

The L^AT_EX 2 _{ε} Sources

Johannes Braams
David Carlisle
Alan Jeffrey
Leslie Lamport
Frank Mittelbach
Chris Rowley
Rainer Schöpf

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This file is maintained by the L^AT_EX Project team.
Bug reports can be opened (category `latex`) at
<https://latex-project.org/bugs.html>.

Contents

a ltdirchk.dtx	1
1 L^AT_EX System Dependent Initialisations	1
2 Initialisation	2
2.1 INITEX	2
2.2 Some bits of 2e	4
3 texsys.cfg	5
3.1 texsys.cfg	5
3.2 UNIX (web2c)	7
3.3 UNIX (other)	7
3.4 MSDOS (emtex)	7
3.5 MSDOS (other)	7
3.6 VMS (DECUS T _E X, PD VMS 3.6)	7
3.7 VMS (???)	8
3.8 MACINTOSH (OzTeX 1.6)	8
3.9 MACINTOSH (other)	8
3.10 FAKE EXAMPLE	8
4 Setting \currdir	9
5 Setting \input@path	10

6	Filename Parsing	11
7	T_EX Versions	13
8	ltxcheck.tex	13
b	ltpplain.dtx	15
9	Plain T_EX	15
c	ltvers.dtx	33
10	Version Identification	33
d	ltdefns.dtx	36
11	Definitions	36
11.1	Initex initialisations	36
11.2	Saved versions of T _E X primitives	36
11.3	Command definitions	37
11.4	Robust commands and protect	44
11.5	Internal defining commands	48
12	Discretionary Hyphenation	51
e	ltalloc.dtx	54
13	Counters	54
f	ltcntrl.dtx	56
14	Program control structure	56
g	lterror.dtx	60
15	Error handling and tracing	60
15.1	General commands	60
15.2	Specific errors	65
15.3	Tracing	68
h	ltpar.dtx	69
16	Paragraphs	69
16.1	Implementation	69

i	ltspace.dtx	71
17	Spacing	71
17.1	User Commands	71
17.2	Chris' comments	71
17.3	Some immediate actions	73
17.4	The code	74
17.5	Vertical spacing	80
17.6	Horizontal space (and breaks)	83
j	ltlogos.dtx	87
18	Logos	87
k	ltfiles.dtx	88
19	File Handling	88
19.1	Safe Input Macros	96
19.2	Listing files	100
l	ltoutenc.dtx	102
20	Font encodings	102
20.1	Removing encoding-specific commands	104
20.2	The order of declarations	105
20.3	Docstrip modules	105
20.4	Definitions for the kernel	106
20.4.1	Declaration commands	106
20.4.2	Hyphenation	113
20.4.3	Miscellania	113
20.4.4	Default encodings	114
20.4.5	Math material	116
20.5	Definitions for the OT1 encoding	117
20.6	Definitions for the T1 encoding	120
20.7	Definitions for the OMS encoding	125
20.8	Definitions for the OML encoding	126
20.9	Definitions for the OT4 encoding	126
20.10	Definitions for the TS1 encoding	128
20.11	Definitions for the TU encoding	132
21	Package files	142
21.1	The fontenc package	142
21.2	The textcomp package	144
21.2.1	Supporting oldstyle digits	152
21.2.2	Subset encoding defaults	153
m	ltcounts.dtx	155

22	Counters and Lengths	155
22.1	Environment Counter Macros	155
n	ltlength.dtx	162
23	Lengths	162
o	ltfssbas.dtx	163
24	Preliminary macros	163
25	Macros for setting up the tables	164
26	Selecting a new font	169
26.1	Macros for the user	169
26.2	Macros for loading fonts	173
27	Assigning math fonts to <i>versions</i>	179
p	ltfsstrc.dtx	185
28	Introduction	185
29	A driver for this document	185
30	The Implementation	186
31	Handling Options	186
32	Macros common to <code>fam.tex</code> and <code>tracefnt.sty</code>	188
32.1	General font loading	188
32.2	Math fonts setup	192
32.2.1	Outline of algorithm for math font sizes	192
32.2.2	Code for math font size setting	194
32.2.3	Other code for math	195
33	Scaled font extraction	197
33.1	Sizefunctions	204
q	ltfsscmp.dtx	207
r	ltfssdcl.dtx	211
34	Interface Commands	211
s	ltfssini.dtx	237

35 NFSS Initialisation	237
35.1 Providing math <i>versions</i>	237
35.2 Miscellaneous	239
t fontdef.dtx	243
36 Introduction	243
37 Customization	243
38 The docstrip modules	244
39 A driver for this document	244
40 The fonttext.ltx file	245
40.1 Encodings	245
40.2 Defaults	247
41 The fontmath.ltx file	248
41.1 The font encodings used	248
41.1.1 Symbolfont and Alphabet declarations	249
41.2 Math font sizes	249
41.3 The math symbol assignments	250
41.3.1 The letters	250
41.3.2 The digits	251
41.3.3 Punctuation, brace, etc. keys	251
41.3.4 Delimitercodes for characters	252
41.4 Symbols accessed via control sequences	252
41.4.1 Greek letters	252
41.4.2 Ordinary symbols	253
41.4.3 Large Operators	254
41.4.4 Binary symbols	254
41.4.5 Relations	255
41.4.6 Arrows	256
41.4.7 Punctuation symbols	257
41.4.8 Math accents	257
41.4.9 Radicals	258
41.4.10 Over and under something, etc	258
41.4.11 Delimiters	259
41.5 Math versions of text commands	260
41.6 Other special functions and parameters	260
41.6.1 Biggggg	260
41.6.2 The log-like functions	261
41.6.3 Parameters	261
42 Default cfg files	261
u preload.dtx	262

43	Overview	262
44	Customization	262
45	Module switches for the <code>DOCSTRIP</code> program	263
46	A driver for this document	263
47	The code	263
v	<code>ltfntcmd.dtx</code>	266
48	Introduction	266
49	The implementation	268
50	Initialization	273
w	<code>ltpageno.dtx</code>	274
51	Page Numbering	274
x	<code>ltxref.dtx</code>	275
52	Cross Referencing	275
	52.1 Cross Referencing	275
y	<code>ltmiscen.dtx</code>	279
53	Miscellaneous Environments	279
	53.1 Environments	279
	53.2 Center, Flushright, Flushleft	287
	53.3 Verbatim	288
z	<code>ltmath.dtx</code>	294
54	Math setup	294
	54.1 Math commands based on plain <code>TEX</code>	294
	54.1.1 The log-like functions	294
	54.1.2 Biggggg	295
	54.1.3 The UNSORTED Rest	295
	54.2 Math Environments	300
	54.3 External options to the standard document classes	303
	54.3.1 Left equation numbering	303
	54.3.2 Flush left equations	304

A	ltlists.dtx	307
55	List, and related environments	307
55.1	List and Trivlist	308
55.2	Vertical Spacing (skips)	309
55.3	Penalties	309
55.4	Horizontal Spacing (dimens)	309
55.5	Default Values	310
55.6	Itemize and Enumerate	320
B	ltboxes.dtx	322
56	L^AT_EX Box commands	322
56.1	Some low-level constructs	334
C	lttab.dtx	335
57	Tabbing, Tabular and Array Environments	335
57.1	tabbing	335
57.2	array and tabular environments	343
D	ltpictur.dtx	357
58	Picture Mode	357
58.1	Curves	377
E	ltthm.dtx	380
59	Theorem Environments	380
F	ltsect.dtx	384
60	Sectioning Commands	384
60.1	The Title	384
60.2	Sectioning	385
60.2.1	Initializations	391
60.3	Table of Contents etc.	392
60.3.1	Convention	392
60.3.2	Commands	392
G	ltfloat.dtx	396
61	Floats	396
61.1	Floating Environments	396
61.2	Footnotes	409

H	ltidxglo.dtx	415
62	Index and Glossary Generation	415
I	ltbibl.dtx	417
63	Bibliography Generation	417
63.1	Default definitions	420
J	ltpage.dtx	421
64	Page styles and related commands	421
64.1	Page Style Commands	421
64.2	How a page style makes running heads and feet	421
64.3	marking conventions	421
K	ltoutput.dtx	424
65	Output Routine	424
65.1	Floats	424
65.1.1	Kludgeins	479
65.1.2	Float control	480
65.1.3	Float placement parameters	492
L	ltclass.dtx	496
66	Introduction	496
67	User interface	496
67.1	Option processing	497
68	Class and Package interface	498
68.1	Class name and version	498
68.2	Package name and version	498
68.3	Requiring other packages	498
68.4	Declaring new options	499
68.5	Safe Input Macros	500
69	Implementation	500
69.1	Hooks	512
69.2	Providing shipment	514
70	Package/class rollback mechanism	519
71	After Preamble	527
M	lthyphen.dtx	528

N	ltluatex.dtx	530
72	Overview	530
73	Core TeX functionality	530
74	Plain TeX interface	531
75	Lua functionality	531
75.1	Allocators in Lua	531
75.2	Lua access to TeX register numbers	532
75.3	Module utilities	533
75.4	Callback management	533
76	Implementation	534
76.1	Minimum LuaTeX version	534
76.2	Older L ^A T _E X/Plain TeX setup	534
76.2.1	Fixes to <i>etex.src/etex.sty</i>	535
76.2.2	luatex specific settings	535
76.3	Attributes	536
76.4	Category code tables	536
76.5	Named Lua functions	538
76.6	Custom whatsits	539
76.7	Lua bytecode registers	539
76.8	Lua chunk registers	539
76.9	Lua loader	539
76.10	Lua module preliminaries	541
76.11	Lua module utilities	541
76.11.1	Module tracking	541
76.11.2	Module messages	542
76.12	Accessing register numbers from Lua	543
76.13	Attribute allocation	544
76.14	Custom whatsit allocation	544
76.15	Bytecode register allocation	545
76.16	Lua chunk name allocation	545
76.17	Lua function allocation	546
76.18	Lua callback management	546
76.18.1	Housekeeping	546
76.18.2	Handlers	548
76.18.3	Public functions for callback management	550
O	ltfinal.dtx	555
77	Final settings	555
77.1	Debugging	555
77.2	Typesetting parameters	555
77.3	Lccodes for hyphenation	557
77.4	Hyphenation	560
77.5	Font loading	561
77.6	Input encoding	561

77.7 Lccodes and uccodes	565
77.8 Applying Patch files	567
77.9 Freeing Memory	568
77.10 Initialise file list	568
77.11 Dumping the format	569

Change History	570
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Index	632
--------------	------------

File a

ltdirchk.dtx

1 L^AT_EX System Dependent Initialisations

This file implements the semi-automatic determination of various system dependent parts of the initialisation. The actual definitions may be placed in a file `texsys.cfg`. Thus for operating systems for which the tests here do not result in acceptable settings, a ‘hand written’ `texsys.cfg` may be produced.

The macros that must be defined are:

`\@currdir` `\@currdir<filename><space>` should expand to a form of the filename that uniquely refers to the ‘current directory’ if this is possible. (The expansion should also end with a space.) on UNIX, this is `\def\@currdir{./}`. For more exotic operating systems you may want to make `\@currdir` a macro with arguments delimited by . and/or `<space>`. If the operating system has no concept of directory structure, this macro should be defined to be empty.

`\input@path` If the primitive `\openin` searches the same directories as the primitive `\input`, then it is possible to tell (using `\ifeof`) whether a file exists before trying to input it. For systems like this, `\input@path` should be left undefined.

If `\openin` does not ‘follow’ `\input` then `\input@path` must be defined to be a list of directories to search for input files. The format for each directory is as for `\@currdir`, normally just a prefix is required, but it may be a macro with space-delimited argument. That is, if `<dir>` is an entry in the input path, TeX will try to load the expansion of `<dir><filename><space>`

So either `<dir>` should be defined as a macro with argument delimited by space, or it should just expand to a directory name, including the final directory separator, so that it may be concatenated with the `<filename>`. This means that for UNIX-like syntax, each `<dir>` should end with a slash, /.

`\input@path` should expand to a list of such directories, each in a {} group.

`\filename@parse` After a call of the form: `\filename@parse{<filename>}`, the three macros `\filename@area`, `\filename@base`, `\filename@ext` should be defined to be the ‘area’ (or directory), basename and extension respectively. If there was no extension specified in `<filename>`, `\filename@ext` should be `\let` to `\relax` (so this case may be tested with `\ifundefined{\filename@ext}` and, perhaps a default extension substituted).

Normally one would not need to define this macro in `texsys.cfg` as the automatic tests can supply parsers that work with UNIX and VMS and Macintosh syntax, as well as a basic parser that will cover many other cases. However some operating systems may need a ‘hand produced’ parser in which case it should be defined in this file.

The UNIX parser also works for most MSDOS TeX versions. Currently if the UNIX, VMS or Macintosh parser is not used, `\filename@parse` is defined to always return an empty area, and to split the argument into basename and extension at the first ‘.’ that occurs in the name. Parsers for other formats may be defined in `texsys.cfg`, in which case they will be used in preference to the default definitions.

`\TeXversion` `\TeXversion` is now set automatically by the initialisation tests in this file. You should not need to set it in `texsys.cfg`, however the following documentation

is left for information. L^AT_EX does not set this variable exactly, the automatic tests set it to:

- 2 for any version, v , $v < 3.0$
- 3 for any version, v , $3.0 \leq v \leq 3.14$
- $\langle\text{undefined}\rangle$ otherwise.

However these values are accurate enough for L^AT_EX to take appropriate action for these old T_EXs.

If your T_EX is older than version 3.141, then you should define `\@TeXversion` (using `\def`) to be the version number. If you do not do this¹, L^AT_EX will not work around a bug in old T_EX versions, and so error messages will appear in a very strange format, with $\wedge\wedge J$ appearing instead of line breaks:

```
! LaTeX Error: \rubbish undefined.^\wedge\wedge JSee the LaTeX manual or LaTeX Companion  
for explanation.^\wedge JType H <return> for immediate help.  
...  
  
1.3 \renewcommand{\rubbish}  
{}?  
?
```

However if you put `\def\@TeXversion{3.14}` in `texsys.cfg` the following format will be used:

```
! LaTeX Error: \rubbish undefined.  
  
See the LaTeX manual or LaTeX Companion for explanation.  
Type H <return> for immediate help.  
!.  
...  
  
1.3 \renewcommand{\rubbish}  
{}?  
?
```

Note that this has an extra line `! .` which does not appear in error messages that use the default settings with a current version of T_EX, but this should not cause any confusion we hope.

2 Initialisation

As this file is read at a very early stage, some definitions that are normally considered to be part of the format must be made here.

2.1 INITEX

```
1 {*dircheck}  
2 {*initex}  
3 {initex}\ifnum\catcode`\'f=1  
4 {initex} \errmessage  
5 {initex} {LaTeX must be made using an initex with no format preloaded}
```

¹Actually if your T_EX is really old, version 2, L^AT_EX can detect this, and sets `\@TeXversion` to 2 if it is not set in the `cfg` file.

```

6 <initex>\fi
7 \catcode`\f=1
8 \catcode`\j=2

```

If `LuaTeX` is in use the extensions and other new primitives have to be activated: this is done as early as possible. Older versions of `LuaTeX` do not hide the primitives: a version check is not needed as the version itself will be missing in the case where action is needed!

```

9 \ifx\directlua\undefined
10 \else
11   \ifx\luatexversion\undefined

```

Enable e-TeX/pdfTeX/Umath primitives with their natural names

```

12     \directlua{tex.enableprimitives("",%
13                 tex.extraprimitives('etex', 'pdftex', 'umath'))}

```

In current formats enable primitives with unprefixed names. the `latexrelease` guards allow the primitives to be defined with a `\luatex` prefix if older formats are specified.

```

14 </initex>
15 </dircheck>
16 <*initex, latexrelease>
17 <|latexrelease>\ifx\directlua\undefined\else
18 <|latexrelease>\IncludeInRelease{2015/10/01}{\luatexluafunction}
19 <|latexrelease>                                {LuaTeX (prefixed names)}%
20     \directlua{tex.enableprimitives("",%
21                 tex.extraprimitives("omega", "aleph", "luatex"))}
22 <|latexrelease>\EndIncludeInRelease
23 <|latexrelease>\IncludeInRelease{0000/00/00}{\luatexluafunction}
24 <|latexrelease>                                {LuaTeX (prefixed names)}%
25 <|latexrelease>\directlua{
26 <|latexrelease>  tex.enableprimitives(
27 <|latexrelease>    "luatex",
28 <|latexrelease>    tex.extraprimitives("core", "omega", "aleph", "luatex")
29 <|latexrelease>  )
30 <|latexrelease>  local i
31 <|latexrelease>  local t = { }
32 <|latexrelease>  for _,i in pairs(tex.extraprimitives("luatex")) do
33 <|latexrelease>    if not string.match(i,"^U") then
34 <|latexrelease>      if not string.match(i, "^luatex") then
35 <|latexrelease>        table.insert(t,i)
36 <|latexrelease>      end
37 <|latexrelease>    else
38 <|latexrelease>      if string.match(i,"^Uchar$") then
39 <|latexrelease>        table.insert(t,i)
40 <|latexrelease>      end
41 <|latexrelease>    end
42 <|latexrelease>  end
43 <|latexrelease>  for _,i in pairs(t) do
44 <|latexrelease>    tex.print(
45 <|latexrelease>      "\noexpand\\let\noexpand\\\" .. i
46 <|latexrelease>      .. "\noexpand\\undefined"
47 <|latexrelease>    )
48 <|latexrelease>  end
49 <|latexrelease>}
50 <|latexrelease>\EndIncludeInRelease

```

```

51 <{latexrelease}>\fi
52 </initex, latexrelease>
53 <*dircheck>
54 <*initex>
55   \fi
56 \fi

```

A test can now be made for eTeX.

```

57 <initex>\ifx\TeXversion\undefined
58 <initex>  \errmessage
59 <initex>    {LaTeX requires e-Tex}
60 <initex>  \expandafter\endinput
61 <initex>\fi

```

That distraction over, back to the basics of a format.

```

62 \catcode`#=6
63 \catcode`^=7
64 \chardef\active=13
65 \catcode`\@=11
66 \countdef\count@=255
67 \let\bgroup={ \let\egroup=}
68 \ifx\@@input\@undefined\let\@@input\input\fi
69 \ifx\@@end\@undefined\let\@@end\end\fi
70 \chardef\@inputcheck0
71 \chardef\sixt@n=16
72 \newlinechar`\^J
73 \def\typeout{\immediate\write17}
74 \def\dospecials{\do\ \do\\ \do\{\ \do\}\ \do\$ \do\&%
75   \do#\ \do\^\ \do\_ \do%\ \do\~}
76 \def\@makeother#1{\catcode`#1=12\relax}
77 \def\space{ }
78 \def\@tempswafalse{\let\if@tempswa\iffalse}
79 \def\@tempswatrue{\let\if@tempswa\iftrue}
80 \let\if@tempswa\iffalse
81 \def\loop#1\repeat{\def\iterate{\#1\relax\expandafter\iterate\fi}%
82   \iterate \let\iterate\relax}
83 \let\repeat\fi
84 </initex>

```

2.2 Some bits of 2e

```

85 <*2ekernel>
86 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}
87 \long\def\@firstoftwo#1#2{#1}
88 \long\def\@secondoftwo#1#2{#2}

```

This is a special version of \ProvidesFile for initex use.

```

89 \def\ProvidesFile#1{%
90   \begingroup
91     \catcode`\ 10 %
92     \ifnum \endlinechar<256 %
93       \ifnum \endlinechar>\m@ne
94         \catcode\endlinechar 10 %
95       \fi
96     \fi
97   \@makeother\%

```

```

98      \@ifnextchar[{\@providesfile{#1}}{\@providesfile{#1}[]}
99 \def\@providesfile#1[#2]{%
100   \wlog{File: #1 #2}%
101   \@addtofilelist{ #2}%
102   \endgroup}
103 \long\def\@addtofilelist#1{%
104 \def\@empty{}%
105 \catcode`\%=12%
106 \def\@percentchar{}%
107 \catcode`\%-14%
108 \let\@currdir\@undefined%
109 \let\input@path\@undefined%
110 \let\filename@parse\@undefined%
\strip@prefix
111 \def\strip@prefix#1>{}%
112 </2ekernel>

```

3 texsys.cfg

As mentioned above, any site specific definitions required to describe the filename handling must be entered into a file `texsys.cfg`. If `texsys.cfg` can not be located by `\openin`, we write a default version out. The default version only contains comments, so we do not actually input the file in that case. The automatic tests later will, hopefully, correctly define the required macros.

The tricky code below checks to see if `texsys.cfg` exists. If it does not, all the text in this file between START and END is copied verbatim to a new file `texsys.cfg`. If `texsys.cfg` is found, then it is simply input. This is only done when this file is being used unstripped.

```

113 (*docstrip)
114 \openin15=texsys.cfg
115 \ifeof15
116 \typeout{** Writing a default texsys.cfg}
117 \immediate\openout15=texsys.cfg
118 \begingroup
119 \catcode`^\^M\active%
120 \let^\^M\par%
121 \def\reserved@a{\^M}%
122 \def\reserved@b{\^M}%
123 \ifx\reserved@b\reserved@c\endgroup\else%
124   \immediate\write15{\^M}%
125   \expandafter\reserved@a\fi}%
126 \def\reserved@d{\^M\let\do\@makeother\dospecials\reserved@a}%
127 \catcode`\%=12%
128 \def\reserved@c{\%END}
129 \reserved@d
START

```

3.1 texsys.cfg

This file contains the site specific definitions of the four macros `\@currdir`, `\input@path`, `\filename@parse` and `\@TeXversion`.

As distributed it only contains comments, however this ‘empty’ file will work on many systems because of the automatic tests built into `ltdirchk.dtx`. You are allowed to edit this file to add definitions of these macros appropriate to your system.

The macros that must be defined are:

- \@currdir \@currdir`<filename><space>` should expand to a form of the filename that uniquely refers to the ‘current directory’ if this is possible. (The expansion should also end with a space.) on UNIX, this is `\def\@currdir{./}`. For more exotic operating systems you may want to make `\@currdir` a macro with arguments delimited by . and/or `<space>`. If the operating system has no concept of directory structure, this macro should be defined to be empty.

\input@path If the primitive `\openin` searches the same directories as the primitive `\input`, then it is possible to tell (using `\ifeof`) whether a file exists before trying to input it. For systems like this, `\input@path` should be left undefined.

If `\openin` does not ‘follow’ `\input` then `\input@path` must be defined to be a list of directories to search for input files. The format for each directory is as for `\@currdir`, normally just a prefix is required, but it may be a macro with space-delimited argument. That is, if `<dir>` is an entry in the input path, TeX will try to load the expansion of

`(dir)<filename><space>`

So either `<dir>` should be defined as a macro with argument delimited by space, or it should just expand to a directory name, including the final directory separator, so that it may be concatenated with the `<filename>`. This means that for UNIX-like syntax, each `<dir>` should end with a slash, /. One exception to this rule is that the input path should always contain the empty directory {} as this will allow ‘full pathnames’ to be used, and the ‘current directory’ to be searched.

\input@path should expand to a list of such directories, each in a {} group.

- \filename@parse After a call of the form: `\filename@parse{<filename>}`, the three macros `\filename@area`, `\filename@base`, `\filename@ext` should be defined to be the ‘area’ (or directory), basename and extension respectively. If there was no extension specified in `<filename>`, `\filename@ext` should be `\let` to `\relax` (so this case may be tested with `\ifundefined{\filename@ext}` and, perhaps a default extension substituted).

Normally one would not need to define this macro in `texsys.cfg` as the automatic tests can supply parsers that work with UNIX and VMS syntax, as well as a basic parser that will cover many other cases. However some operating systems may need a ‘hand produced’ parser in which case it should be defined in this file.

The UNIX parser also works for most MSDOS TeX versions. Currently if the UNIX or VMS parser is not used, `\filename@parse` is defined to always return an empty area, and to split the argument into basename and extension at the first ‘.’ that occurs in the name. Parsers for other formats may be defined in `texsys.cfg`, in which case they will be used in preference to the default definitions.

You should not need to set this macro in `texsys.cfg`. L^AT_EX tests to set this automatically. See the comments in the opening section of `ltdirchk.dtx`.

The following sections give examples of definitions which might work on various systems. These are currently mainly untested as I only have access to a few systems, all of which do not need this file as the automatic tests work. All the code is commented out.

3.2 UNIX (web2c)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
130 %\def\@currdir{./}
131 %\let\input@path\@undefined
```

3.3 UNIX (other)

Apparently some commercial UNIX implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever directories are used at your site): note that the directory names should end with `/`.

```
132 % \def\@currdir{./}
133 % \def\input@path{%
134 %   {/usr/local/lib/tex/inputs/distrib/}%
135 %   {/usr/local/lib/tex/inputs/contrib/}%
136 %   {/usr/local/lib/tex/inputs/local/}%
137 % }
```

3.4 MSDOS (emtex)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
138 % \def\@currdir{./}
139 % \let\input@path\@undefined
```

3.5 MSDOS (other)

Some PC implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever directories are used at your site): note that the directory names should end with `/`. This assumes the implementation uses UNIX style `/` as the directory separator.

```
140 % \def\@currdir{./}
141 % \def\input@path{%
142 %   {c:/tex/inputs/distrib/}%
143 %   {c:/tex/inputs/contrib/}%
144 %   {c:/tex/inputs/local/}%
145 % }
```

3.6 VMS (DECUS TEX, PD VMS 3.6)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
146 % \def\@currdir{[]}
147 % \let\input@path\@undefined
```

3.7 VMS (???)

Some VMS implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following:

```
148 % \def\@currdir{[]}
149 % \def\input@path{%
150 %   {tex_inputs:}%
151 %   {SOMEDISK:[SOME.TEX.DIRECTORY]}%
152 % }
```

3.8 MACINTOSH (OzTeX 1.6)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
153 % \def\@currdir{:
154 % \let\input@path\@undefined
```

3.9 MACINTOSH (other)

Some Macintosh implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever folders are used on your machine): note that the directory names should end with :, and they should contain *no* spaces.

```
155 % \def\@currdir{:
156 % \def\input@path{%
157 %   {Hard-Disk:Applications:TeX:TeX-inputs:}%
158 %   {Hard-Disk:Applications:TeX:My-inputs:}%
159 % }
```

3.10 FAKE EXAMPLE

This example is for an operating system that has filenames of the form <area>name. For maximum compatibility with macro sets, you want `name.ext` to be mapped to <ext>name. and <area>name.ext to be mapped to <area.ext>name. `\input` does this mapping automatically, but `\openin` does not, and does not look in the same places as `\input`. <>name is the desired ‘current directory’ syntax.

the following code would possibly work:

```
160 % \def\@dir#1#2 {%
161 %   \@dcr{#1}#2..\@nil%
162 % \def\@dcr#1#2.#3.#4\@nil{%
163 %   <\ifx\@dir#1\@dir\else#1\ifx\@dir#3\@dir\else.\fi\fi#3>#2 %
164 %
165 % \def\@currdir{\@dir{}}
166 % \def\input@path{%
167 %   {\@dir{area.one}}%
168 %   {\@dir{area.two}}%
169 % }
```

END

```
170 \immediate\closeout15
```

If `texsys.cfg` did exist, then input it.

```
171 \else
172 \typeout{** Using the existing texsys.cfg}
173 \closein{15}
174 \input texsys.cfg
175 \fi
176 \end{docstrip}
```

If the stripped version of this file is being used (in `latex2e.ltx`) then `texsys.cfg` should be there, so just input it.

```
177 \dircheck \input texsys.cfg
```

4 Setting `\@currdir`

`\@currdir` This is a local definition of `\IfFileExists`. It tries to relocate `texsys.aux`. If `\IfFileExists` succeeds, then the `\@currdir` syntax has been determined. If all the tests fail then `\@currdir` will be set to `\@empty`, and `ltxcheck` will warn of this when it checks the format.

```
178 \begingroup
179 \count@=time
180 \divide\count@ 60
181 \count2=-\count@
182 \multiply\count2 60
183 \advance\count2 \time
```

`\today` The current date and time stamp.

```
184 \edef\today{%
185   \the\year/\two@digits{\the\month}/\two@digits{\the\day}:
186   \two@digits{\the\count@}:\two@digits{\the\count2}}
```

Create a file `texsys.aux` (hopefully in the current directory), then try to locate it again.

```
187 \immediate\openout{15}=texsys.aux
188 \immediate\write{15}{\today^J}
189 \immediate\closeout{15} %
```

#1 is the file to try, #2 is what to do on success, #3 on failure. Note that this definition is overwritten later on again!

```
190 \def\IfFileExists#1#2#3{%
191   \openin\@inputcheck{#1} %
192   \ifeof\@inputcheck
193     #3\relax
194   \else
195     \read\@inputcheck to \reserved@a
196     \ifx\reserved@a\today
197       \typeout{#1 found}#2\relax
198     \else
199       \typeout{BAD: old file \reserved@a (should be \today)}%
200       #3\relax
201     \fi
202   \fi
203   \closein\@inputcheck}
```

```
204 \endlinechar=-1  
If \currdir has not been pre-defined in texsys.cfg then test for UNIX,  
VMS and Oz-TeX-Mac. syntax.
```

```
205 \ifx\@currdir\@undefined  
206   \IfFileExists{./texsys.aux}{\gdef\@currdir{./}}%  
207   {\IfFileExists{[]texsys.aux}{\gdef\@currdir{[]}}%  
208     {\IfFileExists{:texsys.aux}{\gdef\@currdir{:}}{}}}
```

If it is still undefined at this point, all the above tests failed. Earlier versions interactively prompted for a definition at this point, but it seems impossible to reliably obtain information from users at this point in the installation. This version of the file produces a format with no user-interaction. Later if the format is not suitable for the system, `texsys.cfg` may be edited and the format re-made.

```
209 \ifx\@currdir\@undefined  
210   \global\let\@currdir\@empty  
211   \typeout{^^J^^J%  
212     !! No syntax for the current directory could be found^^J%  
213   }%  
214 \fi
```

Otherwise `\currdir` was defined in `texsys.cfg`. In this case check that the syntax specified works on this system. (In case a complete L^AT_EX system has been copied from one system to another.) If the test fails, give up. The installer should remove or correct the offending `texsys.cfg` and try again.

```
215 \else  
216   \IfFileExists{\@currdir texsys.aux}{}{  
217     \edef\reserved@a{\errhelp{  
218       texsys.cfg specifies the current directory syntax to be^^J%  
219       \meaning\@currdir^^J%  
220       but this does not work on this system.^^J%  
221       Remove texsys.cfg and restart.}}\reserved@a  
222   \errmessage{Bad texsys.cfg file: \noexpand\@currdir}\@end}
```

The version of `\currdir` in `texsys.cfg` looks OK.

```
223 \fi  
  
224 \immediate\closeout15 %  
225 \endgroup  
  
226 \typeout{^^J^^J%  
227   \noexpand\@currdir set to:  
228   \expandafter\strip@prefix\meaning\@currdir.^^J%  
229 }
```

Stop here if the file is being used unstripped.

```
230 {*docstrip}  
231 \relax\endinput  
232 
```

5 Setting `\input@path`

Earlier versions of this file attempted to automatically test whether `\input@path` was required, and interactively prompt for a path if necessary. This was not found

to be very reliable. The first-time installer of L^AT_EX 2 _{ε} can not be expected to have enough information to supply the correct information to the prompts. Now the interaction is omitted. After the format is made the installer can attempt to run the test document `ltxcheck.tex` through L^AT_EX 2 _{ε} . This will check, amongst other things, whether `texsys.cfg` will need to be edited and the format remade.

`\input@path` Now set up the `\input@path`.

`\input@path` should either be undefined, or a list of directories as described in the introduction.

```

233   \typeout{^^J%
234     Assuming \noexpand\openin and \noexpand\input^^J%
235     \ifx\input@path\@undefined
236       have the same search path.^^J%
237     \else
238       have different search paths.^^J%
239       LaTeX will use the path specified by \noexpand\input@path:^^J%
240     \fi
241   }
```

6 Filename Parsing

`\filename@parse` Split a filename into its components.

```

242 \ifx\filename@parse\@undefined
243   \def\reserved@a{./}\ifx\@currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like
UNIX...
244   \typeout{^^JDefining UNIX/DOS style filename parser.^^J}
245   \def\filename@parse#1{%
246     \let\filename@area\empty
247     \expandafter\filename@path#1\\}
```

Search for the last /.

```

248   \def\filename@path#1/#2\\{%
249     \ifx\\#2\\%
250       \def\reserved@a{\filename@simple#1.\\}%
251     \else
252       \edef\filename@area{\filename@area#1}%
253       \def\reserved@a{\filename@path#2\\}%
254     \fi
255   \reserved@a}
```

`\filename@parse` was not specified in `texsys.cfg`, but `\@currdir` looks like

VMS...

```

257   \typeout{^^JDefining VMS style filename parser.^^J}
258   \def\filename@parse#1{%
259     \let\filename@area\empty
260     \expandafter\filename@path#1]\\}
```

Search for the last].

```
261      \def\filename@path#1]#2\\{\%
262          \ifx\\#2\\%
263              \def\reserved@a{\filename@simple#1.\\}%
264          \else
265              \edef\filename@area{\filename@area#1}%
266              \def\reserved@a{\filename@path#2\\}%
267          \fi
268          \reserved@a}
269      \else\def\reserved@a:{}\ifx@\currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like Macintosh...
270      \typeout{^^JDefining Mac style filename parser.^^J}
271      \def\filename@parse#1{%
272          \let\filename@area\empty
273          \expandafter\filename@path#1:\\}
```

Search for the last :.

```
274      \def\filename@path#1:#2\\{\%
275          \ifx\\#2\\%
276              \def\reserved@a{\filename@simple#1.\\}%
277          \else
278              \edef\filename@area{\filename@area#1:}%
279              \def\reserved@a{\filename@path#2\\}%
280          \fi
281          \reserved@a}
282      \else
\filename@parse was not specified in texsys.cfg. So just make a simple parser
that always sets \filename@area to empty.
283      \typeout{^^JDefining generic filename parser.^^J}
284      \def\filename@parse#1{%
285          \let\filename@area\empty
286          \expandafter\filename@simple#1:\\}
287      \fi\fi\fi
```

`\filename@simple` is used by all three versions. Finally we can split off the extension.

```
288 </dircheck>
289 <*dircheck, latexrelease>
290 <latexrelease>\IncludeInRelease{2019/10/01}{\filename@simple}
291 <latexrelease>
292 \def\filename@simple#1.#2\\{%
293     \ifx\\#2\\%
294         \let\filename@ext\relax
295         \edef\filename@base{#1}%
296     \else
297         \filename@dots{#1}#2\\%
298     \fi}
299 \def\filename@dots#1#2.#3\\{%
300     \ifx\\#3\\%
301         \def\filename@ext{#2}%
302         \edef\filename@base{#1}%
```

```

303  \else
304    \filename@dots{#1.#2}#3\\%
305  \fi}
306 <latexrelease> \EndIncludeInRelease
307 <latexrelease> \IncludeInRelease{0000/00/00}{\filename@simple}
308 <latexrelease>                               {Final dot for extension}%
309 <latexrelease>   \def\filename@simple#1.#2\\{%
310 <latexrelease>     \ifx\\#2\\%
311 <latexrelease>       \let\filename@ext\relax
312 <latexrelease>     \else
313 <latexrelease>       \edef\filename@ext{\filename@dot#2\\}%
314 <latexrelease>     \fi
315 <latexrelease>   \edef\filename@base{#1}}
316 <latexrelease> \EndIncludeInRelease
317 </dircheck, latexrelease>
318 (*dircheck)

      Remove a final dot, added earlier.

319  \def\filename@dot#1.\\{#1}
320 \else

Otherwise, \filename@parse was specified in texsys.cfg.
321  \typeout{^^J^^J%
322    \noexpand\filename@parse was defined in texsys.cfg:^^J%
323    \expandafter\strip@prefix\meaning\filename@parse.^^J%
324  }
325 \fi

```

7 TeX Versions

`\@TeXversion` TeX versions older than than 3.141 require `\@TeXversion` to be set. This can be determined automatically due to a trick suggested by Bernd Raichle. (Actually this will not always get the correct version number, eg TeX3.14 would be detected as TeX3, but L^ATeX only needs to take account of TeX's older than 3, or between 3 and 3.14.

```

326 \ifx\@TeXversion\undefined
327   \ifx\@undefined\inputlineno
328     \def\@TeXversion{2}
329   \else
330     {\catcode`\\=active
331      \def\reserved@a#1#2\@{\if#1\string^3\fi}
332      \edef\reserved@a{\expandafter\reserved@a\string^J\@}
333      \ifx\reserved@a\empty\else\gdef\@TeXversion{3}\fi}
334   \fi
335 \fi
336 </dircheck>

```

8 ltxcheck.tex

After the format has been made, and `article.cls` moved with the other files to the ‘standard input directory’ as specified in `install.txt`, the format may be checked

by running the file `ltxcheck.tex`.

File b

ltplain.dtx

9 Plain T_EX

L^AT_EX includes almost all of the functionality of Knuth's original 'Basic Macros'. That is, the plain T_EX format described in Appendix B of the T_EXBook. However, some of the user commands are not much use so, in order to save memory, we may remove them from the kernel into a package. Here is a list of the commands that may be removed (PROBABLY NOT COMPLETE).

```
\magstep     \magstephalf  
\mathhexbox  
\vglue      \vgl@  
\hglue      \hgl@
```

This file is by now very small as most of it has been moved to more appropriate kernel files: it may disappear completely one day.

L^AT_EX font definitions are done using NFSS2 so none of PLAIN's font definitions are in L^AT_EX.

L^AT_EX has its own tabbing environment, so PLAIN's is disabled.

L^AT_EX uses its own output routine, so most of the plain one was removed.

```
1 {*2ekernel}  
2 \catcode`{\=1 % left brace is begin-group character  
3 \catcode`}=2 % right brace is end-group character  
4 \catcode`\$=3 % dollar sign is math shift  
5 \catcode`\&=4 % ampersand is alignment tab  
6 \catcode`\#=6 % hash mark is macro parameter character  
7 \catcode`\^=7 % circumflex and uparrow are for superscripts  
8 \catcode`\_=8 % underline and downarrow are for subscripts  
9 \catcode`\^I=10 % ascii tab is a blank space  
10 \chardef\active=13 \catcode`\^=\active % tilde is active  
11 \catcode`\^L=\active \def^L{\par}% ascii form-feed is \par  
12 \message{catcodes,}
```

We had to define the \catcodes right away, before the message line, since \message uses the { and } characters. When INITEX (the T_EX initializer) starts up, it has defined the following \catcode values:

```
\catcode`\^@=9 % ascii null is ignored  
\catcode`\^M=5 % ascii return is end-line  
\catcode`\|=0 % backslash is TeX escape character  
\catcode`\%=14 % percent sign is comment character  
\catcode`\ =10 % ascii space is blank space  
\catcode`\^?=15 % ascii delete is invalid  
\catcode`\A=11 ... \catcode`\Z=11 % uppercase letters  
\catcode`\a=11 ... \catcode`\z=11 % lowercase letters  
all others are type 12 (other)
```

Here is a list of the characters that have been specially catcoded:

```
13 \def\dospecials{\do\ \do\\\do{\{}{\do{\}}}\do\$\\do\&%  
14 \do\#\do\^\do\_\\do\%\do\~}
```

(not counting ascii null, tab, linefeed, formfeed, return, delete) Each symbol in the list is preceded by , which can be defined if you want to do something to every item in the list.

We make @ signs act like letters, temporarily, to avoid conflict between user names and internal control sequences of plain format.

15 \catcode`@=11

To make the plain macros more efficient in time and space, several constant values are declared here as control sequences. If they were changed, anything could happen; so they are private symbols.

\@ne Small constants are defined using \chardef.

\tw@ 16 \chardef\@ne=1

\thr@@ 17 \chardef\tw@=2

\sixt@@n 18 \chardef\thr@@=3

\@cclv 19 \chardef\sixt@@n=16

20 \chardef\@cclv=255

\@cclvi Constants above 255 defined using \mathchardef.

\@m 21 \mathchardef\@cclvi=256

\@M 22 \mathchardef\@m=1000

\@MM 23 \mathchardef\@M=10000

24 \mathchardef\@MM=20000

Allocation of registers

Here are macros for the automatic allocation of \count, \box, \dimen, \skip, \muskip, and \toks registers, as well as \read and \write stream numbers, \fam codes, \language codes, and \insert numbers.

25 \message{registers,}

When a register is used only temporarily, it need not be allocated; grouping can be used, making the value previously in the register return after the close of the group. The main use of these macros is for registers that are defined by one macro and used by others, possibly at different nesting levels. All such registers should be defined through these macros; otherwise conflicts may occur, especially when two or more macro packages are being used at the same time.

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

The following counters are reserved:

0 to 9 page numbering

10 count allocation

11 dimen allocation

12 skip allocation

13 muskip allocation

14 box allocation

15 toks allocation

16 read file allocation

17 write file allocation

18 math family allocation

19 language allocation

20 insert allocation

21 the most recently allocated number

22 constant -1

End of historical L^AT_EX 2.09 comments.

New counters are allocated starting with 23, 24, etc. Other registers are allocated starting with 10. This leaves 0 through 9 for the user to play with safely, except that counts 0 to 9 are considered to be the page and subpage numbers (since they are displayed during output). In this scheme, \count 10 always contains the number of the highest-numbered counter that has been allocated, \count 14 the highest-numbered box, etc. Inserts are given numbers 254, 253, etc., since they require a \count, \dimen, \skip, and \box all with the same number; \count 20 contains the lowest-numbered insert that has been allocated. Of course, \box255 is reserved for \output; \count255, \dimen255, and \skip255 can be used freely.

It is recommended that macro designers always use \global assignments with respect to registers numbered

1, 3, 5, 7, 9,

and always non-\global assignments with respect to registers
0, 2, 4, 6, 8, 255.

This will prevent “save stack buildup” that might otherwise occur.

```
26 \count10=22 % allocates \count registers 23, 24, ...
27 \count11=9 % allocates \dimen registers 10, 11, ...
28 \count12=9 % allocates \skip registers 10, 11, ...
29 \count13=9 % allocates \muskip registers 10, 11, ...
30 \count14=9 % allocates \box registers 10, 11, ...
31 \count15=9 % allocates \toks registers 10, 11, ...
32 \count16=-1 % allocates input streams 0, 1, ...
33 \count17=-1 % allocates output streams 0, 1, ...
34 \count18=3 % allocates math families 4, 5, ...
35 \count19=0 % allocates \language codes 1, 2, ...
36 \count20=255 % allocates insertions 254, 253, ...
```

\insc@unt	The insertion counter and most recent allocation.
\allocationnumber	37 \countdef\insc@unt=20 38 \countdef\allocationnumber=21
\m@ne	The constant -1. 39 \countdef\m@ne=22 \m@ne=-1
\wlog	Write on log file (only) 40 \def\wlog{\immediate\write\m@ne}
\count@	Here are abbreviations for the names of scratch registers that don't need to be allocated.
\dimen@	41 \countdef\count@=255
\dimen@i	42 \dimendef\dimen@=0
\dimen@ii	43 \dimendef\dimen@i=1 % global only
\skip@	44 \dimendef\dimen@ii=2
\toks@	45 \skipdef\skip@=0 46 \toksdef\toks@=0
\newcount	Now, we define \newcount, \newbox, etc. so that you can say \newcount\foo and
\newdimen	\foo will be defined (with \countdef) to be the next counter.
\newskip	To find out which counter \foo is, you can look at \allocationnumber.
\newmuskip	Since there's no \boxdef command, \chardef is used to define a \newbox,
\newbox	\newinsert, \newfam, and so on.
\newtoks	
\newread	
\newwrite	
\newfam	
\newlanguage	

LATEX change: remove `\outer` from `\newcount` and `\newdimen` (FMi) This is necessary to use `\newcount` inside `\if... later on`. Also remove from `\newskip`, `\newbox` `\newwrite` and `\newfam` (DPC) to save later redefinition.

```

47 </2ekernel>
48 (*2ekernel | latexrelease)
49 <latexrelease>\IncludeInRelease{2015/01/01}%
50 <latexrelease>          {\newcount}{Extended Allocation}%
51 \def\newcount {\e@alloc\count \countdef {\count10}\insc@unt\float@count}
52 \def\newdimen {\e@alloc\dimen \dimendef {\count11}\insc@unt\float@count}
53 \def\newskip {\e@alloc\skip \skipdef {\count12}\insc@unt\float@count}
54 \def\newmuskip
{\e@alloc\muskip\muskipdef{\count13}\m@ne\e@alloc@top}

```

For compatibility use `\chardef` in the classical range.

```

56 \def\newbox {\e@alloc\box
57           {\ifnum\allocationnumber<\@ccclvi
58             \expandafter\chardef
59           \else
60             \expandafter\@alloc@chardef
61           \fi}
62           {\count14}\insc@unt\float@count}
63 \def\newtoks {\e@alloc\toks \toksdef{\count15}\m@ne\@alloc@top}
64 \def\newread {\e@alloc\read \chardef{\count16}\m@ne\sixt@@n}

```

Skip `\write18` due to its traditional use as a shell-escape.

```

65 \ifx\directlua\undefined
66   \def\newwrite {\e@alloc\write \chardef{\count17}\m@ne\sixt@@n}
67 \else
68   \def\newwrite {\e@alloc\write
69     {\ifnum\allocationnumber=18
70       \advance\count17\@ne
71       \allocationnumber\count17 %
72     \fi
73     \global\chardef}%
74   {\count17}%
75   \m@ne
76   {128}}
77 \fi
78 \def\new@mathgroup
79   {\e@alloc\mathgroup\chardef{\count18}\m@ne\@mathgroup@top}
80 \let\newfam\new@mathgroup
81 \ifx\directlua\undefined
82   \def\newlanguage {\e@alloc\language \chardef{\count19}\m@ne\@ccclvi}
83 \else
84   \def\newlanguage {\e@alloc\language \chardef{\count19}\m@ne{16384}}
85 \fi
86 </2ekernel | latexrelease>
87 <latexrelease>\EndIncludeInRelease
88 <latexrelease>\IncludeInRelease{0000/00/00}%
89 <latexrelease>          {\newcount}{Extended Allocation}%
90 <latexrelease>\def\newcount{\alloc@0\count\countdef\insc@unt}
91 <latexrelease>\def\newdimen{\alloc@1\dimen\dimendef\insc@unt}

```

```

92 <latexrelease>\def\newskip{\alloc@2\skip\skipdef\insc@unt}
93 <latexrelease>\def\newmuskip{\alloc@3\muskip\muskipdef\@cclvi}
94 <latexrelease>\def\newbox{\alloc@4\box\chardef\insc@unt}
95 <latexrelease>\def\newtoks{\alloc@5\toks\toksdef\@cclvi}
96 <latexrelease>\def\newread{\alloc@6\read\chardef\sixt@on}
97 <latexrelease>\def\newwrite{\alloc@7\write\chardef\sixt@on}
98 <latexrelease>\def\new@mathgroup{\alloc@8\fam\chardef\sixt@on}
99 <latexrelease>\def\newlanguage{\alloc@9\language\chardef\@cclvi}
100 <latexrelease>\let\newfam\new@mathgroup
101 <latexrelease>\EndIncludeInRelease

\e@alloc@chardef The upper limit of extended registers, which leaves this number (eg \dimen32767)
\e@alloc@top always unallocated by these macros. cf traditional \dimen255.
102 {*2ekernel | latexrelease}
103 <latexrelease>\IncludeInRelease{2015/01/01}%
104 <latexrelease>{\e@alloc@chardef}{Extended Allocation}%
105 \ifx\directlua\undefined
106   \ifx\widowpenalties\undefined
classic tex has  $2^8$  registers.
107   \mathchardef\e@alloc@top=255
108   \let\e@alloc@chardef\mathchardef
109 \else
etex and xetex have  $2^{15}$  registers.
110   \mathchardef\e@alloc@top=32767
111   \let\e@alloc@chardef\mathchardef
112 \fi
113 \else
luatex has  $2^{16}$  registers.
114   \chardef\e@alloc@top=65535
115   \let\e@alloc@chardef\chardef
116 \fi
117 </2ekernel | latexrelease>
118 <latexrelease>\EndIncludeInRelease
119 <latexrelease>\IncludeInRelease{0000/00/00}%
120 <latexrelease>{\e@alloc@chardef}{Extended Allocation}%
121 <latexrelease>\let\e@alloc@top\undefined
122 <latexrelease>\let\e@alloc@chardef\undefined
123 <latexrelease>\EndIncludeInRelease

\e@mathgroup@top The upper limit of extended math groups (\fam) 16 in classic TEX and e-TEX, but
256 in Unicode TeX variants.
124 {*2ekernel | latexrelease}
125 <latexrelease>\IncludeInRelease{2015/01/01}%
126 <latexrelease>{\e@mathgroup@top}{Extended Allocation}%
127 \ifx\Umathcode\undefined
classic and e tex have 16 fam (0–15).
128   \chardef\e@mathgroup@top=16
129 \else

```

xetex and luatex have 256 fam (0–255).

```
130  \chardef\@mathgroup@top=256
131 \fi
132 </2ekernel | latexrelease>
133 <latexrelease>\EndIncludeInRelease
134 <latexrelease>\IncludeInRelease{0000/00/00}%
135 <latexrelease>          {\@mathgroup@top}{Extended Allocation}%
136 <latexrelease>\let\@mathgroup@top\@undefined
137 <latexrelease>\EndIncludeInRelease
```

- \e@alloc** A modified version of `\alloc@` that takes the count register rather than just the final digit of its number (assuming `\count1x`). It also has an extra argument to give the top of the extended range.

```
      #1   #2       #3     #4      #5        #6
      \e@alloc type defcmd current top extended-top newname
Note that if just a single allocation range is required (not omitting a range up
to 255 for inserts) then –1 should be used for the first upper bound argument, #4.
138 <*2ekernel | latexrelease>
139 <latexrelease>\IncludeInRelease{2015/01/01}{\e@alloc}{Extended Allocation}%
140 \def\@alloc#1#2#3#4#5#6{%
141   \global\advance#3\@ne
142   \e@ch@ck{#3}{#4}{#5}{#1}%
143   \allocationnumber#3\relax
144   \global#2#6\allocationnumber
145   \wlog{\string#6=\string#1\the\allocationnumber}}%
146 </2ekernel | latexrelease>
147 <latexrelease>\EndIncludeInRelease
148 <latexrelease>\IncludeInRelease{0000/00/00}{\e@alloc}{Extended Allocation}%
149 <latexrelease>\let\@alloc\@undefined
150 <latexrelease>\EndIncludeInRelease
151 <*2ekernel>
```

- \e@ch@ck** Extended check command. If the first range is exceeded, bump to 256 (or 266 for counts) and try again, testing the extended range.

- \extrafloats** Allocate matching registers from the top of the extended range and add to `\@freelist`.
- ```
152 </2ekernel>
153 <*2ekernel | latexrelease>
154 <latexrelease>\IncludeInRelease{2015/10/01}
155 <latexrelease> {\e@ch@ck}{Extended Allocation (checking)}%
156 \gdef\@ch@ck#1#2#3#4{%
157 \ifnum#1<#2\else
```

If we've reached the classical top limit, bump to 256 or 266 for counts (count 256–265 are reserved by the allocation system).

```
158 \ifnum#1=#2\relax
159 \global#1\@cc@lvi
160 \ifx\count#4\global\advance#1 10 \fi
161 \fi
```

Check we are below the extended limit.

```
162 \ifnum#1<#3\relax
163 \else
164 \errmessage{No room for a new \string#4}%
165 \fi
166 \fi}%
167 <latexrelease>\EndIncludeInRelease
168 <latexrelease>\IncludeInRelease{2015/01/01}%
169 <latexrelease> {\e@ch@ck}{Extended Allocation (checking)}%
170 <latexrelease>\gdef\@ch@ck#1#2#3#4{%
171 <latexrelease> \ifnum#1<#2\else
172 <latexrelease> \ifnum#1=#2\relax
173 <latexrelease> #1\@cclvi
174 <latexrelease> \ifx\count#4\advance#1 10 \fi
175 <latexrelease> \fi
176 <latexrelease> \ifnum#1<#3\relax
177 <latexrelease> \else
178 <latexrelease> \errmessage{No room for a new #4}%
179 <latexrelease> \fi
180 <latexrelease> \fi}%
181 <latexrelease>\EndIncludeInRelease
182 <latexrelease>\IncludeInRelease{0000/00/00}%
183 <latexrelease> {\e@ch@ck}{Extended Allocation (checking)}%
184 <latexrelease>\let\@ch@ck\undefined
185 <latexrelease>\EndIncludeInRelease
186 <latexrelease>\IncludeInRelease{2015/01/01}%
187 <latexrelease> {\extrafloats}{Extra floats}%
188 \let\float@count\@alloc@top
\extrafloats
189 \ifx\numexpr\undefined
```

In classic TeX use `\newinsert` to allocate float boxes.

```
190 \def\extrafloats#1{%
191 \count@#1\relax
192 \ifnum\count@>\z@
193 \newinsert\reserved@a
194 \global\expandafter\chardef
195 \csname bx@\the\allocationnumber\endcsname\allocationnumber
196 \cons@\freelist{\csname bx@\the\allocationnumber\endcsname}%
197 \advance\count@\m@ne
198 \expandafter\extrafloats
199 \expandafter\count@
200 \fi
201 }%
202 \else
```

In e-tex take float boxes from the top of the extended range.

```
203 \def\extrafloats#1{%
204 \ifnum#1>\z@
205 \count@\numexpr\float@count-1\relax
206 \ch@ck0\count@\count
207 \ch@ck1\count@\dimen
```

```

208 \ch@ck2\count@skip
209 \ch@ck4\count@box
210 \global\e@alloc@chardef\float@count\count@
211 \global\expandafter\e@alloc@chardef
212 \csname bx@\the\float@count\endcsname\float@count
213 \@cons@\freelist{\csname bx@\the\float@count\endcsname}%
214 \expandafter
215 \extrafloats\expandafter{\numexpr#1-1\relax}%
216 \fi}%
217 \fi
218 {/2ekernel | latexrelease}
219 {latexrelease}\EndIncludeInRelease
220 {latexrelease}\IncludeInRelease{0000/00/00}%
221 {latexrelease} {\extrafloats}{Extra floats}%
222 {latexrelease}\let\float@count@undefined
223 {latexrelease}\let\extrafloats@undefined
224 {latexrelease}\EndIncludeInRelease
225 {*}2ekernel}

\alloc@

226 \def\alloc@#1#2#3#4{\global\advance\count1#1\@ne
227 \ch@ck#1#4#2%
228 \allocationnumber\count1#1%
229 \global#3#5\allocationnumber
230 \wlog{\string#5=\string#2\the\allocationnumber}{}}

\newinsert

231 {/2ekernel}
232 {*}2ekernel | latexrelease)
233 {latexrelease}\IncludeInRelease{2015/10/01}
234 {latexrelease} {\newinsert}{Extended \newinsert}%
235 \ifx\numexpr\undefined

If e-TeX is not available use the original plain TeX definition of \newinsert.
236 \def\newinsert#1{\global\advance\insc@unt \m@ne
237 \ch@ck0\insc@unt\count
238 \ch@ck1\insc@unt\dimen
239 \ch@ck2\insc@unt\skip
240 \ch@ck4\insc@unt\box
241 \allocationnumber\insc@unt
242 \global\chardef#1\allocationnumber
243 \wlog{\string#1=\string\insert\the\allocationnumber}{}}
244 \else

The highest register allowed with \insert.
245 \ifx\directlua\undefined
246 \chardef\@insert@top255
247 \else
248 \chardef\@insert@top\@alloc@top
249 \fi

If the classic registers are exhausted, take an insert from the free float list and use
\extrafloats to add a new float to that list.

```

```

250 \def\newinsert#1{%
251 \tempswafalse
252 \global\advance\insc@unt\m@ne
253 \ifnum\count10<\insc@unt
254 \ifnum\count11<\insc@unt
255 \ifnum\count12<\insc@unt
256 \ifnum\count14<\insc@unt
257 \tempswatrue
258 \fi\fi\fi\fi
259 \if@tempswa
260 \allocationnumber\insc@unt
261 \else
262 \global\advance\insc@unt\@ne
263 \extrafloats\@ne
264 \next@\currbox@\freelist
265 {\ifnum@\currbox<\e@insert@top
266 \allocationnumber@\currbox
267 \else
268 \ch@ck0\m@ne\insert
269 \fi}%
270 {\ch@ck0\m@ne\insert}%
271 \fi
272 \global\chardef#1\allocationnumber
273 \wlog{\string#1=\string\insert\the\allocationnumber}%
274 }

275 \fi
276 </2ekernel | latexrelease>

277 <latexrelease>\EndIncludeInRelease
278 <latexrelease>\IncludeInRelease{0000/00/00}%
279 <latexrelease> {\newinsert}{Extended \newinsert}%
280 <latexrelease>\let\@insert@top\@undefined
281 <latexrelease>\def\newinsert#1{\global\advance\insc@unt \m@ne
282 <latexrelease> \ch@ck0\insc@unt\count
283 <latexrelease> \ch@ck1\insc@unt\dimen
284 <latexrelease> \ch@ck2\insc@unt\skip
285 <latexrelease> \ch@ck4\insc@unt\box
286 <latexrelease> \allocationnumber\insc@unt
287 <latexrelease> \global\chardef#1\allocationnumber
288 <latexrelease> \wlog{\string#1=\string\insert\the\allocationnumber}%
289 <latexrelease>\EndIncludeInRelease
290 <*2ekernel>

\ch@ck
291 \gdef\ch@ck#1#2#3{%
292 \ifnum\count1#1<#2\else
293 \errmessage{No room for a new #3}%
294 \fi}

\newhelp
295 \def\newhelp#1#2{\newtoks#1\expandafter{\csname#2\endcsname}}

\maxdimen Here are some examples of allocation.
\hideskip

```

```

296 \newdimen\maxdimen \maxdimen=16383.99999pt % the largest legal <dimen>
297 \newskip\hideskip \hideskip=-1000pt plus 1fill % negative but can grow

\p@

\z@ 298 \newdimen\p@ \p@=1pt % this saves macro space and time

\z@skip 299 \newdimen\z@ \z@=0pt % can be used both for 0pt and 0

\voidb@x 300 \newskip\z@skip \z@skip=0pt plus0pt minus0pt

301 \newbox\voidb@x % permanently void box register


```

Assign initial values to TeX's parameters

```
302 \message{parameters,}
```

All of TeX's numeric parameters are listed here, but the code is commented out if no special value needs to be set. INITEX makes all parameters zero except where noted.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

303 \pretolerance=100
304 \tolerance=200 % INITEX sets this to 10000
305 \hbadness=1000
306 \vbadness=1000
307 \linepenalty=10
308 \hyphenpenalty=50
309 \exhyphenpenalty=50
310 \binoppenalty=700
311 \relpenalty=500
312 \clubpenalty=150
313 \widowpenalty=150
314 \displaywidowpenalty=50
315 \brokenpenalty=100
316 \predisplaypenalty=10000

\postdisplaypenalty=0
\interlinepenalty=0
\floatingpenalty=0, set during \insert
\outputpenalty=0, set before TeX enters \output

317 \doublehyphendemerits=10000
318 \finalhyphendemerits=5000
319 \adjdemerits=10000

\looseness=0, cleared by TeX after each paragraph
\pausing=0
\holdinginserts=0
\tracingonline=0
\tracingmacros=0
\tracingstats=0
\tracingparagraphs=0
\tracingpages=0
\tracingoutput=0

320 \tracinglostchars=1

\tracingcommands=0
\tracingrestores=0
\language=0

321 \uchyph=1

```

```

\lefthyphenmin=2 \righthyphenmin=3 set below
\globaldefs=0
\maxdeadcycles=25 % INITEX does this
\hangafter=1 % INITEX does this, also TeX after each paragraph
\fam=0
\mag=1000 % INITEX does this
\escapechar='\\ % INITEX does this

322 \defaulthyphenchar='-
323 \defaultskewchar=-1

\endlinechar='^^M % INITEX does this
\newlinechar=-1 \LaTeX\ sets this in ltdefns.dtx.

324 \delimiterfactor=901

\time=now % TeX does this at beginning of job
\day=now % TeX does this at beginning of job
\month=now % TeX does this at beginning of job
\year=now % TeX does this at beginning of job

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

In L<sup>A</sup>T<sub>E</sub>X we don't want box information in the transcript unless we do a full tracing.

```

325 \showboxbreadth=-1
326 \showboxdepth=-1
327 \errorcontextlines=-1

328 \hfuzz=0.1pt
329 \vfuzz=0.1pt
330 \overfullrule=5pt
331 \maxdepth=4pt
332 \splitmaxdepth=\maxdimen
333 \boxmaxdepth=\maxdimen

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

\lineskiplimit=0pt, changed by \normalbaselines

```

334 \delimitershortfall=5pt
335 \nulldelimiterspace=1.2pt
336 \scriptspace=0.5pt

\mathsurround=0pt
\predisplaysize=0pt, set before TeX enters $$
\displaywidth=0pt, set before TeX enters $$
\displayindent=0pt, set before TeX enters $$

337 \parindent=20pt

```

\hangindent=0pt, zeroed by TeX after each paragraph  
\hoffset=0pt  
\voffset=0pt

\baselineskip=0pt, changed by \normalbaselines  
\lineskip=0pt, changed by \normalbaselines

338 \parskip=0pt plus 1pt

```

339 \abovedisplayskip=12pt plus 3pt minus 9pt
340 \abovedisplayshortskip=0pt plus 3pt
341 \belowdisplayskip=12pt plus 3pt minus 9pt
342 \belowdisplayshortskip=7pt plus 3pt minus 4pt
 \leftskip=0pt
 \rightskip=0pt
343 \topskip=10pt
344 \splittopskip=10pt
 \tabskip=0pt
 \spaceskip=0pt
 \xspaceskip=0pt
345 \parfillskip=0pt plus 1fil

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

\normalbaselineskip We also define special registers that function like parameters:  
 \normallineskip 346 \newskip\normalbaselineskip \normalbaselineskip=12pt  
 \normallineskiplimit 347 \newskip\normallineskip \normallineskip=1pt  
 348 \newdimen\normallineskiplimit \normallineskiplimit=0pt

\interfootlinepenalty  
 349 \newcount\interfootnotelinepenalty \interfootnotelinepenalty=100

Definitions for preloaded fonts

\magstephalf  
 \magstep 350 \def\magstephalf{1095 }  
 351 \def\magstep#1{\ifcase#1 \or 1200\or 1440\or 1728\or  
 352 2074\or 2488\fi\relax}

Macros for setting ordinary text

\frenchspacing  
 \nonfrenchspacing 353 \def\frenchspacing{\sfcode`\. \sfcode`\? \sfcode`\! \sfcode`\\ : \sfcode`\; \sfcode`\, \sfcode`\,}\br/>
 355 \def\nonfrenchspacing{\sfcode`\..3000\sfcode`\?3000\sfcode`\!3000%\br/>
 356 \sfcode`\.:2000\sfcode`\;1500\sfcode`\,,1250 }

\normalbaselines  
 357 \def\normalbaselines{\lineskip\normallineskip  
 358 \baselineskip\normalbaselineskip \lineskip\limits\normallineskip\limits}

\M Save a bit of space by using \let here.  
 \I 359 \def\^\M{} % control <return> = control <space>  
 360 \let\^\I\^\M % same for <tab>

\lq  
 \rq 361 \def\lq{'}  
 362 \def\rq{'}

\lbrack  
 \rbrack 363 \def\lbrack{[]}  
 364 \def\rbrack{[]}

\aa These are not from plain.tex but they are similar to other commands found here  
\AA and nowhere else, being alternate input forms for characters.

```
365 \def \aa {\r a}
366 \def \AA {\r A}

\endgraf
\endline 367 \let\endgraf=\par
368 \let\endline=\cr

\space
369 \def\space{ }

\empty This probably ought to go altogether, but let it to the LATEX version to save space.
370 \let\empty\@empty

\null
371 \def\null{\hbox{}}

\bgroup
\egroup 372 \let\bgroup={
373 \let\egroup=}

\obeylines In \obeylines, we say \let^^M=\par instead of \def^^M{\par} since this allows,
\obeyspaces for example, \let\par=\cr \obeylines \halign{...}
374 {\catcode`^^M=\active % these lines must end with %
375 \gdef\obeylines{\catcode`^^M\active \let^^M=\par}%
376 \global\let^^M=\par} % this is in case ^^M appears in a \write
377 \def\obeyspaces{\catcode`\ \active}
378 {\obeyspaces\global\let =\space}

\loop We use Kabelschacht's method of doing loops, see TUB 8#2 (1987). (unless that
\iterate breaks something :-). It turned out to need an extra \relax: see pr/642 (\loop
\repeat could do one iteration too much in certain cases).
379 \long\def \loop #1\repeat{%
380 \def\iterate{\#1\relax % Extra \relax
381 \expandafter\iterate\fi
382 }%
383 \iterate
384 \let\iterate\relax
385 }

This setting of \repeat is needed to make \loop...\if...\repeat skippable
within another \if.....
386 \let\repeat=\fi
```

L<sup>A</sup>T<sub>E</sub>X defines \smallskip, etc. in ltspace.dtx.

```
\nointerlineskip
\offinterlineskip 387 \def\nointerlineskip{\prevdepth-\@m\p@}
388 \def\offinterlineskip{\baselineskip-\@m\p@
389 \lineskip\z@\lineskiplimit\maxdimen}
```

```

\vglue
\hglue 390 \def\vglue{\afterassignment\vgl@skip@=}
391 \def\vgl@{\par \dimen@ \prevdepth \hrule \height\z@
392 \nobreak\vskip\skip@ \prevdepth\dimen@}
393 \def\hglue{\afterassignment\hgl@skip@=}
394 \def\hgl@{\leavevmode \count@ \spacefactor \vrule \width\z@
395 \nobreak\hskip\skip@ \spacefactor\count@}

LATEX defines ~ in ltdefns.dtx.

\slash This generates a / acting a bit like – but still allows hyphenation in the word part preceding it (but not after).
396 \def\slash{/\penalty\exhyphenpenalty}

\bbreak
\nobreak 397 \def\bbreak{\penalty-\@M}
\allowbreak 398 \def\nobreak{\penalty \@M}
399 \def\allowbreak{\penalty \z@}

\filbreak
\goodbreak 400 \def\filbreak{\par\vfil\penalty-200\vfilneg}
401 \def\goodbreak{\par\penalty-500 }

\eject Define \eject as in plain TEX but define \supereject only in the compatibility file.
402 \def\eject{\par\break}

\removelastskip
403 \def\removelastskip{\ifdim\lastskip=\z@\else\vskip-\lastskip\fi}

\smallbreak
\medbreak 404 \def\smallbreak{\par\ifdim\lastskip<\smallskipamount
\bigbreak 405 \removelastskip\penalty-50\smallskip\fi}
406 \def\medbreak{\par\ifdim\lastskip<\medskipamount
407 \removelastskip\penalty-100\medskip\fi}
408 \def\bigbreak{\par\ifdim\lastskip<\bigskipamount
409 \removelastskip\penalty-200\bigskip\fi}

\m@th
410 \def\m@th{\mathsurround\z@}

\underbar Due to LATEX's redefinition of \underline plain TEX's \underbar can be done in a simpler fashion (but do we need it at all?).
411 \def\underbar{\underline{\sbox\tw@{\#1}\dp\tw@\z@\box\tw@}}
```

\strutbox L<sup>A</sup>T<sub>E</sub>X sets \strutbox in \set@fontsize.

\strut 412 \newbox\strutbox

413 \def\strut{\relax\ifmmode\copy\strutbox\else\unhcopy\strutbox\fi}

\hidewidth For alignment entries that can stick out.

414 \def\hidewidth{\hskip\hideskip}

```

\narrower
415 \def\narrower{%
416 \advance\leftskip\parindent
417 \advance\rightskip\parindent}

 \LaTeX defines \ae and similar commands elsewhere.

418 \chardef\%='\%
419 \chardef\&='\&
420 \chardef\#='\#

Most text commands are actually encoding specific and therefore defined later,
so commented out or removed from this file.

\leavevmode begins a paragraph, if necessary
421 \def\leavevmode{\unhbox\vvoidbx}

\mathhexbox
422 \def\mathhexbox#1#2#3{\mbox{$\mathchar"##1##2##3$} }

\ialign
423 \def\ialign{\everycr[]\tabskip\z@skip\halign} % initialized \halign

\oalign
\o@align 424 \def\oalign#1{\leavevmode\vtop{\baselineskip\z@skip \lineskip.25ex%
\ooalign 425 \ialign{##\crcr#1\crcr}}}
426 \def\o@align{\lineskip\z@ \oalign}
427 \def\ooalign{\lineskip\z@ -\maxdimen \oalign}

\sh@ft The definition of this macro in plain.tex was improved in about 1997; but as a
result its usage was changed and its new definition is not appropriate for \LaTeX .
Since the version given here has been in use by \LaTeX for many years it does
not seem prudent to remove it now. As far as we can tell it has only been used to
define \b and \d but this cannot be certain.
428 \def\sh@ft#1{\dimen@.00#1ex\multiply\dimen@\fontdimen1\font
429 \kern-.0156\dimen@} % compensate for slant in lowered accents

\ltx@sh@ft This is the \LaTeX version of the second incarnation of the plain macro \sh@ft,
which takes a dimension as its argument. It shifts a pseudo-accent horizontally
by an amount proportional to the product of its argument and the slant-per-point
(fontdimen 1).
430 \def\ltx@sh@ft #1{%
431 \dimen@ #1%
432 \kern \strip@pt
433 \fontdimen1\font \dimen@
434 } % kern by #1 times the current slant

 \LaTeX change: the text commands such as \d, \b, \c, \copyright, \TeX are
now defined elsewhere.
 \LaTeX change: Make \t work in a moving argument. Now defined elsewhere.

```

\hrulefill L<sup>A</sup>T<sub>E</sub>X change: \kern\z@ added to end of \hrulefill and \dotfill to make them work in ‘tabular’ and ‘array’ environments. (Change made 24 July 1987). L<sup>A</sup>T<sub>E</sub>X change: \leavevmode added at beginning of \dotfill and \hrulefill so that they work as expected in vertical mode.

435 \def\hrulefill{\leavevmode\leaders\hrule\hfill\kern\z@}

The box in \dotfill originally contained (in plain.tex):

\mkern 1.5mu .\mkern 1.5mu;

the width of .44em differs from this by .04pt which is probably an acceptable difference within leaders.

436 \def\dotfill{%

437 \leavevmode

438 \cleaders \hb@xt@ .44em{\hss.\hss}\hfill

439 \kern\z@}

INITEX sets \sfcode x=1000 for all x, except that \sfcode‘X=999 for uppercase letters. The following changes are needed:

440 \sfcode‘\)=0 \sfcode‘\’=0 \sfcode‘\]=0

The \nonfrenchspacing macro will make further changes to \sfcode values.

Definitions related to output

\magnification doesn’t work in L<sup>A</sup>T<sub>E</sub>X.

\def\magnification{\afterassignment\m@g\count@}

\def\m@g{\mag\count@}

\hsize6.5truein\vsize8.9truein\dimen\footins8truein}

\showoverfull The following commands are used in debugging:

441 \def\showoverfull{\tracingonline\@ne}

\showoutput

\loggingoutput 442 \gdef\loggingoutput{\tracingoutput\@ne  
443 \showboxbreadth\maxdimen\showboxdepth\maxdimen\errorstopmode}  
444 \gdef\showoutput{\loggingoutput\showoverfull}  
445 </2ekernel>

\tracingall

\loggingall 446 <latexrelease>\IncludeInRelease{2015/01/01}{\loggingall}{etex tracing} %

447 <2ekernel | latexrelease>

448 \ifx\tracingscantokens\undefined

449 \gdef\loggingall{%

450 \tracingstats\tw@

451 \tracingpages\@ne

452 \tracinglostchars\@ne

453 \tracingparagraphs\@ne

454 \errorcontextlines\maxdimen

455 \loggingoutput

456 \tracingmacros\tw@

457 \tracingcommands\tw@

458 \tracingrestores\@ne

459 }%

460 \else

461 \gdef\loggingall{%

462 \tracingstats\tw@

```

463 \tracingpages\@ne
464 \tracinglostchars\@tw@
465 \tracingparagraphs\@ne
466 \tracinggroups\@ne
467 \tracingifs\@ne
468 \tracingscantokens\@ne
469 \tracingnesting\@ne
470 \errorcontextlines\maxdimen
471 \loggingoutput
472 \tracingmacros\@tw@
473 \tracingcommands\thr@@
474 \tracingrestores\@ne
475 \tracingassigns\@ne
476 }%
477 \fi
478 \gdef\tracingall{\showoverfull\loggingall}
479 {/2ekernel | latexrelease}
480 \EndIncludeInRelease
481 \IncludeInRelease{0000/00/00}{\loggingall}{etex tracing}%
482 \gdef\loggingall{\tracingcommands\@tw@\tracingstats\@tw@
483 \tracingpages\@ne\tracinglostchars\@ne
484 \tracingmacros\@tw@\tracingparagraphs\@ne\tracingrestores\@ne
485 \errorcontextlines\maxdimen\loggingoutput}
486 \gdef\tracingall{\loggingall\showoverfull}
487 \EndIncludeInRelease

\tracingnone
\hideoutput
488 \IncludeInRelease{2015/01/01}{\tracingnone}%
489 {/2ekernel | latexrelease}
490 \turn off etex tracing}%
491 \ifx\tracingscantokens\undefined
492 \def\tracingnone{%
493 \tracingonline\z@
494 \tracingcommands\z@
495 \showboxdepth\m@ne
496 \showboxbreadth\m@ne
497 \tracingoutput\z@
498 \errorcontextlines\m@ne
499 \tracingrestores\z@
500 \tracingparagraphs\z@
501 \tracingmacros\z@
502 \tracinglostchars\@ne
503 \tracingpages\z@
504 \tracingstats\z@
505 }%
506 \else
507 \def\tracingnone{%
508 \tracingassigns\z@
509 \tracingrestores\z@
510 \tracingonline\z@
511 \tracingcommands\z@
512 \showboxdepth\m@ne
513 \showboxbreadth\m@ne
514 \tracingoutput\z@

```

```

515 \errorcontextlines\m@ne
516 \tracingnesting\z@
517 \tracingscantokens\z@
518 \tracingifs\z@
519 \tracinggroups\z@
520 \tracingparagraphs\z@
521 \tracingmacros\z@
522 \tracinglostchars\@one
523 \tracingpages\z@
524 \tracingstats\z@
525 }%
526 \fi

527 \def\hideoutput{%
528 \tracingoutput\z@
529 \showboxbreadth\m@ne
530 \showboxdepth\m@ne
531 \tracingonline\m@ne
532 }%

533 </2ekernel | latexrelease>
534 <latexrelease>\EndIncludeInRelease
535 <latexrelease>\IncludeInRelease{0000/00/00}{\tracingnone}%
536 <latexrelease> {turn off etex tracing}%
537 <latexrelease>\let\tracingnone\@undefined
538 <latexrelease>\let\hideoutput\@undefined
539 <latexrelease>\EndIncludeInRelease

```

L<sup>A</sup>T<sub>E</sub>X change: \showhyphens Defined later.

Punctuation affects the spacing.

```

540 <*2ekernel>
541 \nonfrenchspacing
542 </2ekernel>

```

# File c

## ltvers.dtx

### 10 Version Identification

First we identify the date and version number of this release of L<sup>A</sup>T<sub>E</sub>X, and set `\everyjob` so that it is printed at the start of every L<sup>A</sup>T<sub>E</sub>X run.

`\fmtname` A `\patch@level` of 0 or higher denotes an official public release. A negative value indicates a candidate release that is not distributed.

`\latexreleaseversion` If we put code updates into the kernel that are supposed to go into the next release we set the `\patch@level` to -1 and the `\fmtversion / \latexreleaseversion` to the date of the next release (guessed, the real value is not so important and will get corrected when we make the release official).

If the `\patch@level` is already at -1 we do nothing here and use the `\fmtversion` date for any new `\IncludeInRelease` line when we add further code.

Finally, if we do make a public release we either just set the `\patch@level` to zero (if our initial guess was good) or we also change the date and then have to additionally change to that date on all the `\IncludeInRelease` statements that used the “guessed” date.

```
1 {*2ekernel}
2 \def\fmtname{LaTeX2e}
3 \edef\fmtversion
4 {*}2ekernel}
5 <texrelease>\edef\latexreleaseversion
6 {*2ekernel | texrelease}
7 {2019-10-01}
8 {*}2ekernel}
9 {*}2ekernel}
10 \def\patch@level{3}
```

`\development@branch@name` For more fine grain control there is the possibility to name the current development branch. This is only used when the `\patch@level` is negative (i.e., a pre-release format) and is intended to help us internally when we locally install a format out of some development branch.

```
11 \edef\development@branch@name{}
```

Check that the format being made is not too old. The error message complains about ‘more than 5 years’ but in fact the error is not triggered until 65 months.

This code is currently not activated as we don’t know if we already got to the last official 2e version (due to staff shortage or due to a successor (think positive:-)).

```
12 \iffalse
13 \def\reserved@a{\#1/#2/#3\@nil{%
14 \count@\year
15 \advance\count@-\#1\relax
16 \multiply\count@ by 12\relax
17 \advance\count@\month
18 \advance\count@-\#2\relax}
19 \expandafter\reserved@a\fmtversion\@nil
```

\count0 is now the age of this file in months. Take a generous definition of ‘year’ so this message is not generated too often.

```

20 \ifnum\count0>65
21 \typeout{^^J%
22 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J%
23 ! You are attempting to make a LaTeX format from a source file^^J%
24 ! That is more than five years old.^^J%
25 !^^J%
26 ! If you enter <return> to scroll past this message then the format^^J%
27 ! will be built, but please consider obtaining newer source files^^J%
28 ! before continuing to build LaTeX.^^J%
29 !!!!!!!!!!!!!!!!!!!!!!!^^J%
30 }
31 \errhelp{To avoid this error message, obtain new LaTeX sources.}
32 \errmessage{LaTeX source files more than 5 years old!}
33 \fi
34 \let\reserved@a\relax
35 \fi

36 \ifnum\patch@level=0
37 \everyjob\expandafter{\the\everyjob
38 \typeout{\fmtname \space<\fmtversion>}}
39 \immediate
40 \write16{\fmtname \space<\fmtversion>}
41 \else\ifnum\patch@level>0
42 \everyjob\expandafter{\the\everyjob
43 \typeout{\fmtname \space<\fmtversion> patch level \patch@level}}
44 \immediate
45 \write16{\fmtname \space<\fmtversion> patch level \patch@level}
46 \else
47 \everyjob\expandafter{\the\everyjob
48 \typeout{\fmtname \space<\fmtversion> pre-release\patch@level
49 \ifx\development@branch@name\@undefined \else
50 \ifx\development@branch@name\@empty \else
51 \space (\development@branch@name\space branch)%
52 \fi
53 \fi
54 }}
55 \immediate
56 \write16{\fmtname \space<\fmtversion> pre-release\patch@level
57 \ifx\development@branch@name\@undefined \else
58 \ifx\development@branch@name\@empty \else
59 \space (\development@branch@name\space branch)%
60 \fi
61 \fi
62 }
63 \fi
64 \fi
65 </2ekernel>

\IncludeInRelease
66 <2ekernel>\let\@currname\@empty
67 (*2ekernel | latexrelease)

```

```

68 ⟨latexrelease⟩\newif\if@includeinrelease
69 ⟨latexrelease⟩\@includeinreleasefalse
70 \def\IncludeInRelease#1{%
71 \if@includeinrelease
72 \PackageError{latexrelease}{mis-matched \IncludeInRelease}%
73 {There is an \string\EndIncludeRelease\space missing}%
74 \@includeinreleasefalse
75 \fi
76 \kernel@ifnextchar[%
77 {\@IncludeInRelease{#1}}
78 {\@IncludeInRelease{#1}[#1]}}
79
80 If a specific date has not been specified in \IncludeInRelease use '#1'.
80 \def\@IncludeInRelease#1[#2]{\@IncludeInRelease{#2}}
81
82 \def\@IncludeInRelease#1#2#3{%
83 \toks@{[#1] #3}%
84 \expandafter\ifx\csname string#2+\@currname+IIR\endcsname\relax
85 \ifnum\expandafter\@parse@version#1//00\@nil
86 \expandafter\@parse@version\fmtversion//00\@nil
87 \GenericInfo{}{Skipping: \the\toks@}%
88 \expandafter\expandafter\expandafter\@gobble\@IncludeInRelease
89 \else
90 \GenericInfo{}{Applying: \the\toks@}%
91 \@includeinreleasetrue
92 \expandafter\let\csname string#2+\@currname+IIR\endcsname\empty
93 \fi
94 \else
95 \GenericInfo{}{Already applied: \the\toks@}%
96 \expandafter\@gobble\@IncludeInRelease
97 \fi
98 }
99
100 \def\EndIncludeInRelease{%
101 \if@includeinrelease
102 \@includeinreleasefalse
103 \else
104 \PackageError{latexrelease}{mis-matched \EndIncludeInRelease}{}%
105 \fi}
106
107 \long\def\@gobble\@IncludeInRelease#1\EndIncludeInRelease{%
108 \@includeinreleasefalse
109 \check\@IncludeInRelease#1\IncludeInRelease\check\@IncludeInRelease
110 \end\check\@IncludeInRelease}
111
112 ⟨/2ekernel | latexrelease⟩

```

# File d

## ltdefns.dtx

### 11 Definitions

This section contains commands used in defining other macros.

1 `(*2ekernel)`

#### 11.1 Initex initialisations

`\two@digits` Prefix a number less than 10 with ‘0’.

2 `\def\two@digits#1{\ifnum#1<10 0\fi\number#1}`

`\typeout` Display something on the terminal.

3 `\def\typeout#1{\begingroup\set@display@protect`  
4     `\immediate\write\@unused{#1}\endgroup}`

`\newlinechar` A char to be used as new-line in output to files.

5 `\newlinechar`\\^J`

#### 11.2 Saved versions of TeX primitives

The TeX primitive `\foo` is saved as `\@@foo`. The following primitives are handled in this way:

`\@@par`

6 `\let\@@par=\par`  
7 `%\let\@@input=\input      %%% moved earlier`  
8 `%\let\@@end=\end          %%%`

`\@@hyph` Save original primitive definition.

9 `\let\@@hyph=-`

`\@@italiccorr` Save the original italic correction.

10 `\let\@@italiccorr=/`

`\@height` The following definitions save token space. E.g., using `\@height` instead of `height`  
`\@depth` saves 5 tokens at the cost in time of one macro expansion.

`\@width` 11 `\def\@height{height} \def\@depth{depth} \def\@width{width}`  
`\@minus` 12 `\def\@minus{minus}`  
`\@plus` 13 `\def\@plus{plus}`

`\hb@xt@` The next one is another 100 tokens worth.

14 `\def\hb@xt@{\hbox to}`

15 `\message{hacks,}`

### 11.3 Command definitions

This section defines the following commands:

|                   |                                                                 |                                                                                                                                                                                                                                                           |
|-------------------|-----------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@namedef         | { <i>NAME</i> }                                                 |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Expands to \def{\ <i>NAME</i> }, except name can contain any characters.                                                                                                                                                                                  |
| \@nameuse         | { <i>NAME</i> }                                                 |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Expands to \{ <i>NAME</i> \}.                                                                                                                                                                                                                             |
| \@ifnextchar      | X{\ <i>YES</i> }H{\ <i>NO</i> }                                 |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Expands to <i>YES</i> if next character is an ‘X’, and to <i>NO</i> otherwise. (Uses \reserved@a–\reserved@c.) NOTE: GOBBLES ANY SPACE FOLLOWING IT.                                                                                                      |
| \@ifstar          | { <i>YES</i> }{{ <i>NO</i> }}                                   |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Gobbles following spaces and then tests if next the character is a ‘*’. If it is, then it gobbles the ‘*’ and expands to <i>YES</i> , otherwise it expands to <i>NO</i> .                                                                                 |
| \@dblarg          | { <i>CMD</i> }{{ <i>ARG</i> }}                                  |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Expands to \{ <i>CMD</i> \}[\ <i>ARG</i> ]{{ <i>ARG</i> }}. Use \@dblarg\CS when \CS takes arguments [ARG1]{ARG2}, where default is ARG1 = ARG2.                                                                                                          |
| \@ifundefined     | { <i>NAME</i> }{{ <i>YES</i> }{{ <i>NO</i> }}}                  |                                                                                                                                                                                                                                                           |
|                   |                                                                 | : If \NAME is undefined then it executes <i>YES</i> , otherwise it executes <i>NO</i> . More precisely, true if \NAME either undefined or = \relax.                                                                                                       |
| \@ifdefinable     | \NAME{{ <i>YES</i> }}                                           | Executes <i>YES</i> if the user is allowed to define \NAME, otherwise it gives an error. The user can define \NAME if \@ifundefined{\NAME} is true, ‘NAME’ ≠ ‘relax’ and the first three letters of ‘NAME’ are not ‘end’, and if \endNAME is not defined. |
| \newcommand       | *{\{ <i>FOO</i> \}}[ <i>i</i> ]{ <i>TEXT</i> }                  | User command to define \FOO to be a macro with <i>i</i> arguments ( <i>i</i> = 0 if missing) having the definition <i>TEXT</i> . Produces an error if \FOO already defined.                                                                               |
|                   |                                                                 | Normally the command is defined to be \long (ie it may take multiple paragraphs in its argument). In the star-form, the command is not defined as \long and a blank line in any argument to the command would generate an error.                          |
| \renewcommand     | *{\{ <i>FOO</i> \}}[ <i>i</i> ]{ <i>TEXT</i> }                  | Same as \newcommand, except it checks if \FOO already defined.                                                                                                                                                                                            |
| \newenvironment   | *{\{ <i>FOO</i> \}}[ <i>i</i> ]{ <i>DEF1</i> }{{ <i>DEF2</i> }} | equivalent to:<br>\newcommand{\FOO}[i]{ <i>DEF1</i> } \def{\endFOO}{ <i>DEF2</i> }<br>(or the appropriate star forms).                                                                                                                                    |
| \renewenvironment |                                                                 | Obvious companion to \newenvironment.                                                                                                                                                                                                                     |
| \@cons            | :                                                               | See description of \output routine.                                                                                                                                                                                                                       |
| \@car             | \@car T1 T2 ... Tn\@nil == T1                                   | (unexpanded)                                                                                                                                                                                                                                              |
| \@cdr             | \@cdr T1 T2 ... Tn\@nil == T2 ... Tn                            | (unexpanded)                                                                                                                                                                                                                                              |
| \typeout          | { <i>message</i> }                                              |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Produces a warning message on the terminal.                                                                                                                                                                                                               |
| \typein           | { <i>message</i> }                                              |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Types message, asks the user to type in a command, then executes it                                                                                                                                                                                       |
| \typein           | [{\ <i>CS</i> }]{ <i>MSG</i> }                                  |                                                                                                                                                                                                                                                           |
|                   |                                                                 | Same as above, except defines \CS to be the input instead of executing it.                                                                                                                                                                                |
| \typein           |                                                                 |                                                                                                                                                                                                                                                           |

16 \def\typein{%

```

17 \let\@typein\relax
18 \@testopt\@xtypein\@typein}

19 \ifx\directlua\@undefined
20 \def\@xtypein[#1]#2{%
21 \typeout{#2}%
22 \advance\endlinechar\@M
23 \read\@inputcheck to#1%
24 \advance\endlinechar-\@M
25 \@typein}%
26 \else
27 \def\@xtypein[#1]#2{%
28 \typeout{#2}%
29 \begingroup \endlinechar\m@ne
30 \read\@inputcheck to#1%
31 \expandafter\endgroup
32 \expandafter\def\expandafter#1\expandafter{#1}%
33 \@typein}%
34 \fi

\@namedef
35 \def\@namedef#1{\expandafter\def\csname #1\endcsname}

\@nameuse
36 \def\@nameuse#1{\csname #1\endcsname}

\@cons
37 \def\@cons#1#2{\begingroup\let\@elt\relax\xdef#1{\#1\@elt #2}\endgroup}

\@car
\@cdr
38 \def\@car#1#2{\nil{#1}}
39 \def\@cdr#1#2{\nil{#2}}

\@carcube \@carcube T1 ... Tn\@nil = T1 T2 T3 , n > 3
40 \def\@carcube#1#2#3{\nil{#1#2#3} }

\@onlypreamble \@onlypreamble This macro adds its argument to the list of commands stored in \preamblecmds to be disabled after \begin{document}. These commands are redefined to generate \notprerr at this point.
41 \def\preamblecmds{}
42 \def\@onlypreamble#1{%
43 \expandafter\gdef\expandafter\preamblecmds\expandafter{%
44 \preamblecmds\do#1}}
45 \@onlypreamble\@onlypreamble
46 \@onlypreamble\preamblecmds

\@star@or@long \@star@or@long Look ahead for a *. If present reset \l@ngrel@x so that the next definition, #1, will be non-long.
47 \def\@star@or@long#1{%
48 \@ifstar
49 {\let\l@ngrel@x\relax#1}%
50 {\let\l@ngrel@x\long#1}}

```

|               |                                                                                                                                                                                                                                                                                                                           |
|---------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \long@ngrel@x | This is either \relax or \long depending on whether the *-form of a definition command is being executed.                                                                                                                                                                                                                 |
|               | 51 \let\long@ngrel@x\relax                                                                                                                                                                                                                                                                                                |
| \newcommand   | User level \newcommand.                                                                                                                                                                                                                                                                                                   |
|               | 52 \def\newcommand{\star@or@long\new@command}                                                                                                                                                                                                                                                                             |
| \new@command  |                                                                                                                                                                                                                                                                                                                           |
|               | 53 \def\new@command#1{%                                                                                                                                                                                                                                                                                                   |
|               | 54 \testopt{\newcommand#1}0}                                                                                                                                                                                                                                                                                              |
| \@newcommand  | Handling arguments for \newcommand.                                                                                                                                                                                                                                                                                       |
| \@argdef      | 55 \def\@newcommand#1[#2]{%                                                                                                                                                                                                                                                                                               |
| \@xargdef     | 56 \kernel@ifnextchar [{\@xargdef#1[#2]}%                                                                                                                                                                                                                                                                                 |
|               | 57 {\@argdef#1[#2]}}                                                                                                                                                                                                                                                                                                      |
|               | Define #1 if it is definable.                                                                                                                                                                                                                                                                                             |
|               | Both here and in \@xargdef the replacement text is absorbed as an argument because if we are not allowed to make the definition we have to get rid of it completely.                                                                                                                                                      |
|               | 58 \long\def\@argdef#1[#2]#3{%                                                                                                                                                                                                                                                                                            |
|               | 59 \@ifdefinable #1{\@yargdef#1\neq[#2]{#3}}}                                                                                                                                                                                                                                                                             |
|               | Handle the second optional argument.                                                                                                                                                                                                                                                                                      |
|               | 60 \long\def\@xargdef#1[#2][#3]#4{%                                                                                                                                                                                                                                                                                       |
|               | 61 \@ifdefinable#1{%                                                                                                                                                                                                                                                                                                      |
|               | Define the actual command to be:                                                                                                                                                                                                                                                                                          |
|               | \def\foo{\protected@testopt\foo{\\\foo{default}}}                                                                                                                                                                                                                                                                         |
|               | where \\foo is a csname generated from applying \csname and \string to \foo, ie the actual name contains a backslash and therefore can't clash easily with existing command names. "Default" is the contents of the second optional argument of (re)newcommand.                                                           |
|               | 62 \expandafter\def\expandafter#1\expandafter{%                                                                                                                                                                                                                                                                           |
|               | 63 \expandafter                                                                                                                                                                                                                                                                                                           |
|               | 64 \protected@testopt                                                                                                                                                                                                                                                                                                     |
|               | 65 \expandafter                                                                                                                                                                                                                                                                                                           |
|               | 66 #1%                                                                                                                                                                                                                                                                                                                    |
|               | 67 \csname\string#1\endcsname                                                                                                                                                                                                                                                                                             |
|               | 68 {#3}}%                                                                                                                                                                                                                                                                                                                 |
|               | Now we define the internal macro ie \\foo which is supposed to pick up all arguments (optional and mandatory).                                                                                                                                                                                                            |
|               | 69 \expandafter\@yargdef                                                                                                                                                                                                                                                                                                  |
|               | 70 \csname\string#1\endcsname                                                                                                                                                                                                                                                                                             |
|               | 71 \tw@                                                                                                                                                                                                                                                                                                                   |
|               | 72 {#2}%                                                                                                                                                                                                                                                                                                                  |
|               | 73 {#4}}}}                                                                                                                                                                                                                                                                                                                |
| \@testopt     | This macro encapsulates the most common call to \ifnextchar, saving several tokens each time it is used in the definition of a command with an optional argument. #1 The code to execute in the case that there is a [ need not be a single token but can be any sequence of commands that 'expects' to be followed by [. |

If this command were only used in `\newcommand` definitions then #1 would be a single token and the braces could be omitted from {#1} in the definition below, saving a bit of memory.

```
74 \long\def\@testopt#1#2{%
75 \kernel@ifnextchar[{#1}{#1[{#2]}]}
```

- `\@protected@testopt` Robust version of `\@testopt`. The extra argument (#1) must be a single token. If protection is needed the call expands to `\protect` applied to this token, and the 2nd and 3rd arguments are discarded (by `\@x@protect`). Otherwise `\@testopt` is called on the 2nd and 3rd arguments.

This method of making commands robust avoids the need for using up two csnames per command, the price is the extra expansion time for the `\ifx` test.

```
76 \def\@protected@testopt#1{%
77 \ifx\protect\@typeset@protect
78 \expandafter\@testopt
79 \else
80 \@x@protect#1%
81 \fi}
```

- `\@yargdef` These generate a primitive argument specification, from a L<sup>A</sup>T<sub>E</sub>X [*digit*] form;  
`\@yargd@f` in fact *digit* can be anything such that `\number` *digit* is single digit.

Reorganised slightly so that `\renewcommand{\reserved@a}[1]{foo}` works.  
I am not sure this is worth it, as a following `\newcommand` would over-write the definition of `\reserved@a`.

Recall that L<sup>A</sup>T<sub>E</sub>X2.09 goes into an infinite loop with

```
\renewcommand[1]{\@tempa}{foo}
(DPC 6 October 93).
```

Reorganised again (DPC 1999). Rather than make a loop to construct the argument spec by counting, just extract the required argument spec by using a delimited argument (delimited by the digit). This is faster and uses less tokens. The coding is slightly odd to preserve the old interface (using #2 = `\tw@` as the flag to surround the first argument with []). But the new method did not allow for the number of arguments #3 not being given as an explicit digit; hence (further expansion of this argument and use of) `\number` was added later in 1999.

It is not clear why these are still `\long`.

```
82 \long \def \@yargdef #1#2#3{%
83 \ifx#2\tw@
84 \def\reserved@b##1{[##1]}%
85 \else
86 \let\reserved@b\@gobble
87 \fi
88 \expandafter
89 \@yargd@f \expandafter{\number #3}#1%
90 }

91 \long \def \@yargd@f#1#2{%
92 \def \reserved@a ##1##2##{%
93 \expandafter\def\expandafter##2\reserved@b ##1##
94 }%
95 \l@ngrel@x \reserved@a 0##1##2##3##4##5##6##7##8##9##1%
96 }
```

```

\@reargdef
97 \long\def\@reargdef#1[#2]{%
98 \@yargdef#1\@ne{#2}%

\renewcommand Check the command name is already used. If not give an error message. Then
 temporally disable \@ifdefinable then call \newcommand. (Previous version
 \let#1=\relax but this does not work too well if #1 is \tempa-e.)
99 \def\renewcommand{\@star@or@long\renew@command}

\renew@command
100 \def\renew@command#1{%
101 \begingroup \escapechar\m@ne\xdef\@gtempa{{\string#1}}\endgroup
102 \expandafter\ifundefined\@gtempa
103 {\@latex@error{Command \string#1 undefined}\@ehc}%
104 \relax
105 \let\@ifdefinable\@rc@ifdefinable
106 \new@command#1}

\@ifdefinable Test is user is allowed to define a command.
\@@ifdefinable 107 \long\def\@ifdefinable #1#2{%
\@rc@ifdefinable 108 \edef\reserved@a{\expandafter\@gobble\string #1}%
109 \ifundefined\reserved@a
110 {\edef\reserved@b{\expandafter\@carcube\@reserved@a xxx\@nil}%
111 \ifx\reserved@b\@qend \notdefinable\else
112 \ifx\reserved@a\@qrelax \notdefinable\else
113 #2%
114 \fi
115 \fi}%
116 \notdefinable}

Saved definition of \@ifdefinable.
117 \let\@@ifdefinable\@ifdefinable
Version of \@ifdefinable for use with \renewcommand. Does not do the check
this time, but restores the normal definition.
118 \long\def\@rc@ifdefinable#1#2{%
119 \let\@ifdefinable\@@ifdefinable
120 #2}

\newenvironment Define a new user environment. #1 is the environment name. #2# Grabs all the
 tokens up to the first {. These will be any optional arguments. They are not
 parsed at this point, but are just passed to \newenv which will eventually call
 \newcommand. Any optional arguments will then be parsed by \newcommand as it
 defines the command that executes the ‘begin code’ of the environment.
 This #2# trick removed with version 1.2i as it fails if a { occurs in the optional
 argument. Now use \@ifnextchar directly.
121 \def\newenvironment{\@star@or@long\new@environment}

\new@environment
122 \def\new@environment#1{%
123 \@testopt{\@newenva#1}0}

```

```

\@newenva
124 \def\@newenva#1[#2]{%
125 \kernel@ifnextchar [{\@newenvb#1[#2]}{\@newenv{#1}{[#2]}}}

\@newenvb
126 \def\@newenvb#1[#2][#3]{\@newenv{#1}{[#2]}{[#3]}}}

\renewenvironment Redefine an environment. For \renewenvironment disable \@ifdefinable and
then call \newenvironment. It is OK to \let the argument to \relax here as
there should not be a @temp... environment.
127 \def\renewenvironment{\@star@or@long\renew@environment}

\renew@environment
128 \def\renew@environment#1{%
129 \@ifundefined{#1}%
130 {\@latex@error{Environment #1 undefined}\@ehc
131 }\relax
132 \expandafter\let\csname#1\endcsname\relax
133 \expandafter\let\csname end#1\endcsname\relax
134 \new@environment{#1}{}}

\@newenv The internal version of \newenvironment.
Call \newcommand to define the begin-code for the environment. \def is used
for the end-code as it does not take arguments. (but may contain \pars)
Make sure that an attempt to define a ‘graf’ or ‘group’ environment fails.
135 \long\def\@newenv#1#2#3#4{%
136 \@ifundefined{#1}%
137 {\expandafter\let\csname#1\expandafter\endcsname
138 \csname end#1\endcsname}%
139 \relax
140 \expandafter\new@command
141 \csname #1\endcsname#2{#3}%
142 \l@ngrel@x\expandafter\def\csname end#1\endcsname{#4}{}}

\newif And here’s a different sort of allocation: For example, \newif\iff foo creates
\footrue, \foofalse to go with \iff foo.
143 \def\newif#1{%
144 \count@\escapechar \escapechar\m@ne
145 \let#1\iffalse
146 \@if#1\iftrue
147 \@if#1\iffalse
148 \escapechar\count@}

\@if
149 \def\@if#1#2{%
150 \expandafter\def\csname\expandafter\@gobbletwo\string#1%
151 \expandafter\@gobbletwo\string#2\endcsname
152 {\let#1#2}{}}

\providetcommand \providetcommand takes the same arguments as \newcommand, but discards them
if #1 is already defined, Otherwise it just acts like \newcommand. This imple-
mentation currently leaves any discarded definition in \reserved@a (and possibly

```

`\reserved@a`) this wastes a bit of space, but it will be reclaimed as soon as these scratch macros are redefined.

```
153 \def\providecommand{\@star@or@long\provide@command}
```

`\provide@command`

```
154 \def\provide@command#1{%
155 \begingroup
156 \escapechar`m@ne\xdef\@gtempa{\string#1}%
157 \endgroup
158 \expandafter\@ifundefined\@gtempa
159 {\def\reserved@a{\new@command#1}%
160 {\def\reserved@a{\renew@command\reserved@a}%
161 \reserved@a}%
162 }
```

`\CheckCommand` `\CheckCommand` takes the same arguments as `\newcommand`. If the command already exists, with the same definition, then nothing happens, otherwise a warning is issued. Useful for checking the current state before a macro package starts redefining things. Currently two macros are considered to have the same definition if they are the same except for different default arguments. That is, if the old definition was: `\newcommand\xxx[2][a]{(#1)(#2)}` then `\CheckCommand\xxx[2][b]{(#1)(#2)}` would *not* generate a warning, but, for instance `\CheckCommand\xxx[2]{(#1)(#2)}` would.

```
162 \def\CheckCommand{\@star@or@long\check@command}
```

`\CheckCommand` is only available in the preamble part of the document.

```
163 \onlypreamble\CheckCommand
```

`\check@command`

```
164 \def\check@command#1#2{\@check@c#1{#2}}
165 \onlypreamble\check@command
```

`@check@c` `\CheckCommand` itself just grabs all the arguments we need, without actually looking for [ optional argument forms. Now define `\reserved@a`. If `\reserved@a` is then defined, compare it with the “`\#1`” otherwise compare `\reserved@a` with `#1`.

```
166 \long\def\@check@c#1#2#3{%
167 \expandafter\let\csname\string\reserved@a\endcsname\relax
168 \renew@command\reserved@a#2{#3}%
169 \@ifundefined{\string\reserved@a}%
170 {\@check@eq#1\reserved@a}%
171 {\expandafter\@check@eq
172 \csname\string#1\expandafter\endcsname
173 \csname\string\reserved@a\endcsname}%
174 }
```

`@check@eq` Complain if `#1` and `#2` are not `\ifx` equal.

```
175 \def\@check@eq#1#2{%
176 \ifx#1#2\else
177 \@latex@warning@no@line
178 {Command \noexpand#1 has
179 changed.\MessageBreak
180 Check if current package is valid}%
181 \fi}
182 \onlypreamble\@check@eq
```

```

\@gobble The \@gobble macro is used to get rid of its argument.
\@gobbletwo 183 \long\def \@gobble #1{}
\@gobblefour 184 \long\def \@gobbletwo #1#2{}
185 \long\def \@gobblefour #1#2#3#4{}

\@firstofone Some argument-grabbers.
\@firstoftwo 186 \long\def\@firstofone#1{#1}
\@secondoftwo 187 \long\def\@firstoftwo#1#2{#1}
188 \long\def\@secondoftwo#1#2{#2}

\@iden \@iden is another name for \@firstofone for compatibility reasons.
189 \let\@iden\@firstofone

\@thirdofthree Another grabber now used in the encoding specific section.
190 \long\def\@thirdofthree#1#2#3{#3}

\@expandtwoargs A macro to totally expand two arguments to another macro
191 \def\@expandtwoargs#1#2#3{%
192 \edef\reserved@a{\noexpand#1{#2}{#3}}\reserved@a}

\@backslashchar A category code 12 backslash.
193 \edef\@backslashchar{\expandafter\@gobble\string\\}

```

## 11.4 Robust commands and protect

Fragile and robust commands are one of the thornier issues in L<sup>A</sup>T<sub>E</sub>X's commands. Whilst typesetting documents, L<sup>A</sup>T<sub>E</sub>X makes use of many of T<sub>E</sub>X's features, such as arithmetic, defining macros, and setting variables. However, there are (at least) three different occasions when these commands are not safe. These are called 'moving arguments' by L<sup>A</sup>T<sub>E</sub>X, and consist of:

- writing information to a file, such as indexes or tables of contents.
- writing information to the screen.
- inside an \edef, \message, \mark, or other command which evaluates its argument fully.

The method L<sup>A</sup>T<sub>E</sub>X uses for making fragile commands robust is to precede them with \protect. This can have one of five possible values:

- \relax, for normal typesetting. So \protect\foo will execute \foo.
- \string, for writing to the screen. So \protect\foo will write \foo.
- \noexpand, for writing to a file. So \protect\foo will write \foo followed by a space.
- \unexpandable@protect, for writing a moving argument to a file. So \protect\foo will write \protect\foo followed by a space. This value is also used inside \edefs, \marks and other commands which evaluate their arguments fully. More precisely, whenever the content of an \edef or \xdef

etc. can contain arbitrary user input not under the direct control of the programmer, one should use `\proetected@edef` instead of `\edef`, etc., so that `\protect` has a suitable definition and the user input will not break if it contains fragile commands.

```
\@unexpandable@protect
194 \def\@unexpandable@protect{\noexpand\protect\noexpand}
```

`\DeclareRobustCommand`  
`\declare@robustcommand` This is a package-writers command, which has the same syntax as `\newcommand`, but which declares a protected command. It does this by having

```
\DeclareRobustCommand\foo
define \foo to be \protect\foo<space>,
and then use \newcommand\foo<space>.
```

Since the internal command is `\foo<space>`, when it is written to an auxiliary file, it will appear as `\foo`.

We have to be a bit cleverer if we're defining a short command, such as `\_`, in order to make sure that the auxiliary file does not include a space after the command, since `\_ a` and `\_a` aren't the same. In this case we define `\_` to be:

```
\x@protect_@\protect_<space>
```

which expands to:

```
\ifx\protect\@typeset@protect\else
 \@x@protect@_
\fi
\protect_<space>
```

Then if `\protect` is `\@typeset@protect` (normally `\relax`) then we just perform `\_<space>`, and otherwise `\@x@protect@` gobbles everything up and expands to `\protect\_`.

*Note:* setting `\protect` to any value other than `\relax` whilst in ‘typesetting’ mode will cause commands to go into an infinite loop! In particular, setting `\protect` to `\@empty` will cause `\_` to loop forever. It will also break lots of other things, such as protected `\ifmmode`s inside `\haligns`. If you really really have to do such a thing, then please set `\@typeset@protect` to be `\@empty` as well. (This is what the code for `\patterns` does, for example.)

More fun with `\expandafter` and `\csname`.

```
195 \def\DeclareRobustCommand{\@star@or@long\declare@robustcommand}
196 \def\declare@robustcommand#1{%
197 \ifx#1\@undefined\else\ifx#1\relax\else
198 \@latex@info{Redefining \string#1}%
199 \fi\fi
200 \edef\reserved@a{\string#1}%
201 \def\reserved@b{#1}%
202 \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
203 \edef#1{%
204 \ifx\reserved@a\reserved@b
205 \noexpand\x@protect
206 \noexpand#1%
207 \fi
208 }
```

```

208 \noexpand\protect
209 \expandafter\noexpand\csname
210 \expandafter\gobble\string#1 \endcsname
211 }%
212 \let\@ifdefinable\@rc@ifdefinable
213 \expandafter\new@command\csname
214 \expandafter\gobble\string#1 \endcsname
215 }

\@x@protect
\x@protect 216 \def\x@protect#1{%
217 \ifx\protect\@typeset@protect\else
218 \@x@protect#1%
219 \fi
220 }
221 \def\@x@protect#1\fi#2#3{%
222 \fi\protect#1%
223 }

\@typeset@protect We set \@typeset@protect to \relax rather than \empty to make sure that the
protection mechanism stops the look-ahead and expansion performed at the start
of \halign cells.
224 \let\@typeset@protect\relax

\set@display@protect These macros set \protect appropriately for typesetting or displaying.
\set@typeset@protect 225 \def\set@display@protect{\let\protect\string}
226 \def\set@typeset@protect{\let\protect\@typeset@protect}

\protected@edef The commands \protected@edef and \protected@xdef perform ‘safe’ \edefs
\protected@xdef and \xdefs, saving and restoring \protect appropriately. For cases where restoring
\unrestored@protected@xdef \protect doesn’t matter, there’s an ‘unsafe’ \unrestored@protected@xdef,
useful if you know what you’re doing!
\restore@protect
227 \def\protected@edef{%
228 \let\@@protect\protect
229 \let\protect\@unexpandable@protect
230 \afterassignment\restore@protect
231 \edef
232 }
233 \def\protected@xdef{%
234 \let\@@protect\protect
235 \let\protect\@unexpandable@protect
236 \afterassignment\restore@protect
237 \xdef
238 }
239 \def\unrestored@protected@xdef{%
240 \let\protect\@unexpandable@protect
241 \xdef
242 }
243 \def\restore@protect{\let\protect\@@protect}

\protect The normal meaning of \protect
244 \set@typeset@protect

```

\MakeRobust This macro makes an existing fragile macro robust, but only if it hasn't been robust in the past, i.e., it checks for the existence of the macro \<name>\_ and if that exists it assumes that \<name> is already robust. In that case either undefine the inner macro first or use \DeclareRobustCommand to define it in a robust way directly. We could probably test the top-level definition to have the right kind of structure, but this is somewhat problematical as we then have to distinguish between \long macros and others and also take into account that sometimes the top-level is deliberately done manually (like with \begin).

The macro firstly checks if the control sequence in question exists at all.

```

245 </2ekernel>
246 <latexrelease>\IncludeInRelease{2019/10/01}{\MakeRobust}{\MakeRobust}%
247 <*2ekernel | latexrelease>
248 \def\MakeRobust#1{%
249 \@ifundefined{\expandafter\gobble\string#1}{%
250 \@latex@error{The control sequence `\\string#1' is undefined!}%
251 \MessageBreak There is nothing here to make robust}%
252 \eha
253 }%

```

Then we check if the macro is already robust. We do this by testing if the internal name for a robust macro is defined, namely \foo\_. If it is already defined do nothing, otherwise set \foo\_ equal to \foo and redefine \foo so that it acts like a macro defined with \DeclareRobustCommand.

```

254 {%
255 \@ifundefined{\expandafter\gobble\string#1\space}{%
256 {%
257 \global\expandafter\let\csname
258 \expandafter\gobble\string#1\space\endcsname=\#1%
259 \edef\reserved@a{\string#1}%
260 \def\reserved@b{\#1}%
261 \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
262 \xdef#1{%
263 \ifx\reserved@a\reserved@b
264 \noexpand\x@protect\noexpand#1%
265 \fi
266 \noexpand\protect\expandafter\noexpand
267 \csname\expandafter\gobble\string#1\space\endcsname}%
268 }%
269 {\@latex@info{The control sequence `\\string#1' is already robust}}%
270 }%
271 }%
272 </2ekernel | latexrelease>
273 <latexrelease>\EndIncludeInRelease
274 <latexrelease>\IncludeInRelease{2015/01/01}{\MakeRobust}{\MakeRobust}%
275 <latexrelease>\def\MakeRobust#1{%
276 <latexrelease> \@ifundefined{\expandafter\gobble\string#1}{%
277 <latexrelease> \@latex@error{The control sequence `\\string#1' is undefined!}%
278 <latexrelease> \MessageBreak There is nothing here to make robust}%
279 <latexrelease> \eha
280 <latexrelease> }%
281 <latexrelease> {%
282 <latexrelease> \@ifundefined{\expandafter\gobble\string#1\space}{%
283 <latexrelease> {%

```

```

284 <latexrelease> \expandafter\let\csname
285 <latexrelease> \expandafter\@gobble\string#1\space\endcsname=#1%
286 <latexrelease> \edef\reserved@a{\string#1}%
287 <latexrelease> \def\reserved@b{#1}%
288 <latexrelease> \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
289 <latexrelease> \edef#1{%
290 <latexrelease> \ifx\reserved@a\reserved@b
291 <latexrelease> \noexpand\x@protect\noexpand#1%
292 <latexrelease> \fi
293 <latexrelease> \noexpand\protect\expandafter\noexpand
294 <latexrelease> \csname\expandafter\@gobble\string#1\space\endcsname}%
295 <latexrelease> }%
296 <latexrelease> {\@latex@info{The control sequence ‘\string#1’ is already robust}}%
297 <latexrelease> }%
298 <latexrelease>}%
299 <latexrelease>\EndIncludeInRelease
300 <latexrelease>\IncludeInRelease{0000/00/00}{\MakeRobust}{\MakeRobust}%
301 <latexrelease>\let\MakeRobust\@undefined
302 <latexrelease>\EndIncludeInRelease
303 <*2ekernel>

```

\kernel@make@fragile 304 The opposite of \MakeRobust except that it doesn't do many checks as it is internal to the kernel. Why does one want such a thing? Only for compatibility reasons if latexrelease requests a rollback of the kernel. For this reason we pretend that this command existed in all earlier versions of L<sup>A</sup>T<sub>E</sub>X i.e., we are not rolling it back since we need it precisely then. But we have to get it into the latexrelease file so that a roll forward is possible too.

```

304 </2ekernel>
305 <*2ekernel | latexrelease>
306 <latexrelease>\IncludeInRelease{0000/00/00}%
307 <latexrelease> {\kernel@make@fragile}{Undo robustness}%
308 \def\kernel@make@fragile#1{%
309 \@ifundefined{\expandafter\@gobble\string#1\space}%

```

If not robust do nothing.

```
310 {}%

```

Otherwise copy \foo\_ back to \foo and then undefine the payload command.

```

311 {}%
312 \global\expandafter\let\expandafter #1\csname
313 \expandafter\@gobble\string#1\space\endcsname
314 \global\expandafter\let\csname
315 \expandafter\@gobble\string#1\space\endcsname\@undefined
316 }%
317 }
318 <latexrelease>\EndIncludeInRelease
319 </2ekernel | latexrelease>
320 <*2ekernel>

```

## 11.5 Internal defining commands

These commands are used internally to define other L<sup>A</sup>T<sub>E</sub>X commands.

\@ifundefined Check if first arg is undefined or \relax and execute second or third arg depending,

```
321 </2ekernel>
322 <latexrelease>\IncludeInRelease{2018-04-01}{\@ifundefined}
323 <latexrelease>{Leave commands undefined in \@ifundefined}%
324 (*2ekernel | latexrelease)
```

Version using \ifcsname to avoid defining undefined tokens to \relax. Defined here to simplify using unmatched \fi.

```
325 \def\@ifundefined#1{%
326 \ifcsname#1\endcsname\@ifundefined@i\else\@ifundefined@ii\fi{#1}}
327 \long\def\@ifundefined@i#1\fi#2{\fi
328 \expandafter\ifx\csname #2\endcsname\relax
329 \@ifundefined@ii
330 \fi
331 \@secondoftwo}
332 \long\def\@ifundefined@ii\fi#1#2#3{\fi #2}
```

Now test of engine.

```
333 \ifx\numexpr\@undefined
```

Classic version (should not be needed as etex is assumed).

```
334 \def\@ifundefined#1{%
335 \expandafter\ifx\csname#1\endcsname\relax
336 \expandafter\@firstoftwo
337 \else
338 \expandafter\@secondoftwo
339 \fi}
340 \else\ifx\directlua\@undefined
```

Use the \ifcsname defined above.

```
341 \else
```

Optimised version for LuaTeX, using \lastnamedcs

```
342 \def\@ifundefined#1{%
343 \ifcsname#1\endcsname
344 \expandafter\ifx\lastnamedcs\relax\else\@ifundefined@i\fi
345 \fi
346 \@firstoftwo}
347 \long\def\@ifundefined@i#1#2#3#4#5{#1#2#5}
348 \fi
349 \fi
350 </2ekernel | latexrelease>
351 <latexrelease>\EndIncludeInRelease
352 <latexrelease>\IncludeInRelease{0000-00-00}{\@ifundefined}
353 <latexrelease>{Leave commands undefined in \@ifundefined}%
354 <latexrelease>\def\@ifundefined#1{%
355 <latexrelease> \expandafter\ifx\csname#1\endcsname\relax
356 <latexrelease> \expandafter\@firstoftwo
357 <latexrelease> \else
358 <latexrelease> \expandafter\@secondoftwo
359 <latexrelease> \fi}
360 <latexrelease>\EndIncludeInRelease
361 (*2ekernel)
```

|                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|--------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@qend             | The following define \@qend and \@qrelax to be the strings ‘end’ and ‘relax’ with the characters \catcode 12.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| \@qrelax           | 362 \edef\@qend{\expandafter\@cdr\string\end\@nil}<br>363 \edef\@qrelax{\expandafter\@cdr\string\relax\@nil}                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| \@ifnextchar       | \@ifnextchar peeks at the following character and compares it with its first argument. If both are the same it executes its second argument, otherwise its third.<br>364 \long\def\@ifnextchar#1#2#3{%  365   \let\reserved@d=#1%  366   \def\reserved@a{#2}%  367   \def\reserved@b{#3}%  368   \futurelet\@let@token\@ifnch}                                                                                                                                                                                                                                                                                                                                                                        |
| \kernel@ifnextchar | This macro is the kernel version of \@ifnextchar which is used in a couple of places to prevent the AMS variant from being used since in some places this produced chaos (for example if an fd file is loaded in a random place then the optional argument to \ProvidesFile could get printed there instead of being written only in the log file. This happened when there was a space or a newline between the mandatory and optional arguments! It should really be fixed in the amsmath package one day, but...<br>Note that there may be other places in the kernel where this version should be used rather than the original, but variable, version.<br>369 \let\kernel@ifnextchar\@ifnextchar |
| \@ifnch            | \@ifnch is a tricky macro to skip any space tokens that may appear before the character in question. If it encounters a space token, it calls xifnch.<br>370 \def\@ifnch{%  371   \ifx\@let@token\@sptoken  372     \let\reserved@c\@xifnch  373   \else  374     \ifx\@let@token\reserved@d  375       \let\reserved@c\reserved@a  376     \else  377       \let\reserved@c\reserved@b  378     \fi  379   \fi  380   \reserved@c}                                                                                                                                                                                                                                                                   |
| \@sptoken          | The following code makes \@sptoken a space token. It is important here that the control sequence \: consists of a non-letter only, so that the following whitespace is significant. Together with the fact that the equal sign in a \let may be followed by only one optional space the desired effect is achieved. NOTE: the following hacking must precede the definition of \: as math medium space.<br>381 \def\: {\let\@sptoken= } \: % this makes \@sptoken a space token                                                                                                                                                                                                                       |
| \@xifnch           | In the following definition of \@xifnch, \: is again used to get a space token as delimiter into the definition.<br>382 \def\:{\@xifnch} \expandafter\def\:{ {\futurelet\@let@token\@ifnch}}                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| \@ifstar           | The new implementation below avoids passing the <i>true code</i> Through one more \def than the <i>false code</i> , which previously meant that # had to be written as ##### in one argument, but ## in the other. The * is gobbled by \@firstoftwo.<br>383 \def\@ifstar#1{\@ifnextchar *{\@firstoftwo{#1}}}                                                                                                                                                                                                                                                                                                                                                                                          |

```

\@dblarg
\@dblarg 384 \long\def\@dblarg#1{\kernel@ifnextchar[{\#1}{\@dblarg{#1}}}
385 \long\def\@dblarg#1#2[#1[{\#2}]{#2}]

\@sanitize The command \@sanitize changes the catcode of all special characters except
for braces to ‘other’. It can be used for commands like \index that want to write
their arguments verbatim. Needless to say, this command should only be executed
within a group, or chaos will ensue.
386 \def\@sanitize{\@makeother\ \@makeother\\@\makeother\$@\makeother\&%
387 @makeother\#\@\makeother\^@\makeother_@\makeother\%\@\makeother\~}

\@onelvel@sanitize This makes the whole “meaning” of #1 (its one-level expansion) into catcode 12
tokens: it could be used in \DeclareRobustCommand.
 If it is to be used on default float specifiers, this should be done when they are
defined.
388 \def \@onelvel@sanitize #1{%
389 \edef #1{\expandafter\strip@prefix
390 \meaning #1}%
391 }

\makeatletter Make internal control sequences accessible or inaccessible.
\makeatother 392 \DeclareRobustCommand\makeatletter{\catcode`@11\relax}
393 \DeclareRobustCommand\makeatother{\catcode`@12\relax}

```

## 12 Discretionary Hyphenation

\-  
\@dischypf Moved here to be after the definition of \DeclareRobustCommand.  
The primitive \- command adds a discretionary hyphen using the current font’s  
\hyphenchar. Monospace fonts are usually declared with \hyphenchar set to -1  
to suppress hyphenation.

LATEX, from LATEX2.09 in 1986 defined \- by

```
\def\-\{\discretionary{-}{ }{ }\}
```

The following comment was added when these commands were first set up, 19  
April 1986:

the \- command is redefined to allow it to work in the \ttfamily  
type style, where automatic hyphenation is suppressed by setting  
\hyphenchar to -1. The original primitive TeX definition is saved  
as \@@hyph just in case anyone needs it.

LATEX 2 $\varepsilon$ , between 1993 and 2017, had a comment at this point saying that  
the definition “would probably change” because the definition always uses -. The  
definition used below was given in comments at this point during time.

In 2017 we finally enabled this definition by default, with the older LATEX  
definition accessible via latexrelease as usual.

```
394 </2ekernel>
395 <latexrelease>\IncludeInRelease{2017/04/15}{\-}{Use \hyphenchar in \-}%
```

```

Temporary definition of \@latex@info, final definition is later.

396 {*2ekernel}
397 \def\@latex@info#1{}
398{/2ekernel}

399 {*2ekernel | latexrelease}
400 \DeclareRobustCommand{\-}{%
401 \discretionary{%
402 \char \ifnum\hyphenchar\font<\z@%
403 \defaulthyphenchar
404 \else
405 \hyphenchar\font
406 \fi
407 }{}{}%
408 }
409 \let\@dischyp=\
410{/2ekernel | latexrelease}
411 {latexrelease}\EndIncludeInRelease
412 {latexrelease}\IncludeInRelease{0000/00/00}{\-}{Use \hyphenchar in \-}%
413 {latexrelease}\def\-\{\discretionary{-}{\-}{}{}%
414 {latexrelease}\let\@dischyp=\
415 {latexrelease}\EndIncludeInRelease
416 {*2ekernel}

Delayed from ltvers.dtx

417 \newif\if@includeinrelease
418 \if@includeinreleasefalse

Delayed from ltplain.dtx

419{/2ekernel}
420 {*2ekernel | latexrelease}
421 {latexrelease}\IncludeInRelease{2019/10/01}%
422 {latexrelease} {\allowbreak}{Make various commands robust}%
423 \MakeRobust\allowbreak
424 \MakeRobust\bigbreak
425 \MakeRobust\break
426 \MakeRobust\dotfill
427 \MakeRobust\frenchspacing
428 \MakeRobust\goodbreak
429 \MakeRobust\hrulefill
430 \MakeRobust\medbreak
431 \MakeRobust\nobreak
432 \MakeRobust\nonfrenchspacing
433 \MakeRobust\obeyslines
434 \MakeRobust\obeyspaces
435 \MakeRobust\slash
436 \MakeRobust\smallbreak
437 \MakeRobust\strut
438 \MakeRobust\underbar
439{/2ekernel | latexrelease}
440 {latexrelease}\EndIncludeInRelease
441 {latexrelease}\IncludeInRelease{0000/00/00}{%
442 {latexrelease} {\allowbreak}{Make various commands robust}%
443 {latexrelease}%
444 {latexrelease}\kernel@make@fragile\allowbreak

```

```
445 <latexrelease>\kernel@make@fragile\bigbreak
446 <latexrelease>\kernel@make@fragile\break
447 <latexrelease>\kernel@make@fragile\dotfill
448 <latexrelease>\kernel@make@fragile\frenchspacing
449 <latexrelease>\kernel@make@fragile\goodbreak
450 <latexrelease>\kernel@make@fragile\hrulefill
451 <latexrelease>\kernel@make@fragile\medbreak
452 <latexrelease>\kernel@make@fragile\nobreak
453 <latexrelease>\kernel@make@fragile\nonfrenchspacing
454 <latexrelease>\kernel@make@fragile\obeylines
455 <latexrelease>\kernel@make@fragile\obeyspaces
456 <latexrelease>\kernel@make@fragile\slash
457 <latexrelease>\kernel@make@fragile\smallbreak
458 <latexrelease>\kernel@make@fragile\strut
459 <latexrelease>\kernel@make@fragile\underbar
460 <latexrelease>
461 <latexrelease>\EndIncludeInRelease
462 {*2ekernel}
463 </2ekernel>
```

# File e

## ltalloc.dtx

### 13 Counters

This section deals with counter and other variable allocation.

1 `(*2ekernel)`

The following are from plain TeX:

`\z@` A zero dimen or number. It's more efficient to write `\parindent\z@` than `\parindent 0pt`.

`\@ne` The number 1.

`\m@ne` The number -1.

`\tw@` The number 2.

`\sixt@@n` The number 16.

`\@m` The number 1000.

`\@MM` The number 20000.

`\@xxxii` The constant 32.

2 `\chardef\@xxxii=32`

`\@Mi` Constants 10001–10004.

`\@Mii` 3 `\mathchardef\@Mi=10001`

`\@Miii` 4 `\mathchardef\@Mii=10002`

`\@Miv` 5 `\mathchardef\@Miii=10003`

6 `\mathchardef\@Miv=10004`

`\@tempcnta` Scratch count registers used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

`\@tempcntb` 7 `\newcount\@tempcnta`

8 `\newcount\@tempcntb`

`\if@tempswa` General boolean switch used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

9 `\newif\if@tempswa`

`\@tempdima` Scratch dimen registers used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

`\@tempdimb` 10 `\newdimen\@tempdima`

`\@tempdimc` 11 `\newdimen\@tempdimb`

12 `\newdimen\@tempdimc`

`\@tempboxa` Scratch box register used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

13 `\newbox\@tempboxa`

`\@tempskipa` Scratch skip registers used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

`\@tempskipb` 14 `\newskip\@tempskipa`

15 `\newskip\@tempskipb`

\@temptokena Scratch token register used by L<sup>A</sup>T<sub>E</sub>X kernel commands.  
16 \newtoks\@temptokena  
\@flushglue Glue used for \right- & \leftskip = 0pt plus 1fil  
17 \newskip\@flushglue \@flushglue = 0pt plus 1fil  
18 ⟨/2ekernel⟩

# File f

## ltcntrl.dtx

### 14 Program control structure

This section defines a number of control structure macros, such as while-loops and for-loops.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
1 <*2ekernel>
2 \message{control,}

\@whilenum TEST \do {BODY}
\@whiledim TEST \do {BODY} : These implement the loop
 while TEST do BODY od
 where TEST is a TeX \ifnum or \ifdim test, respectively.
 They are optimized for the normal case of TEST initially false.

\@whilesw SWITCH \fi {BODY} : Implements the loop
 while SWITCH do BODY od
 Optimized for normal case of SWITCH initially false.

\@for NAME := LIST \do {BODY} : Assumes that LIST expands to
A1,A2,
... ,An .
 Executes BODY n times, with NAME = Ai on the i-th
iteration.
 Optimized for the normal case of n = 1. Works for n=0.

\@tfour NAME := LIST \do {BODY}
 if, before expansion, LIST = T1 ... Tn where each Ti is a
 token or {...}, then executes BODY n times, with NAME = Ti
 on the i-th iteration. Works for n=0.
```

NOTES: 1. These macros use no \@temp sequences.  
2. These macros do not work if the body contains anything that looks syntactically to TeX like an improperly balanced \if \else \fi.

```
\@whilenum TEST \do {BODY} ==
BEGIN
 if TEST
 then BODY
 \@iwhilenum{TEST \relax BODY}
END

\@iwhilenum {TEST BODY} ==
BEGIN
 if TEST
```

```

 then BODY
 \cnextwhile = def(\@iwhilenum)
 else \cnextwhile = def(\@whilenoop)
fi
\cnextwhile {TEST BODY}
END

\@whilesw SWITCH \fi {BODY} ==
BEGIN
if SWITCH
then BODY
\@iwhilesw {SWITCH BODY}\fi
fi
END

\@iwhilesw {SWITCH BODY} \fi ==
BEGIN
if SWITCH
then BODY
\cnextwhile = def(\@iwhilesw)
else \cnextwhile = def(\@whileswnoop)
fi
\cnextwhile {SWITCH BODY} \fi
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

\@whilenoop
\@whilenum
3 \long\def\@whilenum#1\do #2{\ifnum #1\relax #2\relax\@iwhilenum{#1\relax
4 #2\relax}\fi}
5 \long\def\@iwhilenum#1{\ifnum #1\expandafter\@iwhilenum
6 \else\expandafter\@gobble\fi{#1}}

\@whiledim
\@iwhiledim
7 \long\def\@whiledim#1\do #2{\ifdim #1\relax#2\@iwhiledim{#1\relax#2}\fi}
8 \long\def\@iwhiledim#1{\ifdim #1\expandafter\@iwhiledim
9 \else\expandafter\@gobble\fi{#1}}

\@whileswnoop
\@whilesw
10 \long\def\@whilesw#1\fi{#1\@iwhilesw{#1}\fi\fi}
11 \long\def\@iwhilesw#1\fi{#1\expandafter\@iwhilesw
12 \else\@gobbletwo\fi{#1}\fi}

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

\@for NAME := LIST \do {BODY} ==
BEGIN \@forloop expand(LIST),\@nil,\@nil \@ NAME {BODY}
END

\@forloop CAR, CARCDR, CDRCDR \@ NAME {BODY} ==
BEGIN

```

```

NAME = CAR
if def(NAME) = def(\@nnil)
else BODY;
 NAME = CARCDR
 if def(NAME) = def(\@nnil)
 else BODY
 \ciforloop CDRCDR \cc NAME \do {BODY}
 fi
fi
END

\ciforloop CAR, CDR \cc NAME {BODY} =
 NAME = CAR
 if def(NAME) = def(\@nnil)
 then \cnextwhile = def(\@fornoop)
 else BODY ;
 \cnextwhile = def(\@ciforloop)
 fi
\cnextwhile name cdr {body}

\ctfor NAME := LIST \do {BODY}
= \ctforloop LIST \cnil \cc NAME {BODY}

\ctforloop car cdr \cc name {body} =
 name = car
 if def(name) = def(\@nnil)
 then \cnextwhile == \@fornoop
 else body ;
 \cnextwhile == \@forloop
 fi
\cnextwhile name cdr {body}
End of historical LATEX 2.09 comments.

```

```

\@nnil
13 \def\@nnil{\@nil}

\@empty
14 \def\@empty{}

\@fornoop
15 \long\def\@fornoop#1\@#2#3{}

\@for
16 \long\def\@for#1:=#2\do#3{%
17 \expandafter\def\expandafter\@fortmp\expandafter{#2}%
18 \ifx\@fortmp\@empty \else
19 \expandafter\@forloop#2,\@nil,\@nil\@#1{#3}\fi}

\@forloop
20 \long\def\@forloop#1,#2,#3\@#4#5{\def#4{#1}\ifx #4\@nnil \else
21 #5\def#4{#2}\ifx #4\@nnil \else#5\@iforloop #3\@#4{#5}\fi\fi}

```

```

\@iforloop
22 \long\def\@iforloop#1,#2@@#3#4{\def#3{#1}\ifx #3\@nnil
23 \expandafter\@fornoop \else
24 #4\relax\expandafter\@iforloop\fi#2@@#3{#4}]

\@tfor
25 \def\@tfor#1:={\@tfctr#1 }
26 \long\def\@tfctr#1#2\do#3{\def\@fortmp{#2}\ifx\@fortmp\space\else
27 \@tforloop#2@nil@nil\@#1{#3}\fi}
28 \long\def\@tforloop#1#2@@#3#4{\def#3{#1}\ifx #3\@nnil
29 \expandafter\@fornoop \else
30 #4\relax\expandafter\@tforloop\fi#2@@#3{#4}]

\@break@tfor Break out of a \@tfor loop. This should be called inside the scope of an \if. See
\@iffileonpath for an example.
31 \long\def\@break@tfor#1@@#2#3{\fi\fi}

\@removeelement Removes an element from a comma-separated list and puts it into a control se-
quence, called as \@removeelement{\(element)}{\(list)}{\(cs)}. Due to the imple-
mentation method the \(element) is not allowed to contain braces.
32 \def\@removeelement#1#2#3{%
33 \def\reserved@a##1,###2\reserved@a{##1,##2\reserved@b}%
34 \def\reserved@b##1,\reserved@b##2\reserved@b{%
35 \ifx,##1\@empty\else##1\fi}%
36 \edef#3{%
37 \expandafter\reserved@b\reserved@a,#2,\reserved@b,#1,\reserved@a}%
38 }%
```

## File g

# lterror.dtx

## 15 Error handling and tracing

This section defines L<sup>A</sup>T<sub>E</sub>X's error commands.

1 {\*2ekernel}

The ‘2ekernel’ code ensures that a \usepackage{autoerr} is essentially ignored if a ‘full’ format is being used that has the error messages already in the format.

These days we don't support autoloading approach any longer, but this part bit is kept in case it is used in old documents.

2 \expandafter\let\csname ver@autoerr.sty\endcsname\fmtversion

### 15.1 General commands

|                 |                                                                                                                                                                                                                                                                                                                                                                                              |
|-----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \MessageBreak   | This command prints a new-line inside a message, followed by a continuation line begun with \omsg@continuation. Normally it is defined to be \relax, but inside messages, it is let to \message@break.                                                                                                                                                                                       |
|                 | 3 \let\MessageBreak\relax                                                                                                                                                                                                                                                                                                                                                                    |
| \GenericInfo    | This takes two arguments: a continuation and a message, and sends the result to the log file.                                                                                                                                                                                                                                                                                                |
|                 | 4 \DeclareRobustCommand{\GenericInfo}[2]{%<br>5     \begingroup<br>6         \def\MessageBreak{^J#1}%<br>7         \set@display@protect<br>8         \immediate\write\m@ne{#2\on@line.}%<br>9     \endgroup<br>10 }                                                                                                                                                                          |
| \GenericWarning | This takes two arguments: a continuation and a message, and sends the result to the screen.                                                                                                                                                                                                                                                                                                  |
|                 | 11 \DeclareRobustCommand{\GenericWarning}[2]{%<br>12     \begingroup<br>13         \def\MessageBreak{^J#1}%<br>14         \set@display@protect<br>15         \immediate\write\@unused{^J#2\on@line.^J}%<br>16     \endgroup<br>17 }                                                                                                                                                          |
| \GenericError   | This macro takes four arguments: a continuation, an error message, where to go for further information, and the help information. It displays the error message, and sets the error help (the result of typing h to the prompt), and does a horrible hack to turn the last context line (which by default is the only context line) into just three dots. This could be made more efficient. |
|                 | 18 \bgroup<br>19 \lccode`\@='`%                                                                                                                                                                                                                                                                                                                                                              |

```

20 \lccode`~`\ %
21 \lccode`}`\ %
22 \lccode`{`\ %
23 \lccode`T`\T%
24 \lccode`H`\H%
25 \catcode`\ =11\relax%
26 \lowercase{%
27 \egroup%

```

Unfortunately TeX versions older than 3.141 have a bug which means that `^J` does not force a linebreak in `\message` and `\errmessage` commands. So for these old TeX's we use `\typeout` to produce the message, and then have an empty `\errmessage` command. This causes an extra line of the form

! .

To appear on the terminal, but if you do not like it, you can always upgrade your TeX! In order for your format to use this version, you must define the macro `\@TeXversion` to be the version number, e.g., 3.14 of the underlying TeX. See the comments in `ltdircheck.dtx`.

```

28 \dimen@\ifx\@TeXversion\undefined4\else\@TeXversion\fi\p@%
29 \ifdim\dimen@>3.14\p@%

```

First the 'standard case'.

```

30 \DeclareRobustCommand{\GenericError}[4]{%
31 \begingroup%
32 \immediate\write\unused{}%
33 \def\MessageBreak{^J}%
34 \set@display@protect%
35 \edef%
36 % %<-----do not delete this space!----->%
37 \err@%
38 {{#4}}%
39 \errhelp%
40 % %<-----do not delete this space!----->%
41 \err@%
42 \let%
43 % %<-----do not delete this space!----->%
44 \err@%
45 \empty%
46 \def\MessageBreak{^J#1}%
47 \def~{\errmessage{%
48 #2.^J^J%
49 #3^J%
50 Type H <return> for immediate help%
51 % %<-----do not delete this space!----->%
52 \err@%
53 }}%
54 ~%
55 \endgroup}%
56 \else%

```

Secondly the version for old TeX's.

```

57 \DeclareRobustCommand{\GenericError}[4]{%
58 \begingroup%

```

```

59 \immediate\write\@unused{}%
60 \def\MessageBreak{^^J}%
61 \set@display@protect%
62 \edef%
63 % %<-----do not delete this space!----->%
64 \err@%
65 {{#4}}%
66 \errhelp%
67 % %<-----do not delete this space!----->%
68 \err@%
69 \let%
70 % %<-----do not delete this space!----->%
71 \err@%
72 \errmessage%
73 \def\MessageBreak{^^J#1}%
74 \def~{\typeout{! }%
75 #2.^^J^^J}%
76 #3^^J}%
77 Type H <return> for immediate help.}%
78 % %<-----do not delete this space!----->%
79 \err@%
80 {}}%
81 ~%
82 \endgroup}%
83 \fi}%

```

```

\PackageError
\PackageWarning
\PackageWarningNoLine
 \PackageInfo
 \ClassError
 \ClassWarning
\ClassWarningNoLine
 \ClassInfo

```

These commands are intended for use by package and class writers, to give information to authors. The syntax is:

```

\PackageError{package}{{error}}{{help}}
\PackageWarning{package}{{warning}}
\PackageWarningNoLine{package}{{warning}}
\PackageInfo{package}{{info}}

```

and similarly for classes. The **Error** commands print the *<error>* message, and present the interactive prompt; if the author types **h**, then the *<help>* information is displayed. The **Warning** commands produce a warning but do not present the interactive prompt. The **WarningNoLine** commands do the same, but don't print the input line number. The **Info** commands write the message to the log file. Within the messages, the command **\MessageBreak** can be used to break a line, **\protect** can be used to protect command names, and **\space** is a space, for example:

```

\newcommand{\foo}{FOO}
\PackageWarning{ethel}{%
 Your hovercraft is full of eels,\MessageBreak
 and \protect\foo\space is \foo}

```

produces:

```

Package ethel warning: Your hovercraft is full of eels,
(ethel) and \foo is FOO on input line 54.

```

```

84 \gdef\PackageError#1#2#3{%
85 \GenericError{%
86 (#1)\@spaces\@spaces\@spaces\@spaces
87 }{%
88 Package #1 Error: #2%
89 }{%
90 See the #1 package documentation for explanation.%
91 }{#3}%
92 }

93 \def\PackageWarning#1#2{%
94 \GenericWarning{%
95 (#1)\@spaces\@spaces\@spaces\@spaces
96 }{%
97 Package #1 Warning: #2%
98 }%
99 }

100 \def\PackageWarningNoLine#1#2{%
101 \PackageWarning{#1}{#2\@gobble}%
102 }

103 \def\PackageInfo#1#2{%
104 \GenericInfo{%
105 (#1) \@spaces\@spaces\@spaces
106 }{%
107 Package #1 Info: #2%
108 }%
109 }

110 \gdef\ClassError#1#2#3{%
111 \GenericError{%
112 (#1) \space\@spaces\@spaces\@spaces
113 }{%
114 Class #1 Error: #2%
115 }{%
116 See the #1 class documentation for explanation.%
117 }{#3}%
118 }

119 \def\ClassWarning#1#2{%
120 \GenericWarning{%
121 (#1) \space\@spaces\@spaces\@spaces
122 }{%
123 Class #1 Warning: #2%
124 }%
125 }

126 \def\ClassWarningNoLine#1#2{%
127 \ClassWarning{#1}{#2\@gobble}%
128 }

129 \def\ClassInfo#1#2{%
130 \GenericInfo{%
131 (#1) \space\space\@spaces\@spaces
132 }{%
133 Class #1 Info: #2%
134 }%
135 }

```

```

\@latex@error Errors and other info, for use in the LATEX core.
\@latex@warning 136 \gdef\@latex@error#1#2{%
\@latex@warning@no@line 137 \GenericError{%
\@latex@info 138 \space\space\space\@spaces\@spaces\@spaces
\@latex@info@no@line 139 }{%
140 LaTeX Error: #1%
141 }{%
142 See the LaTeX manual or LaTeX Companion for explanation.%}
143 }{#2}%
144 }

145 \def\@latex@warning#1{%
146 \GenericWarning{%
147 \space\space\space\@spaces\@spaces\@spaces
148 }{%
149 LaTeX Warning: #1%
150 }%
151 }

152 \def\@latex@warning@no@line#1{%
153 \@latex@warning{#1\@gobble}%

154 \def\@latex@info#1{%
155 \GenericInfo{%
156 \@spaces\@spaces\@spaces
157 }{%
158 LaTeX Info: #1%
159 }%
160 }

161 \def\@latex@info@no@line#1{%
162 \@latex@info{#1\@gobble}%

\@font@warning and \@font@info are defined later since they have to be
redefined by the tracefnt package.

\def\@font@warning#1{%
 \GenericWarning{%
 {#1}\@spaces\@spaces}%
 {Font Warning: #1}%
}

\def\@font@info#1{%
 \GenericInfo{%
 {#1}\space\@spaces
 }{%
 Font Info: #1%
 }%
}

\c@errorcontextlines \errorcontextlines as a LATEX counter, so that it may be manipulated with
\setcounter (once it is defined :-)
163 \let\c@errorcontextlines\errorcontextlines
164 \c@errorcontextlines=-1

\on@line The message ‘ on input line n’.
165 \def\on@line{ on input line \the\inputlineno}

```

\@warning Older L<sup>A</sup>T<sub>E</sub>X messages. For the moment, these \let to the new message commands.  
 \@warning They may be changed later, once only obsolete packages and classes contain them.  
 \@latexerr

```

166 \let\@warning\@latex@warning
167 \let\@warning\@latex@warning@no@line
168 \global\let\@latexerr\@latex@error

\@spaces Four spaces.
169 \def\@spaces{\space\space\space\space}
```

## 15.2 Specific errors

\@eha The more common error help messages.  
 \@ehb  
 170 \gdef\@ehaf{%
 \@ehc 171 Your command was ignored.\MessageBreak
 \@ehd 172 Type \space I <command> <return> \space to replace it %
 173 with another command,\MessageBreak
 174 or \space <return> \space to continue without it.}
 175 \gdef\@ehbf{%
 176 You've lost some text. \space \@ehc}
 177 \gdef\@ehcf{%
 178 Try typing \space <return> %
 179 \space to proceed.\MessageBreak
 180 If that doesn't work, type \space X <return> \space to quit.}
 181 \gdef\@ehdf{%
 182 You're in trouble here. \space\@ehc}

\@notdefinable Error message generated in \@ifdefinable from calls to one of the commands \newcommand, \newlength or \newtheorem specifying an already-defined command name or one that begins \end....  
 183 \gdef\@notdefinable{%
 184 \@latex@error{%
 185 Command \backslashreserved@a\space
 186 already defined.\MessageBreak
 187 Or name \backslash@qend... illegal,
 188 see p.192 of the manual}\@eha}

\@nolnerr Generated by \newline and \\ when called in vertical mode.  
 189 \gdef\@nolnerr{%
 190 \@latex@error{There's no line here to end}\@eha}

\@nocounterr Generated by \setcounter, \addtocounter or \newcounter if applied to an undefined counter <cnt>.  
 \@nocnterr Obsolete error message generated in L<sup>A</sup>T<sub>E</sub>X2.09 by \setcounter, \addtocounter or \newcounter for undefined counter. DO NOT use for L<sup>A</sup>T<sub>E</sub>X2 <sub>$\varepsilon$</sub>  it MIGHT vanish! Use \@nocounterr{<cnt>} instead.  
 191 \gdef\@nocounterr#1{%
 192 \@latex@error{No counter '#1' defined}\@eha}
 193 \gdef\@nocnterr{\@nocounterr?}

|              |                                                                                                                                                                                                                                                                                     |
|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@ctrerr     | Called when trying to print the value of a counter numbered by letters that's greater than 26.                                                                                                                                                                                      |
|              | 194 \gdef\@ctrerr{% 195   \@latex@error{Counter too large}\@ehb}                                                                                                                                                                                                                    |
| \@nодокумент | Error produced if paragraphs are typeset in the preamble.                                                                                                                                                                                                                           |
|              | 196 \gdef\@nодокумент{% 197   \@latex@error{Missing \protect\begin{document}}\@ehd}                                                                                                                                                                                                 |
| \@badend     | Called by \end that doesn't match its \begin. RmS 1992/08/24: added code to \@badend to display position of non-matching \begin. FMi 1993/01/14: missing space added.                                                                                                               |
|              | 198 \gdef\@badend#1{% 199   \@latex@error{\protect\begin{\currenvir}\currenvline 200   \space ended by \protect\end{\#1}}\@eha}                                                                                                                                                     |
| \@badmath    | Called by \[, \], \{ or \} when used in wrong mode.                                                                                                                                                                                                                                 |
|              | 201 \gdef\@badmath{% 202   \@latex@error{Bad math environment delimiter}\@eha}                                                                                                                                                                                                      |
| \@toodeep    | Called by a list environment nested more than six levels deep, or an enumerate or itemize nested more than four levels.                                                                                                                                                             |
|              | 203 \gdef\@toodeep{% 204   \@latex@error{Too deeply nested}\@ehd}                                                                                                                                                                                                                   |
| \@badpoptabs | Called by \endtabbing when not enough \poptabs have occurred, or by \poptabs when too many have occurred.                                                                                                                                                                           |
|              | 205 \gdef\@badpoptabs{% 206   \@latex@error{\protect\pushtabs\space and \protect\poptabs 207   \space don't match}\@ehd}                                                                                                                                                            |
| \@badtab     | Called by \>, \+ , \- or \< when stepping to an undefined tab.                                                                                                                                                                                                                      |
|              | 208 \gdef\@badtab{% 209   \@latex@error{Undefined tab position}\@ehd}                                                                                                                                                                                                               |
| \@preamerr   | This error is special: it appears in places where we normally have to \protect expansions. However, to prevent a protection of the error message itself (which would result in the message getting printed not issued on the terminal) we need to locally reset \protect to \relax. |
|              | 210 \gdef\@preamerr#1{% 211   \begingroup 212   \let\protect\relax 213   \@latex@error{\ifcase #1 Illegal character\or 214   Missing @-exp\or Missing p-arg\fi\space 215   in array arg}\@ehd 216   \endgroup}                                                                      |
| \@badlinearg | Occurs in \line and \vector command when a bad slope argument is encountered.                                                                                                                                                                                                       |
|              | 217 \gdef\@badlinearg{% 218   \@latex@error{% 219     Bad \protect\line\space or \protect\vector 220     \space argument}\@ehb}                                                                                                                                                     |

|               |                                                                                                                                                                          |
|---------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@parmoderr   | Occurs in a float environment or a \marginpar when encountered in inner vertical mode.                                                                                   |
|               | 221 \gdef\@parmoderr{% 222   \@latex@error{Not in outer par mode}\@ehb}                                                                                                  |
| \@fltovf      | Occurs in float environment or \marginpar when there are no more free boxes for storing floats.                                                                          |
|               | 223 \gdef\@fltovf{% 224   \@latex@error{Too many unprocessed floats}\@ehb}                                                                                               |
| \@latexbug    | Occurs in output routine. This is bad news.                                                                                                                              |
|               | 225 \gdef\@latexbug{% 226   \@latex@error{This may be a LaTeX bug}{Call for help}}                                                                                       |
| \@badcrerr    | This error was removed and replaced by \nolnerr.                                                                                                                         |
|               | 227 \% \def\@badcrerr {\@latex@error{Bad use of \protect\\}\@ehc}                                                                                                        |
| \@noitemerr   | \addvspace or \addpenalty was called when not in vmode. Probably caused by a missing \item.                                                                              |
|               | 228 \gdef\@noitemerr{% 229   \@latex@error{Something's wrong--perhaps a missing % 230     \protect\item}\@ehc}                                                           |
| \@notprerr    | A command that can be used only in the preamble appears after the command \begin{document}.                                                                              |
|               | 231 \gdef\@notprerr{% 232   \@latex@error{Can be used only in preamble}\@eha}                                                                                            |
| \@inmatherr   | Issued by commands that don't work correctly within math (like \item). There is no real error recovery happening, e.g., the user might get additional errors afterwards. |
|               | 233 \gdef\@inmatherr#1{% 234   \relax 235   \ifmmode 236     \@latex@error{Command \protect#1 invalid in math mode}\@ehc 237   \fi}                                      |
| \@invalidchar | An error for use with invalid characters. This is commented out, since we decided to use catcode 15 instead.                                                             |
|               | 238 \% \def\@invalidchar{\@latex@error{Invalid character in input}\@ehc}                                                                                                 |

As well as the above error commands some error messages are directly coded to save space. The messages already present in L<sup>A</sup>T<sub>E</sub>X2.09 include:

Environment --- undefined

Issued by \begin for undefined environment.

Tab overflow

Occurs in \= when maximum number of tabs exceeded.

\< in mid line

Occurs in \< when it appears in middle of line.

Float(s) lost

In output routine, caused by a float environment or \marginpar occurring in inner vertical mode.

### 15.3 Tracing

The `trace` package implements the commands `\traceon` and `\traceoff` that work similar to `\tracingall` but skip certain code blocks that produce a lot of tracing output being of no interest during debugging (for example loading a font). Code blocks that should be hidden during tracing need to be surrounded by the macros `\conditionally@traceoff` and `\conditionally@traceon`.

For the kernel code the `trace` package then redefines a number of macros to include this tracing support.

However, in order to allow any macro package to react to `\traceon` we also provide dummy definitions for the two commands in the kernel so that they can be used by external packages without the need to distinguish between `trace` being loaded or not.

```
\conditionally@traceon These are only dummy definitions. For details see the trace package.
\conditionally@traceoff 239 \let\conditionally@traceon\@empty
240 \let\conditionally@traceoff\@empty
241 </2ekernel>
```

# File h

## ltpar.dtx

### 16 Paragraphs

This section of the kernel declares the commands used to set `\par` and `\everypar` when ever their function needs to be changed for a long time.

#### 16.1 Implementation

There are two situations in which `\par` may be changed:

- Long-term changes, in which the new value is to remain in effect until the current environment is left. The environments that change `\par` in this way are the following:
  - All list environments (itemize, quote, etc.)
  - Environments that turn `\par` into a noop: tabbing, array and tabular.
- Temporary changes, in which `\par` is restored to its previous value the next time it is executed. The following are all such uses.
  - `\end` when preceded by `\@endparenv`, which is called by `\endtrivlist`
  - The mechanism for avoiding page breaks and getting the spacing right after section heads.

`\@setpar` To permit the proper interaction of these two situations, long-term changes are made by the `\@setpar{\langle VAL \rangle}` command. It's function is:

To set `\par`. It `\def`'s `\par` and `\@par` to `\langle VAL \rangle`.

`\@restorepar` Short-term changes are made by the usual `\def\par` commands. The original values are restored after a short-term change by the `\@restorepar` commands.

`\@@par` `\@@par` always is defined to be the original TeX `\par`.  
`\everypar` `\everypar` is changed only for the short term. Whenever `\everypar` is set non-null, it should restore itself to null when executed.

The following commands change `\everypar` in this way:

- `\item`
- `\end` when preceded by `\@endparenv`, which is called by `\endtrivlist`
- `\minipage`

When dealing with `\par` and `\everypar` remember the following two warnings:

1. Commands that make short-term changes to `\par` and `\everypar` must take account of the possibility that the new commands and the ones that do the restoration may be executed inside a group. In particular, `\everypar` is executed inside a group whenever a new paragraph begins with a left brace. The `\everypar` command that restores its definition should be local to the current group (in case the command is inside a minipage used inside someplace

where `\everypar` has been redefined). Thus, if `\everypar` is redefined to do an `\everypar{}` it could take several executions of `\everypar` before the restoration “holds”. This usually causes no problem. However, to prevent the extra executions from doing harm, use a global switch to keep anything harmful in the new `\everypar` from being done twice.

2. Commands that change `\everypar` should remember that `\everypar` might be supposed to set the following switches false:

- `@nobreak`
- `@minipage`

they should do the setting if necessary.

```
1 {*2ekernel}
2 \message{par,}
```

`\@setpar` Initiate a long-term change to `\par`.

```
\@par 3 \def\@setpar#1{\def\par{\def\@par{#1}}}
```

The default definition of `\@par` will ensure that if `\@restorepar` defines `\par` to execute `\@par` it will redefine itself to the primitive `\@@par` after one iteration.

```
4 \def\@par{\let\par\@@par\par}
```

`\@restorepar` Restore from a short-term change to `\par`.

```
5 \def\@restorepar{\def\par{\@par}}
6 {/2ekernel}
```

# File i

## ltspacex.dtx

### 17 Spacing

This section deals with spacing, and line- and page-breaking.

#### 17.1 User Commands

```
\nopagebreak [i] : i = 0,...,4.
 Default argument = 4. Puts a penalty into the vertical list output as follows:
0 : penalty = 0
1 : penalty = \@lowpenalty
2 : penalty = \@medpenalty
3 : penalty = \@highpenalty
4 : penalty = 10000
\pagebreak [i] : same as except negatives of its penalty
\linebreak [i] : analog of the above
\nolinebreak [i] : analog of the above
\samepage : inhibits page breaking most places by setting the following penalties to 10000:
 \interlinepenalty
 \postdisplaypenalty
 \interdisplaylinepenalty
 \@beginparpenalty
 \@endparpenalty
 \@itempenalty
 \@secpenalty
 \interfootnotelinepenalty
\ : initially defined to be \newline
 \\[length] : initially defined to be \vspace{length}\\newline
Note: * adds a \vadjust{\penalty 10000}
 OBSOLETE COMMANDS (which never made it into the manual):
 \obeycr : defines \CR_i == \\relax
 \restorecr : restores \CR_i to its usual meaning.
```

#### 17.2 Chris' comments

There are several aspects of the handling of space in horizontal mode that are inconsistent or do not work well in some cases. These are largely concerned with ignoring the effect of space tokens that would otherwise typeset an inter-word space.

Negating the effect of such space tokens is achieved by two mechanisms:

- `\unskip` is used to remove the glue just added by a space that has already had its effect; it is sometimes invoked after an `\ifdim` test on `\lastskip` (see below);
- `\ignorespaces` is used to ignore space-tokens yet to come.

The test done on `\lastskip` is sometimes for equality with zero and sometimes for being positive. Recall also that the test is only on the natural length of the glue and that no glue cannot be distinguished from glue whose natural length is zero: to summarise, a pretty awful test. It is not clear why these tests are not all the same; I think that they should all be for equality. One place where `\unskip` is often used is just before a `\par` (which itself internally does an `\unskip`) and one bit of code (in `\@item`) even has two `\unskips` before a `\par`. These uses may be fossil code but if they are necessary, maybe `\@killglue` would be even safer.

Such removal of glue by `\unskip` may sometimes have the wrong result, removing not the glue from a space-token but other explicit glue; this is sometimes not what is intended.

A common way to prevent such removal is to add an `\hskip\z@` after the glue that should not be removed. This protects that glue against one `\unskip` with no test but not against more than one. It does work for ‘tested `\unskips`’. This is used by `\hspace*` but not by `\hspace`; this is inconsistent as the star is supposed to prevent removal only at the beginning of a line, not at the end, or in a tabular, etc.

If this reason for removing glue were the only consideration then a tested-`\unskip` and protection by `\hskip\z@` would suffice but would need to be consistently implemented.

However, the class of invisibles, commands and environments tries to be even cleverer: one of these tries to leave only one inter-word space whenever there is one before it and one after it; and it does this quite well.

But problems can arise when there is not a space-token on both sides of it; in particular, when an invisible appears at the beginning or end of a piece of text the method still leaves one space token whereas usually in these cases it should leave none.

Also, the current rules do not work well when more than one such command appears consecutively, separated by space-tokens; it leaves glue between every other invisible.

There is also a question about what these commands should do when they occur next to spaces that do not come from space tokens but, for example, from `\hspace`. Should they still produce ‘just one space’? If so, which one? It is good to note that the manual is sufficiently cautious about invisibles that we are not obliged to make anything work.

Another interesting side-road to explore is whether the space-tokens either side of an `\hspace{...}` should be ignored.

One alternative to the current algorithm that is often suggested is that all glue around the invisible should be consolidated into a space after it (usually without stating how much glue should be put there). The command `\nolinebreak` is implemented this way (and `\linebreak` should also be). This does not work correctly for the following common case:

```
... some text
\index{some-word}
some-word and more text.
```

This is optimal coding since it is normal to index a word that gets split across a page-break on its starting page. This would, on the other hand, fix another common (and documented) failure of the current system: when the invisible is

the last thing in a paragraph the space before it is not removed and, worse, it is also hidden from the paragraph-ending mechanism so that an ‘empty’ line can be created at the end of the paragraph.

Another deficiency (I think) of the current system is that the following is treated as having the `\index` command between the paragraphs, which is probably not what the author intended (since there is no empty line after it).

```
\index{beginnings}
Beginnings of paragraphs ...
```

I know of no algorithm that will handle satisfactorily even all the most common cases; note that it could be that the best algorithm may be different for different invisibles since, for example, the common uses and expected behaviour of `\index`, `\marginpar`, `\linebreak`, `\pagebreak` and `\vspace` are somewhat different. [For example, is `\vspace` ever used in the middle of a paragraph?]

One method that can (and is) used to make invisible commands produce no space when used at the beginning of text is to put in some glue that is nearly enough the same as no glue or glue of zero length in all respects except for the precise test for not being exactly equal to zero; examples of such glue are `\hskip 1sp` and, possibly better but more complex, `\hskip -1sp \hskip 1sp`. However, this only works when it is known that user-supplied text is about to start.

Some similar concerns apply to the handling of space and penalties in vertical mode; there is an extra hurdle here as `\unskip` does not work on the main vertical list. The complexity of the tests done by `\addvspace` have never been explained.

The implementation of space hacks etc for vertical mode is another major area that needs further attention; my earlier experiments did not produce much improvement over the current unsatisfactory situation.

One particular problem is what happens when the following very natural coding is used (part of the problem here is that this looks like an hmode problem, but it is not):

```
... end of text.

\begin{enumerate}
\item \label{item:xxx} Item text.
\end{enumerate}
```

### 17.3 Some immediate actions

- Fix bug in `\linebreak`.
- Fix bug in `\\\*`.
- Reimplement `\\\`, etc, removing extra `\vadjusts` and getting better error trapping (this seems to involve a lot more tokens).
- Investigate whether `\\\`, etc need to be errors in vmode; I think that they could be noops (maybe with a warning).
- Make all(?) `\unskip`s include test for zero skip (rather than other tests or no test).

- Consider replacing `\hskip 1sp` by something better (here called an ‘infinitesimal’ skip).
- Look at all `\hskip\z@` (or similar) to see if they should be changed to an ‘infinitesimal’ skip.
- Resolve the inconsistency between `\hskip` and `\hskip*`.
- Remove unnecessary `\unskip`s.
- Investigate and rationalise the ‘newline’ code.
- Find better algorithms for all sorts of things or, easier(?), fix TeX itself.

## 17.4 The code

```

1 <*2ekernel>
2 \message{spacing,}
3 </2ekernel>
4 <*2ekernel | latexrelease>
5 <latexrelease>\IncludeInRelease{2019/10/01}%
6 <latexrelease> {\pagebreak}{Make commands robust}%
\pagebreak
\nopagebreak
7 \DeclareRobustCommand\pagebreak{\testopt{\no@pgbk-}4}
8 \DeclareRobustCommand\nopagebreak{\testopt\no@pgbk4}

\linebreak
\nolinebreak
9 \DeclareRobustCommand\linebreak{\testopt{\no@lnbk-}4}
10 \DeclareRobustCommand\nolinebreak{\testopt\no@lnbk4}

\samepage
11 \DeclareRobustCommand\samepage{\interlinepenalty\@M
12 \postdisplaypenalty\@M
13 \interdisplaylinepenalty\@M
14 \beginparpenalty\@M
15 \endparpenalty\@M
16 \itempenalty\@M
17 \secpenalty\@M
18 \interfootnotelinepenalty\@M}

19 </2ekernel | latexrelease>
20 <latexrelease>\EndIncludeInRelease
21 <latexrelease>\IncludeInRelease{0000/00/00}%
22 <latexrelease> {\pagebreak}{Make commands robust}%
23 <latexrelease>
24 <latexrelease>\kernel@make@fragile\pagebreak
25 <latexrelease>\kernel@make@fragile\nopagebreak
26 <latexrelease>\kernel@make@fragile\linebreak
27 <latexrelease>\kernel@make@fragile\nolinebreak
28 <latexrelease>\kernel@make@fragile\samepage
29 <latexrelease>
30 <latexrelease>\EndIncludeInRelease
31 <*2ekernel>
```

```

\@no@pgbk
32 \def\@no@pgbk #1[#2]{%
33 \ifvmode
34 \penalty #1\@getpen{#2}%
35 \else
36 \@bsphack
37 \vadjust{\penalty #1\@getpen{#2}}%
38 \@esphack
39 \fi}

\@no@lnbk
40 \def\@no@lnbk #1[#2]{%
41 \ifvmode
42 \nolnerr
43 \else
44 \tempskipa\lastskip
45 \unskip
46 \penalty #1\@getpen{#2}%
47 \ifdim\tempskipa>\z@
48 \hskip\tempskipa
49 \ignorespaces
50 \fi
51 \fi}

```

\ The purpose of the new code is to fix a few bugs; however, it also attempts to optimize the following, in order of priority:

1. efficient execution of plain \\;
2. efficient execution of \\[...];
3. memory use;
4. name-space use.

The changes should make no difference to the typeset output. It appears to be safe to use \reserved@e and \reserved@f here (other reserved macros are somewhat disastrous).

These changes made \newline even less robust than it had been, so now it is explicitly robust, like \\.

\normalcr The internal definition of the ‘normal’ definition of \\.

```

52 \DeclareRobustCommand\\{%
53 \let \reserved@e \relax
54 \let \reserved@f \relax
55 \@ifstar{\let \reserved@e \vadjust \let \reserved@f \nobreak
56 \xnewline}%
57 \xnewline}
58 \expandafter\let\expandafter\@normalcr
59 \csname\expandafter\gobble\string\\ \endcsname

```

\newline A simple form of the ‘normal’ definition of \\.

```
60 \DeclareRobustCommand\newline{\@normalcr\relax}
```

|                                                                  |                                                                                                                                                                                                                                                                                                                                |
|------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@xnewline                                                       |                                                                                                                                                                                                                                                                                                                                |
| 61 \def\@xnewline{\@ifnextchar[% ] bracket matching              |                                                                                                                                                                                                                                                                                                                                |
| 62                   \@newline                                   |                                                                                                                                                                                                                                                                                                                                |
| 63                   {\@gnewline\relax}}                         |                                                                                                                                                                                                                                                                                                                                |
| \@newline                                                        |                                                                                                                                                                                                                                                                                                                                |
| 64 \def\@newline[#1]{\let \reserved@e \vadjust                   |                                                                                                                                                                                                                                                                                                                                |
| 65                   \@gnewline {\vskip #1}}                     |                                                                                                                                                                                                                                                                                                                                |
| \@gnewline                                                       | The \nobreak added to prevent null lines when \\ ends an overfull line. Change made 24 May 89 as suggested by Frank Mittelbach and Rainer Schöpf                                                                                                                                                                               |
| 66 \def\@gnewline #1{%                                           |                                                                                                                                                                                                                                                                                                                                |
| 67    \ifvmode                                                   |                                                                                                                                                                                                                                                                                                                                |
| 68      \@nolnerr                                                |                                                                                                                                                                                                                                                                                                                                |
| 69    \else                                                      |                                                                                                                                                                                                                                                                                                                                |
| 70      \unskip \reserved@e {\reserved@f#1}\nobreak \hfil \break |                                                                                                                                                                                                                                                                                                                                |
| 71    \fi}                                                       |                                                                                                                                                                                                                                                                                                                                |
| \@getpen                                                         |                                                                                                                                                                                                                                                                                                                                |
| 72 \def\@getpen#1{\ifcase #1 \z0 \or \@lowpenalty\or             |                                                                                                                                                                                                                                                                                                                                |
| 73           \@medpenalty \or \@highpenalty                      |                                                                                                                                                                                                                                                                                                                                |
| 74           \else \@M \fi}                                      |                                                                                                                                                                                                                                                                                                                                |
| \if@nobreak                                                      | Switch used to avoid page breaks caused by \label after a section heading, etc. It should be <b>GLOBALLY</b> set true after the \nobreak and <b>globally</b> set false by the next invocation of \everypar.                                                                                                                    |
|                                                                  | Commands that reset \everypar should globally set it false if appropriate.                                                                                                                                                                                                                                                     |
| 75 \def\@nobreakfalse{\global\let\if@nobreak\iffalse}            |                                                                                                                                                                                                                                                                                                                                |
| 76 \def\@nobreaktrue {\global\let\if@nobreak\iftrue}             |                                                                                                                                                                                                                                                                                                                                |
| 77 \@nobreakfalse                                                |                                                                                                                                                                                                                                                                                                                                |
| \@savsk                                                          | Registers used to save the space factor and last skip.                                                                                                                                                                                                                                                                         |
| \@savsf                                                          | 78 \newdimen\@savsk<br>79 \newcount\@savsf                                                                                                                                                                                                                                                                                     |
| \@bsphack                                                        | \@bsphack and \@esphack used by macros such as \index and \begin{@float} ... \end{@float} that want to be invisible — i.e., not leave any extra space when used in the middle of text. Such a macro should begin with \@bsphack and end with \@esphack. The macro in question should not create any text, nor change the mode. |
|                                                                  | Before giving the current definition we give an extended definition that is currently not used (because it doesn't work as advertised:-)                                                                                                                                                                                       |
|                                                                  | These are generalised hacks which attempt to do sensible things when ‘invisible commands’ appear in vmode too.                                                                                                                                                                                                                 |
|                                                                  | They need to cope with space in both hmode (plus spacefactor) and vmode, and also cope with breaks etc. In vmode this means ensuring that any following \addvspace, etc sees the correct glue in \lastskip.                                                                                                                    |
|                                                                  | In fact, these improved versions should be used for other cases of ‘whatsits, thingies etc’ which should be invisible. They are only for commands, not environments (see notes on \@Esphack).                                                                                                                                  |
|                                                                  | BTW, anyone know why the standard hacks are surrounded by \ifmmode\else rather than simply \ifhmode?                                                                                                                                                                                                                           |

And are there any cases where saving the spacefactor is essential? I have some extensions where it is, but it does not appear to be so in the standard uses.

```
\def \@bsphack{%
 \relax \ifvmode
 \@savsk \lastskip
 \ifdim \lastskip=\z@
 \else
 \vskip -\lastskip
 \fi
 \else
 \ifhmode
 \@savsk \lastskip
 \@savsf \spacefactor
 \fi
 \fi
}
```

I think that, in vmode, it is the safest to put in a `\nobreak` immediately after such things since writes, inserts etc followed by glue give valid breakpoints and, in general, it is possible to create breaks but impossible to destroy them.

```
\def \@esphack{%
 \relax \ifvmode
 \nobreak
 \ifdim \@savsk=\z@
 \else
 \vskip\@savsk
 \fi
 \else
 \ifhmode
 \spacefactor \@savsf
 \ifdim \@savsk>\z@
 \ignorespaces
 \fi
 \fi
 \fi
}
```

For the moment we are going to ignore the vertical versions until they are correct.

```
80 \def\@bsphack{%
81 \relax
82 \ifhmode
83 \@savsk\lastskip
84 \@savsf\spacefactor
85 \fi}
```

- `\@esphack` Companion to `\@bsphack`. If this command is not properly paired with `\@bsphack` one might end up with a low-level `\TeX` error: “BAD spacefactor”. One possible cause is calling `\@bsphack` in vertical mode, then doing something that gets you (sometimes) into horizontal mode and finally calling `\@esphack`. Even if no error is generated that is wrong, because `\@esphack` will then use the saved values for `\@savsk` and `\@savsf` from some earlier invocation of `\@bsphack` which will have nothing to do with the current situation.

```

86 </2ekernel>
87 <latexrelease>\IncludeInRelease{2018/10/10}%
88 <latexrelease> {@esphack}{hyphenation and nobreak after space hack}%
89 (*2ekernel | latexrelease)
90 \def\@esphack{%
91 \relax
92 \ifhmode
93 \spacefactor@savsf
94 \ifdim@\savsk>\z@
95 \ifdim\lastskip=\z@
96 \nobreak \hskip\z@skip
97 \fi
98 \ignorespaces
99 \fi
100 \else
101 \ifvmode
102 \if@nobreak\nobreak\else\if@noskipsec\nobreak\fi\fi
103 \fi
104 \fi}%
105 </2ekernel | latexrelease>
106 <latexrelease>\EndIncludeInRelease
107 <latexrelease>\IncludeInRelease{2015/10/01}%
108 <latexrelease> {@esphack}{hyphenation and nobreak after space hack}%
109 <latexrelease>\def\@esphack{%
110 <latexrelease> \relax
111 <latexrelease> \ifhmode
112 <latexrelease> \spacefactor@savsf
113 <latexrelease> \ifdim@\savsk>\z@
114 <latexrelease> \ifdim\lastskip=\z@
115 <latexrelease> \nobreak \hskip\z@skip
116 <latexrelease> \fi
117 <latexrelease> \ignorespaces
118 <latexrelease> \fi
119 <latexrelease> \fi}%
120 <latexrelease>\EndIncludeInRelease
121 <latexrelease>\IncludeInRelease{2015/01/01}%
122 <latexrelease> {@esphack}{hyphenation and nobreak after space hack}%
123 <latexrelease>\def\@esphack{%
124 <latexrelease> \relax
125 <latexrelease> \ifhmode
126 <latexrelease> \spacefactor@savsf
127 <latexrelease> \ifdim@\savsk>\z@
128 <latexrelease> \nobreak \hskip\z@skip
129 <latexrelease> \ignorespaces
130 <latexrelease> \fi
131 <latexrelease> \fi}%
132 <latexrelease>\EndIncludeInRelease
133 <latexrelease>\IncludeInRelease{0000/00/00}%
134 <latexrelease> {@esphack}{hyphenation and nobreak after space hack}%
135 <latexrelease>\def\@esphack{%
136 <latexrelease> \relax
137 <latexrelease> \ifhmode

```

```

138 <latexrelease> \spacefactor\@savsf
139 <latexrelease> \ifdim\@savsk>\z@
140 <latexrelease> \ignorespaces
141 <latexrelease> \fi
142 <latexrelease> \fi}%
143 <latexrelease>\EndIncludeInRelease
144 {*}2ekernel}

\@Ephack A variant of \@esphack that sets the @ignore switch to true (as \@esphack used
to do previously). This is currently used only for floats and similar environments.
W
145 {*}2ekernel}
146 <latexrelease>\IncludeInRelease{2015/01/01}%
147 <latexrelease> {\@Ephack}{hyphenation after space hack}%
148 {*}2ekernel | latexrelease)
149 \def\@Ephack{%
150 \relax
151 \ifhmode
152 \spacefactor\@savsf
153 \ifdim\@savsk>\z@
154 \nobreak \hskip\z@skip
155 \ignoretrue
156 \ignorespaces
157 \fi
158 \fi}%
159 {*}2ekernel | latexrelease)
160 <latexrelease>\EndIncludeInRelease
161 <latexrelease>\IncludeInRelease{0000/00/00}%
162 <latexrelease> {\@Ephack}{hyphenation after space hack}%
163 <latexrelease>\def\@Ephack{%
164 <latexrelease> \relax
165 <latexrelease> \ifhmode
166 <latexrelease> \spacefactor\@savsf
167 <latexrelease> \ifdim\@savsk>\z@
168 <latexrelease> \ignoretrue
169 <latexrelease> \ignorespaces
170 <latexrelease> \fi
171 <latexrelease> \fi}%
172 <latexrelease>\EndIncludeInRelease
173 {*}2ekernel}

```

\@vbsphack Another variant which is useful for invisible things which should not live in vmode  
(this is how some people feel about marginals).

If it occurs in vmode then it enters hmode and ensures that \@savsk is nonzero  
so that the \ignorespaces is put in later. It is not used at present.

```

\def \@vbsphack{ %
 \relax \ifvmode
 \leavevmode
 \@savsk 1sp
 \@savsf \spacefactor
 \else
 \ifhmode
 \@savsk \lastskip

```

```

 \@savsf \spacefactor
 \fi
 \fi
}

```

## 17.5 Vertical spacing

L<sup>A</sup>T<sub>E</sub>X supports the plain T<sub>E</sub>X commands `\smallskip`, `\medskip` and `\bigskip`. However, it redefines them using `\vspace` instead of `\vskip`.

Extra vertical space is added by the command `\addvspace{<skip>}`, which adds a vertical skip of `<skip>` to the document. The sequence `\addvspace{<s1>} \addvspace{<s2>}` is equivalent to `\addvspace{<maximum of s1, s2>}`.

`\addvspace` should be used only in vertical mode, and gives an error if it's not. The `\addvspace` command does *not* add vertical space if `@minipage` is true. The minipage environment uses this to inhibit the addition of extra vertical space at the beginning.

Penalties are put into the vertical list with the `\addpenalty{<penalty>}` command. It works properly when `\addpenalty` and `\addvspace` commands are mixed.

The `@nobreak` switch is set true used when in vertical mode and no page break should occur. (Right now, it is used only by the section heading commands to inhibit page breaking after a heading.)

```

\addvspace{SKIP} ==
BEGIN
 if vmode
 then if @minipage
 else if \lastskip =0
 then \vskip SKIP
 else if \lastskip < SKIP
 then \vskip -\lastskip
 \vskip SKIP
 else if SKIP < 0 and \lastskip >= 0
 then \vskip -\lastskip
 \vskip \lastskip + SKIP
 fi fi fi fi
 else useful error message (CAR).
 fi
END

```

`\@xaddvskip` Internal macro for `\vspace` handling the case that space has previously been added.

```

174 \def\@xaddvskip{%
175 \ifdim\lastskip<\@tempskipb
176 \vskip-\lastskip
177 \vskip\@tempskipb
178 \else
179 \ifdim\@tempskipb<\z@
180 \ifdim\lastskip<\z@
181 \else
182 \advance\@tempskipb\lastskip

```

```

183 \vskip-\lastskip
184 \vskip \tempskipb
185 \fi
186 \fi
187 \fi}

\addvspace Add vertical space taking into account space already added, as described above.
188 \def\addvspace#1{%
189 \ifvmode
190 \if@minipage\else
191 \ifdim \lastskip =\z@
192 \vskip #1\relax
193 \else
194 \tempskipb#1\relax
195 \xaddvskip
196 \fi
197 \fi
198 \else
199 \noitemerr
200 \fi}

```

\addpenalty

```

201 </2ekernel>
202 <latexrelease>\IncludeInRelease{2015/01/01}%
203 <latexrelease> {\addpenalty}{\addpenalty}%
204 (*2ekernel | latexrelease)

```

Fix provided by Donald (though the original fix was not good enough). In 2005 Plamen Tanovski discovered that this fix wasn't good enough either as the \vskip kept getting bigger if several \addpenalty commands followed each other. Donald kindly send a new fix.

```

205 \def\addpenalty#1{%
206 \ifvmode
207 \if@minipage
208 \else
209 \if@nobreak
210 \else
211 \ifdim\lastskip=\z@
212 \penalty#1\relax
213 \else
214 \tempskipb\lastskip

```

We have to make sure the final \vskip seen by TeX is the correct one, namely \tempskipb. However we may have to adjust for \prevdepth when placing the penalty but that should not affect the skip we pass on to TeX.

```

215 \begingroup
216 \tempskipa\tempskipb
217 \advance \tempskipb
218 \ifdim\prevdepth>\maxdepth\maxdepth\else
If \prevdepth is -1000pt due to \nointerlineskip we better not add it!
219 \ifdim \prevdepth = -\emph{\z@} \else \prevdepth \fi
220 \fi
221 \vskip -\tempskipb
222 \penalty#1%

```

```

223 \ifdim\@tempskipa=\@tempskipb
Do nothing if the \prevdepth check made no adjustment.
224 \else
Combine the prevdepth adjustment into a single skip.
225 \advance\@tempskipb -\@tempskipa
226 \vskip \@tempskipb
227 \fi
The final skip is always the specified length.
228 \vskip \@tempskipa
229 \endgroup
230 \fi
231 \fi
232 \fi
233 \else
234 \noitemerr
235 \fi}%
236 </2ekernel | latexrelease>
237 <latexrelease>\EndIncludeInRelease
238 <latexrelease>\IncludeInRelease{0000/00/00}%
239 <latexrelease> {\addpenalty}{\addpenalty}%
240 <latexrelease>\def\addpenalty#1{%
241 <latexrelease> \ifvmode
242 <latexrelease> \if@minipage
243 <latexrelease> \else
244 <latexrelease> \if@nobreak
245 <latexrelease> \else
246 <latexrelease> \ifdim\lastskip=\z@%
247 <latexrelease> \penalty#1\relax
248 <latexrelease> \else
249 <latexrelease> \@tempskipb\lastskip
250 <latexrelease> \vskip -\lastskip
251 <latexrelease> \penalty#1%
252 <latexrelease> \vskip\@tempskipb
253 <latexrelease> \fi
254 <latexrelease> \fi
255 <latexrelease> \fi
256 <latexrelease> \else
257 <latexrelease> \noitemerr
258 <latexrelease> \fi}%
259 <latexrelease>\EndIncludeInRelease
260 <*2ekernel>

```

- \vspace  
\@vspace  
\@vspacer
- The value of prevdepth is changed only when a box or rule is created and added to a vertical list;
  - The value of prevdepth is used only when a box is created and added to a vertical list;
  - The value of prevdepth is always local to the building of one vertical list.

```

261 \DeclareRobustCommand\vspace{\@ifstar\@vspace\@vspace}
262 \def\@vspace #1{%
263 \ifvmode
264 \vskip #1
265 \vskip\z@skip
266 \else
267 \bphack
268 \vadjust{\restorepar
269 \vskip #1
270 \vskip\z@skip
271 }%
272 \esphack
273 \fi}
274 \def\@vspace#1{%
275 \ifvmode
276 \dimen@\prevdepth
277 \hrule \height\z@
278 \nobreak
279 \vskip #1
280 \vskip\z@skip
281 \prevdepth\dimen@
282 \else
283 \bphack
284 \vadjust{\restorepar
285 \hrule \height\z@
286 \nobreak
287 \vskip #1
288 \vskip\z@skip}%
289 \esphack
290 \fi}
\smallskip
\medskip 291 \def\smallskip{\vspace\smallskipamount}
\bigskip 292 \def\medskip{\vspace\medskipamount}
293 \def\bigskip{\vspace\bigskipamount}

\smallskipamount
\medskipamount 294 \newskip\smallskipamount \smallskipamount=3pt plus 1pt minus 1pt
\bigskipamount 295 \newskip\medskipamount \medskipamount =6pt plus 2pt minus 2pt
296 \newskip\bigskipamount \bigskipamount =12pt plus 4pt minus 4pt

```

## 17.6 Horizontal space (and breaks)

`\nobreakdashes` This idea is borrowed from the `amsmath` package but here we define a robust command.

This command is a low-level command designed for use only before hyphens or dashes (such as `-`, `--`, or `---`).

It could probably be better implemented: it may need its own private token register and temporary command.

Setting the hyphen in a box and then unboxing it means that the normal penalty will not be added after it—and if the penalty is not there a break will not be taken (unless an explicit penalty or glue follows, thus the final `\nobreak`).

Note that even if it is not followed by a ‘-’, it still leaves vmode and sets the spacefactor; so use it carefully!

```

297 \DeclareRobustCommand{\nobreakdashes}{%
298 \leavevmode
299 \toks@{}%
300 \def\reserved@a##1{\toks@\expandafter{\the\toks@-}%
301 \futurelet@\let@token \reserved@b}%
302 \def\reserved@b {\ifx@\let@token -%
303 \expandafter\reserved@a
304 \else
305 \setbox\z@\hbox{\the\toks@\nobreak}%
306 \unhbox\z@
307 \spacefactor\sfcode`-
308 \fi}%
309 \futurelet@\let@token \reserved@b
310 }

```

\nobreakspace  
  \@xobeysp This is a robust command that produces a horizontal space at which, in paragraph-mode, a line-break is not possible. We then define an active ~ to expand to it since this is the documented behaviour of ~. One reason for introducing this is that some 8-bit input encodings have a slot for such a space and we do not want to use active characters as the L<sup>A</sup>T<sub>E</sub>X internal commands.

The braces in the definition of ~ are needed to ensure that a following space is preserved when reading to/from internal files.

We need to keep \@xobeysp as it is widely used; so here it is let to the non-robust command \nobreakspace .

```

311 \DeclareRobustCommand{\nobreakspace}{%
312 \leavevmode\nobreak\ }
313 \catcode `~=13
314 \def~{\nobreakspace{}}
315 \expandafter\let\expandafter\@xobeysp\csname nobreakspace \endcsname

```

\, Used in paragraph mode produces a \thinspace. It has the ordinary definition in math mode. Useful for quotes inside quotes, as in “‘\,‘Foo’, he said.’”

```

316 \DeclareRobustCommand{\,}{%
317 \relax\ifmmode\mskip\thinmuskip\else\thinspace\fi
318 }

```

\@ Placed before a ‘.’, makes it a sentence-ending period. Does the right thing for other punctuation marks as well. Does this by setting spacefactor to 1000.

```

319 </2ekernel>
320 <latexrelease>\IncludeInRelease{2015/01/01}%
321 <latexrelease> {\@}{Space after \@}%
322 <*2ekernel | latexrelease>
323 \def\@{\spacefactor\@m{}}%
324 </2ekernel | latexrelease>
325 <latexrelease>\EndIncludeInRelease
326 <latexrelease>\IncludeInRelease{0000/00/00}%
327 <latexrelease> {\@}{Space after \@}%
328 <latexrelease>\def\@{\spacefactor\@m}%
329 <latexrelease>\EndIncludeInRelease
330 <*2ekernel>

```

```

\hspace
331 \DeclareRobustCommand\hspace{\@ifstar\@hspacer\@hspace}

\@hspacer
332 \def\@hspacer#1{\hskip #1\relax}

\@hspacer extra \hskip 0pt added 1985/17/12 to guard against a following \unskip \relax
added 13 Oct 88 for usual TeX lossage replaced both changes by \hskip\z@skip
27 Nov 91
333 \def\@hspacer#1{\vrule \width\z@\nobreak
334 \hskip #1\hskip \z@skip}

\fill
335 \newskip\fill
336 \fill = 0pt plus 1fill

\stretch
337 \def\stretch#1{\z@ \plus #1\fill\relax}

338 </2ekernel>
339 (*2ekernel | latexrelease)
340 <latexrelease>\IncludeInRelease{2018/12/01}%
341 <latexrelease> {\thinspace}{Start LR-mode}%

\thinspace
\negthinspace 342 \DeclareRobustCommand\thinspace{\leavevmode@ifvmode\kern .16667em }
\enspace 343 \DeclareRobustCommand\negthinspace{\leavevmode@ifvmode\kern-.16667em }
344 \DeclareRobustCommand\enspace{\leavevmode@ifvmode\kern.5em }

\leavevmode@ifvmode Leave vmode but only if we are really in vmode, otherwise the expansion is empty
(which is not the case with the default definition).
345 \protected\def\leavevmode@ifvmode{\ifvmode\expandafter\indent\fi}

346 </2ekernel | latexrelease>
347 <latexrelease>\EndIncludeInRelease
348 <latexrelease>\IncludeInRelease{0000/00/00}%
349 <latexrelease> {\thinspace}{Start LR-mode}%
350 <latexrelease>\def\thinspace{\kern .16667em }
351 <latexrelease>\def\negthinspace{\kern-.16667em }
352 <latexrelease>\def\enspace{\kern.5em }
353 <latexrelease>\let\leavevmode@ifvmode@\undefined
354 <latexrelease>\EndIncludeInRelease
355 (*2ekernel)

\enskip
\quad 356 \def\enskip{\hskip.5em\relax}
\quad 357 \def\quad{\hskip1em\relax}
358 \def\qquad{\hskip2em\relax}

\obeycr The following definitions will probably get deleted or moved to compatibility mode
\restorecr soon.
359 {\catcode`^\^M=13 \gdef\obeycr{\catcode`^\^M13 \def^\^M{\relax}%
360 \gobblecr}%

```

```
361 {\catcode`^^M=13 \gdef\@gobblecr{\ifnextchar
362 \@gobble\ignorespaces}}
363 \gdef\restorecr{\catcode`^^M5 }
364 ⟨/2ekernel⟩
```

# File j

## ltlogos.dtx

### 18 Logos

Various logos are defined here.

- \TeX The \TeX logo, adjusted so that a full stop after the logo counts as ending a sentence.

```
1 {*2ekernel}
2 \DeclareRobustCommand{\TeX}{\kern-.1667em\lower.5ex\hbox{E}\kern-.125emX\@}
```

- \LaTeX The \LaTeX logo.

```
3 \DeclareRobustCommand{\LaTeX}{\kern-.36em%
4 {\sbox{z@T}%
5 \vbox to\ht{z@}{\hbox{\check@mathfonts%
6 \fontsize{\sf@size}{z@%
7 \math@fontsfalse\selectfont%
8 A}%
9 \vss}%
10 }%
11 \kern-.15em%
12 \TeX}}
```

- \LaTeXe The \LaTeX<sub>2ε</sub> logo as proposed by A-W designers.

```
13 \DeclareRobustCommand{\LaTeXe}{\mbox{\m@th%
14 \if b\expandafter\@car\f@series\@nil\boldmath\fi%
15 \LaTeX\kern.15em2\f{textstyle\varepsilon}%
16 }/2ekernel}}
```

# File k

## ltfiles.dtx

### 19 File Handling

The following user commands are defined in this part:

|                    |                                                                                                                                                                                                                          |
|--------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \document          | (ie \begin{document})                                                                                                                                                                                                    |
| \nofiles           | Reads in the .AUX files and \catcode's @ to 12.                                                                                                                                                                          |
| \includeonly       | Suppresses all file output by setting \@filesw false.<br>\{ (NAME1, ... ,NAMEn) \}                                                                                                                                       |
| \include           | Causes only parts NAME1, ... ,NAMEn to be read by their \include commands.<br>Works by setting partsw true and setting \@partlist to NAME1, ... ,NAMEn.<br>\{ (NAME) \}                                                  |
| \input             | Does an \input NAME unless \@partsw is true and NAME is not in \@partlist.<br>If \@filesw is true, then it directs .AUX output to NAME.AUX, including a checkpoint at the end.<br>\{ (NAME) \}                           |
| \IfFileExists      | The same as TeX's \input, except it allows optional braces around the file name.<br>In L <sup>A</sup> T <sub>E</sub> X 2 <sub>E</sub> , it also avoids the primitive 'missing file' error, if the file can not be found. |
| \InputIfFileExists | \{ (NAME) \} \{ (then) \} \{ (else) \}<br>If the file exists on the system, execute <i>then</i> otherwise execute <i>else</i> .                                                                                          |
|                    | \{ (NAME) \} \{ (then) \} \{ (else) \}<br>If the file exists on the system, execute <i>then</i> and input <i>NAME</i> otherwise execute <i>else</i> .                                                                    |

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
1 (*2ekernel)
2 \message{files,}

VARIABLES, SWITCHES AND INTERNAL COMMANDS:
 \@mainaux : Output file number for main .AUX file.
 \@partaux : Output file number for current part's .AUX file.
 \@auxout : Either \@mainout or \@partout, depending on
 which .AUX file output goes to.
 \@input{foo} : If file foo exists, then \input's it,
 otherwise types a warning message.
 @filesw : Switch - set false if no .AUX, .TOC, .IDX etc
 files are to be written
 @partsw : Set true by a \includeonly command.
 \@partlist : Set to the argument of the \includeonly command.

 \cp@FOO : The checkpoint for \include'd file FOO.TEX, written
 by \@writeckpt at the end of file FOO.AUX
```

\includeonly{FILELIST} ==

```

BEGIN
 \@partsw := T
 \@partlist := FILELIST
END

\include{FILE} ==
BEGIN
 \clearpage
 if \@files w = T
 then \immediate\write\@mainaux{\string\@input{FILE.AUX}}
 fi
 if \@partsw = T
 then \@tempswa := F
 \reserved@b == FILE
 for \reserved@a := \@partlist
 do if eval(\reserved@a) = eval(\reserved@b)
 then \@tempswa := T fi
 od
 fi

 if \@tempswa = T
 then \@auxout := \@partaux
 if \@files w = T
 then \immediate\openout\@partaux{FILE.AUX}
 \immediate\write\@partaux{\relax}
 fi
 \@input{FILE.TEX}
 \clearpage
 \@writeckpt{FILE}
 if @files w then \closeout\@partaux fi
 \@auxout := \@mainaux
 else \cp@FILE
 fi
END

\@writeckpt{FILE} ==
BEGIN
 if \@files w = T
 \immediate\write on file \@partaux:
 \@setckpt{FILE}{% }
 for \reserved@a := \cl@ckpt
 do \immediate\write on file \@partaux:
 \global\string\setcounter
{eval(\reserved@a)}{eval(\c@eval(\reserved@a))}%
 od
 \immediate\write on file \@partaux: %
 fi
END

```

```

\@setckpt{FILE}{LIST} ==
BEGIN
 G \cp@FILE := LIST
END

INITIALIZATION
 \@tempswa := T

End of historical LATEX 2.09 comments.

\@inputcheck Allocate read stream for testing and output stream.
\@unused 3 \newread\@inputcheck
 4 \newwrite\@unused

\@mainaux
\@partaux 5 \newwrite\@mainaux
 6 \newwrite\@partaux

\if@files w
\if@partsw 7 \newif\if@files w \@files wtrue
 8 \newif\if@partsw \@partswfalse

\@clubpenalty This stores the current normal (non-infinite) value of \clubpenalty; it should
 therefore be reset whenever the normal value is changed (as in the bibliography
 in the standard styles).
 9 \newcount\@clubpenalty
 10 \@clubpenalty \clubpenalty

\document
 11 </2ekernel>
 12 <latexrelease>\IncludeInRelease{2017/04/15}%
 13 <latexrelease> {\document}{Save language for hyphenation}%
 14 {*2ekernel | latexrelease}

Cancel the \begingroup from \begin.
15 \def\document{\endgroup

If some options on \documentclass haven't been used by any package we will now
give a warning since this is most certainly a misspelling.

16 \ifx\@unusedoptionlist\@empty\else
17 \@latex@warning@no@line{Unused global option(s):`^J%
18 \@spaces[\@unusedoptionlist]}%
19 \fi
20 \@colht\textheight
21 \@colroom\textheight \vsize\textheight
22 \columnwidth\textwidth
23 \clubpenalty\clubpenalty
24 \if@twocolumn
25 \advance\columnwidth -\columnsep
26 \divide\columnwidth\tw@ \hsize\columnwidth \firstcolumntrue
27 \fi
28 \hsize\columnwidth \linewidth\hsize
29 \begingroup\@floatplacement\@dblfloatplacement
30 \makeatletter\let\@writefile\@gobbletwo

```

```

31 \global \let \@multiplelabels \relax
32 \@input{\jobname.aux}%
33 \endgroup
34 \if@files
35 \immediate\openout\mainaux\jobname.aux
36 \immediate\write\mainaux{\relax}%
37 \fi

```

Dateline 1991/03/26: FMi added `\process@table` to support NFSS; This will also work with old lfonts if no other style defines `\process@table`. The following line forces the initialization of the math fonts.

```

38 \process@table
39 \let\glb@currsize\empty % Force math initialization.
40 \normalsize
41 \everypar{}%

```

So that punctuation in headings is not disturbed by verbatim or other local changes to the space factor codes, save the document default here. This will be locally reset by the output routine. For special cases a class may want to define `\normalsfcodes` directly, in case that definition will be used. (This is an old bug, problem existed in L<sup>A</sup>T<sub>E</sub>X2.0x and plain T<sub>E</sub>X.)

```

42 \ifx\normalsfcodes\empty
43 \ifnum\sfcodes`.=\@m
44 \let\normalsfcodes\frenchspacing
45 \else
46 \let\normalsfcodes\nonfrenchspacing
47 \fi
48 \fi

```

For similar reasons also save the default language, this will be reset locally in the output routine. In particular it allows hyphenation in the page head even if the page break happens in verbatim. If this has already been set by a package, set to the value of `\language` at this spoint.

```

49 \ifx\document@default\language\m@ne
50 \chardef\document@default\language\language
51 \fi

```

Way back in 1991 (08/26) FMi & RmS set the `\@noskipsec` switch to true in the preamble and to false here. This was done to trap lists and related text in the preamble but it does not catch everything; hence Change 1.1g was introduced.

```

52 \@noskipsecfalse
53 \let \erefundefined \relax

```

Just before disabling the preamble commands we execute the begin document hook which contains any code contributed by `\AtBeginDocument`. Also disable the gathering of the file list, if no `\listfiles` has been issued. `\AtBeginDocument` is redefined at this point so that and such commands that get into the hook do not chase their tail...

```

54 \let\AtBeginDocument\@firstofone
55 \@begindocumenthook

```

Most of the following assignments will be done globally in case the user adds something like `\begin{multicols}` to the document hook, i.e. starts are group in `\begin{document}`.

Since a value of exactly 0pt for `\topskip` causes `\twocolumn[]` to misbehave, we add this check, hoping that it will not cause any problems elsewhere.

```

65 \ifdim\topskip<1sp\global\topskip 1sp\relax\fi
66 \global\@maxdepth\maxdepth
67 \global\let\@begindocumenthook\@undefined
68 \ifx\@listfiles\@undefined
69 \global\let\@filelist\relax
70 \global\let\@addtofilelist\@gobble
71 \fi

```

At the very end we disable all preamble commands. This has to happen after the begin document hooks was executed so that this hook can still use such commands.

```

63 \gdef\do##1{\global\let ##1\@notprerr}%
64 \@preamblecmds

```

The next line saves tokens and also allows `\@nодокумент` to be used directly to trap preamble errors.

```
65 \global\let \@nодокумент \relax
```

The next line is a pure safety measure in case a do list is ever expanded at the wrong place. In addition it will save a few tokens to get rid of the above definition.

```
66 \global\let\do\noexpand
```

Use of `\AtBeginDocument` hook might mean that we are already in horizontal mode, so ignore the space after `\begin{document}`.

```

67 \ignorespaces}
68 {/2ekernel | latexrelease}
69 {latexrelease}\EndIncludeInRelease
70 {latexrelease}\IncludeInRelease{0000/00/00}%
71 {latexrelease} {\document}{Save language for hyphenation}
72 {latexrelease}\def\document{\endgroup
73 {latexrelease} \ifx\@unusedoptionlist\empty\else
74 {latexrelease} \c@latex@warning@no@line{Unused global option(s):`^`J}%
75 {latexrelease} \c@spaces[\@unusedoptionlist]}%
76 {latexrelease} \fi
77 {latexrelease} \c@colht\textheight
78 {latexrelease} \c@colroom\textheight \vsize\textheight
79 {latexrelease} \columnwidth\textwidth
80 {latexrelease} \clubpenalty\clubpenalty
81 {latexrelease} \if@twocolumn
82 {latexrelease} \advance\columnwidth -\columnsep
83 {latexrelease} \divide\columnwidth\tw@ \hsize\columnwidth
84 {latexrelease} \c@firstcolumntrue
85 {latexrelease} \fi
86 {latexrelease} \hsize\columnwidth \linewidth\hsize
87 {latexrelease} \begingroup\c@floatplacement\cdblfloatplacement
88 {latexrelease} \makeatletter\let\c@writefile\c@gobbletwo
89 {latexrelease} \global\let\c@multiplelabels\relax
90 {latexrelease} \c@input{\jobname.aux}%
91 {latexrelease} \endgroup
92 {latexrelease} \if@files
93 {latexrelease} \immediate\openout\c@mainaux\jobname.aux
94 {latexrelease} \immediate\write\c@mainaux{\relax}%
95 {latexrelease} \fi

```

```

96 <latexrelease> \process@table
97 <latexrelease> \let\glb@currsize\@empty
98 <latexrelease> \normalsize
99 <latexrelease> \everypar{}%
100 <latexrelease> \ifx\normalsfcodes\@empty
101 <latexrelease> \ifnum\sfcode`.=\@m
102 <latexrelease> \let\normalsfcodes\frenchspacing
103 <latexrelease> \else
104 <latexrelease> \let\normalsfcodes\nonfrenchspacing
105 <latexrelease> \fi
106 <latexrelease> \fi
107 <latexrelease> \noskipsecfalse
108 <latexrelease> \let\@refundefined\relax
109 <latexrelease> \let\AtBeginDocument\@firstofone
110 <latexrelease> \begindocumenthook
111 <latexrelease> \ifdim\topskip<1sp\global\topskip 1sp\relax\fi
112 <latexrelease> \global\@maxdepth\maxdepth
113 <latexrelease> \global\let\@begindocumenthook\@undefined
114 <latexrelease> \ifx\@listfiles\@undefined
115 <latexrelease> \global\let\@filelist\relax
116 <latexrelease> \global\let\@addtofilelist@gobble
117 <latexrelease> \fi
118 <latexrelease> \gdef\do##1{\global\let##1\@notprerr}%
119 <latexrelease> \preamblecmds
120 <latexrelease> \global\let\@nodocument\relax
121 <latexrelease> \global\let\do\noexpand
122 <latexrelease> \ignorespaces}
123 <latexrelease>\EndIncludeInRelease
124 {*2ekernel}
125 \onlypreamble\document

```

**\normalsfcodes** The setting of `\@empty` is just a flag. This command may be defined in a class or package file. If it is still `\@empty` at `\begin{document}` it will be defined to be `\frenchspacing` or `\nonfrenchspacing`, depending on which of those appears to be in effect at that point.

```
126 \let\normalsfcodes\@empty
```

**\nofiles** Set `\@fileswfalse` which suppresses the places where L<sup>A</sup>T<sub>E</sub>X makes `\immediate` writes. The `\makeindex` and `\maketoc` are disabled. `\protected@write` is redefined not to write to the file specified, but rather to write a blank line to the log file. This ensures that a `\whatsit` node is still created, and so spacing is not affected by the `\nofiles` command; to ensure this more generally, the `\if@nobreak` test is needed.

```

127 \def\nofiles{%
128 \@fileswfalse
129 \typeout{No auxiliary output files.^J}%
130 \long\def\protected@write##1##2##3{%
131 {\write\m@ne{}\if@nobreak\ifvmode\nobreak\fi\fi}%
132 \let\makeindex\relax
133 \let\maketoc\relax
134 \onlypreamble\nofiles

```

**\protected@write** This takes three arguments: an output stream, some initialization code, and some

text to write. It then writes this, with appropriate handling of `\protect` and `\thepage`.

```

135 \long\def \protected@write#1#2#3{%
136 \begingroup
137 \let\thepage\relax
138 #2%
139 \let\protect\@unexpandable@protect
140 \edef\reserved@a{\write#1{#3}}%
141 \reserved@a
142 \endgroup
143 \if\nobreak\ifvmode\nobreak\fi\fi
144 }

145 \let\@auxout=\@mainaux

\includeonly
146 </2ekernel>
147 <*2ekernel | latexrelease>
148 <latexrelease>\IncludeInRelease{2019/10/01}%
149 <latexrelease> {\includeonly}{Spaces in file names}%
150 \def\includeonly#1{%
151 \partswtrue
152 \set@curr@file{\zap@space#1 \empty}%
153 \let\@partlist\curr@file
154 }
155 \onlypreamble\includeonly

\include In the definition of \include, \def\reserved@b changed to \edef\reserved@b to be consistent with the \edef in \includeonly. (Suggested by Rainer Schöpf & Frank Mittelbach. Change made 20 Jul 88.)
 Changed definition of \include to allow space at end of file name — otherwise, typing \include{foo } would cause LATEX to overwrite foo.tex. Change made 24 May 89, suggested by Rainer Schöpf and Frank Mittelbach
 Made \include check for being used inside an \include'd file, as this will not work and cause surprising results.
156 \def\include#1{\relax
157 \ifnum\@auxout=\@partaux
158 \@latex@error{\string\include\space cannot be nested}\@eha
159 \else
160 \set@curr@file{#1 }%
161 \expandafter\@include\curr@file
162 \fi}

163 </2ekernel | latexrelease>
164 <latexrelease>\EndIncludeInRelease
165 <latexrelease>\IncludeInRelease{0000/00/00}%
166 <latexrelease> {\includeonly}{Spaces in file names}%
167 <latexrelease>\def\includeonly#1{%
168 <latexrelease> \partswtrue
169 <latexrelease> \edef\@partlist{\zap@space#1 \empty}%
170 <latexrelease>
171 <latexrelease>\def\include#1{\relax
172 <latexrelease> \ifnum\@auxout=\@partaux

```

```

173 <latexrelease> \@latex@error{\string\include\space cannot be nested}\@eha
174 <latexrelease> \else \@include#1 \fi}
175 <latexrelease>
176 <latexrelease>\EndIncludeInRelease
177 {*2ekernel}

\@include

178 \def\@include#1 {%
179 \clearpage
180 \if@files w
181 \immediate\write\@mainaux{\string\@input{#1.aux}}%
182 \fi
183 \tempswat rue
184 \if@partsw
185 \tempswaf alse
186 \edef\reserved@b{#1}%
187 \for\reserved@a:=\partlist\do
188 {\ifx\reserved@a\reserved@b\tempswat rue\fi}%
189 \fi
190 \if@tempswa
191 \let\auxout\partaux
192 \if@files w
193 \immediate\openout\partaux #1.aux
194 \immediate\write\partaux{\relax}%
195 \fi
196 \input{#1.tex}%
197 \clearpage
198 \writeckpt{#1}%
199 \if@files w
200 \immediate\closeout\partaux
201 \fi
202 \else
203 \deadcycles\z@
204 \nameuse{cp@#1}%
205 \fi
206 \let\auxout\@mainaux}

\@writeckpt

207 \def\@writeckpt#1{%
208 \if@files w
209 \immediate\write\partaux{\string\setckpt{#1}\char1b}%
210 {\let\elt\wckptelt \cl00ckpt}%
211 \immediate\write\partaux{\char1b}%
212 \fi}

\@wckptelt

213 \def\@wckptelt#1{%
214 \immediate\write\partaux{%
215 \string\setcounter{#1}{\the\nameuse{c@#1}}}}

\@setckpt RmS 93/08/31: introduced \@setckpt
216 \def\@setckpt#1{\global\nameuse{cp@#1}}

```

```

\@charl{b} The following defines \@charl{b} and \@charr{b} to be { and }, respectively with
\@charr{b} \catcode 11.

217 {\catcode`[=1 \catcode`]=2
218 \catcode`{=11 \catcode`}=11
219 \gdef\@charl{b}{}
220 \gdef\@charr{b}{}
221 }% }brace matching

```

## 19.1 Safe Input Macros

\@curr@file File name handling is done by generating a csname from the provided file name (which means that UTF-8 octets gets turned into strings as this is what happens if they appear in a csname due to the code in `utf8.def`). By setting \escapchar to -1 we ensure that we don't get a backslash in front. As a result we end up with all characters as catcode 12 (plus spaces). We then sometimes add quotes around the construct (removing any existing inner quotes. Somes we only remove the quotes if they have been supplied by the user. There is clearly some room for improvement.

A side effect of the new code is that we will see quotes around file name displays where there haven't been any before.

For compatibility with existing code using `{abc}.tex` or `{one.two}.png` an initial brace group is discarded before expansion and \string is applied. The content of the brace group is discarded. This means that a leading space will be lost unless protected (by { } or " " or \space) but filenames with a space are hopefully rare.

```

222 </2ekernel>
223 (*2ekernel | latexrelease)
224 <latexrelease>\IncludeInRelease{2019/10/01}%
225 <latexrelease> {\set@curr@file}{Quote file names}%
226 \def\set@curr@file#1{%
227 \begingroup
228 \escapechar\m@ne
229 \xdef\set@curr@file{%
230 \expandafter\expandafter\expandafter\unquote@name
231 \expandafter\expandafter\expandafter\expandafter{%
232 \expandafter\string
233 \csname@\firstofone#1\empty\endcsname}%
234 \endgroup
235 }

```

|               |                     |
|---------------|---------------------|
| \quote@name   | Quoting spaces      |
| \quote@@name  | a b c → "a b c"     |
| \unquote@name | "a b c" → "a b c"   |
|               | a" "b" "c → "a b c" |
|               | → ""                |

```

236 \def\quote@name#1{"\quote@@name#1\@gobble""}
237 \def\quote@@name#1"#{\quote@name}

```

and removing quotes ...

```

238 \def\unquote@name#1{\quote@@name#1\@gobble"}

```

```

\IfFileExists
239 \DeclareRobustCommand\IfFileExists[1]{%
240 \set@curr@file{#1}%
241 \expandafter\IfFileExists@\expandafter{\@curr@file}%

\IfFileExists@ Argument #1 is \@curr@file so catcode 12 string with no quotes.
242 \long\def \IfFileExists@#1#2#3{%
243 \openin\@inputcheck"#1" %
244 \ifeof\@inputcheck
245 \ifx\input@path\@undefined
246 \def\reserved@a{#3}%
247 \else
248 \def\reserved@a{\@iffilenamepath{#1}{#2}{#3}}%
249 \fi
250 \else
251 \closein\@inputcheck
252 \edef\@filef@und{"#1" }%
253 \def\reserved@a{#2}%
254 \fi
255 \reserved@a}

256 </2ekernel | latexrelease>
257 <latexrelease>\EndIncludeInRelease
258 <latexrelease>\IncludeInRelease{0000/00/00}%
259 <latexrelease> {\set@curr@file}{Quote file names}%
260 <latexrelease>
261 <latexrelease>\let\quote@name\@undefined
262 <latexrelease>\let\quote@@name\@undefined
263 <latexrelease>\let\unquote@name\@undefined
264 <latexrelease>\let\set@curr@file\@undefined
265 <latexrelease>
266 <latexrelease>\let\IfFileExists@\@undefined
267 <latexrelease>
268 <latexrelease>\long\def \IfFileExists#1#2#3{%
269 <latexrelease> \openin\@inputcheck#1 %
270 <latexrelease> \ifeof\@inputcheck
271 <latexrelease> \ifx\input@path\@undefined
272 <latexrelease> \def\reserved@a{#3}%
273 <latexrelease> \else
274 <latexrelease> \def\reserved@a{\@iffilenamepath{#1}{#2}{#3}}%
275 <latexrelease> \fi
276 <latexrelease> \else
277 <latexrelease> \closein\@inputcheck
278 <latexrelease> \edef\@filef@und{#1 }%
279 <latexrelease> \def\reserved@a{#2}%
280 <latexrelease> \fi
281 <latexrelease> \reserved@a
282 <latexrelease>
283 <latexrelease>\EndIncludeInRelease
284 <*2ekernel>

\@iffilenamepath If the file is not found by \openin, and \input@path is defined, look in all the
 directories specified in \input@path.
285 \long\def\@iffilenamepath#1{%

```

```

286 \let\reserved@a\@secondoftwo
287 \expandafter\@tfor\expandafter\reserved@b\expandafter
288 : \expandafter=\input@path\do{%
289 \openin\@inputcheck\expandafter\quote@name\expandafter{\reserved@b#1} %
290 \ifeof\@inputcheck\else
291 \edef\@filef@und{"\reserved@b#1" }%
292 \let\reserved@a\@firstoftwo%
293 \closein\@inputcheck
294 \@break@tfor
295 \fi}%
296 \reserved@a}

\InputIfFileExists Now define \InputIfFileExists to input #1 if it seems to exist. Immediately prior to the input, #2 is executed. If the file #1 does not exist, execute '#3'.
297 </2ekernel>
298 <latexrelease>\IncludeInRelease{2019/10/01}%
299 <latexrelease> {\InputIfFileExists}{Don't lose the file name}%
300 (*2ekernel | latexrelease)
301 % \begin{macrocode}
302 \DeclareRobustCommand \InputIfFileExists[2]{%
303 \IfFileExists{#1}%
304 {%
305 \expandafter\@swaptwoargs\expandafter
306 {\@filef@und}{#2\@addtofilelist{#1}\@@input}}}

\@swaptwoargs Swap two arguments and return them unbraced (like \@firstoftwo etc).
307 \long\def\@swaptwoargs#1#2{#2#1}

308 </2ekernel | latexrelease>
309 <latexrelease>\EndIncludeInRelease
310 <latexrelease>\IncludeInRelease{0000/00/00}%
311 <latexrelease> {\InputIfFileExists}{Don't lose the file name}%
312 <latexrelease>\long\def \InputIfFileExists#1#2{%
313 <latexrelease> \IfFileExists{#1}%
314 <latexrelease> {#2\@addtofilelist{#1}\@@input \@filef@und}%
315 <latexrelease>
316 <latexrelease>\let\@swaptwoargs\@undefined
317 <latexrelease>\EndIncludeInRelease
318 (*2ekernel)

\input Input a file: if the argument is given in braces use safe input macros, otherwise use TeX's primitive \input command (which is called \@@input in LATEX).
319 \def\input{\@ifnextchar\bgroup\@iinput\@@input}

\@iinput Define \@iinput (i.e., \input) in terms of \InputIfFileExists.
320 </2ekernel>
321 (*2ekernel | latexrelease)
322 <latexrelease>\IncludeInRelease{2019/10/01}%
323 <latexrelease> {\@iinput}{Quote file names}%
324 \def\@iinput#1{%
325 \InputIfFileExists{#1}{}%
326 {\filename@parse\@curr@file
327 \edef\reserved@a{\noexpand\@missingfileerror
328 {\filename@area\filename@base}}%

```

```

329 {\ifx\filename@ext\relax \tex\else\filename@ext\fi}%
330 \reserved@a}%
331
```

```

332 </2ekernel | latexrelease>
333 <latexrelease>\EndIncludeInRelease
334 <latexrelease> {\@input}{Quote file names}%
335 <latexrelease>\def\@input#1{%
336 <latexrelease> \InputIfFileExists{#1}{}%
337 <latexrelease> {\filename@parse{#1}}%
338 <latexrelease> \edef\reserved@a{\noexpand\@missingfileerror
339 <latexrelease> {\filename@area\filename@base}%
340 <latexrelease> {\ifx\filename@ext\relax \tex\else\filename@ext\fi}%
341 <latexrelease> \reserved@a}%
342 <latexrelease>\EndIncludeInRelease
343 {*2ekernel}

```

**\@input** Define `\@input` in terms of `\IfFileExists`. So this is a ‘safe input’ command, but the files input are not listed by `\listfiles`.

We don’t want `.aux`, `.toc` files etc be listed by `\listfiles`. However, something like `.bb1` probably should be listed and thus should be implemented not by `\@input`.

```

344 \def\@input#1{%
345 \IfFileExists{#1}{\@input\@filef@und}{\typeout{No file #1.}}}

```

**\@input@** Version of `\@input` that does add the file to `\@filelist`.

```

346 \def\@input@#1{\InputIfFileExists{#1}{}{\typeout{No file #1.}}}

```

**\@missingfileerror** This ‘error’ command avoids TeX’s primitive missing file loop.

Missing file error. Prompt for a new filename, offering a default extension.

```

347 \gdef\@missingfileerror#1#2{%
348 \typeout{^^J! LaTeX Error: File '#1.#2' not found.^^J^^J%
349 Type X to quit or <RETURN> to proceed,^^J%
350 or enter new name. (Default extension: #2)^^J}%
351 \message{Enter file name: }%
352 {\endlinechar\m@ne
353 \global\read\m@ne to\@gtempa}%
354 \ifx\@gtempa\@empty
355 \else
356 \def\reserved@a{x}\ifx\reserved@a\@gtempa\batchmode\@@end\fi
357 \def\reserved@a{X}\ifx\reserved@a\@gtempa\batchmode\@@end\fi
358 \filename@parse\@gtempa
359 \edef\filename@ext{%
360 \ifx\filename@ext\relax\relax\else\filename@ext\fi}%
361 \edef\reserved@a{%
362 \noexpand\InputIfFileExists
363 {\filename@area\filename@base.\filename@ext}%
364 {}%
365 {\noexpand\@missingfileerror
366 {\filename@area\filename@base}{\filename@ext}}}%
367 \reserved@a
368 \fi}

```

**\@obsoletefile** For compatibility with L<sup>A</sup>T<sub>E</sub>X 2.09 document styles, we distribute files called

`article.sty`, `book.sty`, `report.sty`, `slides.sty` and `letter.sty`. These use the command `\@obsoletefile`, which produces a warning message.

```
369 \def\@obsoletefile#1#2{%
370 @latex@warning@no@line{inputting '#1' instead of obsolete '#2'}}
371 \onlypreamble\@obsoletefile
```

## 19.2 Listing files

- ```

\@filelist A list of files input so far. The initial value of \@gobble eats the comma before
the first file name.

372 \let\@filelist\@gobble

\@addtofilelist Add to the list of files input so far. This ‘real’ definition is only used for ‘cfg’
files during initex. An initial definition of \@gobble has already been set.

373 \%def\@addtofilelist#1{\xdef\@filelist{\@filelist,#1}}


\listfiles A preamble command to cause \end{document} to list files input from the main
file.

374 \%def\listfiles{%
375   \let\listfiles\relax
376   \def\@listfiles##1##2##3##4##5##6##7##8##9\@c{%
377     \def\reserved@d{\%}
378     \atfor\reserved@c:==##1##2##3##4##5##6##7##8\do{%
379       \ifx\reserved@c\reserved@d
380         \edef\filename@area{ \filename@area}%
381       \fi}%
382   \def\@dofilelist{%
383     \typeout{^^J *File List*}%
384     \@for\@currname:=\@filelist\do{%
385       \filename@parse\@currname
386       \edef\reserved@a{%
387         \filename@base.%}
388       \ifx\filename@ext\relax tex\else\filename@ext\fi}%
389     \expandafter\let\expandafter\reserved@b
390           \csname ver@\reserved@a\endcsname
391     \expandafter\expandafter\expandafter\@listfiles\expandafter
392           \filename@area\filename@base\\\\\\\\\\\\\\\\\\\\\\\\\@c
393     \typeout{%
394       \filename@area\reserved@a
395       \ifx\reserved@b\relax\else@spaces\reserved@b\fi}%
396     \typeout{ *****^J}}}

```

The `\@filelist` will be de-activated if `\listfiles` does not appear in the preamble. `\begin{document}` contains code equivalent to the following:

```
\AtBeginDocument{%
  \ifx\@listfiles\@undefined
    \let\@filelist\relax
    \let\@addtofilelist\@gobble
  \fi}
```

```
\@dofilelist
398 \let\@dofilelist\relax
399 ⟨/2ekernel⟩
```

File 1

ltoutenc.dtx

20 Font encodings

This section of the kernel contains commands for declaring encoding-specific commands, such as accents. It also contains the code for some of the encoding files, including `omlenc.def`, `omsenc.def`, `t1enc.def` and `ot1enc.def` files, which define the OLM, OMS, T1 and OT1 encodings, and the `fontenc` package for selecting encodings.

The `fontenc` package has options for encodings, of which the last option is the default encoding. For example, to use the OT2, OT3 and T1 encodings, with T1 as the default, you say:

```
\usepackage[OT2,OT3,T1]{fontenc}
```

The standard kernel set-up loads font encoding files and selects an encoding as follows.

```
\input{omlenc.def}
\input{t1enc.def}
\input{ot1enc.def}
\input{omsenc.def}
\fontencoding{OT1}
```

Note that the files in the standard `inputenc` package depend on this behaviour of the kernel.

The syntax for declaring encoding-specific commands is:

```
\DeclareTextCommand{\command}{{\encoding}}
[{\number} [{\default}]] {{\commands}}
```

This command is like `\newcommand`, except that it defines a command which is specific to one encoding. The resulting command is always robust, even if its definition is fragile. For example, the definition of `\l` in the OT1 encoding is:

```
\DeclareTextCommand{\l}{OT1}{{\@xxxii 1}}
```

`\DeclareTextCommand` takes the same optional arguments as `\newcommand`.

```
\ProvideTextCommand{\command}{{\encoding}}
[{\number} [{\default}]] {{\commands}}
```

This acts like `\DeclareTextCommand`, but does nothing if the command is already defined.

```
\DeclareTextSymbol{\command}{{\encoding}}{{\slot}}
```

This command defines a text symbol, with a particular slot in that encoding. The commands:

```
\DeclareTextSymbol{\ss}{OT1}{25}
\DeclareTextCommand{\ss}{OT1}{\char25 }
```

have the same effect, but the `\DeclareTextSymbol` is faster.

```
\DeclareTextAccent{\command}{\encoding}{\slot}
```

This command declares a text accent. The commands:

```
\DeclareTextAccent{"}{OT1}{127}
\DeclareTextCommand{"}{OT1}{\add@accent {127}}
```

have the same effect.

```
\DeclareTextComposite{\command}
{\encoding}{\argument}{\slot}
```

This command declares a composite letter, for example in the T1 encoding `\'a` is slot 225, which is declared by:

```
\DeclareTextComposite{\'}{T1}{a}{225}
```

The *command* will normally have been declared with `\DeclareTextAccent`, or as a one-argument `\DeclareTextCommand`.

`\DeclareTextComposite` is the most common example of using the more general declaration `\DeclareTextCompositeCommand`, which can define a composite to be an arbitrary piece of text.

```
\DeclareTextCompositeCommand{\command}
{\encoding}{\argument}{\text}
```

For example, in the OT1 encoding Å has a hand-crafted definition this is declared as follows

```
\DeclareTextCompositeCommand{\r}{OT1}{A}
{\leavevmode\setbox\z@\hbox{!}\dimen@.ht\z@\advance\dimen@-1ex%
 \rlap{\raise.67\dimen@\hbox{\char23}}A}
```

The *command* will normally have been declared with `\DeclareTextAccent`, or as a one-argument `\DeclareTextCommand`.

The commands defined using the above declarations can be used in two ways. Normally they are used by just calling the command in the appropriate encoding, for example `\ss`. However, sometimes you may wish to use a command in an encoding where it is not defined. If the command has no arguments, then you can use it in another encoding by calling `\UseTextSymbol`:

```
\UseTextSymbol{\encoding}{\command}
```

For example, `\UseTextSymbol{OT1}{\ss}` has the same effect as:

```
{\fontencoding{OT1}\selectfont\ss}
```

If the command has one argument then you can use it in another encoding by calling `\UseTextAccent`:

```
\UseTextAccent{\encoding}{\command}{\text}
```

For example, if the current encoding is OT2 then `\UseTextAccent{OT1}{\'a}` has the same effect as:

```
{\fontencoding{OT1}\selectfont\'{\fontencoding{OT2}\selectfont a}}
```

You can also declare a default definition for a text command, which will be used if the current encoding has no appropriate definition. Such use will also set the definition for this command in the current encoding to equal this default definition; this makes subsequent uses of the command much faster.

```
\DeclareTextCommandDefault{\command}{\definition}
```

For example, the default definition of the command `\textonequarter` (which produces the fraction $\frac{1}{4}$) could be built using math mode:

```
\DeclareTextCommandDefault{\textonequarter}{\ensuremath {\frac{1}{4}}}
```

There is a matching `\ProvideTextCommand` command which will not override an existing default definition:

```
\ProvideTextCommandDefault{\command}{\definition}
```

The most common use for these commands is to use symbols from other encodings, so there are some optimizations provided:

```
\DeclareTextSymbolDefault{\command}{\encoding}
\DeclareTextAccentDefault{\command}{\encoding}
```

are short for:

```
\DeclareTextCommandDefault{\command}
  {\UseTextSymbol{\encoding}{\command}}
\DeclareTextCommandDefault[1]{\command}
  {\UseTextAccent{\encoding}{\command}{{#1}}}
```

For example, to make OT1 the default encoding for `\ss` and `\'` you say:

```
\DeclareTextSymbolDefault{\ss}{OT1}
\DeclareTextAccentDefault{\'}{OT1}
```

Note that you can use these commands on any zero- or one-argument commands declared with `\DeclareText*` or `\ProvideText*`, not just those defined using `\DeclareTextSymbol` or `\DeclareTextAccent`.

20.1 Removing encoding-specific commands

In some cases encoding definitions are given to provide some limited support since nothing better is available, for example, the definition for `\textdollar` in OT1 is a hack since \$ and £ actually share the same slot in this encoding. Thus if such a glyph becomes available in a different encoding (e.g., TS1) one would like to get rid of the flacky one and make the default definition point to the new encoding. In such a case defining

```
\DeclareTextSymbol{\textdollar}{TS1}{36}
\DeclareTextSymbolDefault{\textdollar}{TS1}
```

is not enough since if typesetting in OT1 L^AT_EX will still find the encoding specific definition for OT1 and therefore ignore the new default. Therefore to ensure that in this case the TS1 version is used we have to remove the OT1 declaration:

```
\UndeclareTextCommand{\textdollar}{OT1}
```

Since the \$ sign is a proper glyph in the T1 encoding there is no point removing its definition and forcing L^AT_EX to pick up the TS1 version if typesetting in this encoding. However, assume you want to use the variant dollar sign, i.e., \\$ for your dollars. In that case you have to get rid of the T1 declaration as well, e.g., the following would do that for you:

```
\UndeclareTextCommand{\textdollar}{OT1}
\UndeclareTextCommand{\textdollar} {T1}
\DeclareTextCommandDefault{\textdollar}
  {\UseTextSymbol{TS1}\textdollaroldstyle}
```

20.2 The order of declarations

If an encoding-specific command is defined for more than one encoding, then it will execute fastest in the encoding in which it was defined last since its top-level definition will be set up to execute in that encoding without any overhead.

For this reason the file `fonttext.ltx` currently first loads the definitions for the T1 encoding and then those for the OT1 encoding so that typesetting in OT1 is optimized since that is (still) the default. However, when T1 is explicitly requested (via `\usepackage[T1]{fontenc}`) the top-level definitions are automatically changed to favour T1 since its declarations are reloaded in the process.

For the same reason default declarations should never come last since they are implemented as a special encoding themselves (with the name ?). Specifying them last would simply mean to make those encoding-specific commands equally inefficient in all encodings. Therefore the `textcomp` package, for example, first sets up all defaults to point to TS1 and then declares the commands in the TS1 encoding.

20.3 Docstrip modules

This .dtx file is be used to generate several related files containing font encoding definitions. The mutually exclusive docstrip options are listed here.

<code>T1</code>	generates <code>t1enc.def</code> for the Cork encoding.
<code>TS1</code>	generates <code>ts1enc.def</code> for the Text Companion encoding.
<code>TS1sty</code>	generates <code>textcomp.sty</code> , package that sets up use of the Text Companion encoding.
<code>OT1</code>	generates <code>ot1enc.def</code> for Knuth's CM encoding.
<code>OMS</code>	generates <code>omsenc.def</code> for Knuth's math symbol encoding.
<code>OML</code>	generates <code>omlenc.def</code> for Knuth's math letters encoding.
<code>OT4</code>	generates <code>ot4enc.def</code> for the Polish extension to the OT1 encoding, created by B. Jackowski and M. Ry��ko for use with the Polish version of Computer Modern and Computer Concrete.
<code>TU</code>	generates <code>tuenc.def</code> for Unicode font encoding.
<code>package</code>	generates <code>fontenc.sty</code> for selecting encodings.
<code>2ekernel</code>	for the kernel commands.

20.4 Definitions for the kernel

20.4.1 Declaration commands

This section contains definitions for commands such as accents which depend on the current encoding. These commands will usually be kept in .def files, for example `ot1enc.def` contains the definitions for the OT1 encoding.

```
1 {*2ekernel}
2 \message{font encodings,}
Far too many macros in one block here!
```

If you say:

```
\DeclareTextCommand{\foo}{T1}...
```

then `\foo` is defined to be `\T1-cmd \foo \T1\foo`, where `\T1\foo` is *one* control sequence, not two! We then call `\newcommand` to define `\T1\foo`.

```
3 \def\DeclareTextCommand{%
4   \dec@text@cmd\newcommand}
5 \def\ProvideTextCommand{%
6   \dec@text@cmd\providecommand}
7 \def\dec@text@cmd#1#2#3{%
8   \expandafter\def\expandafter#2%
9   \expandafter{%
10     \csname#3-cmd\expandafter\endcsname
11     \expandafter#2%
12     \csname#3\string#2\endcsname
13   }%
14   \let\ifdefinable\rc@ifdefinable
15   \expandafter#1\csname#3\string#2\endcsname}
```

This command was introduced to fix a major bug in `\dec@text@cmd` without changing that command itself. This was thought to be necessary because it is defined in more than one package. (Perhaps the more serious bug is to put complex low-level commands like this in packages?)

The problem it solves is that whereas both `\newcommand` and `\providecommand` (used just above) both handle the resetting of `\ifdefinable` (following its disabling in `\dec@text@cmd`), the primitive `\chardef` neither needs the disabling, nor does the resetting.

```
16 \def\chardef@text@cmd{%
17   \let\ifdefinable\rc@ifdefinable
18   \chardef
19 }
20 \def\DeclareTextSymbol#1#2#3{%
21   \dec@text@cmd\chardef@text@cmd#1{#2}#3\relax
22 }
```

The declarations are only available before `\begin{document}`.

```
23 \onlypreamble\DeclareTextCommand
24 \onlypreamble\DeclareTextSymbol
```

The sneaky bit in all this is what `\T1-cmd \foo \T1\foo` does. There are five possibilities, depending on the current values of `\protect`, `\cf@encoding` and `\ifmmode`:

- If `\protect` is `\@typeset@protect` and `\cf@encoding` is `T1`, then we execute `\T1\foo`. This should be the normal behaviour, and is optimized for speed.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) `OT1`, and `\OT1\foo` is defined, then we execute `\OT1\foo`.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) `OT1`, we're in text mode, and `\OT1\foo` is undefined, then we define `\OT1\foo` to be the default value of `\foo`, and execute `\OT1\foo`.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) `OT1`, we're in math mode, and `\OT1\foo` is undefined, then we execute the default value of `\foo`. (This is necessary so that things like `X_\copyright` work properly.)
- If `\protect` is not `\@typeset@protect` then we execute `\noexpand\foo`. For example, if we are writing to a file, then this results in `\foo` being written. If we are in a `\mark`, then `\foo` will be put in the mark—since `\foo` is robust, it will then survive all the things which may happen to it whilst it's a `\mark`.

So after all that, we will either execute the appropriate definition of `\foo` for the current encoding, or we will execute `\noexpand\foo`.

The default value of `\foo` is `\?\foo` if it is defined, and an error message otherwise.

When the encoding is changed from `T1` to `OT1`, `\T1-cmd` is defined to be `\@changed@cmd` and `\OT1-cmd` is defined to be `\@current@cmd`. This means that the test for what the current encoding is can be performed quickly.

```

25 \def\@current@cmd#1{%
26   \ifx\protect\@typeset@protect
27     \c@inmathwarn#1%
28   \else
29     \noexpand#1\expandafter\@gobble
30   \fi}
31 \def\@changed@cmd#1#2{%
32   \ifx\protect\@typeset@protect
33     \c@inmathwarn#1%
34     \expandafter\ifx\csname\cf@encoding\string#1\endcsname\relax
35       \expandafter\ifx\csname ?\string#1\endcsname\relax
36         \expandafter\def\csname ?\string#1\endcsname{%
37           \TextSymbolUnavailable#1%
38         }%
39       \fi
40       \global\expandafter\let
41         \csname\cf@encoding\string#1\expandafter\endcsname
42         \csname ?\string#1\endcsname
43       \fi
44       \csname\cf@encoding\string#1%
45         \expandafter\endcsname
46   \else
47     \noexpand#1%
48   \fi}
49 \gdef\TextSymbolUnavailable#1{%

```

```

50     \@latex@error{%
51         Command \protect#1 unavailable in encoding \cf@encoding%
52     }\@eha}

```

The command `\@inmathwarn` produces a warning message if we are currently in math mode. Note that since this command is used inside text commands, it can't call `\relax` before the `\ifmmode`. This means that it is possible for the warning to fail to be issued at the beginning of a row of an `halign` whose template enters math mode. This is probably a bad feature, but there's not much that can be done about it, since adding a `\relax` would break ligatures and kerning between text symbols.

A more efficient solution would be to make `\@inmathwarn` and `\@inmatherr` equal to `\empty` and `\relax` by default, and to have `\everymath` reset them to their usual definitions. This is left for future investigation (for example it may break some third party code).

```

53 \def\@inmathwarn#1{%
54     \ifmmode
55         \@latex@warning{Command \protect#1 invalid in math mode}%
56     \fi}

```

`\DeclareTextCommandDefault`
`\ProvideTextCommandDefault`

These define commands with encoding ?.

Note that `\DeclareTextCommandDefault` can only be used in the preamble, but that the `\Provide` version is allowed in inputenc .def files, so is allowed anywhere.

```

57 \def\DeclareTextCommandDefault#1{%
58     \DeclareTextCommand#1?}
59 \def\ProvideTextCommandDefault#1{%
60     \ProvideTextCommand#1?}
61 \@onlypreamble\DeclareTextCommandDefault
62 %\@onlypreamble\ProvideTextCommandDefault

```

They require `\?-cmd` to be initialized as `\@changed@cmd`.

```
63 \expandafter\let\csname?-cmd\endcsname\@changed@cmd
```

`\DeclareTextAccent`

This is just a disguise for defining a `TEX accent` command.

```

64 \def\DeclareTextAccent#1#2#3{%
65     \DeclareTextCommand#1{#2}{\add@accent{#3}}}
66 \@onlypreamble\DeclareTextAccent

```

`\add@accent`

To save space this code is shared between all text accents that are set using the `\accent` primitive. The argument is pre-set in a box so that any font loading that is needed is already done within the box. This is needed because font-loading involves grouping and that would prevent the accent mechanism from working so that the accent would not be positioned over the argument. Declarations that change the font should be allowed (only low-level ones are at present) inside the argument of an accent command, but not size changes, as they involve `\setbox` operations which also inhibit the mechanism of the `\accent` primitive.

Note that the whole process is within a group. For a detailed discussion of this reimplementation and its deficiencies, see pr/3160.

```
67 \def\add@accent#1#2{\hmode@bgroup
```

Turn off the group in `\UseTextSymbol` in case this is used inside the argument of `\add@accent`.

```
68     \let\hmode@start@before@group\@firstofone
69     \setbox\@tempboxa\hbox{\#2%
```

When presetting the argument in a box we record its `\spacefactor` for later use after the accent got typeset. This way something like `\`A` gets the spacefactor of `A` (i.e., 999) rather than the default value of 1000.

```
70     \global\mathchardef\accent@spacefactor\spacefactor}%
71     \accent#1 #2\egroup\spacefactor\accent@spacefactor}
```

Default definition for `\accent@spacefactor` prevents a horrible death of the above macro inside an unprotected `\edef`.

```
72 \let\accent@spacefactor\relax
```

```
\hmode@bgroup
```

```
73 \def\hmode@bgroup{\leavevmode\bgroup}
```

`\DeclareTextCompositeCommand`
`\DeclareTextComposite`
`\@text@composite`
`\@text@composite@x`
`\@strip@args`

Another amusing game to play with `\expandafter`, `\csname`, and `\string`. When you say `\DeclareTextCompositeCommand{\foo}{T1}{a}{bar}`, we look to see if the expansion of `\T1\foo` begins with `\@text@composite`, and if it doesn't, we redefine `\T1\foo` to be:

```
#1 -> \@text@composite \T1\foo #1\@empty \@text@composite {...}
```

where `...` is the previous definition of `\T1\foo`. Finally, we define `\T1\foo-a` to expand to `bar`.

```
74 </2ekernel>
75 <latexrelease>\IncludeInRelease{2017/04/15}{\DeclareTextCompositeCommand}
76 <latexrelease>                                {test for undeclared accent}%
77 (*2ekernel | latexrelease)
78 \def\DeclareTextCompositeCommand#1#2#3#4{%
79   \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
80   \ifx\reserved@a\relax
81     \DeclareTextCommand#1{#2}{%
82       \@latex@error{\string#1 undeclared in encoding #2}\@eha}%
83     \@latex@info{Composite with undeclared \string#1 in encoding #2}%
84     \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
85   \fi
86   \expandafter\expandafter\expandafter\ifx
87   \expandafter\expandafter\@car\expandafter\@cdr\expandafter\@nil \@text@composite \else
88     \edef\reserved@b##1{%
89       \def\expandafter\noexpand
90         \csname#2\string#1\endcsname####1{%
91           \noexpand\@text@composite
92             \expandafter\noexpand\csname#2\string#1\endcsname
93               ####1\noexpand\@empty\noexpand\@text@composite
94                 {##1}}%
95       \expandafter\reserved@b\expandafter{\reserved@a{##1}}%
96     \fi
97     \expandafter\def\csname\expandafter\expandafter\string\csname
98       #2\endcsname\string#1-\string#3\@empty\endcsname{#4}%
99   }
100 </2ekernel | latexrelease>
```

```

101 <latexrelease>\EndIncludeInRelease
102 <latexrelease>\IncludeInRelease{0000/00/00}{\DeclareTextCompositeCommand}
103 <latexrelease>                                {test for undeclared accent}%
104 <latexrelease>\def\DeclareTextCompositeCommand#1#2#3#4{%
105 <latexrelease>  \expandafter\let\expandafter\reserved@a
106 <latexrelease>                                \csname#2\string#1\endcsname
107 <latexrelease>  \expandafter\expandafter\expandafter\ifx
108 <latexrelease>  \expandafter\@car\reserved@a\relax\relax\@nil
109 <latexrelease>                                \text@composite \else
110 <latexrelease>  \edef\reserved@b##1{%
111 <latexrelease>    \def\expandafter\noexpand
112 <latexrelease>    \csname#2\string#1\endcsname####1{%
113 <latexrelease>      \noexpand\text@composite
114 <latexrelease>      \expandafter\noexpand\csname#2\string#1\endcsname
115 <latexrelease>      ####1\noexpand\empty\noexpand\text@composite
116 <latexrelease>      {##1}}%
117 <latexrelease>  \expandafter\reserved@b\expandafter{\reserved@a{##1}}%
118 <latexrelease>  \fi
119 <latexrelease>  \expandafter\def\csname\expandafter\string\csname
120 <latexrelease>  #2\endcsname\string#1-\string#3\empty\endcsname{#4}}
121 <latexrelease>\EndIncludeInRelease
122 {*2ekernel}
123 \onlypreamble\DeclareTextCompositeCommand

```

This all works because:

```
\text@composite T1\foo A\empty\text@composite {...}
```

expands to \\T1\\foo-A if \\T1\\foo-A has been defined, and {...} otherwise.

Note that \text@composite grabs the first token of the argument and puts just that in the csname. This is so that \'{\textit{e}} will work—it checks whether \\T1\\'-\textit{e} is defined (which presumably it isn't) and so expands to {\accent 1 \textit{e}}.

This trick won't always work, for example \'{{\itshape e}} will expand to (with spaces added for clarity):

```
\csname\string T1\ - \string {\itshape e}\ \empty\endcsname
```

which will die pretty horribly. Unfortunately there's not much can be done about this if we're going to use \csname lookups as a fast way of accessing composites.

This has an unfortunate ‘misfeature’ though, which is that in the T1 encoding, \'{{aa}} produces á. This is not the expected behaviour, and should perhaps be fixed if the fix doesn't affect performance too badly.

Finally, it's worth noting that the \empty is used in \text@composite so that accents will work even when the argument is empty. If you say \'{} then this looks up \\T1\\'-\empty, which ought to be \relax, and so all is well. If we didn't include the \empty, then \'{} would expand to:

```
\csname\string T1\ - \string \endcsname
```

so the \endcsname would be \string'ed and the whole of the rest of the document would be put inside the \csname. This would not be good.

```

124 \def\text@composite#1#2#3\text@composite{%
125   \expandafter\text@composite@x
126   \csname\string#1-\string#2\endcsname}

```

Originally the `\@text@composite@x` macro had two arguments and if #1 was not `\relax` it was executed, otherwise #2 was executed. All this happened within the `\ifx` code so that neither #1 nor #2 could have picked up any additional arguments from the input stream. This has now been changed using the typical `\@firstoftwo / \@secondoftwo` coding. This way the final expansion will happen without any `\else` or `\fi` intervening in the case that we need to get a further token from the input stream.

```
127 \def\@text@composite@x#1{%
128   \ifx#1\relax
129     \expandafter\@secondoftwo
130   \else
131     \expandafter\@firstoftwo
132   \fi
133 #1}
```

The command `\DeclareTextComposite` uses `\DeclareTextCompositeCommand` to declare a command which expands out to a single glyph.

```
134 \catcode\z@=11\relax
135 \def\DeclareTextComposite#1#2#3#4{%
136   \def\reserved@a{\DeclareTextCompositeCommand#1{#2}{#3}}%
137   \bgroup
138     \lccode\z@#4%
139     \lowercase{%
140       \egroup
141       \reserved@a ^~@}}
142 \catcode\z@=15\relax
143 \onlypreamble\DeclareTextComposite
144 </2ekernel>
145 <*2ekernel | latexrelease>
146 <latexrelease>\IncludeInRelease{2019/10/01}%
147 <latexrelease>           {\UseTextAccent}{Make commands robust}%


```

`\UseTextAccent` `\UseTextSymbol` `\@use@text@encoding` These fragile commands access glyphs from different encodings. They use grotty low-level calls to the font selection scheme for speed, and in order to make sure that `\UseTextSymbol` doesn't do anything which you're not allowed to do between an `\accent` and its glyph.

For a detailed discussion of this reimplementation and its deficiencies, see [pr/3160](#).

```
148 \DeclareRobustCommand\UseTextAccent[3]{%
149   \hmode@start@before@group
150   {%
```

Turn off the group in `\UseTextSymbol` in case this is used inside the arguments of `\UseTextAccent`.

```
151   \let\hmode@start@before@group\@firstofone
152   \let\@curr@enc\cf@encoding
153   \@use@text@encoding{#1}%
154   #2{\@use@text@encoding\@curr@enc#3}%
155 }
```

```
156 \DeclareRobustCommand\UseTextSymbol[2]{%
157   \hmode@start@before@group
```

```

158      {%
159          \def\@wrong@font@char{\MessageBreak
160              for \noexpand\symbol{'\string#2'}\%
161              \use@text@encoding{#1}\%
162              #2\%
163          }%
164      }
165 </2ekernel | latexrelease>
166 <latexrelease>\EndIncludeInRelease
167 <latexrelease>\IncludeInRelease{0000/00/00}\%
168 <latexrelease>                                {\UseTextAccent}{Make commands robust}\%
169 <latexrelease>
170 <latexrelease>\kernel@make@fragile\UseTextAccent
171 <latexrelease>\kernel@make@fragile\UseTextSymbol
172 <latexrelease>
173 <latexrelease>\EndIncludeInRelease
174 <*2ekernel>

175 \def\@use@text@encoding#1{%
176     \edef\f@encoding{#1}%
177     \xdef\font@name{%
178         \csname curr@fontshape/\f@size\endcsname}%
179     \pickup@font
180     \font@name
181     \@@enc@update}

```

`\hmode@start@before@group` The `\hmode@start@before@group` starts hmode and should be immediately followed by an explicit `{...}`. Its purpose is to ensure that hmode is started before this group is opened. Inside `\add@accent` and `\UseTextAccent` it is redefined to remove this group so that it doesn't conflict with the `\accent` primitive.

For a detailed discussion see pr/3160.

```
182 \let\hmode@start@before@group\leavevemode
```

`\DeclareTextSymbolDefault` Some syntactic sugar. Again, these should probably be optimized for speed.

```

183 \def\DeclareTextSymbolDefault#1#2{%
184     \DeclareTextCommandDefault{#1}{\UseTextSymbol{#2}{#1}}}
185 \def\DeclareTextAccentDefault#1#2{%
186     \DeclareTextCommandDefault{#1}{\UseTextAccent{#2}{#1}}}
187 \onlypreamble\DeclareTextSymbolDefault
188 \onlypreamble\DeclareTextAccentDefault

```

`\UndeclareTextCommand` This command safely removes an encoding specific declaration for a given encoding. It is helpful if one intends to use the default definition always and therefore wants to get rid of a declaration for some specific encoding.

```
189 \def\UndeclareTextCommand#1#2{%
```

If there is no declaration for the current encoding do nothing. (This makes a hash table entry but without e_TE_X we can't do anything about that).

```
190 \expandafter\ifx\csname#2\string#1\endcsname\relax
191 \else
```

Else: throw away that declaration.

```
192     \global\expandafter\let\csname#2\string#1\endcsname
193             \undefined
```

But this is unfortunately not enough, we have to take a look at the top-level definition of the encoding specific command which for a command `\foo` would look similar to `\T1-cmd \foo \T1\foo` (three tokens).

Of course, instead of `\T1` one could see a different encoding name; which one depends the encoding for which `\foo` was declared last.

Now assume we have just removed the declaration for `\foo` in `\T1` and the top-level of `\foo` expands to the above. Then we better change that pretty fast otherwise we do get an “undefined csname error” when we try to typeset `\foo` within `\T1` instead of getting the default definition for `\foo`. And what is the best way to change that top-level definition? Well, the only “encoding” we know for sure will still be around is the default encoding denoted by `?`.

Thus in case the last token of the top-level expansion is now undefined we change the declaration to look like `\?-cmd \foo \?\\foo` which is done by the following (readable?) code:

```

194      \expandafter\expandafter\expandafter
195      \ifx\expandafter\@thirdofthree#1\@undefined
196          \expandafter\gdef\expandafter#1\expandafter
197              {\csname ?-cmd\expandafter\endcsname\expandafter
198                  #1\csname?\string#1\endcsname}%
199      \fi
200 \fi
201 }
202 \onlypreamble\UndeclareTextCommand

```

20.4.2 Hyphenation

<pre> \patterns \@@patterns \hyphenation \@@hyphenation </pre>	<p>We redefine <code>\patterns</code> and <code>\hyphenation</code> to allow the use of commands declared with <code>\DeclareText*</code> to be used inside them.</p> <pre> 203 \% \let\@@patterns\patterns 204 \% \let\@@hyphenation\hyphenation 205 \% \def\patterns{% 206 \% \bgroup 207 \% \let\protect\@empty 208 \% \let\@typeset@protect\@empty 209 \% \let\@changed@x\@changed@x@mouth 210 \% \afterassignment\egroup 211 \% \@@patterns 212 \%} 213 \% \def\hyphenation{% 214 \% \bgroup 215 \% \let\protect\@empty 216 \% \let\@typeset@protect\@empty 217 \% \let\@changed@x\@changed@x@mouth 218 \% \afterassignment\egroup 219 \% \@@hyphenation 220 \%} </pre>
--	--

20.4.3 Miscellania

- a The `\a` command is used to access the accent commands even when they have been redefined (for example by the `tabbing` environment). Its internal name is `\@tabacckludge`.

The `\string` within the `\csname` guards against something like ' being active at the point of use.

```
221 \def\@tabacckludge#1{\expandafter\@changed@cmd
222                               \csname\string#1\endcsname\relax}
223 \let\@tabacckludge
```

20.4.4 Default encodings

We define the default encodings for most commands to be either OT1, OML or OMS. These defaults are in the kernel and therefore fonts with these encodings must be available unless these defaults are redefined elsewhere. Recall that the standard kernel loads the encoding files for these encodings, and also that for the T1 encoding.

The naming conventions in the kernel are not what we would use if we were starting from scratch... Those defined by DEK (like `\ae` and `\ss`) or by the T_EX Users Group Technical Working Group on multi-lingual typesetting (like `\th` and `\ng`) have short names. Those which were added to the kernel in 1993 and early 1994 are named after their Adobe glyph names (like `\guillemotleft` and `\quotedblbase`). Unfortunately, this naming scheme won't work for all glyphs, since some names (like `\space`) are already used, and some (like `\endash`) are very likely to be defined by users. So we're now using the naming scheme of `\text` followed by the Adobe name, (like `\textendash` and `\textsterling`). Except that some glyphs don't have Adobe names, so we're using the names used by fontinst for those (like `\textcompwordmark`). Sigh.

Some accents from OT1:

```
224 \DeclareTextAccentDefault{\"}{OT1}
225 \DeclareTextAccentDefault{\'}{OT1}
226 \DeclareTextAccentDefault{\.{}}{OT1}
227 \DeclareTextAccentDefault{\=}{OT1}
228 \DeclareTextAccentDefault{\H}{OT1}
229 \DeclareTextAccentDefault{\^}{OT1}
230 \DeclareTextAccentDefault{\`}{OT1}
231 \DeclareTextAccentDefault{\b}{OT1}
232 \DeclareTextAccentDefault{\c}{OT1}
233 \DeclareTextAccentDefault{\d}{OT1}
234 \DeclareTextAccentDefault{\r}{OT1}
235 \DeclareTextAccentDefault{\u}{OT1}
236 \DeclareTextAccentDefault{\v}{OT1}
237 \DeclareTextAccentDefault{\~}{OT1}
```

Some symbols from OT1:

```
238 \% \DeclareTextSymbolDefault{\AA}{OT1}
239 \DeclareTextSymbolDefault{\AE}{OT1}
240 \DeclareTextSymbolDefault{\L}{OT1}
241 \DeclareTextSymbolDefault{\OE}{OT1}
242 \DeclareTextSymbolDefault{\O}{OT1}
243 \% \DeclareTextSymbolDefault{\aa}{OT1}
244 \DeclareTextSymbolDefault{\ae}{OT1}
245 \DeclareTextSymbolDefault{\i}{OT1}
246 \DeclareTextSymbolDefault{\j}{OT1}

247 \DeclareTextSymbolDefault{\ij}{OT1}
```

```

248 \DeclareTextSymbolDefault{\IJ}{OT1}
249 \DeclareTextSymbolDefault{\l}{OT1}
250 \DeclareTextSymbolDefault{\oe}{OT1}
251 \DeclareTextSymbolDefault{\o}{OT1}
252 \DeclareTextSymbolDefault{\ss}{OT1}
253 \DeclareTextSymbolDefault{\textdollar}{OT1}
254 \DeclareTextSymbolDefault{\textemdash}{OT1}
255 \DeclareTextSymbolDefault{\textendash}{OT1}
256 \DeclareTextSymbolDefault{\textexclamdown}{OT1}
257 %\DeclareTextSymbolDefault{\texthyphenchar}{OT1}
258 %\DeclareTextSymbolDefault{\texthyphen}{OT1}
259 \DeclareTextSymbolDefault{\textquestiondown}{OT1}
260 \DeclareTextSymbolDefault{\textquotedblleft}{OT1}
261 \DeclareTextSymbolDefault{\textquotedblright}{OT1}
262 \DeclareTextSymbolDefault{\textquoteright}{OT1}
263 \DeclareTextSymbolDefault{\textquoteright}{OT1}
264 \DeclareTextSymbolDefault{\textsterling}{OT1}

```

Some symbols from OMS:

```

265 \DeclareTextSymbolDefault{\textasteriskcentered}{OMS}
266 \DeclareTextSymbolDefault{\textbackslash}{OMS}
267 \DeclareTextSymbolDefault{\textbar}{OMS}
268 \DeclareTextSymbolDefault{\textbardbl}{OMS}
269 \DeclareTextSymbolDefault{\textbraceleft}{OMS}
270 \DeclareTextSymbolDefault{\textbraceright}{OMS}
271 \DeclareTextSymbolDefault{\textbullet}{OMS}
272 \DeclareTextSymbolDefault{\textdaggerdbl}{OMS}
273 \DeclareTextSymbolDefault{\textdagger}{OMS}
274 \DeclareTextSymbolDefault{\textparagraph}{OMS}
275 \DeclareTextSymbolDefault{\textperiodcentered}{OMS}
276 \DeclareTextSymbolDefault{\textsection}{OMS}
277 \DeclareTextAccentDefault{\textcircled}{OMS}

```

Some symbols from OML:

```

278 \DeclareTextSymbolDefault{\textless}{OML}
279 \DeclareTextSymbolDefault{\textgreater}{OML}
280 \DeclareTextAccentDefault{\t}{OML}

```

Some defaults we can fake.

The interface for defining \copyright changed, it used to use \expandafter to add braces at the appropriate points.

```

281 \DeclareTextCommandDefault{\textcopyright}{\textcircled{c}}
282 % \expandafter\def\expandafter
283 %           \copyright\expandafter{\expandafter{\copyright}}
284 \DeclareTextCommandDefault{\textasciicircum}{\^{}}
285 \DeclareTextCommandDefault{\textasciitilde}{\~{}}
286 \DeclareTextCommandDefault{\textcompwordmark}{\leavevmode\kern\z@}
287 \DeclareTextCommandDefault{\textunderscore}{%
288   \leavevmode \kern.06em\vbox{\hrule\@width.3em}}
289 \DeclareTextCommandDefault{\textvisiblespace}{%
290   \mbox{\kern.06em\hrule\@height.3ex}%
291   \vbox{\hrule\@width.3em}%
292   \hbox{\hrule\@height.3ex}}

```

Using `\fontdimen3` in the next definition is some sort of a kludge (since it is the interword stretch) but it makes the ellipsis come out right in mono-spaced fonts too (since there it is zero).

```

293 \DeclareTextCommandDefault{\textellipsis}{%
294   .\kern\fontdimen3\font
295   .\kern\fontdimen3\font
296   .\kern\fontdimen3\font

297 \% \ DeclareTextCommandDefault{\textregistered}{\textcircled{\scshape r}}
298 \ DeclareTextCommandDefault{\textregistered}{\textcircled{%
299   \check@mathfonts\fontsize@size\z@\math@fontsfalse\selectfont R}}
300 \ DeclareTextCommandDefault{\texttrademark}{\textsuperscript{TM}}
301 \ DeclareTextCommandDefault{\SS}{\SS}

302 \ DeclareTextCommandDefault{\textordfeminine}{\textsuperscript{a}}
303 \ DeclareTextCommandDefault{\textordmasculine}{\textsuperscript{o}}

```

20.4.5 Math material

Some commands can be used in both text and math mode:

```

304 \DeclareRobustCommand{\${}{\ifmmode\mathdollar\else\textdollar\fi}
305 \DeclareRobustCommand{\{}{\ifmmode\lbrace\else\textbraceleft\fi}
306 \DeclareRobustCommand{\}}{\ifmmode\rbrace\else\textbraceright\fi}
307 \DeclareRobustCommand{\P}{\ifmmode\mathparagraph\else\textparagraph\fi}
308 \DeclareRobustCommand{\S}{\ifmmode\mathsection\else\textsection\fi}
309 \DeclareRobustCommand{\dag}{\ifmmode{\dagger}\else\textdagger\fi}
310 \DeclareRobustCommand{\ddag}{\ifmmode{\ddagger}\else\textdaggerdbl\fi}

```

For historical reasons `\copyright` needs {} around the definition in maths.

```

311 \DeclareRobustCommand{\_}{%
312   \ifmmode\nfss@text{\textunderscore}\else\textunderscore\fi}
313 \DeclareRobustCommand{\copyright}{%
314   \ifmmode\nfss@text{\textcopyright}\else\textcopyright\fi}
315 \DeclareRobustCommand{\pounds}{%
316   \ifmmode\mathsterling\else\textsterling\fi}
317 \DeclareRobustCommand{\dots}{%
318   \ifmmode\mathellipsis\else\textellipsis\fi}
319 \let\ldots\dots

```

Default definition of the commabelow accent.

```

320 </2ekernel>
321 <latexrelease>\IncludeInRelease{2015/10/01}{\textcommabelow}{comma accent}%
322 (*2ekernel | latexrelease)
323 \DeclareTextCommandDefault{\textcommabelow[1]}{%
324   {\hmode@bgroup\oalign{\null#1\crcr\hidewidth\raise-.31ex
325     \hbox{\check@mathfonts\fontsize@size\ssf@size\z@
326       \math@fontsfalse\selectfont,}\hidewidth}\egroup}
327 <latexrelease>\EndIncludeInRelease
328 </2ekernel | latexrelease>
329 <latexrelease>\IncludeInRelease{0000/00/00}{\textcommabelow}{comma accent}%
330 <latexrelease>\let\textcommabelow\undefined
331 <latexrelease>\expandafter
332 <latexrelease> \let\csname\string\T1\string\c-G\endcsname\undefined

```

```

333 <latexrelease>\expandafter
334 <latexrelease> \let\csname\string\T1\string\c-K\endcsname\@undefined
335 <latexrelease>\expandafter
336 <latexrelease> \let\csname\string\T1\string\c-k\endcsname\@undefined
337 <latexrelease>\expandafter
338 <latexrelease> \let\csname\string\T1\string\c-L\endcsname\@undefined
339 <latexrelease>\expandafter
340 <latexrelease> \let\csname\string\T1\string\c-l\endcsname\@undefined
341 <latexrelease>\expandafter
342 <latexrelease> \let\csname\string\T1\string\c-N\endcsname\@undefined
343 <latexrelease>\expandafter
344 <latexrelease> \let\csname\string\T1\string\c-n\endcsname\@undefined
345 <latexrelease>\expandafter
346 <latexrelease> \let\csname\string\T1\string\c-R\endcsname\@undefined
347 <latexrelease>\expandafter
348 <latexrelease> \let\csname\string\T1\string\c-r\endcsname\@undefined
349 <latexrelease>\EndIncludeInRelease

        Default definition of the commaabove accent(E.G.).
```

```

350 <latexrelease>\IncludeInRelease{2016/02/01}{\textcommaabove}{comma above}%
351 {*2ekernel | latexrelease}
352 \DeclareTextCommandDefault{textcommaabove}[1]{%
353   \hmode@bgroup
354   \oalign{\hskip0pt{}}% 
355   \hidewidth
356   \raise.7ex\hbox{\check@mathfonts\fontsize\ssf@size\z@\math@fontsfalse\selectfont}%
357   }%
358   \hidewidth\crcr
359   \null\#1\crcr
360 }%
361 \egroup
362 }%
363 }%
364 <latexrelease>\EndIncludeInRelease
365{/2ekernel | latexrelease}
366 <latexrelease>\IncludeInRelease{0000/00/00}{\textcommaabove}{comma above}%
367 <latexrelease>\let\textcommaabove\@undefined
368 <latexrelease>\expandafter
369 <latexrelease> \let\csname\string\OT1\string\c-g\endcsname\@undefined
370 <latexrelease>\expandafter
371 <latexrelease> \let\csname\string\T1\string\c-g\endcsname\@undefined
372 <latexrelease>\EndIncludeInRelease

```

20.5 Definitions for the OT1 encoding

The definitions for the ‘TEX text’ (OT1) encoding.

Declare the encoding.

```

373 {*OT1}
374 \DeclareFontEncoding{OT1}{}{}
```

Declare the accents.

```

375 \DeclareTextAccent{"}{OT1}{127}
376 \DeclareTextAccent{'}{OT1}{19}
377 \DeclareTextAccent{.}{OT1}{95}
```

```

378 \DeclareTextAccent{\=}{OT1}{22}
379 \DeclareTextAccent{\^}{OT1}{94}
380 \DeclareTextAccent{\`}{OT1}{18}
381 \DeclareTextAccent{\~}{OT1}{126}
382 \DeclareTextAccent{\H}{OT1}{125}
383 \DeclareTextAccent{\u}{OT1}{21}
384 \DeclareTextAccent{\v}{OT1}{20}
385 \DeclareTextAccent{\r}{OT1}{23}

```

Some accents have to be built by hand: Note that `\o@align` and `\o@lign` must be inside a group. In these definitions we no longer use the helper function `\sh@ft` from plain.tex since that now has two incompatible definitions.

```

386 \DeclareTextCommand{\b}{OT1}[1]
387   {\hmode@bgroup\o@lign{\relax#1\crcr\hidewidth\ltx@sh@ft{-3ex}%
388     \vbox to .2ex{\hbox{\char22}\vss}\hidewidth}\egroup}
389 \DeclareTextCommand{\c}{OT1}[1]
390   {\leavevmode\setbox\z@\hbox{\#1}\ifdim\ht\z@=1ex\accent24 #1%
391     \else\o@align{\unhbox\z@\crcr\hidewidth\char24\hidewidth}\fi}
392 \DeclareTextCommand{\d}{OT1}[1]
393   {\hmode@bgroup
394     \o@lign{\relax#1\crcr\hidewidth\ltx@sh@ft{-1ex}.\hidewidth}\egroup}

```

Declare the text symbols.

```

395 \DeclareTextSymbol{\AE}{OT1}{29}
396 \DeclareTextSymbol{\OE}{OT1}{30}
397 \DeclareTextSymbol{\O}{OT1}{31}
398 \DeclareTextSymbol{\ae}{OT1}{26}
399 \DeclareTextSymbol{\i}{OT1}{16}
400 \DeclareTextSymbol{\j}{OT1}{17}
401 \DeclareTextSymbol{\oe}{OT1}{27}
402 \DeclareTextSymbol{\o}{OT1}{28}
403 \DeclareTextSymbol{\ss}{OT1}{25}
404 \DeclareTextSymbol{\textemdash}{OT1}{124}
405 \DeclareTextSymbol{\textendash}{OT1}{123}

```

Using the ligatures helps with OT1 fonts that have `\textexclamdown` and `\textquestiondown` in unusual positions.

```

406 \% \DeclareTextSymbol{\textexclamdown}{OT1}{60}
407 \% \DeclareTextSymbol{\textquestiondown}{OT1}{62}
408 \DeclareTextCommand{\textexclamdown}{OT1}{!`}
409 \DeclareTextCommand{\textquestiondown}{OT1}{?`}
410 \% \DeclareTextSymbol{\texthyphenchar}{OT1}{`-}
411 \% \DeclareTextSymbol{\texthyphen}{OT1}{`-}
412 \DeclareTextSymbol{\textquotedblleft}{OT1}{92}
413 \DeclareTextSymbol{\textquotedblright}{OT1}{`}
414 \DeclareTextSymbol{\textquotleft}{OT1}{`}
415 \DeclareTextSymbol{\textquotright}{OT1}{`}

```

Some symbols which are faked from others:

```

416 \% \DeclareTextCommand{\aa}{OT1}
417 \%   {{\accent23a}}
418 \DeclareTextCommand{\L}{OT1}
419   {\leavevmode\setbox\z@\hbox{L}\hb@xt@wd\z@{\hss\xxxii L}}
420 \DeclareTextCommand{\l}{OT1}
421   {\hmode@bgroup\xxxii l\egroup}

```

```

422 % \DeclareTextCommand{\AA}{OT1}
423 %   {\leavevmode\setbox\z@\hbox{h}\dimen@{\ht\z@}\advance\dimen@-1ex%
424 %     \rlap{\raise.67\dimen@{\hbox{\char23}}}\AA}

```

In the OT1 encoding Å has a hand-crafted definition, so we have here the first recorded explicit use of \DeclareTextCompositeCommand.

```

425 \DeclareTextCompositeCommand{\r}{OT1}{A}
426   {\leavevmode\setbox\z@\hbox{!}\dimen@{\ht\z@}\advance\dimen@-1ex%
427     \rlap{\raise.67\dimen@{\hbox{\char23}}}\AA}

```

The dutch language uses the letter ‘ij’. It is available in T1 encoded fonts, but not in the OT1 encoded fonts. Therefor we fake it for the OT1 encoding.

```

428 \DeclareTextCommand{\ij}{OT1}{%
429   \nobreak\hskip\z@skip i\kern-0.02em j\nobreak\hskip\z@skip}
430 \DeclareTextCommand{\IJ}{OT1}{%
431   \nobreak\hskip\z@skip I\kern-0.02em J\nobreak\hskip\z@skip}

```

In the OT1 encoding, £ and \$ share a slot.

```

432 \DeclareTextCommand{\textdollar}{OT1}{\hmode@bgroup
433   \ifdim \fontdimen@ne\font >\z@
434     \slshape
435   \else
436     \upshape
437   \fi
438   \char`\$\egroup}

439 \DeclareTextCommand{\textsterling}{OT1}{\hmode@bgroup
440   \ifdim \fontdimen@ne\font >\z@
441     \itshape
442   \else
443     \fontshape{ui}\selectfont
444   \fi
445   \char`\$\egroup}

```

Here we are adding some more composite commands to the OT1 encoding. This makes the use of certain accents with i compatible with their use with the T1 encoding; this enables them to become true L^AT_EX internal representations. However, it will make these accents work a little less fast since a check will always be made for the existence of a composite.

```

446 \DeclareTextComposite{\.\.}{OT1}{i}{\i}
447 \DeclareTextComposite{\.\.}{OT1}{i}{\i}
448 \DeclareTextCompositeCommand{\'}{OT1}{i}{\@tabacckludge'\i}
449 \DeclareTextCompositeCommand{\'}{OT1}{i}{\@tabacckludge'\i}
450 \DeclareTextCompositeCommand{\^}{OT1}{i}{\^{\i}}
451 \DeclareTextCompositeCommand{\\"}{OT1}{i}{\"{\i}}

```

T1 encoding is given more extensive set of overloads for \c. But here we just adjust \c{g}.

```

452 \ifx\textcommaabove\undefined\else
453 \DeclareTextCompositeCommand{\c}{OT1}{g}{\textcommaabove{g}}
454 \fi
455 
```

20.6 Definitions for the T1 encoding

The definitions for the ‘Extended TeX text’ (T1) encoding.

Declare the encoding.

```
456 {*T1}
457 \DeclareFontEncoding{T1}{}{}
```

Declare the accents.

```
458 \DeclareTextAccent{\`}{T1}{0}
459 \DeclareTextAccent{\'}{T1}{1}
460 \DeclareTextAccent{\^}{T1}{2}
461 \DeclareTextAccent{\~}{T1}{3}
462 \DeclareTextAccent{\"}{T1}{4}
463 \DeclareTextAccent{\H}{T1}{5}
464 \DeclareTextAccent{\r}{T1}{6}
465 \DeclareTextAccent{\v}{T1}{7}
466 \DeclareTextAccent{\u}{T1}{8}
467 \DeclareTextAccent{\=}{T1}{9}
468 \DeclareTextAccent{\.}{T1}{10}
```

Some accents have to be built by hand. Note that `\o@align` and `\o@lign` must be inside a group. In these definitions we no longer use the helper function `\sh@ft` from plain.tex since that now has two incompatible definitions.

```
469 \DeclareTextCommand{\b}{T1}[1]
470   {\hmode@bgroup\o@lign{\relax#1\crcr\hidewidth\ltx@sh@ft{-3ex}%
471     \vbox to .2ex{\hbox{\char9}\vss}\hidewidth}\egroup}
472 \DeclareTextCommand{\c}{T1}[1]
473   {\leavevmode\setbox\z@\hbox{\#1}\ifdim\ht\z@=1ex\accent11 #1%
474     \else{\oalign{\unhbox\z@\crcr
475       \hidewidth\char11\hidewidth}}\fi}
476 \DeclareTextCommand{\d}{T1}[1]
477   {\hmode@bgroup
478     \o@lign{\relax#1\crcr\hidewidth\ltx@sh@ft{-1ex}.\hidewidth}\egroup}
479 \DeclareTextCommand{\k}{T1}[1]
480   {\hmode@bgroup\oalign{\null#1\crcr\hidewidth\char12}\egroup}
481 \DeclareTextCommand{\textogonekcentered}{T1}[1]
482   {\hmode@bgroup\oalign{%
483     \null#1\crcr\hidewidth\char12\hidewidth}\egroup}
```

Some symbols are constructed.

Slot 24 contains a small circle intended for construction of these two glyphs.

```
484 \DeclareTextCommand{\textperthousand}{T1}
485   {\%\char 24 } % space or ‘relax as delimiter?
486 \DeclareTextCommand{\textpertenthousand}{T1}
487   {\%\char 24\char 24 } % space or ‘relax as delimiter?
```

For Maltese, `\Hwithstroke` and `\hwithstroke` are needed.

```
488 \DeclareTextCommand{\Hwithstroke}{T1}
489   {%
490     \hmode@bgroup
491     \vphantom{H}%
492     \sbox\z@{H}%
493     \oalign{%
494       H\cr
495       \hidewidth
```

```

496      \vrule
497          height \dimexpr 0.7\ht\z@+0.1ex\relax
498          depth -0.7\ht\z@
499          width 0.8\wd\z@
500          \hidewidth\cr
501      }%
502      \egroup
503  }
504 \DeclareTextCommand{\hwithstroke}{T1}
505  {%
506      \hmode\bgroup
507      \vphantom{h}%
508      \sbox\z@\h}%
509      \oalign{%
510          h\cr
511          \kern0.075\wd\z@
512          \vrule
513              height \dimexpr 0.7\ht\z@+0.1ex\relax
514              depth -0.7\ht\z@
515              width 0.4\wd\z@
516              \hidewidth\cr
517      }%
518      \egroup
519  }

```

Declare the text symbols.

```

520 \% \DeclareTextSymbol{\AA}{T1}{197}
521 \DeclareTextSymbol{\AE}{T1}{198}
522 \DeclareTextSymbol{\DH}{T1}{208}
523 \DeclareTextSymbol{\DJ}{T1}{208}
524 \DeclareTextSymbol{\L}{T1}{138}
525 \DeclareTextSymbol{\NG}{T1}{141}
526 \DeclareTextSymbol{\OE}{T1}{215}
527 \DeclareTextSymbol{\O}{T1}{216}
528 \DeclareTextSymbol{\SS}{T1}{223}
529 \DeclareTextSymbol{\TH}{T1}{222}
530 \% \DeclareTextSymbol{\aa}{T1}{229}
531 \DeclareTextSymbol{\ae}{T1}{230}
532 \DeclareTextSymbol{\dh}{T1}{240}
533 \DeclareTextSymbol{\dj}{T1}{158}

534 \DeclareTextSymbol{\guillemetleft}{T1}{19}
535 \DeclareTextSymbol{\guillemetright}{T1}{20}
536 % old Adobe names
537 \DeclareTextSymbol{\guillemotleft}{T1}{19}
538 \DeclareTextSymbol{\guillemotright}{T1}{20}

539 \DeclareTextSymbol{\guilsinglleft}{T1}{14}
540 \DeclareTextSymbol{\guilsinglright}{T1}{15}
541 \DeclareTextSymbol{\i}{T1}{25}
542 \DeclareTextSymbol{\j}{T1}{26}
543 \DeclareTextSymbol{\ij}{T1}{188}
544 \DeclareTextSymbol{\IJ}{T1}{156}
545 \DeclareTextSymbol{\l}{T1}{170}
546 \DeclareTextSymbol{\ng}{T1}{173}

```

```

547 \DeclareTextSymbol{\oe}{T1}{247}
548 \DeclareTextSymbol{\o}{T1}{248}
549 \DeclareTextSymbol{\quotedblbase}{T1}{18}
550 \DeclareTextSymbol{\quotesinglbase}{T1}{13}
551 \DeclareTextSymbol{\ss}{T1}{255}
552 \DeclareTextSymbol{\textasciicircum}{T1}{`^}
553 \DeclareTextSymbol{\textasciitilde}{T1}{`~}
554 \DeclareTextSymbol{\textbackslash}{T1}{`\\}
555 \DeclareTextSymbol{\textbar}{T1}{`|}
556 \DeclareTextSymbol{\textbraceleft}{T1}{`{`}
557 \DeclareTextSymbol{\textbraceright}{T1}{`}`}
558 \DeclareTextSymbol{\textcompwordmark}{T1}{23}
559 \DeclareTextSymbol{\textdollar}{T1}{`\$}
560 \DeclareTextSymbol{\textemdash}{T1}{22}
561 \DeclareTextSymbol{\textendash}{T1}{21}
562 \DeclareTextSymbol{\textexclamdown}{T1}{189}
563 \DeclareTextSymbol{\textgreater}{T1}{`>}
564 %\DeclareTextSymbol{\texthyphenchar}{T1}{127}
565 %\DeclareTextSymbol{\texthyphen}{T1}{`-}
566 \DeclareTextSymbol{\textless}{T1}{`<}
567 \DeclareTextSymbol{\textquestiondown}{T1}{190}
568 \DeclareTextSymbol{\textquotedblleft}{T1}{16}
569 \DeclareTextSymbol{\textquotedblright}{T1}{17}
570 \DeclareTextSymbol{\textquotedbl}{T1}{`"}
571 \DeclareTextSymbol{\textquotleft}{T1}{``}
572 \DeclareTextSymbol{\textquotright}{T1}{``}
573 \DeclareTextSymbol{\textsection}{T1}{159}
574 \DeclareTextSymbol{\textsterling}{T1}{191}
575 \DeclareTextSymbol{\textunderscore}{T1}{95}
576 \DeclareTextSymbol{\textvisiblespace}{T1}{32}
577 \DeclareTextSymbol{\th}{T1}{254}

```

Declare the composites.

```

578 \DeclareTextComposite{\.}{T1}{i}{`i}
579 \DeclareTextComposite{\.}{T1}{i}{`i}

"80 = 128
580 \DeclareTextComposite{\u}{T1}{A}{128}
581 \DeclareTextComposite{\k}{T1}{A}{129}
582 \DeclareTextComposite{\'}{T1}{C}{130}
583 \DeclareTextComposite{\v}{T1}{C}{131}
584 \DeclareTextComposite{\v}{T1}{D}{132}
585 \DeclareTextComposite{\v}{T1}{E}{133}
586 \DeclareTextComposite{\k}{T1}{E}{134}
587 \DeclareTextComposite{\u}{T1}{G}{135}

"88 = 136
588 \DeclareTextComposite{\'}{T1}{L}{136}
589 \DeclareTextComposite{\v}{T1}{L}{137}
590 \DeclareTextComposite{\'}{T1}{N}{139}
591 \DeclareTextComposite{\v}{T1}{N}{140}
592 \DeclareTextComposite{\H}{T1}{O}{142}
593 \DeclareTextComposite{\'}{T1}{R}{143}

"90 = 144
594 \DeclareTextComposite{\v}{T1}{R}{144}

```

```

595 \DeclareTextComposite{\'}{T1}{S}{145}
596 \DeclareTextComposite{\v}{T1}{S}{146}
597 \DeclareTextComposite{\c}{T1}{S}{147}
598 \DeclareTextComposite{\v}{T1}{T}{148}
599 \DeclareTextComposite{\c}{T1}{T}{149}
600 \DeclareTextComposite{\H}{T1}{U}{150}
601 \DeclareTextComposite{\r}{T1}{U}{151}
"98 = 152
602 \DeclareTextComposite{\\"}{T1}{Y}{152}
603 \DeclareTextComposite{\'}{T1}{Z}{153}
604 \DeclareTextComposite{\v}{T1}{Z}{154}
605 \DeclareTextComposite{\.}{T1}{Z}{155}
606 \DeclareTextComposite{\.}{T1}{I}{157}
"A0 = 160
607 \DeclareTextComposite{\u}{T1}{a}{160}
608 \DeclareTextComposite{\k}{T1}{a}{161}
609 \DeclareTextComposite{\'}{T1}{c}{162}
610 \DeclareTextComposite{\v}{T1}{c}{163}
611 \DeclareTextComposite{\v}{T1}{d}{164}
612 \DeclareTextComposite{\v}{T1}{e}{165}
613 \DeclareTextComposite{\k}{T1}{e}{166}
614 \DeclareTextComposite{\u}{T1}{g}{167}
"A8 = 168
615 \DeclareTextComposite{\'}{T1}{l}{168}
616 \DeclareTextComposite{\v}{T1}{l}{169}
617 \DeclareTextComposite{\'}{T1}{n}{171}
618 \DeclareTextComposite{\v}{T1}{n}{172}
619 \DeclareTextComposite{\H}{T1}{o}{174}
620 \DeclareTextComposite{\'}{T1}{r}{175}
"B0 = 176
621 \DeclareTextComposite{\v}{T1}{r}{176}
622 \DeclareTextComposite{\'}{T1}{s}{177}
623 \DeclareTextComposite{\v}{T1}{s}{178}
624 \DeclareTextComposite{\c}{T1}{s}{179}
625 \DeclareTextComposite{\v}{T1}{t}{180}
626 \DeclareTextComposite{\c}{T1}{t}{181}
627 \DeclareTextComposite{\H}{T1}{u}{182}
628 \DeclareTextComposite{\r}{T1}{u}{183}
"B8 = 184
629 \DeclareTextComposite{\\"}{T1}{y}{184}
630 \DeclareTextComposite{\'}{T1}{z}{185}
631 \DeclareTextComposite{\v}{T1}{z}{186}
632 \DeclareTextComposite{\.}{T1}{z}{187}
"C0 = 192
633 \DeclareTextComposite{\'}{T1}{A}{192}
634 \DeclareTextComposite{\'}{T1}{A}{193}
635 \DeclareTextComposite{\^}{T1}{A}{194}
636 \DeclareTextComposite{\^}{T1}{A}{195}
637 \DeclareTextComposite{\\"}{T1}{A}{196}
638 \DeclareTextComposite{\r}{T1}{A}{197}
639 \DeclareTextComposite{\c}{T1}{C}{199}

```

```

    "C8 = 200
640 \DeclareTextComposite{\`}{T1}{E}{200}
641 \DeclareTextComposite{\'}{T1}{E}{201}
642 \DeclareTextComposite{\^}{T1}{E}{202}
643 \DeclareTextComposite{\"}{T1}{E}{203}
644 \DeclareTextComposite{\`}{T1}{I}{204}
645 \DeclareTextComposite{\'}{T1}{I}{205}
646 \DeclareTextComposite{\^}{T1}{I}{206}
647 \DeclareTextComposite{\"}{T1}{I}{207}

    "D0 = 208
648 \DeclareTextComposite{\~}{T1}{N}{209}
649 \DeclareTextComposite{\'}{T1}{O}{210}
650 \DeclareTextComposite{\'}{T1}{O}{211}
651 \DeclareTextComposite{\~}{T1}{O}{212}
652 \DeclareTextComposite{\~}{T1}{O}{213}
653 \DeclareTextComposite{\"}{T1}{O}{214}

    "D8 = 216
654 \DeclareTextComposite{\`}{T1}{U}{217}
655 \DeclareTextComposite{\'}{T1}{U}{218}
656 \DeclareTextComposite{\^}{T1}{U}{219}
657 \DeclareTextComposite{\\"}{T1}{U}{220}
658 \DeclareTextComposite{\'}{T1}{Y}{221}

    "E0 = 224
659 \DeclareTextComposite{\`}{T1}{a}{224}
660 \DeclareTextComposite{\'}{T1}{a}{225}
661 \DeclareTextComposite{\^}{T1}{a}{226}
662 \DeclareTextComposite{\~}{T1}{a}{227}
663 \DeclareTextComposite{\\"}{T1}{a}{228}
664 \DeclareTextComposite{\r}{T1}{a}{229}
665 \DeclareTextComposite{\c}{T1}{c}{231}

    "E8 = 232
666 \DeclareTextComposite{\`}{T1}{e}{232}
667 \DeclareTextComposite{\'}{T1}{e}{233}
668 \DeclareTextComposite{\^}{T1}{e}{234}
669 \DeclareTextComposite{\\"}{T1}{e}{235}
670 \DeclareTextComposite{\`}{T1}{i}{236}
671 \DeclareTextComposite{\'}{T1}{i}{236}
672 \DeclareTextComposite{\'}{T1}{i}{237}
673 \DeclareTextComposite{\'}{T1}{i}{237}
674 \DeclareTextComposite{\^}{T1}{i}{238}
675 \DeclareTextComposite{\~}{T1}{i}{238}
676 \DeclareTextComposite{\\"}{T1}{i}{239}
677 \DeclareTextComposite{\\"}{T1}{i}{239}

    "F0 = 240
678 \DeclareTextComposite{\~}{T1}{n}{241}
679 \DeclareTextComposite{\`}{T1}{o}{242}
680 \DeclareTextComposite{\'}{T1}{o}{243}
681 \DeclareTextComposite{\^}{T1}{o}{244}
682 \DeclareTextComposite{\~}{T1}{o}{245}
683 \DeclareTextComposite{\\"}{T1}{o}{246}

```

```

    "F8 = 248
684 \DeclareTextComposite{\`}{T1}{u}{249}
685 \DeclareTextComposite{\'}{T1}{u}{250}
686 \DeclareTextComposite{\^}{T1}{u}{251}
687 \DeclareTextComposite{\"}{T1}{u}{252}
688 \DeclareTextComposite{\'}{T1}{y}{253}

689 \DeclareTextCompositeCommand{\k}{T1}{o}{\textogonekcentered{o}}
690 \DeclareTextCompositeCommand{\k}{T1}{O}{\textogonekcentered{O}}

691 \ifx\textcommaabove\@undefined\else
692 \DeclareTextCompositeCommand{\c}{T1}{g}{\textcommaabove{g}}
693 \fi
694 \ifx\textcommabelow\@undefined\else
695 \DeclareTextCompositeCommand{\c}{T1}{G}{\textcommabelow{G}}
696 \DeclareTextCompositeCommand{\c}{T1}{K}{\textcommabelow{K}}
697 \DeclareTextCompositeCommand{\c}{T1}{k}{\textcommabelow{k}}
698 \DeclareTextCompositeCommand{\c}{T1}{L}{\textcommabelow{L}}
699 \DeclareTextCompositeCommand{\c}{T1}{l}{\textcommabelow{l}}
700 \DeclareTextCompositeCommand{\c}{T1}{N}{\textcommabelow{N}}
701 \DeclareTextCompositeCommand{\c}{T1}{n}{\textcommabelow{n}}
702 \DeclareTextCompositeCommand{\c}{T1}{R}{\textcommabelow{R}}
703 \DeclareTextCompositeCommand{\c}{T1}{r}{\textcommabelow{r}}
704 \fi
705 

```

20.7 Definitions for the OMS encoding

The definitions for the ‘ $\mathrm{T}_{\mathrm{E}}\mathrm{X}$ math symbol’ (OMS) encoding. Even though this is meant to be a math font, it includes some of the standard $\mathrm{I}\mathrm{A}\mathrm{T}_{\mathrm{E}}\mathrm{X}$ text symbols.

Declare the encoding.

```

706 {*OMS}
707 \DeclareFontEncoding{OMS}{}{}

```

Declare the symbols. Note that slot 13 has in places been named \Orb : please root out and destroy this impolity wherever you find it!

```

708 \DeclareTextSymbol{\textasteriskcentered}{OMS}{3} % "03
709 \DeclareTextSymbol{\textbackslash}{OMS}{110} % "6E
710 \DeclareTextSymbol{\textbar}{OMS}{106} % "6A
711 \DeclareTextSymbol{\textbardbl}{OMS}{107} % "6B
712 \DeclareTextSymbol{\textbraceleft}{OMS}{102} % "66
713 \DeclareTextSymbol{\textbraceright}{OMS}{103} % "67
714 \DeclareTextSymbol{\textbullet}{OMS}{15} % "0F
715 \DeclareTextSymbol{\textdaggerdbl}{OMS}{122} % "7A
716 \DeclareTextSymbol{\textdagger}{OMS}{121} % "79
717 \DeclareTextSymbol{\textparagraph}{OMS}{123} % "7B
718 \DeclareTextSymbol{\textperiodcentered}{OMS}{1} % "01
719 \DeclareTextSymbol{\textsection}{OMS}{120} % "78
720 \DeclareTextSymbol{\textbigcircle}{OMS}{13} % "0D
721 \DeclareTextCommand{\textcircled}{OMS}[1]{\hmode@bgroup
722   \ooalign{\%
723     \hfil \raise .07ex\hbox {\upshape#1}\hfil \crcr
724   \char 13 % "0D

```

```

725    }%
726 \egroup}
727 
```

20.8 Definitions for the OML encoding

The definitions for the ‘TEX math italic’ (OML) encoding. Even though this is meant to be a math font, it includes some of the standard LATEX text symbols.

Declare the encoding.

```

728 {*OML}
729 \DeclareFontEncoding{OML}{}{}

```

Declare the symbols.

```

730 \DeclareTextSymbol{\textless}{OML}{`<}
731 \DeclareTextSymbol{\textgreater}{OML}{`>}
732 \DeclareTextAccent{\t}{OML}{127} % "7F
733 
```

20.9 Definitions for the OT4 encoding

These definitions are for the Polish extension to the ‘TEX text’ (OT1) encoding. This encoding was created by B. Jackowski and M. Ryćko for use with the Polish version of Computer Modern and Computer Concrete. In positions 0–127 it is identical to OT1 but it contains some additional characters in the upper half. The IATEX support was developed by Mariusz Olko.

The PL fonts that use it are available as follows:

Metafont sources <ftp://ftp.gust.org.pl/TeX/language/polish/pl-mf.zip>;

Font files <ftp://ftp.gust.org.pl/TeX/language/polish/pl-tfm.zip>.

Declare the encoding.

```

734 {*OT4}
735 \DeclareFontEncoding{OT4}{}{}
736 \DeclareFontSubstitution{OT4}{cmr}{m}{n}

```

Declare the accents.

```

737 \DeclareTextAccent{"}{OT4}{127}
738 \DeclareTextAccent{'}{OT4}{19}
739 \DeclareTextAccent{.}{OT4}{95}
740 \DeclareTextAccent{=}{OT4}{22}
741 \DeclareTextAccent{^}{OT4}{94}
742 \DeclareTextAccent{'}{OT4}{18}
743 \DeclareTextAccent{`}{OT4}{126}
744 \DeclareTextAccent{H}{OT4}{125}
745 \DeclareTextAccent{u}{OT4}{21}
746 \DeclareTextAccent{v}{OT4}{20}
747 \DeclareTextAccent{r}{OT4}{23}

```

The ogonek accent is available only under a e A & E. But we have to provide some definition for \k. Some other accents have to be built by hand as in OT1:

```

748 \DeclareTextCommand{\k}{OT4}[1]{%
749   \TextSymbolUnavailable{\k{\#1}}#1}

```

In these definitions we no longer use the helper function \sh@ft from plain.tex since that now has two incompatible definitions.

```
750 \DeclareTextCommand{\b}{OT4}[1]
```

```

751   {\hmode@bgroup\o@align{\relax#1\crcr\hidewidth\ltx@sh@ft{-3ex}%
752     \vbox to.2ex{\hbox{\char22}\vss}\hidewidth}\egroup}
753 \DeclareTextCommand{\c}{OT4}[1]
754   {\leavevmode\setbox\z@\hbox{\#1}\ifdim\ht\z@=1ex\accent24 #1%
755   \else{\ooalign{\unhbox\z@\crcr\hidewidth\char24\hidewidth}}\fi}
756 \DeclareTextCommand{\d}{OT4}[1]
757   {\hmode@bgroup
758   \o@align{\relax#1\crcr\hidewidth\ltx@sh@ft{-1ex}. \hidewidth}\egroup}

```

Declare the text symbols.

```

759 \DeclareTextSymbol{\AE}{OT4}{29}
760 \DeclareTextSymbol{\OE}{OT4}{30}
761 \DeclareTextSymbol{\O}{OT4}{31}
762 \DeclareTextSymbol{\L}{OT4}{138}
763 \DeclareTextSymbol{\ae}{OT4}{26}

764 \DeclareTextSymbol{\guillemetleft}{OT4}{174}
765 \DeclareTextSymbol{\guillemetright}{OT4}{175}
766 % old Adobe names
767 \DeclareTextSymbol{\guillemotleft}{OT4}{174}
768 \DeclareTextSymbol{\guillemotright}{OT4}{175}

769 \DeclareTextSymbol{\i}{OT4}{16}
770 \DeclareTextSymbol{\j}{OT4}{17}
771 \DeclareTextSymbol{\l}{OT4}{170}
772 \DeclareTextSymbol{\o}{OT4}{28}
773 \DeclareTextSymbol{\oe}{OT4}{27}
774 \DeclareTextSymbol{\quotedblbase}{OT4}{255}
775 \DeclareTextSymbol{\ss}{OT4}{25}
776 \DeclareTextSymbol{\textemdash}{OT4}{124}
777 \DeclareTextSymbol{\textendash}{OT4}{123}
778 \DeclareTextSymbol{\textexclamdown}{OT4}{60}
779 %\DeclareTextSymbol{\texthyphenchar}{OT4}{`-}
780 %\DeclareTextSymbol{\texthyphen}{OT4}{`-}
781 \DeclareTextSymbol{\textquestiondown}{OT4}{62}
782 \DeclareTextSymbol{\textquotedblleft}{OT4}{92}
783 \DeclareTextSymbol{\textquotedblright}{OT4}{`}
784 \DeclareTextSymbol{\textquotleft}{OT4}{`}
785 \DeclareTextSymbol{\textquotright}{OT4}{`}

```

Definition for Å as in OT1:

```

786 \DeclareTextCompositeCommand{\r}{OT4}{A}
787   {\leavevmode\setbox\z@\hbox{!}\dimen@.ht\z@\advance\dimen@-1ex%
788   \rlap{\raise.67\dimen@\hbox{\char23}}A}

```

In the OT4 encoding, £ and \$ share a slot.

```

789 \DeclareTextCommand{\textdollar}{OT4}{\hmode@bgroup
790   \ifdim \fontdimen@ne\font >\z@
791     \slshape
792   \else
793     \upshape
794   \fi
795   \char`\$\egroup}
796 \DeclareTextCommand{\textsterling}{OT4}{\hmode@bgroup
797   \ifdim \fontdimen@ne\font >\z@
798     \itshape

```

```

799     \else
800         \fontshape{ui}\selectfont
801     \fi
802     \char`\$\\egroup}

```

Declare the composites.

```

803 \DeclareTextComposite{\k}{OT4}{A}{129}
804 \DeclareTextComposite{\'}{OT4}{C}{130}
805 \DeclareTextComposite{\k}{OT4}{E}{134}
806 \DeclareTextComposite{\'}{OT4}{N}{139}
807 \DeclareTextComposite{\'}{OT4}{S}{145}
808 \DeclareTextComposite{\'}{OT4}{Z}{153}
809 \DeclareTextComposite{\.}{OT4}{Z}{155}
810 \DeclareTextComposite{\k}{OT4}{a}{161}
811 \DeclareTextComposite{\'}{OT4}{c}{162}
812 \DeclareTextComposite{\k}{OT4}{e}{166}
813 \DeclareTextComposite{\'}{OT4}{n}{171}
814 \DeclareTextComposite{\'}{OT4}{s}{177}
815 \DeclareTextComposite{\'}{OT4}{z}{185}
816 \DeclareTextComposite{\.}{OT4}{z}{187}
817 \DeclareTextComposite{\'}{OT4}{O}{211}
818 \DeclareTextComposite{\'}{OT4}{o}{243}
819 
```

20.10 Definitions for the TS1 encoding

```

820 (*TS1)
821 \DeclareFontEncoding{TS1}{}{}
822 \DeclareFontSubstitution{TS1}{cmr}{m}{n}

```

Some accents have to be built by hand. Note that `\ooalign` and `\o@lign` must be inside a group.

```

823 \DeclareTextCommand{\capitalcedilla}{TS1}[1]
824   {\hmode@bgroup
825     \ooalign{\null#1\crcr\hidewidth\char11\hidewidth}\egroup}
826 \DeclareTextCommand{\capitalogonek}{TS1}[1]
827   {\hmode@bgroup
828     \ooalign{\null#1\crcr\hidewidth\char12\hidewidth}\egroup}

```

Accents for capital letters.

These commands can be used by the end user either directly or through definitions of the type

```
\DeclareTextCompositeCommand{\'}{T1}{X}{\capitalacute X}
```

None of the latter definitions are provided by default, since they are probably rarely used.

`"00 = 0`

```

829 \DeclareTextAccent{\capitalgrave}{TS1}{0}
830 \DeclareTextAccent{\capitalacute}{TS1}{1}
831 \DeclareTextAccent{\capitalcircumflex}{TS1}{2}
832 \DeclareTextAccent{\capitaltilde}{TS1}{3}
833 \DeclareTextAccent{\capitaldieresis}{TS1}{4}
834 \DeclareTextAccent{\capitalhungarumlaut}{TS1}{5}
835 \DeclareTextAccent{\capitalring}{TS1}{6}
836 \DeclareTextAccent{\capitalcaron}{TS1}{7}

```

```
”08 = 8
837 \DeclareTextAccent{\capitalbreve}{TS1}{8}
838 \DeclareTextAccent{\capitalmacron}{TS1}{9}
839 \DeclareTextAccent{\capitaldotaccent}{TS1}{10}
```

Tie accents.

The tie accent was borrowed from the cmmi font. The tc fonts now provide four tie accents, the first two are done in the classical way with assymetric glyphs hanging out of their boxes; the new ties are centered in their boxes like all other accents. They need a name: please tell us if you know what to call them.

” =

```
840 \DeclareTextAccent{\t}{TS1}{26}
841 \DeclareTextAccent{\capitaltie}{TS1}{27}
842 \DeclareTextAccent{\newtie}{TS1}{28}
843 \DeclareTextAccent{\capitalnewtie}{TS1}{29}
```

Compund word marks.

The text companion fonts contain two compound word marks of different heights, one has `cap_height`, the other `asc_height`.

```
844 \DeclareTextSymbol{\textcapitalcompwordmark}{TS1}{23}
845 \DeclareTextSymbol{\textascendercompwordmark}{TS1}{31}
```

The text companion symbols.

```
846 \DeclareTextSymbol{\textquotestraightbase}{TS1}{13}
```

”10 = 16

```
847 \DeclareTextSymbol{\textquotestraightdblbase}{TS1}{18}
848 \DeclareTextSymbol{\texttwelveudash}{TS1}{21}
849 \DeclareTextSymbol{\textthreequartersemdash}{TS1}{22}
```

”18 = 24

```
850 \DeclareTextSymbol{\textleftarrow}{TS1}{24}
851 \DeclareTextSymbol{\textrightarrow}{TS1}{25}
```

”20 = 32

```
852 \DeclareTextSymbol{\textblank}{TS1}{32}
853 \DeclareTextSymbol{\textdollar}{TS1}{36}
854 \DeclareTextSymbol{\textquotesingle}{TS1}{39}
```

”28 = 40

```
855 \DeclareTextSymbol{\textasteriskcentered}{TS1}{42}
```

Note that '054 is a comma and '056 is a full stop: these make numbers using oldstyle digits easier to input.

```
856 \DeclareTextSymbol{\textdblhyphen}{TS1}{45}
857 \DeclareTextSymbol{\textfractionsolidus}{TS1}{47}
```

Oldstyle digits.

”30 = 48

```
858 \DeclareTextSymbol{\textzerooldstyle}{TS1}{48}
859 \DeclareTextSymbol{\textoneoldstyle}{TS1}{49}
860 \DeclareTextSymbol{\texttwooldstyle}{TS1}{50}
861 \DeclareTextSymbol{\textthreeoldstyle}{TS1}{51}
862 \DeclareTextSymbol{\textfouroldstyle}{TS1}{52}
863 \DeclareTextSymbol{\textfiveoldstyle}{TS1}{53}
864 \DeclareTextSymbol{\textsixoldstyle}{TS1}{54}
865 \DeclareTextSymbol{\textsevenoldstyle}{TS1}{55}
```

```

"38 = 56
866 \DeclareTextSymbol{\texteightoldstyle}{TS1}{56}
867 \DeclareTextSymbol{\textnineoldstyle}{TS1}{57}

    More text companion symbols.

868 \DeclareTextSymbol{\textlangle}{TS1}{60}
869 \DeclareTextSymbol{\textminus}{TS1}{61}
870 \DeclareTextSymbol{\textrangle}{TS1}{62}

"48 = 72
871 \DeclareTextSymbol{\textmho}{TS1}{77}

    The big circle is here to define the command \textcircled. Formerly it was
    taken from the cmsy font.

872 \DeclareTextSymbol{\textbigcircle}{TS1}{79}
873 \DeclareTextCommand{\textcircled}{TS1}[1]{\hmode@bgroup
874     \oalign{%
875         \hfil \raise .07ex\hbox {\upshape#1}\hfil \crcr
876         \char 79 \% '117 = "4F
877     }%
878 \egroup}

    More text companion symbols.

"50 = 80
879 \DeclareTextSymbol{\textohm}{TS1}{87}

"58 = 88
880 \DeclareTextSymbol{\textlbrackdbl}{TS1}{91}
881 \DeclareTextSymbol{\textrbrackdbl}{TS1}{93}
882 \DeclareTextSymbol{\textuparrow}{TS1}{94}
883 \DeclareTextSymbol{\textdownarrow}{TS1}{95}

"60 = 96
884 \DeclareTextSymbol{\textasciigrave}{TS1}{96}
885 \DeclareTextSymbol{\textborn}{TS1}{98}
886 \DeclareTextSymbol{\textdivorced}{TS1}{99}
887 \DeclareTextSymbol{\textdied}{TS1}{100}

"68 = 104
888 \DeclareTextSymbol{\textleaf}{TS1}{108}
889 \DeclareTextSymbol{\textmarried}{TS1}{109}
890 \DeclareTextSymbol{\textmusicalnote}{TS1}{110}

"78 = 120
891 \DeclareTextSymbol{\texttildelow}{TS1}{126}

    This glyph, \textdblhyphenchar is hanging, like the hyphenchar of the ec
    fonts.

892 \DeclareTextSymbol{\textdblhyphenchar}{TS1}{127}

"80 = 128
893 \DeclareTextSymbol{\textasciibreve}{TS1}{128}
894 \DeclareTextSymbol{\textasciicaron}{TS1}{129}

    This next glyph is not the same as \textquotedbl.

895 \DeclareTextSymbol{\textacutedbl}{TS1}{130}
896 \DeclareTextSymbol{\textgravedbl}{TS1}{131}

```

```

897 \DeclareTextSymbol{\textdagger}{TS1}{132}
898 \DeclareTextSymbol{\textdaggerdbl}{TS1}{133}
899 \DeclareTextSymbol{\textbardbl}{TS1}{134}
900 \DeclareTextSymbol{\textperthousand}{TS1}{135}

"88 = 136
901 \DeclareTextSymbol{\textbullet}{TS1}{136}
902 \DeclareTextSymbol{\textcelsius}{TS1}{137}
903 \DeclareTextSymbol{\textdollaroldstyle}{TS1}{138}
904 \DeclareTextSymbol{\textcentoldstyle}{TS1}{139}
905 \DeclareTextSymbol{\textflorin}{TS1}{140}
906 \DeclareTextSymbol{\textcolonmonetary}{TS1}{141}
907 \DeclareTextSymbol{\textwon}{TS1}{142}
908 \DeclareTextSymbol{\textnaira}{TS1}{143}

"90 = 144
909 \DeclareTextSymbol{\textguarani}{TS1}{144}
910 \DeclareTextSymbol{\textpeso}{TS1}{145}
911 \DeclareTextSymbol{\textlira}{TS1}{146}
912 \DeclareTextSymbol{\textrecipe}{TS1}{147}
913 \DeclareTextSymbol{\textinterrobang}{TS1}{148}
914 \DeclareTextSymbol{\textinterrobangdown}{TS1}{149}
915 \DeclareTextSymbol{\textdong}{TS1}{150}
916 \DeclareTextSymbol{\texttrademark}{TS1}{151}

"98 = 152
917 \DeclareTextSymbol{\textpertenthousand}{TS1}{152}
918 \DeclareTextSymbol{\textpilcrow}{TS1}{153}
919 \DeclareTextSymbol{\textbaht}{TS1}{154}
920 \DeclareTextSymbol{\textnumero}{TS1}{155}

This next name may change. For the following sign we know only a german name,
which is abzüglich. The meaning is something like "commercial minus". An ASCII
ersatz is ./. (dot slash dot). The temporary English name is \textdiscount.

921 \DeclareTextSymbol{\textdiscount}{TS1}{156}
922 \DeclareTextSymbol{\textestimated}{TS1}{157}
923 \DeclareTextSymbol{\textopenbullet}{TS1}{158}
924 \DeclareTextSymbol{\textservicemark}{TS1}{159}

"A0 = 160
925 \DeclareTextSymbol{\textlquill}{TS1}{160}
926 \DeclareTextSymbol{\textrquill}{TS1}{161}
927 \DeclareTextSymbol{\textcent}{TS1}{162}
928 \DeclareTextSymbol{\textsterling}{TS1}{163}
929 \DeclareTextSymbol{\textcurrency}{TS1}{164}
930 \DeclareTextSymbol{\textyen}{TS1}{165}
931 \DeclareTextSymbol{\textbrokenbar}{TS1}{166}
932 \DeclareTextSymbol{\textsection}{TS1}{167}

"A8 = 168
933 \DeclareTextSymbol{\textasciidieresis}{TS1}{168}
934 \DeclareTextSymbol{\textcopyright}{TS1}{169}
935 \DeclareTextSymbol{\textordfeminine}{TS1}{170}
936 \DeclareTextSymbol{\textcopyleft}{TS1}{171}
937 \DeclareTextSymbol{\textlnot}{TS1}{172}

```

The meaning of the circled-P is “sound recording copyright”.

```
938 \DeclareTextSymbol{\textcircledP}{TS1}{173}
939 \DeclareTextSymbol{\textregistered}{TS1}{174}
940 \DeclareTextSymbol{\textasciimacron}{TS1}{175}

"B0 = 176
941 \DeclareTextSymbol{\textdegree}{TS1}{176}
942 \DeclareTextSymbol{\textpm}{TS1}{177}
943 \DeclareTextSymbol{\texttwosuperior}{TS1}{178}
944 \DeclareTextSymbol{\textthreesuperior}{TS1}{179}
945 \DeclareTextSymbol{\textasciacute}{TS1}{180}
946 \DeclareTextSymbol{\textmu}{TS1}{181} % micro sign
947 \DeclareTextSymbol{\textparagraph}{TS1}{182}
948 \DeclareTextSymbol{\textperiodcentered}{TS1}{183}

"B8 = 184
949 \DeclareTextSymbol{\textreferencemark}{TS1}{184}
950 \DeclareTextSymbol{\textonesuperior}{TS1}{185}
951 \DeclareTextSymbol{\textordmasculine}{TS1}{186}
952 \DeclareTextSymbol{\textsurd}{TS1}{187}
953 \DeclareTextSymbol{\textonequarter}{TS1}{188}
954 \DeclareTextSymbol{\textonehalf}{TS1}{189}
955 \DeclareTextSymbol{\textthreequarters}{TS1}{190}
956 \DeclareTextSymbol{\texteuro}{TS1}{191}

"E0 = 208
957 \DeclareTextSymbol{\texttimes}{TS1}{214}

"F0 = 240
958 \DeclareTextSymbol{\textdiv}{TS1}{246}
959 </TS1>
```

20.11 Definitions for the TU encoding

The TU encoding was originally introduced in the contributed package `fontspec` as a Unicode encoding for XeTeX and LuaTeX.

Normally for these engines, the input consists of Unicode characters encoded in UTF-8. There is therefore little need to use the traditional (ASCII) encoding-specific commands

However, sometimes (e.g. for backwards compatibility) it can be useful to access these Unicode characters via such ASCII-based markup. The commands provided here cover the characters in the T1 and TS1 encodings, but specified in Unicode position. Almost all the command names have been mechanically extracted from the `inputenc` UTF-8 support, which is essentially doing a reverse mapping from UTF-8 data to L^AT_EX LICR commands.

A few additional names for character which were supported in the original `fontspec` version of this file have also been added, even though they are not currently in the default `inputenc` UTF-8 declarations.

```
960 (*TU)
```

In the base interface the Unicode encoding is always known as TU. But we parameterise the encoding name to allow for modelling differences in Unicode support by different fonts.

```
961 \providetcommand\UnicodeEncodingName{TU}
```

As the Unicode encoding, TU, is only currently available with XeTeX or LuaTeX, we detect these engines first, and make adjustments for the differing font loading syntax. For other engines, we issue a warning then abort this file, switching back to T1 encoding.

```

962 \begingroup\expandafter\expandafter\expandafter\endgroup
963 \expandafter\ifx\csname XeTeXrevision\endcsname\relax
964   \begingroup\expandafter\expandafter\expandafter\endgroup
965   \expandafter\ifx\csname directlua\endcsname\relax

      Not LaTeX or XeTeX, abort with a warning.

966   \PackageWarningNoLine{fontenc}
967     {\UnicodeEncodingName\space
968       encoding is only available with XeTeX and LaTeX.\MessageBreak
969       Defaulting to T1 encoding}
970     \def\encodingdefault{T1}
971   \expandafter\expandafter\expandafter\endinput
972 \else

      LaTeX.

973   \def\UnicodeFontTeXLigatures{+tlig;}
974   \def\reserved@a#1{%
975     \def\@remove@tlig##1{\@remove@tlig@##1@nil#1@nil\relax}
976     \def\@remove@tlig@##1#1{\@remove@tlig@@##1}
977     \edef\reserved@b{\detokenize{+tlig;}}
978     \expandafter\reserved@a\expandafter{\reserved@b}
979     \def\@remove@tlig@@#1@nil#2\relax{#1}
980   \def\remove@tlig#1{%
981     \begingroup
982     \font\remove@tlig
983     \expandafter\@remove@tlig\expandafter{\fontname\font}%
984     \remove@tlig
985     \char#1\relax
986     \endgroup
987   }
988 \fi
989 \else

      XeTeX

990   \def\UnicodeFontTeXLigatures{mapping=tex-text;}
991   \def\remove@tlig#1{\XeTeXglyph\numexpr\XeTeXcharglyph#1\relax}
992 \fi
993 \def\UnicodeFontFile#1#2{"[#1]:#2"}
994 \def\UnicodeFontName#1#2{"#1:#2"}

      Declare the encoding
995 \DeclareFontEncoding{\UnicodeEncodingName}{}{}
```

Declare accent command to use a postpended combining character rather than the TeX \accent primitive

```

996 \def\add@unicode@accent#1#2{%
997   \if\relax\detokenize{#2}\relax^\a0\else#2\fi
998   \char#1\relax}
```

```

999 \def\DeclareUnicodeAccent#1#2#3{%
1000   \DeclareTextCommand{#1}{#2}{\add@unicode@accent{#3}}%
1001 }

Wrapper around \DeclareTextCompositeCommand that uses the declared composite if it exists in the current font or falls back to the default definition for the TU accent if not.

1002 {
1003   \catcode`z@=11\relax
1004   \gdef\DeclareUnicodeComposite#1#2#3{%
1005     \def\reserved@a##1##2{%
1006       \DeclareTextCompositeCommand#1\UnicodeEncodingName{#2}{%
1007         \iffontchar\font#3 ##2%
1008           \else ##1\fi}%
1009         \expandafter\expandafter\expandafter\extract@default@composite
1010         \csname\UnicodeEncodingName\string#1\endcsname{#2}\@nil
1011       \bgroup
1012         \lccode`z@#3 %
1013         \lowercase{\egroup
1014         \expandafter\reserved@a\expandafter{\reserved@b}{^\circ}}%
1015   }
1016   \def\extract@default@composite#1{%
1017     \ifx\@text@composite#1%
1018       \expandafter\extract@default@composite@a
1019     \else
1020       \expandafter\extract@default@composite@b\expandafter#1%
1021     \fi}
1022   \def\extract@default@composite@a#1\@text@composite#2\@nil{%
1023     \def\reserved@b{#2}}
1024   \def\extract@default@composite@b#1#2\@nil{%
1025     \def\reserved@b{#1#2}}
1026   \DeclareTextCommand{textquotesingle} {\UnicodeEncodingName{%
1027     \remove@tlig{"0027}}}
1028   \DeclareTextCommand{textasciigrave} {\UnicodeEncodingName{%
1029     \remove@tlig{"0060}}}
1030   \DeclareTextCommand{textquotedbl} {\UnicodeEncodingName{%
1031     \remove@tlig{"0022}}}
1032   \DeclareTextSymbol{textdollar} {\UnicodeEncodingName{"0024}}
1033   \DeclareTextSymbol{textless} {\UnicodeEncodingName{"003C}}
1034   \DeclareTextSymbol{textgreater} {\UnicodeEncodingName{"003E}}
1035   \DeclareTextSymbol{textbackslash} {\UnicodeEncodingName{"005C}}
1036   \DeclareTextSymbol{textascicircum} {\UnicodeEncodingName{"005E}}
1037   \DeclareTextSymbol{textunderscore} {\UnicodeEncodingName{"005F}}
1038   \DeclareTextSymbol{textbraceleft} {\UnicodeEncodingName{"007B}}
1039   \DeclareTextSymbol{textbar} {\UnicodeEncodingName{"007C}}
1040   \DeclareTextSymbol{textbraceright} {\UnicodeEncodingName{"007D}}
1041   \DeclareTextSymbol{textasciitilde} {\UnicodeEncodingName{"007E}}
1042   \DeclareTextSymbol{textexclamdown} {\UnicodeEncodingName{"00A1}}
1043   \DeclareTextSymbol{textcent} {\UnicodeEncodingName{"00A2}}
1044   \DeclareTextSymbol{textsterling} {\UnicodeEncodingName{"00A3}}
1045   \DeclareTextSymbol{textcurrency} {\UnicodeEncodingName{"00A4}}
1046   \DeclareTextSymbol{textyen} {\UnicodeEncodingName{"00A5}}
1047   \DeclareTextSymbol{textbrokenbar} {\UnicodeEncodingName{"00A6}}

```

```

1048 \DeclareTextSymbol{\textsection}           \UnicodeEncodingName{"00A7}
1049 \DeclareTextSymbol{\textasciidieresis}     \UnicodeEncodingName{"00A8}
1050 \DeclareTextSymbol{\textcopyright}         \UnicodeEncodingName{"00A9}
1051 \DeclareTextSymbol{\textordfeminine}        \UnicodeEncodingName{"00AA}

1052 \DeclareTextSymbol{\guillemetleft}        \UnicodeEncodingName{"00AB}
1053 % old Adobe name
1054 \DeclareTextSymbol{\guillemotleft}        \UnicodeEncodingName{"00AB}

1055 \DeclareTextSymbol{\textlnot}              \UnicodeEncodingName{"00AC}
1056 \DeclareTextSymbol{\textregistered}        \UnicodeEncodingName{"00AE}
1057 \DeclareTextSymbol{\textasciimacron}        \UnicodeEncodingName{"00AF}
1058 \DeclareTextSymbol{\textdegree}             \UnicodeEncodingName{"00B0}
1059 \DeclareTextSymbol{\textpm}                \UnicodeEncodingName{"00B1}
1060 \DeclareTextSymbol{\texttwosuperior}       \UnicodeEncodingName{"00B2}
1061 \DeclareTextSymbol{\textthreesuperior}     \UnicodeEncodingName{"00B3}
1062 \DeclareTextSymbol{\textasciacute}         \UnicodeEncodingName{"00B4}
1063 \DeclareTextSymbol{\textmu}                \UnicodeEncodingName{"00B5}
1064 \DeclareTextSymbol{\textparagraph}          \UnicodeEncodingName{"00B6}
1065 \DeclareTextSymbol{\textperiodcentered}    \UnicodeEncodingName{"00B7}
1066 \DeclareTextSymbol{\textonesuperior}        \UnicodeEncodingName{"00B9}
1067 \DeclareTextSymbol{\textordmasculine}       \UnicodeEncodingName{"00BA}

1068 \DeclareTextSymbol{\guillemetright}       \UnicodeEncodingName{"00BB}
1069 % old Adobe name
1070 \DeclareTextSymbol{\guillemotright}        \UnicodeEncodingName{"00BB}

1071 \DeclareTextSymbol{\textonequarter}         \UnicodeEncodingName{"00BC}
1072 \DeclareTextSymbol{\textonehalf}             \UnicodeEncodingName{"00BD}
1073 \DeclareTextSymbol{\textthreequarters}       \UnicodeEncodingName{"00BE}
1074 \DeclareTextSymbol{\textquestiondown}        \UnicodeEncodingName{"00BF}
1075 \DeclareTextSymbol{\textAE}                 \UnicodeEncodingName{"00C6}
1076 \DeclareTextSymbol{\textDH}                 \UnicodeEncodingName{"00D0}
1077 \DeclareTextSymbol{\textttimes}              \UnicodeEncodingName{"00D7}
1078 \DeclareTextSymbol{\textO}                  \UnicodeEncodingName{"00D8}
1079 \DeclareTextSymbol{\textTH}                 \UnicodeEncodingName{"00DE}
1080 \DeclareTextSymbol{\textss}                 \UnicodeEncodingName{"00DF}
1081 \DeclareTextSymbol{\textae}                 \UnicodeEncodingName{"00E6}
1082 \DeclareTextSymbol{\textdh}                 \UnicodeEncodingName{"00F0}
1083 \DeclareTextSymbol{\textdiv}                \UnicodeEncodingName{"00F7}
1084 \DeclareTextSymbol{\texto}                  \UnicodeEncodingName{"00F8}
1085 \DeclareTextSymbol{\textth}                 \UnicodeEncodingName{"00FE}
1086 \DeclareTextSymbol{\textDJ}                 \UnicodeEncodingName{"0110}
1087 \DeclareTextSymbol{\textdj}                 \UnicodeEncodingName{"0111}
1088 \DeclareTextSymbol{\texti}                  \UnicodeEncodingName{"0131}
1089 \DeclareTextSymbol{\textIJ}                 \UnicodeEncodingName{"0132}
1090 \DeclareTextSymbol{\textij}                 \UnicodeEncodingName{"0133}
1091 \DeclareTextSymbol{\textL}                  \UnicodeEncodingName{"0141}
1092 \DeclareTextSymbol{\textl}                  \UnicodeEncodingName{"0142}
1093 \DeclareTextSymbol{\textNG}                 \UnicodeEncodingName{"014A}
1094 \DeclareTextSymbol{\textng}                 \UnicodeEncodingName{"014B}
1095 \DeclareTextSymbol{\textOE}                 \UnicodeEncodingName{"0152}
1096 \DeclareTextSymbol{\textoe}                 \UnicodeEncodingName{"0153}
1097 \DeclareTextSymbol{\textflorin}             \UnicodeEncodingName{"0192}
1098 \DeclareTextSymbol{\textj}                  \UnicodeEncodingName{"0237}
1099 \DeclareTextSymbol{\textasciicaron}         \UnicodeEncodingName{"02C7}

```

```

1100 \DeclareTextSymbol{\textasciibreve}          \UnicodeEncodingName{"02D8}
1101 \DeclareTextSymbol{\textacutedbl}            \UnicodeEncodingName{"02DD}
1102 \DeclareTextSymbol{\textgravedbl}            \UnicodeEncodingName{"02F5}
1103 \DeclareTextSymbol{\texttildelow}             \UnicodeEncodingName{"02F7}
1104 \DeclareTextSymbol{\textbaht}                 \UnicodeEncodingName{"0E3F}
1105 \DeclareTextSymbol{\SS}                      \UnicodeEncodingName{"1E9E}
1106 \DeclareTextSymbol{\textcompwordmark}         \UnicodeEncodingName{"200C}
1107 \DeclareTextSymbol{\textendash}                \UnicodeEncodingName{"2013}
1108 \DeclareTextSymbol{\textemdash}                \UnicodeEncodingName{"2014}
1109 \DeclareTextSymbol{\textbardbl}                \UnicodeEncodingName{"2016}
1110 \DeclareTextSymbol{\textquotefirst}             \UnicodeEncodingName{"2018}
1111 \DeclareTextSymbol{\textquotefinal}              \UnicodeEncodingName{"2019}
1112 \DeclareTextSymbol{\textquotingleftbase}        \UnicodeEncodingName{"201A}
1113 \DeclareTextSymbol{\textquotedblleft}           \UnicodeEncodingName{"201C}
1114 \DeclareTextSymbol{\textquotedblright}           \UnicodeEncodingName{"201D}
1115 \DeclareTextSymbol{\textquotedblbase}            \UnicodeEncodingName{"201E}
1116 \DeclareTextSymbol{\textdagger}                 \UnicodeEncodingName{"2020}
1117 \DeclareTextSymbol{\textdaggerdbl}               \UnicodeEncodingName{"2021}
1118 \DeclareTextSymbol{\textbullet}                 \UnicodeEncodingName{"2022}
1119 \DeclareTextSymbol{\textellipsis}               \UnicodeEncodingName{"2026}
1120 \DeclareTextSymbol{\textperthousand}             \UnicodeEncodingName{"2030}
1121 \DeclareTextSymbol{\textpertenthousand}          \UnicodeEncodingName{"2031}
1122 \DeclareTextSymbol{\textguilsinglleft}           \UnicodeEncodingName{"2039}
1123 \DeclareTextSymbol{\textguilsinglright}          \UnicodeEncodingName{"203A}
1124 \DeclareTextSymbol{\textreferencemark}           \UnicodeEncodingName{"203B}
1125 \DeclareTextSymbol{\textinterrobang}              \UnicodeEncodingName{"203D}
1126 \DeclareTextSymbol{\textfractionsolidus}          \UnicodeEncodingName{"2044}
1127 \DeclareTextSymbol{\textlquill}                  \UnicodeEncodingName{"2045}
1128 \DeclareTextSymbol{\textrquill}                  \UnicodeEncodingName{"2046}
1129 \DeclareTextSymbol{\textdiscount}                \UnicodeEncodingName{"2052}
1130 \DeclareTextSymbol{\textcolonmonetary}            \UnicodeEncodingName{"20A1}
1131 \DeclareTextSymbol{\textlira}                     \UnicodeEncodingName{"20A4}
1132 \DeclareTextSymbol{\textnaira}                   \UnicodeEncodingName{"20A6}
1133 \DeclareTextSymbol{\textwon}                     \UnicodeEncodingName{"20A9}
1134 \DeclareTextSymbol{\textdong}                   \UnicodeEncodingName{"20AB}
1135 \DeclareTextSymbol{\texteuro}                    \UnicodeEncodingName{"20AC}
1136 \DeclareTextSymbol{\textpeso}                   \UnicodeEncodingName{"20B1}
1137 \DeclareTextSymbol{\textcelsius}                 \UnicodeEncodingName{"2103}
1138 \DeclareTextSymbol{\textnumero}                 \UnicodeEncodingName{"2116}
1139 \DeclareTextSymbol{\textcircledP}                \UnicodeEncodingName{"2117}
1140 \DeclareTextSymbol{\textrecipe}                 \UnicodeEncodingName{"211E}
1141 \DeclareTextSymbol{\textservicemark}             \UnicodeEncodingName{"2120}
1142 \DeclareTextSymbol{\texttrademark}               \UnicodeEncodingName{"2122}
1143 \DeclareTextSymbol{\textohm}                     \UnicodeEncodingName{"2126}
1144 \DeclareTextSymbol{\textmho}                     \UnicodeEncodingName{"2127}
1145 \DeclareTextSymbol{\textestimated}               \UnicodeEncodingName{"212E}
1146 \DeclareTextSymbol{\textleftarrow}                \UnicodeEncodingName{"2190}
1147 \DeclareTextSymbol{\textuparrow}                  \UnicodeEncodingName{"2191}
1148 \DeclareTextSymbol{\textrightarrow}               \UnicodeEncodingName{"2192}
1149 \DeclareTextSymbol{\textdownarrow}                \UnicodeEncodingName{"2193}
1150 \DeclareTextSymbol{\textminus}                   \UnicodeEncodingName{"2212}
1151
1152 \DeclareTextSymbol{\Hwithstroke}                \UnicodeEncodingName{"0126}

```

```

1153 \DeclareTextSymbol{\hwithstroke}          \UnicodeEncodingName{"0127}

Not all fonts have U+2217 but using U+002A requires some adjustment.

1154 \DeclareTextCommand{\textasteriskcentered}\UnicodeEncodingName{%
1155   \iffontchar\font"2217 \char"2217 \else
1156     \begingroup
1157       \fontsize
1158         {\the\dimexpr1.2\dimexpr\f@size pt\relax}%
1159         {\f@baselineskip}%
1160       \selectfont
1161       \raisebox{-0.6ex}{[\dimexpr\height-0.6ex] [0pt]{*}}%
1162     \endgroup
1163   \fi
1164 }

1165 \DeclareTextSymbol{\textsurd}           \UnicodeEncodingName{"221A}
1166 \DeclareTextSymbol{\textlangle}          \UnicodeEncodingName{"2329}
1167 \DeclareTextSymbol{\textrangle}          \UnicodeEncodingName{"232A}
1168 \DeclareTextSymbol{\textblank}           \UnicodeEncodingName{"2422}
1169 \DeclareTextSymbol{\textvisiblespace}    \UnicodeEncodingName{"2423}
1170 \DeclareTextSymbol{\textopenbullet}       \UnicodeEncodingName{"25E6}
1171 \DeclareTextSymbol{\textbigcircle}        \UnicodeEncodingName{"25EF}
1172 \DeclareTextSymbol{\textmusicalnote}      \UnicodeEncodingName{"266A}
1173 \DeclareTextSymbol{\textmarried}         \UnicodeEncodingName{"26AD}
1174 \DeclareTextSymbol{\textdivorced}        \UnicodeEncodingName{"26AE}
1175 \DeclareTextSymbol{\textinterrobangdown}  \UnicodeEncodingName{"2E18}

```

Accents must be declared before the composites that use them.

```

1176 \DeclareUnicodeAccent{\'}           \UnicodeEncodingName{"0300}
1177 \DeclareUnicodeAccent{\'}           \UnicodeEncodingName{"0301}
1178 \DeclareUnicodeAccent{\^}           \UnicodeEncodingName{"0302}
1179 \DeclareUnicodeAccent{\~}           \UnicodeEncodingName{"0303}
1180 \DeclareUnicodeAccent{\=}           \UnicodeEncodingName{"0304}
1181 \DeclareUnicodeAccent{\u}           \UnicodeEncodingName{"0306}
1182 \DeclareUnicodeAccent{\.}           \UnicodeEncodingName{"0307}
1183 \DeclareUnicodeAccent{\"}           \UnicodeEncodingName{"0308}
1184 \DeclareUnicodeAccent{\r}           \UnicodeEncodingName{"030A}
1185 \DeclareUnicodeAccent{\H}           \UnicodeEncodingName{"030B}
1186 \DeclareUnicodeAccent{\v}           \UnicodeEncodingName{"030C}
1187 \DeclareUnicodeAccent{\b}           \UnicodeEncodingName{"0332}
1188 \DeclareUnicodeAccent{\d}           \UnicodeEncodingName{"0323}
1189 \DeclareUnicodeAccent{\c}           \UnicodeEncodingName{"0327}
1190 \DeclareUnicodeAccent{\k}           \UnicodeEncodingName{"0328}
1191 \DeclareTextCommand{textcommabelow} \UnicodeEncodingName[1]
1192   {\hmode@bgroup\oalign{\null#1\crcr\hidewidth\raise-.31ex
1193   \hbox{\check@mathfonts\fontsize\ssf@size\z@
1194   \math@fontsfalse\selectfont,}\hidewidth}\egroup}
1195 \DeclareUnicodeComposite{\`{}}        {}{"005E}
1196 \DeclareUnicodeComposite{\~{}}        {}{"007E}
1197 \DeclareUnicodeComposite{\'{}{}}       {A}{"00C0}
1198 \DeclareUnicodeComposite{\'{}{}}       {A}{"00C1}
1199 \DeclareUnicodeComposite{\^{}{}}       {A}{"00C2}
1200 \DeclareUnicodeComposite{\^{}{}}       {A}{"00C3}
1201 \DeclareUnicodeComposite{\\"{}{}}      {A}{"00C4}

```

```

1202 \DeclareUnicodeComposite{\r} {A}{"00C5}
1203 \DeclareUnicodeComposite{\c} {C}{"00C7}
1204 \DeclareUnicodeComposite{\'} {E}{"00C8}
1205 \DeclareUnicodeComposite{\"} {E}{"00C9}
1206 \DeclareUnicodeComposite{\^} {E}{"00CA}
1207 \DeclareUnicodeComposite{\~} {E}{"00CB}
1208 \DeclareUnicodeComposite{\`} {I}{"00CC}
1209 \DeclareUnicodeComposite{\'} {I}{"00CD}
1210 \DeclareUnicodeComposite{\~} {I}{"00CE}
1211 \DeclareUnicodeComposite{\"} {I}{"00CF}
1212 \DeclareUnicodeComposite{\~} {N}{"00D1}
1213 \DeclareUnicodeComposite{\'} {O}{"00D2}
1214 \DeclareUnicodeComposite{\'} {O}{"00D3}
1215 \DeclareUnicodeComposite{\~} {O}{"00D4}
1216 \DeclareUnicodeComposite{\~} {O}{"00D5}
1217 \DeclareUnicodeComposite{\"} {O}{"00D6}
1218 \DeclareUnicodeComposite{\`} {U}{"00D9}
1219 \DeclareUnicodeComposite{\'} {U}{"00DA}
1220 \DeclareUnicodeComposite{\~} {U}{"00DB}
1221 \DeclareUnicodeComposite{\"} {U}{"00DC}
1222 \DeclareUnicodeComposite{\`} {Y}{"00DD}
1223 \DeclareUnicodeComposite{\'} {a}{"00E0}
1224 \DeclareUnicodeComposite{\'} {a}{"00E1}
1225 \DeclareUnicodeComposite{\~} {a}{"00E2}
1226 \DeclareUnicodeComposite{\~} {a}{"00E3}
1227 \DeclareUnicodeComposite{\"} {a}{"00E4}
1228 \DeclareUnicodeComposite{\r} {a}{"00E5}
1229 \DeclareUnicodeComposite{\c} {c}{"00E7}
1230 \DeclareUnicodeComposite{\'} {e}{"00E8}
1231 \DeclareUnicodeComposite{\'} {e}{"00E9}
1232 \DeclareUnicodeComposite{\~} {e}{"00EA}
1233 \DeclareUnicodeComposite{\"} {e}{"00EB}
1234 \DeclareUnicodeComposite{\'} {i} {"00EC}
1235 \DeclareUnicodeComposite{\'} {i} {"00ED}
1236 \DeclareUnicodeComposite{\'} {i} {"00ED}
1237 \DeclareUnicodeComposite{\'} {i} {"00EE}
1238 \DeclareUnicodeComposite{\~} {i} {"00EE}
1239 \DeclareUnicodeComposite{\~} {i} {"00EF}
1240 \DeclareUnicodeComposite{\\"} {i} {"00EF}
1241 \DeclareUnicodeComposite{\\"} {n} {"00F1}
1242 \DeclareUnicodeComposite{\~} {o} {"00F2}
1243 \DeclareUnicodeComposite{\'} {o} {"00F3}
1244 \DeclareUnicodeComposite{\'} {o} {"00F4}
1245 \DeclareUnicodeComposite{\~} {o} {"00F5}
1246 \DeclareUnicodeComposite{\~} {o} {"00F6}
1247 \DeclareUnicodeComposite{\\"} {u} {"00F9}
1248 \DeclareUnicodeComposite{\'} {u} {"00FA}
1249 \DeclareUnicodeComposite{\'} {u} {"00FB}
1250 \DeclareUnicodeComposite{\~} {u} {"00FC}
1251 \DeclareUnicodeComposite{\\"} {y} {"00FD}
1252 \DeclareUnicodeComposite{\'} {y} {"00FF}
1253 \DeclareUnicodeComposite{\\"} {A} {"0100}
1254 \DeclareUnicodeComposite{\=} {a} {"0101}
1255 \DeclareUnicodeComposite{\=} {a} {"0101}

```

```

1256 \DeclareUnicodeComposite{\u} {A}{"0102}
1257 \DeclareUnicodeComposite{\u} {a}{"0103}
1258 \DeclareUnicodeComposite{\k} {A}{"0104}
1259 \DeclareUnicodeComposite{\k} {a}{"0105}
1260 \DeclareUnicodeComposite{\'} {C}{"0106}
1261 \DeclareUnicodeComposite{\'} {c}{"0107}
1262 \DeclareUnicodeComposite{\^} {C}{"0108}
1263 \DeclareUnicodeComposite{\^} {c}{"0109}
1264 \DeclareUnicodeComposite{\.} {C}{"010A}
1265 \DeclareUnicodeComposite{\.} {c}{"010B}
1266 \DeclareUnicodeComposite{\v} {C}{"010C}
1267 \DeclareUnicodeComposite{\v} {c}{"010D}
1268 \DeclareUnicodeComposite{\v} {D}{"010E}
1269 \DeclareUnicodeComposite{\v} {d}{"010F}
1270 \DeclareUnicodeComposite{\=} {E}{"0112}
1271 \DeclareUnicodeComposite{\=} {e}{"0113}
1272 \DeclareUnicodeComposite{\u} {E}{"0114}
1273 \DeclareUnicodeComposite{\u} {e}{"0115}
1274 \DeclareUnicodeComposite{\.} {E}{"0116}
1275 \DeclareUnicodeComposite{\.} {e}{"0117}
1276 \DeclareUnicodeComposite{\k} {E}{"0118}
1277 \DeclareUnicodeComposite{\k} {e}{"0119}
1278 \DeclareUnicodeComposite{\v} {E}{"011A}
1279 \DeclareUnicodeComposite{\v} {e}{"011B}
1280 \DeclareUnicodeComposite{\^} {G}{"011C}
1281 \DeclareUnicodeComposite{\^} {g}{"011D}
1282 \DeclareUnicodeComposite{\u} {G}{"011E}
1283 \DeclareUnicodeComposite{\u} {g}{"011F}
1284 \DeclareUnicodeComposite{\.} {G}{"0120}
1285 \DeclareUnicodeComposite{\.} {g}{"0121}
1286 \DeclareUnicodeComposite{\c} {G}{"0122}
1287 \DeclareUnicodeComposite{\c} {g}{"0123}
1288 \DeclareUnicodeComposite{\^} {H}{"0124}
1289 \DeclareUnicodeComposite{\^} {h}{"0125}
1290 \DeclareUnicodeComposite{\^} {I}{"0128}
1291 \DeclareUnicodeComposite{\^} {\i {"0129}}
1292 \DeclareUnicodeComposite{\^} {\i {"0129}}
1293 \DeclareUnicodeComposite{\=} {I}{"012A}
1294 \DeclareUnicodeComposite{\=} {i {"012B}}
1295 \DeclareUnicodeComposite{\=} {i {"012B}}
1296 \DeclareUnicodeComposite{\u} {I}{"012C}
1297 \DeclareUnicodeComposite{\u} {i {"012D}}
1298 \DeclareUnicodeComposite{\u} {I}{"012D}
1299 \DeclareUnicodeComposite{\k} {I}{"012E}
1300 \DeclareUnicodeComposite{\k} {\i {"012F}}
1301 \DeclareUnicodeComposite{\k} {i {"012F}}
1302 \DeclareUnicodeComposite{\.} {I}{"0130}
1303 \DeclareUnicodeComposite{\^} {J}{"0134}
1304 \DeclareUnicodeComposite{\^} {\j {"0135}}
1305 \DeclareUnicodeComposite{\^} {j {"0135}}
1306 \DeclareUnicodeComposite{\c} {K}{"0136}
1307 \DeclareUnicodeComposite{\c} {k {"0137}}
1308 \DeclareUnicodeComposite{\'} {L}{"0139}
1309 \DeclareUnicodeComposite{\'} {l {"013A}}

```

```

1310 \DeclareUnicodeComposite{\c} {L}{"013B}
1311 \DeclareUnicodeComposite{\c} {I} {"013C}
1312 \DeclareUnicodeComposite{\v} {L} {"013D}
1313 \DeclareUnicodeComposite{\v} {I} {"013E}
1314 \DeclareUnicodeComposite{\'} {N} {"0143}
1315 \DeclareUnicodeComposite{\'} {n} {"0144}
1316 \DeclareUnicodeComposite{\c} {N} {"0145}
1317 \DeclareUnicodeComposite{\c} {n} {"0146}
1318 \DeclareUnicodeComposite{\v} {N} {"0147}
1319 \DeclareUnicodeComposite{\v} {n} {"0148}
1320 \DeclareUnicodeComposite{\=} {O} {"014C}
1321 \DeclareUnicodeComposite{\=} {o} {"014D}
1322 \DeclareUnicodeComposite{\u} {O} {"014E}
1323 \DeclareUnicodeComposite{\u} {o} {"014F}
1324 \DeclareUnicodeComposite{\H} {O} {"0150}
1325 \DeclareUnicodeComposite{\H} {o} {"0151}
1326 \DeclareUnicodeComposite{\'} {R} {"0154}
1327 \DeclareUnicodeComposite{\'} {r} {"0155}
1328 \DeclareUnicodeComposite{\c} {R} {"0156}
1329 \DeclareUnicodeComposite{\c} {r} {"0157}
1330 \DeclareUnicodeComposite{\v} {R} {"0158}
1331 \DeclareUnicodeComposite{\v} {r} {"0159}
1332 \DeclareUnicodeComposite{\'} {S} {"015A}
1333 \DeclareUnicodeComposite{\'} {s} {"015B}
1334 \DeclareUnicodeComposite{\^} {S} {"015C}
1335 \DeclareUnicodeComposite{\^} {s} {"015D}
1336 \DeclareUnicodeComposite{\c} {S} {"015E}
1337 \DeclareUnicodeComposite{\c} {s} {"015F}
1338 \DeclareUnicodeComposite{\v} {S} {"0160}
1339 \DeclareUnicodeComposite{\v} {s} {"0161}
1340 \DeclareUnicodeComposite{\c} {T} {"0162}
1341 \DeclareUnicodeComposite{\c} {t} {"0163}
1342 \DeclareUnicodeComposite{\v} {T} {"0164}
1343 \DeclareUnicodeComposite{\v} {t} {"0165}
1344 \DeclareUnicodeComposite{\^} {U} {"0168}
1345 \DeclareUnicodeComposite{\^} {u} {"0169}
1346 \DeclareUnicodeComposite{\=} {U} {"016A}
1347 \DeclareUnicodeComposite{\=} {u} {"016B}
1348 \DeclareUnicodeComposite{\u} {U} {"016C}
1349 \DeclareUnicodeComposite{\u} {u} {"016D}
1350 \DeclareUnicodeComposite{\r} {U} {"016E}
1351 \DeclareUnicodeComposite{\r} {u} {"016F}
1352 \DeclareUnicodeComposite{\H} {U} {"0170}
1353 \DeclareUnicodeComposite{\H} {u} {"0171}
1354 \DeclareUnicodeComposite{\k} {U} {"0172}
1355 \DeclareUnicodeComposite{\k} {u} {"0173}
1356 \DeclareUnicodeComposite{\^} {W} {"0174}
1357 \DeclareUnicodeComposite{\^} {w} {"0175}
1358 \DeclareUnicodeComposite{\^} {Y} {"0176}
1359 \DeclareUnicodeComposite{\^} {y} {"0177}
1360 \DeclareUnicodeComposite{\"} {Y} {"0178}
1361 \DeclareUnicodeComposite{\'} {Z} {"0179}
1362 \DeclareUnicodeComposite{\'} {z} {"017A}
1363 \DeclareUnicodeComposite{\.} {Z} {"017B}

```

```

1364 \DeclareUnicodeComposite{\.} {z}{"017C}
1365 \DeclareUnicodeComposite{\v} {Z}{"017D}
1366 \DeclareUnicodeComposite{\v} {z}{"017E}
1367 \DeclareUnicodeComposite{\v} {A}{"01CD}
1368 \DeclareUnicodeComposite{\v} {a}{"01CE}
1369 \DeclareUnicodeComposite{\v} {I}{"01CF}
1370 \DeclareUnicodeComposite{\v} {i}{"01D0}
1371 \DeclareUnicodeComposite{\v} {i}{"01D0}
1372 \DeclareUnicodeComposite{\v} {O}{"01D1}
1373 \DeclareUnicodeComposite{\v} {o}{"01D2}
1374 \DeclareUnicodeComposite{\v} {U}{"01D3}
1375 \DeclareUnicodeComposite{\v} {u}{"01D4}
1376 \DeclareUnicodeComposite{\=} {\AE}{"01E2}
1377 \DeclareUnicodeComposite{\=} {\ae}{"01E3}
1378 \DeclareUnicodeComposite{\v} {G}{"01E6}
1379 \DeclareUnicodeComposite{\v} {g}{"01E7}
1380 \DeclareUnicodeComposite{\v} {K}{"01E8}
1381 \DeclareUnicodeComposite{\v} {k}{"01E9}
1382 \DeclareUnicodeComposite{\k} {O}{"01EA}
1383 \DeclareUnicodeComposite{\k} {o}{"01EB}
1384 \DeclareUnicodeComposite{\v} {j} {"01F0}
1385 \DeclareUnicodeComposite{\v} {f} {"01F0}
1386 \DeclareUnicodeComposite{\'} {G} {"01F4}
1387 \DeclareUnicodeComposite{\'} {g} {"01F5}
1388 \DeclareUnicodeComposite{\textcommabelow}{S} {"0218}
1389 \DeclareUnicodeComposite{\textcommabelow}{s} {"0219}
1390 \DeclareUnicodeComposite{\textcommabelow}{T} {"021A}
1391 \DeclareUnicodeComposite{\textcommabelow}{t} {"021B}
1392 \DeclareUnicodeComposite{\=} {Y} {"0232}
1393 \DeclareUnicodeComposite{\=} {y} {"0232}
1394 \DeclareUnicodeComposite{\.} {B} {"1E02}
1395 \DeclareUnicodeComposite{\.} {b} {"1E03}
1396 \DeclareUnicodeComposite{\d} {B} {"1E04}
1397 \DeclareUnicodeComposite{\d} {b} {"1E05}
1398 \DeclareUnicodeComposite{\d} {D} {"1EOC}
1399 \DeclareUnicodeComposite{\d} {d} {"1E0D}
1400 \DeclareUnicodeComposite{\=} {G} {"1E20}
1401 \DeclareUnicodeComposite{\=} {g} {"1E21}
1402 \DeclareUnicodeComposite{\d} {H} {"1E24}
1403 \DeclareUnicodeComposite{\d} {h} {"1E25}
1404 \DeclareUnicodeComposite{\d} {K} {"1E32}
1405 \DeclareUnicodeComposite{\d} {k} {"1E33}
1406 \DeclareUnicodeComposite{\d} {L} {"1E36}
1407 \DeclareUnicodeComposite{\d} {l} {"1E37}
1408 \DeclareUnicodeComposite{\d} {M} {"1E42}
1409 \DeclareUnicodeComposite{\d} {m} {"1E43}
1410 \DeclareUnicodeComposite{\d} {N} {"1E46}
1411 \DeclareUnicodeComposite{\d} {n} {"1E47}
1412 \DeclareUnicodeComposite{\d} {R} {"1E5A}
1413 \DeclareUnicodeComposite{\d} {r} {"1E5B}
1414 \DeclareUnicodeComposite{\d} {S} {"1E62}
1415 \DeclareUnicodeComposite{\d} {s} {"1E63}
1416 \DeclareUnicodeComposite{\d} {T} {"1E6C}
1417 \DeclareUnicodeComposite{\d} {t} {"1E6D}

```

```

1418 \DeclareUnicodeComposite{\d} {V}{\u{1E7E}}
1419 \DeclareUnicodeComposite{\d} {v}{\u{1E7F}}
1420 \DeclareUnicodeComposite{\d} {W}{\u{1E88}}
1421 \DeclareUnicodeComposite{\d} {w}{\u{1E89}}
1422 \DeclareUnicodeComposite{\d} {Z}{\u{1E92}}
1423 \DeclareUnicodeComposite{\d} {z}{\u{1E93}}
1424 \DeclareUnicodeComposite{\d} {A}{\u{1EA0}}
1425 \DeclareUnicodeComposite{\d} {a}{\u{1EA1}}
1426 \DeclareUnicodeComposite{\d} {E}{\u{1EB8}}
1427 \DeclareUnicodeComposite{\d} {e}{\u{1EB9}}
1428 \DeclareUnicodeComposite{\d} {I}{\u{1ECA}}
1429 \DeclareUnicodeComposite{\d} {i}{\u{1ECB}}
1430 \DeclareUnicodeComposite{\d} {O}{\u{1ECC}}
1431 \DeclareUnicodeComposite{\d} {o}{\u{1ECD}}
1432 \DeclareUnicodeComposite{\d} {U}{\u{1EE4}}
1433 \DeclareUnicodeComposite{\d} {u}{\u{1EE5}}
1434 \DeclareUnicodeComposite{\d} {Y}{\u{1EF4}}
1435 \DeclareUnicodeComposite{\d} {y}{\u{1EF5}}
1436 
```

21 Package files

This file now also contains some packages that provide access to the more specialised encodings.

21.1 The fontenc package

This package allows authors to specify which encodings they will use. For each encoding `FOO`, the package looks to see if the encoding `FOO` has already been declared. If it has not, the file `fooenc.def` is loaded. The default encoding is set to be `FOO`.

In addition the package at the moment contains extra code to extend the `\@uclclist` (list of upper/lower case pairs) for encodings that involve cyrillic characters. THIS IS A TEMPORARY SOLUTION and will not stay this way forever (or so we hope) but right now we are missing a proper interface for this and didn't wanted to rush it.

```
1437 {*package}
```

Here we define a macro that extends the `\@uclclist` if needed and afterwards turns itself in a noop.

```

1438 \def\update@uclc@with@cyrillic{%
1439   \expandafter\def\expandafter\@uclclist\expandafter
1440     {\@uclclist
1441       \cyra\CYRA\cyrabhch\CYRABHCH\cyrabhchdsc\CYRABHCHDSC\cyrabhdze
1442       \CYRABHDZE\cyrabhha\CYRABHHA\cyrae\CYRAE\cyrb\CYRB\cyrbyus
1443       \CYRBYUS\cyrc\CYRC\cyrch\CYRCH\cyrchldsc\CYRCHLDSC\cyrchrdsc
1444       \CYRCHRDSC\cyrchvcrs\CYRCHVCRS\cyrd\CYRD\cyrdelta\CYRDELTA
1445       \cyrdje\CYRDJE\cyrdze\CYRDZE\cyrdzhe\CYRDZHE\cyre\CYRE\cyreps
1446       \CYREPS\cyrerev\CYREREV\cyrery\CYRERY\cyrf\CYRF\cyrfita
1447       \CYRFITA\cyrg\CYRG\cyrgdsc\CYRGDSC\cyrgdschcrs\CYRGDSCHCRS
1448       \cyrghcrs\CYRGHCRS\cyrghk\CYRGHK\cyrgup\CYRGUP\cyrh\CYRH
1449       \cyrhdsc\CYRHDS\cyrhhcrs\CYRHHCRS\cyrhhk\CYRHHK\cyrhrdsn

```

```

1450  \CYRHRDSN\cyri\CYRI\cyrie\CYRIE\cyrii\CYRII\cyrishrt\CYRISHRT
1451  \cyrishrdsc\CYRISHRTDSC\cyrizh\CYRIZH\cyrje\CYRJE\cyrk\CYRK
1452  \cyrkbeak\CYRKBEAK\cyrkdsc\CYRKDSC\cyrkhcrs\CYRKHCRS\cyrkhk
1453  \CYRKHK\cyrkvcrs\CYRKVCRS\cyl\CYRL\cylldsc\CYRLDSC\cylrhk
1454  \CYRLHK\cylrje\CYRLJE\cyrm\CYRM\cyrmdsc\CYRMDSC\cyrmhk\CYRMHK
1455  \cyrn\CYRN\cyrndsc\CYRNDS\cyrng\CYRNG\cyrnhk\CYRNHK\cyrne
1456  \CYRNJE\cyrnlhk\CYRNLHK\cyro\CYRO\cyrotld\CYROTLD\cyrp\CYRP
1457  \cyrphk\CYRPHK\cyrq\CYRQ\cyrr\CYRR\cyyrdsc\CYRRDSC\cyyrhk
1458  \CYRRHK\cyyrtick\CYRRTICK\crys\CYRS\crysacrs\CYRSACRS
1459  \cryscha\CYRSCHWA\crysds\CYRSDSC\cryssemisftsn\CYRSEMISFTSN
1460  \crysftsn\CYRSFTSN\cyrsh\CYRSH\cyrshch\CYRSHCH\cyrshha\CYRSHHA
1461  \cyrt\CYRT\cyrtdsc\CYRTDSC\cyyrtetse\CYRTETSE\cyyrtshe\CYRTSHE
1462  \cyr\CYRU\cyrushrt\CYRUSHRT\cyrv\CYRV\cyrw\CYRW\cyy\CYRY
1463  \cyya\CYRYA\cyyat\CYRYAT\cyyhc\cyyhc\cyyhc\cyyi\CYRYI\cyyo
1464  \CYRYO\cyyu\CYRYU\cyyz\CYRZ\cyyzdsc\CYRZDSC\cyyzh\CYRZH
1465  \cyyzhdsc\CYRZHDSC}%
1466  \let\update@uclc@with@cyrillic\relax
1467 }

```

Here we process each option:

```

1468 \DeclareOption*{%
1469   \let\encodingdefault\CurrentOption
1470   \edef\reserved@f{%
1471     \lowercase{\def\noexpand\reserved@f{\CurrentOption enc.def}}%
1472     \reserved@f
1473     \InputIfFileExists\reserved@f
1474       {}{\PackageError{fontenc}%
1475         {Encoding file '\reserved@f' not found.%%
1476          \MessageBreak
1477            You might have misspelt the name of the encoding}%
1478         {Necessary code for this encoding was not%
1479           loaded.\MessageBreak
1480             Thus calling the encoding later on will%
1481               produce further error messages.}}%
1482   \let\reserved@f\relax

```

In case the current encoding is one of a list of known cyrillic ones we extend the \uclclist:

```

1483  \expandafter\in@\expandafter{\CurrentOption}%
1484    {T2A,T2B,T2C,X2,LCY,OT2}%
1485  \ifin@

```

But only if it hasn't already been extended. This might happen if there are several calls to fontenc loading one of the above encodings. If we don't do this check the \uclclist gets unnecessarily big, slowing down the processing at runtime.

```

1486  \expandafter\in@\expandafter\cyra\expandafter
1487    {\uclclist}%
1488  \ifin@
1489  \else
1490    \update@uclc@with@cyrillic
1491  \fi
1492 \fi
1493 }

```

```
1494 \ProcessOptions*
```

```
1495 \fontencoding\encodingdefault\selectfont
```

To save some space we get rid of the macro extending the `\@uclclist` (might have happened already).

```
1496 \let\update@uclc@with@cyrillic\relax
```

Finally we pretend that the fontenc package wasn't read in. This allows for using it several times, e.g., in a class file and in the preamble (at the cost of not getting any version info). That kind of hackery shows that using a general purpose package just for loading an encoding is not the right kind of interface for setting up encodings — it will get replaced at some point in the future.

```
1497 \global\expandafter\let\csname ver@fontenc.sty\endcsname\relax
1498 \global\expandafter\let\csname opt@fontenc.sty\endcsname\relax
1499 \global\let\@ifl@ter@0\@ifl@ter
1500 \def\@ifl@ter#1#2#3#4#5{\global\let\@ifl@ter\@ifl@ter@0}
1501 {/package}
```

21.2 The textcomp package

This one is for the TS1 encoding which contains text symbols for use with the T1-encoded text fonts. It therefore first inputs the file `TS1enc.def` and then sets (or resets) the defaults for the symbols it contains. The result of this is that when one of these symbols is accessed and the current encoding does not provide it, the symbol will be supplied by a silent, local change to this encoding.

```
1502 {*TS1sty}
```

Since many PostScript fonts only implement a subset of TS1 many commands only produce black blobs of ink. To resolve the resulting problems a number of options have been introduced and some code has been developed to distinguish sub-encodings.

The sub-encodings have a numerical id and are defined as follows for TS1:

#5 those TS1 symbols that are also in the ISO-Adobe character set; without `textcurrency`, which is often misused for the Euro. Older Type1 fonts from the non-T_EX world provide only this subset.

#4 = #5 + `\texteuro`. Most newer fonts provide this.

#3 = #4 + `\textomega`. Can also be described as $TS1 \cap (ISO-Adobe \cup MacRoman)$. (Except for the missing "currency".)

#2 = #3 + `\textestimated` + `\textcurrency`. Can also be described as $TS1 \cap Adobe-Western-2$. This may be relevant for OpenType fonts, which usually show the Adobe-Western-2 character set.

#1 = TS1 without `\textcircled` and `\t`. These two glyphs are often not implemented and if their kernel defaults are changed commands like `\copyright` unnecessarily fail.

#0 = full TS1

And here a summary to go in the transcript file:

```
1503 \PackageInfo{textcomp}{Sub-encoding information:\MessageBreak
1504 \space\space 5 = only ISO-Adobe without}
```

```

1505           \string\textcurrency\MessageBreak
1506   \space\space 4 = 5 + \string\texteuro\MessageBreak
1507   \space\space 3 = 4 + \string\textohm\MessageBreak
1508   \space\space 2 = 3 + \noexpand\textestimated+
1509           \string\textcurrency\MessageBreak
1510   \space\space 1 = TS1 - \noexpand\textcircled-
1511           \string\t\MessageBreak
1512   \space\space 0 = TS1 (full)\MessageBreak
1513 Font families with sub-encoding setting implement\MessageBreak
1514 only a restricted character set as indicated.\MessageBreak
1515 Family '?' is the default used for unknown fonts.\MessageBreak
1516 See the documentation for details@gobble}

```

\DeclareEncodingSubset An encoding subset to which a font family belongs is declared by the command **\DeclareEncodingSubset** that takes the major encoding as the first argument (e.g., **TS1**), the family name as the second argument (e.g., **cmr**), and the subset encoding id as a third, (e.g., **0** for **cmr**).

The default encoding subset to use when nothing is known about the current font family is named **?**.

```

1517 \def\DeclareEncodingSubset#1#2#3{%
1518   \c@ifundefined{#1:#2}{%
1519     {\PackageInfo{textcomp}{Setting #2 sub-encoding to #1/#3}}%
1520     {\PackageInfo{textcomp}{Changing #2 sub-encoding to #1/#3}}%
1521   \c@namedef{#1:#2}{#3}%
1522 \onlypreamble\DeclareEncodingSubset

```

The options for the package are the following:

safe for unknown font families enables only symbols that are also in the ISO-Adobe character set; without "currency", which is often misused for the Euro. Older Type1 fonts from the non-TeX world provide only this subset.

euro enables the "safe" symbols plus the **\texteuro** command. Most newer fonts provide this.

full enables all **TS1** commands; useful only with fonts like EC or CM bright.

almostfull same as "full", except that **\textcircled** and **\t** are *not* redefined from their defaults to avoid that commands like **\copyright** suddenly no longer work.

force ignore all subset encoding definitions stored in the package itself or in the configuration file and always use the default subset as specified by one of the other options (seldom useful, only dangerous).

\iftc@forced Switch used to implement the **force** option

```
1523 \newif\iftc@forced \tc@forcedfalse
```

This is implemented by defining the default subset:

```

1524 \DeclareOption{full}{\DeclareEncodingSubset{TS1}{?}{0}}
1525 \DeclareOption{almostfull}{\DeclareEncodingSubset{TS1}{?}{1}}
1526 \DeclareOption{euro}{\DeclareEncodingSubset{TS1}{?}{4}}
1527 \DeclareOption{safe}{\DeclareEncodingSubset{TS1}{?}{5}}

```

The default is “almostfull” which means that old documents will work except that `\textcircled` and `\t` will use the kernel defaults (with the advantage that this also works if the current font (as often the case) doesn’t implement these glyphs.

The “force” option simply sets the switch to true.

```
1528 \DeclareOption{force}{\tc@forcedtrue}
```

The suggestions to user is to use the “safe” option always unless that balks in which case they could switch to “almostfull” but then better check their output manually.

```
1529 \def\tc@errorwarn{\PackageError}
1530 \DeclareOption{warn}{\gdef\tc@errorwarn{\PackageWarning{#1}{#2}}}
1531 \ExecuteOptions{almostfull}
1532 \ProcessOptions\relax
```

`\CheckEncodingSubset` The command `\CheckEncodingSubset` will check if the current font family has the right encoding subset to typeset a certain command. It takes five arguments as follows: first argument is either `\UseTextSymbol`, `\UseTextAccent` depending on whether or not the symbol is a text symbol or a text accent.

The second argument is the encoding from which this symbol should be fetched.

The third argument is either a fake accessor command or an error message. the code in that argument (if ever executed) receives two arguments: #2 and #5 of `\CheckEncodingSubset`.

Argument four is the subset encoding id to test against: if this value is higher than the subset id of the current font family then we typeset the symbol, i.e., execute #1{#2}#5 otherwise it runs #3#5, e.g., to produce an error message or fake the glyph somehow.

Argument five is the symbol or accent command that is being checked.

For usage examples see definitions below.

```
1533 \iftc@forced
```

If the “force” option was given we always use the default for testing against.

```
1534 \def\CheckEncodingSubset#1#2#3#4#5{%
1535   \ifnum #4>%
1536     0\csname #2:?\endcsname
1537     \relax
1538   \expandafter\@firstoftwo
1539   \else
1540   \expandafter\@secondoftwo
1541 \fi
1542 {#1{#2}}{#3}%
1543 #5%
1544 }
```

In normal circumstances the test is a bit more complicated: first check if there exists a macro `\⟨arg2⟩:{current-family}` and if so use that value to test against, otherwise use the default to test against.

```
1545 \else
1546 \def\CheckEncodingSubset#1#2#3#4#5{%
1547   \ifnum #4>%
1548     \expandafter\ifx\csname #2:\f@family\endcsname\relax
1549     0\csname #2:?\endcsname
1550   \else
```

```

1551           \csname #2:\f@family\endcsname
1552       \fi
1553   \relax
1554   \expandafter\@firstoftwo
1555 \else
1556   \expandafter\@secondoftwo
1557 \fi
1558 {#1{#2}}{#3}%
1559 #5%
1560 }
1561 \fi

\tc@subst
1562 \def\tc@subst#1{%
1563   \tc@errorwarn{textcomp}%
% should be latex error if general
% symbol \string#1 not provided by\MessageBreak
1564   font family \f@family\space
1565   in TS1 encoding.\MessageBreak Default family used instead}\@eha
1566 \bgroup\fontfamily{textcompsubstdefault}\selectfont#1\egroup
1567 }
1568 }

\textcompsubstdefault
1569 \def\textcompsubstdefault{cmr}

\tc@error \tc@error is going to be used in arg #3 of \CheckEncodingSubset when a symbol
is not available in a certain font family. It gets pass the encoding it normally lives
in (arg one) and the name of the symbol or accent that has a problem.

1570 % error commands take argument:
1571 % #1 symbol to be used
1572 \def\tc@error#1{%
1573   \PackageError{textcomp}%
% should be latex error if general
% accent \string#1 not provided by\MessageBreak
1574   font family \f@family\space
1575   in TS1 encoding}\@eha
1576 }
1577 }

\tc@fake@euro \tc@fake@euro is an example of a “fake” definition to use in arg #3 of
\CheckEncodingSubset when a symbol is not available in a certain font family.
Here we produce an Euro symbol by combining a “C” with a “=”.

1578 \def\tc@fake@euro#1{%
1579   \leavevmode
1580   \PackageInfo{textcomp}{Faking \noexpand#1 for font family
1581   \f@family\MessageBreak in TS1 encoding}%
1582   \valign{##\cr
1583     \vfil\hbox to 0.07em{\dimen@\f@size\p@
1584     \math@fontsfalse
1585     \fontsize{.7\dimen@}\z@\selectfont=\hss}%
1586     \vfil\cr%
1587     \hbox{C}\crcr
1588   }%
1589 }

```

\tc@check@symbol These are two abbreviations that we use below to check symbols and accents in TS1. Only there to save some space, e.g., we can then write

```
\DeclareTextCommandDefault{\textcurrency}{\tc@check@symbol3\textcurrency}
```

to ensure that \textcurrency is only typeset if the current font has a TS1 subset id of less than 3. Otherwise \tc@error is called telling the user that for this font family \textcurreny is not available.

```
1590 \def\tc@check@symbol{\CheckEncodingSubset\UseTextSymbol{TS1}\tc@subst}
1591 \def\tc@check@accent{\CheckEncodingSubset\UseTextAccent{TS1}\tc@error}
```

We start with the commands that are “safe” and which can be unconditionally set up, first the accents...

```
1592 \DeclareTextAccentDefault{\capitalcedilla}{TS1}
1593 \DeclareTextAccentDefault{\capitalogonek}{TS1}
1594 \DeclareTextAccentDefault{\capitalgrave}{TS1}
1595 \DeclareTextAccentDefault{\capitalacute}{TS1}
1596 \DeclareTextAccentDefault{\capitalcircumflex}{TS1}
1597 \DeclareTextAccentDefault{\capitaltilde}{TS1}
1598 \DeclareTextAccentDefault{\capitaldieresis}{TS1}
1599 \DeclareTextAccentDefault{\capitalhungarumlaut}{TS1}
1600 \DeclareTextAccentDefault{\capitalring}{TS1}
1601 \DeclareTextAccentDefault{\capitalcaron}{TS1}
1602 \DeclareTextAccentDefault{\capitalbreve}{TS1}
1603 \DeclareTextAccentDefault{\capitalmacron}{TS1}
1604 \DeclareTextAccentDefault{\capitaldotaccent}{TS1}
```

... and then the other glyphs.

```
1605 \DeclareTextSymbolDefault{\textcapitalcompwordmark}{TS1}
1606 \DeclareTextSymbolDefault{\textascendercompwordmark}{TS1}
1607 \DeclareTextSymbolDefault{\textquotestraightbase}{TS1}
1608 \DeclareTextSymbolDefault{\textquotestraightdblbase}{TS1}
1609 \DeclareTextSymbolDefault{\texttwelveudash}{TS1}
1610 \DeclareTextSymbolDefault{\textthreequartersemdash}{TS1}
1611 \DeclareTextSymbolDefault{\textdollar}{TS1}
1612 \DeclareTextSymbolDefault{\textquotesingle}{TS1}
1613 \DeclareTextSymbolDefault{\textasteriskcentered}{TS1}
1614 \DeclareTextSymbolDefault{\textfractionsolidus}{TS1}
1615 \DeclareTextSymbolDefault{\textminus}{TS1}
1616 \DeclareTextSymbolDefault{\textlbrackdbl}{TS1}
1617 \DeclareTextSymbolDefault{\textrbrackdbl}{TS1}
1618 \DeclareTextSymbolDefault{\textasciigrave}{TS1}
1619 \DeclareTextSymbolDefault{\texttildelow}{TS1}
1620 \DeclareTextSymbolDefault{\textasciibreve}{TS1}
1621 \DeclareTextSymbolDefault{\textasciicaron}{TS1}
1622 \DeclareTextSymbolDefault{\textgravedbl}{TS1}
1623 \DeclareTextSymbolDefault{\textacutedbl}{TS1}
1624 \DeclareTextSymbolDefault{\textdagger}{TS1}
1625 \DeclareTextSymbolDefault{\textdaggerdbl}{TS1}
1626 \DeclareTextSymbolDefault{\textbardbl}{TS1}
1627 \DeclareTextSymbolDefault{\textperthousand}{TS1}
1628 \DeclareTextSymbolDefault{\textbullet}{TS1}
1629 \DeclareTextSymbolDefault{\textcelsius}{TS1}
1630 \DeclareTextSymbolDefault{\textflorin}{TS1}
```

```

1631 \DeclareTextSymbolDefault{\texttrademark}{TS1}
1632 \DeclareTextSymbolDefault{\textcent}{TS1}
1633 \DeclareTextSymbolDefault{\textsterling}{TS1}
1634 \DeclareTextSymbolDefault{\textyen}{TS1}
1635 \DeclareTextSymbolDefault{\textbrokenbar}{TS1}
1636 \DeclareTextSymbolDefault{\textsection}{TS1}
1637 \DeclareTextSymbolDefault{\textasciidieresis}{TS1}
1638 \DeclareTextSymbolDefault{\textcopyright}{TS1}
1639 \DeclareTextSymbolDefault{\textordfeminine}{TS1}
1640 \DeclareTextSymbolDefault{\textlnot}{TS1}
1641 \DeclareTextSymbolDefault{\textregistered}{TS1}
1642 \DeclareTextSymbolDefault{\textasciimacron}{TS1}
1643 \DeclareTextSymbolDefault{\textdegree}{TS1}
1644 \DeclareTextSymbolDefault{\textpm}{TS1}
1645 \DeclareTextSymbolDefault{\texttwosuperior}{TS1}
1646 \DeclareTextSymbolDefault{\textthreesuperior}{TS1}
1647 \DeclareTextSymbolDefault{\textasciacute}{TS1}
1648 \DeclareTextSymbolDefault{\textmu}{TS1}
1649 \DeclareTextSymbolDefault{\textparagraph}{TS1}
1650 \DeclareTextSymbolDefault{\textperiodcentered}{TS1}
1651 \DeclareTextSymbolDefault{\textonesuperior}{TS1}
1652 \DeclareTextSymbolDefault{\textordmasculine}{TS1}
1653 \DeclareTextSymbolDefault{\textonequarter}{TS1}
1654 \DeclareTextSymbolDefault{\textonehalf}{TS1}
1655 \DeclareTextSymbolDefault{\textthreequarters}{TS1}
1656 \DeclareTextSymbolDefault{\texttimes}{TS1}
1657 \DeclareTextSymbolDefault{\textdiv}{TS1}

```

The `\texteuro` is only available for subsets with id 4 or less. Otherwise we fake the glyph using `\tc@fake@euro`

```

1658 \DeclareTextCommandDefault{\texteuro}{%
1659   {\CheckEncodingSubset\UseTextSymbol{TS1}\tc@fake@euro5\texteuro}}

```

The `\textohm` is only available for subsets with id 3 or less. Otherwise we produce an error.

```
1660 \DeclareTextCommandDefault{\textohm}{\tc@check@symbol4\textohm}
```

The `\textestimated` and `\textcurrency` are only provided for fonts with subset encoding with id 2 or less.

```

1661 \DeclareTextCommandDefault{\textestimated}{%
1662   {\tc@check@symbol3\textestimated}}
1663 \DeclareTextCommandDefault{\textcurrency}{%
1664   {\tc@check@symbol3\textcurrency}}

```

Nearly all of the remaining glyphs are provided only with fonts with id 1 or 0, i.e., are essentially complete.

```

1665 \DeclareTextCommandDefault{\capitaltie}{%
1666   {\tc@check@accent2\capitaltie}}
1667 \DeclareTextCommandDefault{\newtie}{%
1668   {\tc@check@accent2\newtie}}
1669 \DeclareTextCommandDefault{\capitalnewtie}{%
1670   {\tc@check@accent2\capitalnewtie}}
1671 \DeclareTextCommandDefault{\textleftarrow}{%
1672   {\tc@check@symbol2\textleftarrow}}
1673 \DeclareTextCommandDefault{\textrightarrow}{%

```

```

1674     {\tc@check@symbol2\textrightarrow}
1675 \DeclareTextCommandDefault{\textblank}{%
1676     {\tc@check@symbol2\textblank}
1677 \DeclareTextCommandDefault{\textdblhyphen}{%
1678     {\tc@check@symbol2\textdblhyphen}
1679 \DeclareTextCommandDefault{\textzerooldstyle}{%
1680     {\tc@check@symbol2\textzerooldstyle}
1681 \DeclareTextCommandDefault{\textoneoldstyle}{%
1682     {\tc@check@symbol2\textoneoldstyle}
1683 \DeclareTextCommandDefault{\texttwooldstyle}{%
1684     {\tc@check@symbol2\texttwooldstyle}
1685 \DeclareTextCommandDefault{\textthreeoldstyle}{%
1686     {\tc@check@symbol2\textthreeoldstyle}
1687 \DeclareTextCommandDefault{\textfouroldstyle}{%
1688     {\tc@check@symbol2\textfouroldstyle}
1689 \DeclareTextCommandDefault{\textfiveoldstyle}{%
1690     {\tc@check@symbol2\textfiveoldstyle}
1691 \DeclareTextCommandDefault{\textsixoldstyle}{%
1692     {\tc@check@symbol2\textsixoldstyle}
1693 \DeclareTextCommandDefault{\textsevenoldstyle}{%
1694     {\tc@check@symbol2\textsevenoldstyle}
1695 \DeclareTextCommandDefault{\texteightoldstyle}{%
1696     {\tc@check@symbol2\texteightoldstyle}
1697 \DeclareTextCommandDefault{\textnineoldstyle}{%
1698     {\tc@check@symbol2\textnineoldstyle}
1699 \DeclareTextCommandDefault{\textlangle}{%
1700     {\tc@check@symbol2\textlangle}
1701 \DeclareTextCommandDefault{\textrangle}{%
1702     {\tc@check@symbol2\textrangle}
1703 \DeclareTextCommandDefault{\textmho}{%
1704     {\tc@check@symbol2\textmho}
1705 \DeclareTextCommandDefault{\textbigcircle}{%
1706     {\tc@check@symbol2\textbigcircle}
1707 \DeclareTextCommandDefault{\textuparrow}{%
1708     {\tc@check@symbol2\textuparrow}
1709 \DeclareTextCommandDefault{\textdownarrow}{%
1710     {\tc@check@symbol2\textdownarrow}
1711 \DeclareTextCommandDefault{\textborn}{%
1712     {\tc@check@symbol2\textborn}
1713 \DeclareTextCommandDefault{\textdivorced}{%
1714     {\tc@check@symbol2\textdivorced}
1715 \DeclareTextCommandDefault{\textdied}{%
1716     {\tc@check@symbol2\textdied}
1717 \DeclareTextCommandDefault{\textleaf}{%
1718     {\tc@check@symbol2\textleaf}
1719 \DeclareTextCommandDefault{\textmarried}{%
1720     {\tc@check@symbol2\textmarried}
1721 \DeclareTextCommandDefault{\textmusicalnote}{%
1722     {\tc@check@symbol2\textmusicalnote}
1723 \DeclareTextCommandDefault{\textdblhyphenchar}{%
1724     {\tc@check@symbol2\textdblhyphenchar}
1725 \DeclareTextCommandDefault{\textdollaroldstyle}{%
1726     {\tc@check@symbol2\textdollaroldstyle}
1727 \DeclareTextCommandDefault{\textcentoldstyle}{%

```

```

1728     {\tc@check@symbol2{textcentoldstyle}}
1729 \DeclareTextCommandDefault{\textcolonmonetary}{%
1730     {\tc@check@symbol2{textcolonmonetary}}
1731 \DeclareTextCommandDefault{\textwon}{%
1732     {\tc@check@symbol2{textwon}}
1733 \DeclareTextCommandDefault{\textnaira}{%
1734     {\tc@check@symbol2{textnaira}}
1735 \DeclareTextCommandDefault{\textguarani}{%
1736     {\tc@check@symbol2{textguarani}}
1737 \DeclareTextCommandDefault{\textpeso}{%
1738     {\tc@check@symbol2{textpeso}}
1739 \DeclareTextCommandDefault{\textlira}{%
1740     {\tc@check@symbol2{textlira}}
1741 \DeclareTextCommandDefault{\textrecipe}{%
1742     {\tc@check@symbol2{textrecipe}}
1743 \DeclareTextCommandDefault{\textinterrobang}{%
1744     {\tc@check@symbol2{textinterrobang}}
1745 \DeclareTextCommandDefault{\textinterrobangdown}{%
1746     {\tc@check@symbol2{textinterrobangdown}}
1747 \DeclareTextCommandDefault{\textdong}{%
1748     {\tc@check@symbol2{textdong}}
1749 \DeclareTextCommandDefault{\textpertenthousand}{%
1750     {\tc@check@symbol2{textpertenthousand}}
1751 \DeclareTextCommandDefault{\textpilcrow}{%
1752     {\tc@check@symbol2{textpilcrow}}
1753 \DeclareTextCommandDefault{\textbaht}{%
1754     {\tc@check@symbol2{textbaht}}
1755 \DeclareTextCommandDefault{\textnumero}{%
1756     {\tc@check@symbol2{textnumero}}
1757 \DeclareTextCommandDefault{\textdiscount}{%
1758     {\tc@check@symbol2{textdiscount}}
1759 \DeclareTextCommandDefault{\textopenbullet}{%
1760     {\tc@check@symbol2{textopenbullet}}
1761 \DeclareTextCommandDefault{\textservicemark}{%
1762     {\tc@check@symbol2{textservicemark}}
1763 \DeclareTextCommandDefault{\textlquill}{%
1764     {\tc@check@symbol2{textlquill}}
1765 \DeclareTextCommandDefault{\textrquill}{%
1766     {\tc@check@symbol2{textrquill}}
1767 \DeclareTextCommandDefault{\textcopyleft}{%
1768     {\tc@check@symbol2{textcopyleft}}
1769 \DeclareTextCommandDefault{\textcircledP}{%
1770     {\tc@check@symbol2{textcircledP}}
1771 \DeclareTextCommandDefault{\textreferencemark}{%
1772     {\tc@check@symbol2{textreferencemark}}
1773 \DeclareTextCommandDefault{\textsurd}{%
1774     {\tc@check@symbol2{textsurd}}

```

The `\textcircled` and `\t` are handled specially, unless the current font has a subset id of 0 (i.e. full TS1) we pick the symbols up from the the math font encodings, i.e., the third argument to `\CheckEncodingSubset` uses `\UseTextAccent` to get them from there.

```

1775 \DeclareTextCommandDefault{\textcircled}%
1776 {\CheckEncodingSubset\UseTextAccent{TS1}}%

```

```

1777     {\UseTextAccent{OMS}}1\textcircled}
1778 \DeclareTextCommandDefault{\t}
1779   {\CheckEncodingSubset\UseTextAccent{TS1}%
1780     {\UseTextAccent{OML}}1\t}

```

Finally input the encoding-specific definitions for TS1 thus making the top-level definitions optimised for this encoding (and not for the default encoding, see section 20.2).

```
1781 \input{ts1enc.def}
```

Now having the new glyphs available we also want to make sure that they are used. For most cases this will automatically happen but for some glyphs there are inferior definitions already known to L^AT_EX which will prevent the usage of the TS1 versions (see section 20.1 above). So we better get rid of them:

```

1782 \UndeclareTextCommand{\textsterling}{OT1}
1783 \UndeclareTextCommand{\textdollar} {OT1}

```

Similar declarations should probably be made for other encodings like OT4 if they are in use.

```

1784 \%UndeclareTextCommand{\textsterling}{OT4}
1785 \%UndeclareTextCommand{\textdollar} {OT4}

```

From the T1 encoding there are two candidates for removal: %_o and %_{oo} since these are both constructed from % followed by a tiny ‘o’ rather than being a single glyph. The problem with this approach is that in PostScript fonts this small zero is usually not available resulting in %■ rather than %_o while the real glyph (at least for \textperthousand) is available in the PostScript version of TS1. So for the moment we compromise by removing the T1 declaration for \textperthousand but keeping the one for \textpertenthousand. This will have the effect that with Computer Modern fonts everything will come out (although %_o and %_{oo} are not taken from the same physical font) and with PostScript fonts %_o will come out correctly while %_{oo} will most likely look like %■ — which is probably an improvement over just getting a single ‘■’ to indicate a completely missing glyph, which would happen if we also ‘undeclared’ \textpertenthousand.

```

1786 \UndeclareTextCommand{\textperthousand}{T1}
1787 \%UndeclareTextCommand{\textpertenthousand}{T1}

```

21.2.1 Supporting oldstyle digits

```

1788 \DeclareRobustCommand\oldstylenums[1]{%
1789   \begingroup
1790   \ifmmode
1791     \mathgroup\symletters #1%
1792   \else
1793     \CheckEncodingSubset\@use@text@encoding{TS1}%
1794       {\PackageWarning{textcomp}%
1795        {Oldstyle digits unavailable for
1796         family \f@family.\MessageBreak
1797         Lining digits used instead}%
1798       \tw@{#1}%
1799     \fi
1800   \endgroup
1801 }

```

21.2.2 Subset encoding defaults

For many font families commonly used in the TeX world we provide the subset encoding data here. Users can add additional font families in the file `textcomp.cfg` if they own other fonts.

However, if the option “forced” was given then all subset encoding specifications are ignored, so there is no point in setting any of them up:

1802 \iftc@forced \else

Computer modern based fonts (e.g., CM, CM-Bright, Concrete):

```
1803 \DeclareEncodingSubset{TS1}{cmr}      {0}
1804 \DeclareEncodingSubset{TS1}{cmss}     {0}
1805 \DeclareEncodingSubset{TS1}{cmtt}     {0}
1806 \DeclareEncodingSubset{TS1}{cmvtt}    {0}
1807 \DeclareEncodingSubset{TS1}{cmbr}     {0}
1808 \DeclareEncodingSubset{TS1}{cmt1}     {0}
1809 \DeclareEncodingSubset{TS1}{ccr}      {0}
```

PSNFSS fonts:

```
1810 \DeclareEncodingSubset{TS1}{ptm}      {4}
1811 \DeclareEncodingSubset{TS1}{pcr}      {4}
1812 \DeclareEncodingSubset{TS1}{phv}      {4}
1813 \DeclareEncodingSubset{TS1}{ppl}      {3}
1814 \DeclareEncodingSubset{TS1}{pag}      {4}
1815 \DeclareEncodingSubset{TS1}{pbk}      {4}
1816 \DeclareEncodingSubset{TS1}{pnc}      {4}
1817 \DeclareEncodingSubset{TS1}{pzc}      {4}
1818 \DeclareEncodingSubset{TS1}{bch}      {4}
1819 \DeclareEncodingSubset{TS1}{put}      {5}
```

Other CTAN fonts (probably not complete):

```
1820 \DeclareEncodingSubset{TS1}{uag}      {5}
1821 \DeclareEncodingSubset{TS1}{ugq}      {5}
1822 \DeclareEncodingSubset{TS1}{u18}      {4}
1823 \DeclareEncodingSubset{TS1}{u19}      {4} % (LuxiSans, one day)
1824 \DeclareEncodingSubset{TS1}{augie}    {5}
1825 \DeclareEncodingSubset{TS1}{dayrom}   {3}
1826 \DeclareEncodingSubset{TS1}{dayroms}  {3}
1827 \DeclareEncodingSubset{TS1}{pxr}      {0}
1828 \DeclareEncodingSubset{TS1}{pxss}     {0}
1829 \DeclareEncodingSubset{TS1}{pxtt}     {0}
1830 \DeclareEncodingSubset{TS1}{txr}      {0}
1831 \DeclareEncodingSubset{TS1}{txss}     {0}
1832 \DeclareEncodingSubset{TS1}{txtt}     {0}
```

Latin Modern and TeX Gyre:

```
1833 \DeclareEncodingSubset{TS1}{lmr}     {0}
1834 \DeclareEncodingSubset{TS1}{lmdh}    {0}
1835 \DeclareEncodingSubset{TS1}{lmss}    {0}
1836 \DeclareEncodingSubset{TS1}{lmssq}   {0}
1837 \DeclareEncodingSubset{TS1}{lmvtt}   {0}
1838 \DeclareEncodingSubset{TS1}{lmftt}   {0}
1839 \DeclareEncodingSubset{TS1}{qhv}     {0}
1840 \DeclareEncodingSubset{TS1}{qag}     {0}
1841 \DeclareEncodingSubset{TS1}{qbk}     {0}
```

```
1842 \DeclareEncodingSubset{TS1}{qcr}      {0}
1843 \DeclareEncodingSubset{TS1}{qcs}      {0}
1844 \DeclareEncodingSubset{TS1}{qpl}      {0}
1845 \DeclareEncodingSubset{TS1}{qtm}      {0}
1846 \DeclareEncodingSubset{TS1}{qzc}      {0}
1847 \DeclareEncodingSubset{TS1}{qhvc}     {0}
```

Fourier-GUTenberg:

```
1848 \DeclareEncodingSubset{TS1}{futs}      {4}
1849 \DeclareEncodingSubset{TS1}{futx}      {4}
1850 \DeclareEncodingSubset{TS1}{futj}      {4}
```

Y&Y's Lucida Bright

```
1851 \DeclareEncodingSubset{TS1}{hlh}      {3}
1852 \DeclareEncodingSubset{TS1}{hls}      {3}
1853 \DeclareEncodingSubset{TS1}{hlst}     {3}
```

The remaining settings for Lucida are conservative: the following fonts contain the `\textohm` character but not the `\texteuro`, i.e., belong to neither subset 4 nor subset 3. If you want to use the `\textohm` with these fonts copy these definition to `textcomp.cfg` and change the subset to 3. However in that case make sure that you do not use the `\texteuro`.

```
1854 \DeclareEncodingSubset{TS1}{hlct}      {5}
1855 \DeclareEncodingSubset{TS1}{hlx}       {5}
1856 \DeclareEncodingSubset{TS1}{hlce}      {5}
1857 \DeclareEncodingSubset{TS1}{hlcn}      {5}
1858 \DeclareEncodingSubset{TS1}{hlcw}      {5}
1859 \DeclareEncodingSubset{TS1}{hlcf}      {5}
```

Other commercial families...

```
1860 \DeclareEncodingSubset{TS1}{pplx}      {3}
1861 \DeclareEncodingSubset{TS1}{pplj}      {3}
1862 \DeclareEncodingSubset{TS1}{ptmx}      {4}
1863 \DeclareEncodingSubset{TS1}{ptmj}      {4}
```

If the file `textcomp.cfg` exists it will be loaded at this point. This allows to define further subset encodings for font families not covered by default.

```
1864 \InputIfFileExists{textcomp.cfg}
1865   {\PackageInfo{textcomp}{Local configuration file used}}{}

1866 \fi
1867 </TS1sty>
```

File m

ltcounts.dtx

22 Counters and Lengths

Commands for defining and using counters. This file defines:

\newcounter To define a new counter.
\setcounter To set the value of counters.
\addtocounter Increase the counter #1 by the number #2.
\stepcounter Increase a counter by one.
\refstepcounter Increase a counter by one, also setting the value used by \label.
\value For accessing the value of the counter as a TeX number (as opposed to \the<counter> which expands to the *printed* representation of <counter>)
 \arabic{<counter>}: 1, 2, 3, ...
 \roman{<counter>}: i, ii, iii, ...
 \Roman{<counter>}: I, II, III, ...
 \alph{<counter>}: a, b, c, ...
 \Alpha{<counter>}: A, B, C, ...
 \fnsymbol{<counter>}: *, †, ‡, ...
\counterwithin{<counter>}{<within-counter>}: Resets <counter> whenever <within-counter> is stepped. Also redefines \the<counter> command to produce \the<within-counter>. \arabic{<counter>}. Star form omits redefining the print representation.
\counterwithout{<counter>}{<within-counter>}: Removes <counter> from the reset list of <within-counter>. Also redefines \the<counter> command to produce \arabic{<counter>}. Star form omits redefining the print representation.

1 (*2ekernel)

22.1 Environment Counter Macros

An environment foo has an associated counter defined by the following control sequences:

\c@foo Contains the counter's numerical value. It is defined by \newcount\foocount.
\thefoo Macro that expands to the printed value of \foocount. For example, if sections are numbered within chapters, and section headings look like
Section II-3. The Nature of Counters
then \thesection might be defined by:
\def\thesection
 {\@Roman{\c@chapter}-\@arabic{\c@section}}
\p@foo Macro that expands to a printed 'reference prefix' of counter foo. Any \ref to a value created by counter foo will produce the expansion of \p@foo\thefoo when the \label command is executed. See file ltxref.dtx for an extension of this mechanism.
\cl@foo List of counters to be reset when foo stepped. Has format \@elt{counterA}\@elt{counterB}\@elt{counterC}.

NOTE:

`\thefoo` and `\p@foo` must be defined in such a way that `\edef\bar{\thefoo}` or `\edef\bar{\p@foo}` defines `\bar` so that it will evaluate to the counter value at the time of the `\edef`, even after `\foocounter` and any other counters have been changed. This will happen if you use the standard commands `\@arabic`, `\@Roman`, etc.

The following commands are used to define and modify counters.

`\refstepcounter{<foo>}`

Same as `\stepcounter`, but it also defines `\@currentreference` so that a subsequent `\label{<bar>}` command causes `\ref{<bar>}` to generate the current value of counter `<foo>`.

`\@definecounter{<foo>}`

Initializes counter `{<foo>}` (with empty reset list), defines `\p@foo` and `\thefoo` to be null. Also adds `<foo>` to `\cl@ckpt` – the reset list of a dummy counter `@ckpt` used for taking checkpoints for the `\include` system.

`\@addtoreset{<foo>}{<bar>}` : Adds counter `<foo>` to the list of counters `\cl@bar` to be reset when counter `<bar>` is stepped.

`\@removefromreset{<foo>}{<bar>}` : Removes counter `<foo>` to the list of counters `\cl@bar` to be reset when counter `<bar>` is stepped.

`\setcounter{<foo>}{<val>}` : Globally sets `\foocounter` equal to `<val>`.

```
2 \def\setcounter#1#2{%
3   \@ifundefined{c@#1}%
4     {\@nocounterr{#1}}%
5     {\global\csname c@#1\endcsname#2\relax}}
```

`\addtocounter{<foo>}{<val>}` Globally increments `\foocounter` by `<val>`.

```
6 \def\addtocounter#1#2{%
7   \@ifundefined{c@#1}%
8     {\@nocounterr{#1}}%
9     {\global\advance\csname c@#1\endcsname #2\relax}}
```

`\newcounter{<newctr>}[<oldctr>]` Defines `<newctr>` to be a counter, which is reset when counter `<oldctr>` is stepped. If `<newctr>` already defined produces ‘`c@newctr` already defined’ error.

```
10 \def\newcounter#1{%
11   \expandafter\@ifdefinable \csname c@#1\endcsname
12   {\@definecounter{#1}}%
13   \@ifnextchar[{&#1}]{}}
```

`\value{<ctr>}` produces the value of counter `<ctr>`, for use with a `\setcounter` or `\addtocounter` command.

```
14 \def\value#1{\csname c@#1\endcsname}
```

`\@newctr`

```
15 \def\@newctr#1[#2]{%
16   \@ifundefined{c@#2}{\@nocounterr{#2}}{\@addtoreset{#1}{#2}}}
```

`\stepcounter{<stepcounter>}` Globally increments counter `\c@FOO` and resets all subsidiary counters.

```
17 \def\stepcounter#1{%
```

```

18  \addtocounter{#1}\@ne
19  \begingroup
20    \let\@elt\@stpeit
21    \csname cl@#1\endcsname
22  \endgroup}

\@stpeit Rather than resetting the “within” counter to zero we set it to  $-1$  and then run
\stepcounter that moves it to 0 and also initiates resetting the next level down.

23 </2ekernel>
24 <latexrelease>\IncludeInRelease{2015/01/01}{\@stpeit}
25 <latexrelease>                                {Reset nested counters}%
26 {*2ekernel | latexrelease}
27 \def\@stpeit#1{\global\csname c@#1\endcsname \m@ne\stepcounter{#1}}%
28 <latexrelease>\EndIncludeInRelease
29 </2ekernel | latexrelease>
30 <latexrelease>\IncludeInRelease{0000/00/00}{\@stpeit}
31 <latexrelease>                                {Reset nested counters}%%
32 <latexrelease>\def\@stpeit#1{\global\csname c@#1\endcsname \z@}%
33 <latexrelease>\EndIncludeInRelease
34 {*2ekernel}

\cl@ckpt
35 \def\cl@ckpt{\@elt{page}}


\@definecounter
36 \def\@definecounter#1{\expandafter\newcount\csname c@#1\endcsname
37   \setcounter{#1}\z@
38   \global\expandafter\let\csname cl@#1\endcsname\empty
39   \caddtoreset{#1}{\@ckpt}%
40   \global\expandafter\let\csname p@#1\endcsname\empty
41   \expandafter
42   \gdef\csname the#1\expandafter\endcsname\expandafter
43     {\expandafter\arabic\csname c@#1\endcsname}}


\@caddtoreset
44 \def\@caddtoreset#1#2{\expandafter\@cons\csname cl@#2\endcsname {{#1}}}
45 </2ekernel>

\@removefromreset
46 <latexrelease>\IncludeInRelease{2018-04-01}
47 <latexrelease>                                {@removefromreset}{Add interfaces}%
48 {*2ekernel | latexrelease}
49 \def\@removefromreset#1#2{%

Even through this is internal and the programmer should know what he/she is
doing we test here if counter #2 is defined. If not, the execution would run into a
tight loop.

50  \@ifundefined{c@#2}\relax
51  {\begingroup
52    \expandafter\let\csname c@#1\endcsname\@removefromreset
53    \def\@elt##1{%
54      \expandafter\ifx\csname c@##1\endcsname\@removefromreset

```

```

55      \else
56          \noexpand\@elt{\#1}%
57      \fi}%
58  \expandafter\xdef\csname cl@\#2\endcsname
59  {\csname cl@\#2\endcsname}%
60 \endgroup}

\@ifbothcounters Test if arg #1 and #2 are counters and if so execute #3.
61 \def\@ifbothcounters#1#2#3{%
62   \@ifundefined{c@#1}{\@nocounterr{#1}}{%
63     {%
64       \@ifundefined{c@#2}{\@nocounterr{#2}}{%
65         {%
66           {#3}}}}}

\counterwithout
67 \def\counterwithout {\@ifstar\counterwithout@s\counterwithout@x}
68 \def\counterwithout@s#1#2{%
69   \@ifbothcounters{#1}{#2}{\@removefromreset{#1}{#2}}}

70 \def\counterwithout@x#1#2{%
71   \@ifbothcounters{#1}{#2}{%
72     {\@removefromreset{#1}{#2}}%
73     \expandafter
74     \gdef\csname the#1\expandafter\endcsname\expandafter
75     {\expandafter
76      \arabic\csname c@#1\endcsname}}}

\counterwithin
77 \def\counterwithin{\@ifstar\counterwithin@s\counterwithin@x}
78 \def\counterwithin@s#1#2{%
79   \@ifbothcounters{#1}{#2}{\@addtoreset{#1}{#2}}}

80 \def\counterwithin@x#1#2{%
81   \@ifbothcounters{#1}{#2}{%
82     {\@addtoreset{#1}{#2}}%
83     \expandafter
84     \gdef\csname the#1\expandafter\endcsname\expandafter
85     {\csname the#2\expandafter\endcsname\expandafter
86     .\expandafter
87     \arabic\csname c@#1\endcsname}}}

88 </2ekernel | latexrelease>
89 <latexrelease>\EndIncludeInRelease
90 <latexrelease>\IncludeInRelease{0000-00-00}
91 <latexrelease>          {\@removefromreset}{Add interfaces}%
92 <latexrelease>\let \@removefromreset \undefined
93 <latexrelease>\let \@ifbothcounters \undefined
94 <latexrelease>\let \counterwithout \undefined
95 <latexrelease>\let \counterwithout@s \undefined
96 <latexrelease>\let \counterwithout@x \undefined
97 <latexrelease>\let \counterwithin \undefined
98 <latexrelease>\let \counterwithin@s \undefined
99 <latexrelease>\let \counterwithin@x \undefined

```

```

100 <latexrelease>\EndIncludeInRelease
101 <*2ekernel>

    Numbering commands for definitions of \theCOUNTER and \list arguments.
    All commands can now be used in text and math mode.

\arabic Representation of counter as arabic numerals. Changed 29 Apr 86 to make it
print the obvious thing it COUNTER not positive.
102 \def\arabic#1{\expandafter\@arabic\csname c@#1\endcsname}

\roman Representation of counter as lower-case Roman numerals.
103 \def\roman#1{\expandafter\@roman\csname c@#1\endcsname}

\Roman Representation of counter as upper-case Roman numerals.
104 \def\Roman#1{\expandafter\@Roman\csname c@#1\endcsname}

\alph Representation of counter as a lower-case letter: 1 = a, 2 = b, etc.
105 \def\alph#1{\expandafter\@alph\csname c@#1\endcsname}

\Alpha Representation of counter as an upper-case letter: 1 = A, 2 = B, etc.
106 \def\Alpha#1{\expandafter\@Alpha\csname c@#1\endcsname}

\fnsymbol Representation of COUNTER as a footnote symbol: 1 = *, 2 = †, etc.
107 \def\fnsymbol#1{\expandafter\@fnsymbol\csname c@#1\endcsname}

\@arabic \@arabic\FOOcounter Representation of \FOOcounter as arabic numerals.
108 \def\@arabic#1{\number #1} %% changed 29 Apr 86

\@roman \@roman\FOOcounter Representation of \FOOcounter as lower-case Roman nu-
merals.
109 \def\@roman#1{\romannumeral #1}

\@Roman \@Roman\FOOcounter Representation of \FOOcounter as upper-case Roman nu-
merals.
110 \def\@Roman#1{\expandafter\@slowromancap\romannumeral #1@}

\@slowromancap Fully expandable macro to change a roman number to uppercase.
111 \def\@slowromancap#1{\ifx @#1% then terminate
112     \else
113         \if i#1I\else\if v#1V\else\if x#1X\else\if l#1L\else\if
114             c#1C\else\if d#1D\else \if m#1M\else#1\fi\fi\fi\fi\fi\fi
115         \expandafter\@slowromancap
116     \fi
117 }

\@alph \@alph\FOOcounter Representation of \FOOcounter as a lower-case letter: 1 =
a, 2 = b, etc.
118 \def\@alph#1{%
119   \ifcase#1\or a\or b\or c\or d\or e\or f\or g\or h\or i\or j\or
120   k\or l\or m\or n\or o\or p\or q\or r\or s\or t\or u\or v\or w\or x\or
121   y\or z\else\@ctrerr\fi}

```

\@Alph \Alph\FOOcounter Representation of \FOOcounter as an upper-case letter: 1 = A, 2 = B, etc.

```
122 \def\@Alph#1{%
123   \ifcase#1\or A\or B\or C\or D\or E\or F\or G\or H\or I\or J\or
124   K\or L\or M\or N\or O\or P\or Q\or R\or S\or T\or U\or V\or W\or X\or
125   Y\or Z\else\@ctrerr\fi}
```

\@fnsymbol Typesetting old fashioned footnote symbols. This can be done both in text or math mode now.

This macro is another example of an ever recurring problem in TeX: Determining if something is text-mode or math-mode. It is imperative for the decision between text and math to be delayed until the actual typesetting is done as the code in question may go through an \edef or \write where an \ifmmode test would be executed prematurely. Hence in the implementation below, \@fnsymbol is not robust in itself but the parts doing the actual typesetting are.

In the case of \@fnsymbol we make use of the robust command \TextOrMath which takes two arguments and typesets the first if in text-mode and the second if in math-mode. Note that in order for this command to make the correct decision, it must insert a \relax token if run under regular TeX, which ruins any kerning between the preceding characters and whatever awaits typesetting. If you use eTeX as engine for LATEX (as recommended) this unfortunate side effect is not present.

```
126 </2ekernel>
127 <texreleas>\IncludeInRelease{2015/01/01}{\@fnsymbol}{Use \TextOrMath}%
128 <2ekernel | texreleas>
129 \def\@fnsymbol#1{%
130   \ifcase#1\or \TextOrMath{textasteriskcentered}*\or
131   \TextOrMath{textdagger} \dagger\or
132   \TextOrMath{textdaggerdbl} \ddagger\or
133   \TextOrMath{textsection} \mathsection\or
134   \TextOrMath{textparagraph} \mathparagraph\or
135   \TextOrMath{textbardbl} \|\or
136   \TextOrMath{\textasteriskcentered}\textasteriskcentered\{**}\or
137   \TextOrMath{\textdagger}\textdagger\{\dagger\dagger}\or
138   \TextOrMath{\textdaggerdbl}\textdaggerdbl\{\ddagger\ddagger}\else
139   \@ctrerr\fi
140 }%
141 </2ekernel | texreleas>
142 <texreleas>\EndIncludeInRelease
143 <texreleas>\IncludeInRelease{0000/00/00}{\@fnsymbol}{Use \TextOrMath}%
144 <texreleas>\def\@fnsymbol#1{\ensuremath{%
145 <texreleas> \ifcase#1\or *\or \dagger\or \ddagger\or \mathsection\or
146 <texreleas> \mathparagraph\or \|\or **\or \dagger\dagger
147 <texreleas> \ddagger\ddagger \else\@ctrerr\fi}}%
148 <texreleas>\EndIncludeInRelease
149 <2ekernel>
```

\TextOrMath When using regular TeX, we make this command robust so that it always selects the correct branch in an \ifmmode switch with the usual disadvantage of ruining kerning. For the application we use it for here that shouldn't matter. The alternative would be to mimic \IeC from inputenc but then it wil have the disadvantage of choosing the wrong branch if appearing at the beginning of an alignment cell.

However, users of e_T_EX will be pleasantly surprised to get the best of both worlds and no bad side effects.

First some code for checking if we are running e_T_EX but making sure not to permanently turn `\protected` into `\relax`.

```
150 </2ekernel>
151 <latexrelease>\IncludeInRelease{2015/01/01}{\TextOrMath}{\TextOrMath}%
152 {*2ekernel | latexrelease}
153 \begingroup\expandafter\expandafter\expandafter\endgroup
154 \expandafter\ifx\csname protected\endcsname\relax
```

In case of ordinary T_EX we define `\TextOrMath` as a robust command but make sure it always grabs its arguments. If we didn't do this it might very well gobble spaces in the input stream.

```
155 \DeclareRobustCommand\TextOrMath{%
156   \ifmmode \expandafter\@secondoftwo
157   \else \expandafter\@firstoftwo \fi}
158 \protected@edef\TextOrMath#1#2{\TextOrMath{#1}{#2}}
159 \else
```

For e_T_EX the situation is similar. The robust macro is a hidden one so that we again avoid problems of gobbling spaces in the input.

```
160 \protected\expandafter\def\csname TextOrMath\space\endcsname{%
161   \ifmmode \expandafter\@secondoftwo
162   \else \expandafter\@firstoftwo \fi}
163 \edef\TextOrMath#1#2{%
164   \expandafter\noexpand\csname TextOrMath\space\endcsname
165   {#1}{#2}}
166 \fi
167 </2ekernel | latexrelease>
168 <latexrelease>\EndIncludeInRelease
169 <latexrelease>\IncludeInRelease{0000/00/00}{\TextOrMath}{\TextOrMath}%
170 <latexrelease>\let\TextOrMath\@undefined
171 <latexrelease>\EndIncludeInRelease
172 {*2ekernel}

173 </2ekernel>
```

File n

ltlength.dtx

23 Lengths

\newlength	Declare #1 to be a new length command.
\setlength	Set the length command, #1, to the value #2.
\addtolength	Increase the value of the length command, #1, by the value #2.
\settowidth	Set the length, #1 to the width of a box containing #2.
\settoheight	Set the length, #1 to the height of a box containing #2.
\settodepth	Set the length, #1 to the depth of a box containing #2.
	1 <{*2ekernel}>
	2 \message{lengths,}
\newlength	
	3 \def\newlength#1{\@ifdefinable#1{\newskip#1}}
\setlength	
	4 </2ekernel>
	5 <latexrelease>\IncludeInRelease{2015/01/01}%
	6 <latexrelease> {\setlength}{Using \setlength with \dimen0}%
	7 {*2ekernel latexrelease}
	8 \def\setlength#1#2{\#1 #2\relax}
	9 </2ekernel latexrelease>
	10 <latexrelease>\EndIncludeInRelease
	11 <latexrelease>\IncludeInRelease{0000/00/00}%
	12 <latexrelease> {\setlength}{Using \setlength with \dimen0}%
	13 <latexrelease>\def\setlength#1#2{\#1#2\relax}
	14 <latexrelease>\EndIncludeInRelease
	15 {*2ekernel}
\addtolength	\relax added 24 Mar 86
	16 \def\addtolength#1#2{\advance#1 #2\relax}
\settoheight	The obvious analogs of \settowidth.
\settodepth	
\settowidth	
\@settodim	Clear the memory afterwards (which might be a lot).
	18 \setbox\@tempboxa\box\voidb@x
	19 \DeclareRobustCommand\settoheight{\@settodim\ht}
	20 \DeclareRobustCommand\settodepth {\@settodim\dp}
	21 \DeclareRobustCommand\settowidth {\@settodim\wd}
\@settopoint	This macro takes the contents of the skip register that is supplied as its argument and removes the fractional part to make it a whole number of points. This can be used in class files to avoid values like 345.466666pt when calculating a dimension.
	22 \def\@settopoint#1{\divide#1\p@\multiply#1\p@}
	23 </2ekernel>

File o

ltfssbas.dtx

This file contains the main implementation of the ‘low level’ font selection commands. See other parts of the L^AT_EX distribution, or *The L^AT_EX Companion* for higher level documentation of the L^AT_EX ‘New’ Font Selection Scheme.

Warning: The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

24 Preliminary macros

We define a number of macros that will be used later.

\@nomath \@nomath is used by most macros that will have no effect in math mode. It issues a warning message.

```
1 {*2ekernel}
2 \def\@nomath#1{\relax\ifmmode
3   \@font@warning{Command \noexpand#1invalid in math mode}\fi}
```

\no@alphabet@error The macro \no@alphabet@error is called whenever the user requests a math *alphabet* that is not available in the current *version*. In math mode an error message is produced otherwise the command keeps silent. The argument is the name of the control sequence that identifies the math *alphabet*. The \relax at the beginning is necessary to prevent T_EX from scanning too far in certain situations.

```
4 \gdef\no@alphabet@error#1{\relax \ifmmode
5   \@latex@error{Math\space alphabet\space identifier\space
6     \noexpand#1is\space undefined\space in\space math\space
7     version\space ‘\math@version’}%
8   {Your\space requested\space math\space alphabet\space
9    is\space undefined\space in\space the\space current\space
10   math\space version.^^JCheck\space the\space spelling\space
11   or\space use\space the\space \noexpand\SetMathAlphabet\space
12   command.}
13 \fi}
```

\new@mathgroup \mathgroup We also give a new name to \newfam and \fam to avoid verbal confusion (see the introduction).²

```
14 \% \def\new@mathgroup{\alloc@8\mathgroup\chardef\sixt@n}
15 \let\mathgroup\fam
16 \% \let\newfam\new@mathgroup
17 \@onlypreamble\new@mathgroup
```

²For the same reason it seems advisable to \let\fam and \newfam equal to \relax, but this is commented out to retain compatibility to existing style files.

25 Macros for setting up the tables

```
\DeclareFontShape The macro \DeclareFontShape takes 6 arguments:  
18 \def\DeclareFontShape{\begingroup  
First we restore the catcodes of all characters used in the syntax.  
19   \nfss@catcodes  
We use \expandafter \endgroup to restore catcode in case something goes wrong  
with the argument parsing (suggested by Tim Van Zandt)  
  
\DeclareFontShape  
20   \expandafter\endgroup  
21   \DeclareFontShape@}  
22 \def\DeclareFontShape@#1#2#3#4#5#6{  
23   \expandafter\ifx\csname #1#2\endcsname\relax  
24     \@latex@error{Font family '#1#2' unknown}\@eha  
25   \else  
26     \expandafter  
27       \xdef\csname#1/#2/#3/#4\endcsname{\expandafter\noexpand  
28         \csname #5\endcsname}  
29   \def\reserved@a{#6}  
30   \global  
31   \expandafter\let\csname#5\expandafter\endcsname  
32     \ifx\reserved@a\empty  
33       \empty  
34     \else  
35       \reserved@a  
36     \fi  
37   \fi  
38 }  
  
\DeclareFixedFont Define a direct font switch that avoids all overhead.  
39 \def\DeclareFixedFont#1#2#3#4#5#6{  
40   \begingroup  
41     \math@fontsfase  
42     \everymath@size{  
43     \fontsize{#6}\z@  
44     \usefont{#2}{#3}{#4}{#5}  
45     \global\expandafter\let\expandafter#1\the\font  
46   \endgroup  
47 }  
  
\do@subst@correction  
48 \def\do@subst@correction{  
49   \xdef\subst@correction{  
50     \font@name  
51     \global\expandafter\font  
52       \csname \curr@fontshape/\f@size\endcsname  
53     \noexpand\fontname\font  
54   }\relax}  
Calling \subst@correction after the current group means calling it after we have  
loaded the substitution font which is done inside a group.  
55   \aftergroup\subst@correction  
56 }
```

```
\DeclareFontFamily
```

```
57 \def\DeclareFontFamily#1#2#3{%
58 % \@tempswafalse
59 % \def\reserved@b{#1}%
60 % \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
61 %           \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
62 % \cdp@list
63 % \if@tempswa
64 \@ifundefined{T@#1}%
65   {%
66     \@latex@error{Encoding scheme '#1' unknown}\@eha
67   }%
68 }
```

Now we have to define the macro $\langle \#1 \rangle + \langle \#2 \rangle$ to contain #3. But since most of the time #3 will be empty we use `\let` in a tricky way rather than a simple `\def` since this will save internal memory. We store the argument #3 in a temporary macro `\reserved@a`.

```
69 \def\reserved@a{#3}%

```

We compare `\reserved@a` with `\@empty`. If these two are the same we `\let` the ‘extra’ macro equal to `\@empty` which is not the same as doing a `\let` to `\reserved@a` — the latter would blow one extra memory location rather than reusing the one from `\@empty`.

```
70 \global
71 \expandafter\let\csname #1+#2\expandafter\endcsname
72   \ifx \reserved@a\@empty
73     \@empty
74   \else \reserved@a
75   \fi
76 }
77 }
```

`\cdp@list` We initialize the code page list to be empty.

```
78 \let\cdp@list\@empty
79 \onlypreamble\cdp@list
```

```
\cdp@elt
```

```
80 \let\cdp@elt\relax
81 \onlypreamble\cdp@elt
```

```
\DeclareFontEncoding
```

```
82 \def\DeclareFontEncoding{%
```

First we start with ignoring all blanks and newlines since every surplus space in the second or third argument will come out in a weird place in the document.

```
83 \begingroup
84 \nfss@catcodes
85 \expandafter\endgroup
86 \DeclareFontEncoding@}
87 \onlypreamble\DeclareFontEncoding
```

```

88 \def\DeclareFontEncoding#1#2#3{%
89   \expandafter
90   \ifx\csname T@#1\endcsname\relax
91     \def\cdp@elt{\noexpand\cdp@elt}%
92     \xdef\cdp@list{\cdp@list\cdp@elt{#1}%
93       {\default@family}{\default@series}%
94       {\default@shape}}%

```

To support encoding dependent commands (like accents) we initialise the command `\(encoding)-cmd` to be `\@changed@cmd`. (See `ltoutenc.dtx` for details.)

```

95   \expandafter\let\csname#1-cmd\endcsname\@changed@cmd
96 \else
97   \font@info{Redeclaring font encoding #1}%
98 \fi
99 \global\@namedef{T@#1}{#2}%
100 \global\@namedef{M@#1}{\default@M#3}%

```

Keep a record of the last encoding being declared:

```

101 \xdef\LastDeclaredEncoding{#1}%
102 }
103 \onlypreamble\DeclareFontEncoding@

```

`\LastDeclaredEncoding` The last encoding being declared by `\DeclareFontEncoding`.

```
104 \def\LastDeclaredEncoding{}
```

`\DeclareFontSubstitution`

```

105 \def\DeclareFontSubstitution#1#2#3#4{%
106   \expandafter
107   \ifx\csname T@#1\endcsname\relax
108     \latex@error{Encoding scheme '#1' unknown}\@eha
109   \else
110     \begingroup

```

We loop through the `\cdp@list` and rebuild it anew in `\toks@` thereby replacing the defaults for the encoding in question with the new defaults. It is important to store the encoding to test against expanded in `\reserved@a` since it might just be `\LastDeclaredEncoding` that is passed as #1.

```

111   \edef\reserved@a{#1}%
112   \toks@{%
113   \def\cdp@elt##1##2##3##4{%
114     \def\reserved@b{##1}%
115     \ifx\reserved@a\reserved@b

```

Here we use the new defaults but we use `##1` (i.e., the encoding name already stored previously) since we know that it is expanded.

```

116   \addto@hook\toks@{\cdp@elt{##1}{##2}{##3}{##4}}%
117   \else

```

If `\reserved@a` and `\reserved@b` differ then we simply copy from the old list to the new.

```

118   \addto@hook\toks@{\cdp@elt{##1}{##2}{##3}{##4}}%
119   \fi}%
120   \cdp@list

```

```

121      \xdef\cdp@list{\the\toks@}%
122      \endgroup
123      \global
124      \cnamedef{D@#1}{%
125          \def\default@family{#2}%
126          \def\default@series{#3}%
127          \def\default@shape{#4}%
128      }%
129  \fi
130 }
131 \onlypreamble\DeclareFontSubstitution

\DeclareFontEncodingDefaults
132 \def\DeclareFontEncodingDefaults#1#2{%
133   \ifx\relax#1\else
134     \ifx\default@T\empty\else
135       \font@info{Overwriting encoding scheme text defaults}%
136     \fi
137     \gdef\default@T{#1}%
138   \fi
139   \ifx\relax#2\else
140     \ifx\default@M\empty\else
141       \font@info{Overwriting encoding scheme math defaults}%
142     \fi
143     \gdef\default@M{#2}%
144   \fi
145 }
146 \onlypreamble\DeclareFontEncodingDefaults

\default@T
\default@M
147 \let\default@T\empty
148 \let\default@M\empty

\DeclarePreloadSizes
149 \def\DeclarePreloadSizes#1#2#3#4#5{%
150   \ifundefined{T@#1}%
151     {\@latex@error{Encoding scheme '#1' unknown}\@eha}%
152   }%

```

Don't know at the moment what this group here does!

```

153   \begingroup

```

We define a macro `\reserved@f3` that grabs the next *size* and loads the corresponding font. This is done by delimiting `\reserved@f`'s only argument by the token , (comma).

```

154   \def\reserved@f##1, {%

```

The end of the list will be detected when there are no more elements, i.e. when `\reserved@f`'s argument is empty. The trick used here is explained in Appendix D of the TeXbook: if the argument is empty the `\if` will select the first clause and `\let \reserved@f` equal to `\relax`. (We use the > character here since it cannot appear in font file names.)

```

155   \if>##1>%

```

³We cannot use `\tempa` since it is needed in `\pickup@font`.

```

156           \let\reserved@f\relax
157       \else
158           \xdef\font@name{\csname#1/#2/#3/#4##1\endcsname}%
159           \pickup@font

```

Otherwise, we define `\font@name` appropriately and call `\pickup@font` to do the work. Note that the requested `\curr@fontshape` combination must have been defined, or you will get an error. The definition of `\font@name` is carried out globally to be consistent with the rest of the code in this file.

```

160           \global\expandafter\let\font@name\relax
161       \fi

```

Now we forget the name of the font just loaded. More precisely, we set the corresponding control sequence to `\relax`. This means that later on, when the font is first used, the macro `\define@newfont` is called again to execute the ‘extra’ macro for this font.

```

162           \reserved@f}%

```

Finally we call `\reserved@f` again to process the next *size*. If `\reserved@f` was `\let` equal to `\relax` this will end the macro.

```

163           \reserved@f#5,%
164       \endgroup
165   }%
166 }
167 \onlypreamble\DeclarePreloadSizes

```

`\ifmath@fonts` We need a switch to decide if we have to switch math fonts. For this purpose we provide `\ifmath@fonts` that can be set to true or false by the `\S@...` macros depending on if math fonts are provided for this size or not. The default is of course to switch all fonts.

```

168 \newif\ifmath@fonts \math@fontstrue

```

`\DeclareMathSizes` `\DeclareMathSizes` takes the text size, math text size, math script size, and math scriptscript size as arguments and defines the right `\S@...` macro.

```

169 \def\DeclareMathSizes{%
170   \@ifstar{\@DeclareMathSizes\math@fontstrue}{%
171     {\@DeclareMathSizes{}}}
172 \onlypreamble\DeclareMathSizes

```

`\@DeclareMathSizes` This modification by Michael J. Downes on comp.text.tex on 2002/10/17 allows the user to have settings such as `\DeclareMathSizes{9.5dd}{9.5dd}{7.4dd}{6.6dd}`.

```

173 </2ekernel>
174 <latexrelease>\IncludeInRelease{2015/01/01}{\@DeclareMathSizes}%
175 <latexrelease>                                {Arbitrary units in \DeclareMathSizes}%
176 {*2ekernel | latexrelease}
177 \def\@DeclareMathSizes #1#2#3#4#5{%
178   \@defaultunits\dimen@ #2pt\relax\@nnil
179   \if $#3$%
180     \expandafter\let\csname S@\stripopt\dimen@\endcsname\math@fontstrue
181   \else

```

```

182      \Q@defaultunits\dimen@ii #3pt\relax\Qnnil
183      \Q@defaultunits\Qtempdima #4pt\relax\Qnnil
184      \Q@defaultunits\Qtempdimb #5pt\relax\Qnnil
185      \toks@\{\#1\}%
186      \expandafter\xdef\csname S@\strip@pt\dimen@\endcsname{%
187          \gdef\noexpand\tf@size{\strip@pt\dimen@ii}%
188          \gdef\noexpand\sf@size{\strip@pt\Qtempdima}%
189          \gdef\noexpand\ssf@size{\strip@pt\Qtempdimb}%
190          \the\toks@
191      }%
192  \fi
193 }%
194 </2ekernel | latexrelease>
195 <latexrelease>\EndIncludeInRelease
196 <latexrelease>\IncludeInRelease{0000/00/00}{\QDeclareMathSizes}%
197 <latexrelease>                                {Arbitrary units in \QDeclareMathSizes}%
198 <latexrelease>\def\QDeclareMathSizes#1#2#3#4#5{%
199 <latexrelease>      \Qdefaultunits\dimen@#2pt\relax\Qnnil
200 <latexrelease>      \if$#3$%
201 <latexrelease>          \expandafter \let
202 <latexrelease>              \csname S@\strip@pt\dimen@\endcsname
203 <latexrelease>              \math@fontsffalse
204 <latexrelease>      \else
205 <latexrelease>          \expandafter \gdef
206 <latexrelease>              \csname S@\strip@pt\dimen@\endcsname
207 <latexrelease>                  \gdef\tf@size{#3}\gdef\sf@size{#4}%
208 <latexrelease>                  \gdef\ssf@size{#5}%
209 <latexrelease>          #1%
210 <latexrelease>      }%
211 <latexrelease>  \fi}%
212 <latexrelease>\EndIncludeInRelease
213 <*2ekernel>
214 \onlypreamble\QDeclareMathSizes

```

26 Selecting a new font

26.1 Macros for the user

\fontencoding \f@encoding As we said in the introduction a font is described by four parameters. We first define macros to specify the wanted *family*, *series*, or *shape*. These are simply recorded in internal macros \f@family, \f@series, and \f@shape, resp. We use \edef's so that the arguments can also be macros.

```

215 \QDeclareRobustCommand\fontencoding[1]{%
216     \expandafter\ifx\csname T@\#1\endcsname\relax
217         \Q@latex@error{Encoding scheme '#1' unknown}\Qeha
218     \else
219         \edef\f@encoding{\#1}%
220         \ifx\cf@encoding\f@encoding

```

If the new encoding is the same as the old encoding we have nothing to do. However, in case we had a sequence of several encoding changes without a \selectfont in-between we can save processing by making sure that \enc@update is \relax.

```

221      \let\enc@update\relax
222      \else
```

If current and new encoding differ we define the macro `\enc@update` to contain all updates necessary at `\selectfont` time.

```

223      \let\enc@update\@enc@update
224      \fi
225      \fi
226 }
```

`\@enc@update`

```
227 \def\@enc@update{%
```

When `\@enc@update` is executed `\f@encoding` holds the encoding name for the new encoding and `\cf@encoding` the name of the last active encoding.

We start by setting the init command for encoding dependent macros to `\@changed@cmd`.

```

228      \expandafter
229      \let
230      \csname\cf@encoding -cmd\endcsname
231      \@changed@cmd
```

Then we turn the one for the new encoding to `\@current@cmd` (see `ltoutenc.dtx` for further explanations).

```

232      \expandafter
233      \let
234      \csname\f@encoding-cmd\endcsname
235      \@current@cmd
```

We execute the default settings `\default@T`, followed by the one for the new encoding.

```

236      \default@T
237      \csname T@\f@encoding\endcsname
```

Finally we change the default substitution values, disable `\enc@update` and make `\f@encoding` officially the current encoding.

```

238      \csname D@\f@encoding\endcsname
239      \let\enc@update\relax
240      \let\cf@encoding\f@encoding
241 }
```

`\enc@update` The default action in `\selectfont` is to do nothing.

```
242 \let\enc@update\relax
```

`\fontfamily`

```

243 \DeclareRobustCommand\fontfamily[1]{\edef\f@family{\#1}}
244 \DeclareRobustCommand\fontseries[1]{\edef\f@series{\#1}}
245 \DeclareRobustCommand\fontshape [1]{\edef\f@shape{\#1}}
```

`\fontshape` Some handy abbreviation if you want to get some particular font in the current size. If also the size should change one has to issue a `\fontsize` command first.

```

246 \DeclareRobustCommand\usefont[4]{\fontencoding{\#1}\fontfamily{\#2}%
247           \fontseries{\#3}\fontshape{\#4}\selectfont
248           \ignorespaces}
```

<code>\linespread</code>	The command <code>\linespread</code> changes the current <code>\baselinestretch</code> by calling <code>\set@fontsize</code> . The values for <code>\f@size</code> and <code>\f@baselineskip</code> will be left unchanged.
	249 <code>\DeclareRobustCommand\linespread[1]</code> 250 <code>{\set@fontsize{\#1}\f@size\f@baselineskip}</code>
<code>\fontsize</code>	We also define a macro that allows to specify a size. In this case, however, we also need the value of <code>\baselineskip</code> . As the first argument to <code>\set@fontsize</code> we pass the current value of <code>\baselinestretch</code> . This will either match the internal value (in which case nothing changes, or it will be an updated value due to a user change of that macro using <code>\renewcommand</code> . If we would pass the internal <code>\f@linespread</code> such a change would be effectively overwritten by a size change.
	251 <code>\DeclareRobustCommand\fontsize[2]</code> 252 <code>{\set@fontsize\baselinestretch{\#1}{\#2}}</code>
<code>\f@linespread</code>	This macro holds the current internal value for <code>\baselinestretch</code> .
	253 <code>\let\f@family\@empty</code> 254 <code>\let\f@series\@empty</code> 255 <code>\let\f@shape\@empty</code> 256 <code>\let\f@size\@empty</code> 257 <code>\let\f@baselineskip\@empty</code> 258 <code>\let\f@linespread\@empty</code>
<code>\cf@encoding</code>	
	259 <code>\let\f@encoding\@empty</code> 260 <code>\let\cf@encoding\@empty</code>
<code>\@defaultunits</code>	The function <code>\@defaultunits</code> when wrapped around a dimen or skip assignment supplies default units. Usage: <code>\@defaultunits\dimen@=#1pt\relax\@nnil</code> Note: the <code>\relax</code> is *important*. Other units can be substituted for the ‘pt’ if desired. We use <code>\remove@to@nnil</code> as an auxiliary macros for <code>\@defaultunits</code> . It just has to gobble the supplied default unit ‘pt’ or whatever, if it wasn’t used in the assignment.
	261 <code>\def\@defaultunits{\afterassignment\remove@to@nnil}</code>
<code>\strip@pt</code>	This macro strips the characters pt produced by using <code>\the</code> on a dimen register.
<code>\rem@pt</code>	
	262 <code>\begingroup</code> 263 <code>\catcode‘P=12</code> 264 <code>\catcode‘T=12</code> 265 <code>\lowercase{</code> 266 <code>\def\x{\def\rem@pt##1.##2PT{\ifnum##2>\z@.##2\fi}}</code> 267 <code>\expandafter\endgroup\x</code> 268 <code>\def\strip@pt{\expandafter\rem@pt\the}</code>
<code>\mathversion</code>	<code>\mathversion</code> takes the math <i>version</i> name as argument, defines <code>\math@version</code> appropriately and switches to the font selected forcing a call to <code>\glb@settings</code> if the <i>version</i> is known to the system.
<code>\math@version</code>	
	269 <code>\DeclareRobustCommand\mathversion[1]</code> 270 <code>{\@nomath\mathversion}</code>

```

271      \expandafter\ifx\csname mv@\#1\endcsname\relax
272      \@latex@error{Math version '#1' is not defined}\@eha\else
273      \edef\math@version{\#1}%

```

We need to force a math font setup both now and at the point where we return to the previous math version. Forcing a math font setup can simply be done by setting `\glb@currsize` to an invalid value since this will trigger the setup when the formula starts.

```
274      \gdef\glb@currsize{}%
```

When the scope of the current `\mathversion` ends we need to restore the old setup. However this time we need to force it directly at least if we are inside math, otherwise we could wait. Another way to enhance this code here is to do the setting only if the version really has changed after all. This might be interesting in case of `amstext` and `boldsymbol`.

```

275      \aftergroup\glb@settings
276      \fi}

```

If `TEX` would support a hook just before the end of a formula (opposite of `\everymath` so to speak) the implementation of the algorithm would be much simpler because in that case we would set up the correct math fonts at this point without having to worry about incorrect settings due to nesting. The same would be true if in `LATEX` the use of `$` (as the primitive `TEX` command) would be impossible and instead only a higher-level interface would be available. Note that this does not mean that a `$` couldn't be the short-hand for starting and stopping that higher-level interface, it only means that the direct `TEX` function must be hidden.

Anyway, since we don't have this and won't have it in `LATEX 2 ε` we need to implement it in a somewhat slower way.

We test for the current math font setup on entry of a formula, i.e., on the hooks `\everymath` and `\everydisplay`. But since these hooks may contain user data we provide ourselves with an internal version of these hooks which stays frozen.

<code>\frozen@everymath</code>	New internal names for <code>\everymath</code> and <code>\everydisplay</code> .
<code>\frozen@everydisplay</code>	<pre> 277 \let\frozen@everymath\everymath 278 \let\frozen@everydisplay\everydisplay </pre>
<code>\everymath</code>	Now we provide now user hooks that will be called in the frozen internals.
<code>\everydisplay</code>	<pre> 279 \newtoks\everymath 280 \newtoks\everydisplay </pre>
<code>\frozen@everymath</code>	Now we define the behaviour of the frozen hooks: first check the math setup then call the user hook.
	<pre> 281 \frozen@everymath = {\check@mathfonts 282 \the\everymath} </pre>
<code>\frozen@everydisplay</code>	Ditto for the display hook.
	<pre> 283 \frozen@everydisplay = {\check@mathfonts 284 \the\everydisplay} </pre>
<code>\curr@math@size</code>	This holds locally the current math size.
	<pre> 285 \let\curr@math@size\empty </pre>

26.2 Macros for loading fonts

- \pickup@font The macro \pickup@font which is used in \selectfont is very simple: if the font name is undefined (i.e. not known yet) it calls \define@newfont to load it.
- ```
286 \def\pickup@font{%
287 \expandafter \ifx \font@name \relax
288 \define@newfont
289 \fi}
```
- \split@name \pickup@font assumes that \font@name is set but it is sometimes called when \f@family, \f@series, \f@shape, or \f@size may have the wrong settings (see, e.g., the definition of \getanddefine@fonts). Therefore we need a macro to extract font *family*, *series*, *shape*, and *size* from the font name. To this end we define \split@name which takes the font name as a list of characters of \catcode 12 (without the backslash at the beginning) delimited by the special control sequence \nil. This is not very complicated: we first ensure that / has the right \catcode
- ```
290 {\catcode`\/=12
```
- and define \split@name so that it will define our private \f@encoding, \f@family, \f@series, \f@shape, and \f@size macros.
- ```
291 \gdef\split@name#1/#2/#3/#4/#5\@nil{\def\f@encoding{#1}%
292 \def\f@family{#2}%
293 \def\f@series{#3}%
294 \def\f@shape{#4}%
295 \def\f@size{#5}}}
```
- \curr@fontshape Abbreviation which may get removed again for speed.
- ```
296 \def\curr@fontshape{\f@encoding/\f@family/\f@series/\f@shape}
```
- \define@newfont Now we can tackle the problem of defining a new font.
- ```
297 \def\define@newfont{%
```
- We have already mentioned that the token list that \split@name will get as argument must not start with a backslash. To reach this goal we will set the \escapechar to -1 so that the \string primitive will not generate an escape character. To keep this change local we open a group. We use \begingroup for this purpose since \define@newfont might be called in math mode, and an empty \bgroup...\egroup would add an empty Ord atom to the math list and thus affect the spacing.
- Also locally redefine \typeout so that ‘No file ...fd’ Warnings become Font Info message just sent to the log file.
- ```
298 \begingroup
299   \let\typeout\@font@info
300   \escapechar\m@ne
```
- Then we extract *encoding scheme*, *family*, *series*, *shape*, and *size* from the font name. Note the four \expandafter’s so that \font@name is expanded first, then \string, and finally \split@name.
- ```
301 \expandafter\expandafter\expandafter
302 \split@name\expandafter\string\font@name\@nil
```

If the `\curr@fontshape` combination is not available, (i.e. undefined) we call the macro `\wrong@fontshape` to take care of this case. Otherwise `\extract@font` will load the external font for us.

```
303 % \expandafter\ifx
304 % \csname\curr@fontshape\endcsname \relax
305 % \try@load@fontshape % try always
306 % \fi
307 \expandafter\ifx
308 \csname\curr@fontshape\endcsname \relax
309 \wrong@fontshape\else
```

To allow substitution we call the `curr@fontshape` macro which usually will expand to `\relax` but may hold code for substitution (see `\subst@fontshape` definition).

```
310 % \csname\curr@fontshape\endcsname
311 \extract@font\fi
```

We are nearly finished and must only restore the `\escapechar` by closing the group.

```
312 \endgroup}
313 \def\try@load@fontshape{%
314 \expandafter
315 \ifx\csname\f@encoding+\f@family\endcsname\relax
316 \@font@info{Trying to load font information for
317 \f@encoding+\f@family}%
318 }
```

We predefine this combination to be `\empty` which means that next time we don't try again unnecessary in case we don't find a `.fd` file. If the file contains a `\DeclareFontFamily` command than this setting will be overwritten.

```
318 \global\expandafter\let
319 \csname\f@encoding+\f@family\endcsname\empty
```

Set the catcodes used in the syntax, but do it only once (this will be restored at the end of the font loading group).

```
320 \nfss@catcodes
321 \let\nfss@catcodes\relax
```

For increased portability make the external filename monocase, but look for the (old style) mixed case filename if the first attempt fails.

On any monocase system this means that the file is looked for twice which takes up time and string space, but at least for this release Check for both names to give people time to re-install their private fd files with lowercase names.

```
322 \edef\reserved@a{%
323 \lowercase{%
324 \noexpand\InputIfFileExists{\f@encoding\f@family.fd}}}}
325 \reserved@a\relax
326 {\@input{\f@encoding\f@family.fd}}%
327 }
```

- `\nfss@catcodes` This macro should contain the standard `\catcode` assignments to all characters which are used in the commands found in an `.fd` file and which might have special `\catcodes` in the middle of a document. If necessary, this list can be extended in a package file using a suitable number of `\expandafter`, i.e.,

```
\expandafter\def\expandafter\nfss@catcodes
\expandafter{\nfss@catcodes <additional settings>}
```

Note, that this macro might get executed several times since it is also called by `\DeclareFontShape`, thus it probably should not be misused as a general purpose hook.

```
328 \def\nfss@catcodes{%
```

We start by making @ a letter and ignoring all blanks and newlines.

```
329 \makeatletter
330 \catcode`\ 9%
331 \catcode`\^I9%
332 \catcode`\^M9%
```

Then we set up \, {, }, # and % in case an .fd file is loaded during a verbatim environment.

```
333 \catcode`\\z@
334 \catcode`\{\@ne
335 \catcode`\}\tw@
336 \catcode`\#%
337 \catcode`\^%
338 \catcode`\%14%
```

The we make sure that the important syntax parts have the right `\catcode`.

```
339 \@makeother\<%
340 \@makeother\>%
341 \@makeother*%
342 \@makeother\.%%
343 \@makeother\-%%
344 \@makeother\/%%
345 \@makeother\[%%
346 \@makeother\]%
347 \@makeother\%
348 \@makeother\%
349 \@makeother\%"%
350 }
```

`\DeclareErrorFont` Declare the last resort shape! We assume that in this fontshape there is a 10pt font but it doesn't really matter. We only loose one macro name if the assumption is false. But at least the font should be there!

```
351 </2ekernel>
352 {*2ekernel | latexrelease}
353 <latexrelease>\IncludeInRelease{2019/10/01}%
354 <latexrelease> {\DeclareErrorFont}{No side effects please}%
355 \def\DeclareErrorFont#1#2#3#4#5{%
356 \xdef\error@fontshape{%
357 \noexpand\expandafter\noexpand\split@name\noexpand\string
358 \expandafter\noexpand\csname#1/#2/#3/#4/#5\endcsname
359 \noexpand\@nil}%
360 }
```

Initialize all those internal variables which may or may not have values in the first seconds of NFSS' bootstrapping process. Later on such values will be updated when an encoding is selected, etc.

We definitely don't want to set `\f@encoding`; we can set all the others since if they are left "blank" any selection would grab "error default values" as well. However, this probably should go also—and now it did.

```
360 \% \gdef\f@encoding{#1}%
```

```

361 \gdef\default@family{#2}%
362 \gdef\default@series{#3}%
363 \gdef\default@shape{#4}%
364 }
365 </2ekernel | latexrelease>
366 <latexrelease>\EndIncludeInRelease
367 <latexrelease>\IncludeInRelease{0000/00/00}%
368 <latexrelease> {\DeclareErrorFont}{No side effects please}%
369 <latexrelease>
370 <latexrelease>\def\DeclareErrorFont#1#2#3#4#5{%
371 <latexrelease> \xdef\error@fontshape{%
372 <latexrelease> \noexpand\expandafter\noexpand\split@name\noexpand\string
373 <latexrelease> \expandafter\noexpand\csname#1/#2/#3/#4/#5\endcsname
374 <latexrelease> \noexpand\@nil}%
375 <latexrelease> \gdef\default@family{#2}%
376 <latexrelease> \gdef\default@series{#3}%
377 <latexrelease> \gdef\default@shape{#4}%
378 <latexrelease> \global\let\f@family\default@family
379 <latexrelease> \global\let\f@series\default@series
380 <latexrelease> \global\let\f@shape\default@shape
381 <latexrelease> \gdef\f@size{#5}%
382 <latexrelease> \gdef\f@baselineskip{#5pt}%
383 <latexrelease>}
384 <latexrelease>\EndIncludeInRelease
385 <*2ekernel>
386 \onlypreamble\DeclareErrorFont

```

**\wrong@fontshape** Before we come to the macro `\extract@font` we have to take care of unknown `\curr@fontshape` combinations. The general strategy is to issue a warning and to try a default *shape*, then a default *series*, and finally a default *family*. If this last one also fails TeX will go into an infinite loop. But if the defaults are set incorrectly one deserves nothing else!

```

387 </2ekernel>
388 <latexrelease>\IncludeInRelease{2015/01/01}{\wrong@fontshape}%
389 <latexrelease> {Font substitution in preamble}%
390 <*2ekernel | latexrelease>
391 \def\wrong@fontshape{%
392 \csname D@\f@encoding\endcsname % install defaults if in math

```

We remember the wanted `\curr@fontshape` combination which we will need in a moment.

```

393 \edef\reserved@a{\csname\curr@fontshape\endcsname}%
394 \ifx\last@fontshape\reserved@a
395 \errmessage{Corrupted NFSS tables}%
396 \error@fontshape
397 \else

```

Then we warn the user about the mess and set the shape to its default.

```
398 \let\f@shape\default@shape
```

If the combination is not known, try the default *series*.

```
399 \expandafter\ifx\csname\curr@fontshape\endcsname\relax
400 \let\f@series\default@series
```

If this is still undefined, try the default *family*. Otherwise give up. We never try to change the encoding scheme!

```
401 \expandafter
402 \ifx\csname\curr@fontshape\endcsname\relax
403 \let\f@family\default@family
```

If we change the font family and we are in the preamble then the corresponding .fd file may not been loaded yet. Therefore we try this now. Otherwise equating the requested font shape with the finally selected fontshape below will fail and can result in “NFSS tables corrupted”. After begin document that will not happen as all .fd files involved in substitution are loaded at \begin{document}.

```
404 \begingroup
405 \try@load@fontshape
406 \endgroup
407 \fi \fi
408 \fi
```

At this point a valid \curr@fontshape combination must have been found. We inform the user about this fact.

The \expandafter\string here stops TeX adding the space that it usually puts after command names in messages. The similar construction with \undefined just produces ‘undefined’, but saves a few tokens.

\@wrong@font@char is locally redefined in \UseTextSymbol from its normal (empty) definition, to report the symbol generating the font switch.

```
409 \@font@warning{Font shape ‘\expandafter\string\reserved@a’
410 \expandafter\@gobble\string\@undefined\MessageBreak
411 using ‘\curr@fontshape’ instead\@wrong@font@char}%
412 \global\let\last@fontshape\reserved@a
```

We change \@defaultsubs to produce a warning at the end of the document.

The macro \@defaultsubs is initially \relax but gets changed here if some default font substitution happens. It is then executed in \enddocument.

```
413 \gdef\@defaultsubs{%
414 \@font@warning{Some font shapes were not available, defaults
415 substituted.\@gobbletwo}}%
```

If we substitute a \curr@fontshape combination by the default one we don’t want the warning to be printed out whenever this (unknown) combination is used. Therefore we globally \let the macro corresponding to the wanted combination equal to its substitution. This requires the use of four \expandafter’s since \csname...\endcsname has to be expanded before \reserved@a (i.e. the requested combination), and this must happen before the \let is executed.

```
416 \global\expandafter\expandafter\expandafter\let
417 \expandafter\reserved@a
418 \csname\curr@fontshape\endcsname
```

Now we can redefine \font@name accordingly. This *must* be done globally since it might occur in the group opened by \define@newfont. If we would this definition were local the closing \endgroup there would restore the old meaning of \font@name and then switch to the wrong font at the end of \selectfont although the correct font was loaded.

```
419 \xdef\font@name{%
420 \csname\curr@fontshape\f@size\endcsname}%
```

The last thing this macro does is to call `\pickup@font` again to load the font if it is not defined yet. At this point this code will loop endlessly if the defaults are not well defined.

```

421 \pickup@font}
422 </2ekernel | latexrelease>
423 <latexrelease>\EndIncludeInRelease
424 <latexrelease>\IncludeInRelease{0000/00/00}{\wrong@fontshape}%
425 <latexrelease> {Font substituation in preamble}%
426 <latexrelease>\def\wrong@fontshape{%
427 <latexrelease> \csname D@\f@encoding\endcsname
428 <latexrelease> \edef\reserved@a{\csname\curr@fontshape\endcsname}%
429 <latexrelease> \ifx\last@fontshape\reserved@a
430 <latexrelease> \errmessage{Corrupted NFSS tables}%
431 <latexrelease> \error@fontshape
432 <latexrelease> \else
433 <latexrelease> \let\f@shape\default@shape
434 <latexrelease> \expandafter\ifx\csname\curr@fontshape\endcsname\relax
435 <latexrelease> \let\f@series\default@series
436 <latexrelease> \expandafter
437 <latexrelease> \ifx\csname\curr@fontshape\endcsname\relax
438 <latexrelease> \let\f@family\default@family
439 <latexrelease> \fi \fi
440 <latexrelease> \fi
441 <latexrelease> \font@warning{Font shape
442 <latexrelease> '\expandafter\string\reserved@a'
443 <latexrelease> \expandafter\@gobble\string\@undefined
444 <latexrelease> \MessageBreak
445 <latexrelease> using '\curr@fontshape' instead\@wrong@font@char}%
446 <latexrelease> \global\let\last@fontshape\reserved@a
447 <latexrelease> \gdef\@defaultsubs{%
448 <latexrelease> \font@warning{Some font shapes were not available,
449 <latexrelease> defaults substituted.\@gobbletwo}}%
450 <latexrelease> \global\expandafter\expandafter\expandafter\let
451 <latexrelease> \expandafter\reserved@a
452 <latexrelease> \csname\curr@fontshape\endcsname
453 <latexrelease> \xdef\font@name{%
454 <latexrelease> \csname\curr@fontshape/\f@size\endcsname}%
455 <latexrelease> \pickup@font}
456 <latexrelease>\EndIncludeInRelease
457 <2ekernel>

```

`\@wrong@font@char` Normally empty but redefined in `\UseTextSymbol` so that the Font shape undefined message can refer to the symbol causing the problem.

```
458 \let\@wrong@font@char\empty
```

`\@defaultsubs` See above.

```
459 \let\@defaultsubs\relax
```

`\strip@prefix` In `\extract@font` we will need a way to recover the replacement text of a macro. This is done by the primitive `\meaning` together with the macro `\strip@prefix` (for the details see appendix D of the T<sub>E</sub>Xbook, p. 382).

```
460 \def\strip@prefix#1>{}
```

## 27 Assigning math fonts to *versions*

\install@mathalphabet This is just another name for \gdef but we can redefine it if necessary later on.  
461 \let\install@mathalphabet\gdef

\math@fonts  
462 \let\math@fonts\empty

\select@group \select@group has four arguments: the new *math alphabet identifier* (a control sequence), the *math group number*, the extra macro for math mode and the \curr@fontshape definition macro name. We first check if we are in math mode.

463 \% \def\select@group#1#2#3{\relax\ifmmode  
We do these things locally using \begingroup instead of \bgroup to avoid the appearance of an empty Ord atom on the math list.  
464 \% \begingroup  
We set the math fonts for the *family* in question by calling \getanddefine@fonts in the correct environment.  
465 \% \escapechar\m@ne  
466 \% \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%  
We globally select the math fonts...  
467 \% \globaldefs\one \math@fonts  
... and close the group to restore \globaldefs and \escapechar.  
468 \% \endgroup  
As long as no *size* or *version* change occurs the *math alphabet identifier* should simply switch to the installed *math group* instead of calling \select@group unnecessarily. So we globally redefine the first argument (the new *math alphabet identifier*) to expand into a \mathgroup switch and then select this *alphabet*. Note that this redefinition will be overwritten by the next call to a *version* macro.  
The original code for the end of \select@group was

```
\gdef#1{#3\mathgroup #2}#1\fi}
```

i.e. first redefining the *math alphabet identifier* and then calling the new definition to switch to the wanted *math group*. Now we define the *math alphabet identifier* as a call to the \use@mathgroup command.

```
469 \% \xdef#1{\noexpand\use@mathgroup\noexpand#2%
470 \% {\number\csname c@mv@\math@version\endcsname}}%
```

But this is not sufficient, as we learned the hard way. The problem here is that the loading of the fonts that comprise the alphabet identifier #1, as well as the necessary math font assignments is deferred until it is used. This is OK so far, but if the fonts are switched within the current formula (which may happen if a sub-formula is a box that contains a math version switch) the font assignments for #1 are not restored unless #1 is used again. This is disastrous since TeX sees the wrong fonts at the end of the math formula, when it converts the math list into a horizontal list.

This is taken into account as follows: When a math alphabet identifier is used for the first time in a certain version it modifies the corresponding macro \mv@*version* so that it calls \getanddefine@fonts directly in future as well.

We use the macro `\extract@alph@from@version` to do this. It takes the math alphabet identifier #1 and the math version macro as arguments.

```
471 % \expandafter\extract@alph@from@version
472 % \csname mv@\math@version\expandafter\endcsname
473 % \expandafter{\number\csname c@mv@\math@version\endcsname}%
474 % #1%
475 % \stepcounter{mv@\math@version}%
```

Finally, it is not possible to simply call the new definition since we have an argument (the third argument of `\use@mathgroup` or more exactly the argument of `\math@egroup` if the `margid` option is in force) which would swallow our closing `\fi`. So we use the `\expandafter` technique to remove the `\fi` before the `\use@mathgroup` is expanded.

```
476 %\expandafter #1\fi}
```

`\extract@alph@from@version` We proceed to the definition of the macro `\extract@alph@from@version`. As stated above, it takes a math alphabet identifier and a math version macro (e.g. `\mv@normal`) as its arguments.

```
477 \def\extract@alph@from@version#1#2#3{%
```

To extract and replace the definition of math alphabet identifier #3 in macro #1 we have to recall how this definition looks like: Somewhere in the replacement text of #1 there is the sequence

```
\install@mathalphabet<math alphabet identifier> #3{%
 Definitions for }#3}
```

Hence, the first thing we do is to extract the tokens preceding this definitions, the definition itself, and the tokens following it. To this end we define one auxiliary macro `\reserved@a`.

```
478 \def\reserved@a##1\install@mathalphabet#3##2##3\@nil{%
```

When `\reserved@a` is expanded, it will have the tokens preceding the definition in question in its first argument (#1), the following tokens in its third argument (#3), and the replacement text for the math alphabet identifier #3 in its second argument. (#2). This is then recorded for later use in a temporary macro `\reserved@b`.

```
479 \def\reserved@b{##2}{%
```

Additionally, we define a macro `\reserved@c` to reconstruct the definitions for the math version in question from the tokens that will remain unchanged (#1 and #3) and the yet to build new definitions for the math alphabet identifier #3.

```
480 \def\reserved@c####1{\gdef#1{##1####1##3}}{%
```

Then we execute our auxiliary macro.

```
481 \expandafter\reserved@a#1\@nil
```

OK, so now we have to build the new definition for #3. To do so, we first extract the interesting parts out of the old one. The old definition looks like:

```
\select@group<math alphabet identifier>
 <math group number><math extra part>
 <curr@fontshape definition>
```

So we define a new temporary macro `\reserved@a` that extracts these parts.

```
482 \def\reserved@a\select@group#3##1##2\@nil{%
```

This macro can now directly rebuild the math version definition by calling `\reserved@c`:

```
483 \reserved@c{%
484 \getanddefine@fonts{#2}##2%
485 \install@mathalphabet#3{%
486 \relax\ifmmode \else \non@alpherr#3\fi
487 \use@mathgroup##1{#2}}}}%
```

In addition it defines the alphabet the way it should be used from now on.

```
488 \gdef#3{\relax\ifmmode \else \non@alpherr#3\fi
489 \use@mathgroup##1{#2}}}}%
```

Finally, we only have to call this macro `\reserved@a` on the old definitions recorded in `\reserved@b`:

```
490 \expandafter\reserved@a\reserved@b\@nil
491 }
```

`\math@bgroup` `\math@egroup` Here are the default definitions for `\math@bgroup` and `\math@egroup`. We use `\bgroup` instead of `\begin{group}` to avoid ‘leaking out’ of style changes. This has the side effect of always producing mathord atoms.

```
492 \let\math@bgroup\bgroup
493 \def\math@egroup#1{\egroup}
```

`\calculate@math@sizes` Here is the default definition for `\calculate@math@sizes` a more elaborate interface is under testing in `mthscale.sty`.

```
494 \gdef\calculate@math@sizes{%
495 \@font@info{Calculating\space math\space sizes\space for\space
496 size\space <\f@size>}}%
497 \dimen@\f@size \p@
498 \tempdima \defaultscriptratio \dimen@
499 \dimen@ \defaultscriptscriptratio \dimen@
500 \expandafter\xdef\csname S@\f@size\endcsname{%
501 \gdef\noexpand\sf@size{\f@size}%
502 \gdef\noexpand\sf@size{\strip@pt\tempdima}%
503 \gdef\noexpand\ssf@size{\strip@pt\dimen@}%
504 \noexpand\math@fonttrue}}
```

`\defaultscriptratio` The default ratio for math sizes is:

`\defaultscriptscriptratio` 1 to `\defaultscriptratio` to `\defaultscriptscriptratio`.

By default this is 1 to .7 to .5.

```
505 \def\defaultscriptratio{.7}
506 \def\defaultscriptscriptratio{.5}
```

`\noaccents@` If we don’t have a definition for `\noaccents@` we provide a dummy.

```
507 \ifx\noaccents@\undefined
508 \let\noaccents@\empty
509 \fi
```

`\showhyphens` The `\showhyphens` command must be redefined since the version in `plain.tex` uses `\tenrm`. We have also made some further adjustments for its use in L<sup>A</sup>T<sub>E</sub>X.

```
510 </2ekernel>
511 <latexrelease>\IncludeInRelease{2017/01/01}{\showhyphens}%
512 <latexrelease> {XeTeX support for \showhyphens}%
513 <*2ekernel | latexrelease>
514 \ifx\XeTeXcharclass\undefined
```

Version for engines other than Xe<sup>T</sup>E<sub>X</sub>.

```
515 \DeclareRobustCommand\showhyphens[1]{%
516 \setbox0\vbox{%
517 \color@begingroup
518 \everypar{}%
519 \parfillskip\z@skip\hsize\maxdimen
520 \normalfont
521 \pretolerance\m@ne\tolerance\m@ne\hbadness\z@\showboxdepth\z@\ #1%
522 \color@endgroup}%
523 \else
```

Xe<sup>T</sup>E<sub>X</sub> version. When using system fonts Xe<sup>T</sup>E<sub>X</sub> reports consecutive runs of characters as a single item in box logging, which means the standard \showhyphens does not work. This version typesets the text into a narrow box to force hyphenation and then reconstructs a horizontal list with explicit hyphens to generate the display. Note that the lmr OpenType font is forced, this works even if the characters are not in the font as hyphenation is attempted due to the width of the space and hyphen character. It may generate spurious Missing Character warnings in the log, these are however suppressed from the terminal output by ensuring that \tracingonline is locally zero.

```
524 \DeclareRobustCommand\showhyphens[1]{%
525 \setbox0\vbox{%
526 \usefont{TU}{lmr}{m}{n}%
527 \hsize 1sp %
528 \hbadness\@M
529 \hfuzz\maxdimen
530 \tracingonline\z@%
531 \everypar{}%
532 \leftskip\z@skip
533 \rightskip\z@skip
534 \parfillskip\z@skip
535 \hyphenpenalty=-\@M
536 \pretolerance\m@ne
537 \interlinepenalty\z@
538 \clubpenalty\z@
539 \widowpenalty\z@
540 \brokenpenalty1127 %
541 \setbox\z@\hbox{}%
542 \noindent
543 \hskip\z@skip
544 #1%
545 \par}
```

Note here we stop the loop if made no progress, non-removable items may mean that we can not process the whole list (which would be testable as \lastnodetype=-1).

```
546 \loop
547 \tempswafalse
548 \ifnum\lastnodetype=11\unskip\tempswatrue\fi
549 \ifnum\lastnodetype=12\unkern\tempswatrue\fi
550 \ifnum\lastnodetype=13 %
551 \count@\lastpenalty
552 \unpenalty\tempswatrue
```

```

553 \fi
554 \ifnum\lastnodetype=\@ne
555 \setbox\tw@\lastbox\@tempswatru
556 \setbox0\hbox{\unhbox\tw@\unskip\unskip\unpenalty
557 \ifnum\count@=1127 \else\ \fi
558 \unhbox0}%
559 \count@\z@
560 \fi
561 \if@tempswa
562 \repeat
563 \hbadness\z@
564 \hsize\maxdimen
565 \showboxdepth\z@
566 \tolerance\m@ne
567 \hyphenpenalty\z@
568 \noindent\unhbox\z@
569 }}
570 \fi
571 </2ekernel | latexrelease>
572 <latexrelease>\EndIncludeInRelease
573 <latexrelease>\IncludeInRelease{0000/00/00}{\showhyphens}%
574 <latexrelease> {XeTeX support for \showhyphens}%
575 <latexrelease>\gdef\showhyphens#1{%
576 <latexrelease> \setbox0\vbox{%
577 <latexrelease> \color@begingroup
578 <latexrelease> \everypar{}%
579 <latexrelease> \parfillskip\z@skip\hsize\maxdimen
580 <latexrelease> \normalfont
581 <latexrelease> \pretolerance\m@ne\tolerance\m@ne
582 <latexrelease> \hbadness\z@\showboxdepth\z@\ #1%
583 <latexrelease> \color@endgroup}%
584 <latexrelease>\EndIncludeInRelease
585 <*2ekernel>

\addto@hook We need a macro to add tokens to a hook.
586 \long\def\addto@hook#1#2{#1\expandafter{\the#1#2}}

\@vpt
587 \def\@vpt{5}

\@vipt
588 \def\@vipt{6}

\@viipt
589 \def\@viipt{7}

\@viiipt
590 \def\@viiipt{8}

\@ixpt
591 \def\@ixpt{9}

```

```
\@xpt
592 \def\@xpt{10}

\@xipt
593 \def\@xipt{10.95}

\@xiipt
594 \def\@xiipt{12}

\@xivpt
595 \def\@xivpt{14.4}

\@xviipt
596 \def\@xviipt{17.28}

\@xxpt
597 \def\@xxpt{20.74}

\@xxvpt
598 \def\@xxvpt{24.88}

599 ⟨/2ekernel⟩
```

## File p

# ltfsstrc.dtx

## 28 Introduction

This package contains the code for tracing font loading and font changes. It basically overlays some of the low-level functions of NFSS with additional code used for tracing.

The package accepts the following options:

**errorshow** Write all information about font changes etc. only to the transcript file unless an error happens. This means that information about font substitution will not be shown on the terminal.

**warningshow** Show all NFSS warnings on the terminal. This setting corresponds to the default behaviour of NFSS if the **tracefnt** package is *not* loaded!

**infoshow** Show all NFSS warning and all NFSS info messages (that are normally only written to the transcript file) also on the terminal. This is the default if the **tracefnt** package is loaded.

**debugshow** In addition to **infoshow** show also changing of math fonts as far as possible (this option can produce a large amount of output).

**loading** Show the name of external fonts when they are loaded. This option shows only “newly” loaded fonts not those already preloaded in the format or the class file before the **tracefnt** package became active.

**pausing** Turn all font warnings into errors so that L<sup>A</sup>T<sub>E</sub>X will stop.

## 29 A driver for this document

The next bit of code contains the documentation driver file for T<sub>E</sub>X, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

When this file is processed directly by L<sup>A</sup>T<sub>E</sub>X this will produce the documentation as well.

```
1 {*driver}
2 \documentclass{ltxdoc}
3
4
5 %\OnlyDescription % comment out for implementation details
6
7 \begin{document}
8 \DocInput{ltfsstrc.dtx}
9 \end{document}
10
```

## 30 The Implementation

**Warning:** Read the macro documentation with a grain of salt. It is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

If we are making a package file it is a good idea to test whether we are running under 2e. This code is actually placed at the very beginning of this file for easier maintenance, thus commented out here.

```
11 <*package>
12 %\NeedsTeXFormat{LaTeX2e}
13 %\ProvidesPackage{tracefnt}[??/?/? v?.??
14 % Standard LaTeX package (font tracing)]
15 </package>
```

The `debug` module makes use of commands contained in a special package file named `trace.sty`.<sup>4</sup>

```
16 <+debug> \input trace.sty
```

## 31 Handling Options

\tracingfonts Here is the definition of the integer register for the font trace. As a default in a package file we use 1 to give error messages if fonts are substituted. If this code is used for debugging or tracing reasons in the format file (i.e. in `fam.dtx`) we use 0 as the default. But if no font trace is used we build a definition that will produce a warning message.

```
17 <*2ekernel>
18 \def\tracingfonts{%
19 \@font@warning{Command \noexpand\tracingfonts
20 not provided.\MessageBreak
21 Use the ‘tracefnt’ package.\MessageBreak Command found:}%
22 \count@}
23 </2ekernel>
```

The `\count@` in the line above will remove the number after `\tracingfonts`. Note that this definition will be overwritten by the next line if one of these modules are included.

```
24 <*package,trace,debug>
25 \newcount\tracingfonts
26 \tracingfonts=0
27 </package,trace,debug>
```

The option `errorshow` turns off all warnings so that only real errors are shown. `warningshow` corresponds to the NFSS default (when `tracefnt` is not loaded). `infoshow` is the default for this package here; and `debugshow`, `loading`, and `pausing` extend the amount of information even further.

```
28 <*package>
29 \DeclareOption{errorshow}{%
30 \def\@font@info#1{%
31 \GenericInfo{(Font)\@spaces\@spaces\@spaces\space\space}{}%
```

---

<sup>4</sup>This package is not in distribution at the moment (and probably doesn't work any longer). Think of this part of the code as being historical artefacts.

```

32 {LaTeX Font Info: \space\space\space#1} }%
33 \def\@font@warning#1{%
34 \GenericInfo{(Font)}\@spaces\@spaces\@spaces\space\space}%
35 {LaTeX Font Warning: #1} }%
36 }

37 \DeclareOption{warningshow}{%
38 \def\@font@info#1{%
39 \GenericInfo{Font}\@spaces\@spaces\@spaces\space\space}%
40 {LaTeX Font Info: \space\space\space#1} }%
41 \def\@font@warning#1{%
42 \GenericWarning{Font}\@spaces\@spaces\@spaces\space\space}%
43 {LaTeX Font Warning: #1} }%
44 }

45 \DeclareOption{infoshow}{%
46 \def\@font@info#1{%
47 \GenericWarning{Font}\@spaces\@spaces\@spaces\space\space}%
48 {LaTeX Font Info: \space\space\space#1} }%
49 \def\@font@warning#1{%
50 \GenericWarning{Font}\@spaces\@spaces\@spaces\space\space}%
51 {LaTeX Font Warning: #1} }%
52 }

53 \DeclareOption{loading}{%
54 \tracingfonts\tw@
55 }

56 \DeclareOption{debugshow}{%
57 \ExecuteOptions{infoshow}%
58 \tracingfonts\thr@@
59 }

60 \DeclareOption{pausing}{%
61 \def\@font@warning#1{%
62 \GenericError
63 {(Font)}\@spaces\@spaces\@spaces\space\space}%
64 {LaTeX Font Warning: #1} }%
65 {See the LaTeX Companion for details.} }%
66 {I'll stop for every LaTeX Font Warning because
67 you requested\MessageBreak the 'pausing' option
68 to the tracefnt package.} }%
69 }

```

We make `infoshow` the default, which in turn defines `\font@warning` and `\font@info`.

```

70 \ExecuteOptions{infoshow}
71 \ProcessOptions
72 </package>

```

We also need a default definition inside the kernel:

```

73 <*2ekernel>
74 \def\@font@info#1{%
75 \GenericInfo{Font}\@spaces\@spaces\@spaces\space\space}%
76 {LaTeX Font Info: \space\space\space#1} }%
77 \def\@font@warning#1{%
78 \GenericWarning{Font}\@spaces\@spaces\@spaces\space\space}%

```

```

79 {LaTeX Font Warning: #1} }%
80 </2ekernel>

```

## 32 Macros common to fam.tex and tracefnt.sty

In the first versions of `tracefnt.dtx` some macros of `fam.dtx`<sup>5</sup> were redefined to include the extra tracing information. Now these macros are all defined in this file (i.e. removed from `fam.dtx`) and different production versions can be obtained simply by specifying a different set of modules to include when generating `ltfss.dtx`.

### 32.1 General font loading

`\extract@font` This macro organizes the font loading. It first calls `\get@external@font` which will return in `\external@font` the name of the external font file (the `.tfm`) as it was determined by the NFSS tables.

```

81 (*2ekernel | package)
82 \def\extract@font{%
83 \get@external@font

```

Then the external font is loaded and assigned to the font identifier stored inside `\font@name` (for this reason we need `\expandafter`).

```
84 \global\expandafter\font\font@name\external@font\relax
```

When tracing we typeout the internal and external font name.

```

85 (*trace)
86 \ifnum \tracingfonts >@ne
87 @font@info{External font '\external@font'
88 loaded as\MessageBreak \font@name}\fi
89
```

Finally we call the corresponding “loading action” macros to finish things. First the font is locally selected to allow the use of `\font` inside the loading action macros.

```
90 \font@name \relax
```

The next two lines execute the “loading actions” for the family and then for the individual font shape.

```

91 \csname \f@encoding+\f@family\endcsname
92 \csname\curr@fontshape\endcsname
93 \relax
94 }
95
```

The `\relax` at the end needs to be explained. This is inserted to prevent TeX from scanning too far when it is executing the replacement text of the loading code macros.

`\get@external@font` This function tries to find an external font name. It will place the name into the macro `\external@font`. If no font is found it will return the one that was defined via `\DeclareErrorFont`.

```

96 (*2ekernel)
97 \def\get@external@font{%

```

---

<sup>5</sup>This file is currently not distributed in documented form. Its code is part of `ltfss.dtx`.

We don't know the external font name at the beginning.

```
98 \let\external@font\empty
99 \edef\font@info{\expandafter\expandafter\expandafter\string
100 \csname \curr@fontshape \endcsname}%
101 \try@size@range
```

If this failed, we'll try to substitute another size of the same font. This is done by the `\try@size@substitution` macro. It "knows about" `\do@extract@font`, `\font@name`, `\f@size`, and so on.

```
102 \ifx\external@font\empty
103 \try@size@substitution
104 \ifx\external@font\empty
105 \@latex@error{Font \expandafter \string\font@name\space
106 not found}\@eha
107 \error@fontshape
108 \get@external@font
109 \fi\fi
110 }
111 </2ekernel>
```

`\selectfont` The macro `\selectfont` is called whenever a font change must take place.

```
112 <*2ekernel | package>
113 \DeclareRobustCommand\selectfont
114 {%
```

When `debug` is specified we actually want something like 'undebbug'. The font selection is now stable so that using `\tracingall` on some other macros will show us a lot of unwanted information about font loading. Therefore we disable tracing during font loading as long as `\tracingfonts` is less than 4.

```
115 <+debug> \pushtracing
116 <+debug> \ifnum\tracingfonts<4 \tracingoff
117 <+debug> \else \tracingon\p@selectfont \fi
```

If `\baselinestretch` was redefined by the user it will not longer match its internal counterpart `\f@linespread`. If so we call `\set@fontsize` to prepare `\size@update`.

```
118 \ifx\f@linespread\baselinestretch \else
119 \set@fontsize\baselinestretch\f@size\f@baselineskip \fi
```

Then we generate the internal name of the font by concatenating *family*, *series*, *shape*, and current *size*, with slashes as delimiters between them. This is much more readable than standard L<sup>A</sup>T<sub>E</sub>X's `\twfbf`, etc. We define `\font@name` globally, as always. The reason for this is explained later on.

```
120 \xdef\font@name{%
121 \csname\curr@fontshape/\f@size\endcsname}%
```

We call the macro `\pickup@font` which will load the font if necessary.

```
122 \pickup@font
```

Then we select the font.

```
123 \font@name
```

If `\tracingfonts` is greater than 2 we also show the font switch. We do this before `\glb@settings` is called since this macro might redefine `\font@name`.

```
124 <*trace>
```

```

125 \ifnum \tracingfonts>\tw@
126 \@font@info{Switching to \font@name}\fi
127
```

Finally we call `\size@update`. This macro is normally empty but will contain actions (like setting the `\baselineskip`) that have to be carried out when the font size, the base `\baselineskip` or the `\baselinestretch` have changed.

```
128 \size@update
```

A similar function is called to handle anything related to encoding updates. This one is changed from `\relax` by `\fontencoding`.

```
129 \enc@update
```

Just before ending this macro we have to pop the tracing stack if it was pushed before.

```

130 <+debug> \poptracing
131 }
```

`\set@fontsize` The macro `\set@fontsize` does the actual work. First it assigns new values to `\f@size`, `\f@baselineskip` and `\f@linespread`.

```

132 \def\set@fontsize#1#2#3{%
133 \defaultunits\@tempdimb#2pt\relax\@nnil
134 \edef\f@size{\strip@pt\@tempdimb}%
135 \defaultunits\@tempskipa#3pt\relax\@nnil
136 \edef\f@baselineskip{\the\@tempskipa}%
137 \edef\f@linespread{#1}%

```

For backward compatibility and for later testing within `\selectfont` the internal value of `\f@linespread` is passed back to `\baselinestretch`.

```
138 \let\baselinestretch\f@linespread
```

Additional processing will happen within `\selectfont`. For this reason the macro `\size@update` (which will be called in `\selectfont`) will be defined to be:

```
139 \def\size@update{%
```

First calculate the new `\baselineskip` and also store it in `normalbaselineskip`

```

140 \baselineskip\f@baselineskip\relax
141 \baselineskip\f@linespread\baselineskip
142 \normalbaselineskip\baselineskip

```

then to set up a new `\strutbox`

```

143 \setbox\strutbox\hbox{%
144 \vrule\@height.7\baselineskip
145 \@depth.3\baselineskip
146 \@width\z@}%

```

We end with a bit of tracing information.

```

147 <+trace>
148 \ifnum \tracingfonts>\tw@
149 \ifx\f@linespread\empty
150 \let\reserved@a\empty
151 \else
152 \def\reserved@a{\f@linespread x}%
153 \fi
154 \@font@info{Changing size to \f@size/\reserved@a
155 \f@baselineskip}%
156 \aftergroup\type@restoreinfo \fi
157
```

When all this is processed `\size@update` redefines itself to `\relax` so that in later calls of `\selectfont` no extra code will be executed.

```
158 \let\size@update\relax}%
159 }
```

Instead of defining this macro internally we might speed things up by placing the code into a separate macro and use `\let!`

`\size@update` Normally this macro does nothing; it will be redefined by `\set@fontsize` to initiate an update.

```
160 \let\size@update\relax
```

`\type@restoreinfo` This macro produces some info when a font size and/or baseline change will get restored.

```
161 (*trace)
162 \def\type@restoreinfo{%
163 \ifx\f@linespread\empty
164 \let\reserved@a\empty
165 \else
166 \def\reserved@a{\f@linespread x}%
167 \fi
168 \font@info{Restoring size to
169 \f@size/\reserved@a\f@baselineskip}}
170 }/trace}
```

`\glb@settings` The macro `\glb@settings` globally selects all math fonts for the current size if necessary.

```
171 \def\glb@settings{%
```

When `\glb@settings` gains control a size change was requested and all previous font assignments need to be replaced. Therefore the old values of the fonts are no longer needed. For every *math group* the new assignments are appended to `\math@fonts`. But this happens only if the `math@fonts` switch is set to true. However, we always set up the correct math sizes for script and scriptscript fonts since they may be needed even if we don't set up the whole math machinery.

Here we set the math size, script size and scriptscript size. If the `S@...` macro is not defined we have to first calculate the three sizes.

```
172 \expandafter\ifx\csname S@\f@size\endcsname\relax
173 \calculate@math@sizes
174 \fi
```

The effect of this is that `\calculate@math@sizes` may or may not define the `S@...` macro. In the first case the next time the same size is requested this macro is used, otherwise `\calculate@math@sizes` is called again. This also sets the `math@fonts` switch. If it is true we must switch the math fonts.

```
175 \csname S@\f@size\endcsname
176 \ifmath@fonts
177 (*trace)
178 \ifnum \tracingfonts>\tw@
179 \font@info{Setting up math fonts for
180 \f@size/\f@baselineskip}\fi
181 }/trace}
```

Inside a group we execute the macro for the current math *version*. This sets `\math@fonts` to a list of `\textfont...` assignments. `\getanddefine@fonts` (which may be called at this point) needs the `\escapechar` parameter to be set to `-1`.

```
182 \begingroup
183 \escapechar\m@ne
184 \csname mv@\math@version \endcsname
```

Then we set `\globaldefs` to 1 so that all following changes are done globally. The math font assignments recorded in `\math@fonts` are executed and `\glb@currsize` is set equal to `\f@size`. This signals that the fonts for math in this size are set up.

```
185 \globaldefs\@ne
186 \math@fonts
187 \let \glb@currsize \f@size
188 \endgroup
```

Finally we execute any code that is supposed to happen whenever the math font setup changes. This register will be executed in local mode which means that everything that is supposed to have any effect should be done globally inside. We can't execute it within `\globaldefs\@ne` as we don't know what ends up inside this register, e.g., it might contain calculations which use some local registers to calculate the final (global) value.

```
189 \the\every@math@size
```

Otherwise we announce that the math fonts are not set up for this size.

```
190 {*trace}
191 \else
192 \ifnum \tracingfonts>\tw@
193 \font@info{No math setup for
194 \f@size/\f@baselineskip}\fi
195 {/trace}
196 \fi
197 }
198 {/2ekernel | package}
```

`\baselinestretch` In `\selectfont` we used `\baselinestretch` as a factor when assigning a value to `\baselineskip`. We use 1 as a default (i.e. no stretch).

```
199 {/2ekernel}
200 \def\baselinestretch{1}
```

`\every@math@size` We must still define the hook `\every@math@size` we used in `\glb@settings`. We initialize it to nothing. It is important to remember that everything that goes into this hook should be global updates, local changes will have weird effects.

```
201 \newtoks\every@math@size
202 \every@math@size={}
203 {/2ekernel}
```

## 32.2 Math fonts setup

### 32.2.1 Outline of algorithm for math font sizes

T<sub>E</sub>X uses the the math fonts that are current when the end of a formula is reached. If we don't want to keep font setups local to every formula (which would result in

an enormous overhead, we have to be careful not to end up with the wrong setup in case formulas are nested, e.g., we need to be able to handle

```
$ a=b+c \mbox{ \small for all b and $c\in Z$}$
```

Here the inner formulae  $b$  and  $c \in Z$  are typeset in `\small` but we have to return to `\normalsize` before we reach the closing `$` of the outer formula.

This is handled in the following way:

1. At any point in the document the global variable `\gbl@currsize` contains the point size for which the math fonts currently are set up.
2. Whenever we start a formula we compare its value with the local variable `\f@size` that describes the current text font size.
3. If both are the same we assume that we can use the current math font setup without adjustment.
4. If they differ we call `\gbl@settings` which changes the math font setup and updates `\gbl@currsize`.
  - (a) If we are recursively inside another formula (`\if@inmath`) we ensure that `\gbl@settings` is executed again in the outer formula, so that the old setup is automatically restored.
  - (b) Otherwise, we set the switch `@inmath` locally to `true` so that all nested formulae will be able to detect that they are nested in some outer formula.

The above algorithm has the following features:

- For sizes which are not containing any formula no math setup is done. Compared to the original algorithm of NFSS this results in the following savings:
  - No unnecessary loading of math fonts for sizes that are not used to typeset any math formulae (explicit or implicit ones).
  - No time overhead due to unnecessary changes of the math font setup on entrance and exit of the text font size.
- Math font setup changes for top-level formulae will survive (there is no restoration after the formula) thus any following formula in the same size will be directly typesettable. Compared to original implementation in NFSS2 the new algorithm has the overhead of one test per formula to see if the current math setup is valid (in the original algorithm the setup was always valid, thus no test was necessary).
- In nested formulae the math font setup is restored in the outer formula by a series of `\aftergroup` commands and checks. Compared to the original algorithm this involves additional checks ( $2 \times \langle \text{non-math levels} \rangle$  per inner formula).

### 32.2.2 Code for math font size setting

\check@mathfonts In the \check@mathfonts macros we implement the steps 2 to 4 except that instead of a switch the macro \init@restore@glb@settings is used.

```

204 (*2ekernel | package)
205 \def\check@mathfonts{%
206 \ifx \glb@currsize \f@size
207 {*trace}
208 \ifnum \tracingfonts>\thr@@
209 \o@font@info{*** MATH: no change \f@size\space
210 curr/global (\curr@math@size/\glb@currsize)}\fi
211
```

```

212 \else
213 {*trace}
214 \ifnum \tracingfonts>\thr@@
215 \o@font@info{*** MATH: setting up \f@size\space
216 curr/global (\curr@math@size/\glb@currsize)}\fi
217
```

```

218 \glb@settings
219 \init@restore@glb@settings
220 \fi
221 \let\curr@math@size\f@size
222 \def\init@restore@glb@settings{\aftergroup\restglb@settings}%
223 }
```

\init@restore@glb@settings This macros does by default nothing but get redefined inside \check@mathfonts to initiate fontsize restoring in nested formulas.

```

224 {-trace}\let\init@restore@glb@settings\relax
225 {*trace}
226 \def\init@restore@glb@settings{%
227 \ifnum \tracingfonts>\thr@@
228 \o@font@info{*** MATH: no resetting (not in
229 nested math)}\fi
230 }
231
```

\restglb@settings This macro will be executed the first time after the current formula.

```

232 \def\restglb@settings{%
233 {*trace}
234 \ifnum \tracingfonts>\thr@@
235 \o@font@info{*** MATH: restoring}\fi
236
```

```

237 \begingroup
238 \let\f@size\curr@math@size
239 \ifx\glb@currsize \f@size
240 {*trace}
241 \ifnum \tracingfonts>\thr@@
242 \o@font@info{*** MATH: ... already okay (\f@size)}\fi
243
```

```

244 \else
245 {*trace}
246 \ifnum \tracingfonts>\thr@@
247 \o@font@info{*** MATH: ... to \f@size}\fi
248
```

```

249 \glb@settings
250 \fi
251 \endgroup
252 }

```

### 32.2.3 Other code for math

\use@mathgroup The `\use@mathgroup` macro should be used in user macros to select a math group. Depending on whether or not the `margid` option is in force it has two or three arguments. For this reason it should be called as the last macro.

First we test if we are inside math mode since we don't want to apply a useless definition.

```

253 \def\use@mathgroup#1#2{\relax\ifmmode
254 (*trace)
255 \ifnum \tracingfonts>\tw@
256 \count@#2\relax
257 \@font@info{Using \noexpand\mathgroup
258 (\the\count@) #2}\fi
259
```

If so we first call the '=' macro (i.e. argument three) to set up special things for the selected math group. Then we call `\mathgroup` to select the group given by argument two and finally we place `#1` (i.e. the argument of the *math alphabet identifier*) at the end. This part of the code is surrounded by two commands which behave like `\begingroup` and `\endgroup` if we want *math alphabet identifier* but will expand into `\empty` if we want simply switches to a new math group. Since argument number 2 may be a digit instead of a control sequence we add a `\relax`. Otherwise something like `\mit{1}` would switch to math group 11 (and back) instead of printing an oldstyle 1.

```

260 \math@bgroup
261 \expandafter\ifx\csname M@\f@encoding\endcsname#1\else
262 #1\fi
263 \mathgroup#2\relax

```

Before we reinsert the swallowed token (arg. three) into the input stream, in the case that the *math alphabet identifier* isn't called in math mode, we remove the `\fi` with the `\expandafter` trick. This is necessary if the token is actually an macro with arguments. In such a case the `\fi` will be misinterpreted as the first argument which would be disastrous.

```
264 \expandafter\math@egroup\fi}%

```

The surrounding macros equal `\begingroup` and `\endgroup`. But using internal names makes it possible to overwrite their meaning in certain cases. This is for example used in *AMS-T<sub>E</sub>X* macros for placing accents.

\math@egroup If the `margid` option is in force (which can be tested by looking at the definition of `\math@bgroup` we change the `\math@egroup` command a bit to display the current *math group number* after it closes the scope of *math alphabet* with `\endgroup`.

```

265 (*trace)
266 \ifx\math@bgroup\bgroup
267 \def\math@egroup{\#1\egroup}

```

```

268 \ifnum \tracingfonts>\tw@%
269 @font@info{Restoring \noexpand\mathgroup%
270 (\ifnum\mathgroup=\m@ne default\else \the\mathgroup \fi)%
271 }\fi}
272 \fi
273
```

\getanddefine@fonts \getanddefine@fonts has two arguments: the *math group number* and the *family/series/shape* name as a control sequence.

```

274 \def\getanddefine@fonts#1#2{%
First we turn of tracing when \tracingfonts is less than 4.
275 <+debug> \pushtracing
276 <+debug> \ifnum\tracingfonts<4 \tracingoff
277 <+debug> \else \tracingon\getanddefine@fonts \fi

278 {*trace}
279 \ifnum \tracingfonts>\tw@%
280 \count@#1\relax
281 @font@info{\noexpand\mathgroup (\the\count@) #1 :=\MessageBreak
282 \string#2 \tf@size/\sf@size/\ssf@size}\fi
283
```

We append the current \tf@size to #2 to obtain the font name.<sup>6</sup> Again, font@name is defined globally, for the reasons explained in the description of \wrong@fontshape.

```

284 \xdef\font@name{\csname \string#2/\tf@size\endcsname}%
Then we call \pickup@font to load it if necessary. We remember the internal
name as \textfont@name.
285 \pickup@font \let\textfont@name\font@name
Same game for \scriptfont and \scriptscriptfont:
286 \xdef\font@name{\csname \string#2/\sf@size\endcsname}%
287 \pickup@font \let\scriptfont@name\font@name
288 \xdef\font@name{\csname \string#2/\ssf@size\endcsname}%
289 \pickup@font
Then we append the new \textfont... assignments to the \math@fonts.
290 \edef\math@fonts{\math@fonts%
291 \textfont#1\textfont@name
292 \scriptfont#1\scriptfont@name
293 \scriptscriptfont#1\font@name}%

```

Just before ending this macro we have to pop the tracing stack if it was pushed before.

```

294 <+debug> \poptracing
295 }
296
```

---

<sup>6</sup>One might ask why this expansion does not generate a macro name that starts with an additional \ character. The solution is that \escapechar is set to -1 before \getanddefine@fonts is called.

### 33 Scaled font extraction

- \ifnot@nil We begin with a simple auxiliary macro. It checks whether its argument is the token \cnil. If so, it expands to \gobble which discards the following argument, otherwise it expands to \firstofone which reproduces its argument.
- ```
297 {*2ekernel}
298 \def\ifnot@nil#1{\def\reserved@a{#1}%
299   \ifx\reserved@a\cnil \expandafter\gobble
300   \else \expandafter\firstofone\fi}
```
- \remove@to@nnil Three other auxiliary macros will be needed in the following: \remove@to@nnil gobbles up everything up to, and including, the next \cnil token, and \remove@angles and \remove@star do the same for the character > and *, respectively, instead of \cnil.
- ```
301 \def\remove@to@nnil#1\cnil{}
302 \def\remove@angles#1>\set@simple@size@args
303 \def\remove@star#1*{#1}
```
- \extract@sizefn This macro takes a size specification and parses it into size function and the optional and mandatory arguments.
- ```
304 \def\extract@sizefn#1#2\cnil{%
305   \if>#2>\set@size@funct@args#1\cnil
306     \let\sizefn@info\empty
307   \else\expandafter\set@size@funct@args\remove@star#2\cnil
308     \def\sizefn@info{#1}\fi
309 }
```
- \try@simple@size This function tries to extract the given size (specified by \f@size) for the requested font shape. The font information must already be present in \font@info. The central macro that does the real work is \extract@fontinfo. We will first give a simple example how this macro works, and describe it in full generality later.

Assume that the requested parameters are: *encoding scheme* ‘OT1’, *family* ‘cm’, *series* ‘sansserif’, *shape* ‘normal’, and *size* ‘12’. The corresponding font definitions have already been extracted from the macro \OT1/cm/sansserif/normal and stored in font@info. (Otherwise \extract@fontinfo doesn’t get called.) This information consists of a token list made of characters of category code 12 of the form

```
<10*>cmss10<12*>cmss12<17*>cmss17
```

For reasonable packages one usually needs more sizes but this is sufficient to get the flavour. We will define a macro \extract@fontinfo to find the external font name (‘cmss12’) for us:

```
\def\extract@fontinfo#1<12*#2>#3<#4\cnil{%
  \set@simple@size@args#3<#4\cnil
  \execute@size@function{#2}}
```

so that when it gets called via

```
\extract@fontinfo<10*>cmss10<12*>cmss12<17*>cmss17\cnil
```

#1 will contain all characters before `<12*>`, #2 will be empty, #3 will be exactly `cmss12`, and #3 will be `17>cmss17`. The expansion is therefore

```
\set@simple@size@args cmss12<17*>cmss17\@nnil
\execute@size@function{}
```

This means: the default (empty) size function will be executed, with its optional argument argument set to empty and its mandatory argument set to `cmss12` by `\set@simple@size@args`. As we discussed earlier, the effect of the default size function is to load the given external font (`cmss12`) at the specified size (12)—which is exactly what was intended.

But this is only part of the whole story. It may be that the size requested does not occur in the token list `\font@info`. And the simple definition of `\extract@fontinfo` we gave above does not allow to specify give more than one size specification in front of the external font name.

Let's address these two problems separately. The first one is solved with the following trick: We define `\extract@fontinfo` as follows:

```
\def\extract@fontinfo#1<12*#2>#3<#4\@nnil{%
  \ifnot@nil{#3}{%
    {\set@simple@size@args#3<#4\@nnil
      \execute@size@function{#2}}%
  }{}}
```

How does this work? We call `\extract@fontinfo` via

```
\expandafter\extract@fontinfo\font@info<12*>\@nil<\@nnil
```

i.e. by appending `<12*>\@nil<\@nnil`. If the size ('12' in this case) appears in `\font@info` everything works as explained above, the only difference being that argument #4 of `\extract@fontinfo` additionally gets the tokens `<12*>\@nil<\@nnil`. However, if the size is not found everything up to the final `<12*>` is in argument #1, #3 gets `\@nil`, and #2 and #4 are empty. The macro `\ifnot@nil` will discard the calls to `\set@simple@size@args` and `\execute@size@function`, and hence `\font@info` will continue to be equal to `\@empty`. This means that no simple size specification matching the requested size could be found.

The second problem (more than one simple size specification for one external font name) will be addressed in `\set@simple@size@args` below.

The macros are hidden inside other control sequences so that we have to build `\extract@fontinfo` in several steps.

So here's the actual definition of `\extract@font` in `\try@simple@size`.

310 % % this could be replaced by `\try@size@range` making the subst slower!

311 `\def\try@simple@size{%`

`\reserved@a` is made an abbreviation for the head of the definition of the macro `\extract@fontinfo`.

312 `\def\reserved@a{\def\extract@fontinfo####1}{%`

Now we can define `\extract@fontinfo`. Here we handle a small but convenient variation: in case of the default (empty) size function it is allowed to omit the * character.

313 `\expandafter\reserved@a\expandafter<\f@size>##2<##3\@nnil{%`

314 `\ifnot@nil{##2}{%`

```

315      {\set@simple@size@args##2##3\@nnil
316          \execute@size@function\sizefn@info
317      }{%

```

Now we call `\extract@fontinfo`. Note the `<\@nil` tokens at the end.

```

318      \expandafter\expandafter
319      \expandafter\extract@fontinfo\expandafter\font@info
320      \expandafter<\f@size>\@nil<\@nnil
321 }

```

- `\set@simple@size@args` As promised above, the macro `\set@simple@size@args` will handle the case of several size specifications in a row. If another size specification follows, the very first token of its argument list is the character `<`. By starting the definition as follows,

```
322 \def\set@simple@size@args#1<{%
```

parameter `#1` is empty in this case, and contains the size function's arguments otherwise. We distinguish these two cases (Note that the character `<` cannot appear in `#1`) by calling `\remove@angles` for empty `#1` and `\extract@sizefn` otherwise. In the latter case we have to take care of the remaining character tokens and discard them. This is done by `\remove@to@nnil`. Note also the use of Kabelschacht's method.

```

323      \if<#1<%
324          \expandafter\remove@angles
325      \else
326          \extract@sizefn#1*\@nil
327          \expandafter\remove@to@nnil
328      \fi}

```

Now, we are through with the case of a simple size, except for calling the size function. This will be handled later, as it is the same mechanism for all types of size specification. We will now proceed to macors for extraction of size range specification.

- `\extract@rangefontinfo` `\extract@rangefontinfo` goes through a font shape definition in the input until it recognizes the tokens `<\@nil->`. It looks for font ranges with font size functions. Its operation is rather simple: it discards everything up to the next size specification and passes this on to `\is@range` for inspection. The specification (parameter `#2` is inserted again, in case it is needed later).

```

329 \def\extract@rangefontinfo#1<#2>{%
330     \is@range#2->\@nil#2>}

```

- `\is@range` `\is@range` is again a sort of dispatcher macro: if the size specification it is looking at is not a range specification it discards it and calls `\extract@rangefontinfo` to continue the search. Otherwise it calls `\check@range` to check the requested size against the specified range.

From the way `\is@range` is called inside `\extract@rangefontinfo` we see that `#2` is the character `>` if the size specification found is a simple one (as it does not contain a `-` character). This is checked easily enough and `\extract@rangefontinfo` called again. Note that the extra tokens inserted after the `\@nil` in the call to `\is@range` appear at the beginning of the first argument to `\extract@rangefontinfo` and are hence ignored.

```

331 \def\is@range#1-#2\@nil{%
332   \if>#2\expandafter\check@singl\else
333     \expandafter\check@range\fi}

```

\check@range \check@range takes lower bound as parameter #1, upper bound as #2, size function as #3 and the size function's arguments as #4. If #3 is the special token \@nil \font@info is exhausted and we can stop searching.

```

334 \def\check@range#1-#2>#3<#4\@nnil{%
335   \ifnot@nil{#3}{%

```

If #3 wasn't \@nil we have a range. We start by assuming that we have to recurse. Note that we have to reinsert an < as it was already removed by scanning.

```

336   \def\reserved@f{\extract@range\fontinfo<#4\@nnil}%

```

We have to make sure that both boundaries are present, if not we have to set them. Here we check the upper bound. If \upper@bound is zero after the assignment we set it to \maxdimen (upper open range). We need to use a *(dimen)* register for the scan since we may have a decimal number as the boundary.

```

337   \upper@bound0#2\p@
338   \ifdim\upper@bound=\z@\ \upper@bound\maxdimen\fi

```

Now we check the upper boundary against \f@size. If it is larger or equal than \f@size this range is no good and we have to recurse.

```

339   \ifdim \f@size \p@<\upper@bound

```

Otherwise we have to check the lower bound. This time it is not necessary to scan the boundary value into a register because if it is empty we get zero as desired. We could even omit the 0 which would result in 1pt as default lower boundary. If \f@size is smaller than the boundary we have to recurse.

```

340   \lower@bound0#1\p@
341   \ifdim \f@size \p@<\lower@bound
342     \else

```

If both tests are passed we can try executing the size function.

```

343   \set@simple@size@args#3<#4\@nnil
344   \execute@size@function\sizefn@info

```

If the function was successful it should have left an external font name in \external@font. We use this to see if we can stop scanning. Otherwise we recurse.

```

345   \ifx\external@font\@empty
346   \else
347     \let\reserved@f\@empty
348   \fi
349   \fi
350   \fi
351   \reserved@f}%

```

\lower@bound We use two dimen registers \lower@bound and \upper@bound to store the lower and upper endpoints of the range we found.

```

352 \newdimen\lower@bound
353 \newdimen\upper@bound

```

\check@single \check@single takes the size as parameter #1, size function as #2 and the size function's arguments as #3. We can assume that there is always something in the pipeline since the very last entry is a faked range (see above).

354 \def\check@single#1>#2<#3\@nil{%

We start by assuming that we have to recurse. Note that we have to reinsert an < as it was already removed by scanning.

355 \def\reserved@f{\extract@rangefontinfo<#3\@nil}%

Now we check the the size against \f@size. If it is not equal \f@size it is no good and we have to recurse.

356 \ifdim \f@size \p@=#1\p@

Otherwise if this test is passed we can try executing the size function.

357 \set@simple@size@args#2<#3\@nil
358 \execute@size@function\sizefn@info

If the function was successful it should have left an external font name in \external@font. We use this to see if we can stop scanning. Otherwise we recurse.

359 \ifx\external@font\@empty
360 \else
361 \let\reserved@f\@empty
362 \fi
363 \fi
364 \reserved@f}

\set@size@funct@args This macro sets the optional and mandatory arguments for a size function. If the optional argument is not present it is set to the empty token list. The mandatory argument is delimited by the token \@nil.

365 \def\set@size@funct@args{\@ifnextchar[%
366 \set@size@funct@args@{\set@size@funct@args@[]}}
367 \def\set@size@funct@args@[#1]#2\@nil{
368 \def\mandatory@arg{#2}
369 \def\optional@arg{#1}
370 }/2ekernel}

\DeclareSizeFunction This function defines a new size function hiding the internal from the designer. The body of the size function may use \optional@arg and \mandatory@arg denoting the optional and mandatory argument that may follow the size specification <...>.

371 /*2ekernel*/
372 \def\DeclareSizeFunction#1#2{\@namedef{s@fct@#1}{#2}}
373 \@onlypreamble\DeclareSizeFunction
374 }/2ekernel

\execute@size@function This macro is very simple. The only point worth noting is that calling an undefined size function will do nothing (actually execute a \relax).

375 /*2ekernel | package*/
376 \def\execute@size@function#1{
377 /*trace*/
378 \@ifundefined{s@fct@#1}{
379 \errmessage{Undefined font size function #1}}

```

380           \s@fct@}%
381           {\csname s@fct@#1\endcsname}%
382 
```

```

383 </trace>
384 {-trace}     \csname s@fct@#1\endcsname
384 }
385 
```

```
/2ekernel | package)
```

\try@size@range This macro tries to find a suitable range for requested size (specified by `\f@size`) in `\font@info`. All the relevant action is done in `\extract@rangefontinfo`. All that needs to be done is to stuff in the token list in `\font@info` so that `\extract@rangefontinfo` can inspect it. Note the `<-*\@nil><` token at the end to stop scanning.

```

386 {*2ekernel}
387 \def\try@size@range{%
388   \expandafter\extract@rangefontinfo\font@info <-*>\@nil<\@nnil
389 }
```

\try@size@substitution This is the last thing that can be tried. If the desired `\f@size` is found neither among the simple size specifications nor in one of the ranges the whole list of size specifications is searched for a nearby simple size.

```
390 \gdef\try@size@substitution{%
```

First we do some initializations. `\@tempdimb` will hold the difference between the wanted size and the best solution found so far, so we initialise it with `\maxdimen`. The macro `\best@size` will hold the best size found, nothing found is indicated by the empty value.

```

391   \@tempdimb \maxdimen
392   \let \best@size \empty
```

Now we loop over the specification

```

393   \expandafter \try@simples \font@info <\number\@M>\@nil<\@nnil
394 }
```

\font@submax The macro `\font@submax` records the maximal deviation from the desired size encountered so far. Its value is used in a warning message at `\end{document}`. The macro `\fontsubfuzz` contains the amount that will not cause terminal warnings (warnings still go into the transcript file).

```

395 \def\font@submax{0pt}
396 \def\fontsubfuzz{.4pt}
397 
```

```
/2ekernel}
398 {+package}\def\fontsubfuzz{0pt}
```

\try@simples `\try@simples` goes through a font shape definition in the input until it recognizes the tokens `<*\@nil><`. It looks for simple sizes to determine the two closest sizes. It is assumed that simple sizes are in increasing order.

```

399 {*2ekernel}
400 \gdef\try@simples#1<#2>{%
401   \tryif@simple#2->\tryif@simple}
```

\tryis@simple `\tryis@simple` is similar to `\is@range`. If it sees a simple size, it checks it against the value of `\f@size` and sets `\lower@font@size` or `\higher@font@size`. In the latter case, it stops the iteration. By adding `<\number\@M>` at the end of the line we always have an end point. This is a hack which probably should be corrected.

First it checks whether it is finished already, then whether the size specification in question is a simple one.

```
402 \gdef\tryif@simple#1-#2\tryif@simple{%
```

Most common case for `\reserved@f` first:

```
403   \let \reserved@f \try@simples
404   \if>#2%
```

If so, it compares it to the value of `\f@size`. This is done using a dimen register since there may be fractional numbers.

```
405   \dimen@ #1\p@
406   \ifdim \dimen@<\OM\p@
```

If `\dimen@` is `\OM\p@` we have reached the end of the fontspec (hopefully) otherwise we compare the value with `\f@size` and compute in `\@tempdimc` the absolute value of the difference between the two values.

```
407   \ifdim \f@size\p@<\dimen@
408     \@tempdimc \dimen@
409     \advance\@tempdimc -\f@size\p@
410   \else
411     \@tempdimc \f@size\p@
412     \advance\@tempdimc -\dimen@
413   \fi
```

The result is then compared with the smallest difference we have encountered, if the new value (in `\@tempdimc` is smaller) we have found a size which is a better approximation so we make it the `\best@size` and adjust `\@tempdimb`.

```
414   \ifdim \@tempdimc<\@tempdimb
415     \@tempdimb \@tempdimc
416     \def \best@size{#1}%
417   \fi
```

When we have reached the end of the fontspec we substitute the best size found (if any). We code this inline to save macro space; in the past this was done by a macro called `\subst@size`.

```
418   \else
```

`\subst@size` This macro substitutes the size recorded in `\best@size` for the unavailable size `\f@size`. `\font@submax` records the maximum difference between desired size and selected size in the whole run.

```
419 % \%subst@size          %% coded inline
420 % \%def\subst@size{%
421   \ifx \external@font\empty
422     \ifx \best@size\empty
423   \else
424     \ifdim \@tempdimb>\font@submax \relax
425       \xdef \font@submax {\the\@tempdimb}%
426     \fi
427     \let \f@user@size \f@size
428     \let \f@size \best@size
429     \ifdim \@tempdimb>\fontsubfuzz\relax
430       \font@warning{Font\space shape\space
431         '\curr@fontshape'\space in\space size\space
432         <\f@user@size>\space not\space available\MessageBreak
433         size\space <\f@size>\space substituted}%
```

```

434      \fi
435      \try@simple@size
436      \do@subst@correction
437      \fi
438 \fi
439 % %}

```

This brings us back into the main part of `\tryif@simple`. Finally we get rid of any rubbish left over on the input stack.

```

440      \let \reserved@f \remove@to@nnil
441      \fi
442 \fi

```

If it's a range iterate also.

```
443 \reserved@f}
```

33.1 Sizefunctions

In the following we define some useful size functions.

- \s@fct@** This is the default size function. Mandatory argument is an external font name, optional argument a scale factor. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

444 \DeclareSizeFunction{}{\empty@sfcnt\@font@warning}
445 \DeclareSizeFunction{s}{\empty@sfcnt\@font@info}

446 \def\empty@sfcnt#1{%
447     \@tempdimb \f@size\p@
448     \ifx\optional@arg\empty
449     \else
450         \@tempdimb \optional@arg\@tempdimb
451         #1{Font\space shape\space ‘\curr@fontshape’\space
452             will\space be\MessageBreak
453             scaled\space to\space size\space \the\@tempdimb}%
454     \fi
455     \edef\external@font{\mandatory@arg\space at\the\@tempdimb}}

```

- \s@fct@gen** This size function generates the external name from the mandatory argument and the requested user size, and thus can be used for external names where the size is encoded in the font name. The optional argument a scale factor. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

456 \DeclareSizeFunction{gen}{\gen@sfcnt\@font@warning}
457 \DeclareSizeFunction{sgen}{\gen@sfcnt\@font@info}

458 \def\gen@sfcnt{%
459     \edef\mandatory@arg{\mandatory@arg\f@size}%
460     \empty@sfcnt}

```

- \s@fct@genb** This size function is similar to `gen`, but for fonts where the size is encoded in the font name in centipoins, as in the DC fonts version 1.2. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

461 \DeclareSizeFunction{genb}{\genb@sfcnt@\font@warning}
462 \DeclareSizeFunction{sgenb}{\genb@sfcnt@\font@info}
463 \def\genb@sfcnt{%
464   \edef\mandatory@arg{\mandatory@arg\expandafter\genb@x\f@size..\@0}%
465   \empty@sfcnt}

```

\genb@x The auxiliary macros \genb@x and \genb@y are used to convert the \f@size into centipoins.

```

466 \def\genb@x#1.#2.#3@@{\two@digits{#1}\genb@y#200@@}
467 \def\genb@y#1#2#3@@{#1#2}

```

\s@fct@sub This size function handles font substitution. The mandatory argument is a family/series/shape combination, the optional argument (if present) is ignored. The font encoding scheme cannot be changed. Therefore, the first thing we do is to prepend the encoding scheme.

```

468 \DeclareSizeFunction{sub}{\sub@sfcnt@\font@warning}
469 \DeclareSizeFunction{ssub}{\sub@sfcnt@\font@info}
470 \def\sub@sfcnt#1{%
471   \edef\mandatory@arg{\f@encoding/\mandatory@arg}%

```

Next action is split the arg into its individual components and allow for a late font shape load.

```

472   \begingroup
473     \expandafter\split@name\mandatory@arg/\@nil
474     \try@load@fontshape
475   \endgroup

```

Then we record the current \f@size since it may get clobbered.

```

476 \let\f@user@size\f@size

```

Then we check whether this new combination is defined and give an error message if not. In this case we also switch to \error@fontshape.

```

477 \expandafter
478 \ifx\csname\mandatory@arg\endcsname\relax
479   \errmessage{No\space declaration\space for\space
480             shape\space \mandatory@arg}%
481   \error@fontshape
482 \else

```

Otherwise we warn the user about the substitution taking place.

```

483   #1{Font\space shape\space ‘\curr@fontshape’\space in\space
484       size\space <\f@size>\space not\space available\MessageBreak
485       Font\space shape\space ‘\mandatory@arg’\space tried\space
486       instead}%
487   \expandafter\split@name\mandatory@arg/\@nil
488 \fi

```

Then we restart the font specification scan by calling \get@external@font.

```

489 \edef\f@size{\f@user@size}%
490 \get@external@font

```

Finally \do@subst@correction is called to get the font name right.

```

491 \do@subst@correction
492 }

```

\s@fct@subf The **subf** size function allows substitution of another font. The mandatory argument is the external name of the font to be substituted, the optional argument a size scaling factor like in the default size function. The main difference to the default size function is the warning message.

```
493 \DeclareSizeFunction{subf}{\subf@sfcnt@\font@warning}
494 \DeclareSizeFunction{ssubf}{\subf@sfcnt@\font@info}
495 \def\subf@sfcnt#1{%
496     #1{Font\space shape\space '\curr@fontshape'\space in\space
497         size\space \f@size\space not\space available\MessageBreak
498         external\space font\space '\mandatory@arg'\space used}%
499     \empty@sfcnt#1%
500 }
```

\s@fct@fixed The **fixed** size function is for using a font at a different size than requested. A warning message is printed, and the external font to be used is taken from the mandatory argument. If an optional argument is present it is used as the ‘at’ size for the font. Otherwise the font is loaded at its design size.

```
501 \DeclareSizeFunction{fixed}{\fixed@sfcnt@\font@warning}
502 \DeclareSizeFunction{sfixed}{\fixed@sfcnt@\font@info}
503 \def\fixed@sfcnt#1{%
504     \ifx\optional@arg\empty
505         \let\external@font\mandatory@arg
506     \else
507         \edef\external@font{\mandatory@arg\space at\optional@arg pt}%
508     \fi
509     #1{External\space font\space '\external@font'\space loaded\space
510         for\space size\MessageBreak
511         <\f@size>}%
512 }
513 </2ekernel>
```

File q

ltfsscmp.dtx

This file contains the implementation of commands giving compatibility with the original ‘NFSS1’ release of the Font Selection Scheme.

Warning: The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

Version 1 of NFSS is obsolete now for about 20 years (and was “current” only for a short intermediate time) so with the 2015 release these internal interface commands are removed from the kernel and made available via `latexrelease` package so that backward compatibility remains ensured for very old documents.

```
1 (*latexrelease)
2 \IncludeInRelease{2015/01/01}{\new@fontshape}%
3 {NFSS version1 commands}%
4 \let\new@fontshape\@undefined
5 \let\warn@rel@i\@undefined
6 \let\scan@fontshape\@undefined
7 \let\scan@@fontshape\@undefined
8 \let\subst@fontshape\@undefined
9 \let\extra@def\@undefined
10 \let\default@mextra\@undefined
11 \let\preload@sizes\@undefined
12 \let\err@rel@i\@undefined
13 \let\newmathalphabet\@undefined
14 \let\newmathalphabet@\@undefined
15 \let\newmathalphabet@@\@undefined
16 \let\if@no@font@opt\@undefined
17 \let@no@font@optfalse\@undefined
18 \let\define@mathalphabet\@undefined
19 \let\define@mathgroup\@undefined
20 \let\addtoversion\@undefined
21 \EndIncludeInRelease
```

In older releases we provide the original definitions.

```
22 \IncludeInRelease{0000/00/00}{\new@fontshape}%
23 {NFSS version1 commands}%
```

`\new@fontshape` The interface is now `\DeclareFontShape`.

```
24 \gdef\new@fontshape#1#2#3#4{%
25   \warn@rel@i\new@fontshape\DeclareFontShape
26   \expandafter\scan@fontshape\gobble#4<\@nil><<%
27   \DeclareFontShape U{#1}{#2}{#3}\reserved@f}%
28 \onlypreamble\new@fontshape
```

`\warn@rel@i` The warning message used above.

```
29 \gdef\warn@rel@i#1#2{%
30   \font@warning{*** NFSS release 1 command
31   \noexpand#1found\MessageBreak
32   *** Update by using release 2 command}
```

```

33           \string#2.\MessageBreak
34   *** Recovery is probably possible}%
35 }%
36 \onlypreamble\warn@rel@i

\scan@fontshape This will scan the old font shape definition syntax.
37 \gdef\scan@fontshape{%
38   \let\reserved@f\empty
39   \let\reserved@e\empty %      holds last info
40   \scan@@fontshape
41 }%
42 \onlypreamble\scan@fontshape

```

```

\scan@@fontshape
43 \gdef\scan@@fontshape#1>#2#3<%
44   \ifx\@nil#1%
45     \edef\reserved@f{\reserved@f\reserved@e}%
46   \else
47     \def\reserved@b{#1}%      nick names
48     \def\reserved@c{#3}%
49     \in@{ at}{#3}%
50     \ifin@
51       \in@{pt}{#3}%
52       \ifin@{ not a proof but a good chance

```

We grab also everything after pt and discard it if people have forgotten to place a percent sign there.

```

53   \def\reserved@a##1 at##2pt##3\@nil{%
54     \def\reserved@b{##2}%
55     \def\reserved@c{##1}%
56   }%
57   \reserved@a#3\@nil
58   \fi
59 \fi
60 \ifnum 0<0#2
61   \edef\reserved@d{\subf*\reserved@c}%
62   \ifcase #2\or
63     \or
64   \else
65     \errmessage{*** What's this? NFSS release 0? ***}%
66   \fi
67 \else
68   \edef\reserved@d{#2\reserved@c}%
69 \fi
70 \ifx\reserved@d\reserved@e
71   \edef\reserved@f{\reserved@f<\reserved@b>}%
72 \else
73   \edef\reserved@f{\reserved@f\reserved@e<\reserved@b>}%add old info
74   \let\reserved@e\reserved@d
75 \fi
76   \expandafter\scan@@fontshape
77 \fi
78 }%
79 \onlypreamble\scan@@fontshape

```

\subst@fontshape	This is now also handled by the extend syntax of \DeclareFontShape. <pre>80 \gdef\subst@fontshape#1#2#3#4#5#6{% 81 \warn@rel@i\subst@fontshape\DeclareFontShape 82 \DeclareFontShape{U}{#1}{#2}{#3}{<->sub*#4/#5/#6}{()}% 83 \onlypreamble\subst@fontshape</pre>
\extra@def	This was replaced by \DeclareFontFamily. <pre>84 \gdef\extra@def#1#2#3{% 85 \warn@rel@i\extra@def\DeclareFontFamily 86 \DeclareFontFamily{U}{#1}{()}% 87 }% 88 \onlypreamble\extra@def</pre>
\default@mextra	The new name is \DeclareFontEncodingDefaults but in this case we don't feel comfortable with this either. <pre>89 \gdef\default@mextra{% 90 \warn@rel@i\default@mextra\DeclareFontEncodingDefaults</pre> <p>We pick up the argument to \default@mextra implicitly as the second argument of \DeclareFontEncodingDefaults.</p> <pre>91 \DeclareFontEncodingDefaults\relax 92 }% 93 \onlypreamble\default@mextra</pre>
\preload@sizes	The new interface is \DeclarePreloadSizes. <pre>94 \gdef\preload@sizes{% 95 \warn@rel@i\preload@sizes\DeclarePreloadSizes 96 \DeclarePreloadSizes U% 97 }% 98 \onlypreamble\preload@sizes</pre>
\err@rel@i	This macro is used in cases where emulation with NFSS2 features is not really possible. <pre>99 \gdef\err@rel@i#1#2{% 100 \@latex@error{*** NFSS release 1 command \noexpand#1 found% 101 ^^J*** Recovery not possible. Use \string#2}% 102 {The new release of NFSS doesn't support the 103 \noexpand#1 command^^J any longer. 104 Please upgrade your file to the syntax of NFSS 105 release 2^^J using the \noexpand#2 command.}% 106 \batchmode\input.\relax 107 }% 108 \onlypreamble\err@rel@i</pre> <p>Let's die.</p>
\newmathalphabet	\newmathalphabet is the old form.
\newmathalphabet@@	<pre>109 \gdef\newmathalphabet{% 110 \if@no@font@opt 111 \@latex@error{*** NFSS release 1 command 112 \noexpand\newmathalphabet found% 113 ^^J \space*** Automatic recovery not possible.% 114 ^^J \space*** TYPE H for Help% 115 }%</pre>
\newmathalphabet@CC	

```

116      {Please look at the file usrguide.tex for hints on
117          how to resolve this problem.}%
118 \else
119     \warn@rel@i\newmathalphabet\DeclareMathAlphabet
120 \fi
121 \@ifstar\newmathalphabet@@@
122         \newmathalphabet@@}%
123 \gdef\newmathalphabet@@#1{\DeclareMathAlphabet#1{U}{}{}{}{}}%
124 \gdef\newmathalphabet@@@#1#2#3#4{%
125     \DeclareMathAlphabet{#1}{U}{#2}{#3}{#4}}%
126 \onlypreamble\newmathalphabet
127 \onlypreamble\newmathalphabet@@
128 \onlypreamble\newmathalphabet@@@

\if@no@font@opt
\@no@font@optfalse 129 \global\let\if@no@font@opt\iftrue
130 \gdef\@no@font@optfalse{\let\if@no@font@opt\iffalse}%

\define@mathalphabet This is a case where dying is best.
131 \gdef\define@mathalphabet{%
132     \err@rel@i\define@mathalphabet\DeclareMathAlphabet
133 }%
134 \onlypreamble\define@mathalphabet

\define@mathgroup And here is another one
135 \gdef\define@mathgroup{%
136     \err@rel@i\define@mathgroup\DeclareSymbolFont
137 }%
138 \onlypreamble\define@mathgroup

\addtoversion \addtoversion is the old form.
139 \def\addtoversion#1#2{%
140     \warn@rel@i\addtoversion\SetMathAlphabet
141     \SetMathAlphabet#2{#1}{U}}%
142 \onlypreamble\addtoversion

Finishing off this huge \IncludeInRelease argument:
143 \EndIncludeInRelease
144 
```

File r

ltfssdcl.dtx

This file contains the main implementation of the font selection scheme commands. See other parts of the L^AT_EX distribution, or *The L^AT_EX Companion* for higher level documentation of these commands.

Warning: The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

34 Interface Commands

\in@ \in is a utility macro with two arguments. It determines whether its first argument occurs in its second and sets the switch \ifin@ accordingly. The first argument may not contain braces nor # (more precisely, tokens of category code 1, 2, or 6).

```
1 {*2ekernel}
2 \def\in@#1#2%
3 {%
4   \begingroup
5   \def\in@##1#1{}%
6   \toks@\expandafter{\in@#2{}{}#1}%
7   \edef\in@{\the\toks@}%
8   \expandafter\endgroup
9   \ifx\in@{\empty}
10    \in@false
11  \else
12    \in@true
13  \fi
14 }
15 \newif\ifin@
```

Before the \begin{document} command several *(math versions)* and *(math alphabet identifiers)* may be declared. In principle, there should be exactly one family/series/shape combination be declared for each version/alphabet pair. But we want to allow for defaults as well for automagical filling of holes.

While building the tables for math alphabet identifiers and math versions we keep several lists:

- the list of all math versions, \version@list, each entry prefixed by the control sequence \version@elt, i.e. this list has the following form

$$\begin{aligned} \text{\version@elt}\langle\textit{version}_1\rangle\text{\version@elt}\langle\textit{version}_2\rangle\dots \\ \qquad\qquad\qquad\text{\version@elt}\langle\textit{version}_n\rangle \end{aligned}$$

- the list of all math alphabet identifiers. Here every entry has the form:

$$\begin{aligned} &\text{\group@elt}\langle\textit{math group number}\rangle \\ &\quad\{\{\langle\textit{default family}\rangle\}\{\langle\textit{default series}\rangle\}\{\langle\textit{default shape}\rangle\}\}. \end{aligned}$$

- Each defined math alphabet identifier holds a list containing Information about the *versions* for which it is defined. This list has a more complicated structure: it looks as follows:

```
\set@alpha<the alphabet identifier itself>
\reserved@c<math version><font info>
...
\@nil
```

where ** is either `\reserved@e` (if the combination is not defined yet) or

```
{<family>}{<series>}{<shape>}}
```

`\version@list` We initialize the version list to be empty.

```
16 \let\version@list=\@empty
17 \onlypreamble\version@list
```

`\version@elt`

```
18 \let\version@elt\relax
19 \onlypreamble\version@elt
```

`\new@mathversion` The macro `\new@mathversion` is called with the version control sequence as its argument.

```
20 \%def\new@mathversion#1{%
```

The first thing this macro does is to check if the version identifier is already present in `\version@list`. We enclose `\version@list` in braces since it might be empty (if no *version* is defined yet). But this means that we need a suitable number of `\expandafter` primitives.

```
21 \% \expandafter\in@\expandafter#1\expandafter{\version@list}%
22 \% \ifin@
```

If so it prints an error message. The `\next` macro is used to get rid of the four characters `\mv@` that would otherwise appear at the begin of the version name in the error message.

```
23 \%     \@latex@error{Math version
24 \%             '\expandafter@gobblefour\string#1'
25 \%             already defined}\@eha
```

Otherwise we have a new version, and we can proceed with entering it into the tables. We add it to `\version@list`. This is very easy: we define `\version@elt` (which is the delimiter in `\version@list`) to protect itself and the following token from being expanded and simply redefine `\version@list`.

```
26 \% \else
27 \%     \global\expandafter\newcount\csname c@\expandafter
28 \%                                         \gobble\string#1\endcsname
29 \%     \global\csname c@\expandafter
30 \%                                         \gobble\string#1\endcsname\@ne
31 \%     \def\version@elt{\noexpand\version@elt\noexpand}%
32 \%     \edef\version@list{\version@list\version@elt#1}%
```

Then we prepare to enter the new version into all math alphabet identifier lists. Remember that these lists use `\reserved@c` as delimiter, and that there appears the control sequence `\reserved@e` that must not be expanded. Therefore we take suitable precautions.

```
33 %     \def\reserved@c{\noexpand\reserved@c\noexpand}%
34 %     \let\reserved@e\relax
```

We will now go through the `\alpha@list` to process every *<math alphabet identifier>* in turn. Since this list has `\group@elt` as a delimiter we define this control sequence. It has three arguments as every entry consists of three items (as explained above).

```
35 %     \def\group@elt##1##2##3{%
```

The first of these arguments is the *<math alphabet identifier>*. We redefine it by appending the information about the new version at the end of the list contained in it. However, there is one subtlety: the definitions for `\reserved@c` and `\reserved@e` made above prevent the main part of the list from being expanded. But we still have to take care of the header and the trailer. To do this we remove the trailer by means of the macro `\remove@nil` which also protect the header from being expanded. Its definition is given below. Now we can prepare to add the new version.

```
36 %     \edef##1{\expandafter\remove@nil##1%
37 %             \reserved@c
38 %             #1%
39 %             \reserved@e
40 %             \noexpand\@nil}}%
```

Finally we call `\alpha@list` which will now execute the macro `\group@elt` once for every defined *<math alphabet identifier>*. And that's all for now.

```
41 %     \alpha@list
42 %   \fi}
```

`\alpha@list` As we explained above every entry in `\alpha@list` has the form

```
\alpha@elt
<alphabet identifier><internal group number><default font assignments>...
```

We initialize it to `\empty`.

```
43 \let\alpha@list\empty
44 \onlypreamble\alpha@list
```

`\alpha@elt`

```
45 \let\alpha@elt\relax
46 \onlypreamble\alpha@elt
```

`\newgroup` Start the group (fam) allocation at 0. (Doesn't belong here.)

```
47 \count18=-1
```

`\stepcounter`

`\select@group` We surround `\select@group` with braces so that functions using it can be used directly after `_` or `^`. However, if we use oldstyle syntax where the math alphabet doesn't have arguments (ie if `\math@bgroup` is not `\bgroup`) we need to get rid of the extra group.

```

48 </2ekernel>
49 <latexrelease>\IncludeInRelease{2015/01/01}
50 <latexrelease>          {\select@group}{\select@group}%
51 (*2ekernel | latexrelease)
52 \def\select@group#1#2#3#4{%
53   \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
54   {%
55     \ifmmode
56       \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
57         \begingroup
58           \escapechar\m@ne
59           \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
60           \globaldefs\@ne \math@fonts
61         \endgroup
62         \init@restore@version
63         \xdef#1{\noexpand\use@mathgroup\noexpand#2%
64           {\number\csname c@mv@\math@version\endcsname} }%
65         \global\advance\csname c@mv@\math@version\endcsname\@ne
66     \else
67       \let#1\relax
68       \@latex@error{Too many math alphabets used in
69                     version \math@version}%
70       \@eha
71     \fi
72   \else \expandafter\@non@alpherr\fi
73   #1{#4}%
74 }
75 }
76 </2ekernel | latexrelease>
77 <latexrelease>\EndIncludeInRelease
78 <latexrelease>\IncludeInRelease{0000/00/00}
79 <latexrelease>          {\select@group}{\select@group}%
80 <latexrelease>\def\select@group#1#2#3#4{%
81 <latexrelease> \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
82 <latexrelease> {%
83 <latexrelease> \ifmmode
84 <latexrelease> \ifnum\csname c@mv@\math@version\endcsname<\sixt@@n
85 <latexrelease>   \begingroup
86 <latexrelease>     \escapechar\m@ne
87 <latexrelease>     \getanddefine@fonts
88 <latexrelease>       {\csname c@mv@\math@version\endcsname}#3%
89 <latexrelease>     \globaldefs\@ne \math@fonts
90 <latexrelease>   \endgroup
91 <latexrelease>   \init@restore@version
92 <latexrelease>   \xdef#1{\noexpand\use@mathgroup\noexpand#2%
93 <latexrelease>     {\number\csname c@mv@\math@version\endcsname} }%
94 <latexrelease>   \global\advance\csname c@mv@\math@version\endcsname\@ne
95 <latexrelease> \else
96 <latexrelease>   \let#1\relax
97 <latexrelease>   \@latex@error{Too many math alphabets used in
98 <latexrelease>                     version \math@version}%
99 <latexrelease>   \@eha
100 <latexrelease> \fi
101 <latexrelease> \else \expandafter\@non@alpherr\fi

```

```

102 <latexrelease> #1{#4}%
103 <latexrelease> }%
104 <latexrelease>%
105 <latexrelease>\EndIncludeInRelease
106 {*}2ekernel}
107 \@onlypreamble\restore@mathversion

\init@restore@version
108 \def\init@restore@version{%
109     \global\let\init@restore@version\relax
110     \xdef\restore@mathversion
111         {\expandafter\noexpand\csname mv@\math@version\endcsname
112          \global\csname c@mv@\math@version\endcsname
113          \number\csname c@mv@\math@version\endcsname\relax}%
114     \aftergroup\dorestore@version
115 }
116 \@onlypreamble\init@restore@version

\non@alpherr
117 \gdef\non@alpherr#1{\@latex@error{%
The command here will have a space at the end of its name, so we make sure not
to insert an extra one.
118     \string#1 allowed only in math mode}\@ehd}

\dorestore@version
119 \def\dorestore@version
120 { \ifmmode
121     \aftergroup\dorestore@version
122 \else
123     \gdef\init@restore@version{%
124         \global\let\init@restore@version\relax
125         \xdef\restore@mathversion
126             {\expandafter\noexpand\csname mv@\math@version\endcsname
127              \global\csname c@mv@\math@version\endcsname
128              \number\csname c@mv@\math@version\endcsname\relax}%
129         \aftergroup\dorestore@version
130     }%
131     \begingroup
132     \let\getanddefine@fonts\@gobbletwo
133     \restore@mathversion
134     \endgroup
135 \fi}%
136 \@onlypreamble\dorestore@version

\document@select@group We surround \select@group with braces so that functions using it can be used
directly after _ or ^.
137 </2ekernel>
138 <latexrelease>\IncludeInRelease{2015/01/01}
139 <latexrelease> {\document@select@group}{\document@select@group}%
140 {*}2ekernel | latexrelease}
141 \def\document@select@group#1#2#3#4{%
142 \ifx\math@bgroup\@empty\else\relax\expandafter\@firstofone\fi

```

```

143  f%
144  \ifmmode
145    \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
146      \begingroup
147        \escapechar\m@ne
148        \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
149        \globaldefs\@ne \math@fonts
150    \endgroup
151    \expandafter\extract@alph@from@version
152      \csname mv@\math@version\expandafter\endcsname
153      \expandafter{\number\csname
154          c@mv@\math@version\endcsname}%
155          #1%
156          \global\advance\csname c@mv@\math@version\endcsname\@ne
157    \else
158      \let#1\relax
159      \@latex@error{Too many math alphabets used
160                  in version \math@version}%
161      \@eha
162    \fi
163  \else \expandafter\non@alpherr\fi
164  #1{#4}%
165 }%
166 }
167 </2ekernel | latexrelease>
168 <latexrelease>\EndIncludeInRelease
169 <latexrelease>\IncludeInRelease{0000/00/00}
170 <latexrelease> {\document@select@group}{\document@select@group}%
171 <latexrelease>\def\document@select@group#1#2#3#4{%
172 <latexrelease> \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
173 <latexrelease> {%
174 <latexrelease> \ifmmode
175 <latexrelease> \ifnum\csname c@mv@\math@version\endcsname<\sixt@on
176 <latexrelease> \begingroup
177 <latexrelease> \escapechar\m@ne
178 <latexrelease> \getanddefine@fonts
179 <latexrelease> {\csname c@mv@\math@version\endcsname}#3%
180 <latexrelease> \globaldefs\@ne \math@fonts
181 <latexrelease> \endgroup
182 <latexrelease> \expandafter\extract@alph@from@version
183 <latexrelease> \csname mv@\math@version\expandafter\endcsname
184 <latexrelease> \expandafter{\number\csname
185 <latexrelease>          c@mv@\math@version\endcsname}%
186 <latexrelease> #1%
187 <latexrelease> \global\advance\csname c@mv@\math@version\endcsname\@ne
188 <latexrelease> \else
189 <latexrelease> \let#1\relax
190 <latexrelease> \@latex@error{Too many math alphabets used
191 <latexrelease>                 in version \math@version}%
192 <latexrelease> \@eha
193 <latexrelease> \fi
194 <latexrelease> \else \expandafter\non@alpherr\fi
195 <latexrelease> #1{#4}%
196 <latexrelease> }%

```

```

197 {latexrelease}
198 {latexrelease}\EndIncludeInRelease
199 {*2ekernel}

\process@table
200 \def\process@table{%
201     \def\cdp@elt##1##2##3##4{%
202         \font@info{Checking defaults for
203             ##1##2##3##4}%
204         \expandafter
205         \ifx\csname##1##2##3##4\endcsname\relax

```

Grouping is important for two reasons, first `\cdp@elt` will get redefined if `\Declare... functions` are executed within the external `.fd` file and secondly `\try@load@fontshape` changes a lot of catcodes without surrounding itself with a group.

```

206         \begingroup
207             \def\f@encoding##1\def\f@family##2{%
208                 \try@load@fontshape
209                 \endgroup
210             \fi
211             \expandafter
212             \ifx\csname##1##2##3##4\endcsname\relax
213                 \@latex@error{This NFSS system isn't set up properly}%
214                     {For encoding scheme ##1 the defaults
215                         ##2##3##4 do not form a valid font shape}%
216             \else
217                 \font@info{... okay}%
218             \fi}%
219     \cdp@list

```

Now we make sure that `\error@fontshape` is okay.

```

220     \begingroup
221         \escapechar\m@ne
222         \error@fontshape
223         \expandafter\ifx\csname \curr@fontshape\endcsname\relax
224             \begingroup
225                 \try@load@fontshape
226             \endgroup
227         \fi
228         \expandafter\ifx\csname \curr@fontshape\endcsname\relax
229             \@latex@error{This NFSS system isn't set up properly}%
230                 {The system maintainer forgot to specify a suitable
231                     substitution
232                     font shape using the \noexpand\DeclareErrorFont
233                     command}%
234         \fi
235     \endgroup

```

Set `\select@group` to its meaning used within the document body.

```
236     \let\select@group\document@select@group
```

Install the default font attributes they are currently pointing to error font shape.
Don't use `\reset@font` since that would trigger `\selectfont`.

```
237     \fontencoding{\encodingdefault}%

```

```

238      \fontfamily{\familydefault}%
239      \fontseries{\seriesdefault}%
240      \fontshape{\shapedefault}%
kill all macros not longer needed. we need to add many more!!!!!!
241  \everyjob{}%
242 }
243 \onlypreamble\process@table
244 %\onlypreamble\set@mathradical

\DeclareMathVersion
245 \def\DeclareMathVersion#1{%
246   \expandafter\new@mathversion\csname mv@#1\endcsname}
247 \onlypreamble\DeclareMathVersion

\new@mathversion
248 \def\new@mathversion#1{%
249   \expandafter\in@\expandafter#1\expandafter{\version@list}%
250   \ifin@
251     '@font@info{Redeclaring math version
252       '\expandafter\gobblefour\string#1'}%
253   \else
254     \expandafter\newcount\csname c@\expandafter
255                               \gobble\string#1\endcsname
256     \def\version@elt{\noexpand\version@elt\noexpand}%
257     \edef\version@list{\version@list\version@elt#1}%
258   \fi
\toks@ is used to gather all tokens for the math version. \count@ will be used to
count the math groups we add to this version.
259   \toks@{}%
260   \count@\z@

Now we loop over \group@list to add all math groups defined so far to the version
and at the same time to count them.
261   \def\group@elt##1##2{%
262     \advance\count@\@ne
263     \addto@hook\toks@{\getanddefine@fonts##1##2}%
264   }%
265   \group@list

We set the counter for this math version to the number of math groups found in
\group@list.
266   \global\csname c@\expandafter\gobble\string#1\endcsname\count@

Now we loop over \alpha@list to add all math alphabets known so far. We have
to distinguish the case that an alphabet by default should produce an error in new
versions.
267   \def\alpha@elt##1##2##3{%
268     \ifx##2\no@alphabet@error
269       \toks@\expandafter{\the\toks@\install@mathalphabet##1%
270         {\no@alphabet@error##1}}%
271     \else
272       \toks@\expandafter{\the\toks@\install@mathalphabet##1%
273         {\select@group##1##2##3}}%

```

```

274         \fi
275         }%
276 \alpha@list
Finally we define the math version to expand to the contents of \toks0.
277 \xdef#1{\the\toks0}%
278 }
279 \onlypreamble\new@mathversion

```

```

\DeclareSymbolFont
280 \def\DeclareSymbolFont#1#2#3#4#5{%
281 \@tempswafalse
282 \edef\reserved@b{#2}%
283 \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
284     \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
285 \cdp@list
286 \if@tempswa
287     \ifundefined{sym#1}{%
288         \ifnum\count18<15 %
289             \expandafter\new@mathgroup\csname sym#1\endcsname
290             \expandafter\new@symbolfont\csname sym#1\endcsname
291                 {#2}-{#3}-{#4}-{#5}}%
292     \else
293         \@latex@error{Too many symbol fonts declared}\@eha
294     \fi
295 }%
296 {%
297     \font@info{Redeclaring symbol font '#1'}%

```

Update the group list.

```

298 \def\group@elt##1##2{%
299     \noexpand\group@elt\noexpand##1%
300     \expandafter\ifx\csname sym#1\endcsname##1%
301         \expandafter\noexpand\csname#2/#3/#4/#5\endcsname
302     \else
303         \noexpand##2%
304     \fi}%
305 \xdef\group@list{\group@list}%

```

Update the version list.

```

306 \def\version@elt##1{%
307     \expandafter
308     \SetSymbolFont@\expandafter##1\csname#2/#3/#4/#5\expandafter
309         \endcsname \csname sym#1\endcsname
310     }%
311     \version@list
312 }%
313 \else
314     \@latex@error{Encoding scheme '#2' unknown}\@eha
315 \fi
316 }
317 \onlypreamble\DeclareSymbolFont

```

\group@list

```

318 \let\group@list\empty
319 \@onlypreamble\group@list

\group@elt
320 \let\group@elt\relax
321 \@onlypreamble\group@elt

\new@symbolfont
322 \def\new@symbolfont#1#2#3#4#5{%
323   \toks@\expandafter{\group@list}%
324   \edef\group@list{\the\toks@\noexpand\group@elt\noexpand#1%
325     \expandafter\noexpand\csname#2/#3/#4/#5\endcsname}%
326   \def\version@elt##1{\toks@\expandafter{##1}%
327     \edef##1{\the\toks@\noexpand\getanddefine@fonts
328       #1\expandafter\noexpand\csname#2/#3/#4/#5\endcsname}%
329     \global\advance\csname c@\expandafter
330       \gobble\string##1\endcsname\@ne
331     }%
332   \version@list
333 }
334 \@onlypreamble\new@symbolfont

\SetSymbolFont
335 \def\SetSymbolFont#1#2#3#4#5#6{%
336   \tempswafalse
337   \edef\reserved@b{#3}%
338   \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
339     \ifx\reserved@b\reserved@c \tempswatrue\fi}%
340   \cdp@list
341   \if@tempswa
342     \expandafter\SetSymbolFont@%
343       \csname mv@#2\expandafter\endcsname\csname#3/#4/#5/#6\expandafter
344       \endcsname \csname sym#1\endcsname
345   \else
346     \Olatex@error{Encoding scheme '#3' unknown}\@eha
347   \fi
348 }
349 \@onlypreamble\SetSymbolFont

\SetSymbolFont@
350 \def\SetSymbolFont@#1#2#3{%
351   \expandafter\in@\expandafter#1\expandafter{\version@list}%
352   \ifin@
353     \expandafter\in@\expandafter#3\expandafter{\group@list}%
354   \ifin@
355     \begingroup
356       \expandafter\get@cdp\string#2\@nil\reserved@a
357       \toks@{}%
358       \def\install@mathalphabet##1##2{%
359         \addto@hook\toks@{\install@mathalphabet##1##2}%
360       }%
361       \def\getanddefine@fonts##1##2{%
362         \ifnum##1=##2%
363           \addto@hook\toks@{\getanddefine@fonts##1##2}%

```

```

364         \expandafter\get@cdp\string##2\@nil\reserved@b
365         \ifx\reserved@a\reserved@b\else
366             \font@info{Encoding '\reserved@b' has changed
367                 to '\reserved@a' for symbol font\MessageBreak
368                 '\expandafter\gobblefour\string#3' in the
369                 math version '\expandafter
370                     \gobblefour\string#1'}%
371         \fi
372         \font@info{%
373             Overwriting symbol font
374             '\expandafter\gobblefour\string#3' in
375             version '\expandafter
376                 \gobblefour\string#1'\MessageBreak
377                 \spaces \expandafter\gobble\string##2 -->
378                     \expandafter\gobble\string#2}%
379         \else
380             \addto@hook\toks@{\getanddefine@fonts##1##2}%
381         \fi}%
382     #1%
383     \xdef#1{\the\toks@}%
384     \endgroup
385   \else
386     \latex@error{Symbol font '\expandafter\gobblefour\string#3'
387                 not defined}\@eha
388   \fi
389 \else
390   \latex@error{Math version '\expandafter\gobblefour\string#1'
391                 is not
392                 defined}{You probably misspelled the name of the math
393                 version.^^JOr you have to specify an additional package.}%
394 \fi
395 }
396 \onlypreamble\SetSymbolFont@

\get@cdp
397 \def\get@cdp#1#2/#3\@nil#4{\def#4{#2}}
398 \onlypreamble\get@cdp

\DeclareMathAlphabet
399 \def\DeclareMathAlphabet#1#2#3#4#5{%
400   \tempswafalse
401   \edef\reserved@b{#2}%
402   \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
403     \ifx\reserved@b\reserved@c \tempswatrue\fi}%
404   \cdp@list
405   \if@tempswa
406     \expandafter\ifx
407       \csname\expandafter\gobble\string#1\endcsname
408     \relax
409       \new@mathalphabet#1{#2}{#3}{#4}{#5}%
410   \else
411     \edef\reserved@a{\noexpand\in@\{\string\select@group}%

```

```

412      {\expandafter\meaning\csname \expandafter
413       \gobble\string#1\space\endcsname}}%
414   \reserved@a
415   \ifin@%
416     @font@info{Redeclaring math alphabet \string#1}%
417     \def\version@elt##1{%
418       \expandafter\SetMathAlphabet@{\expandafter
419         ##1\csname#2/#3/#4/#5\expandafter\endcsname
420
421         \csname M@#2\expandafter\endcsname
422         \csname \expandafter\gobble\string#1\space\endcsname#1}%
423   \version@list
424   \else

```

Check if it is a math alphabet defined via \DeclareSymbolFontAlphabet.

```

424     \edef\reserved@a{\noexpand\in@\{\string\use@mathgroup}%
425       {\expandafter\meaning\csname \expandafter
426        \gobble\string#1\space\endcsname}}%
427     \reserved@a
428     \ifin@%

```

In that case overwriting is simple since there is nothing inserted in the math version macros.

```

429     @font@info{Redeclaring math alphabet \string#1}%
430     \new@mathalphabet#1{#2}{#3}{#4}{#5}%

```

Otherwise panic.

```

431     \else
432       @latex@error{Command '\string#1' already defined}\@eha
433     \fi
434   \fi
435   \fi
436 \else
437   @latex@error{Encoding scheme '#2' unknown}\@eha
438 \fi
439 }
440 \onlypreamble\DeclareMathAlphabet

```

\new@mathalphabet

```

441 \def\new@mathalphabet#1#2#3#4#5{%
442   \toks@{\expandafter{\alpha@list}}%
443   \edef#1{\expandafter\noexpand\csname \expandafter
444     \gobble\string#1\space\endcsname
445     \if/#5/%
446       \noexpand\no@alphabet@error
447       \noexpand\no@alphabet@error
448     \else
449       \expandafter\noexpand\csname M@#2\endcsname
450       \expandafter\noexpand\csname#2/#3/#4/#5\endcsname
451     \fi
452   }%
453   \toks2\expandafter{#1}%
454   \edef\alpha@list{\the\toks@{\noexpand\alpha@elt\the\toks2}}%
455   \def\version@elt##1{\toks@{\expandafter{##1}}%
456     \edef##1{\the\toks@{\install@mathalphabet

```

```

457          \expandafter\noexpand
458          \csname \expandafter\@gobble
459              \string#1\space\endcsname
460 {\if/#5%
461     \noexpand\no@alphabet@error
462     \noexpand#1%
463 \else
464     \noexpand\select@group\the\toks2
465     \fi}%
466 }
467 \version@list
468 \expandafter\edef\csname \expandafter\@gobble
469     \string#1\space\endcsname{\if/#5%
470     \noexpand\no@alphabet@error
471     \noexpand#1%
472 \else
473     \noexpand\select@group\the\toks2
474     \fi}%
475 \edef#1{\noexpand\protect
476     \expandafter\noexpand\csname \expandafter
477     \@gobble\string#1\space\endcsname}%
478 }
479 \onlypreamble\new@mathalphabet

\SetMathAlphabet
480 \def\SetMathAlphabet#1#2#3#4#5#6{%
481 \tempswafalse
482 \edef\reserved@b{#3}%
483 \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
484     \ifx\reserved@b\reserved@c \tempswatrue\fi}%
485 \cdp@list
486 \if@tempswa
487     \expandafter\SetMathAlphabet@%
488         \csname mv@#2\expandafter\endcsname\csname#3/#4/#5/#6\expandafter
489         \endcsname \csname M@#3\expandafter\endcsname
490         \csname \expandafter\@gobble\string#1\space\endcsname#1%
491 \else
492     \@latex@error{Encoding scheme '#3' unknown}\@eha
493 \fi
494 }
495 \onlypreamble\SetMathAlphabet

\SetMathAlphabet@
496 \def\SetMathAlphabet@#1#2#3#4#5{%
497 \expandafter\in@\expandafter#1\expandafter{\version@list}%
498 \ifin@
499     \expandafter\in@\expandafter#4\expandafter{\alpha@list}%
500 \ifin@
501     \begingroup
502         \toks@{}%
503         \def\getanddefine@fonts##1##2{%
504             \addto@hook\toks@{\getanddefine@fonts##1##2}%
505         }%
506         \def\reserved@c##1##2##3##4{%
507             % for message below

```

```

507          \expandafter\@gobble\string##4}%
508 \def\install@mathalphabet##1##2{%
509     \ifx##1#4%
510         \addto@hook\toks@%
511             {\install@mathalphabet#4{\select@group#4#3#2}}%
512             \font@info{Overwriting math alphabet
513                 ‘\string#5’ in version ‘\expandafter
514                     \@gobblefour\string#1’\MessageBreak
515                     \c@spaces \reserved@c##2 -->
516                         \expandafter\@gobble\string#2}%
517     \else
518         \addto@hook\toks@{\install@mathalphabet##1{##2}}%
519     \fi
520     }%
521     #1%
522     \xdef#1{\the\toks@}%
523 \endgroup
524 \else

```

If the math alphabet was defined via `\DeclareSymbolFontAlphabet` we have remove its external definition and add it as a normal math alphabet to every version before trying to change it in one version.

```

525     \edef\reserved@a{%
526         \noexpand\in@{\string\use@mathgroup}{\meaning#4}}%
527     \reserved@a
528     \ifin@
529         \def\reserved@b##1\use@mathgroup##2##3{%
530             \def\reserved@b{##3}\def\reserved@c{##2}}%
531             \expandafter\reserved@b#4%
532             \begingroup
533                 \def\install@mathalphabet##1##2{%
534                     \addto@hook\toks@{\install@mathalphabet##1{##2}}%
535                     }%
536                 \def\getanddefine@fonts##1##2{%
537                     \addto@hook\toks@{\getanddefine@fonts##1##2}}%
538                     \ifnum##1=\reserved@b
539                         \expandafter
540                             \addto@hook\expandafter\toks@
541                             \expandafter{\expandafter\install@mathalphabet
542                             \expandafter#4\expandafter
543                                 \expandafter\select@group\expandafter
544                                     #4\reserved@c##2}}%
545                         \fi
546                         }%
547                         \def\version@elt##1{%
548                             \toks@{}%
549                             ##1%
550                             \xdef##1{\the\toks@}%
551                             }%
552                             \version@list
553 \endgroup

```

Put it into the `\alpha@list` with default ‘error’

```

554     \expandafter\gdef\expandafter\alpha@list\expandafter
555         {\alpha@list

```

```

556           \alpha@elt #4\no@alphabet@error \no@alphabet@error}%
557           \gdef#4{\no@alphabet@error #5}% fake things :-

```

Then call the internal setting routine again:

```

558           \SetMathAlphabet@{#1}{#2}{#3}#4#5%
559       \else
560           \@latex@error{Command ‘\string#5’ not defined as a
561                           math alphabet}%
562           {Use \noexpand\DeclareMathAlphabet to define it.}%
563       \fi
564   \fi
565 \else
566     \@latex@error{Math version ‘\expandafter\@gobblefour\string#1’
567     is not
568     defined}{You probably misspelled the name of the math
569     version.^^JOr you have to specify an additional package.}%
570 \fi
571 }
572 \onlypreamble\SetMathAlphabet@

```

\DeclareMathAccent Could do with more checks like allowing single number in #4 lowercase in #4 etc

```

573 </2ekernel>
574 <*2ekernel | latexrelease>
575 <latexrelease>\IncludeInRelease{2019/10/01}%
576 <latexrelease>           {DeclareMathAccent}{Make math accents robust}%
577 \def\DeclareMathAccent#1#2#3#4{%
578   \expandafter\in@\csname sym#3\expandafter\endcsname
579   \expandafter{\group@list}%
580 \ifin@
581   \begingroup
582     \count`z@=#4\relax
583     \count`tw@=\count`z@
584     \divide\count`z@\sixt@@n
585     \count@\count`z@
586     \multiply\count@\sixt@@n
587     \advance\count`tw@-\count@
588     \if\relax\noexpand#1% is command?
589       \edef\reserved@a{\noexpand\in@
590         {\expandafter\@gobble\string\mathaccent}
591         {\expandafter\meaning
592           \csname\expandafter\@gobble\string#1\space\endcsname}}%
593     \reserved@a
594   \ifin@
595     \expandafter\let
596       \csname\expandafter\@gobble\string#1\space\endcsname
597       \@undefined
598     \expandafter\set@mathaccent
599       \csname sym#3\endcsname#1#2%
600       {\hexnumber@\{\count`z@\}\hexnumber@\{\count`tw@\}}%
601       \font@info{Redeclaring math accent \string#1}%
602   \else
603     \expandafter\ifx
604       \csname\expandafter\@gobble\string#1\endcsname
605       \relax

```

```

606          \expandafter\set@mathaccent
607              \csname sym#3\endcsname#1#2%
608              {\hexnumber@{\countz@\hexnumber@{\count\tw@}}}%  

609      \else
610          \@latex@error{Command ‘\string#1’ already defined}\@eha
611      \fi
612  \fi
613 \else
614     \@latex@error{Not a command name: ‘\noexpand#1’}\@eha
615 \fi
616 \endgroup
617 \else
618     \@latex@error{Symbol font ‘#3’ is not defined}\@eha
619 \fi
620 }
621 </2ekernel | latexrelease>
622 <latexrelease>\EndIncludeInRelease
623 <latexrelease>\IncludeInRelease{0000/00/00}%
624 <latexrelease>           {DeclareMathAccent}{Make math accents robust}%
625 <latexrelease>\def\DeclareMathAccent#1#2#3#4{%
626 <latexrelease>   \expandafter\in@{\csname sym#3\expandafter\endcsname
627 <latexrelease>   \expandafter{\group@list}%
628 <latexrelease> \ifin@
629 <latexrelease>   \begingroup
630 <latexrelease>       \countz@=#4\relax
631 <latexrelease>       \counttw@\countz@
632 <latexrelease>       \divide\countz@\sixt@@n
633 <latexrelease>       \count@\countz@
634 <latexrelease>       \multiply\count@\sixt@@n
635 <latexrelease>       \advance\counttw@-\count@
636 <latexrelease>       \if\relax\noexpand#1% is command?
637 <latexrelease>           \edef\reserved@a{\noexpand\in@
638 <latexrelease>               {\expandafter\@gobble\string\mathaccent}{\meaning#1}}%
639 <latexrelease> \reserved@a
640 <latexrelease> \ifin@
641 <latexrelease>   \expandafter\set@mathaccent
642 <latexrelease>       \csname sym#3\endcsname#1#2%
643 <latexrelease>       {\hexnumber@{\countz@\hexnumber@{\count\tw@}}}%  

644 <latexrelease>       \@font@info{Redeclaring math accent \string#1}%
645 <latexrelease> \else
646 <latexrelease>   \expandafter\ifx
647 <latexrelease>       \csname\expandafter\@gobble\string#1\endcsname
648 <latexrelease>       \relax
649 <latexrelease>       \expandafter\set@mathaccent
650 <latexrelease>           \csname sym#3\endcsname#1#2%
651 <latexrelease>           {\hexnumber@{\countz@\hexnumber@{\count\tw@}}}%  

652 <latexrelease> \else
653 <latexrelease>     \@latex@error{Command ‘\string#1’ already defined}\@eha
654 <latexrelease>     \fi
655 <latexrelease>     \fi
656 <latexrelease> \else
657 <latexrelease>     \@latex@error{Not a command name: ‘\noexpand#1’}\@eha
658 <latexrelease>     \fi
659 <latexrelease> \endgroup

```

```

660 <latexrelease> \else
661 <latexrelease> \@latex@error{Symbol font '#3' is not defined}\@eha
662 <latexrelease> \fi
663 <latexrelease>
664 <latexrelease>\EndIncludeInRelease
665 {*2ekernel}
666 \onlypreamble\DeclareMathAccent

\set@mathaccent
667 </2ekernel>
668 {*2ekernel | latexrelease}
669 <latexrelease>\IncludeInRelease{2019/10/01}%
670 <latexrelease> {\set@mathaccent}{makemath accents robust}%
671 \def\set@mathaccent#1#2#3#4{%
672   \xdef#2{\mathaccent"\mathchar@type#3\hexnumber@#1#4\relax}%
673   \MakeRobust#2%
674 }
675 \onlypreamble\set@mathaccent
676 </2ekernel | latexrelease>
677 <latexrelease>\EndIncludeInRelease
678 <latexrelease>\IncludeInRelease{0000/00/00}%
679 <latexrelease> {\set@mathaccent}{makemath accents robust}%
680 <latexrelease>
681 <latexrelease>\def\set@mathaccent#1#2#3#4{%
682 <latexrelease> \xdef#2{\mathaccent"\mathchar@type#3\hexnumber@#1#4\relax}%
683 <latexrelease>
684 <latexrelease>\EndIncludeInRelease
685 {*2ekernel}

\DeclareMathSymbol
686 \def\DeclareMathSymbol#1#2#3#4{%
687   \expandafter\in@\csname sym#3\expandafter\endcsname
688   \expandafter{\group@list}%
689 \ifin@
690   \begingroup
691     \count\z@=#4\relax
692     \count\tw@\count\z@
693     \divide\count\z@\sixt@@n
694     \count@\count\z@
695     \multiply\count@\sixt@@n
696     \advance\count\tw@-\count@
697     \if\relax\noexpand#1% is command?
Store the command name with a space attached inside \reserved@@b in case we
look at a robust definition.
698       \edef\reserved@b{\expandafter\noexpand
699           \csname\expandafter\@gobble\string#1\space\endcsname}%
Test both #1 and #1_ for containing mathchar.
700       \edef\reserved@a
701           {\noexpand\in@\{\expandafter\@gobble\string\mathchar\}%
702             {\meaning#1\expandafter\meaning\reserved@b}}%
703       \reserved@a

```

Drop #1_↓ in case it was defined before.

```
704      \global\expandafter\let\reserved@b\@undefined
705      \ifin@
706          \expandafter\set@mathsymbol
707              \csname sym#3\endcsname#1#2%
708              {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
709          \font@info{Redeclaring math symbol \string#1}%
710      \else
711          \expandafter\ifx
712              \csname\expandafter\@gobble\string#1\endcsname
713              \relax
714          \expandafter\set@mathsymbol
715              \csname sym#3\endcsname#1#2%
716              {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
717          \else
718              \@latex@error{Command '\string#1' already defined}\@eha
719          \fi
720      \fi
721      \else
722          \expandafter\set@mathchar
723              \csname sym#3\endcsname#1#2
724              {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
725      \fi
726      \endgroup
727  \else
728      \@latex@error{Symbol font '#3' is not defined}\@eha
729  \fi
730 }
731 \onlypreamble\DeclareMathSymbol

\set@mathchar
732 \def\set@mathchar#1#2#3#4{%
733   \global\mathcode`#2=\mathchar@type#3\hexnumber@#1#4\relax}
734 \onlypreamble\set@mathchar

\set@mathsymbol
735 \def\set@mathsymbol#1#2#3#4{%
736   \global\mathchardef#2"\mathchar@type#3\hexnumber@#1#4\relax}
737 \onlypreamble\set@mathsymbol

738 %\def\mathsymbol#1#2#3{%
739 %  \tempcnta=#3\relax
740 %  \tempcntb\tempcnta
741 %  \divide\tempcnta\sixt@n
742 %  \count@\tempcnta
743 %  \multiply\count@\sixt@n
744 %  \advance\tempcntb-\count@
745 %  \mathchar"\mathchar@type#1\hexnumber@#2%
746 %           \hexnumber@\tempcnta\hexnumber@\tempcntb\relax}
747 %
748 %\def\DeclareMathAlphabetCharacter#1#2#3{%
749 %  \DeclareMathSymbol{#1}{#2}{#3}}
```

\DeclareMathDelimiter

```

750 \def\DeclareMathDelimiter#1{%
751   \if\relax\noexpand#1%
752     \expandafter\@DeclareMathDelimiter
753   \else
754     \expandafter\@xxDeclareMathDelimiter
755   \fi
756 #1}
757 \onlypreamble\DeclareMathDelimiter

```

\@xxDeclareMathDelimiter This macro checks if the second arg is a “math type” such as `\mathopen`. The undocumented original code didn’t use math types when the delimiter was a single letter. For this reason the coding is a bit strange as it tries to support the undocumented syntax for compatibility reasons.

```
758 \def\@xxDeclareMathDelimiter#1#2#3#4{%
```

7 is the default value returned in the case that `\mathchar@type` is passed something unexpected, like a math symbol font name. We locally move `\mathalpha` out of the way so if you use that the right branch is taken. This will still fail if an explicit number 7 is used!

```

759   \begingroup
760     \let\mathalpha\mathord
761     \ifnum7=\mathchar@type{#2}%
762       \endgroup

```

If this branch is taken we have old syntax (5 arguments).

```

763       \expandafter\@firstofone
764     \else

```

If this branch is taken `\mathchar@type` is different from 7 so we assume new syntax. In this case we also use the arguments to set up the letter as a math symbol for the case where it is not used as a delimiter.

```

765   \endgroup
766   \DeclareMathSymbol{#1}{#2}{#3}{#4}%

```

Then we arrange that `\@xDeclareMathDelimiter` only gets #1, #3, #4 ... as it does not expect a math type as argument.

```

767   \expandafter\@firstoftwo
768   \fi
769   {\@xDeclareMathDelimiter#1{#2}{#3}{#4}}
770 \onlypreamble\@xxDeclareMathDelimiter

```

\@DeclareMathDelimiter

```

771 </2ekernel>
772 (*2ekernel | latexrelease)
773 <latexrelease>\IncludeInRelease{2019/10/01}%
774 <latexrelease>          {\@DeclareMathDelimiter}{Make math delimiters robust}%
775 \def\@DeclareMathDelimiter#1#2#3#4#5#6{%
776   \expandafter\in@\csname sym#3\expandafter\endcsname
777   \expandafter{\group@list}%
778 \ifin@
779   \expandafter\in@\csname sym#5\expandafter\endcsname
780   \expandafter{\group@list}%
781 \ifin@
782   \begingroup
783     \count\z@=#4\relax

```

```

784      \count\tw@ \count\z@
785      \divide\count\z@\sixt@@n
786      \count@\count\z@
787      \multiply\count@\sixt@@n
788      \advance\count\tw@-\count@
789      \edef\reserved@c{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
790 %
791      \count\z@=#6\relax
792      \count\tw@ \count\z@
793      \divide\count\z@\sixt@@n
794      \count@\count\z@
795      \multiply\count@\sixt@@n
796      \advance\count\tw@-\count@
797      \edef\reserved@d{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
798 %
799      \edef\reserved@a{\noexpand\in@%
800          {\expandafter\@gobble\string\delimiter}%
801          {\expandafter\meaning\csname\expandafter\@gobble\string#1\space\endcsname}%
802      \reserved@a
803      \ifin@%
804          \expandafter\let\csname\expandafter\@gobble\string#1\space\endcsname\@undefined
805          \expandafter\set@mathdelimiter
806              \csname sym#3\expandafter\endcsname
807              \csname sym#5\endcsname#1#2%
808              \reserved@c\reserved@d
809              \font@info{Redeclaring math delimiter \string#1}%
810      \else
811          \expandafter\ifx
812          \csname\expandafter\@gobble\string#1\endcsname
813          \relax
814          \expandafter\set@mathdelimiter
815              \csname sym#3\expandafter\endcsname
816              \csname sym#5\endcsname#1#2%
817              \reserved@c\reserved@d
818          \else
819              \@latex@error{Command '\string#1' already defined}\@eha
820          \fi
821      \fi
822      \endgroup
823      \else
824          \@latex@error{Symbol font '#5' is not defined}\@eha
825      \fi
826      \else
827          \@latex@error{Symbol font '#3' is not defined}\@eha
828      \fi
829 }
830 </2ekernel | latexrelease>
831 <latexrelease>\EndIncludeInRelease
832 <latexrelease>\IncludeInRelease{0000/00/00}%
833 <latexrelease>          {\@DeclareMathDelimiter}{\Make math delimiters robust}%
834 <latexrelease>\def\@DeclareMathDelimiter#1#2#3#4#5#6{%
835 <latexrelease>  \expandafter\in@\csname sym#3\expandafter\endcsname
836 <latexrelease>      \expandafter{\group@list}%
837 <latexrelease>  \ifin@%

```

```

838 <{latexrelease}> \expandafter\in@\csname sym#5\expandafter\endcsname
839 <{latexrelease}> \expandafter{\group@list}%
840 <{latexrelease}> \ifin@
841 <{latexrelease}> \begingroup
842 <{latexrelease}> \count\z@=#4\relax
843 <{latexrelease}> \count\tw@\count\z@
844 <{latexrelease}> \divide\count\z@\sixt@@n
845 <{latexrelease}> \count@\count\z@
846 <{latexrelease}> \multiply\count@\sixt@@n
847 <{latexrelease}> \advance\count\tw@-\count@
848 <{latexrelease}> \edef\reserved@c{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
%
849 <{latexrelease}> \count\z@=#6\relax
850 <{latexrelease}> \count\tw@\count\z@
851 <{latexrelease}> \divide\count\z@\sixt@@n
852 <{latexrelease}> \count@\count\z@
853 <{latexrelease}> \multiply\count@\sixt@@n
854 <{latexrelease}> \advance\count\tw@-\count@
855 <{latexrelease}> \edef\reserved@d{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
%
856 <{latexrelease}> \edef\reserved@a{\noexpand\in@
857 <{latexrelease}> {\expandafter\@gobble\string\delimiter}{\meaning#1}}%
858 <{latexrelease}> \reserved@a
859 <{latexrelease}> \ifin@
860 <{latexrelease}> \expandafter\set@mathdelimiter
861 <{latexrelease}> \csname sym#3\expandafter\endcsname
862 <{latexrelease}> \csname sym#5\endcsname#1#2%
863 <{latexrelease}> \reserved@c\reserved@d
864 <{latexrelease}> @font@info{Redeclaring math delimiter \string#1}%
865 <{latexrelease}> \else
866 <{latexrelease}> \expandafter\ifx
867 <{latexrelease}> \csname\expandafter\@gobble\string#1\endcsname
868 <{latexrelease}> \relax
869 <{latexrelease}> \expandafter\set@mathdelimiter
870 <{latexrelease}> \csname sym#3\expandafter\endcsname
871 <{latexrelease}> \csname sym#5\endcsname#1#2%
872 <{latexrelease}> \reserved@c\reserved@d
873 <{latexrelease}> \else
874 <{latexrelease}> \else
875 <{latexrelease}> \@latex@error{Command '\string#1' already defined}\@eha
876 <{latexrelease}> \fi
877 <{latexrelease}> \fi
878 <{latexrelease}> \endgroup
879 <{latexrelease}> \else
880 <{latexrelease}> \@latex@error{Symbol font '#5' is not defined}\@eha
881 <{latexrelease}> \fi
882 <{latexrelease}> \else
883 <{latexrelease}> \@latex@error{Symbol font '#3' is not defined}\@eha
884 <{latexrelease}> \fi
885 <{latexrelease}> \EndIncludeInRelease
886 <{latexrelease}>
887 <{latexrelease}>\EndIncludeInRelease
888 <{*2ekernel}>
889 \onlypreamble\DeclareMathDelimiter

```

\@xDeclareMathDelimiter

```

890 \def\@xDeclareMathDelimiter#1#2#3#4#5{%
891   \expandafter\in@\csname sym#2\expandafter\endcsname
892   \expandafter{\group@list}%
893 \ifin@
894   \expandafter\in@\csname sym#4\expandafter\endcsname
895   \expandafter{\group@list}%
896 \ifin@
897   \begingroup
898     \count\z@=#3\relax
899     \count\tw@\count\z@
900     \divide\count\z@\sixt@@n
901     \count@\count\z@
902     \multiply\count@\sixt@@n
903     \advance\count\tw@-\count@
904     \edef\reserved@c{\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
905   %
906     \count\z@=#5\relax
907     \count\tw@\count\z@
908     \divide\count\z@\sixt@@n
909     \count@\count\z@
910     \multiply\count@\sixt@@n
911     \advance\count\tw@-\count@
912     \edef\reserved@d{\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
913   \expandafter\set@mathdelimiter
914     \csname sym#2\expandafter\endcsname\csname sym#4\endcsname#1%
915     \reserved@c\reserved@d
916   \endgroup
917 \else
918   \@latex@error{Symbol font ‘#4’ is not defined}\@eha
919 \fi
920 \else
921   \@latex@error{Symbol font ‘#2’ is not defined}\@eha
922 \fi
923 }
924 \onlypreamble\@xDeclareMathDelimiter

```

\set@mathdelimiter We have to end the definition of a math delimiter like `\lfloor` with a space and not with `\relax` as we did before, because otherwise constructs involving `\abovewithdelims` will prematurely end (pr/1329)

```

925 </2ekernel>
926 <*2ekernel | latexrelease>
927 <latexrelease>\IncludeInRelease{2019/10/01}%
928 <latexrelease>          {\set@mathdelimiter}{make delimiters robust}%
929 \def\set@mathdelimiter#1#2#3#4#5#6{%
930   \xdef#3{\delimiter"\mathchar@type#4\hexnumber@#1#5%
931   \hexnumber@#2#6 }%
932   \MakeRobust#3%
933 }
934 \onlypreamble\set@mathdelimiter
935 </2ekernel | latexrelease>
936 <latexrelease>\EndIncludeInRelease
937 <latexrelease>\IncludeInRelease{0000/00/00}%
938 <latexrelease>          {\set@mathdelimiter}{make delimiters robust}%
939 <latexrelease>

```

```

940 <latexrelease>\def\set@mathdelimiter#1#2#3#4#5#6{%
941 <latexrelease> \xdef#3{\delimiter"\mathchar@type#4\hexnumber@#1#5%
942 <latexrelease> \hexnumber@#2#6 }
943 <latexrelease>
944 <latexrelease>\EndIncludeInRelease
945 {*2ekernel}

\set@@mathdelimiter
946 \def\set@@mathdelimiter#1#2#3#4#5{%
947   \global\delcode`#3="\hexnumber@#1#4\hexnumber@#2#5\relax
948 \onlypreamble\set@@mathdelimiter

\DeclareMathRadical
949 \def\DeclareMathRadical#1#2#3#4#5{%
Below is a crude fix to make this macro work if #1 is undefined or \relax. Should
be improved!
950   \expandafter\ifx
951     \csname\expandafter\@gobble\string#1\endcsname
952     \relax
953     \let#1\radical
954   \fi
955   \edef\reserved@a{\noexpand\in@
956     {\expandafter\@gobble\string\radical}{\meaning#1}}%
957 \reserved@a
958 \ifin@
959   \expandafter\in@\csname sym#2\expandafter\endcsname
960   \expandafter{\group@list}%
961 \ifin@
962   \expandafter\in@\csname sym#4\expandafter\endcsname
963   \expandafter{\group@list}%
964 \ifin@
965   \begingroup
966     \count\z@=#3\relax
967     \count\tw@\count\z@
968     \divide\count\z@\sixt@n
969     \count@\count\z@
970     \multiply\count@\sixt@n
971     \advance\count\tw@-\count@
972     \edef\reserved@c{%
973       \hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
974     \count\z@=#5\relax
975     \count\tw@\count\z@
976     \divide\count\z@\sixt@n
977     \count@\count\z@
978     \multiply\count@\sixt@n
979     \advance\count\tw@-\count@
980     \edef\reserved@d{%
981       \hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
Coded inline instead of using \set@mathradical
982 %           \expandafter\set@mathradical
983 %           \csname sym#2\expandafter\endcsname
984 %           \csname sym#4\endcsname#1%
985 %           \reserved@c\reserved@d

```

```

986      \xdef#1{\radical"\expandafter\hexnumber@%
987          \csname sym#2\endcsname\reserved@c%
988          \expandafter\hexnumber@%
989          \csname sym#4\endcsname\reserved@d%
990          \relax}%
991      \endgroup
992      \else
993          \@latex@error{Symbol font '#4' is not defined}\@eha
994      \fi
995      \else
996          \@latex@error{Symbol font '#2' is not defined}\@eha
997      \fi
998      \else
999          \@latex@error{Command '\string#1' already defined}\@eha
1000     \fi
1001 }
1002 \onlypreamble\DeclareMathRadical

```

Definition below was wrong it contained \delimiter !

```
\def\set@mathradical#1#2#3#4#5{%
    \xdef#3{\radical"\hexnumber@#1#4\hexnumber@#2#5\relax}}
```

\mathalpha just a dummy currently
1003 \let\mathalpha\relax

\mathchar@type

```

1004 \def\mathchar@type#1{%
1005   \ifodd 2#11 #1\else           % is this non-negative number?
1006       \ifx#1\mathord 0\else
1007       \ifx#1\mathop   1\else
1008       \ifx#1\mathbin 2\else
1009       \ifx#1\mathrel 3\else
1010       \ifx#1\mathopen 4\else
1011       \ifx#1\mathclose 5\else
1012       \ifx#1\mathpunct 6\else
1013       7%                      % anything else is variable ord
1014   \fi
1015   \fi
1016   \fi
1017   \fi
1018   \fi
1019   \fi
1020   \fi
1021 \fi}
1022 \onlypreamble\mathchar@type

```

\DeclareSymbolFontAlphabet

```

1023 \def\DeclareSymbolFontAlphabet#1#2{%
1024   \expandafter\DeclareSymbolFontAlphabet@
1025   \csname \expandafter\gobble\string#1\space\endcsname{#2}#1}
1026 \onlypreamble\DeclareSymbolFontAlphabet

```

\DeclareSymbolFontAlphabet@

```
1027 \def\DeclareSymbolFontAlphabet@#1#2#3{%
```

We use the switch `\if@tempswa` to decide if we can declare this symbol font alphabet.

```

1028     \if@tempswatrue
First check if #2 is known to be a symbol font
1029     \expandafter\in@\csname sym#2\expandafter\endcsname
1030     \expandafter{\group@list}%
1031 \ifin@
```

Check if #1 is defined as a math alphabet defined via `\DeclareMathAlphabet`:

```

1032     \expandafter\in@\expandafter#1\expandafter{\alpha@list}%
1033 \ifin@
```

If so remove it from the `\alpha@list` and from all math version macros.

```

1034     \font@info{Redeclaring math alphabet \string#3}%
1035     \toks@{}%
1036     \def\alpha@elt##1##2##3{%
1037         \ifx##1#1\else\addto@hook\toks@{\alpha@elt##1##2##3}\fi}%
1038     \alpha@list
1039     \xdef\alpha@list{\the\toks@}%

```

Now we loop over all versions and remove the math alphabet:

```

1040     \def\version@elt##1{%
1041         \begingroup
1042         \toks@{}%
1043         \def\getanddefine@fonts####1####2{%
1044             \addto@hook\toks@{\getanddefine@fonts####1####2}}%
1045         \def\install@mathalphabet####1####2{%
1046             \ifx####1#1\else
1047                 \addto@hook\toks@{\install@mathalphabet
1048                         ####1{####2}}\fi}%
1049             ##1%
1050             \xdef##1{\the\toks@}%
1051         \endgroup
1052         }%
1053     \version@list
1054 \else
```

If #3 is not defined as a math alphabet check if it is defined at all:

```

1055     \expandafter\ifx
1056     \csname\expandafter\gobble\string#1\space\endcsname
1057     \relax
```

If it is undefined, fine otherwise check if it is a math alphabet defined via `\DeclareSymbolFontAlphabet`:

```

1058     \else
1059     \edef\reserved@a{%
1060         \noexpand\in@\{\string\use@mathgroup\{\meaning#1}\}%
1061         \reserved@a
1062         \ifin@
1063             \font@info{Redeclaring math alphabet \string#3}%
1064         \else
```

Since the command #3 is defined to be something which is not a math alphabet we have to skip redefining it.

```

1065     \if@tempswafalse
```

```

1066          \@latex@error{Command ‘\string#3’ already defined}\@eha
1067          \fi
1068          \fi
1069          \fi
1070      \else

```

Since the symbol font is not known we better skip defining this alphabet.

```

1071      \atempswafalse
1072      \@latex@error{Unknown symbol font ‘#2’}\@eha
1073      \fi
1074      \if@tempswa

```

When we reach this point we are allowed to define #1 to be a symbol font math alphabet. This means that we have to set it to

```
\use@mathgroup <math-settings> \sym<name>
```

The *<math-settings>* are the one for the encoding that is used in the font shape where `\sym<name>` is pointing to. This means that we have to get it from the information stored in `\group@list`. Thus we loop through that list after defining `\group@elt` in a suitable way.

```

1075      \def\group@elt##1##2{%
1076          \expandafter\ifx\csname sym#2\endcsname##1%
1077          \expandafter\reserved@a\string##2\@nil
1078          \fi}%
1079      \def\reserved@a##1##2##3\@nil{%
1080          \def\reserved@a{##2}%
1081          \group@list
1082          \toks@{\relax\ifmmode \else \non@alpherr#1\fi}%
1083          \edef#1{\the\toks@
1084              \noexpand\use@mathgroup
1085              \expandafter\noexpand\csname M@\reserved@a\endcsname
1086              \csname sym#2\endcsname}%
1087          \def#3{\protect#1}%
1088          \fi
1089      }
1090  \onlypreamble\DeclareSymbolFontAlphabet@
1091  </2ekernel>

```

File s

ltfssini.dtx

This file contains the top level L^AT_EX interface to the font selection scheme commands. See other parts of the L^AT_EX distribution, or *The L^AT_EX Companion* for higher level documentation of these commands.

35 NFSS Initialisation

Finally, there are six commands that are to be used in L^AT_EX and that we will therefore protect against expansion at the wrong point: \fontfamily, \fontseries, \fontshape, \fontsize, \selectfont, and \mathversion.

```
1 {*2ekernel}
```

35.1 Providing math *versions*

L^AT_EX provides two *versions*. We call them *normal* and *bold*, respectively.

```
2 \DeclareMathVersion{normal}
3 \DeclareMathVersion{bold}
```

Now we define the standard font change commands. We don't allow the use of \rmfamily etc. in math mode.

First the changes to another *family*:

```
4 \DeclareRobustCommand\rmfamily
5   {\not@math@alphabet\rmfamily\mathrm
6    \fontfamily\rmdefault\selectfont}
7 \DeclareRobustCommand\sffamily
8   {\not@math@alphabet\sffamily\mathsf
9    \fontfamily\sfdefault\selectfont}
10 \DeclareRobustCommand\ttfamily
11   {\not@math@alphabet\ttfamily\mathtt
12    \fontfamily\ttdefault\selectfont}
```

Then the commands changing the *series*:

```
13 \DeclareRobustCommand\bfseries
14   {\not@math@alphabet\bfseries\mathbf
15    \fontseries\bfdefault\selectfont}
16 \DeclareRobustCommand\mdseries
17   {\not@math@alphabet\mdseries\relax
18    \fontseries\mddefault\selectfont}
19 \DeclareRobustCommand\upshape
20   {\not@math@alphabet\upshape\relax
21    \fontshape\updefault\selectfont}
```

Then the commands changing the *shape*:

```
22 \DeclareRobustCommand\slshape
23   {\not@math@alphabet\slshape\relax
24    \fontshape\sldefault\selectfont}
25 \DeclareRobustCommand\scshape
26   {\not@math@alphabet\scshape\relax
27    \fontshape\scdefault\selectfont}
```

```

28 \DeclareRobustCommand\itshape
29     {\not@math@alphabet\itshape\mathit
30      \fontshape\itdefault\selectfont}

```

\em We also have to define the *emphasize* font change command (i.e. \em). This command will look is the current font is sloped (i.e. has a positive \fontdimen1) and will then select either \upshape or \itshape.

```

31 </2ekernel>
32 <latexrelease>\IncludeInRelease{2015/01/01}{\eminnershape}{\eminnershape}%
33 <*2ekernel | latexrelease>
34 \DeclareRobustCommand\em
35     {\@nomath\em \ifdim \fontdimen\@ne\font >\z@
36      \eminnershape \else \itshape \fi}%
37 \def\eminnershape{\upshape}%
38 </2ekernel | latexrelease>
39 <latexrelease>\EndIncludeInRelease
40 <latexrelease>\IncludeInRelease{0000/00/00}{\eminnershape}{\eminnershape}%
41 <latexrelease>\DeclareRobustCommand\em
42 <latexrelease>     {\@nomath\em \ifdim \fontdimen\@ne\font >\z@
43 <latexrelease>           \upshape \else \itshape \fi}%
44 <latexrelease>\let\eminnershape\@undefined
45 <latexrelease>\EndIncludeInRelease
46 <*2ekernel>

```

\not@math@alphabet This function generates an error message when it is called in math mode. The same function should be defined in `newlfont.sty`.

```

47 \def\not@math@alphabet#1#2{%
48   \relax
49   \ifmmode
50     \@latex@error{Command \noexpand#1 invalid in math mode}%
51     {%
52       Please
53       \ifx#2\relax
54         define a new math alphabet^{#1}%
55         if you want to use a special font in math mode%
56       \else
57         use the math alphabet \noexpand#2 instead of
58         the #1 command%
59       \fi
60       .
61     }%
62   \fi}

```

We have to a \noexpand below to prevent expansion of #2. In case of #1 we can omit this (due to the current definition of robust commands since they do come out right there :-).

```

57   use the math alphabet \noexpand#2 instead of
58   the #1 command%
59   \fi
60   .
61 }%
62 \fi}

```

Finally we provide two abbreviations to switch to the L^AT_EX *versions*.

```

63 \DeclareRobustCommand\boldmath{\@nomath\boldmath
64   \mathversion{bold}}
65 \DeclareRobustCommand\unboldmath{\@nomath\unboldmath
66   \mathversion{normal}}

```

Here we switch to the default math version by defining the internal macro `\math@version`. We dare not to call `\mathversion` at this place because this would call `\glb@settings`.

```
67 \def\math@version{normal}
```

35.2 Miscellaneous

`\newfont` We start by defining a few macros that are part of standard L^AT_EX's user interface.
`\symbol` The use of these functions is not encouraged, but they will allow to process older documents without changes to the source.

```
68 \def\newfont#1#2{\@ifdefinable#1{\font#1=#2\relax}}
```

```
69 \DeclareRobustCommand\symbol[1]{\char #1\relax}
```

`\@setfontsize` This abbreviation is used by L^AT_EX's user level size changing commands, such as `\large`.

```
70 \def\@setfontsize#1#2#3{\@nomath#1%
```

For the benefit of people relying on keeping the name of the current font command saved in `\@currsize` we define it. To ensure that `\@setfontsize` keeps being robust we omit this assignment during times where `\protect` differs from `\@typeset@protect`.

```
71     \ifx\protect\@typeset@protect
```

```
72         \let\@currsize#1%
```

```
73     \fi
```

```
74     \fontsize{#2}{#3}\selectfont
```

For compatibility we also define `\@setsizes` the 209 command

```
75 (*compat)
```

```
76 \def\@setsizes#1#2#3#4{\@setfontsize#1{#4}{#2}}
```

```
77 </compat>
```

`\oldstylenums` This macro implements old style numerals but only works if we assume that the standard math fonts are used. Thus it needs changing in case other math encodings are used.

```
78 \DeclareRobustCommand\oldstylenums[1]{%
```

```
79   \begingroup
```

Provide spacing using the interword space of the current font.

```
80   \spaceskip\fontdimen\tw@\font
```

Then switch to the math italic font. We don't change the current value of `\f@series` which means that you can use bold numerals if `\bfseries` is in force. As family we use `\rmdefault` which means that this only works if there exist an OML encoded version of that font or rather a corresponding .fd file (which is the case for standard L^AT_EX fonts even though they only contain substitutions).

```
81   \usefont{OML}{\rmdefault}{\f@series}{it}%
```

```
82   \mathgroup\symletters #1%
```

```
83   \endgroup
```

```
84 }
```

`\hexnumber@` To set up L^AT_EX's special math character definitions we first provide a macro to generate hexadecimal numbers. It is a rather simple `\ifcase`.

```
85 \def\hexnumber@#1{\ifcase\number#1
```

```

86 0\or 1\or 2\or 3\or 4\or 5\or 6\or 7\or 8\or
87 9\or A\or B\or C\or D\or E\or F\fi}

```

- \nfss@text In its simplest form \nfss@text is an \mbox. This will produce unbreakable text outside math and inside math you will get text with the same fonts as outside. The only drawback is that such item won't change sizes in subscripts. But this behavior can be easily changed. With the **amstex** style option one will get a sub style called **amstext** which will redefine the \nfss@text macro to produce correct text in all sizes.

We have to use \def instead of the shorter \let since \mbox is undefined when we reach this point.

```
88 \def\nfss@text#1{{\mbox{#1}}}
```

- \copyright The definition of \copyright was changed so that it works in other type styles, and to make it robust. We leave the family untouched so that the copyright notice will come out differently if a different font family is in use. This command is commented out, since it is now defined in ltoutenc.dtx.

```

89 %\DeclareRobustCommand\copyright
90 %    {\oalign{\hfil
91 %        \raise.07ex\hbox{\mdseries\upshape c}\hfil\crcr
92 %        \mathhexbox20D}}

```

- \normalfont \reset@font \p@reset@font The macro \reset@font is used in L^AT_EX to switch to a standard font, in order to initialize the current font in situations where typesetting is done in a new visual context (e.g. in a footnote). We define it here to allow the test for the new L^AT_EX version above but nevertheless are able to run all kind of mixtures.

The user interface name for \reset@font is \normalfont:

```

93 \DeclareRobustCommand\normalfont
94         {\usefont\encodingdefault
95             \familydefault
96             \seriesdefault
97             \shapedefault
98             \relax}
99 \let\reset@font\normalfont

```

We left out the special L^AT_EX fonts which are not automatically included in the base version of the font selection since these fonts contain only a few characters which are also included in the AMS fonts so anybody who is using these fonts doesn't need them. But for compatibility reasons we will define these symbols.

```

100 \def\not@base#1{\@latex@error
101   {Command \noexpand#1 not provided in base LATEX2e}%
102   {Load the latexsym or the amsfonts package to
103    define this symbol}}
104 \def\mho{\not@base\mho}
105 \def\Join{\not@base\Join}
106 \def\Box{\not@base\Box}
107 \def\Diamond{\not@base\Diamond}
108 \def\leadsto{\not@base\leadsto}
109 \def\sqsubset{\not@base\sqsubset}
110 \def\sqsupset{\not@base\sqsupset}
111 \def\lhd{\not@base\lhd}

```

```

112 \def\unlhd{\not@base\unlhd}
113 \def\rhd{\not@base\rhd}
114 \def\unrhd{\not@base\unrhd}

```

We now initialize all variables set by `\DeclareErrorFont`. These values are not really important since they will be overwritten later on by the definition in `fontdef.ltx`.

However, if `fontdef.cfg` is corrupted then at least a hopefully suitable error font is present.

```

115 \DeclareErrorFont{OT1}{cmr}{m}{n}{10} %% don't modify this setting
116                                     %% overwrite it in fontdef.cfg
117                                     %% if necessary

```

We also set some default values for `\f@family` etc. Note that we don't yet have any encodings that comes later. In the past this was implicitly done by `\DeclareErrorFont`.

```

118 \fontfamily{cmr}
119 \fontseries{m}
120 \fontshape{n}
121 \fontsize{10}{10}

```

We now load the customizable parts of NFSS.

```

122 \InputIfFileExists{fonttext.cfg}
123     {\typeout{=====
124         ^^^J%
125             Local config file fonttext.cfg used^J%
126             ^^^J%
127             =====}%
128         \def\@addtolist##1{\xdef\@filelist{\@filelist,##1}}%
129     }
130     {\input{fonttext.ltx}}
131 \let\@addtolist\@gobble

```

Ditto for math although I don't think that we will get a lot of customisation :-)

```

132 \InputIfFileExists{fontmath.cfg}
133     {\typeout{=====
134         ^^^J%
135             Local config file fontmath.cfg used^J%
136             ^^^J%
137             =====}%
138         \def\@addtolist##1{\xdef\@filelist{\@filelist,##1}}%
139     }
140     {\input{fontmath.ltx}}
141 \let\@addtolist\@gobble

```

Then we preload several fonts. This file might be customized *without* changing the behavior of the format (i.e. necessary font definitions will be loaded at runtime if they are not preloaded). This is done in the file `preload.ltx`.

```

142 \InputIfFileExists{preload.cfg}
143     {\typeout{=====
144         ^^^J%
145             Local config file preload.cfg used^J%
146             ^^^J%
147             =====}%

```

```

148          \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
149          }
150          {\input{preload.ltx}}
151 \let\@addtofilelist\@gobble

\@acci We also save the values of some accents in \@acci, \@accii and \@acciii so they
\@accii can be restored by a minipage inside a tabbing environment.
\@acciii 152 \let\@acci\` \let\@accii\` \let\@acciii\=
\cal Here were the two old alphabet identifiers.
\mit 153 ⟨/2ekernel⟩

```

File t

fontdef.dtx

[2019/09/21 v3.0d LaTeX Kernel (j-lateXrelease; font setup)]

36 Introduction

This file is used to generate the files `fonttext.ltx` (text font declarations) and `fontmath.ltx` (math font declarations), which are used during the format generation. It contains the declaration of the standard text encodings used at the site as well as a minimal subset of font shape groups that NFSS will look at to ensure that the specified encodings are valid.

The math part contains the setup for math encodings as well as the default math symbol declarations that belong to the encoding.

It is possible to change this setup (by using other fonts, or defaults) without losing the ability to process documents written at other sites. Portability in this sense means that a document will compile without errors. It does not mean, however, that identical output will be produced. For this it is necessary that the distributed setup is used at both installations.

37 Customization

You are not allowed to change this source file! If you want to change the default encodings and/or the font shape groups preloaded you should create a copy of `fonttext.ltx` under the name `fonttext.cfg` and change this copy. If L^AT_EX 2_< finds a file of this name it will use it, otherwise it uses the standard file which is `fontdef.ltx`.

If you don't plan to use Computer Modern much or at all, it might (!) be a good idea to make your own `fonttext.cfg`. Look at the comments below (docstrip module 'text') to see what should go into such a file.

To change the math font setup use a copy of `fontmath.ltx` under the name `fontmath.cfg` and change this copy. However, dealing with this interface is even more a job for an expert than changing the text font setup — in short, we don't encourage either.

Warning: please note that we don't support customised L^AT_EX versions. Thus, before sending in a bug report please try your test file with a L^AT_EX format which is not customised and send in the log from that version (unless the problem goes away).

Please note: the following standard encodings have to be defined in all local variants of `font....cfg` to guarantee that all L^AT_EX installations behave in the same way.

T1	Cork T <small>E</small> X text encoding
OT1	old T <small>E</small> X text encoding
U	unknown encoding
OML	old T <small>E</small> X math letters encoding
OMS	old T <small>E</small> X math symbols encoding
OMX	old T <small>E</small> X math extension symbols encoding
TU	Unicode

Notice that some of these encodings are ‘old’ in the sense that we hope that they will be superseded soon by encoding standards defined by the TEX user community. Therefore this set of default encodings may change in the future.

The first candidate is OT1 which will soon be replaced by T1, the official TEX text encoding.

Warning: If you add additional encodings to this file there is no guarantee any longer that files processable at your installation will also be processable at other installations. Thus, if you make use of such an encoding in your document, e.g. if you intend to typeset in Cyrillic (OT2 encoding), you need to specify this encoding in the preamble of your document prior to sending it to another installation. Once the encoding is specified in that place in your document, the document is processable at all LATEX installations (provided they have suitable fonts installed).

For this reason we suggest that you define a short package file that sets up an additional encoding used at your site (rather than putting the encoding into this file) since this package can easily be shipped with your document.

38 The docstrip modules

The following modules are used to direct docstrip in generating external files:

driver	produce a documentation driver file
text	produce the file fonttext.ltx
math	produce the file fontmath.ltx
cfgtext	produce a dummy fonttext.cfg file
cfgmath	produce a dummy fontmath.cfg file

A typical docstrip command file would then have entries like:

```
\generateFile{fonttext.ltx}{t}{\from{fontdef.dtx}}{text}}
```

39 A driver for this document

The next bit of code contains the documentation driver file for TEX, i.e. the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

```
1 {*driver}
2 \documentclass{ltxdoc}
3 \GetFileInfo{fontdef.dtx}
```

```

4 \begin{document}
5   \DocInput{fontdef.dtx}
6 \end{document}
7 </driver>

```

40 The fonttext.ltx file

The identification is done earlier on with a `\ProvidesFile` declaration.

```

8 (*text)
9 \typeout{== Don't modify this file, use a .cfg file instead ==^^J}

```

40.1 Encodings

This file declares the standard encodings for text and math fonts. All others should be declared in packages or in the documents directly.

For every text encoding there are normally a number of encoding specific commands, e.g. accents, special characters, etc. (The definition for such a command might have to change when the encoding is changed, because the character is in a different position, or not available at all, or the accent is produced in a different way.) This is handled by a general mechanism which is described in `ltoutenc.dtx`.

By convention, text encoding specific declarations, including the declaration `\DeclareFontEncoding`, are kept in separate file of the form `<enc>enc.def`, e.g. `ot1enc.def`. This allows other applications to make use of the declarations as well.

Similar to the default encoding, the loading of the encoding files for the two major text encodings shouldn't be changed. In particular, the `inputenc` package depends on this.

```

10 \input {omlenc.def}
11 \input {tienc.def}
12 \input {otlenc.def}      % <- should come after T1 for speed
13 \input {omsenc.def}

14 \ifx\Umathchar\@undefined

```

We then set the default text font encoding. This will hopefully change some day to T1. This setting should *not* be changed to produce a portable format.

```

15 \fontencoding{OT1}
16 \else
  Unicode.
17 \input {tuenc.def}
18 \fontencoding{TU}
19 \DeclareFontSubstitution{TU}{lmr}{m}{n}
20 \begingroup
21 \nfss@catcodes
22 \input {tulmr.fd}
23 \input {tulmss.fd}
24 \input {tulmtt.fd}
25 \endgroup
26 \DeclareFontSubstitution{TU}{lmr}{m}{n}

```

End of Unicode branch.

27 \fi

If different encodings for text fonts are in use one could put the common setup into `\DeclareFontEncodingDefaults`. There is now a better mechanism so using this interface is discouraged!

28 `\DeclareFontEncodingDefaults{}{}`

Then we define the default substitution for every encoding. This release of L^AT_EX 2 _{ε} assumes that the ec fonts are available. It is possible to change this to point to some other font family (e.g., Times with the appropriate encoding if it is available) without making documents non-portable. However, in such a case documents will produce different page breaks at other sites. The substitution defaults can all be changed without losing portability as long as there are font shape definitions for the selected substitutions.

29 `\DeclareFontSubstitution{T1}{cmr}{m}{n}`
30 `\DeclareFontSubstitution{OT1}{cmr}{m}{n}`

For every encoding declaration, L^AT_EX 2 _{ε} will try to verify that the given substitution information makes sense, i.e. that it is impossible to go into an endless loop if font substitution happens. This is done at the moment the `\begin{document}` is encountered. L^AT_EX 2 _{ε} will then check that for every encoding the substitution defaults form a valid font shape group, which means that it will check if there is a `\DeclareFontShape` declaration for this combination. We will therefore load the corresponding .fd files now. If we don't do this they would be loaded at verification time (i.e. at `\begin{document}`) which would delay processing unnecessarily.

Warning: Please note that this means that you have to regenerate the format whenever you change any of these .fd files since L^AT_EX 2 _{ε} will not read .fd files if it already knows about the encoding/family combination.

The `\nfss@catcodes` ensures that white space is ignored in any definitions made in the fd files.

31 `\begingroup`
32 `\nfss@catcodes`
33 `\input {t1cmr.fd}`
34 `\input {ot1cmr.fd}`
35 `\endgroup`

We also load some other font definition files which are normally needed in a document. This is only done for processing speed and you can comment the next two lines out to save some memory. If necessary these files are then loaded when your document is processed. (Loading .fd files is a less drastic step compared to preloading fonts because the number of fonts is limited 255 at (nearly) every T_EX installation, while the amount of main memory is not a limiting factor at most installations.)

36 `\begingroup`
37 `\nfss@catcodes`
38 `\input {ot1cmss.fd}`
39 `\input {ot1cmtt.fd}`
40 `\endgroup`

Even with all the precautions it is still possible that NFSS will run into problems, for example, when a `.fd` file contains corrupted data. To guard against such cases NFSS has a very low-level fallback font that is installed with the following line.

```
41 \DeclareErrorFont{OT1}{cmr}{m}{n}{10}
```

This means, “if everything else fails use Computer Modern Roman normal shape at 10pt in the old text encoding”. You can change the font used but the encoding should be the same as the one specified with `\fontencoding` above.

40.2 Defaults

To allow the use of `\rmfamily`, `\sffamily`, etc. in documents even if non-standard families are used we provide nine macros which hold the name of the corresponding families, series, and so on. This makes it easy to use other font families (like Times Roman, etc.). One simply has to redefine these defaults.

All these hooks have to be defined in this file but you can change their meaning (except for `\encodingdefault`) without making documents non-portable.

```
\encodingdefault The following three definitions set up the meaning for \rmfamily, \sffamily, and
\rmdefault \ttfamily.
\sfdefault 42 \ifx\Umathchar\@undefined
\ttdefault 43 \newcommand\encodingdefault{OT1}
           44 \newcommand\rmdefault{cmr}
           45 \newcommand\sffont{cmss}
           46 \newcommand\ttdefault{cmtt}
           47 \else
           48 \newcommand\encodingdefault{TU}
           49 \newcommand\rmdefault{lmr}
           50 \fontfamily{\rmdefault}
           51 \newcommand\sffont{lmss}
           52 \newcommand\ttdefault{lmtt}
           53 \fi
           54 </text>
55 <latexrelease>\IncludeInRelease{2017/01/01}%
56 <latexrelease>          {\encodingdefault}{TU encoding default}%
57 <latexrelease>\ifx\Umathchar\@undefined
58 <latexrelease>\renewcommand\encodingdefault{OT1}
59 <latexrelease>\fontencoding{\encodingdefault}
60 <latexrelease>\renewcommand\rmdefault{cmr}
61 <latexrelease>\fontfamily{\rmdefault}
62 <latexrelease>\renewcommand\sffont{cmss}
63 <latexrelease>\renewcommand\ttdefault{cmtt}
64 <latexrelease>\else
65 <latexrelease>\renewcommand\encodingdefault{TU}
66 <latexrelease>%done in everyjob\fontencoding{\encodingdefault}
67 <latexrelease>\renewcommand\rmdefault{lmr}
68 <latexrelease>\fontfamily{\rmdefault}
69 <latexrelease>\renewcommand\sffont{lmss}
70 <latexrelease>\renewcommand\ttdefault{lmtt}
71 <latexrelease>\fi
72 <latexrelease>\EndIncludeInRelease
73 <latexrelease>\IncludeInRelease{0000/00/00}%

```

```

74 <latexrelease> {\encodingdefault}{TU encoding default}%
75 <latexrelease>\fontencoding{OT1}
76 <latexrelease>\renewcommand\encodingdefault{OT1}
77 <latexrelease>\fontencoding{\encodingdefault}
78 <latexrelease>\renewcommand\rmdefault{cmr}
79 <latexrelease>\fontfamily{\rmdefault}
80 <latexrelease>\renewcommand\sfdefault{cmss}
81 <latexrelease>\renewcommand\ttdefault{cmtt}
82 <latexrelease>\EndIncludeInRelease
83 (*text)

\bfdefault Series changing commands are influenced by the following hooks.
\mddefault
84 \newcommand\bfdefault{bx}
85 \newcommand\mddefault{m}

\itdefault Shape changing commands use the following hooks.
\sldefault
86 \newcommand\itdefault{it}
\scdefault
87 \newcommand\sldefault{sl}
\updefault
88 \newcommand\scdefault{sc}
89 \newcommand\updefault{n}

\familiydefault Finally we have the hooks that describe the behaviour of the \normalfont command. To stay portable, the definition of \encodingdefault should not be changed and should match the setting above for \fontencoding. All other values can be set according to your taste.
\seriesdefault
90 \newcommand\familiydefault{\rmdefault}
\shapedefault
91 \newcommand\seriesdefault{\mddefault}
\updefault
92 \newcommand\shapedefault{\updefault}

This finishes the low-level setup in fonttext.ltx.
93 
```

41 The fontmath.ltx file

The identification is done earlier on with a \ProvidesFile declaration.

```

94 (*math)
95 \typeout{== Don't modify this file, use a .cfg file instead ==^J}

```

41.1 The font encodings used

```

96 \DeclareFontEncoding{OML}{}{}
97 \DeclareFontEncoding{OMS}{}{}
98 \DeclareFontEncoding{OMX}{}{}

```

Finally a declaration for U encoding which serves for all fonts that do not fit standard encodings. For math this sets up \noaccents@ providing for AMS-LATEX. This macro is used therein to handle accented characters if they are not supported by the font. In other words, if fonts with U encoding are used in math, all accents (like from \breve) are obtained from some other font that has them.

```
99 \DeclareFontEncoding{U}{}{\noaccents@}
```

The encodings for math are next:

```
100 \DeclareFontSubstitution{OML}{cmm}{m}{it}
```

```

101 \DeclareFontSubstitution{OMS}{cmsy}{m}{n}
102 \DeclareFontSubstitution{OMX}{cmex}{m}{n}
103 \DeclareFontSubstitution{U}{cmr}{m}{n}
104 \begingroup
105 \nfss@catcodes
106 \input {omlcmm.fd}
107 \input {oms cmsy.fd}
108 \input {omx cmex.fd}
109 \input {ucmr.fd}
110 \endgroup

```

41.1.1 Symbolfont and Alphabet declarations

We now define the basic symbol fonts used by L^AT_EX. These four symbol fonts must be defined by this file.

It is possible to make the symbol fonts point to other external fonts without losing the ability to process documents written at other sites, as long as one defines the same symbol font names with the same encodings, e.g. `operators` with OT1 etc. If other encodings are used documents become non-portable. Such a change should therefore be done in a package file.

```

111 \DeclareSymbolFont{operators} {OT1}{cmr} {m}{n}
112 \DeclareSymbolFont{letters} {OML}{cmm} {m}{it}
113 \DeclareSymbolFont{symbols} {OMS}{cmsy}{m}{n}
114 \DeclareSymbolFont{largesymbols}{OMX}{cmex}{m}{n}

115 \SetSymbolFont{operators}{bold}{OT1}{cmr}{bx}{n}
116 \SetSymbolFont{letters} {bold}{OML}{cmm}{b}{it}
117 \SetSymbolFont{symbols} {bold}{OMS}{cmsy}{b}{n}

```

Below are the seven math alphabets which are defined by NFSS. Again they must be defined by this file. However, as before you can change the fonts used without losing portability, but you should be careful when changing the encoding since that may make documents come out wrong.

```

118 \DeclareSymbolFontAlphabet{\mathrm}{operators}
119 \DeclareSymbolFontAlphabet{\mathnormal}{letters}
120 \DeclareSymbolFontAlphabet{\mathcal}{symbols}
121 \DeclareMathAlphabet{\mathbf}{OT1}{cmr}{bx}{n}
122 \DeclareMathAlphabet{\mathsf}{OT1}{cmss}{m}{n}
123 \DeclareMathAlphabet{\mathit}{OT1}{cmr}{m}{it}
124 \DeclareMathAlphabet{\mathtt}{OT1}{cmtt}{m}{n}

```

Given the currently available fonts we cannot bold-en `\mathbf` and `\mathtt` but in principle one could use ‘ultra bold’ or something. The alphabets defined via `\DeclareSymbolFontAlphabet` will change automatically in a new math version if the corresponding symbol font changes.

```

125 \SetMathAlphabet{\mathsf}{bold}{OT1}{cmss}{bx}{n}
126 \SetMathAlphabet{\mathit}{bold}{OT1}{cmr}{bx}{it}

```

41.2 Math font sizes

The declarations below declare the text, script and scriptscript size to be used for each text font size.

All occurrences of sizes longer than a single character are replaced with the macro name that holds them, saving a number of tokens (but losing a bit of speed, so this may not stay this way).

```

127 \DeclareMathSizes{5}{5}{5}{5}
128 \DeclareMathSizes{6}{6}{5}{5}
129 \DeclareMathSizes{7}{7}{5}{5}
130 \DeclareMathSizes{8}{8}{6}{5}
131 \DeclareMathSizes{9}{9}{6}{5}
132 \DeclareMathSizes{\@xpt}{\@xpt}{7}{5}
133 \DeclareMathSizes{\@xipt}{\@xipt}{8}{6}
134 \DeclareMathSizes{\@xiipt}{\@xiipt}{8}{6}
135 \DeclareMathSizes{\@xivpt}{\@xivpt}{\@xpt}{7}
136 \DeclareMathSizes{\@xviipt}{\@xviipt}{\@xiipt}{\@xpt}
137 \DeclareMathSizes{\@xxpt}{\@xxpt}{\@xivpt}{\@xiipt}
138 \DeclareMathSizes{\@xxvpt}{\@xxvpt}{\@xxpt}{\@xviipt}
```

41.3 The math symbol assignments

We start by setting up math codes for most of the characters typed in directly from the keyboard. Most of them are normally already setup up in the same way by IniT_EX. However, we repeat them here to have a complete setup which can be exchanged with another if desired.

41.3.1 The letters

```

139 \DeclareMathSymbol{a}{\mathalpha}{letters}{`a}
140 \DeclareMathSymbol{b}{\mathalpha}{letters}{`b}
141 \DeclareMathSymbol{c}{\mathalpha}{letters}{`c}
142 \DeclareMathSymbol{d}{\mathalpha}{letters}{`d}
143 \DeclareMathSymbol{e}{\mathalpha}{letters}{`e}
144 \DeclareMathSymbol{f}{\mathalpha}{letters}{`f}
145 \DeclareMathSymbol{g}{\mathalpha}{letters}{`g}
146 \DeclareMathSymbol{h}{\mathalpha}{letters}{`h}
147 \DeclareMathSymbol{i}{\mathalpha}{letters}{`i}
148 \DeclareMathSymbol{j}{\mathalpha}{letters}{`j}
149 \DeclareMathSymbol{k}{\mathalpha}{letters}{`k}
150 \DeclareMathSymbol{l}{\mathalpha}{letters}{`l}
151 \DeclareMathSymbol{m}{\mathalpha}{letters}{`m}
152 \DeclareMathSymbol{n}{\mathalpha}{letters}{`n}
153 \DeclareMathSymbol{o}{\mathalpha}{letters}{`o}
154 \DeclareMathSymbol{p}{\mathalpha}{letters}{`p}
155 \DeclareMathSymbol{q}{\mathalpha}{letters}{`q}
156 \DeclareMathSymbol{r}{\mathalpha}{letters}{`r}
157 \DeclareMathSymbol{s}{\mathalpha}{letters}{`s}
158 \DeclareMathSymbol{t}{\mathalpha}{letters}{`t}
159 \DeclareMathSymbol{u}{\mathalpha}{letters}{`u}
160 \DeclareMathSymbol{v}{\mathalpha}{letters}{`v}
161 \DeclareMathSymbol{w}{\mathalpha}{letters}{`w}
162 \DeclareMathSymbol{x}{\mathalpha}{letters}{`x}
163 \DeclareMathSymbol{y}{\mathalpha}{letters}{`y}
164 \DeclareMathSymbol{z}{\mathalpha}{letters}{`z}
165 \DeclareMathSymbol{A}{\mathalpha}{letters}{`A}
166 \DeclareMathSymbol{B}{\mathalpha}{letters}{`B}
```

```

167 \DeclareMathSymbol{C}{\mathalpha}{letters}{`C}
168 \DeclareMathSymbol{D}{\mathalpha}{letters}{`D}
169 \DeclareMathSymbol{E}{\mathalpha}{letters}{`E}
170 \DeclareMathSymbol{F}{\mathalpha}{letters}{`F}
171 \DeclareMathSymbol{G}{\mathalpha}{letters}{`G}
172 \DeclareMathSymbol{H}{\mathalpha}{letters}{`H}
173 \DeclareMathSymbol{I}{\mathalpha}{letters}{`I}
174 \DeclareMathSymbol{J}{\mathalpha}{letters}{`J}
175 \DeclareMathSymbol{K}{\mathalpha}{letters}{`K}
176 \DeclareMathSymbol{L}{\mathalpha}{letters}{`L}
177 \DeclareMathSymbol{M}{\mathalpha}{letters}{`M}
178 \DeclareMathSymbol{N}{\mathalpha}{letters}{`N}
179 \DeclareMathSymbol{O}{\mathalpha}{letters}{`O}
180 \DeclareMathSymbol{P}{\mathalpha}{letters}{`P}
181 \DeclareMathSymbol{Q}{\mathalpha}{letters}{`Q}
182 \DeclareMathSymbol{R}{\mathalpha}{letters}{`R}
183 \DeclareMathSymbol{S}{\mathalpha}{letters}{`S}
184 \DeclareMathSymbol{T}{\mathalpha}{letters}{`T}
185 \DeclareMathSymbol{U}{\mathalpha}{letters}{`U}
186 \DeclareMathSymbol{V}{\mathalpha}{letters}{`V}
187 \DeclareMathSymbol{W}{\mathalpha}{letters}{`W}
188 \DeclareMathSymbol{X}{\mathalpha}{letters}{`X}
189 \DeclareMathSymbol{Y}{\mathalpha}{letters}{`Y}
190 \DeclareMathSymbol{Z}{\mathalpha}{letters}{`Z}

```

41.3.2 The digits

```

191 \DeclareMathSymbol{0}{\mathalpha}{operators}{`0}
192 \DeclareMathSymbol{1}{\mathalpha}{operators}{`1}
193 \DeclareMathSymbol{2}{\mathalpha}{operators}{`2}
194 \DeclareMathSymbol{3}{\mathalpha}{operators}{`3}
195 \DeclareMathSymbol{4}{\mathalpha}{operators}{`4}
196 \DeclareMathSymbol{5}{\mathalpha}{operators}{`5}
197 \DeclareMathSymbol{6}{\mathalpha}{operators}{`6}
198 \DeclareMathSymbol{7}{\mathalpha}{operators}{`7}
199 \DeclareMathSymbol{8}{\mathalpha}{operators}{`8}
200 \DeclareMathSymbol{9}{\mathalpha}{operators}{`9}

```

41.3.3 Punctuation, brace, etc. keys

```

201 \DeclareMathSymbol{!}{\mathclose}{operators}{`21}
202 \DeclareMathSymbol{*}{\mathbin}{symbols}{`03} % \ast
203 \DeclareMathSymbol{+}{\mathbin}{operators}{`2B}
204 \DeclareMathSymbol{,}{\mathpunct}{letters}{`3B}
205 \DeclareMathSymbol{-}{\mathbin}{symbols}{`00}
206 \DeclareMathSymbol{.}{\mathord}{letters}{`3A}
207 \DeclareMathSymbol{:}{\mathrel}{operators}{`3A}
208 \DeclareMathSymbol{;}{\mathpunct}{operators}{`3B}
209 \DeclareMathSymbol{=}{\mathrel}{operators}{`3D}
210 \DeclareMathSymbol{?}{\mathclose}{operators}{`3F}

```

The following symbols are defined as delimiters below which automatically defines them as math symbols.

```

211 \% \DeclareMathSymbol{()}{\mathopen}{operators}{`28}
212 \% \DeclareMathSymbol{}{\mathclose}{operators}{`29}
213 \% \DeclareMathSymbol{/}{\mathord}{letters}{`3D}

```

```

214 \%\\DeclareMathSymbol{[]}{\\mathopen}{operators}{\"5B}
215 \%\\DeclareMathSymbol{} }{\\mathclose}{operators}{\"5D}
216 \%\\DeclareMathSymbol{|}{\\mathord}{symbols}{\"6A}
217 \%\\DeclareMathSymbol{<}{\\mathrel}{letters}{\"3C}
218 \%\\DeclareMathSymbol{>}{\\mathrel}{letters}{\"3E}

```

Should all of the following being activated by default? Probably not.

```

219 \%\\DeclareMathSymbol{'{} }{\\mathopen}{symbols}{\"66}
220 \%\\DeclareMathSymbol{'{} }{\\mathclose}{symbols}{\"67}
221 \%\\DeclareMathSymbol{'\\{}{\\mathord}{symbols}{\"6E} % \\backslash
222 \\mathcode'\\ =\"8000 % \\space
223 \\mathcode'\\ ='\"8000 % ^\\prime
224 \\mathcode'\\_ =\"8000 % \\_

```

41.3.4 Delimitercodes for characters

[to be completed]

Finally, $\text{\rm Init}\text{\TeX}$ sets all \rm \delcode values to -1, except \rm \delcode'.=0

```

225 \\DeclareMathDelimiter{()}{\\mathopen}{operators}{\"28}{largesymbols}{\"00}
226 \\DeclareMathDelimiter{} }{\\mathclose}{operators}{\"29}{largesymbols}{\"01}
227 \\DeclareMathDelimiter{[]}{\\mathopen}{operators}{\"5B}{largesymbols}{\"02}
228 \\DeclareMathDelimiter{} }{\\mathclose}{operators}{\"5D}{largesymbols}{\"03}

```

The next two are considered to be relations when not used in the context of a delimiter! And worse, they do even represent different glyphs when being used as delimiter and not as delimiter. This is a user level syntax inherited from plain $\text{\rm T}\text{\TeX}$. Therefore we explicitly redefine the math symbol definitions for these symbols afterwards.

```

229 \\DeclareMathDelimiter{<}{\\mathopen}{symbols}{\"68}{largesymbols}{\"0A}
230 \\DeclareMathDelimiter{>}{\\mathclose}{symbols}{\"69}{largesymbols}{\"0B}
231 \\DeclareMathSymbol{<}{\\mathrel}{letters}{\"3C}
232 \\DeclareMathSymbol{>}{\\mathrel}{letters}{\"3E}

```

And here is another case where the non-delimiter version produces a glyph different from the delimiter version.

```

233 \\DeclareMathDelimiter{/}{\\mathord}{operators}{\"2F}{largesymbols}{\"0E}
234 \\DeclareMathSymbol{/}{\\mathord}{letters}{\"3D}
235 \\DeclareMathDelimiter{|}{\\mathord}{symbols}{\"6A}{largesymbols}{\"0C}
236 \\expandafter\\DeclareMathDelimiter\\@backslashchar
237 \\mathord{symbols}{\"6E}{largesymbols}{\"0F}

```

N.B. { and } should NOT get delcodes; otherwise parameter grouping fails!

41.4 Symbols accessed via control sequences

41.4.1 Greek letters

```

238 \\DeclareMathSymbol{\\alpha}{\\mathord}{letters}{\"0B}
239 \\DeclareMathSymbol{\\beta}{\\mathord}{letters}{\"0C}
240 \\DeclareMathSymbol{\\gamma}{\\mathord}{letters}{\"0D}
241 \\DeclareMathSymbol{\\delta}{\\mathord}{letters}{\"0E}
242 \\DeclareMathSymbol{\\epsilon}{\\mathord}{letters}{\"0F}
243 \\DeclareMathSymbol{\\zeta}{\\mathord}{letters}{\"10}
244 \\DeclareMathSymbol{\\eta}{\\mathord}{letters}{\"11}
245 \\DeclareMathSymbol{\\theta}{\\mathord}{letters}{\"12}
246 \\DeclareMathSymbol{\\iota}{\\mathord}{letters}{\"13}

```

```

247 \DeclareMathSymbol{\kappa}{\mathord}{letters}{14}
248 \DeclareMathSymbol{\lambda}{\mathord}{letters}{15}
249 \DeclareMathSymbol{\mu}{\mathord}{letters}{16}
250 \DeclareMathSymbol{\nu}{\mathord}{letters}{17}
251 \DeclareMathSymbol{\xi}{\mathord}{letters}{18}
252 \DeclareMathSymbol{\pi}{\mathord}{letters}{19}
253 \DeclareMathSymbol{\rho}{\mathord}{letters}{1A}
254 \DeclareMathSymbol{\sigma}{\mathord}{letters}{1B}
255 \DeclareMathSymbol{\tau}{\mathord}{letters}{1C}
256 \DeclareMathSymbol{\upsilon}{\mathord}{letters}{1D}
257 \DeclareMathSymbol{\phi}{\mathord}{letters}{1E}
258 \DeclareMathSymbol{\chi}{\mathord}{letters}{1F}
259 \DeclareMathSymbol{\psi}{\mathord}{letters}{20}
260 \DeclareMathSymbol{\omega}{\mathord}{letters}{21}
261 \DeclareMathSymbol{\varepsilon}{\mathord}{letters}{22}
262 \DeclareMathSymbol{\vartheta}{\mathord}{letters}{23}
263 \DeclareMathSymbol{\varpi}{\mathord}{letters}{24}
264 \DeclareMathSymbol{\varrho}{\mathord}{letters}{25}
265 \DeclareMathSymbol{\varsigma}{\mathord}{letters}{26}
266 \DeclareMathSymbol{\varphi}{\mathord}{letters}{27}
267 \DeclareMathSymbol{\Gamma}{\mathalpha}{operators}{00}
268 \DeclareMathSymbol{\Delta}{\mathalpha}{operators}{01}
269 \DeclareMathSymbol{\Theta}{\mathalpha}{operators}{02}
270 \DeclareMathSymbol{\Lambda}{\mathalpha}{operators}{03}
271 \DeclareMathSymbol{\Xi}{\mathalpha}{operators}{04}
272 \DeclareMathSymbol{\Pi}{\mathalpha}{operators}{05}
273 \DeclareMathSymbol{\Sigma}{\mathalpha}{operators}{06}
274 \DeclareMathSymbol{\Upsilon}{\mathalpha}{operators}{07}
275 \DeclareMathSymbol{\Phi}{\mathalpha}{operators}{08}
276 \DeclareMathSymbol{\Psi}{\mathalpha}{operators}{09}
277 \DeclareMathSymbol{\Omega}{\mathalpha}{operators}{0A}

```

41.4.2 Ordinary symbols

```

278 \DeclareMathSymbol{\aleph}{\mathord}{symbols}{40}
279 \DeclareMathSymbol{\imath}{\mathord}{letters}{7B}
280 \DeclareMathSymbol{\jmath}{\mathord}{letters}{7C}
281 \DeclareMathSymbol{\ell}{\mathord}{letters}{60}
282 \DeclareMathSymbol{\wp}{\mathord}{letters}{7D}
283 \DeclareMathSymbol{\Re}{\mathord}{symbols}{3C}
284 \DeclareMathSymbol{\Im}{\mathord}{symbols}{3D}
285 \DeclareMathSymbol{\partial}{\mathord}{letters}{40}
286 \DeclareMathSymbol{\infty}{\mathord}{symbols}{31}
287 \DeclareMathSymbol{\prime}{\mathord}{symbols}{30}
288 \DeclareMathSymbol{\emptyset}{\mathord}{symbols}{3B}
289 \DeclareMathSymbol{\nabla}{\mathord}{symbols}{72}
290 \DeclareMathSymbol{\top}{\mathord}{symbols}{3E}
291 \DeclareMathSymbol{\bot}{\mathord}{symbols}{3F}
292 \DeclareMathSymbol{\triangle}{\mathord}{symbols}{34}
293 \DeclareMathSymbol{\forall}{\mathord}{symbols}{38}
294 \DeclareMathSymbol{\exists}{\mathord}{symbols}{39}
295 \DeclareMathSymbol{\neg}{\mathord}{symbols}{3A}
296     \let\not=\neg
297 \DeclareMathSymbol{\flat}{\mathord}{letters}{5B}
298 \DeclareMathSymbol{\natural}{\mathord}{letters}{5C}

```

```

299 \DeclareMathSymbol{\sharp}{\mathord}{letters}{5D}
300 \DeclareMathSymbol{\clubsuit}{\mathord}{symbols}{7C}
301 \DeclareMathSymbol{\diamondsuit}{\mathord}{symbols}{7D}
302 \DeclareMathSymbol{\heartsuit}{\mathord}{symbols}{7E}
303 \DeclareMathSymbol{\spadesuit}{\mathord}{symbols}{7F}
304 \ DeclareRobustCommand\hbar{{\mathchar'26\mkern-9mu h}}
305 \ DeclareRobustCommand\surd{{\mathchar"1270}}
306 \ DeclareRobustCommand\angle{{\vbox{\ialign{$\m@th\scriptstyle##$\crcr
307     \not\mathrel{\mkern14mu}\crcr
308     \noalign{\nointerlineskip}
309     \mkern2.5mu\leaders\hrule\@height.34pt\hfill\mkern2.5mu\crcr}}}}

```

41.4.3 Large Operators

```

310 \DeclareMathSymbol{\coprod}{\mathop}{largesymbols}{60}
311 \DeclareMathSymbol{\bigvee}{\mathop}{largesymbols}{57}
312 \DeclareMathSymbol{\bigwedge}{\mathop}{largesymbols}{56}
313 \DeclareMathSymbol{\biguplus}{\mathop}{largesymbols}{55}
314 \DeclareMathSymbol{\bigcap}{\mathop}{largesymbols}{54}
315 \DeclareMathSymbol{\bigcup}{\mathop}{largesymbols}{53}
316 \DeclareMathSymbol{\intop}{\mathop}{largesymbols}{52}
317 \ DeclareRobustCommand\int{\intop\nolimits}
318 \DeclareMathSymbol{\prod}{\mathop}{largesymbols}{51}
319 \DeclareMathSymbol{\sum}{\mathop}{largesymbols}{50}
320 \DeclareMathSymbol{\bigotimes}{\mathop}{largesymbols}{4E}
321 \DeclareMathSymbol{\bigoplus}{\mathop}{largesymbols}{4C}
322 \DeclareMathSymbol{\bigodot}{\mathop}{largesymbols}{4A}
323 \DeclareMathSymbol{\ointop}{\mathop}{largesymbols}{48}
324 \ DeclareRobustCommand\oint{\ointop\nolimits}
325 \DeclareMathSymbol{\bigsqcup}{\mathop}{largesymbols}{46}
326 \DeclareMathSymbol{\smallint}{\mathop}{symbols}{73}

```

41.4.4 Binary symbols

```

327 \DeclareMathSymbol{\triangleleft}{\mathbin}{letters}{2F}
328 \DeclareMathSymbol{\triangleright}{\mathbin}{letters}{2E}
329 \DeclareMathSymbol{\bigtriangleup}{\mathbin}{symbols}{34}
330 \DeclareMathSymbol{\bigtriangledown}{\mathbin}{symbols}{35}
331 \let\varbigtriangledown\bigtriangledown
332 \let\varbigtriangleup\bigtriangleup

```

These last two synonyms are needed because the `stamryrd` package redefines them as Operators.

```

333 \DeclareMathSymbol{\wedge}{\mathbin}{symbols}{5E}
334 \let\land=\wedge
335 \DeclareMathSymbol{\vee}{\mathbin}{symbols}{5F}
336 \let\lor=\vee
337 \DeclareMathSymbol{\cap}{\mathbin}{symbols}{5C}
338 \DeclareMathSymbol{\cup}{\mathbin}{symbols}{5B}
339 \DeclareMathSymbol{\ddagger}{\mathbin}{symbols}{7A}
340 \DeclareMathSymbol{\dagger}{\mathbin}{symbols}{79}
341 \DeclareMathSymbol{\sqcap}{\mathbin}{symbols}{75}
342 \DeclareMathSymbol{\sqcup}{\mathbin}{symbols}{74}
343 \DeclareMathSymbol{\uplus}{\mathbin}{symbols}{5D}
344 \DeclareMathSymbol{\amalg}{\mathbin}{symbols}{71}
345 \DeclareMathSymbol{\diamond}{\mathbin}{symbols}{05}

```

```

346 \DeclareMathSymbol{\bullet}{\mathbin}{symbols}{0F}
347 \DeclareMathSymbol{\wr}{\mathbin}{symbols}{6F}
348 \DeclareMathSymbol{\div}{\mathbin}{symbols}{04}
349 \DeclareMathSymbol{\odot}{\mathbin}{symbols}{0C}
350 \DeclareMathSymbol{\oslash}{\mathbin}{symbols}{0B}
351 \DeclareMathSymbol{\otimes}{\mathbin}{symbols}{0A}
352 \DeclareMathSymbol{\ominus}{\mathbin}{symbols}{09}
353 \DeclareMathSymbol{\oplus}{\mathbin}{symbols}{08}
354 \DeclareMathSymbol{\mp}{\mathbin}{symbols}{07}
355 \DeclareMathSymbol{\pm}{\mathbin}{symbols}{06}
356 \DeclareMathSymbol{\circ}{\mathbin}{symbols}{0E}
357 \DeclareMathSymbol{\bigcirc}{\mathbin}{symbols}{0D}
358 \DeclareMathSymbol{\setminus}{\mathbin}{symbols}{0E}
359 \DeclareMathSymbol{\cdotp}{\mathbin}{symbols}{01}
360 \DeclareMathSymbol{\ast}{\mathbin}{symbols}{03}
361 \DeclareMathSymbol{\times}{\mathbin}{symbols}{02}
362 \DeclareMathSymbol{\star}{\mathbin}{letters}{3F}

```

41.4.5 Relations

```

363 \DeclareMathSymbol{\propto}{\mathrel}{symbols}{2F}
364 \DeclareMathSymbol{\sqsubseteq}{\mathrel}{symbols}{76}
365 \DeclareMathSymbol{\sqsupseteq}{\mathrel}{symbols}{77}
366 \DeclareMathSymbol{\parallel}{\mathrel}{symbols}{6B}
367 \DeclareMathSymbol{\mid}{\mathrel}{symbols}{6A}
368 \DeclareMathSymbol{\dashv}{\mathrel}{symbols}{61}
369 \DeclareMathSymbol{\vdash}{\mathrel}{symbols}{60}
370 \DeclareMathSymbol{\nearrow}{\mathrel}{symbols}{25}
371 \DeclareMathSymbol{\searrow}{\mathrel}{symbols}{26}
372 \DeclareMathSymbol{\nwarrow}{\mathrel}{symbols}{2D}
373 \DeclareMathSymbol{\swarrow}{\mathrel}{symbols}{2E}
374 \DeclareMathSymbol{\Leftrightarrow}{\mathrel}{symbols}{2C}
375 \DeclareMathSymbol{\Leftarrow}{\mathrel}{symbols}{28}
376 \DeclareMathSymbol{\Rightarrow}{\mathrel}{symbols}{29}
377 \DeclareRobustCommand{\neq}{\not=}

```

As `\neq` is robust we should not use `\let` to define `\ne` as then then it would change if `\neq` changes.

```

378 %\let\ne=\neq
379 \DeclareRobustCommand{\ne}{\not=}

```

It is ok to use `\let` for those declared by `\DeclareMathSymbol`.

```

380 \DeclareMathSymbol{\leq}{\mathrel}{symbols}{14}
381   \let\le=\leq
382 \DeclareMathSymbol{\geq}{\mathrel}{symbols}{15}
383   \let\ge=\geq
384 \DeclareMathSymbol{\succ}{\mathrel}{symbols}{1F}
385 \DeclareMathSymbol{\prec}{\mathrel}{symbols}{1E}
386 \DeclareMathSymbol{\approx}{\mathrel}{symbols}{19}
387 \DeclareMathSymbol{\succeq}{\mathrel}{symbols}{17}
388 \DeclareMathSymbol{\preceq}{\mathrel}{symbols}{16}
389 \DeclareMathSymbol{\supset}{\mathrel}{symbols}{1B}
390 \DeclareMathSymbol{\subset}{\mathrel}{symbols}{1A}
391 \DeclareMathSymbol{\supseteq}{\mathrel}{symbols}{13}
392 \DeclareMathSymbol{\subseteq}{\mathrel}{symbols}{12}
393 \DeclareMathSymbol{\in}{\mathrel}{symbols}{32}

```

```

394 \DeclareMathSymbol{\ni}{\mathrel}{symbols}{33}
395     \let\owns=\ni
396 \DeclareMathSymbol{\gg}{\mathrel}{symbols}{1D}
397 \DeclareMathSymbol{\ll}{\mathrel}{symbols}{1C}
398 \DeclareMathSymbol{\not}{\mathrel}{symbols}{36}
399 \DeclareMathSymbol{\leftrightarrow}{\mathrel}{symbols}{24}
400 \DeclareMathSymbol{\leftarrow}{\mathrel}{symbols}{20}
401     \let\gets=\leftarrow
402 \DeclareMathSymbol{\rightarrow}{\mathrel}{symbols}{21}
403     \let\to=\rightarrow
404 \DeclareMathSymbol{\mapstochar}{\mathrel}{symbols}{37}
405     \ DeclareRobustCommand{\mapsto{\mapstochar\rightarrow}}
406 \DeclareMathSymbol{\sim}{\mathrel}{symbols}{18}
407 \DeclareMathSymbol{\simeq}{\mathrel}{symbols}{27}
408 \DeclareMathSymbol{\perp}{\mathrel}{symbols}{3F}
409 \DeclareMathSymbol{\equiv}{\mathrel}{symbols}{11}
410 \DeclareMathSymbol{\asymp}{\mathrel}{symbols}{10}
411 \DeclareMathSymbol{\smile}{\mathrel}{letters}{5E}
412 \DeclareMathSymbol{\frown}{\mathrel}{letters}{5F}
413 \DeclareMathSymbol{\leftharpoonup}{\mathrel}{letters}{28}
414 \DeclareMathSymbol{\leftharpoondown}{\mathrel}{letters}{29}
415 \DeclareMathSymbol{\rightharpoonup}{\mathrel}{letters}{2A}
416 \DeclareMathSymbol{\rightharpoondown}{\mathrel}{letters}{2B}

```

Here cometh much profligate robustification of math constructs. Warning: some of these commands may become non-robust if an AMS package is loaded.

Further potential problems: some math font packages may make unfortunate assumptions about some of these definitions that are not true of the robust versions we need.

```

417 \DeclareRobustCommand
418   \cong{\mathrel{\mathpalette\@vereq\sim}} % congruence sign
419 \def\@vereq#1#2{\lower.5\p@\vbox{\lineskip\maxdimen\lineskip-.5\p@
420   \ialign{$\m@th#1\hfil##\hfil$\crcr#2\crcr=\crcr}}}
421 \DeclareRobustCommand
422   \notin{\mathrel{\m@th\mathpalette\c@ncel\in}}
423 \def\c@ncel#1#2{\m@th\ooalign{$\hfil#1\mkern1mu/\hfil$\crcr$#1#2$}}
424 \DeclareRobustCommand
425   \rightleftharpoons{\mathrel{\mathpalette\rlh@{}{}}}
426 \def\rlh@#1{\vcenter{\m@th\hbox{\ooalign{\raise2pt
427   \hbox{$\#1\rightharpoonup$}\crcr
428   $\#1\leftharpoondown$}}}}
429 \DeclareRobustCommand
430   \doteq{\buildrel\textstyle.\over=}

```

41.4.6 Arrows

```

431 \DeclareRobustCommand
432   \joinrel{\mathrel{\mkern-3mu}}
433 \DeclareRobustCommand
434   \relbar{\mathrel{\smash{-}}}% \smash, because -
435                           % has the same height as +

```

In contrast to `plain.tex` `\Relbar` got braces around the equal sign to guard against it being “math active” expanding to `\futurelet`.... This might be the case when packages are implementing shorthands for math, e.g. `=>` meaning `\Rightarrow` etc. It would actually be better not to use `=` in such definitions

but instead define something like `\mathequalsign` and use this. However we can't do this now as it would break other math layouts where characters are in different places (since those wouldn't know about the need for a new command name).

```

436 \DeclareRobustCommand
437   \Relbar{\mathrel{=}}
438 \DeclareMathSymbol{\lhook}{\mathrel}{letters}{`2C}
439   \ DeclareRobustCommand\hookrightarrow{\lhook\joinrel\rightarrow}
440 \DeclareMathSymbol{\rhook}{\mathrel}{letters}{`2D}
441   \ DeclareRobustCommand\hookleftarrow{\leftarrow\joinrel\rhook}
442 \DeclareRobustCommand
443   \bowtie{\mathrel\triangleleft\joinrel\mathrel\triangleleft}
444 \DeclareRobustCommand
445   \models{\mathrel{!}\joinrel\Relbar}
446 \DeclareRobustCommand
447   \Longrightarrow{\Relbar\joinrel\rightarrow}

```

LaTeX Change: `\longrightarrow` and `\longleftarrow` redefined to make them robust.

```

448 \DeclareRobustCommand\longrightarrow
449   {\relbar\joinrel\rightarrow}
450 \DeclareRobustCommand\longleftarrow
451   {\leftarrow\joinrel\relbar}
452 \DeclareRobustCommand
453   \Longleftarrow{\Leftarrow\joinrel\Relbar}
454 \DeclareRobustCommand
455   \longmapsto{\mapstochar\longrightarrow}
456 \DeclareRobustCommand
457   \longleftrightarrow{\leftarrow\joinrel\rightarrow}
458 \DeclareRobustCommand
459   \longleftrightarrow{\Leftarrow\joinrel\Rightarrow}
460 \DeclareRobustCommand
461   \iff{\;:\;}\longleftrightarrow\;

```

41.4.7 Punctuation symbols

```

462 \DeclareMathSymbol{\ldotp}{\mathpunct}{letters}{`3A}
463 \DeclareMathSymbol{\cdotp}{\mathpunct}{symbols}{`01}
464 \DeclareMathSymbol{\colon}{\mathpunct}{operators}{`3A}

```

This is commented out, since `\ldots` is now defined in `ltoutenc.dtx`.

```

465 %\def\@ldots{\mathinner{\ldotp\ldotp\ldotp}}
466 %\DeclareRobustCommand\ldots
467 %   {\relax\ifmmode\@ldots\else\mbox{$\mathinner{\ldots}$}\fi}
468 \DeclareRobustCommand
469   \cdots{\mathinner{\cdotp\cdotp\cdotp}}
470 \DeclareRobustCommand
471   \vdots{\vbox{\baselineskip4\p@\lineskiplimit\z@
472     \kern6\p@\hbox{.}\hbox{.}\hbox{.}}}
473 \DeclareRobustCommand
474   \ddots{\mathinner{\mkern1mu\raise7\p@
475     \vbox{\kern7\p@\hbox{.}\mkern2mu\raise\p@\hbox{.}\mkern1mu}}}
476   \raise4\p@\hbox{.}\mkern2mu\raise\p@\hbox{.}\mkern1mu}

```

41.4.8 Math accents

```

477 \DeclareMathAccent{\acute}{{\mathalpha}{operators}{`13}}

```

```

478 \DeclareMathAccent{\grave}{\mathalpha}{operators}{12}
479 \DeclareMathAccent{\ddot}{\mathalpha}{operators}{7F}
480 \DeclareMathAccent{\tilde}{\mathalpha}{operators}{7E}
481 \DeclareMathAccent{\bar}{\mathalpha}{operators}{16}
482 \DeclareMathAccent{\breve}{\mathalpha}{operators}{15}
483 \DeclareMathAccent{\check}{\mathalpha}{operators}{14}
484 \DeclareMathAccent{\hat}{\mathalpha}{operators}{5E}
485 \DeclareMathAccent{\vec}{\mathord}{letters}{7E}
486 \DeclareMathAccent{\dot}{\mathalpha}{operators}{5F}
487 \DeclareMathAccent{\widetilde}{\mathord}{largesymbols}{65}
488 \DeclareMathAccent{\widehat}{\mathord}{largesymbols}{62}

```

For some reason plain TeX never bothered to provide a ring accent in math (although it is available in the fonts), but since we got a request for it here we go:

```
489 \DeclareMathAccent{\mathring}{\mathalpha}{operators}{17}
```

41.4.9 Radicals

```
490 \DeclareMathRadical{\sqrtsign}{symbols}{70}{largesymbols}{70}
```

41.4.10 Over and under something, etc

```

491 \DeclareRobustCommand\overrightarrow[1]{\vbox{\m@th\ialign{##\crcr
492     \rightarrowfill\crcr\noalign{\kern-p@\nointerlineskip}
493     $ \hfil\displaystyle{#1} \hfil$ \crcr}}
494 \DeclareRobustCommand\overleftarrow[1]{\vbox{\m@th\ialign{##\crcr
495     \leftarrowfill\crcr\noalign{\kern-p@\nointerlineskip}
496     $ \hfil\displaystyle{#1} \hfil$ \crcr}}
497 \DeclareRobustCommand\overbrace[1]
498     {\mathop{\vbox{\m@th\ialign{##\crcr\noalign{\kern3p@}%
499         \downbracefill\crcr\noalign{\kern3p@\nointerlineskip}%
500         $ \hfil\displaystyle{#1} \hfil$ \crcr}}}\limits}
501 \DeclareRobustCommand\underbrace[1]{\mathop{\vtop{\m@th\ialign{##\crcr
502     $ \hfil\displaystyle{#1} \hfil$ \crcr
503     \noalign{\kern3p@\nointerlineskip}%
504     \upbracefill\crcr\noalign{\kern3p@}}}\limits}

```

(quite a waste of tokens, IMHO — Frank)

```

505 \DeclareRobustCommand\skew[3]
506   {{\muskip\z@#1mu\divide\muskip\z@\tw@ \mkern\muskip\z@
507     #2{\mkern-\muskip\z@#3\mkern\muskip\z@\mkern-\muskip\z@}{}}}
508 \DeclareRobustCommand\rightarrowfill{$\m@th\smash-\mkern-7mu%
509   \cleaders\hbox{$\mkern-2mu\smash-\mkern-2mu$}\hfill
510   \mkern-7mu\mathord\rightarrow$}
511 \DeclareRobustCommand\leftarrowfill{$\m@th\mathord\leftarrow\mkern-7mu%
512   \cleaders\hbox{$\mkern-2mu\smash-\mkern-2mu$}\hfill
513   \mkern-7mu\smash-$}
514 \DeclareMathSymbol{\braceleft}{\mathord}{largesymbols}{7A}
515 \DeclareMathSymbol{\braceright}{\mathord}{largesymbols}{7B}
516 \DeclareMathSymbol{\bracel}{\mathord}{largesymbols}{7C}
517 \DeclareMathSymbol{\bracer}{\mathord}{largesymbols}{7D}
518 \DeclareRobustCommand\downbracefill{$\m@th \setbox\z@\hbox{$\braceleft$}%
519   \braceleft\leaders\vrule\height\ht\z@ \depth\z@\hfill\braceru
520   \bracel\leaders\vrule\height\ht\z@ \depth\z@\hfill\bracerd$}
521 \DeclareRobustCommand\upbracefill{$\m@th \setbox\z@\hbox{$\braceright$}%
522   \bracel\leaders\vrule\height\ht\z@ \depth\z@\hfill\bracerd$}

```

```
523 \braceleft\leaders\vrule \@height\ht\z@\@depth\z@\hfill\braceru$}
```

41.4.11 Delimiters

```
524 \DeclareMathDelimiter{\lmoustache} % top from (, bottom from )
525   {\mathopen}{largesymbols}{7A}{largesymbols}{40}
526 \DeclareMathDelimiter{\rmoustache} % top from ), bottom from (
527   {\mathclose}{largesymbols}{7B}{largesymbols}{41}
528 \DeclareMathDelimiter{\arrowvert} % arrow without arrowheads
529   {\mathord}{symbols}{6A}{largesymbols}{3C}
530 \DeclareMathDelimiter{\Arrowvert} % double arrow without arrowheads
531   {\mathord}{symbols}{6B}{largesymbols}{3D}
532 \DeclareMathDelimiter{\Vert}
533   {\mathord}{symbols}{6B}{largesymbols}{0D}
```

\DeclareMathDelimiter produces a command that is robust (with an internal macro containing the payload) so we should not use \let for making an alias
534 \%{\let\|=\\Vert}

```
535 \DeclareMathDelimiter{\|}{largesymbols}{0D}
536 \DeclareMathDelimiter{\vert}{largesymbols}{0C}
537 \DeclareMathDelimiter{\uparrow}{largesymbols}{22}{largesymbols}{78}
538 \DeclareMathDelimiter{\downarrow}{largesymbols}{23}{largesymbols}{79}
539 \DeclareMathDelimiter{\updownarrow}{largesymbols}{6C}{largesymbols}{3F}
540 \DeclareMathDelimiter{\Uparrow}{largesymbols}{2A}{largesymbols}{7E}
541 \DeclareMathDelimiter{\Downarrow}{largesymbols}{2B}{largesymbols}{7F}
542 \DeclareMathDelimiter{\Updownarrow}{largesymbols}{6D}{largesymbols}{77}
543 \DeclareMathDelimiter{\backslash}{for double coset G\backslash H}{largesymbols}{0F}
544 \DeclareMathDelimiter{\langle}{symbols}{6E}{largesymbols}{0F}
545 \DeclareMathDelimiter{\rangle}{symbols}{69}{largesymbols}{0B}
546 \DeclareMathDelimiter{\langle}{symbols}{68}{largesymbols}{0A}
547 \DeclareMathDelimiter{\rbrace}{symbols}{67}{largesymbols}{09}
548 \DeclareMathDelimiter{\lbrace}{symbols}{66}{largesymbols}{08}
549 \DeclareMathDelimiter{\rceil}{symbols}{65}{largesymbols}{07}
550 \DeclareMathDelimiter{\lceil}{symbols}{64}{largesymbols}{06}
551 \DeclareMathDelimiter{\rfloor}{symbols}{63}{largesymbols}{05}
552 \DeclareMathDelimiter{\lfloor}{symbols}{62}{largesymbols}{04}
```

\lgroup There are three plain TeX delimiters which are not fully supported by NFSS,
\rgroup since they partly point into a bold cmr font. Allocating a full symbol font, just
\bracevert to have three delimiters seems a bit too much given the limited space available.

For this reason only the extensible sizes are supported. If this is not desired one can use, without losing portability, define `\mathbf` and `\mathtt` as font symbol alphabet (setting up `cmr/bx/n` and `cmtt/m/n` as symbol fonts first) and modify the delimiter declarations to point with their small variant to those symbol fonts. (This is done in `oldlfont.dtx` so look there for examples.)

```

569 \DeclareMathDelimiter{\lgroup} % extensible ( with sharper tips
570     {\mathopen}{largesymbols}{3A}{largesymbols}{3A}
571 \DeclareMathDelimiter{\rgroup} % extensible ) with sharper tips
572     {\mathclose}{largesymbols}{3B}{largesymbols}{3B}
573 \DeclareMathDelimiter{\bracevert} % the vertical bar that extends braces
574     {\mathord}{largesymbols}{3E}{largesymbols}{3E}

```

41.5 Math versions of text commands

The \mathunderscore here is really a text definition, so it has been put back into `ltoutenc.dtx` (by Chris, 30/04/97) and should be removed from here.

These symbols are the math versions of text commands such as \P, \\$, etc.

<code>\mathparagraph</code>	These math symbols are not in plain T _E X.
<code>\mathsection</code>	575 <code>\DeclareMathSymbol{\mathparagraph}{\mathord}{symbols}{7B}</code>
<code>\mathdollar</code>	576 <code>\DeclareMathSymbol{\mathsection}{\mathord}{symbols}{78}</code>
<code>\mathsterling</code>	577 <code>\DeclareMathSymbol{\mathdollar}{\mathord}{operators}{24}</code>
<code>\mathunderscore</code>	578 <code>\ DeclareRobustCommand{\mathsterling}{\mathit{\mathchar"7024}}</code> 579 <code>\ DeclareRobustCommand{\mathunderscore}{\kern.06em\vbox{\hrule@width.3em}}</code>
<code>\mathellipsis</code>	This is plain T _E X's <code>\ldots</code> .
	580 <code>\ DeclareRobustCommand{\mathellipsis}{\mathinner{\ldotp\ldotp\ldotp}}</code> %

41.6 Other special functions and parameters

41.6.1 Biggggg

```
581 </math>
582 {*math | latexrelease}
583 <latexrelease>\IncludeInRelease{2018/12/01}%
584 <latexrelease>          {\Big}{Start LR-mode}%
585 \DeclareRobustCommand\big[1]{\leavevmode@ifvmode
586   {\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to8.5\p@{}\right.\n@space$}}}
587 \DeclareRobustCommand\Big[1]{\leavevmode@ifvmode
588   {\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to11.5\p@{}\right.\n@space$}}}
589 \DeclareRobustCommand\bigg[1]{\leavevmode@ifvmode
590   {\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to14.5\p@{}\right.\n@space$}}}
591 \DeclareRobustCommand\Bigg[1]{\leavevmode@ifvmode
592   {\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to17.5\p@{}\right.\n@space$}}}
593 </math | latexrelease>
594 <latexrelease>\EndIncludeInRelease
595 <latexrelease>\IncludeInRelease{0000/00/00}%
596 <latexrelease>          {\Big}{Start LR-mode}%
597 <latexrelease>\def\big#1{{\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to8.5\p@{}\right.\n@space$}}}
598 <latexrelease>\def\Big#1{{\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to11.5\p@{}\right.\n@space$}}}
599 <latexrelease>\def\bigg#1{{\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to14.5\p@{}\right.\n@space$}}}
600 <latexrelease>\def\Bigg#1{{\hbox{$\left.\vphantom{\bigg|}\right.$\vbox to17.5\p@{}\right.\n@space$}}}
601 <latexrelease>\EndIncludeInRelease
```

```

602 <*math>
603 \def\n@space{\nulldelimiterspace\z@\math}

```

41.6.2 The log-like functions

\operator@font The \operator@font determines the symbol font used for log-like functions.

```

604 \def\operator@font{\mathgroup\symoperators}

```

41.6.3 Parameters

```

605 \thinmuskip=3mu
606 \medmuskip=4mu plus 2mu minus 4mu
607 \thickmuskip=5mu plus 5mu

```

This finishes the low-level setup in `fontmath.ltx`.

```

608 </math>

```

42 Default cfg files

We provide default `cfg` files here to ensure that on installations that search large file trees we do not pick up some strange customisation files from somewhere.

```

609 /*cfgtext | cfgmath | cfgprel|
610 %%
611 %%
612 %%
613 %% Load the standard setup:
614 %%
615 <+cfgtext>\input{fonttext.ltx}
616 <+cfgmath>\input{fontmath.ltx}
617 <+cfgprel>\input{preload.ltx}
618 %%
619 %% Small changes could go here; see documentation in cfgguide.tex for
620 %% allowed modifications.
621 %%
622 %% In particular it is not allowed to misuse this configuration file
623 %% to modify internal LaTeX commands!
624 %%
625 %% If you use this file as the basis for configuration please change
626 %% the \ProvidesFile lines to clearly identify your modification, e.g.,
627 %%
628 <+cfgtext>%\ProvidesFile{fonttext.cfg}[2001/06/01
629 <+cfgmath>%\ProvidesFile{fontmath.cfg}[2001/06/01
630 <+cfgprel>%\ProvidesFile{preload.cfg}[2001/06/01
631 %%                                         Customised local font setup]
632 %%
633 %%
634 </cfgtext | cfgmath | cfgprel>

```

File u

preload.dtx

43 Overview

This file contains a number of possible settings for preloading fonts during installation of NFSS2 (which is used by L^AT_EX 2_<). It will be used to generate the following files:

preload.min	minimal subset of fonts necessary to run NFSS2
preload.ori	preload of CM fonts similar to the old <code>1fonts.tex</code>
preload.ltx	The standard selection of preloads
cmpreloa.xpt	preload of CM fonts for 10pt document size
cmpreloa.xip	preload of CM fonts for 11pt document size
cmpreloa.xii	preload of CM fonts for 12pt document size
dcpreloa.xpt	preload of DC fonts for 10pt size
dcpreloa.xip	preload of DC fonts for 11pt size
dcpreloa.xii	preload of DC fonts for 12pt size

These files are for installations that make use of Computer Modern fonts either old encoding (OT1) or Cork encoding (T1). The Computer Modern fonts with Cork encoding are known as DC-fonts.

Most important is `preload.ltx` which is used during format generation. You are *not* allowed to change this file.

44 Customization

You can customize the preloaded fonts in your L^AT_EX 2_< system by installing a file with the name `preload.cfg`. If this file exists it will be used in place of the system file `preload.ltx`. You can, for example, copy one of the files mentioned above (that can be generated from this source) to `preload.cfg`.

Or you can define completely other preloads. In that case start from `preload.min` since that contains the fonts that have to be preloaded by *all* L^AT_EX systems.

Avoid using `preload.ori`, it will load so many fonts that on most installations it is nearly impossible to load other font families afterwards. This file is only generated to show what fonts have been preloaded by L^AT_EX 2.09.

If you normally use other fonts than Computer Modern `preload.min` might be best.

Warning: If you preload fonts with encodings other than the normally supported encodings you have to declare that encoding in a `fontdef.cfg` configuration file (see the documentation in the file `fontdef.dtx`). Adding an extra encoding to the format might produce non-portable documents, thus this should be avoided if possible.

45 Module switches for the DOCSTRIP program

The DOCSTRIP will generate the above file from this source using the following module directives:

driver	produce a documentation driver file
preload	produce a preload... file
cm	for OT1 encoded Computer Modern
dc	for T1 encoded Computer Modern
min	produce minimal subset
xpt	produce 10pt preloads
xipt	produce 11pt preloads
xiipt	produce 12pt preloads
ori	produce preloads similar to old <code>1fonts.tex</code>
tex	produce preload.ltx

A typical DOCSTRIP command file would then have entries like:

```
\generateFile{preload.min}{t}{\from{preload.dtx}{preload,min}}
```

for generating preload files.

46 A driver for this document

The next bit of code contains the documentation driver file for `TeX`, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

```
1 <*driver>
2 \documentclass{ltxdoc}
3 %\OnlyDescription % comment out for implementation details
4 \begin{document}
5   \DocInput{preload.dtx}
6 \end{document}
7 </driver>
```

47 The code

We begin by loading the math extension font (`cmex10`) and the L^AT_EX line and circle fonts. It is necessary to do this explicitly since these are used by `1plain.tex` and `1latex.tex`. Since the internal font name contains / characters and digits we construct the name via `\csname`. These are the only fonts (!) that must be loaded in this file.

All `\DeclarePreloadSizes` can be removed or others can be added, they only influence the processing speed.

```
8 \expandafter\font\csname OMX/cmex/m/n/10\endcsname=cmex10\relax
9 \font\tenln =line10 \font\tenlnw =linew10\relax
10 \font\tencirc=lcircle10 \font\tencircw=lcirclew10\relax
```

The above fonts should not be touched but anything below this point here in the preload suggestions can be modified without any problems.

```
11 <-tex>%*****
```

```

12 <-tex>% Start any modification below this point **
13 <-tex>%*****
14 <-tex>
15 %%
16 %% Computer Modern Roman:
17 %%-----
18 <*ori>
19 \DeclarePreloadSizes{OT1}{cmr}{m}{n}
20     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74,24.88}
21 \DeclarePreloadSizes{OT1}{cmr}{bx}{n}{9,10,10.95,12,14.4,17.28}
22 \DeclarePreloadSizes{OT1}{cmr}{m}{sl}{10,10.95,12}
23 \DeclarePreloadSizes{OT1}{cmr}{m}{it}{7,8,9,10,10.95,12}
24 </ori>
25 <+xpt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{5,7,10}
26 <+xpt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{5,7,10}
27 <+xipt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{6,8,10.95}
28 <+xipt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{6,8,10.95}
29 <+xiipt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{6,8,12}
30 <+xiipt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{6,8,12}
31 %%
32 %% Computer Modern Sans:
33 %%-----
34 <+ori> \DeclarePreloadSizes{OT1}{cmss}{m}{n}{10,10.95,12}
35 %%
36 %% Computer Modern Typewriter:
37 %%-----
38 <+ori> \DeclarePreloadSizes{OT1}{cmtt}{m}{n}{9,10,10.95,12}
39 %%
40 %% Computer Modern Math:
41 %%-----
42 <*ori>
43 \DeclarePreloadSizes{OML}{cmm}{m}{it}
44     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
45 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}
46     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
47 </ori>

```

The math fonts are the same for both DC and CM fonts. So far there isn't an agreed on standard.

```

48 <*xpt>
49 \DeclarePreloadSizes{OML}{cmm}{m}{it}{5,7,10}
50 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{5,7,10}
51 </xpt>
52 <*xipt>
53 \DeclarePreloadSizes{OML}{cmm}{m}{it}{6,8,10.95}
54 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{6,8,10.95}
55 </xipt>
56 <*xiipt>
57 \DeclarePreloadSizes{OML}{cmm}{m}{it}{6,8,12}
58 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{6,8,12}
59 </xiipt>
60 %%
61 %% LaTeX symbol fonts:
62 %%-----

```

```
63 <*ori>
64 \DeclarePreloadSizes{U}{lasy}{m}{n}
65           {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
66 </ori>
67 </preload>
```

File v

ltfntcmd.dtx

Abstract

The commands defined in this file `ltfntcmd` are part of the kernel code for L^AT_EX 2_&/NFSS2.

It is also meant to serve as documentation for package writers since it demonstrates how to define high-level font changing commands using a small number of creator functions.

48 Introduction

Font changes such as `\bfseries`, `\sffamily`, etc. are declarations; this means that their scope is delimited by the grouping structure, either by the next `\end` of some environment or by explicitly using a group, e.g., writing something like `{\bfseries...}` in the source. If you make the mistake of writing `\bfseries{...}` (thinking of `\bfseries` as a command with one argument) then the result is rather striking.

Font declarations are an artifact of the T_EX system and for several reasons it is better to avoid them on the user level whenever possible. In L^AT_EX3 they will probably all be replaced by environments and by font commands taking one argument.

This file defines a creator function for such declarative font switches. This function creates commands which can be used in both math and text.

This file also defines a number of high-level commands (all starting with `\text..`) that have one argument and typeset this argument in the requested way. Thus these commands are for typesetting short pieces of text in a specific family, series or shape. These are all produced as examples of the use of a creator function which is itself also defined in this file.

Table 1 shows all these high-level commands in action. A further advantage of using these commands is that they automatically take care of any necessary italic correction on either side of their argument.

Thus, when using such commands, one does not have to worry about forgetting the italic correction when changing fonts. Only in very few situations is this additional space wrong but, for example, most typographers recommend omitting the italic correction if a small punctuation character, like a comma, directly follows the font change. Since the amount of correction required is partly a matter of taste, you can define in what situations the italic correction should be suppressed. This is done by putting the characters that should cancel a preceding italic correction in the list `\nocorrlist`.⁷ The default definition for this list is produced by the following.

```
\newcommand \nocorrlist {,.}
```

⁷Any package that changes the `\catcode` of a character inside `\nocorrlist` must then explicitly reset the list. Otherwise the changed character will no longer be recognized by the suppression algorithm.

<i>Command</i>	<i>Corresponds to</i>	<i>Action</i>
\textnormal{...}	\normalfont	Typeset argument in normal family
\textrm{...}	\rmfamily	Typeset argument in roman family
\textsf{...}	\sffamily	Typeset argument in sans serif family
\texttt{...}	\ttfamily	Typeset argument in typewriter family
\textmd{...}	\mdseries	Typeset argument in medium series
\textbf{...}	\bfseries	Typeset argument in bold series
\textup{...}	\upshape	Typeset argument in normal shape
\textit{...}	\itshape	Typeset argument in <i>italic</i> shape
\textsl{...}	\slshape	Typeset argument in <i>slanted</i> shape
\textsc{...}	\scshape	Typeset argument in <i>SMALL CAPS</i> shape
\emph{...}	\em	Typeset argument <i>emphasized</i>

Table 1: Font-change commands with arguments

The font change commands provided here all start with \text.. to emphasize that they are for use in normal text and to be easily memorable. They automatically take care of any necessary italic correction on either side of the argument.

It is best to declare the most often used characters first, because this will make the processing slightly faster. For example,

```
\emph{When using the NFSS{} high-level commands,
the \emph{proper} use of italic corrections is
automatically taken care of}. Only
\emph{sometimes} one has to help \LaTeX{} by
adding a \verb=\nocorr= command.
```

which results in:

When using the NFSS high-level commands, the proper use of italic corrections is automatically taken care of. Only sometimes one has to help L^AT_EX by adding a \nocorr command.

In contrast, the use of the declaration forms is often more appropriate when you define your own commands or environments.

```
\newenvironment{bfitemize}{\begin{itemize}\normalfont\bfseries}
{\end{itemize}}
\begin{bfitemize}
\item This environment produces boldface items.
\item It is defined in terms of \LaTeX's
\texttt{itemize} environment and NFSS
declarations.
\end{bfitemize}
```

This gives:

- This environment produces boldface items.
- It is defined in terms of L^AT_EX's itemize environment and NFSS declarations.

In addition to global customization of when to insert the italic correction, it is of course sometimes necessary to explicitly insert one with $\backslash\!/$.

It is also possible to suppress the italic correction in individual instances. For this, the command `\nocorr` is provided.

The `\nocorr` must appear as the first or last token inside the braces of the argument of the `\text...` commands, at that end of the text where you wish to suppress the italic correction.

It is worth pointing out here that inserting a $\backslash\!/$ in places where it can have no function (i.e. anywhere except immediately after a slanted letter) is not an error—it will just be silently ignored. Unfortunately this is not true if the redefinition of $\backslash\!/$ in `amstex.sty` is used as this version can cause space to be removed immediately before the $\backslash\!/$.

49 The implementation

`\DeclareTextFontCommand` This is the creator function for `\text...` commands. It gives a warning if `\foo` or `\fragfoo` is already defined.

In math mode it simply puts the font declaration and text into a box (possibly an automatically sized one).

Otherwise it first scans the text to see where `\nocorr` occurs within it. This sets the `\check@ic` commands to do what is necessary concerning the italic correction at both ends.

The algorithm for deciding whether to put in an italic correction is not very subtle: one is added whenever the newly current font is not itself positively sloped, unless the next token is a character in the ‘nocorr’ list. At the end of the text this is done after closing the group so as to check the ‘outer font’. Note that this will often result in adding an italic correction token after a character in an unsloped font; we believe (in early 2003) that this is perhaps inefficient but not dangerous.

It also now checks for empty contents of the text command and optimises this case. Some care is also taken to check that doing dangerous things in vertical mode is avoided.

The italic correction token is added to the horizontal list before (in the list) an immediately preceding non-zero glob of glue (skip) and any non-zero penalty preceding that since, in the typical case, this puts it immediately after the last character in the preceding word.

Note that it is necessary to put in the `\aftergroup\maybe@ic` at the end of the group so that it comes after any other aftergroup tokens and immediately before the following tokens. It is also necessary to remove the `\fi` from the token list before the group ends; this is done by adding an `\expandafter` just before the closing brace.

```

1 {*2ekernel}
2 \def \DeclareTextFontCommand #1#2{%
3   \DeclareRobustCommand#1[1]{%
4     \ifmmode
5       \nfss@text{#2##1}%

```

```

6      \else
7          \hmode@bgroup
8          \text@command{##1}%
9          #2\check@icl ##1\check@icr
10         \expandafter
11         \egroup
12     \fi
13             }%
14 }

\textrm Now we define the \text<family> commands in terms of the above; \texttttt does
\textrmst not look very nice!
\textrmtt 15 \DeclareTextFontCommand{\textrm}{\rmfamily}
\textrmnormal 16 \DeclareTextFontCommand{\textrmst}{\sffamily}
\textrmttt 17 \DeclareTextFontCommand{\textrmtt}{\ttfamily}
\textrmnormal 18 \DeclareTextFontCommand{\textrmnormal}{\normalfont}

\textrmbf For the series attribute:
\textrmmd 19 \DeclareTextFontCommand{\textrm}{\bfseries}
20 \DeclareTextFontCommand{\textrmst}{\mdseries}

\textrmit And for the shapes:
\textrmstl 21 \DeclareTextFontCommand{\textrmit}{\itshape}
\textrmstc 22 \DeclareTextFontCommand{\textrmstl}{\slshape}
\textrmup 23 \DeclareTextFontCommand{\textrmstc}{\scshape}
24 \DeclareTextFontCommand{\textrmup}{\upshape}

\textrm Finally we have the \em font change declaration of LATEX. The corresponding
\textrm definition with argument is
25 \DeclareTextFontCommand{\textrm}{\em}

\nocorr This is just a label, so it does nothing; it should also be unexpandable.
26 \let \nocorr \relax

\check@icl We define these defaults in case some error causes them to be expanded at the
\check@icr wrong time.
27 \let \check@icl \@empty
28 \let \check@icr \@empty

\textrm@command This checks for a \nocorr as the first token in its argument and also for one in
\check@nocorr@ any other position not protected within braces (the latter is treated as if it were
\textrm@command at the end of the argument).
Is this the correct action in the ‘empty’ case? It is efficient but typographically
it is, strictly, incorrect!
29 \def \textrm@command #1{%
30   \def \reserved@a {#1}%
31   \ifx \reserved@a \empty
32     \let \check@icl \empty
33     \let \check@icr \empty
34   \else

```

\space is a reserved word in L^AT_EX or actually already in plain T_EX. If somebody really redefines it so many things will break that I don't see any reason to make this routine here slower than necessary.

```

35 %     \def \reserved@b { }%
36 %     \ifx \reserved@a \reserved@b
37     \ifx \reserved@a \space
38         \let \check@icl \@empty
39         \let \check@icr \@empty
40     \else
41         \check@nocorr@ #1\nocorr\@nil
42     \fi
43 \fi
44 }
45 \def \check@nocorr@ #1#2\nocorr#3\@nil {%

```

The two checks are initialised here to their values in the normal case.

```

46 \let \check@icl \maybe@ic
47 \def \check@icr {\ifvmode \else \aftergroup \maybe@ic \fi}%
48 \def \reserved@a {\nocorr}%
49 \def \reserved@b {#1}%
50 \def \reserved@c {#3}%
51 \ifx \reserved@a \reserved@b
52     \ifx \reserved@c \@empty

```

In this case there is a \nocorr at the start but not at the end, so \check@icl should be empty.

```

53     \let \check@icl \@empty
54 \else

```

Otherwise there is a \nocorr both at the start and elsewhere, so no italic corrections should be added.

```

55     \let \check@icl \@empty
56     \let \check@icr \@empty
57     \fi
58 \else
59     \ifx \reserved@c \@empty

```

In this case there is no \nocorr anywhere, so we need to check for an italic correction at both the beginning and the end. This has been set up as the default so no code is needed here.

```

60 \else

```

In this case there is no \nocorr at the start but there is one elsewhere, so no \aftergroup is needed.

```

61     \let \check@icr \@empty
62     \fi
63 \fi
64 }

```

\ifmaybe@ic Switch used solely within \maybe@ic not interfering with other switches.
65 \newif\ifmaybe@ic

\maybe@ic These macros implement the italic correction.

```

\maybe@ic@ 66 \def \maybe@ic {\futurelet\@let@token\maybe@ic@}
67 \def \maybe@ic@ {%

```

We first check to see if the current font is positively sloped. (But do not forget the message Rainer sent about an upright font with non-zero slope! Or is this an urban myth?) It has been suggested that this should test against a small positive value, but what?

```
68  \ifdim \fontdimen@ne\font>\z@
69  \else
70  \maybe@ictrue
```

It would be possible, but probably not worthwhile, to continue the forward scan beyond any closing braces.

```
71  \expandafter\@tfor\expandafter\reserved@a\expandafter:\expandafter=%
72  \nocorrlist
```

We have to hide the `\@let@token` in the macro `\t@st@ic` rather than testing it directly in the loop since it might be `\let` to a `\fi` or `\else`, which would result in chaos.

```
73  \do \t@st@ic
```

Frank thinks that the next bit it is inefficient if done after the second change. Chris thinks that most all of this is inefficient for the commonest cases: but that is the price of a cleverer algorithm. It is certainly needed to deal with the use of `\nolinebreak`.

```
74  \ifmaybe@ic \sw@slant \fi
75  \fi
76 }
```

\t@st@ic The next token in the input stream is stored in `\@let@token` via a `\let`, the current token from `\nocorrlist` is stored via `\def` in `\reserved@a`. To compare them we have to fiddle around a bit.

If the only things to check were characters then this could be done via an `\if` thus their catcodes would not matter; but this will not work whilst `\futurelet` is used above.

```
77 \def \t@st@ic {%
78  \expandafter\let\expandafter\reserved@b\expandafter=\reserved@a\relax
79  \ifx\reserved@b\@let@token
```

If they are the same we record the fact and jump out of the loop.

```
80  \maybe@icfalse
81  \@break@tfor
82  \fi
83 }
```

\sw@slant The definition of the mysterious `\sw@slant` command is as follows.

\fix@penalty `84 \def \sw@slant {%`

It is surely correct to put in an italic correction when there is no skip. If the last thing on the list is actually a zero skip (including things whose dimension part is zero, such as `\hfill`), or anything other than a character, then the italic correction will have no effect.

In order to work correctly with unbreakable spaces from `\~` (and other common forms of line-breaking control) we also move back across a penalty before the glue.

```
85  \ifdim \lastskip=\z@
86  \fix@penalty
```

```

87  \else
88    \skip@ \lastskip
89    \unskip
90    \fix@penalty
91    \hskip \skip@
92 \fi
93 }

```

The above code means: “If there is a non-zero space just before the current position (`\ifdim...`) save the amount of that space (`\skip@\lastskip`), remove it (`\unskip`), then do a similar thing if there is a penalty just before the skip, and finally put the space back in.”

Since zero glue cannot be distinguished in this context from no glue, we dare not put in an `\hskip` in this case as this may produce an unwanted breakpoint. This is not satisfactory.

The penalty before the glue is handled similarly, with the same caveats concerning the zero case. Is this the first recorded use of `\unpenalty` in standard L^AT_EX code?

```

94 \def \fix@penalty {%
95   \ifnum \lastpenalty=\z@
96     \@@italiccorr
97   \else
98     \count@ \lastpenalty
99     \unpenalty
100    \@@italiccorr
101    \penalty \count@
102 \fi
103 }

```

`\nocorrlist` This holds the list of characters that should prevent italic correction. They should be ordered by decreasing frequency of use. If any such character is made active later on one needs to redefine the list so that the active character becomes part of it.

```
104 \def \nocorrlist {..}
```

`\nfss@text` This command will by default behave like a L^AT_EX `\mbox` but may be redefined by packages such as `amstext.sty` to be a bit cleverer.

```

105 \ifx \nfss@text\undefined
106   \def \nfss@text {\leavevmode\hbox}
107 \fi

```

`\DeclareOldFontCommand` This is the function used to create declarative font-changing commands that can also be used to change alphabets in math-mode.

Usage: `\DeclareOldFontCommand \fn{\langle font-change decls\rangle} {\langle math-alphabet\rangle}`

Here `\fn` is the font-declaration command being defined, `\langle font-change decls\rangle` is the declaration it will expand to in text-mode, and `\langle math-alphabet\rangle` is the (single) math alphabet specifier which is to be used in math-mode.

It does not care whether the command being defined already exists but it does give a warning if it redefines anything.

Here are some typical examples of its use in conjunction with more basic NFSS2 font commands.

```
\DeclareOldFontCommand{\rm}{\normalfont\rmfamily}{\mathrm}
```

```
\DeclareOldFontCommand{\sf}{\normalfont\sffamily}{\mathsf}
\DeclareOldFontCommand{\tt}{\normalfont\ttfamily}{\mathtt}
```

```
108 \def \DeclareOldFontCommand #1#2#3{%
109   \DeclareRobustCommand #1{\@fontswitch {#2}{#3}}%
110 }
```

\@fontswitch These two commands actually do the necessary tests and declarative font- or alphabet-changing.

```
\@@math@egroup 111 \def \@fontswitch #1#2{%
112   \ifmmode
113     \let \math@bgroup \relax
114     \def \math@egroup {\let \math@bgroup \@@math@bgroup
115       \let \math@egroup \@@math@egroup}%

```

We need to have a `\relax` in the following line in case the #2 is something like `\mathsf` grabbing the next token as an argument. For this reason the code also uses explicit arguments again (see pr/1275).

```
116   #2\relax
117   \else
118     #1%
119   \fi
120 }
121 \let \@@math@bgroup \math@bgroup
122 \let \@@math@egroup \math@egroup
```

These commands are available only in the preamble.

```
123 \onlypreamble \DeclareTextFontCommand
124 \onlypreamble \DeclareOldFontCommand
```

50 Initialization

\normalsize This is defined to produce an error.

```
125 \def\normalsize{%
126   \@latex@error {The font size command \protect\normalsize\space
127   is not defined:\MessageBreak
128   there is probably something wrong with
129   the class file}\@eha
130 }
131 </2ekernel>
```

File w

ltpageno.dtx

51 Page Numbering

Page numbers are produced by a page counter, used just like any other counter. The only difference is that `\c@page` contains the number of the next page to be output (the one currently being produced), rather than one minus it. Thus, it is normally initialized to 1 rather than 0. `\c@page` is defined to be `\count0`, rather than a count assigned by `\newcount`.

`\pagenumbering`

The user sets the pagenumber style with the `\pagenumbering{<foo>}` command, which sets the page counter to 1 and defines `\thepage` to be `\foo`. For example, `\pagenumbering{roman}` causes pages to be numbered i, ii, etc.

```
1 {*2ekernel}
2 \message{page nos.,}
3 \countdef\c@page=0 \c@page=1
4 \def\cl@page{}
5 \def\pagenumbering#1{%
6   \global\c@page \cne \gdef\thepage{\csname \#1\endcsname
7   \c@page}}
8 
```

File x

ltxref.dtx

52 Cross Referencing

The user writes `\label{<foo>}` to define the following cross-references:

`\ref{<foo>}`: value of most recently incremented referencable counter. in the current environment. (Chapter, section, theorem and enumeration counters counters are referencable, footnote counters are not.)

`\pageref{<foo>}`: page number at which `\label{foo}` command appeared. where foo can be any string of characters not containing ‘\’, ‘{’ or ‘}’.

Note: The scope of the `\label` command is delimited by environments, so `\begin{theorem} \label{foo} ... \end{theorem} \label{bar}` defines `\ref{foo}` to be the theorem number and `\ref{bar}` to be the current section number.

Note: `\label` does the right thing in terms of spacing – i.e., leaving a space on both sides of it is equivalent to leaving a space on either side.

52.1 Cross Referencing

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
1 /*2ekernel)
2 \message{x-ref,}
```

This is implemented as follows. A referencable counter CNT is incremented by the command `\refstepcounter{CNT}`, which sets `\@currentlabel == {CNT}\eval(\p@cnt\theCNT)`. The command `\label{FOO}` then writes the following on file `\auxout` :

```
\newlabel{FOO}{\eval(\@currentlabel)\eval(\thepage)}
```

```
\ref{FOO} ==
BEGIN
  if \r@foo undefined
    then @refundefined := G T
    ??
    Warning: 'reference foo on page ... undefined'
  else \@car \eval(\r@FOO)\@nil
fi
END

\pageref{foo} =
BEGIN
  if \r@foo undefined
    then @refundefined := G T
    ??
    Warning: 'reference foo on page ... undefined'
  else \@cdr \eval(\r@FOO)\@nil
fi
END
```

End of historical L^AT_EX 2.09 comments.

`\labelformat`

A reference via `\ref` produces by default the data associated with the corresponding `\label` command (typically a number); any additional formatting has to be provided by the user. If, for example, references to equations are always to be typeset as “equation (*number*)”, one has to code `“equation (\ref{key})”`. With `\labelformat` there is a possibility to generate such frills automatically without resorting to low-level coding. The command takes two arguments: the first is the name of a counter and the second is its representation when referenced. This means that for a successful usage, one has to know the counter name being used for generating the label, though in practice this should not pose a problem. The current counter number is picked up as an argument. Here are two examples:

```
\labelformat{section}{section^{\#1}}
\labelformat{equation}{equation^{(\#1)}}
```

`\Ref`

A side effect of using `\labelformat` is that, depending on the defined formatting, it becomes impossible to use `\ref` at the beginning of a sentence (if its replacement text starts with a lowercase letter). To overcome this problem we introduce the command `\Ref` that behave like `\ref` except that it uppercases the first token of the generated string.

To make `\Ref` work properly the very first token in the second argument of `\labelformat` has to be a simple ASCII or UTF-8 letter, otherwise the capitalization will fail or worse, you will end up with some error messages. If you actually need something more complicated in this place (e.g., an accented letter not written as a UTF-8 character) you have to explicitly surround it with braces, to identify the part that needs to be capitalized. For example, for figure references in the Hungarian language you might want to write `\labelformat{figure}{{\'a}bra^{\thefigure}}` or use `\labelformat{figure}{\'abra^{\thefigure}}` which avoids the brace problem.

`\G@refundefinedtrue`
`\@refundefined`

This does not save on name-space (since `\G@refundefinedfalse` was never needed) but it does make the implementation of such one-way switches more consistent. The extra macro to make the change is used since this change appears several times.

Note despite its name, `\G@refundefinedtrue` does *not* correspond to an `\if` command, and there is no matching `\else`. It would be more natural to call the command `\G@refundefined` (as inspection of the change log will reveal) but unfortunately such a change would break any package that had defined a `\ref`-like command that mimicked the definition of `\ref`, calling `\G@refundefinedtrue`. Inspection of the T_EX archives revealed several such packages, and so this command has been named `\...true` so that the definition of `\ref` need not be changed, and the packages will work without change.

```
3 % \newif\ifG@refundefined
4 % \def\G@refundefinedtrue{\global\let\ifG@refundefined\iftrue}
5 % \def\G@refundefinedfalse{\global\let\ifG@refundefined\iffalse}
6 \def\G@refundefinedtrue{%
7   \gdef\@refundefined{%
8     \@latex@warning@no@line{There were undefined references}}}
9 \let\@refundefined\relax
```

\ref Referencing a `\label`. RmS 91/10/25: added a few extra `\reset@font`, as suggested by Bernd Raichle
\pageref RmS 92/08/14: made `\ref` and `\pageref` robust
\@setref RmS 93/09/08: Added setting of refundefined switch.
 10 `\def\@setref#1#2#3{%`
 11 `\ifx#1\relax`
 12 `\protect\G@refundefinedtrue`
 13 `\nfss@text{\reset@font\bfseries ??}%)`
 14 `\@latex@warning{Reference ‘#3’ on page \thepage \space undefined}%)`
 15 `\else`
 16 `\expandafter#2#1\null`
 17 `\fi}`
 18 `\def\ref#1{\expandafter\@setref\csname r@#1\endcsname\@firstoftwo{#1}}`
 19 `\def\pageref#1{\expandafter\@setref\csname r@#1\endcsname`
 20 `\@secondoftwo{#1}}`
 21

\newlabel This command will be written to the `.aux` file to pass label information from one run to another.
\@newl@bel The internal form of `\newlabel` and `\bibcite`. Note that this macro does it's work inside a group. That way the local assignments it needs to do don't clutter the save stack. This prevents large documents with many labels to run out of save stack.
 22 `\def\@newl@bel#1#2#3{%`
 23 `\@ifundefined{#1#2}{%`
 24 `\relax`
 25 `\gdef \multiplelabels {%`
 26 `\@latex@warning{no@line{There were multiply-defined labels}}%)`
 27 `\@latex@warning{no@line{Label ‘#2’ multiply defined}}%)`
 28 `\global\@namedef{#1#2}{#3})}`
 29 `\def\newlabel{\@newl@bel r}`
 30 `\@onlypreamble\@newl@bel`

\if@multiplelabels This is redefined to produce a warning if at least one label is defined more than once. It is executed by the `\enddocument` command.
 31 `\let \multiplelabels \relax`

\label The commands `\label` and `\refstepcounter` have been changed to allow `\protect`'ed commands to work properly. For example,
`\def\thechapter{\protect\foo{\arabic{chapter}}.\roman{section}}}`
 will cause a `\label{bar}` command to define `\ref{bar}` to expand to something like `\foo{4.d}`. Change made 20 Jul 88.
 32 `\def\label#1{\@bsphack`
 33 `\protected@write\auxout{}{`
 34 `{\string\newlabel{#1}{\@currentlabel}{\thepage}}%)`
 35 `\@esphack}`
 36 `</2ekernel>`
 37 `*2ekernel | latexrelease)`
 38 `(latexrelease)\IncludeInRelease{2019/10/01}%`
 39 `(latexrelease) \refstepcounter{Add \labelformat and \Ref}%`

<code>\refstepcounter</code>	Step the counter and allow for labels to point to its current value. 40 <code>\def\refstepcounter#1{\stepcounter{#1}%</code> 41 <code>\protected@edef\@currentlabel</code>
	By generating the second csname first the <code>\p@...</code> command can grab it as an argument which can be helpful for more complicated typesetting arrangements.
	The trick is to ensure that <code>\csname the#1\endcsname</code> is turned into a single token before <code>\p@...</code> is expanded further. This way, if the <code>\p@...</code> command is a macro with one argument it will receive <code>\the....</code> . With the original kernel code (i.e., without the <code>\expandafter</code>) it will instead pick up <code>\csname</code> which would be disastrous.
	Using <code>\expandafter</code> instead of braces delimiting the argument is better because, assuming that the <code>\p@...</code> command is not defined as a macro with one argument, the braces will stay and prohibit kerning that might otherwise happen between the glyphs generated by <code>\the...</code> and surrounding glyphs.
	42 <code>{\csname p@#1\expandafter\endcsname\csname the#1\endcsname}%</code> 43 }
<code>\labelformat</code>	A shortcut to set the <code>\p@...</code> macro for a counter. It will pick up the counter representation as an argument so that it can be specially formatted. 44 <code>\def\labelformat#1{\expandafter\def\csname p@#1\endcsname##1}</code>
<code>\Ref</code>	This macro expands the result of <code>\ref</code> and then uppercases the first token. Only useful if the label was generated via <code>\labelformat</code> and contains some lower case letter at its start. If the label starts with a complicated construct (e.g., an accented letter that is provided via a command, e.g., <code>\"a</code> instead of a UTF-8 character like <code>\ä</code>) one has to surround everything that needs uppercasing in a brace group in the definition of <code>\labelformat</code> . ⁸ 45 <code>\DeclareRobustCommand\Ref[1]{\protected@edef\@tempa{\ref{#1}}%</code> 46 <code>\expandafter\MakeUppercase\@tempa}</code>
	47 <code></2ekernel latexrelease></code> 48 <code><latexrelease>\EndIncludeInRelease</code> 49 <code><latexrelease>\IncludeInRelease{0000/00/00}%</code> 50 <code><latexrelease> {\refstepcounter}{Add \labelformat and \Ref}%</code> 51 <code><latexrelease></code> 52 <code><latexrelease>\def\refstepcounter#1{\stepcounter{#1}%</code> 53 <code><latexrelease> \protected@edef\@currentlabel</code> 54 <code><latexrelease> {\csname p@#1\endcsname\csname the#1\endcsname}%</code> 55 <code><latexrelease></code> 56 <code><latexrelease>\let\labelformat\@undefined</code> 57 <code><latexrelease>\let\Ref\@undefined</code> 58 <code><latexrelease></code> 59 <code><latexrelease>\EndIncludeInRelease</code> 60 <code></2ekernel></code>
<code>\@currentlabel</code>	Default for <code>\label</code> commands that come before any environment. 61 <code>\def\@currentlabel{}%</code> 62 <code></2ekernel></code>

⁸There is one problem with this approach: the braces are kept in a normal `\ref` which might spoil kerning. Perhaps one day this needs redoing.

File y

ltmisen.dtx

53 Miscellaneous Environments

This section implements the basic environment mechanism, and also a few specific environments including `document`, The math environments and related commands, the ‘flushing’ environments, (`center`, `flushleft`, `flushright`), and `verbatim`.

```
1 {*2ekernel}
2 \message{environments,}
```

53.1 Environments

`\begin{foo}` and `\end{foo}` are used to delimit environment `foo`.

`\begin{foo}` starts a group and calls `\foo` if it is defined, otherwise it does nothing.

`\end{foo}` checks to see that it matches the corresponding `\begin` and if so, it calls `\endfoo` and does an `\endgroup`. Otherwise, `\end{foo}` does nothing.

If `\end{foo}` needs to ignore blanks after it, then `\endfoo` should globally set the `@ignore` switch true with `\@ignoretrue` (this will automatically be global).

NOTE: `\@end` is defined to be the `\end` command of TeX82.

`\enddocument` is the user’s command for ending the manuscript file.

`\stop` is a panic button — to end TeX in the middle.

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
\enddocument ==
BEGIN
  \@checkend{document}    %% checks for unmatched \begin
  \clearpage
  \begingroup
    if @filesw = true
      then close file @mainaux
      if G@refundefined = true
        then LaTeX Warning: 'There are undefined references.' fi
      if @multiplelabels = true
        then LaTeX Warning:
          'One or more label(s) multiply defined.'
      else
        \@setckpt {ARG1}{ARG2} == null
        \newlabel{LABEL}{VAL} ==
          BEGIN
            \reserved@a == VAL
            if def(\reserved@a) = def(\r@LABEL)
              else @tempswa := true           fi
          END
        \bibcite{LABEL}{VAL} == null
        BEGIN
          \reserved@a == VAL
          if def(\reserved@a) = def(\g@LABEL)
```

```

else @tempswa := true           fi
END
@tempswa := false
make @ a letter
\input \jobname.AUX
if @tempswa = true
then LaTeX Warning: 'Label may have changed.
Rerun to get cross-references right.'
fi      fi      fi
\endgroup
finish up
END

\@writefile{EXT}{ENTRY} ==
if tf@EXT undefined
else \write\tf@EXT{ENTRY}
fi

```

End of historical L^AT_EX 2.09 comments.

\@currenvir The name of the current environment. Initialized to `document` to so that `\end{document}` works correctly.
 3 \def\@currenvir{document}

```

\if@ignore
\@ignoretrue
\@ignorefalse
5 \def\@ignorefalse{\global\let\if@ignore\iffalse}
6 \def\@ignoretrue {\global\let\if@ignore\iftrue}
6 \@ignorefalse

```

\ignorespacesafterend
 7 \let\ignorespacesafterend\@ignoretrue

\enddocument
 8 \def\enddocument{%

The `\end{document}` hook is executed first. If necessary it can contain a `\clearpage` to output dangling floats first. In this position it can also contain something like `\end{foo}` so that the whole document effectively starts and ends with some special environment. However, this must be used with care, eg if two applications would use this without knowledge of each other the order of the environments will be wrong after all. `\AtEndDocument` is redefined at this point so that and such commands that get into the hook do not chase their tail...

```

9   \let\AtEndDocument\@firstofone
10  \enddocumenthook
11  \checkend{document}%
12  \clearpage
13  \begingroup
14  \if@files
15    \immediate\closeout\@mainaux
16    \let\@setckpt\@gobbletwo
17    \let\@newl@bel\@testdef

```

The previous line is equiv to setting

```
\def\newlabel{\@testdef r}%
\def\bibcite{\@testdef b}%
```

We use `\@@input` to load the `.aux` file, so that it doesn't show up in the list of files produced by `\listfiles`.

```
18      \tempswafalse
19      \makeatletter \@@input\jobname.aux
20      \fi
21      \dofilelist
```

First we check for font size substitution bigger than `\fontsubfuzz`. The `\relax` is necessary because this is a macro not a register.

```
22      \ifdim \font@submax >\fontsubfuzz\relax
```

In case you wonder about the `\gobbletwo` inside the message below, this is a horrible hack to remove the tokens `\on@line`. that are added by `\font@warning` at the end.

```
23      \font@warning{Size substitutions with differences\MessageBreak
24          up to \font@submax\space have occurred.\gobbletwo}%
25      \fi
```

The macro `\@defaultsubs` is initially `\relax` but gets redefined to produce a warning if there have been some default font substitutions.

```
26      \@defaultsubs
```

The macro `\@refundefined` is initially `\relax` but gets redefined to produce a warning if there are undefined refs.

```
27      \@refundefined
```

If a label is defined more than once, `\tempswa` will always be true and thus produce a “Label(s) may ...” warning. But since a rerun will not solve that problem (unless one uses a package like `variorref` that generates labels on the fly), we suppress this message.

```
28      \if@filesw
29          \ifx \multiplelabels \relax
30              \if@tempswa
31                  \@latex@warning@no@line{Label(s) may have changed.
32                      Rerun to get cross-references right}%
33              \fi
34          \else
35              \multiplelabels
36          \fi
37      \fi
38      \endgroup
39      \deadcycles\z@\@@end}
```

```
\@testdef
```

```
40 \def\@testdef #1#2#3{%
41     \def\reserved@a{#3}\expandafter \ifx \csname #1#2\endcsname
42     \reserved@a \else \tempswatrue \fi}
```

Reading data from auxiliary files (like `.toc` normally happens in vertical mode and it therefore doesn't matter if line endings are converted to spaces by `\TeX` during that process.

However, especially the `.toc` file might be read in L-R mode (in cases the `\tableofcontents` attempts to put, say a list of sub-sections as a paragraph. In that case the newlines after a line like

```
\contentsline {subsubsection}{\numberline {1.1.1}A C-head}{2}
```

might result in spurious spaces (e.g., when that level is not included).

That could be fixed by reading in the file using `\endlinechar=-1` but that has the danger that it drops some valid endlines that should be converted to spaces (for example when the user edited the TOC and then used `\nofiles` to preserve it.

So the approach taken instead is this:

- `\addcontentsline` adds the command `\protected@file@percent` to the end of the second argument of `\@writefile` that is written to the `.aux`. As the name indicates this is a protected macro so it doesn't change if it is written out.
- When the `.aux` is read back in at the end of the run, `\@writefile` is executed and writes its second argument unmodified to the file with the extension given by its first argument. Or rather that was how it was in the past.
- Instead we change `\@writefile` slightly: basically it looks at the second argument and if the last token in there is `\protected@file@percent` then it is replaced by a percent character and that is then written out. If not (for example, if the data came from a user issued `\addtocontents`, or from some package that uses `\@writefile` for writing its own files) then the command behaves exactly as before.

`\protected@file@percent` Dummy cs to be replaced by a percent sign inside `\@writefile`. If it survives (when used incorrectly) it will expand to nothing in a typesetting context.

```
43 {/2ekernel}
44 {*2ekernel | latexrelease}
45 {latexrelease}\IncludeInRelease{2018/12/01}%
46 {latexrelease}           {\protected@file@percent}{Mask line endings}%
47 \protected\def\protected@file@percent{}
```

`\add@percent@to@temptokena` Helper function which is used to inspect a sequence of tokens (the second argument of `\@writefile` and if the last token is `\protected@file@percent` it will replace it by a harmless percent. The result is saved in `\@temptokena` for later use.

```
48 \catcode`^^A=9
49 \long\gdef\add@percent@to@temptokena
50     #1\protected@file@percent#2\add@percent@to@temptokena
```

When we call this macro in `\@writefile` we stick in `\empty` at the beginning, so that in case the tokenlist consists of a single brace group the braces aren't stripped. The `\expandafter` then expands this extra token away again.

```
51     {\expandafter\ifx\expandafter X\detokenize{#2}X\expandafter\dont@add@percent@to@temptokena
52         \expandafter\do@add@percent@to@temptokena\fi{#1}}
```

```

53 \long\def\dont@add@percent@to@temptokena#1{%
54   \@temptokena\expandafter{\#1}}


latexrelease will read this code in high-speed mode in certain situations. During that it will only look for \if tests but not actually execute the \catcode change above. As a result it will drop anything after the % character in the definition. Therefore the \fi needs to be on the next line and we need locally another comment character to avoid getting spaces into the definition—a weird problem :-)


55 \begingroup
56 \catcode`\%=12
57 \catcode`\^A=14
58 \long\gdef\do@add@percent@to@temptokena#1{\@temptokena\expandafter{\#1}^A


Can't be on the same line as the % — see above.


59 }
60 \endgroup

\@writefile
61 \long\def\@writefile#1#2{%
62   \@ifundefined{tf@#1}\relax
63   {%
64     \add@percent@to@temptokena
65       \empty#2\protected@file@percent
66       \add@percent@to@temptokena
67       \immediate\write\csname tf@#1\endcsname{\the\@temptokena}%
68   }%
69 }

If we write to the file we first prepare #2 using \add@percent@to@temptokena and then write the token register out.
70 (/2ekernel | latexrelease)
71 <latexrelease>\EndIncludeInRelease
72 <latexrelease>\IncludeInRelease{0000/00/00}%
73 <latexrelease>          {\protected@file@percent}{Mask line endings}%
74 <latexrelease>\let\protected@file@percent@\undefined
75 <latexrelease>\let\add@percent@to@temptokena@\undefined
76 <latexrelease>\let\do@add@percent@to@temptokena@\undefined
77 <latexrelease>\let\dont@add@percent@to@temptokena@\undefined
78 <latexrelease>\long\def\@writefile#1#2{%
79 <latexrelease>  \@ifundefined{tf@#1}\relax
80 <latexrelease>    {\@temptokena{\#2}%
81 <latexrelease>      \immediate\write\csname tf@#1\endcsname{\the\@temptokena}%
82 <latexrelease>    }%
83 <latexrelease>
84 <latexrelease>\EndIncludeInRelease
85 {*2ekernel}

\stop
86 \def\stop{\clearpage\deadcycles\z@\let\par\@@par\@@end}

```

Historical \LaTeX 2.09 comments (not necessarily accurate any more):

```
87 \everypar{\@nodocument} %% To get an error if text appears before the
```

```

88 \nullfont          %% \begin{document}

\begin, \end, and \@checkend changed so \end{document} will catch
an unmatched \begin. Changed 24 May 89 as suggested by
Frank Mittelbach and Rainer Sch\"opf.

\begin{NAME} ==
BEGIN
  IF \NAME undefined THEN \reserved@a == BEGIN report error
END
  ELSE \reserved@a ==
    (\@currenvir :=L NAME) \NAME
  FI
  @ignore :=G F      %% Added 30 Nov 88
  \begingroup
  \endpe := F
  \@currenvir :=L NAME
  \NAME
END

\end{NAME} ==
BEGIN
  \endNAME
  \@checkend{NAME}
  \endgroup
  IF @endpe = T           %% @endpe set True by \endparenv
    THEN \doendpe          %% \doendpe redefines \par and
\everypar
  FI
  %% to suppress paragraph indentation in
  %% immediately following text
  IF @ignore = T
    THEN @ignore :=G F
      \ignorespaces
  FI
END

\@checkend{NAME} ==
BEGIN
  IF \@currenvir = NAME
    ELSE \badend{NAME}
  FI
END

```

End of historical L^AT_EX 2.09 comments.

```

\begin
89 </2ekernel>
90 <*2ekernel | latexrelease>
91 <latexrelease>\IncludeInRelease[2019/10/01]%
92 <latexrelease>          {\begin}{Making \begin/\end robust}%
93 \DeclareRobustCommand\begin[1]{%

```

```

94  \@ifundefined{#1}%
95    {\def\reserved@a{\@latex@error{Environment #1 undefined}\@eha}}%
96    {\def\reserved@a{\def\currenvir{#1}%
97      \edef\@currenvline{\on@line}%
98      \csname #1\endcsname}}%
99  \ignorespaces
100 \begingroup\endgroup\reserved@a

```

A version that doesn't start out with `\relax` when in typesetting mode would be the following, but since `\begin` issues a `\begingroup` it wouldn't help much with respect to allowing things like `\noalign` or `\multicolumn` inside.

```

101 \%edef\begin
102 \%  {\unexpanded{%
103 \%    \ifx\protect\@typeset@protect
104 \%      \expandafter\gobble
105 \%    \fi
106 \%    \protect
107 \%  }%
108 \%  \expandafter\noexpand\csname begin \endcsname
109 \% }
110 \% \namedef{begin }#1{%
111 \%  \@ifundefined{#1}%
112 \%    {\def\reserved@a{\@latex@error{Environment #1 undefined}\@eha}}%
113 \%    {\def\reserved@a{\def\currenvir{#1}%
114 \%      \edef\@currenvline{\on@line}%
115 \%      \csname #1\endcsname}}%
116 \%  \ignorespaces
117 \%  \begingroup\endgroup\reserved@a}

```

`\end` While `\begin` was made robust simply by using `\DeclareRobustCommand` we need to be a bit more subtle with `\end` as there are packages out there that try to look into the top-level contents of `\end{foo}` (that is at the expansion of `\endfoo`) to see if it contains certain macros. This is done by hitting `\end{foo}` with three `\expandafters`, the first to get

```
\csname endfoo\endcsname      \@checkend{foo}\% etc.
```

the second to expand the `\csname`, i.e., to get to

```
\endfoo      \@checkend{foo}\% etc.
```

and the third to finally get to the top-level content of `\endfoo`, i.e.

```
<top-level content of \endfoo> \@checkend{foo}\% etc.
```

Therefore a robust replacement should produce the same results after three expansions (there first is obviously different).

Basically the definition of `\end` should either produce `\protect\end` (when not doing typesetting) or it should produce `\end` (without the `\protect`) when doing typesetting. Furthermore, it should (when in typesetting mode) show exactly the same result as `\end` (which is the original fragile definition of `\end`) when you expand either of them twice, i.e.,

```
\endfoo      \@checkend{foo}\% etc.
```

That is achieved with the code below (which is worth studying carefully).

There is some trickery involved here: in particular we use `\romannumeral` to change a single expansion into three successive expansions in one go. That primitive expands until it has scanned a number (0 in this case, so it doesn't produce any output) and so it allows us to place arbitrary many `\expandafters` inside that are all going to be executed when `\romannumeral` is hit by a single `\expandafter`.

```

118 \edef\end
119   {\unexpanded{%
120     \romannumeral
121       \ifx\protect\@typeset@protect
122         \expandafter    %1
123           \expandafter    %2
124             \expandafter    %1
125               \expandafter    %3 expands the \csname inside \end<space>
126                 \expandafter    %1
127                   \expandafter    %2 expands \end<space>
128                     \expandafter    %1      expands the \else
129                       \z@
130             \else
131               \expandafter\z@\expandafter\protect
132             \fi
133   }%
134   \expandafter\noexpand\csname end \endcsname
135 }

```

And here is the original definition of `\end` the way it was in L^AT_EX for several decades now hidden in `\end_`.

```

136 \Qnamedef{end }#1{%
137   \csname end#1\endcsname\Qcheckend{#1}%
138   \expandafter\endgroup\if@endpe\Qdoendpe\fi
139   \if@ignore\Qignorefalse\ignorespaces\fi}
140 </2ekernel | latexrelease>
141 <latexrelease>\EndIncludeInRelease

```

An here the rollback in case that is ever needed.

```

142 <latexrelease>\IncludeInRelease{0000/00/00}%
143 <latexrelease>          {\begin}{Making \begin/\end robust}%
144 <latexrelease>\kernel@make@fragile\begin
145 <latexrelease>\kernel@make@fragile\end
146 <latexrelease>
147 <latexrelease>\EndIncludeInRelease
148 <2ekernel>

```

`\Qcheckend`

```

149 \def\Qcheckend#1{\def\reserved@a{#1}\ifx
150   \reserved@a\Qcurrenvir \else\Qbadend{#1}\fi}

```

`\Qcurrenvline` We do need a default value for `\Qcurrenvline` on top-level since the document environment cancels the brace group. This means that a mismatch with `\begin{document}` will not produce a line number. Thus the outer default must be `\Qempty` or we will end up with two spaces.

```

151 \let\Qcurrenvline\Qempty

```

53.2 Center, Flushright, Flushleft

152 \message{center,}

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
\center, \flushright and \flushleft set
  \rightskip = 0pt or \@flushglue (as appropriate)
  \leftskip = 0pt or \@flushglue (as appropriate)
  \parindent = 0pt
  \parfillskip = 0pt. (except \flushleft)
  \\ == \par \vskip -\parskip
  \\[LENGTH] == \\ \vskip LENGTH
  \\*[ ] == \par \penalty 10000 \vskip -\parskip
  \\*[LEN] == \\*[ ] \vskip LENGTH
```

They invoke the trivlist environment to handle vertical spacing before and after them.

\centering, \raggedright and \raggedleft are the declaration analogs of the above.

\raggedright has a more universal effect, however. It sets
\rightskip := flushglue. Every environment, like the list environments,
that set \rightskip to its 'normal' value set it to \rightskip

End of historical L^AT_EX 2.09 comments.

\@centercr

153 \def\@centercr{\ifhmode \unskip\else \nolnerr\fi
154 \par\@ifstar{\nobreak\@xcentercr}\@xcentercr}

\@xcentercr

155 \def\@xcentercr{\addvspace{-\parskip}\@ifnextchar
156 [\@icentercr\ignorespaces]}

\@icentercr

157 \def\@icentercr[#1]{\vskip #1\ignorespaces}

center We use \relax to prevent \item scanning too far.

158 \def\center{\trivlist \centering\item\relax}

159 \def\endcenter{\endtrivlist}

160 </2ekernel>

161 {*2ekernel | latexrelease}

162 {latexrelease}\IncludeInRelease{2019/10/01}%

163 {latexrelease} {\centering}{Make commands robust}%

\centering

164 \DeclareRobustCommand\centering{%

165 \let\\@centercr

166 \rightskip\@flushglue\leftskip\@flushglue

167 \parindent\z@\parfillskip\z@\skip}

```

\raggedright
168 \DeclareRobustCommand\raggedright{%
169   \let\\@centercr\@rightskip\@flushglue \rightskip\@rightskip
170   \leftskip\z@skip
171   \parindent\z@}

\raggedleft
172 \DeclareRobustCommand\raggedleft{%
173   \let\\@centercr
174   \rightskip\z@skip\leftskip\@flushglue
175   \parindent\z@\parfillskip\z@skip}

176 </2ekernel | latexrelease>
177 <latexrelease>\EndIncludeInRelease
178 <latexrelease>\IncludeInRelease{0000/00/00}%
179 <latexrelease>          {\centering}{\Make commands robust}%
180 <latexrelease>
181 <latexrelease>\kernel@make@fragile\centering
182 <latexrelease>\kernel@make@fragile\raggedright
183 <latexrelease>\kernel@make@fragile\raggedleft
184 <latexrelease>
185 <latexrelease>\EndIncludeInRelease
186 {*2ekernel}

\@rightskip
187 \newskip\@rightskip \rightskip \z@skip

flushleft We use \relax to prevent \item scanning too far.
188 \def\flushleft{\trivlist \raggedright\item\relax}
189 \def\endflushleft{\endtrivlist}

flushright We use \relax to prevent \item scanning too far.
190 \def\flushright{\trivlist \raggedleft\item\relax}
191 \def\endflushright{\endtrivlist}

```

53.3 Verbatim

```
192 \message{verbatim,}
```

The verbatim environment uses the fixed-width `\ttfamily` font, turns blanks into spaces, starts a new line for each carriage return (or sequence of consecutive carriage returns), and interprets *every* character literally. I.e., all special characters `\`, `{`, `}`, `$`, etc. are `\catcode`'d to 'other'.

The command `\verb` produces in-line verbatim text, where the argument is delimited by any pair of characters. E.g., `\verb #...#` takes '...' as its argument, and sets it verbatim in `\ttfamily` font.

The `*-variants` of these commands are the same, except that spaces print as the TeXbook's space character instead of as blank spaces.

```
\@vobeyspaces
193 {\catcode`\ =\active%
194 \gdef\@vobeyspaces{\catcode`\ \active\let \xobeysp}}
```

```

\@xobeysp

\@xverbatim
\@sxverbatim 195 \begingroup \catcode '|=0 \catcode '['= 1
               \catcode']=2 \catcode '\{|=12 \catcode '\}=12
               \catcode'\|=12 |gdef|@xverbatim#1\end{verbatim}#[#1\end[verbatim]]
               |gdef|@sxverbatim#1\end{verbatim*}#[#1\end[verbatim*]]
               \endgroup

\@verbatim  Real start of verbatim environment We use \relax to prevent \item scanning too
far.

200 </2ekernel>
201 <*2ekernel | latexrelease>
202 <latexrelease>\IncludeInRelease{2017-04-15}{\@verbatim}%
203 <latexrelease>                                {Disable hyphenation in verbatim}%
204 \def\@verbatim{\trivlist \item\relax
205   \if@minipage\else\vskip\parskip\fi
206   \leftskip\@totalleftmargin\rightskip\z@skip
207   \parindent\z@\parfillskip\@flushglue\parskip\z@skip

Added \@@par to clear possible \parshape definition from a surrounding list (the
verbatim guru says). Switch language when in vertical mode.

208 \@@par

Set \language here to suppress hyphenation. Done this way rather than setting
\hyphenchar as that is a global setting.

209 \language\l@nohyphenation
210 \tempswafalse
211 \def\part%
212   \if@tempswa

A \leavevmode added: needed if, for example, a blank verbatim line is the first
thing in a list item (wow!).

213 \leavevmode \null \@@par\penalty\interlinepenalty
214 \else
215   \tempswatrue
216   \ifhmode\@@par\penalty\interlinepenalty\fi
217 \fi}%

To allow customization we hide the font used in a separate macro.

218 \let\do\@makeother \dospecials
219 \obeylines \verb@font \noligs

To avoid a breakpoint after the labels box, we remove the penalty put there by
the list macros: another use of \unpenalty!

220 \everypar \expandafter{\the\everypar \unpenalty}%
221 }
222 </2ekernel | latexrelease>
223 <latexrelease>\EndIncludeInRelease
224 <latexrelease>\IncludeInRelease{0000-00-00}{\@verbatim}%
225 <latexrelease>                                {Disable hyphenation in verbatim}%
226 <latexrelease>\def\@verbatim{\trivlist \item\relax
227 <latexrelease> \if@minipage\else\vskip\parskip\fi
228 <latexrelease> \leftskip\@totalleftmargin\rightskip\z@skip
229 <latexrelease> \parindent\z@\parfillskip\@flushglue\parskip\z@skip

```

```

230 <latexrelease> \@@par
231 <latexrelease> \@tempswafalse
232 <latexrelease> \def\par{%
233 <latexrelease>   \if@tempswa
234 <latexrelease>     \leavevmode \null \@@par\penalty\interlinepenalty
235 <latexrelease>   \else
236 <latexrelease>     \@tempswatrue
237 <latexrelease>     \ifhmode\@@par\penalty\interlinepenalty\fi
238 <latexrelease>   \fi}%
239 <latexrelease> \let\do\@makeother \dospecials
240 <latexrelease> \obeylines \verbatim@font \noligs
241 <latexrelease> \hyphenchar\font\m@ne
242 <latexrelease> \everypar \expandafter{\the\everypar \unpenalty}%
243 <latexrelease>}
244 <latexrelease>\EndIncludeInRelease
245 (*2ekernel)

\verbbatim (RmS 93/09/19) Protected against ‘missing item’ error message triggered by
\endverbatim empty verbatim environment.
246 \def\verbbatim{\@verbatim \frenchspacing\@vobeyspaces \xverbatim}
247 \def\endverbatim{\if@newlist \leavevmode\fi\endtrivlist}

\verbbatim@font Macro to select the font used for verbatim typesetting. It also does other work if
necessary for the font used.
248 \def\verbbatim@font{\normalfont\ttfamily}

249 (/2ekernel)
250 (*2ekernel | latexrelease)
251 <latexrelease>\IncludeInRelease[2018/12/01]%
252 <latexrelease>           {\verbvisible}{Setup visible space for verb}%

\asciispace The character in slot 32, in typewriter fonts (historically) a visible space but in
other fonts a real space or something else
253 \DeclareRobustCommand\asciispace{\char 32 }

\verbvisible This defines how to get a visible space in \verb* and friends. In classic TEX this
is just the slot 32, but in TU encoded fonts we switch fonts and take the character
from cmtt.
254 \ifx\Umathcode\undefined
255   \let\verbvisible\asciispace
256 \else
257   \DeclareRobustCommand\verbvisible
258     {\leavevmode{\usefont{OT1}{cmtt}{m}{n}\asciispace}} % xetex/luatex version
259 \fi

\@setupverbvisible In pdfTEX a catcode 12 space will produce the character in slot 32 which is assumed
to be a visible space character (in a typewriter font in OT1 or T1 encoding). In
XeTEX or LuaTEX a font in TU encoding is normally used and that has a real
space in this slot. So what we do in this case is this: we check the definition
of \verbvisible and if it is \asciispace we assume that the char32 can
be used (e.g., in pdfTEX). We then redefine \xobeysp so that after running
\@vobeyspaces we get characters from slot 32 for each active space.

```

```

260 \def\@setupverbvisiblespace{%
261   \ifx\verbvisible\space\asciispace
262     \let\@xobeysp\asciispace
263   \else

```

Otherwise we measure the width of a character in the mon-spaced current font and place a `\verbvisible` into a box of the right width which we are then using as the character for a space. By default this will be the space character from OT1 cmtt but by changing `\verbvisible` one could use, for example, the `\textvisible` of the current typewriter font.

```

264   \setbox\z@\hbox{x}%
265   \setbox\@verbvisiblebox\hbox to\wd\z@{\hss\verbvisible\hss}%
266   \def\@xobeysp{\leavevmode\copy\@verbvisiblebox}%
267   \fi
268 }

```

`\@verbvisiblebox` The box to hold the visible space character if it isn't in slot 32 in the current typewriter font.

```
269 \newbox\@verbvisiblebox
```

`\@sverb` Definitions of `\@sverb` and `\verb` changed so `\verb+ foo+` does not lose leading blanks when it comes at the beginning of a line. Change made 24 May 89. Suggested by Frank Mittelbach and Rainer Schöpf.

```

270 \def\@sverb#1{%
271   \catcode`\#1\active
272   \lccode`\~\#1%
273   \gdef\verb@balance@group{\verb@egroup
274     \@latex@error{\noexpand\verb illegal in command argument}\@ehc}%
275   \aftergroup\verb@balance@group
276   \lowercase{\let`\verb@egroup}%

```

If `\@sverb` is called from `\verb` then space is already active and supposed to produce a real space. In this case we do nothing. Otherwise we run `\@setupverbvisiblespace` to setup the right visible space char and afterwards `\@vobeyspaces` to make it the definition for the active space character.

```

277   \ifnum\catcode` =\active
278   \else \@setupverbvisiblespace \@vobeyspaces \fi
279 }

```

`verbatim*` For `verbatim*` we also set up the correct visible space character definition and then run `\@vobeyspaces`. As this code is not called as part of the normal verbatim environment (the method is done the other way around this time) we don't have to check if space is already active—it shouldn't be.

```

280 \Qnamedef{verbatim*}{\@verbatim
281   \@setupverbvisiblespace
282   \frenchspacing\@vobeyspaces\@sxverbatim}
283 \expandafter\let\csname endverbatim*\endcsname =\endverbatim

284 </2ekernel | latexrelease>
285 <latexrelease>\EndIncludeInRelease
286 <latexrelease>\IncludeInRelease{0000/00/00}%
287 <latexrelease>           {\verbvisible}{Setup visible space for verb}%
288 <latexrelease>

```

```

289 <latexrelease>\@namedef{verbatim*}{\@verbatim\@xverbatim}
290 <latexrelease>
291 <latexrelease>\let\asciispace \undefined
292 <latexrelease>\let\verbvisiblespace \undefined
293 <latexrelease>\let\@setupverbvisiblespace\undefined
294 <latexrelease>\let\@verbvisiblespacebox \undefined
295 <latexrelease>
296 <latexrelease>\def\@sverb#1{%
297 <latexrelease> \catcode`#1\active
298 <latexrelease> \lccode`\~`#1%
299 <latexrelease> \gdef\verb@balance@group{\verb@egroup
300 <latexrelease> \O@tex@error{\noexpand\verb illegal in command argument}\Oehc}%
301 <latexrelease> \aftergroup\verb@balance@group
302 <latexrelease> \lowercase{\let`\verb@egroup}%
303 <latexrelease>
304 <latexrelease>\EndIncludeInRelease
305 {*2ekernel}

\@makeother
306 \def\@makeother#1{\catcode`#112\relax}

\verb@balance@group
307 \let\verb@balance@group\empty

\verb@egroup
308 \def\verb@egroup{\global\let\verb@balance@group\empty\egroup}

\verb@eol@error
309 \begingroup
310 \obeylines%
311 \gdef\verb@eol@error{\obeylines%
312 \def^M{\verb@egroup\O@tex@error{%
313 \noexpand\verb ended by end of line}\Oehc}}%
314 \endgroup

\verb Typesetting a small piece verbatim.
315 </2ekernel>
316 {*2ekernel | latexrelease>
317 <latexrelease>\IncludeInRelease{2017-04-15}{\verb}%
318 <latexrelease> {Disable hyphenation in verb}%
319 \def\verb{\relax\ifmmode\hbox\else\leavevmode\null\fi
320 \bgroup
321 \verb@eol@error \let\do\@makeother \dospecials
322 \verbatim@font\@noligs

Set \language here to suppress hyphenation. Done this way rather than setting
\hyphenchar as that is a global setting.
323 \language\l@nohyphenation
324 \@ifstar\@sverb\@verb}
325 </2ekernel | latexrelease>
326 <latexrelease>\EndIncludeInRelease
327 <latexrelease>\IncludeInRelease{0000-00-00}{\verb}%
328 <latexrelease> {Disable hyphenation in verb}%
329 <latexrelease>\def\verb{\relax\ifmmode\hbox\else\leavevmode\null\fi

```

```

330 <latexrelease>  \bgroup
331 <latexrelease>    \verb@eol@error \let\do\@makeother \dospecials
332 <latexrelease>    \verbatim@font\@noligs
333 <latexrelease>    \@ifstar\@sverb\@verb}
334 <latexrelease>\EndIncludeInRelease
335 {*2ekernel}

\@verb
336 \def\@verb{\vobeyspaces \frenchspacing \sverb}

\verbatim@nolig@list
337 \def\verbatim@nolig@list{\do`\'\do`<\do`>\do`\,\do`'`-\}

\do@noligs
338 \def\do@noligs#1{%
339   \catcode`#1\active
340   \begingroup
341     \lccode`~`#1\relax
342     \lowercase{\endgroup\def~{\leavevmode\kern\z@\char`#1}}}

\@noligs To stay compatible with packages that use \@noligs we keep it.
343 \def\@noligs{\let\do\do@noligs \verbatim@nolig@list}

344 </2ekernel>

```

File z

ltmath.dtx

54 Math setup

This file contains a lot of the original plain T_EX code, as well as the L_AT_EX environments for math. It still needs sorting out.

```
1 {*2ekernel}
2 \message{math definitions,}
```

54.1 Math commands based on plain T_EX

54.1.1 The log-like functions

\log The standard operators:

```
3 \DeclareRobustCommand\log{\mathop{\operator@font log}\nolimits}
4 \DeclareRobustCommand\lg{\mathop{\operator@font lg}\nolimits}
5 \DeclareRobustCommand\ln{\mathop{\operator@font ln}\nolimits}
6 \DeclareRobustCommand\lim{\mathop{\operator@font lim}\nolimits}
7 \DeclareRobustCommand\limsup{\mathop{\operator@font lim\,,sup}\nolimits}
8 \DeclareRobustCommand\liminf{\mathop{\operator@font lim\,,inf}\nolimits}
9 \DeclareRobustCommand\sin{\mathop{\operator@font sin}\nolimits}
10 \DeclareRobustCommand\arcsin{\mathop{\operator@font arcsin}\nolimits}
11 \DeclareRobustCommand\sinh{\mathop{\operator@font sinh}\nolimits}
12 \DeclareRobustCommand\cos{\mathop{\operator@font cos}\nolimits}
13 \DeclareRobustCommand\arccos{\mathop{\operator@font arccos}\nolimits}
14 \DeclareRobustCommand\cosh{\mathop{\operator@font cosh}\nolimits}
15 \DeclareRobustCommand\tan{\mathop{\operator@font tan}\nolimits}
16 \DeclareRobustCommand\arctan{\mathop{\operator@font arctan}\nolimits}
17 \DeclareRobustCommand\tanh{\mathop{\operator@font tanh}\nolimits}
18 \DeclareRobustCommand\cot{\mathop{\operator@font cot}\nolimits}
19 \DeclareRobustCommand\coth{\mathop{\operator@font coth}\nolimits}
20 \DeclareRobustCommand\sec{\mathop{\operator@font sec}\nolimits}
21 \DeclareRobustCommand\csc{\mathop{\operator@font csc}\nolimits}
22 \DeclareRobustCommand\max{\mathop{\operator@font max}\nolimits}
23 \DeclareRobustCommand\min{\mathop{\operator@font min}\nolimits}
24 \DeclareRobustCommand\sup{\mathop{\operator@font sup}\nolimits}
25 \DeclareRobustCommand\inf{\mathop{\operator@font inf}\nolimits}
26 \DeclareRobustCommand\arg{\mathop{\operator@font arg}\nolimits}
27 \DeclareRobustCommand\ker{\mathop{\operator@font ker}\nolimits}
28 \DeclareRobustCommand\dim{\mathop{\operator@font dim}\nolimits}
29 \DeclareRobustCommand\hom{\mathop{\operator@font hom}\nolimits}
30 \DeclareRobustCommand\det{\mathop{\operator@font det}\nolimits}
31 \DeclareRobustCommand\exp{\mathop{\operator@font exp}\nolimits}
32 \DeclareRobustCommand\Pr{\mathop{\operator@font Pr}\nolimits}
33 \DeclareRobustCommand\gcd{\mathop{\operator@font gcd}\nolimits}
34 \DeclareRobustCommand\deg{\mathop{\operator@font deg}\nolimits}
```

\bmod And some operators have to be done by hand:

```
35 \DeclareRobustCommand\bmod{%
36   \nonscript\mskip-\medmuskip\mkern5mu%
```

```

37  \mathbin{\operator@font mod}\penalty900\mkern5mu%
38  \nonscript\mskip-\medmuskip}

\pmod
39 \DeclareRobustCommand\pmod[1]{%
40  \allowbreak\mkern18mu(\{\operator@font mod\},\,,#1)}

```

54.1.2 Biggggg

\big Variants on \big and friends for use with delimiters:

```

41 \DeclareRobustCommand\bigr{\mathopen\big}
42 \DeclareRobustCommand\bigm{\mathrel\big}
43 \DeclareRobustCommand\bigrf{\mathclose\big}
44 \DeclareRobustCommand\Bigl{\mathopen\Big}
45 \DeclareRobustCommand\Bigm{\mathrel\Big}
46 \DeclareRobustCommand\Bigrf{\mathclose\Big}
47 \DeclareRobustCommand\biggl{\mathopen\bigg}
48 \DeclareRobustCommand\biggm{\mathrel\bigg}
49 \DeclareRobustCommand\biggr{\mathclose\bigg}
50 \DeclareRobustCommand\Biggl{\mathopen\Bigg}
51 \DeclareRobustCommand\Biggm{\mathrel\Bigg}
52 \DeclareRobustCommand\Biggr{\mathclose\Bigg}

```

54.1.3 The UNSORTED Rest

The other math commands are lifted from plain TeX.

```

\jot
53 \newdimen\jot
54 \jot=3pt

\interdisplaylinepenalty
55 \newcount\interdisplaylinepenalty
56 \interdisplaylinepenalty=100

\choose
57 \def\choose{\atopwithdelims()}

\brack
58 \def\brack{\atopwithdelims[]}

\brace
59 \def\brace{\atopwithdelims{}\{}}

\mathpalette
60 \def\mathpalette#1#2{%
61  \mathchoice
62  {#1\displaystyle{#2}}%
63  {#1\textstyle{#2}}%
64  {#1\scriptstyle{#2}}%
65  {#1\scriptscriptstyle{#2}}}

```

```

\root
\rootbox 66 \newbox\rootbox
\r@t 67 \def\root#1\of{%
68   \setbox\rootbox\hbox{$\m@th\scriptscriptstyle{#1}$}%
69   \mathpalette\r@t}

70 \def\r@t#1#2{%
71   \setbox\z@\hbox{$\m@th\sqrt{\#2}$}%
72   \dimen@\ht\z@ \advance\dimen@-\dp\z@
73   \mkern5mu\raise.6\dimen@\copy\rootbox
74   \mkern-10mu\box\z@}

\phantom
\hphantom 75 \newif\ifv@
\vphantom 76 \newif\ifh@

77 </2ekernel>
78 {*2ekernel | latexrelease}
79 <latexrelease>\IncludeInRelease{2019/10/01}%
80 <latexrelease>           {\vphantom}{Make commands robust}%
81 \DeclareRobustCommand\vphantom{\v@true\h@false\ph@nt}
82 \DeclareRobustCommand\hphantom{\v@false\h@true\ph@nt}
83 \DeclareRobustCommand\phantom{\v@true\h@true\ph@nt}

\mathstrut
84 \DeclareRobustCommand\mathstrut{\vphantom{}}

85 </2ekernel | latexrelease>
86 <latexrelease>\EndIncludeInRelease
87 <latexrelease>\IncludeInRelease{0000/00/00}%
88 <latexrelease>           {\vphantom}{Make commands robust}%
89 <latexrelease>
90 <latexrelease>\kernel@make@fragile\vphantom
91 <latexrelease>\kernel@make@fragile\hphantom
92 <latexrelease>\kernel@make@fragile\phantom
93 <latexrelease>\kernel@make@fragile\mathstrut
94 <latexrelease>
95 <latexrelease>\EndIncludeInRelease
96 {*2ekernel}

97 \def\ph@nt{%
98   \ifmmode
99     \expandafter\mathpalette\expandafter\mathph@nt
100   \else
101     \expandafter\makeph@nt
102   \fi}

103 \def\makeph@nt#1{%
104   \setbox\z@\hbox{\color@begingroup#1\color@endgroup}\finph@nt}

105 \def\mathph@nt#1#2{%
106   \setbox\z@\hbox{$\m@th\#1\{#2\}$}\finph@nt}

```

```

107 </2ekernel>
108 {*2ekernel | latexrelease}
109 <latexrelease>\IncludeInRelease{2018/12/01}%
110 <latexrelease>          {\finph@nt}{Start LR-mode}%
111 \def\finph@nt{%
112   \setbox\tw@\null
113   \ifv@ \ht\tw@\ht\z@ \dp\tw@\dp\z@\fi
114   \ifh@ \wd\tw@\wd\z@\fi

115   \leavevmode@ifvmode\box\tw@}
116 </2ekernel | latexrelease>
117 <latexrelease>\EndIncludeInRelease
118 <latexrelease>\IncludeInRelease{0000/00/00}%
119 <latexrelease>          {\finph@nt}{Start LR-mode}%
120 <latexrelease>\def\finph@nt{%
121 <latexrelease>  \setbox\tw@\null
122 <latexrelease>  \ifv@ \ht\tw@\ht\z@ \dp\tw@\dp\z@\fi
123 <latexrelease>  \ifh@ \wd\tw@\wd\z@\fi \box\tw@}
124 <latexrelease>\EndIncludeInRelease
125 {*}2ekernel}

\smash
126 \DeclareRobustCommand\smash{%
127   \relax % \relax, in case this comes first in \halign
128   \ifmmode
129     \expandafter\mathpalette\expandafter\mathsm@sh
130   \else
131     \expandafter\makesm@sh
132   \fi}

133 \def\makesm@sh#1{%
134   \setbox\z@\hbox{\color@begingroup#1\color@endgroup}\finsm@sh
135 \def\mathsm@sh#1#2{%
136   \setbox\z@\hbox{$\m@th#1{#2}$}\finsm@sh}

137 </2ekernel>
138 {*2ekernel | latexrelease}
139 <latexrelease>\IncludeInRelease{2018/12/01}%
140 <latexrelease>          {\finsm@sh}{Start LR-mode}%
141 \def\finsm@sh{\ht\z@\z@ \dp\z@\z@ \leavevmode@ifvmode\box\z@}
142 </2ekernel | latexrelease>
143 <latexrelease>\EndIncludeInRelease
144 <latexrelease>\IncludeInRelease{0000/00/00}%
145 <latexrelease>          {\finsm@sh}{Start LR-mode}%
146 <latexrelease>\def\finsm@sh{\ht\z@\z@ \dp\z@\z@ \box\z@}
147 <latexrelease>\EndIncludeInRelease
148 {*}2ekernel}

\buildrel
149 \def\buildrel#1\over#2{\mathrel{\mathop{\kern\z@#2}\limits^{#1}}}

150 </2ekernel>
151 {*2ekernel | latexrelease}
152 <latexrelease>\IncludeInRelease{2019/10/01}%
153 <latexrelease>          {\cases}{Make commands robust}%

```

```

\cases
154 \DeclareRobustCommand{\cases}[1]{\left\{\vcenter{\normalbaselines\m@th
155     \ialign{\$##\hfil&\quad\$##\hfil\crcr#1\crcr}}\right.}

\matrix
156 \DeclareRobustCommand{\matrix}[1]{\null\vcenter{\normalbaselines\m@th
157     \ialign{\hfil\$##\hfil&&\quad\hfil\$##\hfil\crcr
158         \mathstrut\crcr\noalign{\kern-\baselineskip}
159         #1\crcr\mathstrut\crcr\noalign{\kern-\baselineskip}}}\right.}

\pmatrix
160 \DeclareRobustCommand{\pmatrix}[1]{\left(\matrix{#1}\right)}

161 </2ekernel | latexrelease>
162 <latexrelease>\EndIncludeInRelease
163 <latexrelease>\IncludeInRelease{0000/00/00}%
164 <latexrelease>          {\cases}{\Make commands robust}%
165 <latexrelease>
166 <latexrelease>\kernel@make@fragile\cases
167 <latexrelease>\kernel@make@fragile\matrix
168 <latexrelease>\kernel@make@fragile\pmatrix
169 <latexrelease>
170 <latexrelease>\EndIncludeInRelease
171 <*2ekernel>

\bordermatrix
172 \def\bordermatrix#1{\begingroup \m@th
173   \tempdima 8.75\p@
174   \setbox\z@\vbox{%
175     \def\cr{\crcr\noalign{\kern2\p@\global\let\cr\endline}}%
176     \ialign{\$##\hfil\kern2\p@\kern\tempdima&\thinspace\hfil\$##\hfil
177       &&\quad\hfil\$##\hfil\crcr
178       \omit\strut\hfil\crcr\noalign{\kern-\baselineskip}%
179       #1\crcr\omit\strut\cr}%
180   \setbox\tw@\vbox{\unvcopy\z@\global\setbox\one\lastbox}%
181   \setbox\tw@\hbox{\unhbox\one\unskip\global\setbox\one\lastbox}%
182   \setbox\tw@\hbox{$\kern\wd\one\kern-\tempdima\left(\kern-\wd\one
183   \global\setbox\one\vbox{\box\one\kern2\p@}%
184   \vcenter{\kern-\ht\one\unvbox\z@\kern-\baselineskip},\right)$}%
185   \null;\vbox{\kern\ht\one\box\tw@}\endgroup}

\openup
186 \def\openup{\afterassignment\openup\dimen@}
187 \def\openup{\advance\lineskip\dimen@}
188 \advance\baselineskip\dimen@
189 \advance\lineskiplimit\dimen@

\displaylines
190 \newif\ifdt@p
191 \def\displ@y{\global\dt@ptrue\openup\jot\m@th
192   \everycr{\noalign{\ifdt@p \global\dt@pfalse \ifdim\prevdepth>-1000\p@
193     \vskip-\lineskiplimit \vskip\normalineskiplimit \fi
194     \else \penalty\interdisplaylinepenalty \fi}}}
```

```

195 \def\@lign{\tabskip\z@skip\everycr{}% restore inside \displ@y
196 \def\displaylines#1{\displ@y \tabskip\z@skip
197   \halign{\hb@xt@\displaywidth{$\@lign\hfil\displaystyle##\hfil$}\crcr
198     #1\crcr}}
199 \let\sp=^
200 \let\sb=_
201 %\def\,{\mskip\thinmuskip}      % already defined in ltspace
202 \def\>{\mskip\medmuskip}
203 \def\;{\mskip\thickmuskip}
204 \def\!{\mskip-\thinmuskip}
205 \DeclareRobustCommand*\discretionary{\thinspace\the\textrm{font2}\char2}{}
206 \let\:=\>
\active@math@prime This is the definition of the active math prime.
207 \def\active@math@prime{\bgroup\prim@s}
\prime@s
208 {\catcode`'=active \global\let'\active@math@prime}
209 \def\prim@s{%
210   \prime\futurelet\@let@token\pr@m@s}
211 \def\pr@m@s{%
212   \ifx'\@let@token
213     \expandafter\pr@@@s
214   \else
215     \ifx`\@let@token
216       \expandafter\expandafter\expandafter\pr@@@t
217     \else
218       \egroup
219     \fi
220   \fi}
221 \def\pr@@@s{\prim@s}
222 \def\pr@@@t{\#2\egroup}
223 {\catcode`\_=active \gdef_{{\_}}% _ in math is
224 % either subscript or \_

```

54.2 Math Environments

- \(\) Produces \\$...\$ with checks that \(\) isn't used in math mode, and that \() is only used in math mode begun with \(\).

```

225 </2ekernel>
226 <latexrelease>\IncludeInRelease{2015/01/01}{\(){\Make \(\ robust}\%
227 {*2ekernel | latexrelease}
228 \DeclareRobustCommand\(\{%
229   \relax\ifmmode\@badmath\else$\fi\}%
230 \DeclareRobustCommand\){%
231   \relax\ifmmode\ifinner$\else\@badmath\fi\else \@badmath\fi\}%
232 </2ekernel | latexrelease>
233 <latexrelease>\EndIncludeInRelease
234 <latexrelease>\IncludeInRelease{0000/00/00}{\(){\Make \(\ robust}\%
235 <latexrelease>\def\(\{%
236 <latexrelease> \relax\ifmmode\@badmath\else$\fi\}%
237 <latexrelease>\expandafter\let\csname\string(\ \endcsname\@undefined
238 <latexrelease>\def\){%
239 <latexrelease> \relax\ifmmode\ifinner$\else\@badmath\fi\else \@badmath\fi\}%
240 <latexrelease>\expandafter\let\csname\string)\ \endcsname\@undefined
241 <latexrelease>\EndIncludeInRelease
242 {*2ekernel}

```

- \[Produces \$\$...\$\$ with checks that \[isn't used in math mode, and that \] is only used in display math mode (though there is no real test that this display math started with \[and not with \$\$).

```

243 </2ekernel>
244 <latexrelease>\IncludeInRelease{2015/01/01}{\[]{\Make \[ robust}\%
245 {*2ekernel | latexrelease}
246 \DeclareRobustCommand\[{\%
247   \relax\ifmmode
248     \@badmath
249   \else
250     \ifvmode
251       \nointerlineskip
252       \makebox[.6\linewidth]{\}%
253     \fi
254     $$%$$ BRACE MATCH HACK
255   \fi
256 }%
257 \DeclareRobustCommand\]{\%
258   \relax\ifmmode
259     \ifinner
260       \@badmath
261     \else
262       $$%$$ BRACE MATCH HACK
263     \fi
264   \else
265     \@badmath
266   \fi
267   \ignorespaces
268 }%
269 </2ekernel | latexrelease>

```

```

270 <latexrelease>\EndIncludeInRelease
271 <latexrelease>\IncludeInRelease{0000/00/00}{\[]}{\Make \[ robust}%
272 <latexrelease>\def\[%
273 <latexrelease>    \relax\ifmmode
274 <latexrelease>        \c@badmath
275 <latexrelease>    \else
276 <latexrelease>        \ifvmode
277 <latexrelease>            \nointerlineskip
278 <latexrelease>            \makebox[.6\linewidth]{}}%
279 <latexrelease>        \fi
280 <latexrelease>        $$$%$$ BRACE MATCH HACK
281 <latexrelease>    \fi
282 <latexrelease>}%
283 <latexrelease>\expandafter\let\csname\string[\ \endcsname\c@undefined
284 <latexrelease>\def\[]{%
285 <latexrelease>    \relax\ifmmode
286 <latexrelease>        \ifinner
287 <latexrelease>            \c@badmath
288 <latexrelease>        \else
289 <latexrelease>            $$$%$$ BRACE MATCH HACK
290 <latexrelease>        \fi
291 <latexrelease>    \else
292 <latexrelease>        \c@badmath
293 <latexrelease>    \fi
294 <latexrelease>    \ignorespaces
295 <latexrelease>}%
296 <latexrelease>\expandafter\let\csname\string]\ \endcsname\c@undefined
297 <latexrelease>\EndIncludeInRelease
298 (*2ekernel)

math Disguises for \(\dots\) and \[\dots\].
displaymath
299 \let\math=\(
300 \let\endmath=\)
301 \def\displaymath{\[]}
302 \def\enddisplaymath{\]}\c@ignoretrue}

equation Numbered equations, using the counter \c@equation. Note: The document style
\c@equation must define \theequation etc., and do the appropriate \c@addtoreset. It should
also redefine \c@eqnnum if another format for the equation number is desired other
than the standard (...), or to move the equation numbers to the flushleft. (See
comment on the \def of \c@eqnnum.)
303 \c@definecounter{equation}
304 \def\equation{$$\refstepcounter{equation}}
305 \def\endequation{\eqno \hbox{\c@eqnnum}$$}\c@ignoretrue}

\c@eqnnum Produces the equation number for equation and eqnarray environments. The
following definition is for flushright numbers; for flushleft numbers, see leqno.clo.
The equation number is set in black roman type even if an eqnarray environment
appears in an italic environment.
306 \def\c@eqnnum{{\normalfont \normalcolor (\theequation)}}

\stackrel A disguise for plain TEX's buildrel.
307 \DeclareRobustCommand\stackrel[2]{\mathrel{\mathop{\#2}\limits^{\#1}}}

```

```

\frac A disguise for plain TEX's \over.
308 \DeclareRobustCommand\frac[2]{{{\begingroup\endgroup\over#2}}}

\sqrt Add an optional argument to plain's \sqrt to give the nth root of an expression
@sqrt  $\sqrt[n]{e}$ .
309 \DeclareRobustCommand\sqrt{\@ifnextchar[\@sqrt\sqrtsign}
310 \def\@sqrt[#1]{\root #1\of}

\eqnarray Here's the eqnarray environment: Default is for left-hand side of equations to be
\@eqcnt flushright. To make them flushleft, \let\@eqnse = \hfil.
\@eqpen 311 \newcount\@eqcnt
\if@eqnsw 312 \newcount\@eqpen
\@eqnse 313 \newif\if@eqnsw\@eqnswtrue
314 \newskip\@centering
315 \@centering = Opt plus 1000pt

To get a proper \@currentlabel we have to redefine it for the whole display. Note
that we can't use \refstepcounter as this results in \@currentlabel getting
restored at the wrong and thus always writing the first label to the .aux file.
316 \def\eqnarray{%
317   \stepcounter{equation}%
318   \def\@currentlabel{\p@equation\theequation}%
319   \global\@eqnswtrue
320   \m@th
321   \global\@eqcnt\z@
322   \tabskip\@centering
323   \let\\@\eqncr
324   $$\everycr{}\halign to\displaywidth\bgroup
325     \hskip\@centering$\displaystyle\tabskip\z@skip\#\$\@eqnse
326     &\global\@eqcnt\@ne\hskip \tw@\arraycolsep \hfil\#\$\hfil
327     &\global\@eqcnt\tw@\hskip \tw@\arraycolsep
328     \$\displaystyle\#\$\hfil\tabskip\@centering
329     &\global\@eqcnt\thr@@ \hb@xt@\z@\bgroup\hss##\egroup
330     \tabskip\z@skip
331   \cr
332 }
333 \def\endeqnarray{%
334   \egroup
335   \global\advance\c@equation\m@ne
336   $$\@ignoretrue
337 }
338 }

339 \let\@eqnse=\relax

\nonumber Switches off equation numbering.
340 \def\nonumber{\global\@eqnswfalse}

\@eqncr
\@xeqncr 341 \def\@eqncr{%
\@yeqncr 342   {\ifnum0='}\fi
343   \@ifstar{%
344     \global\@eqpen\@M\@yeqncr

```

```

345      }{%
346        \global\@eqpen\interdisplaylinepenalty \yeqncr
347      }%
348 }

349 \def\yeqncr{\testopt\xeqncr\z@skip}
350 \def\xeqncr[#1]{%
351   \ifnum0='{\fi}%
352   \@@eqncr
353   \noalign{\penalty\eqpen\vskip\jot\vskip #1\relax}%
354 }

\@@eqncr
355 \def\@@eqncr{\let\reserved@a\relax
356   \ifcase\@eqcnt \def\reserved@a{& &} \or \def\reserved@a{& &}%
357   \or \def\reserved@a{&} \else
358     \let\reserved@a\empty
359     \@latex@error{Too many columns in eqnarray environment}\@ehc\fi
360   \reserved@a \if@eqnsw\@eqnnum\stepcounter{equation}\fi
361   \global\@eqnswtrue\global\@eqcnt\z@\cr}

eqnarray* Here's the eqnarray* environment:
\@seqncr 362 \let\@seqncr=\@eqncr
363 \namedef{eqnarray*}{\def\@eqncr{\nonumber\@seqncr}\eqnarray}
364 \namedef{endeqnarray*}{\nonumber\endeqnarray}

\lefteqn \lefteqn{FORMULA} typesets FORMULA in display math style flushleft in a box of width zero.
365 \def\lefteqn#1{\rlap{$\displaystyle #1$}}

\ensuremath In math mode, \ensuremath{text} is equivalent to text; in LR or paragraph mode, it is equivalent to $text$. \relax is not needed in front of the \ifmmode as \protect will be \let to \relax. This version (due to Donald Arseneau) avoids duplicating its argument in the 'then' and 'else' part of the \ifmath which is necessary in nested 'tabular' like environments. See amslatex/2104.
366 \DeclareRobustCommand{\ensuremath}{%
367   \ifmmode
368     \expandafter\@firstofone
369   \else
370     \expandafter\@ensuredmath
371   \fi}

\@ensuredmath The \relax stops \ensuremath{} starting display math.
372 \long\def\@ensuredmath#1{$\relax#1$}
373 
```

54.3 External options to the standard document classes

54.3.1 Left equation numbering

\@eqnnum To put the equation number on the left side of an equation we have to use a little trick. The number is shifted \displaywidth to the left inside a box of

(approximately) zero width. This fails when the equation is too wide, the equation number may overprint the equation itself.

```

374 <*leqno>
375 \renewcommand{\eqnnumf}{\hb@xt@.01\p@{}%
376           \rlap{\normalfont\normalcolor
377           \hskip -\displaywidth(\theequation)}}
378 </leqno>
```

54.3.2 Flush left equations

To get the displayed math environments to print the contents flush left (with an indentation) we have to redefine all of L^AT_EX 2 _{ε} 's displayed math environments.

\mathindent The amount of indentation of the equations is stored in a register.

```

379 <*fleqn>
380 \newdimen\mathindent
```

The setting of \mathindent has to be deferred until the class file has been processed, because \leftmargini is still 0pt wide at the moment *fleqn.clo* is read in.

```
381 \AtEndOfClass{\mathindent\leftmargini}
```

\[Begin display math;

```

382 \IncludeInRelease{2015/01/01}{[]}{\MakeRobust}%
383 \DeclareRobustCommand[\relax
384           \ifmmode\badmath
385           \else
386           \begin{trivlist}%
387             \begin{parpenalty}\predisplaypenalty
388             \end{parpenalty}\postdisplaypenalty
389             \item[]\leavevmode
390             \hb@xt@\linewidth\bgroup \$\mathstyle %$%
391             \hskip\mathindent\bgroup
392           \fi}
393 \EndIncludeInRelease

394 \IncludeInRelease{0000/00/00}{[]}{\MakeRobust}%
395 \renewcommand[\relax
396           \ifmmode\badmath
397           \else
398           \begin{trivlist}%
399             \begin{parpenalty}\predisplaypenalty
400             \end{parpenalty}\postdisplaypenalty
401             \item[]\leavevmode
402             \hb@xt@\linewidth\bgroup \$\mathstyle %$%
403             \hskip\mathindent\bgroup
404           \fi}
405 \EndIncludeInRelease
```

\] end display math;

```

406 \IncludeInRelease{2015/01/01}{[]}{\MakeRobust}%
407 \DeclareRobustCommand[][\relax
408           \ifmmode
409             \egroup \$\hfil% $
```

```

410          \egroup
411          \end{trivlist}%
412          \else \@badmath
413          \fi}
414 \EndIncludeInRelease
415 \IncludeInRelease{0000/00/00}{\]{\Make [] robust}%
416 \renewcommand\]{\relax
417         \ifmmode
418             \egroup $ \hfil $ %
419             \egroup
420             \end{trivlist}%
421             \else \@badmath
422             \fi}
423 \EndIncludeInRelease

```

equation The equation environment

```

424 \renewenvironment{equation}%
425     {\@beginparpenalty\predisplaypenalty
426      \@endparpenalty\postdisplaypenalty
427      \refstepcounter{equation}%
428      \trivlist \item[] \leavevmode
429      \hb@xt@\linewidth\bgroup $ \m@th $ %
430      \displaystyle
431      \hskip\mathindent}%
432      { $ \hfil $ %
433      \displaywidth\linewidth\hbox{\@eqnnum}%
434      \egroup
435      \endtrivlist}

```

eqnarray The eqnarray environment

```

436 \renewenvironment{eqnarray}%
437     \stepcounter{equation}%
438     \def\@currentlabel{\p@equation\theequation}%
439     \global\@eqnswtrue\m@th
440     \global\@eqcnt\z@
441     \tabskip\mathindent
442     \let\\=\@eqncr
443     \setlength\abovedisplayskip{\topsep}%
444     \ifvmode
445         \addtolength\abovedisplayskip{\partopsep}%
446     \fi

```

When the documentclass uses a non-zero \parskip setting the \topsep might have a negative value to compensate for that. Therefore we add \parskip to \abovedisplayskip.

```

447     \addtolength\abovedisplayskip{\parskip}%
448     \setlength\belowdisplayskip{\abovedisplayskip}%
449     \setlength\belowdisplayshortskip{\abovedisplayskip}%
450     \setlength\abovedisplayshortskip{\abovedisplayskip}%
451     $$\everycr{}\halign to\linewidth\hfil$$
452     \bgroup
453     \hskip\@centering
454     $\displaystyle\tabskip\z@skip\#\$\@eqnsel\&%
455     \global\@eqcnt\@ne \hskip \tw@\arraycolsep \hfil\#\$\hfil\&

```

```
456      \global\@eqcnt\tw@ \hskip \tw@\arraycolsep
457      \$\displaystyle{##}\$\\hfil \tabskip\@centering&%
458      \global\@eqcnt\thr@@
459      \\hb@xt@{z@{\\bgroup\\hss##\\egroup\\tabskip\\z@skip\\cr}}%
460      {\@eqncr
461      \\egroup
462      \\global\\advance\\c@equation\\m@ne$$% $$
463      \\@ignoretrue
464      }
465 \\fleqn}
```

File A

ltlists.dtx

55 List, and related environments

The generic commands for creating an indented environment – `enumerate`, `itemize`, `quote`, etc – are:

```
\list{\LABEL}{COMMANDS} ... \endlist
```

which can be invoked by the user as the list environment. The *LABEL* argument specifies item labeling. *COMMANDS* contains commands for changing the horizontal and vertical spacing parameters.

Each item of the environment is begun by the command `\item[ITEMLABEL]` which produces an item labeled by *ITEMLABEL*. If the argument is missing, then the *LABEL* argument of the `\list` command is used as the item label.

The label is formed by putting `\makelabel{ITEMLABEL}` in an hbox whose width is either its natural width or else `\labelwidth`, whichever is larger. The `\list` command defines `\makelabel` to have the default definition:

```
\makelabel{\ARG} == BEGIN \hfil ARG END
```

which, for a label of width less than `\labelwidth`, puts the label flushright, `\labelsep` to the left of the item's text. However, `\makelabel` can be `\let` to another command by the `\list`'s *COMMANDS* argument.

A `\usecounter{foo}` command in the second argument causes the counter *foo* to be initialized to zero, and stepped by every `\item` command without an argument. (`\label` commands within the list refer to this counter.)

When you leave a list environment, returning either to an enclosing list or normal text mode, LaTeX begins a new paragraph if and only if you leave a blank line after the `\end` command. This is accomplished by the `\@endparenv` command.

Blank lines are ignored every other reasonable place—i.e.:

- Between the `\begin{list}` and the first `\item`,
- Between the `\item` and the text of that item.
- Between the end of the last item and the `\end{list}`.

For an environment like quotation, in which items are not labeled, the entire environment is a single item. It is defined by letting `\quotation == \list{}{\relax}`. (Note the `\relax`, there in case the first character in the environment is a '['.) The spacing parameters provide a great deal of flexibility in designing the format, including the ability to let the indentation of the first paragraph be different from that of the subsequent ones.

The trivlist environment is equivalent to a list environment whose second argument sets the following parameter values:

`\leftmargin = 0`: causes no indentation of left margin

`\labelwidth = 0`: see below for precise effect this has.

`\itemindent = 0`: with a null label, makes first paragraph have no indentation. Succeeding paragraphs have `\parindent` indentation. To give first paragraph same indentation, set `\itemindent = \parindent` before the `\item[]`.

Every `\item` in a trivlist environment must have an argument—in many cases, this will be the null argument (`\item[]`). The trivlist environment is mainly used for paragraphing environments, like verbatim, in which there is no margin change. It provides the same vertical spacing as the list environment, and works reasonably well when it occurs immediately after an `\item` command in an enclosing list.

55.1 List and Trivlist

The following variables are used inside a list environment:

`\@totalleftmargin` The distance that the prevailing left margin is indented from the outermost left margin,

`\linewidth` The width of the current line. Must be initialized to `\hsize`.

`\@listdepth` A count for holding current list nesting depth.

`\makelabel` A macro with a single argument, used to generate the label from the argument (given or implied) of the `\item` command. Initialized to `\@mklabel` by the `\list` command. This command must produce some stretch—i.e., an `\hfil`.

`\@inlabel` A switch that is false except between the time an `\item` is encountered and the time that T_EX actually enters horizontal mode. Should be tested by commands that can be messed up by the list environment's use of `\everypar`.

`\box\@labels` When `\@inlabel = true`, it holds the labels to be put out by `\everypar`.

`\@noperitem` A switch set by `\list` when `\@inlabel = true`. Handles the case of a `\list` being the first thing in an item.

`\@noparlist` A switch set true for a list that begins an item. No `\topsep` space is added before or after `\item`'s such a list.

`\@newlist` Set true by `\list`, set false by the first text (by `\everypar`).

`\@noitemarg` Set true when executing an `\item` with no explicit argument. Used to save space. To save time, make two separate `\@item` commands.

`\@nmbrlist` Set true by `\usecounter` command, causes list to be numbered.

`\@listctr` `\def`'ed by `\usecounter` to name of counter.

`\@noskipsec` A switch set true by a sectioning command when it is creating an in-text heading with `\everypar`.

Throughout a list environment, `\hsize` is the width of the current line, measured from the outermost left margin to the outermost right margin. Environments like tabbing should use `\linewidth` instead of `\hsize`.

Here are the parameters of a list that can be set by commands in the `\list`'s COMMANDS argument. These parameters are all TeX skips or dimensions (defined by `\newskip` or `\newdimen`), so the usual `\TeX` or `\LaTeX` commands can be used to set them. The commands will be executed in vmode if and only if the `\list` was preceded by a `\par` (or something like an `\end{list}`), so the spacing parameters can be set according to whether the list is inside a paragraph or is its own paragraph.

55.2 Vertical Spacing (skips)

`\topsep`: Space between first item and preceding paragraph.

`\partopsep`: Extra space added to `\topsep` when environment starts a new paragraph (is called in vmode).

`\itemsep`: Space between successive items.

`\parsep`: Space between paragraphs within an item – the `\parskip` for this environment.

55.3 Penalties

`\@beginparpenalty`: put at the beginning of a list

`\@endparpenalty`: put at end of list

`\@itempenalty`: put between items.

55.4 Horizontal Spacing (dimens)

`\leftmargin`: space between left margin of enclosing environment (or of page if top level list) and left margin of this list. Must be nonnegative.

`\rightmargin`: analogous.

`\listparindent`: extra indentation at beginning of every paragraph of a list except the one started by the `\item` command. May be negative! Usually, labeled lists have `\listparindent` equal to zero.

`\itemindent`: extra indentation added right BEFORE an item label.

`\labelwidth`: nominal width of box that contains the label. If the natural width of the label $\leq \labelwidth$, then the label is flushed right inside a box of width `\labelwidth` (with an `\hfil`). Otherwise, a box of the natural width is employed, which causes an indentation of the text on that line.

`\labelsep`: space between end of label box and text of first item.

55.5 Default Values

Defaults for the list environment are set as follows. First, `\rightmargin`, `\listparindent` and `\itemindent` are set to 0pt. Then, one of the commands `\@listi`, `\@listii`, ..., `\@listvi` is called, depending upon the current level of the list. The `\@list ...` commands should be defined by the document style. A convention that the document style should follow is to set `\leftmargin` to `\leftmargini`, ..., `\leftmarginvi` for the appropriate level. Items that aren't changed may be left alone, but everything that could possibly be changed must be reset. *Historical L^AT_EX 2.09 comments (not necessarily accurate any more):*

```

\list{LABEL}{COMMANDS} ==
BEGIN
  if \@listdepth > 5
    then LaTeX error: 'Too deeply nested'
    else \@listdepth :=G \@listdepth + 1
  fi
  \rightmargin     := 0pt
  \listparindent   := 0pt
  \itemindent      := 0pt
  \eval(@list \romannumeral\the\@listdepth) %% Set default values:
  \@itemlabel      :=L LABEL
  \makelabel       == \@mklab
  @nmbrlist        :=L false
  COMMANDS

  \@trivlist          % commands common to \list and
  \trivlist

  \parskip      :=L \parsep
  \parindent    :=L \listparindent
  \linewidth    :=L \linewidth - \rightmargin - \leftmargin
  \@totallleftmargin :=L \@totallleftmargin + \leftmargin
  \parshape 1 \@totallleftmargin \linewidth
  \ignorespaces           % gobble space up to \item
  END

\endlist == BEGIN \@listdepth :=G \@listdepth -1
            \endtrivlist
END

\@trivlist ==
BEGIN
  if @newlist = T then \noitemerr fi
    %% This command removed for some forgotten
  reason.
  \topsepadd :=L \topsep
  if @noskipsec then leave vertical mode fi %% Added 11 Jun 85
  if vertical mode
    then \topsepadd :=L \topsepadd + \partopsep
  else \unskip \par           % remove glue from end of last line

```

```

fi
if @inlabel = true
  then @noparitem :=L true
      @noparlist :=L true
  else @noparlist :=L false
      \@topsep   :=L \@topsepadd
fi
\@topsep      :=L \@topsep + \parskip %% Change 4 Sep 85
\leftskip     :=L 0pt          % Restore paragraphing
parameters
  \rightskip    :=L \rightskip
  \parfillskip  :=L 0pt + 1fil

NOTE: \@setpar called on every \list in case \par has been
temporarily munged before the \list command.
  \@setpar{if @newlist = false then {\@par} fi}
  \@newlist      :=G T
  \@outerparskip :=L \parskip
END

\trivlist ==
BEGIN
  \parsep      := \parskip
  @nmbrlist   := F
  \@trivlist
  \labelwidth  := 0
  \leftmargin  := 0
  \itemindent  := \parindent
  \itemlabel   :=L "empty"           %% added 93/12/13
  \makelabel{LABEL} == LABEL
END

\endtrivlist ==
BEGIN
  if @inlabel = T then \indent fi
  if horizontal mode then \unskip \par fi
  if @noparlist = true
  else if \lastskip > 0
    then \@tempskipa := \lastskip
        \vskip - \lastskip
        \vskip \@tempskipa -\@outerparskip + \parskip
  fi
  \@endparenv
  fi
END

\@endparenv ==
BEGIN
  \addpenalty{@endparpenalty}
  \addvspace{\@topsepadd}

```

```

\endgroup %% ends the \begin command's \begingroup
\par == BEGIN
    \restorepar
    \everypar{}
    \par
END
\everypar == BEGIN remove \lastbox \everypar{} END
\begingroup %% to match the \end commands \endgroup
END

\item == BEGIN if math mode then WARNING fi
    if next char = [
        then \item
        else @noitemarg := true
            \item[@itemlabel]
    END

\@item[LAB] ==
BEGIN
if @noparitem = true
then @noparitem := false
    % NOTE: then clause hardly every taken,
    % so made a macro \donoparitem
\box\@labels :=G \hbox{\hspace{-\leftmargin}
\box\@labels
\hspace{\leftmargin}}
if @minipage = false then
    \@tempskipa := \lastskip
    \vskip -\lastskip
    \vskip \@tempskipa + \outerparskip - \parskip
fi
else if @inlabel = true
    then \indent \par % previous item empty.
fi
if hmode then 2 \unskip's
    % To remove any space at end of prev.
    % paragraph that could cause a blank line.
\par
fi
if @newlist = T
    then if @nobreak = T % Kludge if list follows \section
        then \addvspace{\outerparskip - \parskip}
        else \addpenalty{\beginparpenalty}
            \addvspace{\topsep}
            \addvspace{-\parskip} %% added 4 Sep 85
        fi
    else \addpenalty{\itempenalty}
        \addvspace{\itemsep}
    fi
@inlabel :=G true

```

```

fi

\everypar{ @minipage :=G F
            @newlist :=G F
            if @inlabel = true
                then @inlabel :=G false
                    \hskip -\parindent
                    \box\@labels
                    \penalty 0
                    %% 3 Oct 85 -- allow line break here
                    \box\@labels :=G null
            fi
            \everypar{} }

@nobreak :=G false
if @noitemarg = true
    then @noitemarg := false
        if @nmbrlist
            then \refstepcounter{\@listctr}
fi     fi
\@tempboxa :=L \hbox{\makelabel{LAB}}
\box\@labels :=G \@labels \hskip \itemindent
            \hskip - (\labelwidth + \labelsep)
            if \wd \@tempboxa > \labelwidth
                then \box\@tempboxa
                else \hbox to \labelwidth
{\unhbox\@tempboxa}
fi
\hskip\labelsep
\ignorespaces                                     %gobble space up to text
END

\makelabel{LABEL} == ERROR %% default to catch lonely \item

```

\usecounter{CTR} == BEGIN @nmbrlist :=L true
 \@listctr == CTR
 \setcounter{CTR}{0}
END

DEFINE \dimen's and \count
End of historical L^AT_EX 2.09 comments.

```

\topskip
\partopsep 1 {*2ekernel}
\itemsep 2 \newskip\topsep
\parsep 3 \newskip\partopsep
\@topsep 4 \newskip\itemsep
\@topsepadd 5 \newskip\parsep
\outerparskip 6 \newskip\@topsep
7 \newskip\@topsepadd

```

```

8 \newskip\@outerparskip

\leftmargin      9 \newdimen\leftmargin
\rightmargin    10 \newdimen\rightmargin
\listparindent  11 \newdimen\listparindent
\itemindent     12 \newdimen\itemindent
\labelwidth     13 \newdimen\labelwidth
\labelsep       14 \newdimen\labelsep
\@totallftmargin 15 \newdimen\linewidth
                  16 \newdimen\@totallftmargin \@totallftmargin=\z@

\leftmargini    17 \newdimen\leftmargini
\leftmarginii   18 \newdimen\leftmarginii
\leftmarginiv   19 \newdimen\leftmarginiv
\leftmarginv    20 \newdimen\leftmarginv
\leftmarginvi   21 \newdimen\leftmarginvi
                  22 \newdimen\leftmarginvi

\@listdepth
\@itempenalty  23 \newcount\@listdepth \@listdepth=0
\@beginparpenalty 24 \newcount\@itempenalty
\@endparpenalty 25 \newcount\@beginparpenalty
                  26 \newcount\@endparpenalty

\@labels
27 \newbox\@labels

\if@inlabel
\@inlabelfalse 28 \newif\if@inlabel \@inlabelfalse
\@inlabeltrue
\if@newlist
\@newlistfalse 29 \newif\if@newlist \@newlistfalse
\@newlisttrue
\if@noparitem
\@noparitemfalse 30 \newif\if@noparitem \@noparitemfalse
\@noparitemtrue
\if@noparlist
\@noparlistfalse 31 \newif\if@noparlist \@noparlistfalse
\@noparlisttrue
\if@noitemarg
\@noitemargfalse 32 \newif\if@noitemarg \@noitemargfalse
\@noitemargtrue
\if@newlist
\@newlistfalse 33 \newif\if@nmbrlist \@nmbrlistfalse
\@newlisttrue
\list
34 \def\list#1#2{%
35   \ifnum \@listdepth >5\relax
36     \@toodeep
37   \else
38     \global\advance\@listdepth\@ne

```

```

39   \fi
40   \rightmargin\z@
41   \listparindent\z@
42   \itemindent\z@
43   \csname @list\romannumeral\the\@listdepth\endcsname
44   \def\@itemlabel{\#1}%
45   \let\makelabel\@mklabel
46   \nmblistfalse
47   #2\relax
48   \trivlist
49   \parskip\parsep
50   \parindent\listparindent
51   \advance\linewidth -\rightmargin
52   \advance\linewidth -\leftmargin
53   \advance\@totalleftmargin \leftmargin
54   \parshape \one \@totalleftmargin \linewidth
55   \ignorespaces}

```

\par@deathcycles

```

56 \newcount\par@deathcycles

```

\@trivlist Because \par is sometimes made a no-op it is possible for a missing \item to produce a loop that does not fill memory and so never gets trapped by T_EX. We thus need to trap this here by seting \par to count the number of times a paragraph ii is called with no progress being made started.

```

57 \def\@trivlist{%
58   \if@noskipsec \leavevmode \fi
59   \topsepadd \topsep
60   \ifvmode
61     \advance\topsepadd \partopsep
62   \else
63     \unskip \par
64   \fi
65   \if@inlabel
66     \noparitemtrue
67     \noparlisttrue
68   \else
69     \if@newlist \noitemerr \fi
70     \noparlistfalse
71     \topsep \topsepadd
72   \fi
73   \advance\topsep \parskip
74   \leftskip \z@skip
75   \rightskip \rightskip
76   \parfillskip \flushglue
77   \par@deathcycles \z@
78   \setpar{\if@newlist
79     \advance\par@deathcycles \one
80     \ifnum \par@deathcycles >\@m
81       \noitemerr
82       {\@par}%
83     \fi
84   \else
85     {\@par}%

```

```

86          \fi}%
87  \global \newlisttrue
88  \outerparskip \parskip

\tivlist
89 \def\tivlist{%
90  \parsep\parskip
91  \nmblistfalse
92  \tivlist
93  \labelwidth\z@%
94  \leftmargin\z@%
95  \itemindent\z@

    We initialise \itemlabel so that a tivlist with an \item not having an
    optional argument doesn't produce an error message.

96  \let\itemlabel\empty
97  \def\makelabel##1{##1}

\endlist
98 \def\endlist{%
99  \global\advance\listdepth\m@ne
100 \endtivlist}

    The definition of \tivlist used to be in ltspace.dtx so that other commands
    could be ‘let to it’. They now use \def.

\endtivlist
101 \def\endtivlist{%
102  \if@inlabel
103    \leavevmode
104    \global \inlabelfalse
105  \fi
106  \if@newlist
107    \noitemerr
108    \global \newlistfalse
109  \fi
110  \ifhmode\unskip \par

    We also check if we are in math mode and issue an error message if so (hoping
    that \currenvir resolves suitably). Otherwise the usual “perhaps a missing
    item” error will get triggered later which is confusing.

111  \else
112    \inmatherr{\end{\currenvir}}%
113  \fi
114  \if@noparlist \else
115    \ifdim\lastskip >\z@
116      \tempskipa\lastskip \vskip -\lastskip
117      \advance\tempskipa\parskip \advance\tempskipa -\outerparskip
118      \vskip\tempskipa
119    \fi
120    \endparenv
121  \fi
122 }

```

\@endparenv To suppress the paragraph indentation in text immediately following a paragraph-making environment, \everypar is changed to remove the space, and \par is redefined to restore \everypar. Instead of redefining \par and \everypar, \@endparenv was changed to set the @endpe switch, letting \end redefine \par and \everypar.

This allows paragraph-making environments to work right when called by other environments. (Changed 27 Oct 86)

```

123 \def\@endparenv{%
124   \addpenalty\@endparpenalty\addvspace\@topsepadd\@endpetrue}
125 <latexrelease>\IncludeInRelease{2015/01/01}{\@doendpe}{clubpenalty fix}%
126 \def\@doendpe{\@endpetrue
127   \def\par{\@restorepar}
```

If a section heading changes \clubpenalty to keep lines after it together then this modification is restored via the \everypar mechanism at the start of the next paragraph. As we destroy the contents of this token here we explicitly set \clubpenalty back to its default.

```

128           \clubpenalty\@clubpenalty
129           \everypar{}{\par\@endpefalse}\everypar
```

Use \setbox0=\lastbox instead of \hskip -\parindent so that a \noindent becomes a no-op when used before a line immediately following a list environment(23 Oct 86).

```

130           {{\setbox\z@\lastbox}%
131             \everypar{}{\@endpefalse}}
132 <latexrelease>\EndIncludeInRelease
133 <latexrelease>\IncludeInRelease{0000/00/00}{\@doendpe}{clubpenalty fix}%
134 <latexrelease>\def\@doendpe{\@endpetrue
135 <latexrelease>    \def\par{\@restorepar\everypar{}{\par\@endpefalse}\everypar
136 <latexrelease>    {{\setbox\z@\lastbox}\everypar{}{\@endpefalse}}}
137 <latexrelease>\EndIncludeInRelease
```

```

\if@endpe
\@endpefalse 138 \newif\if@endpe
\@endpeltrue 139 \@endpefalse

\@mklab
140 \def\@mklab#1{\hfil #1}
```

```

\item
141 \def\item{%
142   \cinmatherr\item
143   \@ifnextchar [\@item{\@noitemargtrue \@item[\@itemlabel]}}
```

```

\@donoparitem
144 \def\@donoparitem{%
145   \noparitemfalse
146   \global\setbox\@labels\hbox{\hskip -\leftmargin
147   \unhbox\@labels
148   \hskip \leftmargin}%
149   \if@minipage\else
```

```

150      \@tempskipa\lastskip
151      \vskip -\lastskip
152      \advance\@tempskipa\@outerparskip
153      \advance\@tempskipa -\parskip
154      \vskip\@tempskipa
155  \fi}

\@item
156 \def\@item[#1]{%
157   \if@noperitem
158     \odonoperitem
159   \else
160     \if@inlabel
161       \indent \par
162     \fi
163     \ifhmode
164       \unskip\unskip \par
165     \fi
166     \if@newlist
167       \if@nobreak
168         \onbitem
169       \else
170         \addpenalty\begin{parpenalty}
171         \addvspace\topsep
172         \addvspace{-\parskip}%
173       \fi
174     \else
175       \addpenalty\itempenalty
176       \addvspace\itemsep
177     \fi
178     \global\@inlabeltrue
179   \fi
180   \everypar%
181   \minipagetrue
182   \global\@newlistfalse

```

This `\if@inlabel` check is needed in case an item starts of inside a group so that `\everypar` does not become empty outside that group. nobreakfalse, etc etc.

```

183   \if@inlabel
184     \global\@inlabelfalse

```

The paragraph indent is now removed by using `\setbox...` since this makes `\noindent` a no-op here, as it should be. Thus the following comment is redundant but is left here for the sake of future historians: this next command was changed from an hskip to a kern to avoid a break point after the parindent box: the skip could cause a line-break if a very long label occurs in raggedright setting.

If `\noindent` was used after `\item` want to cancel the `\itemindent` skip. This case can be detected as the indentation box will be void.

```

185   {\setbox\z@\lastbox
186     \ifvoid\z@
187       \kern-\itemindent
188     \fi}%
189   \box\@labels
190   \penalty\z@

```

```
191     \fi
```

This code is intended to prevent a page break after the first line of an item that comes immediately after a section title. It may be sensible to always forbid a page break after one line of an item? As with all such settings of \clubpenalty it is local so will have no effect if the item starts in a group.

Only resetting \nobreak when it is true is now essential since now it is sometimes set locally.

```
192     \if@nobreak
193         \nobreakfalse
194         \clubpenalty \OM
195     \else
196         \clubpenalty \clubpenalty
197         \everypar{}%
198     \fi}%
199 \if@noitemarg
200     \noitemargfalse
201 \if@nmbrlist
202     \refstepcounter\listctr
203     \fi
204 \fi
```

We use \sbox to support colour commands.

```
205 \sbox\tempboxa{\makelabel{\#1}}%
206 \global\setbox\labels\hbox{%
207     \unhbox\labels
208     \hskip \itemindent
209     \hskip -\labelwidth
210     \hskip -\labelsep
211     \ifdim \wd\tempboxa >\labelwidth
212         \box\tempboxa
213     \else
214         \hbox to\labelwidth {\unhbox\tempboxa}%
215     \fi
216     \hskip \labelsep}%
217 \ignorespaces}
\makelabel
218 \def\makelabel#1{%
219     \@latex@error{Lonely \string\item--perhaps a missing
220                 list environment}\@ehc}
\@nbitem
221 \def\@nbitem{%
222     \tempskipa\outerparskip
223     \advance\tempskipa -\parskip
224     \addvspace\tempskipa}
\usecounter
225 \def\usecounter#1{\@nmbrlisttrue\def\listctr{\#1}\setcounter{\#1}\z@}
```

55.6 Itemize and Enumerate

Enumeration is done with four counters: `enumi`, `enumii`, `enumiii` and `enumiv`, where `enumN` controls the numbering of the Nth level enumeration. The label is generated by the commands `\labelenumi` ... `\labelenumv`, which should be defined by the document style. Note that `\p@enumN\theenumN` defines the output of a `\ref` command. A typical definition might be:

```
\def\theenumii{\alph{enumii}}
\def\p@enumii{\theenumii}
\def\labelenumii{(\theenumii)}
```

which will print the labels as ‘(a)’, ‘(b)’, ... and print a `\ref` as ‘3a’.

The item numbers are moved to the right of the label box, so they are always a distance of `\labelsep` from the item.

`\@enumdepth` holds the current enumeration nesting depth.

Itemization is controlled by four commands: `\labelitemi`, `\labelitemii`, `\labelitemiii`, and `\labelitemiv`. To cause the second-level list to be bulleted, you just define `\labelitemii` to be `•`. `\@itemspacing` and `\@itemdepth` are the analogs of `\@enumspacing` and `\@enumdepth`.

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
\enumerate ==
BEGIN
  if \@enumdepth > 3
    then errormessage: "Too deeply nested".
    else \@enumdepth :=L \@enumdepth + 1
      \@enumctr :=L eval(enum@\romannumeral\the\@enumdepth)
      \list{\label(\@enumctr)}
        {\usecounter{\@enumctr}
         \makelabel{LABEL} == \hss \llap{LABEL}}
  fi
END
```

```
\endenumerate == \endlist
```

End of historical L^AT_EX 2.09 comments.

```
\@enumdepth
226 \newcount\@enumdepth \@enumdepth = 0

\c@enumi
\c@enumii 227 \definecounter{enumi}
\c@enumii 228 \definecounter{enumii}
\c@enumiv 229 \definecounter{enumiii}
230 \definecounter{enumiv}

\enumerate
231 \def\enumerate{%
232   \ifnum \@enumdepth >\thr@@\@toodeep\else
233     \advance\@enumdepth\@ne
234     \edef\@enumctr{enum\romannumeral\the\@enumdepth}%
}
```

```

235      \expandafter
236      \list
237      \csname label\@enumctr\endcsname
238      {\usecounter\@enumctr\def\makelabel##1{\hss\llap{##1}}}\%
239  \fi}
240 \let\endenumerate =\endlist

```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```

\itemize ==
BEGIN
  if \citemdepth > 3
    then errormessage: 'Too deeply nested'.
    else \citemdepth := \citemdepth + 1
  \citemitem ==
eval(labelitem\romannumeral\the\citemdepth)
  \list{\nameuse{\citemitem}}
    {\makelabel{LABEL} == \hss \llap{LABEL}}
  fi
END

\enditemize == \endlist

```

End of historical L^AT_EX 2.09 comments.

```

\citemdepth
241 \newcount\citemdepth \citemdepth = 0

itemize
242 \def\itemize{%
243   \ifnum \citemdepth > \thr@@\citemdepth\else
244     \advance\citemdepth\@ne
245     \edef\citemitem{labelitem\romannumeral\the\citemdepth}\%
246     \expandafter
247     \list
248     {\citemitem\endcsname
249      {\def\makelabel##1{\hss\llap{##1}}}\%
250  \fi}
251 \let\enditemize =\endlist
252 
```

File B

ltboxes.dtx

56 L^AT_EX Box commands

- \makebox \makebox[⟨wid⟩][⟨pos⟩]{⟨obj⟩}
Puts ⟨obj⟩ in an \hbox of width ⟨wid⟩, positioned by ⟨pos⟩.
The possible ⟨pos⟩ are:
s stretched,
l flushleft,
r flushright,
c (default) centred.
If ⟨wid⟩ is missing, then ⟨pos⟩ is also missing and ⟨obj⟩ is put in an \hbox of its natural width.
- \makebox(⟨x⟩,⟨y⟩)[⟨pos⟩]{⟨obj⟩}
Puts ⟨obj⟩ in an \hbox of width $x * \unitlength$ and height $y * \unitlength$. ⟨pos⟩ arguments are **s**, **l**, **r** or **c** (default) for stretched, flushleft, flushright or centred, and **t** or **b** for top, bottom – or combinations like **tr** or **rb**. Default for horizontal and vertical are centered. Note that in this picture mode version of \makebox a [b] aligns on the *bottom* of the text as documented. If you want to align on the *baseline* use \makebox(,)[b]{\raisebox{0pt}[\height][0pt]{xyz}} or \makebox(,)[b]{\smash{xyz}}
- \mbox \mbox{⟨obj⟩} The same as \makebox{⟨obj⟩}, but is more efficient as no checking for optional arguments is done.
- \newsavebox \newsavebox{⟨cmd⟩} : If ⟨cmd⟩ is undefined, then defines it to be a T_EX box register.
- \savebox \savebox{⟨cmd⟩} ... : ⟨cmd⟩ is defined to be a T_EX box register, and the '...' are any \makebox arguments. It is like \makebox, except it doesn't produce text but saves the value in \box ⟨cmd⟩.
- \sbox \sbox{⟨cmd⟩}{⟨obj⟩} is an efficient abbreviation for \savebox{⟨cmd⟩}{⟨obj⟩}.
- \lrbox \begin{lrbox}{⟨cmd⟩}{⟨text⟩}\end{lrbox} is equivalent to \sbox{⟨cmd⟩}{⟨text⟩} except that any white space at the beginning and end of ⟨text⟩ is ignored.
- \framebox ... : like \makebox, except it puts a 'frame' around the box. The frame is made of lines of thickness \fboxrule, separated by space \fboxsep from the text – except for \framebox(X,Y) ... , where the thickness of the lines is as for the picture environment, and there is no separation added.
- \fbox \fbox{⟨obj⟩} is an abbreviation for \framebox{⟨obj⟩}.
- \parbox \parbox[⟨pos⟩][⟨height⟩][⟨inner-pos⟩]{⟨width⟩}{⟨text⟩} : Makes a box with \hsize ⟨width⟩, positioned by ⟨pos⟩ as follows: c : \vcenter (placed in \$...\$ if not in math mode) b : \vbox t : \vtop default value is c. Sets \hsize := ⟨width⟩ and calls \parboxrestore, which does the following: Restores the original definitions of:

```

\par
\\
\-
\'
\` 
\= 

Resets the following parameters:
\parindent      = 0pt
\parskip       = 0pt           added 20 Jan 87
\linewidth     = \hsize
\@totalleftmargin = 0pt
\leftskip      = 0pt
\rightskip     = 0pt
\@rightskip    = 0pt
\parfillskip   = 0pt plus 1fil
\lineskip      = \normallineskip
\baselineskip  = \normalbaselineskip
Calls \sloppy
Note: \arrayparboxrestore same as \parboxrestore but it doesn't restore \\.

minipage : Similar to \parbox, except it also makes this look like a page by
setting
\textwidth == \columnwidth == box width
changes footnotes by redefining:
\@mpfn == mpfootnote
\thempfn == \thempfootnote
\@footnotetext == \@mpfootnotetext
resets the following list environment parameters:
\@listdepth == \@mplistdepth
where \@mplistdepth is initialized to zero,
and executes \minipagerestore to allow the document style to reset any
other parameters it desires. It sets @minipage true, and resets \everypar to set it
false. This switch keeps \addvspace from putting space at the top of a minipage.
Change added 24 May 89: \minipage sets @minipage globally; \endminipage
resets it false.

\rule [〈raised〉] {〈width〉} {〈height〉} : Makes a 〈width〉 * 〈height〉 rule, raised
〈raised〉.

\underline{〈text〉} : Makes an underlined hbox with 〈text〉 in it.
\raisebox{〈distance〉}{〈height〉}[〈depth〉]{〈box〉} :
Raises 〈box〉 up by 〈distance〉 length (down if 〈distance〉 negative). Makes TeX
think that the new box extends 〈height〉 above the line and 〈depth〉 below, for a
total vertical length of 〈height〉+〈depth〉. Default values of 〈height〉 & 〈depth〉 =
actual height and depth of box in new position.

1 {*2ekernel}
2 \message{boxes,}

\makebox \makebox User level command just looks for optional [ or (.
3 /2ekernel
4 {latexrelease}\IncludeInRelease{2015/01/01}%
5 {latexrelease}           {\makebox}{Make \makebox robust}%

```

```

6 {*}2ekernel | latexrelease)
7 \DeclareRobustCommand\makebox{%
8   \leavevmode
9   \@ifnextchar(%)
10   \@makepicbox
11   {\@ifnextchar[\@makebox\mbox}{%
12 2ekernel | latexrelease
13 \end{IncludeInRelease}
14 \IncludeInRelease{0000/00/00}%
15 \end{latexrelease} {\makebox}{\Make \makebox robust}%
16 \def\makebox{%
17 \leavevmode
18 \@ifnextchar(%)
19 \@makepicbox
20 {\@ifnextchar[\@makebox\mbox}{%
21 \expandafter\let\csname makebox \endcsname\@undefined
22 \end{IncludeInRelease}
23 {*}2ekernel}

```

\mbox The basic horizontal box command for L^AT_EX.

```
24 \DeclareRobustCommand\mbox[1]{\leavevmode\hbox{\#1}}
```

\@makebox Look for a possible second optional argument (defaults to c).

```
25 \def\@makebox[#1]{%
26   \@ifnextchar [{\@imakebox[#1]}{\@imakebox[#1][c]}}
```

\@begin@tempboxa Helper macro for supporting \height, \width etc. Grab #1 into \@tempboxa and measure it.

```
27 \long\def\@begin@tempboxa#1#2{%
28   \begingroup
29   \setbox\@tempboxa#1{\color\@begingroup#2\color\endgroup}%
30   \def\width{\wd\@tempboxa}%
31   \def\height{\ht\@tempboxa}%
32   \def\depth{\dp\@tempboxa}%
33   \let\totalheight\ovr
34   \totalheight\height
35   \advance\totalheight\depth}
```

\@end@tempboxa End the group started by \@begin@tempboxa, so that the scope of \height only includes the ‘length’ argument to the user-command.

```
36 \let\@end@tempboxa\endgroup
```

\bm@c Set up spacing.

```
37 \def\bm@c{\hss\unhbox\@tempboxa\hss}
38 \def\bm@l{\unhbox\@tempboxa\hss}\let\bm@t\bm@l
39 \def\bm@r{\hss\unhbox\@tempboxa}\let\bm@b\bm@r
40 \def\bm@s{\unhbox\@tempboxa}
```

\@imakebox Internal form of \makebox.

```
41 \long\def\@imakebox[#1][#2][#3]{%
42   \begin{tempboxa}\hbox{#3}%
43     \setlength\tempdima{#1}%
44     \hb@xt@{\tempdima}{\csname bm@#2\endcsname}%
45   \end{tempboxa}}
```

```

\@makepicbox Picture mode form of \makebox.
46 \def\@makepicbox(#1,#2){%
47   \@ifnextchar[{\@imakepicbox(#1,#2)}{\@imakepicbox(#1,#2)[ ]}%

\@imakepicbox picture mode version
48 \long\def\@imakepicbox(#1,#2)[#3]#4{%
49   \vbox to#2\unitlength
50   {\let\mb@b\vss \let\mb@l\hss\let\mb@r\hss
51     \let\mb@t\vss
52     \atfor\reserved@a :=#3\do{%
53       \if s\reserved@a
54         \let\mb@l\relax\let\mb@r\relax
55       \else
56         \expandafter\let\csname mb@\reserved@a\endcsname\relax
57       \fi}%
58     \mb@t
59     \hb@xt@ #1\unitlength{\mb@l #4\mb@r}%
60     \mb@b

```

This kern ensures that a **b** option aligns on the bottom of the text rather than the baseline. this is the documented behaviour in the LATEXBook. The kern is removed in compatibility mode.

```

61   \kern\z@}

\set@color This macro is initially a no-op, but the colour package will redefine it to insert a \special.
62 \let\set@color\relax

\color@begingroup \color@endgroup These macros are initially a no-op, but the colour package will redefine them to be \begingroup, \endgroup, \begingroup\set@color,
\color@setgroup \hbox\bgrou\color@begingroup, \color@endgroup\egroup. and ⟨set to main document colour⟩ respectively.
\color@normalcolor
\color@hbox
\color@vbox
\color@endbox
63 \let\color@begingroup\relax
64 \let\color@endgroup\relax
65 \let\color@setgroup\relax
66 \let\color@normalcolor\relax
67 \let\color@hbox\relax
68 \let\color@vbox\relax
69 \let\color@endbox\relax

\newsavebox Allocate a new ‘savebox’.
70 \def\newsavebox#1{\@ifdefinable{#1}{\newbox#1}{}}

\savebox Save #1 in a box register.
71 </2ekernel>
72 <|latexrelease>\IncludeInRelease{2015/01/01}%
73 <|latexrelease>          {\@savebox}{\Make \savebox robust}%
74 <*2ekernel | latexrelease>
75 \DeclareRobustCommand\savebox[1]{%
76   \@ifnextchar(%)
77     {\@savepicbox#1}{\@ifnextchar[{\@savebox#1}{\sbox#1}}%
78 </2ekernel | latexrelease>
79 <|latexrelease>\EndIncludeInRelease

```

```

80 \latexrelease\IncludeInRelease{0000/00/00}%
81 \latexrelease {\savebox}{Make savebox robust}%
82 \latexrelease\def\savebox#1{%
83 \latexrelease \@ifnextchar(%
84 \latexrelease {\@savepicbox#1}{\@ifnextchar[{\@savebox#1}{\sbox#1}]})%
85 \latexrelease\expandafter\let\csname savebox \endcsname\@undefined
86 \latexrelease\EndIncludeInRelease
87 {*2ekernel}

\sbox Save #1 in a box register.
88 \DeclareRobustCommand\sbox[2]{\setbox#1\hbox{%
89 \color@setgroup#2\color@endgroup}%

\@savebox Look for second optional argument.
90 \def\@savebox#1[#2]{%
91 \ifnextchar [{\@isavebox#1[#2]}{\@isavebox#1[#2][c]}]

\@isavebox
92 \long\def\@isavebox#1[#2][#3]{%
93 \sbox#1{\imakebox[#2][#3]{#4}}}

\@savepicbox Picture mode version of \savebox.
94 \def\@savepicbox#1(#2,#3){%
95 \ifnextchar [{}{\@isavepicbox#1(#2,#3)}{\@isavepicbox#1(#2,#3)[ ]}]

\@isavepicbox Picture mode version of \savebox.
97 \long\def\@isavepicbox#1(#2,#3)[#4]{%
98 \sbox#1{\imakepicbox(#2,#3)[#4]{#5}}}

\lrbox lrbox: the new environment form of \sbox. Use \aftergroup tricks to enable a
local assignment to be made to the box, in a way that it still has an effect outside
the lrbox environment.
99 \def\lrbox#1{%
100 \edef\reserved@a{%
101 \endgroup
102 \setbox#1\hbox{%
103 \begingroup\aftergroup}%
104 \def\noexpand\currenvir{\currenvir}%
105 \def\noexpand\currenvline{\on@line}%
106 \reserved@a
107 \endpfalse
108 \color@setgroup
109 \ignorespaces}

\endlrbox End the lrbox environment.
110 \def\endlrbox{\unskip\color@endgroup}

\usebox unchanged
111 \DeclareRobustCommand\usebox[1]{\leavevmode\copy #1\relax}

```

\frame The following definition of \frame was written by Pavel Curtis (Extra space removed 14 Jan 88) RmS 92/08/24: Replaced occurrence of \@halfwidth by \@wholewidth

```

112 \DeclareRobustCommand\frame[1]{%
113   \leavevmode
114   \hbox{%
115     \hskip-\@wholewidth
116     \vbox{%
117       \vskip-\@wholewidth
118       \hrule \height\@wholewidth
119       \hbox{%
120         \vrule\width\@wholewidth
121         #1%
122         \vrule\width\@wholewidth}%
123       \hrule\height\@wholewidth
124       \vskip-\@wholewidth}%
125     \hskip-\@wholewidth}}}
```

\fboxrule user level parameters,

```

\fboxsep 126 \newdimen\fboxrule
127 \newdimen\fboxsep
```

\fbox Abbreviated framed box command.

```

128 \DeclareRobustCommand\fbox[1]{%
129   \leavevmode
130   \setbox\@tempboxa\hbox{%
131     \color@begingroup
132     \kern\fboxsep\#1\kern\fboxsep
133     \color@endgroup}%
134   \color@begingroup\relax}
```

\framebox Framed version of \makebox.

```

135 </2ekernel>
136 <latexrelease>\IncludeInRelease{2015/01/01}%
137 <latexrelease>          {\framebox}{Make \framebox robust}%
138 <*2ekernel | latexrelease>
139 \DeclareRobustCommand\framebox{%
140   \@ifnextchar(%)
141     \@framepicbox{\ifnextchar[\@framebox\fbox}%
142 </2ekernel | latexrelease>
143 <latexrelease>\EndIncludeInRelease
144 <latexrelease>\IncludeInRelease{0000/00/00}%
145 <latexrelease>          {\framebox}{Make \framebox robust}%
146 <latexrelease>\def\framebox{%
147 <latexrelease>  \ifnextchar(%
148 <latexrelease>    \@framepicbox{\ifnextchar[\@framebox\fbox}%
149 <latexrelease>\expandafter\let\csname framebox \endcsname\undefined
150 <latexrelease>\EndIncludeInRelease
151 <*2ekernel>}
```

\@framebox Deal with optional arguments.

```

152 \def\@framebox[#1]{%
153   \ifnextchar[%
```

```

154      {\@ifframebox[#1]}%
155      {\@ifframebox[#1][c]}}

\@ifframebox The handling the optional arguments. In order to set the whole box, including the frame to the specified dimension, we first determine that dimension from the natural size of the text, #3. calculated width.

156 \long\def\@ifframebox[#1][#2]{%
157   \leavevmode
158   \begin{tempboxa}\hbox{#3}%
159   \setlength\tempdima{#1}%
160   \setbox\tempboxa\hb@xt@\tempdima
161   {(\kern\fboxsep\csname\bm@#2\endcsname\kern\fboxsep)}%
162   \@frameb@x{(\kern\fboxrule)}%
163 \end{tempboxa}

\@frameb@x Common part of \framebox and \fbox. #1 is a negative kern in the \framebox case so that the vertical rules do not add to the width of the box.

164 \def\@frameb@x#1{%
165   \tempdima\fboxrule
166   \advance\tempdima\fboxsep
167   \advance\tempdima\dp\tempboxa
168   \hbox{%
169     \lower\tempdima\hbox{%
170       \vbox{%
171         \hrule\height\fboxrule
172         \hbox{%
173           \vrule\width\fboxrule
174           #1%
175           \vbox{%
176             \vskip\fboxsep
177             \box\tempboxa
178             \vskip\fboxsep}%
179             #1%
180             \vrule\width\fboxrule}%
181             \hrule\height\fboxrule}%
182           }%
183         }%
184 }

\@framepicbox Picture mode version.

185 \def\@framepicbox(#1,#2){%
186   \@ifnextchar[\{\@framepicbox(#1,#2)\}{\@framepicbox(#1,#2)[ ]}]

\@framepicbox Picture mode version.

187 \long\def\@framepicbox(#1,#2)[#3]{%
188   \frame{\@imakepicbox(#1,#2)[#3]{#4}}}

\parbox The main vertical-box command for LATEX.

189 /2ekernel
190 <latexrelease>\IncludeInRelease{2015/01/01}%
191 <latexrelease>          {\parbox}{\Make\parbox robust}%
192 {*2ekernel | latexrelease}
193 \DeclareRobustCommand\parbox{%

```

```

194  \c@ifnextchar[%]
195    \c@iparbox
196    {\c@iiparbox c\relax[s]}%
197 {/2ekernel | latexrelease}
198 <latexrelease>\EndIncludeInRelease
199 <latexrelease>\IncludeInRelease{0000/00/00}%
200 <latexrelease>                                {\parbox}{\Make \parbox robust}%
201 <latexrelease>\def\parbox{%
202 <latexrelease> \c@ifnextchar[%]
203 <latexrelease> \c@iparbox
204 <latexrelease> {\c@iiparbox c\relax[s]}%
205 <latexrelease>\expandafter\let\csname parbox \endcsname\cundefined
206 <latexrelease>\EndIncludeInRelease
207 {*2ekernel}

\c@iparbox Optional argument handling.
208 \def\c@iparbox[#1]{%
209   \c@ifnextchar[%]
210   {\c@iiparbox{#1}}%
211   {\c@iiparbox{#1}\relax[s]}}

\c@iiparbox Optional argument handling.
212 \def\c@iiparbox#1[#2]{%
213   \c@ifnextchar[%]
214   {\c@iiparbox{#1}{#2}}%
215   {\c@iiparbox{#1}{#2}[#1]}}

\c@iiparbox The internal version of \parbox.
\c@parboxto 216 \let\c@parboxto\empty
217 \long\def\c@iiparbox#1#2[#3]#4#5{%
218   \leavevmode
219   \c@pboxswfalse
220   \setlength\c@tempdima{#4}%
221   \begin\tmpboxa\vbox{\hsize\c@tempdima\c@parboxrestore#5\c@par}%
222   \ifx\relax#2\else
223     \setlength\c@tempdimb{#2}%
224     \edef\c@parboxto{to\the\c@tempdimb}%
225   \fi
226   \if#1b\vbox
227   \else\if #1t\vtop
228   \else\ifmmode\vcenter
229   \else\c@pboxswtrue \$\vcenter
230   \fi\fi\fi
231   \c@parboxto{\let\hss\vss\let\unhbox\unvbox
232   \c@csname bm@#3\endcsname}%
233   \if\c@pboxsw \m@th\$ \fi
234 \c@end\tmpboxa}

\c@arrayparboxrestore Restore various paragraph parameters.
The rational for allowing two normally global flags to be set locally here was
stated originally by Donald Arsenu and extended by Chris Rowley. It is because
these flags are only set globally to true by section commands, and these should

```

never appear within boxes or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreak`; otherwise this command will be redundant.

```

235 </2ekernel>
236 <latexrelease>\IncludeInRelease{2017-04-15}%
237 <latexrelease>          {\normallineskiplimit}
238 <latexrelease>          {reset \lineskiplimit}%
239 <*2ekernel | latexrelease>
240 \def\@arrayparboxrestore{%
241   \let\if@nobreak\iffalse
242   \let\if@noskipsec\iffalse
243   \let\par\@@par
244   \let\-\@dischyp
Redefined accents to allow changes in font encoding
245   \let\'\@acci\let`\@accii\let=\@acciii
246   \parindent\z@\parskip\z@skip
247   \everypar{}%
248   \linewidth\hsize
249   \totalleftmargin\z@
250   \leftskip\z@skip \rightskip\z@skip \rightskip\z@skip
251   \parfillskip\@flushglue
252   \lineskip\normallineskip
253   \lineskiplimit\normallineskiplimit
254   \baselineskip\normalbaselineskip
255   \sloppy}
256 </2ekernel | latexrelease>
257 <latexrelease>\EndIncludeInRelease
258 <latexrelease>\IncludeInRelease{0000-00-00}%
259 <latexrelease>          {\normallineskiplimit}
260 <latexrelease>          {reset \lineskiplimit}%
261 <latexrelease>\def\@arrayparboxrestore{%
262 <latexrelease>  \let\if@nobreak\iffalse
263 <latexrelease>  \let\if@noskipsec\iffalse
264 <latexrelease>  \let\par\@@par
265 <latexrelease>  \let\-\@dischyp
266 <latexrelease>  \let\'\@acci\let`\@accii\let=\@acciii
267 <latexrelease>  \parindent\z@\parskip\z@skip
268 <latexrelease>  \everypar{}%
269 <latexrelease>  \linewidth\hsize
270 <latexrelease>  \totalleftmargin\z@
271 <latexrelease>  \leftskip\z@skip \rightskip\z@skip \rightskip\z@skip
272 <latexrelease>  \parfillskip\@flushglue \lineskip\normallineskip
273 <latexrelease>  \baselineskip\normalbaselineskip
274 <latexrelease>  \sloppy}
275 <latexrelease>\EndIncludeInRelease
276 <*2ekernel>

```

`\parboxrestore` Restore various paragraph parameters, and also `\``.

```
277 \def\@parboxrestore{\@arrayparboxrestore\let\\\@normalcr}
```

```

\if@minipage Switch that is true at the start of a minipage.
278 \def\@minipagefalse{\global\let\if@minipage\iffalse}
279 \def\@minipagetrue {\global\let\if@minipage\iftrue}
280 \@minipagefalse

\minipage Essentially an environment form of \parbox.
281 \def\minipage{%
282   \@ifnextchar[%]
283     \ciminipage
284     {\ciiiminipage c\relax[s]}}
285 \def\ciminipage[#1]{%
286   \ifnextchar[%]
287     {\ciiiminipage{#1}}%
288     {\ciiiminipage{#1}\relax[s]}}
289 \def\ciiiminipage#1[#2]{%
290   \ifnextchar[%]
291     {\ciiiminipage{#1}{#2}}%
292     {\ciiiminipage{#1}{#2}[#1]}}
293 \def\ciiiminipage#1#2[#3]{%
294   \leavevmode
295   \pboxswfalse
296   \setlength\tempdima{#4}%
297   \def\mpargs{{#1}{#2}{#3}{#4}}%
298   \setbox\tempboxa\vbox\bgroup
299   \color@begingroup
300   \hsize\tempdima
301   \textwidth\hsize \columnwidth\hsize
302   \parboxrestore
303   \def\mpfn{mpfootnote}\def\thempfn{\thempfootnote}\c@mpfootnote\z@
304   \let\footnotetext\mpfootnotetext
305   \let\listdepth\mplistdepth \mplistdepth\z@
306   \minipagerestore
307   \setminipage}
298 \def\@minipagerestore{%
299   \let\@minipagerestore=\relax
300 }

\endminipage
309 \def\endminipage{%
310   \par
311   \unskip
312   \ifvoid\mpfootins\else
313     \vskip\skip\mpfootins
314     \normalcolor
315     \footnoterule
316     \unvbox\mpfootins
317   \fi

```

```

318     \c@minipagefalse %% added 24 May 89
319     \color@endgroup
320     \egroup
321     \expandafter\@iiiparbox\@mpargs{\unvbox\@tempboxa}

\@mplistdepth Versions of \clistdepth and \footins local to minipage.
\@mpfootins 322 \newcount\@mplistdepth
              323 \newinsert\@mpfootins

\@mpfootnotetext Minipage version of \footnotetext.
                  Final \strut added 27 Mar 89, on suggestion by Don Hosek
324 \long\def\@mpfootnotetext#1{%
325   \global\setbox\@mpfootins\vbox{%
326     \unvbox\@mpfootins
327     \reset@font\footnotesize
328     \hsize\columnwidth
329     \parboxrestore
330     \protected@edef\@currentlabel
331       {\csname p@mpfootnote\endcsname\@thefnmark}%
332     \color@begingroup
333     \makefntext{%
334       \rule{z@\footnotesep}{\ignorespaces#1\@finalstrut\strutbox}%
335     \color@endgroup}%
336 \newif\if@pboxsw

\rule Draw a rule of the specified size.
337 </2ekernel>
338 <latexrelease>\IncludeInRelease{2015/01/01}%
339 <latexrelease>           {\rule}{\Make \rule robust}%
340 <*2ekernel | latexrelease>
341 \DeclareRobustCommand\rule{\@ifnextchar[\@rule{\@rule[\z@]}}%
342 </2ekernel | latexrelease>
343 <latexrelease>\EndIncludeInRelease
344 <latexrelease>\IncludeInRelease{0000/00/00}%
345 <latexrelease>           {\rule}{\Make \rule robust}%
346 <latexrelease>\def\rule{\@ifnextchar[\@rule{\@rule[\z@]}}%
347 <latexrelease>\expandafter\let\csname rule \endcsname\@undefined
348 <latexrelease>\EndIncludeInRelease
349 <*2ekernel>

\@rule Internal form of \rule.
350 \def\@rule[#1]{\@rule{#1}{}}
351   \leavevmode
352   \hbox{%
353     \setlength\@tempdima{#1}%
354     \setlength\@tempdimb{#2}%
355     \setlength\@tempdimc{#3}%
356     \advance\@tempdimc\@tempdima
357     \vrule\@width\@tempdimb\@height\@tempdimc\@depth-\@tempdima}%
358 \let\@underline\underline

\@@underline Saved primitive \underline.
358 \let\@underline\underline

```

```

\underline \LATEX version works outside math.
359 \DeclareRobustCommand\underline[1]{%
360   \relax
361   \ifmmode\@@underline{\#1}%
362   \else $\@@underline{\hbox{\#1}}\m@th$\relax\fi}

\raisebox Raise a box, and change its vertical dimensions.
363 </2ekernel>
364 <latexrelease>\IncludeInRelease{2015/01/01}%
365 <latexrelease>           {\raisebox}{\Make \raisebox robust}%
366 <*2ekernel | latexrelease>
367 \DeclareRobustCommand\raisebox[1]{%
368   \leavevmode
369   \@ifnextchar[\{\@rsbox{\#1}\}\{@irsbox{\#1}[]\}%
370 </2ekernel | latexrelease>
371 <latexrelease>\EndIncludeInRelease
372 <latexrelease>\IncludeInRelease{0000/00/00}%
373 <latexrelease>           {\raisebox}{\Make \raisebox robust}%
374 <latexrelease>\def\raisebox#1{%
375 <latexrelease> \leavevmode
376 <latexrelease> \@ifnextchar[\{\@rsbox{\#1}\}\{@irsbox{\#1}[]\}%
377 <latexrelease>\expandafter\let\csname raisebox \endcsname\@undefined
378 <latexrelease>\EndIncludeInRelease
379 <*2ekernel>

\@rsbox Optional argument handling.
380 \def\@rsbox#1[#2]{%
381   \@ifnextchar[\{\@iirsbox{\#1}[#2]\}\{@irsbox{\#1}[#2]\}%

\@argsbox ...
\@irsbox Internal version of \raisebox (less than two optional args).
382 \long\def\@irsbox#1[#2]#3{%
383   \begin{tempboxa}\hbox{\#3}%
384   \setlength{\tempdima}{\#1}%
385   \ifx\#2\else\setlength{\tempdimb}{\#2}\fi
386   \setbox\tempboxa\hbox{\raise{\tempdima}\box\tempboxa}%
387   \ifx\#2\else\ht\tempboxa\tempdimb\fi
388   \box\tempboxa
389 \end{tempboxa}

\@iirsbox Internal version of \raisebox (two optional args).
390 \long\def\@iirsbox#1[#2][#3]{%
391   \begin{tempboxa}\hbox{\#4}%
392   \setlength{\tempdima}{\#1}%
393   \setlength{\tempdimb}{\#2}%
394   \setlength{\dimen0}{\#3}%
395   \setbox\tempboxa\hbox{\raise{\tempdima}\box\tempboxa}%
396   \ht\tempboxa\tempdimb
397   \dp\tempboxa\dimen0
398   \box\tempboxa
399 \end{tempboxa}

```

`\@finalstrut` This macro adds a special strut the *depth* of the box given as #1, and height and width 0pt. It is used for ensuring that the last line of a paragraph has the correct depth in ‘p’ columns of tables and in footnotes. In vertical mode nothing is done, as adding the strut (as done in 2.09) would start a new paragraph. It would be possible to inspect `\prevdepth` to check the depth of the just-completed paragraph, but we do not do that here. Actually we do even less now, skip the vmode test as it broke tabular ‘p’ columns. .

The \nobreak was added (1995/10/31) to allow hyphenation of the final word of the paragraph.

```
400 \def\@finalstrut#1{%
401   \unskip\ifhmode\nobreak\fi\vrule\@width\z@\@height\z@\@depth\dp#1}
```

56.1 Some low-level constructs

The following commands are basically inherited from plain T_EX.

\leftline	These macros place text on a full line either centred or left or right adjusted.
\rightline	402 \def\@line{\hb@xt@\hsize}
\centerline	403 \DeclareRobustCommand\leftline[1]{\@line{#1\hss}}
\@line	404 \DeclareRobustCommand\rightline[1]{\@line{\hss#1}}
	405 \DeclareRobustCommand\centerline[1]{\@line{\hss#1\hss}}
\rlap	These macros place text to the left or right of the current reference point without taking up space.
\llap	406 \DeclareRobustCommand\rlap[1]{\hb@xt@\z@{#1\hss}}
	407 \DeclareRobustCommand\llap[1]{\hb@xt@\z@{\hss#1}}
	408 </2ekernel>

File C

lttab.dtx

57 Tabbing, Tabular and Array Environments

This section deals with ‘Lining It Up in Columns’. First the `tabbing` environment is defined, and then in second part, `tabular` together with its variants, `tabular*` and `array`.

Note that the `tabular` defined here is essentially the original L^AT_EX 2.09 version, not the extended version described in *The L^AT_EX Companion*. Use the `array` package to obtain the extended version.

57.1 tabbing

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
\dimen(\@firsttab + i) = distance of tab stop i from left margin
  0 <= i <= 15 (?).

\dimen\@firsttab is initialized to \totallmargin, so it starts
  at the prevailing left margin.

\@maxtab      = number of highest defined tab register
  probably = \@firsttab + 12
\@nxttabmar = tab stop number of next line's left margin
\@curtabmar = tab stop number of current line's left margin
\@curtab    = number of the current tab. At start of line,
  it equals \@curtabmar
\@hightab   = largest tab number currently defined.
\@tabpush   = depth of \pushtab's

\box\@curline = contents of current line, excluding left margin
  skip, and excluding contents of current field
\box\@curfield = contents of current field

@rjfield     = switch: T iff the last field of the line should
  be right-justified at the right margin.

\tabbingsep  = distance left by the \` command between the
  current position and the field that is
  “left-shifted”.
```

UTILITY MACROS

```
\@stopfield : closes the current field
\@addfield  : adds the current field to the current line.
\@contfield : continues the current field
\@startfield: begins the next field
\@stopline   : closes the current line and outputs it
```

```

\@startline : starts the next line
\@ifatmargin : an \if that is true iff the current line.
                 has width zero

\@startline ==
BEGIN
  \@curtabmar :=G \@nxttabmar
  \@curtab :=G \@curtabmar
  \box\@curline :=G null
  \@startfield
  \strut
END

\@stopline ==
BEGIN
  \unskip
  \@stopfield
  if @rjfield = T
    then @rjfield :=G F
      \tempdima := \totallmargin + \ linewidth
      \hbox@xt@ \tempdima{\itemfudge
        \hskip \dimen\@curtabmar
        \box\@curline
        \hfil
        \box\@curfield}
    else \addfield
      \hbox {\itemfudge
        \hskip \dimen\@curtabmar
        \box\@curline}
  fi
END

\@startfield ==
BEGIN
  \box\@curfield :=G \hbox {
END

\@stopfield ==
BEGIN
  }
END

\@contfield ==
BEGIN
  \box\@curfield :=G \hbox { \unhbox\@currfield %%} brace
matching
END
\@addfield ==
BEGIN
  \box\@curline :=G \unbox\@curline * \unbox\@curfield

```

```

END

\@ifatmargin ==
BEGIN
  if dim of box\@curline = 0pt then
END

\tabbing ==
BEGIN
  \lineskip :=L 0pt
  \> == \@rtab
  \< == \@ltab
  \= == \@settab
  \+ == \@tabplus
  \- == \@tabminus
  \` == \@tabrj
  \` == \@tablab
  \\ == BEGIN \@stopline \@startline END
  \\[DIST] == BEGIN
    \@stopline \vskip DIST \@startline\ignorespaces
  END
  \\* == BEGIN \@stopline \penalty 10000 \@startline END
  \\*[DIST] == BEGIN \@stopline \penalty 10000 \vskip DIST
    \@startline\ignorespaces
  END
  \@hightab := \@nxttabmar :=G \@firsttab
  \@tabpush :=G 0
  \dimen\@firsttab := \@totallleftmargin
  @rjfield :=G F
  \trivlist \item\relax
  if @minipage = F then \vskip \parskip fi
  \box\@tabfbox = \rlap{\indent\the\everypar}
    % note: \the\everypar sets @inlabel :=G F
  \@itemfudge == BEGIN \box\@tabfbox END
  \@startline
  \ignorespaces
END

\@endtabbing ==
BEGIN
  \@stopline
  if \@tabpush > 0 then error message: "unmatched \poptabs" fi
  \endtrivlist
END

\@rtab ==
BEGIN
  \@stopfield
  \@addfield
  if \@curtab < \@hightab

```

```

then \@curtab :=G \@curtab + 1
else error message "Undefined Tab" fi
\@tempdima := \dimen\@curtab - \dimen\@curtabmar
- width of box \@curline
\box\@curline :=G \hbox{\unhbox\@curline + \hskip\@tempdima}
\@startfield
END

\@settab ==
BEGIN
\@stopfield
\@addfield
if \@curtab < \@maxtab
then \@curtab :=G \@curtab+1
else error message: "Too many tabs" fi
if \@curtab > \@hightab
then \@hightab :=L \@curtab fi
\dimen\@curtab :=L \dimen\@curtabmar + width of \box\@curline
\@startfield
END

\@ltab ==
BEGIN
\@ifatmargin
then if \@curtabmar > \@firsttab
then \@curtab :=G \@curtab - 1
\@curtabmar :=G \@curtabmar - 1
else error message "Too many untabs" fi
else error message "Left tab in middle of line"
fi
END

\@tabplus ==
BEGIN
if \@nxttabmar < \@hightab
then \@nxttabmar :=G \@nxttabmar+1
else error message "Undefined tab"
fi
END

\@tabminus ==
BEGIN
if \@nxttabmar > \@firsttab
then \@nxttabmar :=G \@nxttabmar-1
else error message "Too many untabs"
fi
END

\@tabrj ==
BEGIN \@stopfield

```

```

\@addfield
@rjfield :=G T
\@startfield
END

\@tablab ==
BEGIN \@stopfield
\box\@curline G:= \hbox{\box\@curline %% 'G' added 17 Jun 86
\hskip - width of \box\@curfield
\hskip -\tabbingsep
\box\@curfield
\hskip \tabbingsep }

\@startfield
END

\pushtabs ==
BEGIN
\@stopfield
\@tabpush :=G \@tabpush + 1
\begingroup
\@contfield
END

\poptabs ==
BEGIN
\@stopfield
if \@tabpush > 0
then \endgroup
\@tabpush :=G \@tabpush - 1
else error message: "Too many \poptabs"
fi
\@contfield
END

```

End of historical L^AT_EX 2.09 comments.

- \a The accents `', `', and `=' that have been redefined inside a tabbing environment can be called by typing `a', `a', and `a='. The macro \a is defined in `ltoutenc.dtx`.

The ‘2ekernel’ code ensures that a `\usepackage{autotabg}` is essentially ignored if a ‘full’ format is being used that has picture mode already in the format.

```
1 <2ekernel>\expandafter\let\csname ver@autotabg.sty\endcsname\fmtversion
```

```

\@firsttab
\@maxtab 2 <2ekernel>
3 \newdimen\@gtempa
4 \chardef\@firsttab=\the\allocationnumber
5 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
6 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
7 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa

```

```

8 \newdimen\@gtempa
9 \chardef\@maxtab=\the\allocationnumber
10 \dimen\@firstab=0pt

\@nxttabmar
\@curtabmar 11 \newcount\@nxttabmar
\@curtab 12 \newcount\@curtabmar
\@hightab 13 \newcount\@curtab
\@tabpush 14 \newcount\@hightab
15 \newcount\@tabpush

\@curline
\@curfield 16 \newbox\@curline
\@tabbbox 17 \newbox\@curfield
18 \newbox\@tabbbox

\if@rjfield
19 \newif\if@rjfield

\@startline It is, in some sense, an error if the current margin tab setting is higher than
              the value of \@hightab (which is a local variable). That this is allowed is a
              fundamental design flaw which is not going to be corrected now.
20 \def\@startline{%
21     \ifnum \@nxttabmar >\@hightab
22         \@badtab
23         \global\@nxttabmar \@hightab
24     \fi
25     \global\@curtabmar \@nxttabmar
26     \global\@curtab \@curtabmar
27     \global\setbox\@curline \hbox {}%
28     \@startfield
29     \strut}

\@stopline
30 \def\@stopline{%
31     \unskip
32     \@stopfield
33     \if@rjfield
34         \global\@rjfieldfalse
35         \@tempdima\@totalleftmargin
36         \advance\@tempdima\linewidth
37         \hb@xt@\@tempdima{%
38             \@itemfudge\hskip\dimen\@curtabmar
39             \box\@curline
40             \hfil
41             \box\@curfield}%
42     \else
43         \@addfield
44         \hbox{\@itemfudge\hskip\dimen\@curtabmar\box\@curline}%
45     \fi}

\@startfield
46 \def\@startfield{%
47     \global\setbox\@curfield\hbox\bgroup\color@begingroup}

```

```

\@stopfield
48 \def\@stopfield{%
49   \color@endgroup\egroup}

\@contfield
50 \def\@contfield{%
51   \global\setbox\@curfield\hbox\bgroup\color@begingroup
52   \unhbox\@curfield}

\@addfield
53 \def\@addfield{\global\setbox\@curline\hbox{\unhbox
54   \@curline\unhbox\@curfield}}


\@ifatmargin
55 \def\@ifatmargin{\ifdim \wd\@curline =\z@}

\@tabcr
56 \def\@tabcr{\@stopline \ifstar{\penalty \OM \@xtabcr}\@xtabcr}

\@xtabcr
57 \def\@xtabcr{\@ifnextchar[\@itabcr{\@startline\ignorespaces}}


\@itabcr
58 \def\@itabcr[#1]{\vskip #1\@startline\ignorespaces}

\tabbing We use \relax to prevent \item from scanning too far.
59 \def\tabbing{\lineskip \z@skip\let>\@rtab\let<\@ltab\let=\@settab
60   \let+\@tabplus\let-\@tabminus\let`@\tabrj\let'\@tabl
61   \let\@=\@tabcr
62   \chhtab\@firsttab
63   \global\@nxttabmar\@firsttab
64   \dimen\@firsttab\@totallftmargin
65   \global\@tabpush\z@ \global\@rjfildfalse
66   \trivlist \item\relax
67   \if@minipage\else\vskip\parskip\fi

68   \setbox\@tabfbox\hbox{%
69     \rlap{\hskip\@totallftmargin\indent\the\everypar}}%
70   \def\@itemfudge{\box\@tabfbox}%
71   \@startline\ignorespaces}

\endtabbing
72 \def\endtabbing{%
73   \@stopline\ifnum\@tabpush >\z@ \badpoptabs \fi\endtrivlist}

\@rtab Omitted \global added to \@rtab 17 Jun 86
74 \def\@rtab{\@stopfield\@addfield\ifnum \@curtab<\chhtab
75   \global\advance\@curtab \one \else\badtab\fi
76   \tempdima\dimen\@curtab
77   \advance\tempdima -\dimen\@curtabmar
78   \advance\tempdima -\wd\@curline
79   \global\setbox\@curline\hbox{\unhbox\@curline\hskip\@tempdima}%
80   \@startfield\ignorespaces}

```

```

\@settab
81 \def\@settab{\@stopfield\@addfield
82   \ifnum \@curtab <\@maxtab
83     \ifnum\@curtab =\@hightab
84       \advance\@hightab \cne
85     \fi
86     \global\advance\@curtab \cne
87   \else
88     \@latex@error{Tab overflow}\@ehd
89   \fi
90   \dimen\@curtab \dimen\@curtabmar
91   \advance\dimen\@curtab \wd\@curline
92   \@startfield
93   \ignorespaces}

\@ltab
94 \def\@ltab{@ifatmargin\ifnum\@curtabmar >\@firsttab
95   \global\advance\@curtab \m@ne \global\advance\@curtabmar\m@ne\else
96   \@badtab\fi\else
97   \@latex@error{\string\<\space in mid line}\@ehd\fi\ignorespaces}

\@tabplus
98 \def\@tabplus{%
99   \ifnum\@nxttabmar<\@hightab
100     \global\advance\@nxttabmar\cne
101   \else
102     \@badtab
103   \fi
104   \ignorespaces}

\@tabminus
105 \def\@tabminus{%
106   \ifnum\@nxttabmar>\@firsttab
107     \global\advance\@nxttabmar\m@ne
108   \else
109     \@badtab
110   \fi
111   \ignorespaces}

\@tabrj
112 \def\@tabrj{%
113   \@stopfield\@addfield\global\@rjfieldtrue\@startfield\ignorespaces}

\@tablab \setbox\@curline made \global in \@tablab. 17 Jun 86
114 \def\@tablab{%
115   \@stopfield
116   \global\setbox\@curline\hbox{%
117     \box\@curline
118     \hskip-\wd\@curfield \hskip-\tabbingsep
119     \box\@curfield
120     \hskip\tabbingsep}%
121   \@startfield
122   \ignorespaces}

```

```

123 </2ekernel>
124 {*2ekernel | latexrelease}
125 <latexrelease>\IncludeInRelease{2019/10/01}%
126 <latexrelease>           {\pushtabs}{Make commands robust}%

\pushtabs
127 \DeclareRobustCommand\pushtabs{%
128   \@stopfield\@addfield\global\advance\@tabpush \z@ne \begingroup
129     \@contfield}

\poptabs It is, in some sense, an error if, after the endgroup, the current tab setting is higher
          than the new value of \@hightab (which is a local variable). That this is allowed
          is a fundamental design flaw which is not going to be corrected now.
130 \DeclareRobustCommand\poptabs{\@stopfield\@addfield
131   \ifnum \@tabpush >\z@
132     \endgroup
133     \global\advance\@tabpush \z@ne
134     \ifnum \@curtab >\@hightab
135       \global \@curtab \@hightab
136       \@badtab
137     \fi
138   \else
139     \@badpoptabs
140   \fi
141   \@contfield}

142 \DeclareRobustCommand\kill{\@stopfield\@startline\ignorespaces}

143 </2ekernel | latexrelease>
144 <latexrelease>\EndIncludeInRelease
145 <latexrelease>\IncludeInRelease{0000/00/00}%
146 <latexrelease>           {\pushtabs}{Make commands robust}%
147 <latexrelease>
148 <latexrelease>\kernel@make@fragile\pushtabs
149 <latexrelease>\kernel@make@fragile\poptabs
150 <latexrelease>\kernel@make@fragile\kill
151 <latexrelease>
152 <latexrelease>\EndIncludeInRelease
153 {*2ekernel}

```

\tabbingsep

```

154 \newdimen\tabbingsep

```

57.2 array and tabular environments

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

ARRAY PARAMETERS:

```

\arraycolsep
  : half the width separating columns in an array environment
\tabcolsep
  : half the width separating columns in a tabular environment
\arrayrulewidth

```

```

    : width of rules
\doublerulesep
    : space between adjacent rules in array or tabular
\arraystretch
    : line spacing in array and tabular environments is done by
      placing a strut in every row of height and depth
      \arraystretch times the height and depth of the strut
      produced by an ordinary \strut command.

```

PREAMBLE:

The PREAMBLE argument of an array or tabular environment can contain the following:

- l,r,c : indicate where entry is to be placed.
- | : for vertical rule
- @{EXP} : inserts the text EXP in every column.
 - \arraycolsep or \tabcolsep spacing is suppressed.
- *{N}{PRE} : equivalent to writing N copies of PRE in the preamble.
 - PRE may contain *{N'}{EXP'} expressions.
- p{LEN} : makes entry in parbox of width LEN.

SPECIAL ARRAY COMMANDS:

- \multicolumn{N}{FORMAT}{ITEM} : replaces the next N column items by ITEM, formatted according to FORMAT.
FORMAT should contain at most one l,r or c.
If it contains none, then ITEM is ignored.
- \vline : draws a vertical line the height of the current row. May appear in an array element entry.
- \hline : draws a horizontal line between rows. Must appear either before the first entry (to appear above the first row) or right after a \\ command. If followed by another \hline, then adds a \vskip of \doublerulesep.
- \cline{i-j} : draws horizontal lines between rows covering columns i through j, inclusive. Multiple commands may follow one another to provide lines covering several disjoint columns
- \extracolsep{WIDTH} : for use inside an @ in the preamble. Causes a WIDTH space to be added between columns for the rest of the columns. This is in addition to the ordinary intercolumn space.

```

\array ==
BEGIN
  \@acol == \@arrayacol
  \@classz == \@arrayclassz
  \@classiv == \@arrayclassiv
  \\ == \@arraycr
  \@halignto == NULL
  \@tabarray

```

```

END

\endarray{NAME} == BEGIN \crcr }} END

\tabular == BEGIN
  \chalignto == NULL
  \tabular
END

\tabular*{WIDTH} == BEGIN
  \chalignto == to WIDTH
  \tabular
END

\tabular == BEGIN
  \leavevmode
  \hbox { $
    \acol == \tabacol
    \classz == \tabclassz
    \classiv == \tabclassiv
    \\ == \tabularcr
    \tabarray
  }
END

\endtabular == BEGIN \crcr }$} END

\tabarray == if next char = [ then \array else \array[c] fi

\array[POS]{PREAMBLE} == BEGIN
  define \arstrutbox to make \arstrut produce strut of height
  and depth \arraystretch times the height and
  depth of a normal strut.
  \mkpream{PREAMBLE}
  \preamble == \halign \chalignto {\tabskip=0pt\arstrut
    eval{\preamble}\tabskip = 0pt\cr %}
  \startpbox == \@startpbox
  \endpbox == \@endpbox
  if POS = t then \vtop
    else if POS = b then \vbox
      else \vcenter
    fi
  fi
{
  \par ==L {} % changed 92/09/18
  \sharp == #
  \protect == \relax
  \lineskip :=L 0pt

```

```

    \baselineskip :=L 0pt
    \@preamble
END

\@arraycr ==
BEGIN
$ % Prevents extra space at end of row's last entry.
if next char = [
then \@argarraycr
else $ \cr %% Needed to balance $
END

\@garraycr[LENGTH] ==
BEGIN
$ %% Needed to balance $ of \@arraycr
if LENGTH > 0
then \tempdima := depth of \carstrutbox + LENGTH
\vrule height 0pt width 0pt depth \tempdima
\cr
else \cr \noalign{\vskip LENGTH}
END

\@tabularcr and \@gtabularcr same as \@arraycr and
\@garraycr
except without the extra $'s.
End of historical LATEX 2.09 comments.

```

\extracolsep This command needs to expand during the tabular preamble construction so can't be robust.

```
155 \def\extracolsep#1{\tabskip #1\relax}
```

\array

```
156 \def\array{\let\@acol\@arrayacol \let\@classz\@arrayclassz
157 \let\@classiv\@arrayclassiv
158 \let\\\@arraycr\let\@halignto\@empty\@tabarray}
```

\endarray

\endtabular 159 \def\endarray{\crcr\egroup\egroup}

\endtabular* 160 \def\endtabular{\crcr\egroup\egroup \$ \egroup}

```
161 \expandafter \let \csname endtabular*\endcsname = \endtabular
```

\tabular

```
162 \def\tabular{\let\@halignto\@empty\@tabular}
```

\tabular*

Note that the change to use \setlength slightly alters the timing of the expansion and use of the length in #1 but this is very unlikely to have any practical effect.

```
163 \namedef{tabular*}{#1{%
```

```
164 \setlength\dimen@{#1}%
```

```
165 \edef\@halignto{to\the\dimen@}\@tabular}
```

```

\@tabular
166 \def\@tabular{\leavevmode \hbox \bgroup $ \let\@acol\@tabacol
167   \let\@classz\@tabclassz
168   \let\@classiv\@tabclassiv \let\\@\tabularcr\@tabarray}

\@tabarray RmS 91/11/04 added \m@th.
169 \def\@tabarray{\m@th\@ifnextchar[\@array{\@array[c]}}
RmS 1993/11/03 changed \halign to \ialign and removed superfluous
\tabskip assignment

\@array
170 \def\@array[#1]{%
171   \if #1t\vtop \else \if#1b\vbox \else \vcenter \fi\fi
172   \bgroup
This next bit of code sets up the strut and then builds the halign and its preamble
according to the specification in the second argument.
    This code has been moved inside the box. A side effect of this has been to
    expose what was a buglet in the previous version: since the \carstrut below is
    expanded and contains an \ifmmode then it could produce an unnecessary extra
    box in every row, thus wasting ‘lots of’ main memory.
173   \setbox\@arstrutbox\hbox{%
174     \vrule \height\arraystretch\ht\strutbox
175       \depth\arraystretch \dp\strutbox
176       \width\z@}%
177   \mkpream{#2}%
178   \edef\@preamble{%
179     \ialign \noexpand\@halignto
180       \bgroup \carstrut \@preamble \tabskip\z@skip \cr}%
That is the end of setting up the preamble; now we reset things before executing
the halign built-up in \@preamble. The restorations could be done by introducing
an extra group, thus saving tokens.
181   \let\@startpbox\@startpbox \let\@endpbox\@endpbox
182   \let\tabularnewline\\%
183   \let\par\empty
184   \let\sharp##%
185   \set@typeset@protect
186   \lineskip\z@skip\baselineskip\z@skip
If the parsing of the preamble goes wrong there may be some characters left which
TeX then tries to typeset, i.e., we would be in horizontal mode. That would
produce an endless loop because the \halign expects vertical mode thus issues a
\par but that is a no-op at this point. So we better test this case issue some error
message and make a crude recovery by ending that horizontal mode with force. A
better fix would be to ensure that we never pick up more than a single character
token (not done).
187   \ifhmode \preamerr\z@ \par\fi
188   \@preamble}

\@arraycr Array version of \\.
189 \def\@arraycr{%
190   ${\ifnum0='}\fi\@ifstar\@xarraycr\@xarraycr}

```

```

\@arraycr
191 \def\@xarraycr{\@ifnextchar[\@garraycr{\ifnum0='{\fi}{}\cr}{}

\@garraycr
192 \def\@garraycr[#1]{%
193   \ifnum0='{\fi}{} \ifdim #1>\z@ \@xarraycr[#1]\else
194     \@yarraycr[#1]\fi}

\tabularnewline Tabular version of \\.
195 \let\tabularnewline\relax

\@tabularcr
196 \def\@tabularcr{%
197   {\ifnum0='}\fi\@ifstar\@xtabularcr\@xtabularcr}

\@xtabularcr
198 \def\@xtabularcr{\@ifnextchar[\@gtabularcr{\ifnum0='{\fi}\cr}{}

\@gtabularcr
199 \def\@gtabularcr[#1]{%
200   \ifnum0='{\fi}%
201   \ifdim #1>\z@
202     \unskip\@xarraycr[#1]%
203   \else
204     \@yarraycr[#1]%
205   \fi}

\@xarraycr
206 \def\@xarraycr#1{\@tempdima #1\advance\@tempdima \dp \carstrutbox
207   \vrule\@height\z@\@depth\@tempdima \@width\z@\cr}

\@yarraycr
208 \def\@yarraycr#1{\cr\noalign{\vskip #1}>

\multicolumn Historical LATEX 2.09 comments (not necessarily accurate any more):
\multicolumn{NUMBER}{FORMAT}{ITEM} ==
BEGIN
\multispan{NUMBER}
\begin{group}
\caddamp == null
\cmkpream{FORMAT}
\csharp == ITEM
\protect == \relax
\startpbox == \@@startpbox
\endpbox == \@@endpbox
\carstrut
\preamble
\endgroup
END
End of historical LATEX 2.09 comments.
```

The command `\def\@caddamp{}` was removed from `\multicolumn` on 6 Dec 86 because it caused embedded array environments not to work. I think that it

was included originally to prevent an error message if the 2nd argument to the `\multicolumn` command had two column specifiers.

8 Feb 89 — `\hbox{}` added after `\@preamble` to correct bug that occurred if `\multicolumn` preceded `\[\[D]` with $D > 0$, caused by `\[\[]` command doing an `\unskip`, which removed `\tabcolsep` glue inserted by `\multicolumn`.

This has been made long so that, for example, a p-column can contain multiple paragraphs; maybe the arguments of @-expressions should also be able to contain multiple paragraphs.

```
209 \long\def\multicolumn#1#2#3{\multispan{#1}\begin{group}
210   \@mkpream{#2}%
211   \def\@sharp{#3}\set@typeset@protect
212   \let\@startpbox\@cstartpbox\let\@endpbox\@cendpbox
213   \carstrut \preamble\hbox{}\end{group}\ignorespaces}
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

Codes for classes and character numbers of array, tabular and multicolumn arguments.

Character	Class	Number
c	0	0
l	0	1
r	0	2
	1	-
@	2	-
p	3	-
{@-exp}	4	-
{p-arg}	5	-

```
\@testpach \foo : expands \foo, which should be an array parameter
token, and sets \@chclass and \@chnum to its class and
number. Uses \@lastchclass to distinguish 4 and 5
```

Preamble error codes

- 0: 'illegal character'
- 1: 'Missing @-exp'
- 2: 'Missing p-arg'

```
\@addamp ==
BEGIN if @firstamp = true then @firstamp := false
else & fi
END

\@mkpream TOKENLIST ==
BEGIN
  @firstamp      := T
  \@lastchclass := 6
  \@preamble    == null
  \@sharp        == \relax
```

```

\protect      == BEGIN \noexpand\protect\noexpand END
\@startpbox   == \relax
\@endpbox    == \relax
\@expast{TOKENLIST}
for \@nextchar := expand(\reserved@a)
do  \@testpach{\@nextchar}
    case of \@chclass
        0 -> \@classz
        1 -> \@classi
        ...
        5 -> \@classv
    end case
    \@lastchclass := \@chclass
od
case of \@lastchclass
    0 -> \hskip \arraycolsep          % lrc
    1 ->                                % i
    2 -> \preamerr1 % 'Missing @-exp'    % @
    3 -> \preamerr2 % 'Missing p-arg'    % p
    4 ->                                % @-exp
    5 -> \hskip \arraycolsep          % p-exp
end case
END

\@arrayclassz ==
BEGIN
    \@preamble := \@preamble *
    case of \@lastchclass
        0 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
        1 -> \@addamp \hskip \arraycolsep
        2 -> % impossible
        3 -> % impossible
        4 -> \@addamp
        5 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
        6 -> \@addamp \hskip \arraycolsep
    end case
    * case of \@chnum
        0 -> \hfil$\relax\sharp$\hfil
        1 -> $\relax\sharp$\hfil
        2 -> \hfil$\relax\sharp$%
    end case
END

\@tabclassz == similar to \@arrayclassz

\@classi ==
BEGIN
    \@preamble := \@preamble *

```

```

        case of \@lastchclass
          0 -> \hskip \arraycolsep \@arrayrule
          1 -> \hskip \doublerulesep \@arrayrule
          2 -> % impossible
          3 -> % impossible
          4 -> \@arrayrule
          5 -> \hskip \arraycolsep \@arrayrule
          6 -> \@arrayrule
      end case
END

\@classii ==
BEGIN
  \@preamble := \@preamble *
    case of \@lastchclass
      0 ->
      1 -> \hskip .5\arrayrulewidth
      2 -> % impossible
      else ->
    end case
END

\@classiii ==
BEGIN
  \@preamble := \@preamble *
    case of \@lastchclass
      0 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
      1 -> \@addamp \hskip \arraycolsep
      2 -> % impossible
      3 -> % impossible
      4 -> \@addamp
      5 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
      6 -> \@addamp \hskip \arraycolsep
    end case
END

\@arrayclassiv ==
BEGIN  \@preamble := \@preamble * $ \@nextchar$ END

\@tabclassiv == same as \@arrayclassv except without the $ ... $

\@classv ==
BEGIN
  \@preamble :=
    \@preamble * \@startpbox{\@nextchar}\ignorespaces\@sharp
                                \@endpbox
END

```

```

\@expast{S}:
Sets \reserved@a := S with all instances of *{N}{STRING}
replaced by N copies of STRING, where N > 0. An *
appearing inside braces is ignored, but *-expressions
inside STRING are expanded, so nested *-expressions are
handled properly.

\@expast{S} == BEGIN \@xexpast S *0x\@C END

\@xexpast S1 *{N}{S2} S3 \@C ==
BEGIN
    \reserved@a := S1
    \tempcpta := N
    if \tempcpta > 0
        then while \tempcpta > 0 do \reserved@a := \reserved@a S2
            \tempcpta := \tempcpta - 1 od
        \reserved@b == \@xexpast
    else \reserved@b == \@xexnoop
    fi
    \expandafter \reserved@b \reserved@a S3 \@C
END
End of historical LATEX 2.09 comments.

\@xexnoop
214 \def\@xexnoop #1\@C{}

\@expast
215 \def\@expast#1{\@xexpast #1*0x\@C}

\@xexpast
216 \def\@xexpast#1*#2#3#4\@C{%
217   \edef\reserved@a{\#1}%
218   \tempcpta#2\relax
219   \ifnum\tempcpta>\z@%
220     \whilenum\tempcpta>\z@\do
221       {\edef\reserved@a{\reserved@a#3}\advance\tempcpta \m@ne}%
222     \let\reserved@b\@xexpast
223   \else
224     \let\reserved@b\@xexnoop
225   \fi
226   \expandafter\reserved@b\reserved@a #4\@C}

\if@firstamp
\@addamp 227 \newif\if@firstamp
228 \def\@addamp{%
229   \if@firstamp
230     \firstampfalse
231   \else
232     \edef\@preamble{\@preamble &}%
233   \fi}

```

```

\@arrayacol
  \@tabacol 234 \def\@arrayacol{\edef\@preamble{\@preamble \hskip \arraycolsep}}
  \@campacol 235 \def\@tabacol{\edef\@preamble{\@preamble \hskip \tabcolsep}}
\@acolampacol 236 \def\@campacol{\@addamp \@acol}
  237 \def\@acolampacol{\@acol\@addamp\@acol}

\@mkpream
  238 \def\@mkpream#1{\@firstamptrue\@lastchclass6
  239   \let\@preamble\empty
  240   \let\protect\unexpandable\protect
  241   \let\sharp\relax
  242   \let\@startpbox\relax\let\@endpbox\relax
  243   \expandafter\@#1%
  244   \expandafter\@tfor \expandafter
  245     \nextchar \expandafter:\expandafter=\reserved@a\do
  246       {\@testpach\@nextchar
  247         \ifcase \chclass \@classz \or \@classi \or \@classii \or \@classiii
  248           \or \@classiv \or \@classv \fi\@lastchclass\chclass}%
  249   \ifcase \@lastchclass \@acol
  250     \or \or \@preamerr \one\or \@preamerr \tw@ \or \or \@acol \fi}

\@arrayclassz
  251 \def\@arrayclassz{\ifcase \@lastchclass \@acolampacol \or \@campacol \or
  252   \or \or \@addamp \or
  253   \@acolampacol \or \@firstampfalse \@acol \fi
  254 \edef\@preamble{\@preamble
  255   \ifcase \chnum
  256     \hfil$\relax\sharp$\hfil \or $\relax\sharp$\hfil
  257     \or \hfil$\relax\sharp$\fi} }

\@tabclassz RmS 91/08/14 inserted extra braces around entry for NFSS
  258 \def\@tabclassz{%
  259   \ifcase\@lastchclass
  260     \@acolampacol
  261   \or
  262     \@campacol
  263   \or
  264   \or
  265   \or
  266     \@addamp
  267   \or
  268     \@acolampacol
  269   \or
  270     \@firstampfalse\@acol
  271   \fi
  272 \edef\@preamble{%
  273   \@preamble%
  274   \ifcase\chnum
  275     \hfil
  276     \hskip1sp%
  277     \ignorespaces\sharp\unskip\hfil
  278   \or

```

```

279      \hskip1sp\ignorespaces\@sharp\unskip\hfil
280      \or
281      \hfil\hskip1sp\ignorespaces\@sharp\unskip
282      \fi}}}

\@classi
283 \def\@classi{%
284   \ifcase\@lastchclass
285     \@acol\@arrayrule
286   \or
287     \addtopreamble{\hskip \doublerulesep}\@arrayrule
288   \or
289   \or
290   \or
291     \@arrayrule
292   \or
293     \@acol\@arrayrule
294   \or
295     \@arrayrule
296   \fi}

\@classii
297 \def\@classii{%
298   \ifcase\@lastchclass
299   \or
300     \addtopreamble{\hskip .5\arrayrulewidth}%
301   \fi}

\@classiii
302 \def\@classiii{\ifcase\@lastchclass \@acol\ampacol \or
303   \@addamp\@acol \or
304   \or \or \@addamp \or
305   \@acol\ampacol \or \@ampacol \fi}

\@tabclassiv
306 \def\@tabclassiv{\addtopreamble\@nextchar}

\@arrayclassiv
307 \def\@arrayclassiv{\addtopreamble{$\@nextchar$}}

\@classv
308 \def\@classv{\addtopreamble{\startpbox{\@nextchar}\ignorespaces
309 \@sharp\endpbox}{}}

\@addtopreamble
310 \def\@addtopreamble#1{\edef\@preamble{\@preamble #1}{}}

\@chclass
\@lastchclass 311 \newcount\@chclass
\@chnum 312 \newcount\@lastchclass
313 \newcount\@chnum

```

```

\arraycolsep
\tabcolsep 314 \newdimen\arraycolsep
\arrayrulewidth 315 \newdimen\tabcolsep
\doublerulesep 316 \newdimen\arrayrulewidth
                317 \newdimen\doublerulesep

\arraystretch
            318 \def\arraystretch{1}      % Default value.

\@arstrutbox
\@arstrut 319 \newbox\@arstrutbox
            320 \def\@arstrut{%
                \relax\ifmmode\copy\@arstrutbox\else\unhcopy\@arstrutbox\fi}

\@arrayrule
            322 \def\@arrayrule{\@addtopreamble{\hskip -.5\arrayrulewidth
                \vrule \@width \arrayrulewidth\hskip -.5\arrayrulewidth}}
            323

\@testpatch
            324 \def\@testpatch#1{\@chclass \ifnum \lastchclass=\tw@ 4 \else
                \ifnum \lastchclass=3 5 \else
                    \z@ \if #1c\@chnum \z@ \else
                        \if #11\@chnum \one \else
                            \if #1r\@chnum \tw@ \else
                                \@chclass \if #1|\one \else
                                    \if #1@\tw@ \else
                                        \if #1p3 \else \z@ \@preamerr 0\fi
                                    \fi \fi \fi \fi \fi
                    \fi}
            325
            326
            327
            328
            329
            330
            331
            332
            333 \fi

\hline
            334 \def\hline{%
                \noalign{\ifnum0='}\fi\hrule \height \arrayrulewidth \futurelet
                \reserved@a\@xhline}

\@xhline
            337 \def\@xhline{\ifx\reserved@a\hline
                \vskip\doublerulesep
                Measure from the middle of the rules.
                \vskip-\arrayrulewidth
            \fi
            340
            341 \ifnum0='{\fi}

\vlne
            342 \def\vlne{\vrule \@width \arrayrulewidth}

\cline
\@cline The old LATEX2.09 implementation of \cline used up quite a lot of memory and
two precious count registers. This new (1995/09/14) implementation does not use
any count registers. It is coded in a way that depends heavily on the definition of
\multispan so that command has been moved here from the file ltpplain.dtx.
These counters are no longer declared.

\newcount\@cla
\newcount\@clb

```

```

343 \def\cline#1{\@cline#1\@nil}
344 \def\@cline#1-#2\@nil{%
345   \omit
346   Use the counter from \multispan.
347   \multicnt#1%
348   \advance\multispan\m@ne
349   \ifnum\multicnt=\@ne\@firstofone{\&\omit}\fi
350   \multicnt#2%
351   \advance\multicnt-#1%
352   \advance\multicnt\@ne
353   \advance\multispan\@ne
354   \noalign{\vskip-\arrayrulewidth}}
355 \mscount The \mscount counter is no longer declared, saving a csname and a register. It is
356 \multispan declared in compatibility mode.
357 \multicnt
358 \loop\ifnum\multicnt>\@ne \sp@n\repeat}
359 \def\sp@n{\span\omit\advance\multicnt\m@ne}
360 \def\@startpbox{\vtop\bgroup \setlength\hsize{#1}\@arrayparboxrestore}
361 \def\@endpbox{\@finalstrut\@arstrutbox\par\egroup\hfil}
362 \let\@startpbox=\@startpbox
363 \let\@endpbox=\@endpbox
364 
```

\@startpbox Helper macros for ‘p’ columns.
 \@endpbox \@startpbox{*width*} *text* \egroup is essentially \parbox{*width*}{*text*}
 \@endpbox is essentially \unskip \strut \par \egroup\hfil (Changed 14
 Jan 89) (changed again 1994/05/13)
 360 \def\@startpbox{\vtop\bgroup \setlength\hsize{#1}\@arrayparboxrestore}
 361 \def\@endpbox{\@finalstrut\@arstrutbox\par\egroup\hfil}
 14 Jan 89: Def of \@endpbox changed from
 \def\@endpbox{\par\vskip\dp\@arstrutbox\egroup\hfil}
 so vertical spacing works out right if the last line of a ‘p’ entry has a descender.

\@@startpbox
 \@@endpbox

File D

ltpictur.dtx

58 Picture Mode

Picture mode commands. In addition to the commands available in L^AT_EX2.09, This section adds the new \qbezier command for drawing curves.

\qbezier [N] (AX,AY) (BX,BY) (CX,CY) plots a quadratic Bezier curve from (AX,AY) to (CX,CY), with (BX,BY) as the third Bezier point, using $N + 1$ points equally spaced parametrically. If $N = 0$ (the default value), then a sufficient number of points are used to draw a connected curve—except that at most \qbeziermax + 1 points are drawn. A “point” is a square of side \@wholewidth.

\bezier In addition, to be compatible with the old **bezier** package, a variant of this command, \bezier, is defined, in which the first argument is not optional.

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

\unitlength	= value of dimension argument
\@wholewidth	= current line width
\@halfwidth	= half of current line width
\clinefnt	= font for drawing lines
\circlefnt	= font for drawing circles

\linethickness{DIM} : Sets the width of horizontal and vertical lines in a picture to DIM. Does not change width of slanted lines or circles. Width of all lines reset by \thinlines and \thicklines

```
\picture(XSIZE,YSIZE)(XORG,YORG)
BEGIN
  \picht := YSIZE * \unitlength
  box \picbox :=
    \hbox{ XSIZE * \unitlength
      {\hskip -XORG * \unitlength
        \lower YORG * \unitlength
        \hbox{
          \ignorespaces %% added 13 June 89
        }
      }
    } \hss }
  height of \picbox := \picht
  depth of \picbox := 0
  \mbox{\box\picbox} %% change 26 Aug 91
END

\endpicture ==
BEGIN
  \hss }
height of \picbox := \picht
depth of \picbox := 0
\mbox{\box\picbox} %% change 26 Aug 91
END

\put(X, Y){OBJ} ==
```

```

BEGIN
  \@killglue
  \raise Y * \unitlength \hb@xt@ 0pt { \hskip X * \unitlength
                                         OBJ \hss
}
  \ignorespaces
END

\multiput(X,Y)(DELX,DELY){N}{OBJ} ==
BEGIN
  \@killglue
  \multicnt := N
  \xdim := X * \unitlength
  \ydim := Y * \unitlength
  while \multicnt > 0
    do \raise \ydim \hb@xt@ 0pt { \hskip \xdim
                                         OBJ \hss }
      \multicnt := \multicnt - 1
      \xdim := \xdim + DELX * \unitlength
      \ydim := \ydim + DELY * \unitlength
    od
  \ignorespaces
END

\shortstack[POS]{TEXT} : Makes a \vbox containing TEXT stacked as
a one-column array, positioned l, r or c as indicated by POS.

```

End of historical L^AT_EX 2.09 comments.

The ‘2ekernel’ code ensures that a \usepackage{autopict} is essentially ignored if a ‘full’ format is being used that has picture mode already in the format.

```
1 <2ekernel>\expandafter\let\csname ver@autopict.sty\endcsname\fmtversion
```

```

\@wholewidth
\@halfwidth
  2 <*2ekernel>
  3 \newdimen\@wholewidth
  4 \newdimen\@halfwidth

\unitlength
  5 \newdimen\unitlength \unitlength =1pt

\@picbox
\@picht
  6 \newbox\@picbox
  7 \newdimen\@picht

\picture #1 should be white space.

\pictur@ #1 should be a ( (eating any white space before the bracket),
  8 \long\def\picture#1{\pictur@#1}
  9 \def\pictur@(#1){%
10   \@ifnextchar({\@picture(#1)}{\@picture(#1)(0,0)}}
```

```

\@picture
11 \def\@picture(#1,#2)(#3,#4){%
12   \picht#2\unitlength
13   \setbox\@picbox\hb@xt@#1\unitlength\bgroup
14   \hskip -#3\unitlength
15   \lower #4\unitlength\hbox\bgroup
16   \ignorespaces}

\endpicture
17 \def\endpicture{%
18   \egroup\hss\egroup
19   \ht\@picbox\@picht\dp\@picbox\z@
20   \mbox{\box\@picbox}}


In the definitions of \put and \multiput, \hskip was replaced by \kern just
in case arg #3 = “plus”. (Bug detected by Don Knuth. changed 20 Jul 87).

21 \long\def\put(#1,#2)#3{%
22   \killglue\raise#2\unitlength
23   \hb@xt@z@\kern#1\unitlength #3\hss}%
24   \ignorespaces}

\multiput #3 had better be a (.
25 \def\multiput(#1,#2)#3{%
26   \xdim #1\unitlength
27   \ydim #2\unitlength
28   \multiput{}}

\multiput
29 \long\def\@multiput(#1,#2)#3#4{%
30   \killglue\multicnt #3\relax
31   \whilenum \multicnt >z@\do
32   {\raise\ydim\hb@xt@z@\kern\xdim #4\hss}%
33   \advance\multicnt\m@ne
34   \advance\xdim#1\unitlength\advance\ydim#2\unitlength}%
35   \ignorespaces}

\@killglue
36 \def\@killglue{\unskip\whiledim \lastskip >z@\do{\unskip}}


\thinlines
\thicklines 37 \DeclareRobustCommand\thinlines{\let\olinefnt\tenln \let\circlefnt\tencirc
38   \wholewidth\fontdimen8\tenln \halfwidth .5\wholewidth}
39 \DeclareRobustCommand\thicklines{\let\olinefnt\tenlnw \let\circlefnt\tencircw
40   \wholewidth\fontdimen8\tenlnw \halfwidth .5\wholewidth}

\linethickness
41 \DeclareRobustCommand\linethickness[1]
42   {\wholewidth #1\relax \halfwidth .5\wholewidth}

\isshortstack
43 \def\shortstack{\ifnextchar[\shortstack[c]}}

```

```

\@ishortstack
44 \def\@shortstack[#1]{%
45   \leavevmode
46   \vbox\bggroup
47     \baselineskip-\p@\lineskip 3\p@
48     \let\mb@l\hss\let\mb@r\hss
49     \expandafter\let\csname mb@#1\endcsname\relax
50     \let\\@stackcr
51     \@ishortstack}

\@ishortstack
52 \def\@ishortstack#1{\ialign{\mb@l {##}\unskip\mb@r\cr #1\crcr}\egroup}

\@stackcr
\@ixstackcr
53 \def\@stackcr{\@ifstar\@ixstackcr\@ixstackcr}
54 \def\@ixstackcr{\@ifnextchar[\@istackcr{\cr\ignorespaces}{}

\@istackcr
55 \def\@istackcr[#1]{\cr\noalign{\vskip #1}\ignorespaces}

Historical LATEX 2.09 comments (not necessarily accurate any more):
\line(X,Y){LEN} ==
BEGIN
  \xarg := X
  \yarg := Y
  \linelen := LEN * \unitlength
  if \xarg = 0
    then \vline
    else if \yarg = 0
      then \hline
      else \sline
    if
  if
END

\sline ==
BEGIN
  if \xarg < 0
    then @negarg := T
        \xarg := -\xarg
        \yyarg := -\yarg
  else @negarg := F
        \yyarg := \yarg
  fi
  \tempcnta := |\yyarg|
  if \tempcnta > 6
    then error: 'LATEX ERROR: Illegal \line or \vector argument.'
        \tempcnta := 0
  fi

```

```

    \box\@linechar := \hbox{\@linefnt \@getlinechar(\@xarg,\@yyarg)
}
if \@yarg > 0 then \upordown = \raise
    \clnht := 0
else \upordown = \lower
    \clnht := height of \box\@linechar
fi
\clnwd := width of \box\@linechar
if @negarg
    then \hskip - width of \box\@linechar
        \reserved@a == \hskip - 2* width of box \@linechar
    else \reserved@a == \relax
fi
%% Put out integral number of line segments
while \clnwd < \linelen
    do \upordown \clnht \copy\@linechar
        \reserved@a
        \clnht := \clnht + ht of \box\@linechar
        \clnwd := \clnwd + width of \box\@linechar
    od

%% Put out last segment
\clnht := \clnht - height of \box\@linechar
\clnwd := \clnwd - width of \box\@linechar
\tempdima := \linelen - \clnwd
\tempdimb := \tempdima - width of \box\@linechar
if @negarg then \hskip -\tempdimb
    else \hskip \tempdimb
fi
\tempdima := 1000 * \tempdima
\tempcpta := \tempdima / width of \box\@linechar
\tempdima := (\tempcpta * ht of \box\@linechar)/1000
\clnht := \clnht + \tempdima
if \linelen < width of box\@linechar
    then \hskip width of box\@linechar
    else \hbox{\upordown \clnht \copy\@linechar}
fi
END

\chline ==
BEGIN
if \@xarg < 0 then \hskip -\linelen \fi
\hrule height \halfwidth depth \halfwidth width \linelen
if \@xarg < 0 then \hskip -\linelen \fi
END

\ovline == if \@yarg < 0 \downline else \upline fi

\getlinechar(X,Y) ==

```

```

BEGIN
  \@tempcnta := 8*X - 9
  if Y > 0
    then \@tempcnta := \@tempcnta + Y
    else \@tempcnta := \@tempcnta - Y + 64
  fi
  \char\@tempcnta
END

\vector(X,Y){LEN} ==
BEGIN
  \xarg := X
  \yarg := Y
  \clinenlen := LEN * \unitlength
  if \xarg = 0
    then \vvector
  else if \yarg = 0
    then \hvector
    else \svector
  if
  if
END

\hvector ==
BEGIN
  \hline
  {\@clinefnt if \xarg < 0 then \getlarrow(1,0)
   else \getrarrow(1,0)
  fi}
END

\vvector == if \yarg < 0 \downvector else \upvector fi

\svector ==
BEGIN
  \sline
  \tempcnta := |\yarg|
  if \tempcnta < 5
    then \hskip - width of \box\@linechar
        \upordown \clnht \hbox
        {\@clinefnt
         if @negarg then \getlarrow(\xarg,\yyarg)
                     else \getrarrow(\xarg,\yyarg)
        fi }
    else error: 'LATEX ERROR: Illegal \line or \vector argument.'
  fi
END

\getlarrow(X,Y) ==
BEGIN

```

```

if Y = 0
  then \@tempcnta := '33
  else \@tempcnta := 16 * X - 9
    \@tempcntb := 2 * Y
    if \@tempcntb > 0
      then \@tempcnta := \@tempcnta + \@tempcntb
      else \@tempcnta := \@tempcnta - \@tempcntb + 64
    fi
  fi
\char\@tempcnta
END

\@getrarrow(X,Y) ==
BEGIN
  \@tempcntb := |Y|
  case of \@tempcntb
    0 : \@tempcnta := '55
    1 : if X < 3
      then \@tempcnta := 24*X - 6
      else if X = 3
        then \@tempcnta := 49
        else \@tempcnta := 58 fi
      fi
    2 : if X < 3
      then \@tempcnta := 24*X - 3
      else \@tempcnta := 51      % X must = 3
      fi
    3 : \@tempcnta := 16*X - 2
    4 : \@tempcnta := 16*X + 7
  endcase
  if Y < 0
    then \@tempcnta := \@tempcnta + 64
  fi
\char\@tempcnta
END
End of historical LATEX 2.09 comments.

```

```

\if@negarg
  56 \newif\if@negarg

  \line
  57 \def\line{\#1,\#2)\#3{\@xarg #1\relax \@yarg #2\relax
  58   \@linelen #3\unitlength
  59   \ifdim\@linelen<\z@\@badlinearg\else
  60     \ifnum\@xarg =\z@\@vline
  61       \else \ifnum\@yarg =\z@\@hline \else \@sline\fi
  62     \fi
  63   \fi}

```

```

\@sline
64 \def\@sline{%
65   \ifnum\@xarg<\z@ \negargtrue \xarg -\xarg \yyarg -\yarg
66   \else \negargfalse \yyarg \yarg \fi
67 \ifnum \yyarg >\z@ \tempcpta\yyarg \else \tempcpta -\yyarg \fi
68 \ifnum\tempcpta>6 \badlinearg\tempcpta\z@ \fi
69 \ifnum\@xarg>6 \badlinearg\@xarg \one \fi
70 \setbox\@linechar\hbox{\clinefnt\getlinechar(\@xarg,\@yyarg)}%

```

If we have something like `\line(5,5){30}` the `\@linechar` will not contain a char and later on we will end in an infinite loop. So we check the width of the box and put in something as an emergency fix if necessary.

```

71 \ifdim\wd\@linechar=\z@
72   \setbox\@linechar\hbox{.}%
73   \badlinearg
74 \fi
75 \ifnum \yyarg >\z@ \let\upordown\raise \clnht\z@
76   \else\let\upordown\lower \clnht \ht\@linechar\fi
77 \clnwd \wd\@linechar
78 \if@negarg
79   \hskip -\wd\@linechar \def\reserved@a{\hskip -2\wd\@linechar}%
80 \else
81   \let\reserved@a\relax
82 \fi
83 @whiledim \clnwd <\linelen \do
84   {\upordown\clnht\copy\@linechar
85   \reserved@a
86   \advance\clnht \ht\@linechar
87   \advance\clnwd \wd\@linechar}%
88 \advance\clnht -\ht\@linechar
89 \advance\clnwd -\wd\@linechar
90 \tempdima\linelen\advance\tempdima -\clnwd
91 \tempdimb\tempdima\advance\tempdimb -\wd\@linechar
92 \if@negarg \hskip -\tempdimb \else \hskip \tempdimb \fi
93 \multiply\tempdima \cm
94 \tempcpta \tempdima
95 \tempdima \wd\@linechar \divide\tempcpta \tempdima
96 \tempdima \ht\@linechar \multiply\tempdima \tempcpta
97 \divide\tempdima \cm
98 \advance\clnht \tempdima
99 \ifdim \linelen <\wd\@linechar
100   \hskip \wd\@linechar

```

Warn if line gets so short that it can't be printed. But don't warn if it is exactly zero since that was probably deliberate (e.g., to get a vector head only).

```

101 \ifdim \linelen = \z@
102 \else
103   \picture@warn
104 \fi
105 \else\upordown\clnht\copy\@linechar\fi}

```

```

\@hline
106 \def\@hline{\ifnum \@xarg <\z@ \hskip -\linelen \fi
107 \vrule \height \halfwidth \depth \halfwidth \width \linelen
108 \ifnum \@xarg <\z@ \hskip -\linelen \fi}

```

```

\@getlinechar
109 \def\@getlinechar(#1,#2){\@tempcnta#1\relax\multiply\@tempcnta 8%
110   \advance\@tempcnta -9\ifnum #2>\z@ \advance\@tempcnta #2\relax\else
111   \advance\@tempcnta -#2\relax\advance\@tempcnta 64 \fi
112   \char\@tempcnta}

\vector
113 \def\vector(#1,#2)#3{\@xarg #1\relax \@yarg #2\relax
114   \@tempcnta \ifnum\@xarg<\z@ -\@xarg\else\@xarg\fi
115   \ifnum\@tempcnta<5\relax
116   \@linelen #3\unitlength
117   \ifdim\@linelen<\z@\@badlinearg\else
118     \ifnum\@xarg =\z@ \@vvector
119       \else \ifnum\@yarg =\z@ \@hvector \else \@svector\fi
120     \fi
121   \fi
122   \else\@badlinearg\fi}

\@hvector
123 \def\@hvector{\@hline\hb@xt@{\z@}{\@linefnt
124 \ifnum\@xarg <\z@ \@getlarrow(1,0)\hss\else
125   \hss\@getrarrow(1,0)\fi\fi}

\@vvector
126 \def\@vvector{\ifnum\@yarg <\z@ \@downvector \else \@upvector\fi}

\@svector
127 \def\@svector{\@sline
128   \@tempcnta\@yarg \ifnum\@tempcnta <\z@ \@tempcnta -\@tempcnta\fi
129   \ifnum\@tempcnta <5%
130     \hskip -\wd\@linechar
131     \@upordown\@clnht \hbox{\@linefnt \if@negarg
132       \@getlarrow(\@xarg,\@yyarg)\else \@getrarrow(\@xarg,\@yyarg)\fi\%
133     \else\@badlinearg\fi\fi}

\@getlarrow
134 \def\@getlarrow(#1,#2){\ifnum #2=\z@ \@tempcnta 27 \% '33
135   \else
136   \@tempcnta #1\relax\multiply\@tempcnta \sixt@on
137   \advance\@tempcnta -9 \@tempcntb #2\relax\multiply\@tempcntb \tw@
138   \ifnum\@tempcntb >\z@ \advance\@tempcnta \@tempcntb
139   \else\advance\@tempcnta -\@tempcntb\advance\@tempcnta 64
140   \fi\fi\char\@tempcnta}

\@getrarrow
141 \def\@getrarrow(#1,#2){\@tempcntb #2\relax
142 \ifnum\@tempcntb <\z@ \@tempcntb -\@tempcntb\relax\fi
143 \ifcase\@tempcntb\relax\@tempcnta 45 \% '55
144 \or
145 \ifnum #1<\thr@@ \@tempcnta #1\relax\multiply\@tempcnta
146 24\advance\@tempcnta -6 \else \ifnum #1=\thr@@ \@tempcnta 49
147 \else\@tempcnta 58 \fi\fi\or

```

```

148 \ifnum #1<\thr@@ \@tempcnta=#1\relax\multiply\@tempcnta
149 24\advance\@tempcnta -\thr@@ \else \@tempcnta 51 \fi\or
150 \@tempcnta #1\relax\multiply\@tempcnta
151 \sixt@@n \advance\@tempcnta -\tw@ \else
152 \@tempcnta #1\relax\multiply\@tempcnta
153 \sixt@@n \advance\@tempcnta 7 \fi\ifnum #2<\z@ \advance\@tempcnta 64 \fi
154 \char\@tempcnta}

\@vline
155 \def\@vline{\ifnum \yarg <\z@ \@downline \else \@upline\fi}

\@upline
156 \def\@upline{%
157   \hb@xt@\z@{\hskip -\@halfwidth \vrule \@width \@wholewidth
158     \@height \@linelen \@depth \z@\hss}}
\@downline
159 \def\@downline{%
160   \hb@xt@\z@{\hskip -\@halfwidth \vrule \@width \@wholewidth
161     \@height \z@ \@depth \@linelen \hss}}
\@upvector
162 \def\@upvector{\@upline\setbox\@tempboxa\hbox{\@linefnt\char 54}%
163   \raise \@linelen \hb@xt@\z@{\lower \ht\@tempboxa\box\@tempboxa\hss}}
\@downvector
164 \def\@downvector{\@downline\lower \@linelen
165   \hb@xt@\z@{\@linefnt\char 63 \% '77
166   \hss}}

```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```

\dashbox{D}(X,Y) ==
BEGIN
leave vertical mode
\hb@xt@ 0pt {
  \baselineskip := 0pt
  \lineskip := 0pt
%% HORIZONTAL DASHES
  \dashdim := X * \unitlength
  \dashcnt := \dashdim + 200 % to prevent roundoff error
  \dashdim := D * \unitlength
  \dashcnt := \dashcnt / \dashdim
  if \dashcnt is odd
    then \dashdim := 0pt
    \dashcnt := (\dashcnt + 1) / 2
  else \dashdim := \dashdim / 2
    \dashcnt := \dashcnt / 2 - 1
  \box\@dashbox := \hbox{\vrule height \@halfwidth
    depth \@halfwidth width \dashdim}
  \put(0,0){\copy\@dashbox}
  \put(0,Y){\copy\@dashbox}

```

```

    \put(X,0){\hskip -\@dashdim\copy\@dashbox}
    \put(X,Y){\hskip -\@dashdim\box\@dashbox}
    \@dashdim := 3 * \@dashdim
fi
\box\@dashbox := \hbox{\vrule height \@halfwidth
                     depth \@halfwidth width D * \unitlength
                     \hskip D * \unitlength}

\@tempcnta := 0
\put(0,0){\hskip \@dashdim
           while \@tempcnta < \@dascnt
             do \copy\@dashbox
                 \@tempcnta := \@tempcnta + 1
             od
         }
\@tempcnta := 0
\put(0,Y){\hskip \@dashdim
           while \@tempcnta < \@dascnt
             do \copy\@dashbox
                 \@tempcnta := \@tempcnta + 1
             od
         }

%% vertical dashes
\@dashdim := Y * \unitlength
\@dashcnt := \@dashdim + 200 % to prevent roundoff error
\@dashdim := D * \unitlength
\@dashcnt := \@dashcnt / \@dashdim
if \@dashcnt is odd
  then \@dashdim := 0pt
      \@dashcnt := (\@dashcnt + 1) / 2
  else \@dashdim := \@dashdim / 2
      \@dashcnt := \@dashcnt / 2 - 1
\box\@dashbox := \hbox{\hskip -\@halfwidth
                      \vrule width \@wholewidth
                      height \@dashdim }

\put(0,0){\copy\@dashbox}
\put(X,0){\copy\@dashbox}
\put(0,Y){\lower\@dashdim\copy\@dashbox}
\put(X,Y){\lower\@dashdim\copy\@dashbox}
\@dashdim := 3 * \@dashdim
fi
\box\@dashbox := \hbox{\vrule width \@wholewidth
                      height D * \unitlength } }

\@tempcnta := 0
\put(0,0){\hskip -\halfwidth
           \vbox{while \@tempcnta < \@dashcnt
                 do \vskip D*\unitlength
                     \copy\@dashbox
                     \@tempcnta := \@tempcnta + 1
                 od
         }

```

```

        \vskip \@dashdim
    }
}
\@tempcnta := 0
put(X,0){\hskip -\halfwidth
    \vbox{while \@tempcnta < \@dashcnt
        do \vskip D*\unitlength
            \copy\dashbox
            \@tempcnta := \@tempcnta + 1
        od
        \vskip \@dashdim
    }
}
}      % END DASHES

\cimakepicbox(X,Y)
END
End of historical LATEX 2.09 comments.

\dashbox
167 \def\dashbox#1(#2,#3){\leavemode\hb@xt@z@{\baselineskip \z@skip
168 \lineskip \z@skip
169 \@dashdim #2\unitlength
170 \@dashcnt \@dashdim \advance\@dashcnt 200
171 \@dashdim #1\unitlength\divide\@dashcnt \@dashdim
172 \ifodd\@dashcnt \@dashdim \z@
173 \advance\@dashcnt \one \divide\@dashcnt \tw@
174 \else \divide\@dashdim \tw@ \divide\@dashcnt \tw@
175 \advance\@dashcnt \m@ne
176 \setbox\dashbox \hbox{\vrule \height \halfwidth \depth \halfwidth
177 \width \dashdim}\put(0,0){\copy\dashbox}%
178 \put(0,#3){\copy\dashbox}%
179 \put(#2,0){\hskip-\dashdim\copy\dashbox}%
180 \put(#2,#3){\hskip-\dashdim\box\dashbox}%
181 \multiply\dashdim \thr@@
182 \fi
183 \setbox\dashbox \hbox{\vrule \height \halfwidth \depth \halfwidth
184 \width #1\unitlength\hskip #1\unitlength}\@tempcnta\z@
185 \put(0,0){\hskip\dashdim \whilenum \@tempcnta <\@dashcnt
186 \do{\copy\dashbox\advance\@tempcnta \one }{\@tempcnta\z@
187 \put(0,#3){\hskip\dashdim \whilenum \@tempcnta <\@dashcnt
188 \do{\copy\dashbox\advance\@tempcnta \one }{%
189 \dashdim #3\unitlength
190 \@dashcnt \@dashdim \advance\@dashcnt 200
191 \@dashdim #1\unitlength\divide\@dashcnt \@dashdim
192 \ifodd\@dashcnt \@dashdim \z@
193 \advance\@dashcnt \one \divide\@dashcnt \tw@
194 \else
195 \divide\@dashdim \tw@ \divide\@dashcnt \tw@
196 \advance\@dashcnt \m@ne
197 \setbox\dashbox \hbox{\hskip -\halfwidth
198 \vrule \width \wholewidth
199 \height \dashdim}\put(0,0){\copy\dashbox}%

```

```

200 \put(#2,0){\copy\@dashbox}%
201 \put(0,#3){\lower\@dashdim\copy\@dashbox}%
202 \put(#2,#3){\lower\@dashdim\copy\@dashbox}%
203 \multiply\@dashdim \thr@@
204 \fi
205 \setbox\@dashbox\hbox{\vrule \@width \wholewidth
206 \@height #1\unitlength}\@tempcnta\z@
207 \put(0,0){\hskip -\@halfwidth \vbox{\@whilenum \@tempcnta <\@dashcnt
208 \do{\vskip #1\unitlength\copy\@dashbox\advance\@tempcnta \one }%
209 \vskip\@dashdim}}\@tempcnta\z@
210 \put(#2,0){\hskip -\@halfwidth \vbox{\@whilenum \@tempcnta<\@dashcnt
211 \do{\vskip #1\unitlength\copy\@dashbox\advance\@tempcnta \one }%
212 \vskip\@dashdim}}\@makepicbox(#2,#3)}

```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

CIRCLES AND OVALS

USER COMMANDS:

\circle{D} : Produces the circle with the diameter as close as possible to D * \unitlength. \put(X,Y){\circle{D}} puts the circle with its center at (X,Y).

\oval(X,Y) : Makes an oval as round as possible that fits in the rectangle of width X * \unitlength and height Y * \unitlength. The reference point is the center.

\oval(X,Y)[POS] : Save as \oval(X,Y) except it draws only the half or quadrant of the oval indicated by POS. E.G., \oval(X,Y)[t] draws just the top half and \oval(X,Y)[br] draws just the bottom right quadrant. In all cases, the reference point is the same as the unqualified \oval(X,Y) command.

\@ovvert {DELTA1} {DELTA2} : Makes a vbox containing either the left side or the right side of the oval being constructed. The baseline will coincide with the outside bottom edge of the oval; the left side of the box will coincide with the left edge of the vertical rule. The width of the box will be \@tempdima. DELTA1 and DELTA2 are added to the character number in \@tempcnta to get the characters for the top and bottom quarter circle pieces.

\@ovhorz : Makes an hbox containing the straight rule for either the top or the bottom of the oval being constructed. The baseline will coincide with bottom edge of the rule; the left side of the box will coincide with the left side of the oval. The width of the box will be \@ovxx.

\@getcirc {DIAM} : Sets \@tempcnta to the character number of the top-right quarter circle with the largest

diameter less than or equal to DIAM.
 Sets `\@tempboxa` to an hbox containing that character.
 Sets `\@tempdima` to `\wd \@tempboxa`, which is the distance
 from the circle's left outside edge to its right
 inside edge.
 (These characters are like those described in the
 TeXbook, pp. 389-90.)

```

\@getcirc {DIAM} ==
BEGIN
  \@tempcnta      := integer coercion of (DIAM + 2pt)
                  + 2pt added 1 Nov 88
  \@tempcnta      := \@tempcnta / integer coercion of 4pt
  if \@tempcnta > 10
    then \@tempcnta := 10 fi
  if \@tempcnta > 0
    then \@tempcnta := \@tempcnta-1
    else LaTeX Warning: Oval too small.
  fi
  \@tempcnta      := 4 * \@tempcnta
  \@tempboxa       := \hbox{\@circlefnt \char \@tempcnta}
  \@tempdima       := \wd \@tempboxa
END

\@put{X}{Y}{OBJ} ==
BEGIN
  \raise Y \hb@xt@ 0pt{\hskip X OBJ \hss}
END

\@oval(X,Y)[POS] ==
BEGIN
  \begingroup
  \boxmaxdepth := \maxdimen
  @ovt := @ovb := @ovl := @ovr := true
  for all E in POS
    do @ovE := false od
    \@ovxx      := X * \unitlength
    \@ovyy      := Y * \unitlength
    \@tempdimb := min(\@ovxx,\@ovyy)
    \@getcirc{\@tempdimb-2pt} %% "-2pt" added 7 Dec 89
    \@ovro      := \ht \@tempboxa
    \@ovri      := \dp \@tempboxa
    \@ovdx      := \@ovxx - \@tempdima
    \@ovdx      := \@ovdx/2
    \@ovdy      := \@ovyy - \@tempdima
    \@ovdy      := \@ovyy/2
    \@circlefnt
    \@tempboxa :=
      \hbox{
        if @ovr

```

```

        then \@covvert{3}{2} \kern -\@tempdima
    fi
    if @ovl
        then \kern \@ovxx \@covvert{0}{1} \kern
-\@tempdima
                \kern -\@ovxx
            fi
            if @ovt
                then \@ovhorz \kern -\@ovxx
            fi
            if @ovb
                then \raise \@ovyy \@ovhorz
            fi
        }
    \@covdx := \@covdx + \@ovro
    \@covdy := \@covdy + \@ovro
    \ht\@tempboxa := \dp\@tempboxa := 0
    \put{-\@covdx}{-\@covdy}{\box\@tempboxa}
\endgroup
END

\@covvert {DELTA1} {DELTA2} ==
BEGIN
    \vbox to \@ovyy {
        if @ovb
            then \@tempcntb := \@tempcnta + DELTA1
            \kern -\@ovro
            \hbox { \char \@tempcntb }
            \nointerlineskip
        else \kern \@ovri \kern \@covdy
        fi
        \leaders \vrule width \@wholewidth \vfil
        \nointerlineskip
        if @ovt
            then \@tempcntb := \@tempcnta + DELTA2
            \hbox { \char \@tempcntb }
        else \kern \@covdy \kern \@ovro
        fi
    }
END

\@ovhorz ==
BEGIN
    \hb@xt@ \@ovxx{
        \kern \@ovro
        if @ovr
            then
            else \kern \@covdx
        fi
        \leaders \hrule height \@wholewidth \hfil

```

```

        if @ovl
            then
                else \kern \@ovdx
            fi
            \kern \@ovri
        }
    END

\circle{DIAM} ==
BEGIN
\begin{group}
\boxmaxdepth := maxdimen
\@tempdimb := DIAM *\unitlength
if \@tempdimb > 15.5pt
    then \@getcirc{\@tempdimb}
        \ovro := \ht \tempboxa
        \tempboxa := \hbox{
            \circlefnt
            \tempcpta := \tempcpta + 2
            \char \tempcpta
            \tempcpta := \tempcpta - 1
            \char \tempcpta
            \kern -2\tempdima
            \tempcpta := \tempcpta + 2
            \raise \tempdima \hbox { \char \tempcpta }
            \raise \tempdima \box\tempboxa
        }
        \ht\tempboxa := \dp\tempboxa := 0
        \put{-\ovro}{-\ovro}{\tempboxa}
    else
        \circc{\@tempdimb}{96}
    fi
\endgroup
END

\circle*{DIAM} == \dot{DIAM} ==
@\circc{DIAM*\unitlength}{112}

@\circc{DIAM}{CHAR} ==
BEGIN
\tempcpta := integer coercion of (DIAM + .5pt)/1pt.
if \tempcpta > 15 then \tempcpta := 15 fi
if \tempcpta > 1 then \tempcpta := \tempcpta - 1 fi
\tempcpta := \tempcpta + CHAR
\circlefnt
\char \tempcpta
END

```

End of historical L^AT_EX 2.09 comments.

```

\if@ovt If producing the Top Bottom Left or Right of an oval.
\if@ovb 213 \newif\if@ovt
\if@ovl 214 \newif\if@ovb
\if@ovr 215 \newif\if@ovl
216 \newif\if@ovr

\@ovxx
\@ovyy 217 \newdimen\@ovxx
\@ovdx 218 \newdimen\@ovyy
\@ovdy 219 \newdimen\@ovdx
\@ovro 220 \newdimen\@ovdy
\@ovri 221 \newdimen\@ovro
222 \newdimen\@ovri

\advance\@tempdima 2pt\relax added 1 Nov 88 to fix bug in which size of
drawn circle not monotonic function of argument of \circle, caused by different
rounding for dimensions of large and small circles.

\@getcirc
223 \def\@getcirc#1{\@tempdima #1\relax \advance\@tempdima 2\p@
224   \tempcnta\@tempdima
225   \tempdima 4\p@ \divide\tempcnta\@tempdima
226   \ifnum \tempcnta >10\relax
227     \picture@warn
228     \tempcnta 10\relax
229   \fi
230   \ifnum \tempcnta >\z@ \advance\tempcnta\m@ne
Warn if requirements for oval or circle can't be met.
231   \else \picture@warn \fi
232   \multiply\tempcnta 4\relax
233   \setbox\tempboxa \hbox{\circlefont
234   \char\tempcnta}\@tempdima \wd\tempboxa}

\picture@warn Generic warning for lines, vectors (used in \sline) and oval or circle (used in
\@getcirc) are not available at right size.
235 \def\picture@warn{\@latex@warning{%
236   \string\oval, \string\circle, or \string\line\space
237   size unavailable}}

```

```

\@put
238 \def\@put#1#2#3{\raise #2\hb@xt@z@\hskip #1#3\hss}

\oval
239 \def\oval(#1,#2){\ifnextchar[{\oval(#1,#2)}{\oval(#1,#2)[]}}

240 </2ekernel>
241 <texrelease>\IncludeInRelease{2016/03/31}%
242 <texrelease>           {\@ovhlinetrue}%
243 <texrelease>           {Avoid almost zero length leaders}%
244 <2ekernel | texrelease>

\if@ovvline Tests whether horizontal or vertical lines are needed.
\if@ovhline 245 \newif\if@ovvline \ovvlinetrue
246 \newif\if@ovhline \ovhlinetrue

```

```

\@oval
247 \def\@oval(#1,#2)[#3]{\begingroup\boxmaxdepth \maxdimen
248   \ovttrue \ovbtrue \ovltrue \ovrtrue
249   \ovvlinefalse \ovhlinefalse
250   \tfor\reserved@a :=#3\do{\csname cov\reserved@a false\endcsname}%
251   \ovxx #1\unitlength
252   \ovyy #2\unitlength
253   \tempdimb \ifdim \ovyy >\ovxx \ovxx \ovvlinetrue
254   \else \ovyy \ifdim \ovyy =\ovxx \else \ovhlinetrue \fi\fi
255   \advance \tempdimb -2\p@
256   \getcirc \tempdimb
257   \ovro \ht\tempboxa \ovri \dp\tempboxa
258   \ovdx\ovxx \advance\ovdx -\tempdima \divide\ovdx \tw@
259   \ovdy\ovyy \advance\ovdy -\tempdima \divide\ovdy \tw@
260   \ifdim \ovdx >\z@ \ovhlinetrue \fi
261   \ifdim \ovdy >\z@ \ovvlinetrue \fi
262   \circlefont \setbox\tempboxa
263   \hbox{\if@vr \ovvert32\kern -\tempdima \fi
264   \if@vl \kern \ovxx \ovvert01\kern -\tempdima \kern -\ovxx \fi
265   \if@vt \ovhorz \kern -\ovxx \fi
266   \if@vb \raise \ovyy \ovhorz \fi}\advance\ovdx\ovro
267   \advance\ovdy\ovro \ht\tempboxa\z@ \dp\tempboxa\z@
268   \put{-\ovdx}{-\ovdy}{\box\tempboxa}%
269 \endgroup}

\@ovvert
270 \def\@ovvert#1#2{\vbox to\ovyy{%
271   \if@vb \tempcntb \tempcnta \advance \tempcntb #1\relax
272   \kern -\ovro \hbox{\char \tempcntb}\nointerlineskip
273   \else \kern \ovri \kern \ovdy \fi
274   \if@ovvline \leaders\vrule \width \wholewidth \fi
275   \vfil \nointerlineskip
276   \if@vt \tempcntb \tempcnta \advance \tempcntb #2\relax
277   \hbox{\char \tempcntb}%
278   \else \kern \ovdy \kern \ovro \fi}}
279 \def\@ovhorz{\hb@xt@\ovxx{\kern \ovro
280   \if@vr \else \kern \ovdx \fi
281   \if@ovhline \leaders\hrule \height \wholewidth \fi
282   \hfil
283   \if@vl \else \kern \ovdx \fi
284   \kern \ovri}%
285 
286 \EndIncludeInRelease
287 \IncludeInRelease{0000/00/00}%
288 \IncludeInRelease{}{\ovhlinetrue}%

```

```

289 <latexrelease> {Avoid almost zero length leaders}%
290 <latexrelease>\let\if@ovvline\@undefined
291 <latexrelease>\let\if@ovhline\@undefined
292 <latexrelease>\def\@oval(#1,#2)[#3]{\begin{group}\boxmaxdepth \maxdimen
293 <latexrelease> \@ovttrue \@ovbtrue \@ovltrue \@ovrtrue
294 <latexrelease> \@tfor\reserved@a :=#3\do
295 <latexrelease> \csname \@ov\reserved@a false\endcsname}%
296 <latexrelease> \@ovxx #1\unitlength
297 <latexrelease> \@ovyy #2\unitlength
298 <latexrelease> \tempdimb \ifdim \@ovyy >\@ovxx \@ovxx\else \@ovyy \fi
299 <latexrelease> \advance \tempdimb -2\p@
300 <latexrelease> \getcirc \tempdimb
301 <latexrelease> \ovro \ht\tempboxa \ovri \dp\tempboxa
302 <latexrelease> \ovdx\@ovxx \advance \ovdx -\tempdima \divide \ovdx \tw@
303 <latexrelease> \ovdy\@ovyy \advance \ovdy -\tempdima \divide \ovdy \tw@
304 <latexrelease> \circlefnt \setbox\tempboxa
305 <latexrelease> \hbox{\if@ovr \ovvert32\kern -\tempdima \fi
306 <latexrelease> \if@ovl
307 <latexrelease> \kern \@ovxx \ovvert01\kern -\tempdima \kern -\@ovxx
308 <latexrelease> \fi
309 <latexrelease> \if@ovt \ovhorz \kern -\@ovxx \fi
310 <latexrelease> \if@ovb \raise \@ovyy \ovhorz \fi\advance \ovdx\ovro
311 <latexrelease> \advance \ovdy\ovro \ht\tempboxa\z@\dp\tempboxa\z@
312 <latexrelease> \put{-\ovdx}{-\ovdy}{\box\tempboxa}%
313 <latexrelease> \endgroup
314 <latexrelease>\def\@ovvert#1#2{\vbox to\@ovyy{%
315 <latexrelease> \if@ovb \tempcntb \tempcnta \advance \tempcntb #1\relax
316 <latexrelease> \kern -\@ovro \hbox{\char \tempcntb}\nointerlineskip
317 <latexrelease> \else \kern \ovri \kern \ovdy \fi
318 <latexrelease> \leaders\vrule \width \wholewidth\vfil \nointerlineskip
319 <latexrelease> \if@ovt \tempcntb \tempcnta \advance \tempcntb #2\relax
320 <latexrelease> \hbox{\char \tempcntb}%
321 <latexrelease> \else \kern \ovdy \kern \ovro \fi}
322 <latexrelease>\def\ovhorz{\hb@xt@\@ovxx{\kern \ovro
323 <latexrelease> \if@ovr \else \kern \ovdx \fi
324 <latexrelease> \leaders\hrule \height \wholewidth\hfil
325 <latexrelease> \if@ovl \else \kern \ovdx \fi
326 <latexrelease> \kern \ovri}%
327 <latexrelease>\EndIncludeInRelease
328 {*2ekernel}

\circle
329 \def\circle{\inmatherr\circle\ifstar\dot\circle}

\@circle
330 \def\@circle#1{%
331   \begin{group}\boxmaxdepth \maxdimen \tempdimb #1\unitlength
332   \ifdim \tempdimb >15.5\p@ \getcirc\tempdimb
333   \ovro\ht\tempboxa
334   \setbox\tempboxa\hbox{\circlefnt
335   \advance\tempcnta\tw@\char \tempcnta
336   \advance\tempcnta\m@ne \char \tempcnta \kern -2\tempdima
337   \advance\tempcnta\tw@
338   \raise \tempdima \hbox{\char \tempcnta}\raise \tempdima

```

```

339      \box\@tempboxa}\ht\@tempboxa\z@ \dp\@tempboxa\z@
340      \put{-\@ovro}{-\@ovro}{\box\@tempboxa}%
341      \else \circ\@tempdimb{96}\fi\endgroup}

\@dot Internal form of \circle*.
342 \def\@dot#1{\@tempdimb #1\unitlength \circ\@tempdimb{112}\fi

\@circ
343 \def\@circ#1#2{\@tempdima #1\relax \advance\@tempdima .5\p@
344   \@tempcnta\@tempdima \@tempdima \p@
345   \divide\@tempcnta\@tempdima
346   \ifnum\@tempcnta >15\relax \@tempcnta 15\relax \fi
347   \ifnum \@tempcnta >\z@ \advance\@tempcnta\m@ne\fi
348   \advance\@tempcnta #2\relax
349   \circlefnt \char\@tempcnta}

\@xarg Counters used for manipulating the ‘slope’ arguments.
\@yarg 350 \newcount\@xarg
\@yyarg 351 \newcount\@yarg
352 \newcount\@yyarg

\@multicnt Counter used in \multiput, and also \multicolumn.
353 \newcount\@multicnt

\@xdim Length registers.
\ydim 354 \newdimen\@xdim
355 \newdimen\@ydim

\@linechar Box for holding a line segment character, for sloping lines.
356 \newbox\@linechar

\@linelen Length of the line currently being built.
357 \newdimen\@linelen

\@clnwd Height and width of current line segment.
\@clnht 358 \newdimen\@clnwd
359 \newdimen\@clnht

\@dashdim \dashbox internal registers.
\@dashbox 360 \newdimen\@dashdim
\@dashcnt 361 \newbox\@dashbox
362 \newcount\@dashcnt

Initialization: “\thinlines”
363 \let\@linefnt\tenln
364 \let\@circlefnt\tencirc
365 \wholewidth\fontdimen8\tenln
366 \halfwidth .5\wholewidth

```

58.1 Curves

The new `\qbezier` command, based on the old `\bezier` defined in `bezier.sty`.
Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```

\qbezier[N] == \bezier{N}

\bezier{N}(AX,AY)(BX,BY)(CX,CY) ==
BEGIN
  IF N = 0
    THEN \xdima := |BX - AX|
          \xb := |CX - BX|
          \xa := Max(\xa, \xb)
          \ya := |BY - AY|
          \yb := |CY - BY|
          \ya := Max(\ya, \yb)
          @sc := Max(\xa, \ya)
          %% The coefficient .5 below is the degree of overlap of
          %% successive points, where 1 is no overlap and 0 is
          %% complete overlap. A coefficient of C multiplies
          %% the number of points plotted by 1/C.
          %%
          \xa := .5 * \halfwidth
          @sc := @sc / \halfwidth
          @sc := Max(@sc, qbeziermax)
  ELSE @sc := N
  @scp := @sc+1
  \xb := 2 * (BX - AX) * \unitlength
  \xa := ((CX-AX)*\unitlength - \xb)/@sc
  \yb := 2 * (BY - AY) * \unitlength
  \ya := ((CY-AY)*\unitlength - \yb)/@sc
  \pictdot := square rule of width \wholewidth
  \count@ := 0
  WHILE \count@ < @scp
    DO  \xdim := ((\count@\xa + @xb) / @sc) * \count@
        \ydim := ((\count@\ya + @yb) / @sc) * \count@
        plot pt with relative coords (\xdim,\ydim)
        \count@ := \count@+1
  OD

```

End of historical L^AT_EX 2.09 comments.

`\qbeziermax` The maximum number of points to plot.
367 `\def\qbeziermax{500}`

In the code below, to save registers `\a...` are not used. Instead other registers are reused.

```

\newcounter{@sc} -> \c@multicnt
\newcounter{@scp} -> \@tempcnta
\newdimen\xxa -> \ovxx

```

```

\newdimen\@xb -> \@ovdx
\newdimen\@ya -> \@ovyy
\newdimen\@yb -> \@ovdy
\newsavebox{\@pictdot} -> \@tempboxa

\qbezier Main user-level command to plot quadratic bezier curves. #2 should be .
368 \newcommand\qbezier[2][0]{\bezier{#1}{#2} }

\bezier Form of \bezier compatible with 2.09 bezier.sty, but modified to ignore spaces
between its arguments. #2 should be white space, and #4 should be .
369 \def\bezier#1#2(#3){\@bezier#1(#3) #4({\@bezier#1} (#3) ()}

\@bezier
370 \def\@bezier#1(#2,#3)(#4,#5)(#6,#7){%
371   \ifnum #1=\z@%
372     \@ovxx #4\unitlength%
373     \advance\@ovxx -#2\unitlength%
374     \ifdim \@ovxx<\z@ \@ovxx -\@ovxx \fi%
375     \@ovdx #6\unitlength%
376     \advance\@ovdx -#4\unitlength%
377     \ifdim \@ovdx<\z@ \@ovdx -\@ovdx \fi%
378     \ifdim \@ovxx<\@ovdx \@ovxx \@ovdx \fi%
379     \@ovyy #5\unitlength%
380     \advance\@ovyy -#3\unitlength%
381     \ifdim \@ovyy<\z@ \@ovyy -\@ovyy \fi%
382     \@ovdy #7\unitlength%
383     \advance\@ovdy -#5\unitlength%
384     \ifdim \@ovdy<\z@ \@ovdy -\@ovdy \fi%
385     \ifdim \@ovyy<\@ovdy \@ovyy \@ovdy \fi%
386     \@multicnt%
387     \ifdim \@ovxx>\@ovyy \else \@ovyy \fi%
388     \@ovxx .5\@halfwidth \divide\@multicnt\@ovxx%
389     \ifnum \qbeziermax<\@multicnt \@multicnt\qbeziermax\relax \fi%
390   \else \@multicnt#1\relax \fi%
391   \@tempcnta\@multicnt \advance\@tempcnta\@ne%
392   \@ovdx #4\unitlength \advance\@ovdx -#2\unitlength%
393   \multiply\@ovdx \tw@%
394   \@ovxx #6\unitlength \advance\@ovxx -#2\unitlength%
395   \advance\@ovxx -\@ovdx \divide\@ovxx\@multicnt%
396   \@ovdy #5\unitlength \advance\@ovdy -#3\unitlength%
397   \multiply\@ovdy \tw@%
398   \@ovyy #7\unitlength \advance\@ovyy -#3\unitlength%
399   \advance\@ovyy -\@ovdy \divide\@ovyy\@multicnt%

400   \setbox\@tempboxa\hbox{%
401     \hskip -\@halfwidth%
402     \vrule \@height\@halfwidth%
403     \@depth \@halfwidth%
404     \@width \@wholewidth}%
405   \put(#2,#3){%
406     \count@\z@%
407     \whilenum{\count@<\@tempcnta}\do{%
408       {\@xdim\count@\@ovxx%
409        \advance\@xdim\@ovdx%
410        \put(\@xdim,\count@){%
411          \color{black}\@pictdot}%
412        \count@\count@+1}%
413      \ifnum \count@=\@multicnt \relax \else \else \fi%
414    }%
415  }%

```

```

410      \divide\@xdim\@multicnt
411      \multiply\@xdim\count@
412      \ydim\count@\@ovyy
413      \advance\@ydim\@ovdy
414      \divide\@ydim\@multicnt
415      \multiply\@ydim\count@
416      \raise\@ydim
417      \hb@xt@\z@{\kern\@xdim
418      \unhcopy\@tempboxa\hss}%
419      \advance\count@\@ne}}}

```

As the commands above all use “picture” interface we couldn’t define them with `\DeclareRobustCommand` so we do that now.

```

420 </2ekernel>
421 <*2ekernel | latexrelease>
422 <latexrelease>\IncludeInRelease{2019/10/01}%
423 <latexrelease>          {\bezier}{\Make commands robust}%
424 \MakeRobust\bezier
425 \MakeRobust\circle
426 \MakeRobust\dashbox
427 \MakeRobust\line
428 \MakeRobust\linethickness
429 \MakeRobust\multiput
430 \MakeRobust\oval
431 \MakeRobust\put
432 \MakeRobust\qbezier
433 \MakeRobust\shortstack
434 \MakeRobust\thinlines
435 \MakeRobust\vector
436 </2ekernel | latexrelease>
437 <latexrelease>\EndIncludeInRelease
438 <latexrelease>\IncludeInRelease{0000/00/00}%
439 <latexrelease>          {\bezier}{\Make commands robust}%
440 <latexrelease>
441 <latexrelease>\kernel@make@fragile\bezier
442 <latexrelease>\kernel@make@fragile\circle
443 <latexrelease>\kernel@make@fragile\dashbox
444 <latexrelease>\kernel@make@fragile\line
445 <latexrelease>\kernel@make@fragile\linethickness
446 <latexrelease>\kernel@make@fragile\multiput
447 <latexrelease>\kernel@make@fragile\oval
448 <latexrelease>\kernel@make@fragile\put
449 <latexrelease>\kernel@make@fragile\qbezier
450 <latexrelease>\kernel@make@fragile\shortstack
451 <latexrelease>\kernel@make@fragile\thinlines
452 <latexrelease>\kernel@make@fragile\vector
453 <latexrelease>
454 <latexrelease>\EndIncludeInRelease
455 <*2ekernel>
456 </2ekernel>

```

File E

ltthm.dtx

59 Theorem Environments

The user creates his own theorem-like environments with the command

`\newtheorem{<name>}{<text>}[<counter>]` or
`\newtheorem{<name>}[<oldname>]{<text>}`

This defines the environment `<name>` to be just as one would expect a theorem environment to be, except that it prints `<text>` instead of “Theorem”.

If `<oldname>` is given, then environments `<name>` and `<oldname>` use the same counter, so using a `<name>` environment advances the number of the next `<name>` environment, and vice-versa.

If `<counter>` is given, then environment `<name>` is numbered within `<counter>`.

E.g., if `<counter>` = `subsection`, then the first `<name>` in subsection 7.2 is numbered `<text>` 7.2.1.

The way `<name>` environments are numbered can be changed by redefining `\the<name>`.

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

DOCUMENT STYLE PARAMETERS

`\@thmcOUNTER` : A command such that

`\edef\theCOUNTER{\@thmcOUNTER{COUNTER}}`

defines `\theCOUNTER` to produce a number for a theorem environment.

The default is:

`BEGIN \noexpand\arabic{COUNTER} END`

`\@thmcOUNTERsep` : A separator placed between a theorem number and the number of the counter within which it is numbered.

E.g., to make the third theorem of section 7.2 be numbered 7.2-3, `\@thmcOUNTERsep` should be `\def`'ed to `'`. Its default is `'`.

`\@begintheorem{NAME}{NUMBER}` : A command that begins a theorem

environment for a ‘theorem’ named ‘NAME NUMBER’ – e.g., `\@begintheorem{Lemma}{3.7}` starts Lemma 3.7.

`\@opargbegintheorem{NAME}{NUMBER}{OPARG}` :

A command that begins a theorem environment for a ‘theorem’ named ‘NAME NUMBER’ with optional argument OPARG – e.g., `\@begintheorem{Lemma}{3.7}{Jones}` starts ‘Lemma 3.7 (Jones):’.

`\@endtheorem` : A command that ends a theorem environment.

```

\newtheorem{NAME}{TEXT}[COUNTER] ==
BEGIN
  if \NAME is definable
    then \@definecounter{NAME}
    if COUNTER present
      then \@newctr{NAME}[COUNTER] fi
      \theNAME == BEGIN \theCOUNTER \@thmcntersep
                           eval\@thmcnter{NAME}
    END
    else \theNAME == BEGIN eval\@thmcnter{NAME} END
    \NAME == \@thm{NAME}{TEXT}
    \endNAME == \@endtheorem
  else error
  fi
END

\newtheorem{NAME}[OLDNAME]{TEXT} ==
BEGIN
  if counter OLDNAME nonexistent
    then ERROR
  else
    if \NAME is definable
      then BEGIN
          \theNAME == \theOLDNAME
          \NAME == \@thm{OLDNAME}{TEXT}
          \endNAME == \@endtheorem
          END
    else error
    fi
  fi
END

\@thm{NAME}{TEXT} ==
BEGIN
  \@refstepcounter{NAME}
  if next char =
    then \@ythm{NAME}{TEXT}
    else \@xthm{NAME}{TEXT}
  fi
END

\@xthm{NAME}{TEXT} ==
BEGIN
  \@begintheorem{TEXT}{\theNAME}
  \ignorespaces
END

\@ythm{NAME}{TEXT}[OPARG] ==
BEGIN
  \@opargbegintheorem{TEXT}{\theNAME}{OPARG}

```

```

    \ignorespaces
END
End of historical LATEX 2.09 comments.

\newtheorem \newtheorem ought really be allowed only in the preamble Which would be good
document style, and allow some main memory to be saved by declaring these
commands to be \@onlypreamble. Unfortunately the LATEX book indicates that
\newtheorem may be used anywhere in the document...
1 {*2ekernel}
2 \def\newtheorem#1{%
3   \@ifnextchar[{\@othm{#1}}{\@nthm{#1}}}

\@nthm
4 \def\@nthm#1#2{%
5   \@ifnextchar[{\@xnthm{#1}{#2}}{\@ynthm{#1}{#2}}}

@xnthm 92/09/18 RmS: Changed \@addtoreset to \@newctr to produce error message if
counter #3 does not exist (to be consistent with behaviour of \newcounter)
6 \def\@xnthm#1#2[#3]{%
7   \expandafter\@ifdefinable\csname #1\endcsname
8     {\@definecounter{#1}\@newctr{#1}[#3]%
9      \expandafter\xdef\csname the#1\endcsname{%
10        \expandafter\noexpand\csname the#3\endcsname \@thmcOUNTERsep
11          \@thmcOUNTER{#1}}%
12        \global\@namedef{#1}{\@thm{#1}{#2}}%
13        \global\@namedef{end#1}{\@endtheorem}}}

\@ynthm
14 \def\@ynthm#1#2{%
15   \expandafter\@ifdefinable\csname #1\endcsname
16     {\@definecounter{#1}%
17      \expandafter\xdef\csname the#1\endcsname{\@thmcOUNTER{#1}}%
18      \global\@namedef{#1}{\@thm{#1}{#2}}%
19      \global\@namedef{end#1}{\@endtheorem}}}

\@othm
20 \def\@othm#1[#2]#3{%
21   \@ifundefined{c@#2}{\@nocounterr{#2}}%
22     {\expandafter\@ifdefinable\csname #1\endcsname
23       {\global\@namedef{the#1}{\@nameuse{the#2}}%
24        \global\@namedef{#1}{\@thm{#2}{#3}}%
25        \global\@namedef{end#1}{\@endtheorem}}}

\@thm
26 \def\@thm#1#2{%
27   \refstepcounter{#1}%
28   \@ifnextchar[{\@ythm{#1}{#2}}{\@xthm{#1}{#2}}}

\@xthm
\@ythm
29 \def\@xthm#1#2{%
30   \begin{theorem}{\csname the#1\endcsname}\ignorespaces}
31 \def\@ythm#1#2[#3]{%
32   \opargbegintheorem{#2}{\csname the#1\endcsname}{#3}\ignorespaces}

```

Default values

```
\@thmcounter
\@thmcountersep 33 \def\@thmcounter#1{\noexpand\arabic{#1}}
                  34 \def\@thmcountersep{.}

\@begintheorem Providing theorem defaults.
\@opargbegintheorem
\@endtheorem 35 \def\@begintheorem#1#2{\trivlist
                  36   \item[\hspace*{#1}\bfseries #2]\itshape}
                  37 \def\@opargbegintheorem#1#2#3{\trivlist
                  38   \item[\hspace*{#1}\bfseries #2\ (#3)]\itshape}
                  39 \def\@endtheorem{\endtrivlist}
                  40 \end{ekernel}
```

File F

ltsect.dtx

60 Sectioning Commands

This file defines the declarations such as `\author` which are used by `\maketitle`. `\maketitle` itself is defined by each class, not in the L^AT_EX kernel.

The second part of the file defines the generic commands used for defining sectioning commands such as `\chapter`. Again the actual document level commands are defined in the class files, in terms of these commands.

```
1 {*2ekernel}
2 \message{title,}
```

60.1 The Title

```
\title The user defines the title and author by the declarations \title{\langle name\rangle},
\author \author{\langle name\rangle}
\date Similarly the date is declared with \date{\langle date\rangle}.
\thanks Inside these, the \thanks{\langle footnote text\rangle} command may be used to make
\and acknowledgements, notice of address, etc. in a footnote. If there are multiple
authors, they have to be separated with the \and command.
\maketitle And finally, the \maketitle command produces the actual title, using the
information previously saved with the other commands.

3 </2ekernel>
4 {*2ekernel | latexrelease}
5 {latexrelease}\IncludeInRelease{2019/10/01}%
6 {latexrelease}           {\title}{Make commands robust}%

\title \title for use in \maketitle. If not given \maketitle will produce an error
message.
7 \DeclareRobustCommand\title[1]{\gdef\@title{\#1}}

\author \author for use in \maketitle. If not given \maketitle will produce a warning
message.
8 \DeclareRobustCommand\author[1]{\gdef\@author{\#1}}

\date \date for use in \maketitle. If not given \maketitle will produce \today as the
default.
9 \DeclareRobustCommand\date[1]{\gdef\@date{\#1}}


\thanks
10 \DeclareRobustCommand\thanks[1]{\footnotemark
11     \protected@xdef\@thanks{\@thanks
12         \protect\footnotetext[\the\c@footnote]{\#1}}%
13 }
```

```

\and

14 \DeclareRobustCommand\and{%
  % \begin{tabular}
 15   \end{tabular}%
 16   \hskip 1em \oplus.17fil%
 17   \begin{tabular}[t]{c}}%      % \end{tabular}

18 </2ekernel | latexrelease>
19 <latexrelease>\EndIncludeInRelease
20 <latexrelease>\IncludeInRelease{0000/00/00}%
21 <latexrelease>          {\title}{Make commands robust}%
22 <latexrelease>
23 <latexrelease>\kernel@make@fragile\title
24 <latexrelease>\kernel@make@fragile\author
25 <latexrelease>\kernel@make@fragile\date
26 <latexrelease>\kernel@make@fragile\thanks
27 <latexrelease>\kernel@make@fragile\and
28 <latexrelease>
29 <latexrelease>\EndIncludeInRelease
30 <*2ekernel>

\@title
31 \def\@title{\@latex@error{No \noexpand\title given}\@ehc}

\@author
32 \def\@author{\@latex@warning@no@line{No \noexpand\author given}{}}

\@date
33 \gdef\@date{\today}

\@thanks
34 \let\@thanks\empty
35 \message{sectioning,}

```

60.2 Sectioning

- \@secpenalty
- 36 \newcount\@secpenalty
 - 37 \@secpenalty = -300
- \if@noskipsec Way back in 1991 (08/26) FMi & RmS set the \@noskipsec switch to true for the preamble and to false in \document. This was done to trap lists and related text in the preamble but it does not catch everything.
- 38 \newif\if@noskipsec \@noskipsectrue
- \@startsection The \@startsection{\name}{\level}{\indent}{\beforeskip}{\afterskip}{\style}{\heading} command is the mother of all the user level sectioning commands. The part after the *, including the * is optional.
- name:** e.g., 'subsection'
 - level:** a number, denoting depth of section – e.g., chapter = 0, section = 1, etc.

indent: Indentation of heading from left margin

beforeskip: Absolute value = skip to leave above the heading. If negative, then paragraph indent of text following heading is suppressed.

afterskip: if positive, then skip to leave below heading, else negative of skip to leave to right of run-in heading.

style: Commands to set style. Since June 1996 release the *last* command in this argument may be a command such as `\MakeUppercase` or `\fbox` that takes an argument. The section heading will be supplied as the argument to this command. So setting #6 to, say, `\bfseries\MakeUppercase` would produce bold, uppercase headings.

If '*' is missing, then increment the counter. If it is present, then there should be no [*altheading*] argument. The command uses the counter 'secnumdepth'. It contains a pointer to the highest section level that is to be numbered.

Warning: The `\@startsection` command should be at the same or higher grouping level as the text that follows it. For example, you should *not* do something like

```
\def\foo{ \begingroup ...
          \par{...}
        \endgroup}
```

Pseudocode for the `\@startsection` command *Historical L^AT_EX 2.09*
comments (not necessarily accurate any more):

```
\@startsection
{NAME}{LEVEL}{INDENT}{BEFRESKIP}{AFTERSKIP}{STYLE} ==
BEGIN
  IF @noskipsec = T THEN \leavevmode FI
    % true if previous section had no body.

  \par
  \@tempskipa := BEFRESKIP
  @afterindent := T
  IF \@tempskipa < 0 THEN \@tempskipa := -\@tempskipa
    @afterindent := F
  FI
  IF @nobreak = true
    THEN \everypar == null
    ELSE \addpenalty{\@secpenalty}
      \addvspace{\@tempskipa}
  FI
  IF * next
    THEN \@ssect{INDENT}{BEFRESKIP}{AFTERSKIP}{STYLE}
    ELSE \dblarg{\@sect
      {NAME}{LEVEL}{INDENT}
      {BEFRESKIP}{AFTERSKIP}{STYLE}}
  FI
END
```

End of historical L^AT_EX 2.09 comments.

```
39 \def\@startsection#1#2#3#4#5#6{%
40   \if@noskipsec \leavevmode \fi
41   \par
42   \tempskipa #4\relax
43   \afterindenttrue
44   \ifdim \tempskipa <\z@
45     \tempskipa -\tempskipa \afterindentfalse
46   \fi
47   \if@nobreak
48     \everypar{}%
49   \else
50     \addpenalty\secpenalty\addvspace\tempskipa
51   \fi
52   \ifstar
53     {\@ssect{#3}{#4}{#5}{#6}}%
54     {\@dblarg{\@sect{#1}{#2}{#3}{#4}{#5}{#6}}}
```

\@sect Pseudocode for the `\@sect` command *Historical L^AT_EX 2.09 comments (not necessarily accurate any more):*

```
\@sect{NAME}{LEVEL}
      {INDENT}{BEForeskip}{AFTerskip}
      {STYLE}[ARG1]{ARG2}
      ==
BEGIN
  IF LEVEL > \c@secnumdepth
    THEN \svsec :=L null
    ELSE \refstepcounter{NAME}
          \svsec :=L BEGIN \secformat{#1}\relax END
  FI
  IF AFTERSKIP > 0
    THEN \begingroup
          STYLE
          \hangfrom{\hspace{INDENT}\svsec}
          {\interlinepenalty 10000 ARG2\par}
        \endgroup
        \NAMEmark{ARG1}
        \addcontentsline{toc}{NAME}
        { IF LEVEL > \c@secnumdepth
          ELSE \protect\numberline{\theNAME} FI
          ARG1 }
    ELSE \svsechd == BEGIN STYLE
          \hspace{INDENT}\svsec
          ARG2
          \NAMEmark{ARG1}
          \addcontentsline{toc}{NAME}
          { IF LEVEL > \c@secnumdepth
            ELSE
              \protect\numberline{\theNAME}
            FI
          }
```

```

        ARG1 }
END
FI
\@xsect{AFTERSKIP}
END
End of historical LATEX 2.09 comments.

55 \def\@sect#1#2#3#4#5#6[#7]#8{%
56   \ifnum #2>\c@secnumdepth
57     \let\@svsec\@empty
58   \else
59     \refstepcounter{#1}%

```

Since \secntformat might end with an improper \hskip which is scanning forward for plus or minus we end the definition of \@svsec with \relax as a precaution.

```

60   \protected@edef\@svsec{\secntformat{#1}\relax}%
61   \fi
62   \tempskipa #5\relax
63   \ifdim \tempskipa>\z@
64     \begingroup

```

This { used to be after the argument to \hangfrom but was moved here to allow commands such as \MakeUppercase to be used at the end of #6.

```

65   #6{%
66     \hangfrom{\hskip #3\relax\@svsec}%
67     \interlinepenalty \M#8\@par}%
68   \endgroup
69   \csname #1mark\endcsname{#7}%
70   \addcontentsline{toc}{#1}{%
71     \ifnum #2>\c@secnumdepth \else
72       \protect\numberline{\csname the#1\endcsname}%
73     \fi
74   #7}%
75 \else
\relax added 2 May 90
76 \def\@svsechd{%
77   #6{\hskip #3\relax
78   \@svsec #8}%
79   \csname #1mark\endcsname{#7}%
80   \addcontentsline{toc}{#1}{%
81     \ifnum #2>\c@secnumdepth \else
82       \protect\numberline{\csname the#1\endcsname}%
83     \fi
84   #7}}%
85 \fi
86 \@xsect{#5}}

```

\@xsect Pseudocode for the \@xsect command *Historical L^AT_EX 2.09 comments (not necessarily accurate any more):*
\@xsect{AFTERSKIP} ==
BEGIN
IF AFTERSKIP > 0
THEN \par \nobreak

```

    \vskip AFTERSKIP
    \afterheading
ELSE @nobreak :=G F
@noskipsec :=G T
\everypar{ IF @noskipsec = T
    THEN @noskipsec :=G F
        \clubpenalty := 10000 % local
        \hskip -\parindent
        \begingroup
            \svsechd
        \endgroup
        \unskip
        \hskip -AFTERSKIP \relax
        %% relax added 14 Jan 91
    ELSE \clubpenalty := \clubpenalty % local
        \everypar := NULL
    FI
}
FI

END

```

End of historical L^AT_EX 2.09 comments.

```

87 \def\xsect#1{%
88   \tempskipa #1\relax
89   \ifdim \tempskipa>\z@

```

Why not combine \xsect and \xsect and save doing the same test twice? It is not possible to change this now as these have become hooks!

This \par seems unnecessary.

```

90   \par \nobreak
91   \vskip \tempskipa
92   \afterheading
93 \else

94   \nobreakfalse
95   \global\noskipsectrue
96   \everypar{%
97     \if\noskipsec
98       \global\noskipsecfalse
99       {\setbox\z@\lastbox}%
100      \clubpenalty\OM
101      \begingroup \svsechd \endgroup
102      \unskip
103      \tempskipa #1\relax
104      \hskip -\tempskipa
105     \else
106       \clubpenalty \clubpenalty
107       \everypar{}%
108     \fi}%
109 \fi
110 \ignorespaces}

```

\@secntformat This command formats the section number including the space following it.

```
111 \def\@secntformat#1{\csname the#1\endcsname\quad}
```

Pseudocode for the \@ssect command *Historical L^AT_EX 2.09 comments (not necessarily accurate any more):*

```
\@ssect{INDENT}{BEFRESKIP}{AFTERSKIP}{STYLE}{ARG} ==
BEGIN
  IF AFTERSKIP > 0
    THEN \begingroup
      STYLE
      \hangfrom{\hskip INDENT}
      {\interlinepenalty 10000 ARG\par}
    \endgroup
  ELSE \@svsechd == BEGIN STYLE
    \hskip INDENT
    ARG
  END
  FI
  \@xsect{AFTERSKIP}
END
```

End of historical L^AT_EX 2.09 comments.

Pseudocode for the \@afterheading command *Historical L^AT_EX 2.09 comments (not necessarily accurate any more):*

```
\@afterheading ==
BEGIN
  @nobreak :=G true
  \everypar := BEGIN IF @nobreak = T
    THEN @nobreak :=G false
    \clubpenalty := 10000 % local
    IF @afterindent = F
      THEN remove \lastbox
    FI
  ELSE \clubpenalty := \clubpenalty % local
    \everypar := NULL
  FI
END
```

End of historical L^AT_EX 2.09 comments.

```
\@ssect
112 \def\@ssect#1#2#3#4#5{%
113   \tempskipa #3\relax
114   \ifdim \tempskipa>\z@
115     \begingroup
```

This { used to be after the argument to \hangfrom but was moved here to allow commands such as \MakeUppercase to be used at the end of #4.

```
116   #4{%
117     \hangfrom{\hskip #1}%
118     \interlinepenalty \OM #5\@par}%
119   \endgroup
120 } \else
```

```

121      \def\@svsechd{\#4{\hspace{#1}\relax #5}}%
122      \fi
123      \xsect{#3}

\if@afterindent
\@afterindenttrue
124 \newif\if@afterindent \@afterindenttrue

\@afterheading This hook is used in setting up custom-built headings in classes.dtx.
125 \def\@afterheading{%
126   \nobreaktrue
127   \everypar{%
128     \if@nobreak
129       \nobreakfalse
130       \clubpenalty \zM
131     \if@afterindent \else
132       {\setbox\z@\lastbox}%
133     \fi
134   \else
135     \clubpenalty \clubpenalty
136     \everypar{}%
137   \fi}%
138 \def\@hangfrom#1{\setbox\@tempboxa\hbox{{#1}}%
139   \hangindent \wd\@tempboxa\noindent\box\@tempboxa}

\c@sectionnumdepth
\c@tocdepth
140 \newcount\c@sectionnumdepth
141 \newcount\c@tocdepth

\secdef \secdef{{unstarcmds}}{{unstarcmds}}{starcmds}
When defining a \chapter or \section command without using \startsection,
you can use \secdef as follows:
1. \def\chapter{ ... \secdef \starcmd \unstarcmd }
2. \def\starcmd[#1]{...} % Command to define \chapter[...]{...}
3. \def\unstarcmd[#1]{...} % Command to define \chapter*{...}
142 \def\secdef#1#2{\@ifstar{#2}{\@dblarg{#1}}}


```

60.2.1 Initializations

```

\sectionmark
\subsectionmark
\subsubsectionmark
143 \let\sectionmark\gobble
144 \let\subsectionmark\gobble
145 \let\subsubsectionmark\gobble
\paragraphmark
\subparagraphmark
146 \let\paragraphmark\gobble
147 \let\subparagraphmark\gobble
148 \message{contents,}

```

60.3 Table of Contents etc.

60.3.1 Convention

`\tf@{foo}` = file number for output for table foo. The file is opened only if `@files w = true`.

60.3.2 Commands

A `\l@{type}{\{entry\}\{\page\}}` Macro needs to be defined by document style for making an entry of type `{type}` in a table of contents, etc. E.g., the document style should define `\l@chapter`, `\l@section`, etc.

Note: When the `\protect` command is used in the `\{entry\}` or `\{text\}` of one of the commands below, it causes the following control sequence to be written on the file without being expanded. The sequence will be expanded when the table of contents entry is processed.

Surprise: Inside an `\addcontentsline` or `\addtocontents` command argument, the commands: `\index`, `\glossary`, and `\label` are no-ops. This could cause a problem if the user puts an `\index` or `\label` into one of the commands he writes, or into the optional ‘short version’ argument of a `\section` or `\caption` command.

`\@starttoc` The `\@starttoc{\ext}` command is used to define the commands: `\tableofcontents`, `\listoffigures`, etc.

For example: `\@starttoc{lof}` is used in `\listoffigures`. This command reads the `.{\ext}` file and sets up to write the new `.{\ext}` file.

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
\@starttoc{EXT} ==
BEGIN
\begingroup
\makeatletter
read file \jobname.EXT
IF @files w = true
    THEN open \jobname.EXT as file \tf@EXT
FI
@nobreak :=G FALSE %% added 24 May 89
\endgroup
END
```

End of historical L^AT_EX 2.09 comments.

```
149 \def\@starttoc#1{%
150   \begingroup
151     \makeatletter
152     \@input{\jobname.#1}%
153     \if@files w
154       \expandafter\newwrite\csname tf@#1\endcsname
155       \immediate\openout \csname tf@#1\endcsname \jobname.#1\relax
156     \fi
157     \nobreakfalse
158   \endgroup}
```

\addcontentsline The `\addcontentsline{<table>}{<type>}{<entry>}` command allows the user to add his/her own entry to a table of contents, etc. The command adds the entry `\contentsline{<type>}{<entry>}{<page>}` to the `.<table>` file.

This macro is implemented as an application of `\addtocontents`. Note that `\thepage` is not expandable during `\protected@write` therefore one gets the page number at the time of the `\shipout`.

```

159 </2ekernel>
160 {*2ekernel | latexrelease}
161 <latexrelease>\IncludeInRelease{2018/12/01}%
162 <latexrelease>          {\addcontentsline}{Mask line endings}%
163 \def\addcontentsline#1#2#3{%
164   \addtocontents{#1}{\protect\contentsline{#2}{#3}{\thepage}}%

```

We add `\protected@file@percent` at the end which is turned om `\@writefile` into a percent character to mask the newline after the closing argument brace.

```

165           \protected@file@percent}%
166 </2ekernel | latexrelease>
167 <latexrelease>\EndIncludeInRelease
168 <latexrelease>\IncludeInRelease{0000/00/00}%
169 <latexrelease>          {\addcontentsline}{Mask line endings}%
170 <latexrelease>\def\addcontentsline#1#2#3{%
171 <latexrelease>  \addtocontents{#1}{\protect\contentsline{#2}{#3}{\thepage}}}%
172 <latexrelease>\EndIncludeInRelease
173 {*2ekernel}>

```

\addtocontents The `\addtocontents{<table>}{<text>}` command adds `<text>` to the `.<table>` file, with no page number.

```

174 \long\def\addtocontents#1#2{%
175   \protected@write\@auxout{%
176     {\let\label\@gobble \let\index\@gobble \let\glossary\@gobble}%
177     {\string\@writefile{#1}{#2}}}}

```

\contentsline The `\contentsline{<type>}{<entry>}{<page>}` macro produces a `<type>` entry in a table of contents, etc. It will appear in the `.toc` or other file. For example, The entry for subsection 1.4.3 in the table of contents for example, might be produced by:

```

\contentsline{subsection}
  {\makebox[30pt][r]{1.4.3} Gnats and Gnus}{22}

```

The `\protect` command causes command sequences to be written without expanding them.

```

178 \def\contentsline#1{\csname l@#1\endcsname}%
  \dottedtocline{<level>}{<indent>}{<numwidth>} {<title>}{<page>}: Macro
  to produce a table of contents line with the following parameters:

```

level If `<level> > \c@tocdepth`, then no line produced.

indent Total indentation from the left margin.

numwidth Width of box for number if the *<title>* has a `\numberline` command.
As of 25 Jan 1988, this is also the amount of extra indentation added to second and later lines of a multiple line entry.

title Contents of entry.

page Page number.

Uses the following parameters, which must be set by the document style. They should be defined with `\def`'s.

`pnumwidth` Width of box in which page number is set.

`tocrmarg` Right margin indentation for all but last line of multiple-line entries.

`dotsep` Separation between dots, in mu units. Should be `\def`'d to a number like 2 or 1.7

```
\@dottedtocline
179 </2ekernel>
180 {*2ekernel | latexrelease}
181 <latexrelease>\IncludeInRelease{2018/12/01}%
182 <latexrelease>           {\@dottedtocline}{Prevent protrusion}%
183 \def\@dottedtocline#1#2#3#4#5{%
184   \ifnum #1>\c@tocdepth \else
185     \vskip \z@ \oplus .2\p@
186     {\leftskip #2\relax \rightskip \c@tocrmarg \parfillskip -\rightskip
187      \parindent #2\relax\c@afterindenttrue
188      \interlinepenalty\OM
189      \leavevmode
190      \tempdima #3\relax
191      \advance\leftskip \tempdima \null\nobreak\hskip -\leftskip
192      {#4}\nobreak
193      \leaders\hbox{$\m@th
```

If a document uses fonts other than computer modern, the use of a dot from math can be very disturbing despite the fact that this might be the only place in a document that then uses computer modern. Therefore we surround the dot with an `\hbox` to escape to the surrounding text font.

```
194   \mkern \dotsep mu\hbox{.}\mkern \dotsep
195   mu$\hfill
196   \nobreak
197   \hb@xt@\pnumwidth{\hfil\normalfont \normalcolor #5%
```

We finish off by preventing any protrusion if that is enabled. If protrusion happens the number may shift to the right and as a result you may end up with an additional dot in the toc line in some situations.

```
198   \kern-\p@\kern\p@}%
199   \par}%
200 \fi}
```

\noprotusion This command, if placed directly to the right (or left) of a word, will prevent protrusion of that word into the margin. It is used in the toc entry lines as they shouldn't protrude. It is implemented as to kerns that cancel each other

but being there hide the word so that protrusion is not added. Note that a zero kern or an empty box would not work as the protrusion mechanism will skip over those.

```

201 \DeclareRobustCommand\noprotrusion{\leavevmode\kern-\p@\kern\p@}

202 </2ekernel | latexrelease>
203 <latexrelease>\EndIncludeInRelease
204 <latexrelease>\IncludeInRelease{0000/00/00}%
205 <latexrelease>          {\@dottedtocline}{Prevent protrusion}%
206 <latexrelease>\def\@dottedtocline#1#2#3#4#5{%
207 <latexrelease>  \ifnum #1>\c@tocdepth \else
208 <latexrelease>    \vskip \z@ \cplus.2\p@
209 <latexrelease>    {\leftskip #2\relax \rightskip \c@tocrmarg \parfillskip -\rightskip
210 <latexrelease>      \parindent #2\relax \c@afterindenttrue
211 <latexrelease>      \interlinepenalty\OM
212 <latexrelease>      \leavevmode
213 <latexrelease>      \tempdima #3\relax
214 <latexrelease>      \advance\leftskip \tempdima \null\nobreak\hskip -\leftskip
215 <latexrelease>      {#4}\nobreak
216 <latexrelease>      \leaders\hbox{$\m@th
217 <latexrelease>        \mkern \c@dotsep mu\hbox{.}\mkern \c@dotsep
218 <latexrelease>        mu$}\hfill
219 <latexrelease>      \nobreak
220 <latexrelease>      \hb@xt@\c@pnumwidth{\hfil\normalfont \normalcolor #5}%
221 <latexrelease>      \par}%
222 <latexrelease>  \fi}
223 <latexrelease>
224 <latexrelease>\let\noprotrusion\undefined
225 <latexrelease>\EndIncludeInRelease
226 </2ekernel>

```

Note: \nobreak's added 7 Jan 86 to prevent bad line break that left the page number dangling by itself at left edge of a new line.

Changed 25 Jan 88 to use \leftskip instead of \hangindent so leaders of multiple-line contents entries would line up properly.

```
\numberline \numberline{\langle number\rangle}: For use in a \contentsline command. It puts
⟨number⟩ flushleft in a box of width \tempdima (Before 25 Jan 88 change, it
also added \tempdima to the hanging indentation.)
```

```

227 \def\numberline#1{\hb@xt@\tempdima{\#1\hfil}}
228 </2ekernel>

```

File G

ltfloat.dtx

61 Floats

The different types of floats are identified by a $\langle type \rangle$ name, which is the name of the counter for that kind of float. For example, figures are of type ‘figure’ and tables are of type ‘table’. Each $\langle type \rangle$ has associated a positive $\langle type number \rangle$, which is a power of two. E.g., figures might be have type number 1, tables type number 2, programs type number 4, etc.

The locations where a float can go are specified by a $\langle placement specifier \rangle$, which is a list of the possible locations, each denoted by a letter as follows:

- h : here — at the current location in the text.
- t : top — at the top of a text page.
- b : bottom — at the bottom of a text page.
- p : page — on a separate float page

In addition, in conjunction with these, you can use ‘!’ which means that the current values of the float positioning parameters are ignored for this float. (Has no effect on ‘p’, float page positioning.) For example, ‘pht’ specifies that the float can appear in any of three locations: page, here or top.

61.1 Floating Environments

```
1 {*2ekernel}
2 \message{floats,}
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

Where floats may appear on a page, and how many may appear there are specified by the following float placement parameters. The numbers are named like counters so the user can set them with the ordinary counter-setting commands.

```
\c@topnumber      : Number of floats allowed at the top of a column.
\topfraction      : Fraction of column that can be devoted to floats.
\c@dbltopnumber, \dbltopfraction
                  : Same as above, but for double-column floats.
\c@bottomnumber, \bottomfraction
                  : Same as above for bottom of page.
\c@totalnumber    : Number of floats allowed in a single column,
                  including in-text floats.
{textfraction}    : Minimum fraction of column that must contain text.
{floatpagefraction}: Minimum fraction of page that must be taken
                   up by float page.
{dblfloatpagefraction}
                  : Same as above, for double-column floats.
```

The document style must define the following.

`\fps@TYPE` : The default placement specifier for floats of type TYPE.

`\ftype@TYPE` : The type number for floats of type TYPE.

`\ext@TYPE` : The file extension indicating the file on which the contents list for float type TYPE is stored.
For example, `\ext@figure` = 'lof'.

`\fnum@TYPE` : A macro to generate the figure number for a caption.
For example, `\fnum@TYPE` == Figure `\thefigure`.

`\@makecaption{NUM}{TEXT}` :
A macro to make a caption, with NUM the value produced by `\fnum@...` and TEXT the text of the caption.
It can assume it's in a `\parbox` of the appropriate width.

`\@float{TYPE}[PLACEMENT]` : This macro begins a float environment for a single-column float of type TYPE with PLACEMENT as the placement specifier. The default value of PLACEMENT is defined by `\fps@TYPE`. The environment is ended by `\end@float`.
E.g., `\figure == \@float{figure}`, `\endfigure == \end@float`.

```
\@float{TYPE}[PLACEMENT] ==
BEGIN
  if hmode then \@bsphack
    \@floatpenalty := -10002
  else \@floatpenalty := -10003
  fi
  \@capttype ==L TYPE
  \@dblflset
  \@fps ==L PLACEMENT
  \@onellevel@sanitize \@fps
  add default PLACEMENT if at most ! in PLACEMENT ==
  \@fpsadddefault
  if inner
    then LaTeX Error: 'Not in outer paragraph mode.'
    \@floatpenalty := 0
  else if \@freelist nonempty
    then \@currbox :=L head of \@freelist
    \@freelist :=G tail of \@freelist
    \count\@currbox :=G 32*\ftype@TYPE +
      bits determined by
  PLACEMENT
  else \@floatpenalty := 0
  LaTeX Error: 'Too many unprocessed floats'
```

```

        fi
    fi
    @currbox :=G \color@vbox
        \normalcolor
        \vbox{
            %% 15 Dec 87 -
            %% removed \boxmaxdepth :=L 0pt
            %% that made box 0 depth because it screwed
            %% things up. Instead, added \vskip0pt at
    end
        \hsize = \columnwidth
        \parboxrestore
        \floatboxreset
END

\caption ==
BEGIN
    \refstepcounter{@captive}
    \dblarg{\caption{\@captive}}
END

```

In following definition, `\par` moved from after `\addcontentsline` to before `\addcontentsline` because the `\write` could cause an extra blank line to be added to the paragraph above the caption. (Change made 12 Jun 87)

```

\@caption{TYPE}[STEXT]{TEXT} ==
BEGIN
    \par

\addcontentsline{\ext@TYPE}{TYPE}{\numberline{\theTYPE}{STEXT}}
    \begingroup
        \parboxrestore
        \normalsize
        \makecaption{\fnum@TYPE}{TEXT}
        \par
    \endgroup
END

```

`\dblfloat{TYPE}[PLACEMENT]` : Macro to begin a float environment for

a double-column float of type TYPE with PLACEMENT as the placement

specifier. The default value of PLACEMENT is 'tp'

The environment is ended by `\enddblfloat`.

E.g., `\figure*` == `\dblfloat{figure}`,
`\endfigure*` == `\enddblfloat`.

```
\dblfloat{TYPE}[PLACEMENT] ==
```

Identical to `\@float{TYPE}[PLACEMENT]` except `\hsize` and
`\ linewidth`
are set to `\textwidth`.

End of historical L^AT_EX 2.09 comments.

```

\@floatpenalty
    3 \newcount\@floatpenalty

\caption This is set to be an error message outside a float since no capttype is defined there;
this may need to be changed by some classes.
    4 \def\caption{%
    5   \ifx\@capttype\@undefined
    6     \@latex@error{\noexpand\caption outside float}\@ehd
    7     \expandafter\@gobble
    8   \else
    9     \refstepcounter\@capttype
   10   \expandafter\@firstofone
   11   \fi
   12 {\@dblarg{\@caption\@capttype}}%
   13 }

\@caption
 14 \long\def\@caption#1[#2]#3{%
 15   \par
 16   \addcontentsline{\csname ext@#1\endcsname}{#1}%
 17   {\protect\numberline{\csname the#1\endcsname}{\ignorespaces #2}}%
 18   \begingroup

The paragraph setting parameters are normalised at this point, however
\@parboxrestore resets \everypar which is not correct in this context so
\@setminipage is called if needed.

The float mechanism, like minipage, sets the flag @minipage true before executing the user-supplied text. Many LATEX constructs test for this flag and do not add vertical space when it is true. The intention is that this emulates TEX's 'top of page' behaviour. The flag must be set false at the start of the first paragraph. This is achieved by a redefinition of \everypar, but the call to \@parboxrestore removes that redefinition, so it is re-inserted if needed. If the flag is already false then the \caption was not the first entry in the float, and so some other paragraph has already activated the special \everypar. In this case no further action is needed.

 19   \@parboxrestore
 20   \if@minipage
 21     \@setminipage
 22   \fi
 23   \normalsize
 24   \@makecaption{\csname fnum@\#1\endcsname}{\ignorespaces #3}\par
 25   \endgroup

\@float
 26 \def\@float#1{%
 27   \@ifnextchar[%
 28     {\@xfloat{#1}}%
 29     {\edef\reserved@a{\noexpand\@xfloat{#1}[\csname fps@\#1\endcsname]}%
 30     \reserved@a}

```

```

\@dblfloat
31 \def\@dblfloat{%
32   \if@twocolumn\let\reserved@a\@dbfl\else\let\reserved@a\@float\fi
33   \reserved@a}

\fps@dbl Note that all double floats have default fps ‘tp’.

\@setfps This sets the fps, dealing with error conditions by adding the default.

\@xfloat The first part of this sets the count register that stores all the information about
the type and fps of the float.
      We assume here that the default specifiers already contain no active characters.
      It may be better to store the defaults as numbers, rather than symbol strings.

34 </2ekernel>
35 <|latexrelease>\IncludeInRelease{2015/01/01}%
36 <|latexrelease>          {\@xfloat}{Check float options}%
37 <*2ekernel | latexrelease>
38 \def\@xfloat #1[#2]{%
39   \@nодокумент
40   \def \@capttype {#1}%
41   \def \@fps {#2}%
42   \onelevel@sanitize \@fps
43   \def \reserved@b {!}%
44   \ifx \reserved@b \@fps
45     \@fpsadddefault
46   \else
47     \ifx \@fps \empty
48       \@fpsadddefault
49     \fi
50   \fi
51   \ifhmode
52     \bsphack
53     \@floatpenalty -\Mii
54   \else
55     \@floatpenalty-\Miii
56   \fi
57   \ifinner
58     \parmoderr\@floatpenalty\z@
59   \else
60     \next\currbox\freelist
61   {%
62     \tempcnta \sixt@n
63     \expandafter \tfor \expandafter \reserved@a
64       \expandafter :\expandafter =\@fps
65     \do

```

Start of changes, use a nested if structure, ending in an error.

```

66   {%
67     \if \reserved@a h%
68       \ifodd \tempcnta
69         \else
70           \advance \tempcnta \one
71         \fi
72       \else\if \reserved@a t%

```

```

73          \@setfpsbit \tw@%
74      \else\if \reserved@a b%
75          \@setfpsbit 4%
76      \else\if \reserved@a p%
77          \@setfpsbit 8%
78      \else\if \reserved@a !%
79          \ifnum \tempcnta>15
80              \advance\tempcnta -\sixt@@n\relax
81          \fi
82      \else
83          \@latex@error{Unknown float option '\reserved@a'}%
84          {Option '\reserved@a' ignored and 'p' used.}%
85          \@setfpsbit 8%
86      \fi\fi\fi\fi\fi
87  }%

```

End of changes

```

88      \@tempcntb \csname ftype@\@capttype \endcsname
89      \multiply \@tempcntb \xxxii
90      \advance \@tempcnta \@tempcntb
91      \global \count\currbox \@tempcnta
92  }%
93      \@fltovf
94  \fi

```

The remainder sets up the box in which the float is typeset, and the typesetting environment to be used. It is essential to have the extra box to avoid the unwanted space that would otherwise often be put at the top of the float.

It ends with a hook; not sure how useful this is but it is needed at present to deal with double-column floats.

```

95  \global \setbox\currbox
96      \color@vbox
97      \normalcolor
98      \vbox \bgroup
99          \hsize\columnwidth
100         \parboxrestore
101         \floatboxreset
102 }%
103 </2ekernel | latexrelease>
104 <latexrelease>\EndIncludeInRelease
105 <latexrelease>\IncludeInRelease{0000/00/00}%
106 <latexrelease>          {\@xfloat}{Check float options}%
107 <latexrelease>\def\@xfloat #1[#2]{%
108 <latexrelease>  \nодокумент
109 <latexrelease>  \def \@capttype {#1}%
110 <latexrelease>  \def \@fps {#2}%
111 <latexrelease>  \onelevel@sanitize \@fps
112 <latexrelease>  \def \reserved@b {!}%
113 <latexrelease>  \ifx \reserved@b \@fps
114 <latexrelease>    \@fpsadddefault
115 <latexrelease>  \else
116 <latexrelease>    \ifx \@fps \empty
117 <latexrelease>      \@fpsadddefault
118 <latexrelease>    \fi
119 <latexrelease>  \fi

```

```

120 <latexrelease> \ifhmode
121 <latexrelease>   \@bsphack
122 <latexrelease>     \@floatpenalty -\@Mii
123 <latexrelease> \else
124 <latexrelease>   \@floatpenalty-\@Miii
125 <latexrelease> \fi
126 <latexrelease> \ifinner
127 <latexrelease>   \@parmoderr\@floatpenalty\z@
128 <latexrelease> \else
129 <latexrelease>   \@next\@currbox\@freelist
130 <latexrelease>   {%
131 <latexrelease>     \@tempcnta \sixt@@n
132 <latexrelease>     \expandafter \@tfor \expandafter \reserved@a
133 <latexrelease>       \expandafter :\expandafter =\@fps
134 <latexrelease>     \do
135 <latexrelease>     {%
136 <latexrelease>       \if \reserved@a h%
137 <latexrelease>         \ifodd \@tempcnta
138 <latexrelease>           \else
139 <latexrelease>             \advance \@tempcnta \@ne
140 <latexrelease>           \fi
141 <latexrelease>         \fi
142 <latexrelease>       \if \reserved@a t%
143 <latexrelease>         \@setfpsbit \tw@
144 <latexrelease>       \fi
145 <latexrelease>       \if \reserved@a b%
146 <latexrelease>         \@setfpsbit 4%
147 <latexrelease>       \fi
148 <latexrelease>       \if \reserved@a p%
149 <latexrelease>         \@setfpsbit 8%
150 <latexrelease>       \fi
151 <latexrelease>       \if \reserved@a !%
152 <latexrelease>         \ifnum \@tempcnta>15
153 <latexrelease>           \advance\@tempcnta -\sixt@@n\relax
154 <latexrelease>         \fi
155 <latexrelease>       \fi
156 <latexrelease>     }%
157 <latexrelease>     \@tempcntb \csname ftype@\@capttype \endcsname
158 <latexrelease>     \multiply \@tempcntb \xxxii
159 <latexrelease>     \advance \@tempcnta \@tempcntb
160 <latexrelease>     \global \count\@currbox \@tempcnta
161 <latexrelease>   }%
162 <latexrelease>   \@fltovf
163 <latexrelease> \fi
164 <latexrelease> \global \setbox\@currbox
165 <latexrelease>   \color@vbox
166 <latexrelease>     \normalcolor
167 <latexrelease>     \vbox \bgroup
168 <latexrelease>       \hsize\columnwidth
169 <latexrelease>       \parboxrestore
170 <latexrelease>       \@floatboxreset
171 <latexrelease>}%
172 <latexrelease>\EndIncludeInRelease
173 {*2ekernel}

```

\@floatboxreset The rational for allowing these normally global flags to be set locally here, via \parboxrestore, was stated originally by Donald Arseneau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should never appear within marginals or floats or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in \setnobreak; otherwise this command will be redundant.

```

174 \def \@floatboxreset {%
175     \reset@font
176     \normalsize
177     \c@setminipage
178 }

\c@setnobreak
179 \def \c@setnobreak{%
180   \if@cnobreak
181     \let\outer@cnobreak\c@nobreaktrue
182     \c@nobreakfalse
183   \fi
184 }

\c@setminipage
185 \def \c@setminipage{%
186   \c@minipagetrue
187   \everypar{\c@minipagefalse\everypar{}}
188 }

\end@float
189 \def\end@float{%
190   \c@endfloatbox
191   \ifnum\c@floatpenalty <\z@
We make sure that we never exceed \textheight, otherwise float will never get
typeset (91/03/15 FMI).
192   \c@largefloatcheck
193   \c@cons\c@currlist\c@currbox
194   \ifnum\c@floatpenalty <-\c@Mii
195     \penalty -\c@Miv
Saving and restoring \prevdepth added 26 May 87 to prevent extra vertical space
when used in vertical mode.
196   \c@tempdima\c@prevdepth
197   \vbox{}%
198   \c@prevdepth\c@tempdima
199   \penalty\c@floatpenalty

200   \else
201     \vadjust{\penalty -\c@Miv \vbox{}\penalty\c@floatpenalty}\c@Espack
202   \fi
203 \fi
204 }
```

```

\end@dblfloat
205 </2ekernel>
206 <latexrelease>\IncludeInRelease{2015/01/01}%
207 <latexrelease>          {\end@dblfloat}{float order in 2-column}%
208 {*2ekernel | latexrelease}
209 \def\end@dblfloat{%
210   \if@twocolumn
211     \endfloatbox
212     \ifnum\@floatpenalty <\z@
213       \largefloatcheck
214     \global\dp\currbox1sp %
215     What follows is essentially \end@float without a starting \endfloatbox.
216     \cons\currlist\currbox
217     \ifnum\@floatpenalty <-\@Mii
218       \penalty -\@Miv
219       \tempdima\prevdepth
220       \vbox{}%
221       \prevdepth\tempdima
222       \penalty\@floatpenalty
223     \else
224       \vadjust{\penalty -\@Miv \vbox{}\penalty\@floatpenalty}\@Espack
225     \fi
226   \else
227     \end@float
228   \fi
229 }%
230 </2ekernel | latexrelease>
231 <latexrelease>\EndIncludeInRelease
232 <latexrelease>\IncludeInRelease{0000/00/00}%
233 <latexrelease>          {\end@dblfloat}{float order in 2-column}%
234 <latexrelease>\def\end@dblfloat{%
235 <latexrelease>\if@twocolumn
236 <latexrelease>  \endfloatbox
237 <latexrelease>  \ifnum\@floatpenalty <\z@
238 <latexrelease>    \largefloatcheck
239 <latexrelease>    \cons\dbldeferlist\currbox
240 <latexrelease>  \fi
241 <latexrelease>  RmS 92/03/18 changed \@esphack to \@Espack.
242 <latexrelease>  \ifnum \@floatpenalty =-\@Mii \@Espack\fi
243 <latexrelease>  \else
244 <latexrelease>  \end@float
245 <latexrelease>  \fi
246 <latexrelease>\EndIncludeInRelease
247 {*2ekernel>

```

\@endfloatbox	This macro is not intended to be a hook; it is designed to help maintain the integrity of this code, which is used twice and, as can be seen, is subject to frequent changes.
	<pre> 248 \def \@endfloatbox{% 249 \par\vskip\z@skip %% \par\vskip\z@ added 15 Dec 87 250 \minipagefalse 251 \outer@nobreak 252 \egroup %% end of vbox 253 \color@endbox 254 } </pre>
\outer@nobreak	
	<pre> 255 \let\outer@nobreak\empty </pre>
\@largefloatcheck	This calculates by how much a float is oversize for the page and prints this in a warning message.
	<pre> 256 \def \@largefloatcheck{% 257 \ifdim \ht@\currbox>\textheight 258 \tempdima -\textheight 259 \advance \tempdima \ht@\currbox 260 \clatex@warning {Float too large for page by \the\tempdima}% 261 \ht@\currbox \textheight 262 \fi 263 } </pre>
\@dbflt	
\@dblfloat	<pre> 264 \def\@dbfltno#1{\ifnextchar[\{\@dblfloat{#1}\}{\@dblfloat{#1}[tp]}} 265 \def\@dblfloat#1[#2]{% 266 \xfloat{#1}[#2]\hsize\textrmwidth\linewidth\textrmwidth} </pre> <p>Moved to ltoutput 93/12/16</p> <pre> 267 %\newcount\c@topnumber 268 %\newcount\c@dbltopnumber 269 %\newcount\c@bottomnumber 270 %\newcount\c@totalnumber </pre>
\@floatplacement	An analysis of \@floatplacement: This should be called whenever \colht has been set.
	<pre> 271 \def\@floatplacement{\global\c@topnum\c@topnumber 272 % Textpage bit, global: 273 \global\@toproom \topfraction\colht 274 \global\@botnum \c@bottomnumber 275 \global\@botroom \bottomfraction\colht 276 \global\@colnum \c@totalnumber 277 % Floatpage bit, local: 278 \fpmin \floatpagefraction\colht} 279 </pre>
\@dblfloatplacement	This should be called only within a group. Now changed to provide extra checks in \addtoblcol, needed when processing a BANG float.
	<pre> 280 <latexrelease>\IncludeInRelease{2015/01/01}% 281 <latexrelease> {\@dblfloatplacement}{float order in 2-column}% 282 {*}ekernel latexrelease> </pre>

When making two column float area, look for floats with 1sp depth.

```
283 \def\@dblfloatplacement{\global\@dbltopnum\c@dbltopnumber
284   \global\@dbltoproom \dbltopfraction\@colht
285   \textmin \@colht
286   \advance \textmin -\@dbltoproom
287   \fpmin \dblfloatpagefraction\textheight
288   \fptop \@dblfpstop
289   \fpsep \@dblfpsep
290   \fpbot \@dblfpbot

\f@depth is used in \testwrongwidth to look for either column or dbl-
column floats. A value of 1sp signals the latter. Because of this setting here,
\@dblfloatplacement needs to be called inside a group which is a questionable
design.

291   \def\f@depth{1sp}%

292 </2ekernel | latexrelease>
293 <latexrelease>\EndIncludeInRelease
294 <latexrelease>\IncludeInRelease{0000/00/00}%
295 <latexrelease>           {\@dblfloatplacement}{float order in 2-column}%
296 <latexrelease>\def \@dblfloatplacement {%
```

Textpage bit: global, but need not be.

```
297 <latexrelease> \global \@dbltopnum \c@dbltopnumber
298 <latexrelease> \global \@dbltoproom \dbltopfraction\@colht
```

This new bit uses \textmin to locally store the amount of extra room in the column.

```
299 <latexrelease> \textmin \@colht
300 <latexrelease> \advance \textmin -\@dbltoproom
```

Floatpage bit: must be local.

```
301 <latexrelease> \fpmin \dblfloatpagefraction\textheight
302 <latexrelease> \fptop \@dblfpstop
303 <latexrelease> \fpsep \@dblfpsep
304 <latexrelease> \fpbot \@dblfpbot
305 <latexrelease>%
306 <latexrelease>\EndIncludeInRelease
307 <*2ekernel>
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

MARGINAL NOTES:

Marginal notes use the same mechanism as floats to communicate with the \output routine. Marginal notes are distinguished from floats by having a negative placement specification. The command \marginpar [LTEXT]{RTEXT} generates a marginal note in a parbox, using LTEXT if it's on the left and RTEXT if it's on the right. (Default is RTEXT = LTEXT.) It uses the following parameters.

```
\marginparwidth : Width of marginal notes.
\marginparsep   : Distance between marginal note and text.
                  the page layout to determine how to move the marginal
                  note into the margin. E.g., \leftmarginskip ==
```

```

\hskip -\marginparwidth \hskip -\marginparsep .
\marginparpush : Minimum vertical separation between \marginpar's

```

Marginal notes are normally put on the outside of the page if @mparswitch = true, and on the right if @mparswitch = false. The command \reversemarginpar reverses the side where they are put. \normalmarginpar undoes \reversemarginpar. These commands have no effect for two-column output.

SURPRISE: if two marginal notes appear on the same line of text, then the second one could appear on the next page, in a funny position.

```

\marginpar [LTEXT]{RTEXT} ==
BEGIN
  if hmode then \@bsphack
    \@floatpenalty := -10002
    else \@floatpenalty := -10003
  fi
  if inner
    then LaTeX Error: 'Not in outer paragraph mode.'
    \@floatpenalty := 0
  else if \@freelist has two elements:
    then get \@marbox, \@currbox from \@freelist
      \count\@marbox := G -1
    else \@floatpenalty := 0
      LaTeX Error: 'Too many unprocessed floats'
      \@currbox, \@marbox := \@tempboxa %%use \def
    fi
  fi
  if optional argument
    then %% \@xmpar ==
      \@savemarbox\@marbox{LTEXT}
      \@savemarbox\@currbox{RTEXT}
    else %% \@ympar ==
      \@savemarbox\@marbox{RTEXT}
      \box\@currbox := G \box\@marbox
    fi
  \@xympar
END

\reversemarginpar == BEGIN \@mparbottom := G 0
  @reversemargin := G true
END

\normalmarginpar == BEGIN \@mparbottom := G 0
  @reversemargin := G false
END

```

End of historical L^AT_EX 2.09 comments.

```
\marginpar
308 \def\marginpar{%
309   \ifhmode
310     \@bsphack
311     \floatpenalty -\@Mii
312   \else
313     \floatpenalty-\@Miii
314   \fi
315   \ifinner
316     \parmoderr
317     \floatpenalty\z@
318   \else
319     \next@\currbox\@freelist{}{%
320       \next@\marbox\@freelist{\global\count\@marbox\m@ne}%
321         {\floatpenalty\z@
322           \f@ltovf\def\currbox{\tempboxa}\def\marbox{\tempboxa}}%
323     \fi
324   \ifnextchar [\xmpar\ympar}

\@xmpar
325 \long\def\xmpar[#1]#2{%
326   \savemarbox\marbox{#1}%
327   \savemarbox\currbox{#2}%
328   \xympar}

\@ympar
329 \long\def\ympar#1{%
330   \savemarbox\marbox{#1}%
331   \global\setbox\currbox\copy\marbox
332   \xympar}

\savemarbox
333 \long\def \savemarbox #1#2{%
334   \global\setbox #1%
335   \color@vbox
336   \vtop{%
337     \hsize\marginparwidth
338     \parboxrestore
339     \marginparreset
340     #2%
341     \minipagetrue
342     \outer\nobreak
343     }%
344   \color@endbox
345 }
```

\marginparreset The rational for allowing these normally global flags to be set locally here, via \parboxrestore was stated originally by Donald Arsenau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should never appear within marginals or floats or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreak`; otherwise this command will be redundant.

```

346 \def \marginparreset {%
347     \reset@font
348     \normalsize
349 %     \let\if@nobreak\iffalse
350 %     \let\if@noskipsec\iffalse
351 %     \@setnobreak
352     \@setminipage
353 }
```

`\@xympar`

Setting the box here is done only because the code uses `\end@float`; it will be empty and gets discarded.

```

354 \def \xympar{%
355   \ifnum\@floatpenalty <\z@\@cons\@currlist\@marbox\fi
356   \setbox\@tempboxa
357   \color@vbox
358   \vbox \bgroup
359   \end@float
360   \ignorespacesfalse
361   \esphack
362 }
```

```

\reversemarginpar
\normalmarginpar
363 \def\reversemarginpar{\global\@mparbottom\z@\@reversemargintrue}
364 \def\normalmarginpar{\global\@mparbottom\z@\@reversemarginfalse}

365 \message{footnotes,}
```

61.2 Footnotes

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

`\footnote{NOTE}` : User command to insert a footnote.

`\footnote[NUM]{NOTE}`: User command to insert a footnote numbered *NUM*, where *NUM* is a number – 1, 2, etc. For example, if footnotes are numbered *, **, etc. within pages, then `\footnote[2]{...}` produces footnote **. This command does not step the footnote counter.

`\footnotemark[NUM]` : Command to produce just the footnote mark in the text, but no footnote. With no argument, it steps the footnote counter before generating the mark.

`\footnotetext[NUM]{TEXT}` : Command to produce the footnote but no mark. `\footnote` is equivalent to `\footnotemark \footnotetext`.

As in PLAIN, footnotes use `\insert\footins`, and the following parameters:

- `\footnotesize` : Size-changing command for footnotes.
 - `\footnotesep` : The height of a strut placed at the beginning of every footnote.
 - `\skip\footins` : Space between main text and footnotes. The rule separating footnotes from text occurs in this space. This space lies above the strut of height `\footnotesep` which is at the beginning of the first footnote.
 - `\footnoterule` : Macro to draw the rule separating footnotes from text. It is executed right after a `\vspace` of `\skip\footins`. It should take zero vertical space—i.e., it should skip to compensate for any positive space it occupies. (See PLAIN.TEX.)
- `\interfootnotelinepenalty` : Interline penalty for footnotes.
- `\thefootnote` : In usual LaTeX style, produces the footnote number. If footnotes are to be numbered within pages, then the document style file must include an `\@addtoreset` command to cause the footnote counter to be reset when the page counter is stepped. This is not a good idea, though, because the counter will not always be reset in time to ensure that the first footnote on a page is footnote number one.
- `\@thefnmark` : Holds the current footnote's mark—e.g., `\dag` or '1' or 'a'.
- `\mpfnnumber` : A macro that generates the numbers for `\footnote` and `\footnotemark` commands. It == `\thefootnote` outside a `minipage` environment, but can be changed inside to generate numbers for `\footnote`'s.
- `\makefnmark` : A macro to generate the footnote marker from `\@thefnmark`. The default definition was
`\hbox{$^{\@thefnmark}$}`.
- This is now replaced by
`\@thefnmark`
- `\makefntext{NOTE}` :
- Must produce the actual footnote, using `\@thefnmark` as the mark of the footnote and NOTE as the text. It is called when

effectively inside a `\parbox`, with `\hsize = \columnwidth`.

For example, it might be as simple as

```
$^{\{@thefnmark}}$ NOTE
```

In a minipage environment, `\footnote` and `\footnotetext` are redefined so that

(a) they use the counter `mpfootnote`

(b) the footnotes they produce go at the bottom of the minipage.

The switch is accomplished by letting `\@mpfn == footnote` or `mpfootnote` and `\@thempfn == \thefootnote` or `\thempfootnote`, and by redefining `\@footnotetext` to be `\@mpfootnotetext` in the minipage.

```
\footnote{NOTE} ==
BEGIN
  \stepcounter{\@mpfn}
  begingroup
    \protect == \noexpand
    \@thefnmark :=G eval (\thempfn)
  endgroup
  \@footnotemark
  \@footnotetext{NOTE}
END

\footnote[NUM]{NOTE} ==
BEGIN
  begingroup
    \protect == \noexpand
    counter \@mpfn :=L NUM
    \@thefnmark :=G eval (\thempfn)
  endgroup
  \@footnotemark
  \@footnotetext{NOTE}
END

\footnotemark      ==
BEGIN \stepcounter{footnote}
  begingroup
    \protect == \noexpand
    \@thefnmark :=G eval(\thefootnote)
  endgroup
  \@footnotemark
END

\footnotemark[NUM] ==
BEGIN
  begingroup
    footnote counter :=L NUM
    \protect == \noexpand
    \@thefnmark :=G eval(\thefootnote)
  endgroup
```

```

    \c@footnotemark
END

\c@footnotemark ==
BEGIN
    \leavevmode
IF hmode THEN \c@x@sf := \the\spacefactor FI
\c@makefnmark           % put number in main text
IF hmode THEN \spacefactor := \c@x@sf FI
END

\footnotetext      ==
BEGIN begingroup \protect == \noexpand
    \c@thefnmark :=G eval (\thempfn)
endgroup
\c@footnotetext
END

\footnotetext[NUM] ==
BEGIN begingroup counter \c@mpfn :=L NUM
    \protect == \noexpand
    \c@thefnmark :=G eval (\thempfn)
endgroup
\c@footnotetext
END

```

End of historical L^AT_EX 2.09 comments.

- \footins L^AT_EX does use the same insert for footnotes as PLAIN.
366 \newinsert\footins
L^AT_EX leaves these initializations for the \footins insert.
367 \skip\footins=\bigskipamount % space added when footnote is present
368 \count\footins=1000 % footnote magnification factor (1 to 1)
369 \dimen\footins=8in % maximum footnotes per page
- \footnoterule L^AT_EX keeps PLAIN T_EX's \footnoterule as the default.
370 \def\footnoterule{\kern-3\p@
371 \hrule \width 2in \kern 2.6\p@} % the \hrule is .4pt high
- \thefootnote
372 \c@definecounter{footnote}
373 \def\thefootnote{\c@arabic\c@footnote}
- \thempfootnote The default display for the footnote counter in minipages is to use italic letters.
We use \itshape not \textit as the latter would add an italic correction.
374 \c@definecounter{mpfootnote}
375 \def\thempfootnote{\itshape\c@alph\c@mpfootnote}}
- \c@makefnmark Default definition.
376 \% \def\c@makefnmark{\hbox{\$^{\c@thefnmark}\m@th\$}}
377 \def\c@makefnmark{\hbox{\c@textsuperscript{\normalfont\c@thefnmark}}}

```

\textrsuperscript This command provides superscript characters in the current text font. It's im-
    implementation might change!!!
378 \DeclareRobustCommand*\textrsuperscript[1]{%
379   \textsuperscript{\selectfont#1}%

\@textrsuperscript This command should not be used directly, but may be used to define other
    commands \textrsuperscript, \makefnmark. #1 should always start with a
    font selection command, to activate the font size switch.
380 \def\@textrsuperscript#1{%
381   {\m@th\ensuremath{{\textsuperscript{\selectfont#1}}}}}

\textrsubscript
382 (/2ekernel)
383 <latexrelease>\IncludeInRelease{2015/01/01}%
384 <latexrelease>           {\textrsubscript}{\textrsubscript}%
385 (*2ekernel | latexrelease)

386 \DeclareRobustCommand*\textrsubscript[1]{%
387   \textsubscript{\selectfont#1}%

\@textrsubscript
388 \def\@textrsubscript#1{%
389   {\m@th\ensuremath{{\textsubscript{\selectfont#1}}}}}

390 (/2ekernel | latexrelease)
391 <latexrelease>\EndIncludeInRelease
392 <latexrelease>\IncludeInRelease{0000/00/00}%
393 <latexrelease>           {\textrsubscript}{\textrsubscript}%
394 <latexrelease>\let\textrsubscript@\undefined
395 <latexrelease>\let\@textrsubscript@\undefined
396 <latexrelease>\EndIncludeInRelease
397 (*2ekernel)

\footnotesep
398 \newdimen\footnotesep

\footnote
399 \def\footnote{\ifnextchar[\@xfootnote{\stepcounter{\mpfn}
400   \protected\def\@thefnmark{\thempfn}%
401   \@footnotemark\@footnotetext}{}}

\@xfootnote
402 \def\@xfootnote[#1]{%
403   \begingroup
404     \csname c@\mpfn\endcsname #1\relax
405     \unrestored\protected\def\@thefnmark{\thempfn}%
406   \endgroup
407   \@footnotemark\@footnotetext}{}}

\@footnotetext
408 \long\def\@footnotetext#1{\insert\footins{%
409   \reset@font\footnotesize
410   \interlinepenalty\interfootnotelinepenalty

```

```

411      \splittopskip\footnotesep
412      \splitmaxdepth \dp\strutbox \floatingpenalty \z@MM
413      \hsize\columnwidth \parboxrestore
414      \protected@edef\@currentlabel{%
415          \csname p@footnote\endcsname\@thefnmark
416      }%
417      \color@begingroup
418      \makefntext{%
419          \rule{z@\footnotesep}{\ignorespaces#1\finalstrut\strutbox}%
420      }\color@endgroup}%
\footnotemark
421 \def\footnotemark{%
422     \ifnextchar[\@xfootnotemark
423         {\stepcounter{footnote}%
424          \protected@edef\@thefnmark{\thefootnote}%
425          \footnotemark}%
\@xfootnotemark
426 \def\@xfootnotemark[#1]{%
427     \begingroup
428         \c@footnote #1\relax
429         \unrestored@protected@edef\@thefnmark{\thefootnote}%
430     \endgroup
431     \footnotemark}%
\@footnotemark
432 \def\@footnotemark{%
433     \leavevmode
434     \ifhmode\edef\@x@sf{\the\spacefactor}\nobreak\fi
435     \makefntext
436     \ifhmode\spacefactor\@x@sf\fi
437     \relax}%
\footnotetext
438 \def\footnotetext{%
439     \ifnextchar [\@xfootnotenext
440         {\protected@edef\@thefnmark{\thempfn}%
441         \footnotetext}%
\@xfootnotenext
442 \def\@xfootnotenext[#1]{%
443     \begingroup
444         \csname c@\@mpfn\endcsname #1\relax
445         \unrestored@protected@edef\@thefnmark{\thempfn}%
446     \endgroup
447     \footnotetext}%
\thempfn
\@mpfn 448 \def\@mpfn{footnote}
449 \def\thempfn{\thefootnote}
450 {/2ekernel}

```

File H

ltidxglo.dtx

62 Index and Glossary Generation

Index and Glossary commands.

```
\makeindex          A preamble command to turn on indexing.  
\makeglossary     A preamble command to turn on making glossary entries.  
  \index           Make an index entry for #1.  
  \glossary        Make a glossary entry for #1.  
Historical LATEX 2.09 comments (not necessarily accurate any more):  
  \makeindex ==  
    BEGIN  
      \index ==  BEGIN \@bsphack  
      \begingroup  
        \protect{X} == \string X\space  
        %% added 3 Feb 87 for \index  
    commands  
      %% in \footnotes  
      re-\catcode special characters  
      to 'other'  
      \@wrindex  
    END  
  
  \@wrindex{ITEM} ==  
    BEGIN  
      write of {\indexentry{ITEM}{page number}}  
      \endgroup  
      \@esphack  
    END  
  
INITIALIZATION:  
  
  \index == BEGIN \@bsphack  
  \begingroup  
    re-\catcode special characters (in case '%' there)  
    \@index  
  END  
  
  \@index{ITEM} == BEGIN \endgroup \@esphack END  
  
Changes made 14 Apr 89 to write \glossaryentry's instead of  
 \indexentry's on the .glo file.  
End of historical LATEX 2.09 comments.  
1 {*2ekernel}  
2 \message{index,}
```

```

\makeindex
 3 \def\makeindex{%
 4   \newwrite\@indexfile
 5   \immediate\openout\@indexfile=\jobname.idx
 6   \def\index{\@bsphack\begingroup
 7     \@sanitize
 8     \@wrindex}\typeout
 9   {Writing index file \jobname.idx}%
10
11 \let\makeindex\empty
12 \onlypreamble\makeindex

\@wrindex
13 \def\@wrindex#1{%
14   \protected@write\@indexfile{}{%
15     {\string\indexentry{#1}{\thepage}}%
16   \endgroup
17   \@esphack}

\index
18 \def\index{\@bsphack\begingroup \@sanitize\@index}

@index
19 \def@\index#1{\endgroup\@esphack}

\makeglossary
20 \def\makeglossary{%
21   \newwrite\@glossaryfile
22   \immediate\openout\@glossaryfile=\jobname.glo
23   \def\glossary{\@bsphack\begingroup
24     \@sanitize
25     \@wrglossary}\typeout
26   {Writing glossary file \jobname.glo }%
27
28 \let\makeglossary\empty
29 \onlypreamble\makeglossary

\@wrglossary
30 \def\@wrglossary#1{%
31   \protected@write\@glossaryfile{}{%
32     {\string\glossaryentry{#1}{\thepage}}%
33   \endgroup
34   \@esphack}

\glossary
35 \def\glossary{\@bsphack\begingroup\@sanitize\@index}
36 
```

File I

ltbibl.dtx

63 Bibliography Generation

A bibliography is created by the `thebibliography` environment, which generates a title such as “References”, and a list of entries. The BIBTEX program will create a file containing such an environment, which will be read in by the `\bibliography` command. With BIBTEX, the following commands will be used.

`\bibliography{<file1,<file2, ... ,<filen>}` : specifies the bibdata files. Writes a `\bibdata` entry on the `.aux` file and tries to read in `mainfile.bbl`.

`\bibliographystyle{<style>}` : Writes a `\bibstyle` entry on the `.aux` file.

The `thebibliography` environment is a list environment. To save the use of an extra counter, it should use `enumiv` as the item counter. Instead of using `\item`, items in the bibliography are produced by the following commands:

`\bibitem{<name>}` : Produces a numbered entry cited as `<name>`.

`\bibitem[<label>]{<name>}` : Produces an entry labeled by `<Label>` and cited by `<name>`.

The former is used for bibliographies with citations like [1], [2], etc.; the latter is used for citations like [Knuth82].

The document class must define the `thebibliography` environment. This environment has a single argument, which is the widest bibliography label— e.g., if the [Knuth67] is the widest entry, then this argument will be Knuth67. The `\thebibliography` command must begin a list environment, which the `\endthebibliography` command ends.

Entries are cited by the command `\cite{<name>}`.

`\nocite{<citations>}` puts information on the `.aux` file that causes BIBTEX to include the `{<citations>}` list in the bibliography, but puts nothing in the text.

`\nocite{*}` is special: it tells BIBTEX to put the whole of a collection of references into the bibliography.

```
1 (*2ekernel)
2 \message{bibliography,}
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

PARAMETERS

`\@cite` : A macro such that `\@cite{LABEL1,LABEL2}{NOTE}` produces the output for a `\cite[NOTE]{FOO1,FOO2}` command, where entry FOOi is defined by `\bibitem[LABELi]{FOOi}`. The switch @tempswa is true if the optional NOTE argument is present.

The default definition is :

```
\@cite{LABELS}{NOTE} ==
BEGIN [LABELS
      IF @tempswa = T THEN , NOTE FI
      ]
```

END

\@biblabel : A macro to produce the label in the bibliography entry. For \bibitem[LABEL]{NAME}, the label is generated by \@biblabel{LABEL}. It has the default definition \@biblabel{LABEL} -> [LABEL].

CONVENTION

\b@FOO : The name or number of the reference created by \cite{FOO} E.g., if \cite{FOO} -> [17] , then \b@FOO -> 17.

End of historical L^AT_EX 2.09 comments.

```
\bibitem
3 \def\bibitem{\@ifnextchar[\@lbibitem\@bibitem}

\@lbibitem
4 \def@\lbibitem[#1]#2{\item[\@biblabel{#1}\hfill]\if@filesw
5   {\let\protect\noexpand
6    \immediate
7    \write\auxout{\string\bibcite{#2}{#1}}}\fi\ignorespaces

\@bibitem
8 \def@\bibitem#1{\item\if@filesw \immediate\write\auxout
9   {\string\bibcite{#1}{\the\value{\listctr}}}}\fi\ignorespaces

\bibcite
10 \def\bibcite{\@newl@bel b}

\citation
11 \let\citation@gobble

\bite
12 \DeclareRobustCommand\cite{%
13   \@ifnextchar [{\@tempswatru\@citex}{\@tempswafal\@citex[]}}}

\@citex \penalty\@m added to definition of \@citex to allow a line break after the ',' in
          citations like [Jones80,Smith77] (Added 23 Oct 86)
          space added after the ',' (21 Nov 87)
14 \def@\citex[#1]#2{\leavevmode
15   \let@\citea\@empty
16   \@cite{\@for\@citeb:=#2\do
17     {\@citea\def@\citea{,\penalty\@m\ }}%
18     \edef@\citeb{\expandafter\@firstofone\@citeb\@empty}%
19     \if@filesw\immediate\write\auxout{\string\citation{\@citeb}}\fi}
```

Using \hbox instead of \mbox is fine because of the \leavevmode above. In fact the use of a box around the citation contents is more than questionable in my view (FMi), but within 2e I have to keep that for compatibility reasons as it would probably change too many existing documents. Its main reason is to avoid hyphenation of labels such as [FOOB89] into [FOO- B89] so in certain styles it

makes sense; but, for example, in author year citations it becomes more than questionable.

So Chris added yet another hook here, as suggested by, at least, Donald Arsenau. Note that this one is inside the first argument of the `\@cite` hook. This decouples the top-level typesetting of the citation from the details of the other business conducted here. All this really needs a complete rethink to get the right modularity.

```

20      \@ifundefined{b@\@citeb}{\hbox{\reset@font\bfseries ?}}%
21          \G@refundefinedtrue
22          \@latex@warning
23              {Citation ‘\@citeb’ on page \thepage \space undefined}%
24      {\@cite@ofmt{\csname b@\@citeb\endcsname}}}\{\#1\}

\bibdata
\bibstyle 25 \let\bibdata=\gobble
26 \let\bibstyle=\gobble

\bibliography
27 \def\bibliography#1{%
28   \if@filesw
29     \immediate\write\auxout{\string\bibdata{\zap@space#1 \empty}}
30   \fi
31   \input{\jobname.bbl} }

\bibliographystyle
32 \def\bibliographystyle#1{%
33   \ifx\@begindocumenthook\undefined\else
34     \expandafter\AtBeginDocument
35   \fi
36   {\if@filesw
37     \immediate\write\auxout{\string\bibstyle{#1}}%
38   \fi} }

\nocite (Added 14 Jun 85)

```

This puts information on the `.aux` file that causes `BIBTEX` to include the citation list in the bibliography, but puts nothing in the text.

RmS 93/08/06: Made loop for `\nocite` like that for `\@citex`, to get rid of leading spaces.

```
39 \def\nocite#1{\@bsphack
```

With the implementation designed already in `LATEX 2.09` the `\nocite` command will not work before `\begin{document}` since it tries to write to the `.aux` file which is not open before that point. As a result the “reference” will appear on the terminal and nothing else will happen.

This would be easy to fix, but then a document using the fix will silently fail on an older release of `LATEX`, missing all citations done with `\nocite`. Thus we do only generate an error message and leave the fix for a `LATEX 2 ε` successor.

```
40 \ifx\@onlypreamble\document
```

Since we are after `\begin{document}` we can do the citations:

```
41  \@for\@citeb:=#1\do{%
42    \edef\@citeb{\expandafter\@firstofone\@citeb}%

```

```

43      \if@filesw\immediate\write\@auxout{\string\citation{\@citeb}}\fi
44      \@ifundefined{b@\@citeb}{\G@refundefinedtrue
45          \G@latex@warning{Citation `\'@citeb' undefined}{}}
46  \else

```

But before `\begin{document}` we raise an error message:

```
47      \G@latex@error{Cannot be used in preamble}\@eha
```

Without the compatibility problems we could fix the problem as follows:

```

48      % \AtBeginDocument{\nocite{#1}}
49      \fi
50  \G@espHack}

```

Since `\nocite{*}` should not produce a warning about undefined citation keys (see PR 557), we need to set the control sequence '`\b@*`' to something other than `\relax`. As a result `\cite{*}` will not warn either (but that never worked with BIBTeX in the first place).

```
51 \expandafter\let\csname b@\*\endcsname\empty
```

63.1 Default definitions

This hook determines the ‘relative formatting’ of the two logical parts of a citation with comment.

<code>\@cite</code>	
	52 \def\@cite#1#2{[#1\if@tempswa , #2\fi]}
<code>\@cite@ofmt</code>	This is, in general, a command that appears to have one argument whose value is, in the kernel, a single cs whose name is the expansion of <code>b@\@citeb</code> ; the expansion of this cs will typically be some hmode material that produces the detailed typeset form of just the citations themselves.
	53 \let\@cite@ofmt\hbox
<code>\@biblabel</code>	
	54 \def\@biblabel#1{[#1]}
	55 \end{macro}

File J

ltpage.dtx

64 Page styles and related commands

64.1 Page Style Commands

`\pagestyle{<style>}` : sets the page style of the current and succeeding pages to *style*

`\thispagestyle{<style>}` : sets the page style of the current page only to *style*.

To define a page style *style*, you must define `\ps@style` to set the page style parameters.

64.2 How a page style makes running heads and feet

The `\ps@...` command defines the macros `\@oddhead`, `\@oddfoot`, `\@evenhead`, and `\@evenfoot` to define the running heads and feet. (See output routine.) To make headings determined by the sectioning commands, the page style defines the commands `\chaptermark`, `\sectionmark`, etc., where `\chaptermark{<text>}` is called by `\chapter` to set a mark. The `\...mark` commands and the `\...head` macros are defined with the help of the following macros.

(All the `\...mark` commands should be initialized to no-ops.)

64.3 marking conventions

L^AT_EX extends T_EX's `\mark` facility by producing two kinds of marks a 'left' and a 'right' mark, using the following commands:

`\markboth{<left>}{<right>}` : Adds both marks.

`\markright{<right>}` : Adds a 'right' mark.

`\leftmark` : Used in the output routine, gets the current 'left' mark. Works like T_EX's `\botmark`.

`\rightmark` : Used in the output routine, gets the current 'right' mark. Works like T_EX's `\firstmark`. The marking commands work reasonably well for right marks 'numbered within' left marks—e.g., the left mark is changed by a `\chapter` command and the right mark is changed by a `\section` command. However, it does produce somewhat anomalous results if 2 `\markboth`'s occur on the same page.

Commands like `\tableofcontents` that should set the marks in some page styles use a `\@mkboth` command, which is `\let` by the `\pagestyle` command (`\ps@...`) to `\markboth` for setting the heading or to `\@gobbletwo` to do nothing.

1 (*2ekernel)

`\pagestyle` User command to set the page style for this and following pages.

```
2 \def\pagestyle#1{%
3   \@ifundefined{ps@#1}%
4     \undefinedpagestyle
5     {\@nameuse{ps@#1}}}
```

\thispagestyle User command to set the page style for this page only.

```

6 \def\thispagestyle#1{%
7   \ifundefined{ps@#1}%
8     \undefinedpagestyle
9     {\global\@specialpagetrue\gdef\@specialstyle{#1}}}

```

\ps@empty The empty page style: No head or foot line.

```

10 \def\ps@empty{%
11   \let\@mkboth\@gobbletwo\let\@oddhead\@empty\let\@oddfoot\@empty
12   \let\@evenhead\@empty\let\@evenfoot\@empty}

```

\ps@plain The plain page style: No head, centred page number in foot.

```

13 \def\ps@plain{\let\@mkboth\@gobbletwo
14   \let\@oddhead\@empty\def\@oddfoot{\reset@font\hfil\thepage
15   \hfil}\let\@evenhead\@empty\let\@evenfoot\@oddfoot}

```

\@leftmark \@rightmark We implement \@leftmark and \@rightmark in terms of already defined commands to save token space. We can't get rid of them since they are sometimes used in applications.

```

16 \let\@leftmark\@firstoftwo
17 \let\@rightmark\@secondoftwo

18 </2ekernel>
19 <*2ekernel | latexrelease>
20 {latexrelease}\IncludeInRelease{2019/10/01}%
21 {latexrelease}           {\markboth}{Make commands robust}%

```

\markboth User commands for setting LATEX marks.

\markright Test for \nobreak added 15 Apr 86 in \markboth and \markright letting \label and \index to \relax added 22 Feb 86 so these commands can appear in sectioning command arguments RmS 91/06/21 Same for \glossary

```

22 \DeclareRobustCommand\markboth[2]{%
23   \begingroup
24     \let\label\relax \let\index\relax \let\glossary\relax
25     \unrestored@protected@xdef\@themark {{#1}{#2}}%
26     \temptokena \expandafter{\@themark}%
27     \mark{\the\temptokena}%
28   \endgroup
29   \ifnobreak\ifvmode\nobreak\fi\fi}

30 \DeclareRobustCommand\markright[1]{%
31   \begingroup
32     \let\label\relax \let\index\relax \let\glossary\relax

```

Protection is handled inside \markright.

```

33   \expandafter\@markright\@themark {#1}%
34   \temptokena \expandafter{\@themark}%
35   \mark{\the\temptokena}%
36   \endgroup
37   \ifnobreak\ifvmode\nobreak\fi\fi

38 </2ekernel | latexrelease>
39 {latexrelease}\EndIncludeInRelease
40 {latexrelease}\IncludeInRelease{0000/00/00}%

```

```

41 <latexrelease>          {\markboth}{Make commands robust}%
42 <latexrelease>
43 <latexrelease>\kernel@make@fragile\markboth
44 <latexrelease>\kernel@make@fragile\markright
45 <latexrelease>
46 <latexrelease>\EndIncludeInRelease
47 </2ekernel>

\@markright
\leftmark 48 \def\@markright#1#2{\@temptokena {#1}%
\rightmark 49  \unrestored@protected@xdef\@themark{{\the\@temptokena}{#3}}}
50 \def\leftmark{\expandafter\@leftmark\botmark\@empty\@empty}
51 \def\rightmark{\expandafter\@rightmark\firstmark\@empty\@empty}

\@themark Initialise LATEX's marks without setting a TEX mark <whatsit>.
52 \def\@themark{}{}}
```

\mark Test versions of L^AT_EX 2 _{ε} initialised T_EX's \mark system at this point, but this was removed before the first release.

```
\AtBeginDocument{\mark{}{}}
```

\raggedbottom \raggedbottom typesets pages with no vertical stretch, so they have their natural height instead of all being exactly the same height. (Uses a space of .0001fil to avoid interfering with the 1fil space of \newpage.)

```
53 \DeclareRobustCommand\raggedbottom{%
54  \def\@textbottom{\vskip \z@ \plus.0001fil}\let\@texttop\relax}
```

\flushbottom \flushbottom: Inverse of \raggedbottom — makes all pages the same height.

```
55 \DeclareRobustCommand\flushbottom{%
56  \let\@textbottom\relax \let\@texttop\relax}
```

\sloppy \sloppy will never (well, hardly ever) produce overfull boxes, but may produce underfull ones. (14 June 85)

```
57 \DeclareRobustCommand\sloppy{%
58  \tolerance 9999%
59  \emergencystretch 3em%
60  \hfuzz .5\p@
61  \vfuzz\hfuzz}
```

\sloppypar A sloppypar environment is equivalent to {\par \sloppy ... \par}.

```
62 \def\sloppypar{\par\sloppy}
63 \def\endsloppypar{\par}
```

\fussy Resets T_EX's parameters to their normal finicky values.

```
64 \DeclareRobustCommand\fussy{%
65  \emergencystretch\z@
66  \tolerance 200%
67  \hfuzz .1\p@
68  \vfuzz\hfuzz}
```

\overfullrule L^AT_EX default is no overfull box rule. Changed by document class option.

```
69 \overfullrule Opt
70 </2ekernel>
```

File K

ltoutput.dtx

65 Output Routine

65.1 Floats

The ‘2ekernel’ code ensures that a `\usepackage{autoout1}` is essentially ignored if a ‘full’ format is being used that has the autoload file mode already in the format.

```
1 <defx>\begingroup
2 <defx>\makeatletter
3 <defx>\nfss@catcodes
4 <2ekernel>\expandafter\let\csname ver@autoout1.sty\endcsname\fmtversion
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

```
5 {*2ekernel}
6 \message{output,}

*****
*          OUTPUT
*****
*****
```

PAGE LAYOUT PARAMETERS

```
\topmargin      : Extra space added to top of page.
@twoside       : boolean. T if two-sided printing
\oddsidemargin : IF @twoside = T
                  THEN extra space added to left of odd-numbered
                  pages.
                  ELSE extra space added to left of all pages.
\evensidemargin : IF @twoside = T
                  THEN extra space added to left of
even-numbered
                  pages.
\headheight    : height of head
\headsep       : separation between head and text
\footskip      : distance separation between baseline of last
                  line of text and baseline of foot.
                  Note difference between \footSKIP and \headSEP.
\textheight    : height of text on page, excluding head and foot
\textwidth     : width of printing on page
\columnsep     : IF @twocolumn = T
                  THEN width of space between columns
\columnsep rule : IF @twocolumn = T
                  THEN width of rule between columns (0 if none).
\columnwidth   : IF @twocolumn = T
                  THEN (\textwidth - \columnsep)/2
                  ELSE \textwidth
```

It is set by the `\twocolumn` and
`\onecolumn` commands.
`\@textbottom` : Command executed at bottom of vbox holding text
 of
 page (including figures). The `\raggedbottom`
 command almost `\let`'s this to `\vfil` (actually sets
 it to `\vskip \z@ plus.0001fil`).
 Should have depth 0pt.

`\@texttop` : Command executed at top of vbox holding text of
 page (including figures). Used by letter style;
 can also be used to produce centered pages.
 Let to `\relax` by `\raggedbottom` and
`\flushbottom`.

Page layout must initialize `\@colht` and `\@colroom` to `\textheight`.

PAGE STYLE PARAMETERS:

`\floatsep` : Space left between floats.
`\textfloatsep` : Space between last top float or first bottom float
 and the text.
`\topfigrule` : Command to place rule (or whatever) between floats
 at top of page and text. Executed in inner
 vertical mode right before the `\textfloatsep` skip
 separating the floats from the text. Must occupy
 zero vertical space. (See `\footnoterule`.)
`\botfigrule` : Same as `\topfigrule`, but put after the
`\textfloatsep` skip separating text from the
 floats at bottom of page.
`\intextsep` : Space left on top and bottom of an in-text float.
`\dblfloatsep` : Space between double-column floats.
`\dbltextfloatsep` : Space between top double-column floats
 and text.
`\dblfigrule` : Similar to `\topfigrule`, but for double-column
 floats.
`\@fptop` : Glue to go at top of float column – must be 0pt +
 stretch
`\@fpsep` : Glue to go between floats in a float column.
`\@fpbot` : Glue to go at bottom of float column
 – must be 0pt +
 stretch
`\@dblftop, \@dblfpsep, \@dblfpbot`
 : Analogous for double-column float page in
 two-column format.

FOOTNOTES: As in PLAIN, footnotes use `\insert\footins`.

PAGE LAYOUT SWITCHES AND MACROS

`@twocolumn` : Boolean. T if two columns per page globally.

PAGE STYLE MACROS AND SWITCHES

`\@oddhead` : IF `@twoside = T`
THEN macro to generate head of
odd-numbered
pages.
`\@evenhead` : ELSE macro to generate head of all pages.
: IF `@twoside = T`
THEN macro to generate head of
even-numbered
pages.
`\@oddfoot` : IF `@twoside = T`
THEN macro to generate foot of
odd-numbered
pages.
`\@evenfoot` : ELSE macro to generate foot of all pages.
: IF `@twoside = T`
THEN macro to generate foot of
even-numbered
pages.
`@specialpage` : boolean. T if current page is to have a special
format.
`\@specialstyle` : If its value is `foo` then
IF `@specialpage = T`
THEN the command `\ps@foo` is executed to
temporarily reset the page style parameters
before composing the current page.
This command should execute only `\def`'s
and
`\edef`'s, making only local definitions.

FLOAT PLACEMENT PARAMETERS

The following parameters are set by the macro `\@floatplacement`.

When `\@floatplacement` is called,

`\@colht` is the height of the page or column being built. I.e.:

- * For single-column page it equals `\textheight`.
- * For double-column page it equals `\textheight - height`
of double-column floats on page.

Note that some are set globally and some locally:

`\@topnum` :=G Maximum number of floats allowed on the top of a
column.

`\@toproom` :=G Maximum amount of top of column devoted to floats—
excluding `\textfloatsep` separation below the floats
and `\floatsep` separation between them. For
two-column output, should be computed as a function
of `\@colht`.

`\@botnum`, `\@botroom`

: Analogous to above.
`\@colnum` :=G Maximum number of floats allowed in a column,
 including in-text floats.
`\@textmin` :=L Minimum amount of text (excluding footnotes) that
 must appear on a text page.
 %% 27 Sep 85 : made local to
 %% `\@addtocurcol` and `\@addtonextcol`
 It is now also used locally in processing double
 floats.
`\@fpmin` :=L Minimum height of floats in a float column.

The macro `\@dblfloatplacement` sets the following parameters.

`\@dbltopnum` :=G Maximum number of double-column floats allowed
 at
 the top of a two-column page.

`\@dbltoproom` :=G Maximum height of double-column floats allowed at
 top of two-column page.

`\@fpmin` :=L Minimum height of floats in a float column.
 It should also perform the following local assignments where necessary
 – i.e., where the new value differs from the old one:

`\@fptop` :=L `\@dblfpptop`
`\@fpsep` :=L `\@dblfpsep`
`\@fpbot` :=L `\@dblfpbot`

OUTPUT ROUTINE VARIABLES

`\@colht` : The total height of the current column. In single column
 style, it equals `\textheight`. In two-column style, it is
`\textheight` minus the height of the double-column floats
 on the current page. MUST BE INITIALIZED TO
`\textheight`.

`\@colroom` : The height available in the current column for text and
 footnotes. It equals `\@colht` minus the height of all
 floats committed to the top and bottom of the current
 column.

`\@textfloatsheight` : The total height of in-text floats on the
 current page.

`\footins` : Footnote insertion number.

`\@maxdepth` : Saved value of TeX's `\maxdepth`. Must be set
 when any routine sets `\maxdepth`.

CALLING THE OUTPUT ROUTINE

The output routine is called either by TeX's normal page-breaking
 mechanism, or by a macro putting a penalty < or = -10000 in the output

list. In the latter case, the penalty indicates why the output routine was called, using the following code.

penalty	reason
-10000	\pagebreak \newpage
-10001	\clearpage (\penalty -10000 \vbox{} \penalty -10001)
-10002	float insertion, called from horizontal mode
-10003	float insertion, called from vertical mode.
-10004	float insertion.

Note: A float or marginpar puts the following sequence in the output list:

- (i) a penalty of -10004,
- (ii) a null \vbox
- (iii) a penalty of -10002 or -10003.

This solves two special problems:

1. If the float comes right after a \newpage or \clearpage, then the first penalty is ignored, but the second one invokes the output routine.
2. If there is a split footnote on the page, the second 'page' puts out the rest of the footnote.

THE OUTPUT ROUTINE

FUNCTIONS USED IN THE OUTPUT ROUTINE:

\@outputpage : Produces an output page with the contents of box
\@outputbox as the text part.
Also sets \@colht :=G \textheight.
The page style is determined as follows.
IF @thispagestyle = true
THEN use \thispagestyle style
ELSE use ordinary page style.

\@tryfcolumn\FLIST : Tries to form a float column composed of floats from \FLIST (if nonempty) with the following parameters:
\@colht : height of box
\@fpmin : minimum height of floats in the box
\@fpsep : interfloat space
\@ftp top : glue at top of box
\@fpbot : glue at bottom of box.
If it succeeds, then it does the following:
* \@outputbox :=L the composed float box.
* @fcollmade :=G true
* \FLIST :=G \FLIST - floats put in box
* \@freelist :=G \@freelist + floats put in box
If it fails, then:
* @fcollmade :=G false

NOTE: BIT MUST BE A SINGLE TOKEN!

\@makefcolumn \FLIST : Same as \@tryfcolumn except that it fails to make a float column only if \FLIST is empty. Otherwise, it makes a float column containing at least the first box in \FLIST, disregarding \@fpmin.

\@startcolumn :
Calls \@tryfcolumn \@deferlist. If \@tryfcolumn returns with (globally set) @fcolmade = false, then:

- * Globally sets \@toplist and \@botlist to floats from \@deferlist to go at top and bottom of column, deleting them from \@deferlist. It does this using \@colht as the total height, the page style parameters \@floatsep and \@textfloatsep, and the float placement parameters \@topnum, \@toproom, \@botnum, \@botroom, \@colnum and \@textfraction.
- * Globally sets \@colroom to \@colht minus the height of the added floats.

\@startdblcolumn :
Calls \@tryfcolumn \@dbldeferlist{8}. If \@tryfcolumn returns with (globally set) @fcolmade = false, then:

- * Globally sets \@dbltoplist to floats from \@dbldeferlist to go at top and bottom of column, deleting them from \@dbldeferlist. It does this using \@textheight as the total height, and the parameters \@dblfloatsep, etc.
- * Globally sets \@colht to \@textheight minus the height of the added floats.

\@combinefloats : Combines the text from box \@outputbox with the floats from \@toplist and \@botlist, putting the new box in \@outputbox. It uses \@floatsep and \@textfloatsep for the appropriate separations. It puts the elements of \TOPLIST and \BOTLIST onto \@freelist, and makes those lists null.

\@makecol : Makes the contents of \box255 plus the accumulated footnotes, plus the floats in \@toplist and \@botlist, into a single column of height \@colht (unless the page height has been locally changed), which it puts into box \@outputbox. It puts boxes in \@midlist back onto \@freelist and restores \@maxdepth.

\@opcol : Outputs a column whose text is in box \@outputbox
If @twocolumn = false, then it calls \@outputpage, sets \@colht :=G \@textheight, and calls \@floatplacement.

If `@twocolumn` = true, then:
 If `@firstcolumn` = true, then it puts box `\@outputbox` into `\@leftcolumn` and sets `@firstcolumn :=G` false.
 If `@firstcolumn` = false, then it puts out the current two-column page, any possible two-column float pages, and determines `\@dbltoplist` for the next page.

USER COMMANDS THAT CALL OR AFFECT THE OUTPUT ROUTINE

```

\newpage == BEGIN \par\vfil\penalty -10000 END

\clearpage == BEGIN \newpage
  \write -1{} % Part of hack to make sure no
  \vbox{} % \write's get lost.
  \penalty -10001
END

\cleardoublepage == BEGIN \clearpage
  if @twoside = true and c@page is even
    then \hbox{} \newpage fi
END

```

`\twocolumn[BOX]` : starts a new page, changing to twocolumn setting and puts BOX in a parbox of width `\textwidth` across the top. Useful for full-width titles for double-column pages.

SURPRISE: The stretch from `\@dbltextfloatsep` will be inserted between the BOX and the top of the two columns.

FLOAT-HANDLING MECHANISMS

The float environment obtains an insertion number B from the `\@freelist` (see below for a description of list manipulation), puts the float into box B and sets `\count B` to a FLOAT SPECIFIER. For a normal (not double-column) float, it then causes a page break in one of the following two ways:

- In outer hmode: `\vadjust{\penalty -10002}`
- In vmode : `\penalty -10003`.

For a double-column float, it puts B onto the `\@dbldeferlist`.

The float specifier has two components:

- * A PLACEMENT SPECIFICATION, describing where the float may be placed.

* A TYPE, which is a power of two—e.g., figures might be type 1 floats, tables type 2 floats, programs type 4 floats, etc.
The float specifier is encoded as follows, where bit 0 is the least significant bit.

Bit	Meaning
0	1 iff the float may go where it appears in the text.
1	1 iff the float may go on the top of a page.
2	1 iff the float may go on the bottom of a page.
3	1 iff the float may go on a float page.
4	1 unless the PLACEMENT includes a !
5	1 iff a type 1 float
6	1 iff a type 2 float
	etc.

A negative float specifier is used to indicate a marginal note.

MACROS AND DATA STRUCTURES FOR PROCESSING FLOATS

A FLOAT LIST consisting of the floats in boxes `\boxa ... \boxN` has the form:

`\@elt \boxa ... \@elt \boxN`

where `\boxI` is defined by

`\newinsert\boxI`

Normally, `\@elt` is `\let` to `\relax`. A test can be performed on the entire float list by locally `\def`'ing `\@elt` appropriately and executing the list.

This is a lot more efficient than looping through the list.

The following macros are used for manipulating float lists.

```
\onext \CS \LIST {NONEEMPTY}{EMPTY} == %% NOTE: ASSUME
\@elt = \relax
BEGIN assume that \LIST == \@elt \B1 ... \@elt \Bn
    if n = 0
        then EMPTY
        else \CS :=L \B1
            \LIST :=G \@elt \B2 ... \@elt \Bn
            NONEEMPTY
    fi
END
```

`\@bitor\NUM\LIST` : Globally sets switch `@test` to the disjunction for all I of bit $\log_2 \NUM$ of the float specifiers of all the floats in `\LIST`.
I.e., `@test` is set to true iff there is at least one float in `\LIST` having bit $\log_2 \NUM$ of its float specifier

equal to 1.

Note: $\log_2 [(\text{\count I})/32]$ is the bit number corresponding to the type of float I. To see if there is any float in \LIST having the same type as float I, you run \@bitor with

$$\text{\NUM} = [(\text{\count I})/32] * 32.$$

```
\@bitor\NUM\LIST ==
BEGIN
  @test :=G false
  { \@elt \CTR ==  if \NUM <> 0 then
    if \count\CTR / \NUM is odd
      then  @test := true      fi fi
    \LIST
  }
END
```

\@cons\LIST\NUM : Globally sets \LIST := \LIST * \@elt \NUM

```
\@cons\LIST\NUM ==
BEGIN { \@elt == \relax
        \LIST :=G \LIST \@elt \NUM
      }
```

BOX LISTS FOR FLOAT-PLACEMENT ALGORITHMS

\@freelist	: List of empty boxes for placing new floats.
\@toplist	: List of floats to go at top of current column.
\@midlist	: List of floats in middle of current column.
\@botlist	: List of floats to go at bottom of current column.
\@deferlist	: List of floats to go after current column.
\@dbltoplist	: List of double-col. floats to go at top of current page.
\@dbldeferlist	: List of double-column floats to go on subsequent pages.

FLOAT-PLACEMENT ALGORITHMS

\@addtobot : Tries to put insert \@currbox on \@botlist.

Called only when:

- * \ht BOX < \@colroom
- * type of \@currbox not on \@deferlist
- * \@colnum > 0
- * @insert = false

If it succeeds, then:

- * sets @insert true
- * decrements \@botroom by \ht BOX
- * decrements \@botnum and \@colnum by 1

```

        * decrements \@colroom by \ht BOX + either
\floatsep
        or \textfloatsep, as appropriate.
        * sets \maxdepth to 0pt

\@addtotoporbot : Tries to put insert \@currbox on \@toplist or
\@botlist.
Called only under same conditions as \@addtobot.
If it succeeds, then:
        * sets @insert true
        * decrements \@toproom or \@botroom by \ht
BOX
        * decrements \@colnum and either \@topnum or
\@botnum by 1
        * decrements \@colroom by \ht BOX +
\floatsep
        or \textfloatsep, as appropriate.

\@addtocurcol : Tries to add \@currbox to current column, setting
@insert true if it succeeds, false otherwise.
It will add \@currbox to top only if bit 0 of
\count \@currbox is 0, and to the bottom only if
bit 0 = 0 or an earlier float of the same type is
put on the bottom.
If the float is put in the text, then
\penalty\interlinepenalty is put
right after the float, before the following \vskip,
and \outputpenalty :=L 0.

\@addtonextcol : Tries to add \@currbox to the next column, setting
@insert true if it succeeds, false otherwise.

\@addtoblcol : Tries to add \@currbox to the next double-column page,
adding it to \@dbltoplist if it succeeds and
\@dbldefeplist if it fails.

\@addmarginpar ==
BEGIN
if \@currlist nonempty
then remove \@marbox from \@currlist
add \@marbox and \@currbox to \@freelist
%% NOTE: \@currbox = left box
else LaTeX error: ? %% shouldn't happen
fi
\@tempcnta := 1      %% 1 = right, -1 = left
if @twocolumn = true
then if @firstcolumn = true
    then \@tempcnta := -1
fi
```

```

else if @mparswitch = true
    then if count0 odd
        else \tempcnta := -1
    fi
fi
if @reversemargin = true
    then \tempcnta := -\tempcnta
fi
fi
if \tempcnta < 0 then \box@\marbox :=G \box@\currbox
fi
\tempdima :=L maximum(\parbottom - \pageht
+ ht of \marbox, 0)
if \tempdima > 0 then LaTeX warning: 'marginpar moved' fi
\parbottom :=G \pageht + \tempdima + depth of \marbox
+ \marginpush
\tempdima :=L \tempdima - ht of \marbox
\box@\marbox :=G \box@\currbox
    \vbox { \vskip \tempdima
            \box@\marbox
    }
height of \marbox :=G depth of \marbox :=G 0
\kern -\pagedp
\nointerlineskip
\hbox{ if @tempcnta > 0 then \hskip \columnwidth
            \hskip \marginparsep
            else \hskip -\marginparsep
                  \hskip -\marginparwidth
    fi
    \box@\marbox \hss
}
\nobreak
\nointerlineskip
\hbox{\vrule height 0 width 0 depth \pagedp}
END

```

FLOATS AND MARGINPARS ADD A LOT OF DEAD CYCLES.
End of historical L^AT_EX 2.09 comments.

```

7 \maxdeadcycles = 100
8 \let@\elt@\relax
9 \def@\next#1#2#3#4{\ifx#2\empty #4\else
10   \expandafter@\xnext #2\@#1#2#3\fi}
11 \def@\xnext \elt #1#2\@#3#4{\def#3{#1}\gdef#4{#2}}
12 \def@\testfalse{\global\let\if@test\iffalse}
13 \def@\testtrue {\global\let\if@test\iftrue}
14 \testfalse
15 \def@\bitor#1#2{\@testfalse {\let@\elt@\xbitor
16   \tempcnta #1\relax #2}}

```

RmS 91/11/22: Added test for \count#1 = 0. Suggested by Chris Rowley.

```
17 \def\xbitor #1{\@tempcntb \count#1
18   \ifnum \@tempcnta =\z@
19   \else
20     \divide\@tempcntb\@tempcnta
21     \ifodd\@tempcntb \@testtrue\fi
22   \fi}

DEFINITION OF FLOAT BOXES:
23 </2ekernel>
24 <latexrelease>\IncludeInRelease{2015/10/01}%
25 <latexrelease>          {\bx@ZZ}{Extended float list}%
26 <*2ekernel | latexrelease>
27 \let\@elt\newinsert
28 <*2ekernel>
29 \def\@freelist{%
30   \@elt\bx@A\@elt\bx@B\@elt\bx@C\@elt\bx@D\@elt\bx@E
31   \@elt\bx@F\@elt\bx@G\@elt\bx@H\@elt\bx@I\@elt\bx@J
32   \@elt\bx@K\@elt\bx@L\@elt\bx@M\@elt\bx@N
33   \@elt\bx@O\@elt\bx@P\@elt\bx@Q\@elt\bx@R}
34 \qquad\@freelist
35 </2ekernel>
36 \ifx\numexpr\undefined\else
37 \def\reserved@a{%
38   \@elt\bx@S\@elt\bx@T\@elt\bx@U\@elt\bx@V
39   \@elt\bx@W\@elt\bx@X\@elt\bx@Y\@elt\bx@Z
40   \@elt\bx@AA\@elt\bx@BB\@elt\bx@CC\@elt\bx@DD\@elt\bx@EE
41   \@elt\bx@FF\@elt\bx@GG\@elt\bx@HH\@elt\bx@II\@elt\bx@JJ
42   \@elt\bx@KK\@elt\bx@LL\@elt\bx@MM\@elt\bx@NN
43   \@elt\bx@OO\@elt\bx@PP\@elt\bx@QQ\@elt\bx@RR
44   \@elt\bx@SS\@elt\bx@TT\@elt\bx@UU\@elt\bx@VV
45   \@elt\bx@WW\@elt\bx@XX\@elt\bx@YY\@elt\bx@ZZ}
46 \reserved@a
47 \def\@elt{\noexpand\@elt\noexpand}
48 \edef\@freelist{\@freelist\reserved@a}
49 \fi
50 \let\reserved@a\relax
51 \let\@elt\relax
52 </2ekernel | latexrelease>
53 <latexrelease>\EndIncludeInRelease
54 <latexrelease>\IncludeInRelease{0000/00/00}%
55 <latexrelease>          {\bx@ZZ}{Extended float list}%
56 <latexrelease>\def\@freelist{%
57   \@elt\bx@A\@elt\bx@B\@elt\bx@C\@elt\bx@D\@elt\bx@E
58   \@elt\bx@F\@elt\bx@G\@elt\bx@H\@elt\bx@I\@elt\bx@J
59   \@elt\bx@K\@elt\bx@L\@elt\bx@M\@elt\bx@N
60   \@elt\bx@O\@elt\bx@P\@elt\bx@Q\@elt\bx@R}
61 <latexrelease> \insc@unt=234
62 <latexrelease>\EndIncludeInRelease
63 <*2ekernel>
64 \gdef\@toplist{}
65 \gdef\@botlist{}
66 \gdef\@midlist{}
67 \gdef\@currlist{}
```

```

68 \gdef\@deferlist{}
69 \gdef\@dbltoplist{}

70 \gdef\@dbldeferlist{}

PAGE LAYOUT PARAMETERS

71 \newdimen\topmargin
72 \newdimen\oddsidemargin
73 \newdimen\evensidemargin
74 \let\@themargin=\oddsidemargin
75 \newdimen\headheight
76 \newdimen\headsep
77 \newdimen\footskip
78 \newdimen\textheight
79 \newdimen\textwidth
80 \newdimen\columnwidth
81 \newdimen\columnsep
82 \newdimen\columnseprule
83 \newdimen\marginparwidth
84 \newdimen\marginparsep
85 \newdimen\marginparpush

```

\AtBeginDvi We use a box register in which to put stuff that must appear before anything else in the .dvi file.

The stuff in the box should not add any typeset material to the page when it is unboxed.

```

86 \newbox\@begindvibox
87 \DeclareRobustCommand \AtBeginDvi [1]{%
88   \global \setbox \@begindvibox
89   \vbox{\unvbox \@begindvibox #1}%
90 }

```

\@maxdepth This is not the right place to set this; it needs to be set in a class/style file when **\maxdepth** is set.

Also, many settings to **\maxdepth** should be to **\@maxdepth**, probably?

```

91 \newdimen\@maxdepth
92 \@maxdepth = \maxdepth

```

\paperheight New **\paper...** registers.

```

93 \newdimen\paperheight
94 \newdimen\paperwidth

```

\if@insert Local switches first:

```

95 \newif \if@insert

```

\if@fcolmade These should definitely be global:

```

96 \newif \if@fcolmade
97 \newif \if@specialpage \@specialpagefalse

```

\if@reversemarginpar

```

\if@mparswitch
\col@number

```

These should be global but are not always set globally in other files.

```
98 \newif \if@firstcolumn \@firstcolumntrue  
99 \newif \if@twocolumn \@twocolumnfalse
```

Not sure about these: two questions. Should things which must apply to a whole document be local or global (they probably should be ‘preamble only’ commands)? Are these three such things?

```
100 \newif \if@twoside \@twosidefalse  
101 \newif \if@reversemargin \@reversemarginfalse  
102 \newif \if@mparswitch \@mparswitchfalse
```

This counter has been imported from ‘multicol’.

```
103 \newcount \col@number  
104 \col@number \@ne
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

INTERNAL REGISTERS

```
105 \newcount\@topnum  
106 \newdimen\@toproom  
107 \newcount\@dbltopnum  
108 \newdimen\@dbltoproom  
109 \newcount\@botnum  
110 \newdimen\@botroom  
111 \newcount\@colnum  
112 \newdimen\@textmin  
113 \newdimen\@fpmin  
114 \newdimen\@colht  
115 \newdimen\@colroom  
116 \newdimen\@pageht  
117 \newdimen\@pagedp  
118 \newdimen\@mparbottom \@mparbottom\z@  
119 \newcount\@currtype  
120 \newbox\@outputbox  
121 \newbox\@leftcolumn  
122 \newbox\@holdpg
```

```
123 \def\@thehead{\@oddhead} % initialization  
124 \def\@thefoot{\@oddfoot}
```

End of historical L^AT_EX 2.09 comments.

\clearpage The tests at the beginning are an experimental attempt to avoid a completely empty page after a \twocolumn[...]. This prevents the text from the argument vanishing into a float box, never to be seen again. We hope that it does not produce wrong formatting in other cases.

```
125 \def\clearpage{  
126   \ifvmode  
127     \ifnum \@dbltopnum =\m@ne  
128       \ifdim \pagetotal <\topskip  
129         \hbox{}%  
130       \fi  
131     \fi  
132   \fi
```

```

133  \newpage
134  \write\m@ne{}%
135  \vbox{}%
136  \penalty -\@Mi
137 }

\cleardoublepage
138 \def\cleardoublepage{\clearpage\if@twoside \ifodd\c@page\else
139     \hbox{}\newpage\if@twocolumn\hbox{}\newpage\fi\fi\fi}
140 {/2ekernel}

\onecolumn
141 <*2ekernel | ftrace>
142 \def\onecolumn{%
143   \clearpage
144   \global\columnwidth\textwidth
145   \global\hsize\columnwidth
146   \global\linewidth\columnwidth
147   \global\@twocolumnfalse
148   \col@number \c@ne
149   \floatplacement{}}}
```

\newpage The two checks at the beginning ensure that an item label or run-in section title immediately before a `\newpage` get printed on the correct page, the one before the page break.

All three tests are largely to make error processing more robust; that is why they all reset the flags explicitly, even when it would appear that this would be done by a `\leavevmode`.

```

150 {/2ekernel | ftrace}
151 <|latexrelease>\IncludeInRelease{2017/04/15}%
152 <|latexrelease>           {\newpage}{Check depth of page}%
153 <*2ekernel | latexrelease | ftrace>
154 \def \newpage {%
155   \if@noskipsec
156     \ifx \c@nodocument\relax
157       \leavevmode
158       \global \c@noskipsecfalse
159     \fi
160   \fi
161   \if@inlabel
162     \leavevmode
163     \global \c@inlabelfalse
164   \fi
165   \if@nobreak \c@nobreakfalse \everypar{} \fi
166 }
```

The `\vfil` at the end of the macro before the break penalty will normally result in the page being run short, even with `\flushbottom` in effect (in contrast to the behavior of `\pagebreak`). However, if there is some explicit stretch on the page, say, a `\vfill`, it has the undesired side-effect, that the last line will not align at its baseline if it contains characters going below the baseline, as the value of `\prevdepth` is no longer taken into account by TeX. So we back up by that amount (or by `\maxdepth` if it is really huge), to mimic the normal behavior without the `\newpage`.

```

167  \ifdim\prevdepth>\z@%
168      \vskip -%
169      \ifdim\prevdepth>\maxdepth
170          \maxdepth
171      \else
172          \prevdepth
173      \fi
174  \fi
175  \vfil
176  \penalty -\OM}
177 {/2ekernel | latexrelease | fltrace}
178 {latexrelease}\EndIncludeInRelease
179 {latexrelease}\IncludeInRelease{0000/00/00}%
180 {latexrelease}           {\newpage}{Check depth of page}%
181 {latexrelease}\def \newpage {%
182 {latexrelease}  \if@noskipsec
183 {latexrelease}    \ifx \atnodocument\relax
184 {latexrelease}      \leavevmode
185 {latexrelease}      \global \atnoskipsecfalse
186 {latexrelease}    \fi
187 {latexrelease}  \fi
188 {latexrelease}  \if@inlabel
189 {latexrelease}    \leavevmode
190 {latexrelease}    \global \atinlabelfalse
191 {latexrelease}  \fi
192 {latexrelease}  \if@nobreak \atnobreakfalse \everypar{}\fi
193 {latexrelease}  \par
194 {latexrelease}  \vfil
195 {latexrelease}  \penalty -\OM}
196 {latexrelease}\EndIncludeInRelease
197 {*2ekernel | fltrace}

{@emptycol It may be better to use an invisible rule rather than an empty box here.
198 \def \emptycol {\vbox{} \penalty -\OM}

\twocolumn There are several bug fixes to the two-column stuff here.

{@topnewpage 199 \def \twocolumn {%
200  \clearpage
201  \global \columnwidth \textwidth
202  \global \advance \columnwidth -\columnsep
203  \global \divide \columnwidth \tw@
204  \global \hsize \columnwidth
205  \global \linewidth \columnwidth
206  \global \atwocolumntrue
207  \global \atfirstcolumntrue
208  \colnumber \tw@}

There is no reason to put a \atdblfloatplacement here since \attopnewpage ignores these settings. The \atfloatplacement is needed in case this comes after some changes.
209  \atifnextchar [\attopnewpage \atfloatplacement
210 }

Note that here, getting a box from the freelist can assume success since this comes just after a \clearpage.

```

```

211 \long\def \@topnewpage [#1]{%
212   \nодокумент
213   \онext\@currbox\@freelist{}{}%
214   \глобал \setbox\@currbox
215     \color@vbox
216     \normalcolor
217     \vbox {%
218       \hsize\textwidth
219       \parboxrestore
220       \col@number \оне
221       #1%
222       \vskip -\dbltextfloatsep
223     }%
224   \color@endbox

```

Added size test and warning message; perhaps we should use an error message.

```

225   \ifdim \ht\@currbox>\textheight
226     \ht\@currbox \textheight
227   \fi

```

This next line is not essential but it is more robust to make this value non-zero, in case of weird errors.

This next bit is what is needed from \caddtoblcol, plus some extra checks for error trapping.

```

228   \глобал \count\@currbox \tw@
229   \tempdima -\ht\@currbox
230   \advance \tempdima -\dbltextfloatsep
231   \глобал \advance \colht \tempdima
232   \ifx \dbltoplist \empty
233   \else
234     \олатекс{Float(s) lost}\ehb
235     \let \dbltoplist \empty
236   \fi
237   \cons \dbltoplist \@currbox

```

This setting of \dbltopnum is used only to change the typesetting in \combinedblfloats.

```

238   \глобал \dbltopnum \m@ne
239 <*trace>
240   \f@trace{dbltopnum set to -1 (= \the \dbltopnum) (topnewpage)}%
241 </trace>

```

At points such as this we need to check that there is still a minimal amount of room left on the page; this uses an arbitrary small value at present; but note that this value is larger than that used when checking that page is too full of normal floats.

If there is little room left we just force a page-break, OK? This involves producing two empty columns. The second empty column may be produced by \output, in which case an extra, misleading, warning will be generated, OK? (This happens only when there is too little room left on the page for any float.) Otherwise (i.e. if the size is such that it is allowed as a normal float) the extra \emptycol will be invoked in the second column by the conditional code guarded by the \if@firstcolumn test.

I now think that the cut-off point here should be 3\baselineskip, but we make it a bit less so that 3 lines of text will be allowed, OK?

Since this happens only when there is nothing on the page but the ‘top-box’, the empty box should not cause any problem other than some overfull box messages, which is not entirely misleading.

Here we need two page-ends since both columns need to be empty.

```

242  \ifdim \@colht<2.5\baselineskip
243    \@latex@warning@no@line {Optional argument of \noexpand\twocolumn
244      too tall on page \thepage}%
245    \emptycol
246    \if@firstcolumn
247    \else
248      \emptycol
249    \fi
250  \else
251    \global \vsize \@colht
252    \global \colroom \@colht
253    \floatplacement
254  \fi
255 }
```

\output
\@specialoutput This needs some small adjustments. We cannot guarantee that the float mechanism will interact correctly with this stuff, but that mechanism does not always work properly with footnotes already.

RmS 91/09/29:

added reset of \par to the output routine. This avoids problems when the output routine is called within a list where \par may be a no-op.

```

256 \output {%
257   \let \par \@@par
258   \ifnum \outputpenalty<-\@M
259     \@specialoutput
260   \else
261     \makecol
262     \opcol
```

Moved to \opcol: \floatplacement.

```
263   \startcolumn
```

This loop could be replaced by an \expandafter tail recursion in \startcolumn.

```

264   \whilesw \if@fcolmade \fi
265   {%
266   {*trace}
267     \f1@trace{PAGE: float \if@twocolumn column \else page \fi
268     completed}%
269   }/{}
270   \opcol\startcolumn}%
271 \fi
272 \ifnum \outputpenalty>-\@Miv
```

At points such as this we need to check that there is still a minimal amount of room left on the page; this uses an arbitrary small value at present. If there is little room left we just force a page-break, OK?

This bit is essential only if a float has just been processed so maybe it should be moved; but this is the natural place at which to set the vsize and a test would need to be done anyway. A check has been added to ensure that there really has been a change in the value of \colroom.

Since this happens only when there is nothing on the page but floats, the empty box should not cause any problem other than some overfull box messages, which is not entirely misleading.

The twocolumn case does not need any extra code here since this is the \output itself; in the second column there will still not be enough room left so \emptycol will be executed again when the OR is called by the-page builder when it gets to the penalty inserted by the first execution. (The page-builder is never invoked whilst the OR is being executed since it builds a inner vlist; thus any conditional code for the two-column case within \output may not get executed with the correct value of \if@firstcolumn.

```

273     \ifdim \colroom<1.5\baselineskip
274         \ifdim \colroom<\textheight
275             \@latex@warning@no@line {Text page \thepage\space
276                                         contains only floats}%
277             \emptycol
278 %
279 %             \if@twocolumn
280 %                 \if@firstcolumn
281 %                     \else
282 %                         \emptycol
283 %                     \fi
284 %
285             \global \vsize \colroom
286             \fi
287         \else
288             \global \vsize \colroom
289             \fi
290     \else
291         \global \vsize \maxdimen
292     \fi
293 }
```

Historical L^AT_EX 2.09 comments (not necessarily accurate any more):

CHANGES TO \specialoutput:

* \penalty\z@ changed to \penalty\interlinepenalty so \samepage works properly with figure and table environments.
 (Changed 23 Oct 86)

* Definition of \specialoutput changed 26 Feb 88 so \pageht and \pagedp aren't changed for a marginal note.
 (Change suggested by Chris Rowley.)

End of historical L^AT_EX 2.09 comments.

```

294 \gdef\specialoutput{%
295     \ifnum \outputpenalty>-\@Mii
296         \@doclearpage
297     \else
298         \ifnum \outputpenalty<-\@Mii
299             \ifnum \outputpenalty<-\@MM \deadcycles \z@ \fi
300             \global \setbox\holdpg \vbox {\unvbox\ccly}%
301         \else
```

Note that \boxmaxdepth should not be set here since we wish to record the natural depth of the holdpg box.

This is changed so as to not lose anything, such as writes and marks, which may get into box 255 and should be returned to the list. This should only happen when the first penalty in the mechanism is discarded and therefore `\@holdpg` should always be void in this case. This can happen because a penalty is discarded whenever there is no box on the list.

It was just: `\setbox\@tempboxa \box \@cclv`.

The last box which is removed is the box put there by the double-penalty mechanism. The `\unskip` then removes the `\topskip` which is put there since the box is the first on the page.

```
302      \global \setbox\@holdpg \vbox{%
303          \unvbox\@holdpg
304          \unvbox\@cclv
```

We must now remove the box added by the float mechanism and the `\topskip` glue therefore added above it by TeX.

```
305          \setbox\@tempboxa \lastbox
306          \unskip
307          }%
```

These two are needed as separate dimensions only by `\@addmarginpar`; for other purposes we put the whole size into `\@pageht` (see below).

```
308      \@pagedp \dp\@holdpg
309      \@pageht \ht\@holdpg
310      \unvbox \@holdpg
311      \next\currbox\currlist{%
312          \ifnum \count\currbox>\z@
```

Putting the whole size into `\@pageht` (see above).

```
313          \advance \@pageht \@pagedp
314          \ifvoid\footins \else
315              \advance \@pageht \ht\footins
316              \advance \@pageht \skip\footins
317              \advance \@pageht \dp\footins
318          \fi
319          \ifvbox \@kludgeins
```

We want to make the adjustment due to this insert only if the non-star form is used. The *-form will probably not work with floats, but maybe it still could make some adjustment here even so?

```
320          \ifdim \wd\@kludgeins=\z@
321              \advance \@pageht \ht\@kludgeins
322 (*trace)
323              \f@trace {Extra size added: \the \ht\@kludgeins}%
324 (/trace)
325          \fi
326          \fi
```

This version puts the inserts back just before the additional material; it could be moved earlier, before unboxing the page-so-far. Neither is guaranteed not to put things on the wrong page. This version is similar to the original version.

```
327          \reinserts
328          \addtocurcol
329      \else
330          \reinserts
331          \addmarginpar
```

```

332          \fi
333      }\\@latexbug
334      \ifnum \outputpenalty<\z@
335          \if@nobreak
336              \nobreak
337          \else
338              \addpenalty \interlinepenalty
339          \fi
340      \fi
341      \fi
342  \fi
343 }
344 </2ekernel | fltrace>

```

\@testwrongwidth Test if the float box has the wrong width when trying to place it into some area.
\@depth (Actually the test is for a conventional depth setting rather than for the width of the float. For that reason the box depth was explicitly tailored when the float was created).

```

345 <latexrelease>\IncludeInRelease{2015/01/01}%
346 <latexrelease>          {\@testwrongwidth}{float order in 2-column}%
347 <*2ekernel | latexrelease | fltrace>
348 \def\@testwrongwidth #1{%
349   \ifdim\dp#1=\f@depth
350   (*trace)
351     \fl@trace{\string#1
352       \ifdim\f@depth=\z@ single \else double \fi
353       column float -- ok}%
354 
```

```

355   \else
356     \global\@testtrue
357   (*trace)
358     \fl@trace{\string#1
359       \ifdim\f@depth=\z@ double \else single \fi
360       column float -- wrong}%
361 
```

```

362   \fi}%

```

Normally looking for single column floats, which have zero depth.

```

363 \let\f@depth\z@
364 </2ekernel | latexrelease | fltrace>
365 <latexrelease>\EndIncludeInRelease
366 <latexrelease>\IncludeInRelease{0000/00/00}%
367 <latexrelease>          {\@testwrongwidth}{float order in 2-column}%
368 <latexrelease>\let\@testwrongwidth\@undefined
369 <latexrelease>\let\f@depth\@undefined
370 <latexrelease>\EndIncludeInRelease

```

\@doclearpage This is a very much an emergency action, just dumping everything: footnotes first then floats. A more sophisticated version is needed; but even more urgent is a bug-free version (see, for example, pr/3528).

Also, it puts any left-over non-boxes (writes, specials, etc.) back after any float pages created: this is a very bad bug since, for example, a kludge insert will be in quite the wrong place and, worse, be irremovable and uncancelable.

All the remaining changes are replacing the double column defer list or inserting the extra test \@testwidth{\{box\}} at suitable places. That is at places where a box is taken off the deferlist.

```

371 {latexrelease}\IncludeInRelease{2015/01/01}{\@doclearpage}%
372 {latexrelease}                                     {float order in 2-column}%
373 {*2ekernel | latexrelease}
374 \def \@doclearpage {%
375     \ifvoid\footins
376         \ifvbox\@kludgeins
377             {\setbox \@tempboxa \box \@kludgeins}%
378         {*trace}
379             \f@trace {kludgeins box made void}%
380     
381     \fi
382     \setbox\@tempboxa\vsplit\@cclv to\z@\unvbox\@tempboxa
383     \setbox\@tempboxa\box\@cclv
384     \xdef\@deferlist{\@toplist\@botlist\@deferlist}%
385     \global \let \@toplist \empty
386     \global \let \@botlist \empty
387     \global \@colroom \@colht
388     \ifx \currlist\empty
389     \else
390         \@latexerr{Float(s) lost}\@ehb
391         \global \let \currlist \empty
392     \fi
393     \makefcolumn\@deferlist
394     \whilesw\if@fcolmade \fi{\opcol\makefcolumn\@deferlist}%
395     \if@twocolumn
396         \if@firstcolumn
397             \xdef\@deferlist{\@dbltoplist\@deferlist}%
398             \global \let \@dbltoplist \empty
399             \global \@colht \textheight
400             \begingroup
401                 \dblfloatplacement
402                 \makefcolumn\@deferlist
403                 \whilesw\if@fcolmade \fi{\outputpage
404                     \makefcolumn\@deferlist}%
405             \endgroup
406         \else
407             \vbox{}\clearpage
408         \fi
409     \fi

```

the next line is needed to avoid losing floats in certain circumstances a single call to the original \doclearpage will now no longer output all floats.

```

410      \ifx\@deferlist\@empty \else\clearpage \fi
411      \else
412          \setbox\@cclv\vbox{\box\@cclv\vfil}%
413          \makecol\@opcol
414          \clearpage
415      \fi
416 }%
417 </2ekernel | latexrelease>
418 <latexrelease>\EndIncludeInRelease
419 <latexrelease>\IncludeInRelease{0000/00/00}{\@doclearpage}%
420 <latexrelease>                                {float order in 2-column}%
421 <latexrelease>\def \@doclearpage {%
422 <latexrelease>      \ifvoid\footins

```

We empty any left over kludge insert box here; this is a temporary fix. It should perhaps be applied to one page of cleared floats, but who cares? The whole of this stuff needs completely redoing for many such reasons.

```

423 <latexrelease>      \ifvbox\@kludgeins
424 <latexrelease>          \setbox \@tempboxa \box \@kludgeins}%
425 <*trace>
426 <latexrelease>          \f1@trace {\kludgeins box made void}%
427 </trace>
428 <latexrelease>      \fi
429 <latexrelease>      \setbox\@tempboxa\vsplit\@cclv to\z@\unvbox\@tempboxa
430 <latexrelease>      \setbox\@tempboxa\box\@cclv
431 <latexrelease>      \xdef\@deferlist{\@toplist\@botlist\@deferlist}%

432 <latexrelease>      \global \let \@toplist \@empty
433 <latexrelease>      \global \let \@botlist \@empty
434 <latexrelease>      \global \@colroom \@colht
435 <latexrelease>      \ifx \@currlist\@empty
436 <latexrelease>      \else
437 <latexrelease>          \@latexerr{Float(s) lost}\@ehb

```

- 438 <latexrelease> \global \let \@currlist \@empty
- 439 <latexrelease> \fi
- 440 <latexrelease> \makefcolumn\@deferlist
- 441 <latexrelease> \@whilesw\if@fcolmade \fi
- 442 <latexrelease> {\@opcol\makefcolumn\@deferlist}%
- 443 <latexrelease> \if@twocolumn
- 444 <latexrelease> \if@firstcolumn
- 445 <latexrelease> \xdef\@dbldeferlist{\@dbltoplist\@dbldeferlist}%
- 446 <latexrelease> \global \let \@dbltoplist \@empty
- 447 <latexrelease> \global \@colht \textheight
- 448 <latexrelease> \begingroup
- 449 <latexrelease> \@dblfloatingplacement
- 450 <latexrelease> \makefcolumn\@dbldeferlist
- 451 <latexrelease> \@whilesw\if@fcolmade \fi
- 452 <latexrelease> {\@outputpage\makefcolumn\@dbldeferlist}%
- 453 <latexrelease> \endgroup
- 454 <latexrelease> \else
- 455 <latexrelease> \vbox{}\clearpage
- 456 <latexrelease> \fi
- 457 <latexrelease> \fi

```

458 <|latexrelease>      \else
459 <|latexrelease>      \setbox\@cclv\vbox{\box\@cclv\vfil}%
460 <|latexrelease>      \makecol\@opcol
461 <|latexrelease>      \clearpage
462 <|latexrelease>      \fi
463 <|latexrelease>  }%
464 <|latexrelease>\EndIncludeInRelease

```

\@opcol Several changes in detail here.

```

465 <*2ekernel | ftrace>
466 \def \@opcol {%
467   \if@twocolumn
468     \outputdblcol
469   \else
470     \outputpage
471   <*trace>
472     \f@trace{PAGE: one column (float? see above) page completed}%
473 </trace>

```

Not needed since it comes after \outputpage:

```

474 %   \global\@colht\texttheight
475 \fi

```

These do not need to be done every time \@opcol is used: they should be grouped together since they all need to be done at the end of the non-special output routine, or at the end of a clearpage one.

```

476   \global \z@\global \z@textfloatsheight \z@
477   \floatplacement
478 }
479 </2ekernel | ftrace>

```

\@makecol We must rewrite this macro to allow for variations in page-makeup required by changes in page-length.

This uses a different macro if a special-length column is being produced.

```

480 <*2ekernel>
481 \gdef \@makecol {%
482   \ifvoid\footins
483     \setbox\@outputbox \box\@cclv
484   \else
485     \setbox\@outputbox \vbox {%

```

This \boxmaxdepth setting is to ensure that deep footnotes do not overwrite the footer (on account of the negative skip added later): it should use \maxdepth otherwise the change is pointless when there are footnotes.

But see also its use when combining floats.

```

486       \boxmaxdepth \maxdepth
487 %       \tempdima\dp\@cclv
488       \unvbox \@cclv
489 %       \vskip-\tempdima
490       \vskip \skip\footins
491       \color@begingroup
492         \normalcolor

```

```

493      \footnoterule
494      \unvbox \footins
495      \color@endgroup
496  }%
497 \fi

```

The h floats have now been finally committed to this page so we can reset their list. The top and bottom floats are then added to the page.

```

498 \let\@elt\relax
499 \xdef\@freelist{\@freelist\@midlist}%
500 \global \let \@midlist \empty
501 \@combinefloats

```

The variations start here in case `\enlargethispage` has been used.

```

502 \ifvbox\@kludgeins
503   \makespecialcolbox
504 \else

```

This extra reboxing is only needed to add the `\@texttop` and `\@textbottom` but this could be done earlier, when the floats are added.

The `\boxmaxdepth` resetting here will have no effect unless `\@textbottom` ends with a box or rule. So is this (or possibly `\@maxdepth`) the correct value?

The `\vskip -\dimen@` ensures that the visible depth of the box does not affect the placement of anything on the page. Thus very deep pages will overprint the footer; but these should have been prevented by suitable settings of the maxdepths at appropriate times.

If `\@textbottom` ends with a box or rule of non-zero depth then this skip adjustment should be done again after it.

I think that the final boxing of the main text page could have a common ending which may make it simpler to see what is going on.

This needs further investigation, especially in the ‘special case’.

Also, the `\boxmaxdepth` setting here affects what happens within `\@texttop` and `\@textbottom`, should it? Is it needed at all?

RmS 91/10/22: Replaced `\dimen128` by `\dimen@`.

```

505 \setbox\@outputbox \vbox to\@colht {%
506 %   \boxmaxdepth \maxdepth %??
507   \@texttop
508   \dimen@ \dp\@outputbox
509   \unvbox \@outputbox
510   \vskip -\dimen@
511   \@textbottom
512 }%
513 \fi
514 \global \maxdepth \@maxdepth
515 }

```

`\@reinserts` This is the code which reinserts the inserts. It puts them all in one place; this can make some of them come out on the wrong page. It has been put into a separate macro to expedite experimentation.

```

516 \gdef \@reinserts{%
517   \ifvoid\footins\else\insert\footins{\unvbox\footins}\fi
518   \ifvbox\@kludgeins\insert\@kludgeins

```

```

519           {\unvbox\@kludgeins}\fi
520 }
521 </2ekernel>

```

\@makespecialcolbox This implements certain variations in page-makeup.

```

522 (*2ekernel | fltrace)
523 \gdef \@makespecialcolbox {%
524 (*trace)
525   \f1@trace{Kludgeins ht \the\ht\@kludgeins\space
526           dp \the\dp\@kludgeins\space
527           wd \the\wd\@kludgeins}%
528 }/trace}

```

First we find the natural height of the column.

See above for discussion of what is happening here.

This needs further investigation, especially in this ‘special case’.

```

529   \setbox\@outputbox \vbox {%
530     \texttop
531     \dimen@ \dp\@outputbox
532     \unvbox\@outputbox
533     \vskip-\dimen@
534   }%
535   \tempdima \colht
536   \ifdim \wd\@kludgeins>\z@

```

Note that in this case (the *-version), the height of the \@kludgeins box is not used since its value is somewhat arbitrary: it need only be big enough to ensure that the page-break is not taken prematurely.

Here we calculate how much vertical space needs to be added in order to enable the column to fit into a box of size \@colht using the best information we have about the amount of shrink available (another thing which is known internally about a box, but cannot be accessed at the TeX level!).

This needs TeX3 otherwise \pageshrink is zero anyway; it may not be exactly the figure we wish as it is the total available from the all the material collected before the page-break decision is made. It will, we think, always be an overestimate of the actual shrink in the box; therefore this should always force the shortest possible column with the possibility of an overfull box.

This should work for both the flush- and ragged-bottom setting since it makes the contents no smaller than the size (\@colht) of the box into which they are put.

Their should perhaps be an upper limit, of 0pt?, on the extra space added to force shrinking.

See above for a discussion of the \boxmaxdepth setting here.

```

537   \advance \tempdima -\ht\@outputbox
538   \advance \tempdima \pageshrink
539 (*trace)
540   \f1@trace {Natural ht of col: \the\ht\@outputbox}%
541   \f1@trace {\string \colht: \the\colht}%
542   \f1@trace {Pageshrink added: \the\pageshrink}%
543   \f1@trace {Hence, space added: \the\tempdima}%
544 }/trace}
545   \setbox\@outputbox \vbox to \colht {%
546 %     \boxmaxdepth \maxdepth

```

```

547      \unvbox\@outputbox
548      \vskip \tempdima
549      \textbottom
550      }%

```

For the unstarred version, the final size of the page is precisely specified. Therefore, at least for the flush-bottom case, we need to ensure that, visually, it has this size exactly.

Thus we calculate this size and set the material in a box of this size, which is then put into a box of size `\@colht` with `\vss` at the bottom.

```

551      \else
552      \advance \tempdima -\ht\kludgeins
553 (*trace)
554      \f@trace {Natural ht of col: \the \ht\@outputbox}%
555      \f@trace {\string \colht: \the \colht}%
556      \f@trace {Extra size added: -\the \ht \kludgeins}%
557      \f@trace {Hence, height of inner box: \the \tempdima}%
558      \f@trace {Max? pageshrink available: \the \pageshrink}%
559 (/trace)

```

This type of final packaging could be done always; this may simplify all of this page-makeup.

It is not necessary to set `\boxmaxdepth` here since the `\@outputbox` ends with glue.

```

560      \setbox \@outputbox \vbox to \colht {%
561      \vbox to \tempdima {%
562      \unvbox\@outputbox
563      \textbottom}%
564      \vss}%
565      \fi

```

Finally we need to explicitly make the insert box void.

```

566      {\setbox \tempboxa \box \kludgeins}%
567 (*trace)
568      \f@trace {kludgeins box made void}%
569 (/trace)
570 }
571 (/2ekernel | ftrace)

```

`\@texttop` These do nothing as a default.

```

\@textbottom 572 (*2ekernel)
573 \let \@texttop \relax
574 \let \@textbottom \relax

```

`\@resetactivechars` RmS 93/09/06: added hook to protect against certain active characters in the `\@activechar@info` output routine. Default checks are for active space and end-of-line.

```

575 \def\@activechar@info #1{%
576     \@latex@info@no@line {Active #1 character found while
577         output routine is active
578         \MessageBreak
579         This may be a bug in a package file
580         you are using}%
581 }

```

Do not put any spaces in this next bit!

```
582 \begingroup
583 \obeylines\obeyspaces%
584 \catcode`\'\active%
585 \gdef\@resetactivechars{%
586 \def^{\@activechar@info{EOL}\space}%
587 \def {\@activechar@info{space}\space}%
588 \let'\@active@math@prime}%
589 \endgroup
```

\@outputpage \@shipoutsetup \@writesetup

The \color@hbox hooks here are used to avoid putting just a colour special into an otherwise empty box (in a header or footer). These boxes are often set to be completely empty and so adding a special produces a very underfull box message.

There has been extensive tidying up of the old code here; including the removal of a level of grouping.

The setting of \protect immediately before the \shipout is needed so that protected commands within \writes are handled correctly.

Within shipout's vbox it is reset to its default value, \relax.

Resetting it to its default value after the shipout has been completed (and the contents of the writes have been expanded) must be done by use of \aftergroup. This is because it must have the value \relax before macros coming from other uses of \aftergroup within this box are expanded.

Putting this into the \aftergroup token list does not affect the definition used in expanding the \writes because the aftergroup token list is only constructed when popping the save-stack, it is not expanded until after the shipout is completed.

Question: should things from an \aftergroup within the shipped out box be executed in the environment set up for the writes, or after it finishes?

A lot of this code has been in-lined to prevent mis-use of internal commands as hooks.

```
590 </2ekernel>
591 <latexrelease>\IncludeInRelease{2017/04/15}%
592 <latexrelease> {\@outputpage}{Reset language for hyphenation}%
593 (*2ekernel | latexrelease)
594 \def\@outputpage{%
```

The \endgroup is put in by \aftergroup.

```
595 \begingroup
```

Now all the set-up stuff has been in-lined for Frank.

First the stuff for the writes.

From here ... was in the command \@writesetup.

```
596 \let \protect \noexpand
```

RmS 93/08/19: Redefined accents to allow changes in font encoding; but exactly why was this needed?

Reset \language to the value current at \begin{document}. In particular this ensures that a pagebreak in verbatim does not prevent hyphenation in the page head.

```
597 \language\document@default@\language
```

The \catcode`\' = 10 was removed as it was considered useless (presumably because nothing gets tokenised during shipout).

This was put in as some error produced active spaces in a mark, I think.
Why was the hyphen reset?

598 \resetactivechars

If a page break happens between the start of a list and its first item the @newlist will be true and this will mess up any list that is used in the header or footer of the page. So we have to reset that flag.

599 \global\let\@if@newlist\if@newlist
600 \global\@newlistfalse

This next hook replaces the following:

```
\let\-\@dischyp  
\let'\@\acci\let`\@\acci\let`=\@\acci  
\let\\@\normalcr  
\let\par\@\par %% 15 Sep 87 (this was once inside the box)
```

and it does more than they did; in particular it sets:

```
\parindent\z@  
\parskip\z@skip  
\everypar{}%  
\leftskip\z@skip  
\rightskip\z@skip  
\parfillskip\@flushglue  
\lineskip\normallineskip  
\baselineskip\normalbaselineskip  
\sloppy
```

601 \parboxrestore
... to here was in the command \writesetup.

602 \shipout \vbox{
603 \set@typeset@protect
604 \aftergroup \endgroup

Correct? or just restore by ending the group?

605 \aftergroup \set@typeset@protect

This first bit has been moved inside the shipped out box.

Now the setup inside the shipped out box; this should contain all the stuff that could only affect typesetting; other stuff may need to be reset for the writes also.

From here ... was in the command \shipoutsetup.

606 \if@specialpage
607 \global\@specialpagefalse\@nameuse{ps@\@specialstyle} %
608 \fi
609 \if@twoside
610 \ifodd\count\z@ \let\@thehead\@oddhead \let\@thefoot\@oddfoot
611 \let\@themargin\oddsidemargin
612 \else \let\@thehead\@evenhead
613 \let\@thefoot\@evenfoot \let\@themargin\evensidemargin
614 \fi
615 \fi

The rest was always inside the box.

RmS 91/08/15: aded this line:

```
616 \reset@font
```

RmS 93/08/06 Added `\lineskiplimit=0pt` to guard against it being nonzero:
e.g. by `\offinterlineskip` being in effect.

There are probably lots of other things that may need resetting.

```
617 \normalsize
```

Reset the space factors.

```
618 \normalsfcodes
```

Reset these here (previously reset separately for head and foot)

```
619 \let\label\@gobble
```

```
620 \let\index\@gobble
```

```
621 \let\glossary\@gobble
```

```
622 \baselineskip\z@skip \lineskip\z@skip \lineskiplimit\z@
```

... to here was in the command `\@shipoutsetup`.

```
623 \@begindvi
```

```
624 \vskip \topmargin
```

```
625 \moveright\@themargin \vbox {%
```

```
626 \setbox\@tempboxa \vbox to\headheight{%
```

```
627 \vfil
```

```
628 \color@hbox
```

```
629 \normalcolor
```

```
630 \hb@xt@\textwidth{\@thehead}%
```

```
631 \color@endbox
```

22 Feb 87

```
632 }%
```

```
633 \dp\@tempboxa \z@
```

```
634 \box\@tempboxa
```

```
635 \vskip \headsep
```

```
636 \box\@outputbox
```

```
637 \baselineskip \footskip
```

```
638 \color@hbox
```

```
639 \normalcolor
```

```
640 \hb@xt@\textwidth{\@thefoot}%
```

```
641 \color@endbox
```

```
642 }%
```

```
643 }%
```

`\endgroup` now inserted by `\aftergroup`

Restore `\if@newlist`

```
644 \global\let\if@newlist\@@if@newlist
```

```
645 \global \colht \textheight
```

```
646 \stepcounter{page}%
```

It is now clear that this does something useful, thanks to Piet van Oostrum. It is needed because a float page is made without using TeX's page-builder; thus the output routine is never called so the marks are not updated.

```
647 \let\firstmark\botmark
```

```
648 }
```

```

649 </2ekernel | latexrelease>
650 <latexrelease>\EndIncludeInRelease
651 <latexrelease>\IncludeInRelease{0000/00/00}%
652 <latexrelease> {\@outputpage}{Reset language for hyphenation}%
653 <latexrelease>\def\@outputpage{%
654 <latexrelease>\begingroup
655 <latexrelease> \let \protect \noexpand
656 <latexrelease> \resetactivechars
657 <latexrelease> \global\let\@@if@newlist\if@newlist
658 <latexrelease> \global\@newlistfalse
659 <latexrelease> \parboxrestore
660 <latexrelease> \shipout \vbox{%
661 <latexrelease> \set@typeset@protect
662 <latexrelease> \aftergroup \endgroup
663 <latexrelease> \aftergroup \set@typeset@protect
664 <latexrelease> \if@specialpage
665 <latexrelease> \global\@specialpagefalse\@nameuse{ps@\@specialstyle}%
666 <latexrelease> \fi
667 <latexrelease> \if@twoside
668 <latexrelease> \ifodd\count\z@
669 <latexrelease> \let\@thehead\@oddhead \let\@thefoot\@oddfoot
670 <latexrelease> \let\@themargin\oddsidemargin
671 <latexrelease> \else \let\@thehead\@evenhead
672 <latexrelease> \let\@thefoot\@evenfoot \let\@themargin\evensidemargin
673 <latexrelease> \fi
674 <latexrelease> \fi
675 <latexrelease> \reset@font
676 <latexrelease> \normalsize
677 <latexrelease> \normalsfcodes
678 <latexrelease> \let\label\@gobble
679 <latexrelease> \let\index\@gobble
680 <latexrelease> \let\glossary\@gobble
681 <latexrelease> \baselineskip\z@skip \lineskip\z@skip \lineskiplimit\z@
682 <latexrelease> \begindvi
683 <latexrelease> \vskip \topmargin
684 <latexrelease> \moveright\@themargin \vbox {%
685 <latexrelease> \setbox\@tempboxa \vbox to\headheight{%
686 <latexrelease> \vfil
687 <latexrelease> \color@hbox
688 <latexrelease> \normalcolor
689 <latexrelease> \hb@xt@\textwidth{\@thehead}%
690 <latexrelease> \color@endbox
691 <latexrelease> }%
692 <latexrelease> \dp\@tempboxa \z@
693 <latexrelease> \box\@tempboxa
694 <latexrelease> \vskip \headsep
695 <latexrelease> \box\@outputbox
696 <latexrelease> \baselineskip \footskip
697 <latexrelease> \color@hbox
698 <latexrelease> \normalcolor
699 <latexrelease> \hb@xt@\textwidth{\@thefoot}%
700 <latexrelease> \color@endbox
701 <latexrelease> }%
702 <latexrelease> }%

```

```

703 <latexrelease> \global\let\if@newlist\@@if@newlist
704 <latexrelease> \global \colht \textheight
705 <latexrelease> \stepcounter{page}%
706 <latexrelease> \let\firstmark\botmark
707 <latexrelease>%
708 <latexrelease>\EndIncludeInRelease
709 {*2ekernel}

```

\@begindvi This unboxes stuff that must appear before anything else in the .dvi file, then returns that box register to the free list and cancels itself.

The stuff in the box should not add any typeset material to the page.

```

710 \def \@begindvi{%
711   \unvbox \begindvibox
712   \global\let \begindvi \empty
713 }

```

\@combinefloats The \boxmaxdepth setting here was not made local to a box so was dangerous. It \@cflt is needed only within the box made by \@cfl (and not normally even there), so \@cflb it has been moved there; this also agrees with the original pseudocode.

```

714 \def \@combinefloats {%
715 %   \boxmaxdepth \maxdepth
716   \ifx \toplist\empty \else \cfl \fi
717   \ifx \botlist\empty \else \cflb \fi
718 }

719 \def \@cfl{%
720   \let \elt \comflelt
721   \setbox\tempboxa \vbox{}%
722   \toplist
723   \setbox\outputbox \vbox{%
724     \boxmaxdepth \maxdepth
725     \unvbox\tempboxa
726     \vskip -\floatsep
727     \topfigrule
728     \vskip \textfloatsep
729     \unvbox\outputbox
730   }%
731   \let\elt\relax
732   \xdef\freelist{\freelist\toplist}%
733   \global\let\toplist\empty
734 }

735 \def \@cflb {%
736   \let\elt\comflelt
737   \setbox\tempboxa \vbox{}%
738   \botlist
739   \setbox\outputbox \vbox{%
740     \unvbox\outputbox
741     \vskip \textfloatsep
742     \botfigrule
743     \unvbox\tempboxa
744     \vskip -\floatsep
745   }%
746   \let\elt\relax

```

```

747      \xdef\@freelist{\@freelist\@botlist}%
748      \global \let \@botlist\@empty
749 }

    \@comflelt
\@comdblflelt 750 \def\@comflelt#1{\setbox\@tempboxa
\@combinedblfloats 751     \vbox{\unvbox\@tempboxa\box #1\vskip\floatsep}}
752 \def\@comdblflelt#1{\setbox\@tempboxa
753     \vbox{\unvbox\@tempboxa\box #1\vskip\dblfloatsep}}
754 \def \@combinedblfloats{%
755   \ifx \@dbltoplist \@empty
756   \else
757     \setbox\@tempboxa \vbox{}%
758     \let \@elt \@comdblflelt
759     \@dbltoplist
760     \let \@elt \relax
761     \xdef \@freelist {\@freelist\@dbltoplist}%
762     \global\let \@dbltoplist \@empty
763     \setbox\@outputbox \vbox to\textheight

```

The setting of `\boxmaxdepth` here has no effect since the `\@outputbox` should already have depth zero. Even so, it would have no effect on the layout of the page.

```

764      {%\boxmaxdepth\maxdepth %% probably not needed, CAR
765      \unvbox\@tempboxa\vskip-\dblfloatsep

```

Here we need different typesetting if the top float comes from `\@topnewpage`.

```

766      \ifnum \@dbltopnum>\m@ne
767        \dblfigrule
768      \fi
769      \vskip \dbltextfloatsep

```

If pdf links are present in the galley and those links get broken across pages they have to end up being on the same level of boxing (even if not actually in the same structure) due to some engine restrictions in pdfTeX and LuaTeX. We therefore unbox `\@outputbox` here (which only contains a single `\hbox`) so that this case has the same boxing level as a normal twocolumn page without top floats.

```

770      \unvbox\@outputbox
771      }%
772  \fi
773 }
774 
```

`\@startcolumn` We could combine (most of) these two into `\@startcol <list>`. Note that `\@xstartcol` was only used once (i.e. in `\@startcolumn`); it has therefore been removed. This is not quite as efficient but it now has the same structure as `\@startdblcolumn`.

The empty-list test has been moved to `\@tryfcolumn`.

```

775 {*2ekernel | fltrace}
776 \def \@startcolumn {%
777   \global \@colroom \@colht
778   \@tryfcolumn \@deferlist
779   \if@fcollmade

```

```

780 {*trace}
781     \fl@trace{PAGE: float \if@twocolumn column \else page \fi
782                         completed}%
783 {/trace}
784 \else

785     \begingroup
786         \let \reserved@b \deferlist
787         \global \let \deferlist \empty
788         \let \elt \csname elt
789         \reserved@b
790     \endgroup
791 \fi
792 }

```

This one does not need to set \colht.

```

793 {/2ekernel | fltrace}
794 {latexrelease | fltrace}\IncludeInRelease{2015/01/01}%
795 {latexrelease | fltrace} {\startdblcolumn}{float order in 2-column}%
796 {*}2ekernel | latexrelease | fltrace}
797 \def \startdblcolumn {%
798     \tryfcolumn \deferlist
799     \if@fcolmade
800     \fl@trace{PAGE: double float page completed}%
801     \else
802         \begingroup
803             \let \reserved@b \deferlist
804             \global \let \deferlist \empty
805             \let \elt \sdblcolelt
806             \reserved@b
807         \endgroup
808     \fi
809 }%
810 {/2ekernel | latexrelease | fltrace}
811 {latexrelease | fltrace}\EndIncludeInRelease
812 {latexrelease | fltrace}\IncludeInRelease{0000/00/00}%
813 {latexrelease | fltrace} {\startdblcolumn}{float order in 2-column}%
814 {latexrelease | fltrace}\def \startdblcolumn {%

```

Not needed since this always comes after \outputpage:

```

815 {latexrelease | fltrace} \% \global \colht \textheight
816 {latexrelease | fltrace} \tryfcolumn \dbldeferlist
817 {latexrelease | fltrace} \if@fcolmade
818 {*trace}
819 {latexrelease | fltrace} \fl@trace{PAGE: double float page completed}%
820 {/trace}
821 {latexrelease | fltrace} \else

822 {latexrelease | fltrace} \begingroup
823 {latexrelease | fltrace} \let \reserved@b \dbldeferlist
824 {latexrelease | fltrace} \global \let \dbldeferlist \empty
825 {latexrelease | fltrace} \let \elt \sdblcolelt
826 {latexrelease | fltrace} \reserved@b
827 {latexrelease | fltrace} \endgroup
828 {latexrelease | fltrace} \fi

```

```

829 <latexrelease | ftrace>}%
830 <latexrelease | ftrace>\EndIncludeInRelease
831 <*2ekernel | ftrace>

\@tryfcolumn Now tests if its list is empty before any further exertion.
832 \def \@tryfcolumn #1{%
833   \global \let \fcolmadefalse
834   \ifx #1\empty
835   \else
836   (*trace)
837     \f@trace{PAGE: try float \if@twocolumn column/page\else page\fi
838               ---\string #1}%
839     \f@trace{---- \string #1: #1}%
840   
```

`/trace}`

```

841   \xdef\@trylist{#1}%
842   \global \let \failedlist \empty
843   \begingroup
844     \let \elt \xtryfc \@trylist
845   \endgroup
846   \if@fcolmade
847     \vtryfc #1%
848   \fi
849   \fi
850 }
851 </2ekernel | ftrace>
852 <*2ekernel>

\@scolelt
853 \def \@scolelt#1{\def \currbox{#1}\@addtonextcol}

\@sdblcolelt
854 \def \@sdblcolelt#1{\def \currbox{#1}\@addtobdblcol}

\@vtryfc
855 \def \vtryfc #1{%
856   \global \setbox \outputbox \vbox {}%
857   \let \elt \wtryfc
858   \f@lsucceed
859   \global \setbox \outputbox \vbox to \colht{%
860     \vskip \fptop
861     \vskip -\fpsep
862     \unvbox \outputbox
863     \vskip \fpbot}%
864   \let \elt \relax
865   \xdef #1{\@failedlist\@flfail}%
866   \xdef \freelist{\@freelist\@f@lsucceed}}}

\@wtryfc
867 \def \wtryfc #1{%
868   \global \setbox \outputbox \vbox{%
869     \unvbox \outputbox
870     \vskip \fpsep
871     \box #1}}}

```

```

\@xtryfc
872 </2ekernel>
873 <latexrelease>\IncludeInRelease{2015/01/01}{\@xtryfc}%
874 <latexrelease>                                {float order in 2-column}%
875 <*2ekernel | latexrelease>
876 \def\@xtryfc #1{%
877   \@next\reserved@a\@trylist{}{}%
878   \@currtype \count #1%
879   \divide\@currtype\@xxxii
880   \multiply\@currtype\@xxxii
881   \bitor \@currtype \@failedlist
882   \testfp #1%
883   \testwrongwidth #1%
884   \ifdim \ht #1>\colht
885     \testtrue
886   \fi
887   \if@test
888     \cons\@failedlist #1%
889   \else
890     \ytryfc #1%
891   \fi}%
892 </2ekernel | latexrelease>
893 <latexrelease>\EndIncludeInRelease
894 <latexrelease>\IncludeInRelease{0000/00/00}{\@xtryfc}%
895 <latexrelease>                                {float order in 2-column}%
896 <latexrelease>\def\@xtryfc #1{%
897 <latexrelease>  \@next\reserved@a\@trylist{}{}%
898 <latexrelease>  \@currtype \count #1%
899 <latexrelease>  \divide\@currtype\@xxxii
900 <latexrelease>  \multiply\@currtype\@xxxii
901 <latexrelease>  \bitor \@currtype \@failedlist
902 <latexrelease>  \testfp #1%
903 <latexrelease>  \ifdim \ht #1>\colht
904 <latexrelease>    \testtrue
905 <latexrelease>  \fi
906 <latexrelease>  \if@test
907 <latexrelease>    \cons\@failedlist #1%
908 <latexrelease>  \else
909 <latexrelease>    \ytryfc #1%
910 <latexrelease>  \fi}%
911 <latexrelease>\EndIncludeInRelease
912 <*2ekernel>

\@ytryfc
913 \def\@ytryfc #1{%
914   \begingroup
915   \gdef\@flsucceed{\@elt #1}%
916   \global\let\@flfail\empty
917   \tempdima\ht #1%
918   \let\@elt\@ztryfc
919   \@trylist
920   \ifdim \tempdima >\fpmin
921     \global\@fcolmadetrue

```

```

922     \else
923         \@cons\@failedlist #1%
924     \fi
925 \endgroup
926 \if@fcolmade
927     \let\@elt\@gobble
928 \fi}

\@ztryfc
929 </2ekernel>
930 <latexrelease>\IncludeInRelease{2015/01/01}{@ztryfc}%
931 <latexrelease>                                         {float order in 2-column}%
932 <2ekernel | latexrelease>
933 \def\@ztryfc #1{%
934     \@tempcnta\count #1%
935     \divide\@tempcnta\@xxxii
936     \multiply\@tempcnta\@xxxii
937     \bitor \@tempcnta {\@failedlist \@flfail}%
938     \testfp #1%
not in fixfloats?
939     \testwrongwidth #1%
940     \@tempdimb\@tempdima
941     \advance\@tempdimb\ht #1%
942     \advance\@tempdimb\@fpsep
943     \ifdim \@tempdimb >\@colht
944         \testtrue
945     \fi
946     \if@test
947         \@cons\@flfail #1%
948     \else
949         \@cons\@flsucceed #1%
950         \@tempdima\@tempdimb
951     \fi}%
952 </2ekernel | latexrelease>
953 <latexrelease>\EndIncludeInRelease
954 <latexrelease>\IncludeInRelease{0000/00/00}{@ztryfc}%
955 <latexrelease>                                         {float order in 2-column}%
956 <latexrelease>\def\@ztryfc #1{%
957 <latexrelease>   \@tempcnta \count#1%
958 <latexrelease>   \divide\@tempcnta\@xxxii
959 <latexrelease>   \multiply\@tempcnta\@xxxii
960 <latexrelease>   \bitor \@tempcnta {\@failedlist \@flfail}%
961 <latexrelease>   \testfp #1%
962 <latexrelease>   \@tempdimb\@tempdima
963 <latexrelease>   \advance\@tempdimb \ht#1%
964 <latexrelease>   \advance\@tempdimb\@fpsep
965 <latexrelease>   \ifdim \@tempdimb >\@colht
966 <latexrelease>       \testtrue
967 <latexrelease>   \fi
968 <latexrelease>   \if@test
969 <latexrelease>       \@cons\@flfail #1%
970 <latexrelease>   \else
971 <latexrelease>       \@cons\@flsucceed #1%

```

```

972 <latexrelease>      \@tempdima\@tempdimb
973 <latexrelease>  \fi}%
974 <latexrelease>\EndIncludeInRelease

```

The major changes for float suppression and the changes to the float mechanism to make it conform to the documentation are in these next macros.

\@addtobot Lots of changes.

```

975 /*2ekernel | ftrace>
976 \def \@addtobot {%
977   {*trace}
978     \f1@trace{***Start addtobot}%
979   
```

```

980     \@getfpsbit 4\relax
981   {*trace}
982     \f1@trace{fpstype \ifodd \@tempcnta OK \else not \fi bot:
983                           \the \@fpstype}%
984   
```

This next line means that this page is produced with box 255 having depth zero, rather than the normal maxdepth: is this needed, useful?

```

991           \global \maxdepth \z@
992           \@flupdates \@botnum \@botroom \@botlist
993   {*trace}
994     \f1@trace{colroom (after-bot) = \the \@colroom}%
995     \f1@trace{colnum (after-bot) = \the \@colnum}%
996     \f1@trace{botnum (after-bot) = \the \@botnum}%
997     \f1@trace{***Success: bot}%
998   
```

```

999     \@inserttrue
1000   \fi
1001   {*trace}
1002     \else
1003       \f1@trace{Fail: botnum = \the \@botnum:
1004                           fpstype \the \@fpstype=ORD?}%
1005       \ifnum \@fpstype<\sixt@n
1006         \f1@trace{ERROR: !b float not successful (addtobot)}%
1007       \fi
1008   
```

```

1009   \fi
1010   \fi
1011 }

```

\@addtotoporbot Lots of changes.

```

1012 \def \@addtotoporbot {%
1013   {*trace}
1014     \f1@trace{***Start addtotoporbot}%
1015   
```

```

1016      \@getfpsbit \tw@
1017  {*trace}
1018      \fl@trace{fpstype \ifodd \tempcnta OK \else not \fi top:
1019                                \the \fpstype}%
1020 
1021      \ifodd \tempcnta
1022          \flsetnum \topnum
1023          \ifnum \topnum>z@
1024              \tempswafalse
1025              \flcheckspace \toproom \topl
1026              \iftempswa
1027                  \bitor\currtype{\midlist\botlist}%
1028 
1029         \fl@trace{(mid+bot)list: \midlist, \botlist:
1030                                (addtotoporbot-before)}%
1031 
1032         \if@test
1033 
1034     \fl@trace{type already on list: mid or bot---sent to addtobot}%
1035 
1036     \else
1037         \flupdates \topnum \toproom \topl
1038 
1039     \fl@trace{colroom (after-top) = \the \colroom}%
1040     \fl@trace{colnum (after-top) = \the \colnum}%
1041     \fl@trace{topnum (after-top) = \the \topnum}%
1042     \fl@trace{***Success: top}%
1043 
1044     \inserttrue
1045     \fi
1046 
1047 
1048     \else
1049         \fl@trace{Fail: topnum = \the \topnum: fpstype
1050                                \the \fpstype=ORD?}%
1051         \ifnum \fpstype<\sixt@n
1052             \fl@trace{ERROR: !t float not successful (addtotoporbot)}%
1053         \fi
1054 
1055         \fi
1056     \fi
1057     \ifinsert
1058     \else
1059 
1060         \fl@trace{sent to addtobot (addtotoporbot)}%
1061 
1062         \addtobot
1063     \fi
1064 }
1065 

```

\@addtocurcol Lots of changes.

```

1066 <latexrelease | fltrace | flafter>\IncludeInRelease{2015/01/01}%
1067 <latexrelease | fltrace | flafter> {\@addtocurcol}{float order in 2-column}%

```

```

1068 {*2ekernel | latexrelease | fltrace | flafter}
1069 \def \addtocurcol {%
1070   {*trace}
1071     \f@trace{***Start addtocurcol}%
1072   
```

```

1073     \insertfalse
1074     \setfloattypecounts
1075     \ifnum \fpstype=8
1076   {*trace}
1077     \f@trace{fpstype !p only (addtocurcol): \the \fpstype = 8?}%
1078   
```

```

1079     \else
1080     \ifnum \fpstype=24
1081   {*trace}
1082     \f@trace{fpstype p only (addtocurcol): \the \fpstype = 24?}%
1083   
```

```

1084     \else
1085     \f@settextmin

```

This is a new adjustment which is quite a major change in functionality; but it implements the documentation. Note that \reqcolroom will include the whole of the page-so-far, and hence includes \textfloatsheight of floats, so before comparing it with \textmin, we add this to \textmin also.

```

1086 {*trace}
1087   \f@trace{textfloatsheight (before) = \the \textfloatsheight}%
1088 
```

```

1089   \advance \textmin \textfloatsheight
1090   \reqcolroom \pageht

```

This line must be removed since \specialoutput changed.

```

1091 %   \advance \reqcolroom \pagedp
1092 {*trace}
1093   \f@trace{textmin + textfloatsheight: \the \textmin}%
1094   \f@trace{page-so-far: \the \reqcolroom}%
1095 
```

```

1096   \ifdim \textmin > \reqcolroom
1097     \reqcolroom \textmin
1098 {*trace}
1099   \f@trace{ORD? textmin being used}%
1100 
```

```

1101   \fi
1102   \advance \reqcolroom \ht \currbox
1103 {*trace}
1104   \f@trace{float size = \the \ht \currbox (addtocurcol)}%
1105   \f@trace{colroom = \the \colroom (addtocurcol)}%
1106   \f@trace{reqcolroom = \the \reqcolroom (addtocurcol)}%
1107 
```

```

1108   \ifdim \colroom > \reqcolroom
1109     \f@setnum \colnum
1110     \ifnum \colnum > \z@
1111       \bitor \currtype \deferlist

```

We need to defer the float also if its width doesn't fit.

```

1112   \testwidth \currbox

```

```

1113 <*trace>
1114         \fl@trace{deferlist: \@deferlist: (addtocurcol-before)}%
1115 </trace>
1116         \if@test
1117 <*trace>
1118         \fl@trace{type already on list: defer (addtocurcol)}%
1119 </trace>
1120         \else
1121             \@bitor\@currtype\@botlist
1122 <*trace>
1123         \fl@trace{botlist: \@botlist: (addtocurcol-before)}%
1124 </trace>
1125         \if@test
1126 <*trace>
1127         \fl@trace{type already on list: bot---sent to addtobot}%
1128 </trace>
1129         \@addtobot
1130         \else
1131 <*trace>
1132         \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi
1133             here: \the \@fpstype}%
1134 </trace>
1135         \ifodd \count\@currbox
1136             \advance \@reqcolroom \intextsep
1137             \ifdim \@colroom>\@reqcolroom
1138                 \global \advance \@colnum \m@ne
1139                 \global \advance \@textfloatsheight \ht\@currbox

```

This may sometimes give an overestimate.

```

1140             \global \advance \@textfloatsheight 2\intextsep
1141             \@cons \@midlist \@currbox
1142 <*trace>
1143             \fl@trace{***Success: here}%
1144             \fl@trace{textfloatsheight (after-here) =
1145                 \the \@textfloatsheight}%
1146             \fl@trace{colnum (after-here) = \the \@colnum}%
1147 </trace>

```

CHANGE TO \addtocurcol:

\penalty\z@ changed to \penalty\interlinepenalty so \samepage works properly with figure and table environments. (Changed 23 Oct 86)

There is also an \addpenalty\interlinepenalty above.

Since in 2e \samepage is no longer supported, these could be removed.

Although it is best to use \addvspace in case two h floats come together, this makes other spacing more difficult to adjust; whereas if a user specifies two h floats together then they can more easily get the spacing correct by ad hoc commands.

It is necessary to adjust for the addition of \parskip here in case the float is added between paragraphs (i.e. when in vertical mode).

If the nobreak switch is true we need to reset it and clear \everypar since the float may not reset the flag and cannot reset the \everypar globally.

Typesetting starts here (we are in vertical mode).

```

1148         \if@nobreak
1149             \nobreak
1150             \nobreakfalse

```

```

1151           \everypar{}%
1152           \else
1153               \addpenalty \interlinepenalty
1154           \fi
1155           \vskip \intextsep
1156           \box@\currbox
1157           \penalty\interlinepenalty
1158           \vskip\intextsep
1159           \ifnum\outputpenalty <-@Mi \vskip -\parskip\fi

```

Typesetting ends here.

```

1160           \outputpenalty \z@
1161           \qinserttrue
1162 <*trace>
1163           \else
1164               \f1@trace{Fail---no room at 2nd test of colroom
1165                               (addtocorcol \string\intextsep)}%
1166 </trace>
1167           \fi
1168           \fi
1169           \if@insert
1170           \else

```

Next set of docstrip guards are a bit weird, essentially \addtotoporbot ends up inside the kernel and the fltrace package and \addtobot shows up in the flafter package. Guess that could have been done a bit more obvious :-)

```

1171 <*2ekernel | fltrace | latexrelease>
1172 <*trace>
1173           \f1@trace{not here: sent to addtotoporbot}%
1174 </trace>
1175           \addtotoporbot
1176 </2ekernel | fltrace | latexrelease>
1177 <!2ekernel&!fltrace&!latexrelease>
1178 <*trace>
1179           \f1@trace{not here: sent to addtobot}%
1180 </trace>
1181           \addtobot
1182 </!2ekernel&!fltrace&!latexrelease>
1183           \fi
1184           \fi
1185           \fi
1186 <*trace>
1187           \else
1188               \f1@trace{Fail: colnum = \the \colnum:
1189                           fpstype \the \fpstype=ORD?}%
1190               \ifnum \fpstype<\sixt@n
1191                   \f1@trace{ERROR: BANG float not successful (addtocurcol)}%
1192               \fi
1193 </trace>
1194           \fi
1195 <*trace>
1196           \else
1197               \f1@trace{Fail---no room: fl box ht: \the \ht \currbox
1198                               (addtocurcol)}%
1199 </trace>

```

```

1200      \fi
1201      \fi
1202      \fi
1203      \if@insert
1204      \else
1205          \resethfps
1206      {*trace}
1207          \fl@trace{put on deferlist (addtocurcol)}%
1208  
```

~~```

1209 \cons\@deferlist\@currbox
1210
```~~
~~```

1211      \fl@trace{deferlist: \@deferlist: (addtocurcol-after)}%
1212  
```~~
~~```

1213 \fi
1214 }%
```~~
~~```

1215 /2ekernel | latexrelease | fltrace | flafter>
1216 <latexrelease | fltrace | flafter>\EndIncludeInRelease
1217 <latexrelease | fltrace | flafter>\IncludeInRelease{0000/00/00}%
1218 <latexrelease | fltrace | flafter> {\@addtocurcol}{float order in 2-column}%
1219 <latexrelease | fltrace | flafter>\def \@addtocurcol {%
1220 {*trace}
1221 <latexrelease | fltrace | flafter> \fl@trace{***Start addtocurcol}%
1222 
```~~
~~```

1223 <latexrelease | fltrace | flafter> \insertfalse
1224 <latexrelease | fltrace | flafter> \setfloattypecounts
1225 <latexrelease | fltrace | flafter> \ifnum \@fpstype=8
1226 {*trace}
1227 <latexrelease | fltrace | flafter> \fl@trace{fpstype !p only (addtocurcol):
1228 <latexrelease | fltrace | flafter> \the \@fpstype = 8?}%
1229
```~~
~~```

1230 <latexrelease | fltrace | flafter> \else
1231 <latexrelease | fltrace | flafter> \ifnum \@fpstype=24
1232 {*trace}
1233 <latexrelease | fltrace | flafter> \fl@trace{fpstype p only (addtocurcol):
1234 <latexrelease | fltrace | flafter> \the \@fpstype = 24?}%
1235 
```~~
~~```

1236 <latexrelease | fltrace | flafter> \else
1237 <latexrelease | fltrace | flafter> \flsettextmin
```~~

This is a new adjustment which is quite a major change in functionality; but it implements the documentation. Note that `\reqcolroom` will include the whole of the page-so-far, and hence includes `\textfloatsheight` of floats, so before comparing it with `\textmin`, we add this to `\textmin` also.

```

1238 {*trace}
1239 <latexrelease | fltrace | flafter> \fl@trace{textfloatsheight (before) =
1240 <latexrelease | fltrace | flafter> \the \@textfloatsheight}%
1241
```

~~```

1242 <latexrelease | fltrace | flafter> \advance \textmin \textfloatsheight
1243 <latexrelease | fltrace | flafter> \reqcolroom \pageht
```~~

This line must be removed since `\specialoutput` changed.

```

1244 % \advance \reqcolroom \pagedp
1245 {*trace}
1246 <latexrelease | fltrace | flafter> \fl@trace{textmin + textfloatsheight:
1247 <latexrelease | fltrace | flafter> \the \@textmin}%

```

```

1248 <latexrelease | fltrace | flafter> \fl@trace{page-so-far: \the \reqcolroom}%
1249 <latexrelease | fltrace | flafter>
1250 </trace>
1251 <latexrelease | fltrace | flafter>
1252 <latexrelease | fltrace | flafter>
1253 <*trace>
1254 <latexrelease | fltrace | flafter>
1255 </trace>
1256 <latexrelease | fltrace | flafter>
1257 <latexrelease | fltrace | flafter>
1258 <*trace>
1259 <latexrelease | fltrace | flafter>
1260 <latexrelease | fltrace | flafter>
1261 <latexrelease | fltrace | flafter>
1262 <latexrelease | fltrace | flafter>
1263 <latexrelease | fltrace | flafter>
1264 <latexrelease | fltrace | flafter>
1265 </trace>
1266 <latexrelease | fltrace | flafter>
1267 <latexrelease | fltrace | flafter>
1268 <latexrelease | fltrace | flafter>
1269 <latexrelease | fltrace | flafter>
1270 <*trace>
1271 <latexrelease | fltrace | flafter>
1272 <latexrelease | fltrace | flafter>
1273 </trace>
1274 <latexrelease | fltrace | flafter>
1275 <*trace>
1276 <latexrelease | fltrace | flafter>
1277 <latexrelease | fltrace | flafter>
1278 </trace>
1279 <latexrelease | fltrace | flafter>
1280 <latexrelease | fltrace | flafter>
1281 <*trace>
1282 <latexrelease | fltrace | flafter>
1283 <latexrelease | fltrace | flafter>
1284 </trace>
1285 <latexrelease | fltrace | flafter>
1286 <*trace>
1287 <latexrelease | fltrace | flafter>
1288 <latexrelease | fltrace | flafter>
1289 </trace>
1290 <latexrelease | fltrace | flafter>
1291 <latexrelease | fltrace | flafter>
1292 <*trace>
1293 <latexrelease | fltrace | flafter>
1294 <latexrelease | fltrace | flafter>
1295 <latexrelease | fltrace | flafter>
1296 </trace>
1297 <latexrelease | fltrace | flafter>
1298 <latexrelease | fltrace | flafter>
1299 <latexrelease | fltrace | flafter>
1300 <latexrelease | fltrace | flafter>
1301 <latexrelease | fltrace | flafter>

\ifdim \textmin > \reqcolroom
  \reqcolroom \textmin
\fi
\advance \reqcolroom \ht \currbox
\float size =
  \the \ht \currbox (addtocurcol)%
\colroom =
  \the \colroom (addtocurcol)%
\reqcolroom =
  \the \reqcolroom (addtocurcol)%
\ifdim \colroom > \reqcolroom
  \fignum \colnum
  \ifnum \colnum > \z@ 
    \bitor \currtype \deferlist
    \ftrace{deferlist:
      \deferlist: (addtocurcol-before)}%
  \if@test
    \ftrace{type already on list:
      defer (addtocurcol)}%
  \else
    \bitor \currtype \botlist
    \ftrace{botlist: \botlist:
      (addtocurcol-before)}%
  \if@test
    \ftrace{type already on list:
      bot---sent to addtobot}%
  \else
    \addtobot
    \ftrace{fpstype
      \ifodd \tempcnta OK \else not \fi
      here: \the \fpstype}%
  \ifodd \count \currbox
    \advance \reqcolroom \intextsep
    \ifdim \colroom > \reqcolroom
      \global \advance \colnum \m@ne
      \global \advance

```

```
1302 <latexrelease | fltrace | flafter>           \@textfloatsheight\ht\@currbox
```

This may sometimes give an overestimate.

```
1303 <latexrelease | fltrace | flafter>           \global \advance  
1304 <latexrelease | fltrace | flafter>           \@textfloatsheight 2\intextsep  
1305 <latexrelease | fltrace | flafter>           \@cons \@midlist \@currbox  
1306 {*trace}  
1307 <latexrelease | fltrace | flafter>           \f1@trace{***Success: here} %  
1308 <latexrelease | fltrace | flafter>           \f1@trace{textfloatsheight  
1309 <latexrelease | fltrace | flafter>           (after-here) =  
1310 <latexrelease | fltrace | flafter>           \the \@textfloatsheight} %  
1311 <latexrelease | fltrace | flafter>           \f1@trace{colnum (after-here) =  
1312 <latexrelease | fltrace | flafter>           \the \@colnum} %  
1313 </trace>
```

CHANGE TO \addtocurcol:

\penalty\z@ changed to \penalty\interlinepenalty so \samepage works
properly with figure and table environments. (Changed 23 Oct 86)

There is also an \addpenalty\interlinepenalty above.

Since in 2e \samepage is no longer supported, these could be removed.

Although it is best to use \addvspace in case two h floats come together, this
makes other spacing more difficult to adjust; whereas if a user specifies two h floats
together then they can more easily get the spacing correct by ad hoc commands.

It is necessary to adjust for the addition of \parskip here in case the float is
added between paragraphs (i.e. when in vertical mode).

If the nobreak switch is true we need to reset it and clear \everypar since the
float may not reset the flag and cannot reset the \everypar globally.

Typesetting starts here (we are in vertical mode).

```
1314 <latexrelease | fltrace | flafter>           \if@nobreak  
1315 <latexrelease | fltrace | flafter>           \nobreak  
1316 <latexrelease | fltrace | flafter>           \@nobreakfalse  
1317 <latexrelease | fltrace | flafter>           \everypar{} %  
1318 <latexrelease | fltrace | flafter>           \else  
1319 <latexrelease | fltrace | flafter>           \addpenalty\interlinepenalty  
1320 <latexrelease | fltrace | flafter>           \fi  
1321 <latexrelease | fltrace | flafter>           \vskip \intextsep  
1322 <latexrelease | fltrace | flafter>           \box\@currbox  
1323 <latexrelease | fltrace | flafter>           \penalty\interlinepenalty  
1324 <latexrelease | fltrace | flafter>           \vskip\intextsep  
1325 <latexrelease | fltrace | flafter>           \ifnum\outputpenalty  
1326 <latexrelease | fltrace | flafter>           <-\@Mii \vskip  
1327 <latexrelease | fltrace | flafter>           -\parskip\fi
```

Typesetting ends here.

```
1328 <latexrelease | fltrace | flafter>           \outputpenalty \z@  
1329 <latexrelease | fltrace | flafter>           \@inserttrue  
1330 {*trace}  
1331 <latexrelease | fltrace | flafter>           \else  
1332 <latexrelease | fltrace | flafter>           \f1@trace{Fail---no room at 2nd test of colroom  
1333 <latexrelease | fltrace | flafter>           (addtocorcol \string\intextsep)} %  
1334 </trace>  
1335 <latexrelease | fltrace | flafter>           \fi  
1336 <latexrelease | fltrace | flafter>           \fi  
1337 <latexrelease | fltrace | flafter>           \if@insert
```

```

1338 <latexrelease | fltrace | flafter>           \else
Next set of docstrip guards are a bit weird, essentially \@addtotoporbot ends up
inside the kernel and the fltrace package and \@addtotoporbot shows up in the
flafter package. Guess that could have been done a bit more obvious :-)
1339 <*2ekernel | fltrace>
1340 <*trace>
1341 <latexrelease | fltrace | flafter>           \fl@trace{not here: sent to addtotoporbot}%
1342 </trace>
1343 <latexrelease | fltrace | flafter>           \@addtotoporbot
1344 </2ekernel | fltrace>
1345 <!2ekernel&!autoload&!fltrace>
1346 <*trace>
1347 <latexrelease | fltrace | flafter>           \fl@trace{not here: sent to addtobot}%
1348 </trace>
1349 <latexrelease | fltrace | flafter>           \@addtobot
1350 </!2ekernel&!autoload&!fltrace>
1351 <latexrelease | fltrace | flafter>           \fi
1352 <latexrelease | fltrace | flafter>           \fi
1353 <latexrelease | fltrace | flafter>           \fi
1354 <*trace>
1355 <latexrelease | fltrace | flafter>           \else
1356 <latexrelease | fltrace | flafter>           \fl@trace{Fail: colnum = \the \@colnum:
1357 <latexrelease | fltrace | flafter>           fpstype \the \@fpstype=ORD?}%
1358 <latexrelease | fltrace | flafter>           \ifnum \@fpstype<\sixt@n
1359 <latexrelease | fltrace | flafter>           \fl@trace{ERROR: BANG float not successful
1360 <latexrelease | fltrace | flafter>           (addtocurcol)}%
1361 <latexrelease | fltrace | flafter>           \fi
1362 </trace>
1363 <latexrelease | fltrace | flafter>           \fi
1364 <*trace>
1365 <latexrelease | fltrace | flafter>           \else
1366 <latexrelease | fltrace | flafter>           \fl@trace{Fail---no room: fl box ht:
1367 <latexrelease | fltrace | flafter>           \the \ht \@currbox (addtocurcol)}%
1368 </trace>
1369 <latexrelease | fltrace | flafter>           \fi
1370 <latexrelease | fltrace | flafter>           \fi
1371 <latexrelease | fltrace | flafter>           \fi
1372 <latexrelease | fltrace | flafter>           \if@insert
1373 <latexrelease | fltrace | flafter>           \else
1374 <latexrelease | fltrace | flafter>           \resethfps
1375 <*trace>
1376 <latexrelease | fltrace | flafter>           \fl@trace{put on deferlist (addtocurcol)}%
1377 </trace>
1378 <latexrelease | fltrace | flafter>           \cons\@deferlist\@currbox
1379 <*trace>
1380 <latexrelease | fltrace | flafter>           \fl@trace{deferlist: \@deferlist:
1381 <latexrelease | fltrace | flafter>           (addtocurcol-after)}%
1382 </trace>
1383 <latexrelease | fltrace | flafter>           \fi
1384 <latexrelease | fltrace | flafter>           }%
1385 <latexrelease | fltrace | flafter>\EndIncludeInRelease

```

\@addtonextcol Lots of changes.

```

1386 <{latexrelease | fltrace}>\IncludeInRelease{2015/01/01}
1387 <{latexrelease | fltrace}> {\@addtonextcol}{float order in 2-column}%
1388 {*2ekernel | latexrelease | fltrace}
1389 \def\@addtonextcol{%
1390   \begingroup
1391   {*trace}
1392     \f@trace{***Start addtonextcol}%
1393   
```

```

1394   \c@insertfalse
1395   \c@setfloattypecounts
1396   \ifnum \c@fpstype=8
1397   {*trace}
1398     \f@trace{fpstype not curcol: \the \c@fpstype = 8?}%
1399   
```

```

1400   \else
1401     \ifnum \c@fpstype=24
1402   {*trace}
1403     \f@trace{fpstype not curcol: \the \c@fpstype = 24?}%
1404   
```

```

1405   \else
1406     \c@flsettextmin
1407   {*trace}
1408     \f@trace{text-so-far: Opt (top of col)}%
1409   
```

```

1410     \c@reqcolroom \ht\c@currbox
1411   {*trace}
1412     \f@trace{float size: \the \c@reqcolroom (addtonextcol)}%
1413   
```

```

1414     \advance \c@reqcolroom \c@textmin
1415   {*trace}
1416     \f@trace{colroom = \the \c@colroom (addtonextcol)}%
1417     \f@trace{reqcolroom = \the \c@reqcolroom (addtonextcol)}%
1418   
```

```

1419     \ifdim \c@colroom>\c@reqcolroom
1420       \c@flsetnum \c@colnum
1421       \ifnum\c@colnum>\z@
1422         \c@bitor\c@currtype\c@deferlist
1423   {*trace}
1424     \f@trace{deferlist: \c@deferlist: (addtonextcol-before)}%
1425   
```

```

1426     \c@testwrongwidth\c@currbox
1427     \c@if@test
1428   {*trace}
1429     \f@trace{type already on list: defer (addtonextcol)}%
1430   
```

```

1431     \else
1432   {*trace}
1433     \f@trace{sent to addtotoporbot (addtonextcol)}%
1434   
```

```

1435     \c@addtotoporbot
1436     \fi
1437   
```

```

1438   {*trace}

```

```

1439 \else
1440     \fl@trace{Fail---no room: fl box ht: \the \ht \currbox
1441                                         (addtonextcol)}%
1442 
```

~~1443 \fi~~
~~1444 \fi~~
~~1445 \fi~~
~~1446 \if@insert~~
~~1447 \else~~
~~1448 {*trace}~~
~~1449 \fl@trace{put back on deferlist (addtonextcol)}%~~
~~1450~~
~~1451 \cons\@deferlist\currbox~~
~~1452 {*trace}~~
~~1453 \fl@trace{deferlist: \@deferlist: (addtonextcol-after)}%~~
~~1454~~
~~1455 \fi~~
~~1456 {*trace}~~
~~1457 \fl@trace{End of addtonextcol -- locally counts:}%~~
~~1458 \fl@trace{col: \the\@colnum. top: \the \topnum. bot: \the \botnum.}%~~
~~1459~~
~~1460 \endgroup~~
~~1461 {*trace}~~
~~1462 \fl@trace{End of addtonextcol -- globally counts:}%~~
~~1463 \fl@trace{col: \the\@colnum. top: \the \topnum. bot: \the \botnum.}%~~
~~1464~~
~~1465 }%~~
~~1466~~
~~1467 \endkernel | \latexrelease | \ftrace~~
~~1468 \endincludeinrelease~~
~~1469 \includeinrelease{0000/00/00}%~~
~~1470 \def\@addtonextcol{%~~
~~1471 \begingroup~~
~~1472 {*trace}~~
~~1473 \fl@trace{***Start addtonextcol}%~~
~~1474~~
~~1475 \ifinsertfalse~~
~~1476 \setfloattypecounts~~
~~1477 \ifnum \fpstype=8~~
~~1478 {*trace}~~
~~1479 \fl@trace{fpstype not curcol:~~
~~1480 \the \fpstype = 8?} %~~
~~1481~~
~~1482 \else~~
~~1483 \ifnum \fpstype=24~~
~~1484 {*trace}~~
~~1485 \fl@trace{fpstype not curcol:~~
~~1486 \the \fpstype = 24?} %~~
~~1487~~
~~1488 \else~~
~~1489 \fsettextmin~~
~~1490 {*trace}~~
~~1491 \fl@trace{text-so-far: Opt (top of col)}%~~
~~1492~~

```

1493 <{latexrelease | fltrace>      \@reqcolroom \ht\@currbox
1494 <{*trace}>
1495 <{latexrelease | fltrace>
1496 <{latexrelease | fltrace>
1497 <{latexrelease | fltrace>
1498 </trace>
1499 <{latexrelease | fltrace>
1500 <{*trace}>
1501 <{latexrelease | fltrace>
1502 <{latexrelease | fltrace>
1503 <{latexrelease | fltrace>
1504 <{latexrelease | fltrace>
1505 </trace>
1506 <{latexrelease | fltrace>
1507 <{latexrelease | fltrace>
1508 <{latexrelease | fltrace>
1509 <{latexrelease | fltrace>
1510 <{*trace}>
1511 <{latexrelease | fltrace>
1512 <{latexrelease | fltrace>
1513 </trace>
1514 <{latexrelease | fltrace>
1515 <{*trace}>
1516 <{latexrelease | fltrace>
1517 <{latexrelease | fltrace>
1518 </trace>
1519 <{latexrelease | fltrace>
1520 <{*trace}>
1521 <{latexrelease | fltrace>
1522 <{latexrelease | fltrace>
1523 </trace>
1524 <{latexrelease | fltrace>
1525 <{latexrelease | fltrace>
1526 <{latexrelease | fltrace>
1527 <{*trace}>
1528 <{latexrelease | fltrace>
1529 <{latexrelease | fltrace>
1530 <{latexrelease | fltrace>
1531 </trace>
1532 <{latexrelease | fltrace>
1533 <{latexrelease | fltrace>
1534 <{latexrelease | fltrace>
1535 <{latexrelease | fltrace>
1536 <{latexrelease | fltrace>
1537 <{*trace}>
1538 <{latexrelease | fltrace>
1539 <{latexrelease | fltrace>
1540 </trace>
1541 <{latexrelease | fltrace>
1542 <{*trace}>
1543 <{latexrelease | fltrace>
1544 <{latexrelease | fltrace>
1545 </trace>
1546 <{latexrelease | fltrace> \fi
\fl@trace{float size:
           \the \@reqcolroom (addtonextcol)}%
\advance \@reqcolroom \@textmin
\fl@trace{colroom =
           \the \@colroom (addtonextcol)}%
\fl@trace{reqcolroom =
           \the \@reqcolroom (addtonextcol)}%
\ifdim \@colroom>\@reqcolroom
  \@flsetnum \@colnum
  \ifnum \@colnum>\z@
    \@bitor\@currtype\@deferlist
    \fl@trace{deferlist: \@deferlist:
               (addtonextcol-before)}%
  \if@test
    \fl@trace{type already on list:
               defer (addtonextcol)}%
  \else
    \fl@trace{sent to addtotoporbot
               (addtonextcol)}%
  \else
    \fl@trace{Fail---no room: fl box ht:
               \the \ht \@currbox (addtonextcol)}%
  \fi
  \fi
\if@insert
\else
  \fl@trace{put back on deferlist
             (addtonextcol)}%
  \@cons\@deferlist\@currbox
  \fl@trace{deferlist: \@deferlist:
             (addtonextcol-after)}%
\fi

```

```

1547 {*trace}
1548 <latexrelease | fltrace> \fl@trace{End of addtonextcol --
1549 <latexrelease | fltrace>                                locally counts:}%
1550 <latexrelease | fltrace> \fl@trace{col: \the \colnum.
1551 <latexrelease | fltrace>      top: \the \topnum. bot: \the \botnum.}%
1552 </trace>
1553 <latexrelease | fltrace> \endgroup
1554 {*trace}
1555 <latexrelease | fltrace> \fl@trace{End of addtonextcol --
1556 <latexrelease | fltrace>                                globally counts:}%
1557 <latexrelease | fltrace> \fl@trace{col: \the \colnum.
1558 <latexrelease | fltrace>      top: \the \topnum. bot: \the \botnum.}%
1559 </trace>
1560 <latexrelease | fltrace>}%
1561 <latexrelease | fltrace>\EndIncludeInRelease

\@addtobdblcol Lots of changes.
1562 <latexrelease | fltrace>\IncludeInRelease{2015/01/01}%
1563 <latexrelease | fltrace> {\@addtobdblcol}{float order in 2-column}%
1564 {*2ekernel | latexrelease | fltrace}
1565 \def\@addtobdblcol{%
1566   \begingroup
1567   {*trace}
1568   \fl@trace{***Start addtobdblcol}%
1569   </trace>
1570   \insertfalse
1571   \setfloattypecounts
1572   \getfpsbit \tw@
1573 {*trace}
1574   \fl@trace{fpstype \ifodd \tempcnta OK \else not \fi dbltop:
1575                           \the \fpstype}%
1576   </trace>
1577   \ifodd\tempcnta
1578     \fisetnum \dbltopnum
1579     \ifnum \dbltopnum>\z@
1580       \tempswafalse
1581       \ifdim \dbltoproom>\ht\currbox
1582         \tempswatrue
1583   {*trace}
1584     \fl@trace{Space OK: \dbltoproom =
1585               \the \dbltoproom > \the \ht \currbox
1586               (\dbltoproom)}%
1587   </trace>
1588   \else
1589   {*trace}
1590     \fl@trace{fpstype: \the \fpstype (addtobdblcol)}%
1591   </trace>
1592   \ifnum \fpstype<\sixt@n
1593   {*trace}
1594     \fl@trace{BANG float ignoring \dbltoproom}%
1595     \fl@trace{\spaces \dbltoproom = \the \dbltoproom.
1596               Ht float: \the \ht \currbox-BANG}%
1597   </trace>

```

Need to check that there is room on the page, using the local value of \textmin

to make the necessary adjustment to \dbltoproom.

```
1598      \advance \dbltoproom \textmin
1599 <*trace>
1600      \f@trace{Local value of texmin: \the\textmin}%
1601      \f@trace{@spaces space on page = \the \dbltoproom.
1602                  Ht float: \the \ht \currbox-BANG}%
1603 </trace>
1604      \ifdim \dbltoproom>\ht\currbox
1605          \tempswatru
1606 <*trace>
1607      \f@trace{Space OK BANG: space on page =
1608                  \the \dbltoproom > \the \ht \currbox}%
1609      \else
1610          \f@trace{fpstype: \the \fpstype}%
1611          \f@trace{Fail---no room dbltoproom-BANG?:}%
1612          \f@trace{@spaces space on page = \the \dbltoproom.
1613                  Ht float: \the \ht \currbox}%
1614 </trace>
1615      \fi
1616      \advance \dbltoproom -\textmin
1617 <*trace>
1618      \else
1619          \f@trace{fpstype: \the \fpstype}%
1620          \f@trace{Fail---no room dbltoproom-ORD?:}%
1621          \f@trace{@spaces \dbltoproom = \the \dbltoproom.
1622                  Ht float: \the \ht \currbox}%
1623 </trace>
1624      \fi
1625      \fi
1626      \if@tempswa
1627          \bitor \currtype \deferlist
1628 <*trace>
1629      \f@trace{(dbl)deferlist: \deferlist: (before)}%
1630 </trace>
not in fixfloats?
1631      \testwidth\currbox
1632      \if@test
1633 <*trace>
1634      \f@trace{type already on list: (dbl)defer}%
1635 </trace>
1636      \else
1637          \tempdima -\ht\currbox
1638          \advance\tempdima
1639          -\ifx \dbltoplist\empty \dbltextfloatsep \else
1640              \dblfloatsep \fi
1641          \global \advance \dbltoproom \tempdima
1642          \global \advance \colht \tempdima
1643          \global \advance \dbltopnum \m@ne
1644          \cons \dbltoplist \currbox
1645 <*trace>
1646      \f@trace{dbltopnum (after) = \the \dbltopnum}%
1647      \f@trace{***Success: dbltop}%
1648 </trace>
```

```

1649           \cinserttrue
1650           \fi
1651           \fi
1652 <*trace>
1653     \else
1654       \f@trace{Fail: dbltopnum = \the \dbltopnum: fpstype
1655                                         \the \fpstype=ORD?}%
1656       \ifnum \fpstype<\sixt@n
1657         \f@trace{ERROR: !t float not successful (addtoblcol)}%
1658       \fi
1659 </trace>
1660     \fi
1661   \fi
1662   \ifcinsert
1663   \else
1664 <*trace>
1665   \f@trace{put on deferlist}%
1666 </trace>
1667   \cons\@deferlist\currbox
1668 <*trace>
1669   \f@trace{(dbl)deferlist: \deferlist: (after)}%
1670 </trace>
1671   \fi
1672 <*trace>
1673   \f@trace{End of addtoblcol -- locally count:}%
1674   \f@trace{ dbltop: \the \dbltopnum.}%
1675 </trace>
1676 \endgroup
1677 <*trace>
1678 \f@trace{End of addtoblcol -- globally count:}%
1679 \f@trace{dbltop: \the \dbltopnum.}%
1680 </trace>
1681 }%
1682 </2ekernel | latexrelease | fltrace>
1683 <latexrelease | fltrace>\EndIncludeInRelease
1684 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%
1685 <latexrelease | fltrace> {\@addtoblcol}{float order in 2-column}%
1686 <latexrelease | fltrace>\def\@addtoblcol{%
1687 <latexrelease | fltrace> \begingroup
1688 <*trace>
1689 <latexrelease | fltrace> \f@trace{***Start addtoblcol}%
1690 </trace>
1691 <latexrelease | fltrace> \cinsertfalse
1692 <latexrelease | fltrace> \setfloattypecounts
1693 <latexrelease | fltrace> \getfpsbit \tw@
1694 <*trace>
1695 <latexrelease | fltrace> \f@trace{fpstype \ifodd \tempcnta OK
1696 <latexrelease | fltrace>           \else not \fi dbltop: \the \fpstype}%
1697 </trace>
1698 <latexrelease | fltrace> \ifodd\tempcnta
1699 <latexrelease | fltrace>   \f@setnum \dbltopnum
1700 <latexrelease | fltrace>   \ifnum \dbltopnum>\z@
1701 <latexrelease | fltrace>     \tempswafalse
1702 <latexrelease | fltrace>   \ifdim \dbltoproom>\ht\currbox

```

```

1703 <{latexrelease | fltrace>           \c@tempswatru
1704 <{*trace>
1705 <{latexrelease | fltrace>           \f@trace{Space OK: \cdbltoproom =
1706 <{latexrelease | fltrace>           \the \cdbltoproom > \the \ht \currbox
1707 <{latexrelease | fltrace>           (dbltoproom)}%
1708 </trace>
1709 <{latexrelease | fltrace>           \else
1710 <{*trace>
1711 <{latexrelease | fltrace>           \f@trace{fpstype: \the \cfpstype (addtodbcol)}%
1712 </trace>
1713 <{latexrelease | fltrace>           \ifnum \cfpstype<\sixt@n
1714 <{*trace>
1715 <{latexrelease | fltrace>           \f@trace{BANG float ignoring \cdbltoproom}%
1716 <{latexrelease | fltrace>           \f@trace{\cspaces \cdbltoproom =
1717 <{latexrelease | fltrace>           \the \cdbltoproom.
1718 <{latexrelease | fltrace>           Ht float: \the \ht \currbox-BANG}%
1719 </trace>

Need to check that there is room on the page, using the local value of \c{textmin}
to make the necessary adjustment to \c{dbltoproom}.
1720 <{latexrelease | fltrace>           \advance \cdbltoproom \c{textmin}
1721 <{*trace>
1722 <{latexrelease | fltrace>           \f@trace{Local value of texmin: \the\c{textmin}}%
1723 <{latexrelease | fltrace>           \f@trace{\cspaces space on page =
1724 <{latexrelease | fltrace>           \the \cdbltoproom.
1725 <{latexrelease | fltrace>           Ht float: \the \ht \currbox-BANG}%
1726 </trace>
1727 <{latexrelease | fltrace>           \ifdim \cdbltoproom>\ht\currbox
1728 <{latexrelease | fltrace>           \c@tempswatru
1729 <{*trace>
1730 <{latexrelease | fltrace>           \f@trace{Space OK BANG: space on page =
1731 <{latexrelease | fltrace>           \the\cdbltoproom > \the\ht\currbox}%
1732 <{latexrelease | fltrace>           \else
1733 <{latexrelease | fltrace>           \f@trace{fpstype: \the \cfpstype}%
1734 <{latexrelease | fltrace>           \f@trace{Fail---no room dbltoproom-BANG?:}%
1735 <{latexrelease | fltrace>           \f@trace{\cspaces space on page =
1736 <{latexrelease | fltrace>           \the \cdbltoproom.
1737 <{latexrelease | fltrace>           Ht float: \the \ht \currbox}%
1738 </trace>
1739 <{latexrelease | fltrace>
1740 <{latexrelease | fltrace>
1741 <{*trace>
1742 <{latexrelease | fltrace>
1743 <{latexrelease | fltrace>
1744 <{latexrelease | fltrace>
1745 <{latexrelease | fltrace>
1746 <{latexrelease | fltrace>
1747 <{latexrelease | fltrace>
1748 </trace>
1749 <{latexrelease | fltrace>           \fi
1750 <{latexrelease | fltrace>           \fi
1751 <{latexrelease | fltrace>           \c@tempswa
1752 <{latexrelease | fltrace>           \c@bitor \currtype \cdbldeferlist
1753 <{*trace>

```

```

1754 <{latexrelease | fltrace>          \fl@trace{dbldeferlist:
1755 <{latexrelease | fltrace>          @dbldeferlist: (before)}%
1756 </trace>
1757 <{latexrelease | fltrace>          \if@test
1758 <{*trace}>
1759 <{latexrelease | fltrace>          \fl@trace{type already on list: dbldefer}%
1760 </trace>
1761 <{latexrelease | fltrace>          \else
1762 <{latexrelease | fltrace>          \tempdima -\ht\currbox
1763 <{latexrelease | fltrace>          \advance\tempdima
1764 <{latexrelease | fltrace>          -\ifx \dbltoplist\empty
1765 <{latexrelease | fltrace>          \dbltextfloatsep
1766 <{latexrelease | fltrace>          \else \dblfloatsep \fi
1767 <{latexrelease | fltrace>          \global \advance \dbltoproom \tempdima
1768 <{latexrelease | fltrace>          \global \advance \colht \tempdima
1769 <{latexrelease | fltrace>          \global \advance \dbltopnum \m@ne
1770 <{latexrelease | fltrace>          \cons \dbltoplist \currbox
1771 <{*trace}>
1772 <{latexrelease | fltrace>          \fl@trace{dbltopnum (after) =
1773 <{latexrelease | fltrace>          \the \dbltopnum}%
1774 <{latexrelease | fltrace>          \fl@trace{***Success: dbltop}%
1775 </trace>
1776 <{latexrelease | fltrace>          \inserttrue
1777 <{latexrelease | fltrace>          \fi
1778 <{latexrelease | fltrace>          \fi
1779 <{*trace}>
1780 <{latexrelease | fltrace>          \else
1781 <{latexrelease | fltrace>          \fl@trace{Fail: dbltopnum = \the \dbltopnum:
1782 <{latexrelease | fltrace>          fpstype \the \fpstype=ORD?}%
1783 <{latexrelease | fltrace>          \ifnum \fpstype<\sixt@n
1784 <{latexrelease | fltrace>          \fl@trace{ERROR: !t float not successful
1785 <{latexrelease | fltrace>          (addtoblcol)}%
1786 <{latexrelease | fltrace>          \fi
1787 </trace>
1788 <{latexrelease | fltrace>          \fi
1789 <{latexrelease | fltrace>          \fi
1790 <{latexrelease | fltrace>          \if@insert
1791 <{latexrelease | fltrace>          \else
1792 <{*trace}>
1793 <{latexrelease | fltrace>          \fl@trace{put on dbldeferlist}%
1794 </trace>
1795 <{latexrelease | fltrace>          \cons\dbldeferlist\currbox
1796 <{*trace}>
1797 <{latexrelease | fltrace>          \fl@trace{dbldeferlist: \dbldeferlist: (after)}%
1798 </trace>
1799 <{latexrelease | fltrace>          \fi
1800 <{*trace}>
1801 <{latexrelease | fltrace>          \fl@trace{End of addtoblcol -- locally count:}%
1802 <{latexrelease | fltrace>          \fl@trace{ dbltop: \the \dbltopnum.}%
1803 </trace>
1804 <{latexrelease | fltrace>          \endgroup
1805 <{*trace}>
1806 <{latexrelease | fltrace>          \fl@trace{End of addtoblcol -- globally count:}%
1807 <{latexrelease | fltrace>          \fl@trace{dbltop: \the \dbltopnum.}%

```

```

1808 </trace>
1809 <latexrelease | fltrace>}%
1810 <latexrelease | fltrace>\EndIncludeInRelease

\@addmarginpar
1811 {*2ekernel}
1812 \def\@addmarginpar{\@next\@marbox\@currlist{\@cons\@freelist\@marbox
1813     \@cons\@freelist\@currbox}\@latexbug\@tempcnta\@ne
1814     \if@twocolumn
1815         \if@firstcolumn \@tempcnta\m@ne \fi
1816     \else
1817         \if@mparswitch
1818             \ifodd\c@page \else\@tempcnta\m@ne \fi
1819         \fi
1820         \if@reversemargin \@tempcnta -\@tempcnta \fi
1821     \fi
1822     \ifnum\@tempcnta <\z@ \global\setbox\@marbox\box\@currbox \fi
1823     \atempdima\@parbottom
1824     \advance\atempdima -\@pageht
1825     \advance\atempdima\ht\@marbox
1826     \ifdim\atempdima >\z@
1827         \@latex@warning@no@line {Marginpar on page \thepage\space moved}%
1828     \else
1829         \atempdima\z@
1830     \fi
1831     \global\@parbottom\@pageht
1832     \global\advance\@parbottom\@tempdima
1833     \global\advance\@parbottom\dp\@marbox
1834     \global\advance\@parbottom\marginparpush
1835     \advance\atempdima -\ht\@marbox
Putting box movement inside the ‘marbox’:
1836     \global\setbox\@marbox
1837         \vbox {\vskip \atempdima
1838             \box\@marbox}%
1839     \global\ht\@marbox \z@
1840     \global\dp\@marbox \z@

Sticking (rather than gluing:-) the ‘marbox’ to the line above, changed vskip to kern:
1841     \kern -\pagedp
1842     \nointerlineskip
1843     \hb@xt@\columnwidth
1844         {\ifnum\@tempcnta >\z@
1845             \hskip\columnwidth \hskip\marginparsep
1846         \else
1847             \hskip -\marginparsep \hskip -\marginparwidth
1848         \fi
1849         \box\@marbox \hss}%

For this reason the following code can vanish:

```

```

\nobreak      %% No longer needed.  CAR92/12
\vskip -\atempdima %% No longer needed.  CAR92/12

1850     \nointerlineskip
1851     \hbox{\vrule \height\z@ \width\z@ \depth\pagedp}}

```

65.1.1 Kludgeins

This part of the file is part of the implementation of the following two new commands for L^AT_EX2e.

```
\enlargethispage{<dim>}
```

Adds *<dim>* to the height of the current column only. On the printed page the bottom of this column is extended downwards by exactly *<dim>* without having any effect on the placement of the footer; this may result in an overprinting.

```
\enlargethispage*{<dim>}
```

Similar to `\enlargethispage` but it tries to squeeze the column to be printed in as small a space as possible, ie it uses any shrinkability in the column. If the column was not explicitly broken (e.g. with `\pagebreak`) this may result in an overfull box message but except for this it will come out as expected (if you know what to expect).

The star form of this command is dedicated to Leslie Lamport, the other we need for ourselves (FMi, CAR).

These commands may well have unwanted effects if used soon before a `\clearpage`: please give keep them clear of such places.

`\@kludgeins` The insert which makes T_EX do a lot of the necessary work. All we need to put into it is the amount by which the pagegoal should be changed.

```
1852 \newinsert \@kludgeins
1853 \global\dimen@\kludgeins \maxdimen
1854 \global\count@\kludgeins 1000
```

`\enlargethispage` The user command.

```
1855 \gdef \enlargethispage {%
1856   \@ifstar
1857   {%
1858     (*trace)
1859       \f@trace{Enlarging page height * }%
1860   }/{trace}
1861   \enlargepage{\hbox{\kern\p@}}%
1862   {%
1863     (*trace)
1864       \f@trace{Enlarging page height exactly---}%
1865   }/{trace}
1866   \enlargepage\empty%
1867 }
```

`\enlargepage*` This actually inserts the insert, after checking for extreme values of the change.

```
1868 \gdef\enlargepage#1#2{%
1869 (*trace)
1870   \f@trace{@spaces@spaces by #2}%
1871 }/{trace}
1872   @tempskipa#2\relax
1873   \ifdim \tempskipa>.5\maxdimen
```

```

1874      \@latexerr{Suggested\space extra\space height\space
1875          (\the\@tempskipa)\space dangerously\space
1876          large}\@eha
1877      \else
1878          \ifdim \vsize<.5\maxdimen
1879      (*trace)
1880          \f1@trace {Kludgeins added--pagegoal before: \the\pagegoal}%
1881  
```

```
1882      \@bsphack
1883          \insert\@kludgeins{\#1\vskip-\@tempskipa}%
1884      \@esphack

```

This next bit is for tracing only:

```

1885 (*trace)
1886     \ifvmode \par
1887         \f1@trace {Kludgeins added--pagegoal after: \the \pagegoal}%
1888     \fi
1889 
```

```
1890     \else
1891         \@latexerr{Page\space height\space already\space
1892             too\space large}\@eha
1893     \fi
1894     \fi
1895 }
1896 
```

65.1.2 Float control

This part implements controllable floats and other changes to the float mechanism.

It provides, at the document level, the following command for inclusion in L^AT_EX2e.

```
\suppressfloats
```

This suppresses all further floats on the current page.

With an optional argument it suppresses only floats only in certain positions on the current page.

[t] suppresses only floats at the top of the page [b] suppresses only floats at the bottom of the page

It also enables the use of an extra specifier, !, in the location optional argument of a float. If this is present then, just for this particular float, whenever it is processed by the float mechanism the followinhg are ignored:

- all restrictions on the number of floats which can appear;
- all explicit restrictions on the amount of space which should (not) be occupied by floats and/or text.

The mechanism will still attempt to ensure that pages are not overfull.

These specifiers override, for the single float, the suppression commands described above.

In its current form, it also supplies a reasonably exhaustive, and somewhat baroque, means of tracing some aspects of the float mechanism.

More tracing.

```
\f@trace Set-up tracing for floats independent of other tracing as it produces mega-output.
\f@tracefloatoff Default is no tracing.

\tracefloats 1897 {*f@trace}
\f@traceval 1898 \def \f@tracemessage #1{\let\@elt\empty\typeout{LaTeX2e: #1}}
\tracefloatvals 1899 \def \tracefloats{\let \f@trace \f@tracemessage}
\f@tracemessage 1900 \def \tracefloatoff {\let \f@trace \gobble}
1901 \tracefloatoff
1902 \def \f@traceval #1{\f@trace{\string #1 = \the #1}}
1903 \IncludeInRelease{2015/01/01}{\tracefloatvals}%
1904           {trace float vals}%
1905 \def \tracefloatvals{%

As \dblfloatplacement sets \f@depth it needs to be run inside a group, otherwise the float placement will test for the wrong value.9
1906 \begingroup
1907   \dblfloatplacement
1908   @floatplacement
1909   \f@trace{***Float placement parameters:}%
1910   \f@traceval@colnum
1911   \f@traceval@colroom
1912   \f@traceval@topnum
1913   \f@traceval@toproom
1914   \f@traceval@botnum
1915   \f@traceval@botroom
1916   \f@traceval@fpmin
1917   \f@trace{\string\textrraction = \textrraction}%
1918   \f@traceval@dbltopnum
1919   \f@traceval@dbltoproom
1920   \f@trace{\string\textrraction = \textrraction}%
1921   \f@trace{toplist: \@toplist}%
1922   \f@trace{botlist: \@botlist}%
1923   \f@trace{midlist: \@midlist}%
1924   \f@trace{deferlist: \@deferlist}%
1925   \f@trace{dbltoplist: \@dbltoplist}%
1926 %FMi \f@trace{dbldeferlist: \@dbldeferlist}%
1927 \endgroup
1928 }
1929 \EndIncludeInRelease
1930 \IncludeInRelease{0000/00/00}{\tracefloatvals}%
1931           {trace float vals}%
1932 \def \tracefloatvals{%
1933 \begingroup
1934   \dblfloatplacement
1935   @floatplacement
1936   \f@trace{***Float placement parameters:}%
1937   \f@traceval@colnum
1938   \f@traceval@colroom
1939   \f@traceval@topnum
```

⁹This is a somewhat questionable design.

```

1940  \fl@traceval\@toproom
1941  \fl@traceval\@botnum
1942  \fl@traceval\@botroom
1943  \fl@traceval\@fpmin
1944  \fl@trace{\string\textfraction = \textfraction}%
1945  \fl@traceval\@dbltopnum
1946  \fl@traceval\@dbltoproom
1947  \fl@trace{\string\textfraction = \textfraction}%
1948  \fl@trace{toplist: \@toplist}%
1949  \fl@trace{botlist: \@botlist}%
1950  \fl@trace{midlist: \@midlist}%
1951  \fl@trace{deferlist: \@deferlist}%
1952  \fl@trace{dbltoplist: \@dbltoplist}%
1953 % next line only in old releases
1954  \fl@trace{dbldeferlist: \@dbldeferlist}%
1955  \endgroup
1956 }
1957 \EndIncludeInRelease

```

We need to make sure that `fltrace` comes before `flafter` to make the tracing work.

```

1958 \@ifpackageloaded{flafter}
1959 {\PackageWarningNoLine
1960   {fltrace}{Load 'fltrace' before 'flafter'\MessageBreak
1961     Attempting to recover by reloading 'flafter')}%

```

Hide the fact that `flafter` was already loaded and then request it anew.

```

1962  \expandafter\let\csname ver@flafter.sty\endcsname\relax
1963  \def\reserved@a{\relax\relax}
1964  \expandafter\let\csname string#1+flafter+IIR\endcsname\relax}%
1965  \reserved@a\@addtocurcol
1966  \reserved@a\@addtonextcol
1967  \RequirePackage{flafter}{}}
1968 \end{fltrace}

```

As the code for `flafter` will contain tracing calls so that it works in conjunction with `fltrace` we need to provide a dummy definition for `\fl@trace` in that package.

```

1969 {*flafter}
1970 \providecommand\fl@trace[1]{}
1971 \end{flafter}

```

`\suppressfloats` Float suppression commands: these set the relevant counter globally to zero. Thus
`\@flstop` they are overridden for a particular float by an ! specifier.

```

1972 {*2ekernel}
1973 \def \suppressfloats #1{%
1974   \ifnextchar [%
1975     \global \let \colnum \z@%
1976   \else \global \let \colnum \z@%
1977   \fi}

```

Maybe this should be a loop over #1?

```

1978 \def \@flstop [#1]{%
1979   \if t#1%
1980     \global \let \topnum \z@%

```

```

1981   \fi
1982   \if b#1%
1983     \global \botnum \z@
1984   \fi
1985 }

```

Manipulation of float placement and type; both their strings and the corresponding count registers.

\@fpstype First a new count register to go with \currtype.

\@reqcolroom Then a new skip register, for information needed to remove the \maxsep conservatism: it is possible that this could use a temporary register.

\@textfloatsheight Finally a dimension register to hold the total height of in-text floats on the current page. This is needed to implement a major change in the functionality of \addtocurcol which is, nevertheless, a bug fix. It is not local and therefore cannot be a temporary register.

```

1986 \newcount \@fpstype
1987 \newdimen \@reqcolroom
1988 \newdimen \@textfloatsheight
1989 
```

\@fpsadddefault Adds the default placement to what is already there.

Should not need to change this, but could do it as follows:

```

\def \@fpsadddefault {%
  \temptokena \expandafter\expandafter\expandafter
  {\csname fp@\@capttype \endcsname}%
  \edef \reserved@a {\the\temptokena}%
  \onelevel@sanitize \reserved@a
  \edef \fps {\@fps\reserved@a}%
}

1990 {*2ekernel | ftrace}
1991 \def \@fpsadddefault {%
1992 (*trace)
1993   \f@trace{fps changed from: \fps}%
1994 
```

```

1995   \edef \fps {\@fps\csname fp@\@capttype \endcsname}%
1996   \@latex@warning {%
1997     No positions in optional float specifier.\MessageBreak
1998     Default added (so using ‘\fps’)}%
1999 }


```

\@setfloattypecounts Sets counters \@fpstype and \currtype.

BANG == bit4 of \count\currbox = 0.

```

2000 \def \@setfloattypecounts {%
2001   \currtype \count\currbox
2002   \@fpstype \count\currbox
2003   \divide\currtype\@xxxii \multiply\currtype\@xxxii
2004   \advance \@fpstype -\currtype
2005 
```

```

2006   \f@trace{(mod 32) fpstype: \the \@fpstype}%
2007   \f@trace{(mult of 32) currtype: \the \@currtype}%

```

```

2008 % Tracing only: but some should be changed into real errors/warnings?
2009  \ifnum \@fpstype<\sixt@n
2010  \ifnum \@fpstype=\z@
2011    \f@trace{ERROR: no PLACEMENT, fpstype = \the \@fpstype = 0?}%
2012  \fi
2013  \ifnum \@fpstype=\@ne
2014    \f@trace{WARNING: only h, fpstype = \the \@fpstype = 1?}%
2015  \fi
2016  \f@trace{BANG float}%
2017 \else
2018  \ifnum \@fpstype=\sixt@n
2019    \f@trace{ERROR: no PLACEMENT, fpstype = \the \@fpstype = 16?}%
2020  \fi
2021  \ifnum \@fpstype=17
2022    \f@trace{WARNING: only h, fpstype = \the \@fpstype = 17?}%
2023  \fi
2024  \f@trace{ORD float}%
2025 \fi
2026 </trace>
2027 }
2028 </2ekernel | ftrace>

```

Macros for getting, testing and setting bits of the fps.

\@getfpsbit Sets \@tempcnta to required bit of \count\@currbox.

```

2029 <*2ekernel>
2030 \def \@getfpsbit {%
2031   \@boxfpsbit \@currbox
2032 }

```

\@boxfpsbit Used above.

```

2033 \def \@boxfpsbit #1#2{%
2034   \@tempcnta \count#1%
2035   \divide \@tempcnta #2\relax
2036 }

```

\@testfp New definition of the float page test.

```

2037 \def \@testfp #1{%
2038   \@boxfpsbit #18\relax % Really '#1 8' for human readers!
2039   \ifodd \@tempcnta
2040   \else
2041     \@testtrue
2042   \fi
2043 }

```

\@setfpsbit Sets required bit of \@tempcnta (to 1).

```

2044 \def \@setfpsbit #1{%
2045   \@tempcntb \@tempcnta
2046   \divide \@tempcntb #1\relax
2047   \ifodd \@tempcntb
2048   \else
2049     \advance \@tempcnta #1\relax
2050   \fi

```

```

2051 }
2052 </2ekernel>

\@resethfps Globally adds t as a possible location for an h or !h only placement: this must be
done using the count.

Although it will leave \fpstype set to 17 even if it was originally 1, this does
not matter since it is the last thing in \addtocurcol.

2053 <*2ekernel | ftrace>
2054 \def \@resethfps {%
2055   \let\reserved@a\empty
2056   \ifnum \fpstype=\@ne
2057     \def \reserved@a {!}%
2058     \fpstype 17
2059   \fi
2060   \ifnum \fpstype=17
2061     \global \advance \count\currbox \tw@
2062     \@latex@warning@no@line {%
2063       '\reserved@a h' float specifier changed to '\reserved@a ht'}%
2064   <*trace>
2065   \fl@trace{%
2066     't' added to '\reserved@a h'- new Count: \the \count\currbox}%
2067 </trace>
2068   \fi
2069 }

```

Special stuff for BANG floats.

\@flsetnum Ignores any zero float counter value in case BANG.
It uses a local assignment to the normally global counter: a bit naughty, perhaps?
These assignments are safe so long as the counter involved is only consulted once (i.e. only for the ‘bang float’) with the changed value. This is the case within \addtocurcol because it is used only once within a call of the output routine (which forms a group).

For \addtonextcol this is achieved by putting a group around its code; this is needed because it is called (by \startcolumn) for each float which was on the deferlist. Almost identical considerations pertain to \addtoblcol. There may be more efficient ways to handle this, but the group seems to be the simplest.

```

2070 \def \@flsetnum #1{%
2071   <*trace>
2072   \fl@trace{fpstype: \the \fpstype (flsetnum \string#1)}%
2073 </trace>
2074   \ifnum \fpstype<\sixt@n
2075     \ifnum #1=\z@
2076   <*trace>
2077     \fl@trace{BANG float resetting \string#1 to 1}%
2078 </trace>
2079     #1\@ne
2080   \fi
2081   \fi
2082   <*trace>
2083   \fl@trace{#1 (before) = \the #1}%
2084 </trace>

```

```

2085 }

\@flsettextmin This ignores \textfraction space restriction in case BANG.
2086 \def \@flsettextmin {%
2087   /*trace*/
2088   \f@trace{fpstype: \the \f@pstyp (flsettextmin)}%
2089 }/*trace*/
2090   \ifnum \@fpstype<\sixt@n
2091   /*trace*/
2092     \f@trace{BANG ignoring textmin}%
2093 }/*trace*/
2094   \textmin \z@
2095   \else
2096     \textmin \textfraction\colht
2097   /*trace*/
2098     \f@trace{ORD textmin = \the \textmin}%
2099 }/*trace*/
2100   \fi
2101 }

\@flcheckspace This ignores space restriction in case BANG; this is still slightly conservative
since it does not allow for the fact that, if there is no text in the column then
\textfloatsep is not needed. Sets @tempswa true if there is room for \currbox.
2102 \def \@flcheckspace #1#2{%
2103   \advance \reqcolroom
2104   \ifx #2\empty \textfloatsep \else \floatsep \fi
2105   /*trace*/
2106   \f@trace{colroom = \the \colroom
2107             (flcheckspace \string#1 \string#2)}%
2108   \f@trace{reqcolroom = \the \reqcolroom
2109             (flcheckspace \string#1 \string#2)}%
2110 }/*trace*/
2111   \ifdim \colroom>\reqcolroom
2112     \ifdim #1>\ht\currbox
2113       \tempswatru
2114   /*trace*/
2115     \f@trace{Space OK: #1 = \the #1 > \the \ht \currbox
2116             (flcheckspace \string#1 \string#2)}%
2117 }/*trace*/
2118   \else
2119   /*trace*/
2120     \f@trace{fpstype: \the \fpstype
2121             (flcheckspace \string#1 \string#2)}%
2122 }/*trace*/
2123   \ifnum \@fpstype<\sixt@n
2124   /*trace*/
2125     \f@trace{BANG float ignoring #1
2126             (flcheckspace \string#1 \string#2):}%
2127     \f@trace{@spaces #1 = \the #1. Ht float: \the \ht \currbox
2128             BANG}%
2129 }/*trace*/
2130   \tempswatru
2131 }/*trace*/

```

```

2132      \else
2133          \fl@trace{Fail---no room (flcheckspace \string#1 \string#2)
2134                      (fpstype \the \c@fpstype=ORD?)}%
2135          \fl@trace{\c@spaces #1 = \the #1. Ht float: \the \ht \c@currbox
2136                      ORD?}%
2137  
```

```

2138      \fi
2139      \fi
2140  
```

```

2141      \else
2142          \fl@trace{Fail---no room at 2nd test of colroom
2143                      (flcheckspace \string#1 \string#2)}%
2144  
```

```

2145      \fi
2146  }
2147 
```

```

2147 </2ekernel | fltrace>
```

`\c@fupdate` This updates everything when a float is placed.

```

2148 <*2ekernel>
2149 \def \c@fupdate #1#2#3{%
2150     \global \advance #1\m@ne
2151     \global \advance \c@colnum \m@ne
2152     \c@tempdima -\ht\c@currbox
2153     \advance \c@tempdima
2154         -\ifx #3\empty \textfloatsep \else \floatsep \fi
2155     \global \advance #2\c@tempdima
2156     \global \advance \c@colroom \c@tempdima
2157     \c@cons #3\c@currbox
2158 }
2159 
```

Interesting facts about float mechanisms past and present, together with a summary of various features, some unresolved:

1. The value `\textfraction` does not affect the processing of doublecol floats: this seems sensible, but should be documented.
2. `\twocolumn` floatplacement was wrong: dbl not needed, ord needed.
3. `\c@floatplacement` was not called after `\c@startdblcol` or `\c@topnewpage`. This has been changed; it is clearly a bug fix.
4. The use `\c@topnewpage` when `\dblfigrule` is non-trivial produced a rule in the wrong place. This has been fixed by not using `\dblfigrule` when processing the ‘float’ from `\c@topnewpage`.
5. If the specifier was just `h` and the float could not be put here, it went on the deferlist and stayed there until a clearpage. It now gets changed to a ‘`th`’: this is only an error-recovery action, putting just `h` or `!h` should be deprecated.
6. `\c@dblmaxsep` was ‘the maximum of `\dblfloatsep` and `\dbltexfloatsep`’. But it was never used! Now gone completely, like `\c@maxsep`.

7. After an h float is put on a page, it was counted as text when applying the `\textfraction` test; this is possibly too big a change although it is a bug fix?
8. Two consecutive h floats are separated by twice `\intextsep`: this could be changed to one by use of `\addvspace`, OK? Note that it would also mean that less space is put in if an h float immediately follows other spaces. This is also possibly too big a change, at least for compatibility mode? Or it may be simply wrong! It has not been changed.
9. Now `\@addtocurcol` checks first for just p fps. I think that this is an increase in efficiency, but maybe the coding should be made even more efficient.
10. `\@tryfcolumn` now tests if the list is empty first, otherwise lots of wasted time! Thus this test has been removed from `\@startcolumn`. As Frank pointed out, this makes `\@startcolumn` less efficient. But it is now the same as `\@startdblcolumn`: I can see no reason why they should be different, but which is best?
11. Why is `\@colroom` set in `\@doclearpage`?
12. Footnotes. Check what `\clearpage` does when footnotes are left over. Footnotes are not put on float pages and, also, `\@addtonextcol` ignores the existence of held-over footnotes in deciding what floats can go on the page. Not changed.
13. `\clearpage` can still lose non-boxes, at least when floats are involved. It also moves some to the ‘wrong page’, but this may be a coding problem.
14. The ! option makes it necessary to check in `\output` that there is enough room left on the page after adding a float. (This would have been necessary anyway if anyone set `\@textmin` too close to zero! A similar danger existed also if the text in a `\twocolumn[text]` entity gets too large.) The current implementation of this also makes the normal case a little less efficient, OK? Not enough room means, at present, less than `\baselineskip`, with a warning: is this OK? Should it be made generic (another parameter)?
15. There are four possibilities for supporting this:
`\twocolumn[\maketitle more text]`
One is to change `\maketitle` slightly to allow this. Another is to change `\@topnewpage` so that more than one `\twocolumn[]` command is allowed; in this case `\maketitle\twocolumn[more text]` will work. The former is more robust from the user’s viewpoint, but makes the code for `\maketitle` rather ad hoc (maybe it is already?). Another is to misuse the global `twocolumn` flag locally within `\@topnewpage`. Yet another is to move the column count register from the multicol package into the kernel. This has been done.
16. Where should the reinserts be put to maximise the probability that footnotes come out on the correct page? Or should we go for as much compatibility as possible (but see next item)?

17. Should we continue to support (as much as possible) `\samepage`? Some of its intended functionality is now advertised as being provided by `\enlargethispage`. Use of either is likely to result in wrongly placed footnotes, marginals, etc. Which should have priority: obeying the pagination instructions, or correct placement of notes/marginalia?
18. Is the adjustment of space to cause shrinking in the kludge-* case correct? Should it be limited to 0pt?
19. Is the setting of `\boxmaxdepth` in `makecol` and friends needed? It only has any effect if `\@textbottom` ends with a box or rule, in which case the vskip to allow for its depth should also be added. If it is kept, it should probably be the last thing in the box. It has now been removed.
It would perhaps be better to document that `\@textbottom` and `\@texttop` must have natural height 0pt.
20. I cannot see why the vskip adjustment for the depth is needed if `boxmaxdepth` is used to ensure that there is never a too deep box.
21. The value of `\boxmaxdepth` should be explicitly set whenever necessary: it is too risky to assume that it has any particular value. Care is needed in deciding what to set it to.
It is interesting to note that the value of `\boxmaxdepth` is unique in being read before the local settings for the box group are reset; all other parameter settings which affect the box construction use their values outside the box group.
22. Should `\@maxdepth` store the setting of `\maxdepth` from `lplain`? Or should we provide a proper interface to class files for setting these?

An analysis of various other macros.

`\opcol` should do `\@floatplacement`, but where? Right at the end, since it always occurs at the start of a column.

```
\def\opcol{%
  % Why is this done first?
  \global \z@\@parbottom \z@
  \if@twocolumn
    \outputdblcol
  \else
    \outputpage
    % This is not needed since it is done at the end of
    % |\outputpage|:
    \global \colht \textheight
  \fi}
```

Only tracing has been added to these.

```
2160 <latexrelease | fltrace>\IncludeInRelease{2017/01/01}%
2161 <latexrelease | fltrace> {\@makefcolumn}{negative height floats}%
2162 (*2ekernel | fltrace | latexrelease)
2163 \def\@makefcolumn #1{%
2164   \begingroup
```

```

2165      \c@fpmin -\maxdimen
2166      \let \c@testfp \c@gobble
2167      \c@tryfcolumn #1%
2168  \endgroup
2169  {*trace}
2170  \if@cfcollmade
2171      \f@l@trace{PAGE: in \string\clearpage
2172                      \if@twocolumn ---twocolumn\fi---}%
2173      \f@l@trace{----- float column/page completed from \string#1}%
2174  \fi
2175  
```

`</trace>`
`2176 }`
`2177 <latexrelease | fltrace>\EndIncludeInRelease`
`2178 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%`
`2179 <latexrelease | fltrace> {\c@makefcolumn}{negative height floats}%
2180 <latexrelease | fltrace>\def\c@makefcolumn #1{%
2181 <latexrelease | fltrace> \begingroup
2182 <latexrelease | fltrace> \c@fpmin \z@
2183 <latexrelease | fltrace> \let \c@testfp \c@gobble
2184 <latexrelease | fltrace> \c@tryfcolumn #1%
2185 <latexrelease | fltrace> \endgroup
2186 {*trace}
2187 <latexrelease | fltrace> \if@cfcollmade
2188 <latexrelease | fltrace> \f@l@trace{PAGE: in \string\clearpage
2189 <latexrelease | fltrace> \if@twocolumn ---twocolumn\fi---}%
2190 <latexrelease | fltrace> \f@l@trace{----- float column/page completed
2191 <latexrelease | fltrace> from \string#1}%
2192 <latexrelease | fltrace> \fi
2193`
`</trace>`
`2194 <latexrelease | fltrace>}`
`2195 <latexrelease | fltrace>\EndIncludeInRelease`
`2196 </2ekernel | fltrace | latexrelease>`

This will line up the last baselines in the two columns provided they are constructed in the normal way: i.e. ending in a skip of minus the original depth, with `\c@textbottom` adding nothing.

Thus again it is essential for `\c@textbottom` to have depth 0pt.

```

2197 <latexrelease | fltrace>\IncludeInRelease{2015/01/01}%
2198 <latexrelease | fltrace> {\c@outputdblcol}{2 column marks}%
2199 </2ekernel | fltrace | latexrelease>

```

This is just a change to the single command `\c@outputdblcol` so that it saves mark information for the first column and restores it in the second column.

```

2200 \def\c@outputdblcol{%
2201   \if@firstcolumn
2202     \global\c@firstcolumnfalse

```

Save the left column

```

2203   \global\setbox\c@leftcolumn\copy\c@outputbox
2204 <fltrace> \f@l@trace{PAGE: first column boxed}%

```

Remember the marks from the first column

```

2205   \splitmaxdepth\maxdimen
2206   \vbadness\maxdimen

```

In case of `\enlargethispage` we will have infinite negative glue at the bottom of the page (coming from `\vss`) and that will earn us an error message if we `\vsplit` to get at the marks. So we need to remove the last glue (if any) at the end of `\@outputbox` as we are only interested in marks that change doesn't matter.

```
2207      \setbox\@outputbox\vbox{\unvbox\@outputbox\unskip}%
2208      \setbox\@outputbox\vsplit\@outputbox to\maxdimen
```

One minor difference from the current `fixmarks` package, pass the marks through a token register to stop any # tokens causing an error in a `\def`.

```
2209      \toks@\expandafter{\topmark}%
2210      \xdef\@firstcoltopmark{\the\toks@}%
2211      \toks@\expandafter{\splitfirstmark}%
2212      \xdef\@firstcolfirstmark{\the\toks@}%
```

This test does not work if truly empty marks have been inserted, but L^AT_EX marks should always have (at least) two brace groups. (Except before the first mark is used, when the marks are empty, but that is OK here.)

```
2213      \ifx\@firstcolfirstmark\empty
2214          \global\let\@setmarks\relax
2215      \else
2216          \gdef\@setmarks{%
2217              \let\firstmark\@firstcolfirstmark
2218              \let\topmark\@firstcoltopmark}%
2219      \fi
End of change
2220  \else
2221      \global\@firstcolumntrue
2222      \setbox\@outputbox\vbox{%
2223          \hb@xt@\textwidth{%
2224              \hb@xt@\columnwidth{\box\@leftcolumn \hss}}%
2225          \hfil
2226      {\normalcolor\vrule \@width\columnseprule}%
2227      \hfil
2228      \hb@xt@\columnwidth{\box\@outputbox \hss}}}%
2229 〈ftrace〉 \fl@trace{PAGE: second column also boxed}%
2230  \@combinedblfloats
Override current first and top with those of first column if necessary
2231  \@setmarks
End of change
2232  \@outputpage
2233 〈ftrace〉 \fl@trace{PAGE: two column page completed}%
2234  \begingroup
2235  \@dblfloatplacement
2236  \@startdblcolumn
2237  \@whilesw\if@fcollmade \fi{\@outputpage
2238 〈ftrace〉 \fl@trace{PAGE: double float page completed}%
2239  \@startdblcolumn}%
2240  \endgroup
2241  \fi}%

```

```

2242 <latexrelease | fltrace>\EndIncludeInRelease
2243 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%
2244 <latexrelease | fltrace> {\@outputdblcol}{2 column marks}%
2245 <latexrelease | fltrace>\def\@outputdblcol{%
2246 <latexrelease | fltrace> \if@firstcolumn
2247 <latexrelease | fltrace> \global \if@firstcolumnfalse
2248 <latexrelease | fltrace> \global \setbox\@leftcolumn \box\@outputbox
2249 {*trace}
2250 <latexrelease | fltrace> \f@l@trace{PAGE: first column boxed}%
2251 </trace>
2252 <latexrelease | fltrace> \else
2253 <latexrelease | fltrace> \global \if@firstcolumntrue
2254 <latexrelease | fltrace> \setbox\@outputbox \vbox {%
2255 <latexrelease | fltrace> \hb@xt@\textwidth {%
2256 <latexrelease | fltrace> \hb@xt@\columnwidth {%
2257 <latexrelease | fltrace> \box\@leftcolumn \hss}%
2258 <latexrelease | fltrace> \hfil
2259 <latexrelease | fltrace> \normalcolor\vrule
2260 <latexrelease | fltrace> \@width\columnseprule}%
2261 <latexrelease | fltrace> \hfil
2262 <latexrelease | fltrace> \hb@xt@\columnwidth {%
2263 <latexrelease | fltrace> \box\@outputbox \hss}%
2264 <latexrelease | fltrace> }%
2265 <latexrelease | fltrace> }%
2266 {*trace}
2267 <latexrelease | fltrace> \f@l@trace{PAGE: second column also boxed}%
2268 </trace>
2269 <latexrelease | fltrace> \@combinedblfloats
2270 <latexrelease | fltrace> \@outputpage
2271 {*trace}
2272 <latexrelease | fltrace> \f@l@trace{PAGE: two column page completed}%
2273 </trace>
2274 <latexrelease | fltrace> \begingroup
2275 <latexrelease | fltrace> \@dblfloatplacement
2276 <latexrelease | fltrace> \@startdblcolumn

```

This loop could be replaced by an `\expandafter` tail recursion in
`\@startdblcolumn`.

```

2277 <latexrelease | fltrace> \@whilesw\if@fcolmade \fi
2278 <latexrelease | fltrace> {\@outputpage
2279 {*trace}
2280 <latexrelease | fltrace> \f@l@trace{PAGE: double float page completed}%
2281 </trace>
2282 <latexrelease | fltrace> \@startdblcolumn}%
2283 <latexrelease | fltrace> \endgroup
2284 <latexrelease | fltrace> \fi
2285 <latexrelease | fltrace>}%
2286 <latexrelease | fltrace>\EndIncludeInRelease
2287 </2ekernel | fltrace | latexrelease>

```

65.1.3 Float placement parameters

The main purpose of this section is to ensure that all the float-placement parameters which need to be set in a class file or package have been declared. It

also describes their use and sets values for them which are reasonable for typical documents using US letter or A4 sized paper.

Limits for the placement of floating objects

\c@topnumber This counter holds the maximum number of floats that can appear at the top of a text page or column.

```
2288 {*2ekernel}
2289 \newcount\c@topnumber
2290 \setcounter{topnumber}{2}
```

\topfraction This macro holds the maximum proportion (as a decimal number) of a text page or column that can be occupied by floats at the top.

```
2291 \newcommand\topfraction{.7}
```

\c@bottomnumber This counter holds the maximum number of floats that can appear at the bottom of a text page or column.

```
2292 \newcount\c@bottomnumber
2293 \setcounter{bottomnumber}{1}
```

\bottomfraction This macro holds the maximum proportion (as a decimal number) of a text page or column that can be occupied by floats at the bottom.

```
2294 \newcommand\bottomfraction{.3}
```

\c@totalnumber This counter holds the maximum number of floats that can appear on any text page or column.

```
2295 \newcount\c@totalnumber
2296 \setcounter{totalnumber}{3}
```

\textfraction This macro holds the minimum proportion (as a decimal number) of a text page or column that must be occupied by text.

```
2297 \newcommand\textfraction{.2}
```

\floatpagefraction This macro holds the minimum proportion (as a decimal number) of a page or column that must be occupied by floating objects before a ‘float page’ is produced.

```
2298 \newcommand\floatpagefraction{.5}
```

\c@dbltopnumber This counter holds the maximum number of double-column floats that can appear on the top of a two-column text page.

```
2299 \newcount\c@dbltopnumber
2300 \setcounter{dbltopnumber}{2}
```

\dbltopfraction This macro holds the maximum proportion (as a decimal number) of a two-column text page that can be occupied by double-column floats at the top.

```
2301 \newcommand\dbltopfraction{.7}
```

\dblfloatpagefraction This macro holds the minimum proportion (as a decimal number) of a page that must be occupied by double-column floating objects before a ‘double-column float page’ is produced.

```
2302 \newcommand\dblfloatpagefraction{.5}
```

Floats on a text page

| | |
|---|---|
| \floatsep | When a floating object is placed on a page with text, these parameters control the separation between the float and the other objects on the page. These parameters are used for both one-column mode and single-column floats in two-column mode. They are all rubber lengths. |
| \textfloatsep | \floatsep is the space between adjacent floats that are placed at the top or bottom of the text page or column. |
| \intextsep | \textfloatsep is the space between the main text and floats at the top or bottom of the page or column. |
| | \intextsep is the space between in-text floats and the text. |
| 2303 \newskip\floatsep | |
| 2304 \newskip\textfloatsep | |
| 2305 \newskip\intextsep | |
| 2306 \setlength\floatsep {12\p@ \oplus 2\p@ \ominus 2\p@} | |
| 2307 \setlength\textfloatsep{20\p@ \oplus 2\p@ \ominus 4\p@} | |
| 2308 \setlength\intextsep {12\p@ \oplus 2\p@ \ominus 2\p@} | |
| \dblfloatsep | When double-column floats (floating objects that span the whole \textwidth) are placed at the top of a text page in two-column mode, the separation between the float and the text is controlled by \dblfloatsep and \dbltextfloatsep. They are rubber lengths. |
| \dbltextfloatsep | \dblfloatsep is the space between adjacent double-column floats placed at the top of the text page. |
| | \dbltextfloatsep is the space between the main text and double-column floats at the top of the page. |
| 2309 \newskip\dblfloatsep | |
| 2310 \newskip\dbltextfloatsep | |
| 2311 \setlength\dblfloatsep {12\p@ \oplus 2\p@ \ominus 2\p@} | |
| 2312 \setlength\dbltextfloatsep{20\p@ \oplus 2\p@ \ominus 4\p@} | |

Floats on their own page or column

| | |
|---------|---|
| \@fptop | When floating objects are placed on a separate page or column, called a ‘float page’, the layout of the page is controlled by these parameters, which are rubber lengths. |
| \@fpsep | |
| \@fpbot | |

At the top of the page \@fptop is inserted; typically this supplies some stretchable whitespace. At the bottom of the page \@fpbot is inserted. Between adjacent floats \@fpsep is inserted.

These parameters are used for all floating objects on a ‘float page’ in one-column mode, and for single-column floats in two-column mode.

Note that at least one of the two parameters \@fptop and \@fpbot should contain a plus ...fil so as to fill the remaining empty space.

| |
|---|
| 2313 \newskip\fptop |
| 2314 \newskip\fpsep |
| 2315 \newskip\fpbot |
| 2316 \setlength\fptop{0\p@ \oplus 1fil} |
| 2317 \setlength\fpsep{8\p@ \oplus 2fil} |
| 2318 \setlength\fpbot{0\p@ \oplus 1fil} |

| | |
|-------------|--|
| \@dblfpptop | Double-column ‘float pages’ in two-column mode use similar parameters. |
| \@dblfpsep | |
| \@dblfpbot | |

```
2319 \newskip\@dblfpptop
2320 \newskip\@dblfpsep
2321 \newskip\@dblfpbot
2322 \setlength\@dblfpptop{0\p@ \oplus 1fill}
2323 \setlength\@dblfpsep{8\p@ \oplus 2fill}
2324 \setlength\@dblfpbot{0\p@ \oplus 1fill}

\topfigrule The macros can be used to put in rules between floats and text; whatever they
\botfigrule insert should be vertical mode material which takes up zero space.
\dblfigrule 2325 \let\topfigrule=\relax
2326 \let\botfigrule=\relax
2327 \let\dblfigrule=\relax
2328 </2ekernel>
```

File L

ltclass.dtx

66 Introduction

This file implements the following declarations, which replace `\documentstyle` in L^AT_EX 2 _{ε} documents.

Note that old documents containing `\documentstyle` will be run using a compatibility option—thus keeping everyone happy, we hope!

The overall idea is that there are two types of ‘style files’: ‘class files’ which define elements and provide a default formatting for them; and ‘packages’ which provide extra functionality. One difference between L^AT_EX 2 _{ε} and L^AT_EX 2.09 is that L^AT_EX 2 _{ε} packages may have options. Note that options to classes/packages may be implemented such that they input files, but these file names are not necessarily directly related to the option name.

67 User interface

```
\documentclass[<main-option-list>]{<class>}[<version>]
```

There must be exactly one such declaration, and it must come first. The `<main-option-list>` is a list of options which can modify the formatting of elements which are defined in the `<class>` file as well as in all following `\usepackage` declarations (see below). The `<version>` is a version number, beginning with a date in the format YYYY/MM/DD. If an older version of the class is found, a warning is issued.

```
\documentstyle[<main-option-list>]{<class>}[<version>]
```

The `\documentstyle` declaration is kept in order to maintain upward compatibility with L^AT_EX 2.09 documents. It is similar to `\documentclass`, but it causes all options in `<main-option-list>` that the `<class>` does not use to be passed to `\RequirePackage` after the options have been processed. This maintains compatibility with the 2.09 behaviour. Also a flag is set to indicate that the document is to be processed in L^AT_EX 2.09 compatibility mode. As far as most packages are concerned, this only affects the warnings and errors L^AT_EX generates. This flag does affect the definition of font commands, and `\sloppy`.

```
\usepackage[<package-option-list>]{<package-list>}[<version>]
```

There can be any number of these declarations. All packages in `<package-list>` are called with the same options.

Each `<package>` file defines new elements (or modifies those defined in the `<class>`), and thus extends the range of documents which can be processed. The `<package-option-list>` is a list of options which can modify the formatting of elements defined in the `<package>` file. The `<version>` is a version number, beginning with a date in the format YYYY/MM/DD. If an older version of the package is found, a warning is issued.

Each package is loaded only once. If the same package is requested more than once, nothing happens, unless the package has been requested with options that were not given the first time it was loaded, in which case an error is produced.

filecontents

As well as processing the options given in the *<package-option-list>*, each package processes the *<main-option-list>*. This means that options that affect all of the packages can be given globally, rather than repeated for every package.

Note that class files have the extension `.cls`, packages have the extension `.sty`.

The environment `filecontents` is intended for passing the contents of packages, options, or other files along with a document in a single file. It has one argument, which is the name of the file to create. If that file already exists (maybe only in the current directory if the OS supports a notion of a ‘current directory’ or ‘default directory’) then nothing happens (except for an information message) and the body of the environment is bypassed. Otherwise, the body of the environment is written verbatim to the file name given as the first argument, together with some comments about how it was produced.

The environment can also be called with an optional argument which is used to alter some of its behavior: option `force` or `overwrite` will allow for overwriting existing files, option `nosearch` will only check the current directory when looking if the file exists. This can be useful if you want to generate a local (modified) copy of some file that is already in the search tree of TeX. Finally, you can use `nopreamble` to prevent it from writing the standard blurb at the top of the file (this is actually the same as using the star form of the environment).

The environment is now allowed anywhere in the document, but to ensure that all packages or options necessary are available when the document is run, it is normally best to place it at the top of your file (before `\documentclass`). A possible use case for using it inside the document body is if you want to reuse some text several times in the document you could then write it and later use `\input` to retrieve it where needed.

The begin and end tags should each be on a line by itself.

67.1 Option processing

When the options are processed, they are divided into two types: *local* and *global*:

- For a class, the options in the `\documentclass` command are local.
- For a package, the options in the `\usepackage` command are local, and the options in the `\documentclass` command are global.

The options for `\documentclass` and `\usepackage` are processed in the following way:

1. The local and global options that have been declared (using `\DeclareOption` as described below) are processed first.

In the case of `\ProcessOptions`, they are processed in the order that they were declared in the class or package.

In the case of `\ProcessOptions*`, they are processed in the order that they appear in the option-lists. First the global options, and then the local ones.

2. Any remaining local options are dealt with using the default option (declared using the `\DeclareOption*` declaration described below). For document classes, this usually does nothing, but records the option on a list of unused options. For packages, this usually produces an error.

Finally, when `\begin{document}` is reached, if there are any global options which have not been used by either the class or any package, the system will produce a warning.

68 Class and Package interface

68.1 Class name and version

`\ProvidesClass` A class can identify itself with the `\ProvidesClass{\langle name \rangle}[\langle version \rangle]` command. The `\langle version \rangle` should begin with a date in the format YYYY/MM/DD.

68.2 Package name and version

`\ProvidesPackage` A package can identify itself with the `\ProvidesPackage{\langle name \rangle}[\langle version \rangle]` command. The `\langle version \rangle` should begin with a date in the format YYYY/MM/DD.

68.3 Requiring other packages

`\RequirePackage` Packages or classes can load other packages using `\RequirePackage[\langle options \rangle]{\langle name \rangle}[\langle version \rangle]`.

If the package has already been loaded, then nothing happens unless the requested options are not a subset of the options with which it was loaded, in which case an error is called.

Similar to `\RequirePackage`, but for classes, may not be used in package files.

Packages can pass options to other packages using:

`\PassOptionsToPackage{\langle options \rangle}{\langle package \rangle}`.

This adds the `\langle options \rangle` to the options list of any future `\RequirePackage` or `\usepackage` command. For example:

```
\PassOptionsToPackage{foo,bar}{fred}
\RequirePackage[baz]{fred}
```

is the same as:

```
\RequirePackage[foo,bar,baz]{fred}
```

`\LoadClassWithOptions` `\LoadClassWithOptions{\langle name \rangle}[\langle version \rangle]`:

This is similar to `\LoadClass`, but it always calls class `\langle name \rangle` with exactly the same option list that is being used by the current class, rather than an option explicitly supplied or passed on by `\PassOptionsToClass`.

`\RequirePackageWithOptions` is the analogous command for packages.

This is mainly intended to allow one class to simply build on another, for example:

```
\LoadClassWithOptions{article}
```

This should be contrasted with the slightly different construction

```
\DeclareOption*{\PassOptionsToClass{\CurrentOption}{article}}
\ProcessOptions
\LoadClass{article}
```

As used here, the effects are more or less the same, but the version using `\LoadClassWithOptions` is slightly quicker (and less to type). If, however, the class declares options of its own then the two constructions are different; compare, for example:

```
\DeclareOption{landscape}{...}
\ProcessOptions
\LoadClassWithOptions{article}
```

with:

```
\DeclareOption{landscape}{...}
\DeclareOption*{\PassOptionsToClass{\CurrentOption}{article}}
\ProcessOptions
\LoadClass{article}
```

In the first case, the `article` class will be called with option `landscape` precisely when the current class is called with this option; but in the second example it will not as in that case `article` is only passed options by the default option handler, which is not used for `landscape` as that option is explicitly declared.

To find out if a package has already been loaded, use

```
\@ifpackageloaded{(package)}{(true)}{(false)}
```

To find out if a package has already been loaded with a version equal to or more recent than `<version>`, use

```
\@ifpackagelater{(package)}{(version)}{(true)}{(false)}
```

To find out if a package has already been loaded with at least the options `<options>`, use `\@ifpackagewith{(package)}{(options)}{(true)}{(false)}`.

There exists one package that can't be tested with the above commands: the `fontenc` package pretends that it was never loaded to allow for repeated reloading with different options (see `ltoutenc.dtx` for details).

68.4 Declaring new options

Options for classes and packages are built using the same macros.

To define a builtin option, use `\DeclareOption{(name)}{(code)}`.

To define the default action to perform for local options which have not been declared, use `\DeclareOption*{(code)}`.

Note: there should be no use of

`\RequirePackage`, `\DeclareOption`, `\DeclareOption*` or `\ProcessOptions` inside `\DeclareOption` or `\DeclareOption*`.

Possible uses for `\DeclareOption*` include:

```
\DeclareOption*{}
```

Do nothing. Silently accept unknown options. (This suppresses the usual warnings.)

```
\DeclareOption*{\@unkownoptionerror}
```

Complain about unknown local options. (The initial setting for package files.)

```
\DeclareOption*{\PassOptionsToPackage{\CurrentOption}{<pkg-name>}}
```

Handle the the current option by passing it on to the package `<pkg-name>`, which will presumably be loaded via `\RequirePackage` later in the file. This is useful for building ‘extension’ packages, that perhaps handle a couple of new options, but then pass everything else on to an existing package.

```
\DeclareOption*{\InputIfFileExists{xx-\CurrentOption.yyy}%
{}%
{\OptionNotUsed}}
```

Handle the option `foo` by loading the file `xx-foo.yyy` if it exists, otherwise do nothing, but declare that the option was not used. Actually the `\OptionNotUsed` declaration is only needed if this is being used in class files, but does no harm in package files.

68.5 Safe Input Macros

| | |
|---------------------------------|---|
| <code>\InputIfFileExists</code> | <code>\InputIfFileExists{\file}{\then}{\else}</code> |
| | Inputs <code>\file</code> if it exists. Immediately before the input, <code>\then</code> is executed. Otherwise <code>\else</code> is executed. |
| <code>\IfExists</code> | As above, but does not input the file. |
| | One thing you might like to put in the <code>\else</code> clause is |
| <code>\@missingfileerror</code> | This starts an interactive request for a filename, supplying default extensions. Just hitting return causes the whole input to be skipped and entering <code>x</code> quits the current run, |
| <code>\input</code> | This has been redefined from the L ^A T _E X2.09 definition, in terms of the new commands <code>\InputIfFileExists</code> and <code>\@missingfileerror</code> . |
| <code>\listfiles</code> | Giving this declaration in the preamble causes a list of all files input via the ‘safe input’ commands to be listed at the end. Any strings specified in the optional argument to <code>\ProvidesPackage</code> are listed alongside the file name. So files in standard (and other non-standard) distributions can put informative strings in this argument. |

69 Implementation

| | |
|----------------------------------|---|
| | 1 (*2ekernel) |
| <code>\if@compatibility</code> | The flag for compatibility mode.
2 <code>\newif\if@compatibility</code> |
| <code>\@documentclasshook</code> | The hook called after the first <code>\documentclass</code> command. By default this checks to see if <code>\@normalsize</code> is undefined, and if so, sets it to <code>\normalsize</code> .
3 <code>\def\@documentclasshook{%</code>
4 <code>\ifx\@normalsize\@undefined</code>
5 <code>\let\@normalsize\normalsize</code>
6 <code>\fi</code>
7 <code>}</code> |
| <code>\@declaredoptions</code> | This list is automatically built by <code>\DeclareOption</code> . It is the list of options (separated by commas) declared in the class or package file and it defines the order in which the corresponding <code>\ds@{option}</code> commands are executed. All local <code>{option}</code> s which are not declared will be processed in the order defined by the optional argument of <code>\documentclass</code> or <code>\usepackage</code> .
8 <code>\let\@declaredoptions\@empty</code> |
| <code>\@classoptionslist</code> | List of options of the main class.
9 <code>\let\@classoptionslist\relax</code>
10 <code>\@onlypreamble\@classoptionslist</code> |

| | |
|--------------------|---|
| \@unusedoptionlist | List of options of the main class that haven't been declared or loaded as class option files. |
| | 11 \let\@unusedoptionlist\@empty |
| | 12 \@onlypreamble\@unusedoptionlist |
| \CurrentOption | Name of current package or option. |
| | 13 \let\CurrentOption\@empty |
| \@currname | Name of current package or option. |
| | 14 \let\@currname\@empty |
| \@currext | The current file extension. |
| | 15 \global\let\@currext=\@empty |
| \@clsextension | The two possible values of \@currext. |
| \@pkgextension | 16 \def\@clsextension{cls} |
| | 17 \def\@pkgextension{sty} |
| | 18 \@onlypreamble\@clsextension |
| | 19 \@onlypreamble\@pkgextension |
| \@pushfilename | Commands to push and pop the file name and extension. |
| \@popfilename | #1 current name. |
| \@currnamestack | #2 current extension. |
| | #3 current catcode of @. |
| | #4 Rest of the stack. |
| | 20 \def\@pushfilename{% |
| | 21 \xdef\@currnamestack{% |
| | 22 {\@currname} % |
| | 23 {\@currext} % |
| | 24 {\the\catcode`@} % |
| | 25 \@currnamestack}} |
| | 26 \@onlypreamble\@pushfilename |
| | 27 \def\@popfilename{\expandafter\@p@filename\@currnamestack\@nil} |
| | 28 \@onlypreamble\@popfilename |
| | 29 \def\@p@filename#1#2#3#4\@nil{% |
| | 30 \gdef\@currname{#1}% |
| | 31 \gdef\@currext{#2}% |
| | 32 \catcode`\@#3\relax |
| | 33 \gdef\@currnamestack{#4}} |
| | 34 \@onlypreamble\@p@filename |
| | 35 \gdef\@currnamestack{} |
| | 36 \@onlypreamble\@currnamestack |
| \@optionlist | Returns the option list of the file. |
| | 37 \def\@optionlist#1{% |
| | 38 \@ifundefined{opt@#1}\@empty{\csname opt@#1\endcsname}} |
| | 39 \@onlypreamble\@optionlist |
| \@ifpackageloaded | \@ifpackageloaded{\<name>} Checks to see whether a file has been loaded. |
| \@ifclassloaded | 40 \def\@ifpackageloaded{\@ifl@aded\@pkgextension} |
| | 41 \def\@ifclassloaded{\@ifl@aded\@clsextension} |
| | 42 \@onlypreamble\@ifpackageloaded |
| | 43 \@onlypreamble\@ifclassloaded |

```

44 \def\@ifl@aded#1#2{%
45   \expandafter\ifx\csname ver@#2.#1\endcsname\relax
46     \expandafter\@secondoftwo
47   \else
48     \expandafter\@firstoftwo
49   \fi}
50 \onlypreamble\@ifl@aded

\@ifpackagelater \@ifpackagelater{\{name\}\{YYYY/MM/DD} Checks that the package loaded is
\@ifclasslater more recent than the given date.

51 \def\@ifpackagelater{\@ifl@ter\@pkgextension}
52 \def\@ifclasslater{\@ifl@ter\@clsextension}
53 \onlypreamble\@ifpackagelater
54 \onlypreamble\@ifclasslater

55 \def\@ifl@ter#1#2{%
56   \expandafter\@ifl@t@r
57   \csname ver@#2.#1\endcsname}
58 \onlypreamble\@ifl@ter
59 
```

This internal macro is also used in `\NeedsTeXFormat`.

```

60 <|latexrelease>\IncludeInRelease{2018/04/01}%
61 <|latexrelease>          {\@ifl@t@r}{Guard against bad input}%
62 <|2ekernel | latexrelease>
63 \def\@ifl@t@r#1#2{%
64   \ifnum\expandafter\@parse@version@#1//00\@nil<%
65     \expandafter\@parse@version@#2//00\@nil
66   \expandafter\@secondoftwo
67   \else
68     \expandafter\@firstoftwo
69   \fi}
70 \def\@parse@version@#1{\@parse@version0#1}
71 
```

`/2ekernel` | `latexrelease`

```

72 <|latexrelease>\EndIncludeInRelease
73 <|latexrelease>\IncludeInRelease{0000/00/00}%
74 <|latexrelease>          {\@ifl@t@r}{Guard against bad input}%
75 <|latexrelease>\def\@ifl@t@r#1#2{%
76 <|latexrelease> \ifnum\expandafter\@parse@version@#1//00\@nil<%
77 <|latexrelease>   \expandafter\@parse@version@#2//00\@nil
78 <|latexrelease>   \expandafter\@secondoftwo
79 <|latexrelease> \else
80 <|latexrelease>   \expandafter\@firstoftwo
81 <|latexrelease> \fi}
82 <|latexrelease>\let\@parse@version@\undefined
83 <|latexrelease>\EndIncludeInRelease
84 
```

`*2ekernel`

```

85 \onlypreamble\@ifl@t@r

86 
```

`/2ekernel`

```

87 <|2ekernel | latexreleasefirst>
88 \def\@parse@version@#1/#2/#3#4#5\@nil{%
89 \@parse@version@dash#1-#2-#3#4\@nil
90 }

```

The `\if` test here ensures that an argument with no / or - produces 0 (actually 00).

```

91 \def\@parse@version@dash#1-#2-#3#4#5\@nil{%
92   \if\relax#2\relax\else#1\fi#2#3#4 }
93 </2ekernel | latexreleasefirst>
94 /*2ekernel}

\@ifpackagewith {\@ifpackagewith{\langle name\rangle }{\langle option-list\rangle }} Checks that option-list is a subset of the options with which name was loaded.
95 \def\@ifpackagewith{\@if@options\@pkgextension}
96 \def\@ifclasswith{\@if@options\@clsextension}
97 \@onlypreamble\@ifpackagewith
98 \@onlypreamble\@ifclasswith
99 \def\@if@options#1#2{%
100   \expandtwoargs\@if@pti@ns{\@optionlist{#2.#1}}}
101 \@onlypreamble\@if@options

Probably shouldn't use \CurrentOption here... (changed to \reserved@b.)
102 </2ekernel>
103 <latexrelease>\IncludeInRelease{2017/01/01}%
104 <latexrelease>                                {\@if@pti@ns}{Spaces in option clash check}%
105 /*2ekernel | latexrelease}
106 \def\@if@pti@ns#1#2{%
107   \let\reserved@a\@firstoftwo

108 \edef\reserved@b{\zap@space#2 \empty}%
109 \for\reserved@b:=\reserved@b\do{%
110   \ifx\reserved@b\empty
111   \else
112     \expandafter\in@\expandafter{\expandafter,\reserved@b,}{,#1,}%
113     \ifin@
114     \else
115       \let\reserved@a\@secondoftwo
116     \fi
117   \fi
118 }%
119 \reserved@a}
120 </2ekernel | latexrelease>
121 <latexrelease>\EndIncludeInRelease
122 <latexrelease>\IncludeInRelease{0000/00/00}%
123 <latexrelease>                                {\@if@pti@ns}{Spaces in option clash check}%
124 <latexrelease>\def\@if@pti@ns#1#2{%
125 <latexrelease> \let\reserved@a\@firstoftwo
126 <latexrelease> \for\reserved@b:=#2\do{%
127 <latexrelease> \ifx\reserved@b\empty
128 <latexrelease> \else
129 <latexrelease> \expandafter\in@\expandafter
130 <latexrelease>           {\expandafter,\reserved@b,}{,#1,}%
131 <latexrelease> \ifin@
132 <latexrelease> \else
133 <latexrelease> \let\reserved@a\@secondoftwo
134 <latexrelease> \fi
135 <latexrelease> \fi
136 <latexrelease>}%

```

```

137 <latexrelease> \reserved@a}
138 <latexrelease>\EndIncludeInRelease
139 {*2ekernel}
140 \onlypreamble@if@pti@ns

\ProvidesPackage Checks that the current filename is correct, and defines \ver@filename.
141 \def\ProvidesPackage#1{%
142   \xdef\@gtempa{#1}%
143   \ifx\@gtempa\currname\else
144     \@latex@warning@no@line{You have requested
145       \cls@pkg\space`\currname',\MessageBreak
146       but the \cls@pkg\space provides '#1'}%
147   \fi
148   \ifnextchar[\@pr@videopackage{\@pr@videopackage[]}]%
149 \onlypreamble\ProvidesPackage

150 \def\@pr@videopackage[#1]{%
151   \expandafter\xdef\csname ver@\currname.\currext\endcsname{#1}%
152   \ifx\currext\clsextension
153     \typeout{Document Class: \@gtempa\space#1}%
154   \else
155     \wlog{Package: \@gtempa\space#1}%
156   \fi}
157 \onlypreamble\@pr@videopackage

\ProvidesClass Like \ProvidesPackage, but for classes.
158 \let\ProvidesClass\ProvidesPackage
159 \onlypreamble\ProvidesClass

\ProvidesFile Like \ProvidesPackage, but for arbitrary files. Do not apply \onlypreamble to
these, as we may want to label files input during the document.

\@providesfile
160 \def\ProvidesFile#1{%
161   \begingroup
162   \catcode`\ 10 %
163   \ifnum \endlinechar<256 %
164     \ifnum \endlinechar>\m@ne
165       \catcode\endlinechar 10 %
166     \fi
167   \fi
168   \makeother\%
169   \makeother\&%
170   \kernel@ifnextchar[{\@providesfile{#1}}{\@providesfile{#1}[]}]

During initex a special version of \@providesfile is used. The real definition
is installed right at the end, in ltfinal.dtx.

\def\@providesfile#1[#2]{%
  \wlog{File: #1 #2}%
  \expandafter\xdef\csname ver@#1\endcsname{#2}%
  \endgroup}

```

| | |
|-----------------------|---|
| \PassOptionsToPackage | If the package has been loaded, we check that it was first loaded with the options.
Otherwise we add the option list to that of the package. |
| \PassOptionsToClass | |
| | <pre> 171 \def\@pass@ptions#1#2#3{% 172 \expandafter\xdef\csname opt@#3.#1\endcsname{% 173 \@ifundefined{opt@#3.#1}\@empty 174 {\csname opt@#3.#1\endcsname,}% 175 \zap@space#2 \@empty}} 176 \onlypreamble\@pass@ptions 177 \def\PassOptionsToPackage{\@pass@ptions\@pkextension} 178 \def\PassOptionsToClass{\@pass@ptions\@clsextension} 179 \onlypreamble\PassOptionsToPackage 180 \onlypreamble\PassOptionsToClass </pre> |
| \DeclareOption | Adds an option as a \ds@ command, or the default \default@ds command. |
| \DeclareOption* | |
| | <pre> 181 \def\DeclareOption{% 182 \let\@fileswith@pti@ns\@badrequireerror 183 \@ifstar\@defdefault@ds\@declareoption} 184 \long\def\@declareoption#1#2{% 185 \xdef\@declaredoptions{\@declaredoptions,#1}% 186 \toks@{#2}% 187 \expandafter\edef\csname ds@#1\endcsname{\the\toks@}} 188 \long\def\@defdefault@ds#1{% 189 \toks@{#1}% 190 \edef\default@ds{\the\toks@}} 191 \onlypreamble\DeclareOption 192 \onlypreamble\@declareoption 193 \onlypreamble\@defdefault@ds </pre> |
| \OptionNotUsed | If we are in a class file, add \CurrentOption to the list of unused options. Otherwise, in a package file do nothing. |
| | <pre> 194 \def\OptionNotUsed{% 195 \ifx\@current@ext\@clsextension 196 \xdef\@unusedoptionlist{% 197 \ifx\@unusedoptionlist\@empty\else\@unusedoptionlist,\fi 198 \CurrentOption}% 199 \fi} 200 \onlypreamble\OptionNotUsed </pre> |
| \default@ds | The default default option code. Set by \onefilewithoptions to either \OptionNotUsed for classes, or \unknownoptionerror for packages. This may be reset in either case with \DeclareOption*. |
| | <pre> 201 % \let\default@ds\OptionNotUsed </pre> |
| \ProcessOptions | \ProcessOptions calls \ds@option for each known package option, then calls |
| \ProcessOptions* | \default@ds for each option on the local options list. Finally resets all the declared options to \relax. The empty option does nothing, this has to be reset on the off chance it's set to \relax if an empty element gets into the \@declaredoptions list. |
| | The star form is similar but executes options given in the order specified in the document, not the order they are declared in the file. In the case of packages, global options are executed before local ones. |
| | <pre> 202 \def\ProcessOptions{% </pre> |

```

203  \let\ds@\emptyset
204  \edef\@curroptions{\@optionlist{\currname.\@current}%
205  \@ifstar\xprocessoptions\processoptions}
206 \onlypreamble\ProcessOptions

207 \def\@processoptions{%
208   \@for\CurrentOption:=\@declaredoptions\do{%
209     \ifx\CurrentOption\empty\else
210       \@expandtwoargs\in@\,\CurrentOption,\}%
211       ,\ifx\@current\@clsextension\else\@classoptionslist,\fi
212       \@curroptions,\}%
213     \ifin@
214       \useoption
215       \expandafter\let\csname ds@\CurrentOption\endcsname\empty
216     \fi
217   \fi}%
218 \@processoptions
219 \onlypreamble\@processoptions

220 \def\@xprocessoptions{%
221   \ifx\@current\@clsextension\else
222     \@for\CurrentOption:=\@classoptionslist\do{%
223       \ifx\CurrentOption\empty\else
224         \@expandtwoargs\in@\,\CurrentOption,\}%,\@declaredoptions,\}%
225       \ifin@
226         \useoption
227         \expandafter\let\csname ds@\CurrentOption\endcsname\empty
228       \fi
229     \fi}%
230   \fi
231 \@processoptions
232 \onlypreamble\@xprocessoptions

```

The common part of \ProcessOptions and \ProcessOptions*.

```

233 \def\@processoptions{%
234   \@for\CurrentOption:=\@curroptions\do{%
235     \@ifundefined{ds@\CurrentOption}%
236       {\useoption
237        \default@ds}%
238       \useoption}%

```

There should not be any non-empty definition of \CurrentOption at this point, as all the declared options were executed earlier. This is for compatibility with 2.09 styles which use \def\ds@... directly, and so have options which do not appear in \@declaredoptions.

```

239   \@for\CurrentOption:=\@declaredoptions\do{%
240     \expandafter\let\csname ds@\CurrentOption\endcsname\relax}%
241   \let\CurrentOption\empty
242   \let\@fileswithoptions\@fileswithoptions
243   \AtEndOfPackage{\let\@unprocessedoptions\relax}%
244 \onlypreamble\@processoptions

```

\@options \@options is a synonym for \ProcessOptions* for upward compatibility with L^AT_EX2.09 style files.

```
245 \def\@options{\ProcessOptions*}
246 \onlypreamble\@options
```

\useoption Execute the code for the current option.

```
247 \def\useoption{%
248   \expandafter\removeelement\CurrentOption
249   \unusedoptionlist\unusedoptionlist
250   \csname ds@\CurrentOption\endcsname}
251 \onlypreamble\useoption
```

\ExecuteOptions \ExecuteOptions{\langle option-list\rangle} executes the code declared for each option.

```
252 </2ekernel>
253 <latexrelease>\IncludeInRelease{2017/01/01}%
254 <latexrelease>           {\ExecuteOptions}{Spaces in \ExecuteOptions}%
255 {*2ekernel | latexrelease}
256 \def\ExecuteOptions#1{%
```

Use \@fortmp here as it is anyway cleared during \for loop so does not change any existing names.

```
257   \edef\@fortmp{\zap@space#1 \empty}%
258   \def\reserved@a##1@nil{%
259     \for\CurrentOption:=\@fortmp\do
260       {\csname ds@\CurrentOption\endcsname}%
261       \edef\CurrentOption{##1}%
262       \expandafter\reserved@a\CurrentOption\@nil}
263 </2ekernel | latexrelease>
264 <latexrelease>\EndIncludeInRelease
265 <latexrelease>\IncludeInRelease{0000/00/00}%
266 <latexrelease>           {\ExecuteOptions}{Spaces in \ExecuteOptions}%
267 <latexrelease>\def\ExecuteOptions#1{%
268 <latexrelease>   \def\reserved@a##1@nil{%
269 <latexrelease>     \for\CurrentOption:=#1\do
270 <latexrelease>       {\csname ds@\CurrentOption\endcsname}%
271 <latexrelease>       \edef\CurrentOption{##1}%
272 <latexrelease>     \expandafter\reserved@a\CurrentOption\@nil}
273 <latexrelease>\EndIncludeInRelease
274 {*2ekernel}
275 \onlypreamble\ExecuteOptions
```

The top-level commands, which just set some parameters then call the internal command, \@fileswithoptions.

\documentclass The main new-style class declaration.

```
276 \def\documentclass{%
277   \let\documentclass@twoclasseserror
278   \if@compatibility\else\let\usepackage\RequirePackage\fi
279   \@fileswithoptions@clsextension}
280 \onlypreamble\documentclass
```

\documentstyle 2.09 style class ‘style’ declaration.

```
281 \def\documentstyle{%
```

| | |
|----------------------------|--|
| | 282 \makeatletter\input{latex209.def}\makeatother
283 \documentclass
284 \onlypreamble\documentstyle |
| \RequirePackage | Load package if not already loaded.
285 \def\RequirePackage{% 286 \@fileswithoptions\@pkgextension} 287 \onlypreamble\RequirePackage |
| \LoadClass | Load class.
288 \def\LoadClass{% 289 \ifx\@currext\@pkgextension 290 \@latex@error 291 {\noexpand\LoadClass in package file}% 292 {You may only use \noexpand\LoadClass in a class file.}% 293 \fi 294 \@fileswithoptions\@clsextension} 295 \onlypreamble\LoadClass |
| \@loadwithoptions | Pass the current option list on to a class or package. #1 is \@cls-or-pkgextension, #2 is \RequirePackage or \LoadClass, #3 is the class or package to be loaded.
296 \def\@loadwithoptions#1#2#3{% 297 \expandafter\let\csname opt@\#3.\#1\expandafter\endcsname 298 \csname opt@\@currname.\@currext\endcsname 299 #2{#3}} 300 \onlypreamble\@loadwithoptions |
| \LoadClassWithOptions | Load class '#1' with the current option list.
301 \def\LoadClassWithOptions{% 302 \@loadwithoptions\@clsextension\LoadClass} 303 \onlypreamble\LoadClassWithOptions |
| \RequirePackageWithOptions | Load package '#1' with the current option list.
304 \def\RequirePackageWithOptions{% 305 \AtEndOfPackage{\let\@unprocessedoptions\relax}% 306 \@loadwithoptions\@pkgextension\RequirePackage} 307 \onlypreamble\RequirePackageWithOptions |
| \usepackage | To begin with, \usepackage produces an error. This is reset by \documentclass.
308 \def\usepackage#1{% 309 \@latex@error 310 {\noexpand \usepackage before \string\documentclass}% 311 {\noexpand \usepackage may only appear in the document 312 preamble, i.e.,\MessageBreak 313 between \noexpand\documentclass and 314 \string\begin{document}.}% 315 \gobble} 316 \onlypreamble\usepackage |
| \NeedsTeXFormat | Check that the document is running on the correct system.
317 \def\NeedsTeXFormat#1{% 318 \def\reserved@a{#1}}% |

```

319  \ifx\reserved@a\fmtname
320    \expandafter\@needsformat
321  \else
322    \@latex@error{This file needs format ‘\reserved@a’%
323      \MessageBreak but this is ‘\fmtname’}{%
324      The current input file will not be processed
325      further,\MessageBreak
326      because it was written for some other flavor of
327      TeX.\MessageBreak\@ehd}%

```

If the file is not meant to be processed by L^AT_EX 2 _{ε} we stop inputting it, but we do not end the run. We just end inputting the current file.

```

328  \endinput \fi}
329 \onlypreamble\NeedsTeXFormat
330 \def\@needsformat{%
331   \@ifnextchar[%]
332     \@needsf@rmat
333   {}}
334 \onlypreamble\@needsformat

335 \def\@needsf@rmat[#1]{%
336   \@ifl@t@r\fmtversion{#1}{}{%
337     {\@latex@warning@no@line
338       {You have requested release ‘#1’ of LaTeX,\MessageBreak
339        but only release ‘\fmtversion’ is available}}}
340 \onlypreamble\@needsf@rmat

\zap@space \zap@space foo<space>\empty removes all spaces from foo that are not protected by { } groups.
341 \def\zap@space#1 #2{%
342   #1%
343   \ifx#2\empty\else\expandafter\zap@space\fi
344   #2}

\@fileswithoptions The common part of \documentclass and \usepackage.
345 \def\@fileswithoptions#1{%
346   \ifnextchar[%]
347     {\@fileswithoptions#1}%
348     {\@fileswithoptions#1[]}}
349 \onlypreamble\@fileswithoptions

350 \def\@fileswithoptions#1[#2]#3{%
351   \ifnextchar[%]
352     {\@fileswithoptions#1[{\#2}]#3}%
353     {\@fileswithoptions#1[{\#2}]#3[]}}
354 \onlypreamble\@fileswithoptions

```

Then we do some work.

First of all, we define the global variables. Then we look to see if the file has already been loaded. If it has, we check that it was first loaded with at least the current options. If it has not, we add the current options to the package options, set the default version to be 0000/00/00, and load the file if we can find it. Then we check the version number.

Finally, we restore the old file name, reset the default option, and we set the catcode of @.

For classes, we can immediately process the file. For other types, #2 could be a comma separated list, so loop through, processing each one separately.

```

355 </2ekernel>
356 <latexrelease>\IncludeInRelease{2017/01/01}%
357 <latexrelease>          {\@fileswith@pti@ns}{ifx tests in \@fileswith@pti@ns}%
358 <2ekernel | latexrelease>
359 \def\@fileswith@pti@ns#1[#2]#3[#4]{%
360   \ifx#1\@clsextension
361     \ifx\@classoptionslist\relax
362       \xdef\@classoptionslist{\zap@space#2 \empty}%
363       \def\reserved@a{%
364         \onefilewithoptions#3[{#2}] [{#4}]#1%
365         \documentclasshook}%
366     \else
367       \def\reserved@a{%
368         \onefilewithoptions#3[{#2}] [{#4}]#1}%
369     \fi
370   \else
371     \def\reserved@b##1,{%
If #1 is \@nnil we have reached the end of the list (older version used \@nil here
but \@nil is undefined so \ifx equal to all undefined commands)
372       \ifx\@nnil##1\relax\else
If \ifx\@nnil##1\n@nil is true then #1 is (presumably) empty (Older code used
\relax which is slightly easier to get into #1 by mistake, which would spoil this
test.)
373       \ifx\@nnil##1\@nnil\else
374         \noexpand\onefilewithoptions##1[{#2}] [{#4}]%
375         \noexpand\@pkextension
376       \fi
377       \expandafter\reserved@b
378     \fi}%
379     \edef\reserved@a{\zap@space#3 \empty}%
380     \edef\reserved@a{\expandafter\reserved@b\reserved@a,\@nnil,}%
381   \fi
382   \reserved@a
383 </2ekernel | latexrelease>
384 <latexrelease>\EndIncludeInRelease
385 <latexrelease>\IncludeInRelease{0000/00/00}%
386 <latexrelease>          {\@fileswith@pti@ns}{ifx tests in \@fileswith@pti@ns}%
387 <latexrelease>\def\@fileswith@pti@ns#1[#2]#3[#4]{%
388 <latexrelease>   \ifx#1\@clsextension
389 <latexrelease>     \ifx\@classoptionslist\relax
390 <latexrelease>       \xdef\@classoptionslist{\zap@space#2 \empty}%
391 <latexrelease>       \def\reserved@a{%
392 <latexrelease>         \onefilewithoptions#3[{#2}] [{#4}]#1%
393 <latexrelease>         \documentclasshook}%
394 <latexrelease>       \else

```

```

395 <latexrelease>      \def\reserved@a{%
396 <latexrelease>          \@onewithoptions#3[{\#2}][{\#4}]#1}%
397 <latexrelease>      \fi
398 <latexrelease>      \else
399 <latexrelease>          \def\reserved@b##1,{%
400 <latexrelease>              \ifx\@nil##1\relax\else
401 <latexrelease>                  \noexpand\@onewithoptions##1[{\#2}][{\#4}]%
402 <latexrelease>                  \noexpand\@pkgextension
403 <latexrelease>              \fi
404 <latexrelease>          \expandafter\reserved@b
405 <latexrelease>      \fi}%
406 <latexrelease>      \edef\reserved@a{\zap@space#3 \@empty}%
407 <latexrelease>      \edef\reserved@a{%
408 <latexrelease>          \expandafter\reserved@b\reserved@a,\@nil,}%
409 <latexrelease>      \expandafter\reserved@b\reserved@a,\@nil,}%
410 <latexrelease>  \fi
411 <latexrelease>  \reserved@a
412 <latexrelease>\EndIncludeInRelease
413 {*2ekernel}
414 \@onlypreamble\@fileswith@pti@ns

```

Have the main argument as #1, so we only need one `\expandafter` above.

```

415 \def\@onewithoptions#1[{\#2}][{\#3}]#4{%
416   \@pushfilename
417   \xdef\@currname{#1}%
418   \global\let\@currext#4%
419   \expandafter\let\csname\@currname.\@currext-h@@k\endcsname\@empty
420   \let\CurrentOption\@empty
421   \@reset@options
422   \makeatletter

```

Grab everything in a macro, so the parameter stack is popped before any processing begins.

```

423 \def\reserved@a{%
424   \@ifl@aded\@currext{#1}%
425   {\@if@ptions\@currext{#1}{\#2}{}}%
426   {\@latex@error
427     {Option clash for \@cls@pkg\space #1}%
428     {The package #1 has already been loaded
429      with options:\MessageBreak
430      \space\space[\@optionlist{#1.\@currext}]\MessageBreak
431      There has now been an attempt to load it
432      with options\MessageBreak
433      \space\space[\#2]\MessageBreak
434      Adding the global options:\MessageBreak
435      \space\space
436      \@optionlist{#1.\@currext},\#2\MessageBreak
437      to your \noexpand\documentclass declaration may fix this.%}
438      \MessageBreak
439      Try typing \space <return> \space to proceed.}}}%
440   {\@pass@ptions\@currext{\#2}{#1}}%
441
442   \global\expandafter
443   \let\csname ver@\@currname.\@currext\endcsname\@empty
444   \InputIfFileExists

```

```

444      {\@currname.\@currext}%
445      {}%
446      {\@missingfileerror\@currname\@currext}%

\@unprocessedoptions will generate an error for each specified option in a package unless a \ProcessOptions has appeared in the package file.

447      \let\@unprocessedoptions\@unprocessedoptions
448      \csname\@currname.\@currext-h@@k\endcsname
449      \expandafter\let\csname\@currname.\@currext-h@@k\endcsname
450          \@undefined
451      \@unprocessedoptions}%

452      \@ifl@ter\@currext{\#1}{\#3}{\{}%
453          {\@latex@warning@no@line
454              {You have requested, \on@line,
455                  version\MessageBreak
456                  '#3' of \@cls@pkg\space #1,\MessageBreak
457                  but only version\MessageBreak
458                  '\csname ver@\#1.\@currext\endcsname'\MessageBreak
459                  is available}\}}%

460      \ifx\@currext\@clsextension\let\LoadClass\@twoloadclasserror\fi
461      \popfilename
462      \@reset@ptions}%
463      \reserved@a}
464 \onlypreamble\onefilewithoptions

\@files with @ptions Save the definition (for error checking).
465 \let\@files with @ptions\@files with @ptions
466 \onlypreamble\@files with @ptions

\@reset@ptions Reset the default option, and clear lists of declared options.
467 \def\@reset@ptions{%
468     \global\ifx\@currext\@clsextension
469         \let\default@ds\OptionNotUsed
470     \else
471         \let\default@ds\@unknownoptionerror
472     \fi
473     \global\let\ds@\@empty
474     \global\let\@declaredoptions\@empty}
475 \onlypreamble\@reset@ptions

```

69.1 Hooks

Allow code do be saved to be executed at specific later times.

Save things in macros, I considered using toks registers, (and \addto@hook from the NFSS code, that would require stacking the contents in the case of required packages, so just generate a new macro for each package.

```

\@begindocumenthook Stuff to appear at the beginning or end of the document.
\@enddocumenthook
476 \ifx\@begindocumenthook\@undefined
477     \let\@begindocumenthook\@empty
478 \fi
479 \let\@enddocumenthook\@empty

```

```

\g@addto@macro Globally add to the end of a macro.
480 \long\def\g@addto@macro#1#2{%
481   \begingroup
482     \toks@\expandafter{\#1#2}%
483     \xdef#1{\the\toks@}%
484   \endgroup}

\AtEndOfPackage The access functions.
\AtEndOfClass
\AtBeginDocument 486 \expandafter\g@addto@macro\csname\currname.\current-h@@k\endcsname}
\AtEndDocument 487 \let\AtEndOfClass\AtEndOfPackage
488 \onlypreamble\AtEndOfPackage
489 \onlypreamble\AtEndOfClass

490 \DeclareRobustCommand\AtBeginDocument{\g@addto@macro\@begindocumenthook}
491 \DeclareRobustCommand\AtEndDocument{\g@addto@macro\@enddocumenthook}
492 \onlypreamble\AtBeginDocument

\@cls@pkg The current file type.
493 \def\@cls@pkg{%
494   \ifx\current\@clsextension
495     document class%
496   \else
497     package%
498   \fi}
499 \onlypreamble\@cls@pkg

\@unknowntoptionerror Bad option.
500 \def\@unknowntoptionerror{%
501   \@latex@error
502     {Unknown option ‘\CurrentOption’ for \@cls@pkg\space‘\currname’}%
503     {The option ‘\CurrentOption’ was not declared in
504      \@cls@pkg\space‘\currname’, perhaps you\MessageBreak
505      misspelled its name.
506      Try typing \space <return>
507      \space to proceed.}%
508 \onlypreamble\@unknowntoptionerror

\@unprocessedoptions Declare an error for each option, unless a \ProcessOptions occurred.
509 \def\@unprocessedoptions{%
510   \ifx\current\@pkgextension
511     \edef\@curroptions{\@optionlist{\currname.\current}}%
512     \for\CurrentOption:=\@curroptions\do{%
513       \ifx\CurrentOption\empty\else\unknowntoptionerror\fi}%
514   \fi}
515 \onlypreamble\@unprocessedoptions
516 \onlypreamble\@unprocessedoptions

\@badrequireerror \RequirePackage or \LoadClass occurs in the options section.
517 \def\@badrequireerror#1[#2]#3[#4]{%
518   \@latex@error
519     {\noexpand\RequirePackage or \noexpand\LoadClass
520      in Options Section}%
521     {The \@cls@pkg\space ‘\currname’ is defective.\MessageBreak

```

```

522      It attempts to load '#3' in the options section, i.e., \MessageBreak
523      between \noexpand\DeclareOption and \string\ProcessOptions.}}
524 \onlypreamble\@badrequireerror

\@twoloadclasserror Two \LoadClass in a class.
525 \def\@twoloadclasserror{%
526   \@latex@error
527   {Two \noexpand\LoadClass commands}%
528   {You may only use one \noexpand\LoadClass in a class file}%
529 \onlypreamble\@twoloadclasserror

\@twoclasseserror Two \documentclass or \documentstyle.
530 \def\@twoclasseserror#1{%
531   \@latex@error
532   {Two \noexpand\documentclass or \noexpand\documentstyle commands}%
533   {The document may only declare one class.}\@gobble
534 \onlypreamble\@twoclasseserror

```

69.2 Providing shipment

\two@digits Prefix a number less than 10 with '0'.
535 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}

\filecontents \endfilecontents This environment implements inline files. The star-form does not write extra comments into the file.

```

536 % \changes{v1.3a}{2019/07/01}{Support UTF8 and spaces in
537 % filecontents environment file name}
538 % \changes{v1.3b}{2019/08/27}{Make various commands robust}
539 % \changes{v1.3c}{2019/09/11}{Support optional argument for filecontents}
540 %
541 </2ekernel>
542 (*2ekernel | latexrelease)
543 <latexrelease>\IncludeInRelease{2019/10/01}%
544 <latexrelease>           {\filecontents}{Spaces in file names + optional arg}%
545 %
546
547

```

We use @tempswa to mean no preamble writing and reuse @files w to indicate no overwriting:

```

548 \def\filecontents{\@tempswatrue\@filestrue
549   \@ifnextchar[\filecontents@opt\filecontents
550 }
551 \@namedef{filecontents*}{\@tempswafalse\@filestrue
552   \@ifnextchar[\filecontents@opt\filecontents
553 }

```

To handle the optional argument we execute for each option the command \filecontents@OPTION if it exist or complain about unknown option.

```

554 \def\filecontents@opt[#1]{%
555   \@for\@tempa:=#1\do{%
556     \ifcsname filecontents@\@tempa\endcsname
557       \csname filecontents@\@tempa\endcsname

```

```

558     \else
559     \@latex@error{Unknown filecontents option #1}%
560     {Valid options are force (or overwrite), nosearch, noheader}%
561     \fi}%
562 \filec@ntents
563 }

Option force) (or overwrite) changes the overwriting switch
564 \let\filec@ntents@force\@filesfalse
565 \let\filec@ntents@overwrite\@filesfalse % alternative name
and option nosearch the preamble switch (which is equivalent to using the star
form of the environment).
566 \let\filec@ntents@nosearch\@tempswfalse
Option nosearch only checks the current directory not the how TEX tree for the
existence of the file to write.
567 \def\filec@ntents@nosearch{%
568   \let\filec@ntents@checkdir\@currdir
569   \def\filec@ntents@where{in current directory}}
By default we search the whole tree:
570 \let\filec@ntents@checkdir\@empty
571 \def\filec@ntents@where{exists on the system}

572 \begingroup%
573 \tempcnta=1
574 \loop
575   \catcode\@tempcnta=12 %
576   \advance\@tempcnta\@ne %
577   \ifnum\@tempcnta<32 %
578   \repeat %
579   \catcode`*=11 %
580   \catcode`^^M\active%
581   \catcode`^^L\active\let^^L\relax%
582   \catcode`^^I\active%
583 \gdef\filec@ntents#1{%
584   \set@curr@file{\filec@ntents@checkdir#1}%
585   \edef\q@curr@file{\expandafter\quote@name\expandafter{\@curr@file}}%
586   \openin\@inputcheck\q@curr@file \space %
587   \ifeof\@inputcheck%
588     \@latex@warning@no@line%
589     {Writing file '\@currdir\@curr@file'}%
590   \chardef\reserved@c15 %
591   \ch@ck7\reserved@c\write%
592   \immediate\openout\reserved@c\q@curr@file\relax%
593 \else%
594   \if@files%
595     \@latex@warning@no@line%
596     {File '\@curr@file' already \filec@ntents@where.\MessageBreak%
597      Not generating it from this source}%
598   \let\write\@gobbletwo%
599   \let\closeout\@gobble%
600 \else%

```

If we are overwriting, we try to make sure that the user is not by mistake overwriting the input file (`\jobname`). Of course, this only works for input files ending in `.tex`. If a different extension is used there is no way to see that we are overwriting ourselves!

```

601      \edef\reserved@a{\#1}%
602      \edef\reserved@a{\detokenize\expandafter{\reserved@a}}%
603      \edef\reserved@b{\detokenize\expandafter{\jobname}}%
604      \ifx\reserved@a\reserved@b%
605          \ife@fileswtrue%
606      \else%
607          \edef\reserved@b{\reserved@b\detokenize{.tex}}%
608          \ifx\reserved@a\reserved@b
609              \ife@fileswtrue%
610          \fi%
611      \fi%

```

We allocate a write channel but we open it only if it is (hopefully) safe. If not opened that means we are going to write on the terminal.

```

612      \chardef\reserved@c15 %
613      \ch@ck7\reserved@c\write%
614      \if@filesw% % Foul ... trying to overwrite \jobname!
615          \@latex@error{Trying to overwrite '\jobname.tex'}{You can't %
616              write to the file you are reading from!}\MessageBreak%
617              Data is written to screen instead.}%
618      \else%
619          \@latex@warning@no@line%
620              {Writing or overwriting file '\@currdir\@curr@file'}%
621              \immediate\openout\reserved@c#1\relax%
622      \fi%
623      \fi%
624  \fi%

```

Closing the `\@inputcheck` is done here to avoid having to do this in each branch.

```

625  \closein\@inputcheck%
626  \if@tempswa%
627      \immediate\write\reserved@c{%
628          \percentchar\percentchar\space%
629          \expandafter\gobble\string\LaTeXe file '\@curr@file'``}%
630          \percentchar\percentchar\space generated by the %
631          ``\currenvir'' \expandafter\gobblefour\string\newenvironment``}%
632          \percentchar\percentchar\space from source '\jobname' on %
633          \number\year/\two@digits\month/\two@digits\day.``}%
634          \percentchar\percentchar}%
635  \fi%
636  \let\do\@makeother\dospecials%

```

If there are active characters in the upper half (e.g., from `inputenc` there would be confusion so we render everything harmless.

```

637  \count@ 128\relax%
638  \loop%
639      \catcode\count@ 11\relax%
640      \advance\count@\ @ne%
641      \ifnum\count@<\@cclvi%
642      \repeat%

```

```

643  \edef\E{\@backslashchar end\string{\@currenvir\string}}%
644  \edef\reserved@b{%
645    \def\noexpand\reserved@b{%
646      #####1\E#####2\E#####3\relax}%
647  \reserved@b{%
648    \ifx\relax##3\relax%
649      \immediate\write\reserved@c{##1}%
650    \else%
651      \edef^~M{\noexpand\end{\@currenvir}}%
652      \ifx\relax##1\relax%
653    \else%
654      \@latex@warning{Writing text ‘##1’ before %
655        \string\end{\@currenvir}\MessageBreak as last line of \@curr@file}%
656      \immediate\write\reserved@c{##1}%
657    \fi%
658    \ifx\relax##2\relax%
659    \else%
660      \@latex@warning{%
661        Ignoring text ‘##2’ after \string\end{\@currenvir}}%
662      \fi%
663      \fi%
664    ^~M}%
665  \catcode`^~L\active%
666  \let\L\@undefined%
667  \def^~L{\expandafter\ifx\csname L\endcsname\relax\fi ^~J^~J}%
668  \catcode`^~I\active%
669  \let\I\@undefined%
670  \def^~I{\expandafter\ifx\csname I\endcsname\relax\fi\space}%
671  \catcode`^~M\active%
672  \edef^~M##1^~M{%
673    \noexpand\reserved@b##1\@E\@E\relax}%
674 \endgroup%
675 </2ekernel | latexrelease>
676 <latexrelease>\EndIncludeInRelease
677 <latexrelease>\IncludeInRelease{0000/00/00}%
678 <latexrelease>          {\filec@ntents}{Spaces in file names + optional arg}%
679 <latexrelease>
680 <latexrelease>\let\filec@ntents@opt      \@undefined
681 <latexrelease>\let\filec@ntents@force     \@undefined
682 <latexrelease>\let\filec@ntents@overwrite  \@undefined
683 <latexrelease>\let\filec@ntents@noheader  \@undefined
684 <latexrelease>\let\filec@ntents@nosearch  \@undefined
685 <latexrelease>\let\filec@ntents@checkdir  \@undefined
686 <latexrelease>\let\filec@ntents@where    \@undefined
687 <latexrelease>
688 <latexrelease>\begingroup%

```

```

689 <latexrelease>\@tempcnta=1
690 <latexrelease>\loop
691 <latexrelease> \catcode\@tempcnta=12 %
692 <latexrelease> \advance\@tempcnta\@ne %
693 <latexrelease>\ifnum\@tempcnta<32 %
694 <latexrelease>\repeat %
695 <latexrelease>\catcode`*=11 %
696 <latexrelease>\catcode`\^M\active%
697 <latexrelease>\catcode`\^L\active\let^\^L\relax%
698 <latexrelease>\catcode`\^I\active%
699 <latexrelease>
700 <latexrelease>\gdef\filec@ntents#1{%
701 <latexrelease> \openin\@inputcheck#1 %
702 <latexrelease> \ifeof\@inputcheck%
703 <latexrelease> \@latex@warning@no@line%
704 <latexrelease> {Writing file `@\currdir#1'}%
705 <latexrelease> \chardef\reserved@c15 %
706 <latexrelease> \ch@ck7\reserved@c\write%
707 <latexrelease> \immediate\openout\reserved@c#1\relax%
708 <latexrelease> \else%
709 <latexrelease> \closein\@inputcheck%
710 <latexrelease> \@latex@warning@no@line%
711 <latexrelease> {File '#1' already exists on the system.\MessageBreak%
712 <latexrelease> Not generating it from this source}%
713 <latexrelease> \let\write@gobbletwo%
714 <latexrelease> \let\closeout\gobble%
715 <latexrelease> \fi%
716 <latexrelease> \if@tempswa%
717 <latexrelease> \immediate\write\reserved@c{%
718 <latexrelease> \percentchar\percentchar\space%
719 <latexrelease> \expandafter\gobble\string\LaTeXe file '#1'^^J%
720 <latexrelease> \percentchar\percentchar\space generated by the %
721 <latexrelease> `@\currenvir' \expandafter\gobblefour\string\newenvironment^^J%
722 <latexrelease> \percentchar\percentchar\space from source '\jobname' on %
723 <latexrelease> \number\year/\two@digits\month/\two@digits\day.^^J%
724 <latexrelease> \percentchar\percentchar}%
725 <latexrelease> \fi%
726 <latexrelease> \let\do\makeother\dospecials%
727 <latexrelease> \count@ 128\relax%
728 <latexrelease> \loop%
729 <latexrelease> \catcode\count@ 11\relax%
730 <latexrelease> \advance\count@ \@ne%
731 <latexrelease> \ifnum\count@<\@ccclvi%
732 <latexrelease> \repeat%
733 <latexrelease> \edef\E{\@backslashchar end\string{\@currenvir\string}}%
734 <latexrelease> \edef\reserved@b{%
735 <latexrelease> \def\noexpand\reserved@b{%
736 <latexrelease> #####1\####2\####3\relax}%
737 <latexrelease> \reserved@b{%
738 <latexrelease> \ifx\relax##3\relax%
739 <latexrelease> \immediate\write\reserved@c{##1}%
740 <latexrelease> \else%
741 <latexrelease> \edef^\^M{\noexpand\end{\@currenvir}}%
742 <latexrelease> \ifx\relax##1\relax%

```

```

743 <{latexrelease}          \else%
744 <{latexrelease}          \@latex@warning{Writing text ‘##1’ before %
745 <{latexrelease}          \string\end{\currenvir}\MessageBreak as last line of #1}%
746 <{latexrelease}          \immediate\write\reserved@c{##1}%
747 <{latexrelease}          \fi%
748 <{latexrelease}          \ifx\relax#2\relax%
749 <{latexrelease}          \else%
750 <{latexrelease}          \@latex@warning{%
751 <{latexrelease}          Ignoring text ‘##2’ after \string\end{\currenvir}}%
752 <{latexrelease}          \fi%
753 <{latexrelease}          \fi%
754 <{latexrelease}          ^~M}%
755 <{latexrelease}          \catcode‘^~L\active%
756 <{latexrelease}          \let\L\@undefined%
758 <{latexrelease}          \def^~L{\expandafter\ifx\csname L\endcsname\relax\fi ^~J^~J}%
759 <{latexrelease}          \catcode‘^~I\active%
760 <{latexrelease}          \let\I\@undefined%
761 <{latexrelease}          \def^~I{\expandafter\ifx\csname I\endcsname\relax\fi\space}%
762 <{latexrelease}          \catcode‘^~M\active%
763 <{latexrelease}          \edef^~M##1^~M{%
764 <{latexrelease}          \noexpand\reserved@b##1\relax}%
765 <{latexrelease}\endgroup%
766 <{latexrelease}\EndIncludeInRelease
767 <{*2ekernel}

768 \begingroup
769 \catcode`!=\catcode`\%
770 \catcode`\%=12
771 \catcode`\*=11
772 \gdef\@percentchar{%
773 \gdef\endfilecontents{%
774   \immediate\closeout\reserved@c
775   \def\T##1##2##3{%
776     \ifx##1\@undefined\else
777       \@latex@warning{no@line{##2 has been converted to Blank ##3e}!%
778     \fi}%
779     \T\L{Form Feed}{Lin}%
780     \T\I{Tab}{Spac}%
781     \immediate\write\@unused{}}
782 \global\let\endfilecontents*\endfilecontents

```

We no longer prevent the code to be used after begin document (no rollback needed for this change).

```

783 %\onlypreamble\filecontents
784 %\onlypreamble\endfilecontents
785 %\onlypreamble\filecontents*
786 %\onlypreamble\endfilecontents*
787 \endgroup
788 %\onlypreamble\filecontents

```

70 Package/class rollback mechanism

```
789 </2ekernel>
```

790 (*2ekernel | latexreleasefirst)
\pkgcls@debug For testing we have a few extra lines of code that by default do nothing but one can set \pkgcls@debug to \typeout to get extra info. Sometime in the future this will be dropped.

```
791 (*tracer rollback)
792 %\let\pkgcls@debug\typeout
793 \let\pkgcls@debug\@gobble
794 
```

\requestedLaTeXdate The macro (!) \requestedLaTeXdate holds the globally requested rollback date (via `latexrelease`) or zero if no such request was made.
795 \def\requestedLaTeXdate{0}

\pkgcls@targetdate \pkgcls@targetlabel \pkgcls@innerdate If a rollback for a package or class is requested then \pkgcls@targetdate holds the requested date as a number YYYYMMDD (if there was one, otherwise the value of \requestedLaTeXdate) and \pkgcls@targetlabel will be empty. If there was a request for a named version then \pkgcls@targetlabel holds the verion name and \pkgcls@targetdate is set to 1.

\pkgcls@targetdate=0 is used to indicate that there was no rollback request. While loading an old release \pkgcls@targetdate is also reset to zero so that \DeclareRelease declarations are bypassed.

In contrast \pkgcls@innerdate will always hold the requested date (in a macro not a counter) if there was one, otherwise, e.g., if there was no request or a request to a version name it will contain TeX largest legal number. While loading a file this can be used to provide conditionals that select code based on the request.

```
796 \ifx\pkgcls@targetdate\undefined
797   \newcount\pkgcls@targetdate
798 \fi
799 \let\pkgcls@targetlabel\empty
800 \def\pkgcls@innerdate{\maxdimen}
```

\pkgcls@candidate \pkgcls@releasedate When looping through the \DeclareRelease declarations we record if the release is the best candidate we have seen so far. This is recorded in \pkgcls@candidate and we update it whenever we see a better one.

In \pkgcls@releasedate we keep track of the release date of that candidate.

```
801 \let\pkgcls@candidate\empty
802 \let\pkgcls@releasedate\empty
```

\load@onefilewithoptions \@onefilewithoptions the best place to add the rollback code is at the point where \@onefilewithoptions is called to load a single class or package.

To make things easy we save the old definition as \load@onefilewithoptions and then provide a new interface.

Important: as this code is also unconditionally placed into `latexrelease` we can only do this name change once otherwise both macros will contain the same code.

```
803 \ifx\load@onefilewithoptions\undefined
804   \let\load@onefilewithoptions\@onefilewithoptions
805 \def\@onefilewithoptions#1[#2] [#3] #4{%
```

First a bit of tracing normally disabled.

```
806 
```

```

807  \pkgcls@debug{--- File loaded request (\noexpand\usepackage or ...)}%
808  \pkgcls@debug{@spaces 1: #1}%
809  \pkgcls@debug{@spaces 2: #2}%
810  \pkgcls@debug{@spaces 3: #3}%
811  \pkgcls@debug{@spaces 4: #4}%
812 
```

Two of the arguments are needed later on in error/warning messages so we save them.

```

813  \def\pkgcls@name{#1}%
814  \def\pkgcls@arg {#3}%

```

then we parse the final optional argument to determine if there is a specific rollback request for the current file. This will set `\pkgcls@targetdate`, `\pkgcls@targetlabel` and `\pkgcls@mindate`.

```
815  \pkgcls@parse@date@arg{#3}%
```

When determining the correct release to load we keep track of candidates in `\pkgcls@candidate` and initially we don't have any:

```
816  \let\pkgcls@candidate\empty
```

If we had a rollback request then #3 may contain data but not necessarily a “minimal date” so instead of passing it on we pass on the content of `\pkgcls@mindate`. We need to pass the value not the command, otherwise nested packages may pick up the wrong information.

```

817  \begingroup
818  \edef\reserved@a{%
819    \endgroup
820    \unexpanded{\load@onefilewithoptions#1[#2]}%
821    [\pkgcls@mindate]%
822    \unexpanded{#4}%
823    \reserved@a
824  }
825 \fi

```

`\pkgcls@parse@date@arg`

The `\pkgcls@parse@date@arg` command parses the second optional argument of `\usepackage`, `\RequirePackage` or `\documentclass` for a rollback request setting the values of `\pkgcls@targetdate` and `\pkgcls@targetlabel`.

This optional argument has a dual purpose: If it just contains a date string then this means that the package should have at least that date (to ensure that a certain feature is actually available, or a certain bug has been fixed). When the package gets loaded the information in `\Provides...` will then be checked against this request.

But if it starts with an equal sign followed by a date string or followed by a version name then this means that we should roll back to the state of the package at that date or to the version with the requested name.

If there was no optional argument or the optional argument does not start with “=” then the `\pkgcls@targetdate` is set to the date of the overall rollback request (via `\textralatexrelease`) or if that was not given it is set to 0. In either case `\pkgcls@targetlabel` will be made empty.

If the argument doesn't start with “=” then it is supposed to be a “minimal date” and we therefore save the value in `\pkgcls@mindate`, otherwise this macro is made empty.

So in summary we have:

| Input | \pkgcls@targetdate | \pkgcls@targetlabel | \pkgcls@mindate |
|-------------------------|--|------------------------|----------------------|
| <i><empty></i> | <i><global-rollbackdate-as-number></i> | <i><empty></i> | <i><empty></i> |
| <i><date></i> | <i><global-rollbackdate-as-number></i> | <i><empty></i> | <i><date></i> |
| <i>=<date></i> | <i><date-as-number></i> | <i><empty></i> | <i><empty></i> |
| <i>=<version></i> | 1 | <i><version></i> | <i><empty></i> |
| <i><other></i> | <i><global-rollbackdate-as-number></i> | <i><empty></i> | <i><other></i> |

where *<global-rollbackdate-as-number>* is a date request given via `latexrelease` or if there wasn't one 0.

```
826 \def\pkgcls@parse@date@arg #1{%
```

If the argument is empty we use the rollback date from `latexrelease` which has the value of zero if there was no rollback request. The label and the minimal date is made empty in that case.

```
827   \ifx\@nil#1\@nil
828     \pkgcls@targetdate\requestedLaTeXdate\relax
829     \let\pkgcls@targetlabel\@empty
830     \let\pkgcls@mindate\@empty
```

Otherwise we parse the argument further, checking for a = as the first character. We append a = at the end so that there is at least one such character in the argument.

```
831   \else
832     \pkgcls@parse@date@arg@#1=\@nil\relax
833   \fi
834 }
```

The actual parsing work then happens in `\pkgcls@parse@date@arg@`:

```
835 \def\pkgcls@parse@date@arg@#1=#2\@nil{%
```

We set `\pkgcls@targetdate` depending on the parsing result; the code is expandable so we can do the parsing as part of the assignment.

```
836   \pkgcls@targetdate
```

If a = was in first position then #1 will be empty. In that case #2 will be the original argument with a = appended.

This can be parsed with `\@parse@version`, the trailing character is simply ignored. This macro returns the parsed date as a number (or zero if it wasn't a date) and accepts both YYYY/MM/DD and YYYY-MM-DD formats.

```
837   \ifx\@nil#1\@nil
838     \@parse@version0#2//00\@nil\relax
```

Whatever is returned is thus assigned to `\pkgcls@targetdate` and therefore we can now test its value. If the value is zero we assume that the remaining argument string represents a version and change `\pkgcls@targetdate` and set `\pkgcls@targetlabel` to the version name (after stripping off the trailing =).

```
839   \ifnum \pkgcls@targetdate=0%
840     \pkgcls@targetdate\@ne
841     \def\pkgcls@innerdate{\maxdimen}%
842     \pkgcls@parse@date@arg@version#2%
843   \else
844     \edef\pkgcls@innerdate{\the\pkgcls@targetdate}%
845   \fi
846   \let\pkgcls@mindate\@empty
847 \else
```

If #1 was not empty then there wasn't a = character in first position so we are dealing either with a "minimum date" or with some incorrect data. We assume the former and make the following assignments (the first one finishing the assignment of \pkgcls@targetdate):

```
848     \requestedLaTeXdate\relax
849     \let\pkgcls@targetlabel\empty
850     \def\pkgcls@innerdate{\maxdimen}%
851     \def\pkgcls@mindate{#1}%
```

If the min-date is after the requested rollback date (if there is any, i.e., if it is not zero) then we have a conflict and therefore issue a warning.

```
852     \ifnum \pkgcls@targetdate > \z@
853         \ifnum \@parse@version#1//00@nil > \pkgcls@targetdate
854             \Olatex@warning@no@line{Suspicious rollback/min-date date given\MessageBreak
855                 A minimal date of #1 has been specified for
856                 \@cls@pkg\MessageBreak '\pkgcls@name'.\MessageBreak
857                 But this is in conflict
858                 with a rollback request to \requestedpatchdate}
859         \fi
860     \fi
861 \fi
862 }
```

Strip off the trailing = and assign the version name to \pkgcls@targetlabel.

```
863 \def\pkgcls@parse@date@arg@version#1=%
864   \def\pkgcls@targetlabel{#1}}
```

\DeclareRelease First argument is the "name" of the release and it can be left empty if one doesn't like to give a name to the release. The second argument is that from which on this release was available (or should be used in case of minor updates). The final argument is the external file name of this release, by convention this should be *<pkg/cls-name>-<date>.⟨extension⟩* but this is not enforced and through this argument one can overwrite it.

```
865 \def\DeclareRelease#1#2#3{%
866   \ifnum\pkgcls@targetdate>\z@ % some sort of rollback request
867 (*tracerollback)
868   \pkgcls@debug{---\string\DeclareRelease:}%
869   \pkgcls@debug{\@spaces 1: #1}%
870   \pkgcls@debug{\@spaces 2: #2}%
871   \pkgcls@debug{\@spaces 3: #3}%
872 }/tracerollback}
```

If the date argument #2 is empty we are dealing with a special release that should be only accessible via its name; a typical use case would be a "beta" release. So if we are currently processing a date request we ignore it and otherwise we check if we can match the name and if so load the corresponding release file.

```
873   \ifx\@nil#2\@nil
874     \ifnum\pkgcls@targetdate=\@ne % named request
875       \def\reserved@a{#1}%
876       \ifx\pkgcls@targetlabel\reserved@a
877         \pkgcls@use@this@release{#3}{}%
878 (*tracerollback)
879       \else
880         \pkgcls@debug{Label doesn't match}%
```

```

881 </tracer rollback>
882         \fi
883 <*tracer rollback>
884         \else
885             \pkgcls@debug{Date request: ignored}%
886 </tracer rollback>
887         \fi
888     \else

```

If the value of `\pkgcls@targetdate` is greater than 1 (or in reality greater than something like 19930101) we are dealing with a rollback request to a specific date.

```
889     \ifnum\pkgcls@targetdate>\@ne % a real request
```

So we parse the date of this release to check if it is before or after the request date.

```
890     \ifnum\@parse@version#2//00\@nil
891         >\pkgcls@targetdate
```

If it is after we have to distinguish between two cases: If there was an earlier candidate we use that one because the other is too late, but if there wasn't one (i.e., if current release is the oldest that exists) we use it as the best choice. However in that case something is wrong (as there shouldn't be a rollback to a date where a package used doesn't yet exist). So we make a complaint to the user.

```

892     \ifx\pkgcls@candidate\@empty
893         \pkgcls@rollbackdate@error{#2}%
894         \pkgcls@use@this@release{#3}{#2}%
895     \else
896         \pkgcls@use@this@release\pkgcls@candidate
897             \pkgcls@releasedate
898     \fi
899     \else

```

Otherwise, if the release date of this version is before the target rollback and we record it as a candidate. But we don't use it yet as there may be another release which is still before the target rollback.

```

900     \def\pkgcls@candidate{#3}%
901     \def\pkgcls@releasedate{#2}%
902 <*tracer rollback>
903         \pkgcls@debug{New candidate: #3}%
904 </tracer rollback>
905         \fi
906     \else
```

If we end up in this branch we have a named version request. So we check if `\pkgcls@targetlabel` matches the current name and if yes we use this release immediately, otherwise we do nothing as a later declaration may match it.

```

907     \def\reserved@a{#1}%
908     \ifx\pkgcls@targetlabel\reserved@a
909         \pkgcls@use@this@release{#3}{#2}%
910 <*tracer rollback>
911     \else
912         \pkgcls@debug{Label doesn't match}%
913 </tracer rollback>
914     \fi
915     \fi
```

```
916     \fi
917   \fi
918 }
```

\pkgcls@use@this@release If a certain release has been selected (stored in the external file given in #1) we need to input it and afterwards stop reading the current file.

```
919 \def\pkgcls@use@this@release#1#2{%
```

Before that we record the selection made inside the transcript.

```
920   \pkgcls@show@selection{#1}{#2}%
```

We then set the \pkgcls@targetdate to zero so that any \DeclareRelease or \DeclareCurrentRelease in the file we now load are bypassed¹⁰ and then we finally load the correct release.

After loading that file we need to stop reading the current file so we issue \endinput. Note that the \relax before that is essential to ensure that the \endinput is only happening after the file has been fully processed, otherwise it would act after the first line of the \@@input!

```
921   \pkgcls@targetdate\z@
922   \@@input #1\relax
923   \endinput
924 }
```

\pkgcls@show@selection This command records what selection was made. As that is needed in two places (and it is rather lengthly) it was placed in a separate command. The first argument is the name of the external file that is being loaded and is only needed for debugging. The second argument is the date that corresponds to this file and it is used as part of the message.

```
925 \def\pkgcls@show@selection#1#2{%
926 {*tracerollback}
927   \pkgcls@debug{Result: use #1}%
928 (/tracerollback)
929   \GenericInfo
930   {\@spaces\@spaces\space}{Rollback for
931     \@cls@pkg\space'\@currname' requested ->
932     \ifnum\pkgcls@targetdate>\@ne
933       date
934       \ifnum\requestedLaTeXdate=\pkgcls@targetdate
935         \requestedpatchdate
936       \else
937         \expandafter\@gobble\pkgcls@arg
938       \fi.\MessageBreak
```

Instead of “best approximation” we could say that we have been able to exactly match the date (if it is exact), but that would mean extra tests without much gain, so not done.

```
939   Best approximation is
940   \else
941     version '\pkgcls@targetlabel'.\MessageBreak
942   This corresponds to
```

¹⁰The older release may also have such declarations inside if it was a simply copy of the .sty or .cls file current at that date. Removing these declarations would make the file load a tiny bit faster, but this way it works in any case.

```

943     \fi
944     \ifx\@nil#2\@nil
945         a special release%
946     \else
947         the release introduced on #2%
948     \fi
949     \gobble}%
950 }

```

\pkgcls@rollbackdate@error This is called if the requested rollback date is earlier than the earliest known release of a package or class.

A similar error is given if global rollback date and min-date on a specific package conflict with each other, but that case is happens only once so it is inlined.

```

951 \def\pkgcls@rollbackdate@error#1{%
952   \@latex@error{Suspicious rollback date given}%
953   {The '\@cls@pkg\space'\@currname' claims that it
954   came into existence on #1 which\MessageBreak
955   is after your requested rollback date --- so
956   something is wrong here.\MessageBreak
957   Continue and we use the earliest known release.}}

```

\DeclareCurrentRelease This declares the date (and possible name) of the current version of a package or class.

```
958 \def\DeclareCurrentRelease#1#2{%
```

First we test if \pkgcls@targetdate is greater than zero, otherwise this code is bypassed (as there is no rollback request).

```

959   \ifnum\pkgcls@targetdate>\z@ % some sort of rollback request
960   {*tracerollback}
961     \pkgcls@debug{---DeclareCurrentRelease}%
962     \pkgcls@debug{ 1: #1}%
963     \pkgcls@debug{ 2: #2}%
964   /tracerollback

```

If the value is greater than 1 we have to deal with a date request, so we parse #2 as a date and compare it with \pkgcls@targetdate.

```

965   \ifnum\pkgcls@targetdate>\z@ % a date request
966     \ifnum\@parse@version#2//00\@nil
967       >\pkgcls@targetdate

```

If it is greater that means the release date if this file is later than the requested rollback date. Again we have two cases: If there was a previous candidate release we use that one as the current release is too young, but if there wasn't we have to use this release nevertheless as there isn't any alternative.

However this case can only happen if there is a \DeclareCurrentRelease but no declared older releases (so basically the use of the declaration is a bit dubious).

```

968
969     \ifx\pkgcls@candidate\empty
970       \pkgcls@rollbackdate@error{#2}%
971     \else
972       \pkgcls@use@this@release\pkgcls@candidate
973           \pkgcls@releasedate
974     \fi

```

Otherwise the current file is the right release, so we record that in the transcript and then carry on.

```

975      \else
976          \pkgcls@show@selection{current version}{#2}%
977      \fi
978  \else % a label request

```

Otherwise we have a rollback request to a named version so we check if that fits the current name and if not give an error as this was the last possible opportunity.

```

979      \def\reserved@af{#1}%
980      \ifx\pkgcls@targetlabel\reserved@a
981          \pkgcls@show@selection{current version}{#2}%
982      \else
983          \@latex@error{Requested version '\pkgcls@targetlabel' for
984              '@cls@pkg\space' '@currname' is unknown}@\ehc
985      \fi
986  \fi
987 \fi
988 }
```

\IfTargetDateBefore This enables a simple form of conditional code inside a class or package file. If there is a date request and the request date is earlier than the first argument the code in the second argument is processed otherwise the code in the third argument is processed. If there was no date request then we also execute the third argument, i.e., we will get the “latest” version of the file.

Most often the second argument (before-date-code) will be empty.

```

989 \DeclareRobustCommand\IfTargetDateBefore[1]{%
990   \ifnum\pkgcls@innerdate <%
991     \expandafter\@parse@version\expandafter0#1//00\@nil
992     \typeout{Exclude code introduced on #1}%
993     \expandafter\@firstoftwo
994   \else
995     \typeout{Include code introduced on #1}%
996     \expandafter\@secondoftwo
997   \fi
998 }
```

999 ⟨/2ekernel | latexreleasefirst⟩

71 After Preamble

Finally we declare a package that allows all the commands declared above to be **\onlypreamble** to be used after **\begin{document}**.

```

1000 {*afterpreamble}
1001 \NeedsTeXFormat{LaTeX2e}
1002 \ProvidesPackage{pkgindoc}
1003     [1994/10/20 v1.1 Package Interface in Document (DPC)]
1004 \def\reserved@a#1\do@classoptionslist#2\do\filec@ntents#3\relax{%
1005   \gdef\@preamblecmds{#1#3}}
1006 \expandafter\reserved@a\@preamblecmds\relax
1007 ⟨/afterpreamble⟩
```

File M

lthyphen.dtx

This file contains the code for loading hyphenation patterns into L^AT_EX. Most of this will end up in a file called `hyphen.ltx`. If you wish to customize your L^AT_EX system in respect of hyphenation patterns, write a file `hyphen.cfg`. If this file exists, it will be loaded instead of `hyphen.ltx`. See the comments below for additional information.

To produce the printed version of this file the following code is used. It can be extracted with the `DOCSTRIP` program, or one can run this file directly through L^AT_EX 2 _{ε} .

```
1 (*driver)
2 \documentclass{ltxdoc}
3 \begin{document}
4 \DocInput{lthyphen.dtx}
5 \end{document}
6 
```

The default file `hyphen.ltx` loads hyphenation patterns for US english. If you want to load additional or other hyphenation patterns, you should create a file `hyphen.cfg`. This is best done by starting from `hyphen.ltx`.

For backward compatibility, the default file, `hyphen.ltx`, first tries to load the file `hyphen.tex`. If this file exists, an information message is issued and the appropriate defaults for T_EX's internal parameters are set: `\language` is initialized to 0, and `\lefthyphenmin` and `\righthyphenmin` to 2 and 3, respectively, to disallow x- or -xx breaks.

```
7 (*default)
8 \InputIfFileExists{hyphen.tex}%
9   {\message{Loading hyphenation patterns for US english.}%
10    \language=0
11    \lefthyphenmin=2 \righthyphenmin=3 }%
```

Otherwise, since we cannot do anything without any hyphenation patterns, an error message is printed and the IniT_EX run is terminated by invoking `\@@end` (which is the L^AT_EX 2 _{ε} name for T_EX's `\end` primitive).

```
12   {\errhelp{The configuration for hyphenation is incorrectly
13           installed.^^J%
14           If you don't understand this error message you need
15           to seek^^Jexpert advice.}%
16   \errmessage{OOPS! I can't find any hyphenation patterns for
17           US english.^^J \space Think of getting some or the
18           latex2e setup will never succeed}\@@end}
19 
```

The following example describes the possible contents of a file `hyphen.cfg` that will load both US English and German hyphenation patterns, making the former the default. It sets `\language` to 0 for the US patterns and to 1 for the German patterns. Then `\language` is set to 0 to make this the default and the default values of `\lefthyphenmin` and `\righthyphenmin` are set.

```
\language=0
\input hyphen % (or \input ushyphen1 if the file has been renamed)
```

```
\language=1
\input ghyp31
\language=0
\lefthyphenmin=2
\righthyphenmin=3
\endinput
```

Another possibility is to use the package `babel`, by Johannes Braams. That package is distributed with a suitable `hyphen.cfg` file.

File N

ltxluatex.dtx

72 Overview

LuaTeX adds a number of engine-specific functions to TeX. Several of these require set up that is best done in the kernel or need related support functions. This file provides *basic* support for LuaTeX at the L^AT_EX 2_ε kernel level plus as a loadable file which can be used with plain TeX and L^AT_EX.

This file contains code for both TeX (to be stored as part of the format) and Lua (to be loaded at the start of each job). In the Lua code, the kernel uses the namespace `luatexbase`.

The following \count registers are used here for register allocation:

```
\e@alloc@attribute@count Attributes (default 258)
\e@alloc@ccodetable@count Category code tables (default 259)
\e@alloc@luafunction@count Lua functions (default 260)
\e@alloc@whatsit@count User whatsits (default 261)
\e@alloc@bytecode@count Lua bytecodes (default 262)
\e@alloc@luachunk@count Lua chunks (default 263)
```

(\count 256 is used for \newmarks allocation and \count 257 is used for \newXeTeXintercharclass with XeTeX, with code defined in `ltfinal.dtx`). With any L^AT_EX 2_ε kernel from 2015 onward these registers are part of the block in the extended area reserved by the kernel (prior to 2015 the L^AT_EX 2_ε kernel did not provide any functionality for the extended allocation area).

73 Core TeX functionality

The commands defined here are defined for possible inclusion in a future L^AT_EX format, however also extracted to the file `ltxluatex.tex` which may be used with older L^AT_EX formats, and with plain TeX.

| | |
|------------------|---|
| \newattribute | \newattribute{\langle attribute\rangle} |
| | Defines a named \attribute, indexed from 1 (<i>i.e.</i> \attribute0 is never defined). Attributes initially have the marker value -"7FFFFFFF ('unset') set by the engine. |
| \newcatcodetable | \newcatcodetable{\langle catcodetable\rangle} |
| | Defines a named \catcodetable, indexed from 1 (\catcodetable0 is never assigned). A new catcode table will be populated with exactly those values assigned by IniTeX (as described in the LuaTeX manual). |
| \newluafunction | \newluafunction{\langle function\rangle} |
| | Defines a named \luafunction, indexed from 1. (Lua indexes tables from 1 so \luafunction0 is not available). |
| \newwhatsit | \newwhatsit{\langle whatsit\rangle} |
| | Defines a custom \whatsit, indexed from 1. |
| \newluabytecode | \newluabytecode{\langle bytecode\rangle} |

| | |
|--|---|
| <code>\newluachunkname</code> | Allocates a number for Lua bytecode register, indexed from 1.
<code>newluachunkname{\langle chunkname\rangle}</code> |
| | Allocates a number for Lua chunk register, indexed from 1. Also enters the name of the register (without backslash) into the <code>lua.name</code> table to be used in stack traces. |
| <code>\catcodetable@initex</code> | Predefined category code tables with the obvious assignments. Note that the <code>latex</code> and <code>atletter</code> tables set the full Unicode range to the codes predefined by the kernel. |
| <code>\catcodetable@string</code> | |
| <code>\catcodetable@latex</code> | |
| <code>\catcodetable@atletter</code> | |
| <code>\setattribute{\langle attribute\rangle}{\langle value\rangle}</code> | |
| <code>\unsetattribute{\langle attribute\rangle}</code> | |
| <code>\unsetattribute</code> | Set and unset attributes in a manner analogous to <code>\setlength</code> . Note that attributes take a marker value when unset so this operation is distinct from setting the value to zero. |

74 Plain T_EX interface

The `ltluatex` interface may be used with plain T_EX using `\input{ltluatex}`. This inputs `ltluatex.tex` which inputs `etex.src` (or `etex.sty` if used with L^AT_EX) if it is not already input, and then defines some internal commands to allow the `ltluatex` interface to be defined.

The `luatexbase` package interface may also be used in plain T_EX, as before, by inputting the package `\input luatexbase.sty`. The new version of `luatexbase` is based on this `ltluatex` code but implements a compatibility layer providing the interface of the original package.

75 Lua functionality

75.1 Allocators in Lua

| | |
|------------------------------|---|
| <code>new_attribute</code> | <code>luatexbase.new_attribute(\langle attribute\rangle)</code> |
| | Returns an allocation number for the <code>\langle attribute\rangle</code> , indexed from 1. The attribute will be initialised with the marker value <code>-"7FFFFFFF</code> ('unset'). The attribute allocation sequence is shared with the T _E X code but this function does <i>not</i> define a token using <code>\attributedef</code> . The attribute name is recorded in the <code>attributes</code> table. A metatable is provided so that the table syntax can be used consistently for attributes declared in T _E X or Lua. |
| <code>new_whatsit</code> | <code>luatexbase.new_whatsit(\langle whatsit\rangle)</code> |
| | Returns an allocation number for the custom <code>\langle whatsit\rangle</code> , indexed from 1. |
| <code>new_bytecode</code> | <code>luatexbase.new_bytecode(\langle bytecode\rangle)</code> |
| | Returns an allocation number for a bytecode register, indexed from 1. The optional <code>\langle name\rangle</code> argument is just used for logging. |
| <code>new_chunkname</code> | <code>luatexbase.new_chunkname(\langle chunkname\rangle)</code> |
| | Returns an allocation number for a Lua chunk name for use with <code>\directlua</code> and <code>\latelua</code> , indexed from 1. The number is returned and also <code>\langle name\rangle</code> argument is added to the <code>lua.name</code> array at that index. |
| <code>new_luafunction</code> | <code>luatexbase.new_luafunction(\langle functionname\rangle)</code> |
| | Returns an allocation number for a lua function for use with <code>\luafunction</code> , <code>\lateluafunction</code> , and <code>\luadef</code> , indexed from 1. The optional <code>\langle functionname\rangle</code> argument is just used for logging. |

These functions all require access to a named \TeX count register to manage their allocations. The standard names are those defined above for access from \TeX , e.g. “e@alloc@attribute@count”, but these can be adjusted by defining the variable $\langle type \rangle_count_name$ before loading `ltluatex.lua`, for example

```
local attribute_count_name = "attributetracker"
require("ltluatex")
```

would use a \TeX `\count` (`\countdef`'d token) called `attributetracker` in place of “e@alloc@attribute@count”.

75.2 Lua access to \TeX register numbers

`registernumber luatexbase.registernumber(<name>)`

Sometimes (notably in the case of Lua attributes) it is necessary to access a register *by number* that has been allocated by \TeX . This package provides a function to look up the relevant number using $\text{Lua}\text{\TeX}$'s internal tables. After for example `\newattribute\myattrib`, `\myattrib` would be defined by (say) `\myattrib=\attribute15`. `luatexbase.registernumber("myattrib")` would then return the register number, 15 in this case. If the string passed as argument does not correspond to a token defined by `\attributedef`, `\countdef` or similar commands, the Lua value `false` is returned.

As an example, consider the input:

```
\newcommand\test[1]{%
\typeout{\#1: \expandafter\meaning\csname#1\endcsname^^J
\space\space\space\space
\directlua{tex.write(luatexbase.registernumber("#1") or "bad input")}%
}

\test{undefinedrubbish}

\test{space}

\test{hbox}

\test{@MM}

\test{@tempdima}
\test{@tempdimb}

\test{strutbox}

\test{sixt@@n}

\attributedef\myattr=12
\myattr=200
\test{myattr}
```

If the demonstration code is processed with $\text{Lua}\text{\TeX}$ then the following would be produced in the log and terminal output.

```

undefinedrubbish: \relax
    bad input
space: macro:->
    bad input
hbox: \hbox
    bad input
@MM: \mathchar"4E20
    20000
@tempdima: \dimen14
    14
@tempdimb: \dimen15
    15
strutbox: \char"1B
    11
sixt@@n: \char"10
    16
myattr: \attribute12
    12

```

Notice how undefined commands, or commands unrelated to registers do not produce an error, just return `false` and so print `bad input` here. Note also that commands defined by `\newbox` work and return the number of the box register even though the actual command holding this number is a `\chardef` defined token (there is no `\boxdef`).

75.3 Module utilities

`provides_module` `luatexbase.provides_module(<info>)`

This function is used by modules to identify themselves; the `info` should be a table containing information about the module. The required field `name` must contain the name of the module. It is recommended to provide a field `date` in the usual L^AT_EX format `yyyy/mm/dd`. Optional fields `version` (a string) and `description` may be used if present. This information will be recorded in the log. Other fields are ignored.

`module_info` `luatexbase.module_info(<module>, <text>)`

`module_warning` `luatexbase.module_warning(<module>, <text>)`

`module_error` `luatexbase.module_error(<module>, <text>)`

These functions are similar to L^AT_EX's `\PackageError`, `\PackageWarning` and `\PackageInfo` in the way they format the output. No automatic line breaking is done, you may still use `\n` as usual for that, and the name of the package will be prepended to each output line.

Note that `luatexbase.module_error` raises an actual Lua error with `error()`, which currently means a call stack will be dumped. While this may not look pretty, at least it provides useful information for tracking the error down.

75.4 Callback management

`add_to_callback` `luatexbase.add_to_callback(<callback>, <function>, <description>)` Registers the `<function>` into the `<callback>` with a textual `<description>` of the function. Functions are inserted into the callback in the order loaded.

`remove_from_callback` `luatexbase.remove_from_callback(<callback>, <description>)` Removes the call-

| | |
|-----------------------|---|
| | back function with <i><description></i> from the <i><callback></i> . The removed function and its description are returned as the results of this function. |
| in_callback | <code>luatexbase.in_callback(<callback>, <description>)</code> Checks if the <i><description></i> matches one of the functions added to the list for the <i><callback></i> , returning a boolean value. |
| disable_callback | <code>luatexbase.disable_callback(<callback>)</code> Sets the <i><callback></i> to <code>false</code> as described in the LuaTeX manual for the underlying <code>callback.register</code> built-in. Callbacks will only be set to false (and thus be skipped entirely) if there are no functions registered using the callback. |
| callback_descriptions | A list of the descriptions of functions registered to the specified callback is returned. <code>{}</code> is returned if there are no functions registered. |
| create_callback | <code>luatexbase.create_callback(<name>, metatype, <default>)</code> Defines a user defined callback. The last argument is a default function or <code>false</code> . |
| call_callback | <code>luatexbase.call_callback(<name>, ...)</code> Calls a user defined callback with the supplied arguments. |

76 Implementation

```

1 {*2ekernel | tex | latexrelease}
2 {2ekernel | latexrelease}\ifx\directlua\@undefined\else

```

76.1 Minimum LuaTeX version

LuaTeX has changed a lot over time. In the kernel support for ancient versions is not provided: trying to build a format with a very old binary therefore gives some information in the log and loading stops. The cut-off selected here relates to the tree-searching behaviour of `require()`: from version 0.60, LuaTeX will correctly find Lua files in the `texmf` tree without ‘help’.

```

3 \wlog{*****}
4 \wlog{* LuaTeX version too old for ltluatex support *}
5 \wlog{*****}
6 \expandafter\endinput
10 \fi

```

76.2 Older L^AT_EX/Plain T_EX setup

```
11 {*}tex}
```

Older L^AT_EX formats don’t have the primitives with ‘native’ names: sort that out. If they already exist this will still be safe.

```

12 \directlua{tex.enableprimitives("",tex.extraprimitives("luatex"))}
13 \ifx\@alloc\@undefined

```

In pre-2014 L^AT_EX, or plain T_EX, load `etex.{sty,src}`.

```

14 \ifx\documentclass\@undefined
15   \ifx\loccount\@undefined
16     \input{etex.src}%
17   \fi
18   \catcode`\@=11 %

```

```

19      \outer\expandafter\def\csname newfam\endcsname
20                      {\alloc@8\fam\chardef\et@xmaxfam}
21 \else
22   \RequirePackage{etex}
23   \expandafter\def\csname newfam\endcsname
24     {\alloc@8\fam\chardef\et@xmaxfam}
25   \expandafter\let\expandafter\new@mathgroup\csname newfam\endcsname
26 \fi

```

76.2.1 Fixes to etex.src/etex.sty

These could and probably should be made directly in an update to `etex.src` which already has some LuaTeX-specific code, but does not define the correct range for LuaTeX.

2015-07-13 higher range in luatex.

```

27 \edef \et@xmaxregs {\ifx\directlua\undefined 32768\else 65536\fi}
luatex/xetex also allow more math fam.
28 \edef \et@xmaxfam {\ifx\Umathchar\undefined\sixt@@n\else\@cclvi\fi}
29 \count 270=\et@xmaxregs % locally allocates \count registers
30 \count 271=\et@xmaxregs % ditto for \dimen registers
31 \count 272=\et@xmaxregs % ditto for \skip registers
32 \count 273=\et@xmaxregs % ditto for \muskip registers
33 \count 274=\et@xmaxregs % ditto for \box registers
34 \count 275=\et@xmaxregs % ditto for \toks registers
35 \count 276=\et@xmaxregs % ditto for \marks classes

```

and 256 or 16 fam. (Done above due to plain/LaTeX differences in \l luatex.)

```
36 % \outer\def\newfam{\alloc@8\fam\chardef\et@xmaxfam}
```

End of proposed changes to `etex.src`

76.2.2 luatex specific settings

Switch to global cf `luatex.sty` to leave room for inserts not really needed for luatex but possibly most compatible with existing use.

```

37 \expandafter\let\csname newcount\expandafter\expandafter\endcsname
38           \csname globcount\endcsname
39 \expandafter\let\csname newdimen\expandafter\expandafter\endcsname
40           \csname globdimen\endcsname
41 \expandafter\let\csname newskip\expandafter\expandafter\endcsname
42           \csname globskip\endcsname
43 \expandafter\let\csname newbox\expandafter\expandafter\endcsname
44           \csname globbox\endcsname

```

Define \e@alloc as in latex (the existing macros in `etex.src` hard to extend to further register types as they assume specific 26x and 27x count range. For compatibility the existing register allocation is not changed.

```

45 \chardef \e@alloc@top=65535
46 \let \e@alloc@chardef \chardef
47 \def \e@alloc#1#2#3#4#5#6{%
48   \global\advance#3\@ne
49   \e@ch@ck{#3}{#4}{#5}{#1}%
50   \allocationnumber#3\relax
51   \global#2#6\allocationnumber

```

```

52   \wlog{\string#6=\string#1\the\allocationnumber}}%
53 \gdef\@ch@ck#1#2#3#4{%
54   \ifnum#1<#2\else
55     \ifnum#1=#2\relax
56       #1\@cclvi
57       \ifx\count#4\advance#1 10 \fi
58     \fi
59     \ifnum#1<#3\relax
60     \else
61       \errmessage{No room for a new \string#4}%
62     \fi
63   \fi}%

```

Two simple L^AT_EX macros used in `ltlatex.sty`.

```

64 \long\def\@gobble#1{}%
65 \long\def\@firstofone#1{#1}

```

Fix up allocations not to clash with `etex.src`.

```

66 \expandafter\csname newcount\endcsname\@alloc@attribute@count
67 \expandafter\csname newcount\endcsname\@alloc@ccodetable@count
68 \expandafter\csname newcount\endcsname\@alloc@luafunction@count
69 \expandafter\csname newcount\endcsname\@alloc@whatsit@count
70 \expandafter\csname newcount\endcsname\@alloc@bytecode@count
71 \expandafter\csname newcount\endcsname\@alloc@luachunk@count

```

End of conditional setup for plain T_EX / old L^AT_EX.

```

72 \fi
73 
```

76.3 Attributes

| | |
|------------------------------|---|
| <code>\newattribute</code> | As is generally the case for the LuaT _E X registers we start here from 1. Notably, some code assumes that <code>\attribute0</code> is never used so this is important in this case. |
| | <pre> 74 \ifx\@alloc@attribute@count\undefined 75 \countdef\@alloc@attribute@count=258 76 \fi 77 \def\newattribute#1{% 78 \@alloc@attribute\attributedef 79 \@alloc@attribute@count\m@ne\@alloc@top#1% 80 } 81 \@alloc@attribute@count=\z@ </pre> |
| <code>\setattribute</code> | Handy utilities. |
| <code>\unsetattribute</code> | <pre> 82 \def\setattribute#1#2{#1=\numexpr#2\relax} 83 \def\unsetattribute#1{#1=-"7FFFFFFF\relax} </pre> |

76.4 Category code tables

| | |
|-------------------------------|--|
| <code>\newcatcodetable</code> | Category code tables are allocated with a limit half of that used by LuaT _E X for everything else. At the end of allocation there needs to be an initialisation step. Table 0 is already taken (it's the global one for current use) so the allocation starts at 1. |
|-------------------------------|--|

```

84 \ifx\@alloc@ccodetable@count\@undefined
85   \countdef\@alloc@ccodetable@count=259
86 \fi
87 \def\newcatcodetable#1{%
88   \e@alloc\catcodetable\chardef
89     \e@alloc@ccodetable@count\m@ne{"8000}#1%
90   \initcatcodetable\allocationnumber
91 }
92 \e@alloc@ccodetable@count=\z@

\catcodetable@initex Save a small set of standard tables. The Unicode data is read here in using a parser
\catcodetable@string simplified from that in load-unicode-data: only the nature of letters needs to
\catcodetable@latex be detected.

\catcodetable@atletter
93 \newcatcodetable\catcodetable@initex
94 \newcatcodetable\catcodetable@string
95 \begingroup
96   \def\setrangepage#1#2#3{%
97     \ifnum#1>#2 %
98       \expandafter\@gobble
99     \else
100      \expandafter\@firstofone
101    \fi
102    {%
103      \catcode#1=#3 %
104      \expandafter\setrangepage\expandafter
105        {\number\numexpr#1 + 1\relax}{#2}{#3}
106    }%
107  }%
108  \@firstofone{%
109    \catcodetable\catcodetable@initex
110    \catcode0=12 %
111    \catcode13=12 %
112    \catcode37=12 %
113    \setrangepage{65}{90}{12}%
114    \setrangepage{97}{122}{12}%
115    \catcode92=12 %
116    \catcode127=12 %
117    \savecatcodetable\catcodetable@string
118  \endgroup
119 }%
120 \newcatcodetable\catcodetable@latex
121 \newcatcodetable\catcodetable@atletter
122 \begingroup
123   \def\parseunicodedataI#1;#2;#3;#4\relax{%
124     \parseunicodedataII#1;#3;#2 First>\relax
125   }%
126   \def\parseunicodedataII#1;#2;#3 First>#4\relax{%
127     \ifx\relax#4\relax
128       \expandafter\parseunicodedataIII
129     \else
130       \expandafter\parseunicodedataIV
131     \fi
132     {#1}#2\relax%

```

```

133  }%
134  \def\parseunicodedataIII#1#2#3\relax{%
135   \ifnum 0%
136     \if L#21\fi
137     \if M#21\fi
138     >0 %
139     \catcode"#1=11 %
140   \fi
141 }%
142 \def\parseunicodedataIV#1#2#3\relax{%
143   \read\unicoderead to \unicodedataline
144   \if L#2%
145     \count0="#1 %
146     \expandafter\parseunicodedataV\unicodedataline\relax
147   \fi
148 }%
149 \def\parseunicodedataV#1;#2\relax{%
150   \loop
151     \unless\ifnum\count0>"#1 %
152       \catcode\count0=11 %
153       \advance\count0 by 1 %
154     \repeat
155 }%
156 \def\storedpar{\par}%
157 \chardef\unicoderead=\numexpr\count16 + 1\relax
158 \openin\unicoderead=UnicodeData.txt %
159 \loop\unless\ifeof\unicoderead %
160   \read\unicoderead to \unicodedataline
161   \unless\ifx\unicodedataline\storedpar
162     \expandafter\parseunicodedataI\unicodedataline\relax
163   \fi
164 \repeat
165 \closein\unicoderead
166 \@firstofone{%
167   \catcode64=12 %
168   \savecatcodetable\catcodetable@latex
169   \catcode64=11 %
170   \savecatcodetable\catcodetable@atletter
171 }
172 \endgroup

```

76.5 Named Lua functions

`\newluafunction` Much the same story for allocating LuaTeX functions except here they are just numbers so they are allocated in the same way as boxes. Lua indexes from 1 so once again slot 0 is skipped.

```

173 \ifx\@alloc@luafunction@count\@undefined
174   \countdef\@alloc@luafunction@count=260
175 \fi
176 \def\newluafunction{%
177   \@alloc@luafunction\@alloc@chardef
178   \@alloc@luafunction@count\m@ne\@alloc@top
179 }

```

```
180 \e@alloc@luafunction@count=\z@
```

76.6 Custom whatsits

\newwhatsit These are only settable from Lua but for consistency are definable here.

```
181 \ifx\e@alloc@whatsit@count\@undefined
182   \countdef\e@alloc@whatsit@count=261
183 \fi
184 \def\newwhatsit#1{%
185   \e@alloc@whatsit\e@alloc@chardef
186   \e@alloc@whatsit@count\m@ne\e@alloc@top#1%
187 }
188 \e@alloc@whatsit@count=\z@
```

76.7 Lua bytecode registers

\newluabytecode These are only settable from Lua but for consistency are definable here.

```
189 \ifx\e@alloc@bytecode@count\@undefined
190   \countdef\e@alloc@bytecode@count=262
191 \fi
192 \def\newluabytecode#1{%
193   \e@alloc@luabytecode\e@alloc@chardef
194   \e@alloc@bytecode@count\m@ne\e@alloc@top#1%
195 }
196 \e@alloc@bytecode@count=\z@
```

76.8 Lua chunk registers

\newluachunkname As for bytecode registers, but in addition we need to add a string to the `lua.name` table to use in stack tracing. We use the name of the command passed to the allocator, with no backslash.

```
197 \ifx\e@alloc@luachunk@count\@undefined
198   \countdef\e@alloc@luachunk@count=263
199 \fi
200 \def\newluachunkname#1{%
201   \e@alloc@luachunk\e@alloc@chardef
202   \e@alloc@luachunk@count\m@ne\e@alloc@top#1%
203   {\escapechar\m@ne
204   \directlua{lua.name[\the\allocationnumber]="\string#1"}%
205 }
206 \e@alloc@luachunk@count=\z@
```

76.9 Lua loader

Load the Lua code at the start of every job. For the conversion of `TEX` into numbers at the Lua side we need some known registers: for convenience we use a set of systematic names, which means using a group around the Lua loader.

```
207 {2ekernel}\everyjob\expandafter{%
208 {2ekernel} \the\everyjob
209 \begingroup
210   \attributedef\attributezero=0 %
211   \chardef\charzero=0 %
```

Note name change required on older luatex, for hash table access.

```
212     \countdef    \CountZero      =0 %
213     \dimendef   \dimenzero     =0 %
214     \mathchardef \mathcharzero  =0 %
215     \muskipdef  \muskipzero   =0 %
216     \skipdef    \skipzero     =0 %
217     \toksdef    \tokszero    =0 %
218     \directlua{require("ltluatex")}
219   \endgroup
220 {2ekernel}
221 \textrlease\EndIncludeInRelease

222 \textrlease\IncludeInRelease{0000/00/00}
223 \textrlease          {\newluafunction}{LuaTeX}%
224 \textrlease\let\@alloc@attribute@count\@undefined
225 \textrlease\let\newattribute\@undefined
226 \textrlease\let\setattribute\@undefined
227 \textrlease\let\unsetattribute\@undefined
228 \textrlease\let\@alloc@ccodetable@count\@undefined
229 \textrlease\let\newcatcodetable\@undefined
230 \textrlease\let\catcodetable@initex\@undefined
231 \textrlease\let\catcodetable@string\@undefined
232 \textrlease\let\catcodetable@latex\@undefined
233 \textrlease\let\catcodetable@atletter\@undefined
234 \textrlease\let\@alloc@luafunction@count\@undefined
235 \textrlease\let\newluafunction\@undefined
236 \textrlease\let\@alloc@luafunction@count\@undefined
237 \textrlease\let\newwhatsit\@undefined
238 \textrlease\let\@alloc@whatsit@count\@undefined
239 \textrlease\let\newluabytecode\@undefined
240 \textrlease\let\@alloc@bytecode@count\@undefined
241 \textrlease\let\newluachunkname\@undefined
242 \textrlease\let\@alloc@luachunk@count\@undefined
243 \textrlease\directlua{luatexbase.uninstall()}
244 \textrlease\EndIncludeInRelease
```

In \everyjob, if luatfload is available, load it and switch to TU.

```
245 \textrlease\IncludeInRelease{2017/01/01}%
246 \textrlease          {\fontencoding}{TU in everyjob}%
247 \textrlease\fontencoding{TU}\let\encodingdefault\f@encoding
248 \textrlease\ifx\directlua\@undefined\else
249 {2ekernel}\everyjob\expandafter{%
250 {2ekernel} \the\everyjob
251 {*2ekernel,luatexture}
252 \directlua{%
253   if xpcall(function ()%
254     require('luatfload-main')%
255     end,texio.write_nl) then %
256   local _void = luatfload.main ()%
257   else %
258   texio.write_nl('Error in luatfload: reverting to OT1')%
259   tex.print('\string\\def\string\\encodingdefault{OT1}')%
260   end %
261 }%
262 \let\f@encoding\encodingdefault
```

```

263   \expandafter\let\csname ver@luaotfload.sty\endcsname\fmtversion
264 /2ekernel, latexrelease)
265 <latexrelease>\fi
266 <2ekernel> }
267 <latexrelease>\EndIncludeInRelease
268 <latexrelease>\IncludeInRelease{0000/00/00}%
269 <latexrelease>           {\fontencoding}{TU in everyjob}%
270 <latexrelease>\fontencoding{OT1}\let\encodingdefault\f@encoding
271 <latexrelease>\EndIncludeInRelease
272 <2ekernel | latexrelease>\fi
273 </2ekernel | tex | latexrelease>

```

76.10 Lua module preliminaries

274 (*lua)

Some set up for the Lua module which is needed for all of the Lua functionality added here.

luatexbase Set up the table for the returned functions. This is used to expose all of the public functions.

```

275 luatexbase      = luatexbase or { }
276 local luatexbase = luatexbase

```

Some Lua best practice: use local versions of functions where possible.

```

277 local string_gsub      = string.gsub
278 local tex_count         = tex.count
279 local tex_setattribute = tex.setattribute
280 local tex_setcount       = tex.setcount
281 local texio_write_nl    = texio.write_nl

282 local luatexbase_warning
283 local luatexbase_error

```

76.11 Lua module utilities

76.11.1 Module tracking

modules To allow tracking of module usage, a structure is provided to store information and to return it.

```
284 local modules = modules or { }
```

provides_module Local function to write to the log.

```

285 local function luatexbase_log(text)
286   texio_write_nl("log", text)
287 end

```

Modelled on \ProvidesPackage, we store much the same information but with a little more structure.

```

288 local function provides_module(info)
289   if not (info and info.name) then
290     luatexbase_error("Missing module name for provides_module")
291   end
292   local function spaced(text)
293     return text and (" " .. text) or ""

```

```

294   end
295   luatexbase_log(
296     "Lua module: " .. info.name
297     .. spaced(info.date)
298     .. spaced(info.version)
299     .. spaced(info.description)
300   )
301   modules[info.name] = info
302 end
303 luatexbase.provides_module = provides_module

```

76.11.2 Module messages

There are various warnings and errors that need to be given. For warnings we can get exactly the same formatting as from TeX. For errors we have to make some changes. Here we give the text of the error in the L^AT_EX format then force an error from Lua to halt the run. Splitting the message text is done using \n which takes the place of \MessageBreak.

First an auxiliary for the formatting: this measures up the message leader so we always get the correct indent.

```

304 local function msg_format(mod, msg_type, text)
305   local leader = ""
306   local cont
307   local first_head
308   if mod == "LaTeX" then
309     cont = string.gsub(leader, ".", " ")
310     first_head = leader .. "LaTeX: "
311   else
312     first_head = leader .. "Module " .. msg_type
313     cont = "(" .. mod .. ")"
314     .. string.gsub(first_head, ".", " ")
315     first_head = leader .. "Module " .. mod .. " " .. msg_type .. ":" ..
316   end
317   if msg_type == "Error" then
318     first_head = "\n" .. first_head
319   end
320   if string.sub(text,-1) ~= "\n" then
321     text = text .. " "
322   end
323   return first_head .. " "
324   .. string.gsub(
325     text
326   .. "on input line "
327     .. tex.inputlineno, "\n", "\n" .. cont .. " "
328   )
329   .. "\n"
330 end

module_info Write messages.
module_warning 331 local function module_info(mod, text)
module_error 332   texio_write_nl("log", msg_format(mod, "Info", text))
333 end
334 luatexbase.module_info = module_info

```

```

335 local function module_warning(mod, text)
336   texio_write_nl("term and log", msg_format(mod, "Warning", text))
337 end
338 luatexbase.module_warning = module_warning
339 local function module_error(mod, text)
340   error(msg_format(mod, "Error", text))
341 end
342 luatexbase.module_error = module_error

```

Dedicated versions for the rest of the code here.

```

343 function luatexbase_warning(text)
344   module_warning("luatexbase", text)
345 end
346 function luatexbase_error(text)
347   module_error("luatexbase", text)
348 end

```

76.12 Accessing register numbers from Lua

Collect up the data from the TeX level into a Lua table: from version 0.80, LuaTeX makes that easy.

```

349 local luaregisterbasetable = { }
350 local registermap = {
351   attributezero = "assign_attr"      ,
352   charzero     = "char_given"       ,
353   CountZero    = "assign_int"       ,
354   dimenzero    = "assign_dimen"     ,
355   mathcharzero = "math_given"       ,
356   muskipzero   = "assign_mu_skip"  ,
357   skipzero     = "assign_skip"      ,
358   tokszero    = "assign_toks"      ,
359 }
360 local createtoken
361 if tex.luatexversion > 81 then
362   createtoken = token.create
363 elseif tex.luatexversion > 79 then
364   createtoken = newtoken.create
365 end
366 local hashtokens    = tex.hashtokens()
367 local luatexversion = tex.luatexversion
368 for i,j in pairs (registermap) do
369   if luatexversion < 80 then
370     luaregisterbasetable[hashtokens[i][1]] =
371       hashtokens[i][2]
372   else
373     luaregisterbasetable[j] = createtoken(i).mode
374   end
375 end

```

- registernumber** Working out the correct return value can be done in two ways. For older LuaTeX releases it has to be extracted from the `hashtokens`. On the other hand, newer LuaTeX's have `newtoken`, and whilst `.mode` isn't currently documented, Hans Hagen pointed to this approach so we should be OK.

```

376 local registernumber
377 if luatexversion < 80 then
378     function registernumber(name)
379         local nt = hashtokens[name]
380         if(nt and luaregisterbasetable[nt[1]]) then
381             return nt[2] - luaregisterbasetable[nt[1]]
382         else
383             return false
384         end
385     end
386 else
387     function registernumber(name)
388         local nt = createtoken(name)
389         if(luaregisterbasetable[nt.cmdname]) then
390             return nt.mode - luaregisterbasetable[nt.cmdname]
391         else
392             return false
393         end
394     end
395 end
396 luatexbase.registernumber = registernumber

```

76.13 Attribute allocation

`new_attribute` As attributes are used for Lua manipulations its useful to be able to assign from this end.

```

397 local attributes=setmetatable(
398 {}, 
399 {
400 __index = function(t,key)
401 return registernumber(key) or nil
402 end}
403 )
404 luatexbase.attributes = attributes

405 local attribute_count_name =
406             attribute_count_name or "e@alloc@attribute@count"
407 local function new_attribute(name)
408     tex_setcount("global", attribute_count_name,
409                 tex_count[attribute_count_name] + 1)
410     if tex_count[attribute_count_name] > 65534 then
411         luatexbase_error("No room for a new \\attribute")
412     end
413     attributes[name]= tex_count[attribute_count_name]
414     luatexbase_log("Lua-only attribute " .. name .. " = " ..
415                     tex_count[attribute_count_name])
416     return tex_count[attribute_count_name]
417 end
418 luatexbase.new_attribute = new_attribute

```

76.14 Custom whatsit allocation

`new_whatsit` Much the same as for attribute allocation in Lua.

```
419 local whatsit_count_name = whatsit_count_name or "e@alloc@whatsit@count"
```

```

420 local function new_whatsit(name)
421   tex_setcount("global", whatsit_count_name,
422               tex_count[whatsit_count_name] + 1)
423   if tex_count[whatsit_count_name] > 65534 then
424     luatexbase_error("No room for a new custom whatsit")
425   end
426   luatexbase_log("Custom whatsit " .. (name or "") .. " = " ..
427                 tex_count[whatsit_count_name])
428   return tex_count[whatsit_count_name]
429 end
430 luatexbase.new_whatsit = new_whatsit

```

76.15 Bytecode register allocation

`new_bytecode` Much the same as for attribute allocation in Lua. The optional `(name)` argument is used in the log if given.

```

431 local bytecode_count_name =
432           bytecode_count_name or "e@alloc@bytecode@count"
433 local function new_bytecode(name)
434   tex_setcount("global", bytecode_count_name,
435               tex_count[bytecode_count_name] + 1)
436   if tex_count[bytecode_count_name] > 65534 then
437     luatexbase_error("No room for a new bytecode register")
438   end
439   luatexbase_log("Lua bytecode " .. (name or "") .. " = " ..
440                 tex_count[bytecode_count_name])
441   return tex_count[bytecode_count_name]
442 end
443 luatexbase.new_bytecode = new_bytecode

```

76.16 Lua chunk name allocation

`new_chunkname` As for bytecode registers but also store the name in the `lua.name` table.

```

444 local chunkname_count_name =
445           chunkname_count_name or "e@alloc@luachunk@count"
446 local function new_chunkname(name)
447   tex_setcount("global", chunkname_count_name,
448               tex_count[chunkname_count_name] + 1)
449   local chunkname_count = tex_count[chunkname_count_name]
450   chunkname_count = chunkname_count + 1
451   if chunkname_count > 65534 then
452     luatexbase_error("No room for a new chunkname")
453   end
454   lua.name[chunkname_count]=name
455   luatexbase_log("Lua chunkname " .. (name or "") .. " = " ..
456                 chunkname_count .. "\n")
457   return chunkname_count
458 end
459 luatexbase.new_chunkname = new_chunkname

```

76.17 Lua function allocation

`new_luafunction` Much the same as for attribute allocation in Lua. The optional `<name>` argument is used in the log if given.

```
460 local luafunction_count_name =
461           luafunction_count_name or "e@alloc@luafunction@count"
462 local function new_luafunction(name)
463   tex_setcount("global", luafunction_count_name,
464               tex_count[luafunction_count_name] + 1)
465   if tex_count[luafunction_count_name] > 65534 then
466     luatexbase_error("No room for a new luafunction register")
467   end
468   luatexbase_log("Lua function " .. (name or "") .. " = " ..
469                 tex_count[luafunction_count_name])
470   return tex_count[luafunction_count_name]
471 end
472 luatexbase.new_luafunction = new_luafunction
```

76.18 Lua callback management

The native mechanism for callbacks in LuaTeX allows only one per function. That is extremely restrictive and so a mechanism is needed to add and remove callbacks from the appropriate hooks.

76.18.1 Housekeeping

The main table: keys are callback names, and values are the associated lists of functions. More precisely, the entries in the list are tables holding the actual function as `func` and the identifying description as `description`. Only callbacks with a non-empty list of functions have an entry in this list.

```
473 local callbacklist = callbacklist or {}
```

Numerical codes for callback types, and name-to-value association (the table keys are strings, the values are numbers).

```
474 local list, data, exclusive, simple = 1, 2, 3, 4
475 local types = {
476   list      = list,
477   data      = data,
478   exclusive = exclusive,
479   simple    = simple,
480 }
```

Now, list all predefined callbacks with their current type, based on the LuaTeX manual version 1.01. A full list of the currently-available callbacks can be obtained using

```
\directlua{
  for i,_ in pairs(callback.list()) do
    texio.write_nl("- " .. i)
  end
}
\bye
```

in plain LuaTeX. (Some undocumented callbacks are omitted as they are to be removed.)

```
481 local callbacktypes = callbacktypes or {
```

Section 8.2: file discovery callbacks.

```
482   find_read_file      = exclusive,
483   find_write_file     = exclusive,
484   find_font_file      = data,
485   find_output_file    = data,
486   find_format_file    = data,
487   find_vf_file        = data,
488   find_map_file       = data,
489   find_enc_file       = data,
490   find_pk_file        = data,
491   find_data_file      = data,
492   find_opentype_file  = data,
493   find_truetype_file  = data,
494   find_type1_file     = data,
495   find_image_file     = data,
```



```
496   open_read_file      = exclusive,
497   read_font_file      = exclusive,
498   read_vf_file        = exclusive,
499   read_map_file       = exclusive,
500   read_enc_file       = exclusive,
501   read_pk_file        = exclusive,
502   read_data_file      = exclusive,
503   read_truetype_file  = exclusive,
504   read_type1_file     = exclusive,
505   read_opentype_file  = exclusive,
```

Not currently used by luatex but included for completeness. may be used by a font handler.

```
506   find_cidmap_file   = data,
507   read_cidmap_file   = exclusive,
```

Section 8.3: data processing callbacks.

```
508   process_input_buffer = data,
509   process_output_buffer = data,
510   process_jobname      = data,
```

Section 8.4: node list processing callbacks.

```
511   contribute_filter   = simple,
512   buildpage_filter    = simple,
513   build_page_insert   = exclusive,
514   pre_linebreak_filter = list,
515   linebreak_filter    = exclusive,
516   append_to_vlist_filter = exclusive,
517   post_linebreak_filter = list,
518   hpack_filter        = list,
519   vpack_filter        = list,
520   hpack_quality       = list,
521   vpack_quality       = list,
522   pre_output_filter   = list,
523   process_rule         = exclusive,
```

```

524   hyphenate          = simple,
525   ligaturing         = simple,
526   kerning            = simple,
527   insert_local_par   = simple,
528   mlist_to_hlist     = exclusive,
529   new_graf           = simple,

```

Section 8.5: information reporting callbacks.

```

530   pre_dump           = simple,
531   start_run          = simple,
532   stop_run           = simple,
533   start_page_number  = simple,
534   stop_page_number   = simple,
535   show_error_hook    = simple,
536   show_warning_message= simple,
537   show_error_message = simple,
538   show_lua_error_hook= simple,
539   start_file          = simple,
540   stop_file           = simple,
541   call_edit           = simple,
542   finish_synctex     = simple,
543   wrapup_run          = simple,

```

Section 8.6: PDF-related callbacks.

```

544   finish_pdffile      = data,
545   finish_pdfpage      = data,
546   page_objnum_provider= data,
547   process_pdf_image_content= data,

```

Section 8.7: font-related callbacks.

```

548   define_font          = exclusive,
549   glyph_not_found      = exclusive,
550   glyph_stream_provider= exclusive,
551   make_extensible      = exclusive,
552   font_descriptor_objnum_provider = exclusive,
553 }
554 luatexbase.callbacktypes=callbacktypes

```

`callback.register` Save the original function for registering callbacks and prevent the original being used. The original is saved in a place that remains available so other more sophisticated code can override the approach taken by the kernel if desired.

```

555 local callback_register = callback_register or callback.register
556 function callback.register()
557   luatexbase_error("Attempt to use callback.register() directly\n")
558 end

```

76.18.2 Handlers

The handler function is registered into the callback when the first function is added to this callback's list. Then, when the callback is called, the handler takes care of running all functions in the list. When the last function is removed from the callback's list, the handler is unregistered.

More precisely, the functions below are used to generate a specialized function (closure) for a given callback, which is the actual handler.

The way the functions are combined together depends on the type of the callback. There are currently 4 types of callback, depending on the calling convention of the functions the callback can hold:

simple is for functions that don't return anything: they are called in order, all with the same argument;

data is for functions receiving a piece of data of any type except node list head (and possibly other arguments) and returning it (possibly modified): the functions are called in order, and each is passed the return value of the previous (and the other arguments untouched, if any). The return value is that of the last function;

list is a specialized variant of *data* for functions filtering node lists. Such functions may return either the head of a modified node list, or the boolean values **true** or **false**. The functions are chained the same way as for *data* except that for the following. If one function returns **false**, then **false** is immediately returned and the following functions are *not* called. If one function returns **true**, then the same head is passed to the next function. If all functions return **true**, then **true** is returned, otherwise the return value of the last function not returning **true** is used.

exclusive is for functions with more complex signatures; functions in this type of callback are *not* combined: An error is raised if a second callback is registered..

Handler for **data** callbacks.

```
559 local function data_handler(name)
560   return function(data, ...)
561     for _,i in ipairs(callbacklist[name]) do
562       data = i.func(data,...)
563     end
564   return data
565 end
566 end
```

Handler for **exclusive** callbacks. We can assume `callbacklist[name]` is not empty: otherwise, the function wouldn't be registered in the callback any more.

```
567 local function exclusive_handler(name)
568   return function(...)
569     return callbacklist[name][1].func(...)
570   end
571 end
```

Handler for **list** callbacks.

```
572 local function list_handler(name)
573   return function(head, ...)
574     local ret
575     local alltrue = true
576     for _,i in ipairs(callbacklist[name]) do
577       ret = i.func(head, ...)
578       if ret == false then
579         luatexbase_warning(
580           "Function '" .. i.description .. "' returned false\n"
```

```

581           .. "in callback '" .. name .. "'"
582       )
583       break
584   end
585   if ret ~= true then
586       alltrue = false
587       head = ret
588   end
589 end
590 return alltrue and true or head
591 end
592 end

Handler for simple callbacks.

593 local function simple_handler(name)
594     return function(...)
595         for _,i in ipairs(callbacklist[name]) do
596             i.func(...)
597         end
598     end
599 end

Keep a handlers table for indexed access.

600 local handlers = {
601     [data]      = data_handler,
602     [exclusive] = exclusive_handler,
603     [list]       = list_handler,
604     [simple]    = simple_handler,
605 }

```

76.18.3 Public functions for callback management

Defining user callbacks perhaps should be in package code, but impacts on `add_to_callback`. If a default function is not required, it may be declared as `false`. First we need a list of user callbacks.

```
606 local user_callbacks_defaults = { }
```

`create_callback` The allocator itself.

```

607 local function create_callback(name, ctype, default)
608     if not name or name == ""
609     or not ctype or ctype == ""
610     then
611         luatexbase_error("Unable to create callback:\n" ..
612                           "valid callback name and type required")
613     end
614     if callbacktypes[name] then
615         luatexbase_error("Unable to create callback '" .. name ..
616                           "':\ncallback is already defined")
617     end
618     if default ~= false and type (default) ~= "function" then
619         luatexbase_error("Unable to create callback '" .. name ..
620                           "':\ndefault is not a function")
621     end
622     user_callbacks_defaults[name] = default

```

```

623   callbacktypes[name] = types[ctype]
624 end
625 luatexbase.create_callback = create_callback

call_callback Call a user defined callback. First check arguments.
626 local function call_callback(name,...)
627   if not name or name == "" then
628     luatexbase_error("Unable to create callback:\n" ..
629                       "valid callback name required")
630   end
631   if user_callbacks_defaults[name] == nil then
632     luatexbase_error("Unable to call callback '" .. name
633                           .. "' :\nunknown or empty")
634   end
635   local l = callbacklist[name]
636   local f
637   if not l then
638     f = user_callbacks_defaults[name]
639     if l == false then
640       return nil
641     end
642   else
643     f = handlers[callbacktypes[name]](name)
644   end
645   return f...
646 end
647 luatexbase.call_callback=call_callback

add_to_callback Add a function to a callback. First check arguments.
648 local function add_to_callback(name, func, description)
649   if not name or name == "" then
650     luatexbase_error("Unable to register callback:\n" ..
651                       "valid callback name required")
652   end
653   if not callbacktypes[name] or
654     type(func) ~= "function" or
655     not description or
656     description == "" then
657     luatexbase_error(
658       "Unable to register callback.\n\n"
659       .. "Correct usage:\n"
660       .. "add_to_callback(<callback>, <function>, <description>)"
661     )
662   end
Then test if this callback is already in use. If not, initialise its list and register the
proper handler.
663   local l = callbacklist[name]
664   if l == nil then
665     l = { }
666     callbacklist[name] = l
If it is not a user defined callback use the primitive callback register.
667     if user_callbacks_defaults[name] == nil then
668       callback_register(name, handlers[callbacktypes[name]](name))

```

```
669     end  
670 end
```

Actually register the function and give an error if more than one exclusive one is registered.

```
671 local f = {  
672     func      = func,  
673     description = description,  
674 }  
675 local priority = #l + 1  
676 if callbacktypes[name] == exclusive then  
677     if #l == 1 then  
678         luatexbase_error(  
679             "Cannot add second callback to exclusive function\n" ..  
680             name .. "")  
681     end  
682 end  
683 table.insert(l, priority, f)
```

Keep user informed.

```
684 luatexbase_log(  
685     "Inserting '" .. description .. "' at position "  
686     .. priority .. " in '" .. name .. "'."  
687 )  
688 end  
689 luatexbase.add_to_callback = add_to_callback
```

remove_from_callback Remove a function from a callback. First check arguments.

```
690 local function remove_from_callback(name, description)  
691     if not name or name == "" then  
692         luatexbase_error("Unable to remove function from callback:\n" ..  
693                         "valid callback name required")  
694     end  
695     if not callbacktypes[name] or  
696         not description or  
697         description == "" then  
698         luatexbase_error(  
699             "Unable to remove function from callback.\n\n"  
700             .. "Correct usage:\n"  
701             .. "remove_from_callback(<callback>, <description>)"  
702         )  
703     end  
704     local l = callbacklist[name]  
705     if not l then  
706         luatexbase_error(  
707             "No callback list for '" .. name .. "'\n")  
708     end
```

Loop over the callback's function list until we find a matching entry. Remove it and check if the list is empty: if so, unregister the callback handler.

```
709 local index = false  
710 for i,j in ipairs(l) do  
711     if j.description == description then  
712         index = i  
713         break
```

```

714     end
715   end
716   if not index then
717     luatexbase_error(
718       "No callback \" .. description .. \" registered for \" ..
719       name .. \"\n")
720   end
721   local cb = l[index]
722   table.remove(l, index)
723   luatexbase_log(
724     "Removing \" .. description .. \" from \" .. name .. \"."
725   )
726   if #l == 0 then
727     callbacklist[name] = nil
728     callback_register(name, nil)
729   end
730   return cb.func,cb.description
731 end
732 luatexbase.remove_from_callback = remove_from_callback

in_callback Look for a function description in a callback.
733 local function in_callback(name, description)
734   if not name
735     or name == ""
736     or not callbacklist[name]
737     or not callbacktypes[name]
738     or not description then
739       return false
740   end
741   for _, i in pairs(callbacklist[name]) do
742     if i.description == description then
743       return true
744     end
745   end
746   return false
747 end
748 luatexbase.in_callback = in_callback

disable_callback As we subvert the engine interface we need to provide a way to access this functionality.
749 local function disable_callback(name)
750   if(callbacklist[name] == nil) then
751     callback_register(name, false)
752   else
753     luatexbase_error("Callback list for \" .. name .. \" not empty")
754   end
755 end
756 luatexbase.disable_callback = disable_callback

callback_descriptions List the descriptions of functions registered for the given callback.
757 local function callback_descriptions (name)
758   local d = {}
759   if not name
760     or name == ""

```

```

761     or not callbacklist[name]
762     or not callbacktypes[name]
763     then
764     return d
765   else
766     for k, i in pairs(callbacklist[name]) do
767       d[k]= i.description
768     end
769   end
770   return d
771 end
772 luatexbase.callback_descriptions =callback_descriptions

```

uninstall Unlike at the T_EX level, we have to provide a back-out mechanism here at the same time as the rest of the code. This is not meant for use by anything other than `latexrelease`: as such this is *deliberately* not documented for users!

```

773 local function uninstall()
774   module_info(
775     "luatexbase",
776     "Uninstalling kernel luatexbase code"
777   )
778   callback.register = callback_register
779   luatexbase = nil
780 end
781 luatexbase.uninstall = uninstall

```

```

782 
```

Reset the catcode of @.

```

783 <tex>\catcode`@=\etacatcode\relax

```

File O

ltfinal.dtx

77 Final settings

This section contains the final settings for L^AT_EX. It initialises some debugging and typesetting parameters, sets the default \catcodes and uc/lc codes, and inputs the hyphenation file.

77.1 Debugging

By default, L^AT_EX shows statistics:

```
1 {*2ekernel}
2 \tracingstats1
```

77.2 Typesetting parameters

| | |
|-----------------------------|--|
| \@lowpenalty | These are penalties used internally. |
| \@medpenalty | 3 \newcount \@lowpenalty |
| \@highpenalty | 4 \newcount \@medpenalty |
| | 5 \newcount \@highpenalty |
| \newmarks | Allocate extended marks types if etex is active. Placed here at the end of the format to increase compatibility with count allocations in earlier releases. |
| | 6{/2ekernel} 7 {*2ekernel latexrelease} 8 {latexrelease}\IncludeInRelease{2015/01/01}% 9 {latexrelease} {\newmarks}{Extended Allocation}% 10 \ifx\marks\@undefined\else 11 \def\newmarks{% 12 \e@alloc\marks \e@alloc@chardef{\count256}\m@ne\@alloc@top} 13 \fi 14{/2ekernel latexrelease} 15 {latexrelease}\EndIncludeInRelease 16 {latexrelease}\IncludeInRelease{0000/00/00}% 17 {latexrelease} {\newmarks}{Extended Allocation}% 18 {latexrelease}\let\newmarks\@undefined 19 {latexrelease}\EndIncludeInRelease 20 {*2ekernel} |
| \newXeTeXintercharclass | Allocate \XeTeXintercharclass types if xetex is active. previously defined in xetex.ini. |
| \e@alloc@intercharclass@top | 21{/2ekernel} 22 {*2ekernel latexrelease} 23 {latexrelease}\IncludeInRelease{2015/01/01}% 24 {latexrelease} {\newXeTeXintercharclass}{Extended Allocation}%
Classes allocated 1 to 4094 (or 254 on older xetex) (In earlier XeLaTeX versions 1, 2 and 3 were pre-set for CJK). 25 \ifx\XeTeXcharclass\@undefined 26 \else |

```

27 \ifdim\the\XeTeXversion\XeTeXrevision\p@>0.99993\p@
28   \chardef\@alloc@intercharclass@top=4095
29 \else
30   \chardef\@alloc@intercharclass@top=255
31 \fi
32 \def\newXeTeXintercharclass{%
33   \@alloc@XeTeXcharclass
34   \chardef\@alloc@intercharclass\m@ne\@alloc@intercharclass@top}
35 \fi
36 </2ekernel | latexrelease>
37 <latexrelease>\EndIncludeInRelease
38 <latexrelease>\IncludeInRelease{0000/00/00}%
39 <latexrelease>           {\newXeTeXintercharclass}{Extended Allocation}%
40 <latexrelease> \ifx\XeTeXcharclass\@undefined
41 <latexrelease> \else
42 <latexrelease>   \def\xe@alloc@#1#2#3#4{\global\advance#1\@ne
43 <latexrelease>     \xe@ch@ck#1#4#2%
44 <latexrelease>     \allocationnumber#1%
45 <latexrelease>     \global#3#5\allocationnumber
46 <latexrelease>     \wlog{\string#5=\string#2\the\allocationnumber}}
47 <latexrelease>   \def\xe@ch@ck#1#2#3{%
48 <latexrelease>     \ifnum#1<#2\else
49 <latexrelease>       \errmessage{No room for a new #3}%
50 <latexrelease>     \fi}
51 <latexrelease>   \def\newXeTeXintercharclass{%
52 <latexrelease>     \xe@alloc@\xe@alloc@intercharclass
53 <latexrelease>           \XeTeXcharclass\chardef\@cc@lv}
54 <latexrelease> \fi
55 <latexrelease>\EndIncludeInRelease
56 <*2ekernel | latexrelease>
57 <latexrelease>\IncludeInRelease{2016/02/01}%
58 <latexrelease> {\xe@alloc@intercharclass}{Start of XeTeX class allocator}%
59 \ifx\XeTeXcharclass\@undefined
60 \else
61   \countdef\xe@alloc@intercharclass=257
62   \xe@alloc@intercharclass=\z@
63 \fi
64 </2ekernel | latexrelease>
65 <latexrelease>\EndIncludeInRelease
66 <latexrelease>\IncludeInRelease{2015/01/01}%
67 <latexrelease> {\xe@alloc@intercharclass}{Start of XeTeX class allocator}%
68 <latexrelease> \ifx\XeTeXcharclass\@undefined
69 <latexrelease> \else
70 <latexrelease>   \xe@alloc@intercharclass=\thr@@
71 <latexrelease> \fi
72 <latexrelease>\EndIncludeInRelease
73 <latexrelease>\IncludeInRelease{0000/00/00}%
74 <latexrelease> {\xe@alloc@intercharclass}{Start of XeTeX class allocator}%
75 <latexrelease> \ifx\XeTeXcharclass\@undefined
76 <latexrelease> \else
77 <latexrelease>   \newcount\xe@alloc@intercharclass
78 <latexrelease>   \xe@alloc@intercharclass=\thr@@
79 <latexrelease> \fi

```

```

80 <{latexrelease}>\EndIncludeInRelease
81 <{*2ekernel}>

```

The default values of the picture and \fbox parameters:

```

82 \unitlength = 1pt
83 \fboxsep = 3pt
84 \fboxrule = .4pt

```

The saved value of T_EX's \maxdepth:

```

85 \c@maxdepth = \maxdepth

```

\vsize initialized because a \clearpage with \vsize < \topskip causes trouble.
\c@colroom and \c@colht also initialized because \vsize may be set to them if a
\clearpage is done before the \begin{document}

```

86 \vsize = 1000pt
87 \c@colroom = \vsize
88 \c@colht = \vsize

```

Initialise \textheight \textwidth and page style, to avoid internal errors if they
are not set by the class.

```

89 \textheight=.5\maxdimen
90 \textwidth=\textheight
91 \ps@empty

```

77.3 Lccodes for hyphenation

For 7- and 8-bit engines the assumption of T1 encodings is the basis for the hyphenation patterns. That's not the case for the Unicode engines, where the assumption is engine-native working. The common loader system provides access to data from the Unicode Consortium covering not only \lccode but also other related data. The \lccode part of that at least needs to be loaded before hyphenation is tackled: XeT_EX follows the standard T_EX route of building patterns into the format. LuaT_EX doesn't require this data be loaded *here* but it does need to be loaded somewhere. Rather than test for the Unicode engines by name, the approach here is to look for the extended math mode handling both provide: any other engine developed in this area will presumably also provide \Umathcode.

```

92 \ifnum 0%
93   \ifx\Umathcode\@undefined\else 1\fi
94   \ifx\XeTeXmathcode\@undefined\else 1\fi
95   >\z@
96   \message{ Unicode character data,}
97   \input{load-unicode-data}
98 </2ekernel>
99 <{latexrelease}>\IncludeInRelease{2016/02/01}%
100 <{latexrelease}> {\XeTeXintercharclasses}{XeTeX character classes}%
101 <{latexrelease}> \ifx\XeTeXinterchartoks\undefined
102 <{latexrelease}> \else
103 <{latexrelease}> \begingroup
104 <{latexrelease}>   \chardef\XeTeXcharclassID = 0 %
105 <{latexrelease}>   \chardef\XeTeXcharclassOP = 0 %
106 <{latexrelease}>   \chardef\XeTeXcharclassCL = 0 %
107 <{latexrelease}>   \chardef\XeTeXcharclassEX = 0 %
108 <{latexrelease}>   \chardef\XeTeXcharclassIS = 0 %

```

```

109 <latexrelease>      \chardef\XeTeXcharclassNS = 0 %
110 <latexrelease>      \chardef\XeTeXcharclassCM = 0 %
111 <latexrelease>      \input{load-unicode-xetex-classes}
112 <latexrelease>      \endgroup
113 <latexrelease>      \global\let\xtxHanGlue\undefined
114 <latexrelease>      \global\let\xtxHanSpace\undefined
115 <latexrelease>      \global\XeTeXinterchartoks 0 1 = {}
116 <latexrelease>      \global\XeTeXinterchartoks 0 2 = {}
117 <latexrelease>      \global\XeTeXinterchartoks 0 3 = {}
118 <latexrelease>      \global\XeTeXinterchartoks 1 0 = {}
119 <latexrelease>      \global\XeTeXinterchartoks 2 0 = {}
120 <latexrelease>      \global\XeTeXinterchartoks 3 0 = {}
121 <latexrelease>      \global\XeTeXinterchartoks 1 1 = {}
122 <latexrelease>      \global\XeTeXinterchartoks 1 2 = {}
123 <latexrelease>      \global\XeTeXinterchartoks 1 3 = {}
124 <latexrelease>      \global\XeTeXinterchartoks 2 1 = {}
125 <latexrelease>      \global\XeTeXinterchartoks 2 2 = {}
126 <latexrelease>      \global\XeTeXinterchartoks 2 3 = {}
127 <latexrelease>      \global\XeTeXinterchartoks 3 1 = {}
128 <latexrelease>      \global\XeTeXinterchartoks 3 2 = {}
129 <latexrelease>      \global\XeTeXinterchartoks 3 3 = {}
130 <latexrelease>      \fi
131 <latexrelease>\EndIncludeInRelease
132 <latexrelease>\IncludeInRelease{0000/00/00}%
133 <latexrelease>  {\XeTeXintercharclasses}{XeTeX character classes}%
134 <latexrelease>  \ifx\XeTeXinterchartoks\undefined
135 <latexrelease>  \else
136 <latexrelease>  \input{load-unicode-xetex-classes}
137 <latexrelease>  \gdef\xtxHanGlue{\hskip0pt plus 0.1em\relax}
138 <latexrelease>  \gdef\xtxHanSpace{\hskip0.2em plus 0.2em minus 0.1em\relax}
139 <latexrelease>  \global\XeTeXinterchartoks 0 1 = {\xtxHanSpace}
140 <latexrelease>  \global\XeTeXinterchartoks 0 2 = {\xtxHanSpace}
141 <latexrelease>  \global\XeTeXinterchartoks 0 3 = {\nobreak\xtxHanSpace}
142 <latexrelease>  \global\XeTeXinterchartoks 1 0 = {\xtxHanSpace}
143 <latexrelease>  \global\XeTeXinterchartoks 2 0 = {\nobreak\xtxHanSpace}
144 <latexrelease>  \global\XeTeXinterchartoks 3 0 = {\xtxHanSpace}
145 <latexrelease>  \global\XeTeXinterchartoks 1 1 = {\xtxHanGlue}
146 <latexrelease>  \global\XeTeXinterchartoks 1 2 = {\xtxHanGlue}
147 <latexrelease>  \global\XeTeXinterchartoks 1 3 = {\nobreak\xtxHanGlue}
148 <latexrelease>  \global\XeTeXinterchartoks 2 1 = {\nobreak\xtxHanGlue}
149 <latexrelease>  \global\XeTeXinterchartoks 2 2 = {\nobreak\xtxHanGlue}
150 <latexrelease>  \global\XeTeXinterchartoks 2 3 = {\xtxHanGlue}
151 <latexrelease>  \global\XeTeXinterchartoks 3 1 = {\xtxHanGlue}
152 <latexrelease>  \global\XeTeXinterchartoks 3 2 = {\xtxHanGlue}
153 <latexrelease>  \global\XeTeXinterchartoks 3 3 = {\nobreak\xtxHanGlue}
154 <latexrelease>  \fi
155 <latexrelease>\EndIncludeInRelease
156 {*2ekernel}

```

There is one over-ride that makes sense here (see below for the same for 8-bit engines): setting the lccode for - to itself.

```
157 \lccode`-'='`-% default hyphen char
```

The alternative is that a “traditional” engine is in use.

```
158 \else
```

We set things up so that hyphenation files can assume that the default (T1) lccodes are in use (at present this also sets up the uccodes). We temporarily define \reserved@a to apply \reserved@c to all the numbers in the range of its arguments.

```

159 \def\reserved@a#1#2{%
160   \tempcnta#1\relax
161   \tempcntb#2\relax
162   \reserved@b
163 }
164 \def\reserved@b{%
165   \ifnum\tempcnta>\tempcntb\else
166     \reserved@c\tempcnta
167     \advance\tempcnta\@ne
168     \expandafter\reserved@b
169   \fi
170 }
```

Depending on the TEX version, we might not be allowed to do this for non-ASCII characters.

```

171 \def\reserved@c#1{%
172   \count@=#1\advance\count@ by -"20
173   \uccode#1=\count@
174   \lccode#1=#1
175 }
176 \reserved@a{\a}{\z}
177 \reserved@a{"A0}{ "BC}
178 \reserved@a{"E0}{ "FF}
```

The upper case characters need their \uccode and \lccode values set, and their \sfcode set to 999.

```

179 \def\reserved@c#1{%
180   \count@=#1\advance\count@ by "20
181   \uccode#1=#1
182   \lccode#1=\count@
183   \sfcode#1=999
184 }
185 \reserved@a{\A}{\Z}
186 \reserved@a{"80}{ "9C}
187 \reserved@a{"C0}{ "DF}
```

Well, it would be nice if that were correct, but unfortunately, the Cork encoding contains some odd slots whose uccode or lccode isn't quite what you'd expect.

```

188 \uccode`^Y=\I % dotless i
189 \lccode`^Y=\^Y % dotless i
190 \uccode`^Z=\J % dotless j, ae in OT1
191 \lccode`^Z=\^Z % dotless j, ae in OT1
192 \lccode`^9d=\i % dotted I
193 \uccode`^9d=\^9d % dotted I
194 \lccode`^9e=\^9e % d-bar
195 \uccode`^9e=\^d0 % d-bar
```

Finally here is one that helps hyphenation in the OT1 encoding.

```
196 \lccode`^=[\^[\ % oe in OT1
```

And we also set the `\lccode` of `\-` and `\textcompwordmark` so that they do not prevent hyphenation in the remainder of the word (as suggested by Lars Helström).

```
197 \lccode`- ='`- % default hyphen char
198 \lccode 127=127 % alternate hyphen char
199 \lccode 23 =23 % textcompwordmark in T1
```

End of the conditional to select either Unicode or T1 encoding defaults.

```
200 \fi
```

This is as good a place as any to active a few XeTeX-specific settings

```
201 \ifx\XeTeXuseglyphmetrics\undefined
202 \else
203   \XeTeXuseglyphmetrics=1 %
204   \XeTeXdashbreakstate=1 %
205 \fi
```

77.4 Hyphenation

The following code will be compiled into the format file. It checks for the existence of `hyphen.cfg` in inputs that file if found. Otherwise it inputs `hyphen.ltx`. Note that these are loaded in *before* the `\catcodes` are set, so local hyphenation files can use 8-bit input.

We try to load the customized hyphenation description file.

```
206 \InputIfFileExists{hyphen.cfg}
207   {\typeout{=====
208   Local configuration file hyphen.cfg used^^J%
209   =====}%
210   \def\@addtolist##1{\xdef\@list{\@list,\#1}%
211   }
212   {\input{hyphen.ltx}}
213 \let\@addtolist\@gobble
```

```
\l@nohyphenation
```

```
214 \ifx\l@nohyphenation \undefined
215   \newlanguage\l@nohyphenation
216 \fi
```

`\document@default@language` Default document language. -1 acts as language 0, but used as a flag in `\document` to see if it has been set in the preamble.

```
217 </2ekernel>
218 {*2ekernel | latexrelease}
219 <latexrelease>\IncludeInRelease{2017/04/15}%
220 <latexrelease>           {\document@default@language}{Save language for hyphenation}%
221 \let\document@default@language\m@ne
222 </2ekernel | latexrelease>
223 <latexrelease>\EndIncludeInRelease
224 <latexrelease>\IncludeInRelease{0000/00/00}%
225 <latexrelease>           {\document@default@language}{Save language for hyphenation}%
226 <latexrelease>\let\document@default@language\undefined
227 <latexrelease>\EndIncludeInRelease
228 {*2ekernel}
```

77.5 Font loading

Fonts loaded during the formatting process might already have changed the `\font@submax` from `Opt` to something higher. If so, we put out a bold warning.

```
229 \ifdim \font@submax >\z@  
230   \@font@warning{Size substitutions with differences\MessageBreak  
231       up to \font@submax\space have occurred.\MessageBreak  
232       \MessageBreak  
233       Please check the transcript file  
234       carefully\MessageBreak  
235       and redo the format generation if necessary!  
236       \@gobbletwo}%">  
237   \errhelp{Only stopped, to give you time to  
238       read the above message.}  
239   \errmessage{}  
240 \def\font@submax{Opt}  
241 \fi
```

We reset the macro. Otherwise every user will get a warning on every job.

```
240 \def\font@submax{Opt}  
241 \fi
```

77.6 Input encoding

Starting with the 2018 L^AT_EX release default the `inputencoding` to UTF-8. Unless the format is being used with luatex, xetex, encTeX or mltex.

This is done in a way largely compatible with older releases: `utf8.def` is input just as if

```
\usepackage[utf8]{inputenc}
```

had been used, however rather than input the whole package a minimal core part just enough to support loading the UTF-8 encoding files is defined here.

If a document re-specifies UTF-8 this is silently ignored.

```
242 </2ekernel>  
243 <*2ekernel | latexrelease>
```

Check that a classic 8-bit tex engine is being used (LaTeX or PDFLaTeX).

```
244 <|latexrelease>\IncludeInRelease{2018/04/01}%  
245 <|latexrelease>           {UTFviii@invalid}{UTF-8 default}%
```

Skip this section in Unicode TeX, or if MLTeX and EncTeX are enabled.

```
246 \ifnum0%  
247   \ifx\Umathchar\@undefined\else 1\fi  
248   \ifx\mubyte\@undefined\else 1\fi  
249   \ifx\charsubdef\@undefined\else 1\fi  
250   =\z@  
251 \def\saved@space@catcode{10}  
252 \let\@inpenc@test\relax  
253 \def\IeC{  
254   \ifx\protect\@typeset@protect  
255     \expandafter\@firstofone  
256   \else  
257     \noexpand\IeC  
258   \fi  
259 }
```

Make characters active for UTF-8 input formats

```
260 \Qtempcnta=1
261 \loop
262   \catcode\Qtempcnta=13 %
263   \advance\Qtempcnta\Qne %
264 \ifnum\Qtempcnta<32 %
265 \repeat %
266 \catcode0=15 % null
267 \catcode9=10 % tab
268 \catcode10=12 % ctrl J
269 \catcode12=13 % ctrl L
270 \catcode13=5 % newline
271 \Qtempcnta=128
272 \loop
273   \catcode\Qtempcnta=13
274   \advance\Qtempcnta\Qne
275 \ifnum\Qtempcnta<256
276 \repeat
```

\UseRawInputEncoding Reset 8 bit characters to catcode 12 so the input encoding matches the “Raw” font encoding. Useful for special behaviours, or for compatibility with older L^AT_EX formats.

```
277 \def\UseRawInputEncoding{%
278 \let\inputencodingname\Qundefined % revert
279 \let\DeclareFontEncoding@\DeclareFontEncoding@saved % revert
280 \let\DeclareUnicodeCharacter\Qundefined % revert
281 \Qtempcnta=1
282 \loop
283   \catcode\Qtempcnta=15 %
284   \advance\Qtempcnta\Qne %
285 \ifnum\Qtempcnta<32 %
286 \repeat %
287 \catcode0=15 % null
288 \catcode9=10 % tab
289 \catcode10=12 % ctrl J
290 \catcode12=13 % ctrl L
291 \catcode13=5 % newline
292 \Qtempcnta=128
293 \loop
294   \catcode\Qtempcnta=12
295   \advance\Qtempcnta\Qne
296 \ifnum\Qtempcnta<256
297 \repeat
298 }
```

\DeclareFontEncoding@saved Saved version of \DeclareFontEncoding@ before utf8.def modifies it for use in \UseRawInputEncoding above.

```
299 \let\DeclareFontEncoding@saved\DeclareFontEncoding@
300 \edef\inputencodingname{utf8}%
301 \input{utf8.def}
302 \let\UTFviii@undefined@err@@\UTFviii@undefined@err
303 \let\UTFviii@invalid@err@@\UTFviii@invalid@err
```

```

304 \let\UTFviii@two@octets@@\UTFviii@two@octets
305 \let\UTFviii@three@octets@@\UTFviii@three@octets
306 \let\UTFviii@four@octets@@\UTFviii@four@octets
307 <2ekernel>\def\UTFviii@undefined@err#1{\@gobble#1}%
308 <2ekernel>\let\UTFviii@invalid@err$string
309 <2ekernel>\let\UTFviii@two@octets$string
310 <2ekernel>\let\UTFviii@three@octets$string
311 <2ekernel>\let\UTFviii@four@octets$string
312 <2ekernel>\everyjob\expandafter{\the\everyjob
313 <2ekernel>\let\UTFviii@undefined@err\UTFviii@undefined@err@@
314 <2ekernel>\let\UTFviii@invalid@err\UTFviii@invalid@err@@
315 <2ekernel>\let\UTFviii@two@octets\UTFviii@two@octets@@
316 <2ekernel>\let\UTFviii@three@octets\UTFviii@three@octets@@
317 <2ekernel>\let\UTFviii@four@octets\UTFviii@four@octets@@
318 <2ekernel>}
319 \let\@inpenc@test\@undefined
320 \let\saved@space@catcode\@undefined

```

For formats not set up for UTF-8 default, set the C0 controls to catcode 15.

```

321 \else
322 \@tempcnta=0
323 \loop
324   \catcode\@tempcnta=15 %
325   \advance\@tempcnta\@ne %
326 \ifnum\@tempcnta<32 %
327 \repeat %
328 \catcode0=15 % null
329 \catcode9=10 % tab
330 \catcode10=12 % ctrl J
331 \catcode12=13 % ctrl L
332 \catcode13=5 % newline
333 \let\UseRawInputEncoding\relax

```

This ends the skipped code in Unicode engines:

```

334 \fi
335 </2ekernel | latexrelease>
336 <latexrelease>\EndIncludeInRelease
337 <latexrelease>\IncludeInRelease{0000/00/00}%
338 <latexrelease>          {\@UTFviii@invalid}{UTF-8 default}%

```

The first block of commands got only introduced in 2019 but we revert all of Unicode support in one go not jump to the intermediate version.

```

339 <latexrelease> \let\UTFviii@two@octets@combine\@undefined
340 <latexrelease> \let\UTFviii@three@octets@combine\@undefined
341 <latexrelease> \let\UTFviii@four@octets@combine\@undefined
342 <latexrelease> \let\UTFviii@two@octets@string\@undefined
343 <latexrelease> \let\UTFviii@three@octets@string\@undefined
344 <latexrelease> \let\UTFviii@four@octets@string\@undefined
345 <latexrelease> \let\UTFviii@two@octets@noexpand\@undefined
346 <latexrelease> \let\UTFviii@three@octets@noexpand\@undefined
347 <latexrelease> \let\UTFviii@four@octets@noexpand\@undefined
348 <latexrelease>\@tempcnta=0
349 <latexrelease>\loop
350 <latexrelease> \catcode\@tempcnta=15

```

```

351 <{latexrelease}> \advance\@tempcnta\@ne
352 <{latexrelease}>\ifnum\@tempcnta<32
353 <{latexrelease}>\repeat %
354 <{latexrelease}>\catcode9=10 % tab
355 <{latexrelease}>\catcode10=12 % ctrl J
356 <{latexrelease}>\catcode12=13 % ctrl L
357 <{latexrelease}>\catcode13=5 % newline
358 <{latexrelease}>\@tempcnta=128
359 <{latexrelease}>\loop
360 <{latexrelease}>\catcode\@tempcnta=12
361 <{latexrelease}>\advance\@tempcnta\@ne
362 <{latexrelease}>\ifnum\@tempcnta<256
363 <{latexrelease}>\repeat
364 <{latexrelease}>\let\IeC\@undefined
365 <{latexrelease}>\def\DeclareFontEncoding@#1#2#3{%
366 <{latexrelease}> \expandafter
367 <{latexrelease}> \ifx\csname T@#1\endcsname\relax
368 <{latexrelease}> \def\cdp@elt{\noexpand\cdp@elt}%
369 <{latexrelease}> \xdef\cdp@list{\cdp@list\cdp@elt{#1}%
370 <{latexrelease}> \{\default@family\}\{\default@series\}%
371 <{latexrelease}> \{\default@shape\}\}%
372 <{latexrelease}> \expandafter\let\csname#1-cmd\endcsname\@changed@cmd
373 <{latexrelease}> \else
374 <{latexrelease}> \@font@info{Redeclaring font encoding #1}%
375 <{latexrelease}> \fi
376 <{latexrelease}> \global\@namedef{T@#1}{#2}%
377 <{latexrelease}> \global\@namedef{M@#1}{\default@M#3}%
378 <{latexrelease}> \xdef\LastDeclaredEncoding{#1}%
379 <{latexrelease}> }
380 <{latexrelease}> \let\UseRawInputEncoding\@undefined
381 <{latexrelease}> \let\DeclareFontEncoding@saved\@undefined
382 <{latexrelease}> \let\inputencodingname\@undefined
383 <{latexrelease}>\EndIncludeInRelease

384 {*2ekernel}
385 % \begin{macrocode}
386 %
387 % We temporarily define |\reserved@a| to apply |\reserved@c| to all the
388 % numbers in the range of its arguments.
389 % \begin{macrocode}
390 \def\reserved@a#1#2{%
391   \atempcnta#1\relax
392   \atempcntb#2\relax
393   \reserved@b
394 }
395 \def\reserved@b{%
396   \ifnum\@tempcnta>\@tempcntb\else
397     \reserved@c\@tempcnta
398     \advance\@tempcnta\@ne
399     \expandafter\reserved@b
400   \fi
401 }

```

Set the special catcodes (although some of these are useless, since an error will have occurred if the catcodes have changed). Note that $\wedge J$ has catcode ‘other’

for use in warning messages.

```
402 \catcode`\ =10
403 \catcode`\#=6
404 \catcode`\$=3
405 \catcode`\%=14
406 \catcode`\&=4
407 \catcode`\|=0
408 \catcode`\^=7
409 \catcode`\_=8
410 \catcode`\{=1
411 \catcode`\}=2
412 \catcode`\~=13
413 \catcode`\@=11
414 \catcode`\^^I=10
415 \catcode`\^^J=12
416 \catcode`\^^L=13
417 \catcode`\^^M=5
```

Set the ‘other’ catcodes.

```
418 \def\reserved@c#1{\catcode#1=12\relax}
419 \reserved@c{`}
420 \reserved@c{`}
421 \reserved@a{`}{{`?}}
422 \reserved@c{`}
423 \reserved@c{`}
424 \reserved@c{`}
425 \reserved@c{`|`}
```

Set the ‘letter’ catcodes.

```
426 \def\reserved@c#1{\catcode#1=11\relax}
427 \reserved@a{`A}{{`Z}}
428 \reserved@a{`a}{{`z}}
```

All the characters in the range 0–31 and 127–255 are illegal, *except* tab (^I), nl (^J), ff (^L) and cr (^M).

77.7 Lccodes and uccodes

We now again set up the default (T1) uc/lccodes. The lower case characters need their \uccode and \lccode values set. Some of this is a repeat of the set-up before loading hyphenation files. Depending on the \TeX version, we might not be allowed to do this for non-ASCII characters. For the Unicode engines (Xe \TeX and Lua \TeX) there is no need to do any of this: they use hyphenation data which does not alter any of the set up and so this entire block is skipped.

```
429 \ifnum 0%
430   \ifx\Umathcode\@undefined\else 1\fi
431   \ifx\XeTeXmathcode\@undefined\else 1\fi
432   >\z@
433 \else
434 \def\reserved@c#1{%
435   \count@=#1\advance\count@ by -"20
436   \uccode#1=\count@
437   \lccode#1=#1
438 }
```

```

439 \reserved@a{`\a}{`\z}
440 \reserved@a{"A0}{`BC}
441 \reserved@a{"E0}{`FF}

```

The upper case characters need their `\uccode` and `\lccode` values set, and their `\sfcodeset` to 999.

```

442 \def\reserved@c#1{%
443   \count@=#1\advance\count@ by "20
444   \uccode#1=#1
445   \lccode#1=\count@
446   \sfcodeset=999
447 }
448 \reserved@a{`\A}{`\Z}
449 \reserved@a{"80}{`9C}
450 \reserved@a{"C0}{`DF}

```

Well, it would be nice if that were correct, but unfortunately, the Cork encoding contains some odd slots whose uccode or lccode isn't quite what you'd expect.

```

451 \uccode`^^Y='I      % dotless i
452 \lccode`^^Y='^^Y    % dotless i
453 \uccode`^^Z='J      % dotless j, ae in OT1
454 \lccode`^^Z='^^Z    % dotless j, ae in OT1
455 \lccode`^^9d='i     % dotted I
456 \uccode`^^9d='^^9d % dotted I
457 \lccode`^^9e='^^9e % d-bar
458 \uccode`^^9e='^^d0 % d-bar

```

Finally here is one that helps hyphenation in the OT1 encoding.

```

459 \lccode`^^[='^^[    % oe in OT1
460 \fi % End of reset block for 8-bit engines

```

`\MakeUppercase` And whilst we're doing things with uc/lc tables, here are two commands to upper-
`\MakeUppercase` and lower-case a string.

`\@uclclist` Note that this implementation is subject to change! At the moment we're not providing any way to extend the list of uc/lc commands, since finding a good interface is difficult. These commands have some nasty features, such as uppercasing mathematics, environment names, labels, etc. A much better long-term solution is to use all-caps fonts, but these aren't generally available.

```

461 \DeclareRobustCommand{\MakeUppercase}[1]{%
462   \def\i{I}\def\j{J}%
463   \def\reserved@a##1##2{\let##1##2\reserved@a}%
464   \expandafter\reserved@a\@uclclist\reserved@b{\reserved@b\@gobble}%

```

Tell UTF-8 processing to process chars even though we are in an `\protected@edef`.

```

465   \let\UTF@two@octets@noexpand\empty
466   \let\UTF@three@octets@noexpand\empty
467   \let\UTF@four@octets@noexpand\empty
468   \protected@edef\reserved@a{\uppercase{\#1}}%
469   \reserved@a
470 }
471 \DeclareRobustCommand{\MakeLowercase}[1]{%
472   \def\reserved@a##1##2{\let##2##1\reserved@a}%
473   \expandafter\reserved@a\@uclclist\reserved@b{\reserved@b\@gobble}%
474   \let\UTF@two@octets@noexpand\empty

```

```

475      \let\UTF@three@octets@noexpand\@empty
476      \let\UTF@four@octets@noexpand\@empty
477      \protected@edef\reserved@a{\lowercase{#1}}%
478      \reserved@a
479  }}

480 \def\@uclclist{\oe\OE\o\O\ae\AE
481     \dh\DH\dj\DJ\l\L\ng\NG\ss\SS\th\TH}

```

The above code works, but has the nasty side-effect that if you say something like:

```

\markboth{\MakeUppercase\contentsname}
{\MakeUppercase\contentsname}

```

then the uppercasing is only done to the first letter of the contents name, since the mark expands out to:

```

\mark{\protect\MakeUppercase Table of Contents}
{\protect\MakeUppercase Table of Contents}

```

In order to get round this, we redefine `\MakeUppercase` and `\MakeLowercase` to grab their argument and brace it. This is a very low-level hack, and is *not* recommended practice! This is an instance of a general problem that makes it unsafe to grab arguments unbraced, and probably needs a more general solution. For the moment though, this hack will do:

```

482 \protected@edef\MakeUppercase#1{\MakeUppercase{#1}}
483 \protected@edef\MakeLowercase#1{\MakeLowercase{#1}}

```

77.8 Applying Patch files

Between major releases, small patches will be distributed in files `ltpatch.ltx` which must be added at this point.

Patch file code removed.

```

484 %\IfFileExists{ltpatch.ltx}
485 % {\typeout{=====
486 %           Applying patch file ltpatch.ltx^^J%
487 %           =====}
488 %   \def\fmtversion@topatch{unknown}
489 %   \input{ltpatch.ltx}
490 %   \ifx\fmtversion\fmtversion@topatch
491 %     \ifx\patch@level@\undefined
492 %       \typeout{^^J^^J^^J%
493 %           !!!!!!!}
494 %           !! Patch file ‘ltpatch.ltx’ not suitable for this^^J%
495 %           !! version of LaTeX.^^J^^J%
496 %           !! Please check if initex found an old patch file:^^J%
497 %           !! --- if so, rename it or delete it, and redo the^^J%
498 %           !! initex run.^^J%
499 %           !!!!!!!}
500 %     \batchmode \@@end
501 %   \else

```

The code below adds the ‘patch level’ string to the first `\typeout` in the startup banner.

```

502 %     \def\fmtversion@topatch{0}%

```

```

503 %      \ifx\fmtversion@topatch\patch@level\else
504 %          \def\reserved@a{\typeout##1##2\reserved@a{%
505 %              \typeout{##1 patch level \patch@level}##2}
506 %          \everyjob\expandafter\expandafter\expandafter{%
507 %              \expandafter\reserved@a\the\everyjob\reserved@a}
508 %          \let\reserved@a\relax
509 %          \the\everyjob
510 %      \fi
511 %  \fi
512 % \else
513 %     \typeout{^^J^^J^^J%
514 %     !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J%
515 %     !! Patch file 'ltpatch.ltx' (for version <\fmtversion@topatch>)^^J%
516 %     !! is not suitable for version <\fmtversion> of LaTeX.^^J^^J%
517 %     !! Please check if initex found an old patch file:^^J%
518 %     !! --- if so, rename it or delete it, and redo the^^J%
519 %     !!     initex run.^^J%
520 %     !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J}%
521 %     \batchmode \Q@end
522 % \fi
523 % \let\fmtversion@topatch\relax
524 % }{}}

```

77.9 Freeing Memory

\reserved@a And just to make sure nobody relies on those definitions of \reserved@b and \reserved@c. These macros are reserved for use in the kernel. *Do not use them as general scratch macros.*

```

525 \let\reserved@a\@filelist
526 \let\reserved@b=\@undefined
527 \let\reserved@c=\@undefined
528 \let\reserved@d=\@undefined
529 \let\reserved@e=\@undefined
530 \let\reserved@f=\@undefined

```

\toks

```

531 \toks0{}
532 \toks2{}
533 \toks4{}
534 \toks6{}
535 \toks8{}

```

\errhelp Empty the error help message, which may have some rubbish:

```

536 \errhelp{}

```

77.10 Initialise file list

\@providesfile Initialise for use in the document. During initex a modified version has been used which leaves debugging information for `latexbug.tex`.

```

537 \def\@providesfile#1[#2]{%
538     \wlog{File: #1 #2}%
539     \expandafter\xdef\csname ver@#1\endcsname{#2}%
540 \endgroup}

```

\@filelist Reset \@filelist so files input while making the format are not listed. The list \addtofilelist built up so far may take up a lot of memory and so it is moved to \reserved@a where it will be overwritten as soon as almost any L^AT_EX command is issued in a class file. However the `latexbug.tex` program will be able to access this information and insert it into a bug report.

```
541 \let\@filelist\@gobble  
542 \def\@addtofilelist#1{\xdef\@filelist{\@filelist,#1}}%
```

77.11 Dumping the format

Finally we make @ into a letter, ensure the format will be in the ‘normal’ error mode, and dump everything into the format file.

```
543 \makeatother  
544 \errorstopmode  
545 \dump  
546 ⟨/2ekernel⟩
```

Change History

| | | |
|--|-----|--|
| 1985-11-04 ltmath.dtx LaTeX2.09 | | 1989-04-29 ltfssbas.dtx v1.0h |
| General: produce warning message if line extends into margin. | | General: Documented problem with <code>\halign</code> , and <code>\noalign</code> |
| Doesn't warn about formula overprinting equation number. | 302 | 163 |
| 1989-04-10 ltfssbas.dtx v1.0a | | 1989-04-29 ltfssbas.dtx v1.0i |
| General: Starting with version numbers! <code>\ifmmode</code> added in <code>\math@group</code> | 163 | General: Removed the <code>\halign</code> <code>\noalign</code> correction (wasn't bugfree) |
| 1989-04-10 ltfssbas.dtx v1.0b | | 163 |
| General: <code>\preload@sizes</code> added. <code>\wrong@fontshape</code> changed to define substitution font/shape macro. | 163 | 1989-04-29 ltfssini.dtx v1.0f |
| 1989-04-10 ltfssini.dtx v1.0a | | General: Corrections to L ^A T _E X tabular env. added |
| General: Starting with version numbers <code>\newif</code> for <code>\@tempwa</code> added since this switch is unknown at the time when this file is read in. (latex.tex is loaded later.) <code>\math@famname</code> changed to <code>\math@version</code> . | 237 | 1989-05-01 ltfssbas.dtx v1.0j |
| 1989-04-14 ltfssbas.dtx v1.0c | | General: Default for <code>\baselinestretch</code> added |
| General: More documentation added. | 163 | 1989-05-22 ltfssbas.dtx v1.0k |
| 1989-04-15 ltfssini.dtx v1.0b | | General: Lines longer than 72 characters folded |
| General: <code>\mathfontset</code> renamed to <code>\mathversion</code> . | 237 | 1989-05-22 ltfssini.dtx v1.0g |
| 1989-04-19 ltfssbas.dtx v1.0d | | General: Lines shortened to 72 characters |
| General: Even more doc. | 163 | 1989-09-14 ltfssbas.dtx v1.0m |
| 1989-04-21 ltfssbas.dtx v1.0e | | General: Global replacement: <code>\group</code> to <code>\mathgroup</code> |
| General: Documentation is fun! | | 163 |
| Parameters of <code>\define@mathalphabet</code> changed. | 163 | 1989-05-22 ltfssini.dtx v1.0j |
| 1989-04-21 ltfssini.dtx v1.0c | | General: Corrected typo: <code>\endcsname</code> to <code>\endcsname</code> |
| General: Changed to conform to fam.tex. | 237 | 163 |
| 1989-04-23 ltfssbas.dtx v1.0f | | 1989-11-07 ltfssini.dtx v1.0i |
| General: % in <code>\getanddefinefonts</code> added. | 163 | General: All family, series, and shape names abbreviated |
| 1989-04-26 ltfssini.dtx v1.0d | | 1989-11-08 ltfssbas.dtx v1.0o |
| General: <code>\xpt</code> added. | 237 | General: First parameter of <code>\define@mathalphabet</code> and <code>\define@mathgroup</code> changed from string to control sequence |
| 1989-04-27 ltfssbas.dtx v1.0g | | 163 |
| General: Documentation revised. | 163 | 1989-11-14 ltfssbas.dtx v1.0p |
| 1989-04-27 ltfssini.dtx v1.0e | | General: Math version prefix 'mv@' added |
| General: Definitions of L ^A T _E X symbols corrected. | 237 | 171 |
| | | 1989-11-19 ltfssbas.dtx v1.0q |
| | | General: <code>\define@newfont</code> : Group added |
| | | 173 |
| | | General: <code>\wrong@fontshape</code> : Instead of calling <code>\family\default@family</code> , etc. |
| | | we directly set <code>\f@family</code> , etc. |
| | | 176 |
| | | 1989-11-22 ltfssbas.dtx v1.0r |
| | | General: <code>\math@version</code> : <code>\def</code> → <code>\edef</code> for <code>\math@version</code> |
| | | 171 |
| | | 1989-11-25 ltfssbas.dtx v1.0s |
| | | General: All <code>\edef\font@name</code> changed to <code>\xdef\font@name</code> |

| | | | |
|---|-----|--|-----|
| Necessary after introduction of
\begingroup/\endgroup in
v1.0q. | 163 | 1990-01-21 ltfssrc.dtx v1.2b
\use@mathgroup: Macro added to
allow cleaner interface. | 195 |
| extra// → + in \extra@def. . | 163 | 1990-01-23 ltfssbas.dtx v1.2c
General: \no@version@warning
renamed to | |
| 1989-11-26 ltfssbas.dtx v1.0t
\select@group: \bgroup/\egroup
changed to
\begingroup/\endgroup to
avoid empty Ord atom on
math list. | 179 | \no@alphabet@error.
Macro \no@alphabet@help
added | 163 |
| 1989-12-02 ltfssini.dtx v1.1b
General: \rmmath renamed to
\mathrm | 237 | \no@alphabet@error: Changed to
error call | 163 |
| 1989-12-03 ltfssini.dtx v1.1c
General: Some internal macros
renamed to make them
inaccessible. | 237 | 1990-01-25 ltfssini.dtx v1.1e
\nfss@text: Macro added. | 240 |
| 1989-12-05 ltfssbas.dtx v1.0u
\addto@hook: \addto@hook
added. | 183 | 1990-01-27 ltfssbas.dtx v1.2d
\DeclarePreloadSizes: Font
identifier set to \relax. | 168 |
| 1989-12-05 ltfssrc.dtx v1.0u fam.dtx
\every@math@size: Hook
\every@size added. | 192 | 1990-01-28 ltfssbas.dtx v1.2e
\mathgroup: \newfam let to
\new@mathgroup. | 163 |
| 1989-12-13 ltfssrc.dtx v1.0f
\use@mathgroup: \expandafter
added before final \fi. | 195 | 1990-01-28 ltfssbas.dtx v1.2f
\define@newfont: Added call to
\curr@fontshape macro to
allow substitution. | 174 |
| 1989-12-16 ltfssbas.dtx v1.1a
\select@group: \relax in front
added. | 179 | \wrong@fontshape: Warning
message slightly changed. | 176 |
| Now four arguments. | 179 | 1990-01-28 ltfssini.dtx v1.2b
\em: Call to \cnonmath added. | 238 |
| Redefinition of alphabet now
simpler. | 179 | 1990-02-08 ltfssini.dtx v1.1g
General: Protected the commands
\family, \series, \shape,
\size, \selectfont, and
\mathversion. | 237 |
| Usage of '=' macro added. | 179 | \mathversion. | 237 |
| 1989-12-16 ltfssrc.dtx v1.1a
\selectfont: Changed order of
calls. | 189 | 1990-02-16 ltfssbas.dtx v1.2g
General: Support for changes of
\baselineskip without
changing the size. | 163 |
| \use@mathgroup: Redefinition of
alphabet now simpler. | 195 | \mathversion: \cnonmath added. | 171 |
| Usage of '=' macro added. | 195 | 1990-02-16 ltfssrc.dtx v1.0i
\selectfont: Changed \f@size to
\lcl@currsize (see fam file). | 189 |
| 1990-01-18 ltfssrc.dtx v1.0h
General: \tracingfonts meaning
changed. | 185 | 1990-02-18 ltfssrc.dtx v1.0j
General: Redefine unprotected
version \p@selectfont instead
of \selectfont. | 189 |
| 1990-01-20 ltfssbas.dtx v1.2a
\math@bgroup: Def. placed in this
file. | 181 | 1990-03-14 ltfssrc.dtx v1.0k
General: Added code for TeX3. | 185 |
| \math@egroup: Def. placed in this
file. | 181 | \extract@font: Added code for
TeX3. | 188 |
| \select@group: Def for alph id
changed. | 179 | \selectfont: Added code for
TeX3. | 189 |
| 1990-01-21 ltfssbas.dtx v1.2b
\select@group: Code moved to
\use@mathgroup. | 179 | 1990-03-30 ltfssbas.dtx v1.2h
\math@egroup: Changed to have
one arg. | 181 |

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|-------------------------------|--|-----|-----------------------------------|--|-----|
| 1990-03-30 lfsstrc.dtx v1.2h | \use@mathgroup: Third argument removed (see \math@egroup). | 195 | 1990-08-27 lfsstrc.dtx 1.0r | \type@restoreinfo: Some extra tracing info. | 191 |
| 1990-04-01 ltfssbas.dtx v1.2i | General: Code added from tracefnt.dtx. | 163 | 1990-08-27 lfsstrc.dtx v1.0r | \getanddefine@fonts: Correcting missing name after \tracingon. | 196 |
| | Support for TeX3. | 163 | | \tracingon. | 196 |
| 1990-04-01 lfsstrc.dtx v1.0l | General: Part of code moved to fam.dtx. | 185 | 1991-03-28 ltfssini.dtx v1.1m | \copyright: Extra braces added. | 240 |
| | \tracingfonts: Check if \tracingfonts already defined. | 186 | 1991-03-30 ltfssini.dtx v1.2g | \newfont: Definition added. | 239 |
| 1990-04-01 lfsstrc.dtx v1.0o | \tracingfonts: Check if \tracingfonts defined removed again. | 186 | | \symbol: Definition added. | 239 |
| 1990-04-02 ltfssini.dtx v1.1i | General: \input of files now handled by docstrip. | 237 | 1991-07-24 ltmiscen.dtx LaTeX2.09 | \@verbatim: Added \penalty\interlinepenalty to definition of \par so that \samepage works | 289 |
| 1990-04-05 lfsstrc.dtx v1.0m | \selectfont: Call \tracingon only if \tracingfonts greater than 3. | 189 | 1991-08-14 lmath.dtx LaTeX2.09 | \cases: (RmS) inserted extra braces around entry for NFSS | 298 |
| | \selectfont: \tracingon with new syntax. | 189 | 1991-08-14 lpictur.dtx LaTeX2.09 | General: (RmS) inserted extra braces around entry for NFSS | 360 |
| 1990-05-05 lfsstrc.dtx v1.0n | 1990-06-23 ltfssini.dtx v1.1k | | 1991-08-14 ltthm.dtx LaTeX2.09 | \@endtheorem: Moved \itshape after \item to make it work with NFSS | 383 |
| | \nfss@text: Changed to \mbox. | 240 | | \p@reset@font: Macro introduced | 240 |
| 1990-06-24 ltfssbas.dtx v1.2j | \DeclarePreloadSizes: Missing percent added. | 167 | 1991-08-26 ltfssini.dtx v1.1n | \@verbatim: \@@par added | 289 |
| | \selectfont: \tracingon with new syntax. | 189 | 1991-08-26 lpictur.dtx LaTeX2.09 | \endpicture: (RmS & FMi) extra boxing level around \picbox to guard against unboxing in math mode (proposed by John Hobby) | 359 |
| 1990-06-24 lfsstrc.dtx v1.0o | \baselinestretch: Moved to tracefnt.dtx. | 192 | 1991-08-26 lplain.dtx LaTeX209 | \tracingall: Added \errorcontextlines=\maxdimen, suggested by J. Schrod | 30 |
| | \getanddefine@fonts: \Adding tracing code. | 196 | | \@mpfootnotetext: (RmS) added \reset@font | 332 |
| 1990-06-30 ltfssbas.dtx v1.2l | \Macro moved from fam.dtx. | 196 | 1991-09-29 ltfloat.dtx LaTeX2.09 | \@footnotetext: (RmS) added \reset@font | 413 |
| | Adding debug code. | 196 | 1991-09-29 ltmath.dtx LaTeX2.09 | \@eqnnum: RmS: \reset@font added. | 301 |
| | \use@mathgroup: Tracing code added. | 195 | 1991-09-29 ltsect.dtx LaTeX2.09 | \@dottedtocline: (RmS) added \reset@font for page number | 394 |
| 1990-06-30 lfsstrc.dtx v1.0p | \use@mathgroup: Added \relax after math group number. | 195 | | | |
| 1990-07-07 lfsstrc.dtx v1.0q | \getanddefine@fonts: Group number added to tracing. | 196 | | | |
| | \math@egroup: Tracing code added. | 195 | | | |
| | \use@mathgroup: Group number added to tracing. | 195 | | | |

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|------------|---|---|-----|--|-----------------------------|--|-----------|--|
| 1991-10-17 | ltcntrl.dtx | LaTeX209 | | | 1992-01-10 | ltbibl.dtx | LaTeX2.09 | |
| | \@tfor: | (RmS) \xdef replaced by
\def (See FMi's array.doc) | 59 | | \@bibitem: | Changed \c@enumiv to
\value of \@listctr | 418 | |
| 1991-10-25 | ltbibl.dtx | LaTeX2.09 | | | 1992-01-10 | htmath.dtx | LaTeX2.09 | |
| | \@citex: | added \reset@font,
suggested by Bernd Raichle. | 418 | | equation: | RmS: put \hbox around
\c@eqnnum to typeset the
equation number in text mode
(as in the eqnarray env.) | 301 | |
| 1991-11-01 | ltfloat.dtx | LaTeX2.09 | | | 1992-01-10 | ltthm.dtx | LaTeX2.09 | |
| | \footnote: | (RmS) Added
\let\protect\noexpand in
\footnote, \footnotemark,
and \footnotetext, since
\xdef is used | 413 | | \@othm: | (RmS) Check for existence
of theorem environment | 382 | |
| 1991-11-04 | ltlists.dtx | LaTeX2.09 | | | 1992-01-14 | ltbibl.dtx | LaTeX2.09 | |
| | \makelabel: | (RmS) added default
definition for \makelabel, to
produce an error message. | 319 | | \@biblabel: | removed \hfill | 420 | |
| 1991-11-04 | ltplain.dtx | RmS | | | 1992-01-14 | ltsect.dtx | 0.0 | |
| | General: | Removed \itemitem since
never needed/useful with
L ^A T _E X. | 28 | | \@starttoc: | (RmS) added
\immediate to \openout as all
\write commands are also
executed \immediate | 392 | |
| 1991-11-06 | ltbibl.dtx | LaTeX2.09 | | | 1992-02-26 | ltbibl.dtx | LaTeX2.09 | |
| | \@citex: | added code to remove a
leading blank | 418 | | \@lbibitem: | Added \hfill to
restore left-alignment of
bibliography labels in alpha
style | 418 | |
| 1991-11-13 | ltbibl.dtx | LaTeX2.09 | | | 1992-03-18 | ltdefns.dtx | LaTeX209 | |
| | \@bibitem: | Changed counter
enumi to enumiv, as it says in
the comment above | 418 | | General: | (RMS) changed input
channel from 0 to
\inputcheck to avoid
conflicts with other channels
allocated by \newread | 37 | |
| 1991-11-21 | ltfssini.dtx | v1.10 | | | 1992-03-18 | ltfloat.dtx | LaTeX2.09 | |
| | \p@reset@font: | Added extra
braces for robustness. | 240 | | \@xmpar: | (RmS) added
\global\ignorefalse | 409 | |
| | Changed to protected version of
macro. | 240 | | | \end@float: | (RmS) changed
\esphack to \C{Esphack} | 403 | |
| 1991-11-22 | ltfloat.dtx | LaTeX2.09 | | | 1992-03-18 | ltlists.dtx | 0.0 | |
| | \footnote: | (RmS) Added
\let\protect\noexpand in
\xfootnote,
\xfootnotemark, and
\xfootnotetext | 413 | | General: | RmS: added
\c@nbrlistfalse | 316 | |
| 1991-11-22 | ltlists.dtx | LaTeX2.09 | | | 1992-03-18 | ltmisen.dtx | LaTeX2.09 | |
| | \@item: | (RmS) Changed second
call to \makelabel to
\unhbox\@tempboxa. Avoids
problems with side effects in
\makelabel and is more
efficient. | 319 | | \begin: | Changed \c@ignoretrue to
\c@ignorefalse (as
documented) | 284 | |
| 1991-11-27 | ltfssbas.dtx | v1.3a | | | 1992-03-21 | ltfssini.dtx | v1.2d | |
| | General: | All \family, \shape etc.
renamed to \fontfamily etc. | 163 | | General: | Renamed \text to
\nfss@text to make it
internal. | 237 | |
| 1991-11-27 | ltfssini.dtx | v1.2a | | | 1992-05-12 | ltfssbas.dtx | v1.3c | |
| | General: | All \family, \shape etc.
renamed to \fontfamily etc. | 237 | | \extract@alph@from@version: | Macro added. | 180 | |
| 1992-01-06 | ltfssini.dtx | v1.2c | | | \select@group: | Added call to \ex-
tract@alph@from@version. | 179 | |
| | General: | added slitex code | 237 | | \curr@fontshape: | | 173 | |
| | | | | | \DeclareFontShape: | Introduced
\DeclareFontShape | 164 | |

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|--------------------------------------|----------|--|-----|
| \define@newfont: | 173 | \@secCntformat | 388 |
| \math@fonts: | 179 | 1992-09-18 ltlists.dtx LaTeX2.09 | |
| \select@group: | 179, 180 | General: (RmS) Added warning if | |
| \split@name: Added splitting into | | \item is used in math mode | 317 |
| \f@encoding: | 173 | 1992-09-18 lttab.dtx LaTeX2.09 | |
| \wrong@fontshape: | 176, 177 | \@array: Changed \par to | |
| 1992-07-26 lfsstrc.dtx v2.0b | | \@empty to avoid starting new | |
| \s@fct@: | 204 | row e.g. after \hline | 347 |
| \s@fct@sub: | 205 | 1992-09-19 lfsstrc.dtx v2.0c | |
| \selectfont: | 189 | \try@simple@size: | 198 |
| \try@simple@size: | 198, 199 | 1992-09-21 ltfsini.dtx v1.4d | |
| \try@size@range: | 202 | \not@math@alphabet: Macro | |
| \use@mathgroup: | 195 | defined. | 238 |
| 1992-08-14 ltbibl.dtx LaTeX2.09 | | 1992-09-22 ltfsbas.dtx v1.91a | |
| \@citex: added missing argument | | General: Introduced \tf@size for | |
| braces around \hbox, found by | | math size. | 163 |
| Ed Szytnar | 418 | 1992-09-22 lfsstrc.dtx v2.1a | |
| 1992-08-14 ltboxes.dtx LaTeX209 | | \getanddefine@fonts: Introduced | |
| \endminipage: (RmS) replaced | | \tf@size for math size. | 196 |
| \vskip-\lastskip by \unskip | | 1992-11-13 ltfsini.dtx v? | |
| (proposed by FMi) | 331 | \hexnumber@: Made expandable. | 239 |
| 1992-08-17 ltbibl.dtx LaTeX2.09 | | 1992-11-23 ltcnts.dtx LaTeX209 | |
| \@citex: simplified code for | | \stepcounter: Replaced {} in | |
| removing leading blanks in | | \stepcounter by \begingroup | |
| citation key (proposed by | | \endgroup to avoid adding an | |
| Frank Jensen and Kresten | | empty ord in math mode | 156 |
| Krab Thorup) | 418 | 1992-11-26 ltboxes.dtx LaTeX2.09 | |
| 1992-08-19 ltsect.dtx 0.0 | | \@mpfootnotetext: (RmS) added | |
| \@xsect: (RmS) corrected bug: | | protection for \edef | 332 |
| stretch and shrink in argument | | 1992-11-26 ltfloat.dtx LaTeX2.09 | |
| to \hskip previously not | | \@footnotetext: (RmS) added | |
| negated | 389 | protection for \edef | 413 |
| 1992-08-19 ltthm.dtx LaTeX2.09 | | \footnote: (RmS) Changed all to | |
| \@othm: (RmS) Changed error | | 'def'protect'noexpand'protect'noexpand | |
| message to complain about | | | 413 |
| undefined counter | 382 | 1992-12-03 ltfsini.dtx v? | |
| 1992-08-20 ltfsini.dtx v1.4b | | \hexnumber@: Make it accept | |
| \@setsize: Added \@currsize. | 239 | counters. | 239 |
| 1992-08-24 ltdefns.dtx LaTeX209 | | 1993-03-08 preload.dtx v2.0b | |
| \@ifnextchar: (Rms) | | General: Added 12pt preloads | 262 |
| \@ifnextchar didn't work if its | | 1993-03-18 ltfsbas.dtx v2.0c | |
| first argument was an equal | | General: Changed all \@tempdima | |
| sign. | 50 | in \@tempdimb to avoid killing | |
| 1992-08-24 ltmiscen.dtx LaTeX2.09 | | \newline | 163 |
| \begin: Added code to \begin to | | 1993-03-18 lfsstrc.dtx v2.1b | |
| remember line number. Used | | General: Changed all \@tempdima | |
| by \@badend to display position | | in \@tempdimb to avoid killing | |
| of non-matching \begin. | 284 | \newline | 185 |
| \verb: Changed \verb and | | Changed all \@tempdimb in | |
| \@sverb to work correctly in | | \@tempdimx to avoid killing | |
| math mode | 292 | \newline | 185 |
| 1992-08-25 ltsect.dtx LaTeX2.09 | | 1993-03-18 lfsstrc.dtx v2.1c | |
| \@sect: (FMi) replaced explicit | | \DeclareSizeFunction: Added all | |
| setting of \@svsec by call to | | args to avoid blanks problems | 201 |

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| 1993-04-09 lterror.dtx v1.0e | | message of \SetSymbolFont. | 219 |
| \@latexerr: Mention The Companion | 65 | 1993-09-02 ltfsstrc.dtx v2.1i | |
| 1993-04-11 lterror.dtx v1.0f | | General: Corrected name of sgen size function. | 185 |
| \@latexerr: Remove setting of errorcontextlines | 65 | 1993-09-03 ltmiscen.dtx LaTeX2.09 | |
| 1993-05-05 lftntcmd.dtx v2.0b | | \verbatim@nolig@list: Replaced \noligs by extensible list | 293 |
| General: Removed all LaTeX related cmds | 266 | 1993-09-07 ltmiscen.dtx LaTeX2.09 | |
| 1993-05-16 ltfsbas.dtx v2.0e | | \verb@balance@group: (RmS) | |
| \showhyphens: Use \reset@font | 181 | Changed definition of \verb so that it detects a missing second delimiter. | 292 |
| 1993-07-16 ltfsstrc.dtx v2.1h | | 1993-09-08 ltmiscen.dtx LaTeX2.09 | |
| General: Changed layout of info messages | 185 | \enddocument: Added warning in case of undefined references. | 280 |
| 1993-07-17 ltoutenc.dtx 1.0d | | 1993-09-15 ltfsbas.dtx v2.0g | |
| General: changed \catencoding @ | 105 | \DeclareFontEncoding: Corrected: \default@T to \default@M. | 166 |
| 1993-08-03 ltmiscen.dtx LaTeX2.09 | | 1993-09-15 ltfsstrc.dtx v2.1j | |
| \enddocument: Changed redefinition of \global to redefinition of \setckpt. | 280 | General: Corrected spelling of \noexpand. | 185 |
| 1993-08-05 ltpictur.dtx LaTeX2.09 | | 1993-09-19 lterror.dtx LaTeX2.09 | |
| \circle: (RMS) Added error message if \circle is used in math mode. | 375 | \@invalidchar: (RmS) Error message for invalid input characters. | 67 |
| 1993-08-05 ltsect.dtx LaTeX2.09 | | 1993-11-02 ltmath.dtx LaTeX2.09 | |
| \@sect: (RmS) Made sure that \protect works correctly in expansion of \the counter | 388 | General: RmS: Corrected description of \eqnse, moved \eqnse accordingly and removed extra \tabskip assignment. | 302 |
| 1993-08-05 ltspace.dtx LaTeX2e | | 1993-11-03 ltmath.dtx LaTeX2e | |
| \@hskip: (RmS) Removed superfluous \leavevmode in \@hskip and \@hskip, as suggested by CAR. | 85 | General: RmS: Initialized \everycr to empty | 302 |
| 1993-08-05 ltabular.dtx latex2e | | 1993-11-03 ltpictur.dtx LaTeX2.09 | |
| \@tabular*: Replaced \expandafter\def by \@namedef. | 346 | General: (RmS) changed \halign to \ialign to initialize \tabskip and \everycr | 360 |
| 1993-08-06 ltbibl.dtx LaTeX2.09 | | 1993-11-11 ltfsini.dtx v2.1a | |
| \@citex: Moved writing to .aux file in loop over citation keys so that leading blanks are removed there as well. | 418 | \normalfont: Macro added | 240 |
| 1993-08-13 ltoutenc.dtx 1.0f | | 1993-11-11 ltfsstrc.dtx v2.2a | |
| General: Protected against active @ sign. | 105 | General: Option concept added for LaTeX2e | 185 |
| 1993-08-13 preload.dtx v2.0c | | 1993-11-14 ltclass.dtx v0.2a | |
| General: Added \relax at end of font names. | 263 | \@current: Name changed from \currextension | 501 |
| 1993-08-16 ltoutenc.dtx 1.0g | | \@fileswithoptions: Moved resetting of \default@ds, \ds@ and \declaredoptions here, from the end of \ProcessOptions. | 511 |
| General: Needs space after \string | 105 | \@reset@ptions: macro added | 512 |
| 1993-08-18 ltfsdcl.dtx v2.0e | | \AtEndDocument: Included extension in the generated | |
| \new@mathversion: Exchanged names of encodings in warning | | | |

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| macro name for package and class hooks. | 513 | 1993-11-22 ltclass.dtx v0.2f
\@fileswithoptions: Made the default [] not [\@unknowversion] |
| \documentstyle: Added \RequirePackage | 507 | Made the initial version [] not [\@unknowversion] |
| \NeedsTeXFormat: made more robust for alternative syntax for other formats. | 508 | \@ifclasslater: Added //00 so parsing never produces a runaway argument. |
| \ProcessOptions*: Optimise 'empty option' code. | 505 | General: \@unknowversion removed |
| Stop adding the global option list inside class files. | 505 | 1993-11-22 ltdefns.dtx LaTeX2e
\@minus: Macro added |
| 1993-11-15 ltclass.dtx v0.2b | | \@plus: Macro added |
| \documentstyle: Modified to match \ProcessOption* . . . | 507 | \CheckCommand: Macro added |
| \ProcessOptions*: Star form added. | 505 | \providecommand: Macro added |
| 1993-11-17 ltclass.dtx v0.2c | | 1993-11-22 lterror.dtx LaTeX2e
\c@errorcontextlines: Macro added |
| \@fileswith@ptions: Macro added | 512 | 1993-11-22 lffiles.dtx LaTeX2e
\listfiles: Removed checking for \@unknowversion |
| \@badrequireerror: Macro added | 513 | 1993-11-22 llength.dtx LaTeX2e
\@settodim: Macro added |
| \@fileswithoptions: Added trap for two \LoadClass commands. | 512 | \@settopoint: Macro added |
| \@twoloadclasserror: Macro added | 514 | \settodepth: Macro added |
| \CurrentOption: Name changed from \curroption | 501 | \settoheight: Macro added |
| \DeclareOption*: Error checking added | 505 | 1993-11-22 ltlogos.dtx LaTeX2e
\LaTeXe: Macro added |
| \NeedsTeXFormat: Name changed from \NeedsFormat | 508 | 1993-11-23 ltclass.dtx v0.2g
\use@option: Name changed from \executeoption |
| \ProcessOptions*: restoring \@fileswith@ptions added. | 505 | General: Various macros now moved to latex.tex. |
| 1993-11-18 ltclass.dtx v0.2d | | Warnings and errors now directly coded. |
| \documentstyle: Modified \RequirePackage stuff. | 507 | 1993-11-23 ltdefns.dtx LaTeX2e
\argdef: Macro added |
| \ExecuteOptions: Use \CurrentOption not \reserved@a | 507 | \@ifundefined: Redefined to remove a trailing \fi |
| \NeedsTeXFormat: \fmtname \fmtversion not \@... | 508 | \@newcommand: Macro added |
| 1993-11-21 lffiles.dtx LaTeX2e | | \@newenv: Macro interface changed |
| \@missingfileerror: Stop infinite looping on \er@ext | 99 | \xargdef: Macro interface changed |
| 1993-11-21 ltmiscen.dtx v0.9a | | \@yargdef: Avoid \@?@? token |
| \@verbatim: use \verb@font instead of \tt | 289 | Macro interface changed |
| \verb: Use \verb@font instead of \tt. | 292 | \newcommand: Macro reimplemented and extended |
| \verb@font: Macro added | 290 | \renewcommand: Macro reimplemented and extended |
| | | \renewenvironment: Macro reimplemented and extended |
| | | \twodigits: Macro added |

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| 1993-11-23 ltoutput.dtx v0.1a | \@imakebox: macro modified | 324 |
| \paperheight: Register added | 436 | |
| \paperwidth: Register added | 436 | |
| 1993-11-23 ltoutput.dtx v0.1c | \@enlargepage: Command added | 479 |
| \@kludgeins: Insert added | 479 | |
| \@makecol: Command changed | 447 | |
| \@specialoutput: Command | changed | 441 |
| \enlargethispage*: Commands | added | 479 |
| 1993-11-24 ltftn.cmd.dtx v2.1a | \maybe@ic@: Use \t@st@ic | 271 |
| \t@st@ic: Macro added | 271 | |
| 1993-11-24 ltfssini.dtx v2.1a | General: Removed \xpt stuff | 240 |
| 1993-11-24 ltlogos.dtx LaTeXe | \LaTeX: Macro changed | 87 |
| 1993-11-28 ltclass.dtx v0.2h | \@twoclasseserror: Macro added | 514 |
| General: Assorted commands now | in the kernel removed. | 500 |
| Directory syntax checing moved | to dircheck.dtx | 500 |
| Primitive filenames now | terminated by space not | |
| \relax. | 500 | |
| \endfilecontents: Don't globally | allocate a write stream (always | |
| use 15) | 514 | |
| 1993-11-28 ltfiles.dtx LaTeXe | \@missingfileerror: Use filename | |
| parser from dircheck | 99 | |
| 1993-11-29 ltoutput.dtx v1.0b | \@makecol: \@makespecialcolbox | |
| added | 447 | |
| \@makespecialcolbox: Command | added | 449 |
| 1993-11-29 ltplain.dtx LaTeXe | General: All accents in decimals; | |
| suggested by Paul Taylor | 29 | |
| 1993-11-30 ltoutput.dtx v1.0c | \f1@tracemessage: Commands | |
| added | 481 | |
| 1993-12-01 fontdef.dtx v2.1a | General: Update for LaTeXe | 243 |
| 1993-12-01 ltoutput.dtx v1.0e | \@reinserts: Command added | 448 |
| 1993-12-03 ltboxes.dtx v0.1a | \@argrsbox: macro removed | 333 |
| \@begin@tempboxa: macro added | 324 | |
| \@end@tempboxa: macro added | 324 | |
| \@iirsbox: redefined to support | \height | 333 |
| | \@imakebox: macro modified | 324 |
| | \@iirsbox: redefined to support | |
| | \height | 333 |
| | \@isavebox: color support | 326 |
| | extra group | 326 |
| | \@isavepicbox: extra group | 326 |
| | \@makebox: default changed from x | |
| | to c | 324 |
| | \@makepicbox: macro modified | 325 |
| | \@savebox: default c not x | 326 |
| | \bm@b: macros added | 324 |
| | \endlrbox: macro added | 326 |
| | \fbox: extra group | 327 |
| | \lrbox: color support | 326 |
| | macro added | 326 |
| | \makebox: modified | 323 |
| | \mbox: extra group | 324 |
| | \minipage: Redefined to support | |
| | extra optional arguments | 331 |
| | \newsavebox: Pass the whole of | |
| | arg 1 to \@ifdefinable | 325 |
| | \parbox: Redefined to support | |
| | extra optional arguments | 328 |
| | \raisebox: redefined to support | |
| | \height | 333 |
| | \sbox: color support | 326 |
| | extra group | 326 |
| | \set@color: color support | 325 |
| | macro added | 325 |
| 1993-12-03 ltclass.dtx v0.2i | \@cls@pkg: Name changed to avoid | |
| | clash with output routine. | 513 |
| General: \@onlypreamble: Many | commands declared. | 500 |
| Removed obsolete | | |
| \@documentclass | 500 | |
| 1993-12-03 lterror.dtx v1.0b | \@latexerr: Set | |
| | \c@errorcontextlines to -1 | 65 |
| 1993-12-03 ltfssini.dtx v2.1a | General: update for LaTeXe | 237 |
| 1993-12-04 ltfiles.dtx v0.9b | \@iinput: Macro reimplemented | 98 |
| \@input: Macro reimplemented | 99 | |
| \IfFileExists@: Macro added | 97 | |
| \input: Macro reimplemented | 98 | |
| \InputIfFileExists: Macro | added | |
| | added | 98 |
| 1993-12-05 ltfloat.dtx LaTeXe | \@dblfloatplacement: Command | |
| | changed | 405 |
| | \@xfloat: Command changed | 400 |
| 1993-12-05 ltoutput.dtx v1.0f | \@addtobot: Command changed | 461 |

| | | |
|--|-----|---|
| \@addtocurcol: Command changed | 462 | 1993-12-07 ltclass.dtx v0.2m |
| \@addtoblcol: Command changed | 473 | \@fileswithoptions: Reset \CurrentOption |
| \@addtonextcol: Command changed | 469 | 1993-12-07 ltoutenc.dtx 1.1
General: Protected all special characters with \string. |
| \@addtotoporbot: Command changed | 461 | 105 |
| \@boxfpsbit: Command added .. | 484 | 1993-12-07 ltoutenc.dtx v1.1
General: Made all character numbers decimal. |
| \@fcheckspace: Command added | 486 | 102 |
| \@flsetnum: Command added .. | 485 | Removed a lot of equal signs and the like. |
| \@flsettextmin: Command added | 486 | 1993-12-08 ltboxes.dtx v0.1b |
| \@flstop: Commands added .. | 482 | \@begin@tempboxa: Extra braces for color support (braces removed from other macros) |
| \@flupdates: Command added .. | 487 | 324 |
| \@fpsadddefault: Command added | 483 | \@irsbox: fix typo |
| \@getfpsbit: Command added .. | 484 | 333 |
| \@opcol: Command changed ... | 447 | \@parboxto: \endgraf added due to extra group in |
| Hook added | 447 | \@begin@tempboxa |
| \@outputpage: Command changed | 451 | 329 |
| \@resethfps: Command added .. | 485 | \@lrbox: move \endpfalse out of the inner group |
| \@setfloattypecounts: Command added | 483 | 326 |
| \@setfpsbit: Command added .. | 484 | 1993-12-08 ltntcmd.dtx v2.1b |
| \@shipoutsetup: Command added | 451 | General: Macros \rm, \bf and \sf moved to classes.dtx |
| \@startcolumn: Command changed | 456 | 273 |
| \@startdblcolumn: Command changed | 456 | 1993-12-08 ltlists.dtx LaTeX2e |
| \@testfp: Command added | 484 | \@item: use \sbox to support colour |
| \@textfloatsheight: Commands added | 483 | 319 |
| \@topnewpage: Commands changed | 439 | \@bsphack: Command reimplemented |
| \@tryfcolumn: Command changed | 458 | 76 |
| \@writesetup: \@startpagehook added | 451 | Command reimplemented; late birthday present for Chris .. |
| \output: Command changed ... | 441 | 76 |
| 1993-12-06 ltclass.dtx v0.2k | | \@vbsphack: Command added .. |
| \ExecuteOptions: Preserve \CurrentOption. | 507 | 79 |
| 1993-12-06 ltoutput.dtx v1.0f | | 1993-12-09 ltboxes.dtx v0.1c |
| \@specialoutput: Unboxing of 255 added to rescue writes | 441 | \@irsbox: fix another typo |
| 1993-12-06 ltoutput.dtx v1.0g | | 333 |
| \@topnewpage: \@floatplacement placement bug fixed | 439 | 1993-12-09 ltclass.dtx v0.2n |
| 1993-12-07 ltclass.dtx v0.2l | | \documentstyle: input 209 compatibility file. |
| \ProvidesFile: Macro added ... | 504 | 507 |
| | | 1993-12-09 ltfiles.dtx v0.9e |
| | | \document: Hook added |
| | | 90 |
| | | 1993-12-09 ltmiscen.dtx v0.9e |
| | | \enddocument: Hook added |
| | | 280 |
| | | 1993-12-10 ltoutenc.dtx v1.2 |
| | | General: Added source code for t1enc.sty. |
| | | 102 |
| | | 1993-12-11 ltntcmd.dtx v3.0a |
| | | General: Complete reworking of all text commands, using just one creator function |
| | | 266 |
| | | italic correction now put in front of penalty before glue |
| | | 266 |
| | | newcommands replaced by defs |
| | | 266 |
| | | newfontswitch command corrected and changed |
| | | 266 |

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|--|-----|--|-----|
| \DeclareTextFontCommand: Macro
changed | 268 | \IfFileExists: Removed
interactive prompting for
current directory syntax | 10 |
| \emph: Macro changed | 269 | \strip@prefix: modified, name
changed from \stripmeaning. . . | 5 |
| \fix@penalty: Macro added | 271 | | |
| \maybe@ic: Macro name changed | 270 | | |
| \maybe@ic@: Macro and name
changed | 270 | 1993-12-13 ltlists.dtx latex2e
\trivlist: Initialised
\@itemlabel | 316 |
| \sw@slant: Macro changed | 271 | | |
| \textup: Macros changed | 269 | 1993-12-13 ltmiscen.dtx v0.9h
\@noligs: Readded \@noligs .. . | 293 |
| 1993-12-11 ltmath.dtx v0.9g
General: Added a group around
the first argument of \frac to
prevent changes (for example
font changes) from modifying
the contents of the second
argument. | 302 | \@verbatim: Readded \@noligs .. .
Removed optional argument of
\item | 289 |
| 1993-12-11 ltoutenc.dtx v1.2a
General: Corrected for t1enc,
math. | 102 | center: Removed optional
argument of \item | 287 |
| 1993-12-11 ltsect.dtx LaTeX2e
\author: Added default | 384 | flushleft: Removed optional
argument of \item | 288 |
| \title: Added default | 384 | flushright: Removed optional
argument of \item | 288 |
| 1993-12-11 ltxref.dtx LaTeX2e
\setref: Macro added | 277 | 1993-12-13 htoutenc.dtx v1.2b
General: Corrected file name in
driver code. | 102 |
| \pageref: Macro reimplemented .. | 277 | 1993-12-13 ltab.dtx latex2e
\tabbing: Removed optional
argument of \item | 341 |
| \ref: Macro reimplemented .. | 277 | 1993-12-14 htoutput.dtx v1.0i
General: Section added to declare
all parameters | 492 |
| 1993-12-12 htoutput.dtx v1.0h
\cflb: boxmaxdepth setting
moved | 455 | 1993-12-15 ltboxes.dtx v0.1d
\iminipage: Changed default
from 'c' to 's' | 331 |
| defs changed to lets | 455 | \iparbox: Changed default from
'c' to 's' | 329 |
| \cflt: name changed | 455 | \minipage: Changed default from
'c' to 's' | 331 |
| \docclearpage: defs changed to
lets | 446 | extra space removed. | 331 |
| \makecol: defs changed to lets .. | 448 | \parbox: Changed default from 'c'
to 's' | 328 |
| \resetfps: Warnings added:
minimal | 485 | 1993-12-15 ltclass.dtx v0.2p
General: Removed extra `.'s from
\@warnings | 500 |
| \startdblcolumn: defs changed
to lets | 457 | 1993-12-16 htlogos.dtx LaTeX2e
\LaTeXe: Extended logo by DPC | 87 |
| \topnewpage: braces removed .. | 439 | | |
| \tryfcolumn: defs changed to
lets | 458 | 1993-12-16 ltmath.dtx v0.9i
\eqncr: use \refstepcounter
instead of shortcut | 303 |
| \ftracermessage: Commands
changed | 481 | General: use \refstepcounter
instead of shortcut | 302 |
| 1993-12-13 ltclass.dtx v0.2o
General: Removed setting
\errorcontextlines (now in
latex.tex) | 500 | 1993-12-16 ltmiscen.dtx v0.9i
General: \literal added | 293 |
| \documentstyle: compatibility file
now latex209.sty. | 507 | 1993-12-16 ltpage.dtx LaTeX2e
\mark: Init \mark at begin
document | 423 |
| \usepackage: Fixed error
handling | 508 | | |
| 1993-12-13 ltdirchk.dtx v0.2a
General: on the 'docstrip' pass, do
not check openin path | 10 | | |

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|--|----------|--|----------|
| 1993-12-16 ltspace.dtx LaTeX2e
\@bsphack: Corrected optimisation
:-) | 76 | initializing mark until the problem is solved. | 423 |
| 1993-12-16 lttab.dtx latex2e
\@xhline: Measure from middle of vertical rules | 355 | 1993-12-18 ltoutenc.dtx 1.3b
General: Fixed typos with \ProvidesPackage lines.
Added the \NeedsTeXFormat line. Added the last argument to \DeclareEncoding. Moved the use of the encodings to after their declaration. | 105 |
| 1993-12-17 ltclass.dtx v0.2q
\@documentclasshook: Macro added | 500 | Replaced the missing last argument to \DeclareFontEncoding. | 117, 120 |
| \@fileswithoptions: Add \@compatibility hook | 510 | 1993-12-18 ltoutenc.dtx 1.3c
General: Rewrote for the new syntax of \EncodingSpecific. | 117, 120 |
| \documentstyle: Match Alan's new code. | 507 | Split \EncodingSpecificAccent up into \EncodingSpecific and \DeclareAccent. | 106 |
| 1993-12-17 ltoutenc.dtx 1.3
General: Added this section | 106 | 1993-12-18 ltoutenc.dtx v1.3a
General: Replaced OT3 by XXX | 102 |
| Removed all the hackery for use in \DeclareFontEncoding, and redid everything using \DeclareTextFoo. | 117, 120 | 1993-12-18 ltoutenc.dtx v1.3b
General: Corrected typos. | 102 |
| Removed the catcode hackery, since the file is only read as a package in the preamble, and removed all the messages on the screen, which just confuse users. Replaced them by the appropriate \ProvidesPackage commands. Added XXXenc. | 105 | Replaced the missing last argument to \DeclareFontEncoding. | 102 |
| 1993-12-17 ltoutenc.dtx v1.3
General: Added
\EncodingSpecificAccent,
\EncodingSpecificAccent-edLetter and
\EncodingSpecificCommand. | 102 | 1993-12-18 ltoutenc.dtx v1.3c
General: A new syntax, separating accent-definitions from encoding-specific definitions, and allowing encoding-specific \chardef, \let, etc. | 102 |
| Made Rokicki's encoding a proper encoding scheme rather than a variant of OT1. | 102 | Rewrote for the new syntax of \EncodingSpecific. | 102 |
| 1993-12-17 ltoutput.dtx v1.0j
\@opcol: Hook removed | 447 | 1993-12-18 ltoutenc.dtx v1.3d
General: Some T1 stuff had drifted into the OT1 file. | 102 |
| \@specialoutput: Page room test added | 442 | 1993-12-18 ltpage.dtx LaTeX2e
\sloppy: Added \emergencystretch | 423 |
| \@topnewpage: check for vspace too small added | 439 | 1993-12-19 ltclass.dtx v0.2r
\endfilecontents: Different message when ignoring a file | 514 |
| Page room test added | 441 | 1993-12-19 ltfnntcmd.dtx v3.0b
General: \@pdef command added | 266 |
| \@writesetup: —and then removed | 451 | Added by ASAJ. | 273 |
| \f@l@tracemessage: tracefloatvals made a document command | 481 | Made \@newfontswitch produce an error if command already exists, and added \@renewfontswitch, ASAJ | 266 |
| 1993-12-17 ltpage.dtx LaTeX2e
\mark: Removed init \mark at begin document, since it doesn't work. | 423 | Other tidying | 266 |
| \rightmark: Stopgap solution to mark \leftmark and \rightmark work without | | Some more tidying done | 266 |

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|--|----------|--|-----|
| Untidying added, so this is now
a TEMPORARY version. | 266 | \math@version: New math font
setup | 171 |
| Wording changes by CAR. | 273 | 1994-01-17 ltfsini.dtx v2.1e
\not@math@alphabet: Message
changed | 238 |
| \DeclareOldFontCommand:
Corrected and tidied | 273 | 1994-01-17 ltfsstrc.dtx v2.3a
General: New math font setup . . . | 185 |
| \DeclareTextFontCommand:
Corrected and tidied | 268 | \check@mathfonts: New math font
setup | 194 |
| 1993-12-19 ltspace.dtx LaTeX2e
\@bsphack: There seem to be
problems with selfmade
birthday presents | 77 | \glb@currsize: New math font
setup | 191 |
| 1993-12-20 ltdefns.dtx LaTeX2e
\@reargdef: Kept old version of
\@reargdef, for array.sty | 41 | \restglb@settings: New math
font setup | 194 |
| 1993-12-20 ltfiles.dtx v0.9m
\@obsoletefile: Added this
command, removed
@oldfilewarning | 100 | 1994-01-18 ltbibl.dtx LaTeX2e
\bibliography: Use \input@ so
include files are listed. | 419 |
| 1994-01-05 fontdef.dtx v2.1d
General: Removed nf prefix from
file names. | 245 | 1994-01-18 ltclass.dtx v0.2t
\ifclassloaded: Fix typo
\@pkgetension | 501 |
| 1994-01-13 ltmath.dtx v0.9o
\@eqncr: correcting 0.9i | 303 | 1994-01-18 ltfiles.dtx v0.9p
\@iffileonpath: Macro added . . . | 97 |
| General: correcting 0.9i | 302 | \@input: do not use a different
definition for \input@path . . . | 99 |
| 1994-01-14 ltdirchk.dtx v0.2d
\IfFileExists: Close the
texsys.aux output stream . . . | 10 | \@input@: Macro added | 99 |
| 1994-01-15 ltfiles.dtx v0.9o
\document: move \preamblecmds
after document hook | 92 | \IfFileExists@: New Definition . . . | 97 |
| 1994-01-17 ltclass.dtx v0.2s
\@fileswithoptions: Modify to
reduce parameter stack
usage | 510, 511 | \include: Use \input@ so include
files are listed. | 94 |
| General: Added many more
\onlypreamble commands | 500 | \InputIfFileExists: New
Definition | 98 |
| Wrapped long lines to column
72 | 500 | 1994-01-18 ltfsini.dtx v2.1f
\not@math@alphabet: Message
corrected | 238 |
| 1994-01-17 ltfiles.dtx LaTeX2e
\listfiles: New Version, adds
‘.tex’ if needed, and lines up
columns | 100 | 1994-01-18 ltmiscen.dtx v0.9p
\verbatim: Add
\global\@inlabelfalse | 289 |
| 1994-01-17 ltfsbas.dtx v2.1a
General: New math font setup . . . | 163 | Only add \penalty if in hmode . . . | 289 |
| \curr@math@size: New math font
setup | 172 | 1994-01-19 fontdef.dtx v2.1e
General: Added missing setting for
symbols in bold version. | 249 |
| \everydisplay: New math font
setup | 172 | 1994-01-19 ltdirchk.dtx v0.2e
\IfFileExists: name changed
from \test | 9 |
| \everymath: New math font setup . . . | 172 | \input@path: No longer check that
an empty group is in the path . . . | 11 |
| \frozen@everydisplay: New math
font setup | 172 | \strip@prefix: name changed
from \strip@meaning, to
match NFSS. | 5 |
| \frozen@everymath: New math
font setup | 172 | 1994-01-19 ltmath.dtx v1.0n classes
\mathindent: Deferred setting of
\mathindent | 304 |
| | | 1994-01-20 ltdirchk.dtx v0.2f
General: \copytexsys and the
texsys.new file removed | 9 |
| | | Modify all of ltxcheck | 14 |

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|---|-----|--|-----|
| \IfFileExists: \@copytexsys
removed | 10 | 1994-01-31 ltntcmd.dtx v3.1b
General: \@normalsize no longer
defined | 266 |
| 1994-01-21 ltclass.dtx v0.2u
\documentstyle: compatibility file
now latex209.def. | 507 | 1994-02-01 ltpage.dtx LaTeX2e
\pagestyle: (DPC) Modify to get
nicer error message | 421 |
| 1994-01-21 ltdirchk.dtx v0.2g
General: Improve documentation,
reorganise docstrip module . . . 1 | | \thispagestyle: (DPC) Modify to
get nicer error message | 422 |
| \filename@parse: Minor changes,
and add Mac version (:) 11 | | 1994-02-02 ltclass.dtx v0.2x
\@fileswithoptions: Only run
the hook and options check if
the file was loaded. | 512 |
| \today: Name changed from
\stamp, to save memory 9 | | 1994-02-03 ltoutput.dtx v1.0k
\@makespecialcolbox: correct
mistakes in the
documentation | 450 |
| 1994-01-21 ltfloat.dtx LaTeX2e
\@xfloat: Added missing percent
characters. | 400 | 1994-02-07 ltclass.dtx v0.2y
\@fileswithoptions: Run
\@compatibility on the first
class to start (not the first to
finish) | 510 |
| 1994-01-21 ltmiscen.dtx v0.9s
\verbatim@font: Removed
unnecessary category code
hackery. | 290 | \@ifclasswith: Add extra ,s so
'two' is not matched with
'twocolumn' | 503 |
| 1994-01-24 ltdirchk.dtx v0.2h
\IfFileExists: Stop testing once
texsys.aux has been found . . . 10 | | \ProcessOptions*: Add extra ,s so
'two' is not matched with
'twocolumn' | 506 |
| 1994-01-24 ltpage.dtx LaTeX2e
\pagestyle: (DPC) Complain if
pagestyle is undefined. | 421 | 1994-02-07 ltfsbas.dtx v2.1c
\DeclareFontEncoding: revert
catcode settings earlier | 165 |
| 1994-01-25 ltdirchk.dtx v0.2i
General: Protect against looping
on \@@input and \@@end. | 2 | \DeclareFontShape: revert
catcode settings earlier | 164 |
| 1994-01-25 ltfsbas.dtx v2.1b
\math@version: Corrections for
math setup | 172 | 1994-02-08 ltoutput.dtx v1.0k
\@makespecialcolbox:
boxmaxdepth setting added . | 449 |
| 1994-01-25 ltmath.dtx LaTeX2e
\bordermatrix: Removed
\p@renwd. | 298 | boxmaxdepth setting removed . | 449 |
| 1994-01-26 ltfsstrc.dtx v2.3c
\check@mathfonts: Correct trace
info placement | 194 | General: Documentation and tasks
tidied. | 424 |
| \restglb@settings: Correct trace
info placement | 194 | 1994-02-10 ltclass.dtx v0.2z
\@documentclasshook: Changed
the name from | |
| 1994-01-27 ltntcmd.dtx v3.1a
\nocorrlist: Only ., used as
default for cm fonts | 272 | \@compatibility to
\@documentclasshook, and
added the check for whether
\@normalsize has been
defined. ASA.J. | 500 |
| 1994-01-29 ltclass.dtx v0.2v
\@unprocessedoptions: Macro
added. | 513 | \@fileswithoptions: Renamed
\@compatibility to
\@documentclasshook. ASA.J. | 510 |
| \@fileswithoptions: All options
raise error if no
\ProcessOptions appears . . . | 512 | 1994-02-10 ltfsbas.dtx v2.1d
\addto@hook: Made \addto@hook
long. | 183 |
| 1994-01-31 ltclass.dtx v0.2w
\g@addto@macro: Use toks register
to avoid 'hash' problems . . . | 513 | | |
| 1994-01-31 ltfiles.dtx v0.9t
\document: set \@normalsize or
\normalsize if necessary 91 | | | |

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|--|-----|--|-----|
| 1994-02-10 ltfsscmp.dtx v2.1d | | Long lines wrapped to 72 columns | 88 |
| \scan@@fontshape: scan away stuff after pt | 208 | | |
| 1994-02-22 ltfssini.dtx v2.1g | | 1994-03-07 ltfinal.dtx v0.1a | |
| General: Correct error message . . . | 240 | General: Add code from the old dump.dtx | 567 |
| 1994-02-24 ltfsbas.dtx v2.1e | | Initial version, split from latex.dtx | 555 |
| \DeclareFontShape: Separate restoration of catcodes for fd cmd | 164 | move code here from lhypen.dtx | 560 |
| \define@newfont: Separate restoration of catcodes for fd cmd | 174 | Remove oldcomments environment | 555 |
| \ntfss@catcodes: Separate restoration of catcodes for fd cmd | 174 | use \InputIfFileExists not \IfFileExists | 560 |
| 1994-02-25 ltdirchk.dtx v0.2j | | 1994-03-07 ltfloat.dtx v1.0a | |
| General: Remove need for drv file . . . | 1 | \@endfloatbox: (DPC) Extra group for colour | 405 |
| 1994-03-01 ltdirchk.dtx v0.2k | | \@footnotetext: (DPC) Extra group for colour | 413 |
| General: Add unstripped module, so that dircheck.dtx may be used with initex | 1 | \@xfloat: (DPC) Extra group for colour | 401 |
| 1994-03-02 ltboxes.dtx v0.1e | | 1994-03-07 lthyphen.dtx v0.1c | |
| General: Add 2ekernel module . . . | 323 | General: move the 2ekernel code to ltfinal.dtx | 528 |
| Remove need for drv file | 323 | 1994-03-07 llength.dtx v1.0a | |
| 1994-03-02 ltclass.dtx v0.3a | | \@settodim: (DPC) Extra group for colour | 162 |
| General: Remove need for driver file | 500 | 1994-03-07 llists.dtx v1.0a | |
| 1994-03-03 ltboxes.dtx v0.1f | | General: Initial version, split from latex.dtx | 308 |
| \@irsbox: Replaced a missing \else | 333 | Long lines wrapped to 72 columns | 308 |
| 1994-03-04 ltfloat.dtx v1.0a | | 1994-03-07 ltpage.dtx v1.0a | |
| General: Initial version, split from latex.dtx | 396 | General: Initial version, split from ltherest.dtx | 421 |
| 1994-03-04 ltsect.dtx v1.0a | | 1994-03-07 ltpictur.dtx v0.1a | |
| General: Initial version, split from latex.dtx | 384 | General: Initial version, split from latex.dtx | 357 |
| 1994-03-04 ltab.dtx v1.0a | | Long lines wrapped to 72 columns | 357 |
| General: Initial version, split from latex.dtx | 335 | 1994-03-07 ltsect.dtx v1.0a | |
| 1994-03-04 ltvers.dtx v1.0a | | \@hangfrom: (DPC) Extra groups for colour | 391 |
| General: Initial version, split from latex.dtx | 33 | 1994-03-07 ltab.dtx v1.0a | |
| 1994-03-07 ltboxes.dtx v0.1a | | General: Long lines wrapped to 72 columns | 335 |
| \@mpfootnotetext: Extra group for colour | 332 | 1994-03-08 ltclass.dtx v0.3b | |
| 1994-03-07 ltboxes.dtx v1.0a | | General: Modify driver code into 'new style' | 500 |
| General: Unify format with other Kernel files | 323 | 1994-03-08 ltdirchk.dtx v1.0a | |
| 1994-03-07 ltdefns.dtx v1.0a | | General: Reorganise driver module into 'new style' | 1 |
| \@italiccorr: Macro added . . . | 36 | 1994-03-08 lplain.dtx v1.0a | |
| 1994-03-07 ltfiles.dtx v1.0a | | General: Remove need for a driver file. | 15 |
| General: Initial version, split from latex.dtx | 88 | | |

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| 1994-03-10 ltfssbas.dtx v2.2f | | 1994-03-13 ltfiles.dtx v0.3b | |
| \math@egroup: Changed
\begingroup/\endgroup to
\bgroup/\egroup. | 181 | \InputIfFileExists: Use new
cmd \@addtofilelist | 98 |
| 1994-03-11 ltfsdcl.dtx v2.1b | | 1994-03-13 ltfssbas.dtx v2.1g | |
| \DeclareSymbolFontAlphabet@:
Added check against use of
alphabet switch outside of
math mode. | 236 | General: add 2ekernel module to
omit repeated code | 163 |
| \SetMathAlphabet@: Changed
parameter template in
temporary macro to catch
check add below. | 224 | 1994-03-13 ltfsdcl.dtx v2.1c | |
| 1994-03-12 ltclass.dtx v0.3c | | General: add 2ekernel module to
omit repeated code | 211 |
| \@fileswithoptions: Do not use
\@pr@videopackage to avoid
typeout | 511 | 1994-03-14 ltboxes.dtx v1.0b | |
| General: Change name from
docclass to ltclass | 500 | \@isavebox: Use
\color@setgroup | 326 |
| \ProvidesFile: Add \wlog | 504 | \@isavepicbox: Use
\color@setgroup | 326 |
| \ProvidesPackage: Add \wlog | 504 | \color@begingroup: macro added
for colour support | 325 |
| use \gtempa | 504 | \color@endgroup: macro added for
colour support | 325 |
| 1994-03-12 ltdefns.dtx v1.0b | | 1994-03-14 ltfloat.dtx 1.0c | |
| \@reargdef: New defn, in terms of
\@yargdef | 41 | \@xympar: (DPC) Use
\color@begingroup | 409 |
| \@yargd@f: Name changed from
\XXX@argdef | 40 | 1994-03-14 ltfloat.dtx v1.0c | |
| 1994-03-12 ltdirchk.dtx v1.0b | | \@endfloatbox: (DPC) Use
\color@endgroup | 405 |
| General: Change name from
dircheck.dtx | 1 | \@footnotetext: (DPC) Use
\color@begingroup, add
\endgraf | 413 |
| Minor edits to the typeouts in
ltxcheck | 1 | \@savemarbox: (DPC) Use
\color@begingroup | 408 |
| 1994-03-12 ltfloat.dtx v1.0b | | \@xfloat: (DPC) Use
\color@begingroup | 401 |
| \@savemarbox: (DPC) Extra group
for colour | 408 | 1994-03-15 ltfiles.dtx LaTeX2e | |
| \@xympar: (DPC) Extra bgroup for
colour | 409 | \@missingfileerror: Quit on x or
X just like a real error | 99 |
| 1994-03-12 ltpplain.dtx v1.0b | | 1994-03-15 ltntcmd.dtx v3.2a | |
| General: Name changed from
lplain. The end of an era | 15 | General: Adapted to mass
formatting | 266 |
| 1994-03-12 ltpplain.dtx v1.0e | | Changed \/ to \@@italiccorr | 266 |
| General: Replaced remaining
width, height, depth by L ^A T _E X
macro names to save tokens. | 15 | Removed \renewfontswitch | 266 |
| 1994-03-13 ltcntrl.dtx v1.0c | | Removed defs of short-forms and
all sizes except \normalize | 266 |
| \@tfor: (DPC) Add \otfr so a
single group is correctly
treated. | 59 | 1994-03-15 ltoutput.dtx v1.0l | |
| 1994-03-13 ltfiles.dtx LaTeX2e | | \@addtocurcol: Changed
\addvspace to \vskip | 464, 468 |
| \@addtofilelist: Macro added | 100 | \@combinedblfloats: Removed
boxmaxdepth setting. | 456 |
| \listfiles: Reset
\@addtofilelist at begin
document | 100 | \@makecol: \maxdepth changed to
\@maxdepth | 447 |
| | | Removed boxmaxdepth setting. | 448 |
| | | \@makespecialcolbox: Removed
boxmaxdepth setting. | 449 |

| | | | | |
|---|-----|---|---|-----|
| \@topnewpage: Corrected and amended warning message | 440 | 1994-03-28 ltsect.dtx v1.0b | General: Split further from ltherest.dtx | 384 |
| Warning added: it should be improved | 441 | 1994-03-28 ltab.dtx v1.0b | General: Improve documentation | 335 |
| General: Added some warnings when page gets full of top floats. | 424 | 1994-03-28 ltthm.dtx v1.0a | General: Initial version, split from latex.dtx | 380 |
| Driver added and further tidying. | 424 | 1994-03-29 ltcntlen.dtx v1.0c | General: Create file from parts of ltmiscen and ltherest. | 155 |
| Removed duplicated code and corrected docstrip options. | 424 | 1994-03-29 ltlength.dtx v1.0c | General: Create file ltcntlen from parts of ltmiscen and ltherest. | 162 |
| Some boxmaxdepth settings removed. | 424 | 1994-03-29 ltmiscen.dtx v1.0d | General: Remove counter macros to ltcntlen | 279 |
| 1994-03-16 ltclass.dtx v0.3f | 527 | 1994-03-29 ltpageno.dtx v1.0c | General: Create file ltcntlen from parts of ltmiscen and ltherest. | 274 |
| General: Add pkgindoc package | 100 | 1994-03-29 ltxref.dtx v1.0c | General: Create file ltcntlen from parts of ltmiscen and ltherest. | 275 |
| 1994-03-16 ltfiles.dtx LaTeXe | | 1994-03-31 ltbibl.dtx v1.0a | General: Initial version of ltidxbib.dtx, split from ltherest.dtx | 417 |
| \listfiles: Move this code directly into \document | 91 | 1994-03-31 ltidxglo.dtx v1.0a | General: Initial version of ltidxbib.dtx, split from ltherest.dtx | 415 |
| 1994-03-16 ltfiles.dtx v1.0c | | 1994-04-09 ltcntlen.dtx v1.0d | \@newctr: \@nocnterr now has counter name argument | 156 |
| \document: (DPC) directly add file list settings | 91 | 1994-04-09 ltmiscen.dtx v1.0g | \addtocounter: \@nocnterr now has counter name argument | 156 |
| 1994-03-16 ltmiscen.dtx v1.0b | | 1994-04-11 ltclass.dtx v0.3g | \setcounter: \@nocnterr now has counter name argument | 156 |
| \@verbatim: Remove \global\@inlabelfalse again. | 289 | 1994-04-11 ltfloat.dtx v1.0b | \stepcounter: Use \addtocounter to have name checked | 156 |
| 1994-03-28 ltalloc.dtx v1.0d | | 1994-04-11 ltthm.dtx v1.0b | \@othm: Use standard counter error message (FMi) | 382 |
| General: Redefinition of 'new' allocations removed. | 54 | 1994-04-11 ltfssbas.dtx v2.1h | \endfilecontents: Add star form, dont write \endinput at the end of the file. | 514 |
| 1994-03-28 ltdirchk.dtx v1.0d | 1 | 1994-04-11 ltplain.dtx v1.0c | \ProvidesFile: Protect against weird catcodes. | 504 |
| General: Improve documentation | | General: Added \defaultscriptratio and \defaultscriptscriptratio. | ASAJ. | 163 |
| 1994-03-28 lterror.dtx v1.0d | | | | |
| \@invalidchar: (DPC) Comment out (use catcode15 instead) | 67 | | | |
| General: Remove test for \inputlineno undefined. | 64 | | | |
| 1994-03-28 ltfiles.dtx v1.0d | | | | |
| \document: (DPC) Use \normalsize not \normalsize | 91 | | | |
| (DPC) remove \normalsize check | 91 | | | |
| 1994-03-28 ltfloat.dtx v1.0b | | | | |
| \@caption: Use \normalsize not \normalsize | 399 | | | |
| General: Split further from ltherest.dtx | 396 | | | |
| 1994-03-28 lflists.dtx v1.0b | | | | |
| General: Improve documentation | 307 | | | |
| 1994-03-28 ltmiscen.dtx v1.0c | | | | |
| General: Improve Documentation | 279 | | | |
| 1994-03-28 ltplain.dtx v1.0c | | | | |
| \newlanguage: Remove some \outer declarations. | 17 | | | |

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|---|-----|---|-----|
| \defaultscriptratio: Macro added | 181 | \no@alphabet@error: Use std LaTeX error macro | 163 |
| \defaultscriptscriptratio: Macro added | 181 | 1994-04-18 ltssdcl.dtx ??? | |
| 1994-04-12 ltboxes.dtx v1.0c General: Remove \@acci, now defined in lplain.dtx | 329 | \DeclareMathAlphabet: Pass correct arg (2 not 3) | 222 |
| Remove \@dischyp, now defined in ltinit.dtx | 329 | 1994-04-18 ltssdcl.dtx v2.1d General: Removed surplus \no@alphabet@error (see fam.dtx) | 211 |
| 1994-04-12 ltdefns.dtx v1.0g \@dischyp: Define \@dischyp, was previously in ltboxes.dtx | 51 | 1994-04-18 ltfsstrc.dtx v2.3d General: Changed to new error/warning scheme | 185 |
| 1994-04-12 lplain.dtx v1.0d General: Define \@acci | 29 | \font@submax: Changed dimen to macro | 202 |
| 1994-04-12 ltvers.dtx v1.0b General: Have version info generated automatically | 33 | \fontsubfuzz: Changed dimen to macro | 202 |
| 1994-04-14 ltftcmd.dtx v3.2b General: Macros renamed to non-private forms, JB | 266 | \subst@size: \font@submax and \fontsubfuzz now macros .. | 203 |
| \DeclareOldFontCommand: Renamed from \@newfontswitch | 272 | 1994-04-19 ltpage.dtx v1.0b General: Improve documentation | 421 |
| 1994-04-15 ltboxes.dtx v1.0d \@isavebox: Added missing procent character | 326 | 1994-04-20 ltftcmd.dtx v3.3a General: Documentation up-dated | 266 |
| 1994-04-17 ltcounts.dtx v1.0e \@newctr: Use \@nocounterr instead of \@nocntrr | 156 | New implementation of \nocorr | 266 |
| \addtocounter: Use \@nocounterr instead of \@nocntrr | 156 | \check@nocorr@: Macros added | 269 |
| \setcounter: Use \@nocounterr instead of \@nocntrr | 156 | \maybe@ic@: \nocorr etc removed from list of tokens to check, leaving only punctuation characters | 271 |
| 1994-04-17 lterror.dtx v1.0h \@nocounterr: New name for error message, old error message (without arg) kept | 65 | 1994-04-20 ltmiscen.dtx v1.0e \enddocument: Changed logic for producing warning messages | 281 |
| 1994-04-17 ltthm.dtx v1.0c \@othm: Use new std counter error message (FMi) | 382 | 1994-04-21 ltboxes.dtx v1.0e \iiiminipage: Extra \bgroup for colour | 331 |
| 1994-04-18 ltfinal.dtx v0.1b General: Initialise \textheight, \textwidth and page style | 557 | \mpfootnotetext: Extra \endgraf for colour | 332 |
| 1994-04-18 ltfloat.dtx v1.0d \@footnotetext: (DPC) Remove Colour support | 413 | \endminipage: Extra \egroup for colour | 331 |
| \savemarbox: (DPC) Remove Colour support | 408 | 1994-04-21 ltfinal.dtx v0.1c General: Added comments, set the catcodes of 128–255. | 555 |
| 1994-04-18 ltssbas.dtx v2.1i General: Macro \no@alphabet@help removed again | 163 | 1994-04-22 ltssini.dtx v2.1g \not@math@alphabet: Message changed again | 238 |
| \calculate@math@sizes: Changed message to log only | 181 | 1994-04-23 ltfinal.dtx v0.1d General: Check that \font@submax is still zero | 555 |
| | | 1994-04-24 ltoutput.dtx v1.0m \reset@fps: Number 2 changed to \tw@ | 485 |
| | | Warning changed | 485 |

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|---|-----|--|-----|
| \@specialoutput: Message
changed to give more info and
'top' removed | 442 | 1994-04-28 lplain.dtx v1.0g
General: Turn off overfull box
tracing in log | 25 |
| \@topnewpage: Message changed to
give more info | 441 | 1994-04-29 ltclass.dtx v1.0a
General: Change version number
to 1 (no other change) | 500 |
| Warning message removed as it
will be generated later | 440 | 1994-04-29 ltmiscen.dtx v1.0f
\@verbatim: \leavevmode added
Change to \everypar added | 289 |
| General: Changed \@normalsize
to \normalsize. | 424 | 1994-04-29 htoutenc.dtx 1.4a
General: Removed
\EncodingSpecific. Renamed
all the commands. Added
\DeclareTextGlyph and
\UndeclareTextCommand. | 106 |
| Corrected unverbed commands
in documentation. | 424 | Removed Rokicki's OT1 variant
encoding. Moved the driver to
the top. | 105 |
| Removed some long lines and
other aesthetic changes. | 424 | 1994-04-30 hfntcmd.dtx v3.3b
General: Documentation up-dated
and tidied | 266 |
| Warning messages
changed/corrected. | 424 | Prefix frag@ changed to frag in
\@protecteddef | 266 |
| 1994-04-24 ltpictur.dtx v0.1b
General: Removed surplus spaces
after \hbox to in several
cases | 357 | Title changed | 266 |
| 1994-04-25 ltclass.dtx v0.3h
General: Removed spurious extra
'.'s at the end of error
messages | 500 | Warning changed to info
message in \@protecteddef | 266 |
| 1994-04-25 ltfloat.dtx v1.0e
\@largefloatcheck: Changed
warning message to give more
info | 405 | 1994-04-30 htoutput.dtx v1.0n
\@activechar@info:
\@activechar@warning
changed to
\@activechar@info | 450 |
| Command added | 405 | \@combinedblfloats: Removed
rule in topnewpage case | 456 |
| General: Changed warning
messages | 396 | \@emptycol: Empty column action
added: \@emptycol | 439 |
| Removed obsolete tracing code | 396 | \@fllsetnum: Rogue space
removed | 485 |
| 1994-04-27 lfsstrc.dtx v2.3e
General: Corrected item that was
forgotten in last change. | 185 | \@specialoutput: Cut-off point
changed to 2\baselineskip | 442 |
| 1994-04-28 lterror.dtx v1.0j
\@inmatherr: Macro added | 67 | Empty column action added:
\@emptycol | 442 |
| 1994-04-28 lterror.dtx v1.1c
\@inmatherr: Replaced \noexpand
with \protect. | 67 | Extra empty column added for
twocolumn case | 442 |
| 1994-04-28 ltfssdcl.dtx v2.1e
General: Removed all \uppercase
in hex num parsing macros | 211 | Extra empty column added for
twocolumn case (wrong, see
below) | 442 |
| 1994-04-28 ltlists.dtx v1.0c
General: Replaced \@ltxnomath by
\@inmatherr | 317 | \@topnewpage: Added setting of
\col@number | 439 |
| 1994-04-28 ltpictur.dtx v0.1c
General: bezier curves added | 377 | Cut-off point changed to
3\baselineskip | 441 |
| \multiput: (DPC) Ignore spaces
between)(. | 359 | Empty column action added:
\@emptycol | 441 |
| (DPC) Macro added | 359 | Message changed for Frank | 441 |
| \picture: (DPC) Ignore spaces
before (. | 358 | | |

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|---|----------|---|---|
| General: \@activechar@warning
changed to an info message | 424 | Set all the catcodes | 555 |
| Added \col@number. | 424 | General: Set the catcode of
control-J. | 564 |
| Documentation tidied. | 424 | 1994-05-02 ltmiscen.dtx v1.0g
General: Changed 91 to 1991 and
moved some bits | 279 |
| Empty column action added. | 424 | Fixed bug from \dblfigrule
with \topnewpage. | 1994-05-02 ltoutput.dtx v1.0o
General: Code shortened |
| Full of floats action improved. | 424 | \col@number: Added
\col@number | 1994-05-03 ltbibl.dtx v1.0b
General: Code of \col@number
shortened. |
| \onecolumn: Added setting of
\col@number | 438 | 1994-05-01 lterror.dtx v1.0k
\@latexerr: (CAR) Added draft
\@latexinfo. | 424 |
| 1994-05-01 ltoutenc.dtx 1.4a
General: Added the \a command. | 113 | 1994-05-03 ltfinal.dtx v1.0f
General: Set the catcode of
control-J to be ‘other’, for use
in messages. | 555 |
| Added the \SaveAtCatcode and
\RestoreAtCatcode
commands. | 117 | 1994-05-03 ltfloat.dtx v1.0f
General: (CAR) Added
\@largefloatcheck | 396 |
| Removed the uc/lc table
settings, since the T1 uc/lc
table is now the default. | 125 | Removed unnecessary braces
from arguments of
\@ifnextchar | 396 |
| Rewrote for the new
syntax. | 117, 120 | \end@dblfloat:
\@largefloatcheck added | 404 |
| 1994-05-01 ltoutenc.dtx v1.4a
General: Removed Rokicki’s
encoding. | 102 | \end@float: (CAR) Added
\@largefloatcheck | 403 |
| Renamed the commands,
removed the
\EncodingSpecific command.
Turned all slots into decimal.
Added \a. | 102 | 1994-05-03 ltfsdcl.dtx v2.1f
General: Renamed
\@CDeclarMathDelimiter to
\@DeclarMathDelimiter | 211 |
| 1994-05-02 ltcntrl.dtx v1.0l
\@break@tfor: Macro added (from
ltfiles.dtx) | 59 | 1994-05-03 llists.dtx v1.0d
\@item: \hskip changed to \kern | 318 |
| 1994-05-02 ltdefs.dtx v1.1f
\renewcommand: Removed surplus
\space in error | 41 | General: Removed superfluous
braces | 317 |
| \renewenvironment: Removed
surplus \space in error | 42 | 1994-05-03 ltmiscen.dtx v1.0h
\@centercr: \badcrerr replaced
by \nolnerr | 287 |
| 1994-05-02 ltfiles.dtx v1.0f
\@iffilenonpath: \@break@loop
renamed to \@break@tfor | 97 | 1994-05-03 ltab.dtx v1.0d
\@endpbox: Use \@finalstrut
based on depth of
\arstrutbox | 356 |
| \@obsoletefile: Make
\onlypreamble | 100 | 1994-05-04 ltclass.dtx v1.0b
\NeedsTeXFormat: Changed
wording of the warning | 509 |
| 1994-05-02 ltfinal.dtx v0.1e
General: Added setting the ‘letter’
catcodes. | 565 | 1994-05-04 lterror.dtx v1.0m
\badcrerr: Error message
removed | 67 |
| Added setting the ‘other’
catcodes. | 565 | 1994-05-05 ltbibl.dtx v1.0c
\@citex: Set switch for warning
and end of run. | 418 |
| Added setting the special
catcodes. | 564 | Made slot 127 illegal | 565 |

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| \nocite: Do not write page number in \nocite warning message. | 419 | \@iiminipage: Use new \color@setgroup concept. | 331 |
| Set switch for warning and end of run. | 419 | \@mpfootnotetext: Use new \color@setgroup concept. | 332 |
| 1994-05-05 ltfinal.dtx v0.1g | | Use new \normalcolor and \@finalstrut. | 332 |
| General: Added empty errhelp. | 555 | General: Superfluous braces removed from several commands | 323 |
| \errhelp: Set error help empty. | 568 | \color@setgroup: macro added for colour support | 325 |
| 1994-05-05 lftntcmd.dtx v3.3c | | \endminipage: Use new \color@setgroup concept. | 331 |
| \@math@egroup: Corrected \@fontswitch and added saved versions | 273 | 1994-05-11 ltclass.dtx v1.0c | |
| General: Corrected \@fontswitch | 266 | \endfilecontents: Add checks for form feed and tab | 514 |
| 1994-05-05 ltmiscen.dtx v1.0i | | 1994-05-11 ldirchk.dtx v1.0e | |
| General: Removed braces from ifnextchar and ifstar arguments | 279 | General: Add \ProvidesFile as used in fd files. | 4 |
| 1994-05-07 lttab.dtx v1.0c | | 1994-05-11 lterror.dtx v1.0o | |
| \@maxtab: Changed \@firsttab to \chardef | 339 | \@latexerr: (ASAJ) Removed one of the extra blank lines to \@latexerr. | 65 |
| Changed \@maxtab to \chardef | 339 | 1994-05-11 ltlogos.dtx v1.0o | |
| General: Removed definition of \+ | 335 | \LaTeX: Use \DeclareProtectedCommand. ASAJ. | 87 |
| Removed surplus braces from \@ifnextchar constructs | 335 | \LaTeXe: Use \DeclareProtectedCommand. ASAJ. | 87 |
| 1994-05-08 lftntcmd.dtx v3.3d | | 1994-05-11 ltoutenc.dtx 1.5a | |
| General: Removed \@undefinedfonterror | 266 | General: Made T1 and OT1 generate packages rather than def files. Renamed the ‘package’ module to ‘teststy’. | 105 |
| \ normalsize: Removed \@undefinedfonterror | 273 | 1994-05-11 ltoutenc.dtx v1.5a | |
| 1994-05-09 lftntcmd.dtx v3.3f | | General: Reimplemented \DeclareTextCommand using \@changed@cmd and \DeclareProtectedCommand. | 106 |
| General: Replaced all \next by \@let@token and undo change 3.3e, whatever that was. | 266 | Renamed the commands again. Made the encoding part of the command syntax. Added the \DeclareTextCommand interface. Used \DeclareProtectedCommand. | 102 |
| 1994-05-10 ltdefns.dtx v1.0n | | \DeclareTextAccent: Reimplemented using \DeclareTextCommand. | 108 |
| General: (ASAJ) Added \DeclareProtectedCommand. | 36 | 1994-05-11 ltspace.dtx v1.0o | |
| Added \DeclareProtectedCommand | 44 | \,: Use \DeclareRobustCommand. ASAJ. | 84 |
| Removed braces around \@ifundefined argument. ASAJ. | 41 | \hspace: Use \DeclareRobustCommand. | |
| \makeatother: Added \makeatletter and \makeatother ASAJ. | 51 | | |
| 1994-05-10 lterror.dtx v1.0n | | | |
| \@latexerr: (ASAJ) Added extra blank lines to \@latexerr. | 65 | | |
| 1994-05-10 ltmiscen.dtx v1.0j | | | |
| \@sverb: Slight change in error message text. | 291 | | |
| 1994-05-11 ltboxes.dtx v1.0f | | | |
| \@begin@tempboxa: Use new \color@setgroup concept. | 324 | | |

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|---|-----|--|
| ASAJ. | 85 | 1994-05-12 ltfsstrc.dtx v2.3f |
| 1994-05-12 ltboxes.dtx v1.0g | | \selectfont: Use |
| \@finalstrut: macro added | 334 | \DeclareRobustCommand 189 |
| \fbox: New definition, merged with \framebox | 327 | 1994-05-12 ltoutenc.dtx 1.5a |
| \framebox: Merged \fbox and \framebox | 327 | General: Removed the |
| \normalcolor: macro added for colour support | 325 | \SaveAtCatcode and |
| 1994-05-12 ltdefns.dtx v1.0p | | \RestoreAtCatcode |
| General: (ASAJ) Fixed a bug with \relax which was using \gobble before defining it. | 36 | commands. 117 |
| Fixed a bug with \relax which was using \gobble before defining it. | 44 | Rewrote for the new syntax. 117, 120 |
| 1994-05-12 ltfssbas.dtx v2.1j | | 1994-05-12 ltoutput.dtx v1.0p |
| General: New baselinestretch concept | 163 | \@writesetup: |
| Replaced hand-protected commands by \DeclareRobustCommand defs | 163 | \normalcoloradded 451 |
| \f@linespread: New macro | 171 | General: \normalcoloradded in various places (DPC). 424 |
| \fontencoding: Use \DeclareRobustCommand. | 169 | 1994-05-13 ltboxes.dtx v1.0h |
| \fontfamily: Use \DeclareRobustCommand. | 170 | \arrayparboxrestore: New accent system, use \let not \def 330 |
| \fontseries: Use \DeclareRobustCommand. | 170 | 1994-05-13 lccounts.dtx v1.0f |
| \fontshape: Use \DeclareRobustCommand. | 170 | General: Removed \@Ialph 159 |
| \fontsize: Redefined to use \set@fontsize | 171 | Removed \@ialph 159 |
| \linespread: New macro | 171 | 1994-05-13 ltdefns.dtx v1.0q |
| \mathversion: Use \DeclareRobustCommand. | 171 | General: (ASAJ) Renamed \DeclareProtectedCommand to \DeclareRobustCommand. |
| 1994-05-12 ltfsdcl.dtx v2.1g | | Removed |
| General: Allow \relax as undefined command | 211 | \@if@short@command. 36 |
| Allow \relax'ed cmds to be declared | 211 | (ASAJ) Replaces \space by ' ' in \csname. 36 |
| 1994-05-12 ltfsini.dtx v2.1i | | Renamed |
| General: Moved \fontencoding to fam.dtx | 237 | \DeclareProtectedCommand to \DeclareRobustCommand. |
| Moved \fontfamily to fam.dtx | 237 | Removed \@if@short@command. |
| Moved \fontseries to fam.dtx | 237 | Moved to after the definition of \gobble. 44 |
| Moved \fontshape to fam.dtx | 237 | 1994-05-13 ltdefns.dtx v1.0r |
| Moved \fontsize to fam.dtx | 237 | General: (ASAJ) Added logging message to |
| Moved \mathversion to fam.dtx | 237 | \DeclareProtectedCommand. 36 |
| Moved \selectfont to tracefnt.dtx | 237 | Added logging message to |
| Moved \listfiles: Stop \listfiles being run twice | 100 | \DeclareProtectedCommand. 44 |

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| 1994-05-13 ltfiles.dtx v1.0g | | 1994-05-14 ltfsbas.dtx v2.1m |
| \document: Added execution of
\every@size 91 | | \enc@update: Macro added 170 |
| 1994-05-13 ltfinal.dtx v0.1h | | 1994-05-14 ltfsbas.dtx v2.1n |
| General: Added package otlenc,
and defined \@acci, \@acci
and \@acci. 555 | | General: Set defaults for all
\f@... 171 |
| 1994-05-13 ltfinal.dtx v1.0h | | \DeclareErrorFont: Don't set
\f@encoding 175 |
| General: Added output enc stuff . 567 | | \DeclareFontEncoding: Log if
encoding is redeclared 166 |
| 1994-05-13 ltfloat.dtx v1.0g | | Only init enc change cmd when
new encoding 166 |
| \@footnotetext: (DPC) Add new
style colour support:
\normalcolor 413 | | 1994-05-14 ltfsini.dtx v2.1k |
| (DPC) Use \@finalstrut 413 | | General: Init error font just before
checking for fontdef.cfg 241 |
| \@xfloat: (DPC) Use
\normalcolor 401 | | \p@reset@font: Remove surplus
braces 240 |
| 1994-05-13 lftntcmd.dtx v3.3g | | 1994-05-14 ltfsstrc.dtx v2.3h |
| General: Replaced \@protecteddef
by \DeclareRobustCommand . 266 | | \selectfont: Added
\enc@update 190 |
| 1994-05-13 ltfsbas.dtx v2.1k | | 1994-05-14 ltoutenc.dtx 1.5d |
| General: Remove File identification
‘typeout’ 163 | | General: Moved the driver to the
top. 105 |
| 1994-05-13 ltfsbas.dtx v2.1l | | 1994-05-14 ltoutenc.dtx v1.5c |
| \DeclareFontEncoding: Init
encoding change command . 166 | | General: Added the fontenc
package 142 |
| \define@newfont: Use \@input@
for fd files 174 | | Added the fontenc package. . 102 |
| 1994-05-13 ltfsdcl.dtx v2.1h | | Fixed a bug which caused an
infinite loop if \f@encoding
was incorrectly set. 102, 106 |
| General: Removed file
identification typeout 211 | | Moved fontsmp to its own dtx
file. 102 |
| 1994-05-13 ltfsini.dtx v2.1j | | 1994-05-14 ltoutenc.dtx v1.5d |
| General: Removed file
identification typeout 237 | | General: Rewrote
\DeclareTextCommand to define
its argument to use the current
encoding by default, rather
than the encoding provided to
\DeclareTextCommand. . 102, 106 |
| 1994-05-13 ltfsstrc.dtx v2.3g | | Tidied up the documentation.. 102 |
| General: Removed typeouts as
\ProvidesPackage writes to
log. 185 | | 1994-05-14 ltoutenc.dtx v1.5e |
| 1994-05-13 ltoutenc.dtx v1.5b | | General: Replaced \ENC@cmd by
\ENC-cmd. 102 |
| General: Added \{, \} and \\$. . 102 | | 1994-05-15 ltfsbas.dtx v2.1o |
| Renamed
\DeclareProtectedCommand to
\DeclareRobustCommand. 102 | | General: encoding cmd changed
to enc-cmd 163 |
| Replaces \space by ‘ ’ in
\csname. 102 | | 1994-05-16 fontdef.dtx v2.1g |
| 1994-05-13 ltpictur.dtx v0.1d | | General: Removed
\DeclareFontEncoding for ot1
and t1 and input .def files
instead 245 |
| General: Removed surplus braces
from \@if.. constructions .. 357 | | 1994-05-16 ltaalloc.dtx v1.1a |
| 1994-05-13 lttab.dtx v1.0d | | General: (ASAJ) Split from
ltinit.dtx. 54 |
| \@contfield: Colour support . 341 | | |
| \@startfield: Colour support .. 340 | | |
| \@stopfield: Colour support .. 341 | | |
| \@a: moved to ltoutenc 339 | | |
| 1994-05-14 fontdef.dtx v2.1f | | |
| General: Removed .def files. 245 | | |

| | | |
|---|-----|--|
| 1994-05-16 ltcntrl.dtx v1.0a | | 1994-05-16 ltoutput.dtx v1.0q |
| General: (ASAJ) Split from
ltinit.dtx. | 56 | \@writestop: Changed setting of
accents (FMi): with the new
encoding setup they can use
\let. It could also use the new
internal commands? |
| 1994-05-16 ltdefns.dtx v1.1a | | 452 |
| General: (ASAJ) Split from
ltinit.dtx. | 36 | General: Changed setting of
accents (FMi). |
| 1994-05-16 lterror.dtx v1.1a | | 424 |
| General: (ASAJ) Completely new
error interface. | 60 | 1994-05-16 ltpar.dtx v1.1a |
| (ASAJ) Split from ltinit.dtx. . | 60 | General: (ASAJ) Split from
ltinit.dtx. |
| 1994-05-16 ltfinal.dtx v1.0i | | 69 |
| General: moved output enc stuff to
lfonts | 567 | 1994-05-16 lplain.dtx v1.0h |
| 1994-05-16 ltfssbas.dtx v2.1p | | General: Comment out encoding
specific commands |
| \fontsize: Pass \baselinestretch
not \f@linespread | 171 | 29 |
| \linespread: Remove surplus
braces | 171 | Remove \acci and friends
again |
| 1994-05-16 ltfssini.dtx v2.1m | | 29 |
| \@acciii: Define saved versions of
accents | 242 | Remove unnecessary def for
\item |
| 1994-05-16 ltlogos.dtx v1.1a | | 28 |
| General: (ASAJ) Split from
ltinit.dtx. | 87 | \loop: Use Kabelschacht method |
| 1994-05-16 ltmath.dtx v1.0k | | 27 |
| \ensuremath: Use
\DeclareRobustCommand and
add extra braces in math
mode | 303 | \m@th: Remove unnecessary space |
| 1994-05-16 ltoutenc.dtx 1.5h | | 28 |
| General: \pounds was still using u
rather than ui shape. | 117 | 1994-05-16 lspace.dtx v1.1a |
| 1994-05-16 ltoutenc.dtx v1.5f | | General: (ASAJ) Split from
ltinit.dtx. |
| General: enc files now have uc
encoding name parts (FMi) . | 102 | 71 |
| Revert code so that the
encoding given is used in
\DeclareTextCommand (FMi) | 102 | 1994-05-17 ltclass.dtx v1.0e |
| 1994-05-16 ltoutenc.dtx v1.5g | | \useoption: Execute option after
removing from list, not before |
| General: Made fontenc.sty use the
new mixed-case encoding files. | 102 | 507 |
| Removed the lowercasing of the
filename. | 142 | 1994-05-17 ltdefns.dtx 1.1b |
| 1994-05-16 ltoutenc.dtx v1.5h | | General: (ASAJ) Added the
\protect@... commands. . . |
| General: Added \NG, \ng, \TH, \th,
\DH, \dh, \DJ and \dj. . . . | 102 | 45 |
| Added \r (ring accent) and \k
(ogonek) accents. | 102 | 1994-05-17 ltdefns.dtx v1.1b |
| Fixed a bug with \pounds. . . . | 102 | General: (ASAJ) Added definitions
for protect. |
| Removed \P from the OT1
definitions file. | 102 | 36 |
| 1994-05-16 ltoutenc.dtx v1.5i | | (ASAJ) Removed warnings and
logging to lterror.dtx. |
| General: Fixed a bug with \d. . . | 102 | 36 |
| | | Added the discussion of
protected commands, defined
the values that \protect
should have. |
| | | 44 |
| | | 1994-05-17 ltdefns.dtx v1.1c |
| | | General: (ASAJ) Redid definitions
for protect. |
| | | 36 |
| | | 1994-05-17 lterror.dtx v1.1b |
| | | General: (ASAJ) Moved error stuff
from ltdefns.dtx. |
| | | 60 |
| | | 1994-05-17 ltfssini.dtx v2.1n |
| | | \copyright: Really add extra
braces |
| | | 240 |
| | | \nfss@text: Added braces to allow
use in subscripts |
| | | 240 |
| | | 1994-05-17 ltmath.dtx v1.0i |
| | | General: Replaced \let by \gdef,
for indirect definition. |
| | | 299 |

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|-------------------------------|---|-----|--|-----|
| 1994-05-17 ltoutenc.dtx v1.5j | General: Added braces to \pounds so it works as a subscript. . . | 102 | 1994-05-19 lplain.dtx v0.1k ltfinal
\showoutput: used \maxdimen not 99999 | 30 |
| 1994-05-18 ltdefns.dtx 1.1c | General: (ASAJ) Renamed the commands, and removed one which is no longer needed. . . | 45 | \showoverfull: used \one not 1 | 30 |
| 1994-05-18 ltdefns.dtx v1.1c | General: Redid the discussion and definitions, in line with the proposed new setting of \protect in the output routine. | 44 | 1994-05-19 ltxref.dtx v1.1a
General: Extract file ltxref from ltcntlen. | 275 |
| 1994-05-18 ltfinal.dtx v0.1j | General: Corrected the lccode for d-bar. | 555 | 1994-05-20 ltdefns.dtx v1.1e
General: Changed command name from \checkcommand to \CheckCommand. | 36 |
| 1994-05-18 ltlogos.dtx v1.1b | General: (ASAJ) Added the T _E X logo. | 87 | \CheckCommand: Changed name from \checkcommand to \CheckCommand. | 43 |
| | (ASAJ) Made the L _T E _X 2 _ε logo use the text font '2' rather than the math font '2'. | 87 | 1994-05-20 lterror.dtx v1.1c
General: (ASAJ) Added \@latex@info@no@line. | 60 |
| 1994-05-18 ltoutenc.dtx v1.5k | General: Made dotted-i produce 'i'. | 102 | (ASAJ) Added missing full stops. | 60 |
| | Removed braces from \pounds and \dollar. | 102 | (ASAJ) Fixed a bug with \cinmatherr. | 60 |
| | Replaced \defaultencoding with \encodingdefault. | 102 | 1994-05-20 ltfinal.dtx v0.11
General: Use new font warning commands | 561 |
| 1994-05-19 ltbibl.dtx v1.1a | General: Initial version of ltbibl.dtx, split from ltidxbib.dtx | 417 | 1994-05-20 ltfloat.dtx v1.0h
\endfloatbox: Restore outer value of @nobreak switch. | 405 |
| 1994-05-19 ltcnts.dtx v1.1a | General: Extracted file from ltcntlen. | 155 | \outer@nobreak: Macro added: default is to do nothing. | 405 |
| 1994-05-19 ltdefns.dtx v1.1d | General: (RmS) Added definitions for \namedef and \nameuse again. | 36 | 1994-05-20 ltntcmd.dtx v3.3h
General: Use new error commands | 266 |
| 1994-05-19 ltfinal.dtx v0.1k | General: Removed \makeat... | 555 | 1994-05-20 ltfsbas.dtx v2.1q
General: Use new error commands | 163 |
| 1994-05-19 ltidxglo.dtx v1.1a | General: Initial version of ltidxglo.dtx, split from ltidxbib.dtx | 415 | 1994-05-20 ltfsstrc.dtx v2.3i
General: Use new error command names | 185 |
| 1994-05-19 ltlength.dtx v1.1a | General: Extract file ltlength from ltcntlen. | 162 | 1994-05-20 ltmiscen.dtx v1.0l
\writefile: Added correct setting of \protect. | 283 |
| 1994-05-19 ltpageno.dtx v1.1a | General: Extract file ltpageno from ltcntlen. | 274 | 1994-05-20 ltmiscen.dtx v1.0m
General: Use new warning commands | 279 |
| | | | 1994-05-20 ltoutput.dtx v1.0s
\writessetup: Added setting of \protect during \shipout. | 451 |
| | | | General: Added setting of \protect during \shipout. | 424 |
| | | | 1994-05-20 ltpage.dtx v1.0d
\markright: Changed setting for \protect. | 422 |
| | | | 1994-05-20 ltsect.dtx v1.0c
General: Correct setting of \protect. | 393 |

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|--|-----|---|-----|
| \addcontentsline: Correct setting
of \protect. | 393 | (DPC) New version using long
command name. | 60 |
| 1994-05-21 ltbibl.dtx v1.1b
General: Use new warning
commands | 417 | 1994-05-22 ltfloat.dtx v1.0i
General: Use new warning
commands | 396 |
| 1994-05-21 lterror.dtx v1.1d
General: (ASAJ) Made the error
commands robust. | 60 | 1994-05-22 ltoutput.dtx v1.0t
General: Changed warnings and
infos to new commands. | 424 |
| 1994-05-21 ltfiles.dtx v1.0h
General: Use new error commands | 88 | 1994-05-22 ltpictur.dtx v0.1e
General: Use new warning cmd . | 357 |
| 1994-05-21 ltlists.dtx v1.0f
General: Use new error commands | 307 | 1994-05-23 ltclass.dtx v1.0h
\NeedsTeXFormat: Don't stop
completely when format is
wrong | 509 |
| 1994-05-21 ltmiscen.dtx v1.0n
General: Use new error commands | 279 | \usepackage: Remove argument if
possible | 508 |
| 1994-05-21 ltsect.dtx v1.0d
General: Use new error commands | 384 | 1994-05-23 ltdirchk.dtx v1.0f
General: Document \TeXversion | 1 |
| 1994-05-21 lttab.dtx v1.0f
General: Use new error commands | 335 | 1994-05-23 lfsstrc.dtx v2.3j
General: Removed def of
\f@warn@break | 202 |
| 1994-05-21 ltxref.dtx v1.1b
General: Use new warning
commands | 275 | 1994-05-23 ltoutput.dtx v1.0u
\@activechar@info: Added
\MessageBreak | 450 |
| 1994-05-22 ltclass.dtx v1.0f
General: Use new warning and
error commands | 496 | \@writesetup: Changed resetting
of \protect after shipout to
use \aftergroup | 451 |
| 1994-05-22 ltdefns.dtx v1.1f
General: Use new warning and
error cmd | 36 | General: Added \MessageBreak.
Changed resetting of \protect
after shipout. | 424 |
| 1994-05-22 lterror.dtx v1.1e
General: (ASAJ) Replaced bgroup
by begingroup in error
messages, to stop extra
mathords creeping into math
mode. | 60 | 1994-05-24 lterror.dtx v1.2e
\@latex@info@no@line: Macro
added | 63 |
| 1994-05-22 lterror.dtx v1.2a
General: (ASAJ) Made
\GenericError,
\GenericWarning and
\GenericInfo robust. | 60 | 1994-05-24 lterror.dtx v1.2f
General: (DPC) wrap long lines | 60 |
| (ASAJ) Replaced
\@generic@message and
\@generic@error by
\GenericError,
\GenericWarning and
\GenericInfo. | 60 | 1994-05-24 ltfnitcmd.dtx v3.3i
General: Tidying and typos fixed | 266 |
| (ASAJ) Replaced \\ and tilde
by \MessageBreak and \space. | 60 | 1994-05-24 ltmiscen.dtx v1.0q
\currenvline: Use \empty as
outer default | 286 |
| (ASAJ) Replaces \string by
\protect in some messages. . | 60 | 1994-05-25 ltdirchk.dtx v1.0g
\filename@parse: Mac parser had
" typo for : | 12 |
| 1994-05-22 lterror.dtx v1.2d
\GenericError: (DPC) Alternative
version added for old TeXs . | 60 | 1994-05-25 ltfnitcmd.dtx v3.3j
General: Insertion of \aftergroups
to implement \nocorr moved
to the end of the group . . . | 266 |
| | | \check@icr: Macros added | 269 |
| | | \check@nocorr@: Insertion of
\aftergroups moved and
defaults set up for efficiency . | 269 |
| | | \DeclareTextFontCommand:
\expandafter inserted . . . | 268 |

| | | | |
|--|----------|--|----------|
| Insertion of \aftergroups
moved | 268 | 1994-06-09 ltfinal.dtx v1.0n
General: For TeX2, do not set
codes for higher half of
character table. | 559, 565 |
| 1994-05-25 ltoutput.dtx v1.0v
General: Extra documentation. . . | 424 | 1994-06-09 ltntcmd.dtx v3.3k
General: Tidying and typos fixed
in documentation | 266 |
| 1994-05-25 ltsect.dtx v1.0e
\@dottedtocline: Put braces
around argument 4 (the actual
toc entry) to avoid font (and
possibly other) changes leaking
out to the leaders. | 394 | 1994-06-18 ltntcmd.dtx v3.3l
General: Added check for empty
text | 266 |
| 1994-05-25 ltthm.dtx v1.0c
General: Modify documentation . | 380 | \check@nocorr@: Added check for
empty text | 269 |
| 1994-05-25 ltvers.dtx v1.0d
General: Remove PRELIMINARY
TEST RELEASE from startup
banner (spring is here) | 33 | 1994-06-22 ltntcmd.dtx v3.3m
General: Removed space from
\nfss@text | 266 |
| 1994-05-25 ltxref.dtx v1.1c
General: Modify documentation . | 275 | Renamed \check@nocorr | 266 |
| 1994-05-26 ltfiles.dtx LaTeX2e
\@missingfileerror: Modify
message format | 99 | \check@nocorr@: Renamed
\check@nocorr to
\text@command to improve
\long error message | 269 |
| 1994-05-26 ltlogos.dtx v1.1c
General: Remove \SLiTeX logo . | 87 | \DeclareTextFontCommand:
Removed space from
\nfss@text | 268 |
| 1994-05-26 ltmiscen.dtx v1.0r
General: \literal removed . . . | 293 | 1994-06-22 ltmath.dtx v1.2t classes
\mathindent: Set \mathindent at
the end of the class instead of
at begin document | 304 |
| 1994-05-26 ltplain.dtx v1.1m
\iterate: (CAR) added \long .
\underbar: (CAR/FMi) changed
to use box \tw@ | 27
28 | 1994-07-20 ltlogos.dtx v1.1e
\LaTeX: Save a few tokens | 87 |
| 1994-05-26 ltplain.dtx v1.1p
\underbar: (DPC) changed to use
\sbox | 28 | \LaTeXe: Save a few tokens | 87 |
| 1994-05-29 ltfsdcl.dtx v2.1j
General: Use new error commands | 211 | 1994-07-20 ltpage.dtx v1.0h
\sloppy: Save a few tokens | 423 |
| 1994-05-31 ltfinal.dtx v1.0n
General: Renamed lthyphen.* to
lthyphen.* | 555 | 1994-09-16 ltfsbas.dtx v2.1s
\nfss@catcodes: Reset [and] as
well, just in case | 175 |
| 1994-06-01 ltboxes.dtx v1.0i
\@frameb@x: Macro added. . . . | 328 | 1994-10-07 ltoutenc.dtx v1.5l
General: Moved the ogonek
accent. | 102 |
| \@iframebox: New version, so
\width is correct in
\framebox | 328 | 1994-10-11 ldirchk.dtx v1.0h
\@TeXversion: Check for TeX3.14 | 13 |
| \fbox: New version, using
\@frameb@x | 327 | General: Modify all of ltxcheck
again | 14 |
| \framebox: New version, so \width
is correct in \framebox | 327 | 1994-10-12 ltsect.dtx v1.0f
General: Doc. typos | 384 |
| 1994-06-01 ltlogos.dtx v1.1d
\TeX: Add \m@th to force math
size calculations | 87 | 1994-10-14 fontdef.dtx v2.2a
General: New coding | 243 |
| 1994-06-01 ltoutput.dtx v1.0w
General: Tidied up typesetting. . | 424 | 1994-10-14 ltssini.dtx v2.2a
General: New coding for cfg files . | 237 |
| 1994-06-08 ltfinal.dtx v1.0m
General: Add patch file system . | 567 | 1994-10-14 ltmiscen.dtx v1.0s
General: Move math to other file | 279 |
| | | 1994-10-14 ltplain.dtx v1.1a
General: Moved code to other files. | 15 |

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|-----------------------------------|-----|-----------------------------------|-----|
| 1994-10-15 ltfsbsas.dtx v2.1t | | 1994-10-24 ltboxes.dtx v1.0k | |
| \extract@alph@from@version: | | \fbox: Inner braces added (to fix | |
| Warn if math alpha is used | | latex/1061) | 327 |
| outside math | 181 | | |
| 1994-10-18 ltboxes.dtx v1.0j | | 1994-10-25 fontdef.dtx v2.2c | |
| \@frameb@x: \leavevmode added | 328 | General: Added OMSenc.def . . . | 245 |
| \@iframebox: \leavevmode moved | | \@isavepicbox: missing percent | |
| to \@frameb@x | 328 | (moved from ltpatch) | 326 |
| \@parboxto: Macro added to | | 1994-10-25 ltdefns.dtx v1.2b | |
| remove misuse of \empty . . . | 329 | General: Documentation | |
| General: stuff from ltpatch done | 323 | improvements | 36 |
| \fbox: \long added | 327 | 1994-10-25 ltoutenc.dtx 1.6a | |
| \mbox: \long added | 324 | General: Added \textdollar, | |
| \sbox: \long added | 326 | \textlbrace, \textrbrace, | |
| 1994-10-18 ltclass.dtx v1.0j | | \textsterling, | |
| General: Move \listfiles to | | \textunderline. | 120 |
| ltfiles.dtx | 496 | Removed \textlbrace, | |
| 1994-10-18 ltdefns.dtx v1.2a | | \textrbrace, \textunderline | |
| \@star@or@long: macro added . . | 38 | to give them their proper | |
| General: Add extra test for | | names. | 120 |
| \endgraf | 36 | 1994-10-25 ltoutenc.dtx v1.6a | |
| Add star-forms for all commands | 36 | General: Added | |
| \renew@environment: reset end | | \ProvideTextCommand, | |
| command | 42 | \UseTextSymbol, | |
| 1994-10-18 ltfiles.dtx v1.0i | | \UseTextAccent, | |
| \listfiles: code moved here from | | \DeclareTextSymbolDefault, | |
| ltclass | 100 | \DeclareTextAccentDefault, | |
| 1994-10-18 ltoutenc.dtx v1.5l | | \DeclareTextCommandDefault, | |
| General: Added new definitions of | | and \ProvideTextCommandDe- | |
| \patterns and \hyphenation. | 113 | fault. | 102 |
| 1994-10-18 ltoutenc.dtx v1.5m | | Added the \Provide commands, | |
| General: Added new definitions of | | and the default definitions. . | 106 |
| \patterns and \hyphenation. | 102 | Added the defaults. | 114 |
| 1994-10-18 ltsect.dtx v1.0g | | Added the files OT1enc.def, | |
| \@dottedtocline: Added | | T1enc.def and OMSenc.def. . | 114 |
| \normalcolor for page | | Added the OMS encoding. | 125 |
| number | 394 | 1994-10-27 ltoutenc.dtx 1.6b | |
| General: Added \normalcolor . . | 384 | General: Added \textasciicircum | |
| 1994-10-19 ltfsbsas.dtx v2.1t | | \textasciitilde | |
| \DeclareFontEncoding: Add | | \textbackslash \textbar | |
| missing \relax. | 165 | \textbraceleft | |
| 1994-10-23 lfsstrc.dtx v23.k | | \textbraceright | |
| \every@math@size: Renamed to | | \textcompwordmark | |
| \every@math@size | 192 | \textemdash \textendash | |
| 1994-10-23 ltmath.dtx v1.0l | | \textexclamdown | |
| \eqnnum: Added \normalcolor | | \textgreater | |
| since \eqno introduces a | | \texthyphenchar \texthyphen | |
| subgroup of the displayed math | | \textless \textquestiondown | |
| group | 301 | \textquotedblleft | |
| \ensuremath: Remove extra | | \textquotedblright | |
| braces: but see p 168 of | | \textquotedbl | |
| Leslie's book | 303 | \textquotefont | |

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|---|--|
| \textunderscore | 1994-10-30 ltdefns.dtx v1.2f |
| \textvisiblespace | General: (DPC)\newwrite's moved to ltfiles 36 |
| Added: \textemdash | |
| \textendash \textexclamdown | 1994-10-30 ltmath.dtx v1.0n |
| \texthyphenchar \texthyphen | General: ASAJ: Moved the new commands to ltoutenc. 299 |
| \textquestiondown | |
| \textquotedblleft | 1994-10-30 ltoutenc.dtx v1.6d |
| \textquotedblright | General: Added \DeclareTextCom- |
| \textquotelleft | positeCommand. 102 |
| \textquoteright | Added \textcircled. 102, 115, 125 |
| 1994-10-27 ltoutenc.dtx v1.5d | Added \t. 115 |
| General: Rewrote | Added math commands. 102 |
| \DeclareTextSymbol to define its argument to use the current encoding by default, to fit with | Added OML encoding. 102, 115 |
| \DeclareTextCommand. | Added the OML encoding. 126 |
| 1994-10-27 ltoutenc.dtx v1.6b | Made \textless and \textgreater come from OML. 115 |
| General: Added \textbackslash. 125 | Moved math commands here from ltmath. 117 |
| Added more defaults for OT1. 114 | Removed \textregistered. 115 |
| Removed the enc.def files | Rewrote \copyright to use \textcircled. 115 |
| Removed the files OT1enc.def, T1enc.def and OMSenc.def. | 1994-10-31 fontdef.dtx v2.2d |
| Renamed \textlbrace to | General: Added OMLenc.def 245 |
| \textbraceleft and | 1994-10-31 fontdef.dtx v2.2e |
| \textrbrace to | General: ... and moved further down 245 |
| \textbraceright. | 1994-10-31 lfloat.dtx v1.1a |
| 1994-10-29 ltmath.dtx 1.0m | \@dblfloat: Major changes since two-column and one-column cases merged 400 |
| General: ASAJ: Added | \@dblflset: Macro added 399 |
| \DeclareMathOperator. | Major changes to parameter parsing, setting of local variables, etc; two-column and one-column cases merged; space hacks moved 399 |
| ASAJ: Tidied up documentation. | \@endfloatbox: (DPC/CAR) |
| 1994-10-29 ltmath.dtx v1.0m | Extra box added to remove colour resetting from vmode 405 |
| General: ASAJ: Added | \@floatboxreset: Macro added 403 |
| \mathellipsis, \mathdollar and \mathsterling. | \@footnotetext: (DPC/CAR) |
| ASAJ: Removed \dag, \ddag. | Move colour setting to output routine 413 |
| ASAJ: Renamed \S and \P to | \@savemarbox: (DPC/CAR) Extra box added for colour 408 |
| \mathsection and | \@setfps: Macro added 400 |
| \mathparagraph and made them \mathchardef. | \@dblfloat: Macros removed: \@dbfl, \@dblfloat 405 |
| 1994-10-29 ltoutenc.dtx v1.6c | \@xfloat: (DPC/CAR) Extra box added to remove colour resetting from vmode 401 |
| General: Added commands like | Major changes, removing setting of local variables, space hacks |
| \textdots for use in text and math. | |
| Renamed \P, \S, \dag and \ddag to \textparagraph, \textsection, \textdagger and \textdaggerdbl. | |
| 1994-10-30 ltdefns.dtx v1.2c | |
| \@onelvel@sanitize: Macro added | |
| General: | |
| (CAR)\@onelvel@sanitize added | |
| | |

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|--|-----|--|-----|
| etc; two-column and
one-column cases merged . . . | 400 | 1994-11-04 ltfloat.dtx v1.1b
\@footnotetext: (ASAJ) Added
\protected@edef. | 413 |
| Reset hook added | 401 | \footnotemark: Added
\protected@xdef to
\footnotemark. | 414 |
| \@xympar: (DPC/CAR) Extra box
added since needed for floats | 409 | | |
| \fps@dbl: Macro added | 400 | | |
| 1994-10-31 ltoutput.dtx v1.1a
\@makecol: (DPC/CAR) Colour
resetting moved to here | 447 | 1994-11-04 ltidxglo.dtx v1.1b
\@wrglossary: Added
\protected@write to
\@wrglossary. | 416 |
| \@topnewpage: (DPC/CAR) Extra
box added to remove colour
resetting from vmode | 439 | \@wrindex: Added
\protected@write to
\@wrindex. | 416 |
| (DPC/CAR) Use
\color@begingroup for colour | 439 | General: Removed \if@filesw
from \makeindex. | 415 |
| (DPC/CAR) Use
\normalcolor | 439 | \makeglossary: Removed
\if@filesw from
\makeglossary. | 416 |
| 1994-11-02 ltoutenc.dtx v1.6d
General: Wrapped lines longer
than 70 characters. | 102 | 1994-11-04 ltmiscen.dtx v1.0t
\@writefile: Removed setting of
\protect. ASAJ. | 283 |
| 1994-11-03 ltclass.dtx v1.0k
General: Move
\@missingfileerror to ltfiles | 500 | 1994-11-04 ltoutenc.dtx v1.6f
General: Added _. | 116 |
| 1994-11-03 ltdirchk.dtx v1.0i
General: Generate an error if
latex.ltx not used with clean
initex | 1 | Added \mathunderscore. | 117 |
| 1994-11-03 ltfiles.dtx v1.0j
\@missingfileerror: Move here
from ltclass | 99 | 1994-11-04 ltpage.dtx v1.0e
\markright: Added
\unexpandable@protect.
ASAJ. | 422 |
| 1994-11-04 ltboxes.dtx v1.0m
\mpfootnotetext: Added
\protected@edef. ASAJ. . . | 332 | 1994-11-04 ltsect.dtx 1.0h
\@sect: (ASAJ) Added
\protected@edef. | 388 |
| 1994-11-04 ltdefns.dtx v1.2e
General: Added
\set@display@protect to
\typeout. ASAJ. | 36 | General: (ASAJ) Added
\protected@xdef to \thanks. . . | 384 |
| Added commands for setting
and restoring \protect. ASAJ. | 46 | 1994-11-04 ltsect.dtx v1.0h
General: Added \protected@write
to \addtocontents. ASAJ. . . | 393 |
| Rewrote protected short
commands using \x@protect.
ASAJ. | 45 | \addcontentsline: Added
\protected@write to
\addcontentsline. ASAJ. . . | 393 |
| 1994-11-04 lterror.dtx v1.2g
General: Added
\set@display@protect to
\Generic* commands. ASAJ. | 60 | 1994-11-04 ltab.dtx v1.0h
\mkpream: (ASAJ) Added
\unexpandable@protect to
\mkpream. | 353 |
| 1994-11-04 ltfiles.dtx v1.0k
\nofiles: Added setting of
\protected@write,
\makeindex and
\makeglossary to \nofiles.
ASAJ. | 93 | \multicolumn: (ASAJ) added
\set@typeset@protect. . . . | 349 |
| \protected@write: Macro added
ASAJ. | 94 | 1994-11-04 ltxref.dtx v1.1d
\label: (ASAJ) Added
\protected@edef | 277 |
| | | (ASAJ) Added
\protected@write | 277 |
| | | 1994-11-05 ltboxes.dtx v1.0n
\mpfootnotetext: Colour
resetting for footnotes moved | |

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|--|-----|---|-----|
| to endminipage: as for main page. | 332 | 1994-11-06 ltfssini.dtx v2.2b
\@setsize: Use
\@typeset@protect | 239 |
| \color@endbox: macro added for colour support | 325 | 1994-11-06 lfsstrc.dtx v2.3k
\glb@currsize: New implementation | 191 |
| \color@hbox: macro added for colour support | 325 | \try@simples: New implementation | 202 |
| \endminipage: Colour resetting for footnotes moved to here: as for main page. | 331 | \try@size@substitution: New implementation | 202 |
| 1994-11-05 ltboxes.dtx v1.0o
\@mpfootnotetext: Colour groups restored here. | 332 | \tryis@simple: New implementation | 202 |
| 1994-11-05 ltfloat.dtx v1.1c
\@dblflset: Add compatibility with old version of \@xfloat. | 399 | 1994-11-07 fontdef.dtx v2.2f
General: (DPC) Add
\DeclareMathSizes declarations | 249 |
| \@endfloatbox: Use new \color@hbox concept. | 405 | (DPC) Updated to use
\ProvidesFile | 245 |
| \@footnotetext: Removed \normalcolor (again) | 413 | 1994-11-07 ltfiles.dtx v1.0l
\@unused: move here from ltdefns, remove duplicate \@mainaux | 90 |
| \@savemarbox: Use new \color@hbox concept. | 408 | 1994-11-07 ltfiles.dtx v1.0m
\document: Renamed \every@size to \every@math@size. | 91 |
| \@setfps: Add compatibility with old version of \@xfloat. | 400 | 1994-11-07 preload.dtx v2.1e
General: (DPC) Updated to use
\ProvidesFile | 262 |
| \@xfloat: Add compatibility with old version of \@xfloat: but the arguments, provided at exorbitant cost, are now completely ignored | 400 | 1994-11-09 ltboxes.dtx v1.0p
\@finalstrut: Revert \finalstrut to 2.09 equivalent (from ltpatch) | 334 |
| Use new \color@hbox concept. | 401 | General: more colour changes. | 323 |
| \@xympar: Use new \color@hbox concept. | 409 | 1994-11-09 ltfssbas.dtx v2.1v
\@vpt: (DPC) macros added, from setsize.dtx | 183 |
| 1994-11-05 ltoutenc.dtx v1.6g
General: Added setting of \@typeset@protect to \patterns and \hyphenation. | 113 | (DPC) reduce save stack usage latex/1742 | 183 |
| 1994-11-05 ltoutput.dtx v1.1b
\@topnewpage: Use new \color@hbox concept. | 439 | 1994-11-10 ltbibl.dtx v1.1c
General: Fix \nocite{*} | 417 |
| \@writesetup: Change protect settings for new-style, protect-free aux-files. | 451 | \nocite: Fix \nocite{*} | 419 |
| Use new \color@hbox concept. | 451 | 1994-11-10 ltmath.dtx v1.2v classes
\eqnarray: Added value of \parskip to \abovedisplayskip to compensate for negative \topsep | 305 |
| 1994-11-05 ltoutput.dtx v1.1c
\@begindvi: Added macro | 455 | 1994-11-10 ltoutput.dtx v1.1e
\@writesetup: Modify \protect setting | 451 |
| \@begindvibox: Added macro | 436 | 1994-11-10 lplain.dtx v1.1b
General: (CAR) added patch to \loop. | 15 |
| \@writesetup: Add new \AtBeginDvi concept | 451 | \iterate: (CAR) added extra \relax | 27 |
| 1994-11-06 ltfssbas.dtx v2.1u
\cf@encoding: New macro | 171 | | |
| \DeclareFixedFont: Renamed \every@size to \every@math@size. | 164 | | |

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|--------------------------------------|------|--|-----|
| 1994-11-11 ltspace.dtx v1.2a | | 1994-11-17 ltdirchk.dtx v1.0j | |
| \\: (DPC) Make robust | 75 | General: \@tempa to \reserved@a . 1 | |
| 1994-11-12 lftntcmd.dtx v3.3o | | 1994-11-17 lterror.dtx v1.2h | |
| \ normalsize: Added | | General: \@tempa to \reserved@a 60 | |
| \MessageBreak | 273 | 1994-11-17 lffiles.dtx v1.0n | |
| 1994-11-12 ltlists.dtx v1.2b ltspace | | General: \@tempa to \reserved@a 88 | |
| \endtrivlist: Changed order of | | 1994-11-17 ltfinal.dtx v1.0o | |
| tests to make \noitemerror | | General: \@tempa to \reserved@a 555 | |
| correct: end of an era. | 316 | 1994-11-17 ltfloor.dtx v1.1e | |
| 1994-11-12 ltmiscen.dtx v1.0u | | General: \@tempa to \reserved@a 396 | |
| \center: Changed end macro to | | 1994-11-17 lftntcmd.dtx v3.3p | |
| \def: safer and consistent .. | 287 | General: \@tempa to \reserved@a 266 | |
| \flushleft: Changed end macro to | | 1994-11-17 lfssbas.dtx v2.1w | |
| \def: safer and consistent .. | 288 | General: \@tempa to \reserved@a 163 | |
| \flushright: Changed end macro | | 1994-11-17 lfssdcl.dtx v2.1m | |
| to \def: safer and consistent | 288 | General: \@tempa to \reserved@a 211 | |
| 1994-11-12 ltplain.dtx v1.1c | | 1994-11-17 lfssstrc.dtx v2.3l | |
| General: Comment out more | | General: \@tempa to \reserved@a 185 | |
| encoding specific commands | . 29 | 1994-11-17 ltmath.dtx v1.0o | |
| 1994-11-12 ltspace.dtx v1.2b | | General: \@tempa to \reserved@a 294 | |
| \addpenalty: Corrected error | | 1994-11-17 ltmiscen.dtx v1.0v | |
| message | 81 | General: \@tempa to \reserved@a 279 | |
| \addvspace: Corrected error | | 1994-11-17 htoutenc.dtx v1.6h | |
| message | 81 | General: (DPC) \@tempa to | |
| 1994-11-13 ltspace.dtx v1.2c | | \reserved@a | 102 |
| \addpenalty: Recorrected error | | 1994-11-17 htoutput.dtx v1.1h | |
| message | 81 | General: \@tempa to \reserved@a. 424 | |
| \addvspace: Recorrected error | | 1994-11-17 htpictur.dtx v1.0f | |
| message | 81 | General: \@tempa to \reserved@a 357 | |
| 1994-11-14 htoutput.dtx v1.1f | | 1994-11-17 ltsect.dtx v1.0i | |
| \@begindvi: Use normal box | | General: \@tempa to \reserved@a 384 | |
| register: why a box? | 455 | 1994-11-17 ltab.dtx v1.0j | |
| \@begindvibox: Use normal box | | General: \@tempa to \reserved@a 335 | |
| register: why a box? | 436 | 1994-11-18 ltboxes.dtx v1.0r | |
| \@writesetup: Modify new | | \color@vbox: macro added for | |
| \AtBeginDvi concept | 451 | colour support | 325 |
| General: Removed old definition of | | 1994-11-18 ltfinal.dtx v1.0n | |
| \@testfp. | 424 | General: re-allow slots 127–255 .. 565 | |
| 1994-11-14 ltspace.dtx v1.2d | | 1994-11-18 lfssbas.dtx v2.1x | |
| \\: (DPC) Macro modified | 75 | General: (DPC) use \reserved@f | |
| 1994-11-14 ltab.dtx v1.0i | | not \next | 163 |
| \tabularnewline: (DPC) Macro | | 1994-11-18 lfssdcl.dtx v2.1m | |
| added | 348 | \DeclareMathDelimiter: (DPC) | |
| 1994-11-16 fontdef.dtx v2.2h | | \expandafter instead of | |
| General: (DPC) Removed \{ and | | \next | 228 |
| \} | 245 | 1994-11-18 lfssstrc.dtx v2.3m | |
| 1994-11-17 ltboxes.dtx v1.0q | | General: \next to \reserved@f . 185 | |
| General: \@tempa to \reserved@a | 323 | 1994-11-18 ltmath.dtx v1.0p | |
| 1994-11-17 ltclass.dtx v1.0l | | \phantom: (DPC) colour support 296 | |
| General: \@tempa to \reserved@a | 496 | (DPC) use \expandafter | |
| 1994-11-17 ltcntrl.dtx v1.0b | | instead of \next | 296 |
| General: \@tempa to \reserved@a | 56 | \prime@s: (DPC) use \let@token | |
| 1994-11-17 ltdefns.dtx v1.0g | | instead of \next and | |
| General: \@tempa to \reserved@a | 36 | \expandafter instead of \nxt 299 | |

| | | | |
|---|----------|---|-----|
| \smash: (DPC) colour support . . . | 297 | 1994-11-30 ltfiles.dtx v1.0o | |
| (DPC) use \expandafter
instead of \next | 297 | \@dofilelist: Macro added | 101 |
| 1994-11-21 ltfloat.dtx v1.1f | | \listfiles: Use \@dofilelist | 100 |
| \@endfloatbox: Added reset of
minipage flag | 405 | \nofiles: There is no
\gobblethree... | 93 |
| Corrected position of
\outer@nobreak | 405 | 1994-11-30 ltfssbas.dtx v2.1y | |
| \@marginparreset: Macro added | 408 | \fontshape: Use \@current@cmd in
\@encupdate. ASAJ. | 170 |
| \@savemarbox: Added
\@setminipage etc | 408 | 1994-11-30 ltmath.dtx 1.0q | |
| Added resetting of size and font | 408 | General: ASAJ:
\DeclareMathOperator moved
to AMSI _A TEX. | 294 |
| Changed to \color@vbox | 408 | 1994-11-30 ltmiscen.dtx v1.0w | |
| Use \setnobreak etc | 408 | \enddocument: (DPC) Do
warnings even for \nofiles | 281 |
| \@setminipage: Macro added | 403 | (DPC) Use \@dofilelist | 281 |
| \@setnobreak: Macro added | 403 | 1994-11-30 ltoutenc.dtx 1.7a | |
| \@xfloat: Added \@setminipage | 401 | General: Redefined \a for the new
scheme. | 113 |
| Added resetting of size and font | 401 | 1994-11-30 ltoutenc.dtx v1.6g | |
| Changed to \color@vbox so
that large floats overflow at the
bottom | 401 | General: Removed new definitions
of \patterns and
\hyphenation, since
encoding-specific commands
now expand in the mouth. | 113 |
| Missing percents reinserted after
4, 8: these are not numbers. | 400 | 1994-11-30 ltoutenc.dtx v1.7a | |
| Use \setnobreak | 401 | General: Added new code for
encoding-specific commands.
These now expand in the
mouth, which means that
ligaturing and kerning can
happen. | 102 |
| \@xypar: Changed to
\color@vbox | 409 | Always load the enc.def file, so
that the default encoding for
the commands will change. | 142 |
| 1994-11-21 ltoutput.dtx v1.1i | | Redefined \@changed@cmd to
expand in the mouth. | 106 |
| \@addtocurcol: Added
\if@nobreak test before float
box | 464, 468 | Removed \@changed@x@mouth
since \@changed@x now
expands in the mouth. | 106 |
| \@specialoutput: Added
\if@nobreak test | 444 | Rewrote \@text@composite so it
allows an empty argument, or
an argument containing lots of
commands. | 106 |
| \@topnewpage: Changed to
\color@vbox | 439 | 1994-12-01 ltfinal.dtx v1.0p | |
| 1994-11-22 ltfssdcl.dtx v2.1o | | General: Renamed lthyphen.* to
hyphen.*. | 555 |
| General: wrap long lines | 211 | 1994-12-01 lthyphen.dtx v1.0g | |
| 1994-11-22 ltoutenc.dtx v1.6i | | General: Rename lthyphen.ltx/cfg
to hyphen.ltx/cfg | 528 |
| General: Corrected \dots so that
there's no kerning in
monowidth fonts. | 102 | 1994-12-01 lplain.dtx v1.1g | |
| Corrected typo with
\mathunderscore. | 102 | General: (DPC) More doc changes | 15 |
| Fixed empty accents. Again. | 102 | | |
| 1994-11-24 ltdefns.dtx v1.2h | | | |
| \@newenv: Added test for \endgraf | 42 | | |
| 1994-11-25 ltplain.dtx v1.1f | | | |
| General: (DPC) Comment out lots
of obsolete code | 15 | | |
| 1994-11-26 ltfloat.dtx v1.1b | | | |
| \footnote: (ASAJ) Added
\protected@xdef. | 413 | | |
| 1994-11-28 ltcntrl.dtx v1.0c | | | |
| General: Documentation
improvements | 56 | | |

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|-----------------------------------|-----|-------------------------------------|-----|
| 1994-12-02 fontdef.dtx v2.2i | | 1994-12-10 ltntcmd.dtx v3.3q | |
| General: Commented out \ldots. | | \@math@egroup: Don't read | |
| ASAJ. | 243 | arguments | 273 |
| 1994-12-02 ltfssini.dtx v2.2c | | \check@nocorr@: Use \space | |
| \copyright: \copyright is now in | | command for comparison .. | 270 |
| ltoutenc. ASAJ | 240 | 1994-12-10 ltssdcl.dtx v2.1p | |
| 1994-12-02 ltlstlist.dtx v1.0e | | \document@select@group: | |
| \@trivlist: RmS: Added check | | Surround with braces (add | |
| for looping | 315 | fourth arg) | 215 |
| 1994-12-02 ltoutenc.dtx 1.7b | | \select@group: Surround with | |
| General: Redefined \a properly. . | 113 | braces (add fourth arg) .. | 213 |
| 1994-12-02 ltoutenc.dtx v1.7b | | 1994-12-10 ltoutenc.dtx v1.7e | |
| General: Fixed a bug with \a. . | 102 | General: Added documentation for | |
| 1994-12-04 lthyphen.dtx v1.0h | | the OML encoding. | 102 |
| General: Documentation edits for | | Replaced width with \width | |
| /1989 | 528 | and ditto height in vrules. . | 102 |
| 1994-12-05 ltoutenc.dtx v1.7c | | 1994-12-14 ltoutenc.dtx v1.7f | |
| General: Added braces to | | General: Added braces to | |
| \textcircled. | 102 | \copyright so it works | |
| 1994-12-06 ltfsbas.dtx v2.1z | | unbraced in subscripts. | 102 |
| \DeclareFontEncoding: use | | Added check for math mode in | |
| \nfss@catcodes | 165 | \changed@cmd. | 102 |
| \nfss@catcodes: Added tab char | | Commented out | |
| as well | 175 | \textasciicircum, | |
| 1994-12-08 ltoutenc.dtx v1.7d | | \textasciitilde, | |
| General: Added \null and \sh@ft | | \textbackslash, \textbar, | |
| to \b and \d. | 102 | \textgreater, | |
| 1994-12-08 ltab.dtx v1.0k | | \texthyphenchar, | |
| \array: Add \tabularnewline . | 347 | \texthyphen and \textless to | |
| \tabularnewline: (DPC) Made it | | save memory. | 102 |
| \relax | 348 | 1995-01-12 ltmath.dtx v1.2y classes | |
| 1994-12-09 ltbibl.dtx v1.1d | | \eqnnum: Added \normalcolor . | 304 |
| \bibliographystyle: (DPC) | | 1995-03-03 ltoutenc.dtx 1.7g | |
| Allow use in preamble. | 419 | General: Corrected an error in | |
| 1994-12-10 ltfloat.dtx v1.1g | | documentation referring to the | |
| \dblfloat: Old version reinstated | | tabular rather than the | |
| temporarily | 400 | tabbing environment. | 113 |
| \dblflset: Macro removed | | 1995-04-02 ltntcmd.dtx v3.3r | |
| temporarily | 399 | \@math@egroup: Read them again | |
| Old version reinstated | | to be able to add \relax. . | 273 |
| temporarily | 399 | 1995-04-02 ltssdcl.dtx v2.1q | |
| \setfps: Macro removed | | \document@select@group: fix | |
| temporarily | 400 | problem for pr/1275 | 215 |
| \xdblfloat: Macros reinserted | | \select@group: fix problem for | |
| temporarily | 405 | pr/1275 | 213 |
| \xfloat: Old version reinstated | | \set@mathdelimiter: fix pr/1329 | 232 |
| temporarily | 400 | 1995-04-02 ltssini.dtx v2.2d | |
| Sanitisation added temporarily | 400 | \not@math@alphabet: add | |
| General: Some temps reinserted | | \noexpand to second part of | |
| temporarily | 396 | message | 238 |
| \fps@dbl: Macro removed | | 1995-04-21 ltclass.dtx v1.0m | |
| temporarily | 400 | \DeclareOption*: Made long | |
| | | /1498 | 505 |

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|-------------------------------|--|-----|--|-----|
| \endfilecontents: | Close input
check stream: latex/1487 . . . | 514 | 1995-04-25 ltsect.dtx v1.0k
\@dottedtocline: Added \hbox
around dots. | 394 |
| 1995-04-21 ltfinal.dtx v1.0q | General: Allow initial patch level
0 | 567 | 1995-04-27 ltboxes.dtx v1.0s
\@framebox: Move \leavevmode
for graphics/1512 | 328 |
| 1995-04-21 ltoutenc.dtx v1.7h | General: Added \null \k
latex/1274 | 102 | \@iframbox: Move \leavevmode
for graphics/1512 | 328 |
| 1995-04-22 ltfiles.dtx v1.0p | \includeonly: Allow blanks in
argument | 94 | \@iirbox: Move \leavevmode for
graphics/1512 | 333 |
| 1995-04-22 ltmiscen.dtx v1.0x | General: Removed extra def of
\@gobble | 279 | \@irsbox: Move \leavevmode for
graphics/1512 | 333 |
| 1995-04-23 ltsect.dtx v1.0j | \addcontentsline: Use
\contentsline internally. . . | 393 | \fbox: Move \leavevmode for
graphics/1512 | 327 |
| 1995-04-24 ltbibl.dtx v1.1e | \@citex: Add \mbox to undefined
case: latex/1239. | 418 | \raisebox: Move \leavevmode for
graphics/1512 | 333 |
| 1995-04-24 ltbibl.dtx v1.1f | \bibtcite: Make \onlypreamble
/1388. | 418 | 1995-04-27 ltfiles.dtx v1.0r
\document: Added \global to
support groups in hook . . . | 91 |
| 1995-04-24 ltcntrl.dtx v1.0d | \@for: Dont expand second
argument with \edef: /1317
(DPC) | 58 | 1995-04-27 ltmiscen.dtx v1.0y
\enddocument: \@checkend moved
after hook | 280 |
| 1995-04-24 ltoutput.dtx v1.1j | \fl@tracemessage: Do not add to
kernel unless ‘trace’ specified | 481 | 1995-04-27 lplain.dtx v1.1i
General: Move \hang and
\textindent to latex209.def . | 28 |
| 1995-04-24 ltoutput.dtx v1.1l | \@begindvibox: Add \vbox
latex/1392 | 436 | 1995-04-29 ltcntrl.dtx v1.0e
General: Moved init of \protect
to ltdefns.dtx | 59 |
| 1995-04-24 ltoutput.dtx v1.1l | \@writesetup: Reset \\
latex/1451 (DPC) | 452 | Removed unused defs for
\@setprotect and
\@resetprotect | 59 |
| 1995-04-24 ltpage.dtx v1.0f | \fussy: reset \emergencystretch
latex/1344 | 423 | 1995-04-29 ltdefns.dtx v1.2j
\protect: Init \protect here . . | 46 |
| 1995-04-24 lplain.dtx v1.1h | \newlanguage: Remove remaining
\outer declarations. | 17 | 1995-04-29 lpar.dtx v1.1b
General: (TO) Comments
clean-up. | 69 |
| 1995-04-24 ltxref.dtx v1.1e | \newlabel: Make \onlypreamble
for /1388. | 277 | 1995-05-02 ltsect.dtx v1.0l
\@dottedtocline: Don’t reset to
\rmfamily | 394 |
| 1995-04-25 ltdefns.dtx v1.2i | \@check@c: Make \long for
latex/1346 | 43 | 1995-05-03 ltsect.dtx v1.0m
General: TO: Promoted
documentation to doc.sty
standard | 384 |
| | \newenvironment: Parse
arguments slowly but safely
/1507 | 41 | 1995-05-06 ltsect.dtx 1.0n
\@secntformat: Use \quad
instead of \hskip | 390 |
| 1995-04-25 ltfiles.dtx v1.0q | \document: Removed execution of
\every@size latex/1407 . . . | 91 | \@sect: Added \relax after
\@secntformat just in case | 388 |
| | | | 1995-05-07 ltboxes.dtx v1.0t
General: Use \hb@xt@ | 323 |
| | | | 1995-05-07 ltdefns.dtx v1.2k
\hb@xt@: Macro added | 36 |
| | | | 1995-05-07 lmath.dtx v1.0r
General: Use \hb@xt@ | 294 |

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| 1995-05-07 ltoutput.dtx v1.1m | | 1995-05-17 ltclass.dtx v1.0o |
| General: Use <code>\hb@xt@</code> | 424 | <code>\g@addto@macro</code> : Make long for
latex/1522 |
| 1995-05-07 ltpictur.dtx v1.0g | | 1995-05-17 htlists.dtx v1.0g |
| General: Use <code>\hb@xt@</code> | 357 | <code>\@item</code> : Removed surplus braces |
| 1995-05-07 lplain.dtx v1.1j | | <code>\@nbitem</code> : Removed surplus
braces |
| General: Use <code>\hb@xt@</code> | 15 | <code>enumerate</code> : Use <code>\thr@@</code> and
remove surplus braces |
| 1995-05-07 ltsect.dtx v1.0o | | <code>itemize</code> : Use <code>\thre@@</code> |
| General: Use <code>\hb@xt@</code> | 384 | 1995-05-18 ltfloat.dtx v1.1j |
| 1995-05-07 ltab.dtx v1.0l | | <code>\@makefnmark</code> : Added
<code>\normalfont</code> |
| General: Use <code>\hb@xt@</code> | 335 | <code>\thempfootnote</code> : Added
<code>\itshape</code> |
| 1995-05-08 ltbibl.dtx v1.1g | | 1995-05-19 ltpictur.dtx v1.1a |
| <code>\@citex</code> : Use <code>\@firstofone</code> | 418 | General: Support autoloading
feature |
| <code>\bibitem</code> : Removed unnecessary
braces | 418 | 1995-05-20 ltcnts.dtx v1.1b |
| <code>\nocite</code> : Use <code>\@firstofone</code> | 419 | <code>\@definecounter</code> : Streamlined
code |
| 1995-05-08 ltdefns.dtx v1.2k | | <code>\@fnsymbol</code> : Allowing both text
and math |
| <code>\typein</code> : Use <code>\@firstofone</code> | 37 | <code>\fnsymbol</code> : Streamlined code |
| 1995-05-08 ltdefns.dtx v1.2l | | 1995-05-20 ltcnts.dtx v1.1c |
| <code>\typein</code> : Remove unnecessary
braces | 37 | <code>\@definecounter</code> : And do it right |
| Replace <code>\def</code> by <code>\let</code> | 37 | 1995-05-20 ltfloat.dtx v1.1k |
| 1995-05-08 lfsstrc.dtx v2.3n | | <code>\@makefnmark</code> : Moved
<code>\normalfont</code> back and use
<code>\textsuperscript</code> |
| <code>\ifnot@nil</code> : Use <code>\@firstofone</code> | 197 | Moved <code>\normalfont</code> to
<code>\textsuperscript</code> |
| 1995-05-11 fontdef.dtx v2.2j | | <code>\textsuperscript</code> : Use
<code>\normalfont</code> |
| General: Updates to some plain
macros | 243 | 1995-05-21 ltssdcl.dtx v2.1t |
| 1995-05-12 ltclass.dtx v1.0n | | <code>\DeclareMathRadical</code> : Allow for
undefined cs names |
| <code>\DeclareOption*</code> : Use <code>\toks@</code> to
remove need to double hash
/1557 | 505 | 1995-05-21 htlists.dtx v1.0f |
| 1995-05-12 ltfloat.dtx v1.1h | | General: Moved to doc.sty
standard |
| <code>\@footnotemark</code> : Add <code>\nobreak</code> to
allow hyphenation. latex/1605 | 414 | 1995-05-21 ltmath.dtx v1.0r |
| 1995-05-12 ltpictur.dtx v1.0h | | <code>\@sqrt</code> : Use <code>\sqrtsign</code> |
| <code>\pictur@</code> : Macro added for
latex/1355 | 358 | General: Remove <code>\mathhexbox</code>
from this file |
| 1995-05-12 ltvers.dtx v1.0e | | Update some plain macros |
| General: Add autoload docstrip
guards | 33 | <code>\lefteqn</code> : Use <code>\rlap</code> |
| Check for format older than 1
year | 33 | <code>\r@@t</code> : Use <code>\sqrtsign</code> instead of
<code>\sqrt</code> |
| 1995-05-13 lfsstrc.dtx v2.3o | | 1995-05-21 ltoutenc.dtx v1.7h |
| General: Use single hash mark in
<code>\DeclareOption</code> | 186 | <code>\@inmathwarn</code> : Added several
<code>\onlypreamble</code> |
| 1995-05-16 ltfloat.dtx v1.1i | | 1995-05-21 htoutenc.dtx v1.7j |
| <code>\@makefnmark</code> : Now use
<code>\textsuperscript</code> | 412 | General: Updated some plain
macros |
| <code>\textsuperscript</code> : Command
added./pr1503 | 413 | |
| <code>\thefootnote</code> : Streamlined parts
of code. | 412 | |
| 1995-05-17 ltboxes.dtx v1.0u | | |
| <code>\@irsbox</code> : Removed surplus
braces | 333 | |

| | | | | |
|------------|--|-----|------------|--|
| 1995-05-21 | ltplain.dtx v1.1j | | 1995-05-25 | ltclass.dtx v1.0p |
| | General: Moved some code to
other files | 15 | | \endfilecontents: Delete
\filecontents after preamble 514 |
| 1995-05-22 | ltplain.dtx v1.1k | | 1995-05-25 | ltfiles.dtx v1.0s |
| | General: Definitions of \footins
and \footnoterule moved to
ltfloat. | 30 | | \document: Added check for
\topskip zero 91 |
| 1995-05-22 | lttab.dtx v1.1a | | 1995-05-25 | ltfiles.dtx v1.0t |
| | General: Support autoloading
feature | 335 | | \@iffileonpath: (CAR) added
\long 97 |
| 1995-05-23 | ltfssini.dtx v2.2e | | | \document: Corrected typo |
| | \newfont: Font assignment made
local again. | 239 | | \IfFileExists@: (CAR) added
\long 97 |
| 1995-05-24 | ltdefns.dtx v1.1l | | | \InputIfFileExists: (CAR)
added \long 98 |
| | \newif: (DPC) New
implementation | 42 | | \nofiles: (CAR) added \long .. 93 |
| 1995-05-24 | ltdefns.dtx v1.2m | | | \protected@write: (CAR) added
\long 94 |
| | \typein: (DPC) New
implementation | 37 | 1995-05-25 | ltfloat.dtx v1.1m |
| 1995-05-24 | ltfloat.dtx v1.1l | | | \@savemarbox: (CAR) Resettings
moved to hook |
| | \@textsuperscript: Command
added. | 413 | | \@xfloat: (CAR) Resettings
moved to hook |
| | General: Moved definition of
\footins and \footnoterule
from ltplain. | 412 | 1995-05-25 | ltlists.dtx v1.0i |
| | \textsuperscript: Use
\@textsuperscript | 413 | | \endtrivlist: Macros moved from
ltspace.dtx |
| 1995-05-24 | ltfssbas.dtx v3.0a | | 1995-05-25 | ltmath.dtx v1.3c classes |
| | General: (DPC) Make file from
previous file, fam.dtx
1995/05/20 v2.2d | 163 | | \eqnnum: replace
\reset@font\rmfamily with
\normalfont (PR 1578) ... 304 |
| | \mathgroup: (DPC) No need to
redefine \newfam as not outer | 163 | 1995-05-25 | ltspace.dtx v1.2f |
| 1995-05-24 | ltfscmp.dtx v3.0a | | | \vbsphack: (CAR) not used so
'removed'. 79 |
| | General: (DPC) Make file from
previous file, fam.dtx
1995/05/20 v2.2d | 207 | | \vspacer: (CAR) \restorepar
added to avoid possible infinite
tail recursion caused by a typo
in the argument. 82 |
| 1995-05-24 | ltfsdcl.dtx v3.0a | | | (CAR) macros modified to be
more efficient |
| | General: (DPC) Make file from
previous file, latint.dtx
1995/05/21 v2.1t | 211 | General: | Macros moved to
ltlists.dtx |
| 1995-05-24 | ltfssini.dtx v3.0a | | 1995-05-26 | ltdefns.dtx v1.2n |
| | General: (DPC) Make file from
previous file, lfonts.dtx
1995/05/23 v2.2e | 237 | | \gobblefour: (CAR) Added
\longs |
| | \cal: (DPC) Remove definition . | 242 | 1995-05-26 | ltmath.dtx v1.0s |
| | \mit: (DPC) Remove definition . | 242 | | \eqnnum: Removed \rmfamily
(PR 1578), replaced
\reset@font with
\normalfont |
| 1995-05-24 | ltfsstrc.dtx v3.0a | | 1995-05-26 | ltpage.dtx v1.0g |
| | General: (DPC) Make file from
previous file, tracefnt
1995/05/16 v2.3o | 185 | | \psplain: removed \rmfamily
(PR 1578) |
| 1995-05-24 | ltfsstrc.dtx v3.0b | | 1995-05-27 | ltfssbas.dtx v3.0b |
| | General: (DPC) Fix
\ProvidesFile usage | 185 | | \mathgroup: (FMi) But a need to
define \new@mathgroup .. 163 |

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|--|-----|---|-----|
| 1995-06-05 fontdef.dtx v2.2k | | 1995-06-19 ltbibl.dtx v1.1h | |
| General: Moved math commands
from ltoutenc.dtx. | 260 | \bibtcite : Call \@newl@bel so
repeated keys produce better
warning. | 418 |
| 1995-06-05 ltfinal.dtx v1.0r | | 1995-06-19 ltclass.dtx v1.0q | |
| General: Added \MakeUppercase
and \MakeLowercase | 555 | \documentclass : Dont redefine
\usepackage in compat mode
for /1634 | 507 |
| 1995-06-05 ltoutenc.dtx v1.7k | | 1995-06-19 ltxref.dtx v1.1e | |
| \@inmathwarn : Removed
\protected@cmd and replaced
with explicit \noexpand | 106 | \newlabel : Use \@newl@bel to
share code with \bibtcite ... | 277 |
| General: Allowed
\ProvideTextCommandDefault
after the preamble. | 108 | 1995-06-28 ltfsini.dtx v3.0b | |
| Commented out \textless and
\textgreater | 115 | General: (DPC) Fix
documentation typos | 237 |
| Moved math commands to
fontdef.dtx. | 117 | 1995-06-28 ltmath.dtx v1.0t | |
| Save some tokens in
\textvisiblespace and
\textunderscore | 115 | General: minor doc edits | 294 |
| 1995-06-06 ltfinal.dtx v1.0s | | 1995-07-02 lplain.dtx v1.1n | |
| General: Made \MakeUppercase
and \MakeLowercase brace
their argument. | 555 | General: Removed surplus 'by' and
'=' in various places | 15 |
| 1995-06-09 ltoutenc.dtx v1.7l | | \offinterlineskip : Replaced
1000 by \@m | 27 |
| \DeclareTextComposite : Rewrote
\DeclareTextComposite to
define the composite as a
no-argument command rather
than a two-argument
command. | 109 | \showoutput : Use \showoverfull
to save space | 30 |
| 1995-06-11 ltspace.dtx v1.2g | | \tracingall : Use \showoutput to
save space | 30 |
| \restorecr : (CAR) \relax added
to stop silent eating of *. | 85 | 1995-07-03 ltdefns.dtx v1.2o | |
| 1995-06-13 ltfinal.dtx v1.0t | | \set@typeset@protect : Use
\@typeset@protect for init .. | 46 |
| General: Add patch level string
more carefully | 567 | 1995-07-03 ltntcmd.dtx v3.3s | |
| Call \errorstopmode | 569 | \t@st@ic : Use clean interface for
jump | 271 |
| 1995-06-13 ltpictur.dtx v1.1b | | 1995-07-05 ltspace.dtx v1.2h | |
| General: Use \ProvidesFile in
autoload | 357 | \@gnewline : Use \break | 76 |
| 1995-06-14 ltab.dtx v1.1b | | \@no@pgbk : Macro replaces \@pgbk
and \@nopgbk | 75 |
| General: Use \ProvidesFile in
autoload | 335 | \nopagebreak : Reimplemented
both using \@no@pgbk | 74 |
| 1995-06-15 ltfsbas.dtx v3.0c | | 1995-07-09 lcntrd.dtx v1.0f | |
| General: (DPC) minor
documentation changes | 163 | \@iforloop : Reimplemented using
Kabelschacht method | 59 |
| 1995-06-15 ltfsccmp.dtx v3.0b | | \@iwhiledim : Reimplemented
using Kabelschacht method .. | 57 |
| General: (DPC) minor
documentation edits | 207 | \@iwhilenum : Reimplemented
using Kabelschacht method .. | 57 |
| 1995-06-15 ltfsdcl.dtx v3.0b | | \@iwhilesw : Reimplemented using
Kabelschacht method | 57 |
| General: (DPC) minor
documentation changes | 211 | \@tfor : Reimplemented using
Kabelschacht method | 59 |
| | | 1995-07-09 llists.dtx v1.0j | |
| | | \enumerate : Use \expandafter .. | 321 |
| | | \itemize : Use \expandafter | 321 |

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|--|-----|--|-----|
| 1995-07-12 ltpictur.dtx v1.1d | | 1995-08-16 ltcntrl.dtx v1.0g | |
| General: allow 2e commands in 209
mode. latex/1737 | 357 | \@break@tfor: Made long | 59 |
| 1995-07-13 ltdefns.dtx v1.0p | | \@forloop: Made defs long | 58 |
| General: Updates to
documentation | 36 | \@fornoop: Made defs long | 58 |
| 1995-07-13 ltfiles.dtx v1.0u | | \@iforloop: Made defs long | 59 |
| General: Updates to docu | 88 | \@iwhiledim: Made defs long | 57 |
| 1995-07-13 ltfsbsas.dtx v3.0d | | Removed \@whilenoop | 57 |
| \@defaultsubs: macro added . . . | 178 | \@iwhilenum: Made defs long | 57 |
| \@defaultsubs: macro added . . . | 178 | Removed \@whilenoop | 57 |
| General: minor documentation
changes | 163 | \@iwhilesw: Removed | |
| \wrong@fontshape: Change a
macro not a switch to flag
default font substitutions . . . | 177 | \@whileswnoop | 57 |
| 1995-07-13 ltmiscen.dtx v1.0z | | \@tfor: Made defs long | 59 |
| \@centercr: Use \nobreak | 287 | 1995-08-16 ltfiles.dtx v1.0v | |
| \@writefile: Added missing
percent and use \relax in the
THEN case | 283 | \document: set \maxdepth | 91 |
| \@xobeysp: Use \nobreak | 289 | set \do globally | 92 |
| General: Improve Documentation | 279 | set \topskip globally | 91 |
| \enddocument: Set \@setckpt to
\gobbletwo instead of
defining it by hand | 280 | 1995-08-24 ltfsbsas.dtx v3.0f | |
| Shorten redefinition of \bibcite
and \newlabel | 281 | General: Added autoload code . . . | 163 |
| Use \@defaultsubs instead of
switch | 281 | 1995-08-24 ltfsstrc.dtx v3.0c | |
| 1995-07-14 ltbibl.dtx v1.1i | | General: Macro | |
| \bibcite: Remove
\@onlypreamble so still defined
in new \enddocument | 418 | \gobble@font@spec removed | 197 |
| 1995-07-14 ltxref.dtx v1.1g | | \tryis@simple | 204 |
| \newlabel: Remove
\@onlypreamble so still defined
in new \enddocument | 277 | 1995-08-25 ltoutput.dtx v1.1p | |
| 1995-07-19 ltfsini.dtx v3.0d | | General: Support autoloading
feature (FMi) | 424 |
| General: (DPC) TeX2 support . . | 241 | 1995-09-01 lterror.dtx v1.2i | |
| 1995-07-20 ltboxes.dtx v1.0v | | General: Add autoload support . . | 60 |
| \@isavebox: Use \sbox | 326 | 1995-09-01 lplain.dtx v1.1m | |
| \@isavepicbox: Use \sbox | 326 | \empty: Use \let to save space . . | 27 |
| 1995-07-21 ltoutput.dtx v1.1o | | \I: Use \let to save space | 26 |
| \@writesetup: Command added . | 451 | 1995-09-14 lplain.dtx v1.1o | |
| New, experimental, versions:
need in-lining | 451 | General: Moved \multispan to
lttab.dtx | 15 |
| 1995-08-09 ltmath.dtx v1.0u | | 1995-09-14 ltab.dtx v1.1c | |
| General: Added code for class
options leqno and fleqn . . . | 303 | \cline: (DPC) New
implementation | 355 |
| 1995-08-11 ltlength.dtx v1.1b | | 1995-09-15 ltfsini.dtx v3.0e | |
| General: Doc typos fixed for
latex/753 | 162 | General: (DPC) Modify TeX2
message | 241 |
| | | 1995-09-19 ltmiscen.dtx v1.1a | |
| | | \verb: Put \noligs after
\verbatim@font where it
belongs | 292 |
| | | 1995-10-01 ltfiles.dtx LaTeX2e | |
| | | \@addtofilelist: Macro added . | 100 |
| | | 1995-10-02 ltdefns.dtx v1.2q | |
| | | \@ifnch: Use \let@token for
internal/924, save \reserved@e | 50 |
| | | \@ifnextchar: Use \let@token . | 50 |
| | | \@protected@testopt: Macro
added | 40 |
| | | \@testopt: Macro added | 39 |
| | | \@xargdef: New implementation,
using \test@opt | 39 |

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|--|-----|---|
| 1995-10-03 fontdef.dtx v2.2l | | 1995-10-16 ltfssini.dtx v3.0f |
| General: \@sqrt from patch file
for /1701 | 243 | \p@reset@font: Added \relax
after \usefont, as the latter
eats up spaces. |
| 1995-10-03 ltdefns.dtx v1.2r | | 1995-10-16 ltmath.dtx v1.0y |
| \typein: Add missing \@typein
for /1710 (from patch file) . . . | 38 | \@yeqncr: (DPC) Use \@testopt
/1911 |
| 1995-10-03 ltpictur.dtx v1.1e | | \sqrt: (DPC) Make robust /1808 |
| General: New autoload code . . . | 357 | 1995-10-16 ltspace.dtx v1.2j |
| 1995-10-04 ltfssbas.dtx v3.0g | | \nolinebreak: (DPC) Use
\@testopt /1911 |
| General: Modify autoload code . . | 163 | \nopagebreak: (DPC) Use
\@testopt /1911 |
| 1995-10-04 lfsstrc.dtx v3.0d | | 1995-10-16 lthm.dtx v1.0g |
| General: (DPC) Modify autoload
code | 185 | General: Revert to previous
\newtheorem behaviour |
| 1995-10-04 lttab.dtx v1.1d | | 1995-10-17 ltclass.dtx v1.0r |
| General: Modify autoload support | 335 | \@providesfile: Delay definition
of \ProvidesFile till ltfinal |
| 1995-10-06 ltfiles.dtx v1.0w | | \ProcessOptions*: Reset
\CurrentOption for
graphics/1873 |
| \@missingfileerror: Autoload
error | 99 | 1995-10-17 ltdirchk.dtx v1.0l |
| 1995-10-09 lterror.dtx v1.2j | | General: Modify initex version of
\ProvidesFile |
| General: Modify autoload support | 60 | 1995-10-17 ltfinal.dtx v1.0v |
| 1995-10-09 ltoutenc.dtx v1.7m | | \@providesfile: reset macro . . . |
| \@inmathwarn: Autoload error . . | 107 | \reserved@b: reset here after the
\input above |
| 1995-10-10 ltfssbas.dtx v3.0h | | 1995-10-17 lplain.dtx v1.1s |
| \showhyphens: Use \normalfont
and make colour safe, and
autoloadable | 181 | \reject: Move \supereject to
compat file |
| 1995-10-10 ltfssdcl.dtx v3.0c | | 1995-10-17 ltab.dtx v1.1e |
| \@non@alpherr: (DPC) autoload
error message | 215 | \@cline: (DPC) Use \@multicnt |
| 1995-10-10 lplain.dtx v1.1r | | \@multispan: (DPC) Macro
added. |
| General: Autoload tracing code . | 15 | 1995-10-19 ltfinal.dtx v1.0w |
| 1995-10-10 ltthm.dtx v1.0f | | \@filelist: Move after
\reserved@a setting:-) |
| General: Make \newtheorem 'only
preamble' | 380 | 1995-10-20 ltbibl.dtx v1.1k |
| 1995-10-11 ltoutput.dtx v1.1r | | \@citex: Removed refundefined
flag |
| \clearpage: Added a check so that
it does not lose the argument
of \twocolumn[...] | 437 | \@nocite: Removed refundefined
flag |
| 1995-10-16 ltbibl.dtx v1.1j | | 1995-10-20 ltclass.dtx v1.0s |
| \cite: (DPC) Make robust . . . | 418 | \@begindocumenthook: Make
setting conditional, for
autoload version |
| 1995-10-16 ltboxes.dtx v1.0w | | 1995-10-20 ltfssbas.dtx v3.0i |
| General: Clarify makebox
description | 323 | General: (DPC) Modify autoload
code, change \undefined . . . |
| 1995-10-16 ltdefns.dtx v1.2u | | 1995-10-20 lfsstrc.dtx v3.0e |
| \@ifstar: (DPC) New
implementation, for /1910 . . . | 50 | General: (DPC) Modify autoload
code |
| \new@command: (DPC) Use
\@testopt /1911 | 39 | |
| \new@environment: (DPC) Use
\@testopt /1911 | 41 | |
| \typein: (DPC) Use \@testopt
/1911 | 37 | |

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| 1995-10-22 ltfssbas.dtx v3.0j | | \end@dblfloat: (CAR) unify code
for double and single versions 404 |
| General: (RmS) New size function
macro \genb@sfcnt needs to
be disabled at \document. 163 | | \end@float: (CAR) unify code for
double and single versions 403 |
| 1995-10-22 lfsstrc.dtx v3.0f | | 1995-10-25 lidxglo.dtx v1.1d
General: Doc cleanup 415 |
| General: Added ‘genb’ and ‘sgenb’
size functions to support new
DC font naming scheme. 185 | | 1995-10-25 ltsect.dtx v1.0q
\subparagraphmark: Use \let not
\def to save space. 391 |
| 1995-10-23 ltab.dtx v1.1f | | 1995-10-27 ltpictur.dtx v1.1f
General: Move initialisation to
kernel from autoload file 376 |
| \@settab: (CAR) Ensure that
\@hightab increases by at most
one 342 | | 1995-10-31 ltboxes.dtx v1.0x
\@finalstrut: Add \nobreak in
horiz mode to allow
hyphenation. internal/1931 334 |
| \@startline: (CAR) Ensure that
\@nxttabmar is never larger
than \@hightab 340 | | 1995-11-01 fontdef.dtx v2.2m
General: add \nfss@catcodes for
internal/1932 246 |
| \poptabs: (CAR) Ensure that
\@curtab is never larger than
\@hightab 343 | | 1995-11-01 ldirchk.dtx v1.0n
General: Initialise
\@addtofilelist to \@gobble 4 |
| \tabbing: (CAR) Make \@hightab
consistently a local variable 341 | | 1995-11-01 ltfinal.dtx v1.0x
General: (DPC) Switch meaning of
\@addtofilelist for cfg files 560 |
| 1995-10-24 ltfiles.dtx v1.1a | | 1995-11-01 ltfsbas.dtx v3.0m
\DeclareFontShape: (DPC) Test
for \relax not \undefined,
internal/1933 164 |
| \document: Removed
multiplelabels switch 91 | | 1995-11-01 ltfsini.dtx v3.0g
General: (DPC) Switch meaning of
\@addtofilelist for cfg files 241 |
| Removed refundefined switch 91 | | 1995-11-02 ltfsbas.dtx v3.0n
\wrong@fontshape: (DPC)
Remove extra space with
\string for latex/1676 177 |
| 1995-10-24 ltfsbas.dtx v3.0k | | 1995-11-02 htoutenc.dtx v1.7n
General: Changed internal name
\@a to \tabacckludge to
protect against redefinition by
malicious users. 113 |
| \@defaultsubs: macro removed 178 | | 1995-11-07 ltlists.dtx v1.0k
\@doendpe: Enclosed \setbox0
assignment by a group so that
it leaves the contents of box 0
intact. 317 |
| \wrong@fontshape: Make this code
inline since it happens only
here 177 | | 1995-11-07 htoutenc.dtx v1.7o
General: Added \leavevmode at
start of \c, otherwise the
output routine might be
invoked within the macro. 118 |
| 1995-10-24 ltmiscen.dtx v1.1b | | Changed \char32 to \xxxii
(two tokens less). 118 |
| \enddocument: Changed logic for
producing warning messages
and removed switch 281 | | |
| Use \@refundefined instead of
switch 281 | | |
| 1995-10-24 ltxref.dtx v1.1h | | |
| \@multiplelabels: Switch for
multiplelabels removed 277 | | |
| \@newl@bel: Switch for
multiplelabels replaced by
inline code 277 | | |
| \@refundefined: Switch for
refundefined replaced 276 | | |
| \@setref: Switch for refundefined
renamed 277 | | |
| \if@multiplelabels: Macro
removed 277 | | |
| 1995-10-25 ltalloc.dtx v1.1b | | |
| General: General doc
improvements 54 | | |
| 1995-10-25 ltfloat.dtx v1.1n | | |
| \@endfloatbox: (CAR) macro
added: to unify code for double
and single versions 405 | | |

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|--|-----|--|
| Replaced octal number 27 by decimal number 23 to protect against the quote character being active. | 118 | \textasciitilde,
\textbackslash, \textbar,
\textgreater and \textless. 121 |
| Replaced some 0's by \z@ (faster). | 118 | Added \textasciicircum,
\textasciitilde,
\textregistered and
\texttrademark. 115 |
| 1995-11-10 ltoutput.dtx v1.1s
\@shipoutsetup: Command removed | 451 | Added \textbackslash and
\textbar. 115, 125 |
| \@writeshop: Command removed | 451 | Added \textless and
\textgreater. 115, 126 |
| In-lined | 451 | 1995-12-01 ltoutenc.dtx v1.7u
General: Made \SS a Default, rather than having the default point to the OT1 definition. 115 |
| 1995-11-14 ltclass.dtx v1.0t
\@unprocessedoptions: Allow empty option | 513 | 1995-12-04 ltspace.dtx v1.2k
\nobreakspace: (Macro added . . . 84 |
| \@loadwithoptions: macro added | 508 | 1995-12-04 ltspace.dtx v1.2l
\@xobeysp: (braces added to definition of tilde 84 |
| \LoadClassWithOptions: macro added | 508 | 1995-12-04 preload.dtx v2.4e
General: Ulrik Vieth. added 12pt OMS and OML preloads /1989 264 |
| \RequirePackageWithOptions: macro added | 508 | 1995-12-05 ltfdefns.dtx 1.2w
\@unexpandable@protect:
Removed
\unexpandable@noexpand as never used. internal/1733 . . . 45 |
| 1995-11-17 ltfssbas.dtx v3.0m
\@wrong@font@char: (DPC) Macro added. latex/1676 | 178 | 1995-12-05 ltfiles.dtx v1.1c
\document: \ignorespaces added for latex/1933 92 |
| \define@newfont: Redefine \typeout latex/1676 | 173 | 1995-12-05 ltffloat.dtx v1.1n
\@textsuperscript: Use \ensuremath for latex/1984. 413 |
| \wrong@fontshape: Support \@wrong@font@char latex/1676 | 177 | 1995-12-05 ltoutenc.dtx v1.7v
\@inmathwarn: Changed \TextSymbolUnavailable text 107 |
| 1995-11-17 ltoutenc.dtx v1.7p
\UseTextSymbol: Support \@wrong@font@char latex/1676 | 111 | 1995-12-06 ltfssbas.dtx v3.00
\nfss@catcodes: Reset hat, for typeouts etc in fd files 175 |
| 1995-11-18 ltoutenc.dtx v1.7q
\UseTextSymbol: Modify message slightly | 111 | 1995-12-07 ltbibl.dtx v1.1l
\@citex: Restored name of \G@refundefinedtrue 418 |
| 1995-11-21 fontdef.dtx v2.2n
General: Incorporate changed figures, as in plain.tex | 258 | 1995-12-07 ltffloat.dtx v1.1m
\@textsuperscript: Move \m@th out of the \ensuremath for latex/1984. 413 |
| 1995-11-27 ltfssbas.dtx v3.0n
\nfss@catcodes: Reset hash, for definitions in fd files | 175 | 1995-12-07 ltxref.dtx v1.1i
\@setref: Switch for refundefined restored 277 |
| 1995-11-28 ltffloat.dtx v1.1n
General: documentation fixes | 396 | \G@refundefinedtrue: Renamed (back) from \G@refundefined 276 |
| 1995-11-28 lfsstsrc.dtx v3.0g
General: documentation fixes | 185 | |
| 1995-11-28 ltoutenc.dtx v1.7r
General: Added math mode checks to text commands. | 106 | |
| doc fixes | 102 | |
| Renamed \@changed@x@err to \TextSymbolUnavailable. | 106 | |
| 1995-11-29 ltoutenc.dtx v1.7t
General: Added \textasciicircum, | | |

| | | | |
|----------------------------------|----------|------------------------------------|-----|
| 1995-12-11 ltoutenc.dtx v1.7w | | 1996-05-18 ltoutenc.dtx v1.7x | |
| General: Modified \copyright .. | 115 | General: Produce error if encoding | |
| 1995-12-13 ltdefns.dtx 1.2x | | not found. pr/2054 | 142 |
| \:-: Documentation changed. . | 51 | 1996-05-21 ltoutenc.dtx v1.7y | |
| 1996-01-10 ltfiles.dtx v1.1d | | General: Corrected error message | |
| \@iffileonpath: Change | | (CAR) | 142 |
| argument handling to not | | | |
| require doubled hash. | | | |
| latex/2024 | 97 | 1996-05-21 ltsect.dtx v1.0s | |
| 1996-01-20 ltidxglo.dtx v1.1e | | \@sect: (DPC) Added extra braces | |
| \makeglossary: Make no-op after | | for internal/2148 | 388 |
| use pr/2048 | 416 | (DPC) Moved brace to allow | |
| \makeindex: Make no-op after use | | commands like | |
| pr/2048 | 416 | \MakeUppercase in 6th | |
| 1996-01-20 ltspace.dtx v1.2m | | argument. Changed \par to | |
| \vspace: Made robust | 82 | \endgraf to allow non-long | |
| 1996-03-25 ltmath.dtx v1.1a | | commands. internal/2148 .. | 388 |
| \@ensuredmath: Macro added for | | \@ssect: (DPC) Added extra | |
| amslatex/2104 | 303 | braces for internal/2148 | 391 |
| \ensuremath: Reimplement for | | (DPC) Moved brace to allow | |
| amslatex/2104 | 303 | commands like | |
| 1996-04-18 ltpage.dtx v1.0i | | \MakeUppercase in 4th | |
| General: Improve documentation | 421 | argument. Changed \par to | |
| 1996-04-22 ltmiscen.dtx v1.1c | | \endgraf to allow non-long | |
| General: Improve Documentation | 279 | commands. internal/2148 .. | 390 |
| 1996-04-22 ltspace.dtx v1.2n | | 1996-05-23 ltoutenc.dtx v1.7z | |
| General: Documentation | | \@strip@args: \expandafter | |
| Improvements | 71 | added to match other changes | |
| 1996-04-22 ltab.dtx v1.1g | | for latex/2133 | 111 |
| \@tabclassz: (DPC) Extra \hskip | | \add@accent: macro added. | |
| keeps tabcolsep in empty | | latex/2133 | 108 |
| columns internal/2122 .. | 354 | \DeclareTextAccent: | |
| 1996-04-23 ltcounds.dtx v1.1d | | Reimplemented using | |
| General: Documentation | | \add@accent to save space | |
| improvements | 155 | latex/2133 | 108 |
| 1996-04-24 ltfiles.dtx v1.1e | | \DeclareTextCompositeCommand: | |
| \document: (DPC) Reset | | Modified to cope with new | |
| \AtBeginDocument eg for | | \add@accent command: | |
| latex/1297 | 91 | required removal of check for | |
| 1996-05-08 lfsstrc.dtx v3.0h | | one argument-command .. | 109 |
| \math@egroup: Use \bgroup | | 1996-05-24 ltoutput.dtx v1.1t | |
| instead of \begingroup to | | \@specialoutput: Check that | |
| match a kernel change made in | | \@colroom is less than \vsize, | |
| 1994!! | 195 | indicating that a float has been | |
| 1996-05-09 lftntcmd.dtx v3.3t | | added | 442 |
| \check@icr: Default definitions | | Cut-off point changed to | |
| added | 269 | 1.5\baselineskip | 442 |
| 1996-05-17 fontdef.dtx v2.2o | | \@topnewpage: Cut-off point | |
| General: \@@sqrt removed, at | | changed to 2.5\baselineskip | 441 |
| last | 243, 258 | 1996-05-25 ltoutput.dtx v1.1u | |
| 1996-05-17 ltfiles.dtx v1.1f | | \@specialoutput: Correct the | |
| \nofiles: added \write to | | above check | 442 |
| \protected@write for | | 1996-06-03 ltmiscen.dtx v1.1d | |
| latex/2146 | 93 | \@verbatim: Exchanged the | |
| | | following two code lines so that | |
| | | \dospecials cannot reset the | |

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|---|-----|---|-----|
| category code of characters
handled by \noligs. | 289 | \@savemarbox: remove unnecessary
\global before
\minipage... | 408 |
| General: Move setting of verbatim
font and \noligs. | 279 | \@setminipage: remove unnecessary
\global before
\minipage... | 403 |
| \verb: Put setting of verbatim font
after \dospecials so that
\dospecials cannot reset the
category code of characters
handled by \noligs. | 292 | \@setnobreak: remove unnecessary
\global before \nobreak... | 403 |
| 1996-06-10 ltboxes.dtx v1.0y
\parboxto: (DPC) Changed
\endgraf to \par ... | 329 | 1996-07-26 ltfsbas.dtx v3.0p
\DeclareMathSizes: use faster
\if test | 168 |
| 1996-06-10 ltsect.dtx v1.0t
\@sect: (DPC) Changed \endgraf
to \par ... | 388 | \nfss@catcodes: omit \relax as
not needed | 175 |
| 1996-06-13 ltdirchk.dtx v1.0r
General: documentation
improvements mainly from
internal/2174 | 1 | 1996-07-26 ltfsdcl.dtx v3.0e
\init@restore@version: Removed
\ifrestore@version switch
and replaced by
\init@restore@version ... | 215 |
| 1996-06-14 lttab.dtx v1.1h
\tabclassz: (DPC) Change
both\z@skip to 1sp for
latex/2160 | 354 | 1996-07-26 ltfsstrc.dtx v3.0i
\init@restore@glb@settings:
macro added replacing
\if@inmath switch | 194 |
| 1996-06-22 ltspace.dtx v1.2o
General: Documentation of
problems added | 71 | 1996-07-26 ltlists.dtx v1.0l
\item: Remove unnecessary
\global before
\minipage... | 318 |
| 1996-07-10 ltfinal.dtx v1.0y
\toks: Free up memory from
scratch registers /2213 | 568 | Remove unnecessary \global
before \nobreak... | 319 |
| 1996-07-19 ltoutenc.dtx v1.8a
\strip@args: Use char 0 not @ as
carrier for \lowercase /2197 | 111 | 1996-07-26 ltmath.dtx v1.1b
General: Removed \global before
\ignoretrue in various
places. | 294 |
| 1996-07-26 ltboxes.dtx v1.0z
\if@minipage: put \global into
definition | 331 | 1996-07-26 ltmiscen.dtx v1.1e
\ignorefalse: put \global into
definition | 280 |
| 1996-07-26 ltclass.dtx v1.0u
\classoptionslist: made only
preamble | 500 | \begin: remove \global before
\ignore... | 284 |
| \unusedoptionlist: made only
preamble | 501 | \end: remove \global before
\ignore... | 286 |
| 1996-07-26 ltdefns.dtx v1.2y
\reargdef: third arg picked up
by \yargdef | 41 | \ignorespacesafterend: user level
macro added | 280 |
| \renew@command: use \noexpand
instead of \string | 41 | 1996-07-26 ltoutput.dtx v1.1v
\testfp: remove \global before
\test... | 484 |
| use \relax in place of empty arg | 41 | \xtryfc: remove \global before
\test... | 459 |
| \renew@environment: use \relax
in place of empty arg | 42 | \ztryfc: remove \global before
\test... | 460 |
| 1996-07-26 ltfloat.dtx v1.1n
\endfloatbox: remove unnecessary
\global before
\minipage... | 405 | General: put \global into
definition | 434 |
| | | \remove \global before
\test... | 435 |
| | | \clearpage: add number of
missing percents | 437 |

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|--|--|
| 1996-07-26 ltplain.dtx v1.1t
\sh@ft: replace \dimen\z@ by
\dimen@ 29 | 1996-09-29 ltsect.dtx 1.0w
\@noskipsectrue: Added
documentation 385 |
| 1996-07-26 ltsect.dtx v1.0u
\@starttoc: removed \global
before \nobreak..... 392 | 1996-09-30 ltoutput.dtx v1.1y
\newpage: Checks for noskipsec
and inlabel removed pending
further tests 438 |
| \@xsect: Removed \global before
\nobreak..... 389 | |
| 1996-07-26 ltspace.dtx v1.2p
\if@nobreak: put \global inside
definition 76 | 1996-10-04 ltclass.dtx v1.0v
\RequirePackageWithOptions:
Reset \unprocessedoptions
for /2269 508 |
| 1996-07-27 ltfssbas.dtx v3.0q
General: \if@inmath switch
removed 172 | 1996-10-05 ltfiles.dtx v1.1h
\@clubpenalty: Added setting its
value 90 |
| 1996-07-27 ltspace.dtx v1.2q
General: Further documentation of
problems 71 | 1996-10-08 lfntcmd.dtx v3.3u
\DeclareTextFontCommand:
Removed \check@icr when in
vmode since it causes various
errors (see pr/2157) 268 |
| 1996-07-27 ltspace.dtx v1.2r
General: Correct documentation of
problems 71 | 1996-10-21 ltab.dtx v1.1i
\@array: Use
\set@typeset@protect 347 |
| 1996-08-02 ltfloat.dtx v1.1o
\@xmpar: Remove \global before
\ignore..... 409 | General: Moved the code
associated with \cmkpream into
the group provided by the box,
for robustness (latex/2183) .. 347 |
| 1996-08-02 ltsect.dtx v1.0v
\@afterheading: Removed
\global before \nobreak... 391 | \multicolumn: Make
\multicolumn long
(latex/2180) 349 |
| 1996-08-02 ltspace.dtx v1.2s
\@Ephhack: Remove \global
before \ignore..... 79 | \tabbing: Moved the \indent so
that the \everypar can remove
it when necessary; this is
needed because the code for
items in lists has changed (see
pr/22111) 341 |
| 1996-08-25 ltfssbas.dtx v3.0r
\nfss@catcodes: Reset the acute,
grave and double quote chars
as well 175 | 1996-10-23 ltlists.dtx v1.0m
\@item: \nobreak... moved into
the \everypar and not
executed unconditionally, see
above 319 |
| 1996-09-21 ltoutput.dtx v1.1w
\@writesetup: Added
\@parboxrestore and made
consequent deletions: wait for
the howls of protest 451 | \kern... changed to
\setbox... 318 |
| 1996-09-25 ltdirchk.dtx v1.0t
General: Move ltxcheck to separate
file 14 | Added setting of \clubpenalty
and set \nobreakfalse only
when necessary 319 |
| 1996-09-28 ltmiscen.dtx v1.1f
\@xobeysp: Moved to ltspace.dtx 289 | 1996-10-23 ltsect.dtx v1.0x
\@xsect: Replaced \hskip...
with \setbox... as used in
\@afterheading 389 |
| 1996-09-28 ltspace.dtx v1.2t
\@xobeysp: Moved from
ltmisce.dtx and redefined to
use \nobreakspace 84 | 1996-10-24 ltboxes.dtx v1.1a
\@arrayparboxrestore: Added
local settings of flags:
dangerous! 330 |
| 1996-09-29 ltfiles.dtx v1.1g
\document: Added disabling of
\nodocument 92 | |
| 1996-09-29 ltoutput.dtx v1.1x
\newpage: Checks for noskipsec
and inlabel added 438 | |

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|---|---------------|---|-----|
| \@iiminipage: Use it or lose it
(@setminpage): Frank will
want to lose it | 331 | 1996-10-31 ltlists.dtx v1.0p
\@trivlist: Added check for
missing item in outer list | 315 |
| 1996-10-24 ltfloat.dtx v1.1p
\@floatboxreset: Added local
settings of flags: dangerous! | 403 | 1996-10-31 ltsect.dtx v1.0y
General: Corrected and tidied
documentation; removed long
lines | 384 |
| \@marginparreset: Added local
settings of flags: dangerous! | 409 | 1996-11-03 ltplain.dtx v1.1w
\dotfill: Saved tokens by using
\hb@xt@ | 30 |
| \@xfloat: Added \@nодокумент to
trap floats in the preamble | 400 | 1996-11-04 lterror.dtx v1.2m
\@nодокумент: Always define
\@nодокумент in kernel, so that
it can be cleared by \document. | 66 |
| 1996-10-24 ltoutput.dtx v1.1z
\@addtocurcol: Added \nobreak,
etc as appropriate | 464, 468 | 1996-11-04 ltlists.dtx v1.0q
\@trivlist: Moved check for
missing item: only checked
when not inlabel flag is false | 315 |
| \@specialoutput: Added
\nobreak as appropriate | 444 | 1996-11-05 lffiles.dtx v1.1i
\nofiles: Standard \if@nobreak
test added | 93 |
| \@topnewpage: Added
\@nодокумент to trap
\twocolumn in the preamble | 439 | 1996-11-09 ltmath.dtx v1.1c
\@ensuredmath: Made long, as it
was before. /2104 | 303 |
| \newpage: Better checks for
noskipsec and inlabel added,
plus nobreak | 438 | 1996-11-18 lfssbas.dtx v3.0s
\define@\newfont: (DPC)
lowercase fd file names.
internal/1044 | 174 |
| 1996-10-25 ltlists.dtx v1.0n
\endtrivlist: Change \indent to
\leavevmode | 316 | 1996-11-18 ltoutenc.dtx v1.8d
General: (DPC) lowercase external
file names. internal/1044 | 142 |
| Reset flags explicitly | 316 | 1996-11-20 fontdef.dtx v2.2p
General: lowercase fd and enc.def
file names /1044 | 243 |
| 1996-10-25 ltoutput.dtx v1.2a
\newpage: Reset all flags
explicitly | 438 | 1996-11-20 ltvers.dtx v1.0f
General: Check for old format
modified /2319 | 33 |
| 1996-10-26 ltlists.dtx v1.0o
\endtrivlist: Correct typo | 316 | 1996-11-23 ltoutenc.dtx v1.8e
General: Corrected description | 103 |
| 1996-10-27 ltoutenc.dtx v1.8c
\@strip@args: Removed macro | 109 | Extended description | 104 |
| General: Added \r A | 119 | 1996-11-28 ltvers.dtx v1.0g
General: Check for old format
modified /2319 | 33 |
| Added
\textasteriskcentered | 115, 125 | 1996-12-06 ldirchk.dtx v1.0u
\IfFileExists: *** removed from
various messages for GNU
Make. internal/2338 | 10 |
| Corrected syntax descriptions | 103 | 1996-12-06 ltfloat.dtx v1.1r
\@caption: Call \@setminpage if
needed. latex/2318 | 399 |
| Removed \aa and \AA | 114, 118, 121 | 1996-12-06 lfssini.dtx v3.0h
General: (DPC) Remove *** from
messages internal/2338 | 241 |
| 1996-10-28 ltplain.dtx v1.1u
General: (CAR) More doc changes | 15 | | |
| \dotfill: Removed math mode | 30 | | |
| 1996-10-29 ltplain.dtx v1.1v
\dotfill: Got arithmetic correct
(CAR) | 30 | | |
| 1996-10-29 ltspace.dtx v1.2u
\gnewline: Added macro | 76 | | |
| \@no@lnbk: Macro replaces \@lnbk
and \@nolnbk | 75 | | |
| \@: Corrected and rationalised code | 75 | | |
| \nolinebreak: Reimplemented
both using \@no@lnbk | 74 | | |
| 1996-10-31 ltfinal.dtx v1.0z
General: Added extra \lcode,
hoping it does no harm in T1
(pr/1969) | 559, 566 | | |

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|--|-----|--|-----|
| 1996-12-17 ltclass.dtx v1.0w | | Modified \underline, removing \mathunderline . | 116 |
| \g@addto@macro: Use \begingroup to save making a mathord . | 513 | 1997-04-30 ltoutenc.dtx v1.9b | |
| 1996-12-20 ltsect.dtx v1.0z | | General: Added \leavevmode to \textunderline . | 115 |
| \@dottedtocline: Added \nobreak for latex/2343 . | 394 | 1997-05-04 ltoutenc.dtx v1.9c | |
| 1997-01-08 fontdef.dtx v2.2q | | General: Added ‘hex index tabs’ . | 122 |
| General: Use \DeclareMathDelimiter to set delimiter codes . | 252 | Added TS1 encoding v2.2.beta | 128 |
| 1997-01-08 ltfiles.dtx v1.1j | | 1997-05-07 ltoutenc.dtx v1.9d | |
| \@include: reset \deadcycles latex/2365 . | 95 | General: Added \leavevmode to \textcompwordmark . | 115 |
| 1997-01-08 ltmath.dtx v1.1d | | 1997-05-07 ltspace.dtx v1.2v | |
| \root: (DPC) Remove spurious space tokens from plain T _E X definition /2359 . | 296 | \newline: Made completely robust . | 75 |
| 1997-02-05 ltclass.dtx v1.0x | | 1997-05-29 ltfsstrc.dtx v3.0j | |
| \g@addto@macro: missing percent /2402 . | 513 | General: Replaced \\ by \MessageBreak, as suggested by Donald Arseneau . | 187 |
| 1997-02-21 ltlists.dtx v1.0r | | 1997-05-29 ltlogos.dtx v1.1f | |
| \@item: \ifvoid check added for \noindent. latex/2414 . | 318 | \LaTeXe: Added \math so that the L ^A T _E X 2 _E logo works with non-zero values of \mathsurround . | 87 |
| 1997-03-21 ltcnts.dtx v1.1e | | 1997-06-16 lmdirchk.dtx v1.0v | |
| \fnsymbol: Use \mathsection and \mathparagraph. latex/2445 | 159 | General: documentation improvements mainly from internal/2520 . | 1 |
| 1997-04-14 ltfiles.dtx v1.1k | | 1997-06-16 ltfloat.dtx v1.1s | |
| \document: Set the document space factor defaults. latex/2404 . | 91 | General: documentation fixes . | 396 |
| \normalsfcodes: Macro added (from patch file) latex/2404 . | 93 | 1997-06-16 lftntcmd.dtx v3.3v | |
| 1997-04-14 ltoutput.dtx v1.2b | | General: Fix typo in documentation . | 266 |
| \@writesetup: Call \normalsfcodes (from patch file) latex/2404 . | 453 | 1997-08-05 ltoutenc.dtx v1.9e | |
| Move \label and \index (from patch file) . | 453 | General: Corrected order of arguments in \UseTextSymbol example . | 103 |
| 1997-04-24 ltbibl.dtx v1.1m | | 1997-08-29 ltoutenc.dtx v1.9f | |
| \@citex: \empty to avoid primitive error on empty cite keys. latex/2432 . | 418 | General: Added OT4 encoding, provided by Marcin Woliński. | 102 |
| 1997-04-30 ltoutenc.dtx v1.9a | | 1997-09-09 ltdefns.dtx v1.2z | |
| General: Changed \textsc to \scshape . | 116 | \provide@command: Use \begingroup to avoid generating math ords if used in math mode. pr/2573 . | 43 |
| Introduced \textcopyright and modified \copyright . | 115 | 1997-09-15 ltpictur.dtx v1.1g | |
| Introduced \textcopyright and modify \copyright . | 116 | \@getcirc: Warn if lines become invisible pr/2524 . | 373 |
| Modified \textunderline, removing \mathunderline . | 115 | \@picture@warn: Macro added pr/2524 . | 373 |
| | | \@sline: Warn if lines become invisible pr/2524 . | 364 |
| | | 1997-10-06 ltcnts.dtx v1.1f | |
| | | \@Roman: Change \@Roman to be fully expandable, so that the | |

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|---|-----|--|-----|
| result is written properly to files. | 159 | \stepcounter: (DPC) Remove as never used. (Re)defined in ltcnts | 213 |
| \@slowromancap: Macro added. | 159 | \@footnotetext: Missing percent, again | 413 |
| 1997-10-08 ltlogos.dtx v1.1h | | 1997-11-19 htfloat.dtx v1.1t | |
| \LaTeX: Simplify macro (force loading of suitable math fonts once). | 87 | \@vtryfc: Reindent code, to be understandable(DPC). | 458 |
| 1997-10-10 ltclass.dtx v1.0y | | 1997-11-20 ltfsdcl.dtx v3.0g | |
| \endfilecontents: \currenvir in banner | 516 | \document@select@group: (DPC) inline use of \stepcounter (faster, and saves a cname per math version as no reset list) | 215 |
| \reserved@c not \verb@im@out to save a cname | 515 | \select@group: (DPC) inline use of \stepcounter (faster, and saves a cname per math version as no reset list) | 213 |
| Check for text before or after \end environment. latex/2636 | 517 | 1997-11-23 ltoutenc.dtx v1.9g | |
| Use \gobbletwo | 515 | General: Use \textperthousand, \textpertenthousand and \textfractionsolidus not \textpermill, \textpertenmill and \textfraction. /2673 | 128 |
| 1997-10-17 lftntcmd.dtx v3.3w | | 1997-12-17 ltoutenc.dtx v1.9h | |
| \check@nocorr@: Check for vertical mode moved here, from \DeclareTextFontCommand (see PR/2646). | 270 | General: Added \textperthousand and \textpertenthousand | 120 |
| \DeclareTextFontCommand: | | Added code for textcomp.sty. | 142 |
| Reinstalled \check@icr as check is now done in \check@nocorr@ (see PR/2646). | 268 | Added section. | 142 |
| 1997-10-20 ltfinal.dtx v1.1a | | Added textcomp.sty. | 102 |
| \@uclclist: Removed \aa and \AA from \@uclclist as these are macros. | 566 | As in OT1, Added \leavevmode at start of \c, otherwise the output routine might be invoked within the macro. | 120 |
| 1997-10-21 ltdefns.dtx v1.2z1 | | Changed to decimal codes in \oalign. | 130 |
| \renew@command: Use \begingroup/\endgroup rather than braces for grouping, to avoid generating empty math atom. | 41 | Changed to decimal codes. | 126 |
| 1997-10-21 ltfsbas.dtx v3.0t | | Documentation changes and additions. | 102 |
| \define@newfont: Move \makeatletter to \nfss@catcodes. | 174 | Example corrected, braces removed. | 102 |
| \nfss@catcodes: Moved \makeatletter from \try@load@font@shape. | 175 | Removed default settings, see next section. | 128 |
| 1997-11-09 ltoutput.dtx v1.2c | | 1997-12-19 ltoutenc.dtx v1.9i | |
| \@specialoutput: Remove incorrect code: only one \@emptycol is needed here | 442 | General: Documentation corrections. | 102 |
| \@topnewpage: Documentation of vsize check enhanced | 439 | 1997-12-20 fontdef.dtx v2.2s | |
| 1997-11-13 ltfsdcl.dtx v3.0f | | General: Added documentation | 245 |
| \DeclareSymbolFont: (DPC) Really update \group@list dont leave new version in \toks@. latex/2661 | 219 | 1997-12-31 ltoutenc.dtx v1.9k | |
| | | General: Further correction | 103 |
| | | 1998-01-12 ltoutenc.dtx v1.9k | |
| | | General: Added \ProvidesPackage for textcomp.sty | 102 |

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|--|-----|---|----------|
| Adding missing braces and
\ushape. | 130 | 1998-05-07 ltclass.dtx v1.1b
\@fileswithoptions: Modify help
message for latex/2805 | 511 |
| 1998-01-16 ltoutenc.dtx v1.9m
General: fixed decimal codes.
latex/2734 | 126 | 1998-05-18 ltab.dtx v1.1j
\@endpbox: Use \setlength to set
\hsize, so that the changes in
the calc package apply here. | 356 |
| 1998-03-04 ltdefns.dtx v1.2z2
\@xargdef: Unnecessary
\expandafter removed:
pr/2758 | 39 | \@tabular*: Use \setlength, so
that calc extensions apply. | 346 |
| 1998-03-05 ltoutenc.dtx v1.9n
General: Added masc/fem ordas
in pr/2579 | 116 | 1998-05-20 ltfinal.dtx v1.1b
General: Set up lccodes before
loading hyphenation files:
pr/2639 | 559 |
| 1998-03-20 ltdefns.dtx v1.2z3
\@thirdofthree: Macro added . . | 44 | Set up uc/lccodes after loading
hyphenation files: pr/2639 | 565 |
| 1998-03-20 ltoutenc.dtx v1.9o
General: Added various
\UndeclareTextCommand
declarations for pr/2783 | 152 | 1998-05-28 lterror.dtx v1.2n
\@notdefinable: Added message
re 'end...' pr/1555 | 65 |
| Documentation added about
order of decls | 105 | 1998-06-04 lboxes.dtx v1.1c
\@rule: Support calc-expressions . . | 332 |
| Documentation added for
pr/2783 | 104 | 1998-06-12 ltoutenc.dtx v1.9p
General: Corrected 130 and 131,
see pr/2834 | 130 |
| Load decls after defaults for
speed. | 152 | Renamed \textmacron
pr/2840 | 132, 148 |
| \UndeclareTextCommand: Macro
added for pr/2783 | 112 | 1998-06-12 ltoutenc.dtx v1.9q
\add@accent: Explicitly set
\spacefactor after \accent
(pr/2877) | 109 |
| 1998-03-21 ltclass.dtx v1.0z
General: Added to documentation
of filecontents | 496 | 1998-06-18 ltab.dtx v1.1k
General: Small addition to
documentation | 335 |
| 1998-03-21 ltclass.dtx v1.1a
\@providesfile: Allow &
Internal/2702 | 504 | 1998-07-06 ltab.dtx v1.1l
General: Small correction to
documentation | 335 |
| General: Correct to new
onlypreamble command list . | 527 | 1998-08-17 lboxes.dtx v1.1e
General: (RmS) Minor
Documentation fixes. | 322 |
| 1998-03-25 lfssbas.dtx v3.0u
\showhyphens: Suppress
unnecessary error when used in
preamble | 181 | 1998-08-17 ltclass.dtx v1.1c
General: (RmS) Minor
documentation fixes. | 496 |
| 1998-04-11 fontdef.dtx v2.2t
General: Added \mathring accent
(pr2785) | 258 | 1998-08-17 ldirchk.dtx v1.0w
General: (RmS) Documentation
improvements. | 1 |
| 1998-04-15 fontdef.dtx v2.2u
General: Use new syntax for
\DeclareMathDelimiter | 252 | 1998-08-17 lfntcmd.dtx v3.3x
General: (RmS) Minor
documentation fixes. | 266 |
| 1998-04-15 lfssdcl.dtx v3.0h
\@xxDeclareMathDelimiter:
Macro added (pr/2662) | 229 | 1998-08-17 lfssbas.dtx v3.0v
General: (RmS) Documentation
fixes. | 163 |
| 1998-04-17 fontdef.dtx v2.2v
General: Reinsert symbol defs for <
and > chars. | 252 | 1998-08-17 lfssdcl.dtx v3.0i
General: (RmS) Corrected minor
glitches in changes entries. | 211 |
| 1998-04-18 fontdef.dtx v2.2w
General: Reinsert symbol def for /
char. | 252 | | |

| | | |
|---|-----|---|
| 1998-08-17 ltfsini.dtx v3.0i | | 1999-01-07 ltdefns.dtx v1.3b |
| General: (RmS) Minor documentation fixes. | 237 | \@ifnextchar: extra \long.
latex/2902 |
| 1998-08-17 ltlogos.dtx v1.1i | | 1999-01-07 ltoutenc.dtx v1.9r |
| General: (RmS) Minor documentation fixes. | 87 | General: Hackery to allow using fontenc several times |
| 1998-08-17 ltmath.dtx v1.1c | | Hackery to temp support cyrillic uc/lc |
| General: (RmS) Minor documentation fixes. | 294 | 1999-01-13 ltoutenc.dtx v1.9s
\@strip@args: Simplified solution for latex/2930 |
| 1998-08-17 ltmiscen.dtx v1.1g | | 1999-01-18 ltdefns.dtx v1.3c
\@yargd@f: New implementation DPC /2942 |
| General: (RmS) Minor documentation fixes. | 279 | 1999-02-09 ltdefns.dtx v1.3d
\@yargd@f: catch bad argument forms by re-inserting #3 |
| 1998-08-17 ltspace.dtx v1.2w | | 1999-02-12 ltfsini.dtx v3.0j
\oldstylenums: Use \rmdefault instead of cmm (pr/2954) |
| General: Documentation fixes. | 71 | 1999-02-24 ltoutenc.dtx v1.9t
General: Corrected hackery cyrillic uc/lc list |
| 1998-08-17 preload.dtx v2.1g | | 1999-03-01 ltdefns.dtx v1.3e
\@ifnextchar: remove extra \long. internal/2967 |
| General: (RmS) Minor documentation fixes. | 262 | 1999-04-15 ltpictur.dtx v1.1h
\@getlarrow: Replaced octal number, CAR |
| 1998-09-19 ltoutenc.dtx v1.9r | | 1999-04-15 ltpictur.dtx v1.1h
\@upvector: Replaced octal number, CAR |
| \@a: Added \string (pr/2878) | 114 | 1999-04-15 ltpictur.dtx v1.1h
General: Replaced octal number, CAR |
| 1998-11-13 lttab.dtx v1.1m | | 1999-04-15 ltpictur.dtx v1.1h
Replaced octal numbers, CAR |
| \@array: Check for hmode to see if something went wrong during parsing (pr/2884) | 347 | 1999-04-19 ltfloat.dtx v1.1u
\caption: Made caption an error outside a float: latex/2815 |
| 1999-01-05 fontdef.dtx v2.2x | | 1999-04-27 ltboxes.dtx v1.1f
\@parboxto: (CAR) Changed \empty to \relax as flag for natural width: pr/2975 |
| General: Need special protection for character > in \changes entry. | 243 | 1999-04-29 ltdefns.dtx v1.3f
\@yargd@f: Full expansion and conversion needed for digit in new version, see pr/3013 |
| 1999-01-06 ltfsbas.dtx v3.0w | | 1999-06-10 ltoutenc.dtx v1.9u
General: Ensure that we also forget old options (pr/2888) |
| \DeclareFontEncoding: Added \LastDeclaredEncoding to support cyrillic integration (pr/2988) | 166 | 1999-06-12 ltoutenc.dtx v1.9v
General: Extend \@ulcllist only once |
| \LastDeclaredEncoding: Added \LastDeclaredEncoding to support cyrillic integration (pr/2988) | 166 | |
| 1999-01-06 ltoutenc.dtx v1.9r | | |
| \@strip@args: New impl for latex/2930 | 111 | |
| General: Minor documentation fix. | 130 | |
| 1999-01-06 ltoutput.dtx v1.2e | | |
| \@makecol: Added negative vskip, as when processing outputbox below: suggested by Fred Bartlett pr/2892 | 447 | |
| 1999-01-07 ltdefns.dtx v1.3a | | |
| \@ifnextchar: made long | 50 | |
| \@newenvb: made long and brace optional arg. latex/2896 | 42 | |
| \@testopt: made long and brace optional arg. latex/2896 | 39 | |

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|---|-----------------------|--|-----|
| 1999-10-09 ltmath.dtx v1.1e | | \markright: Reimplementation to fix expansion error (pr/3203). | 422 |
| \active@math@prime: Macro added, see PR 3104. | 299 | \rightmark: Use \empty instead of brace group (pr/3203). | 423 |
| \prime@s: Introduce \active@math@prime. | 299 | 2000-06-02 ltpage.dtx v1.0k | |
| 1999-10-09 ltoutput.dtx 1.2f | | \@markright: Small adjustment to give slightly less expansion, CAR | 423 |
| \@activechar@info: Reset definition of active prime character (used in math mode) | 451 | \markright: Small adjustment to give slightly less expansion, CAR | 422 |
| 1999-10-28 ltoutenc.dtx v1.9w | | Tidied 1.0j reimplementation, CAR | 422 |
| \add@accent: Give \accent@spacefactor a default definition (pr/3084) . | 109 | 2000-07-11 ltmiscen.dtx v1.1j | |
| 1999-12-08 ltoutenc.dtx v1.9x | | \enddocument: Fix typo in warning | 281 |
| General: Changed \CYRRHOOK and \cyrrhook to \CYRRHK and \cyrrhk as name changed in the cyrillic bundle for naming consistency with other “hook” glyphs. | 142 | 2000-07-12 ltoutput.dtx 1.2g | |
| 2000-01-07 ltmiscen.dtx v1.1h | | General: Ensure that rule is in \normalcolor | 490 |
| \@verbatim: Disable hyphenation even if the font allows it. | 289 | 2000-07-12 ltoutput.dtx 1.2i | |
| 2000-01-15 ltpictur.dtx v1.1i | | \@makecol: Removed negative vskip, as it gives unacceptable results when the depth is large: pr/3189 | 447 |
| \@upvector: Removed space at end-of-line, CAR | 366 | 2000-07-19 ltoutput.dtx v1.2h | |
| 2000-01-30 lfntcmd.dtx v3.3y | | \@writesetup: Reset and restore \@if@newlist for internal/3231 | 452 |
| \DeclareTextFontCommand: Use \hmode@bgroup now (pr/3160) | 268 | 2000-08-23 ltfinal.dtx v1.1c | |
| 2000-01-30 ltoutenc.dtx v1.9y | | General: Fix typo in warning | 561 |
| General: Use \hmode@bgroup where applicable (pr/3160) | 118–120, 125–128, 130 | 2000-08-30 ltoutenc.dtx v1.91 | |
| \add@accent: Use \hmode@bgroup where applicable (pr/3160) . | 108 | \@use@text@encoding: Rearranged but no change to final code, CAR (pr/3160) | 111 |
| \hmode@bgroup: Macro added | 109 | \add@accent: Rearranged but no change to final code, CAR (pr/3160) | 108 |
| 2000-01-30 ltoutenc.dtx v1.9z | | 2000-09-01 ltfinal.dtx v1.1d | |
| \@use@text@encoding: Macro reimplemented (pr/3160) | 111 | \errhelp: Set error help empty at very end (pr/449 done correctly). | 568 |
| \add@accent: Macro reimplemented (pr/3160) | 108 | 2000-09-24 ltfloat.dtx v1.2b | |
| \hmode@start@before@group: Macro added (pr/3160) | 112 | \end@dblfloat: FMi: use output routine to defer float | 404 |
| 2000-05-19 ltmiscen.dtx v1.1i | | 2000-09-24 ltoutput.dtx v1.2b | |
| \enddocument: Reset \AtEndDocument for latex/3060 | 280 | \@doclearpage: FMi: ensure \doclearpage is called again until all floats are output. | 445 |
| 2000-05-26 ltpage.dtx v1.0j | | 2000-09-24 ltoutput.dtx v1.2n | |
| \@markright: Reimplementation to fix expansion error (pr/3203). | 423 | \@addtocurcol: FMi: test for wide float was in wrong place | 463 |
| \leftmark: Use \empty instead of brace group (pr/3203). | 423 | 2001-01-07 ltoutput.dtx v1.2j | |
| | | \@writesetup: And do it in the right macro (pr/3286) | 452 |

| | | | |
|--|-----|---|----------|
| 2001-02-16 ltxref.dtx v1.1k
\@newl@bel: Added an extra
grouplevel (PR3250), jlb . . . | 277 | Added default for \textbardbl
(pr/3400) | 115 |
| 2001-05-25 ltclass.dtx v1.1d
\@providesfile: Explicitly set
catcode of \endlinechar to 10
(pr/3334) | 504 | 2002-06-17 ltoutenc.dtx v1.95
General: Corrected \c for T1
(pr/3442) | 120 |
| 2001-05-25 ltdirchk.dtx v1.0x
General: Explicitly set catcode of
\endlinechar to 10 (pr/3334) . . . | 4 | Definition of \textexcldown
changed (pr/3368) | 118 |
| 2001-05-28 ltoutenc.dtx v1.93
General: Added composites for
compatibility with T1,
pr/3295 | 119 | Definition of
\textquestiondown changed
(pr/3368) | 118 |
| Changed the effect of \.i,
pr/3295 | 122 | 2002-06-18 ltoutenc.dtx v1.95
General: Changed def for
\textregistered to avoid
small caps (pr/3420) | 116 |
| 2001-06-02 fontdef.dtx v2.2y
General: Provide default cfg files
(pr/3264) | 261 | 2002-10-01 ltfloat.dtx v1.1v
\thempfootnote: Use braces
around \itshape to keep font
change local (pr/3460). | 412 |
| 2001-06-04 fontdef.dtx v2.2z
General: Guard against math
active equal and pipe sign in
\modells (pr/3333) | 257 | 2002-10-02 lfssbas.dtx v3.0x
\DeclareFontSubstitution:
Adding | |
| Guard against math active equal
sign in \Relbar (pr/3333) . . . | 257 | \LastDeclaredEncoding
introduced a bug as on some
occasions that macro name was
stored in the internal lists
instead of the actual encoding.
(pr/3459) | 166 |
| 2001-06-04 ltclass.dtx v1.1e
\@providesfile: But only if it is a
char (pr/3334) | 504 | 2002-10-28 lflists.dtx v1.0s
\endtrivlist: Check for math
mode (pr/3437) | 316 |
| 2001-06-04 ltdirchk.dtx v1.0y
General: But only if it is a char
(pr/3334) | 4 | 2002-10-28 ltoutenc.dtx v1.96
General: coding change, to follow
bug fix by DEK in plain.tex
(pr/3469) | 119, 127 |
| 2001-06-04 ltpictur.dtx v1.1j
\@sline: Don't warn for exactly
zero pr/3318 | 364 | 2002-12-13 ltbibl.dtx v1.1n
\@citex: Added \leavevmode in
case citation is at start of
paragraph (pr/3486) | 418 |
| 2001-06-04 ltvers.dtx v1.0i
General: Check for old format
disabled | 33 | 2003-01-01 lfntcmd.dtx v3.3z
General: Code checked and
documentation extended by
Chris | 268 |
| 2001-06-05 ltoutenc.dtx v1.94
General: Text composite
Commands need kludges for ',',
- see tlb1903.lvt | 119 | 2003-05-18 ltbibl.dtx v1.1o
\nocite: Check if we are after
\document | 419 |
| 2001-08-26 ltclass.dtx v1.1f
\@providesfile: Readded setting
of space char (pr/3353) . . . | 504 | 2003-08-27 ltpictur.dtx v1.1k
\@bezier: added missing
displacement pr/3566 | 378 |
| 2002-02-24 lplain.dtx v1.1x
\loggingall: Macro added | 30 | \@sline: check for \@linechar
being empty pr/3570 | 364 |
| \loggingoutput: Macro added . . . | 30 | 2003-10-13 ltfinal.dtx v1.1e
General: Added extra \lccode for
\-\ and \textcompwordmark . . . | 560 |
| \showoutput: Use newly added
\loggingoutput | 30 | | |
| \tracingall: Use newly added
\loggingoutput | 30 | | |
| 2002-06-16 ltoutenc.dtx v1.95
General: Added \textbardbl
(pr/3400) | 125 | | |

| | | |
|--|-----|---|
| 2003-12-16 ltoutput.dtx v1.2k | | 2004-02-13 ltoutenc.dtx v1.99e |
| \@makecol: Ensure that \@elt has
a defined state (pr/3586) | 448 | General: Documentation fixes:
typos 102 |
| 2003-12-30 ltpictur.dtx v1.1j | | 2004-02-15 ltblibl.dtx v1.1q |
| \@getcirc: issue warning if circle
size can't be met pr/3473 | 373 | \@cite@ofmt: Added hook with
default value \hbox 420 |
| 2004-01-03 ltoutenc.dtx v1.99b | | \@citex: Changed to use a hook
with default value \hbox 419 |
| General: Added
\texttoggonekcentered
(pr/3532) 120 | | 2004-02-15 ltspace.dtx v1.3a |
| Added composites for \k
(pr/3532) 125 | | \nobreakdashes: (Added
spacefactor setting 83 |
| Use \oalign for \k (pr/3532) | 120 | 2004-10-20 ltoutput.dtx v1.2m |
| 2004-01-04 ltbibl.dtx v1.1p | | \@makecol: Removed dead code 447 |
| \ncite: Changed error message | 419 | 2005-07-27 ltfsdcl.dtx v3.0j |
| 2004-01-04 ltoutenc.dtx v1.99c | | \DeclareMathAlphabet: (MH)
Make document commands
robust 221 |
| General: More adjustments for
ogonek (pr/3532) 120 | | \DeclareSymbolFontAlphabet:
(MH) Make document
commands robust 234 |
| 2004-01-23 ltdefns.dtx v1.1g | | \new@mathalphabet: (MH) Make
document commands robust 222 |
| \@newenva: Use kernel version of
\@ifnextchar (pr/3501) 42 | | \@non@alpherr: (MH) Change
because command is now
properly robust 215 |
| \@testopt: Use kernel version of
\@ifnextchar (pr/3501) 40 | | \SetMathAlphabet: (MH) Make
document commands robust 223 |
| \@xargdef: Use kernel version of
\@ifnextchar (pr/3501) 39 | | 2005-09-27 ltoutenc.dtx v1.99g |
| \@xdblarg: Use kernel version of
\@ifnextchar (pr/3501) 51 | | General: Replace \sh@ft by
\ltx@sh@ft 118, 120, 126 |
| 2004-01-23 ltdefns.dtx v1.3g | | 2005-09-27 lplain.dtx v1.1y |
| \kernel@ifnextchar: Added
macro (pr/3501) 50 | | \ltx@sh@ft: New macro 29 |
| 2004-01-28 ltclass.dtx v1.1g | | \sh@ft: Macro no longer used but
left for compatibility 29 |
| \@providesfile: Use kernel
version of \@ifnextchar
(pr/3501) 504 | | 2005-11-08 ltoutenc.dtx v1.99h |
| 2004-01-28 ltvers.dtx v1.0k | | General: Added \ij and \IJ from
babel. (pr/3771) 114, 119, 121 |
| General: Check for old format
made 5 years (pr/3601) 33 | | 2005-11-10 lmath.dtx v1.1g |
| 2004-02-02 fontdef.dtx v2.3 | | \l: (MH) Fixed potential problem
in \l (pr/3399). 300 |
| General: Many things from here on
made robust 256 | | General: (MH) Minor
documentation fixes. 294 |
| 2004-02-02 ltoutenc.dtx v1.99 | | 2006-05-18 ltboxes.dtx v1.1g |
| General: Added \textbigcircle 125 | | \@parboxto: Ensure \@parboxto
holds the value of \tempdimb
not the register itself
(pr/3867) 329 |
| 2004-02-04 fontdef.dtx v2.3a | | 2006-09-13 ltoutput.dtx v1.1m |
| General: Added bigtriangle
synonyms for stmaryrd 254 | | General: Ensure that rule is in
\normalcolor 491 |
| 2004-02-04 ltspace.dtx v1.3 | | 2007-08-05 ltclass.dtx v1.1h |
| \nobreakdashes: (Macro added 83 | | \@fileswithoptions: Prevent loss
of brackets PR/3965 509, 510 |
| 2004-02-06 ltoutenc.dtx v1.99d | | |
| \@inmathwarn: New command
added to fix severe bug:
pr/3563 106 | | |
| 2004-02-07 ltoutput.dtx v1.2l | | |
| \@doclearpage: Empty kludgeins
box if necessary, pr/3528 446 | | |

| | | | |
|------------------------------------|-----|-------------------------------------|-----|
| 2007-08-06 ltcntrl.dtx v1.0h | | provide as package | 481 |
| \@forloop: Really make defs long | 58 | 2014-04-27 ltfloor.dtx v1.2b | |
| 2007-08-31 ltfsdcl.dtx v3.0l | | \end@dblfloa: Inline the code to | |
| \SetSymbolFont@: Font warning | | allow some coexistence with | |
| changed to info for encoding | | packages that hook into | |
| change (pr/3975) | 220 | \end@float and do not know | |
| 2009-09-24 ltvers.dtx v1.0l | | about the algorithm change . | 404 |
| General: Stop checking for old | | 2014-06-10 ltfloor.dtx v1.2b | |
| format | 33 | \end@dblfloa: missing \fi | |
| 2009-10-20 ltfsdcl.dtx v3.0m | | added | 404 |
| \in@: More robust thanks to | | 2014-12-30 ltfinal.dtx v2.0a | |
| Heiko. | 211 | \newmarks: macro added | 555 |
| 2009-10-28 ltoutenc.dtx v1.99k | | \newXeTeXintercharclass: macro | |
| General: Added Latin Modern and | | added | 555 |
| TeX Gyre subsets | 153 | 2014-12-30 ltfloor.dtx v1.2a | |
| 2009-11-04 ltoutenc.dtx v1.99l | | \@textsubscript: Command | |
| General: Added more Latin | | added (latexrelease) | 413 |
| Modern and TeX Gyre subsets | 153 | \textsubscript: Command added | |
| 2009-12-14 lftntcmd.dtx v3.4a | | (latexrelease) | 413 |
| \ifmaybe@ic: Macro added . . . | 270 | 2014-12-30 ltfsbas.dtx v3.0y | |
| \maybe@ic@: Use switch | | \mathgroup: move allocation to | |
| \ifmaybe@ic instead of | | ltplain. | 163 |
| \if@tempswa | 270 | 2014-12-30 ltoutput.dtx v1.2m | |
| \t@st@ic: Use switch \ifmaybe@ic | | General: Command updated | |
| instead of \if@tempswa | 271 | (latexrelease) | 490 |
| 2010-08-17 ltmiscen.dtx v1.1k | | 2014-12-30 ltplain.dtx v2.0a | |
| \enddocument: Use braces around | | \e@alloc: macro added | 20 |
| \input arg (pr/4124) | 281 | \e@alloc@chardef: macro added | 19 |
| 2010-08-17 ltmiscen.dtx v1.1l | | \e@alloc@top: macro added | 19 |
| \enddocument: Change of plan: use | | \e@ch@ck: macro added | 20 |
| \@input instead (pr/4124) . . | 281 | \extrafloats: macro added | 20 |
| 2011-05-08 ltfsdcl.dtx v3.0n | | \newlanguage: New engine-specific | |
| \in@: Simplified thanks to Bruno. | 211 | allocation scheme | |
| 2011-08-19 ltclass.dtx v1.1i | | (latexrelease) | 18 |
| \@ifclasswith: Re-jig definition | | 2014-12-30 ltspace.dtx v1.3b | |
| after more stringent \in@ test. | 503 | \@: \@ discards spaces when | |
| 2011-09-03 ltfsdcl.dtx v3.0o | | moving (pr3039)(latexrelease) | 84 |
| \new@mathversion: (Will) Remove | | 2015-01-03 ltdefns.dtx v1.4a | |
| \global before \newcount | | \typein: use modified definition in | |
| (unnecessary and caused etex | | luatex | 38 |
| bug). | 218 | 2015-01-03 ldirchk.dtx v1.1 | |
| 2012-01-20 ltplain.dtx v2.0b | | General: Enable extra primitives | |
| \loggingall: etex tracing if | | when LuaTEX is used | 3 |
| available | 30 | 2015-01-03 ltfinal.dtx v2.0a | |
| 2013-07-07 ltclass.dtx v1.1i | | General: Skip resetting codes with | |
| General: Correctly describe how | | Unicode engines | 565 |
| the date in \@ifpackagelater | | Unicode data loading added . . | 557 |
| is used | 499 | 2015-01-07 ltvers.dtx v1.0n | |
| 2014-04-18 ltoutput.dtx v1.1o | | \IncludeInRelease: macro added | 34 |
| General: Handle infinite glue from | | 2015-01-08 ltboxes.dtx v1.1h | |
| \enlargethispage (pr/4023) | 491 | \framebox: Make Robust | |
| 2014-04-24 ltoutput.dtx v1.2n | | (latexrelease) | 327 |
| \f@t@tracemessage: Renamed | | \makebox: Make Robust | |
| internal trace commands; | | (latexrelease) | 323 |

| | | | |
|---|-----|--|-----|
| \parbox: Make Robust
(latexrelease) | 328 | 2015-01-14 ltoutput.dtx v1.2n
\@addtocurcol: float order in
2-column (latexrelease) | 462 |
| \raisebox: Make Robust
(latexrelease) | 333 | \@addtobblcol: float order in
2-column (latexrelease) | 473 |
| \rule: Make Robust
(latexrelease) | 332 | \@addtonextcol: float order in
2-column (latexrelease) | 469 |
| \savebox: Make Robust
(latexrelease) | 325 | \@doclearpage: Empty kludgeins
box if necessary, pr/3528 | 445 |
| 2015-01-08 ltdefns.dtx v1.4a
\MakeRobust: Added macro . . . | 47 | float order in 2-column
(latexrelease) | 445 |
| 2015-01-08 ltlenth.dtx v1.1c
\setlength: to ensure first length
argument is terminated.
(latexrelease) | 162 | \@startdblcolumn: float order in
2-column (latexrelease) | 457 |
| 2015-01-08 ltmath.dtx v1.1h
\): Make Robust (latexrelease) . . | 300 | \@xtryfc: float order in 2-column
(latexrelease) | 459 |
| \]: Make Robust (latexrelease) . . | 300 | \@ztryfc: float order in 2-column
(latexrelease) | 460 |
| 2015-01-09 ltfssini.dtx v3.1a
\em: Allow \emph to produce small
caps (latexrelease) | 238 | 2015-01-14 ltspace.dtx v1.3e
\addpenalty: Avoid adding
redundant skips (DPC) | 81 |
| \emminershape: macro added
(latexrelease) | 238 | 2015-01-17 ltvers.dtx v1.0m
\IncludeInRelease: modified with
\@currname | 34 |
| 2015-01-09 ltspace.dtx v1.1h
\addpenalty: Donald Arseneau's
fix from PR/377703
(latexrelease) | 81 | 2015-01-19 ltvers.dtx v1.0o
\IncludeInRelease: Optional
argument | 34 |
| 2015-01-10 ltcounts.dtx v1.1h
\@fnssymbol: Unse \TextOrMath
(latexrelease) | 160 | 2015-01-20 ltoutput.dtx v1.2m
\f1@tracemessage: Reset
\IncludeInRelease flags | 482 |
| \@stpeilt: Reset all within
counters in one go
(latexrelease) | 157 | 2015-01-22 ltvers.dtx v1.0p
General: Preserve any \everyjob
material inserted by a loader
(.ini file) | 34 |
| 2015-01-11 ltcounts.dtx v1.1h
\TextOrMath: Add command to
solve robustness issues
(pr/3752) (latexrelease) . . . | 160 | 2015-01-23 ltfinal.dtx v2.0b
\newmarks: use reserved count 256 | 555 |
| 2015-01-11 ltfloat.dtx v1.2b
\@dblfloatplacement: float order
in 2-column (latexrelease) . . | 405 | \newXeTeXintercharclass: use
reserved count 257 | 555 |
| \@xfloat: Check for valid option
(latexrelease) | 400 | 2015-01-23 lplain.dtx v2.0c
\extrafloats: reserve counts
256–265 | 20 |
| \end@dblfloat: float order in
2-column (latexrelease) | 404 | 2015-01-24 ltfinal.dtx v2.0c
General: Skip T1-code entirely
with Unicode engines | 557 |
| 2015-01-11 ltfsbas.dtx v3.0y
\@DeclareMathSizes: Allow
arbitrary units (latexrelease) | 168 | 2015-02-03 ltfinal.dtx v2.0d
General: Set \lccode for - with
Unicode engines | 558 |
| 2015-01-11 ltspace.dtx v1.3d
\@Eshack: Allow hyphenation
(Donald Arseneau pr/3498)
(latexrelease) | 79 | 2015-02-16 ltoutenc.dtx v1.99m
General: Added \textcommabelow
latex/4414 | 116 |
| \@esphack: Allow hyphenation
(Donald Arseneau pr/3498)
(latexrelease) | 77 | Added lmtt (Heiko Oberdiek)
latex/4415 | 153 |
| | | 2015-02-16 ltoutenc.dtx v1.99n
General: Added \textcommaabove
Added composites for ç | 117 |

| | | | |
|--|-----|--|-----|
| Added composites for \c | 119 | 2015-03-10 ltplain.dtx v2.0g | |
| 2015-02-19 ltvers.dtx v1.0q | | \hideoutput: macro added | 31 |
| \IncludeInRelease: Swap argument order | 34 | \loggingall: Reorganise to be less noisy | 30 |
| 2015-02-20 ltplain.dtx v2.0d | | \tracingnone: macro added | 31 |
| \loggingall: Spell commands correctly :-) | 30 | 2015-03-12 ltoutput.dtx v1.2m | |
| 2015-02-21 ltdefns.dtx v1.4b | | General: initialise \@dbldeflist again | 436 |
| General: Removed autoload support | 36 | 2015-03-18 ltfssdcl.dtx v3.0q | |
| 2015-02-21 lterror.dtx v1.2o | | \DeclareSymbolFont: Restrict Symbol fonts to 0-15 | 219 |
| General: Removed autoload support | 60 | \document@select@group: Introduce \e@mathgroup@top | 215 |
| 2015-02-21 ltfiles.dtx v1.1m | | \select@group: Introduce \e@mathgroup@top | 213 |
| General: Removed autoload support | 88 | 2015-03-26 ltfinal.dtx v2.0d | |
| 2015-02-21 ltfssbas.dtx v3.0z | | General: Use renamed <code>unicode-letters.def</code> | 557 |
| General: Removed autoload code | 163 | 2015-04-07 ltfssbas.dtx v3.1a | |
| 2015-02-21 ltfsscmp.dtx v3.0d | | \wrong@fontshape: Try loading fd file if family has changed | 177 |
| General: Removed autoload code | 207 | 2015-04-28 ltfinal.dtx v2.0f | |
| 2015-02-21 ltfssdcl.dtx v3.0p | | \newXeTeXintercharclass: define \xe@alloc@intercharclass for compatibility with older xelatex initialisation | 555 |
| General: Removed autoload code | 211 | 2015-05-10 ltlists.dtx v1.0t | |
| 2015-02-21 lfsstrc.dtx v3.0k | | \@doendpe: Explicitly reset \clubpenalty before clearing \everypar; see also pr/0462 and pr/4065 | 317 |
| General: Removed autoload code | 185 | 2015-06-19 ltfinal.dtx v2.0g | |
| 2015-02-21 ltoutenc.dtx v1.99m | | \e@alloc@intercharclass@top: Use -1 for first range to get contiguous allocation | 555 |
| General: Removed autoload code | 102 | \newmarks: Use -1 for first range to get contiguous allocation | 555 |
| 2015-02-21 ltoutput.dtx v1.2n | | 2015-06-19 ltplain.dtx v2.0h | |
| General: Removed autoload code | 424 | General: delete spurious old definition of \newtoks | 23 |
| \f@depth: macro added(latexrelease) | 444 | \e@alloc: extra braces in case arguments not single token | 20 |
| 2015-02-21 ltpictur.dtx v1.1k | | \newlanguage: Use -1 for first range to get contiguous allocation | 18 |
| General: Removed autoload code | 357 | 2015-06-23 ltfinal.dtx v2.0h | |
| 2015-02-21 ltplain.dtx v2.0e | | General: set \patch@level in ltvers rather than in ltfinal/ltpatch | 567 |
| General: Removed autoload code | 15 | 2015-06-23 ltvers.dtx v1.0t | |
| 2015-02-21 ltab.dtx v1.1n | | General: set \patch@level in ltvers rather than in ltfinal/ltpatch | 33 |
| General: Removed autoload code | 335 | | |
| 2015-02-21 ltvers.dtx v1.0r | | | |
| General: Removed autoload code | 33 | | |
| 2015-02-21 ltvers.dtx v1.0w | | | |
| \IncludeInRelease: set \@currname empty here (in case \IncludeInRelease input early) | 34 | | |
| 2015-02-22 ltfsscmp.dtx v3.0e | | | |
| General: Moved all code into latexrelease - obsolete commands are no longer automatically part of the kernel | 207 | | |
| 2015-03-02 ltplain.dtx v2.0f | | | |
| \@mathgroup@top: macro added | 19 | | |
| \newlanguage: allow 255 math groups in Unicode engines | 18 | | |

| | | | | | |
|-------------------------------|---|-----|-------------------------------|--|-----|
| 2015-08-06 lplain.dtx v2.0i | \extrafloats: Add \string in case argument is not an unexpandable primitive | 21 | 2015-10-02 l luatex.dtx v1.0b | General: Fix backing out of TeX code | 540 |
| 2015-08-23 ltdirchk.dtx v1.2 | General: Do not use luatex prefix | 3 | 2015-10-02 l luatex.dtx v1.0c | General: Allow backing out of Lua code | 540 |
| 2015-08-23 ltvers.dtx v1.0v | General: Allow negative patchlevel for pre-release | 34 | 2015-10-02 l luatex.dtx v1.0e | uninstall: Function added | 554 |
| 2015-08-30 lplain.dtx v2.1a | \newinsert: new \newinsert implementation | 22 | 2015-10-03 l luatex.dtx v1.0f | provides_module: use luatexbase_log | 541 |
| 2015-09-205 loutput.dtx v1.3a | General: extended \@freelist | 435 | 2015-10-27 lplain.dtx v2.1b | \extrafloats: Use global assignment when switching to extended range | 20 |
| 2015-09-24 l luatex.dtx v1.0a | call_callback: Function added | 551 | 2015-11-07 lspace.dtx v1.3f | \@esphack: Only space if there is no space at the end of the hlist latex/4443 | 78 |
| | callback_register: Function modified | 548 | 2015-11-14 l luatex.dtx v1.0g | General: Track LuaTeX changes for (new)token.create | 543 |
| | callback_descriptions: Function added | 553 | 2015-11-18 lplain.dtx v2.2a | \newlanguage: Extended stream allocation in luatex (0.85) | 18 |
| | \catcodetable@atletter: Macro added | 537 | 2015-11-19 lplain.dtx v2.2b | \newlanguage: Only extend allocation of write streams (see luatex list) | 18 |
| | \catcodetable@initex: Macro added | 537 | 2015-11-27 l luatex.dtx v1.0h | callback_descriptions: Match test in in-callback latex/4445 | 553 |
| | \catcodetable@latex: Macro added | 537 | | in_callback: Guard against undefined list latex/4445 | 553 |
| | \catcodetable@string: Macro added | 537 | 2015-11-29 l luatex.dtx v1.0i | General: Declare this as local before used in the module error definitions (PHG) | 541 |
| | add_to_callback: Function added | 551 | | call_callback: Check name is not nil in error message (PHG) | 551 |
| | remove_from_callback: Function added | 552 | | create_callback: Check name is not nil in error message (PHG) | 550 |
| | new_attribute: Function added | 544 | 2015-12-02 l luatex.dtx v1.0j | General: Adjust hashtokens to store the result of tex.hashtokens(), not the function (PHG) | 543 |
| | disable_callback: Function added | 553 | | Assorted typos fixed (PHG) | 534 |
| | in_callback: Function added | 553 | | Declaration/use of first_head fixed (PHG) | 542 |
| | \newattribute: Macro added | 536 | | Remove nonlocal iteration variables (PHG) | 534 |
| | \newcatcodetable: Macro added | 536 | | | |
| | \newluabytocode: Macro added | 539 | | | |
| | \newluachunkname: Macro added | 539 | | | |
| | \newluafunction: Macro added | 538 | | | |
| | \newwhatsit: Macro added | 539 | | | |
| | module_error: Function added | 542 | | | |
| | module_info: Function added | 542 | | | |
| | module_warning: Function added | 542 | | | |
| | modules: Function modified | 541 | | | |
| | create_callback: Function added | 550 | | | |
| | provides_module: Function added | 541 | | | |
| | luatexbase: Table added | 541 | | | |
| 2015-10-02 ltdirchk.dtx v1.2a | General: Allow backing out of unprefix names | 3 | | | |

| | | | |
|------------|--|-----|---|
| | Remove unreachable code after calls to error() (PHG) | 534 | 2016-02-18 ltfssdcl.dtx v3.0r
\@DeclarMathDelimiter: Check for delimiter not \delimiter 229 |
| 2015-12-02 | ltluatex.dtx v1.0k
General: resolve name and i.description (PHG) | 549 | \@DeclarMathAccent: Check for mathaccent not \mathaccemt 225 |
| | call_callback: Give more specific error messages (PHG) | 551 | \@DeclarMathRadical: Check for radical not \radical 233 |
| | add_to_callback: Give more specific error messages (PHG) 551 | | \@DeclarMathSymbol: Check for mathchar not \mathchar 227 |
| | remove_from_callback: adjust initialisation of cb local (PHG) | 552 | 2016-03-13 ltluatex.dtx v1.0n
General: contribute_filter added . 547
insert_local_par added 547 |
| | Give more specific error messages (PHG) | 552 | 2016-03-29 ltpictur.dtx v1.1l
\oval: add setting of line tests . 374
initialise tests 374 |
| | create_callback: Give more specific error messages (PHG) 550 | | \@ovhorz: use glue not leaders if horizontal line not required . 374 |
| 2015-12-10 | ltfinal.dtx v2.0i
General: Use new common Unicode data loaders | 557 | \@ovvert: use glue not leaders if vertical line not required 374 |
| 2015-12-18 | ltluatex.dtx v1.0l
General: Load Unicode data from source | 537 | \if@ovhline: macro added (latex/4452) 373 |
| 2016-01-04 | ltfinal.dtx v2.0j
General: Do not set up inter character classes for XeTeX | 557 | \if@ovvline: macro added (latex/4452) 373 |
| | \e@alloc@intercharclass@top:
Start allocation at one not three | 555 | 2016-04-22 ltfinal.dtx v2.0q
\e@alloc@intercharclass@top:
XeTeX 0.99996 has 4096 char classes not 256 555 |
| 2016-01-05 | ltfinal.dtx v2.0k
\e@alloc@intercharclass@top:
Remove duplicated code | 555 | 2016-06-19 htoutenc.dtx v1.99m
General: OT1 definition (was duplicate T1 definition) 119 |
| 2016-01-05 | ltfinal.dtx v2.0l
General: Correct latexrelease guards | 557 | 2016-06-20 ltclass.dtx v1.1j
\@ifclasslater: don't declare as \onlypreamble 502 |
| | Ensure old definitions for inter-character class toks are available using latexrelease | 557 | 2016-07-29 lplain.dtx v2.2c
\extrafloats: use \global \chardef 21 |
| | Missing brace | 557 | \newinsert: fix for tlb-newinsert-001 22 |
| 2016-01-05 | ltfinal.dtx v2.0m
General: Undefine XeTeX classes when using patching an older kernel | 557 | 2016-10-02 ltclass.dtx v1.2a
\@ifclasswith: Ignore spaces while checking for option clash 503 |
| 2016-01-05 | ltfinal.dtx v2.0p
General: Only apply XeTeX change if XeTeX is in use | 557 | \ExecuteOptions: Ignore spaces in argument 507 |
| 2016-02-11 | ltluatex.dtx v1.0m
General: pdf_stream_filter_callback removed | 548 | 2016-10-15 ldirchk.dtx v1.2b
General: Require eT _{EX} 4 |
| | process_rule, [hv]pack_quality append_to_vlist_filter added | 547 | 2016-10-15 lterror.dtx v1.2p
General: Require eT _{EX} 60 |
| | read_cidmap_file added | 547 | 2016-10-15 ltfinal.dtx v2.0r
General: Require eT _{EX} 555 |
| | show_warning_message added | 548 | 2016-10-15 ltfssini.dtx v3.1b
General: Tidy up status of char 127 555 |
| | token_filter removed | 547 | General: Require eT _{EX} 237 |

| | | | |
|--|-----|---|-----|
| 2016-10-15 ltplain.dtx v2.2d | | new_chunkname: Parameterise count used in tracking | 545 |
| General: Require eTeX | 15 | | |
| 2016-10-16 ltplain.dtx v2.3a | | new_whatsit: Parameterise count used in tracking | 544 |
| \newlanguage: Allow languages up to 16383 in luatex | 18 | | |
| 2016-10-19 ltcounds.dtx v1.1j | | 2017-02-19 ltoutenc.dtx v2.0f | |
| \TextOrMath: Test directly for \protected | 160 | General: add \empty to guard against 3rd argument being empty | 119 |
| 2016-11-06 ltplain.dtx v2.3b | | declare composites with empty base for hat and tilde, use same slots for \textasciicircum and \textasciitilde | 132 |
| General: Drop \outer entirely . . . | 15 | declare straight quotes using new \remove@tlig command | 132 |
| 2016-11-09 ltclass.dtx v2.1b | | 2017-02-22 ltoutenc.dtx v2.0g | |
| \@fileswithoptions: Improve \ifx tests PR/4497 | 510 | General: Fix typo introduced at 2.0f | 132 |
| 2016-11-17 lltuatem.dtx v1.0p | | 2017-02-24 ltoutenc.dtx v2.0h | |
| General: call_edit added | 548 | General: introduce \DeclareUnicodeAccent | 132 |
| 2016-12-03 fontdef.dtx v3.0a | | \DeclareTextCompositeCommand: add check whether the accent command is defined for this encoding | 109 |
| General: (DPC) Default to TU encoding for Unicode TeX engines | 245 | 2017-03-08 ltclass.dtx v1.2c | |
| \shapedefault: (DPC) Default to TU encoding for Unicode TeX engines | 248 | \@ifclasslater: add \@parse@version@dash to support yyyy-mm-dd as well as yyyy/mm/dd | 502 |
| 2016-12-04 ltoutenc.dtx v2.0a | | 2017-03-09 ltfinal.dtx v2.0t | |
| General: Added TU encoding . . . | 132 | \l@nohyphenation: ensure \l@nohyphenation is defined. | 560 |
| 2017-01-01 ltoutput.dtx v1.3b | | 2017-03-09 ltmiscen.dtx v1.1m | |
| General: make fpmin negative so ignored even if float height is negative | 490 | \@verbatim: Use \language not \hyphenchar | 289 |
| 2017-01-10 ltfssbas.dtx v3.2a | | \verb: Use \language to stop hyphenation | 292 |
| \showhyphens: Add version of \showhyphens that works with XeTeX. | 181 | 2017-03-10 ltfiles.dtx v1.1n | |
| 2017-01-23 ltoutenc.dtx v2.0b | | \document: Save language default | 91 |
| General: Added TU specific commands in ASCII range pr/4500 | 132 | 2017-03-10 ltoutput.dtx v1.3c | |
| 2017-01-24 ltoutenc.dtx v2.0c | | \@writesetup: Reset \language | 451 |
| General: Declare TU composites for i and j | 132 | 2017-03-13 ltdefns.dtx v1.5a | |
| Make \textasteriskcentered U+2217 not U+204E | 132 | \-: Define \- in terms of \hyphenchar | 51 |
| TeX ligature syntax for xetex and luatex reversed | 132 | 2017-03-27 ltdefns.dtx v1.5b | |
| 2017-01-24 ltoutenc.dtx v2.0d | | \@dischyp: Define \@dischyp after \- | 51 |
| General: Declare macron composites for YyGg | 132 | 2017-03-28 lltuatem.dtx v1.1e | |
| 2017-02-12 ltoutenc.dtx v2.0e | | General: glyph_stream_provider added | 548 |
| General: Declare fallback code for \textasteriskcentered | 132 | 2017-03-29 ltboxes.dtx v1.3a | |
| 2017-02-18 lltuatem.dtx v1.1c | | \@arrayparboxrestore: Reset \lineskiplimit | 330 |
| \new_attribute: Parameterise count used in tracking | 544 | | |
| \new_bytocode: Parameterise count used in tracking | 545 | | |

| | | | |
|-------------------------------|--------------------------------------|--|---|
| 2017-04-05 ltoutenc.dtx v2.0i | \DeclareTextCompositeCommand: | 2018-04-08 ltclass.dtx v1.2h | \@onewithoptions: Pass |
| | Declare accent command if not | | expanded date 521 |
| | already declared when | | |
| | declaring a composite. 109 | | |
| 2017-04-10 ltpplain.dtx v2.3c | \newlanguage: Correction to code | 2018-04-08 ltfinal.dtx v2.1d | General: Delay full UTF-8 |
| | to skip write18 in luatex 18 | | handling to \everyjob 562 |
| 2017-04-11 ltoutput.dtx v2.4a | \newpage: account for the depth of | 2018-04-11 ltcounds.dtx v1.1l | \counterwithin: Correct default |
| | the last row of the page 438 | | (issue/38) 158 |
| 2017-12-17 ltoutput.dtx v1.4b | \@addtonextcol: fix doc guards . 469 | 2018-05-02 ltluatex.dtx v1.1g | General: find_sfd_file removed ... 547 |
| 2018-01-06 ltdefns.dtx 1.5c | \Qifundefined: Avoid defining | | finish_syntex_callback added .. 548 |
| | undefined commands to \relax 49 | | glyph_not_found added 548 |
| 2018-02-18 ltclass.dtx v1.2d | \Qifclasslater: Added 0 up front | | read_sfd_file removed 547 |
| | to make bad data come out as | | |
| | 0. 502 | | |
| | General: Introduce rollback | 2018-05-08 ltclass.dtx v1.2i | \pkgcls@parse@date@arg: Make |
| | concept 520 | | suspicious rollback a warning |
| 2018-03-08 ltcounds.dtx v1.1k | \Qifbothcounters: Interface | | not error: github issue 43 .. 523 |
| | added 158 | 2018-05-11 ltfinal.dtx v2.18 | General: Make invalid UTF-8 also |
| | \Qremovefromreset: Interface | | safe, for legacy filesystem |
| | added 157 | | encodings 562 |
| | \counterwithin: Interface added | 2018-05-29 ltclass.dtx v1.2j | \endfilecontents: use \csname |
| | 158 | | not \Qundefined 517 |
| | \counterwithout: Interface | 2018-08-11 ltoutenc.dtx v2.0j | General: Provide \guillemetleft |
| | added 158 | | and |
| 2018-03-24 ltclass.dtx v1.2e | \pkgcls@use@this@release: Use | | \guillemetright . 121, 127, 135 |
| | full file name for old release . 525 | 2018-08-18 ltluatex.dtx v1.1h | General: append_to_vlist_filter is |
| 2018-03-25 ltfinal.dtx v2.1a | General: default to UTF-8 561 | | exclusive 547 |
| | \UseRawInputEncoding: Macro | 2018-08-24 ltfinal.dtx v2.1f | \document@default@language: |
| | added 562 | | Add to latexrelease |
| 2018-03-27 ltclass.dtx v1.2f | \endfilecontents: Use full file | | (github/68) 560 |
| | name for old release 516 | 2018-09-02 htsect.dtx v1.1b | \@dottedtocline: Prevent |
| 2018-04-06 ltfinal.dtx v2.1b | \UseRawInputEncoding: Undo | | protrusion |
| | changes to | | (https://tex.stackexchange.com/q/172785/10109) 394 |
| | \DeclareFontEncoding@ and | 2018-09-24 fontdef.dtx v3.0b | General: Start LR-mode if |
| | definition of | | necessary (git/49) 260 |
| | \DeclareUnicodeCharacter . 562 | 2018-09-24 ltmath.dtx v1.2b | \smash: Start LR-mode if |
| 2018-04-07 ltfinal.dtx v2.1c | \UseRawInputEncoding: Undefine | | necessary (git/49) 297 |
| | \inputencodingname 562 | 2018-09-24 \vphantom: Start LR-mode if | \vphantom: Start LR-mode if |
| 2018-04-08 ltclass.dtx v1.2g | \Qifclasslater: Strip leading | | necessary (git/49) 297 |
| | spaces from dates. 502 | 2018-09-24 ltspace.dtx v1.3h | \enspace: Start LR-mode if |
| | | | necessary (git/49) 85 |
| | | 2018-09-24 \leavevmode@ifvmode: Macro | |
| | | | added (git/49) 85 |

| | | | | |
|-------------------------------|---|-----|---|-----|
| 2018-09-26 ltdefns.dtx v1.5e | \renew@command: Always explicitly generate a space after the csname and not rely on \noexpand to save tokens (git/41) | 41 | 2018-11-09 ltbibl.dtx LaTeX2e \bibliography: Zap spaces in the argument as BibTeX doesn't support them (github/88) | 419 |
| 2018-09-26 ltmiscen.dtx v1.1n | \@writefile: Sometimes mask the endline char when writing to files (github/73) | 283 | 2018-11-18 ltoutenc.dtx v2.0k General: Provide \Hwithstroke and \hwithstroke | 136 |
| | \add@percent@to@temptokena: Sometimes mask the endline char when writing to files (github/73) | 282 | 2018-11-19 ltoutenc.dtx v2.0k General: Added \Hwithstroke and \hwithstroke | 120 |
| | \protected@file@percent: Sometimes mask the endline char when writing to files (github/73) | 282 | 2018-11-28 ltoutput.dtx v1.4d \@combinedblfloats: Unbox \@outputbox to preserve boxing level (github/94) | 456 |
| 2018-09-26 ltsect.dtx v1.1c | \addcontentsline: Sometimes mask the endline char when writing to files (github/73) | 393 | 2018-12-30 lttab.dtx v1.1p \@tabclassz: Add extra \hskip to guard against an \unskip at the start of a c-column cell (gh/102) | 353 |
| 2018-10-10 ltspace.dtx v1.3i | \@esphack: Don't introduce breakpoints if @nobreak is true and after sections | 78 | 2019-02-07 ltfiles.dtx v1.1o \@swaptwoargs: Helper macro added | 98 |
| | \@svverb: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) | 290 | \InputIfExists: Expand \@filef@und before executing second argument (github/109) | 98 |
| 2018-10-11 ltmiscen.dtx v1.1o | \@setupverbvisiblespace: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) | 291 | 2019-02-07 ltfsbas.dtx v3.2b \define@newfont: Changed wording of warning (github/107) | 174 |
| | \@verbvisiblespacebox: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) | 291 | 2019-06-18 ltluatex.dtx v1.1j General: finish_syncTeX_callback renamed finish_syncTeX | 548 |
| | \asciispace: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) | 290 | font_descriptor_objnum_provider added | 548 |
| | \verbatim*: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) | 291 | make_extensible added | 548 |
| | \verbvisiblespace: Provide \verbvisiblespace such that it is usable in normal text (github/70) | 290 | new_graf added | 547 |
| 2018-10-21 ltluatex.dtx v1.1i | Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) | 290 | page_objnum_provider added | 548 |
| | \new_luafunction: Function added | 546 | process_pdf_image_content added | 548 |
| | | | wrapup_run added | 548 |
| | | | 2019-07-01 ltfiles.dtx v1.2a \IfFileExists: Support UTF-8 | 97 |
| | | | \includeonly: Support UTF-8 | 94 |
| | | | \set@curr@file: Support UTF-8 | 96 |
| | | | 2019-07-09 ltfsbas.dtx v3.2c \DeclareErrorFont: Don't set any \f@... macros | 175 |
| | | | 2019-07-09 ltfsini.dtx v3.1c General: Explicitly set some defaults | 241 |
| | | | 2019-08-22 ltxref.dtx v1.11 \labelformat: Commanded moved from variorref.sty | 278 |

| | | | |
|---|-----|---|----------|
| \Ref: Command moved from
variorref.sty | 278 | 2019-08-27 ltoutput.dtx v1.4e
\@begindvibox: Make
\AtBeginDvi robust | 436 |
| \refstepcounter: Allow \p@...
to have an argument | 278 | 2019-08-27 ltpage.dtx v1.0l
General: Make various commands
robust | 421 |
| 2019-08-27 fontdef.dtx v3.0c
General: Various commands made
robust throughout the file .. | 254 | 2019-08-27 ltpictur.dtx v1.1m
General: Make various commands
robust | 357 |
| 2019-08-27 ltboxes.dtx v1.3b
General: Various commands made
robust | 322 | Remove several unnecessary
\gdef definitions | 357 |
| 2019-08-27 ltdefns.dtx v1.5f
General: Make various commands
robust | 52 | 2019-08-27 ltsect.dtx v1.1d
General: Make various commands
robust | 384 |
| \MakeRobust: Make the
assignments global as we may
need to apply them inside a
group | 47 | 2019-08-27 ltspace.dtx v1.3j
General: Make various commands
robust | 71 |
| 2019-08-27 ltfiles.dtx v1.2b
\IfFileExists: Make command
robust | 97 | 2019-08-27 lttab.dtx v1.1q
General: Make various commands
robust | 335 |
| \InputIfFileExists: Make
command robust | 98 | Remove several unnecessary
\gdef definitions | 335 |
| 2019-08-27 ltfsbas.dtx v3.2d
General: Make various commands
robust | 163 | 2019-08-30 lterror.dtx v1.2q
\conditionally@traceoff: Macro
added | 68 |
| 2019-08-27 ltfsdcl.dtx v3.0s
\@DeclareMathDelimiter: Make
math delimiters robust | 229 | \conditionally@traceon: Macro
added | 68 |
| \DeclareMathAccent: Make math
accents robust | 225 | 2019-09-09 ltfsdcl.dtx v3.0s
\DeclareMathSymbol: Allow
definition if the math symbol
was a command already
robust | 227 |
| 2019-08-27 ltfsini.dtx v3.1d
General: Make various commands
robust | 237 | 2019-09-14 ltfinal.dtx v2.1h
\@ucclist: Expand UTF8 chrs
when case changing
(github/177) | 566 |
| 2019-08-27 ltidxglo.dtx v1.1f
General: Make \index and
\glossary robust | 415 | 2019-09-16 ltxref.dtx v1.1m
General: Correctly revert the
\p@... change | 278 |
| 2019-08-27 ltlength.dtx v1.1d
General: Make various command
robust | 162 | 2019-09-21 fontdef.dtx v3.0d
General: Distangle alias
(gh/184) | 255, 259 |
| 2019-08-27 ltlogos.dtx v1.1j
\TeX: Make \TeX command robust | 87 | 2019-10-02 ltuatex.dtx v1.1k
General: linebreak_filter is
exclusive | 547 |
| 2019-08-27 ltmath.dtx v1.2c
General: Make various commands
robust | 294 | mlist_to_hlist is exclusive ...
process_rule is exclusive ... | 547 |
| 2019-08-27 ltmiscen.dtx v1.1p
General: Make various commands
robust | 279 | 2019-10-07 lttab.dtx v1.1q
\extracolsep: This needs to
expand | 346 |
| \begin: Make command robust .. | 284 | 2019-10-11 ltfiles.dtx v1.2c
\set@curr@file: Remove one | 96 |
| \end: Make command robust .. | 286 | brace group | 96 |
| 2019-08-27 ltmiscen.dtx v1.1r
\add@percent@to@temptokena: fix
to special comment catcodes
(gh/202) | 282 | | |

| | | | |
|---------------------------------|-----|----------------------------------|----|
| 2019-10-22 ltluatex.dtx v1.1j | | \IfFileExists: dont quote name | 97 |
| General: page_objnum_provider | | \IfFileExists@: quote on openin | 97 |
| and process_pdf_image_content | | \set@curr@file: remove quotes . | 96 |
| classified data | 548 | 2019-11-01 lmdirchk.dtx v1.3a | |
| 2019-10-25 ltmiscen.dtx v1.1q | | \filename@parse: take last . not | |
| \add@percent@to@temptokena: | | first | 12 |
| Allow unbalanced conditionals | | 2019-11-09 ltfiles.dtx v1.2e | |
| in #1 (gh/202) | 282 | \set@curr@file: expand and | |
| 2019-10-26 ltfiles.dtx v1.2d | | \string before removing | |
| \@iffileonpath: quote on openin | 97 | quotes | 96 |

Index

The italic numbers denote the pages where the corresponding entry is described, numbers underlined point to the definition, all others indicate the places where it is used.

| Symbols | |
|-------------------------|---|
| \! | b353, b355, <u>z201</u> , O419 |
| \" | l224, l375, l413, l451, l462,
l570, l602, l629, l637, l643, l647,
l653, l657, l663, l669, l676, l677,
l683, l687, l737, l783, l1183,
l1201, l1207, l1211, l1217, l1221,
l1227, l1233, l1240, l1241, l1247,
l1251, l1253, l1360, o349, O420 |
| \# | a62, a75,
b6, b14, b420, d387, o336, O403 |
| \\$ | a74, b4, b13, d386, l304,
l438, l445, l559, l795, l802, O404 |
| \% | a75, a105, a107,
a127, b14, b418, d387, l485,
l487, o338, y56, L769, L770, O405 |
| \& | a74, b5, b13, b419, d386, L169, O406 |
| \' | b440, l225, l376, l415, l449,
l459, l572, l582, l588, l590, l593,
l595, l603, l609, l615, l617, l620,
l622, l630, l634, l641, l645, l650,
l655, l658, l660, l667, l672, l673,
l680, l685, l688, l738, l785, l804,
l806, l807, l808, l811, l813, l814,
l815, l817, l818, l1177, l1198,
l1205, l1209, l1214, l1219, l1222,
l1224, l1231, l1236, l1237, l1244,
l1249, l1252, l1260, l1261, l1308,
l1309, l1314, l1315, l1326, l1327,
l1332, l1333, l1361, l1362, l1386,
l1387, o348, s152, t223, y337,
z208, B245, B266, C60, K584, O421 |
| \` | <u>z225</u> , z299 |
| \`) | b440, <u>z225</u> , z300 |
| \`* | o341, <u>z205</u> , L579, L695, L771 |
| \`+ | C60 |
| \`, | b354, b356, i316, t467, y337, z7,
z8, z40, z154, z156, z159, z184, z201 |
| \`- | b322, d9, <u>d394</u> , i307,
l410, l411, l565, l779, l780, o343,
y337, B244, B265, C60, O157, O197 |
| \`. | b353, b355, k43, k101,
l226, l377, l446, l447, l468, l578,
l579, l605, l606, l632, l739,
l809, l816, l1182, l1264, l1265,
l1274, l1275, l1284, l1285, l1302,
l1363, l1364, l1394, l1395, o342 |
| \`/ | a97, d10, o290, o344, L168 |
| \`: | b354, b356, d381, d382, <u>z206</u> |
| \`; | b354, b356, t461, z185, <u>z201</u> |
| \`< | l566, l730, o339, y337, C59, C97 |
| \`= | l227, l378, l467, l740, l1180,
l1254, l1255, l1270, l1271, l1293,
l1294, l1295, l1320, l1321, l1346,
l1347, l1376, l1377, l1392, l1393,
l1400, l1401, s152, B245, B266, C59 |
| \`> | l563, l731, o340, y337, <u>z201</u> , z206, C59 |
| \`? | b353, b355, O421 |
| \`@ | a65, d392, d393, g19,
<u>i319</u> , j2, L24, L32, N18, N783, O413 |
| \`@@ | a331, a332, f15, f19, f20,
f21, f22, f24, f27, f28, f30, f31,
k376, k392, p464, p466, p467,
C214, C215, C216, C226, K10, K11 |
| \`@defaultsubs | <u>o459</u> |
| \`@enc@update | l181, o223, <u>o227</u> |
| \`@end | a69, a222, d8, k356,
k357, y39, y86, M18, O500, O521 |
| \`@endpbox | C181, C212, <u>C362</u> |
| \`@eqncr | z334, z352, <u>z355</u> , z460 |
| \`@fileswith@pti@ns | L242, <u>L465</u> |
| \`@hyph | d9 |
| \`@hyphenation | l203 |
| \`@if@newlist | K599, K644, K657, K703 |
| \`@ifdefinable | <u>d107</u> , l17 |
| \`@input | a68, d7,
k306, k314, k319, k345, y19, L922 |
| \`@italiccorr | <u>d10</u> , v96, v100 |
| \`@line | <u>B402</u> |
| \`@math@bgroup | v114, v121 |
| \`@math@egroup | <u>v111</u> , <u>v111</u> |
| \`@par | 69, <u>d6</u> ,
h4, y86, y208, y213, y216, y230,
y234, y237, A82, A85, B221,
B243, B264, C187, F67, F118, K257 |
| \`@patterns | l203 |
| \`@protect | d228, d234, d243 |
| \`@startpbox | C181, C212, <u>C362</u> |
| \`@underline | <u>B358</u> , B361, B362 |
| \`@unprocessedoptions | L447, <u>L509</u> |
| \`@warning | g166 |
| \`@Alph | m106, <u>m122</u> |
| \`@DeclareMathDelimiter | ... r752, <u>r771</u> |
| \`@DeclareMathSizes | .. o170, o171, <u>o173</u> |

File Key: a=ltdirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,
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o=ltfssbas.dtx, p=ltfsstrc.dtx, q=ltfsscmp.dtx, r=ltfssdcl.dtx, s=ltfssini.dtx,
t=fontdef.dtx, u=preload.dtx, v=ltfntcmd.dtx, w=ltpageno.dtx, x=ltxref.dtx,
y=ltmisen.dtx, z=ltmath.dtx, A=ltlists.dtx, B=ltboxes.dtx, C=lttab.dtx,
D=ltpicture.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,
I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=ltlyphen.dtx,
N=ltluatex.dtx, O=ltfinal.dtx

```

\@Ephack .... i145, G201, G223, G241
\@IncludeInRelease ..... c79, c80
\@IncludeInRelease ..... c77, c78, c79
\@M ..... b21, b397, b398,
      d22, d24, i11, i12, i13, i14, i15,
      i16, i17, i18, i74, o528, o535,
      p393, p406, z344, A194, C56,
      F67, F100, F118, F130, F188,
      F211, K176, K195, K198, K258
\@MM ..... b21, G412, K299
\@Mi ..... e3, K136
\@Mii .. e3, G53, G122, G194, G216,
      G241, G311, K295, K1159, K1326
\@Miii .... e3, G55, G124, G313, K298
\@Miv e3, G195, G201, G217, G223, K272
\@Roman ..... m104, m110
\@TeXversion ..... 1, 6, a326, g28
\@acci ..... s152, B245, B266
\@accii ..... s152, B245, B266
\@acciii ..... s152, B245, B266
\@acol ..... C156,
      C166, C236, C237, C249, C250,
      C253, C270, C285, C293, C303
\@acolampacol ..... C234, C251,
      C253, C260, C268, C302, C305
\@activechar@info ..... K575
\@addamp ..... C227, C236,
      C237, C252, C266, C303, C304
\@addfield ..... C43,
      C53, C74, C81, C113, C128, C130
\@addmarginpar ..... K331, K1811
\@addtobot ..... K975, K1062,
      K1129, K1181, K1290, K1349
\@addtocurcol ... K328, K1066, K1965
\@addtobdblcol ..... K854, K1562
\@addtofilelist ..... .
      a101, a103, k61, k116, k306,
      k314, k373, s128, s131, s138,
      s141, s148, s151, O210, O213, O541
\@addtonextcol .. K853, K1386, K1966
\@addtopreamble .... C287, C300,
      C306, C307, C308, C310, C322
\@addtoreset m16, m39, m44, m79, m82
\@addtotoporbot ..... K1012,
      K1175, K1343, K1435, K1524
\@afterheading ..... F92, F125
\@afterindentfalse ..... F45
\@afterindenttrue ..... .
      F43, F124, F187, F210
\@alph ..... m105, m118, G375
\@ampacol ... C234, C251, C262, C305
\@arabic ..... .
      m43, m76, m87, m102, m108, G373
\@argarraycr ..... C191, C192
\@argdef ..... d55
\@argrsbox ..... B382
\@argtabularcr ..... C198, C199
\@array ..... C169, C170
\@arrayacol ..... C156, C234
\@arrayclassiv ..... C157, C307
\@arrayclassz ..... C156, C251
\@arraycr ..... C158, C189, C191
\@arrayparboxrestore B235, B277, C360
\@arrayrule ..... C285,
      C287, C291, C293, C295, C322
\@arstrut ..... C180, C213, C319
\@arstrutbox . C173, C206, C319, C361
\@author ..... F8, F32
\@auxout ..... .
      k145, k157, k172, k191, k206,
      x33, F175, I7, I8, I19, I29, I37, I43
\@backslashchar ..... .
      d193, g185, g187, t236, L643, L733
\@badcrerr ..... g227
\@badend ..... g198, y150
\@badlinearg ..... g217, D59,
      D68, D69, D73, D117, D122, D133
\@badmath .. g201, z229, z231, z236,
      z239, z248, z260, z265, z274,
      z287, z292, z384, z396, z412, z421
\@badpoptabs ..... g205, C73, C139
\@badrequireerror ..... L182, L517
\@badtab ..... g208,
      C22, C75, C96, C102, C109, C136
\@begin@tempboxa ..... .
      B27, B42, B158, B221, B383, B391
\@begindocumenthook ..... k55,
      k58, k110, k113, L476, L490, I33
\@begindvi ..... K623, K682, K710
\@begindvibox ..... K86, K711
\@beginparpenalty ..... .
      i14, z387, z399, z425, A23, A170
\@begintheorem ..... E30, E35
\@bezier ..... D369, D370
\@bibitem ..... I3, I8
\@biblabel ..... I4, I54
\@bitor ..... K15, K881,
      K901, K937, K960, K1027,
      K1111, K1121, K1269, K1280,
      K1422, K1509, K1627, K1752
\@botlist ..... K65,
      K384, K386, K431, K433, K717,
      K738, K747, K748, K989, K992,
      K1027, K1029, K1121, K1123,
      K1280, K1282, K1922, K1949
\@botnum ..... G274,
      K109, K986, K987, K992, K996,

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File Key: a=ltirchk.dtx, b=lpplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,
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N=ltluatex.dtx, O=ltfinal.dtx

K1003, K1458, K1463, K1551,
 K1558, K1914, K1941, K1983
 \@botroom G275,
 K110, K989, K992, K1915, K1942
 \@boxfpsbit K2031, K2033, K2038
 \@break@tfor f31, k294, v81
 \@bsphack i36, i80, i267,
 i283, x32, G52, G121, G310,
 H6, H18, H23, H35, K1882, I39
 \@caption G12, G14
 \@captype G5, G9,
 G12, G40, G88, G109, G157, K1995
 \@car 37, d38, j14, l87, l108
 \@arcube d40, d110
 \@cclv b16, K300, K304,
 K382, K383, K412, K429, K430,
 K459, K483, K487, K488, O53
 \@cclvi b21, b57, b82, b93, b95, b99,
 b159, b173, L641, L731, N28, N56
 \@cdr 37, d38, d362, d363
 \@centercr ... y153, y165, y169, y173
 \@centering z314,
 z315, z322, z325, z328, z453, z457
 \@cflb K714
 \@cflt K714
 \@changed@cmd
 ... I3, 163, l221, o95, o231, O372
 \@changed@x I3, l209, l217
 \@changed@x@mouth l209, l217
 \@charlb k209, k217
 \@charrb k211, k217
 \@chclass C247, C248, C311, C324, C329
 \@check@IncludeInRelease
 ... c105, c107, c109
 \@check@c d164, d166
 \@check@eq d170, d171, d175
 \@checkend y11, y137, y149
 \@chnum C255,
 C274, C311, C326, C327, C328
 \@circ D341, D342, D343
 \@circle D329, D330
 \@circlefnt D37, D39, D233,
 D262, D304, D334, D349, D364
 \@cite I16, I52
 \@cite@ofmt I24, I53
 \@citea I15, I17
 \@citeb I16, I18, I19,
 I20, I23, I24, I41, I42, I43, I44, I45
 \@citex I13, I14
 \@classi C247, C283
 \@classii C247, C297
 \@classiii C247, C302
 \@classiv C157, C168, C248

\@classoptionslist L9, L211, L222,
 L361, L362, L389, L390, L1004
 \@classv C248, C308
 \@classz C156, C167, C247
 \@cline C343
 \@clnht D75, D76, D84,
 D86, D88, D98, D105, D131, D358
 \@clnwd D77, D83, D87, D89, D90, D358
 \@cls@pkg L145,
 L146, L427, L456, L493, L502,
 L504, L521, L856, L931, L953, L984
 \@clsextension L16,
 L41, L52, L96, L152, L178,
 L195, L211, L221, L279, L294,
 L302, L360, L388, L460, L468, L494
 \@clubpenalty k9,
 k23, k80, A128, A196, F106, F135
 \@colht k20, k77, G273, G275,
 G278, G284, G285, G298,
 G299, K114, K231, K242, K251,
 K252, K387, K399, K434, K447,
 K474, K505, K535, K541, K545,
 K555, K560, K645, K704, K777,
 K815, K859, K884, K903, K943,
 K965, K1642, K1768, K2096, O88
 \@colnum G276, K111,
 K995, K1040, K1109, K1110,
 K1138, K1146, K1188, K1267,
 K1268, K1300, K1312, K1356,
 K1420, K1421, K1458, K1463,
 K1507, K1508, K1550, K1557,
 K1910, K1937, K1976, K2151
 \@colroom k21, k78,
 K115, K252, K273, K274, K285,
 K288, K387, K434, K777, K994,
 K1039, K1105, K1108, K1137,
 K1262, K1266, K1299, K1416,
 K1419, K1502, K1506, K1911,
 K1938, K2106, K2111, K2156, O87
 \@combinedblfloats K750, K2230, K2269
 \@combinefloats K501, K714
 \@comdblflelt K750
 \@comflelt K720, K736, K750
 \@cons 37, b196, b213, d37,
 m44, G193, G215, G239, G355,
 K237, K888, K907, K923, K947,
 K949, K969, K971, K1141,
 K1209, K1305, K1378, K1451,
 K1541, K1644, K1667, K1770,
 K1795, K1812, K1813, K2157
 \@contfield C50, C129, C141
 \@ctrerr g194, m121, m125, m139, m147
 \@curfield C16, C41,
 C47, C51, C52, C54, C118, C119

File Key: a=ltirchk.dtx, b=ltpplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,
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 t=fontdef.dtx, u=preload.dtx, v=ltfntcmd.dtx, w=ltpageno.dtx, x=ltxref.dtx,
 y=ltmisen.dtx, z=ltmath.dtx, A=ltlists.dtx, B=ltboxes.dtx, C=lttab.dtx,
 D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,
 I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lt hyphen.dtx,
 N=ltluatex.dtx, O=ltfinal.dtx

\@curline C16, C27, C39, C44, C53, C54, C55, C78, C79, C91, C116, C117
\@curr@enc l152, l154
\@curr@file k153, k161, k222, k241, k326, L585, L589, L596, L620, L629, L655
\@currbox b264, b265, b266, G60, G91, G95, G129, G160, G164, G193, G214, G215, G239, G257, G259, G261, G319, G322, G327, G331, K213, K214, K225, K226, K228, K229, K237, K311, K312, K853, K854, K1102, K1104, K1112, K1135, K1139, K1141, K1156, K1197, K1209, K1257, K1260, K1297, K1302, K1305, K1322, K1367, K1378, K1410, K1426, K1440, K1451, K1493, K1530, K1541, K1581, K1585, K1596, K1602, K1604, K1608, K1613, K1622, K1631, K1637, K1644, K1667, K1702, K1706, K1718, K1725, K1727, K1731, K1737, K1747, K1762, K1770, K1795, K1813, K1822, K2001, K2002, K2031, K2061, K2066, K2112, K2115, K2127, K2135, K2152, K2157
\@currdir 1, 6, a108, a130, a132, a138, a140, a146, a148, a153, a155, a165, a178, a243, a256, a269, L568, L589, L620, L704
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\@currentlabel x34, x41, x53, x61, z318, z438, B330, G414
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\@currext L15, L23, L31, L151, L152, L195, L204, L211, L221, L289, L298, L418, L419, L424, L425, L430, L436, L440, L442, L444, L446, L448, L449, L452, L458, L460, L468, L486, L494, L510, L511
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\@currsize s72
\@currtype K119, K878, K879, K880, K881, K898, K899, K900, K901, K1027, K1111, K1121, K1269, K1280, K1422, K1509, K1627, K1752, K2001, K2003, K2004, K2007
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\@dbflit G32, G264
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`\@dotsep` F194, F217
`\@dottedtocline` F179, F205, F206
`\@downline` D155, D159, D164
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 K58, K59, K60, K498, K720,
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 p215, p228, p235, p242, p247,  
 p257, p269, p281, p445, p457,  
 p462, p469, p494, p502, r202,  
 r217, r251, r297, r366, r372,  
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 r709, r809, r866, r1034, r1063, O374  

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 K1916, K1943, K2165, K2182  

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 K2013, K2014, K2018, K2019,
 K2021, K2022, K2056, K2058,
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 K2090, K2120, K2123, K2134
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 m11, n3, s68, B70, E7, E15, E22
\@iffileonpath k248, k274, k285
\@ifl@aded .. L40, L41, L44, L50, L424
\@ifl@t@r
 L56, L61, L63, L74, L75, L85, L336
\@ifl@ter l1499,
 l1500, L51, L52, L55, L58, L452
\@ifl@ter@00 l1499, l1500
\@ifnch d368, d370, d382
\@ifnextchar 37, a98, d364,
 d369, d383, i61, i361, k319,
 m13, p365, y155, z309, A143,
 B9, B11, B18, B20, B26, B47,
 B76, B77, B83, B84, B91, B95,
 B140, B141, B147, B148, B153,
 B186, B194, B202, B209, B213,
 B282, B286, B290, B341, B346,
 B369, B376, B381, C57, C169,
 C191, C198, D10, D43, D54,
 D239, E3, E5, E28, G27, G264,
 G324, G399, G422, G439,
 K209, K1974, L148, L331,
 L346, L351, L549, L552, I3, I13
\@iforloop f21, f22
\@ifpackagelater 499, L51
\@ifpackageloading 499, K1958, L40
\@ifpackagewith 499, L95
\@iframebox B154, B155, B156
\@iframericbox B186, B187
\@ifstar 37, d48, d383,
 i55, i261, i331, m67, m77, o170,
 q121, y154, y324, y333, z343,
 C56, C190, C197, D53, D329,
 F52, F142, K1856, L183, L205
\@ifundefin@di d326, d327, d344, d347
\@ifundefin@di@ii d326, d329, d332
\@ifundefined 37, d102, d109,
 d129, d136, d158, d169, d249,
 d255, d276, d282, d309, d321,
 l1518, m3, m7, m16, m50, m62,
 m64, o64, o150, p378, r287,
 x23, y62, y79, y94, y111, E21,
 J3, J7, L38, L173, L235, I20, I44
\@ignorefalse y4, y99, y116, y139, G360
\@ignoretrue i155,
 i168, y4, y7, z302, z305, z337, z463
\@iiiminipage
 B284, B288, B291, B292, B293
\@iiiparbox B196, B204,
 B211, B214, B215, B216, B321
\@iiiminipage B287, B289
\@iiinput k319, k320
\@iiparbox B210, B212
\@iirsbox B381, B390
\@imakebox B26, B41, B93
\@imakepicbox B47, B48, B98, B188
\@iminipage B283, B285
\@include k161, k174, k178
\@includeinreleasefalse
 c69, c74, c99, c104, d418
\@includeinreleasetrue c89
\@index H18, H19, H35
\@indexfile H4, H5, H14
\@inlabelfalse
 A28, A104, A184, K163, K190
\@inlabeltrue A28, A178
\@inmatherr g233, A112, A142, D329
\@inmathwarn l3
\@inpenc@test O252, O319
\@input k32, k90, k181, k344, F152
\@input@ k196, k346, o326, I31
\@inputcheck a70,
 a191, a192, a195, a203, d23,
 d30, k3, k243, k244, k251, k269,
 k270, k277, k289, k290, k293,
 L586, L587, L625, L701, L702, L709
\@insertfalse K1073, K1223,
 K1394, K1475, K1570, K1691
\@inserttrue K999, K1044,
 K1161, K1329, K1649, K1776
\@invalidchar g238
\@iparbox B195, B203, B208
\@irsbox B369, B376, B381, B382
\@isavebox B91, B92
\@isavepicbox B96, B97
\@ishortstack D44, D52
\@istackcr D54, D55
\@itabcr C57, C58
\@item A143, A156
\@itemdepth A241, A243, A244, A245
\@itemfudge C38, C44, C70
\@itemitem A245, A248
\@itemlabel A44, A96, A143
\@itempenalty i16, A23, A175
\@iwhiledim f7
\@iwhilenum f3
\@iwhilesw f10
\@ixpt o591
\@ixstackcr D53
\@killglue D22, D30, D36
\@kludgeins K319,
 K320, K321, K323, K376, K377,
 K423, K424, K502, K518, K519,
 K525, K526, K527, K536,
 K552, K556, K566, K1852, K1883

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 A146, A147, A189, A206, A207
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 \@lastchclass C238,
 C248, C249, C251, C259, C284,
 C298, C302, [C311](#), C324, C325
 \@latex@error ... d103, d130, d250,
 d277, [g136](#), g168, g184, g190,
 g192, g195, g197, g199, g202,
 g204, g206, g209, g213, g218,
 g222, g224, g226, g227, g229,
 g232, g236, g238, k158, k173,
 l50, l82, o5, o24, o66, o108,
 o151, o217, o272, p105, q100,
 q111, r23, r68, r97, r117, r159,
 r190, r213, r229, r293, r314,
 r346, r386, r390, r432, r437,
 r492, r560, r566, r610, r614,
 r618, r653, r657, r661, r718,
 r728, r819, r824, r827, r876,
 r881, r884, r918, r921, r993,
 r996, r999, r1066, r1072, s50,
 s100, v126, y95, y112, y274,
 y300, y312, z359, A219, C88,
 C97, F31, G6, G83, L290, L309,
 L322, L426, L501, L518, L526,
 L531, L559, L615, L952, L983, I47
 \@latex@info
 d198, d269, d296, d397, [g136](#), I83
 \@latex@info@no@line [g136](#), K576
 \@latex@warning [g136](#), g166,
 l55, x14, D235, G260, K1996,
 L654, L660, L744, L750, I22, I45
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 d177, [g136](#), g167,
 k17, k74, k370, x8, x26, x27,
 y31, F32, K243, K275, K1827,
 K2062, L144, L337, L453, L588,
 L595, L619, L703, L710, L777, L854
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 \@latexerr [g166](#),
 K234, K390, K437, K1874, [K1891](#)
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 \@ldots t465, t467
 \@leftcolumn K121,
 K2203, K2224, K2248, K2257
 \@leftmark J16, J50
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 d371, d374, d382, i301, i302,
 i309, v66, v79, z210, z212, z215
 \@lign z195, z197
 \@linechar D70,
 D71, D72, D76, D77, D79, D84,
 D86, D87, D88, D89, D91, D95,
 D96, D99, D100, D105, D130, [D356](#)
 \@linefnt D37, D39, D70,
 D123, D131, D162, D165, D363
 \@linelen D58,
 D59, D83, D90, D99, D101,
 D106, D107, D108, D116, D117,
 D158, D161, D163, D164, [D357](#)
 \@listctr A202, A225, I9
 \@listdepth
 . [A23](#), A35, A38, A43, A99, B305
 \@listfiles k59, k114, k376, k391
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 \@lowpenalty i72, [Q3](#)
 \@ltab C59, [C94](#)
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 b354, b387, b388, i219, i323,
 i328, k43, k101, A80, D93, D97, I17
 \@mainaux k5, k35,
 k36, k93, k94, k145, k181, k206, y15
 \@makebox B11, B20, [B25](#)
 \@makecaption G24
 \@makecol ... K261, K413, K460, [K480](#)
 \@makefcolumn .. K393, K394, K402,
 K404, K440, K442, K450, K452,
 K2161, K2163, K2179, K2180
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 \@makefntext B333, G418
 \@makeother ... a76, a97, a126, d386,
 d387, o339, o340, o341, o342,
 o343, o344, o345, o346, o347,
 o348, o349, y218, y239, y306,
 y321, y331, L168, L169, L636, L726
 \@makepicbox B10, B19, [B46](#), D212
 \@makespecialcolbox K503, [K522](#)
 \@marbox .. G320, G322, G326, G330,
 G331, G355, K1812, K1822,
 K1825, K1833, K1835, K1836,
 K1838, K1839, K1840, K1849
 \@marginparreset G339, [G346](#)
 \@markright J33, [J48](#)
 \@maxdepth
 k57, k112, [K91](#), K486, K514, O85
 \@maxtab [C2](#), C82
 \@medpenalty i73, [O3](#)
 \@midlist K66,
 K499, K500, K1027, K1029,
 K1141, K1305, K1923, K1950
 \@minipagefalse A181, B278,
 B280, B318, G187, G250, G341
 \@minipagerestore B306, [B308](#)
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 \@minus d11, K2306,
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 G364, K118, K476, K1823,
 K1831, K1832, K1833, K1834
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\@parswitchfalse K102
\@mpfn . B303, G399, G404, G444, G448
\@mpfootins B312,
 B313, B316, B322, B325, B326
\@mpfootnotetext B304, B324
\@mplistdepth B305, B322
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 C346, C348, C349, C350, C357,
 C358, C359, D30, D31, D33,
D353, D386, D388, D389, D390,
 D391, D395, D399, D410, D414
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 k31, k89, x25, x31, y29, y35
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\@multispan C347, C351, C355
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 o99, o100, o124, p372, x28,
 y110, y136, y280, y289, z363,
 z364, C163, E12, E13, E18, E19,
 E23, E24, E25, L551, O376, O377
\@nameuse 37, d36,
 k204, k215, E23, J5, K607, K665
\@nbitem A168, A221
\@one b16
\@needsf@rmat L332, L335, L340
\@needsformat L320, L330, L334
\@negargfalse D66
\@negargtrue D65
\@newcommand d54, d55
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\@newenv d125, d126, d135
\@newenva d123, d124
\@newenvb d125, d126
\@newl@bel x22, y17, I10
\@newline i62, i64
\@newlistfalse
 A29, A33, A108, A182, K600, K658
\@newlisttrue A29, A33, A87
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 G60, G129, G319, G320, K9,
 K213, K311, K877, K897, K1812
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 f27, j14, l87, l108, l975, l979,
 l1010, l1022, l1024, o291, o302,
 o359, o374, o478, o481, o482,
 o490, p304, p305, p307, p320,
 p326, p330, p331, p367, p388,
 p393, p473, p487, q26, q44,
 q53, q57, r40, r356, r364, r397,
 r1077, r1079, v41, v45, C343,
 C344, L27, L29, L64, L65, L76,
 L77, L88, L89, L91, L258, L262,
 L268, L272, L400, L409, L827,
 L832, L835, L837, L838, L853,
 L873, L890, L944, L966, L991
\@nmbrlistfalse A33, A46, A91
\@nmbrlisttrue A225
\@nnil f13,
 f20, f21, f22, f28, o178, o182,
 o183, o184, o199, p133, p135,
 p299, p301, p313, p315, p320,
 p334, p336, p343, p354, p355,
 p357, p388, p393, L372, L373, L380
\@no@font@optfalse q17, q129
\@no@lnbk i9, i10, i40
\@no@pgbk i7, i8, i32
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 i77, A193, F94, F129, F157,
 G182, K165, K192, K1150, K1316
\@nobreaktrue i76, F126, G181
\@nocnterr g191
\@nocounterr
 g191, m4, m8, m16, m62, m64, E21
\@nodocument g196, k65, k120,
 y87, G39, G108, K156, K183, K212
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\@noitemargtrue A32, A143
\@noitemerr g228,
 i199, i234, i257, A69, A81, A107
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\@noparitemfalse A30, A145
\@noparitemtrue A30, A66
\@noparlistfalse A31, A70
\@noparlisttrue A31, A67
\@normalcr i52, i60, B277
\@normalsize L4, L5
\@noskipsecfalse
 .. k52, k107, F98, K158, K185
\@noskipsectrue F38, F95
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\@notprerr g231, k63, k118
\@nthm E3, E4

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 [C25](#), [C63](#), [C99](#), [C100](#), [C106](#), [C107](#)
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 . [J11](#), [J14](#), [J15](#), [K124](#), [K610](#), [K669](#)
 \@oddhead . [J11](#), [J14](#), [K123](#), [K610](#), [K669](#)
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 [L364](#), [L368](#), [L374](#),
 [L392](#), [L396](#), [L402](#), [L415](#), [L464](#), [L803](#)
 \@onelevel@sanitize . [d388](#), [G42](#), [G111](#)
 \@onlypreamble
 [d41](#), [d163](#), [d165](#), [d174](#),
 [d182](#), [k125](#), [k134](#), [k155](#), [k371](#),
 [k397](#), [l23](#), [l24](#), [l61](#), [l62](#), [l66](#), [l123](#),
 [l143](#), [l187](#), [l188](#), [l202](#), [l1522](#),
 [o17](#), [o79](#), [o81](#), [o87](#), [o103](#), [o131](#),
 [o146](#), [o167](#), [o172](#), [o214](#), [o386](#),
 [p373](#), [q28](#), [q36](#), [q42](#), [q79](#), [q83](#),
 [q88](#), [q93](#), [q98](#), [q108](#), [q126](#), [q127](#),
 [q128](#), [q134](#), [q138](#), [q142](#), [r17](#), [r19](#),
 [r44](#), [r46](#), [r107](#), [r116](#), [r136](#), [r243](#),
 [r244](#), [r247](#), [r279](#), [r317](#), [r319](#),
 [r321](#), [r334](#), [r349](#), [r396](#), [r398](#),
 [r440](#), [r479](#), [r495](#), [r572](#), [r666](#),
 [r675](#), [r731](#), [r734](#), [r737](#), [r757](#),
 [r770](#), [r889](#), [r924](#), [r934](#), [r948](#),
 [r1002](#), [r1022](#), [r1026](#), [r1090](#),
 [v123](#), [v124](#), [x30](#), [H12](#), [H29](#), [L10](#),
 [L12](#), [L18](#), [L19](#), [L26](#), [L28](#), [L34](#),
 [L36](#), [L39](#), [L42](#), [L43](#), [L50](#), [L53](#),
 [L54](#), [L58](#), [L85](#), [L97](#), [L98](#), [L101](#),
 [L140](#), [L149](#), [L157](#), [L159](#), [L176](#),
 [L179](#), [L180](#), [L191](#), [L192](#), [L193](#),
 [L200](#), [L206](#), [L219](#), [L232](#), [L244](#),
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 [L287](#), [L295](#), [L300](#), [L303](#), [L307](#),
 [L316](#), [L329](#), [L334](#), [L340](#), [L349](#),
 [L354](#), [L414](#), [L464](#), [L466](#), [L475](#),
 [L488](#), [L489](#), [L492](#), [L499](#), [L508](#),
 [L515](#), [L516](#), [L524](#), [L529](#), [L534](#),
 [L783](#), [L784](#), [L785](#), [L786](#), [L788](#), [I40](#)
 \@opargbegintheorem [E32](#), [E35](#)
 \@opcol [K262](#), [K270](#),
 [K394](#), [K413](#), [K442](#), [K460](#), [K465](#)
 \@options [L245](#)
 \@othm [E3](#), [E20](#)
 \@outerparskip
 [A8](#), [A88](#), [A117](#), [A152](#), [A222](#)
 \@outputbox [K120](#), [K483](#), [K485](#), [K505](#),
 [K508](#), [K509](#), [K529](#), [K531](#), [K532](#),
 [K537](#), [K540](#), [K545](#), [K547](#), [K554](#),
 [K560](#), [K562](#), [K636](#), [K695](#), [K723](#),
 [K729](#), [K739](#), [K740](#), [K763](#), [K770](#),
 [K856](#), [K859](#), [K862](#), [K868](#), [K869](#),
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 \@pagedp [K117](#), [K308](#), [K313](#),
 [K1091](#), [K1244](#), [K1841](#), [K1851](#)
 \@pageht [K116](#), [K309](#),
 [K313](#), [K315](#), [K316](#), [K317](#), [K321](#),
 [K1090](#), [K1243](#), [K1824](#), [K1831](#)
 \@par [h3](#), [h5](#)

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 \@parmoderr ... g221, G58, G127, G316
 \@parse@version c83, c84, L70, L76, L77, L88, L838, L853, L890, L966, L991
 \@parse@version@ . L64, L65, L70, L82
 \@parse@version@dash L89, L91
 \@partaux ... k5, k157, k172, k191, k193, k194, k200, k209, k211, k214
 \@partlist k153, k169, k187
 \@partsfalse k8
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 \@picture D10, D11
 \@picture@warn D103, D227, D231, D235
 \@pkgextension L16, L40, L51, L95, L177, L286, L289, L306, L375, L403, L510
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 \@preamerr ... g210, C187, C250, C331
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 \@reversemargintrue G363
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O165, O166, O167, O260, O262,
O263, O264, O271, O273, O274,
O275, O281, O283, O284, O285,
O292, O294, O295, O296, O322,
O324, O325, O326, O348, O350,
O351, O352, O358, O360, O361,
O362, O391, O396, O397, O398
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D137, D138, D139, D141, D142,
D143, D271, D272, D276, D277,
D315, D316, D319, D320, G88,
G89, G90, G157, G158, G159,
K17, K20, K21, K2045, K2046,
K2047, O161, O165, O392, O396
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z176, z182, B43, B44, B159,
B160, B165, B166, B167, B169,
B220, B221, B296, B300, B353,
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B395, C35, C36, C37, C76, C77,
C78, C79, C206, C207, D90,
D91, D93, D94, D95, D96, D97,
D98, D223, D224, D225, D234,
D258, D259, D263, D264, D302,
D303, D305, D307, D336, D338,
D343, D344, D345, F190, F191,
F213, F214, F227, G196, G198,
G218, G220, G258, G259,
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K489, K535, K537, K538, K543,
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K1637, K1638, K1641, K1642,
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K2152, K2153, K2155, K2156
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o189, o498, o502, p133, p134,
p391, p414, p415, p424, p425,
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B223, B224, B354, B357, B385,
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y17, y40
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d18, d54, d74, d78, d123, i7, i8, i9, i10, z349
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C246, C324
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I74
\@textbottom . . . . .
J54, J56, K511, K549, K563, K572
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 \@verbatim ... [y200](#), [y246](#), [y280](#), [y289](#) \@xbitor [K15](#), [K17](#)
 \@verbvisiblebox [y265](#), [y266](#), [y269](#), [y294](#) \@xcentercr [y154](#), [y155](#)
 \@vereq [t418](#), [t419](#) \@xdblarg [d384](#)
 \@viipt [o590](#) \@xdblfloat [G264](#)
 \@viipt [o589](#) \@xdim [D26](#), [D32](#), [D34](#), [D354](#),
 \@vipt [o588](#) [D408](#), [D409](#), [D410](#), [D411](#), [D417](#)
 \@vline [D60](#), [D155](#) \@xeqnqr [z341](#)
 \@vobeyspaces [y193](#), [y246](#), [y278](#), [y282](#), [y336](#) \@xexnoop [C214](#), [C224](#)
 \@vpt [o587](#) \@xexpast [C215](#), [C216](#)
 \@vspace [i261](#) \@xfloat [G28](#), [G29](#), [G34](#), [G266](#)
 \@vspacer [i261](#) \@xfootnote [G399](#), [G402](#)
 \@vtryfc [K847](#), [K855](#) \@xfootnotemark [G422](#), [G426](#)
 \@vector [D118](#), [D126](#) \@xfootnotenext [G439](#), [G442](#)
 \@warning [g166](#) \@xhline [C336](#), [C337](#)
 \@wckptelt [k210](#), [k213](#) \@xipt [d372](#), [d382](#)
 \@whiledim [f7](#), [D36](#), [D83](#) \@xiupt [o594](#), [t134](#), [t136](#), [t137](#)
 \@whilenoop [f3](#) \@xmpar [G324](#), [G325](#)
 \@whilenum [f3](#), [C220](#), [D31](#), [i56](#), [i57](#), [i61](#)
 [D185](#), [D187](#), [D207](#), [D210](#), [D407](#) \@xnewline [K10](#), [K11](#)
 \@whilesw [f10](#), [K264](#), [K394](#), \@xnthm [E5](#), [E6](#)
 [K403](#), [K441](#), [K451](#), [K2237](#), [K2277](#) \@xobeyp [i311](#), [y194](#), [y195](#), [y262](#), [y266](#)
 \@whileswnoop [f10](#) \@xprocess@ptions [L205](#), [L220](#), [L232](#)
 \@wholewidth [B115](#), [B117](#), [B118](#), \@xpt [o592](#), [t132](#), [t135](#), [t136](#)
 [B120](#), [B122](#), [B123](#), [B124](#), [B125](#), \@xsect [F86](#), [F87](#), [F123](#)
 [D2](#), [D38](#), [D40](#), [D42](#), [D157](#), \@xtabcr [C56](#), [C57](#)
 [D160](#), [D198](#), [D205](#), [D274](#), [D281](#), \@xtabularcr [C197](#), [C198](#)
 [D318](#), [D324](#), [D365](#), [D366](#), [D404](#) \@xthm [E28](#), [E29](#)
 \@width [b394](#), \@xtryfc [K844](#), [K872](#)
 [d11](#), [i333](#), [l288](#), [l291](#), [p146](#), \@xtypein [d18](#), [d20](#), [d27](#)
 [t579](#), [B120](#), [B122](#), [B173](#), [B180](#), \@xverbatim [y195](#), [y246](#)
 [B357](#), [B401](#), [C176](#), [C207](#), [C323](#), \@xipt [o596](#), [t136](#), [t138](#)
 [C342](#), [D107](#), [D157](#), [D160](#), [D177](#), \@xxDeclarMathDelimiter [r754](#), [r758](#)
 [D184](#), [D198](#), [D205](#), [D274](#), [D318](#), \@xxpt [o597](#), [t137](#), [t138](#)
 [D404](#), [G371](#), [K1851](#), [K2226](#), [K2260](#), \@xxvpt [o598](#), [t138](#)
 \@wrglossary [H25](#), [H30](#) \@xxxii [e2](#), [l419](#), [l421](#), [G89](#),
 \@wrindex [H8](#), [H13](#) [G158](#), [K879](#), [K880](#), [K899](#), [K900](#),
 \@writeckpt [k198](#), [k207](#) [K935](#), [K936](#), [K958](#), [K959](#), [K2003](#)
 \@writefile [k30](#), [k88](#), [y61](#), [F177](#) \@xympar [G328](#), [G332](#), [G354](#)
 \@writesetup [K590](#) \@yarg [D57](#),
 \@wrong@font@char [l159](#), [o411](#), [o445](#), [o458](#) [D61](#), [D65](#), [D66](#), [D75](#), [D113](#),
 \@wtryfc [K857](#), [K867](#) [D119](#), [D126](#), [D128](#), [D155](#), [D350](#)
 \@x@protect [d80](#), [d216](#) \@yargarraycr [C194](#), [C204](#), [C208](#)
 \@x@sf [G434](#), [G436](#) \@yargd@f [d82](#)
 \@xDeclarMathDelimiter [r769](#), [r890](#) \@yargdef [d59](#), [d69](#), [d82](#), [d98](#)
 \@xadvskip [i174](#), [i195](#) \@ydim [D27](#), [D32](#), [D34](#), [D355](#),
 \@xarg [D57](#), [D60](#), [D65](#) [D412](#), [D413](#), [D414](#), [D415](#), [D416](#)
 [D69](#), [D70](#), [D106](#), [D108](#), [D113](#), \@yeqnqr [z341](#)
 [D114](#), [D118](#), [D124](#), [D132](#), [D350](#) \@ympar [G324](#), [G329](#)
 [O=ltfinal.dtx](#) \@ynthm [E5](#), [E14](#)

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\@ythm E28, [E29](#)
 \@ytryfc K890, [K909](#), [K913](#)
 \@yyarg D65, [D66](#), [D67](#), [D70](#), [D132](#), [D350](#)
 \@ztryfc K918, [K929](#)
 \[..... o345, [z243](#), [z301](#), [z382](#), O422
 \\ 71, a45, a46,
 a74, a247, a248, a249, a250,
 a253, a260, a261, a262, a263,
 a266, a273, a274, a275, a276,
 a279, a286, a292, a293, a297,
 a299, a300, a304, a309, a310,
 a313, a319, b13, d193, d386,
 g227, i52, i359, k377, k392,
 l554, o333, t221, y165, y169,
 y173, y197, z323, z442, B277,
 B385, B387, C61, C158, C168,
 C182, D50, N259, N411, O407
 \{ a3, a7, a74, b2, b13, g22, l305, l556,
 o334, t219, y196, z59, z154, O410
 \} a8, a74, b3, b13, g21, l306,
 l557, o335, t220, y196, z59, O411
 \] .. b440, o346, [z243](#), [z302](#), [z406](#), O423
 \^ a63, a72, a75, a119, a330,
 b7, b9, b11, b14, b359, b360,
 b374, b375, d5, d387, i359,
 i361, i363, l229, l284, l379, l450,
 l460, l552, l635, l642, l646, l651,
 l656, l661, l668, l674, l675, l681,
 l686, l741, l1178, l1195, l1199,
 l1206, l1210, l1215, l1220, l1225,
 l1232, l1238, l1239, l1245, l1250,
 l1262, l1263, l1280, l1281, l1288,
 l1289, l1303, l1304, l1305, l1334,
 l1335, l1356, l1357, l1358, l1359,
 o331, o332, o337, y48, y57,
 L580, L581, L582, L665, L668,
 L671, L696, L697, L698, L756,
 L759, L762, O188, O189, O190,
 O191, O192, O193, O194, O195,
 O196, O408, O414, O415, O416,
 O417, O451, O452, O453, O454,
 O455, O456, O457, O458, O459
 _ a75, b8, b14,
 d387, l311, t224, z223, z224, O409
 \` l230, l380, l414, l448, l458,
 l571, l633, l640, l644, l649, l654,
 l659, l666, l670, l671, l679, l684,
 l742, l784, l1176, l1197, l1204,
 l1208, l1213, l1218, l1223, l1230,
 l1234, l1235, l1243, l1248, o347,
 s152, y337, B245, B266, C60, O424
 \| .. l555, m135, m146, t534, t535, O425
 \~ a75, b10, b14,
 d387, g20, i313, l237, l285, l381,

A

\A O185, O427, O448
 \a [l221](#), [C1](#), O176, O428, O439
 \AA [b365](#), l238, l422, l520
 \aa [b365](#), l243, l416, l530
 \abovedisplayshortskip ... b340, z450
 \abovedisplayskip b339,
 z443, z445, z447, z448, z449, z450
 \accent l71, l390, l417, l473, l754
 \accent@spacefactor l70, l71, l72
 \active a64, a119, a330,
 b10, b11, b374, b375, b377,
 y193, y194, y271, y277, y297,
 y339, z208, z223, K584, L580,
 L581, L582, L665, L668, L671,
 L696, L697, L698, L756, L759, L762
 \active@math@prime .. [z207](#), z208, K588
 \acute t477
 \add@accent 165, [l67](#)
 \add@percent@to@temptokena
 y48, y64, y66, y75
 \add@unicode@accent l996, l1000
 \add_to_callback 533, [N648](#)
 \addcontentsline F70, F80, [F159](#), G16
 \addpenalty [i201](#), A124, A170,
 A175, F50, K338, K1153, K1319
 \addto@hook o116,
 o118, [o586](#), r263, r359, r363,
 r380, r504, r510, r518, r534,
 r537, r540, r1037, r1044, r1047
 \addtocontents F164, F171, [F174](#)
 \addtocounter 155, [m6](#), m18
 \addtolength 162, [n16](#), z445, z447
 \addtoversion q20, [q139](#)
 \addvspace [i188](#), y155, A124,
 A171, A172, A176, A224, F50
 \adjdemerits b319
 \AE l239,
 l395, l521, l759, l1075, l1376, O480
 \ae l244,
 l398, l531, l763, l1081, l1377, O480

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\afterassignment b390, b393,
 d230, d236, l210, l218, o261, z186
 \aftergroup
 .. o55, o275, p156, p222, r114,
 r121, r129, v47, y275, y301,
 B103, K604, K605, K662, K663
 \aleph t278
 \alloc@ b90, b91,
 b92, b93, b94, b95, b96, b97,
 b98, b99, b226, o14, N20, N24, N36
 \allocationnumber
 b37, b57, b69, b71, b143,
 b144, b145, b195, b196, b228,
 b229, b230, b241, b242, b243,
 b260, b266, b272, b273, b286,
 b287, b288, C4, C9, N50, N51,
 N52, N90, N204, O44, O45, O46
 \allowbreak
 b397, d422, d423, d442, d444, z40
 \Alph 155, m106
 \alph 155, m105
 \alpha t238
 \alpha@elt
 r45, r267, r454, r556, r1036, r1037
 \alpha@list
 r41, r43, r276, r442, r454, r499,
 r554, r555, r1032, r1038, r1039
 \amalg t344
 \and 384, F14, F27
 \angle t306
 \approx t386
 \arabic 155, m102, E33
 \arccos z13
 \arcsin z10
 \arctan z16
 \arg z26
 \array C156
 \arraycolsep
 z326, z327, z455, z456, C234, C314
 \arrayrulewidth
 C300, C314, C322, C323,
 C335, C339, C342, C352, C354
 \arraystretch C174, C175, C318
 \Arrowvert t530
 \arrowvert t528
 \asciispace
 y253, y255, y258, y261, y262, y291
 \ast t202, t360
 \asymp t410
 \AtBeginDocument
 k54, k109, L485, I34, I48
 \AtBeginDvi K86
 \AtEndDocument y9, L485
 \AtEndOfClass z381, L485

\AtEndOfPackage L243, L305, L485
 \atopwithdelims z57, z58, z59
 \attribute N78
 \attributedef N78, N210
 \attributezero N210
 \author 384, F8, F24, F32

B

\b l231, l386, l469, l750, l1187
 \backslash t221, t551
 \bar t481
 \baselineskip
 b358, b388, b424, p140, p141,
 p142, p144, p145, t471, z158,
 z159, z178, z184, z188, B254,
 B273, C186, D47, D167, K242,
 K273, K622, K637, K681, K696
 \baselinestretch
 o252, p118, p119, p138, p199
 \batchmode k356, k357, q106, O500, O521
 \begin g197, g199, k301,
 p7, t4, u4, y88, y89, z386, z398,
 F14, F17, L314, M3, O385, O389
 \belowdisplayshortskip .. b342, z449
 \belowdisplayskip b341, z448
 \best@size p392, p416, p422, p428
 \beta t239
 \bezier 357, D368,
 D369, D423, D424, D439, D441
 \bfdefault s15, t84
 \bfseries
 s13, s14, v19, x13, E36, E38, I20
 \bgroup b372
 \bincite I7, I9, I10
 \bibdata I25, I29
 \bibitem I3
 \bibliography 417, I27
 \bibliographystyle 417, I32
 \bibstyle I25, I37
 \Big t584, t587, t596, t598, z44, z45, z46
 \big t585, t597, z41
 \bigbreak b404, d424, d445
 \bigcap t314
 \bigcirc t357
 \bigcup t315
 \Bigg t591, t600, z50, z51, z52
 \bigg t589, t599, z47, z48, z49
 \Biggl z50
 \biggl z47
 \Biggm z51
 \biggm z48
 \Biggr z52
 \biggr z49
 \Bigl z44

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|----------------------------|---|------------------|--|
| \bigl | z41 | \bx@DD | K40 |
| \Bigm | z45 | \bx@E | K30, K57 |
| \bigm | z42 | \bx@EE | K40 |
| \bigodot | t322 | \bx@F | K31, K58 |
| \bigoplus | t321 | \bx@FF | K41 |
| \bigotimes | t320 | \bx@G | K31, K58 |
| \Bigr | z46 | \bx@GG | K41 |
| \bigr | z43 | \bx@H | K31, K58 |
| \bigskip | b409, i291 | \bx@HH | K41 |
| \bigskipamount | b408, i293, i294, G367 | \bx@I | K31, K58 |
| \bigsqcup | t325 | \bx@II | K41 |
| \bigtriangledown | t330, t331 | \bx@J | K31, K58 |
| \bigtriangleup | t329, t332 | \bx@JJ | K41 |
| \biguplus | t313 | \bx@K | K32, K59 |
| \bigvee | t311 | \bx@KK | K42 |
| \bigwedge | t312 | \bx@L | K32, K59 |
| \binoppenalty | b310 | \bx@LL | K42 |
| \bm@b | B37 | \bx@M | K32, K59 |
| \bm@c | B37 | \bx@MM | K42 |
| \bm@l | B37 | \bx@N | K32, K59 |
| \bm@r | B37 | \bx@NN | K42 |
| \bm@s | B37 | \bx@O | K33, K60 |
| \bm@t | B37 | \bx@OO | K43 |
| \bmod | z35 | \bx@P | K33, K60 |
| \boldmath | j14, s63 | \bx@PP | K43 |
| \bordermatrix | z172 | \bx@Q | K33, K60 |
| \bot | t291 | \bx@QQ | K43 |
| \botfigrule | K742, K2325 | \bx@R | K33, K60 |
| \botmark | J50, K647, K706 | \bx@RR | K43 |
| \bottomfraction | G275, K2294 | \bx@S | K38 |
| \bowtie | t443 | \bx@SS | K44 |
| \Box | s106 | \bx@T | K38 |
| \boxmaxdepth | b333, D247, D292, D331, K486,
K506, K546, K715, K724, K764 | \bx@TT | K44 |
| \brace | z59 | \bx@U | K38 |
| \braceld | t514, t518, t519, t521, t523 | \bx@UU | K44 |
| \bracelu | t516, t520, t522 | \bx@V | K38 |
| \bracerd | t515, t520, t522 | \bx@VV | K44 |
| \braceru | t517, t519, t523 | \bx@W | K39 |
| \bracevert | t569 | \bx@WW | K45 |
| \brack | z58 | \bx@X | K39 |
| \break | b397, b402, d425, d446, i70 | \bx@YY | K45 |
| \breve | t482 | \bx@Z | K39 |
| \brokenpenalty | b315, o540 | \bx@ZZ | K25, K45, K55 |
| \buildrel | t430, z149 | | |
| \bullet | t346 | | C |
| \bx@A | K30, K57 | \c | I232, I332, I334, I336, I338,
I340, I342, I344, I346, I348, I369, |
| \bx@AA | K40 | | I371, I389, I453, I472, I597, I599, |
| \bx@B | K30, K57 | | I624, I626, I639, I665, I692, I695, |
| \bx@BB | K40 | | I696, I697, I698, I699, I700, I701, |
| \bx@C | K30, K57 | | I702, I703, I753, I1189, I1203, |
| \bx@CC | K40 | | I1229, I1286, I1287, I1306, I1307, |
| \bx@D | K30, K57 | | |

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l1310, l1311, l1316, l1317, l1328, y158
 l1329, l1336, l1337, l1340, l1341 center (environment) y158
 $\backslash c@bottomnumber$ G269, G274, K2292
 $\backslash c@dbltopnumber$ G268, G283, G297, K2299
 $\backslash c@enumi$ A227
 $\backslash c@enumii$ A227, A227
 $\backslash c@enumiv$ A227
 $\backslash c@equation$ z303, z336, z462
 $\backslash c@errorcontextlines$ g163
 $\backslash c@footnote$ F12, G373, G428
 $\backslash c@mpfootnote$ B303, G375
 $\backslash c@ncel$ t422, t423
 $\backslash c@page$ w3, w6, w7, K138, K1818
 $\backslash c@secnumdepth$ F56, F71, F81, F140
 $\backslash c@tocdepth$ F140, F184, F207
 $\backslash c@topnumber$ G267, G271, K2288
 $\backslash c@totalnumber$ G270, G276, K2295
 $\backslash cal$ s153
 $\backslash calculate@math@sizes$ o494, p173
 $\backslash call_callback$ 534, N626
 $\backslash callback.register$ N555
 $\backslash callback_descriptions$ 534, N757
 $\backslash cap$ t337
 $\backslash capitalacute$ l830, l1595
 $\backslash capitalbreve$ l837, l1602
 $\backslash capitalcaron$ l836, l1601
 $\backslash capitalcedilla$ l823, l1592
 $\backslash capitalcircumflex$ l831, l1596
 $\backslash capitaldieresis$ l833, l1598
 $\backslash capitaldotaccent$ l839, l1604
 $\backslash capitalgrave$ l829, l1594
 $\backslash capitalhungarumlaut$ l834, l1599
 $\backslash capitalmacron$ l838, l1603
 $\backslash capitalnewtie$ l843, l1669, l1670
 $\backslash capitalogonek$ l826, l1593
 $\backslash capitalring$ l835, l1600
 $\backslash capitaltie$ l841, l1665, l1666
 $\backslash capitaltilde$ l832, l1597
 $\backslash caption$ G4
 $\backslash cases$ z153, z154, z164, z166
 $\backslash catcodetable$ N88, N109
 $\backslash catcodetable@atletter$ 531, N93, N233
 $\backslash catcodetable@initex$ 531, N93, N230
 $\backslash catcodetable@latex$ 531, N93, N232
 $\backslash catcodetable@string$ 531, N93, N231
 $\backslash cdot$ t359
 $\backslash cdotp$ t463, t469
 $\backslash cdots$ t469
 $\backslash cdp@elt$ o60, o80,
 o91, o92, o113, o116, o118, r201,
 r283, r338, r402, r483, O368, O369
 $\backslash cdp@list$ o62, o78, o92, o120, o121,
 r219, r285, r340, r404, r485, O369
 $\backslash center$ y158
 $\backslash centering$ y158, y163, y164, y179, y181
 $\backslash centerline$ B402
 $\backslash cf@encoding$ l34, l41, l44,
 l51, l152, o220, o230, o240, o259
 $\backslash ch@ck$ b206, b207, b208,
 b209, b227, b237, b238, b239,
 b240, b268, b270, b282, b283,
 b284, b285, b291, L591, L613, L706
 $\backslash changes$ L536, L538, L539
 $\backslash char$. . . d402, l388, l391, l424, l427,
 l438, l445, l471, l475, l480, l483,
 l485, l487, l724, l752, l755, l788,
 l795, l802, l825, l828, l876, l985,
 l998, l1155, s69, y253, y342,
 z205, D112, D140, D154, D162,
 D165, D234, D272, D277, D316,
 D320, D335, D336, D338, D349
 $\backslash chardef$ a64, a70, a71,
 b10, b16, b17, b18, b19, b20,
 b58, b64, b66, b73, b79, b82,
 b84, b94, b96, b97, b98, b99,
 b108, b114, b115, b128, b130,
 b194, b242, b246, b248, b272,
 b287, b418, b419, b420, e2, k50,
 l18, o14, C4, C9, L590, L612,
 L705, N20, N24, N36, N45,
 N46, N88, N157, N211, O28,
 O30, O34, O53, O104, O105,
 O106, O107, O108, O109, O110
 $\backslash chardef@text@cmd$ l3
 $\backslash charsubdef$ O249
 $\backslash charzero$ N211
 $\backslash check$ t483
 $\backslash check@command$ d162, d164
 $\backslash check@ic1$
 . . v9, v27, v32, v38, v46, v53, v55
 $\backslash check@icr$
 . . v9, v27, v33, v39, v47, v56, v61
 $\backslash check@mathfonts$ j5, l299,
 l325, l357, l1193, o281, o283, p204
 $\backslash check@nocorr@$ v29
 $\backslash check@range$ p333, p334
 $\backslash check@single$ p332, p354
 $\backslash CheckCommand$ d162
 $\backslash CheckEncodingSubset$ l1533, l1590,
 l1591, l1659, l1776, l1779, l1793
 $\backslash chi$ t258
 $\backslash choose$ z57
 $\backslash circ$ t356
 $\backslash circle$ D236, D329, D425, D442
 $\backslash citation$ I11, I19, I43

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\cite ..... 417, I12 \count@ ..... a66, a179,
\cl@ckpt ..... k210, m35 a180, a181, a186, b41, b191,
\cl@page ..... w4 b192, b197, b199, b205, b206,
\ClassError ..... g84 b207, b208, b209, b210, b394,
\ClassInfo ..... g84 b395, c14, c15, c16, c17, c18,
\ClassWarning ..... g84 c20, d144, d148, o551, o557,
\ClassWarningNoLine ..... g84 o559, p22, p256, p258, p280,
\cleaders ..... b438, t509, t512 p281, r260, r262, r266, r585,
\cleardoublepage ..... K138 r586, r587, r633, r634, r635,
\clearpage ..... r694, r695, r696, r742, r743,
... k179, k197, y12, y86, K125, r744, r786, r787, r788, r794,
K138, K143, K200, K407, K410, r795, r796, r845, r846, r847,
K414, K455, K461, K2171, K2188 r853, r854, r855, r901, r902,
\cline ..... C343 r903, r909, r910, r911, r969,
\clubpenalty ..... b312, k10, r970, r971, r977, r978, r979,
k23, k80, o538, A128, A194, v98, v101, D406, D407, D408,
A196, F100, F106, F130, F135 D411, D412, D415, D419, L637,
\clubsuit ..... t300 L639, L640, L641, L727, L729,
\col@number ... K95, K148, K208, K220 L730, L731, O172, O173, O180,
\colon ..... t464 O182, O435, O436, O443, O445
\color@begingroup ... o517, o577,
z104, z134, B29, B63, B131,
B299, B332, C47, C51, G417, K491
\color@endbox .. B63, G253, G344,
K224, K631, K641, K690, K700
\color@endgroup ..... o522, o583, z104, z134,
B29, B63, B89, B110, B133,
B319, B335, C49, G420, K495
\color@hbox ..... B63, K628, K638, K687, K697
\color@setgroup ..... B63, B89, B108
\color@vbox ..... B63,
G96, G165, G335, G357, K215
\columnsep ..... k25, k82, K81, K202
\columnseprule ... K82, K2226, K2260
\columnwidth ... k22, k25, k26, k28,
k79, k82, k83, k86, B301, B328,
G99, G168, G413, K80, K144,
K145, K146, K201, K202, K203,
K204, K205, K1843, K1845,
K2224, K2228, K2256, K2262
\conditionally@traceoff ..... g239
\conditionally@traceon ..... g239
\cong ..... t418
\contentsline ..... F164, F171, F178
\coprod ..... t310
\copyright ..... l283, l313, s89
\cos ..... z12
\cosh ..... z14
\cot ..... z18
\coth ..... z19
\countdef . a66, b37, b38, b39, b41,
b51, b90, w3, N75, N85, N174,
N182, N190, N198, N212, O61
\counterwithin ..... 155, m77, m97
\counterwithin@s ..... m77, m78, m98
\counterwithin@x ..... m77, m80, m99
\counterwithout ..... 155, m67, m94
\counterwithout@s ... m67, m68, m95
\counterwithout@x ... m67, m70, m96
\CountZero ..... N212
\cr .... b368, l494, l500, l510, l516,
l1582, l1586, z175, z179, z331,
z361, z459, C180, C191, C198,
C207, C208, C353, D52, D54, D55
\crcr ..... b425, l324, l359, l360,
l387, l391, l394, l470, l474, l478,
l480, l483, l723, l751, l755, l758,
l825, l828, l875, l1192, l1587,
s91, t306, t307, t309, t420, t423,
t427, t491, t492, t493, t494,
t495, t496, t498, t499, t500,
t501, t502, t504, z155, z157,
z158, z159, z175, z177, z178,
z179, z197, z198, C159, C160, D52
\create_callback ..... 534, N607
\csc ..... z21
\cup ..... t338
\curr@fontshape ..... l178,
o52, o296, o304, o308, o310,
o393, o399, o402, o411, o418,
o420, o428, o434, o437, o445,
o452, o454, p92, p100, p121,
p431, p451, p483, p496, r223, r228

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| | | |
|---|---|--|
| \curr@math@size | l1446 | |
| ... o285 , p210, p216, p221, p238 | | |
| \CurrentOption | l1469, l1471, l1483, L13 , L198, L208, L209, L210, L215, L222, L223, L224, L227, L234, L235, L239, L240, L241, L248, L250, L259, L260, L261, L262, L269, L270, L271, L272, L420, L502, L503, L512, L513 | |
| \CYRA | l1441 | |
| \cyra | l1441, l1486 | |
| \CYRABHCH | l1441 | |
| \cyrabhch | l1441 | |
| \CYRABHDSC | l1441 | |
| \cyrabhdsc | l1441 | |
| \CYRABHDZE | l1442 | |
| \cyrabhdze | l1441 | |
| \CYRABHHA | l1442 | |
| \cyrabhha | l1442 | |
| \CYRAE | l1442 | |
| \cyrae | l1442 | |
| \CYRB | l1442 | |
| \cyrb | l1442 | |
| \CYRBYUS | l1443 | |
| \cyrbyus | l1442 | |
| \CYRC | l1443 | |
| \cyrc | l1443 | |
| \CYRCH | l1443 | |
| \cyrch | l1443 | |
| \CYRCHLDSC | l1443 | |
| \cyrchldsc | l1443 | |
| \CYRCHRDSC | l1444 | |
| \cyrchrdsc | l1443 | |
| \CYRCHVCRS | l1444 | |
| \cyrchvcrs | l1444 | |
| \CYRD | l1444 | |
| \cyrd | l1444 | |
| \CYRDELTA | l1444 | |
| \cyrdelta | l1444 | |
| \CYRDJE | l1445 | |
| \cyrdje | l1445 | |
| \CYRDZE | l1445 | |
| \cyrdez | l1445 | |
| \CYRDZHE | l1445 | |
| \cyrdzhe | l1445 | |
| \CYRE | l1445 | |
| \cyre | l1445 | |
| \CYREPS | l1446 | |
| \cyreps | l1445 | |
| \CYREREV | l1446 | |
| \cyrerev | l1446 | |
| \CYRERY | l1446 | |
| \cyrery | l1446 | |
| \CYRF | l1446 | |
| \cyrf | l1446 | |
| \CYRFITA | l1447 | |
| \cyrfita | l1446 | |
| \CYRG | l1447 | |
| \cyrg | l1447 | |
| \CYRGDSC | l1447 | |
| \cyrgdsc | l1447 | |
| \CYRGDSCHCRS | l1447 | |
| \cyrgdschcrs | l1447 | |
| \CYRGHCRS | l1448 | |
| \cyrghcrs | l1448 | |
| \CYRGHK | l1448 | |
| \cyrghk | l1448 | |
| \CYRGUP | l1448 | |
| \cyrgup | l1448 | |
| \CYRH | l1448 | |
| \cyrh | l1448 | |
| \CYRHDSC | l1449 | |
| \cyrhdsc | l1449 | |
| \CYRHHCRS | l1449 | |
| \cyrhhcrs | l1449 | |
| \CYRHHK | l1449 | |
| \cyrhhk | l1449 | |
| \CYRHRDSN | l1450 | |
| \cyrhrdsn | l1449 | |
| \CYRISHRT | l1450 | |
| \cyrishrt | l1450 | |
| \CYRISHRTDSC | l1451 | |
| \cyrishrtdsc | l1451 | |
| \CYRIZH | l1451 | |
| \cyrizh | l1451 | |
| \CYRJE | l1451 | |
| \cyrje | l1451 | |
| \CYRK | l1451 | |
| \cyrk | l1451 | |
| \CYRKBEAK | l1452 | |
| \cyrkbeak | l1452 | |
| \CYRKDSC | l1452 | |
| \cyrkdsc | l1452 | |
| \CYRKHCRS | l1452 | |
| \cyrkhcrs | l1452 | |
| \CYRKHK | l1453 | |
| \cyrkhk | l1452 | |
| \CYRKVCRS | l1453 | |
| \cyrkvcrs | l1453 | |
| \CYRL | l1453 | |
| \cyl | l1453 | |
| \CYRLDSC | l1453 | |

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|--------------------------|-------|----------------------|------------------------------------|
| \cyrldsc | 11453 | \cyrsh | 11460 |
| \CYRLHK | 11454 | \CYRSHCH | 11460 |
| \cyrlhk | 11453 | \cyrshch | 11460 |
| \CYRLJE | 11454 | \CYRSHHA | 11460 |
| \cyr1je | 11454 | \cyrshha | 11460 |
| \CYRM | 11454 | \CYRT | 11461 |
| \cyrm | 11454 | \cyrt | 11461 |
| \CYRMDSC | 11454 | \CYRTDSC | 11461 |
| \cyrmdsc | 11454 | \cyrtdesc | 11461 |
| \CYRMHK | 11454 | \CYRETSE | 11461 |
| \cyrmhk | 11454 | \cyretse | 11461 |
| \CYRN | 11455 | \CYRTSHE | 11461 |
| \cyrn | 11455 | \cyrtshe | 11461 |
| \CYRNDESC | 11455 | \CYRU | 11462 |
| \cyrndsc | 11455 | \cyru | 11462 |
| \CYRNG | 11455 | \CYRUSHRT | 11462 |
| \cyrng | 11455 | \cyrushrt | 11462 |
| \CYRNHK | 11455 | \CYRV | 11462 |
| \cyrnhk | 11455 | \cyrv | 11462 |
| \CYRNJE | 11456 | \CYRW | 11462 |
| \cyrnje | 11455 | \cyrw | 11462 |
| \CYRNLHK | 11456 | \CYRY | 11462 |
| \cyrnlhk | 11456 | \cqry | 11462 |
| \CYRO | 11456 | \CYRYA | 11463 |
| \cyro | 11456 | \cqrya | 11463 |
| \CYROTLD | 11456 | \CYRYAT | 11463 |
| \cyrotld | 11456 | \cqryat | 11463 |
| \CYRP | 11456 | \CYRYHCRS | 11463 |
| \cyp | 11456 | \cqryhcrs | 11463 |
| \CYRPHK | 11457 | \CYRYI | 11463 |
| \cyp | 11457 | \cqryi | 11463 |
| \CYRQ | 11457 | \CYRYO | 11464 |
| \cyrq | 11457 | \cqryo | 11463 |
| \CYRR | 11457 | \CYRYU | 11464 |
| \cyrr | 11457 | \cqryu | 11464 |
| \CYRRDESC | 11457 | \CYRZ | 11464 |
| \cyrrdesc | 11457 | \cqryz | 11464 |
| \CYRRHK | 11458 | \CYRZDESC | 11464 |
| \cyrrhk | 11457 | \cqryzdesc | 11464 |
| \CYRRTICK | 11458 | \CYRZH | 11464 |
| \cyrrtick | 11458 | \cqryzh | 11464 |
| \CYRS | 11458 | \CYRZHDSC | 11465 |
| \crys | 11458 | \cqryzhdsc | 11465 |
| \CYRSACRS | 11458 | | |
| \crysacrs | 11458 | | |
| \CYRSCHWA | 11459 | \d | 1233, 1392, 1476, |
| \cryschwa | 11459 | | 1756, 11188, 11396, 11397, 11398, |
| \CYRSDSC | 11459 | | 11399, 11402, 11403, 11404, 11405, |
| \crysdesc | 11459 | | 11406, 11407, 11408, 11409, 11410, |
| \CYRSEMISFTSN | 11459 | | 11411, 11412, 11413, 11414, 11415, |
| \cryssemisftsn | 11459 | | 11416, 11417, 11418, 11419, 11420, |
| \CYRSFTSN | 11460 | | 11421, 11422, 11423, 11424, 11425, |
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| \CYRSH | 11460 | | 11431, 11432, 11433, 11434, 11435 |

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\dag ..... 1309 \DeclareFontSubstitution .....
\ddagger ..... 1309, ..... 1736, 1822, o105, t19,
m131, m137, m145, m146, t340 t26, t29, t30, t100, t101, t102, t103
\dashbox ..... D167, D426, D443 \DeclareMathAccent r573, t477, t478,
\dashv ..... 368 t479, t480, t481, t482, t483,
\date ..... 384, F9, F25 t484, t485, t486, t487, t488, t489
\day ..... a185, L633, L723 \DeclareMathAlphabet .....
\dblfigrule ..... K767, K2325 ..... q119, q123, q125, q132,
\dblfloatpagefraction ..... G287, G301, K2302 r399, r562, t121, t122, t123, t124
\dblfloatsep ..... K753, K765, K1640, K1766, K2309 \DeclareMathAlphabetCharacter . r748
\dbltextfloatsep ..... K222, K230, K769, K1639, K1765, K2309 \DeclareMathDelimiter .....
\dbltopfraction .. G284, G298, K2301 ..... r750, t225, t226, t227,
\ddag ..... 1310 t228, t229, t230, t233, t235,
\ddagger ..... 1310, ..... t236, t524, t526, t528, t530,
m132, m138, m145, m147, t339 t532, t535, t537, t539, t541,
\ddot ..... 479 t543, t545, t547, t549, t551,
\ddots ..... 474 t553, t555, t557, t559, t561,
\deadcycles .... k203, y39, y86, K299 t563, t565, t567, t569, t571, t573
\declare@robustcommand ..... d195 \DeclareMathRadical ..... r949, t490
\DeclareCurrentRelease ..... L958 \DeclareMathSizes .....
\DeclareEncodingSubset ... l1517 ..... o169, o175, o197, t127,
l1524, l1525, l1526, l1527, l1803, t128, t129, t130, t131, t132,
l1804, l1805, l1806, l1807, l1808, t133, t134, t135, t136, t137, t138
l1809, l1810, l1811, l1812, l1813, \DeclareMathSizes* .....
l1814, l1815, l1816, l1817, l1818, ..... o169
l1819, l1820, l1821, l1822, l1823, \DeclareMathSymbol .....
l1824, l1825, l1826, l1827, l1828, ..... r686, r749,
l1829, l1830, l1831, l1832, l1833, ..... r766, t139, t140, t141, t142,
l1834, l1835, l1836, l1837, l1838, t143, t144, t145, t146, t147,
l1839, l1840, l1841, l1842, l1843, t148, t149, t150, t151, t152,
l1844, l1845, l1846, l1847, l1848, t153, t154, t155, t156, t157,
l1849, l1850, l1851, l1852, l1853, t158, t159, t160, t161, t162,
l1854, l1855, l1856, l1857, l1858, t163, t164, t165, t166, t167,
l1859, l1860, l1861, l1862, l1863, t168, t169, t170, t171, t172,
\DeclareErrorFont o351, r232, s115, t41 t173, t174, t175, t176, t177,
\DeclareFixedFont ..... o39 t178, t179, t180, t181, t182,
\DeclareFontEncoding ..... t183, t184, t185, t186, t187,
... 1374, 1457, 1707, 1729, 1735, t188, t189, t190, t191, t192,
t1821, 1995, o82, t96, t97, t98, t99 t193, t194, t195, t196, t197,
\DeclareFontEncoding@ ..... t198, t199, t200, t201, t202,
o86, o88, o103, O279, O299, O365 t203, t204, t205, t206, t207,
\DeclareFontEncoding@saved ..... t208, t209, t210, t211, t212,
..... O279, O299, O381 t213, t214, t215, t216, t217,
\DeclareFontEncodingDefaults ... t218, t219, t220, t221, t231,
..... o132, q90, q91, t28 t232, t234, t238, t239, t240,
\DeclareFontFamily .... o57, q85, q86 t241, t242, t243, t244, t245,
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\div ..... t348
\DJ ..... l523, l1086, O481
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\do ..... a74, a75, a126, b13, b14, d44, f3, f7, f16, f26, k63, k66, k118, k121, k187, k288, k378, k384, v73, y218, y239, y321, y331, y337, y343, B52, C220, C245, D31, D36, D83, D186, D188, D208, D211, D250, D294, D407, G65, G134, L109, L126, L208, L222, L234, L239, L259, L269, L512, L555, L636, L726, L1004, I16, I41
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\do@subst@correction .. o48, p436, p491
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\document@default@language ..... k49, k50, K597, O217
\document@select@group ... r137, r236
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\dont@add@percent@to@temptokena ..... y51, y53, y77
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\dotfill ..... b435, d426, d447
\dots ..... l317, l319
\doublehyphendemerits ..... b317
\doublerulesep .... C287, C314, C338
\Downarrow ..... t547
\downarrow ..... t541
\downbracefill ..... t499, t518
\ds@ ..... L203, L473
\dt@pfalse ..... z192
\dt@ptrue ..... z191
\dump ..... O545

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E

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\E .. L643, L646, L673, L733, L736, L764
\@alloc .. b51, b52, b53, b55, b56, b63, b64, b66, b68, b79, b82, b84, b138, N13, N47, N78, N88, N177, N185, N193, N201, O12, O33
\@alloc@attribute@count ..... N66, N74, N75, N79, N81, N224
\@alloc@bytecode@count ... N70, N189, N190, N194, N196, N240
\@alloc@ccodabletable@count ..... N67, N84, N85, N89, N92, N228
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\@alloc@intercharclass@top ... O21
\@alloc@luachunk@count ... N71, N197, N198, N202, N206, N242
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 b63, [b102](#), [b188](#), [b248](#), [N45](#),
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\egroup [b372](#)
\eject [b402](#)
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\eminnershape [s31](#)
\emph [v25](#)
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 r237, [s94](#), [t42](#), [N247](#), [N262](#), [N270](#)
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 d299, [d302](#), [d318](#), [d351](#), [d360](#),
 d411, [d415](#), [d440](#), [d461](#), [i20](#),
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 N267, [N271](#), [O15](#), [O19](#), [O37](#),
 O55, [O65](#), [O72](#), [O80](#), [O131](#),
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\enditemize A251
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 d24, [d29](#), [k352](#), [L163](#), [L164](#), [L165](#)
\endlist [A98](#), [A240](#), [A251](#)
\endlrbox [B110](#)
\endmath z300
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\enspace [i342](#), [i352](#)
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environments:
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 enumerate [A231](#) **\execute@size@function** [p316, p344, p358, p375](#)
 eqnarray [z311, z436](#) **\ExecuteOptions** [l1531, p57, p70, L252](#)
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 flushright [y190](#) **\extra@def** [q9, q84](#)
 itemize [A242](#) **\extracolsep** [C155](#)
 lrbox [322](#) **\extract@alph@from@version** [o471, o477, r151, r182](#)
 math [z299](#) **\extract@default@composite** [l1009, l1016](#)
 minipage [323](#) **\extract@default@composite@a** [l1018, l1022](#)
 sloppypar [J62](#) **\extract@default@composite@b** [l1020, l1024](#)
 thebibliography [417](#) **\extract@font** [o311, p81](#)
 verbatim* [y280](#) **\extract@fontinfo** [p312, p319](#)
\epsilon [t242](#) **\extract@rangefontinfo** [p329, p336, p355, p388](#)
\eqnarray [z316, z363](#) **\extract@sizefn** [p304, p326](#)
\eqnarray (environment) [z311, z436](#) **\extrafloods** [b152, b189, b263](#)
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\equation [z304](#)
equation (environment) [z303, z424](#)
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\errorstopmode [b443, O544](#)
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\everycr [b423, z192, z195, z324, z451](#)
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F

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 p209, p215, p221, p238, p239,
 p242, p247, p313, p320, p339,
 p341, p356, p407, p409, p411,
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 p464, p476, p484, p489, p497, p511
\f@user@size . . p427, p432, p476, p489
\fam b98, o15, N20, N24, N36
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filecontents (environment) 497
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 z104, z106, z110, z111, z119, z120
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`\f@l@traceval` [K1897](#)
`\flat` [t297](#)
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 [b188](#), [b205](#), [b210](#), [b212](#), [b213](#), [b222](#)
`\floatingpenalty` [G412](#)
`\floatpagefraction` [G278](#), [K2298](#)
`\floatsep` [K726](#),
 [K744](#), [K751](#), [K2104](#), [K2154](#), [K2303](#)
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`\flushleft` [y188](#)
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 [c40](#), [c43](#), [c45](#), [c48](#), [c56](#), [L319](#), [L323](#)
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 [K4](#), [L336](#), [L339](#), [N263](#), [O490](#), [O516](#)
`\fmtversion@topatch` [O488](#),
 [O490](#), [O502](#), [O503](#), [O515](#), [O523](#)
`\fnsymbol` [155](#), [m107](#)
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 [l294](#), [l295](#), [l296](#), [l433](#), [l440](#), [l790](#),
 [l797](#), [l982](#), [l983](#), [l1007](#), [l1155](#),
 [o45](#), [o51](#), [o53](#), [p84](#), [s35](#), [s42](#),
 [s68](#), [s80](#), [u8](#), [u9](#), [u10](#), [v68](#), [y241](#)
`\font@info` [p99](#), [p319](#), [p388](#), [p393](#)
`\font@name` [l177](#),
 [l180](#), [o50](#), [o158](#), [o160](#), [o287](#),
 [o302](#), [o419](#), [o453](#), [p84](#), [p88](#),
 [p90](#), [p105](#), [p120](#), [p123](#), [p126](#),
 [p284](#), [p285](#), [p286](#), [p287](#), [p288](#), [p293](#)
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 [s35](#), [s42](#), [s80](#), [v68](#), [D38](#), [D40](#), [D365](#)
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 [o246](#), [r237](#), [t15](#), [t18](#), [t59](#), [t66](#),
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`\fontfamily` [l1567](#), [o243](#), [r238](#),
 [s6](#), [s9](#), [s12](#), [s118](#), [t50](#), [t61](#), [t68](#), [t79](#)
`\fontname` [l983](#), [o53](#)
`\fontseries` .. [o243](#), [r239](#), [s15](#), [s18](#), [s119](#)

G

`\g@addto@macro` [L480](#), [L486](#), [L490](#), [L491](#)
`\G@refundefinedfalse` [x5](#)
`\G@refundefinedtrue` .. [x3](#), [x12](#), [I21](#), [I44](#)
`\Gamma` [t267](#)
`\gamma` [t240](#)
`\gcd` [z33](#)
`\ge` [t383](#)
`\gen@sfcnt` [p456](#), [p457](#), [p458](#)
`\genb@sfcnt` [p461](#), [p462](#), [p463](#)
`\genb@x` [p464](#), [p466](#)
`\genb@y` [p466](#)
`\GenericError` [g18](#), [g85](#), [g111](#), [g137](#), [p62](#)
`\GenericInfo`
 .a [c85](#), [c88](#), [c93](#), [g4](#), [g104](#), [g130](#),
 [g155](#), [p31](#), [p34](#), [p39](#), [p75](#), [L929](#)
`\GenericWarning` [g11](#),
 [g94](#), [g120](#), [g146](#), [p42](#), [p47](#), [p50](#), [p78](#)
`\geq` [t382](#), [t383](#)
`\get@cdp` [r356](#), [r364](#), [r397](#)
`\get@external@font` .. [p83](#), [p96](#), [p490](#)
`\getanddefine@fonts` .. [o466](#), [o484](#),
 [p274](#), [r59](#), [r87](#), [r132](#), [r148](#), [r178](#),

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r263, r327, r361, r363, r380,
 r503, r504, r536, r537, r1043, r1044
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`\gets` t401
`\gg` t396
`\glb@currsize` k39, k97,
 o274, p171, p206, p210, p216, p239
`\glb@settings` . o275, p171, p218, p249
`\globaldefs`
 .. o467, p185, r60, r89, r149, r180
`\glossary` 415, F176,
 H23, H35, J24, J32, K621, K680
`\glossaryentry` H32
`\goodbreak` b400, d428, d449
`\grave` t478
`\group@elt` r35,
 r261, r298, r299, r320, r324, r1075
`\group@list` r265, r305, r318,
 r323, r324, r353, r579, r627,
 r688, r777, r780, r836, r839,
 r892, r895, r960, r963, r1030, r1081
`\guillemetleft` l534, l764, l1052
`\guillemetright` l535, l765, l1068
`\guillemotleft` l537, l767, l1054
`\guillemotright` l538, l768, l1070
`\guilsinglleft` l539, l1122
`\guilsinglright` l540, l1123

H

`\H` g24, l228, l382,
 l463, l592, l600, l619, l627, l744,
 l1185, l1324, l1325, l1352, l1353
`\h@false` z81
`\h@true` z82, z83
`\halign` ... b423, z127, z197, z324, z451
`\hangindent` F139
`\hat` t484
`\hb@xt@` b438,
 d14, l419, z197, z329, z375,
 z390, z402, z429, z459, B44,
 B59, B160, B402, B406, B407,
 C37, D13, D23, D32, D123,
 D157, D160, D163, D165, D167,
 D238, D279, D322, D417, F197,
 F220, F227, K630, K640, K689,
 K699, K1843, K2223, K2224,
 K2228, K2255, K2256, K2262
`\hbadness` b305, o521, o528, o563, o582
`\hbar` t304
`\headheight` K75, K626, K685
`\headsep` K76, K635, K694
`\heartsuit` t302
`\height` l1161, B31, B34

I

`\I` b359, L669, L760, L780, O188, O451
`\i` l245, l399,
 l446, l447, l448, l449, l450, l451,
 l541, l578, l579, l671, l673, l675,
 l677, l769, l1088, l1234, l1236,
 l1238, l1240, l1291, l1294, l1297,
 l1300, l1370, O192, O455, O462
`\ialign` b423, b425,
 t306, t420, t491, t494, t498,
 t501, z155, z157, z176, C179, D52
`\IeC` O253, O257, O364
`\if@afterindent` F124, F131
`\if@compatibility` L2, L278

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\if@endpe y138, A138
 \if@eqnsw z311, z360
 \if@fcolmade K95, K264, K394, K403, K441, K451, K779, K799, K817, K846, K926, K2170, K2187, K2237, K2277
 \if@filesw k7, k34, k92, k180, k192, k199, k208, y14, y28, F153, L594, L614, I4, I8, I19, I28, I36, I43
 \if@firstamp C227
 \if@firstcolumn K95, K246, K279, K396, K444, K1815, K2201, K2246
 \if@ignore y4, y139
 \if@includeinrelease c68, c71, c98, d417
 \if@inlabel A28, A65, A102, A160, A183, K161, K188
 \if@insert K95, K1057, K1169, K1203, K1337, K1372, K1446, K1535, K1662, K1790
 \if@minipage i190, i207, i242, y205, y227, A149, B278, C67, G20
 \if@mparswitch K95, K1817
 \if@multipanelabels x31
 \if@negarg D56, D78, D92, D131
 \if@newlist y247, A29, A33, A69, A78, A106, A166, K599, K644, K657, K703
 \if@nmbrlist A33, A201
 \if@no@font@opt q16, q110, q129
 \if@nobreak i75, i102, i209, i244, k131, k143, A167, A192, B241, B262, F47, F128, G180, G349, J29, J37, K165, K192, K335, K1148, K1314
 \if@noitemarg A32, A199
 \if@noparitem A30, A157
 \if@noparlist A31, A114
 \if@noskipsec i102, A58, B242, B263, F38, F40, F97, G350, K155, K182
 \if@ovb D213, D266, D271, D310, D315
 \if@ovhline D245, D281, D291
 \if@ovl D213, D264, D283, D306, D325
 \if@ovr D213, D263, D280, D305, D323
 \if@ovt D213, D265, D276, D309, D319
 \if@ovvline D245, D274, D290
 \if@partsw k7, k184
 \if@pboxsw B233, B336
 \if@reversemargin K101, K1820
 \if@reversemarginpar K95
 \if@rjfield C19, C33
 \if@specialpage K95, K606, K664
 \if@tempswa a78, a79, a80, b259, e9, k190, o63, o561, r286, r341, r405, r486, r1074, y30, y212, y233, K990, K1026, K1626, K1751, L626, L716, I52
 \if@test K12, K13, K887, K906, K946, K968, K1032, K1116, K1125, K1274, K1285, K1427, K1514, K1632, K1757
 \if@twocolumn k24, k81, G32, G210, G235, K95, K139, K267, K278, K395, K443, K467, K781, K837, K1814, K2172, K2189
 \if@twoside K95, K138, K609, K667
 \ifcsname d326, d343, L556
 \ifdt@p z190, z192
 \iff t461
 \IfFileExists 88, 500, a178, k239, k268, k303, k313, k345, O484
 \IfFileExists@ k241, k242, k266
 \iffontchar l1007, l1155
 \ifG@refundefined x3, x4, x5
 \ifh@ z76, z114, z123
 \ifin@ l1485, l1488, q50, q52, r1, r22, r250, r352, r354, r415, r428, r498, r500, r528, r580, r594, r628, r640, r689, r705, r778, r781, r803, r837, r840, r861, r893, r896, r958, r961, r964, r1031, r1033, r1062, L113, L131, L213, L225
 \ifinner z231, z239, z259, z286, G57, G126, G315
 \ifmath@fonts o168, p176
 \ifmaybe@ic v65, v74
 \ifnot@nil p297, p314, p335
 \ifodd r1005, D172, D192, G68, G137, K21, K138, K610, K668, K982, K985, K1018, K1021, K1132, K1135, K1294, K1297, K1574, K1577, K1695, K1698, K1818, K2039, K2047
 \IfTargetDateBefore L989
 \iftc@forced l1523, l1533, l1802
 \ifv@ z75, z113, z122
 \ifvbox K319, K376, K423, K502, K518
 \ignorespaces i49, i98, i117, i129, i140, i156, i169, i362, k67, k122, o248, y139, y156, y157, z267, z294, A55, A217, B109, B334, C57, C58, C71, C80, C93, C97, C104, C111, C113, C122, C142, C213, C277, C279, C281, C308, D16, D24, D35, D54, D55, E30, E32, F110, G17, G24, G419, I7, I9
 \ignorespacesafterend y7
 \IJ l248, l430, l544, l1089

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\ij l247, l428, l543, l1090
 \Im t284
 \imath t279
 \in t393, t422
 \in@ l1483, l1486,
 q49, q51, r1, r21, r249, r351,
 r353, r411, r424, r497, r499,
 r526, r578, r589, r626, r637,
 r687, r701, r776, r779, r799,
 r835, r838, r858, r891, r894,
 r955, r959, r962, r1029, r1032,
 r1060, L112, L129, L210, L224
 \in@ r5, r6, r7, r9
 \in@false r10
 \in@true r12
 \in_callback 534, N733
 \include 88, k156, k171, k173
 \IncludeInRelease a18,
 a23, a290, a307, b49, b88, b103,
 b119, b125, b134, b139, b148,
 b154, b168, b182, b186, b220,
 b233, b278, b446, b481, b488,
 b535, c66, d246, d274, d300,
 d306, d322, d352, d395, d412,
 d421, d441, i5, i21, i87, i107,
 i121, i133, i146, i161, i202, i238,
 i320, i326, i340, i348, k12, k70,
 k148, k165, k224, k258, k298,
 k310, k322, k333, l75, l102,
 l146, l167, l321, l329, l350, l366,
 m24, m30, m46, m90, m127,
 m143, m151, m169, n5, n11,
 o174, o196, o353, o367, o388,
 o424, o511, o573, q2, q22, r49,
 r78, r138, r169, r575, r623, r669,
 r678, r773, r832, r927, r937,
 s32, s40, t55, t73, t583, t595,
 x38, x49, y45, y72, y91, y142,
 y162, y178, y202, y224, y251,
 y286, y317, y327, z79, z87,
 z109, z118, z139, z144, z152,
 z163, z226, z234, z244, z271,
 z382, z394, z406, z415, A125,
 A133, B4, B14, B72, B80, B136,
 B144, B190, B199, B236, B258,
 B338, B344, B364, B372, C125,
 C145, D241, D287, D422, D438,
 F5, F20, F161, F168, F181,
 F204, G35, G105, G206, G232,
 G280, G294, G383, G392, J20,
 J40, K24, K54, K151, K179,
 K345, K366, K371, K419,
 K591, K651, K794, K812, K873,
 K894, K930, K954, K1066,
 K1217, K1386, K1468, K1562,
 K1684, K1903, K1930, K2160,
 K2178, K2197, K2243, L60,
 L73, L103, L122, L253, L265,
 L356, L385, L543, L677, N3,
 N222, N245, N268, O8, O16,
 O23, O38, O57, O66, O73, O99,
 O132, O219, O224, O244, O337
 \includeonly 88, k146, k166, k167
 \indent i345, A161, C69
 \index 415, F176,
 H6, H18, J24, J32, K620, K679
 \indexentry H15
 \inf z25
 \infty t286
 \init@restore@glb@settings
 p219, p222, p224
 \init@restore@version
 r62, r91, r108, r123, r124
 \initcatcodetable N90
 \input 88, 500, a68, a174, a177, a234,
 d7, k319, l1781, p16, q106, s130,
 s140, s150, t10, t11, t12, t13,
 t17, t22, t23, t24, t33, t34, t38,
 t39, t106, t107, t108, t109, t615,
 t616, t617, L282, N16, O97,
 O111, O136, O212, O301, O489
 \input@path . 1, 6, a109, a131, a133,
 a139, a141, a147, a149, a154,
 a156, a166, a233, k245, k271, k288
 \inputencodingname . O278, O300, O382
 \InputIfFileExists 88, 500,
 k297, k311, k312, k325, k336,
 k346, k362, l1473, l1864, o324,
 s122, s132, s142, L443, M8, O206
 \inputlineno a327, g165
 \insc@unt b37, b51,
 b52, b53, b62, b90, b91, b92,
 b94, b236, b237, b238, b239,
 b240, b241, b252, b253, b254,
 b255, b256, b260, b262, b281,
 b282, b283, b284, b285, b286, K61
 \insert ... b243, b268, b270, b273,
 b288, G408, K517, K518, K1883
 \install@mathalphabet
 . o461, o478, o485, r269, r272,
 r358, r359, r456, r508, r511,
 r518, r533, r534, r541, r1045, r1047
 \int t317
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 . i13, z55, z194, z346
 \interfootlinepenalty b349
 \interfootnotelinepenalty
 . b349, i18, G410

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 \intextsep . K1136, K1140, K1155, K1158, K1165, K1298, K1304, K1321, K1324, K1333, K2303
 \intop t316, t317
 \iotaota t246
 \is@range p330, p331
 \ishortstack D43
 \itdefault s30, t86
 \item g230, y158, y188, y190, y204, y226, z389, z401, z428, A141, A219, C66, E36, E38, I4, I8
 \itemindent . A9, A42, A95, A187, A208
 \itemize A242
 itemize (environment) A242
 \itemsep A1, A176
 \iterate a81, a82, b379
 \itshape l441, l798, s28, s29, s36, s43, v21, E36, E38, G375

J

\J O190, O453
 \j l246, l400, l542, l770, l1098, l1304, l1384, O462
 \jmath t280
 \Join s105
 \joinrel t432, t439, t441, t443, t445, t447, t449, t451, t453, t457, t459
 \jot z53, z191, z353

K

\k l479, l581, l586, l608, l613, l689, l690, l748, l749, l803, l805, l810, l812, l1190, l1258, l1259, l1276, l1277, l1299, l1300, l1301, l1354, l1355, l1382, l1383
 \kappa t247
 \ker z27
 \kernel@ifnextchar c76, d56, d75, d125, d369, d384, L170
 \kernel@make@fragile d304, d444, d445, d446, d447, d448, d449, d450, d451, d452, d453, d454, d455, d456, d457, d458, d459, i24, i25, i26, i27, i28, l170, l171, y144, y145, y181, y182, y183, z90, z91, z92, z93, z166, z167, z168, C148, C149, C150, D441, D442, D443, D444, D445, D446, D447, D448, D449, D450, D451, D452, F23, F24, F25, F26, F27, J43, J44
 \kill C142, C150

L

\L l240, l418, l524, l762, l1091, L666, L757, L779, O481
 \l l249, l420, l545, l771, l1092, O481
 \l@ngrel0x .. d49, d50, d51, d95, d142
 \l@nohyphenation .. y209, y323, O214
 \label x32, F176, J24, J32, K619, K678
 \labelformat ... 276, x39, x44, x50, x56
 \labelsep .. A9, A210, A216, E36, E38
 \labelwidth A9, A93, A209, A211, A214
 \Lambdaambda t270
 \lambdaambda t248
 \land t334
 \langle t555
 \language b35, b82, b84, b99, k50, y209, y323, K597, M10
 \last@fontshape o394, o412, o429, o446
 \lastbox .. o555, z180, z181, A130, A136, A185, F99, F132, K305
 \LastDeclaredEncoding o101, o104, O378
 \lastnamedcs d344
 \lastnodetype .. o548, o549, o550, o554
 \lastpenalty o551, v95, v98
 \lastskip b403, b404, b406, b408, i44, i83, i95, i114, i175, i176, i180, i182, i183, i191, i211, i214, i246, i249, i250, v85, v88, A115, A116, A150, A151, D36
 \LaTeX j3, j15, L629, L719
 \LaTeXe j13
 \latexreleaseversion c1
 \lbrace l305, t559
 \lbrack b363
 \lccode g19, g20, g21, g22, g23, g24, l138, l1012, y272, y298, y341, O157, O174, O182, O189, O191, O192, O194, O196, O197, O198, O199, O437, O445, O452, O454, O455, O457, O459
 \lceil t563
 \lceildotp t462, t465, t580
 \lceildots l319, t466
 \le t381
 \leaders b435, t309, t519, t520, t522, t523, C352, D274, D281, D318, D324, F193, F216
 \leadsto s108
 \leavevmode b394, b421, b424, b435, b437, i298, i312, l73, l182, l286, l288, l390, l419, l423, l426, l473,

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l754, l787, l1579, v106, y213,
 y234, y247, y258, y266, y319,
 y329, y342, z389, z401, z428,
 A58, A103, B8, B17, B24, B111,
 B113, B129, B157, B218, B294,
 B351, B368, B375, C166, D45,
 D167, F40, F189, F201, F212,
 G433, K157, K162, K184, K189, I14
`\leavevmode@ifvmode`
 ... i342, i343, i344, i345, i353,
 t585, t587, t589, t591, z115, z141
`\left` . . . t586, t588, t590, t592, t597,
 t598, t599, t600, z154, z160, z182
`\Leftarrow` t375, t453, t459
`\leftarrow` t400, t401, t441, t451, t457, t511
`\leftarrowfill` t495, t511
`\lefteqn` z365
`\leftharpoondown` t414, t428
`\leftharpoonup` t413
`\lefthyphenmin` M11
`\leftline` B402
`\leftmargin`
 ... A9, A52, A53, A94, A146, A148
`\leftmargini` z381, A17
`\leftmarginii` A17
`\leftmarginiii` A17
`\leftmarginiv` A17
`\leftmarginv` A17
`\leftmarginvi` A17
`\leftmark` J48
`\Leftrightarrow` t374
`\leftrightarrow` t399
`\leftskip` . b416, o532, y166, y170,
 y174, y206, y228, A74, B250,
 B271, F186, F191, F209, F214
`\leq` t380, t381
`\lfloor` t567
`\lg` z4
`\lgroupt` t569
`\lhd` s111
`\lhook` t438, t439
`\lim` z6
`\liminf` z8
`\limits` t500, t504, z149, z307
`\limsup` z7
`\line` . . . g219, D57, D236, D427, D444
`\linebreak` 71, i9, i26
`\linepenalty` b307
`\lineskip` b357, b389,
 b424, t419, z187, B252, B272,
 C59, C186, D47, D168, K622, K681
`\lineskiplimit` . . . b358, b389, b426,
 b427, t419, t471, z189, z193,
 B238, B253, B260, K622, K681
`\linespread` o249
`\linethickness` D41, D428, D445
`\linewidth` . . . k28, k86, z252, z278,
 z390, z402, z429, z433, z451,
 A15, A51, A52, A54, B248,
 B269, C36, G266, K146, K205
`\list` A34, A236, A247
`\listfiles` 500, k374
`\listparindent` A9, A41, A50
`\ll` t397
`\llap` A238, A249, B406, B407
`\lmoustache` t524
`\ln` z5
`\lnot` t296
`\load@onefilewithoptions` L803
`\LoadClass` 498,
 L288, L302, L460, L519, L527, L528
`\LoadClassWithOptions` 498, L301
`\loccount` N15
`\log` z3
`\loggingall` b446
`\loggingoutput` . b442, b455, b471, b485
`\Longleftarrow` t453
`\longleftarrow` t450
`\Longleftrightarrow` t459, t461
`\longleftarrowtail` t457
`\longmapsto` t455
`\Longrightarrow` t447
`\longrightarrow` t448, t455
`\loop` a81, b379,
 o546, C358, L574, L638, L690,
 L728, N150, N159, O261, O272,
 O282, O293, O323, O349, O359
`\lor` t336
`\lower` j2, t419, B169,
 D15, D76, D163, D164, D201, D202
`\lower@bound` p340, p341, p352
`\lowercase` . g26, l139, l1013, l1471,
 o265, o323, y276, y302, y342, O477
`\lq` b361
`\lrbox` B99
`\rbox` (environment) 322
`\ltx@sh@ft` b430,
 l387, l394, 1470, 1478, 1751, 1758
`\luabytecode` N193
`\luachunk` N201
`\luafunction` N177
`\luatexbase` N275
`\luatexluafunction` a18, a23
`\luatexversion` a11, N5

File Key: a=ltirchk.dtx, b=ltpplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,
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 N=ltluatex.dtx, O=ltfinal.dtx

| | |
|---------------------|---|
| M | |
| \M | b359 |
| \m@ne | b39 |
| \m@th | b410, b422, j13, t306, t420, t422, t423, t426, t467, t491, t494, t498, t501, t508, t511, t518, t521, t603, z68, z71, z106, z136, z154, z156, z172, z191, z320, z390, z402, z429, z439, B233, B362, C169, F193, F216, G376, G381, G389 |
| \magstep | b350 |
| \magstephalf | b350 |
| \makeatletter | d392, k30, k88, o329, y19, F151, K2, L282, L422 |
| \makeatother | d392, L282, O543 |
| \makebox | 322, z252, z278, B3 |
| \makeglossary | 415, k133, H20 |
| \makeindex | 415, k132, H3 |
| \makelabel | A45, A97, A205, A218, A238, A249 |
| \MakeLowercase | O471, O483 |
| \makeph@nt | z101, z103 |
| \MakeRobust | d245, d423, d424, d425, d426, d427, d428, d429, d430, d431, d432, d433, d434, d435, d436, d437, d438, r673, r932, D424, D425, D426, D427, D428, D429, D430, D431, D432, D433, D434, D435 |
| \makesm@sh | z131, z133 |
| \maketitle | 384 |
| \MakeUppercase | x46, O461, O461 |
| \mandatory@arg | p368, p455, p459, p464, p471, p473, p478, p480, p485, p487, p498, p505, p507 |
| \mapsto | t405 |
| \mapstochar | t404, t405, t455 |
| \marginpar | G308 |
| \marginparpush | K85, K1834 |
| \marginparsep | K84, K1845, K1847 |
| \marginparwidth | G337, K83, K1847 |
| \mark | J27, J35, J53 |
| \markboth | J21, J22, J41, J43 |
| \markright | J22, J44 |
| \marks | N35, O10, O12 |
| \math | z299 |
| \math (environment) | z299 |
| \math@bgroup | o492, p260, p266, r53, r81, r142, r172, v113, v114, v121 |
| \math@egroup | o492, p264, p265, v114, v115, v122 |
| \math@fonts | o462, o467, p186, p290, r60, r89, r149, r180 |
| \math@fontsfalse | j7, l299, l326, l357, l1194, l1584, o41, o170, o180, o203 |
| \math@fontstrue | o168, o504 |
| \math@version | o7, o269, o466, o470, o472, o473, o475, p184, r56, r59, r64, r65, r69, r84, r88, r93, r94, r98, r111, r112, r113, r126, r127, r128, r145, r148, r152, r154, r156, r160, r175, r179, r183, r185, r187, r191, s67 |
| \mathaccent | r590, r638, r672, r682 |
| \mathalpha | r760, r1003, t139, t140, t141, t142, t143, t144, t145, t146, t147, t148, t149, t150, t151, t152, t153, t154, t155, t156, t157, t158, t159, t160, t161, t162, t163, t164, t165, t166, t167, t168, t169, t170, t171, t172, t173, t174, t175, t176, t177, t178, t179, t180, t181, t182, t183, t184, t185, t186, t187, t188, t189, t190, t191, t192, t193, t194, t195, t196, t197, t198, t199, t200, t267, t268, t269, t270, t271, t272, t273, t274, t275, t276, t277, t477, t478, t479, t480, t481, t482, t483, t484, t486, t489 |
| \mathbf | s14, t121 |
| \mathbin | r1008, t202, t203, t205, t327, t328, t329, t330, t333, t335, t337, t338, t339, t340, t341, t342, t343, t344, t345, t346, t347, t348, t349, t350, t351, t352, t353, t354, t355, t356, t357, t358, t359, t360, t361, t362, z37 |
| \mathcal | t120 |
| \mathchar | b422, r701, r745, t304, t305, t578 |
| \mathchar@type | .. r672, r682, r733, r736, r745, r761, r930, r941, r1004 |
| \mathchardef | b21, b22, b23, b24, b107, b110, b111, e3, e4, e5, e6, l70, r736, N214 |
| \mathcharzero | N214 |
| \mathchoice | z61 |
| \mathclose | r1011, t201, t210, t212, t215, t220, t226, t228, t230, t527, t554, t558, t562, t566, t572, z43, z46, z49, z52 |
| \mathcode | r733, t222, t223, t224 |
| \mathdollar | l304, t575 |
| \mathellipsis | l318, t580 |

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```

\mathgroup . b79, l1791, o14, p257,
          p263, p269, p270, p281, s82, t604
\mathhexbox ..... b422, s92
\mathindent z379, z391, z403, z431, z441
\mathinner ... t465, t469, t474, t580
\mathit .... s29, t123, t126, t578
\mathnormal .... t119
\mathop ..... r1007,
          t310, t311, t312, t313, t314,
          t315, t316, t318, t319, t320,
          t321, t322, t323, t325, t326,
          t498, t501, z3, z4, z5, z6, z7, z8,
          z9, z10, z11, z12, z13, z14, z15,
          z16, z17, z18, z19, z20, z21, z22,
          z23, z24, z25, z26, z27, z28, z29,
          z30, z31, z32, z33, z34, z149, z307
\mathopen .....
          . r1010, t211, t214, t219, t225,
          t227, t229, t525, t556, t560,
          t564, t568, t570, z41, z44, z47, z50
\mathord ..... r760, r1006,
          t206, t213, t216, t221, t233,
          t234, t235, t237, t238, t239,
          t240, t241, t242, t243, t244,
          t245, t246, t247, t248, t249,
          t250, t251, t252, t253, t254,
          t255, t256, t257, t258, t259,
          t260, t261, t262, t263, t264,
          t265, t266, t278, t279, t280,
          t281, t282, t283, t284, t285,
          t286, t287, t288, t289, t290,
          t291, t292, t293, t294, t295,
          t297, t298, t299, t300, t301,
          t302, t303, t485, t487, t488,
          t510, t511, t514, t515, t516,
          t517, t529, t531, t533, t536,
          t538, t552, t574, t575, t576, t577
\mathpalette .....
          t418, t422, t425, z60, z69, z99, z129
\mathparagraph l307, m134, m146, t575
\mathph@nt .... z99, z105
\mathpunct .....
          r1012, t204, t208, t462, t463, t464
\mathrel .....
          r1009, t207, t209,
          t217, t218, t231, t232, t307,
          t363, t364, t365, t366, t367,
          t368, t369, t370, t371, t372,
          t373, t374, t375, t376, t380,
          t382, t384, t385, t386, t387,
          t388, t389, t390, t391, t392,
          t393, t394, t396, t397, t398,
          t399, t400, t402, t404, t406,
          t407, t408, t409, t410, t411,
          t412, t413, t414, t415, t416,
          t418, t422, t425, t432, t434,
          t437, t438, t440, t443, t445,
          t540, t542, t544, t546, t548,
          t550, z42, z45, z48, z51, z149, z307
\mathring .... t489
\mathrm .... s5, t118
\mathsection .. l308, m133, m145, t575
\mathsf .... s8, t122, t125
\mathsm@sh .... z129, z135
\mathsterling .... l316, t575
\mathstrut .... z84, z93, z158, z159
\mathsurround .... b410
\mathsymbol .... r738
\mathtt .... s11, t124
\mathunderscore .... t575
\mathversion .... o269, s64, s66
\matrix .... z156, z160, z167
\max .... z22
\maxdeadcycles .... K7
\maxdepth b331, i218, k57, k112, K92,
          K169, K170, K506, K514, K546,
          K715, K724, K764, K991, O85
\maxdimen .... b296, b332, b333,
          b389, b427, b443, b454, b470,
          b485, o519, o529, o564, o579,
          p338, p391, t419, D247, D292,
          D331, K291, K1853, K1873,
          K1878, K2165, K2205, K2206,
          K2208, L800, L841, L850, O89
\maybe@ic .... v46, v47, v66
\maybe@ic@ .... v66
\maybe@icfalse .... v80
\maybe@ictrue .... v70
\mb@b .... B50, B60
\mb@l .... B50, B54, B59, D48, D52
\mb@r .... B50, B54, B59, D48, D52
\mb@t .... B51, B58
\mbox 322, b422, j13, l290, s88, t467,
          B11, B20, B24, D20, G381, G389
\mddefault .... s18, t84, t91
\mdseries .... s16, s17, s91, v20
\meaning .... a219,
          a228, a323, d202, d261, d288,
          d390, r412, r425, r526, r591,
          r638, r702, r801, r859, r956, r1060
\medbreak .... b404, d430, d451
\medmuskip .... t606, z36, z38, z202
\medskip .... b407, i291
\medskipamount .... b406, i292, i294
\MessageBreak .... d179,
          d251, d278, g3, g6, g13, g33,
          g46, g60, g73, g171, g173, g179,
          g186, l159, l968, l1476, l1479,
          l1503, l1505, l1506, l1507, l1509,

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| | |
|---|---------------------------------------|
| \l1511, \l1512, \l1513, \l1514, \l1515, | N616 |
| \l1564, \l1566, \l1574, \l1581, \l1796, | N620 |
| \o410, \o444, \p20, \p21, \p67, \p88, | |
| \p281, \p432, \p452, \p484, \p497, | |
| \p510, \q31, \q33, \r367, \r376, \r514, | |
| \v127, \y23, \K578, \K1960, \K1997, | |
| \L145, \L312, \L323, \L325, \L327, | |
| \L338, \L429, \L430, \L432, \L433, | |
| \L434, \L436, \L438, \L455, \L456, | |
| \L457, \L458, \L504, \L521, \L522, | |
| \L596, \L616, \L655, \L711, \L745, | |
| \L854, \L856, \L938, \L941, \L954, | |
| \L956, \O230, \O231, \O232, \O234 | |
| \mho | s104 |
| \mid | t367 |
| \min | z23 |
| \minipage | B281 |
| minipage (environment) | 323 |
| \mit | s153 |
| \mkern | t304, |
| | t307, t309, t423, t432, t474, |
| | t475, t476, t506, t507, t508, |
| | t509, t510, t511, t512, t513, |
| | z36, z37, z40, z73, z74, \F194, \F217 |
| \models | t445 |
| \module_error | 533, N331 |
| \module_info | 533, N331 |
| \module_warning | 533, N331 |
| \modules | N284 |
| \month | a185, c17, \L633, \L723 |
| \moveright | K625, \K684 |
| \mp | t354 |
| \mscount | C355 |
| \mskip | i317, |
| | z36, z38, z201, z202, z203, z204 |
| \mu | t249 |
| \mubyte | O248 |
| \multicolumn | C209 |
| \multiput | D25, D29, \D429, D446 |
| \multispan | C209, C355 |
| \muskip | b29, b55, b93, t506, t507, N32 |
| \muskipdef | b55, b93, N215 |
| \muskipzero | N215 |
| N | |
| \n | N318, N320, N327, |
| | N329, N456, N557, N580, N611, |
| | N628, N650, N658, N659, N679, |
| | N692, N699, N700, N707, N719 |
| \n@space | t586, t588, t590, |
| | t592, t597, t598, t599, t600, t603 |
| \nabla | t289 |
| \narrower | b415 |
| \natural | t298 |
| \ncallback | N616 |
| \ndefault | N620 |
| \ne | t378, t379 |
| \nearrow | t370 |
| \NeedsTeXFormat | p12, L317, L1001 |
| \neg | t295, t296 |
| \negthinspace | i342, i351 |
| \neq | t377, t378 |
| \new@command | |
| | . d52, d53, d106, d140, d159, d213 |
| \new@environment | d121, d122, d134 |
| \new@fontshape | q2, q4, q22, q24 |
| \new@mathalphabet | r409, r430, r441 |
| \new@mathgroup | |
| | b78, b80, b98, b100, o14, r289, N25 |
| \new@mathversion | r20, r246, r248 |
| \new@symbolfont | r290, r322 |
| \new_attribute | 531, N397 |
| \new_bytecode | 531, N431 |
| \new_chunkname | 531, N444 |
| \new_luafunction | 531, N460 |
| \new_whatsit | 531, N419 |
| \newattribute | 530, N74, N225 |
| \newbox | b47, b301, b412, |
| | e13, y269, z66, A27, \B70, C16, |
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| | A226, A241, B322, C11, C12, |
| | C13, C14, C15, C311, C312, |
| | C313, D350, D351, D352, D353, |
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| | G267, G268, G269, G270, \K103, |
| | K105, K107, K109, K111, K119, |
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P
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\RequirePackage ..... 498, K1967,
L278, L285, L306, L519, N22
\RequirePackageWithOptions 498, L304
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a195, a196, a199, a217, a221,
a243, a250, a253, a255, a256,
a263, a266, a268, a269, a276,
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b193, c13, c19, c34, d92, d95,
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d160, d161, d167, d168, d169,
d170, d173, d192, d200, d204,
d259, d263, d286, d290, d366,
d375, f33, f37, g185, i300, i303,
k140, k141, k187, k188, k246,
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k327, k330, k338, k341, k356,
k357, k361, k367, k386, k390,
k394, l79, l80, l84, l87, l95,
l105, l108, l117, l136, l141, l974,
l978, l1005, l1014, o29, o32,
o35, o69, o72, o74, o111, o115,
o322, o325, o393, o394, o409,
o412, o417, o428, o429, o442,
o446, o451, o478, o481, o482,
o490, p150, p152, p154, p164,
p166, p169, p298, p299, p312,
p313, q53, q57, r356, r365, r367,
r411, r414, r424, r427, r525,
r527, r589, r593, r637, r639,
r700, r703, r799, r802, r858,
r860, r955, r957, r1059, r1061,
r1077, r1079, r1080, r1085, v30,
v31, v36, v37, v48, v51, v71,
v78, y41, y42, y95, y96, y100,
y112, y113, y117, y149, y150,
z355, z356, z357, z358, z360,
B52, B53, B56, B100, B106,
C217, C221, C226, C245, C336,
C337, D79, D81, D85, D250,
D294, D295, G29, G30, G32,
G33, G63, G67, G72, G74, G76,
G78, G83, G84, G132, G136,
G142, G145, G148, G151, K37,
K46, K48, K50, K877, K897,
K1963, K1965, K1966, K2055,
K2057, K2063, K2066, L107,
L115, L119, L125, L133, L137,
L258, L262, L268, L272, L318,
L319, L322, L363, L367, L379,
L380, L382, L391, L395, L407,
L408, L409, L411, L423, L463,
L601, L602, L604, L608, L818,
L823, L875, L876, L907, L908,
L979, L980, L1004, L1006,
O159, O176, O177, O178, O185,
O186, O187, O387, O390, O421,
O427, O428, O439, O440, O441,
O448, O449, O450, O463, O464,
O468, O469, O472, O473, O477,
O478, O504, O507, O508, O525
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a123, d84, d86, d93, d110, d111,
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i309, k186, k188, k287, k289,
k291, k389, k395, l88, l95, l110,
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l1025, o59, o61, o114, o115,
o479, o490, q47, q54, q71, q73,
r282, r284, r337, r339, r364,
r365, r366, r401, r403, r482,
r484, r529, r530, r531, r538,
r698, r702, r704, v35, v36, v49,
v51, v78, v79, C222, C224,
C226, G43, G44, G112, G113,
K786, K789, K803, K806, K823,
K826, L108, L109, L110, L112,
L126, L127, L130, L371, L377,
L380, L399, L405, L409, L603,
L604, L607, L608, L644, L645,
L647, L673, L734, L735, L737,
L764, O162, O164, O168, O393,
O395, O399, O464, O473, O525
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d375, d377, d380, k378, k379,
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r338, r339, r402, r403, r483,
r484, r506, r515, r530, r544,
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 L717, L739, L746, L774, O166,
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 O419, O420, O422, O423, O424,
 O425, O426, O434, O442, O527
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 q45, q70, q73, q74, r34, r39, O529
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 l1473, l1475, l1482, o154, o156,
 o162, o163, p336, p347, p351,
 p355, p361, p364, p403, p440,
 p443, q27, q38, q45, q71, q73, O530
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 G347, G409, J14, K616, K675, I20
 \backslash restglob@settings p222, p232
 \backslash restore@mathversion r107, r110, r125, r133
 \backslash restore@protect d227
 \backslash restorecr i359
 \backslash reversemarginpar G363
 \backslash rfloor t565
 \backslash rgroup t569
 \backslash rhd s113
 \backslash rho t253
 \backslash rhook t440, t441
 \backslash right . . t586, t588, t590, t592, t597,
 t598, t599, t600, z155, z160, z184
 \backslash Rightarrow t376, t447, t459
 \backslash rightarrow t402,
 t403, t405, t439, t449, t457, t510
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 \backslash rightharpoonup t415, t427
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 \backslash rightleftharpoons t425
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 \backslash rightskip b417,
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 l427, l788, z365, z376, B406, C69
 \backslash rlh@ t425, t426
 \backslash rmdefault s6, s81, t42, t90
 \backslash rmfamily s4, s5, v15
 \backslash rmoustache t526
 \backslash Roman 155, m104
 \backslash roman 155, m103
 \backslash romannumeral m109,
 m110, y120, A43, A234, A245
 \backslash root z66, z310
 \backslash rootbox z66
 \backslash rq b361
 \backslash rule 323, B334, B337, G419

S
 \backslash s 1308
 \backslash s@fct@ p380, p444
 \backslash s@fct@fixed p501
 \backslash s@fct@gen p456
 \backslash s@fct@genb p461
 \backslash s@fct@sgen p456
 \backslash s@fct@sgenb p461
 \backslash s@fct@sub p468
 \backslash s@fct@subf p493
 \backslash samepage 71, i11, i28
 \backslash savebox 322, B71
 \backslash savecatcodetable . . N117, N168, N170
 \backslash saved@space@catcode . . O251, O320
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 \backslash scan@fontshape q6, q26, q37
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 \backslash scriptscriptfont p293
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 \backslash scriptspace b336
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    ... 155, k215, m2, m37, A225,
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\setrangepage ..... N26
    ... N96, N104, N113, N114
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    ... b440, i307, k43, k101, O183, O446
\sfdefault ..... s9, t42
\sffamily ..... s7, s8, v16
\sh@ft ..... b428
\shapedefault ..... r240, s97, t90
\sharp ..... t299
\shipout ..... K602, K660
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\showboxbreadth ..... C359
    ... b325, b443, b496, b513, b529
\showboxdepth ..... b326, b443,
    ... b495, b512, b530, o521, o565, o582
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\showoutput ..... b442
\showoverfull . b441, b444, b478, b486
\Sigma ..... t273
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\simeq ..... t407
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\sinh ..... z11
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        G62, G80, G131, G153, K1005,
        K1051, K1190, K1358, K1592,
        K1656, K1713, K1783, K2009,
        K2018, K2074, K2090, K2123, N28
\size@update .. p128, p139, p158, p160
\sizefn@info ..... p306, p308, p316, p344, p358
\skew ..... t505
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    ... B313, G367, K316, K490, N31
\skip@ ..... b41,
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\loppypar ..... J62
\loppypar (environment) ..... J62
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\smallskip ..... b405, i291, i294
\smallskipamount ..... b404, i291, i294
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\smile ..... t411
\sp ..... z199
\sp@n ..... C355
\space ..... b369
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| \sqsubseteq | t364 | \tabbingsep C118, C120, C154 |
| \sqsupset | s110 | \tabcolsep C235, C314 |
| \sqsupseteq | t365 | \tabskip b423, z195, |
| \SS | l301, l528, l1105, O481 | z196, z322, z325, z328, z330, |
| \ss | l252, l403, l551, l775, l1080, O481 | z441, z454, z457, z459, C155, C180 |
| \ssf@size | l325, l357,
l1193, o189, o208, o503, p282, p288 | \tabular C162 |
| \stackrel | z307 | \tabular* C163 |
| \star | t362 | \tabularnewline C182, C195 |
| \stepcounter | 155, m17, m27,
o475, r48, x40, x52, z317, z360,
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l1686, l1688, l1690, l1692, l1694,
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l1766, l1768, l1770, l1772, l1774 |
| \strut | b412, d437, d458, z178, z179, C29 | \tc@error l1570, l1591 |
| \strutbox | b412, p143,
B334, C174, C175, G412, G419 | \tc@errorwarn l1529, l1530, l1563 |
| \sub@sfcnt | p468, p469, p470 | \tc@fake@euro l1578, l1659 |
| \subf@sfcnt | p493, p494, p495 | \tc@forcedfalse l1523 |
| \subparagraphmark | F143 | \tc@forcedtrue l1528 |
| \subsectionmark | F143 | \tc@subst l1562, l1590 |
| \subset | t390 | \tencirc u10, D37, D364 |
| \subsetneq | t392 | \tencircw u10, D39 |
| \subst@correction | o49, o55 | \tenln u9, D37, D38, D363, D365 |
| \subst@fontshape | q8, q80 | \tenlnw u9, D39, D40 |
| \subst@size | p419 | \TeX j1, j12 |
| \subsubsectionmark | F143 | \TexOrMath m127, m143 |
| \succ | t384 | \text@command v8, v29 |
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| \supseteq | t391 | \textasciicircum l284, l552, l1036 |
| \surd | t305 | \textasciidieresis l933, l1049, l1637 |
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\textcentoldstyle . l904, l1727, l1728 \textfontname .... p285, p291
\textcircled .... l277, l281, l297, l298, l721, l873, l1510, l1775, l1777 \textfouroldstyle . l862, l1687, l1688
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\textordmasculine ..... 1303, l951, l1067, l1652 \textsuperscript .... l300, l302, l303, G378
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\textpm ..... 1942, l1059, l1644 \texttwooldstyle .. 1860, l1683, l1684
\textquestiondown ..... l259, l407, l1409, l567, l781, l1074 \texttwosuperior .. 1943, l1060, l1645
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\textquotedblright ..... l261, l413, l569, l783, l1114 \textuparrow .... 1882, l1147, l1707, l1708
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\textregistered ..... l297, l298, l1939, l1056, l1641 \TH ..... l529, l1079, O481
\textrightarrow l851, l1148, l1673, l1674 \th ..... l577, l1085, O481
\textrm ..... v15 \thanks ..... 384, F10, F26
\textrquill ... 1926, l1128, l1765, l1766 \thebibliography (environment) .. 417
\textsc ..... v21 \theequation ... z306, z318, z377, z438
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\thempfootnote ..... B303, G374 \thepage ..... k137,
\thepage ..... w6, x14, x34, F164, F171, H15,
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\thetaeta ..... t245
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 p227, p234, p241, p246, z329,
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 \times t361
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 r453, r454, r464, r473, N34, O531
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 r1039, r1042, r1044, r1047,
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 \topmark K2209, K2218
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 p241, p246, p255, p268, p276, p279
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 \tracingifs b467, b518
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 \tracingon p117, p277
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 \try@simples p393, p399, p403
 \try@size@orange p101, p310, p386
 \try@size@substitution p103, p390
 \tryif@simple p401, p402
 \tryis@simple p402
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 \ttfamily s10, s11, v17, y248
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 a186, d2, p466, L535, L633, L723
 \twocolumn K199
 \type@restoreinfo p156, p161
 \typein 37, 37, d16
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 c43, c48, d3, d21, d28, g74,
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O188, O190, O193, O195, O436,
O444, O451, O453, O456, O458
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D331, D342, D372, D373, D375,
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D392, D394, D396, D398, O82
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\unvcopy z180
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\Updownarrow t549
\updownarrow t543
\uplus t343
\upper@bound .. p337, p338, p339, p352
\uppercase O468
\upshape 1436, 1723, 1793,
1875, s19, s20, s37, s43, s91, v24
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 y219, y240, y248, y322, y332
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 \UTFviii@three@octets@noexpand O346 \verb@visible@space
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 \UTFviii@two@octets@combine .. O339 \verb@list@r16,
 \UTFviii@two@octets@noexpand . O345 r21, r32, r249, r257, r311, r332,
 \UTFviii@two@octets@string ... O342 r351, r422, r467, r497, r552, r1053
 \UTFviii@undefined@err
 O302, O307, O313 \verb@Vert t532, t534
 \UTFviii@undefined@err@@ O302, O313 \verb@vert t537
 \verb@fil b400,
 l1583, l1586, D275, D318, K175,
 K194, K412, K459, K627, K686
 \verb@filneg b400
 \verb@fuzz b329, J61, J68
 \verb@gl@ b390, b391
 \verb@glue b390
 \verb@line C342
 \verb@oidb@x b298, b421, n18
 \verb@phantom l491, l507, z75
 \verb@rule b394, i333, l290, l292,
 l496, l512, p144, t519, t520,
 t522, t523, B120, B122, B173,
 B180, B357, B401, C174, C207,
 C323, C342, D107, D157, D160,
 D176, D183, D198, D205, D274,
 D318, D402, K1851, K2226, K2259
 \verb@space i261, i291, i292, i293
 \verb@split K382, K429, K2208
W
 \verb@warn@rel@i q5, q25,
 q29, q81, q85, q90, q95, q119, q140
 \verb@wedge t333, t334
 \verb@whatsit N185
 \verb@widehat t488
 \verb@widetilde t487
 \verb@badness b306, K2206 \verb@widow@penalties b106

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| | | | |
|------------------------------------|---|--|--|
| \widowpenalty | b313, o539 | O121, O122, O123, O124, O125, | |
| \width | B30 | O126, O127, O128, O129, O134, | |
| \wlog | a100, b40,
b145, b230, b243, b273, b288,
L155, N6, N7, N8, N52, O46, O538 | O139, O140, O141, O142, O143,
O144, O145, O146, O147, O148,
O149, O150, O151, O152, O153 | |
| \wp | t282 | \XeTeXmathcode O94, O431 | |
| \wr | t347 | \XeTeXrevision O27 | |
| \wrong@fontshape | o309, o387 | \XeTeXuseglyphmetrics . . . O201, O203 | |
| X | | | |
| \x | o266, o267 | \XeTeXversion O27 | |
| \x@protect . . . | d205, d216, d264, d291 | \Xi t271 | |
| \xe@alloc@ | O42, O52 | \xi t251 | |
| \xe@alloc@intercharclass | O21 | \xtxHanGlue O113,
O137, O145, O146, O147, O148,
O149, O150, O151, O152, O153 | |
| \xe@ch@ck | O43, O47 | \xtxHanSpace . . . O114, O138, O139,
O140, O141, O142, O143, O144 | |
| \XeTeXcharclass | o514, O25,
O33, O40, O53, O59, O68, O75 | Y | |
| \XeTeXcharclassCL | O106 | \year a185, c14, L633, L723 | |
| \XeTeXcharclassCM | O110 | \yxdim D354 | |
| \XeTeXcharclassEX | O107 | Z | |
| \XeTeXcharclassID | O104 | \z O185, O427, O448 | |
| \XeTeXcharclassIS | O108 | \z O176, O428, O439 | |
| \XeTeXcharclassNS | O109 | \z@ b298 | |
| \XeTeXcharclassOP | O105 | \z@skip b298 | |
| \XeTeXcharglyph | l991 | \zap@space | |
| \XeTeXdashbreakstate | O204 | k152, k169, L108, L175, L257,
L341, L362, L379, L390, L407, I29 | |
| \XeTeXglyph | l991 | \zeta t243 | |
| \XeTeXintercharclasses . . . | O100, O133 | | |
| \XeTeXinterchartoks . . . | O101, O115,
O116, O117, O118, O119, O120, | | |

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