sodg}
6 | v0 \\ v0!!A
7 | v1 xy:v0,.7,1
8 | v0->v1 a:x bend:-10
9 | v2 xy:v1,-1.3,.8
10| v1->v2 a:|foo| bend:-20
11| v0+a xy:v0,3,0
12| v3a xy:v0a,-.7,1
13| v0a->v3a a:e bend:-15
14| v0=>v0a \\ v0a!B
15| \end{sodg}

```

You can make a copy from a copy:

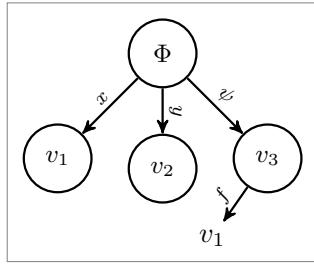


```

5 \begin{ sodg }
6 v0
7 v1 xy:v0,.7,1
8 v0->v1 a:x bend:-10 rho
9 v0+a xy:v0,3,0 \\ v0=>v0a
10 v2a xy:v1a,-.8,1.3
11 v1a->v2a a:e
12 v0a+b xy:v0a,3,0 \\ v0a=>v0b
13 v3b xy:v2b,-1,-1
14 v2b->v3b a:\psi{} rho
15 \end{ sodg }

```

You can have “broken” edges, using “break” attribute of an edge. The attribute must have a value, which is the percentage of the path between vertices that the arrow should take (can’t be more than 80 and less than 20). This may be convenient when you can’t fit all edges into the graph, for example:

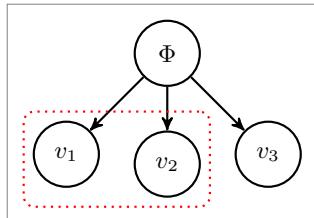


```

5 \begin{ sodg }
6 v0
7 v1 xy:v0,-1,1
8 v0->v1 a:x
9 v2 xy:v0,0,1
10 v0->v2 a:y
11 v3 xy:v0,1,1
12 v0->v3 a:\psi{}
13 v3->v1 a:f bend:-75 break:30
14 \end{ sodg }

```

You can add [TikZ](#) commands to `sodg` graph, for example:



```

6 \begin{ sodg }
7 v0
8 v1 xy:v0,-1,1 \\ v0->v1
9 v2 xy:v0,0,1 \\ v0->v2
10 v3 xy:v0,1,1 \\ v0->v3
11 \node[draw=red,rounded corners,
12 dotted,fit=(v1) (v2)] {};
13 \end{ sodg }

```

4 Implementation

First, we include a few packages. We need [stmaryrd](#) for `\llbracket` and `\rrbracket` commands:

```
1 \RequirePackage{stmaryrd}
```

We need [amsmath](#) for `equation*` environment:

```
2 \RequirePackage{amsmath}
```

We need [amssymb](#) for `\varnothing` command. We disable `\Bbbk` because it may conflict with some packages from [acmart](#):

```

3 \let\Bbbk\relax\RequirePackage{amssymb}
We need fancyvrb for \VerbatimEnvironment command:
4 \RequirePackage{fancyvrb}

We need iexec for executing Perl scripts:
5 \RequirePackage{iexec}

    Then, we process package options:
6 \RequirePackage{pgfopts}
7 \RequirePackage{ifluatex}
8 \RequirePackage{ifxetex}
9 \pgfkeys{
10   /eolang/.cd,
11   tmpdir/.store in=\eolang@tmpdir,
12   tmpdir/.default=_eolang\ifxetex-xe\else\ifluatex-lua\fi\fi,
13   nocoms/.store in=\eolang@nocoms,
14   anonymous/.store in=\eolang@anonymous,
15   tmpdir
16 }
17 \ProcessPgfPackageOptions{/eolang}

    Then, we make a directory where all temporary files will be kept:
18 \iexec[null]{mkdir -p "\eolang@tmpdir/\jobname"}%  

\eolang@lineno Then, we define an internal counter to protect line number from changing:
19 \makeatletter\newcounter{\eolang@lineno}\makeatother

\eolang@mdfive Then, we define a command for MD5 hash calculating of a file:
20 \RequirePackage{pdftexcmds}
21 \makeatletter
22 \newcommand{\eolang@mdfive}[1]{\pdf@filemdfivesum{\#1}}
23 \makeatother

eolang-phi.pl Then, we create a Perl script for phiuation processing using VerbatimOut environment from fancyvrb:
24 \makeatletter
25 \begin{VerbatimOut}{\eolang@tmpdir/eolang-phi.pl}
26 $macro = $ARGV[0];
27 open(my $fh, '<', $ARGV[1]);
28 my $tex; { local $/; $tex = <$fh>; }
29 print '% This file is auto-generated', "\n";
30 print '% There are ', length($tex),
31   ' chars in the input: ', $ARGV[1], "\n";
32 print '% ---', "\n";
33 if (index($tex, "\t") > 0) {
34   print "TABS are prohibited!";
35   exit 1;
36 }
37 my @lines = split (/\\n/g, $tex);
38 foreach my $t (@lines) {
39   print '% ', $t, "\n";
40 }
41 print '% ---', "\n";
42 $tex =~ s/%.*/\n/g;

```

```

43 $tex =~ s/^\\s+|\\s+$/g;
44 my $gathered = (0 == $tex =~ /\n\\s+/g);
45 if ($gathered) {
46 print '% The "gathered" is used since all lines are left-aligned' . "\n";
47 }
48 my $align = 0;
49 print '% The "align" is NOT used by default' . "\n";
50 if (index($tex, '&&') >= 0) {
51   $macro =~ s/equation/align/g;
52   $align = 1;
53   print '% The "align" is used because of && seen in the text' . "\n";
54 }
55 if ($macro ne 'phiq') {
56   $tex =~ s/\\\\\\n/n\\n/g;
57   $tex =~ s/\\\\n\\s*/g;
58   $tex =~ s/\\n*(\\label{[^}]+})\\n*/\\1/g;
59   $tex =~ s/\\n{3,}/\\n\\n/g;
60 }
61 my @texts = ();
62 sub trep {
63   my ($s) = @_;
64   my $open = 0;
65   my $p = 0;
66   for (; $p < length($s); $p++) {
67     $c = substr($s, $p, 1);
68     if ($c eq '}') {
69       if ($open eq 0) {
70         last;
71       }
72       $open--;
73     }
74     if ($c eq '{') {
75       $open++;
76     }
77   }
78   push(@texts, substr($s, 0, $p));
79   return '{TEXT' . (0+@texts - 1) . '}' . substr($s, $p + 1);
80 }
81 $tex =~ s/\\text{(.+)}trep(\"$1\")/ge;
82 $tex =~ s/(?<!{&})&(?!{&})//\\sigma{}/g;
83 $tex =~ s/([~\\{a-z0-9}]|^)Q(?!{a-z0-9})/\\1\\Phi{}/g;
84 $tex =~ s/([~\\{a-z0-9}]|^)D>/\\1\\Delta{}..>/g;
85 $tex =~ s/([~\\{a-z0-9}]|^)L>/\\1\\lambda{}..>/g;
86 $tex =~ s/("["]+)"\\1"/g;
87 $tex =~ s/^|(?<=[\\s](\\[,.\\]\\]))([a-z][a-z0-9]+)(?=\\s(\\[,-]\\|$)/\\2/g;
88 $tex =~ s/([~_]|^)([0-9]+|\\*)\\/(\\?{a-z}+|\\{a-z}+\\|)
89 (->|\\.\\.\\.>|^>|=\\!->)/\\1\\alpha_{\\2}\\vert{}\\3\\space{}\\4/xg;
90 $tex =~ s/([~_]|^)([0-9]+|\\*)
91 (->|\\.\\.\\.>|^>|=\\!->)/\\1\\alpha_{\\2}\\space{}\\3/xg;
92 if ($macro ne 'phiq') {
93   $tex =~ s/\\begin{split}\\n\\begin{split}&/g;
94   $tex =~ s/\\n\\s*\\end{split}\\n\\end{split}/\\end{split}/g;
95   $tex =~ s/\\n\\n/\\\\&/g;
96   $tex =~ s/\\n//\\phieOL{}\\n&/g;

```

```

97 $tex =~ s/\\\\\\\\\\\\\\\n/g;
98 $tex =~ s/([^\&\s])\s{2}([^\s])/1 2/g;
99 $tex =~ s/\s{2}/ \\quad{} /g;
100 $tex = '&' . $tex;
101 my $lead = '[^\s]+ \s(?:-|:=|=)';
102 my @leads = $tex =~ /$lead/g;
103 my @eols = $tex =~ /\&/g;
104 if (0+@leads == 0+@eols && 0+@eols > 1) {
105     $tex =~ s/&($lead)/1&/g;
106     $gathered = 0;
107     print "% The \"gathered\" is NOT used because all ' .
108         (0+@eols) . ' lines are ' . (0+@leads) . " leads\n";
109 }
110 }
111 $tex =~ s/$/\\xi{}/g;
112 $tex =~ s/(?<!{} )^/\\rho{}/g;
113 $tex =~ s/[\[\]/\\llbracket\\mathrel{}/g;
114 $tex =~ s/] ]/\\mathrel{}/\\rrbracket{}/g;
115 $tex =~ s/([\s,>())([0-9A-F]{2}(:-[0-9A-F]{2})+[0-9]+(:\.[0-9]+)?)(?!{})/1|2/xg;
116 $tex =~ s/TRUE/|TRUE|/g;
118 $tex =~ s/FALSE/|FALSE|/g;
119 $tex =~ s/\\varnothing{}/g;
120 $tex =~ s/@/\\varphi{}/g;
121 $tex =~ s/-([a-z]+)>/\\mathrel{\\phiSlot{\1}}/g;
122 $tex =~ s/!->/\\mathrel{\\phiConst}/g;
123 $tex =~ s/->/\\mathrel{\\mapsto}/g;
124 $tex =~ s/~/>/\\mathrel{\\phiWave}/g;
125 $tex =~ s/:=/\\mathrel{\\vDash}/g;
126 $tex =~ s/.\.\.>/\\mathrel{\\phiDotted}/g;
127 $tex =~ s/\\{2,}\\/g;
128 $tex =~ s/\\|([^\|]+)\\|/\\textnormal{\\texttt{\1}}/g;
129 $tex =~ s/\\{TEXT(\d+)\\}/'\\text{' . @texts[$1] . '}';/ge;
130 if ($macro eq 'phiq') {
131     print '$' if ($tex ne '');
132 } else {
133     print '\\begin{', $macro, "}\n";
134     if (not($align)) {
135         if ($gathered) {
136             print '\\begin{gathered}';
137         } else {
138             print '\\begin{split}';
139         }
140         print "\n";
141     }
142 }
143 if ($gathered and not($align)) {
144     $tex =~ s/^&//g;
145     $tex =~ s/\\n&/\\n/g;
146 }
147 print $tex;
148 if ($macro eq 'phiq') {
149     print '$' if ($tex ne '');
150 } else {

```

```

151 if (not($align)) {
152 print "\n";
153 if ($gathered) {
154     print '\end{gathered}';
155 } else {
156     print '\end{split}';
157 }
158 }
159 print "\n" . '\end{' . $macro . '}';
160 }
161 print '\endinput';
162 \end{VerbatimOut}
163 \message{eolang: File with Perl script
164   '\eolang@tmpdir/eolang-phi.pl' saved^{J}%
165 \makeatother

```

\phiSaveTo Then, we define the \phiSaveTo command to instruct the phiuation environment that the output should not be sent to the document but saved to the file instead:

```

166 \makeatletter
167 \newcommand\phiSaveTo[1]{\def\eolang@phiSaveTo{\#1}}
168 \makeatother

```

phiuation Then, we define the phiuation and the phiuation* environments through a supplementary \eolang@process command:

```

169 \makeatletter\newcommand\eolang@process[1]{
170 \def\hash{\eolang@mdfive
171   {\eolang@tmpdir/\jobname/phiuation.tex}}%
172 \iexec=null]{cp "\eolang@tmpdir/\jobname/phiuation.tex"
173   "\eolang@tmpdir/\jobname/\hash.tex"}%
174 \message{Start parsing 'phi' at line no. \the\inputlineno^{J}}
175 \iexec[trace,stdout=\eolang@tmpdir/\jobname/\hash-post.tex]{
176   perl "\eolang@tmpdir/eolang-phi.pl"
177   '#1'
178   "\eolang@tmpdir/\jobname/\hash.tex"
179   \ifdefined\eolang@nocomments | perl -pe 's/\%.*(\n|$)//g'\fi
180   \ifdefined\eolang@phiSaveTo > \eolang@phiSaveTo\fi}%
181 \setcounter{FancyVerbLine}{\value{eolang@lineno}}%
182 \def\eolang@phiSaveTo{\relax}%
183 }
184 \newenvironment{phiuation}*{%
185 {\catcode`|=12 \VerbatimEnvironment%
186 \setcounter{eolang@lineno}{\value{FancyVerbLine}}%
187 \begin{VerbatimOut}%
188 {\eolang@tmpdir/\jobname/phiuation.tex}%
189 {\end{VerbatimOut}\eolang@process{equation*}}%
190 \newenvironment{phiuation}{%
191 {\catcode`|=12 \VerbatimEnvironment%
192 \setcounter{eolang@lineno}{\value{FancyVerbLine}}%
193 \begin{VerbatimOut}%
194 {\eolang@tmpdir/\jobname/phiuation.tex}%
195 {\end{VerbatimOut}\eolang@process{equation}}%
196 \makeatother

```

\phiiq Then, we define \phiiq command:

```

197 \makeatletter\newcommand\phiq[1]{%
198   \iexec[trace,quiet,stdout=\eolang@tmpdir/\jobname/phiq.tex]{%
199     /bin/echo '\detokenize{\#1}'}%
200   \def\hash{\eolang@mdfive
201     {\eolang@tmpdir/\jobname/phiq.tex}}%
202   \iexec>null{cp "\eolang@tmpdir/\jobname/phiq.tex"
203   "\eolang@tmpdir/\jobname/\hash.tex"}%
204   \ifdefined\eolang@nodollar\else\catcode`\$=3 \fi%
205   \iexec[trace,stdout=\eolang@tmpdir/\jobname/\hash-post.tex]{%
206     perl \eolang@tmpdir/eolang-phi.pl 'phiq'
207     "\eolang@tmpdir/\jobname/\hash.tex"
208     '\ifdefined\eolang@nocomments | perl -pe 's/\%.*(\\n|$)//g'\fi}%
209   \ifdefined\eolang@nodollar\else\catcode`\$\active\fi%
210 }\makeatother

```

`nodollar` Then, we redefine dollar sign:

```

211 \ifdefined\eolang@nodollar\else
212   \begingroup
213   \catcode`\$=\active
214   \protected\gdef$#1${\phiq{#1}}
215   \endgroup
216   \AtBeginDocument{\catcode`\$=\active}
217 \fi

```

`eolang-sodg.pl` Then, we create a Perl script for `sodg` graphs processing using `VerbatimOut` from [fancyvrb](#):

```

218 \makeatletter
219 \begin{VerbatimOut}{\eolang@tmpdir/eolang-sodg.pl}
220 sub num {
221   my ($i) = @_;
222   $i =~ s/(^|-)\./10./g;
223   return $i;
224 }
225 sub fmt {
226   my ($tex) = @_;
227   $tex =~ s/|([^\|]+)|/\textnormal{\texttt{\1}}/g;
228   return $tex;
229 }
230 sub vertex {
231   my ($v) = @_;
232   if (index($v, 'v0') == 0) {
233     return '\Phi';
234   } else {
235     $v =~ s/^v/v_/g;
236     $v =~ s/[^\d]$/g;
237     return $v;
238   }
239 }
240 sub tailor {
241   my ($t, $m) = @_;
242   $t =~ s/<([A-Z]?{$m}[A-Z]?):([>]+)>/\2/g;
243   $t =~ s/<[A-Z]+:[^>]+>/g;
244   return $t;
245 }

```

```

246 open(my $fh, '<', $ARGV[0]);
247 my $tex; { local $/; $tex = <$fh>; }
248 if (index($tex, "\t") > 0) {
249     print "TABS are prohibited!";
250     exit 1;
251 }
252 print '% This file is auto-generated', "\n%\n";
253 print '% --- there are ', length($tex),
254     ' chars in the input (', $ARGV[0], "):\n";
255 foreach my $t (split (/\\n/g, $tex)) {
256     print '% ', $t, "\n";
257 }
258 print "% ---\n";
259 $tex =~ s/\\\\\\\\\\n/g;
260 $tex =~ s/\\\\n//g;
261 $tex =~ s/(\\\[a-zA-Z]+\s+/\1/g;
262 $tex =~ s/\n{2,}/\n/g;
263 my @cmds = split(/\n/g, $tex);
264 print '% --- before processing:' . "\n";
265 foreach my $t (split (/\\n/g, $tex)) {
266     print '% ', $t, "\n";
267 }
268 print '% ---';
269 print ' ( ' . (0+@cmds) . " lines)\n";
270 print '\begin{phicture}', "\n";
271 for (my $c = 0; $c < 0+@cmds; $c++) {
272     my $cmd = $cmds[$c];
273     $cmd =~ s/^\\s+//g;
274     $cmd =~ s/%.*///g;
275     my ($head, $tail) = split( / /, $cmd, 2);
276     my %opts = {};
277     foreach my $p (split( / /, $tail)) {
278         my ($q, $t) = split( /:/, $p);
279         $opts{$q} = $t;
280     }
281     if (index($head, '->') >= 0) {
282         my $draw = '\\draw[';
283         if (exists $opts{'pi'}) {
284             $draw = $draw . '<MB:phi-pi><F:draw=none>';
285             if (not exists $opts{'a'}) {
286                 $opts{'a'} = '\\pi';
287             }
288         }
289         if (exists $opts{'rho'} and not(exists $opts{'bend'})) {
290             $draw = $draw . '<MB:,phi-rho>';
291         }
292         $draw = $draw . ']';
293         my ($from, $to) = split (/->/, $head);
294         $draw = $draw . " ($from) ";
295         if (exists $opts{'bend'}) {
296             $draw = $draw . 'edge [<F:draw=none><MF:,bend right=' .
297                 num($opts{'bend'}) . '>';
298             if (exists $opts{'rho'}) {
299                 $draw = $draw . '<MB:,phi-rho>';

```

```

300      }
301      $draw = $draw . ']';
302  } else {
303      $draw = $draw . '--';
304  }
305 if (exists $opts{'a'}) {
306     my $a = $opts{'a'};
307     if (index($a, '$') == -1) {
308         $a = '$' . fmt($a) . '$';
309     } else {
310         $a = fmt($a);
311     }
312     $draw = $draw . '<MB: node [phi-attr] {' . $a . '}>';
313 }
314 if (exists $opts{'break'}) {
315     $draw = $draw . '<F: coordinate [pos=' .
316         ($opts{'break'} / 100) . '] (break)>';
317 }
318 $draw = $draw . " (<MF:${to}><B:break-v>) ";
319 if (exists $opts{'break'}) {
320     print tailor($draw, 'F') . ";" . "\n";
321     print '\node[outer sep=.1cm,inner sep=0cm] ' .
322         'at (break) (break-v) {' . $vertex($to) .
323         '};" . "\n";
324     print ' ' . tailor($draw, 'B');
325 } else {
326     print tailor($draw, 'M');
327 }
328 } elsif (index($head, '>=') >= 0) {
329     my ($from, $to) = split (/=>/, $head);
330     my $size = () = $head =~ /=/g;
331     if ($from eq '') {
332         print '\node [phi-arrow, left=' . ($size * 0.6) . 'cm of ' .
333             $to . '.center]';
334     } elsif ($to eq '') {
335         print '\node [phi-arrow, right=' . ($size * 0.6) . 'cm of ' .
336             $from . '.center]';
337     } else {
338         print '\node [phi-arrow] at ($(' .
339             $from . ')!0.5!( ' . $to . ')$)';
340     }
341     print '{}';
342 } elsif (index($head, '!') >= 0) {
343     my ($v, $marker) = split (/!+/, $head);
344     my $size = () = $head =~ /!/g;
345     print '\node [phi-marker, left=' .
346         ($size * 0.6) . 'cm of ' .
347             $v . '.center]{ ' . fmt($marker) . '}';
348 } elsif (index($head, '+') >= 0) {
349     my ($v, $suffix) = split (/ \+/, $head);
350     my @friends = ($v);
351     foreach my $c (@cmds) {
352         $e = $c;
353         $e =~ s/^\\s+//g;

```

```

354 my $h = $e;
355 $h = substr($e, 0, index($e, ' ')) if index($e, ' ') >= 0;
356 foreach my $f (@friends) {
357     my $add = '';
358     if (index($h, $f . '->') >= 0) {
359         $add = substr($h, index($h, '->') + 2);
360     }
361     if ($h =~ /->\Q${f}\E$/) {
362         $add = substr($h, 0, index($h, '->'));
363     }
364     if (index($e, ' xy:' . $f . ',') >= 0) {
365         $add = $h;
366     }
367     if (index($add, '+') == -1
368         and $add ne ''
369         and not(grep(/^\Q${add}\E$/, @friends))) {
370         push(@friends, $add);
371     }
372 }
373 }
374 my @extra = ();
375 foreach my $e (@cmds) {
376     $m = $e;
377     if ($m =~ /~\s*\Q${v}\E\s/) {
378         next;
379     }
380     if ($m =~ /~\s*[^\s]+/ and not($m =~ /~\s*\Q${head}\E\s/)) {
381         next;
382     }
383     foreach my $f (@friends) {
384         my $h = $f;
385         $h =~ s/[a-z]$///g;
386         if ($m =~ s/~(\s*)\Q${f}\E+\Q${suffix}\E\s?/\1${h}${suffix} /g) {
387             last;
388         }
389         $m =~ s/~(\s*)\Q${f}\E\s/\1${h}${suffix} /g;
390         $m =~ s/~(\s*)\Q${f}\E->/\1${h}${suffix}->/g;
391         $m =~ s/\sxy:\Q${f}\E,/ xy:${h}${suffix},/g;
392         $m =~ s/->\Q${f}\E\s/->${h}${suffix} /g;
393     }
394     if ($m ne $e) {
395         push(@extra, ' ' . $m);
396     }
397 }
398 splice(@extra, 0, 0, @extra[-1]);
399 splice(@extra, -1, 1);
400 splice(@extra, 0, 0, '% clone of ' . $v . ' (' . $head .
401     ', friends: [' . join(', ', @friends) . '] in ' .
402     '(0+@cmds) . ' lines');
403 splice(@cmds, $c, 1, @extra);
404 print '% cloned ' . $v . ' at line no.' . $c .
405     ' (+' . (0+@extra) . ' lines -> ' .
406     '(0+@cmds) . ' lines total)';
407 } elsif ($head =~ /~v[0-9]+[a-z]?$/)

```

```

408     print '\node[';
409     if (exists $opts{'xy'}) {
410         my ($v, $right, $down) = split(/,/, $opts{'xy'});
411         my $loc = '';
412         if ($down > 0) {
413             $loc = 'below';
414         } elsif ($down < 0) {
415             $loc = 'above';
416         }
417         if ($right > 0) {
418             $loc = $loc . 'right';
419         } elsif ($right < 0) {
420             $loc = $loc . 'left';
421         }
422         print ',' . $loc . '=';
423         print abs(num($down)) . 'cm and ' .
424             abs(num($right)) . 'cm of ' . $v . '.center';
425     }
426     if (exists $opts{'data'}) {
427         print ',phi-data';
428         if (not $opts{'data'} eq '') {
429             my $d = $opts{'data'};
430             if (index($d, '|') == -1) {
431                 $d = '$\Delta\phiDotted{text{' .
432                     '\textnormal{\texttt{' . fmt($d) . '}}}$';
433             } else {
434                 $d = fmt($d);
435             }
436             $opts{'box'} = $d;
437         }
438     } elsif (exists $opts{'atom'}) {
439         print ',phi-atom';
440         if (not $opts{'atom'} eq '') {
441             my $a = $opts{'atom'};
442             if (index($a, '$') == -1) {
443                 $a = '$\lambda\phiDotted{}' . fmt($a) . '$';
444             } else {
445                 $a = fmt($a);
446             }
447             $opts{'box'} = $a;
448         }
449     } else {
450         print ',phi-object';
451     }
452     print ']';
453     print '(' . $head . ')';
454     print '{';
455     if (exists $opts{'tag'}) {
456         my $t = $opts{'tag'};
457         if (index($t, '$') == -1) {
458             $t = '$' . $t . '$';
459         } else {
460             $t = fmt($t);
461         }

```

```

462     print $t;
463 } else {
464     print '$' . vertex($head) . '$';
465 }
466 print '}';
467 if (exists $opts{'box'}) {
468     print ' node[phi-box] at (';
469     print $head, '.south east) {';
470     print $opts{'box'}, '}';
471 }
472 } else {
473     print $cmd;
474 }
475 print ";\n";
476 }
477 print '\end{phicture}\%', "\n";
478 print "% --- after processing:\n%";
479 foreach my $c (@cmds) {
480     print '% ', $c, "\n";
481 }
482 print '% --- (' . (0+@cmds) . " lines)\n";
483 print '\endinput';
484 \end{VerbatimOut}
485 \message{eolang: File with Perl script
486   '\eolang@tmpdir/eolang-sodg.pl' saved^{^J}%
487 \makeatother

```

FancyVerbLine Then, we reset the counter for [fancyvrb](#), so that it starts counting lines from zero when the document starts rendering:

```
488 \setcounter{FancyVerbLine}{0}
```

tikz Then, we include [tikz](#) package and its libraries:

```

489 \RequirePackage{tikz}
490 \usetikzlibrary{arrows}
491 \usetikzlibrary{shapes}
492 \usetikzlibrary{decorations}
493 \usetikzlibrary{decorations.pathmorphing}
494 \usetikzlibrary{decorations.pathreplacing}
495 \usetikzlibrary{positioning}
496 \usetikzlibrary{calc}
497 \usetikzlibrary{math}
498 \usetikzlibrary{arrows.meta}

```

phicture Then, we define internal environment `phicture`:

```

499 \newenvironment{phicture}%
500 { \noindent \begin{tikzpicture}[
501   ->, >=stealth', node distance=0, thick,
502   pics/parallel arrow/.style={%
503     code={\draw[-latex, phi-rho] (##1) -- (-##1);}}] }%
504 { \end{tikzpicture} }
505 \tikzstyle{phi-arrow} = [fill=white!80!black, single arrow,
506   minimum height=0.5cm, minimum width=0.5cm,
507   single arrow head extend=2mm]
508 \tikzstyle{phi-marker} = [inner sep=0pt, minimum height=1.4em,

```

```

509   minimum width=1.4em, font={\small\color{white}\ttfamily},
510   fill=gray]
511 \tikzstyle{phi-thing} = [thick,inner sep=0pt,minimum height=2.4em,
512   draw,font={\small}]
513 \tikzstyle{phi-object} = [phi-thing,circle]
514 \tikzstyle{phi-data} = [phi-thing,regular polygon,
515   regular polygon sides=8]
516 \tikzstyle{phi-empty} = [phi-object]
517 \tikzset{%
518   phi-rho/.style= {
519     postaction={%
520       decoration= {
521         show path construction,
522         curveto code= {
523           \tikzmath{
524             coordinate \I, \F, \v;
525             \I = (\tikzinputsegmentfirst);
526             \F = (\tikzinputsegmentlast);
527             \v = ($(\I) -(\F)$);
528             real \d, \a, \r, \t;
529             \d = 0.8;
530             \t = atan2(\vy, \vx);
531             if \vx<0 then { \a = 90; } else { \a = -90; };
532             {
533               \draw[arrows={-latex}, decorate,
534                 decoration={%
535                   snake, amplitude=.4mm,
536                   segment length=2mm,
537                   post length=1mm
538                 }];
539               ($(\F)!5!(\I) +(\t: -\d em) +(\t +\a: 1ex$)
540               -- ++(\t: 2*\d em);
541             };
542           }
543         },
544         lineto code= {
545           \tikzmath{
546             coordinate \I, \F, \v;
547             \I = (\tikzinputsegmentfirst);
548             \F = (\tikzinputsegmentlast);
549             \v = ($(\I) -(\F)$);
550             real \d, \a, \r, \t;
551             \d = 0.8;
552             \t = atan2(\vy, \vx);
553             if \vx<0 then { \a = 90; } else { \a = -90; };
554             {
555               \draw[arrows={-latex}, decorate,
556                 decoration={%
557                   snake, amplitude=.4mm,
558                   segment length=2mm,
559                   post length=1mm}]
560               ($(\F)!5!(\I) +(\t: -\d em) +(\t +\a: 1ex$)
561               -- ++(\t: 2*\d em);
562             };
563           }
564         }
565       }
566     }
567   }
568 }
```

```

563         }
564     }
565   },
566   decorate
567 }
568 }
569 }
570 \tikzstyle{phi-pi} = [draw,dotted]
571 \tikzstyle{phi-atom} = [phi-object,double]
572 \tikzstyle{phi-box} = [xshift=-5pt,yshift=3pt,draw,fill=white,
573   rectangle,thin,minimum width=1.2em,anchor=north west,
574   font={\scriptsize}]
575 \tikzstyle{phi-attr} = [midway,sloped,inner sep=0pt,
576   above=2pt,sloped/.append style={transform shape},
577   font={\scriptsize},color=black]

```

\sodgSaveTo Then, we define the \sodgSaveTo command to instruct the sodg environment that the output should not be sent to the document but saved to the file instead:

```

578 \makeatletter
579 \newcommand\sodgSaveTo[1]{\def\eolang@sodgSaveTo{\#1}}
580 \makeatother

```

sodg Then, we create a new environment sodg, as suggested [here](#):

```

581 \makeatletter\newenvironment{sodg}%
582 {\catcode`|=12 \VerbatimEnvironment%
583 \setcounter{eolang@lineno}{\value{FancyVerbLine}}%
584 \begin{VerbatimOut}%
585 {\eolang@tmpdir/\jobname/sodg.tex}%
586 \end{VerbatimOut}%
587 \def\hash{\eolang@mdfive%
588 {\eolang@tmpdir/\jobname/sodg.tex}}%
589 \iexec>null]{cp "\eolang@tmpdir/\jobname/sodg.tex"%
590 "\eolang@tmpdir/\jobname/\hash.tex"}%
591 \catcode`\$=3 %
592 \message{Start parsing 'sodg' at line no. \the\inputlineno^^J}%
593 \iexec[trace,stdout=\eolang@tmpdir/\jobname/\hash-post.tex]{%
594 perl "\eolang@tmpdir/eolang-sodg.pl"%
595 "\eolang@tmpdir/\jobname/\hash.tex"%
596 \ifdefined\eolang@nocomments | perl -pe 's/^.*(\\n|$)//g'\fi%
597 \ifdefined\eolang@sodgSaveTo > \eolang@sodgSaveTo\fi}%
598 \catcode`\$\active%
599 \setcounter{FancyVerbLine}{\value{eolang@lineno}}%
600 \def\eolang@sodgSaveTo{\relax}%
601 }\makeatother

```

\eolang@anon Then, we define a supplementary command to help us anonymize some content.

```

602 \makeatletter
603 \NewExpandableDocumentCommand{\eolang@anon}{O{ANONYMIZED}m}{%
604 \ifdefined\eolang@anonymous%
605 \textcolor{orange}{\#1}%
606 \else%
607 \#2%
608 \fi}%
609 }\makeatother

```

\eolang Then, we define a simple supplementary command to help you print EO, the name of our language.

```
610 \makeatletter\newcommand{\eolang}{%
611   \eolang@anon[XYZ]{\sffamily EO}}}
612 \makeatother
```

\phic Then, we define a simple supplementary command to help you print φ -calculus, the name of our formal apparatus.

```
613 \RequirePackage{hyperref}
614 \makeatletter\newcommand{\phic}{%
615   \eolang@anon[$\alpha$-cal-cu-lus]{$\varphi$-cal-cu-lus}}
616 \makeatother
```

\xmir Then, we define a simple supplementary command to help you print XMIR, the name of our XML-based format of program representation.

```
617 \makeatletter\newcommand{\xmir}{%
618   \eolang@anon[XML$^+$]{XMIR}}
619 \makeatother
```

\phiConst Then, we define a command to render an arrow for a constant attribute, as suggested [here](#):

```
620 \newcommand{\phiConst}{%
621   \mathrel{\hspace{.15em}}}
622   \mapstochar\mathrel{\hspace{-.15em}}\mapsto}
```

\phiWave Then, we define a command to render an arrow for a multi-layer attribute, as suggested [here](#):

```
623 \newcommand{\phiWave}{%
624   \mapstochar\mathrel{\mspace{0.45mu}}\leadsto}
```

\phiSlot Then, we define a command to render an arrow for a slot in a basket:

```
625 \newcommand{\phiSlot}[1]{%
626   \xrightarrow{\text{\sffamily scshape #1}}}
```

\phi0set Then, we define two commands to position a text over and under an arrow, as suggested [here](#):

```
627 \makeatletter
628 \newcommand{\phi0set}[2]{%
629   \mathrel{\mathop{\#2}\limits^{\vbox to 0ex{\kern-2ex@}}}
630   \vbox to 0ex{\kern-2ex@}
631   \hbox{$\scriptscriptstyle\#1$\vss}}}
632 \newcommand{\phiUset}[2]{%
633   \mathrel{\mathop{\#2}\limits_{\vbox to 0ex{\kern-6.3ex@}}}
634   \vbox to 0ex{\kern-6.3ex@}
635   \hbox{$\scriptscriptstyle\#1$\vss}}}
636 \makeatother
```

\phiMany Then, we define a command for an arrow with iterating indecies:

```
637 \newcommand{\phiMany}[3]{%
638   \phi0set{\#3}{\phiUset{\#2}{\#1}}}
```

\phiEOL Then, we define a command for line breaks in formulas:

```
639 \newcommand{\phiEOL}{\\[-4pt]}
```

\phiDotted Then, we define a command to render an arrow for a special attribute, as suggested [here](#):

```
640 \RequirePackage{trimclip}
641 \RequirePackage{amsfonts}
642 \makeatletter
643 \newcommand{\phiDotted}{%
644   \mapstochar{\mathrel{\mathpalette\phiDotted@\relax}}
645 \newcommand{\phiDotted@}[2]{%
646   \begingroup%
647   \settowidth{\dimen\z@}{$\m@th#1\rightarrow$}%
648   \settoheight{\dimen\tw@}{$\m@th#1\rightarrow$}%
649   \sbox\z@{%
650     \makebox[\dimen\z@][s]{%
651       \clipbox{0 0 {0.4\width} 0}%
652       {\resizebox{\dimen\z@}{\height}%
653        {$\m@th#1\dashrightarrow$}}%
654       \hss%
655       \clipbox[{0.69\width} {-0.1\height} 0
656        {-\height}]{\m@th#1\rightarrow}%
657     }%
658   }%
659   \ht\z@=\dimen\tw@ \dp\z@=\z@%
660   \box\z@%
661   \endgroup%
662 }
663 \makeatother
```

References

- Bugayenko, Yegor (2021). *EOLANG and φ -calculus*. arXiv: [2111.13384 \[cs.PL\]](https://arxiv.org/abs/2111.13384).
- Kudasov, Nikolai et al. (2022). *φ -calculus: a purely object-oriented calculus of decorated objects*. arXiv: [2204.07454 \[cs.PL\]](https://arxiv.org/abs/2204.07454).

Change History

0.0.1	General: First draft.	8	0.2.0	eolang-phi.pl: Numbers automatically render as <code>\texttt{}</code> . No need to use vertical bars around them anymore.	9
0.0.2	sodg: The environment <code>phigure</code> renamed to <code>sodg</code> for the sake of better semantic. The graph in the picture is solely a SODG graph, that's why the name <code>sodg</code> is better. <code>20</code>		eolang-sodg.pl: The content of the atom and the data boxes is parsed automatically as formulas and numbers, respectively.	13	
	eolang-phi.pl: New symbol added for basket slots	9	\xmir: New command <code>\xmir</code> prints XMIR in both normal and the anonymous mode of <code>acmart</code>	21	
	Parsing of the symbols “ <code>G</code> ,” “ <code>^</code> ,” and “ <code>&</code> ” enabled (<code>\varphi</code> , <code>\rho</code> , and <code>\sigma</code>)	9	\eolang@lineno: New counter for protecting lineno.	9	
	The symbols “[” and ”]” replaced with “[[” and ”]]” for abstract object brackets, because they conflicted with normal square brackets	9	eolang-phi.pl: New arrow added, that looks like <code>\leadsto</code>	9	
	eolang-sodg.pl: The Perl file now has a fixed name, which doesn't depend on the name of the TeX job. This file may be shared among jobs, no need to make it uniquely named. <code>13</code>		\phiWave: New command <code>\phiWave</code> added to denote a link to a multi-layer attribute.	21	
	\phiq: Parsing of additional symbols enabled.	12	0.3.0		
0.1.0	General: Parsing of package options introduced.	9	eolang-sodg.pl: Labels on the edges are automatically printed as math formulas. Also, boxes are prefixed with the <code>\Delta</code> and the <code>\lambda</code> commands.	13	
	\eolang: New command <code>\eolang</code> added to print the name of the language in both normal and the anonymous mode of <code>acmart</code>	21	Relative positioning of vertices fixed. <code>13</code>		
	\eolang@mdfive: New supplementary command added to calculate MD5 sum of a file.	9	0.4.0		
	eolang-phi.pl: A new Perl script “ <code>eolang-phi.pl</code> ” added for parsing of phi expressions.	9	eolang-phi.pl: Automated formatting of <code>TRUE</code> and <code>FALSE</code> added.	9	
	eolang-sodg.pl: There are two Perl scripts now: one for <code>phiuation</code> , another one for <code>sodg</code>	13	eolang-sodg.pl: It is possible to use TikZ commands inside the <code>sodg</code> environment.	13	
	\phic: New command <code>\phic</code> prints the name of φ -calculus in both normal and the anonymous mode of <code>acmart</code>	21	New syntax introduced that allows to make clones of vertices and all their dependants.	13	
	\phiConst: New command <code>\phiConst</code> added to denote a link to a constant attribute.	21	Now edges may have the <code>break</code> attribute, to make them shorter.	13	
	\phiDotted: New command <code>\phiDotted</code> added to denote a link to a special attribute.	22	\phiMany: New command <code>\phiMany</code> enables iterating over an arrow.	21	
			\phiSlot: New command <code>\phiSlot</code> added to denote a link to a slot in a basket.	21	
			0.6.0		
			General: Package option <code>nocomments</code> added in order to enable comments suppression in temporary <code>.tex</code> files (may be pretty important for <code>.dtx</code> documents).	9	

eolang-sodg.pl: The <code>rrho</code> attribute is retired, now <code>rho</code> works just fine in all situations.	13	any text inside the <code>\text</code> macro is not processed.	9
0.7.0		eolang-sodg.pl: The <code>tag</code> attribute is introduced for changing labels inside a vertex circle.	13
nodollar: Now it is possible to use dollar sign instead of the <code>\phiiq</code> command.	13	<code>\phiI0set</code> : New commands <code>\phiI0set</code> and <code>\phiIUset</code> help position text over and under an arrow.	21
eolang-phi.pl: New syntax sugar for Φ , just using capital “Q” is enough.	9	<code>\phiISaveTo</code> : The output of the <code>\phiiquation</code> environment can be redirected to a file.	12
Object names are automatically converted to <code>\texttt</code> , provided their names include two or more symbols.	9	<code>\sodgSaveTo</code> : The output of the <code>sodg</code> environment can be redirected to a file.	20
Text in quotes is automatically converted to <code>\texttt</code>	9	0.9.0	
0.8.0		<code>\eolang@anon</code> : New command <code>\eolang@anon</code> added.	20
General: The <code>anonymous</code> package option added.	9	<code>\phiIEOL</code> : New command <code>\phiIEOL</code> added, instead of <code>\[-4pt]</code>	21
eolang-phi.pl: Inside <code>\phiiquation</code>			

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