The concepts package*

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1 Introduction and Motivation

Documents with a lot of formal notation (such as papers about mathematics or theoretical computer science) can introduce a number of concepts that need to be managed. They'll have *names*, *descriptions* and associated *symbols* that need to be typeset, as well as *relations* between them.

I'm now writing my PhD thesis in the field of Theoretical Computer Science. It will be especially heavy with definitions. I need to make sure that every symbol is associated with no more than one concept and that all names and symbols are consistently used. I'll also need to generate a glossary with this information. But I don't want to manually keep track of all that. It's error-prone and it takes time. I'd rather focus on the theory.

There are already techniques and packages that help lighten the load:

- Rather than use any names or symbols directly in the text, declare a macro for each one. If you ever need to change one, you'll only have to do it in one place. You'll also be far less likely to introduce any typos.
- There are packages out there to keep track of and output a glossary¹.

But I'm not aware of any technique or package to ensure I'm not using a name or symbol inconsistently, thereby potentially confusing the reader. And even if there was, using all these techniques at the same time is still a lot of overhead.

I wrote the concepts package to automate all this stuff for me. Every time I introduce a new concept in my thesis I 'declare' it once. The package then defines all necessary macros for me and checks that I'm using them properly.

In concepts 0.0.5, most of the above already works but it cannot generate a glossary yet. In future versions, it will interface with the glossaries package to accomplish this, and more.

I'm also planning to implement a rudimentary typesystem, to catch even more kinds of mistakes in symbol usage. There will also be additional ways of typesetting concept-related stuff, such as useful sentence fragments.

^{*}This document corresponds to concepts 0.0.5, dated 2012/12/18. Development of this package is organized at http://latex-concepts.googlecode.com. I am happy to receive feedback.

¹It is sometimes called a nomenclature. The distinction is subtle.

2 Usage

In short: every concept first has to be declared using the \NewConcept macro. Afterwards, its name and associated symbols can by typeset using other macros.

\NewConcept $\{\langle concept \ key \rangle\}\ [\langle options \rangle]$

Every concept needs a unique $\langle concept \ key \rangle$, by which it will be identified for the rest of the document. This key can also be used to automatically derive the name of the concept as well as the macro used to typeset the name.

Usually, you'll also want to add $\langle options \rangle$. This optional argument takes a comma-separated list of key=value pairs. The following is a list of available options. Note that the option names are case-sensitive:

```
name the name of the concept — default: \langle concept \ key \rangle
```

Name the capitalized name of the concept, for use in the beginning of a sentence — default: $\langle name \rangle$ with the first letter capitalized

Plural the capitalized, pluralized name of the concept

— default: $\langle plural \rangle$ with the first letter capitalized

namecmd the 'short' command that may be used to typeset the name of this concept; this option *has* to be specified for any command to be defined, but the =value part may be omitted to get the default

```
— default: \langle concept \ key \rangle
```

symbols a comma-separated list of symbols that may represent instances of this concept, delimited by curly brackets

```
— default: {} (the empty list)
```

symbolcmd the 'short' command that may be used to typeset a specific symbol of this concept, given a numeric index

Here are a few examples which will also be used to illustrate the other commands:

```
NewConcept { swproduct } [
    name = software product, % options 'plural', 'Plural'
    Name = Software Product, % are implicitly defined
    namecmd = \product, % defines \product
    symbols = {p}, % p represents a product
    symbolcmd = \p % defines \p
```

There are certain restrictions on new concept declarations. You may not use the same $\langle concept \ key \rangle$ more than once. You may not use the same symbol for more than one concept (this is a feature; the package will report an error if you do). Also, both $\langle namecmd \rangle$ and $\langle symbolcmd \rangle$ are subject to the rules governing \newcommand. They may not be reused, or you will see a standard LATEX error. Finally, any value you supply must behave properly in an expansion-only context, e.g. be robust.

\ConceptOption

```
\{\langle concept \ key \rangle\} \ \{\langle option \ key \rangle\}
```

This command can be used to get back any option value given a specific $\langle concept \ key \rangle$ and $\langle option \ key \rangle$. For example:

```
\ConceptOption{delta}{Plural}
Deltas
```

```
\edef\prd{\ConceptOption{swproduct}{namecmd}}%
{\ttfamily\expandafter\detokenize\expandafter{\prd}}%
    expands to ``\prd''.
\product expands to "software product".
```

\ConceptOption is 'fully expandable', meaning that it can expand at least down to the value that was given to the option. (This is not (yet) guaranteed for the other commands.)

As you can observe from the \product example above, options that expect a command sequence are stored with an accompanying \noexpand. That means that in an \edef context, \ConceptOption expands down to the stored command but no further. After that you can expand it further if you wish.

\ConceptName

With this command you can typeset the name of the concept with $\langle concept \; key \rangle$ in any of four forms. The $\hat{}$ modifier gives you the capitalized version. The * modifier gives you the plural version. The combination gives you both. The order between $\hat{}$ and * doesn't matter.

```
\ConceptName^*{delta} can transform a \ConceptName{swproduct}.

Deltas can transform a software product.
```

 $\langle namecmd \rangle$

```
[ ^ ] [ * ]
```

This is the 'short' version of \ConceptName, specific for each concept that was declared with the namecmd option. It supports the same modifiers.

```
\delta^* can easily transform a \product.

Deltas can easily transform a software product.
```

\ConceptSymbol

```
\{\langle concept \ key \rangle\} \ [\langle symbol \ index \rangle]
```

This command typesets a specific symbol associated with a a given concept. It is

always typeset in math mode. Specify the concept with the $\langle concept \ key \rangle$ and the symbol with the $\langle symbol \ index \rangle$.

The index is 1-based and points to a place in the symbol list provided with the concept options. If a concept has only one allocated symbol the index may be omitted. If there is more than one symbol, the index is mandatory.

```
\product^* have symbols like \ConceptSymbol{swproduct}.

Software products have symbols like p.
```

 $\langle symbolcmd \rangle$ [$\langle symbolcmd \rangle$

 $[\langle symbol\ index \rangle]$

This is the 'short' version of \ConceptSymbol, specific for each concept that was declared with the symbolcmd option. The optional index is given directly following the command itself. It doesn't need any delimiters. However, you are allowed to use square brackets. See the list-variation of this short command below.

As you can see, this short construct requires a lot less space than the full \ConceptSymbol command, so its use is recommended for readability.

\ConceptSymbols

```
\{\langle concept \ key \rangle\}\ [\langle separator \rangle]\ [\langle last \ separator \rangle]\ \{\langle symbol \ indices \rangle\}
```

This command typesets a $\langle separator \rangle$ separated list of symbols associated with the given concept, optionally with a different $\langle last\ separator \rangle$. Specify the concept with the $\langle concept\ key \rangle$ and the symbol-list with the $\langle symbol\ indices \rangle$. $\langle separator \rangle$ defaults to , and $\langle last\ separator \rangle$ defaults to $\langle separator \rangle$. The whole list is typeset in math mode, so if you'd like a non-math delimiter, you need to use \$ tokens.

The indices are 1-based and point to a place in the symbol list provided with the concept options. The index-list is mandatory, but can be empty.

```
The symbols ConceptSymbols {delta} {1,2,3} represent delta*.

The symbols x, y, z represent deltas.
```

```
What about \ConceptSymbols{delta}[,][\$ and \$]{3, 2, 1}?
What about z, y and x?
```

```
xx\ConceptSymbols{delta}{}xx
xxx
```

If you need any symbol in the resulting list to have some decoration (like a prime, subscript or superscript) you can decorate the corresponding index accordingly.

This currently only works for decorations that would be specified *after* the symbol. Each element of $\langle symbol\ indices \rangle$ still needs to start with the index itself:

```
\ldots such as the symbols in (\coloredge (x_1, y'', z^{x(p)}).
```

 $\langle symbolcmd \rangle$ [$\langle symbol\ indices \rangle$]

This is the 'short' version of \ConceptSymbols, specific for each concept that was declared with the symbolcmd option. The $\langle symbol\ indices \rangle$ list needs to be delimited by square brackets as shown below.

```
$\forall \d[1,2] \in D:\ \d1 \| \d2\ \Rightarrow\ {} \exists \d[3'] \in D:\ \d1 \prec \d3' \land \d2 \prec \d3'$  \forall x,y \in D: \ x ||y \Rightarrow \exists z' \in D: \ x \prec z' \land y \prec z' |
```

```
xx\d[]xx\p[]xx
xxxxx
```

\ConceptNameAndSymbols

```
[ \hat{\ } ] \{\langle concept \ key \rangle\} [\langle separator \rangle] [\langle last \ separator \rangle] \{\langle symbol \ indices \rangle\}
```

This command is the 'hybrid' version of \ConceptName and \ConceptSymbols. It typesets the name of the concept followed by a $\langle separator \rangle$ separated list of symbols associated with the given concept, optionally with a different $\langle last\ separator \rangle$. Specify the concept with the $\langle concept\ key \rangle$ and the symbol-list with $\langle symbol\ indices \rangle$. $\langle separator \rangle$ defaults to , and $\langle last\ separator \rangle$ defaults to \$ and \$. The name is typeset in text mode and the list is typeset in math mode.

The indices are 1-based and point to a place in the symbol list provided with the concept options. The index-list is mandatory and cannot be empty.

You can still supply the $\hat{}$ modifier to capitalize the name but the choice between singular and plural form is determined by the number of $\langle symbol\ indices \rangle$.

```
We use \ConceptNameAndSymbols{delta}[,][$ and also $]{1,2,3}. We use deltas x, y and also z.
```

For some other neat tricks, read the documentation of \ConceptSymbols above.

```
\langle namecmd \rangle [ \hat{} ] [\langle symbol\ indices \rangle]
```

This is a 'short' version of \ConceptNameAndSymbols , specific for each concept that was declared with the namecmd option. The $\langle symbol\ indices \rangle$ list needs to be delimited by square brackets as shown below. The list is comma-delimited and the last (or only) delimiter is the word 'and'.

```
\delta^[1,2] come before \delta[3].

Deltas x and y come before delta z.
```

3 Future Work

Everything up to this version of the package has been a bit of an experiment for me. A way to get me started. I may still fix one or two issues for the 0.0.x series, but I will soon start from scratch with all I've learned.

There will be two major changes starting from version 0.1.0. First of all, the package will be built on top of the glossaries package, which already does much of the work I'm now doing manually. This was always the plan, as we'll want to typeset a glossary with our concepts, and I don't want to reinvent the wheel. The glossaries package is actively developed and has a great amount of features we can take advantage of. Secondly, I will program the 0.1.0 series using IATEX3.

Here is an incomplete list of the features I am planning to implement:

- full integration with the glossaries package
- commands to *modify* existing concepts
- typesetting a summary of the concepts introduced in each chapter / section
- management of tuples and sets of concept instances
- management of *subconcepts* plus a rudimentary *typesystem* that ensures concept instances are not used where a different concept is expected

4 Implementation

We now show and explain the entire implementation in concepts.sty.

4.1 Package Info

```
1 \NeedsTeXFormat{LaTeX2e}
2 \ProvidesPackage{concepts}[2012/12/18 0.0.5
3 managing names and symbols of document specific formal concepts]
```

4.2 Packages

These are the packages we'll need.

```
4 \RequirePackage{etextools}
5 \RequirePackage{nth}
6 \RequirePackage{xspace}
7 \RequirePackage{xparse} % 1
8 \RequirePackage{ltxkeys}[2012/11/17] % 2
9 \RequirePackage{xstring}
```

We need a very recent version of ltxkeys in order to properly handle list-values. Note that xparse needs to be loaded before ltxkeys or things go wrong somehow.

4.3 Facilitating Easy Data Access

```
\cnc@d \{\langle identifier \rangle\} \cnc@g \{\langle identifier \rangle\}
```

This package needs to store and retrieve a lot of data. To make the rest of the code more readable, we define the following commands. They allow a more freeform description of the data.

\cnc@d returns a control sequence name that resolves to a specific piece of data in \csname context. We can get access to the data itself by using \cnc@g.

```
10 \newcommand*{\cnc@d}[1]{\cnc@data@#1}
11 \newcommand*{\cnc@g}[1]{\csuse{\cnc@d{#1}}}
```

Both take an identifier of one the following shapes:

- concepts
- concept($\langle name \rangle$).option($\langle name \rangle$)
- concept($\langle name \rangle$).option($\langle name \rangle$).given
- concept($\langle name \rangle$).option($\langle name \rangle$).count
- concept($\langle name \rangle$).option($\langle name \rangle$).index($\langle number \rangle$)
- $symbol(\langle name \rangle)$.concept

4.4 Private General Purpose Macros and Toggles

```
\cnc@upper \{\langle string \rangle\}
```

We're going to need a command that capitalizes the first letter of a string which fully expands its argument. So here it is.

```
12 \end{1} In which the command $$\{\cnc@upper\}[1]_{\ExpandAftercmds\MakeUppercase{\#1}} $
```

\cnc@grabnumber

```
\{\langle token\ sequence\ containing\ \#1\rangle\}\ [\langle number\rangle]
```

This is a command we're going to use for the automatically defined short symbol macros later. It has one 'real' mandatory argument and then it captures all numerals (0...9) that follow it. These numerals are then substituted for all occurrences of #1 in the mandatory argument which is then 'returned'.

```
13 \newcommand{\cnc@grabnumber}[1]{%

14 \def\cnc@dowithnum##1{#1}%

15 \futuredef[0123456789]{\cnc@@n}%

16 {\expandafter\cnc@dowithnum\expandafter{\cnc@@n}}%

17 }
```

```
\cnc@csvlistsize \{\langle csvlist \rangle\}\ \{\langle command\ sequence \rangle\}
```

This macro takes a comma-separated list of... anything, and stores its size in the given macro as a simple decimal string.

```
18 \newcounter{cnc@listsize}
19 \newrobustcmd{\cnc@csvlistsize}[2]{%
20 \setcounter{cnc@listsize}{0}%
21 \def\do##1{\stepcounter{cnc@listsize}}\docsvlist{#1}%
22 \edef#2{\arabic{cnc@listsize}}%
23 }
```

4.5 Private Specific-purpose Macros

\cnc@conceptname

```
\{\langle plural \rangle\} \{\langle capitalized \rangle\} \{\langle plural \rangle\} \{\langle concept \ key \rangle\}
```

This typesets the name of a specific concept in one of four forms. It can be capitalized or not; and it can be singular or plural. We define this private macro because there will be two public macros with this functionality and we want to define the behavior in only one place.

The first three arguments are **xparse** style booleans. The first and third are the same because the public macros allow both orders between the * and ^ modifiers and we want to have a simple one-to-one mapping between their arguments and the arguments of this private macro.

```
24 \newcommand{\cnc@conceptname}[4]{%
```

We test if both the first and third arguments are true, meaning that the public command has two * modifiers. If it does, we give a package error.

```
25 \ifboolexpr{ test{\IfBooleanTF{#1}} and test{\IfBooleanTF{#3}} }{%
26    \PackageError{concepts}%
27    {You used the * modifier twice; once is enough}%
28    {I will pretend you just used one *.}%
29 }{}%
```

And then we simply typeset the correct value from our datastore.

```
\ifboolexpr{ test{\IfBooleanTF{#1}} or test{\IfBooleanTF{#3}} }{%
30
      \IfBooleanTF{#2}%
31
        {\cnc@g{concept(#4).option(Plural)}}%
32
33
        {\cnc@g{concept(#4).option(plural)}}%
34
      \IfBooleanTF{#2}%
35
        {\cnc@g{concept(#4).option(Name)}}%
36
37
         {\cnc@g{concept(#4).option(name)}}%
38
```

We end with an \xspace because the public command may need one.

```
39 \xspace%
40 }
```

\cnc@conceptsymbol

```
\{\langle concept \ key \rangle\} \ \{\langle index \rangle\}
```

This is the private macro which takes a concept key and an index and returns the corresponding symbol from our data-store. We use it in the public macros that offer this functionality.

The first thing we do is grab the prefix of the second argument that consists of numerals. The rest of the argument is simply left in the input stream afterwards.

```
41 \newcommand*{\cnc@conceptsymbol}[2]{%
42 \cnc@grabnumber{%
```

We check if an actual numerical value was passed.

```
43 \ifstrempty{##1}{%
```

No, we didn't get a numerical index. If there is only one symbol allocated to this concept, we don't care and return that symbol.

```
44  \edef\cnc@symbolcount{\cnc@g{concept(#1).option(symbols).count}}%
45  \ifnumcomp{\cnc@symbolcount}{=}{1}{%}
46  \ensuremath{\cnc@g{concept(#1).option(symbols).index(1)}}%
47  }%
```

If there are multiple symbols, the lack of an index is ambiguous and we report a package error.

```
48
        {%
           \PackageError{concepts}%
49
             {You didn't specify a number, but the '#1'
50
              \MessageBreak concept has more than one symbol
51
              allocated; please\MessageBreak specify a number
52
53
              to typeset a specific symbol}%
54
             {I will pretend you didn't ask for a symbol here.}%
55
        }%
      }%
```

Now follows the 'else' branch: we did get a numerical index!

```
57 {%
```

We check whether it is larger than the number of symbols allocated to the concept.

```
58 \edef\cnc@symbolcount{\cnc@g{concept(#1).option(symbols).count}}%
59 \ifnumcomp{##1}{>}{\cnc@symbolcount}{%
```

If it is, we report an 'index out of bounds' error. We first prepare an appropriate sentence fragment so the error message becomes more readable.

```
\edef\cnc@nth{##1\nthSuff0##1\delimiter}%
60
           \ExpandNext\IfStrEq{\cnc@symbolcount}{0}{%
61
            \edef\cnc@somany{no symbols}%
62
           }{\ExpandNext\IfStrEq{\cnc@symbolcount}{1}{%
63
            \edef\cnc@somany{only 1 symbol}%
64
          }{%
65
             \edef\cnc@somany{only \cnc@symbolcount\space symbols}%
66
          }}%
67
           \PackageError{concepts}%
68
             {You asked for the \cnc@nth\space '#1' symbol,
69
70
              but\MessageBreak the '#1' concept has
71
              \cnc@somany\space allocated}%
72
             {I will pretend you didn't ask for a symbol here.}%
        }%
```

But if the number is within bounds, great! We just return the stored symbol.

```
74 {%
75 \ensuremath{\cnc@g{concept(#1).option(symbols).index(##1)}}%
76 }%

77 }%
```

Now ends our \cnc@grabnumber command, and we supply the second argument that may contain the numbers. Just in case it's empty, we make sure we don't grab anything that comes after the second argument by adding a \relax.

```
78 }#2\relax%
79 }
```

\cnc@conceptsymbols

```
\{\langle concept \ key \rangle\} \ \{\langle separator \rangle\} \ \{\langle last \ separator \rangle\} \ [\langle indices \rangle]
```

This is the private macro which takes a concept key and a comma-separated list of symbol-indices and returns a string-separated list of corresponding concept symbols from our data-store, possibly with a different token as the last separator. We use it in the public macros that offer this functionality. The last argument is optional to make it easier to define our 'short' symbol-list command later.

```
80 \newcounter{cnc@separatorcount}%
81 \NewDocumentCommand{\cnc@conceptsymbols}{m m m O{1}}{%
82 \def\cnc@result{}%
```

We loop through the list of indices and produce the symbols one-by-one. We use a rather ugly trick to possibly have a different $\langle last\ separator \rangle$. Each separator is stored in a separate macro, and we simply redefine the last one after the loop. This causes one macro to be defined for every single separator in the document, but we don't care, since most of this will be rewritten when we switch to LATEX3.

```
\def\do##1{%
      \stepcounter{cnc@separatorcount}%
84
85
      \edef\cnc@sepcsname{cnc@separator\arabic{cnc@separatorcount}}%
      \csdef{\cnc@sepcsname}{#2}%
86
      \expandafter\expandafter\expandafter\def\expandafter%
87
        \expandafter\expandafter\cnc@result\expandafter%
88
        \expandafter\expandafter\cnc@result%
89
        \csname\cnc@sepcsname\endcsname%
90
        \cnc@conceptsymbol{#1}{##1}}%
91
    }\docsvlist{#4}%
92
93
    \edef\cnc@sepcsname{cnc@separator\arabic{cnc@separatorcount}}%
94
    \csdef{\cnc@sepcsname}{#3}%
    \ensuremath{\expandafter\@gobble\cnc@result{}}%
96 }
```

\cnc@nameandsymbols

```
{\langle concept \ key \rangle} \ {\langle star \rangle} \ {\langle capitalized \rangle} \ {\langle star \rangle} 
{\langle separator \rangle} \ {\langle last \ separator \rangle} \ {\langle indices \rangle}
```

This is the private macro which takes a concept key, a few modifiers, a commaseparated list of symbol-indices and custom separators and returns a separated list of the corresponding concept symbols from our data-store. We use it in the public macros that offer this functionality.

```
97 \newrobustcmd{\cnc@nameandsymbols}[7]{%
```

We first check if any * modifiers were given and, if so, generate an error.

```
98 \ifboolexpr{ test{\IfBooleanTF{#2}} or test{\IfBooleanTF{#4}} }{%
99    \PackageError{concepts}%
100    {You used the * modifier, but pluralization\MessageBreak
101    will be decided by the size of the index list}%
102    {I will pretend you didn't use the * modifier.}%
103 }{}%
```

We then typeset the name of the concept. We check pluralization and pass along the capitalization.

```
104 \cnc@csvlistsize{#7}{\cnc@symbollistsize}%
105 \ifnumcomp{\cnc@symbollistsize}{=}{1}{%
106 \cnc@conceptname{\BooleanFalse}{#3}{\BooleanFalse}{#1}%
107 }{%
108 \cnc@conceptname{\BooleanTrue}{#3}{\BooleanFalse}{#1}%
109 } % <-- intentional space</pre>
```

Finally, we print the symbol list.

```
110 \cnc@conceptsymbols{#1}{#5}{#6}[#7]%
111 }
```

4.6 Public Macros

We now implement the macros that will be used directly by package users.

The \NewConcept macro is defined using xparse, since we want the optional argument after the mandatory one (it's just nicer).

```
112 \NewDocumentCommand{\NewConcept}{m 0{}}{%
```

Is this concept key already defined? If so, we report a package error.

```
\xifinlist{#1}{\cnc@g{concepts}}{%

\PackageError{concepts}%

{The concept key '#1' is already taken}%

{I will pretend that this '\protect\newconcept'%

didn't happen.}%

}
```

Otherwise, we start the actual processing of this new concept.

```
119 {%
```

We add the concept to the concepts list in our datastore.

```
120 \listcsxadd{\cnc@d{concepts}}{#1}%
```

We then check which options were explicitly specified by the user. This results in a set of toggles in our datastore, which may be used by other code.

```
121
       \DeclareRobustCommand*{\cnc@registertoggle}[1]{%
122
         \newtoggle{\cnc@d{concept(#1).option(##1).given}}%
123
         \togglefalse{\cnc@d{concept(#1).option(##1).given}}%
         \ltxkeys@newordkey[cnc@toggle]{#1}{##1}[]%
124
           {\toggletrue{\cnc@d{concept(#1).option(##1).given}}}%
125
126
       \cnc@registertoggle{name}%
127
       \cnc@registertoggle{Name}%
128
       \cnc@registertoggle{plural}%
129
       \cnc@registertoggle{Plural}%
130
       \cnc@registertoggle{namecmd}%
131
       \cnc@registertoggle{symbols}%
132
       \cnc@registertoggle{symbolcmd}%
133
       \ltxkeys@setkeys*[cnc@toggle]{#1}{#2}%
```

We now register the concept name options name, Name, plural and Plural. This is also where we set their default values.

```
135 \ltxkeys@newordkey[cnc]{#1}{name}%

136 [#1]%

137 {\csdef{\cnc@d{concept(#1).option(name)}}{##1}}%

138 \ltxkeys@newordkey[cnc]{#1}{Name}%
```

```
139
         [\cnc@upper{\cnc@g{concept(#1).option(name)}}]%
         {\csdef{\cnc@d{concept(\#1).option(Name)}}{\#\#1}}\%
140
       \ltxkeys@newordkey[cnc]{#1}{plural}%
141
         [\cnc@g{concept(#1).option(name)}s]%
142
         {\csdef{\cnc@d{concept(#1).option(plural)}}{##1}}%
143
       \ltxkeys@newordkey[cnc]{#1}{Plural}%
144
          [\cnc@upper{\cnc@g{concept(#1).option(plural)}}]%
145
         {\csdef{\cnc@d{concept(#1).option(Plural)}}{##1}}%
146
```

We next register the namecmd option. Its default value is the concept key with a \ in front of it. Unlike most other options, though, we require the option name to be explicitly given by the user to actually define the macro. The following code also contains the test.

```
147 \expandaftercmds{\ltxkeys@newordkey[cnc]{#1}{namecmd}%

148 [}{\csname#1\endcsname}]{%

149 \iftoggle{\cnc@d{concept(#1).option(namecmd).given}}{%
```

We register the option value as given.

```
150 \csdef{\cnc@d{concept(#1).option(namecmd)}}{\noexpand##1}
```

```
\langle namecmd \rangle [*][^][*][\langle indices \rangle]
```

If the option is processed, we define the concept-specific name command. We distinguish between two cases: whether an index-list was provided or not.

```
\NewDocumentCommand{##1}{t* t^ t* +o}{%
151
152
              \IfValueTF{####4}{%
                \cnc@nameandsymbols{#1}{####1}{####2}{####3}%
153
                  {,}{$ and $}{####4}%
154
              }{%
155
                \cnc@conceptname{####1}{####2}{####3}{#1}%
156
              }%
157
            }%
158
159
         }{}%
160
       }%
```

We now register the symbols option. This option expects a list. The callback of the following code processes it one symbol at a time. And we first initialize the symbol counter to 0 in case the list is empty

```
161 \csdef{\cnc@d{concept(#1).option(symbols).count}}{0}%
162 \ltxkeys@newlistkey[cnc]{#1}{symbols}[]{%
```

We check if this particular symbol is already defined. We don't want a symbol allocated to different concepts. Or allocated twice to the same concept, for that matter. If all is fine, we update the symbol counter for this concept, we add the symbol itself and we update the reverse map we use for checking duplicates.

```
163
         \ifcsundef{\cnc@d{symbol(\detokenize{##1}).concept}}{%
164
            \csedef{\cnc@d{concept(#1)%
165
                           .option(symbols)%
                            .count}}{\ltxkeys@listcount}%
166
           \csdef{\cnc@d{concept(#1)%
167
                          .option(symbols)%
168
                           .index(\ltxkeys@listcount)}}{##1}%
169
            \csedef{\cnc@d{symbol(\detokenize{##1}).concept}}{#1}%
170
171
```

If the symbol is already in use we report a package error.

```
172
         {%
173
            \PackageError{concepts}%
              {The symbol '\detokenize{##1}' is already allocated
174
               to the '\cnc@g{symbol(\detokenize{##1}).concept}'
175
               concept}%
176
              {I will pretend that you did not
177
               try to add this symbol.}%
178
         }%
179
       }%
180
```

We register the **symbolcmd** option. It does not really have a default, but we give an empty default so we can test for the empty string inside.

```
181 \ltxkeys@newordkey[cnc]{#1}{symbolcmd}[]{%
182 \ifblank{##1}{}{%
```

We register the option value as given.

```
183 \csdef{\cnc@d{concept(#1).option(symbolcmd)}}{\noexpand##1}
```

 $\langle symbolcmd \rangle \quad [\langle index \rangle]$

If the option is processed, we now define the concept-specific 'short' command used to typeset one or more of the allocated symbols. It doesn't have a conventional argument, but it grabs all numerals following it and uses that as an index to the symbol. If a number was not detected, we pass control to the \cnc@conceptsymbols command, which is still able to grab a square bracket delimited list of indices.

```
\newrobustcmd*{##1}{%
184
              \cnc@grabnumber{%
185
                \IfInteger{######1}{%
186
                  \cnc@conceptsymbol{#1}{#######1}%
187
188
                  \cnc@conceptsymbols{#1}{,}{,}%
189
                }%
190
             }%
191
            }%
192
```

```
193 }%
194 }%
```

Finally, we issue the command to parse and process all options.

```
195 \ltxkeys@launchkeys[cnc]{#1}{#2}%

196 }%
197 }
```

 $\ConceptOption \{(conceptOption)\}$

 $\{\langle concept \ key \rangle\} \ \{\langle option \ key \rangle\}$

The point of this command is that it can retrieve any option value in an expandable way. That means we can't use xparse, but we don't need it.

```
198 \newcommand*{\ConceptOption}[2]{%
199 \cnc@g{concept(#1).option(#2)}%
200 }
```

Unfortunately, as of writing this, not all options are stored in a fully expandable way yet. But they will be in a later version.

\ConceptName

```
[*][^{\circ}][*]{\langle concept \ key \rangle}
```

This implementation simply calls our private macro for retrieving the name in one of four forms.

\ConceptSymbol

```
\{\langle concept \ key \rangle\} \ [\langle index \rangle]
```

This implementation simply calls our private macro for retrieving the symbol with the given index. The index is optional and defaults to 1.

```
204 \NewDocumentCommand{\ConceptSymbol}{m O{1}}{% 205 \cnc@conceptsymbol{#1}{#2}% 206}
```

\ConceptSymbols

```
\{\langle concept \ key \rangle\}\ [\langle separator \rangle]\ [\langle last \ separator \rangle]\ \{\langle indices \rangle\}
```

This implementation simply calls our private macro for retrieving the symbol list with the given indices. The index-list is mandatory but can be empty.

```
207 \NewDocumentCommand{\ConceptSymbols}{m +0{,} +o m}{%}
208 \IfValueTF{#3}{%}
209 \cnc@conceptsymbols{#1}{#2}{#3}[#4]%
210 }{%
211 \cnc@conceptsymbols{#1}{#2}{#2}[#4]%
212 }%
213 }
```

$\verb|\ConceptNameAndSymbols| \{\langle concept \ key \rangle\} \ \{\langle indices \rangle\}|$

This implementation simply calls our private macro for typesetting the concept name and the symbol list with the given indices. The index-list is mandatory and cannot be empty.

Change History

0.0.1	0.0.4
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	General: finished the documentation and made a few fixes \dots 1 0.0.5
0.0.3	General: implemented symbol-list
General: separated the .dtx file	commands and improved docu-
from the .sty file $\dots 1$	mentation $\dots \dots 1$

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