

The L^AT_EX 2_ε Sources

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2018-04-01

This file is maintained by the L^AT_EX Project team.
Bug reports can be opened (category `latex`) at
<https://latex-project.org/bugs.html>.

Contents

a	ltdirchk.dtx	1
1	L^AT_EX System Dependent Initialisations	1
2	Initialisation	2
2.1	INITEX	2
2.2	Some bits of 2e	4
3	texsys.cfg	5
3.1	texsys.cfg	5
3.2	UNIX (web2c)	7
3.3	UNIX (other)	7
3.4	MSDOS (emtex)	7
3.5	MSDOS (other)	7
3.6	VMS (DECUS T _E X, PD VMS 3.6)	7
3.7	VMS (???)	8
3.8	MACINTOSH (OzTeX 1.6)	8
3.9	MACINTOSH (other)	8
3.10	FAKE EXAMPLE	8
4	Setting \@currdir	9
5	Setting \input@path	10

6	Filename Parsing	11
7	T_EX Versions	13
8	ltxcheck.tex	13
b	lplain.dtx	14
9	Plain T_EX	14
c	ltvers.dtx	32
10	Version Identification	32
d	ltdefns.dtx	35
11	Definitions	35
11.1	Initex initialisations	35
11.2	Saved versions of T _E X primitives	35
11.3	Command definitions	36
11.4	Robust commands and protect	43
11.5	Internal defining commands	46
12	Discretionary Hyphenation	49
e	lalloc.dtx	51
13	Counters	51
f	lcntrl.dtx	53
14	Program control structure	53
g	lterror.dtx	57
15	Error handling	57
15.1	General commands	57
15.2	Specific errors	62
h	ltpar.dtx	65
16	Paragraphs	65
16.1	Implementation	65

i	ltspace.dtx	67
17	Spacing	67
17.1	User Commands	67
17.2	Chris' comments	67
17.3	Some immediate actions	69
17.4	The code	70
17.5	Vertical spacing	75
17.6	Horizontal space (and breaks)	78
j	ltlogos.dtx	81
18	Logos	81
k	ltfiles.dtx	82
19	File Handling	82
19.1	Safe Input Macros	89
19.2	Listing files	91
l	ltoutenc.dtx	93
20	Font encodings	93
20.1	Removing encoding-specific commands	95
20.2	The order of declarations	96
20.3	Docstrip modules	96
20.4	Definitions for the kernel	97
20.4.1	Declaration commands	97
20.4.2	Hyphenation	104
20.4.3	Miscellania	104
20.4.4	Default encodings	104
20.4.5	Math material	107
20.5	Definitions for the OT1 encoding	108
20.6	Definitions for the T1 encoding	110
20.7	Definitions for the OMS encoding	115
20.8	Definitions for the OML encoding	116
20.9	Definitions for the OT4 encoding	116
20.10	Definitions for the TS1 encoding	118
20.11	Definitions for the TU encoding	122
21	Package files	132
21.1	The fontenc package	132
21.2	The textcomp package	134
21.2.1	Supporting oldstyle digits	142
21.2.2	Subset encoding defaults	142
m	ltcounts.dtx	145

22 Counters and Lengths	145
22.1 Environment Counter Macros	145
n ltlength.dtx	152
23 Lengths	152
o ltfssbas.dtx	153
24 Preliminary macros	153
25 Macros for setting up the tables	154
26 Selecting a new font	159
26.1 Macros for the user	159
26.2 Macros for loading fonts	163
27 Assigning math fonts to <i>versions</i>	168
p ltfssstrc.dtx	174
28 Introduction	174
29 A driver for this document	174
30 The Implementation	175
31 Handling Options	175
32 Macros common to fam.tex and tracefnt.sty	177
32.1 General font loading	177
32.2 Math fonts setup	181
32.2.1 Outline of algorithm for math font sizes	181
32.2.2 Code for math font size setting	183
32.2.3 Other code for math	184
33 Scaled font extraction	186
33.1 Sizefunctions	193
q ltfsscnp.dtx	196
r ltfssdcl.dtx	200
34 Interface Commands	200
s ltfssini.dtx	223

35 NFSS Initialisation	223
35.1 Providing math <i>versions</i>	223
35.2 Miscellaneous	225
 t fontdef.dtx	 229
36 Introduction	229
37 Customization	229
38 The docstrip modules	230
39 A driver for this document	230
40 The fonttext.ltx file	231
40.1 Encodings	231
40.2 Defaults	233
41 The fontmath.ltx file	234
41.1 The font encodings used	234
41.1.1 Symbolfont and Alphabet declarations	234
41.2 Math font sizes	235
41.3 The math symbol assignments	235
41.3.1 The letters	236
41.3.2 The digits	237
41.3.3 Punctuation, brace, etc. keys	237
41.3.4 Delimitercodes for characters	237
41.4 Symbols accessed via control sequences	238
41.4.1 Greek letters	238
41.4.2 Ordinary symbols	239
41.4.3 Large Operators	239
41.4.4 Binary symbols	240
41.4.5 Relations	240
41.4.6 Arrows	242
41.4.7 Punctuation symbols	243
41.4.8 Math accents	243
41.4.9 Radicals	243
41.4.10 Over and under something, etc	243
41.4.11 Delimiters	244
41.5 Math versions of text commands	245
41.6 Other special functions and parameters	246
41.6.1 Biggggg	246
41.6.2 The log-like functions	246
41.6.3 Parameters	246
 42 Default cfg files	 246
 u preload.dtx	 247

43 Overview	247
44 Customization	247
45 Module switches for the DOCSTRIP program	248
46 A driver for this document	248
47 The code	248
 v ltfntcmd.dtx	 251
48 Introduction	251
49 The implementation	253
50 Initialization	258
 w ltpageno.dtx	 259
51 Page Numbering	259
 x ltxref.dtx	 260
52 Cross Referencing	260
52.1 Cross Referencing	260
52.2 An extension of counter referencing	262
 y ltmiscen.dtx	 264
53 Miscellaneous Environments	264
53.1 Environments	264
53.2 Center, Flushright, Flushleft	268
53.3 Verbatim	270
 z ltmath.dtx	 274
54 Math setup	274
54.1 Math commands based on plain T _E X	274
54.1.1 The log-like functions	274
54.1.2 Biggggg	275
54.1.3 The UNSORTED Rest	275
54.2 Math Environments	278
54.3 External options to the standard document classes	282
54.3.1 Left equation numbering	282
54.3.2 Flush left equations	283

A	ltlists.dtx	286
55	List, and related environments	286
55.1	List and Trivlist	287
55.2	Vertical Spacing (skips)	288
55.3	Penalties	288
55.4	Horizontal Spacing (dimens)	288
55.5	Default Values	289
55.6	Itemize and Enumerate	299
B	ltboxes.dtx	301
56	L^AT_EX Box commands	301
56.1	Some low-level constructs	313
C	lftab.dtx	314
57	Tabbing, Tabular and Array Environments	314
57.1	tabbing	314
57.2	array and tabular environments	322
D	ltpictur.dtx	336
58	Picture Mode	336
58.1	Curves	355
E	ltthm.dtx	358
59	Theorem Environments	358
F	ltsect.dtx	362
60	Sectioning Commands	362
60.1	The Title	362
60.2	Sectioning	363
60.2.1	Initializations	369
60.3	Table of Contents etc.	369
60.3.1	Convention	369
60.3.2	Commands	369
G	lfloat.dtx	372
61	Floats	372
61.1	Floating Environments	372
61.2	Footnotes	385

H	ltxglo.dtx	391
62	Index and Glossary Generation	391
I	ltbibl.dtx	393
63	Bibliography Generation	393
63.1	Default definitions	396
J	ltpage.dtx	397
64	Page styles and related commands	397
64.1	Page Style Commands	397
64.2	How a page style makes running heads and feet	397
64.3	marking conventions	397
K	ltoutput.dtx	400
65	Output Routine	400
65.1	Floats	400
65.1.1	Kludgeins	454
65.1.2	Float control	456
65.1.3	Float placement parameters	468
L	ltclass.dtx	471
66	Introduction	471
67	User interface	471
67.1	Option processing	472
68	Class and Package interface	472
68.1	Class name and version	472
68.2	Package name and version	473
68.3	Requiring other packages	473
68.4	Declaring new options	474
68.5	Safe Input Macros	474
69	Implementation	475
69.1	Hooks	487
69.2	Providing shipment	489
70	Package/class rollback mechanism	491
71	After Preamble	499
M	lthyphen.dtx	500

N	lualatex.dtx	502
72	Overview	502
73	Core T_EX functionality	502
74	Plain T_EX interface	503
75	Lua functionality	503
75.1	Allocators in Lua	503
75.2	Lua access to T _E X register numbers	504
75.3	Module utilities	505
75.4	Callback management	505
76	Implementation	506
76.1	Minimum LuaT _E X version	506
76.2	Older L ^A T _E X/Plain T _E X setup	506
76.2.1	Fixes to <code>etex.src/etex.sty</code>	507
76.2.2	luatex specific settings	507
76.3	Attributes	508
76.4	Category code tables	508
76.5	Named Lua functions	510
76.6	Custom whatsits	511
76.7	Lua bytecode registers	511
76.8	Lua chunk registers	511
76.9	Lua loader	511
76.10	Lua module preliminaries	513
76.11	Lua module utilities	513
76.11.1	Module tracking	513
76.11.2	Module messages	514
76.12	Accessing register numbers from Lua	515
76.13	Attribute allocation	516
76.14	Custom whatsit allocation	516
76.15	Bytecode register allocation	517
76.16	Lua chunk name allocation	517
76.17	Lua callback management	517
76.17.1	Housekeeping	518
76.17.2	Handlers	520
76.17.3	Public functions for callback management	522
O	lfinal.dtx	526
77	Final settings	526
77.1	Debugging	526
77.2	Typesetting parameters	526
77.3	Lccodes for hyphenation	528
77.4	Hyphenation	531
77.5	Font loading	531
77.6	Input encoding	532
77.7	Lccodes and uccodes	535

77.8	Applying Patch files	537
77.9	Freeing Memory	538
77.10	Initialise file list	538
77.11	Dumping the format	539
 Change History		540
 Index		599

File a

ltdirchk.dtx

1 L^AT_EX System Dependent Initialisations

This file implements the semi-automatic determination of various system dependent parts of the initialisation. The actual definitions may be placed in a file `texsys.cfg`. Thus for operating systems for which the tests here do not result in acceptable settings, a ‘hand written’ `texsys.cfg` may be produced.

The macros that must be defined are:

`\@currdir` `\@currdir{filename}<space>` should expand to a form of the filename that uniquely refers to the ‘current directory’ if this is possible. (The expansion should also end with a space.) on UNIX, this is `\def\@currdir{./}`. For more exotic operating systems you may want to make `\@currdir` a macro with arguments delimited by `.` and/or `<space>`. If the operating system has no concept of directory structure, this macro should be defined to be empty.

`\input@path` If the primitive `\openin` searches the same directories as the primitive `\input`, then it is possible to tell (using `\ifeof`) whether a file exists before trying to input it. For systems like this, `\input@path` should be left undefined.

If `\openin` does not ‘follow’ `\input` then `\input@path` must be defined to be a list of directories to search for input files. The format for each directory is as for `\@currdir`, normally just a prefix is required, but it may be a macro with space-delimited argument. That is, if `<dir>` is an entry in the input path, T_EX will try to load the expansion of `<dir><filename><space>`

So either `<dir>` should be defined as a macro with argument delimited by space, or it should just expand to a directory name, including the final directory separator, so that it may be concatenated with the `<filename>`. This means that for UNIX-like syntax, each `<dir>` should end with a slash, `/`.

`\input@path` should expand to a list of such directories, each in a `{}` group.

`\filename@parse` After a call of the form: `\filename@parse{<filename>}`, the three macros `\filename@area`, `\filename@base`, `\filename@ext` should be defined to be the ‘area’ (or directory), basename and extension respectively. If there was no extension specified in `<filename>`, `\filename@ext` should be `\let` to `\relax` (so this case may be tested with `\ifundefined{filename@ext}` and, perhaps a default extension substituted).

Normally one would not need to define this macro in `texsys.cfg` as the automatic tests can supply parsers that work with UNIX and VMS and Macintosh syntax, as well as a basic parser that will cover many other cases. However some operating systems may need a ‘hand produced’ parser in which case it should be defined in this file.

The UNIX parser also works for most MSDOS T_EX versions. Currently if the UNIX, VMS or Macintosh parser is not used, `\filename@parse` is defined to always return an empty area, and to split the argument into basename and extension at the first ‘.’ that occurs in the name. Parsers for other formats may be defined in `texsys.cfg`, in which case they will be used in preference to the default definitions.

`\@TeXversion` `\@TeXversion` is now set automatically by the initialisation tests in this file. You should not need to set it in `texsys.cfg`, however the following documentation

is left for information. L^AT_EX does not set this variable exactly, the automatic tests set it to:

2 for any version, v , $v < 3.0$

3 for any version, v , $3.0 \leq v \leq 3.14$

undefined otherwise.

However these values are accurate enough for L^AT_EX to take appropriate action for these old T_EXs.

If your T_EX is older than version 3.141, then you should define `\@TeXversion` (using `\def`) to be the version number. If you do not do this¹, L^AT_EX will not work around a bug in old T_EX versions, and so error messages will appear in a very strange format, with `^^J` appearing instead of line breaks:

```
! LaTeX Error: \rubbish undefined.^^J^^JSee the LaTeX manual or LaTeX Companion
for explanation.^^JType H <return> for immediate help.
...
```

```
1.3 \renewcommand{\rubbish}
      {}
?
```

However if you put `\def\@TeXversion{3.14}` in `texsys.cfg` the following format will be used:

```
! LaTeX Error: \rubbish undefined.

See the LaTeX manual or LaTeX Companion for explanation.
Type H <return> for immediate help.
! .
...
```

```
1.3 \renewcommand{\rubbish}
      {}
?
```

Note that this has an extra line `! .` which does not appear in error messages that use the default settings with a current version of T_EX, but this should not cause any confusion we hope.

2 Initialisation

As this file is read at a very early stage, some definitions that are normally considered to be part of the format must be made here.

2.1 INITEX

```
1 <*dircheck>
2 <*initex>
3 <initex> \ifnum\catcode'\{=1
4 <initex> \errmessage
5 <initex> {LaTeX must be made using an initex with no format preloaded}
```

¹Actually if your T_EX is really old, version 2, L^AT_EX can detect this, and sets `\@TeXversion` to 2 if it is not set in the `cfg` file.

```

6 <initex>\fi
7 \catcode'\{=1
8 \catcode'\}=2

```

If Lua_{TEX} is in use the extensions and other new primitives have to be activated: this is done as early as possible. Older versions of Lua_{TEX} do not hide the primitives: a version check is not needed as the version itself will be missing in the case where action is needed!

```

9 \ifx\directlua\undefined
10 \else
11 \ifx\luatexversion\undefined

```

Enable e-TeX/pdfTeX/Umath primitives with their natural names

```

12 \directlua{tex.enableprimitives("",%
13 tex.extraprimitives('etex', 'pdftex', 'umath'))}

```

In current formats enable primitives with unprefix names. the latexrelease guards allow the primitives to be defined with a \luatex prefix if older formats are specified.

```

14 </initex>
15 </dircheck>
16 <*initex, latexrelease>
17 <latexrelease>\ifx\directlua\undefined\else
18 <latexrelease>\IncludeInRelease{2015/10/01}{\luatexluafunction}
19 <latexrelease>{LuaTeX (prefixed names)}%
20 \directlua{tex.enableprimitives("",%
21 tex.extraprimitives("omega", "aleph", "luatex"))}
22 <latexrelease>\EndIncludeInRelease
23 <latexrelease>\IncludeInRelease{0000/00/00}{\luatexluafunction}
24 <latexrelease>{LuaTeX (prefixed names)}%
25 <latexrelease>\directlua{
26 <latexrelease> tex.enableprimitives(
27 <latexrelease> "luatex",
28 <latexrelease> tex.extraprimitives("core","omega", "aleph", "luatex")
29 <latexrelease> )
30 <latexrelease> local i
31 <latexrelease> local t = { }
32 <latexrelease> for _,i in pairs(tex.extraprimitives("luatex")) do
33 <latexrelease> if not string.match(i,"^U") then
34 <latexrelease> if not string.match(i, "^luatex") then
35 <latexrelease> table.insert(t,i)
36 <latexrelease> end
37 <latexrelease> else
38 <latexrelease> if string.match(i,"^Uchar$") then
39 <latexrelease> table.insert(t,i)
40 <latexrelease> end
41 <latexrelease> end
42 <latexrelease> end
43 <latexrelease> for _,i in pairs(t) do
44 <latexrelease> tex.print(
45 <latexrelease> "\noexpand\\let\noexpand\\" .. i
46 <latexrelease> .. "\noexpand\\undefined"
47 <latexrelease> )
48 <latexrelease> end
49 <latexrelease>}
50 <latexrelease>\EndIncludeInRelease

```

```

51 \latexrelease\fi
52 \ifinitex, latexrelease\fi
53 \ifdircheck\fi
54 \ifinitex\fi
55 \fi
56 \fi

```

A test can now be made for eTeX.

```

57 \ifinitex\ifx\etexversion\undefined
58 \ifinitex\errmessage
59 \ifinitex{LaTeX requires e-TeX}
60 \ifinitex\expandafter\endinput
61 \ifinitex\fi

```

That distraction over, back to the basics of a format.

```

62 \catcode'\#=6
63 \catcode'\^=7
64 \chardef\active=13
65 \catcode'\@=11
66 \countdef\count@=255
67 \let\bgroup={ \let\egroup=}
68 \ifx@@input\@undefined\let@@input\input\fi
69 \ifx@@end\@undefined\let@@end\end\fi
70 \chardef\@inputcheck0
71 \chardef\sixt@@n=16
72 \newlinechar'\^^J
73 \def\typeout{\immediate\write17}
74 \def\dospecials{\do\ \do\\\do\{\do\}\do\$\do\&%
75 \do\#\do\^\do\_ \do\% \do\~}
76 \def\@makeother#1{\catcode'#1=12\relax}
77 \def\space{ }
78 \def\@tempwafalse{\let\if@tempswa\iffalse}
79 \def\@tempwattrue{\let\if@tempswa\iftrue}
80 \let\if@tempswa\iffalse
81 \def\loop#1\repeat{\def\iterate{#1\relax\expandafter\iterate\fi}%
82 \iterate \let\iterate\relax}
83 \let\repeat\fi
84 \ifinitex\fi

```

2.2 Some bits of 2e

```

85 \if2kernel\fi
86 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}
87 \long\def\@firstoftwo#1#2{#1}
88 \long\def\@secondoftwo#1#2{#2}

```

This is a special version of \ProvidesFile for initex use.

```

89 \def\ProvidesFile#1{%
90 \begingroup
91 \catcode'\ 10 %
92 \ifnum \endlinechar<256 %
93 \ifnum \endlinechar>\m@ne
94 \catcode\endlinechar 10 %
95 \fi
96 \fi
97 \@makeother\/%

```

```

98     \ifnextchar[{\@providesfile{#1}}{\@providesfile{#1}[]}]
99 \def\@providesfile#1[#2]{%
100     \wlog{File: #1 #2}%
101     \@addtofilelist{ #2}%
102     \endgroup}
103 \long\def\@addtofilelist#1{}
104 \def\@empty{}
105 \catcode'\%=12
106 \def\@percentchar{%}
107 \catcode'\%=14
108 \let\@currdir\@undefined
109 \let\input@path\@undefined
110 \let\filename@parse\@undefined

\strip@prefix

111 \def\strip@prefix#1>{}
112 </2ekernel>

```

3 texsys.cfg

As mentioned above, any site specific definitions required to describe the filename handling must be entered into a file `texsys.cfg`. If `texsys.cfg` can not be located by `\openin`, we write a default version out. The default version only contains comments, so we do not actually input the file in that case. The automatic tests later will, hopefully, correctly define the required macros.

The tricky code below checks to see if `texsys.cfg` exists. If it does not, all the text in this file between `START` and `END` is copied verbatim to a new file `texsys.cfg`. If `texsys.cfg` is found, then it is simply input. This is only done when this file is being used unstripped.

```

113 <docstrip>
114 \openin15=texsys.cfg
115 \ifeof15
116 \typeout{** Writing a default texsys.cfg}
117 \immediate\openout15=texsys.cfg
118 \begingroup
119 \catcode'\^M\active%
120 \let^M\par%
121 \def\reserved@a#1^M{%
122     \def\reserved@b{#1}%
123     \ifx\reserved@b\reserved@c\endgroup\else%
124         \immediate\write15{#1}%
125         \expandafter\reserved@a\fi}%
126 \def\reserved@d#1START^M{\let\do\@makeother\dospecials\reserved@a}%
127 \catcode'\%=12
128 \def\reserved@c{END}
129 \reserved@d

START

```

3.1 texsys.cfg

This file contains the site specific definitions of the four macros `\@currdir`, `\input@path`, `\filename@parse` and `\@TeXversion`.

As distributed it only contains comments, however this ‘empty’ file will work on many systems because of the automatic tests built into `ltdirchk.dtx`. You *are* allowed to edit this file to add definitions of these macros appropriate to your system.

The macros that must be defined are:

`\@currdir` `\@currdir{filename}<space>` should expand to a form of the filename that uniquely refers to the ‘current directory’ if this is possible. (The expansion should also end with a space.) on UNIX, this is `\def\@currdir{./}`. For more exotic operating systems you may want to make `\@currdir` a macro with arguments delimited by `.` and/or `<space>`. If the operating system has no concept of directory structure, this macro should be defined to be empty.

`\input@path` If the primitive `\openin` searches the same directories as the primitive `\input`, then it is possible to tell (using `\ifeof`) whether a file exists before trying to input it. For systems like this, `\input@path` should be left undefined.

If `\openin` does not ‘follow’ `\input` then `\input@path` must be defined to be a list of directories to search for input files. The format for each directory is as for `\@currdir`, normally just a prefix is required, but it may be a macro with space-delimited argument. That is, if `<dir>` is an entry in the input path, `TEX` will try to load the expansion of

`<dir><filename><space>`

So either `<dir>` should be defined as a macro with argument delimited by space, or it should just expand to a directory name, including the final directory separator, so that it may be concatenated with the `<filename>`. This means that for UNIX-like syntax, each `<dir>` should end with a slash, `/`. One exception to this rule is that the input path should *always* contain the empty directory `{}` as this will allow ‘full pathnames’ to be used, and the ‘current directory’ to be searched.

`\input@path` should expand to a list of such directories, each in a `{}` group.

`\filename@parse` After a call of the form: `\filename@parse{<filename>}`, the three macros `\filename@area`, `\filename@base`, `\filename@ext` should be defined to be the ‘area’ (or directory), basename and extension respectively. If there was no extension specified in `<filename>`, `\filename@ext` should be `\let` to `\relax` (so this case may be tested with `\@ifundefined{filename@ext}` and, perhaps a default extension substituted).

Normally one would not need to define this macro in `texsys.cfg` as the automatic tests can supply parsers that work with UNIX and VMS syntax, as well as a basic parser that will cover many other cases. However some operating systems may need a ‘hand produced’ parser in which case it should be defined in this file.

The UNIX parser also works for most MSDOS `TEX` versions. Currently if the UNIX or VMS parser is not used, `\filename@parse` is defined to always return an empty area, and to split the argument into basename and extension at the first ‘.’ that occurs in the name. Parsers for other formats may be defined in `texsys.cfg`, in which case they will be used in preference to the default definitions.

`\@TeXversion` You should not need to set this macro in `texsys.cfg`. `LATEX` tests to set this automatically. See the comments in the opening section of `ltdirchk.dtx`.

The following sections give examples of definitions which might work on various systems. These are currently mainly untested as I only have access to a few systems, all of which do not need this file as the automatic tests work. All the code is commented out.

3.2 UNIX (web2c)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
130 %\def\@currdir{./}
131 %\let\input@path\@undefined
```

3.3 UNIX (other)

Apparently some commercial UNIX implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever directories are used at your site): note that the directory names should end with `/`.

```
132 % \def\@currdir{./}
133 % \def\input@path{%
134 %   {/usr/local/lib/tex/inputs/distrib/}%
135 %   {/usr/local/lib/tex/inputs/contrib/}%
136 %   {/usr/local/lib/tex/inputs/local/}%
137 % }
```

3.4 MSDOS (emtex)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
138 % \def\@currdir{./}
139 % \let\input@path\@undefined
```

3.5 MSDOS (other)

Some PC implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever directories are used at your site): note that the directory names should end with `/`. This assumes the implementation uses UNIX style `/` as the directory separator.

```
140 % \def\@currdir{./}
141 % \def\input@path{%
142 %   {c:/tex/inputs/distrib/}%
143 %   {c:/tex/inputs/contrib/}%
144 %   {c:/tex/inputs/local/}%
145 % }
```

3.6 VMS (DECUS T_EX, PD VMS 3.6)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
146 % \def\@currdir{[] }
147 % \let\input@path\@undefined
```

3.7 VMS (???)

Some VMS implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following:

```
148 % \def\currdir{[]}  
149 % \def\input@path{%  
150 %   {tex_inputs:}%  
151 %   {SOMEDISK:[SOME.TEX.DIRECTORY]}%  
152 % }
```

3.8 MACINTOSH (OzTeX 1.6)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
153 % \def\currdir{:}  
154 % \let\input@path\undefined
```

3.9 MACINTOSH (other)

Some Macintosh implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever folders are used on your machine): note that the directory names should end with `:`, and they should contain *no* spaces.

```
155 % \def\currdir{:}  
156 % \def\input@path{%  
157 %   {Hard-Disk:Applications:TeX:TeX-inputs:}%  
158 %   {Hard-Disk:Applications:TeX:My-inputs:}%  
159 % }
```

3.10 FAKE EXAMPLE

This example is for an operating system that has filenames of the form `<area>name`. For maximum compatibility with macro sets, you want `name.ext` to be mapped to `<ext>name`. and `<area>name.ext` to be mapped to `<area.ext>name`. `\input` does this mapping automatically, but `\openin` does not, and does not look in the same places as `\input`. `<>name` is the desired ‘current directory’ syntax.

the following code would possibly work:

```
160 % \def\@dir#1#2 {%  
161 %   \@d@r{#1}#2..\@nil}  
162 % \def\@d@r#1#2.#3.#4\@nil{%  
163 %   <\ifx\@dir#1\@dir\else#1\ifx\@dir#3\@dir\else.\fi\fi#3>#2 }  
164 %  
165 % \def\currdir{\@dir{}}  
166 % \def\input@path{%  
167 %   {\@dir{area.one}}%  
168 %   {\@dir{area.two}}%  
169 % }  
  
END  
  
170 \immediate\closeout15
```

If `texsys.cfg` did exist, then input it.

```
171 \else
172 \typeout{** Using the existing texsys.cfg}
173 \closein15
174 \input texsys.cfg
175 \fi
176 \docstrip
```

If the stripped version of this file is being used (in `latex2e.ltx`) then `texsys.cfg` should be there, so just input it.

```
177 \dircheck\input texsys.cfg
```

4 Setting \@currdir

`\@currdir` This is a local definition of `\IfFileExists`. It tries to relocate `texsys.aux`. If `\IfFileExists` it succeeds, then the `\@currdir` syntax has been determined. If all the tests fail then `\@currdir` will be set to `\empty`, and `ltxcheck` will warn of this when it checks the format.

```
178 \begingroup
179 \count@ \time
180 \divide \count@ 60
181 \count2 = - \count@
182 \multiply \count2 60
183 \advance \count2 \time
```

`\today` The current date and time stamp.

```
184 \edef \today {%
185   \the year / \two@digits{\the month} / \two@digits{\the day} : %
186   \two@digits{\the count@} : \two@digits{\the count2}}
```

Create a file `texsys.aux` (hopefully in the current directory), then try to locate it again.

```
187 \immediate \openout15 = texsys.aux
188 \immediate \write15 {\today ^^J}
189 \immediate \closeout15 %
```

#1 is the file to try, #2 is what to do on success, #3 on failure.

```
190 \def \IfFileExists #1#2#3 {%
191   \openin \@inputcheck #1 %
192   \ifeof \@inputcheck
193     #3 \relax
194   \else
195     \read \@inputcheck to \reserved@a
196     \ifx \reserved@a \today
197       \typeout{#1 found} #2 \relax
198     \else
199       \typeout{BAD: old file \reserved@a (should be \today)} %
200       #3 \relax
201     \fi
202   \fi
203   \closein \@inputcheck}
204 \endlinechar = -1
```

If `\@currdir` has not been pre-defined in `texsys.cfg` then test for UNIX, VMS and Oz-TeX-Mac. syntax.

```
205 \ifx\@currdir\@undefined
206   \IfFileExists{./texsys.aux}{\gdef\@currdir{.}}%
207   {\IfFileExists{[]texsys.aux}{\gdef\@currdir{[]}}%
208    {\IfFileExists{:texsys.aux}{\gdef\@currdir{:}}{}}}
```

If it is still undefined at this point, all the above tests failed. Earlier versions interactively prompted for a definition at this point, but it seems impossible to reliably obtain information from users at this point in the installation. This version of the file produces a format with no user-interaction. Later if the format is not suitable for the system, `texsys.cfg` may be edited and the format re-made.

```
209   \ifx\@currdir\@undefined
210     \global\let\@currdir\empty
211     \typeout{^^J^^J%
212       !! No syntax for the current directory could be found^^J%
213     }%
214   \fi
```

Otherwise `\@currdir` was defined in `texsys.cfg`. In this case check that the syntax specified works on this system. (In case a complete L^AT_EX system has been copied from one system to another.) If the test fails, give up. The installer should remove or correct the offending `texsys.cfg` and try again.

```
215 \else
216   \IfFileExists{\@currdir texsys.aux}{-}{%
217     \edef\reserved@a{\errhelp{%
218       texsys.cfg specifies the current directory syntax to be^^J%
219       \meaning\@currdir^^J%
220       but this does not work on this system.^^J%
221       Remove texsys.cfg and restart.}}\reserved@a
222   \errmessage{Bad texsys.cfg file: \noexpand\@currdir}\@@end}
```

The version of `\@currdir` in `texsys.cfg` looks OK.

```
223 \fi

224 \immediate\closeout15 %
225 \endgroup

226 \typeout{^^J^^J%
227   \noexpand\@currdir set to:
228   \expandafter\strip@prefix\meaning\@currdir.^^J%
229 }
```

Stop here if the file is being used unstripped.

```
230 (*docstrip)
231 \relax\endinput
232 </docstrip>
```

5 Setting `\input@path`

Earlier versions of this file attempted to automatically test whether `\input@path` was required, and interactively prompt for a path if necessary. This was not found to be very reliable. The first-time installer of L^AT_EX 2_ε can not be expected to have enough information to supply the correct information to the prompts. Now

the interaction is omitted. After the format is made the installer can attempt to run the test document `ltxcheck.tex` through $\text{\LaTeX 2}_{\epsilon}$. This will check, amongst other things, whether `texsys.cfg` will need to be edited and the format remade.

`\input@path` Now set up the `\input@path`.

`\input@path` should either be undefined, or a list of directories as described in the introduction.

```

233 \typeout{^^J%
234     Assuming \noexpand\openin and \noexpand\input^^J%
235     \ifx\input@path\@undefined
\input@path has not been pre-defined.
236     have the same search path.^^J%
237     \else
\input@path has been defined in texsys.cfg.
238     have different search paths.^^J%
239     LaTeX will use the path specified by \noexpand\input@path:^^J%
240     \fi
241 }
```

6 Filename Parsing

`\filename@parse` Split a filename into its components.

```

242 \ifx\filename@parse\@undefined
243 \def\reserved@a{.}\ifx\@currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like
UNIX...
244 \typeout{^^JDefining UNIX/DOS style filename parser.^^J}
245 \def\filename@parse#1{%
246     \let\filename@area\@empty
247     \expandafter\filename@path#1/\}
Search for the last /.
248 \def\filename@path#1/#2\{#%
249     \ifx\#2\%
250     \def\reserved@a{\filename@simple#1.\}%
251     \else
252     \edef\filename@area{\filename@area#1/}%
253     \def\reserved@a{\filename@path#2\}%
254     \fi
255     \reserved@a}
256 \else\def\reserved@a{[]}\ifx\@currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like
VMS...
257 \typeout{^^JDefining VMS style filename parser.^^J}
258 \def\filename@parse#1{%
259     \let\filename@area\@empty
260     \expandafter\filename@path#1/\}
```

Search for the last].

```

261 \def\filename@path#1]#2\{
262 \ifx\#2\%
263 \def\reserved@a{\filename@simple#1.\}%
264 \else
265 \edef\filename@area{\filename@area#1}%
266 \def\reserved@a{\filename@path#2\}%
267 \fi
268 \reserved@a}
269 \else\def\reserved@a{:}\ifx\@currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like Mac-
intosh...
270 \typeout{^^JDefining Mac style filename parser.^^J}
271 \def\filename@parse#1{
272 \let\filename@area\@empty
273 \expandafter\filename@path#1:\}

```

Search for the last :.

```

274 \def\filename@path#1:#2\{
275 \ifx\#2\%
276 \def\reserved@a{\filename@simple#1.\}%
277 \else
278 \edef\filename@area{\filename@area#1}%
279 \def\reserved@a{\filename@path#2\}%
280 \fi
281 \reserved@a}
282 \else

```

\filename@parse was not specified in texsys.cfg. So just make a simple parser that always sets \filename@area to empty.

```

283 \typeout{^^JDefining generic filename parser.^^J}
284 \def\filename@parse#1{
285 \let\filename@area\@empty
286 \expandafter\filename@simple#1.\}
287 \fi\fi\fi

```

\filename@simple is used by all three versions. Finally we can split off the extension.

```

288 \def\filename@simple#1.#2\{
289 \ifx\#2\%
290 \let\filename@ext\relax
291 \else
292 \edef\filename@ext{\filename@dot#2\}%
293 \fi
294 \edef\filename@base{#1}

```

Remove a final dot, added earlier.

```

295 \def\filename@dot#1.\{#1}
296 \else

```

Otherwise, \filename@parse was specified in texsys.cfg.

```

297 \typeout{^^J^^J}
298 \noexpand\filename@parse was defined in texsys.cfg:^^J%

```

```

299     \expandafter\strip@prefix\meaning\filename@parse.^J%
300   }
301 \fi

```

7 T_EX Versions

`\@TeXversion` T_EX versions older than 3.141 require `\@TeXversion` to be set. This can be determined automatically due to a trick suggested by Bernd Raichle. (Actually this will not always get the correct version number, eg T_EX3.14 would be detected as T_EX3, but L^AT_EX only needs to take account of T_EX's older than 3, or between 3 and 3.14.

```

302 \ifx\@TeXversion\@undefined
303   \ifx\@undefined\inputlineno
304     \def\@TeXversion{2}
305   \else
306     {\catcode'\^^J=\active
307      \def\reserved@a#1#2\@@{\if#1\string^3\fi}
308      \edef\reserved@a{\expandafter\reserved@a\string^^J\@@}
309      \ifx\reserved@a\@empty\else\gdef\@TeXversion{3}\fi}
310   \fi
311 \fi
312 </dircheck>

```

8 ltxcheck.tex

After the format has been made, and `article.cls` moved with the other files to the 'standard input directory' as specified in `install.txt`, the format may be checked by running the file `ltxcheck.tex`.

File b

ltplain.dtx

9 Plain T_EX

L^AT_EX includes almost all of the functionality of Knuth's original 'Basic Macros'. That is, the plain T_EX format described in Appendix B of the T_EXBook. However, some of the user commands are not much use so, in order to save memory, we may remove them from the kernel into a package. Here is a list of the commands that may be removed (PROBABLY NOT COMPLETE).

```
\magstep      \magstephalf
\mathhexbox
\vglue        \vgl@
\hglue        \hgl@
```

This file is by now very small as most of it has been moved to more appropriate kernel files: it may disappear completely one day.

L^AT_EX font definitions are done using NFSS2 so none of PLAIN's font definitions are in L^AT_EX.

L^AT_EX has its own tabbing environment, so PLAIN's is disabled.

L^AT_EX uses its own output routine, so most of the plain one was removed.

```
1 (*2ekernel)
2 \catcode'\{=1 % left brace is begin-group character
3 \catcode'\}=2 % right brace is end-group character
4 \catcode'\$=3 % dollar sign is math shift
5 \catcode'\&=4 % ampersand is alignment tab
6 \catcode'\#=6 % hash mark is macro parameter character
7 \catcode'\^=7 % circumflex and uparrow are for superscripts
8 \catcode'\_ =8 % underline and downarrow are for subscripts
9 \catcode'\^I=10 % ascii tab is a blank space
10 \chardef\active=13 \catcode'\^=\active % tilde is active
11 \catcode'\^L=\active \def^L{\par}% ascii form-feed is \par
12 \message{catcodes,}
```

We had to define the \catcodes right away, before the message line, since \message uses the { and } characters. When INITEX (the T_EX initializer) starts up, it has defined the following \catcode values:

```
\catcode'\^@=9 %  ascii null is ignored
\catcode'\^M=5 %  ascii return is end-line
\catcode'\ =0 %    backslash is TeX escape character
\catcode'\%=14 %   percent sign is comment character
\catcode'\ =10 %   ascii space is blank space
\catcode'\^?=15 %  ascii delete is invalid
\catcode'\A=11 ... \catcode'\Z=11 % uppercase letters
\catcode'\a=11 ... \catcode'\z=11 % lowercase letters
all others are type 12 (other)
```

Here is a list of the characters that have been specially catcoded:

```
13 \def\dospecials{\do\ \do\\\do\{\do\}\do\$ \do\&%
14 \do\# \do\^ \do\_ \do\% \do\^}
```


(not counting ascii null, tab, linefeed, formfeed, return, delete) Each symbol in the list is preceded by , which can be defined if you want to do something to every item in the list.

We make @ signs act like letters, temporarily, to avoid conflict between user names and internal control sequences of plain format.

```
15 \catcode'@=11
```

To make the plain macros more efficient in time and space, several constant values are declared here as control sequences. If they were changed, anything could happen; so they are private symbols.

```
\@ne Small constants are defined using \chardef.
\tw@ 16 \chardef\@ne=1
\thr@@ 17 \chardef\tw@=2
\sixt@@n 18 \chardef\thr@@=3
\@cclv 19 \chardef\sixt@@n=16
        20 \chardef\@cclv=255

\@cclvi Constants above 255 defined using \mathchardef.
\@m 21 \mathchardef\@cclvi=256
\@M 22 \mathchardef\@m=1000
\@MM 23 \mathchardef\@M=10000
      24 \mathchardef\@MM=20000
```

Allocation of registers

Here are macros for the automatic allocation of \count, \box, \dimen, \skip, \muskip, and \toks registers, as well as \read and \write stream numbers, \fam codes, \language codes, and \insert numbers.

```
25 \message{registers,}
```

When a register is used only temporarily, it need not be allocated; grouping can be used, making the value previously in the register return after the close of the group. The main use of these macros is for registers that are defined by one macro and used by others, possibly at different nesting levels. All such registers should be defined through these macros; otherwise conflicts may occur, especially when two or more macro packages are being used at the same time.

The following counters are reserved:

- 0 to 9 page numbering
- 10 count allocation
- 11 dimen allocation
- 12 skip allocation
- 13 muskip allocation
- 14 box allocation
- 15 toks allocation
- 16 read file allocation
- 17 write file allocation
- 18 math family allocation
- 19 language allocation
- 20 insert allocation
- 21 the most recently allocated number
- 22 constant -1

New counters are allocated starting with 23, 24, etc. Other registers are allocated starting with 10. This leaves 0 through 9 for the user to play with safely, except that counts 0 to 9 are considered to be the page and subpage numbers (since they are displayed during output). In this scheme, `\count 10` always contains the number of the highest-numbered counter that has been allocated, `\count 14` the highest-numbered box, etc. Inserts are given numbers 254, 253, etc., since they require a `\count`, `\dimen`, `\skip`, and `\box` all with the same number; `\count 20` contains the lowest-numbered insert that has been allocated. Of course, `\box255` is reserved for `\output`; `\count255`, `\dimen255`, and `\skip255` can be used freely.

It is recommended that macro designers always use `\global` assignments with respect to registers numbered

1, 3, 5, 7, 9,

and always non-`\global` assignments with respect to registers

0, 2, 4, 6, 8, 255.

This will prevent “save stack buildup” that might otherwise occur.

```
26 \count10=22 % allocates \count registers 23, 24, ...
27 \count11=9 % allocates \dimen registers 10, 11, ...
28 \count12=9 % allocates \skip registers 10, 11, ...
29 \count13=9 % allocates \muskip registers 10, 11, ...
30 \count14=9 % allocates \box registers 10, 11, ...
31 \count15=9 % allocates \toks registers 10, 11, ...
32 \count16=-1 % allocates input streams 0, 1, ...
33 \count17=-1 % allocates output streams 0, 1, ...
34 \count18=3 % allocates math families 4, 5, ...
35 \count19=0 % allocates \language codes 1, 2, ...
36 \count20=255 % allocates insertions 254, 253, ...
```

`\insc@unt` The insertion counter and most recent allocation.

```
\allocationnumber 37 \countdef\insc@unt=20
38 \countdef\allocationnumber=21
```

`\m@ne` The constant -1 .

```
39 \countdef\m@ne=22 \m@ne=-1
```

`\wlog` Write on log file (only)

```
40 \def\wlog{\immediate\write\m@ne}
```

`\count@` Here are abbreviations for the names of scratch registers that don’t need to be allocated.

```
\dimen@i 41 \countdef\count@=255
\dimen@ii 42 \dimendef\dimen@=0
\skip@ 43 \dimendef\dimen@i=1 % global only
\toks@ 44 \dimendef\dimen@ii=2
45 \skipdef\skip@=0
46 \toksdef\toks@=0
```

`\newcount` Now, we define `\newcount`, `\newbox`, etc. so that you can say `\newcount\foo` and `\foo` will be defined (with `\countdef`) to be the next counter.

`\newdimen` To find out which counter `\foo` is, you can look at `\allocationnumber`.

`\newskip` Since there’s no `\boxdef` command, `\chardef` is used to define a `\newbox`, `\newmuskip` `\newinsert`, `\newfam`, and so on.

`\newread`

`\newwrite`

`\newlanguage` File b: ltplain.dtx Date: 2017/04/10 Version v2.3c

L^AT_EX change: remove `\outer` from `\newcount` and `\newdimen` (FMi) This is necessary to use `\newcount` inside `\if...` later on. Also remove from `\newskip`, `\newbox` `\newwrite` and `\newfam` (DPC) to save later redefinition.

```

47 /2ekernel>
48 /*2ekernel | latexrelease>
49 (latexrelease)\IncludeInRelease{2015/01/01}%
50 (latexrelease)          {\newcount}{Extended Allocation}%

51 \def\newcount {\e@alloc\count \countdef {\count10}\insc@unt\float@count}
52 \def\newdimen {\e@alloc\dimen \dimendef {\count11}\insc@unt\float@count}
53 \def\newskip  {\e@alloc\skip \skipdef {\count12}\insc@unt\float@count}
54 \def\newmuskip
55          {\e@alloc\muskip\muskipdef{\count13}\m@ne\e@alloc@top}

```

For compatibility use `\chardef` in the classical range.

```

56 \def\newbox    {\e@alloc\box
57                {\ifnum\allocationnumber<\@ccclvi
58                 \expandafter\chardef
59                 \else
60                 \expandafter\e@alloc@chardef
61                 \fi}
62                {\count14}\insc@unt\float@count}
63 \def\newtoks   {\e@alloc\toks \toksdef{\count15}\m@ne\e@alloc@top}
64 \def\newread   {\e@alloc\read \chardef{\count16}\m@ne\sixt@@n}

```

Skip `\write18` due to its traditional use as a shell-escape.

```

65 \ifx\directlua\@undefined
66   \def\newwrite {\e@alloc\write \chardef{\count17}\m@ne\sixt@@n}
67 \else
68   \def\newwrite {\e@alloc\write
69                 {\ifnum\allocationnumber=18
70                  \advance\count17\@ne
71                  \allocationnumber\count17 %
72                  \fi
73                  \global\chardef}%
74                 {\count17}%
75                 \m@ne
76                 {128}}
77 \fi

78 \def\new@mathgroup
79   {\e@alloc\mathgroup\chardef{\count18}\m@ne\e@mathgroup@top}
80 \let\newfam\new@mathgroup

81 \ifx\directlua\@undefined
82   \def\newlanguage {\e@alloc\language \chardef{\count19}\m@ne\@ccclvi}
83 \else
84   \def\newlanguage {\e@alloc\language \chardef{\count19}\m@ne{16384}}
85 \fi
86 /2ekernel | latexrelease>

87 (latexrelease)\EndIncludeInRelease
88 (latexrelease)\IncludeInRelease{0000/00/00}%
89 (latexrelease)          {\newcount}{Extended Allocation}%
90 (latexrelease)\def\newcount{\alloc@0\count\countdef\insc@unt}
91 (latexrelease)\def\newdimen{\alloc@1\dimen\dimendef\insc@unt}

```

```

92 <latexrelease>\def\newskip{\alloc@2\skip\skipdef\insc@unt}
93 <latexrelease>\def\newmuskip{\alloc@3\muskip\muskipdef\@ccclvi}
94 <latexrelease>\def\newbox{\alloc@4\box\chardef\insc@unt}
95 <latexrelease>\def\newtoks{\alloc@5\toks\toksdef\@ccclvi}
96 <latexrelease>\def\newread{\alloc@6\read\chardef\sixt@@n}
97 <latexrelease>\def\newwrite{\alloc@7\write\chardef\sixt@@n}
98 <latexrelease>\def\new@mathgroup{\alloc@8\fam\chardef\sixt@@n}
99 <latexrelease>\def\newlanguage{\alloc@9\language\chardef\@ccclvi}
100 <latexrelease>\let\newfam\new@mathgroup
101 <latexrelease>\EndIncludeInRelease

\@alloc@chardef The upper limit of extended registers, which leaves this number (eg \dimen32767)
\@alloc@top always unallocated by these macros. cf traditional \dimen255.

102 /*2kernel | latexrelease>
103 <latexrelease>\IncludeInRelease{2015/01/01}%
104 <latexrelease> \e@alloc@chardef{Extended Allocation}%

105 \ifx\directlua\@undefined
106 \ifx\widowpenalties\@undefined

classic tex has 28 registers.

107 \mathchardef\e@alloc@top=255
108 \let\e@alloc@chardef\chardef
109 \else

etex and xetex have 215 registers.

110 \mathchardef\e@alloc@top=32767
111 \let\e@alloc@chardef\mathchardef
112 \fi
113 \else

luatex has 216 registers.

114 \chardef\e@alloc@top=65535
115 \let\e@alloc@chardef\chardef
116 \fi

117 /2kernel | latexrelease>
118 <latexrelease>\EndIncludeInRelease
119 <latexrelease>\IncludeInRelease{0000/00/00}%
120 <latexrelease> \e@alloc@chardef{Extended Allocation}%
121 <latexrelease>\let\e@alloc@top\@undefined
122 <latexrelease>\let\e@alloc@chardef\@undefined
123 <latexrelease>\EndIncludeInRelease

\@mathgroup@top The upper limit of extended math groups (\fam) 16 in classic TEX and e-TEX, but
256 in Unicode TeX variants.

124 /*2kernel | latexrelease>
125 <latexrelease>\IncludeInRelease{2015/01/01}%
126 <latexrelease> \e@mathgroup@top{Extended Allocation}%

127 \ifx\Umathcode\@undefined

classic and e tex have 16 fam (0–15).

128 \chardef\e@mathgroup@top=16
129 \else

```

xetex and luatex have 256 fam (0–255).

```

130 \chardef\@mathgroup@top=256
131 \fi
132 </2ekernel | latexrelease>
133 <latexrelease>\EndIncludeInRelease
134 <latexrelease>\IncludeInRelease{0000/00/00}%
135 <latexrelease> \@mathgroup@top{Extended Allocation}%
136 <latexrelease>\let\@mathgroup@top\@undefined
137 <latexrelease>\EndIncludeInRelease

```

\@alloc A modified version of `\alloc@` that takes the count register rather than just the final digit of its number (assuming `\count1x`). It also has an extra argument to give the top of the extended range.

```

#1 #2 #3 #4 #5 #6
\@alloc type defcmd current top extended-top newname
Note that if just a single allocation range is required (not omitting a range up
to 255 for inserts) then -1 should be used for the first upper bound argument, #4.
138 <*2ekernel | latexrelease>
139 <latexrelease>\IncludeInRelease{2015/01/01}{\@alloc}{Extended Allocation}%
140 \def\@alloc#1#2#3#4#5#6{%
141 \global\advance#3\@ne
142 \e@ch@ck{#3}{#4}{#5}#1%
143 \allocationnumber#3\relax
144 \global#2#6\allocationnumber
145 \wlog{\string#6=\string#1\the\allocationnumber}}%
146 </2ekernel | latexrelease>
147 <latexrelease>\EndIncludeInRelease
148 <latexrelease>\IncludeInRelease{0000/00/00}{\@alloc}{Extended Allocation}%
149 <latexrelease>\let\@alloc\@undefined
150 <latexrelease>\EndIncludeInRelease
151 <*2ekernel>

```

\e@ch@ck Extended check command. If the first range is exceeded, bump to 256 (or 266 for counts) and try again, testing the extended range.

\extrafloats Allocate matching registers from the top of the extended range and add to `\@freelist`.

```

152 </2ekernel>
153 <*2ekernel | latexrelease>
154 <latexrelease>\IncludeInRelease{2015/10/01}
155 <latexrelease> \e@ch@ck{Extended Allocation (checking)}%
156 \gdef\e@ch@ck#1#2#3#4{%
157 \ifnum#1<#2\else
158 \ifnum#1=#2\relax
159 \global#1\@cclvi
160 \ifx\count#4\global\advance#1 10 \fi
161 \fi

```

Check we are below the extended limit.

```

162 \ifnum#1<#3\relax
163 \else
164 \errmessage{No room for a new \string#4}%
165 \fi
166 \fi}%
167 \<latexrelease>\EndIncludeInRelease
168 \<latexrelease>\IncludeInRelease{2015/01/01}%
169 \<latexrelease>{\e@ch@ck}{Extended Allocation (checking)}%
170 \<latexrelease>\gdef\e@ch@ck#1#2#3#4{%
171 \<latexrelease> \ifnum#1<#2\else
172 \<latexrelease> \ifnum#1=#2\relax
173 \<latexrelease> #1\@cclvi
174 \<latexrelease> \ifx\count#4\advance#1 10 \fi
175 \<latexrelease> \fi
176 \<latexrelease> \ifnum#1<#3\relax
177 \<latexrelease> \else
178 \<latexrelease> \errmessage{No room for a new #4}%
179 \<latexrelease> \fi
180 \<latexrelease> \fi}%
181 \<latexrelease>\EndIncludeInRelease
182 \<latexrelease>\IncludeInRelease{0000/00/00}%
183 \<latexrelease>{\e@ch@ck}{Extended Allocation (checking)}%
184 \<latexrelease>\let\e@ch@ck\@undefined
185 \<latexrelease>\EndIncludeInRelease

186 \<latexrelease>\IncludeInRelease{2015/01/01}%
187 \<latexrelease>{\extrafloats}{Extra floats}%

188 \let\float@count\e@alloc@top

```

\extrafloats

```

189 \ifx\numexpr\@undefined
In classic TeX use \newinsert to allocate float boxes.
190 \def\extrafloats#1{%
191 \count@#1\relax
192 \ifnum\count@>\z@
193 \newinsert\reserved@a
194 \global\expandafter\chardef
195 \csname bx@the\allocationnumber\endcsname\allocationnumber
196 \@cons\@freelist{\csname bx@the\allocationnumber\endcsname}%
197 \advance\count@\m@ne
198 \expandafter\extrafloats
199 \expandafter\count@
200 \fi
201 }%

202 \else
In e-tex take float boxes from the top of the extended range.
203 \def\extrafloats#1{%
204 \ifnum#1>\z@
205 \count@\numexpr\float@count-1\relax
206 \ch@ck0\count@\count
207 \ch@ck1\count@\dimen

```

```

208 \ch@ck2\count@\skip
209 \ch@ck4\count@\box
210 \global\@alloc@chardef\float@count\count@
211 \global\expandafter\@alloc@chardef
212 \csname bx@\the\float@count\endcsname\float@count
213 \@cons\@freelist{\csname bx@\the\float@count\endcsname}%
214 \expandafter
215 \extrafloats\expandafter{\numexpr#1-1\relax}%
216 \fi}%
217 \fi

218 /2ekernel | latexrelease)
219 (latexrelease)\EndIncludeInRelease
220 (latexrelease)\IncludeInRelease{0000/00/00}%
221 (latexrelease) {\extrafloats}{Extra floats}%
222 (latexrelease)\let\float@count\@undefined
223 (latexrelease)\let\extrafloats\@undefined
224 (latexrelease)\EndIncludeInRelease
225 (*2ekernel)

\alloc@

226 \def\alloc@#1#2#3#4#5{\global\advance\count1#1\@ne
227 \ch@ck#1#4#2%
228 \allocationnumber\count1#1%
229 \global#3#5\allocationnumber
230 \wlog{\string#5=\string#2\the\allocationnumber}}

\newinsert

231 /2ekernel)
232 (*2ekernel | latexrelease)
233 (latexrelease)\IncludeInRelease{2015/10/01}
234 (latexrelease) {\newinsert}{Extended \newinsert}%

235 \ifx\numexpr\@undefined
If e-TeX is not available use the original plain TeX definition of \newinsert.
236 \def\newinsert#1{\global\advance\insc@unt \m@ne
237 \ch@ck0\insc@unt\count
238 \ch@ck1\insc@unt\dimen
239 \ch@ck2\insc@unt\skip
240 \ch@ck4\insc@unt\box
241 \allocationnumber\insc@unt
242 \global\chardef#1\allocationnumber
243 \wlog{\string#1=\string\insert\the\allocationnumber}}

244 \else
The highest register allowed with \insert.
245 \ifx\directlua\@undefined
246 \chardef\@insert@top255
247 \else
248 \chardef\@insert@top\@alloc@top
249 \fi
If the classic registers are exhausted, take an insert from the free float list and use
\extrafloats to add a new float to that list.

```

```

250 \def\newinsert#1{%
251 \@tempswafalse
252 \global\advance\insc@unt\m@ne
253 \ifnum\count10<\insc@unt
254 \ifnum\count11<\insc@unt
255 \ifnum\count12<\insc@unt
256 \ifnum\count14<\insc@unt
257 \@tempswatrue
258 \fi\fi\fi\fi
259 \if@tempswa
260 \allocationnumber\insc@unt
261 \else
262 \global\advance\insc@unt\@ne
263 \extrafloats\@ne
264 \@next\@currbox\@freelist
265 {\ifnum\@currbox<\e@insert@top
266 \allocationnumber\@currbox
267 \else
268 \ch@ck0\m@ne\insert
269 \fi}%
270 {\ch@ck0\m@ne\insert}%
271 \fi
272 \global\chardef#1\allocationnumber
273 \wlog{\string#1=\string\insert\the\allocationnumber}%
274 }

275 \fi
276 </2ekernel | latexrelease>

277 <latexrelease>\EndIncludeInRelease
278 <latexrelease>\IncludeInRelease{0000/00/00}%
279 <latexrelease> {\newinsert}{Extended \newinsert}%
280 <latexrelease>\let\e@insert@top\@undefined
281 <latexrelease>\def\newinsert#1{\global\advance\insc@unt \m@ne
282 <latexrelease> \ch@ck0\insc@unt\count
283 <latexrelease> \ch@ck1\insc@unt\dimen
284 <latexrelease> \ch@ck2\insc@unt\skip
285 <latexrelease> \ch@ck4\insc@unt\box
286 <latexrelease> \allocationnumber\insc@unt
287 <latexrelease> \global\chardef#1\allocationnumber
288 <latexrelease> \wlog{\string#1=\string\insert\the\allocationnumber}}
289 <latexrelease>\EndIncludeInRelease
290 <*2ekernel>

\ch@ck

291 \gdef\ch@ck#1#2#3{%
292 \ifnum\count1#1<#2\else
293 \errmessage{No room for a new #3}%
294 \fi}

\newhelp

295 \def\newhelp#1#2{\newtoks#1#1\expandafter{\csname#2\endcsname}}

\maxdimen Here are some examples of allocation.
\hideskip

```



```

296 \newdimen\maxdimen \maxdimen=16383.99999pt % the largest legal <dimen>
297 \newskip\hideskip \hideskip=-1000pt plus 1fill % negative but can grow

\p@
\z@ 298 \newdimen\p@ \p@=1pt % this saves macro space and time
\z@skip 299 \newdimen\z@ \z@=0pt % can be used both for 0pt and 0
\voidb@x 300 \newskip\z@skip \z@skip=0pt plus0pt minus0pt
301 \newbox\voidb@x % permanently void box register

```

Assign initial values to T_EX's parameters

```
302 \message{parameters,}
```

All of T_EX's numeric parameters are listed here, but the code is commented out if no special value needs to be set. INITEX makes all parameters zero except where noted.

```

303 \pretolerance=100
304 \tolerance=200 % INITEX sets this to 10000
305 \hbadness=1000
306 \vbadness=1000
307 \linepenalty=10
308 \hyphenpenalty=50
309 \exhyphenpenalty=50
310 \binoppenalty=700
311 \relpenalty=500
312 \clubpenalty=150
313 \widowpenalty=150
314 \displaywidowpenalty=50
315 \brokenpenalty=100
316 \predisplaypenalty=10000

\postdisplaypenalty=0
\interlinepenalty=0
\floatingpenalty=0, set during \insert
\outputpenalty=0, set before TeX enters \output

317 \doublehyphendemerits=10000
318 \finalhyphendemerits=5000
319 \adjdemerits=10000

\looseness=0, cleared by TeX after each paragraph
\pausing=0
\holdinginserts=0
\tracingonline=0
\tracingmacros=0
\tracingstats=0
\tracingparagraphs=0
\tracingpages=0
\tracingoutput=0

320 \tracinglostchars=1

\tracingcommands=0
\tracingrestores=0
\language=0

321 \uchyph=1

```

```

\lefthyphenmin=2 \righthyphenmin=3 set below
\globaldefs=0
\maxdeadcycles=25 % INITEX does this
\hangafter=1 % INITEX does this, also TeX after each paragraph
\fam=0
\mag=1000 % INITEX does this
\escapechar='\ % INITEX does this
322 \defaultthyphenchar='\-
323 \defaultskewchar=-1

\endlinechar='\^M % INITEX does this
\newlinechar=-1      \LaTeX\ sets this in ltdefs.dtx.
324 \delimiterfactor=901

\time=now % TeX does this at beginning of job
\day=now % TeX does this at beginning of job
\month=now % TeX does this at beginning of job
\year=now % TeX does this at beginning of job

```

In \LaTeX we don't want box information in the transcript unless we do a full tracing.

```

325 \showboxbreadth=-1
326 \showboxdepth=-1
327 \errorcontextlines=-1

328 \hfuzz=0.1pt
329 \vfuzz=0.1pt
330 \overfullrule=5pt
331 \maxdepth=4pt
332 \splitmaxdepth=\maxdimen
333 \boxmaxdepth=\maxdimen

\lineskiplimit=0pt, changed by \normalbaselines
334 \delimitershortfall=5pt
335 \nulldelimiterspace=1.2pt
336 \scriptspace=0.5pt

\mathsurround=0pt
\predisplaysize=0pt, set before TeX enters $$
\displaywidth=0pt, set before TeX enters $$
\displayindent=0pt, set before TeX enters $$
337 \parindent=20pt

\hangindent=0pt, zeroed by TeX after each paragraph
\hoffset=0pt
\voffset=0pt

\baselineskip=0pt, changed by \normalbaselines
\lineskip=0pt, changed by \normalbaselines
338 \parskip=0pt plus 1pt
339 \abovedisplayskip=12pt plus 3pt minus 9pt
340 \abovedisplayshortskip=0pt plus 3pt
341 \belowdisplayskip=12pt plus 3pt minus 9pt
342 \belowdisplayshortskip=7pt plus 3pt minus 4pt

```

```

\leftskip=0pt
\rightskip=0pt
343 \topskip=10pt
344 \splittopskip=10pt

\tabskip=0pt
\spaceskip=0pt
\xspaceskip=0pt
345 \parfillskip=0pt plus 1fil

\normalbaselineskip We also define special registers that function like parameters:
\normallineskip 346 \newskip\normalbaselineskip \normalbaselineskip=12pt
\normallineskiplimit 347 \newskip\normallineskip \normallineskip=1pt
348 \newdimen\normallineskiplimit \normallineskiplimit=0pt

\interfootlinepenalty
349 \newcount\interfootnotelinepenalty \interfootnotelinepenalty=100

Definitions for preloaded fonts

\magstephalf
\magstep 350 \def\magstephalf{1095 }
351 \def\magstep#1{\ifcase#1 \@m\or 1200\or 1440\or 1728\or
352 2074\or 2488\fi\relax}

Macros for setting ordinary text

\frenchspacing
\nonfrenchspacing 353 \def\frenchspacing{\sfcode'\.\@m \sfcode'\?\@m \sfcode'\!\@m
354 \sfcode'\:\@m \sfcode'\;\@m \sfcode'\,\@m}
355 \def\nonfrenchspacing{\sfcode'\.3000\sfcode'\?3000\sfcode'\!3000%
356 \sfcode'\:2000\sfcode'\;1500\sfcode'\,1250 }

\normalbaselines
357 \def\normalbaselines{\lineskip\normallineskip
358 \baselineskip\normalbaselineskip \lineskiplimit\normallineskiplimit}

\M Save a bit of space by using \let here.
\I 359 \def^^M{\ } % control <return> = control <space>
360 \let^^I^^M % same for <tab>

\lq
\rq 361 \def\lq{'
362 \def\rq{'}

\lbrack
\rbrack 363 \def\lbrack{[}
364 \def\rbrack{]}

\aa These are not from plain.tex but they are similar to other commands found here
\AA and nowhere else, being alternate input forms for characters.
365 \def \aa {\r a}
366 \def \AA {\r A}

```

```

\endgraf
\endline 367 \let\endgraf=\par
          368 \let\endline=\cr

\space
          369 \def\space{ }

\empty This probably ought to go altogether, but let it to the LATEX version to save space.
          370 \let\empty\@empty

\null
          371 \def\null{\hbox{}}

\bgroup
\egroup 372 \let\bgroup={
          373 \let\egroup=}

\obeylines In \obeylines, we say \let^^M=\par instead of \def^^M{\par} since this allows,
\obeyspaces for example, \let\par=\cr \obeylines \halign{...
          374 {\catcode'\^^M=active % these lines must end with %
          375 \gdef\obeylines{\catcode'\^^M=active \let^^M\par}%
          376 \global\let^^M\par} % this is in case ^^M appears in a \write
          377 \def\obeyspaces{\catcode'\ \active}
          378 {\obeyspaces\global\let =\space}

\loop We use Kabelschacht's method of doing loops, see TUB 8#2 (1987). (unless that
\iterate breaks something :-). It turned out to need an extra \relax: see pr/642 (\loop
\repeat could do one iteration too much in certain cases).
          379 \long\def \loop #1\repeat{%
          380 \def\iterate{#1\relax % Extra \relax
          381 \expandafter\iterate\fi
          382 }%
          383 \iterate
          384 \let\iterate\relax
          385 }

This setting of \repeat is needed to make \loop...\if...\repeat skippable
within another \if....
          386 \let\repeat=\fi

LATEX defines \smallskip, etc. in ltspac.dtx.

\nointerlineskip
\offinterlineskip 387 \def\nointerlineskip{\prevdepth-\@m\p@}
                  388 \def\offinterlineskip{\baselineskip-\@m\p@
                  389 \lineskip\z@ \lineskiplimit\maxdimen}

\vglue
\hglue 390 \def\vglue{\afterassignment\vgl@\skip@=}
          391 \def\vgl@{\par \dimen@\prevdepth \hrule \@height\z@
          392 \nobreak\vskip\skip@ \prevdepth\dimen@}
          393 \def\hglue{\afterassignment\hgl@\skip@=}
          394 \def\hgl@{\leavevmode \count@\spacefactor \vrule \@width\z@
          395 \nobreak\hskip\skip@ \spacefactor\count@}

```

L^AT_EX defines ~ in ltdefns.dtx.

```

\slash This generates a / acting a bit like - but still allows hyphenation in the word part
preceding it (but not after).
396 \def\slash{/\penalty\exhyphenpenalty}

\break
\nobreak 397 \def\break{\penalty-\@M}
\allowbreak 398 \def\nobreak{\penalty \@M}
399 \def\allowbreak{\penalty \z@}

\filbreak
\goodbreak 400 \def\filbreak{\par\vfil\penalty-200\vfilneg}
401 \def\goodbreak{\par\penalty-500 }

\eject Define \eject as in plain TEX but define \supereject only in the compatibility
file.
402 \def\eject{\par\break}

\removelastskip
403 \def\removelastskip{\ifdim\lastskip=\z@else\vskip-\lastskip\fi}

\smallbreak
\medbreak 404 \def\smallbreak{\par\ifdim\lastskip<\smallskipamount
\bigbreak 405 \removelastskip\penalty-50\smallskip\fi}
406 \def\medbreak{\par\ifdim\lastskip<\medskipamount
407 \removelastskip\penalty-100\medskip\fi}
408 \def\bigbreak{\par\ifdim\lastskip<\bigskipamount
409 \removelastskip\penalty-200\bigskip\fi}

\m@th
410 \def\m@th{\mathsurround\z@}

\underbar Due to LATEX's redefinition of \underline plain TEX's \underbar can be done in
a simpler fashion (but do we need it at all?).
411 \def\underbar#1{\underline{\sbox\tw@{#1}\dp\tw@\z@\box\tw@}}

\strutbox LATEX sets \strutbox in \set@fontsize.
\strut 412 \newbox\strutbox
413 \def\strut{\relax\ifmmode\copy\strutbox\else\unhcopy\strutbox\fi}

\hidewidth For alignment entries that can stick out.
414 \def\hidewidth{\hskip\hideskip}

\narrower
415 \def\narrower{%
416 \advance\leftskip\parindent
417 \advance\rightskip\parindent}

LATEX defines \ae and similar commands elsewhere.
418 \chardef\%= '\%
419 \chardef\&= '\&
420 \chardef\#= '\#

```

Most text commands are actually encoding specific and therefore defined later, so commented out or removed from this file.

```

\leavevmode begins a paragraph, if necessary
421 \def\leavevmode{\unhbox\voidb@x}

\mathhexbox
422 \def\mathhexbox#1#2#3{\mbox{$\m@th \mathchar"#1#2#3$}}

\ialign
423 \def\ialign{\everycr{}\tabskip\z@skip\halign} % initialized \halign

\oalign
\o@lign 424 \def\oalign#1{\leavevmode\top{\baselineskip\z@skip \lineskip.25ex%
\oalign 425 \ialign{##\crr#1\crr}}
426 \def\o@lign{\lineskiplimit\z@ \oalign}
427 \def\oalign{\lineskiplimit-\maxdimen \oalign}

\sh@ft The definition of this macro in plain.tex was improved in about 1997; but as a
result its usage was changed and its new definition is not appropriate for LATEX.
Since the version given here has been in use by LATEX for many years it does
not seem prudent to remove it now. As far as we can tell it has only been used to
define \b and \d but this cannot be certain.
428 \def\sh@ft#1{\dimen@.00#1ex\multiply\dimen@\fontdimen1\font
429 \kern-.0156\dimen@} % compensate for slant in lowered accents

\ltx@sh@ft This is the LATEX version of the second incarnation of the plain macro \sh@ft,
which takes a dimension as its argument. It shifts a pseudo-accent horizontally
by an amount proportional to the product of its argument and the slant-per-point
(fontdimen 1).
430 \def\ltx@sh@ft #1{%
431 \dimen@ #1%
432 \kern \strip@pt
433 \fontdimen1\font \dimen@
434 } % kern by #1 times the current slant

LATEX change: the text commands such as \d, \b, \c, \copyright, \TeX are
now defined elsewhere.
LATEX change: Make \t work in a moving argument. Now defined elsewhere.

\hrulefill LATEX change: \kern\z@ added to end of \hrulefill and \dotfill to make them
\dotfill work in ‘tabular’ and ‘array’ environments. (Change made 24 July 1987). LATEX
change: \leavevmode added at beginning of \dotfill and \hrulefill so that
they work as expected in vertical mode.
435 \def\hrulefill{\leavevmode\leaders\hrule\hfill\kern\z@}
The box in \dotfill originally contained (in plain.tex):
\mkern 1.5mu .\mkern 1.5mu;
the width of .44em differs from this by .04pt which is probably an acceptable
difference within leaders.
436 \def\dotfill{%
437 \leavevmode
438 \cleaders \hb@xt@ .44em{\hss.\hss}\hfill
439 \kern\z@}

```

INITEX sets `\sfcode x=1000` for all `x`, except that `\sfcode 'X=999` for upper-case letters. The following changes are needed:

```
440 \sfcode'\)=0 \sfcode'\'=0 \sfcode'\]=0
```

The `\nonfrenchspacing` macro will make further changes to `\sfcode` values.

Definitions related to output

`\magnification` doesn't work in L^AT_EX.

```
\def\magnification{\afterassignment\m@g\count@}
```

```
\def\m@g{\mag\count@
```

```
\hspace6.5truein\vspace8.9truein\dimen\footins8truein}
```

`\showoverfull` The following commands are used in debugging:

```
441 \def\showoverfull{\tracingonline\@ne}
```

`\showoutput`

`\loggingoutput`

```
442 \gdef\loggingoutput{\tracingoutput\@ne
```

```
443 \showboxbreadth\maxdimen\showboxdepth\maxdimen\errorstopmode}
```

```
444 \gdef\showoutput{\loggingoutput\showoverfull}
```

```
445 /2ekernel)
```

`\tracingall`

`\loggingall`

```
446 (latexrelease)\IncludeInRelease{2015/01/01}{\loggingall}{etex tracing}%
```

```
447 /*2ekernel| latexrelease)
```

```
448 \ifx\tracingscantokens\@undefined
```

```
449 \gdef\loggingall{%
```

```
450 \tracingstats\tw@
```

```
451 \tracingpages\@ne
```

```
452 \tracinglostchars\@ne
```

```
453 \tracingparagraphs\@ne
```

```
454 \errorcontextlines\maxdimen
```

```
455 \loggingoutput
```

```
456 \tracingmacros\tw@
```

```
457 \tracingcommands\tw@
```

```
458 \tracingrestores\@ne
```

```
459 }%
```

```
460 \else
```

```
461 \gdef\loggingall{%
```

```
462 \tracingstats\tw@
```

```
463 \tracingpages\@ne
```

```
464 \tracinglostchars\tw@
```

```
465 \tracingparagraphs\@ne
```

```
466 \tracinggroups\@ne
```

```
467 \tracingifs\@ne
```

```
468 \tracingscantokens\@ne
```

```
469 \tracingnesting\@ne
```

```
470 \errorcontextlines\maxdimen
```

```
471 \loggingoutput
```

```
472 \tracingmacros\tw@
```

```
473 \tracingcommands\thr@@
```

```
474 \tracingrestores\@ne
```

```
475 \tracingassigns\@ne
```

```
476 }%
```

```
477 \fi
```

```

478 \gdef\tracingall{\showoverfull\loggingall}
479 \end{kernel} \end{latexrelease}
480 \end{latexrelease} \end{IncludeInRelease}
481 \end{latexrelease} \end{IncludeInRelease}{0000/00/00}{\loggingall}{etex tracing}%
482 \end{latexrelease} \gdef\loggingall{\tracingcommands\tw@\tracingstats\tw@
483 \tracingpages\@ne\tracinglostchars\@ne
484 \tracingmacros\tw@\tracingparagraphs\@ne\tracingrestores\@ne
485 \errorcontextlines\maxdimen\loggingoutput}
486 \end{latexrelease} \gdef\tracingall{\loggingall\showoverfull}
487 \end{latexrelease} \end{IncludeInRelease}

\tracingnone
\hideoutput 488 \end{latexrelease} \end{IncludeInRelease}{2015/01/01}{\tracingnone}%
489 \end{latexrelease} \end{IncludeInRelease}{turn off etex tracing}%
490 \end{kernel} \end{latexrelease}
491 \ifx\tracingscantokens\undefined
492 \def\tracingnone{%
493   \tracingonline\z@
494   \tracingcommands\z@
495   \showboxdepth\m@ne
496   \showboxbreadth\m@ne
497   \tracingoutput\z@
498   \errorcontextlines\m@ne
499   \tracingrestores\z@
500   \tracingparagraphs\z@
501   \tracingmacros\z@
502   \tracinglostchars\@ne
503   \tracingpages\z@
504   \tracingstats\z@
505 }%
506 \else
507 \def\tracingnone{%
508   \tracingassigns\z@
509   \tracingrestores\z@
510   \tracingonline\z@
511   \tracingcommands\z@
512   \showboxdepth\m@ne
513   \showboxbreadth\m@ne
514   \tracingoutput\z@
515   \errorcontextlines\m@ne
516   \tracingnesting\z@
517   \tracingscantokens\z@
518   \tracingifs\z@
519   \tracinggroups\z@
520   \tracingparagraphs\z@
521   \tracingmacros\z@
522   \tracinglostchars\@ne
523   \tracingpages\z@
524   \tracingstats\z@
525 }%
526 \fi

527 \def\hideoutput{%
528   \tracingoutput\z@
529   \showboxbreadth\m@ne

```



```

530 \showboxdepth\m@ne
531 \tracingonline\m@ne
532 }%

533 </2ekernel | latexrelease>
534 <latexrelease>\EndIncludeInRelease
535 <latexrelease>\IncludeInRelease{0000/00/00}{\tracingnone}%
536 <latexrelease> {turn off etex tracing}%
537 <latexrelease>\let\tracingnone\@undefined
538 <latexrelease>\let\hideoutput\@undefined
539 <latexrelease>\EndIncludeInRelease

```

LaTeX change: \showhyphens Defined later.

Punctuation affects the spacing.

```

540 <*2ekernel>
541 \nonfrenchspacing
542 </2ekernel>

```

ltvers.dtx

First we identify the date and version number of this release of L^AT_EX, and set `\everyjob` so that it is printed at the start of every L^AT_EX run.

```

1 \*2ekernel)
2 \def\fmtname{LaTeX2e}
3 \edef\fmtversion
4 \</2ekernel)
5 \<latexrelease>\edef\latexreleaseversion
6 \*2ekernel|latexrelease>
7 {2018-04-01}
8 \</2ekernel|latexrelease>
9 \*2ekernel)
10 \def\patch@level{0}

```

This code is currently not activated as we don't know if we already got to the last official 2e version (due to staff shortage or due to a successor (think positive:)).

\count@ is now the age of this file in months. Take a generous definition of ‘year’ so this message is not generated too often.

File c: ltvers.dtx Date: 2018/03/16 Version v1.1a

```

23 ! That is more than five years old.^^J%
24 !^^J%
25 ! If you enter <return> to scroll past this message then the format^^J%
26 ! will be built, but please consider obtaining newer source files^^J%
27 ! before continuing to build LaTeX.^^J%
28 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J%
29 }
30 \errhelp{To avoid this error message, obtain new LaTeX sources.}
31 \errmessage{LaTeX source files more than 5 years old!}
32 \fi
33 \let\reserved@a\relax
34 \fi

35 \ifnum\patch@level=0
36 \everyjob\expandafter{\the\everyjob
37 \typeout{\fmtname \space<\fmtversion>}}
38 \immediate
39 \write16{\fmtname \space<\fmtversion>}
40 \else\ifnum\patch@level>0
41 \everyjob\expandafter{\the\everyjob
42 \typeout{\fmtname \space<\fmtversion> patch level \patch@level}}
43 \immediate
44 \write16{\fmtname \space<\fmtversion> patch level \patch@level}
45 \else
46 \everyjob\expandafter{\the\everyjob
47 \typeout{\fmtname \space<\fmtversion> pre-release\patch@level}}
48 \immediate
49 \write16{\fmtname \space<\fmtversion> pre-release\patch@level}
50 \fi
51 \fi
52 </2ekernel>

```

\IncludeInRelease

```

53 <2ekernel>\let\@currname\@empty

54 <*2ekernel | latexrelease>
55 <latexrelease>\newif\if@includeinrelease
56 <latexrelease>\@includeinreleasefalse

57 \def\IncludeInRelease#1{%
58 \if@includeinrelease
59 \PackageError{latexrelease}{mis-matched IncludeInRelease}{}%
60 \@includeinreleasefalse
61 \fi
62 \kernel@ifnextchar[%
63 {\@IncludeInRelease{#1}}
64 {\@IncludeInRelease{#1}[#1]}}

    If a specific date has not been specified in latexrelease use '#1'.
65 \def\@IncludeInRelease#1[#2]{\@IncludeInRelease{#2}}

66 \def\@IncludeInRelease#1#2#3{%
67 \toks@{[#1] #3}%
68 \expandafter\ifx\csname\string#2+\@currname+IIR\endcsname\relax
69 \ifnum\expandafter\@parse@version#1//00\@nil
70 >\expandafter\@parse@version\fmtversion//00\@nil

```

```

71     \GenericInfo{}{Skipping: \the\toks@}%
72     \expandafter\expandafter\expandafter\@gobble@IncludeInRelease
73     \else
74     \GenericInfo{}{Applying: \the\toks@}%
75     \@includeinreleasetrue
76     \expandafter\let\csname\string#2+\@currname+IIR\endcsname\@empty
77     \fi
78     \else
79     \GenericInfo{}{Already applied: \the\toks@}%
80     \expandafter\@gobble@IncludeInRelease
81     \fi
82 }

83 \def\EndIncludeInRelease{%
84 \if@includeinrelease
85   \@includeinreleasefalse
86 \else
87   \PackageError{latexrelease}{mis-matched EndIncludeInRelease}{}%
88 \fi}

89 \long\def\@gobble@IncludeInRelease#1\EndIncludeInRelease{%
90   \@includeinreleasefalse
91   \@check@IncludeInRelease#1\IncludeInRelease\@check@IncludeInRelease
92   \@end@check@IncludeInRelease}

93 \long\def\@check@IncludeInRelease#1\IncludeInRelease
94                                     #2#3\@end@check@IncludeInRelease{%
95   \ifx\@check@IncludeInRelease#2\else
96     \PackageError{latexrelease}{skipped IncludeInRelease}{}%
97   \fi}

98 </2ekernel | latexrelease>

```

File d

ltdfn.s.dtx

11 Definitions

This section contains commands used in defining other macros.

```
1 (*2ekernel)
```

11.1 Initex initialisations

`\two@digits` Prefix a number less than 10 with ‘0’.

```
2 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}
```

`\typeout` Display something on the terminal.

```
3 \def\typeout#1{\begingroup\set@display@protect
4   \immediate\write\@unused{#1}\endgroup}
```

`\newlinechar` A char to be used as new-line in output to files.

```
5 \newlinechar‘^^J
```

11.2 Saved versions of TeX primitives

The TeX primitive `\foo` is saved as `\@foo`. The following primitives are handled in this way:

`\@@par`

```
6 \let\@@par=\par
7 %\let\@@input=\input      %%% moved earlier
8 %\let\@@end=\end          %%%
```

`\@@hyph` Save original primitive definition.

```
9 \let\@@hyph=\-
```

`\@@italiccorr` Save the original italic correction.

```
10 \let\@@italiccorr=\/
```

`\@height` The following definitions save token space. E.g., using `\@height` instead of `height` saves 5 tokens at the cost in time of one macro expansion.

```
\@depth
\@width 11 \def\@height{height} \def\@depth{depth} \def\@width{width}
\@minus 12 \def\@minus{minus}
\@plus 13 \def\@plus{plus}
```

`\hb@xt@` The next one is another 100 tokens worth.

```
14 \def\hb@xt@{\hbox to}

15 \message{hacks,}
```

11.3 Command definitions

This section defines the following commands:

<code>\@namedef</code>	<code>{\NAME}</code>	Expands to <code>\def\{NAME}</code> , except name can contain any characters.
<code>\@nameuse</code>	<code>{\NAME}</code>	Expands to <code>\{NAME}</code> .
<code>\@ifnextchar</code>	<code>X{\YES}{\NO}</code>	Expands to <code>\YES</code> if next character is an ‘X’, and to <code>\NO</code> otherwise. (Uses <code>\reserved@a–\reserved@c.</code>) NOTE: GOBBLES ANY SPACE FOLLOWING IT.
<code>\@ifstar</code>	<code>{\YES}{\NO}</code>	Gobbles following spaces and then tests if next the character is a ‘*’. If it is, then it gobbles the ‘*’ and expands to <code>\YES</code> , otherwise it expands to <code>\NO</code> .
<code>\@dblarg</code>	<code>{\CMD}{\ARG}</code>	Expands to <code>\{\CMD\}[\ARG]{\ARG}</code> . Use <code>\@dblarg\CS</code> when <code>\CS</code> takes arguments <code>[ARG1]{ARG2}</code> , where default is <code>ARG1 = ARG2</code> .
<code>\@ifundefined</code>	<code>{\NAME}{\YES}{\NO}</code>	: If <code>\NAME</code> is undefined then it executes <code>\YES</code> , otherwise it executes <code>\NO</code> . More precisely, true if <code>\NAME</code> either undefined or <code>= \relax</code> .
<code>\@ifdefinable</code>	<code>\NAME{\YES}</code>	Executes <code>\YES</code> if the user is allowed to define <code>\NAME</code> , otherwise it gives an error. The user can define <code>\NAME</code> if <code>\@ifundefined{NAME}</code> is true, ‘NAME’ \neq ‘relax’ and the first three letters of ‘NAME’ are not ‘end’, and if <code>\endNAME</code> is not defined.
<code>\newcommand</code>	<code>*{\FOO}[i]{\TEXT}</code>	User command to define <code>\FOO</code> to be a macro with <i>i</i> arguments (<i>i</i> = 0 if missing) having the definition <code>\TEXT</code> . Produces an error if <code>\FOO</code> already defined. Normally the command is defined to be <code>\long</code> (ie it may take multiple paragraphs in its argument). In the star-form, the command is not defined as <code>\long</code> and a blank line in any argument to the command would generate an error.
<code>\renewcommand</code>	<code>*{\FOO}[i]{\TEXT}</code>	Same as <code>\newcommand</code> , except it checks if <code>\FOO</code> already defined.
<code>\newenvironment</code>	<code>*{\FOO}[i]{\DEF1}{\DEF2}</code>	equivalent to: <code>\newcommand{\FOO}[i]{\DEF1} \def{\endFOO}{\DEF2}</code> (or the appropriate star forms).
<code>\renewenvironment</code>		Obvious companion to <code>\newenvironment</code> .
<code>\@cons</code>		: See description of <code>\output</code> routine.
<code>\@car</code>	<code>\@car T1 T2 ... Tn\@nil == T1</code>	(unexpanded)
<code>\@cdr</code>	<code>\@cdr T1 T2 ... Tn\@nil == T2 ... Tn</code>	(unexpanded)
<code>\typeout</code>	<code>{\message}</code>	Produces a warning message on the terminal.
<code>\typein</code>	<code>{\message}</code>	Types message, asks the user to type in a command, then executes it
<code>\typein</code>	<code>[\CS]{\MSG}</code>	Same as above, except defines <code>\CS</code> to be the input instead of executing it.
<code>\typein</code>		
	<code>16 \def\typein{%</code>	

```

17 \let\@typein\relax
18 \@testopt\@xtypein\@typein}

19 \ifx\directlua\@undefined
20 \def\@xtypein[#1]#2{%
21 \typeout{#2}%
22 \advance\endlinechar\@M
23 \read\@inputcheck to#1%
24 \advance\endlinechar-\@M
25 \@typein}%
26 \else
27 \def\@xtypein[#1]#2{%
28 \typeout{#2}%
29 \begingroup \endlinechar\m@ne
30 \read\@inputcheck to#1%
31 \expandafter\endgroup
32 \expandafter\def\expandafter#1\expandafter{#1}%
33 \@typein}%
34 \fi

\@namedef
35 \def\@namedef#1{\expandafter\def\csname #1\endcsname}

\@nameuse
36 \def\@nameuse#1{\csname #1\endcsname}

\@cons
37 \def\@cons#1#2{\begingroup\let\@elt\relax\xdef#1{#1\@elt #2}\endgroup}

\@car
\@cdr
38 \def\@car#1#2\@nil{#1}
39 \def\@cdr#1#2\@nil{#2}

\@carcube \@carcube T1 ... Tn\@nil = T1 T2 T3 , n > 3
40 \def\@carcube#1#2#3#4\@nil{#1#2#3}

\@onlypreamble This macro adds its argument to the list of commands stored in \@preamblecmds
\@preamblecmds to be disabled after \begin{document}. These commands are redefined to gener-
ate \@notprerr at this point.
41 \def\@preamblecmds{}
42 \def\@onlypreamble#1{%
43 \expandafter\gdef\expandafter\@preamblecmds\expandafter{%
44 \@preamblecmds\do#1}}
45 \@onlypreamble\@onlypreamble
46 \@onlypreamble\@preamblecmds

\@star@or@long Look ahead for a *. If present reset \l@ngrel@x so that the next definition, #1,
will be non-long.
47 \def\@star@or@long#1{%
48 \@ifstar
49 {\let\l@ngrel@x\relax#1}%
50 {\let\l@ngrel@x\long#1}}

```

`\l@ngrel@x` This is either `\relax` or `\long` depending on whether the `*`-form of a definition command is being executed.

```
51 \let\l@ngrel@x\relax
```

`\newcommand` User level `\newcommand`.

```
52 \def\newcommand{\@star@or@long\new@command}
```

`\new@command`

```
53 \def\new@command#1{%
54   \@testopt{\@newcommand#1}0}
```

`\@newcommand` Handling arguments for `\newcommand`.

```
\@argdef 55 \def\@newcommand#1[#2]{%
\@xargdef 56   \kernel@ifnextchar [{\@xargdef#1[#2]}%
57             {\@argdef#1[#2]}}
```

Define `#1` if it is definable.

Both here and in `\@xargdef` the replacement text is absorbed as an argument because if we are not allowed to make the definition we have to get rid of it completely.

```
58 \long\def\@argdef#1[#2]#3{%
59   \@ifdefinable #1{\@yargdef#1\@ne{#2}{#3}}}
```

Handle the second optional argument.

```
60 \long\def\@xargdef#1[#2][#3]#4{%
61   \@ifdefinable#1{%
```

Define the actual command to be:

```
\def\foo{\@protected@testopt\foo\\foo{default}}
```

where `\\foo` is a csname generated from applying `\csname` and `\string` to `\foo`, ie the actual name contains a backslash and therefore can't clash easily with existing command names. "Default" is the contents of the second optional argument of `(re)newcommand`.

```
62   \expandafter\def\expandafter#1\expandafter{%
63     \expandafter
64     \@protected@testopt
65     \expandafter
66     #1%
67     \csname\string#1\endcsname
68     {#3}}%
```

Now we define the internal macro ie `\\foo` which is supposed to pick up all arguments (optional and mandatory).

```
69   \expandafter\@yargdef
70   \csname\string#1\endcsname
71   \tw@
72   {#2}%
73   {#4}}}
```

`\@testopt` This macro encapsulates the most common call to `\@ifnextchar`, saving several tokens each time it is used in the definition of a command with an optional argument. `#1` The code to execute in the case that there is a `[` need not be a single token but can be any sequence of commands that 'expects' to be followed by `[`.

If this command were only used in `\newcommand` definitions then `#1` would be a single token and the braces could be omitted from `{#1}` in the definition below, saving a bit of memory.

```
74 \long\def\@testopt#1#2{%
75   \kernel@ifnextchar[#{#1}{#1[#{#2}]]}
```

`\@protected@testopt` Robust version of `\@testopt`. The extra argument (`#1`) must be a single token. If protection is needed the call expands to `\protect` applied to this token, and the 2nd and 3rd arguments are discarded (by `\@x@protect`). Otherwise `\@testopt` is called on the 2nd and 3rd arguments.

This method of making commands robust avoids the need for using up two csnames per command, the price is the extra expansion time for the `\ifx` test.

```
76 \def\@protected@testopt#1{%
77   \ifx\protect\@typeset@protect
78     \expandafter\@testopt
79   \else
80     \@x@protect#1%
81   \fi}
```

`\@yargdef` These generate a primitive argument specification, from a L^AT_EX [*<digit>*] form; `\@yargd@f` in fact *<digit>* can be anything such that `\number <digit>` is single digit.

Reorganised slightly so that `\renewcommand{\reserved@a}[1]{foo}` works. I am not sure this is worth it, as a following `\newcommand` would over-write the definition of `\reserved@a`.

Recall that L^AT_EX 2.09 goes into an infinite loop with `\renewcommand[1]{\@tempa}{foo}` (DPC 6 October 93).

Reorganised again (DPC 1999). Rather than make a loop to construct the argument spec by counting, just extract the required argument spec by using a delimited argument (delimited by the digit). This is faster and uses less tokens. The coding is slightly odd to preserve the old interface (using `#2 = \tw@` as the flag to surround the first argument with []). But the new method did not allow for the number of arguments `#3` not being given as an explicit digit; hence (further expansion of this argument and use of) `\number` was added later in 1999.

It is not clear why these are still `\long`.

```
82 \long \def \@yargdef #1#2#3{%
83   \ifx#2\tw@
84     \def\reserved@b##11{####1}%
85   \else
86     \let\reserved@b\@gobble
87   \fi
88   \expandafter
89   \@yargd@f \expandafter{\number #3}#1%
90 }

91 \long \def \@yargd@f#1#2{%
92   \def \reserved@a ##1#1##2##{%
93     \expandafter\def\expandafter#2\reserved@b ##1#1%
94   }%
95   \l@ngrel@x \reserved@a 0##1##2##3##4##5##6##7##8##9####1%
96 }
```

```

\@reargdef
    97 \long\def\@reargdef#1[#2]{%
    98   \@yargdef#1\@ne{#2}}

\renewcommand Check the command name is already used. If not give an error message. Then
temporarily disable \@ifdefinable then call \newcommand. (Previous version
\let#1=\relax but this does not work too well if #1 is \@tempa-e.)
    99 \def\renewcommand{\@star@or@long\renew@command}

\renew@command
    100 \def\renew@command#1{%
    101   \begingroup \escapechar\m@ne\xdef\@gtempa{\string#1}\endgroup
    102   \expandafter\@ifundefined\@gtempa
    103     {\@latex@error{\noexpand#1undefined}\@ehc}%
    104     \relax
    105   \let\@ifdefinable\@rc@ifdefinable
    106   \new@command#1}

\@ifdefinable Test is user is allowed to define a command.
\@@ifdefinable
\@rc@ifdefinable
    107 \long\def\@ifdefinable #1#2{%
    108   \edef\reserved@a{\expandafter\@gobble\string #1}%
    109   \@ifundefined\reserved@a
    110     {\edef\reserved@b{\expandafter\@carcube \reserved@a xxx\@nil}%
    111      \ifx \reserved@b\@qend \@notdefinable\else
    112        \ifx \reserved@a\@qrelax \@notdefinable\else
    113          #2%
    114        \fi
    115      \fi}%
    116   \@notdefinable}
Saved definition of \@ifdefinable.
    117 \let\@@ifdefinable\@ifdefinable
Version of \@ifdefinable for use with \renewcommand. Does not do the check
this time, but restores the normal definition.
    118 \long\def\@rc@ifdefinable#1#2{%
    119   \let\@ifdefinable\@@ifdefinable
    120   #2}

\newenvironment Define a new user environment. #1 is the environment name. #2# Grabs all the
tokens up to the first {. These will be any optional arguments. They are not
parsed at this point, but are just passed to \@newenv which will eventually call
\newcommand. Any optional arguments will then be parsed by \newcommand as it
defines the command that executes the ‘begin code’ of the environment.
This #2# trick removed with version 1.2i as it fails if a { occurs in the optional
argument. Now use \@ifnextchar directly.
    121 \def\newenvironment{\@star@or@long\new@environment}

\new@environment
    122 \def\new@environment#1{%
    123   \@testopt{\@newenva#1}0}

```

```

\@newenva
124 \def\@newenva#1[#2]{%
125   \kernel@ifnextchar [{\@newenvb#1[#2]}{\@newenv{#1}{[#2]}}}]

\@newenvb
126 \def\@newenvb#1[#2][#3]{\@newenv{#1}{[#2][#3]}}

\renewenvironment Redefine an environment. For \renewenvironment disable \@ifdefinable and
then call \newenvironment. It is OK to \let the argument to \relax here as
there should not be a @temp... environment.
127 \def\renewenvironment{\@star@or@long\renew@environment}

\renew@environment
128 \def\renew@environment#1{%
129   \@ifundefined{#1}%
130     {\@latex@error{Environment #1 undefined}\@ehc
131     }\relax
132   \expandafter\let\csname#1\endcsname\relax
133   \expandafter\let\csname end#1\endcsname\relax
134   \new@environment{#1}}

\@newenv The internal version of \newenvironment.
Call \newcommand to define the begin-code for the environment. \def is used
for the end-code as it does not take arguments. (but may contain \pars)
Make sure that an attempt to define a ‘graf’ or ‘group’ environment fails.
135 \long\def\@newenv#1#2#3#4{%
136   \@ifundefined{#1}%
137     {\expandafter\let\csname#1\expandafter\endcsname
138       \csname end#1\endcsname}%
139     \relax
140   \expandafter\new@command
141     \csname #1\endcsname#2{#3}%
142     \l@ngrel@x\expandafter\def\csname end#1\endcsname{#4}}

\newif And here’s a different sort of allocation: For example, \newif\iffoo creates
\footrue, \foofalse to go with \iffoo.
143 \def\newif#1{%
144   \count@\escapechar \escapechar\m@ne
145   \let#1\iffalse
146   \@if#1\iftrue
147   \@if#1\iffalse
148   \escapechar\count@}

\@if
149 \def\@if#1#2{%
150   \expandafter\def\csname\expandafter\@gobbletwo\string#1%
151     \expandafter\@gobbletwo\string#2\endcsname
152     {\let#1#2}}

\providecommand \providecommand takes the same arguments as \newcommand, but discards them
if #1 is already defined, Otherwise it just acts like \newcommand. This imple-
mentation currently leaves any discarded definition in \reserved@a (and possibly

```

`\reserved@a`) this wastes a bit of space, but it will be reclaimed as soon as these scratch macros are redefined.

```
153 \def\providecommand{\@star@or@long\providecommand}
```

`\providecommand`

```
154 \def\providecommand#1{%
155   \begingroup
156   \escapechar\m@ne\xdef\@gtempa{\string#1}%
157   \endgroup
158   \expandafter\@ifundefined\@gtempa
159   {\def\reserved@a{\newcommand#1}}%
160   {\def\reserved@a{\renewcommand\reserved@a}}%
161   \reserved@a}%
```

`\CheckCommand` `\CheckCommand` takes the same arguments as `\newcommand`. If the command already exists, with the same definition, then nothing happens, otherwise a warning is issued. Useful for checking the current state before a macro package starts redefining things. Currently two macros are considered to have the same definition if they are the same except for different default arguments. That is, if the old definition was: `\newcommand\xxx[2][a]{(#1)(#2)}` then `\CheckCommand\xxx[2][b]{(#1)(#2)}` would *not* generate a warning, but, for instance `\CheckCommand\xxx[2]{(#1)(#2)}` would.

```
162 \def\CheckCommand{\@star@or@long\checkcommand}
```

`\CheckCommand` is only available in the preamble part of the document.

```
163 \@onlypreamble\CheckCommand
```

`\checkcommand`

```
164 \def\checkcommand#1#2#{\@check@c#1{#2}}
165 \@onlypreamble\checkcommand
```

`\@check@c` `\CheckCommand` itself just grabs all the arguments we need, without actually looking for [optional argument forms. Now define `\reserved@a`. If `\reserved@a` is then defined, compare it with the “`\#1`” otherwise compare `\reserved@a` with `\#1`.

```
166 \long\def\@check@c#1#2#3{%
167   \expandafter\let\csname\string\reserved@a\endcsname\relax
168   \renewcommand\reserved@a#2{#3}%
169   \@ifundefined{\string\reserved@a}%
170   {\@check@eq#1\reserved@a}%
171   {\expandafter\@check@eq
172     \csname\string#1\expandafter\endcsname
173     \csname\string\reserved@a\endcsname}}
174 \@onlypreamble\@check@c
```

`\@check@eq` Complain if `\#1` and `\#2` are not `\ifx` equal.

```
175 \def\@check@eq#1#2{%
176   \ifx#1#2\else
177     \latex@warning@no@line
178       {Command \noexpand#1 has
179        changed.\MessageBreak
180        Check if current package is valid}%
181   \fi}
182 \@onlypreamble\@check@eq
```

```

\@gobble The \@gobble macro is used to get rid of its argument.
\@gobbletwo 183 \long\def \@gobble #1{}
\@gobblefour 184 \long\def \@gobbletwo #1#2{}
185 \long\def \@gobblefour #1#2#3#4{}

\@firstofone Some argument-grabbers.
\@firstoftwo 186 \long\def \@firstofone#1{#1}
\@secondoftwo 187 \long\def \@firstoftwo#1#2{#1}
188 \long\def \@secondoftwo#1#2{#2}

\@iden \@iden is another name for \@firstofone for compatibility reasons.
189 \let \@iden \@firstofone

\@thirdofthree Another grabber now used in the encoding specific section.
190 \long\def \@thirdofthree#1#2#3{#3}

\@expandtwoargs A macro to totally expand two arguments to another macro
191 \def \@expandtwoargs#1#2#3{%
192 \edef \reserved@a{\noexpand#1{#2}{#3}}\reserved@a}

\@backslashchar A category code 12 backslash.
193 \edef \@backslashchar{\expandafter \@gobble \string \}

```

11.4 Robust commands and protect

Fragile and robust commands are one of the thornier issues in \LaTeX 's commands. Whilst typesetting documents, \LaTeX makes use of many of \TeX 's features, such as arithmetic, defining macros, and setting variables. However, there are (at least) three different occasions when these commands are not safe. These are called 'moving arguments' by \LaTeX , and consist of:

- writing information to a file, such as indexes or tables of contents.
- writing information to the screen.
- inside an `\edef`, `\message`, `\mark`, or other command which evaluates its argument fully.

The method \LaTeX uses for making fragile commands robust is to precede them with `\protect`. This can have one of five possible values:

- `\relax`, for normal typesetting. So `\protect\foo` will execute `\foo`.
- `\string`, for writing to the screen. So `\protect\foo` will write `\foo`.
- `\noexpand`, for writing to a file. So `\protect\foo` will write `\foo` followed by a space.
- `\@unexpandable@protect`, for writing a moving argument to a file. So `\protect\foo` will write `\protect\foo` followed by a space. This value is also used inside `\edefs`, `\marks` and other commands which evaluate their arguments fully. More precisely, whenever the content of an `\edef` or `\xdef`

etc. can contain arbitrary user input not under the direct control of the programmer, one should use `\protected@edef` instead of `\edef`, etc., so that `\protect` has a suitable definition and the user input will not break if it contains fragile commands.

`\@unexpandable@protect`

```
194 \def\@unexpandable@protect{\noexpand\protect\noexpand}
```

`\DeclareRobustCommand` This is a package-writers command, which has the same syntax as `\newcommand`,
`\declare@robustcommand` but which declares a protected command. It does this by having

```
\DeclareRobustCommand\foo
define \foo to be \protect\foo<space>,
and then use \newcommand\foo<space>.
Since the internal command is \foo<space>, when it is written to an auxiliary
file, it will appear as \foo.
```

We have to be a bit cleverer if we're defining a short command, such as `_`, in order to make sure that the auxiliary file does not include a space after the command, since `_ a` and `_a` aren't the same. In this case we define `_` to be:

```
\x@protect\_ \protect\_<space>
```

which expands to:

```
\ifx\protect\@typeset@protect\else
  \x@protect\_
\fi
\protect\_<space>
```

Then if `\protect` is `\@typeset@protect` (normally `\relax`) then we just perform `_<space>`, and otherwise `\x@protect@` gobbles everything up and expands to `\protect_`.

Note: setting `\protect` to any value other than `\relax` whilst in 'typesetting' mode will cause commands to go into an infinite loop! In particular, setting `\relax` to `\@empty` will cause `_` to loop forever. It will also break lots of other things, such as protected `\ifmmodes` inside `\haligns`. If you really really have to do such a thing, then please set `\@typeset@protect` to be `\@empty` as well. (This is what the code for `\patterns` does, for example.)

More fun with `\expandafter` and `\csname`.

```
195 \def\DeclareRobustCommand{\@star@or@long\declare@robustcommand}
196 \def\declare@robustcommand#1{%
197   \ifx#1\@undefined\else\ifx#1\relax\else
198     \@latex@info{Redefining \string#1}%
199   \fi\fi
200   \edef\reserved@a{\string#1}%
201   \def\reserved@b{#1}%
202   \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
203   \edef#1{%
204     \ifx\reserved@a\reserved@b
205       \noexpand\x@protect
206       \noexpand#1%
207     \fi
```

```

208      \noexpand\protect
209      \expandafter\noexpand\csname
210      \expandafter\@gobble\string#1 \endcsname
211    }%
212    \let\@ifdefinable\@rc@ifdefinable
213    \expandafter\new@command\csname
214    \expandafter\@gobble\string#1 \endcsname
215  }

\@x@protect
\@x@protect 216 \def\x@protect#1{%
217   \ifx\protect\@typeset@protect\else
218     \@x@protect#1%
219   \fi
220 }
221 \def\@x@protect#1\fi#2#3{%
222   \fi\protect#1%
223 }

\@typeset@protect
224 \let\@typeset@protect\relax

\set@display@protect These macros set \protect appropriately for typesetting or displaying.
\set@typeset@protect 225 \def\set@display@protect{\let\protect\string}
226 \def\set@typeset@protect{\let\protect\@typeset@protect}

\protected@edef The commands \protected@edef and \protected@xdef perform ‘safe’ \edefs
\protected@xdef and \xdefs, saving and restoring \protect appropriately. For cases where restoring
\unrestored@protected@xdef \protect doesn’t matter, there’s an ‘unsafe’ \unrestored@protected@xdef,
\restore@protect useful if you know what you’re doing!
227 \def\protected@edef{%
228   \let\@@protect\protect
229   \let\protect\@unexpandable@protect
230   \afterassignment\restore@protect
231   \edef
232 }
233 \def\protected@xdef{%
234   \let\@@protect\protect
235   \let\protect\@unexpandable@protect
236   \afterassignment\restore@protect
237   \xdef
238 }
239 \def\unrestored@protected@xdef{%
240   \let\protect\@unexpandable@protect
241   \xdef
242 }
243 \def\restore@protect{\let\protect\@@protect}

\protect The normal meaning of \protect
244 \set@typeset@protect

```

`\MakeRobust` The macro firstly checks if the controls sequence in question exists at all.

```

245 \</2kernel>
246 \<latexrelease>\IncludeInRelease{2015/01/01}{\MakeRobust}{\MakeRobust}%
247 \<*2kernel | latexrelease>
248 \def\MakeRobust#1{%
249   \@ifundefined{\expandafter\@gobble\string#1}{%
250     \@latex@error{The control sequence '\string#1' is undefined!%
251       \MessageBreak There is nothing here to make robust}%
252     \@eha
253   }%

```

Then we check if the macro is already robust. We do this by testing if the internal name for a robust macro is defined, namely `\foo_`. If it is already defined do nothing, otherwise set `\foo_` equal to `\foo` and redefine `\foo` so that it acts like a macro defined with `\DeclareRobustCommand`.

```

254   {%
255     \@ifundefined{\expandafter\@gobble\string#1\space}%
256     {%
257       \expandafter\let\csname
258         \expandafter\@gobble\string#1\space\endcsname=#1%
259       \edef\reserved@a{\string#1}%
260       \def\reserved@b{#1}%
261       \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
262       \edef#1{%
263         \ifx\reserved@a\reserved@b
264           \noexpand\x@protect\noexpand#1%
265         \fi
266         \noexpand\protect\expandafter\noexpand
267         \csname\expandafter\@gobble\string#1\space\endcsname}%
268     }%
269     {\@latex@info{The control sequence '\string#1' is already robust}}%
270   }%
271 }%
272 \</2kernel | latexrelease>
273 \<latexrelease>\EndIncludeInRelease
274 \<latexrelease>\IncludeInRelease{0000/00/00}{\MakeRobust}{\MakeRobust}%
275 \<latexrelease>\let\MakeRobust\@undefined
276 \<latexrelease>\EndIncludeInRelease
277 \<*2kernel>

```

11.5 Internal defining commands

These commands are used internally to define other L^AT_EX commands.

`\@ifundefined` Check if first arg is undefined or `\relax` and execute second or third arg depending,

```

278 \</2kernel>
279 \<latexrelease>\IncludeInRelease{2018-04-01}{\@ifundefined}
280 \<latexrelease>\Leave commands undefined in \@ifundefined}%
281 \<*2kernel | latexrelease>

```

Version using `\ifcsname` to avoid defining undefined tokens to `\relax`. Defined here to simplify using unmatched `\fi`.

```

282 \def\@ifundefined#1{%

```



```

283 \ifcsname#1\endcsname\@ifundefin@d@i\else\@ifundefin@d@ii\fi{#1}}
284 \long\def\@ifundefin@d@i#1\fi#2{\fi
285 \expandafter\ifx\csname #2\endcsname\relax
286 \@ifundefin@d@ii
287 \fi
288 \@secondoftwo}
289 \long\def\@ifundefin@d@ii\fi#1#2#3{\fi #2}

```

Now test of engine.

```

290 \ifx\numexpr\@undefined
Classic version (should not be needed as etex is assumed).
291 \def\@ifundefined#1{%
292 \expandafter\ifx\csname#1\endcsname\relax
293 \expandafter\@firstoftwo
294 \else
295 \expandafter\@secondoftwo
296 \fi}
297 \else\ifx\directlua\@undefined

```

Use the \ifcsname defined above.

```

298 \else
Optimised version for LuaTEX, using \lastnamedcs
299 \def\@ifundefined#1{%
300 \ifcsname#1\endcsname
301 \expandafter\ifx\lastnamedcs\relax\else\@ifundefin@d@i\fi
302 \fi
303 \@firstoftwo}
304 \long\def\@ifundefin@d@i#1#2#3#4#5{#1#2#5}
305 \fi
306 \fi
307 </2ekernel | latexrelease>
308 <latexrelease>\EndIncludeInRelease
309 <latexrelease>\IncludeInRelease{0000-00-00}{\@ifundefined}
310 <latexrelease>\Leave commands undefined in \@ifundefined}%
311 <latexrelease>\def\@ifundefined#1{%
312 <latexrelease> \expandafter\ifx\csname#1\endcsname\relax
313 <latexrelease> \expandafter\@firstoftwo
314 <latexrelease> \else
315 <latexrelease> \expandafter\@secondoftwo
316 <latexrelease> \fi}
317 <latexrelease>\EndIncludeInRelease
318 <*2ekernel>

```

\@qend The following define \@qend and \@qrelax to be the strings ‘end’ and ‘relax’
\@qrelax with the characters \catcoded 12.

```

319 \edef\@qend{\expandafter\@cdr\string\end\@nil}
320 \edef\@qrelax{\expandafter\@cdr\string\relax\@nil}

```

\@ifnextchar \@ifnextchar peeks at the following character and compares it with its first argument. If both are the same it executes its second argument, otherwise its third.

```

321 \long\def\@ifnextchar#1#2#3{%

```

```

322 \let\reserved@d=#1%
323 \def\reserved@a{#2}%
324 \def\reserved@b{#3}%
325 \futurelet\@let@token\@ifnch}

```

\kernel@ifnextchar This macro is the kernel version of **\@ifnextchar** which is used in a couple of places to prevent the AMS variant from being used since in some places this produced chaos (for example if an **fd** file is loaded in a random place then the optional argument to **\ProvidesFile** could get printed there instead of being written only in the log file. This happened when there was a space or a newline between the mandatory and optional arguments! It should really be fixed in the **amsmath** package one day, but...

Note that there may be other places in the kernel where this version should be used rather than the original, but variable, version.

```

326 \let\kernel@ifnextchar\@ifnextchar

```

\@ifnch **\@ifnch** is a tricky macro to skip any space tokens that may appear before the character in question. If it encounters a space token, it calls **xifnch**.

```

327 \def\@ifnch{%
328   \ifx\@let@token\@sptoken
329     \let\reserved@c\@xifnch
330   \else
331     \ifx\@let@token\reserved@d
332       \let\reserved@c\reserved@a
333     \else
334       \let\reserved@c\reserved@b
335     \fi
336   \fi
337   \reserved@c}

```

\@sptoken The following code makes **\@sptoken** a space token. It is important here that the control sequence **\:** consists of a non-letter only, so that the following whitespace is significant. Together with the fact that the equal sign in a **\let** may be followed by only one optional space the desired effect is achieved. NOTE: the following hacking must precede the definition of **\:** as math medium space.

```

338 \def\:{\let\@sptoken= } \: % this makes \@sptoken a space token

```

\@xifnch In the following definition of **\@xifnch**, **\:** is again used to get a space token as delimiter into the definition.

```

339 \def\:{\@xifnch} \expandafter\def\: { \futurelet\@let@token\@ifnch}

```

\makeatletter Make internal control sequences accessible or inaccessible.

```

\makeatother
340 \def\makeatletter{\catcode'\@11\relax}
341 \def\makeatother{\catcode'\@12\relax}

```

\@ifstar The new implementation below avoids passing the *<true code>* Through one more **\def** than the *<false code>*, which previously meant that **#** had to be written as **####** in one argument, but **##** in the other. The ***** is gobbled by **\@firstoftwo**.

```

342 \def\@ifstar#1{\@ifnextchar *{\@firstoftwo{#1}}}

```

```

\@dblarg
\@xdblarg 343 \long\def\@dblarg#1{\kernel@ifnextchar[{#1}]{\@xdblarg{#1}}{}}
344 \long\def\@xdblarg#1#2{#1[{#2}]{#2}}

\@sanitize The command \@sanitize changes the catcode of all special characters except
for braces to ‘other’. It can be used for commands like \index that want to write
their arguments verbatim. Needless to say, this command should only be executed
within a group, or chaos will ensue.

345 \def\@sanitize{\@makeother\ \@makeother\\\@makeother\$\@makeother\&%
346 \@makeother\#\@makeother^\@makeother_\@makeother%\@makeother\~}

\@onelevel@sanitize This makes the whole “meaning” of #1 (its one-level expansion) into catcode 12
tokens: it could be used in \DeclareRobustCommand.
If it is to be used on default float specifiers, this should be done when they are
defined.

347 \def \@onelevel@sanitize #1{%
348 \edef #1{\expandafter\strip@prefix
349 \meaning #1}%
350 }

```

12 Discretionary Hyphenation

```

\@dischphph
\@dischphph Moved here to be after the definition of \DeclareRobustCommand.
The primitive \- command adds a discretionary hyphen using the current font’s
\hyphenchar. Monospace fonts are usually declared with \hyphenchar set to −1
to suppress hyhenation.
LATEX, from LATEX 2.09 in 1986 defined \- by
\def\-\{\discretionary{-}{-}{-}}

```

The following comment was added when these commands were first set up, 19 April 1986:

the \- command is redefined to allow it to work in the \ttfamily type style, where automatic hyphenation is suppressed by setting \hyphenchar to −1. The original primitive T_EX definition is saved as \@@hyph just in case anyone needs it.

L^AT_EX 2_ε, between 1993 and 2017, had a comment at this point saying that the definition “would probably change” because the definition always uses -. The definition used below was given in comments at this point during time.

In 2017 we finally enabled this definition by default, with the older L^AT_EX definition accessible via latexrelease as usual.

```

351 \</2ekernel>
352 \<latexrelease>\IncludeInRelease{2017/04/15}{\-\-}{Use \hyphenchar in \-\}%
Temporary definition of \@latex@info, final definition is later.
353 \<*2ekernel>
354 \def\@latex@info#1{}
355 \</2ekernel>

```

```

356 <*2ekernel | latexrelease>
357 \DeclareRobustCommand{\-}{%
358   \discretionary{%
359     \char \ifnum\hyphenchar\font<\z@
360       \defaultshyphenchar
361     \else
362       \hyphenchar\font
363     \fi
364     }{}{}%
365 }
366 \let\@dischyph=\-
367 </2ekernel | latexrelease>
368 <latexrelease>\EndIncludeInRelease
369 <latexrelease>\IncludeInRelease{0000/00/00}{\-}{Use \hyphenchar in \-}%
370 <latexrelease>\def\-\{\discretionary{-}{}{}\}
371 <latexrelease>\let\@dischyph=\-
372 <latexrelease>\EndIncludeInRelease
373 <*2ekernel>

    Delayed from ltvers.dtx
374 \newif\if@includeinrelease
375 \@includeinreleasefalse
376 </2ekernel>

```

File e

lalloc.dtx

13 Counters

This section deals with counter and other variable allocation.

`1 (*2ekernel)`

The following are from plain T_EX:

`\z@` A zero dimen or number. It's more efficient to write `\parindent\z@` than `\parindent 0pt`.

`\@ne` The number 1.

`\m@ne` The number -1 .

`\tw@` The number 2.

`\sist@@n` The number 16.

`\@m` The number 1000.

`\@MM` The number 20000.

`\@xxxii` The constant 32.

`2 \chardef\@xxxii=32`

`\@Mi` Constants 1001–1004.

`\@Mii` `3 \mathchardef\@Mi=10001`

`\@Miii` `4 \mathchardef\@Mii=10002`

`\@Miv` `5 \mathchardef\@Miii=10003`

`6 \mathchardef\@Miv=10004`

`\@tempcnta` Scratch count registers used by L^AT_EX kernel commands.

`\@tempcntb` `7 \newcount\@tempcnta`

`8 \newcount\@tempcntb`

`\if@tempswa` General boolean switch used by L^AT_EX kernel commands.

`9 \newif\if@tempswa`

`\@tempdima` Scratch dimen registers used by L^AT_EX kernel commands.

`\@tempdimb` `10 \newdimen\@tempdima`

`\@tempdimc` `11 \newdimen\@tempdimb`

`12 \newdimen\@tempdimc`

`\@tempboxa` Scratch box register used by L^AT_EX kernel commands.

`13 \newbox\@tempboxa`

`\@tempskipa` Scratch skip registers used by L^AT_EX kernel commands.

`\@tempskipb` `14 \newskip\@tempskipa`

`15 \newskip\@tempskipb`

```

\@temptokena  Scratch token register used by LATEX kernel commands.
               16 \newtoks\@temptokena

\@flushglue   Glue used for \right- & \leftskip = 0pt plus 1fil
               17 \newskip\@flushglue \@flushglue = 0pt plus 1fil
               18 \>/2ekernel\

```

File f

ltcntrl.dtx

14 Program control structure

This section defines a number of control structure macros, such as while-loops and for-loops.

```

1 (*2kernel)
2 \message{control,}

\@whilenum TEST \do {BODY}
\@whiledim TEST \do {BODY} : These implement the loop
    while TEST do BODY od
    where TEST is a TeX \ifnum or \ifdim test, respectively.
    They are optimized for the normal case of TEST initially false.

\@whilesw SWITCH \fi {BODY} : Implements the loop
    while SWITCH do BODY od
    Optimized for normal case of SWITCH initially false.

\@for NAME := LIST \do {BODY} : Assumes that LIST expands to
A1,A2,
    ... ,An .
    Executes BODY n times, with NAME = Ai on the i-th
iteration.
    Optimized for the normal case of n = 1. Works for n=0.

\@tfor NAME := LIST \do {BODY}
    if, before expansion, LIST = T1 ... Tn where each Ti is a
    token or {...}, then executes BODY n times, with NAME = Ti
    on the i-th iteration. Works for n=0.

NOTES: 1. These macros use no \@temp sequences.
        2. These macros do not work if the body contains anything that
        looks syntactically to TeX like an improperly balanced \if
        \else \fi.

\@whilenum TEST \do {BODY} ==
BEGIN
    if TEST
    then BODY
        \@iwhilenum{TEST \relax BODY}
    END

\@iwhilenum {TEST BODY} ==
BEGIN
    if TEST
    then BODY

```

```

        \@nextwhile = def(\@iwhilenum)
    else \@nextwhile = def(\@whilenoop)
    fi
    \@nextwhile {TEST BODY}
END

\@whilesw SWITCH \fi {BODY} ==
BEGIN
    if SWITCH
    then BODY
        \@iwhilesw {SWITCH BODY}\fi
    fi
END

\@iwhilesw {SWITCH BODY} \fi ==
BEGIN
    if SWITCH
    then BODY
        \@nextwhile = def(\@iwhilesw)
    else \@nextwhile = def(\@whileswnoop)
    fi
    \@nextwhile {SWITCH BODY} \fi
END

\@whilenoop
\@whilenum 3 \long\def\@whilenum#1\do #2{\ifnum #1\relax #2\relax\@iwhilenum{#1\relax
\@iwhilenum 4 #2\relax}\fi}
5 \long\def\@iwhilenum#1{\ifnum #1\expandafter\@iwhilenum
6 \else\expandafter\@gobble\fi{#1}}

\@whiledim
\@iwhiledim 7 \long\def\@whiledim#1\do #2{\ifdim #1\relax#2\@iwhiledim{#1\relax#2}\fi}
8 \long\def\@iwhiledim#1{\ifdim #1\expandafter\@iwhiledim
9 \else\expandafter\@gobble\fi{#1}}

\@whileswnoop
\@whilesw 10 \long\def\@whilesw#1\fi#2{#1#2\@iwhilesw{#1#2}\fi\fi}
\@iwhilesw 11 \long\def\@iwhilesw#1\fi{#1\expandafter\@iwhilesw
12 \else\@gobbletwo\fi{#1}\fi}

\@for NAME := LIST \do {BODY} ==
    BEGIN \@forloop expand(LIST),\@nil,\@nil \@@ NAME {BODY}
END

\@forloop CAR, CARCDR, CDRCDR \@@ NAME {BODY} ==
    BEGIN
        NAME = CAR
        if def(NAME) = def(\@nnil)
        else BODY;
    
```



```

NAME = CARCDR
if def(NAME) = def(\@nnil)
  else BODY
    \@iforloop CDRCDR \@@ NAME \do {BODY}
  fi
fi
END

\@iforloop CAR, CDR \@@ NAME {BODY} =
NAME = CAR
if def(NAME) = def(\@nnil)
  then \@nextwhile = def(\@fornoop)
  else BODY ;
    \@nextwhile = def(\@iforloop)
  fi
\@nextwhile name cdr {body}

\@tfor NAME := LIST \do {BODY}
= \@tforloop LIST \@nil \@@ NAME {BODY}

\@tforloop car cdr \@@ name {body} =
name = car
if def(name) = def(\@nnil)
  then \@nextwhile == \@fornoop
  else body ;
    \@nextwhile == \@forloop
  fi
\@nextwhile name cdr {body}

\@nnil
13 \def\@nnil{\@nil}

\@empty
14 \def\@empty{}

\@fornoop
15 \long\def\@fornoop#1\@#2#3{}

\@for
16 \long\def\@for#1:=#2\do#3{%
17   \expandafter\def\expandafter\@fortmp\expandafter{#2}%
18   \ifx\@fortmp\@empty \else
19     \expandafter\@forloop#2,\@nil,\@nil\@#1{#3}\fi}

\@forloop
20 \long\def\@forloop#1,#2,#3\@#4#5{\def#4{#1}\ifx #4\@nnil \else
21   #5\def#4{#2}\ifx #4\@nnil \else#5\@iforloop #3\@#4{#5}\fi\fi}

\@iforloop
22 \long\def\@iforloop#1,#2\@#3#4{\def#3{#1}\ifx #3\@nnil
23   \expandafter\@fornoop \else
24   #4\relax\expandafter\@iforloop\fi#2\@#3{#4}}

```

```

\@tfor
25 \def\@tfor#1:={\@tf@r#1 }
26 \long\def\@tf@r#1#2\do#3{\def\@fortmp{#2}\ifx\@fortmp\space\else
27   \@tforloop#2\@nil\@nil\@#1{#3}\fi}
28 \long\def\@tforloop#1#2\@#3#4{\def#3{#1}\ifx #3\@nnil
29   \expandafter\@fornoop \else
30   #4\relax\expandafter\@tforloop\fi#2\@#3{#4}}

\@break@tfor Break out of a \@tfor loop. This should be called inside the scope of an \if. See
\iffilenamepath for an example.
31 \long\def\@break@tfor#1\@#2#3{\fi\fi}

\@removeelement Removes an element from a comma-separated list and puts it into a control se-
quence, called as \@removeelement{<element>}{<list>}{<cs>}. Due to the imple-
mentation method the <element> is not allowed to contain braces.
32 \def\@removeelement#1#2#3{%
33   \def\reserved@a##1,#1,##2\reserved@a{##1,##2\reserved@b}%
34   \def\reserved@b##1,\reserved@b##2\reserved@b{%
35     \ifx,##1\@empty\else##1\fi}%
36   \edef#3{%
37     \expandafter\reserved@b\reserved@a,#2,\reserved@b,#1,\reserved@a}}

38 </2ekernel>

```

File g

lterror.dtx

15 Error handling

This section defines L^AT_EX's error commands.

```
1 (*2ekernel)
```

The '2ekernel' code ensures that a `\usepackage{autoerr}` is essentially ignored if a 'full' format is being used that has the error messages already in the format.

These days we don't support autoloading approach any longer, but this part bit is kept in case it is used in old documents.

```
2 \expandafter\let\csname ver@autoerr.sty\endcsname\fmtversion
```

15.1 General commands

\MessageBreak This command prints a new-line inside a message, followed by a continuation line begun with `\@msg@continuation`. Normally it is defined to be `\relax`, but inside messages, it is let to `\@message@break`.

```
3 \let\MessageBreak\relax
```

\GenericInfo This takes two arguments: a continuation and a message, and sends the result to the log file.

```
4 \DeclareRobustCommand{\GenericInfo}[2]{%
5   \begingroup
6     \def\MessageBreak{^^J#1}%
7     \set@display@protect
8     \immediate\write\m@ne{#2\on@line.}%
9   \endgroup
10 }
```

\GenericWarning This takes two arguments: a continuation and a message, and sends the result to the screen.

```
11 \DeclareRobustCommand{\GenericWarning}[2]{%
12   \begingroup
13     \def\MessageBreak{^^J#1}%
14     \set@display@protect
15     \immediate\write\@unused{^^J#2\on@line.^^J}%
16   \endgroup
17 }
```

\GenericError This macro takes four arguments: a continuation, an error message, where to go for further information, and the help information. It displays the error message, and sets the error help (the result of typing `h` to the prompt), and does a horrible hack to turn the last context line (which by default is the only context line) into just three dots. This could be made more efficient.

```
18 \bgroup
19 \lccode'\@=' \ %
```

```

20 \lccode'\~=' \ %
21 \lccode'\}= ' \ %
22 \lccode'\{=' \ %
23 \lccode'\T=' \T%
24 \lccode'\H=' \H%
25 \catcode'\ =11\relax%
26 \lowercase{%
27 \egroup%

```

Unfortunately T_EX versions older than 3.141 have a bug which means that `^^J` does not force a linebreak in `\message` and `\errmessage` commands. So for these old T_EX's we use `\typeout` to produce the message, and then have an empty `\errmessage` command. This causes an extra line of the form

! .

To appear on the terminal, but if you do not like it, you can always upgrade your T_EX! In order for your format to use this version, you must define the macro `\@TeXversion` to be the version number, e.g., 3.14 of the underlying T_EX. See the comments in `ltdircheck.dtx`.

```

28 \dimen@ \ifx\@TeXversion\undefined4\else\@TeXversion\fi\p@%
29 \ifdim\dimen@>3.14\p@%

```

First the 'standard case'.

```

30 \DeclareRobustCommand{\GenericError}[4]{%
31 \begingroup%
32 \immediate\write\@unused{}%
33 \def\MessageBreak{^^J}%
34 \set@display@protect%
35 \edef%
36 %    %<-----do not delete this space!----->%
37 \@err@
38 {{#4}}%
39 \errhelp
40 %    %<-----do not delete this space!----->%
41 \@err@
42 \let
43 %    %<-----do not delete this space!----->%
44 \@err@
45 \empty
46 \def\MessageBreak{^^J#1}%
47 \def~{\errmessage{%
48 #2.^^J^^J%
49 #3^^J%
50 Type H <return> for immediate help%
51 %    %<-----do not delete this space!----->%
52 \@err@
53 }}%
54 ~%
55 \endgroup}%
56 \else%

```

Secondly the version for old T_EX's.

```

57 \DeclareRobustCommand{\GenericError}[4]{%
58 \begingroup%

```

```

59 \immediate\write\@unused{}%
60 \def\MessageBreak{^^J}%
61 \set@display@protect%
62 \edef%
63 %    %<-----do not delete this space!----->%
64 \@err@ %
65 {{#4}}%
66 \errhelp
67 %    %<-----do not delete this space!----->%
68 \@err@ %
69 \let
70 %    %<-----do not delete this space!----->%
71 \@err@ %
72 \errmessage
73 \def\MessageBreak{^^J#1}%
74 \def~{\typeout{! %
75 #2.^^J^^J%
76 #3^^J%
77 Type H <return> for immediate help.}%
78 %    %<-----do not delete this space!----->%
79 \@err@ %
80 {}}%
81 ~%
82 \endgroup}%
83 \fi}%

```

<pre> \PackageError \PackageWarning \PackageWarningNoLine \PackageInfo \ClassError \ClassWarning \ClassWarningNoLine \ClassInfo </pre>	<pre> \PackageError{<package>}{<error>}{<help>} \PackageWarning{<package>}{<warning>} \PackageWarningNoLine{<package>}{<warning>} \PackageInfo{<package>}{<info>} </pre>
--	--

and similarly for classes. The **Error** commands print the *<error>* message, and present the interactive prompt; if the author types **h**, then the *<help>* information is displayed. The **Warning** commands produce a warning but do not present the interactive prompt. The **WarningNoLine** commands do the same, but don't print the input line number. The **Info** commands write the message to the log file. Within the messages, the command **\MessageBreak** can be used to break a line, **\protect** can be used to protect command names, and **\space** is a space, for example:

```

\newcommand{\foo}{F00}
\PackageWarning{ethel}{%
  Your hovercraft is full of eels,\MessageBreak
  and \protect\foo\space is \foo}

```

produces:

```

Package ethel warning: Your hovercraft is full of eels,
(ethel)                and \foo is F00 on input line 54.

```

```

84 \gdef\PackageError#1#2#3{%
85   \GenericError{%
86     (#1)\@spaces\@spaces\@spaces\@spaces
87   }{%
88     Package #1 Error: #2%
89   }{%
90     See the #1 package documentation for explanation.%
91   }{#3}%
92 }

93 \def\PackageWarning#1#2{%
94   \GenericWarning{%
95     (#1)\@spaces\@spaces\@spaces\@spaces
96   }{%
97     Package #1 Warning: #2%
98   }%
99 }

100 \def\PackageWarningNoLine#1#2{%
101   \PackageWarning{#1}{#2\@gobble}%
102 }

103 \def\PackageInfo#1#2{%
104   \GenericInfo{%
105     (#1) \@spaces\@spaces\@spaces
106   }{%
107     Package #1 Info: #2%
108   }%
109 }

110 \gdef\ClassError#1#2#3{%
111   \GenericError{%
112     (#1) \space\@spaces\@spaces\@spaces
113   }{%
114     Class #1 Error: #2%
115   }{%
116     See the #1 class documentation for explanation.%
117   }{#3}%
118 }

119 \def\ClassWarning#1#2{%
120   \GenericWarning{%
121     (#1) \space\@spaces\@spaces\@spaces
122   }{%
123     Class #1 Warning: #2%
124   }%
125 }

126 \def\ClassWarningNoLine#1#2{%
127   \ClassWarning{#1}{#2\@gobble}%
128 }

129 \def\ClassInfo#1#2{%
130   \GenericInfo{%
131     (#1) \space\space\@spaces\@spaces
132   }{%
133     Class #1 Info: #2%
134   }%
135 }

```

```

\@latex@error Errors and other info, for use in the LATEX core.
\@latex@warning 136 \gdef\@latex@error#1#2{%
\@latex@warning@no@line 137 \GenericError{%
\@latex@info 138 \space\space\space\@spaces\@spaces\@spaces
\@latex@info@no@line 139 }{%
140 LaTeX Error: #1%
141 }{%
142 See the LaTeX manual or LaTeX Companion for explanation.%
143 }{#2}%
144 }

145 \def\@latex@warning#1{%
146 \GenericWarning{%
147 \space\space\space\@spaces\@spaces\@spaces
148 }{%
149 LaTeX Warning: #1%
150 }%
151 }

152 \def\@latex@warning@no@line#1{%
153 \@latex@warning{#1\@gobble}}

154 \def\@latex@info#1{%
155 \GenericInfo{%
156 \@spaces\@spaces\@spaces
157 }{%
158 LaTeX Info: #1%
159 }%
160 }

161 \def\@latex@info@no@line#1{%
162 \@latex@info{#1\@gobble}}

\@font@warning and \@font@info are defined later since they have to be
redefined by the tracefnt package.

\def\@font@warning#1{%
\GenericWarning{%
{(font)\@spaces\@spaces}%
{Font Warning: #1}%
}
\def\@font@info#1{%
\GenericInfo{%
(font)\space\@spaces
}%
Font Info: #1%
}%
}

\c@errorcontextlines \errorcontextlines as a LATEX counter, so that it may be manipulated with
\setcounter (once it is defined :-)
163 \let\c@errorcontextlines\errorcontextlines
164 \c@errorcontextlines=-1

\on@line The message ‘ on input line n’.
165 \def\on@line{ on input line \the\inputlineno}

```

`\@warning` Older L^AT_EX messages. For the moment, these `\let` to the new message commands.
`\@@warning` They may be changed later, once only obsolete packages and classes contain them.
`\@latexerr`

```
166 \let\@warning\@latex@warning
167 \let\@@warning\@latex@warning@no@line
168 \global\let\@latexerr\@latex@error
```

`\@spaces` Four spaces.

```
169 \def\@spaces{\space\space\space\space}
```

15.2 Specific errors

`\@eha` The more common error help messages.

```
\@ehb 170 \gdef\@eha{%
\@ehc 171 Your command was ignored.\MessageBreak
\@ehd 172 Type \space I <command> <return> \space to replace it %
173 with another command,\MessageBreak
174 or \space <return> \space to continue without it.}
175 \gdef\@ehb{%
176 You've lost some text. \space \@ehc}
177 \gdef\@ehc{%
178 Try typing \space <return> %
179 \space to proceed.\MessageBreak
180 If that doesn't work, type \space X <return> \space to quit.}
181 \gdef\@ehd{%
182 You're in trouble here. \space \@ehc}
```

`\@notdefinable` Error message generated in `\@ifdefinable` from calls to one of the commands `\newcommand`, `\newlength` or `\newtheorem` specifying an already-defined command name or one that begins `\end...`

```
183 \gdef\@notdefinable{%
184 \@latex@error{%
185 Command \@backslashchar\reserved@a\space
186 already defined.\MessageBreak
187 Or name \@backslashchar\@qend... illegal,
188 see p.192 of the manual}\@eha}
```

`\@nolnerr` Generated by `\newline` and `\\` when called in vertical mode.

```
189 \gdef\@nolnerr{%
190 \@latex@error{There's no line here to end}\@eha}
```

`\@nocounterr` Generated by `\setcounter`, `\addtocounter` or `\newcounter` if applied to an undefined counter *<cnt>*.

`\@nocnterr` Obsolete error message generated in L^AT_EX 2.09 by `\setcounter`, `\addtocounter` or `\newcounter` for undefined counter. DO NOT use for L^AT_EX 2_ε it MIGHT vanish! Use `\@nocounterr{<cnt>}` instead.

```
191 \gdef\@nocounterr#1{%
192 \@latex@error{No counter '#1' defined}\@eha}
193 \gdef\@nocnterr{\@nocounterr?}
```


`\@ctrerr` Called when trying to print the value of a counter numbered by letters that's greater than 26.

```

194 \gdef\@ctrerr{%
195   \latex@error{Counter too large}\@ehb}

```

`\@nodocument` Error produced if paragraphs are typeset in the preamble.

```

196 \gdef\@nodocument{%
197   \latex@error{Missing \protect\begin{document}}\@ehd}

```

`\@badend` Called by `\end` that doesn't match its `\begin`. RmS 1992/08/24: added code to `\@badend` to display position of non-matching `\begin`. FMi 1993/01/14: missing space added.

```

198 \gdef\@badend#1{%
199   \latex@error{\protect\begin{\@currenvir}\@currenvline
200               \space ended by \protect\end{#1}}\@eha}

```

`\@badmath` Called by `\[, \], \(<` or `\)` when used in wrong mode.

```

201 \gdef\@badmath{%
202   \latex@error{Bad math environment delimiter}\@eha}

```

`\@toodeep` Called by a list environment nested more than six levels deep, or an `enumerate` or `itemize` nested more than four levels.

```

203 \gdef\@toodeep{%
204   \latex@error{Too deeply nested}\@ehd}

```

`\@badpoptabs` Called by `\endtabbing` when not enough `\poptabs` have occurred, or by `\poptabs` when too many have occurred.

```

205 \gdef\@badpoptabs{%
206   \latex@error{\protect\pushtabs\space and \protect\poptabs
207               \space don't match}\@ehd}

```

`\@badtab` Called by `\>`, `\+`, `\-` or `\<` when stepping to an undefined tab.

```

208 \gdef\@badtab{%
209   \latex@error{Undefined tab position}\@ehd}

```

`\@preamerr` This error is special: it appears in places where we normally have to `\protect` expansions. However, to prevent a protection of the error message itself (which would result in the message getting printed not issued on the terminal) we need to locally reset `\protect` to `\relax`.

```

210 \gdef\@preamerr#1{%
211   \begingroup
212     \let\protect\relax
213     \latex@error{\ifcase #1 Illegal character\or
214                 Missing @-exp\or Missing p-arg\fi\space
215                 in array arg}\@ehd
216   \endgroup}

```

`\@badlinearg` Occurs in `\line` and `\vector` command when a bad slope argument is encountered.

```

217 \gdef\@badlinearg{%
218   \latex@error{%
219       Bad \protect\line\space or \protect\vector
220       \space argument}\@ehb}

```

`\@parmoderr` Occurs in a float environment or a `\marginpar` when encountered in inner vertical mode.

```

221 \gdef\@parmoderr{%
222   \@latex@error{Not in outer par mode}\@ehb}

```

`\@fltovf` Occurs in float environment or `\marginpar` when there are no more free boxes for storing floats.

```

223 \gdef\@fltovf{%
224   \@latex@error{Too many unprocessed floats}\@ehb}

```

`\@latexbug` Occurs in output routine. This is bad news.

```

225 \gdef\@latexbug{%
226   \@latex@error{This may be a LaTeX bug}{Call for help}}

```

`\@badcrerr` This error was removed and replaced by `\@nolnerr`.

```

227 %\def\@badcrerr {\@latex@error{Bad use of \protect}\@ehc}

```

`\@noitemerr` `\addvspace` or `\addpenalty` was called when not in vmode. Probably caused by a missing `\item`.

```

228 \gdef\@noitemerr{%
229   \@latex@error{Something's wrong--perhaps a missing %
230     \protect\item}\@ehc}

```

`\@notprerr` A command that can be used only in the preamble appears after the command `\begin{document}`.

```

231 \gdef\@notprerr{%
232   \@latex@error{Can be used only in preamble}\@eha}

```

`\@inmatherr` Issued by commands that don't work correctly within math (like `\item`). There is no real error recovery happening, e.g., the user might get additional errors afterwards.

```

233 \gdef\@inmatherr#1{%
234   \relax
235   \ifmmode
236     \@latex@error{Command \protect#1 invalid in math mode}\@ehc
237   \fi}

```

`\@invalidchar` An error for use with invalid characters. This is commented out, since we decided to use catcode 15 instead.

```

238 %\def\@invalidchar{\@latex@error{Invalid character in input}\@ehc}
239 \endkernel

```

As well as the above error commands some error messages are directly coded to save space. The Messages already present in L^AT_EX2.09 included:

Environment --- undefined

Issued by `\begin` for undefined environment.

tab overflow

Occurs in `\=` when maximum number of tabs exceeded.

\< in mid line

Occurs in `\<` when it appears in middle of line.

Float(s) lost

In output routine, caused by a float environment or `\marginpar` occurring in inner vertical mode.

File h

ltpar.dtx

16 Paragraphs

This section of the kernel declares the commands used to set `\par` and `\everypar` when ever their function needs to be changed for a long time.

16.1 Implementation

There are two situations in which `\par` may be changed:

- Long-term changes, in which the new value is to remain in effect until the current environment is left. The environments that change `\par` in this way are the following:
 - All list environments (itemize, quote, etc.)
 - Environments that turn `\par` into a noop: tabbing, array and tabular.
- Temporary changes, in which `\par` is restored to its previous value the next time it is executed. The following are all such uses.
 - `\end` when preceded by `\@endparenv`, which is called by `\endtrivlist`
 - The mechanism for avoiding page breaks and getting the spacing right after section heads.

`\@setpar` To permit the proper interaction of these two situations, long-term changes are made by the `\@setpar{<VAL>}` command. It's function is:

To set `\par`. It `\def`'s `\par` and `\@par` to `<VAL>`.

`\@restorepar` Short-term changes are made by the usual `\def\par` commands. The original values are restored after a short-term change by the `\@restorepar` commands.

`\@@par` `\@@par` always is defined to be the original `TEX` `\par`.

`\everypar` `\everypar` is changed only for the short term. Whenever `\everypar` is set non-null, it should restore itself to null when executed.

The following commands change `\everypar` in this way:

- `\item`
- `\end` when preceded by `\@endparenv`, which is called by `\endtrivlist`
- `\minipage`

When dealing with `\par` and `\everypar` remember the following two warnings:

1. Commands that make short-term changes to `\par` and `\everypar` must take account of the possibility that the new commands and the ones that do the restoration may be executed inside a group. In particular, `\everypar` is executed inside a group whenever a new paragraph begins with a left brace. The `\everypar` command that restores its definition should be local to the current group (in case the command is inside a minipage used inside someplace

where `\everypar` has been redefined). Thus, if `\everypar` is redefined to do an `\everypar{}` it could take several executions of `\everypar` before the restoration “holds”. This usually causes no problem. However, to prevent the extra executions from doing harm, use a global switch to keep anything harmful in the new `\everypar` from being done twice.

2. Commands that change `\everypar` should remember that `\everypar` might be supposed to set the following switches false:

- `@nobreak`
- `@minipage`

they should do the setting if necessary.

```
1 \*2kernel)
2 \message{par,}
```

`\@setpar` Initiate a long-term change to `\par`.

```
\@par 3 \def\@setpar#1{\def\par{#1}\def\@par{#1}}
```

The default definition of `\@par` will ensure that if `\@restorepar` defines `\par` to execute `\@par` it will redefine itself to the primitive `\@@par` after one iteration.

```
4 \def\@par{\let\par\@@par\par}
```

`\@restorepar` Restore from a short-term change to `\par`.

```
5 \def\@restorepar{\def\par{\@par}}
6 \*2kernel)
```

File i

ltspace.dtx

17 Spacing

This section deals with spacing, and line- and page-breaking.

17.1 User Commands

`\nopagebreak` [$\langle i \rangle$] : $\langle i \rangle = 0, \dots, 4$.
 Default argument = 4. Puts a penalty into the vertical list output as follows:
 0 : penalty = 0
 1 : penalty = `\@lowpenalty`
 2 : penalty = `\@medpenalty`
 3 : penalty = `\@highpenalty`
 4 : penalty = 10000
`\pagebreak` [$\langle i \rangle$] : same as except negatives of its penalty
`\linebreak` [$\langle i \rangle$] : analog of the above
`\nolinebreak` [$\langle i \rangle$] : analog of the above
`\samepage` : inhibits page breaking most places by setting the following penalties to 10000:
`\interlinepenalty`
`\postdisplaypenalty`
`\interdisplaylinepenalty`
`\@beginparpenalty`
`\@endparpenalty`
`\@itempenalty`
`\@secpenalty`
`\interfootnotelinepenalty`
`\\` : initially defined to be `\newline`
`\\[\langle length \rangle]` : initially defined to be `\vspace{\langle length \rangle}\newline`
 Note: `*` adds a `\adjust{\penalty 10000}`
 OBSOLETE COMMANDS (which never made it into the manual):
`\obeycr` : defines `\CRi` == `\\relax`
`\restorecr` : restores `\CRi` to its usual meaning.

17.2 Chris' comments

There are several aspects of the handling of space in horizontal mode that are inconsistent or do not work well in some cases. These are largely concerned with ignoring the effect of space tokens that would otherwise typeset an inter-word space.

Negating the effect of such space tokens is achieved by two mechanisms:

- `\unskip` is used to remove the glue just added by a space that has already had its effect; it is sometimes invoked after an `\ifdim` test on `\lastskip` (see below);
- `\ignorespaces` is used to ignore space-tokens yet to come.

The test done on `\lastskip` is sometimes for equality with zero and sometimes for being positive. Recall also that the test is only on the natural length of the glue and that no glue cannot be distinguished from glue whose natural length is zero: to summarise, a pretty awful test. It is not clear why these tests are not all the same; I think that they should all be for equality. One place where `\unskip` is often used is just before a `\par` (which itself internally does an `\unskip`) and one bit of code (in `\@item`) even has two `\unskips` before a `\par`. These uses may be fossil code but if they are necessary, maybe `\@killglue` would be even safer.

Such removal of glue by `\unskip` may sometimes have the wrong result, removing not the glue from a space-token but other explicit glue; this is sometimes not what is intended.

A common way to prevent such removal is to add an `\hskip\z@` after the glue that should not be removed. This protects that glue against one `\unskip` with no test but not against more than one. It does work for ‘tested `\unskips`’. This is used by `\hspace*` but not by `\hspace`; this is inconsistent as the star is supposed to prevent removal only at the beginning of a line, not at the end, or in a tabular, etc.

If this reason for removing glue were the only consideration then a tested-`\unskip` and protection by `\hskip\z@` would suffice but would need to be consistently implemented.

However, the class of invisibles, commands and environments tries to be even cleverer: one of these tries to leave only one inter-word space whenever there is one before it and one after it; and it does this quite well.

But problems can arise when there is not a space-token on both sides of it; in particular, when an invisible appears at the beginning or end of a piece of text the method still leaves one space token whereas usually in these cases it should leave none.

Also, the current rules do not work well when more than one such command appears consecutively, separated by space-tokens; it leaves glue between every other invisible.

There is also a question about what these commands should do when they occur next to spaces that do not come from space tokens but, for example, from `\hspace`. Should they still produce ‘just one space’? If so, which one? It is good to note that the manual is sufficiently cautious about invisibles that we are not obliged to make anything work.

Another interesting side-road to explore is whether the space-tokens either side of an `\hspace{...}` should be ignored.

One alternative to the current algorithm that is often suggested is that all glue around the invisible should be consolidated into a space after it (usually without stating how much glue should be put there). The command `\nolinebreak` is implemented this way (and `\linebreak` should also be). This does not work correctly for the following common case:

```
... some text
\index{some-word}
some-word and more text.
```

This is optimal coding since it is normal to index a word that gets split across a page-break on its starting page. This would, on the other hand, fix another common (and documented) failure of the current system: when the invisible is

the last thing in a paragraph the space before it is not removed and, worse, it is also hidden from the paragraph-ending mechanism so that an ‘empty’ line can be created at the end of the paragraph.

Another deficiency (I think) of the current system is that the following is treated as having the `\index` command between the paragraphs, which is probably not what the author intended (since there is no empty line after it).

```
\index{beginnings}
Beginnings of paragraphs ...
```

I know of no algorithm that will handle satisfactorily even all the most common cases; note that it could be that the best algorithm may be different for different invisibles since, for example, the common uses and expected behaviour of `\index`, `\marginpar`, `\linebreak`, `\pagebreak` and `\vspace` are somewhat different. [For example, is `\vspace` ever used in the middle of a paragraph?]

One method that can (and is) used to make invisible commands produce no space when used at the beginning of text is to put in some glue that is nearly enough the same as no glue or glue of zero length in all respects except for the precise test for not being exactly equal to zero; examples of such glue are `\hskip 1sp` and, possibly better but more complex, `\hskip -1sp \hskip 1sp`. However, this only works when it is known that user-supplied text is about to start.

Some similar concerns apply to the handling of space and penalties in vertical mode; there is an extra hurdle here as `\unskip` does not work on the main vertical list. The complexity of the tests done by `\addvspace` have never been explained.

The implementation of space hacks etc for vertical mode is another major area that needs further attention; my earlier experiments did not produce much improvement over the current unsatisfactory situation.

One particular problem is what happens when the following very natural coding is used (part of the problem here is that this looks like an hmode problem, but it is not):

```
... end of text.

\begin{enumerate}
  \item \label{item:xxx} Item text.
\end{enumerate}
```

17.3 Some immediate actions

- Fix bug in `\linebreak`.
- Fix bug in `*`.
- Reimplement `\\`, etc, removing extra `\vadjusts` and getting better error trapping (this seems to involve a lot more tokens).
- Investigate whether `\\`, etc need to be errors in vmode; I think that they could be noops (maybe with a warning).
- Make all(?) `\unskips` include test for zero skip (rather than other tests or no test).

- Consider replacing `\hskip 1sp` by something better (here called an ‘infinitesimal’ skip).
- Look at all `\hskip\z@` (or similar) to see if they should be changed to an ‘infinitesimal’ skip.
- Resolve the inconsistency between `\hspace` and `\hspace*`.
- Remove unnecessary `\unskips`.
- Investigate and rationalise the ‘newline’ code.
- Find better algorithms for all sorts of things or, easier(?), fix T_EX itself.

17.4 The code

```

1 (*2ekernel)
2 \message{spacing,}

\pagebreak
\nopagebreak 3 \def\pagebreak{\@testopt{\@no@pgbk-}4}
4 \def\nopagebreak{\@testopt{\@no@pgbk4}

\@no@pgbk
5 \def\@no@pgbk #1[#2]{%
6   \ifvmode
7     \penalty #1\@getpen{#2}%
8   \else
9     \@bsphack
10    \vadjust{\penalty #1\@getpen{#2}}%
11    \@esphack
12  \fi}

\linebreak
\nolinebreak 13 \def\linebreak{\@testopt{\@no@lnbk-}4}
14 \def\nolinebreak{\@testopt{\@no@lnbk4}

\@no@lnbk
15 \def\@no@lnbk #1[#2]{%
16   \ifvmode
17     \@nolnerr
18   \else
19     \@tempskipa\lastskip
20     \unskip
21     \penalty #1\@getpen{#2}%
22     \ifdim\@tempskipa>\z@
23       \hskip\@tempskipa
24       \ignorespaces
25     \fi
26   \fi}

\samepage
27 \def\samepage{\interlinepenalty\@M
28   \postdisplaypenalty\@M

```



```

29 \interdisplaylinepenalty\@M
30 \@beginparpenalty\@M
31 \@endparpenalty\@M
32 \@itempenalty\@M
33 \@secpenalty\@M
34 \interfootnotelinepenalty\@M}

```

`\` The purpose of the new code is to fix a few bugs; however, it also attempts to optimize the following, in order of priority:

1. efficient execution of plain `\`;
2. efficient execution of `\[...]`;
3. memory use;
4. name-space use.

The changes should make no difference to the typeset output. It appears to be safe to use `\reserved@e` and `\reserved@f` here (other reserved macros are somewhat disastrous).

These changes made `\newline` even less robust than it had been, so now it is explicitly robust, like `\`.

`\@normalcr` The internal definition of the ‘normal’ definition of `\`.

```

35 \DeclareRobustCommand\{%
36   \let \reserved@e \relax
37   \let \reserved@f \relax
38   \@ifstar{\let \reserved@e \vadjust \let \reserved@f \nobreak
39             \@xnewline}%
40             \@xnewline}
41 \expandafter\let\expandafter\@normalcr
42   \csname\expandafter\@gobble\string\ \endcsname

```

`\newline` A simple form of the ‘normal’ definition of `\`.

```

43 \DeclareRobustCommand\newline{\@normalcr\relax}

```

`\@xnewline`

```

44 \def\@xnewline{\@ifnextchar[% ] bracket matching
45               \@newline
46               {\@gnewline\relax}}

```

`\@newline`

```

47 \def\@newline[#1]{\let \reserved@e \vadjust
48                  \@gnewline {\vskip #1}}

```

`\@gnewline` The `\nobreak` added to prevent null lines when `\` ends an overfull line. Change made 24 May 89 as suggested by Frank Mittelbach and Rainer Schöpf

```

49 \def\@gnewline #1{%
50   \ifvmode
51     \@nolnerr
52   \else
53     \unskip \reserved@e {\reserved@f#1}\nobreak \hfil \break
54   \fi}

```

```

\@getpen
55 \def\@getpen#1{\ifcase #1 \z@ \or \@lowpenalty\or
56     \@medpenalty \or \@highpenalty
57     \else \@M \fi}

\if@nbreak Switch used to avoid page breaks caused by \label after a section heading, etc.
It should be  Globally set true after the \nbreak and globally set false by
the next invocation of \everypar.
    Commands that reset \everypar should globally set it false if appropriate.
58 \def\@nbreakfalse{\global\let\if@nbreak\iffalse}
59 \def\@nbreaktrue {\global\let\if@nbreak\iftrue}
60 \@nbreakfalse

\@savsk Registers used to save the space factor and last skip.
\@savsf 61 \newdimen\@savsk
        62 \newcount\@savsf

\@bsphack \@bsphack and \@esphack used by macros such as \index and \begin{@float}
... \end{@float} that want to be invisible — i.e., not leave any extra space when
used in the middle of text. Such a macro should begin with \@bsphack and end
with \@esphack The macro in question should not create any text, nor change the
mode.
    Before giving the current definition we give an extended definition that is
currently not used (because it doesn't work as advertised:-)
    These are generalised hacks which attempt to do sensible things when 'invisible
commands' appear in vmode too.
    They need to cope with space in both hmode (plus spacefactor) and vmode,
and also cope with breaks etc. In vmode this means ensuring that any following
\addvspace, etc sees the correct glue in \lastskip.
    In fact, these improved versions should be used for other cases of 'whatsits,
thingies etc' which should be invisible. They are only for commands, not environ-
ments (see notes on \@Esphack).
    BTW, anyone know why the standard hacks are surrounded by \ifmmode\else
rather than simply \ifhmode?
    And are there any cases where saving the spacefactor is essential? I have some
extensions where it is, but it does not appear to be so in the standard uses.

\def \@bsphack{%
  \relax \ifvmode
    \@savsk \lastskip
    \ifdim \lastskip=\z@
      \else
        \vskip -\lastskip
      \fi
    \else
      \ifhmode
        \@savsk \lastskip
        \@savsf \spacefactor
      \fi
    \fi
  }

```

I think that, in vmode, it is the safest to put in a `\nobreak` immediately after such things since writes, inserts etc followed by glue give valid breakpoints and, in general, it is possible to create breaks but impossible to destroy them.

```
\def \@esphack{%
  \relax \ifvmode
    \nobreak
    \ifdim \@savsk=\z@
    \else
      \vskip\@savsk
    \fi
  \else
    \ifhmode
      \spacefactor \@savsf
      \ifdim \@savsk>\z@
        \ignorespaces
      \fi
    \fi
  \fi
}
```

For the moment we are going to ignore the vertical versions until they are correct.

```
63 \def\@bsphack{%
64   \relax
65   \ifhmode
66     \@savsk\lastskip
67     \@savsf\spacefactor
68   \fi}
```

`\@esphack` Companion to `\@bsphack`.

```
69 \if2ekernel
70 \iflatexrelease\IncludeInRelease{2015/10/01}%
71 \iflatexrelease\@esphack\hyphenation after space hack}%
72 \if*2ekernel\iflatexrelease
73 \def\@esphack{%
74   \relax
75   \ifhmode
76     \spacefactor\@savsf
77     \ifdim\@savsk>\z@
78       \ifdim\lastskip=\z@
79         \nobreak \hskip\z@skip
80       \fi
81       \ignorespaces
82     \fi
83   \fi}%
84 \if2ekernel\iflatexrelease
85 \iflatexrelease\EndIncludeInRelease
86 \iflatexrelease\IncludeInRelease{2015/01/01}%
87 \iflatexrelease\@esphack\hyphenation after space hack}%
88 \iflatexrelease\def\@esphack{%
89 \iflatexrelease\relax
90 \iflatexrelease\ifhmode
91 \iflatexrelease\spacefactor\@savsf
```

```

92 <latexrelease> \ifdim\@savsk>\z@
93 <latexrelease> \nobreak \hskip\z@skip
94 <latexrelease> \ignorespaces
95 <latexrelease> \fi
96 <latexrelease> \fi}%
97 <latexrelease>\EndIncludeInRelease
98 <latexrelease>\IncludeInRelease{0000/00/00}%
99 <latexrelease> {\@esphack}{hyphenation after space hack}%
100 <latexrelease>\def\@esphack{%
101 <latexrelease> \relax
102 <latexrelease> \ifhmode
103 <latexrelease> \spacefactor\@savsf
104 <latexrelease> \ifdim\@savsk>\z@
105 <latexrelease> \ignorespaces
106 <latexrelease> \fi
107 <latexrelease> \fi}%
108 <latexrelease>\EndIncludeInRelease
109 <*2ekernel>

```

\@Esphack A variant of \@esphack that sets the @ignore switch to true (as \@esphack used to do previously). This is currently used only for floats and similar environments.

```

w
110 </2ekernel>
111 <latexrelease>\IncludeInRelease{2015/01/01}%
112 <latexrelease> {\@Esphack}{hyphenation after space hack}%
113 <*2ekernel | latexrelease>
114 \def\@Esphack{%
115 \relax
116 \ifhmode
117 \spacefactor\@savsf
118 \ifdim\@savsk>\z@
119 \nobreak \hskip\z@skip
120 \@ignoretrue
121 \ignorespaces
122 \fi
123 \fi}%
124 </2ekernel | latexrelease>
125 <latexrelease>\EndIncludeInRelease
126 <latexrelease>\IncludeInRelease{0000/00/00}%
127 <latexrelease> {\@Esphack}{hyphenation after space hack}%
128 <latexrelease>\def\@Esphack{%
129 <latexrelease> \relax
130 <latexrelease> \ifhmode
131 <latexrelease> \spacefactor\@savsf
132 <latexrelease> \ifdim\@savsk>\z@
133 <latexrelease> \@ignoretrue
134 <latexrelease> \ignorespaces
135 <latexrelease> \fi
136 <latexrelease> \fi}%
137 <latexrelease>\EndIncludeInRelease
138 <*2ekernel>

```

\@vbsphack Another variant which is useful for invisible things which should not live in vmode (this is how some people feel about marginals).

If it occurs in vmode then it enters hmode and ensures that `\@savsk` is nonzero so that the `\ignorespaces` is put in later. It is not used at present.

```
\def \@vbsphack{ %
  \relax \ifvmode
    \leavevmode
    \@savsk 1sp
    \@savsf \spacefactor
  \else
    \ifhmode
      \@savsk \lastskip
      \@savsf \spacefactor
    \fi
  \fi
}
```

17.5 Vertical spacing

L^AT_EX supports the plain T_EX commands `\smallskip`, `\medskip` and `\bigskip`. However, it redefines them using `\vspace` instead of `\vskip`.

Extra vertical space is added by the command `\addvspace{⟨skip⟩}`, which adds a vertical skip of *⟨skip⟩* to the document. The sequence `\addvspace{⟨s1⟩} \addvspace{⟨s2⟩}` is equivalent to `\addvspace{⟨maximum of s1, s2⟩}`.

`\addvspace` should be used only in vertical mode, and gives an error if it's not. The `\addvspace` command does *not* add vertical space if `@minipage` is true. The minipage environment uses this to inhibit the addition of extra vertical space at the beginning.

Penalties are put into the vertical list with the `\addpenalty{⟨penalty⟩}` command. It works properly when `\addpenalty` and `\addvspace` commands are mixed.

The `@nobreak` switch is set true used when in vertical mode and no page break should occur. (Right now, it is used only by the section heading commands to inhibit page breaking after a heading.)

```
\addvspace{SKIP} ==
BEGIN
  if vmode
    then if @minipage
      else if \lastskip =0
        then \vskip SKIP
        else if \lastskip < SKIP
          then \vskip -\lastskip
              \vskip SKIP
          else if SKIP < 0 and \lastskip >= 0
            then \vskip -\lastskip
                \vskip \lastskip + SKIP
          fi      fi      fi      fi
        else useful error message (CAR).
      fi
    END
```

`\@xaddvskip` Internal macro for `\vspace` handling the case that space has previously been added.

```

139 \def\@xaddvskip{%
140   \ifdim\lastskip<\@tempskipb
141     \vskip-\lastskip
142     \vskip\@tempskipb
143   \else
144     \ifdim\@tempskipb<\z@
145       \ifdim\lastskip<\z@
146         \else
147           \advance\@tempskipb\lastskip
148           \vskip-\lastskip
149           \vskip \@tempskipb
150         \fi
151       \fi
152     \fi}

```

`\addvspace` Add vertical space taking into account space already added, as described above.

```

153 \def\addvspace#1{%
154   \ifvmode
155     \if@minipage\else
156       \ifdim \lastskip =\z@
157         \vskip #1\relax
158       \else
159         \@tempskipb#1\relax
160         \@xaddvskip
161       \fi
162     \fi
163   \else
164     \@noitemerr
165   \fi}

```

`\addpenalty`

```

166 </2ekernel>
167 <latexrelease>\IncludeInRelease{2015/01/01}%
168 <latexrelease>          {\addpenalty}{\addpenalty}%
169 <*2ekernel | latexrelease>

```

Fix provided by Donald (though the original fix was not good enough). In 2005 Plamen Tanovski discovered that this fix wasn't good enough either as the `\vskip` kept getting bigger if several `\addpenalty` commands followed each other. Donald kindly send a new fix.

```

170 \def\addpenalty#1{%
171   \ifvmode
172     \if@minipage
173     \else
174       \if@nobreak
175       \else
176         \ifdim\lastskip=\z@
177           \penalty#1\relax
178         \else
179           \@tempskipb\lastskip

```

We have to make sure the final `\vskip` seen by \TeX is the correct one, namely `\@tempskipb`. However we may have to adjust for `\prevdepth` when placing the penalty but that should not affect the skip we pass on to \TeX .

```

180         \begingroup
181         \@tempskipa\@tempskipb
182         \advance \@tempskipb
183         \ifdim\prevdepth>\maxdepth\maxdepth\else
If \prevdepth is -1000pt due to \nointerlineskip we better not add it!
184         \ifdim \prevdepth = -\@m\p@ \z@ \else \prevdepth \fi
185         \fi
186         \vskip -\@tempskipb
187         \penalty#1%
188         \ifdim\@tempskipa=\@tempskipb
Do nothing if the \prevdepth check made no adjustment.
189         \else
Combine the prevdepth adjustment into a single skip.
190         \advance\@tempskipb -\@tempskipa
191         \vskip \@tempskipb
192         \fi
The final skip is always the specified length.
193         \vskip \@tempskipa
194     \endgroup
195 \fi
196 \fi
197 \fi
198 \else
199     \@noitemerr
200 \fi}%

201 </2ekernel | latexrelease>
202 <latexrelease>\EndIncludeInRelease
203 <latexrelease>\IncludeInRelease{0000/00/00}%
204 <latexrelease>        {\addpenalty}{\addpenalty}%
205 <latexrelease>\def\addpenalty#1{%
206 <latexrelease>    \ifvmode
207 <latexrelease>        \if@minipage
208 <latexrelease>        \else
209 <latexrelease>            \if@nobreak
210 <latexrelease>            \else
211 <latexrelease>                \ifdim\lastskip=\z@
212 <latexrelease>                \penalty#1\relax
213 <latexrelease>            \else
214 <latexrelease>                \@tempskipb\lastskip
215 <latexrelease>                \vskip -\lastskip
216 <latexrelease>                \penalty#1%
217 <latexrelease>                \vskip\@tempskipb
218 <latexrelease>            \fi
219 <latexrelease>        \fi
220 <latexrelease>    \fi
221 <latexrelease>    \else
222 <latexrelease>        \@noitemerr
223 <latexrelease>    \fi}%
224 <latexrelease>\EndIncludeInRelease
225 <*2ekernel>

```

\vspace The new code for these commands depends on the following facts:
\@vspace
\@vspacer

File i: ltspace.dtx Date: 2016/07/04 Version v1.3g

- The value of `prevdepth` is changed only when a box or rule is created and added to a vertical list;
- The value of `prevdepth` is used only when a box is created and added to a vertical list;
- The value of `prevdepth` is always local to the building of one vertical list.

```

226 \DeclareRobustCommand\vspace{\@ifstar\@vspacer\@vspace}
227 \def\@vspace #1{%
228   \ifvmode
229     \vskip #1
230     \vskip\z@skip
231   \else
232     \@bsphack
233     \vadjust{\@restorepar
234               \vskip #1
235               \vskip\z@skip
236             }%
237     \@esphack
238   \fi}
239 \def\@vspacer#1{%
240   \ifvmode
241     \dimen@\prevdepth
242     \hrule \@height\z@
243     \nobreak
244     \vskip #1
245     \vskip\z@skip
246     \prevdepth\dimen@
247   \else
248     \@bsphack
249     \vadjust{\@restorepar
250               \hrule \@height\z@
251               \nobreak
252               \vskip #1
253               \vskip\z@skip}%
254     \@esphack
255   \fi}

```

```

\smallskip
\medskip 256 \def\smallskip{\vspace\smallskipamount}
\bigskip 257 \def\medskip{\vspace\medskipamount}
258 \def\bigskip{\vspace\bigskipamount}

```

```

\smallskipamount
\medskipamount 259 \newskip\smallskipamount \smallskipamount=3pt plus 1pt minus 1pt
\bigskipamount 260 \newskip\medskipamount \medskipamount =6pt plus 2pt minus 2pt
261 \newskip\bigskipamount \bigskipamount =12pt plus 4pt minus 4pt

```

17.6 Horizontal space (and breaks)

`\nobreakdashes` This idea is borrowed from the `amsmath` package but here we define a robust command.

This command is a low-level command designed for use only before hyphens or dashes (such as -, --, or ---).

It could probably be better implemented: it may need its own private token register and temporary command.

Setting the hyphen in a box and then unboxing it means that the normal penalty will not be added after it—and if the penalty is not there a break will not be taken (unless an explicit penalty or glue follows, thus the final `\nobreak`).

Note that even if it is not followed by a ‘-’, it still leaves vmode and sets the spacefactor; so use it carefully!

```

262 \DeclareRobustCommand{\nobreakdashes}{%
263   \leavevmode
264   \toks@{}%
265   \def\reserved@a##1{\toks@\expandafter{\the\toks@-}%
266     \futurelet\@let@token \reserved@b}%
267   \def\reserved@b  {\ifx\@let@token -%
268     \expandafter\reserved@a
269     \else
270     \setbox\z@ \hbox{\the\toks@\nobreak}%
271     \unhbox\z@
272     \spacefactor\sfcode'\-
273     \fi}%
274   \futurelet\@let@token \reserved@b
275 }
```

`\nobreakspace` This is a robust command that produces a horizontal space at which, in paragraph-mode, a line-break is not possible. We then define an active ~ to expand to it since this is the documented behaviour of ~. One reason for introducing this is that some 8-bit input encodings have a slot for such a space and we do not want to use active characters as the \LaTeX internal commands.

The braces in the definition of ~ are needed to ensure that a following space is preserved when reading to/from internal files.

We need to keep `\@xobeysp` as it is widely used; so here it is let to the non-robust command `\nobreakspace`.

```

276 \DeclareRobustCommand{\nobreakspace}{%
277   \leavevmode\nobreak\ }
278 \catcode '\~ =13
279 \def~{\nobreakspace{}}
280 \expandafter\let\expandafter\@xobeysp\csname nobreakspace \endcsname
```

`\,` Used in paragraph mode produces a `\thinspace`. It has the ordinary definition in math mode. Useful for quotes inside quotes, as in ‘\, ‘Foo’, he said.’

```

281 \DeclareRobustCommand{\,}{%
282   \relax\ifmmode\mskip\thinmuskip\else\thinspace\fi
283 }
```

`\@` Placed before a ‘.’, makes it a sentence-ending period. Does the right thing for other punctuation marks as well. Does this by setting spacefactor to 1000.

```

284 </2ekernel>
285 <latexrelease>\IncludeInRelease{2015/01/01}%
286 <latexrelease>          {\@}{Space after \@}%
287 <*2ekernel | latexrelease>
```

```

288 \def\@{\spacefactor\@m{}}%
289 </2ekernel | latexrelease>
290 \latexrelease\EndIncludeInRelease
291 \latexrelease\IncludeInRelease{0000/00/00}%
292 \latexrelease\@{\Space after \@}%
293 \latexrelease\def\@{\spacefactor\@m}%
294 \latexrelease\EndIncludeInRelease
295 <*2ekernel>

\hspace
296 \DeclareRobustCommand\hspace{\@ifstar\@hspacer\@hspace}

\@hspace
297 \def\@hspace#1{\hskip #1\relax}

\@hspacer extra \hskip Opt added 1985/17/12 to guard against a following \unskip \relax
added 13 Oct 88 for usual TEX lossage replaced both changes by \hskip\z@skip
27 Nov 91
298 \def\@hspacer#1{\vrule \@width\z@\nobreak
299 \hskip #1\hskip \z@skip}

\fill
300 \newskip\fill
301 \fill = Opt plus 1fill

\stretch
302 \def\stretch#1{\z@ \@plus #1fill\relax}

\thinspace
\negthinspace 303 \def\thinspace{\kern .16667em }
\enspace 304 \def\negthinspace{\kern-.16667em }
305 \def\enspace{\kern.5em }

\enskip
\quad 306 \def\enskip{\hskip.5em\relax}
\qquad 307 \def\quad{\hskip1em\relax}
308 \def\qquad{\hskip2em\relax}

\obeycr The following definitions will probably get deleted or moved to compatibility mode
\restorecr soon.
309 {\catcode'\^M=13 \gdef\obeycr{\catcode'\^M13 \def^^M{\\\relax}%
310 \gobblecr}%
311 {\catcode'\^M=13 \gdef\gobblecr{\@ifnextchar
312 \@gobble\ignorespaces}}
313 \gdef\restorecr{\catcode'\^M5 }}

314 </2ekernel>

```

File j

ltlogos.dtx

18 Logos

Various logos are defined here.

`\TeX` The $\mathrm{T}_{\mathrm{E}}\mathrm{X}$ logo, adjusted so that a full stop after the logo counts as ending a sentence.

```
1 \langle*2ekernel\rangle
2 \def\TeX{T\kern-.1667em\lower.5ex\hbox{E}\kern-.125emX\@}
```

`\LaTeX` The $\mathrm{L}^{\mathrm{A}}\mathrm{T}_{\mathrm{E}}\mathrm{X}$ logo.

```
3 \DeclareRobustCommand{\LaTeX}{L\kern-.36em%
4     {\sbox\z@ T%
5       \vbox to\ht\z@{\hbox{\check@mathfonts
6         \fontsize\sf@size\z@
7         \math@fontsfalse\selectfont
8         A}%
9       \vss}%
10    }%
11    \kern-.15em%
12    \TeX}
```

`\LaTeXe` The $\mathrm{L}^{\mathrm{A}}\mathrm{T}_{\mathrm{E}}\mathrm{X} 2_{\varepsilon}$ logo as proposed by A-W designers.

```
13 \DeclareRobustCommand{\LaTeXe}{\mbox{\m@th
14   \if b\expandafter\@car\f@series\@nil\boldmath\fi
15   \LaTeX\kern.15em2$_{\textstyle\varepsilon}$}}
16 \langle/2ekernel\rangle
```

File k

ltfiles.dtx

19 File Handling

The following user commands are defined in this part:

<code>\document</code>	<code>(ie \begin{document})</code> Reads in the .AUX files and <code>\catcode</code> 's @ to 12.
<code>\nofiles</code>	Suppresses all file output by setting <code>\@files</code> false.
<code>\includeonly</code>	<code>{\NAME1, ... ,NAMEn}</code> Causes only parts NAME1, ... ,NAMEn to be read by their <code>\include</code> commands. Works by setting <code>partsw</code> true and setting <code>\@partlist</code> to NAME1, ... ,NAMEn.
<code>\include</code>	<code>{\NAME}</code> Does an <code>\input</code> NAME unless <code>\@partsw</code> is true and NAME is not in <code>\@partlist</code> . If <code>\@files</code> is true, then it directs .AUX output to NAME.AUX, including a checkpoint at the end.
<code>\input</code>	<code>{\NAME}</code> The same as TeX's <code>\input</code> , except it allows optional braces around the file name. In $\text{\LaTeX 2}_{\epsilon}$, it also avoids the primitive 'missing file' error, if the file can not be found.
<code>\IfFileExists</code>	<code>{\NAME}{\<then>}{\<else>}</code> If the file exists on the system, execute <i>then</i> otherwise execute <i>else</i> .
<code>\InputIfFileExists</code>	<code>{\NAME}{\<then>}{\<else>}</code> If the file exists on the system, execute <i>then</i> and input NAME otherwise execute <i>else</i> .

```
1 (*2ekernel)
2 \message{files,}
```

VARIABLES, SWITCHES AND INTERNAL COMMANDS:

<code>\@mainaux</code>	: Output file number for main .AUX file.
<code>\@partaux</code>	: Output file number for current part's .AUX file.
<code>\@auxout</code>	: Either <code>\@mainout</code> or <code>\@partout</code> , depending on which .AUX file output goes to.
<code>\@input{foo}</code>	: If file foo exists, then <code>\input</code> 's it, otherwise types a warning message.
<code>@files</code>	: Switch – set false if no .AUX, .TOC, .IDX etc files are to be written
<code>@partsw</code>	: Set true by a <code>\includeonly</code> command.
<code>\@partlist</code>	: Set to the argument of the <code>\includeonly</code> command.
<code>\cp@F00</code>	: The checkpoint for <code>\include</code> 'd file FOO.TEX, written by <code>\@writeckpt</code> at the end of file FOO.AUX

```
\includeonly{FILELIST} ==
BEGIN
```

```

\@partsw := T
\@partlist := FILELIST
END

\include{FILE} ==
BEGIN
\clearpage
if \@filesw = T
then \immediate\write\@mainaux{\string\@input{FILE.AUX}}
fi
if \@partsw = T
then \@tempsta := F
\reserved@a := FILE
for \reserved@a := \@partlist
do if eval(\reserved@a) = eval(\reserved@b)
then \@tempsta := T fi
od
fi

if \@tempsta = T
then \@auxout := \@partaux
if \@filesw = T
then \immediate\openout\@partaux{FILE.AUX}
\immediate\write\@partaux{\relax}
fi
\@input{FILE.TEX}
\clearpage
\@writeckpt{FILE}
if @filesw then \closeout \@partaux fi
\@auxout := \@mainaux
else \cp@FILE
fi
END

\@writeckpt{FILE} ==
BEGIN
if \@filesw = T
\immediate\write on file \@partaux:
\@setckpt{FILE}{
%% }
for \reserved@a := \c@ckpt
do \immediate\write on file \@partaux:
\global\string\setcounter

{eval(\reserved@a)}{eval(\c@eval(\reserved@a))}
od
%% {
\immediate\write on file \@partaux: }
fi
END

\@setckpt{FILE}{LIST} ==

```

```

BEGIN
  G \cp@FILE := LIST
END

INITIALIZATION
  \@tempswa := T

\@inputcheck Allocate read stream for testing and output stream.
  \@unused 3 \newread\@inputcheck
            4 \newwrite\@unused

  \@mainaux
  \@partaux 5 \newwrite\@mainaux
            6 \newwrite\@partaux

  \if@filesw
  \if@partsw 7 \newif\if@filesw \@fileswtrue
            8 \newif\if@partsw \@partswfalse

\@clubpenalty This stores the current normal (non-infinite) value of \@clubpenalty; it should
               therefore be reset whenever the normal value is changed (as in the bibliography
               in the standard styles).
               9 \newcount\@clubpenalty
               10 \@clubpenalty \@clubpenalty

  \document
               11 \</2ekernel>
               12 \<latexrelease>\IncludeInRelease{2017/04/15}%
               13 \<latexrelease> {\document}{Save language for hyphenation}%
               14 \<*2ekernel|latexrelease>

Cancel the \beginngroup from \begin.
               15 \def\document{\endgroup

If some options on \documentclass haven't been used by any package we will now
give a warning since this is most certainly a misspelling.
               16 \ifx\@unusedoptionlist\@empty\else
               17   \@latexwarning@no@line{Unused global option(s):^^J%
               18     \spaces[\@unusedoptionlist]}%
               19 \fi
               20 \@colht\textheight
               21 \@colroom\textheight \vsize\textheight
               22 \columnwidth\textwidth
               23 \@clubpenalty\clubpenalty
               24 \if@twocolumn
               25   \advance\columnwidth -\columnsep
               26   \divide\columnwidth\tw@ \hsize\columnwidth \@firstcolumntrue
               27 \fi
               28 \hsize\columnwidth \linewidth\hsize
               29 \beginngroup\@floatplacement\@dblfloatplacement
               30   \makeatletter\let\@writefile\@gobbletwo

```

```

31   \global \let \@multiplelabels \relax
32   \@input{\jobname.aux}%
33 \endgroup
34 \if@filesw
35   \immediate\openout\@mainaux\jobname.aux
36   \immediate\write\@mainaux{\relax}%
37 \fi

```

Dateline 1991/03/26: FMi added `\process@table` to support NFSS; This will also work with old lfonts if no other style defines `\process@table`. The following line forces the initialization of the math fonts.

```

38   \process@table
39   \let\glb@currsizel@empty %% Force math initialization.

40   \normalsize
41   \everypar{}%

```

So that punctuation in headings is not disturbed by verbatim or other local changes to the space factor codes, save the document default here. This will be locally reset by the output routine. For special cases a class may want to define `\normalsfcodes` directly, in case that definition will be used. (This is an old bug, problem existed in L^AT_EX 2.0x and plain T_EX.)

```

42   \ifx\normalsfcodes\@empty
43     \ifnum\sfcodes'\.=\@m
44       \let\normalsfcodes\frenchspacing
45     \else
46       \let\normalsfcodes\nonfrenchspacing
47   \fi
48 \fi

```

For similar reasons also save the default language, this will be reset locally in the output routine. In particular it allows hyphenation in the page head even if the page break happens in verbatim. If this has already been set by a package, set to the value of `\language` at this point.

```

49   \ifx\document@default@language\m@ne
50     \chardef\document@default@language\language
51   \fi

```

Way back in 1991 (08/26) FMi & RmS set the `\@noskipsec` switch to true in the preamble and to false here. This was done to trap lists and related text in the preamble but it does not catch everything; hence Change 1.1g was introduced.

```

52   \@noskipsecfalse

53   \let \@refundefined \relax

```

Just before disabling the preamble commands we execute the begin document hook which contains any code contributed by `\AtBeginDocument`. Also disable the gathering of the file list, if no `\listfiles` has been issued. `\AtBeginDocument` is redefined at this point so that and such commands that get into the hook do not chase their tail...

```

54   \let\AtBeginDocument\@firstofone
55   \@begindocumenthook

```

Most of the following assignments will be done globally in case the user adds something like `\begin{multicols}` to the document hook, i.e. starts are group in `\begin{document}`.

Since a value of exactly 0pt for `\topskip` causes `\twocolumn[]` to misbehave, we add this check, hoping that it will not cause any problems elsewhere.

```

56 \ifdim\topskip<1sp\global\topskip 1sp\relax\fi
57 \global\@maxdepth\maxdepth
58 \global\let\@begindocumenthook\@undefined
59 \ifx\@listfiles\@undefined
60   \global\let\@filelist\relax
61   \global\let\@addtofilelist\@gobble
62 \fi

```

At the very end we disable all preamble commands. This has to happen after the begin document hooks was executed so that this hook can still use such commands.

```

63 \gdef\do##1{\global\let ##1\@notprerr}%
64 \@preamblecmds

```

The next line saves tokens and also allows `\@nodocument` to be used directly to trap preamble errors.

```

65 \global\let \@nodocument \relax

```

The next line is a pure safety measure in case a do list is ever expanded at the wrong place. In addition it will save a few tokens to get rid of the above definition.

```

66 \global\let\do\noexpand

```

Use of `\AtBeginDocument` hook might mean that we are already in horizontal mode, so ignore the space after `\begin{document}`.

```

67 \ignorespaces}
68 \</2ekernel|latexrelease>
69 \<latexrelease>\EndIncludeInRelease
70 \<latexrelease>\IncludeInRelease{0000/00/00}%
71 \<latexrelease> {\document}{Save language for hyphenation}
72 \<latexrelease>\def\document{\endgroup
73 \<latexrelease> \ifx\@unusedoptionlist\@empty\else
74 \<latexrelease>   \<latex@warning@no@line>{Unused global option(s):^^J%
75 \<latexrelease>     \<spaces>[\@unusedoptionlist]}%
76 \<latexrelease> \fi
77 \<latexrelease> \<colht>\textheight
78 \<latexrelease> \<colroom>\textheight \<vsize>\textheight
79 \<latexrelease> \<columnwidth>\textwidth
80 \<latexrelease> \<clubpenalty>\clubpenalty
81 \<latexrelease> \if@twocolumn
82 \<latexrelease>   \<advance>\columnwidth -\columnsep
83 \<latexrelease>   \<divide>\columnwidth\tw@ \<hsize>\columnwidth
84 \<latexrelease>   \<@firstcolumntrue>
85 \<latexrelease> \fi
86 \<latexrelease> \<hsize>\columnwidth \<linewidth>\hsize
87 \<latexrelease> \<begingroup>\<floatplacement>\<dblfloatplacement>
88 \<latexrelease>   \<makeatletter>\let\@writefile\@gobbletwo
89 \<latexrelease>   \global \let \<multiplelabels> \relax
90 \<latexrelease>   \<input>\jobname.aux}%
91 \<latexrelease> \endgroup
92 \<latexrelease> \if@filesw
93 \<latexrelease>   \<immediate>\openout\@mainaux\jobname.aux
94 \<latexrelease>   \<immediate>\write\@mainaux{\relax}%
95 \<latexrelease> \fi

```



```

96 \latexrelease \process@table
97 \latexrelease \let\glb@currsizel@empty
98 \latexrelease \normalsize
99 \latexrelease \everypar{}%
100 \latexrelease \ifx\normalsfcode@empty
101 \latexrelease \ifnum\scode'\.=\@m
102 \latexrelease \let\normalsfcode@frenchspacing
103 \latexrelease \else
104 \latexrelease \let\normalsfcode@nonfrenchspacing
105 \latexrelease \fi
106 \latexrelease \fi
107 \latexrelease \@noskipsecfalse
108 \latexrelease \let \@refundefined \relax
109 \latexrelease \let\AtBeginDocument\@firstofone
110 \latexrelease \@begindocumenthook
111 \latexrelease \ifdim\topskip<1sp\global\topskip 1sp\relax\fi
112 \latexrelease \global\@maxdepth\maxdepth
113 \latexrelease \global\let\@begindocumenthook\@undefined
114 \latexrelease \ifx\@listfiles\@undefined
115 \latexrelease \global\let\@filelist\relax
116 \latexrelease \global\let\@addtofilelist\@gobble
117 \latexrelease \fi
118 \latexrelease \gdef\do##1{\global\let ##1\@notprerr}%
119 \latexrelease \@preamblecmds
120 \latexrelease \global\let \@nodocument \relax
121 \latexrelease \global\let\do\noexpand
122 \latexrelease \ignorespaces}
123 \latexrelease\EndIncludeInRelease
124 (*2ekernel)

125 \@onlypreamble\document

```

\normalsfcode The setting of `\@empty` is just a flag. This command may be defined in a class or package file. If it is still `\@empty` at `\begin{document}` it will be defined to be `\frenchspacing` or `\nonfrenchspacing`, depending on which of those appears to be in effect at that point.

```
126 \let\normalsfcode@empty
```

\nofiles Set `\@fileswfalse` which suppresses the places where L^AT_EX makes `\immediate` writes. The `\makeindex` and `\makeglossary` are disabled. `\protected@write` is redefined not to write to the file specified, but rather to write a blank line to the log file. This ensures that a *whatsit* node is still created, and so spacing is not affected by the `\nofiles` command; to ensure this more generally, the `\if@nobreak` test is needed.

```

127 \def\nofiles{%
128   \@fileswfalse
129   \typeout{No auxiliary output files.^^J}%
130   \long\def\protected@write##1##2##3%
131     {\write\m@ne{}\if@nobreak\ifvmode\nobreak\fi\fi}%
132   \let\makeindex\relax
133   \let\makeglossary\relax}
134 \@onlypreamble\nofiles

```

\protected@write This takes three arguments: an output stream, some initialization code, and some

text to write. It then writes this, with appropriate handling of `\protect` and `\thepage`.

```

135 \long\def \protected@write#1#2#3{%
136     \begingroup
137     \let\thepage\relax
138     #2%
139     \let\protect\@unexpandable@protect
140     \edef\reserved@a{\write#1{#3}}%
141     \reserved@a
142     \endgroup
143     \if@nobreak\ifvmode\nobreak\fi\fi
144 }

```

```

145 \let\@auxout=\@mainaux

```

`\includeonly`

```

146 \def\includeonly#1{%
147     \@partswtrue
148     \edef\@partlist{\zap@space#1 \@empty}}
149 \@onlypreamble\includeonly

```

`\include` In the definition of `\include`, `\def\reserved@b` changed to `\edef\reserved@b` to be consistent with the `\edef` in `\includeonly`. (Suggested by Rainer Schöpf & Frank Mittelbach. Change made 20 Jul 88.)

Changed definition of `\include` to allow space at end of file name — otherwise, typing `\include{foo }` would cause L^AT_EX to overwrite `foo.tex`. Change made 24 May 89, suggested by Rainer Schöpf and Frank Mittelbach

Made `\include` check for being used inside an `\include`'d file, as this will not work and cause surprising results.

```

150 \def\include#1{\relax
151     \ifnum\@auxout=\@partaux
152     \@latex@error{\string\include\space cannot be nested}\@eha
153     \else \@include#1 \fi}

```

`\@include`

```

154 \def\@include#1 {%
155     \clearpage
156     \if@filesw
157     \immediate\write\@mainaux{\string\input{#1.aux}}%
158     \fi
159     \@tempswtrue
160     \if@partsw
161     \@tempswafalse
162     \edef\reserved@b{#1}%
163     \@for\reserved@a:=\@partlist\do
164     {\ifx\reserved@a\reserved@b\@tempswtrue\fi}%
165     \fi
166     \if@tempswa
167     \let\@auxout\@partaux
168     \if@filesw
169     \immediate\openout\@partaux #1.aux
170     \immediate\write\@partaux{\relax}%
171     \fi

```

```

172 \input@{#1.tex}%
173 \clearpage
174 \@writeckpt{#1}%
175 \if@filesw
176 \immediate\closeout\@partaux
177 \fi
178 \else

```

If the file is not included, reset `\deadcycles`, so that a long list of non-included files does not generate an ‘Output loop’ error.

```

179 \deadcycles\z@
180 \nameuse{cp@#1}%
181 \fi
182 \let\@auxout\@mainaux}

```

`\@writeckpt`

```

183 \def\@writeckpt#1{%
184 \if@filesw
185 \immediate\write\@partaux{\string\@setckpt{#1}\@charlb}%
186 {\let\@elt\@wckptelt \cl@ckpt}%
187 \immediate\write\@partaux{\@charrb}%
188 \fi}

```

`\@wckptelt`

```

189 \def\@wckptelt#1{%
190 \immediate\write\@partaux{%
191 \string\setcounter{#1}{\the\@nameuse{c@#1}}}}

```

`\@setckpt` RmS 93/08/31: introduced `\@setckpt`

```

192 \def\@setckpt#1{\global\@namedef{cp@#1}}

```

`\@charlb` The following defines `\@charlb` and `\@charrb` to be { and }, respectively with
`\@charrb` `\catcode 11.`

```

193 {\catcode'[=1 \catcode']=2
194 \catcode'{=11 \catcode'}=11
195 \gdef\@charlb[{
196 \gdef\@charrb[}]
197 ]% }brace matching

```

19.1 Safe Input Macros

`\IfFileExists`

```

198 \long\def \IfFileExists#1#2#3{%
199 \openin\@inputcheck#1 %
200 \ifeof\@inputcheck
201 \ifx\input@path\@undefined
202 \def\reserved@a{#3}%
203 \else
204 \def\reserved@a{\@iffileonpath{#1}{#2}{#3}}%
205 \fi
206 \else
207 \closein\@inputcheck
208 \edef\@filef@und{#1 }%

```

```

209 \def\reserved@a{#2}%
210 \fi
211 \reserved@a}

\@iffileonpath If the file is not found by \openin, and \input@path is defined, look in all the
directories specified in \input@path.
212 \long\def\@iffileonpath#1{%
213 \let\reserved@a\@secondoftwo
214 \expandafter\@tfor\expandafter\reserved@b\expandafter
215 : \expandafter=\input@path\do{%
216 \openin\@inputcheck\reserved@b#1 %
217 \ifeof\@inputcheck\else
218 \edef\@filef@und{\reserved@b#1}%
219 \let\reserved@a\@firstoftwo%
220 \closein\@inputcheck
221 \@break@tfor
222 \fi}%
223 \reserved@a}

\InputIfFileExists Now define \InputIfFileExists to input #1 if it seems to exist. Immediately
prior to the input, #2 is executed. If the file #1 does not exist, execute ‘#3’.
224 \long\def \InputIfFileExists#1#2{%
225 \IfFileExists{#1}%
226 {#2\@addtofilelist{#1}\@input \@filef@und}}

\input Input a file: if the argument is given in braces use safe input macros, otherwise
use TEX’s primitive \input command (which is called \@input in LATEX).
227 \def\input{\@ifnextchar\bgroup\@iinput\@input}

\@iinput Define \@iinput (i.e., \input) in terms of \InputIfFileExists.
228 \def\@iinput#1{%
229 \InputIfFileExists{#1}{}%
230 {\filename@parse{#1}%
231 \edef\reserved@a{\noexpand\@missingfileerror
232 {\filename@area\filename@base}%
233 {\ifx\filename@ext\relax tex\else\filename@ext\fi}}%
234 \reserved@a}}

\@input Define \@input in terms of \IfFileExists. So this is a ‘safe input’ command,
but the files input are not listed by \listfiles.
We don’t want .aux, .toc files etc be listed by \listfiles. However, some-
thing like .bbl probably should be listed and thus should be implemented not by
\input.
235 \def\@input#1{%
236 \IfFileExists{#1}{\@input\@filef@und}{\typeout{No file #1.}}}

\@input@ Version of \@input that does add the file to \@filelist.
237 \def\@input@#1{\InputIfFileExists{#1}{\typeout{No file #1.}}}

\@missingfileerror This ‘error’ command avoids TEX’s primitive missing file loop.
Missing file error. Prompt for a new filename, offering a default extension.
238 \gdef\@missingfileerror#1#2{%

```

```

239 \typeout{^^J! LaTeX Error: File ‘#1.#2’ not found.^^J^^J%
240 Type X to quit or <RETURN> to proceed,^^J%
241 or enter new name. (Default extension: #2)^^J}%
242 \message{Enter file name: }%
243 {\endlinechar\m@ne
244 \global\read\m@ne to\@gtempa}%
245 \ifx\@gtempa\@empty
246 \else
247 \def\reserved@a{x}\ifx\reserved@a\@gtempa\batchmode\@end\fi
248 \def\reserved@a{X}\ifx\reserved@a\@gtempa\batchmode\@end\fi
249 \filename@parse\@gtempa
250 \edef\filename@ext{%
251 \ifx\filename@ext\relax#2\else\filename@ext\fi}%
252 \edef\reserved@a{%
253 \noexpand\inputIfFileExists
254 {\filename@area\filename@base.\filename@ext}%
255 }%
256 {\noexpand\@missingfileerror
257 {\filename@area\filename@base}{\filename@ext}}}%
258 \reserved@a
259 \fi}

```

\@obsoletefile For compatibility with L^AT_EX 2.09 document styles, we distribute files called `article.sty`, `book.sty`, `report.sty`, `slides.sty` and `letter.sty`. These use the command `\@obsoletefile`, which produces a warning message.

```

260 \def\@obsoletefile#1#2{%
261 \@latex@warning@no@line{inputting ‘#1’ instead of obsolete ‘#2’}}
262 \@onlypreamble\@obsoletefile

```

19.2 Listing files

\@filelist A list of files input so far. The initial value of `\@gobble` eats the comma before the first file name.

```

263 \let\@filelist\@gobble

```

\@addtofilelist Add to the list of files input so far. This ‘real’ definition is only used for ‘cfg’ files during initex. An initial definition of `\@gobble` has already been set.

```

264 %\def\@addtofilelist#1{\xdef\@filelist{\@filelist,#1}}

```

\listfiles A preamble command to cause `\end{document}` to list files input from the main file.

```

265 \def\listfiles{%
266 \let\listfiles\relax
267 \def\@listfiles##1##2##3##4##5##6##7##8##9\@{%
268 \def\reserved@d{\}%
269 \@tfor\reserved@c=##1##2##3##4##5##6##7##8\do{%
270 \ifx\reserved@c\reserved@d
271 \edef\filename@area{ \filename@area}%
272 \fi}}%

273 \def\@dofilelist{%
274 \typeout{^^J *File List*}%
275 \@for\@currname:=\@filelist\do{%

```

```

276 \filename@parse\@currname
277 \edef\reserved@a{%
278   \filename@base.%
279   \ifx\filename@ext\relax tex\else\filename@ext\fi}%
280 \expandafter\let\expandafter\reserved@b
281   \csname ver@\reserved@a\endcsname
282 \expandafter\expandafter\expandafter\@listfiles\expandafter
283   \filename@area\filename@base\////////////////////////////////\@
284 \typeout{%
285   \filename@area\reserved@a
286   \ifx\reserved@b\relax\else\@spaces\reserved@b\fi}}%
287 \typeout{ *****^J}}

```

The \@filelist will be de-activated if \listfiles does not appear in the preamble. \begin{document} contains code equivalent to the following:

```

\AtBeginDocument{%
  \ifx\@listfiles\undefined
    \let\@filelist\relax
    \let\@addtofilelist\@gobble
  \fi}

288 \@onlypreamble\listfiles

\@dofilelist

289 \let\@dofilelist\relax

290 \</2kernel>

```

File 1

ltoutenc.dtx

20 Font encodings

This section of the kernel contains commands for declaring encoding-specific commands, such as accents. It also contains the code for some of the encoding files, including `omlenc.def`, `omsenc.def`, `t1enc.def` and `ot1enc.def` files, which define the OLM, OMS, T1 and OT1 encodings, and the `fontenc` package for selecting encodings.

The `fontenc` package has options for encodings, of which the last option is the default encoding. For example, to use the OT2, OT3 and T1 encodings, with T1 as the default, you say:

```
\usepackage[OT2,OT3,T1]{fontenc}
```

The standard kernel set-up loads font encoding files and selects an encoding as follows.

```
\input {omlenc.def}
\input {t1enc.def}
\input {ot1enc.def}
\input {omsenc.def}
\fontencoding{OT1}
```

Note that the files in the standard `inputenc` package depend on this behaviour of the kernel.

The syntax for declaring encoding-specific commands is:

```
\DeclareTextCommand{<command>}{<encoding>}
                        [<number>] [<default>] {<commands>}
```

This command is like `\newcommand`, except that it defines a command which is specific to one encoding. The resulting command is always robust, even if its definition is fragile. For example, the definition of `\l` in the OT1 encoding is:

```
\DeclareTextCommand{\l}{OT1}{\@xxxii l}
```

`\DeclareTextCommand` takes the same optional arguments as `\newcommand`.

```
\ProvideTextCommand{<command>}{<encoding>}
                        [<number>] [<default>] {<commands>}
```

This acts like `\DeclareTextCommand`, but does nothing if the command is already defined.

```
\DeclareTextSymbol{<command>}{<encoding>}{<slot>}
```

This command defines a text symbol, with a particular slot in that encoding. The commands:

```
\DeclareTextSymbol{\ss}{OT1}{25}
\DeclareTextCommand{\ss}{OT1}{\char25 }
```

have the same effect, but the `\DeclareTextSymbol` is faster.

```
\DeclareTextAccent{<command>}{<encoding>}{<slot>}
```

This command declares a text accent. The commands:

```
\DeclareTextAccent{"}{OT1}{127}
\DeclareTextCommand{"}{OT1}{\add@accent {127}}
```

have the same effect.

```
\DeclareTextComposite{<command>}
                        {<encoding>}{<argument>}{<slot>}
```

This command declares a composite letter, for example in the T1 encoding `\'a` is slot 225, which is declared by:

```
\DeclareTextComposite{\'}{T1}{a}{225}
```

The *command* will normally have been declared with `\DeclareTextAccent`, or as a one-argument `\DeclareTextCommand`.

`\DeclareTextComposite` is the most common example of using the more general declaration `\DeclareTextCompositeCommand`, which can define a composite to be an arbitrary piece of text.

```
\DeclareTextCompositeCommand{<command>}
                        {<encoding>}{<argument>}{<text>}
```

For example, in the OT1 encoding Å has a hand-crafted definition this is declared as follows

```
\DeclareTextCompositeCommand{\r}{OT1}{A}
{\leavevmode\setbox\z@\hbox{!}\dimen@ \ht\z@\advance\dimen@-1ex%
\rlap{\raise.67\dimen@\hbox{\char23}}A}
```

The *command* will normally have been declared with `\DeclareTextAccent`, or as a one-argument `\DeclareTextCommand`.

The commands defined using the above declarations can be used in two ways. Normally they are used by just calling the command in the appropriate encoding, for example `\ss`. However, sometimes you may wish to use a command in an encoding where it is not defined. If the command has no arguments, then you can use it in another encoding by calling `\UseTextSymbol`:

```
\UseTextSymbol{<encoding>}{<command>}
```

For example, `\UseTextSymbol{OT1}{\ss}` has the same effect as:

```
{\fontencoding{OT1}\selectfont\ss}
```

If the command has one argument then you can use it in another encoding by calling `\UseTextAccent`:

```
\UseTextAccent{<encoding>}{<command>}{<text>}
```

For example, if the current encoding is OT2 then `\UseTextAccent{OT1}{\'a}` has the same effect as:

```
{\fontencoding{OT1}\selectfont\'{\fontencoding{OT2}\selectfont a}}
```


You can also declare a default definition for a text command, which will be used if the current encoding has no appropriate definition. Such use will also set the definition for this command in the current encoding to equal this default definition; this makes subsequent uses of the command much faster.

```
\DeclareTextCommandDefault{<command>}{<definition>}
```

For example, the default definition of the command `\textonequarter` (which produces the fraction $\frac{1}{4}$) could be built using math mode:

```
\DeclareTextCommandDefault{\textonequarter}{\ensuremath {\frac{1}{4}}}
```

There is a matching `\Provide` command which will not override an existing default definition:

```
\ProvideTextCommandDefault{<command>}{<definition>}
```

The most common use for these commands is to use symbols from other encodings, so there are some optimizations provided:

```
\DeclareTextSymbolDefault{<command>}{<encoding>}
\DeclareTextAccentDefault{<command>}{<encoding>}
```

are short for:

```
\DeclareTextCommandDefault{<command>}
      {\UseTextSymbol{<encoding>}{<command>}}
\DeclareTextCommandDefault[1]{<command>}
      {\UseTextAccent{<encoding>}{<command>}{#1}}
```

For example, to make OT1 the default encoding for `\ss` and `\'` you say:

```
\DeclareTextSymbolDefault{\ss}{OT1}
\DeclareTextAccentDefault{\'}{OT1}
```

Note that you can use these commands on any zero- or one-argument commands declared with `\DeclareText*` or `\ProvideText*`, not just those defined using `\DeclareTextSymbol` or `\DeclareTextAccent`.

20.1 Removing encoding-specific commands

In some cases encoding definitions are given to provide some limited support since nothing better is available, for example, the definition for `\textdollar` in OT1 is a hack since \$ and £ actually share the same slot in this encoding. Thus if such a glyph becomes available in a different encoding (e.g., TS1) one would like to get rid of the flaky one and make the default definition point to the new encoding. In such a case defining

```
\DeclareTextSymbol{\textdollar}{TS1}{36}
\DeclareTextSymbolDefault{\textdollar}{TS1}
```

is not enough since if typesetting in OT1 \LaTeX will still find the encoding specific-definition for OT1 and therefore ignore the new default. Therefore to ensure that in this case the TS1 version is used we have to remove the OT1 declaration:

```
\UndeclareTextCommand{\textdollar}{OT1}
```

Since the \$ sign is a proper glyph in the T1 encoding there is no point removing its definition and forcing L^AT_EX to pick up the TS1 version if typesetting in this encoding. However, assume you want to use the variant dollar sign, i.e., \$ for your dollars. In that case you have to get rid of the T1 declaration as well, e.g., the following would do that for you:

```
\UndeclareTextCommand{\textdollar}{OT1}
\UndeclareTextCommand{\textdollar} {T1}
\DeclareTextCommandDefault{\textdollar}
{\UseTextSymbol{TS1}\textdollaroldstyle}
```

20.2 The order of declarations

If an encoding-specific command is defined for more than one encoding, then it will execute fastest in the encoding in which it was defined last since its top-level definition will be set up to execute in that encoding without any overhead.

For this reason the file `fonttext.ltx` currently first loads the definitions for the T1 encoding and then those for the OT1 encoding so that typesetting in OT1 is optimized since that is (still) the default. However, when T1 is explicitly requested (via `\usepackage[T1]{fontenc}`) the top-level definitions are automatically changed to favour T1 since its declarations are reloaded in the process.

For the same reason default declarations should never come last since they are implemented as a special encoding themselves (with the name ?). Specifying them last would simply mean to make those encoding-specific commands equally inefficient in all encodings. Therefore the `textcomp` package, for example, first sets up all defaults to point to TS1 and then declares the commands in the TS1 encoding.

20.3 Docstrip modules

This `.dtx` file is be used to generate several related files containing font encoding definitions. The mutually exclusive docstrip options are listed here.

T1	generates <code>t1enc.def</code> for the Cork encoding.
TS1	generates <code>ts1enc.def</code> for the Text Companion encoding.
TS1sty	generates <code>textcomp.sty</code> , package that sets up use of the Text Companion encoding.
OT1	generates <code>ot1enc.def</code> for Knuth's CM encoding.
OMS	generates <code>omsenc.def</code> for Knuth's math symbol encoding.
OML	generates <code>omlenc.def</code> for Knuth's math letters encoding.
OT4	generates <code>ot4enc.def</code> for the Polish extension to the OT1 encoding, created by B. Jackowski and M. Ryćko for use with the Polish version of Computer Modern and Computer Concrete.
TU	generates <code>tuenc.def</code> for Unicode font encoding.
package	generates <code>fontenc.sty</code> for selecting encodings.
2ekernel	for the kernel commands.

20.4 Definitions for the kernel

20.4.1 Declaration commands

This section contains definitions for commands such as accents which depend on the current encoding. These commands will usually be kept in `.def` files, for example `ot1enc.def` contains the definitions for the OT1 encoding.

```
1 (*2kernel)
2 \message{font encodings,}

Far too many macros in one block here!
```

```
\DeclareTextCommand If you say:
\ProvideTextCommand
\DeclareTextSymbol
  \@dec@text@cmd then \foo is defined to be \T1-cmd \foo \T1\foo, where \T1\foo is one control
\chardef@text@cmd sequence, not two! We then call \newcommand to define \T1\foo.
  \@changed@cmd
  \@changed@x
\TextSymbolUnavailable
  \@inmathwarn

3 \def\DeclareTextCommand{%
4   \@dec@text@cmd\newcommand}

5 \def\ProvideTextCommand{%
6   \@dec@text@cmd\providecommand}

7 \def\@dec@text@cmd#1#2#3{%
8   \expandafter\def\expandafter#2%
9     \expandafter{%
10       \csname#3-cmd\expandafter\endcsname
11       \expandafter#2%
12       \csname#3\string#2\endcsname
13     }%
14   \let\@ifdefinable\@rc@ifdefinable
15   \expandafter#1\csname#3\string#2\endcsname}
```

This command was introduced to fix a major bug in `\@dec@text@cmd` without changing that command itself. This was thought to be necessary because it is defined in more than one package. (Perhaps the more serious bug is to put complex low-level commands like this in packages?)

The problem it solves is that whereas both `\newcommand` and `\providecommand` (used just above) both handle the resetting of `\@ifdefinable` (following its disabling in `\@dec@text@cmd`), the primitive `\chardef` neither needs the disabling, nor does the resetting.

```
16 \def\chardef@text@cmd{%
17   \let\@ifdefinable\@@ifdefinable
18   \chardef
19 }
20 \def\DeclareTextSymbol#1#2#3{%
21   \@dec@text@cmd\chardef@text@cmd#1{#2}#3\relax
22 }
```

The declarations are only available before `\begin{document}`.

```
23 \@onlypreamble\DeclareTextCommand
24 \@onlypreamble\DeclareTextSymbol
```

The sneaky bit in all this is what `\T1-cmd \foo \T1\foo` does. There are five possibilities, depending on the current values of `\protect`, `\cf@encoding` and `\ifmmode`:

- If `\protect` is `\@typeset@protect` and `\cf@encoding` is T1, then we execute `\T1\foo`. This should be the normal behaviour, and is optimized for speed.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) OT1, and `\OT1\foo` is defined, then we execute `\OT1\foo`.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) OT1, we're in text mode, and `\OT1\foo` is undefined, then we define `\OT1\foo` to be the default value of `\foo`, and execute `\OT1\foo`.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) OT1, we're in math mode, and `\OT1\foo` is undefined, then we execute the default value of `\foo`. (This is necessary so that things like `$X_{copyright}` work properly.)
- If `\protect` is not `\@typeset@protect` then we execute `\noexpand\foo`. For example, if we are writing to a file, then this results in `\foo` being written. If we are in a `\mark`, then `\foo` will be put in the mark—since `\foo` is robust, it will then survive all the things which may happen to it whilst it's a `\mark`.

So after all that, we will either execute the appropriate definition of `\foo` for the current encoding, or we will execute `\noexpand\foo`.

The default value of `\foo` is `\?\foo` if it is defined, and an error message otherwise.

When the encoding is changed from T1 to OT1, `\T1-cmd` is defined to be `\@changed@cmd` and `\OT1-cmd` is defined to be `\@current@cmd`. This means that the test for what the current encoding is can be performed quickly.

```

25 \def\@current@cmd#1{%
26   \ifx\protect\@typeset@protect
27     \inmathwarn#1%
28   \else
29     \noexpand#1\expandafter\@gobble
30   \fi}

31 \def\@changed@cmd#1#2{%
32   \ifx\protect\@typeset@protect
33     \inmathwarn#1%
34     \expandafter\ifx\csname\cf@encoding\string#1\endcsname\relax
35       \expandafter\ifx\csname ?\string#1\endcsname\relax
36         \expandafter\def\csname ?\string#1\endcsname{%
37           \TextSymbolUnavailable#1%
38         }%
39       \fi
40       \global\expandafter\let
41         \csname\cf@encoding\string#1\expandafter\endcsname
42         \csname ?\string#1\endcsname
43       \fi
44       \csname\cf@encoding\string#1%
45         \expandafter\endcsname
46     \else
47       \noexpand#1%
48     \fi}

49 \gdef\TextSymbolUnavailable#1{%

```

```

50 \latex@error{%
51   Command \protect#1 unavailable in encoding \cf@encoding%
52 }\@eha}

```

The command `\@inmathwarn` produces a warning message if we are currently in math mode. Note that since this command is used inside text commands, it can't call `\relax` before the `\ifmmode`. This means that it is possible for the warning to fail to be issued at the beginning of a row of an `halign` whose template enters math mode. This is probably a bad feature, but there's not much that can be done about it, since adding a `\relax` would break ligatures and kerning between text symbols.

A more efficient solution would be to make `\@inmathwarn` and `\@inmatherr` equal to `\@empty` and `\relax` by default, and to have `\everymath` reset them to their usual definitions. This is left for future investigation (for example it may break some third party code).

```

53 \def\@inmathwarn#1{%
54   \ifmmode
55     \latex@warning{Command \protect#1 invalid in math mode}%
56   \fi}

```

`\DeclareTextCommandDefault` These define commands with encoding ?.

`\ProvideTextCommandDefault` Note that `\DeclareTextCommandDefault` can only be used in the preamble, but that the `\Provide` version is allowed in inputenc .def files, so is allowed anywhere.

```

57 \def\DeclareTextCommandDefault#1{%
58   \DeclareTextCommand#1?}

59 \def\ProvideTextCommandDefault#1{%
60   \ProvideTextCommand#1?}

61 \@onlypreamble\DeclareTextCommandDefault
62 %\@onlypreamble\ProvideTextCommandDefault

```

They require `\? -cmd` to be initialized as `\@changed@cmd`.

```

63 \expandafter\let\csname?-cmd\endcsname\@changed@cmd

```

`\DeclareTextAccent` This is just a disguise for defining a TeX `\accent` command.

```

64 \def\DeclareTextAccent#1#2#3{%
65   \DeclareTextCommand#1{#2}{\add@accent{#3}}
66 \@onlypreamble\DeclareTextAccent

```

`\add@accent` To save space this code is shared between all text accents that are set using the `\accent` primitive. The argument is pre-set in a box so that any font loading that is needed is already done within the box. This is needed because font-loading involves grouping and that would prevent the accent mechanism from working so that the accent would not be positioned over the argument. Declarations that change the font should be allowed (only low-level ones are at present) inside the argument of an accent command, but not size changes, as they involve `\setbox` operations which also inhibit the mechanism of the `\accent` primitive.

Note that the whole process is within a group. For a detailed discussion of this reimplementaion and its deficiencies, see pr/3160.

```

67 \def\add@accent#1#2{\hmode@bgroup

```

Turn off the group in `\UseTextSymbol` in case this is used inside the argument of `\add@accent`.

```
68 \let\hmode@start@before@group\@firstofone
69 \setbox\@tempboxa\hbox{#2}
```

When presetting the argument in a box we record its `\spacefactor` for later use after the accent got typeset. This way something like `\‘A` gets the spacefactor of `A` (i.e., 999) rather than the default value of 1000.

```
70 \global\mathchardef\accent@spacefactor\spacefactor}%
71 \accent#1 #2\egroup\spacefactor\accent@spacefactor}
```

Default definition for `\accent@spacefactor` prevents a horrible death of the above macro inside an unprotected `\edef`.

```
72 \let\accent@spacefactor\relax
```

```
\hmode@bgroup
```

```
73 \def\hmode@bgroup{\leavevmode\bgroup}
```

`\DeclareTextCompositeCommand` Another amusing game to play with `\expandafter`, `\csname`, and `\string`. When you say `\DeclareTextCompositeCommand{\foo}{T1}{a}{bar}`, we look to see if the expansion of `\T1\foo` begins with `\@text@composite`, and if it doesn't, we redefine `\T1\foo` to be:

```
\@text@composite@x
\@strip@args
#1 -> \@text@composite \T1\foo #1\@empty \@text@composite {...}
```

where `...` is the previous definition of `\T1\foo`. Finally, we define `\T1\foo-a` to expand to `bar`.

```
74 \</2ekernel>
75 \<latexrelease>\IncludeInRelease{2017/04/15}{\DeclareTextCompositeCommand}
76 \<latexrelease> {test for undeclared accent}%
77 \<*2ekernel | latexrelease>
78 \def\DeclareTextCompositeCommand#1#2#3#4{%
79 \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
80 \ifx\reserved@a\relax
81 \DeclareTextCommand#1{#2}{%
82 \@latex@error{string#1 undeclared in encoding #2}\@eha}%
83 \@latex@info{Composite with undeclared \string#1 in encoding #2}%
84 \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
85 \fi
86 \expandafter\expandafter\expandafter\ifx
87 \expandafter\@car\reserved@a\relax\relax\@nil \@text@composite \else
88 \edef\reserved@b##1{%
89 \def\expandafter\noexpand
90 \csname#2\string#1\endcsname###1{%
91 \noexpand\@text@composite
92 \expandafter\noexpand\csname#2\string#1\endcsname
93 ###1\noexpand\@empty\noexpand\@text@composite
94 {##1}}}%
95 \expandafter\reserved@b\expandafter{\reserved@a{##1}}%
96 \fi
97 \expandafter\def\csname\expandafter\string\csname
98 #2\endcsname\string#1-\string#3\@empty\endcsname{#4}%
99 }
100 \</2ekernel | latexrelease>
```

```

101 \latexrelease\EndIncludeInRelease
102 \latexrelease\IncludeInRelease{0000/00/00}{\DeclareTextCompositeCommand}
103 \latexrelease\{test for undeclared accent}%
104 \latexrelease\def\DeclareTextCompositeCommand#1#2#3#4{%
105 \latexrelease\expandafter\let\expandafter\reserved@a
106 \latexrelease\csname#2\string#1\endcsname
107 \latexrelease\expandafter\expandafter\expandafter\ifx
108 \latexrelease\expandafter\@car\reserved@a\relax\relax\@nil
109 \latexrelease\@text@composite \else
110 \latexrelease\edef\reserved@b##1{%
111 \latexrelease\def\expandafter\noexpand
112 \latexrelease\csname#2\string#1\endcsname###1{%
113 \latexrelease\noexpand\@text@composite
114 \latexrelease\expandafter\noexpand\csname#2\string#1\endcsname
115 \latexrelease###1\noexpand\@empty\noexpand\@text@composite
116 \latexrelease{##1}}}%
117 \latexrelease\expandafter\reserved@b\expandafter{\reserved@a{##1}}%
118 \latexrelease\fi
119 \latexrelease\expandafter\def\csname\expandafter\string\csname
120 \latexrelease#2\endcsname\string#1-\string#3\@empty\endcsname{#4}}
121 \latexrelease\EndIncludeInRelease
122 (*2kernel)

123 \onlypreamble\DeclareTextCompositeCommand

```

This all works because:

```
\@text@composite \T1\foo A\@empty \@text@composite {...}
```

expands to `\T1\foo-A` if `\T1\foo-A` has been defined, and `{...}` otherwise.

Note that `\@text@composite` grabs the first token of the argument and puts just that in the csname. This is so that `\'\textit{e}` will work—it checks whether `\T1\'-\textit` is defined (which presumably it isn't) and so expands to `{\accent 1 \textit{e}}`.

This trick won't always work, for example `\'\{itshape e}` will expand to (with spaces added for clarity):

```
\csname \string \T1\' - \string {itshape e} \@empty \endcsname
```

which will die pretty horribly. Unfortunately there's not much can be done about this if we're going to use `\csname` lookups as a fast way of accessing composites.

This has an unfortunate 'misfeature' though, which is that in the T1 encoding, `\'aa` produces á. This is not the expected behaviour, and should perhaps be fixed if the fix doesn't affect performance too badly.

Finally, it's worth noting that the `\@empty` is used in `\@text@composite` so that accents will work even when the argument is empty. If you say `\'{}` then this looks up `\T1\'-\@empty`, which ought to be `\relax`, and so all is well. If we didn't include the `\@empty`, then `\'{}` would expand to:

```
\csname \string \T1\' - \string \endcsname
```

so the `\endcsname` would be `\string`'ed and the whole of the rest of the document would be put inside the `\csname`. This would not be good.

```

124 \def\@text@composite#1#2#3\@text@composite{%
125 \expandafter\@text@composite@x
126 \csname\string#1-\string#2\endcsname}

```

Originally the `\@text@composite@x` macro had two arguments and if #1 was not `\relax` it was executed, otherwise #2 was executed. All this happened within the `\ifx` code so that neither #1 nor #2 could have picked up any additional arguments from the input stream. This has now been changed using the typical `\@firstoftwo / \@secondoftwo` coding. This way the final expansion will happen without any `\else` or `\fi` intervening in the case that we need to get a further token from the input stream.

```
127 \def\@text@composite@x#1{%
128   \ifx#1\relax
129     \expandafter\@secondoftwo
130   \else
131     \expandafter\@firstoftwo
132   \fi
133   #1}
```

The command `\DeclareTextComposite` uses `\DeclareTextCompositeCommand` to declare a command which expands out to a single glyph.

```
134 \catcode\z@=11\relax

135 \def\DeclareTextComposite#1#2#3#4{%
136   \def\reserved@a{\DeclareTextCompositeCommand#1{#2}{#3}}%
137   \bgroup
138     \lccode\z@#4%
139     \lowercase{%
140   \egroup
141   \reserved@a ^^@}}

142 \catcode\z@=15\relax

143 \@onlypreamble\DeclareTextComposite
```

<code>\UseTextAccent</code> <code>\UseTextSymbol</code> <code>\@use@text@encoding</code>	<p>These fragile commands access glyphs from different encodings. They use grotty low-level calls to the font selection scheme for speed, and in order to make sure that <code>\UseTextSymbol</code> doesn't do anything which you're not allowed to do between an <code>\accent</code> and its glyph.</p>
--	--

For a detailed discussion of this reimplementaion and its deficiencies, see [pr/3160](#).

```
144 \def\UseTextAccent#1#2#3{%
145   \hmode@start@before@group
146   {%
```

Turn off the group in `\UseTextSymbol` in case this is used inside the arguments of `\UseTextAccent`.

```
147   \let\hmode@start@before@group\@firstofone
148   \let\@curr@enc\cf@encoding
149   \@use@text@encoding{#1}%
150   #2{\@use@text@encoding\@curr@enc#3}%
151   }}
```

```
152 \def\UseTextSymbol#1#2{%
153   \hmode@start@before@group
154   {%
155     \def\@wrong@font@char{\MessageBreak
156       for \noexpand\symbol'\string#2'}%
157     \@use@text@encoding{#1}%
```



```

158         #2%
159     }%
160 }
161 \def\@use@text@encoding#1{%
162     \edef\f@encoding{#1}%
163     \xdef\font@name{%
164         \csname\curr@fontshape/\f@size\endcsname}%
165     \pickup@font
166     \font@name
167     \@@enc@update}

```

`\hmode@start@before@group` The `\hmode@start@before@group` starts hmode and should be immediately followed by an explicit `{...}`. Its purpose is to ensure that hmode is started before this group is opened. Inside `\add@accent` and `\UseTextAccent` it is redefined to remove this group so that it doesn't conflict with the `\accent` primitive.

For a detailed discussion see pr/3160.

```

168 \let\hmode@start@before@group\leavevmode

```

`\DeclareTextSymbolDefault` Some syntactic sugar. Again, these should probably be optimized for speed.

```

\DeclareTextAccentDefault
169 \def\DeclareTextSymbolDefault#1#2{%
170     \DeclareTextCommandDefault#1{\UseTextSymbol{#2}#1}}
171 \def\DeclareTextAccentDefault#1#2{%
172     \DeclareTextCommandDefault#1{\UseTextAccent{#2}#1}}
173 \@onlypreamble\DeclareTextSymbolDefault
174 \@onlypreamble\DeclareTextAccentDefault

```

`\UndeclareTextCommand` This command safely removes an encoding specific declaration for a given encoding. It is helpful if one intends to use the default definition always and therefore wants to get rid of a declaration for some specific encoding.

```

175 \def\UndeclareTextCommand#1#2{%

```

If there is no declaration for the current encoding do nothing. (This makes a hash table entry but without eTeX we can't do anything about that).

```

176     \expandafter\ifx\csname#2\string#1\endcsname\relax
177     \else

```

Else: throw away that declaration.

```

178     \global\expandafter\let\csname#2\string#1\endcsname
179     \@undefined

```

But this is unfortunately not enough, we have to take a look at the top-level definition of the encoding specific command which for a command `\foo` would look similar to `\T1-cmd \foo \T1\foo` (three tokens).

Of course, instead of `T1` one could see a different encoding name; which one depends the encoding for which `\foo` was declared last.

Now assume we have just removed the declaration for `\foo` in `T1` and the top-level of `\foo` expands to the above. Then we better change that pretty fast otherwise we do get an “undefined csname error” when we try to typeset `\foo` within `T1` instead of getting the default definition for `\foo`. And what is the best way to change that top-level definition? Well, the only “encoding” we know for sure will still be around is the default encoding denoted by `?`.

Thus in case the last token of the top-level expansion is now undefined we change the declaration to look like `\?-cmd \foo \?\foo` which is done by the following (readable?) code:

```

180     \expandafter\expandafter\expandafter
181     \ifx\expandafter\@thirdofthree#1\@undefined
182     \expandafter\gdef\expandafter#1\expandafter
183         {\csname ?-cmd\expandafter\endcsname\expandafter
184          #1\csname?\string#1\endcsname}%
185     \fi
186 \fi
187 }
188 \@onlypreamble\UndeclareTextCommand

```

20.4.2 Hyphenation

`\patterns` We redefine `\patterns` and `\hyphenation` to allow the use of commands declared with `\DeclareText*` to be used inside them.

```

\@@patterns
\hyphenation
\@@hyphenation
189 %\let\@@patterns\patterns
190 %\let\@@hyphenation\hyphenation
191 %\def\patterns{%
192 %   \bgroup
193 %   \let\protect\@empty
194 %   \let\@typeset@protect\@empty
195 %   \let\@changed@x\@changed@x@mouth
196 %   \afterassignment\egroup
197 %   \@@patterns
198 %}
199 %\def\hyphenation{%
200 %   \bgroup
201 %   \let\protect\@empty
202 %   \let\@typeset@protect\@empty
203 %   \let\@changed@x\@changed@x@mouth
204 %   \afterassignment\egroup
205 %   \@@hyphenation
206 %}

```

20.4.3 Miscellania

`\a` The `\a` command is used to access the accent commands even when they have been redefined (for example by the `tabbing` environment). Its internal name is `\@tabacckludge`.

The `\string` within the `\csname` guards against something like `'` being active at the point of use.

```

207 \def\@tabacckludge#1{\expandafter\@changed@cmd
208                               \csname\string#1\endcsname\relax}
209 \let\a=\@tabacckludge

```

20.4.4 Default encodings

We define the default encodings for most commands to be either OT1, OML or OMS. These defaults are in the kernel and therefore fonts with these encodings

must be available unless these defaults are redefined elsewhere. Recall that the standard kernel loads the encoding files for these encodings, and also that for the T1 encoding.

The naming conventions in the kernel are not what we would use if we were starting from scratch... Those defined by DEK (like `\ae` and `\ss`) or by the T_EX Users Group Technical Working Group on multi-lingual typesetting (like `\th` and `\ng`) have short names. Those which were added to the kernel in 1993 and early 1994 are named after their Adobe glyph names (like `\guillemotleft` and `\quotedblbase`). Unfortunately, this naming scheme won't work for all glyphs, since some names (like `\space`) are already used, and some (like `\endash`) are very likely to be defined by users. So we're now using the naming scheme of `\text` followed by the Adobe name, (like `\textendash` and `\textsterling`). Except that some glyphs don't have Adobe names, so we're using the names used by fontinst for those (like `\textcompwordmark`). Sigh.

Some accents from OT1:

```
210 \DeclareTextAccentDefault{"}{OT1}
211 \DeclareTextAccentDefault{'}{OT1}
212 \DeclareTextAccentDefault{.}{OT1}
213 \DeclareTextAccentDefault{=}{OT1}
214 \DeclareTextAccentDefault{H}{OT1}
215 \DeclareTextAccentDefault{^}{OT1}
216 \DeclareTextAccentDefault{'}{OT1}
217 \DeclareTextAccentDefault{b}{OT1}
218 \DeclareTextAccentDefault{c}{OT1}
219 \DeclareTextAccentDefault{d}{OT1}
220 \DeclareTextAccentDefault{r}{OT1}
221 \DeclareTextAccentDefault{u}{OT1}
222 \DeclareTextAccentDefault{v}{OT1}
223 \DeclareTextAccentDefault{~}{OT1}
```

Some symbols from OT1:

```
224 %\DeclareTextSymbolDefault{\AA}{OT1}
225 \DeclareTextSymbolDefault{\AE}{OT1}
226 \DeclareTextSymbolDefault{\L}{OT1}
227 \DeclareTextSymbolDefault{\OE}{OT1}
228 \DeclareTextSymbolDefault{\O}{OT1}
229 %\DeclareTextSymbolDefault{\aa}{OT1}
230 \DeclareTextSymbolDefault{\ae}{OT1}
231 \DeclareTextSymbolDefault{\i}{OT1}
232 \DeclareTextSymbolDefault{\j}{OT1}

233 \DeclareTextSymbolDefault{\ij}{OT1}
234 \DeclareTextSymbolDefault{\IJ}{OT1}

235 \DeclareTextSymbolDefault{\l}{OT1}
236 \DeclareTextSymbolDefault{\oe}{OT1}
237 \DeclareTextSymbolDefault{\o}{OT1}
238 \DeclareTextSymbolDefault{\ss}{OT1}
239 \DeclareTextSymbolDefault{\textdollar}{OT1}
240 \DeclareTextSymbolDefault{\textemdash}{OT1}
241 \DeclareTextSymbolDefault{\textendash}{OT1}
242 \DeclareTextSymbolDefault{\textexclamdown}{OT1}
243 %\DeclareTextSymbolDefault{\texthyphenchar}{OT1}
244 %\DeclareTextSymbolDefault{\texthyphen}{OT1}
```

```

245 \DeclareTextSymbolDefault{\textquestiondown}{OT1}
246 \DeclareTextSymbolDefault{\textquotedblleft}{OT1}
247 \DeclareTextSymbolDefault{\textquotedblright}{OT1}
248 \DeclareTextSymbolDefault{\textquoteleft}{OT1}
249 \DeclareTextSymbolDefault{\textquoteright}{OT1}
250 \DeclareTextSymbolDefault{\textsterling}{OT1}

```

Some symbols from OMS:

```

251 \DeclareTextSymbolDefault{\textasteriskcentered}{OMS}
252 \DeclareTextSymbolDefault{\textbackslash}{OMS}
253 \DeclareTextSymbolDefault{\textbar}{OMS}
254 \DeclareTextSymbolDefault{\textbardbl}{OMS}
255 \DeclareTextSymbolDefault{\textbraceleft}{OMS}
256 \DeclareTextSymbolDefault{\textbraceright}{OMS}
257 \DeclareTextSymbolDefault{\textbullet}{OMS}
258 \DeclareTextSymbolDefault{\textdaggerdbl}{OMS}
259 \DeclareTextSymbolDefault{\textdagger}{OMS}
260 \DeclareTextSymbolDefault{\textparagraph}{OMS}
261 \DeclareTextSymbolDefault{\textperiodcentered}{OMS}
262 \DeclareTextSymbolDefault{\textsection}{OMS}
263 \DeclareTextAccentDefault{\textcircled}{OMS}

```

Some symbols from OML:

```

264 \DeclareTextSymbolDefault{\textless}{OML}
265 \DeclareTextSymbolDefault{\textgreater}{OML}
266 \DeclareTextAccentDefault{\t}{OML}

```

Some defaults we can fake.

The interface for defining `\copyright` changed, it used to use `\expandafter` to add braces at the appropriate points.

```

267 \DeclareTextCommandDefault{\textcopyright}{\textcircled{c}}
268 % \expandafter\def\expandafter
269 % \copyright\expandafter{\expandafter{\copyright}}

270 \DeclareTextCommandDefault{\textasciicircum}{\~{}}
271 \DeclareTextCommandDefault{\textasciitilde}{\~{}}
272 \DeclareTextCommandDefault{\textcompwordmark}{\leavevmode\kern\z@}
273 \DeclareTextCommandDefault{\textunderscore}{\%
274 \leavevmode \kern.06em\vbox{\hrule\@width.3em}}

275 \DeclareTextCommandDefault{\textvisiblespace}{\%
276 \mbox{\kern.06em\vrule \@height.3ex}%
277 \vbox{\hrule \@width.3em}%
278 \hbox{\vrule \@height.3ex}}

```

Using `\fontdimen3` in the next definition is some sort of a kludge (since it is the interword stretch) but it makes the ellipsis come out right in mono-spaced fonts too (since there it is zero).

```

279 \DeclareTextCommandDefault{\textellipsis}{\%
280 .\kern\fontdimen3\font
281 .\kern\fontdimen3\font
282 .\kern\fontdimen3\font}

283 %\DeclareTextCommandDefault{\textregistered}{\textcircled{\scshape r}}
284 \DeclareTextCommandDefault{\textregistered}{\textcircled{\%
285 \check@mathfonts\fontsize\sf@size\z@\math@fontsfalse\selectfont R}}

```

```

286 \DeclareTextCommandDefault{\texttrademark}{\textsuperscript{TM}}
287 \DeclareTextCommandDefault{\SS}{SS}

288 \DeclareTextCommandDefault{\textordfeminine}{\textsuperscript{a}}
289 \DeclareTextCommandDefault{\textordmasculine}{\textsuperscript{o}}

```

20.4.5 Math material

Some commands can be used in both text and math mode:

```

290 \DeclareRobustCommand{\$}{\ifmmode\mathdollar\else\textdollar\fi}
291 \DeclareRobustCommand{\{ }{\ifmmode\lbrace\else\textbraceleft\fi}
292 \DeclareRobustCommand{\} }{\ifmmode\rbrace\else\textbraceright\fi}
293 \DeclareRobustCommand{\P }{\ifmmode\mathparagraph\else\textparagraph\fi}
294 \DeclareRobustCommand{\S }{\ifmmode\mathsection\else\textsection\fi}
295 \DeclareRobustCommand{\dag }{\ifmmode{\dagger}\else\textdagger\fi}
296 \DeclareRobustCommand{\ddag }{\ifmmode{\ddagger}\else\textdaggerdbl\fi}

```

For historical reasons `\copyright` needs `{ }` around the definition in maths.

```

297 \DeclareRobustCommand{\_ }{%
298   \ifmmode\nfss@text{\textunderscore}\else\textunderscore\fi}
299 \DeclareRobustCommand{\copyright }{%
300   \ifmmode{\nfss@text{\textcopyright}}\else\textcopyright\fi}
301 \DeclareRobustCommand{\pounds }{%
302   \ifmmode\mathsterling\else\textsterling\fi}

303 \DeclareRobustCommand{\dots }{%
304   \ifmmode\mathellipsis\else\textellipsis\fi}

305 \let\ldots\dots

```

Default definition of the commabelow accent.

```

306 </2ekernel>
307 <latexrelease>\IncludeInRelease{2015/10/01}{\textcommabelow}{comma accent}%
308 <*2ekernel | latexrelease>
309 \DeclareTextCommandDefault\textcommabelow[1]
310   {\hmode\bgroup\ooalign{\null#1\crrc\hidewidth\raise-.31ex
311     \hbox{\check@mathfonts\fontsize\ssf@size\z@
312       \math@fontsfalse\selectfont,}\hidewidth}\egroup}
313 <latexrelease>\EndIncludeInRelease
314 </2ekernel | latexrelease>
315 <latexrelease>\IncludeInRelease{0000/00/00}{\textcommabelow}{comma accent}%
316 <latexrelease>\let\textcommabelow\@undefined
317 <latexrelease>\expandafter
318 <latexrelease> \let\csname\string\T1\string\c-G\endcsname\@undefined
319 <latexrelease>\expandafter
320 <latexrelease> \let\csname\string\T1\string\c-K\endcsname\@undefined
321 <latexrelease>\expandafter
322 <latexrelease> \let\csname\string\T1\string\c-k\endcsname\@undefined
323 <latexrelease>\expandafter
324 <latexrelease> \let\csname\string\T1\string\c-L\endcsname\@undefined
325 <latexrelease>\expandafter
326 <latexrelease> \let\csname\string\T1\string\c-l\endcsname\@undefined
327 <latexrelease>\expandafter
328 <latexrelease> \let\csname\string\T1\string\c-N\endcsname\@undefined
329 <latexrelease>\expandafter
330 <latexrelease> \let\csname\string\T1\string\c-n\endcsname\@undefined

```

```

331 \latexrelease\expandafter
332 \latexrelease\let\csname\string\T1\string\c-R\endcsname\@undefined
333 \latexrelease\expandafter
334 \latexrelease\let\csname\string\T1\string\c-r\endcsname\@undefined
335 \latexrelease\EndIncludeInRelease

    Default definition of the commaabove accent(E.G.).

336 \latexrelease\IncludeInRelease{2016/02/01}{\textcommaabove}{comma above}%
337 \*2ekernel|latexrelease
338 \DeclareTextCommandDefault\textcommaabove[1]{%
339   \hmode\bgroup
340   \ooalign{%
341     \hidewidth
342     \raise.7ex\hbox{%
343       \check@mathfonts\fontsize\ssf@size\z@\math@fontsfalse\selectfont'%
344     }%
345   \hidewidth\crrc
346   \null#1\crrc
347   }%
348   \egroup
349 }
350 \latexrelease\EndIncludeInRelease
351 \*2ekernel|latexrelease
352 \latexrelease\IncludeInRelease{0000/00/00}{\textcommaabove}{comma above}%
353 \latexrelease\let\textcommaabove\@undefined
354 \latexrelease\expandafter
355 \latexrelease\let\csname\string\OT1\string\c-g\endcsname\@undefined
356 \latexrelease\expandafter
357 \latexrelease\let\csname\string\T1\string\c-g\endcsname\@undefined
358 \latexrelease\EndIncludeInRelease

```

20.5 Definitions for the OT1 encoding

The definitions for the ‘T_EX text’ (OT1) encoding.

Declare the encoding.

```

359 \*OT1
360 \DeclareFontEncoding{OT1}{-}{-}

```

Declare the accents.

```

361 \DeclareTextAccent{"}{OT1}{127}
362 \DeclareTextAccent{'}{OT1}{19}
363 \DeclareTextAccent{.}{OT1}{95}
364 \DeclareTextAccent{=}{OT1}{22}
365 \DeclareTextAccent{\~}{OT1}{94}
366 \DeclareTextAccent{\`}{OT1}{18}
367 \DeclareTextAccent{\^}{OT1}{126}
368 \DeclareTextAccent{\H}{OT1}{125}
369 \DeclareTextAccent{\u}{OT1}{21}
370 \DeclareTextAccent{\v}{OT1}{20}
371 \DeclareTextAccent{\r}{OT1}{23}

```

Some accents have to be built by hand: Note that `\ooalign` and `\o@lign` must be inside a group. In these definitions we no longer use the helper function `\sh@ft` from `plain.tex` since that now has two incompatible definitions.

```

372 \DeclareTextCommand{\b}{OT1}[1]
373   {\hmode\bgroup\o@lign{\relax#1\cr\hidewidth\ltx@sh@ft{-3ex}%
374     \vbox to.2ex{\hbox{\char22}\vss}\hidewidth}\egroup}
375 \DeclareTextCommand{\c}{OT1}[1]
376   {\leavevmode\setbox\z@\hbox{#1}\ifdim\ht\z@=1ex\accent24 #1%
377     \else{\oalign{\unhbox\z@\cr\hidewidth\char24\hidewidth}}\fi}
378 \DeclareTextCommand{\d}{OT1}[1]
379   {\hmode\bgroup
380     \o@lign{\relax#1\cr\hidewidth\ltx@sh@ft{-1ex}.\hidewidth}\egroup}

```

Declare the text symbols.

```

381 \DeclareTextSymbol{\AE}{OT1}{29}
382 \DeclareTextSymbol{\OE}{OT1}{30}
383 \DeclareTextSymbol{\O}{OT1}{31}
384 \DeclareTextSymbol{\ae}{OT1}{26}
385 \DeclareTextSymbol{\i}{OT1}{16}
386 \DeclareTextSymbol{\j}{OT1}{17}
387 \DeclareTextSymbol{\oe}{OT1}{27}
388 \DeclareTextSymbol{\o}{OT1}{28}
389 \DeclareTextSymbol{\ss}{OT1}{25}
390 \DeclareTextSymbol{\textemdash}{OT1}{124}
391 \DeclareTextSymbol{\textendash}{OT1}{123}

```

Using the ligatures helps with OT1 fonts that have `\textexclamdown` and `\textquestiondown` in unusual positions.

```

392 %\DeclareTextSymbol{\textexclamdown}{OT1}{60}
393 %\DeclareTextSymbol{\textquestiondown}{OT1}{62}
394 \DeclareTextCommand{\textexclamdown}{OT1}{\!'}
395 \DeclareTextCommand{\textquestiondown}{OT1}{?''}
396 %\DeclareTextSymbol{\textthyphenchar}{OT1}{'\-}
397 %\DeclareTextSymbol{\textthyphen}{OT1}{'\-}
398 \DeclareTextSymbol{\textquotedblleft}{OT1}{92}
399 \DeclareTextSymbol{\textquotedblright}{OT1}{93}
400 \DeclareTextSymbol{\textquoteleft}{OT1}{94}
401 \DeclareTextSymbol{\textquoteright}{OT1}{95}

```

Some symbols which are faked from others:

```

402 % \DeclareTextCommand{\aa}{OT1}
403 %   {\accent23a}
404 \DeclareTextCommand{\L}{OT1}
405   {\leavevmode\setbox\z@\hbox{L}\hb@xt@\wd\z@{\hss\@xxxii L}}
406 \DeclareTextCommand{\l}{OT1}
407   {\hmode\bgroup\@xxxii l\egroup}
408 % \DeclareTextCommand{\AA}{OT1}
409 %   {\leavevmode\setbox\z@\hbox{h}\dimen@ht\z@\advance\dimen@-1ex%
410 %     \rlap{\raise.67\dimen@\hbox{\char23}}A}

```

In the OT1 encoding Å has a hand-crafted definition, so we have here the first recorded explicit use of `\DeclareTextCompositeCommand`.

```

411 \DeclareTextCompositeCommand{\r}{OT1}{A}
412   {\leavevmode\setbox\z@\hbox{!}\dimen@ht\z@\advance\dimen@-1ex%
413     \rlap{\raise.67\dimen@\hbox{\char23}}A}

```

The dutch language uses the letter ‘ij’. It is available in T1 encoded fonts, but not in the OT1 encoded fonts. Therefore we fake it for the OT1 encoding.

```

414 \DeclareTextCommand{\ij}{OT1}{%

```

```

415 \nobreak\hskip\z@skip i\kern-0.02em j\nobreak\hskip\z@skip}
416 \DeclareTextCommand{\IJ}{OT1}{%
417 \nobreak\hskip\z@skip I\kern-0.02em J\nobreak\hskip\z@skip}

```

In the OT1 encoding, £ and \$ share a slot.

```

418 \DeclareTextCommand{\textdollar}{OT1}{\hmode@bgroup
419 \ifdim \fontdimen\@ne\font >\z@
420 \slshape
421 \else
422 \upshape
423 \fi
424 \char'\$ \egroup}

425 \DeclareTextCommand{\textsterling}{OT1}{\hmode@bgroup
426 \ifdim \fontdimen\@ne\font >\z@
427 \itshape
428 \else
429 \fontshape{ui}\selectfont
430 \fi
431 \char'\$ \egroup}

```

Here we are adding some more composite commands to the OT1 encoding. This makes the use of certain accents with i compatible with their use with the T1 encoding; this enables them to become true L^AT_EX internal representations. However, it will make these accents work a little less fast since a check will always be made for the existence of a composite.

```

432 \DeclareTextComposite{\.}{OT1}{i}{'\i}
433 \DeclareTextComposite{\.}{OT1}{i}{'\i}
434 \DeclareTextCompositeCommand{\'}{OT1}{i}{\@tabacckludge'\i}
435 \DeclareTextCompositeCommand{\'}{OT1}{i}{\@tabacckludge'\i}
436 \DeclareTextCompositeCommand{\^}{OT1}{i}{\^'\i}
437 \DeclareTextCompositeCommand{\^}{OT1}{i}{\^'\i}

```

T1 encoding is given more extensive set of overloads for \c But here we just adjust \c{g}.

```

438 \ifx\textcommaabove\undefined\else
439 \DeclareTextCompositeCommand{\c}{OT1}{g}{\textcommaabove{g}}
440 \fi
441 \end{OT1}

```

20.6 Definitions for the T1 encoding

The definitions for the ‘Extended T_EX text’ (T1) encoding.

Declare the encoding.

```

442 \*T1
443 \DeclareFontEncoding{T1}{-}{}

```

Declare the accents.

```

444 \DeclareTextAccent{\'}{T1}{0}
445 \DeclareTextAccent{\'}{T1}{1}
446 \DeclareTextAccent{\^}{T1}{2}
447 \DeclareTextAccent{\^}{T1}{3}
448 \DeclareTextAccent{\^}{T1}{4}
449 \DeclareTextAccent{\^}{T1}{5}

```



```

450 \DeclareTextAccent{\r}{T1}{6}
451 \DeclareTextAccent{\v}{T1}{7}
452 \DeclareTextAccent{\u}{T1}{8}
453 \DeclareTextAccent{\=}{T1}{9}
454 \DeclareTextAccent{\.}{T1}{10}

```

Some accents have to be built by hand. Note that `\ooalign` and `\o@lign` must be inside a group. In these definitions we no longer use the helper function `\sh@ft` from `plain.tex` since that now has two incompatible definitions.

```

455 \DeclareTextCommand{\b}{T1}[1]
456   {\hmode\bgroup\o@lign{\relax#1\crrc\hidewidth\ltx@sh@ft{-3ex}%
457     \vbox to.2ex{\hbox{\char9}\vss}\hidewidth}\egroup}
458 \DeclareTextCommand{\c}{T1}[1]
459   {\leavevmode\setbox\z@\hbox{#1}\ifdim\ht\z@=1ex\accent11 #1%
460     \else\ooalign{\unhbox\z@\crrc
461       \hidewidth\char11\hidewidth}}\fi}
462 \DeclareTextCommand{\d}{T1}[1]
463   {\hmode\bgroup
464     \o@lign{\relax#1\crrc\hidewidth\ltx@sh@ft{-1ex}.\hidewidth}\egroup}
465 \DeclareTextCommand{\k}{T1}[1]
466   {\hmode\bgroup\ooalign{\null#1\crrc\hidewidth\char12}\egroup}
467 \DeclareTextCommand{\textogonekcentered}{T1}[1]
468   {\hmode\bgroup\ooalign{%
469     \null#1\crrc\hidewidth\char12\hidewidth}\egroup}

```

Some symbols are constructed.

Slot 24 contains a small circle intended for construction of these two glyphs.

```

470 \DeclareTextCommand{\textperthousand}{T1}
471   {\%\char 24 } % space or 'relax as delimiter?
472 \DeclareTextCommand{\textpertenthousand}{T1}
473   {\%\char 24\char 24 } % space or 'relax as delimiter?

```

Declare the text symbols.

```

474 %\DeclareTextSymbol{\AA}{T1}{197}
475 \DeclareTextSymbol{\AE}{T1}{198}
476 \DeclareTextSymbol{\DH}{T1}{208}
477 \DeclareTextSymbol{\DJ}{T1}{208}
478 \DeclareTextSymbol{\L}{T1}{138}
479 \DeclareTextSymbol{\NG}{T1}{141}
480 \DeclareTextSymbol{\OE}{T1}{215}
481 \DeclareTextSymbol{\O}{T1}{216}
482 \DeclareTextSymbol{\SS}{T1}{223}
483 \DeclareTextSymbol{\TH}{T1}{222}
484 %\DeclareTextSymbol{\aa}{T1}{229}
485 \DeclareTextSymbol{\ae}{T1}{230}
486 \DeclareTextSymbol{\dh}{T1}{240}
487 \DeclareTextSymbol{\dj}{T1}{158}
488 \DeclareTextSymbol{\guillemotleft}{T1}{19}
489 \DeclareTextSymbol{\guillemotright}{T1}{20}
490 \DeclareTextSymbol{\guilsinglleft}{T1}{14}
491 \DeclareTextSymbol{\guilsinglright}{T1}{15}
492 \DeclareTextSymbol{\i}{T1}{25}
493 \DeclareTextSymbol{\j}{T1}{26}
494 \DeclareTextSymbol{\ij}{T1}{188}
495 \DeclareTextSymbol{\IJ}{T1}{156}

```

```

496 \DeclareTextSymbol{\l}{T1}{170}
497 \DeclareTextSymbol{\ng}{T1}{173}
498 \DeclareTextSymbol{\oe}{T1}{247}
499 \DeclareTextSymbol{\o}{T1}{248}
500 \DeclareTextSymbol{\quotedblbase}{T1}{18}
501 \DeclareTextSymbol{\quotesinglbase}{T1}{13}
502 \DeclareTextSymbol{\ss}{T1}{255}
503 \DeclareTextSymbol{\textasciicircum}{T1}{'\^}
504 \DeclareTextSymbol{\textasciitilde}{T1}{'\~}
505 \DeclareTextSymbol{\textbackslash}{T1}{'\}
506 \DeclareTextSymbol{\textbar}{T1}{'|}
507 \DeclareTextSymbol{\textbraceleft}{T1}{'\{ }
508 \DeclareTextSymbol{\textbraceright}{T1}{'\} }
509 \DeclareTextSymbol{\textcompwordmark}{T1}{23}
510 \DeclareTextSymbol{\textdollar}{T1}{'\$}
511 \DeclareTextSymbol{\textendash}{T1}{22}
512 \DeclareTextSymbol{\textendash}{T1}{21}
513 \DeclareTextSymbol{\textexclamdown}{T1}{189}
514 \DeclareTextSymbol{\textgreater}{T1}{'\>}
515 %\DeclareTextSymbol{\texthyphenchar}{T1}{127}
516 %\DeclareTextSymbol{\texthyphen}{T1}{'\-}
517 \DeclareTextSymbol{\textless}{T1}{'\<}
518 \DeclareTextSymbol{\textquestiondown}{T1}{190}
519 \DeclareTextSymbol{\textquotedblleft}{T1}{16}
520 \DeclareTextSymbol{\textquotedblright}{T1}{17}
521 \DeclareTextSymbol{\textquotedbl}{T1}{'\"}
522 \DeclareTextSymbol{\textquoteleft}{T1}{'\'}
523 \DeclareTextSymbol{\textquoteright}{T1}{'\'}
524 \DeclareTextSymbol{\textsection}{T1}{159}
525 \DeclareTextSymbol{\textsterling}{T1}{191}
526 \DeclareTextSymbol{\textunderscore}{T1}{95}
527 \DeclareTextSymbol{\textvisiblespace}{T1}{32}
528 \DeclareTextSymbol{\th}{T1}{254}

```

Declare the composites.

```

529 \DeclareTextComposite{\.}{T1}{i}{'\i}
530 \DeclareTextComposite{\.}{T1}{i}{'\i}
"80 = 128
531 \DeclareTextComposite{\u}{T1}{A}{128}
532 \DeclareTextComposite{\k}{T1}{A}{129}
533 \DeclareTextComposite{\'}{T1}{C}{130}
534 \DeclareTextComposite{\v}{T1}{C}{131}
535 \DeclareTextComposite{\v}{T1}{D}{132}
536 \DeclareTextComposite{\v}{T1}{E}{133}
537 \DeclareTextComposite{\k}{T1}{E}{134}
538 \DeclareTextComposite{\u}{T1}{G}{135}
"88 = 136
539 \DeclareTextComposite{\'}{T1}{L}{136}
540 \DeclareTextComposite{\v}{T1}{L}{137}
541 \DeclareTextComposite{\'}{T1}{N}{139}
542 \DeclareTextComposite{\v}{T1}{N}{140}
543 \DeclareTextComposite{\H}{T1}{O}{142}
544 \DeclareTextComposite{\'}{T1}{R}{143}

```

"90 = 144

```

545 \DeclareTextComposite{\v}{T1}{R}{144}
546 \DeclareTextComposite{\'}{T1}{S}{145}
547 \DeclareTextComposite{\v}{T1}{S}{146}
548 \DeclareTextComposite{\c}{T1}{S}{147}
549 \DeclareTextComposite{\v}{T1}{T}{148}
550 \DeclareTextComposite{\c}{T1}{T}{149}
551 \DeclareTextComposite{\H}{T1}{U}{150}
552 \DeclareTextComposite{\r}{T1}{U}{151}

```

"98 = 152

```

553 \DeclareTextComposite{\"}{T1}{Y}{152}
554 \DeclareTextComposite{\'}{T1}{Z}{153}
555 \DeclareTextComposite{\v}{T1}{Z}{154}
556 \DeclareTextComposite{\.}{T1}{Z}{155}
557 \DeclareTextComposite{\.}{T1}{I}{157}

```

"A0 = 160

```

558 \DeclareTextComposite{\u}{T1}{a}{160}
559 \DeclareTextComposite{\k}{T1}{a}{161}
560 \DeclareTextComposite{\'}{T1}{c}{162}
561 \DeclareTextComposite{\v}{T1}{c}{163}
562 \DeclareTextComposite{\v}{T1}{d}{164}
563 \DeclareTextComposite{\v}{T1}{e}{165}
564 \DeclareTextComposite{\k}{T1}{e}{166}
565 \DeclareTextComposite{\u}{T1}{g}{167}

```

"A8 = 168

```

566 \DeclareTextComposite{\'}{T1}{l}{168}
567 \DeclareTextComposite{\v}{T1}{l}{169}
568 \DeclareTextComposite{\'}{T1}{n}{171}
569 \DeclareTextComposite{\v}{T1}{n}{172}
570 \DeclareTextComposite{\H}{T1}{o}{174}
571 \DeclareTextComposite{\'}{T1}{r}{175}

```

"B0 = 176

```

572 \DeclareTextComposite{\v}{T1}{r}{176}
573 \DeclareTextComposite{\'}{T1}{s}{177}
574 \DeclareTextComposite{\v}{T1}{s}{178}
575 \DeclareTextComposite{\c}{T1}{s}{179}
576 \DeclareTextComposite{\v}{T1}{t}{180}
577 \DeclareTextComposite{\c}{T1}{t}{181}
578 \DeclareTextComposite{\H}{T1}{u}{182}
579 \DeclareTextComposite{\r}{T1}{u}{183}

```

"B8 = 184

```

580 \DeclareTextComposite{\"}{T1}{y}{184}
581 \DeclareTextComposite{\'}{T1}{z}{185}
582 \DeclareTextComposite{\v}{T1}{z}{186}
583 \DeclareTextComposite{\.}{T1}{z}{187}

```

"C0 = 192

```

584 \DeclareTextComposite{\'}{T1}{A}{192}
585 \DeclareTextComposite{\'}{T1}{A}{193}
586 \DeclareTextComposite{\^}{T1}{A}{194}
587 \DeclareTextComposite{\~}{T1}{A}{195}

```

```

588 \DeclareTextComposite{"}{T1}{A}{196}
589 \DeclareTextComposite{\r}{T1}{A}{197}
590 \DeclareTextComposite{\c}{T1}{C}{199}
"C8 = 200
591 \DeclareTextComposite{'}{T1}{E}{200}
592 \DeclareTextComposite{\'}{T1}{E}{201}
593 \DeclareTextComposite{\^}{T1}{E}{202}
594 \DeclareTextComposite{"}{T1}{E}{203}
595 \DeclareTextComposite{'}{T1}{I}{204}
596 \DeclareTextComposite{\'}{T1}{I}{205}
597 \DeclareTextComposite{\^}{T1}{I}{206}
598 \DeclareTextComposite{"}{T1}{I}{207}
"D0 = 208
599 \DeclareTextComposite{\~}{T1}{N}{209}
600 \DeclareTextComposite{\'}{T1}{O}{210}
601 \DeclareTextComposite{\'}{T1}{O}{211}
602 \DeclareTextComposite{\~}{T1}{O}{212}
603 \DeclareTextComposite{\~}{T1}{O}{213}
604 \DeclareTextComposite{"}{T1}{O}{214}
"D8 = 216
605 \DeclareTextComposite{\'}{T1}{U}{217}
606 \DeclareTextComposite{\'}{T1}{U}{218}
607 \DeclareTextComposite{\~}{T1}{U}{219}
608 \DeclareTextComposite{"}{T1}{U}{220}
609 \DeclareTextComposite{\'}{T1}{Y}{221}
"E0 = 224
610 \DeclareTextComposite{\'}{T1}{a}{224}
611 \DeclareTextComposite{\'}{T1}{a}{225}
612 \DeclareTextComposite{\~}{T1}{a}{226}
613 \DeclareTextComposite{\~}{T1}{a}{227}
614 \DeclareTextComposite{"}{T1}{a}{228}
615 \DeclareTextComposite{\r}{T1}{a}{229}
616 \DeclareTextComposite{\c}{T1}{c}{231}
"E8 = 232
617 \DeclareTextComposite{'}{T1}{e}{232}
618 \DeclareTextComposite{\'}{T1}{e}{233}
619 \DeclareTextComposite{\~}{T1}{e}{234}
620 \DeclareTextComposite{"}{T1}{e}{235}
621 \DeclareTextComposite{'}{T1}{i}{236}
622 \DeclareTextComposite{'}{T1}{i}{236}
623 \DeclareTextComposite{\'}{T1}{i}{237}
624 \DeclareTextComposite{\'}{T1}{i}{237}
625 \DeclareTextComposite{\~}{T1}{i}{238}
626 \DeclareTextComposite{\~}{T1}{i}{238}
627 \DeclareTextComposite{"}{T1}{i}{239}
628 \DeclareTextComposite{"}{T1}{i}{239}
"F0 = 240
629 \DeclareTextComposite{\~}{T1}{n}{241}
630 \DeclareTextComposite{'}{T1}{o}{242}
631 \DeclareTextComposite{\'}{T1}{o}{243}

```

```

632 \DeclareTextComposite{\~}{T1}{o}{244}
633 \DeclareTextComposite{\~}{T1}{o}{245}
634 \DeclareTextComposite{\"}{T1}{o}{246}
" F8 = 248
635 \DeclareTextComposite{\'}{T1}{u}{249}
636 \DeclareTextComposite{\'}{T1}{u}{250}
637 \DeclareTextComposite{\~}{T1}{u}{251}
638 \DeclareTextComposite{\"}{T1}{u}{252}
639 \DeclareTextComposite{\'}{T1}{y}{253}

640 \DeclareTextCompositeCommand{\k}{T1}{o}{\textogonekcentered{o}}
641 \DeclareTextCompositeCommand{\k}{T1}{0}{\textogonekcentered{0}}

642 \ifx\textcommaabove\undefined\else
643 \DeclareTextCompositeCommand{\c}{T1}{g}{\textcommaabove{g}}
644 \fi
645 \ifx\textcommabelow\undefined\else
646 \DeclareTextCompositeCommand{\c}{T1}{G}{\textcommabelow{G}}
647 \DeclareTextCompositeCommand{\c}{T1}{K}{\textcommabelow{K}}
648 \DeclareTextCompositeCommand{\c}{T1}{k}{\textcommabelow{k}}
649 \DeclareTextCompositeCommand{\c}{T1}{L}{\textcommabelow{L}}
650 \DeclareTextCompositeCommand{\c}{T1}{l}{\textcommabelow{l}}
651 \DeclareTextCompositeCommand{\c}{T1}{N}{\textcommabelow{N}}
652 \DeclareTextCompositeCommand{\c}{T1}{n}{\textcommabelow{n}}
653 \DeclareTextCompositeCommand{\c}{T1}{R}{\textcommabelow{R}}
654 \DeclareTextCompositeCommand{\c}{T1}{r}{\textcommabelow{r}}
655 \fi
656 </T1>

```

20.7 Definitions for the OMS encoding

The definitions for the ‘TeX math symbol’ (OMS) encoding. Even though this is meant to be a math font, it includes some of the standard L^AT_EX text symbols.

Declare the encoding.

```

657 (*OMS)
658 \DeclareFontEncoding{OMS}{}{}

```

Declare the symbols. Note that slot 13 has in places been named \Orb: please root out and destroy this impolity wherever you find it!

```

659 \DeclareTextSymbol{\textasteriskcentered}{OMS}{3} % "03
660 \DeclareTextSymbol{\textbackslash}{OMS}{110} % "6E
661 \DeclareTextSymbol{\textbar}{OMS}{106} % "6A
662 \DeclareTextSymbol{\textbardbl}{OMS}{107} % "6B
663 \DeclareTextSymbol{\textbraceleft}{OMS}{102} % "66
664 \DeclareTextSymbol{\textbraceright}{OMS}{103} % "67
665 \DeclareTextSymbol{\textbullet}{OMS}{15} % "0F
666 \DeclareTextSymbol{\textdaggerdbl}{OMS}{122} % "7A
667 \DeclareTextSymbol{\textdagger}{OMS}{121} % "79
668 \DeclareTextSymbol{\textparagraph}{OMS}{123} % "7B
669 \DeclareTextSymbol{\textperiodcentered}{OMS}{1} % "01
670 \DeclareTextSymbol{\textsection}{OMS}{120} % "78
671 \DeclareTextSymbol{\textbigcircle}{OMS}{13} % "0D
672 \DeclareTextCommand{\textcircled}{OMS}[1]{\hmode@bgroup

```

```

673 \ooalign{%
674     \hfil \raise .07ex\hbox {\upshape#1}\hfil \cr
675     \char 13 % "OD
676 }%
677 \egroup}
678 </OMS>

```

20.8 Definitions for the OML encoding

The definitions for the ‘ \TeX math italic’ (OML) encoding. Even though this is meant to be a math font, it includes some of the standard \LaTeX text symbols.

Declare the encoding.

```

679 <*OML>
680 \DeclareFontEncoding{OML}{}{}

```

Declare the symbols.

```

681 \DeclareTextSymbol{\textless}{OML}{\<}
682 \DeclareTextSymbol{\textgreater}{OML}{\>}
683 \DeclareTextAccent{\t}{OML}{127} % "7F
684 </OML>

```

20.9 Definitions for the OT4 encoding

These definitions are for the Polish extension to the ‘ \TeX text’ (OT1) encoding. This encoding was created by B. Jackowski and M. Ryćko for use with the Polish version of Computer Modern and Computer Concrete. In positions 0–127 it is identical to OT1 but it contains some additional characters in the upper half. The \LaTeX support was developed by Mariusz Olko.

The PL fonts that use it are available as follows:

Metafont sources <ftp://ftp.gust.org.pl/TeX/language/polish/pl-mf.zip>;

Font files <ftp://ftp.gust.org.pl/TeX/language/polish/pl-tfm.zip>.

Declare the encoding.

```

685 <*OT4>
686 \DeclareFontEncoding{OT4}{}{}
687 \DeclareFontSubstitution{OT4}{cmr}{m}{n}

```

Declare the accents.

```

688 \DeclareTextAccent{"}{OT4}{127}
689 \DeclareTextAccent{'}{OT4}{19}
690 \DeclareTextAccent{.}{OT4}{95}
691 \DeclareTextAccent{=}{OT4}{22}
692 \DeclareTextAccent{^}{OT4}{94}
693 \DeclareTextAccent{'}{OT4}{18}
694 \DeclareTextAccent{~}{OT4}{126}
695 \DeclareTextAccent{H}{OT4}{125}
696 \DeclareTextAccent{u}{OT4}{21}
697 \DeclareTextAccent{v}{OT4}{20}
698 \DeclareTextAccent{r}{OT4}{23}

```

The ogonek accent is available only under a e A & E. But we have to provide some definition for \k. Some other accents have to be built by hand as in OT1:

```

699 \DeclareTextCommand{\k}{OT4}[1]{%
700     \TextSymbolUnavailable{\k{#1}}#1}

```

In these definitions we no longer use the helper function `\sh@ft` from `plain.tex` since that now has two incompatible definitions.

```

701 \DeclareTextCommand{\b}{OT4}[1]
702   {\hmode\bgroup\o@lign{\relax#1\cr\hidewidth\ltx@sh@ft{-3ex}%
703     \vbox to.2ex{\hbox{\char22}\vss}\hidewidth}\egroup}
704 \DeclareTextCommand{\c}{OT4}[1]
705   {\leavevmode\setbox\z@\hbox{#1}\ifdim\ht\z@=1ex\accent24 #1%
706     \else\oalign{\unhbox\z@\cr\hidewidth\char24\hidewidth}}\fi}
707 \DeclareTextCommand{\d}{OT4}[1]
708   {\hmode\bgroup
709     \o@lign{\relax#1\cr\hidewidth\ltx@sh@ft{-1ex}.\hidewidth}\egroup}

```

Declare the text symbols.

```

710 \DeclareTextSymbol{\AE}{OT4}{29}
711 \DeclareTextSymbol{\OE}{OT4}{30}
712 \DeclareTextSymbol{\O}{OT4}{31}
713 \DeclareTextSymbol{\L}{OT4}{138}
714 \DeclareTextSymbol{\ae}{OT4}{26}
715 \DeclareTextSymbol{\guillemotleft}{OT4}{174}
716 \DeclareTextSymbol{\guillemotright}{OT4}{175}
717 \DeclareTextSymbol{\i}{OT4}{16}
718 \DeclareTextSymbol{\j}{OT4}{17}
719 \DeclareTextSymbol{\l}{OT4}{170}
720 \DeclareTextSymbol{\o}{OT4}{28}
721 \DeclareTextSymbol{\oe}{OT4}{27}
722 \DeclareTextSymbol{\quotedblbase}{OT4}{255}
723 \DeclareTextSymbol{\ss}{OT4}{25}
724 \DeclareTextSymbol{\textendash}{OT4}{124}
725 \DeclareTextSymbol{\textendash}{OT4}{123}
726 \DeclareTextSymbol{\textexclamdown}{OT4}{60}
727 %\DeclareTextSymbol{\texthyphenchar}{OT4}{'\-}
728 %\DeclareTextSymbol{\texthyphen}{OT4}{'\-}
729 \DeclareTextSymbol{\textquestiondown}{OT4}{62}
730 \DeclareTextSymbol{\textquotedblleft}{OT4}{92}
731 \DeclareTextSymbol{\textquotedblright}{OT4}{'\'}
732 \DeclareTextSymbol{\textquoteleft}{OT4}{'\'}
733 \DeclareTextSymbol{\textquoteright}{OT4}{'\'}

```

Definition for Å as in OT1:

```

734 \DeclareTextCompositeCommand{\r}{OT4}{A}
735   {\leavevmode\setbox\z@\hbox{!}\dimen@ht\z@\advance\dimen@-1ex%
736     \rlap{\raise.67\dimen@\hbox{\char23}}A}

```

In the OT4 encoding, £ and \$ share a slot.

```

737 \DeclareTextCommand{\textdollar}{OT4}{\hmode\bgroup
738   \ifdim \fontdimen\@ne\font >\z@
739     \slshape
740   \else
741     \upshape
742   \fi
743   \char'\$ \egroup}
744 \DeclareTextCommand{\textsterling}{OT4}{\hmode\bgroup
745   \ifdim \fontdimen\@ne\font >\z@
746     \itshape
747   \else

```

```

748      \fontshape{ui}\selectfont
749      \fi
750      \char'\$ \egroup}

```

Declare the composites.

```

751 \DeclareTextComposite{\k}{OT4}{A}{129}
752 \DeclareTextComposite{\'}{OT4}{C}{130}
753 \DeclareTextComposite{\k}{OT4}{E}{134}
754 \DeclareTextComposite{\'}{OT4}{N}{139}
755 \DeclareTextComposite{\'}{OT4}{S}{145}
756 \DeclareTextComposite{\'}{OT4}{Z}{153}
757 \DeclareTextComposite{\.}{OT4}{Z}{155}
758 \DeclareTextComposite{\k}{OT4}{a}{161}
759 \DeclareTextComposite{\'}{OT4}{c}{162}
760 \DeclareTextComposite{\k}{OT4}{e}{166}
761 \DeclareTextComposite{\'}{OT4}{n}{171}
762 \DeclareTextComposite{\'}{OT4}{s}{177}
763 \DeclareTextComposite{\'}{OT4}{z}{185}
764 \DeclareTextComposite{\.}{OT4}{z}{187}
765 \DeclareTextComposite{\'}{OT4}{o}{211}
766 \DeclareTextComposite{\'}{OT4}{o}{243}
767 </OT4>

```

20.10 Definitions for the TS1 encoding

```

768 <*TS1>
769 \DeclareFontEncoding{TS1}{}{}
770 \DeclareFontSubstitution{TS1}{cmr}{m}{n}

```

Some accents have to be built by hand. Note that `\oalign` and `\o@lign` must be inside a group.

```

771 \DeclareTextCommand{\capitalcedilla}{TS1}[1]
772   {\hmode\bgroup
773     \oalign{\null#1\cr cr\hidewidth\char11\hidewidth}\egroup}
774 \DeclareTextCommand{\capitalogonek}{TS1}[1]
775   {\hmode\bgroup
776     \oalign{\null#1\cr cr\hidewidth\char12\hidewidth}\egroup}

```

Accents for capital letters.

These commands can be used by the end user either directly or through definitions of the type

```
\DeclareTextCompositeCommand{\'}{T1}{X}{\capitalacute X}
```

None of the latter definitions are provided by default, since they are probably rarely used.

”00 = 0

```

777 \DeclareTextAccent{\capitalgrave}{TS1}{0}
778 \DeclareTextAccent{\capitalacute}{TS1}{1}
779 \DeclareTextAccent{\capitalcircumflex}{TS1}{2}
780 \DeclareTextAccent{\capitaltilde}{TS1}{3}
781 \DeclareTextAccent{\capitaldieresis}{TS1}{4}
782 \DeclareTextAccent{\capitalhungarumlaut}{TS1}{5}
783 \DeclareTextAccent{\capitalring}{TS1}{6}
784 \DeclareTextAccent{\capitalcaron}{TS1}{7}

```


"08 = 8

```
785 \DeclareTextAccent{\capitalbreve}{TS1}{8}  
786 \DeclareTextAccent{\capitalmacron}{TS1}{9}  
787 \DeclareTextAccent{\capitaldotaccent}{TS1}{10}
```

Tie accents.

The tie accent was borrowed from the `cmmt` font. The `tc` fonts now provide four tie accents, the first two are done in the classical way with assymetric glyphs hanging out of their boxes; the new ties are centered in their boxes like all other accents. They need a name: please tell us if you know what to call them.

" =

```
788 \DeclareTextAccent{\t}{TS1}{26}  
789 \DeclareTextAccent{\capitaltie}{TS1}{27}  
790 \DeclareTextAccent{\newtie}{TS1}{28}  
791 \DeclareTextAccent{\capitalnewtie}{TS1}{29}
```

Compound word marks.

The text companion fonts contain two compound word marks of different heights, one has `cap_height`, the other `asc_height`.

```
792 \DeclareTextSymbol{\textcapitalcompwordmark}{TS1}{23}  
793 \DeclareTextSymbol{\textascendercompwordmark}{TS1}{31}
```

The text companion symbols.

```
794 \DeclareTextSymbol{\textquotestraightbase}{TS1}{13}
```

"10 = 16

```
795 \DeclareTextSymbol{\textquotestraightdblbase}{TS1}{18}  
796 \DeclareTextSymbol{\texttwelveudash}{TS1}{21}  
797 \DeclareTextSymbol{\textthreequartersemdash}{TS1}{22}
```

"18 = 24

```
798 \DeclareTextSymbol{\textleftarrow}{TS1}{24}  
799 \DeclareTextSymbol{\textrightarrow}{TS1}{25}
```

"20 = 32

```
800 \DeclareTextSymbol{\textblank}{TS1}{32}  
801 \DeclareTextSymbol{\textdollar}{TS1}{36}  
802 \DeclareTextSymbol{\textquotesingle}{TS1}{39}
```

"28 = 40

```
803 \DeclareTextSymbol{\textasteriskcentered}{TS1}{42}
```

Note that '054 is a comma and '056 is a full stop: these make numbers using oldstyle digits easier to input.

```
804 \DeclareTextSymbol{\textdblhyphen}{TS1}{45}  
805 \DeclareTextSymbol{\textfractionsolidus}{TS1}{47}
```

Oldstyle digits.

"30 = 48

```
806 \DeclareTextSymbol{\textzerooldstyle}{TS1}{48}  
807 \DeclareTextSymbol{\textoneoldstyle}{TS1}{49}  
808 \DeclareTextSymbol{\texttwooldstyle}{TS1}{50}  
809 \DeclareTextSymbol{\textthreeoldstyle}{TS1}{51}  
810 \DeclareTextSymbol{\textfouroldstyle}{TS1}{52}  
811 \DeclareTextSymbol{\textfiveoldstyle}{TS1}{53}  
812 \DeclareTextSymbol{\textsixoldstyle}{TS1}{54}  
813 \DeclareTextSymbol{\textsevenoldstyle}{TS1}{55}
```

"38 = 56

```
814 \DeclareTextSymbol{\texteightoldstyle}{TS1}{56}
```

```
815 \DeclareTextSymbol{\textnineoldstyle}{TS1}{57}
```

More text companion symbols.

```
816 \DeclareTextSymbol{\textlangle}{TS1}{60}
```

```
817 \DeclareTextSymbol{\textminus}{TS1}{61}
```

```
818 \DeclareTextSymbol{\textrangle}{TS1}{62}
```

"48 = 72

```
819 \DeclareTextSymbol{\textmho}{TS1}{77}
```

The big circle is here to define the command `\textcircled`. Formerly it was taken from the `cmsy` font.

```
820 \DeclareTextSymbol{\textbigcircle}{TS1}{79}
```

```
821 \DeclareTextCommand{\textcircled}{TS1}[1]{\hmode\bgroup
```

```
822   \oalign{%
```

```
823     \hfil \raise .07ex\hbox {\upshape#1}\hfil \crcr
```

```
824     \char 79   % '117 = "4F
```

```
825   }%
```

```
826 \egroup}
```

More text companion symbols.

"50 = 80

```
827 \DeclareTextSymbol{\textohm}{TS1}{87}
```

"58 = 88

```
828 \DeclareTextSymbol{\textlbrackdbl}{TS1}{91}
```

```
829 \DeclareTextSymbol{\textrbrackdbl}{TS1}{93}
```

```
830 \DeclareTextSymbol{\textuparrow}{TS1}{94}
```

```
831 \DeclareTextSymbol{\textdownarrow}{TS1}{95}
```

"60 = 96

```
832 \DeclareTextSymbol{\textasciigrave}{TS1}{96}
```

```
833 \DeclareTextSymbol{\textborn}{TS1}{98}
```

```
834 \DeclareTextSymbol{\textdivorced}{TS1}{99}
```

```
835 \DeclareTextSymbol{\textdied}{TS1}{100}
```

"68 = 104

```
836 \DeclareTextSymbol{\textleaf}{TS1}{108}
```

```
837 \DeclareTextSymbol{\textmarried}{TS1}{109}
```

```
838 \DeclareTextSymbol{\textmusicalnote}{TS1}{110}
```

"78 = 120

```
839 \DeclareTextSymbol{\texttildelow}{TS1}{126}
```

This glyph, `\textdblhyphenchar` is hanging, like the `hyphenchar` of the `ec` fonts.

```
840 \DeclareTextSymbol{\textdblhyphenchar}{TS1}{127}
```

"80 = 128

```
841 \DeclareTextSymbol{\textasciibreve}{TS1}{128}
```

```
842 \DeclareTextSymbol{\textasciicaron}{TS1}{129}
```

This next glyph is *not* the same as `\textquotedbl`.

```
843 \DeclareTextSymbol{\textacutedbl}{TS1}{130}
```

```
844 \DeclareTextSymbol{\textgravedbl}{TS1}{131}
```

```

845 \DeclareTextSymbol{\textdagger}{TS1}{132}
846 \DeclareTextSymbol{\textdaggerdbl}{TS1}{133}
847 \DeclareTextSymbol{\textbardbl}{TS1}{134}
848 \DeclareTextSymbol{\textperthousand}{TS1}{135}

"88 = 136

849 \DeclareTextSymbol{\textbullet}{TS1}{136}
850 \DeclareTextSymbol{\textcelsius}{TS1}{137}
851 \DeclareTextSymbol{\textdollaroldstyle}{TS1}{138}
852 \DeclareTextSymbol{\textcentoldstyle}{TS1}{139}
853 \DeclareTextSymbol{\textflorin}{TS1}{140}
854 \DeclareTextSymbol{\textcolonmonetary}{TS1}{141}
855 \DeclareTextSymbol{\textwon}{TS1}{142}
856 \DeclareTextSymbol{\textnaira}{TS1}{143}

"90 = 144

857 \DeclareTextSymbol{\textguarani}{TS1}{144}
858 \DeclareTextSymbol{\textpeso}{TS1}{145}
859 \DeclareTextSymbol{\textlira}{TS1}{146}
860 \DeclareTextSymbol{\textrecipe}{TS1}{147}
861 \DeclareTextSymbol{\textinterrobang}{TS1}{148}
862 \DeclareTextSymbol{\textinterrobangdown}{TS1}{149}
863 \DeclareTextSymbol{\textdong}{TS1}{150}
864 \DeclareTextSymbol{\texttrademark}{TS1}{151}

"98 = 152

865 \DeclareTextSymbol{\textpertenthousand}{TS1}{152}
866 \DeclareTextSymbol{\textpilcrow}{TS1}{153}
867 \DeclareTextSymbol{\textbaht}{TS1}{154}
868 \DeclareTextSymbol{\textnumero}{TS1}{155}

This next name may change. For the following sign we know only a german name,
which is abzüglich. The meaning is something like "commercial minus". An ASCII
ersatz is ./.. (dot slash dot). The temporary English name is \textdiscount.

869 \DeclareTextSymbol{\textdiscount}{TS1}{156}
870 \DeclareTextSymbol{\textestimated}{TS1}{157}
871 \DeclareTextSymbol{\textopenbullet}{TS1}{158}
872 \DeclareTextSymbol{\textservicemark}{TS1}{159}

"A0 = 160

873 \DeclareTextSymbol{\textlquill}{TS1}{160}
874 \DeclareTextSymbol{\textrquill}{TS1}{161}
875 \DeclareTextSymbol{\textcent}{TS1}{162}
876 \DeclareTextSymbol{\textsterling}{TS1}{163}
877 \DeclareTextSymbol{\textcurrency}{TS1}{164}
878 \DeclareTextSymbol{\textyen}{TS1}{165}
879 \DeclareTextSymbol{\textbrokenbar}{TS1}{166}
880 \DeclareTextSymbol{\textsection}{TS1}{167}

"A8 = 168

881 \DeclareTextSymbol{\textasciidieresis}{TS1}{168}
882 \DeclareTextSymbol{\textcopyright}{TS1}{169}
883 \DeclareTextSymbol{\textordfeminine}{TS1}{170}
884 \DeclareTextSymbol{\textcopyleft}{TS1}{171}
885 \DeclareTextSymbol{\textlnot}{TS1}{172}

```

The meaning of the circled-P is “sound recording copyright”.

```
886 \DeclareTextSymbol{\textcircledP}{TS1}{173}
887 \DeclareTextSymbol{\textregistered}{TS1}{174}
888 \DeclareTextSymbol{\textasciimacron}{TS1}{175}

”B0 = 176

889 \DeclareTextSymbol{\textdegree}{TS1}{176}
890 \DeclareTextSymbol{\textpm}{TS1}{177}
891 \DeclareTextSymbol{\texttwosuperior}{TS1}{178}
892 \DeclareTextSymbol{\textthreesuperior}{TS1}{179}
893 \DeclareTextSymbol{\textasciicute}{TS1}{180}
894 \DeclareTextSymbol{\textmu}{TS1}{181} % micro sign
895 \DeclareTextSymbol{\textparagraph}{TS1}{182}
896 \DeclareTextSymbol{\textperiodcentered}{TS1}{183}

”B8 = 184

897 \DeclareTextSymbol{\textreferencemark}{TS1}{184}
898 \DeclareTextSymbol{\textonesuperior}{TS1}{185}
899 \DeclareTextSymbol{\textordmasculine}{TS1}{186}
900 \DeclareTextSymbol{\textsurd}{TS1}{187}
901 \DeclareTextSymbol{\textonequarter}{TS1}{188}
902 \DeclareTextSymbol{\textonehalf}{TS1}{189}
903 \DeclareTextSymbol{\textthreequarters}{TS1}{190}
904 \DeclareTextSymbol{\texteuro}{TS1}{191}

”E0 = 208

905 \DeclareTextSymbol{\texttimes}{TS1}{214}

”F0 = 240

906 \DeclareTextSymbol{\textdiv}{TS1}{246}
907 </TS1>
```

20.11 Definitions for the TU encoding

The TU encoding was originally introduced in the contributed package `fontspec` as a Unicode encoding for XeTeX and LuaTeX.

Normally for these engines, the input consists of Unicode characters encoded in UTF-8. There is therefore little need to use the traditional (ASCII) encoding-specific commands

However, sometimes (e.g. for backwards compatibility) it can be useful to access these Unicode characters via such ASCII-based markup. The commands provided here cover the characters in the T1 and TS1 encodings, but specified in Unicode position. Almost all the command names have been mechanically extracted from the `inputenc` UTF-8 support, which is essentially doing a reverse mapping from UTF-8 data to L^AT_EX LICR commands.

A few additional names for character which were supported in the original `fontspec` version of this file have also been added, even though they are not currently in the default `inputenc` UTF-8 declarations.

```
908 < *TU>
```

In the base interface the Unicode encoding is always known as TU But we parameterise the encoding name to allow for modelling differences in Unicode support by different fonts.

```
909 \providecommand\UnicodeEncodingName{TU}
```

As the Unicode encoding, TU, is only currently available with XeTeX or LuaTeX, we detect these engines first, and make adjustments for the differing font loading syntax. For other engines, we issue a warning then abort this file, switching back to T1 encoding.

```

910 \begingroup\expandafter\expandafter\expandafter\endgroup
911 \expandafter\ifx\csname XeTeXrevision\endcsname\relax
912   \begingroup\expandafter\expandafter\expandafter\endgroup
913   \expandafter\ifx\csname directlua\endcsname\relax

```

Not LuaTeX or XeTeX, abort with a warning.

```

914   \PackageWarningNoLine{fontenc}
915     {\UnicodeEncodingName\space
916       encoding is only available with XeTeX and LuaTeX.\MessageBreak
917       Defaulting to T1 encoding}
918   \def\encodingdefault{T1}
919   \expandafter\expandafter\expandafter\endinput
920 \else

```

LuaTeX.

```

921   \def\UnicodeFontTeXLigatures{+tlig;}
922   \def\reserved@a#1{%
923     \def\@remove@tlig##1{\@remove@tlig@##1\@nil#1\@nil\relax}
924     \def\@remove@tlig@##1#1{\@remove@tlig@##1}}
925   \edef\reserved@b{\detokenize{+tlig;}}
926   \expandafter\reserved@a\expandafter{\reserved@b}
927   \def\@remove@tlig@##1\@nil#2\relax{#1}
928   \def\remove@tlig#1{%
929     \begingroup
930     \font\remove@tlig
931     \expandafter\@remove@tlig\expandafter{\fontname\font}%
932     \remove@tlig
933     \char#1\relax
934   \endgroup
935   }
936 \fi
937 \else

```

XeTeX

```

938   \def\UnicodeFontTeXLigatures{mapping=tex-text;}
939   \def\remove@tlig#1{\XeTeXglyph\numexpr\XeTeXcharglyph#1\relax}
940 \fi
941 \def\UnicodeFontFile#1#2{"[#1]:#2"}
942 \def\UnicodeFontName#1#2{"#1:#2"}

```

Declare the encoding

```

943 \DeclareFontEncoding\UnicodeEncodingName{}{}

```

Declare accent command to use a postpended combining character rather than the TeX \accent primitive

```

944 \def\add@unicode@accent#1#2{%
945   \if\relax\detokenize{#2}\relax~^a0\else#2\fi
946   \char#1\relax}

```

```

947 \def\DeclareUnicodeAccent#1#2#3{%
948   \DeclareTextCommand{#1}{#2}{\add@unicode@accent{#3}}%
949 }

  Wrapper around \DeclareTextCompositeCommand that uses the declared composite if it exists in the current font or falls back to the default definition for the TU accent if not.

950 {
951 \catcode\z@=11\relax
952 \gdef\DeclareUnicodeComposite#1#2#3{%
953   \def\reserved@a##1##2{%
954     \DeclareTextCompositeCommand#1\UnicodeEncodingName{#2}{%
955       \iffontchar\font#3 ##2%
956         \else ##1\fi}}%
957   \expandafter\expandafter\expandafter\extract@default@composite
958   \csname\UnicodeEncodingName\string#1\endcsname{#2}\@nil
959   \bgroup
960     \lccode\z@#3 %
961     \lowercase{\egroup
962       \expandafter\reserved@a\expandafter{\reserved@b}{^^@}}}%
963 }

964 \def\extract@default@composite#1{%
965   \ifx\@text@composite#1%
966     \expandafter\extract@default@composite@a
967   \else
968     \expandafter\extract@default@composite@b\expandafter#1%
969   \fi}

970 \def\extract@default@composite@a#1\@text@composite#2\@nil{%
971   \def\reserved@b{#2}}
972 \def\extract@default@composite@b#1#2\@nil{%
973   \def\reserved@b{#1#2}}

974 \DeclareTextCommand\textquotesingle \UnicodeEncodingName{%
975   \remove@tlig{"0027}}
976 \DeclareTextCommand\textasciigrave \UnicodeEncodingName{%
977   \remove@tlig{"0060}}
978 \DeclareTextCommand\textquotedbl \UnicodeEncodingName{%
979   \remove@tlig{"0022}}

980 \DeclareTextSymbol{\textdollar} \UnicodeEncodingName{"0024}
981 \DeclareTextSymbol{\textless} \UnicodeEncodingName{"003C}
982 \DeclareTextSymbol{\textgreater} \UnicodeEncodingName{"003E}
983 \DeclareTextSymbol{\textbackslash} \UnicodeEncodingName{"005C}
984 \DeclareTextSymbol{\textasciicircum} \UnicodeEncodingName{"005E}
985 \DeclareTextSymbol{\textunderscore} \UnicodeEncodingName{"005F}
986 \DeclareTextSymbol{\textbraceleft} \UnicodeEncodingName{"007B}
987 \DeclareTextSymbol{\textbar} \UnicodeEncodingName{"007C}
988 \DeclareTextSymbol{\textbraceright} \UnicodeEncodingName{"007D}
989 \DeclareTextSymbol{\textasciitilde} \UnicodeEncodingName{"007E}
990 \DeclareTextSymbol{\textexclamdown} \UnicodeEncodingName{"00A1}
991 \DeclareTextSymbol{\textcent} \UnicodeEncodingName{"00A2}
992 \DeclareTextSymbol{\textsterling} \UnicodeEncodingName{"00A3}
993 \DeclareTextSymbol{\textcurrency} \UnicodeEncodingName{"00A4}
994 \DeclareTextSymbol{\textyen} \UnicodeEncodingName{"00A5}
995 \DeclareTextSymbol{\textbrokenbar} \UnicodeEncodingName{"00A6}

```

996 \DeclareTextSymbol{\textsection}	\UnicodeEncodingName{"00A7}
997 \DeclareTextSymbol{\textasciidieresis}	\UnicodeEncodingName{"00A8}
998 \DeclareTextSymbol{\textcopyright}	\UnicodeEncodingName{"00A9}
999 \DeclareTextSymbol{\textordfeminine}	\UnicodeEncodingName{"00AA}
1000 \DeclareTextSymbol{\guillemotleft}	\UnicodeEncodingName{"00AB}
1001 \DeclareTextSymbol{\textlnot}	\UnicodeEncodingName{"00AC}
1002 \DeclareTextSymbol{\textregistered}	\UnicodeEncodingName{"00AE}
1003 \DeclareTextSymbol{\textasciimacron}	\UnicodeEncodingName{"00AF}
1004 \DeclareTextSymbol{\textdegree}	\UnicodeEncodingName{"00B0}
1005 \DeclareTextSymbol{\textpm}	\UnicodeEncodingName{"00B1}
1006 \DeclareTextSymbol{\texttwosuperior}	\UnicodeEncodingName{"00B2}
1007 \DeclareTextSymbol{\textthreesuperior}	\UnicodeEncodingName{"00B3}
1008 \DeclareTextSymbol{\textasciicute}	\UnicodeEncodingName{"00B4}
1009 \DeclareTextSymbol{\textmu}	\UnicodeEncodingName{"00B5}
1010 \DeclareTextSymbol{\textparagraph}	\UnicodeEncodingName{"00B6}
1011 \DeclareTextSymbol{\textperiodcentered}	\UnicodeEncodingName{"00B7}
1012 \DeclareTextSymbol{\textonesuperior}	\UnicodeEncodingName{"00B9}
1013 \DeclareTextSymbol{\textordmasculine}	\UnicodeEncodingName{"00BA}
1014 \DeclareTextSymbol{\guillemotright}	\UnicodeEncodingName{"00BB}
1015 \DeclareTextSymbol{\textonequarter}	\UnicodeEncodingName{"00BC}
1016 \DeclareTextSymbol{\textonehalf}	\UnicodeEncodingName{"00BD}
1017 \DeclareTextSymbol{\textthreequarters}	\UnicodeEncodingName{"00BE}
1018 \DeclareTextSymbol{\textquestiondown}	\UnicodeEncodingName{"00BF}
1019 \DeclareTextSymbol{\AE}	\UnicodeEncodingName{"00C6}
1020 \DeclareTextSymbol{\DH}	\UnicodeEncodingName{"00D0}
1021 \DeclareTextSymbol{\texttimes}	\UnicodeEncodingName{"00D7}
1022 \DeclareTextSymbol{\O}	\UnicodeEncodingName{"00D8}
1023 \DeclareTextSymbol{\TH}	\UnicodeEncodingName{"00DE}
1024 \DeclareTextSymbol{\ss}	\UnicodeEncodingName{"00DF}
1025 \DeclareTextSymbol{\ae}	\UnicodeEncodingName{"00E6}
1026 \DeclareTextSymbol{\dh}	\UnicodeEncodingName{"00F0}
1027 \DeclareTextSymbol{\textdiv}	\UnicodeEncodingName{"00F7}
1028 \DeclareTextSymbol{\o}	\UnicodeEncodingName{"00F8}
1029 \DeclareTextSymbol{\th}	\UnicodeEncodingName{"00FE}
1030 \DeclareTextSymbol{\DJ}	\UnicodeEncodingName{"0110}
1031 \DeclareTextSymbol{\dj}	\UnicodeEncodingName{"0111}
1032 \DeclareTextSymbol{\i}	\UnicodeEncodingName{"0131}
1033 \DeclareTextSymbol{\IJ}	\UnicodeEncodingName{"0132}
1034 \DeclareTextSymbol{\ij}	\UnicodeEncodingName{"0133}
1035 \DeclareTextSymbol{\L}	\UnicodeEncodingName{"0141}
1036 \DeclareTextSymbol{\l}	\UnicodeEncodingName{"0142}
1037 \DeclareTextSymbol{\NG}	\UnicodeEncodingName{"014A}
1038 \DeclareTextSymbol{\ng}	\UnicodeEncodingName{"014B}
1039 \DeclareTextSymbol{\OE}	\UnicodeEncodingName{"0152}
1040 \DeclareTextSymbol{\oe}	\UnicodeEncodingName{"0153}
1041 \DeclareTextSymbol{\textflorin}	\UnicodeEncodingName{"0192}
1042 \DeclareTextSymbol{\j}	\UnicodeEncodingName{"0237}
1043 \DeclareTextSymbol{\textasciicaron}	\UnicodeEncodingName{"02C7}
1044 \DeclareTextSymbol{\textasciibreve}	\UnicodeEncodingName{"02D8}
1045 \DeclareTextSymbol{\textacutedbl}	\UnicodeEncodingName{"02DD}
1046 \DeclareTextSymbol{\textgravedbl}	\UnicodeEncodingName{"02F5}
1047 \DeclareTextSymbol{\texttildebelow}	\UnicodeEncodingName{"02F7}
1048 \DeclareTextSymbol{\textbaht}	\UnicodeEncodingName{"0E3F}
1049 \DeclareTextSymbol{\SS}	\UnicodeEncodingName{"1E9E}

```

1050 \DeclareTextSymbol{\textcompwordmark} \UnicodeEncodingName{"200C}
1051 \DeclareTextSymbol{\textendash} \UnicodeEncodingName{"2013}
1052 \DeclareTextSymbol{\textemdash} \UnicodeEncodingName{"2014}
1053 \DeclareTextSymbol{\textbardbl} \UnicodeEncodingName{"2016}
1054 \DeclareTextSymbol{\textquoteleft} \UnicodeEncodingName{"2018}
1055 \DeclareTextSymbol{\textquoteright} \UnicodeEncodingName{"2019}
1056 \DeclareTextSymbol{\quotesinglbase} \UnicodeEncodingName{"201A}
1057 \DeclareTextSymbol{\textquotedblleft} \UnicodeEncodingName{"201C}
1058 \DeclareTextSymbol{\textquotedblright} \UnicodeEncodingName{"201D}
1059 \DeclareTextSymbol{\quotedblbase} \UnicodeEncodingName{"201E}
1060 \DeclareTextSymbol{\textdagger} \UnicodeEncodingName{"2020}
1061 \DeclareTextSymbol{\textdaggerdbl} \UnicodeEncodingName{"2021}
1062 \DeclareTextSymbol{\textbullet} \UnicodeEncodingName{"2022}
1063 \DeclareTextSymbol{\textellipsis} \UnicodeEncodingName{"2026}
1064 \DeclareTextSymbol{\textperthousand} \UnicodeEncodingName{"2030}
1065 \DeclareTextSymbol{\textpertenthousand} \UnicodeEncodingName{"2031}
1066 \DeclareTextSymbol{\guilsinglleft} \UnicodeEncodingName{"2039}
1067 \DeclareTextSymbol{\guilsinglright} \UnicodeEncodingName{"203A}
1068 \DeclareTextSymbol{\textreferencemark} \UnicodeEncodingName{"203B}
1069 \DeclareTextSymbol{\textinterrobang} \UnicodeEncodingName{"203D}
1070 \DeclareTextSymbol{\textfractionsolidus} \UnicodeEncodingName{"2044}
1071 \DeclareTextSymbol{\textlquill} \UnicodeEncodingName{"2045}
1072 \DeclareTextSymbol{\textrquill} \UnicodeEncodingName{"2046}
1073 \DeclareTextSymbol{\textdiscount} \UnicodeEncodingName{"2052}
1074 \DeclareTextSymbol{\textcolonmonetary} \UnicodeEncodingName{"20A1}
1075 \DeclareTextSymbol{\textlira} \UnicodeEncodingName{"20A4}
1076 \DeclareTextSymbol{\textnaira} \UnicodeEncodingName{"20A6}
1077 \DeclareTextSymbol{\textwon} \UnicodeEncodingName{"20A9}
1078 \DeclareTextSymbol{\textdong} \UnicodeEncodingName{"20AB}
1079 \DeclareTextSymbol{\texteuro} \UnicodeEncodingName{"20AC}
1080 \DeclareTextSymbol{\textpeso} \UnicodeEncodingName{"20B1}
1081 \DeclareTextSymbol{\textcelsius} \UnicodeEncodingName{"2103}
1082 \DeclareTextSymbol{\textnumero} \UnicodeEncodingName{"2116}
1083 \DeclareTextSymbol{\textcircledP} \UnicodeEncodingName{"2117}
1084 \DeclareTextSymbol{\textrecipe} \UnicodeEncodingName{"211E}
1085 \DeclareTextSymbol{\textservicemark} \UnicodeEncodingName{"2120}
1086 \DeclareTextSymbol{\texttrademark} \UnicodeEncodingName{"2122}
1087 \DeclareTextSymbol{\textohm} \UnicodeEncodingName{"2126}
1088 \DeclareTextSymbol{\textmho} \UnicodeEncodingName{"2127}
1089 \DeclareTextSymbol{\textestimated} \UnicodeEncodingName{"212E}
1090 \DeclareTextSymbol{\textleftarrow} \UnicodeEncodingName{"2190}
1091 \DeclareTextSymbol{\textuparrow} \UnicodeEncodingName{"2191}
1092 \DeclareTextSymbol{\textrightarrow} \UnicodeEncodingName{"2192}
1093 \DeclareTextSymbol{\textdownarrow} \UnicodeEncodingName{"2193}
1094 \DeclareTextSymbol{\textminus} \UnicodeEncodingName{"2212}

```

Not all fonts have U+2217 but using U+002A requires some adjustment.

```

1095 \DeclareTextCommand{\textasteriskcentered}\UnicodeEncodingName{%
1096   \iffontchar\font"2217 \char"2217 \else
1097     \begingroup
1098       \fontsize
1099       {\the\dimexpr1.2\dimexpr\fontsize pt\relax}%
1100       {\fontbaselineskip}%
1101     \selectfont

```



```

1102      \raisebox{-0.6ex}{\dimexpr\height-0.6ex}[0pt]{*}%
1103      \endgroup
1104      \fi
1105  }

1106 \DeclareTextSymbol{\textsurd}          \UnicodeEncodingName{"221A}
1107 \DeclareTextSymbol{\textlangle}       \UnicodeEncodingName{"2329}
1108 \DeclareTextSymbol{\textrangle}       \UnicodeEncodingName{"232A}
1109 \DeclareTextSymbol{\textblank}        \UnicodeEncodingName{"2422}
1110 \DeclareTextSymbol{\textvisiblespace} \UnicodeEncodingName{"2423}
1111 \DeclareTextSymbol{\textopenbullet}    \UnicodeEncodingName{"25E6}
1112 \DeclareTextSymbol{\textbigcircle}    \UnicodeEncodingName{"25EF}
1113 \DeclareTextSymbol{\textmusicalnote}  \UnicodeEncodingName{"266A}
1114 \DeclareTextSymbol{\textmarried}      \UnicodeEncodingName{"26AD}
1115 \DeclareTextSymbol{\textdivorced}     \UnicodeEncodingName{"26AE}
1116 \DeclareTextSymbol{\textinterrobangdown} \UnicodeEncodingName{"2E18}

```

Accents must be declared before the composites that use them.

```

1117 \DeclareUnicodeAccent{\` }          \UnicodeEncodingName{"0300}
1118 \DeclareUnicodeAccent{\' }          \UnicodeEncodingName{"0301}
1119 \DeclareUnicodeAccent{\^ }          \UnicodeEncodingName{"0302}
1120 \DeclareUnicodeAccent{\~ }          \UnicodeEncodingName{"0303}
1121 \DeclareUnicodeAccent{\= }          \UnicodeEncodingName{"0304}
1122 \DeclareUnicodeAccent{\u }          \UnicodeEncodingName{"0306}
1123 \DeclareUnicodeAccent{\. }          \UnicodeEncodingName{"0307}
1124 \DeclareUnicodeAccent{\" }          \UnicodeEncodingName{"0308}
1125 \DeclareUnicodeAccent{\r }          \UnicodeEncodingName{"030A}
1126 \DeclareUnicodeAccent{\H }          \UnicodeEncodingName{"030B}
1127 \DeclareUnicodeAccent{\v }          \UnicodeEncodingName{"030C}
1128 \DeclareUnicodeAccent{\b }          \UnicodeEncodingName{"0332}
1129 \DeclareUnicodeAccent{\d }          \UnicodeEncodingName{"0323}
1130 \DeclareUnicodeAccent{\c }          \UnicodeEncodingName{"0327}
1131 \DeclareUnicodeAccent{\k }          \UnicodeEncodingName{"0328}
1132 \DeclareTextCommand\textcommabelow   \UnicodeEncodingName[1]
1133   {\hmode\bgroup\oalign{\null#1\crr\hidewidth\raise-.31ex
1134     \hbox{\check@mathfonts\fontsize\ssf@size\z@
1135       \math@fontsfalse\selectfont,}\hidewidth}\egroup}

1136 \DeclareUnicodeComposite{\` }        {}{"005E}
1137 \DeclareUnicodeComposite{\~ }        {}{"007E}

1138 \DeclareUnicodeComposite{\` }        {A}{"00C0}
1139 \DeclareUnicodeComposite{\' }        {A}{"00C1}
1140 \DeclareUnicodeComposite{\^ }        {A}{"00C2}
1141 \DeclareUnicodeComposite{\~ }        {A}{"00C3}
1142 \DeclareUnicodeComposite{\" }        {A}{"00C4}
1143 \DeclareUnicodeComposite{\r }        {A}{"00C5}
1144 \DeclareUnicodeComposite{\c }        {C}{"00C7}
1145 \DeclareUnicodeComposite{\` }        {E}{"00C8}
1146 \DeclareUnicodeComposite{\' }        {E}{"00C9}
1147 \DeclareUnicodeComposite{\^ }        {E}{"00CA}
1148 \DeclareUnicodeComposite{\~ }        {E}{"00CB}
1149 \DeclareUnicodeComposite{\` }        {I}{"00CC}
1150 \DeclareUnicodeComposite{\' }        {I}{"00CD}
1151 \DeclareUnicodeComposite{\^ }        {I}{"00CE}
1152 \DeclareUnicodeComposite{\~ }        {I}{"00CF}

```

1153 \DeclareUnicodeComposite{\~}	{N}{00D1}
1154 \DeclareUnicodeComposite{\'}	{O}{00D2}
1155 \DeclareUnicodeComposite{\'}	{O}{00D3}
1156 \DeclareUnicodeComposite{\^}	{O}{00D4}
1157 \DeclareUnicodeComposite{\^}	{O}{00D5}
1158 \DeclareUnicodeComposite{\"}}	{O}{00D6}
1159 \DeclareUnicodeComposite{\'}	{U}{00D9}
1160 \DeclareUnicodeComposite{\'}	{U}{00DA}
1161 \DeclareUnicodeComposite{\^}	{U}{00DB}
1162 \DeclareUnicodeComposite{\"}}	{U}{00DC}
1163 \DeclareUnicodeComposite{\'}	{Y}{00DD}
1164 \DeclareUnicodeComposite{\'}	{a}{00E0}
1165 \DeclareUnicodeComposite{\'}	{a}{00E1}
1166 \DeclareUnicodeComposite{\^}	{a}{00E2}
1167 \DeclareUnicodeComposite{\~}	{a}{00E3}
1168 \DeclareUnicodeComposite{\"}}	{a}{00E4}
1169 \DeclareUnicodeComposite{\r}	{a}{00E5}
1170 \DeclareUnicodeComposite{\c}	{c}{00E7}
1171 \DeclareUnicodeComposite{\'}	{e}{00E8}
1172 \DeclareUnicodeComposite{\'}	{e}{00E9}
1173 \DeclareUnicodeComposite{\^}	{e}{00EA}
1174 \DeclareUnicodeComposite{\"}}	{e}{00EB}
1175 \DeclareUnicodeComposite{\'}	\i {00EC}
1176 \DeclareUnicodeComposite{\'}	{i}{00EC}
1177 \DeclareUnicodeComposite{\'}	\i {00ED}
1178 \DeclareUnicodeComposite{\'}	{i}{00ED}
1179 \DeclareUnicodeComposite{\^}	\i {00EE}
1180 \DeclareUnicodeComposite{\^}	{i}{00EE}
1181 \DeclareUnicodeComposite{\"}}	\i {00EF}
1182 \DeclareUnicodeComposite{\"}}	{i}{00EF}
1183 \DeclareUnicodeComposite{\~}	{n}{00F1}
1184 \DeclareUnicodeComposite{\'}	{o}{00F2}
1185 \DeclareUnicodeComposite{\'}	{o}{00F3}
1186 \DeclareUnicodeComposite{\^}	{o}{00F4}
1187 \DeclareUnicodeComposite{\~}	{o}{00F5}
1188 \DeclareUnicodeComposite{\"}}	{o}{00F6}
1189 \DeclareUnicodeComposite{\'}	{u}{00F9}
1190 \DeclareUnicodeComposite{\'}	{u}{00FA}
1191 \DeclareUnicodeComposite{\^}	{u}{00FB}
1192 \DeclareUnicodeComposite{\"}}	{u}{00FC}
1193 \DeclareUnicodeComposite{\'}	{y}{00FD}
1194 \DeclareUnicodeComposite{\"}}	{y}{00FF}
1195 \DeclareUnicodeComposite{\=}	{A}{0100}
1196 \DeclareUnicodeComposite{\=}	{a}{0101}
1197 \DeclareUnicodeComposite{\u}	{A}{0102}
1198 \DeclareUnicodeComposite{\u}	{a}{0103}
1199 \DeclareUnicodeComposite{\k}	{A}{0104}
1200 \DeclareUnicodeComposite{\k}	{a}{0105}
1201 \DeclareUnicodeComposite{\'}	{C}{0106}
1202 \DeclareUnicodeComposite{\'}	{c}{0107}
1203 \DeclareUnicodeComposite{\^}	{C}{0108}
1204 \DeclareUnicodeComposite{\^}	{c}{0109}
1205 \DeclareUnicodeComposite{\.}	{C}{010A}
1206 \DeclareUnicodeComposite{\.}	{c}{010B}

1207 \DeclareUnicodeComposite{\v}	{C}-{ "010C}
1208 \DeclareUnicodeComposite{\v}	{c}-{ "010D}
1209 \DeclareUnicodeComposite{\v}	{D}-{ "010E}
1210 \DeclareUnicodeComposite{\v}	{d}-{ "010F}
1211 \DeclareUnicodeComposite{\=}	{E}-{ "0112}
1212 \DeclareUnicodeComposite{\=}	{e}-{ "0113}
1213 \DeclareUnicodeComposite{\u}	{E}-{ "0114}
1214 \DeclareUnicodeComposite{\u}	{e}-{ "0115}
1215 \DeclareUnicodeComposite{\.}	{E}-{ "0116}
1216 \DeclareUnicodeComposite{\.}	{e}-{ "0117}
1217 \DeclareUnicodeComposite{\k}	{E}-{ "0118}
1218 \DeclareUnicodeComposite{\k}	{e}-{ "0119}
1219 \DeclareUnicodeComposite{\v}	{E}-{ "011A}
1220 \DeclareUnicodeComposite{\v}	{e}-{ "011B}
1221 \DeclareUnicodeComposite{\^}	{G}-{ "011C}
1222 \DeclareUnicodeComposite{\^}	{g}-{ "011D}
1223 \DeclareUnicodeComposite{\u}	{G}-{ "011E}
1224 \DeclareUnicodeComposite{\u}	{g}-{ "011F}
1225 \DeclareUnicodeComposite{\.}	{G}-{ "0120}
1226 \DeclareUnicodeComposite{\.}	{g}-{ "0121}
1227 \DeclareUnicodeComposite{\c}	{G}-{ "0122}
1228 \DeclareUnicodeComposite{\c}	{g}-{ "0123}
1229 \DeclareUnicodeComposite{\^}	{H}-{ "0124}
1230 \DeclareUnicodeComposite{\^}	{h}-{ "0125}
1231 \DeclareUnicodeComposite{\~}	{I}-{ "0128}
1232 \DeclareUnicodeComposite{\~}	\i { "0129}
1233 \DeclareUnicodeComposite{\~}	{i}-{ "0129}
1234 \DeclareUnicodeComposite{\=}	{I}-{ "012A}
1235 \DeclareUnicodeComposite{\=}	\i { "012B}
1236 \DeclareUnicodeComposite{\=}	{i}-{ "012B}
1237 \DeclareUnicodeComposite{\u}	{I}-{ "012C}
1238 \DeclareUnicodeComposite{\u}	\i { "012D}
1239 \DeclareUnicodeComposite{\u}	{i}-{ "012D}
1240 \DeclareUnicodeComposite{\k}	{I}-{ "012E}
1241 \DeclareUnicodeComposite{\k}	\i { "012F}
1242 \DeclareUnicodeComposite{\k}	{i}-{ "012F}
1243 \DeclareUnicodeComposite{\.}	{I}-{ "0130}
1244 \DeclareUnicodeComposite{\^}	{J}-{ "0134}
1245 \DeclareUnicodeComposite{\^}	\j { "0135}
1246 \DeclareUnicodeComposite{\^}	{j}-{ "0135}
1247 \DeclareUnicodeComposite{\c}	{K}-{ "0136}
1248 \DeclareUnicodeComposite{\c}	{k}-{ "0137}
1249 \DeclareUnicodeComposite{\'}	{L}-{ "0139}
1250 \DeclareUnicodeComposite{\'}	{l}-{ "013A}
1251 \DeclareUnicodeComposite{\c}	{L}-{ "013B}
1252 \DeclareUnicodeComposite{\c}	{l}-{ "013C}
1253 \DeclareUnicodeComposite{\v}	{L}-{ "013D}
1254 \DeclareUnicodeComposite{\v}	{l}-{ "013E}
1255 \DeclareUnicodeComposite{\'}	{N}-{ "0143}
1256 \DeclareUnicodeComposite{\'}	{n}-{ "0144}
1257 \DeclareUnicodeComposite{\c}	{N}-{ "0145}
1258 \DeclareUnicodeComposite{\c}	{n}-{ "0146}
1259 \DeclareUnicodeComposite{\v}	{N}-{ "0147}
1260 \DeclareUnicodeComposite{\v}	{n}-{ "0148}

1261 \DeclareUnicodeComposite{=}	{0}{ "014C}
1262 \DeclareUnicodeComposite{=}	{o}{ "014D}
1263 \DeclareUnicodeComposite{u}	{0}{ "014E}
1264 \DeclareUnicodeComposite{u}	{o}{ "014F}
1265 \DeclareUnicodeComposite{H}	{0}{ "0150}
1266 \DeclareUnicodeComposite{H}	{o}{ "0151}
1267 \DeclareUnicodeComposite{'}	{R}{ "0154}
1268 \DeclareUnicodeComposite{'}	{r}{ "0155}
1269 \DeclareUnicodeComposite{c}	{R}{ "0156}
1270 \DeclareUnicodeComposite{c}	{r}{ "0157}
1271 \DeclareUnicodeComposite{v}	{R}{ "0158}
1272 \DeclareUnicodeComposite{v}	{r}{ "0159}
1273 \DeclareUnicodeComposite{'}	{S}{ "015A}
1274 \DeclareUnicodeComposite{'}	{s}{ "015B}
1275 \DeclareUnicodeComposite{^}	{S}{ "015C}
1276 \DeclareUnicodeComposite{^}	{s}{ "015D}
1277 \DeclareUnicodeComposite{c}	{S}{ "015E}
1278 \DeclareUnicodeComposite{c}	{s}{ "015F}
1279 \DeclareUnicodeComposite{v}	{S}{ "0160}
1280 \DeclareUnicodeComposite{v}	{s}{ "0161}
1281 \DeclareUnicodeComposite{c}	{T}{ "0162}
1282 \DeclareUnicodeComposite{c}	{t}{ "0163}
1283 \DeclareUnicodeComposite{v}	{T}{ "0164}
1284 \DeclareUnicodeComposite{v}	{t}{ "0165}
1285 \DeclareUnicodeComposite{~}	{U}{ "0168}
1286 \DeclareUnicodeComposite{~}	{u}{ "0169}
1287 \DeclareUnicodeComposite{=}	{U}{ "016A}
1288 \DeclareUnicodeComposite{=}	{u}{ "016B}
1289 \DeclareUnicodeComposite{u}	{U}{ "016C}
1290 \DeclareUnicodeComposite{u}	{u}{ "016D}
1291 \DeclareUnicodeComposite{r}	{U}{ "016E}
1292 \DeclareUnicodeComposite{r}	{u}{ "016F}
1293 \DeclareUnicodeComposite{H}	{U}{ "0170}
1294 \DeclareUnicodeComposite{H}	{u}{ "0171}
1295 \DeclareUnicodeComposite{k}	{U}{ "0172}
1296 \DeclareUnicodeComposite{k}	{u}{ "0173}
1297 \DeclareUnicodeComposite{^}	{W}{ "0174}
1298 \DeclareUnicodeComposite{^}	{w}{ "0175}
1299 \DeclareUnicodeComposite{^}	{Y}{ "0176}
1300 \DeclareUnicodeComposite{^}	{y}{ "0177}
1301 \DeclareUnicodeComposite{"}	{Y}{ "0178}
1302 \DeclareUnicodeComposite{'}	{Z}{ "0179}
1303 \DeclareUnicodeComposite{'}	{z}{ "017A}
1304 \DeclareUnicodeComposite{.}	{Z}{ "017B}
1305 \DeclareUnicodeComposite{.}	{z}{ "017C}
1306 \DeclareUnicodeComposite{v}	{Z}{ "017D}
1307 \DeclareUnicodeComposite{v}	{z}{ "017E}
1308 \DeclareUnicodeComposite{v}	{A}{ "01CD}
1309 \DeclareUnicodeComposite{v}	{a}{ "01CE}
1310 \DeclareUnicodeComposite{v}	{I}{ "01CF}
1311 \DeclareUnicodeComposite{v}	\i { "01D0}
1312 \DeclareUnicodeComposite{v}	{i}{ "01D0}
1313 \DeclareUnicodeComposite{v}	{O}{ "01D1}
1314 \DeclareUnicodeComposite{v}	{o}{ "01D2}

```

1315 \DeclareUnicodeComposite{\v}      {U}{ "01D3}
1316 \DeclareUnicodeComposite{\v}      {u}{ "01D4}
1317 \DeclareUnicodeComposite{\=}      \AE{ "01E2}
1318 \DeclareUnicodeComposite{\=}      \ae{ "01E3}
1319 \DeclareUnicodeComposite{\v}      {G}{ "01E6}
1320 \DeclareUnicodeComposite{\v}      {g}{ "01E7}
1321 \DeclareUnicodeComposite{\v}      {K}{ "01E8}
1322 \DeclareUnicodeComposite{\v}      {k}{ "01E9}
1323 \DeclareUnicodeComposite{\k}      {O}{ "01EA}
1324 \DeclareUnicodeComposite{\k}      {o}{ "01EB}
1325 \DeclareUnicodeComposite{\v}      \j { "01F0}
1326 \DeclareUnicodeComposite{\v}      {j}{ "01F0}
1327 \DeclareUnicodeComposite{\'}      {G}{ "01F4}
1328 \DeclareUnicodeComposite{\'}      {g}{ "01F5}
1329 \DeclareUnicodeComposite{\textcommabelow}{S}{ "0218}
1330 \DeclareUnicodeComposite{\textcommabelow}{s}{ "0219}
1331 \DeclareUnicodeComposite{\textcommabelow}{T}{ "021A}
1332 \DeclareUnicodeComposite{\textcommabelow}{t}{ "021B}
1333 \DeclareUnicodeComposite{\=}      {Y}{ "0232}
1334 \DeclareUnicodeComposite{\=}      {y}{ "0232}
1335 \DeclareUnicodeComposite{\.}      {B}{ "1E02}
1336 \DeclareUnicodeComposite{\.}      {b}{ "1E03}
1337 \DeclareUnicodeComposite{\d}      {B}{ "1E04}
1338 \DeclareUnicodeComposite{\d}      {b}{ "1E05}
1339 \DeclareUnicodeComposite{\d}      {D}{ "1E0C}
1340 \DeclareUnicodeComposite{\d}      {d}{ "1E0D}
1341 \DeclareUnicodeComposite{\=}      {G}{ "1E20}
1342 \DeclareUnicodeComposite{\=}      {g}{ "1E21}
1343 \DeclareUnicodeComposite{\d}      {H}{ "1E24}
1344 \DeclareUnicodeComposite{\d}      {h}{ "1E25}
1345 \DeclareUnicodeComposite{\d}      {K}{ "1E32}
1346 \DeclareUnicodeComposite{\d}      {k}{ "1E33}
1347 \DeclareUnicodeComposite{\d}      {L}{ "1E36}
1348 \DeclareUnicodeComposite{\d}      {l}{ "1E37}
1349 \DeclareUnicodeComposite{\d}      {M}{ "1E42}
1350 \DeclareUnicodeComposite{\d}      {m}{ "1E43}
1351 \DeclareUnicodeComposite{\d}      {N}{ "1E46}
1352 \DeclareUnicodeComposite{\d}      {n}{ "1E47}
1353 \DeclareUnicodeComposite{\d}      {R}{ "1E5A}
1354 \DeclareUnicodeComposite{\d}      {r}{ "1E5B}
1355 \DeclareUnicodeComposite{\d}      {S}{ "1E62}
1356 \DeclareUnicodeComposite{\d}      {s}{ "1E63}
1357 \DeclareUnicodeComposite{\d}      {T}{ "1E6C}
1358 \DeclareUnicodeComposite{\d}      {t}{ "1E6D}
1359 \DeclareUnicodeComposite{\d}      {V}{ "1E7E}
1360 \DeclareUnicodeComposite{\d}      {v}{ "1E7F}
1361 \DeclareUnicodeComposite{\d}      {W}{ "1E88}
1362 \DeclareUnicodeComposite{\d}      {w}{ "1E89}
1363 \DeclareUnicodeComposite{\d}      {Z}{ "1E92}
1364 \DeclareUnicodeComposite{\d}      {z}{ "1E93}
1365 \DeclareUnicodeComposite{\d}      {A}{ "1EA0}
1366 \DeclareUnicodeComposite{\d}      {a}{ "1EA1}
1367 \DeclareUnicodeComposite{\d}      {E}{ "1EB8}
1368 \DeclareUnicodeComposite{\d}      {e}{ "1EB9}

```

```

1369 \DeclareUnicodeComposite{\d}      {I}{"1ECA}
1370 \DeclareUnicodeComposite{\d}      {i}{"1ECB}
1371 \DeclareUnicodeComposite{\d}      {O}{"1ECC}
1372 \DeclareUnicodeComposite{\d}      {o}{"1ECD}
1373 \DeclareUnicodeComposite{\d}      {U}{"1EE4}
1374 \DeclareUnicodeComposite{\d}      {u}{"1EE5}
1375 \DeclareUnicodeComposite{\d}      {Y}{"1EF4}
1376 \DeclareUnicodeComposite{\d}      {y}{"1EF5}
1377 /</TU>

```

21 Package files

This file now also contains some packages that provide access to the more specialised encodings.

21.1 The fontenc package

This package allows authors to specify which encodings they will use. For each encoding FOO, the package looks to see if the encoding FOO has already been declared. If it has not, the file fooenc.def is loaded. The default encoding is set to be FOO.

In addition the package at the moment contains extra code to extend the \@uclclist (list of upper/lower case pairs) for encodings that involve cyrillic characters. THIS IS A TEMPORARY SOLUTION and will not stay this way forever (or so we hope) but right now we are missing a proper interface for this and didn't wanted to rush it.

```

1378 (*package)

```

Here we define a macro that extends the \@uclclist if needed and afterwards turns itself in a noop.

```

1379 \def\update@uclc@with@cyrillic{%
1380 \expandafter\def\expandafter\@uclclist\expandafter
1381 {\@uclclist
1382 \cyra\CYRA\cyrabhch\CYRABHCH\cyrabhchdsc\CYRABHCHDSC\cyrabhdze
1383 \CYRABHDZE\cyrabhha\CYRABHHA\cyrae\CYRAE\cyrb\CYRB\cyrbys
1384 \CYRBYUS\cyrc\CYRC\cyrch\CYRCH\cyrchldsc\CYRCHLDSC\cyrchrdsc
1385 \CYRCHRDSC\cyrchvcrs\CYRCHVCRS\cyrd\CYRD\cyrdelta\CYRDELTA
1386 \cyrdje\CYRDJE\cyrdze\CYRDZE\cyrdzhe\CYRDZHE\cyre\CYRE\cyreps
1387 \CYREPS\cyrerev\CYREREV\cyrery\CYRERY\cyrf\CYRF\cyrfita
1388 \CYRFITA\cyrg\CYRG\cyrgdsc\CYRGDSC\cyrgdschcrs\CYRGDSCHCRS
1389 \cyrgchcrs\CYRGHCRS\cyrgkh\CYRGHK\cyrgup\CYRGUP\cyrh\CYRH
1390 \cyrhdsdsc\CYRHDS\cyrhcrs\CYRHHCRS\cyrhkh\CYRHHK\cyrhdsn
1391 \CYRHRDSN\cyri\CYRI\cyrie\CYRIE\cyrii\CYRII\cyrishrt\CYRISHRT
1392 \cyrishrtdsc\CYRISHRTDSC\cyrizh\CYRIZH\cyrje\CYRJE\cyrk\CYRK
1393 \cyrkbeak\CYRKBEAK\cyrkdsdsc\CYRKDSC\cyrkchcrs\CYRKHCRS\cyrkhh
1394 \CYRKHK\cyrkvcrs\CYRKVCRS\cyr1\CYRL\cyrldsc\CYRLDSC\cyr1hk
1395 \CYRLHK\cyr1je\CYRLJE\cyrm\CYRM\cyrmdsc\CYRMDSC\cyrmhk\CYRMHK
1396 \cyrn\CYRN\cyrndsc\CYRNDSC\cyrng\CYRNG\cyrnkh\CYRNHK\cyrnje
1397 \CYRNJE\cyrn1hk\CYRN1HK\cyro\CYRO\cyrotld\CYROTLD\cyrp\CYRP
1398 \cyrophk\CYRPHK\cyrq\CYRQ\cyrr\CYRR\cyrrdsdsc\CYRRDSC\cyrrhk
1399 \CYRRHK\cyrrtick\CYRRTICK\cyrs\CYRS\cyrsacrs\CYRSACRS
1400 \cyrschwa\CYRSCHWA\cyrsdsdsc\CYRSDSC\cyrsemisftsn\CYRSEMISFTSN

```

```

1401 \cyrstsn\CYRSFTSN\cyrsh\CYRSH\cyrshch\CYRSHCH\cyrshha\CYRSHHA
1402 \cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC
1403 \cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC
1404 \cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC
1405 \cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC
1406 \cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC\cyrtdsc\CYRTDSC
1407 \let\update@uclc@with@cyrillic\relax
1408 }

```

Here we process each option:

```

1409 \DeclareOption*{%
1410   \let\encodingdefault\CurrentOption
1411   \edef\reserved@f{%
1412     \lowercase{\def\noexpand\reserved@f{\CurrentOption enc.def}}}%
1413   \reserved@f
1414   \InputIfFileExists\reserved@f
1415   {}{\PackageError{fontenc}%
1416     {Encoding file ‘\reserved@f’ not found.%
1417     \MessageBreak
1418     You might have misspelt the name of the encoding}%
1419     {Necessary code for this encoding was not
1420     loaded.\MessageBreak
1421     Thus calling the encoding later on will
1422     produce further error messages.}}%
1423   \let\reserved@f\relax

```

In case the current encoding is one of a list of known cyrillic ones we extend the `\@uclclist`:

```

1424 \expandafter\in@\expandafter{\CurrentOption}%
1425                               {T2A,T2B,T2C,X2,LCY,OT2}%
1426 \ifin@

```

But only if it hasn't already been extended. This might happen if there are several calls to fontenc loading one of the above encodings. If we don't do this check the `\@uclclist` gets unnecessarily big, slowing down the processing at runtime.

```

1427 \expandafter\in@\expandafter{\CurrentOption}%
1428                               {\@uclclist}%
1429 \ifin@
1430 \else
1431   \update@uclc@with@cyrillic
1432 \fi
1433 \fi
1434 }

```

```

1435 \ProcessOptions*
1436 \fontencoding\encodingdefault\selectfont

```

To save some space we get rid of the macro extending the `\@uclclist` (might have happened already).

```

1437 \let\update@uclc@with@cyrillic\relax

```

Finally we pretend that the fontenc package wasn't read in. This allows for using it several times, e.g., in a class file and in the preamble (at the cost of not getting any version info). That kind of hackery shows that using a general purpose package just for loading an encoding is not the right kind of interface for setting up encodings — it will get replaced at some point in the future.

```

1438 \global\expandafter\let\csname ver@fontenc.sty\endcsname\relax
1439 \global\expandafter\let\csname opt@fontenc.sty\endcsname\relax
1440 \global\let\@ifl@ter@@\@ifl@ter
1441 \def\@ifl@ter#1#2#3#4#5{\global\let\@ifl@ter\@ifl@ter@@}
1442 \end{package}

```

21.2 The textcomp package

This one is for the TS1 encoding which contains text symbols for use with the T1-encoded text fonts. It therefore first inputs the file `TS1enc.def` and then sets (or resets) the defaults for the symbols it contains. The result of this is that when one of these symbols is accessed and the current encoding does not provide it, the symbol will be supplied by a silent, local change to this encoding.

```
1443 (*TS1sty)
```

Since many PostScript fonts only implement a subset of TS1 many commands only produce black blobs of ink. To resolve the resulting problems a number of options have been introduced and some code has been developed to distinguish sub-encodings.

The sub-encodings have a numerical id and are defined as follows for TS1:

#5 those TS1 symbols that are also in the ISO-Adobe character set; without `\textcurrency`, which is often misused for the Euro. Older Type1 fonts from the non-TeX world provide only this subset.

#4 = **#5** + `\texteuro`. Most newer fonts provide this.

#3 = **#4** + `\textomega`. Can also be described as $TS1 \cap (ISO-Adobe \cup MacRoman)$. (Except for the missing "currency".)

#2 = **#3** + `\textestimated` + `\textcurrency`. Can also be described as $TS1 \cap Adobe-Western-2$. This may be relevant for OpenType fonts, which usually show the Adobe-Western-2 character set.

#1 = TS1 without `\textcircled` and `\t`. These two glyphs are often not implemented and if their kernel defaults are changed commands like `\copyright` unnecessarily fail.

#0 = full TS1

And here a summary to go in the transcript file:

```

1444 \PackageInfo{textcomp}{Sub-encoding information:\MessageBreak
1445   \space\space 5 = only ISO-Adobe without
1446   \string\textcurrency\MessageBreak
1447   \space\space 4 = 5 + \string\texteuro\MessageBreak
1448   \space\space 3 = 4 + \string\textohm\MessageBreak
1449   \space\space 2 = 3 + \noexpand\textestimated+
1450   \string\textcurrency\MessageBreak
1451   \space\space 1 = TS1 - \noexpand\textcircled-
1452   \string\t\MessageBreak
1453   \space\space 0 = TS1 (full)\MessageBreak
1454   Font families with sub-encoding setting implement\MessageBreak
1455   only a restricted character set as indicated.\MessageBreak
1456   Family '?' is the default used for unknown fonts.\MessageBreak
1457   See the documentation for details\@gobble}

```


`\DeclareEncodingSubset` An encoding subset to which a font family belongs is declared by the command `\DeclareEncodingSubset` that takes the major encoding as the first argument (e.g., `TS1`), the family name as the second argument (e.g., `cmr`), and the subset encoding id as a third, (e.g., 0 for `cmr`).

The default encoding subset to use when nothing is known about the current font family is named `?`.

```

1458 \def\DeclareEncodingSubset#1#2#3{%
1459   \ifundefined{#1:#2}%
1460     {\PackageInfo{textcomp}{Setting #2 sub-encoding to #1/#3}}%
1461     {\PackageInfo{textcomp}{Changing #2 sub-encoding to #1/#3}}%
1462   \@namedef{#1:#2}{#3}}
1463 \@onlypreamble\DeclareEncodingSubset

```

The options for the package are the following:

safe for unknown font families enables only symbols that are also in the ISO-Adobe character set; without “currency”, which is often misused for the Euro. Older Type1 fonts from the non-TeX world provide only this subset.

euro enables the “safe” symbols plus the `\texteuro` command. Most newer fonts provide this.

full enables all `TS1` commands; useful only with fonts like EC or CM bright.

almostfull same as “full”, except that `\textcircled` and `\t` are *not* redefined from their defaults to avoid that commands like `\copyright` suddenly no longer work.

force ignore all subset encoding definitions stored in the package itself or in the configuration file and always use the default subset as specified by one of the other options (seldom useful, only dangerous).

`\iftc@forced` Switch used to implement the **force** option

```

1464 \newif\iftc@forced   \tc@forcedfalse

```

This is implemented by defining the default subset:

```

1465 \DeclareOption{full}{\DeclareEncodingSubset{TS1}{?}{0}}
1466 \DeclareOption{almostfull}{\DeclareEncodingSubset{TS1}{?}{1}}
1467 \DeclareOption{euro}{\DeclareEncodingSubset{TS1}{?}{4}}
1468 \DeclareOption{safe}{\DeclareEncodingSubset{TS1}{?}{5}}

```

The default is “almostfull” which means that old documents will work except that `\textcircled` and `\t` will use the kernel defaults (with the advantage that this also works if the current font (as often the case) doesn’t implement these glyphs).

The “force” option simply sets the switch to true.

```

1469 \DeclareOption{force}{\tc@forcedtrue}

```

The suggestion to user is to use the “safe” option always unless that balks in which case they could switch to “almostfull” but then better check their output manually.

```

1470 \def\tc@errorwarn{\PackageError}
1471 \DeclareOption{warn}{\gdef\tc@errorwarn#1#2#3{\PackageWarning{#1}{#2}}}
1472 \ExecuteOptions{almostfull}
1473 \ProcessOptions\relax

```

`\CheckEncodingSubset` The command `\CheckEncodingSubset` will check if the current font family has the right encoding subset to typeset a certain command. It takes five arguments as follows: first argument is either `\UseTextSymbol`, `\UseTextAccent` depending on whether or not the symbol is a text symbol or a text accent.

The second argument is the encoding from which this symbol should be fetched.

The third argument is either a fake accessor command or an error message. the code in that argument (if ever executed) receives two arguments: `#2` and `#5` of `\CheckEncodingSubset`.

Argument four is the subset encoding id to test against: if this value is higher than the subset id of the current font family then we typeset the symbol, i.e., execute `#1{#2}#5` otherwise it runs `#3#5`, e.g., to produce an error message or fake the glyph somehow.

Argument five is the symbol or accent command that is being checked.

For usage examples see definitions below.

```
1474 \iftc@forced
```

If the “force” option was given we always use the default for testing against.

```
1475 \def\CheckEncodingSubset#1#2#3#4#5{%
1476   \ifnum #4>%
1477     0\csname #2:\endcsname
1478     \relax
1479   \expandafter\@firstoftwo
1480 \else
1481   \expandafter\@secondoftwo
1482 \fi
1483   {#1{#2}}{#3}%
1484   #5%
1485 }
```

In normal circumstances the test is a bit more complicated: first check if there exists a macro `\langle arg2\rangle:\langle current-family\rangle` and if so use that value to test against, otherwise use the default to test against.

```
1486 \else
1487 \def\CheckEncodingSubset#1#2#3#4#5{%
1488   \ifnum #4>%
1489     \expandafter\ifx\csname #2:\f@family\endcsname\relax
1490       0\csname #2:\endcsname
1491     \else
1492       \csname #2:\f@family\endcsname
1493     \fi
1494   \relax
1495   \expandafter\@firstoftwo
1496 \else
1497   \expandafter\@secondoftwo
1498 \fi
1499   {#1{#2}}{#3}%
1500   #5%
1501 }
1502 \fi
```

`tc@subst`

```
1503 \def\tc@subst#1{%
1504   \tc@errorwarn{textcomp}% % should be latex error if general
```

```

1505     {Symbol \string#1 not provided by\MessageBreak
1506       font family \f@family\space
1507       in TS1 encoding.\MessageBreak Default family used instead}\@eha
1508     \bgroup\fontfamily\textcompsubstdefault\selectfont#1\egroup
1509 }

```

`\textcompsubstdefault`

```

1510 \def\textcompsubstdefault{cmr}

```

`\tc@error` `\tc@error` is going to be used in arg #3 of `\CheckEncodingSubset` when a symbol is not available in a certain font family. It gets pass the encoding it normally lives in (arg one) and the name of the symbol or accent that has a problem.

```

1511 % error commands take argument:
1512 % #1 symbol to be used
1513 \def\tc@error#1{%
1514   \PackageError{textcomp}% % should be latex error if general
1515   {Accent \string#1 not provided by\MessageBreak
1516     font family \f@family\space
1517     in TS1 encoding}\@eha
1518 }

```

`\tc@fake@euro` `\tc@fake@euro` is an example of a “fake” definition to use in arg #3 of `\CheckEncodingSubset` when a symbol is not available in a certain font family. Here we produce an Euro symbol by combining a “C” with a “=”.

```

1519 \def\tc@fake@euro#1{%
1520   \leavevmode
1521   \PackageInfo{textcomp}{Faking \noexpand#1for font family
1522                 \f@family\MessageBreak in TS1 encoding}%
1523   \valign{##\cr
1524     \vfil\hbox to 0.07em{\dimen@\f@size\p@
1525                           \math@fontsfalse
1526                           \fontsize{.7\dimen@}\z@\selectfont=\hss}%
1527     \vfil\cr%
1528     \hbox{C}\crrcr
1529   }%
1530 }

```

`\tc@check@symbol` These are two abbreviations that we use below to check symbols and accents in
`\tc@check@accent` TS1. Only there to save some space, e.g., we can then write

```

\DeclareTextCommandDefault{\textcurrency}{\tc@check@symbol3\textcurrency}

```

to ensure that `\textcurrency` is only typeset if the current font has a TS1 subset id of less than 3. Otherwise `\tc@error` is called telling the user that for this font family `\textcurrency` is not available.

```

1531 \def\tc@check@symbol{\CheckEncodingSubset\UseTextSymbol{TS1}\tc@subst}
1532 \def\tc@check@accent{\CheckEncodingSubset\UseTextAccent{TS1}\tc@error}

```

We start with the commands that are “safe” and which can be unconditionally set up, first the accents...

```

1533 \DeclareTextAccentDefault{\capitalcedilla}{TS1}
1534 \DeclareTextAccentDefault{\capitalogonek}{TS1}
1535 \DeclareTextAccentDefault{\capitalgrave}{TS1}

```

```

1536 \DeclareTextAccentDefault{\capitalacute}{TS1}
1537 \DeclareTextAccentDefault{\capitalcircumflex}{TS1}
1538 \DeclareTextAccentDefault{\capitaltilde}{TS1}
1539 \DeclareTextAccentDefault{\capitaldieresis}{TS1}
1540 \DeclareTextAccentDefault{\capitalhungarumlaut}{TS1}
1541 \DeclareTextAccentDefault{\capitalring}{TS1}
1542 \DeclareTextAccentDefault{\capitalcaron}{TS1}
1543 \DeclareTextAccentDefault{\capitalbreve}{TS1}
1544 \DeclareTextAccentDefault{\capitalmacron}{TS1}
1545 \DeclareTextAccentDefault{\capitaldotaccent}{TS1}
... and then the other glyphs.
1546 \DeclareTextSymbolDefault{\textcapitalcompwordmark}{TS1}
1547 \DeclareTextSymbolDefault{\textascendercompwordmark}{TS1}
1548 \DeclareTextSymbolDefault{\textquotestraightbase}{TS1}
1549 \DeclareTextSymbolDefault{\textquotestraightdblbase}{TS1}
1550 \DeclareTextSymbolDefault{\texttwelveudash}{TS1}
1551 \DeclareTextSymbolDefault{\textthreequartersemdash}{TS1}
1552 \DeclareTextSymbolDefault{\textdollar}{TS1}
1553 \DeclareTextSymbolDefault{\textquotesingle}{TS1}
1554 \DeclareTextSymbolDefault{\textasteriskcentered}{TS1}
1555 \DeclareTextSymbolDefault{\textfractionsolidus}{TS1}
1556 \DeclareTextSymbolDefault{\textminus}{TS1}
1557 \DeclareTextSymbolDefault{\textlbrackdbl}{TS1}
1558 \DeclareTextSymbolDefault{\textrbrackdbl}{TS1}
1559 \DeclareTextSymbolDefault{\textasciigrave}{TS1}
1560 \DeclareTextSymbolDefault{\texttildelow}{TS1}
1561 \DeclareTextSymbolDefault{\textasciibreve}{TS1}
1562 \DeclareTextSymbolDefault{\textasciicaron}{TS1}
1563 \DeclareTextSymbolDefault{\textgravedbl}{TS1}
1564 \DeclareTextSymbolDefault{\textacutedbl}{TS1}
1565 \DeclareTextSymbolDefault{\textdagger}{TS1}
1566 \DeclareTextSymbolDefault{\textdaggerdbl}{TS1}
1567 \DeclareTextSymbolDefault{\textbardbl}{TS1}
1568 \DeclareTextSymbolDefault{\textperthousand}{TS1}
1569 \DeclareTextSymbolDefault{\textbullet}{TS1}
1570 \DeclareTextSymbolDefault{\textcelsius}{TS1}
1571 \DeclareTextSymbolDefault{\textflorin}{TS1}
1572 \DeclareTextSymbolDefault{\texttrademark}{TS1}
1573 \DeclareTextSymbolDefault{\textcent}{TS1}
1574 \DeclareTextSymbolDefault{\textsterling}{TS1}
1575 \DeclareTextSymbolDefault{\textyen}{TS1}
1576 \DeclareTextSymbolDefault{\textbrokenbar}{TS1}
1577 \DeclareTextSymbolDefault{\textsection}{TS1}
1578 \DeclareTextSymbolDefault{\textasciidieresis}{TS1}
1579 \DeclareTextSymbolDefault{\textcopyright}{TS1}
1580 \DeclareTextSymbolDefault{\textordfeminine}{TS1}
1581 \DeclareTextSymbolDefault{\textlnot}{TS1}
1582 \DeclareTextSymbolDefault{\textregistered}{TS1}
1583 \DeclareTextSymbolDefault{\textasciimacron}{TS1}
1584 \DeclareTextSymbolDefault{\textdegree}{TS1}
1585 \DeclareTextSymbolDefault{\textpm}{TS1}
1586 \DeclareTextSymbolDefault{\texttwosuperior}{TS1}
1587 \DeclareTextSymbolDefault{\textthreesuperior}{TS1}
1588 \DeclareTextSymbolDefault{\textasciacute}{TS1}

```

```

1589 \DeclareTextSymbolDefault{\textmu}{TS1}
1590 \DeclareTextSymbolDefault{\textparagraph}{TS1}
1591 \DeclareTextSymbolDefault{\textperiodcentered}{TS1}
1592 \DeclareTextSymbolDefault{\textonesuperior}{TS1}
1593 \DeclareTextSymbolDefault{\textordmasculine}{TS1}
1594 \DeclareTextSymbolDefault{\textonequarter}{TS1}
1595 \DeclareTextSymbolDefault{\textonehalf}{TS1}
1596 \DeclareTextSymbolDefault{\textthreequarters}{TS1}
1597 \DeclareTextSymbolDefault{\texttimes}{TS1}
1598 \DeclareTextSymbolDefault{\textdiv}{TS1}

```

The `\texteuro` is only available for subsets with id 4 or less. Otherwise we fake the glyph using `\tc@fake@euro`

```

1599 \DeclareTextCommandDefault{\texteuro}
1600   {\CheckEncodingSubset\UseTextSymbol{TS1}\tc@fake@euro5\texteuro}

```

The `\textohm` is only available for subsets with id 3 or less. Otherwise we produce an error.

```

1601 \DeclareTextCommandDefault{\textohm}{\tc@check@symbol4\textohm}

```

The `\textestimated` and `\textcurrency` are only provided for fonts with subset encoding with id 2 or less.

```

1602 \DeclareTextCommandDefault{\textestimated}%
1603   {\tc@check@symbol3\textestimated}
1604 \DeclareTextCommandDefault{\textcurrency}%
1605   {\tc@check@symbol3\textcurrency}

```

Nearly all of the remaining glyphs are provided only with fonts with id 1 or 0, i.e., are essentially complete.

```

1606 \DeclareTextCommandDefault{\capitaltie}%
1607   {\tc@check@accent2\capitaltie}
1608 \DeclareTextCommandDefault{\newtie}%
1609   {\tc@check@accent2\newtie}
1610 \DeclareTextCommandDefault{\capitalnewtie}%
1611   {\tc@check@accent2\capitalnewtie}
1612 \DeclareTextCommandDefault{\textleftarrow}%
1613   {\tc@check@symbol2\textleftarrow}
1614 \DeclareTextCommandDefault{\textrightarrow}%
1615   {\tc@check@symbol2\textrightarrow}
1616 \DeclareTextCommandDefault{\textblank}%
1617   {\tc@check@symbol2\textblank}
1618 \DeclareTextCommandDefault{\textdblhyphen}%
1619   {\tc@check@symbol2\textdblhyphen}
1620 \DeclareTextCommandDefault{\textzerooldstyle}%
1621   {\tc@check@symbol2\textzerooldstyle}
1622 \DeclareTextCommandDefault{\textoneoldstyle}%
1623   {\tc@check@symbol2\textoneoldstyle}
1624 \DeclareTextCommandDefault{\texttwooldstyle}%
1625   {\tc@check@symbol2\texttwooldstyle}
1626 \DeclareTextCommandDefault{\textthreeoldstyle}%
1627   {\tc@check@symbol2\textthreeoldstyle}
1628 \DeclareTextCommandDefault{\textfouroldstyle}%
1629   {\tc@check@symbol2\textfouroldstyle}
1630 \DeclareTextCommandDefault{\textfiveoldstyle}%
1631   {\tc@check@symbol2\textfiveoldstyle}

```

```

1632 \DeclareTextCommandDefault{\textsixoldstyle}%
1633     {\tc@check@symbol2\textsixoldstyle}
1634 \DeclareTextCommandDefault{\textsevenoldstyle}%
1635     {\tc@check@symbol2\textsevenoldstyle}
1636 \DeclareTextCommandDefault{\texteightoldstyle}%
1637     {\tc@check@symbol2\texteightoldstyle}
1638 \DeclareTextCommandDefault{\textnineoldstyle}%
1639     {\tc@check@symbol2\textnineoldstyle}
1640 \DeclareTextCommandDefault{\textlangle}%
1641     {\tc@check@symbol2\textlangle}
1642 \DeclareTextCommandDefault{\textrangle}%
1643     {\tc@check@symbol2\textrangle}
1644 \DeclareTextCommandDefault{\textmho}%
1645     {\tc@check@symbol2\textmho}
1646 \DeclareTextCommandDefault{\textbigcircle}%
1647     {\tc@check@symbol2\textbigcircle}
1648 \DeclareTextCommandDefault{\textuparrow}%
1649     {\tc@check@symbol2\textuparrow}
1650 \DeclareTextCommandDefault{\textdownarrow}%
1651     {\tc@check@symbol2\textdownarrow}
1652 \DeclareTextCommandDefault{\textborn}%
1653     {\tc@check@symbol2\textborn}
1654 \DeclareTextCommandDefault{\textdivorced}%
1655     {\tc@check@symbol2\textdivorced}
1656 \DeclareTextCommandDefault{\textdied}%
1657     {\tc@check@symbol2\textdied}
1658 \DeclareTextCommandDefault{\textleaf}%
1659     {\tc@check@symbol2\textleaf}
1660 \DeclareTextCommandDefault{\textmarried}%
1661     {\tc@check@symbol2\textmarried}
1662 \DeclareTextCommandDefault{\textmusicalnote}%
1663     {\tc@check@symbol2\textmusicalnote}
1664 \DeclareTextCommandDefault{\textdblhyphenchar}%
1665     {\tc@check@symbol2\textdblhyphenchar}
1666 \DeclareTextCommandDefault{\textdollaroldstyle}%
1667     {\tc@check@symbol2\textdollaroldstyle}
1668 \DeclareTextCommandDefault{\textcentoldstyle}%
1669     {\tc@check@symbol2\textcentoldstyle}
1670 \DeclareTextCommandDefault{\textcolonmonetary}%
1671     {\tc@check@symbol2\textcolonmonetary}
1672 \DeclareTextCommandDefault{\textwon}%
1673     {\tc@check@symbol2\textwon}
1674 \DeclareTextCommandDefault{\textnaira}%
1675     {\tc@check@symbol2\textnaira}
1676 \DeclareTextCommandDefault{\textguarani}%
1677     {\tc@check@symbol2\textguarani}
1678 \DeclareTextCommandDefault{\textpeso}%
1679     {\tc@check@symbol2\textpeso}
1680 \DeclareTextCommandDefault{\textlira}%
1681     {\tc@check@symbol2\textlira}
1682 \DeclareTextCommandDefault{\textrecipe}%
1683     {\tc@check@symbol2\textrecipe}
1684 \DeclareTextCommandDefault{\textinterrobang}%
1685     {\tc@check@symbol2\textinterrobang}

```

```

1686 \DeclareTextCommandDefault{\textinterrobangdown}%
1687   {\tc@check@symbol2\textinterrobangdown}
1688 \DeclareTextCommandDefault{\textdong}%
1689   {\tc@check@symbol2\textdong}
1690 \DeclareTextCommandDefault{\textpertenthousand}%
1691   {\tc@check@symbol2\textpertenthousand}
1692 \DeclareTextCommandDefault{\textpilcrow}%
1693   {\tc@check@symbol2\textpilcrow}
1694 \DeclareTextCommandDefault{\textbaht}%
1695   {\tc@check@symbol2\textbaht}
1696 \DeclareTextCommandDefault{\textnumero}%
1697   {\tc@check@symbol2\textnumero}
1698 \DeclareTextCommandDefault{\textdiscount}%
1699   {\tc@check@symbol2\textdiscount}
1700 \DeclareTextCommandDefault{\textopenbullet}%
1701   {\tc@check@symbol2\textopenbullet}
1702 \DeclareTextCommandDefault{\textservicemark}%
1703   {\tc@check@symbol2\textservicemark}
1704 \DeclareTextCommandDefault{\textlquill}%
1705   {\tc@check@symbol2\textlquill}
1706 \DeclareTextCommandDefault{\textrquill}%
1707   {\tc@check@symbol2\textrquill}
1708 \DeclareTextCommandDefault{\textcopleft}%
1709   {\tc@check@symbol2\textcopleft}
1710 \DeclareTextCommandDefault{\textcircledP}%
1711   {\tc@check@symbol2\textcircledP}
1712 \DeclareTextCommandDefault{\textreferencemark}%
1713   {\tc@check@symbol2\textreferencemark}
1714 \DeclareTextCommandDefault{\textsurd}%
1715   {\tc@check@symbol2\textsurd}

```

The `\textcircled` and `\t` are handled specially, unless the current font has a subset id of 0 (i.e. full TS1) we pick the symbols up from the the math font encodings, i.e., the third argument to `\CheckEncodingSubset` uses `\UseTextAccent` to get them from there.

```

1716 \DeclareTextCommandDefault{\textcircled}
1717   {\CheckEncodingSubset\UseTextAccent{TS1}%
1718     {\UseTextAccent{OMS}}1\textcircled}
1719 \DeclareTextCommandDefault{\t}
1720   {\CheckEncodingSubset\UseTextAccent{TS1}%
1721     {\UseTextAccent{OML}}1\t}

```

Finally input the encoding-specific definitions for TS1 thus making the top-level definitions optimised for this encoding (and not for the default encoding, see section 20.2).

```
1722 \input{ts1enc.def}
```

Now having the new glyphs available we also want to make sure that they are used. For most cases this will automatically happen but for some glyphs there are inferior definitions already known to L^AT_EX which will prevent the usage of the TS1 versions (see section 20.1 above). So we better get rid of them:

```

1723 \UndeclareTextCommand{\textsterling}{OT1}
1724 \UndeclareTextCommand{\textdollar} {OT1}

```

Similar declarations should probably be made for other encodings like OT4 if they are in use.

```
1725 %\UndeclareTextCommand{\textsterling}{OT4}
1726 %\UndeclareTextCommand{\textdollar}{OT4}
```

From the T1 encoding there are two candidates for removal: %₀ and %₀₀ since these are both constructed from % followed by a tiny ‘o’ rather than being a single glyph. The problem with this approach is that in PostScript fonts this small zero is usually not available resulting in %■ rather than %₀ while the real glyph (at least for \textperthousand) is available in the PostScript version of TS1. So for the moment we compromise by removing the T1 declaration for \textperthousand but keeping the one for \textpertenthousand. This will have the effect that with Computer Modern fonts everything will come out (although %₀ and %₀₀ are not taken from the same physical font) and with PostScript fonts %₀ will come out correctly while %₀₀ will most likely look like %■ — which is probably an improvement over just getting a single ‘■’ to indicate a completely missing glyph, which would happen if we also ‘undeclared’ \textpertenthousand.

```
1727 \UndeclareTextCommand{\textperthousand}{T1}
1728 %\UndeclareTextCommand{\textpertenthousand}{T1}
```

21.2.1 Supporting oldstyle digits

```
1729 \DeclareRobustCommand\oldstylenums[1]{%
1730   \begingroup
1731   \ifmmode
1732     \mathgroup\symletters #1%
1733   \else
1734     \CheckEncodingSubset\@use@text@encoding{TS1}%
1735     {\PackageWarning{textcomp}%
1736       {Oldstyle digits unavailable for
1737         family \f@family.\MessageBreak
1738         Lining digits used instead}}%
1739     \tw@{#1}%
1740   \fi
1741 \endgroup
1742 }
```

21.2.2 Subset encoding defaults

For many font families commonly used in the T_EX world we provide the subset encoding data here. Users can add additional font families in the file `textcomp.cfg` if they own other fonts.

However, if the option “forced” was given then all subset encoding specifications are ignored, so there is no point in setting any of them up:

```
1743 \ifc@forced \else
```

Computer modern based fonts (e.g., CM, CM-Bright, Concrete):

```
1744 \DeclareEncodingSubset{TS1}{cmr}{0}
1745 \DeclareEncodingSubset{TS1}{cmss}{0}
1746 \DeclareEncodingSubset{TS1}{cmtt}{0}
1747 \DeclareEncodingSubset{TS1}{cmvtt}{0}
1748 \DeclareEncodingSubset{TS1}{cmbr}{0}
1749 \DeclareEncodingSubset{TS1}{cmtl}{0}
1750 \DeclareEncodingSubset{TS1}{ccr}{0}
```


PSNFSS fonts:

```
1751 \DeclareEncodingSubset{TS1}{ptm}      {4}
1752 \DeclareEncodingSubset{TS1}{pcr}      {4}
1753 \DeclareEncodingSubset{TS1}{phv}      {4}
1754 \DeclareEncodingSubset{TS1}{ppl}      {3}
1755 \DeclareEncodingSubset{TS1}{pag}      {4}
1756 \DeclareEncodingSubset{TS1}{pbk}      {4}
1757 \DeclareEncodingSubset{TS1}{pnc}      {4}
1758 \DeclareEncodingSubset{TS1}{pzc}      {4}
1759 \DeclareEncodingSubset{TS1}{bch}      {4}
1760 \DeclareEncodingSubset{TS1}{put}      {5}
```

Other CTAN fonts (probably not complete):

```
1761 \DeclareEncodingSubset{TS1}{uag}      {5}
1762 \DeclareEncodingSubset{TS1}{ugq}      {5}
1763 \DeclareEncodingSubset{TS1}{ul8}      {4}
1764 \DeclareEncodingSubset{TS1}{ul9}      {4} % (LuxiSans, one day)
1765 \DeclareEncodingSubset{TS1}{augie}    {5}
1766 \DeclareEncodingSubset{TS1}{dayrom}   {3}
1767 \DeclareEncodingSubset{TS1}{dayroms}  {3}
1768 \DeclareEncodingSubset{TS1}{pxr}      {0}
1769 \DeclareEncodingSubset{TS1}{pxss}     {0}
1770 \DeclareEncodingSubset{TS1}{pxtt}     {0}
1771 \DeclareEncodingSubset{TS1}{txr}      {0}
1772 \DeclareEncodingSubset{TS1}{txss}     {0}
1773 \DeclareEncodingSubset{TS1}{txtt}     {0}
```

Latin Modern and TeX Gyre:

```
1774 \DeclareEncodingSubset{TS1}{lmr}      {0}
1775 \DeclareEncodingSubset{TS1}{lmdh}     {0}
1776 \DeclareEncodingSubset{TS1}{lmss}     {0}
1777 \DeclareEncodingSubset{TS1}{lmssq}    {0}
1778 \DeclareEncodingSubset{TS1}{lmtt}     {0}
1779 \DeclareEncodingSubset{TS1}{lmtt}     {0}

1780 \DeclareEncodingSubset{TS1}{qhv}      {0}
1781 \DeclareEncodingSubset{TS1}{qag}      {0}
1782 \DeclareEncodingSubset{TS1}{qbk}      {0}
1783 \DeclareEncodingSubset{TS1}{qcr}      {0}
1784 \DeclareEncodingSubset{TS1}{qcs}      {0}
1785 \DeclareEncodingSubset{TS1}{qpl}      {0}
1786 \DeclareEncodingSubset{TS1}{qtm}      {0}
1787 \DeclareEncodingSubset{TS1}{qzc}      {0}
1788 \DeclareEncodingSubset{TS1}{qhvc}     {0}
```

Fourier-GUTenberg:

```
1789 \DeclareEncodingSubset{TS1}{futs}     {4}
1790 \DeclareEncodingSubset{TS1}{futex}    {4}
1791 \DeclareEncodingSubset{TS1}{futj}     {4}
```

Y&Y's Lucida Bright

```
1792 \DeclareEncodingSubset{TS1}{hlh}      {3}
1793 \DeclareEncodingSubset{TS1}{hls}      {3}
1794 \DeclareEncodingSubset{TS1}{hlst}     {3}
```

The remaining settings for Lucida are conservative: the following fonts contain the `\textohm` character but not the `\texteuro`, i.e., belong to neither subset 4 nor

subset 3. If you want to use the `\textohm` with these fonts copy these definition to `textcomp.cfg` and change the subset to 3. However in that case make sure that you do not use the `\texteuro`.

```
1795 \DeclareEncodingSubset{TS1}{hlct}    {5}
1796 \DeclareEncodingSubset{TS1}{hlx}     {5}
1797 \DeclareEncodingSubset{TS1}{hlce}    {5}
1798 \DeclareEncodingSubset{TS1}{hlcn}    {5}
1799 \DeclareEncodingSubset{TS1}{hlcw}    {5}
1800 \DeclareEncodingSubset{TS1}{hlcf}    {5}
```

Other commercial families...

```
1801 \DeclareEncodingSubset{TS1}{pplx}    {3}
1802 \DeclareEncodingSubset{TS1}{pplj}    {3}
1803 \DeclareEncodingSubset{TS1}{ptmx}    {4}
1804 \DeclareEncodingSubset{TS1}{ptmj}    {4}
```

If the file `textcomp.cfg` exists it will be loaded at this point. This allows to define further subset encodings for font families not covered by default.

```
1805 \InputIfFileExists{textcomp.cfg}
1806 {\PackageInfo{textcomp}{Local configuration file used}}{}
1807 \fi
1808 </TS1sty>
```

File m

ltcounts.dtx

22 Counters and Lengths

Commands for defining and using counters. This file defines:

<code>\newcounter</code>	To define a new counter.
<code>\setcounter</code>	To set the value of counters.
<code>\addtocounter</code>	Increase the counter #1 by the number #2.
<code>\stepcounter</code>	Increase a counter by one.
<code>\refstepcounter</code>	Increase a counter by one, also setting the value used by <code>\label</code> .
<code>\value</code>	For accessing the value of the counter as a T _E X number (as opposed to <code>\the<counter></code> which expands to the <i>printed</i> representation of <code><counter></code>)
<code>\arabic</code>	<code>\arabic{<counter>}</code> : 1, 2, 3, ...
<code>\roman</code>	<code>\roman{<counter>}</code> : i, ii, iii, ...
<code>\Roman</code>	<code>\Roman{<counter>}</code> : I, II, III, ...
<code>\alph</code>	<code>\alph{<counter>}</code> : a, b, c, ...
<code>\Alph</code>	<code>\Alph{<counter>}</code> : A, B, C, ...
<code>\fnsymbol</code>	<code>\fnsymbol{<counter>}</code> : *, †, ‡, ...
<code>\counterwithin</code>	<code>\counterwithin{<counter>}{<within-counter>}</code> : Resets <code><counter></code> whenever <code><within-counter></code> is stepped. Also redefines <code>\the<counter></code> command to produce <code>\the<within-counter>.\arabic{<counter>}</code> . Star form omits redefining the print representation.
<code>\counterwithout</code>	<code>\counterwithout{<counter>}{<within-counter>}</code> : Removes <code><counter></code> from the reset list of <code><within-counter></code> . Also redefines <code>\the<counter></code> command to produce <code>\arabic{<counter>}</code> . Star form omits redefining the print representation.

1 (*2ekernel)

22.1 Environment Counter Macros

An environment foo has an associated counter defined by the following control sequences:

<code>\c@foo</code>	Contains the counter's numerical value. It is defined by <code>\newcount\foocounter</code> .
<code>\thefoo</code>	Macro that expands to the printed value of <code>\foocounter</code> . For example, if sections are numbered within chapters, and section headings look like Section II-3. The Nature of Counters then <code>\thesection</code> might be defined by: <code>\def\thesection</code> <code>{\@Roman{\c@chapter}-\@arabic{\c@section}}</code>
<code>\p@foo</code>	Macro that expands to a printed 'reference prefix' of counter foo. Any <code>\ref</code> to a value created by counter foo will produce the expansion of <code>\p@foo\thefoo</code> when the <code>\label</code> command is executed. See file <code>ltxref.dtx</code> for an extension of this mechanism.
<code>\cl@foo</code>	List of counters to be reset when foo stepped. Has format <code>\@elt{countera}\@elt{counterb}\@elt{counterc}</code> .

NOTE:

`\thefoo` and `\p@foo` *must* be defined in such a way that `\edef\bar{\thefoo}` or `\edef\bar{\p@foo}` defines `\bar` so that it will evaluate to the counter value at the time of the `\edef`, even after `\foocounter` and any other counters have been changed. This will happen if you use the standard commands `\@arabic`, `\@Roman`, etc.

The following commands are used to define and modify counters.

`\refstepcounter{<foo>}`

Same as `\stepcounter`, but it also defines `\@currentreference` so that a subsequent `\label{<bar>}` command causes `\ref{<bar>}` to generate the current value of counter `<foo>`.

`\@definecounter{<foo>}`

Initializes counter `{<foo>}` (with empty reset list), defines `\p@foo` and `\thefoo` to be null. Also adds `<foo>` to `\cl@ckpt` – the reset list of a dummy counter `@ckpt` used for taking checkpoints for the `\include` system.

`\@addtoreset{<foo>}{<bar>}` : Adds counter `<foo>` to the list of counters `\cl@bar` to be reset when counter `<bar>` is stepped.

`\@removefromreset{<foo>}{<bar>}` : Removes counter `<foo>` to the list of counters `\cl@bar` to be reset when counter `<bar>` is stepped.

`\setcounter` `\setcounter{<foo>}{<val>}` : Globally sets `\foocounter` equal to `<val>`.

```
2 \def\setcounter#1#2{%
3   \@ifundefined{c@#1}%
4     {\@nocounterr{#1}}%
5     {\global\csname c@#1\endcsname#2\relax}}
```

`\addtocounter` `\addtocounter{<foo>}{<val>}` Globally increments `\foocounter` by `<val>`.

```
6 \def\addtocounter#1#2{%
7   \@ifundefined{c@#1}%
8     {\@nocounterr{#1}}%
9     {\global\advance\csname c@#1\endcsname #2\relax}}
```

`\newcounter` `\newcounter{<newctr>}[<oldctr>]` Defines `<newctr>` to be a counter, which is reset when counter `<oldctr>` is stepped. If `<newctr>` already defined produces ‘`c@newctr` already defined’ error.

```
10 \def\newcounter#1{%
11   \expandafter\@ifdefinable \csname c@#1\endcsname
12     {\@definecounter{#1}}%
13   \@ifnextchar[{\@newctr{#1}}{-}]}
```

`\value` `\value{<ctr>}` produces the value of counter `<ctr>`, for use with a `\setcounter` or `\addtocounter` command.

```
14 \def\value#1{\csname c@#1\endcsname}
```

`\@newctr`

```
15 \def\@newctr#1[#2]{%
16   \@ifundefined{c@#2}{\@nocounterr{#2}}{\@addtoreset{#1}{#2}}}
```

`\stepcounter` `\stepcounterfoo` Globally increments counter `\c@F00` and resets all subsidiary counters.

```
17 \def\stepcounter#1{%
```

```

18 \addtocounter{#1}\@ne
19 \begingroup
20 \let\@elt\@stpelt
21 \csname cl@#1\endcsname
22 \endgroup}

```

\@stpelt Rather than resetting the “within” counter to zero we set it to -1 and then run **\stepcounter** that moves it to 0 and also initiates resetting the next level down.

```

23 \</2ekernel>
24 \<latexrelease>\IncludeInRelease{2015/01/01}{\@stpelt}
25 \<latexrelease>{Reset nested counters}%
26 \<*2ekernel | latexrelease>
27 \def\@stpelt#1{\global\csname c@#1\endcsname \m@ne\stepcounter{#1}}%
28 \<latexrelease>\EndIncludeInRelease
29 \</2ekernel | latexrelease>
30 \<latexrelease>\IncludeInRelease{0000/00/00}{\@stpelt}
31 \<latexrelease>{Reset nested counters}%%
32 \<latexrelease>\def\@stpelt#1{\global\csname c@#1\endcsname \z@}%
33 \<latexrelease>\EndIncludeInRelease
34 \<*2ekernel>

```

\cl@ckpt

```

35 \def\cl@ckpt{\@elt{page}}

```

\@definecounter

```

36 \def\@definecounter#1{\expandafter\newcount\csname c@#1\endcsname
37 \setcounter{#1}\z@
38 \global\expandafter\let\csname cl@#1\endcsname\@empty
39 \@addtoreset{#1}{@ckpt}%
40 \global\expandafter\let\csname p@#1\endcsname\@empty
41 \expandafter
42 \gdef\csname the#1\expandafter\endcsname\expandafter
43 {\expandafter\@arabic\csname c@#1\endcsname}}

```

\@addtoreset

```

44 \def\@addtoreset#1#2{\expandafter\@cons\csname cl@#2\endcsname {{#1}}}
45 \</2ekernel>

```

\@removefromreset

```

46 \<latexrelease>\IncludeInRelease{2018-04-01}
47 \<latexrelease>{\@removefromreset}{Add interfaces}%
48 \<*2ekernel | latexrelease>
49 \def\@removefromreset#1#2{%

```

Even through this is internal and the programmer should know what he/she is doing we test here if counter #2 is defined. If not, the execution would run into a tight loop.

```

50 \ifundefined{c@#2}\relax
51 {\begingroup
52 \expandafter\let\csname c@#1\endcsname\@removefromreset
53 \def\@elt##1{%
54 \expandafter\ifx\csname c@##1\endcsname\@removefromreset

```

```

55         \else
56             \noexpand\@elt{##1}%
57         \fi}%
58     \expandafter\edef\csname cl@#2\endcsname
59     {\csname cl@#2\endcsname}%
60     \endgroup}}

\ifbothcounters Test if arg #1 and #2 are counters and if so execute #3.
61 \def\ifbothcounters#1#2#3{%
62     \ifundefined{c@#1}{\@nocounterr{#1}}%
63     {% else counter is defined
64         \ifundefined{c@#2}{\@nocounterr{#2}}%
65         {% else both counter and within are defined
66             #3}}}

\counterwithout
67 \def\counterwithout {\@ifstar\counterwithout@s\counterwithout@x}
68 \def\counterwithout@s#1#2{%
69     \ifbothcounters{#1}{#2}{\@removefromreset{#1}{#2}}}
70 \def\counterwithout@x#1#2{%
71     \ifbothcounters{#1}{#2}%
72     {\@removefromreset{#1}{#2}%
73         \expandafter
74         \gdef\csname the#1\expandafter\endcsname\expandafter
75             {\expandafter
76                 \@arabic\csname c@#1\endcsname}}}

\counterwithin
77 \def\counterwithin{\@ifstar\counterwithin@s\counterwithin@x}
78 \def\counterwithin@s#1#2{%
79     \ifbothcounters{#1}{#2}{\@addtoreset{#1}{#2}}}
80 \def\counterwithin@x#1#2{%
81     \ifbothcounters{#1}{#2}%
82     {\@addtoreset{#1}{#2}%
83         \expandafter
84         \gdef\csname the#1\expandafter\endcsname\expandafter
85             {\csname the#2\expandafter\endcsname\expandafter
86                 \@arabic\csname c@#1\endcsname}}}

87 </2ekernel | latexrelease>
88 <latexrelease>\EndIncludeInRelease
89 <latexrelease>\IncludeInRelease{0000-00-00}
90 <latexrelease>         {\@removefromreset}{Add interfaces}%
91 <latexrelease>\let \@removefromreset \undefined
92 <latexrelease>\let \@ifbothcounters \undefined
93 <latexrelease>\let \counterwithout \undefined
94 <latexrelease>\let \counterwithout@s \undefined
95 <latexrelease>\let \counterwithout@x \undefined
96 <latexrelease>\let \counterwithin \undefined
97 <latexrelease>\let \counterwithin@s \undefined
98 <latexrelease>\let \counterwithin@x \undefined
99 <latexrelease>\EndIncludeInRelease
100 (*2ekernel)

```

Numbering commands for definitions of `\theCOUNTER` and `\list` arguments.
All commands can now be used in text and math mode.

```

\arabic Representation of <counter> as arabic numerals. Changed 29 Apr 86 to make it
print the obvious thing it COUNTER not positive.
101 \def\arabic#1{\expandafter\@arabic\csname c@#1\endcsname}

\roman Representation of <counter> as lower-case Roman numerals.
102 \def\roman#1{\expandafter\@roman\csname c@#1\endcsname}

\Roman Representation of <counter> as upper-case Roman numerals.
103 \def\Roman#1{\expandafter\@Roman\csname c@#1\endcsname}

\alph Representation of <counter> as a lower-case letter: 1 = a, 2 = b, etc.
104 \def\alph#1{\expandafter\@alph\csname c@#1\endcsname}

\Alph Representation of <counter> as an upper-case letter: 1 = A, 2 = B, etc.
105 \def\Alph#1{\expandafter\@Alph\csname c@#1\endcsname}

\fnsymbol Representation of <COUNTER> as a footnote symbol: 1 = *, 2 = †, etc.
106 \def\fnsymbol#1{\expandafter\@fnsymbol\csname c@#1\endcsname}

\@arabic \@arabic\F00counter Representation of \F00counter as arabic numerals.
107 \def\@arabic#1{\number #1} %% changed 29 Apr 86

\@roman \@roman\F00counter Representation of \F00counter as lower-case Roman nu-
merals.
108 \def\@roman#1{\romannumeral #1}

\@Roman \@Roman\F00counter Representation of \F00counter as upper-case Roman nu-
merals.
109 \def\@Roman#1{\expandafter\@slowromancap\romannumeral #1@}

\@slowromancap Fully expandable macro to change a roman number to uppercase.
110 \def\@slowromancap#1{\ifx @#1% then terminate
111     \else
112         \if i#1I\else\if v#1V\else\if x#1X\else\if l#1L\else\if
113             c#1C\else\if d#1D\else \if m#1M\else#1\fi\fi\fi\fi\fi\fi
114         \expandafter\@slowromancap
115     \fi
116 }

\@alph \@alph\F00counter Representation of \F00counter as a lower-case letter: 1 =
a, 2 = b, etc.
117 \def\@alph#1{%
118     \ifcase#1\or a\or b\or c\or d\or e\or f\or g\or h\or i\or j\or
119     k\or l\or m\or n\or o\or p\or q\or r\or s\or t\or u\or v\or w\or x\or
120     y\or z\else\@ctrerr\fi}

```

`\@Alph` `\@Alph\F00counter` Representation of `\F00counter` as an upper-case letter: 1 = A, 2 = B, etc.

```
121 \def\@Alph#1{%
122   \ifcase#1\or A\or B\or C\or D\or E\or F\or G\or H\or I\or J\or
123   K\or L\or M\or N\or O\or P\or Q\or R\or S\or T\or U\or V\or W\or X\or
124   Y\or Z\else\@ctrerr\fi}
```

`\@fnsymbol` Typesetting old fashioned footnote symbols. This can be done both in text or math mode now.

This macro is another example of an ever recurring problem in $\mathrm{T}_{\mathrm{E}}\mathrm{X}$: Determining if something is text-mode or math-mode. It is imperative for the decision between text and math to be delayed until the actual typesetting is done as the code in question may go through an `\edef` or `\write` where an `\ifmode` test would be executed prematurely. Hence in the implementation below, `\@fnsymbol` is not robust in itself but the parts doing the actual typesetting are.

In the case of `\@fnsymbol` we make use of the robust command `\TextOrMath` which takes two arguments and typesets the first if in text-mode and the second if in math-mode. Note that in order for this command to make the correct decision, it must insert a `\relax` token if run under regular $\mathrm{T}_{\mathrm{E}}\mathrm{X}$, which ruins any kerning between the preceding characters and whatever awaits typesetting. If you use $\mathrm{eT}_{\mathrm{E}}\mathrm{X}$ as engine for $\mathrm{L}^{\mathrm{A}}\mathrm{T}_{\mathrm{E}}\mathrm{X}$ (as recommended) this unfortunate side effect is not present.

```
125 \</2ekernel>
126 \<latexrelease>\IncludeInRelease{2015/01/01}{\@fnsymbol}{Use \TextOrMath}%
127 \<*2ekernel | latexrelease>
128 \def\@fnsymbol#1{%
129   \ifcase#1\or \TextOrMath\textasteriskcentered *\or
130   \TextOrMath \textdagger \dagger\or
131   \TextOrMath \textdaggerdbl \ddagger \or
132   \TextOrMath \textsection \mathsection\or
133   \TextOrMath \textparagraph \mathparagraph\or
134   \TextOrMath \textbardbl ||\or
135   \TextOrMath {\textasteriskcentered\textasteriskcentered}{**}\or
136   \TextOrMath {\textdagger\textdagger}{\dagger\dagger}\or
137   \TextOrMath {\textdaggerdbl\textdaggerdbl}{\ddagger\ddagger}\else
138   \@ctrerr \fi
139 }%
140 \</2ekernel | latexrelease>
141 \<latexrelease>\EndIncludeInRelease
142 \<latexrelease>\IncludeInRelease{0000/00/00}{\@fnsymbol}{Use \TextOrMath}%
143 \<latexrelease>\def\@fnsymbol#1{\ensuremath{%
144 \<latexrelease>   \ifcase#1\or *\or \dagger\or \ddagger\or \mathsection\or
145 \<latexrelease>   \mathparagraph\or ||\or **\or \dagger\dagger
146 \<latexrelease>   \or \ddagger\ddagger \else\@ctrerr\fi}}%
147 \<latexrelease>\EndIncludeInRelease
148 \<*2ekernel>
```

`\TextOrMath` When using regular $\mathrm{T}_{\mathrm{E}}\mathrm{X}$, we make this command robust so that it always selects the correct branch in an `\ifmode` switch with the usual disadvantage of ruining kerning. For the application we use it for here that shouldn't matter. The alternative would be to mimic `\IeC` from `inputenc` but then it will have the disadvantage of choosing the wrong branch if appearing at the beginning of an alignment cell.

However, users of eTeX will be pleasantly surprised to get the best of both worlds and no bad side effects.

First some code for checking if we are running eTeX but making sure not to permanently turn `\protected` into `\relax`.

```
149 </2ekernel>
150 <latexrelease>\IncludeInRelease{2015/01/01}{\TextOrMath}{\TextOrMath}%
151 <*2ekernel | latexrelease>
152 \begingroup\expandafter\expandafter\expandafter\endgroup
153 \expandafter\ifx\csname protected\endcsname\relax
```

In case of ordinary TeX we define `\TextOrMath` as a robust command but make sure it always grabs its arguments. If we didn't do this it might very well gobble spaces in the input stream.

```
154 \DeclareRobustCommand\TextOrMath{%
155   \ifmmode \expandafter\@secondoftwo
156   \else \expandafter\@firstoftwo \fi}
157 \protected@edef\TextOrMath#1#2{\TextOrMath{#1}{#2}}
158 \else
```

For eTeX the situation is similar. The robust macro is a hidden one so that we again avoid problems of gobbling spaces in the input.

```
159 \protected\expandafter\def\csname TextOrMath\space\endcsname{%
160   \ifmmode \expandafter\@secondoftwo
161   \else \expandafter\@firstoftwo \fi}
162 \edef\TextOrMath#1#2{%
163   \expandafter\noexpand\csname TextOrMath\space\endcsname
164   {#1}{#2}}
165 \fi
166 </2ekernel | latexrelease>
167 <latexrelease>\EndIncludeInRelease
168 <latexrelease>\IncludeInRelease{0000/00/00}{\TextOrMath}{\TextOrMath}%
169 <latexrelease>\let\TextOrMath\@undefined
170 <latexrelease>\EndIncludeInRelease
171 <*2ekernel>

172 </2ekernel>
```

File n

ltnlength.dtx

23 Lengths

```

\newlength Declare #1 to be a new length command.
\setlength Set the length command, #1, to the value #2.
\addtolength Increase the value of the length command, #1, by the value #2.
\settowidth Set the length, #1 to the width of a box containing #2.
\settoheight Set the length, #1 to the height of a box containing #2.
\settodepth Set the length, #1 to the depth of a box containing #2.

1 (*2ekernel)
2 \message{lengths,}

\newlength
3 \def\newlength#1{\@ifdefinable#1{\newskip#1}}

\setlength
4 (/2ekernel)
5 \langle latexrelease \rangle \IncludeInRelease{2015/01/01}%
6 \langle latexrelease \rangle { \setlength } { Using \setlength with \dimen0 } %
7 (*2ekernel | latexrelease)

8 \def\setlength#1#2{#1 #2\relax}
9 (/2ekernel | latexrelease)
10 \langle latexrelease \rangle \EndIncludeInRelease
11 \langle latexrelease \rangle \IncludeInRelease{0000/00/00}%
12 \langle latexrelease \rangle { \setlength } { Using \setlength with \dimen0 } %
13 \langle latexrelease \rangle \def\setlength#1#2{#1#2\relax}
14 \langle latexrelease \rangle \EndIncludeInRelease
15 (*2ekernel)

\addtolength \relax added 24 Mar 86
16 \def\addtolength#1#2{\advance#1 #2\relax}

\settoheight The obvious analogs of \settowidth.
\settodepth
\settowidth
\@settodim Clear the memory afterwards (which might be a lot).
17 \def\@settodim#1#2#3{\setbox\@tempboxa\hbox{#{#3}}#2#1\@tempboxa}
18 \setbox\@tempboxa\box\voidb@x}
19 \def\settoheight{\@settodim\ht}
20 \def\settodepth {\@settodim\dp}
21 \def\settowidth {\@settodim\wd}

\@settopoint This macro takes the contents of the skip register that is supplied as its argument
and removes the fractional part to make it a whole number of points. This can be
used in class files to avoid values like 345.4666666pt when calculating a dimension.

22 \def\@settopoint#1{\divide#1\p@\multiply#1\p@}
23 (/2ekernel)

```

File o

lftssbas.dtx

This file contains the main implementation of the ‘low level’ font selection commands. See other parts of the L^AT_EX distribution, or *The L^AT_EX Companion* for higher level documentation of the L^AT_EX ‘New’ Font Selection Scheme.

Warning: The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

The ‘2ekernel’ code ensures that a `\usepackage{autofss1}` is essentially ignored if a ‘full’ format is being used that has picture mode already in the format. Note the `autofss2` loading is currently disabled.

```
1 (2ekernel)\expandafter\let\csname ver@autofss1.sty\endcsname\fmtversion
```

24 Preliminary macros

We define a number of macros that will be used later.

`\@nomath` `\@nomath` is used by most macros that will have no effect in math mode. It issues a warning message.

```
2 (*2ekernel)
3 \def\@nomath#1{\relax\ifmmode
4   \@font@warning{Command \noexpand#1invalid in math mode}\fi}
```

`\no@alphabet@error` The macro `\no@alphabet@error` is called whenever the user requests a math *alphabet* that is not available in the current *version*. In math mode an error message is produced otherwise the command keeps silent. The argument is the name of the control sequence that identifies the math *alphabet*. The `\relax` at the beginning is necessary to prevent T_EX from scanning too far in certain situations.

```
5 \gdef\no@alphabet@error#1{\relax \ifmmode
6   \@latex@error{Math\space alphabet\space identifier\space
7     \noexpand#1is\space undefined\space in\space math\space
8     version\space ‘\math@version’}%
9   {Your\space requested\space math\space alphabet\space
10    is\space undefined\space in\space the\space current\space
11    math\space version.^^JCheck\space the\space spelling\space
12    or\space use\space the\space \noexpand\SetMathAlphabet\space
13    command.}
14   \fi}
```

`\new@mathgroup` We also give a new name to `\newfam` and `\fam` to avoid verbal confusion (see the introduction).²

`\mathgroup`

```
15 %\def\new@mathgroup{\alloc@8\mathgroup\chardef\sixt@@n}
16 \let\mathgroup\fam
17 %\let\newfam\new@mathgroup
18 \@onlypreamble\new@mathgroup
```

²For the same reason it seems advisable to `\let\fam` and `\newfam` equal to `\relax`, but this is commented out to retain compatibility to existing style files.

25 Macros for setting up the tables

`\DeclareFontShape` The macro `\DeclareFontShape` takes 6 arguments:

```
19 \def\DeclareFontShape{\begingroup
```

First we restore the catcodes of all characters used in the syntax.

```
20 \nfss@catcodes
```

We use `\expandafter \endgroup` to restore catcode in case something goes wrong with the argument parsing (suggested by Tim Van Zandt)

`\DeclareFontShape`

```
21 \expandafter\endgroup
22 \DeclareFontShape@}
23 \def\DeclareFontShape@#1#2#3#4#5#6{%
24 \expandafter\ifx\csname #1+#2\endcsname\relax
25 \latex@error{Font family ‘#1+#2’ unknown}\@eha
26 \else
27 \expandafter
28 \xdef\csname#1/#2/#3/#4\endcsname{\expandafter\noexpand
29 \csname #5\endcsname}%
30 \def\reserved@a{#6}%
31 \global
32 \expandafter\let\csname#5\endcsname\expandafter\endcsname
33 \ifx\reserved@a@empty
34 \@empty
35 \else
36 \reserved@a
37 \fi
38 \fi
39 }
```

`\DeclareFixedFont` Define a direct font switch that avoids all overhead.

```
40 \def\DeclareFixedFont#1#2#3#4#5#6{%
41 \begingroup
42 \math@fontsfalse
43 \every@math@size{}%
44 \fontsize{#6}\z@
45 \usefont{#2}{#3}{#4}{#5}%
46 \global\expandafter\let\expandafter#1\the\font
47 \endgroup
48 }
```

`\do@subst@correction`

```
49 \def\do@subst@correction{%
50 \xdef\subst@correction{%
51 \font@name
52 \global\expandafter\font
53 \csname \curr@fontshape/\f@size\endcsname
54 \noexpand\fontname\font
55 \relax}%
```

Calling `\subst@correction` after the current group means calling it after we have loaded the substitution font which is done inside a group.

```
56 \aftergroup\subst@correction
57 }
```

`\DeclareFontFamily`

```
58 \def\DeclareFontFamily#1#2#3{%
```

If we want fast checking for the encoding scheme we can just check for `\T@. .` being defined.

```
59 % \@tempswafalse
60 % \def\reserved@b{#1}%
61 % \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
62 %     \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
63 % \cdp@list
64 % \if@tempswa
65 % \ifundefined{T@#1}%
66 %     {%
67 %         \@latex@error{Encoding scheme ‘#1’ unknown}\@eha
68 %     }%
69 % }
```

Now we have to define the macro `\<#1>+<#2>` to contain `#3`. But since most of the time `#3` will be empty we use `\let` in a tricky way rather than a simple `\def` since this will save internal memory. We store the argument `#3` in a temporary macro `\reserved@a`.

```
70     \def\reserved@a{#3}%
```

We compare `\reserved@a` with `\@empty`. If these two are the same we `\let` the ‘extra’ macro equal to `\@empty` which is not the same as doing a `\let` to `\reserved@a` — the latter would blow one extra memory location rather than reusing the one from `\@empty`.

```
71     \global
72     \expandafter\let\csname #1+#2\expandafter\endcsname
73         \ifx \reserved@a\@empty
74             \@empty
75         \else \reserved@a
76         \fi
77     }%
78 }
```

`\cdp@list` We initialize the code page list to be empty.

```
79 \let\cdp@list\@empty
80 \@onlypreamble\cdp@list
```

`\cdp@elt`

```
81 \let\cdp@elt\relax
82 \@onlypreamble\cdp@elt
```

`\DeclareFontEncoding`

```
83 \def\DeclareFontEncoding{%
```

First we start with ignoring all blanks and newlines since every surplus space in the second or third argument will come out in a weird place in the document.

```
84     \begingroup
85     \nfss@catcodes
86     \expandafter\endgroup
87     \DeclareFontEncoding@}
88 \@onlypreamble\DeclareFontEncoding
```

```

89 \def\DeclareFontEncoding#1#2#3{%
90   \expandafter
91   \ifx\csname T@#1\endcsname\relax
92     \def\cdp@elt{\noexpand\cdp@elt}%
93     \xdef\cdp@list{\cdp@list\cdp@elt{#1}%
94                   {\default@family}{\default@series}%
95                   {\default@shape}}%

```

To support encoding dependent commands (like accents) we initialise the command `\<encoding>-cmd` to be `\@changed@cmd`. (See `ltoutenc.dtx` for details.)

```

96   \expandafter\let\csname#1-cmd\endcsname\@changed@cmd
97   \else
98     \font@info{Redeclaring font encoding #1}%
99   \fi
100  \global\@namedef{T@#1}{#2}%
101  \global\@namedef{M@#1}{\default@M#3}%

```

Keep a record of the last encoding being declared:

```

102  \xdef\LastDeclaredEncoding{#1}%
103  }
104  \@onlypreamble\DeclareFontEncoding@

```

`\LastDeclaredEncoding` The last encoding being declared by `\DeclareFontEncoding`.

```

105 \def\LastDeclaredEncoding{}

```

`\DeclareFontSubstitution`

```

106 \def\DeclareFontSubstitution#1#2#3#4{%
107   \expandafter
108   \ifx\csname T@#1\endcsname\relax
109     \@latex@error{Encoding scheme ‘#1’ unknown}\@eha
110   \else
111     \begingroup

```

We loop through the `\cdp@list` and rebuild it anew in `\toks@` thereby replacing the defaults for the encoding in question with the new defaults. It is important to store the encoding to test against expanded in `\reserved@a` since it might just be `\LastDeclaredEncoding` that is passed as `#1`.

```

112     \edef\reserved@a{#1}%
113     \toks@{}%
114     \def\cdp@elt##1##2##3##4{%
115       \def\reserved@b{##1}%
116       \ifx\reserved@a\reserved@b

```

Here we use the new defaults but we use `##1` (i.e., the encoding name already stored previously) since we know that it is expanded.

```

117       \addto@hook\toks@{\cdp@elt{##1}{##2}{##3}{##4}}%
118     \else

```

If `\reserved@a` and `\reserved@b` differ then we simply copy from the old list to the new.

```

119       \addto@hook\toks@{\cdp@elt{##1}{##2}{##3}{##4}}%
120     \fi}%
121     \cdp@list

```

```

122     \xdef\cdp@list{\the\toks@}%
123   \endgroup
124   \global
125   \@namedef{D@#1}{%
126     \def\default@family{#2}%
127     \def\default@series{#3}%
128     \def\default@shape{#4}%
129   }%
130 \fi
131 }
132 \@onlypreamble\DeclareFontSubstitution

```

\DeclareFontEncodingDefaults

```

133 \def\DeclareFontEncodingDefaults#1#2{%
134   \ifx\relax#1\else
135     \ifx\default@T\@empty\else
136       \@font@info{Overwriting encoding scheme text defaults}%
137     \fi
138     \gdef\default@T{#1}%
139   \fi
140   \ifx\relax#2\else
141     \ifx\default@M\@empty\else
142       \@font@info{Overwriting encoding scheme math defaults}%
143     \fi
144     \gdef\default@M{#2}%
145   \fi
146 }
147 \@onlypreamble\DeclareFontEncodingDefaults

```

\default@T

\default@M

```

148 \let\default@T\@empty
149 \let\default@M\@empty

```

\DeclarePreloadSizes

```

150 \def\DeclarePreloadSizes#1#2#3#4#5{%
151   \@ifundefined{T@#1}{%
152     {\@latex@error{Encoding scheme ‘#1’ unknown}\@eha}%
153   }%

```

Don't know at the moment what this group here does!

```

154   \begin{group}

```

We define a macro `\reserved@f`³ that grabs the next *size* and loads the corresponding font. This is done by delimiting `\reserved@f`'s only argument by the token `,` (comma).

```

155     \def\reserved@f##1,{%

```

The end of the list will be detected when there are no more elements, i.e. when `\reserved@f`'s argument is empty. The trick used here is explained in Appendix D of the *T_EXbook*: if the argument is empty the `\if` will select the first clause and `\let \reserved@f equal to \relax`. (We use the `>` character here since it cannot appear in font file names.)

```

156     \if>##1>%

```

³We cannot use `\@tempa` since it is needed in `\pickup@font`.

```

157         \let\reserved@f\relax
158     \else

```

Otherwise, we define `\font@name` appropriately and call `\pickup@font` to do the work. Note that the requested `\curr@fontshape` combination must have been defined, or you will get an error. The definition of `\font@name` is carried out globally to be consistent with the rest of the code in this file.

```

159         \xdef\font@name{\csname#1/#2/#3/#4/##1\endcsname}%
160         \pickup@font

```

Now we forget the name of the font just loaded. More precisely, we set the corresponding control sequence to `\relax`. This means that later on, when the font is first used, the macro `\define@newfont` is called again to execute the ‘extra’ macro for this font.

```

161         \global\expandafter\let\font@name\relax
162     \fi

```

Finally we call `\reserved@f` again to process the next *size*. If `\reserved@f` was `\let` equal to `\relax` this will end the macro.

```

163     \reserved@f}%

```

We finish with reinserting the list of sizes after the `\reserved@f` macro and appending an empty element so that the end of the list is recognized properly.

```

164     \reserved@f#5,,%
165     \endgroup
166 }%
167 }
168 \@onlypreamble\DeclarePreloadSizes

```

`\ifmath@fonts` We need a switch to decide if we have to switch math fonts. For this purpose we provide `\ifmath@fonts` that can be set to true or false by the `\S@...` macros depending on if math fonts are provided for this size or not. The default is of course to switch all fonts.

```

169 \newif\ifmath@fonts \math@fontstrue

```

`\DeclareMathSizes` `\DeclareMathSizes` takes the text size, math text size, math script size, and math scriptscript size as arguments and defines the right `\S@...` macro.

```

170 \def\DeclareMathSizes{%
171     \@ifstar{\@DeclareMathSizes\math@fontsfalse}%
172     {\@DeclareMathSizes{}}%
173 \@onlypreamble\DeclareMathSizes

```

`\@DeclareMathSizes` This modification by Michael J. Downes on `comp.text.tex` on 2002/10/17 allows the user to have settings such as `\DeclareMathSizes{9.5dd}{9.5dd}{7.4dd}{6.6dd}`.

```

174 </2ekernel>
175 <latexrelease>\IncludeInRelease{2015/01/01}{\@DeclareMathSizes}%
176 <latexrelease>           {Arbitrary units in \DeclareMathSizes}%
177 <*2ekernel|latexrelease>
178 \def\@DeclareMathSizes #1#2#3#4#5{%
179     \@defaultunits\dimen@ #2pt\relax\@nnil
180     \if $#3$%
181         \expandafter\let\csname S@strip@pt\dimen@\endcsname\math@fontsfalse
182     \else

```



```

183 \@defaultunits\dimen@ii #3pt\relax\@nnil
184 \@defaultunits\@tempdima #4pt\relax\@nnil
185 \@defaultunits\@tempdimb #5pt\relax\@nnil
186 \toks@{#1}%
187 \expandafter\edef\csname S@\strip@pt\dimen@\endcsname{%
188 \gdef\noexpand\tf@size{\strip@pt\dimen@ii}%
189 \gdef\noexpand\sf@size{\strip@pt\@tempdima}%
190 \gdef\noexpand\ssf@size{\strip@pt\@tempdimb}%
191 \the\toks@
192 }%
193 \fi
194 }%
195 \</2ekernel\| latexrelease>
196 \<latexrelease>\EndIncludeInRelease
197 \<latexrelease>\IncludeInRelease{0000/00/00}{\@DeclareMathSizes}%
198 \<latexrelease> {Arbitrary units in \DeclareMathSizes}%
199 \<latexrelease>\def\@DeclareMathSizes#1#2#3#4#5{%
200 \<latexrelease> \@defaultunits\dimen@#2pt\relax\@nnil
201 \<latexrelease> \if$#3$%
202 \<latexrelease> \expandafter \let
203 \<latexrelease> \csname S@\strip@pt\dimen@\endcsname
204 \<latexrelease> \math@fontsfalse
205 \<latexrelease> \else
206 \<latexrelease> \expandafter \gdef
207 \<latexrelease> \csname S@\strip@pt\dimen@\endcsname
208 \<latexrelease> {\gdef\tf@size{#3}\gdef\sf@size{#4}%
209 \<latexrelease> \gdef\ssf@size{#5}%
210 \<latexrelease> #1%
211 \<latexrelease> }%
212 \<latexrelease> \fi}%
213 \<latexrelease>\EndIncludeInRelease
214 \<*2ekernel>
215 \<onlypreamble>\@DeclareMathSizes

```

26 Selecting a new font

26.1 Macros for the user

`\fontencoding` As we said in the introduction a font is described by four parameters. We first define macros to specify the wanted *family*, *series*, or *shape*. These are simply recorded in internal macros `\f@family`, `\f@series`, and `\f@shape`, resp. We use `\edef`'s so that the arguments can also be macros.

```

216 \DeclareRobustCommand\fontencoding[1]{%
217 \expandafter\ifx\csname T@#1\endcsname\relax
218 \<latexerror>\error{Encoding scheme ‘#1’ unknown}\@eha
219 \else
220 \edef\f@encoding{#1}%
221 \ifx\cf@encoding\f@encoding

```

If the new encoding is the same as the old encoding we have nothing to do. However, in case we had a sequence of several encoding changes without a `\selectfont` in-between we can save processing by making sure that `\enc@update` is `\relax`.

```

222     \let\enc@update\relax
223     \else

```

If current and new encoding differ we define the macro `\enc@update` to contain all updates necessary at `\selectfont` time.

```

224     \let\enc@update\@@enc@update
225     \fi
226     \fi
227 }

```

`\@@enc@update`

```

228 \def\@@enc@update{%

```

When `\@@enc@update` is executed `\f@encoding` holds the encoding name for the new encoding and `\cf@encoding` the name of the last active encoding.

We start by setting the init command for encoding dependent macros to `\@changed@cmd`.

```

229     \expandafter
230     \let
231     \csname\cf@encoding -cmd\endcsname
232     \@changed@cmd

```

Then we turn the one for the new encoding to `\@current@cmd` (see `ltoutenc.dtx` for further explanations).

```

233     \expandafter
234     \let
235     \csname\f@encoding-cmd\endcsname
236     \@current@cmd

```

We execute the default settings `\default@T`, followed by the one for the new encoding.

```

237     \default@T
238     \csname T@\f@encoding\endcsname

```

Finally we change the default substitution values, disable `\enc@update` and make `\f@encoding` officially the current encoding.

```

239     \csname D@\f@encoding\endcsname
240     \let\enc@update\relax
241     \let\cf@encoding\f@encoding
242 }

```

`\enc@update` The default action in `\selectfont` is to do nothing.

```

243 \let\enc@update\relax

```

`\fontfamily`

```

\fontfamily 244 \DeclareRobustCommand\fontfamily[1]{\edef\f@family{#1}}

```

`\fontseries` 245 `\DeclareRobustCommand\fontseries[1]{\edef\f@series{#1}}`

```

\fontseries 246 \DeclareRobustCommand\fontshape [1]{\edef\f@shape{#1}}

```

`\fontshape` Some handy abbreviation if you want to get some particular font in the current size. If also the size should change one has to issue a `\fontsize` command first.

`\f@shape`

```

247 \def\usefont#1#2#3#4{\fontencoding{#1}\fontfamily{#2}%
248     \fontseries{#3}\fontshape{#4}\selectfont
249     \ignorespaces}

```

`\linespread` The command `\linespread` changes the current `\baselinestretch` by calling `\set@fontsize`. The values for `\f@size` and `\f@baselineskip` will be left unchanged.

```

250 \DeclareRobustCommand\linespread[1]
251   {\set@fontsize{#1}\f@size\f@baselineskip}

```

`\fontsize` We also define a macro that allows to specify a size. In this case, however, we also need the value of `\baselineskip`. As the first argument to `\set@fontsize` we pass the current value of `\baselinestretch`. This will either match the internal value (in which case nothing changes, or it will be an updated value due to a user change of that macro using `\renewcommand`. If we would pass the internal `\f@linespread` such a change would be effectively overwritten by a size change.

```

252 \DeclareRobustCommand\fontsize[2]
253   {\set@fontsize\baselinestretch{#1}{#2}}

```

`\f@linespread` This macro holds the current internal value for `\baselinestretch`.

```

254 \let\f@family\@empty
255 \let\f@series\@empty
256 \let\f@shape\@empty
257 \let\f@size\@empty
258 \let\f@baselineskip\@empty
259 \let\f@linespread\@empty

```

`\cf@encoding`

```

260 \let\f@encoding\@empty
261 \let\cf@encoding\@empty

```

`\@defaultunits` The function `\@defaultunits` when wrapped around a `dimen` or `skip` assignment supplies default units. Usage:

```

\@defaultunits\dimen@=#1pt\relax\@nnil

```

Note: the `\relax` is **important**. Other units can be substituted for the ‘pt’ if desired.

We use `\remove@to@nnil` as an auxiliary macros for `\@defaultunits`. It just has to gobble the supplied default unit ‘pt’ or whatever, if it wasn’t used in the assignment.

```

262 \def\@defaultunits{\afterassignment\remove@to@nnil}

```

`\strip@pt` This macro strips the characters `pt` produced by using `\the` on a `dimen` register.

```

\rem@pt
263 \begingroup
264   \catcode‘P=12
265   \catcode‘T=12
266   \lowercase{
267     \def\x{\def\rem@pt##1.##2PT{##1\ifnum##2>\z@.##2\fi}}
268   \expandafter\endgroup\x
269 \def\strip@pt{\expandafter\rem@pt\the}

```

`\mathversion` `\mathversion` takes the math *version* name as argument, defines `\math@version` appropriately and switches to the font selected forcing a call to `\glb@settings` if the *version* is known to the system.

```

270 \DeclareRobustCommand\mathversion[1]
271   {\@nomath\mathversion

```

```

272 \expandafter\ifx\csname mv@#1\endcsname\relax
273 \latexerror{Math version '#1' is not defined}\@eha\else
274 \edef\math@version{#1}%

```

We need to force a math font setup both now and at the point where we return to the previous math version. Forcing a math font setup can simply be done by setting `\glb@currsz` to an invalid value since this will trigger the setup when the formula starts.

```

275 \gdef\glb@currsz{}%

```

When the scope of the current `\mathversion` ends we need to restore the old setup. However this time we need to force it directly at least if we are inside math, otherwise we could wait. Another way to enhance this code here is to do the setting only if the version really has changed after all. This might be interesting in case of `amstext` and `boldsymbol`.

```

276 \aftergroup\glb@settings
277 \fi}

```

If \TeX would support a hook just before the end of a formula (opposite of `\everymath` so to speak) the implementation of the algorithm would be much simpler because in that case we would set up the correct math fonts at this point without having to worry about incorrect settings due to nesting. The same would be true if in \LaTeX the use of `$` (as the primitive \TeX command) would be impossible and instead only a higher-level interface would be available. Note that this does not mean that a `$` couldn't be the short-hand for starting and stopping that higher-level interface, it only means that the direct \TeX function must be hidden.

Anyway, since we don't have this and won't have it in \LaTeX 2_ϵ we need to implement it in a somewhat slower way.

We test for the current math font setup on entry of a formula, i.e., on the hooks `\everymath` and `\everydisplay`. But since these hooks may contain user data we provide ourselves with an internal version of these hooks which stays frozen.

```

\frozen@everymath New internal names for \everymath and \everydisplay.
\frozen@everydisplay
278 \let\frozen@everymath\everymath
279 \let\frozen@everydisplay\everydisplay

\everymath Now we provide now user hooks that will be called in the frozen internals.
\everydisplay
280 \newtoks\everymath
281 \newtoks\everydisplay

\frozen@everymath Now we define the behaviour of the frozen hooks: first check the math setup then
call the user hook.
282 \frozen@everymath = {\check@mathfonts
283 \the\everymath}

\frozen@everydisplay Ditto for the display hook.
284 \frozen@everydisplay = {\check@mathfonts
285 \the\everydisplay}

\curr@math@size This holds locally the current math size.
286 \let\curr@math@size\@empty

```

26.2 Macros for loading fonts

`\pickup@font` The macro `\pickup@font` which is used in `\selectfont` is very simple: if the font name is undefined (i.e. not known yet) it calls `\define@newfont` to load it.

```

287 \def\pickup@font{%
288     \expandafter \ifx \font@name \relax
289         \define@newfont
290     \fi}

```

`\split@name` `\pickup@font` assumes that `\font@name` is set but it is sometimes called when `\f@family`, `\f@series`, `\f@shape`, or `\f@size` may have the wrong settings (see, e.g., the definition of `\getanddefine@fonts`). Therefore we need a macro to extract font *family*, *series*, *shape*, and *size* from the font name. To this end we define `\split@name` which takes the font name as a list of characters of `\catcode 12` (without the backslash at the beginning) delimited by the special control sequence `\@nil`. This is not very complicated: we first ensure that `/` has the right `\catcode`

```

291 {\catcode'\/=12

```

and define `\split@name` so that it will define our private `\f@encoding`, `\f@family`, `\f@series`, `\f@shape`, and `\f@size` macros.

```

292 \gdef\split@name#1/#2/#3/#4/#5\@nil{\def\f@encoding{#1}%
293                                     \def\f@family{#2}%
294                                     \def\f@series{#3}%
295                                     \def\f@shape{#4}%
296                                     \def\f@size{#5}}

```

`\curr@fontshape` Abbreviation which may get removed again for speed.

```

297 \def\curr@fontshape{\f@encoding/\f@family/\f@series/\f@shape}

```

`\define@newfont` Now we can tackle the problem of defining a new font.

```

298 \def\define@newfont{%

```

We have already mentioned that the token list that `\split@name` will get as argument must not start with a backslash. To reach this goal we will set the `\escapechar` to `-1` so that the `\string` primitive will not generate an escape character. To keep this change local we open a group. We use `\begingroup` for this purpose since `\define@newfont` might be called in math mode, and an empty `\bgroup... \egroup` would add an empty Ord atom to the math list and thus affect the spacing.

Also locally redefine `\typeout` so that ‘No file ...fd’ Warnings become Font Info message just sent to the log file.

```

299     \begingroup
300     \let\typeout\@font@info
301     \escapechar\m@ne

```

Then we extract *encoding scheme*, *family*, *series*, *shape*, and *size* from the font name. Note the four `\expandafter`’s so that `\font@name` is expanded first, then `\string`, and finally `\split@name`.

```

302     \expandafter\expandafter\expandafter
303     \split@name\expandafter\string\font@name\@nil

```

If the `\curr@fontshape` combination is not available, (i.e. undefined) we call the macro `\wrong@fontshape` to take care of this case. Otherwise `\extract@font` will load the external font for us.

```
304 % \expandafter\ifx
305 % \csname\curr@fontshape\endcsname \relax
306 \try@load@fontshape % try always
307 % \fi
308 \expandafter\ifx
309 \csname\curr@fontshape\endcsname \relax
310 \wrong@fontshape\else
```

To allow substitution we call the `curr@fontshape` macro which usually will expand to `\relax` but may hold code for substitution (see `\subst@fontshape` definition).

```
311 % \csname\curr@fontshape\endcsname
312 \extract@font\fi
```

We are nearly finished and must only restore the `\escapechar` by closing the group.

```
313 \endgroup}

314 \def\try@load@fontshape{%
315 \expandafter
316 \ifx\csname \f@encoding+\f@family\endcsname\relax
317 \font@info{Try loading font information for
318 \f@encoding+\f@family}%
```

We predefine this combination to be `\@empty` which means that next time we don't try again unnecessary in case we don't find a `.fd` file. If the file contains a `\DeclareFontFamily` command than this setting will be overwritten.

```
319 \global\expandafter\let
320 \csname\f@encoding+\f@family\endcsname\@empty
```

Set the catcodes used in the syntax, but do it only once (this will be restored at the end of the font loading group).

```
321 \nfss@catcodes
322 \let\nfss@catcodes\relax
```

For increased portability make the external filename monospace, but look for the (old style) mixed case filename if the first attempt fails.

On any monospace system this means that the file is looked for twice which takes up time and string space, but at least for this release Check for both names to give people time to re-install their private fd files with lowercase names.

```
323 \edef\reserved@a{%
324 \lowercase{%
325 \noexpand\InputIfFileExists{\f@encoding\f@family.fd}}}%
326 \reserved@a\relax
327 {\input{\f@encoding\f@family.fd}}%
328 \fi}
```

`\nfss@catcodes` This macro should contain the standard `\catcode` assignments to all characters which are used in the commands found in an `.fd` file and which might have special `\catcodes` in the middle of a document. If necessary, this list can be extended in a package file using a suitable number of `\expandafter`, i.e.,

```
\expandafter\def\expandafter\nfss@catcodes
\expandafter{\nfss@catcodes <additional settings>}
```

Note, that this macro might get executed several times since it is also called by `\DeclareFontShape`, thus it probably should not be misused as a general purpose hook.

```
329 \def\nfss@catcodes{%
```

We start by making @ a letter and ignoring all blanks and newlines.

```
330     \makeatletter
331     \catcode'\ 9%
332     \catcode'\^^I9%
333     \catcode'\^^M9%
```

Then we set up \, {, }, # and % in case an .fd file is loaded during a verbatim environment.

```
334     \catcode'\z@
335     \catcode'\{ \@ne
336     \catcode'\}\tw@
337     \catcode'\#6%
338     \catcode'\^7%
339     \catcode'\%14%
```

The we make sure that the important syntax parts have the right `\catcode`.

```
340     \@makeother\<%
341     \@makeother\>%
342     \@makeother\*%
343     \@makeother\.%
344     \@makeother\-%
345     \@makeother\/%
346     \@makeother\[%
347     \@makeother\]%
348     \@makeother\'%
349     \@makeother\'%
350     \@makeother\"%
351 }
```

`\DeclareErrorFont` Declare the last resort shape! We assume that in this fontshape there is a 10pt font but it doesn't really matter. We only loose one macro name if the assumption is false. But at least the font should be there!

```
352 \def\DeclareErrorFont#1#2#3#4#5{%
353     \xdef\error@fontshape{%
354         \noexpand\expandafter\noexpand\split@name\noexpand\string
355         \expandafter\noexpand\csname#1/#2/#3/#4/#5\endcsname
356         \noexpand\@nil}%
```

Initialize all those internal variables which may or may not have values in the first seconds of NFSS' bootstrapping process. Later on such values will be updated when an encoding is selected, etc.

We definitely don't want to set `\f@encoding`; we can set all the others since if they are left "blank" any selection would grap "error default values" as well. However, this probably should go also.

```
357 %     \gdef\f@encoding{#1}%
358     \gdef\default@family{#2}%
359     \gdef\default@series{#3}%
360     \gdef\default@shape{#4}%
361     \global\let\f@family\default@family
```

```

362     \global\let\f@series\default@series
363     \global\let\f@shape\default@shape
364     \gdef\f@size{#5}%
365     \gdef\f@baselineskip{#5pt}%
366 }
367 \@onlypreamble\DeclareErrorFont

```

`\wrong@fontshape` Before we come to the macro `\extract@font` we have to take care of unknown `\curr@fontshape` combinations. The general strategy is to issue a warning and to try a default *shape*, then a default *series*, and finally a default *family*. If this last one also fails \TeX will go into an infinite loop. But if the defaults are set incorrectly one deserves nothing else!

```

368 (/2ekernel)
369 (latexrelease)\IncludeInRelease{2015/01/01}{\wrong@fontshape}%
370 (latexrelease)           {Font substitution in preamble}%
371 (*2ekernel|latexrelease)
372 \def\wrong@fontshape{%
373     \csname D@f@encoding\endcsname % install defaults if in math
374     \edef\reserved@a{\csname\curr@fontshape\endcsname}%
375     \ifx\last@fontshape\reserved@a
376         \errmessage{Corrupted NFSS tables}%
377         \error@fontshape
378     \else

```

We remember the wanted `\curr@fontshape` combination which we will need in a moment.

```

379     \let\f@shape\default@shape
380     \expandafter\ifx\csname\curr@fontshape\endcsname\relax
381         \let\f@series\default@series

```

Then we warn the user about the mess and set the shape to its default.

If the combination is not known, try the default *series*.

```

382     \expandafter
383     \ifx\csname\curr@fontshape\endcsname\relax
384         \let\f@family\default@family

```

If this is still undefined, try the default *family*. Otherwise give up. We never try to change the encoding scheme!

If we change the font family and we are in the preamble then the corresponding `.fd` file may not been loaded yet. Therefore we try this now. Otherwise equating the requested font shape with the finally selected fontshape below will fail and can result in “NFSS tables corrupted”. After begin document that will not happen as all `.fd` files involved in substitution are loaded at `\begin{document}`.

```

385     \begingroup
386         \try@load@fontshape
387     \endgroup
388     \fi \fi
389 \fi

```

At this point a valid `\curr@fontshape` combination must have been found. We inform the user about this fact.

The `\expandafter\string` here stops \TeX adding the space that it usually puts after command names in messages. The similar construction with `\@undefined` just produces ‘undefined’, but saves a few tokens.

`\@wrong@font@char` is locally redefined in `\UseTextSymbol` from its normal (empty) definition, to report the symbol generating the font switch.

```

390 \font@warning{Font shape '\expandafter\string\reserved@a'
391 \expandafter@gobble\string\undefined\MessageBreak
392 using '\curr@fontshape' instead\@wrong@font@char}%
393 \global\let\last@fontshape\reserved@a

```

We change `\@defaultsubs` to produce a warning at the end of the document.

The macro `\@defaultsubs` is initially `\relax` but gets changed here if some default font substitution happens. It is then executed in `\enddocument`.

```

394 \gdef\@defaultsubs{%
395 \font@warning{Some font shapes were not available, defaults
396 substituted.\@gobbletwo}}%

```

If we substitute a `\curr@fontshape` combination by the default one we don't want the warning to be printed out whenever this (unknown) combination is used. Therefore we globally `\let` the macro corresponding to the wanted combination equal to its substitution. This requires the use of four `\expandafter`'s since `\csname...\endcsname` has to be expanded before `\reserved@a` (i.e. the requested combination), and this must happen before the `\let` is executed.

```

397 \global\expandafter\expandafter\expandafter\let
398 \expandafter\reserved@a
399 \csname\curr@fontshape\endcsname

```

Now we can redefine `\font@name` accordingly. This *must* be done globally since it might occur in the group opened by `\define@newfont`. If we would this definition were local the closing `\endgroup` there would restore the old meaning of `\font@name` and then switch to the wrong font at the end of `\selectfont` although the correct font was loaded.

```

400 \xdef\font@name{%
401 \csname\curr@fontshape/\f@size\endcsname}%

```

The last thing this macro does is to call `\pickup@font` again to load the font if it is not defined yet. At this point this code will loop endlessly if the defaults are not well defined.

```

402 \pickup@font}
403 </2ekernel | latexrelease>
404 <latexrelease>\EndIncludeInRelease
405 <latexrelease>\IncludeInRelease{0000/00/00}{\@wrong@fontshape}%
406 <latexrelease> {Font substitution in preamble}%
407 <latexrelease>\def\@wrong@fontshape{%
408 <latexrelease> \csname D@\f@encoding\endcsname
409 <latexrelease> \edef\reserved@a{\csname\curr@fontshape\endcsname}%
410 <latexrelease> \ifx\last@fontshape\reserved@a
411 <latexrelease> \errmessage{Corrupted NFSS tables}%
412 <latexrelease> \error@fontshape
413 <latexrelease> \else
414 <latexrelease> \let\f@shape\default@shape
415 <latexrelease> \expandafter\ifx\csname\curr@fontshape\endcsname\relax
416 <latexrelease> \let\f@series\default@series
417 <latexrelease> \expandafter
418 <latexrelease> \ifx\csname\curr@fontshape\endcsname\relax
419 <latexrelease> \let\f@family\default@family
420 <latexrelease> \fi \fi

```

```

421 \latexrelease \fi
422 \latexrelease \font@warning{Font shape
423 \latexrelease '\expandafter\string\reserved@a'
424 \latexrelease \expandafter\@gobble\string\@undefined
425 \latexrelease \MessageBreak
426 \latexrelease using '\curr@fontshape' instead\@wrong@font@char}%
427 \latexrelease \global\let\last@fontshape\reserved@a
428 \latexrelease \gdef\@defaultsubs{%
429 \latexrelease \font@warning{Some font shapes were not available,
430 \latexrelease defaults substituted.\@gobbletwo}}%
431 \latexrelease \global\expandafter\expandafter\expandafter\let
432 \latexrelease \expandafter\reserved@a
433 \latexrelease \csname\curr@fontshape\endcsname
434 \latexrelease \xdef\font@name{%
435 \latexrelease \csname\curr@fontshape/\f@size\endcsname}%
436 \latexrelease \pickup@font}
437 \latexrelease \EndIncludeInRelease
438 (*2ekernel)

```

\@wrong@font@char Normally empty but redefined in \UseTextSymbol so that the Font shape undefined message can refer to the symbol causing the problem.

```
439 \let\@wrong@font@char\@empty
```

\@@defaultsubs See above.

```
\@defaultsubs 440 \let\@defaultsubs\relax
```

\strip@prefix In \extract@font we will need a way to recover the replacement text of a macro. This is done by the primitive \meaning together with the macro \strip@prefix (for the details see appendix D of the T_EXbook, p. 382).

```
441 \def\strip@prefix#1>{\}
```

27 Assigning math fonts to *versions*

\install@mathalphabet This is just another name for \gdef but we can redefine it if necessary later on.

```
442 \let\install@mathalphabet\gdef
```

\math@fonts

```
443 \let\math@fonts\@empty
```

\select@group \select@group has four arguments: the new *math alphabet identifier* (a control sequence), the *math group number*, the extra macro for math mode and the \curr@fontshape definition macro name. We first check if we are in math mode.

```
444 %\def\select@group#1#2#3{\relax\ifmmode
```

We do these things locally using \beginngroup instead of \bgroup to avoid the appearance of an empty Ord atom on the math list.

```
445 % \beginngroup
```

We set the math fonts for the *family* in question by calling \getanddefine@fonts in the correct environment.

```
446 % \escapechar\m@ne
```

```
447 % \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
```

We globally select the math fonts...

```
448 % \globaldefs\@ne \math@fonts
```

... and close the group to restore `\globaldefs` and `\escapechar`.

```
449 % \endgroup
```

As long as no *size* or *version* change occurs the $\langle\textit{math alphabet identifier}\rangle$ should simply switch to the installed *math group* instead of calling `\select@group` unnecessarily. So we globally redefine the first argument (the new $\langle\textit{math alphabet identifier}\rangle$) to expand into a `\mathgroup` switch and then select this *alphabet*. Note that this redefinition will be overwritten by the next call to a *version* macro.

The original code for the end of `\select@group` was

```
\gdef#1{#3\mathgroup #2}#1\fi}
```

i.e. first redefining the $\langle\textit{math alphabet identifier}\rangle$ and then calling the new definition to switch to the wanted $\langle\textit{math group}\rangle$. Now we define the $\langle\textit{math alphabet identifier}\rangle$ as a call to the `\use@mathgroup` command.

```
450 % \xdef#1{\noexpand\use@mathgroup\noexpand#2%
```

```
451 %      {\number\csname c@mv@\math@version\endcsname}}%
```

But this is not sufficient, as we learned the hard way. The problem here is that the loading of the fonts that comprise the alphabet identifier `#1`, as well as the necessary math font assignments is deferred until it is used. This is OK so far, but if the fonts are switched within the current formula (which may happen if a sub-formula is a box that contains a math version switch) the font assignments for `#1` are not restored unless `#1` is used again. This is disastrous since TeX sees the wrong fonts at the end of the math formula, when it converts the math list into a horizontal list.

This is taken into account as follows: When a math alphabet identifier is used for the first time in a certain version it modifies the corresponding macro `\mv@<version>` so that it calls `\getanddefine@fonts` directly in future as well. We use the macro `\extract@alph@from@version` to do this. It takes the math alphabet identifier `#1` and the math version macro as arguments.

```
452 % \expandafter\extract@alph@from@version
```

```
453 %      \csname mv@\math@version\expandafter\endcsname
```

```
454 %      \expandafter{\number\csname c@mv@\math@version\endcsname}}%
```

```
455 %      #1%
```

```
456 %      \stepcounter{mv@\math@version}}%
```

Finally, it is not possible to simply call the new definition since we have an argument (the third argument of `\use@mathgroup` or more exactly the argument of `\math@egroup` if the `margid` option is in force) which would swallow our closing `\fi`. So we use the `\expandafter` technique to remove the `\fi` before the `\use@mathgroup` is expanded.

```
457 %\expandafter #1\fi}
```

`\extract@alph@from@version` We proceed to the definition of the macro `\extract@alph@from@version`. As stated above, it takes a math alphabet identifier and a math version macro (e.g. `\mv@normal`) as its arguments.

```
458 \def\extract@alph@from@version#1#2#3{%
```

To extract and replace the definition of math alphabet identifier `#3` in macro `#1` we have to recall how this definition looks like: Somewhere in the replacement

text of #1 there is the sequence

```
\install@mathalphabet<math alphabet identifier> #3{%
  <Definitions for >#3}
```

Hence, the first thing we do is to extract the tokens preceding this definitions, the definition itself, and the tokens following it. To this end we define one auxiliary macro `\reserved@a`.

```
459      \def\reserved@a##1\install@mathalphabet#3##2##3\@nil{%
```

When `\reserved@a` is expanded, it will have the tokens preceding the definition in question in its first argument (`##1`), the following tokens in its third argument (`##3`), and the replacement text for the math alphabet identifier `#3` in its second argument. (`##2`). This is then recorded for later use in a temporary macro `\reserved@b`.

```
460      \def\reserved@b{##2}%
```

Additionally, we define a macro `\reserved@c` to reconstruct the definitions for the math version in question from the tokens that will remain unchanged (`##1` and `##3`) and the yet to build new definitions for the math alphabet identifier `#3`.

```
461      \def\reserved@c####1{\gdef#1{##1####1##3}}%
```

Then we execute our auxiliary macro.

```
462      \expandafter\reserved@a#1\@nil
```

OK, so now we have to build the new definition for `#3`. To do so, we first extract the interesting parts out of the old one. The old definition looks like:

```
\select@group<math alphabet identifier>
  <math group number><math extra part>
<curr@fontshape definition>
```

So we define a new temporary macro `\reserved@a` that extracts these parts.

```
463      \def\reserved@a\select@group#3##1##2\@nil{%
```

This macro can now directly rebuild the math version definition by calling `\reserved@c`:

```
464      \reserved@c{%
465      \getanddefine@fonts{#2}##2%
466      \install@mathalphabet#3{%
467      \relax\ifmmode \else \non@alpherr#3\fi
468      \use@mathgroup##1{#2}}%
```

In addition it defines the alphabet the way it should be used from now on.

```
469      \gdef#3{\relax\ifmmode \else \non@alpherr#3\fi
470      \use@mathgroup##1{#2}}%
```

Finally, we only have to call this macro `\reserved@a` on the old definitions recorded in `\reserved@b`:

```
471      \expandafter\reserved@a\reserved@b\@nil
472      }
```

`\math@bgroup` Here are the default definitions for `\math@bgroup` and `\math@egroup`. We use `\bgroup` instead of `\begingroup` to avoid ‘leaking out’ of style changes. This has the side effect of always producing mathord atoms.

```
473 \let\math@bgroup\bgroup
474 \def\math@egroup#1{#1\egroup}
```

`\calculate@math@sizes` Here is the default definition for `\calculate@math@sizes` a more elaborate interface is under testing in `mathscale.sty`.

```

475 \gdef\calculate@math@sizes{%
476   \@font@info{Calculating\space math\space sizes\space for\space
477     size\space <\f@size>}%
478   \dimen@ \f@size \p@
479   \@tempdimb \defaultscriptratio \dimen@
480   \dimen@ \defaultscriptscriptratio \dimen@
481   \expandafter\xdef\csname S@\f@size\endcsname{%
482     \gdef\noexpand\tf@size{\f@size}%
483     \gdef\noexpand\sf@size{\strip@pt\@tempdimb}%
484     \gdef\noexpand\ssf@size{\strip@pt\dimen@}%
485     \noexpand\math@fontstrue}}

```

`\defaultscriptratio` The default ratio for math sizes is:
`\defaultscriptscriptratio` 1 to `\defaultscriptratio` to `\defaultscriptscriptratio`.
By default this is 1 to .7 to .5.

```

486 \def\defaultscriptratio{.7}
487 \def\defaultscriptscriptratio{.5}

```

`\noaccents@` If we don't have a definition for `\noaccents@` we provide a dummy.

```

488 \ifx\noaccents@\@undefined
489   \let\noaccents@\@empty
490 \fi

```

`\showhyphens` The `\showhyphens` command must be redefined since the version in `plain.tex` uses `\tenrm`. We have also made some further adjustments for its use in L^AT_EX.

```

491 (/2ekernel)
492 (latexrelease)\IncludeInRelease{2017/01/01}{\showhyphens}%
493 (latexrelease)           {XeTeX support for \showhyphens}%
494 (*2ekernel|latexrelease)
495 \ifx\XeTeXcharclass\@undefined

```

Version for engines other than XeT_EX.

```

496 \gdef\showhyphens#1{%
497   \setbox0\vbox{%
498     \color@begingroup
499     \everypar{}%
500     \parfillskip\z@skip\hsize\maxdimen
501     \normalfont
502     \pretolerance\m@ne\tolerance\m@ne\hbadness\z@\showboxdepth\z@\ #1%
503     \color@endgroup}}
504 \else

```

XeT_EX version. When using system fonts XeT_EX reports consecutive runs of characters as a single item in box logging, which means the standard `\showhyphens` does not work. This version typesets the text into a narrow box to force hyphenation and then reconstructs a horizontal list with explicit hyphens to generate the display. Note that the `lmr` OpenType font is forced, this works even if the characters are not in the font as hyphenation is attempted due to the width of the space and hyphen character. It may generate spurious Missing Character warnings in the log, these are however suppressed from the terminal output by ensuring that `\tracingonline` is locally zero.

```

505 \long\def\showhyphens#1{%
506   \setbox0\vbox{%
507     \usefont{TU}{lmr}{m}{n}%
508     \hsize 1sp %
509     \hbadness\@M
510     \hfuzz\maxdimen
511     \tracingonline\z@
512     \everypar={}%
513     \leftskip\z@skip
514     \rightskip\z@skip
515     \parfillskip\z@skip
516     \hyphenpenalty=-\@M
517     \pretolerance\m@ne
518     \interlinepenalty\z@
519     \clubpenalty\z@
520     \widowpenalty\z@
521     \brokenpenalty1127 %
522     \setbox\z@\hbox{%
523       \noindent
524       \hskip\z@skip
525       #1%
526       \par

```

Note here we stop the loop if made no progress, non-removable items may mean that we can not process the whole list (which would be testable as `\lastnodetype=-1`).

```

527   \loop
528   \@tempswafalse
529   \ifnum\lastnodetype=11\unskip\@tempswatrue\fi
530   \ifnum\lastnodetype=12\unkern\@tempswatrue\fi
531   \ifnum\lastnodetype=13 %
532     \count@\lastpenalty
533     \unpenalty\@tempswatrue
534   \fi
535   \ifnum\lastnodetype=\@ne
536     \setbox\tw@\lastbox\@tempswatrue
537     \setbox0\hbox{\unhbox\tw@\unskip\unskip\unpenalty
538                   \ifnum\count@=1127 \else\ \fi
539                   \unhbox0}%
540     \count@\z@
541   \fi
542   \if@tempswa
543     \repeat
544     \hbadness\z@
545     \hsize\maxdimen
546     \showboxdepth\z@
547     \tolerance\m@ne
548     \hyphenpenalty\z@
549     \noindent\unhbox\z@
550 }}
551 \fi
552 </2ekernel | latexrelease>
553 <latexrelease>\EndIncludeInRelease
554 <latexrelease>\IncludeInRelease{0000/00/00}{\showhyphens}%

```

```

555 \latexrelease\XeTeX support for \showhyphens}%
556 \latexrelease\gdef\showhyphens#1{%
557 \latexrelease\setbox0\vbox{%
558 \latexrelease\color@begingroup
559 \latexrelease\everypar{%
560 \latexrelease\parfillskip\z@skip\hsize\maxdimen
561 \latexrelease\normalfont
562 \latexrelease\pretolerance\m@ne\tolerance\m@ne
563 \latexrelease\hbadness\z@\showboxdepth\z@\ #1%
564 \latexrelease\color@endgroup}}
565 \latexrelease\EndIncludeInRelease
566 \*2ekernel)

\addto@hook We need a macro to add tokens to a hook.
567 \long\def\addto@hook#1#2{#1\expandafter{\the#1#2}}

\@vpt
568 \def\@vpt{5}

\@vipt
569 \def\@vipt{6}

\@viipt
570 \def\@viipt{7}

\@viiipt
571 \def\@viiipt{8}

\@ixpt
572 \def\@ixpt{9}

\@xpt
573 \def\@xpt{10}

\@xipt
574 \def\@xipt{10.95}

\@xiipt
575 \def\@xiipt{12}

\@xivpt
576 \def\@xivpt{14.4}

\@xviipt
577 \def\@xviipt{17.28}

\@xxpt
578 \def\@xxpt{20.74}

\@xxvpt
579 \def\@xxvpt{24.88}
580 \*2ekernel)

```

File p

ltfsstrc.dtx

28 Introduction

This package contains the code for tracing font loading and font changes. It basically overlays some of the low-level functions of NFSS with additional code used for tracing.

The package accepts the following options:

errorshow Write all information about font changes etc. only to the transcript file unless an error happens. This means that information about font substitution will not be shown on the terminal.

warningshow Show all NFSS warnings on the terminal. This setting corresponds to the default behaviour of NFSS if the `tracefmt` package is *not* loaded!

infoshow Show all NFSS warning and all NFSS info messages (that are normally only written to the transcript file) also on the terminal. This is the default if the `tracefmt` package is loaded.

debugshow In addition to `infoshow` show also changing of math fonts as far as possible (this option can produce a large amount of output).

loading Show the name of external fonts when they are loaded. This option shows only “newly” loaded fonts not those already preloaded in the format or the class file before the `tracefmt` package became active.

pausing Turn all font warnings into errors so that L^AT_EX will stop.

29 A driver for this document

The next bit of code contains the documentation driver file for T_EX, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

When this file is processed directly by L^AT_EX this will produce the documentation as well.

```
1 \(*driver)
2 \documentclass{ltxdoc}
3
4
5 %\OnlyDescription % comment out for implementation details
6
7 \begin{document}
8   \DocInput{ltfsstrc.dtx}
9 \end{document}
10 \(/driver)
```


30 The Implementation

Warning: Read the macro documentation with a grain of salt. It is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

If we are making a package file it is a good idea to test whether we are running under 2e. This code is actually placed at the very beginning of this file for easier maintenance, thus commented out here.

```
11 (*package)
12 %\NeedsTeXFormat{LaTeX2e}
13 %\ProvidesPackage{tracefnt}[??/??/?? v?.??]
14 %
15 \end{package}
```

The `debug` module makes use of commands contained in a special package file named `trace.sty`.⁴

```
16 \input{trace.sty}
```

31 Handling Options

`\tracingfonts` Here is the definition of the integer register for the font trace. As a default in a package file we use 1 to give error messages if fonts are substituted. If this code is used for debugging or tracing reasons in the format file (i.e. in `fam.dtx`) we use 0 as the default. But if no font trace is used we build a definition that will produce a warning message.

```
17 (*2ekernel)
18 \def\tracingfonts{%
19   \@font@warning{Command \noexpand\tracingfonts
20     not provided.\MessageBreak
21     Use the ‘tracefnt’ package.\MessageBreak Command found:}%
22   \count@}
23 \end{2ekernel}
```

The `\count@` in the line above will remove the number after `\tracingfonts`. Note that this definition will be overwritten by the next line if one of these modules are included.

```
24 (*package, trace, debug)
25 \newcount\tracingfonts
26 \tracingfonts=0
27 \end{package, trace, debug}
```

The option `errorshow` turns off all warnings so that only real errors are shown. `warningshow` corresponds to the NFSS default (when `tracefnt` is not loaded). `infoshow` is the default for this package here; and `debugshow`, `loading`, and `pausing` extend the amount of information even further.

```
28 (*package)
29 \DeclareOption{errorshow}{%
30   \def\@font@info#1{%
31     \GenericInfo{(Font)\@spaces\@spaces\@spaces\space\space}%
32   }
33 }
```

⁴This package is not in distribution at the moment (and probably doesn't any longer work). Think of this part of the code as being historical artefacts.

```

32             {LaTeX Font Info: \space\space\space#1}}%
33 \def\@font@warning#1{%
34     \GenericInfo{(Font)\@spaces\@spaces\@spaces\space\space}%
35             {LaTeX Font Warning: #1}}%
36 }
37 \DeclareOption{warningshow}{%
38     \def\@font@info#1{%
39         \GenericInfo{(Font)\@spaces\@spaces\@spaces\space\space}%
40             {LaTeX Font Info: \space\space\space#1}}%
41     \def\@font@warning#1{%
42         \GenericWarning{(Font)\@spaces\@spaces\@spaces\space\space}%
43             {LaTeX Font Warning: #1}}%
44 }
45 \DeclareOption{infoshow}{%
46     \def\@font@info#1{%
47         \GenericWarning{(Font)\@spaces\@spaces\@spaces\space\space}%
48             {LaTeX Font Info: \space\space\space#1}}%
49     \def\@font@warning#1{%
50         \GenericWarning{(Font)\@spaces\@spaces\@spaces\space\space}%
51             {LaTeX Font Warning: #1}}%
52 }
53 \DeclareOption{loading}{%
54     \tracingfonts\tw@
55 }
56 \DeclareOption{debugshow}{%
57     \ExecuteOptions{infoshow}%
58     \tracingfonts\thr@@
59 }
60 \DeclareOption{pausing}{%
61     \def\@font@warning#1{%
62         \GenericError
63             {(Font)\@spaces\@spaces\@spaces\space\space}%
64             {LaTeX Font Warning: #1}%
65             {See the LaTeX Companion for details.}%
66             {I'll stop for every LaTeX Font Warning because
67             you requested\MessageBreak the 'pausing' option
68             to the tracefnt package.}}%
69 }

```

We make `infoshow` the default, which in turn defines `\font@warning` and `\font@info`.

```

70 \ExecuteOptions{infoshow}
71 \ProcessOptions
72 </package>

```

We also need a default definition inside the kernel:

```

73 <*2ekernel>
74 \def\@font@info#1{%
75     \GenericInfo{(Font)\@spaces\@spaces\@spaces\space\space}%
76             {LaTeX Font Info: \space\space\space#1}}%
77 \def\@font@warning#1{%
78     \GenericWarning{(Font)\@spaces\@spaces\@spaces\space\space}%

```

```

79 {LaTeX Font Warning: #1}}%
80 </2ekernel>

```

32 Macros common to fam.tex and tracefmt.sty

In the first versions of `tracefmt.dtx` some macros of `fam.dtx`⁵ were redefined to included the extra tracing information. Now these macros are all defined in this file (i.e. removed from `fam.dtx`) and different production versions can be obtained simply by specifying a different set of modules to include when generating `lftss.dtx`.

32.1 General font loading

`\extract@font` This macro organizes the font loading. It first calls `\get@external@font` which will return in `\external@font` the name of the external font file (the .tfm) as it was determined by the NFSS tables.

```

81 <*2ekernel | package>
82 \def\extract@font{%
83   \get@external@font

```

Then the external font is loaded and assigned to the font identifier stored inside `\font@name` (for this reason we need `\expandafter`).

```

84   \global\expandafter\font\font@name\external@font\relax

```

When tracing we typeout the internal and external font name.

```

85 <*trace>
86   \ifnum \tracingfonts >\@ne
87     \@font@info{External font '\external@font'
88               loaded as\MessageBreak \font@name}\fi
89 </trace>

```

Finally we call the corresponding “loading action” macros to finish things. First the font is locally selected to allow the use of `\font` inside the loading action macros.

```

90   \font@name \relax

```

The next two lines execute the “loading actions” for the family and then for the individual font shape.

```

91   \csname \f@encoding+\f@family\endcsname
92   \csname\curr@fontshape\endcsname
93   \relax
94   }
95 </2ekernel | package>

```

The `\relax` at the end needs to be explained. This is inserted to prevent `TEX` from scanning too far when it is executing the replacement text of the loading code macros.

`\get@external@font` This function tries to find an external font name. It will place the name into the macro `\external@font`. If no font is found it will return the one that was defined via `\DeclareErrorFont`.

```

96 <*2ekernel>
97 \def\get@external@font{%

```

⁵This file is currently not distributed in documented form. Its code is part of `lftss.dtx`.

We don't know the external font name at the beginning.

```

98   \let\external@font\@empty
99   \edef\font@info{\expandafter\expandafter\expandafter\string
100     \csname \curr@fontshape \endcsname}%
101   \try@size@range

```

If this failed, we'll try to substitute another size of the same font. This is done by the `\try@size@substitution` macro. It “knows about” `\do@extract@font`, `\font@name`, `\f@size`, and so on.

```

102   \ifx\external@font\@empty
103     \try@size@substitution
104     \ifx\external@font\@empty
105       \@latex@error{Font \expandafter \string\font@name\space
106         not found}\@eha
107       \error@fontshape
108       \get@external@font
109   \fi\fi
110 }
111 \</2ekernel>

```

`\selectfont` The macro `\selectfont` is called whenever a font change must take place.

```

112 (*2ekernel | package)
113 \DeclareRobustCommand\selectfont
114   {%

```

When `debug` is specified we actually want something like ‘`undebug`’. The font selection is now stable so that using `\tracingall` on some other macros will show us a lot of unwanted information about font loading. Therefore we disable tracing during font loading as long as `\tracingfonts` is less than 4.

```

115 (+debug) \pushtracing
116 (+debug) \ifnum\tracingfonts<4 \tracingoff
117 (+debug) \else \tracingon\p@selectfont \fi

```

If `\baselinestretch` was redefined by the user it will not longer match its internal counterpart `\f@linespread`. If so we call `\set@fontsize` to prepare `\size@update`.

```

118   \ifx\f@linespread\baselinestretch \else
119     \set@fontsize\baselinestretch\f@size\f@baselineskip \fi

```

Then we generate the internal name of the font by concatenating *family*, *series*, *shape*, and current *size*, with slashes as delimiters between them. This is much more readable than standard L^AT_EX's `\twfbf`, etc. We define `\font@name` globally, as always. The reason for this is explained later on.

```

120   \xdef\font@name{%
121     \csname\curr@fontshape/\f@size\endcsname}%

```

We call the macro `\pickup@font` which will load the font if necessary.

```

122   \pickup@font

```

Then we select the font.

```

123   \font@name

```

If `\tracingfonts` is greater than 2 we also show the font switch. We do this before `\glb@settings` is called since this macro might redefine `\font@name`.

```

124 (*trace)

```

```

125     \ifnum \tracingfonts>\tw@
126     \font@info{Switching to \font@name}\fi
127 \end{trace}

```

Finally we call `\size@update`. This macro is normally empty but will contain actions (like setting the `\baselineskip`) that have to be carried out when the font size, the base `\baselineskip` or the `\baselinestretch` have changed.

```

128     \size@update

```

A similar function is called to handle anything related to encoding updates. This one is changed from `\relax` by `\fontencoding`.

```

129     \enc@update

```

Just before ending this macro we have to pop the tracing stack if it was pushed before.

```

130 \ifx\debug\poptracing
131 \fi

```

`\set@fontsize` The macro `\set@fontsize` does the actual work. First it assigns new values to `\f@size`, `\f@baselineskip` and `\f@linespread`.

```

132 \def\set@fontsize#1#2#3{%
133     \@defaultunits\@tempdimb#2pt\relax\@nnil
134     \edef\f@size{\strip@pt\@tempdimb}%
135     \@defaultunits\@tempskipa#3pt\relax\@nnil
136     \edef\f@baselineskip{\the\@tempskipa}%
137     \edef\f@linespread{#1}%

```

For backward compatibility and for later testing within `\selectfont` the internal value of `\f@linespread` is passed back to `\baselinestretch`.

```

138     \let\baselinestretch\f@linespread

```

Additional processing will happen within `\selectfont`. For this reason the macro `\size@update` (which will be called in `\selectfont`) will be defined to be:

```

139     \def\size@update{%

```

First calculate the new `\baselineskip` and also store it in `normalbaselineskip`

```

140         \baselineskip\f@baselineskip\relax
141         \baselineskip\f@linespread\baselineskip
142         \normalbaselineskip\baselineskip

```

then to set up a new `\strutbox`

```

143         \setbox\strutbox\hbox{%
144             \vrule\@height.7\baselineskip
145             \@depth.3\baselineskip
146             \@width\z@}%

```

We end with a bit of tracing information.

```

147 \ifx\tracing\tracing
148     \ifnum \tracingfonts>\tw@
149     \ifx\f@linespread\@empty
150     \let\reserved@a\@empty
151     \else
152     \def\reserved@a{\f@linespread x}%
153     \fi
154     \font@info{Changing size to \f@size/\reserved@a
155             \f@baselineskip}%
156     \aftergroup\type@restoreinfo \fi
157 \end{trace}

```

When all this is processed `\size@update` redefines itself to `\relax` so that in later calls of `\selectfont` no extra code will be executed.

```
158      \let\size@update\relax}%
159  }
```

Instead of defining this macro internally we might speed things up by placing the code into a separate macro and use `\let`!

`\size@update` Normally this macro does nothing; it will be redefined by `\set@fontsize` to initiate an update.

```
160 \let\size@update\relax
```

`\type@restoreinfo` This macro produces some info when a font size and/or baseline change will get restored.

```
161 (*trace)
162   \def\type@restoreinfo{%
163     \ifx\f@linespread\@empty
164       \let\reserved@a\@empty
165     \else
166       \def\reserved@a{\f@linespread x}%
167     \fi
168     \@font@info{Restoring size to
169                \f@size/\reserved@a\f@baselineskip}}
170 (/trace)
```

`\glb@settings` The macro `\glb@settings` globally selects all math fonts for the current size if necessary.

```
171 \def\glb@settings{%
```

When `\glb@settings` gains control a size change was requested and all previous font assignments need to be replaced. Therefore the old values of the fonts are no longer needed. For every *math group* the new assignments are appended to `\math@fonts`. But this happens only if the `math@fonts` switch is set to true. However, we always set up the correct math sizes for script and scriptscript fonts since they may be needed even if we don't set up the whole math machinery.

Here we set the math size, script size and scriptscript size. If the `S@...` macro is not defined we have to first calculate the three sizes.

```
172   \expandafter\ifx\csname S@\f@size\endcsname\relax
173     \calculate@math@sizes
174   \fi
```

The effect of this is that `\calculate@math@sizes` may or may not define the `S@...` macro. In the first case the next time the same size is requested this macro is used, otherwise `\calculate@math@sizes` is called again. This also sets the `math@fonts` switch. If it is true we must switch the math fonts.

```
175   \csname S@\f@size\endcsname
176   \ifmath@fonts
177 (*trace)
178   \ifnum \tracingfonts>\tw@
179     \@font@info{Setting up math fonts for
180                \f@size/\f@baselineskip}\fi
181 (/trace)
```

Inside a group we execute the macro for the current math *version*. This sets `\math@fonts` to a list of `\textfont...` assignments. `\getanddefine@fonts` (which may be called at this point) needs the `\escapechar` parameter to be set to `-1`.

```
182      \begingroup
183      \escapechar\m@ne
184      \csname mv@\math@version \endcsname
```

Then we set `\globaldefs` to 1 so that all following changes are done globally. The math font assignments recorded in `\math@fonts` are executed and `\glb@currrsize` is set equal to `\f@size`. This signals that the fonts for math in this size are set up.

```
185      \globaldefs\@ne
186      \math@fonts
187      \let \glb@currrsize \f@size
188      \endgroup
```

Finally we execute any code that is supposed to happen whenever the math font setup changes. This register will be executed in local mode which means that everything that is supposed to have any effect should be done globally inside. We can't execute it within `\globaldefs\@ne` as we don't know what ends up inside this register, e.g., it might contain calculations which use some local registers to calculate the final (global) value.

```
189      \the\every@math@size
```

Otherwise we announce that the math fonts are not set up for this size.

```
190 (*trace)
191      \else
192          \ifnum \tracingfonts>\tw@
193              \@font@info{No math setup for
194                          \f@size/\f@baselineskip}\fi
195      \endtrace
196      \fi
197  }
198  \endkernel | package)
```

`\baselinestretch` In `\selectfont` we used `\baselinestretch` as a factor when assigning a value to `\baselineskip`. We use 1 as a default (i.e. no stretch).

```
199 (*2ekernel)
200 \def\baselinestretch{1}
```

`\every@math@size` We must still define the hook `\every@math@size` we used in `\glb@settings`. We initialize it to nothing. It is important to remember that everything that goes into this hook should to global updates, local changes will have weird effects.

```
201 \newtoks\every@math@size
202 \every@math@size={}
203 \endkernel
```

32.2 Math fonts setup

32.2.1 Outline of algorithm for math font sizes

\TeX uses the the math fonts that are current when the end of a formula is reached. If we don't want to keep font setups local to every formula (which would result in

an enormous overhead, we have to be careful not to end up with the wrong setup in case formulas are nested, e.g., we need to be able to handle

```
$ a=b+c \mbox{ \small for all $b$ and $c$ in $Z$ }$
```

Here the inner formulae `b` and `c\in Z` are typeset in `\small` but we have to return to `\normalsize` before we reach the closing `$` of the outer formula.

This is handled in the following way:

1. At any point in the document the global variable `\gbl@currsz` contains the point size for which the math fonts currently are set up.
2. Whenever we start a formula we compare its value with the local variable `\f@size` that describes the current text font size.
3. If both are the same we assume that we can use the current math font setup without adjustment.
4. If they differ we call `\gbl@settings` which changes the math font setup and updates `\gbl@currsz`.
 - (a) If we are recursively inside another formula (`\if@inmath`) we ensure that `\gbl@settings` is executed again in the outer formula, so that the old setup is automatically restored.
 - (b) Otherwise, we set the switch `@inmath` locally to `true` so that all nested formulae will be able to detect that they are nested in some outer formula.

The above algorithm has the following features:

- For sizes which are not containing any formula no math setup is done. Compared to the original algorithm of NFSS this results in the following savings:
 - No unnecessary loading of math fonts for sizes that are not used to typeset any math formulae (explicit or implicit ones).
 - No time overhead due to unnecessary changes of the math font setup on entrance and exit of the text font size.
- Math font setup changes for top-level formulae will survive (there is no restoration after the formula) thus any following formula in the same size will be directly typesettable. Compared to original implementation in NFSS2 the new algorithm has the overhead of one test per formula to see if the current math setup is valid (in the original algorithm the setup was always valid, thus no test was necessary).
- In nested formulae the math font setup is restored in the outer formula by a series of `\aftergroup` commands and checks. Compared to the original algorithm this involves additional checks ($2 \times \langle \text{non-math levels} \rangle$ per inner formula).

32.2.2 Code for math font size setting

`\check@mathfonts` In the `\check@mathfonts` macros we implement the steps 2 to 4 except that instead of a switch the macro `\init@restore@glb@settings` is used.

```

204 (*2kernel|package)
205 \def\check@mathfonts{%
206   \ifx \glb@currsiz \f@size
207   (*trace)
208     \ifnum \tracingfonts>\thr@@
209       \@font@info{*** MATH: no change \f@size\space
210         curr/global (\curr@math@size/\glb@currsiz)}\fi
211   (/trace)
212   \else
213   (*trace)
214     \ifnum \tracingfonts>\thr@@
215       \@font@info{*** MATH: setting up \f@size\space
216         curr/global (\curr@math@size/\glb@currsiz)}\fi
217   (/trace)
218     \glb@settings
219     \init@restore@glb@settings
220   \fi
221   \let\curr@math@size\f@size
222   \def\init@restore@glb@settings{\aftergroup\restglb@settings}%
223 }
```

`\init@restore@glb@settings` This macros does by default nothing but get redefined inside `\check@mathfonts` to initiate fontsize restoring in nested formulas.

```

224 (-trace)\let\init@restore@glb@settings\relax
225 (*trace)
226 \def\init@restore@glb@settings{%
227   \ifnum \tracingfonts>\thr@@
228     \@font@info{*** MATH: no resetting (not in
229       nested math)}\fi
230 }
231 (/trace)
```

`\restglb@settings` This macro will be executed the first time after the current formula.

```

232 \def\restglb@settings{%
233   (*trace)
234     \ifnum \tracingfonts>\thr@@
235       \@font@info{*** MATH: restoring}\fi
236   (/trace)
237     \begingroup
238       \let\f@size\curr@math@size
239       \ifx\glb@currsiz \f@size
240   (*trace)
241     \ifnum \tracingfonts>\thr@@
242       \@font@info{*** MATH: ... already okay (\f@size)}\fi
243   (/trace)
244     \else
245   (*trace)
246     \ifnum \tracingfonts>\thr@@
247       \@font@info{*** MATH: ... to \f@size}\fi
248   (/trace)
```

```

249         \glb@settings
250     \fi
251 \endgroup
252 }

```

32.2.3 Other code for math

`\use@mathgroup` The `\use@mathgroup` macro should be used in user macros to select a math group. Depending on whether or not the `margid` option is in force it has two or three arguments. For this reason it should be called as the last macro.

First we test if we are inside math mode since we don't want to apply a useless definition.

```

253 \def\use@mathgroup#1#2{\relax\ifmmode

254 (*trace)
255   \ifnum \tracingfonts>\tw@
256     \count@#2\relax
257     \@font@info{Using \noexpand\mathgroup
258               (\the\count@) #2}\fi
259 }/trace)

```

If so we first call the '=' macro (i.e. argument three) to set up special things for the selected math group. Then we call `\mathgroup` to select the group given by argument two and finally we place #1 (i.e. the argument of the *math alphabet identifier*) at the end. This part of the code is surrounded by two commands which behave like `\begingroup` and `\endgroup` if we want *math alphabet identifier*s but will expand into `\empty` if we want simply switches to a new math group. Since argument number 2 may be a digit instead of a control sequence we add a `\relax`. Otherwise something like `\mit{1}` would switch to math group 11 (and back) instead of printing an oldstyle 1.

```

260     \math@bgroup
261     \expandafter\ifx\csname M@f@encoding\endcsname#1\else
262     #1\fi
263     \mathgroup#2\relax

```

Before we reinsert the swallowed token (arg. three) into the input stream, in the case that the *math alphabet identifier* isn't called in math mode, we remove the `\fi` with the `\expandafter` trick. This is necessary if the token is actually an macro with arguments. In such a case the `\fi` will be misinterpreted as the first argument which would be disastrous.

```

264     \expandafter\math@egroup\fi}%

```

The surrounding macros equal `\begingroup` and `\endgroup`. But using internal names makes it possible to overwrite their meaning in certain cases. This is for example used in \mathscr -TeX macros for placing accents.

`\math@egroup` If the `margid` option is in force (which can be tested by looking at the definition of `\math@bgroup` we change the `\math@egroup` command a bit to display the current *math group number* after it closes the scope of *math alphabet* with `\endgroup`.

```

265 (*trace)
266   \ifx\math@bgroup\bgroup
267     \def\math@egroup#1{#1\egroup

```

```

268     \ifnum \tracingfonts>\tw@
269     \@font@info{Restoring \noexpand\mathgroup
270       (\ifnum\mathgroup=\m@ne default\else \the\mathgroup \fi)%
271       }\fi}
272   \fi
273 \end{tracing}

```

`\getanddefine@fonts` `\getanddefine@fonts` has two arguments: the *(math group number)* and the *family/series/shape* name as a control sequence.

```

274 \def\getanddefine@fonts#1#2{%
First we turn of tracing when \tracingfonts is less than 4.
275 (+debug) \pushtracing
276 (+debug) \ifnum\tracingfonts<4 \tracingoff
277 (+debug) \else \tracingon\getanddefine@fonts \fi

278 (*trace)
279 \ifnum \tracingfonts>\tw@
280 \count@#1\relax
281 \@font@info{\noexpand\mathgroup (\the\count@) #1 :=\MessageBreak
282   \string#2 \tf@size/\sf@size/\ssf@size}\fi
283 \end{trace}

```

We append the current `\tf@size` to `#2` to obtain the font name.⁶ Again, `font@name` is defined globally, for the reasons explained in the description of `\wrong@fontshape`.

```

284 \xdef\font@name{\csname \string#2/\tf@size\endcsname}%

```

Then we call `\pickup@font` to load it if necessary. We remember the internal name as `\textfont@name`.

```

285 \pickup@font \let\textfont@name\font@name

```

Same game for `\scriptfont` and `\scriptscriptfont`:

```

286 \xdef\font@name{\csname \string#2/\sf@size\endcsname}%
287 \pickup@font \let\scriptfont@name\font@name
288 \xdef\font@name{\csname \string#2/\ssf@size\endcsname}%
289 \pickup@font

```

Then we append the new `\textfont...` assignments to the `\math@fonts`.

```

290 \edef\math@fonts{\math@fonts
291   \textfont#1\textfont@name
292   \scriptfont#1\scriptfont@name
293   \scriptscriptfont#1\font@name}%

```

Just before ending this macro we have to pop the tracing stack if it was pushed before.

```

294 (+debug) \poptracing
295   }
296 \end{2ekernel} \package

```

⁶One might ask why this expansion does not generate a macro name that starts with an additional `\` character. The solution is that `\escapechar` is set to `-1` before `\getanddefine@fonts` is called.

33 Scaled font extraction

`\ifnot@nil` We begin with a simple auxiliary macro. It checks whether its argument is the token `\@nil`. If so, it expands to `\@gobble` which discards the following argument, otherwise it expands to `\@firstofone` which reproduces its argument.

```
297 (*2kernel)
298 \def\ifnot@nil#1{\def\reserved@a{#1}%
299 \ifx\reserved@a\@nil \expandafter\@gobble
300 \else \expandafter\@firstofone\fi}
```

`\remove@to@nnil` Three other auxiliary macros will be needed in the following: `\remove@to@nnil` gobbles up everything up to, and including, the next `\@nnil` token, and `\remove@angles` and `\remove@star` do the same for the character `>` and `*`, respectively, instead of `\@nnil`.

```
301 \def\remove@to@nnil#1\@nnil{}
302 \def\remove@angles#1>{\set@simple@size@args}
303 \def\remove@star#1*{#1}
```

`\extract@sizefn` This macro takes a size specification and parses it into size function and the optional and mandatory arguments.

```
304 \def\extract@sizefn#1*#2\@nnil{%
305 \if>#2>\set@size@func@args#1\@nnil
306 \let\sizefn@info\empty
307 \else\expandafter\set@size@func@args\remove@star#2\@nnil
308 \def\sizefn@info{#1}\fi
309 }
```

`\try@simple@size` This function tries to extract the given size (specified by `\f@size`) for the requested font shape. The font information must already be present in `\font@info`. The central macro that does the real work is `\extract@fontinfo`. We will first give a simple example how this macro works, and describe it in full generality later.

Assume that the requested parameters are: *encoding scheme* ‘OT1’, *family* ‘cm’, *series* ‘sansserif’, *shape* ‘normal’, and *size* ‘12’. The corresponding font definitions have already been extracted from the macro `\OT1/cm/sansserif/normal` and stored in `font@info`. (Otherwise `\extract@fontinfo` doesn’t get called.) This information consists of a token list made of characters of category code 12 of the form

```
<10*>cmss10<12*>cmss12<17*>cmss17
```

For reasonable packages one usually needs more sizes but this is sufficient to get the flavour. We will define a macro `\extract@fontinfo` to find the external font name (‘cmss12’) for us:

```
\def\extract@fontinfo#1<12*#2>#3<#4\@nnil{%
\set@simple@size@args#3<#4\@nnil
\execute@size@function{#2}}
```

so that when it gets called via

```
\extract@fontinfo<10*>cmss10<12*>cmss12<17*>cmss17\@nnil
```

#1 will contain all characters before <12*>, #2 will be empty, #3 will be exactly cmss12, and #3 will be 17>cmss17. The expansion is therefore

```
\set@simple@size@args cmss12<17*>cmss17\@nnil
\execute@size@function{}
```

This means: the default (empty) size function will be executed, with its optional argument argument set to empty and its mandatory argument set to cmss12 by \set@simple@size@args. As we discussed earlier, the effect of the default size function is to load the given external font (cmss12) at the specified size (12)—which is exactly what was intended.

But this is only part of the whole story. It may be that the size requested does not occur in the token list \font@info. And the simple definition of \extract@fontinfo we gave above does not allow to specify give more than one size specification in front of the external font name.

Let's address these two problems separately. The first one is solved with the following trick: We define \extract@fontinfo as follows:

```
\def\extract@fontinfo#1<12*#2>#3<#4\@nnil{%
  \ifnot@nil{#3}%
    {\set@simple@size@args#3<#4\@nnil
      \execute@size@function{#2}%
    }}%
```

How does this work? We call \extract@fontinfo via

```
\expandafter\extract@fontinfo\font@info<12*>\@nil<\@nnil
```

i.e. by appending <12*>\@nil<\@nnil. If the size ('12' in this case) appears in \font@info everything works as explained above, the only difference being that argument #4 of \extract@fontinfo additionally gets the tokens <12*>\@nil<\@nnil. However, if the size is not found everything up to the final <12*> is in argument #1, #3 gets \@nil, and #2 and #4 are empty. The macro \ifnot@nil will discard the calls to \set@simple@size@args and execute@size@function, and hence \font@info will continue to be equal to \@empty. This means that no simple size specification matching the requested size could be found.

The second problem (more than one simple size specification for one external font name) will be addressed in \set@simple@size@args below.

The macros are hidden inside other control sequences so that we have to build \extract@fontinfo in several steps.

So here's the actual definition of \extract@font in \try@simple@size.

```
310 % % this could be replaced by \try@size@range making the subst slower!
```

```
311 \def\try@simple@size{%
```

\reserved@a is made an abbreviation for the head of the definition of the macro \extract@fontinfo.

```
312   \def\reserved@a{\def\extract@fontinfo###1}%
```

Now we can define \extract@fontinfo. Here we handle a small but convenient variation: in case of the default (empty) size function it is allowed to omit the * character.

```
313   \expandafter\reserved@a\expandafter<\f@size>##2<##3\@nnil{%
```

```
314     \ifnot@nil{##2}%
```

```

315         {\set@simple@size@args##2<##3\@nnil
316         \execute@size@function\sizefn@info
317         }}%

```

Now we call `\extract@fontinfo`. Note the `<\@nil` tokens at the end.

```

318     \expandafter\expandafter
319     \expandafter\extract@fontinfo\expandafter\font@info
320     \expandafter<\f@size>\@nil<\@nnil
321 }

```

`\set@simple@size@args` As promised above, the macro `\set@simple@size@args` will handle the case of several size specifications in a row. If another size specification follows, the very first token of its argument list is the character `<`. By starting the definition as follows,

```

322 \def\set@simple@size@args#1<{%

```

parameter `#1` is empty in this case, and contains the size function's arguments otherwise. We distinguish these two cases (Note that the character `<` cannot appear in `#1`) by calling `\remove@angles` for empty `#1` and `\extract@sizefn` otherwise. In the latter case we have to take care of the remaining character tokens and discard them. This is done by `\remove@to@nnil`. Note also the use of Kabelschacht's method.

```

323         \if<#1<%
324         \expandafter\remove@angles
325         \else
326         \extract@sizefn#1*\@nil
327         \expandafter\remove@to@nnil
328         \fi}

```

Now, we are through with the case of a simple size, except for calling the size function. This will be handled later, as it is the same mechanism for all types of size specification. We will now proceed to macros for extraction of size range specification.

`\extract@rangefontinfo` `\extract@rangefontinfo` goes through a font shape definition in the input until it recognizes the tokens `<\@nil->`. It looks for font ranges with font size functions. It's operation is rather simple: it discards everything up to the next size specification and passes this on to `\is@range` for inspection. The specification (parameter `#2` is inserted again, in case it is needed later.

```

329 \def\extract@rangefontinfo#1<#2>{%
330     \is@range#2->\@nil#2>}

```

`\is@range` `\is@range` is again a sort of dispatcher macro: if the size specification it is looking at is not a range specification it discards it and calls `\extract@rangefontinfo` to continue the search. Otherwise it calls `\check@range` to check the requested size against the specified range.

From the way `\is@range` is called inside `\extract@rangefontinfo` we see that `#2` is the character `>` if the size specification found is a simple one (as it does not contain a `-` character. This is checked easily enough and `\extract@rangefontinfo` called again. Note that the extra tokens inserted after the `\@nil` in the call to `\is@range` appear at the beginning of the first argument to `\extract@rangefontinfo` and are hence ignored.

```

331 \def\is@range#1-#2\@nil{%
332   \if>#2\expandafter\check@single\else
333     \expandafter\check@range\fi}

```

`\check@range` `\check@range` takes lower bound as parameter #1, upper bound as #2, size function as #3 and the size function's arguments as #4. If #3 is the special token `\@nil` `\font@info` is exhausted and we can stop searching.

```

334 \def\check@range#1-#2>#3<#4\@nnil{%
335   \ifnot@nil{#3}{%

```

If #3 wasn't `\@nil` we have a range. We start by assuming that we have to recurse. Note that we have to reinsert an `<` as it was already removed by scanning.

```

336     \def\reserved@f{\extract@rangefontinfo<#4\@nnil}%

```

We have to make sure that both boundaries are present, if not we have to set them. Here we check the upper bound. If `\upper@bound` is zero after the assignment we set it to `\maxdimen` (upper open range). We need to use a *dimen* register for the scan since we may have a decimal number as the boundary.

```

337     \upper@bound0#2\p@
338     \ifdim\upper@bound=\z@ \upper@bound\maxdimen\fi

```

Now we check the upper boundary against `\f@size`. If it is larger or equal than `\f@size` this range is no good and we have to recurse.

```

339     \ifdim \f@size \p@<\upper@bound

```

Otherwise we have to check the lower bound. This time it is not necessary to scan the boundary value into a register because if it is empty we get zero as desired. We could even omit the 0 which would result in `1pt` as default lower boundary. If `\f@size` is smaller than the boundary we have to recurse.

```

340         \lower@bound0#1\p@
341         \ifdim \f@size \p@<\lower@bound
342         \else

```

If both tests are passed we can try executing the size function.

```

343         \set@simple@size@args#3<#4\@nnil
344         \execute@size@function\sizefn@info

```

If the function was successful it should have left an external font name in `\external@font`. We use this to see if we can stop scanning. Otherwise we recurse.

```

345         \ifx\external@font\@empty
346         \else
347         \let\reserved@f\@empty
348         \fi
349     \fi
350 \fi
351 \reserved@f}}

```

`\lower@bound` We use two *dimen* registers `\lower@bound` and `\upper@bound` to store the lower
`\upper@bound` and upper endpoints of the range we found.

```

352 \newdimen\lower@bound
353 \newdimen\upper@bound

```

`\check@single` `\check@single` takes the size as parameter `#1`, size function as `#2` and the size function's arguments as `#3`. We can assume that there is always something in the pipeline since the very last entry is a faked range (see above).

```
354 \def\check@single#1>#2<#3\@nnil{%
```

We start by assuming that we have to recurse. Note that we have to reinsert an `<` as it was already removed by scanning.

```
355     \def\reserved@f{\extract@rangefontinfo<#3\@nnil}%
```

Now we check the the size against `\f@size`. If it is not equal `\f@size` it is not good and we have to recurse.

```
356     \ifdim \f@size \p@=#1\p@
```

Otherwise if this test is passed we can try executing the size function.

```
357     \set@simple@size@args#2<#3\@nnil
```

```
358     \execute@size@function\sizefn@info
```

If the function was successful it should have left an external font name in `\external@font`. We use this to see if we can stop scanning. Otherwise we recurse.

```
359     \ifx\external@font\@empty
```

```
360     \else
```

```
361         \let\reserved@f\@empty
```

```
362     \fi
```

```
363 \fi
```

```
364 \reserved@f}
```

`\set@size@funct@args` This macro sets the optional and mandatory arguments for a size function. If the optional argument is not present it is set to the empty token list. The mandatory argument is delimited by the token `\@nil`.

```
365 \def\set@size@funct@args{\@ifnextchar[%
```

```
366   \set@size@funct@args@{\set@size@funct@args@[]}}
```

```
367 \def\set@size@funct@args@[#1]#2\@nil{%
```

```
368   \def\mandatory@arg{#2}%
```

```
369   \def\optional@arg{#1}}
```

```
370 \</2kernel>
```

`\DeclareSizeFunction` This function defines a new size function hiding the internal from the designer. The body of the size function may use `\optional@arg` and `\mandatory@arg` denoting the optional and mandatory argument that may follow the size specification `<...>`.

```
371 \<2kernel>
```

```
372 \def\DeclareSizeFunction#1#2{\@namedef{s@fct@#1}{#2}}
```

```
373 \@onlypreamble\DeclareSizeFunction
```

```
374 \</2kernel>
```

`\execute@size@function` This macro is very simple. The only point worth noting is that calling an undefined size function will do nothing (actually execute a `\relax`).

```
375 \<2kernel | package>
```

```
376 \def\execute@size@function#1{%
```

```
377 \<trace>
```

```
378     \ifundefined{s@fct@#1}%
```

```
379         {\errmessage{Undefined font size function #1}%
```



```

380          \s@fct@}%
381          {\csname s@fct@#1\endcsname}%
382 \trace)
383 (-trace)      \csname s@fct@#1\endcsname
384 }
385 \endkernel | package)

```

\try@size@range This macro tries to find a suitable range for requested size (specified by `\f@size`) in `\font@info`. All the relevant action is done in `\extract@rangefontinfo`. All that needs to be done is to stuff in the token list in `\font@info` so that `\extract@rangefontinfo` can inspect it. Note the `<-*\@nil>` token at the end to stop scanning.

```

386 (*2kernel)
387 \def\try@size@range{%
388     \expandafter\extract@rangefontinfo\font@info <-*\@nil>\@nnil
389 }

```

\try@size@substitution This is the last thing that can be tried. If the desired `\f@size` is found neither among the simple size specifications nor in one of the ranges the whole list of size specifications is searched for a nearby simple size.

```

390 \gdef\try@size@substitution{%

```

First we do some initializations. `\@tempdimb` will hold the difference between the wanted size and the best solution found so far, so we initialise it with `\maxdimen`. The macro `\best@size` will hold the best size found, nothing found is indicated by the empty value.

```

391 \tempdimb \maxdimen
392 \let \best@size \empty

```

Now we loop over the specification

```

393 \expandafter \try@simples \font@info <\number\@M>\@nil<\@nnil
394 }

```

\font@submax The macro `\font@submax` records the maximal deviation from the desired size encountered so far. Its value is used in a warning message at `\end{document}`. The macro **\fontsubfuzz** contains the amount that will not cause terminal warnings (warnings still go into the transcript file).

```

395 \def\font@submax{0pt}
396 \def\fontsubfuzz{.4pt}
397 \endkernel)
398 (+package)\def\fontsubfuzz{0pt}

```

\try@simples `\try@simples` goes through a font shape definition in the input until it recognizes the tokens `<-*\@nil>`. It looks for simple sizes to determine the two closest sizes. It is assumed that simple sizes are in increasing order.

```

399 (*2kernel)
400 \gdef\try@simples#1<#2>{%
401     \tryif@simple#2->\tryif@simple}

```

\tryis@simple `\tryis@simple` is similar to `\is@range`. If it sees a simple size, it checks it against the value of `\f@size` and sets `\lower@font@size` or `\higher@font@size`. In the latter case, it stops the iteration. By adding `<\number\@M>` at the end of the line we always have an end point. This is a hack which probably should be corrected.

First it checks whether it is finished already, then whether the size specification in question is a simple one.

```
402 \gdef\tryif@simple#1-#2\tryif@simple{%
```

Most common case for \reserved@f first:

```
403 \let \reserved@f \try@simples
404 \if>#2%
```

If so, it compares it to the value of \f@size. This is done using a dimen register since there may be fractional numbers.

```
405 \dimen@ #1\p@
406 \ifdim \dimen@<\@M\p@
```

If \dimen@ is \@M\p@ we have reached the end of the fontspec (hopefully) otherwise we compare the value with \f@size and compute in \@tempdimc the absolute value of the difference between the two values.

```
407 \ifdim \f@size\p@<\dimen@
408 \tempdimc \dimen@
409 \advance\tempdimc -\f@size\p@
410 \else
411 \tempdimc \f@size\p@
412 \advance\tempdimc -\dimen@
413 \fi
```

The result is then compared with the smallest difference we have encountered, if the new value (in \@tempdimc is smaller) we have found a size which is a better approximation so we make it the \best@size and adjust \@tempdimb.

```
414 \ifdim \tempdimc<\tempdimb
415 \tempdimb \tempdimc
416 \def \best@size{#1}%
417 \fi
```

When we have reached the end of the fontspec we substitute the best size found (if any). We code this inline to save macro space; in the past this was done by a macro called \subst@size.

```
418 \else
```

\subst@size This macro substitutes the size recorded in \best@size for the unavailable size \f@size. \font@submax records the maximum difference between desired size and selected size in the whole run.

```
419 % \subst@size %% coded inline
420 % \def\subst@size{%
421 \ifx \external@font\@empty
422 \ifx \best@size\@empty
423 \else
424 \ifdim \tempdimb>\font@submax \relax
425 \xdef \font@submax {\the\tempdimb}%
426 \fi
427 \let \f@user@size \f@size
428 \let \f@size \best@size
429 \ifdim \tempdimb>\fontsubfuzz\relax
430 \@font@warning{Font\space shape\space
431 'curr@fontshape'\space in\space size\space
432 <\f@user@size>\space not\space available\MessageBreak
433 size\space <\f@size>\space substituted}%
```

```

434     \fi
435     \try@simple@size
436     \do@subst@correction
437   \fi
438 \fi
439 % %}

```

This brings us back into the main part of `\tryif@simple`. Finally we get rid of any rubbish left over on the input stack.

```

440     \let \reserved@f \remove@to@nnil
441   \fi
442 \fi

```

If it's a range iterate also.

```

443 \reserved@f}

```

33.1 Sizefunctions

In the following we define some useful size functions.

`\s@fct@` This is the default size function. Mandatory argument is an external font name, optional argument a scale factor. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

444 \DeclareSizeFunction{}\empty@sfcnt\@font@warning}
445 \DeclareSizeFunction{s}\empty@sfcnt\@font@info}
446 \def\empty@sfcnt#1{%
447   \@tempdimb \f@size\p@
448   \ifx\optional@arg\empty
449   \else
450     \@tempdimb \optional@arg\@tempdimb
451     #1{Font\space shape\space '\curr@fontshape'\space
452       will\space be\MessageBreak
453       scaled\space to\space size\space \the\@tempdimb}%
454   \fi
455   \edef\external@font{\mandatory@arg\space at\the\@tempdimb}}

```

`\s@fct@gen` This size function generates the external name from the mandatory argument and the requested user size, and thus can be used for external names where the size is encoded in the font name. The optional argument a scale factor. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

456 \DeclareSizeFunction{gen}\gen@sfcnt\@font@warning}
457 \DeclareSizeFunction{sgen}\gen@sfcnt\@font@info}
458 \def\gen@sfcnt{%
459   \edef\mandatory@arg{\mandatory@arg\f@size}%
460   \empty@sfcnt}

```

`\s@fct@genb` This size function is similar to `gen`, but for fonts where the size is encoded in the font name in centipoints, as in the DC fonts version 1.2. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

461 \DeclareSizeFunction{genb}{\genb@sfcnt\@font@warning}
462 \DeclareSizeFunction{sgenb}{\genb@sfcnt\@font@info}

463 \def\genb@sfcnt{%
464     \edef\mandatory@arg{\mandatory@arg\expandafter\genb@x\f@size..\@}%
465     \empty@sfcnt}

\genb@x The auxiliary macros \genb@x and \genb@y are used to convert the \f@size into
\genb@y centipoints.
466 \def\genb@x#1.#2.#3\@{\two@digits{#1}\genb@y#200\@}
467 \def\genb@y#1#2#3\@{\#1#2}

\s@fct@sub This size function handles font substitution. The mandatory argument is a fam-
ily/series/shape combination, the optional argument (if present) is ignored. The
font encoding scheme cannot be changed. Therefore, the first thing we do is to
prepend the encoding scheme.
468 \DeclareSizeFunction{sub}{\sub@sfcnt\@font@warning}
469 \DeclareSizeFunction{ssub}{\sub@sfcnt\@font@info}

470 \def\sub@sfcnt#1{%
471     \edef\mandatory@arg{\f@encoding/\mandatory@arg}%

Next action is split the arg into its individual components and allow for a late font
shape load.
472     \begingroup
473     \expandafter\split@name\mandatory@arg/\@nil
474     \try@load@fontshape
475     \endgroup

Then we record the current \f@size since it may get clobbered.
476     \let\f@user@size\f@size

Then we check whether this new combination is defined and give an error message
if not. In this case we also switch to \error@fontshape.
477     \expandafter
478     \ifx\csname\mandatory@arg\endcsname\relax
479         \errmessage{No\space declaration\space for\space
480             shape\space \mandatory@arg}%
481         \error@fontshape
482     \else

Otherwise we warn the user about the substitution taking place.
483     #1{Font\space shape\space '\curr@fontshape'\space in\space
484         size\space <\f@size>\space not\space available\MessageBreak
485         Font\space shape\space '\mandatory@arg'\space tried\space
486         instead}%
487     \expandafter\split@name\mandatory@arg/\@nil
488     \fi

Then we restart the font specification scan by calling \get@external@font.
489     \edef\f@size{\f@user@size}%
490     \get@external@font

Finally \do@subst@correction is called to get the font name right.
491     \do@subst@correction
492 }

```

`\s@fct@subf` The `subf` size function allows substitution of another font. The mandatory argument is the external name of the font to be substituted, the optional argument a size scaling factor like in the default size function. The main difference to the default size function is the warning message.

```

493 \DeclareSizeFunction{subf}{\subf@sfcnt\@font@warning}
494 \DeclareSizeFunction{ssubf}{\subf@sfcnt\@font@info}

495 \def\subf@sfcnt#1{%
496     #1{Font\space shape\space '\curr@fontshape'\space in\space
497         size\space \f@size\space not\space available\MessageBreak
498         external\space font\space '\mandatory@arg'\space used}%
499     \empty@sfcnt#1%
500 }
```

`\s@fct@fixed` The `fixed` size function is for using a font at a different size than requested. A warning message is printed, and the external font to be used is taken from the mandatory argument. If an optional argument is present it is used as the ‘at’ size for the font. Otherwise the font is loaded at its design size.

```

501 \DeclareSizeFunction{fixed}{\fixed@sfcnt\@font@warning}
502 \DeclareSizeFunction{sfixed}{\fixed@sfcnt\@font@info}

503 \def\fixed@sfcnt#1{%
504     \ifx\optional@arg\@empty
505         \let\external@font\mandatory@arg
506     \else
507         \edef\external@font{\mandatory@arg\space at\optional@arg pt}%
508     \fi
509     #1{External\space font\space '\external@font'\space loaded\space
510         for\space size\MessageBreak
511         <\f@size>}%
512 }
513 /2ekernel)
```

File q

ltfsscmp.dtx

This file contains the implementation of commands giving compatibility with the original ‘NFSS1’ release of the Font Selection Scheme.

Warning: The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

Version 1 of NFSS is obsolete now for about 20 years (and was “current” only for a short intermediate time) so with the 2015 release these internal interface commands are removed from the kernel and made available via `latexrelease` package so that backward compatibility remains ensured for very old documents.

```

1 (*latexrelease)
2 \IncludeInRelease{2015/01/01}{\new@fontshape}%
3                               {NFSS version1 commands}%
4 \let\new@fontshape\@undefined
5 \let\warn@rel@i\@undefined
6 \let\scan@fontshape\@undefined
7 \let\scan@@fontshape\@undefined
8 \let\subst@fontshape\@undefined
9 \let\extra@def\@undefined
10 \let\default@mextra\@undefined
11 \let\preload@sizes\@undefined
12 \let\err@rel@i\@undefined
13 \let\newmathalphabet\@undefined
14 \let\newmathalphabet@\@undefined
15 \let\newmathalphabet@@\@undefined
16 \let@if@no@font@opt\@undefined
17 \let@no@font@optfalse\@undefined
18 \let\define@mathalphabet\@undefined
19 \let\define@mathgroup\@undefined
20 \let\addtoversion\@undefined
21 \EndIncludeInRelease

```

In older releases we provide the original definitions.

```

22 \IncludeInRelease{0000/00/00}{\new@fontshape}%
23                               {NFSS version1 commands}%

```

`\new@fontshape` The interface is now `\DeclareFontShape`.

```

24 \gdef\new@fontshape#1#2#3#4{%
25     \warn@rel@i\new@fontshape\DeclareFontShape
26     \expandafter\scan@fontshape\@gobble#4<\@nil><<%
27     \DeclareFontShape U{#1}{#2}{#3}\reserved@f}%
28 \@onlypreamble\new@fontshape

```

`\warn@rel@i` The warning message used above.

```

29 \gdef\warn@rel@i#1#2{%
30     \@font@warning{*** NFSS release 1 command
31                     \noexpand#1found\MessageBreak
32     *** Update by using release 2 command

```

```

33      \string#2.\MessageBreak
34      *** Recovery is probably possible}%
35 }%
36 \@onlypreamble\warn@rel@i

```

\scan@fontshape This will scan the old font shape definition syntax.

```

37 \gdef\scan@fontshape{%
38   \let\reserved@f\@empty
39   \let\reserved@e\@empty %      holds last info
40   \scan@@fontshape
41 }%
42 \@onlypreamble\scan@fontshape

```

\scan@@fontshape

```

43 \gdef\scan@@fontshape#1>#2#3<{%
44   \ifx\@nil#1%
45     \edef\reserved@f{\reserved@f\reserved@e}%
46   \else
47     \def\reserved@b{#1}%      nick names
48     \def\reserved@c{#3}%
49     \in@{ at}{#3}%
50     \ifin@
51       \in@{pt}{#3}% not a proof but a good chance
52     \ifin@

```

We grap also everything after pt and discard it if people have forgotten to place a percent sign there.

```

53     \def\reserved@a##1 at##2pt##3\@nil{%
54       \def\reserved@b{##2}%
55       \def\reserved@c{##1}%
56     }%
57     \reserved@a#3\@nil
58   \fi
59 \fi
60 \ifnum 0<0#2
61   \edef\reserved@d{subf*\reserved@c}%
62   \ifcase #2\or
63     \or
64   \else
65     \errmessage{*** What's this? NFSS release 0? ***}%
66   \fi
67 \else
68   \edef\reserved@d{#2\reserved@c}%
69 \fi
70 \ifx\reserved@d\reserved@e
71   \edef\reserved@f{\reserved@f<\reserved@b>}%
72 \else
73   \edef\reserved@f{\reserved@f\reserved@e<\reserved@b>}%add old info
74   \let\reserved@e\reserved@d
75 \fi
76 \expandafter\scan@@fontshape
77 \fi
78 }%
79 \@onlypreamble\scan@@fontshape

```

`\subst@fontshape` This is now also handled by the extend syntax of `\DeclareFontShape`.

```

80 \gdef\subst@fontshape#1#2#3#4#5#6{%
81     \warn@rel@i\subst@fontshape\DeclareFontShape
82     \DeclareFontShape{U}{#1}{#2}{#3}{<->sub*#4/#5/#6}{}}%
83 \@onlypreamble\subst@fontshape

```

`\extra@def` This was replaced by `\DeclareFontFamily`.

```

84 \gdef\extra@def#1#2#3{%
85     \warn@rel@i\extra@def\DeclareFontFamily
86     \DeclareFontFamily{U}{#1}{}%
87 }%
88 \@onlypreamble\extra@def

```

`\default@mextra` The new name is `\DeclareFontEncodingDefaults` but in this case we don't feel comfortable with this either.

```

89 \gdef\default@mextra{%
90     \warn@rel@i\default@mextra\DeclareFontEncodingDefaults

```

We pick up the argument to `\default@mextra` implicitly as the second argument of `\DeclareFontEncodingDefaults`.

```

91 \DeclareFontEncodingDefaults\relax
92 }%
93 \@onlypreamble\default@mextra

```

`\preload@sizes` The new interface is `\DeclarePreloadSizes`.

```

94 \gdef\preload@sizes{%
95     \warn@rel@i\preload@sizes\DeclarePreloadSizes
96     \DeclarePreloadSizes U%
97 }%
98 \@onlypreamble\preload@sizes

```

`\err@rel@i` This macro is used in cases where emulation with NFSS2 features is not really possible.

```

99 \gdef\err@rel@i#1#2{%
100 \@latex@error{*** NFSS release 1 command \noexpand#1found%
101     ^^J*** Recovery not possible. Use \string#2}%
102     {The new release of NFSS doesn't support the
103     \noexpand#1command^^Jany longer.
104     Please upgrade your file to the syntax of NFSS
105     release 2^^Jusing the \noexpand#2command.}%

```

Let's die.

```

106 \batchmode\input.\relax
107 }%
108 \@onlypreamble\err@rel@i

```

`\newmathalphabet` `\newmathalphabet` is the old form.

`\newmathalphabet@`

`\newmathalphabet@@`

```

109 \gdef\newmathalphabet{%
110     \if@no@font@opt
111     \@latex@error{*** NFSS release 1 command
112         \noexpand\newmathalphabet found%
113         ^^J \space*** Automatic recovery not possible.%
114         ^^J \space*** TYPE H for Help%
115     }%

```



```

116         {Please look at the file usrguide.tex for hints on
117         how to resolve this problem.}%
118     \else
119         \warn@rel@i\newmathalphabet\DeclareMathAlphabet
120     \fi
121     \@ifstar\newmathalphabet@@@
122         \newmathalphabet@@}%
123 \gdef\newmathalphabet@@#1{\DeclareMathAlphabet#1{U}{-}{-}}%
124 \gdef\newmathalphabet@@@#1#2#3#4{%
125     \DeclareMathAlphabet{#1}{U}{#2}{#3}{#4}}%
126 \@onlypreamble\newmathalphabet
127 \@onlypreamble\newmathalphabet@@
128 \@onlypreamble\newmathalphabet@@@

\if@no@font@opt
\@no@font@optfalse 129 \global\let\if@no@font@opt\iftrue
130 \gdef\@no@font@optfalse{\let\if@no@font@opt\iffalse}%

\define@mathalphabet This is a case where dying is best.
131 \gdef\define@mathalphabet{%
132     \err@rel@i\define@mathalphabet\DeclareMathAlphabet
133 }%
134 \@onlypreamble\define@mathalphabet

\define@mathgroup And here is another one
135 \gdef\define@mathgroup{%
136     \err@rel@i\define@mathgroup\DeclareSymbolFont
137 }%
138 \@onlypreamble\define@mathgroup

\addtoversion \addtoversion is the old form.
139 \def\addtoversion#1#2{%
140     \warn@rel@i\addtoversion\SetMathAlphabet
141     \SetMathAlphabet#2{#1}{U}}%
142 \@onlypreamble\addtoversion

Finishing off this huge \IncludeInRelease argument:
143 \EndIncludeInRelease
144 </latexrelease>

```

File r

ltfssdcl.dtx

This file contains the main implementation of the font selection scheme commands. See other parts of the L^AT_EX distribution, or *The L^AT_EX Companion* for higher level documentation of these commands.

Warning: The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

34 Interface Commands

`\in@` `\@in` is a utility macro with two arguments. It determines whether its first argument occurs in its second and sets the switch `\ifin@` accordingly. The first argument may not contain braces nor # (more precisely, tokens of category code 1, 2, or 6).

```

1 (*2ekernel)
2 \def\in@#1#2%
3 {%
4   \begingroup
5     \def\in@@##1#1{%
6       \toks@\expandafter{\in@@#2{}}#1}%
7       \edef\in@@{\the\toks@}%
8     \expandafter\endgroup
9     \ifx\in@@\@empty
10      \in@false
11    \else
12      \in@true
13    \fi
14  }
15 \newif\ifin@

```

Before the `\begin{document}` command several *math versions* and *math alphabet identifiers* may be declared. In principle, there should be exactly one family/series/shape combination be declared for each version/alphabet pair. But we want to allow for defaults as well for automagical filling of holes.

While building the tables for math alphabet identifiers and math versions we keep several lists:

- the list of all math versions, `\version@list`, each entry prefixed by the control sequence `\version@elt`, i.e. this list has the following form

```

\version@elt<version1>\version@elt<version2>...
\version@elt<versionn>

```

- the list of all math alphabet identifiers. Here every entry has the form:

```

\group@elt<math group number>
{\{<default family>\}{<default series>\}{<default shape>\}}.

```

- Each defined math alphabet identifier holds a list containing information about the *versions* for which it is defined. This list has a more complicated structure: it looks as follows:

```

\set@alpha<the alphabet identifier itself>
\reserved@c<math version><font info>
...
\@nil

```

where $\langle font\ info \rangle$ is either $\backslash reserved@e$ (if the combination is not defined yet) or

```

{\langle family \rangle}{\langle series \rangle}{\langle shape \rangle}

```

$\backslash version@list$ We initialize the version list to be empty.

```

16 \let\version@list=\@empty
17 \@onlypreamble\version@list

```

$\backslash version@elt$

```

18 \let\version@elt\relax
19 \@onlypreamble\version@elt

```

$\backslash new@mathversion$ The macro $\backslash new@mathversion$ is called with the version control sequence as its argument.

```

20 %\def\new@mathversion#1{%

```

The first thing this macro does is to check if the version identifier is already present in $\backslash version@list$. We enclose $\backslash version@list$ in braces since it might be empty (if no *version* is defined yet). But this means that we need a suitable number of $\backslash expandafter$ primitives.

```

21 % \expandafter\in@\expandafter#1\expandafter{\version@list}%
22 % \ifin@

```

If so it prints an error message. The $\backslash next$ macro is used to get rid of the four characters $\backslash mv@$ that would otherwise appear at the begin of the version name in the error message.

```

23 % \latexerror{Math version
24 % \expandafter\@gobblefour\string#1'
25 % already defined}\@eha

```

Otherwise we have a new version, and we can proceed with entering it into the tables. We add it to $\backslash version@list$. This is very easy: we define $\backslash version@elt$ (which is the delimiter in $\backslash version@list$) to protect itself and the following token from being expanded and simply redefine $\backslash version@list$.

```

26 % \else
27 % \global\expandafter\newcount\csname c@\expandafter
28 % \gobble\string#1\endcsname
29 % \global\csname c@\expandafter
30 % \gobble\string#1\endcsname\@ne
31 % \def\version@elt{\noexpand\version@elt\noexpand}%
32 % \edef\version@list{\version@list\version@elt#1}%

```

Then we prepare to enter the new version into all math alphabet identifier lists. Remember that these lists use `\reserved@c` as delimiter, and that there appears the control sequence `\reserved@e` that must not be expanded. Therefore we take suitable precautions.

```
33 %      \def\reserved@c{\noexpand\reserved@c\noexpand}%
34 %      \let\reserved@e\relax
```

We will now go through the `\alpha@list` to process every $\langle\textit{math alphabet identifier}\rangle$ in turn. Since this list has `\group@elt` as a delimiter we define this control sequence. It has three arguments as every entry consists of three items (as explained above).

```
35 %      \def\group@elt##1##2##3{%
```

The first of these arguments is the $\langle\textit{math alphabet identifier}\rangle$. We redefine it by appending the information about the new version at the end of the list contained in it. However, there is one subtlety: the definitions for `\reserved@c` and `\reserved@e` made above prevent the main part of the list from being expanded. But we still have to take care of the header and the trailer. To do this we remove the trailer by means of the macro `\remove@nil` which also protect the header from being expanded. Its definition is given below. Now we can prepare to add the new version.

```
36 %          \edef##1{\expandafter\remove@nil##1%
37 %              \reserved@c
38 %              #1%
39 %              \reserved@e
40 %              \noexpand\@nil}}%
```

Finally we call `\alpha@list` which will now execute the macro `\group@elt` once for every defined $\langle\textit{math alphabet identifier}\rangle$. And that's all for now.

```
41 %      \alpha@list
42 %      \fi}
```

`\alpha@list` As we explained above every entry in `\alpha@list` has the form
`\alpha@elt`
 $\langle\textit{alphabet identifier}\rangle\langle\textit{internal group number}\rangle\langle\textit{default font assignments}\rangle\dots$

We initialize it to `\@empty`.

```
43 \let\alpha@list\@empty
44 \@onlypreamble\alpha@list
```

`\alpha@elt`

```
45 \let\alpha@elt\relax
46 \@onlypreamble\alpha@elt
```

`\newgroup` Start the group (fam) allocation at 0. (Doesn't belong here.)

```
47 \count18=-1
```

`\stepcounter`

`\select@group` We surround `\select@group` with braces so that functions using it can be used directly after `_` or `^`. However, if we use oldstyle syntax where the math alphabet doesn't have arguments (ie if `\math@bgroup` is not `\bgroup`) we need to get rid of the extra group.

```

48 </2ekernel>
49 <latexrelease>\IncludeInRelease{2015/01/01}
50 <latexrelease>          {\select@group}{\select@group}%
51 <*2ekernel | latexrelease>
52 \def\select@group#1#2#3#4{%
53   \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
54   {%
55     \ifmmode
56       \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
57         \begingroup
58         \escapechar\m@ne
59         \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
60         \globaldefs\@ne \math@fonts
61       \endgroup
62       \init@restore@version
63       \xdef#1{\noexpand\use@mathgroup\noexpand#2%
64         {\number\csname c@mv@\math@version\endcsname}}%
65       \global\advance\csname c@mv@\math@version\endcsname\@ne
66     \else
67       \let#1\relax
68       \@latex@error{Too many math alphabets used in
69         version \math@version}%
70       \@eha
71     \fi
72   \else \expandafter\non@alpherr\fi
73   #1{#4}%
74   }%
75 }
76 </2ekernel | latexrelease>
77 <latexrelease>\EndIncludeInRelease
78 <latexrelease>\IncludeInRelease{0000/00/00}
79 <latexrelease>          {\select@group}{\select@group}%
80 <latexrelease>\def\select@group#1#2#3#4{%
81 <latexrelease> \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
82 <latexrelease> {%
83 <latexrelease> \ifmmode
84 <latexrelease>   \ifnum\csname c@mv@\math@version\endcsname<\sixt@@n
85 <latexrelease>     \begingroup
86 <latexrelease>     \escapechar\m@ne
87 <latexrelease>     \getanddefine@fonts
88 <latexrelease>       {\csname c@mv@\math@version\endcsname}#3%
89 <latexrelease>     \globaldefs\@ne \math@fonts
90 <latexrelease>   \endgroup
91 <latexrelease>   \init@restore@version
92 <latexrelease>   \xdef#1{\noexpand\use@mathgroup\noexpand#2%
93 <latexrelease>     {\number\csname c@mv@\math@version\endcsname}}%
94 <latexrelease>   \global\advance\csname c@mv@\math@version\endcsname\@ne
95 <latexrelease>   \else
96 <latexrelease>     \let#1\relax
97 <latexrelease>     \@latex@error{Too many math alphabets used in
98 <latexrelease>       version \math@version}%
99 <latexrelease>     \@eha
100 <latexrelease>   \fi
101 <latexrelease> \else \expandafter\non@alpherr\fi

```

```

102 <latexrelease> #1{#4}%
103 <latexrelease> }%
104 <latexrelease>}
105 <latexrelease>\EndIncludeInRelease
106 <*2ekernel>

107 \@onlypreamble\restore@mathversion

\init@restore@version
108 \def\init@restore@version{%
109     \global\let\init@restore@version\relax
110     \xdef\restore@mathversion
111         {\expandafter\noexpand\csname mv@\math@version\endcsname
112         \global\csname c@mv@\math@version\endcsname
113         \number\csname c@mv@\math@version\endcsname\relax}%
114     \aftergroup\dorestore@version
115 }
116 \@onlypreamble\init@restore@version

\non@alpherr
117 \gdef\non@alpherr#1{\@latex@error{%
The command here will have a space at the end of its name, so we make sure not
to insert an extra one.
118     \string#1allowed only in math mode}\@ehd}

\dorestore@version
119 \def\dorestore@version
120 {\ifmmode
121     \aftergroup\dorestore@version
122 \else
123     \gdef\init@restore@version{%
124         \global\let\init@restore@version\relax
125         \xdef\restore@mathversion
126             {\expandafter\noexpand\csname mv@\math@version\endcsname
127             \global\csname c@mv@\math@version\endcsname
128             \number\csname c@mv@\math@version\endcsname\relax}%
129         \aftergroup\dorestore@version
130     }%
131     \begingroup
132         \let\getanddefine@fonts\@gobbletwo
133         \restore@mathversion
134     \endgroup
135     \fi}%
136 \@onlypreamble\dorestore@version

\document@select@group We surround \select@group with braces so that functions using it can be used
directly after _ or ^.
137 </2ekernel>
138 <latexrelease>\IncludeInRelease{2015/01/01}
139 <latexrelease> {\document@select@group}{\document@select@group}%
140 <*2ekernel | latexrelease>
141 \def\document@select@group#1#2#3#4{%
142     \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi

```

```

143 {%
144 \ifmmode
145 \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
146 \begingroup
147 \escapechar\m@ne
148 \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
149 \globaldefs\@ne \math@fonts
150 \endgroup
151 \expandafter\extract@alph@from@version
152 \csname mv@\math@version\expandafter\endcsname
153 \expandafter{\number\csname
154 c@mv@\math@version\endcsname}%
155 #1%
156 \global\advance\csname c@mv@\math@version\endcsname\@ne
157 \else
158 \let#1\relax
159 \@latex@error{Too many math alphabets used
160 in version \math@version}%
161 \@eha
162 \fi
163 \else \expandafter\non@alpherr\fi
164 #1{#4}%
165 }%
166 }
167 </2ekernel | latexrelease>
168 <latexrelease>\EndIncludeInRelease
169 <latexrelease>\IncludeInRelease{0000/00/00}
170 <latexrelease> {\document@select@group}{\document@select@group}%
171 <latexrelease>\def\document@select@group#1#2#3#4{%
172 <latexrelease> \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
173 <latexrelease> {%
174 <latexrelease> \ifmmode
175 <latexrelease> \ifnum\csname c@mv@\math@version\endcsname<\sist@n
176 <latexrelease> \begingroup
177 <latexrelease> \escapechar\m@ne
178 <latexrelease> \getanddefine@fonts
179 <latexrelease> {\csname c@mv@\math@version\endcsname}#3%
180 <latexrelease> \globaldefs\@ne \math@fonts
181 <latexrelease> \endgroup
182 <latexrelease> \expandafter\extract@alph@from@version
183 <latexrelease> \csname mv@\math@version\expandafter\endcsname
184 <latexrelease> \expandafter{\number\csname
185 <latexrelease> c@mv@\math@version\endcsname}%
186 <latexrelease> #1%
187 <latexrelease> \global\advance\csname c@mv@\math@version\endcsname\@ne
188 <latexrelease> \else
189 <latexrelease> \let#1\relax
190 <latexrelease> \@latex@error{Too many math alphabets used
191 <latexrelease> in version \math@version}%
192 <latexrelease> \@eha
193 <latexrelease> \fi
194 <latexrelease> \else \expandafter\non@alpherr\fi
195 <latexrelease> #1{#4}%
196 <latexrelease> }%

```

```

197 \latexrelease}
198 \latexrelease\EndIncludeInRelease
199 \*2ekernel)

```

`\process@table`

```

200 \def\process@table{%
201   \def\cdp@elt##1##2##3##4{%
202     \@font@info{Checking defaults for
203       ##1/##2/##3/##4}%
204     \expandafter
205     \ifx\csname##1/##2/##3/##4\endcsname\relax

```

Grouping is important for two reasons, first `\cdp@elt` will get redefined if `\Declare...` functions are executed within the external `.fd` file and secondly `\try@load@fontshape` changes a lot of catcodes without surrounding itself with a group.

```

206     \begingroup
207     \def\f@encoding{##1}\def\f@family{##2}%
208     \try@load@fontshape
209     \endgroup
210     \fi
211     \expandafter
212     \ifx\csname##1/##2/##3/##4\endcsname\relax
213       \@latex@error{This NFSS system isn't set up properly}%
214       {For encoding scheme ##1 the defaults
215         ##2/##3/##4 do not form a valid font shape}%
216     \else
217       \@font@info{... okay}%
218     \fi}%
219   \cdp@list

```

Now we make sure that `\error@fontshape` is okay.

```

220   \begingroup
221   \escapechar\m@ne
222   \error@fontshape
223   \expandafter\ifx\csname \curr@fontshape\endcsname\relax
224     \begingroup
225     \try@load@fontshape
226     \endgroup
227   \fi
228   \expandafter\ifx\csname \curr@fontshape\endcsname\relax
229     \@latex@error{This NFSS system isn't set up properly}%
230     {The system maintainer forgot to specify a suitable
231       substitution
232       font shape using the \noexpand\DeclareErrorFont
233       command}%
234   \fi
235   \endgroup

```

Set `\select@group` to its meaning used within the document body.

```

236   \let\select@group\document@select@group

```

Install the default font attributes they are currently pointing to error font shape. Don't use `\reset@font` since that would trigger `\selectfont`.

```

237   \fontencoding{\encodingdefault}%

```



```

238 \fontfamily{\familydefault}%
239 \fontseries{\seriesdefault}%
240 \fontshape{\shapedefault}%
kill all macros not longer needed. we need to add many more!!!!
241 \everyjob{}%
242 }
243 \@onlypreamble\process@table
244 %\@onlypreamble\set@mathradical

```

`\DeclareMathVersion`

```

245 \def\DeclareMathVersion#1{%
246 \expandafter\new@mathversion\csname mv@#1\endcsname}
247 \@onlypreamble\DeclareMathVersion

```

`\new@mathversion`

```

248 \def\new@mathversion#1{%
249 \expandafter\in@\expandafter#1\expandafter{\version@list}%
250 \ifin@
251 \font@info{Redefining math version
252 \expandafter\@gobblefour\string#1'}%
253 \else
254 \expandafter\newcount\csname c@\expandafter
255 \expandafter\@gobble\string#1\endcsname
256 \def\version@elt{\noexpand\version@elt\noexpand}%
257 \edef\version@list{\version@list\version@elt#1}%
258 \fi

```

`\toks@` is used to gather all tokens for the math version. `\count@` will be used to count the math groups we add to this version.

```

259 \toks@{}%
260 \count@\z@

```

Now we loop over `\group@list` to add all math groups defined so far to the version and at the same time to count them.

```

261 \def\group@elt##1##2{%
262 \advance\count@\@ne
263 \addto@hook\toks@{\getanddefine@fonts##1##2}%
264 }%
265 \group@list

```

We set the counter for this math version to the number of math groups found in `\group@list`.

```

266 \global\csname c@\expandafter\@gobble\string#1\endcsname\count@

```

Now we loop over `\alpha@list` to add all math alphabets known so far. We have to distinguish the case that an alphabet by default should produce an error in new versions.

```

267 \def\alpha@elt##1##2##3{%
268 \ifx##2\no@alphabet@error
269 \toks@\expandafter{\the\toks@\install@mathalphabet##1%
270 {\no@alphabet@error##1}}%
271 \else
272 \toks@\expandafter{\the\toks@\install@mathalphabet##1%
273 {\select@group##1##2##3}}%

```

```

274     \fi
275   }%
276   \alpha@list

```

Finally we define the math version to expand to the contents of `\toks@`.

```

277   \xdef#1{\the\toks@}%
278 }
279 \@onlypreamble\new@mathversion

```

`\DeclareSymbolFont`

```

280 \def\DeclareSymbolFont#1#2#3#4#5{%
281   \@tempswafalse
282   \edef\reserved@b{#2}%
283   \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
284     \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
285   \cdp@list
286   \if@tempswa
287     \@ifundefined{sym#1}{%
288       \ifnum\count18<15 %
289         \expandafter\new@mathgroup\csname sym#1\endcsname
290         \expandafter\new@symbolfont\csname sym#1\endcsname
291           {#2}{#3}{#4}{#5}%
292       \else
293         \@latex@error{Too many symbol fonts declared}\@eha
294       \fi
295     }%
296     {%
297       \@font@info{Redeclaring symbol font ‘#1’}%

```

Update the group list.

```

298   \def\group@elt##1##2{%
299     \noexpand\group@elt\noexpand##1%
300     \expandafter\ifx\csname sym#1\endcsname##1%
301       \expandafter\noexpand\csname#2/#3/#4/#5\endcsname
302     \else
303       \noexpand##2%
304     \fi}%
305   \xdef\group@list{\group@list}%

```

Update the version list.

```

306   \def\version@elt##1{%
307     \expandafter
308     \SetSymbolFont@expandafter##1\csname#2/#3/#4/#5\endcsname
309     \endcsname \csname sym#1\endcsname
310   }%
311   \version@list
312 }%
313 \else
314   \@latex@error{Encoding scheme ‘#2’ unknown}\@eha
315 \fi
316 }
317 \@onlypreamble\DeclareSymbolFont

```

`\group@list`

```

318 \let\group@list\@empty
319 \@onlypreamble\group@list

\group@elt
320 \let\group@elt\relax
321 \@onlypreamble\group@elt

\new@symbolfont
322 \def\new@symbolfont#1#2#3#4#5{%
323   \toks@\expandafter{\group@list}%
324   \edef\group@list{\the\toks@\noexpand\group@elt\noexpand#1%
325     \expandafter\noexpand\csname#2/#3/#4/#5\endcsname}%
326   \def\version@elt##1{\toks@\expandafter{##1}%
327     \edef##1{\the\toks@\noexpand\getanddefine@fonts
328       #1\expandafter\noexpand\csname#2/#3/#4/#5\endcsname}%
329     \global\advance\csname c@\expandafter
330       \@gobble\string##1\endcsname\@ne
331   }%
332   \version@list
333 }
334 \@onlypreamble\new@symbolfont

\SetSymbolFont
335 \def\SetSymbolFont#1#2#3#4#5#6{%
336   \@tempswafalse
337   \edef\reserved@b{#3}%
338   \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
339     \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
340   \cdp@list
341   \if@tempswa
342     \expandafter\SetSymbolFont@
343     \csname mv@#2\expandafter\endcsname\csname#3/#4/#5/#6\expandafter
344     \endcsname \csname sym#1\endcsname
345   \else
346     \@latex@error{Encoding scheme ‘#3’ unknown}\@eha
347   \fi
348 }
349 \@onlypreamble\SetSymbolFont

\SetSymbolFont@
350 \def\SetSymbolFont@#1#2#3{%
351   \expandafter\in@\expandafter#1\expandafter{\version@list}%
352   \ifin@
353     \expandafter\in@\expandafter#3\expandafter{\group@list}%
354     \ifin@
355       \begingroup
356       \expandafter\get@cdp\string#2\@nil\reserved@a
357       \toks@{}%
358       \def\install@mathalphabet##1##2{%
359         \addto@hook\toks@{\install@mathalphabet##1{##2}}%
360       }%
361       \def\getanddefine@fonts##1##2{%
362         \ifnum##1=#3%
363           \addto@hook\toks@{\getanddefine@fonts#3#2}%

```

```

364         \expandafter\get@cdp\string##2\@nil\reserved@b
365         \ifx\reserved@a\reserved@b\else
366             \@font@info{Encoding '\reserved@b' has changed
367                 to '\reserved@a' for symbol font\MessageBreak
368                 '\expandafter\@gobblefour\string#3' in the
369                 math version '\expandafter
370                 \@gobblefour\string#1'}}%
371         \fi
372         \@font@info{%
373             Overwriting symbol font
374             '\expandafter\@gobblefour\string#3' in
375             version '\expandafter
376             \@gobblefour\string#1'\MessageBreak
377             \@spaces \expandafter\@gobble\string##2 -->
378                 \expandafter\@gobble\string#2}%
379         \else
380             \addto@hook\toks@{\getanddefine@fonts##1##2}%
381             \fi}%
382         #1%
383         \xdef#1{\the\toks@}%
384     \endgroup
385 \else
386     \@latex@error{Symbol font '\expandafter\@gobblefour\string#3'
387         not defined}\@eha
388 \fi
389 \else
390     \@latex@error{Math version '\expandafter\@gobblefour\string#1'
391         is not
392         defined}{You probably misspelled the name of the math
393         version.^^JOr you have to specify an additional package.}%
394 \fi
395 }
396 \@onlypreamble\SetSymbolFont@

```

\get@cdp

```

397 \def\get@cdp#1#2/#3\@nil#4{\def#4{#2}}
398 \@onlypreamble\get@cdp

```

\DeclareMathAlphabet

```

399 \def\DeclareMathAlphabet#1#2#3#4#5{%
400     \@tempswafalse
401     \edef\reserved@b{#2}%
402     \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
403         \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
404     \cdp@list
405     \if@tempswa
406         \expandafter\ifx
407         \csname\expandafter\@gobble\string#1\endcsname
408         \relax
409         \new@mathalphabet#1{#2}{#3}{#4}{#5}%
410     \else
411         Check if it is already a math alphabet.
412         \edef\reserved@a{\noexpand\in@\string\select@group}%

```

```

412      {\expandafter\meaning\csname \expandafter
413        \@gobble\string#1\space\endcsname}}}%
414      \reserved@a
415      \ifin@
416        \@font@info{Redeclaring math alphabet \string#1}%
417        \def\version@elt##1{%
418          \expandafter\SetMathAlphabet@\expandafter
419            ##1\csname#2/#3/#4/#5\expandafter\endcsname
420
421            \csname M@#2\expandafter\endcsname
422            \csname \expandafter\@gobble\string#1\space\endcsname#1}%
423        \version@list
424      \else

```

Check if it is a math alphabet defined via `\DeclareSymbolFontAlphabet`.

```

424      \edef\reserved@a{\noexpand\in@{\string\use@mathgroup}%
425        {\expandafter\meaning\csname \expandafter
426          \@gobble\string#1\space\endcsname}}}%
427      \reserved@a
428      \ifin@

```

In that case overwriting is simple since there is nothing inserted in the math version macros.

```

429        \@font@info{Redeclaring math alphabet \string#1}%
430        \new@mathalphabet#1{#2}{#3}{#4}{#5}%

```

Otherwise panic.

```

431      \else
432        \@latex@error{Command ‘\string#1’ already defined}\@eha
433      \fi
434    \fi
435  \fi
436  \else
437    \@latex@error{Encoding scheme ‘#2’ unknown}\@eha
438  \fi
439  }
440  \@onlypreamble\DeclareMathAlphabet

```

`\new@mathalphabet`

```

441 \def\new@mathalphabet#1#2#3#4#5{%
442   \toks@{\expandafter{\alpha@list}}%
443   \edef#1{\expandafter\noexpand\csname \expandafter
444     \@gobble\string#1\space\endcsname
445     \if/#5/%
446       \noexpand\no@alphabet@error
447       \noexpand\no@alphabet@error
448     \else
449       \expandafter\noexpand\csname M@#2\endcsname
450       \expandafter\noexpand\csname#2/#3/#4/#5\endcsname
451     \fi
452   }%
453   \toks2\expandafter{#1}%
454   \edef\alpha@list{\the\toks@\noexpand\alpha@elt\the\toks2}%
455   \def\version@elt##1{\toks@\expandafter{##1}%
456     \edef##1{\the\toks@\install@mathalphabet

```

```

457 \expandafter\noexpand
458 \csname \expandafter\@gobble
459 \string#1\space\endcsname
460 {\if/#5/%
461 \noexpand\no@alphabet@error
462 \noexpand#1%
463 \else
464 \noexpand\select@group\the\toks2
465 \fi}}%
466 }%
467 \version@list
468 \expandafter\edef\csname \expandafter\@gobble
469 \string#1\space\endcsname{\if/#5/%
470 \noexpand\no@alphabet@error
471 \noexpand#1%
472 \else
473 \noexpand\select@group\the\toks2
474 \fi}%
475 \edef#1{\noexpand\protect
476 \expandafter\noexpand\csname \expandafter
477 \@gobble\string#1\space\endcsname}%
478 }
479 \@onlypreamble\new@mathalphabet

```

\SetMathAlphabet

```

480 \def\SetMathAlphabet#1#2#3#4#5#6{%
481 \tempswafalse
482 \edef\reserved@b{#3}%
483 \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
484 \ifx\reserved@b\reserved@c \tempswatrue\fi}%
485 \cdp@list
486 \if@tempswa
487 \expandafter\SetMathAlphabet@
488 \csname mv@#2\expandafter\endcsname\csname#3/#4/#5/#6\expandafter
489 \endcsname \csname M@#3\expandafter\endcsname
490 \csname \expandafter\@gobble\string#1\space\endcsname#1%
491 \else
492 \@latex@error{Encoding scheme ‘#3’ unknown}\@eha
493 \fi
494 }
495 \@onlypreamble\SetMathAlphabet

```

\SetMathAlphabet@

```

496 \def\SetMathAlphabet@#1#2#3#4#5{%
497 \expandafter\in@\expandafter#1\expandafter{\version@list}%
498 \ifin@
499 \expandafter\in@\expandafter#4\expandafter{\alpha@list}%
500 \ifin@
501 \begin@group
502 \toks@{}%
503 \def\getanddefine@fonts##1##2{%
504 \addto@hook\toks@{\getanddefine@fonts##1##2}%
505 }%
506 \def\reserved@c##1##2##3##4{% % for message below

```

```

507         \expandafter\@gobble\string##4}%
508 \def\install@mathalphabet##1##2{%
509     \ifx##1#4%
510         \addto@hook\toks@
511             {\install@mathalphabet#4{\select@group#4#3#2}}%
512         \@font@info{Overwriting math alphabet
513             '\string#5' in version '\expandafter
514             \@gobblefour\string#1'\MessageBreak
515             \@spaces \reserved@c##2 -->
516                 \expandafter\@gobble\string#2}%
517     \else
518         \addto@hook\toks@{\install@mathalphabet##1{##2}}%
519     \fi
520 }%
521 #1%
522 \xdef#1{\the\toks@}%
523 \endgroup
524 \else

```

If the math alphabet was defined via `\DeclareSymbolFontAlphabet` we have remove its external definition and add it as a normal math alphabet to every version before trying to change it in one version.

```

525     \edef\reserved@a{%
526         \noexpand\in@{\string\use@mathgroup}{\meaning#4}}%
527     \reserved@a
528     \ifin@
529         \def\reserved@b##1\use@mathgroup##2##3{%
530             \def\reserved@b{##3}\def\reserved@c{##2}}%
531         \expandafter\reserved@b#4%
532     \begingroup
533         \def\install@mathalphabet##1##2{%
534             \addto@hook\toks@{\install@mathalphabet##1{##2}}%
535         }%
536         \def\getanddefine@fonts##1##2{%
537             \addto@hook\toks@{\getanddefine@fonts##1##2}%
538             \ifnum##1=\reserved@b
539                 \expandafter
540                 \addto@hook\expandafter\toks@
541                 \expandafter{\expandafter\install@mathalphabet
542                 \expandafter#4\expandafter
543                     {\expandafter\select@group\expandafter
544                     #4\reserved@c##2}}%
545             \fi
546         }%
547         \def\version@elt##1{%
548             \toks@{}%
549             ##1%
550             \xdef##1{\the\toks@}%
551         }%
552         \version@list
553     \endgroup

```

Put it into the `\alpha@list` with default ‘error’

```

554     \expandafter\gdef\expandafter\alpha@list\expandafter
555         {\alpha@list

```

```

556         \alpha@elt #4\no@alphabet@error \no@alphabet@error}%
557         \gdef#4{\no@alphabet@error #5}% fake things :-)
Then call the internal setting routine again:
558         \SetMathAlphabet@{#1}{#2}{#3}#4#5%
559         \else
560         \@latex@error{Command '\string#5' not defined as a
561                     math alphabet}%
562         {Use \noexpand\DeclareMathAlphabet to define it.}%
563         \fi
564     \fi
565 \else
566     \@latex@error{Math version '\expandafter\@gobblefour\string#1'
567                 is not
568                 defined}{You probably misspelled the name of the math
569                 version.^^JOr you have to specify an additional package.}%
570 \fi
571 }
572 \@onlypreamble\SetMathAlphabet@

```

`\DeclareMathAlphabet` could do with more checks like allowing single number in #4 lowercase in #4 etc

```

573 \def\DeclareMathAccent#1#2#3#4{%
574     \expandafter\in@\csname sym#3\expandafter\endcsname
575     \expandafter{\group@list}%
576     \ifin@
577     \begin@group
578     \count\z@=#4\relax
579     \count\tw@\count\z@
580     \divide\count\z@\sist@@n
581     \count@\count\z@
582     \multiply\count@\sist@@n
583     \advance\count\tw@-\count@
584     \if\relax\noexpand#1% is command?
585     \edef\reserved@a{\noexpand\in@
586                     {\expandafter\@gobble\string\mathaccent}{\meaning#1}}%
587     \reserved@a
588     \ifin@
589     \expandafter\set@mathaccent
590     \csname sym#3\endcsname#1#2%
591     {\hexnumber@\count\z@}\hexnumber@\count\tw@}%
592     \@font@info{Redeclaring math accent \string#1}%
593     \else
594     \expandafter\ifx
595     \csname\expandafter\@gobble\string#1\endcsname
596     \relax
597     \expandafter\set@mathaccent
598     \csname sym#3\endcsname#1#2%
599     {\hexnumber@\count\z@}\hexnumber@\count\tw@}%
600     \else
601     \@latex@error{Command '\string#1' already defined}\@eha
602     \fi
603     \fi
604     \else
605     \@latex@error{Not a command name: '\noexpand#1'}\@eha

```



```

606     \fi
607   \endgroup
608 \else
609   \@latex@error{Symbol font ‘#3’ is not defined}\@eha
610 \fi
611 }
612 \@onlypreamble\DeclareMathAccent

\set@mathaccent

613 \def\set@mathaccent#1#2#3#4{%
614   \xdef#2{\mathaccent"\mathchar@type#3\hexnumber@#1#4\relax}}
615 \@onlypreamble\set@mathaccent

\DeclareMathSymbol

616 \def\DeclareMathSymbol#1#2#3#4{%
617   \expandafter\in@\csname sym#3\expandafter\endcsname
618     \expandafter{\group@list}%
619   \ifin@
620     \begin@group
621       \count\z@=#4\relax
622       \count\tw@\count\z@
623       \divide\count\z@\sixt@@n
624       \count@\count\z@
625       \multiply\count@\sixt@@n
626       \advance\count\tw@-\count@
627       \if\relax\noexpand#1% is command?
628         \edef\reserved@a
629           {\noexpand\in@\expandafter\@gobble\string\mathchar}%
630           {\meaning#1}}%
631       \reserved@a
632     \ifin@
633       \expandafter\set@mathsymbol
634         \csname sym#3\endcsname#1#2%
635         {\hexnumber@\count\z@}\hexnumber@\count\tw@}%
636       \@font@info{Redeclaring math symbol \string#1}%
637     \else
638       \expandafter\ifx
639         \csname\expandafter\@gobble\string#1\endcsname
640         \relax
641         \expandafter\set@mathsymbol
642           \csname sym#3\endcsname#1#2%
643           {\hexnumber@\count\z@}\hexnumber@\count\tw@}%
644       \else
645         \@latex@error{Command ‘\string#1’ already defined}\@eha
646       \fi
647     \fi
648   \else
649     \expandafter\set@mathchar
650       \csname sym#3\endcsname#1#2
651       {\hexnumber@\count\z@}\hexnumber@\count\tw@}%
652     \fi
653   \endgroup
654 \else
655   \@latex@error{Symbol font ‘#3’ is not defined}\@eha

```

```

656 \fi
657 }
658 \@onlypreamble\DeclareMathSymbol

\set@mathchar

659 \def\set@mathchar#1#2#3#4{%
660 \global\mathcode'#2="\mathchar@type#3\hexnumber@#1#4\relax}
661 \@onlypreamble\set@mathchar

\set@mathsymbol

662 \def\set@mathsymbol#1#2#3#4{%
663 \global\mathchardef#2="\mathchar@type#3\hexnumber@#1#4\relax}
664 \@onlypreamble\set@mathsymbol

665 %\def\mathsymbol#1#2#3{%
666 % \@tempcnta=#3\relax
667 % \@tempcntb\@tempcnta
668 % \divide\@tempcnta\sixt@@n
669 % \count@\@tempcnta
670 % \multiply\count@\sixt@@n
671 % \advance\@tempcntb-\count@
672 % \mathchar"\mathchar@type#1\hexnumber@#2%
673 % \hexnumber@\@tempcnta\hexnumber@\@tempcntb\relax}
674 %
675 %\def\DeclareMathAlphabetCharacter#1#2#3{%
676 % \DeclareMathSymbol{#1}7{#2}{#3}}

\DeclareMathDelimiter

677 \def\DeclareMathDelimiter#1{%
678 \if\relax\noexpand#1%
679 \expandafter\@DeclareMathDelimiter
680 \else
681 \expandafter\@xxDeclareMathDelimiter
682 \fi
683 #1}
684 \@onlypreamble\DeclareMathDelimiter

\@xxDeclareMathDelimiter This macro checks if the second arg is a “math type” such as \mathopen. The
undocumented original code didn’t use math types when the delimiter was a sin-
gle letter. For this reason the coding is a bit strange as it tries to support the
undocumented syntax for compatibility reasons.

685 \def\@xxDeclareMathDelimiter#1#2#3#4{%
7 is the default value returned in the case that \mathchar@type is passed some-
thing unexpected, like a math symbol font name. We locally move \mathalpha
out of the way so if you use that the right branch is taken. This will still fail if an
explicit number 7 is used!

686 \begingroup
687 \let\mathalpha\mathord
688 \ifnum7=\mathchar@type{#2}%
689 \endgroup

If this branch is taken we have old syntax (5 arguments).

690 \expandafter\@firstofone
691 \else

```

If this branch is taken `\mathchar@type` is different from 7 so we assume new syntax. In this case we also use the arguments to set up the letter as a math symbol for the case where it is not used as a delimiter.

```
692 \endgroup
693 \DeclareMathSymbol#1{#2}{#3}{#4}%
```

Then we arrange that `\@xDeclareMathDelimiter` only gets #1, #3, #4 ... as it does not expect a math type as argument.

```
694 \expandafter\@firstoftwo
695 \fi
696 {\@xDeclareMathDelimiter#1}{#2}{#3}{#4}}
697 \@onlypreamble\@xxDeclareMathDelimiter
```

`\@DeclareMathDelimiter`

```
698 \def\@DeclareMathDelimiter#1#2#3#4#5#6{%
699 \expandafter\in@\csname sym#3\expandafter\endcsname
700 \expandafter{\group@list}%
701 \ifin@
702 \expandafter\in@\csname sym#5\expandafter\endcsname
703 \expandafter{\group@list}%
704 \ifin@
705 \begingroup
706 \count\z@=#4\relax
707 \count\tw@\count\z@
708 \divide\count\z@\sist@n
709 \count@\count\z@
710 \multiply\count@\sist@n
711 \advance\count\tw@-\count@
712 \edef\reserved@c{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
713 %
714 \count\z@=#6\relax
715 \count\tw@\count\z@
716 \divide\count\z@\sist@n
717 \count@\count\z@
718 \multiply\count@\sist@n
719 \advance\count\tw@-\count@
720 \edef\reserved@d{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
721 %
722 \edef\reserved@a{\noexpand\in@
723 {\expandafter\@gobble\string\delimiter}{\meaning#1}}%
724 \reserved@a
725 \ifin@
726 \expandafter\set@mathdelimiter
727 \csname sym#3\expandafter\endcsname
728 \csname sym#5\endcsname#1#2%
729 \reserved@c\reserved@d
730 \@font@info{Redeclaring math delimiter \string#1}%
731 \else
732 \expandafter\ifx
733 \csname\expandafter\@gobble\string#1\endcsname
734 \relax
735 \expandafter\set@mathdelimiter
736 \csname sym#3\expandafter\endcsname
737 \csname sym#5\endcsname#1#2%
```

```

738         \reserved@c\reserved@d
739     \else
740         \@latex@error{Command '\string#1' already defined}\@eha
741     \fi
742 \fi
743 \endgroup
744 \else
745     \@latex@error{Symbol font '#5' is not defined}\@eha
746 \fi
747 \else
748     \@latex@error{Symbol font '#3' is not defined}\@eha
749 \fi
750 }
751 \@onlypreamble\@DeclareMathDelimiter

\@xDeclareMathDelimiter
752 \def\@xDeclareMathDelimiter#1#2#3#4#5{%
753     \expandafter\in@\csname sym#2\expandafter\endcsname
754     \expandafter{\group@list}%
755 \ifin@
756     \expandafter\in@\csname sym#4\expandafter\endcsname
757     \expandafter{\group@list}%
758 \ifin@
759     \begingroup
760         \count\z@=#3\relax
761         \count\tw@\count\z@
762         \divide\count\z@\sixt@@n
763         \count@\count\z@
764         \multiply\count@\sixt@@n
765         \advance\count\tw@-\count@
766         \edef\reserved@c{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
767     %
768         \count\z@=#5\relax
769         \count\tw@\count\z@
770         \divide\count\z@\sixt@@n
771         \count@\count\z@
772         \multiply\count@\sixt@@n
773         \advance\count\tw@-\count@
774         \edef\reserved@d{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
775         \expandafter\set@mathdelimiter
776             \csname sym#2\expandafter\endcsname\csname sym#4\expandafter\endcsname#1%
777             \reserved@c\reserved@d
778     \endgroup
779 \else
780     \@latex@error{Symbol font '#4' is not defined}\@eha
781 \fi
782 \else
783     \@latex@error{Symbol font '#2' is not defined}\@eha
784 \fi
785 }
786 \@onlypreamble\@xDeclareMathDelimiter

```

`\set@mathdelimiter` We have to end the definition of a math delimiter like `\lfloor` with a space and not with `\relax` as we did before, because otherwise constructs involving

\abovewithdelims will prematurely end (pr/1329)

```
787 \def\set@mathdelimiter#1#2#3#4#5#6{%
788   \xdef#3{\delimiter"\mathchar@type#4\hexnumber@#1#5%
789                                     \hexnumber@#2#6 }}
790 \@onlypreamble\set@mathdelimiter
```

\set@mathdelimiter

```
791 \def\set@mathdelimiter#1#2#3#4#5{%
792   \global\delcode'#3="\hexnumber@#1#4\hexnumber@#2#5\relax}
793 \@onlypreamble\set@mathdelimiter
```

\DeclareMathRadical

```
794 \def\DeclareMathRadical#1#2#3#4#5{%
```

Below is a crude fix to make this macro work if #1 is undefined or \relax. Should be improved!

```
795   \expandafter\ifx
796     \csname\expandafter\@gobble\string#1\endcsname
797     \relax
798     \let#1\radical
799   \fi
800   \edef\reserved@a{\noexpand\in@
801     {\expandafter\@gobble\string\radical}{\meaning#1}}%
802   \reserved@a
803   \ifin@
804     \expandafter\in@\csname sym#2\expandafter\endcsname
805     \expandafter{\group@list}%
806   \ifin@
807     \expandafter\in@\csname sym#4\expandafter\endcsname
808     \expandafter{\group@list}%
809   \ifin@
810     \begingroup
811       \count\z@=#3\relax
812       \count\tw@\count\z@
813       \divide\count\z@\sixt@@n
814       \count@\count\z@
815       \multiply\count@\sixt@@n
816       \advance\count\tw@-\count@
817       \edef\reserved@c{%
818         \hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
819       \count\z@=#5\relax
820       \count\tw@\count\z@
821       \divide\count\z@\sixt@@n
822       \count@\count\z@
823       \multiply\count@\sixt@@n
824       \advance\count\tw@-\count@
825       \edef\reserved@d{%
826         \hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
```

Coded inline instead of using \set@mathradical

```
827 %       \expandafter\set@mathradical
828 %       \csname sym#2\expandafter\endcsname
829 %       \csname sym#4\endcsname#1%
830 %       \reserved@c\reserved@d
```

```

831         \xdef#1{\radical"\expandafter\hexnumber@
832             \csname sym#2\endcsname\reserved@
833             \expandafter\hexnumber@
834             \csname sym#4\endcsname\reserved@d
835             \relax}%
836     \endgroup
837 \else
838     \@latex@error{Symbol font ‘#4’ is not defined}\@eha
839 \fi
840 \else
841     \@latex@error{Symbol font ‘#2’ is not defined}\@eha
842 \fi
843 \else
844     \@latex@error{Command ‘\string#1’ already defined}\@eha
845 \fi
846 }
847 \@onlypreamble\DeclareMathRadical

```

Definition below was wrong it contained \delimiter !

```

\def\set@mathradical#1#2#3#4#5{%
    \xdef#3{\radical"\hexnumber@#1#4\hexnumber@#2#5\relax}}

```

```

\mathalpha just a dummy currently
848 \let\mathalpha\relax

```

\mathchar@type

```

849 \def\mathchar@type#1{%
850     \ifodd 2#1#1 #1\else % is this non-negative number?
851         \ifx#1\mathord 0\else
852             \ifx#1\mathop 1\else
853                 \ifx#1\mathbin 2\else
854                     \ifx#1\mathrel 3\else
855                         \ifx#1\mathopen 4\else
856                             \ifx#1\mathclose 5\else
857                                 \ifx#1\mathpunct 6\else
858                                     7% % anything else is variable ord
859                                 \fi
860                             \fi
861                         \fi
862                     \fi
863                 \fi
864             \fi
865         \fi
866     \fi}
867 \@onlypreamble\mathchar@type

```

\DeclareSymbolFontAlphabet

```

868 \def\DeclareSymbolFontAlphabet#1#2{%
869     \expandafter\DeclareSymbolFontAlphabet@
870     \csname \expandafter\@gobble\string#1\space\endcsname{#2}#1}
871 \@onlypreamble\DeclareSymbolFontAlphabet

```

\DeclareSymbolFontAlphabet@

```

872 \def\DeclareSymbolFontAlphabet@#1#2#3{%

```

We use the switch `\if@tempswa` to decide if we can declare this symbol font alphabet.

```
873 \if@tempswa true
```

First check if #2 is known to be a symbol font

```
874 \expandafter\in@\csname sym#2\expandafter\endcsname
875 \expandafter{\group@list}%
876 \ifin@
```

Check if #1 is defined as a math alphabet defined via `\DeclareMathAlphabet`:

```
877 \expandafter\in@\expandafter#1\expandafter{\alpha@list}%
878 \ifin@
```

If so remove it from the `\alpha@list` and from all math version macros.

```
879 \@font@info{Redefining math alphabet \string#3}%
880 \toks@{}%
881 \def\alpha@elt##1##2##3{%
882 \ifx##1#1\else\addto@hook\toks@{\alpha@elt##1##2##3}\fi}%
883 \alpha@list
884 \xdef\alpha@list{\the\toks@}%

```

Now we loop over all versions and remove the math alphabet:

```
885 \def\version@elt##1{%
886 \begingroup
887 \toks@{}%
888 \def\getanddefine@fonts####1####2{%
889 \addto@hook\toks@{\getanddefine@fonts####1####2}}%
890 \def\install@mathalphabet####1####2{%
891 \ifx####1#1\else
892 \addto@hook\toks@{\install@mathalphabet
893 ####1{####2}}\fi}%
894 ##1%
895 \xdef##1{\the\toks@}%
896 \endgroup
897 }%
898 \version@list
899 \else

```

If #3 is not defined as a math alphabet check if it is defined at all:

```
900 \expandafter\ifx
901 \csname\expandafter\@gobble\string#1\space\endcsname
902 \relax

```

If it is undefined, fine otherwise check if it is a math alphabet defined via `\DeclareSymbolFontAlphabet`:

```
903 \else
904 \edef\reserved@a{%
905 \noexpand\in@{\string\use@mathgroup}{\meaning#1}}%
906 \reserved@a
907 \ifin@
908 \@font@info{Redefining math alphabet \string#3}%
909 \else

```

Since the command #3 is defined to be something which is not a math alphabet we have to skip redefining it.

```
910 \if@tempswa false
```

```

911         \@latex@error{Command ‘\string#3’ already defined}\@eha
912     \fi
913 \fi
914 \fi
915 \else

```

Since the symbol font is not known we better skip defining this alphabet.

```

916     \@tempswafalse
917     \@latex@error{Unknown symbol font ‘#2’}\@eha
918 \fi
919 \if@tempswa

```

When we reach this point we are allowed to define #1 to be a symbol font math alphabet. This means that we have to set it to

```
\use@mathgroup <math-settings> \sym<name>
```

The *<math-settings>* are the one for the encoding that is used in the font shape where *\sym<name>* is pointing to. This means that we have to get it from the information stored in *\group@list*. Thus we loop through that list after defining *\group@elt* in a suitable way.

```

920     \def\group@elt##1##2{%
921         \expandafter\ifx\csname sym#2\endcsname##1%
922         \expandafter\reserved@a\string##2\@nil
923         \fi}%
924     \def\reserved@a##1##2/##3\@nil{%
925         \def\reserved@a{##2}}%
926     \group@list
927     \toks@{\relax\ifmmode \else \non@alpherr#1\fi}%
928     \edef#1{\the\toks@
929         \noexpand\use@mathgroup
930         \expandafter\noexpand\csname M@\reserved@a\endcsname
931         \csname sym#2\endcsname}%
932     \def#3{\protect#1}%
933 \fi
934 }
935 \@onlypreamble\DeclareSymbolFontAlphabet@
936 </2ekernel>

```


File s

ltxssini.dtx

This file contains the top level L^AT_EX interface to the font selection scheme commands. See other parts of the L^AT_EX distribution, or *The L^AT_EX Companion* for higher level documentation of these commands.

35 NFSS Initialisation

Finally, there are six commands that are to be used in L^AT_EX and that we will therefore protect against expansion at the wrong point: `\fontfamily`, `\fontseries`, `\fontshape`, `\fontsize`, `\selectfont`, and `\mathversion`.

```
1 \*2kernel
```

35.1 Providing math *versions*

L^AT_EX provides two *versions*. We call them *normal* and *bold*, respectively.

```
2 \DeclareMathVersion{normal}
3 \DeclareMathVersion{bold}
```

Now we define the standard font change commands. We don't allow the use of `\rmfamily` etc. in math mode.

First the changes to another *family*:

```
4 \DeclareRobustCommand\rmfamily
5     {\not@math@alphabet\rmfamily\mathrm
6      \fontfamily\rmdefault\selectfont}
7 \DeclareRobustCommand\sffamily
8     {\not@math@alphabet\sffamily\mathsf
9      \fontfamily\sfdefault\selectfont}
10 \DeclareRobustCommand\ttfamily
11     {\not@math@alphabet\ttfamily\mathtt
12      \fontfamily\ttdefault\selectfont}
```

Then the commands changing the *series*:

```
13 \DeclareRobustCommand\bfseries
14     {\not@math@alphabet\bfseries\mathbf
15      \fontseries\bfdefault\selectfont}
16 \DeclareRobustCommand\mdseries
17     {\not@math@alphabet\mdseries\relax
18      \fontseries\mddefault\selectfont}
19 \DeclareRobustCommand\upshape
20     {\not@math@alphabet\upshape\relax
21      \fontshape\updefault\selectfont}
```

Then the commands changing the *shape*:

```
22 \DeclareRobustCommand\slshape
23     {\not@math@alphabet\slshape\relax
24      \fontshape\sldefault\selectfont}
25 \DeclareRobustCommand\scshape
26     {\not@math@alphabet\scshape\relax
27      \fontshape\scdefault\selectfont}
```


Here we switch to the default math version by defining the internal macro `\math@version`. We dare not to call `\mathversion` at this place because this would call `\glb@settings`.

```
67 \def\math@version{normal}
```

35.2 Miscellaneous

`\newfont` We start by defining a few macros that are part of standard L^AT_EX's user interface.
`\symbol` The use of these functions is not encouraged, but they will allow to process older documents without changes to the source.

```
68 \def\newfont#1#2{\@ifdefinable#1{\font#1=#2\relax}}
69 \def\symbolsymbol#1{\char #1\relax}
```

`\@setfontsize` This abbreviation is used by L^AT_EX's user level size changing commands, such as
`\@setsize` `\large`.

```
70 \def\@setfontsize#1#2#3{\@nomath#1%
```

For the benefit of people relying on keeping the name of the current font command saved in `\@currsiz` we define it. To ensure that `\@setfontsize` keeps being robust we omit this assignment during times where `\protect` differs from `\@typeset@protect`.

```
71 \ifx\protect\@typeset@protect
72 \let\@currsiz#1%
73 \fi
74 \fontsize{#2}{#3}\selectfont}
```

For compatibility we also define `\@setsize` the 209 command

```
75 \*compat
76 \def\@setsize#1#2#3#4{\@setfontsize#1{#4}{#2}}
77 \</compat>
```

`\oldstylenums` This macro implements old style numerals but only works if we assume that the standard math fonts are used. Thus it needs changing in case other math encodings are used.

```
78 \def\oldstylenums#1{%
79 \begingroup
```

Provide spacing using the interword space of the current font.

```
80 \spaceskip\fontdimen\tw@\font
```

Then switch to the math italic font. We don't change the current value of `\f@series` which means that you can use bold numerals if `\bfseries` is in force. As family we use `\rmdefault` which means that this only works if there exist an OML encoded version of that font or rather a corresponding .fd file (which is the case for standard L^AT_EX fonts even though they only contain substitutions).

```
81 \usefont{OML}{\rmdefault}{\f@series}{it}%
82 \mathgroup\symbolsymletters #1%
83 \endgroup
84 }
```

`\hexnumber@` To set up L^AT_EX's special math character definitions we first provide a macro to generate hexadecimal numbers. It is a rather simple `\ifcase`.

```
85 \def\hexnumber@#1{\ifcase\number#1
```

```

86 0\or 1\or 2\or 3\or 4\or 5\or 6\or 7\or 8\or
87 9\or A\or B\or C\or D\or E\or F\fi}

```

`\nfss@text` In its simplest form `\nfss@text` is an `\mbox`. This will produce unbreakable text outside math and inside math you will get text with the same fonts as outside. The only drawback is that such item won't change sizes in subscripts. But this behavior can be easily changed. With the `amstex` style option one will get a sub style called `amstext` which will redefine the `\nfss@text` macro to produce correct text in all sizes.

We have to use `\def` instead of the shorter `\let` since `\mbox` is undefined when we reach this point.

```
88 \def\nfss@text#1{{\mbox{#1}}}
```

`\copyright` The definition of `\copyright` was changed so that it works in other type styles, and to make it robust. We leave the family untouched so that the copyright notice will come out differently if a different font family is in use. This command is commented out, since it is now defined in `ltoutenc.dtx`.

```

89 %\DeclareRobustCommand\copyright
90 %    {{\ooalign{\hfil
91 %        \raise.07ex\hbox{\mdseries\upshape c}\hfil\crcr
92 %        \mathhexbox20D}}}

```

`\normalfont` The macro `\reset@font` is used in L^AT_EX to switch to a standard font, in order to initialize the current font in situations where typesetting is done in a new visual context (e.g. in a footnote). We define it here to allow the test for the new L^AT_EX version above but nevertheless are able to run all kind of mixtures.

`\reset@font`

`\p@reset@font`

The user interface name for `\reset@font` is `\normalfont`:

```

93 \DeclareRobustCommand\normalfont
94     {\usefont\encodingdefault
95         \familydefault
96         \seriesdefault
97         \shapedefault
98         \relax}
99 \let\reset@font\normalfont

```

We left out the special L^AT_EX fonts which are not automatically included in the base version of the font selection since these fonts contain only a few characters which are also included in the AMS fonts so anybody who is using these fonts doesn't need them. But for compatibility reasons we will define these symbols.

```

100 \def\not@base#1{\@latex@error
101   {Command \noexpand#1not provided in base LaTeX2e}%
102   {Load the latexsym or the amsfonts package to
103   define this symbol}}
104 \def\mho{\not@base\mho}
105 \def\Join{\not@base\Join}
106 \def\Box{\not@base\Box}
107 \def\Diamond{\not@base\Diamond}
108 \def\leadsto{\not@base\leadsto}
109 \def\squsubset{\not@base\squsubset}
110 \def\sqsupset{\not@base\sqsupset}
111 \def\lhd{\not@base\lhd}

```

```

112 \def\unlhd{\not@base\unlhd}
113 \def\rhd{\not@base\rhd}
114 \def\unrhd{\not@base\unrhd}

```

We now initialize all variables set by `\DeclareErrorFont`. These values are not really important since they will be overwritten later on by the definition in `fontdef.ltx`.

However, if `fontdef.cfg` is corrupted then at least a hopefully suitable error font is present.

```

115 \DeclareErrorFont{OT1}{cmr}{m}{n}{10}  %% don't modify this setting
116                                         %% overwrite it in fontdef.cfg
117                                         %% if necessary

```

We now load the customizable parts of NFSS.

```

118 \InputIfFileExists{fonttext.cfg}
119     {\typeout{=====^^J%
120             ^^J%
121             Local config file fonttext.cfg used^^J%
122             ^^J%
123             =====}%
124     \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
125     }
126     {\input{fonttext.ltx}}
127 \let\@addtofilelist\@gobble

```

Ditto for math although I don't think that we will get a lot of customisation :-)

```

128 \InputIfFileExists{fontmath.cfg}
129     {\typeout{=====^^J%
130             ^^J%
131             Local config file fontmath.cfg used^^J%
132             ^^J%
133             =====}%
134     \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
135     }
136     {\input{fontmath.ltx}}
137 \let\@addtofilelist\@gobble

```

Then we preload several fonts. This file might be customized *without* changing the behavior of the format (i.e. necessary font definitions will be loaded at runtime if they are not preloaded). This is done in the file `preload.ltx`.

```

138 \InputIfFileExists{preload.cfg}
139     {\typeout{=====^^J%
140             ^^J%
141             Local config file preload.cfg used^^J%
142             ^^J%
143             =====}%
144     \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
145     }
146     {\input{preload.ltx}}
147 \let\@addtofilelist\@gobble

```

`\@acci` We also save the values of some accents in `\@acci`, `\@accii` and `\@acciii` so they can be restored by a `minipage` inside a `tabbing` environment.

```

\@acciii 148 \let\@acci\ ' \let\@accii\ ' \let\@acciii\ =

```

\cal Here were the two old *\langle alphabet identifiers \rangle*.
\mit 149 \kernel

File t

fontdef.dtx

36 Introduction

This file is used to generate the files `fonttext.ltx` (text font declarations) and `fontmath.ltx` (math font declarations), which are used during the format generation. It contains the declaration of the standard text encodings used at the site as well as a minimal subset of font shape groups that NFSS will look at to ensure that the specified encodings are valid.

The math part contains the setup for math encodings as well as the default math symbol declarations that belong to the encoding.

It is possible to change this setup (by using other fonts, or defaults) without losing the ability to process documents written at other sites. Portability in this sense means that a document will compile without errors. It does not mean, however, that identical output will be produced. For this it is necessary that the distributed setup is used at both installations.

37 Customization

You are not allowed to change this source file! If you want to change the default encodings and/or the font shape groups preloaded you should create a copy of `fonttext.ltx` under the name `fonttext.cfg` and change this copy. If \LaTeX 2 ϵ finds a file of this name it will use it, otherwise it uses the standard file which is `fontdef.ltx`.

If you don't plan to use Computer Modern much or at all, it might (!) be a good idea to make your own `fonttext.cfg`. Look at the comments below (docstrip module 'text') to see what should go into such a file.

To change the math font setup use a copy of `fontmath.ltx` under the name `fontmath.cfg` and change this copy. However, dealing with this interface is even more a job for an expert than changing the text font setup — in short, we don't encourage either.

Warning: please note that we don't support customised \LaTeX versions. Thus, before sending in a bug report please try your test file with a \LaTeX format which is not customised and send in the log from that version (unless the problem goes away).

Please note: the following standard encodings have to be defined in all local variants of `font....cfg` to guarantee that all \LaTeX installations behave in the same way.

T1	Cork \TeX text encoding
OT1	old \TeX text encoding
U	unknown encoding
OML	old \TeX math letters encoding
OMS	old \TeX math symbols encoding
OMX	old \TeX math extension symbols encoding
TU	Unicode

Notice that some of these encodings are ‘old’ in the sense that we hope that they will be superseded soon by encoding standards defined by the T_EX user community. Therefore this set of default encodings may change in the future.

The first candidate is OT1 which will soon be replaced by T1, the official T_EX text encoding.

Warning: If you add additional encodings to this file there is no guarantee any longer that files processable at your installation will also be processable at other installations. Thus, if you make use of such an encoding in your document, e.g. if you intend to typeset in Cyrillic (OT2 encoding), you need to specify this encoding in the preamble of your document prior to sending it to another installation. Once the encoding is specified in that place in your document, the document is processable at all L^AT_EX installations (provided they have suitable fonts installed).

For this reason we suggest that you define a short package file that sets up an additional encoding used at your site (rather than putting the encoding into this file) since this package can easily be shipped with your document.

38 The docstrip modules

The following modules are used to direct `docstrip` in generating external files:

<code>driver</code>	produce a documentation driver file
<code>text</code>	produce the file <code>fonttext.ltx</code>
<code>math</code>	produce the file <code>fontmath.ltx</code>
<code>cfgtext</code>	produce a dummy <code>fonttext.cfg</code> file
<code>cfgmath</code>	produce a dummy <code>fontmath.cfg</code> file

A typical `docstrip` command file would then have entries like:

```
\generateFile{fonttext.ltx}{t}{\from{fontdef.dtx}{text}}
```

39 A driver for this document

The next bit of code contains the documentation driver file for T_EX, i.e. the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

```
1 (*driver)
2 \documentclass{ltxdoc}
3 \GetFileInfo{fontdef.dtx}
4 \begin{document}
5   \DocInput{fontdef.dtx}
6 \end{document}
7 \end{driver}
```


40 The fonttext.ltx file

The identification is done earlier on with a `\ProvidesFile` declaration.

```
8 (*text)
9 \typeout{=== Don't modify this file, use a .cfg file instead ===^^J}
```

40.1 Encodings

This file declares the standard encodings for text and math fonts. All others should be declared in packages or in the documents directly.

For every text encoding there are normally a number of encoding specific commands, e.g. accents, special characters, etc. (The definition for such a command might have to change when the encoding is changed, because the character is in a different position, or not available at all, or the accent is produced in a different way.) This is handled by a general mechanism which is described in `ltoutenc.dtx`.

By convention, text encoding specific declarations, including the declaration `\DeclareFontEncoding`, are kept in separate file of the form `<enc>enc.def`, e.g. `ot1enc.def`. This allows other applications to make use of the declarations as well.

Similar to the default encoding, the loading of the encoding files for the two major text encodings shouldn't be changed. In particular, the `inputenc` package depends on this.

```
10 \input {omlenc.def}
11 \input {t1enc.def}
12 \input {ot1enc.def}          % <- should come after T1 for speed
13 \input {omsenc.def}
```

```
14 \ifx\Umathchar\@undefined
```

We then set set the default text font encoding. This will hopefully change some day to T1. This setting should *not* be changed to produce a portable format.

```
15 \fontencoding{OT1}
16 \else
```

Unicode.

```
17 \input {tuenc.def}
18 \fontencoding{TU}
19 \DeclareFontSubstitution{TU}{lmr}{m}{n}
20 \begingroup
21 \nfss@catcodes
22 \input {tulmr.fd}
23 \input {tulmss.fd}
24 \input {tulmtt.fd}
25 \endgroup
26 \DeclareFontSubstitution{TU}{lmr}{m}{n}
```

End of Unicode branch.

```
27 \fi
```

If different encodings for text fonts are in use one could put the common setup into `\DeclareFontEncodingDefaults`. There is now a better mechanism so using this interface is discouraged!

```
28 \DeclareFontEncodingDefaults{}{}
```

Then we define the default substitution for every encoding. This release of L^AT_EX 2_ε assumes that the ec fonts are available. It is possible to change this to point to some other font family (e.g., Times with the appropriate encoding if it is available) without making documents non-portable. However, in such a case documents will produce different page breaks at other sites. The substitution defaults can all be changed without losing portability as long as there are font shape definitions for the selected substitutions.

```
29 \DeclareFontSubstitution{T1}{cmr}{m}{n}
30 \DeclareFontSubstitution{OT1}{cmr}{m}{n}
```

For every encoding declaration, L^AT_EX 2_ε will try to verify that the given substitution information makes sense, i.e. that it is impossible to go into an endless loop if font substitution happens. This is done at the moment the `\begin{document}` is encountered. L^AT_EX 2_ε will then check that for every encoding the substitution defaults form a valid font shape group, which means that it will check if there is a `\DeclareFontShape` declaration for this combination. We will therefore load the corresponding .fd files now. If we don't do this they would be loaded at verification time (i.e. at `\begin{document}`) which would delay processing unnecessarily.

Warning: Please note that this means that you have to regenerate the format whenever you change any of these .fd files since L^AT_EX 2_ε will not read .fd files if it already knows about the encoding/family combination.

The `\nfss@catcodes` ensures that white space is ignored in any definitions made in the fd files.

```
31 \begingroup
32 \nfss@catcodes
33 \input {t1cmr.fd}
34 \input {ot1cmr.fd}
35 \endgroup
```

We also load some other font definition files which are normally needed in a document. This is only done for processing speed and you can comment the next two lines out to save some memory. If necessary these files are then loaded when your document is processed. (Loading .fd files is a less drastic step compared to preloading fonts because the number of fonts is limited 255 at (nearly) every T_EX installation, while the amount of main memory is not a limiting factor at most installations.)

```
36 \begingroup
37 \nfss@catcodes
38 \input {ot1cmss.fd}
39 \input {ot1cmtt.fd}
40 \endgroup
```

Even with all the precautions it is still possible that NFSS will run into problems, for example, when a .fd file contains corrupted data. To guard against such cases NFSS has a very low-level fallback font that is installed with the following line.

```
41 \DeclareErrorFont{OT1}{cmr}{m}{n}{10}
```

This means, “if everything else fails use Computer Modern Roman normal shape at 10pt in the old text encoding”. You can change the font used but the encoding should be the same as the one specified with `\fontencoding` above.

40.2 Defaults

To allow the use of `\rmfamily`, `\sffamily`, etc. in documents even if non-standard families are used we provide nine macros which hold the name of the corresponding families, series, and so on. This makes it easy to use other font families (like Times Roman, etc.). One simply has to redefine these defaults.

All these hooks have to be defined in this file but you can change their meaning (except for `\encodingdefault`) without making documents non-portable.

```
\encodingdefault The following three definitions set up the meaning for \rmfamily, \sffamily, and
\rmdefault      \ttfamily.
\sfdefault      42 </text>
\ttdefault      43 <*text | latexrelease>
                44 \ifx\Umathchar\@undefined
                45 \newcommand\encodingdefault{OT1}
                46 \newcommand\rmdefault{cmr}
                47 \newcommand\sfdefault{cmss}
                48 \newcommand\ttdefault{cmtt}
                49 \else
                50 \newcommand\encodingdefault{TU}
                51 \newcommand\rmdefault{lrm}\fontfamily{\rmdefault}
                52 \newcommand\sfdefault{lms}
                53 \newcommand\ttdefault{lmtt}
                54 \fi
                55 <latexrelease> \IncludeInRelease{2017/01/01}%
                56 <latexrelease>           {\encodingdefault}{TU encoding default}%
                57 <latexrelease> \ifx\Umathchar\@undefined
                58 <latexrelease> \renewcommand\encodingdefault{OT1}
                59 <latexrelease> \renewcommand\rmdefault{cmr}
                60 <latexrelease> \renewcommand\sfdefault{cmss}
                61 <latexrelease> \renewcommand\ttdefault{cmtt}
                62 <latexrelease> \else
                63 <latexrelease> \renewcommand\encodingdefault{TU}
                64 <latexrelease> \renewcommand\rmdefault{lrm}
                65 <latexrelease> \renewcommand\sfdefault{lms}
                66 <latexrelease> \renewcommand\ttdefault{lmtt}
                67 <latexrelease> \fi
                68 <latexrelease> \EndIncludeInRelease
                69 <latexrelease> \IncludeInRelease{0000/00/00}%
                70 <latexrelease>           {\encodingdefault}{TU encoding default}%
                71 <latexrelease> \renewcommand\encodingdefault{OT1}
                72 <latexrelease> \renewcommand\rmdefault{cmr}
                73 <latexrelease> \renewcommand\sfdefault{cmss}
                74 <latexrelease> \renewcommand\ttdefault{cmtt}
                75 </text | latexrelease>
                76 <*text>

\bfdefault      Series changing commands are influenced by the following hooks.
\mddefault      77 \newcommand\bfdefault{bx}
                78 \newcommand\mddefault{m}

\itdefault      Shape changing commands use the following hooks.
\sldefault      79 \newcommand\itdefault{it}
\scdefault      80 \newcommand\sldefault{sl}
\updefault
```

```

81 \newcommand\scdefault{sc}
82 \newcommand\updefault{n}

\familydefault Finally we have the hooks that describe the behaviour of the \normalfont com-
\seriesdefault mand. To stay portable, the definition of \encodingdefault should not be
\shapedefault changed and should match the setting above for \fontencoding. All other values
can be set according to your taste.

83 \newcommand\familydefault{\rmdefault}
84 \newcommand\seriesdefault{\mddefault}
85 \newcommand\shapedefault{\updefault}

This finishes the low-level setup in fonttext.ltx.
86 </text>

```

41 The fontmath.ltx file

The identification is done earlier on with a `\ProvidesFile` declaration.

```

87 (*math)
88 \typeout{=== Don't modify this file, use a .cfg file instead ===^J}

```

41.1 The font encodings used

```

89 \DeclareFontEncoding{OML}{-}{-}
90 \DeclareFontEncoding{OMS}{-}{-}
91 \DeclareFontEncoding{OMX}{-}{-}

```

Finally a declaration for U encoding which serves for all fonts that do not fit standard encodings. For math this sets up `\noaccents@` providing for AMS- \LaTeX . This macro is used therein to handle accented characters if they are not supported by the font. In other words, if fonts with U encoding are used in math, all accents (like from `\breve`) are obtained from some other font that has them.

```

92 \DeclareFontEncoding{U}{-}{\noaccents@}

```

The encodings for math are next:

```

93 \DeclareFontSubstitution{OML}{cmm}{m}{it}
94 \DeclareFontSubstitution{OMS}{cmsy}{m}{n}
95 \DeclareFontSubstitution{OMX}{cmex}{m}{n}
96 \DeclareFontSubstitution{U}{cmr}{m}{n}

97 \begingroup
98 \nfss@catcodes
99 \input {omlcmm.fd}
100 \input {omscmsy.fd}
101 \input {omxcmex.fd}
102 \input {ucmr.fd}
103 \endgroup

```

41.1.1 Symbolfont and Alphabet declarations

We now define the basic symbol fonts used by \LaTeX . These four symbol fonts must be defined by this file.

It is possible to make the symbol fonts point to other external fonts without losing the ability to process documents written at other sites, as long as one defines the same symbol font names with the same encodings, e.g. `operators` with OT1

etc. If other encodings are used documents become non-portable. Such a change should therefore be done in a package file.

```

104 \DeclareSymbolFont{operators}    {OT1}{cmr} {m}{n}
105 \DeclareSymbolFont{letters}      {OML}{cmm} {m}{it}
106 \DeclareSymbolFont{symbols}      {OMS}{cmsy}{m}{n}
107 \DeclareSymbolFont{largesymbols}{OMX}{cmex}{m}{n}

108 \SetSymbolFont{operators}{bold}{OT1}{cmr} {bx}{n}
109 \SetSymbolFont{letters}  {bold}{OML}{cmm} {b}{it}
110 \SetSymbolFont{symbols}  {bold}{OMS}{cmsy}{b}{n}

```

Below are the seven math alphabets which are defined by NFSS. Again they must be defined by this file. However, as before you can change the fonts used without losing portability, but you should be careful when changing the encoding since that may make documents come out wrong.

```

111 \DeclareSymbolFontAlphabet{\mathrm}    {operators}
112 \DeclareSymbolFontAlphabet{\mathnormal}{letters}
113 \DeclareSymbolFontAlphabet{\mathcal}   {symbols}
114 \DeclareMathAlphabet          {\mathbf} {OT1}{cmr}{bx}{n}
115 \DeclareMathAlphabet          {\mathsf} {OT1}{cmss}{m}{n}
116 \DeclareMathAlphabet          {\mathit} {OT1}{cmr}{m}{it}
117 \DeclareMathAlphabet          {\mathtt}  {OT1}{cmtt}{m}{n}

```

Given the currently available fonts we cannot bold-en `\mathbf` and `\mathtt` but in principle one could use ‘ultra bold’ or something. The alphabets defined via `\DeclareSymbolFontAlphabet` will change automatically in a new math version if the corresponding symbol font changes.

```

118 \SetMathAlphabet\mathsf{bold}{OT1}{cmss}{bx}{n}
119 \SetMathAlphabet\mathit{bold}{OT1}{cmr}{bx}{it}

```

41.2 Math font sizes

The declarations below declare the text, script and scriptscript size to be used for each text font size.

All occurrences of sizes longer than a single character are replaced with the macro name that holds them, saving a number of tokens (but losing a bit of speed, so this may not stay this way).

```

120 \DeclareMathSizes{5}{5}{5}{5}
121 \DeclareMathSizes{6}{6}{5}{5}
122 \DeclareMathSizes{7}{7}{5}{5}
123 \DeclareMathSizes{8}{8}{6}{5}
124 \DeclareMathSizes{9}{9}{6}{5}
125 \DeclareMathSizes{\@xpt}{\@xpt}{7}{5}
126 \DeclareMathSizes{\@xipt}{\@xipt}{8}{6}
127 \DeclareMathSizes{\@xiipt}{\@xiipt}{8}{6}
128 \DeclareMathSizes{\@xivpt}{\@xivpt}{\@xpt}{7}
129 \DeclareMathSizes{\@xvipt}{\@xvipt}{\@xiipt}{\@xpt}
130 \DeclareMathSizes{\@xxpt}{\@xxpt}{\@xivpt}{\@xiipt}
131 \DeclareMathSizes{\@xxvpt}{\@xxvpt}{\@xxpt}{\@xvipt}

```

41.3 The math symbol assignments

We start by setting up math codes for most of the characters typed in directly from the keyboard. Most of them are normally already setup up in the same way

by \LaTeX . However, we repeat them here to have a complete setup which can be exchanged with another if desired.

41.3.1 The letters

```

132 \DeclareMathSymbol{a}{\mathalpha}{letters}{'a}
133 \DeclareMathSymbol{b}{\mathalpha}{letters}{'b}
134 \DeclareMathSymbol{c}{\mathalpha}{letters}{'c}
135 \DeclareMathSymbol{d}{\mathalpha}{letters}{'d}
136 \DeclareMathSymbol{e}{\mathalpha}{letters}{'e}
137 \DeclareMathSymbol{f}{\mathalpha}{letters}{'f}
138 \DeclareMathSymbol{g}{\mathalpha}{letters}{'g}
139 \DeclareMathSymbol{h}{\mathalpha}{letters}{'h}
140 \DeclareMathSymbol{i}{\mathalpha}{letters}{'i}
141 \DeclareMathSymbol{j}{\mathalpha}{letters}{'j}
142 \DeclareMathSymbol{k}{\mathalpha}{letters}{'k}
143 \DeclareMathSymbol{l}{\mathalpha}{letters}{'l}
144 \DeclareMathSymbol{m}{\mathalpha}{letters}{'m}
145 \DeclareMathSymbol{n}{\mathalpha}{letters}{'n}
146 \DeclareMathSymbol{o}{\mathalpha}{letters}{'o}
147 \DeclareMathSymbol{p}{\mathalpha}{letters}{'p}
148 \DeclareMathSymbol{q}{\mathalpha}{letters}{'q}
149 \DeclareMathSymbol{r}{\mathalpha}{letters}{'r}
150 \DeclareMathSymbol{s}{\mathalpha}{letters}{'s}
151 \DeclareMathSymbol{t}{\mathalpha}{letters}{'t}
152 \DeclareMathSymbol{u}{\mathalpha}{letters}{'u}
153 \DeclareMathSymbol{v}{\mathalpha}{letters}{'v}
154 \DeclareMathSymbol{w}{\mathalpha}{letters}{'w}
155 \DeclareMathSymbol{x}{\mathalpha}{letters}{'x}
156 \DeclareMathSymbol{y}{\mathalpha}{letters}{'y}
157 \DeclareMathSymbol{z}{\mathalpha}{letters}{'z}

158 \DeclareMathSymbol{A}{\mathalpha}{letters}{'A}
159 \DeclareMathSymbol{B}{\mathalpha}{letters}{'B}
160 \DeclareMathSymbol{C}{\mathalpha}{letters}{'C}
161 \DeclareMathSymbol{D}{\mathalpha}{letters}{'D}
162 \DeclareMathSymbol{E}{\mathalpha}{letters}{'E}
163 \DeclareMathSymbol{F}{\mathalpha}{letters}{'F}
164 \DeclareMathSymbol{G}{\mathalpha}{letters}{'G}
165 \DeclareMathSymbol{H}{\mathalpha}{letters}{'H}
166 \DeclareMathSymbol{I}{\mathalpha}{letters}{'I}
167 \DeclareMathSymbol{J}{\mathalpha}{letters}{'J}
168 \DeclareMathSymbol{K}{\mathalpha}{letters}{'K}
169 \DeclareMathSymbol{L}{\mathalpha}{letters}{'L}
170 \DeclareMathSymbol{M}{\mathalpha}{letters}{'M}
171 \DeclareMathSymbol{N}{\mathalpha}{letters}{'N}
172 \DeclareMathSymbol{O}{\mathalpha}{letters}{'O}
173 \DeclareMathSymbol{P}{\mathalpha}{letters}{'P}
174 \DeclareMathSymbol{Q}{\mathalpha}{letters}{'Q}
175 \DeclareMathSymbol{R}{\mathalpha}{letters}{'R}
176 \DeclareMathSymbol{S}{\mathalpha}{letters}{'S}
177 \DeclareMathSymbol{T}{\mathalpha}{letters}{'T}
178 \DeclareMathSymbol{U}{\mathalpha}{letters}{'U}
179 \DeclareMathSymbol{V}{\mathalpha}{letters}{'V}
180 \DeclareMathSymbol{W}{\mathalpha}{letters}{'W}

```

```

181 \DeclareMathSymbol{X}{\mathalpha}{letters}{'X}
182 \DeclareMathSymbol{Y}{\mathalpha}{letters}{'Y}
183 \DeclareMathSymbol{Z}{\mathalpha}{letters}{'Z}

```

41.3.2 The digits

```

184 \DeclareMathSymbol{0}{\mathalpha}{operators}{'0}
185 \DeclareMathSymbol{1}{\mathalpha}{operators}{'1}
186 \DeclareMathSymbol{2}{\mathalpha}{operators}{'2}
187 \DeclareMathSymbol{3}{\mathalpha}{operators}{'3}
188 \DeclareMathSymbol{4}{\mathalpha}{operators}{'4}
189 \DeclareMathSymbol{5}{\mathalpha}{operators}{'5}
190 \DeclareMathSymbol{6}{\mathalpha}{operators}{'6}
191 \DeclareMathSymbol{7}{\mathalpha}{operators}{'7}
192 \DeclareMathSymbol{8}{\mathalpha}{operators}{'8}
193 \DeclareMathSymbol{9}{\mathalpha}{operators}{'9}

```

41.3.3 Punctuation, brace, etc. keys

```

194 \DeclareMathSymbol{!}{\mathclose}{operators}{"21}
195 \DeclareMathSymbol{*}{\mathbin}{symbols}{"03} % \ast
196 \DeclareMathSymbol{+}{\mathbin}{operators}{"2B}
197 \DeclareMathSymbol{,}{\mathpunct}{letters}{"3B}
198 \DeclareMathSymbol{-}{\mathbin}{symbols}{"00}
199 \DeclareMathSymbol{.}{\mathord}{letters}{"3A}
200 \DeclareMathSymbol{:}{\mathrel}{operators}{"3A}
201 \DeclareMathSymbol{;}{\mathpunct}{operators}{"3B}
202 \DeclareMathSymbol{=}{\mathrel}{operators}{"3D}
203 \DeclareMathSymbol{?}{\mathclose}{operators}{"3F}

```

The following symbols are defined as delimiters below which automatically defines them as math symbols.

```

204 %\DeclareMathSymbol{(){\mathopen}{operators}{"28}
205 %\DeclareMathSymbol{)}{\mathclose}{operators}{"29}
206 %\DeclareMathSymbol{/}{\mathord}{letters}{"3D}
207 %\DeclareMathSymbol{[(){\mathopen}{operators}{"5B}
208 %\DeclareMathSymbol{[]}{\mathclose}{operators}{"5D}
209 %\DeclareMathSymbol{||}{\mathord}{symbols}{"6A}
210 %\DeclareMathSymbol{<}{\mathrel}{letters}{"3C}
211 %\DeclareMathSymbol{>}{\mathrel}{letters}{"3E}

```

Should all of the following being activated by default? Probably not.

```

212 %\DeclareMathSymbol{\}{\mathopen}{symbols}{"66}
213 %\DeclareMathSymbol{\'}{\mathclose}{symbols}{"67}
214 %\DeclareMathSymbol{\}\}{\mathord}{symbols}{"6E} % \backslash
215 \mathcode'\ =8000 % \space
216 \mathcode\' =8000 % ^\prime
217 \mathcode\'_ =8000 % \_

```

41.3.4 Delimitercodes for characters

[to be completed]

Finally, `IniTeX` sets all `\delcode` values to -1, except `\delcode' = 0`

```

218 \DeclareMathDelimiter{(){\mathopen}{operators}{"28}{largesymbols}{"00}
219 \DeclareMathDelimiter{)}{\mathclose}{operators}{"29}{largesymbols}{"01}
220 \DeclareMathDelimiter{[(){\mathopen}{operators}{"5B}{largesymbols}{"02}
221 \DeclareMathDelimiter{[]}{\mathclose}{operators}{"5D}{largesymbols}{"03}

```

The next two are considered to be relations when not used in the context of a delimiter! And worse, they do even represent different glyphs when being used as delimiter and not as delimiter. This is a user level syntax inherited from plain \TeX . Therefore we explicitly redefine the math symbol definitions for these symbols afterwards.

```
222 \DeclareMathDelimiter{<}{\mathopen}{symbols}{"68}{largesymbols}{"0A}
223 \DeclareMathDelimiter{>}{\mathclose}{symbols}{"69}{largesymbols}{"0B}
224 \DeclareMathSymbol{<}{\mathrel}{letters}{"3C}
225 \DeclareMathSymbol{>}{\mathrel}{letters}{"3E}
```

And here is another case where the non-delimiter version produces a glyph different from the delimiter version.

```
226 \DeclareMathDelimiter{/}{\mathord}{operators}{"2F}{largesymbols}{"0E}
227 \DeclareMathSymbol{/}{\mathord}{letters}{"3D}

228 \DeclareMathDelimiter{|}{\mathord}{symbols}{"6A}{largesymbols}{"0C}
229 \expandafter\DeclareMathDelimiter\@backslashchar
230 \mathord{symbols}{"6E}{largesymbols}{"0F}
```

N.B. { and } should NOT get delcodes; otherwise parameter grouping fails!

41.4 Symbols accessed via control sequences

41.4.1 Greek letters

```
231 \DeclareMathSymbol{\alpha}{\mathord}{letters}{"0B}
232 \DeclareMathSymbol{\beta}{\mathord}{letters}{"0C}
233 \DeclareMathSymbol{\gamma}{\mathord}{letters}{"0D}
234 \DeclareMathSymbol{\delta}{\mathord}{letters}{"0E}
235 \DeclareMathSymbol{\epsilon}{\mathord}{letters}{"0F}
236 \DeclareMathSymbol{\zeta}{\mathord}{letters}{"10}
237 \DeclareMathSymbol{\eta}{\mathord}{letters}{"11}
238 \DeclareMathSymbol{\theta}{\mathord}{letters}{"12}
239 \DeclareMathSymbol{\iota}{\mathord}{letters}{"13}
240 \DeclareMathSymbol{\kappa}{\mathord}{letters}{"14}
241 \DeclareMathSymbol{\lambda}{\mathord}{letters}{"15}
242 \DeclareMathSymbol{\mu}{\mathord}{letters}{"16}
243 \DeclareMathSymbol{\nu}{\mathord}{letters}{"17}
244 \DeclareMathSymbol{\xi}{\mathord}{letters}{"18}
245 \DeclareMathSymbol{\pi}{\mathord}{letters}{"19}
246 \DeclareMathSymbol{\rho}{\mathord}{letters}{"1A}
247 \DeclareMathSymbol{\sigma}{\mathord}{letters}{"1B}
248 \DeclareMathSymbol{\tau}{\mathord}{letters}{"1C}
249 \DeclareMathSymbol{\upsilon}{\mathord}{letters}{"1D}
250 \DeclareMathSymbol{\phi}{\mathord}{letters}{"1E}
251 \DeclareMathSymbol{\chi}{\mathord}{letters}{"1F}
252 \DeclareMathSymbol{\psi}{\mathord}{letters}{"20}
253 \DeclareMathSymbol{\omega}{\mathord}{letters}{"21}
254 \DeclareMathSymbol{\varepsilon}{\mathord}{letters}{"22}
255 \DeclareMathSymbol{\vartheta}{\mathord}{letters}{"23}
256 \DeclareMathSymbol{\varpi}{\mathord}{letters}{"24}
257 \DeclareMathSymbol{\varrho}{\mathord}{letters}{"25}
258 \DeclareMathSymbol{\varsigma}{\mathord}{letters}{"26}
259 \DeclareMathSymbol{\varphi}{\mathord}{letters}{"27}
260 \DeclareMathSymbol{\Gamma}{\mathalpha}{operators}{"00}
```



```

261 \DeclareMathSymbol{\Delta}{\mathalpha}{operators}{"01}
262 \DeclareMathSymbol{\Theta}{\mathalpha}{operators}{"02}
263 \DeclareMathSymbol{\Lambda}{\mathalpha}{operators}{"03}
264 \DeclareMathSymbol{\Xi}{\mathalpha}{operators}{"04}
265 \DeclareMathSymbol{\Pi}{\mathalpha}{operators}{"05}
266 \DeclareMathSymbol{\Sigma}{\mathalpha}{operators}{"06}
267 \DeclareMathSymbol{\Upsilon}{\mathalpha}{operators}{"07}
268 \DeclareMathSymbol{\Phi}{\mathalpha}{operators}{"08}
269 \DeclareMathSymbol{\Psi}{\mathalpha}{operators}{"09}
270 \DeclareMathSymbol{\Omega}{\mathalpha}{operators}{"0A}

```

41.4.2 Ordinary symbols

```

271 \DeclareMathSymbol{\aleph}{\mathord}{symbols}{"40}
272 \def\hbar{{\mathchar'26\mkern-9muh}}
273 \DeclareMathSymbol{\imath}{\mathord}{letters}{"7B}
274 \DeclareMathSymbol{\jmath}{\mathord}{letters}{"7C}
275 \DeclareMathSymbol{\ell}{\mathord}{letters}{"60}
276 \DeclareMathSymbol{\wp}{\mathord}{letters}{"7D}
277 \DeclareMathSymbol{\Re}{\mathord}{symbols}{"3C}
278 \DeclareMathSymbol{\Im}{\mathord}{symbols}{"3D}
279 \DeclareMathSymbol{\partial}{\mathord}{letters}{"40}
280 \DeclareMathSymbol{\infty}{\mathord}{symbols}{"31}
281 \DeclareMathSymbol{\prime}{\mathord}{symbols}{"30}
282 \DeclareMathSymbol{\emptyset}{\mathord}{symbols}{"3B}
283 \DeclareMathSymbol{\nabla}{\mathord}{symbols}{"72}
284 \def\surd{{\mathchar"1270}}
285 \DeclareMathSymbol{\top}{\mathord}{symbols}{"3E}
286 \DeclareMathSymbol{\bot}{\mathord}{symbols}{"3F}
287 \def\angle{{\vbox{\ialign{$\m@th\scriptstyle##$\crrc
288     \not\mathrel{\mkern14mu}\crrc
289     \noalign{\nointerlineskip}
290     \mkern2.5mu\leaders\hrule \@height.34pt\hfill\mkern2.5mu\crrc}}}}
291 \DeclareMathSymbol{\triangle}{\mathord}{symbols}{"34}
292 \DeclareMathSymbol{\forall}{\mathord}{symbols}{"38}
293 \DeclareMathSymbol{\exists}{\mathord}{symbols}{"39}
294 \DeclareMathSymbol{\neg}{\mathord}{symbols}{"3A}
295 \let\not=\neg
296 \DeclareMathSymbol{\flat}{\mathord}{letters}{"5B}
297 \DeclareMathSymbol{\natural}{\mathord}{letters}{"5C}
298 \DeclareMathSymbol{\sharp}{\mathord}{letters}{"5D}
299 \DeclareMathSymbol{\clubsuit}{\mathord}{symbols}{"7C}
300 \DeclareMathSymbol{\diamondsuit}{\mathord}{symbols}{"7D}
301 \DeclareMathSymbol{\heartsuit}{\mathord}{symbols}{"7E}
302 \DeclareMathSymbol{\spadesuit}{\mathord}{symbols}{"7F}

```

41.4.3 Large Operators

```

303 \DeclareMathSymbol{\coprod}{\mathop}{largesymbols}{"60}
304 \DeclareMathSymbol{\bigvee}{\mathop}{largesymbols}{"57}
305 \DeclareMathSymbol{\bigwedge}{\mathop}{largesymbols}{"56}
306 \DeclareMathSymbol{\biguplus}{\mathop}{largesymbols}{"55}
307 \DeclareMathSymbol{\bigcap}{\mathop}{largesymbols}{"54}
308 \DeclareMathSymbol{\bigcup}{\mathop}{largesymbols}{"53}
309 \DeclareMathSymbol{\intop}{\mathop}{largesymbols}{"52}
310 \def\int{\intop\nolimits}

```

```

311 \DeclareMathSymbol{\prod}{\mathop}{largesymbols}{51}
312 \DeclareMathSymbol{\sum}{\mathop}{largesymbols}{50}
313 \DeclareMathSymbol{\bigotimes}{\mathop}{largesymbols}{4E}
314 \DeclareMathSymbol{\bigoplus}{\mathop}{largesymbols}{4C}
315 \DeclareMathSymbol{\bigodot}{\mathop}{largesymbols}{4A}
316 \DeclareMathSymbol{\oint}{\mathop}{largesymbols}{48}
317 \def\oint{\ointop\nolimits}
318 \DeclareMathSymbol{\bigsqcup}{\mathop}{largesymbols}{46}
319 \DeclareMathSymbol{\smallint}{\mathop}{symbols}{73}

```

41.4.4 Binary symbols

```

320 \DeclareMathSymbol{\triangleleft}{\mathbin}{letters}{2F}
321 \DeclareMathSymbol{\triangleright}{\mathbin}{letters}{2E}
322 \DeclareMathSymbol{\bigtriangleup}{\mathbin}{symbols}{34}
323 \DeclareMathSymbol{\bigtriangledown}{\mathbin}{symbols}{35}
324 \let \varbigtriangledown \bigtriangledown
325 \let \varbigtriangleup \bigtriangleup

```

These last two synonyms are needed because the `stamryd` package redefines them as Operators.

```

326 \DeclareMathSymbol{\wedge}{\mathbin}{symbols}{5E}
327 \let\land=\wedge
328 \DeclareMathSymbol{\vee}{\mathbin}{symbols}{5F}
329 \let\lor=\vee
330 \DeclareMathSymbol{\cap}{\mathbin}{symbols}{5C}
331 \DeclareMathSymbol{\cup}{\mathbin}{symbols}{5B}
332 \DeclareMathSymbol{\ddagger}{\mathbin}{symbols}{7A}
333 \DeclareMathSymbol{\dagger}{\mathbin}{symbols}{79}
334 \DeclareMathSymbol{\sqcap}{\mathbin}{symbols}{75}
335 \DeclareMathSymbol{\sqcup}{\mathbin}{symbols}{74}
336 \DeclareMathSymbol{\uplus}{\mathbin}{symbols}{5D}
337 \DeclareMathSymbol{\amalg}{\mathbin}{symbols}{71}
338 \DeclareMathSymbol{\diamond}{\mathbin}{symbols}{05}
339 \DeclareMathSymbol{\bullet}{\mathbin}{symbols}{0F}
340 \DeclareMathSymbol{\wr}{\mathbin}{symbols}{6F}
341 \DeclareMathSymbol{\div}{\mathbin}{symbols}{04}
342 \DeclareMathSymbol{\odot}{\mathbin}{symbols}{0C}
343 \DeclareMathSymbol{\oslash}{\mathbin}{symbols}{0B}
344 \DeclareMathSymbol{\otimes}{\mathbin}{symbols}{0A}
345 \DeclareMathSymbol{\ominus}{\mathbin}{symbols}{09}
346 \DeclareMathSymbol{\oplus}{\mathbin}{symbols}{08}
347 \DeclareMathSymbol{\mp}{\mathbin}{symbols}{07}
348 \DeclareMathSymbol{\pm}{\mathbin}{symbols}{06}
349 \DeclareMathSymbol{\circ}{\mathbin}{symbols}{0E}
350 \DeclareMathSymbol{\bigcirc}{\mathbin}{symbols}{0D}
351 \DeclareMathSymbol{\setminus}{\mathbin}{symbols}{6E}
352 \DeclareMathSymbol{\cdot}{\mathbin}{symbols}{01}
353 \DeclareMathSymbol{\ast}{\mathbin}{symbols}{03}
354 \DeclareMathSymbol{\times}{\mathbin}{symbols}{02}
355 \DeclareMathSymbol{\star}{\mathbin}{letters}{3F}

```

41.4.5 Relations

```

356 \DeclareMathSymbol{\propto}{\mathrel}{symbols}{2F}
357 \DeclareMathSymbol{\sqsubseteq}{\mathrel}{symbols}{76}

```

```

358 \DeclareMathSymbol{\sqsupseteq}{\mathrel}{symbols}{"77}
359 \DeclareMathSymbol{\parallel}{\mathrel}{symbols}{"6B}
360 \DeclareMathSymbol{\mid}{\mathrel}{symbols}{"6A}
361 \DeclareMathSymbol{\dashv}{\mathrel}{symbols}{"61}
362 \DeclareMathSymbol{\vdash}{\mathrel}{symbols}{"60}
363 \DeclareMathSymbol{\nearrow}{\mathrel}{symbols}{"25}
364 \DeclareMathSymbol{\searrow}{\mathrel}{symbols}{"26}
365 \DeclareMathSymbol{\nwarrow}{\mathrel}{symbols}{"2D}
366 \DeclareMathSymbol{\swarrow}{\mathrel}{symbols}{"2E}
367 \DeclareMathSymbol{\Leftrightarrow}{\mathrel}{symbols}{"2C}
368 \DeclareMathSymbol{\Leftarrow}{\mathrel}{symbols}{"28}
369 \DeclareMathSymbol{\Rightarrow}{\mathrel}{symbols}{"29}
370 \def\neq{\not=} \let\ne=\neq
371 \DeclareMathSymbol{\leq}{\mathrel}{symbols}{"14}
372 \let\le=\leq
373 \DeclareMathSymbol{\geq}{\mathrel}{symbols}{"15}
374 \let\ge=\geq
375 \DeclareMathSymbol{\succ}{\mathrel}{symbols}{"1F}
376 \DeclareMathSymbol{\prec}{\mathrel}{symbols}{"1E}
377 \DeclareMathSymbol{\approx}{\mathrel}{symbols}{"19}
378 \DeclareMathSymbol{\succeq}{\mathrel}{symbols}{"17}
379 \DeclareMathSymbol{\preceq}{\mathrel}{symbols}{"16}
380 \DeclareMathSymbol{\supset}{\mathrel}{symbols}{"1B}
381 \DeclareMathSymbol{\subset}{\mathrel}{symbols}{"1A}
382 \DeclareMathSymbol{\supseteq}{\mathrel}{symbols}{"13}
383 \DeclareMathSymbol{\subseteq}{\mathrel}{symbols}{"12}
384 \DeclareMathSymbol{\in}{\mathrel}{symbols}{"32}
385 \DeclareMathSymbol{\ni}{\mathrel}{symbols}{"33}
386 \let\owns=\ni
387 \DeclareMathSymbol{\gg}{\mathrel}{symbols}{"1D}
388 \DeclareMathSymbol{\ll}{\mathrel}{symbols}{"1C}
389 \DeclareMathSymbol{\not}{\mathrel}{symbols}{"36}
390 \DeclareMathSymbol{\leftrightharpoonup}{\mathrel}{symbols}{"24}
391 \DeclareMathSymbol{\leftarrow}{\mathrel}{symbols}{"20}
392 \let\gets=\leftarrow
393 \DeclareMathSymbol{\rightarrow}{\mathrel}{symbols}{"21}
394 \let\to=\rightarrow
395 \DeclareMathSymbol{\mapstochar}{\mathrel}{symbols}{"37}
396 \def\mapsto{\mapstochar\rightarrow}
397 \DeclareMathSymbol{\sim}{\mathrel}{symbols}{"18}
398 \DeclareMathSymbol{\simeq}{\mathrel}{symbols}{"27}
399 \DeclareMathSymbol{\perp}{\mathrel}{symbols}{"3F}
400 \DeclareMathSymbol{\equiv}{\mathrel}{symbols}{"11}
401 \DeclareMathSymbol{\asymp}{\mathrel}{symbols}{"10}
402 \DeclareMathSymbol{\smile}{\mathrel}{letters}{"5E}
403 \DeclareMathSymbol{\frown}{\mathrel}{letters}{"5F}
404 \DeclareMathSymbol{\leftharpoonup}{\mathrel}{letters}{"28}
405 \DeclareMathSymbol{\leftharpoondown}{\mathrel}{letters}{"29}
406 \DeclareMathSymbol{\rightharpoonup}{\mathrel}{letters}{"2A}
407 \DeclareMathSymbol{\rightharpoondown}{\mathrel}{letters}{"2B}

```

Here cometh much profligate robustification of math constructs. Warning: some of these commands may become non-robust if an AMS package is loaded.

Further potential problems: some math font packages may make unfortunate

assumptions about some of these definitions that are not true of the robust versions we need.

```

408 \DeclareRobustCommand
409   \cong{\mathrel{\mathpalette@vereq\sim}} % congruence sign
410 \def\@vereq#1#2{\lower.5\p@\vbox{\lineskiplimit\maxdimen\lineskip-.5\p@
411   \ialign{\mathrel{\mathpalette\cncel\in}}
412 \DeclareRobustCommand
413   \notin{\mathrel{\mathpalette\cncel\in}}
414 \def\cncel#1#2{\mathrel{\ooalign{\hfil#1\mkern1mu/\hfil\cncr#1#2$}}
415 \DeclareRobustCommand
416   \rightleftharpoons{\mathrel{\mathpalette\rlh@{}}}
417 \def\rlh@#1{\vcenter{\mathrel{\ooalign{\raise2pt
418   \hbox{#1\rightarrowup$}\cncr
419   $#1\leftarrowdown$}}}}
420 \DeclareRobustCommand
421   \doteq{\buildrel\textstyle.\over=}
```

41.4.6 Arrows

```

422 \DeclareRobustCommand
423   \joinrel{\mathrel{\mkern-3mu}}
424 \DeclareRobustCommand
425   \relbar{\mathrel{\smash-}} % \smash, because -
426                               % has the same height as +
```

In contrast to `plain.tex` `\Relbar` got braces around the equal sign to guard against it being “math active” expanding to `\futurelet....`. This might be the case when packages are implementing shorthands for math, e.g. `=>` meaning `\Rightarrow` etc. It would actually be better not to use `=` in such definitions but instead define something like `\mathequalsign` and use this. However we can’t do this now as it would break other math layouts where characters are in different places (since those wouldn’t know about the need for a new command name).

```

427 \DeclareRobustCommand
428   \Relbar{\mathrel{=}}
429 \DeclareMathSymbol{\lhook}{\mathrel}{letters}{"2C}
430 \def\hookrightarrow{\lhook\joinrel\rightarrow}
431 \DeclareMathSymbol{\rhook}{\mathrel}{letters}{"2D}
432 \def\hookleftarrow{\leftarrow\joinrel\rhook}
433 \DeclareRobustCommand
434   \bowtie{\mathrel{\triangleright\joinrel\mathrel{\triangleleft}}}
435 \DeclareRobustCommand
436   \models{\mathrel{}}\joinrel\Relbar}
437 \DeclareRobustCommand
438   \Longrightarrow{\Relbar\joinrel\rightarrow}
```

LaTeX Change: `\longrightarrow` and `\longleftarrow` redefined to make then robust.

```

439 \DeclareRobustCommand\longrightarrow
440   {\relbar\joinrel\rightarrow}
441 \DeclareRobustCommand\longleftarrow
442   {\leftarrow\joinrel\relbar}
443 \DeclareRobustCommand
444   \Longleftarrow{\Leftarrow\joinrel\Relbar}
445 \DeclareRobustCommand
446   \longmapsto{\mapstochar\longrightarrow}
```

```

447 \DeclareRobustCommand
448   \longlefttrightarrow{\leftarrow\joinrel\rightarrow}
449 \DeclareRobustCommand
450   \Longlefttrightarrow{\Leftarrow\joinrel\Rightarrow}
451 \DeclareRobustCommand
452   \iff{\;\Longlefttrightarrow\;}

```

41.4.7 Punctuation symbols

```

453 \DeclareMathSymbol{\ldotp}{\mathpunct}{letters}{"3A}
454 \DeclareMathSymbol{\cdotp}{\mathpunct}{symbols}{"01}
455 \DeclareMathSymbol{\colon}{\mathpunct}{operators}{"3A}

```

This is commented out, since `\ldots` is now defined in `ltoutenc.dtx`.

```

456 %\def\ldots{\mathinner{\ldotp\ldotp\ldotp}}
457 %\DeclareRobustCommand\ldots
458 %   {\relax\ifmmode\ldots\else\mbox{$\m@th\ldots$,}$\fi}
459 \DeclareRobustCommand
460   \cdots{\mathinner{\cdotp\cdotp\cdotp}}
461 \DeclareRobustCommand
462   \vdots{\vbox{\baselineskip4\p@ \lineskiplimit\z@
463     \kern6\p@\hbox{.}\hbox{.}\hbox{.}}}
464 \DeclareRobustCommand
465   \ddots{\mathinner{\mkern1mu\raise7\p@
466     \vbox{\kern7\p@\hbox{.}}\mkern2mu
467     \raise4\p@\hbox{.}\mkern2mu\raise\p@\hbox{.}\mkern1mu}}

```

41.4.8 Math accents

```

468 \DeclareMathAccent{\acute}{\mathalpha}{operators}{"13}
469 \DeclareMathAccent{\grave}{\mathalpha}{operators}{"12}
470 \DeclareMathAccent{\ddot}{\mathalpha}{operators}{"7F}
471 \DeclareMathAccent{\tilde}{\mathalpha}{operators}{"7E}
472 \DeclareMathAccent{\bar}{\mathalpha}{operators}{"16}
473 \DeclareMathAccent{\breve}{\mathalpha}{operators}{"15}
474 \DeclareMathAccent{\check}{\mathalpha}{operators}{"14}
475 \DeclareMathAccent{\hat}{\mathalpha}{operators}{"5E}
476 \DeclareMathAccent{\vec}{\mathord}{letters}{"7E}
477 \DeclareMathAccent{\dot}{\mathalpha}{operators}{"5F}
478 \DeclareMathAccent{\widetilde}{\mathord}{largesymbols}{"65}
479 \DeclareMathAccent{\widehat}{\mathord}{largesymbols}{"62}

```

For some reason plain \TeX never bothered to provide a ring accent in math (although it is available in the fonts), but since we got a request for it here we go:

```

480 \DeclareMathAccent{\mathring}{\mathalpha}{operators}{"17}

```

41.4.9 Radicals

```

481 \DeclareMathRadical{\sqrtsign}{symbols}{"70}{largesymbols}{"70}

```

41.4.10 Over and under something, etc

```

482 \def\overrightarrow#1{\vbox{\m@th\ialign{##\cr
483   \rightarrowfill\cr\cr\noalign{\kern-\p@\nointerlineskip}
484   $\hfil\displaystyle{#1}\hfil$\cr\cr}}
485 \def\overleftarrow#1{\vbox{\m@th\ialign{##\cr
486   \leftarrowfill\cr\cr\noalign{\kern-\p@\nointerlineskip}%

```

```

487      $\hfil\displaystyle{#1}\hfil$\crrc}}
488 \def\overbrace#1{\mathop{\vbox{\m@th\ialign{##\crrc\noalign{\kern3\p@}%
489      \downbracefill\crrc\noalign{\kern3\p@\nointerlineskip}%
490      $\hfil\displaystyle{#1}\hfil$\crrc}}}\limits}
491 \def\underbrace#1{\mathop{\vtop{\m@th\ialign{##\crrc
492      $\hfil\displaystyle{#1}\hfil$\crrc
493      \noalign{\kern3\p@\nointerlineskip}%
494      \upbracefill\crrc\noalign{\kern3\p@}}}\limits}

```

(quite a waste of tokens, IMHO — Frank)

```

495 \def\skew#1#2#3{\muskip\z@#1mu\divide\muskip\z@ \tw@ \mkern\muskip\z@
496      #2{\mkern-\muskip\z@#3}\mkern\muskip\z@}\mkern-\muskip\z@}{}}
497 \def\rightarrowfill{$\m@th\smash-\mkern-7mu%
498      \cleaders\hbox{$\mkern-2mu\smash-\mkern-2mu$}\hfill
499      \mkern-7mu\mathord\rightarrow$}
500 \def\leftarrowfill{$\m@th\mathord\leftarrow\mkern-7mu%
501      \cleaders\hbox{$\mkern-2mu\smash-\mkern-2mu$}\hfill
502      \mkern-7mu\smash-$}
503 \DeclareMathSymbol{\bracedl}{\mathord}{\largesymbols}{"7A}
504 \DeclareMathSymbol{\bracerd}{\mathord}{\largesymbols}{"7B}
505 \DeclareMathSymbol{\bracelu}{\mathord}{\largesymbols}{"7C}
506 \DeclareMathSymbol{\braceru}{\mathord}{\largesymbols}{"7D}
507 \def\downbracefill{$\m@th \setbox\z@\hbox{$\bracedl$}%
508      \bracedl\leaders\vrule \@height\ht\z@ \@depth\z@\hfill\braceru
509      \bracelu\leaders\vrule \@height\ht\z@ \@depth\z@\hfill\bracerd$}
510 \def\upbracefill{$\m@th \setbox\z@\hbox{$\bracerd$}%
511      \bracelu\leaders\vrule \@height\ht\z@ \@depth\z@\hfill\bracerd
512      \bracedl\leaders\vrule \@height\ht\z@ \@depth\z@\hfill\braceru$}

```

41.4.11 Delimiters

```

513 \DeclareMathDelimiter{\lmoustache} % top from (, bottom from )
514      {\mathopen}{\largesymbols}{"7A}{\largesymbols}{"40}
515 \DeclareMathDelimiter{\rmoustache} % top from ), bottom from (
516      {\mathclose}{\largesymbols}{"7B}{\largesymbols}{"41}
517 \DeclareMathDelimiter{\arrowvert} % arrow without arrowheads
518      {\mathord}{\symbols}{"6A}{\largesymbols}{"3C}
519 \DeclareMathDelimiter{\Arrowvert} % double arrow without arrowheads
520      {\mathord}{\symbols}{"6B}{\largesymbols}{"3D}
521 \DeclareMathDelimiter{\Vert}
522      {\mathord}{\symbols}{"6B}{\largesymbols}{"0D}
523 \let\lvert=\Vert
524 \DeclareMathDelimiter{\vert}
525      {\mathord}{\symbols}{"6A}{\largesymbols}{"0C}
526 \DeclareMathDelimiter{\uparrow}
527      {\mathrel}{\symbols}{"22}{\largesymbols}{"78}
528 \DeclareMathDelimiter{\downarrow}
529      {\mathrel}{\symbols}{"23}{\largesymbols}{"79}
530 \DeclareMathDelimiter{\updownarrow}
531      {\mathrel}{\symbols}{"6C}{\largesymbols}{"3F}
532 \DeclareMathDelimiter{\Uparrow}
533      {\mathrel}{\symbols}{"2A}{\largesymbols}{"7E}
534 \DeclareMathDelimiter{\Downarrow}
535      {\mathrel}{\symbols}{"2B}{\largesymbols}{"7F}
536 \DeclareMathDelimiter{\Updownarrow}

```

```

537 {\mathrel}{symbols}{"6D}{largesymbols}{"77}
538 \DeclareMathDelimiter{\backslash} % for double coset G\backslash H
539 {\mathord}{symbols}{"6E}{largesymbols}{"0F}
540 \DeclareMathDelimiter{\rangle}
541 {\mathclose}{symbols}{"69}{largesymbols}{"0B}
542 \DeclareMathDelimiter{\langle}
543 {\mathopen}{symbols}{"68}{largesymbols}{"0A}
544 \DeclareMathDelimiter{\rbrace}
545 {\mathclose}{symbols}{"67}{largesymbols}{"09}
546 \DeclareMathDelimiter{\lbrace}
547 {\mathopen}{symbols}{"66}{largesymbols}{"08}
548 \DeclareMathDelimiter{\rceil}
549 {\mathclose}{symbols}{"65}{largesymbols}{"07}
550 \DeclareMathDelimiter{\lceil}
551 {\mathopen}{symbols}{"64}{largesymbols}{"06}
552 \DeclareMathDelimiter{\rfloor}
553 {\mathclose}{symbols}{"63}{largesymbols}{"05}
554 \DeclareMathDelimiter{\lfloor}
555 {\mathopen}{symbols}{"62}{largesymbols}{"04}

\lgroup There are three plain TEX delimiters which are not fully supported by NFSS,
\rgroup since they partly point into a bold cmr font. Allocating a full symbol font, just
\bracevert to have three delimiters seems a bit too much given the limited space available.
For this reason only the extensible sizes are supported. If this is not desired one
can use, without losing portability, define \mathbf and \mathtt as font symbol
alphabet (setting up cmr/bx/n and cmtt/m/n as symbol fonts first) and modify
the delimiter declarations to point with their small variant to those symbol fonts.
(This is done in oldlfont.dtx so look there for examples.)

556 \DeclareMathDelimiter{\lgroup} % extensible ( with sharper tips
557 {\mathopen}{largesymbols}{"3A}{largesymbols}{"3A}
558 \DeclareMathDelimiter{\rgroup} % extensible ) with sharper tips
559 {\mathclose}{largesymbols}{"3B}{largesymbols}{"3B}
560 \DeclareMathDelimiter{\bracevert} % the vertical bar that extends braces
561 {\mathord}{largesymbols}{"3E}{largesymbols}{"3E}

```

41.5 Math versions of text commands

The `\mathunderscore` here is really a text definition, so it has been put back into `ltoutenc.dtx` (by Chris, 30/04/97) and should be removed from here.

These symbols are the math versions of text commands such as `\P`, `\$`, etc.

```

\mathparagraph These math symbols are not in plain TEX.
\mathsection 562 \DeclareMathSymbol{\mathparagraph}{\mathord}{symbols}{"7B}
\mathdollar 563 \DeclareMathSymbol{\mathsection}{\mathord}{symbols}{"78}
\mathsterling 564 \DeclareMathSymbol{\mathdollar}{\mathord}{operators}{"24}
\mathunderscore 565 \def\mathsterling{\mathit{\mathchar"7024}}
566 \def\mathunderscore{\kern.06em\vbox{\hrule\@width.3em}}

\mathellipsis This is plain TEX's \ldots.
567 \def\mathellipsis{\mathinner{\ldotp\ldotp\ldotp}}%

```

41.6 Other special functions and parameters

41.6.1 Biggggg

```
568 \def\big#1{\hbox{$\left#1\ vbox to8.5\p@\right.\n@space$}}
569 \def\Big#1{\hbox{$\left#1\ vbox to11.5\p@\right.\n@space$}}
570 \def\bigg#1{\hbox{$\left#1\ vbox to14.5\p@\right.\n@space$}}
571 \def\Bigg#1{\hbox{$\left#1\ vbox to17.5\p@\right.\n@space$}}
572 \def\n@space{\null\delimiterspace\z@ \m@th}
```

41.6.2 The log-like functions

`\operator@font` The `\operator@font` determines the symbol font used for log-like functions.

```
573 \def\operator@font{\mathgroup\symoperators}
```

41.6.3 Parameters

```
574 \thinmuskip=3mu
575 \medmuskip=4mu plus 2mu minus 4mu
576 \thickmuskip=5mu plus 5mu
```

This finishes the low-level setup in `fontmath.ltx`.

```
577 </math>
```

42 Default cfg files

We provide default `cfg` files here to ensure that on installations that search large file trees we do not pick up some strange customisation files from somewhere.

```
578 (*cfgtext | cfgmath | cfgprel)
579 %%
580 %%
581 %%
582 %% Load the standard setup:
583 %%
584 <+cfgtext>\input{fonttext.ltx}
585 <+cfgmath>\input{fontmath.ltx}
586 <+cfgprel>\input{preload.ltx}
587 %%
588 %% Small changes could go here; see documentation in cfgguide.tex for
589 %% allowed modifications.
590 %%
591 %% In particular it is not allowed to misuse this configuration file
592 %% to modify internal LaTeX commands!
593 %%
594 %% If you use this file as the basis for configuration please change
595 %% the \ProvidesFile lines to clearly identify your modification, e.g.,
596 %%
597 <+cfgtext>%% \ProvidesFile{fonttext.cfg}[2001/06/01
598 <+cfgmath>%% \ProvidesFile{fonttext.cfg}[2001/06/01
599 <+cfgprel>%% \ProvidesFile{preload.cfg}[2001/06/01
600 %% Customised local font setup]
601 %%
602 %%
603 </cfgtext | cfgmath | cfgprel>
```


File u

preload.dtx

43 Overview

This file contains an number of possible settings for preloading fonts during installation of NFSS2 (which is used by L^AT_EX 2_ε). It will be used to generate the following files:

preload.min	minimal subset of fonts necessary to run NFSS2
preload.ori	preload of CM fonts similar to the old <code>lfonts.tex</code>
preload.ltx	The standard selection of preloads
cmpreloa.xpt	preload of CM fonts for 10pt document size
cmpreloa.xip	preload of CM fonts for 11pt document size
cmpreloa.xii	preload of CM fonts for 12pt document size
depreloa.xpt	preload of DC fonts for 10pt size
depreloa.xip	preload of DC fonts for 11pt size
depreloa.xii	preload of DC fonts for 12pt size

These files are for installations that make use of Computer Modern fonts either old encoding (OT1) or Cork encoding (T1). The Computer Modern fonts with Cork encoding are known as DC-fonts.

Most important is `preload.ltx` which is used during format generation. You are *not* allowed to change this file.

44 Customization

You can customize the preloaded fonts in your L^AT_EX 2_ε system by installing a file with the name `preload.cfg`. If this file exists it will be used in place of the system file `preload.ltx`. You can, for example, copy one of the files mentioned above (that can be generated from this source) to `preload.cfg`.

Or you can define completely other preloads. In that case start from `preload.min` since that contains the fonts that have to be preloaded by *all* L^AT_EX 2_ε systems.

Avoid using `preload.ori`, it will load so many fonts that on most installations it is nearly impossible to load other font families afterwards. This file is only generated to show what fonts have been preloaded by L^AT_EX 2.09.

If you normally use other fonts than Computer Modern `preload.min` might be best.

Warning: If you preload fonts with encodings other than the normally supported encodings you have to declare that encoding in a `fontdef.cfg` configuration file (see the documentation in the file `fontdef.dtx`). Adding an extra encoding to the format might produce non-portable documents, thus this should be avoided if possible.

45 Module switches for the DOCSTRIP program

The DOCSTRIP will generate the above file from this source using the following module directives:

driver	produce a documentation driver file
preload	produce a preload...file
cm	for OT1 encoded Computer Modern
dc	for T1 encoded Computer Modern
min	produce minimal subset
xpt	produce 10pt preloads
xipt	produce 11pt preloads
xipt	produce 12pt preloads
ori	produce preloads similar to old <code>lfonts.tex</code>
tex	produce preload.ltx

A typical DOCSTRIP command file would then have entries like:

```
\generateFile{preload.min}{t}{\from{preload.dtx}{preload,min}}
```

for generating preload files.

46 A driver for this document

The next bit of code contains the documentation driver file for T_EX, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

```
1 (*driver)
2 \documentclass{ltxdoc}
3 %\OnlyDescription % comment out for implementation details
4 \begin{document}
5   \DocInput{preload.dtx}
6 \end{document}
7 \end{driver}
```

47 The code

We begin by loading the math extension font (cmex10) and the L^AT_EX line and circle fonts. It is necessary to do this explicitly since these are used by `lplain.tex` and `latex.tex`. Since the internal font name contains / characters and digits we construct the name via `\csname`. These are the only fonts (!) that must be loaded in this file.

All `\DeclarePreloadSizes` can be removed or others can be added, they only influence the processing speed.

```
8 \expandafter\font\csname OMX/cmex/m/n/10\endcsname=cmex10\relax
9 \font\tenln =line10 \font\tenlnw =linew10\relax
10 \font\tencirc=lcircle10 \font\tencircw=lcirclew10\relax
```

The above fonts should not be touched but anything below this point here in the preload suggestions can be modified without any problems.

```
11 (-tex)%*****
```

```

12 <-tex>% Start any modification below this point **
13 <-tex>%*****
14 <-tex>
15 %%
16 %% Computer Modern Roman:
17 %%-----
18 <*ori>
19 \DeclarePreloadSizes{OT1}{cmr}{m}{n}
20     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74,24.88}
21 \DeclarePreloadSizes{OT1}{cmr}{bx}{n}{9,10,10.95,12,14.4,17.28}
22 \DeclarePreloadSizes{OT1}{cmr}{m}{sl}{10,10.95,12}
23 \DeclarePreloadSizes{OT1}{cmr}{m}{it}{7,8,9,10,10.95,12}
24 </ori>
25 <+xpt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{5,7,10}
26 <+xpt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{5,7,10}
27 <+xipt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{6,8,10.95}
28 <+xipt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{6,8,10.95}
29 <+xipt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{6,8,12}
30 <+xipt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{6,8,12}
31 %%
32 %% Computer Modern Sans:
33 %%-----
34 <+ori> \DeclarePreloadSizes{OT1}{cmss}{m}{n}{10,10.95,12}
35 %%
36 %% Computer Modern Typewriter:
37 %%-----
38 <+ori> \DeclarePreloadSizes{OT1}{cmtt}{m}{n}{9,10,10.95,12}
39 %%
40 %% Computer Modern Math:
41 %%-----
42 <*ori>
43 \DeclarePreloadSizes{OML}{cmm}{m}{it}
44     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
45 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}
46     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
47 </ori>

```

The math fonts are the same for both DC and CM fonts. So far there isn't an agreed on standard.

```

48 <*xpt>
49 \DeclarePreloadSizes{OML}{cmm}{m}{it}{5,7,10}
50 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{5,7,10}
51 </xpt>
52 <*xipt>
53 \DeclarePreloadSizes{OML}{cmm}{m}{it}{6,8,10.95}
54 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{6,8,10.95}
55 </xipt>
56 <*xipt>
57 \DeclarePreloadSizes{OML}{cmm}{m}{it}{6,8,12}
58 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{6,8,12}
59 </xipt>
60 %%
61 %% LaTeX symbol fonts:
62 %%-----

```

```
63 <*ori>
64 \DeclarePreloadSizes{U}{lasy}{m}{n}
65      {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
66 </ori>
67 </preload>
```

File v

ltfntcmd.dtx

Abstract

The commands defined in this file `ltfntcmd` are part of the kernel code for $\text{\LaTeX 2}_{\epsilon}$ /NFSS2.

It is also meant to serve as documentation for package writers since it demonstrates how to define high-level font changing commands using a small number of creator functions.

48 Introduction

Font changes such as `\bfseries`, `\sffamily`, etc. are declarations; this means that their scope is delimited by the grouping structure, either by the next `\end` of some environment or by explicitly using a group, e.g., writing something like `{\bfseries...}` in the source. If you make the mistake of writing `\bfseries{...}` (thinking of `\bfseries` as a command with one argument) then the result is rather striking.

Font declarations are an artifact of the \TeX system and for several reasons it is better to avoid them on the user level whenever possible. In \LaTeX 3 they will probably all be replaced by environments and by font commands taking one argument.

This file defines a creator function for such declarative font switches. This function creates commands which can be used in both math and text.

This file also defines a number of high-level commands (all starting with `\text..`) that have one argument and typeset this argument in the requested way. Thus these commands are for typesetting short pieces of text in a specific family, series or shape. These are all produced as examples of the use of a creator function which is itself also defined in this file.

Table 1 shows all these high-level commands in action. A further advantage of using these commands is that they automatically take care of any necessary italic correction on either side of their argument.

Thus, when using such commands, one does not have to worry about forgetting the italic correction when changing fonts. Only in very few situations is this additional space wrong but, for example, most typographers recommend omitting the italic correction if a small punctuation character, like a comma, directly follows the font change. Since the amount of correction required is partly a matter of taste, you can define in what situations the italic correction should be suppressed. This is done by putting the characters that should cancel a preceding italic correction in the list `\nocorrlist`.⁷ The default definition for this list is produced by the following.

```
\newcommand \nocorrlist {,.}
```

⁷Any package that changes the `\catcode` of a character inside `\nocorrlist` must then explicitly reset the list. Otherwise the changed character will no longer be recognized by the suppression algorithm.

<i>Command</i>	<i>Corresponds to</i>	<i>Action</i>
<code>\textrm{..}</code>	<code>\rmfamily</code>	Typeset argument in roman family
<code>\textsf{..}</code>	<code>\sffamily</code>	Typeset argument in sans serif family
<code>\texttt{..}</code>	<code>\ttfamily</code>	Typeset argument in typewriter family
<code>\textmd{..}</code>	<code>\mdseries</code>	Typeset argument in medium series
<code>\textbf{..}</code>	<code>\bfseries</code>	Typeset argument in bold series
<code>\textup{..}</code>	<code>\upshape</code>	Typeset argument in normal shape
<code>\textit{..}</code>	<code>\itshape</code>	Typeset argument in <i>italic</i> shape
<code>\textsl{..}</code>	<code>\slshape</code>	Typeset argument in <i>slanted</i> shape
<code>\textsc{..}</code>	<code>\scshape</code>	Typeset argument in SMALL CAPS shape
<code>\emph{..}</code>	<code>\em</code>	Typeset argument <i>emphasized</i>

Table 1: Font-change commands with arguments

The font change commands provided here all start with `\text..` to emphasize that they are for use in normal text and to be easily memorable. They automatically take care of any necessary italic correction on either side of the argument.

It is best to declare the most often used characters first, because this will make the processing slightly faster. For example,

```
\emph{When using the \NFSS{} high-level commands,
the \emph{proper} use of italic corrections is
automatically taken care of}. Only
\emph{sometimes} one has to help \LaTeX{} by
adding a \verb=\nocorr= command.
```

which results in:

When using the NFSS high-level commands, the proper use of italic corrections is automatically taken care of. Only sometimes one has to help L^AT_EX by adding a \nocorr command.

In contrast, the use of the declaration forms is often more appropriate when you define your own commands or environments.

```
\newenvironment{bfitemize}{\begin{itemize}\normalfont\bfseries}
{\end{itemize}}
\begin{bfitemize}
\item This environment produces boldface items.
\item It is defined in terms of \LaTeX's
\texttt{itemize} environment and NFSS
declarations.
\end{bfitemize}
```

This gives:

- **This environment produces boldface items.**

- It is defined in terms of L^AT_EX's `itemize` environment and NFSS declarations.

In addition to global customization of when to insert the italic correction, it is of course sometimes necessary to explicitly insert one with `\/`.

It is also possible to suppress the italic correction in individual instances. For this, the command `\nocorr` is provided.

The `\nocorr` must appear as the first or last token inside the braces of the argument of the `\text...` commands, at that end of the text where you wish to suppress the italic correction.

It is worth pointing out here that inserting a `\/` in places where it can have no function (i.e. anywhere except immediately after a slanted letter) is not an error—it will just be silently ignored. Unfortunately this is not true if the redefinition of `\/` in `amstex.sty` is used as this version can cause space to be removed immediately before the `\/`.

49 The implementation

`\DeclareTextFontCommand` This is the creator function for `\text..` commands. It gives a warning if `\foo` or `\fragfoo` is already defined.

In math mode it simply puts the font declaration and text into a box (possibly an automatically sized one).

Otherwise it first scans the text to see where `\nocorr` occurs within it. This sets the `\check@ic` commands to do what is necessary concerning the italic correction at both ends.

The algorithm for deciding whether to put in an italic correction is not very subtle: one is added whenever the newly current font is not itself positively sloped, unless the next token is a character in the ‘nocorr’ list. At the end of the text this is done after closing the group so as to check the ‘outer font’. Note that this will often result in adding an italic correction token after a character in an unsloped font; we believe (in early 2003) that this is perhaps inefficient but not dangerous.

It also now checks for empty contents of the text command and optimises this case. Some care is also taken to check that doing dangerous things in vertical mode is avoided.

The italic correction token is added to the horizontal list before (in the list) an immediately preceding non-zero glob of glue (skip) and any non-zero penalty preceding that since, in the typical case, this puts it immediately after the last character in the preceding word.

Note that it is necessary to put in the `\aftergroup\maybe@ic` at the end of the group so that it comes after any other aftergroup tokens and immediately before the following tokens. It is also necessary to remove the `\fi` from the token list before the group ends; this is done by adding an `\expandafter` just before the closing brace.

```

1 (*2kernel)
2 \def \DeclareTextFontCommand #1#2{%
3   \DeclareRobustCommand#1[1]{%
4     \ifmmode
5       \nfss@text{#2##1}%
6     \else
7       \hmode@bgroup

```

```

8      \text@command{##1}%
9      #2\check@icl ##1\check@icr
10     \expandafter
11     \egroup
12     \fi
13     }%
14 }

\textrm Now we define the \text{family} commands in terms of the above; \texttt does
\textsf not look very nice!
\texttt 15 \DeclareTextFontCommand{\textrm}{\rmfamily}
\textnormal 16 \DeclareTextFontCommand{\textsf}{\sffamily}
17 \DeclareTextFontCommand{\texttt}{\ttfamily}
18 \DeclareTextFontCommand{\textnormal}{\normalfont}

\textbf For the series attribute:
\textmd 19 \DeclareTextFontCommand{\textbf}{\bfseries}
20 \DeclareTextFontCommand{\textmd}{\mdseries}

\textit And for the shapes:
\textsl 21 \DeclareTextFontCommand{\textit}{\itshape}
\textsc 22 \DeclareTextFontCommand{\textsl}{\slshape}
\textup 23 \DeclareTextFontCommand{\textsc}{\scshape}
24 \DeclareTextFontCommand{\textup}{\upshape}

\emph Finally we have the \em font change declaration of LATEX. The corresponding
definition with argument is
25 \DeclareTextFontCommand{\emph}{\em}

\nocorr This is just a label, so it does nothing; it should also be unexpandable.
26 \let \nocorr \relax

\check@icl We define these defaults in case some error causes them to be expanded at the
\check@icr wrong time.
27 \let \check@icl \@empty
28 \let \check@icr \@empty

\text@command This checks for a \nocorr as the first token in its argument and also for one in
\check@nocorr@ any other position not protected within braces (the latter is treated as if it were
at the end of the argument).
Is this the correct action in the ‘empty’ case? It is efficient but typographically
it is, strictly, incorrect!
29 \def \text@command #1{%
30   \def \reserved@a {#1}%
31   \ifx \reserved@a \@empty
32     \let \check@icl \@empty
33     \let \check@icr \@empty
34   \else
\space is a reserved word in LATEX or actually already in plain TEX. If somebody
really redefines it so many things will break that I don’t see any reason to make
this routine here slower than necessary.
35 %   \def \reserved@b { }%

```



```

36 %    \ifx \reserved@a \reserved@b
37    \ifx \reserved@a \space
38        \let \check@ic1 \@empty
39        \let \check@icr \@empty
40    \else
41        \check@nocorr@ #1\nocorr\@nil
42    \fi
43 \fi
44 }
45 \def \check@nocorr@ #1#2\nocorr#3\@nil {%

```

The two checks are initialised here to their values in the normal case.

```

46    \let \check@ic1 \maybe@ic
47    \def \check@icr {\ifvmode \else \aftergroup \maybe@ic \fi}%
48    \def \reserved@a {\nocorr}%
49    \def \reserved@b {#1}%
50    \def \reserved@c {#3}%
51    \ifx \reserved@a \reserved@b
52        \ifx \reserved@c \@empty

```

In this case there is a `\nocorr` at the start but not at the end, so `\check@ic1` should be empty.

```

53        \let \check@ic1 \@empty
54    \else

```

Otherwise there is a `\nocorr` both at the start and elsewhere, so no italic corrections should be added.

```

55        \let \check@ic1 \@empty
56        \let \check@icr \@empty
57    \fi
58    \else
59        \ifx \reserved@c \@empty

```

In this case there is no `\nocorr` anywhere, so we need to check for an italic correction at both the beginning and the end. This has been set up as the default so no code is needed here.

```

60    \else

```

In this case there is no `\nocorr` at the start but there is one elsewhere, so no `\aftergroup` is needed.

```

61        \let \check@icr \@empty
62    \fi
63 \fi
64 }

```

`\ifmaybe@ic` Switch used solely within `\maybe@ic` not interfering with other switches.

```

65 \newif\ifmaybe@ic

```

`\maybe@ic` These macros implement the italic correction.

```

\maybe@ic@
66 \def \maybe@ic {\futurelet\@let@token\maybe@ic@}
67 \def \maybe@ic@ {%

```

We first check to see if the current font is positively sloped. (But do not forget the message Rainer sent about an upright font with non-zero slope! Or is this an urban myth?) It has been suggested that this should test against a small positive value, but what?

```

68 \ifdim \fontdimen\@ne\font>\z@
69 \else
70 \maybe@ictrue

```

It would be possible, but probably not worthwhile, to continue the forward scan beyond any closing braces.

```

71 \expandafter\@tfor\expandafter\reserved@a\expandafter:\expandafter=%
72 \nocorrlist

```

We have to hide the `\@let@token` in the macro `\t@st@ic` rather than testing it directly in the loop since it might be `\let` to a `\fi` or `\else`, which would result in chaos.

```

73 \do \t@st@ic

```

Frank thinks that the next bit it is inefficient if done after the second change. Chris thinks that most all of this is inefficient for the commonest cases: but that is the price of a cleverer algorithm. It is certainly needed to deal with the use of `\nolinebreak`.

```

74 \ifmaybe@ic \sw@slant \fi
75 \fi
76 }

```

`\t@st@ic` The next token in the input stream is stored in `\@let@token` via a `\let`, the current token from `\nocorrlist` is stored via `\def` in `\reserved@a`. To compare them we have to fiddle around a bit.

If the only things to check were characters then this could be done via an `\if` thus their catcodes would not matter; but this will not work whilst `\futurelet` is used above.

```

77 \def \t@st@ic {%
78 \expandafter\let\expandafter\reserved@b\expandafter=\reserved@a\relax
79 \ifx\reserved@b\@let@token

```

If they are the same we record the fact and jump out of the loop.

```

80 \maybe@icfalse
81 \@break@tfor
82 \fi
83 }

```

`\sw@slant` The definition of the mysterious `\sw@slant` command is as follows.
`\fix@penalty` 84 \def \sw@slant {%

It is surely correct to put in an italic correction when there is no skip. If the last thing on the list is actually a zero skip (including things whose dimension part is zero, such as `\hfill`), or anything other than a character, then the italic correction will have no effect.

In order to work correctly with unbreakable spaces from `~` (and other common forms of line-breaking control) we also move back across a penalty before the glue.

```

85 \ifdim \lastskip=\z@
86 \fix@penalty
87 \else
88 \skip@ \lastskip
89 \unskip
90 \fix@penalty
91 \hskip \skip@

```

```

92 \fi
93 }

```

The above code means: “If there is a non-zero space just before the current position (`\ifdim...`) save the amount of that space (`\skip@``\lastskip`), remove it (`\unskip`), then do a similar thing if there is a penalty just before the skip, and finally put the space back in.”

Since zero glue cannot be distinguished in this context from no glue, we dare not put in an `\hskip` in this case as this may produce an unwanted breakpoint. This is not satisfactory.

The penalty before the glue is handled similarly, with the same caveats concerning the zero case. Is this the first recorded use of `\unpenalty` in standard L^AT_EX code?

```

94 \def \fix@penalty {%
95   \ifnum \lastpenalty=\z@
96     \@@italiccorr
97   \else
98     \count@ \lastpenalty
99     \unpenalty
100    \@@italiccorr
101    \penalty \count@
102  \fi
103 }

```

`\nocorrlist` This holds the list of characters that should prevent italic correction. They should be ordered by decreasing frequency of use. If any such character is made active later on one needs to redefine the list so that the active character becomes part of it.

```

104 \def \nocorrlist {,}

```

`\nfss@text` This command will by default behave like a L^AT_EX `\mbox` but may be redefined by packages such as `amstext.sty` to be a bit cleverer.

```

105 \ifx \nfss@text\undefined
106   \def \nfss@text {\leavevmode\hbox}
107 \fi

```

`\DeclareOldFontCommand` This is the function used to create declarative font-changing commands that can also be used to change alphabets in math-mode.

Usage: `\DeclareOldFontCommand \fn{<font-change decls>} <math-alphabet>`

Here `\fn` is the font-declaration command being defined, `<font-change decls>` is the declaration it will expand to in text-mode, and `<math-alphabet>` is the (single) math alphabet specifier which is to be used in math-mode.

It does not care whether the command being defined already exists but it does give a warning if it redefines anything.

Here are some typical examples of its use in conjunction with more basic NFSS2 font commands.

```

\DeclareOldFontCommand{\rm}{\normalfont\rmfamily}{\mathrm}
\DeclareOldFontCommand{\sf}{\normalfont\sffamily}{\mathsf}
\DeclareOldFontCommand{\tt}{\normalfont\ttfamily}{\mathtt}

```

```

108 \def \DeclareOldFontCommand #1#2#3{%
109   \DeclareRobustCommand #1{\@fontswitch {#2}{#3}}%
110 }

```

`\@fontswitch` These two commands actually do the necessary tests and declarative font- or
`\@math@egroup` alphabet-changing.

```

\@math@egroup
111 \def \@fontswitch #1#2{%
112   \ifmmode
113     \let \math@bgroup \relax
114     \def \math@egroup {\let \math@bgroup \@math@bgroup
115                        \let \math@egroup \@math@egroup}%

```

We need to have a `\relax` in the following line in case the `#2` is something like `\mathsf` grabbing the next token as an argument. For this reason the code also uses explicit arguments again (see pr/1275).

```

116     #2\relax
117   \else
118     #1%
119   \fi
120 }
121 \let \@math@bgroup \math@bgroup
122 \let \@math@egroup \math@egroup

```

These commands are available only in the preamble.

```

123 \@onlypreamble \DeclareTextFontCommand
124 \@onlypreamble \DeclareOldFontCommand

```

50 Initialization

`\normalsize` This is defined to produce an error.

```

125 \def\normalsize{%
126   \@latex@error {The font size command \protect\normalsize\space
127                 is not defined:\MessageBreak
128                 there is probably something wrong with
129                 the class file}\@eha
130 }
131 </2ekernel>

```

File w

ltpageno.dtx

51 Page Numbering

Page numbers are produced by a page counter, used just like any other counter. The only difference is that `\c@page` contains the number of the next page to be output (the one currently being produced), rather than one minus it. Thus, it is normally initialized to 1 rather than 0. `\c@page` is defined to be `\count0`, rather than a count assigned by `\newcount`.

`\pagenumbering` The user sets the pagenumber style with the `\pagenumbering{<foo>}` command, which sets the page counter to 1 and defines `\thepage` to be `\foo`. For example, `\pagenumbering{roman}` causes pages to be numbered i, ii, etc.

```
1 (*2kernel)
2 \message{page nos.,}

3 \countdef\c@page=0 \c@page=1
4 \def\c1@page{}
5 \def\pagenumbering#1{%
6   \global\c@page \@ne \gdef\thepage{\csname @#1\endcsname
7     \c@page}}
8 (/2kernel)
```

File x

ltxref.dtx

52 Cross Referencing

The user writes `\label{foo}` to define the following cross-references:

`\ref{foo}`: value of most recently incremented referencable counter. in the current environment. (Chapter, section, theorem and enumeration counters counters are referencable, footnote counters are not.)

`\pageref{foo}`: page number at which `\label{foo}` command appeared. where foo can be any string of characters not containing ‘\’, ‘{’ or ‘}’.

Note: The scope of the `\label` command is delimited by environments, so `\begin{theorem} \label{foo} ... \end{theorem} \label{bar}` defines `\ref{foo}` to be the theorem number and `\ref{bar}` to be the current section number.

Note: `\label` does the right thing in terms of spacing – i.e., leaving a space on both sides of it is equivalent to leaving a space on either side.

52.1 Cross Referencing

```
1 (*2kernel)
2 \message{x-ref,}
```

This is implemented as follows. A referencable counter CNT is incremented by the command `\refstepcounter{CNT}`, which sets `\@currentlabel == {CNT}{eval(\p@cnt\theCNT)}`. The command `\label{FOO}` then writes the following on file `\@auxout`:

```
\newlabel{FOO}{{eval(\@currentlabel)}{eval(\thepage)}}
```

```
\ref{FOO} ==
BEGIN
  if \r@foo undefined
  then  @refundefined := G T
        ??
        Warning: 'reference foo on page ... undefined'
  else  \@car \eval(\r@FOO)\@nil
  fi
END
```

```
\pageref{foo} =
BEGIN
  if \r@foo undefined
  then  @refundefined := G T
        ??
        Warning: 'reference foo on page ... undefined'
  else  \@cdr \eval(\r@FOO)\@nil
  fi
END
```

`\G@refundefinedtrue` This does not save on name-space (since `\G@refundefinedfalse` was never needed) but it does make the implementation of such one-way switches more consistent. The extra macro to make the change is used since this change appears several times.

Note despite its name, `\G@refundefinedtrue` does *not* correspond to an `\if` command, and there is no matching `...false`. It would be more natural to call the command `\G@refundefined` (as inspection of the change log will reveal) but unfortunately such a change would break any package that had defined a `\ref`-like command that mimicked the definition of `\ref`, calling `\G@refundefinedtrue`. Inspection of the T_EX archives revealed several such packages, and so this command has been named `...true` so that the definition of `\ref` need not be changed, and the packages will work without change.

```

3 % \newif\ifG@refundefined
4 % \def\G@refundefinedtrue{\global\let\ifG@refundefined\iftrue}
5 % \def\G@refundefinedfalse{\global\let\ifG@refundefined\iffalse}
6 \def\G@refundefinedtrue{%
7   \gdef\@refundefined{%
8     \@latex@warning@no@line{There were undefined references}}
9 \let\@refundefined\relax

```

`\ref` Referencing a `\label`. RmS 91/10/25: added a few extra `\reset@font`, as suggested by Bernd Raichle
`\pageref`
`\setref` RmS 92/08/14: made `\ref` and `\pageref` robust
RmS 93/09/08: Added setting of `refundefined` switch.

```

10 \def\@setref#1#2#3{%
11   \ifx#1\relax
12     \protect\G@refundefinedtrue
13     \nfss@text{\reset@font\bfseries ??}%
14     \@latex@warning{Reference ‘#3’ on page \thepage \space
15       undefined}%
16   \else
17     \expandafter#2#1\null
18   \fi}
19 \def\ref#1{\expandafter\@setref\csname r@#1\endcsname\@firstoftwo{#1}}
20 \def\pageref#1{\expandafter\@setref\csname r@#1\endcsname
21   \@secondoftwo{#1}}

```

`\newlabel` This command will be written to the `.aux` file to pass label information from one run to another.

`\@newl@bel` The internal form of `\newlabel` and `\bibcite`. Note that this macro does its work inside a group. That way the local assignments it needs to do don't clutter the save stack. This prevents large documents with many labels to run out of save stack.

```

22 \def\@newl@bel#1#2#3{%
23   \@ifundefined{#1#2}%
24     \relax
25     {\gdef \@multiplelabels {%
26       \@latex@warning@no@line{There were multiply-defined labels}}%
27       \@latex@warning@no@line{Label ‘#2’ multiply defined}}%
28   \global\@namedef{#1#2}{#3}}

```

```

29 \def\newlabel{\@newl@bel r}
30 \@onlypreamble\@newl@bel

\if@multiplelabels This is redefined to produce a warning if at least one label is defined more than
\@multiplelabels once. It is executed by the \enddocument command.
31 \let \@multiplelabels \relax

\label The commands \label and \refstepcounter have been changed to allow
\refstepcounter \protect'ed commands to work properly. For example,

\def\thechapter{\protect\foo{\arabic{chapter}.\roman{section}}}}

will cause a \label{bar} command to define \ref{bar} to expand to something
like \foo{4.d}. Change made 20 Jul 88.

32 \def\label#1{\@bsphack
33   \protected@write\@auxout{}%
34     {\string\newlabel{#1}{\@currentlabel}\thepage}}%
35   \@esphack}

36 \def\refstepcounter#1{\stepcounter{#1}%
37   \protected@edef\@currentlabel
38     {\csname p@#1\endcsname\csname the#1\endcsname}%
39 }

\@currentlabel For \label commands that come before any environment

40 \def\@currentlabel{}

41 </2kernel>

```

52.2 An extension of counter referencing

At the moment a reference to a counter `foo` will generate the equivalent of `\p@foo\thefoo` although not quite in this form. For some applications it would be nice if one could have `\thefoo` being an argument to `\p@foo` to be able to put material before and after the number generated by `\thefoo`. This can be easily achieved with a small change to one of the kernel commands as follows:

```

\def\refstepcounter#1{\stepcounter{#1}%
  \protected@edef\@currentlabel
    {\csname p@#1\expandafter\endcsname\csname the#1\endcsname}%
}

```

The trick is to ensure that `\csname the#1\endcsname` is turned into a single token before `\p@...` is expanded further. This way, if the `\p@...` command is a macro with one argument it will receive `\the...`. With the kernel code (i.e., without the `\expandafter`) it will instead pick up `\csname` which would be disastrous.

Using `\expandafter` instead of braces delimiting the argument is better because, assuming that the `\p@...` command is not defined as a macro with one argument, the braces will stay and prohibit kerning that might otherwise happen between the glyphs generated by `\the...` and surrounding glyphs.

We have refrained from making this change in the kernel code although for existing documents it would be 100% backward compatible. The reason being

that any class or package making use of this functionality would then horribly fail with older L^AT_EX installations.

Instead we suggest that people who are interested in using this functionality in a document class or package add the redefinition to the class file. To ensure that this redefinition is properly applied they might want to test for the original definition first, e.g.

```
\CheckCommand*\refstepcounter[1]{\stepcounter{#1}%
  \protected@edef\currentlabel
    {\csname p@#1\endcsname\csname the#1\endcsname}%
}
\renewcommand*\refstepcounter[1]{\stepcounter{#1}%
  \protected@edef\currentlabel
    {\csname p@#1\expandafter\endcsname\csname the#1\endcsname}%
}
```

File y

ltmiscen.dtx

53 Miscellaneous Environments

This section implements the basic environment mechanism, and also a few specific environments including `document`, The math environments and related commands, the ‘flushing’ environments, (`center`, `flushleft`, `flushright`), and `verbatim`.

```
1 (*2ekernel)
2 \message{environments,}
```

53.1 Environments

`\begin{foo}` and `\end{foo}` are used to delimit environment `foo`.

`\begin{foo}` starts a group and calls `\foo` if it is defined, otherwise it does nothing.

`\end{foo}` checks to see that it matches the corresponding `\begin` and if so, it calls `\endfoo` and does an `\endgroup`. Otherwise, `\end{foo}` does nothing.

If `\end{foo}` needs to ignore blanks after it, then `\endfoo` should globally set the `@ignore` switch true with `\@ignoretrue` (this will automatically be global).

NOTE: `\@@end` is defined to be the `\end` command of T_EX82.

`\enddocument` is the user’s command for ending the manuscript file.

`\stop` is a panic button — to end T_EX in the middle.

```
\enddocument ==
BEGIN
  \@checkend{document}    %% checks for unmatched \begin
  \clearpage
  \begingroup
    if @filesw = true
    then close file @mainaux
    if G@refundefined = true
    then LaTeX Warning: 'There are undefined references.' fi
    if @multiplelabels = true
    then LaTeX Warning:
      'One or more label(s) multiply defined.'
    else
      \@setckpt {ARG1}{ARG2} == null
      \newlabel{LABEL}{VAL} ==
      BEGIN
        \reserved@a == VAL
        if def(\reserved@a) = def(\r@LABEL)
        else @tempswa := true          fi
      END
      \bibcite{LABEL}{VAL} == null
      BEGIN
        \reserved@a == VAL
        if def(\reserved@a) = def(\g@LABEL)
        else @tempswa := true          fi
      END
    fi
  fi
\endgroup
```

```

                                END
                                @tempswa := false
                                make @ a letter
                                \input \jobname.AUX
                                if @tempswa = true
                                    then LaTeX Warning: 'Label may have changed.
                                                Rerun to get cross-references right.'
                                fi
                                fi
                                fi
                                \endgroup
                                finish up
                                END

                                \@writefile{EXT}{ENTRY} ==
                                    if tf@EXT undefined
                                        else \write\tf@EXT{ENTRY}
                                    fi

\@currentvir The name of the current environment.  Initialized to document to so that
\end{document} works correctly.
3 \def\@currentvir{document}

\if@ignore
\@ignoretrue 4 \def\@ignorefalse{\global\let\if@ignore\iffalse}
\@ignorefalse 5 \def\@ignoretrue {\global\let\if@ignore\iftrue}
6 \@ignorefalse

\ignorespacesafterend

7 \let\ignorespacesafterend\@ignoretrue

\enddocument

8 \def\enddocument{%
The \end{document} hook is executed first.  If necessary it can contain a
\clearpage to output dangling floats first.  In this position it can also contain
something like \end{foo} so that the whole document effectively starts and ends
with some special environment.  However, this must be used with care, eg if two
applications would use this without knowledge of each other the order of the en-
vironments will be wrong after all.  \AtEndDocument is redefined at this point so
that and such commands that get into the hook do not chase their tail...
9 \let\AtEndDocument\@firstofone
10 \@enddocumenthook
11 \@checkend{document}%
12 \clearpage
13 \begingroup
14 \if@filesw
15 \immediate\closeout\@mainaux
16 \let\@setckpt\@gobbletwo
17 \let\@newl@bel\@testdef
The previous line is equiv to setting
\def\newlabel{\@testdef r}%
\def\bibcite{\@testdef b}%

```

We use `\@input` to load the `.aux` file, so that it doesn't show up in the list of files produced by `\listfiles`.

```

18      \tempswafalse
19      \makeatletter \@input\jobname.aux
20      \fi

21      \@dofilelist

```

First we check for font size substitution bigger than `\fontsubfuzz`. The `\relax` is necessary because this is a macro not a register.

```

22      \ifdim \font@submax >\fontsubfuzz\relax

```

In case you wonder about the `\gobbletwo` inside the message below, this is a horrible hack to remove the tokens `\on@line`. that are added by `\@font@warning` at the end.

```

23      \@font@warning{Size substitutions with differences\MessageBreak
24                      up to \font@submax\space have occurred.\gobbletwo}%
25      \fi

```

The macro `\@defaultsubs` is initially `\relax` but gets redefined to produce a warning if there have been some default font substitutions.

```

26      \@defaultsubs

```

The macro `\@refundefined` is initially `\relax` but gets redefined to produce a warning if there are undefined refs.

```

27      \@refundefined

```

If a label is defined more than once, `\@tempswa` will always be true and thus produce a “Label(s) may ...” warning. But since a rerun will not solve that problem (unless one uses a package like `varioref` that generates labels on the fly), we suppress this message.

```

28      \if@filesw
29          \ifx \@multiplelabels \relax
30              \if@tempswa
31                  \@latex@warning@no@line{Label(s) may have changed.
32                      Rerun to get cross-references right}%
33              \fi
34          \else
35              \@multiplelabels
36          \fi
37      \fi
38      \endgroup
39      \deadcycles\z@\@end}

```

`\@testdef`

```

40 \def\@testdef #1#2#3{%
41     \def\reserved@a{#3}\expandafter \ifx \csname #1@#2\endcsname
42     \reserved@a \else \@tempwattrue \fi}

```

`\@writefile`

```

43 \long\def\@writefile#1#2{%
44     \ifundefined{tf@#1}\relax
45     {\@temptokena{#2}%
46         \immediate\write\csname tf@#1\endcsname{\the\@temptokena}%
47     }%
48 }

```

```

\stop

49 \def\stop{\clearpage\deadcycles\z@\let\par\@par\@end}

50 \everypar{\@nodocument} %% To get an error if text appears before the
51 \nullfont                %% \begin{document}

\begin, \end, and \@checkend changed so \end{document} will catch
an unmatched \begin. Changed 24 May 89 as suggested by
Frank Mittelbach and Rainer Sch\"opf.

\begin{NAME} ==
BEGIN
  IF \NAME undefined THEN \reserved@a == BEGIN report error
END
                                ELSE \reserved@a ==
                                (\@currenvir :=L NAME) \NAME
  FI
  @ignore :=G F                %% Added 30 Nov 88
  \begingroup
  \@endpe := F
  \@currenvir :=L NAME
  \NAME
END

\end{NAME} ==
BEGIN
  \endNAME
  \@checkend{NAME}
  \endgroup
  IF @endpe = T                %% @endpe set True by \@endparenv
    THEN \@doendpe            %% \@doendpe redefines \par and
\everypar                    %% to suppress paragraph indentation in
                                %% immediately following text
  FI
  IF @ignore = T
    THEN @ignore :=G F
    \ignorespaces
  FI
END

\@checkend{NAME} ==
BEGIN
  IF \@currenvir = NAME
    ELSE \@badend{NAME}
  FI
END

```

```

\begin
52 \def\begin#1{%
53   \ifundefined{#1}%
54     {\def\reserved@a{\@latex@error{Environment #1 undefined}\@eha}}%
55     {\def\reserved@a{\def\@currenvir{#1}%
56       \edef\@currenvline{\on@line}%
57       \csname #1\endcsname}}%
58   \@ignorefalse
59   \begingroup\@endpfalse\reserved@a}

\end
60 \def\end#1{%
61   \csname end#1\endcsname\@checkend{#1}%
62   \expandafter\endgroup\if@endpe\@doendpe\fi
63   \if@ignore\@ignorefalse\ignorespaces\fi}

\@checkend
64 \def\@checkend#1{\def\reserved@a{#1}\ifx
65   \reserved@a\@currenvir \else\@badend{#1}\fi}

\@currenvline We do need a default value for \@currenvline on top-level since the document
environment cancels the brace group. This means that a mismatch with \begin
{document} will not produce a line number. Thus the outer default must be
\@empty or we will end up with two spaces.
66 \let\@currenvline\@empty

```

53.2 Center, Flushright, Flushleft

```

67 \message{center,}

\center, \flushright and \flushleft set
\rightskip = 0pt or \@flushglue (as appropriate)
\leftskip  = 0pt or \@flushglue (as appropriate)
\parindent = 0pt
\parfillskip = 0pt. (except \flushleft)
\\          == \par \vskip -\parskip
\\[LENGTH] == \\ \vskip LENGTH
\\*         == \par \penalty 10000 \vskip -\parskip
\\*[LEN]    == \\* \vskip LENGTH

```

They invoke the `trivlist` environment to handle vertical spacing before and after them.

`\centering`, `\raggedright` and `\raggedleft` are the declaration analogs of the above.

`\raggedright` has a more universal effect, however. It sets `\@rightskip := flushglue`. Every environment, like the list environments, that set `\rightskip` to its 'normal' value set it to `\@rightskip`

```

\@centercr
68 \def\@centercr{\ifhmode \unskip\else \@nolnerr\fi
69     \par\@ifstar{\nobreak\@xcentercr}\@xcentercr}

\@xcentercr
70 \def\@xcentercr{\addvspace{-\parskip}\@ifnextchar
71     [\@icentercr\ignorespaces}

\@icentercr
72 \def\@icentercr[#1]{\vskip #1\ignorespaces}

center We use \relax to prevent \item scanning too far.
73 \def\center{\trivlist \centering\item\relax}
74 \def\endcenter{\endtrivlist}

\centering
75 \def\centering{%
76     \let\\\@centercr
77     \rightskip\@flushglue\leftskip\@flushglue
78     \parindent\z@\parfillskip\z@skip}

\@rightskip
79 \newskip\@rightskip \@rightskip \z@skip

flushleft We use \relax to prevent \item scanning too far.
80 \def\flushleft{\trivlist \raggedright\item\relax}
81 \def\endflushleft{\endtrivlist}

\raggedright
82 \def\raggedright{%
83     \let\\\@centercr\@rightskip\@flushglue \rightskip\@rightskip
84     \leftskip\z@skip
85     \parindent\z@}

flushright We use \relax to prevent \item scanning too far.
86 \def\flushright{\trivlist \raggedleft\item\relax}
87 \def\endflushright{\endtrivlist}

\raggedleft
88 \def\raggedleft{%
89     \let\\\@centercr
90     \rightskip\z@skip\leftskip\@flushglue
91     \parindent\z@\parfillskip\z@skip}

```

53.3 Verbatim

```
92 \message{verbatim,}
```

The verbatim environment uses the fixed-width `\ttfamily` font, turns blanks into spaces, starts a new line for each carriage return (or sequence of consecutive carriage returns), and interprets *every* character literally. I.e., all special characters `\`, `{`, `$`, etc. are `\catcode`'d to 'other'.

The command `\verb` produces in-line verbatim text, where the argument is delimited by any pair of characters. E.g., `\verb #...#` takes '...' as its argument, and sets it verbatim in `\ttfamily` font.

The *-variants of these commands are the same, except that spaces print as the TeXbook's space character instead of as blank spaces.

```
\@vobeyspaces
```

```
93 {\catcode'\ =\active%
94 \gdef\@vobeyspaces{\catcode'\ \active\let \@xobeysp}}
```

```
\@xobeysp
```

```
\@xverbatim
```

```
\@sxverbatim
```

```
95 \begingroup \catcode '='0 \catcode '['=1
96 \catcode']=2 \catcode '{=12 \catcode '\}=12
97 \catcode'\}=12 \gdef\@xverbatim#1\end{verbatim} [#1\end[verbatim]]
98 \gdef\@sxverbatim#1\end{verbatim*} [#1\end[verbatim*]]
99 \endgroup
```

```
\@verbatim
```

Real start of verbatim environment We use `\relax` to prevent `\item` scanning too far.

```
100 \</2ekernel>
101 \*2ekernel| latexrelease>
102 \<latexrelease>\IncludeInRelease{2017-04-15}{\@verbatim}%
103 \<latexrelease> {Disable hyphenation in verbatim}%
104 \def\@verbatim{\trivlist \item\relax
105 \if@minipage\else\vskip\parskip\fi
106 \leftskip\@totalleftmargin\rightskip\z@skip
107 \parindent\z@\parfillskip\@flushglue\parskip\z@skip
```

Added `\@@par` to clear possible `\parshape` definition from a surrounding list (the verbatim guru says). Switch language when in vertical mode.

```
108 \@@par
```

Set `\language` here to suppress hyphenation. Done this way rather than setting `\hyphenchar` as that is a global setting.

```
109 \language\l@nohyphenation
110 \@tempswafalse
111 \def\par{%
112 \if@tempswa
```

A `\leavevmode` added: needed if, for example, a blank verbatim line is the first thing in a list item (wow!).

```
113 \leavevmode \null \@@par\penalty\interlinepenalty
114 \else
115 \@tempswatrue
116 \ifhmode\@@par\penalty\interlinepenalty\fi
117 \fi}%
```


To allow customization we hide the font used in a separate macro.

```

118 \let\do\@makeother \dospecials
119 \obeylines \verbatim@font \@noligs

To avoid a breakpoint after the labels box, we remove the penalty put there by
the list macros: another use of \unpenalty!

120 \everypar \expandafter{\the\everypar \unpenalty}%
121 }
122 /2kernel | latexrelease>
123 (latexrelease)\EndIncludeInRelease
124 (latexrelease)\IncludeInRelease{0000-00-00}{\@verbatim}%
125 (latexrelease) {Disable hyphenation in verbatim}%
126 (latexrelease)\def\@verbatim{\trivlist \item\relax
127 (latexrelease) \if@minipage\else\vskip\parskip\fi
128 (latexrelease) \leftskip\@totalleftmargin\rightskip\z@skip
129 (latexrelease) \parindent\z@\parfillskip\@flushglue\parskip\z@skip
130 (latexrelease) @@par
131 (latexrelease) \@tempwafalse
132 (latexrelease) \def\par{%
133 (latexrelease) \if@tempwa
134 (latexrelease) \leavevmode \null @@par\penalty\interlinepenalty
135 (latexrelease) \else
136 (latexrelease) \@tempwattrue
137 (latexrelease) \ifhmode@@par\penalty\interlinepenalty\fi
138 (latexrelease) \fi}%
139 (latexrelease) \let\do\@makeother \dospecials
140 (latexrelease) \obeylines \verbatim@font \@noligs
141 (latexrelease) \hyphenchar\font\m@ne
142 (latexrelease) \everypar \expandafter{\the\everypar \unpenalty}%
143 (latexrelease)}
144 (latexrelease)\EndIncludeInRelease
145 (*2kernel)

```

`\verbatim` (RmS 93/09/19) Protected against ‘missing item’ error message triggered by empty verbatim environment.

```

146 \def\verbatim{\@verbatim \frenchspacing\@vobeyspaces \@xverbatim}
147 \def\endverbatim{\if@newlist \leavevmode\fi\endtrivlist}

```

`\verbatim@font` Macro to select the font used for verbatim typesetting. It also does other work if necessary for the font used.

```

148 \def\verbatim@font{\normalfont\ttfamily}

```

`verbatim*`

```

149 \@namedef{verbatim*}{\@verbatim\@sxverbatim}
150 \expandafter\let\csname endverbatim*\endcsname =\endverbatim

```

`\@makeother`

```

151 \def\@makeother#1{\catcode'#112\relax}

```

`\verb@balance@group`

```

152 \let\verb@balance@group\@empty

```

`\verb@egroup`

```

153 \def\verb@egroup{\global\let\verb@balance@group\@empty\egroup}

```

`\verb@eol@error`

```
154 \begingroup
155   \obeylines%
156   \gdef\verb@eol@error{\obeylines%
157     \def~M{\verb@egroup\@latex@error{%
158       \noexpand\verb ended by end of line}\@ehc}}%
159 \endgroup
```

`\verb` Typesetting a small piece verbatim.

```
160 </2ekernel>
161 (*2ekernel | latexrelease)
162 (latexrelease)\IncludeInRelease{2017-04-15}{\verb}%
163 (latexrelease)           {Disable hyphenation in verb}%
164 \def\verb{\relax\ifmmode\hbox\else\leavevmode\null\fi
165   \bgroup
166     \verb@eol@error \let\do\@makeother \dospecials
167     \verbatim@font\@noligs
```

Set `\language` here to suppress hyphenation. Done this way rather than setting `\hyphenchar` as that is a global setting.

```
168   \language\l@nohyphenation
169   \@ifstar\@sverb\@verb}
170 </2ekernel | latexrelease>
171 (latexrelease)\EndIncludeInRelease
172 (latexrelease)\IncludeInRelease{0000-00-00}{\verb}%
173 (latexrelease)           {Disable hyphenation in verb}%
174 (latexrelease)\def\verb{\relax\ifmmode\hbox\else\leavevmode\null\fi
175   (latexrelease) \bgroup
176   (latexrelease)   \verb@eol@error \let\do\@makeother \dospecials
177   (latexrelease)   \verbatim@font\@noligs
178   (latexrelease)   \@ifstar\@sverb\@verb}
179 (latexrelease)\EndIncludeInRelease
180 (*2ekernel)
```

`\@sverb` Definitions of `\@sverb` and `\@verb` changed so `\verb+ foo+` does not lose leading blanks when it comes at the beginning of a line. Change made 24 May 89. Suggested by Frank Mittelbach and Rainer Schöpf.

```
181 \def\@sverb#1{%
182   \catcode'\#1\active
183   \lccode'\~'\#1%
184   \gdef\verb@balance@group{\verb@egroup
185     \@latex@error{\noexpand\verb illegal in command argument}\@ehc}%
186   \aftergroup\verb@balance@group
187   \lowercase{\let~\verb@egroup}}%
```

`\@verb`

```
188 \def\@verb{\@vobeyspaces \frenchspacing \@sverb}
```

`\verbatim@nolig@list`

```
189 \def\verbatim@nolig@list{\do\'\do\<\do\>\do\,\do\''\do\-\}
```

`\do@noligs`

```
190 \def\do@noligs#1{%
```

```

191 \catcode'#1\active
192 \begingroup
193   \lccode'\~'#1\relax
194   \lowercase{\endgroup\def~{\leavevmode\kern\z@\char'#1}}

```

`\@noligs` To stay compatible with packages that use `\@noligs` we keep it.

```

195 \def\@noligs{\let\do\do@noligs \verbatim@nolig@list}

```

```

196 </2ekernel>

```

File z

ltmath.dtx

54 Math setup

This file contains a lot of the original plain T_EX code, as well as the L^AT_EX environments for math. It still needs sorting out.

```
1 (*2kernel)
2 \message{math definitions,}
```

54.1 Math commands based on plain T_EX

54.1.1 The log-like functions

```
\log The standard operators:
3 \def\log{\mathop{\operator@font log}\nolimits}
4 \def\lg{\mathop{\operator@font lg}\nolimits}
5 \def\ln{\mathop{\operator@font ln}\nolimits}
6 \def\lim{\mathop{\operator@font lim}\nolimits}
7 \def\limsup{\mathop{\operator@font lim}\nolimits,\sup}
8 \def\liminf{\mathop{\operator@font lim}\nolimits,\inf}
9 \def\sin{\mathop{\operator@font sin}\nolimits}
10 \def\arcsin{\mathop{\operator@font arcsin}\nolimits}
11 \def\sinh{\mathop{\operator@font sinh}\nolimits}
12 \def\cos{\mathop{\operator@font cos}\nolimits}
13 \def\arccos{\mathop{\operator@font arccos}\nolimits}
14 \def\cosh{\mathop{\operator@font cosh}\nolimits}
15 \def\tan{\mathop{\operator@font tan}\nolimits}
16 \def\arctan{\mathop{\operator@font arctan}\nolimits}
17 \def\tanh{\mathop{\operator@font tanh}\nolimits}
18 \def\cot{\mathop{\operator@font cot}\nolimits}
19 \def\coth{\mathop{\operator@font coth}\nolimits}
20 \def\sec{\mathop{\operator@font sec}\nolimits}
21 \def\csc{\mathop{\operator@font csc}\nolimits}
22 \def\max{\mathop{\operator@font max}\nolimits}
23 \def\min{\mathop{\operator@font min}\nolimits}
24 \def\sup{\mathop{\operator@font sup}\nolimits}
25 \def\inf{\mathop{\operator@font inf}\nolimits}
26 \def\arg{\mathop{\operator@font arg}\nolimits}
27 \def\ker{\mathop{\operator@font ker}\nolimits}
28 \def\dim{\mathop{\operator@font dim}\nolimits}
29 \def\hom{\mathop{\operator@font hom}\nolimits}
30 \def\det{\mathop{\operator@font det}\nolimits}
31 \def\exp{\mathop{\operator@font exp}\nolimits}
32 \def\Pr{\mathop{\operator@font Pr}\nolimits}
33 \def\gcd{\mathop{\operator@font gcd}\nolimits}
34 \def\deg{\mathop{\operator@font deg}\nolimits}
```

\bmod And some operators have to be done by hand:

```
35 \def\bmod{%
36 \nonscript\mskip-\medmuskip\mkern5mu%
```

```

37 \mathbin{\operatorname@font mod}\penalty900\mkern5mu%
38 \nonscript\mskip-\medmuskip}

```

`\pmod`

```

39 \def\pmod#1{%
40 \allowbreak\mkern18mu({\operatorname@font mod}\,\,\,#1)}

```

54.1.2 Biggggg

`\big` Variants on `\big` and friends for use with delimiters:

```

41 \def\bigl{\mathopen\big}
42 \def\bigm{\mathrel\big}
43 \def\bigr{\mathclose\big}
44 \def\Bigl{\mathopen\Big}
45 \def\Bigm{\mathrel\Big}
46 \def\Bigr{\mathclose\Big}
47 \def\biggl{\mathopen\bigg}
48 \def\biggm{\mathrel\bigg}
49 \def\biggr{\mathclose\bigg}
50 \def\Biggl{\mathopen\Bigg}
51 \def\Biggm{\mathrel\Bigg}
52 \def\Biggr{\mathclose\Bigg}

```

54.1.3 The UNSORTED Rest

The other math commands are lifted from plain T_EX.

`\jot`

```

53 \newdimen\jot
54 \jot=3pt

```

`\interdisplaylinepenalty`

```

55 \newcount\interdisplaylinepenalty
56 \interdisplaylinepenalty=100

```

`\choose`

```

57 \def\choose{\atopwithdelims()}

```

`\brack`

```

58 \def\brack{\atopwithdelims[]}

```

`\brace`

```

59 \def\brace{\atopwithdelims\{\}}

```

`\mathpalette`

```

60 \def\mathpalette#1#2{%
61 \mathchoice
62 {#1\displaystyle{#2}}%
63 {#1\textstyle{#2}}%
64 {#1\scriptstyle{#2}}%
65 {#1\scriptscriptstyle{#2}}

```

```

\root
\rootbox 66 \newbox\rootbox
\root 67 \def\root#1\of{%
68 \setbox\rootbox\hbox{\m@th\scriptscriptstyle{#1}}%
69 \mathpalette\root@t}

70 \def\root#1#2{%
71 \setbox\z@ \hbox{\m@th#1\sqrt{#2}}%
72 \dimen@ \ht\z@ \advance\dimen@ -\dp\z@
73 \mkern5mu\raise.6\dimen@\copy\rootbox
74 \mkern-10mu\box\z@}

\phantom
\hphantom 75 \newif\ifv@
\vphantom 76 \newif\ifh@

77 \def\vphantom{\v@true\h@false\ph@nt}
78 \def\hphantom{\v@false\h@true\ph@nt}
79 \def\phantom{\v@true\h@true\ph@nt}

80 \def\ph@nt{%
81 \ifmmode
82 \expandafter\mathpalette\expandafter\mathph@nt
83 \else
84 \expandafter\makeph@nt
85 \fi}

86 \def\makeph@nt#1{%
87 \setbox\z@ \hbox{\color@begingroup#1\color@endgroup}\finph@nt}

88 \def\mathph@nt#1#2{%
89 \setbox\z@ \hbox{\m@th#1{#2}}\finph@nt}

90 \def\finph@nt{%
91 \setbox\zw@ \null
92 \ifv@ \ht\zw@ \ht\z@ \dp\zw@ \dp\z@ \fi
93 \ifh@ \wd\zw@ \wd\z@ \fi \box\zw@}

\mathstrut
94 \def\mathstrut{\vphantom{}}

\smash
95 \def\smash{%
96 \relax % \relax, in case this comes first in \halign
97 \ifmmode
98 \expandafter\mathpalette\expandafter\mathsm@sh
99 \else
100 \expandafter\makesm@sh
101 \fi}

102 \def\makesm@sh#1{%
103 \setbox\z@ \hbox{\color@begingroup#1\color@endgroup}\finsm@sh}
104 \def\mathsm@sh#1#2{%
105 \setbox\z@ \hbox{\m@th#1{#2}}\finsm@sh}
106 \def\finsm@sh{\ht\z@ \dp\z@ \box\z@}

```

```

\buildrel
107 \def\buildrel#1\over#2{\mathrel{\mathop{\kern\z@#2}\limits^{#1}}}

\cases
108 \def\cases#1{\left\{\,\,\vcenter{\normalbaselines\m@th
109 \ialign{\hfil$##$\quad{##}\hfil\crr#1\crr}\right.}

\matrix
110 \def\matrix#1{\null\,\vcenter{\normalbaselines\m@th
111 \ialign{\hfil$##$\hfil&\quad\hfil$##$\hfil\crr
112 \mathstrut\crr\noalign{\kern-\baselineskip}
113 #1\crr\mathstrut\crr\noalign{\kern-\baselineskip}}\,}

\pmatrix
114 \def\pmatrix#1{\left(\matrix{#1}\right)}

\bordermatrix
115 \def\bordermatrix#1{\begingroup \m@th
116 \@tempdima 8.75\p@
117 \setbox\z@\vbox{%
118 \def\cr{\crr\noalign{\kern2\p@\global\let\cr\endline}}%
119 \ialign{\hfil$##$\hfil\kern2\p@\kern\@tempdima&\thinspace\hfil$##$\hfil
120 &\quad\hfil$##$\hfil\crr
121 \omit\strut\hfil\crr\noalign{\kern-\baselineskip}%
122 #1\crr\omit\strut\cr}}%
123 \setbox\tw@\vbox{\unvcopy\z@\global\setbox\@ne\lastbox}%
124 \setbox\tw@\hbox{\unhbox\@ne\unskip\global\setbox\@ne\lastbox}%
125 \setbox\tw@\hbox{$\kern\wd\@ne\kern-\@tempdima\left(\kern-\wd\@ne
126 \global\setbox\@ne\vbox{\box\@ne\kern2\p@}%
127 \vcenter{\kern-\ht\@ne\unvbox\z@\kern-\baselineskip}\,,\right)$}%
128 \null;\vbox{\kern\ht\@ne\box\tw@}\endgroup}

\openup
129 \def\openup{\afterassignment\@penup\dimen@}
130 \def\@penup{\advance\lineskip\dimen@
131 \advance\baselineskip\dimen@
132 \advance\lineskiplimit\dimen@}

\displaylines
133 \newif\ifdt@p
134 \def\display{\global\dt@ptrue\openup\jot\m@th
135 \everycr{\noalign{\ifdt@p \global\dt@pfalse \ifdim\prevdepth>-1000\p@
136 \vskip-\lineskiplimit \vskip\normallineskiplimit \fi
137 \else \penalty\interdisplaylinepenalty \fi}}
138 \def\@lign{\tabskip\z@skip\everycr{}} % restore inside \display
139 \def\displaylines#1{\display \tabskip\z@skip
140 \halign{\hb@xt@\displaywidth{$\@lign\hfil\displaystyle##\hfil$}\crr
141 #1\crr}}

\sp
\sb
142 \let\sp=^
143 \let\sb=_

```

```

\>
\; 144 %\def\,\{\mskip\thinmuskip}      % already defined in ltspace
\! 145 \def\>\{\mskip\medmuskip}
    146 \def\;\{\mskip\thickmuskip}
    147 \def\!\{\mskip-\thinmuskip}

\*
    148 \def\*{\discretionary{\thinspace\the\textfont2\char2}{-}{-}}

\: Nickname for the medium space since \> is not available inside tabbing.
    149 \let\:=\>

\active@math@prime This is the definition of the active math prime.
    150 \def\active@math@prime{\bgroup\prim@s}

\prime@s
    151 {\catcode'\='=active \global\let'\active@math@prime}
    152 \def\prim@s{%
    153   \prime\futurelet\@let@token\pr@m@s}
    154 \def\pr@m@s{%
    155   \ifx'\@let@token
    156     \expandafter\pr@@@s
    157   \else
    158     \ifx~\@let@token
    159       \expandafter\expandafter\expandafter\pr@@@t
    160     \else
    161       \egroup
    162     \fi
    163   \fi}
    164 \def\pr@@@s#1{\prim@s}
    165 \def\pr@@@t#1#2{#2\egroup}

    166 {\catcode'\_=\active \gdef\_{} } % _ in math is
    167                                     % either subscript or \_

```

54.2 Math Environments

```

\(  

\)  

    168 </2ekernel>  

    169 <latexrelease>\IncludeInRelease{2015/01/01}{\{ }\{Make \(\ robust}\}  

    170 <*2ekernel | latexrelease>  

    171 \DeclareRobustCommand\(  

    172   \relax\ifmmode\@badmath\else$\fi}%  

    173 \DeclareRobustCommand\)  

    174   \relax\ifmmode\ifinner$\else\@badmath\fi\else \@badmath\fi}%  

    175 </2ekernel | latexrelease>  

    176 <latexrelease>\EndIncludeInRelease  

    177 <latexrelease>\IncludeInRelease{0000/00/00}{\{ }\{Make \(\ robust}\}  

    178 <latexrelease>\def\(  


```



```

179 <latexrelease> \relax\ifmmode\@badmath\else$\fi}%
180 <latexrelease>\expandafter\let\csname\string( \endcsname\@undefined
181 <latexrelease>\def\){%
182 <latexrelease> \relax\ifmmode\ifinner$\else\@badmath\fi\else \@badmath\fi}%
183 <latexrelease>\expandafter\let\csname\string) \endcsname\@undefined
184 <latexrelease>\EndIncludeInRelease
185 <*2ekernel>

\l Produces $$...$$ with checks that \l isn't used in math mode, and that \l is
\l only used in display math mode (though there is no real test that this display
math started with \l and not with $$).

186 </2ekernel>
187 <latexrelease>\IncludeInRelease{2015/01/01}{\l}{Make \l robust}%
188 <*2ekernel | latexrelease>
189 \DeclareRobustCommand\l{%
190     \relax\ifmmode
191         \@badmath
192     \else
193         \ifvmode
194             \nointerlineskip
195             \makebox[.6\linewidth]{}%
196         \fi
197         $$$%$$ BRACE MATCH HACK
198     \fi
199 }%

200 \DeclareRobustCommand\l{%
201     \relax\ifmmode
202         \ifinner
203             \@badmath
204         \else
205             $$$%$$ BRACE MATCH HACK
206         \fi
207     \else
208         \@badmath
209     \fi
210     \ignorespaces
211 }%

212 </2ekernel | latexrelease>
213 <latexrelease>\EndIncludeInRelease
214 <latexrelease>\IncludeInRelease{0000/00/00}{\l}{Make \l robust}%
215 <latexrelease>\def\l{%
216 <latexrelease> \relax\ifmmode
217 <latexrelease> \@badmath
218 <latexrelease> \else
219 <latexrelease> \ifvmode
220 <latexrelease> \nointerlineskip
221 <latexrelease> \makebox[.6\linewidth]{}%
222 <latexrelease> \fi
223 <latexrelease> $$$%$$ BRACE MATCH HACK
224 <latexrelease> \fi
225 <latexrelease>}%
226 <latexrelease>\expandafter\let\csname\string[ \endcsname\@undefined
227 <latexrelease>\def\l{%

```

```

228 \latexrelease \relax\ifmmode
229 \latexrelease \ifinner
230 \latexrelease \@badmath
231 \latexrelease \else
232 \latexrelease $$$%$$ BRACE MATCH HACK
233 \latexrelease \fi
234 \latexrelease \else
235 \latexrelease \@badmath
236 \latexrelease \fi
237 \latexrelease \ignorespaces
238 \latexrelease}%
239 \latexrelease\expandafter\let\csname\string\ \endcsname\@undefined
240 \latexrelease\EndIncludeInRelease
241 (*2ekernel)

math Disguises for \(...\) and \[...\].
displaymath 242 \let\math=\(
243 \let\endmath=\)

244 \def\displaymath{\[}
245 \def\enddisplaymath{\]\@ignoretrue}

equation \c@equation Numbered equations, using the counter \c@equation. Note: The document style
must define \theequation etc., and do the appropriate \@addtoreset. It should
also redefine \@eqnnum if another format for the equation number is desired other
than the standard (...), or to move the equation numbers to the flushleft. (See
comment on the \def of \@eqnnum.)
246 \@definecounter{equation}
247 \def\equation{$$\refstepcounter{equation}}
248 \def\endequation{\eqno \hbox{\@eqnnum}$$\@ignoretrue}

\@eqnnum Produces the equation number for equation and eqnarray environments. The
following definition is for flushright numbers; for flushleft numbers, see leqno.clo.
The equation number is set in black roman type even if an eqnarray environment
appears in an italic environment.
249 \def\@eqnnum{\normalfont \normalcolor (\theequation)}

\stackrel A disguise for plain TEX's buildrel.
250 \def\stackrel#1#2{\mathrel{\mathop{#2}\limits^{#1}}}

\frac A disguise for plain TEX's \over.
251 \def\frac#1#2{\begingroup#1\endgroup\over#2}

\sqrt Add an optional argument to plain's \sqrt to give the nth root of an expression
\@sqrt  $\sqrt[n]{e}$ .
252 \DeclareRobustCommand\sqrt{\@ifnextchar[\@sqrt\sqrtsign}
253 \def\@sqrt[#1]{\root #1\of}

eqnarray Here's the eqnarray environment: Default is for left-hand side of equations to be
\@eqcnt flushright. To make them flushleft, \let\@eqnrel = \hfil.
\@eqpen 254 \newcount\@eqcnt
\if@eqnsw
\@eqnrel

```

```

255 \newcount\@eqpen
256 \newif\if@eqnsw\@eqnswtrue
257 \newskip\@centering
258 \@centering = 0pt plus 1000pt

```

To get a proper \@currentlabel we have to redefine it for the whole display. Note that we can't use \refstepcounter as this results in \@currentlabel getting restored at the wrong and thus always writing the first label to the .aux file.

```

259 \def\eqnarray{%
260   \stepcounter{equation}%
261   \def\@currentlabel{\p@equation\theequation}%
262   \global\@eqnswtrue
263   \m@th
264   \global\@eqcnt\z@
265   \tabskip\@centering
266   \let\\\@eqnocr
267   $$\everycr{}\halign to\displaywidth\bgroup
268     \hskip\@centering$\displaystyle\tabskip\z@skip{##}$\@eqnswtrue
269     &\global\@eqcnt\@ne\hskip \tw@\arraycolsep \hfil${##}$\hfil
270     &\global\@eqcnt\tw@ \hskip \tw@\arraycolsep
271     $\displaystyle{##}$\hfil\tabskip\@centering
272     &\global\@eqcnt\thr@@ \hb@xt@\z@\bgroup\hss##\egroup
273     \tabskip\z@skip
274   \cr
275 }

276 \def\endeqnarray{%
277   \@eqnocr
278   \egroup
279   \global\advance\c@equation\m@ne
280   $$\@ignoretrue
281 }

282 \let\@eqnsw=\relax

```

\nonumber Switches off equation numbering.

```

283 \def\nonumber{\global\@eqnswfalse}

```

\@eqnocr

\@xeqnocr

\@yeqnocr

```

284 \def\@eqnocr{%
285   {\ifnum0='}\fi
286   \@ifstar{%
287     \global\@eqpen\@M\@yeqnocr
288   }{%
289     \global\@eqpen\interdisplaylinepenalty \@yeqnocr
290   }%
291 }

292 \def\@yeqnocr{\@testopt\@xeqnocr\z@skip}

293 \def\@xeqnocr[#1]{%
294   \ifnum0='{ \fi}%
295   \@eqnocr
296   \noalign{\penalty\@eqpen\vskip\jot\vskip #1\relax}%
297 }

```

```

\@@eqnocr
298 \def\@@eqnocr{\let\reserved@a\relax
299 \ifcase\@eqcnt \def\reserved@a{& &}\or \def\reserved@a{& &}%
300 \or \def\reserved@a{&}\else
301 \let\reserved@a\empty
302 \latexerror{Too many columns in eqnarray environment}\@ehc\fi
303 \reserved@a \if@eqnsw\@eqnnum\stepcounter{equation}\fi
304 \global\@eqnswtrue\global\@eqcnt\z@\cr}

eqnarray* Here's the eqnarray* environment:
\@seqnocr 305 \let\@seqnocr=\@eqnocr

306 \@namedef{eqnarray*}{\def\@eqnocr{\nonumber\@seqnocr}\eqnarray}
307 \@namedef{endeqnarray*}{\nonumber\endeqnarray}

\lefteqn \lefteqn{FORMULA} typesets FORMULA in display math style flushleft in a box of
width zero.
308 \def\lefteqn#1{\rlap{$\displaystyle #1$}}

\ensuremath In math mode, \ensuremath{text} is equivalent to text; in LR or paragraph
mode, it is equivalent to $text$. \relax is not needed in front of the \ifmmode as
\protect will be \let to \relax. This version (due to Donald Arseneau) avoids
duplicating its argument in the 'then' and 'else' part of the \ifmath which is
necessary in nested 'tabular' like environments. See amslatex/2104.
309 \DeclareRobustCommand{\ensuremath}{%
310 \ifmmode
311 \expandafter\@firstofone
312 \else
313 \expandafter\@ensuredmath
314 \fi}

\@ensuredmath The \relax stops \ensuremath{} starting display math.
315 \long\def\@ensuredmath#1{$\relax#1$}

316 </2ekernel>

```

54.3 External options to the standard document classes

54.3.1 Left equation numbering

```

\@eqnnum To put the equation number on the left side of an equation we have to use a
little trick. The number is shifted \displaywidth to the left inside a box of
(approximately) zero width. This fails when the equation is too wide, the equation
number than may overprint the equation itself.
317 (*leqno)
318 \renewcommand\@eqnnum{\hb@xt@.01\p@{}%
319 \rlap{\normalfont\normalcolor
320 \hskip -\displaywidth(\theequation)}}
321 </leqno>

```

54.3.2 Flush left equations

To get the displayed math environments to print the contents flush left (with an indentation) we have to redefine all of L^AT_EX 2_ε's displayed math environments.

```
\mathindent The amount of indentation of the equations is stored in a register.
322 \newdimen\mathindent
323 \newdimen\mathindent

The setting of \mathindent has to be deferred until the class file has been pro-
cessed, because \leftmargin is still 0pt wide at the moment fleqn.clo is read
in.
324 \AtEndOfClass{\mathindent\leftmargin}

\l Begin display math;
325 \IncludeInRelease{2015/01/01}{\l}{Make \l robust}%
326 \DeclareRobustCommand\l{\relax
327     \ifmmode\@badmath
328     \else
329         \begin{trivlist}%
330             \beginparpenalty\predisplaypenalty
331             \endparpenalty\postdisplaypenalty
332             \item[]\leavevmode
333             \hb@xt@\linewidth\hgroup $\m@th\displaystyle %$
334             \hskip\mathindent\hgroup
335         \fi}
336 \EndIncludeInRelease

337 \IncludeInRelease{0000/00/00}{\l}{Make \l robust}%
338 \renewcommand\l{\relax
339     \ifmmode\@badmath
340     \else
341         \begin{trivlist}%
342             \beginparpenalty\predisplaypenalty
343             \endparpenalty\postdisplaypenalty
344             \item[]\leavevmode
345             \hb@xt@\linewidth\hgroup $\m@th\displaystyle %$
346             \hskip\mathindent\hgroup
347         \fi}
348 \EndIncludeInRelease

\l end display math;
349 \IncludeInRelease{2015/01/01}{\l}{Make \l robust}%
350 \DeclareRobustCommand\l{\relax
351     \ifmmode
352         \egroup $\hfil% $
353     \egroup
354     \end{trivlist}%
355     \else \@badmath
356     \fi}
357 \EndIncludeInRelease

358 \IncludeInRelease{0000/00/00}{\l}{Make \l robust}%
359 \renewcommand\l{\relax
360     \ifmmode
```

```

361          \egroup $\hfil% $
362          \egroup
363          \end{trivlist}%
364          \else \@badmath
365          \fi}
366 \EndIncludeInRelease

```

equation The equation environment

```

367 \renewenvironment{equation}%
368   {\@beginparpenalty\predisplaypenalty
369   \@endparpenalty\postdisplaypenalty
370   \refstepcounter{equation}%
371   \trivlist \item[]\leavevmode
372   \hb@xt@\linewidth\bgroup $\m@th% $
373   \displaystyle
374   \hskip\mathindent}%
375   {$\hfil % $
376   \displaywidth\linewidth\hbox{\@eqnnum}%
377   \egroup
378   \endtrivlist}

```

eqnarray The eqnarray environment

```

379 \renewenvironment{eqnarray}{%
380   \stepcounter{equation}%
381   \def\@currentlabel{\p@equation\theequation}%
382   \global\@eqnswtrue\m@th
383   \global\@eqcnt\z@
384   \tabskip\mathindent
385   \let\@=\@eqncr
386   \setlength\abovedisplayskip{\topsep}%
387   \ifvmode
388     \addtolength\abovedisplayskip{\partopsep}%
389   \fi

```

When the documentclass uses a non-zero \parskip setting the \topsep might have a negative value to compensate for that. Therefore we add \parskip to \abovedisplayskip.

```

390   \addtolength\abovedisplayskip{\parskip}%
391   \setlength\belowdisplayskip{\abovedisplayskip}%
392   \setlength\belowdisplayshortskip{\abovedisplayskip}%
393   \setlength\abovedisplayshortskip{\abovedisplayskip}%
394   $$\everycr{}\halign to\linewidth% $$
395   \bgroup
396     \hskip\@centering
397     $\displaystyle\tabskip\z@skip{##}$\@eqnsele%
398     \global\@eqcnt\@ne \hskip \tw@\arraycolsep \hfil${##}$\hfil%
399     \global\@eqcnt\tw@ \hskip \tw@\arraycolsep
400     $\displaystyle{##}$\hfil \tabskip\@centering%
401     \global\@eqcnt\thr@@
402     \hb@xt@\z@\bgroup\hss##\egroup\tabskip\z@skip\cr}%
403     {\@eqncr
404     \egroup
405     \global\advance\c@equation\m@ne$$$%
406     \@ignoretrue

```

407 }
408 $\langle /fleqn \rangle$

File A

ltlists.dtx

55 List, and related environments

The generic commands for creating an indented environment – `enumerate`, `itemize`, `quote`, etc – are:

```
\list{<LABEL>}{<COMMANDS>} ... \endlist
```

which can be invoked by the user as the list environment. The LABEL argument specifies item labeling. COMMANDS contains commands for changing the horizontal and vertical spacing parameters.

Each item of the environment is begun by the command `\item[ITEMLABEL]` which produces an item labeled by ITEMLABEL. If the argument is missing, then the LABEL argument of the `\list` command is used as the item label.

The label is formed by putting `\makelabel{<ITEMLABEL>}` in an hbox whose width is either its natural width or else `\labelwidth`, whichever is larger. The `\list` command defines `\makelabel` to have the default definition:

```
\makelabel{<ARG>} == BEGIN \hfil ARG END
```

which, for a label of width less than `\labelwidth`, puts the label flushright, `\labelsep` to the left of the item's text. However, `\makelabel` can be `\let` to another command by the `\list`'s COMMANDS argument.

A `\usecounter{<foo>}` command in the second argument causes the counter `foo` to be initialized to zero, and stepped by every `\item` command without an argument. (`\label` commands within the list refer to this counter.)

When you leave a list environment, returning either to an enclosing list or normal text mode, LaTeX begins a new paragraph if and only if you leave a blank line after the `\end` command. This is accomplished by the `\@endparenv` command.

Blank lines are ignored every other reasonable place–i.e.:

- Between the `\begin{list}` and the first `\item`,
- Between the `\item` and the text of that item.
- Between the end of the last item and the `\end{list}`.

For an environment like quotation, in which items are not labeled, the entire environment is a single item. It is defined by letting `\quotation == \list{}{...}\item\relax`. (Note the `\relax`, there in case the first character in the environment is a '['.) The spacing parameters provide a great deal of flexibility in designing the format, including the ability to let the indentation of the first paragraph be different from that of the subsequent ones.

The trivlist environment is equivalent to a list environment whose second argument sets the following parameter values:

`\leftmargin = 0`: causes no indentation of left margin

`\labelwidth = 0`: see below for precise effect this has.

`\itemindent = 0`: with a null label, makes first paragraph have no indentation. Succeeding paragraphs have `\parindent` indentation. To give first paragraph same indentation, set `\itemindent = \parindent` before the `\item[]`.

Every `\item` in a trivlist environment must have an argument—in many cases, this will be the null argument (`\item[]`). The trivlist environment is mainly used for paragraphing environments, like `verbatim`, in which there is no margin change. It provides the same vertical spacing as the list environment, and works reasonably well when it occurs immediately after an `\item` command in an enclosing list.

55.1 List and Trivlist

The following variables are used inside a list environment:

`\totalleftmargin` The distance that the prevailing left margin is indented from the outermost left margin,

`\linewidth` The width of the current line. Must be initialized to `\hsize`.

`\listdepth` A count for holding current list nesting depth.

`\makelabel` A macro with a single argument, used to generate the label from the argument (given or implied) of the `\item` command. Initialized to `\mklab` by the `\list` command. This command must produce some stretch—i.e., an `\hfil`.

`\inlabel` A switch that is false except between the time an `\item` is encountered and the time that `TeX` actually enters horizontal mode. Should be tested by commands that can be messed up by the list environment's use of `\everypar`.

`\box\@labels` When `\inlabel = true`, it holds the labels to be put out by `\everypar`.

`\noparitem` A switch set by `\list` when `\inlabel = true`. Handles the case of a `\list` being the first thing in an item.

`\noparlist` A switch set true for a list that begins an item. No `\topsep` space is added before or after `\item`'s such a list.

`\newlist` Set true by `\list`, set false by the first text (by `\everypar`).

`\noitemarg` Set true when executing an `\item` with no explicit argument. Used to save space. To save time, make two separate `\@item` commands.

`\nmbrlist` Set true by `\usecounter` command, causes list to be numbered.

`\listctr` `\def`'ed by `\usecounter` to name of counter.

`\noskipsec` A switch set true by a sectioning command when it is creating an in-text heading with `\everypar`.

Throughout a list environment, `\hsize` is the width of the current line, measured from the outermost left margin to the outermost right margin. Environments like `tabbing` should use `\linewidth` instead of `\hsize`.

Here are the parameters of a list that can be set by commands in the `\list's` COMMANDS argument. These parameters are all TeX skips or dimensions (defined by `\newskip` or `\newdimen`), so the usual TeX or L^AT_EX commands can be used to set them. The commands will be executed in vmode if and only if the `\list` was preceded by a `\par` (or something like an `\end{list}`), so the spacing parameters can be set according to whether the list is inside a paragraph or is its own paragraph.

55.2 Vertical Spacing (skips)

`\topsep`: Space between first item and preceding paragraph.

`\partopsep`: Extra space added to `\topsep` when environment starts a new paragraph (is called in vmode).

`\itemsep`: Space between successive items.

`\parsep`: Space between paragraphs within an item – the `\parskip` for this environment.

55.3 Penalties

`\@beginparpenalty`: put at the beginning of a list

`\@endparpenalty`: put at end of list

`\@itempenalty`: put between items.

55.4 Horizontal Spacing (dimens)

`\leftmargin`: space between left margin of enclosing environment (or of page if top level list) and left margin of this list. Must be nonnegative.

`\rightmargin`: analogous.

`\listparindent`: extra indentation at beginning of every paragraph of a list except the one started by the `\item` command. May be negative! Usually, labeled lists have `\listparindent` equal to zero.

`\itemindent`: extra indentation added right BEFORE an item label.

`\labelwidth`: nominal width of box that contains the label. If the natural width of the label \leq `\labelwidth`, then the label is flushed right inside a box of width `\labelwidth` (with an `\hfil`). Otherwise, a box of the natural width is employed, which causes an indentation of the text on that line.

`\labelsep`: space between end of label box and text of first item.

55.5 Default Values

Defaults for the list environment are set as follows. First, `\rightmargin`, `\listparindent` and `\itemindent` are set to 0pt. Then, one of the commands `\@listi`, `\@listii`, ... , `\@listvi` is called, depending upon the current level of the list. The `\@list ...` commands should be defined by the document style. A convention that the document style should follow is to set `\leftmargin` to `\leftmargini`, ..., `\leftmarginvi` for the appropriate level. Items that aren't changed may be left alone, but everything that could possibly be changed must be reset.

```
\list{LABEL}{COMMANDS} ==
BEGIN
  if \@listdepth > 5
    then LaTeX error: 'Too deeply nested'
    else \@listdepth :=G \@listdepth + 1
  fi
  \rightmargin      := 0pt
  \listparindent    := 0pt
  \itemindent       := 0pt
  \eval{@list \romannumeral\the\@listdepth} %% Set default values:
  \@itemlabel       :=L LABEL
  \makelabel        == \@mklab
  @nmbrlist         :=L false
  COMMANDS

  \@trivlist          % commands common to \list and
\trivlist

  \parskip           :=L \parsep
  \parindent         :=L \listparindent
  \linewidth         :=L \linewidth - \rightmargin -\leftmargin
  \@totalleftmargin :=L \@totalleftmargin + \leftmargin
  \parshape 1 \@totalleftmargin \linewidth
  \ignorespaces      % gobble space up to \item
END

\endlist == BEGIN \@listdepth :=G \@listdepth -1
              \endtrivlist
              END

\@trivlist ==
BEGIN
  if @newlist = T then \@noitemerr fi
                      %% This command removed for some forgotten
reason.
  \@topsepadd :=L \topsep
  if @noskipsec then leave vertical mode fi %% Added 11 Jun 85
  if vertical mode
    then \@topsepadd :=L \@topsepadd + \partopsep
    else \unskip \par          % remove glue from end of last line
```

```

    fi
    if @inlabel = true
        then @noperitem :=L true
            @noperlist :=L true
        else @noperlist :=L false
            \@topsep :=L \@topsepadd
    fi
    \@topsep :=L \@topsep + \parskip %% Change 4 Sep 85
    \leftskip :=L 0pt % Restore paragraphing
parameters
    \rightskip :=L \@rightskip
    \parfillskip :=L 0pt + 1fil

NOTE: \@setpar called on every \list in case \par has been
temporarily munged before the \list command.
    \@setpar{if @newlist = false then {\@@par} fi}
    \@newlist :=G T
    \@outerparskip :=L \parskip
END

\trivlist ==
BEGIN
    \parsep := \parskip
    @nmbrlist := F
    \@trivlist
    \labelwidth := 0
    \leftmargin := 0
    \itemindent := \parindent
    \@itemlabel :=L "empty" %% added 93/12/13
    \makelabel{LABEL} == LABEL
END

\endtrivlist ==
BEGIN
    if @inlabel = T then \indent fi
    if horizontal mode then \unskip \par fi
    if @noperlist = true
        else if \lastskip > 0
            then \@tempskipa := \lastskip
                \vskip - \lastskip
                \vskip \@tempskipa - \@outerparskip + \parskip
            fi
        \@endparenv
    fi
END

\@endparenv ==
BEGIN
    \addpenalty{@endparpenalty}
    \addvspace{\@topsepadd}

```

```

\endgroup    %% ends the \begin command's \begingroup
\par == BEGIN
            \@restorepar
            \everypar{}
            \par
            END
\everypar == BEGIN remove \lastbox \everypar{} END
\begingroup %% to match the \end commands \endgroup
END

\item == BEGIN if math mode then WARNING fi
            if next char = [
            then \item
            else @noitemarg := true
                \item[@itemlabel]
            END

\@item[LAB] ==
BEGIN
  if @noperitem = true
  then @noperitem := false
      % NOTE: then clause hardly every taken,
      % so made a macro \@donoperitem
      \box\@labels :=G \hbox{\hskip -\leftmargin
                          \box\@labels
                          \hskip \leftmargin }
  if @minipage = false then
      \@tempskipa := \lastskip
      \vskip -\lastskip
      \vskip \@tempskipa + \@outerparskip - \parskip
  fi
  else if @inlabel = true
      then \indent \par % previous item empty.
      fi
      if hmode then 2 \unskip's
          % To remove any space at end of prev.
          % paragraph that could cause a blank line.
          \par
      fi
      if @newlist = T
          then if @nobreak = T % Kludge if list follows \section
              then \addvspace{\@outerparskip - \parskip}
              else \addpenalty{\@beginparpenalty}
                  \addvspace{\@topsep}
                  \addvspace{-\parskip} %% added 4 Sep 85
              fi
          else \addpenalty{\@itempenalty}
              \addvspace{\itemsep}
          fi
      @inlabel :=G true

```

```

fi

\everypar{ @minipage :=G F
            @newlist :=G F
            if @inlabel = true
            then @inlabel :=G false
                \hskip -\parindent
                \box\@labels
                \penalty 0
                %% 3 Oct 85 - allow line break here
                \box\@labels :=G null
            fi
        \everypar{} }
@nobreak :=G false
if @noitemarg = true
then @noitemarg := false
    if @nmbrlist
    then \refstepcounter{\@listctr}
fi
fi
\@tempboxa :=L \hbox{\makelabel{LAB}}
\box\@labels :=G \@labels \hskip \itemindent
\hskip - (\labelwidth + \labelsep)
if \wd \@tempboxa > \labelwidth
then \box\@tempboxa
else \hbox to \labelwidth
{\unhbox\@tempboxa}
fi
\hskip\labelsep
\ignorespaces %gobble space up to text
END

\makelabel{LABEL} == ERROR %% default to catch lonely \item

\usecounter{CTR} == BEGIN @nmbrlist :=L true
                        \@listctr == CTR
                        \setcounter{CTR}{0}
                        END

DEFINE \dimen's and \count

\topskip
\partopsep 1 (*2ekernel)
\itemsep 2 \newskip\topsep
\parsep 3 \newskip\partopsep
\@topsep 4 \newskip\itemsep
\@topsepadd 5 \newskip\parsep
\outerparskip 6 \newskip\@topsep
7 \newskip\@topsepadd
8 \newskip\@outerparskip

```

```

\leftmargin
\rightmargin      9 \newdimen\leftmargin
\listparindent    10 \newdimen\rightmargin
\itemindent       11 \newdimen\listparindent
\labelwidth       12 \newdimen\itemindent
\labelsep         13 \newdimen\labelwidth
\@totalleftmargin 14 \newdimen\labelsep
                  15 \newdimen\linewidth
                  16 \newdimen\@totalleftmargin \@totalleftmargin=\z@

\leftmargini
\leftmarginii     17 \newdimen\leftmargini
\leftmarginiii    18 \newdimen\leftmarginii
\leftmarginiv     19 \newdimen\leftmarginiii
\leftmarginv      20 \newdimen\leftmarginiv
\leftmarginvi     21 \newdimen\leftmarginv
                  22 \newdimen\leftmarginvi

\@listdepth
\@itempenalty     23 \newcount\@listdepth \@listdepth=0
\@beginparpenalty 24 \newcount\@itempenalty
\@endparpenalty   25 \newcount\@beginparpenalty
                  26 \newcount\@endparpenalty

\@labels
                  27 \newbox\@labels

\if@inlabel
\@inlabelfalse    28 \newif\if@inlabel \@inlabelfalse
\@inlabeltrue
\if@newlist
\@newlistfalse    29 \newif\if@newlist \@newlistfalse
\@newlisttrue
\if@noparitem
\@noparitemfalse  30 \newif\if@noparitem \@noparitemfalse
\@noparitemtrue
\if@noparlist
\@noparlistfalse  31 \newif\if@noparlist \@noparlistfalse
\@noparlisttrue
\if@noitemarg
\@noitemargfalse  32 \newif\if@noitemarg \@noitemargfalse
\@noitemargtrue
\if@newlist
\@newlistfalse    33 \newif\if@nmbrlist \@nmbrlistfalse
\@newlisttrue
\list
                  34 \def\list#1#2{%
                  35   \ifnum \@listdepth >5\relax
                  36     \@toodeep
                  37   \else
                  38     \global\advance\@listdepth\@ne
                  39   \fi
                  40   \rightmargin\z@

```

```

41 \listparindent\z@
42 \itemindent\z@
43 \csname @list\romannumeral\the\@listdepth\endcsname
44 \def\@itemlabel{#1}%
45 \let\makelabel\@mklab
46 \@nmbrrlistfalse
47 #2\relax
48 \@trivlist
49 \parskip\parsep
50 \parindent\listparindent
51 \advance\linewidth -\rightmargin
52 \advance\linewidth -\leftmargin
53 \advance\@totalleftmargin \leftmargin
54 \parshape \@ne \@totalleftmargin \linewidth
55 \ignorespaces}

```

\par@deathcycles

```

56 \newcount\par@deathcycles

```

\@trivlist Because \par is sometimes made a no-op it is possible for a missing \item to produce a loop that does not fill memory and so never gets trapped by T_EX. We thus need to trap this here by setting \par to count the number of times a paragraph ii is called with no progress being made started.

```

57 \def\@trivlist{%
58   \if@noskipsec \leavevmode \fi
59   \@topsepadd \topsep
60   \ifvmode
61     \advance\@topsepadd \partopsep
62   \else
63     \unskip \par
64   \fi
65   \if@inlabel
66     \@noperitemtrue
67     \@noperlisttrue
68   \else
69     \if@newlist \@noitemerr \fi
70     \@noperlistfalse
71     \@topsep \@topsepadd
72   \fi
73   \advance\@topsep \parskip
74   \leftskip \z@skip
75   \rightskip \@rightskip
76   \parfillskip \@flushglue
77   \par@deathcycles \z@
78   \setpar{\if@newlist
79             \advance\par@deathcycles \@ne
80             \ifnum \par@deathcycles >\@m
81               \@noitemerr
82               {\@par}%
83             \fi
84             \else
85               {\@par}%
86             \fi}%
87   \global \@newlisttrue

```



```
88 \outerparskip \parskip}
```

```
\trivlist
```

```
89 \def\trivlist{%
90   \parsep\parskip
91   \@nmbrlistfalse
92   \@trivlist
93   \labelwidth\z@
94   \leftmargin\z@
95   \itemindent\z@
```

We initialise `\@itemlabel` so that a `trivlist` with an `\item` not having an optional argument doesn't produce an error message.

```
96   \let\@itemlabel\@empty
97   \def\makelabel##1{##1}}
```

```
\endlist
```

```
98 \def\endlist{%
99   \global\advance\@listdepth\m@ne
100  \endtrivlist}
```

The definition of `\trivlist` used to be in `ltspace.dtx` so that other commands could be 'let to it'. They now use `\def`.

```
\endtrivlist
```

```
101 \def\endtrivlist{%
102   \if@inlabel
103     \leavevmode
104     \global \@inlabelfalse
105   \fi
106   \if@newlist
107     \noitemerr
108     \global \@newlistfalse
109   \fi
110   \ifhmode\unskip \par
```

We also check if we are in math mode and issue an error message if so (hoping that `\@currenvir` resolves suitably). Otherwise the usual "perhaps a missing item" error will get triggered later which is confusing.

```
111   \else
112     \inmatherr{\end{\@currenvir}}}%
113   \fi
114   \if@noparlist \else
115     \ifdim\lastskip >\z@
116       \@tempkipa\lastskip \vskip -\lastskip
117       \advance\@tempkipa\parskip \advance\@tempkipa -\outerparskip
118       \vskip\@tempkipa
119     \fi
120     \@endparenv
121   \fi
122 }
```

```
\@endparenv To suppress the paragraph indentation in text immediately following a paragraph-
\@doendpe    making environment, \everypar is changed to remove the space, and \par is
```

redefined to restore `\everypar`. Instead of redefining `\par` and `\everypar`, `\@endparenv` was changed to set the `@endpe` switch, letting `\end` redefine `\par` and `\everypar`.

This allows paragraph-making environments to work right when called by other environments. (Changed 27 Oct 86)

```
123 \def\@endparenv{%
124   \addpenalty\@endparpenalty\addvspace\@topsepadd\@endpetrue}

125 \<latexrelease>\IncludeInRelease{2015/01/01}{\@doendpe}{clubpenalty fix}%
126 \def\@doendpe{\@endpetrue
127   \def\par{\@restorepar
```

If a section heading changes `\clubpenalty` to keep lines after it together then this modification is restored via the `\everypar` mechanism at the start of the next paragraph. As we destroy the contents of this token here we explicitly set `\clubpenalty` back to its default.

```
128   \clubpenalty\@clubpenalty
129   \everypar{\par\@endpefalse}\everypar
```

Use `\setbox0=\lastbox` instead of `\hskip -\parindent` so that a `\noindent` becomes a no-op when used before a line immediately following a list environment(23 Oct 86).

```
130   {\setbox\z@\lastbox}%
131   \everypar{\@endpefalse}}
132 \<latexrelease>\EndIncludeInRelease

133 \<latexrelease>\IncludeInRelease{0000/00/00}{\@doendpe}{clubpenalty fix}%
134 \<latexrelease>\def\@doendpe{\@endpetrue
135 \<latexrelease>   \def\par{\@restorepar\everypar{\par\@endpefalse}\everypar
136 \<latexrelease>     {\setbox\z@\lastbox}\everypar{\@endpefalse}}
137 \<latexrelease>\EndIncludeInRelease
```

```
\if@endpe
\@endpefalse 138 \newif\if@endpe
\@endpeltrue 139 \@endpefalse
```

```
\@mklab
140 \def\@mklab#1{\hfil #1}
```

```
\item
141 \def\item{%
142   \inmatherr\item
143   \ifnextchar [\@item{\@noitemargtrue \@item[\@itemlabel]}}
```

```
\@donoparitem
144 \def\@donoparitem{%
145   \noparitemfalse
146   \global\setbox\@labels\hbox{\hskip -\leftmargin
147     \unhbox\@labels
148     \hskip \leftmargin}%
149   \if@minipage\else
150     \@tempskipa\lastskip
151     \vskip -\lastskip
```

```

152     \advance\@tempskipa\@outerparskip
153     \advance\@tempskipa -\parskip
154     \vskip\@tempskipa
155     \fi}

```

`\@item`

```

156 \def\@item[#1]{%
157   \if@noperitem
158     \@donoperitem
159   \else
160     \if@inlabel
161       \indent \par
162     \fi
163     \ifhmode
164       \unskip\unskip \par
165     \fi
166     \if@newlist
167       \if@nbreak
168         \@nbitem
169       \else
170         \addpenalty\@beginparpenalty
171         \addvspace\@topsep
172         \addvspace{-\parskip}%
173       \fi
174     \else
175       \addpenalty\@itempenalty
176       \addvspace\itemsep
177     \fi
178     \global\@inlabeltrue
179   \fi
180   \everypar{%
181     \@minipagefalse
182     \global\@newlistfalse

```

This `\if@inlabel` check is needed in case an item starts of inside a group so that `\everypar` does not become empty outside that group. `nobreakfalse`, etc etc.

```

183     \if@inlabel
184       \global\@inlabelfalse

```

The paragraph indent is now removed by using `\setbox...` since this makes `\noindent` a no-op here, as it should be. Thus the following comment is redundant but is left here for the sake of future historians: this next command was changed from an `hskip` to a `kern` to avoid a break point after the `parindent` box: the `skip` could cause a line-break if a very long label occurs in `raggedright` setting.

If `\noindent` was used after `\item` want to cancel the `\itemindent` skip. This case can be detected as the indentation box will be void.

```

185     {\setbox\z@\lastbox
186     \ifvoid\z@
187       \kern-\itemindent
188     \fi}%
189     \box\@labels
190     \penalty\z@
191   \fi

```

This code is intended to prevent a page break after the first line of an item that comes immediately after a section title. It may be sensible to always forbid a page break after one line of an item? As with all such settings of `\clubpenalty` it is local so will have no effect if the item starts in a group.

Only resetting `\@nbreak` when it is true is now essential since now it is sometimes set locally.

```

192   \if@nbreak
193     \@nbreakfalse
194     \clubpenalty \@M
195   \else
196     \clubpenalty \@clubpenalty
197     \everypar{}%
198   \fi}%

199   \if@noitemarg
200     \@noitemargfalse
201   \if@nmbrrlist

202     \refstepcounter\@listctr
203   \fi
204 \fi

```

We use `\sbox` to support colour commands.

```

205   \sbox\@tempboxa{\makelabel{#1}}%
206   \global\setbox\@labels\hbox{%
207     \unhbox\@labels
208     \hskip \itemindent
209     \hskip -\labelwidth
210     \hskip -\labelsep
211     \ifdim \wd\@tempboxa >\labelwidth
212       \box\@tempboxa

213   \else
214     \hbox to\labelwidth {\unhbox\@tempboxa}%
215   \fi
216   \hskip \labelsep}%
217 \ignorespaces}

```

`\makelabel`

```

218 \def\makelabel#1{%
219   \@latex@error{Lonely \string\item--perhaps a missing
220     list environment}\@ehc}

```

`\@nbitem`

```

221 \def\@nbitem{%
222   \@tempskipa\@outerparskip
223   \advance\@tempskipa -\parskip
224   \addvspace\@tempskipa}

```

`\usecounter`

```

225 \def\usecounter#1{\@nmbrrlisttrue\def\@listctr{#1}\setcounter{#1}\z@}

```

55.6 Itemize and Enumerate

Enumeration is done with four counters: `enumi`, `enumii`, `enumiii` and `enumiv`, where `enumN` controls the numbering of the Nth level enumeration. The label is generated by the commands `\labelenumi` ... `\labelenumiv`, which should be defined by the document style. Note that `\p@enumN\theenumN` defines the output of a `\ref` command. A typical definition might be:

```
\def\theenumii{\alph{enumii}}
\def\p@enumii{\theenumi}
\def\labelenumii{(\theenumii)}
```

which will print the labels as ‘(a)’, ‘(b)’, ... and print a `\ref` as ‘3a’.

The item numbers are moved to the right of the label box, so they are always a distance of `\labelsep` from the item.

`\@enumdepth` holds the current enumeration nesting depth.

Itemization is controlled by four commands: `\labelitemi`, `\labelitemii`, `\labelitemiii`, and `\labelitemiv`. To cause the second-level list to be bulleted, you just define `\labelitemii` to be `•`. `\@itemspacing` and `\@itemdepth` are the analogs of `\@enumspacing` and `\@enumdepth`.

```
\enumerate ==
BEGIN
  if \@enumdepth > 3
    then errormessage: “Too deeply nested”.
  else \@enumdepth :=L \@enumdepth + 1
    \@enumctr :=L eval(enum@\romannumeral\the\@enumdepth)
    \list{\label{\@enumctr}}
      {\usecounter{\@enumctr}
       \makelabel{LABEL} == \hss \llap{LABEL}}
    fi
  END

\endenumerate == \endlist
```

```
\@enumdepth
226 \newcount\@enumdepth \@enumdepth = 0

\c@enumi
\c@enumii 227 \@definecounter{enumi}
\c@enumii 228 \@definecounter{enumii}
\c@enumiv 229 \@definecounter{enumiii}
230 \@definecounter{enumiv}

enumerate
231 \def\enumerate{%
232   \ifnum \@enumdepth >\thr@@\toodeep\else
233     \advance\@enumdepth\@ne
234     \edef\@enumctr{enum\romannumeral\the\@enumdepth}%

235     \expandafter
236     \list
237     \csname label\@enumctr\endcsname
```

```

238         {\usecounter\@enumctr\def\makelabel##1{\hss\llap{##1}}}%
239     \fi}

240 \let\endenumerate =\endlist

\itemize ==
BEGIN
    if \@itemdepth > 3
    then errormessage: 'Too deeply nested'.
    else \@itemdepth :=L \@itemdepth + 1
        \@itemitem ==
eval(labelitem\romannumeral\the\@itemdepth)
        \list{\@nameuse{\@itemitem}}
            {\makelabel{LABEL} == \hss \llap{LABEL}}
    fi
END

\enditemize == \endlist

\@itemdepth
241 \newcount\@itemdepth \@itemdepth = 0

itemize
242 \def\itemize{%
243     \ifnum \@itemdepth >\thr@@\toodeep\else
244         \advance\@itemdepth\@ne
245         \edef\@itemitem{labelitem\romannumeral\the\@itemdepth}%

246         \expandafter
247         \list
248             \csname\@itemitem\endcsname
249             {\def\makelabel##1{\hss\llap{##1}}}%
250     \fi}

251 \let\enditemize =\endlist
252 </2ekernel>

```

File B

ltboxes.dtx

56 L^AT_EX Box commands

<code>\makebox</code>	<code>\makebox[⟨wid⟩][⟨pos⟩]{⟨obj⟩}</code> Puts <code>⟨obj⟩</code> in an <code>\hbox</code> of width <code>⟨wid⟩</code> , positioned by <code>⟨pos⟩</code> . The possible <code>⟨pos⟩</code> are: s stretched, l flushleft, r flushright, c (default) centred. If <code>⟨wid⟩</code> is missing, then <code>⟨pos⟩</code> is also missing and <code>⟨obj⟩</code> is put in an <code>\hbox</code> of its natural width. <code>\makebox(⟨x⟩,⟨y⟩)[⟨pos⟩]{⟨obj⟩}</code> Puts <code>⟨obj⟩</code> in an <code>\hbox</code> of width <code>x*\unitlength</code> and height <code>y*\unitlength</code> . <code>⟨pos⟩</code> arguments are s, l, r or c (default) for stretched, flushleft, flushright or centred, and t or b for top, bottom – or combinations like tr or rb. Default for horizontal and vertical are centered. Note that in this picture mode version of <code>\makebox</code> a [b] aligns on the <i>bottom</i> of the text as documented. If you want to align on the <i>baseline</i> use <code>\makebox(,) [b]{\raisebox{0pt}[\height]{0pt}{xyz}}</code> or <code>\makebox(,) [b]{\smash{xyz}}</code>
<code>\mbox</code>	<code>\mbox{⟨obj⟩}</code> The same as <code>\makebox{⟨obj⟩}</code> , but is more efficient as no checking for optional arguments is done.
<code>\newsavebox</code>	<code>\newsavebox{⟨cmd⟩}</code> : If <code>⟨cmd⟩</code> is undefined, then defines it to be a T _E X box register.
<code>\savebox</code>	<code>\savebox{⟨cmd⟩} ...</code> : <code>⟨cmd⟩</code> is defined to be a T _E X box register, and the '...' are any <code>\makebox</code> arguments. It is like <code>\makebox</code> , except it doesn't produce text but saves the value in <code>\box ⟨cmd⟩</code> .
<code>\sbox</code>	<code>\sbox{⟨cmd⟩}{⟨obj⟩}</code> is an efficient abbreviation for <code>\savebox{⟨cmd⟩}{⟨obj⟩}</code> .
<code>\lrbox</code>	<code>\begin{lrbox}{⟨cmd⟩}⟨text⟩\end{lrbox}</code> is equivalent to <code>\sbox{⟨cmd⟩}{⟨text⟩}</code> except that any white space at the beginning and end of <code>⟨text⟩</code> is ignored.
<code>\framebox</code>	<code>\framebox ...</code> : like <code>\makebox</code> , except it puts a 'frame' around the box. The frame is made of lines of thickness <code>\fboxrule</code> , separated by space <code>\fboxsep</code> from the text – except for <code>\framebox(X,Y) ...</code> , where the thickness of the lines is as for the picture environment, and there is no separation added.
<code>\fbox</code>	<code>\fbox{⟨obj⟩}</code> is an abbreviation for <code>\framebox{⟨obj⟩}</code> .
<code>\parbox</code>	<code>\parbox[⟨pos⟩][⟨height⟩][⟨inner-pos⟩]{⟨width⟩}{⟨text⟩}</code> : Makes a box with <code>\hsize ⟨width⟩</code> , positioned by <code>⟨pos⟩</code> as follows: c : <code>\vcenter</code> (placed in <code>\$...\$</code> if not in math mode) b : <code>\vbox</code> t : <code>\vtop</code> default value is c. Sets <code>\hsize := ⟨width⟩</code> and calls <code>\@parboxrestore</code> , which does the following: Restores the original definitions of:

```

\par
\\
\--
\'
\‘
\=
Resets the following parameters:
\parindent      = 0pt
\parskip        = 0pt
\linewidth      = \hsize
\@totalleftmargin = 0pt
\leftskip       = 0pt
\rightskip      = 0pt
\@rightskip     = 0pt
\parfillskip    = 0pt plus 1fil
\lineskip       = \normallineskip
\baselineskip   = \normalbaselineskip
Calls \sloppy
Note: \@arrayparboxrestore same as \@parboxrestore but it doesn't re-
store \\.
minipage      minipage : Similar to \parbox, except it also makes this look like a page by
setting
\textwidth == \columnwidth == box width
changes footnotes by redefining:
\@mpfn == mpfootnote
\thempfn == \thempfootnote
\@footnotetext == \@mpfootnotetext
resets the following list environment parameters:
\@listdepth == \@mplistdepth
where \@mplistdepth is initialized to zero,
and executes \@minipagerestore to allow the document style to reset any
other parameters it desires. It sets @minipage true, and resets \everypar to set it
false. This switch keeps \addvspace from putting space at the top of a minipage.
Change added 24 May 89: \minipage sets @minipage globally; \endminipage
resets it false.
\rule      \rule[\langle raised \rangle]{\langle width \rangle}{\langle height \rangle} : Makes a \langle width \rangle * \langle height \rangle rule, raised
\langle raised \rangle.
\underline \underline{\langle text \rangle} : Makes an underlined hbox with \langle text \rangle in it.
\raisebox \raisebox{\langle distance \rangle}{\langle height \rangle}[\langle depth \rangle]{\langle box \rangle} :
Raises \langle box \rangle up by \langle distance \rangle length (down if \langle distance \rangle negative). Makes TeX
think that the new box extends \langle height \rangle above the line and \langle depth \rangle below, for a
total vertical length of \langle height \rangle + \langle depth \rangle. Default values of \langle height \rangle & \langle depth \rangle =
actual height and depth of box in new position.
1 \langle *2kernel \rangle
2 \message{boxes,}

\makebox \makebox User level command just looks for optional [ or (.
3 \langle /2kernel \rangle
4 \langle latexrelease \rangle \IncludeInRelease{2015/01/01}%
5 \langle latexrelease \rangle \{\makebox\}{Make \makebox robust}%

```



```

6 <*2ekernel | latexrelease>
7 \DeclareRobustCommand\makebox{%
8   \leavevmode
9   \@ifnextchar(%)
10    \makepicbox
11    {\@ifnextchar[\@makebox\mbox}}}%
12 </2ekernel | latexrelease>
13 <latexrelease>\EndIncludeInRelease
14 <latexrelease>\IncludeInRelease{0000/00/00}%
15 <latexrelease>          {\makebox}{Make \makebox robust}%
16 <latexrelease>\def\makebox{%
17 <latexrelease>  \leavevmode
18 <latexrelease>  \@ifnextchar(%)
19 <latexrelease>    \makepicbox
20 <latexrelease>    {\@ifnextchar[\@makebox\mbox}}}%
21 <latexrelease>\expandafter\let\csname makebox \endcsname\undefined
22 <latexrelease>\EndIncludeInRelease
23 <*2ekernel>

\mbox The basic horizontal box command for LATEX.
24 \long\def\mbox#1{\leavevmode\hbox{#1}}

\@makebox Look for a possible second optional argument (defaults to c).
25 \def\@makebox[#1]{%
26   \@ifnextchar [{\@imakebox[#1]}{\@imakebox[#1][c]}}

\@begin@tempboxa Helper macro for supporting \height, \width etc. Grab #1 into \@tempboxa and
measure it.
27 \long\def\@begin@tempboxa#1#2{%
28   \begingroup
29   \setbox\@tempboxa#1{\color@begingroup#2\color@endgroup}%
30   \def\width{\wd\@tempboxa}%
31   \def\height{\ht\@tempboxa}%
32   \def\depth{\dp\@tempboxa}%
33   \let\totalheight\@ovri
34   \totalheight\height
35   \advance\totalheight\depth}

\@end@tempboxa End the group started by \@begin@tempboxa, so that the scope of \height only
includes the ‘length’ argument to the user-command.
36 \let\@end@tempboxa\endgroup

\bm@c Set up spacing.
\bm@l 37 \def\bm@c{\hss\unhbox\@tempboxa\hss}
\bm@r 38 \def\bm@l{\unhbox\@tempboxa\hss}\let\bm@t\bm@l
\bm@s 39 \def\bm@r{\hss\unhbox\@tempboxa}\let\bm@b\bm@r
\bm@t 40 \def\bm@s{\unhbox\@tempboxa}
\bm@b
\@imakebox Internal form of \makebox.
41 \long\def\@imakebox[#1][#2]#3{%
42   \@begin@tempboxa\hbox{#3}%
43   \setlength\@tempdima{#1}%          support calc
44   \hb@xt@\@tempdima{\csname bm@#2\endcsname}%
45   \@end@tempboxa}

```

`\@makepicbox` Picture mode form of `\makebox`.

```
46 \def\@makepicbox(#1,#2){%
47   \ifnextchar[{\@makepicbox(#1,#2)}{\@makepicbox(#1,#2) []}}
```

`\imakepicbox` picture mode version

```
48 \long\def\imakepicbox(#1,#2)[#3]#4{%
49   \vbox to#2\unitlength
50   {\let\mb@b\vss \let\mb@l\hss\let\mb@r\hss
51     \let\mb@t\vss
52     \@tfor\reserved@a :=#3\do{%
53       \if s\reserved@a
54         \let\mb@l\relax\let\mb@r\relax
55       \else
56         \expandafter\let\csname mb@\reserved@a\endcsname\relax
57       \fi}%
58     \mb@t
59     \hb@xt@ #1\unitlength{\mb@l #4\mb@r}%
60     \mb@b
```

This kern ensures that a `b` option aligns on the bottom of the text rather than the baseline. this is the documented behaviour in the `LATEX`Book. The kern is removed in compatibility mode.

```
61   \kern\z@}}
```

`\set@color` This macro is initially a no-op, but the colour package will redefine it to insert a `\special`.

```
62 \let\set@color\relax
```

`\color@begingroup` These macros are initially a no-op, but the colour package will redefine them to be `\begingroup`, `\endgroup`, `\begingroup\set@color`, `\color@endgroup\color@begingroup`, `\color@endgroup\egroup`. and *(set to main document colour)* respectively.

`\color@hbox` 63 `\let\color@begingroup\relax`

`\color@vbox` 64 `\let\color@endgroup\relax`

`\color@endbox` 65 `\let\color@setgroup\relax`

```
66 \let\normalcolor\relax
```

```
67 \let\color@hbox\relax
```

```
68 \let\color@vbox\relax
```

```
69 \let\color@endbox\relax
```

`\newsavebox` Allocate a new ‘savebox’.

```
70 \def\newsavebox#1{\@ifdefinable{#1}{\newbox#1}}
```

`\savebox` Save `#1` in a box register.

```
71 \if2e\kernel
```

```
72 \ifx\latexrelease\IncludeInRelease{2015/01/01}%
```

```
73 \ifx\latexrelease\ifx\savebox\Make\savebox\robust}%
```

```
74 \ifx\latexrelease\ifx\savebox\Make\savebox\robust}%
```

```
75 \DeclareRobustCommand\savebox[1]{%
```

```
76   \ifnextchar(
```

```
77     {\@savepicbox#1}{\@ifnextchar[{\@savebox#1}{\sbox#1}}}%
```

```
78 \ifx\latexrelease\ifx\savebox\Make\savebox\robust}%
```

```
79 \ifx\latexrelease\EndIncludeInRelease
```

```

80 \latexrelease\IncludeInRelease{0000/00/00}%
81 \latexrelease\def\savebox#1{\makebox[0pt]{\box#1}}%
82 \latexrelease\def\savebox#1{\makebox[0pt]{\box#1}}%
83 \latexrelease\def\savebox#1{\makebox[0pt]{\box#1}}%
84 \latexrelease\def\savepicbox#1{\ifnextchar[\@savebox#1]{\savebox#1}}%
85 \latexrelease\expandafter\let\csname savebox \endcsname\undefined
86 \latexrelease\EndIncludeInRelease
87 \*2ekernel

\savebox Save #1 in a box register.
88 \long\def\savebox#1#2{\setbox#1\hbox{%
89 \color@setgroup#2\color@endgroup}}

\@savebox Look for second optional argument.
90 \def\@savebox#1[#2]{%
91 \ifnextchar [{\@isavebox#1[#2]}{\@isavebox#1[#2] [c]}}

\@isavebox
92 \long\def\@isavebox#1[#2] [#3] #4{%
93 \savebox#1{\@makebox[#2] [#3] #4}}

\@savepicbox Picture mode version of \savebox.
94 \def\@savepicbox#1(#2,#3){%
95 \ifnextchar [%]
96 {\@isavepicbox#1(#2,#3)}{\@isavepicbox#1(#2,#3) []}}

\@isavepicbox Picture mode version of \savebox.
97 \long\def\@isavepicbox#1(#2,#3) [#4] #5{%
98 \savebox#1{\@makepicbox(#2,#3) [#4] #5}}

\lrbox \lrbox: the new environment form of \savebox. Use \aftergroup tricks to enable a
local assignment to be made to the box, in a way that it still has an effect outside
the \lrbox environment.
99 \def\lrbox#1{%
100 \edef\reserved@a{%
101 \endgroup
102 \setbox#1\hbox{%
103 \begingroup\aftergroup}%
104 \def\noexpand\@currentenv{\@currentenv}%
105 \def\noexpand\@currentline{\on@line}}%
106 \reserved@a
107 \endpefalse
108 \color@setgroup
109 \ignorespaces}

\endlrbox End the \lrbox environment.
110 \def\endlrbox{\unskip\color@endgroup}

\usebox unchanged
111 \def\usebox#1{\leavevmode\copy #1\relax}

```

`\frame` The following definition of `\frame` was written by Pavel Curtis (Extra space removed 14 Jan 88) RmS 92/08/24: Replaced occurrence of `\@halfwidth` by `\@wholewidth`

```

112 \long\def\frame#1{%
113   \leavevmode
114   \hbox{%
115     \hskip-\@wholewidth
116     \vbox{%
117       \vskip-\@wholewidth
118       \hrule \@height\@wholewidth
119       \hbox{%
120         \vrule\@width\@wholewidth
121         #1%
122         \vrule\@width\@wholewidth}%
123       \hrule \@height\@wholewidth
124       \vskip-\@wholewidth}%
125     \hskip-\@wholewidth}}
```

`\fboxrule` user level parameters,

`\fboxsep` 126 `\newdimen\fboxrule`
127 `\newdimen\fboxsep`

`\fbox` Abbreviated framed box command.

```

128 \long\def\fbox#1{%
129   \leavevmode
130   \setbox\@tempboxa\hbox{%
131     \color@begingroup
132     \kern\fboxsep{#1}\kern\fboxsep
133     \color@endgroup}%
134   \@frameb@x\relax}
```

`\framebox` Framed version of `\makebox`.

```

135 \if2ekernel
136 \iflatexrelease\IncludeInRelease{2015/01/01}%
137 \iflatexrelease{\framebox}{\Make \framebox robust}%
138 \if*2ekernel\iflatexrelease
139 \DeclareRobustCommand\framebox{%
140   \@ifnextchar(%)
141     \@framepicbox{\@ifnextchar[\@framebox\fbox}}%
142 \if2ekernel\iflatexrelease
143 \iflatexrelease\EndIncludeInRelease
144 \iflatexrelease\IncludeInRelease{0000/00/00}%
145 \iflatexrelease{\framebox}{\Make \framebox robust}%
146 \iflatexrelease\def\framebox{%
147 \iflatexrelease \ifnextchar(%)
148 \iflatexrelease \@framepicbox{\@ifnextchar[\@framebox\fbox}}%
149 \iflatexrelease\expandafter\let\csname framebox \endcsname\@undefined
150 \iflatexrelease\EndIncludeInRelease
151 \if*2ekernel
```

`\@framebox` Deal with optional arguments.

```

152 \def\@framebox[#1]{%
153   \@ifnextchar[%]
```

```

154     {\@iframebox[#1]}%
155     {\@iframebox[#1][c]}}

\@iframebox The handling the optional arguments. In order to set the whole box, including
the frame to the specified dimension, we first determine that dimension from the
natural size of the text, #3. calculated width.
156 \long\def\@iframebox[#1][#2]#3{%
157   \leavevmode
158   \@begin@tempboxa\hbox{#3}%
159   \setlength\@tempdima{#1}%
160   \setbox\@tempboxa\hbext\@tempdima
161     {\kern\fboxsep\csname bm@#2\endcsname\kern\fboxsep}%
162   \@frameb@x{\kern-\fboxrule}%
163   \@end@tempboxa}

\@frameb@x Common part of \framebox and \fbox. #1 is a negative kern in the \framebox
case so that the vertical rules do not add to the width of the box.
164 \def\@frameb@x#1{%
165   \@tempdima\fboxrule
166   \advance\@tempdima\fboxsep
167   \advance\@tempdima\dp\@tempboxa
168   \hbox{%
169     \lower\@tempdima\hbox{%
170       \vbox{%
171         \hrule\@height\fboxrule
172         \hbox{%
173           \vrule\@width\fboxrule
174           #1%
175           \vbox{%
176             \vskip\fboxsep
177             \box\@tempboxa
178             \vskip\fboxsep}%
179           #1%
180           \vrule\@width\fboxrule}%
181         \hrule\@height\fboxrule}%
182         }%
183       }%
184   }

\@framepicbox Picture mode version.
185 \def\@framepicbox(#1,#2){%
186   \@ifnextchar[{\@iframepicbox(#1,#2)}{\@iframepicbox(#1,#2) []}}

\@iframepicbox Picture mode version.
187 \long\def\@iframepicbox(#1,#2)[#3]#4{%
188   \frame{\@makepicbox(#1,#2)[#3]{#4}}

\parbox The main vertical-box command for LATEX.
189 </2ekernel>
190 <latexrelease>\IncludeInRelease{2015/01/01}%
191 <latexrelease>           {\parbox}{Make \parbox robust}%
192 <*2ekernel | latexrelease>
193 \DeclareRobustCommand\parbox{%

```

```

194 \@ifnextchar[%]
195 \@iparbox
196 {\@iiiparbox c\relax[s]}}%
197 /2ekernel | latexrelease)
198 (latexrelease)\EndIncludeInRelease
199 (latexrelease)\IncludeInRelease{0000/00/00}%
200 (latexrelease) {\parbox}{Make \parbox robust}%
201 (latexrelease)\def\parbox{%
202 (latexrelease) \@ifnextchar[%]
203 (latexrelease) \@iparbox
204 (latexrelease) {\@iiiparbox c\relax[s]}}%
205 (latexrelease)\expandafter\let\csname parbox \endcsname\@undefined
206 (latexrelease)\EndIncludeInRelease
207 (*2ekernel)

```

`\@iparbox` Optional argument handling.

```

208 \def\@iparbox[#1]{%
209 \@ifnextchar[%]
210 {\@iiiparbox{#1}}%
211 {\@iiiparbox{#1}\relax[s]}}

```

`\@iiiparbox` Optional argument handling.

```

212 \def\@iiiparbox#1[#2]{%
213 \@ifnextchar[%]
214 {\@iiiparbox{#1}{#2}}%
215 {\@iiiparbox{#1}{#2}[#1]}}

```

`\@iiiparbox` The internal version of `\parbox`.

```

\@parboxto
216 \let\@parboxto\@empty
217 \long\def\@iiiparbox#1#2[#3]#4#5{%
218 \leavevmode
219 \@pboxswfalse
220 \setlength\@tempdima{#4}%
221 \@begin@tempboxa\vbox{\hsize\@tempdima\@parboxrestore#5\@par}%
222 \ifx\relax#2\else
223 \setlength\@tempdimb{#2}%
224 \edef\@parboxto{to\the\@tempdimb}%
225 \fi
226 \if#1b\vbox
227 \else\if #1t\vtop
228 \else\ifmmode\vcenter
229 \else\@pboxswtrue $\vcenter
230 \fi\fi\fi
231 \@parboxto{\let\hss\vss\let\unhbox\unvbox
232 \csname bm@#3\endcsname}%
233 \if@pboxsw \m@th$\fi
234 \@end@tempboxa}

```

`\@arrayparboxrestore` Restore various paragraph parameters.

The rationale for allowing two normally global flags to be set locally here was stated originally by Donald Arsenau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should

never appear within boxes or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreake`; otherwise this command will be redundant.

```

235 \end{kernel}
236 \let\@arrayparboxrestore\@arrayparboxrestore
237 \let\@arrayparboxrestore\@arrayparboxrestore
238 \let\@arrayparboxrestore\@arrayparboxrestore
239 \let\@arrayparboxrestore\@arrayparboxrestore
240 \def\@arrayparboxrestore{%
241   \let\if@nobreake\iffalse
242   \let\if@noskipsec\iffalse
243   \let\par\@par
244   \let\-\@dischyph
245   \let\'\@acci\let\'\@accii\let\=\@acciii
246   \parindent\z@ \parskip\z@skip
247   \everypar{}%
248   \linewidth\hsize
249   \@totalleftmargin\z@
250   \leftskip\z@skip \rightskip\z@skip \@rightskip\z@skip
251   \parfillskip\@flushglue
252   \lineskip\normallineskip
253   \lineskiplimit\normallineskiplimit
254   \baselineskip\normalbaselineskip
255   \sloppy}
256 \end{kernel}
257 \let\@arrayparboxrestore\@arrayparboxrestore
258 \let\@arrayparboxrestore\@arrayparboxrestore
259 \let\@arrayparboxrestore\@arrayparboxrestore
260 \let\@arrayparboxrestore\@arrayparboxrestore
261 \def\@arrayparboxrestore{%
262   \let\if@nobreake\iffalse
263   \let\if@noskipsec\iffalse
264   \let\par\@par
265   \let\-\@dischyph
266   \let\'\@acci\let\'\@accii\let\=\@acciii
267   \parindent\z@ \parskip\z@skip
268   \everypar{}%
269   \linewidth\hsize
270   \@totalleftmargin\z@
271   \leftskip\z@skip \rightskip\z@skip \@rightskip\z@skip
272   \parfillskip\@flushglue \lineskip\normallineskip
273   \baselineskip\normalbaselineskip
274   \sloppy}
275 \end{kernel}
276 \end{kernel}

```

`\parboxrestore` Restore various paragraph parameters, and also `\.`

```

277 \def\@parboxrestore{\@arrayparboxrestore\let\\\@normalcr}

```

```

\if@minipage Switch that is true at the start of a minipage.
278 \def\@minipagefalse{\global\let\if@minipage\iffalse}
279 \def\@minipagetrue {\global\let\if@minipage\iftrue}
280 \@minipagefalse

\minipage Essentially an environment form of \parbox.
281 \def\minipage{%
282   \@ifnextchar[%]
283     \@iminipage
284     {\@iiiminipage c\relax[s]}}

\@iminipage Optional argument handling.
285 \def\@iminipage[#1]{%
286   \@ifnextchar[%]
287     {\@iiiminipage{#1}}%
288     {\@iiiminipage{#1}\relax[s]}}

\@iiiminipage Optional argument handling.
289 \def\@iiiminipage#1[#2]{%
290   \@ifnextchar[%]
291     {\@iiiiminipage{#1}{#2}}%
292     {\@iiiiminipage{#1}{#2}[#1]}}

\@iiiiminipage Internal form of minipage.
293 \def\@iiiiminipage#1#2[#3]#4{%
294   \leavevmode
295   \@pboxswfalse
296   \setlength\@tempdima{#4}%
297   \def\@mpargs{{#1}{#2}[#3]{#4}}%
298   \setbox\@tempboxa\vbox\bgroup
299     \color@begingroup
300     \hsize\@tempdima
301     \textwidth\hsize \columnwidth\hsize
302     \@parboxrestore
303     \def\@mpfn{\mpfootnote}\def\thempfn{\thempfootnote}\c@mpfootnote\z@
304     \let\@footnotetext\@mpfootnotetext
305     \let\@listdepth\@mplistdepth \@mplistdepth\z@
306     \@minipagerestore
307     \@setminipage}

\@minipagerestore Hook so that other styles can reset other commands in a minipage.
308 \let\@minipagerestore=\relax

\endminipage
309 \def\endminipage{%
310   \par
311   \unskip
312   \ifvoid\@mpfootins\else
313     \vskip\skip\@mpfootins
314     \normalcolor
315     \footnoterule
316     \unvbox\@mpfootins
317   \fi

```



```

318 \minipagefalse %% added 24 May 89
319 \color@endgroup
320 \egroup
321 \expandafter\@iiparbox\@mpargs{\unvbox\@tempboxa}}

\@mplistdepth Versions of \@listdepth and \footins local to minipage.
\@mpfootins 322 \newcount\@mplistdepth
323 \newinsert\@mpfootins

\@mpfootnotetext Minipage version of \@footnotetext.
Final \strut added 27 Mar 89, on suggestion by Don Hosek
324 \long\def\@mpfootnotetext#1{%
325 \global\setbox\@mpfootins\vbox{%
326 \unvbox\@mpfootins
327 \reset@font\footnotesize
328 \hsize\columnwidth
329 \@parboxrestore
330 \protected@edef\@currentlabel
331 {\csname p@mpfootnote\endcsname\@thefnmark}%
332 \color@begingroup
333 \@makefntext{%
334 \rule\z@\footnotesep\ignorespaces#1\@finalstrut\strutbox}%
335 \color@endgroup}}

336 \newif\if@pboxsw

\@rule Draw a rule of the specified size.
337 \kernel
338 \latexrelease\IncludeInRelease{2015/01/01}%
339 \latexrelease{\rule}{Make \rule robust}%
340 \kernel\latexrelease
341 \DeclareRobustCommand\rule{\@ifnextchar[\@rule{\@rule[\z@]}}%
342 \kernel\latexrelease
343 \latexrelease\EndIncludeInRelease
344 \latexrelease\IncludeInRelease{0000/00/00}%
345 \latexrelease{\rule}{Make \rule robust}%
346 \latexrelease\def\rule{\@ifnextchar[\@rule{\@rule[\z@]}}%
347 \latexrelease\expandafter\let\csname rule \endcsname\@undefined
348 \latexrelease\EndIncludeInRelease
349 \kernel

\@rule Internal form of \rule.
350 \def\@rule[#1]#2#3{%
351 \leavevmode
352 \hbox{%
353 \setlength\@tempdima{#1}%
354 \setlength\@tempdimb{#2}%
355 \setlength\@tempdimc{#3}%
356 \advance\@tempdimc\@tempdima
357 \vrule\@width\@tempdimb\@height\@tempdimc\@depth-\@tempdima}}

\@@underline Saved primitive \underline.
358 \let\@@underline\underline

```

`\underline` L^AT_EX version works outside math.

```

359 \def\underline#1{%
360   \relax
361   \ifmmode\underline{#1}%
362   \else $\@@underline{\hbox{#1}}\m@th$\relax\fi}

```

`\raisebox` Raise a box, and change its vertical dimensions.

```

363 \ifkernel
364 \ifkernel\IncludeInRelease{2015/01/01}%
365 \ifkernel\IncludeInRelease{2015/01/01}%
366 \ifkernel\IncludeInRelease{2015/01/01}%
367 \DeclareRobustCommand\raisebox[1]{%
368   \leavevmode
369   \ifnextchar[\@rsbox{#1}]{\@irsbox{#1}[]}}
370 \ifkernel\IncludeInRelease{2015/01/01}%
371 \ifkernel\IncludeInRelease{2015/01/01}%
372 \ifkernel\IncludeInRelease{2015/01/01}%
373 \ifkernel\IncludeInRelease{2015/01/01}%
374 \ifkernel\IncludeInRelease{2015/01/01}%
375 \ifkernel\IncludeInRelease{2015/01/01}%
376 \ifkernel\IncludeInRelease{2015/01/01}%
377 \ifkernel\IncludeInRelease{2015/01/01}%
378 \ifkernel\IncludeInRelease{2015/01/01}%
379 \ifkernel\IncludeInRelease{2015/01/01}%

```

`\@rsbox` Optional argument handling.

```

380 \def\@rsbox#1[#2]{%
381   \ifnextchar[\@iirsbox{#1}[#2]}{\@irsbox{#1}[#2]}}

```

`\@argsbox` ...

`\@irsbox` Internal version of `\raisebox` (less than two optional args).

```

382 \long\def\@irsbox#1[#2][#3]{%
383   \begin@tempboxa\hbox{#3}%
384   \setlength\@tempdima{#1}%
385   \ifx\#2\else\setlength\@tempdimb{#2}\fi
386   \setbox\@tempboxa\hbox{\raise\@tempdima\box\@tempboxa}%
387   \ifx\#2\else\ht\@tempboxa\@tempdimb\fi
388   \box\@tempboxa
389   \end@tempboxa}

```

`\@iirsbox` Internal version of `\raisebox` (two optional args).

```

390 \long\def\@iirsbox#1[#2][#3][#4]{%
391   \begin@tempboxa\hbox{#4}%
392   \setlength\@tempdima{#1}%
393   \setlength\@tempdimb{#2}%
394   \setlength\dimen@{#3}%
395   \setbox\@tempboxa\hbox{\raise\@tempdima\box\@tempboxa}%
396   \ht\@tempboxa\@tempdimb
397   \dp\@tempboxa\dimen@
398   \box\@tempboxa
399   \end@tempboxa}

```

`\@finalstrut` This macro adds a special strut the *depth* of the box given as `#1`, and height and width 0pt. It is used for ensuring that the last line of a paragraph has the correct depth in ‘p’ columns of tables and in footnotes. In vertical mode nothing is done, as adding the strut (as done in 2.09) would start a new paragraph. It would be possible to inspect `\prevdepth` to check the depth of the just-completed paragraph, but we do not do that here. Actually we do even less now, skip the vmode test as it broke tabular ‘p’ columns. .

The `\nobreak` was added (1995/10/31) to allow hyphenation of the final word of the paragraph.

```
400 \def\@finalstrut#1{%
401   \unskip\ifhmode\nobreak\fi\vrule\@width\z@\@height\z@\@depth\dp#1}
```

56.1 Some low-level constructs

The following commands are basically inherited from plain T_EX.

```
\leftline  These macros place text on a full line either centred or left or right adjusted.
\rightline
\centerline
  @@line    402 \def\@@line{\hb@xt@\hsize}
            403 \def\leftline#1{\@@line{#1\hss}}
            404 \def\rightline#1{\@@line{\hss#1}}
            405 \def\centerline#1{\@@line{\hss#1\hss}}

\rlap      These macros place text to the left or right of the current reference point without
\llap      taking up space.

            406 \def\rlap#1{\hb@xt@\z@{#1\hss}}
            407 \def\llap#1{\hb@xt@\z@{\hss#1}}

            408 \</2ekernel>
```

File C

lftab.dtx

57 Tabbing, Tabular and Array Environments

This section deals with ‘Lining It Up in Columns’. First the `tabbing` environment is defined, and then in second part, `tabular` together with its variants, `tabular*` and `array`.

Note that the `tabular` defined here is essentially the original L^AT_EX 2.09 version, not the extended version described in *The L^AT_EX Companion*. Use the `array` package to obtain the extended version.

57.1 tabbing

`\dimen\@firsttab + i` = distance of tab stop `i` from left margin
0 <= `i` <= 15 (?).

`\dimen\@firsttab` is initialized to `\@totalleftmargin`, so it starts at the prevailing left margin.

`\@maxtab` = number of highest defined tab register
probably = `\@firsttab + 12`

`\@nxttabmar` = tab stop number of next line’s left margin

`\@curtabmar` = tab stop number of current line’s left margin

`\@curtab` = number of the current tab. At start of line,
it equals `\@curtabmar`

`\@hightab` = largest tab number currently defined.

`\@tabpush` = depth of `\pushtab`’s

`\box\@curline` = contents of current line, excluding left margin
skip, and excluding contents of current field

`\box\@curfield` = contents of current field

`@rjfield` = switch: T iff the last field of the line should
be right-justified at the right margin.

`\tabbingsep` = distance left by the `\` command between the
current position and the field that is
“left-shifted”.

UTILITY MACROS

`\@stopfield` : closes the current field

`\@addfield` : adds the current field to the current line.

`\@contfield` : continues the current field

`\@startfield` : begins the next field

`\@stopline` : closes the current line and outputs it

`\@startline` : starts the next line

`\@ifatmargin` : an `\if` that is true iff the current line.

has width zero

```

\@startline ==
BEGIN
  \@curtabmar :=G \@nxttabmar
  \@curtab :=G \@curtabmar
  \box\@curline :=G null
  \@startfield
  \strut
END

\@stopline ==
BEGIN
  \unskip
  \@stopfield
  if @rjfield = T
    then @rjfield :=G F
      \@tempdima := \@totalleftmargin + \linewidth
      \hb@xt@ \@tempdima{\@itemfudge
                          \hskip \dimen\@curtabmar
                          \box\@curline
                          \hfil
                          \box\@curfield}
    else \@addfield
      \hbox {\@itemfudge
            \hskip \dimen\@curtabmar
            \box\@curline}
    fi
  END

\@startfield ==
BEGIN
  \box\@curfield :=G \hbox {
  END

\@stopfield ==
BEGIN
  }
  END

\@contfield ==
BEGIN
  \box\@curfield :=G \hbox { \unhbox\@currfield %%} brace
matching
  END
\@addfield ==
BEGIN
  \box\@curline :=G \unbox\@curline * \unbox\@curfield
  END

```

```

\@ifatmargin ==
BEGIN
  if dim of box\@curline = 0pt then
  END

\tabbing ==
BEGIN
  \lineskip :=L 0pt
  \> == \@rtab
  \< == \@ltab
  \= == \@settab
  \+ == \@tabplus
  \- == \@tabminus
  \‘ == \@tabrj
  \’ == \@tablab
  \\\ == BEGIN \@stopline \@startline END
  \\\[DIST] == BEGIN
    \@stopline \vskip DIST \@startline\ignorespaces
  END
  \\\* == BEGIN \@stopline \penalty 10000 \@startline END
  \\\*[DIST] == BEGIN \@stopline \penalty 10000 \vskip DIST
    \@startline\ignorespaces END
  \@hightab := \@nxttabmar :=G \@firsttab
  \@tabpush :=G 0
  \dimen\@firsttab := \@totalleftmargin
  @rjfield :=G F
  \trivlist \item\relax
  if @minipage = F then \vskip \parskip fi
  \box\@tabfbox = \rlap{\indent\the\everypar}
    % note: \the\everypar sets @inlabel :=G F
  \@itemfudge == BEGIN \box\@tabfbox END
  \@startline
  \ignorespaces
  END

\@endtabbing ==
BEGIN
  \@stopline
  if \@tabpush > 0 then error message: "unmatched \poptabs" fi
  \endtrivlist
  END

\@rtab ==
BEGIN
  \@stopfield
  \@addfield
  if \@curtab < \@hightab
    then \@curtab :=G \@curtab + 1
    else error message "Undefined Tab" fi

```

```

\@tempdima := \dimen\@curtab - \dimen\@curtabmar
              - width of box \@curline
\box\@curline :=G \hbox{\unhbox\@curline + \hskip\@tempdima}
\@startfield
END

\@settab ==
BEGIN
  \@stopfield
  \@addfield
  if \@curtab < \@maxtab
    then \@curtab :=G \@curtab+1
    else error message: "Too many tabs"      fi
  if \@curtab > \@hightab
    then \@hightab :=L \@curtab      fi
  \dimen\@curtab :=L \dimen\@curtabmar + width of \box\@curline
  \@startfield
END

\@ltab ==
BEGIN
  \@ifatmargin
  then if \@curtabmar > \@firsttab
    then \@curtab :=G \@curtab - 1
        \@curtabmar :=G \@curtabmar - 1
    else error message "Too many untab"      fi
  else error message "Left tab in middle of line"
  fi
END

\@tabplus ==
BEGIN
  if \@nxttabmar < \@hightab
    then \@nxttabmar :=G \@nxttabmar+1
    else error message "Undefined tab"
  fi
END

\@tabminus ==
BEGIN
  if \@nxttabmar > \@firsttab
    then \@nxttabmar :=G \@nxttabmar-1
    else error message "Too many untab"
  fi
END

\@tabrj ==
BEGIN \@stopfield
  \@addfield
  @rjfield :=G T

```

```

        \@startfield
    END

\@tablab ==
    BEGIN \@stopfield
        \box\@curline G:= \hbox{\box\@curline %% 'G' added 17 Jun 86
            \hskip - width of \box\@curfield
            \hskip -\tabbingsep
            \box\@curfield
            \hskip \tabbingsep }

        \@startfield
    END

\pushtabs ==
    BEGIN
        \@stopfield
        \@tabpush :=G \@tabpush + 1
        \begingroup
        \@contfield
    END

\poptabs ==
    BEGIN
        \@stopfield
        if \@tabpush > 0
            then \endgroup
                \@tabpush :=G \@tabpush - 1
            else error message: "Too many \poptabs"
        fi
        \@contfield
    END

```

\a The accents \‘, \’ , and \= that have been redefined inside a tabbing environment can be called by typing \a‘, \a’ , and \a=. The macro \a is defined in ltoutenc.dtx.

The ‘2ekernel’ code ensures that a \usepackage{autotabg} is essentially ignored if a ‘full’ format is being used that has picture mode already in the format.

```

1 <2ekernel>\expandafter\let\csname ver@autotabg.sty\endcsname\fmtversion

\@firsttab
\@maxtab
2 <*2ekernel>
3 \newdimen\@gtempa
4 \chardef\@firsttab=\the\allocationnumber
5 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
6 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
7 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
8 \newdimen\@gtempa
9 \chardef\@maxtab=\the\allocationnumber
10 \dimen\@firsttab=0pt

```



```

\@nxttabmar
\@curtabmar 11 \newcount\@nxttabmar
\@curtab 12 \newcount\@curtabmar
\@hightab 13 \newcount\@curtab
\@tabpush 14 \newcount\@hightab
15 \newcount\@tabpush

\@curline
\@curfield 16 \newbox\@curline
\@tabfbox 17 \newbox\@curfield
18 \newbox\@tabfbox

\if@rjfield
19 \newif\if@rjfield

\@startline It is, in some sense, an error if the current margin tab setting is higher than
the value of \@hightab (which is a local variable). That this is allowed is a
fundamental design flaw which is not going to be corrected now.
20 \gdef\@startline{%
21     \ifnum \@nxttabmar >\@hightab
22         \@badtab
23         \global\@nxttabmar \@hightab
24     \fi
25     \global\@curtabmar \@nxttabmar
26     \global\@curtab \@curtabmar
27     \global\setbox\@curline \hbox {}%
28     \@startfield
29     \strut}

\@stopline
30 \gdef\@stopline{%
31     \unskip
32     \@stopfield
33     \if@rjfield
34         \global\@rjfieldfalse
35         \@tempdima\@totalleftmargin
36         \advance\@tempdima\linewidth
37         \hb@xt@\@tempdima{%
38             \@itemfudge\hskip\dimen\@curtabmar
39             \box\@curline
40             \hfil
41             \box\@curfield}%
42     \else
43         \@addfield
44         \hbox{\@itemfudge\hskip\dimen\@curtabmar\box\@curline}%
45     \fi}

\@startfield
46 \gdef\@startfield{%
47     \global\setbox\@curfield\hbox\bgroup\color@begingroup}

\@stopfield
48 \gdef\@stopfield{%
49     \color@endgroup\egroup}

```

```

\@contfield
50 \gdef\@contfield{%
51   \global\setbox\@curfield\hbox\bgroup\color@begingroup
52   \unhbox\@curfield}

\@addfield
53 \gdef\@addfield{\global\setbox\@curline\hbox{\unhbox
54   \@curline\unhbox\@curfield}}

\@ifatmargin
55 \gdef\@ifatmargin{\ifdim \wd\@curline =\z@}

\@tabcr
56 \gdef\@tabcr{\@stopline \@ifstar{\penalty \@M \@xtabcr}\@xtabcr}

\@xtabcr
57 \gdef\@xtabcr{\@ifnextchar[\@itabcr{\@startline\ignorespaces}}

\@itabcr
58 \gdef\@itabcr[#1]{\vskip #1\@startline\ignorespaces}
59 \gdef\kill{\@stopfield\@startline\ignorespaces}

\tabbing We use \relax to prevent \item from scanning too far.
60 \gdef\tabbing{\lineskip \z@skip\let\>\@rtab\let\<\@ltab\let\=\@settab
61   \let\+\@tabplus\let\-\@tabminus\let\'\@tabrj\let\''\@tablab
62   \let\=\@tabcr
63   \@hightab\@firsttab
64   \global\@nxttabmar\@firsttab
65   \dimen\@firsttab\@totalleftmargin
66   \global\@tabpush\z@ \global\@rjfieldfalse
67   \trivlist \item\relax
68   \if@minipage\else\vskip\parskip\fi

69   \setbox\@tabfbox\hbox{%
70     \rlap{\hskip\@totalleftmargin\indent\the\everypar}}%
71   \def\@itemfudge{\box\@tabfbox}%
72   \@startline\ignorespaces}

\endtabbing
73 \gdef\endtabbing{%
74   \@stopline\ifnum\@tabpush >\z@ \@badpoptabs \fi\endtrivlist}

\@rtab Omitted \global added to \@rtab 17 Jun 86
75 \gdef\@rtab{\@stopfield\@addfield\ifnum \@curtab<\@hightab
76   \global\advance\@curtab \@ne \else\@badtab\fi
77   \@tempdima\dimen\@curtab
78   \advance\@tempdima -\dimen\@curtabmar
79   \advance\@tempdima -\wd\@curline
80   \global\setbox\@curline\hbox{\unhbox\@curline\hskip\@tempdima}%
81   \@startfield\ignorespaces}

```

\@settab

```
82 \gdef\@settab{\@stopfield\@addfield
83   \ifnum \@curtab <\@maxtab
84     \ifnum\@curtab =\@hightab
85       \advance\@hightab \@ne
86     \fi
87     \global\advance\@curtab \@ne
88   \else
89     \@latexerror{Tab overflow}\@ehd
90   \fi
91   \dimen\@curtab \dimen\@curtabmar
92   \advance\dimen\@curtab \wd\@curline
93   \@startfield
94   \ignorespaces}
```

\@ltab

```
95 \gdef\@ltab{\@ifatmargin\ifnum\@curtabmar >\@firsttab
96   \global\advance\@curtab \m@ne \global\advance\@curtabmar\m@ne\else
97   \@badtab\fi\else
98   \@latexerror{string<\space in mid line}\@ehd\fi\ignorespaces}
```

\@tabplus

```
99 \gdef\@tabplus{%
100   \ifnum\@nxttabmar<\@hightab
101     \global\advance\@nxttabmar\@ne
102   \else
103     \@badtab
104   \fi
105   \ignorespaces}
```

\@tabminus

```
106 \gdef\@tabminus{%
107   \ifnum\@nxttabmar>\@firsttab
108     \global\advance\@nxttabmar\m@ne
109   \else
110     \@badtab
111   \fi
112   \ignorespaces}
```

\@tabrj

```
113 \gdef\@tabrj{%
114   \@stopfield\@addfield\global\@rjfieldtrue\@startfield\ignorespaces}
```

\@tablab \setbox\@curline made \global in \@tablab. 17 Jun 86

```
115 \gdef\@tablab{%
116   \@stopfield
117   \global\setbox\@curline\hbox{%
118     \box\@curline
119     \hskip-\wd\@curfield \hskip-\tabbingsep
120     \box\@curfield
121     \hskip\tabbingsep}%
122   \@startfield
123   \ignorespaces}
```

`\pushtabs`

```
124 \gdef\pushtabs{%
125   \@stopfield\@addfield\global\advance\@tabpush \@ne \begingroup
126     \@contfield}
```

`\poptabs` It is, in some sense, an error if, after the endgroup, the current tab setting is higher than the new value of `\@hightab` (which is a local variable). That this is allowed is a fundamental design flaw which is not going to be corrected now.

```
127 \gdef\poptabs{\@stopfield\@addfield
128   \ifnum \@tabpush >\z@
129     \endgroup
130     \global\advance\@tabpush \m@ne
131     \ifnum \@curtab >\@hightab
132       \global \@curtab \@hightab
133       \@badtab
134     \fi
135   \else
136     \@badpoptabs
137   \fi
138   \@contfield}
```

`\tabbingsep`

```
139 \newdimen\tabbingsep
```

57.2 array and tabular environments

ARRAY PARAMETERS:

`\arraycolsep`
: half the width separating columns in an array environment

`\tabcolsep`
: half the width separating columns in a tabular environment

`\arrayrulewidth`
: width of rules

`\doublerulesep`
: space between adjacent rules in array or tabular

`\arraystretch`
: line spacing in array and tabular environments is done by placing a strut in every row of height and depth `\arraystretch` times the height and depth of the strut produced by an ordinary `\strut` command.

PREAMBLE:

The PREAMBLE argument of an array or tabular environment can contain the following:

`l,r,c` : indicate where entry is to be placed.
`|` : for vertical rule
`@{EXP}` : inserts the text EXP in every column.
`\arraycolsep` or `\tabcolsep` spacing is suppressed.
`*{N}{PRE}` : equivalent to writing N copies of PRE in the preamble.
PRE may contain `*{N'}{EXP'}` expressions.
`p{LEN}` : makes entry in parbox of width LEN.

SPECIAL ARRAY COMMANDS:

`\multicolumn{N}{FORMAT}{ITEM}` : replaces the next N column items by ITEM, formatted according to FORMAT.
 FORMAT should contain at most one l,r or c.
 If it contains none, then ITEM is ignored.

`\vline` : draws a vertical line the height of the current row. May appear in an array element entry.

`\hline` : draws a horizontal line between rows. Must appear either before the first entry (to appear above the first row) or right after a `\\` command. If followed by another `\hline`, then adds a `\vskip` of `\doublerulesep`.

`\cline{i-j}` : draws horizontal lines between rows covering columns i through j, inclusive. Multiple commands may follow one another to provide lines covering several disjoint columns

`\extracolsep{WIDTH}` : for use inside an @ in the preamble. Causes a WIDTH space to be added between columns for the rest of the columns. This is in addition to the ordinary intercolumn space.

```

\array ==
  BEGIN
    \@acol    == \@arrayacol
    \@classz  == \@arrayclassz
    \@classiv == \@arrayclassiv
    \\        == \@arraycr
    \@halignto == NULL
    \@tabarray
  END

\endarray{NAME} == BEGIN \crrc }} END

\tabular ==
  BEGIN
    \@halignto == NULL
    \@tabular
  END

\tabular*{WIDTH} ==
  BEGIN
    \@halignto == to WIDTH
    \@tabular
  END

\@tabular ==
  BEGIN
    \leavevmode
  
```

```

\hbox { $
  \@acol      == \@tabacol
  \@classz    == \@tabclassz
  \@classiv   == \@tabclassiv
  \\\         == \@tabularcr
  \@tabarray
END

\endtabular == BEGIN \crrc}} $} END

\@tabarray == if next char = [ then \@array else \@array[c] fi

\@array[POS]{PREAMBLE} ==
BEGIN
  define \@arstrutbox to make \@arstrut produce strut of height
    and depth \arraystretch times the height and
    depth of a normal strut.
  \@mkpream{PREAMBLE}
  \@preamble == \halign \@halignto {\tabskip=0pt\@arstrut
                                eval{\@preamble}\tabskip = 0pt\cr %%}
  \@startpbox == \@@startpbox
  \@endpbox == \@@endpbox
  if POS = t then \vtop
    else if POS = b then \vbox
      else \vcenter

    fi
  fi
  {
    \par          ==L {} % changed 92/09/18
    \@sharp       == #
    \protect      == \relax
    \lineskip     :=L 0pt
    \baselineskip :=L 0pt
    \@preamble
  }
END

\@arraycr ==
BEGIN
  $                %% Prevents extra space at end of row's last entry.
  if next char = [
    then \@argarraycr
    else $ \cr      %% Needed to balance $
  }
END

\@argarraycr[LENGTH] ==
BEGIN
  $                %% Needed to balance $ of \@arraycr
  if LENGTH > 0
    then \@tempdima := depth of \@arstrutbox + LENGTH
      \vrule height 0pt width 0pt depth \@tempdima
    }
  }

```

```

        \cr
    else \cr \noalign{\vskip LENGTH}
END

\@tabularcr and \@argtabularcr same as \@arraycr and
\@argarraycr
except without the extra $'s.

\extracolsep
140 \def\extracolsep#1{\tabskip #1\relax}

\array
141 \def\array{\let\@acol\@arrayacol \let\@classz\@arrayclassz
142 \let\@classiv\@arrayclassiv
143 \let\\\@arraycr\let\@halignto\@empty\@tabarray}

\endarray
\endtabular 144 \def\endarray{\crcr\egroup\egroup}
\endtabular* 145 \def\endtabular{\crcr\egroup\egroup $\egroup}
146 \expandafter \let \csname endtabular*\endcsname = \endtabular

\tabular
147 \def\tabular{\let\@halignto\@empty\@tabular}

\tabular* Note that the change to use \setlength slightly alters the timing of the expansion
and use of the length in #1 but this is very unlikely to have any practical effect.
148 \@namedef{tabular*}#1{%
149 \setlength\dimen@{#1}%
150 \edef\@halignto{to\the\dimen@}\@tabular}

\@tabular
151 \def\@tabular{\leavevmode \hbox \bgroup $\let\@acol\@tabacol
152 \let\@classz\@tabclassz
153 \let\@classiv\@tabclassiv \let\\\@tabularcr\@tabarray}

\@tabarray RmS 91/11/04 added \m@th.
154 \def\@tabarray{\m@th\ifnextchar[\@array{\@array[c]}}

RmS 1993/11/03 changed \halign to \ialign and removed superfluous
\tabskip assignment

\@array
155 \def\@array[#1]#2{%
156 \if #1t\vtop \else \if#1b\vbox \else \vcenter \fi\fi
157 \bgroup

This next bit of code sets up the strut and then builds the halign and its preamble
according to the specification in the second argument.

This code has been moved inside the box. A side effect of this has been to
expose what was a buglet in the previous version: since the \@arstrut below is
expanded and contains an \ifmmode then it could produce an unnecessary extra
box in every row, thus wasting 'lots of' main memory.

```

```

158 \setbox\@arstrutbox\hbox{%
159   \vrule \@height\arraystretch\ht\strutbox
160         \@depth\arraystretch \dp\strutbox
161         \@width\z@}%
162 \mkpream{#2}%
163 \edef\@preamble{%
164   \ialign \noexpand\@halignto
165     \bgroup \@arstrut \@preamble \tabskip\z@skip \cr}%

```

That is the end of setting up the preamble; now we reset things before executing the `\halign` built-up in `\@preamble`. The restorations could be done by introducing an extra group, thus saving tokens.

```

166 \let\@startpbox\@startpbox \let\@endpbox\@endpbox
167 \let\@tabularnewline\@%
168   \let\@par\@empty
169   \let\@sharp##%
170   \set@typeset@protect
171   \lineskip\z@skip\baselineskip\z@skip

```

If the parsing of the preamble goes wrong there may be some characters left which \TeX then tries to typeset, i.e., we would be in horizontal mode. That would produce an endless loop because the `\halign` expects vertical mode thus issues a `\par` but that is a no-op at this point. So we better test this case issue some error message and make a crude recovery by ending that horizontal mode with force. A better fix would be to ensure that we never pick up more than a single character token (not done).

```

172   \ifhmode \@preamerr\z@ \@@par\fi
173   \@preamble}

```

`\@arraycr` Array version of `\@`.

```

174 \def\@arraycr{%
175   ${\ifnum0=}\fi\@ifstar\@xarraycr\@arraycr}

```

`\@arraycr`

```

176 \def\@xarraycr{\@ifnextchar[\@argarraycr{\ifnum0={\fi}$}\cr}}

```

`\@argarraycr`

```

177 \def\@argarraycr[#1]{%
178   \ifnum0={\fi}$}\ifdim #1>\z@ \@xargarraycr{#1}\else
179     \@yargarraycr{#1}\fi}

```

`\@tabularnewline` Tabular version of `\@`.

```

180 \let\@tabularnewline\relax

```

`\@tabularcr`

```

181 \def\@tabularcr{%
182   {\ifnum0=}\fi\@ifstar\@xtabularcr\@tabularcr}

```

`\@xtabularcr`

```

183 \def\@xtabularcr{\@ifnextchar[\@argtabularcr{\ifnum0={\fi}\cr}}

```

`\@argtabularcr`

```

184 \def\@argtabularcr[#1]{%

```



```

185 \ifnum0='{\fi}%
186 \ifdim #1>\z@
187 \unskip\@xargarraycr{#1}%
188 \else
189 \@yargarraycr{#1}%
190 \fi}

\@xargarraycr
191 \def\@xargarraycr#1{\@tempdima #1\advance\@tempdima \dp \@arstrutbox
192 \vrule \@height\z@ \@depth\@tempdima \@width\z@ \cr}

```

`\@yargarraycr`

```

193 \def\@yargarraycr#1{\cr\noalign{\vskip #1}}

```

```

\multicolumn \multicolumn{NUMBER}{FORMAT}{ITEM} ==
BEGIN
\multispan{NUMBER}
\beginngroup
\@addamp == null
\@mkpream{FORMAT}
\@sharp == ITEM
\protect == \relax
\@startpbox == \@startpbox
\@endpbox == \@endpbox
\@arstrut
\@preamble
\endgroup
END

```

The command `\def\@addamp{}` was removed from `\multicolumn` on 6 Dec 86 because it caused embedded array environments not to work. I think that it was included originally to prevent an error message if the 2nd argument to the `\multicolumn` command had two column specifiers.

8 Feb 89 — `\hbox{}` added after `\@preamble` to correct bug that occurred if `\multicolumn` preceded `\\[D]` with $D > 0$, caused by `\\[]` command doing an `\unskip`, which removed `\tabcolsep` glue inserted by `\multicolumn`.

This has been made long so that, for example, a p-column can contain multiple paragraphs; maybe the arguments of `@`-expressions should also be able to contain multiple paragraphs.

```

194 \long\def\multicolumn#1#2#3{\multispan{#1}\beginngroup
195 \mkpream{#2}%
196 \def\@sharp{#3}\set@typeset@protect
197 \let\@startpbox\@startpbox\let\@endpbox\@endpbox
198 \arstrut \@preamble\hbox{\endgroup\ignorespaces}

```

Codes for classes and character numbers of array, tabular and multicolumn arguments.

Character	Class	Number
c	0	0
l	0	1

r	0	2
	1	-
@	2	-
p	3	-
{@-exp}	4	-
{p-arg}	5	-

`\@testpach \foo` : expands `\foo`, which should be an array parameter token, and sets `\@chclass` and `\@chnum` to its class and number. Uses `\@lastchclass` to distinguish 4 and 5

Preamble error codes

- 0: 'illegal character'
- 1: 'Missing @-exp'
- 2: 'Missing p-arg'

```
\@addamp ==
  BEGIN if \@firstamp = true then \@firstamp := false
        else &                                fi
  END
```

```
\@mkpream TOKENLIST ==
  BEGIN
    \@firstamp      := T
    \@lastchclass   := 6
    \@preamble      == null
    \@sharp         == \relax
    \@protect       == BEGIN \noexpand\protect\noexpand END
    \@startpbox     == \relax
    \@endpbox       == \relax
    \@expast{TOKENLIST}
    for \@nextchar := expand(\reserved@a)
      do \@testpach{\@nextchar}
        case of \@chclass
          0 -> \@classz
          1 -> \@classi
          ...
          5 -> \@classv
        end case
        \@lastchclass := \@chclass
      od
    case of \@lastchclass
      0 -> \hskip \arraycolsep           % lrc
      1 ->                                % |
      2 -> \@preamerr1 % 'Missing @-exp' % @
      3 -> \@preamerr2 % 'Missing p-arg' % p
      4 ->                                % @-exp
      5 -> \hskip \arraycolsep           % p-exp
    end case
```

```

END

\@arrayclassz ==
BEGIN
  \@preamble := \@preamble *
  case of \@lastchclass
    0 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
    1 -> \@addamp \hskip \arraycolsep
    2 -> % impossible
    3 -> % impossible
    4 -> \@addamp
\arraycolsep
    5 -> \hskip \arraycolsep \@addamp \hskip
    6 -> \@addamp \hskip \arraycolsep
  end case
  * case of \@chnum
    0 -> \hfil$\relax\@sharp$\hfil
    1 -> $\relax\@sharp$\hfil
    2 -> \hfil$\relax\@sharp$
  end case
END

\@tabclassz == similar to \@arrayclassz

\@classi ==
BEGIN
  \@preamble := \@preamble *
  case of \@lastchclass
    0 -> \hskip \arraycolsep \@arrayrule
    1 -> \hskip \doublerulesep \@arrayrule
    2 -> % impossible
    3 -> % impossible
    4 -> \@arrayrule
    5 -> \hskip \arraycolsep \@arrayrule
    6 -> \@arrayrule
  end case
END

\@classii ==
BEGIN
  \@preamble := \@preamble *
  case of \@lastchclass
    0 ->
    1 -> \hskip .5\arrayrulewidth
    2 -> % impossible
    else ->
  end case
END

```

```

\@classiii ==
BEGIN
  \@preamble := \@preamble *
    case of \@lastchclass
      0 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
      1 -> \@addamp \hskip \arraycolsep
      2 -> % impossible
      3 -> % impossible
      4 -> \@addamp
      5 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
      6 -> \@addamp \hskip \arraycolsep
    end case
END

\@arrayclassiv ==
BEGIN \@preamble := \@preamble * $ \@nextchar$ END

\@tabclassiv == same as \@arrayclassv except without the $ ... $

\@classv ==
BEGIN
  \@preamble :=
    \@preamble * \@startpbox{\@nextchar}\ignorespaces\@sharp
    \@endpbox
END

\@expast{S}:
Sets \reserved@a := S with all instances of *{N}{STRING}
replaced by N copies of STRING, where N > 0. An *
appearing inside braces is ignored, but *-expressions
inside STRING are expanded, so nested *-expressions are
handled properly.

\@expast{S} == BEGIN \@expast S *0x\@@ END

\@expast S1 *{N}{S2} S3 \@@ ==
BEGIN
  \reserved@a := S1
  \@tempcnta := N
  if \@tempcnta > 0
    then while \@tempcnta > 0 do \reserved@a := \reserved@a S2
      \@tempcnta := \@tempcnta - 1 od
    \reserved@b == \@expast
    else \reserved@b == \@exnoop
  fi
  \expandafter \reserved@b \reserved@a S3 \@@
END

```

```

\@xexnoop
199 \def\@xexnoop #1\@{ }

\@expast
200 \def\@expast#1{\@xexpast #1*0x\@{ }

\@xexpast
201 \def\@xexpast#1*#2#3#4\@{ %
202   \edef\reserved@a{#1}%
203   \@tempcnta#2\relax
204   \ifnum\@tempcnta>\z@
205     \@whilenum\@tempcnta>\z@\do
206       {\edef\reserved@a{\reserved@a#3}\advance\@tempcnta \m@ne}%
207     \let\reserved@b\@xexpast
208   \else
209     \let\reserved@b\@xexnoop
210   \fi
211   \expandafter\reserved@b\reserved@a #4\@{ }

\if@firstamp
\@addamp 212 \newif\if@firstamp
213 \def\@addamp{%
214   \if@firstamp
215     \@firstampfalse
216   \else
217     \edef\@preamble{\@preamble &}%
218   \fi}

\@arrayacol
\@tabacol 219 \def\@arrayacol{\edef\@preamble{\@preamble \hskip \arraycolsep}}
\@ampacol 220 \def\@tabacol{\edef\@preamble{\@preamble \hskip \tabcolsep}}
\@acolampacol 221 \def\@ampacol{\@addamp \@acol}
222 \def\@acolampacol{\@acol\@addamp\@acol}

\@mkpream
223 \def\@mkpream#1{\@firstamptrue\@lastchclass6
224   \let\@preamble\@empty
225   \let\protect\@unexpandable@protect
226   \let\@sharp\relax
227   \let\@startpbox\relax\let\@endpbox\relax
228   \@expast{#1}%
229   \expandafter\@tfor \expandafter
230     \@nextchar \expandafter:\expandafter=\reserved@a\do
231     {\@testpach\@nextchar
232       \ifcase \@chclass \@classz \or \@classi \or \@classii \or \@classiii
233       \or \@classiv \or \@classv \fi\@lastchclass\@chclass}%
234   \ifcase \@lastchclass \@acol
235     \or \or \@preamerr \@ne\or \@preamerr \tw@\or \or \@acol \fi}

\@arrayclassz
236 \def\@arrayclassz{\ifcase \@lastchclass \@acolampacol \or \@ampacol \or
237   \or \or \@addamp \or
238   \@acolampacol \or \@firstampfalse \@acol \fi}

```

```

239 \edef\@preamble{\@preamble
240 \ifcase \@chnum
241 \hfil$\relax\@sharp$\hfil \or $\relax\@sharp$\hfil
242 \or \hfil$\relax\@sharp$\fi}}

\@tabclassz RmS 91/08/14 inserted extra braces around entry for NFSS
243 \def\@tabclassz{%
244 \ifcase\@lastchclass
245 \@acolampacol
246 \or
247 \@ampacol
248 \or
249 \or
250 \or
251 \@addamp
252 \or
253 \@acolampacol
254 \or
255 \@firstampfalse\@acol
256 \fi
257 \edef\@preamble{%
258 \@preamble{%
259 \ifcase\@chnum
260 \hfil\ignorespaces\@sharp\unskip\hfil
261 \or
262 \hskip1sp\ignorespaces\@sharp\unskip\hfil
263 \or
264 \hfil\hskip1sp\ignorespaces\@sharp\unskip
265 \fi}}}

\@classi
266 \def\@classi{%
267 \ifcase\@lastchclass
268 \@acol\@arrayrule
269 \or
270 \@addtopreamble{\hskip \doublerulesep}\@arrayrule
271 \or
272 \or
273 \or
274 \@arrayrule
275 \or
276 \@acol\@arrayrule
277 \or
278 \@arrayrule
279 \fi}

\@classii
280 \def\@classii{%
281 \ifcase\@lastchclass
282 \or
283 \@addtopreamble{\hskip .5\arrayrulewidth}%
284 \fi}

```

```

\@classiii
285 \def\@classiii{\ifcase \@lastchclass \@acolampacol \or
286   \@addamp\@acol \or
287   \or \or \@addamp \or
288   \@acolampacol \or \@ampacol \fi}

\@tabclassiv
289 \def\@tabclassiv{\@addtopreamble\@nextchar}

\@arrayclassiv
290 \def\@arrayclassiv{\@addtopreamble{$\@nextchar$}}

\@classv
291 \def\@classv{\@addtopreamble{\@startpbox{\@nextchar}\ignorespaces
292  \@sharp\@endpbox}}

\@addtopreamble
293 \def\@addtopreamble#1{\edef\@preamble{\@preamble #1}}

\@chclass
\@lastchclass 294 \newcount\@chclass
\@chnum 295 \newcount\@lastchclass
296 \newcount\@chnum

\arraycolsep
\@tabcolsep 297 \newdimen\arraycolsep
\arrayrulewidth 298 \newdimen\@tabcolsep
\@doublerulesep 299 \newdimen\arrayrulewidth
300 \newdimen\@doublerulesep

\arraystretch
301 \def\arraystretch{1} % Default value.

\@arstrutbox
\@arstrut 302 \newbox\@arstrutbox
303 \def\@arstrut{%
304  \relax\ifmmode\copy\@arstrutbox\else\unhcopy\@arstrutbox\fi}

\@arrayrule
305 \def\@arrayrule{\@addtopreamble{\hskip -.5\arrayrulewidth
306  \vrule \@width \arrayrulewidth\hskip -.5\arrayrulewidth}}

\@testpatch
307 \def\@testpatch#1{\@chclass \ifnum \@lastchclass=\tw@ 4 \else
308  \ifnum \@lastchclass=3 5 \else
309  \z@ \if #1c\@chnum \z@ \else
310  \if #1l\@chnum \@ne \else
311  \if #1r\@chnum \tw@ \else
312  \@chclass \if #1|\@ne \else
313  \if #1@\tw@ \else
314  \if #1p3 \else \z@ \@preamerr 0\fi
315  \fi \fi \fi \fi \fi \fi
316 \fi}

```

```

\hline
317 \def\hline{%
318   \noalign{\ifnum0='}\fi\hrule \@height \arrayrulewidth \futurelet
319   \reserved@a\@xhline}

\@xhline
320 \def\@xhline{\ifx\reserved@a\hline
321               \vskip\doublerulesep
Measure from the middle of the rules.
322               \vskip-\arrayrulewidth
323               \fi
324               \ifnum0='{ \fi}}

\vline
325 \def\vline{\vrule \@width \arrayrulewidth}

\cline The old LATEX 2.09 implementation of \cline used up quite a lot of memory and
\@cline two precious count registers. This new (1995/09/14) implementation does not use
any count registers. It is coded in a way that depends heavily on the definition of
\multispan so that command has been moved here from the file ltplain.dtx.
These counters are no longer declared.

\newcount\@cla
\newcount\@clb

326 \def\cline#1{\@cline#1\@nil}

327 \def\@cline#1-#2\@nil{%
328   \omit

Use the counter from \multispan.
329   \@multicnt#1%
330   \advance\@multispan\@m@ne
331   \ifnum\@multicnt=\@ne\@firstofone{&\omit}\fi
332   \@multicnt#2%
333   \advance\@multicnt-#1%
334   \advance\@multispan\@ne

The original had \unskip at this point, but how could a skip get here ???
335   \leaders\hrule\@height\arrayrulewidth\hfill
336   \cr

This is back spacing is fairly horrible, but it is what happened in the old version. . .
An alternative would be to make \cline look ahead for a following \cline as does
\hline. This would alter the spacing in existing documents so keep the old version
in the kernel. Perhaps a package should do this differently.
337   \noalign{\vskip-\arrayrulewidth}}

\mscount The \mscount counter is no longer declared, saving a csname and a register. It is
declared in compatibility mode.

\multispan Modify \multispan slightly from its plain TEX definition to allow more efficient
\@multispan code sharing with \multicolumn. Also share a count register with \multiput.
\sp@n 338 \def\multispan{\omit\@multispan}

```



```

339 \def\@multispan#1{%
340   \@multicnt#1\relax
341   \loop\ifnum\@multicnt>\@ne \sp@n\repeat}
342 \def\sp@n{\span\omit\advance\@multicnt\m@ne}

\@startpbox Helper macros for ‘p’ columns.
\@endpbox   \@startpbox{\width} text \egroup is essentially \parbox{\width}{\text}
            \@endpbox is essentially \unskip \strut \par \egroup\hfil (Changed 14
            Jan 89) (changed again 1994/05/13)
343 \def\@startpbox#1{\vtop\bgroup \setlength\hsize{#1}\@arrayparboxrestore}
344 \def\@endpbox{\@finalstrut\@arstrutbox\par\egroup\hfil}

            14 Jan 89: Def of \@endpbox changed from
            \def\@endpbox{\par\vskip\dp\@arstrutbox\egroup\hfil}
            so vertical spacing works out right if the last line of a ‘p’ entry has a descender.

\@@startpbox
\@@endpbox 345 \let\@@startpbox=\@startpbox
            346 \let\@@endpbox=\@endpbox

347 \endkernel

```

File D

ltpictur.dtx

58 Picture Mode

Picture mode commands. In addition to the commands available in L^AT_EX2.09, This section adds the new `\qbezier` command for drawing curves.

`\qbezier` $\langle N \rangle (\langle AX, AY \rangle) (\langle BX, BY \rangle) (\langle CX, CY \rangle)$ plots a quadratic Bezier curve from $(\langle AX, AY \rangle)$ to $(\langle CX, CY \rangle)$, with $(\langle BX, BY \rangle)$ as the third Bezier point, using $N + 1$ points equally spaced parametrically. If $N = 0$ (the default value), then a sufficient number of points are used to draw a connected curve—except that at most `\qbeziermax` + 1 points are drawn. A “point” is a square of side `\@wholewidth`.

`\bezier` In addition, to be compatible with the old `bezier` package, a variant of this command, `\bezier`, is defined, in which the first argument is not optional.

<code>\unitlength</code>	= value of dimension argument
<code>\@wholewidth</code>	= current line width
<code>\@halfwidth</code>	= half of current line width
<code>\@linefont</code>	= font for drawing lines
<code>\@circlefont</code>	= font for drawing circles

`\linethickness{DIM}` : Sets the width of horizontal and vertical lines in a picture to DIM. Does not change width of slanted lines or circles. Width of all lines reset by `\thinlines` and `\thicklines`

```
\picture(XSIZE,YSIZE)(XORG,YORG)
  BEGIN
    \@picht :=L YSIZE * \unitlength
    box \@picbox :=
      \hb@xt@ XSIZE * \unitlength
      {\hskip -XORG * \unitlength
       \lower YORG * \unitlength
       \hbox{
         \ignorespaces      %% added 13 June 89
       }
    }
  END
```

```
\endpicture ==
  BEGIN
    } \hss }
    height of \@picbox := \@picht
    depth of \@picbox := 0
    \mbox{\box \@picbox}    %% change 26 Aug 91
  END
```

```
\put(X, Y){OBJ} ==
  BEGIN
```

```

\@killglue
\raise Y * \unitlength \hb@xt@ 0pt { \hskip X * \unitlength
                                OBJ \hss
}
\ignorespaces
END

```

```

\multiput(X,Y)(DELX,DELY){N}{OBJ} ==
BEGIN
\@killglue
\@multicnt := N
\@xdim := X * \unitlength
\@ydim := Y * \unitlength
while \@multicnt > 0
do \raise \@ydim \hb@xt@ 0pt { \hskip \@xdim
                                OBJ \hss }
\@multicnt := \@multicnt - 1
\@xdim := \@xdim + DELX * \unitlength
\@ydim := \@ydim + DELY * \unitlength
od
\ignorespaces
END

```

`\shortstack[POS]{TEXT}` : Makes a `\vbox` containing TEXT stacked as a one-column array, positioned l, r or c as indicated by POS.

The ‘2ekernel’ code ensures that a `\usepackage{autopict}` is essentially ignored if a ‘full’ format is being used that has picture mode already in the format.

```
1 (2ekernel)\expandafter\let\csname ver@autopict.sty\endcsname\fmtversion
```

```

\@wholewidth
\@halfwidth      2 (*2ekernel)
                  3 \newdimen\@wholewidth
                  4 \newdimen\@halfwidth

\unitlength
                  5 \newdimen\unitlength \unitlength =1pt

\@picbox
\@picht          6 \newbox\@picbox
                  7 \newdimen\@picht

\picture #1 should be white space.

\pictur@ #1 should be a ( (eating any white space before the bracket),
          8 \long\gdef\picture#1{\pictur@#1}
          9 \gdef\pictur@(#1){%
         10 \@ifnextchar({\@picture(#1)}{\@picture(#1)(0,0)}}

```

```

\@picture
11 \gdef\@picture(#1,#2)(#3,#4){%
12   \picht#2\unitlength
13   \setbox\@picbox\hb@xt@#1\unitlength\bgroup
14     \hskip -#3\unitlength
15     \lower #4\unitlength\hbox\bgroup
16     \ignorespaces}

\endpicture
17 \gdef\endpicture{%
18   \egroup\hss\egroup
19   \ht\@picbox\@picht\dp\@picbox\z@
20   \mbox{\box\@picbox}}

In the definitions of \put and \multiput, \hskip was replaced by \kern just
in case arg #3 = "plus". (Bug detected by Don Knuth. changed 20 Jul 87).

21 \long\gdef\put(#1,#2)#3{%
22   \@killglue\raise#2\unitlength
23   \hb@xt@\z@{\kern#1\unitlength #3\hss}%
24   \ignorespaces}

\multiput #3 had better be a (.
25 \gdef\multiput(#1,#2)#3{%
26   \@xdim #1\unitlength
27   \@ydim #2\unitlength
28   \@multiput{ }

\multiput
29 \long\gdef\@multiput(#1,#2)#3#4{%
30   \@killglue\@multicnt #3\relax
31   \@whilenum \@multicnt >\z@\do
32     {\raise\@ydim\hb@xt@\z@{\kern\@xdim #4\hss}%
33     \advance\@multicnt@mOne
34     \advance\@xdim#1\unitlength\advance\@ydim#2\unitlength}%
35   \ignorespaces}

\@killglue
36 \gdef\@killglue{\unskip\@whiledim \lastskip >\z@\do{\unskip}}

\thinlines
\thicklines
37 \gdef\thinlines{\let\@linefont\tentln \let\@circlefont\tencirc
38   \@wholewidth\fontdimen8\tentln \@halfwidth .5\@wholewidth}
39 \gdef\thicklines{\let\@linefont\tentlnw \let\@circlefont\tencircw
40   \@wholewidth\fontdimen8\tentlnw \@halfwidth .5\@wholewidth}

\linethickness
41 \gdef\linethickness#1{\@wholewidth #1\relax \@halfwidth .5\@wholewidth}

\ishortstack
42 \gdef\shortstack{\@ifnextchar[\@shortstack{\@shortstack[c]}}

```

```

\@ishortstack
43 \gdef\@shortstack[#1]{%
44   \leavevmode
45   \vbox\bgroup
46   \baselineskip-\p@\lineskip 3\p@
47   \let\mb@l\hss\let\mb@r\hss
48   \expandafter\let\csname mb@#1\endcsname\relax
49   \let\\\@stackcr
50   \@ishortstack}

\@ishortstack
51 \gdef\@ishortstack#1{\ialign{\mb@l {##}\unskip\mb@r\cr #1\cr}\egroup}

\@stackcr
\@ixstackcr
52 \gdef\@stackcr{\@ifstar\@ixstackcr\@ixstackcr}
53 \gdef\@ixstackcr{\@ifnextchar[\@istackcr{\cr\ignorespaces}}

\@istackcr
54 \gdef\@istackcr[#1]{\cr\noalign{\vskip #1}\ignorespaces}

\line(X,Y){LEN} ==
BEGIN
  \@xarg := X
  \@yarg := Y
  \@linelen := LEN * \unitlength
  if \@xarg = 0
    then \@vline
    else if \@yarg = 0
      then \@hline
      else \@sline
    if
  if
END

\@sline ==
BEGIN
  if \@xarg < 0
    then @negarg := T
      \@xarg := -\@xarg
      \@yyarg := -\@yarg
    else @negarg := F
      \@yyarg := \@yarg
  fi
  \@tempcnta := |\@yyarg|
  if \@tempcnta > 6
    then error: 'LATEX ERROR: Illegal \line or \vector argument.'
      \@tempcnta := 0
  fi
  \box\@linechar := \hbox{\@linefnt \@getlinechar(\@xarg,\@yyarg)}
}

```

```

if \@yarg > 0 then \@upordown = \raise
    \@clnht := 0
else \@upordown = \lower
    \@clnht := height of \box\@linechar
fi
\@clnwd := width of \box\@linechar
if @negarg
then \hskip - width of \box\@linechar
    \reserved@a == \hskip - 2* width of box \@linechar
else \reserved@a == \relax
fi
%% Put out integral number of line segments
while \@clnwd < \@linelen
do \@upordown \@clnht \copy\@linechar
    \reserved@a
    \@clnht := \@clnht + ht of \box\@linechar
    \@clnwd := \@clnwd + width of \box\@linechar
od

%% Put out last segment
\@clnht := \@clnht - height of \box\@linechar
\@clnwd := \@clnwd - width of \box\@linechar
\@tempdima := \@linelen - \@clnwd
\@tempdimb := \@tempdima - width of \box\@linechar
if @negarg then \hskip -\@tempdimb
else \hskip \@tempdimb
fi
\@tempdima := 1000 * \@tempdima
\@tempcnta := \@tempdima / width of \box\@linechar
\@tempdima := (\@tempcnta * ht of \box\@linechar)/1000
\@clnht := \@clnht + \@tempdima
if \@linelen < width of box\@linechar
then \hskip width of box\@linechar
else \hbox{\@upordown \@clnht \copy\@linechar}
fi
END

\@hline ==
BEGIN
if \@xarg < 0 then \hskip -\@linelen \fi
\vrule height \@halfwidth depth \@halfwidth width \@linelen
if \@xarg < 0 then \hskip -\@linelen \fi
END

\@vline == if \@yarg < 0 \@downline else \@upline fi

\@getlinechar(X,Y) ==
BEGIN
\@tempcnta := 8*X - 9

```

```

        if Y > 0
        then \@tempcnta := \@tempcnta + Y
        else \@tempcnta := \@tempcnta - Y + 64
        fi
        \char\@tempcnta
    END

\vector(X,Y){LEN} ==
BEGIN
    \@xarg := X
    \@yarg := Y
    \@linelen := LEN * \unitlength
    if \@xarg = 0
    then \@vvector
    else if \@yarg = 0
    then \@hvector
    else \@svector
    fi
    if
    if
END

\@hvector ==
BEGIN
    \@hline
    {\@linefnt if \@xarg < 0 then \@getlarrow(1,0)
    else \@getrarrow(1,0)
    fi}
END

\@vvector == if \@yarg < 0 \@downvector else \@upvector fi

\@svector ==
BEGIN
    \@sline
    \@tempcnta := |\@yarg|
    if \@tempcnta < 5
    then \hskip - width of \box\@linechar
        \@upordown \@clnht \hbox
        {\@linefnt
        if @negarg then \@getlarrow(\@xarg,\@yyarg)
        else \@getrarrow(\@xarg,\@yyarg)
        fi }
    else error: 'LATEX ERROR: Illegal \line or \vector argument.'
    fi
END

\@getlarrow(X,Y) ==
BEGIN
    if Y = 0
    then \@tempcnta := '33

```

```

        else \@tempcnta := 16 * X - 9
          \@tempcntb := 2 * Y
          if \@tempcntb > 0
            then \@tempcnta := \@tempcnta + \@tempcntb
            else \@tempcnta := \@tempcnta - \@tempcntb + 64
          fi
        fi
      \char\@tempcnta
    END

\@getrarrow(X,Y) ==
BEGIN
  \@tempcntb := |Y|
  case of \@tempcntb
    0 : \@tempcnta := '55
    1 : if X < 3
        then \@tempcnta := 24*X - 6
        else if X = 3
            then \@tempcnta := 49
            else \@tempcnta := 58 fi
        fi
    2 : if X < 3
        then \@tempcnta := 24*X - 3
        else \@tempcnta := 51 % X must = 3
        fi
    3 : \@tempcnta := 16*X - 2
    4 : \@tempcnta := 16*X + 7
  endcase
  if Y < 0
    then \@tempcnta := \@tempcnta + 64
  fi
  \char\@tempcnta
END

\if@negarg
55 \newif\if@negarg

\line
56 \gdef\line(#1,#2)#3{\@xarg #1\relax \@yarg #2\relax
57   \@linelen #3\unitlength
58   \ifdim\@linelen<\z@\@badlinearg\else
59     \ifnum\@xarg =\z@ \@vline
60     \else \ifnum\@yarg =\z@ \@hline \else \@sline\fi
61     \fi
62   \fi}

\@sline
63 \gdef\@sline{%
64   \ifnum\@xarg<\z@ \@negargtrue \@xarg -\@xarg \@yyarg -\@yarg
65   \else \@negargfalse \@yyarg \@yarg \fi
66   \ifnum \@yyarg >\z@ \@tempcnta\@yyarg \else \@tempcnta -\@yyarg \fi

```



```

67 \ifnum \@tempcnta>6 \@badlinearg \@tempcnta \z@ \fi
68 \ifnum \@xarg>6 \@badlinearg \@xarg \ne \fi
69 \setbox \@linechar \hbox{\@linefnt\@getlinechar(\@xarg,\@yyarg)}%

```

If we have something like `\line(5,5){30}` the `\@linechar` will not contain a char and later on we will end in an infinite loop. So we check the width of the box and put in something as an emergency fix if necessary.

```

70 \ifdim \wd \@linechar=\z@
71   \setbox \@linechar \hbox{.}%
72   \@badlinearg
73 \fi
74 \ifnum \@yarg >\z@ \let \@upordown \raise \@clnht \z@
75   \else \let \@upordown \lower \@clnht \ht \@linechar \fi
76 \@clnwd \wd \@linechar
77 \if@negarg
78   \hskip -\wd \@linechar \def \reserved@a {\hskip -2\wd \@linechar}%
79 \else
80   \let \reserved@a \relax
81 \fi
82 \@whiledim \@clnwd <\@linelen \do
83   {\@upordown \@clnht \copy \@linechar
84     \reserved@a
85     \advance \@clnht \ht \@linechar
86     \advance \@clnwd \wd \@linechar}%
87 \advance \@clnht -\ht \@linechar
88 \advance \@clnwd -\wd \@linechar
89 \@tempdima \@linelen \advance \@tempdima -\@clnwd
90 \@tempdimb \@tempdima \advance \@tempdimb -\wd \@linechar
91 \if@negarg \hskip -\@tempdimb \else \hskip \@tempdimb \fi
92 \multiply \@tempdima \@m
93 \@tempcnta \@tempdima
94 \@tempdima \wd \@linechar \divide \@tempcnta \@tempdima
95 \@tempdima \ht \@linechar \multiply \@tempdima \@tempcnta
96 \divide \@tempdima \@m
97 \advance \@clnht \@tempdima
98 \ifdim \@linelen <\wd \@linechar
99   \hskip \wd \@linechar

```

Warn if line gets so short that it can't be printed. But don't warn if it is exactly zero since that was probably deliberate (e.g., to get a vector head only).

```

100 \ifdim \@linelen = \z@
101   \else
102     \@picture@warn
103   \fi
104 \else \@upordown \@clnht \copy \@linechar \fi}

```

`\@hline`

```

105 \gdef \@hline{\ifnum \@xarg <\z@ \hskip -\@linelen \fi
106 \vrule \@height \@halfwidth \@depth \@halfwidth \@width \@linelen
107 \ifnum \@xarg <\z@ \hskip -\@linelen \fi}

```

`\getlinechar`

```

108 \gdef \@getlinechar(#1,#2){\@tempcnta#1\relax \multiply \@tempcnta 8%
109   \advance \@tempcnta -9\ifnum #2>\z@ \advance \@tempcnta #2\relax \else

```

```

110 \advance\@tempcnta -#2\relax\advance\@tempcnta 64 \fi
111 \char\@tempcnta}

\vector
112 \gdef\vector(#1,#2)#3{\@xarg #1\relax \@yarg #2\relax
113 \@tempcnta \ifnum\@xarg<\z@ -\@xarg\else\@xarg\fi
114 \ifnum\@tempcnta<5\relax
115 \@linelen #3\unitlength
116 \ifdim\@linelen<\z@\@badlinearg\else
117 \ifnum\@xarg =\z@ \vvector
118 \else \ifnum\@yarg =\z@ \hvector \else \svector\fi
119 \fi
120 \fi
121 \else\@badlinearg\fi}

\hvector
122 \gdef\hvector{\@hline\hb@xt@\z@\{\@linefnt
123 \ifnum \@xarg <\z@ \getarrow(1,0)\hss\else
124 \hss\getrarrow(1,0)\fi}}

\vvector
125 \gdef\vvector{\ifnum \@yarg <\z@ \downvector \else \upvector \fi}

\svector
126 \gdef\svector{\@sline
127 \@tempcnta\@yarg \ifnum\@tempcnta <\z@ \@tempcnta -\@tempcnta\fi
128 \ifnum\@tempcnta <5%
129 \hskip -\wd\@linechar
130 \upordown\@clnht \hbox{\@linefnt \if@negarg
131 \getarrow(\@xarg,\@yyarg)\else \getrarrow(\@xarg,\@yyarg)\fi}%
132 \else\@badlinearg\fi}

\getarrow
133 \gdef\getarrow(#1,#2){\ifnum #2=\z@ \@tempcnta 27 % '33
134 \else
135 \@tempcnta #1\relax\multiply\@tempcnta \sixt@@n
136 \advance\@tempcnta -9 \@tempcntb #2\relax\multiply\@tempcntb \tw@
137 \ifnum \@tempcntb >\z@ \advance\@tempcnta \@tempcntb
138 \else\advance\@tempcnta -\@tempcntb\advance\@tempcnta 64
139 \fi\fi\char\@tempcnta}

\getrarrow
140 \gdef\getrarrow(#1,#2){\@tempcntb #2\relax
141 \ifnum\@tempcntb <\z@ \@tempcntb -\@tempcntb\relax\fi
142 \ifcase \@tempcntb\relax \@tempcnta 45 % '55
143 \or
144 \ifnum #1<\thr@@ \@tempcnta #1\relax\multiply\@tempcnta
145 24\advance\@tempcnta -6 \else \ifnum #1=\thr@@ \@tempcnta 49
146 \else\@tempcnta 58 \fi\fi\or
147 \ifnum #1<\thr@@ \@tempcnta=#1\relax\multiply\@tempcnta
148 24\advance\@tempcnta -\thr@@ \else \@tempcnta 51 \fi\or
149 \@tempcnta #1\relax\multiply\@tempcnta

```

```

150 \sixt@@n \advance\@tempcnta -\tw@ \else
151 \@tempcnta #1\relax\multiply\@tempcnta
152 \sixt@@n \advance\@tempcnta 7 \fi\ifnum #2<\z@ \advance\@tempcnta 64 \fi
153 \char\@tempcnta}

\@vline
154 \gdef\@vline{\ifnum \@yarg <\z@ \@downline \else \@upline\fi}

\@upline
155 \gdef\@upline{%
156   \hb@xt@\z@{\hskip -\@halfwidth \vrule \@width \@wholewidth
157     \@height \@linelen \@depth \z@\hss}}

\@downline
158 \gdef\@downline{%
159   \hb@xt@\z@{\hskip -\@halfwidth \vrule \@width \@wholewidth
160     \@height \z@ \@depth \@linelen \hss}}

\@upvector
161 \gdef\@upvector{\@upline\setbox\@tempboxa\hbox{\@linefnt\char 54}% '66
162   \raise \@linelen \hb@xt@\z@{\lower \ht\@tempboxa\box\@tempboxa\hss}}

\@downvector
163 \gdef\@downvector{\@downline\lower \@linelen
164   \hb@xt@\z@{\@linefnt\char 63 % '77
165   \hss}}

\dashbox{D}(X,Y) ==
BEGIN
leave vertical mode
\hb@xt@ 0pt {
  \baselineskip := 0pt
  \lineskip := 0pt
%% HORIZONTAL DASHES
  \@dashdim := X * \unitlength
  \@dashcnt := \@dashdim + 200 % to prevent roundoff error
  \@dashdim := D * \unitlength
  \@dashcnt := \@dashcnt / \@dashdim
  if \@dashcnt is odd
  then \@dashdim := 0pt
    \@dashcnt := (\@dashcnt + 1) / 2
  else \@dashdim := \@dashdim / 2
    \@dashcnt := \@dashcnt / 2 - 1
    \box\@dashbox := \hbox{\vrule height \@halfwidth
      depth \@halfwidth width \@dashdim}
    \put(0,0){\copy\@dashbox}
    \put(0,Y){\copy\@dashbox}
    \put(X,0){\hskip -\@dashdim\copy\@dashbox}
    \put(X,Y){\hskip -\@dashdim\box\@dashbox}
    \@dashdim := 3 * \@dashdim
  fi
fi

```

```

\box\@dashbox := \hbox{\vrule height \@halfwidth
                        depth \@halfwidth width D * \unitlength
                        \hskip D * \unitlength}

\@tempcnta := 0
\put(0,0){\hskip \@dashdim
          while \@tempcnta < \@dashcnt
            do \copy\@dashbox
              \@tempcnta := \@tempcnta + 1
            od
          }
\@tempcnta := 0
\put(0,Y){\hskip \@dashdim
          while \@tempcnta < \@dashcnt
            do \copy\@dashbox
              \@tempcnta := \@tempcnta + 1
            od
          }

%% vertical dashes
\@dashdim := Y * \unitlength
\@dashcnt := \@dashdim + 200 % to prevent roundoff error
\@dashdim := D * \unitlength
\@dashcnt := \@dashcnt / \@dashdim
if \@dashcnt is odd
then \@dashdim := 0pt
    \@dashcnt := (\@dashcnt + 1) / 2
else \@dashdim := \@dashdim / 2
    \@dashcnt := \@dashcnt / 2 - 1
    \box\@dashbox := \hbox{\hskip -\@halfwidth
                          \vrule width \@wholewidth
                          height \@dashdim }

    \put(0,0){\copy\@dashbox}
    \put(X,0){\copy\@dashbox}
    \put(0,Y){\lower\@dashdim\copy\@dashbox}
    \put(X,Y){\lower\@dashdim\copy\@dashbox}
    \@dashdim := 3 * \@dashdim
fi
\box\@dashbox := \hbox{\vrule width \@wholewidth
                        height D * \unitlength }

\@tempcnta := 0
\put(0,0){\hskip -\halfwidth
          \vbox{while \@tempcnta < \@dashcnt
                do \vskip D*\unitlength
                  \copy\@dashbox
                  \@tempcnta := \@tempcnta + 1
                od
                \vskip \@dashdim
              } }
\@tempcnta := 0
\put(X,0){\hskip -\halfwidth

```

```

        \vbox{while \@tempcnta < \@dashcnt
            do \vskip D*\unitlength
              \copy\@dashbox
              \@tempcnta := \@tempcnta + 1
            od
            \vskip \@dashdim
          }
        }
    } % END DASHES

\@makepicbox(X,Y)
END

\dashbox
166 \gdef\dashbox#1(#2,#3){\leavevmode\hb@xt@\z@{\baselineskip \z@skip
167 \lineskip \z@skip
168 \@dashdim #2\unitlength
169 \@dashcnt \@dashdim \advance\@dashcnt 200
170 \@dashdim #1\unitlength\divide\@dashcnt \@dashdim
171 \ifodd\@dashcnt\@dashdim \z@
172 \advance\@dashcnt \@one \divide\@dashcnt \tw@
173 \else \divide\@dashdim \tw@ \divide\@dashcnt \tw@
174 \advance\@dashcnt \m@ne
175 \setbox\@dashbox \hbox{\vrule \@height \@halfwidth \@depth \@halfwidth
176 \@width \@dashdim}\put(0,0){\copy\@dashbox}%
177 \put(0,#3){\copy\@dashbox}%
178 \put(#2,0){\hskip-\@dashdim\copy\@dashbox}%
179 \put(#2,#3){\hskip-\@dashdim\box\@dashbox}%
180 \multiply\@dashdim \thr@@
181 \fi
182 \setbox\@dashbox \hbox{\vrule \@height \@halfwidth \@depth \@halfwidth
183 \@width #1\unitlength\hskip #1\unitlength}\@tempcnta\z@
184 \put(0,0){\hskip\@dashdim \@whilenum \@tempcnta <\@dashcnt
185 \do{\copy\@dashbox\advance\@tempcnta \@one }}\@tempcnta\z@
186 \put(0,#3){\hskip\@dashdim \@whilenum \@tempcnta <\@dashcnt
187 \do{\copy\@dashbox\advance\@tempcnta \@one }}%
188 \@dashdim #3\unitlength
189 \@dashcnt \@dashdim \advance\@dashcnt 200
190 \@dashdim #1\unitlength\divide\@dashcnt \@dashdim
191 \ifodd\@dashcnt \@dashdim \z@
192 \advance\@dashcnt \@one \divide\@dashcnt \tw@
193 \else
194 \divide\@dashdim \tw@ \divide\@dashcnt \tw@
195 \advance\@dashcnt \m@ne
196 \setbox\@dashbox\hbox{\hskip -\@halfwidth
197 \vrule \@width \@wholewidth
198 \@height \@dashdim}\put(0,0){\copy\@dashbox}%
199 \put(#2,0){\copy\@dashbox}%
200 \put(0,#3){\lower\@dashdim\copy\@dashbox}%
201 \put(#2,#3){\lower\@dashdim\copy\@dashbox}%
202 \multiply\@dashdim \thr@@
203 \fi
204 \setbox\@dashbox\hbox{\vrule \@width \@wholewidth

```

```

205 \@height #1\unitlength}\@tempcnta\z@
206 \put(0,0){\hskip -\@halfwidth \vbox{\@whilenum \@tempcnta <\@dashcnt
207 \do{\vskip #1\unitlength\copy\@dashbox\advance\@tempcnta \@ne }%
208 \vskip\@dashdim}}\@tempcnta\z@
209 \put(#2,0){\hskip -\@halfwidth \vbox{\@whilenum \@tempcnta<\@dashcnt
210 \do{\vskip #1\unitlength\copy\@dashbox\advance\@tempcnta \@ne }%
211 \vskip\@dashdim}}}\@makepicbox(#2,#3)}

```

CIRCLES AND OVALS

USER COMMANDS:

`\circle{D}` : Produces the circle with the diameter as close as possible to $D * \text{\unitlength}$. `\put(X,Y){\circle{D}}` puts the circle with its center at (X,Y).

`\oval(X,Y)` : Makes an oval as round as possible that fits in the rectangle of width $X * \text{\unitlength}$ and height $Y * \text{\unitlength}$. The reference point is the center.

`\oval(X,Y)[POS]` : Save as `\oval(X,Y)` except it draws only the half or quadrant of the oval indicated by POS. E.G., `\oval(X,Y)[t]` draws just the top half and `\oval(X,Y)[br]` draws just the bottom right quadrant. In all cases, the reference point is the same as the unqualified `\oval(X,Y)` command.

`\@ovvert {DELTA1} {DELTA2}` : Makes a vbox containing either the left side or the right side of the oval being constructed. The baseline will coincide with the outside bottom edge of the oval; the left side of the box will coincide with the left edge of the vertical rule. The width of the box will be `\@tempdima`.

DELTA1 and DELTA2 are added to the character number in `\@tempcnta` to get the characters for the top and bottom quarter circle pieces.

`\@ovhorz` : Makes an hbox containing the straight rule for either the top or the bottom of the oval being constructed. The baseline will coincide with bottom edge of the rule; the left side of the box will coincide with the left side of the oval. The width of the box will be `\@ovxx`.

`\@getcirc {DIAM}` : Sets `\@tempcnta` to the character number of the top-right quarter circle with the largest diameter less than or equal to DIAM. Sets `\@tempboxa` to an hbox containing that character. Sets `\@tempdima` to `\wd \@tempboxa`, which is the distance from the circle's left outside edge to its right inside edge. (These characters are like those described in the

TeXbook, pp. 389-90.)

```

\@getcirc {DIAM} ==
BEGIN
  \@tempcnta      := integer coercion of (DIAM + 2pt)
                                     + 2pt added 1 Nov 88
  \@tempcnta      := \@tempcnta / integer coercion of 4pt
  if \@tempcnta > 10
    then \@tempcnta := 10 fi
  if \@tempcnta > 0
    then \@tempcnta := \@tempcnta-1
    else LaTeX Warning: Oval too small.
  fi
  \@tempcnta      := 4 * \@tempcnta
  \@tempboxa      := \hbox{\@circlefnt \char \@tempcnta}
  \@tempdima      := \wd \@tempboxa
END

\@put{X}{Y}{OBJ} ==
BEGIN
  \raise Y \hbext@ 0pt{\hskip X OBJ \hss}
END

\@oval(X,Y)[POS] ==
BEGIN
  \begingroup
  \boxmaxdepth := \maxdimen
  @ovt := @ovb := @ovl := @ovr := true
  for all E in POS
    do @ovE := false od
  \@ovxx      := X * \unitlength
  \@ovyy      := Y * \unitlength
  \@tempdimb := min(\@ovxx,\@ovyy)
  \@getcirc{\@tempdimb-2pt} %% "-2pt" added 7 Dec 89
  \@ovro      := \ht \@tempboxa
  \@ovri      := \dp \@tempboxa
  \@ovdx      := \@ovxx - \@tempdima
  \@ovdx      := \@ovdx/2
  \@ovdy      := \@ovyy - \@tempdima
  \@ovdy      := \@ovdy/2
  \@circlefnt
  \@tempboxa :=
    \hbox{
      if @ovr
        then \@ovvert{3}{2} \kern -\@tempdima
      fi
      if @ovl
        then \kern \@ovxx \@ovvert{0}{1} \kern
-\@tempdima
        \kern -\@ovxx

```

```

        fi
        if @ovt
            then \@ovhorz \kern -\@ovxx
        fi
        if @ovb
            then \raise \@ovyy \@ovhorz
        fi
    }
    \@ovdx := \@ovdx + \@ovro
    \@ovdy := \@ovdy + \@ovro
    \ht\@tempboxa := \dp\@tempboxa := 0
    \@put{-\@ovdx}{-\@ovdy}{\box\@tempboxa}
\endgroup
END

\@ovvert {DELTA1} {DELTA2} ==
BEGIN
    \vbox to \@ovyy {
        if @ovb
            then \@tempcntb := \@tempcnta + DELTA1
                \kern -\@ovro
                \hbox { \char \@tempcntb }
                \nointerlineskip
            else \kern \@ovri \kern \@ovdy
        fi
        \leaders \vrule width \@wholewidth \vfil
        \nointerlineskip
        if @ovt
            then \@tempcntb := \@tempcnta + DELTA2
                \hbox { \char \@tempcntb }
            else \kern \@ovdy \kern \@ovro
        fi
    }
END

\@ovhorz ==
BEGIN
    \hb@xt@ \@ovxx{
        \kern \@ovro
        if @ovr
            then
            else \kern \@ovdx
        fi
        \leaders \hrule height \@wholewidth \hfil
        if @ovl
            then
            else \kern \@ovdx
        fi
        \kern \@ovri
    }

```



```

END

\circle{DIAM} ==
  BEGIN
    \begingroup
      \boxmaxdepth := maxdimen
      \@tempdimb := DIAM *\unitlength
      if \@tempdimb > 15.5pt
        then \@getcirc{\@tempdimb}
          \@ovro := \ht \@tempboxa
          \@tempboxa := \hbox{
            \@circlefnt
            \@tempcnta := \@tempcnta + 2
            \char \@tempcnta
            \@tempcnta := \@tempcnta - 1
            \char \@tempcnta
            \kern -2\@tempdima
            \@tempcnta := \@tempcnta + 2
            \raise \@tempdima \hbox { \char \@tempcnta }
            \raise \@tempdima \box\@tempboxa
          }
          \ht\@tempboxa := \dp\@tempboxa := 0
          \@put{-\@ovro}{-\@ovro}{\@tempboxa}
        else
          \@circ{\@tempdimb}{96}
        fi
      \endgroup
    END

```

```

\circle*{DIAM} == \@dot{DIAM} ==
\@circ{DIAM*\unitlength}{112}

```

```

\@circ{DIAM}{CHAR} ==
  BEGIN
    \@tempcnta := integer coercion of (DIAM + .5pt)/1pt.
    if \@tempcnta > 15 then \@tempcnta := 15 fi
    if \@tempcnta > 1 then \@tempcnta := \@tempcnta - 1 fi
    \@tempcnta := \@tempcnta + CHAR
    \@circlefnt
    \char \@tempcnta
  END

```

```

\if@ovt If producing the Top Bottom Left or Right of an oval.
\if@ovb 212 \newif\if@ovt
\if@ovl 213 \newif\if@ovb
\if@ovr 214 \newif\if@ovl
        215 \newif\if@ovr

```

```

\@ovxx
\@ovyy 216 \newdimen\@ovxx
\@ovdx
\@ovdy
\@ovro File D: ltpictur.dtx Date: 2016/03/29 Version v1.11
\@ovri

```

```

217 \newdimen\@ovyy
218 \newdimen\@ovdx
219 \newdimen\@ovdy
220 \newdimen\@ovro
221 \newdimen\@ovri

```

\advance\@tempdima 2pt\relax added 1 Nov 88 to fix bug in which size of drawn circle not monotonic function of argument of \circle, caused by different rounding for dimensions of large and small circles.

\@getcirc

```

222 \gdef\@getcirc#1{\@tempdima #1\relax \advance\@tempdima 2\p@
223   \@tempcnta\@tempdima
224   \@tempdima 4\p@ \divide\@tempcnta\@tempdima
225   \ifnum \@tempcnta >10\relax
226     \@picture@warn
227     \@tempcnta 10\relax
228   \fi
229   \ifnum \@tempcnta >\z@ \advance\@tempcnta\m@ne
Warn if requirements for oval or circle can't be met.
230   \else \@picture@warn \fi
231   \multiply\@tempcnta 4\relax
232   \setbox \@tempboxa \hbox{\@circlefont
233     \char \@tempcnta}\@tempdima \wd \@tempboxa}

```

\@picture@warn Generic warning for lines, vectors (used in \@sline) and oval or circle (used in \@getcirc) are not available at right size.

```

234 \def\@picture@warn{\@latex@warning{%
235   \string\oval, \string\circle, or \string\line\space
236   size unavailable}}

```

\@put

```

237 \gdef\@put#1#2#3{\raise #2\hb@xt@\z@{\hskip #1#3\hss}}

```

\oval

```

238 \gdef\oval(#1,#2){\@ifnextchar[{\@oval(#1,#2)}{\@oval(#1,#2) []}}
239 \<2kernel>
240 \<latexrelease>\IncludeInRelease{2016/03/31}%
241 \<latexrelease>          {\@ovhlinetrue}%
242 \<latexrelease>          {Avoid almost zero length leaders}%
243 \<*2kernel | latexrelease>

```

\if@ovvline Tests whether horizontal or vertical lines are needed.

```

\if@ovhline 244 \newif\if@ovvline \@ovvlinetrue
245 \newif\if@ovhline \@ovhlinetrue

```

\@oval

```

246 \gdef\@oval(#1,#2)[#3]{\begingroup\boxmaxdepth \maxdimen
247   \@ovttrue \@ovbtrue \@ovltrue \@ovrtrue
248   \@ovvlinefalse \@ovhlinefalse

```

```

249 \@tfor\reserved@a :=#3\do{\csname @ov\reserved@a false\endcsname}%
250 \@ovxx #1\unitlength
251 \@ovyy #2\unitlength

252 \@tempdimb \ifdim \@ovyy >\@ovxx \@ovxx \@ovvlinetrue
253 \else \@ovyy \ifdim \@ovyy =\@ovxx \else \@ovhlinetrue \fi\fi

254 \advance \@tempdimb -2\p@
255 \@getcirc \@tempdimb
256 \@ovro \ht\@tempboxa \@ovri \dp\@tempboxa
257 \@ovdx\@ovxx \advance\@ovdx -\@tempdima \divide\@ovdx \tw@
258 \@ovdy\@ovyy \advance\@ovdy -\@tempdima \divide\@ovdy \tw@

259 \ifdim \@ovdx >\z@ \@ovhlinetrue \fi
260 \ifdim \@ovdy >\z@ \@ovvlinetrue \fi

261 \@circlefnt \setbox\@tempboxa
262 \hbox{\if@ovr \@ovvert32\kern -\@tempdima \fi
263 \if@ovl \kern \@ovxx \@ovvert01\kern -\@tempdima \kern -\@ovxx \fi
264 \if@ovt \@ovhorz \kern -\@ovxx \fi
265 \if@ovb \raise \@ovyy \@ovhorz \fi}\advance\@ovdx\@ovro
266 \advance\@ovdy\@ovro \ht\@tempboxa\z@ \dp\@tempboxa\z@
267 \@put{-\@ovdx}{-\@ovdy}{\box\@tempboxa}%
268 \endgroup}

\@ovvert
269 \gdef\@ovvert#1#2{\vbox to\@ovyy{%
270   \if@ovb \@tempcntb \@tempcnta \advance \@tempcntb #1\relax
271   \kern -\@ovro \hbox{\char \@tempcntb}\nointerlineskip
272   \else \kern \@ovri \kern \@ovdy \fi

273   \if@ovvline \leaders\vrule \@width \@wholewidth \fi
274   \vfil \nointerlineskip
275   \if@ovt \@tempcntb \@tempcnta \advance \@tempcntb #2\relax
276   \hbox{\char \@tempcntb}%
277   \else \kern \@ovdy \kern \@ovro \fi}}

\@ovhorz
278 \gdef\@ovhorz{\hb@xt@\@ovxx{\kern \@ovro
279   \if@ovr \else \kern \@ovdx \fi

280   \if@ovhline \leaders\hrule \@height \@wholewidth \fi
281   \hfil
282   \if@ovl \else \kern \@ovdx \fi
283   \kern \@ovri}}

284 </2kernel | latexrelease>
285 <latexrelease>\EndIncludeInRelease
286 <latexrelease>\IncludeInRelease{0000/00/00}%
287 <latexrelease>          {\@ovhlinetrue}%
288 <latexrelease>          {Avoid almost zero length leaders}%
289 <latexrelease>\let\if@ovvline\@undefined
290 <latexrelease>\let\if@ovhline\@undefined
291 <latexrelease>\gdef\@oval(#1,#2)[#3]{\begingroup\boxmaxdepth \maxdimen
292 <latexrelease> \@ovttrue \@ovbtrue \@ovltrue \@ovrtrue

```

```

293 \latexrelease \tfor\reserved@a :=#3\do
294 \latexrelease {\csname @ov\reserved@a false\endcsname}%
295 \latexrelease \@ovxx #1\unitlength
296 \latexrelease \@ovyy #2\unitlength
297 \latexrelease \@tempdimb \ifdim \@ovyy >\@ovxx \@ovxx\else \@ovyy \fi
298 \latexrelease \advance \@tempdimb -2\p@
299 \latexrelease \@getcirc \@tempdimb
300 \latexrelease \@ovro \ht\@tempboxa \@ovri \dp\@tempboxa
301 \latexrelease \@ovdx\@ovxx \advance\@ovdx -\@tempdima \divide\@ovdx \tw@
302 \latexrelease \@ovdy\@ovyy \advance\@ovdy -\@tempdima \divide\@ovdy \tw@
303 \latexrelease \@circlefnt \setbox\@tempboxa
304 \latexrelease \hbox{\if@ovr \@ovvert32\kern -\@tempdima \fi
305 \latexrelease \if@ovl
306 \latexrelease \kern \@ovxx \@ovvert01\kern -\@tempdima \kern -\@ovxx
307 \latexrelease \fi
308 \latexrelease \if@ovt \@ovhorz \kern -\@ovxx \fi
309 \latexrelease \if@ovb \raise \@ovyy \@ovhorz \fi}\advance\@ovdx\@ovro
310 \latexrelease \advance\@ovdy\@ovro \ht\@tempboxa\z@ \dp\@tempboxa\z@
311 \latexrelease \@put{-\@ovdx}{-\@ovdy}{\box\@tempboxa}%
312 \latexrelease \endgroup}
313 \latexrelease\gdef\@ovvert#1#2{\vbox to\@ovyy{%
314 \latexrelease \if@ovb \@tempcntb \@tempcnta \advance \@tempcntb #1\relax
315 \latexrelease \kern -\@ovro \hbox{\char \@tempcntb}\nointerlineskip
316 \latexrelease \else \kern \@ovri \kern \@ovdy \fi
317 \latexrelease \leaders\vrule \@width \@wholewidth\vfil \nointerlineskip
318 \latexrelease \if@ovt \@tempcntb \@tempcnta \advance \@tempcntb #2\relax
319 \latexrelease \hbox{\char \@tempcntb}%
320 \latexrelease \else \kern \@ovdy \kern \@ovro \fi}}
321 \latexrelease\gdef\@ovhorz{\hb@xt@\@ovxx{\kern \@ovro
322 \latexrelease \if@ovr \else \kern \@ovdx \fi
323 \latexrelease \leaders\hrule \@height \@wholewidth \hfil
324 \latexrelease \if@ovl \else \kern \@ovdx \fi
325 \latexrelease \kern \@ovri}}
326 \latexrelease\EndIncludeInRelease
327 (*2ekernel)

```

\circle

```
328 \gdef\circle{\@inmatherr\circle\@ifstar\@dot\@circle}
```

\@circle

```

329 \gdef\@circle#1{%
330 \begingroup \boxmaxdepth \maxdimen \@tempdimb #1\unitlength
331 \ifdim \@tempdimb >15.5\p@ \@getcirc\@tempdimb
332 \@ovro\ht\@tempboxa
333 \setbox\@tempboxa\hbox{\@circlefnt
334 \advance\@tempcnta\tw@ \char \@tempcnta
335 \advance\@tempcnta@m@ne \char \@tempcnta \kern -2\@tempdima
336 \advance\@tempcnta\tw@
337 \raise \@tempdima \hbox{\char\@tempcnta}\raise \@tempdima
338 \box\@tempboxa}\ht\@tempboxa\z@ \dp\@tempboxa\z@
339 \@put{-\@ovro}{-\@ovro}{\box\@tempboxa}%
340 \else \@circ\@tempdimb{96}\fi\endgroup}

```

\@dot Internal form of \circle*.

```

341 \gdef\@dot#1{\@tempdimb #1\unitlength \@circ\@tempdimb{112}}

\@circ
342 \gdef\@circ#1#2{\@tempdima #1\relax \advance\@tempdima .5\p@
343   \@tempcnta\@tempdima \@tempdima \p@
344   \divide\@tempcnta\@tempdima
345   \ifnum\@tempcnta >15\relax \@tempcnta 15\relax \fi
346   \ifnum \@tempcnta >\z@ \advance\@tempcnta\m@ne\fi
347   \advance\@tempcnta #2\relax
348   \@circlefnt \char\@tempcnta}

\@xarg Counters used for manipulating the ‘slope’ arguments.
\@yarg 349 \newcount\@xarg
\@yyarg 350 \newcount\@yarg
351 \newcount\@yyarg

\@multicnt Counter used in \multiput, and also \multicolumn.
352 \newcount\@multicnt

\@xdim Length registers.
\@ydim 353 \newdimen\@xdim
354 \newdimen\@ydim

\@linechar Box for holding a line segment character, for sloping lines.
355 \newbox\@linechar

\@linelen Length of the line currently being built.
356 \newdimen\@linelen

\@clnwd Height and width of current line segment.
\@clnht 357 \newdimen\@clnwd
358 \newdimen\@clnht

\@dashdim \dashbox internal registers.
\@dashbox 359 \newdimen\@dashdim
\@dashcnt 360 \newbox\@dashbox
361 \newcount\@dashcnt

Initialization: “\thinlines”
362 \let\@linefnt\tenln
363 \let\@circlefnt\tencirc
364 \@wholewidth\fontdimen8\tenln
365 \@halfwidth .5\@wholewidth

```

58.1 Curves

The new `\qbezier` command, based on the old `\bezier` defined in `bezier.sty`.

```

\qbezier[N] == \bezier{N}

\bezier{N}(AX,AY)(BX,BY)(CX,CY) ==
BEGIN

```

```

IF N = 0
THEN \@xdima := |BX - AX|
    \@xb := |CX - BX|
    \@xa := Max(\@xa, \@xb)
    \@ya := |BY - AY|
    \@yb := |CY - BY|
    \@ya := Max(\@ya, \@yb)
    @sc := Max(\@xa, \@ya)
    %% The coefficient .5 below is the degree of overlap of
    %% successive points, where 1 is no overlap and 0 is
    %% complete overlap. A coefficient of C multiplies
    %% the number of points plotted by 1/C.
    %%
    \@xa := .5 * \@halfwidth
    @sc := @sc / \@halfwidth
    @sc := Max(@sc, qbeziermax)
ELSE @sc := N
@scp := @sc+1
\@xb := 2 * (BX - AX) * \unitlength
\@xa := ((CX-AX)*\unitlength - \@xb)/@sc
\@yb := 2 * (BY - AY) * \unitlength
\@ya := ((CY-AY)*\unitlength - \@yb)/@sc
\@pictdot := square rule of width \@wholewidth
\count@ := 0
WHILE \count@ < @scp
DO \@xdim := ((\count@*\@xa + @xb) / @sc) * \count@
    \@ydim := ((\count@*\@ya + @yb) / @sc) * \count@
    plot pt with relative coords (\@xdim,\@ydim)
    \count@ := \count@+1
OD

```

\qbeziermax The maximum number of points to plot.

```
366 \gdef\qbeziermax{500}
```

In the code below, to save registers \@a... are not used. Instead other registers are reused.

```

\newcounter{@sc} -> \c@multicnt
\newcounter{@scp} -> \c@tempcnta
\newdimen\@xa -> \@ovxx
\newdimen\@xb -> \@ovdx
\newdimen\@ya -> \@ovyy
\newdimen\@yb -> \@ovdy
\newsavebox{\@pictdot} -> \@tempboxa

```

\qbezier Main user-level command to plot quadratic bezier curves. #2 should be (.

```
367 \newcommand\qbezier[2][0]{\bezier{#1}#2}
```

\bezier Form of \bezier compatible with 2.09 bezier.sty, but modified to ignore spaces between its arguments. #2 should be white space, and #4 should be (.

```
368 \gdef\bezier#1)#2(#3)#4({\@bezier#1)(#3){}
```

\@bezier

```

369 \gdef\@bezier#1(#2,#3)(#4,#5)(#6,#7){%
370   \ifnum #1=\z@
371     \@ovxx #4\unitlength
372     \advance\@ovxx -#2\unitlength
373     \ifdim \@ovxx<\z@ \@ovxx -\@ovxx \fi
374     \@ovdx #6\unitlength
375     \advance\@ovdx -#4\unitlength
376     \ifdim \@ovdx<\z@ \@ovdx -\@ovdx \fi
377     \ifdim \@ovxx<\@ovdx \@ovxx \@ovdx \fi
378     \@ovyy #5\unitlength
379     \advance\@ovyy -#3\unitlength
380     \ifdim \@ovyy<\z@ \@ovyy -\@ovyy \fi
381     \@ovdy #7\unitlength
382     \advance\@ovdy -#5\unitlength
383     \ifdim \@ovdy<\z@ \@ovdy -\@ovdy \fi
384     \ifdim \@ovyy<\@ovdy \@ovyy \@ovdy \fi
385     \@multicnt
386     \ifdim \@ovxx>\@ovyy \@ovxx \else \@ovyy \fi
387     \@ovxx .5\@halfwidth \divide\@multicnt\@ovxx
388     \ifnum \qbeziermax<\@multicnt \@multicnt\qbeziermax\relax \fi
389   \else \@multicnt#1\relax \fi
390   \@tempcnta\@multicnt \advance\@tempcnta\@ne
391   \@ovdx #4\unitlength \advance\@ovdx -#2\unitlength
392   \multiply\@ovdx \tw@
393   \@ovxx #6\unitlength \advance\@ovxx -#2\unitlength
394   \advance\@ovxx -\@ovdx \divide\@ovxx\@multicnt
395   \@ovdy #5\unitlength \advance\@ovdy -#3\unitlength
396   \multiply\@ovdy \tw@
397   \@ovyy #7\unitlength \advance\@ovyy -#3\unitlength
398   \advance\@ovyy -\@ovdy \divide\@ovyy\@multicnt

399   \setbox\@tempboxa\hbox{%
400     \hskip -\@halfwidth
401     \vrule \@height\@halfwidth
402     \@depth \@halfwidth
403     \@width \@wholewidth}%
404   \put(#2,#3){%
405     \count@\z@
406     \@whilenum{\count@<\@tempcnta}\do
407       {\@xdim\count@\@ovxx
408         \advance\@xdim\@ovdx
409         \divide\@xdim\@multicnt
410         \multiply\@xdim\count@
411         \@ydim\count@\@ovyy
412         \advance\@ydim\@ovdy
413         \divide\@ydim\@multicnt
414         \multiply\@ydim\count@
415         \raise \@ydim
416         \hbext@\z@{\kern\@xdim
417           \unhcopy\@tempboxa\hss}%
418         \advance\count@\@ne}}
419   /2ekernel)

```

File E

ltthm.dtx

59 Theorem Environments

The user creates his own theorem-like environments with the command

```
\newtheorem{<name>}{<text>}[<counter>] or  
\newtheorem{<name>}[<oldname>]{<text>}
```

This defines the environment $\langle name \rangle$ to be just as one would expect a theorem environment to be, except that it prints $\langle text \rangle$ instead of “Theorem”.

If $\langle oldname \rangle$ is given, then environments $\langle name \rangle$ and $\langle oldname \rangle$ use the same counter, so using a $\langle name \rangle$ environment advances the number of the next $\langle name \rangle$ environment, and vice-versa.

If $\langle counter \rangle$ is given, then environment $\langle name \rangle$ is numbered within $\langle counter \rangle$.

E.g., if $\langle counter \rangle = \text{subsection}$, then the first $\langle name \rangle$ in subsection 7.2 is numbered $\langle text \rangle$ 7.2.1.

The way $\langle name \rangle$ environments are numbered can be changed by redefining $\backslash the\langle name \rangle$.

DOCUMENT STYLE PARAMETERS

$\backslash \text{thmcounter}\{COUNTER\}$: A command such that

```
\edef\theCOUNTER{\@thmcounter{COUNTER}}
```

defines $\backslash theCOUNTER$ to produce a number for a theorem environment.

The default is:

```
BEGIN \noexpand\arabic{COUNTER} END
```

$\backslash \text{thmcountersep}$: A separator placed between a theorem number and the number of the counter within which it is numbered.

E.g., to make the third theorem of section 7.2 be numbered 7.2-3, $\backslash \text{thmcountersep}$ should be $\backslash \text{def}$ 'ed to '-'. Its default is ' '.

$\backslash \text{@begintheorem}\{NAME\}\{NUMBER\}$: A command that begins a theorem

environment for a 'theorem' named 'NAME NUMBER' – e.g., $\backslash \text{@begintheorem}\{Lemma\}\{3.7\}$ starts Lemma 3.7.

$\backslash \text{@opargbegintheorem}\{NAME\}\{NUMBER\}\{OPARG\}$:

A command that begins a theorem environment for a 'theorem' named 'NAME NUMBER' with

optional

argument OPARG – e.g., $\backslash \text{@begintheorem}\{Lemma\}\{3.7\}\{Jones\}$ starts 'Lemma 3.7 (Jones):'.

$\backslash \text{@endtheorem}$: A command that ends a theorem environment.

$\backslash \text{newtheorem}\{NAME\}\{TEXT\}[COUNTER] ==$


```

BEGIN
  if \NAME is definable
    then \@definecounter{NAME}
    if COUNTER present
      then \@newctr{NAME}[COUNTER] fi
      \theNAME == BEGIN \theCOUNTER \@thmcountersep
                        eval\@thmcounter{NAME}
    END
    else \theNAME == BEGIN eval\@thmcounter{NAME} END
    \NAME == \@thm{NAME}{TEXT}
    \endNAME == \@endtheorem
  else error
  fi
END

\newtheorem{NAME}[OLDNAME]{TEXT}==
BEGIN
  if counter OLDNAME nonexistent
  then ERROR
  else
    if \NAME is definable
    then BEGIN
      \theNAME == \theOLDNAME
      \NAME == \@thm{OLDNAME}{TEXT}
      \endNAME == \@endtheorem
      END
    else error
    fi
  fi
END

\@thm{NAME}{TEXT} ==
BEGIN
  \refstepcounter{NAME}
  if next char = [
    then \@ythm{NAME}{TEXT}
    else \@xthm{NAME}{TEXT}
  fi
END

\@xthm{NAME}{TEXT} ==
BEGIN
  \@begintheorem{TEXT}{\theNAME}
  \ignorespaces
END

\@ythm{NAME}{TEXT}[OPARG] ==
BEGIN
  \@opargbegintheorem{TEXT}{\theNAME}{OPARG}
  \ignorespaces

```

END

`\newtheorem` `\newtheorem` ought really be allowed only in the preamble Which would be good document style, and allow some main memory to be saved by declaring these commands to be `\@onlypreamble`. Unfortunately the \LaTeX book indicates that `\newtheorem` may be used anywhere in the document...

```
1 (*2ekernel)
2 \def\newtheorem#1{%
3   \ifnextchar[{\@othm{#1}}{\@nthm{#1}}}
```

`\@nthm`

```
4 \def\@nthm#1#2{%
5   \ifnextchar[{\@xnthm{#1}{#2}}{\@ynthm{#1}{#2}}}
```

`\@xnthm` 92/09/18 RmS: Changed `\@addtoreset` to `\@newctr` to produce error message if counter #3 does not exist (to be consistent with behaviour of `\newcounter`)

```
6 \def\@xnthm#1#2[#3]{%
7   \expandafter\ifdefinable\csname #1\endcsname
8     {\@definecounter{#1}\@newctr{#1}[#3]%
9     \expandafter\xdef\csname the#1\endcsname{%
10      \expandafter\noexpand\csname the#3\endcsname \@thmcountersep
11      \@thmcounter{#1}}}%
12   \global\@namedef{#1}{\@thm{#1}{#2}}%
13   \global\@namedef{end#1}{\@endtheorem}}}
```

`\@ynthm`

```
14 \def\@ynthm#1#2{%
15   \expandafter\ifdefinable\csname #1\endcsname
16     {\@definecounter{#1}%
17     \expandafter\xdef\csname the#1\endcsname{\@thmcounter{#1}}}%
18   \global\@namedef{#1}{\@thm{#1}{#2}}%
19   \global\@namedef{end#1}{\@endtheorem}}}
```

`\@othm`

```
20 \def\@othm#1[#2]#3{%
21   \@ifundefined{c@#2}{\@nocounterr{#2}}%
22   {\expandafter\ifdefinable\csname #1\endcsname
23     {\global\@namedef{the#1}{\@nameuse{the#2}}%
24     \global\@namedef{#1}{\@thm{#2}{#3}}%
25     \global\@namedef{end#1}{\@endtheorem}}}
```

`\@thm`

```
26 \def\@thm#1#2{%
27   \refstepcounter{#1}%
28   \@ifnextchar[{\@ythm{#1}{#2}}{\@xthm{#1}{#2}}}
```

`\@xthm`

`\@ythm`

```
29 \def\@xthm#1#2{%
30   \@begintheorem{#2}{\csname the#1\endcsname}\ignorespaces}
31 \def\@ythm#1#2[#3]{%
32   \@opargbegintheorem{#2}{\csname the#1\endcsname}{#3}\ignorespaces}
```

Default values

```

\@thmcounter
\@thmcountersep 33 \def\@thmcounter#1{\noexpand\arabic{#1}}
34 \def\@thmcountersep{.}

\@begintheorem Providing theorem defaults.
\@opargbegintheorem 35 \def\@begintheorem#1#2{\trivlist
\@endtheorem 36 \item[\hskip \labelsep{\bfseries #1\ #2}]\itshape}
37 \def\@opargbegintheorem#1#2#3{\trivlist
38 \item[\hskip \labelsep{\bfseries #1\ #2\ (#3)}]\itshape}
39 \def\@endtheorem{\endtrivlist}
40 </2ekernel>

```

File F

ltsect.dtx

60 Sectioning Commands

This file defines the declarations such as `\author` which are used by `\maketitle`. `\maketitle` itself is defined by each class, not in the L^AT_EX kernel.

The second part of the file defines the generic commands used for defining sectioning commands such as `\chapter`. Again the actual document level commands are defined in the class files, in terms of these commands.

```
1 (*2kernel)
2 \message{title,}
```

60.1 The Title

```
\title The user defines the title and author by the declarations \title{<name>},
\author \author{<name>}
\date Similarly the date is declared with \date{<date>}.
\thanks Inside these, the \thanks{<footnote text>} command may be used to make
\and acknowledgements, notice of address, etc. in a footnote. If there are multiple
\maketitle authors, they have to be separated with the \and command.
And finally, the \maketitle command produces the actual title, using the
information previously saved with the other commands.

\title \title for use in \maketitle. If not given \maketitle will produce an error
\@title message.
3 \def\title#1{\gdef\@title{#1}}
4 \def\@title{\@latex@error{No \noexpand\title given}\@ehc}

\author \author for use in \maketitle. If not given \maketitle will produce a warning
\@author message.
5 \def\author#1{\gdef\@author{#1}}
6 \def\@author{\@latex@warning@no@line{No \noexpand\author given}}

\date \date for use in \maketitle. If not given \maketitle will produce \today as the
\@date default.
7 \def\date#1{\gdef\@date{#1}}
8 \gdef\@date{\today}

\thanks
9 \def\thanks#1{\footnotemark
10 \protected@xdef\@thanks{\@thanks
11 \protect\footnotetext[\the\c@footnote]{#1}}%
12 }

\@thanks
13 \let\@thanks\@empty
```

```

\and
14 \def\and{%                % \begin{tabular}
15   \end{tabular}%
16   \hskip 1em \@plus.17fil%
17   \begin{tabular}[t]{c}}%  % \end{tabular}

18 \message{sectioning,}

```

60.2 Sectioning

`\@secpenalty`

```

19 \newcount\@secpenalty
20 \@secpenalty = -300

```

`\if@noskipsec` Way back in 1991 (08/26) FMi & RmS set the `\@noskipsec` switch to true for the preamble and to false in `\document`. This was done to trap lists and related text in the preamble but it does not catch everything.

```

21 \newif\if@noskipsec \@noskipsectrue

```

`\@startsection` The `\@startsection{<name>}{<level>}{<indent>}{<beforeskip>}{<afterskip>}{<style>}* [<altheading>]{<heading>}` command is the mother of all the user level sectioning commands. The part after the `*`, including the `*` is optional.

name: e.g., 'subsection'

level: a number, denoting depth of section – e.g., chapter = 0, section = 1, etc.

indent: Indentation of heading from left margin

beforeskip: Absolute value = skip to leave above the heading. If negative, then paragraph indent of text following heading is suppressed.

afterskip: if positive, then skip to leave below heading, else negative of skip to leave to right of run-in heading.

style: Commands to set style. Since June 1996 release the *last* command in this argument may be a command such as `\MakeUppercase` or `\fbox` that takes an argument. The section heading will be supplied as the argument to this command. So setting #6 to, say, `\bfseries\MakeUppercase` would produce bold, uppercase headings.

If ‘`*`’ is missing, then increment the counter. If it is present, then there should be no `[<altheading>]` argument. The command uses the counter ‘secnumdepth’. It contains a pointer to the highest section level that is to be numbered.

Warning: The `\@startsection` command should be at the same or higher grouping level as the text that follows it. For example, you should *not* do something like

```

\def\foo{ \begingroup ...
          \paragraph{...}
          \endgroup}

```

```

Pseudocode for the \@startsection command
\@startsection
{NAME}{LEVEL}{INDENT}{BEFORESKIP}{AFTERSKIP}{STYLE} ==
BEGIN
  IF \@noskipsec = T THEN \@leavevmode FI
                                % true if previous section had no body.

  \par
  \@tempskipa := BEFORESKIP
  @afterindent := T
  IF \@tempskipa < 0 THEN \@tempskipa := -\@tempskipa
                        @afterindent := F
  FI
  IF @nobreak = true
    THEN \everypar == null
    ELSE \addpenalty{\@secpenalty}
         \addvspace{\@tempskipa}
  FI
  IF * next
    THEN \@ssect{INDENT}{BEFORESKIP}{AFTERSKIP}{STYLE}
    ELSE \@dblarg{\@sect
                  {NAME}{LEVEL}{INDENT}
                  {BEFORESKIP}{AFTERSKIP}{STYLE}}
  FI
END

22 \def\@startsection#1#2#3#4#5#6{%
23   \if@noskipsec \@leavevmode \fi
24   \par
25   \@tempskipa #4\relax
26   \@afterindenttrue
27   \ifdim \@tempskipa <\z@
28     \@tempskipa -\@tempskipa \@afterindentfalse
29   \fi
30   \if@nobreak
31     \everypar{}%
32   \else
33     \addpenalty\@secpenalty\addvspace\@tempskipa
34   \fi
35   \@ifstar
36     {\@ssect{#3}{#4}{#5}{#6}}%
37     {\@dblarg{\@sect{#1}{#2}{#3}{#4}{#5}{#6}}}}

\@sect Pseudocode for the \@sect command
\@sect{NAME}{LEVEL}
       {INDENT}{BEFORESKIP}{AFTERSKIP}
       {STYLE}[ARG1]{ARG2}
      ==
BEGIN
  IF LEVEL > \c@secnumdepth
    THEN \@svsec :=L null
    ELSE \refstepcounter{NAME}

```

```

        \@svsec :=L BEGIN \@secntformat{#1}\relax END
FI
IF AFTERSKIP > 0
  THEN \begingroup
        STYLE
        \@hangfrom{\hskip INDENT\@svsec}
        {\interlinepenalty 10000 ARG2\par}
  \endgroup
  \NAMEmark{ARG1}
  \addcontentsline{toc}{NAME}
  { IF LEVEL > \c@secnumdepth
    ELSE \protect\numberline{\theNAME} FI
    ARG1 }
ELSE \@svsechd == BEGIN STYLE
        \hskip INDENT\@svsec
        ARG2
        \NAMEmark{ARG1}
        \addcontentsline{toc}{NAME}
        { IF LEVEL > \c@secnumdepth
          ELSE

\protect\numberline{\theNAME}

        FI
        ARG1 }

        END

        FI
        \@xsect{AFTERSKIP}
END
38 \def\@sect#1#2#3#4#5#6[#7]#8{%
39   \ifnum #2>\c@secnumdepth
40     \let\@svsec\empty
41   \else
42     \refstepcounter{#1}%

```

Since \@secntformat might end with an improper \hskip which is scanning forward for plus or minus we end the definition of \@svsec with \relax as a precaution.

```

43   \protected@edef\@svsec{\@secntformat{#1}\relax}%
44   \fi
45   \@tempskipa #5\relax
46   \ifdim \@tempskipa>\z@
47     \begingroup

```

This { used to be after the argument to \@hangfrom but was moved here to allow commands such as \MakeUppercase to be used at the end of #6.

```

48     #6{%
49       \@hangfrom{\hskip #3\relax\@svsec}%
50       \interlinepenalty \@M #8\@@par}%
51   \endgroup
52   \csname #1mark\endcsname{#7}%
53   \addcontentsline{toc}{#1}{%

```

```

54      \ifnum #2>\c@secnumdepth \else
55      \protect\numberline{\csname the#1\endcsname}%
56      \fi
57      #7}%
58  \else
\relax added 2 May 90
59      \def\@svsechd{%
60      #6{\hskip #3\relax
61      \@svsec #8}%
62      \csname #1mark\endcsname{#7}%
63      \addcontentsline{toc}{#1}{%
64      \ifnum #2>\c@secnumdepth \else
65      \protect\numberline{\csname the#1\endcsname}%
66      \fi
67      #7}}%
68  \fi
69  \@xsect{#5}}

\@xsect Pseudocode for the \@xsect command
\@xsect{AFTERSKIP} ==
BEGIN
  IF AFTERSKIP > 0
    THEN \par \nobreak
        \vskip AFTERSKIP
        \@afterheading
    ELSE @nobreak :=G F
        @noskipsec :=G T
        \everypar{ IF @noskipsec = T
                    THEN @noskipsec :=G F
                        \clubpenalty := 10000 % local
                        \hskip -\parindent
                        \begingroup
                        \@svsechd
                        \endgroup
                        \unskip
                        \hskip -AFTERSKIP \relax
                                %% relax added 14 Jan 91
                    ELSE \clubpenalty := \@clubpenalty % local
                        \everypar := NULL
                    FI
                }
        FI
    END

70 \def\@xsect#1{%
71   \@tempskipa #1\relax
72   \ifdim \@tempskipa>\z@

```

Why not combine \@sect and \@xsect and save doing the same test twice? It is not possible to change this now as these have become hooks!

This \par seems unnecessary.


```

73 \par \nobreak
74 \vskip \@tempskipa
75 \@afterheading
76 \else

77 \@nobreakfalse
78 \global\@noskipsectrue
79 \everypar{%
80 \if@noskipsec
81 \global\@noskipsecfalse
82 {\setbox\z@\lastbox}%
83 \clubpenalty\@M
84 \begingroup \@svsechd \endgroup
85 \unskip
86 \@tempskipa #1\relax
87 \hskip -\@tempskipa
88 \else
89 \clubpenalty \@clubpenalty
90 \everypar{}%
91 \fi}%
92 \fi
93 \ignorespaces}

```

`\@seccntformat` This command formats the section number including the space following it.

```

94 \def\@seccntformat#1{\csname the#1\endcsname\quad}

```

Pseudocode for the `\@ssect` command

```

\@ssect{INDENT}{BEFORESKIP}{AFTERSKIP}{STYLE}{ARG} ==
BEGIN
  IF AFTERSKIP > 0
    THEN \begingroup
          STYLE
          \@hangfrom{\hskip INDENT}
                {\interlinepenalty 10000 ARG\par}
          \endgroup
    ELSE \@svsechd == BEGIN STYLE
                          \hskip INDENT
                          ARG
                        END
  FI
  \@xsect{AFTERSKIP}
END

```

Pseudocode for the `\@afterheading` command

```

\@afterheading ==
BEGIN
  @nobreak :=G true
  \everypar := BEGIN IF @nobreak = T
                    THEN @nobreak :=G false
                      \clubpenalty := 10000 % local
                      IF @afterindent = F
                        THEN remove \lastbox
                      FI

```

```

ELSE \clubpenalty := \@clubpenalty % local
\everypar := NULL
FI
END
END

\@ssect
95 \def\@ssect#1#2#3#4#5{%
96   \@tempskipa #3\relax
97   \ifdim \@tempskipa>z@
98     \begingroup
This { used to be after the argument to \@hangfrom but was moved here to allow
commands such as \MakeUppercase to be used at the end of #4.
99     #4{%
100       \@hangfrom{\hskip #1}%
101       \interlinepenalty \@M #5\@par}%
102     \endgroup
103   \else
104     \def\@svsechd{#4{\hskip #1\relax #5}}%
105     \fi
106   \@xsect{#3}}

\if@afterindent
\@afterindenttrue 107 \newif\if@afterindent \@afterindenttrue

\@afterheading This hook is used in setting up custom-built headings in classes.dtx.
108 \def\@afterheading{%
109   \@nobreaktrue
110   \everypar{%
111     \if@nobreak
112       \@nobreakfalse
113       \clubpenalty \@M
114       \if@afterindent \else
115         {\setbox\z@\lastbox}%
116       \fi
117     \else
118       \clubpenalty \@clubpenalty
119       \everypar{%
120         \fi}}

\@hangfrom \@hangfrom{<text>} : Puts <text> in a box, and makes a hanging indentation of
the following material up to the first \par. Should be used in vertical mode.
121 \def\@hangfrom#1{\setbox\@tempboxa\hbox{#1}}%
122   \hangindent \wd\@tempboxa\noindent\box\@tempboxa}

\c@secnumdepth
\c@tocdepth 123 \newcount\c@secnumdepth
124 \newcount\c@tocdepth

\secdef \secdef{<unstarcmds>}{<unstarcmds>}{<starcmds>}
When defining a \chapter or \section command without using \@startsection,
you can use \secdef as follows:

```

1. `\def\chapter{ ... \secdef \langlestarcmd\rangle \langleunstarcmd\rangle }`
 2. `\def\langlestarcmd\rangle[#1]#2{ ... } % Command to define \chapter[...]{...}`
 3. `\def\langleunstarcmd\rangle#1{ ... } % Command to define \chapter*{...}`
- ```
125 \def\secdef#1#2{\@ifstar{#2}{\@dblarg{#1}}}
```

### 60.2.1 Initializations

```
\sectionmark
\subsectionmark 126 \let\sectionmark\@gobble
\subsubsectionmark 127 \let\subsectionmark\@gobble
\paragraphmark 128 \let\subsubsectionmark\@gobble
\subparagraphmark 129 \let\paragraphmark\@gobble
130 \let\subparagraphmark\@gobble

131 \message{contents,}
```

## 60.3 Table of Contents etc.

### 60.3.1 Convention

`\tf@⟨foo⟩` = file number for output for table foo. The file is opened only if `@filesw = true`.

### 60.3.2 Commands

A `\l@⟨type⟩{⟨entry⟩}{⟨page⟩}` Macro needs to be defined by document style for making an entry of type `⟨type⟩` in a table of contents, etc. E.g., the document style should define `\l@chapter`, `\l@section`, etc.

**Note:** When the `\protect` command is used in the `⟨entry⟩` or `⟨text⟩` of one of the commands below, it causes the following control sequence to be written on the file without being expanded. The sequence will be expanded when the table of contents entry is processed.

**Surprise:** Inside an `\addcontentsline` or `\addtocontents` command argument, the commands: `\index`, `\glossary`, and `\label` are no-ops. This could cause a problem if the user puts an `\index` or `\label` into one of the commands he writes, or into the optional ‘short version’ argument of a `\section` or `\caption` command.

`\@starttoc` The `\@starttoc{⟨ext⟩}` command is used to define the commands: `\tableofcontents`, `\listoffigures`, etc.

For example: `\@starttoc{lof}` is used in `\listoffigures`. This command reads the `.⟨ext⟩` file and sets up to write the new `.⟨ext⟩` file.

```
\@starttoc{EXT} ==
BEGIN
 \begingroup
 \makeatletter
 read file \jobname.EXT
 IF @filesw = true
 THEN open \jobname.EXT as file \tf@EXT
 FI
```

```

@nobreak :=G FALSE %% added 24 May 89
\endgroup
END

```

```

132 \def\starttoc#1{%
133 \begingroup
134 \makeatletter
135 \@input{\jobname.#1}%
136 \if@filesw
137 \expandafter\newwrite\csname tf@#1\endcsname
138 \immediate\openout \csname tf@#1\endcsname \jobname.#1\relax
139 \fi
140 \@nobreakfalse
141 \endgroup}

```

**\addcontentsline** The `\addcontentsline{<table>}{<type>}{<entry>}` command allows the user to add his/her own entry to a table of contents, etc. The command adds the entry `\contentsline{<type>}{<entry>}{<page>}` to the `.<table>` file.

This macro is implemented as an application of `\addtocontents`. Note that `\thepage` is not expandable during `\protected@write` therefore one gets the page number at the time of the `\shipout`.

```

142 \def\addcontentsline#1#2#3{%
143 \addtocontents{#1}{\protect\contentsline{#2}{#3}{\thepage}}}

```

**\addtocontents** The `\addtocontents{<table>}{<text>}` command adds `<text>` to the `.<table>` file, with no page number.

```

144 \long\def\addtocontents#1#2{%
145 \protected@write\auxout
146 {\let\label@gobble \let\index@gobble \let\glossary@gobble}%
147 {\string\writefile{#1}{#2}}}

```

**\contentsline** The `\contentsline{<type>}{<entry>}{<page>}` macro produces a `<type>` entry in a table of contents, etc. It will appear in the `.toc` or other file. For example, The entry for subsection 1.4.3 in the table of contents for example, might be produced by:

```

\contentsline{subsection}
 {\makebox{30pt}[r]{1.4.3} Gnats and Gnus}{22}

```

The `\protect` command causes command sequences to be written without expanding them.

```

148 \def\contentsline#1{\csname l@#1\endcsname}

```

`\@dottedtocline{<level>}{<indent>}{<numwidth> }{<title>}{<page>}`: Macro to produce a table of contents line with the following parameters:

**level** If `<level> > \c@tocdepth`, then no line produced.

**indent** Total indentation from the left margin.

**numwidth** Width of box for number if the `<title>` has a `\numberline` command.

As of 25 Jan 1988, this is also the amount of extra indentation added to second and later lines of a multiple line entry.

**title** Contents of entry.

**page** Page number.

Uses the following parameters, which must be set by the document style. They should be defined with `\def`'s.

**pnumwidth** Width of box in which page number is set.

**tocrmarg** Right margin indentation for all but last line of multiple-line entries.

**dotsep** Separation between dots, in mu units. Should be `\def`'d to a number like 2 or 1.7

`\@dottedtocline`

```
149 \def\@dottedtocline#1#2#3#4#5{%
150 \ifnum #1>\c@tocdepth \else
151 \vskip \z@ \@plus.2\p@
152 {\leftskip #2\relax \rightskip \@tocrmarg \parfillskip -\rightskip
153 \parindent #2\relax\@afterindenttrue
154 \interlinepenalty\@M
155 \leavevmode
156 \@tempdima #3\relax
157 \advance\leftskip \@tempdima \null\nobreak\hskip -\leftskip
158 {#4}\nobreak
159 \leaders\hbox{$\m@th
```

If a document uses fonts other than computer modern, the use of a dot from math can be very disturbing despite the fact that this might be the only place in a document that then uses computer modern. Therefore we surround the dot with an `\hbox` to escape to the surrounding text font.

```
160 \mkern \@dotsep mu\hbox{.}\mkern \@dotsep
161 mu$}\hfill
162 \nobreak
163 \hb@xt@\@pnumwidth{\hfil\normalfont \normalcolor #5}%
164 \par}%
165 \fi}
```

**Note:** `\nobreak`'s added 7 Jan 86 to prevent bad line break that left the page number dangling by itself at left edge of a new line.

Changed 25 Jan 88 to use `\leftskip` instead of `\hangindent` so leaders of multiple-line contents entries would line up properly.

`\numberline` `\numberline{<number>}`: For use in a `\contentsline` command. It puts `<number>` flushleft in a box of width `\@tempdima` (Before 25 Jan 88 change, it also added `\@tempdima` to the hanging indentation.)

```
166 \def\numberline#1{\hb@xt@\@tempdima{#1\hfil}}
167 </2ekernel>
```

# File G

## ltfloat.dtx

### 61 Floats

The different types of floats are identified by a  $\langle type \rangle$  name, which is the name of the counter for that kind of float. For example, figures are of type ‘figure’ and tables are of type ‘table’. Each  $\langle type \rangle$  has associated a positive  $\langle type\ number \rangle$ , which is a power of two. E.g., figures might have type number 1, tables type number 2, programs type number 4, etc.

The locations where a float can go are specified by a  $\langle placement\ specifier \rangle$ , which is a list of the possible locations, each denoted by a letter as follows:

|            |                                        |
|------------|----------------------------------------|
| h : here   | — at the current location in the text. |
| t : top    | — at the top of a text page.           |
| b : bottom | — at the bottom of a text page.        |
| p : page   | — on a separate float page             |

In addition, in conjunction with these, you can use ‘!’ which means that the current values of the float positioning parameters are ignored for this float. (Has no effect on ‘p’, float page positioning.) For example, ‘pht’ specifies that the float can appear in any of three locations: page, here or top.

#### 61.1 Floating Environments

```
1 *2ekernel
2 \message{floats,}
```

Where floats may appear on a page, and how many may appear there are specified by the following float placement parameters. The numbers are named like counters so the user can set them with the ordinary counter-setting commands.

|                                               |                                                                          |
|-----------------------------------------------|--------------------------------------------------------------------------|
| <code>\c@topnumber</code>                     | : Number of floats allowed at the top of a column.                       |
| <code>\topfraction</code>                     | : Fraction of column that can be devoted to floats.                      |
| <code>\c@dbltopnumber, \dbltopfraction</code> | : Same as above, but for double-column floats.                           |
| <code>\c@bottomnumber, \bottomfraction</code> | : Same as above for bottom of page.                                      |
| <code>\c@totalnumber</code>                   | : Number of floats allowed in a single column, including in-text floats. |
| <code>\textfraction</code>                    | : Minimum fraction of column that must contain text.                     |
| <code>\floatpagefraction</code>               | : Minimum fraction of page that must be taken up by float page.          |
| <code>\dblfloatpagefraction</code>            | : Same as above, for double-column floats.                               |

The document style must define the following.

`\fps@TYPE` : The default placement specifier for floats of type TYPE.

`\ftype@TYPE` : The type number for floats of type TYPE.

`\ext@TYPE` : The file extension indicating the file on which the contents list for float type TYPE is stored.  
For example, `\ext@figure = 'lof'`.

`\fnum@TYPE` : A macro to generate the figure number for a caption.  
For example, `\fnum@TYPE == Figure \thefigure`.

`\@makecaption{NUM}{TEXT}` :  
A macro to make a caption, with NUM the value produced by `\fnum@...` and TEXT the text of the caption. It can assume it's in a `\parbox` of the appropriate width.

`\@float{TYPE}[PLACEMENT]` : This macro begins a float environment for a  
single-column float of type TYPE with PLACEMENT as the placement specifier. The default value of PLACEMENT is defined by `\fps@TYPE`. The environment is ended by `\end@float`.  
E.g., `\figure == \@float{figure}, \endfigure == \end@float`.

`\@float{TYPE}[PLACEMENT] ==`  
BEGIN  
if hmode then `\@bsphack`  
`\@floatpenalty := -10002`  
else `\@floatpenalty := -10003`  
fi  
`\@capytype ==L TYPE`  
`\@dblflset`  
`\@fps ==L PLACEMENT`  
`\@onelevel@sanitize \@fps`  
add default PLACEMENT if at most ! in PLACEMENT ==  
`\@fpsadddefault`  
if inner  
then LaTeX Error: 'Not in outer paragraph mode.'  
`\@floatpenalty := 0`  
else if `\@freelist` nonempty  
then `\@currbox :=L head of \@freelist`  
`\@freelist :=G tail of \@freelist`  
`\count\@currbox :=G 32*\ftype@TYPE +`  
bits determined by  
PLACEMENT  
else `\@floatpenalty := 0`  
LaTeX Error: 'Too many unprocessed floats'  
fi

```

fi
\@currbox :=G \color@vbox
\normalcolor
\ vbox{
%% 15 Dec 87 -
%% removed \boxmaxdepth :=L 0pt
%% that made box 0 depth because it screwed
%% things up. Instead, added \vskip0pt at
end

\hsize = \columnwidth
\@parboxrestore
\@floatboxreset

END

\caption ==
BEGIN
\refstepcounter{\@capttype}
\@dblarg{\caption{\@capttype}}
END

```

In following definition, `\par` moved from after `\addcontentsline` to before `\addcontentsline` because the `\write` could cause an extra blank line to be added to the paragraph above the caption. (Change made 12 Jun 87)

```

\caption{TYPE}[STEXT]{TEXT} ==
BEGIN
\par
\addcontentsline{\ext@TYPE}{TYPE}{\numberline{\theTYPE}{STEXT}}
\begingroup
\@parboxrestore
\@normalsize
\@makecaption{\fnum@TYPE}{TEXT}
\par
\endgroup
END

```

`\@dblfloat{TYPE}[PLACEMENT]` : Macro to begin a float environment for

a double-column float of type TYPE with PLACEMENT as the placement

specifier. The default value of PLACEMENT is 'tp'

The environment is ended by `\end@dblfloat`.

E.g., `\figure* == \@dblfloat{figure}`,

`\endfigure* == \end@dblfloat`.

```

\@dblfloat{TYPE}[PLACEMENT] ==

```



Identical to `\@float{TYPE}[PLACEMENT]` except `\hsize` and `\linewidth` are set to `\textwidth`.

`\@floatpenalty`

```

3 \newcount\@floatpenalty

\caption This is set to be an error message outside a float since no captype is defined there;
this may need to be changed by some classes.
4 \def\caption{%
5 \ifx\@captype\@undefined
6 \latexerror{\noexpand\caption outside float}\@ehd
7 \expandafter\@gobble
8 \else
9 \refstepcounter\@captype
10 \expandafter\@firstofone
11 \fi
12 {\@dblarg{\@caption\@captype}}%
13 }

\@caption
14 \long\def\@caption#1[#2]#3{%
15 \par
16 \addcontentsline{\csname ext@#1\endcsname}{#1}%
17 {\protect\numberline{\csname the#1\endcsname}{\ignorespaces #2}}%
18 \begingroup

The paragraph setting parameters are normalised at this point, however
\@parboxrestore resets \everypar which is not correct in this context so
\setminipage is called if needed.

The float mechanism, like minipage, sets the flag @minipage true before executing the user-supplied text. Many LATEX constructs test for this flag and do not add vertical space when it is true. The intention is that this emulates TEX's 'top of page' behaviour. The flag must be set false at the start of the first paragraph. This is achieved by a redefinition of \everypar, but the call to \@parboxrestore removes that redefinition, so it is re-inserted if needed. If the flag is already false then the \caption was not the first entry in the float, and so some other paragraph has already activated the special \everypar. In this case no further action is needed.

19 \@parboxrestore
20 \if@minipage
21 \setminipage
22 \fi

23 \normalsize
24 \@makecaption{\csname fnum@#1\endcsname}{\ignorespaces #3}\par
25 \endgroup}

\@float
\@dblflset
26 \def\@float#1{%
27 \@ifnextchar[%
28 {\xfloat{#1}}%
29 {\edef\reserved@a{\noexpand\xfloat{#1}[\csname fps@#1\endcsname]}}%
30 \reserved@a}}

```

`\@dblfloat`

```
31 \def\@dblfloat{%
32 \if@twocolumn\let\reserved@a\@dbflt\else\let\reserved@a\@float\fi
33 \reserved@a}
```

`\fps@dbl` Note that all double floats have default fps ‘tp’.

`\@setfps` This sets the fps, dealing with error conditions by adding the default.

`\@xfloat` The first part of this sets the count register that stores all the information about the type and fps of the float.

We assume here that the default specifiers already contain no active characters.

It may be better to store the defaults as numbers, rather than symbol strings.

```
34 \if2kernel
35 \if@twocolumn\let\reserved@a\@dbflt\else\let\reserved@a\@float\fi
36 \if@twocolumn\let\reserved@a\@dbflt\else\let\reserved@a\@float\fi
37 \if2kernel\let\reserved@a\@dbflt\else\let\reserved@a\@float\fi
38 \def\@xfloat #1[#2]{%
39 \nodocument
40 \def \@cuptype {#1}%
41 \def \@fps {#2}%
42 \@onelevel@sanitize \@fps
43 \def \reserved@b {}%
44 \ifx \reserved@b \@fps
45 \fpsadddefault
46 \else
47 \ifx \@fps \@empty
48 \fpsadddefault
49 \fi
50 \fi
51 \ifhmode
52 \bsphack
53 \@floatpenalty -\@Mii
54 \else
55 \@floatpenalty-\@Miii
56 \fi
57 \ifinner
58 \@parmoderr\@floatpenalty\z@
59 \else
60 \@next\@currbox\@freelist
61 {%
62 \@tempcnta \sixt@@n
63 \expandafter \@tfor \expandafter \reserved@a
64 \expandafter :\expandafter =\@fps
65 \do
```

Start of changes, use a nested if structure, ending in an error.

```
66 {%
67 \if \reserved@a h%
68 \ifodd \@tempcnta
69 \else
70 \advance \@tempcnta \@ne
71 \fi
72 \else\if \reserved@a t%
```

```

73 \@setfpsbit \tw@
74 \else\if \reserved@a b%
75 \@setfpsbit 4%
76 \else\if \reserved@a p%
77 \@setfpsbit 8%
78 \else\if \reserved@a !%
79 \ifnum \@tempcnta>15
80 \advance\@tempcnta -\sixt@@n\relax
81 \fi
82 \else
83 \@latex@error{Unknown float option '\reserved@a'}%
84 {Option '\reserved@a' ignored and 'p' used.}%
85 \@setfpsbit 8%
86 \fi\fi\fi\fi\fi
87 }%

```

End of changes

```

88 \@tempcntb \csname ftype@\@capttype \endcsname
89 \multiply \@tempcntb \@xxxii
90 \advance \@tempcnta \@tempcntb
91 \global \count\@currbox \@tempcnta
92 }%
93 \fltovf
94 \fi

```

The remainder sets up the box in which the float is typeset, and the typesetting environment to be used. It is essential to have the extra box to avoid the unwanted space that would otherwise often be put at the top of the float.

It ends with a hook; not sure how useful this is but it is needed at present to deal with double-column floats.

```

95 \global \setbox\@currbox
96 \color@vbox
97 \normalcolor
98 \vbox \bgroup
99 \hsize\columnwidth
100 \@parboxrestore
101 \@floatboxreset
102 }%
103 </2ekernel | latexrelease>
104 <latexrelease>\EndIncludeInRelease
105 <latexrelease>\IncludeInRelease{0000/00/00}%
106 <latexrelease> {\@xfloat}{Check float options}%
107 <latexrelease>\def\@xfloat #1[#2]{%
108 <latexrelease> \@nodocument
109 <latexrelease> \def \@capttype {#1}%
110 <latexrelease> \def \@fps {#2}%
111 <latexrelease> \@onelevel@sanitize \@fps
112 <latexrelease> \def \reserved@b {!}%
113 <latexrelease> \ifx \reserved@b \@fps
114 <latexrelease> \fpsadddefault
115 <latexrelease> \else
116 <latexrelease> \ifx \@fps \@empty
117 <latexrelease> \fpsadddefault
118 <latexrelease> \fi
119 <latexrelease> \fi

```

```

120 \latexrelease\ \ifhmode
121 \latexrelease\ \@bsphack
122 \latexrelease\ \@floatpenalty -\@Mii
123 \latexrelease\ \else
124 \latexrelease\ \@floatpenalty-\@Miii
125 \latexrelease\ \fi
126 \latexrelease\ \ifinner
127 \latexrelease\ \@parmoderr\@floatpenalty\z@
128 \latexrelease\ \else
129 \latexrelease\ \@next\@currbox\@freelist
130 \latexrelease\ {%
131 \latexrelease\ \@tempcnta \sixt@@n
132 \latexrelease\ \expandafter \@tfor \expandafter \reserved@a
133 \latexrelease\ \expandafter :\expandafter =\@fps
134 \latexrelease\ \do
135 \latexrelease\ {%
136 \latexrelease\ \if \reserved@a h%
137 \latexrelease\ \ifodd \@tempcnta
138 \latexrelease\ \else
139 \latexrelease\ \advance \@tempcnta \@ne
140 \latexrelease\ \fi
141 \latexrelease\ \fi
142 \latexrelease\ \if \reserved@a t%
143 \latexrelease\ \@setfpsbit \tw@
144 \latexrelease\ \fi
145 \latexrelease\ \if \reserved@a b%
146 \latexrelease\ \@setfpsbit 4%
147 \latexrelease\ \fi
148 \latexrelease\ \if \reserved@a p%
149 \latexrelease\ \@setfpsbit 8%
150 \latexrelease\ \fi
151 \latexrelease\ \if \reserved@a !%
152 \latexrelease\ \ifnum \@tempcnta>15
153 \latexrelease\ \advance\@tempcnta -\sixt@@n\relax
154 \latexrelease\ \fi
155 \latexrelease\ \fi
156 \latexrelease\ }%
157 \latexrelease\ \@tempcntb \csname ftype@\@capttype \endcsname
158 \latexrelease\ \multiply \@tempcntb \@xxxii
159 \latexrelease\ \advance \@tempcnta \@tempcntb
160 \latexrelease\ \global \count\@currbox \@tempcnta
161 \latexrelease\ }%
162 \latexrelease\ \@fltovf
163 \latexrelease\ \fi
164 \latexrelease\ \global \setbox\@currbox
165 \latexrelease\ \color@vbox
166 \latexrelease\ \normalcolor
167 \latexrelease\ \vbox \bgroup
168 \latexrelease\ \hsize\columnwidth
169 \latexrelease\ \@parboxrestore
170 \latexrelease\ \@floatboxreset
171 \latexrelease\}%
172 \latexrelease\ \EndIncludeInRelease
173 *2kernel)

```

`\@floatboxreset` The rationale for allowing these normally global flags to be set locally here, via `\@parboxrestore`, was stated originally by Donald Arseneau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should never appear within marginals or floats or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreak`; otherwise this command will be redundant.

```
174 \def \@floatboxreset {%
175 \reset@font
176 \normalsize
177 \@setminipage
178 }
```

`\@setnobreak`

```
179 \def \@setnobreak{%
180 \if@nobreak
181 \let\outer@nobreak\@nobreaktrue
182 \@nobreakfalse
183 \fi
184 }
```

`\@setminipage`

```
185 \def \@setminipage{%
186 \@minipagetrue
187 \everypar{\@minipagefalse\everypar{}}%
188 }
```

`\end@float`

```
189 \def\end@float{%
190 \@endfloatbox
191 \ifnum\@floatpenalty <\z@
192 \@largefloatcheck
193 \@cons\@currlist\@currbox
194 \ifnum\@floatpenalty <-\@Mii
195 \penalty -\@Miv
```

Saving and restoring `\prevdepth` added 26 May 87 to prevent extra vertical space when used in vertical mode.

```
196 \@tempdima\prevdepth
197 \vbox{}%
198 \prevdepth\@tempdima
199 \penalty\@floatpenalty

200 \else
201 \vadjust{\penalty -\@Miv \vbox{}\penalty\@floatpenalty}\@Esphack
202 \fi
203 \fi
204 }
```

\end@dblfloat

```
205 </2ekernel>
206 <latexrelease>\IncludeInRelease{2015/01/01}%
207 <latexrelease> {\end@dblfloat}{float order in 2-column}%
208 <*2ekernel|latexrelease>
209 \def\end@dblfloat{%
210 \if@twocolumn
211 \@endfloatbox
212 \ifnum\@floatpenalty <\z@
213 \@largefloatcheck
214 \global\dp\@currbox1sp %
215 \ifnum\@floatpenalty <-\@Mii
216 \penalty -\@Miv
217 \@tempdima\prevdepth
218 \vbox{}%
219 \prevdepth\@tempdima
220 \penalty\@floatpenalty
221 \else
222 \vadjust{\penalty -\@Miv \vbox{}}\penalty\@floatpenalty\@Esphack
223 \fi
224 \fi
225 \fi
226 \else
227 \end@float
228 \fi
229 }%
230 </2ekernel|latexrelease>
231 <latexrelease>\EndIncludeInRelease
232 <latexrelease>\IncludeInRelease{0000/00/00}%
233 <latexrelease> {\end@dblfloat}{float order in 2-column}%
234 <latexrelease>\def\end@dblfloat{%
235 <latexrelease>\if@twocolumn
236 <latexrelease> \@endfloatbox
237 <latexrelease> \ifnum\@floatpenalty <\z@
238 <latexrelease> \@largefloatcheck
239 <latexrelease> \@cons\@dbldeferlist\@currbox
240 <latexrelease> \fi
241 <latexrelease> \ifnum \@floatpenalty ==-\@Mii \@Esphack\fi
242 <latexrelease>\else
243 <latexrelease> \end@float
244 <latexrelease>\fi
245 <latexrelease>}%
246 <latexrelease>\EndIncludeInRelease
247 <*2ekernel>
```

We make sure that we never exceed \textheight, otherwise float will never get typeset (91/03/15 FMi).

RmS 92/03/18 changed \@esphack to \@Esphack.

```

\@endfloatbox This macro is not intended to be a hook; it is designed to help maintain the
 integrity of this code, which is used twice and, as can be seen, is subject to
 frequent changes.
248 \def \@endfloatbox{%
249 \par\vskip\z@skip %% \par\vskip\z@ added 15 Dec 87
250 \@minipagefalse
251 \outer@nobreak
252 \egroup %% end of vbox
253 \color@endbox
254 }

\outer@nobreak
255 \let\outer@nobreak\@empty

\@largefloatcheck This calculates by how much a float is oversize for the page and prints this in a
 warning message.
256 \def \@largefloatcheck{%
257 \ifdim \ht\@currbox>\textheight
258 \@tempdima -\textheight
259 \advance \@tempdima \ht\@currbox

260 \@latex@warning {Float too large for page by \the\@tempdima}%
261 \ht\@currbox \textheight
262 \fi
263 }

\@dbflt
\@xdblfloat 264 \def\@dbflt#1{\@ifnextchar[{\@xdblfloat{#1}}{\@xdblfloat{#1}[tp]}}
265 \def\@xdblfloat#1[#2]{%
266 \@xfloat{#1}[#2]\hsize\textwidth\linewidth\textwidth}

 Moved to ltoutput 93/12/16
267 %\newcount\c@topnumber
268 %\newcount\c@dbltopnumber
269 %\newcount\c@bottomnumber
270 %\newcount\c@totalnumber

\@dblfloatplacement An analysis of \@floatplacement:
 This should be called whenever \@colht has been set.
271 \def\@floatplacement{\global\@topnum\c@topnumber
272 % Textpage bit, global:
273 \global\@toproom \topfraction\@colht
274 \global\@botnum \c@bottomnumber
275 \global\@botroom \bottomfraction\@colht
276 \global\@colnum \c@totalnumber
277 % Floatpage bit, local:
278 \@fpmin \floatpagefraction\@colht}
279 \endkernel)

\@dblfloatplacement This should be called only within a group. Now changed to provide extra checks
 in \@addtodblcol, needed when processing a BANG float.
280 \if@latexrelease\IncludeInRelease{2015/01/01}%
281 \if@latexrelease \if@dblfloatplacement{float order in 2-column}%
282 \if*2ekernel\if@latexrelease

```





`\marginparpush` : Minimum vertical separation between `\marginpar`'s

Marginal notes are normally put on the outside of the page if `@mparswitch = true`, and on the right if `@mparswitch = false`. The command `\reversemarginpar` reverses the side where they are put. `\normalmarginpar` undoes `\reversemarginpar`. These commands have no effect for two-column output.

SURPRISE: if two marginal notes appear on the same line of text, then the second one could appear on the next page, in a funny position.

```

\marginpar [LTEXT]{RTEXT} ==
BEGIN
 if hmode then \bsphack
 \floatpenalty := -10002
 else \floatpenalty := -10003
 fi
 if inner
 then LaTeX Error: 'Not in outer paragraph mode.'
 \floatpenalty := 0
 else if \@freelist has two elements:
 then get \@marbox, \@currbox from \@freelist
 \count\@marbox :=G -1
 else \floatpenalty := 0
 LaTeX Error: 'Too many unprocessed floats'
 \@currbox, \@marbox := \@tempboxa %%use \def
 fi
 fi
 if optional argument
 then %% \@xmpar ==
 \@savemarbox\@marbox{LTEXT}
 \@savemarbox\@currbox{RTEXT}
 else %% \@ympar ==
 \@savemarbox\@marbox{RTEXT}
 \box\@currbox :=G \box\@marbox
 fi
 \@xympar
END

\reversemarginpar == BEGIN \@mparbottom :=G 0
 @reversemargin :=G true
 END

\normalmarginpar == BEGIN \@mparbottom :=G 0
 @reversemargin :=G false
 END

```

`\marginpar`

```

308 \def\marginpar{%
309 \ifhmode
310 \bsphack
311 \@floatpenalty -\@Mii
312 \else
313 \@floatpenalty-\@Miii
314 \fi
315 \ifinner
316 \@parmoderr
317 \@floatpenalty\z@
318 \else
319 \next\@currbox\@freelist{}\}%
320 \next\@marbox\@freelist{\global\count\@marbox\m@ne}%
321 {\@floatpenalty\z@
322 \@fltovf\def\@currbox{\@tempboxa}\def\@marbox{\@tempboxa}}%
323 \fi
324 \@ifnextchar [\@xmpar\@ympar}

```

`\@xmpar`

```

325 \long\def\@xmpar[#1]#2{%
326 \@savemarbox\@marbox{#1}%
327 \@savemarbox\@currbox{#2}%
328 \@xympar}

```

`\@ympar`

```

329 \long\def\@ympar#1{%
330 \@savemarbox\@marbox{#1}%
331 \global\setbox\@currbox\copy\@marbox
332 \@xympar}

```

`\@savemarbox`

```

333 \long\def \@savemarbox #1#2{%
334 \global\setbox #1%
335 \color@vbox
336 \vtop{%
337 \hsize\marginparwidth
338 \@parboxrestore
339 \@marginparreset
340 #2%
341 \@minipagefalse
342 \outer@nobreak
343 }%
344 \color@endbox
345 }

```

`\@marginparreset`

The rationale for allowing these normally global flags to be set locally here, via `\@parboxrestore` was stated originally by Donald Arsenau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should never appear within marginals or floats or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreak`; otherwise this command will be redundant.

```

346 \def \@marginparreset {%
347 \reset@font
348 \normalsize
349 % \let@if@nobreak\iffalse
350 % \let@if@noskipsec\iffalse
351 % \@setnobreak
352 \@setminipage
353 }

```

`\@xympar`

Setting the box here is done only because the code uses `\end@float`; it will be empty and gets discarded.

```

354 \def \@xympar{%
355 \ifnum\@floatpenalty <\z@\@cons\@currlist\@marbox\fi
356 \setbox\@tempboxa
357 \color@vbox
358 \vbox \bgroup
359 \end@float
360 \@ignorefalse
361 \@esphack
362 }

```

`\reversemarginpar`

`\normalmarginpar`

```

363 \def\reversemarginpar{\global\@mparbottom\z@ \@reversemargintrue}
364 \def\normalmarginpar{\global\@mparbottom\z@ \@reversemarginfalse}

365 \message{footnotes,}

```

## 61.2 Footnotes

`\footnote{NOTE}` : User command to insert a footnote.

`\footnote[NUM]{NOTE}`: User command to insert a footnote numbered *NUM*, where *NUM* is a number – 1, 2, etc. For example, if footnotes are numbered \*, \*\*, etc. within pages, then `\footnote[2]{...}` produces footnote '\*\*'. This command does not step the footnote counter.

`\footnotemark[NUM]` : Command to produce just the footnote mark in the text, but no footnote. With no argument, it steps the footnote counter before generating the mark.

`\footnotetext[NUM]{TEXT}` : Command to produce the footnote but no mark. `\footnote` is equivalent to `\footnotemark \footnotetext` .

As in PLAIN, footnotes use `\insert\footins`, and the following parameters:

`\footnotesize` : Size-changing command for footnotes.

`\footnotesep` : The height of a strut placed at the beginning of every footnote.

`\skip\footins` : Space between main text and footnotes. The rule separating footnotes from text occurs in this space. This space lies above the strut of height `\footnotesep` which is at the beginning of the first footnote.

`\footnoterule` : Macro to draw the rule separating footnotes from text. It is executed right after a `\vspace` of `\skip\footins`. It should take zero vertical space—i.e., it should to a negative skip to compensate for any positive space it occupies. (See PLAIN.TEX.)

`\interfootnotelinepenalty` : Interline penalty for footnotes.

`\thefootnote` : In usual LaTeX style, produces the footnote number. If footnotes are to be numbered within pages, then the document style file must include an `\@addtoreset` command to cause the footnote counter to be reset when the page counter is stepped. This is not a good idea, though, because the counter will not always be reset in time to ensure that the first footnote on a page is footnote number one.

`\@thefnmark` : Holds the current footnote’s mark—e.g., `\dag` or `'1'` or `'a'`.

`\@mpfnnumber` : A macro that generates the numbers for `\footnote` and `\footnotemark` commands. It == `\thefootnote` outside a minipage environment, but can be changed inside to generate numbers for `\footnote`’s.

`\@makefnmark` : A macro to generate the footnote marker from `\@thefnmark`. The default definition was `\hbox{$\@thefnmark$}`.

This is now replaced by  
`\textsuperscript{\@thefnmark}`

`\@makefntext{NOTE}` :  
 Must produce the actual footnote, using `\@thefnmark` as the mark of the footnote and NOTE as the text. It is called when effectively inside a `\parbox`, with `\hsize = \columnwidth`.  
 For example, it might be as simple as  
`$\@thefnmark$ NOTE`

In a minipage environment, `\footnote` and `\footnotetext` are redefined so that

- (a) they use the counter `mpfootnote`
- (b) the footnotes they produce go at the bottom of the minipage.

The switch is accomplished by letting `\@mpfn == footnote` or `mpfootnote` and `\thempfn == \thefootnote` or `\thempfootnote`, and by redefining `\@footnotetext` to be `\@mpfootnotetext` in the minipage.

```

\footnote{NOTE} ==
BEGIN
 \stepcounter{\@mpfn}
 begingroup
 \protect == \noexpand
 \@thefnmark :=G eval (\thempfn)
 endgroup
 \@footnotemark
 \@footnotetext{NOTE}
END

\footnote[NUM]{NOTE} ==
BEGIN
 begingroup
 \protect == \noexpand
 counter \@mpfn :=L NUM
 \@thefnmark :=G eval (\thempfn)
 endgroup
 \@footnotemark
 \@footnotetext{NOTE}
END

\footnotemark ==
BEGIN \stepcounter{footnote}
 begingroup
 \protect == \noexpand
 \@thefnmark :=G eval(\thefootnote)
 endgroup
 \@footnotemark
END

\footnotemark[NUM] ==
BEGIN
 begingroup
 footnote counter :=L NUM
 \protect == \noexpand
 \@thefnmark :=G eval(\thefootnote)
 endgroup
 \@footnotemark
END

\@footnotemark ==

```

```

BEGIN
 \leavevmode
 IF hmode THEN \x@sf := \the\spacefactor FI
 \makefnmark % put number in main text
 IF hmode THEN \spacefactor := \x@sf FI
END

\footnotetext ==
 BEGIN begingroup \protect == \noexpand
 \@thefnmark :=G eval (\thempfn)
 endgroup
 \@footnotetext
END

\footnotetext[NUM] ==
 BEGIN begingroup counter \@mpfn :=L NUM
 \protect == \noexpand
 \@thefnmark :=G eval (\thempfn)
 endgroup
 \@footnotetext
END

\footins LATEX does use the same insert for footnotes as PLAIN.
366 \newinsert\footins
 LATEX leaves these initializations for the \footins insert.
367 \skip\footins=\bigskipamount % space added when footnote is present
368 \count\footins=1000 % footnote magnification factor (1 to 1)
369 \dimen\footins=8in % maximum footnotes per page

\footnoterule LATEX keeps PLAIN TEX's \footnoterule as the default.
370 \def\footnoterule{\kern-3\p@
371 \hrule \@width 2in \kern 2.6\p@} % the \hrule is .4pt high

\thefootnote
372 \@definecounter{footnote}
373 \def\thefootnote{\@arabic\c@footnote}

\thempfootnote The default display for the footnote counter in minipages is to use italic letters.
 We use \itshape not \textit as the latter would add an italic correction.
374 \@definecounter{mpfootnote}
375 \def\thempfootnote{\itshape\@alph\c@mpfootnote}}

\makefnmark Default definition.
376 %\def\makefnmark{\hbox{\$~{\@thefnmark}\m@th$}}
377 \def\makefnmark{\hbox{\@textsuperscript{\normalfont\@thefnmark}}}}

\textsuperscript This command provides superscript characters in the current text font. It's im-
 plementation might change!!!
378 \DeclareRobustCommand*\textsuperscript[1]{%
379 \@textsuperscript{\selectfont#1}}

```

```

\@textsuperscript
This command should not be used directly, but may be used to define other
commands \textsuperscript, \@makefnmark. #1 should always start with a
font selection command, to activate the font size switch.
380 \def\@textsuperscript#1{%
381 {\m@th\ensuremath{\sim\{\mbox{\fontsize\sfontsize\z@#1}}}}

\textsubscript
382 \</2ekernel>
383 \<latexrelease>\IncludeInRelease{2015/01/01}%
384 \<latexrelease> {\textsubscript}{\textsubscript}%
385 \<*2ekernel | latexrelease>

386 \DeclareRobustCommand*\textsubscript[1]{%
387 \@textsubscript{\selectfont#1}}%

\@textsubscript
388 \def\@textsubscript#1{%
389 {\m@th\ensuremath{_ {\mbox{\fontsize\sfontsize\z@#1}}}}

390 \</2ekernel | latexrelease>
391 \<latexrelease>\EndIncludeInRelease
392 \<latexrelease>\IncludeInRelease{0000/00/00}%
393 \<latexrelease> {\textsubscript}{\textsubscript}%
394 \<latexrelease>\let\textsubscript\@undefined
395 \<latexrelease>\let\@textsubscript\@undefined
396 \<latexrelease>\EndIncludeInRelease
397 \<*2ekernel>

\footnotesep
398 \newdimen\footnotesep

\footnote
399 \def\footnote{\@ifnextchar[\@xfootnote{\stepcounter\@mpfn
400 \protected@xdef\@thefnmark{\thempfn}}%
401 \@footnotemark\@footnotetext}}

\@xfootnote
402 \def\@xfootnote[#1]{%
403 \begingroup
404 \csname c@\@mpfn\endcsname #1\relax
405 \unrestored@protected@xdef\@thefnmark{\thempfn}%
406 \endgroup
407 \@footnotemark\@footnotetext}

\@footnotetext
408 \long\def\@footnotetext#1{\insert\footins{%
409 \reset@font\footnotesize
410 \interlinepenalty\interfootnotelinepenalty
411 \splittopskip\footnotesep
412 \splitmaxdepth \dp\strutbox \floatingpenalty \@MM
413 \hsize\columnwidth \@parboxrestore
414 \protected@edef\@currentlabel{%
415 \csname p\footnote\endcsname\@thefnmark
416 }%

```

```

417 \color@begingroup
418 \@makefnmark{%
419 \rule{z@\footnotesep\ignorespaces#1\@finalstrut\strutbox}%
420 \color@endgroup}}%

\footnotemark
421 \def\footnotemark{%
422 \ifnextchar[\@xfootnotemark
423 {\stepcounter{footnote}%
424 \protected@xdef\@thefnmark{\thefootnote}%
425 \@footnotemark}}

\@xfootnotemark
426 \def\@xfootnotemark[#1]{%
427 \begingroup
428 \c@footnote #1\relax
429 \unrestored@protected@xdef\@thefnmark{\thefootnote}%
430 \endgroup
431 \@footnotemark}

\@footnotemark
432 \def\@footnotemark{%
433 \leavevmode
434 \ifhmode\edef\@xsf{\the\spacefactor}\nobreak\fi
435 \@makefnmark
436 \ifhmode\spacefactor\@xsf\fi
437 \relax}

\footnotetext
438 \def\footnotetext{%
439 \ifnextchar [\@xfootnotenext
440 {\protected@xdef\@thefnmark{\thempfn}%
441 \@footnotetext}}

\@xfootnotenext
442 \def\@xfootnotenext[#1]{%
443 \begingroup
444 \csname c@\mpfn\endcsname #1\relax
445 \unrestored@protected@xdef\@thefnmark{\thempfn}%
446 \endgroup
447 \@footnotetext}

\thempfn
\@mpfn
448 \def\@mpfn{footnote}
449 \def\thempfn{\thefootnote}
450 </2ekernel>

```



## File H

# ltidxglo.dtx

## 62 Index and Glossary Generation

Index and Glossary commands.

```
\makeindex A preamble command to turn on indexing.
\makeglossary A preamble command to turn on making glossary entries.
 \index Make an index entry for #1.
 \glossary Make a glossary entry for #1.

\makeindex ==
 BEGIN
 \index == BEGIN \@bsphack
 \begingroup
 \protect{X} == \string X\space
 %% added 3 Feb 87 for \index

commands

 %% in \footnotes
 re-\catcode special characters
 to 'other'
 \@wrindex

 END

 \@wrindex{ITEM} ==
 BEGIN
 write of {\indexentry{ITEM}{page number}}
 \endgroup
 \@esphack
 END

INITIALIZATION:

\index == BEGIN \@bsphack
 \begingroup
 re-\catcode special characters (in case '%' there)
 \@index

 END

 \@index{ITEM} == BEGIN \endgroup \@esphack END

Changes made 14 Apr 89 to write \glossaryentry's instead of
\indexentry's on the .glo file.

1 (*2ekernel)
2 \message{index,}

\makeindex

3 \def\makeindex{%
4 \newwrite\@indexfile
```

```

5 \immediate\openout\@indexfile=\jobname.idx
6 \def\index{\@bsphack\beginngroup
7 \@sanitize
8 \@wrindex}\typeout
9 {Writing index file \jobname.idx}%

```

Opening the write channel should be done only once since on some OS multiple opens are forbidden and in any case it is useless. So we turn this into a no-op after use.

```

10 \let\makeindex\@empty
11 }
12 \@onlypreamble\makeindex

```

\@wrindex

```

13 \def\@wrindex#1{%
14 \protected@write\@indexfile{%
15 {\string\indexentry{#1}{\thepage}}%
16 \endgroup
17 \@esphack}

```

\index

```

18 \def\index{\@bsphack\beginngroup \@sanitize\@index}

```

\@index

```

19 \def\@index#1{\endgroup\@esphack}

```

\makeglossary

```

20 \def\makeglossary{%
21 \newwrite\@glossaryfile
22 \immediate\openout\@glossaryfile=\jobname.glo
23 \def\glossary{\@bsphack\beginngroup
24 \@sanitize
25 \@wrglossary}\typeout
26 {Writing glossary file \jobname.glo }%

```

Opening the write channel should be done only once since on some OS multiple opens are forbidden and in any case it is useless. So we turn this into a no-op after use.

```

27 \let\makeglossary\@empty
28 }
29 \@onlypreamble\makeglossary

```

\@wrglossary

```

30 \def\@wrglossary#1{%
31 \protected@write\@glossaryfile{%
32 {\string\glossaryentry{#1}{\thepage}}%
33 \endgroup
34 \@esphack}

```

\glossary

```

35 \def\glossary{\@bsphack\beginngroup\@sanitize\@index}
36 </2ekernel>

```

# File I

## ltbibl.dtx

### 63 Bibliography Generation

A bibliography is created by the `thebibliography` environment, which generates a title such as “References”, and a list of entries. The `BIBTEX` program will create a file containing such an environment, which will be read in by the `\bibliography` command. With `BIBTEX`, the following commands will be used.

|                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|---------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\bibliography</code>      | <code>\bibliography{⟨file1,file2, ...,filen⟩}</code> : specifies the bibdata files. Writes a <code>\bibdata</code> entry on the <code>.aux</code> file and tries to read in <code>mainfile.bbl</code> .                                                                                                                                                                                                                                                                                              |
| <code>\bibliographystyle</code> | <code>\bibliographystyle{⟨style⟩}</code> : Writes a <code>\bibstyle</code> entry on the <code>.aux</code> file.                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>thebibliography</code>    | The <code>thebibliography</code> environment is a list environment. To save the use of an extra counter, it should use <code>enumiv</code> as the item counter. Instead of using <code>\item</code> , items in the bibliography are produced by the following commands:<br><code>\bibitem{⟨name⟩}</code> : Produces a numbered entry cited as <code>⟨name⟩</code> .<br><code>\bibitem[⟨label⟩]{⟨name⟩}</code> : Produces an entry labeled by <code>⟨Label⟩</code> and cited by <code>⟨name⟩</code> . |

The former is used for bibliographies with citations like [1], [2], etc.; the latter is used for citations like [Knuth82].

The document class must define the `thebibliography` environment. This environment has a single argument, which is the widest bibliography label— e.g., if the [Knuth67] is the widest entry, then this argument will be Knuth67. The `\thebibliography` command must begin a list environment, which the `\endthebibliography` command ends.

|                      |                                                                                                                                                                                                                                                                                                                                                              |
|----------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\cite</code>   | Entries are cited by the command <code>\cite{⟨name⟩}</code> .                                                                                                                                                                                                                                                                                                |
| <code>\nocite</code> | <code>\nocite{⟨citations⟩}</code> puts information on the <code>.aux</code> file that causes <code>BIBTEX</code> to include the <code>{⟨citations⟩}</code> list in the bibliography, but puts nothing in the text.<br><code>\nocite{*}</code> is special: it tells <code>BIBTEX</code> to put the whole of a collection of references into the bibliography. |

```
1 (*2ekernel)
2 \message{bibliography,}
```

#### PARAMETERS

|                    |                                                                                                                                                                 |
|--------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>@cite</code> | : A macro such that <code>\@cite{LABEL1,LABEL2}{NOTE}</code> produces the output for a <code>\cite[NOTE]{FOO1,FOO2}</code>                                      |
| command,           | where entry <code>FOOi</code> is defined by <code>\bibitem[LABELi]{FOOi}</code> .<br>The switch <code>@tempswa</code> is true if the optional <code>NOTE</code> |
| argument           | is present.<br>The default definition is :<br><pre>\@cite{LABELS}{NOTE} ==   BEGIN [LABELS     IF @tempswa = T THEN , NOTE FI   ]   END</pre>                   |

`\@biblabel` : A macro to produce the label in the bibliography entry. For `\bibitem[LABEL]{NAME}`, the label is generated by `\@biblabel{LABEL}`. It has the default definition `\@biblabel{LABEL} -> [LABEL]`.

#### CONVENTION

`\b@F00` : The name or number of the reference created by `\cite{FOO}`  
 E.g., if `\cite{FOO} -> [17]` , then `\b@F00 -> 17`.

```

\bibitem
3 \def\bibitem{\@ifnextchar[\@lbibitem\@bibitem}

\@lbibitem
4 \def\@lbibitem[#1]#2{\item[\@biblabel{#1}\hfill]\if@filesw
5 {\let\protect\noexpand
6 \immediate
7 \write\@auxout{\string\bibcite{#2}{#1}}}\fi\ignorespaces}

\@bibitem
8 \def\@bibitem#1{\item\if@filesw \immediate\write\@auxout
9 {\string\bibcite{#1}{\the\value{\@listctr}}}\fi\ignorespaces}

\bibcite
10 \def\bibcite{\@newl@bel b}

\citation
11 \let\citation\@gobble

\cite
12 \DeclareRobustCommand\cite{%
13 \@ifnextchar [{\@tempswatrue\@citex}{\@tempswafalse\@citex[]}}

\@citex \penalty\@m added to definition of \@citex to allow a line break after the ‘,’ in
citations like [Jones80,Smith77] (Added 23 Oct 86)
space added after the ‘,’ (21 Nov 87)
14 \def\@citex[#1]#2{\leavevmode
15 \let\@citea\@empty
16 \@cite{\@for\@citeb:=#2\do
17 {\@citea\def\@citea{,\penalty\@m\ }%
18 \edef\@citeb{\expandafter\@firstofone\@citeb\@empty}}%
19 \if@filesw\immediate\write\@auxout{\string\citation{\@citeb}}\fi

```

Using `\hbox` instead of `\mbox` is fine because of the `\leavevmode` above. In fact the use of a box around the citation contents is more than questionable in my view (FMi), but within 2e I have to keep that for compatibility reasons as it would probably change too many existing documents. Its main reason is to avoid hyphenation of labels such as [FOOB89] into [FOO- B89] so in certain styles it makes sense; but, for example, in author year citations it becomes more than questionable.

So Chris added yet another hook here, as suggested by, at least, Donald Arsena. Note that this one is inside the first argument of the `\@cite` hook. This decouples the top-level typesetting of the citation from the details of the other business conducted here. All this really needs a complete rethink to get the right modularity.

```

20 \@ifundefined{b@\@citeb}{\hbox{\reset@font\bfseries ?}}%
21 \G@refundefinedtrue
22 \@latex@warning
23 {Citation ‘\@citeb’ on page \thepage \space undefined}}%
24 {\@cite@ofmt{\csname b@\@citeb\endcsname}}}{#1}}

```

`\bibdata`

```

\bibstyle 25 \let\bibdata=\@gobble
 26 \let\bibstyle=\@gobble

```

`\bibliography`

```

27 \def\bibliography#1{%
28 \if@filesw
29 \immediate\write\@auxout{\string\bibdata{#1}}%
30 \fi
31 \@input@{\jobname.bbl}}

```

`\bibliographystyle`

```

32 \def\bibliographystyle#1{%
33 \ifx\@begindocumenthook\@undefined\else
34 \expandafter\AtBeginDocument
35 \fi
36 {\if@filesw
37 \immediate\write\@auxout{\string\bibstyle{#1}}%
38 \fi}}

```

`\nocite` (Added 14 Jun 85)

This puts information on the `.aux` file that causes BibTeX to include the citation list in the bibliography, but puts nothing in the text.

RmS 93/08/06: Made loop for `\nocite` like that for `\citex`, to get rid of leading spaces.

```

39 \def\nocite#1{\@bsphack

```

With the implementation designed already in L<sup>A</sup>T<sub>E</sub>X 2.09 the `\nocite` command will not work before `\begin{document}` since it tries to write to the `.aux` file which is not open before that point. As a result the “reference” will appear on the terminal and nothing else will happen.

This would be easy to fix, but then a document using the fix will silently fail on an older release of L<sup>A</sup>T<sub>E</sub>X, missing all citations done with `\nocite`. Thus we do only generate an error message and leave the fix for a L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> successor.

```

40 \ifx\@onlypreamble\document

```

Since we are after `\begin{document}` we can do the citations:

```

41 \@for\@citeb:=#1\do{%
42 \edef\@citeb{\expandafter\@firstofone\@citeb}%
43 \if@filesw\immediate\write\@auxout{\string\citation{\@citeb}}\fi
44 \@ifundefined{b@\@citeb}{\G@refundefinedtrue
45 \@latex@warning{Citation ‘\@citeb’ undefined}}{}%
46 \else

```

But before `\begin{document}` we raise an error message:

```
47 \latexerror{Cannot be used in preamble}\@eha
```

Without the compatibility problems we could fix the problem as follows:

```
48 % \AtBeginDocument{\nocite{#1}}
49 \fi
50 \esphack}
```

Since `\nocite{*}` should not produce a warning about undefined citation keys (see PR 557), we need to set the control sequence ‘`\b@*`’ to something other than `\relax`. As a result `\cite{*}` will not warn either (but that never worked with `BIBTEX` in the first place).

```
51 \xandafter\let\csname b@*\endcsname\@empty
```

### 63.1 Default definitions

This hook determines the ‘relative formatting’ of the two logical parts of a citation with comment.

`\@cite`

```
52 \def\@cite#1#2{[{\#1\if@tempswa , #2\fi}]}
```

`\@cite@ofmt`

This is, in general, a command that appears to have one argument whose value is, in the kernel, a single cs whose name is the expansion of `b@*\@citeb`; the expansion of this cs will typically be some hmode material that produces the detailed typeset form of just the citations themselves.

```
53 \let\@cite@ofmt\hbox
```

`\@biblabel`

```
54 \def\@biblabel#1{[#1]}
55 \</2ekernel>
```

## File J

# ltpage.dtx

## 64 Page styles and related commands

### 64.1 Page Style Commands

`\pagestyle{<style>}` : sets the page style of the current and succeeding pages to *style*

`\thispagestyle{<style>}` : sets the page style of the current page only to *style*.

To define a page style *style*, you must define `\ps@style` to set the page style parameters.

### 64.2 How a page style makes running heads and feet

The `\ps@...` command defines the macros `\@oddhead`, `\@oddfoot`, `\@evenhead`, and `\@evenfoot` to define the running heads and feet. (See output routine.) To make headings determined by the sectioning commands, the page style defines the commands `\chaptermark`, `\sectionmark`, etc., where `\chaptermark{<text>}` is called by `\chapter` to set a mark. The `\...mark` commands and the `\...head` macros are defined with the help of the following macros.

(All the `\...mark` commands should be initialized to no-ops.)

### 64.3 marking conventions

L<sup>A</sup>T<sub>E</sub>X extends T<sub>E</sub>X's `\mark` facility by producing two kinds of marks a 'left' and a 'right' mark, using the following commands:

`\markboth{<left>}{<right>}` : Adds both marks.

`\markright{<right>}` : Adds a 'right' mark.

`\leftmark` : Used in the output routine, gets the current 'left' mark. Works like T<sub>E</sub>X's `\botmark`.

`\rightmark` : Used in the output routine, gets the current 'right' mark. Works like T<sub>E</sub>X's `\firstmark`. The marking commands work reasonably well for right marks 'numbered within' left marks—e.g., the left mark is changed by a `\chapter` command and the right mark is changed by a `\section` command. However, it does produce somewhat anomalous results if 2 `\markboth`'s occur on the same page.

Commands like `\tableofcontents` that should set the marks in some page styles use a `\mkboth` command, which is `\let` by the `pagestyle` command (`\ps@...`) to `\markboth` for setting the heading or to `\@gobbletwo` to do nothing.

1 (\*2ekernel)

`\pagestyle` User command to set the page style for this and following pages.

```
2 \def\pagestyle#1{%
3 \@ifundefined{ps@#1}%
4 \undefinedpagestyle
5 {\@nameuse{ps@#1}}}
```

`\thispagestyle` User command to set the page style for this page only.

```

6 \def\thispagestyle#1{%
7 \ifundefined{ps@#1}%
8 \undefinedpagestyle
9 {\global\@specialpagetrue\gdef\@specialstyle{#1}}

```

`\ps@empty` The empty page style: No head or foot line.

```

10 \def\ps@empty{%
11 \let\@mkboth\@gobbletwo\let\@oddhead\@empty\let\@oddfoot\@empty
12 \let\@evenhead\@empty\let\@evenfoot\@empty}

```

`\ps@plain` The plain page style: No head, centred page number in foot.

```

13 \def\ps@plain{\let\@mkboth\@gobbletwo
14 \let\@oddhead\@empty\def\@oddfoot{\reset@font\hfil\thepage
15 \hfil}\let\@evenhead\@empty\let\@evenfoot\@oddfoot}

```

`\@leftmark` We implement `\@leftmark` and `\@rightmark` in terms of already defined commands to save token space. We can't get rid of them since they are sometimes used in applications.

```

16 \let\@leftmark\@firstoftwo
17 \let\@rightmark\@secondoftwo

```

`\markboth` User commands for setting L<sup>A</sup>T<sub>E</sub>X marks.

`\markright` Test for `\@nobreak` added 15 Apr 86 in `\markboth` and `\markright` letting `\label` and `\index` to `\relax` added 22 Feb 86 so these commands can appear in sectioning command arguments RmS 91/06/21 Same for `\glossary`

```

18 \def\markboth#1#2{%
19 \begingroup
20 \let\label\relax \let\index\relax \let\glossary\relax
21 \unrestored@protected@xdef\@themark {{#1}{#2}}%
22 \@temptokena \expandafter{\@themark}%
23 \mark{\the\@temptokena}%
24 \endgroup
25 \if@nobreak\ifvmode\nobreak\fi\fi}
26 \def\markright#1{%
27 \begingroup
28 \let\label\relax \let\index\relax \let\glossary\relax

```

Protection is handled inside `\@markright`.

```

29 \expandafter\@markright\@themark {#1}%
30 \@temptokena \expandafter{\@themark}%
31 \mark{\the\@temptokena}%
32 \endgroup
33 \if@nobreak\ifvmode\nobreak\fi\fi}

```

`\@markright`

```

\leftmark 34 \def\@markright#1#2#3{\@temptokena {#1}%
\rightmark 35 \unrestored@protected@xdef\@themark{{\the\@temptokena}{#3}}}
36 \def\leftmark{\expandafter\@leftmark\botmark\@empty\@empty}
37 \def\rightmark{\expandafter\@rightmark\firstmark\@empty\@empty}

```

`\@themark` Initialise L<sup>A</sup>T<sub>E</sub>X's marks without setting a T<sub>E</sub>X mark *<whatsit>*.

```

38 \def\@themark{{}{}}

```



`\mark` Test versions of L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> initialised T<sub>E</sub>X's `\mark` system at this point, but this was removed before the first release.

`\AtBeginDocument{\mark{}}{}}`

`\raggedbottom` `\raggedbottom` typesets pages with no vertical stretch, so they have their natural height instead of all being exactly the same height. (Uses a space of .0001fil to avoid interfering with the 1fil space of `\newpage`.)

```

39 \def\raggedbottom{%
40 \def\@textbottom{\vskip \z@ \@plus.0001fil}\let\@texttop\relax}

```

`\flushbottom` `\flushbottom`: Inverse of `\raggedbottom` — makes all pages the same height.

```

41 \def\flushbottom{%
42 \let\@textbottom\relax \let\@texttop\relax}

```

`\sloppy` `\sloppy` will never (well, hardly ever) produce overfull boxes, but may produce underfull ones. (14 June 85)

```

43 \def\sloppy{%
44 \tolerance 9999%
45 \emergencystretch 3em%
46 \hfuzz .5\p@
47 \vfuzz\hfuzz}

```

`sloppypar` A `sloppypar` environment is equivalent to `{\par \sloppy ... \par}`.

```

48 \def\sloppypar{\par\sloppy}
49 \def\endsloppypar{\par}

```

`\fussy` Resets T<sub>E</sub>X's parameters to their normal finicky values.

```

50 \def\fussy{%
51 \emergencystretch\z@
52 \tolerance 200%
53 \hfuzz .1\p@
54 \vfuzz\hfuzz}

```

`\overfullrule` L<sup>A</sup>T<sub>E</sub>X default is no overfull box rule. Changed by document class option.

```

55 \overfullrule 0pt

```

56 `</2ekernel>`

# File K

## ltoutput.dtx

### 65 Output Routine

#### 65.1 Floats

The ‘2ekernel’ code ensures that a `\usepackage{autoout1}` is essentially ignored if a ‘full’ format is being used that has the autoloader file mode already in the format.

```

1 <defx>\begingroup
2 <defx>\makeatletter
3 <defx>\nfss@catcodes
4 (2ekernel)\expandafter\let\csname ver@autoout1.sty\endcsname\fmtversion
5 (*2ekernel)
6 \message{output,}

* *
* *

```

#### PAGE LAYOUT PARAMETERS

```

\topmargin : Extra space added to top of page.
@twoside : boolean. T if two-sided printing
\oddsidemargin : IF @twoside = T
 THEN extra space added to left of odd-numbered
 pages.
 ELSE extra space added to left of all pages.
\evensidemargin : IF @twoside = T
 THEN extra space added to left of
even-numbered
 pages.
\headheight : height of head
\headsep : separation between head and text
\footskip : distance separation between baseline of last
 line of text and baseline of foot.
 Note difference between \footSKIP and \headSEP.
\textheight : height of text on page, excluding head and foot
\textwidth : width of printing on page
\columnsep : IF @twocolumn = T
 THEN width of space between columns
\columnseprule : IF @twocolumn = T
 THEN width of rule between columns (0 if none).
\columnwidth : IF @twocolumn = T
 THEN (\textwidth - \columnsep)/2
 ELSE \textwidth
 It is set by the \twocolumn and

```

`\onecolumn` commands.

`\@textbottom` : Command executed at bottom of vbox holding text of page (including figures). The `\raggedbottom` command almost `\let`'s this to `\vfil` (actually sets it to `\vskip \z@ plus.0001fil`). Should have depth 0pt.

`\@texttop` : Command executed at top of vbox holding text of page (including figures). Used by letter style; can also be used to produce centered pages. Let to `\relax` by `\raggedbottom` and `\flushbottom`.

Page layout must initialize `\@colht` and `\@colroom` to `\textheight`.

#### PAGE STYLE PARAMETERS:

`\floatsep` : Space left between floats.

`\textfloatsep` : Space between last top float or first bottom float and the text.

`\topfigrule` : Command to place rule (or whatever) between floats at top of page and text. Executed in inner vertical mode right before the `\textfloatsep` skip separating the floats from the text. Must occupy zero vertical space. (See `\footnoterule`.)

`\botfigrule` : Same as `\topfigrule`, but put after the `\textfloatsep` skip separating text from the floats at bottom of page.

`\intextsep` : Space left on top and bottom of an in-text float.

`\dblfloatsep` : Space between double-column floats.

`\dbltextfloatsep` : Space between top double-column floats and text.

`\dblfigrule` : Similar to `\topfigrule`, but for double-column floats.

`\@fptop` : Glue to go at top of float column – must be 0pt + stretch

`\@fpsep` : Glue to go between floats in a float column.

`\@fpbot` : Glue to go at bottom of float column  
– must be 0pt + stretch

`\@dblfpptop`, `\@dblfpsep`, `\@dblfpbot`  
: Analogous for double-column float page in two-column format.

FOOTNOTES: As in PLAIN, footnotes use `\insert\footins`.

#### PAGE LAYOUT SWITCHES AND MACROS

`@twocolumn` : Boolean. T if two columns per page globally.

## PAGE STYLE MACROS AND SWITCHES

`\@oddhead` : IF @twoside = T  
                     THEN macro to generate head of  
 odd-numbered  
                     pages.  
                     ELSE macro to generate head of all pages.  
`\@evenhead` : IF @twoside = T  
                     THEN macro to generate head of  
 even-numbered  
                     pages.  
`\@oddfoot` : IF @twoside = T  
                     THEN macro to generate foot of  
 odd-numbered  
                     pages.  
                     ELSE macro to generate foot of all pages.  
`\@evenfoot` : IF @twoside = T  
                     THEN macro to generate foot of  
 even-numbered  
                     pages.  
`@specialpage` : boolean. T if current page is to have a special  
                     format.  
`\@specialstyle` : If its value is foo then  
                     IF @specialpage = T  
                         THEN the command `\ps@foo` is executed to  
                             temporarily reset the page style parameters  
                             before composing the current page.  
                         This command should execute only `\def`'s  
 and  
                     `\edef`'s, making only local definitions.

## FLOAT PLACEMENT PARAMETERS

The following parameters are set by the macro `\@floatplacement`.  
 When `\@floatplacement` is called,

`\@colht` is the height of the page or column being built. I.e.:

- \* For single-column page it equals `\textheight`.
- \* For double-column page it equals `\textheight` - height  
 of double-column floats on page.

Note that some are set globally and some locally:

`\@topnum` :=G Maximum number of floats allowed on the top of a  
                     column.  
`\@toproom` :=G Maximum amount of top of column devoted to floats—  
                     excluding `\textfloatsep` separation below the floats  
                     and `\floatsep` separation between them. For  
                     two-column output, should be computed as a function  
                     of `\@colht`.  
`\@botnum`, `\@botroom`  
                     : Analogous to above.

`\@colnum` :=G Maximum number of floats allowed in a column, including in-text floats.

`\@textmin` :=L Minimum amount of text (excluding footnotes) that must appear on a text page.

%% 27 Sep 85 : made local to

%% `\@addtocurcol` and `\@addtonextcol`

It is now also used locally in processing double floats.

`\@fpmin` :=L Minimum height of floats in a float column.

The macro `\dblfloatplacement` sets the following parameters.

`\dbltopnum` :=G Maximum number of double-column floats allowed at

the top of a two-column page.

`\dbltoproom` :=G Maximum height of double-column floats allowed at top of two-column page.

`\@fpmin` :=L Minimum height of floats in a float column.

It should also perform the following local assignments where necessary – i.e., where the new value differs from the old one:

`\@fptop` :=L `\dblfpptop`

`\@fpsep` :=L `\dblfpsep`

`\@fpbot` :=L `\dblfpbot`

## OUTPUT ROUTINE VARIABLES

`\colht` : The total height of the current column. In single column style, it equals `\textheight`. In two-column style, it is `\textheight` minus the height of the double-column floats on the current page. MUST BE INITIALIZED TO `\textheight`.

`\colroom` : The height available in the current column for text and footnotes. It equals `\colht` minus the height of all floats committed to the top and bottom of the current column.

`\textfloatsheight` : The total height of in-text floats on the current page.

`\footins` : Footnote insertion number.

`\maxdepth` : Saved value of TeX's `\maxdepth`. Must be set when any routine sets `\maxdepth`.

## CALLING THE OUTPUT ROUTINE

---

The output routine is called either by TeX's normal page-breaking mechanism, or by a macro putting a penalty `<` or `= -10000` in the output list. In the latter case, the penalty indicates why the output

routine was called, using the following code.

| penalty | reason                                                                           |
|---------|----------------------------------------------------------------------------------|
| -10000  | <code>\pagebreak</code><br><code>\newpage</code>                                 |
| -10001  | <code>\clearpage</code> ( <code>\penalty -10000 \vbox{} \penalty -10001</code> ) |
| -10002  | float insertion, called from horizontal mode                                     |
| -10003  | float insertion, called from vertical mode.                                      |
| -10004  | float insertion.                                                                 |

Note: A float or marginpar puts the following sequence in the output

- list:
- (i) a penalty of -10004,
  - (ii) a null `\vbox`
  - (iii) a penalty of -10002 or -10003.

This solves two special problems:

1. If the float comes right after a `\newpage` or `\clearpage`, then the first penalty is ignored, but the second one invokes the output routine.
2. If there is a split footnote on the page, the second 'page' puts out the rest of the footnote.

## THE OUTPUT ROUTINE

---

### FUNCTIONS USED IN THE OUTPUT ROUTINE:

`\@outputpage` : Produces an output page with the contents of box `\@outputbox` as the text part.

Also sets `\@colht :=G \textheight`.

The page style is determined as follows.

```
IF \@thispagestyle = true
 THEN use \@thispagestyle style
 ELSE use ordinary page style.
```

`\@tryfcolumn\FLIST` : Tries to form a float column composed of floats from `\FLIST` (if nonempty) with the following parameters:

```
\@colht : height of box
\@fpmin : minimum height of floats in the box
\@fpsep : interfloat space
\@fptop : glue at top of box
\@fpbot : glue at bottom of box.
```

If it succeeds, then it does the following:

```
* \@outputbox :=L the composed float box.
* @fcolmade :=G true
* \FLIST :=G \FLIST - floats put in box
* \@freelist :=G \@freelist + floats put in box
```

If it fails, then:

```
* @fcolmade :=G false
```

NOTE: BIT MUST BE A SINGLE TOKEN!

`\@makefcolumn \FLIST` : Same as `\@tryfcolumn` except that it fails to make a float column only if `\FLIST` is empty. Otherwise, it makes a float column containing at least the first box in `\FLIST`, disregarding `\@fpmin`.

`\@startcolumn` :  
 Calls `\@tryfcolumn\@deferlist`. If `\@tryfcolumn` returns with (globally set) `@fcolmade = false`, then:

- \* Globally sets `\@toplist` and `\@botlist` to floats from `\@deferlist` to go at top and bottom of column, deleting them from `\@deferlist`. It does this using `\@colht` as the total height, the page style parameters `\@floatsep` and `\@textfloatsep`, and the float placement parameters `\@topnum`, `\@toproom`, `\@botnum`, `\@botroom`, `\@colnum` and `\textfraction`.
- \* Globally sets `\@colroom` to `\@colht` minus the height of the added floats.

`\@startdblcolumn` :  
 Calls `\@tryfcolumn\@dbldeferlist{8}`. If `\@tryfcolumn` returns with (globally set) `@fcolmade = false`, then:

- \* Globally sets `\@dbltoplist` to floats from `\@dbldeferlist` to go at top and bottom of column, deleting them from `\@dbldeferlist`. It does this using `\textheight` as the total height, and the parameters `\@dblfloatsep`, etc.
- \* Globally sets `\@colht` to `\textheight` minus the height of the added floats.

`\@combinefloats` : Combines the text from box `\@outputbox` with the floats from `\@toplist` and `\@botlist`, putting the new box in `\@outputbox`. It uses `\floatsep` and `\textfloatsep` for the appropriate separations. It puts the elements of `\TOPLIST` and `\BOTLIST` onto `\@freelist`, and makes those lists null.

`\@makecol` : Makes the contents of `\box255` plus the accumulated footnotes, plus the floats in `\@toplist` and `\@botlist`, into a single column of height `\@colht` (unless the page height has been locally changed), which it puts into box `\@outputbox`. It puts boxes in `\@midlist` back onto `\@freelist` and restores `\maxdepth`.

`\@opcol` : Outputs a column whose text is in box `\@outputbox`. If `@twocolumn = false`, then it calls `\@outputpage`, sets `\@colht := G \textheight`, and calls `\@floatplacement`.

If @twocolumn = true, then:

If @firstcolumn = true, then it puts box \@outputbox into \@leftcolumn and sets @firstcolumn :=G false.

If @firstcolumn = false, then it puts out the current two-column page, any possible two-column float pages, and determines \@dbltoplist for the next page.

## USER COMMANDS THAT CALL OR AFFECT THE OUTPUT ROUTINE

---

```
\newpage == BEGIN \par\vfil\penalty -10000 END
```

```
\clearpage == BEGIN \newpage
 \write -1{} % Part of hack to make sure no
 \vbox{} % \write's get lost.
 \penalty -10001
 END
```

```
\cleardoublepage == BEGIN \clearpage
 if @twoside = true and c@page is even
 then \hbox{} \newpage fi
 END
```

`\twocolumn[BOX]` : starts a new page, changing to twocolumn setting and puts BOX in a parbox of width `\textwidth` across the top. Useful for full-width titles for double-column pages.

SURPRISE: The stretch from `\@dbltextfloatsep` will be inserted between the BOX and the top of the two columns.

## FLOAT-HANDLING MECHANISMS

---

The float environment obtains an insertion number B from the `\@freelist` (see below for a description of list manipulation), puts the float into box B and sets `\count B` to a FLOAT SPECIFIER. For a normal (not double-column) float, it then causes a page break in one of the following two ways:

- In outer hmode: `\adjust{\penalty -10002}`
- In vmode : `\penalty -10003`.

For a double-column float, it puts B onto the `\@dbldeferlist`.

The float specifier has two components:

- \* A PLACEMENT SPECIFICATION, describing where the float may be placed.
- \* A TYPE, which is a power of two—e.g., figures might be



type 1 floats, tables type 2 floats, programs type 4 floats, etc.  
The float specifier is encoded as follows, where bit 0 is the least significant bit.

| Bit  | Meaning                                              |
|------|------------------------------------------------------|
| 0    | 1 iff the float may go where it appears in the text. |
| 1    | 1 iff the float may go on the top of a page.         |
| 2    | 1 iff the float may go on the bottom of a page.      |
| 3    | 1 iff the float may go on a float page.              |
| 4    | 1 unless the PLACEMENT includes a !                  |
| 5    | 1 iff a type 1 float                                 |
| 6    | 1 iff a type 2 float                                 |
| etc. |                                                      |

A negative float specifier is used to indicate a marginal note.

## MACROS AND DATA STRUCTURES FOR PROCESSING FLOATS

A FLOAT LIST consisting of the floats in boxes `\boxa ... \boxN` has the form:

```
\@elt \boxa ... \@elt \boxN
```

where `\boxI` is defined by

```
\newinsert\boxI
```

Normally, `\@elt` is `\let` to `\relax`. A test can be performed on the entire float list by locally `\def`'ing `\@elt` appropriately and executing the list.

This is a lot more efficient than looping through the list.

The following macros are used for manipulating float lists.

```
\@next \CS \LIST {NONEMPTY}{EMPTY} == %% NOTE: ASSUME
\@elt = \relax
 BEGIN assume that \LIST == \@elt \B1 ... \@elt \Bn
 if n = 0
 then EMPTY
 else \CS :=L \B1
 \LIST :=G \@elt \B2 ... \@elt \Bn
 NONEMPTY
 fi
 END
```

`\@bitor\NUM\LIST` : Globally sets switch `@test` to the disjunction for all `I` of bit `log2 \NUM` of the float specifiers of all the floats in `\LIST`.  
I.e., `@test` is set to true iff there is at least one float in `\LIST` having bit `log2 \NUM` of its float specifier equal to 1.

Note:  $\log_2 [(\backslash\text{count I})/32]$  is the bit number corresponding to the type of float I. To see if there is any float in  $\backslash\text{LIST}$  having the same type as float I, you run  $\backslash\text{@bitor}$  with  $\backslash\text{NUM} = [(\backslash\text{count I})/32] * 32$ .

```
\@bitor\NUM\LIST ==
BEGIN
 @test :=G false
 { \@elt \CTR == if \NUM <> 0 then
 if \count\CTR / \NUM is odd
 then @test := true fi fi
 \LIST
 }
END
```

$\backslash\text{@cons}\backslash\text{LIST}\backslash\text{NUM}$  : Globally sets  $\backslash\text{LIST} := \backslash\text{LIST} * \backslash\text{@elt} \backslash\text{NUM}$

```
\@cons\LIST\NUM ==
BEGIN { \@elt == \relax
 \LIST :=G \LIST \@elt \NUM
 }
```

#### BOX LISTS FOR FLOAT-PLACEMENT ALGORITHMS

$\backslash\text{@freelist}$  : List of empty boxes for placing new floats.  
 $\backslash\text{@toplist}$  : List of floats to go at top of current column.  
 $\backslash\text{@midlist}$  : List of floats in middle of current column.  
 $\backslash\text{@botlist}$  : List of floats to go at bottom of current column.  
 $\backslash\text{@deferlist}$  : List of floats to go after current column.  
 $\backslash\text{@dbltoplist}$  : List of double-col. floats to go at top of current page.  
 $\backslash\text{@dbldeferlist}$  : List of double-column floats to go on subsequent pages.

#### FLOAT-PLACEMENT ALGORITHMS

$\backslash\text{@addtobot}$  : Tries to put insert  $\backslash\text{@currbox}$  on  $\backslash\text{@botlist}$ .

Called only when:

- \*  $\backslash\text{ht BOX} < \backslash\text{@colroom}$
- \* type of  $\backslash\text{@currbox}$  not on  $\backslash\text{@deferlist}$
- \*  $\backslash\text{@colnum} > 0$
- \*  $\text{@insert} = \text{false}$

If it succeeds, then:

- \* sets  $\text{@insert}$  true
- \* decrements  $\backslash\text{@botroom}$  by  $\backslash\text{ht BOX}$
- \* decrements  $\backslash\text{@botnum}$  and  $\backslash\text{@colnum}$  by 1

```

* decrements \@colroom by \ht BOX + either
\floatsep
 or \textfloatsep, as appropriate.
* sets \maxdepth to 0pt

\@addtotoporbot : Tries to put insert \@currbox on \@toplist or
 \@botlist.
 Called only under same conditions as \@addtobot.
 If it succeeds, then:
 * sets @insert true
 * decrements \@toproom or \@botroom by \ht
BOX
 * decrements \@colnum and either \@topnum or
 * decrements \@botnum by 1
 * decrements \@colroom by \ht BOX +
\floatsep
 or \textfloatsep, as appropriate.

\@addtocurcol : Tries to add \@currbox to current column, setting
 @insert true if it succeeds, false otherwise.
 It will add \@currbox to top only if bit 0 of
 \count \@currbox is 0, and to the bottom only if
 bit 0 = 0 or an earlier float of the same type is
 put on the bottom.
 If the float is put in the text, then
 \penalty\interlinepenalty is put
 right after the float, before the following \vskip,
 and \outputpenalty :=L 0.

\@addtonextcol : Tries to add \@currbox to the next column, setting
 @insert true if it succeeds, false otherwise.

\@addtodblcol : Tries to add \@currbox to the next double-column page,
 adding it to \@dbltoplist if it succeeds and
 \@dbldeferlist if it fails.

\@addmarginpar ==
BEGIN
 if \@currlist nonempty
 then remove \@marbox from \@currlist
 add \@marbox and \@currbox to \@freelist
 %% NOTE: \@currbox = left box
 else LaTeX error: ? %% shouldn't happen
 fi
 \@tempcnta := 1 %% 1 = right, -1 = left
 if @twocolumn = true
 then if @firstcolumn = true
 then \@tempcnta := -1
 fi

```

```

else if @mparswitch = true
 then if count0 odd
 else \@tempcnta := -1
 fi
 fi
 if @reversemargin = true
 then \@tempcnta := -\@tempcnta
 fi
 fi
if \@tempcnta < 0 then \box\@marbox :=G \box\@currbox
fi
\@tempdima :=L maximum(\@mparbottom - \@pageht
 + ht of \@marbox, 0)
if \@tempdima > 0 then LaTeX warning: 'marginpar moved' fi
\@mparbottom :=G \@pageht + \@tempdima + depth of \@marbox
 + \marginparpush
\@tempdima :=L \@tempdima - ht of \@marbox
\box\@marbox :=G \box\@currbox
 \vbox { \vskip \@tempdima
 \box\@marbox
 }
height of \@marbox :=G depth of \@marbox :=G 0
\kern -\@pagedp
\nointerlineskip
\hbox{ if @tempcnta > 0 then \hskip \columnwidth
 \hskip \marginparsep
 else \hskip -\marginparsep
 \hskip -\marginparwidth
 fi
 \box\@marbox \hss
 }
\nobreak
\nointerlineskip
\hbox{\vrule height 0 width 0 depth \@pagedp}
END

```

Floats and marginpars add a lot of dead cycles.

```

7 \maxdeadcycles = 100
8 \let\@elt\relax
9 \def\@next#1#2#3#4{\ifx#2\@empty #4\else
10 \expandafter\@xnext #2\@#1#2#3\fi}
11 \def\@xnext \@elt #1#2\@#3#4{\def#3{#1}\gdef#4{#2}}
12 \def\@testfalse{\global\let@if@test\iffalse}
13 \def\@testtrue {\global\let@if@test\iftrue}
14 \@testfalse
15 \def\@bitor#1#2{\@testfalse {\let\@elt\@xbitor
16 \@tempcnta #1\relax #2}}

```

RmS 91/11/22: Added test for \count#1 = 0. Suggested by Chris Rowley.

```

17 \def\@xbitor #1{\@tempcntb \count#1
18 \ifnum \@tempcnta =\z@
19 \else
20 \divide\@tempcntb\@tempcnta
21 \ifodd\@tempcntb \@testtrue\fi
22 \fi}

```

### DEFINITION OF FLOAT BOXES:

```

23 </2kernel>
24 <latexrelease>\IncludeInRelease{2015/10/01}%
25 <latexrelease> {\bx@ZZ}{Extended float list}%
26 <*2kernel | latexrelease>
27 \let\@elt\newinsert
28 <*2kernel>
29 \def\@freelist{%
30 \@elt\bx@A\@elt\bx@B\@elt\bx@C\@elt\bx@D\@elt\bx@E
31 \@elt\bx@F\@elt\bx@G\@elt\bx@H\@elt\bx@I\@elt\bx@J
32 \@elt\bx@K\@elt\bx@L\@elt\bx@M\@elt\bx@N
33 \@elt\bx@O\@elt\bx@P\@elt\bx@Q\@elt\bx@R}
34 \@freelist
35 </2kernel>
36 \ifx\numexpr\undefined\else
37 \def\reserved@a{%
38 \@elt\bx@S\@elt\bx@T\@elt\bx@U\@elt\bx@V
39 \@elt\bx@W\@elt\bx@X\@elt\bx@Y\@elt\bx@Z
40 \@elt\bx@AA\@elt\bx@BB\@elt\bx@CC\@elt\bx@DD\@elt\bx@EE
41 \@elt\bx@FF\@elt\bx@GG\@elt\bx@HH\@elt\bx@II\@elt\bx@JJ
42 \@elt\bx@KK\@elt\bx@LL\@elt\bx@MM\@elt\bx@NN
43 \@elt\bx@OO\@elt\bx@PP\@elt\bx@QQ\@elt\bx@RR
44 \@elt\bx@SS\@elt\bx@TT\@elt\bx@UU\@elt\bx@VV
45 \@elt\bx@WW\@elt\bx@XX\@elt\bx@YY\@elt\bx@ZZ}
46 \reserved@a
47 \def\@elt{\noexpand\@elt\noexpand}
48 \edef\@freelist{\@freelist\reserved@a}
49 \fi
50 \let\reserved@a\relax
51 \let\@elt\relax
52 </2kernel | latexrelease>
53 <latexrelease>\EndIncludeInRelease
54 <latexrelease>\IncludeInRelease{0000/00/00}%
55 <latexrelease> {\bx@ZZ}{Extended float list}%
56 <latexrelease>\def\@freelist{%
57 <latexrelease> \@elt\bx@A\@elt\bx@B\@elt\bx@C\@elt\bx@D\@elt\bx@E
58 <latexrelease> \@elt\bx@F\@elt\bx@G\@elt\bx@H\@elt\bx@I\@elt\bx@J
59 <latexrelease> \@elt\bx@K\@elt\bx@L\@elt\bx@M\@elt\bx@N
60 <latexrelease> \@elt\bx@O\@elt\bx@P\@elt\bx@Q\@elt\bx@R}
61 <latexrelease> \insecunt=234
62 <latexrelease>\EndIncludeInRelease
63 <*2kernel>
64 \gdef\@toplist{}
65 \gdef\@botlist{}
66 \gdef\@midlist{}
67 \gdef\@currlist{}

```

```
68 \gdef\@deferlist{}
69 \gdef\@dbltoplist{}
```

The new algorithm stores page wide floats together with column floats in a single `\@deferlist` list. We keep `\@dbldeferlist` initialised as empty so that packages that are testing for deferred floats can use the same code for old or new float handling.

```
70 \gdef\@dbldeferlist{}

PAGE LAYOUT PARAMETERS

71 \newdimen\topmargin
72 \newdimen\oddsidemargin
73 \newdimen\evensidemargin
74 \let\@themargin=\oddsidemargin
75 \newdimen\headheight
76 \newdimen\headsep
77 \newdimen\footskip
78 \newdimen\textheight
79 \newdimen\textwidth
80 \newdimen\columnwidth
81 \newdimen\columnsep
82 \newdimen\columnseprule
83 \newdimen\marginparwidth
84 \newdimen\marginparsep
85 \newdimen\marginparpush
```

`\AtBeginDvi` We use a box register in which to put stuff that must appear before anything else in the .dvi file.

The stuff in the box should not add any typeset material to the page when it is unboxed.

```
86 \newbox\@begindvibox
87 \def \AtBeginDvi #1{%
88 \global \setbox \@begindvibox
89 \vbox{\unvbox \@begindvibox #1}%
90 }
```

`\@maxdepth` This is not the right place to set this; it needs to be set in a class/style file when `\maxdepth` is set.

Also, many settings to `\maxdepth` should be to `\@maxdepth`, probably?

```
91 \newdimen\@maxdepth
92 \@maxdepth = \maxdepth
```

`\paperheight` New `\paper...` registers.

```
\paperwidth 93 \newdimen\paperheight
94 \newdimen\paperwidth
```

`\if@insert` Local switches first:

```
\if@fcolmade 95 \newif \if@insert
```

`\if@specialpage` These should definitely be global:

```
\if@firstcolumn 96 \newif \if@fcolmade
\if@twocolumn 97 \newif \if@specialpage \@specialpagefalse
\if@twoside
```

```
\if@reversemarginpar
```

```
\if@mparswitch
```

```
\col@number
```

These should be global but are not always set globally in other files.

```
98 \newif \if@firstcolumn \@firstcolumntrue
99 \newif \if@twocolumn \@twocolumnfalse
```

Not sure about these: two questions. Should things which must apply to a whole document be local or global (they probably should be ‘preamble only’ commands)? Are these three such things?

```
100 \newif \if@twoside \@twosidefalse
101 \newif \if@reversemargin \@reversemarginfalse
102 \newif \if@mparswitch \@mparswitchfalse
```

This counter has been imported from ‘multicol’.

```
103 \newcount \col@number
104 \col@number \@ne
```

## INTERNAL REGISTERS

```
105 \newcount\@topnum
106 \newdimen\@toproom
107 \newcount\@dbltopnum
108 \newdimen\@dbltoproom
109 \newcount\@botnum
110 \newdimen\@botroom
111 \newcount\@colnum
112 \newdimen\@textmin
113 \newdimen\@fpmin
114 \newdimen\@colht
115 \newdimen\@colroom
116 \newdimen\@pageht
117 \newdimen\@pagedp
118 \newdimen\@mparbottom \@mparbottom\z@
119 \newcount\@currtype
120 \newbox\@outputbox
121 \newbox\@leftcolumn
122 \newbox\@holdpg

123 \def\@thehead{\@oddhead} % initialization
124 \def\@thefoot{\@oddfoot}
```

`\clearpage` The tests at the beginning are an experimental attempt to avoid a completely empty page after a `\twocolumn[...]`. This prevents the text from the argument vanishing into a float box, never to be seen again. We hope that it does not produce wrong formatting in other cases.

```
125 \def\clearpage{%
126 \ifvmode
127 \ifnum \@dbltopnum =\m@ne
128 \ifdim \pagetotal <\topskip
129 \hbox{}%
130 \fi
131 \fi
132 \fi
133 \newpage
134 \write\m@ne{}%
135 \vbox{}%
```

```

136 \penalty -\@Mi
137 }

\cleardoublepage
138 \def\cleardoublepage{\clearpage\if@twoside \ifodd\c@page\else
139 \hbox{}\newpage\if@twocolumn\hbox{}\newpage\fi\fi}
140 \end{kernel}

\onecolumn
141 \end{kernel} \ftrace)
142 \def\onecolumn{%
143 \clearpage
144 \global\columnwidth\textwidth
145 \global\hsize\columnwidth
146 \global\linewidth\columnwidth
147 \global\@twocolumnfalse
148 \col@number \one
149 \@floatplacement}

\newpage The two checks at the beginning ensure that an item label or run-in section title
immediately before a \newpage get printed on the correct page, the one before
the page break.
All three tests are largely to make error processing more robust; that is why
they all reset the flags explicitly, even when it would appear that this would be
done by a \leavevmode.
150 \end{kernel} \ftrace)
151 (latexrelease)\IncludeInRelease{2017/04/15}%
152 (latexrelease) {\newpage}{Check depth of page}%
153 \end{kernel} \ftrace)
154 \def \newpage {%
155 \if@noskipsec
156 \ifx \nodocument\relax
157 \leavevmode
158 \global \@noskipsecfalse
159 \fi
160 \fi
161 \if@inlabel
162 \leavevmode
163 \global \@inlabelfalse
164 \fi
165 \if@nobreak \@nobreakfalse \everypar{}\fi
166 \par

The \vfill at the end of the macro before the break penalty will normally result
in the page being run short, even with \flushbottom in effect (in contrast to the
behavior of \pagebreak). However, if there is some explicit stretch on the page,
say, a \vfill, it has the undesired side-effect, that the last line will not align
at its baseline if it contains characters going below the baseline, as the value of
\prevdepth is no longer taken into account by TEX. So we back up by that amount
(or by \maxdepth if it is really huge), to mimic the normal behavior without the
\newpage.
167 \ifdim\prevdepth>\z@
168 \vskip -%
```



```

169 \ifdim\prevdepth>\maxdepth
170 \maxdepth
171 \else
172 \prevdepth
173 \fi
174 \fi
175 \vfil
176 \penalty -\@M}
177 </2ekernel | latexrelease | fltrace>
178 <latexrelease>\EndIncludeInRelease
179 <latexrelease>\IncludeInRelease{0000/00/00}%
180 <latexrelease> {\newpage}{Check depth of page}%
181 <latexrelease>\def \newpage {%
182 <latexrelease> \if@noskipsec
183 <latexrelease> \ifx \@nodocument\relax
184 <latexrelease> \leavevmode
185 <latexrelease> \global \@noskipsecfalse
186 <latexrelease> \fi
187 <latexrelease> \fi
188 <latexrelease> \if@inlabel
189 <latexrelease> \leavevmode
190 <latexrelease> \global \@inlabelfalse
191 <latexrelease> \fi
192 <latexrelease> \if@nobreak \@nobreakfalse \everypar{}\fi
193 <latexrelease> \par
194 <latexrelease> \vfil
195 <latexrelease> \penalty -\@M}
196 <latexrelease>\EndIncludeInRelease
197 <*2ekernel | fltrace>

```

\@emptycol It may be better to use an invisible rule rather than an empty box here.

```

198 \def \@emptycol {\vbox{}\penalty -\@M}

```

\twocolumn There are several bug fixes to the two-column stuff here.

```

\@topnewpage 199 \def \twocolumn {%
200 \clearpage
201 \global\columnwidth\textwidth
202 \global\advance\columnwidth-\columnsep
203 \global\divide\columnwidth\tw@
204 \global\hsize\columnwidth
205 \global\linewidth\columnwidth
206 \global\@twocolumntrue
207 \global\@firstcolumntrue
208 \col@number \tw@

```

There is no reason to put a \@dblfloatplacement here since \@topnewpage ignores these settings. The \@floatplacement is needed in case this comes after some changes.

```

209 \@ifnextchar [\@topnewpage\@floatplacement
210 }

```

Note that here, getting a box from the freelist can assume success since this comes just after a \clearpage.

```

211 \long\def \@topnewpage [#1]{%

```

```

212 \@nocument
213 \@next\@currbox\@freelist{}{}%
214 \global \setbox\@currbox
215 \color@vbox
216 \normalcolor
217 \vbox {%
218 \hsize\textwidth
219 \@parboxrestore
220 \col@number \@ne
221 #1%
222 \vskip -\dbltextfloatsep
223 }%
224 \color@endbox

```

Added size test and warning message; perhaps we should use an error message.

```

225 \ifdim \ht\@currbox>\textheight
226 \ht\@currbox \textheight
227 \fi

```

This next line is not essential but it is more robust to make this value non-zero, in case of weird errors.

This next bit is what is needed from \@addtodblcol, plus some extra checks for error trapping.

```

228 \global \count\@currbox \tw@
229 \@tempdima -\ht\@currbox
230 \advance \@tempdima -\dbltextfloatsep
231 \global \advance \@colht \@tempdima
232 \ifx \@dbltoplist \@empty
233 \else
234 \@latexerr{Float(s) lost}\@ehb
235 \let \@dbltoplist \@empty
236 \fi
237 \@cons \@dbltoplist \@currbox

```

This setting of \@dbltopnum is used only to change the typesetting in \@combinedblfloats.

```

238 \global \@dbltopnum \m@ne
239 (*trace)
240 \fl@trace{dbltopnum set to -1 (= \the \@dbltopnum) (topnewpage)}%
241 /trace)

```

At points such as this we need to check that there is still a minimal amount of room left on the page; this uses an arbitrary small value at present; but note that this value is larger than that used when checking that page is too full of normal floats.

If there is little room left we just force a page-break, OK? This involves producing two empty columns. The second empty column may be produced by \output, in which case an extra, misleading, warning will be generated, OK? (This happens only when there is too little room left on the page for any float.) Otherwise (i.e. if the size is such that it is allowed as a normal float) the extra \@emptycol will be invoked in the second column by the conditional code guarded by the \if@firstcolumn test.

I now think that the cut-off point here should be 3\baselineskip, but we make it a bit less so that 3 lines of text will be allowed, OK?

Since this happens only when there is nothing on the page but the ‘top-box’, the empty box should not cause any problem other than some overfull box messages, which is not entirely misleading.

Here we need two page-ends since both columns need to be empty.

```

242 \ifdim \@colht<2.5\baselineskip
243 \latex@warning@no@line {Optional argument of \noexpand\twocolumn
244 too tall on page \thepage}%
245 \emptycol
246 \if@firstcolumn
247 \else
248 \emptycol
249 \fi
250 \else
251 \global \vsize \@colht
252 \global \@colroom \@colht
253 \floatplacement
254 \fi
255 }
```

`\output` This needs some small adjustments. We cannot guarantee that the float mechanism will interact correctly with this stuff, but that mechanism does not always work properly with footnotes already.

RmS 91/09/29:

added reset of `\par` to the output routine. This avoids problems when the output routine is called within a list where `\par` may be a no-op.

```

256 \output {%
257 \let \par \@par
258 \ifnum \outputpenalty<-\@M
259 \specialoutput
260 \else
261 \makecol
262 \opcol
```

Moved to `\@opcol: \@floatplacement`.

```

263 \@startcolumn
```

This loop could be replaced by an `\expandafter` tail recursion in `\@startcolumn`.

```

264 \@whilesw \if@fcolmade \fi
265 {%
266 (*trace)
267 \fl@trace{PAGE: float \if@twocolumn column \else page \fi
268 completed}%
269 /trace)
270 \@opcol\@startcolumn}%
271 \fi
272 \ifnum \outputpenalty>-\@Miv
```

At points such as this we need to check that there is still a minimal amount of room left on the page; this uses an arbitrary small value at present. If there is little room left we just force a page-break, OK?

This bit is essential only if a float has just been processed so maybe it should be moved; but this is the natural place at which to set the `vsize` and a test would need to be done anyway. A check has been added to ensure that there really has been a change in the value of `\@colroom`.

Since this happens only when there is nothing on the page but floats, the empty box should not cause any problem other than some overfull box messages, which is not entirely misleading.

The twocolumn case does not need any extra code here since this is the `\output` itself; in the second column there will still not be enough room left so `\@emptycol` will be executed again when the OR is called by the page builder when it gets to the penalty inserted by the first execution. (The page-builder is never invoked whilst the OR is being executed since it builds a inner vlist; thus any conditional code for the two-column case within `\output` may not get executed with the correct value of `\if@firstcolumn`.)

```

273 \ifdim \@colroom<1.5\baselineskip
274 \ifdim \@colroom<\textheight
275 \latex@warning@no@line {Text page \thepage\space
276 contains only floats}%
277 \@emptycol
278 % \if@twocolumn
279 % \if@firstcolumn
280 % \else
281 % \@emptycol
282 % \fi
283 % \fi
284 \else
285 \global \vsize \@colroom
286 \fi
287 \else
288 \global \vsize \@colroom
289 \fi
290 \else
291 \global \vsize \maxdimen
292 \fi
293 }

```

CHANGES TO `\@specialoutput`:

- \* `\penalty\z@` changed to `\penalty\interlinepenalty` so `\samepage` works properly with figure and table environments.

(Changed 23 Oct 86)

- \* Definition of `\@specialoutput` changed 26 Feb 88 so `\@pageht` and `\@pagedp` aren't changed for a marginal note.

(Change suggested by Chris Rowley.)

```

294 \gdef\@specialoutput{%
295 \ifnum \outputpenalty>-\@Mii
296 \doclearpage
297 \else
298 \ifnum \outputpenalty<-\@Miii
299 \ifnum \outputpenalty<-\@MM \deadcycles \z@ \fi
300 \global \setbox\@holdpg \vbox {\unvbox\@cclv}%
301 \else

```

Note that `\boxmaxdepth` should not be set here since we wish to record the natural depth of the holdpg box.

This is changed so as to not lose anything, such as writes and marks, which may get into box 255 and should be returned to the list. This should only happen

when the first penalty in the mechanism is discarded and therefore `\@holdpg` should always be void in this case. This can happen because a penalty is discarded whenever there is no box on the list.

It was just: `\setbox\@tempboxa \box \@cclv`.

The last box which is removed is the box put there by the double-penalty mechanism. The `\unskip` then removes the `\topskip` which is put there since the box is the first on the page.

```
302 \global \setbox\@holdpg \vbox{%
303 \unvbox\@holdpg
304 \unvbox\@cclv
```

We must now remove the box added by the float mechanism and the `\topskip` glue therefore added above it by `TEX`.

```
305 \setbox\@tempboxa \lastbox
306 \unskip
307 }%
```

These two are needed as separate dimensions only by `\@addmarginpar`; for other purposes we put the whole size into `\@pageht` (see below).

```
308 \@pagedp \dp\@holdpg
309 \@pageht \ht\@holdpg
310 \unvbox \@holdpg
311 \@next\@currbox\@currlist{%
312 \ifnum \count\@currbox>\z@
```

Putting the whole size into `\@pageht` (see above).

```
313 \advance \@pageht \@pagedp
314 \ifvoid\footins \else
315 \advance \@pageht \ht\footins
316 \advance \@pageht \skip\footins
317 \advance \@pageht \dp\footins
318 \fi
319 \ifvbox \@kludgeins
```

We want to make the adjustment due to this insert only if the non-star form is used. The `*`-form will probably not work with floats, but maybe it still could make some adjustment here even so?

```
320 \ifdim \wd\@kludgeins=\z@
321 \advance \@pageht \ht\@kludgeins
322 (*trace)
323 \fl@trace {Extra size added: \the \ht\@kludgeins}%
324 (/trace)
325 \fi
326 \fi
```

This version puts the inserts back just before the additional material; it could be moved earlier, before unboxing the page-so-far. Neither is guaranteed not to put things on the wrong page. This version is similar to the original version.

```
327 \@reinserts
328 \@addtocurcol
329 \else
330 \@reinserts
331 \@addmarginpar
332 \fi
333 }\@latexbug
```

A 2e change: use `\addpenalty` instead of `\penalty` here. Some penalty is needed to create a potential break-point immediately after the reinserts (or the marginal). Otherwise there can be no possibility to break here and this can cause the reinserts or the marginal to appear on the next page (which is often incorrect). However, if the nobreak flag is true, a `\nobreak` must be correct.

```

334 \ifnum \outputpenalty<\z@
335 \if@nobreak
336 \nobreak
337 \else
338 \addpenalty \interlinepenalty
339 \fi
340 \fi
341 \fi
342 \fi
343 }
344 </2ekernel | fltrace>

```

`\@testwrongwidth` Test if the float box has the wrong width when trying to place it into some area.  
`\f@depth` (Actually the test is for a conventional depth setting rather than for the width of the float. For that reason the box depth was explicitly tailored when the float was created).

```

345 <latexrelease>\IncludeInRelease{2015/01/01}%
346 <latexrelease> {\@testwrongwidth}{float order in 2-column}%
347 <*2ekernel | latexrelease | fltrace>

348 \def\@testwrongwidth #1{%
349 \ifdim\dp#1=\f@depth
350 <*trace>
351 \fl@trace{\string#1
352 \ifdim\f@depth=\z@ single \else double \fi
353 column float -- ok}%
354 </trace>
355 \else
356 \global\@testtrue
357 <*trace>
358 \fl@trace{\string#1
359 \ifdim\f@depth=\z@ double \else single \fi
360 column float -- wrong}%
361 </trace>
362 \fi}%

```

Normally looking for single column floats, which have zero depth.

```

363 \let\f@depth\z@
364 </2ekernel | latexrelease | fltrace>
365 <latexrelease>\EndIncludeInRelease
366 <latexrelease>\IncludeInRelease{0000/00/00}%
367 <latexrelease> {\@testwrongwidth}{float order in 2-column}%
368 <latexrelease>\let\@testwrongwidth\@undefined
369 <latexrelease>\let\f@depth\@undefined
370 <latexrelease>\EndIncludeInRelease

```

`\@docclearpage` This is a very much an emergency action, just dumping everything: footnotes first then floats. A more sophisticated version is needed; but even more urgent is a bug-free version (see, for example, pr/3528).

Also, it puts any left-over non-boxes (writes, specials, etc.) back after any float pages created: this is a very bad bug since, for example, a kludge insert will be in quite the wrong place and, worse, be irremovable and uncancelable.

All the remaining changes are replacing the double column defer list or inserting the extra test `\@testwrongwidth{<box>}` at suitable places. That is at places where a box is taken off the deferlist.

```

371 \latexrelease\IncludeInRelease{2015/01/01}{\@docclearpage}%
372 \latexrelease\float order in 2-column}%
373 *2ekernel|latexrelease
374 \def \@docclearpage {%
375 \ifvoid\footins

376 \ifvbox\@kludgeins
377 {\setbox \@tempboxa \box \@kludgeins}%
378 (*trace)
379 \fl@trace {kludgeins box made void}%
380 /trace)
381 \fi
382 \setbox\@tempboxa\vsplit\@cclv to\z@ \unvbox\@tempboxa
383 \setbox\@tempboxa\box\@cclv
384 \xdef\@deferlist{\@toplist\@botlist\@deferlist}%
385 \global \let \@toplist \@empty
386 \global \let \@botlist \@empty
387 \global \@colroom \@colht
388 \ifx \@currlist\@empty
389 \else
390 \@latexerr{Float(s) lost}\@ehb
391 \global \let \@currlist \@empty
392 \fi
393 \@makefcolumn\@deferlist
394 \@whiles\if@fcolmade \fi{\@opcol\@makefcolumn\@deferlist}%
395 \if@twocolumn
396 \if@firstcolumn
397 \xdef\@deferlist{\@dbltoplist\@deferlist}%
398 \global \let \@dbltoplist \@empty
399 \global \@colht \textheight
400 \begingroup
401 \@dblfloatplacement
402 \@makefcolumn\@deferlist
403 \@whiles\if@fcolmade \fi{\@outputpage
404 \@makefcolumn\@deferlist}%
405 \endgroup
406 \else
407 \vbox{}\clearpage
408 \fi
409 \fi

```

the next line is needed to avoid losing floats in certain circumstances a single call to the original `\docclearpage` will now no longer output all floats.

```

410 \ifx\@deferlist\@empty \else\clearpage \fi
411 \else
412 \setbox\@cclv\vbox{\box\@cclv\vfll}%

```

```

413 \makecol\@opcol
414 \clearpage
415 \fi
416 }%
417 /2kernel | latexrelease)
418 (latexrelease)\EndIncludeInRelease
419 (latexrelease)\IncludeInRelease{0000/00/00}{\@docclearpage}%
420 (latexrelease) {float order in 2-column}%
421 (latexrelease)\def \@docclearpage {%
422 (latexrelease) \ifvoid\footins

```

We empty any left over kludge insert box here; this is a temporary fix. It should perhaps be applied to one page of cleared floats, but who cares? The whole of this stuff needs completely redoing for many such reasons.

```

423 (latexrelease) \ifvbox\@kludgeins
424 (latexrelease) {\setbox \@tempboxa \box \@kludgeins}%
425 (*trace)
426 (latexrelease) \fl@trace {kludgeins box made void}%
427 (/trace)
428 (latexrelease) \fi
429 (latexrelease) \setbox\@tempboxa\vsplit\@cclv to\z@ \unvbox\@tempboxa
430 (latexrelease) \setbox\@tempboxa\box\@cclv
431 (latexrelease) \xdef\@deferlist{\@toplist\@botlist\@deferlist}%

432 (latexrelease) \global \let \@toplist \@empty
433 (latexrelease) \global \let \@botlist \@empty
434 (latexrelease) \global \@colroom \@colht
435 (latexrelease) \ifx \@currlist\@empty
436 (latexrelease) \else
437 (latexrelease) \@latexerr{Float(s) lost}\@ehb

438 (latexrelease) \global \let \@currlist \@empty
439 (latexrelease) \fi
440 (latexrelease) \makefcolumn\@deferlist
441 (latexrelease) \@whiles\if@fcolmade \fi
442 (latexrelease) {\@opcol\@makefcolumn\@deferlist}%
443 (latexrelease) \if@twocolumn
444 (latexrelease) \if@firstcolumn
445 (latexrelease) \xdef\@dbldeferlist{\@dbltoplist\@dbldeferlist}%

446 (latexrelease) \global \let \@dbltoplist \@empty
447 (latexrelease) \global \@colht \textheight
448 (latexrelease) \begingroup
449 (latexrelease) \@dblfloatplacement
450 (latexrelease) \makefcolumn\@dbldeferlist
451 (latexrelease) \@whiles\if@fcolmade \fi
452 (latexrelease) {\@outputpage\@makefcolumn\@dbldeferlist}%
453 (latexrelease) \endgroup
454 (latexrelease) \else
455 (latexrelease) \vbox{}\clearpage
456 (latexrelease) \fi
457 (latexrelease) \fi
458 (latexrelease) \else
459 (latexrelease) \setbox\@cclv\vbox{\box\@cclv\vfil}%
460 (latexrelease) \makecol\@opcol

```



```

461 <latexrelease> \clearpage
462 <latexrelease> \fi
463 <latexrelease> }%
464 <latexrelease>\EndIncludeInRelease

\@opcol Several changes in detail here.
465 <*2ekernel | fltrace>
466 \def \@opcol {%
467 \if@twocolumn
468 \@outputdblcol
469 \else
470 \@outputpage
471 <*trace>
472 \fl@trace{PAGE: one column (float? see above) page completed}%
473 </trace>

Not needed since it comes after \@outputpage:
474 % \global\@colht\textheight
475 \fi

These do not need to be done every time \@opcol is used: they should be grouped
together since they all need to be done at the end of the non-special output routine,
or at the end of a clearpage one.

476 \global \@mparbottom \z@ \global \@textfloatsheight \z@
477 \@floatplacement
478 }
479 </2ekernel | fltrace>

\@makecol We must rewrite this macro to allow for variations in page-makeup required by
changes in page-length.
This uses a different macro if a special-length column is being produced.
480 <*2ekernel>
481 \gdef \@makecol {%
482 \ifvoid\footins
483 \setbox\@outputbox \box\@cclv
484 \else
485 \setbox\@outputbox \vbox {%

This \boxmaxdepth setting is to ensure that deep footnotes do not overwrite the
footer (on account of the negative skip added later): it should use \@maxdepth
otherwise the change is pointless when there are footnotes.
But see also its use when combining floats.
486 \boxmaxdepth \@maxdepth

487 % \@tempdima\dp\@cclv
488 \unvbox \@cclv
489 % \vskip-\@tempdima
490 \vskip \skip\footins

491 \color@begingroup
492 \normalcolor
493 \footnoterule
494 \unvbox \footins
495 \color@endgroup
496 }%
497 \fi

```

The h floats have now been finally committed to this page so we can reset their list. The top and bottom floats are then added to the page.

```
498 \let\@elt\relax
499 \xdef\@freelist{\@freelist\@midlist}%

500 \global \let \@midlist \@empty
501 \@combinefloats
```

The variations start here in case `\enlargethispage` has been used.

```
502 \ifvbox\@kludgeins
503 \@makespecialcolbox
504 \else
```

This extra reboxing is only needed to add the `\@texttop` and `\@textbottom` but this could be done earlier, when the floats are added.

The `\boxmaxdepth` resetting here will have no effect unless `\@textbottom` ends with a box or rule. So is this (or possibly `\@maxdepth`) the correct value?

The `\vskip -\dimen@` ensures that the visible depth of the box does not affect the placement of anything on the page. Thus very deep pages will overprint the footer; but these should have been prevented by suitable settings of the maxdepths at appropriate times.

If `\@textbottom` ends with a box or rule of non-zero depth then this skip adjustment should be done again after it.

I think that the final boxing of the main text page could have a common ending which may make it simpler to see what is going on.

This needs further investigation, especially in the ‘special case’.

Also, the `\boxmaxdepth` setting here affects what happens within `\@texttop` and `\@textbottom`, should it? Is it needed at all?

RmS 91/10/22: Replaced `\dimen128` by `\dimen@`.

```
505 \setbox\@outputbox \vbox to\@colht {%
506 % \boxmaxdepth \maxdepth %??
507 \@texttop
508 \dimen@ \dp\@outputbox
509 \unvbox \@outputbox
510 \vskip -\dimen@
511 \@textbottom
512 }%
513 \fi
514 \global \maxdepth \@maxdepth
515 }
```

`\@reinserts` This is the code which reinserts the inserts. It puts them all in one place; this can make some of them come out on the wrong page. It has been put into a separate macro to expedite experimentation.

```
516 \gdef \@reinserts{%
517 \ifvoid\footins\else\insert\footins{\unvbox\footins}\fi
518 \ifvbox\@kludgeins\insert\@kludgeins
519 {\unvbox\@kludgeins}\fi
520 }
521 (/2ekernel)
```

`\@makespecialcolbox` This implements certain variations in page-makeup.

```
522 (*2ekernel | fltrace)
```

```

523 \gdef \@makespecialcolbox {%
524 (*trace)
525 \fl@trace{Kludgeins ht \the\ht\@kludgeins\space
526 dp \the\dp\@kludgeins\space
527 wd \the\wd\@kludgeins}%
528 /trace)

```

First we find the natural height of the column.

See above for discussion of what is happening here.

This needs further investigation, especially in this ‘special case’.

```

529 \setbox\@outputbox \vbox {%
530 \@texttop
531 \dimen@ \dp\@outputbox
532 \unvbox\@outputbox
533 \vskip-\dimen@
534 }%
535 \@tempdima \@colht
536 \ifdim \wd\@kludgeins>\z@

```

Note that in this case (the \*-version), the height of the `\@kludgeins` box is not used since its value is somewhat arbitrary: it need only be big enough to ensure that the page-break is not taken prematurely.

Here we calculate how much vertical space needs to be added in order to enable the column to fit into a box of size `\@colht` using the best information we have about the amount of shrink available (another thing which is known internally about a box, but cannot be accessed at the  $\text{\TeX}$  level!).

This needs  $\text{\TeX}$ 3 otherwise `\pageshrink` is zero anyway; it may not be exactly the figure we wish as it is the total available from the all the material collected before the page-break decision is made. It will, we think, always be an overestimate of the actual shrink in the box; therefore this should always force the shortest possible column with the possibility of an overfull box.

This should work for both the flush- and ragged-bottom setting since it makes the contents no smaller than the size (`\@colht`) of the box into which they are put.

There should perhaps be an upper limit, of 0pt?, on the extra space added to force shrinking.

See above for a discussion of the `\boxmaxdepth` setting here.

```

537 \advance \@tempdima -\ht\@outputbox
538 \advance \@tempdima \pageshrink
539 (*trace)
540 \fl@trace {Natural ht of col: \the \ht\@outputbox}%
541 \fl@trace {\string \@colht: \the \@colht}%
542 \fl@trace {Pageshrink added: \the \pageshrink}%
543 \fl@trace {Hence, space added: \the \@tempdima}%
544 /trace)
545 \setbox\@outputbox \vbox to \@colht {%
546 % \boxmaxdepth \maxdepth
547 \unvbox\@outputbox
548 \vskip \@tempdima
549 \@textbottom
550 }%

```

For the unstarred version, the final size of the page is precisely specified. Therefore,

at least for the flush-bottom case, we need to ensure that, visually, it has this size exactly.

Thus we calculate this size and set the material in a box of this size, which is then put into a box of size `\@colht` with `\vss` at the bottom.

```

551 \else
552 \advance \@tempdima -\ht\@kludgeins
553 (*trace)
554 \fl@trace {Natural ht of col: \the \ht\@outputbox}%
555 \fl@trace {\string \@colht: \the \@colht}%
556 \fl@trace {Extra size added: -\the \ht \@kludgeins}%
557 \fl@trace {Hence, height of inner box: \the \@tempdima}%
558 \fl@trace {Max? pageshrink available: \the \pageshrink}%
559 (/trace)

```

This type of final packaging could be done always; this may simplify all of this page-makeup.

It is not necessary to set `\boxmaxdepth` here since the `\@outputbox` ends with glue.

```

560 \setbox \@outputbox \vbox to \@colht {%
561 \vbox to \@tempdima {%
562 \unvbox\@outputbox
563 \@textbottom}%
564 \vss}%
565 \fi

```

Finally we need to explicitly make the insert box void.

```

566 {\setbox \@tempboxa \box \@kludgeins}%
567 (*trace)
568 \fl@trace {kludgeins box made void}%
569 (/trace)
570 }
571 (/2ekernel | fltrace)

```

`\@texttop` These do nothing as a default.

```

\@textbottom 572 (*2ekernel)
573 \let \@texttop \relax
574 \let \@textbottom \relax

```

`\@resetactivechars` RmS 93/09/06: added hook to protect against certain active characters in the  
`\@activechar@info` output routine. Default checks are for active space and end-of-line.

```

575 \def\@activechar@info #1{%
576 \@latex@info@no@line {Active #1 character found while
577 output routine is active
578 \MessageBreak
579 This may be a bug in a package file
580 you are using}%
581 }

```

Do not put any spaces in this next bit!

```

582 \begingroup
583 \obeylines\obeyspaces%
584 \catcode'\'\active%
585 \gdef\@resetactivechars{%
586 \def^^M{\@activechar@info{EOL}\space}%

```

```

587 \def {\@activechar@info{space}\space}%
588 \let'\active@math@prime}%
589 \endgroup

```

`\@outputpage` The `\color@hbox` hooks here are used to avoid putting just a colour special into an otherwise empty box (in a header or footer). These boxes are often set to be completely empty and so adding a special produces a very underfull box message.

`\@shipoutsetup` There has been extensive tidying up of the old code here; including the removal of a level of grouping.

`\@writesetup` The setting of `\protect` immediately before the `\shipout` is needed so that protected commands within `\writes` are handled correctly.

Within `shipout`'s vbox it is reset to its default value, `\relax`.

Resetting it to its default value after the `shipout` has been completed (and the contents of the `writes` have been expanded) must be done by use of `\aftergroup`. This is because it must have the value `\relax` before macros coming from other uses of `\aftergroup` within this box are expanded.

Putting this into the `\aftergroup` token list does not affect the definition used in expanding the `\writes` because the `aftergroup` token list is only constructed when popping the save-stack, it is not expanded until after the `shipout` is completed.

Question: should things from an `\aftergroup` within the shipped out box be executed in the environment set up for the `writes`, or after it finishes?

A lot of this code has been in-lined to prevent mis-use of internal commands as hooks.

```

590 \endkernel)
591 (latexrelease)\IncludeInRelease{2017/04/15}%
592 (latexrelease) {\@outputpage}{Reset language for hyphenation}%
593 (*2ekernel| latexrelease)
594 \def\@outputpage{%

```

The `\endgroup` is put in by `\aftergroup`.

```

595 \begingroup

```

Now all the set-up stuff has been in-lined for Frank.

First the stuff for the `writes`.

From here ... was in the command `\@writesetup`.

```

596 \let \protect \noexpand

```

RmS 93/08/19: Redefined accents to allow changes in font encoding; but exactly why was this needed?

Reset `\language` to the value current at `\begin{document}`. In particular this ensures that a pagebreak in `verbatim` does not prevent hyphenation in the page head.

```

597 \language\document@default@language

```

The `\catcode'\ = 10` was removed as it was considered useless (presumably because nothing gets tokenised during `shipout`).

This was put in as some error produced active spaces in a mark, I think.

Why was the hyphen reset?

```

598 \@resetactivechars

```

If a page break happens between the start of a list and its first item the `@newlist` will be true and this will mess up any list that is used in the header or footer of the page. So we have to reset that flag.

```
599 \global\let\@@if@newlist\if@newlist
600 \global\@newlistfalse
```

This next hook replaces the following:

```
\let\-\@dischyp
\let\'\'@acci\let\'\'@accii\let\=\@acciii
\let\\ \@normalcr
\let\par\@@par %% 15 Sep 87 (this was once inside the box)
```

and it does more than they did; in particular it sets:

```
\parindent\z@
\parskip\z@skip
\everypar{}%
\leftskip\z@skip
\rightskip\z@skip
\parfillskip\@flushglue
\lineskip\normallineskip
\baselineskip\normalbaselineskip
\sloppy
```

```
601 \@parboxrestore
```

... to here was in the command `\@writesetup`.

```
602 \shipout \vbox{%
603 \set@typeset@protect
604 \aftergroup \endgroup
```

Correct? or just restore by ending the group?

```
605 \aftergroup \set@typeset@protect
```

This first bit has been moved inside the shipped out box.

Now the setup inside the shipped out box; this should contain all the stuff that could only affect typesetting; other stuff may need to be reset for the writes also.

From here ... was in the command `\@shipoutsetup`.

```
606 \if@specialpage
607 \global\@specialpagefalse\@nameuse{ps@\@specialstyle}%
608 \fi
609 \if@twoside
610 \ifodd\count\z@ \let\@thehead\@oddhead \let\@thefoot\@oddfoot
611 \let\@themargin\oddsidemargin
612 \else \let\@thehead\@evenhead
613 \let\@thefoot\@evenfoot \let\@themargin\evensidemargin
614 \fi
615 \fi
```

The rest was always inside the box.

RmS 91/08/15: aded this line:

```
616 \reset@font
```

RmS 93/08/06 Added \lineskiplimit=0pt to guard against it being nonzero:  
e.g. by \offinterlineskip being in effect.

There are probably lots of other things that may need resetting.

```
617 \normalsize
```

Reset the space factors.

```
618 \normalsfcodes
```

Reset these here (previously reset separately for head and foot)

```
619 \let\label\@gobble
```

```
620 \let\index\@gobble
```

```
621 \let\glossary\@gobble
```

```
622 \baselineskip\z@skip \lineskip\z@skip \lineskiplimit\z@
```

... to here was in the command \@shipoutsetup.

```
623 \@beginndvi
```

```
624 \vskip \topmargin
```

```
625 \moveright\@themargin \vbox {%
```

```
626 \setbox\@tempboxa \vbox to\headheight{%
```

```
627 \vfil
```

```
628 \color@hbox
```

```
629 \normalcolor
```

```
630 \hb@xt@\textwidth{\@thehead}%
```

```
631 \color@endbox
```

22 Feb 87

```
632 }%
```

```
633 \dp\@tempboxa \z@
```

```
634 \box\@tempboxa
```

```
635 \vskip \headsep
```

```
636 \box\@outputbox
```

```
637 \baselineskip \footskip
```

```
638 \color@hbox
```

```
639 \normalcolor
```

```
640 \hb@xt@\textwidth{\@thefoot}%
```

```
641 \color@endbox
```

```
642 }%
```

```
643 }%
```

\endgroup now inserted by \aftergroup

Restore \if@newlist

```
644 \global\let\if@newlist\@if@newlist
```

```
645 \global \@colht \textheight
```

```
646 \stepcounter{page}%
```

It is now clear that this does something useful, thanks to Piet van Oostrum. It is needed because a float page is made without using TeX's page-builder; thus the output routine is never called so the marks are not updated.

```
647 \let\firstmark\botmark
```

```
648 }
```

```
649 </2ekernel | latexrelease>
```

```
650 <latexrelease>\EndIncludeInRelease
```

```
651 <latexrelease>\IncludeInRelease{0000/00/00}%
```

```
652 <latexrelease> {\@outputpage}{Reset language for hyphenation}%
```

```

653 \latexrelease\def\@outputpage{%
654 \latexrelease\begingroup
655 \latexrelease\let\protect\noexpand
656 \latexrelease\@resetactivechars
657 \latexrelease\global\let\@if@newlist@if@newlist
658 \latexrelease\global\@newlistfalse
659 \latexrelease\@parboxrestore
660 \latexrelease\shipout\vbox{%
661 \latexrelease\set@typeset@protect
662 \latexrelease\aftergroup\endgroup
663 \latexrelease\aftergroup\set@typeset@protect
664 \latexrelease\if@specialpage
665 \latexrelease\global\@specialpagefalse\@nameuse{ps@\@specialstyle}%
666 \latexrelease\fi
667 \latexrelease\if@twoside
668 \latexrelease\ifodd\count\z@
669 \latexrelease\let\@thehead\@oddhead\let\@thefoot\@oddfoot
670 \latexrelease\let\@themargin\oddsidemargin
671 \latexrelease\else\let\@thehead\@evenhead
672 \latexrelease\let\@thefoot\@evenfoot\let\@themargin\evensidemargin
673 \latexrelease\fi
674 \latexrelease\fi
675 \latexrelease\reset@font
676 \latexrelease\normalsize
677 \latexrelease\normalsfcodes
678 \latexrelease\let\label\@gobble
679 \latexrelease\let\index\@gobble
680 \latexrelease\let\glossary\@gobble
681 \latexrelease\baselineskip\z@skip\lineskip\z@skip\lineskiplimit\z@
682 \latexrelease\@begindvi
683 \latexrelease\vskip\topmargin
684 \latexrelease\moveright\@themargin\vbox{%
685 \latexrelease\setbox\@tempboxa\vbox to\headheight{%
686 \latexrelease\vfil
687 \latexrelease\color@hbox
688 \latexrelease\normalcolor
689 \latexrelease\hb@xt@\textwidth{\@thehead}%
690 \latexrelease\color@endbox
691 \latexrelease}%
692 \latexrelease\dp\@tempboxa\z@
693 \latexrelease\box\@tempboxa
694 \latexrelease\vskip\headsep
695 \latexrelease\box\@outputbox
696 \latexrelease\baselineskip\footskip
697 \latexrelease\color@hbox
698 \latexrelease\normalcolor
699 \latexrelease\hb@xt@\textwidth{\@thefoot}%
700 \latexrelease\color@endbox
701 \latexrelease}%
702 \latexrelease}%
703 \latexrelease\global\let@if@newlist\@if@newlist
704 \latexrelease\global\@colht\textheight
705 \latexrelease\stepcounter{page}%
706 \latexrelease\let\firstmark\botmark

```



```

707 <latexrelease>}
708 <latexrelease>\EndIncludeInRelease
709 <*2kernel>

\@beginndvi This unboxes stuff that must appear before anything else in the .dvi file, then
 returns that box register to the free list and cancels itself.
 The stuff in the box should not add any typeset material to the page.
710 \def \@beginndvi{%
711 \unvbox \@beginndvibox
712 \global\let \@beginndvi \@empty
713 }

\@combinefloats The \boxmaxdepth setting here was not made local to a box so was dangerous. It
\@cflt is needed only within the box made by \@cflt (and not normally even there), so
\@cflb it has been moved there; this also agrees with the original pseudocode.
714 \def \@combinefloats {%
715 % \boxmaxdepth \maxdepth
716 \ifx \@toplist\@empty \else \@cflt \fi
717 \ifx \@botlist\@empty \else \@cflb \fi
718 }

719 \def \@cflt{%
720 \let \@elt \@comflelt
721 \setbox\@tempboxa \vbox{%
722 \@toplist
723 \setbox\@outputbox \vbox{%
724 \boxmaxdepth \maxdepth
725 \unvbox\@tempboxa
726 \vskip -\floatsep
727 \topfigrule
728 \vskip \textfloatsep
729 \unvbox\@outputbox
730 }%
731 \let\@elt\relax
732 \xdef\@freelist{\@freelist\@toplist}%
733 \global\let\@toplist\@empty
734 }

735 \def \@cflb {%
736 \let\@elt\@comflelt
737 \setbox\@tempboxa \vbox{%
738 \@botlist
739 \setbox\@outputbox \vbox{%
740 \unvbox\@outputbox
741 \vskip \textfloatsep
742 \botfigrule
743 \unvbox\@tempboxa
744 \vskip -\floatsep
745 }%
746 \let\@elt\relax
747 \xdef\@freelist{\@freelist\@botlist}%
748 \global \let \@botlist\@empty
749 }

```

```

\@comflelt
\@comdblfelet 750 \def\@comflelt#1{\setbox\@tempboxa
\@combinedblfloats 751 \vbox{\unvbox\@tempboxa\box #1\vskip\floatsep}}

752 \def\@comdblfelet#1{\setbox\@tempboxa
753 \vbox{\unvbox\@tempboxa\box #1\vskip\dblfloatsep}}

754 \def \@combinedblfloats{%
755 \ifx \@dbltoplist \@empty
756 \else
757 \setbox\@tempboxa \vbox{}%
758 \let \@elt \@comdblfelet
759 \@dbltoplist
760 \let \@elt \relax
761 \xdef \@freelist {\@freelist\@dbltoplist}%
762 \global\let \@dbltoplist \@empty
763 \setbox\@outputbox \vbox to\textheight

```

The setting of `\boxmaxdepth` here has no effect since the `\@outputbox` should already have depth zero. Even so, it would have no effect on the layout of the page.

```

764 \boxmaxdepth\maxdepth %% probably not needed, CAR
765 \unvbox\@tempboxa\vskip-\dblfloatsep

```

Here we need different typesetting if the top float comes from `\@topnewpage`.

```

766 \ifnum \@dbltopnum>\m@ne
767 \dblfigrule
768 \fi
769 \vskip \dbltextfloatsep
770 \box\@outputbox
771 }%
772 \fi
773 }
774 \endkernel

```

`\@startcolumn` We could combine (most of) these two into `\@startcol <list>`. Note that `\@startdblcolumn` `\@xstartcol` was only used once (i.e. in `\@startcolumn`); it has therefore been removed. This is not quite as efficient but it now has the same structure as `\@startdblcolumn`.

The empty-list test has been moved to `\@tryfcolumn`.

```

775 (*2kernel|fltrace)
776 \def \@startcolumn {%
777 \global \@colroom \@colht
778 \@tryfcolumn \@deferlist
779 \if@fcolmade
780 (*trace)
781 \fl@trace{PAGE: float \if@twocolumn column \else page \fi
782 completed}%
783 \endtrace)
784 \else

785 \begingroup
786 \let \reserved@b \@deferlist
787 \global \let \@deferlist \@empty
788 \let \@elt \@scolelt

```

```

789 \reserved@b
790 \endgroup
791 \fi
792 }

This one does not need to set \@colht.

793 </2ekernel | fltrace>
794 <latexrelease | fltrace>\IncludeInRelease{2015/01/01}%
795 <latexrelease | fltrace> {\@startdblcolumn}{float order in 2-column}%
796 <*2ekernel | latexrelease | fltrace>
797 \def \@startdblcolumn {%
798 \@tryfcolumn \@deferlist
799 \if@fcolmade
800 <fltrace> \fl@trace{PAGE: double float page completed}%
801 \else
802 \begingroup
803 \let \reserved@b \@deferlist
804 \global \let \@deferlist \@empty
805 \let \@elt \@sdblcolelt
806 \reserved@b
807 \endgroup
808 \fi
809 }%
810 </2ekernel | latexrelease | fltrace>
811 <latexrelease | fltrace>\EndIncludeInRelease
812 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%
813 <latexrelease | fltrace> {\@startdblcolumn}{float order in 2-column}%
814 <latexrelease | fltrace>\def \@startdblcolumn {%

```

Not needed since this always comes after \@outputpage:

```

815 <latexrelease | fltrace>% \global \@colht \textheight
816 <latexrelease | fltrace> \@tryfcolumn \@dbldeferlist
817 <latexrelease | fltrace> \if@fcolmade
818 <*trace>
819 <latexrelease | fltrace> \fl@trace{PAGE: double float page completed}%
820 </trace>
821 <latexrelease | fltrace> \else
822 <latexrelease | fltrace> \begingroup
823 <latexrelease | fltrace> \let \reserved@b \@dbldeferlist
824 <latexrelease | fltrace> \global \let \@dbldeferlist \@empty
825 <latexrelease | fltrace> \let \@elt \@sdblcolelt
826 <latexrelease | fltrace> \reserved@b
827 <latexrelease | fltrace> \endgroup
828 <latexrelease | fltrace> \fi
829 <latexrelease | fltrace>}%
830 <latexrelease | fltrace>\EndIncludeInRelease
831 <*2ekernel | fltrace>

```

\@tryfcolumn Now tests if its list is empty before any further exertion.

```

832 \def \@tryfcolumn #1{%
833 \global \@fcolmadefalse
834 \ifx #1\@empty
835 \else

```

```

836 (*trace)
837 \fl@trace{PAGE: try float \if@twocolumn column/page\else page\fi
838 ---\string #1}%
839 \fl@trace{----- \string #1: #1}%
840 (/trace)

841 \xdef\@trylist{#1}%
842 \global \let \@failedlist \@empty
843 \begingroup
844 \let \@elt \@xtryfc \@trylist
845 \endgroup
846 \if@fcolmade
847 \@vtryfc #1%
848 \fi
849 \fi
850 }
851 (/2ekernel | fltrace)

852 (*2ekernel)

\@scolelt
853 \def\@scolelt#1{\def\@currbox{#1}\@addtonextcol}

\@sdblcolelt
854 \def\@sdblcolelt#1{\def\@currbox{#1}\@addtodblcol}

\@vtryfc
855 \def\@vtryfc #1{%
856 \global\setbox\@outputbox\vbox{}%
857 \let\@elt\@wtryfc
858 \@flsucceed
859 \global\setbox\@outputbox \vbox to\@colht{%
860 \vskip \@fptop
861 \vskip -\@fpsep
862 \unvbox \@outputbox
863 \vskip \@fpbot}%
864 \let\@elt\relax
865 \xdef #1{\@failedlist\@flfail}%
866 \xdef\@freelist{\@freelist\@flsucceed}}

\@wtryfc
867 \def\@wtryfc #1{%
868 \global\setbox\@outputbox\vbox{%
869 \unvbox\@outputbox
870 \vskip\@fpsep
871 \box #1}}

\@xtryfc
872 (/2ekernel)
873 (latexrelease)\IncludeInRelease{2015/01/01}{\@xtryfc}%
874 (latexrelease) {float order in 2-column}%
875 (*2ekernel | latexrelease)
876 \def\@xtryfc #1{%
877 \@next\reserved@a\@trylist{}{}}%

```

```

878 \@currtype \count #1%
879 \divide\@currtype\@xxxii
880 \multiply\@currtype\@xxxii
881 \@bitor \@currtype \@failedlist
882 \@testfp #1%

883 \@testwrongwidth #1%

884 \ifdim \ht #1>\@colht
885 \@testtrue
886 \fi
887 \if@test
888 \@cons\@failedlist #1%
889 \else
890 \@ytryfc #1%
891 \fi}%
892 </2ekernel | latexrelease>
893 <latexrelease>\EndIncludeInRelease
894 <latexrelease>\IncludeInRelease{0000/00/00}{\@xtryfc}%
895 <latexrelease> {float order in 2-column}%
896 <latexrelease>\def\@xtryfc #1{%
897 <latexrelease> \@next\reserved@a\@trylist{}{}%
898 <latexrelease> \@currtype \count #1%
899 <latexrelease> \divide\@currtype\@xxxii
900 <latexrelease> \multiply\@currtype\@xxxii
901 <latexrelease> \@bitor \@currtype \@failedlist
902 <latexrelease> \@testfp #1%
903 <latexrelease> \ifdim \ht #1>\@colht
904 <latexrelease> \@testtrue
905 <latexrelease> \fi
906 <latexrelease> \if@test
907 <latexrelease> \@cons\@failedlist #1%
908 <latexrelease> \else
909 <latexrelease> \@ytryfc #1%
910 <latexrelease> \fi}%
911 <latexrelease>\EndIncludeInRelease
912 <*2ekernel>

```

\@ytryfc

```

913 \def\@ytryfc #1{%
914 \begingroup
915 \gdef\@flsucceed{\@elt #1}%
916 \global\let\@flfail\@empty
917 \@tempdima\ht #1%
918 \let\@elt\@ztryfc
919 \@trylist
920 \ifdim \@tempdima >\@fpmin
921 \global\@fcolmadetrue
922 \else
923 \@cons\@failedlist #1%
924 \fi
925 \endgroup
926 \if@fcolmade
927 \let\@elt\@gobble
928 \fi}

```

\@ztryfc

```
929 \</2ekernel>
930 \<latexrelease>\IncludeInRelease{2015/01/01}{@ztryfc}%
931 \<latexrelease> {float order in 2-column}%
932 \<*2ekernel | latexrelease>
933 \def\@ztryfc #1{%
934 \@tempcnta\count #1%
935 \divide\@tempcnta\@xxxii
936 \multiply\@tempcnta\@xxxii
937 \@bitor \@tempcnta {\@failedlist \@flfail}%
938 \@testfp #1%
939 not in fixfloats?
940 \@testwrongwidth #1%
941 \@tempdimb\@tempdima
942 \advance\@tempdimb\ht #1%
943 \advance\@tempdimb\@fpsep
944 \ifdim \@tempdimb >\@colht
945 \@testtrue
946 \fi
947 \if@test
948 \@cons\@flfail #1%
949 \else
950 \@cons\@flsucceed #1%
951 \@tempdima\@tempdimb
952 \fi}%
953 \</2ekernel | latexrelease>
954 \<latexrelease>\EndIncludeInRelease
955 \<latexrelease>\IncludeInRelease{0000/00/00}{@ztryfc}%
956 \<latexrelease> {float order in 2-column}%
957 \<latexrelease>\def\@ztryfc #1{%
958 \<latexrelease> \@tempcnta \count#1%
959 \<latexrelease> \divide\@tempcnta\@xxxii
960 \<latexrelease> \multiply\@tempcnta\@xxxii
961 \<latexrelease> \@bitor \@tempcnta {\@failedlist \@flfail}%
962 \<latexrelease> \@testfp #1%
963 \<latexrelease> \@tempdimb\@tempdima
964 \<latexrelease> \advance\@tempdimb \ht#1%
965 \<latexrelease> \advance\@tempdimb\@fpsep
966 \<latexrelease> \ifdim \@tempdimb >\@colht
967 \<latexrelease> \@testtrue
968 \<latexrelease> \fi
969 \<latexrelease> \if@test
970 \<latexrelease> \@cons\@flfail #1%
971 \<latexrelease> \else
972 \<latexrelease> \@cons\@flsucceed #1%
973 \<latexrelease> \@tempdima\@tempdimb
974 \<latexrelease> \fi}%
975 \<latexrelease>\EndIncludeInRelease
```

The major changes for float suppression and the changes to the float mechanism to make it conform to the documentation are in these next macros.

\@addtobot Lots of changes.

```

975 <*2ekernel | fltrace>
976 \def \@addtobot {%
977 <*trace>
978 \fl@trace{***Start addtobot}%
979 </trace>
980 \@getfpsbit 4\relax
981 <*trace>
982 \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi bot:
983 \the \@fpstype}%
984 </trace>
985 \ifodd \@tempcnta
986 \@flsetnum \@botnum
987 \ifnum \@botnum>\z@
988 \@tempswafalse
989 \@flcheckspace \@botroom \@botlist
990 \if@tempswa

```

This next line means that this page is produced with box 255 having depth zero, rather than the normal maxdepth: is this needed, useful?

```

991 \global \maxdepth \z@
992 \@flupdates \@botnum \@botroom \@botlist
993 <*trace>
994 \fl@trace{colroom (after-bot) = \the \@colroom}%
995 \fl@trace{colnum (after-bot) = \the \@colnum}%
996 \fl@trace{botnum (after-bot) = \the \@botnum}%
997 \fl@trace{***Success: bot}%
998 </trace>
999 \inserttrue
1000 \fi
1001 <*trace>
1002 \else
1003 \fl@trace{Fail: botnum = \the \@botnum:
1004 fpstype \the \@fpstype=ORD?}%
1005 \ifnum \@fpstype<\sist@n
1006 \fl@trace{ERROR: !b float not successful (addtobot)}%
1007 \fi
1008 </trace>
1009 \fi
1010 \fi
1011 }

```

\@addtotoporbot Lots of changes.

```

1012 \def \@addtotoporbot {%
1013 <*trace>
1014 \fl@trace{***Start addtotoporbot}%
1015 </trace>
1016 \@getfpsbit \tw@
1017 <*trace>
1018 \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi top:
1019 \the \@fpstype}%
1020 </trace>
1021 \ifodd \@tempcnta
1022 \@flsetnum \@topnum
1023 \ifnum \@topnum>\z@

```

```

1024 \@tempswafalse
1025 \flcheckspace \@toproom \@toplist
1026 \if@tempswa
1027 \bitor\@currtype{\@midlist\@botlist}%
1028 (*trace)
1029 \fl@trace{(mid+bot)list: \@midlist, \@botlist:
1030 (addtotoporbot-before)}%
1031 (/trace)
1032 \if@test
1033 (*trace)
1034 \fl@trace{type already on list: mid or bot---sent to addtobot}%
1035 (/trace)
1036 \else
1037 \flupdates \@topnum \@toproom \@toplist
1038 (*trace)
1039 \fl@trace{colroom (after-top) = \the \@colroom}%
1040 \fl@trace{colnum (after-top) = \the \@colnum}%
1041 \fl@trace{topnum (after-top) = \the \@topnum}%
1042 \fl@trace{***Success: top}%
1043 (/trace)
1044 \inserttrue
1045 \fi
1046 \fi
1047 (*trace)
1048 \else
1049 \fl@trace{Fail: topnum = \the \@topnum: fpstype
1050 \the \@fpstype=ORD?}%
1051 \ifnum \@fpstype<\sixt@n
1052 \fl@trace{ERROR: !t float not successful (addtotoporbot)}%
1053 \fi
1054 (/trace)
1055 \fi
1056 \fi
1057 \if@insert
1058 \else
1059 (*trace)
1060 \fl@trace{sent to addtobot (addtotoporbot)}%
1061 (/trace)
1062 \@addtobot
1063 \fi
1064 }
1065 (/2ekernel | fltrace)

```

\@addtocurcol Lots of changes.

```

1066 (latexrelease | fltrace | flafter)\IncludeInRelease{2015/01/01}%
1067 (latexrelease | fltrace | flafter) {\@addtocurcol}{float order in 2-column}%
1068 (*2ekernel | latexrelease | fltrace | flafter)
1069 \def \@addtocurcol {%
1070 (*trace)
1071 \fl@trace{***Start addtocurcol}%
1072 (/trace)
1073 \@insertfalse
1074 \@setfloattypecounts
1075 \ifnum \@fpstype=8

```



```

1076 (*trace)
1077 \fl@trace{fpstype !p only (addtocurcol): \the \@fpstype = 8?}%
1078
```

```

1078
```

```

1079 \else
1080 \ifnum \@fpstype=24
1081 (*trace)
1082 \fl@trace{fpstype p only (addtocurcol): \the \@fpstype = 24?}%
1083
```

```

1083
```

```

1084 \else
1085 \@flsettextmin

```

This is a new adjustment which is quite a major change in functionality; but it implements the documentation. Note that `\@reqcolroom` will include the whole of the page-so-far, and hence includes `\@textfloatsheight` of floats, so before comparing it with `\@textmin`, we add this to `\@textmin` also.

```

1086 (*trace)
1087 \fl@trace{textfloatsheight (before) = \the \@textfloatsheight}%
1088
```

```

1088
```

```

1089 \advance \@textmin \@textfloatsheight
1090 \@reqcolroom \@pageht

```

This line must be removed since `\@specialoutput` changed.

```

1091 % \advance \@reqcolroom \@pagedp
1092 (*trace)
1093 \fl@trace{textmin + textfloatsheight: \the \@textmin}%
1094 \fl@trace{page-so-far: \the \@reqcolroom}%
1095
```

```

1095
```

```

1096 \ifdim \@textmin>\@reqcolroom
1097 \@reqcolroom \@textmin
1098 (*trace)
1099 \fl@trace{ORD? textmin being used}%
1100
```

```

1100
```

```

1101 \fi
1102 \advance \@reqcolroom \ht\@currbox
1103 (*trace)
1104 \fl@trace{float size = \the \ht \@currbox (addtocurcol)}%
1105 \fl@trace{colroom = \the \@colroom (addtocurcol)}%
1106 \fl@trace{reqcolroom = \the \@reqcolroom (addtocurcol)}%
1107
```

```

1107
```

```

1108 \ifdim \@colroom>\@reqcolroom
1109 \@flsetnum \@colnum
1110 \ifnum \@colnum>\z@
1111 \@bitor\@currtype\@deferlist

```

We need to defer the float also if its width doesn't fit.

```

1112 \@testwrongwidth\@currbox
1113 (*trace)
1114 \fl@trace{deferlist: \@deferlist: (addtocurcol-before)}%
1115
```

```

1115
```

```

1116 \if@test
1117 (*trace)
1118 \fl@trace{type already on list: defer (addtocurcol)}%
1119
```

```

1119
```

```

1120 \else

```

```

1121 \@bitor\@currtype\@botlist
1122 (*trace)
1123 \fl@trace{botlist: \@botlist: (addtocurcol-before)}%
1124 (/trace)
1125 \if@test
1126 (*trace)
1127 \fl@trace{type already on list: bot---sent to addtobot}%
1128 (/trace)
1129 \@addtobot
1130 \else
1131 (*trace)
1132 \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi
1133 here: \the \@fpstype}%
1134 (/trace)
1135 \ifodd \count\@currbox
1136 \advance \@reqcolroom \intextsep
1137 \ifdim \@colroom>\@reqcolroom
1138 \global \advance \@colnum \m@ne
1139 \global \advance \@textfloatsheight \ht\@currbox

```

This may sometimes give an overestimate.

```

1140 \global \advance \@textfloatsheight 2\intextsep
1141 \cons \@midlist \@currbox
1142 (*trace)
1143 \fl@trace{***Success: here}%
1144 \fl@trace{textfloatsheight (after-here) =
1145 \the \@textfloatsheight}%
1146 \fl@trace{colnum (after-here) = \the \@colnum}%
1147 (/trace)

```

CHANGE TO \@addtocurcol:

\penalty\z@ changed to \penalty\interlinepenalty so \samepage works properly with figure and table environments. (Changed 23 Oct 86)

There is also an \addpenalty\interlinepenalty above.

Since in 2e \samepage is no longer supported, these could be removed.

Although it is best to use \addvspace in case two h floats come together, this makes other spacing more difficult to adjust; whereas if a user specifies two h floats together then they can more easily get the spacing correct by ad hoc commands.

It is necessary to adjust for the addition of \parskip here in case the float is added between paragraphs (i.e. when in vertical mode).

If the nobreak switch is true we need to reset it and clear \everypar since the float may not reset the flag and cannot reset the \everypar globally.

Typesetting starts here (we are in vertical mode).

```

1148 \if@nobreak
1149 \nobreak
1150 \@nobreakfalse
1151 \everypar{}%
1152 \else
1153 \addpenalty \interlinepenalty
1154 \fi
1155 \vskip \intextsep
1156 \box\@currbox
1157 \penalty\interlinepenalty
1158 \vskip\intextsep

```

```

1159 \ifnum\outputpenalty <-\@Mii \vskip -\parskip\fi
Typesetting ends here.
1160 \outputpenalty \z@
1161 \@inserttrue
1162 (*trace)
1163 \else
1164 \fl@trace{Fail---no room at 2nd test of colroom
1165 (addtocurcol \string\intextsep)}%
1166 (/trace)
1167 \fi
1168 \fi
1169 \if@insert
1170 \else
Next set of docstrip guards are a bit weird, essentially \@addtotoporbot ends
up inside the kernel and the fltrace package and \@addtobot shows up in the
flafter package. Guess that could have been done a bit more obvious :-)
1171 (*2ekernel | fltrace | latexrelease)
1172 (*trace)
1173 \fl@trace{not here: sent to addtotoporbot}%
1174 (/trace)
1175 \@addtotoporbot
1176 (/2ekernel | fltrace | latexrelease)
1177 (*!2ekernel&!fltrace&!latexrelease)
1178 (*trace)
1179 \fl@trace{not here: sent to addtobot}%
1180 (/trace)
1181 \@addtobot
1182 (/!2ekernel&!fltrace&!latexrelease)
1183 \fi
1184 \fi
1185 \fi
1186 (*trace)
1187 \else
1188 \fl@trace{Fail: colnum = \the \@colnum:
1189 fpstype \the \@fpstype=ORD?}%
1190 \ifnum \@fpstype<\sist@n
1191 \fl@trace{ERROR: BANG float not successful (addtocurcol)}%
1192 \fi
1193 (/trace)
1194 \fi
1195 (*trace)
1196 \else
1197 \fl@trace{Fail---no room: fl box ht: \the \ht \@currbox
1198 (addtocurcol)}%
1199 (/trace)
1200 \fi
1201 \fi
1202 \fi
1203 \if@insert
1204 \else
1205 \@resetfyps
1206 (*trace)
1207 \fl@trace{put on deferlist (addtocurcol)}%

```

```

1208 </trace>
1209 \cons\@deferlist\@currbox
1210 (*trace)
1211 \fl@trace{deferlist: \@deferlist: (addtocurcol-after)}%
1212 </trace>
1213 \fi
1214 }%
1215 </2ekernel | latexrelease | fltrace | flafter>
1216 <latexrelease | fltrace | flafter>\EndIncludeInRelease
1217 <latexrelease | fltrace | flafter>\IncludeInRelease{0000/00/00}%
1218 <latexrelease | fltrace | flafter> {\@addtocurcol}{float order in 2-column}%
1219 <latexrelease | fltrace | flafter>\def \@addtocurcol {%
1220 (*trace)
1221 <latexrelease | fltrace | flafter> \fl@trace{***Start addtocurcol}%
1222 </trace>
1223 <latexrelease | fltrace | flafter> \@insertfalse
1224 <latexrelease | fltrace | flafter> \@setfloattypescounts
1225 <latexrelease | fltrace | flafter> \ifnum \@fpstype=8
1226 (*trace)
1227 <latexrelease | fltrace | flafter> \fl@trace{fpstype !p only (addtocurcol):
1228 <latexrelease | fltrace | flafter> \the \@fpstype = 8?}%
1229 </trace>
1230 <latexrelease | fltrace | flafter> \else
1231 <latexrelease | fltrace | flafter> \ifnum \@fpstype=24
1232 (*trace)
1233 <latexrelease | fltrace | flafter> \fl@trace{fpstype p only (addtocurcol):
1234 <latexrelease | fltrace | flafter> \the \@fpstype = 24?}%
1235 </trace>
1236 <latexrelease | fltrace | flafter> \else
1237 <latexrelease | fltrace | flafter> \@flsettextmin

This is a new adjustment which is quite a major change in functionality; but it
implements the documentation. Note that \@reqcolroom will include the whole
of the page-so-far, and hence includes \@textfloatsheight of floats, so before
comparing it with \@textmin, we add this to \@textmin also.

1238 (*trace)
1239 <latexrelease | fltrace | flafter> \fl@trace{textfloatsheight (before) =
1240 <latexrelease | fltrace | flafter> \the \@textfloatsheight}%
1241 </trace>
1242 <latexrelease | fltrace | flafter> \advance \@textmin \@textfloatsheight
1243 <latexrelease | fltrace | flafter> \@reqcolroom \@pageht

This line must be removed since \@specialoutput changed.

1244 % \advance \@reqcolroom \@pagedp
1245 (*trace)
1246 <latexrelease | fltrace | flafter> \fl@trace{textmin + textfloatsheight:
1247 <latexrelease | fltrace | flafter> \the \@textmin}%
1248 <latexrelease | fltrace | flafter> \fl@trace{page-so-far: \the \@reqcolroom}%
1249 <latexrelease | fltrace | flafter>
1250 </trace>
1251 <latexrelease | fltrace | flafter> \ifdim \@textmin>\@reqcolroom
1252 <latexrelease | fltrace | flafter> \@reqcolroom \@textmin
1253 (*trace)
1254 <latexrelease | fltrace | flafter> \fl@trace{ORD? textmin being used}%
1255 </trace>

```

```

1256 <latexrelease | fltrace | flafter> \fi
1257 <latexrelease | fltrace | flafter> \advance \@reqcolroom \ht\@currbox
1258 <*trace>
1259 <latexrelease | fltrace | flafter> \fl@trace{float size =
1260 <latexrelease | fltrace | flafter> \the \ht \@currbox (addtocurcol)}%
1261 <latexrelease | fltrace | flafter> \fl@trace{colroom =
1262 <latexrelease | fltrace | flafter> \the \@colroom (addtocurcol)}%
1263 <latexrelease | fltrace | flafter> \fl@trace{reqcolroom =
1264 <latexrelease | fltrace | flafter> \the \@reqcolroom (addtocurcol)}%
1265 </trace>
1266 <latexrelease | fltrace | flafter> \ifdim \@colroom>\@reqcolroom
1267 <latexrelease | fltrace | flafter> \@flsetnum \@colnum
1268 <latexrelease | fltrace | flafter> \ifnum \@colnum>\z@
1269 <latexrelease | fltrace | flafter> \@bitor\@currtype\@deferlist
1270 <*trace>
1271 <latexrelease | fltrace | flafter> \fl@trace{deferlist:
1272 <latexrelease | fltrace | flafter> \@deferlist: (addtocurcol-before)}%
1273 </trace>
1274 <latexrelease | fltrace | flafter> \if@test
1275 <*trace>
1276 <latexrelease | fltrace | flafter> \fl@trace{type already on list:
1277 <latexrelease | fltrace | flafter> defer (addtocurcol)}%
1278 </trace>
1279 <latexrelease | fltrace | flafter> \else
1280 <latexrelease | fltrace | flafter> \@bitor\@currtype\@botlist
1281 <*trace>
1282 <latexrelease | fltrace | flafter> \fl@trace{botlist: \@botlist:
1283 <latexrelease | fltrace | flafter> (addtocurcol-before)}%
1284 </trace>
1285 <latexrelease | fltrace | flafter> \if@test
1286 <*trace>
1287 <latexrelease | fltrace | flafter> \fl@trace{type already on list:
1288 <latexrelease | fltrace | flafter> bot---sent to addtobot}%
1289 </trace>
1290 <latexrelease | fltrace | flafter> \@addtobot
1291 <latexrelease | fltrace | flafter> \else
1292 <*trace>
1293 <latexrelease | fltrace | flafter> \fl@trace{fpstype
1294 <latexrelease | fltrace | flafter> \ifodd \@tempcnta OK \else not \fi
1295 <latexrelease | fltrace | flafter> here: \the \@fpstype}%
1296 </trace>
1297 <latexrelease | fltrace | flafter> \ifodd \count\@currbox
1298 <latexrelease | fltrace | flafter> \advance \@reqcolroom \intextsep
1299 <latexrelease | fltrace | flafter> \ifdim \@colroom>\@reqcolroom
1300 <latexrelease | fltrace | flafter> \global \advance \@colnum \m@ne
1301 <latexrelease | fltrace | flafter> \global \advance
1302 <latexrelease | fltrace | flafter> \@textfloatsheight\ht\@currbox

This may sometimes give an overestimate.
1303 <latexrelease | fltrace | flafter> \global \advance
1304 <latexrelease | fltrace | flafter> \@textfloatsheight 2\intextsep
1305 <latexrelease | fltrace | flafter> \@cons \@midlist \@currbox
1306 <*trace>
1307 <latexrelease | fltrace | flafter> \fl@trace{***Success: here}%
1308 <latexrelease | fltrace | flafter> \fl@trace{textfloatsheight

```

```

1309 <latexrelease | fltrace | flafter> (after-here) =
1310 <latexrelease | fltrace | flafter> \the \@textfloatsheight}%
1311 <latexrelease | fltrace | flafter> \fl@trace{colnum (after-here) =
1312 <latexrelease | fltrace | flafter> \the \@colnum}%
1313 </trace>

```

CHANGE TO \@addtocurcol:

\penalty\z@ changed to \penalty\interlinepenalty so \samepage works properly with figure and table environments. (Changed 23 Oct 86)

There is also an \addpenalty\interlinepenalty above.

Since in 2e \samepage is no longer supported, these could be removed.

Although it is best to use \addvspace in case two h floats come together, this makes other spacing more difficult to adjust; whereas if a user specifies two h floats together then they can more easily get the spacing correct by ad hoc commands.

It is necessary to adjust for the addition of \parskip here in case the float is added between paragraphs (i.e. when in vertical mode).

If the nobreak switch is true we need to reset it and clear \everypar since the float may not reset the flag and cannot reset the \everypar globally.

Typesetting starts here (we are in vertical mode).

```

1314 <latexrelease | fltrace | flafter> \if@nobreak
1315 <latexrelease | fltrace | flafter> \nobreak
1316 <latexrelease | fltrace | flafter> \@nobreakfalse
1317 <latexrelease | fltrace | flafter> \everypar{}%
1318 <latexrelease | fltrace | flafter> \else
1319 <latexrelease | fltrace | flafter> \addpenalty\interlinepenalty
1320 <latexrelease | fltrace | flafter> \fi
1321 <latexrelease | fltrace | flafter> \vskip \intextsep
1322 <latexrelease | fltrace | flafter> \box\@currbox
1323 <latexrelease | fltrace | flafter> \penalty\interlinepenalty
1324 <latexrelease | fltrace | flafter> \vskip\intextsep
1325 <latexrelease | fltrace | flafter> \ifnum\outputpenalty
1326 <latexrelease | fltrace | flafter> <-\@Mii \vskip
1327 <latexrelease | fltrace | flafter> -\parskip\fi

```

Typesetting ends here.

```

1328 <latexrelease | fltrace | flafter> \outputpenalty \z@
1329 <latexrelease | fltrace | flafter> \@inserttrue
1330 <*trace>
1331 <latexrelease | fltrace | flafter> \else
1332 <latexrelease | fltrace | flafter> \fl@trace{Fail---no room at 2nd test of colroom
1333 <latexrelease | fltrace | flafter> (addtocorcol \string\intextsep)}%
1334 </trace>
1335 <latexrelease | fltrace | flafter> \fi
1336 <latexrelease | fltrace | flafter> \fi
1337 <latexrelease | fltrace | flafter> \if@insert
1338 <latexrelease | fltrace | flafter> \else

```

Next set of docstrip guards are a bit weird, essentially \@addtotoporbot ends up inside the kernel and the fltrace package and \@addtotoporbot shows up in the flafter package. Guess that could have been done a bit more obvious :-)

```

1339 <*2kernel | fltrace>
1340 <*trace>
1341 <latexrelease | fltrace | flafter> \fl@trace{not here: sent to addtotoporbot}%
1342 </trace>

```

```

1343 <latexrelease | fltrace | flafter> \@addtotoporbot
1344 </2ekernel | fltrace>
1345 <!*2ekernel&!autoload&!fltrace>
1346 <*trace>
1347 <latexrelease | fltrace | flafter> \fl@trace{not here: sent to addtobot}%
1348 </trace>
1349 <latexrelease | fltrace | flafter> \@addtobot
1350 </!2ekernel&!autoload&!fltrace>
1351 <latexrelease | fltrace | flafter> \fi
1352 <latexrelease | fltrace | flafter> \fi
1353 <latexrelease | fltrace | flafter> \fi
1354 <*trace>
1355 <latexrelease | fltrace | flafter> \else
1356 <latexrelease | fltrace | flafter> \fl@trace{Fail: colnum = \the \@colnum:
1357 <latexrelease | fltrace | flafter> fpstype \the \@fpstype=ORD?}%
1358 <latexrelease | fltrace | flafter> \ifnum \@fpstype<\sist@n
1359 <latexrelease | fltrace | flafter> \fl@trace{ERROR: BANG float not successful
1360 <latexrelease | fltrace | flafter> (addtocurcol)}}%
1361 <latexrelease | fltrace | flafter> \fi
1362 </trace>
1363 <latexrelease | fltrace | flafter> \fi
1364 <*trace>
1365 <latexrelease | fltrace | flafter> \else
1366 <latexrelease | fltrace | flafter> \fl@trace{Fail---no room: fl box ht:
1367 <latexrelease | fltrace | flafter> \the \ht \@currbox (addtocurcol)}}%
1368 </trace>
1369 <latexrelease | fltrace | flafter> \fi
1370 <latexrelease | fltrace | flafter> \fi
1371 <latexrelease | fltrace | flafter> \fi
1372 <latexrelease | fltrace | flafter> \if@insert
1373 <latexrelease | fltrace | flafter> \else
1374 <latexrelease | fltrace | flafter> \@resetfps
1375 <*trace>
1376 <latexrelease | fltrace | flafter> \fl@trace{put on deferlist (addtocurcol)}}%
1377 </trace>
1378 <latexrelease | fltrace | flafter> \@cons\@deferlist\@currbox
1379 <*trace>
1380 <latexrelease | fltrace | flafter> \fl@trace{deferlist: \@deferlist:
1381 <latexrelease | fltrace | flafter> (addtocurcol-after)}}%
1382 </trace>
1383 <latexrelease | fltrace | flafter> \fi
1384 <latexrelease | fltrace | flafter> }%
1385 <latexrelease | fltrace | flafter>\EndIncludeInRelease

```

\@addtonextcol Lots of changes.

```

1386 <latexrelease | fltrace>\IncludeInRelease{2015/01/01}
1387 <latexrelease | fltrace> {\@addtonextcol}{float order in 2-column}%
1388 <*2ekernel | latexrelease | fltrace>
1389 \def\@addtonextcol{%
1390 \begingroup
1391 <*trace>
1392 \fl@trace{***Start addtonextcol}%
1393 </trace>
1394 \@insertfalse

```

```

1395 \setfloattypecounts
1396 \ifnum \@fpstype=8
1397 (*trace)
1398 \fl@trace{fpstype not curcol: \the \@fpstype = 8?}%
1399 (/trace)
1400 \else
1401 \ifnum \@fpstype=24
1402 (*trace)
1403 \fl@trace{fpstype not curcol: \the \@fpstype = 24?}%
1404 (/trace)
1405 \else
1406 \@flsettextmin
1407 (*trace)
1408 \fl@trace{text-so-far: Opt (top of col)}%
1409 (/trace)
1410 \@reqcolroom \ht\@currbox
1411 (*trace)
1412 \fl@trace{float size: \the \@reqcolroom (addtonextcol)}%
1413 (/trace)
1414 \advance \@reqcolroom \@textmin
1415 (*trace)
1416 \fl@trace{colroom = \the \@colroom (addtonextcol)}%
1417 \fl@trace{reqcolroom = \the \@reqcolroom (addtonextcol)}%
1418 (/trace)
1419 \ifdim \@colroom>\@reqcolroom
1420 \@flsetnum \@colnum
1421 \ifnum\@colnum>\z@
1422 \@bitor\@currtype\@deferlist
1423 (*trace)
1424 \fl@trace{deferlist: \@deferlist: (addtonextcol-before)}%
1425 (/trace)

1426 \@testwrongwidth\@currbox

1427 \if@test
1428 (*trace)
1429 \fl@trace{type already on list: defer (addtonextcol)}%
1430 (/trace)
1431 \else
1432 (*trace)
1433 \fl@trace{sent to addtotoporbot (addtonextcol)}%
1434 (/trace)
1435 \@addtotoporbot
1436 \fi
1437 \fi
1438 (*trace)
1439 \else
1440 \fl@trace{Fail---no room: fl box ht: \the \ht \@currbox
1441 (addtonextcol)}%
1442 (/trace)
1443 \fi
1444 \fi
1445 \fi
1446 \if@insert
1447 \else

```



```

1448 (*trace)
1449 \fl@trace{put back on deferlist (addtonextcol)}%
1450 (/trace)
1451 \@cons\@deferlist\@currbox
1452 (*trace)
1453 \fl@trace{deferlist: \@deferlist: (addtonextcol-after)}%
1454 (/trace)
1455 \fi
1456 (*trace)
1457 \fl@trace{End of addtonextcol -- locally counts:}%
1458 \fl@trace{col: \the\@colnum. top: \the \@topnum. bot: \the \@botnum.}%
1459 (/trace)
1460 \endgroup
1461 (*trace)
1462 \fl@trace{End of addtonextcol -- globally counts:}%
1463 \fl@trace{col: \the\@colnum. top: \the \@topnum. bot: \the \@botnum.}%
1464 (/trace)
1465 }%
1466 (/2kernel | latexrelease | fltrace)
1467 (latexrelease | fltrace)\EndIncludeInRelease
1468 (latexrelease | fltrace)\IncludeInRelease{0000/00/00}%
1469 (latexrelease | fltrace) {\@addtonextcol}{float order in 2-column}%
1470 (latexrelease | fltrace)\def\@addtonextcol{%
1471 (latexrelease | fltrace) \begingroup
1472 (*trace)
1473 (latexrelease | fltrace) \fl@trace{***Start addtonextcol}%
1474 (/trace)
1475 (latexrelease | fltrace) \insertfalse
1476 (latexrelease | fltrace) \@setfloattypecounts
1477 (latexrelease | fltrace) \ifnum \@fpstype=8
1478 (*trace)
1479 (latexrelease | fltrace) \fl@trace{fpstype not curcol:
1480 (latexrelease | fltrace) \the \@fpstype = 8?}%
1481 (/trace)
1482 (latexrelease | fltrace) \else
1483 (latexrelease | fltrace) \ifnum \@fpstype=24
1484 (*trace)
1485 (latexrelease | fltrace) \fl@trace{fpstype not curcol:
1486 (latexrelease | fltrace) \the \@fpstype = 24?}%
1487 (/trace)
1488 (latexrelease | fltrace) \else
1489 (latexrelease | fltrace) \@flsettextmin
1490 (*trace)
1491 (latexrelease | fltrace) \fl@trace{text-so-far: Opt (top of col)}%
1492 (/trace)
1493 (latexrelease | fltrace) \@reqcolroom \ht\@currbox
1494 (*trace)
1495 (latexrelease | fltrace) \fl@trace{float size:
1496 (latexrelease | fltrace) \the \@reqcolroom (addtonextcol)}%
1497 (latexrelease | fltrace)
1498 (/trace)
1499 (latexrelease | fltrace) \advance \@reqcolroom \@textmin
1500 (*trace)
1501 (latexrelease | fltrace) \fl@trace{colroom =

```

```

1502 \latexrelease | fltrace> \the \@colroom (addtonextcol)}}%
1503 \latexrelease | fltrace> \fl@trace{reqcolroom =
1504 \latexrelease | fltrace> \the \@reqcolroom (addtonextcol)}}%
1505 \traced
1506 \latexrelease | fltrace> \ifdim \@colroom>\@reqcolroom
1507 \latexrelease | fltrace> \@flsetnum \@colnum
1508 \latexrelease | fltrace> \ifnum \@colnum>\z@
1509 \latexrelease | fltrace> \@bitor \@currtype \@deferlist
1510 *traced
1511 \latexrelease | fltrace> \fl@trace{deferlist: \@deferlist:
1512 \latexrelease | fltrace> (addtonextcol-before)}}%
1513 \traced
1514 \latexrelease | fltrace> \if@test
1515 *traced
1516 \latexrelease | fltrace> \fl@trace{type already on list:
1517 \latexrelease | fltrace> defer (addtonextcol)}}%
1518 \traced
1519 \latexrelease | fltrace> \else
1520 *traced
1521 \latexrelease | fltrace> \fl@trace{sent to addtotoporbot
1522 \latexrelease | fltrace> (addtonextcol)}}%
1523 \traced
1524 \latexrelease | fltrace> \@addtotoporbot
1525 \latexrelease | fltrace> \fi
1526 \latexrelease | fltrace> \fi
1527 *traced
1528 \latexrelease | fltrace> \else
1529 \latexrelease | fltrace> \fl@trace{Fail---no room: fl box ht:
1530 \latexrelease | fltrace> \the \ht \@currbox (addtonextcol)}}%
1531 \traced
1532 \latexrelease | fltrace> \fi
1533 \latexrelease | fltrace> \fi
1534 \latexrelease | fltrace> \fi
1535 \latexrelease | fltrace> \if@insert
1536 \latexrelease | fltrace> \else
1537 *traced
1538 \latexrelease | fltrace> \fl@trace{put back on deferlist
1539 \latexrelease | fltrace> (addtonextcol)}}%
1540 \traced
1541 \latexrelease | fltrace> \@cons \@deferlist \@currbox
1542 *traced
1543 \latexrelease | fltrace> \fl@trace{deferlist: \@deferlist:
1544 \latexrelease | fltrace> (addtonextcol-after)}}%
1545 \traced
1546 \latexrelease | fltrace> \fi
1547 *traced
1548 \latexrelease | fltrace> \fl@trace{End of addtonextcol --
1549 \latexrelease | fltrace> locally counts:}%
1550 \latexrelease | fltrace> \fl@trace{col: \the \@colnum.
1551 \latexrelease | fltrace> top: \the \@topnum. bot: \the \@botnum.}%
1552 \traced
1553 \latexrelease | fltrace> \endgroup
1554 *traced
1555 \latexrelease | fltrace> \fl@trace{End of addtonextcol --

```

```

1556 \latexrelease | fltrace> globally counts:}%
1557 \latexrelease | fltrace> \fl@trace{col: \the \@colnum.
1558 \latexrelease | fltrace> top: \the \@topnum. bot: \the \@botnum.}%
1559 </trace>
1560 \latexrelease | fltrace>}%
1561 \latexrelease | fltrace>\EndIncludeInRelease

```

\@addtodblcol Lots of changes.

```

1562 \latexrelease | fltrace>\IncludeInRelease{2015/01/01}%
1563 \latexrelease | fltrace> {\@addtodblcol}{float order in 2-column}%
1564 *2kernel | latexrelease | fltrace>
1565 \def\@addtodblcol{%
1566 \begingroup
1567 *trace>
1568 \fl@trace{***Start addtodblcol}%
1569 </trace>
1570 \@insertfalse
1571 \@setfloattyperecounts
1572 \@getfpsbit \tw@
1573 *trace>
1574 \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi dbltop:
1575 \the \@fpstype}%
1576 </trace>
1577 \ifodd \@tempcnta
1578 \@flsetnum \@dbltopnum
1579 \ifnum \@dbltopnum>\z@
1580 \@tempwafalse
1581 \ifdim \@dbltoproom>\ht\@currbox
1582 \@tempwattrue
1583 *trace>
1584 \fl@trace{Space OK: \@dbltoproom =
1585 \the \@dbltoproom > \the \ht \@currbox
1586 (dbltoproom)}%
1587 </trace>
1588 \else
1589 *trace>
1590 \fl@trace{fpstype: \the \@fpstype (addtodblcol)}%
1591 </trace>
1592 \ifnum \@fpstype<\sist@n
1593 *trace>
1594 \fl@trace{BANG float ignoring \@dbltoproom}%
1595 \fl@trace{\@spaces \@dbltoproom = \the \@dbltoproom.
1596 Ht float: \the \ht \@currbox-BANG}%
1597 </trace>

```

Need to check that there is room on the page, using the local value of \@textmin to make the necessary adjustment to \@dbltoproom.

```

1598 \advance \@dbltoproom \@textmin
1599 *trace>
1600 \fl@trace{Local value of texmin: \the \@textmin}%
1601 \fl@trace{\@spaces space on page = \the \@dbltoproom.
1602 Ht float: \the \ht \@currbox-BANG}%
1603 </trace>
1604 \ifdim \@dbltoproom>\ht\@currbox

```

```

1605 \@tempswattrue
1606 (*trace)
1607 \fl@trace{Space OK BANG: space on page =
1608 \the \@dbltoproom > \the \ht \@currbox}%
1609 \else
1610 \fl@trace{fpstype: \the \@fpstype}%
1611 \fl@trace{Fail---no room dbltoproom-BANG?:}%
1612 \fl@trace{\@spaces space on page = \the \@dbltoproom.
1613 Ht float: \the \ht \@currbox}%
1614 (/trace)
1615 \fi
1616 \advance \@dbltoproom -\@textmin
1617 (*trace)
1618 \else
1619 \fl@trace{fpstype: \the \@fpstype}%
1620 \fl@trace{Fail---no room dbltoproom-ORD?:}%
1621 \fl@trace{\@spaces \@dbltoproom = \the \@dbltoproom.
1622 Ht float: \the \ht \@currbox}%
1623 (/trace)
1624 \fi
1625 \fi
1626 \if@tempswa
1627 \@bitor \@currtype \@deferlist
1628 (*trace)
1629 \fl@trace{(dbl)deferlist: \@deferlist: (before)}%
1630 (/trace)
1631 not in fixfloats?
1632 \@testwrongwidth\@currbox
1633 (*trace)
1634 \fl@trace{type already on list: (dbl)defer}%
1635 (/trace)
1636 \else
1637 \@tempdima -\ht\@currbox
1638 \advance\@tempdima
1639 -\ifx \@dbltoplist\@empty \dbltextfloatsep \else
1640 \dblfloatsep \fi
1641 \global \advance \@dbltoproom \@tempdima
1642 \global \advance \@colht \@tempdima
1643 \global \advance \@dbltopnum \m@ne
1644 \@cons \@dbltoplist \@currbox
1645 (*trace)
1646 \fl@trace{dbltopnum (after) = \the \@dbltopnum}%
1647 \fl@trace{***Success: dbltop}%
1648 (/trace)
1649 \@inserttrue
1650 \fi
1651 \fi
1652 (*trace)
1653 \else
1654 \fl@trace{Fail: dbltopnum = \the \@dbltopnum: fpstype
1655 \the \@fpstype=ORD?}%
1656 \ifnum \@fpstype<\sist@n

```

```

1657 \fl@trace{ERROR: !t float not successful (addtodblcol)}}%
1658 \fi
1659 </trace>
1660 \fi
1661 \fi
1662 \if@insert
1663 \else
1664 (*trace)
1665 \fl@trace{put on deferlist}%
1666 </trace>
1667 \@cons\@deferlist\@currbox
1668 (*trace)
1669 \fl@trace{(dbl)deferlist: \@deferlist: (after)}}%
1670 </trace>
1671 \fi
1672 (*trace)
1673 \fl@trace{End of addtodblcol -- locally count:}%
1674 \fl@trace{dbltop: \the \@dbltopnum.}%
1675 </trace>
1676 \endgroup
1677 (*trace)
1678 \fl@trace{End of addtodblcol -- globally count:}%
1679 \fl@trace{dbltop: \the \@dbltopnum.}%
1680 </trace>
1681 }%
1682 </2ekernel | latexrelease | fltrace>
1683 <latexrelease | fltrace>\EndIncludeInRelease
1684 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%
1685 <latexrelease | fltrace> {\@addtodblcol}{float order in 2-column}%
1686 <latexrelease | fltrace>\def\@addtodblcol{%
1687 <latexrelease | fltrace> \begingroup
1688 (*trace)
1689 <latexrelease | fltrace> \fl@trace{***Start addtodblcol}%
1690 </trace>
1691 <latexrelease | fltrace> \insertfalse
1692 <latexrelease | fltrace> \@setfloattyperecounts
1693 <latexrelease | fltrace> \@getfpsbit \tw@
1694 (*trace)
1695 <latexrelease | fltrace> \fl@trace{fpstype \ifodd \@tempcnta OK
1696 <latexrelease | fltrace> \else not \fi dbltop: \the \@fpstype}%
1697 </trace>
1698 <latexrelease | fltrace> \ifodd\@tempcnta
1699 <latexrelease | fltrace> \flsetnum \@dbltopnum
1700 <latexrelease | fltrace> \ifnum \@dbltopnum>\z@
1701 <latexrelease | fltrace> \tempwafalse
1702 <latexrelease | fltrace> \ifdim \@dbltoproom>\ht\@currbox
1703 <latexrelease | fltrace> \tempwatrue
1704 (*trace)
1705 <latexrelease | fltrace> \fl@trace{Space OK: \@dbltoproom =
1706 <latexrelease | fltrace> \the \@dbltoproom > \the \ht \@currbox
1707 <latexrelease | fltrace> (dbltoproom)}}%
1708 </trace>
1709 <latexrelease | fltrace> \else
1710 (*trace)

```

```

1711 \latexrelease|fltrace> \fl@trace{fpstype: \the \@fpstype (addtodblcol)}%
1712 \traced>
1713 \latexrelease|fltrace> \ifnum \@fpstype<\sixt@@n
1714 \traced>
1715 \latexrelease|fltrace> \fl@trace{BANG float ignoring \@dbltoproom}%
1716 \latexrelease|fltrace> \fl@trace{\@spaces \@dbltoproom =
1717 \latexrelease|fltrace> \the \@dbltoproom.
1718 \latexrelease|fltrace> Ht float: \the \ht \@currbox-BANG}%
1719 \traced>

```

Need to check that there is room on the page, using the local value of \@textmin to make the necessary adjustment to \@dbltoproom.

```

1720 \latexrelease|fltrace> \advance \@dbltoproom \@textmin
1721 \traced>
1722 \latexrelease|fltrace> \fl@trace{Local value of texmin: \the \@textmin}%
1723 \latexrelease|fltrace> \fl@trace{\@spaces space on page =
1724 \latexrelease|fltrace> \the \@dbltoproom.
1725 \latexrelease|fltrace> Ht float: \the \ht \@currbox-BANG}%
1726 \traced>
1727 \latexrelease|fltrace> \ifdim \@dbltoproom>\ht\@currbox
1728 \latexrelease|fltrace> \@tempswatrue
1729 \traced>
1730 \latexrelease|fltrace> \fl@trace{Space OK BANG: space on page =
1731 \latexrelease|fltrace> \the \@dbltoproom > \the \ht \@currbox}%
1732 \latexrelease|fltrace> \else
1733 \latexrelease|fltrace> \fl@trace{fpstype: \the \@fpstype}%
1734 \latexrelease|fltrace> \fl@trace{Fail---no room dbltoproom-BANG?:}%
1735 \latexrelease|fltrace> \fl@trace{\@spaces space on page =
1736 \latexrelease|fltrace> \the \@dbltoproom.
1737 \latexrelease|fltrace> Ht float: \the \ht \@currbox}%
1738 \traced>
1739 \latexrelease|fltrace> \fi
1740 \latexrelease|fltrace> \advance \@dbltoproom -\@textmin
1741 \traced>
1742 \latexrelease|fltrace> \else
1743 \latexrelease|fltrace> \fl@trace{fpstype: \the \@fpstype}%
1744 \latexrelease|fltrace> \fl@trace{Fail---no room dbltoproom-ORD?:}%
1745 \latexrelease|fltrace> \fl@trace{\@spaces \@dbltoproom =
1746 \latexrelease|fltrace> \the \@dbltoproom.
1747 \latexrelease|fltrace> Ht float: \the \ht \@currbox}%
1748 \traced>
1749 \latexrelease|fltrace> \fi
1750 \latexrelease|fltrace> \fi
1751 \latexrelease|fltrace> \if@tempswa
1752 \latexrelease|fltrace> \@bitor \@currtype \@dbldeferlist
1753 \traced>
1754 \latexrelease|fltrace> \fl@trace{dbldeferlist:
1755 \latexrelease|fltrace> \@dbldeferlist: (before)}%
1756 \traced>
1757 \latexrelease|fltrace> \if@test
1758 \traced>
1759 \latexrelease|fltrace> \fl@trace{type already on list: dbldefer}%
1760 \traced>
1761 \latexrelease|fltrace> \else

```

```

1762 <latexrelease | fltrace> \@tempdima -\ht\@currbox
1763 <latexrelease | fltrace> \advance\@tempdima
1764 <latexrelease | fltrace> -\ifx \@dbltoplist\@empty
1765 <latexrelease | fltrace> \dbltextfloatsep
1766 <latexrelease | fltrace> \else \dblfloatsep \fi
1767 <latexrelease | fltrace> \global \advance \@dbltoproom \@tempdima
1768 <latexrelease | fltrace> \global \advance \@colht \@tempdima
1769 <latexrelease | fltrace> \global \advance \@dbltopnum \m@ne
1770 <latexrelease | fltrace> \@cons \@dbltoplist \@currbox
1771 <*trace>
1772 <latexrelease | fltrace> \fl@trace{dbltopnum (after) =
1773 <latexrelease | fltrace> \the \@dbltopnum}%
1774 <latexrelease | fltrace> \fl@trace{***Success: dbltop}%
1775 </trace>
1776 <latexrelease | fltrace> \@inserttrue
1777 <latexrelease | fltrace> \fi
1778 <latexrelease | fltrace> \fi
1779 <*trace>
1780 <latexrelease | fltrace> \else
1781 <latexrelease | fltrace> \fl@trace{Fail: dbltopnum = \the \@dbltopnum:
1782 <latexrelease | fltrace> fpstype \the \@fpstype=ORD?}%
1783 <latexrelease | fltrace> \ifnum \@fpstype<\sist@@n
1784 <latexrelease | fltrace> \fl@trace{ERROR: !t float not successful
1785 <latexrelease | fltrace> (addtodblcol)}%
1786 <latexrelease | fltrace> \fi
1787 </trace>
1788 <latexrelease | fltrace> \fi
1789 <latexrelease | fltrace> \fi
1790 <latexrelease | fltrace> \if@insert
1791 <latexrelease | fltrace> \else
1792 <*trace>
1793 <latexrelease | fltrace> \fl@trace{put on dbldeferlist}%
1794 </trace>
1795 <latexrelease | fltrace> \@cons\@dbldeferlist\@currbox
1796 <*trace>
1797 <latexrelease | fltrace> \fl@trace{dbldeferlist: \@dbldeferlist: (after)}%
1798 </trace>
1799 <latexrelease | fltrace> \fi
1800 <*trace>
1801 <latexrelease | fltrace> \fl@trace{End of addtodblcol -- locally count:}%
1802 <latexrelease | fltrace> \fl@trace{ dbltop: \the \@dbltopnum.}%
1803 </trace>
1804 <latexrelease | fltrace> \endgroup
1805 <*trace>
1806 <latexrelease | fltrace> \fl@trace{End of addtodblcol -- globally count:}%
1807 <latexrelease | fltrace> \fl@trace{dbltop: \the \@dbltopnum.}%
1808 </trace>
1809 <latexrelease | fltrace> }%
1810 <latexrelease | fltrace> \EndIncludeInRelease

```

\@addmarginpar

```

1811 <*2kernel>
1812 \def\@addmarginpar{\@next\@marbox\@currlist{\@cons\@freelist\@marbox
1813 \@cons\@freelist\@currbox}\@latexbug\@tempcnta\@ne

```

```

1814 \if@twocolumn
1815 \if@firstcolumn \@tempcnta\m@ne \fi
1816 \else
1817 \if@mparswitch
1818 \ifodd\c@page \else\@tempcnta\m@ne \fi
1819 \fi
1820 \if@reversemargin \@tempcnta -\@tempcnta \fi
1821 \fi
1822 \ifnum\@tempcnta <\z@ \global\setbox\@marbox\box\@currbox \fi
1823 \@tempdima\@mparbottom
1824 \advance\@tempdima -\@pageht
1825 \advance\@tempdima\ht\@marbox
1826 \ifdim\@tempdima >\z@
1827 \latex@warning@no@line {Marginpar on page \thepage\space moved}%
1828 \else
1829 \@tempdima\z@
1830 \fi
1831 \global\@mparbottom\@pageht
1832 \global\advance\@mparbottom\@tempdima
1833 \global\advance\@mparbottom\dp\@marbox
1834 \global\advance\@mparbottom\marginparpush
1835 \advance\@tempdima -\ht\@marbox

```

Putting box movement inside the ‘marbox’:

```

1836 \global\setbox \@marbox
1837 \vbox {\vskip \@tempdima
1838 \box \@marbox}%
1839 \global \ht\@marbox \z@
1840 \global \dp\@marbox \z@

```

Sticking (rather than gluing:-) the ‘marbox’ to the line above, changed vskip to kern:

```

1841 \kern -\@pagedp
1842 \nointerlineskip
1843 \hb@xt@\columnwidth
1844 {\ifnum \@tempcnta >\z@
1845 \hskip\columnwidth \hskip\marginparsep
1846 \else
1847 \hskip -\marginparsep \hskip -\marginparwidth
1848 \fi
1849 \box\@marbox \hss}%

```

For this reason the following code can vanish:

```

\ nobreak %% No longer needed. CAR92/12
\ vskip -\@tempdima %% No longer needed. CAR92/12

1850 \nointerlineskip
1851 \hbox{\vrule \@height\z@ \@width\z@ \@depth\@pagedp}}

```

### 65.1.1 Kludgeins

This part of the file is part of the implementation of the following two new commands for L<sup>A</sup>T<sub>E</sub>X2e.

```
\enlargethispage{<dim>}
```



Adds <dim> to the height of the current column only. On the printed page the bottom of this column is extended downwards by exactly <dim> without having any effect on the placement of the footer; this may result in an overprinting.

`\enlargethispage*{<dim>}`

Similar to `\enlargethispage` but it tries to squeeze the column to be printed in as small a space as possible, ie it uses any shrinkability in the column. If the column was not explicitly broken (e.g. with `\pagebreak`) this may result in an overfull box message but except for this it will come out as expected (if you know what to expect).

The star form of this command is dedicated to Leslie Lamport, the other we need for ourselves (FMi, CAR).

These commands may well have unwanted effects if used soon before a `\clearpage`: please give keep them clear of such places.

`\@kludgeins` The insert which makes  $\TeX$  do a lot of the necessary work. All we need to put into it is the amount by which the pagegoal should be changed.

```
1852 \newinsert \@kludgeins
1853 \global\dimen\@kludgeins \maxdimen
1854 \global\count\@kludgeins 1000
```

`\enlargethispage` The user command.

```
\enlargethispage* 1855 \gdef \enlargethispage {%
1856 \ifstar
1857 {%
1858 (*trace)
1859 \fl@trace{Enlarging page height * }%
1860
1861 \@enlargepage{\hbox{\kern\p@}}}%
1862 {%
1863 (*trace)
1864 \fl@trace{Enlarging page height exactly---}%
1865
1866 \@enlargepage\@empty}%
1867 }
```

`\@enlargepage` This actually inserts the insert, after checking for extreme values of the change.

```
1868 \gdef\@enlargepage#1#2{%
1869 (*trace)
1870 \fl@trace{\@spaces\@spaces by #2}%
1871
1872 \@tempskipa#2\relax
1873 \ifdim \@tempskipa>.5\maxdimen
1874 \@latexerr{Suggested\space extra\space height\space
1875 (\the\@tempskipa)\space dangerously\space
1876 large}\@eha
1877 \else
1878 \ifdim \vsize<.5\maxdimen
1879 (*trace)
1880 \fl@trace {Kludgeins added--pagegoal before: \the\pagegoal}%
1881
```

```

1882 \@bsphack
1883 \insert\@kludgeins{#1\vskip-\@tempskipa}%
1884 \@esphack

This next bit is for tracing only:

1885 (*trace)
1886 \ifvmode \par
1887 \fl@trace {Kludgeins added--pagegoal after: \the \pagegoal}%
1888 \fi
1889 (/trace)
1890 \else
1891 \@latexerr{Page\space height\space already\space
1892 too\space large}\@eha
1893 \fi
1894 \fi
1895 }
1896 (/2ekernel)

```

### 65.1.2 Float control

This part implements controllable floats and other changes to the float mechanism.

It provides, at the document level, the following command for inclusion in L<sup>A</sup>T<sub>E</sub>X2<sub>ε</sub>.

```
\suppressfloats
```

This suppresses all further floats on the current page.

With an optional argument it suppresses only floats only in certain positions on the current page.

[t] suppresses only floats at the top of the page [b] suppresses only floats at the bottom of the page

It also enables the use of an extra specifier, !, in the location optional argument of a float. If this is present then, just for this particular float, whenever it is processed by the float mechanism the followinghg are ignored:

- all restrictions on the number of floats which can appear;
- all explicit restrictions on the amount of space which should (not) be occupied by floats and/or text.

The mechanism will still attempt to ensure that pages are not overfull.

These specifiers override, for the single float, the suppression commands described above.

In its current form, it also supplies a reasonably exhaustive, and somewhat baroque, means of tracing some aspects of the float mechanism.

More tracing.

```

\fl@trace Set-up tracing for floats independent of other tracing as it produces mega-output.
\tracefloatsoff Default is no tracing.
\tracefloats
\fl@traceval 1897 (*fltrace)
\tracefloatvals 1898 \def \fl@tracemessage #1{{\let\@elt\@empty\typeout{LaTeX2e: #1}}}
\fl@tracemessage

```

```

1899 \def \tracefloats{\let \fl@trace \fl@tracemessage}
1900 \def \tracefloatsoff {\let \fl@trace \@gobble}
1901 \tracefloatsoff
1902 \def \fl@traceval #1{\fl@trace{\string #1 = \the #1}}
1903 \IncludeInRelease{2015/01/01}{\tracefloatvals}%
1904 {trace float vals}%
1905 \def \tracefloatvals{%

```

As `\@dblfloatplacement` sets `\f@depth` it needs to be run inside a group, otherwise the float placement will test for the wrong value.<sup>8</sup>

```

1906 \begingroup
1907 \@dblfloatplacement
1908 \@floatplacement
1909 \fl@trace{***Float placement parameters:}%
1910 \fl@traceval\@colnum
1911 \fl@traceval\@colroom
1912 \fl@traceval\@topnum
1913 \fl@traceval\@toproom
1914 \fl@traceval\@botnum
1915 \fl@traceval\@botroom
1916 \fl@traceval\@fpmin
1917 \fl@trace{\string\textfraction = \textfraction}%
1918 \fl@traceval\@dbltopnum
1919 \fl@traceval\@dbltoproom
1920 \fl@trace{\string\textfraction = \textfraction}%
1921 \fl@trace{toplist: \@toplist}%
1922 \fl@trace{botlist: \@botlist}%
1923 \fl@trace{midlist: \@midlist}%
1924 \fl@trace{deferlist: \@deferlist}%
1925 \fl@trace{dbltoplist: \@dbltoplist}%
1926 %Fmi \fl@trace{dbldeferlist: \@dbldeferlist}%
1927 \endgroup
1928 }
1929 \EndIncludeInRelease
1930 \IncludeInRelease{0000/00/00}{\tracefloatvals}%
1931 {trace float vals}%
1932 \def \tracefloatvals{%
1933 \begingroup
1934 \@dblfloatplacement
1935 \@floatplacement
1936 \fl@trace{***Float placement parameters:}%
1937 \fl@traceval\@colnum
1938 \fl@traceval\@colroom
1939 \fl@traceval\@topnum
1940 \fl@traceval\@toproom
1941 \fl@traceval\@botnum
1942 \fl@traceval\@botroom
1943 \fl@traceval\@fpmin
1944 \fl@trace{\string\textfraction = \textfraction}%
1945 \fl@traceval\@dbltopnum
1946 \fl@traceval\@dbltoproom
1947 \fl@trace{\string\textfraction = \textfraction}%
1948 \fl@trace{toplist: \@toplist}%

```

---

<sup>8</sup>This is a somewhat questionable design.

```

1949 \fl@trace{botlist: \@botlist}%
1950 \fl@trace{midlist: \@midlist}%
1951 \fl@trace{deferlist: \@deferlist}%
1952 \fl@trace{dblist: \@dblist}%
1953 % next line only in old releases
1954 \fl@trace{dbldeferlist: \@dbldeferlist}%
1955 \endgroup
1956 }
1957 \EndIncludeInRelease

```

We need to make sure that `fltrace` comes before `flafter` to make the tracing work.

```

1958 \ifpackageloaded{flafter}
1959 {\PackageWarningNoLine
1960 {fltrace}{Load 'fltrace' before 'flafter'\MessageBreak
1961 Attempting to recover by reloading 'flafter'}}%
1962 Hide the fact that flafter was already loaded and then request it anew.
1963 \expandafter\let\csname ver@flafter.sty\endcsname\relax
1964 \def\reserved@a#1{%
1965 \expandafter\let\csname string#1+flafter+IIR\endcsname\relax}%
1966 \reserved@a\@addtocurcol
1967 \reserved@a\@addtonextcol
1968 \RequirePackage{flafter}}{}
1969 \endgroup

```

As the code for `flafter` will contain tracing calls so that it works in conjunction with `fltrace` we need to provide a dummy definition for `\fl@trace` in that package.

```

1969 (*flafter)
1970 \providecommand\fl@trace[1]{}
1971 (/flafter)

```

`\suppressfloats` Float suppression commands: these set the relevant counter globally to zero. Thus `\@flstop` they are overridden for a particular float by an `!` specifier.

```

1972 (*2kernel)
1973 \def \suppressfloats {%
1974 \@ifnextchar [%
1975 \@flstop
1976 {\global \colnum \z@}%
1977 }

```

Maybe this should be a loop over `#1`?

```

1978 \def \@flstop [#1]{%
1979 \if t#1%
1980 \global \topnum \z@
1981 \fi
1982 \if b#1%
1983 \global \botnum \z@
1984 \fi
1985 }

```

Manipulation of float placement and type; both their strings and the corresponding count registers.

`\@fpstype` First a new count register to go with `\@currtype`.

`\@reqcolroom` Then a new skip register, for information needed to remove the `\@maxsep`

`\@textfloatsheight` conservatism: it is possible that this could use a temporary register.

Finally a dimension register to hold the total height of in-text floats on the current page. This is needed to implement a major change in the functionality of `\@addtocurcol` which is, nevertheless, a bug fix. It is not local and therefore cannot be a temporary register.

```

1986 \newcount \@fpstype
1987 \newdimen \@reqcolroom
1988 \newdimen \@textfloatsheight
1989 \endkernel

```

`\@fpsadddefault` Adds the default placement to what is already there.

Should not need to change this, but could do it as follows:

```

\def \@fpsadddefault {%
 \temptokena \expandafter\expandafter\expandafter
 {\csname fps@\@capytype \endcsname}%
 \edef \reserved@a {\the\temptokena}%
 \onelevel@sanitize \reserved@a
 \edef \@fps {\@fps\reserved@a}%
}

```

```

1990 \endkernel | fltrace)
1991 \def \@fpsadddefault {%
1992 (*trace)
1993 \fl@trace{fps changed from: \@fps}%
1994 \endtrace)
1995 \edef \@fps {\@fps\csname fps@\@capytype \endcsname}%
1996 \@latex@warning {%
1997 No positions in optional float specifier.\MessageBreak
1998 Default added (so using '\@fps')}%
1999 }

```

`\@setfloattypecounts` Sets counters `\@fpstype` and `\@currtype`.

BANG == bit4 of `\count\@currbox` = 0.

```

2000 \def \@setfloattypecounts {%
2001 \@currtype \count\@currbox
2002 \@fpstype \count\@currbox
2003 \divide\@currtype\@xxxii \multiply\@currtype\@xxxii
2004 \advance \@fpstype -\@currtype
2005 (*trace)
2006 \fl@trace{(mod 32) fpstype: \the \@fpstype}%
2007 \fl@trace{(mult of 32) currtype: \the \@currtype}%
2008 % Tracing only: but some should be changed into real errors/warnings?
2009 \ifnum \@fpstype<\sixt@@n
2010 \ifnum \@fpstype=\z@
2011 \fl@trace{ERROR: no PLACEMENT, fpstype = \the \@fpstype = 0?}%
2012 \fi
2013 \ifnum \@fpstype=\@ne
2014 \fl@trace{WARNING: only h, fpstype = \the \@fpstype = 1?}%
2015 \fi
2016 \fl@trace{BANG float}%

```

```

2017 \else
2018 \ifnum \@fpstype=\sist@@n
2019 \fl@trace{ERROR: no PLACEMENT, fpstype = \the \@fpstype = 16?}%
2020 \fi
2021 \ifnum \@fpstype=17
2022 \fl@trace{WARNING: only h, fpstype = \the \@fpstype = 17?}%
2023 \fi
2024 \fl@trace{ORD float}%
2025 \fi
2026 \end{trace}
2027 }
2028 \end{2ekernel} \end{fltrace}

```

Macros for getting, testing and setting bits of the fps.

**\@getfpsbit** Sets \@tempcnta to required bit of \count\@currbox.

```

2029 \begin{2ekernel}
2030 \def \@getfpsbit {%
2031 \boxfpsbit \@currbox
2032 }

```

**\@boxfpsbit** Used above.

```

2033 \def \@boxfpsbit #1#2{%
2034 \@tempcnta \count#1%
2035 \divide \@tempcnta #2\relax
2036 }

```

**\@testfp** New definition of the float page test.

```

2037 \def \@testfp #1{%
2038 \boxfpsbit #18\relax % Really ‘#1 8’ for human readers!
2039 \ifodd \@tempcnta
2040 \else
2041 \@testtrue
2042 \fi
2043 }

```

**\@setfpsbit** Sets required bit of \@tempcnta (to 1).

```

2044 \def \@setfpsbit #1{%
2045 \@tempcntb \@tempcnta
2046 \divide \@tempcntb #1\relax
2047 \ifodd \@tempcntb
2048 \else
2049 \advance \@tempcnta #1\relax
2050 \fi
2051 }
2052 \end{2ekernel}

```

**\@resethfps** Globally adds t as a possible location for an h or !h only placement: this must be done using the count.

Although it will leave \@fpstype set to 17 even if it was originally 1, this does not matter since it is the last thing in \@addtocurcol.

```

2053 \begin{2ekernel} \end{fltrace}
2054 \def \@resethfps {%

```

```

2055 \let\reserved@a\@empty
2056 \ifnum \@fpstype=\@ne
2057 \def \reserved@a {!}%
2058 \@fpstype 17
2059 \fi
2060 \ifnum \@fpstype=17
2061 \global \advance \count\@currbox \tw@
2062 \@latex@warning@no@line {%
2063 '\reserved@a h' float specifier changed to '\reserved@a ht'}%
2064 (*trace)
2065 \fl@trace{%
2066 't' added to '\reserved@a h'- new Count: \the \count\@currbox}%
2067 (/trace)
2068 \fi
2069 }

```

Special stuff for BANG floats.

`\@flsetnum` Ignores any zero float counter value in case BANG.

It uses a local assignment to the normally global counter: a bit naughty, perhaps?

These assignments are safe so long as the counter involved is only consulted once (i.e. only for the ‘bang float’) with the changed value. This is the case within `\@addtocurcol` because it is used only once within a call of the output routine (which forms a group).

For `\@addtonextcol` this is achieved by putting a group around its code; this is needed because it is called (by `\@startcolumn`) for each float which was on the deferlist. Almost identical considerations pertain to `\@addtodblcol`. There may be more efficient ways to handle this, but the group seems to be the simplest.

```

2070 \def \@flsetnum #1{%
2071 (*trace)
2072 \fl@trace{fpstype: \the \@fpstype (flsetnum \string#1)}%
2073 (/trace)
2074 \ifnum \@fpstype<\sist@@n
2075 \ifnum #1=\z@
2076 (*trace)
2077 \fl@trace{BANG float resetting \string#1 to 1}%
2078 (/trace)
2079 #1\@ne
2080 \fi
2081 \fi
2082 (*trace)
2083 \fl@trace{#1 (before) = \the #1}%
2084 (/trace)
2085 }

```

`\@flsettextmin` This ignores `\textfraction` space restriction in case BANG.

```

2086 \def \@flsettextmin {%
2087 (*trace)
2088 \fl@trace{fpstype: \the \@fpstype (flsettextmin)}%
2089 (/trace)
2090 \ifnum \@fpstype<\sist@@n
2091 (*trace)

```

```

2092 \fl@trace{BANG ignoring textmin}%
2093 </trace>
2094 \@textmin \z@
2095 \else
2096 \@textmin \textfraction\@colht
2097 <*/trace>
2098 \fl@trace{ORD textmin = \the \@textmin}%
2099 </trace>
2100 \fi
2101 }

```

`\@flcheckspace` This ignores space restriction in case BANG; this is still slightly conservative since it does not allow for the fact that, if there is no text in the column then `\textfloatsep` is not needed. Sets `@tempswa` true if there is room for `\@currbox`.

```

2102 \def \@flcheckspace #1#2{%
2103 \advance \@reqcolroom
2104 \ifx #2\@empty \textfloatsep \else \floatsep \fi
2105 <*/trace>
2106 \fl@trace{colroom = \the \@colroom
2107 (flcheckspace \string#1 \string#2)}%
2108 \fl@trace{reqcolroom = \the \@reqcolroom
2109 (flcheckspace \string#1 \string#2)}%
2110 </trace>
2111 \ifdim \@colroom>\@reqcolroom
2112 \ifdim #1>\ht\@currbox
2113 \@tempwattrue
2114 <*/trace>
2115 \fl@trace{Space OK: #1 = \the #1 > \the \ht \@currbox
2116 (flcheckspace \string#1 \string#2)}%
2117 </trace>
2118 \else
2119 <*/trace>
2120 \fl@trace{fpstype: \the \@fpstype
2121 (flcheckspace \string#1 \string#2)}%
2122 </trace>
2123 \ifnum \@fpstype<\sixt@n
2124 <*/trace>
2125 \fl@trace{BANG float ignoring #1
2126 (flcheckspace \string#1 \string#2):}%
2127 \fl@trace{\@spaces #1 = \the #1. Ht float: \the \ht \@currbox
2128 BANG}%
2129 </trace>
2130 \@tempwattrue
2131 <*/trace>
2132 \else
2133 \fl@trace{Fail---no room (flcheckspace \string#1 \string#2)
2134 (fpstype \the \@fpstype=ORD?):}%
2135 \fl@trace{\@spaces #1 = \the #1. Ht float: \the \ht \@currbox
2136 ORD?):}%
2137 </trace>
2138 \fi
2139 \fi
2140 <*/trace>
2141 \else

```



```

2142 \fl@trace{Fail---no room at 2nd test of colroom
2143 (flcheckspace \string#1 \string#2)}%
2144 </trace>
2145 \fi
2146 }
2147 </2ekernel | fltrace>

```

**\@flupdates** This updates everything when a float is placed.

```

2148 (*2ekernel)
2149 \def \@flupdates #1#2#3{%
2150 \global \advance #1\m@ne
2151 \global \advance \@colnum \m@ne
2152 \@tempdima -\ht\@currbox
2153 \advance \@tempdima
2154 -\ifx #3\@empty \textfloatsep \else \floatsep \fi
2155 \global \advance #2\@tempdima
2156 \global \advance \@colroom \@tempdima
2157 \@cons #3\@currbox
2158 }
2159 </2ekernel>

```

Interesting facts about float mechanisms past and present, together with a summary of various features, some unresolved:

1. The value `\textfraction` does not affect the processing of doublecol floats: this seems sensible, but should be documented.
2. `\twocolumn` floatplacement was wrong: `dbl` not needed, `ord` needed.
3. `\@floatplacement` was not called after `\@startdblcol` or `\@topnewpage`. This has been changed; it is clearly a bug fix.
4. The use `\@topnewpage` when `\dblfigrule` is non-trivial produced a rule in the wrong place. This has been fixed by not using `\dblfigrule` when processing the ‘float’ from `\@topnewpage`.
5. If the specifier was just `h` and the float could not be put here, it went on the deferlist and stayed there until a `clearpage`. It now gets changed to a ‘`th`’: this is only an error-recovery action, putting just `h` or `!h` should be deprecated.
6. `\@dblmaxsep` was ‘the maximum of `\dblfloatsep` and `\dbltextfloatsep`’. But it was never used! Now gone completely, like `\@maxsep`.
7. After an `h` float is put on a page, it was counted as text when applying the `\textfraction` test; this is possibly too big a change although it is a bug fix?
8. Two consecutive `h` floats are separated by twice `\intertextsep`: this could be changed to one by use of `\addvspace`, OK? Note that it would also mean that less space is put in if an `h` float immediately follows other spaces. This is also possibly too big a change, at least for compatibility mode? Or it may be simply wrong! It has not been changed.

9. Now `\@addtocurcol` checks first for just p fcs. I think that this is an increase in efficiency, but maybe the coding should be made even more efficient.
10. `\@tryfcolumn` now tests if the list is empty first, otherwise lots of wasted time! Thus this test has been removed from `\@startcolumn`. As Frank pointed out, this makes `\@startcolumn` less efficient. But it is now the same as `\@startdblcolumn`: I can see no reason why they should be different, but which is best?
11. Why is `\@colroom` set in `\@doclearpage`?
12. Footnotes. Check what `\clearpage` does when footnotes are left over. Footnotes are not put on float pages and, also, `\@addtonextcol` ignores the existence of held-over footnotes in deciding what floats can go on the page. Not changed.
13. `\clearpage` can still lose non-boxes, at least when floats are involved. It also moves some to the ‘wrong page’, but this may be a coding problem.
14. The ! option makes it necessary to check in `\output` that there is enough room left on the page after adding a float. (This would have been necessary anyway if anyone set `\@textmin` too close to zero! A similar danger existed also if the text in a `\twocolumn[text]` entity gets too large.) The current implementation of this also makes the normal case a little less efficient, OK? Not enough room means, at present, less than `\baselineskip`, with a warning: is this OK? Should it be made generic (another parameter)?
15. There are four possibilities for supporting this:  
`\twocolumn[\maketitle more text]`  
 One is to change `\maketitle` slightly to allow this. Another is to change `\@topnewpage` so that more than one `\twocolumn[]` command is allowed; in this case `\maketitle\twocolumn[more text]` will work. The former is more robust from the user’s viewpoint, but makes the code for `\maketitle` rather ad hoc (maybe it is already?). Another is to misuse the global `twocolumn` flag locally within `\@topnewpage`. Yet another is to move the column count register from the `multicol` package into the kernel. This has been done.
16. Where should the reinserts be put to maximise the probability that footnotes come out on the correct page? Or should we go for as much compatibility as possible (but see next item)?
17. Should we continue to support (as much as possible) `\samepage`? Some of its intended functionality is now advertised as being provided by `\enlargethispage`. Use of either is likely to result in wrongly placed footnotes, marginals, etc. Which should have priority: obeying the pagination instructions, or correct placement of notes/marginalia?
18. Is the adjustment of space to cause shrinking in the kludge-\* case correct? Should it be limited to 0pt?
19. Is the setting of `\boxmaxdepth` in `makecol` and friends needed? It only has any effect if `\@textbottom` ends with a box or rule, in which case the `vskip`

to allow for its depth should also be added. If it is kept, it should probably be the last thing in the box. It has now been removed.

It would perhaps be better to document that `\@textbottom` and `\@texttop` must have natural height 0pt.

20. I cannot see why the `vskip` adjustment for the depth is needed if `boxmaxdepth` is used to ensure that there is never a too deep box.

21. The value of `\boxmaxdepth` should be explicitly set whenever necessary: it is too risky to assume that it has any particular value. Care is needed in deciding what to set it to.

It is interesting to note that the value of `\boxmaxdepth` is unique in being read before the local settings for the box group are reset; all other parameter settings which affect the box construction use their values outside the box group.

22. Should `\@maxdepth` store the setting of `\maxdepth` from `lplain`? Or should we provide a proper interface to class files for setting these?

An analysis of various other macros.

`\@opcol` should do `\@floatplacement`, but where? Right at the end, since it always occurs at the start of a column.

```
\def\@opcol{%
 % Why is this done first?
 \global \@mparbottom \z@
 \if@twocolumn
 \@outputdblcol
 \else
 \outputpage
 % This is not needed since it is done at the end of
 % |\@outputpage|:
 \global \@colht \textheight
 \fi}
```

Only tracing has been added to these.

```
2160 \<latexrelease|ftrace>\IncludeInRelease{2017/01/01}%
2161 \<latexrelease|ftrace> {\@makefcolumn}{negative height floats}%
2162 \<*2ekernel|ftrace|latexrelease>
2163 \def\@makefcolumn #1{%
2164 \begingroup

2165 \@fpmin -\maxdimen
2166 \let \@testfp \@gobble
2167 \@tryfcolumn #1%
2168 \endgroup
2169 \<*trace>
2170 \if@fcolmade
2171 \fl@trace{PAGE: in \string\clearpage
2172 \if@twocolumn ---twocolumn\fi---}%
2173 \fl@trace{----- float column/page completed from \string#1}%
2174 \fi}
```

```

2175 </trace>
2176 }

2177 <latexrelease | fltrace>\EndIncludeInRelease
2178 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%
2179 <latexrelease | fltrace> {\@makefcolumn}{negative height floats}%
2180 <latexrelease | fltrace>\def\@makefcolumn #1{%
2181 <latexrelease | fltrace> \begingroup
2182 <latexrelease | fltrace> \@fpmin \z@
2183 <latexrelease | fltrace> \let \@testfp \@gobble
2184 <latexrelease | fltrace> \@tryfcolumn #1%
2185 <latexrelease | fltrace> \endgroup
2186 <*trace>
2187 <latexrelease | fltrace> \if@fcolmade
2188 <latexrelease | fltrace> \fl@trace{PAGE: in \string\clearpage
2189 <latexrelease | fltrace> \if@twocolumn ---twocolumn\fi---}%
2190 <latexrelease | fltrace> \fl@trace{----- float column/page completed
2191 <latexrelease | fltrace> from \string#1}%
2192 <latexrelease | fltrace> \fi
2193 </trace>
2194 <latexrelease | fltrace>}
2195 <latexrelease | fltrace>\EndIncludeInRelease
2196 </2ekernel | fltrace | latexrelease>

```

This will line up the last baselines in the two columns provided they are constructed in the normal way: i.e. ending in a skip of minus the original depth, with `\@textbottom` adding nothing.

Thus again it is essential for `\@textbottom` to have depth 0pt.

```

2197 <latexrelease | fltrace>\IncludeInRelease{2015/01/01}%
2198 <latexrelease | fltrace> {\@outputdblcol}{2 column marks}%
2199 <*2ekernel | fltrace | latexrelease>

```

This is just a change to the single command `\@outputdblcol` so that it saves mark information for the first column and restores it in the second column.

```

2200 \def\@outputdblcol{%
2201 \if@firstcolumn
2202 \global\@firstcolumnfalse

```

Save the left column

```

2203 \global\setbox\@leftcolumn\copy\@outputbox
2204 <fltrace> \fl@trace{PAGE: first column boxed}%

```

Remember the marks from the first column

```

2205 \splitmaxdepth\maxdimen
2206 \vbadness\maxdimen

```

In case of `\enlargethispage` we will have infinite negative glue at the bottom of the page (coming from `\vss`) and that will earn us an error message if we `\vsplit` to get at the marks. So we need to remove the last glue (if any) at the end of `\@outputbox` as we are only interested in marks that change doesn't matter.

```

2207 \setbox\@outputbox\vbox{\unvbox\@outputbox\unskip}%
2208 \setbox\@outputbox\vsplit\@outputbox to\maxdimen

```

One minor difference from the current `fixmarks` package, pass the marks through a token register to stop any `#` tokens causing an error in a `\def`.

```

2209 \toks@\expandafter{\topmark}%

```

```

2210 \xdef\@firstcoltopmark{\the\toks@}%
2211 \toks@\expandafter{\splitfirstmark}%
2212 \xdef\@firstcolfirstmark{\the\toks@}%

```

This test does not work if truly empty marks have been inserted, but L<sup>A</sup>T<sub>E</sub>X marks should always have (at least) two brace groups. (Except before the first mark is used, when the marks are empty, but that is OK here.)

```

2213 \ifx\@firstcolfirstmark\@empty
2214 \global\let\@setmarks\relax
2215 \else
2216 \gdef\@setmarks{%
2217 \let\firstmark\@firstcolfirstmark
2218 \let\topmark\@firstcoltopmark}%
2219 \fi

```

End of change

```

2220 \else
2221 \global\@firstcolumntrue
2222 \setbox\@outputbox\vbox{%
2223 \hb@xt@\textwidth{%
2224 \hb@xt@\columnwidth{\box\@leftcolumn \hss}%
2225 \hfil

```

The color of the \vrule should be \normalcolor as to not inherit the color from the column.

```

2226 {\normalcolor\vrule \@width\columnseprule}%
2227 \hfil
2228 \hb@xt@\columnwidth{\box\@outputbox \hss}}}%
2229 \fl@trace{PAGE: second column also boxed}%
2230 \@combinedblfloats

```

Override current first and top with those of first column if necessary

```

2231 \@setmarks

```

End of change

```

2232 \@outputpage
2233 \fl@trace{PAGE: two column page completed}%
2234 \begingroup
2235 \dblfloatingplacement
2236 \startdblcolumn
2237 \whilesw\if@fcolmade \fi{\@outputpage
2238 \fl@trace{PAGE: double float page completed}%
2239 \startdblcolumn}%
2240 \endgroup
2241 \fi}%

```

```

2242 \latexrelease\fl@trace\EndIncludeInRelease
2243 \latexrelease\fl@trace\IncludeInRelease{0000/00/00}%
2244 \latexrelease\fl@trace {\@outputdblcol}{2 column marks}%
2245 \latexrelease\fl@trace\def\@outputdblcol{%
2246 \latexrelease\fl@trace \if@firstcolumn
2247 \latexrelease\fl@trace \global \@firstcolumnfalse
2248 \latexrelease\fl@trace \global \setbox\@leftcolumn \box\@outputbox
2249 *trace)
2250 \latexrelease\fl@trace \fl@trace{PAGE: first column boxed}%
2251 \fl@trace}

```

```

2252 <latexrelease | fltrace> \else
2253 <latexrelease | fltrace> \global \@firstcolumntrue
2254 <latexrelease | fltrace> \setbox\@outputbox \vbox {%
2255 <latexrelease | fltrace> \hb@xt@\textwidth {%
2256 <latexrelease | fltrace> \hb@xt@\columnwidth {%
2257 <latexrelease | fltrace> \box\@leftcolumn \hss}%
2258 <latexrelease | fltrace> \hfil
2259 <latexrelease | fltrace> {\normalcolor\vrule
2260 <latexrelease | fltrace> \@width\columnseprule}%
2261 <latexrelease | fltrace> \hfil
2262 <latexrelease | fltrace> \hb@xt@\columnwidth {%
2263 <latexrelease | fltrace> \box\@outputbox \hss}%
2264 <latexrelease | fltrace> }%
2265 <latexrelease | fltrace> }%
2266 <*trace>
2267 <latexrelease | fltrace> \fl@trace{PAGE: second column also boxed}%
2268 </trace>
2269 <latexrelease | fltrace> \@combinedblfloats
2270 <latexrelease | fltrace> \@outputpage
2271 <*trace>
2272 <latexrelease | fltrace> \fl@trace{PAGE: two column page completed}%
2273 </trace>
2274 <latexrelease | fltrace> \begingroup
2275 <latexrelease | fltrace> \@dblfloatplacement
2276 <latexrelease | fltrace> \@startdblcolumn

This loop could be replaced by an \expandafter tail recursion in
\@startdblcolumn.

2277 <latexrelease | fltrace> \@whilesw\if@fcolmade \fi
2278 <latexrelease | fltrace> {\@outputpage
2279 <*trace>
2280 <latexrelease | fltrace> \fl@trace{PAGE: double float page completed}%
2281 </trace>
2282 <latexrelease | fltrace> \@startdblcolumn}%
2283 <latexrelease | fltrace> \endgroup
2284 <latexrelease | fltrace> \fi
2285 <latexrelease | fltrace> }%
2286 <latexrelease | fltrace> \EndIncludeInRelease
2287 </2ekernel | fltrace | latexrelease>

```

### 65.1.3 Float placement parameters

The main purpose of this section is to ensure that all the float-placement parameters which need to be set in a class file or package have been declared. It also describes their use and sets values for them which are reasonable for typical documents using US letter or A4 sized paper.

#### Limits for the placement of floating objects

**\c@topnumber** This counter holds the maximum number of floats that can appear at the top of a text page or column.

```

2288 <*2ekernel>
2289 \newcount\c@topnumber
2290 \setcounter{topnumber}{2}

```

|                                    |                                                                                                                                                                                                                                            |
|------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\topfraction</code>          | This macro holds the maximum proportion (as a decimal number) of a text page or column that can be occupied by floats at the top.<br>2291 <code>\newcommand\topfraction{.7}</code>                                                         |
| <code>\c@bottomnumber</code>       | This counter holds the maximum number of floats that can appear at the bottom of a text page or column.<br>2292 <code>\newcount\c@bottomnumber</code><br>2293 <code>\setcounter{bottomnumber}{1}</code>                                    |
| <code>\bottomfraction</code>       | This macro holds the maximum proportion (as a decimal number) of a text page or column that can be occupied by floats at the bottom.<br>2294 <code>\newcommand\bottomfraction{.3}</code>                                                   |
| <code>\c@totalnumber</code>        | This counter holds the maximum number of floats that can appear on any text page or column.<br>2295 <code>\newcount\c@totalnumber</code><br>2296 <code>\setcounter{totalnumber}{3}</code>                                                  |
| <code>\textfraction</code>         | This macro holds the minimum proportion (as a decimal number) of a text page or column that must be occupied by text.<br>2297 <code>\newcommand\textfraction{.2}</code>                                                                    |
| <code>\floatpagefraction</code>    | This macro holds the minimum proportion (as a decimal number) of a page or column that must be occupied by floating objects before a ‘float page’ is produced.<br>2298 <code>\newcommand\floatpagefraction{.5}</code>                      |
| <code>\c@dbltopnumber</code>       | This counter holds the maximum number of double-column floats that can appear on the top of a two-column text page.<br>2299 <code>\newcount\c@dbltopnumber</code><br>2300 <code>\setcounter{dbltopnumber}{2}</code>                        |
| <code>\dbltopfraction</code>       | This macro holds the maximum proportion (as a decimal number) of a two-column text page that can be occupied by double-column floats at the top.<br>2301 <code>\newcommand\dbltopfraction{.7}</code>                                       |
| <code>\dblfloatpagefraction</code> | This macro holds the minimum proportion (as a decimal number) of a page that must be occupied by double-column floating objects before a ‘double-column float page’ is produced.<br>2302 <code>\newcommand\dblfloatpagefraction{.5}</code> |

### Floats on a text page

`\floatsep`  
`\textfloatsep`  
`\intextsep`

When a floating object is placed on a page with text, these parameters control the separation between the float and the other objects on the page. These parameters are used for both one-column mode and single-column floats in two-column mode. They are all rubber lengths.

`\floatsep` is the space between adjacent floats that are placed at the top or bottom of the text page or column.

`\textfloatsep` is the space between the main text and floats at the top or bottom of the page or column.

`\intextsep` is the space between in-text floats and the text.

```

2303 \newskip\floatsep
2304 \newskip\textfloatsep
2305 \newskip\intextsep
2306 \setlength\floatsep {12\p@ \@plus 2\p@ \@minus 2\p@}
2307 \setlength\textfloatsep{20\p@ \@plus 2\p@ \@minus 4\p@}
2308 \setlength\intextsep {12\p@ \@plus 2\p@ \@minus 2\p@}

\dblfloatsep When double-column floats (floating objects that span the whole \textwidth) are
\dbltextfloatsep placed at the top of a text page in two-column mode, the separation between the
float and the text is controlled by \dblfloatsep and \dbltextfloatsep. They
are rubber lengths.
\dblfloatsep is the space between adjacent double-column floats placed at
the top of the text page.
\dbltextfloatsep is the space between the main text and double-column
floats at the top of the page.
2309 \newskip\dblfloatsep
2310 \newskip\dbltextfloatsep
2311 \setlength\dblfloatsep {12\p@ \@plus 2\p@ \@minus 2\p@}
2312 \setlength\dbltextfloatsep{20\p@ \@plus 2\p@ \@minus 4\p@}

Floats on their own page or column

\@fptop When floating objects are placed on a separate page or column, called a ‘float
\@fpsep page’, the layout of the page is controlled by these parameters, which are rubber
\@fpbot lengths.
At the top of the page \@fptop is inserted; typically this supplies some stretch-
able whitespace. At the bottom of the page \@fpbot is inserted. Between adja-
cent floats \@fpsep is inserted.
These parameters are used for all floating objects on a ‘float page’ in one-
column mode, and for single-column floats in two-column mode.
Note that at least one of the two parameters \@fptop and \@fpbot should
contain a plus ...fil so as to fill the remaining empty space.
2313 \newskip\@fptop
2314 \newskip\@fpsep
2315 \newskip\@fpbot
2316 \setlength\@fptop{0\p@ \@plus 1fil}
2317 \setlength\@fpsep{8\p@ \@plus 2fil}
2318 \setlength\@fpbot{0\p@ \@plus 1fil}

\@dblftop Double-column ‘float pages’ in two-column mode use similar parameters.
\@dblfpsep 2319 \newskip\@dblftop
\@dblfpbot 2320 \newskip\@dblfpsep
2321 \newskip\@dblfpbot
2322 \setlength\@dblftop{0\p@ \@plus 1fil}
2323 \setlength\@dblfpsep{8\p@ \@plus 2fil}
2324 \setlength\@dblfpbot{0\p@ \@plus 1fil}

\topfigrule The macros can be used to put in rules between floats and text; whatever they
\botfigrule insert should be vertical mode material which takes up zero space.
\dblfigrule 2325 \let\topfigrule=\relax
2326 \let\botfigrule=\relax
2327 \let\dblfigrule=\relax
2328 (/2kernel)

```



# File L

## ltclass.dtx

### 66 Introduction

This file implements the following declarations, which replace `\documentstyle` in  $\text{\LaTeX 2}_{\epsilon}$  documents.

Note that old documents containing `\documentstyle` will be run using a compatibility option—thus keeping everyone happy, we hope!

The overall idea is that there are two types of ‘style files’: ‘class files’ which define elements and provide a default formatting for them; and ‘packages’ which provide extra functionality. One difference between  $\text{\LaTeX 2}_{\epsilon}$  and  $\text{\LaTeX 2.09}$  is that  $\text{\LaTeX 2}_{\epsilon}$  packages may have options. Note that options to classes packages may be implemented such that they input files, but these file names are not necessarily directly related to the option name.

### 67 User interface

`\documentclass[<main-option-list>]{<class>}[<version>]`

There must be exactly one such declaration, and it must come first. The *<main-option-list>* is a list of options which can modify the formatting of elements which are defined in the *<class>* file as well as in all following `\usepackage` declarations (see below). The *<version>* is a version number, beginning with a date in the format `YYYY/MM/DD`. If an older version of the class is found, a warning is issued.

`\documentstyle[<main-option-list>]{<class>}[<version>]`

The `\documentstyle` declaration is kept in order to maintain upward compatibility with  $\text{\LaTeX 2.09}$  documents. It is similar to `\documentclass`, but it causes all options in *<main-option-list>* that the *<class>* does not use to be passed to `\RequirePackage` after the options have been processed. This maintains compatibility with the 2.09 behaviour. Also a flag is set to indicate that the document is to be processed in  $\text{\LaTeX 2.09}$  compatibility mode. As far as most packages are concerned, this only affects the warnings and errors  $\text{\LaTeX}$  generates. This flag does affect the definition of font commands, and `\sloppy`.

`\usepackage[<package-option-list>]{<package-list>}[<version>]`

There can be any number of these declarations. All packages in *<package-list>* are called with the same options.

Each *<package>* file defines new elements (or modifies those defined in the *<class>*), and thus extends the range of documents which can be processed. The *<package-option-list>* is a list of options which can modify the formatting of elements defined in the *<package>* file. The *<version>* is a version number, beginning with a date in the format `YYYY/MM/DD`. If an older version of the package is found, a warning is issued.

Each package is loaded only once. If the same package is requested more than once, nothing happens, unless the package has been requested with options that were not given the first time it was loaded, in which case an error is produced.

As well as processing the options given in the  $\langle package-option-list \rangle$ , each package processes the  $\langle main-option-list \rangle$ . This means that options that affect all of the packages can be given globally, rather than repeated for every package.

Note that class files have the extension `.cls`, packages have the extension `.sty`.

`filecontents`

The environment `filecontents` is intended for passing the contents of packages, options, or other files along with a document in a single file. It has one argument, which is the name of the file to create. If that file already exists (maybe only in the current directory if the OS supports a notion of a ‘current directory’ or ‘default directory’) then nothing happens (except for an information message) and the body of the environment is bypassed. Otherwise, the body of the environment is written verbatim to the file name given as the first argument, together with some comments about how it was produced.

The environment is allowed only before `\documentclass` to ensure that all packages or options necessary for this particular run are present when needed. The `\begin` and `\end` tags should each be on a line by itself. There is also a star-form; this does not write extra comments into the file.

## 67.1 Option processing

When the options are processed, they are divided into two types: *local* and *global*:

- For a class, the options in the `\documentclass` command are local.
- For a package, the options in the `\usepackage` command are local, and the options in the `\documentclass` command are global.

The options for `\documentclass` and `\usepackage` are processed in the following way:

1. The local and global options that have been declared (using `\DeclareOption` as described below) are processed first.

In the case of `\ProcessOptions`, they are processed in the order that they were declared in the class or package.

In the case of `\ProcessOptions*`, they are processed in the order that they appear in the option-lists. First the global options, and then the local ones.

2. Any remaining local options are dealt with using the default option (declared using the `\DeclareOption*` declaration described below). For document classes, this usually does nothing, but records the option on a list of unused options. For packages, this usually produces an error.

Finally, when `\begin{document}` is reached, if there are any global options which have not been used by either the class or any package, the system will produce a warning.

## 68 Class and Package interface

### 68.1 Class name and version

`\ProvidesClass`

A class can identify itself with the `\ProvidesClass{\langle name \rangle}[\langle version \rangle]` command. The  $\langle version \rangle$  should begin with a date in the format `YYYY/MM/DD`.

## 68.2 Package name and version

`\ProvidesPackage` A package can identify itself with the `\ProvidesPackage{⟨name⟩}[⟨version⟩]` command. The `⟨version⟩` should begin with a date in the format YYYY/MM/DD.

## 68.3 Requiring other packages

`\RequirePackage` Packages or classes can load other packages using `\RequirePackage[⟨options⟩]{⟨name⟩}[⟨version⟩]`.

If the package has already been loaded, then nothing happens unless the requested options are not a subset of the options with which it was loaded, in which case an error is called.

`\LoadClass` Similar to `\RequirePackage`, but for classes, may not be used in package files.

`\PassOptionsToPackage` Packages can pass options to other packages using:

`\PassOptionsToPackage{⟨options⟩}{⟨package⟩}`.

`\PassOptionsToClass` This adds the `⟨options⟩` to the options list of any future `\RequirePackage` or `\usepackage` command. For example:

```
\PassOptionsToPackage{foo,bar}{fred}
\RequirePackage[baz]{fred}
```

is the same as:

```
\RequirePackage[foo,bar,baz]{fred}
```

`\LoadClassWithOptions` `\LoadClassWithOptions{⟨name⟩}[⟨version⟩]:`

This is similar to `\LoadClass`, but it always calls class `⟨name⟩` with exactly the same option list that is being used by the current class, rather than an option explicitly supplied or passed on by `\PassOptionsToClass`.

`\RequirePackageWithOptions` `\RequirePackageWithOptions` is the analogous command for packages.

This is mainly intended to allow one class to simply build on another, for example:

```
\LoadClassWithOptions{article}
```

This should be contrasted with the slightly different construction

```
\DeclareOption*{\PassOptionsToClass{\CurrentOption}{article}}
\ProcessOptions
\LoadClass{article}
```

As used here, the effects are more or less the same, but the version using `\LoadClassWithOptions` is slightly quicker (and less to type). If, however, the class declares options of its own then the two constructions are different; compare, for example:

```
\DeclareOption{landscape}{...}
\ProcessOptions
\LoadClassWithOptions{article}
```

with:

```
\DeclareOption{landscape}{...}
\DeclareOption*{\PassOptionsToClass{\CurrentOption}{article}}
\ProcessOptions
\LoadClass{article}
```

In the first case, the `article` class will be called with option `landscape` precisely when the current class is called with this option; but in the second example it will not as in that case `article` is only passed options by the default option handler, which is not used for `landscape` as that option is explicitly declared.

|                                                                                                                                                                                                  |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\@ifpackageloaded</code><br><code>\@ifclassloaded</code><br><code>\@ifpackagelater</code><br><br><code>\@ifclasslater</code><br><code>\@ifpackagewith</code><br><code>\@ifclasswith</code> | <p>To find out if a package has already been loaded, use <code>\@ifpackageloaded{&lt;package&gt;}{&lt;true&gt;}{&lt;false&gt;}</code>.</p> <p>To find out if a package has already been loaded with a version equal to or more recent than <code>&lt;version&gt;</code>, use <code>\@ifpackagelater{&lt;package&gt;}{&lt;version&gt;}{&lt;true&gt;}{&lt;false&gt;}</code>.</p> <p>To find out if a package has already been loaded with at least the options <code>&lt;options&gt;</code>, use <code>\@ifpackagewith{&lt;package&gt;}{&lt;options&gt;}{&lt;true&gt;}{&lt;false&gt;}</code>.</p> <p>There exists one package that can't be tested with the above commands: the <code>fontenc</code> package pretends that it was never loaded to allow for repeated reloading with different options (see <code>ltoutenc.dtx</code> for details).</p> |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

## 68.4 Declaring new options

Options for classes and packages are built using the same macros.

|                                                             |                                                                                                                                                                                                                                                |
|-------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\DeclareOption</code><br><code>\DeclareOption*</code> | <p>To define a builtin option, use <code>\DeclareOption{&lt;name&gt;}{&lt;code&gt;}</code>.</p> <p>To define the default action to perform for local options which have not been declared, use <code>\DeclareOption*{&lt;code&gt;}</code>.</p> |
|-------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

*Note:* there should be no use of

`\RequirePackage`, `\DeclareOption`, `\DeclareOption*` or `\ProcessOptions` inside `\DeclareOption` or `\DeclareOption*`.

Possible uses for `\DeclareOption*` include:

`\DeclareOption*{}`

Do nothing. Silently accept unknown options. (This suppresses the usual warnings.)

`\DeclareOption*{\@unknownoptionerror}`

Complain about unknown local options. (The initial setting for package files.)

`\DeclareOption*{\PassOptionsToPackage{\CurrentOption}{<pkg-name>}`

Handle the the current option by passing it on to the package `<pkg-name>`, which will presumably be loaded via `\RequirePackage` later in the file. This is useful for building ‘extension’ packages, that perhaps handle a couple of new options, but then pass everything else on to an existing package.

`\DeclareOption*{\InputIfFileExists{xx-\CurrentOption.yyy}%  
 {}%  
 {\OptionNotUsed}}`

Handle the option `foo` by loading the file `xx-foo.yyy` if it exists, otherwise do nothing, but declare that the option was not used. Actually the `\OptionNotUsed` declaration is only needed if this is being used in class files, but does no harm in package files.

## 68.5 Safe Input Macros

|                                                                   |                                                                                                                                                                                                                                                                                                                                                                                              |
|-------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\InputIfFileExists</code><br><br><code>\IfFileExists</code> | <p><code>\InputIfFileExists{&lt;file&gt;}{&lt;then&gt;}{&lt;else&gt;}</code></p> <p>Inputs <code>&lt;file&gt;</code> if it exists. Immediately before the input, <code>&lt;then&gt;</code> is executed. Otherwise <code>&lt;else&gt;</code> is executed.</p> <p>As above, but does not input the file.</p> <p>One thing you might like to put in the <code>&lt;else&gt;</code> clause is</p> |
|-------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

|                                 |                                                                                                                                                                                                                                                                                                                                                               |
|---------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\@missingfileerror</code> | This starts an interactive request for a filename, supplying default extensions. Just hitting return causes the whole input to be skipped and entering <code>x</code> quits the current run.                                                                                                                                                                  |
| <code>\input</code>             | This has been redefined from the L <sup>A</sup> T <sub>E</sub> X2.09 definition, in terms of the new commands <code>\InputIfFileExists</code> and <code>\@missingfileerror</code> .                                                                                                                                                                           |
| <code>\listfiles</code>         | Giving this declaration in the preamble causes a list of all files input via the ‘safe input’ commands to be listed at the end. Any strings specified in the optional argument to <code>\ProvidesPackage</code> are listed alongside the file name. So files in standard (and other non-standard) distributions can put informative strings in this argument. |

## 69 Implementation

|                                  |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|----------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                                  | 1 <code>\*2kernel</code>                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>\if@compatibility</code>   | The flag for compatibility mode.<br>2 <code>\newif\if@compatibility</code>                                                                                                                                                                                                                                                                                                                                                                                                                         |
| <code>\@documentclasshook</code> | The hook called after the first <code>\documentclass</code> command. By default this checks to see if <code>\@normalsize</code> is undefined, and if so, sets it to <code>\normalsize</code> .<br>3 <code>\def\@documentclasshook{%</code><br>4 <code>  \ifx\@normalsize\undefined</code><br>5 <code>    \let\@normalsize\normalsize</code><br>6 <code>  \fi</code><br>7 <code>}</code>                                                                                                            |
| <code>\@declaredoptions</code>   | This list is automatically built by <code>\DeclareOption</code> . It is the list of options (separated by commas) declared in the class or package file and it defines the order in which the the corresponding <code>\ds@<i>option</i></code> commands are executed. All local <i>option</i> s which are not declared will be processed in the order defined by the optional argument of <code>\documentclass</code> or <code>\usepackage</code> .<br>8 <code>\let\@declaredoptions\@empty</code> |
| <code>\@classoptionslist</code>  | List of options of the main class.<br>9 <code>\let\@classoptionslist\relax</code><br>10 <code>\@onlypreamble\@classoptionslist</code>                                                                                                                                                                                                                                                                                                                                                              |
| <code>\@unusedoptionlist</code>  | List of options of the main class that haven’t been declared or loaded as class option files.<br>11 <code>\let\@unusedoptionlist\@empty</code><br>12 <code>\@onlypreamble\@unusedoptionlist</code>                                                                                                                                                                                                                                                                                                 |
| <code>\CurrentOption</code>      | Name of current package or option.<br>13 <code>\let\CurrentOption\@empty</code>                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <code>\@currname</code>          | Name of current package or option.<br>14 <code>\let\@currname\@empty</code>                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\@currentt</code>          | The current file extension.<br>15 <code>\global\let\@currentt=\@empty</code>                                                                                                                                                                                                                                                                                                                                                                                                                       |

```

\@clsextension The two possible values of \@currentt.
\@pkgextension 16 \def\@clsextension{cls}
 17 \def\@pkgextension{sty}
 18 \@onlypreamble\@clsextension
 19 \@onlypreamble\@pkgextension

\@pushfilename Commands to push and pop the file name and extension.
\@popfilename #1 current name.
\@currnamestack #2 current extension.
 #3 current catcode of @.
 #4 Rest of the stack.
 20 \def\@pushfilename{%
 21 \xdef\@currnamestack{%
 22 {\@currname}%
 23 {\@currentt}%
 24 {\the\catcode'\@}%
 25 \@currnamestack}}
 26 \@onlypreamble\@pushfilename
 27 \def\@popfilename{\expandafter\@p@pfilename\@currnamestack\@nil}
 28 \@onlypreamble\@popfilename
 29 \def\@p@pfilename#1#2#3#4\@nil{%
 30 \gdef\@currname{#1}%
 31 \gdef\@currentt{#2}%
 32 \catcode'\@#3\relax
 33 \gdef\@currnamestack{#4}}
 34 \@onlypreamble\@p@pfilename
 35 \gdef\@currnamestack{}
 36 \@onlypreamble\@currnamestack

\@optionlist Returns the option list of the file.
 37 \def\@optionlist#1{%
 38 \@ifundefined{opt@#1}\@empty{\csname opt@#1\endcsname}}
 39 \@onlypreamble\@optionlist

\@ifpackageloaded \@ifpackageloaded{<name>} Checks to see whether a file has been loaded.
\@ifclassloaded 40 \def\@ifpackageloaded{\@ifl@aded\@pkgextension}
 41 \def\@ifclassloaded{\@ifl@aded\@clsextension}
 42 \@onlypreamble\@ifpackageloaded
 43 \@onlypreamble\@ifclassloaded
 44 \def\@ifl@aded#1#2{%
 45 \expandafter\ifx\csname ver@#2.#1\endcsname\relax
 46 \expandafter\@secondoftwo
 47 \else
 48 \expandafter\@firstoftwo
 49 \fi}
 50 \@onlypreamble\@ifl@aded

\@ifpackagelater \@ifpackagelater{<name>}{YYYY/MM/DD} Checks that the package loaded is
\@ifclasslater more recent than the given date.
 51 \def\@ifpackagelater{\@ifl@ter\@pkgextension}
 52 \def\@ifclasslater{\@ifl@ter\@clsextension}
 53 \@onlypreamble\@ifpackagelater
 54 \@onlypreamble\@ifclasslater

```

```

55 \def\@ifl@ter#1#2{%
56 \expandafter\@ifl@t@r
57 \csname ver@#2.#1\endcsname}
58 \@onlypreamble\@ifl@ter
59 /2ekernel)

This internal macro is also used in \NeedsTeXFormat.

60 (latexrelease)\IncludeInRelease{2018/04/01}%
61 (latexrelease) {\@ifl@t@r}{Guard against bad input}%
62 (*2ekernel | latexrelease)
63 \def\@ifl@t@r#1#2{%
64 \ifnum\expandafter\@parse@version\expandafter0#1//00\@nil<%
65 \expandafter\@parse@version\expandafter0#2//00\@nil
66 \expandafter\@secondoftwo
67 \else
68 \expandafter\@firstoftwo
69 \fi}
70 /2ekernel | latexrelease)
71 (latexrelease)\EndIncludeInRelease
72 (latexrelease)\IncludeInRelease{0000/00/00}%
73 (latexrelease) {\@ifl@t@r}{Guard against bad input}%
74 (latexrelease)\def\@ifl@t@r#1#2{%
75 (latexrelease) \ifnum\expandafter\@parse@version#1//00\@nil<%
76 (latexrelease) \expandafter\@parse@version#2//00\@nil
77 (latexrelease) \expandafter\@secondoftwo
78 (latexrelease) \else
79 (latexrelease) \expandafter\@firstoftwo
80 (latexrelease) \fi}
81 (latexrelease)\EndIncludeInRelease
82 (*2ekernel)

83 \@onlypreamble\@ifl@t@r

84 /2ekernel)
85 (*2ekernel | latexreleasefirst)
86 \def\@parse@version#1/#2/#3#4#5\@nil{%
87 \@parse@version@dash#1-#2-#3#4\@nil
88 }

```

The \if test here ensures that an argument with no / or - produces 0 (actually 00).

```

89 \def\@parse@version@dash#1-#2-#3#4#5\@nil{%
90 \if\relax#2\relax\else#1\fi#2#3#4 }
91 /2ekernel | latexreleasefirst)
92 (*2ekernel)

```

\@ifpackagewith \@ifpackagewith{<name>}{<option-list>} Checks that <option-list> is a subset of the options with which <name> was loaded.

```

93 \def\@ifpackagewith{\@ifoptions\@pkgextension}
94 \def\@ifclasswith{\@ifoptions\@clsextension}
95 \@onlypreamble\@ifpackagewith
96 \@onlypreamble\@ifclasswith

97 \def\@ifoptions#1#2{%
98 \expandtwoargs\@ifopti@ns{\@optionlist{#2.#1}}
99 \@onlypreamble\@ifoptions

```

Probably shouldn't use \CurrentOption here... (changed to \reserved@a.)

```

100 \<2kernel>
101 \<latexrelease>\IncludeInRelease{2017/01/01}%
102 \<latexrelease> {\@ifopti@ns}{Spaces in option clash check}%
103 \<*2kernel | latexrelease>
104 \def\@ifopti@ns#1#2{%
105 \let\reserved@a\@firstoftwo

106 \edef\reserved@b{\zap@space#2 \@empty}%
107 \@for\reserved@b:=\reserved@b\do{%
108 \ifx\reserved@b\@empty
109 \else
110 \expandafter\in@\expandafter{\expandafter,\reserved@b,}{, #1,}%
111 \ifin@
112 \else
113 \let\reserved@a\@secondoftwo
114 \fi
115 \fi
116 }%
117 \reserved@a}
118 \</2kernel | latexrelease>
119 \<latexrelease>\EndIncludeInRelease
120 \<latexrelease>\IncludeInRelease{0000/00/00}%
121 \<latexrelease> {\@ifopti@ns}{Spaces in option clash check}%
122 \<latexrelease>\def\@ifopti@ns#1#2{%
123 \<latexrelease> \let\reserved@a\@firstoftwo
124 \<latexrelease> \@for\reserved@b:=#2\do{%
125 \<latexrelease> \ifx\reserved@b\@empty
126 \<latexrelease> \else
127 \<latexrelease> \expandafter\in@\expandafter
128 \<latexrelease> {\expandafter,\reserved@b,}{, #1,}%
129 \<latexrelease> \ifin@
130 \<latexrelease> \else
131 \<latexrelease> \let\reserved@a\@secondoftwo
132 \<latexrelease> \fi
133 \<latexrelease> \fi
134 \<latexrelease> }%
135 \<latexrelease> \reserved@a}
136 \<latexrelease>\EndIncludeInRelease
137 \<*2kernel>

138 \@onlypreamble\@ifopti@ns

```

\ProvidesPackage Checks that the current filename is correct, and defines \ver@filename.

```

139 \def\ProvidesPackage#1{%
140 \xdef\@gtempa{#1}%
141 \ifx\@gtempa\@currname\else
142 \@latex@warning@no@line{You have requested
143 \<cls@pkg>\space'\@currname', \MessageBreak
144 but the \<cls@pkg>\space provides '#1'}%
145 \fi
146 \@ifnextchar[\@pr@videpackage{\@pr@videpackage[]}]{}%
147 \@onlypreamble\ProvidesPackage
148 \def\@pr@videpackage[#1]{%

```



```

149 \expandafter\xdef\csname ver@\@currname.\@current\endcsname{#1}%
150 \ifx\@current\@clsextension
151 \typeout{Document Class: \@gtempa\space#1}%
152 \else
153 \wlog{Package: \@gtempa\space#1}%
154 \fi}
155 \@onlypreamble\@pr@videpackage

\ProvidesClass Like \ProvidesPackage, but for classes.
156 \let\ProvidesClass\ProvidesPackage
157 \@onlypreamble\ProvidesClass

\ProvidesFile Like \ProvidesPackage, but for arbitrary files. Do not apply \@onlypreamble to
these, as we may want to label files input during the document.

\@providesfile
158 \def\ProvidesFile#1{%
159 \begingroup
160 \catcode'\ 10 %
161 \ifnum \endlinechar<256 %
162 \ifnum \endlinechar>\m@ne
163 \catcode\endlinechar 10 %
164 \fi
165 \fi
166 \@makeother\/%
167 \@makeother\&%

168 \kernel@ifnextchar[{\@providesfile{#1}}{\@providesfile{#1}[]}]

During initex a special version of \@providesfile is used. The real definition
is installed right at the end, in ltfinal.dtx.

\def\@providesfile#1[#2]{%
\wlog{File: #1 #2}%
\expandafter\xdef\csname ver@#1\endcsname{#2}%
\endgroup}

\PassOptionsToPackage If the package has been loaded, we check that it was first loaded with the options.
\PassOptionsToClass Otherwise we add the option list to that of the package.
169 \def\@pass@options#1#2#3{%
170 \expandafter\xdef\csname opt@#3.#1\endcsname{%
171 \@ifundefined{opt@#3.#1}\@empty
172 {\csname opt@#3.#1\endcsname,}%
173 \zap@space#2 \@empty}}
174 \@onlypreamble\@pass@options

175 \def\PassOptionsToPackage{\@pass@options\@pkgextension}
176 \def\PassOptionsToClass{\@pass@options\@clsextension}
177 \@onlypreamble\PassOptionsToPackage
178 \@onlypreamble\PassOptionsToClass

\DeclareOption Adds an option as a \ds@ command, or the default \default@ds command.
\DeclareOption*
179 \def\DeclareOption{%
180 \let\@fileswith@ptions\@badrequireerror
181 \@ifstar\@defdefault@ds\@declareoption}

```

```

182 \long\def\@declareoption#1#2{%
183 \xdef\@declaredoptions{\@declaredoptions,#1}%
184 \toks@{#2}%
185 \expandafter\edef\csname ds@#1\endcsname{\the\toks@}}
186 \long\def\@defdefault@ds#1{%
187 \toks@{#1}%
188 \edef\default@ds{\the\toks@}}
189 \@onlypreamble\DeclareOption
190 \@onlypreamble\@declareoption
191 \@onlypreamble\@defdefault@ds

```

`\OptionNotUsed` If we are in a class file, add `\CurrentOption` to the list of unused options. Otherwise, in a package file do nothing.

```

192 \def\OptionNotUsed{%
193 \ifx\@current\@clsextension
194 \xdef\@unusedoptionlist{%
195 \ifx\@unusedoptionlist\empty\else\@unusedoptionlist,\fi
196 \CurrentOption}%
197 \fi}
198 \@onlypreamble\OptionNotUsed

```

`\default@ds` The default default option code. Set by `\@onefilewithoptions` to either `\OptionNotUsed` for classes, or `\@unknownoptionerror` for packages. This may be reset in either case with `\DeclareOption*`.

```

199 % \let\default@ds\OptionNotUsed

```

`\ProcessOptions` `\ProcessOptions` calls `\ds@option` for each known package option, then calls `\default@ds` for each option on the local options list. Finally resets all the declared options to `\relax`. The empty option does nothing, this has to be reset on the off chance it's set to `\relax` if an empty element gets into the `\@declaredoptions` list.

The star form is similar but executes options given in the order specified in the document, not the order they are declared in the file. In the case of packages, global options are executed before local ones.

```

200 \def\ProcessOptions{%
201 \let\ds@\empty
202 \edef\@curroptions{\@optionlist{\@currname.\@current}}%
203 \@ifstar\@xprocessoptions\@processoptions}
204 \@onlypreamble\ProcessOptions

205 \def\@processoptions{%
206 \for\CurrentOption:=\@declaredoptions\do{%
207 \ifx\CurrentOption\empty\else
208 \@expandtwoargs\in{\, \CurrentOption,}%
209 ,\ifx\@current\@clsextension\else\@classoptionslist,\fi
210 \@curroptions,}%
211 \ifin@
212 \@use@option
213 \expandafter\let\csname ds@\CurrentOption\endcsname\empty
214 \fi
215 \fi}%
216 \@processoptions}
217 \@onlypreamble\@processoptions

```

```

218 \def\@xprocessoptions{%
219 \ifx\@currentx\@clsextension\else
220 \for\CurrentOption:=\@classoptionslist\do{%
221 \ifx\CurrentOption\@empty\else
222 \@expandtwoargs\in@{,\CurrentOption,}{,\@declaredoptions,}%
223 \ifin@
224 \@useoption
225 \expandafter\let\csname ds@\CurrentOption\endcsname\@empty
226 \fi
227 \fi}%
228 \fi
229 \@processoptions}
230 \onlypreamble\@xprocessoptions

```

The common part of \ProcessOptions and \ProcessOptions\*.

```

231 \def\@processoptions{%
232 \for\CurrentOption:=\@curroptions\do{%
233 \ifundefined{ds@\CurrentOption}%
234 {\@useoption
235 \default@ds}%

```

There should not be any non-empty definition of \CurrentOption at this point, as all the declared options were executed earlier. This is for compatibility with 2.09 styles which use \def\ds@... directly, and so have options which do not appear in \@declaredoptions.

```

236 \@useoption}%

```

Clear all the definitions for option code. First set all the declared options to \relax, then reset the ‘default’ and ‘empty’ options. and the list of declared options.

```

237 \for\CurrentOption:=\@declaredoptions\do{%
238 \expandafter\let\csname ds@\CurrentOption\endcsname\relax}%
239 \let\CurrentOption\@empty
240 \let\@fileswithoptions\@fileswithoptions
241 \AtEndOfPackage{\let\@unprocessedoptions\relax}}
242 \onlypreamble\@processoptions

```

**\@options** \@options is a synonym for \ProcessOptions\* for upward compatibility with L<sup>A</sup>T<sub>E</sub>X 2.09 style files.

```

243 \def\@options{\ProcessOptions*}
244 \onlypreamble\@options

```

**\@useoption** Execute the code for the current option.

```

245 \def\@useoption{%
246 \@expandtwoargs\@removeelement\CurrentOption
247 \@unusedoptionlist\@unusedoptionlist
248 \csname ds@\CurrentOption\endcsname}
249 \onlypreamble\@useoption

```

**\ExecuteOptions** \ExecuteOptions{*option-list*} executes the code declared for each option.

```

250 \if2ekernel
251 \iflatexrelease\IncludeInRelease{2017/01/01}%
252 \iflatexrelease\@ifoptions{Spaces in \ExecuteOptions}%
253 \if*2ekernel\iflatexrelease
254 \def\ExecuteOptions#1{%

```

Use \@fortmp here as it is anyway cleared during \@for loop so does not change any existing names.

```

255 \edef\@fortmp{\zap@space#1 \@empty}%
256 \def\reserved@a##1\@nil{%
257 \@for\CurrentOption:=\@fortmp\do
258 {\csname ds@\CurrentOption\endcsname}%
259 \edef\CurrentOption{##1}}%
260 \expandafter\reserved@a\CurrentOption\@nil}
261 /2kernel|latexrelease)
262 (latexrelease)\EndIncludeInRelease
263 (latexrelease)\IncludeInRelease{0000/00/00}%
264 (latexrelease) {\@if@pti@ns}{Spaces in \ExecuteOptions}%
265 (latexrelease)\def\ExecuteOptions#1{%
266 (latexrelease) \def\reserved@a##1\@nil{%
267 (latexrelease) \@for\CurrentOption:=#1\do
268 (latexrelease) {\csname ds@\CurrentOption\endcsname}%
269 (latexrelease) \edef\CurrentOption{##1}}%
270 (latexrelease) \expandafter\reserved@a\CurrentOption\@nil}
271 (latexrelease)\EndIncludeInRelease
272 (*2kernel)
273 \@onlypreamble\ExecuteOptions

```

The top-level commands, which just set some parameters then call the internal command, \@fileswithoptions.

```

\documentclass The main new-style class declaration.
274 \def\documentclass{%
275 \let\documentclass@twoclasseserror
276 \if@compatibility\else\let\usepackage\RequirePackage\fi
277 \@fileswithoptions\@clsextension}
278 \@onlypreamble\documentclass

\documentstyle 2.09 style class ‘style’ declaration.
279 \def\documentstyle{%
280 \makeatletter\input{latex209.def}\makeatother
281 \documentclass}
282 \@onlypreamble\documentstyle

\RequirePackage Load package if not already loaded.
283 \def\RequirePackage{%
284 \@fileswithoptions\@pkgextension}
285 \@onlypreamble\RequirePackage

\LoadClass Load class.
286 \def\LoadClass{%
287 \ifx\@current\@pkgextension
288 \@latex@error
289 {\noexpand\LoadClass in package file}%
290 {You may only use \noexpand\LoadClass in a class file.}%
291 \fi
292 \@fileswithoptions\@clsextension}
293 \@onlypreamble\LoadClass

```

`\@loadwithoptions` Pass the current option list on to a class or package. #1 is `\@cls-or-pkgextension`, #2 is `\RequirePackage` or `\LoadClass`, #3 is the class or package to be loaded.

```
294 \def\@loadwithoptions#1#2#3{%
295 \expandafter\let\csname opt@#3.#1\expandafter\endcsname
296 \csname opt@ \@currname.\@current\endcsname
297 #2{#3}}
298 \@onlypreamble\@loadwithoptions
```

`\LoadClassWithOptions` Load class ‘#1’ with the current option list.

```
299 \def\LoadClassWithOptions{%
300 \@loadwithoptions\@clsextension\LoadClass}
301 \@onlypreamble\LoadClassWithOptions
```

`\RequirePackageWithOptions` Load package ‘#1’ with the current option list.

```
302 \def\RequirePackageWithOptions{%
303 \AtEndOfPackage{\let\@unprocessedoptions\relax}%
304 \@loadwithoptions\@pkgextension\RequirePackage}
305 \@onlypreamble\RequirePackageWithOptions
```

`\usepackage` To begin with, `\usepackage` produces an error. This is reset by `\documentclass`.

```
306 \def\usepackage#1#{%
307 \@latex@error
308 {\noexpand \usepackage before \string\documentclass}%
309 {\noexpand \usepackage may only appear in the document
310 preamble, i.e.,\MessageBreak
311 between \noexpand\documentclass and
312 \string\begin{document}.}%
313 \@gobble}
314 \@onlypreamble\usepackage
```

`\NeedsTeXFormat` Check that the document is running on the correct system.

```
315 \def\NeedsTeXFormat#1{%
316 \def\reserved@a{#1}%
317 \ifx\reserved@a\fmtname
318 \expandafter\@needsformat
319 \else
320 \@latex@error{This file needs format ‘\reserved@a’%
321 \MessageBreak but this is ‘\fmtname’}{%
322 The current input file will not be processed
323 further,\MessageBreak
324 because it was written for some other flavor of
325 TeX.\MessageBreak\@ehd}%
```

If the file is not meant to be processed by L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> we stop inputting it, but we do not end the run. We just end inputting the current file.

```
326 \endinput \fi}
327 \@onlypreamble\NeedsTeXFormat

328 \def\@needsformat{%
329 \@ifnextchar[%
330 \@needsformat
331 {}
332 \@onlypreamble\@needsformat
```

```

333 \def\@needsf@rmat[#1]{%
334 \@ifl@t@r\fmtversion{#1}{}%
335 {\@latex@warning@no@line
336 {You have requested release ‘#1’ of LaTeX,\MessageBreak
337 but only release ‘\fmtversion’ is available}}}%
338 \@onlypreamble\@needsf@rmat

```

`\zap@space` `\zap@space foo<space>\@empty` removes all spaces from `foo` that are not protected by `{ }` groups.

```

339 \def\zap@space#1 #2{%
340 #1%
341 \ifx#2\@empty\else\expandafter\zap@space\fi
342 #2}

```

`\@fileswithoptions` The common part of `\documentclass` and `\usepackage`.

```

343 \def\@fileswithoptions#1{%
344 \@ifnextchar[%]
345 {\@fileswith@ptions#1}%
346 {\@fileswith@ptions#1[]}}
347 \@onlypreamble\@fileswithoptions

348 \def\@fileswith@ptions#1[#2]#3{%
349 \@ifnextchar[%]
350 {\@fileswith@pti@ns#1[#{#2}]#3}%
351 {\@fileswith@pti@ns#1[#{#2}]#3[]}}
352 \@onlypreamble\@fileswith@ptions

```

Then we do some work.

First of all, we define the global variables. Then we look to see if the file has already been loaded. If it has, we check that it was first loaded with at least the current options. If it has not, we add the current options to the package options, set the default version to be 0000/00/00, and load the file if we can find it. Then we check the version number.

Finally, we restore the old file name, reset the default option, and we set the catcode of `@`.

For classes, we can immediately process the file. For other types, `#2` could be a comma separated list, so loop through, processing each one separately.

```

353 </2ekernel>
354 <latexrelease>\IncludeInRelease{2017/01/01}%
355 <latexrelease> {\@fileswith@pti@ns}{\ifx tests in \@fileswith@pti@ns}%
356 <*2ekernel | latexrelease>
357 \def\@fileswith@pti@ns#1[#2]#3[#4]{%
358 \ifx#1\@clsextension
359 \ifx\@classoptionslist\relax
360 \xdef\@classoptionslist{\zap@space#2 \@empty}%
361 \def\reserved@a{%
362 \@onefilewithoptions#3[#{#2}][#{#4}]#1%
363 \@documentclasshook}%
364 \else
365 \def\reserved@a{%
366 \@onefilewithoptions#3[#{#2}][#{#4}]#1%
367 \fi
368 \else

```

build up a list of calls to `\@onefilewithoptions` (one for each package) without thrashing the parameter stack.

```

369 \def\reserved@b##1,{%
If #1 is \@nnil we have reached the end of the list (older version used \@nil here
but \@nil is undefined so \ifx equal to all undefined commands)
370 \ifx\@nnil##1\relax\else
If \ifx\@nnil##1\n@nil is true then #1 is (presumably) empty (Older code used
\relax which is slightly easier to get into #1 by mistake, which would spoil this
test.)
371 \ifx\@nnil##1\@nnil\else
372 \noexpand\@onefilewithoptions##1[#{2}][#{4}]%
373 \noexpand\@pkgextension
374 \fi
375 \expandafter\reserved@b
376 \fi}%
377 \edef\reserved@a{\zap@space#3 \@empty}%
378 \edef\reserved@a{\expandafter\reserved@b\reserved@a,\@nnil,}%
379 \fi
380 \reserved@a}
381 /2ekernel | latexrelease)

382 (latexrelease)\EndIncludeInRelease
383 (latexrelease)\IncludeInRelease{0000/00/00}%
384 (latexrelease) {\@fileswith@pti@ns}{ifx tests in \@fileswith@pti@ns}%
385 (latexrelease)\def\@fileswith@pti@ns#1[#2]#3[#4]{%
386 (latexrelease) \ifx#1\@clsextension
387 (latexrelease) \ifx\@classoptionslist\relax
388 (latexrelease) \xdef\@classoptionslist{\zap@space#2 \@empty}%
389 (latexrelease) \def\reserved@a{%
390 (latexrelease) \@onefilewithoptions#3[#{2}][#{4}]#1%
391 (latexrelease) \@documentclasshook}%
392 (latexrelease) \else
393 (latexrelease) \def\reserved@a{%
394 (latexrelease) \@onefilewithoptions#3[#{2}][#{4}]#1}%
395 (latexrelease) \fi
396 (latexrelease) \else
397 (latexrelease) \def\reserved@b##1,{%
398 (latexrelease) \ifx\@nil##1\relax\else
399 (latexrelease) \ifx\relax##1\relax\else
400 (latexrelease) \noexpand\@onefilewithoptions##1[#{2}][#{4}]%
401 (latexrelease) \noexpand\@pkgextension
402 (latexrelease) \fi
403 (latexrelease) \expandafter\reserved@b
404 (latexrelease) \fi}%
405 (latexrelease) \edef\reserved@a{\zap@space#3 \@empty}%
406 (latexrelease) \edef\reserved@a{%
407 (latexrelease) \expandafter\reserved@b\reserved@a,\@nil,}%
408 (latexrelease) \fi
409 (latexrelease) \reserved@a}
410 (latexrelease)\EndIncludeInRelease
411 (*2ekernel)

412 \@onlypreamble\@fileswith@pti@ns

```

Have the main argument as #1, so we only need one `\expandafter` above.

```

413 \def\@onefilewithoptions#1[#2][#3]#4{%
414 \pushfilename
415 \xdef\@currname{#1}%
416 \global\let\@currentx#4%
417 \expandafter\let\csname\@currname.\@currentx-h@@k\endcsname\@empty
418 \let\CurrentOption\@empty
419 \reset@options
420 \makeatletter

Grab everything in a macro, so the parameter stack is popped before any process-
ing begins.

421 \def\reserved@a{%
422 \ifl@aded\@currentx{#1}%
423 {\@if@ptions\@currentx{#1}{#2}{}}%
424 {\@latex@error
425 {Option clash for \@cls@pkg\space #1}%
426 {The package #1 has already been loaded
427 with options:\MessageBreak
428 \space\space[\@optionlist{#1.\@currentx}]\MessageBreak
429 There has now been an attempt to load it
430 with options:\MessageBreak
431 \space\space[#2]\MessageBreak
432 Adding the global options:\MessageBreak
433 \space\space
434 \@optionlist{#1.\@currentx},#2\MessageBreak
435 to your \noexpand\documentclass declaration may fix this.%
436 \MessageBreak
437 Try typing \space <return> \space to proceed.}}}%
438 {\@pass@ptions\@currentx{#2}{#1}%

439 \global\expandafter
440 \let\csname ver@\@currname.\@currentx\endcsname\@empty
441 \InputIfFileExists
442 {\@currname.\@currentx}%
443 {}%
444 {\@missingfileerror\@currname\@currentx}%

\@unprocessedoptions will generate an error for each specified option in a pack-
age unless a \ProcessOptions has appeared in the package file.

445 \let\@unprocessedoptions\@unprocessedoptions
446 \csname\@currname.\@currentx-h@@k\endcsname
447 \expandafter\let\csname\@currname.\@currentx-h@@k\endcsname
448 \undefined
449 \@unprocessedoptions}%

450 \@ifl@ter\@currentx{#1}{#3}{}%
451 {\@latex@warning@no@line
452 {You have requested,\on@line,
453 version\MessageBreak
454 ‘#3’ of \@cls@pkg\space #1,\MessageBreak
455 but only version\MessageBreak
456 ‘\csname ver@#1.\@currentx\endcsname’\MessageBreak
457 is available}}}%

```



```

458 \ifx\@current\@clsextension\let\LoadClass\@twoloadclasserror\fi
459 \@popfilename
460 \@reset@ptions}%
461 \reserved@a}
462 \@onlypreamble\@onefilewithoptions

\@@fileswith@pti@ns Save the definition (for error checking).
463 \let\@@fileswith@pti@ns\@fileswith@pti@ns
464 \@onlypreamble\@@fileswith@pti@ns

\@reset@ptions Reset the default option, and clear lists of declared options.
465 \def\@reset@ptions{%
466 \global\ifx\@current\@clsextension
467 \let\default@ds\OptionNotUsed
468 \else
469 \let\default@ds\@unknownoptionerror
470 \fi
471 \global\let\ds@\@empty
472 \global\let\@declaredoptions\@empty}
473 \@onlypreamble\@reset@ptions

```

## 69.1 Hooks

Allow code do be saved to be executed at specific later times.

Save things in macros, I considered using toks registers, (and `\addto@hook` from the NFSS code, that would require stacking the contents in the case of required packages, so just generate a new macro for each package.

```

\@begindocumenthook Stuff to appear at the beginning or end of the document.
\@enddocumenthook
474 \ifx\@begindocumenthook\@undefined
475 \let\@begindocumenthook\@empty
476 \fi
477 \let\@enddocumenthook\@empty

\g@addto@macro Globally add to the end of a macro.
478 \long\def\g@addto@macro#1#2{%
479 \begingroup
480 \toks@ \expandafter{#1#2}%
481 \xdef#1{\the\toks@}%
482 \endgroup}

\AtEndOfPackage The access functions.
\AtEndOfClass
\AtBeginDocument
\AtEndDocument
483 \def\AtEndOfPackage{%
484 \expandafter\g@addto@macro\csname\@currname.\@current-h@@k\endcsname}
485 \let\AtEndOfClass\AtEndOfPackage
486 \@onlypreamble\AtEndOfPackage
487 \@onlypreamble\AtEndOfClass

488 \def\AtBeginDocument{\g@addto@macro\@begindocumenthook}
489 \def\AtEndDocument{\g@addto@macro\@enddocumenthook}
490 \@onlypreamble\AtBeginDocument

```

```

\@cls@pkg The current file type.
491 \def\@cls@pkg{%
492 \ifx\@currentx\@clsextension
493 document class%
494 \else
495 package%
496 \fi}
497 \onlypreamble\@cls@pkg

\@unknownoptionerror Bad option.
498 \def\@unknownoptionerror{%
499 \@latex@error
500 {Unknown option ‘\CurrentOption’ for \@cls@pkg\space‘\@currname’}%
501 {The option ‘\CurrentOption’ was not declared in
502 \@cls@pkg\space‘\@currname’, perhaps you\MessageBreak
503 misspelled its name.
504 Try typing \space <return>
505 \space to proceed.}}
506 \onlypreamble\@unknownoptionerror

\@unprocessedoptions Declare an error for each option, unless a \ProcessOptions occurred.
507 \def\@unprocessedoptions{%
508 \ifx\@currentx\@pkgextension
509 \edef\@curroptions{\@optionlist{\@currname.\@currentx}}%
510 \@for\CurrentOption:=\@curroptions\do{%
511 \ifx\CurrentOption\@empty\else\@unknownoptionerror\fi}%
512 \fi}
513 \onlypreamble\@unprocessedoptions
514 \onlypreamble\@unprocessedoptions

\@badrequireerror \RequirePackage or \LoadClass occurs in the options section.
515 \def\@badrequireerror#1[#2]#3[#4]{%
516 \@latex@error
517 {\noexpand\RequirePackage or \noexpand\LoadClass
518 in Options Section}%
519 {The \@cls@pkg\space ‘\@currname’ is defective.\MessageBreak
520 It attempts to load ‘#3’ in the options section, i.e.,\MessageBreak
521 between \noexpand\DeclareOption and \string\ProcessOptions.}}
522 \onlypreamble\@badrequireerror

\@twoloadclasserror Two \LoadClass in a class.
523 \def\@twoloadclasserror{%
524 \@latex@error
525 {Two \noexpand\LoadClass commands}%
526 {You may only use one \noexpand\LoadClass in a class file}}
527 \onlypreamble\@twoloadclasserror

\@twoclasseserror Two \documentclass or \documentstyle.
528 \def\@twoclasseserror#1{%
529 \@latex@error
530 {Two \noexpand\documentclass or \noexpand\documentstyle commands}%
531 {The document may only declare one class.}\@gobble}
532 \onlypreamble\@twoclasseserror

```

## 69.2 Providing shipment

```

\two@digits Prefix a number less than 10 with ‘0’.
533 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}

\filecontents This environment implements inline files. The star-form does not write extra
\endfilecontents comments into the file.

534 \begingroup%
535 \@tempcnta=1
536 \loop
537 \catcode\@tempcnta=12 %
538 \advance\@tempcnta\@ne %
539 \ifnum\@tempcnta<32 %
540 \repeat %
541 \catcode‘*=11 %
542 \catcode‘^^M\active%
543 \catcode‘^^L\active\let^^L\relax%
544 \catcode‘^^I\active%

545 \gdef\filecontents{\@tempswatrue\filecontents}%
546 \gdef\filecontents*{\@tempswafalse\filecontents}%

547 \gdef\filecontents#1{%
548 \openin\@inputcheck#1 %
549 \ifeof\@inputcheck%
550 \@latex@warning@no@line%
551 {Writing file ‘\@currdir#1’}%

552 \chardef\reserved@c15 %
553 \ch@ck7\reserved@c\write%
554 \immediate\openout\reserved@c#1\relax%
555 \else%

556 \closein\@inputcheck%
557 \@latex@warning@no@line%
558 {File ‘#1’ already exists on the system.\MessageBreak%
559 Not generating it from this source}%
560 \let\write\@gobbletwo%
561 \let\closeout\@gobble%
562 \fi%
563 \if@tempswa%

564 \immediate\write\reserved@c{%
565 \@percentchar\@percentchar\space%
566 \expandafter\@gobble\string\LaTeX2e file ‘#1’^^J%
567 \@percentchar\@percentchar\space generated by the %
568 ‘\@currenvir’ \expandafter\@gobblefour\string\newenvironment^^J%
569 \@percentchar\@percentchar\space from source ‘\jobname’ on %
570 \number\year/\two@digits\month/\two@digits\day.^^J%
571 \@percentchar\@percentchar}%
572 \fi%
573 \let\do\@makeother\dospecials%

```

If there are active characters in the upper half (e.g., from `inputenc` there would be confusion so we render everything harmless.

```

574 \count@ 128\relax%
575 \loop%
576 \catcode\count@ 11\relax%
577 \advance\count@ \@ne%
578 \ifnum\count@< \@cclvi%
579 \repeat%

580 \edef\E{\@backslashchar end\string{\@currenvir\string}}%
581 \edef\reserved@b{%
582 \def\noexpand\reserved@b%
583 #####1\E####2\E####3\relax}%
584 \reserved@b{%
585 \ifx\relax##3\relax%

There was no \end{filecontents}

586 \immediate\write\reserved@c{##1}%
587 \else%

There was a \end{filecontents}, so stop this time.

588 \edef^^M{\noexpand\end{\@currenvir}}%
589 \ifx\relax##1\relax%
590 \else%

Text before the \end, write it with a warning.

591 \latex@warning{Writing text ‘##1’ before %
592 \string\end{\@currenvir}\MessageBreak as last line of #1}%
593 \immediate\write\reserved@c{##1}%
594 \fi%
595 \ifx\relax##2\relax%
596 \else%

Text after the \end, ignore it with a warning.

597 \latex@warning{%
598 Ignoring text ‘##2’ after \string\end{\@currenvir}}%
599 \fi%
600 \fi%
601 ^^M}%

602 \catcode'\^^L\active%
603 \let\L\@undefined%
604 \def^^L{\@ifundefined L^^J^^J^^J}%
605 \catcode'\^^I\active%
606 \let\I\@undefined%
607 \def^^I{\@ifundefined I\space\space}%
608 \catcode'\^^M\active%
609 \edef^^M##1^^M{%
610 \noexpand\reserved@b##1\E\E\relax}}%
611 \endgroup%

612 \begingroup
613 \catcode'\=\catcode'\%
614 \catcode'\%=12
615 \catcode'*=11
616 \gdef\@percentchar{%}
617 \gdef\endfilecontents{|
618 \immediate\closeout\reserved@c
619 \def\T##1##2##3{|

```

```

620 \ifx##1\@undefined\else
621 \latex@warning@no@line{##2 has been converted to Blank ##3e}|
622 \fi}|
623 \T\L{Form Feed}{Lin}|
624 \T\I{Tab}{Spac}|
625 \immediate\write\@unused{}}
626 \global\let\endfilecontents*\endfilecontents
627 \@onlypreamble\filecontents
628 \@onlypreamble\endfilecontents
629 \@onlypreamble\filecontents*
630 \@onlypreamble\endfilecontents*
631 \endgroup
632 \@onlypreamble\filecontents

```

## 70 Package/class rollback mechanism

```

633 \if2kernel)
634 (*2kernel | latexreleasefirst)

```

`\pkgcls@debug` For testing we have a few extra lines of code that by default do nothing but one can set `\pkgcls@debug` to `\typeout` to get extra info. Sometime in the future this will be dropped.

```

635 (*tracerollback)
636 %\let\pkgcls@debug\typeout
637 \let\pkgcls@debug\@gobble
638 \let\pkgcls@debug\@gobble

```

`\requestedLaTeXdate` The macro (!) `\requestedLaTeXdate` holds the globally requested rollback date (via `latexrelease`) or zero if no such request was made.

```

639 \def\requestedLaTeXdate{0}

```

`\pkgcls@targetdate` If a rollback for a package or class is requested then `\pkgcls@targetdate` holds the requested date as a number YYYYMMDD (if there was one, otherwise the value of `\requestedLaTeXdate`) and `\pkgcls@targetlabel` will be empty. If there was a request for a named version then `\pkgcls@targetlabel` holds the version name and `\pkgcls@targetdate` is set to 1.

`\pkgcls@targetdate=0` is used to indicate that there was no rollback request. While loading an old release `\pkgcls@targetdate` is also reset to zero so that `\DeclareRelease` declarations are bypassed.

In contrast `\pkgcls@innerdate` will always hold the requested date (in a macro not a counter) if there was one, otherwise, e.g., if there was no request or a request to a version name it will contain T<sub>E</sub>X largest legal number. While loading a file this can be used to provide conditionals that select code based on the request.

```

640 \ifx\pkgcls@targetdate\@undefined
641 \newcount\pkgcls@targetdate
642 \fi
643 \let\pkgcls@targetlabel\@empty
644 \def\pkgcls@innerdate{\maxdimen}

```

`\pkgcls@candidate` When looping through the `\DeclareRelease` declarations we record if the release is the best candidate we have seen so far. This is recorded in `\pkgcls@candidate` and we update it whenever we see a better one.

In `\pkgcls@releasedate` we keep track of the release date of that candidate.

```
645 \let\pkgcls@candidate\@empty
646 \let\pkgcls@releasedate\@empty
```

`\load@onefilewithoptions` the best place to add the rollback code is at the point where `\@onefilewithoptions` is called to load a single class or package.

To make things easy we save the old definition as `\load@onefilewithoptions` and then provide a new interface.

Important: as this code is also unconditionally placed into `latexrelease` we can only do this name change once otherwise both macros will contain the same code.

```
647 \ifx\load@onefilewithoptions\undefined
648 \let\load@onefilewithoptions\@onefilewithoptions
649 \def\@onefilewithoptions#1[#2][#3]#4{%
```

First a bit of tracing normally disabled.

```
650 (*tracerollback)
651 \pkgcls@debug{--- File loaded request (\noexpand\usepackage or ...)}%
652 \pkgcls@debug{\@spaces 1: #1}%
653 \pkgcls@debug{\@spaces 2: #2}%
654 \pkgcls@debug{\@spaces 3: #3}%
655 \pkgcls@debug{\@spaces 4: #4}%
656 \tracerollback)
```

Two of the arguments are needed later on in error/warning messages so we save them.

```
657 \def\pkgcls@name{#1}% % for info message
658 \def\pkgcls@arg {#3}% % for info message
```

then we parse the final optional argument to determine if there is a specific rollback request for the current file. This will set `\pkgcls@targetdate`, `\pkgcls@targetlabel` and `\pkgcls@mindate`.

```
659 \pkgcls@parse@date@arg{#3}%
```

When determining the correct release to load we keep track of candidates in `\pkgcls@candidate` and initially we don't have any:

```
660 \let\pkgcls@candidate\@empty
```

If we had a rollback request then `#3` may contain data but not necessarily a “minimal date” so instead of passing it on we pass on `\pkgcls@mindate`.

```
661 \load@onefilewithoptions#1[#2][\pkgcls@mindate]#4%
662 }
663 \fi
```

`\pkgcls@parse@date@arg` The `\pkgcls@parse@date@arg` command parses the second optional argument of `\usepackage`, `\RequirePackage` or `\documentclass` for a rollback request setting the values of `\pkgcls@targetdate` and `\pkgcls@targetlabel`.

This optional argument has a dual purpose: If it just contains a date string then this means that the package should have at least that date (to ensure that a certain feature is actually available, or a certain bug has been fixed). When the package gets loaded the information in `\Provides...` will then be checked against this request.

But if it starts with an equal sign followed by a date string or followed by a version name then this means that we should roll back to the state of the package at that date or to the version with the requested name.

If there was no optional argument or the optional argument does not start with “=” then the `\pkgcls@targetdate` is set to the date of the overall rollback request (via `latexrelease`) or if that was not given it is set to 0. In either case `\pkgcls@targetlabel` will be made empty.

If the argument doesn’t start with “=” then it is supposed to be a “minimal date” and we therefore save the value in `\pkgcls@mindate`, otherwise this macro is made empty.

So in summary we have:

| Input                         | <code>\pkgcls@targetdate</code>                    | <code>\pkgcls@targetlabel</code> | <code>\pkgcls@mindate</code> |
|-------------------------------|----------------------------------------------------|----------------------------------|------------------------------|
| <code>&lt;empty&gt;</code>    | <code>&lt;global-rollbackdate-as-number&gt;</code> | <code>&lt;empty&gt;</code>       | <code>&lt;empty&gt;</code>   |
| <code>&lt;date&gt;</code>     | <code>&lt;global-rollbackdate-as-number&gt;</code> | <code>&lt;empty&gt;</code>       | <code>&lt;date&gt;</code>    |
| <code>=&lt;date&gt;</code>    | <code>&lt;date-as-number&gt;</code>                | <code>&lt;empty&gt;</code>       | <code>&lt;empty&gt;</code>   |
| <code>=&lt;version&gt;</code> | 1                                                  | <code>&lt;version&gt;</code>     | <code>&lt;empty&gt;</code>   |
| <code>&lt;other&gt;</code>    | <code>&lt;global-rollbackdate-as-number&gt;</code> | <code>&lt;empty&gt;</code>       | <code>&lt;other&gt;</code>   |

where `<global-rollbackdate-as-number>` is a date request given via `latexrelease` or if there wasn’t one 0.

```
664 \def\pkgcls@parse@date@arg #1{%
```

If the argument is empty we use the rollback date from `latexrelease` which has the value of zero if there was no rollback request. The label and the minimal date is made empty in that case.

```
665 \ifx\@nil#1\@nil
666 \pkgcls@targetdate\requestedLaTeXdate\relax
667 \let\pkgcls@targetlabel\@empty
668 \let\pkgcls@mindate\@empty
```

Otherwise we parse the argument further, checking for a = as the first character. We append a = at the end so that there is at least one such character in the argument.

```
669 \else
670 \pkgcls@parse@date@arg@#1=\@nil\relax
671 \fi
672 }
```

The actual parsing work then happens in `\pkgcls@parse@date@arg@`:

```
673 \def\pkgcls@parse@date@arg@#1=#2\@nil{%
```

We set `\pkgcls@targetdate` depending on the parsing result; the code is expandable so we can do the parsing as part of the assignment.

```
674 \pkgcls@targetdate
```

If a = was in first position then #1 will be empty. In that case #2 will be the original argument with a = appended.

This can be parsed with `\@parse@version`, the trailing character is simply ignored. This macro returns the parsed date as a number (or zero if it wasn’t a date) and accepts both YYYY/MM/DD and YYYY-MM-DD formats.

```
675 \ifx\@nil#1\@nil
676 \@parse@version0#2//00\@nil\relax
```

Whatever is returned is thus assigned to `\pkgcls@targetdate` and therefore we can now test its value. If the value is zero we assume that the remaining

argument string represents a version and change `\pkgcls@targetdate` and set `\pkgcls@targetlabel` to the version name (after stripping off the trailing =).

```

677 \ifnum \pkgcls@targetdate=\z@
678 \pkgcls@targetdate\@ne
679 \def\pkgcls@innerdate{\maxdimen}%
680 \pkgcls@parse@date@arg@version#2%
681 \else
682 \edef\pkgcls@innerdate{\the\pkgcls@targetdate}%
683 \fi
684 \let\pkgcls@mindate\@empty
685 \else

```

If #1 was not empty then there wasn't a = character in first position so we are dealing either with a “minimum date” or with some incorrect data. We assume the former and make the following assignments (the first one finishing the assignment of `\pkgcls@targetdate`):

```

686 \requestedLaTeXdate\relax
687 \let\pkgcls@targetlabel\@empty
688 \def\pkgcls@innerdate{\maxdimen}%
689 \def\pkgcls@mindate{#1}%

```

If the min-date is after the requested rollback date (if there is any, i.e., if it is not zero) then we have a conflict and therefore issue an error.

```

690 \ifnum \pkgcls@targetdate > \z@
691 \ifnum \@parse@version0#1//00\@nil > \pkgcls@targetdate
692 \latexerror{Suspicious rollback/min-date date given}%
693 {There is a minimal date of #1 specified for
694 \cls@pkg\space'\pkgcls@name'.\MessageBreak
695 But this is in conflict
696 with a rollback request to \requestedpatchdate,
697 so something\MessageBreak
698 is wrong here. Continue and I
699 ignore the minimal date request.}%
700 \fi
701 \fi
702 \fi
703 }

```

Strip off the trailing = and assign the version name to `\pkgcls@targetlabel`.

```

704 \def\pkgcls@parse@date@arg@version#1={%
705 \def\pkgcls@targetlabel{#1}}

```

**\DeclareRelease** First argument is the “name” of the release and it can be left empty if one doesn't like to give a name to the release. The second argument is that from which on this release was available (or should be used in case of minor updates). The final argument is the external file name of this release, by convention this should be `<pkg/cls-name>-<date>.<extension>` but this is not enforced and through this argument one can overwrite it.

```

706 \def\DeclareRelease#1#2#3{%
707 \ifnum\pkgcls@targetdate>\z@ % some sort of rollback request
708 (*tracereollback)
709 \pkgcls@debug{---\string\DeclareRelease:}%
710 \pkgcls@debug{\@spaces 1: #1}%
711 \pkgcls@debug{\@spaces 2: #2}%

```



```

712 \pkgcls@debug{\@spaces 3: #3}%
713 </tracerollback>

```

If the date argument #2 is empty we are dealing with a special release that should be only accessible via its name; a typical use case would be a “beta” release. So if we are currently processing a date request we ignore it and otherwise we check if we can match the name and if so load the corresponding release file.

```

714 \ifx\@nil#2\@nil
715 \ifnum\pkgcls@targetdate=\@ne % named request
716 \def\reserved@a{#1}%
717 \ifx\pkgcls@targetlabel\reserved@a
718 \pkgcls@use@this@release{#3}{}%
719 (*tracerollback)
720 \else
721 \pkgcls@debug{Label doesn't match}%
722 </tracerollback>
723 \fi
724 (*tracerollback)
725 \else
726 \pkgcls@debug{Date request: ignored}%
727 </tracerollback>
728 \fi
729 \else

```

If the value of \pkgcls@targetdate is greater than 1 (or in reality greater than something like 19930101) we are dealing with a rollback request to a specific date.

```

730 \ifnum\pkgcls@targetdate>\@ne % a real request

```

So we parse the date of this release to check if it is before or after the request date.

```

731 \ifnum\@parse@version#2//00\@nil
732 >\pkgcls@targetdate

```

If it is after we have to distinguish between two cases: If there was an earlier candidate we use that one because the other is too late, but if there wasn't one (i.e., if current release is the oldest that exists) we use it as the best choice. However in that case something is wrong (as there shouldn't be a rollback to a date where a package used doesn't yet exists. So we make a complained to the user.

```

733 \ifx\pkgcls@candidate\@empty
734 \pkgcls@rollbackdate@error{#2}%
735 \pkgcls@use@this@release{#3}{#2}%
736 \else
737 \pkgcls@use@this@release\pkgcls@candidate
738 \pkgcls@releasedate
739 \fi
740 \else

```

Otherwise, if the release date of this version is before the target rollback and we record it as a candidate. But we don't use it yet as there may be another release which is still before the target rollback.

```

741 \def\pkgcls@candidate{#3}%
742 \def\pkgcls@releasedate{#2}%
743 (*tracerollback)
744 \pkgcls@debug{New candidate: #3}%
745 </tracerollback>

```

```

746 \fi
747 \else
If we end up in this branch we have a named version request. So we check if
\pkgcls@targetlabel matches the current name and if yes we use this release
immediately, otherwise we do nothing as a later declaration may match it.
748 \def\reserved@a{#1}%
749 \ifx\pkgcls@targetlabel\reserved@a
750 \pkgcls@use@this@release{#3}{#2}%
751 \tracerollback)
752 \else
753 \pkgcls@debug{Label doesn't match}%
754 \tracerollback)
755 \fi
756 \fi
757 \fi
758 \fi
759 }

```

**\pkgcls@use@this@release** If a certain release has been selected (stored in the external file given in #1) we need to input it and afterwards stop reading the current file.

```

760 \def\pkgcls@use@this@release#1#2{%
Before that we record the selection made inside the transcript.

```

```

761 \pkgcls@show@selection{#1}{#2}%

```

We then set the `\pkgcls@targetdate` to zero so that any `\DeclareRelease` or `\DeclareCurrentRelease` in the file we now load are bypassed<sup>9</sup> and then we finally load the correct release.

After loading that file we need to stop reading the current file so we issue `\endinput`. Note that the `\relax` before that is essential to ensure that the `\endinput` is only happening after the file has been fully processed, otherwise it would act after the first line of the `\@input`!

```

762 \pkgcls@targetdate\z@
763 \@input #1\relax
764 \endinput
765 }

```

**\pkgcls@show@selection** This command records what selection was made. As that is needed in two places (and it is rather lengthy) it was placed in a separate command. The first argument is the name of the external file that is being loaded and is only needed for debugging. The second argument is the date that corresponds to this file and it is used as part of the message.

```

766 \def\pkgcls@show@selection#1#2{%
767 \tracerollback)
768 \pkgcls@debug{Result: use #1}%
769 \tracerollback)
770 \GenericInfo
771 {\@spaces\@spaces\space}{Rollback for
772 \@cls@pkg\space'\@currname' requested ->

```

<sup>9</sup>The older release may also have such declarations inside if it was a simply copy of the `.sty` or `.cls` file current at that date. Removing these declarations would make the file load a tiny bit faster, but this way it works in any case.

```

773 \ifnum\pkgcls@targetdate>\@ne
774 date
775 \ifnum\requestedLaTeXdate=\pkgcls@targetdate
776 \requestedpatchdate
777 \else
778 \expandafter\@gobble\pkgcls@arg
779 \fi.\MessageBreak

```

Instead of “best approximation” we could say that we have been able to exactly match the date (if it is exact), but that would mean extra tests without much gain, so not done.

```

780 Best approximation is
781 \else
782 version '\pkgcls@targetlabel'.\MessageBreak
783 This corresponds to
784 \fi
785 \ifx\@nil#2\@nil
786 a special release%
787 \else
788 the release introduced on #2%
789 \fi
790 \@gobble}%
791 }

```

**\pkgcls@rollbackdate@error** This is called if the requested rollback date is earlier than the earliest known release of a package or class.

A similar error is given if global rollback date and min-date on a specific package conflict with each other, but that case is happens only once so it is inlined.

```

792 \def\pkgcls@rollbackdate@error#1{%
793 \@latex@error{Suspicious rollback date given}%
794 {The \@cls@pkg\space'\@currname' claims that it
795 came into existence on #1 which\MessageBreak
796 is after your requested rollback date --- so
797 something is wrong here.\MessageBreak
798 Continue and we use the earliest known release.}}

```

**\DeclareCurrentRelease** This declares the date (and possible name) of the current version of a package or class.

```

799 \def\DeclareCurrentRelease#1#2{%

```

First we test if `\pkgcls@targetdate` is greater than zero, otherwise this code is bypassed (as there is no rollback request).

```

800 \ifnum\pkgcls@targetdate>\z@ % some sort of rollback request
801 (*tracrollback)
802 \pkgcls@debug{---DeclareCurrentRelease}%
803 \pkgcls@debug{ 1: #1}%
804 \pkgcls@debug{ 2: #2}%
805 (/tracrollback)

```

If the value is greater than 1 we have to deal with a date request, so we parse #2 as a date and compare it with `\pkgcls@targetdate`.

```

806 \ifnum\pkgcls@targetdate>\@ne % a date request
807 \ifnum\@parse@version#2//00\@nil
808 >\pkgcls@targetdate

```

If it is greater that means the release date if this file is later than the requested rollback date. Again we have two cases: If there was a previous candidate release we use that one as the current release is too young, but if there wasn't we have to use this release nevertheless as there isn't any alternative.

However this case can only happen if there is a `\DeclareCurrentRelease` but no declared older releases (so basically the use of the declaration is a bit dubious).

```

809
810 \ifx\pkgcls@candidate\@empty
811 \pkgcls@rollbackdate@error{#2}%
812 \else
813 \pkgcls@use@this@release\pkgcls@candidate
814 \pkgcls@releasedate
815 \fi

```

Otherwise the current file is the right release, so we record that in the transcript and then carry on.

```

816 \else
817 \pkgcls@show@selection{current version}{#2}%
818 \fi
819 \else % a label request

```

Otherwise we have a rollback request to a named version so we check if that fits the current name and if not give an error as this was the last possible opportunity.

```

820 \def\reserved@a{#1}%
821 \ifx\pkgcls@targetlabel\reserved@a
822 \pkgcls@show@selection{current version}{#2}%
823 \else
824 \@latex@error{Requested version '\pkgcls@targetlabel' for
825 \@cls@pkg\space'\@currname' is unknown}\@ehc
826 \fi
827 \fi
828 \fi
829 }

```

**\IfTargetDateBefore** This enables a simple form of conditional code inside a class or package file. If there is a date request and the request date is earlier than the first argument the code in the second argument is processed otherwise the code in the third argument is processed. If there was no date request then we also execute the third argument, i.e., we will get the “latest” version of the file.

Most often the second argument (before-date-code) will be empty.

```

830 \long\def\IfTargetDateBefore#1{%
831 \ifnum\pkgcls@innerdate <%
832 \expandafter\@parse@version\expandafter0#1//00\@nil
833 \typeout{Exclude code introduced on #1}%
834 \expandafter\@firstoftwo
835 \else
836 \typeout{Include code introduced on #1}%
837 \expandafter\@secondoftwo
838 \fi
839 }

840 </2ekernel | latexreleasefirst>

```

## 71 After Preamble

Finally we declare a package that allows all the commands declared above to be `\@onlypreamble` to be used after `\begin{document}`.

```
841 \afterpreamble
842 \NeedsTeXFormat{LaTeX2e}
843 \ProvidesPackage{pkgindoc}
844 [1994/10/20 v1.1 Package Interface in Document (DPC)]
845 \def\reserved@a#1\do\@classoptionslist#2\do\filecontents#3\relax{%
846 \gdef\@preamblecmds{#1#3}}
847 \expandafter\reserved@a\@preamblecmds\relax
848 \afterpreamble
```

## File M

# lthyphen.dtx

This file contains the code for loading hyphenation patterns into L<sup>A</sup>T<sub>E</sub>X. Most of this will end up in a file called `hyphen.ltx`. If you wish to customize your L<sup>A</sup>T<sub>E</sub>X system in respect of hyphenation patterns, write a file `hyphen.cfg`. If this file exists, it will be loaded instead of `hyphen.ltx`. See the comments below for additional information.

To produce the printed version of this file the following code is used. It can be extracted with the DOCSTRIP program, or one can run this file directly through L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub>.

```
1 (*driver)
2 \documentclass{ltxdoc}
3 \begin{document}
4 \DocInput{lthyphen.dtx}
5 \end{document}
6 \driver
```

The default file `hyphen.ltx` loads hyphenation patterns for US english. If you want to load additional or other hyphenation patterns, you should create a file `hyphen.cfg`. This is best done by starting from `hyphen.ltx`.

For backward compatibility, the default file, `hyphen.ltx`, first tries to load the file `hyphen.tex`. If this file exists, an information message is issued and the appropriate defaults for T<sub>E</sub>X's internal parameters are set: `\language` is initialized to 0, and `\lefthyphenmin` and `\righthyphenmin` to 2 and 3, respectively, to disallow x- or -xx breaks.

```
7 (*default)
8 \InputIfFileExists{hyphen.tex}%
9 {\message{Loading hyphenation patterns for US english.}%
10 \language=0
11 \lefthyphenmin=2 \righthyphenmin=3 }%
```

Otherwise, since we cannot do anything without any hyphenation patterns, an error message is printed and the IniT<sub>E</sub>X run is terminated by invoking `\@@end` (which is the L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> name for T<sub>E</sub>X's `\end` primitive).

```
12 {\errhelp{The configuration for hyphenation is incorrectly
13 installed.^^J%
14 If you don't understand this error message you need
15 to seek^^Jexpert advice.}%
16 \errmessage{OOPS! I can't find any hyphenation patterns for
17 US english.^^J \space Think of getting some or the
18 latex2e setup will never succeed}\@@end}
19 \end{default}
```

The following example describes the possible contents of a file `hyphen.cfg` that will load both US English and German hyphenation patterns, making the former the default. It sets `\language` to 0 for the US patterns and to 1 for the German patterns. Then `\language` is set to 0 to make this the default and the default values of `\lefthyphenmin` and `\righthyphenmin` are set.

```
\language=0
\input hyphen % (or \input ushyphen1 if the file has been renamed)
```

```
\language=1
\input ghyph31
\language=0
\lefthyphenmin=2
\righthyphenmin=3
\endinput
```

Another possibility is to use the package `babel`, by Johannes Braams. That package is distributed with a suitable `hyphen.cfg` file.

## File N

# lualatex.dtx

## 72 Overview

LuaTeX adds a number of engine-specific functions to TeX. Several of these require set up that is best done in the kernel or need related support functions. This file provides *basic* support for LuaTeX at the L<sup>A</sup>T<sub>Ε</sub>X 2<sub>ε</sub> kernel level plus as a loadable file which can be used with plain TeX and L<sup>A</sup>T<sub>Ε</sub>X.

This file contains code for both TeX (to be stored as part of the format) and Lua (to be loaded at the start of each job). In the Lua code, the kernel uses the namespace `luatexbase`.

The following `\count` registers are used here for register allocation:

```
\e@alloc@attribute@count Attributes (default 258)
\e@alloc@ccodetable@count Category code tables (default 259)
\e@alloc@luafunction@count Lua functions (default 260)
 \e@alloc@whatsit@count User whatsits (default 261)
 \e@alloc@bytecode@count Lua bytecodes (default 262)
 \e@alloc@luachunk@count Lua chunks (default 263)
```

(`\count 256` is used for `\newmarks` allocation and `\count 257` is used for `\newXeTeXintercharclass` with XeTeX, with code defined in `ltxfinal.dtx`). With any L<sup>A</sup>T<sub>Ε</sub>X 2<sub>ε</sub> kernel from 2015 onward these registers are part of the block in the extended area reserved by the kernel (prior to 2015 the L<sup>A</sup>T<sub>Ε</sub>X 2<sub>ε</sub> kernel did not provide any functionality for the extended allocation area).

## 73 Core TeX functionality

The commands defined here are defined for possible inclusion in a future L<sup>A</sup>T<sub>Ε</sub>X format, however also extracted to the file `lualatex.tex` which may be used with older L<sup>A</sup>T<sub>Ε</sub>X formats, and with plain TeX.

|                               |                                                                                                                                                                                                                                                                                              |
|-------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\newattribute</code>    | <code>\newattribute{&lt;attribute&gt;}</code><br>Defines a named <code>\attribute</code> , indexed from 1 ( <i>i.e.</i> <code>\attribute0</code> is never defined). Attributes initially have the marker value <code>-7FFFFFFF</code> ('unset') set by the engine.                           |
| <code>\newcatcodetable</code> | <code>\newcatcodetable{&lt;catcodetable&gt;}</code><br>Defines a named <code>\catcodetable</code> , indexed from 1 ( <code>\catcodetable0</code> is never assigned). A new catcode table will be populated with exactly those values assigned by IniTeX (as described in the LuaTeX manual). |
| <code>\newluafunction</code>  | <code>\newluafunction{&lt;function&gt;}</code><br>Defines a named <code>\luafunction</code> , indexed from 1. (Lua indexes tables from 1 so <code>\luafunction0</code> is not available).                                                                                                    |
| <code>\newwhatsit</code>      | <code>\newwhatsit{&lt;whatsit&gt;}</code><br>Defines a custom <code>\whatsit</code> , indexed from 1.                                                                                                                                                                                        |
| <code>\newluabytecode</code>  | <code>\newluabytecode{&lt;bytecode&gt;}</code>                                                                                                                                                                                                                                               |



|                                     |                                                                                                                                                                                                                                   |
|-------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                                     | Allocates a number for Lua bytecode register, indexed from 1.                                                                                                                                                                     |
| <code>\newluachunkname</code>       | <code>newluachunkname{⟨chunkname⟩}</code><br>Allocates a number for Lua chunk register, indexed from 1. Also enters the name of the register (without backslash) into the <code>lua.name</code> table to be used in stack traces. |
| <code>\catcodetable@initex</code>   | Predefined category code tables with the obvious assignments. Note that the                                                                                                                                                       |
| <code>\catcodetable@string</code>   | <code>latex</code> and <code>atletter</code> tables set the full Unicode range to the codes predefined by                                                                                                                         |
| <code>\catcodetable@latex</code>    | the kernel.                                                                                                                                                                                                                       |
| <code>\catcodetable@atletter</code> | <code>\setattribute{⟨attribute⟩}{⟨value⟩}</code>                                                                                                                                                                                  |
| <code>\setattribute</code>          | <code>\unsetattribute{⟨attribute⟩}</code>                                                                                                                                                                                         |
| <code>\unsetattribute</code>        | Set and unset attributes in a manner analogous to <code>\setlength</code> . Note that attributes take a marker value when unset so this operation is distinct from setting the value to zero.                                     |

## 74 Plain T<sub>E</sub>X interface

The `luatex` interface may be used with plain T<sub>E</sub>X using `\input{luatex}`. This inputs `luatex.tex` which inputs `etex.src` (or `etex.sty` if used with L<sup>A</sup>T<sub>E</sub>X) if it is not already input, and then defines some internal commands to allow the `luatex` interface to be defined.

The `luatexbase` package interface may also be used in plain T<sub>E</sub>X, as before, by inputting the package `\input luatexbase.sty`. The new version of `luatexbase` is based on this `luatex` code but implements a compatibility layer providing the interface of the original package.

## 75 Lua functionality

### 75.1 Allocators in Lua

|                            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|----------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>new_attribute</code> | <code>luatexbase.new_attribute(⟨attribute⟩)</code><br>Returns an allocation number for the <code>⟨attribute⟩</code> , indexed from 1. The attribute will be initialised with the marker value <code>-0xFFFFFFFF</code> ('unset'). The attribute allocation sequence is shared with the T <sub>E</sub> X code but this function does <i>not</i> define a token using <code>\attributedef</code> . The attribute name is recorded in the <code>attributes</code> table. A metatable is provided so that the table syntax can be used consistently for attributes declared in T <sub>E</sub> X or Lua. |
| <code>new_whatsit</code>   | <code>luatexbase.new_whatsit(⟨whatsit⟩)</code><br>Returns an allocation number for the custom <code>⟨whatsit⟩</code> , indexed from 1.                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>new_bytecode</code>  | <code>luatexbase.new_bytecode(⟨bytecode⟩)</code><br>Returns an allocation number for a bytecode register, indexed from 1. The optional <code>⟨name⟩</code> argument is just used for logging.                                                                                                                                                                                                                                                                                                                                                                                                       |
| <code>new_chunkname</code> | <code>luatexbase.new_chunkname(⟨chunkname⟩)</code><br>Returns an allocation number for a Lua chunk name for use with <code>\directlua</code> and <code>\latelua</code> , indexed from 1. The number is returned and also <code>⟨name⟩</code> argument is added to the <code>lua.name</code> array at that index.                                                                                                                                                                                                                                                                                    |

These functions all require access to a named T<sub>E</sub>X count register to manage their allocations. The standard names are those defined above for access from

TeX, e.g. “e@alloc@attribute@count, but these can be adjusted by defining the variable `<type>_count_name` before loading `ltnatex.lua`, for example

```
local attribute_count_name = "attributetracker"
require("ltnatex")
```

would use a TeX `\count` (`\countdef`’d token) called `attributetracker` in place of “e@alloc@attribute@count.

## 75.2 Lua access to TeX register numbers

`registernumber` `luatexbase.registernumber(<name>)`

Sometimes (notably in the case of Lua attributes) it is necessary to access a register *by number* that has been allocated by TeX. This package provides a function to look up the relevant number using LuaTeX’s internal tables. After for example `\newattribute\myattrib`, `\myattrib` would be defined by (say) `\myattrib=\attribute15`. `luatexbase.registernumber("myattrib")` would then return the register number, 15 in this case. If the string passed as argument does not correspond to a token defined by `\attributedef`, `\countdef` or similar commands, the Lua value `false` is returned.

As an example, consider the input:

```
\newcommand\test[1]{%
\typeout{#1: \expandafter\meaning\csname#1\endcsname^^J
\space\space\space\space
\directlua{tex.write(luatexbase.registernumber("#1") or "bad input")}%
}}

\test{undefinedrubbish}

\test{space}

\test{hbox}

\test{@MM}

\test{@tempdima}
\test{@tempdimb}

\test{strutbox}

\test{sixt@@n}

\attributedef\myattr=12
\myattr=200
\test{myattr}
```

If the demonstration code is processed with LuaLaTeX then the following would be produced in the log and terminal output.

```
undefinedrubbish: \relax
bad input
```

```

space: macro:->
 bad input
hbox: \hbox
 bad input
@MM: \mathchar"4E20
 20000
@tempdima: \dimen14
 14
@tempdimb: \dimen15
 15
strutbox: \char"B
 11
sist@@n: \char"10
 16
myattr: \attribute12
 12

```

Notice how undefined commands, or commands unrelated to registers do not produce an error, just return **false** and so print **bad input** here. Note also that commands defined by **\newbox** work and return the number of the box register even though the actual command holding this number is a **\chardef** defined token (there is no **\boxdef**).

### 75.3 Module utilities

**provides\_module** `luatexbase.provides_module(<info>)`  
This function is used by modules to identify themselves; the **info** should be a table containing information about the module. The required field **name** must contain the name of the module. It is recommended to provide a field **date** in the usual L<sup>A</sup>T<sub>E</sub>X format **yyyy/mm/dd**. Optional fields **version** (a string) and **description** may be used if present. This information will be recorded in the log. Other fields are ignored.

**module\_info** `luatexbase.module_info(<module>, <text>)`  
**module\_warning** `luatexbase.module_warning(<module>, <text>)`  
**module\_error** `luatexbase.module_error(<module>, <text>)`

These functions are similar to L<sup>A</sup>T<sub>E</sub>X's **\PackageError**, **\PackageWarning** and **\PackageInfo** in the way they format the output. No automatic line breaking is done, you may still use **\n** as usual for that, and the name of the package will be prepended to each output line.

Note that `luatexbase.module_error` raises an actual Lua error with **error()**, which currently means a call stack will be dumped. While this may not look pretty, at least it provides useful information for tracking the error down.

### 75.4 Callback management

**add\_to\_callback** `luatexbase.add_to_callback(<callback>, <function>, <description>)` Registers the *<function>* into the *<callback>* with a textual *<description>* of the function. Functions are inserted into the callback in the order loaded.  
**remove\_from\_callback** `luatexbase.remove_from_callback(<callback>, <description>)` Removes the callback function with *<description>* from the *<callback>*. The removed function and its description are returned as the results of this function.  
**in\_callback** `luatexbase.in_callback(<callback>, <description>)` Checks if the *<description>*

matches one of the functions added to the list for the  $\langle callback \rangle$ , returning a boolean value.

|                                    |                                                                                                                                                                                                                                                                                                                                                                                  |
|------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>disable_callback</code>      | <code>luatexbase.disable_callback(<math>\langle callback \rangle</math>)</code> Sets the $\langle callback \rangle$ to <code>false</code> as described in the LuaTeX manual for the underlying <code>callback.register</code> built-in. Callbacks will only be set to <code>false</code> (and thus be skipped entirely) if there are no functions registered using the callback. |
| <code>callback_descriptions</code> | A list of the descriptions of functions registered to the specified callback is returned. <code>{}</code> is returned if there are no functions registered.                                                                                                                                                                                                                      |
| <code>create_callback</code>       | <code>luatexbase.create_callback(<math>\langle name \rangle</math>,metatype,<math>\langle default \rangle</math>)</code> Defines a user defined callback. The last argument is a default function or <code>false</code> .                                                                                                                                                        |
| <code>call_callback</code>         | <code>luatexbase.call_callback(<math>\langle name \rangle</math>,...)</code> Calls a user defined callback with the supplied arguments.                                                                                                                                                                                                                                          |

## 76 Implementation

```
1 (*2ekernel | tex | latexrelease)
2 (2ekernel | latexrelease)\ifx\directlua\@undefined\else
```

### 76.1 Minimum LuaTeX version

LuaTeX has changed a lot over time. In the kernel support for ancient versions is not provided: trying to build a format with a very old binary therefore gives some information in the log and loading stops. The cut-off selected here relates to the tree-searching behaviour of `require()`: from version 0.60, LuaTeX will correctly find Lua files in the `texmf` tree without ‘help’.

```
3 (latexrelease)\IncludeInRelease{2015/10/01}
4 (latexrelease) {\newluafunction}{LuaTeX}%
5 \ifnum\luatexversion<60 %
6 \wlog{*****}
7 \wlog{* LuaTeX version too old for ltuatex support *}
8 \wlog{*****}
9 \expandafter\endinput
10 \fi
```

### 76.2 Older L<sup>A</sup>T<sub>E</sub>X/Plain T<sub>E</sub>X setup

```
11 (*tex)
```

Older L<sup>A</sup>T<sub>E</sub>X formats don’t have the primitives with ‘native’ names: sort that out. If they already exist this will still be safe.

```
12 \directlua{tex.enableprimitives("",tex.extraprimitives("luatex"))}
13 \ifx\@alloc\@undefined
```

In pre-2014 L<sup>A</sup>T<sub>E</sub>X, or plain T<sub>E</sub>X, load `etex.{sty,src}`.

```
14 \ifx\documentclass\@undefined
15 \ifx\loccount\@undefined
16 \input{etex.src}%
17 \fi
18 \catcode'\@=11 %
19 \outer\expandafter\def\csname newfam\endcsname
20 {\alloc@8\fam\chardef\et@xmaxfam}
21 \else
22 \RequirePackage{etex}
```

```

23 \expandafter\def\csname newfam\endcsname
24 {\alloc@8\fam\chardef\et@xmaxfam}
25 \expandafter\let\expandafter\new@mathgroup\csname newfam\endcsname
26 \fi

```

### 76.2.1 Fixes to etex.src/etex.sty

These could and probably should be made directly in an update to `etex.src` which already has some Lua<sub>T</sub><sub>E</sub>X-specific code, but does not define the correct range for Lua<sub>T</sub><sub>E</sub>X.

2015-07-13 higher range in luatex.

```

27 \edef \et@xmaxregs {\ifx\directlua\@undefined 32768\else 65536\fi}

```

luatex/xetex also allow more math fam.

```

28 \edef \et@xmaxfam {\ifx\Umathchar\@undefined\sixt@@n\else\ccclvi\fi}

```

```

29 \count 270=\et@xmaxregs % locally allocates \count registers
30 \count 271=\et@xmaxregs % ditto for \dimen registers
31 \count 272=\et@xmaxregs % ditto for \skip registers
32 \count 273=\et@xmaxregs % ditto for \muskip registers
33 \count 274=\et@xmaxregs % ditto for \box registers
34 \count 275=\et@xmaxregs % ditto for \toks registers
35 \count 276=\et@xmaxregs % ditto for \marks classes

```

and 256 or 16 fam. (Done above due to plain/L<sup>A</sup>T<sub>E</sub>X differences in l<sub>T</sub>uatex.)

```

36 % \outer\def\newfam{\alloc@8\fam\chardef\et@xmaxfam}

```

End of proposed changes to `etex.src`

### 76.2.2 luatex specific settings

Switch to global cf `luatex.sty` to leave room for inserts not really needed for luatex but possibly most compatible with existing use.

```

37 \expandafter\let\csname newcount\expandafter\expandafter\endcsname
38 \csname globcount\endcsname
39 \expandafter\let\csname newdimen\expandafter\expandafter\endcsname
40 \csname globdimen\endcsname
41 \expandafter\let\csname newskip\expandafter\expandafter\endcsname
42 \csname globskip\endcsname
43 \expandafter\let\csname newbox\expandafter\expandafter\endcsname
44 \csname globbox\endcsname

```

Define `\e@alloc` as in latex (the existing macros in `etex.src` hard to extend to further register types as they assume specific 26x and 27x count range. For compatibility the existing register allocation is not changed.

```

45 \chardef\e@alloc@top=65535
46 \let\e@alloc\chardef\chardef
47 \def\e@alloc#1#2#3#4#5#6{%
48 \global\advance#3\@ne
49 \e@ch@ck{#3}{#4}{#5}#1%
50 \allocationnumber#3\relax
51 \global#2#6\allocationnumber
52 \wlog{\string#6=\string#1\the\allocationnumber}}%

```

```

53 \gdef\ech@ck#1#2#3#4{%
54 \ifnum#1<#2\else
55 \ifnum#1=#2\relax
56 #1\@cclvi
57 \ifx\count#4\advance#1 10 \fi
58 \fi
59 \ifnum#1<#3\relax
60 \else
61 \errmessage{No room for a new \string#4}%
62 \fi
63 \fi}%

```

Two simple L<sup>A</sup>T<sub>E</sub>X macros used in `lAtex.sty`.

```

64 \long\def\@gobble#1{}
65 \long\def\@firstofone#1{#1}

```

Fix up allocations not to clash with `etex.src`.

```

66 \expandafter\csname newcount\endcsname\@alloc@attribute@count
67 \expandafter\csname newcount\endcsname\@alloc@ccodetable@count
68 \expandafter\csname newcount\endcsname\@alloc@luafunction@count
69 \expandafter\csname newcount\endcsname\@alloc@whatsit@count
70 \expandafter\csname newcount\endcsname\@alloc@bytecode@count
71 \expandafter\csname newcount\endcsname\@alloc@luachunk@count

```

End of conditional setup for plain T<sub>E</sub>X / old L<sup>A</sup>T<sub>E</sub>X.

```

72 \fi
73 \</tex>

```

### 76.3 Attributes

`\newattribute` As is generally the case for the LuaT<sub>E</sub>X registers we start here from 1. Notably, some code assumes that `\attribute0` is never used so this is important in this case.

```

74 \ifx\@alloc@attribute@count\@undefined
75 \countdef\@alloc@attribute@count=258
76 \fi
77 \def\newattribute#1{%
78 \@alloc@attribute\attributedef
79 \@alloc@attribute@count\m@ne\@alloc@top#1%
80 }
81 \@alloc@attribute@count=\z@

```

`\setattribute` Handy utilities.

```

\unsetattribute 82 \def\setattribute#1#2{#1=\numexpr#2\relax}
83 \def\unsetattribute#1{#1=-"7FFFFFFF\relax}

```

### 76.4 Category code tables

`\newcatcodetable` Category code tables are allocated with a limit half of that used by LuaT<sub>E</sub>X for everything else. At the end of allocation there needs to be an initialisation step. Table 0 is already taken (it's the global one for current use) so the allocation starts at 1.

```

84 \ifx\@alloc@ccodetable@count\@undefined

```

```

85 \countdef\@alloc@ccodetable@count=259
86 \fi
87 \def\newcatcodetable#1{%
88 \@alloc\catcodetable\chardef
89 \@alloc@ccodetable@count\m@ne{"8000}#1%
90 \initcatcodetable\allocationnumber
91 }
92 \@alloc@ccodetable@count=\z@

```

```

\catcodetable@initex Save a small set of standard tables. The Unicode data is read here in using a parser
\catcodetable@string simplified from that in load-unicode-data: only the nature of letters needs to
\catcodetable@latex be detected.
\catcodetable@atletter
93 \newcatcodetable\catcodetable@initex
94 \newcatcodetable\catcodetable@string
95 \begingroup
96 \def\setrangecatcode#1#2#3{%
97 \ifnum#1>#2 %
98 \expandafter\@gobble
99 \else
100 \expandafter\@firstofone
101 \fi
102 {%
103 \catcode#1=#3 %
104 \expandafter\setrangecatcode\expandafter
105 {\number\numexpr#1 + 1\relax}{#2}{#3}
106 }%
107 }
108 \@firstofone{%
109 \catcodetable\catcodetable@initex
110 \catcode0=12 %
111 \catcode13=12 %
112 \catcode37=12 %
113 \setrangecatcode{65}{90}{12}%
114 \setrangecatcode{97}{122}{12}%
115 \catcode92=12 %
116 \catcode127=12 %
117 \savecatcodetable\catcodetable@string
118 \endgroup
119 }%
120 \newcatcodetable\catcodetable@latex
121 \newcatcodetable\catcodetable@atletter
122 \begingroup
123 \def\parseunicodedataI#1;#2;#3;#4\relax{%
124 \parseunicodedataII#1;#3;#2 First>\relax
125 }%
126 \def\parseunicodedataII#1;#2;#3 First>#4\relax{%
127 \ifx\relax#4\relax
128 \expandafter\parseunicodedataIII
129 \else
130 \expandafter\parseunicodedataIV
131 \fi
132 {#1}#2\relax%
133 }%

```

```

134 \def\parseunicodedataIII#1#2#3\relax{%
135 \ifnum 0%
136 \if L#21\fi
137 \if M#21\fi
138 >0 %
139 \catcode"#1=11 %
140 \fi
141 }%
142 \def\parseunicodedataIV#1#2#3\relax{%
143 \read\unicoderead to \unicodedataline
144 \if L#2%
145 \count0="#1 %
146 \expandafter\parseunicodedataV\unicodedataline\relax
147 \fi
148 }%
149 \def\parseunicodedataV#1;#2\relax{%
150 \loop
151 \unless\ifnum\count0>"#1 %
152 \catcode\count0=11 %
153 \advance\count0 by 1 %
154 \repeat
155 }%
156 \def\storedpar{\par}%
157 \chardef\unicoderead=\numexpr\count16 + 1\relax
158 \openin\unicoderead=UnicodeData.txt %
159 \loop\unless\ifeof\unicoderead %
160 \read\unicoderead to \unicodedataline
161 \unless\ifx\unicodedataline\storedpar
162 \expandafter\parseunicodedataI\unicodedataline\relax
163 \fi
164 \repeat
165 \closein\unicoderead
166 \@firstofone{%
167 \catcode64=12 %
168 \savecatcodetable\catcodetable@latex
169 \catcode64=11 %
170 \savecatcodetable\catcodetable@atletter
171 }
172 \endgroup

```

## 76.5 Named Lua functions

`\newluafunction` Much the same story for allocating Lua<sub>TEX</sub> functions except here they are just numbers so they are allocated in the same way as boxes. Lua indexes from 1 so once again slot 0 is skipped.

```

173 \ifx\e@alloc@luafunction@count\undefined
174 \countdef\e@alloc@luafunction@count=260
175 \fi
176 \def\newluafunction{%
177 \e@alloc\luafunction\e@alloc\chardef
178 \e@alloc@luafunction@count\m@ne\e@alloc@top
179 }
180 \e@alloc@luafunction@count=\z@

```



## 76.6 Custom whatsits

`\newwhatsit` These are only settable from Lua but for consistency are definable here.

```
181 \ifx\e@alloc@whatsit@count\@undefined
182 \countdef\e@alloc@whatsit@count=261
183 \fi
184 \def\newwhatsit#1{%
185 \e@alloc@whatsit\e@alloc@chardef
186 \e@alloc@whatsit@count\m@ne\e@alloc@top#1%
187 }
188 \e@alloc@whatsit@count=\z@
```

## 76.7 Lua bytecode registers

`\newluabytocode` These are only settable from Lua but for consistency are definable here.

```
189 \ifx\e@alloc@bytocode@count\@undefined
190 \countdef\e@alloc@bytocode@count=262
191 \fi
192 \def\newluabytocode#1{%
193 \e@alloc@luabytocode\e@alloc@chardef
194 \e@alloc@bytocode@count\m@ne\e@alloc@top#1%
195 }
196 \e@alloc@bytocode@count=\z@
```

## 76.8 Lua chunk registers

`\newluachunkname` As for bytecode registers, but in addition we need to add a string to the `lua.name` table to use in stack tracing. We use the name of the command passed to the allocator, with no backslash.

```
197 \ifx\e@alloc@luachunk@count\@undefined
198 \countdef\e@alloc@luachunk@count=263
199 \fi
200 \def\newluachunkname#1{%
201 \e@alloc@luachunk\e@alloc@chardef
202 \e@alloc@luachunk@count\m@ne\e@alloc@top#1%
203 {\escapechar\m@ne
204 \directlua{lua.name[\the\allocationnumber]="\string#1"}}%
205 }
206 \e@alloc@luachunk@count=\z@
```

## 76.9 Lua loader

Load the Lua code at the start of every job. For the conversion of T<sub>E</sub>X into numbers at the Lua side we need some known registers: for convenience we use a set of systematic names, which means using a group around the Lua loader.

```
207 (2kernel)\everyjob\expandafter{%
208 (2kernel) \the\everyjob
209 \begingroup
210 \attributedef\attributezero=0 %
211 \chardef \charzero =0 %
```

Note name change required on older luatex, for hash table access.

```
212 \countdef \CountZero =0 %
```

```

213 \dimendef \dimenzero =0 %
214 \mathchardef \mathcharzero =0 %
215 \muskipdef \muskipzero =0 %
216 \skipdef \skipzero =0 %
217 \toksdef \tokszero =0 %
218 \directlua{require("lualatex")}
219 \endgroup
220 (2ekernel)}
221 (latexrelease)\EndIncludeInRelease

222 (latexrelease)\IncludeInRelease{0000/00/00}
223 (latexrelease) {\newluafunction}{LuaTeX}%
224 (latexrelease)\let\@alloc@attribute@count\@undefined
225 (latexrelease)\let\newattribute\@undefined
226 (latexrelease)\let\setattribute\@undefined
227 (latexrelease)\let\unsetattribute\@undefined
228 (latexrelease)\let\@alloc@ccodetable@count\@undefined
229 (latexrelease)\let\newcatcodetable\@undefined
230 (latexrelease)\let\catcodetable@initex\@undefined
231 (latexrelease)\let\catcodetable@string\@undefined
232 (latexrelease)\let\catcodetable@latex\@undefined
233 (latexrelease)\let\catcodetable@atletter\@undefined
234 (latexrelease)\let\@alloc@luafunction@count\@undefined
235 (latexrelease)\let\newluafunction\@undefined
236 (latexrelease)\let\@alloc@luafunction@count\@undefined
237 (latexrelease)\let\newwhatsit\@undefined
238 (latexrelease)\let\@alloc@whatsit@count\@undefined
239 (latexrelease)\let\newluabytecode\@undefined
240 (latexrelease)\let\@alloc@bytecode@count\@undefined
241 (latexrelease)\let\newluachunkname\@undefined
242 (latexrelease)\let\@alloc@luachunk@count\@undefined
243 (latexrelease)\directlua{luatexbase.uninstall()}
244 (latexrelease)\EndIncludeInRelease

In \everyjob, if luaotfload is available, load it and switch to TU.
245 (latexrelease)\IncludeInRelease{2017/01/01}%
246 (latexrelease) {\fontencoding}{TU in everyjob}%
247 (latexrelease)\fontencoding{TU}\let\encodingdefault\@f@encoding
248 (latexrelease)\ifx\directlua\@undefined\else
249 (2ekernel)\everyjob\expandafter{%
250 (2ekernel) \the\everyjob
251 (*2ekernel, latexrelease)
252 \directlua{%
253 if xpcall(function ()%
254 require('luaotfload-main')%
255 end, texio.write_nl) then %
256 local _void = luaotfload.main ()%
257 else %
258 texio.write_nl('Error in luaotfload: reverting to OT1')%
259 tex.print('\string\\def\string\\encodingdefault{OT1}')%
260 end %
261 }%
262 \let\@f@encoding\encodingdefault
263 \expandafter\let\csname ver@luaotfload.sty\endcsname\fmtversion
264 (/2ekernel, latexrelease)

```

```

265 <latexrelease>\fi
266 <2ekernel> }
267 <latexrelease>\EndIncludeInRelease
268 <latexrelease>\IncludeInRelease{0000/00/00}%
269 <latexrelease> {\fontencoding}{TU in everyjob}%
270 <latexrelease>\fontencoding{OT1}\let\encodingdefault\f@encoding
271 <latexrelease>\EndIncludeInRelease
272 <2ekernel | latexrelease>\fi
273 </2ekernel | tex | latexrelease>

```

## 76.10 Lua module preliminaries

```
274 <*lua>
```

Some set up for the Lua module which is needed for all of the Lua functionality added here.

**luatexbase** Set up the table for the returned functions. This is used to expose all of the public functions.

```

275 luatexbase = luatexbase or { }
276 local luatexbase = luatexbase

```

Some Lua best practice: use local versions of functions where possible.

```

277 local string_gsub = string.gsub
278 local tex_count = tex.count
279 local tex_setattribute = tex.setattribute
280 local tex_setcount = tex.setcount
281 local texio_write_nl = texio.write_nl

282 local luatexbase_warning
283 local luatexbase_error

```

## 76.11 Lua module utilities

### 76.11.1 Module tracking

**modules** To allow tracking of module usage, a structure is provided to store information and to return it.

```
284 local modules = modules or { }
```

**provides\_module** Local function to write to the log.

```

285 local function luatexbase_log(text)
286 texio_write_nl("log", text)
287 end

```

Modelled on `\ProvidesPackage`, we store much the same information but with a little more structure.

```

288 local function provides_module(info)
289 if not (info and info.name) then
290 luatexbase_error("Missing module name for provides_module")
291 end
292 local function spaced(text)
293 return text and (" " .. text) or ""
294 end
295 luatexbase_log(

```

```

296 "Lua module: " .. info.name
297 .. spaced(info.date)
298 .. spaced(info.version)
299 .. spaced(info.description)
300)
301 modules[info.name] = info
302 end
303 luatexbase.provides_module = provides_module

```

### 76.11.2 Module messages

There are various warnings and errors that need to be given. For warnings we can get exactly the same formatting as from  $\text{\TeX}$ . For errors we have to make some changes. Here we give the text of the error in the  $\text{\LaTeX}$  format then force an error from Lua to halt the run. Splitting the message text is done using `\n` which takes the place of `\MessageBreak`.

First an auxiliary for the formatting: this measures up the message leader so we always get the correct indent.

```

304 local function msg_format(mod, msg_type, text)
305 local leader = ""
306 local cont
307 local first_head
308 if mod == "LaTeX" then
309 cont = string_gsub(leader, ".", " ")
310 first_head = leader .. "LaTeX: "
311 else
312 first_head = leader .. "Module " .. msg_type
313 cont = "(" .. mod .. ")"
314 .. string_gsub(first_head, ".", " ")
315 first_head = leader .. "Module " .. mod .. " " .. msg_type .. ":"
316 end
317 if msg_type == "Error" then
318 first_head = "\n" .. first_head
319 end
320 if string.sub(text,-1) ~= "\n" then
321 text = text .. " "
322 end
323 return first_head .. " "
324 .. string_gsub(
325 text
326 .. "on input line "
327 .. tex.inputlineno, "\n", "\n" .. cont .. " "
328)
329 .. "\n"
330 end

```

```

module_info Write messages.
module_warning 331 local function module_info(mod, text)
module_error 332 texio_write_nl("log", msg_format(mod, "Info", text))
333 end
334 luatexbase.module_info = module_info
335 local function module_warning(mod, text)
336 texio_write_nl("term and log", msg_format(mod, "Warning", text))

```

```

337 end
338 luatexbase.module_warning = module_warning
339 local function module_error(mod, text)
340 error(msg_format(mod, "Error", text))
341 end
342 luatexbase.module_error = module_error

```

Dedicated versions for the rest of the code here.

```

343 function luatexbase_warning(text)
344 module_warning("luatexbase", text)
345 end
346 function luatexbase_error(text)
347 module_error("luatexbase", text)
348 end

```

## 76.12 Accessing register numbers from Lua

Collect up the data from the T<sub>E</sub>X level into a Lua table: from version 0.80, LuaT<sub>E</sub>X makes that easy.

```

349 local luaregisterbasetable = { }
350 local registermap = {
351 attributezero = "assign_attr" ,
352 charzero = "char_given" ,
353 CountZero = "assign_int" ,
354 dimenzero = "assign_dimen" ,
355 mathcharzero = "math_given" ,
356 muskipzero = "assign_mu_skip",
357 skipzero = "assign_skip" ,
358 tokszero = "assign_toks" ,
359 }
360 local createtoken
361 if tex.luatexversion > 81 then
362 createtoken = token.create
363 elseif tex.luatexversion > 79 then
364 createtoken = newtoken.create
365 end
366 local hashtokens = tex.hashtokens()
367 local luatexversion = tex.luatexversion
368 for i,j in pairs (registermap) do
369 if luatexversion < 80 then
370 luaregisterbasetable[hashtokens[i][1]] =
371 hashtokens[i][2]
372 else
373 luaregisterbasetable[j] = createtoken(i).mode
374 end
375 end

```

**registernumber** Working out the correct return value can be done in two ways. For older LuaT<sub>E</sub>X releases it has to be extracted from the `hashtokens`. On the other hand, newer LuaT<sub>E</sub>X's have `newtoken`, and whilst `.mode` isn't currently documented, Hans Hagen pointed to this approach so we should be OK.

```

376 local registernumber
377 if luatexversion < 80 then

```

```

378 function registernumber(name)
379 local nt = hashtokens[name]
380 if(nt and luaregisterbasetable[nt[1]]) then
381 return nt[2] - luaregisterbasetable[nt[1]]
382 else
383 return false
384 end
385 end
386 else
387 function registernumber(name)
388 local nt = createtoken(name)
389 if(luaregisterbasetable[nt.cmdname]) then
390 return nt.mode - luaregisterbasetable[nt.cmdname]
391 else
392 return false
393 end
394 end
395 end
396 luatexbase.registernumber = registernumber

```

## 76.13 Attribute allocation

**new\_attribute** As attributes are used for Lua manipulations its useful to be able to assign from this end.

```

397 local attributes=setmetatable(
398 {},
399 {
400 __index = function(t,key)
401 return registernumber(key) or nil
402 end}
403)
404 luatexbase.attributes = attributes
405 local attribute_count_name =
406 attribute_count_name or "e@alloc@attribute@count"
407 local function new_attribute(name)
408 tex_setcount("global", attribute_count_name,
409 tex_count[attribute_count_name] + 1)
410 if tex_count[attribute_count_name] > 65534 then
411 luatexbase_error("No room for a new \\attribute")
412 end
413 attributes[name]= tex_count[attribute_count_name]
414 luatexbase_log("Lua-only attribute " .. name .. " = " ..
415 tex_count[attribute_count_name])
416 return tex_count[attribute_count_name]
417 end
418 luatexbase.new_attribute = new_attribute

```

## 76.14 Custom whatsit allocation

**new\_whatshit** Much the same as for attribute allocation in Lua.

```

419 local whatsit_count_name = whatsit_count_name or "e@alloc@whatsit@count"
420 local function new_whatshit(name)
421 tex_setcount("global", whatsit_count_name,

```

```

422 tex_count[whatsit_count_name] + 1)
423 if tex_count[whatsit_count_name] > 65534 then
424 luatexbase_error("No room for a new custom whatsit")
425 end
426 luatexbase_log("Custom whatsit " .. (name or "") .. " = " ..
427 tex_count[whatsit_count_name])
428 return tex_count[whatsit_count_name]
429 end
430 luatexbase.new_whatsit = new_whatsit

```

## 76.15 Bytecode register allocation

**new\_bytecode** Much the same as for attribute allocation in Lua. The optional *<name>* argument is used in the log if given.

```

431 local bytecode_count_name =
432 bytecode_count_name or "e@alloc@bytecode@count"
433 local function new_bytecode(name)
434 tex_setcount("global", bytecode_count_name,
435 tex_count[bytecode_count_name] + 1)
436 if tex_count[bytecode_count_name] > 65534 then
437 luatexbase_error("No room for a new bytecode register")
438 end
439 luatexbase_log("Lua bytecode " .. (name or "") .. " = " ..
440 tex_count[bytecode_count_name])
441 return tex_count[bytecode_count_name]
442 end
443 luatexbase.new_bytecode = new_bytecode

```

## 76.16 Lua chunk name allocation

**new\_chunkname** As for bytecode registers but also store the name in the `lua.name` table.

```

444 local chunkname_count_name =
445 chunkname_count_name or "e@alloc@luachunk@count"
446 local function new_chunkname(name)
447 tex_setcount("global", chunkname_count_name,
448 tex_count[chunkname_count_name] + 1)
449 local chunkname_count = tex_count[chunkname_count_name]
450 chunkname_count = chunkname_count + 1
451 if chunkname_count > 65534 then
452 luatexbase_error("No room for a new chunkname")
453 end
454 lua.name[chunkname_count]=name
455 luatexbase_log("Lua chunkname " .. (name or "") .. " = " ..
456 chunkname_count .. "\n")
457 return chunkname_count
458 end
459 luatexbase.new_chunkname = new_chunkname

```

## 76.17 Lua callback management

The native mechanism for callbacks in LuaTeX allows only one per function. That is extremely restrictive and so a mechanism is needed to add and remove callbacks from the appropriate hooks.

### 76.17.1 Housekeeping

The main table: keys are callback names, and values are the associated lists of functions. More precisely, the entries in the list are tables holding the actual function as `func` and the identifying description as `description`. Only callbacks with a non-empty list of functions have an entry in this list.

```
460 local callbacklist = callbacklist or { }
```

Numerical codes for callback types, and name-to-value association (the table keys are strings, the values are numbers).

```
461 local list, data, exclusive, simple = 1, 2, 3, 4
462 local types = {
463 list = list,
464 data = data,
465 exclusive = exclusive,
466 simple = simple,
467 }
```

Now, list all predefined callbacks with their current type, based on the LuaTeX manual version 1.01. A full list of the currently-available callbacks can be obtained using

```
\directlua{
 for i,_ in pairs(callback.list()) do
 texio.write_nl("- " .. i)
 end
}
\bye
```

in plain LuaTeX. (Some undocumented callbacks are omitted as they are to be removed.)

```
468 local callbacktypes = callbacktypes or {
```

Section 8.2: file discovery callbacks.

```
469 find_read_file = exclusive,
470 find_write_file = exclusive,
471 find_font_file = data,
472 find_output_file = data,
473 find_format_file = data,
474 find_vf_file = data,
475 find_map_file = data,
476 find_enc_file = data,
477 find_sfd_file = data,
478 find_pk_file = data,
479 find_data_file = data,
480 find_opentype_file = data,
481 find_truetype_file = data,
482 find_type1_file = data,
483 find_image_file = data,
484 open_read_file = exclusive,
485 read_font_file = exclusive,
486 read_vf_file = exclusive,
487 read_map_file = exclusive,
488 read_enc_file = exclusive,
```



```

489 read_sfd_file = exclusive,
490 read_pk_file = exclusive,
491 read_data_file = exclusive,
492 read_truetype_file = exclusive,
493 read_type1_file = exclusive,
494 read_opentype_file = exclusive,

```

Not currently used by luatex but included for completeness. may be used by a font handler.

```

495 find_cidmap_file = data,
496 read_cidmap_file = exclusive,

```

Section 8.3: data processing callbacks.

```

497 process_input_buffer = data,
498 process_output_buffer = data,
499 process_jobname = data,

```

Section 8.4: node list processing callbacks.

```

500 contribute_filter = simple,
501 buildpage_filter = simple,
502 build_page_insert = exclusive,
503 pre_linebreak_filter = list,
504 linebreak_filter = list,
505 append_to_vlist_filter = list,
506 post_linebreak_filter = list,
507 hpack_filter = list,
508 vpack_filter = list,
509 hpack_quality = list,
510 vpack_quality = list,
511 pre_output_filter = list,
512 process_rule = list,
513 hyphenate = simple,
514 ligaturing = simple,
515 kerning = simple,
516 insert_local_par = simple,
517 mlist_to_hlist = list,

```

Section 8.5: information reporting callbacks.

```

518 pre_dump = simple,
519 start_run = simple,
520 stop_run = simple,
521 start_page_number = simple,
522 stop_page_number = simple,
523 show_error_hook = simple,
524 show_warning_message = simple,
525 show_error_message = simple,
526 show_lua_error_hook = simple,
527 start_file = simple,
528 stop_file = simple,
529 call_edit = simple,

```

Section 8.6: PDF-related callbacks.

```

530 finish_pdffile = data,
531 finish_pdfpage = data,

```

Section 8.7: font-related callbacks.

```

532 define_font = exclusive,
533 glyph_stream_provider = exclusive,
534 }
535 luatexbase.callbacktypes=callbacktypes

```

**callback.register** Save the original function for registering callbacks and prevent the original being used. The original is saved in a place that remains available so other more sophisticated code can override the approach taken by the kernel if desired.

```

536 local callback_register = callback_register or callback.register
537 function callback.register()
538 luatexbase_error("Attempt to use callback.register() directly\n")
539 end

```

### 76.17.2 Handlers

The handler function is registered into the callback when the first function is added to this callback's list. Then, when the callback is called, the handler takes care of running all functions in the list. When the last function is removed from the callback's list, the handler is unregistered.

More precisely, the functions below are used to generate a specialized function (closure) for a given callback, which is the actual handler.

The way the functions are combined together depends on the type of the callback. There are currently 4 types of callback, depending on the calling convention of the functions the callback can hold:

**simple** is for functions that don't return anything: they are called in order, all with the same argument;

**data** is for functions receiving a piece of data of any type except node list head (and possibly other arguments) and returning it (possibly modified): the functions are called in order, and each is passed the return value of the previous (and the other arguments untouched, if any). The return value is that of the last function;

**list** is a specialized variant of *data* for functions filtering node lists. Such functions may return either the head of a modified node list, or the boolean values **true** or **false**. The functions are chained the same way as for *data* except that for the following. If one function returns **false**, then **false** is immediately returned and the following functions are *not* called. If one function returns **true**, then the same head is passed to the next function. If all functions return **true**, then **true** is returned, otherwise the return value of the last function not returning **true** is used.

**exclusive** is for functions with more complex signatures; functions in this type of callback are *not* combined: An error is raised if a second callback is registered..

Handler for **data** callbacks.

```

540 local function data_handler(name)
541 return function(data, ...)
542 for _,i in ipairs(callbacklist[name]) do
543 data = i.func(data,...)

```

```

544 end
545 return data
546 end
547 end

```

Handler for `exclusive` callbacks. We can assume `callbacklist[name]` is not empty: otherwise, the function wouldn't be registered in the callback any more.

```

548 local function exclusive_handler(name)
549 return function(...)
550 return callbacklist[name][1].func(...)
551 end
552 end

```

Handler for `list` callbacks.

```

553 local function list_handler(name)
554 return function(head, ...)
555 local ret
556 local alltrue = true
557 for _,i in ipairs(callbacklist[name]) do
558 ret = i.func(head, ...)
559 if ret == false then
560 luatexbase_warning(
561 "Function '" .. i.description .. "' returned false\n"
562 .. "in callback '" .. name .. "'")
563)
564 break
565 end
566 if ret ~= true then
567 alltrue = false
568 head = ret
569 end
570 end
571 return alltrue and true or head
572 end
573 end

```

Handler for `simple` callbacks.

```

574 local function simple_handler(name)
575 return function(...)
576 for _,i in ipairs(callbacklist[name]) do
577 i.func(...)
578 end
579 end
580 end

```

Keep a handlers table for indexed access.

```

581 local handlers = {
582 [data] = data_handler,
583 [exclusive] = exclusive_handler,
584 [list] = list_handler,
585 [simple] = simple_handler,
586 }

```

### 76.17.3 Public functions for callback management

Defining user callbacks perhaps should be in package code, but impacts on `add_to_callback`. If a default function is not required, it may be declared as `false`. First we need a list of user callbacks.

```
587 local user_callbacks_defaults = { }
```

`create_callback` The allocator itself.

```
588 local function create_callback(name, ctype, default)
589 if not name or name == ""
590 or not ctype or ctype == ""
591 then
592 luatexbase_error("Unable to create callback:\n" ..
593 "valid callback name and type required")
594 end
595 if callbacktypes[name] then
596 luatexbase_error("Unable to create callback '" .. name ..
597 "':\ncallback is already defined")
598 end
599 if default ~= false and type (default) ~= "function" then
600 luatexbase_error("Unable to create callback '" .. name ..
601 "':\ndefault is not a function")
602 end
603 user_callbacks_defaults[name] = default
604 callbacktypes[name] = types[ctype]
605 end
606 luatexbase.create_callback = create_callback
```

`call_callback` Call a user defined callback. First check arguments.

```
607 local function call_callback(name,...)
608 if not name or name == "" then
609 luatexbase_error("Unable to create callback:\n" ..
610 "valid callback name required")
611 end
612 if user_callbacks_defaults[name] == nil then
613 luatexbase_error("Unable to call callback '" .. name
614 .. "':\nunknown or empty")
615 end
616 local l = callbacklist[name]
617 local f
618 if not l then
619 f = user_callbacks_defaults[name]
620 if l == false then
621 return nil
622 end
623 else
624 f = handlers[callbacktypes[name]](name)
625 end
626 return f(...)
627 end
628 luatexbase.call_callback=call_callback
```

`add_to_callback` Add a function to a callback. First check arguments.

```
629 local function add_to_callback(name, func, description)
```

```

630 if not name or name == "" then
631 luatexbase_error("Unable to register callback:\n" ..
632 "valid callback name required")
633 end
634 if not callbacktypes[name] or
635 type(func) ~= "function" or
636 not description or
637 description == "" then
638 luatexbase_error(
639 "Unable to register callback.\n\n"
640 .. "Correct usage:\n"
641 .. "add_to_callback(<callback>, <function>, <description>)"
642)
643 end

```

Then test if this callback is already in use. If not, initialise its list and register the proper handler.

```

644 local l = callbacklist[name]
645 if l == nil then
646 l = { }
647 callbacklist[name] = l

```

If it is not a user defined callback use the primitive callback register.

```

648 if user_callbacks_defaults[name] == nil then
649 callback_register(name, handlers[callbacktypes[name]](name))
650 end
651 end

```

Actually register the function and give an error if more than one **exclusive** one is registered.

```

652 local f = {
653 func = func,
654 description = description,
655 }
656 local priority = #l + 1
657 if callbacktypes[name] == exclusive then
658 if #l == 1 then
659 luatexbase_error(
660 "Cannot add second callback to exclusive function\n'" ..
661 name .. "'"")
662 end
663 end
664 table.insert(l, priority, f)

```

Keep user informed.

```

665 luatexbase_log(
666 "Inserting '" .. description .. "' at position "
667 .. priority .. " in '" .. name .. "'."
668)
669 end
670 luatexbase.add_to_callback = add_to_callback

```

**remove\_from\_callback** Remove a function from a callback. First check arguments.

```

671 local function remove_from_callback(name, description)
672 if not name or name == "" then

```

```

673 luatexbase_error("Unable to remove function from callback:\n" ..
674 "valid callback name required")
675 end
676 if not callbacktypes[name] or
677 not description or
678 description == "" then
679 luatexbase_error(
680 "Unable to remove function from callback.\n\n"
681 .. "Correct usage:\n"
682 .. "remove_from_callback(<callback>, <description>)"
683)
684 end
685 local l = callbacklist[name]
686 if not l then
687 luatexbase_error(
688 "No callback list for '" .. name .. "'\n")
689 end

```

Loop over the callback's function list until we find a matching entry. Remove it and check if the list is empty: if so, unregister the callback handler.

```

690 local index = false
691 for i,j in ipairs(l) do
692 if j.description == description then
693 index = i
694 break
695 end
696 end
697 if not index then
698 luatexbase_error(
699 "No callback '" .. description .. "' registered for '" ..
700 name .. "'\n")
701 end
702 local cb = l[index]
703 table.remove(l, index)
704 luatexbase_log(
705 "Removing '" .. description .. "' from '" .. name .. "'."
706)
707 if #l == 0 then
708 callbacklist[name] = nil
709 callback_register(name, nil)
710 end
711 return cb.func,cb.description
712 end
713 luatexbase.remove_from_callback = remove_from_callback

```

**in\_callback** Look for a function description in a callback.

```

714 local function in_callback(name, description)
715 if not name
716 or name == ""
717 or not callbacklist[name]
718 or not callbacktypes[name]
719 or not description then
720 return false
721 end

```

```

722 for _, i in pairs(callbacklist[name]) do
723 if i.description == description then
724 return true
725 end
726 end
727 return false
728 end
729 luatexbase.in_callback = in_callback

```

**disable\_callback** As we subvert the engine interface we need to provide a way to access this functionality.

```

730 local function disable_callback(name)
731 if(callbacklist[name] == nil) then
732 callback_register(name, false)
733 else
734 luatexbase_error("Callback list for " .. name .. " not empty")
735 end
736 end
737 luatexbase.disable_callback = disable_callback

```

**callback\_descriptions** List the descriptions of functions registered for the given callback.

```

738 local function callback_descriptions (name)
739 local d = {}
740 if not name
741 or name == ""
742 or not callbacklist[name]
743 or not callbacktypes[name]
744 then
745 return d
746 else
747 for k, i in pairs(callbacklist[name]) do
748 d[k] = i.description
749 end
750 end
751 return d
752 end
753 luatexbase.callback_descriptions = callback_descriptions

```

**uninstall** Unlike at the  $\TeX$  level, we have to provide a back-out mechanism here at the same time as the rest of the code. This is not meant for use by anything other than `latexrelease`: as such this is *deliberately* not documented for users!

```

754 local function uninstall()
755 module_info(
756 "luatexbase",
757 "Uninstalling kernel luatexbase code"
758)
759 callback.register = callback_register
760 luatexbase = nil
761 end
762 luatexbase.uninstall = uninstall

```

```

763 \langle /lua \rangle

```

Reset the catcode of `@`.

```

764 \langle tex \rangle \catcode'\@=\etacatcode\relax

```

# File O

## l<sup>t</sup>final.dtx

### 77 Final settings

This section contains the final settings for L<sup>A</sup>T<sub>E</sub>X. It initialises some debugging and typesetting parameters, sets the default `\catcodes` and `uc/lc` codes, and inputs the hyphenation file.

#### 77.1 Debugging

By default, L<sup>A</sup>T<sub>E</sub>X shows statistics:

```
1 *2ekernel)
2 \tracingstats1
```

#### 77.2 Typesetting parameters

```
\@lowpenalty These are penalties used internally.
\@medpenalty 3 \newcount\@lowpenalty
\@highpenalty 4 \newcount\@medpenalty
5 \newcount\@highpenalty

\newmarks Allocate extended marks types if etex is active. Placed here at the end of the
format to increase compatibility with count allocations in earlier releases.
6 *2ekernel)
7 *2ekernel | latexrelease)
8 *2ekernel | latexrelease) \IncludeInRelease{2015/01/01}%
9 *2ekernel | latexrelease) {\newmarks}{Extended Allocation}%
10 \ifx\marks\@undefined\else
11 \def\newmarks{%
12 \e@alloc\marks \e@alloc@chardef{\count256}\m@ne\e@alloc@top}
13 \fi
14 *2ekernel | latexrelease)
15 *2ekernel | latexrelease) \EndIncludeInRelease
16 *2ekernel | latexrelease) \IncludeInRelease{0000/00/00}%
17 *2ekernel | latexrelease) {\newmarks}{Extended Allocation}%
18 *2ekernel | latexrelease) \let\newmarks\@undefined
19 *2ekernel | latexrelease) \EndIncludeInRelease
20 *2ekernel)

\newXeTeXintercharclass Allocate \XeTeXintercharclass types if xetex is active. previously defined in
\XeTeXintercharclass xetex.ini.
\XeTeXintercharclass
\XeTeXintercharclass@top
21 *2ekernel)
22 *2ekernel | latexrelease)
23 *2ekernel | latexrelease) \IncludeInRelease{2015/01/01}%
24 *2ekernel | latexrelease) {\newXeTeXintercharclass}{Extended Allocation}%

Classes allocated 1 to 4094 (or 254 on older xetex) (In earlier XeLaTeX versions
1, 2 and 3 were pre-set for CJK).
25 \ifx\XeTeXcharclass\@undefined
26 \else
```



```

27 \ifdim\the\XeTeXversion\XeTeXrevision\p@>0.99993\p@
28 \chardef\Xe@alloc@intercharclass@top=4095
29 \else
30 \chardef\Xe@alloc@intercharclass@top=255
31 \fi

32 \def\newXeTeXintercharclass{%
33 \Xe@alloc\XeTeXcharclass
34 \chardef\Xe@alloc@intercharclass\m@ne\Xe@alloc@intercharclass@top}
35 \fi

36 \</2ekernel | latexrelease>
37 \<latexrelease>\EndIncludeInRelease
38 \<latexrelease>\IncludeInRelease{0000/00/00}%
39 \<latexrelease> {\newXeTeXintercharclass}{Extended Allocation}%
40 \<latexrelease> \ifx\XeTeXcharclass\@undefined
41 \<latexrelease> \else
42 \<latexrelease> \def\Xe@alloc@#1#2#3#4#5{\global\advance#1\@ne
43 \<latexrelease> \Xe@ch@ck#1#4#2%
44 \<latexrelease> \allocationnumber#1%
45 \<latexrelease> \global#3#5\allocationnumber
46 \<latexrelease> \wlog{\string#5=\string#2\the\allocationnumber}}
47 \<latexrelease> \def\Xe@ch@ck#1#2#3{%
48 \<latexrelease> \ifnum#1<#2\else
49 \<latexrelease> \errmessage{No room for a new #3}%
50 \<latexrelease> \fi}
51 \<latexrelease> \def\newXeTeXintercharclass{%
52 \<latexrelease> \Xe@alloc@\Xe@alloc@intercharclass
53 \<latexrelease> \XeTeXcharclass\chardef\@cclv}
54 \<latexrelease> \fi
55 \<latexrelease>\EndIncludeInRelease
56 \<*/2ekernel | latexrelease>
57 \<latexrelease>\IncludeInRelease{2016/02/01}%
58 \<latexrelease> {\Xe@alloc@intercharclass}{Start of XeTeX class allocator}%
59 \ifx\XeTeXcharclass\@undefined
60 \else
61 \countdef\Xe@alloc@intercharclass=257
62 \Xe@alloc@intercharclass=\z@
63 \fi
64 \</2ekernel | latexrelease>
65 \<latexrelease>\EndIncludeInRelease
66 \<latexrelease>\IncludeInRelease{2015/01/01}%
67 \<latexrelease> {\Xe@alloc@intercharclass}{Start of XeTeX class allocator}%
68 \<latexrelease> \ifx\XeTeXcharclass\@undefined
69 \<latexrelease> \else
70 \<latexrelease> \Xe@alloc@intercharclass=\thr@@
71 \<latexrelease> \fi
72 \<latexrelease>\EndIncludeInRelease
73 \<latexrelease>\IncludeInRelease{0000/00/00}%
74 \<latexrelease> {\Xe@alloc@intercharclass}{Start of XeTeX class allocator}%
75 \<latexrelease> \ifx\XeTeXcharclass\@undefined
76 \<latexrelease> \else
77 \<latexrelease> \newcount\Xe@alloc@intercharclass
78 \<latexrelease> \Xe@alloc@intercharclass=\thr@@
79 \<latexrelease> \fi

```

```

80 <latexrelease>\EndIncludeInRelease
81 <*2ekernel>

```

The default values of the picture and \fbox parameters:

```

82 \unitlength = 1pt
83 \fboxsep = 3pt
84 \fboxrule = .4pt

```

The saved value of T<sub>E</sub>X's \maxdepth:

```

85 \@maxdepth = \maxdepth

```

\vsize initialized because a \clearpage with \vsize < \topskip causes trouble. \@colroom and \@colht also initialized because \vsize may be set to them if a \clearpage is done before the \begin{document}

```

86 \vsize = 1000pt
87 \@colroom = \vsize
88 \@colht = \vsize

```

Initialise \textheight \textwidth and page style, to avoid internal errors if they are not set by the class.

```

89 \textheight=.5\maxdimen
90 \textwidth=\textheight
91 \ps@empty

```

### 77.3 Lccodes for hyphenation

For 7- and 8-bit engines the assumption of T1 encodings is the basis for the hyphenation patterns. That's not the case for the Unicode engines, where the assumption is engine-native working. The common loader system provides access to data from the Unicode Consortium covering not only \lccode but also other related data. The \lccode part of that at least needs to be loaded before hyphenation is tackled: XeT<sub>E</sub>X follows the standard T<sub>E</sub>X route of building patterns into the format. LuaT<sub>E</sub>X doesn't require this data be loaded *here* but it does need to be loaded somewhere. Rather than test for the Unicode engines by name, the approach here is to look for the extended math mode handling both provide: any other engine developed in this area will presumably also provide \Umathcode.

```

92 \ifnum 0%
93 \ifx\Umathcode\@undefined\else 1\fi
94 \ifx\XeTeXmathcode\@undefined\else 1\fi
95 >\z@
96 \message{ Unicode character data,}
97 \input{load-unicode-data}
98 </2ekernel>
99 <latexrelease>\IncludeInRelease{2016/02/01}%
100 <latexrelease> {\XeTeXintercharclasses}{XeTeX character classes}%
101 <latexrelease> \ifx\XeTeXinterchartoks\undefined
102 <latexrelease> \else
103 <latexrelease> \begingroup
104 <latexrelease> \chardef\XeTeXcharclassID = 0 %
105 <latexrelease> \chardef\XeTeXcharclassOP = 0 %
106 <latexrelease> \chardef\XeTeXcharclassCL = 0 %
107 <latexrelease> \chardef\XeTeXcharclassEX = 0 %
108 <latexrelease> \chardef\XeTeXcharclassIS = 0 %

```

```

109 \latexrelease \chardef\XeTeXcharclassNS = 0 %
110 \latexrelease \chardef\XeTeXcharclassCM = 0 %
111 \latexrelease \input{load-unicode-xetex-classes}
112 \latexrelease \endgroup
113 \latexrelease \global\let\xtxHanGlue\undefined
114 \latexrelease \global\let\xtxHanSpace\undefined
115 \latexrelease \global\XeTeXinterchartoks 0 1 = {}
116 \latexrelease \global\XeTeXinterchartoks 0 2 = {}
117 \latexrelease \global\XeTeXinterchartoks 0 3 = {}
118 \latexrelease \global\XeTeXinterchartoks 1 0 = {}
119 \latexrelease \global\XeTeXinterchartoks 2 0 = {}
120 \latexrelease \global\XeTeXinterchartoks 3 0 = {}
121 \latexrelease \global\XeTeXinterchartoks 1 1 = {}
122 \latexrelease \global\XeTeXinterchartoks 1 2 = {}
123 \latexrelease \global\XeTeXinterchartoks 1 3 = {}
124 \latexrelease \global\XeTeXinterchartoks 2 1 = {}
125 \latexrelease \global\XeTeXinterchartoks 2 2 = {}
126 \latexrelease \global\XeTeXinterchartoks 2 3 = {}
127 \latexrelease \global\XeTeXinterchartoks 3 1 = {}
128 \latexrelease \global\XeTeXinterchartoks 3 2 = {}
129 \latexrelease \global\XeTeXinterchartoks 3 3 = {}
130 \latexrelease \fi
131 \latexrelease \EndIncludeInRelease
132 \latexrelease \IncludeInRelease{0000/00/00}%
133 \latexrelease {\XeTeXintercharclasses}{\XeTeX character classes}%
134 \latexrelease \ifx\XeTeXinterchartoks\undefined
135 \latexrelease \else
136 \latexrelease \input{load-unicode-xetex-classes}
137 \latexrelease \gdef\xtxHanGlue{\hskip0pt plus 0.1em\relax}
138 \latexrelease \gdef\xtxHanSpace{\hskip0.2em plus 0.2em minus 0.1em\relax}
139 \latexrelease \global\XeTeXinterchartoks 0 1 = {\xtxHanSpace}
140 \latexrelease \global\XeTeXinterchartoks 0 2 = {\xtxHanSpace}
141 \latexrelease \global\XeTeXinterchartoks 0 3 = {\nobreak\xtxHanSpace}
142 \latexrelease \global\XeTeXinterchartoks 1 0 = {\xtxHanSpace}
143 \latexrelease \global\XeTeXinterchartoks 2 0 = {\nobreak\xtxHanSpace}
144 \latexrelease \global\XeTeXinterchartoks 3 0 = {\xtxHanSpace}
145 \latexrelease \global\XeTeXinterchartoks 1 1 = {\xtxHanGlue}
146 \latexrelease \global\XeTeXinterchartoks 1 2 = {\xtxHanGlue}
147 \latexrelease \global\XeTeXinterchartoks 1 3 = {\nobreak\xtxHanGlue}
148 \latexrelease \global\XeTeXinterchartoks 2 1 = {\nobreak\xtxHanGlue}
149 \latexrelease \global\XeTeXinterchartoks 2 2 = {\nobreak\xtxHanGlue}
150 \latexrelease \global\XeTeXinterchartoks 2 3 = {\xtxHanGlue}
151 \latexrelease \global\XeTeXinterchartoks 3 1 = {\xtxHanGlue}
152 \latexrelease \global\XeTeXinterchartoks 3 2 = {\xtxHanGlue}
153 \latexrelease \global\XeTeXinterchartoks 3 3 = {\nobreak\xtxHanGlue}
154 \latexrelease \fi
155 \latexrelease \EndIncludeInRelease
156 \(*2ekernel)

```

There is one over-ride that makes sense here (see below for the same for 8-bit engines): setting the lccode for - to itself.

```
157 \lccode'\- ='\- % default hyphen char
```

The alternative is that a “traditional” engine is in use.

```
158 \else
```

We set things up so that hyphenation files can assume that the default (T1) lccodes are in use (at present this also sets up the uccodes). We temporarily define `\reserved@a` to apply `\reserved@c` to all the numbers in the range of its arguments.

```

159 \def\reserved@a#1#2{%
160 \@tempcnta#1\relax
161 \@tempcntb#2\relax
162 \reserved@b
163 }
164 \def\reserved@b{%
165 \ifnum\@tempcnta>\@tempcntb\else
166 \reserved@c\@tempcnta
167 \advance\@tempcnta\@ne
168 \expandafter\reserved@b
169 \fi
170 }

```

Depending on the T<sub>E</sub>X version, we might not be allowed to do this for non-ASCII characters.

```

171 \def\reserved@c#1{%
172 \count@=#1\advance\count@ by -"20
173 \uccode#1=\count@
174 \lccode#1=#1
175 }
176 \reserved@a{'\a}{'\z}
177 \reserved@a{"A0}{\BC}
178 \reserved@a{"E0}{\FF}

```

The upper case characters need their `\uccode` and `\lccode` values set, and their `\sfcode` set to 999.

```

179 \def\reserved@c#1{%
180 \count@=#1\advance\count@ by "20
181 \uccode#1=#1
182 \lccode#1=\count@
183 \sfcode#1=999
184 }
185 \reserved@a{'\A}{'\Z}
186 \reserved@a{"80}{\9C}
187 \reserved@a{"C0}{\DF}

```

Well, it would be nice if that were correct, but unfortunately, the Cork encoding contains some odd slots whose uccode or lccode isn't quite what you'd expect.

```

188 \uccode'\^^Y='^I % dotless i
189 \lccode'\^^Y='^Y % dotless i
190 \uccode'\^^Z='^J % dotless j, ae in OT1
191 \lccode'\^^Z='^Z % dotless j, ae in OT1
192 \lccode'\^^9d='^i % dotted I
193 \uccode'\^^9d='^9d % dotted I
194 \lccode'\^^9e='^9e % d-bar
195 \uccode'\^^9e='^d0 % d-bar

```

Finally here is one that helps hyphenation in the OT1 encoding.

```

196 \lccode'\^^[='^^[% oe in OT1

```

And we also set the `\lccode` of `\-` and `\textcompwordmark` so that they do not prevent hyphenation in the remainder of the word (as suggested by Lars Helström).

```
197 \lccode'\- ='\- % default hyphen char
198 \lccode 127=127 % alternate hyphen char
199 \lccode 23 =23 % textcompwordmark in T1
```

End of the conditional to select either Unicode or T1 encoding defaults.

```
200 \fi
```

This is as good a place as any to active a few XeTeX-specific settings

```
201 \ifx\XeTeXuseglypmetrics\undefined
202 \else
203 \XeTeXuseglypmetrics=1 %
204 \XeTeXdashbreakstate=1 %
205 \fi
```

## 77.4 Hyphenation

The following code will be compiled into the format file. It checks for the existence of `hyphen.cfg` in inputs that file if found. Otherwise it inputs `hyphen.ltx`. Note that these are loaded in *before* the `\catcodes` are set, so local hyphenation files can use 8-bit input.

We try to load the customized hyphenation description file.

```
206 \InputIfFileExists{hyphen.cfg}
207 {\typeout{=====^J%
208 Local configuration file hyphen.cfg used^J%
209 =====}%
210 \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
211 }
212 {\input{hyphen.ltx}}
213 \let\@addtofilelist\@gobble
```

```
\l@nohyphenation
```

```
214 \ifx\l@nohyphenation \undefined
215 \newlanguage\l@nohyphenation
216 \fi
```

`\document@default@language` Default document language. -1 acts as language 0, but used as a flag in `\document` to see if it has been set in the preamble.

```
217 \let\document@default@language\m@ne
```

## 77.5 Font loading

Fonts loaded during the formatting process might already have changed the `\font@submax` from 0pt to something higher. If so, we put out a bold warning.

```
218 \ifdim \font@submax >\z@
219 \@font@warning{Size substitutions with differences\MessageBreak
220 up to \font@submax\space have occurred.\MessageBreak
221 \MessageBreak
222 Please check the transcript file
223 carefully\MessageBreak
224 and redo the format generation if necessary!}
```

```

225 \@gobbletwo}%
226 \errhelp{Only stopped, to give you time to
227 read the above message.}
228 \errmessage{}

```

We reset the macro. Otherwise every user will get a warning on every job.

```

229 \def\font@submax{0pt}
230 \fi

```

## 77.6 Input encoding

Starting with the 2018 L<sup>A</sup>T<sub>E</sub>X release default the inputencoding to UTF-8. Unless the format is being used with luatex, xetex, enc<sub>te</sub>x or ml<sub>te</sub>x.

This is done in a way largely compatible with older releases: `utf8.def` is input just as if

```
\usepackage[utf8]{inputenc}
```

had been used, however rather than input the whole package a minimal core part just enough to support loading the UTF-8 encoding files is defined here.

If a document re-specifies UTF-8 this is silently ignored.

```

231 (/2ekernel)
232 (*2ekernel | latexrelease)

```

Check that a classic 8-bit `tex` engine is being used (L<sup>A</sup>T<sub>E</sub>X or PDF<sub>L</sub>A<sub>T</sub>E<sub>X</sub>).

```

233 (latexrelease)\IncludeInRelease{2018/04/01}%
234 (latexrelease) {\UTFviii@invalid}{UTF-8 default}%

```

Skip this section in Unicode `TeX`, or if ML<sub>TeX</sub> and Enc<sub>TeX</sub> are enabled.

```

235 \ifnum0%
236 \ifx\Umathchar\@undefined\else 1\fi
237 \ifx\mubyte\@undefined\else 1\fi
238 \ifx\charsubdef\@undefined\else 1\fi
239 =\z@

240 \def\saved@space@catcode{10}
241 \let\@inpenc@test\relax
242 \def\IeC{%
243 \ifx\protect\@typeset@protect
244 \expandafter\@firstofone
245 \else
246 \noexpand\IeC
247 \fi
248 }

```

Make characters active for UTF-8 input formats

```

249 \@tempcnta=1
250 \loop
251 \catcode\@tempcnta=13 %
252 \advance\@tempcnta\@ne %
253 \ifnum\@tempcnta<32 %
254 \repeat %
255 \catcode0=15 % null
256 \catcode9=10 % tab
257 \catcode10=12 % ctrl J
258 \catcode12=13 % ctrl L

```

```

259 \catcode13=5 % newline
260 \@tempcnta=128
261 \loop
262 \catcode\@tempcnta=13
263 \advance\@tempcnta\@ne
264 \ifnum\@tempcnta<256
265 \repeat

```

**\UseRawInputEncoding** Reset 8 bit characters to catcode 12 so the input encoding matches the “Raw” font encoding. Useful for special behaviours, or for compatibility with older L<sup>A</sup>T<sub>E</sub>X formats.

```

266 \def\UseRawInputEncoding{%
267 \let\DeclareFontEncoding@\DeclareFontEncoding@saved % revert
268 \let\DeclareUnicodeCharacter@\undefined % revert
269 \@tempcnta=1
270 \loop
271 \catcode\@tempcnta=15 %
272 \advance\@tempcnta\@ne %
273 \ifnum\@tempcnta<32 %
274 \repeat %
275 \catcode0=15 % null
276 \catcode9=10 % tab
277 \catcode10=12 % ctrl J
278 \catcode12=13 % ctrl L
279 \catcode13=5 % newline
280 \@tempcnta=128
281 \loop
282 \catcode\@tempcnta=12
283 \advance\@tempcnta\@ne
284 \ifnum\@tempcnta<256
285 \repeat
286 }

```

**\DeclareFontEncoding@saved** Saved version of \DeclareFontEncoding@ before utf8.def modifies it for use in \UseRawInputEncoding above.

```

287 \let\DeclareFontEncoding@saved\DeclareFontEncoding@
288 \edef\inputencodingname{utf8}%
289 \input{utf8.def}
290 \let\@inpenc@test@\undefined
291 \let\@saved@space@catcode@\undefined

```

For formats not set up for UTF-8 default, set the C0 controls to catcode 15.

```

292 \else
293 \@tempcnta=0
294 \loop
295 \catcode\@tempcnta=15 %
296 \advance\@tempcnta\@ne %
297 \ifnum\@tempcnta<32 %
298 \repeat %
299 \catcode0=15 % null
300 \catcode9=10 % tab
301 \catcode10=12 % ctrl J
302 \catcode12=13 % ctrl L
303 \catcode13=5 % newline

```

```

304 \let\UseRawInputEncoding\relax

305 \fi
306 /2ekernel | latexrelease)
307 (latexrelease)\EndIncludeInRelease
308 (latexrelease)\IncludeInRelease{0000/00/00}%
309 (latexrelease) {\UTFviii@invalid}{UTF-8 default}}%

310 (latexrelease)\@tempcnta=0
311 (latexrelease)\loop
312 (latexrelease) \catcode\@tempcnta=15
313 (latexrelease) \advance\@tempcnta\@ne
314 (latexrelease)\ifnum\@tempcnta<32
315 (latexrelease)\repeat %
316 (latexrelease)\catcode9=10 % tab
317 (latexrelease)\catcode10=12 % ctrl J
318 (latexrelease)\catcode12=13 % ctrl L
319 (latexrelease)\catcode13=5 % newline
320 (latexrelease)\@tempcnta=128
321 (latexrelease)\loop
322 (latexrelease)\catcode\@tempcnta=12
323 (latexrelease)\advance\@tempcnta\@ne
324 (latexrelease)\ifnum\@tempcnta<256
325 (latexrelease)\repeat
326 (latexrelease)\let\IeC\@undefined
327 (latexrelease)\def\DeclareFontEncoding@#1#2#3{%
328 (latexrelease) \expandafter
329 (latexrelease) \ifx\csname T@#1\endcsname\relax
330 (latexrelease) \def\cdp@elt{\noexpand\cdp@elt}%
331 (latexrelease) \xdef\cdp@list{\cdp@list\cdp@elt{#1}%
332 (latexrelease) {\default@family}{\default@series}}%
333 (latexrelease) {\default@shape}}%
334 (latexrelease) \expandafter\let\csname#1-cmd\endcsname\@changed@cmd
335 (latexrelease) \else
336 (latexrelease) \@font@info{Redeclaring font encoding #1}%
337 (latexrelease) \fi
338 (latexrelease) \global\@namedef{T@#1}{#2}%
339 (latexrelease) \global\@namedef{M@#1}{\default@M#3}%
340 (latexrelease) \xdef\LastDeclaredEncoding{#1}%
341 (latexrelease) }
342 (latexrelease) \let\UseRawInputEncoding\@undefined
343 (latexrelease) \let\DeclareFontEncoding@saved\@undefined
344 (latexrelease)\EndIncludeInRelease

345 (*2ekernel)
346 % \begin{macrocode}
347 %
348 % We temporarily define |\reserved@a| to apply |\reserved@c| to all the
349 % numbers in the range of its arguments.
350 % \begin{macrocode}
351 \def\reserved@a#1#2{%
352 \@tempcnta#1\relax
353 \@tempcntb#2\relax
354 \reserved@b
355 }
356 \def\reserved@b{%

```



```

357 \ifnum\@tempcnta>\@tempcntb\else
358 \reserved@c\@tempcnta
359 \advance\@tempcnta\@ne
360 \expandafter\reserved@b
361 \fi
362 }

```

Set the special catcodes (although some of these are useless, since an error will have occurred if the catcodes have changed). Note that `^^J` has catcode ‘other’ for use in warning messages.

```

363 \catcode'\ =10
364 \catcode'\#=6
365 \catcode'\$=3
366 \catcode'\%=14
367 \catcode'\&=4
368 \catcode'\'=0
369 \catcode'\^=7
370 \catcode'_ =8
371 \catcode'\{=1
372 \catcode'\}=2
373 \catcode'\~=13
374 \catcode'\@=11
375 \catcode'\^^I=10
376 \catcode'\^^J=12
377 \catcode'\^^L=13
378 \catcode'\^^M=5

```

Set the ‘other’ catcodes.

```

379 \def\reserved@c#1{\catcode#1=12\relax}
380 \reserved@c{'\!}
381 \reserved@c{'\"}
382 \reserved@a{'\''}{'\?}
383 \reserved@c{'\[}
384 \reserved@c{'\]}
385 \reserved@c{'\''}
386 \reserved@c{'\|}

```

Set the ‘letter’ catcodes.

```

387 \def\reserved@c#1{\catcode#1=11\relax}
388 \reserved@a{'\A'}{'\Z}
389 \reserved@a{'\a'}{'\z}

```

All the characters in the range 0–31 and 127–255 are illegal, *except* `tab` (`^^I`), `nl` (`^^J`), `ff` (`^^L`) and `cr` (`^^M`).

## 77.7 Lccodes and uccodes

We now again set up the default (T1) `uc/lccodes`. The lower case characters need their `\uccode` and `\lccode` values set. Some of this is a repeat of the set-up before loading hyphenation files. Depending on the `TEX` version, we might not be allowed to do this for non-ASCII characters. For the Unicode engines (`XeTEX` and `LuaTEX`) there is no need to do any of this: they use hyphenation data which does not alter any of the set up and so this entire block is skipped.

```

390 \ifnum 0%
391 \ifx\Umathcode\@undefined\else 1\fi

```

```

392 \ifx\XeTeXmathcode\undefined\else 1\fi
393 >\z@
394 \else
395 \def\reserved@c#1{%
396 \count@=#1\advance\count@ by -"20
397 \uccode#1=\count@
398 \lccode#1=#1
399 }
400 \reserved@a{'\a}{'\z}
401 \reserved@a{"A0}{"BC}
402 \reserved@a{"E0}{"FF}

```

The upper case characters need their `\uccode` and `\lccode` values set, and their `\sfcode` set to 999.

```

403 \def\reserved@c#1{%
404 \count@=#1\advance\count@ by "20
405 \uccode#1=#1
406 \lccode#1=\count@
407 \sfcode#1=999
408 }
409 \reserved@a{'\A}{'\Z}
410 \reserved@a{"80}{"9C}
411 \reserved@a{"C0}{"DF}

```

Well, it would be nice if that were correct, but unfortunately, the Cork encoding contains some odd slots whose `uccode` or `lccode` isn't quite what you'd expect.

```

412 \uccode'\^^Y='^I % dotless i
413 \lccode'\^^Y='^Y % dotless i
414 \uccode'\^^Z='^J % dotless j, ae in OT1
415 \lccode'\^^Z='^Z % dotless j, ae in OT1
416 \lccode'\^^9d='^i % dotted I
417 \uccode'\^^9d='^9d % dotted I
418 \lccode'\^^9e='^9e % d-bar
419 \uccode'\^^9e='^d0 % d-bar

```

Finally here is one that helps hyphenation in the OT1 encoding.

```

420 \lccode'\^^[='^^[% oe in OT1
421 \fi % End of reset block for 8-bit engines

```

`\MakeUppercase` And whilst we're doing things with `uc/lc` tables, here are two commands to upper- and lower-case a string.

`\@uclclist` *Note* that this implementation is subject to change! At the moment we're not providing any way to extend the list of `uc/lc` commands, since finding a good interface is difficult. These commands have some nasty features, such as uppercasing mathematics, environment names, labels, etc. A much better long-term solution is to use all-caps fonts, but these aren't generally available.

```

422 \DeclareRobustCommand{\MakeUppercase}[1]{%
423 \def\i{I}\def\j{J}%
424 \def\reserved@a##1##2{\let##1##2\reserved@a}%
425 \expandafter\reserved@a\@uclclist\reserved@b{\reserved@b\@gobble}%
426 \protected@edef\reserved@a{\uppercase{#1}}%
427 \reserved@a
428 }
429 \DeclareRobustCommand{\MakeLowercase}[1]{%

```

```

430 \def\reserved@a##1##2{\let##2##1\reserved@a}%
431 \expandafter\reserved@a\@uclclist\reserved@b{\reserved@b\@gobble}%
432 \protected@edef\reserved@a{\lowercase{#1}}%
433 \reserved@a
434 }}
435 \def\@uclclist{\oe\OE\o\O\ae\AE
436 \dh\DH\dj\DJ\l\L\ng\NG\ss\SS\th\TH}

```

The above code works, but has the nasty side-effect that if you say something like:

```

\markboth{\MakeUppercase\contentsname}
{\MakeUppercase\contentsname}

```

then the uppercasing is only done to the first letter of the contents name, since the mark expands out to:

```

\mark{\protect\MakeUppercase Table of Contents}
{\protect\MakeUppercase Table of Contents}

```

In order to get round this, we redefine `\MakeUppercase` and `\MakeLowercase` to grab their argument and brace it. This is a very low-level hack, and is *not* recommended practice! This is an instance of a general problem that makes it unsafe to grab arguments unbraced, and probably needs a more general solution. For the moment though, this hack will do:

```

437 \protected@edef\MakeUppercase#1{\MakeUppercase{#1}}
438 \protected@edef\MakeLowercase#1{\MakeLowercase{#1}}

```

## 77.8 Applying Patch files

Between major releases, small patches will be distributed in files `ltpatch.ltx` which must be added at this point.

Patch file code removed.

```

439 %\IfFileExists{ltpatch.ltx}
440 % {\typeout{=====^^J%
441 % Applying patch file ltpatch.ltx^^J%
442 % =====}}
443 % \def\fmtversion@topatch{unknown}
444 % \input{ltpatch.ltx}
445 % \ifx\fmtversion\fmtversion@topatch
446 % \ifx\patch@level\@undefined
447 % \typeout{^^J^^J^^J%
448 % !!!^^J%
449 % !! Patch file 'ltpatch.ltx' not suitable for this^^J%
450 % !! version of LaTeX.^^J^^J%
451 % !! Please check if initex found an old patch file:^^J%
452 % !! --- if so, rename it or delete it, and redo the^^J%
453 % !! initex run.^^J%
454 % !!!^^J%
455 % \batchmode \@@end
456 % \else

```

The code below adds the ‘patch level’ string to the first `\typeout` in the startup banner.

```

457 % \def\fmtversion@topatch{0}%

```



`\@filelist` Reset `\@filelist` so files input while making the format are not listed. The list built up so far may take up a lot of memory and so it is moved to `\reserved@a` where it will be overwritten as soon as almost any L<sup>A</sup>T<sub>E</sub>X command is issued in a class file. However the `latexbug.tex` program will be able to access this information and insert it into a bug report.

```

496 \let\@filelist\@gobble
497 \def\@addtofilelist#1{\xdef\@filelist{\@filelist,#1}}%
```

### 77.11 Dumping the format

Finally we make `@` into a letter, ensure the format will be in the ‘normal’ error mode, and dump everything into the format file.

```

498 \makeatother
499 \errorstopmode
500 \dump
501 \endkernel
```

# Change History

|                                                                                                                                                                                                                                                                                     |     |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| 1985-11-04 ltmath.dtx LaTeX2.09                                                                                                                                                                                                                                                     |     |
| General: produce warning message<br>if line extends into margin.<br>Doesn't warn about formula<br>overprinting equation number.                                                                                                                                                     | 280 |
| 1989-04-10 ltffssbas.dtx v1.0a                                                                                                                                                                                                                                                      |     |
| General: Starting with version<br>numbers! <code>\ifmmode</code> added in<br><code>\math@group</code> . . . . .                                                                                                                                                                     | 153 |
| 1989-04-10 ltffssbas.dtx v1.0b                                                                                                                                                                                                                                                      |     |
| General: <code>\preload@sizes</code> added.                                                                                                                                                                                                                                         | 153 |
| <code>\wrong@fontshape</code> changed to<br>define substitution font/shape<br>macro. . . . .                                                                                                                                                                                        | 153 |
| 1989-04-10 ltffssini.dtx v1.0a                                                                                                                                                                                                                                                      |     |
| General: Starting with version<br>numbers <code>\newif</code> for <code>\@tempswa</code><br>added since this switch is<br>unknown at the time when this<br>file is read in. (latex.tex is<br>loaded later.) <code>\math@famname</code><br>changed to <code>\math@version</code> . . | 223 |
| 1989-04-14 ltffssbas.dtx v1.0c                                                                                                                                                                                                                                                      |     |
| General: More documentation<br>added. . . . .                                                                                                                                                                                                                                       | 153 |
| 1989-04-15 ltffssini.dtx v1.0b                                                                                                                                                                                                                                                      |     |
| General: <code>\mathfontset</code> renamed to<br><code>\mathversion</code> . . . . .                                                                                                                                                                                                | 223 |
| 1989-04-19 ltffssbas.dtx v1.0d                                                                                                                                                                                                                                                      |     |
| General: Even more doc. . . . .                                                                                                                                                                                                                                                     | 153 |
| 1989-04-21 ltffssbas.dtx v1.0e                                                                                                                                                                                                                                                      |     |
| General: Documentation is fun!<br>Parameters of<br><code>\define@mathalphabet</code><br>changed. . . . .                                                                                                                                                                            | 153 |
| 1989-04-21 ltffssini.dtx v1.0c                                                                                                                                                                                                                                                      |     |
| General: Changed to conform to<br>fam.tex. . . . .                                                                                                                                                                                                                                  | 223 |
| 1989-04-23 ltffssbas.dtx v1.0f                                                                                                                                                                                                                                                      |     |
| General: % in<br><code>\getanddefinefonts</code> added.                                                                                                                                                                                                                             | 153 |
| 1989-04-26 ltffssini.dtx v1.0d                                                                                                                                                                                                                                                      |     |
| General: <code>\xpt</code> added. . . . .                                                                                                                                                                                                                                           | 223 |
| 1989-04-27 ltffssbas.dtx v1.0g                                                                                                                                                                                                                                                      |     |
| General: Documentation revised.                                                                                                                                                                                                                                                     | 153 |
| 1989-04-27 ltffssini.dtx v1.0e                                                                                                                                                                                                                                                      |     |
| General: Definitions of L <sup>A</sup> T <sub>E</sub> X<br>symbols corrected. . . . .                                                                                                                                                                                               | 223 |
| 1989-04-29 ltffssbas.dtx v1.0h                                                                                                                                                                                                                                                      |     |
| General: Documented problem<br>with <code>\halign</code> , and <code>\noalign</code>                                                                                                                                                                                                | 153 |
| <code>\mathversion</code> : Test if version<br>defined added. . . . .                                                                                                                                                                                                               | 161 |
| 1989-04-29 ltffssbas.dtx v1.0i                                                                                                                                                                                                                                                      |     |
| General: Removed the <code>\halign</code><br><code>\noalign</code> correction (wasn't<br>bugfree) . . . . .                                                                                                                                                                         | 153 |
| 1989-04-29 ltffssini.dtx v1.0f                                                                                                                                                                                                                                                      |     |
| General: Corrections to L <sup>A</sup> T <sub>E</sub> X<br>tabular env. added. . . . .                                                                                                                                                                                              | 223 |
| 1989-05-01 ltffssbas.dtx v1.0j                                                                                                                                                                                                                                                      |     |
| General: Default for<br><code>\baselinestretch</code> added. . .                                                                                                                                                                                                                    | 153 |
| 1989-05-22 ltffssbas.dtx v1.0k                                                                                                                                                                                                                                                      |     |
| General: Lines longer than 72<br>characters folded. . . . .                                                                                                                                                                                                                         | 153 |
| 1989-05-22 ltffssini.dtx v1.0g                                                                                                                                                                                                                                                      |     |
| General: Lines shortened to 72<br>characters . . . . .                                                                                                                                                                                                                              | 223 |
| 1989-09-14 ltffssbas.dtx v1.0m                                                                                                                                                                                                                                                      |     |
| General: Global replacement:<br><code>\group</code> to <code>\mathgroup</code> . . . .                                                                                                                                                                                              | 153 |
| <code>\mathversion</code> : Corrected typo:<br><code>\endscname</code> to <code>\endcsname</code> . .                                                                                                                                                                               | 161 |
| 1989-11-07 ltffssini.dtx v1.0i                                                                                                                                                                                                                                                      |     |
| General: All family, series, and<br>shape names abbreviated. . .                                                                                                                                                                                                                    | 223 |
| 1989-11-08 ltffssbas.dtx v1.0o                                                                                                                                                                                                                                                      |     |
| General: First parameter of<br><code>\define@mathalphabet</code> and<br><code>\define@mathgroup</code> changed<br>from string to control<br>sequence. . . . .                                                                                                                       | 153 |
| 1989-11-14 ltffssbas.dtx v1.0p                                                                                                                                                                                                                                                      |     |
| <code>\math@version</code> : Math version<br>prefix 'mv@' added. . . . .                                                                                                                                                                                                            | 161 |
| 1989-11-19 ltffssbas.dtx v1.0q                                                                                                                                                                                                                                                      |     |
| <code>\define@newfont</code> : Group added.                                                                                                                                                                                                                                         | 163 |
| <code>\wrong@fontshape</code> : Instead of<br>calling<br><code>\family\default@family</code> , etc.<br>we directly set <code>\f@family</code> , etc.                                                                                                                                | 166 |
| 1989-11-22 ltffssbas.dtx v1.0r                                                                                                                                                                                                                                                      |     |
| <code>\math@version</code> : <code>\def</code> → <code>\edef</code> for<br><code>\math@version</code> . . . . .                                                                                                                                                                     | 161 |
| 1989-11-25 ltffssbas.dtx v1.0s                                                                                                                                                                                                                                                      |     |
| General: All <code>\edef\font@name</code><br>changed to <code>\xdef\font@name</code> .                                                                                                                                                                                              |     |

|                                                                                                                                                                                     |     |                                                                                                                                                                                                                                       |     |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Necessary after introduction of<br><code>\begingroup/\endgroup</code> in<br>v1.0q. . . . .                                                                                          | 153 | 1990-01-21 ltfssstrc.dtx v1.2b<br><code>\use@mathgroup</code> : Macro added to<br>allow cleaner interface. . . . .                                                                                                                    | 184 |
| extra// $\rightarrow$ + in <code>\extra@def</code> . . . . .                                                                                                                        | 153 | 1990-01-23 ltfssbas.dtx v1.2c<br>General: <code>\no@version@warning</code><br>renamed to<br><code>\no@alphabet@error</code> . . . . .                                                                                                 | 153 |
| 1989-11-26 ltfssbas.dtx v1.0t<br><code>\select@group:\bgroup/\egroup</code><br>changed to<br><code>\begingroup/\endgroup</code> to<br>avoid empty Ord atom on<br>math list. . . . . | 168 | Macro <code>\no@alphabet@help</code><br>added . . . . .                                                                                                                                                                               | 153 |
| 1989-12-02 ltfssini.dtx v1.1b<br>General: <code>\rmmath</code> renamed to<br><code>\mathrm</code> . . . . .                                                                         | 223 | <code>\no@alphabet@error</code> : Changed to<br>error call . . . . .                                                                                                                                                                  | 153 |
| 1989-12-03 ltfssini.dtx v1.1c<br>General: Some internal macros<br>renamed to make them<br>inaccessible. . . . .                                                                     | 223 | 1990-01-25 ltfssini.dtx v1.1e<br><code>\nfss@text</code> : Macro added. . . . .                                                                                                                                                       | 226 |
| 1989-12-05 ltfssbas.dtx v1.0u<br><code>\addto@hook:\addto@hook</code><br>added. . . . .                                                                                             | 173 | 1990-01-27 ltfssbas.dtx v1.2d<br><code>\DeclarePreloadSizes</code> : Font<br>identifier set to <code>\relax</code> . . . . .                                                                                                          | 158 |
| 1989-12-05 ltfssstrc.dtx v1.0u fam.dtx<br><code>\every@math@size</code> : Hook<br><code>\every@size</code> added. . . . .                                                           | 181 | 1990-01-28 ltfssbas.dtx v1.2e<br><code>\mathgroup:\newfam</code> let to<br><code>\new@mathgroup</code> . . . . .                                                                                                                      | 153 |
| 1989-12-13 ltfssstrc.dtx v1.0f<br><code>\use@mathgroup:\expandafter</code><br>added before final <code>\fi</code> . . . . .                                                         | 184 | 1990-01-28 ltfssbas.dtx v1.2f<br><code>\define@newfont</code> : Added call to<br><code>\curr@fontshape</code> macro to<br>allow substitution. . . . .                                                                                 | 164 |
| 1989-12-16 ltfssbas.dtx v1.1a<br><code>\select@group:\relax</code> in front<br>added. . . . .                                                                                       | 168 | <code>\wrong@fontshape</code> : Warning<br>message slightly changed. . . . .                                                                                                                                                          | 166 |
| Now four arguments. . . . .                                                                                                                                                         | 168 | 1990-01-28 ltfssini.dtx v1.2b<br><code>\em</code> : Call to <code>\@nomath</code> added. . . . .                                                                                                                                      | 224 |
| Redefinition of alphabet now<br>simpler. . . . .                                                                                                                                    | 169 | 1990-02-08 ltfssini.dtx v1.1g<br>General: Protected the commands<br><code>\family</code> , <code>\series</code> , <code>\shape</code> ,<br><code>\size</code> , <code>\selectfont</code> , and<br><code>\mathversion</code> . . . . . | 223 |
| Usage of '=' macro added. . . . .                                                                                                                                                   | 169 | 1990-02-16 ltfssbas.dtx v1.2g<br>General: Support for changes of<br><code>\baselineskip</code> without<br>changing the size. . . . .                                                                                                  | 153 |
| 1989-12-16 ltfssstrc.dtx v1.1a<br><code>\selectfont</code> : Changed order of<br>calls. . . . .                                                                                     | 178 | <code>\math@version:\@nomath</code> added. . . . .                                                                                                                                                                                    | 161 |
| <code>\use@mathgroup</code> : Redefinition of<br>alphabet now simpler. . . . .                                                                                                      | 184 | 1990-02-16 ltfssstrc.dtx v1.0i<br><code>\selectfont</code> : Changed <code>\f@size</code> to<br><code>\lcl@currsz</code> (see fam file). . . . .                                                                                      | 178 |
| Usage of '=' macro added. . . . .                                                                                                                                                   | 184 | 1990-02-18 ltfssstrc.dtx v1.0j<br>General: Redefine unprotected<br>version <code>\p@selectfont</code> instead<br>of <code>\selectfont</code> . . . . .                                                                                | 178 |
| 1990-01-18 ltfssstrc.dtx v1.0h<br>General: <code>\tracingfonts</code> meaning<br>changed. . . . .                                                                                   | 174 | 1990-03-14 ltfssstrc.dtx v1.0k<br>General: Added code for TeX3. . . . .                                                                                                                                                               | 174 |
| 1990-01-20 ltfssbas.dtx v1.2a<br><code>\math@bgroup</code> : Def. placed in this<br>file. . . . .                                                                                   | 170 | <code>\extract@font</code> : Added code for<br>TeX3. . . . .                                                                                                                                                                          | 177 |
| <code>\math@egroup</code> : Def. placed in this<br>file. . . . .                                                                                                                    | 170 | <code>\selectfont</code> : Added code for<br>TeX3. . . . .                                                                                                                                                                            | 178 |
| <code>\select@group</code> : Def for alph id<br>changed. . . . .                                                                                                                    | 169 | 1990-03-30 ltfssbas.dtx v1.2h<br><code>\math@egroup</code> : Changed to have<br>one arg. . . . .                                                                                                                                      | 170 |
| 1990-01-21 ltfssbas.dtx v1.2b<br><code>\select@group</code> : Code moved to<br><code>\use@mathgroup</code> . . . . .                                                                | 169 |                                                                                                                                                                                                                                       |     |

|                                                                                                                    |     |                                                                                                                                                                  |     |
|--------------------------------------------------------------------------------------------------------------------|-----|------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| 1990-03-30 ltfssstrc.dtx v1.2h                                                                                     |     | 1990-08-27 ltfssstrc.dtx 1.0r                                                                                                                                    |     |
| <code>\use@mathgroup</code> : Third argument removed (see <code>\math@egroup</code> ). . . . .                     | 184 | <code>\type@restoreinfo</code> : Some extra tracing info. . . . .                                                                                                | 180 |
| 1990-04-01 ltfssbas.dtx v1.2i                                                                                      |     | 1990-08-27 ltfssstrc.dtx v1.0r                                                                                                                                   |     |
| General: Code added from <code>tracefnt.dtx</code> . . . . .                                                       | 153 | <code>\getanddefine@fonts</code> : Correcting missing name after <code>\tracingon</code> . . . . .                                                               | 185 |
| Support for TeX3. . . . .                                                                                          | 153 | 1991-03-28 ltfssini.dtx v1.1m                                                                                                                                    |     |
| 1990-04-01 ltfssstrc.dtx v1.0l                                                                                     |     | <code>\copyright</code> : Extra braces added. . . . .                                                                                                            | 226 |
| General: Part of code moved to <code>fam.dtx</code> . . . . .                                                      | 174 | 1991-03-30 ltfssini.dtx v1.2g                                                                                                                                    |     |
| <code>\tracingfonts</code> : Check if <code>\tracingfonts</code> already defined. . . . .                          | 175 | <code>\newfont</code> : Definition added. . . . .                                                                                                                | 225 |
| 1990-04-01 ltfssstrc.dtx v1.0o                                                                                     |     | <code>\symbol</code> : Definition added. . . . .                                                                                                                 | 225 |
| <code>\tracingfonts</code> : Check if <code>\tracingfonts</code> defined removed again. . . . .                    | 175 | 1991-07-24 ltmiscen.dtx LaTeX2.09                                                                                                                                |     |
| 1990-04-02 ltfssini.dtx v1.1i                                                                                      |     | <code>\@verbatim</code> : Added <code>\penalty\interlinepenalty</code> to definition of <code>\par</code> so that <code>\samepage</code> works . . . . .         | 270 |
| General: <code>\input</code> of files now handled by <code>docstrip</code> . . . . .                               | 223 | 1991-08-14 ltmath.dtx LaTeX2.09                                                                                                                                  |     |
| 1990-04-05 ltfssstrc.dtx v1.0m                                                                                     |     | <code>\cases</code> : (RmS) inserted extra braces around entry for NFSS . . . . .                                                                                | 277 |
| <code>\selectfont</code> : Call <code>\tracingon</code> only if <code>\tracingfonts</code> greater than 3. . . . . | 178 | 1991-08-14 ltpictur.dtx LaTeX2.09                                                                                                                                |     |
| 1990-05-05 ltfssstrc.dtx v1.0n                                                                                     |     | General: (RmS) inserted extra braces around entry for NFSS . . . . .                                                                                             | 339 |
| <code>\selectfont</code> : <code>\tracingon</code> with new syntax. . . . .                                        | 178 | 1991-08-14 ltthm.dtx LaTeX2.09                                                                                                                                   |     |
| 1990-06-23 ltfssini.dtx v1.1k                                                                                      |     | <code>\@endtheorem</code> : Moved <code>\itshape</code> after <code>\item</code> to make it work with NFSS . . . . .                                             | 361 |
| <code>\nfss@text</code> : Changed to <code>\mbox</code> . . . . .                                                  | 226 | 1991-08-26 ltfssini.dtx v1.1n                                                                                                                                    |     |
| 1990-06-24 ltfssbas.dtx v1.2j                                                                                      |     | <code>\p@reset@font</code> : Macro introduced . . . . .                                                                                                          | 226 |
| <code>\DeclarePreloadSizes</code> : Missing percent added. . . . .                                                 | 157 | 1991-08-26 ltmiscen.dtx LaTeX2.09                                                                                                                                |     |
| 1990-06-24 ltfssstrc.dtx v1.0o                                                                                     |     | <code>\@verbatim</code> : <code>\@@par</code> added . . . . .                                                                                                    | 270 |
| <code>\baselinestretch</code> : Moved to <code>tracefnt.dtx</code> . . . . .                                       | 181 | 1991-08-26 ltpictur.dtx LaTeX2.09                                                                                                                                |     |
| <code>\getanddefine@fonts</code> : Adding tracing code. . . . .                                                    | 185 | <code>\endpicture</code> : (RmS & FmI) extra boxing level around <code>\@picbox</code> to guard against unboxing in math mode (proposed by John Hobby) . . . . . | 338 |
| <code>\Macro</code> moved from <code>fam.dtx</code> . . . . .                                                      | 185 | 1991-08-26 ltplain.dtx LaTeX2.09                                                                                                                                 |     |
| Adding debug code. . . . .                                                                                         | 185 | <code>\tracingall</code> : Added <code>\errorcontextlines=\maxdimen</code> , suggested by J. Schrod . . . . .                                                    | 29  |
| <code>\use@mathgroup</code> : Tracing code added. . . . .                                                          | 184 | 1991-09-29 ltboxes.dtx LaTeX2.09                                                                                                                                 |     |
| 1990-06-30 ltfssbas.dtx v1.2l                                                                                      |     | <code>\@mpfootnotetext</code> : (RmS) added <code>\reset@font</code> . . . . .                                                                                   | 311 |
| <code>\showhyphens</code> : Macro added. . . . .                                                                   | 171 | 1991-09-29 ltfloating.dtx LaTeX2.09                                                                                                                              |     |
| 1990-06-30 ltfssstrc.dtx v1.0p                                                                                     |     | <code>\@footnotetext</code> : (RmS) added <code>\reset@font</code> . . . . .                                                                                     | 389 |
| <code>\use@mathgroup</code> : Added <code>\relax</code> after math group number. . . . .                           | 184 | 1991-09-29 ltmath.dtx LaTeX2.09                                                                                                                                  |     |
| 1990-07-07 ltfssstrc.dtx v1.0q                                                                                     |     | <code>\@eqnnum</code> : RmS: <code>\reset@font</code> added. . . . .                                                                                             | 280 |
| <code>\getanddefine@fonts</code> : Group number added to tracing. . . . .                                          | 185 | 1991-09-29 ltsect.dtx LaTeX2.09                                                                                                                                  |     |
| <code>\math@egroup</code> : Tracing code added. . . . .                                                            | 184 | <code>\@dottedtocline</code> : (RmS) added <code>\reset@font</code> for page number . . . . .                                                                    | 371 |
| <code>\use@mathgroup</code> : Group number added to tracing. . . . .                                               | 184 |                                                                                                                                                                  |     |



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|---------------------------------------------|------------------------------------------|
| 1991-10-17 ltcntrl.dtx LaTeX2.09            | 1992-01-10 ltbibl.dtx LaTeX2.09          |
| \@tfor: (Rms) \xdef replaced by             | \@bibitem: Changed \c@enumiv to          |
| \def (See FMI's array.doc) . . . 56         | \value of \@listctr . . . . . 394        |
| 1991-10-25 ltbibl.dtx LaTeX2.09             | 1992-01-10 ltmath.dtx LaTeX2.09          |
| \@citex: added \reset@font,                 | equation: RmS: put \hbox around          |
| suggested by Bernd Raichle. . . . . 394     | \@eqnnum to typeset the                  |
| 1991-11-01 ltfloat.dtx LaTeX2.09            | equation number in text mode             |
| \footnote: (RmS) Added                      | (as in the eqnarray env.) . . . . . 280  |
| \let\protect\noexpand in                    | 1992-01-10 ltthm.dtx LaTeX2.09           |
| \footnote, \footnotemark,                   | \@othm: (RmS) Check for existence        |
| and \footnotetext, since                    | of theorem environment . . . . . 360     |
| \xdef is used . . . . . 389                 | 1992-01-14 ltbibl.dtx LaTeX2.09          |
| 1991-11-04 ltlists.dtx LaTeX2.09            | \@biblabel: removed \hfill . . . . . 396 |
| \makelabel: (RmS) added default             | 1992-01-14 ltsect.dtx 0.0                |
| definition for \makelabel, to               | \starttoc: (RmS) added                   |
| produce an error message. . . . . 298       | \immediate to \openout as all            |
| 1991-11-04 ltplain.dtx RmS                  | \write commands are also                 |
| General: Removed \itemitem since            | executed \immediate . . . . . 370        |
| never needed/useful with                    | 1992-02-26 ltbibl.dtx LaTeX2.09          |
| L <sup>A</sup> T <sub>E</sub> X. . . . . 27 | \@lbibitem: Added \hfill to              |
| 1991-11-06 ltbibl.dtx LaTeX2.09             | restore left-alignment of                |
| \@citex: added code to remove a             | bibliography labels in alpha             |
| leading blank . . . . . 394                 | style . . . . . 394                      |
| 1991-11-13 ltbibl.dtx LaTeX2.09             | 1992-03-18 ltdefns.dtx LaTeX2.09         |
| \@bibitem: Changed counter                  | General: (RMS) changed input             |
| enumi to enumiv, as it says in              | channel from 0 to                        |
| the comment above . . . . . 394             | \inputcheck to avoid                     |
| 1991-11-21 ltssini.dtx v1.1o                | conflicts with other channels            |
| \p@reset@font: Added extra                  | allocated by \newread . . . . . 36       |
| braces for robustness. . . . . 226          | 1992-03-18 ltfloat.dtx LaTeX2.09         |
| Changed to protected version of             | \@xympar: (RmS) added                    |
| macro. . . . . 226                          | \global\@ignorefalse . . . . . 385       |
| 1991-11-22 ltfloat.dtx LaTeX2.09            | \end@float: (RmS) changed                |
| \footnote: (RmS) Added                      | \@esphack to \@Esphack . . . . . 379     |
| \let\protect\noexpand in                    | 1992-03-18 ltlists.dtx 0.0               |
| \@xfootnote,                                | General: RmS: added                      |
| \@xfootnotemark, and                        | \@nmbrlistfalse . . . . . 295            |
| \@xfootnotetext . . . . . 389               | 1992-03-18 ltmiscen.dtx LaTeX2.09        |
| 1991-11-22 ltlists.dtx LaTeX2.09            | \begin: Changed \@ignoretrue to          |
| \@item: (RmS) Changed second                | \@ignorefalse (as                        |
| call to \makelabel to                       | documented) . . . . . 268                |
| \unhbox\@tempboxa. Avoids                   | 1992-03-21 ltssini.dtx v1.2d             |
| problems with side effects in               | General: Renamed \text to                |
| \makelabel and is more                      | \nfss@text to make it                    |
| efficient. . . . . 298                      | internal. . . . . 223                    |
| 1991-11-27 ltssbas.dtx v1.3a                | 1992-05-12 ltssbas.dtx v1.3c             |
| General: All \family, \shape etc.           | \extract@alph@from@version:              |
| renamed to \fontfamily etc. . . . . 153     | Macro added. . . . . 169                 |
| 1991-11-27 ltssini.dtx v1.2a                | \select@group: Added call to \ex-        |
| General: All \family, \shape etc.           | tract@alph@from@version. . . . . 169     |
| renamed to \fontfamily etc. . . . . 223     | 1992-07-26 ltssbas.dtx v1.9a             |
| 1992-01-06 ltssini.dtx v1.2c                | \curr@fontshape: . . . . . 163           |
| General: added slitex code . . . . . 223    | \DeclareFontShape: Introduced            |
|                                             | \DeclareFontShape . . . . . 154          |

|                                                                      |          |                                                        |     |
|----------------------------------------------------------------------|----------|--------------------------------------------------------|-----|
| <code>\define@newfont:</code> . . . . .                              | 163      | <code>\seccntformat</code> . . . . .                   | 365 |
| <code>\math@fonts:</code> . . . . .                                  | 168      | 1992-09-18 ltlists.dtx LaTeX2.09                       |     |
| <code>\select@group:</code> . . . . .                                | 168, 169 | General: (RmS) Added warning if                        |     |
| <code>\split@name:</code> Added splitting into                       |          | <code>\item</code> is used in math mode                | 296 |
| <code>\f@encoding:</code> . . . . .                                  | 163      | 1992-09-18 lttab.dtx LaTeX2.09                         |     |
| <code>\wrong@fontshape:</code> . . . . .                             | 166      | <code>\@array:</code> Changed <code>\par</code> to     |     |
| 1992-07-26 ltfsstrc.dtx v2.0b                                        |          | <code>\@empty</code> to avoid starting new             |     |
| <code>\sfct@:</code> . . . . .                                       | 193      | row e.g. after <code>\hline</code> . . . . .           | 325 |
| <code>\sfct@sub:</code> . . . . .                                    | 194      | 1992-09-19 ltfsstrc.dtx v2.0c                          |     |
| <code>\selectfont:</code> . . . . .                                  | 178      | <code>\try@simple@size:</code> . . . . .               | 187 |
| <code>\try@simple@size:</code> . . . . .                             | 187, 188 | 1992-09-21 ltfsini.dtx v1.4d                           |     |
| <code>\try@size@range:</code> . . . . .                              | 191      | <code>\not@math@alphabet:</code> Macro                 |     |
| <code>\use@mathgroup:</code> . . . . .                               | 184      | defined. . . . .                                       | 224 |
| 1992-08-14 ltbibl.dtx LaTeX2.09                                      |          | 1992-09-22 ltfsbas.dtx v1.91a                          |     |
| <code>\@citex:</code> added missing argument                         |          | General: Introduced <code>\tf@size</code> for          |     |
| braces around <code>\hbox</code> , found by                          |          | math size. . . . .                                     | 153 |
| Ed Szynter . . . . .                                                 | 394      | 1992-09-22 ltfsstrc.dtx v2.1a                          |     |
| 1992-08-14 ltboxes.dtx LaTeX2.09                                     |          | <code>\getanddefine@fonts:</code> Introduced           |     |
| <code>\endminipage:</code> (RmS) replaced                            |          | <code>\tf@size</code> for math size. . . . .           | 185 |
| <code>\vskip</code> – <code>\lastskip</code> by <code>\unskip</code> |          | 1992-11-13 ltfsini.dtx v?                              |     |
| (proposed by FMi) . . . . .                                          | 310      | <code>\hexnumber@:</code> Made expandable. .           | 225 |
| 1992-08-17 ltbibl.dtx LaTeX2.09                                      |          | 1992-11-23 ltcounts.dtx LaTeX2.09                      |     |
| <code>\@citex:</code> simplified code for                            |          | <code>\stepcounter:</code> Replaced <code>{}</code> in |     |
| removing leading blanks in                                           |          | <code>\stepcounter</code> by <code>\begingroup</code>  |     |
| citation key (proposed by                                            |          | <code>\endgroup</code> to avoid adding an              |     |
| Frank Jensen and Kresten                                             |          | empty ord in math mode . . .                           | 146 |
| Krab Thorup) . . . . .                                               | 394      | 1992-11-26 ltboxes.dtx LaTeX2.09                       |     |
| 1992-08-19 ltsect.dtx 0.0                                            |          | <code>\@mpfootnotetext:</code> (RmS) added             |     |
| <code>\@xsect:</code> (RmS) corrected bug:                           |          | protection for <code>\edef</code> . . . . .            | 311 |
| stretch and shrink in argument                                       |          | 1992-11-26 ltfloat.dtx LaTeX2.09                       |     |
| to <code>\hskip</code> previously not                                |          | <code>\@footnotetext:</code> (RmS) added               |     |
| negated . . . . .                                                    | 366      | protection for <code>\edef</code> . . . . .            | 389 |
| 1992-08-19 ltthm.dtx LaTeX2.09                                       |          | <code>\footnote:</code> (RmS) Changed all to           |     |
| <code>\@othm:</code> (RmS) Changed error                             |          | <code>'def'protect'noexpand'protect'noexpand</code>    |     |
| message to complain about                                            |          | . . . . .                                              | 389 |
| undefined counter . . . . .                                          | 360      | 1992-12-03 ltfsini.dtx v?                              |     |
| 1992-08-20 ltfsini.dtx v1.4b                                         |          | <code>\hexnumber@:</code> Make it accept               |     |
| <code>\@setsize:</code> Added <code>\@currsize.</code> .             | 225      | counters. . . . .                                      | 225 |
| 1992-08-24 ltdefns.dtx LaTeX2.09                                     |          | 1993-03-08 preload.dtx v2.0b                           |     |
| <code>\@ifnextchar:</code> (Rms)                                     |          | General: Added 12pt preloads . .                       | 247 |
| <code>\@ifnextchar</code> didn't work if its                         |          | 1993-03-18 ltfsbas.dtx v2.0c                           |     |
| first argument was an equal                                          |          | General: Changed all <code>\@tempdima</code>           |     |
| sign. . . . .                                                        | 47       | in <code>\@tempdimb</code> to avoid killing            |     |
| 1992-08-24 ltmiscen.dtx LaTeX2.09                                    |          | <code>\numberline</code> . . . . .                     | 153 |
| <code>\begin:</code> Added code to <code>\begin</code> to            |          | 1993-03-18 ltfsstrc.dtx v2.1b                          |     |
| remember line number. Used                                           |          | General: Changed all <code>\@tempdima</code>           |     |
| by <code>\@badend</code> to display position                         |          | in <code>\@tempdimb</code> to avoid killing            |     |
| of non-matching <code>\begin.</code> . . .                           | 268      | <code>\numberline</code> . . . . .                     | 174 |
| <code>\verb:</code> Changed <code>\verb</code> and                   |          | Changed all <code>\@tempdimb</code> in                 |     |
| <code>\@sverb</code> to work correctly in                            |          | <code>\@tempdimx</code> to avoid killing               |     |
| math mode . . . . .                                                  | 272      | <code>\numberline</code> . . . . .                     | 174 |
| 1992-08-25 ltsect.dtx LaTeX2.09                                      |          | 1993-03-18 ltfsstrc.dtx v2.1c                          |     |
| <code>\@sect:</code> (FMi) replaced explicit                         |          | <code>\DeclareSizeFunction:</code> Added all           |     |
| setting of <code>\@svsec</code> by call to                           |          | args to avoid blanks problems                          | 190 |

|                                                                                                                                                                  |                                                                                                                                                                                                       |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1993-04-09 ltterror.dtx v1.0e                                                                                                                                    | 1993-09-02 ltfsstrc.dtx v2.1i                                                                                                                                                                         |
| <code>\@latexerr</code> : Mention The Companion . . . . . 62                                                                                                     | General: Corrected name of sgen size function. . . . . 174                                                                                                                                            |
| 1993-04-11 ltterror.dtx v1.0f                                                                                                                                    | 1993-09-03 ltmiscen.dtx LaTeX2.09                                                                                                                                                                     |
| <code>\@latexerr</code> : Remove setting of errorcontextlines . . . . . 62                                                                                       | <code>\verbatim@nolig@list</code> : Replaced <code>\@noligs</code> by extensible list . . 272                                                                                                         |
| 1993-05-05 ltfntcmd.dtx v2.0b                                                                                                                                    | 1993-09-07 ltmiscen.dtx LaTeX2.09                                                                                                                                                                     |
| General: Removed all LaTeX related cmds . . . . . 251                                                                                                            | <code>\verb@balance@group</code> : (RmS) Changed definition of <code>\verb</code> so that it detects a missing second delimiter. . . . . 271                                                          |
| 1993-05-16 ltfsbas.dtx v2.0e                                                                                                                                     | 1993-09-08 ltmiscen.dtx LaTeX2.09                                                                                                                                                                     |
| <code>\showhyphens</code> : Use <code>\reset@font</code> 171                                                                                                     | <code>\enddocument</code> : Added warning in case of undefined references. 265                                                                                                                        |
| 1993-07-16 ltfsstrc.dtx v2.1h                                                                                                                                    | 1993-09-15 ltfsbas.dtx v2.0g                                                                                                                                                                          |
| General: Changed layout of info messages . . . . . 174                                                                                                           | <code>\DeclareFontEncoding</code> : Corrected: <code>\default@T</code> to <code>\default@M</code> . . 156                                                                                             |
| 1993-07-17 ltoutenc.dtx 1.0d                                                                                                                                     | 1993-09-15 ltfsstrc.dtx v2.1j                                                                                                                                                                         |
| General: changed <code>\catcoding @</code> . 96                                                                                                                  | General: Corrected spelling of <code>\noexpand</code> . . . . . 174                                                                                                                                   |
| 1993-08-03 ltmiscen.dtx LaTeX2.09                                                                                                                                | 1993-09-19 ltterror.dtx LaTeX2.09                                                                                                                                                                     |
| <code>\enddocument</code> : Changed redefinition of <code>\global</code> to redefinition of <code>\@setckpt</code> . . . 265                                     | <code>\@invalidchar</code> : (RmS) Error message for invalid input characters. . . . . 64                                                                                                             |
| 1993-08-05 ltpictur.dtx LaTeX2.09                                                                                                                                | 1993-11-02 ltmath.dtx LaTeX2.09                                                                                                                                                                       |
| <code>\circle</code> : (RMS) Added error message if <code>\circle</code> is used in math mode. . . . . 354                                                       | General: RmS: Corrected description of <code>\@eqnset</code> , moved <code>\@eqnset</code> accordingly and removed extra <code>\tabskip</code> assignment. . . . . 280                                |
| 1993-08-05 ltsect.dtx LaTeX2.09                                                                                                                                  | 1993-11-03 ltmath.dtx LaTeX2e                                                                                                                                                                         |
| <code>\@sect</code> : (RmS) Made sure that <code>\protect</code> works correctly in expansion of <code>\the counter</code> . . 365                               | General: RmS: Initialized <code>\everycr</code> to empty . . . . . 280                                                                                                                                |
| 1993-08-05 ltspc.dtx LaTeX2e                                                                                                                                     | 1993-11-03 ltpictur.dtx LaTeX2.09                                                                                                                                                                     |
| <code>\@hspace</code> : (RmS) Removed superfluous <code>\leavevmode</code> in <code>\@hspace</code> and <code>\@hspacer</code> , as suggested by CAR. . . . . 80 | General: (RmS) changed <code>\halign</code> to <code>\ialign</code> to initialize <code>\tabskip</code> and <code>\everycr</code> . . . 339                                                           |
| 1993-08-05 lttab.dtx latex2e                                                                                                                                     | 1993-11-11 ltfsini.dtx v2.1a                                                                                                                                                                          |
| <code>\tabular*</code> : Replaced <code>\expandafter\def</code> by <code>\@namedef</code> . . . . . 325                                                          | <code>\normalfont</code> : Macro added . . . . 226                                                                                                                                                    |
| 1993-08-06 ltbibl.dtx LaTeX2.09                                                                                                                                  | 1993-11-11 ltfsstrc.dtx v2.2a                                                                                                                                                                         |
| <code>\@citex</code> : Moved writing to .aux file in loop over citation keys so that leading blanks are removed there as well. . . . . 394                       | General: Option concept added for LaTeX2e . . . . . 174                                                                                                                                               |
| 1993-08-13 ltoutenc.dtx 1.0f                                                                                                                                     | 1993-11-14 ltclass.dtx v0.2a                                                                                                                                                                          |
| General: Protected against active <code>@</code> sign. . . . . 96                                                                                                | <code>\@currentx</code> : Name changed from <code>\@currentextension</code> . . . . . 475                                                                                                             |
| 1993-08-13 preload.dtx v2.0c                                                                                                                                     | <code>\@fileswithoptions</code> : Moved resetting of <code>\default@ds</code> , <code>\ds@</code> and <code>\@declaredoptions</code> here, from the end of <code>\ProcessOptions</code> . . . . . 486 |
| 1993-08-16 ltoutenc.dtx 1.0g                                                                                                                                     | <code>\@reset@options</code> : macro added . . 487                                                                                                                                                    |
| 1993-08-18 ltfsdcl.dtx v2.0e                                                                                                                                     | <code>\AtEndDocument</code> : Included extension in the generated                                                                                                                                     |
| <code>\new@mathversion</code> : Exchanged names of encodings in warning message of <code>\SetSymbolFont</code> . 208                                             |                                                                                                                                                                                                       |

|                                                                                     |     |                                                                                  |     |
|-------------------------------------------------------------------------------------|-----|----------------------------------------------------------------------------------|-----|
| macro name for package and class hooks. . . . .                                     | 487 | 1993-11-22 ltclass.dtx v0.2f                                                     |     |
| \documentstyle: Added                                                               |     | \@fileswithoptions: Made the default [] not                                      |     |
| \RequirePackage                                                                     |     | [\@unknownversion] . . . . .                                                     | 484 |
| \@unusedoptionlist stuff. . .                                                       | 482 | Made the initial version [] not                                                  |     |
| \g@addto@macro: Made global . .                                                     | 487 | [\@unknownversion] . . . . .                                                     | 486 |
| \NeedsTeXFormat: made more robust for alternative syntax for other formats. . . . . | 483 | \@ifclasslater: Added //00 so parsing never produces a runaway argument. . . . . | 477 |
| \ProcessOptions*: Optimise 'empty option' code. . . . .                             | 480 | General: \@unknownversion removed . . . . .                                      | 471 |
| Stop adding the global option list inside class files. . . . .                      | 480 | 1993-11-22 ltdefs.dtx LaTeX2e                                                    |     |
| 1993-11-15 ltclass.dtx v0.2b                                                        |     | \@minus: Macro added . . . . .                                                   | 35  |
| \documentstyle: Modified to match \ProcessOption* . . .                             | 482 | \@plus: Macro added . . . . .                                                    | 35  |
| \ProcessOptions*: Star form added. . . . .                                          | 480 | \CheckCommand: Macro added . . .                                                 | 42  |
| 1993-11-17 ltclass.dtx v0.2c                                                        |     | \providecommand: Macro added . .                                                 | 42  |
| \@@fileswith@pti@ns: Macro added . . . . .                                          | 487 | 1993-11-22 lterror.dtx LaTeX2e                                                   |     |
| \@badrequireerror: Macro added                                                      | 488 | \c@errorcontextlines: Macro added . . . . .                                      | 61  |
| \@fileswithoptions: Added trap for two \LoadClass commands. . . . .                 | 487 | 1993-11-22 ltfiles.dtx LaTeX2e                                                   |     |
| \@twoloadclasserror: Macro added . . . . .                                          | 488 | \listfiles: Removed checking for \@unknownversion . . . . .                      | 91  |
| \CurrentOption: Name changed from \@curroption . . . . .                            | 475 | 1993-11-22 llength.dtx LaTeX2e                                                   |     |
| \DeclareOption*: Error checking added . . . . .                                     | 479 | \@settodim: Macro added . . . . .                                                | 152 |
| \NeedsTeXFormat: Name changed from \NeedsFormat . . . . .                           | 483 | \@settopoint: Macro added . . . .                                                | 152 |
| \ProcessOptions*: restoring \@fileswith@pti@ns added. . . . .                       | 480 | \settodepth: Macro added . . . .                                                 | 152 |
| 1993-11-18 ltclass.dtx v0.2d                                                        |     | \settoheight: Macro added . . . .                                                | 152 |
| \documentstyle: Modified                                                            |     | 1993-11-22 ltlogos.dtx LaTeX2e                                                   |     |
| \RequirePackage stuff. . . .                                                        | 482 | \LaTeXe: Macro added . . . . .                                                   | 81  |
| \ExecuteOptions: Use                                                                |     | 1993-11-23 ltclass.dtx v0.2g                                                     |     |
| \CurrentOption not                                                                  |     | \@use@option: Name changed from \@executeoption . . . . .                        | 481 |
| \reserved@a . . . . .                                                               | 481 | General: Various macros now moved to latex.tex. . . . .                          | 475 |
| \NeedsTeXFormat: \fmtname                                                           |     | Warnings and errors now directly coded. . . . .                                  | 475 |
| \fmtversion not \@... . . . .                                                       | 483 | 1993-11-23 ltdefs.dtx LaTeX2e                                                    |     |
| 1993-11-21 ltfiles.dtx LaTeX2e                                                      |     | \@argdef: Macro added . . . . .                                                  | 38  |
| \@missingfileerror: Stop infinite looping on \@er@ext . . . . .                     | 90  | \@ifundefined: Redefined to remove a trailing \fi . . . . .                      | 46  |
| 1993-11-21 ltmiscen.dtx v0.9a                                                       |     | \@newcommand: Macro added . . . .                                                | 38  |
| \@verbatim: use \verbatim@font instead of \tt . . . . .                             | 271 | \@newenv: Macro interface changed                                                | 41  |
| \verb: Use \verbatim@font instead of \tt. . . . .                                   | 272 | \@xargdef: Macro interface changed . . . . .                                     | 38  |
| \verbatim@font: Macro added . .                                                     | 271 | \@yargd@f: Avoid \@?@? token . .                                                 | 39  |
|                                                                                     |     | Macro interface changed . . . . .                                                | 39  |
|                                                                                     |     | \newcommand: Macro reimplemented and extended . .                                | 38  |
|                                                                                     |     | \renewcommand: Macro reimplemented and extended . .                              | 40  |
|                                                                                     |     | \renewenvironment: Macro reimplemented and extended . .                          | 41  |
|                                                                                     |     | \two@digits: Macro added . . . .                                                 | 35  |

|                                      |  |                                      |
|--------------------------------------|--|--------------------------------------|
| 1993-11-23 ltoutput.dtx v0.1a        |  | \@imakebox: macro modified ... 303   |
| \paperheight: Register added ... 412 |  | \@irsbox: redefined to support       |
| \paperwidth: Register added ... 412  |  | \height ..... 312                    |
| 1993-11-23 ltoutput.dtx v0.1c        |  | \@isavebox: color support ..... 305  |
| \@enlargepage: Command added 455     |  | extra group ..... 305                |
| \@kludgeins: Insert added ..... 455  |  | \@isavepicbox: extra group .... 305  |
| \@makecol: Command changed .. 423    |  | \@makebox: default changed from x    |
| \@specialoutput: Command             |  | to c ..... 303                       |
| changed ..... 417                    |  | \@makepicbox: macro modified .. 304  |
| \enlargethispage*: Commands          |  | \@savebox: default c not x ..... 305 |
| added ..... 455                      |  | \bm@b: macros added ..... 303        |
| 1993-11-24 ltfntcmd.dtx v2.1a        |  | \endlrbox: macro added ..... 305     |
| \maybe@ic@: Use \t@st@ic ..... 256   |  | \fbox: extra group ..... 306         |
| \t@st@ic: Macro added ..... 256      |  | \lrbox: color support ..... 305      |
| 1993-11-24 ltfssini.dtx v2.1a        |  | macro added ..... 305                |
| General: Removed \xpt stuff ... 226  |  | \makebox: modified ..... 302         |
| 1993-11-24 ltlogos.dtx LaTeX2e       |  | \mbox: extra group ..... 303         |
| \LaTeX: Macro changed ..... 81       |  | \minipage: Redefined to support      |
| 1993-11-28 ltclass.dtx v0.2h         |  | extra optional arguments ... 310     |
| \@twoclasseserror: Macro added 488   |  | \newsavebox: Pass the whole of       |
| General: Assorted commands now       |  | arg 1 to \@ifdefinable .... 304      |
| in the kernel removed. .... 475      |  | \parbox: Redefined to support        |
| Directory syntax checing moved       |  | extra optional arguments ... 307     |
| to dircheck.dtx ..... 475            |  | \raisebox: redefined to support      |
| Primitive filenames now              |  | \height ..... 312                    |
| terminated by space not              |  | \sbox: color support ..... 305       |
| \relax. .... 475                     |  | extra group ..... 305                |
| \endfilecontents: Don't globally     |  | \set@color: color support ..... 304  |
| allocate a write stream (always      |  | macro added ..... 304                |
| use 15) ..... 489                    |  | 1993-12-03 ltclass.dtx v0.2i         |
| 1993-11-28 ltfiles.dtx LaTeX2e       |  | \@cls@pkg: Name changed to avoid     |
| \@missingfileerror: Use filename     |  | clash with output routine. ... 488   |
| parser from dircheck ..... 90        |  | General: \@onlypreamble: Many        |
| 1993-11-29 ltoutput.dtx v1.0b        |  | commands declared. .... 475          |
| \@makecol: \@makespecialcolbox       |  | Removed obsolete                     |
| added ..... 423                      |  | \@documentclass ..... 475            |
| \@makespecialcolbox: Command         |  | 1993-12-03 lterror.dtx v1.0b         |
| added ..... 424                      |  | \@latexerr: Set                      |
| 1993-11-29 ltplain.dtx LaTeX2e       |  | \@errorcontextlines to -1 . 62       |
| General: All accents in decimals;    |  | 1993-12-03 ltfssini.dtx v2.1a        |
| suggested by Paul Taylor .... 28     |  | General: update for LaTeX2e ... 223  |
| 1993-11-30 ltoutput.dtx v1.0c        |  | 1993-12-04 ltfiles.dtx v0.9b         |
| \fl@tracemessage: Commands           |  | \@iinput: Macro reimplemented . 90   |
| added ..... 456                      |  | \@input: Macro reimplemented . 90    |
| 1993-12-01 fontdef.dtx v2.1a         |  | \IfFileExists: Macro added ... 89    |
| General: Update for LaTeX2e ... 229  |  | \input: Macro reimplemented .. 90    |
| 1993-12-01 ltoutput.dtx v1.0e        |  | \InputIfFileExists: Macro            |
| \@reinserts: Command added . 424     |  | added ..... 90                       |
| 1993-12-03 ltboxes.dtx v0.1a         |  | 1993-12-05 ltfloat.dtx LaTeX2e       |
| \@argsbox: macro removed .... 312    |  | \@dblfloatplacement: Command         |
| \@begin@tempboxa: macro added 303    |  | changed ..... 381                    |
| \@end@tempboxa: macro added .. 303   |  | \@xfloat: Command changed .. 376     |
| \@iirsbox: redefined to support      |  | 1993-12-05 ltoutput.dtx v1.0f        |
| \height ..... 312                    |  | \@addtobot: Command changed . 436    |

|                                                           |                                                                          |
|-----------------------------------------------------------|--------------------------------------------------------------------------|
| <code>\@addtocurcol</code> : Command                      | 1993-12-07 ltclass.dtx v0.2m                                             |
| changed . . . . . 438                                     | <code>\@fileswithoptions</code> : Reset                                  |
| <code>\@addtodblcol</code> : Command                      | <code>\CurrentOption</code> . . . . . 486                                |
| changed . . . . . 449                                     | 1993-12-07 ltoutenc.dtx 1.1                                              |
| <code>\@addtonextcol</code> : Command                     | General: Protected all special                                           |
| changed . . . . . 445                                     | characters with <code>\string</code> . . . . . 96                        |
| <code>\@addtotoporbot</code> : Command                    | 1993-12-07 ltoutenc.dtx v1.1                                             |
| changed . . . . . 437                                     | General: Made all character                                              |
| <code>\@boxfpsbit</code> : Command added . 460            | numbers decimal. . . . . 93                                              |
| <code>\@flcheckspace</code> : Command                     | Removed a lot of equal signs                                             |
| added . . . . . 462                                       | and the like. . . . . 93                                                 |
| <code>\@flsetnum</code> : Command added . . 461           | 1993-12-08 ltboxes.dtx v0.1b                                             |
| <code>\@flsettextmin</code> : Command                     | <code>\@begin@tempboxa</code> : Extra braces                             |
| added . . . . . 461                                       | for color support (braces                                                |
| <code>\@flstop</code> : Commands added . . . 458          | removed from other macros) 303                                           |
| <code>\@flupdates</code> : Command added . 463            | <code>\@irsbox</code> : fix typo . . . . . 312                           |
| <code>\@fpsadddefault</code> : Command                    | <code>\@parboxto</code> : <code>\endgraf</code> added due                |
| added . . . . . 459                                       | to extra group in                                                        |
| <code>\@getfpsbit</code> : Command added . 460            | <code>\@begin@tempboxa</code> . . . . . 308                              |
| <code>\@opcol</code> : Command changed . . . 423          | <code>\lrbox</code> : move <code>\@endpefalse</code> out of              |
| Hook added . . . . . 423                                  | the inner group . . . . . 305                                            |
| <code>\@outputpage</code> : Command                       | 1993-12-08 ltfntcmd.dtx v2.1b                                            |
| changed . . . . . 427                                     | General: Macros <code>\rm</code> , <code>\bf</code> and <code>\sf</code> |
| <code>\@resethfps</code> : Command added . 460            | moved to classes.dtx . . . . . 258                                       |
| <code>\@setfloattypecounts</code> : Command               | 1993-12-08 ltlists.dtx LaTeX2e                                           |
| added . . . . . 459                                       | <code>\item</code> : use <code>\sbox</code> to support                   |
| <code>\@setfpsbit</code> : Command added . 460            | colour . . . . . 298                                                     |
| <code>\@shipoutsetup</code> : Command                     | 1993-12-08 ltspace.dtx LaTeX2e                                           |
| added . . . . . 427                                       | <code>\@bsphack</code> : Command                                         |
| <code>\@startcolumn</code> : Command                      | reimplemented . . . . . 72                                               |
| changed . . . . . 432                                     | Command reimplemented; late                                              |
| <code>\@startdblcolumn</code> : Command                   | birthday present for Chris . . . 72                                      |
| changed . . . . . 432                                     | <code>\@vbsphack</code> : Command added . . 74                           |
| <code>\@testfp</code> : Command added . . . 460           | 1993-12-09 ltboxes.dtx v0.1c                                             |
| <code>\@textfloatsheight</code> : Commands                | <code>\@irsbox</code> : fix another typo . . . . 312                     |
| added . . . . . 459                                       | 1993-12-09 ltclass.dtx v0.2n                                             |
| <code>\@topnewpage</code> : Commands                      | <code>\documentstyle</code> : input 209                                  |
| changed . . . . . 415                                     | compatibility file. . . . . 482                                          |
| <code>\@tryfcolumn</code> : Command                       | 1993-12-09 ltfiles.dtx v0.9e                                             |
| changed . . . . . 433                                     | <code>\document</code> : Hook added . . . . . 84                         |
| <code>\@writesetup</code> : <code>\@startpagehook</code>  | 1993-12-09 ltmiscen.dtx v0.9e                                            |
| added . . . . . 427                                       | <code>\enddocument</code> : Hook added . . . . 265                       |
| <code>\output</code> : Command changed . . . 417          | 1993-12-10 ltoutenc.dtx v1.2                                             |
| 1993-12-06 ltclass.dtx v0.2k                              | General: Added source code for                                           |
| <code>\ExecuteOptions</code> : Preserve                   | <code>tlenc.sty</code> . . . . . 93                                      |
| <code>\CurrentOption</code> . . . . . 481                 | 1993-12-11 ltfntcmd.dtx v3.0a                                            |
| 1993-12-06 ltoutput.dtx v1.0f                             | General: Complete reworking of all                                       |
| <code>\@specialoutput</code> : Unboxing of 255            | text commands, using just one                                            |
| added to rescue writes . . . . . 417                      | creator function . . . . . 251                                           |
| 1993-12-06 ltoutput.dtx v1.0g                             | italic correction now put in front                                       |
| <code>\@topnewpage</code> : <code>\@floatplacement</code> | of penalty before glue . . . . . 251                                     |
| placement bug fixed . . . . . 415                         | newcommands replaced by defs 251                                         |
| 1993-12-07 ltclass.dtx v0.2l                              | newfontswitch command                                                    |
| <code>\ProvidesFile</code> : Macro added . . . 479        | corrected and changed . . . . . 251                                      |



|                                                                                                                                                                                  |          |                                                                                                 |     |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|-------------------------------------------------------------------------------------------------|-----|
| <code>\DeclareTextFontCommand</code> : Macro changed . . . . .                                                                                                                   | 253      | <code>\IfFileExists</code> : Removed interactive prompting for current directory syntax . . . . | 10  |
| <code>\emph</code> : Macro changed . . . . .                                                                                                                                     | 254      | <code>\strip@prefix</code> : modified, name changed from <code>\stripmeaning</code> . . .       | 5   |
| <code>\fix@penalty</code> : Macro added . . . .                                                                                                                                  | 256      | 1993-12-13 <code>ltlists.dtx</code> latex2e                                                     |     |
| <code>\maybe@ic</code> : Macro name changed                                                                                                                                      | 255      | <code>\trivlist</code> : Initialised                                                            |     |
| <code>\maybe@ic@</code> : Macro and name changed . . . . .                                                                                                                       | 255      | <code>\@itemlabel</code> . . . . .                                                              | 295 |
| <code>\sw@slant</code> : Macro changed . . . .                                                                                                                                   | 256      | 1993-12-13 <code>ltmiscen.dtx</code> v0.9h                                                      |     |
| <code>\textup</code> : Macros changed . . . .                                                                                                                                    | 254      | <code>\@noligs</code> : Readded <code>\@noligs</code> . . .                                     | 273 |
| 1993-12-11 <code>ltmath.dtx</code> v0.9g                                                                                                                                         |          | <code>\@verbatim</code> : Readded <code>\@noligs</code> .                                       | 271 |
| General: Added a group around the first argument of <code>\frac</code> to prevent changes (for example font changes) from modifying the contents of the second argument. . . . . | 280      | Removed optional argument of <code>\item</code> . . . . .                                       | 270 |
| 1993-12-11 <code>ltoutenc.dtx</code> v1.2a                                                                                                                                       |          | <code>center</code> : Removed optional argument of <code>\item</code> . . . . .                 | 269 |
| General: Corrected for <code>tlenc</code> , <code>math</code> . . . . .                                                                                                          | 93       | <code>flushleft</code> : Removed optional argument of <code>\item</code> . . . . .              | 269 |
| 1993-12-11 <code>ltsect.dtx</code> LaTeX2e                                                                                                                                       |          | <code>flushright</code> : Removed optional argument of <code>\item</code> . . . . .             | 269 |
| <code>\@author</code> : Added default . . . . .                                                                                                                                  | 362      | 1993-12-13 <code>ltoutenc.dtx</code> v1.2b                                                      |     |
| <code>\@title</code> : Added default . . . . .                                                                                                                                   | 362      | General: Corrected file name in driver code. . . . .                                            | 93  |
| 1993-12-11 <code>ltxref.dtx</code> LaTeX2e                                                                                                                                       |          | 1993-12-13 <code>lftab.dtx</code> latex2e                                                       |     |
| <code>\@setref</code> : Macro added . . . . .                                                                                                                                    | 261      | <code>\tabbing</code> : Removed optional argument of <code>\item</code> . . . . .               | 320 |
| <code>\pageref</code> : Macro reimplemented .                                                                                                                                    | 261      | 1993-12-14 <code>ltoutput.dtx</code> v1.0i                                                      |     |
| <code>\ref</code> : Macro reimplemented . . . .                                                                                                                                  | 261      | General: Section added to declare all parameters . . . . .                                      | 468 |
| 1993-12-12 <code>ltoutput.dtx</code> v1.0h                                                                                                                                       |          | 1993-12-15 <code>ltboxes.dtx</code> v0.1d                                                       |     |
| <code>\@cflb</code> : <code>boxmaxdepth</code> setting moved . . . . .                                                                                                           | 431      | <code>\@iminipage</code> : Changed default from ‘c’ to ‘s’ . . . . .                            | 310 |
| defs changed to <code>lets</code> . . . . .                                                                                                                                      | 431      | <code>\@iparbox</code> : Changed default from ‘c’ to ‘s’ . . . . .                              | 308 |
| <code>\@cflt</code> : name changed . . . . .                                                                                                                                     | 431      | <code>\minipage</code> : Changed default from ‘c’ to ‘s’ . . . . .                              | 310 |
| <code>\@docclearpage</code> : defs changed to <code>lets</code> . . . . .                                                                                                        | 422      | extra space removed. . . . .                                                                    | 310 |
| <code>\@makecol</code> : defs changed to <code>lets</code> .                                                                                                                     | 424      | <code>\parbox</code> : Changed default from ‘c’ to ‘s’ . . . . .                                | 307 |
| <code>\@resethfps</code> : Warnings added: minimal . . . . .                                                                                                                     | 460      | 1993-12-15 <code>ltclass.dtx</code> v0.2p                                                       |     |
| <code>\@startdblcolumn</code> : defs changed to <code>lets</code> . . . . .                                                                                                      | 432, 433 | General: Removed extra ‘.’s from <code>\@@warnings</code> . . . . .                             | 475 |
| <code>\@topnewpage</code> : braces removed . .                                                                                                                                   | 415      | 1993-12-16 <code>ltlogos.dtx</code> LaTeX2e                                                     |     |
| <code>\@tryfcolumn</code> : defs changed to <code>lets</code> . . . . .                                                                                                          | 434      | <code>\LaTeXe</code> : Extended logo by DPC                                                     | 81  |
| <code>\fl@tracemessage</code> : Commands changed . . . . .                                                                                                                       | 456      | 1993-12-16 <code>ltmath.dtx</code> v0.9i                                                        |     |
| 1993-12-13 <code>ltclass.dtx</code> v0.2o                                                                                                                                        |          | <code>\@eqnocr</code> : use <code>\refstepcounter</code> instead of shortcut . . . . .          | 282 |
| General: Removed setting <code>\errorcontextlines</code> (now in <code>latex.tex</code> ) . . . . .                                                                              | 475      | General: use <code>\refstepcounter</code> instead of shortcut . . . . .                         | 280 |
| <code>\documentstyle</code> : compatibility file now <code>latex209.sty</code> . . . . .                                                                                         | 482      | 1993-12-16 <code>ltmiscen.dtx</code> v0.9i                                                      |     |
| <code>\usepackage</code> : Fixed error handling . . . . .                                                                                                                        | 483      | General: <code>\literal</code> added . . . . .                                                  | 273 |
| 1993-12-13 <code>ltdirchk.dtx</code> v0.2a                                                                                                                                       |          | 1993-12-16 <code>ltpage.dtx</code> LaTeX2e                                                      |     |
| General: on the ‘docstrip’ pass, do not check <code>openin</code> path . . . . .                                                                                                 | 10       | <code>\mark</code> : Init <code>\mark</code> at begin document . . . . .                        | 399 |

- 1993-12-16 ltspace.dtx LaTeX2e  
`\@bsphack`: Corrected optimisation  
:-) ..... 72
- 1993-12-16 lttab.dtx latex2e  
`\@xhline`: Measure from middle of  
vertical rules ..... 334
- 1993-12-17 ltclass.dtx v0.2q  
`\@documentclasshook`: Macro  
added ..... 475  
`\@fileswithoptions`: Add  
`\@compatibility` hook .... 484  
`\documentstyle`: Match Alan's  
new code. .... 482
- 1993-12-17 ltoutenc.dtx 1.3  
General: Added this section .... 97  
Removed all the hackery for use  
in `\DeclareFontEncoding`, and  
redid everything using  
`\DeclareTextFoo`. .... 108, 110  
Removed the catcode hackery,  
since the file is only read as a  
package in the preamble, and  
removed all the messages on  
the screen, which just confuse  
users. Replaced them by the  
appropriate `\ProvidesPackage`  
commands. Added XXXenc. . 96
- 1993-12-17 ltoutenc.dtx v1.3  
General: Added  
`\EncodingSpecificAccent`,  
`\EncodingSpecificAccent-`  
`edLetter` and  
`\EncodingSpecificCommand`. . 93  
Made Rokicki's encoding a  
proper encoding scheme rather  
than a variant of OT1. .... 93
- 1993-12-17 ltoutput.dtx v1.0j  
`\@opcol`: Hook removed ..... 423  
`\@specialoutput`: Page room test  
added ..... 418  
`\@topnewpage`: check for vsize too  
small added ..... 415  
Page room test added ..... 417  
`\@writesetup`: —and then  
removed ..... 427  
`\fl@tracemessage`: tracefloatvals  
made a document command 456
- 1993-12-17 ltpage.dtx LaTeX2e  
`\mark`: Removed init `\mark` at  
begin document, since it  
doesn't work. .... 399  
`\rightmark`: Stopgap solution to  
mark `\leftmark` and  
`\rightmark` work without  
initializing mark until the  
problem is solved. .... 398
- 1993-12-18 ltoutenc.dtx 1.3b  
General: Fixed typos with  
`\ProvidesPackage` lines.  
Added the `\NeedsTeXFormat`  
line. Added the last argument  
to `\DeclareEncoding`. Moved  
the use of the encodings to  
after their declaration. .... 96  
Replaced the missing last  
argument to  
`\DeclareFontEncoding`. 108, 110
- 1993-12-18 ltoutenc.dtx 1.3c  
General: Rewrote for the new  
syntax of  
`\EncodingSpecific`. ... 108, 110  
Split `\EncodingSpecificAccent`  
up into `\EncodingSpecific`  
and `\DeclareAccent`. .... 97
- 1993-12-18 ltoutenc.dtx v1.3a  
General: Replaced OT3 by XXX 93
- 1993-12-18 ltoutenc.dtx v1.3b  
General: Corrected typos. .... 93  
Replaced the missing last  
argument to  
`\DeclareFontEncoding`. .... 93
- 1993-12-18 ltoutenc.dtx v1.3c  
General: A new syntax, separating  
accent-definitions from  
encoding-specific definitions,  
and allowing encoding-specific  
`\chardef`, `\let`, etc. .... 93  
Rewrote for the new syntax of  
`\EncodingSpecific`. .... 93
- 1993-12-18 ltoutenc.dtx v1.3d  
General: Some T1 stuff had drifted  
into the OT1 file. .... 93
- 1993-12-18 ltpage.dtx LaTeX2e  
`\sloppy`: Added  
`\emergencystretch` ..... 399
- 1993-12-19 ltclass.dtx v0.2r  
`\endfilecontents`: Different  
message when ignoring a file 489
- 1993-12-19 ltfntcmd.dtx v3.0b  
General: `\pdef` command added 251  
Added by ASAJ. .... 258  
Made `\@newfontswitch` produce  
an error if command already  
exists, and added  
`\@renewfontswitch`, ASAJ . 251  
Other tidying ..... 251  
Some more tidying done .... 251



|                                                                                                                                                                  |          |                                                                                                                                              |     |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|----------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Untidying added, so this is now<br>a TEMPORARY version. . .                                                                                                      | 251      | <code>\math@version</code> : New math font<br>setup . . . . .                                                                                | 161 |
| Wording changes by CAR. . .                                                                                                                                      | 258      | 1994-01-17 <code>ltfssini.dtx</code> v2.1e<br><code>\not@math@alphabet</code> : Message<br>changed . . . . .                                 | 224 |
| <code>\DeclareOldFontCommand</code> :<br>Corrected and tidied . . . . .                                                                                          | 258      | 1994-01-17 <code>ltfssstrc.dtx</code> v2.3a<br>General: New math font setup . .                                                              | 174 |
| <code>\DeclareTextFontCommand</code> :<br>Corrected and tidied . . . . .                                                                                         | 253      | <code>\check@mathfonts</code> : New math font<br>setup . . . . .                                                                             | 183 |
| 1993-12-19 <code>ltspace.dtx</code> LaTeX2e<br><code>\@bsphack</code> : There seem to be<br>problems with selfmade<br>birthday presents . . . . .                | 73       | <code>\glb@currsz</code> : New math font<br>setup . . . . .                                                                                  | 180 |
| 1993-12-20 <code>ltdefns.dtx</code> LaTeX2e<br><code>\@reargdef</code> : Kept old version of<br><code>\@reargdef</code> , for <code>array.sty</code> . . .       | 40       | <code>\restglb@settings</code> : New math<br>font setup . . . . .                                                                            | 183 |
| 1993-12-20 <code>ltfiles.dtx</code> v0.9m<br><code>\@obsoletefile</code> : Added this<br>command, removed<br><code>@oldfilewarning</code> . . . . .              | 91       | 1994-01-18 <code>ltbibl.dtx</code> LaTeX2e<br><code>\bibliography</code> : Use <code>\@input@</code> so<br>include files are listed. . . . . | 395 |
| 1994-01-05 <code>fontdef.dtx</code> v2.1d<br>General: Removed <code>nf</code> prefix from<br>file names. . . . .                                                 | 231      | 1994-01-18 <code>ltclass.dtx</code> v0.2t<br><code>\@ifclassloaded</code> : Fix typo<br><code>\@pkgetension</code> . . . . .                 | 476 |
| 1994-01-13 <code>ltmath.dtx</code> v0.9o<br><code>\@eqnocr</code> : correcting 0.9i . . . . .                                                                    | 282      | 1994-01-18 <code>ltfiles.dtx</code> v0.9p<br><code>\@iffileonpath</code> : Macro added . .                                                   | 90  |
| General: correcting 0.9i . . . . .                                                                                                                               | 280      | <code>\@input</code> : do not use a different<br>definition for <code>\input@path</code> . .                                                 | 90  |
| 1994-01-14 <code>ltdirchk.dtx</code> v0.2d<br><code>\IfFileExists</code> : Close the<br><code>texsys.aux</code> output stream . . .                              | 10       | <code>\@input@</code> : Macro added . . . . .                                                                                                | 90  |
| 1994-01-15 <code>ltfiles.dtx</code> v0.9o<br><code>\document</code> : move <code>\@preamblecmds</code><br>after document hook . . . . .                          | 86       | <code>\IfFileExists</code> : New Definition .                                                                                                | 89  |
| 1994-01-17 <code>ltclass.dtx</code> v0.2s<br><code>\@fileswithoptions</code> : Modify to<br>reduce parameter stack<br>usage . . . . .                            | 484, 486 | <code>\include</code> : Use <code>\@input@</code> so include<br>files are listed. . . . .                                                    | 88  |
| General: Added many more<br><code>\@onlypreamble</code> commands .                                                                                               | 475      | <code>\InputIfFileExists</code> : New<br>Definition . . . . .                                                                                | 90  |
| Wrapped long lines to column<br>72 . . . . .                                                                                                                     | 475      | 1994-01-18 <code>ltfssini.dtx</code> v2.1f<br><code>\not@math@alphabet</code> : Message<br>corrected . . . . .                               | 224 |
| 1994-01-17 <code>ltfiles.dtx</code> LaTeX2e<br><code>\listfiles</code> : New Version, adds<br>' <code>.tex</code> ' if needed, and lines up<br>columns . . . . . | 91       | 1994-01-18 <code>ltmiscen.dtx</code> v0.9p<br><code>\@verbatim</code> : Add<br><code>\global\@inlabelfalse</code> . . .                      | 270 |
| 1994-01-17 <code>ltfssbas.dtx</code> v2.1a<br>General: New math font setup . .                                                                                   | 153      | Only add <code>\penalty</code> if in <code>hmode</code>                                                                                      | 270 |
| <code>\curr@math@size</code> : New math font<br>setup . . . . .                                                                                                  | 162      | 1994-01-19 <code>fontdef.dtx</code> v2.1e<br>General: Added missing setting for<br>symbols in bold version. . . .                            | 235 |
| <code>\everydisplay</code> : New math font<br>setup . . . . .                                                                                                    | 162      | 1994-01-19 <code>ltdirchk.dtx</code> v0.2e<br><code>\IfFileExists</code> : name changed<br>from <code>\test</code> . . . . .                 | 9   |
| <code>\everymath</code> : New math font setup                                                                                                                    | 162      | <code>\input@path</code> : No longer check that<br>an empty group is in the path                                                             | 11  |
| <code>\frozen@everydisplay</code> : New math<br>font setup . . . . .                                                                                             | 162      | <code>\strip@prefix</code> : name changed<br>from <code>\strip@meaning</code> , to<br>match NFSS. . . . .                                    | 5   |
| <code>\frozen@everymath</code> : New math<br>font setup . . . . .                                                                                                | 162      | 1994-01-19 <code>ltmath.dtx</code> v1.0n classes<br><code>\mathindent</code> : Deferred setting of<br><code>\mathindent</code> . . . . .     | 283 |
|                                                                                                                                                                  |          | 1994-01-20 <code>ltdirchk.dtx</code> v0.2f<br>General: <code>\@copytexsys</code> and the<br><code>texsys.new</code> file removed . . . . .   | 9   |
|                                                                                                                                                                  |          | Modify all of <code>ltxcheck</code> . . . . .                                                                                                | 13  |

|                                                                                                                                             |     |                                                                                                                                                                                                                                                                                     |          |
|---------------------------------------------------------------------------------------------------------------------------------------------|-----|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|
| <code>\IfFileExists: \copytexsys</code><br>removed . . . . .                                                                                | 10  | 1994-01-31 <code>lftntcmd.dtx v3.1b</code><br>General: <code>\@normalsize</code> no longer<br>defined . . . . .                                                                                                                                                                     | 251      |
| 1994-01-21 <code>ltclass.dtx v0.2u</code><br><code>\documentstyle: compatibility file</code><br>now <code>latex209.def.</code> . . . . .    | 482 | 1994-02-01 <code>ltpage.dtx LaTeX2e</code><br><code>\pagestyle: (DPC)</code> Modify to get<br>nicer error message . . . . .                                                                                                                                                         | 397      |
| 1994-01-21 <code>ltdirchk.dtx v0.2g</code><br>General: Improve documentation,<br>reorganise docstrip module . . .                           | 1   | <code>\thispagestyle: (DPC)</code> Modify to<br>get nicer error message . . . .                                                                                                                                                                                                     | 398      |
| <code>\filename@parse: Minor changes,</code><br>and add Mac version (:) . . . .                                                             | 11  | 1994-02-02 <code>ltclass.dtx v0.2x</code><br><code>\@fileswithoptions: Only run</code><br>the hook and options check if<br>the file was loaded. . . . .                                                                                                                             | 486      |
| <code>\today: Name changed from</code><br><code>\stamp</code> , to save memory . . . .                                                      | 9   | 1994-02-03 <code>ltoutput.dtx v1.0k</code><br><code>\@makespecialcolbox: correct</code><br>mistakes in the<br>documentation . . . . .                                                                                                                                               | 426      |
| 1994-01-21 <code>ltfloat.dtx LaTeX2e</code><br><code>\@xfloat: Added missing percent</code><br>characters. . . . .                          | 376 | 1994-02-07 <code>ltclass.dtx v0.2y</code><br><code>\@fileswithoptions: Run</code><br><code>\@compatibility</code> on the first<br>class to start (not the first to<br>finish) . . . . .                                                                                             | 484      |
| 1994-01-21 <code>ltmiscen.dtx v0.9s</code><br><code>\verbatim@font: Removed</code><br>unnecessary category code<br>hackery. . . . .         | 271 | <code>\@ifclasswith: Add extra ,s so</code><br>'two' is not matched with<br>'twocolumn' . . . . .                                                                                                                                                                                   | 478      |
| 1994-01-24 <code>ltdirchk.dtx v0.2h</code><br><code>\IfFileExists: Stop testing once</code><br><code>texsys.aux</code> has been found . . . | 10  | <code>\ProcessOptions*: Add extra ,s so</code><br>'two' is not matched with<br>'twocolumn' . . . . .                                                                                                                                                                                | 480, 481 |
| 1994-01-24 <code>ltpage.dtx LaTeX2e</code><br><code>\pagestyle: (DPC)</code> Complain if<br><code>pagestyle</code> is undefined. . . . .    | 397 | 1994-02-07 <code>ltfssbas.dtx v2.1c</code><br><code>\DeclareFontEncoding: revert</code><br>catcode settings earlier . . . .                                                                                                                                                         | 155      |
| 1994-01-25 <code>ltdirchk.dtx v0.2i</code><br>General: Protect against looping<br>on <code>\@input</code> and <code>\@end.</code> . . . .   | 2   | <code>\DeclareFontShape: revert</code><br>catcode settings earlier . . . .                                                                                                                                                                                                          | 154      |
| 1994-01-25 <code>ltfssbas.dtx v2.1b</code><br><code>\math@version: Corrections for</code><br>math setup . . . . .                           | 162 | 1994-02-08 <code>ltoutput.dtx v1.0k</code><br><code>\@makespecialcolbox:</code><br><code>boxmaxdepth</code> setting added . .                                                                                                                                                       | 425      |
| 1994-01-25 <code>ltmath.dtx LaTeX2e</code><br><code>\bordermatrix: Removed</code><br><code>\p@renwd.</code> . . . . .                       | 277 | <code>boxmaxdepth</code> setting removed . .                                                                                                                                                                                                                                        | 425      |
| 1994-01-26 <code>ltfsssrc.dtx v2.3c</code><br><code>\check@mathfonts: Correct trace</code><br>info placement . . . . .                      | 183 | General: Documentation and tasks<br>tidied. . . . .                                                                                                                                                                                                                                 | 400      |
| <code>\restglb@settings: Correct trace</code><br>info placement . . . . .                                                                   | 183 | 1994-02-10 <code>ltclass.dtx v0.2z</code><br><code>\@documentclasshook: Changed</code><br>the name from<br><code>\@compatibility</code> to<br><code>\@documentclasshook</code> , and<br>added the check for whether<br><code>\@normalsize</code> has been<br>defined. ASAJ. . . . . | 475      |
| 1994-01-27 <code>lftntcmd.dtx v3.1a</code><br><code>\nocorrlist: Only ., used as</code><br>default for cm fonts . . . . .                   | 257 | <code>\@fileswithoptions: Renamed</code><br><code>\@compatibility</code> to<br><code>\@documentclasshook</code> . ASAJ. .                                                                                                                                                           | 484      |
| 1994-01-29 <code>ltclass.dtx v0.2v</code><br><code>\@unprocessedoptions: Macro</code><br>added. . . . .                                     | 488 | 1994-02-10 <code>ltfssbas.dtx v2.1d</code><br><code>\addto@hook: Made \addto@hook</code><br>long. . . . .                                                                                                                                                                           | 173      |
| <code>\@fileswithoptions: All options</code><br>raise error if no<br><code>\ProcessOptions</code> appears . .                               | 486 |                                                                                                                                                                                                                                                                                     |          |
| 1994-01-31 <code>ltclass.dtx v0.2w</code><br><code>\g@addto@macro: Use toks register</code><br>to avoid 'hash' problems . . .               | 487 |                                                                                                                                                                                                                                                                                     |          |
| 1994-01-31 <code>ltfiles.dtx v0.9t</code><br><code>\document: set \@normalsize or</code><br><code>\normalsize</code> if necessary . . . .   | 85  |                                                                                                                                                                                                                                                                                     |          |

|                                                                                        |                                                              |     |
|----------------------------------------------------------------------------------------|--------------------------------------------------------------|-----|
| 1994-02-10 ltffscmp.dtx v2.1d                                                          | Long lines wrapped to 72 columns . . . . .                   | 82  |
| \scan@fontshape: scan away stuff after pt . . . . .                                    |                                                              | 197 |
| 1994-02-22 ltffssini.dtx v2.1g                                                         | General: Add code from the old dump.dtx . . . . .            | 537 |
| General: Correct error message . .                                                     |                                                              | 226 |
| 1994-02-24 ltffsbas.dtx v2.1e                                                          | Initial version, split from latex.dtx . . . . .              | 526 |
| \DeclareFontShape: Separate restoration of catcodes for fd cmds . . . . .              | move code here from lhyphen.dtx . . . . .                    | 531 |
| \define@newfont: Separate restoration of catcodes for fd cmds . . . . .                | Remove oldcomments environment . . . . .                     | 526 |
| \nfss@catcodes: Separate restoration of catcodes for fd cmds . . . . .                 | use \InputIfFileExists not \IfFileExists . . . . .           | 531 |
| 1994-02-25 ltdirchk.dtx v0.2j                                                          | 1994-03-07 ltfloat.dtx v1.0a                                 |     |
| General: Remove need for drv file .                                                    | \endfloatbox: (DPC) Extra group for colour . . . . .         | 381 |
| 1994-03-01 ltdirchk.dtx v0.2k                                                          | \@footnotetext: (DPC) Extra group for colour . . . . .       | 389 |
| General: Add unstripped module, so that dircheck.dtx may be used with initex . . . . . | \@xfloat: (DPC) Extra group for colour . . . . .             | 377 |
| 1994-03-02 ltboxes.dtx v0.1e                                                           | 1994-03-07 lthyphen.dtx v0.1c                                |     |
| General: Add 2kernel module . .                                                        | General: move the 2kernel code to ltfinal.dtx . . . . .      | 500 |
| Remove need for drv file . . . . .                                                     | 1994-03-07 ltlength.dtx v1.0a                                |     |
| 1994-03-02 ltclass.dtx v0.3a                                                           | \@settodim: (DPC) Extra group for colour . . . . .           | 152 |
| General: Remove need for driver file . . . . .                                         | 1994-03-07 ltlists.dtx v1.0a                                 |     |
| 1994-03-03 ltboxes.dtx v0.1f                                                           | General: Initial version, split from latex.dtx . . . . .     | 287 |
| \@irsbox: Replaced a missing \else . . . . .                                           | Long lines wrapped to 72 columns . . . . .                   | 287 |
| 1994-03-04 ltfloat.dtx v1.0a                                                           | 1994-03-07 ltpage.dtx v1.0a                                  |     |
| General: Initial version, split from latex.dtx . . . . .                               | General: Initial version, split from ltherest.dtx . . . . .  | 397 |
| 1994-03-04 ltsect.dtx v1.0a                                                            | 1994-03-07 ltpictur.dtx v0.1a                                |     |
| General: Initial version, split from latex.dtx . . . . .                               | General: Initial version, split from latex.dtx . . . . .     | 336 |
| 1994-03-04 lttab.dtx v1.0a                                                             | Long lines wrapped to 72 columns . . . . .                   | 336 |
| General: Initial version, split from latex.dtx . . . . .                               | 1994-03-07 ltsect.dtx v1.0a                                  |     |
| 1994-03-04 ltvers.dtx v1.0a                                                            | \@changfrom: (DPC)Extra groups for colour . . . . .          | 368 |
| General: Initial version, split from latex.dtx . . . . .                               | 1994-03-07 lttab.dtx v1.0a                                   |     |
| 1994-03-07 ltboxes.dtx v0.1a                                                           | General: Long lines wrapped to 72 columns . . . . .          | 314 |
| \@mpfootnotetext: Extra group for colour . . . . .                                     | 1994-03-08 ltclass.dtx v0.3b                                 |     |
| 1994-03-07 ltboxes.dtx v1.0a                                                           | General: Modify driver code into 'new style' . . . . .       | 475 |
| General: Unify format with other Kernel files . . . . .                                | 1994-03-08 ltdirchk.dtx v1.0a                                |     |
| 1994-03-07 ltdefns.dtx v1.0a                                                           | General: Reorganise driver module into 'new style' . . . . . | 1   |
| \@italiccorr: Macro added . . .                                                        | 1994-03-08 ltplain.dtx v1.0a                                 |     |
| 1994-03-07 ltfiles.dtx v1.0a                                                           | General: Remove need for a driver file. . . . .              | 14  |
| General: Initial version, split from latex.dtx . . . . .                               |                                                              | 82  |

|                                                             |                                                              |
|-------------------------------------------------------------|--------------------------------------------------------------|
| 1994-03-10 ltffsbas.dtx v2.2f                               | 1994-03-13 ltfiles.dtx v0.3b                                 |
| $\backslash$ math@egroup: Changed                           | $\backslash$ InputIfFileExists: Use new                      |
| $\backslash$ begingroup/ $\backslash$ endgroup to           | cmd $\backslash$ @addtofilelist . . . . . 90                 |
| $\backslash$ bgroup/ $\backslash$ egroup. . . . . 170       | 1994-03-13 ltffsbas.dtx v2.1g                                |
| 1994-03-11 ltssdcl.dtx v2.1b                                | General: add 2ekernel module to                              |
| $\backslash$ DeclareSymbolFontAlphabet@:                    | omit repeated code . . . . . 153                             |
| Added check against use of                                  | 1994-03-13 ltssdcl.dtx v2.1c                                 |
| alphabet switch outside of                                  | General: add 2ekernel module to                              |
| math mode. . . . . 222                                      | omit repeated code . . . . . 200                             |
| $\backslash$ SetMathAlphabet@: Changed                      | 1994-03-14 ltboxes.dtx v1.0b                                 |
| parameter template in                                       | $\backslash$ @isavebox: Use                                  |
| temporary macro to catch                                    | $\backslash$ color@setgroup . . . . . 305                    |
| check add below. . . . . 213                                | $\backslash$ @isavepicbox: Use                               |
| 1994-03-12 ltclass.dtx v0.3c                                | $\backslash$ color@setgroup . . . . . 305                    |
| $\backslash$ @fileswithoptions: Do not use                  | $\backslash$ color@begingroup: macro added                   |
| $\backslash$ @pr@videpackage to avoid                       | for colour support . . . . . 304                             |
| timeout . . . . . 486                                       | $\backslash$ color@endgroup: macro added for                 |
| General: Change name from                                   | colour support . . . . . 304                                 |
| docclass to ltclass . . . . . 475                           | $\backslash$ lrbox: Use $\backslash$ color@setgroup . . 305  |
| $\backslash$ ProvidesFile: Add $\backslash$ wlog . . . 479  | $\backslash$ sbox: Use $\backslash$ color@setgroup . . . 305 |
| $\backslash$ ProvidesPackage: Add $\backslash$ wlog . . 478 | 1994-03-14 ltfloat.dtx 1.0c                                  |
| use $\backslash$ @gtempa . . . . . 478                      | $\backslash$ @xympar: (DPC) Use                              |
| 1994-03-12 ltdefs.dtx v1.0b                                 | $\backslash$ color@begingroup . . . . . 385                  |
| $\backslash$ @reargdef: New defn, in terms of               | 1994-03-14 ltfloat.dtx v1.0c                                 |
| $\backslash$ @yargdef . . . . . 40                          | $\backslash$ @endfloatbox: (DPC) Use                         |
| $\backslash$ @yargd@f: Name changed from                    | $\backslash$ color@endgroup . . . . . 381                    |
| $\backslash$ XXX@argdef . . . . . 39                        | $\backslash$ @footnotetext: (DPC) Use                        |
| 1994-03-12 ltdirchk.dtx v1.0b                               | $\backslash$ color@begingroup, add                           |
| General: Change name from                                   | $\backslash$ endgraf . . . . . 389                           |
| dircheck.dtx . . . . . 1                                    | $\backslash$ @savemarbox: (DPC) Use                          |
| Minor edits to the timeouts in                              | $\backslash$ color@begingroup . . . . . 384                  |
| ltxcheck . . . . . 1                                        | $\backslash$ @xfloat: (DPC) Use                              |
| 1994-03-12 ltfloat.dtx v1.0b                                | $\backslash$ color@begingroup . . . . . 377                  |
| $\backslash$ @savemarbox: (DPC) Extra group                 | 1994-03-15 ltfiles.dtx LaTeX2e                               |
| for colour . . . . . 384                                    | $\backslash$ @missingfileerror: Quit on x or                 |
| $\backslash$ @xympar: (DPC) Extra bgroup for                | X just like a real error . . . . . 90                        |
| colour . . . . . 385                                        | 1994-03-15 ltfntcmd.dtx v3.2a                                |
| 1994-03-12 ltplain.dtx v1.0b                                | General: Adapted to mass                                     |
| General: Name changed from                                  | formatting . . . . . 251                                     |
| lplain. The end of an era . . . . 14                        | Changed $\backslash$ / to $\backslash$ @italiccorr . 251     |
| 1994-03-12 ltplain.dtx v1.0e                                | Removed $\backslash$ @renewfontswitch . 251                  |
| General: Replaced remaining                                 | Removed defs of short-forms and                              |
| width, height, depth by L <sup>A</sup> T <sub>E</sub> X     | all sizes except $\backslash$ normalize . 251                |
| macro names to save tokens. . . 14                          | 1994-03-15 ltoutput.dtx v1.0l                                |
| 1994-03-13 ltcntrl.dtx v1.0c                                | $\backslash$ @addtocurcol: Changed                           |
| $\backslash$ @tfor: (DPC) Add $\backslash$ @tfor so a       | $\backslash$ addvspace to $\backslash$ vskip . . 440, 444    |
| single group is correctly                                   | $\backslash$ @combinedblfloats: Removed                      |
| treated. . . . . 56                                         | boxmaxdepth setting. . . . . 432                             |
| 1994-03-13 ltfiles.dtx LaTeX2e                              | $\backslash$ @makecol: $\backslash$ maxdepth changed to      |
| $\backslash$ @addtofilelist: Macro added . . 91             | $\backslash$ @maxdepth . . . . . 423                         |
| $\backslash$ listfiles: Reset                               | Removed boxmaxdepth setting. 424                             |
| $\backslash$ @addtofilelist at begin                        | $\backslash$ @makespecialcolbox: Removed                     |
| document . . . . . 92                                       | boxmaxdepth setting. . . . . 425                             |

|                                                                                                     |     |                                                                                                                  |     |
|-----------------------------------------------------------------------------------------------------|-----|------------------------------------------------------------------------------------------------------------------|-----|
| <code>\@topnewpage</code> : Corrected and amended warning message . .                               | 416 | 1994-03-28 ltsect.dtx v1.0b                                                                                      |     |
| Warning added: it should be improved . . . . .                                                      | 417 | General: Split further from ltherest.dtx . . . . .                                                               | 362 |
| General: Added some warnings when page gets full of top floats. . . . .                             | 400 | 1994-03-28 lttab.dtx v1.0b                                                                                       |     |
| Driver added and further tidying. . . . .                                                           | 400 | General: Improve documentation                                                                                   | 314 |
| Removed duplicated code and corrected docstrip options. . .                                         | 400 | 1994-03-28 ltthm.dtx v1.0a                                                                                       |     |
| Some boxmaxdepth settings removed. . . . .                                                          | 400 | General: Initial version, split from latex.dtx . . . . .                                                         | 358 |
| 1994-03-16 ltclass.dtx v0.3f                                                                        |     | 1994-03-29 ltcounts.dtx v1.0c                                                                                    |     |
| General: Add pkgindoc package .                                                                     | 499 | General: Create file from parts of ltmiscen and ltherest. . . . .                                                | 145 |
| 1994-03-16 ltfiles.dtx LaTeX2e                                                                      |     | 1994-03-29 ltlength.dtx v1.0c                                                                                    |     |
| <code>\listfiles</code> : Move this code directly into <code>\document</code> . . . .               | 92  | General: Create file ltcntlen from parts of ltmiscen and ltherest.                                               | 152 |
| 1994-03-16 ltfiles.dtx v1.0c                                                                        |     | 1994-03-29 ltmiscen.dtx v1.0d                                                                                    |     |
| <code>\document</code> : (DPC) directly add file list settings . . . . .                            | 85  | General: Remove counter macros to ltcntlen . . . . .                                                             | 264 |
| 1994-03-16 ltmiscen.dtx v1.0b                                                                       |     | 1994-03-29 ltpageno.dtx v1.0c                                                                                    |     |
| <code>\@verbatim</code> : Remove <code>\global\@inlabelfalse</code> again. . . . .                  | 270 | General: Create file ltcntlen from parts of ltmiscen and ltherest.                                               | 259 |
| 1994-03-28 ltalloc.dtx v1.0d                                                                        |     | 1994-03-29 ltxref.dtx v1.0c                                                                                      |     |
| General: Redefinition of ‘new’ allocations removed. . . . .                                         | 51  | General: Create file ltcntlen from parts of ltmiscen and ltherest.                                               | 260 |
| 1994-03-28 ltdirchk.dtx v1.0d                                                                       |     | 1994-03-31 ltbibl.dtx v1.0a                                                                                      |     |
| General: Improve documentation .                                                                    | 1   | General: Initial version of ltidxbib.dtx, split from ltherest.dtx . . . . .                                      | 393 |
| 1994-03-28 lterror.dtx v1.0d                                                                        |     | 1994-03-31 ltidxglo.dtx v1.0a                                                                                    |     |
| <code>\@invalidchar</code> : (DPC) Comment out (use catcode15 instead) . .                          | 64  | General: Initial version of ltidxbib.dtx, split from ltherest.dtx . . . . .                                      | 391 |
| General: Remove test for <code>\inputlineno</code> undefined. . . . .                               | 61  | 1994-04-09 ltcounts.dtx v1.0d                                                                                    |     |
| 1994-03-28 ltfiles.dtx v1.0d                                                                        |     | <code>\@newctr</code> : <code>\@nocnterr</code> now has counter name argument . . . .                            | 146 |
| <code>\document</code> : (DPC) Use <code>\normalsize</code> not <code>\@normalsize</code> . . . . . | 85  | <code>\addtocounter</code> : <code>\@nocnterr</code> now has counter name argument .                             | 146 |
| (DPC) remove <code>\@normalsize</code> check . . . . .                                              | 85  | <code>\setcounter</code> : <code>\@nocnterr</code> now has counter name argument . . . .                         | 146 |
| 1994-03-28 ltfloat.dtx v1.0b                                                                        |     | <code>\stepcounter</code> : Use <code>\addtocounter</code> to have name checked . . . . .                        | 146 |
| <code>\@caption</code> : Use <code>\normalsize</code> not <code>\@normalsize</code> . . . . .       | 375 | 1994-04-09 ltthm.dtx v1.0b                                                                                       |     |
| General: Split further from ltherest.dtx . . . . .                                                  | 372 | <code>\@othm</code> : Use standard counter error message (FMi) . . . . .                                         | 360 |
| 1994-03-28 ltlists.dtx v1.0b                                                                        |     | 1994-04-11 ltclass.dtx v0.3g                                                                                     |     |
| General: Improve documentation                                                                      | 286 | <code>\endfilecontents</code> : Add star form, dont write <code>\endinput</code> at the end of the file. . . . . | 489 |
| 1994-03-28 ltmiscen.dtx v1.0c                                                                       |     | <code>\ProvidesFile</code> : Protect against weird catcodes. . . . .                                             | 479 |
| General: Improve Documentation                                                                      | 264 | 1994-04-11 ltfsbas.dtx v2.1h                                                                                     |     |
| 1994-03-28 ltplain.dtx v1.0c                                                                        |     | General: Added <code>\defaultscriptratio</code> and <code>\defaultscriptscriptratio</code> .                     |     |
| <code>\newlanguage</code> : Remove some <code>\outer</code> declarations. . . . .                   | 16  | ASAJ. . . . .                                                                                                    | 153 |

|                                                                                                                 |     |                                                                                                                                        |     |
|-----------------------------------------------------------------------------------------------------------------|-----|----------------------------------------------------------------------------------------------------------------------------------------|-----|
| <code>\defaultscriptratio</code> : Macro added . . . . .                                                        | 171 | <code>\no@alphabet@error</code> : Use std LaTeX error macro . . . . .                                                                  | 153 |
| <code>\defaultscriptscriptratio</code> : Macro added . . . . .                                                  | 171 | 1994-04-18 <code>ltfssdcl.dtx</code> ???                                                                                               |     |
| 1994-04-12 <code>ltboxes.dtx</code> v1.0c                                                                       |     | <code>\DeclareMathAlphabet</code> : Pass correct arg (2 not 3) . . . . .                                                               | 211 |
| General: Remove <code>\@acci</code> , now defined in <code>ltplain.dtx</code> . . . . .                         | 308 | 1994-04-18 <code>ltfssdcl.dtx</code> v2.1d                                                                                             |     |
| Remove <code>\@dischyph</code> , now defined in <code>ltinit.dtx</code> . . . . .                               | 308 | General: Removed surplus <code>\no@alphabet@error</code> (see <code>fam.dtx</code> ) . . . . .                                         | 200 |
| 1994-04-12 <code>ltdefns.dtx</code> v1.0g                                                                       |     | 1994-04-18 <code>ltfstrc.dtx</code> v2.3d                                                                                              |     |
| <code>\@dischyph</code> : Define <code>\@dischyph</code> , was previously in <code>ltboxes.dtx</code> . . . . . | 49  | General: Changed to new error/warning scheme . . . . .                                                                                 | 174 |
| 1994-04-12 <code>ltplain.dtx</code> v1.0d                                                                       |     | <code>\font@submax</code> : Changed dimen to macro . . . . .                                                                           | 191 |
| General: Define <code>\@acci</code> . . . . .                                                                   | 28  | <code>\fontsubfuzz</code> : Changed dimen to macro . . . . .                                                                           | 191 |
| 1994-04-12 <code>ltvers.dtx</code> v1.0b                                                                        |     | <code>\subst@size</code> : <code>\font@submax</code> and <code>\fontsubfuzz</code> now macros . . . . .                                | 192 |
| General: Have version info generated automatically. . . . .                                                     | 32  | 1994-04-19 <code>ltpage.dtx</code> v1.0b                                                                                               |     |
| 1994-04-14 <code>ltfntcmd.dtx</code> v3.2b                                                                      |     | General: Improve documentation . . . . .                                                                                               | 397 |
| General: Macros renamed to non-private forms, JB . . . . .                                                      | 251 | 1994-04-20 <code>ltfntcmd.dtx</code> v3.3a                                                                                             |     |
| <code>\DeclareOldFontCommand</code> : Renamed from <code>\@newfontswitch</code> . . . . .                       | 257 | General: Documentation up-dated . . . . .                                                                                              | 251 |
| 1994-04-15 <code>ltboxes.dtx</code> v1.0d                                                                       |     | New implementation of <code>\nocorr</code> . . . . .                                                                                   | 251 |
| <code>\@isavebox</code> : Added missing procent character. . . . .                                              | 305 | <code>\check@nocorr@</code> : Macros added . . . . .                                                                                   | 254 |
| 1994-04-17 <code>ltcounts.dtx</code> v1.0e                                                                      |     | <code>\maybe@ic@</code> : <code>\nocorr</code> etc removed from list of tokens to check, leaving only punctuation characters . . . . . | 256 |
| <code>\@newctr</code> : Use <code>\@nocounterr</code> instead of <code>\@nocnterr</code> . . . . .              | 146 | 1994-04-20 <code>ltmiscen.dtx</code> v1.0e                                                                                             |     |
| <code>\addtocounter</code> : Use <code>\@nocounterr</code> instead of <code>\@nocnterr</code> . . . . .         | 146 | <code>\enddocument</code> : Changed logic for producing warning messages . . . . .                                                     | 266 |
| <code>\setcounter</code> : Use <code>\@nocounterr</code> instead of <code>\@nocnterr</code> . . . . .           | 146 | 1994-04-21 <code>ltboxes.dtx</code> v1.0e                                                                                              |     |
| 1994-04-17 <code>lterror.dtx</code> v1.0h                                                                       |     | <code>\@iiiminipage</code> : Extra <code>\bgroup</code> for colour . . . . .                                                           | 310 |
| <code>\@nocounterr</code> : New name for error message, old error message (without arg) kept . . . . .          | 62  | <code>\@mpfootnotetext</code> : Extra <code>\endgraf</code> for colour . . . . .                                                       | 311 |
| 1994-04-17 <code>ltthm.dtx</code> v1.0c                                                                         |     | <code>\endminipage</code> : Extra <code>\egroup</code> for colour . . . . .                                                            | 310 |
| <code>\@othm</code> : Use new std counter error message (FMi) . . . . .                                         | 360 | 1994-04-21 <code>ltfinal.dtx</code> v0.1c                                                                                              |     |
| 1994-04-18 <code>ltfinal.dtx</code> v0.1b                                                                       |     | General: Added comments, set the catcodes of 128–255. . . . .                                                                          | 526 |
| General: Initialise <code>\textheight</code> , <code>\textwidth</code> and page style . . . . .                 | 528 | 1994-04-22 <code>ltfssini.dtx</code> v2.1g                                                                                             |     |
| 1994-04-18 <code>ltfloat.dtx</code> v1.0d                                                                       |     | <code>\not@math@alphabet</code> : Message changed again . . . . .                                                                      | 224 |
| <code>\@footnotetext</code> : (DPC) Remove Colour support . . . . .                                             | 389 | 1994-04-23 <code>ltfinal.dtx</code> v0.1d                                                                                              |     |
| <code>\@savemarbox</code> : (DPC) Remove Colour support . . . . .                                               | 384 | General: Check that <code>\font@submax</code> is still zero . . . . .                                                                  | 526 |
| 1994-04-18 <code>ltfssbas.dtx</code> v2.1i                                                                      |     | 1994-04-24 <code>ltoutput.dtx</code> v1.0m                                                                                             |     |
| General: Macro <code>\no@alphabet@help</code> removed again . . . . .                                           | 153 | <code>\@resetfps</code> : Number 2 changed to <code>\tw@</code> . . . . .                                                              | 460 |
| <code>\calculate@math@sizes</code> : Changed message to log only . . . . .                                      | 171 | Warning changed . . . . .                                                                                                              | 460 |



|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <p><code>\@specialoutput</code>: Message changed to give more info and ‘top’ removed . . . . . 418</p> <p><code>\@topnewpage</code>: Message changed to give more info . . . . . 417</p> <p>Warning message removed as it will be generated later . . . . 416</p> <p>General: Changed <code>\@normalsize</code> to <code>\normalsize</code>. . . . . 400</p> <p>Corrected unverbbed commands in documentation. . . . . 400</p> <p>Removed some long lines and other aesthetic changes. . . . 400</p> <p>Warning messages changed/corrected. . . . . 400</p> <p>1994-04-24 <code>ltpictur.dtx</code> v0.1b</p> <p>General: Removed surplus spaces after <code>\hbox to</code> in several cases . . . . . 336</p> <p>1994-04-25 <code>ltclass.dtx</code> v0.3h</p> <p>General: Removed spurious extra ‘.’s at the end of error messages . . . . . 475</p> <p>1994-04-25 <code>ltfloat.dtx</code> v1.0e</p> <p><code>\@largefloatcheck</code>: Changed warning message to give more info . . . . . 381</p> <p>Command added . . . . . 381</p> <p>General: Changed warning messages . . . . . 372</p> <p>Removed obsolete tracing code 372</p> <p>1994-04-27 <code>lftsstrc.dtx</code> v2.3e</p> <p>General: Corrected item that was forgotten in last change. . . . 174</p> <p>1994-04-28 <code>lterror.dtx</code> v1.0j</p> <p><code>\@inmatherr</code>: Macro added . . . . 64</p> <p>1994-04-28 <code>lterror.dtx</code> v1.1c</p> <p><code>\@inmatherr</code>: Replaced <code>\noexpand</code> with <code>\protect</code>. . . . . 64</p> <p>1994-04-28 <code>ltfssdcl.dtx</code> v2.1e</p> <p>General: Removed all <code>\uppercase</code> in hex num parsing macros . 200</p> <p>1994-04-28 <code>ltlists.dtx</code> v1.0c</p> <p>General: Replaced <code>\@ltxnomath</code> by <code>\@inmatherr</code> . . . . . 296</p> <p>1994-04-28 <code>ltpictur.dtx</code> v0.1c</p> <p>General: bezier curves added . . . 355</p> <p><code>\multiput</code>: (DPC) Ignore spaces between )( . . . . . 338</p> <p>(DPC) Macro added . . . . . 338</p> <p><code>\picture</code>: (DPC) Ignore spaces before ( . . . . . 337</p> | <p>1994-04-28 <code>ltplain.dtx</code> v1.0g</p> <p>General: Turn off overfull box tracing in log . . . . . 24</p> <p>1994-04-29 <code>ltclass.dtx</code> v1.0a</p> <p>General: Change version number to 1 (no other change) . . . . 475</p> <p>1994-04-29 <code>ltmiscen.dtx</code> v1.0f</p> <p><code>\@verbatim</code>: <code>\leavevmode</code> added 270</p> <p>Change to <code>\everypar</code> added . . 271</p> <p>1994-04-29 <code>ltoutenc.dtx</code> 1.4a</p> <p>General: Removed</p> <p><code>\EncodingSpecific</code>. Renamed all the commands. Added</p> <p><code>\DeclareTextGlyph</code> and</p> <p><code>\UndeclareTextCommand</code>. . . . 97</p> <p>Removed Rokicki’s OT1 variant encoding. Moved the driver to the top. . . . . 96</p> <p>1994-04-30 <code>ltfntcmd.dtx</code> v3.3b</p> <p>General: Documentation up-dated and tidied . . . . . 251</p> <p>Prefix <code>frag@</code> changed to <code>frag</code> in</p> <p><code>\@protecteddef</code> . . . . . 251</p> <p>Title changed . . . . . 251</p> <p>Warning changed to info message in <code>\@protecteddef</code> . 251</p> <p>1994-04-30 <code>ltoutput.dtx</code> v1.0n</p> <p><code>\@activechar@info</code>:</p> <p><code>\@activechar@warning</code> changed to</p> <p><code>\@activechar@info</code> . . . . . 426</p> <p><code>\@combinedblfloats</code>: Removed rule in <code>topnewpage</code> case . . . 432</p> <p><code>\@emptycol</code>: Empty column action added: <code>\@emptycol</code> . . . . . 415</p> <p><code>\@flsetnum</code>: Rogue space removed . . . . . 461</p> <p><code>\@specialoutput</code>: Cut-off point changed to <code>2\baselineskip</code> . 418</p> <p>Empty column action added:</p> <p><code>\@emptycol</code> . . . . . 418</p> <p>Extra empty column added for <code>twocolumn</code> case . . . . . 418</p> <p>Extra empty column added for <code>twocolumn</code> case (wrong, see below) . . . . . 418</p> <p><code>\@topnewpage</code>: Added setting of <code>\col@number</code> . . . . . 415</p> <p>Cut-off point changed to <code>3\baselineskip</code> . . . . . 417</p> <p>Empty column action added:</p> <p><code>\@emptycol</code> . . . . . 417</p> <p>Message changed for Frank . . . 417</p> |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

|                                                           |                                                                                   |     |
|-----------------------------------------------------------|-----------------------------------------------------------------------------------|-----|
| General: <code>\@activechar@warning</code>                | Set all the catcodes . . . . .                                                    | 526 |
| changed to an info message. . . . .                       | 1994-05-02 <code>ltfinal.dtx</code> v0.1f                                         |     |
| Added <code>\col@number</code> . . . . .                  | General: Set the catcode of                                                       |     |
| Documentation tidied. . . . .                             | control-J. . . . .                                                                | 535 |
| Empty column action added. . . . .                        | 1994-05-02 <code>ltmiscen.dtx</code> v1.0g                                        |     |
| Fixed bug from <code>\dblfigrule</code>                   | General: Changed 91 to 1991 and                                                   |     |
| with <code>\@topnewpage</code> . . . . .                  | moved some bits . . . . .                                                         | 264 |
| Full of floats action improved. . . . .                   | 1994-05-02 <code>ltoutput.dtx</code> v1.0o                                        |     |
| <code>\col@number</code> : Added                          | <code>\@resethfps</code> : Code shortened . . . . .                               | 460 |
| <code>\col@number</code> . . . . .                        | General: Code of <code>\@resethfps</code>                                         |     |
| <code>\onecolumn</code> : Added setting of                | shortened. . . . .                                                                | 400 |
| <code>\col@number</code> . . . . .                        | 1994-05-03 <code>ltbibl.dtx</code> v1.0b                                          |     |
| 1994-05-01 <code>lterror.dtx</code> v1.0k                 | <code>\nocite</code> : Make <code>\nocite</code> issue a                          |     |
| <code>\@latexerr</code> : (CAR) Added draft               | warning for an undefined                                                          |     |
| <code>\@latexinfo</code> . . . . .                        | citation key. . . . .                                                             | 395 |
| 1994-05-01 <code>ltoutenc.dtx</code> 1.4a                 | 1994-05-03 <code>ltfinal.dtx</code> v0.1f                                         |     |
| General: Added the <code>\a</code> command. . . . .       | General: Set the catcode of                                                       |     |
| Added the <code>\SaveAtCatcode</code> and                 | control-J to be ‘other’, for use                                                  |     |
| <code>\RestoreAtCatcode</code>                            | in messages. . . . .                                                              | 526 |
| commands. . . . .                                         | 1994-05-03 <code>lfloat.dtx</code> v1.0f                                          |     |
| Removed the <code>uc/lc</code> table                      | General: (CAR) Added                                                              |     |
| settings, since the T1 <code>uc/lc</code>                 | <code>\@largefloatcheck</code> . . . . .                                          | 372 |
| table is now the default. . . . .                         | Removed unnecessary braces                                                        |     |
| Rewrote for the new                                       | from arguments of                                                                 |     |
| syntax. . . . .                                           | <code>\@ifnextchar</code> . . . . .                                               | 372 |
| 1994-05-01 <code>ltoutenc.dtx</code> v1.4a                | <code>\end@dblfloat</code> :                                                      |     |
| General: Removed Rokicki’s                                | <code>\@largefloatcheck</code> added . . . . .                                    | 380 |
| encoding. . . . .                                         | <code>\end@float</code> : (CAR) Added                                             |     |
| Renamed the commands,                                     | <code>\@largefloatcheck</code> . . . . .                                          | 379 |
| removed the                                               | 1994-05-03 <code>ltfssdcl.dtx</code> v2.1f                                        |     |
| <code>\EncodingSpecific</code> command.                   | General: Renamed                                                                  |     |
| Turned all slots into decimal.                            | <code>\@@DeclareMathDelimiter</code> to                                           |     |
| Added <code>\a</code> . . . . .                           | <code>\@DeclareMathDelimiter</code> . . . . .                                     | 200 |
| 1994-05-02 <code>ltcntrl.dtx</code> v1.0l                 | 1994-05-03 <code>ltlists.dtx</code> v1.0d                                         |     |
| <code>\@break@tfor</code> : Macro added (from             | <code>\@item</code> : <code>\hskip</code> changed to <code>\kern</code> . . . . . | 297 |
| <code>ltfiles.dtx</code> ) . . . . .                      | General: Removed superfluous                                                      |     |
| 1994-05-02 <code>ltdefns.dtx</code> v1.1f                 | braces . . . . .                                                                  | 296 |
| <code>\renewcommand</code> : Removed surplus              | 1994-05-03 <code>ltmiscen.dtx</code> v1.0h                                        |     |
| <code>\space</code> in error . . . . .                    | <code>\@centercr</code> : <code>\@badcrerr</code> replaced                        |     |
| <code>\renewenvironment</code> : Removed                  | by <code>\@nolnerr</code> . . . . .                                               | 269 |
| surplus <code>\space</code> in error . . . . .            | 1994-05-03 <code>lftab.dtx</code> v1.0d                                           |     |
| 1994-05-02 <code>ltfiles.dtx</code> v1.0f                 | <code>\@endpbox</code> : Use <code>\@finalstrut</code>                            |     |
| <code>\@iffilenamepath</code> : <code>\@break@loop</code> | based on depth of                                                                 |     |
| renamed to <code>\@break@tfor</code> . . . . .            | <code>\@arstrutbox</code> . . . . .                                               | 335 |
| <code>\@obsoletefile</code> : Make                        | 1994-05-04 <code>ltclass.dtx</code> v1.0b                                         |     |
| <code>\@onlypreamble</code> . . . . .                     | <code>\NeedsTeXFormat</code> : Changed                                            |     |
| 1994-05-02 <code>ltfinal.dtx</code> v0.1e                 | wording of the warning . . . . .                                                  | 484 |
| General: Added setting the ‘letter’                       | 1994-05-04 <code>lterror.dtx</code> v1.0m                                         |     |
| catcodes. . . . .                                         | <code>\@badcrerr</code> : Error message                                           |     |
| Added setting the ‘other’                                 | removed . . . . .                                                                 | 64  |
| catcodes. . . . .                                         | 1994-05-05 <code>ltbibl.dtx</code> v1.0c                                          |     |
| Added setting the special                                 | <code>\@citex</code> : Set switch for warning                                     |     |
| catcodes. . . . .                                         | and end of run. . . . .                                                           | 394 |
| Made slot 127 illegal . . . . .                           |                                                                                   |     |



|                                                                                                                     |     |                                                                                                                                                                                |     |
|---------------------------------------------------------------------------------------------------------------------|-----|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| <code>\nocite</code> : Do not write page number in <code>\nocite</code> warning message. . . . .                    | 395 | <code>\mpfootnotetext</code> : Use new <code>\color@setgroup</code> concept. . .                                                                                               | 311 |
| Set switch for warning and end of run. . . . .                                                                      | 395 | Use new <code>\normalcolor</code> and <code>\@finalstrut</code> . . . . .                                                                                                      | 311 |
| 1994-05-05 ltfinal.dtx v0.1g                                                                                        |     | General: Superfluous braces removed from several commands . . . . .                                                                                                            | 302 |
| General: Added empty errhelp. . .                                                                                   | 526 | <code>\color@setgroup</code> : macro added for colour support . . . . .                                                                                                        | 304 |
| <code>\errhelp</code> : Set error help empty. .                                                                     | 538 | <code>\endminipage</code> : Use new <code>\color@setgroup</code> concept. . .                                                                                                  | 310 |
| 1994-05-05 ltfntcmd.dtx v3.3c                                                                                       |     | 1994-05-11 ltclass.dtx v1.0c                                                                                                                                                   |     |
| <code>\@math@egroup</code> : Corrected <code>\@fontswitch</code> and added saved versions . . . . .                 | 258 | <code>\endfilecontents</code> : Add checks for form feed and tab . . . . .                                                                                                     | 489 |
| General: Corrected <code>\@fontswitch</code>                                                                        | 251 | 1994-05-11 ltdirchk.dtx v1.0e                                                                                                                                                  |     |
| 1994-05-05 ltmiscen.dtx v1.0i                                                                                       |     | General: Add <code>\ProvidesFile</code> as used in fd files. . . . .                                                                                                           | 4   |
| General: Removed braces from <code>ifnextchar</code> and <code>ifstar</code> arguments . . . . .                    | 264 | 1994-05-11 lterror.dtx v1.0o                                                                                                                                                   |     |
| 1994-05-07 lttab.dtx v1.0c                                                                                          |     | <code>\@latexerr</code> : (ASAJ) Removed one of the extra blank lines to <code>\@latexerr</code> . . . . .                                                                     | 62  |
| <code>\@maxtab</code> : Changed <code>\@firsttab</code> to <code>\chardef</code> . . . . .                          | 318 | 1994-05-11 ltlogos.dtx v1.0o                                                                                                                                                   |     |
| Changed <code>\@maxtab</code> to <code>\chardef</code>                                                              | 318 | <code>\LaTeX</code> : Use <code>\DeclareProtectedCommand</code> . ASAJ. . . . .                                                                                                | 81  |
| General: Removed definition of <code>\+</code>                                                                      | 314 | <code>\LaTeXe</code> : Use <code>\DeclareProtectedCommand</code> . ASAJ. . . . .                                                                                               | 81  |
| Removed surplus braces from <code>\@ifnextchar</code> constructs . . .                                              | 314 | 1994-05-11 ltoutenc.dtx 1.5a                                                                                                                                                   |     |
| 1994-05-08 ltfntcmd.dtx v3.3d                                                                                       |     | General: Made T1 and OT1 generate packages rather than def files. Renamed the ‘package’ module to ‘teststy’. .                                                                 | 96  |
| General: Removed <code>\undefinedfonterror</code> . . . .                                                           | 251 | 1994-05-11 ltoutenc.dtx v1.5a                                                                                                                                                  |     |
| <code>\normalsize</code> : Removed <code>\undefinedfonterror</code> . . . .                                         | 258 | General: Reimplemented <code>\DeclareTextCommand</code> using <code>\@changed@cmd</code> and <code>\DeclareProtectedCommand</code> . .                                         | 97  |
| 1994-05-09 ltfntcmd.dtx v3.3f                                                                                       |     | Renamed the commands again. Made the encoding part of the command syntax. Added the <code>\DeclareTextCommand</code> interface. Used <code>\DeclareProtectedCommand</code> . . | 93  |
| General: Replaced all <code>\next</code> by <code>\@let@token</code> and undo change 3.3e, whatever that was. . . . | 251 | <code>\DeclareTextAccent</code> : Reimplemented using <code>\DeclareTextCommand</code> . . . . .                                                                               | 99  |
| 1994-05-10 ltdefs.dtx v1.0n                                                                                         |     | 1994-05-11 ltspc.dtx v1.0o                                                                                                                                                     |     |
| General: (ASAJ) Added <code>\DeclareProtectedCommand</code> . .                                                     | 35  | <code>\,</code> : Use <code>\DeclareRobustCommand</code> . ASAJ. . . . .                                                                                                       | 79  |
| Added <code>\DeclareProtectedCommand</code> . .                                                                     | 43  | <code>\hspace</code> : Use <code>\DeclareRobustCommand</code> . ASAJ. . . . .                                                                                                  | 80  |
| Added <code>\makeatletter</code> and <code>\makeatother</code> ASAJ. . . . .                                        | 48  |                                                                                                                                                                                |     |
| Removed braces around <code>\@ifundefined</code> argument. ASAJ. . . . .                                            | 40  |                                                                                                                                                                                |     |
| 1994-05-10 lterror.dtx v1.0n                                                                                        |     |                                                                                                                                                                                |     |
| <code>\@latexerr</code> : (ASAJ) Added extra blank lines to <code>\@latexerr</code> . . . .                         | 62  |                                                                                                                                                                                |     |
| 1994-05-10 ltmiscen.dtx v1.0j                                                                                       |     |                                                                                                                                                                                |     |
| <code>\@sverb</code> : Slight change in error message text. . . . .                                                 | 272 |                                                                                                                                                                                |     |
| 1994-05-11 ltboxes.dtx v1.0f                                                                                        |     |                                                                                                                                                                                |     |
| <code>\@begin@tempboxa</code> : Use new <code>\color@setgroup</code> concept. . .                                   | 303 |                                                                                                                                                                                |     |
| <code>\@iiiminipage</code> : Use new <code>\color@setgroup</code> concept. . .                                      | 310 |                                                                                                                                                                                |     |

|                                        |                                       |
|----------------------------------------|---------------------------------------|
| 1994-05-12 ltboxes.dtx v1.0g           | 1994-05-12 ltoutenc.dtx 1.5a          |
| \@finalstrut: macro added . . . . 313  | General: Removed the                  |
| \fbbox: New definition, merged         | \SaveAtCatcode and                    |
| with \framebox . . . . . 306           | \RestoreAtCatcode                     |
| \framebox: Merged \fbbox and           | commands. . . . . 108                 |
| \framebox . . . . . 306                | Rewrote for the new                   |
| \normalcolor: macro added for          | syntax. . . . . 108, 110              |
| colour support . . . . . 304           | 1994-05-12 ltoutput.dtx v1.0p         |
| 1994-05-12 ltdefs.dtx v1.0p            | \@writesetup:                         |
| General: (ASAJ) Fixed a bug with       | \normalcoloradded . . . . . 427       |
| \relax which was using                 | General: \normalcoloradded in         |
| \@gobble before defining it. . . 35    | various places (DPC). . . . . 400     |
| Fixed a bug with \relax which          | 1994-05-13 ltboxes.dtx v1.0h          |
| was using \@gobble before              | \@arrayparboxrestore: New             |
| defining it. . . . . 43                | accent system, use \let not           |
| 1994-05-12 ltfssbas.dtx v2.1j          | \def . . . . . 309                    |
| General: New baselinestretch           | 1994-05-13 ltcounts.dtx v1.0f         |
| concept . . . . . 153                  | General: Removed \@Ialphi . . . . 149 |
| Replaced hand-protected                | Removed \@ialphi . . . . . 149        |
| commands by                            | 1994-05-13 ltdefs.dtx v1.0q           |
| \DeclareRobustCommand defs . 153       | General: (ASAJ) Renamed               |
| \fontlinespread: New macro . . . . 161 | \DeclareProtectedCommand to           |
| \fontencoding: Use                     | \DeclareRobustCommand.                |
| \DeclareRobustCommand. . . . 159       | Removed                               |
| \fontfamily: Use                       | \@if@short@command. . . . . 35        |
| \DeclareRobustCommand. . . . 160       | (ASAJ) Replaces \space by ‘ ’         |
| \fontseries: Use                       | in \csname. . . . . 35                |
| \DeclareRobustCommand. . . . 160       | Renamed                               |
| \fontshape: Use                        | \DeclareProtectedCommand to           |
| \DeclareRobustCommand. . . . 160       | \DeclareRobustCommand.                |
| \fontsize: Redefined to use            | Removed \@if@short@command.           |
| \set@fontsize . . . . . 161            | Moved to after the definition of      |
| \linespread: New macro . . . . . 161   | \@gobble. . . . . 43                  |
| \mathversion: Use                      | 1994-05-13 ltdefs.dtx v1.0r           |
| \DeclareRobustCommand. . . . 161       | General: (ASAJ) Added logging         |
| 1994-05-12 ltfssdcl.dtx v2.1g          | message to                            |
| General: Allow \relax as               | \DeclareProtectedCommand. . . 35      |
| undefined command . . . . . 200        | Added logging message to              |
| Allow \relax'ed cmds to be             | \DeclareProtectedCommand. . . 43      |
| declared . . . . . 200                 | 1994-05-13 ltdefs.dtx v1.0s           |
| 1994-05-12 ltfssini.dtx v2.1i          | General: (ASAJ) Added                 |
| General: Moved \fontencoding to        | \@backslashchar. . . . . 35           |
| fam.dtx . . . . . 223                  | (ASAJ) Coded \@ifdefinable            |
| Moved \fontfamily to fam.dtx . 223     | more efficiently. . . . . 35          |
| Moved \fontseries to fam.dtx . 223     | Coded more efficiently, thanks        |
| Moved \fontshape to fam.dtx . 223      | to FMi. . . . . 40                    |
| Moved \fontsize to fam.dtx . 223       | 1994-05-13 ltfiles.dtx LaTeX2e        |
| Moved \mathversion to                  | \listfiles: Stop \listfiles           |
| fam.dtx . . . . . 223                  | being run twice . . . . . 91          |
| Moved \selectfont to                   | 1994-05-13 ltfiles.dtx v1.0g          |
| tracefnt.dtx . . . . . 223             | \document: Added execution of         |
| 1994-05-12 ltfssstrc.dtx v2.3f         | \every@size . . . . . 85              |
| \selectfont: Use                       |                                       |
| \DeclareRobustCommand . . . . 178      |                                       |

|                                                                                        |                                                                                                                                                                                      |
|----------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1994-05-13 ltfinal.dtx v0.1h                                                           | 1994-05-14 ltssbas.dtx v2.1n                                                                                                                                                         |
| General: Added package otlenc,<br>and defined \@acci, \@accii<br>and \@acciii. . . . . | General: Set defaults for all<br>\f@... . . . . .                                                                                                                                    |
| 526                                                                                    | 161                                                                                                                                                                                  |
| 1994-05-13 ltfinal.dtx v1.0h                                                           | \DeclareErrorFont: Don't set<br>\f@encoding . . . . .                                                                                                                                |
| General: Added output enc stuff .                                                      | 165                                                                                                                                                                                  |
| 537                                                                                    | \DeclareFontEncoding: Log if<br>encoding is redeclared . . . . .                                                                                                                     |
| 1994-05-13 ltfloat.dtx v1.0g                                                           | 156                                                                                                                                                                                  |
| \@footnotetext: (DPC) Add new<br>style colour support:<br>\normalcolor . . . . .       | Only init enc change cmd when<br>new encoding . . . . .                                                                                                                              |
| 389                                                                                    | 156                                                                                                                                                                                  |
| (DPC) Use \@finalstrut . . . . .                                                       | 1994-05-14 ltssini.dtx v2.1k                                                                                                                                                         |
| 389                                                                                    | General: Init error font just before<br>checking for fontdef.cfg . . . . .                                                                                                           |
| \@xfloat: (DPC) Use<br>\normalcolor . . . . .                                          | 227                                                                                                                                                                                  |
| 377                                                                                    | \p@reset@font: Remove surplus<br>braces . . . . .                                                                                                                                    |
| 1994-05-13 ltfntcmd.dtx v3.3g                                                          | 226                                                                                                                                                                                  |
| General: Replaced \@protecteddef<br>by \DeclareRobustCommand .                         | 1994-05-14 ltssstrc.dtx v2.3h                                                                                                                                                        |
| 251                                                                                    | \selectfont: Added<br>\enc@update . . . . .                                                                                                                                          |
| 1994-05-13 ltssbas.dtx v2.1k                                                           | 179                                                                                                                                                                                  |
| General: Remove File identification<br>'typeout' . . . . .                             | 1994-05-14 ltoutenc.dtx 1.5d                                                                                                                                                         |
| 153                                                                                    | General: Moved the driver to the<br>top. . . . .                                                                                                                                     |
| 1994-05-13 ltssbas.dtx v2.1l                                                           | 96                                                                                                                                                                                   |
| \DeclareFontEncoding: Init<br>encoding change command .                                | 1994-05-14 ltoutenc.dtx v1.5c                                                                                                                                                        |
| 156                                                                                    | General: Added the fontenc<br>package . . . . .                                                                                                                                      |
| \define@newfont: Use \@input@<br>for fd files . . . . .                                | 132                                                                                                                                                                                  |
| 164                                                                                    | Added the fontenc package. . . . .                                                                                                                                                   |
| 1994-05-13 ltssdcl.dtx v2.1h                                                           | 93                                                                                                                                                                                   |
| General: Removed file<br>identification typeout . . . . .                              | Fixed a bug which caused an<br>infinite loop if \f@encoding<br>was incorrectly set. . . . .                                                                                          |
| 200                                                                                    | 93, 97                                                                                                                                                                               |
| 1994-05-13 ltssini.dtx v2.1j                                                           | Moved fontsmpl to its own dtx<br>file. . . . .                                                                                                                                       |
| General: Removed file<br>identification typeout . . . . .                              | 93                                                                                                                                                                                   |
| 223                                                                                    | 1994-05-14 ltoutenc.dtx v1.5d                                                                                                                                                        |
| 1994-05-13 ltssstrc.dtx v2.3g                                                          | General: Rewrote<br>\DeclareTextCommand to define<br>its argument to use the current<br>encoding by default, rather<br>than the encoding provided to<br>\DeclareTextCommand. . . . . |
| General: Removed typeouts as<br>\ProvidesPackage writes to<br>log. . . . .             | 93, 97                                                                                                                                                                               |
| 174                                                                                    | Tidied up the documentation. . . . .                                                                                                                                                 |
| 1994-05-13 ltoutenc.dtx v1.5b                                                          | 93                                                                                                                                                                                   |
| General: Added \{, \} and \\$. . . . .                                                 | 1994-05-14 ltoutenc.dtx v1.5e                                                                                                                                                        |
| 93                                                                                     | General: Replaced \ENC@cmd by<br>\ENC-cmd. . . . .                                                                                                                                   |
| Renamed<br>\DeclareProtectedCommand to<br>\DeclareRobustCommand. . . . .               | 93                                                                                                                                                                                   |
| 93                                                                                     | 1994-05-15 ltssbas.dtx v2.1o                                                                                                                                                         |
| Replaces \space by ' ' in<br>\csname. . . . .                                          | General: encoding cmds changed<br>to enc-cmd . . . . .                                                                                                                               |
| 93                                                                                     | 153                                                                                                                                                                                  |
| 1994-05-13 ltpictur.dtx v0.1d                                                          | 1994-05-16 fontdef.dtx v2.1g                                                                                                                                                         |
| General: Removed surplus braces<br>from \@if... constructions . .                      | General: Removed<br>\DeclareFontEncoding for ot1<br>and t1 and input .def files<br>instead . . . . .                                                                                 |
| 336                                                                                    | 231                                                                                                                                                                                  |
| 1994-05-13 lttab.dtx v1.0d                                                             | 1994-05-16 ltalloc.dtx v1.1a                                                                                                                                                         |
| \@contfield: Colour support . . .                                                      | General: (ASAJ) Split from<br>ltinit.dtx. . . . .                                                                                                                                    |
| 320                                                                                    | 51                                                                                                                                                                                   |
| \@startfield: Colour support . .                                                       | 1994-05-16 ltcntrl.dtx v1.0a                                                                                                                                                         |
| 319                                                                                    | General: (ASAJ) Split from<br>ltinit.dtx. . . . .                                                                                                                                    |
| \@stopfield: Colour support . . .                                                      | 53                                                                                                                                                                                   |
| 319                                                                                    |                                                                                                                                                                                      |
| \a: moved to ltoutenc . . . . .                                                        |                                                                                                                                                                                      |
| 318                                                                                    |                                                                                                                                                                                      |
| 1994-05-14 fontdef.dtx v2.1f                                                           |                                                                                                                                                                                      |
| General: Removed .def files. . . . .                                                   |                                                                                                                                                                                      |
| 231                                                                                    |                                                                                                                                                                                      |
| 1994-05-14 ltssbas.dtx v2.1m                                                           |                                                                                                                                                                                      |
| \enc@update: Macro added . . . . .                                                     |                                                                                                                                                                                      |
| 160                                                                                    |                                                                                                                                                                                      |

|                                                                                            |     |                                                                            |     |
|--------------------------------------------------------------------------------------------|-----|----------------------------------------------------------------------------|-----|
| 1994-05-16 ltdefs.dtx v1.1a                                                                |     | <code>\let</code> . It could also use the new internal commands? . . . . . | 428 |
| General: (ASAJ) Split from                                                                 |     | General: Changed setting of                                                |     |
| ltinit.dtx. . . . .                                                                        | 35  | accents (FMi). . . . .                                                     | 400 |
| 1994-05-16 ltterror.dtx v1.1a                                                              |     | 1994-05-16 ltpar.dtx v1.1a                                                 |     |
| General: (ASAJ) Completely new                                                             |     | General: (ASAJ) Split from                                                 |     |
| error interface. . . . .                                                                   | 57  | ltinit.dtx. . . . .                                                        | 65  |
| (ASAJ) Split from ltinit.dtx. . .                                                          | 57  | 1994-05-16 ltplain.dtx v1.0h                                               |     |
| 1994-05-16 ltfinal.dtx v1.0i                                                               |     | General: Comment out encoding                                              |     |
| General: moved output enc stuff to                                                         |     | specific commands . . . . .                                                | 28  |
| lfonts . . . . .                                                                           | 537 | Remove <code>\acci</code> and friends                                      |     |
| 1994-05-16 ltfssbas.dtx v2.1p                                                              |     | again . . . . .                                                            | 28  |
| <code>\fontsize</code> : Pass <code>\baselinestretch</code>                                |     | Remove unnecessary def for                                                 |     |
| not <code>\f@linespread</code> . . . . .                                                   | 161 | <code>\item</code> . . . . .                                               | 27  |
| <code>\linespread</code> : Remove surplus                                                  |     | <code>\loop</code> : Use Kabelschacht method                               | 26  |
| braces . . . . .                                                                           | 161 | <code>\m@th</code> : Remove unnecessary space                              | 27  |
| 1994-05-16 ltfssini.dtx v2.1m                                                              |     | 1994-05-16 ltspace.dtx v1.1a                                               |     |
| <code>\@acciii</code> : Define saved versions of                                           |     | General: (ASAJ) Split from                                                 |     |
| accents . . . . .                                                                          | 227 | ltinit.dtx. . . . .                                                        | 67  |
| 1994-05-16 ltlogos.dtx v1.1a                                                               |     | 1994-05-17 ltclass.dtx v1.0e                                               |     |
| General: (ASAJ) Split from                                                                 |     | <code>\@use@option</code> : Execute option after                           |     |
| ltinit.dtx. . . . .                                                                        | 81  | removing from list, not before                                             | 481 |
| 1994-05-16 ltmath.dtx v1.0k                                                                |     | 1994-05-17 ltdefs.dtx 1.1b                                                 |     |
| <code>\ensuremath</code> : Use                                                             |     | General: (ASAJ) Added the                                                  |     |
| <code>\DeclareRobustCommand</code> and                                                     |     | <code>\@protect@...</code> commands. . .                                   | 44  |
| add extra braces in math                                                                   |     | 1994-05-17 ltdefs.dtx v1.1b                                                |     |
| mode . . . . .                                                                             | 282 | General: (ASAJ) Added definitions                                          |     |
| 1994-05-16 ltoutenc.dtx 1.5h                                                               |     | for protect. . . . .                                                       | 35  |
| General: <code>\pounds</code> was still using u                                            |     | (ASAJ) Removed warnings and                                                |     |
| rather than ui shape. . . . .                                                              | 108 | logging to ltterror.dtx. . . . .                                           | 35  |
| 1994-05-16 ltoutenc.dtx v1.5f                                                              |     | Added the discussion of                                                    |     |
| General: enc files now have uc                                                             |     | protected commands, defined                                                |     |
| encoding name parts (FMi) . .                                                              | 93  | the values that <code>\protect</code>                                      |     |
| Revert code so that the                                                                    |     | should have. . . . .                                                       | 43  |
| encoding given is used in                                                                  |     | 1994-05-17 ltdefs.dtx v1.1c                                                |     |
| <code>\DeclareTextCommand</code> (FMi) .                                                   | 93  | General: (ASAJ) Redid definitions                                          |     |
| 1994-05-16 ltoutenc.dtx v1.5g                                                              |     | for protect. . . . .                                                       | 35  |
| General: Made fontenc.sty use the                                                          |     | 1994-05-17 ltterror.dtx v1.1b                                              |     |
| new mixed-case encoding files.                                                             | 93  | General: (ASAJ) Moved error stuff                                          |     |
| Removed the lowercasing of the                                                             |     | from ltdefs.dtx. . . . .                                                   | 57  |
| filename. . . . .                                                                          | 132 | 1994-05-17 ltfssini.dtx v2.1n                                              |     |
| 1994-05-16 ltoutenc.dtx v1.5h                                                              |     | <code>\copyright</code> : Really add extra                                 |     |
| General: Added <code>\NG</code> , <code>\ng</code> , <code>\TH</code> , <code>\th</code> , |     | braces . . . . .                                                           | 226 |
| <code>\DH</code> , <code>\dh</code> , <code>\DJ</code> and <code>\dj</code> . . . . .      | 93  | <code>\nfss@text</code> : Added braces to allow                            |     |
| Added <code>\r</code> (ring accent) and <code>\k</code>                                    |     | use in subscripts . . . . .                                                | 226 |
| (ogonek) accents. . . . .                                                                  | 93  | 1994-05-17 ltmath.dtx v1.0i                                                |     |
| Fixed a bug with <code>\pounds</code> . . . .                                              | 93  | General: Replaced <code>\let</code> by <code>\gdef</code> ,                |     |
| Removed <code>\P</code> from the OT1                                                       |     | for indirect definition. . . . .                                           | 278 |
| definitions file. . . . .                                                                  | 93  | 1994-05-17 ltoutenc.dtx v1.5j                                              |     |
| 1994-05-16 ltoutenc.dtx v1.5i                                                              |     | General: Added braces to <code>\pounds</code>                              |     |
| General: Fixed a bug with <code>\d</code> . . .                                            | 93  | so it works as a subscript. . . .                                          | 93  |
| 1994-05-16 ltoutput.dtx v1.0q                                                              |     | 1994-05-18 ltdefs.dtx 1.1c                                                 |     |
| <code>\@writsetup</code> : Changed setting of                                              |     | General: (ASAJ) Renamed the                                                |     |
| accents (FMi): with the new                                                                |     | commands, and removed one                                                  |     |
| encoding setup they can use                                                                |     |                                                                            |     |

|                                                             |     |                                                        |     |
|-------------------------------------------------------------|-----|--------------------------------------------------------|-----|
| which is no longer needed. . . .                            | 44  | 1994-05-20 ltdefs.dtx v1.1e                            |     |
| 1994-05-18 ltdefs.dtx v1.1c                                 |     | General: Changed command name                          |     |
| General: Redid the discussion and                           |     | from <code>\@checkcommand</code> to                    |     |
| definitions, in line with the                               |     | <code>\CheckCommand</code> . . . . .                   | 35  |
| proposed new setting of                                     |     | <code>\CheckCommand</code> : Changed name              |     |
| <code>\protect</code> in the output                         |     | from <code>\@checkcommand</code> to                    |     |
| routine. . . . .                                            | 43  | <code>\CheckCommand</code> . . . . .                   | 42  |
| 1994-05-18 ltfinal.dtx v0.1j                                |     | 1994-05-20 lterror.dtx v1.1c                           |     |
| General: Corrected the lccode for                           |     | General: (ASAJ) Added                                  |     |
| d-bar. . . . .                                              | 526 | <code>\@latex@info@no@line</code> . . . .              | 57  |
| 1994-05-18 ltlogos.dtx v1.1b                                |     | (ASAJ) Added missing full                              |     |
| General: (ASAJ) Added the $\TeX$                            |     | stops. . . . .                                         | 57  |
| logo. . . . .                                               | 81  | (ASAJ) Fixed a bug with                                |     |
| (ASAJ) Made the $\LaTeX 2_{\epsilon}$ logo                  |     | <code>\@inmatherr</code> . . . . .                     | 57  |
| use the text font ‘2’ rather                                |     | 1994-05-20 ltfinal.dtx v0.1l                           |     |
| than the math font ‘2’. . . . .                             | 81  | General: Use new font warning                          |     |
| 1994-05-18 ltoutenc.dtx v1.5k                               |     | commands . . . . .                                     | 531 |
| General: Made dotted-i produce ‘i’.                         | 93  | 1994-05-20 ltfloat.dtx v1.0h                           |     |
| Removed braces from <code>\pounds</code>                    |     | <code>\@endfloatbox</code> : Restore outer             |     |
| and <code>\dollar</code> . . . . .                          | 93  | value of <code>@nobreak</code> switch. . .             | 381 |
| Replaced <code>\defaultencoding</code>                      |     | <code>\outer@nobreak</code> : Macro added:             |     |
| with <code>\encodingdefault</code> . . . .                  | 93  | default is to do nothing. . . .                        | 381 |
| 1994-05-19 ltbibl.dtx v1.1a                                 |     | 1994-05-20 ltfncmd.dtx v3.3h                           |     |
| General: Initial version of                                 |     | General: Use new error commands                        | 251 |
| ltbibl.dtx, split from                                      |     | 1994-05-20 ltfsbas.dtx v2.1q                           |     |
| ltxbib.dtx . . . . .                                        | 393 | General: Use new error commands                        | 153 |
| 1994-05-19 ltcunts.dtx v1.1a                                |     | 1994-05-20 ltfsstrc.dtx v2.3i                          |     |
| General: Extracted file from                                |     | General: Use new error command                         |     |
| ltcntlen. . . . .                                           | 145 | names . . . . .                                        | 174 |
| 1994-05-19 ltdefs.dtx v1.1d                                 |     | 1994-05-20 ltmiscen.dtx v1.0l                          |     |
| General: (RmS) Added definitions                            |     | <code>\@writefile</code> : Added correct               |     |
| for <code>\@namedef</code> and <code>\@nameuse</code>       |     | setting of <code>\protect</code> . . . . .             | 266 |
| again. . . . .                                              | 35  | 1994-05-20 ltmiscen.dtx v1.0m                          |     |
| 1994-05-19 ltfinal.dtx v0.1k                                |     | General: Use new warning                               |     |
| General: Removed <code>\makeat</code> . . .                 | 526 | commands . . . . .                                     | 264 |
| 1994-05-19 ltxglo.dtx v1.1a                                 |     | 1994-05-20 ltoutput.dtx v1.0s                          |     |
| General: Initial version of                                 |     | <code>\@writesetup</code> : Added setting of           |     |
| ltxglo.dtx, split from                                      |     | <code>\protect</code> during <code>\shipout</code> . . | 427 |
| ltxbib.dtx . . . . .                                        | 391 | General: Added setting of                              |     |
| 1994-05-19 ltlength.dtx v1.1a                               |     | <code>\protect</code> during <code>\shipout</code> . . | 400 |
| General: Extract file ltlength from                         |     | 1994-05-20 ltpage.dtx v1.0d                            |     |
| ltcntlen. . . . .                                           | 152 | <code>\markright</code> : Changed setting for          |     |
| 1994-05-19 ltpageno.dtx v1.1a                               |     | <code>\protect</code> . . . . .                        | 398 |
| General: Extract file ltpageno from                         |     | 1994-05-20 ltsect.dtx v1.0c                            |     |
| ltcntlen. . . . .                                           | 259 | General: Correct setting of                            |     |
| 1994-05-19 ltplain.dtx v0.1k ltfinal                        |     | <code>\protect</code> . . . . .                        | 370 |
| <code>\showoutput</code> : used <code>\maxdimen</code> not  |     | <code>\addcontentsline</code> : Correct setting        |     |
| 99999 . . . . .                                             | 29  | of <code>\protect</code> . . . . .                     | 370 |
| <code>\showoverfull</code> : used <code>\@ne</code> not 1 . | 29  | 1994-05-21 ltbibl.dtx v1.1b                            |     |
| 1994-05-19 ltxref.dtx v1.1a                                 |     | General: Use new warning                               |     |
| General: Extract file ltxref from                           |     | commands . . . . .                                     | 393 |
| ltcntlen. . . . .                                           | 260 | 1994-05-21 lterror.dtx v1.1d                           |     |
|                                                             |     | General: (ASAJ) Made the error                         |     |
|                                                             |     | commands robust. . . . .                               | 57  |

|                                                         |     |                                                          |     |
|---------------------------------------------------------|-----|----------------------------------------------------------|-----|
| 1994-05-21 ltfiles.dtx v1.0h                            |     | 1994-05-22 ltpictur.dtx v0.1e                            |     |
| General: Use new error commands                         | 82  | General: Use new warning cmds                            | 336 |
| 1994-05-21 ltlists.dtx v1.0f                            |     | 1994-05-23 ltclass.dtx v1.0h                             |     |
| General: Use new error commands                         | 286 | <code>\NeedsTeXFormat</code> : Don't stop                |     |
| 1994-05-21 ltmiscen.dtx v1.0n                           |     | completely when format is                                |     |
| General: Use new error commands                         | 264 | wrong                                                    | 483 |
| 1994-05-21 ltsect.dtx v1.0d                             |     | <code>\usepackage</code> : Remove argument if            |     |
| General: Use new error commands                         | 362 | possible                                                 | 483 |
| 1994-05-21 lttab.dtx v1.0f                              |     | 1994-05-23 ltdirchk.dtx v1.0f                            |     |
| General: Use new error commands                         | 314 | General: Document <code>\@TeXversion</code>              | 1   |
| 1994-05-21 ltxref.dtx v1.1b                             |     | 1994-05-23 ltfstsrc.dtx v2.3j                            |     |
| General: Use new warning                                |     | General: Removed def of                                  |     |
| commands                                                | 260 | <code>\f@warn@break</code>                               | 191 |
| <code>\newlabel</code> : Use new warning                |     | 1994-05-23 ltoutput.dtx v1.0u                            |     |
| commands                                                | 261 | <code>\@activechar@info</code> : Added                   |     |
| 1994-05-22 ltclass.dtx v1.0f                            |     | <code>\MessageBreak</code>                               | 426 |
| General: Use new warning and                            |     | <code>\@writsetup</code> : Changed resetting             |     |
| error commands                                          | 471 | of <code>\protect</code> after shipout to                |     |
| 1994-05-22 ltdefns.dtx v1.1f                            |     | use <code>\aftergroup</code>                             | 427 |
| General: Use new warning and                            |     | General: Added <code>\MessageBreak</code>                | 400 |
| error cmds                                              | 35  | Changed resetting of <code>\protect</code>               |     |
| 1994-05-22 lterror.dtx v1.1e                            |     | after shipout.                                           | 400 |
| General: (ASAJ) Replaced bgroup                         |     | 1994-05-24 lterror.dtx v1.2e                             |     |
| by begingroup in error                                  |     | <code>\@latex@info@no@line</code> : Macro                |     |
| messages, to stop extra                                 |     | added                                                    | 60  |
| mathords creeping into math                             |     | 1994-05-24 lterror.dtx v1.2f                             |     |
| mode.                                                   | 57  | General: (DPC) wrap long lines                           | 57  |
| 1994-05-22 lterror.dtx v1.2a                            |     | 1994-05-24 ltfntcmd.dtx v3.3i                            |     |
| General: (ASAJ) Made                                    |     | General: Tidying and typos fixed                         | 251 |
| <code>\GenericError</code> ,                            |     | 1994-05-24 ltmiscen.dtx v1.0q                            |     |
| <code>\GenericWarning</code> and                        |     | <code>\@currentline</code> : Use <code>\@empty</code> as |     |
| <code>\GenericInfo</code> robust.                       | 57  | outer default                                            | 268 |
| (ASAJ) Replaced                                         |     | 1994-05-25 ltdirchk.dtx v1.0g                            |     |
| <code>\@generic@message</code> and                      |     | <code>\filename@parse</code> : Mac parser had            |     |
| <code>\@generic@error</code> by                         |     | " typo for :                                             | 12  |
| <code>\GenericError</code> ,                            |     | 1994-05-25 ltfntcmd.dtx v3.3j                            |     |
| <code>\GenericWarning</code> and                        |     | General: Insertion of <code>\aftergroups</code>          |     |
| <code>\GenericInfo</code> .                             | 57  | to implement <code>\nocorr</code> moved                  |     |
| (ASAJ) Replaced <code>\</code> and tilde                |     | to the end of the group                                  | 251 |
| by <code>\MessageBreak</code> and <code>\space</code> . | 57  | <code>\check@icr</code> : Macros added                   | 254 |
| (ASAJ) Replaces <code>\string</code> by                 |     | <code>\check@nocorr@</code> : Insertion of               |     |
| <code>\protect</code> in some messages.                 | 57  | <code>\aftergroups</code> moved and                      |     |
| 1994-05-22 lterror.dtx v1.2d                            |     | defaults set up for efficiency                           | 254 |
| <code>\GenericError</code> : (DPC) Alternative          |     | <code>\DeclareTextFontCommand</code> :                   |     |
| version added for old TeXs                              | 57  | <code>\expandafter</code> inserted                       | 253 |
| (DPC) New version using long                            |     | Insertion of <code>\aftergroups</code>                   |     |
| command name.                                           | 57  | moved                                                    | 253 |
| 1994-05-22 ltfloat.dtx v1.0i                            |     | 1994-05-25 ltoutput.dtx v1.0v                            |     |
| General: Use new warning                                |     | General: Extra documentation.                            | 400 |
| commands                                                | 372 | 1994-05-25 ltsect.dtx v1.0e                              |     |
| 1994-05-22 ltoutput.dtx v1.0t                           |     | <code>\@dottedtocline</code> : Put braces                |     |
| General: Changed warnings and                           |     | around argument 4 (the actual                            |     |
| infos to new commands.                                  | 400 | toc entry) to avoid font (and                            |     |



|                                                                                              |          |                                                                                                 |                                                                                             |     |
|----------------------------------------------------------------------------------------------|----------|-------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|-----|
| possibly other) changes leaking out to the leaders. . . . .                                  | 371      | 1994-06-18 ltfnctcmd.dtx v3.3l                                                                  | General: Added check for empty text . . . . .                                               | 251 |
| 1994-05-25 ltthm.dtx v1.0c                                                                   |          | \check@nocorr@: Added check for empty text . . . . .                                            |                                                                                             | 254 |
| General: Modify documentation .                                                              | 358      | 1994-06-22 ltfnctcmd.dtx v3.3m                                                                  | General: Removed space from \nfss@text . . . . .                                            | 251 |
| 1994-05-25 ltvers.dtx v1.0d                                                                  |          | Renamed \check@nocorr . . . .                                                                   |                                                                                             | 251 |
| General: Remove PRELIMINARY TEST RELEASE from startup banner (spring is here) . . . . .      | 32       | \check@nocorr@: Renamed \check@nocorr to \text@command to improve \long error message . . . . . |                                                                                             | 254 |
| 1994-05-25 ltxref.dtx v1.1c                                                                  |          | \DeclareTextFontCommand: Removed space from \nfss@text . . . . .                                |                                                                                             | 253 |
| General: Modify documentation .                                                              | 260      | 1994-06-22 ltmath.dtx v1.2t classes                                                             | \mathindent: Set \mathindent at the end of the class instead of at begin document . . . . . | 283 |
| 1994-05-26 ltfiles.dtx LaTeX2e                                                               |          | 1994-07-20 ltlogos.dtx v1.1e                                                                    | \LaTeX: Save a few tokens . . . . .                                                         | 81  |
| \@missingfileerror: Modify message format . . . . .                                          | 90       | \LaTeXe: Save a few tokens . . . .                                                              |                                                                                             | 81  |
| 1994-05-26 ltlogos.dtx v1.1c                                                                 |          | 1994-07-20 ltpage.dtx v1.0h                                                                     | \sloppy: Save a few tokens . . . .                                                          | 399 |
| General: Remove \SLiTeX logo . .                                                             | 81       | 1994-09-16 ltffsbas.dtx v2.1s                                                                   | \nfss@catcodes: Reset [ and ] as well, just in case . . . . .                               | 165 |
| 1994-05-26 ltmiscen.dtx v1.0r                                                                |          | 1994-10-07 ltoutenc.dtx v1.5l                                                                   | General: Moved the ogonek accent.                                                           | 93  |
| General: \literal removed . . . .                                                            | 273      | 1994-10-11 ltdirchk.dtx v1.0h                                                                   | \@TeXversion: Check for TeX3.14                                                             | 13  |
| 1994-05-26 ltplain.dtx v1.1m                                                                 |          | General: Modify all of ltxcheck again . . . . .                                                 |                                                                                             | 13  |
| \iterate: (CAR) added \long . .                                                              | 26       | 1994-10-12 ltsect.dtx v1.0f                                                                     | General: Doc. typos . . . . .                                                               | 362 |
| \underbar: (CAR/FMi) changed to use box \tw@ . . . . .                                       | 27       | 1994-10-14 fontdef.dtx v2.2a                                                                    | General: New coding . . . . .                                                               | 229 |
| 1994-05-26 ltplain.dtx v1.1p                                                                 |          | 1994-10-14 ltffsini.dtx v2.2a                                                                   | General: New coding for cfg files .                                                         | 223 |
| \underbar: (DPC) changed to use \sbox . . . . .                                              | 27       | 1994-10-14 ltmiscen.dtx v1.0s                                                                   | General: Move math to other file                                                            | 264 |
| 1994-05-29 ltffsdcl.dtx v2.1j                                                                |          | 1994-10-14 ltplain.dtx v1.1a                                                                    | General: Moved code to other files.                                                         | 14  |
| General: Use new error commands                                                              | 200      | 1994-10-15 ltffsbas.dtx v2.1t                                                                   | \extract@alph@from@version: Warn if math alpha is used outside math . . . . .               | 170 |
| 1994-05-31 ltfinal.dtx v1.0n                                                                 |          | 1994-10-18 ltboxes.dtx v1.0j                                                                    | \@frameb@x: \leavevmode added                                                               | 307 |
| General: Renamed lthyphen.* to lthyphen.*. . . . .                                           | 526      | \@ifframebox: \leavevmode moved to \@frameb@x . . . . .                                         |                                                                                             | 307 |
| 1994-06-01 ltboxes.dtx v1.0i                                                                 |          | \@parboxto: Macro added to remove misuse of \@empty . .                                         |                                                                                             | 308 |
| \@frameb@x: Macro added. . . . .                                                             | 307      |                                                                                                 |                                                                                             |     |
| \@ifframebox: New version, so \width is correct in \framebox . . . . .                       | 307      |                                                                                                 |                                                                                             |     |
| \fbox: New version, using \@frameb@x . . . . .                                               | 306      |                                                                                                 |                                                                                             |     |
| \@framebox: New version, so \width is correct in \framebox . . . .                           | 306      |                                                                                                 |                                                                                             |     |
| 1994-06-01 ltlogos.dtx v1.1d                                                                 |          |                                                                                                 |                                                                                             |     |
| \LaTeX: Add \m@th to force math size calculations . . . . .                                  | 81       |                                                                                                 |                                                                                             |     |
| 1994-06-01 ltoutput.dtx v1.0w                                                                |          |                                                                                                 |                                                                                             |     |
| General: Tidied up typesetting. .                                                            | 400      |                                                                                                 |                                                                                             |     |
| 1994-06-08 ltfinal.dtx v1.0m                                                                 |          |                                                                                                 |                                                                                             |     |
| General: Add patch file system . .                                                           | 537      |                                                                                                 |                                                                                             |     |
| 1994-06-09 ltfinal.dtx v1.0n                                                                 |          |                                                                                                 |                                                                                             |     |
| General: For T <sub>E</sub> X2, do not set codes for higher half of character table. . . . . | 530, 535 |                                                                                                 |                                                                                             |     |
| 1994-06-09 ltfnctcmd.dtx v3.3k                                                               |          |                                                                                                 |                                                                                             |     |
| General: Tidying and typos fixed in documentation . . . . .                                  | 251      |                                                                                                 |                                                                                             |     |

|                                                          |     |                                                         |     |
|----------------------------------------------------------|-----|---------------------------------------------------------|-----|
| General: stuff from ltpatch done .                       | 302 | 1994-10-25 ltoutenc.dtx 1.6a                            |     |
| <code>\fbox</code> : <code>\long</code> added . . . . .  | 306 | General: Added <code>\textdollar</code> ,               |     |
| <code>\mbox</code> : <code>\long</code> added . . . . .  | 303 | <code>\textlbrace</code> , <code>\textrbrace</code> ,   |     |
| <code>\sbox</code> : <code>\long</code> added . . . . .  | 305 | <code>\textsterling</code> ,                            |     |
| 1994-10-18 ltclass.dtx v1.0j                             |     | <code>\textunderline</code> . . . . .                   | 110 |
| General: Move <code>\listfiles</code> to                 |     | Removed <code>\textlbrace</code> ,                      |     |
| <code>ltfiles.dtx</code> . . . . .                       | 471 | <code>\textrbrace</code> , <code>\textunderline</code>  |     |
| 1994-10-18 ltdefns.dtx v1.2a                             |     | to give them their proper                               |     |
| <code>\@star@or@long</code> : macro added . .            | 37  | names. . . . .                                          | 110 |
| General: Add extra test for                              |     | 1994-10-25 ltoutenc.dtx v1.6a                           |     |
| <code>\endgraf</code> . . . . .                          | 35  | General: Added                                          |     |
| Add star-forms for all commands                          | 35  | <code>\ProvideTextCommand</code> ,                      |     |
| <code>\renew@environment</code> : reset end              |     | <code>\UseTextSymbol</code> ,                           |     |
| command . . . . .                                        | 41  | <code>\UseTextAccent</code> ,                           |     |
| 1994-10-18 ltfiles.dtx v1.0i                             |     | <code>\DeclareTextSymbolDefault</code> ,                |     |
| <code>\listfiles</code> : code moved here from           |     | <code>\DeclareTextAccentDefault</code> ,                |     |
| <code>ltclass</code> . . . . .                           | 91  | <code>\DeclareTextCommandDefault</code> ,               |     |
| 1994-10-18 ltoutenc.dtx v1.5l                            |     | and                                                     |     |
| General: Added new definitions of                        |     | <code>\ProvideTextCommandDefault</code> . .             | 93  |
| <code>\patterns</code> and <code>\hyphenation</code> . . | 104 | Added the <code>\Provide</code> commands,               |     |
| 1994-10-18 ltoutenc.dtx v1.5m                            |     | and the default definitions. . .                        | 97  |
| General: Added new definitions of                        |     | Added the defaults. . . . .                             | 105 |
| <code>\patterns</code> and <code>\hyphenation</code> . . | 93  | Added the files <code>OTlenc.def</code> ,               |     |
| 1994-10-18 ltsect.dtx v1.0g                              |     | <code>Tlenc.def</code> and <code>OMSenc.def</code> . .  | 104 |
| <code>\@dottedtocline</code> : Added                     |     | Added the OMS encoding. . .                             | 115 |
| <code>\normalcolor</code> for page                       |     | 1994-10-27 ltoutenc.dtx 1.6b                            |     |
| number . . . . .                                         | 371 | General: Added <code>\textasciicircum</code>            |     |
| General: Added <code>\normalcolor</code> . .             | 362 | <code>\textasciitilde</code>                            |     |
| 1994-10-19 ltfssbas.dtx v2.1t                            |     | <code>\textbackslash</code> <code>\textbar</code>       |     |
| <code>\DeclareFontEncoding</code> : Add                  |     | <code>\textbraceleft</code>                             |     |
| missing <code>\relax</code> . . . . .                    | 155 | <code>\textbraceright</code>                            |     |
| 1994-10-23 ltfssstrc.dtx v23.k                           |     | <code>\textcompwordmark</code>                          |     |
| <code>\every@math@size</code> : Renamed to               |     | <code>\textemdash</code> <code>\textendash</code>       |     |
| <code>\every@math@size</code> . . . . .                  | 181 | <code>\textexclamdown</code>                            |     |
| 1994-10-23 ltmath.dtx v1.0l                              |     | <code>\textgreater</code>                               |     |
| <code>\@eqnnum</code> : Added <code>\normalcolor</code>  |     | <code>\textthyphenchar</code> <code>\textthyphen</code> |     |
| since <code>\eqno</code> introduces a                    |     | <code>\textless</code> <code>\textquestiondown</code>   |     |
| subgroup of the displayed math                           |     | <code>\textquotedblleft</code>                          |     |
| group . . . . .                                          | 280 | <code>\textquotedblright</code>                         |     |
| <code>\ensuremath</code> : Remove extra                  |     | <code>\textquotedbl</code>                              |     |
| braces: but see p 168 of                                 |     | <code>\textquoteleft</code>                             |     |
| Leslie's book . . . . .                                  | 282 | <code>\textquoteright</code>                            |     |
| 1994-10-24 ltboxes.dtx v1.0k                             |     | <code>\textunderscore</code>                            |     |
| <code>\fbox</code> : Inner braces added (to fix          |     | <code>\textvisiblespace</code> . . . . .                | 110 |
| <code>latex/1061</code> ) . . . . .                      | 306 | Added: <code>\textemdash</code>                         |     |
| 1994-10-25 fontdef.dtx v2.2c                             |     | <code>\textendash</code> <code>\textexclamdown</code>   |     |
| General: Added <code>OMSenc.def</code> . . .             | 231 | <code>\textthyphenchar</code> <code>\textthyphen</code> |     |
| 1994-10-25 ltboxes.dtx v1.0l                             |     | <code>\textquestiondown</code>                          |     |
| <code>\@isavepicbox</code> : missing percent             |     | <code>\textquotedblleft</code>                          |     |
| (moved from ltpatch) . . . . .                           | 305 | <code>\textquotedblright</code>                         |     |
| 1994-10-25 ltdefns.dtx v1.2b                             |     | <code>\textquoteleft</code>                             |     |
| General: Documentation                                   |     | <code>\textquoteright</code> . . . . .                  | 108 |
| improvements . . . . .                                   | 35  | 1994-10-27 ltoutenc.dtx v1.5d                           |     |
|                                                          |     | General: Rewrote                                        |     |



- `\DeclareTextSymbol` to define its argument to use the current encoding by default, to fit with `\DeclareTextCommand`. . . . . 97
- 1994-10-27 ltoutenc.dtx v1.6b
  - General: Added `\textbackslash`. 115
  - Added more defaults for OT1. 105
  - Removed the enc.def files . . . . . 93
  - Removed the files OT1enc.def, T1enc.def and OMSenc.def. . 104
  - Renamed `\textlbrace` to `\textbraceleft` and `\textrbrace` to `\textbraceright`. . . . . 115
- 1994-10-29 ltmath.dtx 1.0m
  - General: ASAJ: Added `\DeclareMathOperator`. . . . . 274
  - ASAJ: Tidied up documentation. . . . . 278
- 1994-10-29 ltmath.dtx v1.0m
  - General: ASAJ: Added `\mathellipsis`, `\mathdollar` and `\mathsterling`. . . . . 278
  - ASAJ: Removed `\dag`, `\ddag`. . 278
  - ASAJ: Renamed `\S` and `\P` to `\mathsection` and `\mathparagraph` and made them `\mathchardefs`. . . . . 278
- 1994-10-29 ltoutenc.dtx v1.6c
  - General: Added commands like `\dots` for use in text and math. . . . . 105
  - Renamed `\P`, `\S`, `\dag` and `\ddag` to `\textparagraph`, `\textsection`, `\textdagger` and `\textdaggerdbl`. . . . . 93
- 1994-10-30 ltdefns.dtx v1.2c
  - `\@onelevel@sanitize`: Macro added . . . . . 49
  - General: (CAR)`\@onelevel@sanitize` added . . . . . 35
- 1994-10-30 ltdefns.dtx v1.2f
  - General: (DPC)`\newwrite`'s moved to ltfiles . . . . . 35
- 1994-10-30 ltmath.dtx v1.0n
  - General: ASAJ: Moved the new commands to ltoutenc. . . . . 278
- 1994-10-30 ltoutenc.dtx v1.6d
  - General: Added `\DeclareTextCom-`  
`positeCommand`. . . . . 93
  - Added `\textcircled`. 93, 106, 115
  - Added `\t`. . . . . 106
  - Added math commands. . . . . 93
  - Added OML encoding. . . . . 93, 106
  - Added the OML encoding. . . . . 116
  - Made `\textless` and `\textgreater` come from OML. . . . . 106
  - Moved math commands here from ltmath. . . . . 108
  - Removed `\textregistered`. . . 106
  - Rewrote `\copyright` to use `\textcircled`. . . . . 106
- 1994-10-31 fontdef.dtx v2.2d
  - General: Added OMLenc.def ... . 231
- 1994-10-31 fontdef.dtx v2.2e
  - General: ... and moved further down . . . . . 231
- 1994-10-31 lfloat.dtx v1.1a
  - `\@dblfloat`: Major changes since two-column and one-column cases merged . . . . . 376
  - `\@dblflset`: Macro added . . . . . 375
  - Major changes to parameter parsing, setting of local variables, etc; two-column and one-column cases merged; space hacks moved . . . . . 375
  - `\@endfloatbox`: (DPC/CAR) Extra box added to remove colour resetting from vmode 381
  - `\@floatboxreset`: Macro added . 379
  - `\@footnotetext`: (DPC/CAR) Move colour setting to output routine . . . . . 389
  - `\@savemarbox`: (DPC/CAR) Extra box added for colour . . . . . 384
  - `\@setfps`: Macro added . . . . . 376
  - `\@xdblfloat`: Macros removed: `\@dblflt`, `\@xdblfloat` . . . . . 381
  - `\@xfloat`: (DPC/CAR) Extra box added to remove colour resetting from vmode . . . . . 377
  - Major changes, removing setting of local variables, space hacks etc; two-column and one-column cases merged . . . 376
  - Reset hook added . . . . . 377
  - `\@xympar`: (DPC/CAR) Extra box added since needed for floats 385
  - `\fps@dbl`: Macro added . . . . . 376
- 1994-10-31 ltoutput.dtx v1.1a
  - `\@makecol`: (DPC/CAR) Colour resetting moved to here . . . . . 423
  - `\@topnewpage`: (DPC/CAR) Extra box added to remove colour resetting from vmode . . . . . 415

|                                                       |     |                                                        |     |
|-------------------------------------------------------|-----|--------------------------------------------------------|-----|
| (DPC/CAR) Use                                         |     | General: Removed <code>\if@files</code>                |     |
| <code>\color@begingroup</code> for colour             | 415 | from <code>\makeindex</code> .                         | 391 |
| (DPC/CAR) Use                                         |     | <code>\makeglossary</code> : Removed                   |     |
| <code>\normalcolor</code>                             | 415 | <code>\if@files</code> from                            |     |
| 1994-11-02 ltoutenc.dtx v1.6d                         |     | <code>\makeglossary</code> .                           | 392 |
| General: Wrapped lines longer                         |     | 1994-11-04 ltmiscen.dtx v1.0t                          |     |
| than 70 characters.                                   | 93  | <code>\@writefile</code> : Removed setting of          |     |
| 1994-11-03 ltclass.dtx v1.0k                          |     | <code>\protect</code> . ASAJ.                          | 266 |
| General: Move                                         |     | 1994-11-04 ltoutenc.dtx v1.6f                          |     |
| <code>\@missingfileerror</code> to ltfiles            | 475 | General: Added <code>\_</code> .                       | 107 |
| 1994-11-03 ltdirchk.dtx v1.0i                         |     | Added <code>\mathunderscore</code> .                   | 108 |
| General: Generate an error if                         |     | 1994-11-04 ltpage.dtx v1.0e                            |     |
| latex.ltx not used with clean                         |     | <code>\markright</code> : Added                        |     |
| initex                                                | 1   | <code>\@unexpandable@protect</code> .                  |     |
| 1994-11-03 ltfiles.dtx v1.0j                          |     | ASAJ.                                                  | 398 |
| <code>\@missingfileerror</code> : Move here           |     | 1994-11-04 ltsect.dtx 1.0h                             |     |
| from ltclass                                          | 90  | <code>\@sect</code> : (ASAJ) Added                     |     |
| 1994-11-04 ltboxes.dtx v1.0m                          |     | <code>\protected@edef</code> .                         | 365 |
| <code>\@mpfootnotetext</code> : Added                 |     | General: (ASAJ) Added                                  |     |
| <code>\protected@edef</code> . ASAJ.                  | 311 | <code>\protected@xdef</code> to <code>\thanks</code> . | 362 |
| 1994-11-04 ltdefns.dtx v1.2e                          |     | 1994-11-04 ltsect.dtx v1.0h                            |     |
| General: Added                                        |     | General: Added <code>\protected@write</code>           |     |
| <code>\set@display@protect</code> to                  |     | to <code>\addtocontents</code> . ASAJ.                 | 370 |
| <code>\typeout</code> . ASAJ.                         | 35  | <code>\addcontentsline</code> : Added                  |     |
| Added commands for setting                            |     | <code>\protected@write</code> to                       |     |
| and restoring <code>\protect</code> . ASAJ.           | 45  | <code>\addcontentsline</code> . ASAJ.                  | 370 |
| Rewrote protected short                               |     | 1994-11-04 lttab.dtx v1.0h                             |     |
| commands using <code>\x@protect</code> .              |     | <code>\@mkpream</code> : (ASAJ) Added                  |     |
| ASAJ.                                                 | 44  | <code>\@unexpandable@protect</code> to                 |     |
| 1994-11-04 lterror.dtx v1.2g                          |     | <code>\@mkpream</code> .                               | 331 |
| General: Added                                        |     | <code>\multicolumn</code> : (ASAJ) added               |     |
| <code>\set@display@protect</code> to                  |     | <code>\set@typeset@protect</code> .                    | 327 |
| <code>\Generic*</code> commands. ASAJ.                | 57  | 1994-11-04 ltxref.dtx v1.1d                            |     |
| 1994-11-04 ltfiles.dtx v1.0k                          |     | <code>\label</code> : (ASAJ) Added                     |     |
| <code>\nofiles</code> : Added setting of              |     | <code>\protected@write</code>                          | 262 |
| <code>\protected@write</code> ,                       |     | <code>\refstepcounter</code> : (ASAJ) Added            |     |
| <code>\makeindex</code> and                           |     | <code>\protected@edef</code>                           | 262 |
| <code>\makeglossary</code> to <code>\nofiles</code> . |     | 1994-11-05 ltboxes.dtx v1.0n                           |     |
| ASAJ.                                                 | 87  | <code>\@mpfootnotetext</code> : Colour                 |     |
| <code>\protected@write</code> : Macro added           |     | resetting for footnotes moved                          |     |
| ASAJ.                                                 | 88  | to endminipage: as for main                            |     |
| 1994-11-04 ltfloat.dtx v1.1b                          |     | page.                                                  | 311 |
| <code>\@footnotetext</code> : (ASAJ) Added            |     | <code>\color@endbox</code> : macro added for           |     |
| <code>\protected@edef</code> .                        | 389 | colour support                                         | 304 |
| <code>\footnotemark</code> : Added                    |     | <code>\color@hbox</code> : macro added for             |     |
| <code>\protected@xdef</code> to                       |     | colour support                                         | 304 |
| <code>\footnotemark</code> .                          | 390 | <code>\endminipage</code> : Colour resetting for       |     |
| 1994-11-04 ltidxglo.dtx v1.1b                         |     | footnotes moved to here: as for                        |     |
| <code>\@wrglossary</code> : Added                     |     | main page.                                             | 310 |
| <code>\protected@write</code> to                      |     | 1994-11-05 ltboxes.dtx v1.0o                           |     |
| <code>\wrglossary</code> .                            | 392 | <code>\@mpfootnotetext</code> : Colour groups          |     |
| <code>\@wrindex</code> : Added                        |     | restored here.                                         | 311 |
| <code>\protected@write</code> to                      |     |                                                        |     |
| <code>\@wrindex</code> .                              | 392 |                                                        |     |

|                                        |                                       |
|----------------------------------------|---------------------------------------|
| 1994-11-05 ltfloat.dtx v1.1c           | 1994-11-07 fontdef.dtx v2.2f          |
| \@dblflset: Add compatibility          | General: (DPC) Add                    |
| with old version of \@xfloat. 375      | \DeclareMathSizes                     |
| \@endfloatbox: Use new                 | declarations . . . . . 235            |
| \color@hbox concept. . . . . 381       | (DPC) Updated to use                  |
| \@footnotetext: Removed                | \ProvidesFile . . . . . 231           |
| \normalcolor (again) . . . . . 389     | 1994-11-07 ltfiles.dtx v1.0l          |
| \@savemarbox: Use new                  | \@unused: move here from ltdefns,     |
| \color@hbox concept. . . . . 384       | remove duplicate \@mainaux . 84       |
| \@setfps: Add compatibility with       | 1994-11-07 ltfiles.dtx v1.0m          |
| old version of \@xfloat. . . . 376     | \document: Renamed \@every@size       |
| \@xfloat: Add compatibility with       | to \@every@math@size. . . . . 85      |
| old version of \@xfloat: but           | 1994-11-07 preload.dtx v2.1e          |
| the arguments, provided at             | General: (DPC) Updated to use         |
| exorbitant cost, are now               | \ProvidesFile . . . . . 247           |
| completely ignored . . . . . 376       | 1994-11-09 ltboxes.dtx v1.0p          |
| Use new \color@hbox concept. 377       | \@finalstrut: Revert                  |
| \@xympar: Use new \color@hbox          | \finalstrut to 2.09 equivalent        |
| concept. . . . . 385                   | (from ltpatch) . . . . . 313          |
| 1994-11-05 ltoutenc.dtx v1.6g          | General: more colour changes. . . 302 |
| General: Added setting of              | 1994-11-09 ltffsbas.dtx v2.1v         |
| \@typeset@protect to                   | \@vpt: (DPC) macros added, from       |
| \patterns and \hyphenation. 104        | setsize.dtx . . . . . 173             |
| 1994-11-05 ltoutput.dtx v1.1b          | (DPC) reduce save stack usage         |
| \@topnewpage: Use new                  | latex/1742 . . . . . 173              |
| \color@hbox concept. . . . . 415       | 1994-11-10 ltbibl.dtx v1.1c           |
| \@writersetup: Change protect          | General: Fix \nocite{*} . . . . . 393 |
| settings for new-style,                | \nocite: Fix \nocite{*} . . . . . 395 |
| protect-free aux-files. . . . . 427    | 1994-11-10 ltmath.dtx v1.2v classes   |
| Use new \color@hbox concept. 427       | eqnarray: Added value of              |
| 1994-11-05 ltoutput.dtx v1.1c          | \parskip to                           |
| \@begindivi: Added macro . . . . . 431 | \abovedisplayskip to                  |
| \@begindivibox: Added macro . . 412    | compensate for negative               |
| \@writersetup: Add new                 | \topsep . . . . . 284                 |
| \AtBeginDvi concept . . . . . 427      | 1994-11-10 ltoutput.dtx v1.1e         |
| \AtBeginDvi: Added macro . . . . 412   | \@writersetup: Modify \@protect       |
| 1994-11-06 ltffsbas.dtx v2.1u          | setting . . . . . 427                 |
| \cf@encoding: New macro . . . . . 161  | 1994-11-10 ltplain.dtx v1.1b          |
| \DeclareFixedFont: Renamed             | General: (CAR) added patch to         |
| \every@size to                         | \loop. . . . . 14                     |
| \every@math@size. . . . . 154          | \iterate: (CAR) added extra           |
| 1994-11-06 ltffsini.dtx v2.2b          | \relax . . . . . 26                   |
| \@setsize: Use                         | 1994-11-11 ltspc.dtx v1.2a            |
| \@typeset@protect . . . . . 225        | \@: (DPC) Make robust . . . . . 71    |
| 1994-11-06 ltfsstrc.dtx v2.3k          | 1994-11-12 ltfntcmd.dtx v3.3o         |
| \glb@currsz: New                       | \@normalsize: Added                   |
| implementation . . . . . 180           | \MessageBreak . . . . . 258           |
| \try@simples: New                      | 1994-11-12 ltlists.dtx v1.2b ltspc    |
| implementation . . . . . 191           | \endtrivlist: Changed order of        |
| \try@size@substitution: New            | tests to make \@noitemerror           |
| implementation . . . . . 191           | correct: end of an era. . . . . 295   |
| \tryis@simple: New                     | 1994-11-12 ltmiscen.dtx v1.0u         |
| implementation . . . . . 191           | center: Changed end macro to          |
|                                        | \def: safer and consistent . . 269    |

|                                                                                               |     |                                                                                                            |     |
|-----------------------------------------------------------------------------------------------|-----|------------------------------------------------------------------------------------------------------------|-----|
| flushleft: Changed end macro to<br>\def: safer and consistent . . .                           | 269 | 1994-11-17 ltfsbas.dtx v2.1w<br>General: \@tempa to \reserved@a                                            | 153 |
| flushright: Changed end macro<br>to \def: safer and consistent                                | 269 | 1994-11-17 ltfsdcl.dtx v2.1m<br>General: \@tempa to \reserved@a                                            | 200 |
| 1994-11-12 ltplain.dtx v1.1c<br>General: Comment out more<br>encoding specific commands . .   | 27  | 1994-11-17 ltfsstrc.dtx v2.3l<br>General: \@tempa to \reserved@a                                           | 174 |
| 1994-11-12 ltspace.dtx v1.2b<br>\addpenalty: Corrected error<br>message . . . . .             | 76  | 1994-11-17 ltmath.dtx v1.0o<br>General: \@tempa to \reserved@a                                             | 274 |
| \addvspace: Corrected error<br>message . . . . .                                              | 76  | 1994-11-17 ltmiscen.dtx v1.0v<br>General: \@tempa to \reserved@a                                           | 264 |
| 1994-11-13 ltspace.dtx v1.2c<br>\addpenalty: Recorrected error<br>message . . . . .           | 76  | 1994-11-17 ltoutenc.dtx v1.6h<br>General: (DPC) \@tempa to<br>\reserved@a . . . . .                        | 93  |
| \addvspace: Recorrected error<br>message . . . . .                                            | 76  | 1994-11-17 ltoutput.dtx v1.1h<br>General: \@tempa to \reserved@a                                           | 400 |
| 1994-11-14 ltoutput.dtx v1.1f<br>\@beginDvi: Use normal box<br>register: why a box? . . . . . | 431 | 1994-11-17 ltpictur.dtx v1.0f<br>General: \@tempa to \reserved@a                                           | 336 |
| \@beginDviBox: Use normal box<br>register: why a box? . . . . .                               | 412 | 1994-11-17 ltsect.dtx v1.0i<br>General: \@tempa to \reserved@a                                             | 362 |
| \@writsetup: Modify new<br>\AtBeginDvi concept . . . . .                                      | 427 | 1994-11-17 lttab.dtx v1.0j<br>General: \@tempa to \reserved@a                                              | 314 |
| General: Removed old definition of<br>\@testfp. . . . .                                       | 400 | 1994-11-18 ltboxes.dtx v1.0r<br>\color@vbox: macro added for<br>colour support . . . . .                   | 304 |
| 1994-11-14 ltspace.dtx v1.2d<br>\@: (DPC) Macro modified . . . . .                            | 71  | 1994-11-18 ltfinal.dtx v1.0n<br>General: re-allow slots 127–255 . .                                        | 535 |
| 1994-11-14 lttab.dtx v1.0i<br>\@tabularnewline: (DPC) Macro<br>added . . . . .                | 326 | 1994-11-18 ltfsbas.dtx v2.1x<br>General: (DPC) use \reserved@f<br>not \next . . . . .                      | 153 |
| 1994-11-16 fontdef.dtx v2.2h<br>General: (DPC) Removed \{ and<br>\} . . . . .                 | 231 | 1994-11-18 ltfsdcl.dtx v2.1m<br>\DeclareMathDelimiter: (DPC)<br>\expandafter instead of<br>\next . . . . . | 216 |
| 1994-11-17 ltboxes.dtx v1.0q<br>General: \@tempa to \reserved@a                               | 302 | 1994-11-18 ltfsstrc.dtx v2.3m<br>General: \next to \reserved@f . .                                         | 174 |
| 1994-11-17 ltclass.dtx v1.0l<br>General: \@tempa to \reserved@a                               | 471 | 1994-11-18 ltmath.dtx v1.0p<br>\phantom: (DPC) colour support                                              | 276 |
| 1994-11-17 ltctrl.dtx v1.0b<br>General: \@tempa to \reserved@a                                | 53  | (DPC) use \expandafter<br>instead of \next . . . . .                                                       | 276 |
| 1994-11-17 ltdefns.dtx v1.0g<br>General: \@tempa to \reserved@a                               | 35  | \prime@s: (DPC) use \@let@token<br>instead of \next and<br>\expandafter instead of \nxt                    | 278 |
| 1994-11-17 ltdirchk.dtx v1.0j<br>General: \@tempa to \reserved@a .                            | 1   | \smash: (DPC) colour support . .                                                                           | 276 |
| 1994-11-17 lterror.dtx v1.2h<br>General: \@tempa to \reserved@a                               | 57  | (DPC) use \expandafter<br>instead of \next . . . . .                                                       | 276 |
| 1994-11-17 ltfiles.dtx v1.0n<br>General: \@tempa to \reserved@a                               | 82  | 1994-11-21 ltfloat.dtx v1.1f<br>\@endfloatbox: Added reset of<br>minipage flag . . . . .                   | 381 |
| 1994-11-17 ltfinal.dtx v1.0o<br>General: \@tempa to \reserved@a                               | 526 | Corrected position of<br>\outer@nobreak . . . . .                                                          | 381 |
| 1994-11-17 ltfloat.dtx v1.1e<br>General: \@tempa to \reserved@a                               | 372 | \@marginparreset: Macro added                                                                              | 384 |
| 1994-11-17 ltfntcmd.dtx v3.3p<br>General: \@tempa to \reserved@a                              | 251 | \@savemarbox: Added<br>\@setminipage etc . . . . .                                                         | 384 |
|                                                                                               |     | Added resetting of size and font                                                                           | 384 |

- Changed to `\color@vbox` . . . . . 384
- Use `\@setnobreak` etc . . . . . 384
- `\@setminipage`: Macro added . . . . . 379
- `\@setnobreak`: Macro added . . . . . 379
- `\@xfloat`: Added `\@setminipage` 377
- Added resetting of size and font 377
- Changed to `\color@vbox` so  
that large floats overflow at the  
bottom . . . . . 377
- Missing percents reinserted after  
4, 8: these are not numbers. 376
- Use `\@setnobreak` . . . . . 377
- `\@xympar`: Changed to  
`\color@vbox` . . . . . 385
- 1994-11-21 ltoutput.dtx v1.1i
- `\@addtocurcol`: Added
- `\if@nobreak` test before float  
box . . . . . 440, 444
- `\@specialoutput`: Added
- `\if@nobreak` test . . . . . 420
- `\@topnewpage`: Changed to  
`\color@vbox` . . . . . 415
- 1994-11-22 ltfsdcl.dtx v2.1o
- General: wrap long lines . . . . . 200
- 1994-11-22 ltoutenc.dtx v1.6i
- General: Corrected `\dots` so that  
there's no kerning in  
monowidth fonts. . . . . 93
- Corrected typo with  
`\mathunderscore`. . . . . 93
- Fixed empty accents. Again. . . 93
- 1994-11-24 ltdefns.dtx v1.2h
- `\@newenv`: Added test for `\endgraf` 41
- 1994-11-25 ltplain.dtx v1.1f
- General: (DPC) Comment out lots  
of obsolete code . . . . . 14
- 1994-11-26 ltfloat.dtx v1.1b
- `\footnote`: (ASAJ) Added  
`\protected@xdef`. . . . . 389
- 1994-11-28 ltcntrl.dtx v1.0c
- General: Documentation  
improvements . . . . . 53
- 1994-11-30 ltfiles.dtx v1.0o
- `\@dofilelist`: Macro added . . . . . 92
- `\listfiles`: Use `\@dofilelist` . . 91
- `\nofiles`: There is no  
`\@gobblethree`... . . . . 87
- 1994-11-30 ltfsbas.dtx v2.1y
- `\fontshape`: Use `\@current@cmd` in  
`\@enc@update`. ASAJ. . . . . 160
- 1994-11-30 ltmath.dtx 1.0q
- General: ASAJ:  
`\DeclareMathOperator` moved  
to AMS $\mathrm{L}^{\mathrm{A}}\mathrm{T}_{\mathrm{E}}\mathrm{X}$ . . . . . 274
- 1994-11-30 ltmiscen.dtx v1.0w
- `\enddocument`: (DPC) Do  
warnings even for `\nofiles` . . 266
- (DPC) Use `\@dofilelist` . . . . 266
- 1994-11-30 ltoutenc.dtx 1.7a
- General: Redefined `\a` for the new  
scheme. . . . . 104
- 1994-11-30 ltoutenc.dtx v1.6g
- General: Removed new definitions  
of `\patterns` and  
`\hyphenation`, since  
encoding-specific commands  
now expand in the mouth. . . 104
- 1994-11-30 ltoutenc.dtx v1.7a
- General: Added new code for  
encoding-specific commands.  
These now expand in the  
mouth, which means that  
ligaturing and kerning can  
happen. . . . . 93
- Always load the enc.def file, so  
that the default encoding for  
the commands will change. . . 132
- Redefined `\@changed@cmd` to  
expand in the mouth. . . . . 97
- Removed `\@changed@x@mouth`  
since `\@changed@x` now  
expands in the mouth. . . . . 97
- Rewrote `\@text@composite` so it  
allows an empty argument, or  
an argument containing lots of  
commands. . . . . 99
- 1994-12-01 ltfinal.dtx v1.0p
- General: Renamed `lthyphen.*` to  
`hyphen.*`. . . . . 526
- 1994-12-01 lthyphen.dtx v1.0g
- General: Rename `lthyphen.ltx/cfg`  
to `hyphen.ltx/cfg` . . . . . 500
- 1994-12-01 ltplain.dtx v1.1g
- General: (DPC) More doc changes 14
- 1994-12-02 fontdef.dtx v2.2i
- General: Commented out `\ldots`.  
ASAJ. . . . . 229
- 1994-12-02 ltssini.dtx v2.2c
- `\copyright`: `\copyright` is now in  
ltoutenc. ASAJ . . . . . 226
- 1994-12-02 ltlists.dtx v1.0e
- `\@trivlist`: RmS: Added check  
for looping . . . . . 294
- 1994-12-02 ltoutenc.dtx 1.7b
- General: Redefined `\a` properly. . 104
- 1994-12-02 ltoutenc.dtx v1.7b
- General: Fixed a bug with `\a`. . . 93

|                                    |                                     |     |
|------------------------------------|-------------------------------------|-----|
| 1994-12-04 lthyphen.dtx v1.0h      | Replaced width with \@width         |     |
| General: Documentation edits for   | and ditto height in vrules. . . .   | 93  |
| /1989 . . . . .                    |                                     | 500 |
| 1994-12-05 ltoutenc.dtx v1.7c      | General: Added braces to            |     |
| General: Added braces to           | \copyright so it works              |     |
| \textcircled. . . . .              | unbraced in subscripts. . . . .     | 93  |
| 1994-12-06 ltfssbas.dtx v2.1z      | Added check for math mode in        |     |
| \DeclareFontEncoding: use          | \@changed@cmd. . . . .              | 93  |
| \nfss@catcodes . . . . .           | Commented out                       |     |
| \nfss@catcodes: Added tab char     | \textasciicircum,                   |     |
| as well . . . . .                  | \textasciitilde,                    |     |
|                                    | \textbackslash, \textbar,           |     |
| 1994-12-08 ltoutenc.dtx v1.7d      | \textgreater,                       |     |
| General: Added \null and \sh@ft    | \textthyphenchar,                   |     |
| to \b and \d. . . . .              | \textthyphen and \textless to       |     |
| 1994-12-08 lttab.dtx v1.0k         | save memory. . . . .                | 93  |
| \@array: Add \tabularnewline .     |                                     | 326 |
| \tabularnewline: (DPC) Made it     |                                     |     |
| \relax . . . . .                   | 1995-01-12 ltmath.dtx v1.2y classes |     |
|                                    | \@eqnnum: Added \normalcolor .      | 282 |
| 1994-12-09 ltbibl.dtx v1.1d        | 1995-03-03 ltoutenc.dtx 1.7g        |     |
| \bibliographystyle: (DPC)          | General: Corrected an error in      |     |
| Allow use in preamble. . . .       | documentation referring to the      |     |
|                                    | tabular rather than the             |     |
| 1994-12-10 ltfloat.dtx v1.1g       | tabbing environment. . . . .        | 104 |
| \@dblfloat: Old version reinstated |                                     |     |
| temporarily . . . . .              | 1995-04-02 ltfntcmd.dtx v3.3r       |     |
|                                    | \@@math@egroup: Read them again     |     |
| \@dblflset: Macro removed          | to be able to add \relax. . .       | 258 |
| temporarily . . . . .              | 1995-04-02 ltfssdcl.dtx v2.1q       |     |
| Old version reinstated             | \document@select@group: fix         |     |
| temporarily . . . . .              | problem for pr/1275 . . . . .       | 204 |
| \@setfps: Macro removed            | \select@group: fix problem for      |     |
| temporarily . . . . .              | pr/1275 . . . . .                   | 202 |
| \@xdblfloat: Macros reinserted     | \set@mathdelimiter: fix pr/1329     | 219 |
| temporarily . . . . .              | 1995-04-02 ltfssini.dtx v2.2d       |     |
| \@xfloat: Old version reinstated   | \not@math@alphabet: add             |     |
| temporarily . . . . .              | \noexpand to second part of         |     |
| Sanitisation added temporarily     | message . . . . .                   | 224 |
| General: Some temps reinserted     |                                     |     |
| temporarily . . . . .              | 1995-04-21 ltclass.dtx v1.0m        |     |
|                                    | \DeclareOption*: Made long          |     |
| \fps@dbl: Macro removed            | /1498 . . . . .                     | 479 |
| temporarily . . . . .              | \endfilecontents: Close input       |     |
| 1994-12-10 ltfntcmd.dtx v3.3q      | check stream: latex/1487 . . .      | 489 |
| \@@math@egroup: Don't read         |                                     |     |
| arguments . . . . .                | 1995-04-21 ltfinal.dtx v1.0q        |     |
|                                    | General: Allow initial patch level  |     |
| \check@nocorr@: Use \space         | 0 . . . . .                         | 537 |
| command for comparison . . .       | 1995-04-21 ltoutenc.dtx v1.7h       |     |
|                                    | General: Added \null \k             |     |
| 1994-12-10 ltfssdcl.dtx v2.1p      | latex/1274 . . . . .                | 93  |
| \document@select@group:            | 1995-04-22 ltfiles.dtx v1.0p        |     |
| Surround with braces (add          | \includeonly: Allow blanks in       |     |
| fourth arg) . . . . .              | argument . . . . .                  | 88  |
| \select@group: Surround with       |                                     |     |
| braces (add fourth arg) . . .      | 1995-04-22 ltmiscen.dtx v1.0x       |     |
|                                    | General: Removed extra def of       |     |
| 1994-12-10 ltoutenc.dtx v1.7e      | \@gobble . . . . .                  | 264 |
| General: Added documentation for   |                                     |     |
| the OML encoding. . . . .          |                                     | 93  |



|                                                                                                        |     |                                                                                                   |     |
|--------------------------------------------------------------------------------------------------------|-----|---------------------------------------------------------------------------------------------------|-----|
| 1995-04-23 ltsect.dtx v1.0j                                                                            |     | <code>\raisebox</code> : Move <code>\leavevmode</code> for<br>graphics/1512 . . . . .             | 312 |
| <code>\addcontentsline</code> : Use<br><code>\contentsline</code> internally. . .                      | 370 | 1995-04-27 ltfiles.dtx v1.0r                                                                      |     |
| 1995-04-24 ltbibl.dtx v1.1e                                                                            |     | <code>\document</code> : Added <code>\global</code> to<br>support groups in hook . . . . .        | 85  |
| <code>\@citex</code> : Add <code>\mbox</code> to undefined<br>case: latex/1239. . . . .                | 394 | 1995-04-27 ltmiscen.dtx v1.0y                                                                     |     |
| 1995-04-24 ltbibl.dtx v1.1f                                                                            |     | <code>\enddocument</code> : <code>\@checkend</code> moved<br>after hook . . . . .                 | 265 |
| <code>\bibcite</code> : Make <code>\@onlypreamble</code><br>/1388. . . . .                             | 394 | 1995-04-27 ltplain.dtx v1.1i                                                                      |     |
| 1995-04-24 ltcntrl.dtx v1.0d                                                                           |     | General: Move <code>\hang</code> and<br><code>\textindent</code> to latex209.def .                | 27  |
| <code>\@for</code> : Dont expand second<br>argument with <code>\edef</code> : /1317<br>(DPC) . . . . . | 55  | 1995-04-29 ltcntrl.dtx v1.0e                                                                      |     |
| 1995-04-24 ltoutput.dtx v1.1j                                                                          |     | General: Moved init of <code>\protect</code><br>to ltdefs.dtx . . . . .                           | 56  |
| <code>\fl@tracemessage</code> : Do not add to<br>kernel unless ‘trace’ specified                       | 456 | Removed unused defs for<br><code>\@setprotect</code> and<br><code>\@resetprotect</code> . . . . . | 56  |
| 1995-04-24 ltoutput.dtx v1.1l                                                                          |     | 1995-04-29 ltdefs.dtx v1.2j                                                                       |     |
| <code>\@begindivbox</code> : Add <code>\vbox</code><br>latex/1392 . . . . .                            | 412 | <code>\protect</code> : Init <code>\protect</code> here . . .                                     | 45  |
| <code>\@writsetup</code> : Reset <code>\</code><br>latex/1451 (DPC) . . . . .                          | 428 | 1995-04-29 ltpar.dtx v1.1b                                                                        |     |
| 1995-04-24 ltpage.dtx v1.0f                                                                            |     | General: (TO) Comments<br>clean-up. . . . .                                                       | 65  |
| <code>\fussy</code> : reset <code>\emergencystretch</code><br>latex/1344 . . . . .                     | 399 | 1995-05-02 ltsect.dtx v1.0l                                                                       |     |
| 1995-04-24 ltplain.dtx v1.1h                                                                           |     | <code>\@dottedtocline</code> : Don’t reset to<br><code>\rmfamily</code> . . . . .                 | 371 |
| <code>\newlanguage</code> : Remove remaining<br><code>\outer</code> declarations. . . . .              | 16  | 1995-05-03 ltsect.dtx v1.0m                                                                       |     |
| 1995-04-24 ltxref.dtx v1.1e                                                                            |     | General: TO: Promoted<br>documentation to doc.sty<br>standard . . . . .                           | 362 |
| <code>\newlabel</code> : Make <code>\@onlypreamble</code><br>for /1388. . . . .                        | 261 | 1995-05-06 ltsect.dtx 1.0n                                                                        |     |
| 1995-04-25 ltdefs.dtx v1.2i                                                                            |     | <code>\@seccntformat</code> : Use <code>\quad</code><br>instead of <code>\hskip</code> . . . . .  | 367 |
| <code>\@checkc</code> : Make <code>\long</code> for<br>latex/1346 . . . . .                            | 42  | <code>\@sect</code> : Added <code>\relax</code> after<br><code>\@seccntformat</code> just in case | 365 |
| <code>\new@environment</code> : Parse<br>arguments slowly but safely<br>/1507 . . . . .                | 40  | 1995-05-07 ltboxes.dtx v1.0t                                                                      |     |
| 1995-04-25 ltfiles.dtx v1.0q                                                                           |     | General: Use <code>\hb@xt@</code> . . . . .                                                       | 302 |
| <code>\document</code> : Removed execution of<br><code>\every@size</code> latex/1407 . . . .           | 85  | 1995-05-07 ltdefs.dtx v1.2k                                                                       |     |
| 1995-04-25 ltsect.dtx v1.0k                                                                            |     | <code>\hb@xt@</code> : Macro added . . . . .                                                      | 35  |
| <code>\@dottedtocline</code> : Added <code>\hbox</code><br>around dots. . . . .                        | 371 | 1995-05-07 ltmath.dtx v1.0r                                                                       |     |
| 1995-04-27 ltboxes.dtx v1.0s                                                                           |     | General: Use <code>\hb@xt@</code> . . . . .                                                       | 274 |
| <code>\@frameb@x</code> : Move <code>\leavevmode</code><br>for graphics/1512 . . . . .                 | 307 | 1995-05-07 ltoutput.dtx v1.1m                                                                     |     |
| <code>\@ifframebox</code> : Move <code>\leavevmode</code><br>for graphics/1512 . . . . .               | 307 | General: Use <code>\hb@xt@</code> . . . . .                                                       | 400 |
| <code>\@iirsbox</code> : Move <code>\leavevmode</code> for<br>graphics/1512 . . . . .                  | 312 | 1995-05-07 ltpictur.dtx v1.0g                                                                     |     |
| <code>\@irsbox</code> : Move <code>\leavevmode</code> for<br>graphics/1512 . . . . .                   | 312 | General: Use <code>\hb@xt@</code> . . . . .                                                       | 336 |
| <code>\fbox</code> : Move <code>\leavevmode</code> for<br>graphics/1512 . . . . .                      | 306 | 1995-05-07 ltplain.dtx v1.1j                                                                      |     |
|                                                                                                        |     | General: Use <code>\hb@xt@</code> . . . . .                                                       | 14  |
|                                                                                                        |     | 1995-05-07 ltsect.dtx v1.0o                                                                       |     |
|                                                                                                        |     | General: Use <code>\hb@xt@</code> . . . . .                                                       | 362 |
|                                                                                                        |     | 1995-05-07 lttab.dtx v1.0l                                                                        |     |
|                                                                                                        |     | General: Use <code>\hb@xt@</code> . . . . .                                                       | 314 |
|                                                                                                        |     | 1995-05-08 ltbibl.dtx v1.1g                                                                       |     |
|                                                                                                        |     | <code>\@citex</code> : Use <code>\@firstofone</code> . . . .                                      | 394 |
|                                                                                                        |     | <code>\bibitem</code> : Removed unnecessary<br>braces . . . . .                                   | 394 |

|                                                              |     |                                                            |     |
|--------------------------------------------------------------|-----|------------------------------------------------------------|-----|
| <code>\nocite</code> : Use <code>\@firstofone</code> . . . . | 395 | <code>\thempfootnote</code> : Added                        |     |
| 1995-05-08 ltdefns.dtx v1.2k                                 |     | <code>\itshape</code> . . . . .                            | 388 |
| <code>\typein</code> : Use <code>\@firstofone</code> . . . . | 36  | 1995-05-19 ltpictur.dtx v1.1a                              |     |
| 1995-05-08 ltdefns.dtx v1.2l                                 |     | General: Support autoloading                               |     |
| <code>\typein</code> : Remove unnecessary                    |     | feature . . . . .                                          | 336 |
| braces . . . . .                                             | 36  | 1995-05-20 ltcounts.dtx v1.1b                              |     |
| Replace <code>\def</code> by <code>\let</code> . . . . .     | 36  | <code>\@definecounter</code> : Streamlined                 |     |
| 1995-05-08 ltfssstrc.dtx v2.3n                               |     | code . . . . .                                             | 147 |
| <code>\ifnot@nil</code> : Use <code>\@firstofone</code> .    | 186 | <code>\@fnsymbol</code> : Allowing both text               |     |
| 1995-05-11 fontdef.dtx v2.2j                                 |     | and math . . . . .                                         | 150 |
| General: Updates to some plain                               |     | <code>\fnsymbol</code> : Streamlined code . . .            | 149 |
| macros . . . . .                                             | 229 | 1995-05-20 ltcounts.dtx v1.1c                              |     |
| 1995-05-12 ltclass.dtx v1.0n                                 |     | <code>\@definecounter</code> : And do it right             | 147 |
| <code>\DeclareOption*</code> : Use <code>\toks@</code> to    |     | 1995-05-20 ltfloat.dtx v1.1k                               |     |
| remove need to double hash                                   |     | <code>\@makefnmark</code> : Moved                          |     |
| /1557 . . . . .                                              | 479 | <code>\normalfont</code> back and use                      |     |
| 1995-05-12 ltfloat.dtx v1.1h                                 |     | <code>\@textsuperscript</code> . . . . .                   | 388 |
| <code>\@footnotemark</code> : Add <code>\nobreak</code> to   |     | Moved <code>\normalfont</code> to                          |     |
| allow hyphenation. latex/1605                                | 390 | <code>\textsuperscript</code> . . . . .                    | 388 |
| 1995-05-12 ltpictur.dtx v1.0h                                |     | <code>\textsuperscript</code> : Use                        |     |
| <code>\pictur@</code> : Macro added for                      |     | <code>\normalfont</code> . . . . .                         | 388 |
| latex/1355 . . . . .                                         | 337 | 1995-05-21 ltfsdcl.dtx v2.1t                               |     |
| 1995-05-12 ltvers.dtx v1.0e                                  |     | <code>\DeclareMathRadical</code> : Allow for               |     |
| General: Add autoload docstrip                               |     | undefined cs names . . . . .                               | 219 |
| guards . . . . .                                             | 32  | 1995-05-21 ltlists.dtx v1.0f                               |     |
| Check for format older than 1                                |     | General: Moved to doc.sty                                  |     |
| year . . . . .                                               | 32  | standard . . . . .                                         | 286 |
| 1995-05-13 ltfssstrc.dtx v2.3o                               |     | 1995-05-21 ltmath.dtx v1.0r                                |     |
| General: Use single hash mark in                             |     | <code>\@sqrt</code> : Use <code>\sqrtsign</code> . . . . . | 280 |
| <code>\DeclareOption</code> . . . . .                        | 175 | General: Remove <code>\mathhexbox</code>                   |     |
| 1995-05-16 ltfloat.dtx v1.1i                                 |     | from this file . . . . .                                   | 277 |
| <code>\@makefnmark</code> : Now use                          |     | Update some plain macros . . .                             | 274 |
| <code>\textsuperscript</code> . . . . .                      | 388 | <code>\lefteqn</code> : Use <code>\rlap</code> . . . . .   | 282 |
| <code>\textsuperscript</code> : Command                      |     | <code>\r@t</code> : Use <code>\sqrtsign</code> instead of  |     |
| added./pr1503 . . . . .                                      | 388 | <code>\sqrt</code> . . . . .                               | 276 |
| <code>\thefootnote</code> : Streamlined parts                |     | 1995-05-21 ltoutenc.dtx v1.7h                              |     |
| of code. . . . .                                             | 388 | <code>\@inmathwarn</code> : Added several                  |     |
| 1995-05-17 ltboxes.dtx v1.0u                                 |     | <code>\@onlypreamble</code> . . . . .                      | 97  |
| <code>\@irsbox</code> : Removed surplus                      |     | 1995-05-21 ltoutenc.dtx v1.7j                              |     |
| braces . . . . .                                             | 312 | General: Updated some plain                                |     |
| 1995-05-17 ltclass.dtx v1.0o                                 |     | macros . . . . .                                           | 108 |
| <code>\g@addto@macro</code> : Make long for                  |     | 1995-05-21 ltplain.dtx v1.1j                               |     |
| latex/1522 . . . . .                                         | 487 | General: Moved some code to                                |     |
| 1995-05-17 ltlists.dtx v1.0g                                 |     | other files . . . . .                                      | 14  |
| <code>\@item</code> : Removed surplus braces .               | 298 | 1995-05-22 ltplain.dtx v1.1k                               |     |
| <code>\@nbitem</code> : Removed surplus                      |     | General: Definitions of <code>\footins</code>              |     |
| braces . . . . .                                             | 298 | and <code>\footnoterule</code> moved to                    |     |
| <code>enumerate</code> : Use <code>\thr@@</code> and         |     | ltfloat. . . . .                                           | 29  |
| remove surplus braces . . . . .                              | 299 | 1995-05-22 lttab.dtx v1.1a                                 |     |
| <code>itemize</code> : Use <code>\thr@@</code> . . . . .     | 300 | General: Support autoloading                               |     |
| 1995-05-18 ltfloat.dtx v1.1j                                 |     | feature . . . . .                                          | 314 |
| <code>\@makefnmark</code> : Added                            |     | 1995-05-23 ltfsini.dtx v2.2e                               |     |
| <code>\normalfont</code> . . . . .                           | 388 | <code>\newfont</code> : Font assignment made               |     |
|                                                              |     | local again. . . . .                                       | 225 |



|                                                      |     |                                                          |     |
|------------------------------------------------------|-----|----------------------------------------------------------|-----|
| 1995-05-24 ltdefs.dtx v1.1l                          |     | <code>\InputIfFileExists:</code> (CAR)                   |     |
| <code>\newif:</code> (DPC) New                       |     | added <code>\long</code> . . . . .                       | 90  |
| implementation . . . . .                             | 41  | <code>\nofiles:</code> (CAR) added <code>\long</code> .. | 87  |
| 1995-05-24 ltdefs.dtx v1.2m                          |     | <code>\protected@write:</code> (CAR) added               |     |
| <code>\typein:</code> (DPC) New                      |     | <code>\long</code> . . . . .                             | 88  |
| implementation . . . . .                             | 36  | 1995-05-25 ltfloat.dtx v1.1m                             |     |
| 1995-05-24 ltfloat.dtx v1.1l                         |     | <code>\@savemarbox:</code> (CAR) Resettings              |     |
| <code>\@textsuperscript:</code> Command              |     | moved to hook . . . . .                                  | 384 |
| added. . . . .                                       | 389 | <code>\@xfloat:</code> (CAR) Resettings                  |     |
| General: Moved definition of                         |     | moved to hook . . . . .                                  | 377 |
| <code>\footins</code> and <code>\footnoterule</code> |     | 1995-05-25 ltlists.dtx v1.0i                             |     |
| from <code>ltplain</code> . . . . .                  | 388 | <code>\endtrivlist:</code> Macros moved from             |     |
| <code>\textsuperscript:</code> Use                   |     | <code>ltspace.dtx</code> . . . . .                       | 295 |
| <code>\@textsuperscript</code> . . . . .             | 388 | 1995-05-25 ltmath.dtx v1.3c classes                      |     |
| 1995-05-24 ltfsbas.dtx v3.0a                         |     | <code>\@eqnnum:</code> replace                           |     |
| General: (DPC) Make file from                        |     | <code>\reset@font\rmfamily</code> with                   |     |
| previous file, <code>fam.dtx</code>                  |     | <code>\normalfont</code> (PR 1578) . . .                 | 282 |
| 1995/05/20 v2.2d . . . . .                           | 153 | 1995-05-25 ltspace.dtx v1.2f                             |     |
| <code>\mathgroup:</code> (DPC) No need to            |     | <code>\@vbsphack:</code> (CAR) not used so               |     |
| redefine <code>\newfam</code> as not outer           | 153 | ‘removed’. . . . .                                       | 75  |
| 1995-05-24 ltfscomp.dtx v3.0a                        |     | <code>\@vspacer:</code> (CAR) <code>\@restorepar</code>  |     |
| General: (DPC) Make file from                        |     | added to avoid possible infinite                         |     |
| previous file, <code>fam.dtx</code>                  |     | tail recursion caused by a typo                          |     |
| 1995/05/20 v2.2d . . . . .                           | 196 | in the argument. . . . .                                 | 77  |
| 1995-05-24 ltfsdcl.dtx v3.0a                         |     | (CAR) macros modified to be                              |     |
| General: (DPC) Make file from                        |     | more efficient . . . . .                                 | 77  |
| previous file, <code>latint.dtx</code>               |     | General: Macros moved to                                 |     |
| 1995/05/21 v2.1t . . . . .                           | 200 | <code>ltlists.dtx</code> . . . . .                       | 67  |
| 1995-05-24 ltfsini.dtx v3.0a                         |     | 1995-05-26 ltdefs.dtx v1.2n                              |     |
| General: (DPC) Make file from                        |     | <code>\@gobblefour:</code> (CAR) Added                   |     |
| previous file, <code>lfonts.dtx</code>               |     | <code>\longs</code> . . . . .                            | 43  |
| 1995/05/23 v2.2e . . . . .                           | 223 | 1995-05-26 ltmath.dtx v1.0s                              |     |
| <code>\cal:</code> (DPC) Remove definition .         | 228 | <code>\@eqnnum:</code> Removed <code>\rmfamily</code>    |     |
| <code>\mit:</code> (DPC) Remove definition .         | 228 | (PR 1578), replaced                                      |     |
| 1995-05-24 ltfsstrc.dtx v3.0a                        |     | <code>\reset@font</code> with                            |     |
| General: (DPC) Make file from                        |     | <code>\normalfont</code> . . . . .                       | 280 |
| previous file, <code>tracefnt</code>                 |     | 1995-05-26 ltpage.dtx v1.0g                              |     |
| 1995/05/16 v2.3o . . . . .                           | 174 | <code>\ps@plain:</code> removed <code>\rmfamily</code>   |     |
| 1995-05-24 ltfsstrc.dtx v3.0b                        |     | (PR 1578) . . . . .                                      | 398 |
| General: (DPC) Fix                                   |     | 1995-05-27 ltfsbas.dtx v3.0b                             |     |
| <code>\ProvidesFile</code> usage . . . . .           | 174 | <code>\mathgroup:</code> (FMi) But a need to             |     |
| 1995-05-25 ltclass.dtx v1.0p                         |     | define <code>\new@mathgroup</code> . . . .               | 153 |
| <code>\endfilecontents:</code> Delete                |     | 1995-06-05 fontdef.dtx v2.2k                             |     |
| <code>\filecontents</code> after preamble            | 489 | General: Moved math commands                             |     |
| 1995-05-25 ltfiles.dtx v1.0s                         |     | from <code>ltoutenc.dtx</code> . . . . .                 | 245 |
| <code>\document:</code> Added check for              |     | 1995-06-05 ltfinal.dtx v1.0r                             |     |
| <code>\topskip</code> zero . . . . .                 | 85  | General: Added <code>\MakeUppercase</code>               |     |
| 1995-05-25 ltfiles.dtx v1.0t                         |     | and <code>\MakeLowercase</code> . . . . .                | 526 |
| <code>\@iffilenamepath:</code> (CAR) added           |     | 1995-06-05 ltoutenc.dtx v1.7k                            |     |
| <code>\long</code> . . . . .                         | 90  | <code>\@inmathwarn:</code> Removed                       |     |
| <code>\document:</code> Corrected typo . . . .       | 85  | <code>\protected@cmd</code> and replaced                 |     |
| <code>\IfFileExists:</code> (CAR) added              |     | with explicit <code>\noexpand</code> . . . .             | 97  |
| <code>\long</code> . . . . .                         | 89  |                                                          |     |

|                                                           |                                                                |
|-----------------------------------------------------------|----------------------------------------------------------------|
| General: Allowed                                          | 1995-06-28 ltfsini.dtx v3.0b                                   |
| <code>\ProvideTextCommandDefault</code>                   | General: (DPC) Fix                                             |
| after the preamble. . . . . 99                            | documentation typos . . . . . 223                              |
| Commented out <code>\textless</code> and                  | 1995-06-28 ltmath.dtx v1.0t                                    |
| <code>\textgreater</code> . . . . . 106                   | General: minor doc edits . . . . . 274                         |
| Moved math commands to                                    | 1995-07-02 ltplain.dtx v1.1n                                   |
| fontdef.dtx. . . . . 108                                  | General: Removed surplus ‘by’ and                              |
| Save some tokens in                                       | ‘=’ in various places . . . . . 14                             |
| <code>\textvisiblespace</code> and                        | <code>\offinterlineskip</code> : Replaced                      |
| <code>\textunderscore</code> . . . . . 106                | 1000 by <code>\@m</code> . . . . . 26                          |
| 1995-06-06 ltfinal.dtx v1.0s                              | <code>\showoutput</code> : Use <code>\showoverfull</code>      |
| General: Made <code>\MakeUppercase</code>                 | to save space . . . . . 29                                     |
| and <code>\MakeLowercase</code> brace                     | <code>\tracingall</code> : Use <code>\showoutput</code> to     |
| their argument. . . . . 526                               | save space . . . . . 29                                        |
| 1995-06-09 ltoutenc.dtx v1.7l                             | 1995-07-03 ltdefs.dtx v1.2o                                    |
| <code>\DeclareTextComposite</code> : Rewrote              | <code>\set@typeset@protect</code> : Use                        |
| <code>\DeclareTextComposite</code> to                     | <code>\@typeset@protect</code> for init . . 45                 |
| define the composite as a                                 | 1995-07-03 ltfntcmd.dtx v3.3s                                  |
| no-argument command rather                                | <code>\t@st@ic</code> : Use clean interface for                |
| than a two-argument                                       | jump . . . . . 256                                             |
| command. . . . . 100                                      | 1995-07-05 ltfntcmd.dtx v3.3s                                  |
| 1995-06-11 ltspace.dtx v1.2g                              | <code>\t@st@ic</code> : Renamed from                           |
| <code>\restorecr</code> : (CAR) <code>\relax</code> added | <code>\test@next</code> . . . . . 256                          |
| to stop silent eating of *. . . . 80                      | 1995-07-05 ltspace.dtx v1.2h                                   |
| 1995-06-13 ltfinal.dtx v1.0t                              | <code>\@gnewline</code> : Use <code>\break</code> . . . . . 71 |
| General: Add patch level string                           | <code>\@no@pgbk</code> : Macro replaces <code>\@pgbk</code>    |
| more carefully . . . . . 537                              | and <code>\@nopgbk</code> . . . . . 70                         |
| Call <code>\errorstopmode</code> . . . . . 539            | <code>\nopagebreak</code> : Reimplemented                      |
| 1995-06-13 ltpictur.dtx v1.1b                             | both using <code>\@no@pgbk</code> . . . . . 70                 |
| General: Use <code>\ProvidesFile</code> in                | 1995-07-09 ltcntrl.dtx v1.0f                                   |
| autoload . . . . . 336                                    | <code>\@iforloop</code> : Reimplemented using                  |
| 1995-06-14 lttab.dtx v1.1b                                | Kabelschacht method . . . . . 55                               |
| General: Use <code>\ProvidesFile</code> in                | <code>\@iwhiledim</code> : Reimplemented                       |
| autoload . . . . . 314                                    | using Kabelschacht method . . 54                               |
| 1995-06-15 ltfsbas.dtx v3.0c                              | <code>\@iwhilenum</code> : Reimplemented                       |
| General: (DPC) minor                                      | using Kabelschacht method . . 54                               |
| documentation changes . . . . 153                         | <code>\@iwhilesw</code> : Reimplemented using                  |
| 1995-06-15 ltfscomp.dtx v3.0b                             | Kabelschacht method . . . . . 54                               |
| General: (DPC) minor                                      | <code>\@tfor</code> : Reimplemented using                      |
| documentation edits . . . . . 196                         | Kabelschacht method . . . . . 56                               |
| 1995-06-15 ltssdcl.dtx v3.0b                              | 1995-07-09 ltlists.dtx v1.0j                                   |
| General: (DPC) minor                                      | <code>enumerate</code> : Use <code>\expandafter</code> . . 299 |
| documentation changes . . . . 200                         | <code>itemize</code> : Use <code>\expandafter</code> . . . 300 |
| 1995-06-19 ltbibl.dtx v1.1h                               | 1995-07-12 ltpictur.dtx v1.1d                                  |
| <code>\bibcite</code> : Call <code>\@newl@bel</code> so   | General: allow 2e commands in 209                              |
| repeated keys produce better                              | mode. latex/1737 . . . . . 336                                 |
| warning. . . . . 394                                      | 1995-07-13 ltdefs.dtx v1.0p                                    |
| 1995-06-19 ltclass.dtx v1.0q                              | General: Updates to                                            |
| <code>\documentclass</code> : Dont redefine               | documentation . . . . . 35                                     |
| <code>\usepackage</code> in compat mode                   | 1995-07-13 ltfiles.dtx v1.0u                                   |
| for /1634 . . . . . 482                                   | General: Updates to docu . . . . 82                            |
| 1995-06-19 ltxref.dtx v1.1e                               | 1995-07-13 ltfsbas.dtx v3.0d                                   |
| <code>\newlabel</code> : Use <code>\@newl@bel</code> to   | <code>\@@defaultsubs</code> : macro added . . 168              |
| share code with <code>\bibcite</code> . . 261             | <code>\@defaultsubs</code> : macro added . . 168               |

|                                                                                                                             |     |                                                                                                            |     |
|-----------------------------------------------------------------------------------------------------------------------------|-----|------------------------------------------------------------------------------------------------------------|-----|
| General: minor documentation changes . . . . .                                                                              | 153 | 1995-08-16 ltfiles.dtx v1.0v                                                                               |     |
| <code>\wrong@fontshape</code> : Change a macro not a switch to flag default font substitutions . . .                        | 167 | <code>\document</code> : set <code>\@maxdepth</code> . . . .                                               | 85  |
| 1995-07-13 ltmiscen.dtx v1.0z                                                                                               |     | set <code>\do</code> globally . . . . .                                                                    | 86  |
| <code>\@centercr</code> : Use <code>\nobreak</code> . . . .                                                                 | 269 | set <code>\topskip</code> globally . . . . .                                                               | 85  |
| <code>\@writefile</code> : Added missing percent and use <code>\relax</code> in the THEN case . . . . .                     | 266 | 1995-08-24 ltfssbas.dtx v3.0f                                                                              |     |
| <code>\@xobeysp</code> : Use <code>\nobreak</code> . . . . .                                                                | 270 | General: Added autoload code . .                                                                           | 153 |
| General: Improve Documentation                                                                                              | 264 | 1995-08-24 ltfssstrc.dtx v3.0c                                                                             |     |
| <code>\enddocument</code> : Set <code>\@setckpt</code> to <code>\@gobbletwo</code> instead of defining it by hand . . . . . | 265 | General: Macro                                                                                             |     |
| Shorten redefinition of <code>\bibcite</code> and <code>\newlabel</code> . . . . .                                          | 265 | <code>\gobble@font@spec</code> removed                                                                     | 186 |
| Use <code>\@defaultsubs</code> instead of switch . . . . .                                                                  | 266 | <code>\tryis@simple</code> : . . . . .                                                                     | 193 |
| 1995-07-14 ltbibl.dtx v1.1i                                                                                                 |     | 1995-08-25 ltoutput.dtx v1.1p                                                                              |     |
| <code>\bibcite</code> : Remove <code>\@onlypreamble</code> so still defined in new <code>\enddocument</code> . . . .        | 394 | General: Support autoloading feature (FMI). . . . .                                                        | 400 |
| 1995-07-14 ltxref.dtx v1.1g                                                                                                 |     | 1995-09-01 lterror.dtx v1.2i                                                                               |     |
| <code>\newlabel</code> : Remove <code>\@onlypreamble</code> so still defined in new <code>\enddocument</code> . . . .       | 261 | General: Add autoload support . .                                                                          | 57  |
| 1995-07-19 ltfssini.dtx v3.0d                                                                                               |     | 1995-09-01 ltplain.dtx v1.1m                                                                               |     |
| General: (DPC) TeX2 support . .                                                                                             | 227 | <code>\empty</code> : Use <code>\let</code> to save space . .                                              | 26  |
| 1995-07-20 ltboxes.dtx v1.0v                                                                                                |     | <code>\I</code> : Use <code>\let</code> to save space . . . .                                              | 25  |
| <code>\@isavebox</code> : Use <code>\sbox</code> . . . . .                                                                  | 305 | 1995-09-14 ltplain.dtx v1.1o                                                                               |     |
| <code>\@isavepicbox</code> : Use <code>\sbox</code> . . . .                                                                 | 305 | General: Moved <code>\multispan</code> to lttab.dtx . . . . .                                              | 14  |
| 1995-07-21 ltoutput.dtx v1.1o                                                                                               |     | 1995-09-14 lttab.dtx v1.1c                                                                                 |     |
| <code>\@writesetup</code> : Command added .                                                                                 | 427 | <code>\cline</code> : (DPC) New implementation . . . . .                                                   | 334 |
| New, experimental, versions: need in-lining . . . . .                                                                       | 427 | 1995-09-15 ltfssini.dtx v3.0e                                                                              |     |
| 1995-08-09 ltmath.dtx v1.0u                                                                                                 |     | General: (DPC) Modify TeX2 message . . . . .                                                               | 227 |
| General: Added code for class options leqno and fleqn . . . .                                                               | 282 | 1995-09-19 ltmiscen.dtx v1.1a                                                                              |     |
| 1995-08-11 ltlength.dtx v1.1b                                                                                               |     | <code>\verb</code> : Put <code>\@noligs</code> after <code>\verbatim@font</code> where it belongs. . . . . | 272 |
| General: Doc typos fixed for latex/753 . . . . .                                                                            | 152 | 1995-10-01 ltfiles.dtx LaTeX2e                                                                             |     |
| 1995-08-16 ltcntrl.dtx v1.0g                                                                                                |     | <code>\@addtofilelist</code> : Macro added . .                                                             | 91  |
| <code>\@break@tfor</code> : Made long . . . . .                                                                             | 56  | 1995-10-02 ltdefns.dtx v1.2q                                                                               |     |
| <code>\@forloop</code> : Made defs long . . . .                                                                             | 55  | <code>\@ifnch</code> : Use <code>\@let@token</code> for internal/924, save <code>\reserved@e</code>        | 48  |
| <code>\@fornoop</code> : Made defs long . . . .                                                                             | 55  | <code>\@ifnextchar</code> : Use <code>\@let@token</code>                                                   | 47  |
| <code>\@iforloop</code> : Made defs long . . . .                                                                            | 55  | <code>\@protected@testopt</code> : Macro added . . . . .                                                   | 39  |
| <code>\@iwhiledim</code> : Made defs long . . .                                                                             | 54  | <code>\@testopt</code> : Macro added . . . . .                                                             | 38  |
| Removed <code>\@whilenoop</code> . . . . .                                                                                  | 54  | <code>\@xargdef</code> : New implementation, using <code>\@test@opt</code> . . . . .                       | 38  |
| <code>\@iwhilenum</code> : Made defs long . . .                                                                             | 54  | 1995-10-03 fontdef.dtx v2.2l                                                                               |     |
| Removed <code>\@whilenoop</code> . . . . .                                                                                  | 54  | General: <code>\@@sqrt</code> from patch file for /1701 . . . . .                                          | 229 |
| <code>\@iwhilesw</code> : Removed                                                                                           |     | 1995-10-03 ltdefns.dtx v1.2r                                                                               |     |
| <code>\@whileswnoop</code> . . . . .                                                                                        | 54  | <code>\typein</code> : Add missing <code>\@typein</code> for /1710 (from patch file) . . .                 | 37  |
| <code>\@tfor</code> : Made defs long . . . . .                                                                              | 56  | 1995-10-03 ltpictur.dtx v1.1e                                                                              |     |
|                                                                                                                             |     | General: New autoload code . . . .                                                                         | 336 |
|                                                                                                                             |     | 1995-10-04 ltfssbas.dtx v3.0g                                                                              |     |
|                                                                                                                             |     | General: Modify autoload code . .                                                                          | 153 |

|                                                                                                                    |     |                                                                                                                 |     |
|--------------------------------------------------------------------------------------------------------------------|-----|-----------------------------------------------------------------------------------------------------------------|-----|
| 1995-10-04 ltfssstrc.dtx v3.0d                                                                                     |     | <code>\nopagebreak</code> : (DPC) Use                                                                           |     |
| General: (DPC) Modify autoload code                                                                                | 174 | <code>\@testopt /1911</code>                                                                                    | 70  |
| 1995-10-04 lttab.dtx v1.1d                                                                                         |     | 1995-10-16 ltthm.dtx v1.0g                                                                                      |     |
| General: Modify autoload support                                                                                   | 314 | General: Revert to previous                                                                                     |     |
| 1995-10-06 ltfiles.dtx v1.0w                                                                                       |     | <code>\newtheorem</code> behaviour                                                                              | 358 |
| <code>\@missingfileerror</code> : Autoload error                                                                   | 90  | 1995-10-17 ltclass.dtx v1.0r                                                                                    |     |
| 1995-10-09 lterror.dtx v1.2j                                                                                       |     | <code>\@providesfile</code> : Delay definition of <code>\ProvidesFile</code> till <code>ltfinal</code>          | 479 |
| General: Modify autoload support                                                                                   | 57  | <code>\ProcessOptions*</code> : Reset <code>\CurrentOption</code> for graphics/1873                             | 481 |
| 1995-10-09 ltoutenc.dtx v1.7m                                                                                      |     | 1995-10-17 ltdirchk.dtx v1.0l                                                                                   |     |
| <code>\@inmathwarn</code> : Autoload error                                                                         | 98  | General: Modify initex version of <code>\ProvidesFile</code>                                                    | 4   |
| 1995-10-10 ltfsbas.dtx v3.0h                                                                                       |     | 1995-10-17 ltfinal.dtx v1.0v                                                                                    |     |
| <code>\showhyphens</code> : Use <code>\normalfont</code> and make colour safe, and autoloadable                    | 171 | <code>\@providesfile</code> : reset macro                                                                       | 538 |
| 1995-10-10 ltfsdcl.dtx v3.0c                                                                                       |     | <code>\reserved@b</code> : reset here after the <code>\input</code> above                                       | 538 |
| <code>\non@alpherr</code> : (DPC) autoload error message                                                           | 204 | 1995-10-17 ltplain.dtx v1.1s                                                                                    |     |
| 1995-10-10 ltplain.dtx v1.1r                                                                                       |     | <code>\eject</code> : Move <code>\supereject</code> to compat file                                              | 27  |
| General: Autoload tracing code                                                                                     | 14  | 1995-10-17 lttab.dtx v1.1e                                                                                      |     |
| 1995-10-10 ltthm.dtx v1.0f                                                                                         |     | <code>\@cline</code> : (DPC) Use <code>\@multicnt</code>                                                        | 334 |
| General: Make <code>\newtheorem</code> ‘only preamble’                                                             | 358 | <code>\@multispan</code> : (DPC) Macro added.                                                                   | 334 |
| 1995-10-11 ltoutput.dtx v1.1r                                                                                      |     | 1995-10-19 ltfinal.dtx v1.0w                                                                                    |     |
| <code>\clearpage</code> : Added a check so that it does not lose the argument of <code>\twocolumn[...]</code>      | 413 | <code>\@filelist</code> : Move after <code>\reserved@a</code> setting:-)                                        | 539 |
| 1995-10-16 ltbibl.dtx v1.1j                                                                                        |     | 1995-10-20 ltbibl.dtx v1.1k                                                                                     |     |
| <code>\cite</code> : (DPC) Make robust                                                                             | 394 | <code>\@citex</code> : Removed redefined flag                                                                   | 394 |
| 1995-10-16 ltboxes.dtx v1.0w                                                                                       |     | <code>\nocite</code> : Removed redefined flag                                                                   | 395 |
| General: Clarify makebox description                                                                               | 302 | 1995-10-20 ltclass.dtx v1.0s                                                                                    |     |
| 1995-10-16 ltdefs.dtx v1.2u                                                                                        |     | <code>\@begindocumenthook</code> : Make setting conditional, for autoload version                               | 487 |
| <code>\@ifstar</code> : (DPC) New implementation, for /1910                                                        | 48  | 1995-10-20 ltfsbas.dtx v3.0i                                                                                    |     |
| <code>\new@command</code> : (DPC) Use <code>\@testopt /1911</code>                                                 | 38  | General: (DPC) Modify autoload code, change <code>\undefined</code>                                             | 153 |
| <code>\new@environment</code> : (DPC) Use <code>\@testopt /1911</code>                                             | 40  | 1995-10-20 ltfssstrc.dtx v3.0e                                                                                  |     |
| <code>\typein</code> : (DPC) Use <code>\@testopt /1911</code>                                                      | 36  | General: (DPC) Modify autoload code                                                                             | 174 |
| 1995-10-16 ltfsini.dtx v3.0f                                                                                       |     | 1995-10-22 ltfsbas.dtx v3.0j                                                                                    |     |
| <code>\p@reset@font</code> : Added <code>\relax</code> after <code>\usefont</code> , as the latter eats up spaces. | 226 | General: (RmS) New size function macro <code>\genb@sfcnt</code> needs to be disabled at <code>\document.</code> | 153 |
| 1995-10-16 ltmath.dtx v1.0y                                                                                        |     | 1995-10-22 ltfssstrc.dtx v3.0f                                                                                  |     |
| <code>\@yeqncr</code> : (DPC) Use <code>\@testopt /1911</code>                                                     | 281 | General: Added ‘genb’ and ‘sgenb’ size functions to support new DC font naming scheme.                          | 174 |
| <code>\sqrt</code> : (DPC) Make robust /1808                                                                       | 280 | 1995-10-23 lttab.dtx v1.1f                                                                                      |     |
| 1995-10-16 ltspc.dtx v1.2j                                                                                         |     | <code>\@settab</code> : (CAR)Ensure that <code>\@hightab</code> increases by at most                            |     |
| <code>\nolinebreak</code> : (DPC) Use <code>\@testopt /1911</code>                                                 | 70  |                                                                                                                 |     |

|                                   |     |                                    |     |
|-----------------------------------|-----|------------------------------------|-----|
| one . . . . .                     | 321 | 1995-10-27 ltpictur.dtx v1.1f      |     |
| \@startline: (CAR)Ensure that     |     | General: Move initialisation to    |     |
| \@nxttabmar is never larger       |     | kernel from autoloading file . . . | 355 |
| than \@hightab . . . . .          | 319 | 1995-10-31 ltboxes.dtx v1.0x       |     |
| \poptabs: (CAR)Ensure that        |     | \@finalstrut: Add \nobreak in      |     |
| \@curtab is never larger than     |     | horiz mode to allow                |     |
| \@hightab . . . . .               | 322 | hyphenation. internal/1931 . .     | 313 |
| \tabbing: (CAR)Make \@hightab     |     | 1995-11-01 fontdef.dtx v2.2m       |     |
| consistently a local variable .   | 320 | General: add \nfss@catcodes for    |     |
| 1995-10-24 ltfiles.dtx v1.1a      |     | internal/1932 . . . . .            | 232 |
| \document: Removed                |     | 1995-11-01 ltdirchk.dtx v1.0n      |     |
| multiplelabels switch . . . . .   | 85  | General: Initialise                |     |
| Removed refundefined switch .     | 85  | \@addtofilelist to \@gobble .      | 4   |
| 1995-10-24 ltffsbas.dtx v3.0k     |     | 1995-11-01 ltfinal.dtx v1.0x       |     |
| \@defaultsubs: macro removed      | 168 | General: (DPC) Switch meaning of   |     |
| \wrong@fontshape: Make this code  |     | \@addtofilelist for cfg files      | 531 |
| inline since it happens only      |     | 1995-11-01 ltffsbas.dtx v3.0m      |     |
| here . . . . .                    | 167 | \DeclareFontShape: (DPC) Test      |     |
| 1995-10-24 ltmiscen.dtx v1.1b     |     | for \relax not \undefined,         |     |
| \enddocument: Changed logic for   |     | internal/1933 . . . . .            | 154 |
| producing warning messages        |     | 1995-11-01 ltffsini.dtx v3.0g      |     |
| and removed switch . . . . .      | 266 | General: (DPC) Switch meaning of   |     |
| Use \@refundefined instead of     |     | \@addtofilelist for cfg files      | 227 |
| switch . . . . .                  | 266 | 1995-11-02 ltffsbas.dtx v3.0n      |     |
| 1995-10-24 ltxref.dtx v1.1h       |     | \wrong@fontshape: (DPC)            |     |
| \@multiplelabels: Switch for      |     | Remove extra space with            |     |
| multiplelabels removed . . . .    | 262 | \string for latex/1676 . . . .     | 166 |
| \@newl@bel: Switch for            |     | 1995-11-02 ltoutenc.dtx v1.7n      |     |
| multiplelabels replaced by        |     | General: Changed internal name     |     |
| inline code . . . . .             | 261 | \a to \@tabacckludge to            |     |
| \@refundefined: Switch for        |     | protect against redefinition by    |     |
| refundefined replaced . . . . .   | 261 | malicious users. . . . .           | 104 |
| \@setref: Switch for refundefined |     | 1995-11-07 ltlists.dtx v1.0k       |     |
| renamed . . . . .                 | 261 | \@doendpe: Enclosed \setbox0       |     |
| \if@multiplelabels: Macro         |     | assignment by a group so that      |     |
| removed . . . . .                 | 262 | it leaves the contents of box 0    |     |
| 1995-10-25 ltalloc.dtx v1.1b      |     | intact. . . . .                    | 296 |
| General: General doc              |     | 1995-11-07 ltoutenc.dtx v1.7o      |     |
| improvements . . . . .            | 51  | General: Added \leavevmode at      |     |
| 1995-10-25 ltfloat.dtx v1.1n      |     | start of \c, otherwise the         |     |
| \@endfloatbox: (CAR) macro        |     | output routine might be            |     |
| added: to unify code for double   |     | invoked within the macro. . .      | 108 |
| and single versions . . . . .     | 381 | Changed \char32 to \@xxxii         |     |
| \@enddblfloat: (CAR) unify code   |     | (two tokens less). . . . .         | 109 |
| for double and single versions    | 380 | Replaced octal number 27 by        |     |
| \@endfloat: (CAR) unify code for  |     | decimal number 23 to protect       |     |
| double and single versions . .    | 379 | against the quote character        |     |
| 1995-10-25 ltidxglo.dtx v1.1d     |     | being active. . . . .              | 109 |
| General: Doc cleanup . . . . .    | 391 | Replaced some 0's by \z@           |     |
| 1995-10-25 ltsect.dtx v1.0q       |     | (faster). . . . .                  | 109 |
| \subparagraphmark: Use \let not   |     | 1995-11-10 ltoutput.dtx v1.1s      |     |
| \def to save space. . . . .       | 369 | \@shipoutsetup: Command            |     |
|                                   |     | removed . . . . .                  | 427 |

|                                                                                                                                                                                                    |          |                                                                                                                         |          |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|-------------------------------------------------------------------------------------------------------------------------|----------|
| <code>\@writsetup</code> : Command removed . . . . .                                                                                                                                               | 427      | Added <code>\textless</code> and <code>\textgreater</code> . . . . .                                                    | 106, 116 |
| In-lined . . . . .                                                                                                                                                                                 | 427      | 1995-12-01 ltoutenc.dtx v1.7u                                                                                           |          |
| 1995-11-14 ltclass.dtx v1.0t                                                                                                                                                                       |          | General: Made <code>\SS</code> a Default, rather than having the default point to the OT1 definition. . . . .           | 106      |
| <code>\@unprocessedoptions</code> : Allow empty option . . . . .                                                                                                                                   | 488      | 1995-12-04 ltspace.dtx v1.2k                                                                                            |          |
| <code>\loadwithoptions</code> : macro added . . . . .                                                                                                                                              | 483      | <code>\nobreakspace</code> : (Macro added . . . . .                                                                     | 79       |
| <code>\LoadClassWithOptions</code> : macro added . . . . .                                                                                                                                         | 483      | 1995-12-04 ltspace.dtx v1.2l                                                                                            |          |
| <code>\RequirePackageWithOptions</code> : macro added . . . . .                                                                                                                                    | 483      | <code>\xobeysp</code> : (braces added to definition of tilde . . . . .                                                  | 79       |
| 1995-11-17 ltfssbas.dtx v3.0m                                                                                                                                                                      |          | 1995-12-04 preload.dtx v2.4e                                                                                            |          |
| <code>\@wrong@font@char</code> : (DPC) Macro added. latex/1676 . . . . .                                                                                                                           | 168      | General: Ulrik Vieth. added 12pt OMS and OML preloads /1989 . . . . .                                                   | 249      |
| <code>\define@newfont</code> : Redefine <code>\typeout</code> latex/1676 . . . . .                                                                                                                 | 163      | 1995-12-05 ltdefs.dtx 1.2w                                                                                              |          |
| <code>\wrong@fontshape</code> : Support <code>\@wrong@font@char</code> latex/1676 . . . . .                                                                                                        | 166      | <code>\unexpandable@protect</code> : Removed <code>\unexpandable@noexpand</code> as never used. internal/1733 . . . . . | 44       |
| 1995-11-17 ltoutenc.dtx v1.7p                                                                                                                                                                      |          | 1995-12-05 ltfiles.dtx v1.1c                                                                                            |          |
| <code>\UseTextSymbol</code> : Support <code>\@wrong@font@char</code> latex/1676 . . . . .                                                                                                          | 102      | <code>\document</code> : <code>\ignorespaces</code> added for latex/1933 . . . . .                                      | 86       |
| 1995-11-18 ltoutenc.dtx v1.7q                                                                                                                                                                      |          | 1995-12-05 ltfloat.dtx v1.1n                                                                                            |          |
| <code>\UseTextSymbol</code> : Modify message slightly . . . . .                                                                                                                                    | 102      | <code>\@textsuperscript</code> : Use <code>\ensuremath</code> for latex/1984. . . . .                                   | 389      |
| 1995-11-21 fontdef.dtx v2.2n                                                                                                                                                                       |          | 1995-12-05 ltoutenc.dtx v1.7v                                                                                           |          |
| General: Incorporate changed figures, as in plain.tex . . . . .                                                                                                                                    | 244      | <code>\@inmathwarn</code> : Changed <code>\TextSymbolUnavailable</code> text . . . . .                                  | 98       |
| 1995-11-27 ltfssbas.dtx v3.0n                                                                                                                                                                      |          | 1995-12-06 ltfssbas.dtx v3.00                                                                                           |          |
| <code>\nfss@catcodes</code> : Reset hash, for definitions in fd files . . . . .                                                                                                                    | 165      | <code>\nfss@catcodes</code> : Reset hat, for typeouts etc in fd files . . . . .                                         | 165      |
| 1995-11-28 ltfloat.dtx v1.1n                                                                                                                                                                       |          | 1995-12-07 ltbibl.dtx v1.1l                                                                                             |          |
| General: documentation fixes . . . . .                                                                                                                                                             | 372      | <code>\@citex</code> : Restored name of <code>\G@refundefinedtrue</code> . . . . .                                      | 394      |
| 1995-11-28 ltfsssrc.dtx v3.0g                                                                                                                                                                      |          | 1995-12-07 ltfloat.dtx v1.1m                                                                                            |          |
| General: documentation fixes . . . . .                                                                                                                                                             | 174      | <code>\@textsuperscript</code> : Move <code>\m@th</code> out of the <code>\ensuremath</code> for latex/1984. . . . .    | 389      |
| 1995-11-28 ltoutenc.dtx v1.7r                                                                                                                                                                      |          | 1995-12-07 ltxref.dtx v1.1i                                                                                             |          |
| General: Added math mode checks to text commands. . . . .                                                                                                                                          | 97       | <code>\@setref</code> : Switch for redefined restored . . . . .                                                         | 261      |
| doc fixes . . . . .                                                                                                                                                                                | 93       | <code>\G@refundefinedtrue</code> : Renamed (back) from <code>\G@refundefined</code> . . . . .                           | 261      |
| Renamed <code>\@changed@x@err</code> to <code>\TextSymbolUnavailable</code> . . . . .                                                                                                              | 97       | 1995-12-11 ltoutenc.dtx v1.7w                                                                                           |          |
| 1995-11-29 ltoutenc.dtx v1.7t                                                                                                                                                                      |          | General: Modified <code>\copyright</code> . . . . .                                                                     | 106      |
| General: Added <code>\textasciicircum</code> , <code>\textasciitilde</code> , <code>\textbackslash</code> , <code>\textbar</code> , <code>\textgreater</code> and <code>\textless</code> . . . . . | 111      | 1995-12-13 ltdefs.dtx 1.2x                                                                                              |          |
| Added <code>\textasciicircum</code> , <code>\textasciitilde</code> , <code>\textregistered</code> and <code>\texttrademark</code> . . . . .                                                        | 106      | <code>\-</code> : Documentation changed. . . . .                                                                        | 49       |
| Added <code>\textbackslash</code> and <code>\textbar</code> . . . . .                                                                                                                              | 106, 115 | 1996-01-10 ltfiles.dtx v1.1d                                                                                            |          |
|                                                                                                                                                                                                    |          | <code>\iffileonpath</code> : Change argument handling to not require doubled hash. latex/2024 . . . . .                 | 90       |



|                                                                                                                                            |                                                                                                                                                                                                           |
|--------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1996-01-20 ltxdglo.dtx v1.1e                                                                                                               | (DPC) Moved brace to allow commands like                                                                                                                                                                  |
| <code>\makeglossary</code> : Make no-op after use pr/2048 . . . . .                                                                        | <code>\MakeUppercase</code> in 6th argument. Changed <code>\par</code> to                                                                                                                                 |
| <code>\makeindex</code> : Make no-op after use pr/2048 . . . . .                                                                           | <code>\endgraf</code> to allow non-long commands. internal/2148 . .                                                                                                                                       |
| 1996-01-20 ltxspace.dtx v1.2m                                                                                                              | <code>\@ssect</code> : (DPC) Added extra braces for internal/2148 . . .                                                                                                                                   |
| <code>\vspace</code> : Made robust . . . . .                                                                                               | (DPC) Moved brace to allow commands like                                                                                                                                                                  |
| 1996-03-25 ltmath.dtx v1.1a                                                                                                                | <code>\MakeUppercase</code> in 4th argument. Changed <code>\par</code> to                                                                                                                                 |
| <code>\@ensuredmath</code> : Macro added for amslatex/2104 . . . . .                                                                       | <code>\endgraf</code> to allow non-long commands. internal/2148 . .                                                                                                                                       |
| <code>\ensuremath</code> : Reimplement for amslatex/2104 . . . . .                                                                         | 1996-05-23 ltoutenc.dtx v1.7z                                                                                                                                                                             |
| 1996-04-18 ltxpage.dtx v1.0i                                                                                                               | <code>\@strip@args</code> : <code>\expandafter</code> added to match other changes for latex/2133 . . . . .                                                                                               |
| General: Improve documentation                                                                                                             | <code>\add@accent</code> : macro added. latex/2133 . . . . .                                                                                                                                              |
| 1996-04-22 ltmiscen.dtx v1.1c                                                                                                              | <code>\DeclareTextAccent</code> : Reimplemented using <code>\add@accent</code> to save space latex/2133 . . . . .                                                                                         |
| 1996-04-22 ltxspace.dtx v1.2n                                                                                                              | <code>\DeclareTextCompositeCommand</code> : Modified to cope with new <code>\add@accent</code> command: required removal of check for one argument-command . . .                                          |
| General: Documentation                                                                                                                     | 1996-05-24 ltoutput.dtx v1.1t                                                                                                                                                                             |
| Improvements . . . . .                                                                                                                     | <code>\@specialoutput</code> : Check that <code>\@colroom</code> is less than <code>\vsize</code> , indicating that a float has been added . . . . .                                                      |
| 1996-04-22 lttab.dtx v1.1g                                                                                                                 | Cut-off point changed to 1.5 <code>\baselineskip</code> . . . . .                                                                                                                                         |
| <code>\@tabclassz</code> : (DPC) Extra <code>\hskip</code> keeps tabcolsep in empty columns internal/2122 . . . .                          | <code>\@topnewpage</code> : Cut-off point changed to 2.5 <code>\baselineskip</code> . . . . .                                                                                                             |
| 1996-04-23 ltcounts.dtx v1.1d                                                                                                              | 1996-05-25 ltoutput.dtx v1.1u                                                                                                                                                                             |
| General: Documentation                                                                                                                     | <code>\@specialoutput</code> : Correct the above check . . . . .                                                                                                                                          |
| improvements . . . . .                                                                                                                     | 1996-06-03 ltmiscen.dtx v1.1d                                                                                                                                                                             |
| 1996-04-24 ltfiles.dtx v1.1e                                                                                                               | <code>\@verbatim</code> : Exchanged the following two code lines so that <code>\dospecials</code> cannot reset the category code of characters handled by <code>\@noligs</code> . . . . .                 |
| <code>\document</code> : (DPC) Reset <code>\AtBeginDocument</code> eg for latex/1297 . . . . .                                             | General: Move setting of verbatim font and <code>\@noligs</code> . . . . .                                                                                                                                |
| 1996-05-08 ltfssstrc.dtx v3.0h                                                                                                             | <code>\verb</code> : Put setting of verbatim font after <code>\dospecials</code> so that <code>\dospecials</code> cannot reset the category code of characters handled by <code>\@noligs</code> . . . . . |
| <code>\math@egroup</code> : Use <code>\bgroup</code> instead of <code>\begingroup</code> to match a kernel change made in 1994!! . . . . . |                                                                                                                                                                                                           |
| 1996-05-09 ltfntcmd.dtx v3.3t                                                                                                              |                                                                                                                                                                                                           |
| <code>\check@icr</code> : Default definitions added . . . . .                                                                              |                                                                                                                                                                                                           |
| 1996-05-17 fontdef.dtx v2.2o                                                                                                               |                                                                                                                                                                                                           |
| General: <code>\@@sqrt</code> removed, at last . . . . .                                                                                   |                                                                                                                                                                                                           |
| 1996-05-17 ltfiles.dtx v1.1f                                                                                                               |                                                                                                                                                                                                           |
| <code>\nofiles</code> : added <code>\write</code> to <code>\protected@write</code> for latex/2146 . . . . .                                |                                                                                                                                                                                                           |
| 1996-05-18 ltoutenc.dtx v1.7x                                                                                                              |                                                                                                                                                                                                           |
| General: Produce error if encoding not found. pr/2054 . . . . .                                                                            |                                                                                                                                                                                                           |
| 1996-05-21 ltoutenc.dtx v1.7y                                                                                                              |                                                                                                                                                                                                           |
| General: Corrected error message (CAR) . . . . .                                                                                           |                                                                                                                                                                                                           |
| 1996-05-21 ltsect.dtx v1.0s                                                                                                                |                                                                                                                                                                                                           |
| <code>\@sect</code> : (DPC) Added extra braces for internal/2148 . . . . .                                                                 |                                                                                                                                                                                                           |

|                                     |                                   |
|-------------------------------------|-----------------------------------|
| 1996-06-10 ltboxes.dtx v1.0y        | 1996-07-26 ltssbas.dtx v3.0p      |
| \@parboxto: (DPC) Changed           | \@DeclareMathSizes: use faster    |
| \endgraf to \@@par ..... 308        | \if test ..... 158                |
| 1996-06-10 ltsect.dtx v1.0t         | \nfss@catcodes: omit \relax as    |
| \@sect: (DPC) Changed \endgraf      | not needed ..... 165              |
| to \@@par ..... 365                 | 1996-07-26 ltssdcl.dtx v3.0e      |
| \@ssect: (DPC) Changed              | \init@restore@version: Removed    |
| \endgraf to \@@par ..... 368        | \ifrestore@version switch         |
| 1996-06-13 ltdirchk.dtx v1.0r       | and replaced by                   |
| General: documentation              | \init@restore@version ... 204     |
| improvements mainly from            | 1996-07-26 ltssstrc.dtx v3.0i     |
| internal/2174 ..... 1               | \init@restore@glb@settings:       |
| 1996-06-14 lttab.dtx v1.1h          | macro added replacing             |
| \@tabclassz: (DPC) Change           | \if@inmath switch ..... 183       |
| both \z@skip to lsp for             | 1996-07-26 ltlists.dtx v1.0l      |
| latex/2160 ..... 332                | \@item: Remove unnecessary        |
| 1996-06-22 ltspace.dtx v1.2o        | \global before                    |
| General: Documentation of           | \@minipage... ..... 297           |
| problems added ..... 67             | Remove unnecessary \global        |
| 1996-07-10 ltfinal.dtx v1.0y        | before \@nobreak... ..... 298     |
| \toks: Free up memory from          | 1996-07-26 ltmath.dtx v1.1b       |
| scratch registers /2213 .... 538    | General: Removed \global before   |
| 1996-07-19 ltoutenc.dtx v1.8a       | \ignoretrue in various            |
| \@strip@args: Use char 0 not @ as   | places. .... 274                  |
| carrier for \lowercase /2197 102    | 1996-07-26 ltmiscen.dtx v1.1e     |
| 1996-07-26 ltboxes.dtx v1.0z        | \@ignorefalse: put \global into   |
| \if@minipage: put \global into      | definition ..... 265              |
| definition ..... 310                | \begin: remove \global before     |
| 1996-07-26 ltclass.dtx v1.0u        | \@ignore... ..... 268             |
| \@classoptionslist: made only       | \end: remove \global before       |
| preamble ..... 475                  | \@ignore... ..... 268             |
| \@unusedoptionlist: made only       | \ignorespacesafterend: user level |
| preamble ..... 475                  | macro added ..... 265             |
| 1996-07-26 ltdefs.dtx v1.2y         | 1996-07-26 ltoutput.dtx v1.1v     |
| \@reargdef: third arg picked up     | \@testfp: remove \global before   |
| by \@yargdef ..... 40               | \@test... ..... 460               |
| \@renew@command: use \noexpand      | \@xtryfc: remove \global before   |
| instead of \string ..... 40         | \@test... ..... 434               |
| use \relax in place of empty arg 40 | \@ztryfc: remove \global before   |
| \@renew@environment: use \relax     | \@test... ..... 436               |
| in place of empty arg ..... 41      | General: put \global into         |
| 1996-07-26 ltfloat.dtx v1.1n        | definition ..... 410              |
| \@endfloatbox: remove unnecessary   | remove \global before             |
| \global before                      | \@test... ..... 410, 411          |
| \@minipage... ..... 381             | \clearpage: add number of         |
| \@savemarbox: remove unnecessary    | missing percents ..... 413        |
| \global before                      | 1996-07-26 ltplain.dtx v1.1t      |
| \@minipage... ..... 384             | \sh@ft: replace \dimen\z@ by      |
| \@setminipage: remove unnecessary   | \dimen@ ..... 28                  |
| \global before                      | 1996-07-26 ltsect.dtx v1.0u       |
| \@minipage... ..... 379             | \@starttoc: removed \global       |
| \@setnobreak: remove unnecessary    | before \@nobreak... ..... 370     |
| \global before \@nobreak... 379     | \@xsect: Removed \global before   |
|                                     | \@nobreak... ..... 367            |



- 1996-07-26 ltspace.dtx v1.2p  
`\if@nobreak`: put `\global` inside definition ..... 72
- 1996-07-27 ltffsbas.dtx v3.0q  
 General: `\if@inmath` switch removed ..... 162
- 1996-07-27 ltspace.dtx v1.2q  
 General: Further documentation of problems ..... 67
- 1996-07-27 ltspace.dtx v1.2r  
 General: Correct documentation of problems ..... 67
- 1996-08-02 ltfloat.dtx v1.1o  
`\xympar`: Remove `\global` before `\@ignore...` ..... 385
- 1996-08-02 ltsect.dtx v1.0v  
`\@afterheading`: Removed `\global` before `\@nobreak...` ..... 368
- 1996-08-02 ltspace.dtx v1.2s  
`\@Esphack`: Remove `\global` before `\@ignore...` ..... 74
- 1996-08-25 ltffsbas.dtx v3.0r  
`\nfss@catcodes`: Reset the acute, grave and double quote chars as well ..... 165
- 1996-09-21 ltoutput.dtx v1.1w  
`\@writesetup`: Added `\@parboxrestore` and made consequent deletions: wait for the howls of protest ..... 427
- 1996-09-25 ltdirchk.dtx v1.0t  
 General: Move `ltxcheck` to separate file ..... 13
- 1996-09-28 ltmiscen.dtx v1.1f  
`\@xobeysp`: Moved to `ltspace.dtx` ..... 270
- 1996-09-28 ltspace.dtx v1.2t  
`\@xobeysp`: Moved from `ltmiscen.dtx` and redefined to use `\nobreakspace` ..... 79
- 1996-09-29 ltfiles.dtx v1.1g  
`\document`: Added disabling of `\@nodocument` ..... 86
- 1996-09-29 ltoutput.dtx v1.1x  
`\newpage`: Checks for `noskipsec` and `inlabel` added ..... 414
- 1996-09-29 ltsect.dtx 1.0w  
`\@noskipsectrue`: Added documentation ..... 363
- 1996-09-30 ltoutput.dtx v1.1y  
`\newpage`: Checks for `noskipsec` and `inlabel` removed pending further tests ..... 414
- 1996-10-04 ltclass.dtx v1.0v  
`\RequirePackageWithOptions`: Reset `\@unprocessedoptions` for /2269 ..... 483
- 1996-10-05 ltfiles.dtx v1.1h  
`\@clubpenalty`: Added setting its value ..... 84
- 1996-10-08 ltfontcmd.dtx v3.3u  
`\DeclareTextFontCommand`: Removed `\check@icr` when in `vmode` since it causes various errors (see pr/2157) ..... 253
- 1996-10-21 lttab.dtx v1.1i  
`\@array`: Use `\set@typeset@protect` ..... 326
- General: Moved the code associated with `\@mkpream` into the group provided by the box, for robustness (latex/2183) . 325
- `\multicolumn`: Make `\multicolumn` long (latex/2180) ..... 327
- `\tabbing`: Moved the `\indent` so that the `\everypar` can remove it when necessary; this is needed because the code for items in lists has changed (see pr/22111) ..... 320
- 1996-10-23 ltlists.dtx v1.0m  
`\@item`: `\@nobreak...` moved into the `\everypar` and not executed unconditionally, see above ..... 298
- `\kern...` changed to `\setbox...` ..... 297
- Added setting of `\clubpenalty` and set `\@nobreakfalse` only when necessary ..... 298
- 1996-10-23 ltsect.dtx v1.0x  
`\@xsect`: Replaced `\hskip...` with `\setbox...` as used in `\@afterheading` ..... 367
- 1996-10-24 ltboxes.dtx v1.1a  
`\@arrayparboxrestore`: Added local settings of flags: dangerous! ..... 309
- `\@iiiminipage`: Use it or lose it (`@setminpage`): Frank will want to lose it ..... 310
- 1996-10-24 ltfloat.dtx v1.1p  
`\@floatboxreset`: Added local settings of flags: dangerous! . 379
- `\@marginparreset`: Added local settings of flags: dangerous! . 384

- `\@xfloat`: Added `\@nodocument` to trap floats in the preamble . 376
- 1996-10-24 `ltoutput.dtx v1.1z`
  - `\@addtocurcol`: Added `\nobreak`, etc as appropriate . . . . . 440, 444
  - `\@specialoutput`: Added `\nobreak` as appropriate . . . 420
  - `\@topnewpage`: Added `\@nodocument` to trap `\twocolumn` in the preamble 415
  - `\newpage`: Better checks for noskipsec and inlabel added, plus nobreak . . . . . 414
- 1996-10-25 `ltlists.dtx v1.0n`
  - `\endtrivlist`: Change `\indent` to `\leavevmode` . . . . . 295
  - Reset flags explicitly . . . . . 295
- 1996-10-25 `ltoutput.dtx v1.2a`
  - `\newpage`: Reset all flags explicitly . . . . . 414
- 1996-10-26 `ltlists.dtx v1.0o`
  - `\endtrivlist`: Correct typo . . . . 295
- 1996-10-27 `ltoutenc.dtx v1.8c`
  - `\@strip@args`: Removed macro . 100
  - General: Added `\r A` . . . . . 109
  - Added `\textasteriskcentered` 106, 115
  - Corrected syntax descriptions . 94
  - Removed `\aa` and `\AA` 105, 109, 111
- 1996-10-28 `ltplain.dtx v1.1u`
  - General: (CAR) More doc changes 14
  - `\dotfill`: Removed math mode . 28
- 1996-10-29 `ltplain.dtx v1.1v`
  - `\dotfill`: Got arithmetic correct (CAR) . . . . . 28
- 1996-10-29 `ltspace.dtx v1.2u`
  - `\@gnewline`: Added macro . . . . . 71
  - `\@no@lnbk`: Macro replaces `\@lnbk` and `\@nolnbk` . . . . . 70
  - `\:`: Corrected and rationalised code 71
  - `\nolinebreak`: Reimplemented both using `\@no@lnbk` . . . . . 70
- 1996-10-31 `ltfinal.dtx v1.0z`
  - General: Added extra `\lcode`, hoping it does no harm in T1 (pr/1969) . . . . . 530, 536
- 1996-10-31 `ltlists.dtx v1.0p`
  - `\@trivlist`: Added check for missing item in outer list . . . 294
- 1996-10-31 `ltsect.dtx v1.0y`
  - General: Corrected and tidied documentation; removed long lines . . . . . 362
- 1996-11-03 `ltplain.dtx v1.1w`
  - `\dotfill`: Saved tokens by using `\hb@xt@` . . . . . 28
- 1996-11-04 `lterror.dtx v1.2m`
  - `\@nodocument`: Always define `\@nodocument` in kernel, so that it can be cleared by `\document`. 63
- 1996-11-04 `ltlists.dtx v1.0q`
  - `\@trivlist`: Moved check for missing item: only checked when not inlabel flag is false 294
- 1996-11-05 `ltfiles.dtx v1.1i`
  - `\nofiles`: Standard `\if@nobreak` test added . . . . . 87
- 1996-11-09 `ltmath.dtx v1.1c`
  - `\@ensuredmath`: Made long, as it was before. /2104 . . . . . 282
- 1996-11-18 `ltfssbas.dtx v3.0s`
  - `\define@newfont`: (DPC) lowercase fd file names. internal/1044 . . . . . 164
- 1996-11-18 `ltoutenc.dtx v1.8d`
  - General: (DPC) lowercase external file names. internal/1044 . . . 132
- 1996-11-20 `fontdef.dtx v2.2p`
  - General: lowercase fd and enc.def file names /1044 . . . . . 229
- 1996-11-20 `ltvers.dtx v1.0f`
  - General: Check for old format modified /2319 . . . . . 32
- 1996-11-23 `ltoutenc.dtx v1.8e`
  - General: Corrected description . . 94
  - Extended description . . . . . 95
- 1996-11-28 `ltvers.dtx v1.0g`
  - General: Check for old format modified /2319 . . . . . 32
- 1996-12-06 `ltdirchk.dtx v1.0u`
  - `\IfFileExists`: \*\*\* removed from various messages for GNU Make. internal/2338 . . . . . 10
- 1996-12-06 `ltfloat.dtx v1.1r`
  - `\@caption`: Call `\@setminpage` if needed. latex/2318 . . . . . 375
- 1996-12-06 `ltfssini.dtx v3.0h`
  - General: (DPC) Remove \*\*\* from messages internal/2338 . . . . 227
- 1996-12-17 `ltclass.dtx v1.0w`
  - `\g@addto@macro`: Use `\begingroup` to save making a mathord . . 487
- 1996-12-20 `ltsect.dtx v1.0z`
  - `\@dottedtocline`: Added `\nobreak` for latex/2343 . . . 371

|                                                            |                                                             |     |
|------------------------------------------------------------|-------------------------------------------------------------|-----|
| 1997-01-08 fontdef.dtx v2.2q                               | Added TS1 encoding v2.2.beta                                | 118 |
| General: Use                                               | 1997-05-07 ltoutenc.dtx v1.9d                               |     |
| <code>\DeclareMathDelimiter</code> to set                  | General: Added <code>\leavevmode</code> to                  |     |
| delimiter codes                                            | <code>\textcompwordmark</code>                              | 106 |
| <code>\mathparagraph</code> : Define using                 | 1997-05-07 ltspace.dtx v1.2v                                |     |
| <code>\DeclareMathSymbol</code>                            | <code>\newline</code> : Made completely                     |     |
| 1997-01-08 ltfiles.dtx v1.1j                               | robust.                                                     | 71  |
| <code>\@include</code> : reset <code>\deadcycles</code>    | 1997-05-29 ltfssstrc.dtx v3.0j                              |     |
| latex/2365                                                 | General: Replaced <code>\</code> by                         |     |
| 1997-01-08 ltmath.dtx v1.1d                                | <code>\MessageBreak</code> , as suggested                   |     |
| <code>\root</code> : (DPC) Remove spurious                 | by Donald Arseneau.                                         | 176 |
| space tokens from plain $\TeX$                             | 1997-05-29 ltlogos.dtx v1.1f                                |     |
| definition /2359                                           | <code>\LaTeXe</code> : Added <code>\m@th</code> so that the |     |
| 1997-02-05 ltclass.dtx v1.0x                               | $\LaTeX$ 2 <sub>ε</sub> logo works with                     |     |
| <code>\g@addto@macro</code> : missing percent              | non-zero values of                                          |     |
| /2402                                                      | <code>\mathsurround</code> .                                | 81  |
| 1997-02-21 ltlists.dtx v1.0r                               | 1997-06-16 ltdirchk.dtx v1.0v                               |     |
| <code>\@item</code> : <code>\ifvoid</code> check added for | General: documentation                                      |     |
| <code>\noindent</code> . latex/2414                        | improvements mainly from                                    |     |
| 1997-03-21 ltcounts.dtx v1.1e                              | internal/2520                                               | 1   |
| <code>\fnsymbol</code> : Use <code>\mathsection</code> and | 1997-06-16 ltfloat.dtx v1.1s                                |     |
| <code>\mathparagraph</code> . latex/2445                   | General: documentation fixes                                | 372 |
| 1997-04-14 ltfiles.dtx v1.1k                               | 1997-06-16 ltfntcmd.dtx v3.3v                               |     |
| <code>\document</code> : Set the document                  | General: Fix typo in                                        |     |
| space factor defaults.                                     | documentation.                                              | 251 |
| latex/2404                                                 | 1997-08-05 ltoutenc.dtx v1.9e                               |     |
| <code>\normalsfcodes</code> : Macro added                  | General: Corrected order of                                 |     |
| (from patch file) latex/2404                               | arguments in <code>\UseTextSymbol</code>                    |     |
| 1997-04-14 ltoutput.dtx v1.2b                              | example.                                                    | 94  |
| <code>\@writsetup</code> : Call                            | 1997-08-29 ltoutenc.dtx v1.9f                               |     |
| <code>\normalsfcodes</code> (from patch                    | General: Added OT4 encoding,                                |     |
| file) latex/2404                                           | provided by Marcin Woliński.                                | 93  |
| Move <code>\label</code> and <code>\index</code> (from     | 1997-09-09 ltdefns.dtx v1.2z                                |     |
| patch file)                                                | <code>\providecommand</code> : Use                          |     |
| 1997-04-24 ltbibl.dtx v1.1m                                | <code>\begingroup</code> to avoid                           |     |
| <code>\@citex</code> : <code>\@empty</code> to avoid       | generating math ords if used in                             |     |
| primitive error on empty cite                              | math mode. pr/2573                                          | 42  |
| keys. latex/2432                                           | 1997-09-15 ltpictur.dtx v1.1g                               |     |
| 1997-04-30 ltoutenc.dtx v1.9a                              | <code>\@getcirc</code> : Warn if lines become               |     |
| General: Changed <code>\textsc</code> to                   | invisible pr/2524                                           | 352 |
| <code>\scshape</code>                                      | <code>\@picture@warn</code> : Macro added                   |     |
| Introduced <code>\textcopyright</code> and                 | pr/2524                                                     | 352 |
| modified <code>\copyright</code>                           | <code>\@sline</code> : Warn if lines become                 |     |
| Introduced <code>\textcopyright</code> and                 | invisible pr/2524                                           | 343 |
| modify <code>\copyright</code>                             | 1997-10-06 ltcounts.dtx v1.1f                               |     |
| Modified <code>\textunderscore</code> ,                    | <code>\@Roman</code> : Change <code>\@Roman</code> to be    |     |
| removing <code>\mathunderscore</code>                      | fully expandable, so that the                               |     |
| Modified <code>\underscore</code> ,                        | result is written properly to                               |     |
| removing <code>\mathunderscore</code>                      | files.                                                      | 149 |
| 1997-04-30 ltoutenc.dtx v1.9b                              | <code>\@slowromancap</code> : Macro added.                  | 149 |
| General: Added <code>\leavevmode</code> to                 | 1997-10-08 ltlogos.dtx v1.1h                                |     |
| <code>\textunderscore</code>                               | <code>\LaTeX</code> : Simplify macro (force                 |     |
| 1997-05-04 ltoutenc.dtx v1.9c                              | loading of suitable math fonts                              |     |
| General: Added ‘hex index tabs’                            | once).                                                      | 81  |

- 1997-10-10 ltclass.dtx v1.0y  
`\endfilecontents: \@currentenv`  
in banner ..... 489  
`\reserved@c` not `\verbatim@out`  
to save a csname ..... 489  
Check for text before or after  
`\end` environment. latex/2636 490  
Use `\@gobbletwo` ..... 489
- 1997-10-17 ltfntcmd.dtx v3.3w  
`\check@nocorr@`: Check for  
vertical mode moved here, from  
`\DeclareTextFontCommand` (see  
PR/2646). ..... 255  
`\DeclareTextFontCommand`:  
Reinstalled `\check@icr` as  
check is now done in  
`\check@nocorr@` (see  
PR/2646). ..... 253
- 1997-10-20 ltfinal.dtx v1.1a  
`\@uclclist`: Removed `\aa` and `\AA`  
from `\@uclclist` as these are  
macros. .... 536
- 1997-10-21 ltdefs.dtx v1.2z1  
`\renew@command`: Use  
`\begingroup/\endgroup` rather  
than braces for grouping, to  
avoid generating empty math  
atom. .... 40
- 1997-10-21 ltfsbas.dtx v3.0t  
`\define@newfont`: Move  
`\makeatletter` to  
`\nfss@catcodes`. .... 164  
`\nfss@catcodes`: Moved  
`\makeatletter` from  
`\try@load@font@shape`. ... 165
- 1997-11-09 ltoutput.dtx v1.2c  
`\@specialoutput`: Remove  
incorrect code: only one  
`\@emptycol` is needed here .. 418  
`\@topnewpage`: Documentation of  
vsize check enhanced ..... 415
- 1997-11-13 ltssdcl.dtx v3.0f  
`\DeclareSymbolFont`: (DPC)  
Really update `\group@list`  
dont leave new version in  
`\toks@`. latex/2661 ..... 208  
`\stepcounter`: (DPC) Remove as  
never used. (Re)defined in  
ltcounts ..... 202
- 1997-11-19 ltfloat.dtx v1.1t  
`\@footnotetext`: Missing percent,  
again ..... 389
- 1997-11-19 ltoutput.dtx v1.2d  
`\@vtryfc`: Reindent code, to be  
understandable(DPC). .... 434
- 1997-11-20 ltssdcl.dtx v3.0g  
`\document@select@group`: (DPC)  
inline use of `\stepcounter`  
(faster, and saves a csname per  
math version as no reset list) 204  
`\select@group`: (DPC) inline use  
of `\stepcounter` (faster, and  
saves a csname per math  
version as no reset list) .... 202
- 1997-11-23 ltoutenc.dtx v1.9g  
General: Use `\textperthousand`,  
`\textpertenthousand` and  
`\textfractionsolidus` not  
`\textpermill`,  
`\textpertenmill` and  
`\textfraction`. /2673 ..... 118
- 1997-12-17 ltoutenc.dtx v1.9h  
General: Added `\textperthousand`  
and  
`\textpertenthousand` .. 110, 111  
Added code for textcomp.sty. . 132  
Added section. .... 132  
Added textcomp.sty. .... 93  
As in OT1, Added `\leavevmode`  
at start of `\c`, otherwise the  
output routine might be  
invoked within the macro. ... 111  
Changed to decimal codes in  
`\oalign`. .... 120  
Changed to decimal codes. ... 116  
Documentation changes and  
additions. .... 93  
Example corrected, braces  
removed. .... 93  
Removed default settings, see  
next section. .... 118
- 1997-12-19 ltoutenc.dtx v1.9i  
General: Documentation  
corrections. .... 93
- 1997-12-20 fontdef.dtx v2.2s  
General: Added documentation . 231
- 1997-12-31 ltoutenc.dtx v1.9k  
General: Further correction .... 94
- 1998-01-12 ltoutenc.dtx v1.9k  
General: Added `\ProvidesPackage`  
for textcomp.sty ..... 93  
Adding missing braces and  
`\ushape`. .... 120
- 1998-01-16 ltoutenc.dtx v1.9m  
General: fixed decimal codes.  
latex/2734 ..... 116

|                                     |                                      |                                     |
|-------------------------------------|--------------------------------------|-------------------------------------|
| 1998-03-04 ltdefs.dtx v1.2z2        |                                      | the calc package apply here. 335    |
| \@xargdef: Unnecessary              |                                      | \tabular*: Use \setlength, so       |
| \expandafter removed:               |                                      | that calc extensions apply. . . 325 |
| pr/2758 . . . . . 38                | 1998-05-20 ltfinal.dtx v1.1b         |                                     |
| 1998-03-05 ltoutenc.dtx v1.9n       | General: Set up lccodes before       |                                     |
| General: Added masc/fem ords as     | loading hyphenation files:           |                                     |
| in pr/2579 . . . . . 107            | pr/2639 . . . . . 530                |                                     |
| 1998-03-20 ltdefs.dtx v1.2z3        | Set up uc/lccodes after loading      |                                     |
| \@thirdofthree: Macro added . . 43  | hyphenation files: pr/2639 . . 535   |                                     |
| 1998-03-20 ltoutenc.dtx v1.9o       | 1998-05-28 lterror.dtx v1.2n         |                                     |
| General: Added various              | \@notdefinable: Added message        |                                     |
| \UndeclareTextCommand               | re ‘end...’ pr/1555 . . . . . 62     |                                     |
| declarations for pr/2783 . . . 141  | 1998-06-04 ltboxes.dtx v1.1c         |                                     |
| Documentation added about           | \@rule: Support calc-expressions 311 |                                     |
| order of decls . . . . . 96         | 1998-06-12 ltoutenc.dtx v1.9p        |                                     |
| Documentation added for             | General: Corrected 130 and 131,      |                                     |
| pr/2783 . . . . . 95                | see pr/2834 . . . . . 120            |                                     |
| Load decls after defaults for       | Renamed \textmacron                  |                                     |
| speed. . . . . 141                  | pr/2840 . . . . . 122, 138           |                                     |
| \UndeclareTextCommand: Macro        | 1998-06-12 ltoutenc.dtx v1.9q        |                                     |
| added for pr/2783 . . . . . 103     | \add@accent: Explicitly set          |                                     |
| 1998-03-21 ltclass.dtx v1.0z        | \spacefactor after \accent           |                                     |
| General: Added to documentation     | (pr/2877) . . . . . 100              |                                     |
| of filecontents . . . . . 471       | 1998-06-18 lttab.dtx v1.1k           |                                     |
| 1998-03-21 ltclass.dtx v1.1a        | General: Small addition to           |                                     |
| \@providesfile: Allow &.            | documentation . . . . . 314          |                                     |
| Internal/2702 . . . . . 479         | 1998-07-06 lttab.dtx v1.1l           |                                     |
| General: Correct to new             | General: Small correction to         |                                     |
| onlypreamble command list . 499     | documentation . . . . . 314          |                                     |
| 1998-03-25 ltffsbas.dtx v3.0u       | 1998-08-17 ltboxes.dtx v1.1e         |                                     |
| \showhyphens: Suppress              | General: (RmS) Minor                 |                                     |
| unnecessary error when used in      | Documentation fixes. . . . . 301     |                                     |
| preamble . . . . . 171              | 1998-08-17 ltclass.dtx v1.1c         |                                     |
| 1998-04-11 fontdef.dtx v2.2t        | General: (RmS) Minor                 |                                     |
| General: Added \mathring accent     | documentation fixes. . . . . 471     |                                     |
| (pr2785) . . . . . 243              | 1998-08-17 ltdirchk.dtx v1.0w        |                                     |
| 1998-04-15 fontdef.dtx v2.2u        | General: (RmS) Documentation         |                                     |
| General: Use new syntax for         | improvements. . . . . 1              |                                     |
| \DeclareMathDelimiter . . . 237     | 1998-08-17 ltfntcmd.dtx v3.3x        |                                     |
| 1998-04-15 ltffsdcl.dtx v3.0h       | General: (RmS) Minor                 |                                     |
| \@xxDeclareMathDelimiter:           | documentation fixes. . . . . 251     |                                     |
| Macro added (pr/2662) . . . 216     | 1998-08-17 ltffsbas.dtx v3.0v        |                                     |
| 1998-04-17 fontdef.dtx v2.2v        | General: (RmS) Documentation         |                                     |
| General: Reinsert symbol defs for < | fixes. . . . . 153                   |                                     |
| and > chars. . . . . 238            | 1998-08-17 ltffsdcl.dtx v3.0i        |                                     |
| 1998-04-18 fontdef.dtx v2.2w        | General: (RmS) Corrected minor       |                                     |
| General: Reinsert symbol def for /  | glitches in changes entries. . . 200 |                                     |
| char. . . . . 238                   | 1998-08-17 ltffssini.dtx v3.0i       |                                     |
| 1998-05-07 ltclass.dtx v1.1b        | General: (RmS) Minor                 |                                     |
| \@fileswithoptions: Modify help     | documentation fixes. . . . . 223     |                                     |
| message for latex/2805 . . . 486    | 1998-08-17 ltlogos.dtx v1.1i         |                                     |
| 1998-05-18 lttab.dtx v1.1j          | General: (RmS) Minor                 |                                     |
| \@endpbox: Use \setlength to set    | documentation fixes. . . . . 81      |                                     |
| \hsize, so that the changes in      |                                      |                                     |

|                                                              |     |                                                          |          |
|--------------------------------------------------------------|-----|----------------------------------------------------------|----------|
| 1998-08-17 ltmath.dtx v1.1c                                  |     | 1999-01-13 ltoutenc.dtx v1.9s                            |          |
| General: (RmS) Minor                                         |     | <code>\@strip@args</code> : Simplified solution          |          |
| documentation fixes. . . . .                                 | 274 | for latex/2930 . . . . .                                 | 102      |
| 1998-08-17 ltmiscen.dtx v1.1g                                |     | 1999-01-18 ltdefns.dtx v1.3c                             |          |
| General: (RmS) Minor                                         |     | <code>\@yargd@f</code> : New implementation              |          |
| documentation fixes. . . . .                                 | 264 | DPC /2942 . . . . .                                      | 39       |
| 1998-08-17 ltspace.dtx v1.2w                                 |     | 1999-02-09 ltdefns.dtx v1.3d                             |          |
| General: Documentation fixes. . .                            | 67  | <code>\@yargd@f</code> : catch bad argument              |          |
| 1998-08-17 preload.dtx v2.1g                                 |     | forms by re-inserting #3 . . . .                         | 39       |
| General: (RmS) Minor                                         |     | 1999-02-12 ltfssini.dtx v3.0j                            |          |
| documentation fixes. . . . .                                 | 247 | <code>\oldstylenums</code> : Use <code>\rmdefault</code> |          |
| 1998-09-19 ltoutenc.dtx v1.9r                                |     | instead of <code>cmm</code> (pr/2954) . . .              | 225      |
| <code>\a</code> : Added <code>\string</code> (pr/2878) . . . | 104 | 1999-02-24 ltoutenc.dtx v1.9t                            |          |
| 1998-11-13 lttab.dtx v1.1m                                   |     | General: Corrected hackery cyrillic                      |          |
| <code>\@array</code> : Check for hmode to see if             |     | uc/lc list . . . . .                                     | 132      |
| something went wrong during                                  |     | 1999-03-01 ltdefns.dtx v1.3e                             |          |
| parsing (pr/2884) . . . . .                                  | 326 | <code>\@ifnextchar</code> : remove extra                 |          |
| 1999-01-05 fontdef.dtx v2.2x                                 |     | <code>\long.</code> internal/2967 . . . . .              | 47       |
| General: Need special protection                             |     | 1999-04-15 ltpictur.dtx v1.1h                            |          |
| for character > in <code>\changes</code>                     |     | <code>\@getlarrow</code> : Replaced octal                |          |
| entry. . . . .                                               | 229 | number, CAR . . . . .                                    | 344      |
| 1999-01-06 ltfssbas.dtx v3.0w                                |     | <code>\@upvector</code> : Replaced octal                 |          |
| <code>\DeclareFontEncoding</code> : Added                    |     | number, CAR . . . . .                                    | 345      |
| <code>\LastDeclaredEncoding</code> to                        |     | General: Replaced octal number,                          |          |
| support cyrillic integration                                 |     | CAR . . . . .                                            | 344, 345 |
| (pr/2988) . . . . .                                          | 156 | Replaced octal numbers, CAR                              | 336      |
| <code>\LastDeclaredEncoding</code> : Added                   |     | 1999-04-19 ltfloat.dtx v1.1u                             |          |
| <code>\LastDeclaredEncoding</code> to                        |     | <code>\caption</code> : Made caption an error            |          |
| support cyrillic integration                                 |     | outside a float: latex/2815 . .                          | 375      |
| (pr/2988) . . . . .                                          | 156 | 1999-04-27 ltboxes.dtx v1.1f                             |          |
| 1999-01-06 ltoutenc.dtx v1.9r                                |     | <code>\@parboxto</code> : (CAR) Changed                  |          |
| <code>\@strip@args</code> : New impl for                     |     | <code>\@empty</code> to <code>\relax</code> as flag for  |          |
| latex/2930 . . . . .                                         | 102 | natural width: pr/2975 . . . .                           | 308      |
| General: Minor documentation                                 |     | 1999-04-29 ltdefns.dtx v1.3f                             |          |
| fix. . . . .                                                 | 120 | <code>\@yargd@f</code> : Full expansion and              |          |
| 1999-01-06 ltoutput.dtx v1.2e                                |     | conversion needed for digit in                           |          |
| <code>\@makecol</code> : Added negative vskip,               |     | new version, see pr/3013 . . . .                         | 39       |
| as when processing outputbox                                 |     | New macro added . . . . .                                | 39       |
| below: suggested by Fred                                     |     | 1999-06-10 ltoutenc.dtx v1.9u                            |          |
| Bartlett pr/2892 . . . . .                                   | 423 | General: Ensure that we also                             |          |
| 1999-01-07 ltdefns.dtx v1.3a                                 |     | forget old options (pr/2888) .                           | 133      |
| <code>\@ifnextchar</code> : made long . . . . .              | 47  | 1999-06-12 ltoutenc.dtx v1.9v                            |          |
| <code>\@newenvb</code> : made long and brace                 |     | General: Extend <code>\@uclclist</code> only             |          |
| optional arg. latex/2896 . . . .                             | 41  | once . . . . .                                           | 133      |
| <code>\@testopt</code> : made long and brace                 |     | 1999-10-09 ltmath.dtx v1.1e                              |          |
| optional arg. latex/2896 . . . .                             | 38  | <code>\active@math@prime</code> : Macro                  |          |
| 1999-01-07 ltdefns.dtx v1.3b                                 |     | added, see PR 3104. . . . .                              | 278      |
| <code>\@ifnextchar</code> : extra <code>\long.</code>        |     | <code>\prime@s</code> : Introduce                        |          |
| latex/2902 . . . . .                                         | 47  | <code>\active@math@prime</code> . . . . .                | 278      |
| 1999-01-07 ltoutenc.dtx v1.9r                                |     | 1999-10-09 ltoutput.dtx 1.2f                             |          |
| General: Hackery to allow using                              |     | <code>\@activechar@info</code> : Reset                   |          |
| fontenc several times . . . . .                              | 133 | definition of active prime                               |          |
| Hackery to temp support cyrillic                             |     | character (used in math                                  |          |
| uc/lc . . . . .                                              | 132 | mode) . . . . .                                          | 426      |



|                                        |                                        |     |
|----------------------------------------|----------------------------------------|-----|
| 1999-10-28 ltoutenc.dtx v1.9w          | Tidied 1.0j reimplementa-              |     |
| \add@accent: Give                      | CAR . . . . .                          | 398 |
| \accent@spacefactor a                  | 2000-07-11 ltmiscen.dtx v1.1j          |     |
| default definition (pr/3084) . . . . . | \enddocument: Fix typo in              |     |
| 1999-12-08 ltoutenc.dtx v1.9x          | warning . . . . .                      | 266 |
| General: Changed \CYRRHOOK and         | 2000-07-12 ltoutput.dtx 1.2g           |     |
| \cyrrhook to \CYRRHK and               | General: Ensure that rule is in        |     |
| \cyrrhk as name changed in             | \normalcolor . . . . .                 | 466 |
| the cyrillic bundle for naming         | 2000-07-12 ltoutput.dtx 1.2i           |     |
| consistency with other “hook”          | \@makecol: Removed negative            |     |
| glyphs. . . . .                        | vskip, as it gives unacceptable        |     |
| 2000-01-07 ltmiscen.dtx v1.1h          | results when the depth is large:       |     |
| \@verbatim: Disable hyphenation        | pr/3189 . . . . .                      | 423 |
| even if the font allows it. . . . .    | 2000-07-19 ltoutput.dtx v1.2h          |     |
| 2000-01-15 ltpictur.dtx v1.1i          | \@writsetup: Reset and restore         |     |
| \@upvector: Removed space at           | \@ifnewlist for                        |     |
| end-of-line, CAR . . . . .             | internal/3231 . . . . .                | 428 |
| 2000-01-30 ltfntcmd.dtx v3.3y          | 2000-08-23 ltfinal.dtx v1.1c           |     |
| \DeclareTextFontCommand: Use           | General: Fix typo in warning . . . . . | 531 |
| \hmode@bgroup now (pr/3160) . . . . .  | 2000-08-30 ltoutenc.dtx v1.9l          |     |
| 2000-01-30 ltoutenc.dtx v1.9y          | \@use@text@encoding: Rearranged        |     |
| General: Use \hmode@bgroup             | but no change to final code,           |     |
| where applicable                       | CAR (pr/3160) . . . . .                | 102 |
| (pr/3160) . . . . .                    | \add@accent: Rearranged but no         |     |
| \add@accent: Use \hmode@bgroup         | change to final code, CAR              |     |
| where applicable (pr/3160) . . . . .   | (pr/3160) . . . . .                    | 99  |
| \hmode@bgroup: Macro added . . . . .   | 2000-09-01 ltfinal.dtx v1.1d           |     |
| 2000-01-30 ltoutenc.dtx v1.9z          | \errhelp: Set error help empty at      |     |
| \@use@text@encoding: Macro             | very end (pr/449 done                  |     |
| reimplemented (pr/3160) . . . . .      | correctly). . . . .                    | 538 |
| \add@accent: Macro                     | 2000-09-24 ltfloat.dtx v1.2b           |     |
| reimplemented (pr/3160) . . . . .      | \end@dblfloat: FMI: use output         |     |
| \hmode@start@before@group:             | routine to defer float . . . . .       | 380 |
| Macro added (pr/3160) . . . . .        | 2000-09-24 ltoutput.dtx v1.2b          |     |
| 2000-05-19 ltmiscen.dtx v1.1i          | \@docleapage: FMI: ensure              |     |
| \enddocument: Reset                    | \docleapage is called again            |     |
| \AtEndDocument for                     | until all floats are output. . . . .   | 421 |
| latex/3060 . . . . .                   | 2000-09-24 ltoutput.dtx v1.2n          |     |
| 2000-05-26 ltpage.dtx v1.0j            | \@addtocurcol: FMI: test for wide      |     |
| \@markright: Reimplementation to       | float was in wrong place . . . . .     | 439 |
| fix expansion error (pr/3203). . . . . | 2001-01-07 ltoutput.dtx v1.2j          |     |
| \leftmark: Use \@empty instead of      | \@writsetup: And do it in the          |     |
| brace group (pr/3203). . . . .         | right macro (pr/3286) . . . . .        | 428 |
| \markright: Reimplementation to        | 2001-02-16 ltxref.dtx v1.1k            |     |
| fix expansion error (pr/3203). . . . . | \@newl@bel: Added an extra             |     |
| \rightmark: Use \@empty instead        | grouplevel (PR3250), jlb . . . . .     | 261 |
| of brace group (pr/3203). . . . .      | 2001-05-25 ltclass.dtx v1.1d           |     |
| 2000-06-02 ltpage.dtx v1.0k            | \@providesfile: Explicitly set         |     |
| \@markright: Small adjustment to       | catcode of \endlinechar to 10          |     |
| give slightly less expansion,          | (pr/3334) . . . . .                    | 479 |
| CAR . . . . .                          | 2001-05-25 ltdirchk.dtx v1.0x          |     |
| \markright: Small adjustment to        | General: Explicitly set catcode of     |     |
| give slightly less expansion,          | \endlinechar to 10 (pr/3334) . . . . . | 4   |
| CAR . . . . .                          |                                        |     |

|                                                      |                                                             |
|------------------------------------------------------|-------------------------------------------------------------|
| 2001-05-28 ltoutenc.dtx v1.93                        | 2002-06-18 ltoutenc.dtx v1.95                               |
| General: Added composites for compatibility with T1, | General: Changed def for                                    |
| pr/3295 . . . . . 110                                | <code>\textregistered</code> to avoid                       |
| Changed the effect of <code>\.i</code> ,             | small caps (pr/3420) . . . . . 106                          |
| pr/3295 . . . . . 112                                | 2002-10-01 ltfloat.dtx v1.1v                                |
| 2001-06-02 fontdef.dtx v2.2y                         | <code>\thempfootnote</code> : Use braces                    |
| General: Provide default cfg files                   | around <code>\itshape</code> to keep font                   |
| (pr/3264) . . . . . 246                              | change local (pr/3460). . . . . 388                         |
| 2001-06-04 fontdef.dtx v2.2z                         | 2002-10-02 ltfssbas.dtx v3.0x                               |
| General: Guard against math                          | <code>\DeclareFontSubstitution</code> :                     |
| active equal and pipe sign in                        | Adding                                                      |
| <code>\models</code> (pr/3333) . . . . . 242         | <code>\LastDeclaredEncoding</code>                          |
| Guard against math active equal                      | introduced a bug as on some                                 |
| sign in <code>\Relbar</code> (pr/3333) . . 242       | occasions that macro name was                               |
| 2001-06-04 ltclass.dtx v1.1e                         | stored in the internal lists                                |
| <code>\@providesfile</code> : But only if it is a    | instead of the actual encoding.                             |
| char (pr/3334) . . . . . 479                         | (pr/3459) . . . . . 156                                     |
| 2001-06-04 ltdirchk.dtx v1.0y                        | 2002-10-28 ltlists.dtx v1.0s                                |
| General: But only if it is a char                    | <code>\endtrivlist</code> : Check for math                  |
| (pr/3334) . . . . . 4                                | mode (pr/3437) . . . . . 295                                |
| 2001-06-04 ltpictur.dtx v1.1j                        | 2002-10-28 ltoutenc.dtx v1.96                               |
| <code>\@sline</code> : Don't warn for exactly        | General: coding change, to follow                           |
| zero pr/3318 . . . . . 343                           | bug fix by DEK in plain.tex                                 |
| 2001-06-04 ltvers.dtx v1.0i                          | (pr/3469) . . . . . 109, 117                                |
| General: Check for old format                        | 2002-12-13 ltbibl.dtx v1.1n                                 |
| disabled . . . . . 32                                | <code>\@citex</code> : Added <code>\leavevmode</code> in    |
| 2001-06-05 ltoutenc.dtx v1.94                        | case citation is at start of                                |
| General: Text composite                              | paragraph (pr/3486) . . . . . 394                           |
| Commands need kludges for ‘,’                        | 2003-01-01 ltfntcmd.dtx v3.3z                               |
| – see tlb1903.lvt . . . . . 110                      | General: Code checked and                                   |
| 2001-08-26 ltclass.dtx v1.1f                         | documentation extended by                                   |
| <code>\@providesfile</code> : Readded setting        | Chris . . . . . 253                                         |
| of space char (pr/3353) . . . . 479                  | 2003-05-18 ltbibl.dtx v1.1o                                 |
| 2002-02-24 ltplain.dtx v1.1x                         | <code>\nocite</code> : Check if we are after                |
| <code>\loggingall</code> : Macro added . . . . 29    | <code>\document</code> . . . . . 395                        |
| <code>\loggingoutput</code> : Macro added . . 29     | 2003-08-27 ltpictur.dtx v1.1k                               |
| <code>\showoutput</code> : Use newly added           | <code>\@bezier</code> : added missing                       |
| <code>\loggingoutput</code> . . . . . 29             | displacement pr/3566 . . . . . 357                          |
| <code>\tracingall</code> : Use newly added           | <code>\@sline</code> : check for <code>\@linechar</code>    |
| <code>\loggingoutput</code> . . . . . 29             | being empty pr/3570 . . . . . 343                           |
| 2002-06-16 ltoutenc.dtx v1.95                        | 2003-10-13 ltfinal.dtx v1.1e                                |
| General: Added <code>\textbardbl</code>              | General: Added extra <code>\lccode</code> for               |
| (pr/3400) . . . . . 115                              | <code>\-</code> and <code>\textcompwordmark</code> . 531    |
| Added default for <code>\textbardbl</code>           | 2003-12-16 ltoutput.dtx v1.2k                               |
| (pr/3400) . . . . . 106                              | <code>\@makecol</code> : Ensure that <code>\@elt</code> has |
| 2002-06-17 ltoutenc.dtx v1.95                        | a defined state (pr/3586) . . . 424                         |
| General: Corrected <code>\c</code> for T1            | 2003-12-30 ltpictur.dtx v1.1j                               |
| (pr/3442) . . . . . 111                              | <code>\@getcirc</code> : issue warning if circle            |
| Definition of <code>\textexclamdown</code>           | size can't be met pr/3473 . . . 352                         |
| changed (pr/3368) . . . . . 109                      | 2004-01-03 ltoutenc.dtx v1.99b                              |
| Definition of                                        | General: Added                                              |
| <code>\textquestiondown</code> changed               | <code>\textogonekcentered</code>                            |
| (pr/3368) . . . . . 109                              | (pr/3532) . . . . . 111                                     |



|                                                                                                                                                      |     |                                                                                                                                                                                                       |               |
|------------------------------------------------------------------------------------------------------------------------------------------------------|-----|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------|
| Added composites for <code>\k</code><br>(pr/3532) . . . . .                                                                                          | 115 | 2004-02-15 <code>ltspace.dtx</code> v1.3a<br><code>\nobreakdashes</code> : (Added<br>spacefactor setting . . . . .                                                                                    | 78            |
| Use <code>\ooalign</code> for <code>\k</code> (pr/3532) . . . . .                                                                                    | 111 | 2004-10-20 <code>ltoutput.dtx</code> v1.2m<br><code>\@makecol</code> : Removed dead code . . . . .                                                                                                    | 423           |
| 2004-01-04 <code>ltbibl.dtx</code> v1.1p<br><code>\nocite</code> : Changed error message . . . . .                                                   | 395 | 2005-07-27 <code>ltfssdcl.dtx</code> v3.0j<br><code>\DeclareMathAlphabet</code> : (MH)<br>Make document commands<br>robust . . . . .                                                                  | 210           |
| 2004-01-04 <code>ltoutenc.dtx</code> v1.99c<br>General: More adjustments for<br>ogonek (pr/3532) . . . . .                                           | 111 | <code>\DeclareSymbolFontAlphabet</code> :<br>(MH) Make document<br>commands robust . . . . .                                                                                                          | 220           |
| 2004-01-23 <code>ltdefns.dtx</code> v1.1g<br><code>\@newenva</code> : Use kernel version of<br><code>\@ifnextchar</code> (pr/3501) . . . . .         | 41  | <code>\new@mathalphabet</code> : (MH) Make<br>document commands robust . . . . .                                                                                                                      | 211           |
| <code>\@testopt</code> : Use kernel version of<br><code>\@ifnextchar</code> (pr/3501) . . . . .                                                      | 39  | <code>\non@alpherr</code> : (MH) Change<br>because command is now<br>properly robust . . . . .                                                                                                        | 204           |
| <code>\@xargdef</code> : Use kernel version of<br><code>\@ifnextchar</code> (pr/3501) . . . . .                                                      | 38  | <code>\SetMathAlphabet</code> : (MH) Make<br>document commands robust . . . . .                                                                                                                       | 212           |
| <code>\@xdblarg</code> : Use kernel version of<br><code>\@ifnextchar</code> (pr/3501) . . . . .                                                      | 49  | 2005-09-27 <code>ltoutenc.dtx</code> v1.99g<br>General: Replace <code>\sh@ft</code> by<br><code>\ltx@sh@ft</code> . . . . .                                                                           | 108, 111, 117 |
| 2004-01-23 <code>ltdefns.dtx</code> v1.3g<br><code>\kernel@ifnextchar</code> : Added<br>macro (pr/3501) . . . . .                                    | 48  | 2005-09-27 <code>ltplain.dtx</code> v1.1y<br><code>\ltx@sh@ft</code> : New macro . . . . .                                                                                                            | 28            |
| 2004-01-28 <code>ltclass.dtx</code> v1.1g<br><code>\@providesfile</code> : Use kernel<br>version of <code>\@ifnextchar</code><br>(pr/3501) . . . . . | 479 | <code>\sh@ft</code> : Macro no longer used but<br>left for compatibility . . . . .                                                                                                                    | 28            |
| 2004-01-28 <code>ltvers.dtx</code> v1.0k<br>General: Check for old format<br>made 5 years (pr/3601) . . . . .                                        | 32  | 2005-11-08 <code>ltoutenc.dtx</code> v1.99h<br>General: Added <code>\ij</code> and <code>\IJ</code> from<br>babel. (pr/3771) . . . . .                                                                | 105, 109, 111 |
| 2004-02-02 <code>fontdef.dtx</code> v2.3<br>General: Many things from here on<br>made robust . . . . .                                               | 242 | 2005-11-10 <code>ltmath.dtx</code> v1.1g<br><code>\l</code> : (MH) Fixed potential problem<br>in <code>\l</code> (pr/3399). . . . .                                                                   | 279           |
| 2004-02-02 <code>ltoutenc.dtx</code> v1.99<br>General: Added <code>\textbigcircle</code> . . . . .                                                   | 115 | General: (MH) Minor<br>documentation fixes. . . . .                                                                                                                                                   | 274           |
| 2004-02-04 <code>fontdef.dtx</code> v2.3a<br>General: Added <code>bigtriangle</code><br>synonyms for <code>stmaryrd</code> . . . . .                 | 240 | 2006-05-18 <code>ltboxes.dtx</code> v1.1g<br><code>\@parboxto</code> : Ensure <code>\@parboxto</code><br>holds the value of <code>\@tempdimb</code><br>not the register itself<br>(pr/3867) . . . . . | 308           |
| 2004-02-04 <code>ltspace.dtx</code> v1.3<br><code>\nobreakdashes</code> : (Macro added . . . . .                                                     | 78  | 2006-09-13 <code>ltoutput.dtx</code> v1.1m<br>General: Ensure that rule is in<br><code>\normalcolor</code> . . . . .                                                                                  | 467           |
| 2004-02-06 <code>ltoutenc.dtx</code> v1.99d<br><code>\@inmathwarn</code> : New command<br>added to fix severe bug:<br>pr/3563 . . . . .              | 97  | 2007-08-05 <code>ltclass.dtx</code> v1.1h<br><code>\@fileswithoptions</code> : Prevent loss<br>of brackets PR/3965 . . . . .                                                                          | 484           |
| 2004-02-07 <code>ltoutput.dtx</code> v1.2l<br><code>\@docclearpage</code> : Empty kludgeins<br>box if necessary, pr/3528 . . . . .                   | 422 | 2007-08-06 <code>ltcntrl.dtx</code> v1.0h<br><code>\@fornoop</code> : Really make defs long . . . . .                                                                                                 | 55            |
| 2004-02-13 <code>ltoutenc.dtx</code> v1.99e<br>General: Documentation fixes:<br>typos . . . . .                                                      | 93  | 2007-08-31 <code>ltfssdcl.dtx</code> v3.0l<br><code>\SetSymbolFont@</code> : Font warning<br>changed to info for encoding<br>change (pr/3975) . . . . .                                               | 209           |
| 2004-02-15 <code>ltbibl.dtx</code> v1.1q<br><code>\@cite@ofmt</code> : Added hook with<br>default value <code>\hbox</code> . . . . .                 | 396 | 2009-09-24 <code>ltvers.dtx</code> v1.0l<br>General: Stop checking for old<br>format . . . . .                                                                                                        | 32            |
| <code>\@citex</code> : Changed to use a hook<br>with default value <code>\hbox</code> . . . . .                                                      | 395 |                                                                                                                                                                                                       |               |

|                                                             |                                                        |
|-------------------------------------------------------------|--------------------------------------------------------|
| 2009-10-20 ltffssdcl.dtx v3.0m                              | 2014-06-10 ltfloat.dtx v1.2b                           |
| <code>\in@</code> : More robust thanks to                   | <code>\end@dblfloat</code> : missing <code>\fi</code>  |
| Heiko. . . . . 200                                          | added . . . . . 380                                    |
| 2009-10-28 ltoutenc.dtx v1.99k                              | 2014-12-30 ltfinal.dtx v2.0a                           |
| General: Added Latin Modern and                             | <code>\newmarks</code> : macro added . . . . . 526     |
| TeX Gyre subsets . . . . . 143                              | <code>\newXeTeXintercharclass</code> : macro           |
| 2009-11-04 ltoutenc.dtx v1.99l                              | added . . . . . 526                                    |
| General: Added more Latin                                   | 2014-12-30 ltfloat.dtx v1.2a                           |
| Modern and TeX Gyre subsets 143                             | <code>\@textsubscript</code> : Command                 |
| 2009-12-14 ltfntcmd.dtx v3.4a                               | added (latexrelease) . . . . . 389                     |
| <code>\ifmaybe@ic</code> : Macro added . . . . 255          | <code>\textsubscript</code> : Command added            |
| <code>\maybe@ic@</code> : Use switch                        | (latexrelease) . . . . . 389                           |
| <code>\ifmaybe@ic</code> instead of                         | 2014-12-30 ltffsbas.dtx v3.0y                          |
| <code>\if@tempswa</code> . . . . . 255                      | <code>\mathgroup</code> : move allocation to           |
| <code>\t@st@ic</code> : Use switch <code>\ifmaybe@ic</code> | ltplain. . . . . 153                                   |
| instead of <code>\if@tempswa</code> . . . . 256             | 2014-12-30 ltoutput.dtx v1.2m                          |
| 2010-08-17 ltmiscen.dtx v1.1k                               | General: Command updated                               |
| <code>\enddocument</code> : Use braces around               | (latexrelease) . . . . . 466                           |
| <code>\input</code> arg (pr/4124) . . . . . 266             | 2014-12-30 ltplain.dtx v2.0a                           |
| 2010-08-17 ltmiscen.dtx v1.1l                               | <code>\e@alloc</code> : macro added . . . . . 19       |
| <code>\enddocument</code> : Change of plan: use             | <code>\e@alloc@chardef</code> : macro added 18         |
| <code>@@input</code> instead (pr/4124) . 266                | <code>\e@alloc@top</code> : macro added . . . 18       |
| 2011-05-08 ltffssdcl.dtx v3.0n                              | <code>\e@ch@ck</code> : macro added . . . . . 19       |
| <code>\in@</code> : Simplified thanks to Bruno. 200         | <code>\extrafloats</code> : macro added . . . 19       |
| 2011-08-19 ltclass.dtx v1.1i                                | <code>\newlanguage</code> : New engine-specific        |
| <code>\ifclasswith</code> : Re-jig definition               | allocation scheme                                      |
| after more stringent <code>\in@</code> test. 478            | (latexrelease) . . . . . 17                            |
| 2011-09-03 ltffssdcl.dtx v3.0o                              | 2014-12-30 ltspace.dtx v1.3b                           |
| <code>\new@mathversion</code> : (Will) Remove               | <code>\@</code> : <code>\@</code> discards spaces when |
| <code>\global</code> before <code>\newcount</code>          | moving (pr3039)(latexrelease) 79                       |
| (unnecessary and caused etex                                | 2015-01-03 ltdefs.dtx v1.4a                            |
| bug). . . . . 207                                           | <code>\typein</code> : use modified definition in      |
| 2012-01-20 ltplain.dtx v2.0b                                | luatex . . . . . 37                                    |
| <code>\loggingall</code> : etex tracing if                  | 2015-01-03 ltdirchk.dtx v1.1                           |
| available . . . . . 29                                      | General: Enable extra primitives                       |
| 2013-07-07 ltclass.dtx v1.1i                                | when LuaTeX is used . . . . . 3                        |
| General: Correctly describe how                             | 2015-01-03 ltfinal.dtx v2.0a                           |
| the date in <code>\@ifpackagelater</code>                   | General: Skip resetting codes with                     |
| is used . . . . . 474                                       | Unicode engines . . . . . 535                          |
| 2014-04-18 ltoutput.dtx v1.1o                               | Unicode data loading added .. 528                      |
| General: Handle infinite glue from                          | 2015-01-07 ltvers.dtx v1.0n                            |
| <code>\enlargethispage</code> (pr/4023) 466                 | <code>\IncludeInRelease</code> : macro added 33        |
| 2014-04-24 ltoutput.dtx v1.2n                               | 2015-01-08 ltboxes.dtx v1.1h                           |
| <code>\fl@tracemessage</code> : Renamed                     | <code>\framebox</code> : Make Robust                   |
| internal trace commands;                                    | (latexrelease) . . . . . 306                           |
| provide as package . . . . . 456                            | <code>\makebox</code> : Make Robust                    |
| 2014-04-27 ltfloat.dtx v1.2b                                | (latexrelease) . . . . . 302                           |
| <code>\end@dblfloat</code> : Inline the code to             | <code>\parbox</code> : Make Robust                     |
| allow some coexistence with                                 | (latexrelease) . . . . . 307                           |
| packages that hook into                                     | <code>\raisebox</code> : Make Robust                   |
| <code>\end@float</code> and do not know                     | (latexrelease) . . . . . 312                           |
| about the algorithm change . 380                            | <code>\rule</code> : Make Robust                       |
|                                                             | (latexrelease) . . . . . 311                           |

|                                                                                                          |     |                                                                                                        |     |
|----------------------------------------------------------------------------------------------------------|-----|--------------------------------------------------------------------------------------------------------|-----|
| <code>\savebox</code> : Make Robust<br>(latexrelease) . . . . .                                          | 304 | <code>\@docclearpage</code> : Empty kludgeins<br>box if necessary, pr/3528 . . .                       | 421 |
| 2015-01-08 ltdefns.dtx v1.4a                                                                             |     | float order in 2-column<br>(latexrelease) . . . . .                                                    | 421 |
| <code>\MakeRobust</code> : Added macro . . . .                                                           | 46  | <code>\@startdblcolumn</code> : float order in<br>2-column (latexrelease) . . . .                      | 433 |
| 2015-01-08 ltlength.dtx v1.1c                                                                            |     | <code>\@xtryfc</code> : float order in 2-column<br>(latexrelease) . . . . .                            | 434 |
| <code>\setlength</code> : to ensure first length<br>argument is terminated.<br>(latexrelease) . . . . .  | 152 | <code>\@ztryfc</code> : float order in 2-column<br>(latexrelease) . . . . .                            | 436 |
| 2015-01-08 ltmath.dtx v1.1h                                                                              |     | 2015-01-14 ltspace.dtx v1.3e                                                                           |     |
| <code>\)</code> : Make Robust (latexrelease) . .                                                         | 278 | <code>\addpenalty</code> : Avoid adding<br>redundant skips (DPC) . . . . .                             | 76  |
| <code>\]</code> : Make Robust (latexrelease) . .                                                         | 279 | 2015-01-17 ltvers.dtx v1.0m                                                                            |     |
| 2015-01-09 ltfssini.dtx v3.1a                                                                            |     | <code>\IncludeInRelease</code> : modified with<br><code>\currname</code> . . . . .                     | 33  |
| <code>\em</code> : Allow <code>\emph</code> to produce small<br>caps (latexrelease) . . . . .            | 224 | 2015-01-19 ltvers.dtx v1.0o                                                                            |     |
| <code>\emminnershape</code> : macro added<br>(latexrelease) . . . . .                                    | 224 | <code>\IncludeInRelease</code> : Optional<br>argument . . . . .                                        | 33  |
| 2015-01-09 ltspace.dtx v1.1h                                                                             |     | 2015-01-20 ltoutput.dtx v1.2m                                                                          |     |
| <code>\addpenalty</code> : Donald Arseneau's<br>fix from PR/377703<br>(latexrelease) . . . . .           | 76  | <code>\fl@tracemessage</code> : Reset<br><code>\IncludeInRelease</code> flags . . .                    | 458 |
| 2015-01-10 ltcounts.dtx v1.1h                                                                            |     | 2015-01-22 ltvers.dtx v1.0p                                                                            |     |
| <code>\@fnsymbol</code> : Unse <code>\TextOrMath</code><br>(latexrelease) . . . . .                      | 150 | General: Preserve any <code>\everyjob</code><br>material inserted by a loader<br>(.ini file) . . . . . | 33  |
| <code>\@stpelt</code> : Reset all within<br>counters in one go<br>(latexrelease) . . . . .               | 147 | 2015-01-23 ltfinal.dtx v2.0b                                                                           |     |
| 2015-01-11 ltcounts.dtx v1.1h                                                                            |     | <code>\newmarks</code> : use reserved count 256                                                        | 526 |
| <code>\TextOrMath</code> : Add command to<br>solve robustness issues<br>(pr/3752) (latexrelease) . . . . | 150 | <code>\newXeTeXintercharclass</code> : use<br>reserved count 257 . . . . .                             | 526 |
| 2015-01-11 ltfloat.dtx v1.2b                                                                             |     | 2015-01-23 ltplain.dtx v2.0c                                                                           |     |
| <code>\@dblfloatplacement</code> : float order<br>in 2-column (latexrelease) . .                         | 381 | <code>\extrafloats</code> : reserve counts<br>256–265 . . . . .                                        | 19  |
| <code>\@xfloat</code> : Check for valid option<br>(latexrelease) . . . . .                               | 376 | 2015-01-24 ltfinal.dtx v2.0c                                                                           |     |
| <code>\end@dblfloat</code> : float order in<br>2-column (latexrelease) . . . .                           | 380 | General: Skip T1-code entirely<br>with Unicode engines . . . . .                                       | 528 |
| 2015-01-11 ltfssbas.dtx v3.0y                                                                            |     | 2015-02-03 ltfinal.dtx v2.0d                                                                           |     |
| <code>\@DeclareMathSizes</code> : Allow<br>arbitrary units (latexrelease)                                | 158 | General: Set <code>\lccode</code> for – with<br>Unicode engines . . . . .                              | 529 |
| 2015-01-11 ltspace.dtx v1.3d                                                                             |     | 2015-02-16 ltoutenc.dtx v1.99m                                                                         |     |
| <code>\@Esphack</code> : Allow hyphenation<br>(Donald Arseneau pr/3498)<br>(latexrelease) . . . . .      | 74  | General: Added <code>\textcommabelow</code><br>latex/4414 . . . . .                                    | 107 |
| <code>\@esphack</code> : Allow hyphenation<br>(Donald Arseneau pr/3498)<br>(latexrelease) . . . . .      | 73  | Added lmtt (Heiko Oberdiek)<br>latex/4415 . . . . .                                                    | 143 |
| 2015-01-14 ltoutput.dtx v1.2n                                                                            |     | 2015-02-16 ltoutenc.dtx v1.99n                                                                         |     |
| <code>\@addtocurcol</code> : float order in<br>2-column (latexrelease) . . . .                           | 438 | General: Added <code>\textcommaabove</code>                                                            | 108 |
| <code>\@addtodblcol</code> : float order in<br>2-column (latexrelease) . . . .                           | 449 | Added composites for ç . . . .                                                                         | 115 |
| <code>\@addtonextcol</code> : float order in<br>2-column (latexrelease) . . . .                          | 445 | Added composites for ¸ . . . .                                                                         | 110 |
|                                                                                                          |     | 2015-02-19 ltvers.dtx v1.0q                                                                            |     |
|                                                                                                          |     | <code>\IncludeInRelease</code> : Swap<br>argument order . . . . .                                      | 33  |
|                                                                                                          |     | 2015-02-20 ltplain.dtx v2.0d                                                                           |     |
|                                                                                                          |     | <code>\loggingall</code> : Spell commands<br>correctly :-)                                             | 29  |

|                                                    |                                                              |
|----------------------------------------------------|--------------------------------------------------------------|
| 2015-02-21 ltdefs.dtx v1.4b                        | 2015-03-18 ltssdcl.dtx v3.0q                                 |
| General: Removed autoload                          | <code>\DeclareSymbolFont</code> : Restrict                   |
| support . . . . . 35                               | Symbol fonts to 0-15 . . . . . 208                           |
| 2015-02-21 lterror.dtx v1.2o                       | <code>\document@select@group</code> :                        |
| General: Removed autoload                          | Introduce <code>\e@mathgroup@top</code> 204                  |
| support . . . . . 57                               | <code>\select@group</code> : Introduce                       |
| 2015-02-21 ltfiles.dtx v1.1m                       | <code>\e@mathgroup@top</code> . . . . . 202                  |
| General: Removed autoload                          | 2015-03-26 ltfinal.dtx v2.0d                                 |
| support . . . . . 82                               | General: Use renamed                                         |
| 2015-02-21 ltssbas.dtx v3.0z                       | <code>unicode-letters.def</code> . . . . . 528               |
| General: Removed autoload code 153                 | 2015-04-07 ltssbas.dtx v3.1a                                 |
| 2015-02-21 ltsscmp.dtx v3.0d                       | <code>\wrong@fontshape</code> : Try loading fd               |
| General: Removed autoload code 196                 | file if family has changed . . . 166                         |
| 2015-02-21 ltssdcl.dtx v3.0p                       | 2015-04-28 ltfinal.dtx v2.0f                                 |
| General: Removed autoload code 200                 | <code>\newXeTeXintercharclass</code> : define                |
| 2015-02-21 ltssstrc.dtx v3.0k                      | <code>\xe@alloc@intercharclass</code> for                    |
| General: Removed autoload code 174                 | compatibility with older                                     |
| 2015-02-21 ltoutenc.dtx v1.99m                     | xelatex initialisation . . . . . 526                         |
| General: Removed autoload code 93                  | 2015-05-10 ltlists.dtx v1.0t                                 |
| 2015-02-21 ltoutput.dtx v1.2n                      | <code>\@doendpe</code> : Explicitly reset                    |
| General: Removed autoload code 400                 | <code>\clubpenalty</code> before clearing                    |
| <code>\f@depth</code> : macro                      | <code>\everypar</code> ; see also pr/0462                    |
| added(latexrelease) . . . . . 420                  | and pr/4065 . . . . . 296                                    |
| 2015-02-21 ltpictur.dtx v1.1k                      | 2015-06-19 ltfinal.dtx v2.0g                                 |
| General: Removed autoload code 336                 | <code>\e@alloc@intercharclass@top</code> :                   |
| 2015-02-21 ltplain.dtx v2.0e                       | Use <code>-1</code> for first range to get                   |
| General: Removed autoload code 14                  | contiguous allocation . . . . . 526                          |
| 2015-02-21 lttab.dtx v1.1n                         | <code>\newmarks</code> : Use <code>-1</code> for first range |
| General: Removed autoload code 314                 | to get contiguous allocation . . 526                         |
| 2015-02-21 ltvers.dtx v1.0r                        | 2015-06-19 ltplain.dtx v2.0h                                 |
| General: Removed autoload code 32                  | General: delete spurious old                                 |
| 2015-02-21 ltvers.dtx v1.0w                        | definition of <code>\newtoks</code> . . . . . 22             |
| <code>\IncludeInRelease</code> : set               | <code>\e@alloc</code> : extra braces in case                 |
| <code>\@currname</code> empty here (in             | arguments not single token . . 19                            |
| case <code>\IncludeInRelease</code> input          | <code>\newlanguage</code> : Use <code>-1</code> for first    |
| early) . . . . . 33                                | range to get contiguous                                      |
| 2015-02-22 ltsscmp.dtx v3.0e                       | allocation . . . . . 17                                      |
| General: Moved all code into                       | 2015-06-23 ltfinal.dtx v2.0h                                 |
| latexrelease - obsolete                            | General: set <code>\patch@level</code> in                    |
| commands are no longer                             | ltvers rather than in                                        |
| automatically part of the                          | ltfinal/ltpatch . . . . . 537                                |
| kernel . . . . . 196                               | 2015-06-23 ltvers.dtx v1.0t                                  |
| 2015-03-02 ltplain.dtx v2.0f                       | General: set <code>\patch@level</code> in                    |
| <code>\e@mathgroup@top</code> : macro added 18     | ltvers rather than in                                        |
| <code>\newlanguage</code> : allow 255 math         | ltfinal/ltpatch . . . . . 32                                 |
| groups in Unicode engines . . . 17                 | 2015-08-06 ltplain.dtx v2.0i                                 |
| 2015-03-10 ltplain.dtx v2.0g                       | <code>\extrafloats</code> : Add <code>\string</code> in      |
| <code>\hideoutput</code> : macro added . . . . 30  | case argument is not an                                      |
| <code>\loggingall</code> : Reorganise to be less   | unexpandable primitive . . . . . 20                          |
| noisy . . . . . 29                                 | 2015-08-23 ltdirchk.dtx v1.2                                 |
| <code>\tracingnone</code> : macro added . . . . 30 | General: Do not use luatex prefix . 3                        |
| 2015-03-12 ltoutput.dtx v1.2m                      | 2015-08-23 ltvers.dtx v1.0v                                  |
| General: initialise <code>\@dbldeferlist</code>    | General: Allow negative patchlevel                           |
| again . . . . . 412                                | for pre-release . . . . . 33                                 |

|                                              |     |                                                                   |     |
|----------------------------------------------|-----|-------------------------------------------------------------------|-----|
| 2015-08-30 ltplain.dtx v2.1a                 |     | 2015-10-03 ltluatex.dtx v1.0f                                     |     |
| \newinsert: new \newinsert                   |     | provides_module: use                                              |     |
| implementation . . . . .                     | 21  | luatexbase.log . . . . .                                          | 513 |
| 2015-09-205 ltoutput.dtx v1.3a               |     | 2015-10-27 ltplain.dtx v2.1b                                      |     |
| General: extended \@freelist . .             | 411 | \extrafloats: Use global                                          |     |
| 2015-09-24 ltluatex.dtx v1.0a                |     | assignment when switching to                                      |     |
| call_callback: Function added .              | 522 | extended range . . . . .                                          | 19  |
| callback.register: Function                  |     | 2015-11-07 ltspace.dtx v1.3f                                      |     |
| modified . . . . .                           | 520 | \@esphack: Only space if there is                                 |     |
| callback_descriptions: Function              |     | no space at the end of the hlist                                  |     |
| added . . . . .                              | 525 | latex/4443 . . . . .                                              | 73  |
| \catcodetable@atletter: Macro                |     | 2015-11-14 ltluatex.dtx v1.0g                                     |     |
| added . . . . .                              | 509 | General: Track Lua <sub>T</sub> <sub>E</sub> <sub>X</sub> changes |     |
| \catcodetable@initex: Macro                  |     | for (new)token.create . . . .                                     | 515 |
| added . . . . .                              | 509 | 2015-11-18 ltplain.dtx v2.2a                                      |     |
| \catcodetable@latex: Macro                   |     | \newlanguage: Extended stream                                     |     |
| added . . . . .                              | 509 | allocation in luatex (0.85) . .                                   | 17  |
| \catcodetable@string: Macro                  |     | 2015-11-19 ltplain.dtx v2.2b                                      |     |
| added . . . . .                              | 509 | \newlanguage: Only extend                                         |     |
| add_to_callback: Function                    |     | allocation of write streams (see                                  |     |
| added . . . . .                              | 522 | luatex list) . . . . .                                            | 17  |
| remove_from_callback: Function               |     | 2015-11-27 ltluatex.dtx v1.0h                                     |     |
| added . . . . .                              | 523 | callback_descriptions: Match                                      |     |
| new_attribute: Function added .              | 516 | test in in-callback latex/4445                                    | 525 |
| disable_callback: Function                   |     | in_callback: Guard against                                        |     |
| added . . . . .                              | 525 | undefined list latex/4445 . .                                     | 524 |
| in_callback: Function added . .              | 524 | 2015-11-29 ltluatex.dtx v1.0i                                     |     |
| \newattribute: Macro added . . .             | 508 | General: Declare this as local                                    |     |
| \newcatcodetable: Macro added                | 508 | before used in the module error                                   |     |
| \newluabytecode: Macro added .               | 511 | definitions (PHG) . . . . .                                       | 513 |
| \newluachunkname: Macro added                | 511 | call_callback: Check name is not                                  |     |
| \newluafunction: Macro added .               | 510 | nil in error message (PHG) .                                      | 522 |
| \newwhatsit: Macro added . . . .             | 511 | create_callback: Check name is                                    |     |
| module_error: Function added . .             | 514 | not nil in error message                                          |     |
| module_info: Function added . . .            | 514 | (PHG) . . . . .                                                   | 522 |
| module_warning: Function added               | 514 | 2015-12-02 ltluatex.dtx v1.0j                                     |     |
| modules: Function modified . . . .           | 513 | General: Adjust hashtokens to                                     |     |
| create_callback: Function                    |     | store the result of                                               |     |
| added . . . . .                              | 522 | tex.hashtokens()), not the                                        |     |
| provides_module: Function                    |     | function (PHG) . . . . .                                          | 515 |
| added . . . . .                              | 513 | Assorted typos fixed (PHG) . .                                    | 506 |
| luatexbase: Table added . . . . .            | 513 | Declaration/use of first_head                                     |     |
| 2015-10-02 ltdirchk.dtx v1.2a                |     | fixed (PHG) . . . . .                                             | 514 |
| General: Allow backing out of                |     | Remove nonlocal iteration                                         |     |
| unprefixed names . . . . .                   | 3   | variables (PHG) . . . . .                                         | 506 |
| 2015-10-02 ltluatex.dtx v1.0b                |     | Remove unreachable code after                                     |     |
| General: Fix backing out of T <sub>E</sub> X |     | calls to error() (PHG) . . . .                                    | 506 |
| code . . . . .                               | 512 | 2015-12-02 ltluatex.dtx v1.0k                                     |     |
| 2015-10-02 ltluatex.dtx v1.0c                |     | General: resolve name and                                         |     |
| General: Allow backing out of Lua            |     | i.description (PHG) . . . . .                                     | 521 |
| code . . . . .                               | 512 | call_callback: Give more specific                                 |     |
| 2015-10-02 ltluatex.dtx v1.0e                |     | error messages (PHG) . . . .                                      | 522 |
| uninstall: Function added . . . .            | 525 | add_to_callback: Give more                                        |     |
|                                              |     | specific error messages (PHG)                                     | 522 |

|                                                                                                                          |     |                                                                                                                                        |     |
|--------------------------------------------------------------------------------------------------------------------------|-----|----------------------------------------------------------------------------------------------------------------------------------------|-----|
| <code>remove_from_callback</code> : adjust<br>initialisation of cb local<br>(PHG) . . . . .                              | 523 | 2016-03-13 ltluatex.dtx v1.0n<br>General: contribute_filter added . .                                                                  | 519 |
| Give more specific error<br>messages (PHG) . . . . .                                                                     | 523 | insert_local_par added . . . . .                                                                                                       | 519 |
| <code>create_callback</code> : Give more<br>specific error messages (PHG) . . . . .                                      | 522 | 2016-03-29 ltpictur.dtx v.1l<br><code>\@oval</code> : add setting of line tests . .                                                    | 353 |
| 2015-12-10 ltfinal.dtx v2.0i<br>General: Use new common<br>Unicode data loaders . . . . .                                | 528 | initialise tests . . . . .                                                                                                             | 352 |
| 2015-12-18 ltluatex.dtx v1.0l<br>General: Load Unicode data from<br>source . . . . .                                     | 509 | <code>\@ovhorz</code> : use glue not leaders if<br>horizontal line not required . .                                                    | 353 |
| 2016-01-04 ltfinal.dtx v2.0j<br>General: Do not set up inter<br>character classes for XeTeX . .                          | 528 | <code>\@ovvert</code> : use glue not leaders if<br>vertical line not required . . .                                                    | 353 |
| <code>\e@alloc@intercharclass@top</code> :<br>Start allocation at one not<br>three . . . . .                             | 526 | <code>\if@ovhline</code> : macro added<br>(latex/4452) . . . . .                                                                       | 352 |
| 2016-01-05 ltfinal.dtx v2.0k<br><code>\e@alloc@intercharclass@top</code> :<br>Remove duplicated code . . .               | 526 | <code>\if@ovvline</code> : macro added<br>(latex/4452) . . . . .                                                                       | 352 |
| 2016-01-05 ltfinal.dtx v2.0l<br>General: Correct latexrelease<br>guards . . . . .                                        | 528 | 2016-04-22 ltfinal.dtx v2.0q<br><code>\e@alloc@intercharclass@top</code> :<br>XeTeX 0.99996 has 4096 char<br>classes not 256 . . . . . | 526 |
| Ensure old definitions for<br>inter-character class toks are<br>available using latexrelease . .                         | 528 | 2016-06-19 ltoutenc.dtx v1.99m<br>General: OT1 definition (was<br>duplicate T1 definition) . . . .                                     | 110 |
| Missing brace . . . . .                                                                                                  | 528 | 2016-06-20 ltclass.dtx v1.1j<br><code>\@ifclasslater</code> : don't declare as<br><code>\@onlypreamble</code> . . . . .                | 477 |
| 2016-01-05 ltfinal.dtx v2.0m<br>General: Undefine XeTeX classes<br>when using patching an older<br>kernel . . . . .      | 528 | 2016-07-29 ltplain.dtx v2.2c<br><code>\extrafloats</code> : use <code>\global</code><br><code>\chardef</code> . . . . .                | 20  |
| 2016-01-05 ltfinal.dtx v2.0p<br>General: Only apply XeTeX<br>change if XeTeX is in use . .                               | 528 | <code>\newinsert</code> : fix for<br>tlb-newinsert-001 . . . . .                                                                       | 21  |
| 2016-02-11 ltluatex.dtx v1.0m<br>General: pdf_stream_filter_callback<br>removed . . . . .                                | 520 | 2016-10-02 ltclass.dtx v1.2a<br><code>\@ifclasswith</code> : Ignore spaces<br>while checking for option clash                          | 478 |
| process_rule, [hv]pack_quality<br>append_to_vlist_filter added . .                                                       | 519 | <code>\ExecuteOptions</code> : Ignore spaces in<br>argument . . . . .                                                                  | 482 |
| read_cidmap_file added . . . . .                                                                                         | 519 | 2016-10-15 ltdirchk.dtx v1.2b<br>General: Require eTeX . . . . .                                                                       | 4   |
| show_warning_message added . .                                                                                           | 519 | 2016-10-15 lterror.dtx v1.2p<br>General: Require eTeX . . . . .                                                                        | 57  |
| token_filter removed . . . . .                                                                                           | 519 | 2016-10-15 ltfinal.dtx v2.0r<br>General: Require eTeX . . . . .                                                                        | 526 |
| 2016-02-18 ltssdcl.dtx v3.0r<br><code>\@DeclareMathDelimiter</code> : Check<br>for delimiter not <code>\delimiter</code> | 217 | 2016-10-15 ltfinal.dtx v2.0s<br>General: Tidy up status of char<br>127 . . . . .                                                       | 526 |
| <code>\DeclareMathAlphabet</code> : Check for<br>mathaccent not <code>\mathaccent</code>                                 | 214 | 2016-10-15 ltssini.dtx v3.1b<br>General: Require eTeX . . . . .                                                                        | 223 |
| <code>\DeclareMathRadical</code> : Check for<br>radical not <code>\radical</code> . . . . .                              | 219 | 2016-10-15 ltplain.dtx v2.2d<br>General: Require eTeX . . . . .                                                                        | 14  |
| <code>\DeclareMathSymbol</code> : Check for<br>mathchar not <code>\mathchar</code> . . .                                 | 215 | 2016-10-16 ltplain.dtx v2.3a<br><code>\newlanguage</code> : Allow languages up<br>to 16383 in luatex . . . . .                         | 17  |
|                                                                                                                          |     | 2016-10-19 ltcounts.dtx v1.1j<br><code>\TextOrMath</code> : Test directly for<br><code>\protected</code> . . . . .                     | 150 |



|                                                  |     |                                                           |     |
|--------------------------------------------------|-----|-----------------------------------------------------------|-----|
| 2016-11-06 ltplain.dtx v2.3b                     |     | declare composites with empty                             |     |
| General: Drop <code>\outer</code> entirely . . . | 14  | base for hat and tilde, use same                          |     |
| 2016-11-09 ltclass.dtx v2.1b                     |     | slots for <code>\textasciicircum</code> and               |     |
| <code>\@fileswithoptions</code> : Improve        |     | <code>\textasciitilde</code> . . . . .                    | 122 |
| <code>\ifx</code> tests PR/4497 . . . . .        | 484 | declare straight quotes using                             |     |
| 2016-11-17 ltluatex.dtx v1.0p                    |     | new <code>\remove@tlig</code> command                     | 122 |
| General: call_edit added . . . . .               | 519 | 2017-02-22 ltoutenc.dtx v2.0g                             |     |
| 2016-12-03 fontdef.dtx v3.0a                     |     | General: Fix typo introduced at                           |     |
| General: (DPC) Default to TU                     |     | 2.0f . . . . .                                            | 122 |
| encoding for Unicode TeX                         |     | 2017-02-24 ltoutenc.dtx v2.0h                             |     |
| engines . . . . .                                | 231 | General: introduce                                        |     |
| <code>\shapedefault</code> : (DPC) Default to    |     | <code>\DeclareUnicodeAccent</code> . . .                  | 122 |
| TU encoding for Unicode TeX                      |     | <code>\DeclareTextCompositeCommand</code> :               |     |
| engines . . . . .                                | 234 | add check whether the accent                              |     |
| 2016-12-04 ltoutenc.dtx v2.0a                    |     | command is defined for this                               |     |
| General: Added TU encoding . . .                 | 122 | encoding . . . . .                                        | 100 |
| 2017-01-01 ltoutput.dtx v1.3b                    |     | 2017-03-08 ltclass.dtx v1.2c                              |     |
| General: make fpmn negative so                   |     | <code>\@ifclasslater</code> : add                         |     |
| ignored even if float height is                  |     | <code>\@parse@version@dash</code> to                      |     |
| negative . . . . .                               | 465 | support yyyy-mm-dd as well as                             |     |
| 2017-01-10 ltfssbas.dtx v3.2a                    |     | yyyy/mm/dd . . . . .                                      | 477 |
| <code>\showhyphens</code> : Add version of       |     | 2017-03-09 ltfinal.dtx v2.0t                              |     |
| <code>\showhyphens</code> that works with        |     | <code>\l@nohyphenation</code> : ensure                    |     |
| XeTeX. . . . .                                   | 171 | <code>\l@nohyphenation</code> is defined. .               | 531 |
| 2017-01-23 ltoutenc.dtx v2.0b                    |     | 2017-03-09 ltmiscen.dtx v1.1m                             |     |
| General: Added TU specific                       |     | <code>\@verbatim</code> : Use <code>\language</code> not  |     |
| commands in ASCII range                          |     | <code>\hyphenchar</code> . . . . .                        | 271 |
| pr/4500 . . . . .                                | 122 | <code>\verb</code> : Use <code>\language</code> to stop   |     |
| 2017-01-24 ltoutenc.dtx v2.0c                    |     | hyphenation . . . . .                                     | 272 |
| General: Declare TU composites                   |     | 2017-03-10 ltfiles.dtx v1.1n                              |     |
| for i and j . . . . .                            | 122 | <code>\document</code> : Save language default            | 85  |
| Make <code>\textasteriskcentered</code>          |     | 2017-03-10 ltoutput.dtx v1.3c                             |     |
| U+2217 not U+204E . . . . .                      | 122 | <code>\@writsetup</code> : Reset <code>\language</code> . | 427 |
| TeX ligature syntax for xetex                    |     | 2017-03-13 ltdefns.dtx v1.5a                              |     |
| and luatex reversed . . . . .                    | 122 | <code>\-</code> : Define <code>\-</code> in terms of      |     |
| 2017-01-24 ltoutenc.dtx v2.0d                    |     | <code>\hyphenchar</code> . . . . .                        | 49  |
| General: Declare macron                          |     | 2017-03-27 ltdefns.dtx v1.5b                              |     |
| composites for YyGg . . . . .                    | 122 | <code>\@dischyph</code> : Define <code>\@dischyph</code>  |     |
| 2017-02-12 ltoutenc.dtx v2.0e                    |     | after <code>\-</code> . . . . .                           | 49  |
| General: Declare fallback code for               |     | 2017-03-28 ltluatex.dtx v1.1e                             |     |
| <code>\textasteriskcentered</code> . . .         | 122 | General: glyph_stream_provider                            |     |
| 2017-02-18 ltluatex.dtx v1.1c                    |     | added . . . . .                                           | 519 |
| <code>new_attribute</code> : Parameterise        |     | 2017-03-29 ltboxes.dtx v1.3a                              |     |
| count used in tracking . . . . .                 | 516 | <code>\@arrayparboxrestore</code> : Reset                 |     |
| <code>new_bytecode</code> : Parameterise count   |     | <code>\lineskiplimit</code> . . . . .                     | 309 |
| used in tracking . . . . .                       | 517 | 2017-04-05 ltoutenc.dtx v2.0i                             |     |
| <code>new_chunkname</code> : Parameterise        |     | <code>\DeclareTextCompositeCommand</code> :               |     |
| count used in tracking . . . . .                 | 517 | Declare accent command if not                             |     |
| <code>new_whatst</code> : Parameterise count     |     | already declared when                                     |     |
| used in tracking . . . . .                       | 516 | declaring a composite. . . . .                            | 100 |
| 2017-02-19 ltoutenc.dtx v2.0f                    |     | 2017-04-10 ltplain.dtx v2.3c                              |     |
| General: add <code>\@empty</code> to guard       |     | <code>\newlanguage</code> : Correction to code            |     |
| against 3rd argument being                       |     | to skip write18 in luatex . . . .                         | 17  |
| empty . . . . .                                  | 109 |                                                           |     |

|                                                                                              |                                                                                                                                                              |         |
|----------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|---------|
| 2017-04-11 ltoutput.dtx v2.4a                                                                | <code>\counterwithin</code> : Interface added                                                                                                                | 148     |
| <code>\newpage</code> : account for the depth of<br>the last row of the page . . . .         | <code>\counterwithout</code> : Interface<br>added . . . . .                                                                                                  | 148     |
| 2017-12-17 ltoutput.dtx v1.4b                                                                | 2018-03-24 ltclass.dtx v1.2e                                                                                                                                 |         |
| <code>\@addtonextcol</code> : fix doc guards .                                               | <code>\pkgcls@use@this@release</code> : Use<br>full file name for old release .                                                                              | 445 496 |
| 2018-01-06 ltdefs.dtx 1.5c                                                                   | 2018-03-25 ltfinal.dtx v2.1a                                                                                                                                 |         |
| <code>\@ifundefined</code> : Avoid defining<br>undefined commands to <code>\relax</code>     | General: default to UTF-8 . . . . .                                                                                                                          | 46 532  |
| 2018-02-18 ltclass.dtx v1.2d                                                                 | <code>\UseRawInputEncoding</code> : Macro<br>added . . . . .                                                                                                 |         |
| <code>\@ifclasslater</code> : Added 0 up front<br>to make bad data come out as<br>0. . . . . | 2018-03-27 ltclass.dtx v1.2f                                                                                                                                 | 477 533 |
| General: Introduce rollback<br>concept . . . . .                                             | <code>\endfilecontents</code> : Use full file<br>name for old release . . . . .                                                                              | 491 489 |
| 2018-03-08 ltcounts.dtx v1.1k                                                                | 2018-04-06 ltfinal.dtx v2.1b                                                                                                                                 |         |
| <code>\@ifbothcounters</code> : Interface<br>added . . . . .                                 | <code>\UseRawInputEncoding</code> : Undo<br>changes to<br><code>\DeclareFontEncoding@</code> and<br>definition of<br><code>\DeclareUnicodeCharacter</code> . | 148 533 |
| <code>\@removefromreset</code> : Interface<br>added . . . . .                                |                                                                                                                                                              | 147     |



# Index

The italic numbers denote the pages where the corresponding entry is described, numbers underlined point to the definition, all others indicate the places where it is used.

| Symbols                                     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
|---------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| $\backslash!$ . . . . .                     | b353, b355, <u>z144</u> , O380                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| $\backslash"$ . . . . .                     | l210, l361, l399, l437, l448,<br>l521, l553, l580, l588, l594, l598,<br>l604, l608, l614, l620, l627, l628,<br>l634, l638, l688, l731, l1124,<br>l1142, l1148, l1152, l1158, l1162,<br>l1168, l1174, l1181, l1182, l1188,<br>l1192, l1194, l1301, o350, O381                                                                                                                                                                                                                                                                                                                    |
| $\backslash\#$ . . . . .                    | a62, a75,<br>b6, b14, b420, d346, o337, O364                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| $\backslash\$$ . . . . .                    | a74, b4, b13, d345, l290,<br>l424, l431, l510, l743, l750, O365                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| $\backslash\%$ . . . . .                    | a75, a105,<br>a107, a127, b14, b418, d346,<br>l471, l473, o339, L613, L614, O366                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| $\backslash\&$ . . . . .                    | a74, b5, b13, b419, d345, L167, O367                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| $\backslash'$ . . . . .                     | b440, l211, l362, l401, l435,<br>l445, l523, l533, l539, l541, l544,<br>l546, l554, l560, l566, l568, l571,<br>l573, l581, l585, l592, l596, l601,<br>l606, l609, l611, l618, l623, l624,<br>l631, l636, l639, l689, l733, l752,<br>l754, l755, l756, l759, l761, l762,<br>l763, l765, l766, l1118, l1139,<br>l1146, l1150, l1155, l1160, l1163,<br>l1165, l1172, l1177, l1178, l1185,<br>l1190, l1193, l1201, l1202, l1249,<br>l1250, l1255, l1256, l1267, l1268,<br>l1273, l1274, l1302, l1303, l1327,<br>l1328, o349, s148, t216, y189,<br>z151, B245, B266, C61, K584, O382 |
| $\backslash($ . . . . .                     | <u>z168</u> , z242                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| $\backslash)$ . . . . .                     | b440, <u>z168</u> , z243                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| $\backslash*$ . . . . .                     | o342, <u>z148</u> , L541, L615                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| $\backslash+$ . . . . .                     | C61                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| $\backslash,$ . . . . .                     | b354, b356, <u>i281</u> , t458, y189, z7,<br>z8, z40, z108, z110, z113, z127, z144                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| $\backslash-$ . . . . .                     | b322, d9, <u>d351</u> , i272,<br>l396, l397, l516, l727, l728, o344,<br>y189, B244, B265, C61, O157, O197                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| $\backslash.$ . . . . .                     | b353, b355, k43, k101,<br>l212, l363, l432, l433, l454, l529,<br>l530, l556, l557, l583, l690,<br>l757, l764, l1123, l1205, l1206,<br>l1215, l1216, l1225, l1226, l1243,<br>l1304, l1305, l1335, l1336, o343                                                                                                                                                                                                                                                                                                                                                                    |
| $\backslash/$ . . . . .                     | a97, d10, o291, o345, L166                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| $\backslash:$ . . . . .                     | b354, b356, d338, d339, <u>z149</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| $\backslash;$ . . . . .                     | b354, b356, t452, <u>z128</u> , <u>z144</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| $\backslash<$ . . . . .                     | l517, l681, o340, y189, C60, C98                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| $\backslash=$ . . . . .                     | l213, l364, l453, l691, l1121,<br>l1195, l1196, l1211, l1212, l1234,<br>l1235, l1236, l1261, l1262, l1287,<br>l1288, l1317, l1318, l1333, l1334,<br>l1341, l1342, s148, B245, B266, C60                                                                                                                                                                                                                                                                                                                                                                                         |
| $\backslash>$ . . . . .                     | l514, l682, o341, y189, <u>z144</u> , z149, C60                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| $\backslash?$ . . . . .                     | b353, b355, O382                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| $\backslash@$ . . . . .                     | a65, d340, d341, g19,<br><u>i284</u> , j2, L24, L32, N18, N764, O374                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| $\backslash@@$ . . . . .                    | a307, a308, f15, f19, f20,<br>f21, f22, f24, f27, f28, f30, f31,<br>k267, k283, p464, p466, p467,<br>C199, C200, C201, C211, K10, K11                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| $\backslash@@defaultsubs$ . . . . .         | <u>o440</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| $\backslash@@enc@update$ . . . . .          | l167, o224, <u>o228</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| $\backslash@@end$ . . . . .                 | a69, a222, d8, k247,<br>k248, y39, y49, M18, O455, O476                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| $\backslash@@endpbox$ . . . . .             | C166, C197, <u>C345</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| $\backslash@@eqnocr$ . . . . .              | <u>z277</u> , <u>z295</u> , <u>z298</u> , <u>z403</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| $\backslash@@fileswith@pti@ns$ . . . . .    | L240, <u>L463</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| $\backslash@@hyph$ . . . . .                | <u>d9</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| $\backslash@@hyphenation$ . . . . .         | <u>l189</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| $\backslash@@if@newlist$ . . . . .          | K599, K644, K657, K703                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| $\backslash@@if@definable$ . . . . .        | <u>d107</u> , l17                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| $\backslash@@input$ . . . . .               | a68,<br>d7, k226, k227, k236, y19, L763                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| $\backslash@@italiccorr$ . . . . .          | <u>d10</u> , v96, v100                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| $\backslash@@line$ . . . . .                | <u>B402</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| $\backslash@@math@bgroup$ . . . . .         | v114, v121                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| $\backslash@@math@egroup$ . . . . .         | <u>v111</u> , <u>v111</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| $\backslash@@par$ . . . . .                 | <u>65</u> , <u>d6</u> ,<br>h4, y49, y108, y113, y116, y130,<br>y134, y137, A82, A85, B221,<br>B243, B264, C172, F50, F101, K257                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| $\backslash@@patterns$ . . . . .            | <u>l189</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| $\backslash@@protect$ . . . . .             | d228, d234, d243                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| $\backslash@@startpbox$ . . . . .           | C166, C197, <u>C345</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| $\backslash@@underline$ . . . . .           | <u>B358</u> , B361, B362                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| $\backslash@@unprocessedoptions$ . . . . .  | L445, <u>L507</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| $\backslash@@warning$ . . . . .             | <u>g166</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| $\backslash@Alph$ . . . . .                 | m105, <u>m121</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| $\backslash@DeclareMathDelimiter$ . . . . . | r679, <u>r698</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| $\backslash@DeclareMathSizes$ . . . . .     | <u>o171</u> , <u>o172</u> , <u>o174</u>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |

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- \@Esphack .... [i110](#), [G201](#), [G223](#), [G241](#)
- \@IncludeInRelease .... [c65](#), [c66](#)
- \@IncludeInRelease .... [c63](#), [c64](#), [c65](#)
- \@M ..... [b21](#), [b397](#),  
[b398](#), [d22](#), [d24](#), [i27](#), [i28](#), [i29](#),  
[i30](#), [i31](#), [i32](#), [i33](#), [i34](#), [i57](#), [o509](#),  
[o516](#), [p393](#), [p406](#), [z287](#), [A194](#),  
[C56](#), [F50](#), [F83](#), [F101](#), [F113](#),  
[F154](#), [K176](#), [K195](#), [K198](#), [K258](#)
- \@MM ..... [b21](#), [G412](#), [K299](#)
- \@Mi ..... [e3](#), [K136](#)
- \@Mii .. [e3](#), [G53](#), [G122](#), [G194](#), [G216](#),  
[G241](#), [G311](#), [K295](#), [K1159](#), [K1326](#)
- \@Miii .... [e3](#), [G55](#), [G124](#), [G313](#), [K298](#)
- \@Miv [e6](#), [G195](#), [G201](#), [G217](#), [G223](#), [K272](#)
- \@Roman ..... [m103](#), [m109](#)
- \@TeXversion ..... [1](#), [6](#), [a302](#), [g28](#)
- \@acci ..... [s148](#), [B245](#), [B266](#)
- \@accii ..... [s148](#), [B245](#), [B266](#)
- \@acciii ..... [s148](#), [B245](#), [B266](#)
- \@acol ..... [C141](#),  
[C151](#), [C221](#), [C222](#), [C234](#), [C235](#),  
[C238](#), [C255](#), [C268](#), [C276](#), [C286](#)
- \@acolampacol ..... [C219](#), [C236](#),  
[C238](#), [C245](#), [C253](#), [C285](#), [C288](#)
- \@activechar@info ..... [K575](#)
- \@addamp ..... [C212](#), [C221](#),  
[C222](#), [C237](#), [C251](#), [C286](#), [C287](#)
- \@addfield ..... [C43](#),  
[C53](#), [C75](#), [C82](#), [C114](#), [C125](#), [C127](#)
- \@addmarginpar ..... [K331](#), [K1811](#)
- \@addtobot ..... [K975](#), [K1062](#),  
[K1129](#), [K1181](#), [K1290](#), [K1349](#)
- \@addtocurcol ... [K328](#), [K1066](#), [K1965](#)
- \@addtodblcol ..... [K854](#), [K1562](#)
- \@addtofilelist .....  
[a101](#), [a103](#), [k61](#), [k116](#),  
[k226](#), [k264](#), [s124](#), [s127](#), [s134](#),  
[s137](#), [s144](#), [s147](#), [O210](#), [O213](#), [O496](#)
- \@addtonextcol .. [K853](#), [K1386](#), [K1966](#)
- \@addtopreamble .... [C270](#), [C283](#),  
[C289](#), [C290](#), [C291](#), [C293](#), [C305](#)
- \@addtoreset [m16](#), [m39](#), [m44](#), [m79](#), [m82](#)
- \@addtotoporbot ..... [K1012](#),  
[K1175](#), [K1343](#), [K1435](#), [K1524](#)
- \@afterheading ..... [F75](#), [F108](#)
- \@afterindentfalse ..... [F28](#)
- \@afterindenttrue .. [F26](#), [F107](#), [F153](#)
- \@alph ..... [m104](#), [m117](#), [G375](#)
- \@ampacol ... [C219](#), [C236](#), [C247](#), [C288](#)
- \@arabic .....  
[m43](#), [m76](#), [m86](#), [m101](#), [m107](#), [G373](#)
- \@argarraycr ..... [C176](#), [C177](#)
- \@argdef ..... [d55](#)
- \@argsbox ..... [B382](#)
- \@argtabularcr ..... [C183](#), [C184](#)
- \@array ..... [C154](#), [C155](#)
- \@arrayacol ..... [C141](#), [C219](#)
- \@arrayclassiv ..... [C142](#), [C290](#)
- \@arrayclassz ..... [C141](#), [C236](#)
- \@arraycr ..... [C143](#), [C174](#), [C176](#)
- \@arrayparboxrestore [B235](#), [B277](#), [C343](#)
- \@arrayrule ..... [C268](#),  
[C270](#), [C274](#), [C276](#), [C278](#), [C305](#)
- \@arstrut ..... [C165](#), [C198](#), [C302](#)
- \@arstrutbox . [C158](#), [C191](#), [C302](#), [C344](#)
- \@author ..... [F5](#)
- \@auxout .. [k145](#), [k151](#), [k167](#), [k182](#),  
[x33](#), [F145](#), [I7](#), [I8](#), [I19](#), [I29](#), [I37](#), [I43](#)
- \@backslashchar .....  
[d193](#), [g185](#), [g187](#), [t229](#), [L580](#)
- \@badcrerr ..... [g227](#)
- \@badend ..... [g198](#), [y65](#)
- \@badlinearg ..... [g217](#), [D58](#),  
[D67](#), [D68](#), [D72](#), [D116](#), [D121](#), [D132](#)
- \@badmath .. [g201](#), [z172](#), [z174](#), [z179](#),  
[z182](#), [z191](#), [z203](#), [z208](#), [z217](#),  
[z230](#), [z235](#), [z327](#), [z339](#), [z355](#), [z364](#)
- \@badpoptabs ..... [g205](#), [C74](#), [C136](#)
- \@badrequireerror ..... [L180](#), [L515](#)
- \@badtab ..... [g208](#),  
[C22](#), [C76](#), [C97](#), [C103](#), [C110](#), [C133](#)
- \@begin@tempboxa .....  
[B27](#), [B42](#), [B158](#), [B221](#), [B383](#), [B391](#)
- \@begindocumenthook ..... [k55](#),  
[k58](#), [k110](#), [k113](#), [L474](#), [L488](#), [I33](#)
- \@beginndvi ..... [K623](#), [K682](#), [K710](#)
- \@beginndvibox ..... [K86](#), [K711](#)
- \@beginparpenalty .....  
[i30](#), [z330](#), [z342](#), [z368](#), [A23](#), [A170](#)
- \@begintheorem ..... [E30](#), [E35](#)
- \@bezier ..... [D368](#), [D369](#)
- \@bibitem ..... [I3](#), [I8](#)
- \@biblabel ..... [I4](#), [I54](#)
- \@bitor ..... [K15](#), [K881](#),  
[K901](#), [K937](#), [K960](#), [K1027](#),  
[K1111](#), [K1121](#), [K1269](#), [K1280](#),  
[K1422](#), [K1509](#), [K1627](#), [K1752](#)
- \@botlist ..... [K65](#),  
[K384](#), [K386](#), [K431](#), [K433](#), [K717](#),  
[K738](#), [K747](#), [K748](#), [K989](#), [K992](#),  
[K1027](#), [K1029](#), [K1121](#), [K1123](#),  
[K1280](#), [K1282](#), [K1922](#), [K1949](#)
- \@botnum ..... [G274](#),  
[K109](#), [K986](#), [K987](#), [K992](#), [K996](#),  
[K1003](#), [K1458](#), [K1463](#), [K1551](#),  
[K1558](#), [K1914](#), [K1941](#), [K1983](#)

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N=ltluatex.dtx, O=ltfinal.dtx

- \@botroom ..... G275,  
K110, K989, K992, K1915, K1942
- \@boxfpsbit .... K2031, K2033, K2038
- \@break@tfor ..... f31, k221, v81
- \@bsphack ..... i9, i63, i232,  
i248, x32, G52, G121, G310,  
H6, H18, H23, H35, K1882, I39
- \@caption ..... G12, G14
- \@captype ..... G5, G9,  
G12, G40, G88, G109, G157, K1995
- \@car ..... 36, d38, j14, l87, l108
- \@carcube ..... d40, d110
- \@cclv ..... b16, K300, K304,  
K382, K383, K412, K429, K430,  
K459, K483, K487, K488, O53
- \@ccarvi ... b21, b57, b82, b93, b95,  
b99, b159, b173, L578, N28, N56
- \@cdr ..... 36, d38, d319, d320
- \@centercr ..... y68, y76, y83, y89
- \@centering ..... z257,  
z258, z265, z268, z271, z396, z400
- \@cflb ..... K714
- \@cflt ..... K714
- \@changed@cmd .....  
.... i3, l63, l207, o96, o232, O334
- \@changed@x ..... i3, l195, l203
- \@changed@x@mouth ..... l195, l203
- \@charlb ..... k185, k193
- \@charrb ..... k187, k193
- \@chclass C232, C233, C294, C307, C312
- \@check@IncludeInRelease c91, c93, c95
- \@check@c ..... d164, d166
- \@check@eq ..... d170, d171, d175
- \@checkend ..... y11, y61, y64
- \@chnum ..... C240,  
C259, C294, C309, C310, C311
- \@circ ..... D340, D341, D342
- \@circle ..... D328, D329
- \@circlefnt ..... D37, D39, D232,  
D261, D303, D333, D348, D363
- \@cite ..... I16, I52
- \@cite@ofmt ..... I24, I53
- \@citea ..... I15, I17
- \@citeb ..... I16, I18, I19,  
I20, I23, I24, I41, I42, I43, I44, I45
- \@citex ..... I13, I14
- \@classi ..... C232, C266
- \@classii ..... C232, C280
- \@classiii ..... C232, C285
- \@classiv ..... C142, C153, C233
- \@classoptionslist .... L9, L209,  
L220, L359, L360, L387, L388, L845
- \@classv ..... C233, C291
- \@classz ..... C141, C152, C232
- \@cline ..... C326
- \@clnht ..... D74, D75, D83,  
D85, D87, D97, D104, D130, D357
- \@clnwd D76, D82, D86, D88, D89, D357
- \@cls@pkg ..... L143,  
L144, L425, L454, L491, L500,  
L502, L519, L694, L772, L794, L825
- \@clsextension ..... L16,  
L41, L52, L94, L150, L176,  
L193, L209, L219, L277, L292,  
L300, L358, L386, L458, L466, L492
- \@clubpenalty ..... k9,  
k23, k80, A128, A196, F89, F118
- \@colht .... k20, k77, G273, G275,  
G278, G284, G285, G298,  
G299, K114, K231, K242, K251,  
K252, K387, K399, K434, K447,  
K474, K505, K535, K541, K545,  
K555, K560, K645, K704, K777,  
K815, K859, K884, K903, K943,  
K965, K1642, K1768, K2096, O88
- \@colnum ..... G276, K111,  
K995, K1040, K1109, K1110,  
K1138, K1146, K1188, K1267,  
K1268, K1300, K1312, K1356,  
K1420, K1421, K1458, K1463,  
K1507, K1508, K1550, K1557,  
K1910, K1937, K1976, K2151
- \@colroom ..... k21, k78,  
K115, K252, K273, K274, K285,  
K288, K387, K434, K777, K994,  
K1039, K1105, K1108, K1137,  
K1262, K1266, K1299, K1416,  
K1419, K1502, K1506, K1911,  
K1938, K2106, K2111, K2156, O87
- \@combinedblfloats K750, K2230, K2269
- \@combinefloats ..... K501, K714
- \@comdbflelt ..... K750
- \@comflelt ..... K720, K736, K750
- \@cons ..... 36, b196, b213, d37,  
m44, G193, G215, G239, G355,  
K237, K888, K907, K923, K947,  
K949, K969, K971, K1141,  
K1209, K1305, K1378, K1451,  
K1541, K1644, K1667, K1770,  
K1795, K1812, K1813, K2157
- \@contfield ..... C50, C126, C138
- \@ctrerr g194, m120, m124, m138, m146
- \@curfield ..... C16, C41,  
C47, C51, C52, C54, C119, C120
- \@curline .....  
C16, C27, C39, C44, C53, C54,  
C55, C79, C80, C92, C117, C118
- \@curr@enc ..... l148, l150

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- \@currbox . . . . . b264, b265, b266,  
G60, G91, G95, G129, G160,  
G164, G193, G214, G215,  
G239, G257, G259, G261,  
G319, G322, G327, G331, K213,  
K214, K225, K226, K228, K229,  
K237, K311, K312, K853, K854,  
K1102, K1104, K1112, K1135,  
K1139, K1141, K1156, K1197,  
K1209, K1257, K1260, K1297,  
K1302, K1305, K1322, K1367,  
K1378, K1410, K1426, K1440,  
K1451, K1493, K1530, K1541,  
K1581, K1585, K1596, K1602,  
K1604, K1608, K1613, K1622,  
K1631, K1637, K1644, K1667,  
K1702, K1706, K1718, K1725,  
K1727, K1731, K1737, K1747,  
K1762, K1770, K1795, K1813,  
K1822, K2001, K2002, K2031,  
K2061, K2066, K2112, K2115,  
K2127, K2135, K2152, K2157
- \@currdir 1, 6, a108, a130, a132, a138,  
a140, a146, a148, a153, a155,  
a165, a178, a243, a256, a269, L551
- \@current@cmd . . . . . l25, o236
- \@currentlabel . . . . . x34,  
x37, x40, z261, z381, B330, G414
- \@currenvir . . . . .  
g199, y3, y55, y65, A112, B104,  
L568, L580, L588, L592, L598
- \@currenvline . . . . . g199, y56, y66, B105
- \@current L15, L23, L31, L149, L150,  
L193, L202, L209, L219, L287,  
L296, L416, L417, L422, L423,  
L428, L434, L438, L440, L442,  
L444, L446, L447, L450, L456,  
L458, L466, L484, L492, L508, L509
- \@currlist . . . . .  
G193, G215, G355, K67, K311,  
K388, K391, K435, K438, K1812
- \@currname . . . . . c53,  
c68, c76, k275, k276, L14, L22,  
L30, L141, L143, L149, L202,  
L296, L415, L417, L440, L442,  
L444, L446, L447, L484, L500,  
L502, L509, L519, L772, L794, L825
- \@currnamestack . . . . . L20
- \@curoptions . . . . .  
. . . L202, L210, L232, L509, L510
- \@currsize . . . . . s72
- \@currtype . . . . . K119,  
K878, K879, K880, K881, K898,  
K899, K900, K901, K1027,  
K1111, K1121, K1269, K1280,  
K1422, K1509, K1627, K1752,  
K2001, K2003, K2004, K2007
- \@curtab . . . . . C11,  
C26, C75, C76, C77, C83, C84,  
C87, C91, C92, C96, C131, C132
- \@curtabmar . . . . . C11, C25,  
C26, C38, C44, C78, C91, C95, C96
- \@d@r . . . . . a161, a162
- \@dashbox . . . . . D175, D176,  
D177, D178, D179, D182, D185,  
D187, D196, D198, D199, D200,  
D201, D204, D207, D210, D359
- \@dashcnt . . . . . D169, D170,  
D171, D172, D173, D174, D184,  
D186, D189, D190, D191, D192,  
D194, D195, D206, D209, D359
- \@dashdim . . . . . D168, D169, D170,  
D171, D173, D176, D178, D179,  
D180, D184, D186, D188, D189,  
D190, D191, D194, D198, D200,  
D201, D202, D208, D211, D359
- \@date . . . . . F7
- \@dbflt . . . . . G32, G264
- \@dblarg . . . . . 36, d343, F37, F125, G12
- \@dbldeferlist . . . . . G239,  
K70, K445, K450, K452, K816,  
K823, K824, K1752, K1755,  
K1795, K1797, K1926, K1954
- \@dblfloat . . . . . G31
- \@dblfloatplacement . . . . . k29,  
k87, G271, G280, K401, K449,  
K1907, K1934, K2235, K2275
- \@dblflset . . . . . G26
- \@dblfpbot . . . . . G290, G304, K2319
- \@dblpsep . . . . . G289, G303, K2319
- \@dblftop . . . . . G288, G302, K2319
- \@dbltoplist . . . . .  
K69, K232, K235, K237, K397,  
K398, K445, K446, K755, K759,  
K761, K762, K1639, K1644,  
K1764, K1770, K1925, K1952
- \@dbltopnum . . . . . G283, G297,  
K107, K127, K238, K240, K766,  
K1578, K1579, K1643, K1646,  
K1654, K1674, K1679, K1699,  
K1700, K1769, K1773, K1781,  
K1802, K1807, K1918, K1945
- \@dbltoproom . . . . . G284, G286, G298,  
G300, K108, K1581, K1584,  
K1585, K1594, K1595, K1598,  
K1601, K1604, K1608, K1612,  
K1616, K1621, K1641, K1702,  
K1705, K1706, K1715, K1716,

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- [K1717](#), [K1720](#), [K1724](#), [K1727](#),  
[K1731](#), [K1736](#), [K1740](#), [K1745](#),  
[K1746](#), [K1767](#), [K1919](#), [K1946](#)  
`\@dec@text@cmd` ..... [l3](#)  
`\@declaredoptions` .....  
[L8](#), [L183](#), [L206](#), [L222](#), [L237](#), [L472](#)  
`\@declareoption` ... [L181](#), [L182](#), [L190](#)  
`\@defaultsubs` .. [o394](#), [o428](#), [o440](#), [y26](#)  
`\@defaultunits` ..... [o179](#), [o183](#),  
[o184](#), [o185](#), [o200](#), [o262](#), [p133](#), [p135](#)  
`\@defdefault@ds` ... [L181](#), [L186](#), [L191](#)  
`\@deferlist` .....  
[K68](#), [K384](#), [K393](#), [K394](#), [K397](#),  
[K402](#), [K404](#), [K410](#), [K431](#), [K440](#),  
[K442](#), [K778](#), [K786](#), [K787](#), [K798](#),  
[K803](#), [K804](#), [K1111](#), [K1114](#),  
[K1209](#), [K1211](#), [K1269](#), [K1272](#),  
[K1378](#), [K1380](#), [K1422](#), [K1424](#),  
[K1451](#), [K1453](#), [K1509](#), [K1511](#),  
[K1541](#), [K1543](#), [K1627](#), [K1629](#),  
[K1667](#), [K1669](#), [K1924](#), [K1951](#)  
`\@definecounter` .....  
[m12](#), [m36](#), [z246](#), [A227](#), [A228](#),  
[A229](#), [A230](#), [E8](#), [E16](#), [G372](#), [G374](#)  
`\@depth` ..... [d11](#), [p145](#),  
[t508](#), [t509](#), [t511](#), [t512](#), [B357](#),  
[B401](#), [C160](#), [C192](#), [D106](#), [D157](#),  
[D160](#), [D175](#), [D182](#), [D402](#), [K1851](#)  
`\@dir` .... [a160](#), [a163](#), [a165](#), [a167](#), [a168](#)  
`\@dischyph` [d351](#), [d366](#), [d371](#), [B244](#), [B265](#)  
`\@doclearpage` ..... [K296](#), [K371](#)  
`\@documentclasshook` .. [L3](#), [L363](#), [L391](#)  
`\@doendpe` ..... [y62](#), [A123](#)  
`\@dofilelist` ..... [k273](#), [k289](#), [y21](#)  
`\@donoparitem` ..... [A144](#), [A158](#)  
`\@dot` ..... [D328](#), [D341](#)  
`\@dotsep` ..... [F160](#)  
`\@dottedtocline` ..... [F149](#)  
`\@downline` ..... [D154](#), [D158](#), [D163](#)  
`\@downvector` ..... [D125](#), [D163](#)  
`\@eha` ..... [d252](#), [g170](#), [g188](#), [g190](#),  
[g192](#), [g200](#), [g202](#), [g232](#), [k152](#),  
[l52](#), [l82](#), [l1507](#), [l1517](#), [o25](#), [o67](#),  
[o109](#), [o152](#), [o218](#), [o273](#), [p106](#),  
[r25](#), [r70](#), [r99](#), [r161](#), [r192](#), [r293](#),  
[r314](#), [r346](#), [r387](#), [r432](#), [r437](#),  
[r492](#), [r601](#), [r605](#), [r609](#), [r645](#),  
[r655](#), [r740](#), [r745](#), [r748](#), [r780](#),  
[r783](#), [r838](#), [r841](#), [r844](#), [r911](#),  
[r917](#), [v129](#), [y54](#), [K1876](#), [K1892](#), [I47](#)  
`\@ehb` ..... [g170](#), [g195](#), [g220](#),  
[g222](#), [g224](#), [K234](#), [K390](#), [K437](#)  
`\@ehc` ..... [d103](#), [d130](#),  
[g170](#), [g227](#), [g230](#), [g236](#), [g238](#),  
[y158](#), [y185](#), [z302](#), [A220](#), [F4](#), [L825](#)  
`\@ehd` . [g170](#), [g197](#), [g204](#), [g207](#), [g209](#),  
[g215](#), [r118](#), [C89](#), [C98](#), [G6](#), [L325](#)  
`\@elt` ..... [d37](#),  
[k186](#), [m20](#), [m35](#), [m53](#), [m56](#), [K8](#),  
[K11](#), [K15](#), [K27](#), [K30](#), [K31](#), [K32](#),  
[K33](#), [K38](#), [K39](#), [K40](#), [K41](#), [K42](#),  
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[K58](#), [K59](#), [K60](#), [K498](#), [K720](#),  
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[K864](#), [K915](#), [K918](#), [K927](#), [K1898](#)  
`\@empty` ..... [f14](#)  
`\@emptycol` .....  
... [K198](#), [K245](#), [K248](#), [K277](#), [K281](#)  
`\@end@check@IncludeInRelease` [c92](#), [c94](#)  
`\@end@tempboxa` .....  
[B36](#), [B45](#), [B163](#), [B234](#), [B389](#), [B399](#)  
`\@enddocumenthook` .. [y10](#), [L474](#), [L489](#)  
`\@endfloatbox` [G190](#), [G211](#), [G236](#), [G248](#)  
`\@endparenv` ..... [A120](#), [A123](#)  
`\@endparpenalty` .....  
[i31](#), [z331](#), [z343](#), [z369](#), [A23](#), [A124](#)  
`\@endpbox` ..... [C166](#),  
[C197](#), [C227](#), [C292](#), [C343](#), [C346](#)  
`\@endpfalse` ..... [y59](#), [A129](#),  
[A131](#), [A135](#), [A136](#), [A138](#), [B107](#)  
`\@endpeltrue` ..... [A138](#)  
`\@endpetrue` ..... [A124](#), [A126](#), [A134](#)  
`\@endtheorem` .... [E13](#), [E19](#), [E25](#), [E35](#)  
`\@enlargepage` .. [K1861](#), [K1866](#), [K1868](#)  
`\@ensuredmath` ..... [z313](#), [z315](#)  
`\@enumctr` ..... [A234](#), [A237](#), [A238](#)  
`\@enumdepth` .. [A226](#), [A232](#), [A233](#), [A234](#)  
`\@eqcnt` ..... [z254](#),  
[z299](#), [z304](#), [z383](#), [z398](#), [z399](#), [z401](#)  
`\@eqncr` ... [z266](#), [z284](#), [z305](#), [z306](#), [z385](#)  
`\@eqnnum` .. [z248](#), [z249](#), [z303](#), [z317](#), [z376](#)  
`\@eqnset` ..... [z254](#), [z397](#)  
`\@eqnswfalse` ..... [z283](#)  
`\@eqnswtrue` .... [z256](#), [z262](#), [z304](#), [z382](#)  
`\@eqpen` ..... [z254](#), [z287](#), [z289](#), [z296](#)  
`\@err@` ..... [g37](#),  
[g41](#), [g44](#), [g52](#), [g64](#), [g68](#), [g71](#), [g79](#)  
`\@esphack` . [i11](#), [i69](#), [i237](#), [i254](#), [x35](#),  
[G361](#), [H17](#), [H19](#), [H34](#), [K1884](#), [I50](#)  
`\@evenfoot` .... [J12](#), [J15](#), [K613](#), [K672](#)  
`\@evenhead` .... [J12](#), [J15](#), [K612](#), [K671](#)  
`\@expandtwoargs` .....  
... [d191](#), [L98](#), [L208](#), [L222](#), [L246](#)  
`\@expast` ..... [C200](#), [C228](#)  
`\@failedlist` .....  
... [K842](#), [K865](#), [K881](#), [K888](#),  
[K901](#), [K907](#), [K923](#), [K937](#), [K960](#)

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- \@fcolmadetrue ..... K921
- \@filef@und ... k208, k218, k226, k236
- \@filelist .....
  - . k60, k115, k263, k264, k275,
  - s124, s134, s144, O210, O480, O496
- \@fileswfalse ..... k128
- \@fileswith@pti@ns .....
  - .... L180, L240, L350, L351,
  - L355, L357, L384, L385, L412, L463
- \@fileswith@ptions .....
  - .... L345, L346, L348, L352
- \@fileswithoptions .....
  - .... L277, L284, L292, L343
- \@fileswtrue ..... k7
- \@finalstrut . B334, B400, C344, G419
- \@firstampfalse ... C215, C238, C255
- \@firstamptrue ..... C223
- \@firstcolfirstmark .....
  - .... K2212, K2213, K2217
- \@firstcoltopmark .... K2210, K2218
- \@firstcolumnfalse .... K2202, K2247
- \@firstcolumntrue ..... k26,
- k84, K98, K207, K2221, K2253
- \@firstofone . d186, k54, k109, l68,
- l147, p300, r53, r81, r142, r172,
- r690, y9, z311, C331, G10, N65,
- N100, N108, N166, O244, I18, I42
- \@firstoftwo .....
  - . a87, d186, d293, d303, d313,
  - d342, k219, l131, l1479, l1495,
  - m156, m161, r694, x19, J16,
  - L48, L68, L79, L105, L123, L834
- \@firstttab C2, C63, C64, C65, C95, C107
- \@flcheckspace .. K989, K1025, K2102
- \@flfail ..... K865,
- K916, K937, K947, K960, K969
- \@float ..... G26, G32
- \@floatboxreset ... G101, G170, G174
- \@floatpenalty .....
  - ... G3, G53, G55, G58, G122,
  - G124, G127, G191, G194,
  - G199, G201, G212, G216,
  - G221, G223, G237, G241,
  - G311, G313, G317, G321, G355
- \@floatplacement .....
  - .... k29, k87, G271, K149,
  - K209, K253, K477, K1908, K1935
- \@flsetnum ..... K986,
- K1022, K1109, K1267, K1420,
- K1507, K1578, K1699, K2070
- \@flsettextmin ..... K1085,
- K1237, K1406, K1489, K2086
- \@flstop ..... K1972
- \@flsucceed .....
  - .. K858, K866, K915, K949, K971
- \@fltovf ..... g223, G93, G162, G322
- \@flupdates ..... K992, K1037, K2148
- \@flushglue ..... e17, y77, y83,
- y90, y107, y129, A76, B251, B272
- \@fnsymbol ..... m106, m125
- \@font@info . o98, o136, o142, o300,
- o317, o476, p30, p38, p46, p74,
- p87, p126, p154, p168, p179,
- p193, p209, p215, p228, p235,
- p242, p247, p257, p269, p281,
- p445, p457, p462, p469, p494,
- p502, r202, r217, r251, r297,
- r366, r372, r416, r429, r512,
- r592, r636, r730, r879, r908, O336
- \@font@warning o4, o390, o395, o422,
- o429, p19, p33, p41, p49, p61,
- p77, p430, p444, p456, p461,
- p468, p493, p501, q30, y23, O219
- \@fontswitch ..... v109, v111
- \@footnotemark .....
  - .. G401, G407, G425, G431, G432
- \@footnotetext ..... B304,
- G401, G407, G408, G441, G447
- \@for ..... f16, k163, k275,
- L107, L124, L206, L220, L232,
- L237, L257, L267, L510, I16, I41
- \@forloop ..... f19, f20
- \@fornoop ..... f15, f23, f29
- \@fortmp .... f17, f18, f26, L255, L257
- \@fpbot .... G290, G304, K863, K2313
- \@fpmin ..... G278,
- G287, G301, K113, K920,
- K1916, K1943, K2165, K2182
- \@fps ..... G41, G42, G44,
- G47, G64, G110, G111, G113,
- G116, G133, K1993, K1995, K1998
- \@fpsadddefault .....
  - .. G45, G48, G114, G117, K1990
- \@fpsep ..... G289, G303,
- K861, K870, K942, K964, K2313
- \@fpstype ..... K983,
- K1004, K1005, K1019, K1050,
- K1051, K1075, K1077, K1080,
- K1082, K1133, K1189, K1190,
- K1225, K1228, K1231, K1234,
- K1295, K1357, K1358, K1396,
- K1398, K1401, K1403, K1477,
- K1480, K1483, K1486, K1575,
- K1590, K1592, K1610, K1619,
- K1655, K1656, K1696, K1711,
- K1713, K1733, K1743, K1782,
- K1783, K1986, K2002, K2004,

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- K2006, K2009, K2010, K2011,  
 K2013, K2014, K2018, K2019,  
 K2021, K2022, K2056, K2058,  
 K2060, K2072, K2074, K2088,  
 K2090, K2120, K2123, K2134  
 \@fptop . . . . G288, G302, K860, K2313  
 \@frameb@x . . . . . B134, B162, B164  
 \@framebox . . . . . B141, B148, B152  
 \@framepicbox . . . . . B141, B148, B185  
 \@freelist . . b196, b213, b264, G60,  
 G129, G319, G320, K29, K34,  
 K48, K56, K213, K499, K732,  
 K747, K761, K866, K1812, K1813  
 \@getcirc . . . D222, D255, D299, D331  
 \@getfpsbit . . . . . K980,  
 K1016, K1572, K1693, K2029  
 \@getllarrow . . . . . D123, D131, D133  
 \@getlinechar . . . . . D69, D108  
 \@getpen . . . . . i7, i10, i21, i55  
 \@getrarrow . . . . . D124, D131, D140  
 \@glossaryfile . . . . . H21, H22, H31  
 \@gnewline . . . . . i46, i48, i49  
 \@gobble . . . . . d86, d108, d183,  
 d193, d210, d214, d249, d255,  
 d258, d267, f6, f9, g101, g127,  
 g153, g162, i42, i312, k61, k116,  
 k263, l29, l1457, o391, o424,  
 p299, q26, r28, r30, r255, r266,  
 r330, r377, r378, r407, r413,  
 r421, r426, r444, r458, r468,  
 r477, r490, r507, r516, r586,  
 r595, r629, r639, r723, r733,  
 r796, r801, r870, r901, s127,  
 s137, s147, F126, F127, F128,  
 F129, F130, F146, G7, K619,  
 K620, K621, K678, K679, K680,  
 K927, K1900, K2166, K2183,  
 L313, L531, L561, L566, L637,  
 L778, L790, N64, N98, O213,  
 O425, O431, O496, I11, I25, I26  
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 \@gobblecr . . . . . i310, i311  
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 r24, r252, r368, r370, r374,  
 r376, r386, r390, r514, r566, L568  
 \@gobbletwo . . . . . d150, d151, d183,  
 f12, k30, k88, o396, o430, r132,  
 y16, y24, J11, J13, L560, O225  
 \@gtempa . . . . . d101,  
 d102, d156, d158, k244, k245,  
 k247, k248, k249, C3, C5, C6,  
 C7, C8, L140, L141, L151, L153  
 \@halfwidth . . . . . D2, D38,  
 D40, D41, D106, D156, D159,  
 D175, D182, D196, D206, D209,  
 D365, D387, D400, D401, D402  
 \@halignto . . . C143, C147, C150, C164  
 \@hangfrom . . . . . F49, F100, F121  
 \@height . . . . . b391, d11, i242,  
 i250, i276, i278, p144, t290,  
 t508, t509, t511, t512, B118,  
 B123, B171, B181, B357, B401,  
 C159, C192, C318, C335, D106,  
 D157, D160, D175, D182, D198,  
 D205, D280, D323, D401, K1851  
 \@highpenalty . . . . . i56, O3  
 \@hightab . . . C11, C21, C23, C63,  
 C75, C84, C85, C100, C131, C132  
 \@hline . . . . . D60, D105, D122  
 \@holdpg . . . . . K122, K300,  
 K302, K303, K308, K309, K310  
 \@hspace . . . . . i296, i297  
 \@hspacer . . . . . i296, i298  
 \@hvector . . . . . D118, D122  
 \@icentercr . . . . . y71, y72  
 \@iden . . . . . d189  
 \@if . . . . . d146, d147, d149  
 \@if@pti@ns . . . . . L98, L102,  
 L104, L121, L122, L138, L252, L264  
 \@if@ptions . . . L93, L94, L97, L99, L423  
 \@ifatmargin . . . . . C55, C95  
 \@ifbothcounters . . . . .  
 . m61, m69, m71, m79, m81, m92  
 \@ifclasslater . . . . . 474, L51  
 \@ifclassloaded . . . . . 474, L40  
 \@ifclasswith . . . . . 474, L93  
 \@ifdefinable . . . . . 36, d59,  
 d61, d105, d107, d212, i14, i17,  
 m11, n3, s68, B70, E7, E15, E22  
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 \@ifl@aded . . . L40, L41, L44, L50, L422  
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 L56, L61, L63, L73, L74, L83, L334  
 \@ifl@ter . . . . . l1440,  
 l1441, L51, L52, L55, L58, L450  
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 \@ifnch . . . . . d325, d327, d339  
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 . . . 36, a98, d321, d326, d342,  
 i44, i311, k227, m13, p365,  
 y70, z252, A143, B9, B11, B18,  
 B20, B26, B47, B76, B77, B83,  
 B84, B91, B95, B140, B141,  
 B147, B148, B153, B186, B194,  
 B202, B209, B213, B282, B286,  
 B290, B341, B346, B369, B376,  
 B381, C57, C154, C176, C183,  
 D10, D42, D53, D238, E3, E5,

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 G422, G439, K209, K1974,  
 L146, L329, L344, L349, I3, I13  
 \@iforloop ..... f21, f22  
 \@ifpackagelater ..... 474, L51  
 \@ifpackageloaded .. 474, K1958, L40  
 \@ifpackagewith ..... 474, L93  
 \@ifframebox ..... B154, B155, B156  
 \@ifframepicbox ..... B186, B187  
 \@ifstar ..... 36, d48, d342,  
 i38, i226, i296, m67, m77, o171,  
 q121, y69, y169, y178, z286,  
 C56, C175, C182, D52, D328,  
 F35, F125, K1856, L181, L203  
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 .. 36, d102, d109, d129, d136,  
 d158, d169, d249, d255, d278,  
 l1459, m3, m7, m16, m50, m62,  
 m64, o65, o151, p378, r287, x23,  
 y44, y53, E21, J3, J7, L38,  
 L171, L233, L604, L607, I20, I44  
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 i133, y4, y7, z245, z248, z280, z406  
 \@iiiminipage .....  
 .. B284, B288, B291, B292, B293  
 \@iiiparbox ..... B196, B204,  
 B211, B214, B215, B216, B321  
 \@iiiminipage ..... B287, B289  
 \@iinput ..... k227, k228  
 \@iiparbox ..... B210, B212  
 \@iirsbox ..... B381, B390  
 \@imakebox ..... B26, B41, B93  
 \@imakepicbox ... B47, B48, B98, B188  
 \@iminipage ..... B283, B285  
 \@include ..... k153, k154  
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 ..... c56, c60, c85, c90, d375  
 \@includeinreleasetrue ..... c75  
 \@index ..... H18, H19, H35  
 \@indexfile ..... H4, H5, H14  
 \@inlabelfalse .....  
 ... A28, A104, A184, K163, K190  
 \@inlabeltrue ..... A28, A178  
 \@inmatherr .. g233, A112, A142, D328  
 \@inmathwarn ..... l3  
 \@inpenc@test ..... O241, O290  
 \@input .... k32, k90, k157, k235, F135  
 \@input@ ..... k172, k237, o327, I31  
 \@inputcheck .....  
 .. a70, a191, a192, a195, a203,  
 d23, d30, k3, k199, k200, k207,  
 k216, k217, k220, L548, L549, L556  
 \@insertfalse ..... K1073, K1223,  
 K1394, K1475, K1570, K1691  
 \@inserttrue ..... K999, K1044,  
 K1161, K1329, K1649, K1776  
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 \@iparbox ..... B195, B203, B208  
 \@irsbox .... B369, B376, B381, B382  
 \@isavebox ..... B91, B92  
 \@isavepicbox ..... B96, B97  
 \@ishortstack ..... D43, D51  
 \@istackcr ..... D53, D54  
 \@itabcr ..... C57, C58  
 \@item ..... A143, A156  
 \@itemdepth .. A241, A243, A244, A245  
 \@itemfudge ..... C38, C44, C71  
 \@itemfitem ..... A245, A248  
 \@itemlabel ..... A44, A96, A143  
 \@itempenalty ..... i32, A23, A175  
 \@iwhiledim ..... f7  
 \@iwhilenum ..... f3  
 \@iwhilesw ..... f10  
 \@ixpt ..... o572  
 \@ixstackcr ..... D52  
 \@killglue ..... D22, D30, D36  
 \@kludgeins ..... K319,  
 K320, K321, K323, K376, K377,  
 K423, K424, K502, K518, K519,  
 K525, K526, K527, K536,  
 K552, K556, K566, K1852, K1883  
 \@labels ..... A27,  
 A146, A147, A189, A206, A207  
 \@largefloatcheck .....  
 ..... G192, G213, G238, G256  
 \@lastchclass ..... C223,  
 C233, C234, C236, C244, C267,  
 C281, C285, C294, C307, C308  
 \@latex@error ..... d103, d130,  
 d250, g136, g168, g184, g190,  
 g192, g195, g197, g199, g202,  
 g204, g206, g209, g213, g218,  
 g222, g224, g226, g227, g229,  
 g232, g236, g238, k152, l50,  
 l82, o6, o25, o67, o109, o152,  
 o218, o273, p105, q100, q111,  
 r23, r68, r97, r117, r159, r190,  
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 r560, r566, r601, r605, r609,  
 r645, r655, r740, r745, r748,  
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 y54, y157, y185, z302, A219,

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L307, L320, L424, L499, L516,  
L524, L529, L692, L793, L824, I47  
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\@latex@info@no@line .... g136, K576  
\@latex@warning .....  
.. g136, g166, l55, x14, D234,  
G260, K1996, L591, L597, I22, I45  
\@latex@warning@no@line .....  
..... d177, g136, g167, k17,  
k74, k261, x8, x26, x27, y31,  
F6, K243, K275, K1827, K2062,  
L142, L335, L451, L550, L557, L621  
\@latexbug ..... g225, K333, K1813  
\@latexerr ..... g166,  
K234, K390, K437, K1874, K1891  
\@lbibitem ..... I3, I4  
\@ldots ..... t456, t458  
\@leftcolumn ..... K121,  
K2203, K2224, K2248, K2257  
\@leftmark ..... J16, J36  
\@let@token ..... d325,  
d328, d331, d339, i266, i267,  
i274, v66, v79, z153, z155, z158  
\@lign ..... z138, z140  
\@linechar ..... D69,  
D70, D71, D75, D76, D78, D83,  
D85, D86, D87, D88, D90, D94,  
D95, D98, D99, D104, D129, D355  
\@linefmt ..... D37, D39, D69,  
D122, D130, D161, D164, D362  
\@linelen ..... D57,  
D58, D82, D89, D98, D100,  
D105, D106, D107, D115, D116,  
D157, D160, D162, D163, D356  
\@listctr ..... A202, A225, I9  
\@listdepth .....  
.. A23, A35, A38, A43, A99, B305  
\@listfiles .... k59, k114, k267, k282  
\@loadwithoptions . L294, L300, L304  
\@lowpenalty ..... i55, O3  
\@ltab ..... C60, C95  
\@m ..... b21, b351, b353,  
b354, b387, b388, i184, i288,  
i293, k43, k101, A80, D92, D96, I17  
\@mainaux ..... k5, k35,  
k36, k93, k94, k145, k157, k182, y15  
\@makebox ..... B11, B20, B25  
\@makecaption ..... G24  
\@makecol ... K261, K413, K460, K480  
\@makefcolumn . K393, K394, K402,  
K404, K440, K442, K450, K452,  
K2161, K2163, K2179, K2180  
\@makefnmark ..... G376, G435  
\@makefntext ..... B333, G418  
\@makeother ..... a76, a97, a126,  
d345, d346, o340, o341, o342,  
o343, o344, o345, o346, o347,  
o348, o349, o350, y118, y139,  
y151, y166, y176, L166, L167, L573  
\@makepicbox .... B10, B19, B46, D211  
\@makespecialcolbox .... K503, K522  
\@marbox . G320, G322, G326, G330,  
G331, G355, K1812, K1822,  
K1825, K1833, K1835, K1836,  
K1838, K1839, K1840, K1849  
\@marginparreset ..... G339, G346  
\@markright ..... J29, J34  
\@maxdepth .....  
k57, k112, K91, K486, K514, O85  
\@maxtab ..... C2, C83  
\@medpenalty ..... i56, O3  
\@midlist ..... K66,  
K499, K500, K1027, K1029,  
K1141, K1305, K1923, K1950  
\@minipagefalse .... A181, B278,  
B280, B318, G187, G250, G341  
\@minipagerestore ..... B306, B308  
\@minipagetrue ..... B279, G186  
\@minus ..... d11, K2306,  
K2307, K2308, K2311, K2312  
\@missingfileerror .....  
..... 475, k231, k238, L444  
\@miv ..... e3  
\@mkboth ..... J11, J13  
\@mklab ..... A45, A140  
\@mkpream ..... C162, C195, C223  
\@mparbottom ..... G363,  
G364, K118, K476, K1823,  
K1831, K1832, K1833, K1834  
\@mpargs ..... B297, B321  
\@mparswitchfalse ..... K102  
\@mpfn . B303, G399, G404, G444, G448  
\@mpfootins ..... B312,  
B313, B316, B322, B325, B326  
\@mpfootnotetext ..... B304, B324  
\@mplistdepth ..... B305, B322  
\@multicnt .....  
C329, C331, C332, C333, C340,  
C341, C342, D30, D31, D33,  
D352, D385, D387, D388, D389,  
D390, D394, D398, D409, D413  
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.... k31, k89, x25, x31, y29, y35  
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\@multispan ..... C330, C334, C338  
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d35, k192, l1462, o100, o101,

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z307, C148, E12, E13, E18,  
E19, E23, E24, E25, O338, O339
- \@nameuse ..... 36, [d36](#),  
k180, k191, E23, J5, K607, K665
- \@nbitem ..... A168, [A221](#)
- \@ne ..... [b16](#)
- \@needsformat ..... L330, L333, L338
- \@needsformat ..... L318, L328, L332
- \@negargfalse ..... D65
- \@negargtrue ..... D64
- \@newcommand ..... d54, [d55](#)
- \@newctr ..... m13, [m15](#), E8
- \@newenv ..... d125, [d126](#), [d135](#)
- \@newenva ..... d123, [d124](#)
- \@newenvb ..... d125, [d126](#)
- \@newl@bel ..... x22, y17, I10
- \@newline ..... i45, [i47](#)
- \@newlistfalse .....  
[A29](#), [A33](#), A108, A182, K600, K658
- \@newlisttrue ..... [A29](#), [A33](#), A87
- \@next ..... b264,  
G60, G129, G319, G320, K9,  
K213, K311, K877, K897, K1812
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.. C230, C231, C289, C290, C291
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c70, d38, d39, d40, d110, d319,  
d320, f13, f19, f27, j14, l87, l108,  
l923, l927, l958, l970, l972, o292,  
o303, o356, o459, o462, o463,  
o471, p304, p305, p307, p320,  
p326, p330, p331, p367, p388,  
p393, p473, p487, q26, q44, q53,  
q57, r40, r356, r364, r397, r922,  
r924, v41, v45, C326, C327,  
L27, L29, L64, L65, L75, L76,  
L86, L87, L89, L256, L260,  
L266, L270, L398, L407, L665,  
L670, L673, L675, L676, L691,  
L714, L731, L785, L807, L832
- \@nmbrlistfalse ..... A33, A46, A91
- \@nmbrlisttrue ..... A225
- \@nnil ..... [f13](#),  
f20, f21, f22, f28, o179, o183,  
o184, o185, o200, p133, p135,  
p299, p301, p313, p315, p320,  
p334, p336, p343, p354, p355,  
p357, p388, p393, L370, L371, L378
- \@no@font@optfalse ..... q17, [q129](#)
- \@no@lnbk ..... i13, i14, [i15](#)
- \@no@pgbk ..... i3, i4, [i5](#)
- \@nbreakfalse ..... i58,  
i60, A193, F77, F112, F140,  
G182, K165, K192, K1150, K1316
- \@nbreaktrue ..... i59, F109, G181
- \@nocnterr ..... [g191](#)
- \@nocounterr .....  
[g191](#), m4, m8, m16, m62, m64, E21
- \@nodocument ..... [g196](#), k65, k120,  
y50, G39, G108, K156, K183, K212
- \@noitemargfalse ..... [A32](#), A200
- \@noitemargtrue ..... [A32](#), A143
- \@noitemerr ..... [g228](#),  
i164, i199, i222, A69, A81, A107
- \@noligs . y119, y140, y167, y177, [y195](#)
- \@nolnerr ..... [g189](#), i17, i51, y68
- \@nomath o2, o271, s35, s42, s63, s65, s70
- \@noparitemfalse ..... [A30](#), A145
- \@noparitemtrue ..... [A30](#), A66
- \@noparlistfalse ..... [A31](#), A70
- \@noparlisttrue ..... [A31](#), A67
- \@normalcr ..... [i35](#), i43, B277
- \@normalsize ..... L4, L5
- \@noskipsecfalse .....  
.... k52, k107, F81, K158, K185
- \@noskipsectrue ..... [F21](#), F78
- \@notdefinable d111, d112, d116, [g183](#)
- \@notprerr ..... [g231](#), k63, k118
- \@nthm ..... E3, [E4](#)
- \@nxxtabmar ..... [C11](#), C21, C23,  
C25, C64, C100, C101, C107, C108
- \@obsoletefile ..... [k260](#)
- \@oddfoot .....  
. J11, J14, J15, K124, K610, K669
- \@oddhead . J11, J14, K123, K610, K669
- \@onefilewithoptions .....  
..... L362, L366, L372,  
L390, L394, L400, L413, L462, [L647](#)
- \@onelevel@sanitize . [d347](#), G42, G111
- \@onlypreamble .....  
..... [d41](#), d163, d165, d174,  
d182, k125, k134, k149, k262,  
k288, l23, l24, l61, l62, l66, l123,  
l143, l173, l174, l188, l1463,  
o18, o80, o82, o88, o104, o132,  
o147, o168, o173, o215, o367,  
p373, q28, q36, q42, q79, q83,  
q88, q93, q98, q108, q126, q127,  
q128, q134, q138, q142, r17,  
r19, r44, r46, r107, r116, r136,  
r243, r244, r247, r279, r317,  
r319, r321, r334, r349, r396,  
r398, r440, r479, r495, r572,  
r612, r615, r658, r661, r664,

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D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,  
I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx,  
N=ltluatex.dtx, O=ltfinal.dtx

- r684, r697, r751, r786, r790,
- r793, r847, r867, r871, r935,
- v123, v124, x30, H12, H29, L10,
- L12, L18, L19, L26, L28, L34,
- L36, L39, L42, L43, L50, L53,
- L54, L58, L83, L95, L96, L99,
- L138, L147, L155, L157, L174,
- L177, L178, L189, L190, L191,
- L198, L204, L217, L230, L242,
- L244, L249, L273, L278, L282,
- L285, L293, L298, L301, L305,
- L314, L327, L332, L338, L347,
- L352, L412, L462, L464, L473,
- L486, L487, L490, L497, L506,
- L513, L514, L522, L527, L532,
- L627, L628, L629, L630, L632, L40
- `\@opargbegintheorem` . . . . . E32, E35
- `\@opcol` . . . . . K262, K270,
- K394, K413, K442, K460, K465
- `\@options` . . . . . L243
- `\@othm` . . . . . E3, E20
- `\@outerparskip` . . . . .
- . . . . . A8, A88, A117, A152, A222
- `\@outputbox` K120, K483, K485, K505,
- K508, K509, K529, K531, K532,
- K537, K540, K545, K547, K554,
- K560, K562, K636, K695, K723,
- K729, K739, K740, K763, K770,
- K856, K859, K862, K868, K869,
- K2203, K2207, K2208, K2222,
- K2228, K2248, K2254, K2263
- `\@outputdblcol` . . . . . K468,
- K2198, K2200, K2244, K2245
- `\@outputpage` . . . . .
- . . . . . K403, K452, K470, K590,
- K2232, K2237, K2270, K2278
- `\@oval` . . . . . D238, D246, D291
- `\@ovbtrue` . . . . . D247, D292
- `\@ovdx` . . . . . D216,
- D257, D259, D265, D267, D279,
- D282, D301, D309, D311, D322,
- D324, D374, D375, D376,
- D377, D391, D392, D394, D408
- `\@ovdy` . . . . . D216,
- D258, D260, D266, D267, D272,
- D277, D302, D310, D311, D316,
- D320, D381, D382, D383,
- D384, D395, D396, D398, D412
- `\@ovhlinefalse` . . . . . D248
- `\@ovhlinetrue` . . . . .
- . . . . . D241, D245, D253, D259, D287
- `\@ovhorz` . . . . . D264,
- D265, D278, D308, D309, D321
- `\@ovltrue` . . . . . D247, D292
- `\@ovri` . . . . . B33, D216, D256,
- D272, D283, D300, D316, D325
- `\@ovro` . . . . . D216,
- D256, D265, D266, D271, D277,
- D278, D300, D309, D310,
- D315, D320, D321, D332, D339
- `\@ovrtrue` . . . . . D247, D292
- `\@ovttrue` . . . . . D247, D292
- `\@ovvert` . . . . . D262,
- D263, D269, D304, D306, D313
- `\@ovvlinefalse` . . . . . D248
- `\@ovvlinetrue` . . . . . D244, D252, D260
- `\@ovxx` . . . . . D216, D250, D252,
- D253, D257, D263, D264, D278,
- D295, D297, D301, D306, D308,
- D321, D371, D372, D373, D377,
- D386, D387, D393, D394, D407
- `\@ovyy` . . . . . D216,
- D251, D252, D253, D258, D265,
- D269, D296, D297, D302, D309,
- D313, D378, D379, D380,
- D384, D386, D397, D398, D411
- `\@p@pfilename` . . . . . L27, L29, L34
- `\@pagedp` . . . . . K117, K308, K313,
- K1091, K1244, K1841, K1851
- `\@pageht` . . . . . K116, K309,
- K313, K315, K316, K317, K321,
- K1090, K1243, K1824, K1831
- `\@par` . . . . . h3, h5
- `\@parboxrestore` . . . . . B221, B277,
- B302, B329, G19, G100, G169,
- G338, G413, K219, K601, K659
- `\@parboxto` . . . . . B216
- `\@parmoderr` . . . . . g221, G58, G127, G316
- `\@parse@version` . . . . .
- . . . . . c69, c70, L64, L65, L75, L76,
- L86, L676, L691, L731, L807, L832
- `\@parse@version@dash` . . . . . L87, L89
- `\@partaux` . . . . . k5, k151, k167,
- k169, k170, k176, k185, k187, k190
- `\@partlist` . . . . . k148, k163
- `\@partswfalse` . . . . . k8
- `\@partswtrue` . . . . . k147
- `\@pass@options` . . . . .
- . . . . . L169, L174, L175, L176, L438
- `\@pboxswfalse` . . . . . B219, B295
- `\@pboxswtrue` . . . . . B229
- `\@penup` . . . . . z129, z130
- `\@percentchar` . . . . . a106,
- L565, L567, L569, L571, L616
- `\@picbox` . . . . . D6, D13, D19, D20
- `\@picht` . . . . . D6, D12, D19
- `\@picture` . . . . . D10, D11
- `\@picture@warn` D102, D226, D230, D234

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N=ltluatex.dtx, O=ltfinal.dtx

`\pkgextension` .....  
     ... [L16](#), [L40](#), [L51](#), [L93](#), [L175](#),  
     [L284](#), [L287](#), [L304](#), [L373](#), [L401](#), [L508](#)  
`\@plus` ..... [d11](#), [i302](#), [F16](#), [F151](#),  
     [J40](#), [K2306](#), [K2307](#), [K2308](#),  
     [K2311](#), [K2312](#), [K2316](#), [K2317](#),  
     [K2318](#), [K2322](#), [K2323](#), [K2324](#)  
`\@pnumwidth` ..... [F163](#)  
`\@popfilename` ..... [L20](#), [L459](#)  
`\@pr@videpackage` .. [L146](#), [L148](#), [L155](#)  
`\@preamble` ..... [C163](#), [C165](#),  
     [C173](#), [C198](#), [C217](#), [C219](#), [C220](#),  
     [C224](#), [C239](#), [C257](#), [C258](#), [C293](#)  
`\@preamblecmds` .....  
     ... [d41](#), [k64](#), [k119](#), [L846](#), [L847](#)  
`\@preammerr` ... [g210](#), [C172](#), [C235](#), [C314](#)  
`\@process@pti@ns` .....  
     ... [L216](#), [L229](#), [L231](#), [L242](#)  
`\@process@ptions` .. [L203](#), [L205](#), [L217](#)  
`\@protected@testopt` ..... [d64](#), [d76](#)  
`\@providesfile` .. [a98](#), [a99](#), [L158](#), [O492](#)  
`\@optionlist` .....  
     [L37](#), [L98](#), [L202](#), [L428](#), [L434](#), [L509](#)  
`\@pushfilename` ..... [L20](#), [L414](#)  
`\@put` ..... [D237](#), [D267](#), [D311](#), [D339](#)  
`\@qend` ..... [d111](#), [d319](#), [g187](#)  
`\@qrelax` ..... [d112](#), [d319](#)  
`\@rc@ifdefinable` [d105](#), [d107](#), [d212](#), [l14](#)  
`\@reargdef` ..... [d97](#)  
`\@refundefined` .... [k53](#), [k108](#), [x3](#), [y27](#)  
`\@reinserts` ..... [K327](#), [K330](#), [K516](#)  
`\@remove@tlig` ..... [l923](#), [l931](#)  
`\@remove@tlig@` ..... [l923](#), [l924](#)  
`\@remove@tlig@@` ..... [l924](#), [l927](#)  
`\@removeelement` ..... [f32](#), [L246](#)  
`\@removefromreset` .....  
     ... [m46](#), [m69](#), [m72](#), [m90](#), [m91](#)  
`\@reqcolroom` ..... [K1090](#), [K1091](#),  
     [K1094](#), [K1096](#), [K1097](#), [K1102](#),  
     [K1106](#), [K1108](#), [K1136](#), [K1137](#),  
     [K1243](#), [K1244](#), [K1248](#), [K1251](#),  
     [K1252](#), [K1257](#), [K1264](#), [K1266](#),  
     [K1298](#), [K1299](#), [K1410](#), [K1412](#),  
     [K1414](#), [K1417](#), [K1419](#), [K1493](#),  
     [K1496](#), [K1499](#), [K1504](#), [K1506](#),  
     [K1986](#), [K2103](#), [K2108](#), [K2111](#)  
`\@reset@ptions` .... [L419](#), [L460](#), [L465](#)  
`\@resetactivechars` . [K575](#), [K598](#), [K656](#)  
`\@resethfps` .... [K1205](#), [K1374](#), [K2053](#)  
`\@restorepar` .....  
     ... [65](#), [h5](#), [i233](#), [i249](#), [A127](#), [A135](#)  
`\@reversemarginfalse` ... [G364](#), [K101](#)  
`\@reversemargintrue` ..... [G363](#)  
`\@rightmark` ..... [J16](#), [J37](#)  
`\@rightskip` . [y79](#), [y83](#), [A75](#), [B250](#), [B271](#)  
`\@rjfieldfalse` ..... [C34](#), [C66](#)  
`\@rjfieldtrue` ..... [C114](#)  
`\@roman` ..... [m102](#), [m108](#)  
`\@rsbox` ..... [B369](#), [B376](#), [B380](#)  
`\@rtab` ..... [C60](#), [C75](#)  
`\@rule` ..... [B341](#), [B346](#), [B350](#)  
`\@sanitize` .. [d345](#), [H7](#), [H18](#), [H24](#), [H35](#)  
`\@savebox` ..... [B77](#), [B84](#), [B90](#)  
`\@savemarbox` . [G326](#), [G327](#), [G330](#), [G333](#)  
`\@savepicbox` ..... [B77](#), [B84](#), [B94](#)  
`\@savsf` [i61](#), [i67](#), [i76](#), [i91](#), [i103](#), [i117](#), [i131](#)  
`\@savsk` [i61](#), [i66](#), [i77](#), [i92](#), [i104](#), [i118](#), [i132](#)  
`\@scolelt` ..... [K788](#), [K853](#)  
`\@sdblcolelt` ..... [K805](#), [K825](#), [K854](#)  
`\@secCNTformat` ..... [F43](#), [F94](#)  
`\@secondoftwo` ... [a88](#), [d186](#), [d288](#),  
     [d295](#), [d315](#), [k213](#), [l129](#), [l1481](#),  
     [l1497](#), [m155](#), [m160](#), [x21](#), [J17](#),  
     [L46](#), [L66](#), [L77](#), [L113](#), [L131](#), [L837](#)  
`\@secpenalty` ..... [i33](#), [F19](#), [F33](#)  
`\@sect` ..... [F37](#), [F38](#)  
`\@seqncr` ..... [z305](#)  
`\@setckpt` ..... [k185](#), [k192](#), [y16](#)  
`\@setfloattypecounts` .....  
     ... [K1074](#), [K1224](#), [K1395](#),  
     [K1476](#), [K1571](#), [K1692](#), [K2000](#)  
`\@setfontsize` ..... [s70](#)  
`\@setfps` ..... [G34](#)  
`\@setfpsbit` ..... [G73](#), [G75](#), [G77](#),  
     [G85](#), [G143](#), [G146](#), [G149](#), [K2044](#)  
`\@setmarks` .... [K2214](#), [K2216](#), [K2231](#)  
`\@setminipage` .....  
     ... [B307](#), [G21](#), [G177](#), [G185](#), [G352](#)  
`\@setnobreak` ..... [G179](#), [G351](#)  
`\@setpar` ..... [65](#), [h3](#), [A78](#)  
`\@setref` ..... [x10](#)  
`\@setsize` ..... [s70](#)  
`\@settab` ..... [C60](#), [C82](#)  
`\@settodim` ..... [n17](#)  
`\@settopoint` ..... [n22](#)  
`\@sharp` .. [C169](#), [C196](#), [C226](#), [C241](#),  
     [C242](#), [C260](#), [C262](#), [C264](#), [C292](#)  
`\@shipoutsetup` ..... [K590](#)  
`\@shortstack` ..... [D42](#), [D43](#)  
`\@sline` ..... [D60](#), [D63](#), [D126](#)  
`\@slowromancap` ..... [m109](#), [m110](#)  
`\@spaces` ..... [g169](#)  
`\@specialoutput` ..... [K256](#)  
`\@specialpagefalse` . [K97](#), [K607](#), [K665](#)  
`\@specialpagetrue` ..... [J9](#)  
`\@specialstyle` ..... [J9](#), [K607](#), [K665](#)  
`\@sptoken` ..... [d328](#), [d338](#)  
`\@sqrt` ..... [z252](#)

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 N=ltluatex.dtx, O=ltfinal.dtx

- `\@ssect` ..... [F36](#), [F95](#)  
`\@stackcr` ..... [D49](#), [D52](#)  
`\@star@or@long` ..... [d47](#), [d52](#),  
[d99](#), [d121](#), [d127](#), [d153](#), [d162](#), [d195](#)  
`\@startcolumn` ..... [K263](#), [K270](#), [K775](#)  
`\@startdblcolumn` ..... [K775](#),  
[K2236](#), [K2239](#), [K2276](#), [K2282](#)  
`\@startfield` .....  
. [C28](#), [C46](#), [C81](#), [C93](#), [C114](#), [C122](#)  
`\@startline` .. [C20](#), [C57](#), [C58](#), [C59](#), [C72](#)  
`\@startpbox` ..... [C166](#),  
[C197](#), [C227](#), [C291](#), [C343](#), [C345](#)  
`\@startsection` ..... [F22](#)  
`\@starttoc` ..... [F132](#)  
`\@stopfield` ..... [C32](#), [C48](#), [C59](#),  
[C75](#), [C82](#), [C114](#), [C116](#), [C125](#), [C127](#)  
`\@stopline` ..... [C30](#), [C56](#), [C74](#)  
`\@stpelt` ..... [m20](#), [m23](#)  
`\@strip@args` ..... [l74](#)  
`\@svector` ..... [D118](#), [D126](#)  
`\@sverb` ..... [y169](#), [y178](#), [y181](#), [y188](#)  
`\@svsec` ..... [F40](#), [F43](#), [F49](#), [F61](#)  
`\@svsechd` ..... [F59](#), [F84](#), [F104](#)  
`\@sxverbatim` ..... [y95](#), [y149](#)  
`\@tabacckludge` .. [l207](#), [l209](#), [l434](#), [l435](#)  
`\@tabacol` ..... [C151](#), [C219](#)  
`\@tabarray` ..... [C143](#), [C153](#), [C154](#)  
`\@tabclassiv` ..... [C153](#), [C289](#)  
`\@tabclassz` ..... [C152](#), [C243](#)  
`\@tabcr` ..... [C56](#), [C62](#)  
`\@tabffbox` ..... [C16](#), [C69](#), [C71](#)  
`\@tablab` ..... [C61](#), [C115](#)  
`\@tabminus` ..... [C61](#), [C106](#)  
`\@tabplus` ..... [C61](#), [C99](#)  
`\@tabpush` .....  
[C11](#), [C66](#), [C74](#), [C125](#), [C128](#), [C130](#)  
`\@tabrj` ..... [C61](#), [C113](#)  
`\@tabular` ..... [C147](#), [C150](#), [C151](#)  
`\@tabularcr` ..... [C153](#), [C181](#)  
`\@tempboxa` .... [e13](#), [l69](#), [n17](#), [n18](#),  
[A205](#), [A211](#), [A212](#), [A214](#), [B29](#),  
[B30](#), [B31](#), [B32](#), [B37](#), [B38](#), [B39](#),  
[B40](#), [B130](#), [B160](#), [B167](#), [B177](#),  
[B298](#), [B321](#), [B386](#), [B387](#), [B388](#),  
[B395](#), [B396](#), [B397](#), [B398](#), [D161](#),  
[D162](#), [D232](#), [D233](#), [D256](#), [D261](#),  
[D266](#), [D267](#), [D300](#), [D303](#), [D310](#),  
[D311](#), [D332](#), [D333](#), [D338](#), [D339](#),  
[D399](#), [D417](#), [F121](#), [F122](#), [G322](#),  
[G356](#), [K305](#), [K377](#), [K382](#), [K383](#),  
[K424](#), [K429](#), [K430](#), [K566](#), [K626](#),  
[K633](#), [K634](#), [K685](#), [K692](#), [K693](#),  
[K721](#), [K725](#), [K737](#), [K743](#), [K750](#),  
[K751](#), [K752](#), [K753](#), [K757](#), [K765](#)  
`\@tempcnta` ... [e7](#), [r666](#), [r667](#), [r668](#),  
[r669](#), [r673](#), [C203](#), [C204](#), [C205](#),  
[C206](#), [D66](#), [D67](#), [D93](#), [D94](#),  
[D95](#), [D108](#), [D109](#), [D110](#), [D111](#),  
[D113](#), [D114](#), [D127](#), [D128](#), [D133](#),  
[D135](#), [D136](#), [D137](#), [D138](#), [D139](#),  
[D142](#), [D144](#), [D145](#), [D146](#), [D147](#),  
[D148](#), [D149](#), [D150](#), [D151](#), [D152](#),  
[D153](#), [D183](#), [D184](#), [D185](#), [D186](#),  
[D187](#), [D205](#), [D206](#), [D207](#), [D208](#),  
[D209](#), [D210](#), [D223](#), [D224](#), [D225](#),  
[D227](#), [D229](#), [D231](#), [D233](#), [D270](#),  
[D275](#), [D314](#), [D318](#), [D334](#), [D335](#),  
[D336](#), [D337](#), [D343](#), [D344](#), [D345](#),  
[D346](#), [D347](#), [D348](#), [D390](#), [D406](#),  
[G62](#), [G68](#), [G70](#), [G79](#), [G80](#), [G90](#),  
[G91](#), [G131](#), [G137](#), [G139](#), [G152](#),  
[G153](#), [G159](#), [G160](#), [K16](#), [K18](#),  
[K20](#), [K934](#), [K935](#), [K936](#), [K937](#),  
[K957](#), [K958](#), [K959](#), [K960](#), [K982](#),  
[K985](#), [K1018](#), [K1021](#), [K1132](#),  
[K1294](#), [K1574](#), [K1577](#), [K1695](#),  
[K1698](#), [K1813](#), [K1815](#), [K1818](#),  
[K1820](#), [K1822](#), [K1844](#), [K2034](#),  
[K2035](#), [K2039](#), [K2045](#), [K2049](#),  
[L535](#), [L537](#), [L538](#), [L539](#), [O160](#),  
[O165](#), [O166](#), [O167](#), [O249](#), [O251](#),  
[O252](#), [O253](#), [O260](#), [O262](#), [O263](#),  
[O264](#), [O269](#), [O271](#), [O272](#), [O273](#),  
[O280](#), [O282](#), [O283](#), [O284](#), [O293](#),  
[O295](#), [O296](#), [O297](#), [O310](#), [O312](#),  
[O313](#), [O314](#), [O320](#), [O322](#), [O323](#),  
[O324](#), [O352](#), [O357](#), [O358](#), [O359](#)  
`\@tempcntb` ... [e7](#), [r667](#), [r671](#), [r673](#),  
[D136](#), [D137](#), [D138](#), [D140](#), [D141](#),  
[D142](#), [D270](#), [D271](#), [D275](#), [D276](#),  
[D314](#), [D315](#), [D318](#), [D319](#), [G88](#),  
[G89](#), [G90](#), [G157](#), [G158](#), [G159](#),  
[K17](#), [K20](#), [K21](#), [K2045](#), [K2046](#),  
[K2047](#), [O161](#), [O165](#), [O353](#), [O357](#)  
`\@tempdima` . [e10](#), [o184](#), [o189](#), [z116](#),  
[z119](#), [z125](#), [B43](#), [B44](#), [B159](#),  
[B160](#), [B165](#), [B166](#), [B167](#), [B169](#),  
[B220](#), [B221](#), [B296](#), [B300](#), [B353](#),  
[B356](#), [B357](#), [B384](#), [B386](#), [B392](#),  
[B395](#), [C35](#), [C36](#), [C37](#), [C77](#),  
[C78](#), [C79](#), [C80](#), [C191](#), [C192](#),  
[D89](#), [D90](#), [D92](#), [D93](#), [D94](#),  
[D95](#), [D96](#), [D97](#), [D222](#), [D223](#),  
[D224](#), [D233](#), [D257](#), [D258](#), [D262](#),  
[D263](#), [D301](#), [D302](#), [D304](#), [D306](#),  
[D335](#), [D337](#), [D342](#), [D343](#), [D344](#),  
[F156](#), [F157](#), [F166](#), [G196](#), [G198](#),  
[G218](#), [G220](#), [G258](#), [G259](#)

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D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,  
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N=ltluatex.dtx, O=ltfinal.dtx

- G260, K229, K230, K231, K487,  
K489, K535, K537, K538, K543,  
K548, K552, K557, K561, K917,  
K920, K940, K950, K962, K972,  
K1637, K1638, K1641, K1642,  
K1762, K1763, K1767, K1768,  
K1823, K1824, K1825, K1826,  
K1829, K1832, K1835, K1837,  
K2152, K2153, K2155, K2156
- \@tempdimb . . . . . e10, o185,  
o190, o479, o483, p133, p134,  
p391, p414, p415, p424, p425,  
p429, p447, p450, p453, p455,  
B223, B224, B354, B357, B385,  
B387, B393, B396, D90, D91,  
D252, D254, D255, D297, D298,  
D299, D330, D331, D340, D341,  
K940, K941, K942, K943, K950,  
K962, K963, K964, K965, K972
- \@tempdimc . . e10, p408, p409, p411,  
p412, p414, p415, B355, B356, B357
- \@tempskipa . e14, i19, i22, i23, i181,  
i188, i190, i193, p135, p136,  
A116, A117, A118, A150, A152,  
A153, A154, A222, A223, A224,  
F25, F27, F28, F33, F45, F46,  
F71, F72, F74, F86, F87, F96,  
F97, K1872, K1873, K1875, K1883
- \@tempskipb . . . e14, i140, i142, i144,  
i147, i149, i159, i179, i181, i182,  
i186, i188, i190, i191, i214, i217
- \@tempswafalse . . . . .  
.. a78, b251, k161, o59, o528,  
r281, r336, r400, r481, r910,  
r916, y18, y110, y131, K988,  
K1024, K1580, K1701, L546, I13
- \@tempswatruue . . . . . a79,  
b257, k159, k164, o62, o529,  
o530, o533, o536, r284, r339,  
r403, r484, r873, y42, y115,  
y136, K1582, K1605, K1703,  
K1728, K2113, K2130, L545, I13
- \@temptokena . . . . . e16, y45,  
y46, J22, J23, J30, J31, J34, J35
- \@testdef . . . . . y17, y40
- \@testfalse . . . . . K12, K14, K15
- \@testfp . . . . . K882, K902,  
K938, K961, K2037, K2166, K2183
- \@testopt . . . . . d18, d54,  
d74, d78, d123, i3, i4, i13, i14, z292
- \@testpach . . . . . C231, C307
- \@testpatch . . . . . C307
- \@testtrue . . . . . K13, K21, K356,  
K885, K904, K944, K966, K2041
- \@testwrongwidth . . . . . K345,  
K883, K939, K1112, K1426, K1631
- \@text@composite . . . . . 174, 1965, 1970
- \@text@composite@x . . . . . 174
- \@textbottom . . . . .  
J40, J42, K511, K549, K563, K572
- \@textfloatsheight . . . . .  
. K476, K1087, K1089, K1139,  
K1140, K1145, K1240, K1242,  
K1302, K1304, K1310, K1986
- \@textmin G285, G286, G299, G300,  
K112, K1089, K1093, K1096,  
K1097, K1242, K1247, K1251,  
K1252, K1414, K1499, K1598,  
K1600, K1616, K1720, K1722,  
K1740, K2094, K2096, K2098
- \@textsubscript . . . G387, G388, G395
- \@textsuperscript . . G377, G379, G380
- \@texttop . J40, J42, K507, K530, K572
- \@tf@r . . . . . f25, f26
- \@tfor . . . . . f25, k214, k269, v71,  
B52, C229, D249, D293, G63, G132
- \@tforloop . . . . . f27, f28, f30
- \@thanks . . . . . F10, F13
- \@thefnmark . . . . . B331,  
G376, G377, G400, G405,  
G415, G424, G429, G440, G445
- \@thefoot . . . . . K124, K610,  
K613, K640, K669, K672, K699
- \@thehead . . . . . K123, K610,  
K612, K630, K669, K671, K689
- \@themargin . . . . . K74, K611,  
K613, K625, K670, K672, K684
- \@themark . J21, J22, J29, J30, J35, J38
- \@thirdofthree . . . . . d190, l181
- \@thm . . . . . E12, E18, E24, E26
- \@thmcounter . . . . . E11, E17, E33
- \@thmcountersep . . . . . E10, E33
- \@title . . . . . F3
- \@tocrmarg . . . . . F152
- \@toodeep . . . . . g203, A36, A232, A243
- \@toplist K64, K384, K385, K431,  
K432, K716, K722, K732, K733,  
K1025, K1037, K1921, K1948
- \@topnewpage . . . . . K199
- \@topnum . . . . . G271, K105,  
K1022, K1023, K1037, K1041,  
K1049, K1458, K1463, K1551,  
K1558, K1912, K1939, K1980
- \@toproom . . . . . G273, K106,  
K1025, K1037, K1913, K1940
- \@topsep . . . . . A1, A71, A73, A171
- \@topsepadd . A1, A59, A61, A71, A124

File Key: a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx,  
N=ltluatex.dtx, O=ltfinal.dtx



- \@totalleftmargin .....  
..... y106, y128, [A9](#), [A53](#),  
..... [A54](#), [B249](#), [B270](#), [C35](#), [C65](#), [C70](#)
- \@trivlist ..... [A48](#), [A57](#), [A92](#)
- \@tryfcolumn ..... [K778](#),  
..... [K798](#), [K816](#), [K832](#), [K2167](#), [K2184](#)
- \@trylist [K841](#), [K844](#), [K877](#), [K897](#), [K919](#)
- \@twoclasseserror ..... [L275](#), [L528](#)
- \@twocolumnfalse ..... [K99](#), [K147](#)
- \@twocolumntrue ..... [K206](#)
- \@twoloadclasserror ..... [L458](#), [L523](#)
- \@twosidefalse ..... [K100](#)
- \@typein ..... [d17](#), [d18](#), [d25](#), [d33](#)
- \@typeset@protect [d77](#), [d217](#), [d224](#),  
..... [d226](#), [l26](#), [l32](#), [l194](#), [l202](#), [s71](#), [O243](#)
- \@uclclist .. [l1380](#), [l1381](#), [l1428](#), [O422](#)
- \@undefined .....  
..... [a68](#), [a69](#), [a108](#), [a109](#), [a110](#),  
..... [a131](#), [a139](#), [a147](#), [a154](#), [a205](#),  
..... [a209](#), [a235](#), [a242](#), [a302](#), [a303](#),  
..... [b65](#), [b81](#), [b105](#), [b106](#), [b121](#),  
..... [b122](#), [b127](#), [b136](#), [b149](#), [b184](#),  
..... [b189](#), [b222](#), [b223](#), [b235](#), [b245](#),  
..... [b280](#), [b448](#), [b491](#), [b537](#), [b538](#),  
..... [d19](#), [d197](#), [d275](#), [d290](#), [d297](#),  
..... [g28](#), [k58](#), [k59](#), [k113](#), [k114](#), [k201](#),  
..... [l179](#), [l181](#), [l316](#), [l318](#), [l320](#), [l322](#),  
..... [l324](#), [l326](#), [l328](#), [l330](#), [l332](#), [l334](#),  
..... [l353](#), [l355](#), [l357](#), [l438](#), [l642](#), [l645](#),  
..... [m169](#), [o391](#), [o424](#), [o488](#), [o495](#),  
..... [q4](#), [q5](#), [q6](#), [q7](#), [q8](#), [q9](#), [q10](#), [q11](#),  
..... [q12](#), [q13](#), [q14](#), [q15](#), [q16](#), [q17](#),  
..... [q18](#), [q19](#), [q20](#), [s44](#), [t14](#), [t44](#), [t57](#),  
..... [v105](#), [z180](#), [z183](#), [z226](#), [z239](#),  
..... [B21](#), [B85](#), [B149](#), [B205](#), [B347](#),  
..... [B377](#), [D289](#), [D290](#), [G5](#), [G394](#),  
..... [G395](#), [K36](#), [K368](#), [K369](#), [L4](#),  
..... [L448](#), [L474](#), [L603](#), [L606](#), [L620](#),  
..... [L640](#), [L647](#), [N2](#), [N13](#), [N14](#), [N15](#),  
..... [N27](#), [N28](#), [N74](#), [N84](#), [N173](#),  
..... [N181](#), [N189](#), [N197](#), [N224](#), [N225](#),  
..... [N226](#), [N227](#), [N228](#), [N229](#), [N230](#),  
..... [N231](#), [N232](#), [N233](#), [N234](#), [N235](#),  
..... [N236](#), [N237](#), [N238](#), [N239](#), [N240](#),  
..... [N241](#), [N242](#), [N248](#), [O10](#), [O18](#),  
..... [O25](#), [O40](#), [O59](#), [O68](#), [O75](#), [O93](#),  
..... [O94](#), [O201](#), [O214](#), [O236](#), [O237](#),  
..... [O238](#), [O268](#), [O290](#), [O291](#), [O326](#),  
..... [O342](#), [O343](#), [O391](#), [O392](#), [O446](#),  
..... [O481](#), [O482](#), [O483](#), [O484](#), [O485](#), [I33](#)
- \@unexpandable@protect .....  
..... [d194](#), [d229](#), [d235](#), [d240](#), [k139](#), [C225](#)
- \@unknownoptionerror [L469](#), [L498](#), [L511](#)
- \@unprocessedoptions .....  
..... [L241](#), [L303](#), [L445](#), [L449](#), [L513](#)
- \@unused .. [d4](#), [g15](#), [g32](#), [g59](#), [k3](#), [L625](#)
- \@unusedoptionlist ..... [k16](#), [k18](#),  
..... [k73](#), [k75](#), [L11](#), [L194](#), [L195](#), [L247](#)
- \@upline ..... [D154](#), [D155](#), [D161](#)
- \@upordown [D74](#), [D75](#), [D83](#), [D104](#), [D130](#)
- \@upvector ..... [D125](#), [D161](#)
- \@use@option .....  
..... [L212](#), [L224](#), [L234](#), [L236](#), [L245](#)
- \@use@text@encoding ..... [l144](#), [l1734](#)
- \@vbsphack ..... [i139](#)
- \@verb ..... [y169](#), [y178](#), [y188](#)
- \@verbatim ..... [y100](#), [y146](#), [y149](#)
- \@verreq ..... [t409](#), [t410](#)
- \@viipt ..... [o571](#)
- \@vipt ..... [o570](#)
- \@vpt ..... [o569](#)
- \@vline ..... [D59](#), [D154](#)
- \@vobeyspaces ..... [y93](#), [y146](#), [y188](#)
- \@vpt ..... [o568](#)
- \@vspace ..... [i226](#)
- \@vspacer ..... [i226](#)
- \@vtryfc ..... [K847](#), [K855](#)
- \@vvector ..... [D117](#), [D125](#)
- \@warning ..... [g166](#)
- \@wckptelt ..... [k186](#), [k189](#)
- \@whiledim ..... [f7](#), [D36](#), [D82](#)
- \@whilenoop ..... [f3](#)
- \@whilenum ..... [f3](#), [C205](#), [D31](#),  
..... [D184](#), [D186](#), [D206](#), [D209](#), [D406](#)
- \@whilesw ..... [f10](#), [K264](#), [K394](#),  
..... [K403](#), [K441](#), [K451](#), [K2237](#), [K2277](#)
- \@whileswnoop ..... [f10](#)
- \@wholewidth ... [B115](#), [B117](#), [B118](#),  
..... [B120](#), [B122](#), [B123](#), [B124](#), [B125](#),  
..... [D2](#), [D38](#), [D40](#), [D41](#), [D156](#),  
..... [D159](#), [D197](#), [D204](#), [D273](#), [D280](#),  
..... [D317](#), [D323](#), [D364](#), [D365](#), [D403](#)
- \@width ..... [b394](#),  
..... [d11](#), [i298](#), [l274](#), [l277](#), [p146](#),  
..... [t566](#), [B120](#), [B122](#), [B173](#), [B180](#),  
..... [B357](#), [B401](#), [C161](#), [C192](#), [C306](#),  
..... [C325](#), [D106](#), [D156](#), [D159](#), [D176](#),  
..... [D183](#), [D197](#), [D204](#), [D273](#), [D317](#),  
..... [D403](#), [G371](#), [K1851](#), [K2226](#), [K2260](#)
- \@wrglossary ..... [H25](#), [H30](#)
- \@wrindex ..... [H8](#), [H13](#)
- \@writeckpt ..... [k174](#), [k183](#)
- \@writefile ..... [k30](#), [k88](#), [y43](#), [F147](#)
- \@writesetup ..... [K590](#)
- \@wrong@font@char [l155](#), [o392](#), [o426](#), [o439](#)
- \@wtryfc ..... [K857](#), [K867](#)

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N=ltluatex.dtx, O=ltfinal.dtx

- `\@x@protect` ..... [d80](#), [d216](#)
- `\@x@sf` ..... [G434](#), [G436](#)
- `\@xDeclareMathDelimiter` .. [r696](#), [r752](#)
- `\@xaddvskip` ..... [i139](#), [i160](#)
- `\@xarg` ..... [D56](#), [D59](#), [D64](#),  
[D68](#), [D69](#), [D105](#), [D107](#), [D112](#),  
[D113](#), [D117](#), [D123](#), [D131](#), [D349](#)
- `\@xargarraycr` ..... [C178](#), [C187](#), [C191](#)
- `\@xargdef` ..... [d55](#)
- `\@xarraycr` ..... [C175](#), [C176](#)
- `\@xbitor` ..... [K15](#), [K17](#)
- `\@xcentercr` ..... [y69](#), [y70](#)
- `\@xdblarg` ..... [d343](#)
- `\@xdblfloat` ..... [G264](#)
- `\@xdim` ..... [D26](#), [D32](#), [D34](#), [D353](#),  
[D407](#), [D408](#), [D409](#), [D410](#), [D416](#)
- `\@xeqncr` ..... [z284](#)
- `\@exnoop` ..... [C199](#), [C209](#)
- `\@expast` ..... [C200](#), [C201](#)
- `\@xfloat` ..... [G28](#), [G29](#), [G34](#), [G266](#)
- `\@xfootnote` ..... [G399](#), [G402](#)
- `\@xfootnotemark` ..... [G422](#), [G426](#)
- `\@xfootnotenext` ..... [G439](#), [G442](#)
- `\@xhline` ..... [C319](#), [C320](#)
- `\@xifnch` ..... [d329](#), [d339](#)
- `\@xiipt` ..... [o575](#), [t127](#), [t129](#), [t130](#)
- `\@xipt` ..... [o574](#), [t126](#)
- `\@xivpt` ..... [o576](#), [t128](#), [t130](#)
- `\@xmpar` ..... [G324](#), [G325](#)
- `\@xnewline` ..... [i39](#), [i40](#), [i44](#)
- `\@xn timer` ..... [K10](#), [K11](#)
- `\@xn timer` ..... [E5](#), [E6](#)
- `\@xobeysp` ..... [i276](#), [y94](#), [y95](#)
- `\@xprocess@ptions` . [L203](#), [L218](#), [L230](#)
- `\@xpt` ..... [o573](#), [t125](#), [t128](#), [t129](#)
- `\@xs ect` ..... [F69](#), [F70](#), [F106](#)
- `\@xtabcr` ..... [C56](#), [C57](#)
- `\@xtabularcr` ..... [C182](#), [C183](#)
- `\@xthm` ..... [E28](#), [E29](#)
- `\@xtryfc` ..... [K844](#), [K872](#)
- `\@xtypein` ..... [d18](#), [d20](#), [d27](#)
- `\@xverbatim` ..... [y95](#), [y146](#)
- `\@xvipt` ..... [o577](#), [t129](#), [t131](#)
- `\@xxDeclareMathDelimiter` .. [r681](#), [r685](#)
- `\@xxpt` ..... [o578](#), [t130](#), [t131](#)
- `\@xxvpt` ..... [o579](#), [t131](#)
- `\@xxxii` ..... [e2](#), [l405](#), [l407](#), [G89](#),  
[G158](#), [K879](#), [K880](#), [K899](#), [K900](#),  
[K935](#), [K936](#), [K958](#), [K959](#), [K2003](#)
- `\@ympar` ..... [G328](#), [G332](#), [G354](#)
- `\@yarg` ..... [D56](#),  
[D60](#), [D64](#), [D65](#), [D74](#), [D112](#),  
[D118](#), [D125](#), [D127](#), [D154](#), [D349](#)
- `\@yargarraycr` ..... [C179](#), [C189](#), [C193](#)
- `\@yargd@f` ..... [d82](#)
- `\@yargdef` ..... [d59](#), [d69](#), [d82](#), [d98](#)
- `\@ydim` ..... [D27](#), [D32](#), [D34](#), [D354](#),  
[D411](#), [D412](#), [D413](#), [D414](#), [D415](#)
- `\@yeqncr` ..... [z284](#)
- `\@ympar` ..... [G324](#), [G329](#)
- `\@ynthm` ..... [E5](#), [E14](#)
- `\@ythm` ..... [E28](#), [E29](#)
- `\@ytryfc` ..... [K890](#), [K909](#), [K913](#)
- `\@yyarg` [D64](#), [D65](#), [D66](#), [D69](#), [D131](#), [D349](#)
- `\@ztryfc` ..... [K918](#), [K929](#)
- `\[` ..... [o346](#), [z186](#), [z244](#), [z325](#), [O383](#)
- `\ \` ... [67](#), [a45](#), [a46](#), [a74](#), [a247](#), [a248](#),  
[a249](#), [a250](#), [a253](#), [a260](#), [a261](#),  
[a262](#), [a263](#), [a266](#), [a273](#), [a274](#),  
[a275](#), [a276](#), [a279](#), [a286](#), [a288](#),  
[a289](#), [a292](#), [a295](#), [b13](#), [d193](#),  
[d345](#), [g227](#), [i35](#), [i309](#), [k268](#),  
[k283](#), [l505](#), [o334](#), [t214](#), [y76](#),  
[y83](#), [y89](#), [y97](#), [z266](#), [z385](#), [B277](#),  
[B385](#), [B387](#), [C62](#), [C143](#), [C153](#),  
[C167](#), [D49](#), [N259](#), [N411](#), [O368](#)
- `\{` [a3](#), [a7](#), [a74](#), [b2](#), [b13](#), [g22](#), [l291](#), [l507](#),  
[o335](#), [t212](#), [y96](#), [z59](#), [z108](#), [O371](#)
- `\}` ..... [a8](#), [a74](#), [b3](#), [b13](#), [g21](#), [l292](#),  
[l508](#), [o336](#), [t213](#), [y96](#), [z59](#), [O372](#)
- `\]` .. [b440](#), [o347](#), [z186](#), [z245](#), [z349](#), [O384](#)
- `\^` ... [a63](#), [a72](#), [a75](#), [a119](#), [a306](#), [b7](#),  
[b9](#), [b11](#), [b14](#), [b359](#), [b360](#), [b374](#),  
[b375](#), [d5](#), [d346](#), [i309](#), [i311](#), [i313](#),  
[l215](#), [l270](#), [l365](#), [l436](#), [l446](#), [l503](#),  
[l586](#), [l593](#), [l597](#), [l602](#), [l607](#), [l612](#),  
[l619](#), [l625](#), [l626](#), [l632](#), [l637](#), [l692](#),  
[l1119](#), [l1136](#), [l1140](#), [l1147](#), [l1151](#),  
[l1156](#), [l1161](#), [l1166](#), [l1173](#), [l1179](#),  
[l1180](#), [l1186](#), [l1191](#), [l1203](#), [l1204](#),  
[l1221](#), [l1222](#), [l1229](#), [l1230](#), [l1244](#),  
[l1245](#), [l1246](#), [l1275](#), [l1276](#), [l1297](#),  
[l1298](#), [l1299](#), [l1300](#), [o332](#), [o333](#),  
[o338](#), [L542](#), [L543](#), [L544](#), [L602](#),  
[L605](#), [L608](#), [O188](#), [O189](#), [O190](#),  
[O191](#), [O192](#), [O193](#), [O194](#), [O195](#),  
[O196](#), [O369](#), [O375](#), [O376](#), [O377](#),  
[O378](#), [O412](#), [O413](#), [O414](#), [O415](#),  
[O416](#), [O417](#), [O418](#), [O419](#), [O420](#)
- `\_` ..... [a75](#), [b8](#), [b14](#),  
[d346](#), [l297](#), [t217](#), [z166](#), [z167](#), [O370](#)
- `\‘` ..... [l216](#), [l366](#), [l400](#), [l434](#), [l444](#),  
[l522](#), [l584](#), [l591](#), [l595](#), [l600](#), [l605](#),  
[l610](#), [l617](#), [l621](#), [l622](#), [l630](#), [l635](#),  
[l693](#), [l732](#), [l1117](#), [l1138](#), [l1145](#),  
[l1149](#), [l1154](#), [l1159](#), [l1164](#), [l1171](#),  
[l1175](#), [l1176](#), [l1184](#), [l1189](#), [o348](#),  
[s148](#), [y189](#), [B245](#), [B266](#), [C61](#), [O385](#)

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N=ltluatex.dtx, O=ltfinal.dtx



- \l . . . . . l506, m134, m145, t523, O386
- \~ . . . . . a75, b10,  
b14, d346, g20, i278, l223, l271,  
l367, l447, l504, l587, l599, l603,  
l613, l629, l633, l694, l1120,  
l1137, l1141, l1153, l1157, l1167,  
l1183, l1187, l1231, l1232, l1233,  
l1285, l1286, y183, y193, O373
- \sqcup . a74, a91, b13, b359, b377, d345,  
g19, g20, g21, g22, g25, i277,  
o331, o502, o538, o563, t215,  
y93, y94, E36, E38, L160, O363, I17
- A**
- \A . . . . . O185, O388, O409
- \a . . . . . l207, C1, O176, O389, O400
- \AA . . . . . b365, l224, l408, l474
- \aa . . . . . b365, l229, l402, l484
- \abovedisplaysshortskip . . . . . b340, z393
- \abovedisplayskip . . . . . b339,  
z386, z388, z390, z391, z392, z393
- \accent . . . . . l71, l376, l403, l459, l705
- \accent@spacefactor . . . . . l70, l71, l72
- \active . . . . . a64, a119, a306, b10,  
b11, b374, b375, b377, y93, y94,  
y182, y191, z151, z166, K584,  
L542, L543, L544, L602, L605, L608
- \active@math@prime . . . . . z150, z151, K588
- \acute . . . . . t468
- \add@accent . . . . . l65, l67
- \add@unicode@accent . . . . . l944, l948
- \add\_to\_callback . . . . . 505, N629
- \addcontentsline . . . . . F53, F63, F142, G16
- \addpenalty . . . . . i166, A124, A170,  
A175, F33, K338, K1153, K1319
- \addtohook . . . . .  
. o117, o119, o567, r263, r359,  
r363, r380, r504, r510, r518,  
r534, r537, r540, r882, r889, r892
- \addtocontents . . . . . F143, F144
- \addtocounter . . . . . 145, m6, m18
- \addtolength . . . . . 152, n16, z388, z390
- \addtoversion . . . . . q20, q139
- \addvspace . . . . . i153, y70, A124,  
A171, A172, A176, A224, F33
- \adjdemerits . . . . . b319
- \AE . . . . . l225,  
l381, l475, l710, l1019, l1317, O435
- \ae . . . . . l230,  
l384, l485, l714, l1025, l1318, O435
- \afterassignment . . . . . b390, b393,  
d230, d236, l196, l204, o262, z129
- \aftergroup . . . . . o56, o276, p156, p222,  
r114, r121, r129, v47, y186,  
B103, K604, K605, K662, K663
- \aleph . . . . . t271
- \alloc@ . . . . . b90, b91,  
b92, b93, b94, b95, b96, b97,  
b98, b99, b226, o15, N20, N24, N36
- \allocationnumber . . . . .  
. . . . . b37, b57, b69, b71, b143,  
b144, b145, b195, b196, b228,  
b229, b230, b241, b242, b243,  
b260, b266, b272, b273, b286,  
b287, b288, C4, C9, N50, N51,  
N52, N90, N204, O44, O45, O46
- \allowbreak . . . . . b397, z40
- \Alph . . . . . 145, m105
- \alph . . . . . 145, m104
- \alpha . . . . . t231
- \alpha@elt . . . . .  
. . . . . r45, r267, r454, r556, r881, r882
- \alpha@list . . . . . r41, r43, r276, r442, r454,  
r499, r554, r555, r877, r883, r884
- \amalg . . . . . t337
- \and . . . . . 362, F14
- \angle . . . . . t287
- \approx . . . . . t377
- \arabic . . . . . 145, m101, E33
- \arccos . . . . . z13
- \arcsin . . . . . z10
- \arctan . . . . . z16
- \arg . . . . . z26
- \array . . . . . C141
- \arraycolsep . . . . .  
z269, z270, z398, z399, C219, C297
- \arrayrulewidth . . . . .  
. . . . . C283, C297, C305, C306,  
C318, C322, C325, C335, C337
- \arraystretch . . . . . C159, C160, C301
- \Arrowvert . . . . . t519
- \arrowvert . . . . . t517
- \ast . . . . . t195, t353
- \asympt . . . . . t401
- \AtBeginDocument . . . . .  
. . . . . k54, k109, L483, I34, I48
- \AtBeginDvi . . . . . K86
- \AtEndDocument . . . . . y9, L483
- \AtEndOfClass . . . . . z324, L483
- \AtEndOfPackage . . . . . L241, L303, L483
- \atopwithdelims . . . . . z57, z58, z59
- \attribute . . . . . N78
- \attributedef . . . . . N78, N210
- \attributezero . . . . . N210
- \author . . . . . 362, F5

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N=ltluatex.dtx, O=ltfinal.dtx

## B

- \b ..... [l217](#), [l372](#), [l455](#), [l701](#), [l1128](#)
- \backslash ..... [t214](#), [t538](#)
- \bar ..... [t472](#)
- \baselineskip .....
  - [b358](#), [b388](#), [b424](#), [p140](#), [p141](#),
  - [p142](#), [p144](#), [p145](#), [t462](#), [z112](#),
  - [z113](#), [z121](#), [z127](#), [z131](#), [B254](#),
  - [B273](#), [C171](#), [D46](#), [D166](#), [K242](#),
  - [K273](#), [K622](#), [K637](#), [K681](#), [K696](#)
- \baselinestretch .....
  - [o253](#), [p118](#), [p119](#), [p138](#), [p199](#)
- \batchmode [k247](#), [k248](#), [q106](#), [O455](#), [O476](#)
- \begin ..... [g197](#), [g199](#),
  - [p7](#), [t4](#), [u4](#), [y51](#), [y52](#), [z329](#), [z341](#),
  - [F14](#), [F17](#), [L312](#), [M3](#), [O346](#), [O350](#)
- \belowdisplayskip .. [b342](#), [z392](#)
- \belowdisplayskip ..... [b341](#), [z391](#)
- \best@size ... [p392](#), [p416](#), [p422](#), [p428](#)
- \beta ..... [t232](#)
- \bezier ..... [336](#), [D367](#), [D368](#)
- \bfdefault ..... [s15](#), [t77](#)
- \bfseries .....
  - [s13](#), [s14](#), [v19](#), [x13](#), [E36](#), [E38](#), [I20](#)
- \bgroup ..... [b372](#)
- \bibtex ..... [I7](#), [I9](#), [I10](#)
- \bibdata ..... [I25](#), [I29](#)
- \bibitem ..... [I3](#)
- \bibliography ..... [393](#), [I27](#)
- \bibliographystyle ..... [393](#), [I32](#)
- \bibstyle ..... [I25](#), [I37](#)
- \Big ..... [t569](#), [z44](#), [z45](#), [z46](#)
- \big ..... [t568](#), [z41](#)
- \bigbreak ..... [b404](#)
- \bigcap ..... [t307](#)
- \bigcirc ..... [t350](#)
- \bigcup ..... [t308](#)
- \Bigg ..... [t571](#), [z50](#), [z51](#), [z52](#)
- \bigg ..... [t570](#), [z47](#), [z48](#), [z49](#)
- \Biggl ..... [z50](#)
- \biggl ..... [z47](#)
- \Biggm ..... [z51](#)
- \biggm ..... [z48](#)
- \Biggr ..... [z52](#)
- \biggr ..... [z49](#)
- \Bigl ..... [z44](#)
- \bigl ..... [z41](#)
- \Bigm ..... [z45](#)
- \bigm ..... [z42](#)
- \bigodot ..... [t315](#)
- \bigoplus ..... [t314](#)
- \bigotimes ..... [t313](#)
- \Bigr ..... [z46](#)
- \bigr ..... [z43](#)
- \bigskip ..... [b409](#), [i256](#)
- \bigskipamount . [b408](#), [i258](#), [i259](#), [G367](#)
- \bigsqcup ..... [t318](#)
- \bigtriangledown ..... [t323](#), [t324](#)
- \bigtriangleup ..... [t322](#), [t325](#)
- \biguplus ..... [t306](#)
- \bigvee ..... [t304](#)
- \bigwedge ..... [t305](#)
- \binoppenalty ..... [b310](#)
- \bm@b ..... [B37](#)
- \bm@c ..... [B37](#)
- \bm@l ..... [B37](#)
- \bm@r ..... [B37](#)
- \bm@s ..... [B37](#)
- \bm@t ..... [B37](#)
- \bmod ..... [z35](#)
- \boldmath ..... [j14](#), [s63](#)
- \bordermatrix ..... [z115](#)
- \bot ..... [t286](#)
- \botfigrule ..... [K742](#), [K2325](#)
- \botmark ..... [J36](#), [K647](#), [K706](#)
- \bottomfraction ..... [G275](#), [K2294](#)
- \bowtie ..... [t434](#)
- \Box ..... [s106](#)
- \boxmaxdepth .....
  - [b333](#), [D246](#), [D291](#), [D330](#), [K486](#),
  - [K506](#), [K546](#), [K715](#), [K724](#), [K764](#)
- \brace ..... [z59](#)
- \braced ..... [t503](#), [t507](#), [t508](#), [t510](#), [t512](#)
- \bracelu ..... [t505](#), [t509](#), [t511](#)
- \bracerd ..... [t504](#), [t509](#), [t511](#)
- \braceru ..... [t506](#), [t508](#), [t512](#)
- \bracevert ..... [t556](#)
- \brack ..... [z58](#)
- \break ..... [b397](#), [b402](#), [i53](#)
- \breve ..... [t473](#)
- \brokenpenalty ..... [b315](#), [o521](#)
- \buildrel ..... [t421](#), [z107](#)
- \bullet ..... [t339](#)
- \bx@A ..... [K30](#), [K57](#)
- \bx@AA ..... [K40](#)
- \bx@B ..... [K30](#), [K57](#)
- \bx@BB ..... [K40](#)
- \bx@C ..... [K30](#), [K57](#)
- \bx@CC ..... [K40](#)
- \bx@D ..... [K30](#), [K57](#)
- \bx@DD ..... [K40](#)
- \bx@E ..... [K30](#), [K57](#)
- \bx@EE ..... [K40](#)
- \bx@F ..... [K31](#), [K58](#)
- \bx@FF ..... [K41](#)
- \bx@G ..... [K31](#), [K58](#)
- \bx@GG ..... [K41](#)
- \bx@H ..... [K31](#), [K58](#)

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|------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\bx@HH</code> .....          | K41                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\c@equation</code> .....          | <a href="#">z246</a> , <a href="#">z279</a> , <a href="#">z405</a>                                                                                                                                                                                                                                                                |
| <code>\bx@I</code> .....           | <a href="#">K31</a> , <a href="#">K58</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\c@errorcontextlines</code> ..... | <a href="#">g163</a>                                                                                                                                                                                                                                                                                                              |
| <code>\bx@II</code> .....          | K41                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\c@footnote</code> .....          | <a href="#">F11</a> , <a href="#">G373</a> , <a href="#">G428</a>                                                                                                                                                                                                                                                                 |
| <code>\bx@J</code> .....           | <a href="#">K31</a> , <a href="#">K58</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\c@mpfootnote</code> .....        | <a href="#">B303</a> , <a href="#">G375</a>                                                                                                                                                                                                                                                                                       |
| <code>\bx@JJ</code> .....          | K41                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\c@ncel</code> .....              | <a href="#">t413</a> , <a href="#">t414</a>                                                                                                                                                                                                                                                                                       |
| <code>\bx@K</code> .....           | <a href="#">K32</a> , <a href="#">K59</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\c@page</code> ....               | <a href="#">w3</a> , <a href="#">w6</a> , <a href="#">w7</a> , <a href="#">K138</a> , <a href="#">K1818</a>                                                                                                                                                                                                                       |
| <code>\bx@KK</code> .....          | K42                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\c@secnumdepth</code> ..          | <a href="#">F39</a> , <a href="#">F54</a> , <a href="#">F64</a> , <a href="#">F123</a>                                                                                                                                                                                                                                            |
| <code>\bx@L</code> .....           | <a href="#">K32</a> , <a href="#">K59</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\c@tocdepth</code> .....          | <a href="#">F123</a> , <a href="#">F150</a>                                                                                                                                                                                                                                                                                       |
| <code>\bx@LL</code> .....          | K42                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\c@topnumber</code> .....         | <a href="#">G267</a> , <a href="#">G271</a> , <a href="#">K2288</a>                                                                                                                                                                                                                                                               |
| <code>\bx@M</code> .....           | <a href="#">K32</a> , <a href="#">K59</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\c@totalnumber</code> ...         | <a href="#">G270</a> , <a href="#">G276</a> , <a href="#">K2295</a>                                                                                                                                                                                                                                                               |
| <code>\bx@MM</code> .....          | K42                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\cal</code> .....                 | <a href="#">s149</a>                                                                                                                                                                                                                                                                                                              |
| <code>\bx@N</code> .....           | <a href="#">K32</a> , <a href="#">K59</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\calculate@math@sizes</code> ...  | <a href="#">o475</a> , <a href="#">p173</a>                                                                                                                                                                                                                                                                                       |
| <code>\bx@NN</code> .....          | K42                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\call_callback</code> .....       | <a href="#">506</a> , <a href="#">N607</a>                                                                                                                                                                                                                                                                                        |
| <code>\bx@O</code> .....           | <a href="#">K33</a> , <a href="#">K60</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\callback.register</code> .....   | <a href="#">N536</a>                                                                                                                                                                                                                                                                                                              |
| <code>\bx@OO</code> .....          | K43                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\callback_descriptions</code> ... | <a href="#">506</a> , <a href="#">N738</a>                                                                                                                                                                                                                                                                                        |
| <code>\bx@P</code> .....           | <a href="#">K33</a> , <a href="#">K60</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\cap</code> .....                 | <a href="#">t330</a>                                                                                                                                                                                                                                                                                                              |
| <code>\bx@PP</code> .....          | K43                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalacute</code> .....        | <a href="#">l778</a> , <a href="#">l1536</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@Q</code> .....           | <a href="#">K33</a> , <a href="#">K60</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\capitalbreve</code> .....        | <a href="#">l785</a> , <a href="#">l1543</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@QQ</code> .....          | K43                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalcaron</code> .....        | <a href="#">l784</a> , <a href="#">l1542</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@R</code> .....           | <a href="#">K33</a> , <a href="#">K60</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\capitalcedilla</code> .....      | <a href="#">l771</a> , <a href="#">l1533</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@RR</code> .....          | K43                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalcircumflex</code> .....   | <a href="#">l779</a> , <a href="#">l1537</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@S</code> .....           | <a href="#">K38</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitaldieresis</code> .....     | <a href="#">l781</a> , <a href="#">l1539</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@SS</code> .....          | K44                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitaldotaccent</code> .....    | <a href="#">l787</a> , <a href="#">l1545</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@T</code> .....           | <a href="#">K38</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalgrave</code> .....        | <a href="#">l777</a> , <a href="#">l1535</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@TT</code> .....          | K44                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalhungarumlaut</code> ....  | <a href="#">l782</a> , <a href="#">l1540</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@U</code> .....           | <a href="#">K38</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalmacron</code> .....       | <a href="#">l786</a> , <a href="#">l1544</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@UU</code> .....          | K44                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalnewtie</code> ....        | <a href="#">l791</a> , <a href="#">l1610</a> , <a href="#">l1611</a>                                                                                                                                                                                                                                                              |
| <code>\bx@V</code> .....           | <a href="#">K38</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalogonek</code> .....       | <a href="#">l774</a> , <a href="#">l1534</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@VV</code> .....          | K44                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitalring</code> .....         | <a href="#">l783</a> , <a href="#">l1541</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@W</code> .....           | <a href="#">K39</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitaltie</code> .....          | <a href="#">l789</a> , <a href="#">l1606</a> , <a href="#">l1607</a>                                                                                                                                                                                                                                                              |
| <code>\bx@WW</code> .....          | K45                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\capitaltilde</code> .....        | <a href="#">l780</a> , <a href="#">l1538</a>                                                                                                                                                                                                                                                                                      |
| <code>\bx@X</code> .....           | <a href="#">K39</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\caption</code> .....             | <a href="#">G4</a>                                                                                                                                                                                                                                                                                                                |
| <code>\bx@XX</code> .....          | K45                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\cases</code> .....               | <a href="#">z108</a>                                                                                                                                                                                                                                                                                                              |
| <code>\bx@Y</code> .....           | <a href="#">K39</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\catcodetable</code> .....        | <a href="#">N88</a> , <a href="#">N109</a>                                                                                                                                                                                                                                                                                        |
| <code>\bx@YY</code> .....          | K45                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\catcodetable@atletter</code> ..  | <a href="#">503</a> , <a href="#">N93</a> , <a href="#">N233</a>                                                                                                                                                                                                                                                                  |
| <code>\bx@Z</code> .....           | <a href="#">K39</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\catcodetable@initex</code> ..    | <a href="#">503</a> , <a href="#">N93</a> , <a href="#">N230</a>                                                                                                                                                                                                                                                                  |
| <code>\bx@ZZ</code> .....          | <a href="#">K25</a> , <a href="#">K45</a> , <a href="#">K55</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\catcodetable@latex</code> ..     | <a href="#">503</a> , <a href="#">N93</a> , <a href="#">N232</a>                                                                                                                                                                                                                                                                  |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\catcodetable@string</code> ..    | <a href="#">503</a> , <a href="#">N93</a> , <a href="#">N231</a>                                                                                                                                                                                                                                                                  |
| <b>C</b>                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |                                         |                                                                                                                                                                                                                                                                                                                                   |
| <code>\c</code> .....              | <a href="#">l218</a> , <a href="#">l318</a> , <a href="#">l320</a> , <a href="#">l322</a> , <a href="#">l324</a> ,<br><a href="#">l326</a> , <a href="#">l328</a> , <a href="#">l330</a> , <a href="#">l332</a> , <a href="#">l334</a> , <a href="#">l355</a> ,<br><a href="#">l357</a> , <a href="#">l375</a> , <a href="#">l439</a> , <a href="#">l458</a> , <a href="#">l548</a> , <a href="#">l550</a> ,<br><a href="#">l575</a> , <a href="#">l577</a> , <a href="#">l590</a> , <a href="#">l616</a> , <a href="#">l643</a> , <a href="#">l646</a> ,<br><a href="#">l647</a> , <a href="#">l648</a> , <a href="#">l649</a> , <a href="#">l650</a> , <a href="#">l651</a> , <a href="#">l652</a> ,<br><a href="#">l653</a> , <a href="#">l654</a> , <a href="#">l704</a> , <a href="#">l1130</a> , <a href="#">l1144</a> ,<br><a href="#">l1170</a> , <a href="#">l1227</a> , <a href="#">l1228</a> , <a href="#">l1247</a> , <a href="#">l1248</a> ,<br><a href="#">l1251</a> , <a href="#">l1252</a> , <a href="#">l1257</a> , <a href="#">l1258</a> , <a href="#">l1269</a> ,<br><a href="#">l1270</a> , <a href="#">l1277</a> , <a href="#">l1278</a> , <a href="#">l1281</a> , <a href="#">l1282</a> | <code>\cdot</code> .....                | <a href="#">t352</a>                                                                                                                                                                                                                                                                                                              |
| <code>\c@bottomnumber</code> ..    | <a href="#">G269</a> , <a href="#">G274</a> , <a href="#">K2292</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <code>\cdotp</code> .....               | <a href="#">t454</a> , <a href="#">t460</a>                                                                                                                                                                                                                                                                                       |
| <code>\c@dbltopnumber</code> ..... | <a href="#">G268</a> , <a href="#">G283</a> , <a href="#">G297</a> , <a href="#">K2299</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | <code>\cdots</code> .....               | <a href="#">t460</a>                                                                                                                                                                                                                                                                                                              |
| <code>\c@enumi</code> .....        | <a href="#">A227</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\cdp@elt</code> .....             | <a href="#">o61</a> , <a href="#">o81</a> ,<br><a href="#">o92</a> , <a href="#">o93</a> , <a href="#">o114</a> , <a href="#">o117</a> , <a href="#">o119</a> , <a href="#">r201</a> ,<br><a href="#">r283</a> , <a href="#">r338</a> , <a href="#">r402</a> , <a href="#">r483</a> , <a href="#">O330</a> , <a href="#">O331</a> |
| <code>\c@enumii</code> .....       | <a href="#">A227</a> , <a href="#">A227</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\cdp@list</code> ..               | <a href="#">o63</a> , <a href="#">o79</a> , <a href="#">o93</a> , <a href="#">o121</a> , <a href="#">o122</a> ,<br><a href="#">r219</a> , <a href="#">r285</a> , <a href="#">r340</a> , <a href="#">r404</a> , <a href="#">r485</a> , <a href="#">O331</a>                                                                        |
| <code>\c@enumiv</code> .....       | <a href="#">A227</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\center</code> .....              | <a href="#">y73</a>                                                                                                                                                                                                                                                                                                               |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>center (environment)</code> ..... | <a href="#">y73</a>                                                                                                                                                                                                                                                                                                               |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\centering</code> .....           | <a href="#">y73</a> , <a href="#">y75</a>                                                                                                                                                                                                                                                                                         |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\centerline</code> .....          | <a href="#">B402</a>                                                                                                                                                                                                                                                                                                              |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\cf@encoding</code> .....         | <a href="#">l34</a> , <a href="#">l41</a> , <a href="#">l44</a> ,<br><a href="#">l51</a> , <a href="#">l148</a> , <a href="#">o221</a> , <a href="#">o231</a> , <a href="#">o241</a> , <a href="#">o260</a>                                                                                                                       |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\ch@ck</code> .....               | <a href="#">b206</a> ,<br><a href="#">b207</a> , <a href="#">b208</a> , <a href="#">b209</a> , <a href="#">b227</a> , <a href="#">b237</a> ,                                                                                                                                                                                      |

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- b238, b239, b240, b268, b270,  
 b282, b283, b284, b285, [b291](#), L553  
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[l736](#), [l743](#), [l750](#), [l773](#), [l776](#), [l824](#),  
[l933](#), [l946](#), [l1096](#), [s69](#), [y194](#),  
[z148](#), [D111](#), [D139](#), [D153](#), [D161](#),  
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[b73](#), [b79](#), [b82](#), [b84](#), [b94](#), [b96](#),  
[b97](#), [b98](#), [b99](#), [b108](#), [b114](#), [b115](#),  
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[b420](#), [e2](#), [k50](#), [l18](#), [o15](#), [C4](#),  
[C9](#), [L552](#), [N20](#), [N24](#), [N36](#), [N45](#),  
[N46](#), [N88](#), [N157](#), [N211](#), [O28](#),  
[O30](#), [O34](#), [O53](#), [O104](#), [O105](#),  
[O106](#), [O107](#), [O108](#), [O109](#), [O110](#)  
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 .. [v9](#), [v27](#), [v32](#), [v38](#), [v46](#), [v53](#), [v55](#)  
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 .. [v9](#), [v27](#), [v33](#), [v39](#), [v47](#), [v56](#), [v61](#)  
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[l311](#), [l343](#), [l1134](#), [o282](#), [o284](#), [p204](#)  
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 \circ ..... [t349](#)  
 \circle ..... [D235](#), [D328](#)  
 \citation ..... [I11](#), [I19](#), [I43](#)  
 \cite ..... [393](#), [I12](#)  
 \cl@ckpt ..... [k186](#), [m35](#)  
 \cl@page ..... [w4](#)  
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 \ClassWarning ..... [g84](#)  
 \ClassWarningNoLine ..... [g84](#)  
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 \cleardoublepage ..... [K138](#)  
 \clearpage .....  
 .. [k155](#), [k173](#), [y12](#), [y49](#), [K125](#),  
[K138](#), [K143](#), [K200](#), [K407](#), [K410](#),  
[K414](#), [K455](#), [K461](#), [K2171](#), [K2188](#)  
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 \clubpenalty ..... [b312](#),  
[k10](#), [k23](#), [k80](#), [o519](#), [A128](#),  
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 \col@number ... [K95](#), [K148](#), [K208](#), [K220](#)  
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 \color@begingroup ... [o498](#), [o558](#),  
[z87](#), [z103](#), [B29](#), [B63](#), [B131](#),  
[B299](#), [B332](#), [C47](#), [C51](#), [G417](#), [K491](#)  
 \color@endbox .. [B63](#), [G253](#), [G344](#),  
[K224](#), [K631](#), [K641](#), [K690](#), [K700](#)  
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[B29](#), [B63](#), [B89](#), [B110](#), [B133](#),  
[B319](#), [B335](#), [C49](#), [G420](#), [K495](#)  
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 ... [B63](#), [K628](#), [K638](#), [K687](#), [K697](#)  
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[G96](#), [G165](#), [G335](#), [G357](#), [K215](#)  
 \columnsep ..... [k25](#), [k82](#), [K81](#), [K202](#)  
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[G99](#), [G168](#), [G413](#), [K80](#), [K144](#),  
[K145](#), [K146](#), [K201](#), [K202](#), [K203](#),  
[K204](#), [K205](#), [K1843](#), [K1845](#),  
[K2224](#), [K2228](#), [K2256](#), [K2262](#)  
 \cong ..... [t409](#)  
 \contentsline ..... [F143](#), [F148](#)  
 \coprod ..... [t303](#)  
 \copyright ..... [l269](#), [l299](#), [s89](#)  
 \cos ..... [z12](#)  
 \cosh ..... [z14](#)  
 \cot ..... [z18](#)  
 \coth ..... [z19](#)  
 \count@ .... [a66](#), [a179](#), [a180](#), [a181](#),  
[a186](#), [b41](#), [b191](#), [b192](#), [b197](#),  
[b199](#), [b205](#), [b206](#), [b207](#), [b208](#),  
[b209](#), [b210](#), [b394](#), [b395](#), [c13](#),  
[c14](#), [c15](#), [c16](#), [c17](#), [c19](#), [d144](#),  
[d148](#), [o532](#), [o538](#), [o540](#), [p22](#),  
[p256](#), [p258](#), [p280](#), [p281](#), [r260](#),  
[r262](#), [r266](#), [r581](#), [r582](#), [r583](#),  
[r624](#), [r625](#), [r626](#), [r669](#), [r670](#),  
[r671](#), [r709](#), [r710](#), [r711](#), [r717](#),  
[r718](#), [r719](#), [r763](#), [r764](#), [r765](#),  
[r771](#), [r772](#), [r773](#), [r814](#), [r815](#),  
[r816](#), [r822](#), [r823](#), [r824](#), [v98](#),

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 D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,  
 I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx,  
 N=ltluatex.dtx, O=ltfinal.dtx

|                                                                                                                                                                                                                                                                                                                                                                          |                        |       |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|-------|
| v101, D405, D406, D407, D410,<br>D411, D414, D418, L574, L576,<br>L577, L578, O172, O173, O180,<br>O182, O396, O397, O404, O406                                                                                                                                                                                                                                          | \CYRABHHA . . . . .    | 11383 |
| \countdef . . . a66, b37, b38, b39, b41,<br>b51, b90, w3, N75, N85, N174,<br>N182, N190, N198, N212, O61                                                                                                                                                                                                                                                                 | \cyrabhha . . . . .    | 11383 |
| \counterwithin . . . . . 145, m77, m96                                                                                                                                                                                                                                                                                                                                   | \CYRAE . . . . .       | 11383 |
| \counterwithin@s . . . . . m77, m78, m97                                                                                                                                                                                                                                                                                                                                 | \cyrae . . . . .       | 11383 |
| \counterwithin@x . . . . . m77, m80, m98                                                                                                                                                                                                                                                                                                                                 | \CYRB . . . . .        | 11383 |
| \counterwithout . . . . . 145, m67, m93                                                                                                                                                                                                                                                                                                                                  | \cyrb . . . . .        | 11383 |
| \counterwithout@s . . . . . m67, m68, m94                                                                                                                                                                                                                                                                                                                                | \CYRBYUS . . . . .     | 11384 |
| \counterwithout@x . . . . . m67, m70, m95                                                                                                                                                                                                                                                                                                                                | \cyrbyus . . . . .     | 11383 |
| \CountZero . . . . . N212                                                                                                                                                                                                                                                                                                                                                | \CYRC . . . . .        | 11384 |
| \cr . . . . . b368,<br>l1523, l1527, z118, z122, z274,<br>z304, z402, C165, C176, C183,<br>C192, C193, C336, D51, D53, D54                                                                                                                                                                                                                                               | \CYRCH . . . . .       | 11384 |
| \crrcr . . . . . b425, l310, l345, l346,<br>l373, l377, l380, l456, l460, l464,<br>l466, l469, l674, l702, l706, l709,<br>l773, l776, l823, l1133, l1528,<br>s91, t287, t288, t290, t411, t414,<br>t418, t482, t483, t484, t485,<br>t486, t487, t488, t489, t490,<br>t491, t492, t494, z109, z111,<br>z112, z113, z118, z120, z121,<br>z122, z140, z141, C144, C145, D51 | \cyrch . . . . .       | 11384 |
| \create_callback . . . . . 506, N588                                                                                                                                                                                                                                                                                                                                     | \CYRCHLDSC . . . . .   | 11384 |
| \csc . . . . . z21                                                                                                                                                                                                                                                                                                                                                       | \cyrchldsc . . . . .   | 11384 |
| \cup . . . . . t331                                                                                                                                                                                                                                                                                                                                                      | \CYRCHRDSC . . . . .   | 11385 |
| \curr@fontshape . . . . . l164,<br>o53, o297, o305, o309, o311,<br>o374, o380, o383, o392, o399,<br>o401, o409, o415, o418, o426,<br>o433, o435, p92, p100, p121,<br>p431, p451, p483, p496, r223, r228                                                                                                                                                                  | \cyrchrdsdsc . . . . . | 11385 |
| \curr@math@size . . . . .<br>. . . . . o286, p210, p216, p221, p238                                                                                                                                                                                                                                                                                                      | \CYRCHVCRS . . . . .   | 11385 |
| \CurrentOption . . . . . l1410, l1412,<br>l1424, L13, L196, L206, L207,<br>L208, L213, L220, L221, L222,<br>L225, L232, L233, L237, L238,<br>L239, L246, L248, L257, L258,<br>L259, L260, L267, L268, L269,<br>L270, L418, L500, L501, L510, L511                                                                                                                        | \cyrchvcrs . . . . .   | 11385 |
| \CYRA . . . . . 11382                                                                                                                                                                                                                                                                                                                                                    | \CYRD . . . . .        | 11385 |
| \cyra . . . . . 11382, 11427                                                                                                                                                                                                                                                                                                                                             | \cyrd . . . . .        | 11385 |
| \CYRABHCH . . . . . 11382                                                                                                                                                                                                                                                                                                                                                | \CYRDELTA . . . . .    | 11385 |
| \cyrabhch . . . . . 11382                                                                                                                                                                                                                                                                                                                                                | \cyrdelta . . . . .    | 11385 |
| \CYRABHCHDSC . . . . . 11382                                                                                                                                                                                                                                                                                                                                             | \CYRDJE . . . . .      | 11386 |
| \cyrabhchdsc . . . . . 11382                                                                                                                                                                                                                                                                                                                                             | \cyrdje . . . . .      | 11386 |
| \CYRABHDZE . . . . . 11383                                                                                                                                                                                                                                                                                                                                               | \CYRDZE . . . . .      | 11386 |
| \cyrabhdze . . . . . 11382                                                                                                                                                                                                                                                                                                                                               | \cyrdze . . . . .      | 11386 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRDZHE . . . . .     | 11386 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrdzhe . . . . .     | 11386 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRE . . . . .        | 11386 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyre . . . . .        | 11386 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYREPS . . . . .      | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyreps . . . . .      | 11386 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYREREV . . . . .     | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrerev . . . . .     | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRERY . . . . .      | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrery . . . . .      | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRF . . . . .        | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrf . . . . .        | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRFITA . . . . .     | 11388 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrfita . . . . .     | 11387 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRG . . . . .        | 11388 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrg . . . . .        | 11388 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRGDSC . . . . .     | 11388 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrgdsc . . . . .     | 11388 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRGDSCHCRS . . . . . | 11388 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrghcrs . . . . .    | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRGHCRS . . . . .    | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrghcrs . . . . .    | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRGHK . . . . .      | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrghk . . . . .      | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRGUP . . . . .      | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrgup . . . . .      | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \CYRH . . . . .        | 11389 |
|                                                                                                                                                                                                                                                                                                                                                                          | \cyrh . . . . .        | 11389 |

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N=ltluatex.dtx, O=ltfinal.dtx

|              |       |                |       |
|--------------|-------|----------------|-------|
| \CYRHDSC     | 11390 | \CYRNHK        | 11396 |
| \cyrhdsc     | 11390 | \cyrnhk        | 11396 |
| \CYRHHCRS    | 11390 | \CYRNJE        | 11397 |
| \cyrhhcrs    | 11390 | \cyrnje        | 11396 |
| \CYRHHK      | 11390 | \CYRNLHK       | 11397 |
| \cyrhhk      | 11390 | \cyrnlhk       | 11397 |
| \CYRHRDSN    | 11391 | \CYRO          | 11397 |
| \cyhrdsn     | 11390 | \cyro          | 11397 |
| \CYRI        | 11391 | \CYROTLD       | 11397 |
| \cyri        | 11391 | \cyrotld       | 11397 |
| \CYRIE       | 11391 | \CYRP          | 11397 |
| \cyrie       | 11391 | \cyrp          | 11397 |
| \CYRII       | 11391 | \CYRPHK        | 11398 |
| \cyrii       | 11391 | \cyrphk        | 11398 |
| \CYRISHRT    | 11391 | \CYRQ          | 11398 |
| \cyrishrt    | 11391 | \cyrq          | 11398 |
| \CYRISHRTDSC | 11392 | \CYRR          | 11398 |
| \cyrishrtdsc | 11392 | \cyrr          | 11398 |
| \CYRIZH      | 11392 | \CYRRDSC       | 11398 |
| \cyrizh      | 11392 | \cyrrdsc       | 11398 |
| \CYRJE       | 11392 | \CYRRHK        | 11399 |
| \cyrje       | 11392 | \cyr rhk       | 11398 |
| \CYRK        | 11392 | \CYRRTICK      | 11399 |
| \cyrk        | 11392 | \cyr rtick     | 11399 |
| \CYRKBEAK    | 11393 | \CYRS          | 11399 |
| \cyrkbeak    | 11393 | \cyrs          | 11399 |
| \CYRKDSC     | 11393 | \CYRSACRS      | 11399 |
| \cyrkdsc     | 11393 | \cyrsacrs      | 11399 |
| \CYRKHCRS    | 11393 | \CYRSCHWA      | 11400 |
| \cyrkhcrs    | 11393 | \cyrschwa      | 11400 |
| \CYRKHK      | 11394 | \CYRSDSC       | 11400 |
| \cyrkhk      | 11393 | \cyr sdsc      | 11400 |
| \CYRKVCRS    | 11394 | \CYRSEMISFTSN  | 11400 |
| \cyrkvcrs    | 11394 | \cyr semisftsn | 11400 |
| \CYRL        | 11394 | \CYRSFTSN      | 11401 |
| \cyrl        | 11394 | \cyrsftsn      | 11401 |
| \CYRLDSC     | 11394 | \CYRSH         | 11401 |
| \cyrl dsc    | 11394 | \cyrsh         | 11401 |
| \CYRLHK      | 11395 | \CYRSHCH       | 11401 |
| \cyrlhk      | 11394 | \cyrshch       | 11401 |
| \CYRLJE      | 11395 | \CYRSHHA       | 11401 |
| \cyrlje      | 11395 | \cyrshha       | 11401 |
| \CYRM        | 11395 | \CYRT          | 11402 |
| \cyrm        | 11395 | \cyrt          | 11402 |
| \CYRMDSC     | 11395 | \CYRTDSC       | 11402 |
| \cyrmdsc     | 11395 | \cyrt dsc      | 11402 |
| \CYRMHK      | 11395 | \CYRTETSE      | 11402 |
| \cyrmhk      | 11395 | \cyrtetse      | 11402 |
| \CYRN        | 11396 | \CYRTSHE       | 11402 |
| \cyrn        | 11396 | \cyrtshe       | 11402 |
| \CYRNDSC     | 11396 | \CYRU          | 11403 |
| \cyrndsc     | 11396 | \cyru          | 11403 |
| \CYRNG       | 11396 | \CYRUSHRT      | 11403 |
| \cyrng       | 11396 | \cyrushrt      | 11403 |

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N=lt luatex.dtx, O=lt final.dtx

|                                          |                                    |                                                      |                                        |
|------------------------------------------|------------------------------------|------------------------------------------------------|----------------------------------------|
| <code>\CYRV</code> .....                 | 11403                              | <code>\ddagger</code> .....                          | 1296,                                  |
| <code>\cyrv</code> .....                 | 11403                              |                                                      | m131, m137, m144, m146, t332           |
| <code>\CYRW</code> .....                 | 11403                              | <code>\ddot</code> .....                             | t470                                   |
| <code>\cyrw</code> .....                 | 11403                              | <code>\ddots</code> .....                            | t465                                   |
| <code>\CYRY</code> .....                 | 11403                              | <code>\deadcycles</code> .....                       | k179, y39, y49, K299                   |
| <code>\cyr</code> .....                  | 11403                              | <code>\declare@robustcommand</code> .....            | d195                                   |
| <code>\CYRYA</code> .....                | 11404                              | <code>\DeclareCurrentRelease</code> .....            | L799                                   |
| <code>\cyr</code> .....                  | 11404                              | <code>\DeclareEncodingSubset</code> ...              | 11458,                                 |
| <code>\CYRYAT</code> .....               | 11404                              |                                                      | 11465, 11466, 11467, 11468, 11744,     |
| <code>\cyr</code> .....                  | 11404                              |                                                      | 11745, 11746, 11747, 11748, 11749,     |
| <code>\CYRYHCRS</code> .....             | 11404                              |                                                      | 11750, 11751, 11752, 11753, 11754,     |
| <code>\cyrhcrs</code> .....              | 11404                              |                                                      | 11755, 11756, 11757, 11758, 11759,     |
| <code>\CYRYI</code> .....                | 11404                              |                                                      | 11760, 11761, 11762, 11763, 11764,     |
| <code>\cyr</code> .....                  | 11404                              |                                                      | 11765, 11766, 11767, 11768, 11769,     |
| <code>\CYRYO</code> .....                | 11405                              |                                                      | 11770, 11771, 11772, 11773, 11774,     |
| <code>\cyr</code> .....                  | 11404                              |                                                      | 11775, 11776, 11777, 11778, 11779,     |
| <code>\CYRYU</code> .....                | 11405                              |                                                      | 11780, 11781, 11782, 11783, 11784,     |
| <code>\cyr</code> .....                  | 11405                              |                                                      | 11785, 11786, 11787, 11788, 11789,     |
| <code>\CYRZ</code> .....                 | 11405                              |                                                      | 11790, 11791, 11792, 11793, 11794,     |
| <code>\cyrz</code> .....                 | 11405                              |                                                      | 11795, 11796, 11797, 11798, 11799,     |
| <code>\CYRZDSC</code> .....              | 11405                              |                                                      | 11800, 11801, 11802, 11803, 11804      |
| <code>\cyrz</code> .....                 | 11405                              | <code>\DeclareErrorFont</code> o352, r232, s115, t41 |                                        |
| <code>\CYRZH</code> .....                | 11405                              | <code>\DeclareFixedFont</code> .....                 | o40                                    |
| <code>\cyr</code> .....                  | 11405                              | <code>\DeclareFontEncoding</code> .....              |                                        |
| <code>\CYRZHDSC</code> .....             | 11406                              |                                                      | ... 1360, 1443, 1658, 1680, 1686,      |
| <code>\cyrz</code> .....                 | 11406                              |                                                      | 1769, 1943, o83, t89, t90, t91, t92    |
| <b>D</b>                                 |                                    |                                                      |                                        |
| <code>\d</code> .....                    | 1219, 1378, 1462,                  | <code>\DeclareFontEncoding@</code> .....             | o87, o89, o104, O267, O287, O327       |
|                                          | 1707, 11129, 11337, 11338, 11339,  | <code>\DeclareFontEncoding@saved</code> .....        | O267, O287, O343                       |
|                                          | 11340, 11343, 11344, 11345, 11346, | <code>\DeclareFontEncodingDefaults</code> ...        | o133, q90, q91, t28                    |
|                                          | 11347, 11348, 11349, 11350, 11351, | <code>\DeclareFontFamily</code> ....                 | o58, q85, q86                          |
|                                          | 11352, 11353, 11354, 11355, 11356, | <code>\DeclareFontShape</code> .....                 | o19, o21, q25, q27, q81, q82           |
|                                          | 11357, 11358, 11359, 11360, 11361, | <code>\DeclareFontShape@</code> .....                | o22, o23                               |
|                                          | 11362, 11363, 11364, 11365, 11366, | <code>\DeclareFontSubstitution</code> .....          | l687, l770, o106,                      |
|                                          | 11367, 11368, 11369, 11370, 11371, |                                                      | t19, t26, t29, t30, t93, t94, t95, t96 |
|                                          | 11372, 11373, 11374, 11375, 11376  | <code>\DeclareMathAccent</code> .....                | r573, r612, t468, t469,                |
| <code>\dag</code> .....                  | 1295                               |                                                      | t470, t471, t472, t473, t474,          |
| <code>\dagger</code> .....               | 1295,                              |                                                      | t475, t476, t477, t478, t479, t480     |
|                                          | m130, m136, m144, m145, t333       | <code>\DeclareMathAlphabet</code> .....              | q119, q123, q125, q132, r399,          |
| <code>\dashbox</code> .....              | D166                               |                                                      | r562, r573, t114, t115, t116, t117     |
| <code>\dashv</code> .....                | t361                               | <code>\DeclareMathAlphabetCharacter</code> .         | r675                                   |
| <code>\date</code> .....                 | 362, F7                            | <code>\DeclareMathDelimiter</code> .....             | r677, t218, t219,                      |
| <code>\day</code> .....                  | a185, L570                         |                                                      | t220, t221, t222, t223, t226,          |
| <code>\dblfigrule</code> .....           | K767, K2325                        |                                                      | t228, t229, t513, t515, t517,          |
| <code>\dblfloatpagefraction</code> ..... | G287, G301, K2302                  |                                                      | t519, t521, t524, t526, t528,          |
| <code>\dblfloatsep</code> .....          | K753, K765, K1640, K1766, K2309    |                                                      | t530, t532, t534, t536, t538,          |
| <code>\dbltextfloatsep</code> .....      | K222,                              |                                                      |                                        |
|                                          | K230, K769, K1639, K1765, K2309    |                                                      |                                        |
| <code>\dbltopfraction</code> ..          | G284, G298, K2301                  |                                                      |                                        |
| <code>\ddag</code> .....                 | 1296                               |                                                      |                                        |

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t540, t542, t544, t546, t548,  
 t550, t552, t554, t556, t558, t560  
 \DeclareMathRadical ..... [r794](#), [t481](#)  
 \DeclareMathSizes .....  
 ..... [o170](#), [o176](#), [o198](#), [t120](#),  
 t121, t122, t123, t124, t125,  
 t126, t127, t128, t129, t130, t131  
 \DeclareMathSizes\* ..... [o170](#)  
 \DeclareMathSymbol .... [r616](#), [r676](#),  
 r693, t132, t133, t134, t135,  
 t136, t137, t138, t139, t140,  
 t141, t142, t143, t144, t145,  
 t146, t147, t148, t149, t150,  
 t151, t152, t153, t154, t155,  
 t156, t157, t158, t159, t160,  
 t161, t162, t163, t164, t165,  
 t166, t167, t168, t169, t170,  
 t171, t172, t173, t174, t175,  
 t176, t177, t178, t179, t180,  
 t181, t182, t183, t184, t185,  
 t186, t187, t188, t189, t190,  
 t191, t192, t193, t194, t195,  
 t196, t197, t198, t199, t200,  
 t201, t202, t203, t204, t205,  
 t206, t207, t208, t209, t210,  
 t211, t212, t213, t214, t224,  
 t225, t227, t231, t232, t233,  
 t234, t235, t236, t237, t238,  
 t239, t240, t241, t242, t243,  
 t244, t245, t246, t247, t248,  
 t249, t250, t251, t252, t253,  
 t254, t255, t256, t257, t258,  
 t259, t260, t261, t262, t263,  
 t264, t265, t266, t267, t268,  
 t269, t270, t271, t273, t274,  
 t275, t276, t277, t278, t279,  
 t280, t281, t282, t283, t285,  
 t286, t291, t292, t293, t294,  
 t296, t297, t298, t299, t300,  
 t301, t302, t303, t304, t305,  
 t306, t307, t308, t309, t311,  
 t312, t313, t314, t315, t316,  
 t318, t319, t320, t321, t322,  
 t323, t326, t328, t330, t331,  
 t332, t333, t334, t335, t336,  
 t337, t338, t339, t340, t341,  
 t342, t343, t344, t345, t346,  
 t347, t348, t349, t350, t351,  
 t352, t353, t354, t355, t356,  
 t357, t358, t359, t360, t361,  
 t362, t363, t364, t365, t366,  
 t367, t368, t369, t371, t373,  
 t375, t376, t377, t378, t379,  
 t380, t381, t382, t383, t384,  
 t385, t387, t388, t389, t390,  
 t391, t393, t395, t397, t398,  
 t399, t400, t401, t402, t403,  
 t404, t405, t406, t407, t429,  
 t431, t453, t454, t455, t503,  
 t504, t505, t506, t562, t563, t564  
 \DeclareMathVersion ..... [r245](#), s2, s3  
 \DeclareOldFontCommand .. [v108](#), [v124](#)  
 \DeclareOption .....  
 .... [474](#), l1409, l1465, l1466,  
 l1467, l1468, l1469, l1471, p29,  
 p37, p45, p53, p56, p60, [L179](#), [L521](#)  
 \DeclareOption\* ..... [474](#), [L179](#)  
 \DeclarePreloadSizes .....  
 .... [o150](#), q95, q96, u19, u21,  
 u22, u23, u25, u26, u27, u28,  
 u29, u30, u34, u38, u43, u45,  
 u49, u50, u53, u54, u57, u58, u64  
 \DeclareRelease ..... [L706](#)  
 \DeclareRobustCommand .....  
[d195](#), d357, g4, g11, g30, g57,  
 i35, i43, i226, i262, i276, i281,  
 i296, j3, j13, l290, l291, l292,  
 l293, l294, l295, l296, l297, l299,  
 l301, l303, l1729, m154, o216,  
 o244, o245, o246, o250, o252,  
 o270, p113, s4, s7, s10, s13, s16,  
 s19, s22, s25, s28, s34, s41, s89,  
 s93, t408, t412, t415, t420, t422,  
 t424, t427, t433, t435, t437,  
 t439, t441, t443, t445, t447,  
 t449, t451, t457, t459, t461,  
 t464, v3, v109, z171, z173, z189,  
 z200, z252, z309, z326, z350,  
 B7, B75, B139, B193, B341,  
 B367, G378, G386, O422, O429, I12  
 \DeclareSizeFunction . [p371](#), [p444](#),  
 p445, p456, p457, p461, p462,  
 p468, p469, p493, p494, p501, p502  
 \DeclareSymbolFont .....  
 q136, [r280](#), t104, t105, t106, t107  
 \DeclareSymbolFontAlphabet .....  
 ..... [r868](#), t111, t112, t113  
 \DeclareSymbolFontAlphabet@ [r869](#), [r872](#)  
 \DeclareTextAccent ..... [l64](#), l361,  
 l362, l363, l364, l365, l366, l367,  
 l368, l369, l370, l371, l444, l445,  
 l446, l447, l448, l449, l450, l451,  
 l452, l453, l454, l683, l688, l689,  
 l690, l691, l692, l693, l694, l695,  
 l696, l697, l698, l777, l778, l779,  
 l780, l781, l782, l783, l784, l785,  
 l786, l787, l788, l789, l790, l791  
 \DeclareTextAccentDefault .....

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 N=ltluatex.dtx, O=ltfinal.dtx



- ..... 1169, 1210, 1211,
- 1212, 1213, 1214, 1215, 1216, 1217,
- 1218, 1219, 1220, 1221, 1222, 1223,
- 1263, 1266, 11533, 11534, 11535,
- 11536, 11537, 11538, 11539, 11540,
- 11541, 11542, 11543, 11544, 11545
- `\DeclareTextCommand` 13, 158, 165, 181,
- 1372, 1375, 1378, 1394, 1395, 1402,
- 1404, 1406, 1408, 1414, 1416, 1418,
- 1425, 1455, 1458, 1462, 1465, 1467,
- 1470, 1472, 1672, 1699, 1701, 1704,
- 1707, 1737, 1744, 1771, 1774, 1821,
- 1948, 1974, 1976, 1978, 11095, 11132
- `\DeclareTextCommandDefault` .....
- ..... 157, 1170,
- 1172, 1267, 1270, 1271, 1272, 1273,
- 1275, 1279, 1283, 1284, 1286, 1287,
- 1288, 1289, 1309, 1338, 11599,
- 11601, 11602, 11604, 11606, 11608,
- 11610, 11612, 11614, 11616, 11618,
- 11620, 11622, 11624, 11626, 11628,
- 11630, 11632, 11634, 11636, 11638,
- 11640, 11642, 11644, 11646, 11648,
- 11650, 11652, 11654, 11656, 11658,
- 11660, 11662, 11664, 11666, 11668,
- 11670, 11672, 11674, 11676, 11678,
- 11680, 11682, 11684, 11686, 11688,
- 11690, 11692, 11694, 11696, 11698,
- 11700, 11702, 11704, 11706, 11708,
- 11710, 11712, 11714, 11716, 11719
- `\DeclareTextComposite` .....
- ..... 174, 1432, 1433, 1529,
- 1530, 1531, 1532, 1533, 1534, 1535,
- 1536, 1537, 1538, 1539, 1540, 1541,
- 1542, 1543, 1544, 1545, 1546, 1547,
- 1548, 1549, 1550, 1551, 1552, 1553,
- 1554, 1555, 1556, 1557, 1558, 1559,
- 1560, 1561, 1562, 1563, 1564, 1565,
- 1566, 1567, 1568, 1569, 1570, 1571,
- 1572, 1573, 1574, 1575, 1576, 1577,
- 1578, 1579, 1580, 1581, 1582, 1583,
- 1584, 1585, 1586, 1587, 1588, 1589,
- 1590, 1591, 1592, 1593, 1594, 1595,
- 1596, 1597, 1598, 1599, 1600, 1601,
- 1602, 1603, 1604, 1605, 1606, 1607,
- 1608, 1609, 1610, 1611, 1612, 1613,
- 1614, 1615, 1616, 1617, 1618, 1619,
- 1620, 1621, 1622, 1623, 1624, 1625,
- 1626, 1627, 1628, 1629, 1630, 1631,
- 1632, 1633, 1634, 1635, 1636, 1637,
- 1638, 1639, 1751, 1752, 1753, 1754,
- 1755, 1756, 1757, 1758, 1759, 1760,
- 1761, 1762, 1763, 1764, 1765, 1766
- `\DeclareTextCompositeCommand` ...
- ..... 174, 1411, 1434,
- 1435, 1436, 1437, 1439, 1640, 1641,
- 1643, 1646, 1647, 1648, 1649, 1650,
- 1651, 1652, 1653, 1654, 1734, 1954
- `\DeclareTextFontCommand` .....
- .. v1, v15, v16, v17, v18, v19,
- v20, v21, v22, v23, v24, v25, v123
- `\DeclareTextSymbol` .....
- .... 13, 1381, 1382, 1383, 1384,
- 1385, 1386, 1387, 1388, 1389, 1390,
- 1391, 1392, 1393, 1396, 1397, 1398,
- 1399, 1400, 1401, 1474, 1475, 1476,
- 1477, 1478, 1479, 1480, 1481, 1482,
- 1483, 1484, 1485, 1486, 1487, 1488,
- 1489, 1490, 1491, 1492, 1493, 1494,
- 1495, 1496, 1497, 1498, 1499, 1500,
- 1501, 1502, 1503, 1504, 1505, 1506,
- 1507, 1508, 1509, 1510, 1511, 1512,
- 1513, 1514, 1515, 1516, 1517, 1518,
- 1519, 1520, 1521, 1522, 1523, 1524,
- 1525, 1526, 1527, 1528, 1659, 1660,
- 1661, 1662, 1663, 1664, 1665, 1666,
- 1667, 1668, 1669, 1670, 1671, 1681,
- 1682, 1710, 1711, 1712, 1713, 1714,
- 1715, 1716, 1717, 1718, 1719, 1720,
- 1721, 1722, 1723, 1724, 1725, 1726,
- 1727, 1728, 1729, 1730, 1731, 1732,
- 1733, 1792, 1793, 1794, 1795, 1796,
- 1797, 1798, 1799, 1800, 1801, 1802,
- 1803, 1804, 1805, 1806, 1807, 1808,
- 1809, 1810, 1811, 1812, 1813, 1814,
- 1815, 1816, 1817, 1818, 1819, 1820,
- 1827, 1828, 1829, 1830, 1831, 1832,
- 1833, 1834, 1835, 1836, 1837, 1838,
- 1839, 1840, 1841, 1842, 1843, 1844,
- 1845, 1846, 1847, 1848, 1849, 1850,
- 1851, 1852, 1853, 1854, 1855, 1856,
- 1857, 1858, 1859, 1860, 1861, 1862,
- 1863, 1864, 1865, 1866, 1867, 1868,
- 1869, 1870, 1871, 1872, 1873, 1874,
- 1875, 1876, 1877, 1878, 1879, 1880,
- 1881, 1882, 1883, 1884, 1885, 1886,
- 1887, 1888, 1889, 1890, 1891, 1892,
- 1893, 1894, 1895, 1896, 1897, 1898,
- 1899, 1900, 1901, 1902, 1903, 1904,
- 1905, 1906, 1980, 1981, 1982, 1983,
- 1984, 1985, 1986, 1987, 1988, 1989,
- 1990, 1991, 1992, 1993, 1994, 1995,
- 1996, 1997, 1998, 1999, 11000,
- 11001, 11002, 11003, 11004, 11005,
- 11006, 11007, 11008, 11009, 11010,
- 11011, 11012, 11013, 11014, 11015,
- 11016, 11017, 11018, 11019, 11020,
- 11021, 11022, 11023, 11024, 11025,

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11026, 11027, 11028, 11029, 11030,  
 11031, 11032, 11033, 11034, 11035,  
 11036, 11037, 11038, 11039, 11040,  
 11041, 11042, 11043, 11044, 11045,  
 11046, 11047, 11048, 11049, 11050,  
 11051, 11052, 11053, 11054, 11055,  
 11056, 11057, 11058, 11059, 11060,  
 11061, 11062, 11063, 11064, 11065,  
 11066, 11067, 11068, 11069, 11070,  
 11071, 11072, 11073, 11074, 11075,  
 11076, 11077, 11078, 11079, 11080,  
 11081, 11082, 11083, 11084, 11085,  
 11086, 11087, 11088, 11089, 11090,  
 11091, 11092, 11093, 11094, 11106,  
 11107, 11108, 11109, 11110, 11111,  
 11112, 11113, 11114, 11115, 11116  
 \DeclareTextSymbolDefault . . . . .  
 . . . . . 1169, 1224, 1225, 1226,  
 1227, 1228, 1229, 1230, 1231, 1232,  
 1233, 1234, 1235, 1236, 1237, 1238,  
 1239, 1240, 1241, 1242, 1243, 1244,  
 1245, 1246, 1247, 1248, 1249, 1250,  
 1251, 1252, 1253, 1254, 1255, 1256,  
 1257, 1258, 1259, 1260, 1261, 1262,  
 1264, 1265, 11546, 11547, 11548,  
 11549, 11550, 11551, 11552, 11553,  
 11554, 11555, 11556, 11557, 11558,  
 11559, 11560, 11561, 11562, 11563,  
 11564, 11565, 11566, 11567, 11568,  
 11569, 11570, 11571, 11572, 11573,  
 11574, 11575, 11576, 11577, 11578,  
 11579, 11580, 11581, 11582, 11583,  
 11584, 11585, 11586, 11587, 11588,  
 11589, 11590, 11591, 11592, 11593,  
 11594, 11595, 11596, 11597, 11598  
 \DeclareUnicodeAccent . . . . . 1947,  
 11117, 11118, 11119, 11120, 11121,  
 11122, 11123, 11124, 11125, 11126,  
 11127, 11128, 11129, 11130, 11131  
 \DeclareUnicodeCharacter . . . . . O268  
 \DeclareUnicodeComposite . . . . .  
 . . . . . 1952, 11136,  
 11137, 11138, 11139, 11140, 11141,  
 11142, 11143, 11144, 11145, 11146,  
 11147, 11148, 11149, 11150, 11151,  
 11152, 11153, 11154, 11155, 11156,  
 11157, 11158, 11159, 11160, 11161,  
 11162, 11163, 11164, 11165, 11166,  
 11167, 11168, 11169, 11170, 11171,  
 11172, 11173, 11174, 11175, 11176,  
 11177, 11178, 11179, 11180, 11181,  
 11182, 11183, 11184, 11185, 11186,  
 11187, 11188, 11189, 11190, 11191,  
 11192, 11193, 11194, 11195, 11196,  
 11197, 11198, 11199, 11200, 11201,  
 11202, 11203, 11204, 11205, 11206,  
 11207, 11208, 11209, 11210, 11211,  
 11212, 11213, 11214, 11215, 11216,  
 11217, 11218, 11219, 11220, 11221,  
 11222, 11223, 11224, 11225, 11226,  
 11227, 11228, 11229, 11230, 11231,  
 11232, 11233, 11234, 11235, 11236,  
 11237, 11238, 11239, 11240, 11241,  
 11242, 11243, 11244, 11245, 11246,  
 11247, 11248, 11249, 11250, 11251,  
 11252, 11253, 11254, 11255, 11256,  
 11257, 11258, 11259, 11260, 11261,  
 11262, 11263, 11264, 11265, 11266,  
 11267, 11268, 11269, 11270, 11271,  
 11272, 11273, 11274, 11275, 11276,  
 11277, 11278, 11279, 11280, 11281,  
 11282, 11283, 11284, 11285, 11286,  
 11287, 11288, 11289, 11290, 11291,  
 11292, 11293, 11294, 11295, 11296,  
 11297, 11298, 11299, 11300, 11301,  
 11302, 11303, 11304, 11305, 11306,  
 11307, 11308, 11309, 11310, 11311,  
 11312, 11313, 11314, 11315, 11316,  
 11317, 11318, 11319, 11320, 11321,  
 11322, 11323, 11324, 11325, 11326,  
 11327, 11328, 11329, 11330, 11331,  
 11332, 11333, 11334, 11335, 11336,  
 11337, 11338, 11339, 11340, 11341,  
 11342, 11343, 11344, 11345, 11346,  
 11347, 11348, 11349, 11350, 11351,  
 11352, 11353, 11354, 11355, 11356,  
 11357, 11358, 11359, 11360, 11361,  
 11362, 11363, 11364, 11365, 11366,  
 11367, 11368, 11369, 11370, 11371,  
 11372, 11373, 11374, 11375, 11376  
 \default@ds . . . . .  
 . . . L188, L199, L235, L467, L469  
 \default@family . . . . . o94,  
 o126, o358, o361, o384, o419, O332  
 \default@M o101, o141, o144, o148, O339  
 \default@mextra . . . . . q10, q89  
 \default@series . . . . . o94,  
 o127, o359, o362, o381, o416, O332  
 \default@shape . . . . . o95,  
 o128, o360, o363, o379, o414, O333  
 \default@T . . . . o135, o138, o148, o237  
 \defaultthyphenchar . . . . . b322, d360  
 \defaultscriptratio . . . . . o479, o486  
 \defaultscriptscriptratio o480, o486  
 \defaultskewchar . . . . . b323  
 \define@mathalphabet . . . . . q18, q131  
 \define@mathgroup . . . . . q19, q135  
 \define@newfont . . . . . o289, o298

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 N=ltluatex.dtx, O=ltfinal.dtx

- \deg ..... z34
  - \delcode ..... r792
  - \delimiter ..... r723, r788
  - \delimiterfactor ..... b324
  - \delimitershortfall ..... b334
  - \Delta ..... t261
  - \delta ..... t234
  - \depth ..... B32, B35
  - \det ..... z30
  - \detokenize ..... 1925, 1945
  - \DH ..... 1476, 11020, O436
  - \dh ..... 1486, 11026, O436
  - \Diamond ..... s107
  - \diamond ..... t338
  - \diamondsuit ..... t300
  - \dim ..... z28
  - \dimen@ [b41](#), b391, b392, b428, b429,  
b431, b433, g28, g29, i241, i246,  
1409, 1410, 1412, 1413, 1735, 1736,  
11524, 11526, o179, o181, o187,  
o200, o203, o207, o478, o479,  
o480, o484, p405, p406, p407,  
p408, p412, z72, z73, z129, z130,  
z131, z132, B394, B397, C149,  
C150, K508, K510, K531, K533
  - \dimen@i ..... [b41](#)
  - \dimen@ii ..... [b41](#), o183, o188
  - \dimendef [b42](#), [b43](#), [b44](#), [b52](#), [b91](#), N213
  - \dimenzero ..... N213
  - \dimexpr ..... 11099, 11102
  - \directlua ..... a9, a12,  
a17, a20, a25, b65, b81, b105,  
b245, d19, d297, N2, N12, N27,  
N204, N218, N243, N248, N252
  - \disable\_callback ..... 506, [N730](#)
  - \discretionary ..... d358, d370, z148
  - \displ@y ..... z134, z138, z139
  - \displaylines ..... [z133](#)
  - \displaymath ..... z244
  - displaymath (environment) ..... [z242](#)
  - \displaystyle ... t484, t487, t490,  
t492, z62, z140, z268, z271,  
z308, z333, z345, z373, z397, z400
  - \displaywidowpenalty ..... b314
  - \displaywidth .. z140, z267, z320, z376
  - \div ..... t341
  - \DJ ..... 1477, 11030, O436
  - \dj ..... 1487, 11031, O436
  - \do ..... a74, a75, a126, b13, b14,  
d44, f3, f7, f16, f26, k63, k66,  
k118, k121, k163, k215, k269,  
k275, v73, y118, y139, y166,  
y176, y189, y195, B52, C205,  
C230, D31, D36, D82, D185,  
D187, D207, D210, D249, D293,  
D406, G65, G134, L107, L124,  
L206, L220, L232, L237, L257,  
L267, L510, L573, L845, I16, I41
  - \do@noligs ..... [y190](#), y195
  - \do@subst@correction . [o49](#), p436, p491
  - \DocInput ..... p8, t5, u5, M4
  - \document ..... 82, [k11](#), I40
  - \document@default@language .....  
..... k49, k50, K597, [O217](#)
  - \document@select@group ... [r137](#), r236
  - \documentclass .....  
..... p2, t2, u2, [L274](#), [L281](#),  
L308, L311, L435, L530, M2, N14
  - \documentstyle ..... [L279](#), L530
  - \dorestore@version ..... [r114](#), [r119](#)
  - \dospecials ..... a74, a126,  
b13, y118, y139, y166, y176, L573
  - \dot ..... t477
  - \doteq ..... t421
  - \dotfill ..... [b435](#)
  - \dots ..... 1303, 1305
  - \doublehyphendemerits ..... b317
  - \doublerulesep .... C270, [C297](#), C321
  - \Downarrow ..... t534
  - \downarrow ..... t528
  - \downbracefill ..... t489, t507
  - \ds@ ..... L201, L471
  - \dt@pfalse ..... z135
  - \dt@ptrue ..... z134
  - \dump ..... O500
- E**
- \E ..... L580, L583, L610
  - \e@alloc .. b51, b52, b53, b55, b56,  
b63, b64, b66, b68, b79, b82,  
b84, [b138](#), N13, N47, N78, N88,  
N177, N185, N193, N201, O12, O33
  - \e@alloc@attribute@count .....  
..... N66, N74, N75, N79, N81, N224
  - \e@alloc@bytecode@count ... N70,  
N189, N190, N194, N196, N240
  - \e@alloc@ccodetable@count .....  
..... N67, N84, N85, N89, N92, N228
  - \e@alloc@chardef .....  
..... b60, [b102](#), b210, b211,  
N46, N177, N185, N193, N201, O12
  - \e@alloc@intercharclass@top ... [O21](#)
  - \e@alloc@luachunk@count ... N71,  
N197, N198, N202, N206, N242
  - \e@alloc@luafunction@count .....  
..... N68, N173,  
N174, N178, N180, N234, N236

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N=ltluatex.dtx, O=ltfinal.dtx

|                                                |                                                                                                                                       |  |
|------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------|--|
| <code>\e@alloc@top</code> . . . . .            | b55,                                                                                                                                  |  |
|                                                | b63, <a href="#">b102</a> , b188, b248, N45,                                                                                          |  |
|                                                | N79, N178, N186, N194, N202, O12                                                                                                      |  |
| <code>\e@alloc@whatsit@count</code> . . . .    | N69,                                                                                                                                  |  |
|                                                | N181, N182, N186, N188, N238                                                                                                          |  |
| <code>\e@ch@ck</code> . . . . .                | b142, <a href="#">b152</a> , N49, N53                                                                                                 |  |
| <code>\e@insert@top</code> . . . . .           | b246, b248, b265, b280                                                                                                                |  |
| <code>\e@mathgroup@top</code> . . . . .        | b79, <a href="#">b124</a> , r56, r145                                                                                                 |  |
| <code>\egroup</code> . . . . .                 | <a href="#">b372</a>                                                                                                                  |  |
| <code>\eject</code> . . . . .                  | <a href="#">b402</a>                                                                                                                  |  |
| <code>\ell</code> . . . . .                    | t275                                                                                                                                  |  |
| <code>\em</code> . . . . .                     | <a href="#">s31</a> , v25                                                                                                             |  |
| <code>\emergencystretch</code> . . . . .       | J45, J51                                                                                                                              |  |
| <code>\eminnershape</code> . . . . .           | <a href="#">s31</a>                                                                                                                   |  |
| <code>\emph</code> . . . . .                   | <a href="#">v25</a>                                                                                                                   |  |
| <code>\empty</code> . . . . .                  | <a href="#">b370</a>                                                                                                                  |  |
| <code>\empty@sfcnt</code> . . . . .            |                                                                                                                                       |  |
|                                                | p444, p445, p446, p460, p465, p499                                                                                                    |  |
| <code>\emptyset</code> . . . . .               | t282                                                                                                                                  |  |
| <code>\enc@update</code> . . . . .             | o222, o224, o240, <a href="#">o243</a> , p129                                                                                         |  |
| <code>\encodingdefault</code> . . . . .        | l918, l1410, l1436,                                                                                                                   |  |
|                                                | r237, <a href="#">s94</a> , <a href="#">t42</a> , N247, N262, N270                                                                    |  |
| <code>\end</code> . . . . .                    | a69, d8, d319, g200, p9, t6, u6,                                                                                                      |  |
|                                                | <a href="#">y60</a> , y97, y98, z354, z363, A112,                                                                                     |  |
|                                                | F15, F17, L588, L592, L598, M5                                                                                                        |  |
| <code>\end@dblfloat</code> . . . . .           | <a href="#">G205</a>                                                                                                                  |  |
| <code>\end@float</code> . . . . .              | <a href="#">G189</a> , <a href="#">G227</a> , <a href="#">G243</a> , <a href="#">G359</a>                                             |  |
| <code>\endarray</code> . . . . .               | <a href="#">C144</a>                                                                                                                  |  |
| <code>\endcenter</code> . . . . .              | <a href="#">y74</a>                                                                                                                   |  |
| <code>\enddisplaymath</code> . . . . .         | <a href="#">z245</a>                                                                                                                  |  |
| <code>\enddocument</code> . . . . .            | <a href="#">y8</a>                                                                                                                    |  |
| <code>\endenumerate</code> . . . . .           | <a href="#">A240</a>                                                                                                                  |  |
| <code>\endeqnarray</code> . . . . .            | <a href="#">z276</a> , <a href="#">z307</a>                                                                                           |  |
| <code>\endequation</code> . . . . .            | <a href="#">z248</a>                                                                                                                  |  |
| <code>\endfilecontents</code> . . . . .        | <a href="#">L534</a>                                                                                                                  |  |
| <code>\endflushleft</code> . . . . .           | <a href="#">y81</a>                                                                                                                   |  |
| <code>\endflushright</code> . . . . .          | <a href="#">y87</a>                                                                                                                   |  |
| <code>\endgraf</code> . . . . .                | <a href="#">b367</a>                                                                                                                  |  |
| <code>\EndIncludeInRelease</code> . . . . .    |                                                                                                                                       |  |
|                                                | a22, a50, b87, b101,                                                                                                                  |  |
|                                                | b118, b123, b133, b137, b147,                                                                                                         |  |
|                                                | b150, b167, b181, b185, b219,                                                                                                         |  |
|                                                | b224, b277, b289, b480, b487,                                                                                                         |  |
|                                                | b534, b539, c83, c89, d273,                                                                                                           |  |
|                                                | d276, d308, d317, d368, d372,                                                                                                         |  |
|                                                | i85, i97, i108, i125, i137, i202,                                                                                                     |  |
|                                                | i224, i290, i294, k69, k123, l101,                                                                                                    |  |
|                                                | l121, l313, l335, l350, l358, m28,                                                                                                    |  |
|                                                | m33, m88, m99, m141, m147,                                                                                                            |  |
|                                                | m167, m170, n10, n14, o196,                                                                                                           |  |
|                                                | o213, o404, o437, o553, o565,                                                                                                         |  |
|                                                | q21, q143, r77, r105, r168, r198,                                                                                                     |  |
|                                                | s39, s45, t68, y123, y144, y171,                                                                                                      |  |
|                                                | y179, z176, z184, z213, z240,                                                                                                         |  |
|                                                | z336, z348, z357, z366, A132,                                                                                                         |  |
|                                                | A137, B13, B22, B79, B86,                                                                                                             |  |
|                                                | B143, B150, B198, B206, B257,                                                                                                         |  |
|                                                | B275, B343, B348, B371, B378,                                                                                                         |  |
|                                                | D285, D326, G104, G172, G231,                                                                                                         |  |
|                                                | G246, G293, G306, G391,                                                                                                               |  |
|                                                | G396, K53, K62, K178, K196,                                                                                                           |  |
|                                                | K365, K370, K418, K464, K650,                                                                                                         |  |
|                                                | K708, K811, K830, K893, K911,                                                                                                         |  |
|                                                | K953, K974, K1216, K1385,                                                                                                             |  |
|                                                | K1467, K1561, K1683, K1810,                                                                                                           |  |
|                                                | K1929, K1957, K2177, K2195,                                                                                                           |  |
|                                                | K2242, K2286, L71, L81, L119,                                                                                                         |  |
|                                                | L136, L262, L271, L382, L410,                                                                                                         |  |
|                                                | N221, N244, N267, N271, O15,                                                                                                          |  |
|                                                | O19, O37, O55, O65, O72,                                                                                                              |  |
|                                                | O80, O131, O155, O307, O344                                                                                                           |  |
| <code>\enditemize</code> . . . . .             | <a href="#">A251</a>                                                                                                                  |  |
| <code>\endline</code> . . . . .                | <a href="#">b367</a> , <a href="#">z118</a>                                                                                           |  |
| <code>\endlinechar</code> . . . . .            | a92, a93, a94, a204, d22,                                                                                                             |  |
|                                                | d24, d29, k243, L161, L162, L163                                                                                                      |  |
| <code>\endlist</code> . . . . .                | <a href="#">A98</a> , <a href="#">A240</a> , <a href="#">A251</a>                                                                     |  |
| <code>\endlrbox</code> . . . . .               | <a href="#">B110</a>                                                                                                                  |  |
| <code>\endmath</code> . . . . .                | <a href="#">z243</a>                                                                                                                  |  |
| <code>\endminipage</code> . . . . .            | <a href="#">B309</a>                                                                                                                  |  |
| <code>\endpicture</code> . . . . .             | <a href="#">D17</a>                                                                                                                   |  |
| <code>\endsloppypar</code> . . . . .           | <a href="#">J49</a>                                                                                                                   |  |
| <code>\endtabbing</code> . . . . .             | <a href="#">C73</a>                                                                                                                   |  |
| <code>\endtabular</code> . . . . .             | <a href="#">C144</a>                                                                                                                  |  |
| <code>\endtabular*</code> . . . . .            | <a href="#">C144</a>                                                                                                                  |  |
| <code>\endtrivlist</code> . . . . .            | <a href="#">y74</a> , <a href="#">y81</a> , <a href="#">y87</a> ,                                                                     |  |
|                                                | <a href="#">y147</a> , <a href="#">z378</a> , <a href="#">A100</a> , <a href="#">A101</a> , <a href="#">C74</a> , <a href="#">E39</a> |  |
| <code>\endverbatim</code> . . . . .            | <a href="#">y146</a> , <a href="#">y150</a>                                                                                           |  |
| <code>\enlargethispage</code> . . . . .        | <a href="#">K1855</a>                                                                                                                 |  |
| <code>\enlargethispage*</code> . . . . .       | <a href="#">K1855</a>                                                                                                                 |  |
| <code>\enskip</code> . . . . .                 | <a href="#">i306</a>                                                                                                                  |  |
| <code>\enspace</code> . . . . .                | <a href="#">i303</a>                                                                                                                  |  |
| <code>\ensuremath</code> . . . . .             | m143, <a href="#">z309</a> , G381, G389                                                                                               |  |
| <code>\enumerate</code> . . . . .              | <a href="#">A231</a>                                                                                                                  |  |
| <code>enumerate (environment)</code> . . . . . | <a href="#">A231</a>                                                                                                                  |  |
| environments:                                  |                                                                                                                                       |  |
| center . . . . .                               | <a href="#">y73</a>                                                                                                                   |  |
| displaymath . . . . .                          | <a href="#">z242</a>                                                                                                                  |  |
| enumerate . . . . .                            | <a href="#">A231</a>                                                                                                                  |  |
| eqnarray . . . . .                             | <a href="#">z254</a> , <a href="#">z379</a>                                                                                           |  |
| eqnarray* . . . . .                            | <a href="#">z305</a>                                                                                                                  |  |
| equation . . . . .                             | <a href="#">z246</a> , <a href="#">z367</a>                                                                                           |  |
| filecontents . . . . .                         | <a href="#">472</a>                                                                                                                   |  |
| flushleft . . . . .                            | <a href="#">y80</a>                                                                                                                   |  |
| flushright . . . . .                           | <a href="#">y86</a>                                                                                                                   |  |
| itemize . . . . .                              | <a href="#">A242</a>                                                                                                                  |  |
| lrbox . . . . .                                | <a href="#">301</a>                                                                                                                   |  |
| math . . . . .                                 | <a href="#">z242</a>                                                                                                                  |  |

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|                         |       |                                                    |                              |       |                                                    |
|-------------------------|-------|----------------------------------------------------|------------------------------|-------|----------------------------------------------------|
| minipage                | ..... | <a href="#">302</a>                                | \externalfont                | ..... | <a href="#">p84,</a>                               |
| sloppypar               | ..... | <a href="#">J48</a>                                |                              |       | <a href="#">p87, p98, p102, p104, p345,</a>        |
| thebibliography         | ..... | <a href="#">393</a>                                |                              |       | <a href="#">p359, p421, p455, p505, p507, p509</a> |
| verbatim*               | ..... | <a href="#">y149</a>                               | \extra@def                   | ..... | <a href="#">q9, q84</a>                            |
| \epsilon                | ..... | <a href="#">t235</a>                               | \extracolsep                 | ..... | <a href="#">C140</a>                               |
| \eqnarray               | ..... | <a href="#">z259, z306</a>                         | \extract@alph@from@version   | ..... |                                                    |
| eqnarray (environment)  | ....  | <a href="#">z254, z379</a>                         |                              |       | <a href="#">o452, o458, r151, r182</a>             |
| eqnarray* (environment) | ..... | <a href="#">z305</a>                               | \extract@default@composite   |       | <a href="#">l957, l964</a>                         |
| \eqno                   | ..... | <a href="#">z248</a>                               | \extract@default@composite@a | ...   |                                                    |
| \equation               | ..... | <a href="#">z247</a>                               |                              |       | <a href="#">l966, l970</a>                         |
| equation (environment)  | ....  | <a href="#">z246, z367</a>                         | \extract@default@composite@b | ...   |                                                    |
| \equiv                  | ..... | <a href="#">t400</a>                               |                              |       | <a href="#">l968, l972</a>                         |
| \err@rel@i              | ..... | <a href="#">q12, q99, q132, q136</a>               | \extract@font                | ..... | <a href="#">o312, p81</a>                          |
| \errhelp                | ..... | <a href="#">a217,</a>                              | \extract@fontinfo            | ..... | <a href="#">p312, p319</a>                         |
|                         |       | <a href="#">c30, g39, g66, M12, O226, O491</a>     | \extract@rangefontinfo       | ..... |                                                    |
| \errmsgmessage          | ..... | <a href="#">a4,</a>                                |                              |       | <a href="#">p329, p336, p355, p388</a>             |
|                         |       | <a href="#">a58, a222, b164, b178, b293,</a>       | \extract@sizefn              | ..... | <a href="#">p304, p326</a>                         |
|                         |       | <a href="#">c31, g47, g72, o376, o411, p379,</a>   | \extrafloats                 | ..... | <a href="#">b152, b189, b263</a>                   |
|                         |       | <a href="#">p499, q65, M16, N61, O49, O228</a>     |                              |       |                                                    |
| \error@fontshape        | ..... |                                                    |                              |       | <b>F</b>                                           |
|                         |       | <a href="#">o353, o377, o412, p107, p481, r222</a> | \f@baselineskip              | ..... |                                                    |
| \errorcontextlines      | ..... | <a href="#">b327,</a>                              |                              |       | <a href="#">l1100, o251, o258, o365, p119,</a>     |
|                         |       | <a href="#">b454, b470, b485, b498, b515, g163</a> |                              |       | <a href="#">p136, p140, p155, p169, p180, p194</a> |
| \errorstopmode          | ..... | <a href="#">b443, O499</a>                         | \f@depth                     | ..... | <a href="#">G291, K345</a>                         |
| \escapechar             | ..... | <a href="#">d101, d144,</a>                        | \f@encoding                  | ..... | <a href="#">l162, o216, o235,</a>                  |
|                         |       | <a href="#">d148, d156, o301, o446, p183,</a>      |                              |       | <a href="#">o238, o239, o241, o260, o292,</a>      |
|                         |       | <a href="#">r58, r86, r147, r177, r221, N203</a>   |                              |       | <a href="#">o297, o316, o318, o320, o325,</a>      |
| \et@xmaxfam             | ..... | <a href="#">N20, N24, N28, N36</a>                 |                              |       | <a href="#">o327, o357, o373, o408, p91,</a>       |
| \et@xmaxregs            | ..... | <a href="#">N27,</a>                               |                              |       | <a href="#">p261, p471, r207, N247, N262, N270</a> |
|                         |       | <a href="#">N29, N30, N31, N32, N33, N34, N35</a>  | \f@family                    |       | <a href="#">l1489, l1492, l1506, l1516,</a>        |
| \eta                    | ..... | <a href="#">t237</a>                               |                              |       | <a href="#">l1522, l1737, o244, o254, o293,</a>    |
| \etatcatcode            | ..... | <a href="#">N764</a>                               |                              |       | <a href="#">o297, o316, o318, o320, o325,</a>      |
| \eTeXversion            | ..... | <a href="#">a57</a>                                |                              |       | <a href="#">o327, o361, o384, o419, p91, r207</a>  |
| \evensidemargin         | ...   | <a href="#">K73, K613, K672</a>                    | \f@linespread                | ...   | <a href="#">o254, p118, p137,</a>                  |
| \every@math@size        | ....  | <a href="#">o43, p189, p201</a>                    |                              |       | <a href="#">p138, p141, p149, p152, p163, p166</a> |
| \everycr                | ..    | <a href="#">b423, z135, z138, z267, z394</a>       | \f@series                    | ..... | <a href="#">j14, o244, o255,</a>                   |
| \everydisplay           | ..... | <a href="#">o279, o280, o285</a>                   |                              |       | <a href="#">o294, o297, o362, o381, o416, s81</a>  |
| \everyjob               | ..... | <a href="#">c36,</a>                               | \f@shape                     | ..... | <a href="#">o244,</a>                              |
|                         |       | <a href="#">c41, c46, r241, N207, N208,</a>        |                              |       | <a href="#">o256, o295, o297, o363, o379, o414</a> |
|                         |       | <a href="#">N249, N250, O461, O462, O464</a>       | \f@size                      |       | <a href="#">l164, l1099, l1524, o53, o251,</a>     |
| \everymath              | ..... | <a href="#">o278, o280, o283</a>                   |                              |       | <a href="#">o257, o296, o364, o401, o435,</a>      |
| \everypar               | ..... | <a href="#">65, k41, k99,</a>                      |                              |       | <a href="#">o477, o478, o481, o482, p119,</a>      |
|                         |       | <a href="#">o499, o512, o559, y50, y120,</a>       |                              |       | <a href="#">p121, p134, p154, p169, p172,</a>      |
|                         |       | <a href="#">y142, A129, A131, A135, A136,</a>      |                              |       | <a href="#">p175, p180, p187, p194, p206,</a>      |
|                         |       | <a href="#">A180, A197, B247, B268, C70,</a>       |                              |       | <a href="#">p209, p215, p221, p238, p239,</a>      |
|                         |       | <a href="#">F31, F79, F90, F110, F119,</a>         |                              |       | <a href="#">p242, p247, p313, p320, p339,</a>      |
|                         |       | <a href="#">G187, K165, K192, K1151, K1317</a>     |                              |       | <a href="#">p341, p356, p407, p409, p411,</a>      |
| \execute@size@function  | ..... |                                                    |                              |       | <a href="#">p427, p428, p433, p447, p459,</a>      |
|                         |       | <a href="#">p316, p344, p358, p375</a>             |                              |       | <a href="#">p464, p476, p484, p489, p497, p511</a> |
| \ExecuteOptions         | ..... | <a href="#">l1472, p57, p70, L250</a>              | \f@user@size                 | ..    | <a href="#">p427, p432, p476, p489</a>             |
| \exhyphenpenalty        | ..... | <a href="#">b309, b396</a>                         | \fam                         | ..... | <a href="#">b98, o16, N20, N24, N36</a>            |
| \exists                 | ..... | <a href="#">t293</a>                               | \familydefault               | ..... | <a href="#">r238, s95, t83</a>                     |
| \exp                    | ..... | <a href="#">z31</a>                                | \fbox                        | ..... | <a href="#">301, B128, B141, B144</a>              |

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N=ltluaetx.dtx, O=ltfinal.dtx

- \fboxrule . . . . . [B126](#), [B162](#), [B165](#),  
          [B171](#), [B173](#), [B180](#), [B181](#), [O84](#)
- \fboxsep . . . . . [B126](#), [B132](#),  
          [B161](#), [B166](#), [B176](#), [B178](#), [O83](#)
- \filbreak . . . . . [b400](#)
- \filecontents . . . . .  
    . . . [L545](#), [L546](#), [L547](#), [L632](#), [L845](#)
- \filecontents . . . . . [L534](#)
- filecontents (environment) . . . . . [472](#)
- \filename@area . . . . . [a246](#), [a252](#),  
          [a259](#), [a265](#), [a272](#), [a278](#), [a285](#),  
          [k232](#), [k254](#), [k257](#), [k271](#), [k283](#), [k285](#)
- \filename@base . . . . .  
          [a294](#), [k232](#), [k254](#), [k257](#), [k278](#), [k283](#)
- \filename@dot . . . . . [a292](#), [a295](#)
- \filename@ext . . . . . [a290](#), [a292](#),  
          [k233](#), [k250](#), [k251](#), [k254](#), [k257](#), [k279](#)
- \filename@parse . . . . . [1](#),  
          [6](#), [a110](#), [a242](#), [k230](#), [k249](#), [k276](#)
- \filename@path . . . . . [a247](#), [a248](#), [a253](#),  
          [a260](#), [a261](#), [a266](#), [a273](#), [a274](#), [a279](#)
- \filename@simple . . . . .  
    . . . . . [a250](#), [a263](#), [a276](#), [a286](#), [a288](#)
- \fill . . . . . [i300](#)
- \finalhyphendemerits . . . . . [b318](#)
- \finph@nt . . . . . [z87](#), [z89](#), [z90](#)
- \finsm@sh . . . . . [z103](#), [z105](#), [z106](#)
- \firstmark . . . . . [J37](#), [K647](#), [K706](#), [K2217](#)
- \fix@penalty . . . . . [v84](#)
- \fixed@sfcnt . . . . . [p501](#), [p502](#), [p503](#)
- \fl@trace . . . . . [K240](#),  
          [K267](#), [K323](#), [K351](#), [K358](#), [K379](#),  
          [K426](#), [K472](#), [K525](#), [K540](#), [K541](#),  
          [K542](#), [K543](#), [K554](#), [K555](#), [K556](#),  
          [K557](#), [K558](#), [K568](#), [K781](#), [K800](#),  
          [K819](#), [K837](#), [K839](#), [K978](#), [K982](#),  
          [K994](#), [K995](#), [K996](#), [K997](#),  
          [K1003](#), [K1006](#), [K1014](#), [K1018](#),  
          [K1029](#), [K1034](#), [K1039](#), [K1040](#),  
          [K1041](#), [K1042](#), [K1049](#), [K1052](#),  
          [K1060](#), [K1071](#), [K1077](#), [K1082](#),  
          [K1087](#), [K1093](#), [K1094](#), [K1099](#),  
          [K1104](#), [K1105](#), [K1106](#), [K1114](#),  
          [K1118](#), [K1123](#), [K1127](#), [K1132](#),  
          [K1143](#), [K1144](#), [K1146](#), [K1164](#),  
          [K1173](#), [K1179](#), [K1188](#), [K1191](#),  
          [K1197](#), [K1207](#), [K1211](#), [K1221](#),  
          [K1227](#), [K1233](#), [K1239](#), [K1246](#),  
          [K1248](#), [K1254](#), [K1259](#), [K1261](#),  
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          [K1311](#), [K1332](#), [K1341](#), [K1347](#),  
          [K1356](#), [K1359](#), [K1366](#), [K1376](#),  
          [K1380](#), [K1392](#), [K1398](#), [K1403](#),  
          [K1408](#), [K1412](#), [K1416](#), [K1417](#),  
          [K1424](#), [K1429](#), [K1433](#), [K1440](#),  
          [K1449](#), [K1453](#), [K1457](#), [K1458](#),  
          [K1462](#), [K1463](#), [K1473](#), [K1479](#),  
          [K1485](#), [K1491](#), [K1495](#), [K1501](#),  
          [K1503](#), [K1511](#), [K1516](#), [K1521](#),  
          [K1529](#), [K1538](#), [K1543](#), [K1548](#),  
          [K1550](#), [K1555](#), [K1557](#), [K1568](#),  
          [K1574](#), [K1584](#), [K1590](#), [K1594](#),  
          [K1595](#), [K1600](#), [K1601](#), [K1607](#),  
          [K1610](#), [K1611](#), [K1612](#), [K1619](#),  
          [K1620](#), [K1621](#), [K1629](#), [K1634](#),  
          [K1646](#), [K1647](#), [K1654](#), [K1657](#),  
          [K1665](#), [K1669](#), [K1673](#), [K1674](#),  
          [K1678](#), [K1679](#), [K1689](#), [K1695](#),  
          [K1705](#), [K1711](#), [K1715](#), [K1716](#),  
          [K1722](#), [K1723](#), [K1730](#), [K1733](#),  
          [K1734](#), [K1735](#), [K1743](#), [K1744](#),  
          [K1745](#), [K1754](#), [K1759](#), [K1772](#),  
          [K1774](#), [K1781](#), [K1784](#), [K1793](#),  
          [K1797](#), [K1801](#), [K1802](#), [K1806](#),  
          [K1807](#), [K1859](#), [K1864](#), [K1870](#),  
          [K1880](#), [K1887](#), [K1897](#), [K1993](#),  
          [K2006](#), [K2007](#), [K2011](#), [K2014](#),  
          [K2016](#), [K2019](#), [K2022](#), [K2024](#),  
          [K2065](#), [K2072](#), [K2077](#), [K2083](#),  
          [K2088](#), [K2092](#), [K2098](#), [K2106](#),  
          [K2108](#), [K2115](#), [K2120](#), [K2125](#),  
          [K2127](#), [K2133](#), [K2135](#), [K2142](#),  
          [K2171](#), [K2173](#), [K2188](#), [K2190](#),  
          [K2204](#), [K2229](#), [K2233](#), [K2238](#),  
          [K2250](#), [K2267](#), [K2272](#), [K2280](#)
- \fl@tracemessage . . . . . [K1897](#)
- \fl@traceval . . . . . [K1897](#)
- \flat . . . . . [t296](#)
- \float@count . . . . . [b51](#), [b52](#), [b53](#), [b62](#),  
          [b188](#), [b205](#), [b210](#), [b212](#), [b213](#), [b222](#)
- \floatingpenalty . . . . . [G412](#)
- \floatpagefraction . . . . . [G278](#), [K2298](#)
- \floatsep . . . . . [K726](#),  
          [K744](#), [K751](#), [K2104](#), [K2154](#), [K2303](#)
- \flushbottom . . . . . [J41](#)
- \flushleft . . . . . [y80](#)
- flushleft (environment) . . . . . [y80](#)
- \flushright . . . . . [y86](#)
- flushright (environment) . . . . . [y86](#)
- \fmtname . . . . . [c1](#), [c37](#),  
          [c39](#), [c42](#), [c44](#), [c47](#), [c49](#), [L317](#), [L321](#)
- \fmtversion . . . . .  
    . . . [c1](#), [c18](#), [c37](#), [c39](#), [c42](#), [c44](#),  
          [c47](#), [c49](#), [c70](#), [g2](#), [o1](#), [C1](#), [D1](#),  
          [K4](#), [L334](#), [L337](#), [N263](#), [O445](#), [O471](#)
- \fmtversion@topatch . . . . . [O443](#),  
          [O445](#), [O457](#), [O458](#), [O470](#), [O478](#)

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N=ltluatex.dtx, O=ltfinal.dtx



- `\fnsymbol` ..... [145](#), [m106](#)  
`\font` ..... [b428](#), [b433](#), [d359](#), [d362](#),  
[l280](#), [l281](#), [l282](#), [l419](#), [l426](#), [l738](#),  
[l745](#), [l930](#), [l931](#), [l955](#), [l1096](#),  
[o46](#), [o52](#), [o54](#), [p84](#), [s35](#), [s42](#),  
[s68](#), [s80](#), [u8](#), [u9](#), [u10](#), [v68](#), [y141](#)  
`\font@info` .... [p99](#), [p319](#), [p388](#), [p393](#)  
`\font@name` ..... [l163](#),  
[l166](#), [o51](#), [o159](#), [o161](#), [o288](#),  
[o303](#), [o400](#), [o434](#), [p84](#), [p88](#),  
[p90](#), [p105](#), [p120](#), [p123](#), [p126](#),  
[p284](#), [p285](#), [p286](#), [p287](#), [p288](#), [p293](#)  
`\font@submax` ..... [p395](#), [p424](#),  
[p425](#), [y22](#), [y24](#), [O218](#), [O220](#), [O229](#)  
`\fontdimen` ..... [b428](#), [b433](#), [l280](#),  
[l281](#), [l282](#), [l419](#), [l426](#), [l738](#), [l745](#),  
[s35](#), [s42](#), [s80](#), [v68](#), [D38](#), [D40](#), [D364](#)  
`\fontencoding` .....  
..... [l1436](#), [o216](#), [o247](#), [r237](#),  
[t15](#), [t18](#), [N246](#), [N247](#), [N269](#), [N270](#)  
`\fontfamily` .....  
. [l1508](#), [o244](#), [r238](#), [s6](#), [s9](#), [s12](#), [t51](#)  
`\fontname` ..... [l931](#), [o54](#)  
`\fontseries` ..... [o244](#), [r239](#), [s15](#), [s18](#)  
`\fontshape` ..... [l429](#),  
[l748](#), [o244](#), [r240](#), [s21](#), [s24](#), [s27](#), [s30](#)  
`\fontsize` ..... [j6](#),  
[l285](#), [l311](#), [l343](#), [l1098](#), [l1134](#),  
[l1526](#), [o44](#), [o252](#), [s74](#), [G381](#), [G389](#)  
`\fontsubfuzz` ..... [p395](#), [p429](#), [y22](#)  
`\footins` ..... [G366](#), [G408](#),  
[K314](#), [K315](#), [K316](#), [K317](#), [K375](#),  
[K422](#), [K482](#), [K490](#), [K494](#), [K517](#)  
`\footnote` ..... [G399](#)  
`\footnotemark` ..... [F9](#), [G421](#)  
`\footnoterule` ..... [B315](#), [G370](#), [K493](#)  
`\footnotesep` . [B334](#), [G398](#), [G411](#), [G419](#)  
`\footnotesize` ..... [B327](#), [G409](#)  
`\footnotetext` ..... [F11](#), [G438](#)  
`\footskip` ..... [K77](#), [K637](#), [K696](#)  
`\forall` ..... [t292](#)  
`\fps@dbl` ..... [G34](#)  
`\frac` ..... [z251](#)  
`\frame` ..... [B112](#), [B188](#)  
`\framebox` ..... [301](#), [B135](#)  
`\frenchspacing` .....  
..... [b353](#), [k44](#), [k102](#), [y146](#), [y188](#)  
`\frown` ..... [t403](#)  
`\frozen@everydisplay` .... [o278](#), [o284](#)  
`\frozen@everymath` ..... [o278](#), [o282](#)  
`\fussy` ..... [J50](#)  
`\futurelet` ..... [d325](#),  
[d339](#), [i266](#), [i274](#), [v66](#), [z153](#), [C318](#)
- G**
- `\g@addto@macro` [L478](#), [L484](#), [L488](#), [L489](#)  
`\G@refundefinedfalse` ..... [x5](#)  
`\G@refundefinedtrue` . [x3](#), [x12](#), [l21](#), [l44](#)  
`\Gamma` ..... [t260](#)  
`\gamma` ..... [t233](#)  
`\gcd` ..... [z33](#)  
`\ge` ..... [t374](#)  
`\gen@sfcnt` ..... [p456](#), [p457](#), [p458](#)  
`\genb@sfcnt` ..... [p461](#), [p462](#), [p463](#)  
`\genb@x` ..... [p464](#), [p466](#)  
`\genb@y` ..... [p466](#)  
`\GenericError` [g18](#), [g85](#), [g111](#), [g137](#), [p62](#)  
`\GenericInfo` .....  
. [c71](#), [c74](#), [c79](#), [g4](#), [g104](#), [g130](#),  
[g155](#), [p31](#), [p34](#), [p39](#), [p75](#), [L770](#)  
`\GenericWarning` ..... [g11](#),  
[g94](#), [g120](#), [g146](#), [p42](#), [p47](#), [p50](#), [p78](#)  
`\geq` ..... [t373](#), [t374](#)  
`\get@cdp` ..... [r356](#), [r364](#), [r397](#)  
`\get@external@font` ... [p83](#), [p96](#), [p490](#)  
`\getanddefine@fonts` .. [o447](#), [o465](#),  
[p274](#), [r59](#), [r87](#), [r132](#), [r148](#), [r178](#),  
[r263](#), [r327](#), [r361](#), [r363](#), [r380](#),  
[r503](#), [r504](#), [r536](#), [r537](#), [r888](#), [r889](#)  
`\GetFileInfo` ..... [t3](#)  
`\getlinechar` ..... [D108](#)  
`\gets` ..... [t392](#)  
`\gg` ..... [t387](#)  
`\glb@currsz` ..... [k39](#), [k97](#),  
[o275](#), [p171](#), [p206](#), [p210](#), [p216](#), [p239](#)  
`\glb@settings` . [o276](#), [p171](#), [p218](#), [p249](#)  
`\globaldefs` .....  
.. [o448](#), [p185](#), [r60](#), [r89](#), [r149](#), [r180](#)  
`\glossary` ..... [391](#), [F146](#),  
[H23](#), [H35](#), [J20](#), [J28](#), [K621](#), [K680](#)  
`\glossaryentry` ..... [H32](#)  
`\goodbreak` ..... [b400](#)  
`\grave` ..... [t469](#)  
`\group@elt` ..... [r35](#),  
[r261](#), [r298](#), [r299](#), [r320](#), [r324](#), [r920](#)  
`\group@list` .....  
.. [r265](#), [r305](#), [r318](#), [r323](#), [r324](#),  
[r353](#), [r575](#), [r618](#), [r700](#), [r703](#),  
[r754](#), [r757](#), [r805](#), [r808](#), [r875](#), [r926](#)  
`\guillemotleft` ..... [l488](#), [l715](#), [l1000](#)  
`\guillemotright` ..... [l489](#), [l716](#), [l1014](#)  
`\guilsinglleft` ..... [l490](#), [l1066](#)  
`\guilsinglright` ..... [l491](#), [l1067](#)
- H**
- `\H` ..... [g24](#), [l214](#), [l368](#),  
[l449](#), [l543](#), [l551](#), [l570](#), [l578](#), [l695](#),  
[l1126](#), [l1265](#), [l1266](#), [l1293](#), [l1294](#)

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- `\h@false` ..... [z77](#)  
`\h@true` ..... [z78](#), [z79](#)  
`\halign` ... [b423](#), [z96](#), [z140](#), [z267](#), [z394](#)  
`\hangindent` ..... [F122](#)  
`\hat` ..... [t475](#)  
`\hbext@` [b438](#), [d14](#), [l405](#), [z140](#), [z272](#),  
[z318](#), [z333](#), [z345](#), [z372](#), [z402](#),  
[B44](#), [B59](#), [B160](#), [B402](#), [B406](#),  
[B407](#), [C37](#), [D13](#), [D23](#), [D32](#),  
[D122](#), [D156](#), [D159](#), [D162](#), [D164](#),  
[D166](#), [D237](#), [D278](#), [D321](#), [D416](#),  
[F163](#), [F166](#), [K630](#), [K640](#), [K689](#),  
[K699](#), [K1843](#), [K2223](#), [K2224](#),  
[K2228](#), [K2255](#), [K2256](#), [K2262](#)  
`\hbadness` [b305](#), [o502](#), [o509](#), [o544](#), [o563](#)  
`\hbar` ..... [t272](#)  
`\headheight` ..... [K75](#), [K626](#), [K685](#)  
`\headsep` ..... [K76](#), [K635](#), [K694](#)  
`\heartsuit` ..... [t301](#)  
`\height` ..... [l1102](#), [B31](#), [B34](#)  
`\hexnumber@` ..... [r591](#),  
[r599](#), [r614](#), [r635](#), [r643](#), [r651](#),  
[r660](#), [r663](#), [r672](#), [r673](#), [r712](#),  
[r720](#), [r766](#), [r774](#), [r788](#), [r789](#),  
[r792](#), [r818](#), [r826](#), [r831](#), [r833](#), [s85](#)  
`\hfuzz` .. [b328](#), [o510](#), [J46](#), [J47](#), [J53](#), [J54](#)  
`\hgl@` ..... [b393](#), [b394](#)  
`\hglt@` ..... [b390](#)  
`\hideoutput` ..... [b488](#)  
`\hideskip` ..... [b296](#), [b414](#)  
`\hidewidth` .....  
... [b414](#), [l310](#), [l312](#), [l341](#), [l345](#),  
[l373](#), [l374](#), [l377](#), [l380](#), [l456](#), [l457](#),  
[l461](#), [l464](#), [l466](#), [l469](#), [l702](#), [l703](#),  
[l706](#), [l709](#), [l773](#), [l776](#), [l1133](#), [l1135](#)  
`\hline` ..... [C317](#), [C320](#)  
`\hmode@bgroup` .....  
... [l67](#), [l73](#), [l310](#), [l339](#), [l373](#),  
[l379](#), [l407](#), [l418](#), [l425](#), [l456](#), [l463](#),  
[l466](#), [l468](#), [l672](#), [l702](#), [l708](#), [l737](#),  
[l744](#), [l772](#), [l775](#), [l821](#), [l1133](#), [v7](#)  
`\hmode@start@before@group` .....  
... [l68](#), [l145](#), [l147](#), [l153](#), [l168](#)  
`\hom` ..... [z29](#)  
`\hookleftarrow` ..... [t432](#)  
`\hookrightarrow` ..... [t430](#)  
`\hphantom` ..... [z75](#)  
`\hrule` ..... [b391](#), [b435](#),  
[i242](#), [i250](#), [l274](#), [l277](#), [t290](#),  
[t566](#), [B118](#), [B123](#), [B171](#), [B181](#),  
[C318](#), [C335](#), [D280](#), [D323](#), [G371](#)  
`\hrulefill` ..... [b435](#)  
`\hspace` ..... [i296](#)  
`\hyphenation` ..... [l189](#)
- I**
- `\hyphenchar` [d352](#), [d359](#), [d362](#), [d369](#), [y141](#)  
`\hyphenpenalty` ..... [b308](#), [o516](#), [o548](#)
- `\I` ..... [b359](#), [L606](#), [L624](#), [O188](#), [O412](#)  
`\i` ..... [l231](#), [l385](#),  
[l432](#), [l433](#), [l434](#), [l435](#), [l436](#), [l437](#),  
[l492](#), [l529](#), [l530](#), [l622](#), [l624](#), [l626](#),  
[l628](#), [l717](#), [l1032](#), [l1175](#), [l1177](#),  
[l1179](#), [l1181](#), [l1232](#), [l1235](#), [l1238](#),  
[l1241](#), [l1311](#), [O192](#), [O416](#), [O423](#)  
`\ialign` ..... [b423](#), [b425](#),  
[t287](#), [t411](#), [t482](#), [t485](#), [t488](#),  
[t491](#), [z109](#), [z111](#), [z119](#), [C164](#), [D51](#)  
`\IeC` ..... [O242](#), [O246](#), [O326](#)  
`\if@afterindent` ..... [F107](#), [F114](#)  
`\if@compatibility` ..... [L2](#), [L276](#)  
`\if@endpe` ..... [y62](#), [A138](#)  
`\if@eqnsw` ..... [z254](#), [z303](#)  
`\if@fcolmade` ..... [K95](#),  
[K264](#), [K394](#), [K403](#), [K441](#), [K451](#),  
[K779](#), [K799](#), [K817](#), [K846](#), [K926](#),  
[K2170](#), [K2187](#), [K2237](#), [K2277](#)  
`\if@files` ..... [k7](#), [k34](#), [k92](#),  
[k156](#), [k168](#), [k175](#), [k184](#), [y14](#),  
[y28](#), [F136](#), [I4](#), [I8](#), [I19](#), [I28](#), [I36](#), [I43](#)  
`\if@firststamp` ..... [C212](#)  
`\if@firstcolumn` [K95](#), [K246](#), [K279](#),  
[K396](#), [K444](#), [K1815](#), [K2201](#), [K2246](#)  
`\if@ignore` ..... [y4](#), [y63](#)  
`\if@includeinrelease` [c55](#), [c58](#), [c84](#), [d374](#)  
`\if@inlabel` ..... [A28](#), [A65](#),  
[A102](#), [A160](#), [A183](#), [K161](#), [K188](#)  
`\if@insert` ..... [K95](#), [K1057](#),  
[K1169](#), [K1203](#), [K1337](#), [K1372](#),  
[K1446](#), [K1535](#), [K1662](#), [K1790](#)  
`\if@minipage` ..... [i155](#), [i172](#), [i207](#),  
[y105](#), [y127](#), [A149](#), [B278](#), [C68](#), [G20](#)  
`\if@mparswitch` ..... [K95](#), [K1817](#)  
`\if@multiplelabels` ..... [x31](#)  
`\if@negarg` .... [D55](#), [D77](#), [D91](#), [D130](#)  
`\if@newlist` ..... [y147](#),  
[A29](#), [A33](#), [A69](#), [A78](#), [A106](#),  
[A166](#), [K599](#), [K644](#), [K657](#), [K703](#)  
`\if@nmbrrlist` ..... [A33](#), [A201](#)  
`\if@no@font@opt` ..... [q16](#), [q110](#), [q129](#)  
`\if@nobreak` .....  
... [i58](#), [i174](#), [i209](#), [k131](#), [k143](#),  
[A167](#), [A192](#), [B241](#), [B262](#), [F30](#),  
[F111](#), [G180](#), [G349](#), [J25](#), [J33](#),  
[K165](#), [K192](#), [K335](#), [K1148](#), [K1314](#)  
`\if@noitemarg` ..... [A32](#), [A199](#)  
`\if@noparitem` ..... [A30](#), [A157](#)  
`\if@noparlist` ..... [A31](#), [A114](#)

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N=ltluatex.dtx, O=ltfinal.dtx



- \if@noskipsec ... [A58](#), [B242](#), [B263](#),  
[F21](#), [F23](#), [F80](#), [G350](#), [K155](#), [K182](#)
- \if@ovb [D212](#), [D265](#), [D270](#), [D309](#), [D314](#)
- \if@ovhline ... [D244](#), [D280](#), [D290](#)
- \if@ovl [D212](#), [D263](#), [D282](#), [D305](#), [D324](#)
- \if@ovr [D212](#), [D262](#), [D279](#), [D304](#), [D322](#)
- \if@ovt [D212](#), [D264](#), [D275](#), [D308](#), [D318](#)
- \if@ovvline ... [D244](#), [D273](#), [D289](#)
- \if@partsw ... [k7](#), [k160](#)
- \if@pboxsw ... [B233](#), [B336](#)
- \if@reversemargin ... [K101](#), [K1820](#)
- \if@reversemarginpar ... [K95](#)
- \if@rjfield ... [C19](#), [C33](#)
- \if@specialpage ... [K95](#), [K606](#), [K664](#)
- \if@tempswa ... [a78](#),  
[a79](#), [a80](#), [b259](#), [e9](#), [k166](#), [o64](#),  
[o542](#), [r286](#), [r341](#), [r405](#), [r486](#),  
[r919](#), [y30](#), [y112](#), [y133](#), [K990](#),  
[K1026](#), [K1626](#), [K1751](#), [L563](#), [I52](#)
- \if@test ... [K12](#), [K13](#), [K887](#),  
[K906](#), [K946](#), [K968](#), [K1032](#),  
[K1116](#), [K1125](#), [K1274](#), [K1285](#),  
[K1427](#), [K1514](#), [K1632](#), [K1757](#)
- \if@twocolumn ... [k24](#), [k81](#),  
[G32](#), [G210](#), [G235](#), [K95](#), [K139](#),  
[K267](#), [K278](#), [K395](#), [K443](#), [K467](#),  
[K781](#), [K837](#), [K1814](#), [K2172](#), [K2189](#)
- \if@twoside ... [K95](#), [K138](#), [K609](#), [K667](#)
- \ifcsname ... [d283](#), [d300](#)
- \ifdt@p ... [z133](#), [z135](#)
- \iff ... [t452](#)
- \IfFileExists ... [82](#),  
[474](#), [a178](#), [k198](#), [k225](#), [k236](#), [O439](#)
- \iffontchar ... [l955](#), [l1096](#)
- \ifG@refundefined ... [x3](#), [x4](#), [x5](#)
- \ifh@ ... [z76](#), [z93](#)
- \ifin@ ... [l1426](#),  
[l1429](#), [q50](#), [q52](#), [r1](#), [r22](#), [r250](#),  
[r352](#), [r354](#), [r415](#), [r428](#), [r498](#),  
[r500](#), [r528](#), [r576](#), [r588](#), [r619](#),  
[r632](#), [r701](#), [r704](#), [r725](#), [r755](#),  
[r758](#), [r803](#), [r806](#), [r809](#), [r876](#),  
[r878](#), [r907](#), [L111](#), [L129](#), [L211](#), [L223](#)
- \ifinner ... [z174](#),  
[z182](#), [z202](#), [z229](#), [G57](#), [G126](#), [G315](#)
- \ifmath@fonts ... [o169](#), [p176](#)
- \ifmaybe@ic ... [v65](#), [v74](#)
- \ifnot@nil ... [p297](#), [p314](#), [p335](#)
- \ifodd ... [r850](#), [D171](#), [D191](#),  
[G68](#), [G137](#), [K21](#), [K138](#), [K610](#),  
[K668](#), [K982](#), [K985](#), [K1018](#),  
[K1021](#), [K1132](#), [K1135](#), [K1294](#),  
[K1297](#), [K1574](#), [K1577](#), [K1695](#),  
[K1698](#), [K1818](#), [K2039](#), [K2047](#)
- \IfTargetDateBefore ... [L830](#)
- \iftc@forced ... [l1464](#), [l1474](#), [l1743](#)
- \ifv@ ... [z75](#), [z92](#)
- \ifvbox [K319](#), [K376](#), [K423](#), [K502](#), [K518](#)
- \ignorespaces ... [i24](#), [i81](#),  
[i94](#), [i105](#), [i121](#), [i134](#), [i312](#), [k67](#),  
[k122](#), [o249](#), [y63](#), [y71](#), [y72](#), [z210](#),  
[z237](#), [A55](#), [A217](#), [B109](#), [B334](#),  
[C57](#), [C58](#), [C59](#), [C72](#), [C81](#), [C94](#),  
[C98](#), [C105](#), [C112](#), [C114](#), [C123](#),  
[C198](#), [C260](#), [C262](#), [C264](#), [C291](#),  
[D16](#), [D24](#), [D35](#), [D53](#), [D54](#), [E30](#),  
[E32](#), [F93](#), [G17](#), [G24](#), [G419](#), [I7](#), [I9](#)
- \ignorespacesafterend ... [y7](#)
- \IJ ... [l234](#), [l416](#), [l495](#), [l1033](#)
- \ij ... [l233](#), [l414](#), [l494](#), [l1034](#)
- \Im ... [t278](#)
- \imath ... [t273](#)
- \in ... [t384](#), [t413](#)
- \in@ ... [l1424](#),  
[l1427](#), [q49](#), [q51](#), [r1](#), [r21](#), [r249](#),  
[r351](#), [r353](#), [r411](#), [r424](#), [r497](#),  
[r499](#), [r526](#), [r574](#), [r585](#), [r617](#),  
[r629](#), [r699](#), [r702](#), [r722](#), [r753](#),  
[r756](#), [r800](#), [r804](#), [r807](#), [r874](#),  
[r877](#), [r905](#), [L110](#), [L127](#), [L208](#), [L222](#)
- \in@@ ... [r5](#), [r6](#), [r7](#), [r9](#)
- \in@false ... [r10](#)
- \in@true ... [r12](#)
- \in\_callback ... [505](#), [N714](#)
- \include ... [82](#), [k150](#)
- \IncludeInRelease . [a18](#), [a23](#), [b49](#),  
[b88](#), [b103](#), [b119](#), [b125](#), [b134](#),  
[b139](#), [b148](#), [b154](#), [b168](#), [b182](#),  
[b186](#), [b220](#), [b233](#), [b278](#), [b446](#),  
[b481](#), [b488](#), [b535](#), [c53](#), [d246](#),  
[d274](#), [d279](#), [d309](#), [d352](#), [d369](#),  
[i70](#), [i86](#), [i98](#), [i111](#), [i126](#), [i167](#),  
[i203](#), [i285](#), [i291](#), [k12](#), [k70](#), [l75](#),  
[l102](#), [l307](#), [l315](#), [l336](#), [l352](#), [m24](#),  
[m30](#), [m46](#), [m89](#), [m126](#), [m142](#),  
[m150](#), [m168](#), [n5](#), [n11](#), [o175](#),  
[o197](#), [o369](#), [o405](#), [o492](#), [o554](#),  
[q2](#), [q22](#), [r49](#), [r78](#), [r138](#), [r169](#),  
[s32](#), [s40](#), [t55](#), [t69](#), [y102](#), [y124](#),  
[y162](#), [y172](#), [z169](#), [z177](#), [z187](#),  
[z214](#), [z325](#), [z337](#), [z349](#), [z358](#),  
[A125](#), [A133](#), [B4](#), [B14](#), [B72](#), [B80](#),  
[B136](#), [B144](#), [B190](#), [B199](#), [B236](#),  
[B258](#), [B338](#), [B344](#), [B364](#), [B372](#),  
[D240](#), [D286](#), [G35](#), [G105](#), [G206](#),  
[G232](#), [G280](#), [G294](#), [G383](#),  
[G392](#), [K24](#), [K54](#), [K151](#), [K179](#),  
[K345](#), [K366](#), [K371](#), [K419](#), [K591](#),

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N=ltluatex.dtx, O=ltfinal.dtx

- K651, K794, K812, K873, K894,  
 K930, K954, K1066, K1217,  
 K1386, K1468, K1562, K1684,  
 K1903, K1930, K2160, K2178,  
 K2197, K2243, L60, L72, L101,  
 L120, L251, L263, L354, L383,  
 N3, N222, N245, N268, O8,  
 O16, O23, O38, O57, O66,  
 O73, O99, O132, O233, O308  
 \includeonly ..... 82, [k146](#)  
 \indent ..... A161, C70  
 \index ..... 391, F146,  
     H6, [H18](#), J20, J28, K620, K679  
 \indexentry ..... H15  
 \inf ..... z25  
 \infty ..... t280  
 \init@restore@glb@settings .....  
     ..... p219, p222, [p224](#)  
 \init@restore@version .....  
     ..... r62, r91, [r108](#), r123, r124  
 \initcatcodetable ..... N90  
 \input 82, 475, a68, a174, a177, a234,  
     d7, [k227](#), l1722, p16, q106, s126,  
     s136, s146, t10, t11, t12, t13,  
     t17, t22, t23, t24, t33, t34, t38,  
     t39, t99, t100, t101, t102, t584,  
     t585, t586, L280, N16, O97,  
     O111, O136, O212, O289, O444  
 \input@path ..... 1, 6, a109, a131,  
     a133, a139, a141, a147, a149,  
     a154, a156, a166, [a233](#), k201, k215  
 \inputencodingname ..... O288  
 \InputIfFileExists .....  
     ..... 82, 474, [k224](#), k229,  
     k237, k253, l1414, l1805, o325,  
     s118, s128, s138, L441, M8, O206  
 \inputlineno ..... a303, g165  
 \insecunt ..... [b37](#), b51,  
     b52, b53, b62, b90, b91, b92,  
     b94, b236, b237, b238, b239,  
     b240, b241, b252, b253, b254,  
     b255, b256, b260, b262, b281,  
     b282, b283, b284, b285, b286, K61  
 \insert ... b243, b268, b270, b273,  
     b288, G408, K517, K518, K1883  
 \install@mathalphabet .....  
     . o442, o459, o466, r269, r272,  
     r358, r359, r456, r508, r511,  
     r518, r533, r534, r541, r890, r892  
 \int ..... t310  
 \interdisplaylinepenalty .....  
     ..... i29, [z55](#), z137, z289  
 \interfootlinepenalty ..... [b349](#)  
 \interfootnotelinepenalty .....  
     ..... b349, i34, G410  
 \interlinepenalty ..... i27,  
     o518, y113, y116, y134, y137,  
     F50, F101, F154, G410, K338,  
     K1153, K1157, K1319, K1323  
 \intextsep . K1136, K1140, K1155,  
     K1158, K1165, K1298, K1304,  
     K1321, K1324, K1333, [K2303](#)  
 \intop ..... t309, t310  
 \iota ..... t239  
 \is@range ..... p330, [p331](#)  
 \ishortstack ..... [D42](#)  
 \itdefault ..... s30, [t79](#)  
 \item ..... g230, y73, y80, y86,  
     y104, y126, z332, z344, z371,  
     [A141](#), A219, C67, E36, E38, I4, I8  
 \itemindent . [A9](#), A42, A95, A187, A208  
 \itemize ..... [A242](#)  
 itemize (environment) ..... [A242](#)  
 \itemsep ..... [A1](#), A176  
 \iterate ..... a81, a82, [b379](#)  
 \itshape ..... l427, l746, s28,  
     s29, s36, s43, v21, E36, E38, G375  
  
 J  
 \J ..... O190, O414  
 \j ..... l232, l386,  
     l493, l718, l1042, l1245, l1325, O423  
 \jmath ..... t274  
 \Join ..... s105  
 \joinrel t423, t430, t432, t434, t436,  
     t438, t440, t442, t444, t448, t450  
 \jot ..... [z53](#), z134, z296  
  
 K  
 \k ..... l465, l532, l537, l559,  
     l564, l640, l641, l699, l700, l751,  
     l753, l758, l760, l1131, l1199,  
     l1200, l1217, l1218, l1240, l1241,  
     l1242, l1295, l1296, l1323, l1324  
 \kappa ..... t240  
 \ker ..... z27  
 \kernel@ifnextchar ..... c62,  
     d56, d75, d125, [d326](#), d343, L168  
 \kill ..... C59  
  
 L  
 \L ..... l226, l404,  
     l478, l713, l1035, L603, L623, O436  
 \l ... l235, l406, l496, l719, l1036, O436  
 \l@ngrel@x .. d49, d50, [d51](#), d95, d142  
 \l@nohyphenation .. y109, y168, [O214](#)  
 \label [x32](#), F146, J20, J28, K619, K678

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 N=ltluatex.dtx, O=ltfinal.dtx

- `\labelsep` .. [A9](#), [A210](#), [A216](#), [E36](#), [E38](#)
- `\labelwidth` [A9](#), [A93](#), [A209](#), [A211](#), [A214](#)
- `\Lambda` ..... [t263](#)
- `\lambda` ..... [t241](#)
- `\land` ..... [t327](#)
- `\langle` ..... [t542](#)
- `\language` ..... [b35](#), [b82](#), [b84](#),  
[b99](#), [k50](#), [y109](#), [y168](#), [K597](#), [M10](#)
- `\last@fontshape` [o375](#), [o393](#), [o410](#), [o427](#)
- `\lastbox` .. [o536](#), [z123](#), [z124](#), [A130](#),  
[A136](#), [A185](#), [F82](#), [F115](#), [K305](#)
- `\LastDeclaredEncoding` [o102](#), [o105](#), [O340](#)
- `\lastnamedcs` ..... [d301](#)
- `\lastnodetype` .. [o529](#), [o530](#), [o531](#), [o535](#)
- `\lastpenalty` ..... [o532](#), [v95](#), [v98](#)
- `\lastskip` ..... [b403](#),  
[b404](#), [b406](#), [b408](#), [i19](#), [i66](#), [i78](#),  
[i140](#), [i141](#), [i145](#), [i147](#), [i148](#), [i156](#),  
[i176](#), [i179](#), [i211](#), [i214](#), [i215](#), [v85](#),  
[v88](#), [A115](#), [A116](#), [A150](#), [A151](#), [D36](#)
- `\LaTeX` ..... [j3](#), [j15](#), [L566](#)
- `\LaTeXe` ..... [j13](#)
- `\latexreleaseversion` ..... [c1](#)
- `\lbrace` ..... [l291](#), [t546](#)
- `\lbrack` ..... [b363](#)
- `\lccode` ..... [g19](#), [g20](#),  
[g21](#), [g22](#), [g23](#), [g24](#), [l138](#), [l960](#),  
[y183](#), [y193](#), [O157](#), [O174](#), [O182](#),  
[O189](#), [O191](#), [O192](#), [O194](#), [O196](#),  
[O197](#), [O198](#), [O199](#), [O398](#), [O406](#),  
[O413](#), [O415](#), [O416](#), [O418](#), [O420](#)
- `\lceil` ..... [t550](#)
- `\ldotp` ..... [t453](#), [t456](#), [t567](#)
- `\ldots` ..... [l305](#), [t457](#)
- `\le` ..... [t372](#)
- `\leaders` ..... [b435](#), [t290](#),  
[t508](#), [t509](#), [t511](#), [t512](#), [C335](#),  
[D273](#), [D280](#), [D317](#), [D323](#), [F159](#)
- `\leadsto` ..... [s108](#)
- `\leavevmode` .....  
[b394](#), [b421](#), [b424](#), [b435](#), [b437](#),  
[i263](#), [i277](#), [l73](#), [l168](#), [l272](#), [l274](#),  
[l376](#), [l405](#), [l409](#), [l412](#), [l459](#), [l705](#),  
[l735](#), [l1520](#), [v106](#), [y113](#), [y134](#),  
[y147](#), [y164](#), [y174](#), [y194](#), [z332](#),  
[z344](#), [z371](#), [A58](#), [A103](#), [B8](#), [B17](#),  
[B24](#), [B111](#), [B113](#), [B129](#), [B157](#),  
[B218](#), [B294](#), [B351](#), [B368](#), [B375](#),  
[C151](#), [D44](#), [D166](#), [F23](#), [F155](#),  
[G433](#), [K157](#), [K162](#), [K184](#), [K189](#), [I14](#)
- `\left` ..... [t568](#),  
[t569](#), [t570](#), [t571](#), [z108](#), [z114](#), [z125](#)
- `\Leftarrow` ..... [t368](#), [t444](#), [t450](#)
- `\leftarrow` .....  
[t391](#), [t392](#), [t432](#), [t442](#), [t448](#), [t500](#)
- `\leftarrowfill` ..... [t486](#), [t500](#)
- `\lefteqn` ..... [z308](#)
- `\leftharpoondown` ..... [t405](#), [t419](#)
- `\leftharpoonup` ..... [t404](#)
- `\lefthyphenmin` ..... [M11](#)
- `\leftline` ..... [B402](#)
- `\leftmargin` .....  
[A9](#), [A52](#), [A53](#), [A94](#), [A146](#), [A148](#)
- `\leftmargini` ..... [z324](#), [A17](#)
- `\leftmarginii` ..... [A17](#)
- `\leftmarginiii` ..... [A17](#)
- `\leftmarginiv` ..... [A17](#)
- `\leftmarginv` ..... [A17](#)
- `\leftmarginvi` ..... [A17](#)
- `\leftmark` ..... [J34](#)
- `\Leftrightarrow` ..... [t367](#)
- `\leftrightharpoonup` ..... [t390](#)
- `\leftskip` .....  
[b416](#), [o513](#), [y77](#), [y84](#), [y90](#), [y106](#),  
[y128](#), [A74](#), [B250](#), [B271](#), [F152](#), [F157](#)
- `\leq` ..... [t371](#), [t372](#)
- `\lfloor` ..... [t554](#)
- `\lg` ..... [z4](#)
- `\lgroup` ..... [t556](#)
- `\lhd` ..... [s111](#)
- `\lhook` ..... [t429](#), [t430](#)
- `\lim` ..... [z6](#)
- `\liminf` ..... [z8](#)
- `\limits` ..... [t490](#), [t494](#), [z107](#), [z250](#)
- `\limsup` ..... [z7](#)
- `\line` ..... [g219](#), [D56](#), [D235](#)
- `\linebreak` ..... [67](#), [i13](#)
- `\linepenalty` ..... [b307](#)
- `\lineskip` ..... [b357](#), [b389](#),  
[b424](#), [t410](#), [z130](#), [B252](#), [B272](#),  
[C60](#), [C171](#), [D46](#), [D167](#), [K622](#), [K681](#)
- `\lineskiplimit` .. [b358](#), [b389](#), [b426](#),  
[b427](#), [t410](#), [t462](#), [z132](#), [z136](#),  
[B238](#), [B253](#), [B260](#), [K622](#), [K681](#)
- `\linespread` ..... [o250](#)
- `\linethickness` ..... [D41](#)
- `\linewidth` .. [k28](#), [k86](#), [z195](#), [z221](#),  
[z333](#), [z345](#), [z372](#), [z376](#), [z394](#),  
[A15](#), [A51](#), [A52](#), [A54](#), [B248](#),  
[B269](#), [C36](#), [G266](#), [K146](#), [K205](#)
- `\list` ..... [A34](#), [A236](#), [A247](#)
- `\listfiles` ..... [475](#), [k265](#)
- `\listparindent` ..... [A9](#), [A41](#), [A50](#)
- `\ll` ..... [t388](#)
- `\llap` ..... [A238](#), [A249](#), [B406](#), [B407](#)
- `\lmoustache` ..... [t513](#)
- `\ln` ..... [z5](#)

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=ltthyphen.dtx,  
N=ltluatex.dtx, O=ltfinal.dtx

- `\lnot` ..... [t295](#)
  - `\loadonefilewithoptions` ..... [L647](#)
  - `\LoadClass` ..... [473](#),  
[L286](#), [L300](#), [L458](#), [L517](#), [L525](#), [L526](#)
  - `\LoadClassWithOptions` ..... [473](#), [L299](#)
  - `\loccount` ..... [N15](#)
  - `\log` ..... [z3](#)
  - `\loggingall` ..... [b446](#)
  - `\loggingoutput` [b442](#), [b455](#), [b471](#), [b485](#)
  - `\Longleftarrow` ..... [t444](#)
  - `\longleftarrow` ..... [t441](#)
  - `\Longleftrightharrow` ..... [t450](#), [t452](#)
  - `\longleftrightharrow` ..... [t448](#)
  - `\longmapsto` ..... [t446](#)
  - `\Longrightarrow` ..... [t438](#)
  - `\longrightarrow` ..... [t439](#), [t446](#)
  - `\loop` . [a81](#), [b379](#), [o527](#), [C341](#), [L536](#),  
[L575](#), [N159](#), [O250](#), [O261](#),  
[O270](#), [O281](#), [O294](#), [O311](#), [O321](#)
  - `\lor` ..... [t329](#)
  - `\lower` ..... [j2](#), [t410](#), [B169](#),  
[D15](#), [D75](#), [D162](#), [D163](#), [D200](#), [D201](#)
  - `\lower@bound` ..... [p340](#), [p341](#), [p352](#)
  - `\lowercase` ..... [g26](#), [l139](#), [l961](#),  
[l1412](#), [o266](#), [o324](#), [y187](#), [y194](#), [O432](#)
  - `\lq` ..... [b361](#)
  - `\lrbox` ..... [B99](#)
  - `lrbox` (environment) ..... [301](#)
  - `\ltx@sh@ft` ..... [b430](#),  
[l373](#), [l380](#), [l456](#), [l464](#), [l702](#), [l709](#)
  - `\luabytcode` ..... [N193](#)
  - `\luachunk` ..... [N201](#)
  - `\luafunction` ..... [N177](#)
  - `\luatexbase` ..... [N275](#)
  - `\luatexluafunction` ..... [a18](#), [a23](#)
  - `\luatexversion` ..... [a11](#), [N5](#)
- M**
- `\M` ..... [b359](#)
  - `\m@ne` ..... [b39](#)
  - `\m@th` ..... [b410](#), [b422](#),  
[j13](#), [t287](#), [t411](#), [t413](#), [t414](#),  
[t417](#), [t458](#), [t482](#), [t485](#), [t488](#),  
[t491](#), [t497](#), [t500](#), [t507](#), [t510](#),  
[t572](#), [z68](#), [z71](#), [z89](#), [z105](#), [z108](#),  
[z110](#), [z115](#), [z134](#), [z263](#), [z333](#),  
[z345](#), [z372](#), [z382](#), [B233](#), [B362](#),  
[C154](#), [F159](#), [G376](#), [G381](#), [G389](#)
  - `\magstep` ..... [b350](#)
  - `\magstephalf` ..... [b350](#)
  - `\makeatletter` .... [d340](#), [k30](#), [k88](#),  
[o330](#), [y19](#), [F134](#), [K2](#), [L280](#), [L420](#)
  - `\makeatother` ..... [d340](#), [L280](#), [O498](#)
  - `\makebox` ..... [301](#), [z195](#), [z221](#), [B3](#)
  - `\makeglossary` ..... [391](#), [k133](#), [H20](#)
  - `\makeindex` ..... [391](#), [k132](#), [H3](#)
  - `\makelabel` .....  
[A45](#), [A97](#), [A205](#), [A218](#), [A238](#), [A249](#)
  - `\MakeLowercase` ..... [O429](#), [O438](#)
  - `\makeph@nt` ..... [z84](#), [z86](#)
  - `\MakeRobust` ..... [d245](#)
  - `\makesm@sh` ..... [z100](#), [z102](#)
  - `\maketitle` ..... [362](#)
  - `\MakeUppercase` ..... [O422](#), [O422](#)
  - `\mandatory@arg` ..... [p368](#), [p455](#),  
[p459](#), [p464](#), [p471](#), [p473](#), [p478](#),  
[p480](#), [p485](#), [p487](#), [p498](#), [p505](#), [p507](#)
  - `\mapsto` ..... [t396](#)
  - `\mapstochar` ..... [t395](#), [t396](#), [t446](#)
  - `\marginpar` ..... [G308](#)
  - `\marginparpush` ..... [K85](#), [K1834](#)
  - `\marginparsep` .... [K84](#), [K1845](#), [K1847](#)
  - `\marginparwidth` ... [G337](#), [K83](#), [K1847](#)
  - `\mark` ..... [J23](#), [J31](#), [J39](#)
  - `\markboth` ..... [J18](#)
  - `\markright` ..... [J18](#)
  - `\marks` ..... [N35](#), [O10](#), [O12](#)
  - `\math` ..... [z242](#)
  - `math` (environment) ..... [z242](#)
  - `\math@bgroup` [o473](#), [p260](#), [p266](#), [r53](#),  
[r81](#), [r142](#), [r172](#), [v113](#), [v114](#), [v121](#)
  - `\math@egroup` .....  
[o473](#), [p264](#), [p265](#), [v114](#), [v115](#), [v122](#)
  - `\math@fonts` ..... [o443](#), [o448](#),  
[p186](#), [p290](#), [r60](#), [r89](#), [r149](#), [r180](#)
  - `\math@fontsfalse` [j7](#), [l285](#), [l312](#), [l343](#),  
[l1135](#), [l1525](#), [o42](#), [o171](#), [o181](#), [o204](#)
  - `\math@fontstrue` ..... [o169](#), [o485](#)
  - `\math@version` .... [o8](#), [o270](#), [o447](#),  
[o451](#), [o453](#), [o454](#), [o456](#), [p184](#),  
[r56](#), [r59](#), [r64](#), [r65](#), [r69](#), [r84](#), [r88](#),  
[r93](#), [r94](#), [r98](#), [r111](#), [r112](#), [r113](#),  
[r126](#), [r127](#), [r128](#), [r145](#), [r148](#),  
[r152](#), [r154](#), [r156](#), [r160](#), [r175](#),  
[r179](#), [r183](#), [r185](#), [r187](#), [r191](#), [s67](#)
  - `\mathaccent` ..... [r586](#), [r614](#)
  - `\mathalpha` . [r687](#), [r848](#), [t132](#), [t133](#),  
[t134](#), [t135](#), [t136](#), [t137](#), [t138](#),  
[t139](#), [t140](#), [t141](#), [t142](#), [t143](#),  
[t144](#), [t145](#), [t146](#), [t147](#), [t148](#),  
[t149](#), [t150](#), [t151](#), [t152](#), [t153](#),  
[t154](#), [t155](#), [t156](#), [t157](#), [t158](#),  
[t159](#), [t160](#), [t161](#), [t162](#), [t163](#),  
[t164](#), [t165](#), [t166](#), [t167](#), [t168](#),  
[t169](#), [t170](#), [t171](#), [t172](#), [t173](#),  
[t174](#), [t175](#), [t176](#), [t177](#), [t178](#),  
[t179](#), [t180](#), [t181](#), [t182](#), [t183](#),  
[t184](#), [t185](#), [t186](#), [t187](#), [t188](#),

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|                                                                                                                                                                                                                                                                                                                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| t189, t190, t191, t192, t193,<br>t260, t261, t262, t263, t264,<br>t265, t266, t267, t268, t269,<br>t270, t468, t469, t470, t471,<br>t472, t473, t474, t475, t477, t480                                                                                                                                                             | t237, t238, t239, t240, t241,<br>t242, t243, t244, t245, t246,<br>t247, t248, t249, t250, t251,<br>t252, t253, t254, t255, t256,<br>t257, t258, t259, t271, t273,<br>t274, t275, t276, t277, t278,<br>t279, t280, t281, t282, t283,<br>t285, t286, t291, t292, t293,<br>t294, t296, t297, t298, t299,<br>t300, t301, t302, t476, t478,<br>t479, t499, t500, t503, t504,<br>t505, t506, t518, t520, t522,<br>t525, t539, t561, t562, t563, t564                                                                                     |
| <code>\mathbf</code> ..... s14, t114                                                                                                                                                                                                                                                                                               | <code>\mathpalette</code> .....<br>t409, t413, t416, z60, z69, z82, z98                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\mathbin</code> ..... r853,<br>t195, t196, t198, t320, t321,<br>t322, t323, t326, t328, t330,<br>t331, t332, t333, t334, t335,<br>t336, t337, t338, t339, t340,<br>t341, t342, t343, t344, t345,<br>t346, t347, t348, t349, t350,<br>t351, t352, t353, t354, t355, z37                                                       | <code>\mathparagraph</code> l293, m133, m145, t562                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\mathcal</code> ..... t113                                                                                                                                                                                                                                                                                                   | <code>\mathph\nt</code> ..... z82, z88                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\mathchar</code> .....<br>b422, r629, r672, t272, t284, t565                                                                                                                                                                                                                                                                 | <code>\mathpunct</code> .....<br>. r857, t197, t201, t453, t454, t455                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\mathchar@type</code> ..... r614,<br>r660, r663, r672, r688, r788, r849                                                                                                                                                                                                                                                      | <code>\mathrel</code> ..... r854, t200, t202,<br>t210, t211, t224, t225, t288,<br>t356, t357, t358, t359, t360,<br>t361, t362, t363, t364, t365,<br>t366, t367, t368, t369, t371,<br>t373, t375, t376, t377, t378,<br>t379, t380, t381, t382, t383,<br>t384, t385, t387, t388, t389,<br>t390, t391, t393, t395, t397,<br>t398, t399, t400, t401, t402,<br>t403, t404, t405, t406, t407,<br>t409, t413, t416, t423, t425,<br>t428, t429, t431, t434, t436,<br>t527, t529, t531, t533, t535,<br>t537, z42, z45, z48, z51, z107, z250 |
| <code>\mathchardef</code> .....<br>b21, b22, b23, b24, b107, b110,<br>b111, e3, e4, e5, e6, l70, r663, N214                                                                                                                                                                                                                        | <code>\mathring</code> ..... t480                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <code>\mathcharzero</code> ..... N214                                                                                                                                                                                                                                                                                              | <code>\mathrm</code> ..... s5, t111                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>\mathchoice</code> ..... z61                                                                                                                                                                                                                                                                                                 | <code>\mathsection</code> .. l294, m132, m144, t562                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>\mathclose</code> ..... r856, t194,<br>t203, t205, t208, t213, t219,<br>t221, t223, t516, t541, t545,<br>t549, t553, t559, z43, z46, z49, z52                                                                                                                                                                                | <code>\mathsf</code> ..... s8, t115, t118                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <code>\mathcode</code> ..... r660, t215, t216, t217                                                                                                                                                                                                                                                                                | <code>\mathsm@sh</code> ..... z98, z104                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\mathdollar</code> ..... l290, t562                                                                                                                                                                                                                                                                                          | <code>\mathsterling</code> ..... l302, t562                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\mathellipsis</code> ..... l304, t567                                                                                                                                                                                                                                                                                        | <code>\mathstrut</code> ..... z94, z112, z113                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>\mathgroup</code> . b79, l1732, o15, p257,<br>p263, p269, p270, p281, s82, t573                                                                                                                                                                                                                                              | <code>\mathsurround</code> ..... b410                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\mathhexbox</code> ..... b422, s92                                                                                                                                                                                                                                                                                           | <code>\mathsymbol</code> ..... r665                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>\mathindent</code> z322, z334, z346, z374, z384                                                                                                                                                                                                                                                                              | <code>\mathtt</code> ..... s11, t117                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>\mathinner</code> .... t456, t460, t465, t567                                                                                                                                                                                                                                                                                | <code>\mathunderscore</code> ..... t562                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\mathit</code> ..... s29, t116, t119, t565                                                                                                                                                                                                                                                                                   | <code>\mathversion</code> ..... o270, s64, s66                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\mathnormal</code> ..... t112                                                                                                                                                                                                                                                                                                | <code>\matrix</code> ..... z110, z114                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\mathop</code> ..... r852,<br>t303, t304, t305, t306, t307,<br>t308, t309, t311, t312, t313,<br>t314, t315, t316, t318, t319,<br>t488, t491, z3, z4, z5, z6, z7, z8,<br>z9, z10, z11, z12, z13, z14, z15,<br>z16, z17, z18, z19, z20, z21, z22,<br>z23, z24, z25, z26, z27, z28, z29,<br>z30, z31, z32, z33, z34, z107, z250 | <code>\max</code> ..... z22                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\mathopen</code> r855, t204, t207, t212, t218,<br>t220, t222, t514, t543, t547,<br>t551, t555, t557, z41, z44, z47, z50                                                                                                                                                                                                      | <code>\maxdeadcycles</code> ..... K7                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>\mathord</code> ..... r687,<br>r851, t199, t206, t209, t214,<br>t226, t227, t228, t230, t231,<br>t232, t233, t234, t235, t236,                                                                                                                                                                                               | <code>\maxdepth</code> b331, i183, k57, k112, K92,<br>K169, K170, K506, K514, K546,<br>K715, K724, K764, K991, O85                                                                                                                                                                                                                                                                                                                                                                                                                 |
|                                                                                                                                                                                                                                                                                                                                    | <code>\maxdimen</code> ..... b296, b332, b333,<br>b389, b427, b443, b454, b470,                                                                                                                                                                                                                                                                                                                                                                                                                                                    |

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N=ltluatex.dtx, O=ltfinal.dtx

- b485, o500, o510, o545, o560,  
p338, p391, t410, D246, D291,  
D330, K291, K1853, K1873,  
K1878, K2165, K2205, K2206,  
K2208, L644, L679, L688, O89
  - \maybeic ..... v46, v47, v66
  - \maybeic@ ..... v66
  - \maybeicfalse ..... v80
  - \maybeictrue ..... v70
  - \mb@b ..... B50, B60
  - \mb@l ..... B50, B54, B59, D47, D51
  - \mb@r ..... B50, B54, B59, D47, D51
  - \mb@t ..... B51, B58
  - \mbox 301, b422, j13, l276, s88, t458,  
B11, B20, B24, D20, G381, G389
  - \mddefault ..... s18, t77, t84
  - \mdseries ..... s16, s17, s91, v20
  - \meaning ..... a219, a228, a299,  
d202, d261, d349, r412, r425,  
r526, r586, r630, r723, r801, r905
  - \medbreak ..... b404
  - \medmuskip ..... t575, z36, z38, z145
  - \medskip ..... b407, i256
  - \medskipamount ..... b406, i257, i259
  - \MessageBreak .....  
. d179, d251, g3, g6, g13, g33,  
g46, g60, g73, g171, g173, g179,  
g186, l155, l916, l1417, l1420,  
l1444, l1446, l1447, l1448, l1450,  
l1452, l1453, l1454, l1455, l1456,  
l1505, l1507, l1515, l1522, l1737,  
o391, o425, p20, p21, p67,  
p88, p281, p432, p452, p484,  
p497, p510, q31, q33, r367,  
r376, r514, v127, y23, K578,  
K1960, K1997, L143, L310,  
L321, L323, L325, L336, L427,  
L428, L430, L431, L432, L434,  
L436, L453, L454, L455, L456,  
L502, L519, L520, L558, L592,  
L694, L697, L779, L782, L795,  
L797, O219, O220, O221, O223
  - \mho ..... s104
  - \mid ..... t360
  - \min ..... z23
  - \minipage ..... B281
  - minipage (environment) ..... 302
  - \mit ..... s149
  - \mkern . t272, t288, t290, t414, t423,  
t465, t466, t467, t495, t496,  
t497, t498, t499, t500, t501,  
t502, z36, z37, z40, z73, z74, F160
  - \models ..... t436
  - \module\_error ..... 505, N331
  - \module\_info ..... 505, N331
  - \module\_warning ..... 505, N331
  - \modules ..... N284
  - \month ..... a185, c16, L570
  - \moveright ..... K625, K684
  - \mp ..... t347
  - \mscount ..... C338
  - \mskip ..... i282,  
z36, z38, z144, z145, z146, z147
  - \mu ..... t242
  - \mubyte ..... O237
  - \multicolumn ..... C194
  - \multipt ..... D25, D29
  - \multispan ..... C194, C338
  - \muskip . b29, b55, b93, t495, t496, N32
  - \muskipdef ..... b55, b93, N215
  - \muskipzero ..... N215
- N
- \n ..... N318, N320, N327,  
N329, N456, N538, N561, N592,  
N609, N631, N639, N640, N660,  
N673, N680, N681, N688, N700
  - \n@space .. t568, t569, t570, t571, t572
  - \nabla ..... t283
  - \narrower ..... b415
  - \natural ..... t297
  - \ncallback ..... N597
  - \ndefault ..... N601
  - \ne ..... t370
  - \nearrow ..... t363
  - \NeedsTeXFormat .... p12, L315, L842
  - \neg ..... t294, t295
  - \negthinspace ..... i303
  - \neq ..... t370
  - \new@command .....  
. d52, d53, d106, d140, d159, d213
  - \new@environment ... d121, d122, d134
  - \new@fontshape ..... q2, q4, q22, q24
  - \new@mathalphabet ... r409, r430, r441
  - \new@mathgroup .....  
b78, b80, b98, b100, o15, r289, N25
  - \new@mathversion .... r20, r246, r248
  - \new@symbolfont ..... r290, r322
  - \new\_attribute ..... 503, N397
  - \new\_bytecode ..... 503, N431
  - \new\_chunkname ..... 503, N444
  - \new\_whatsit ..... 503, N419
  - \newattribute ..... 502, N74, N225
  - \newbox ..... b47, b301,  
b412, c13, z66, A27, B70, C16,  
C17, C18, C302, D6, D355,  
D360, K86, K120, K121, K122

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I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx,  
N=ltluatex.dtx, O=ltfinal.dtx



- `\newcatcodetable` ..... 502,  
N84, N93, N94, N120, N121, N229
- `\newcommand` ..... 36, d52, l4, t45,  
t46, t47, t48, t50, t51, t52, t53,  
t77, t78, t79, t80, t81, t82, t83,  
t84, t85, D367, K2291, K2294,  
K2297, K2298, K2301, K2302
- `\newcount` b47, b349, e7, e8, i62, k9,  
m36, p25, r27, r254, z55, z254,  
z255, A23, A24, A25, A26, A56,  
A226, A241, B322, C11, C12,  
C13, C14, C15, C294, C295,  
C296, D349, D350, D351, D352,  
D361, F19, F123, F124, G3,  
G267, G268, G269, G270, K103,  
K105, K107, K109, K111, K119,  
K1986, K2289, K2292, K2295,  
K2299, L641, O3, O4, O5, O77
- `\newcounter` ..... 145, m10
- `\newdimen` ..... b47, b296,  
b298, b299, b348, e10, e11, e12,  
i61, p352, p353, z53, z323, A9,  
A10, A11, A12, A13, A14, A15,  
A16, A17, A18, A19, A20, A21,  
A22, B126, B127, C3, C5, C6,  
C7, C8, C139, C297, C298,  
C299, C300, D3, D4, D5, D7,  
D216, D217, D218, D219, D220,  
D221, D353, D354, D356, D357,  
D358, D359, G398, K71, K72,  
K73, K75, K76, K77, K78, K79,  
K80, K81, K82, K83, K84, K85,  
K91, K93, K94, K106, K108,  
K110, K112, K113, K114, K115,  
K116, K117, K118, K1987, K1988
- `\newenvironment` ..... 36, d121, L568
- `\newfam` ..... b80, b100, o17, N36
- `\newfont` ..... s68
- `\newgroup` ..... r47
- `\newhelp` ..... b295
- `\newif` ..... c55, d143, d374, e9,  
k7, k8, l1464, o169, r15, v65, x3,  
z75, z76, z133, z256, A28, A29,  
A30, A31, A32, A33, A138,  
B336, C19, C212, D55, D212,  
D213, D214, D215, D244, D245,  
F21, F107, K95, K96, K97,  
K98, K99, K100, K101, K102, L2
- `\newinsert` ..... b193,  
b231, B323, G366, K27, K1852
- `\newlabel` ..... x22, x34
- `\newlanguage` ..... b47, O215
- `\newlength` ..... 152, n3
- `\newline` ..... i43
- `\newlinechar` ..... a72, d5
- `\newluabytecode` ..... 502, N189, N239
- `\newluachunkname` .... 503, N197, N241
- `\newluafunction` .....  
..... 502, N4, N173, N223, N235
- `\newmarks` ..... O6
- `\newmathalphabet` ..... q13, q109
- `\newmathalphabet@` ..... q14
- `\newmathalphabet@@` ..... q109
- `\newmathalphabet@@@` ..... q15, q109
- `\newmuskip` ..... b47
- `\newpage` ..... K133, K139, K150
- `\newread` ..... b47, k3
- `\newsavebox` ..... 301, B70
- `\newskip` ..... b47, b297,  
b300, b346, b347, e14, e15, e17,  
i259, i260, i261, i300, n3, y79,  
z257, A2, A3, A4, A5, A6,  
A7, A8, K2303, K2304, K2305,  
K2309, K2310, K2313, K2314,  
K2315, K2319, K2320, K2321
- `\newtheorem` ..... E1
- `\newtie` ..... l790, l1608, l1609
- `\newtoks` ..... b63,  
b95, b295, e16, o280, o281, p201
- `\newwhatsit` ..... 502, N181, N237
- `\newwrite` b47, k4, k5, k6, F137, H4, H21
- `\newXeTeXintercharclass` ..... O21
- `\nfss@catcodes` ... o20, o85, o321,  
o322, o329, t21, t32, t37, t98, K3
- `\nfss@text` l298, l300, s88, v5, v105, x13
- `\NG` ..... l479, l1037, O436
- `\ng` ..... l497, l1038, O436
- `\ni` ..... t385, t386
- `\no@alphabet@error` . o5, r268, r270,  
r446, r447, r461, r470, r556, r557
- `\noaccents@` ..... o488, t92
- `\noalign` ..... t289,  
t483, t486, t488, t489, t493,  
t494, z112, z113, z118, z121,  
z135, z296, C193, C318, C337, D54
- `\nobreak` b392, b395, b397, i38, i53,  
i79, i93, i119, i243, i251, i270,  
i277, i298, k131, k143, l415,  
l417, y69, B401, F73, F157,  
F158, F162, G434, J25, J33,  
K336, K1149, K1315, O141,  
O143, O147, O148, O149, O153
- `\nobreakdashes` ..... i262
- `\nobreakspace` ..... i276
- `\nocite` ..... 393, i39
- `\nocorr` ..... v26, v41, v45, v48
- `\nocorrlist` ..... v72, v104
- `\nofiles` ..... 82, k127

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx,  
N=ltluatex.dtx, O=ltfinal.dtx

- `\noindent` ..... o523, o549, F122  
`\nointerlineskip` .....  
         b387, t289, t483, t486,  
         t489, t493, z194, z220, D271,  
         D274, D315, D317, K1842, K1850  
`\nolimits` ..... t310, t317,  
         z3, z4, z5, z9, z10, z11, z12, z13,  
         z14, z15, z16, z17, z18, z19, z20,  
         z21, z26, z27, z28, z29, z31, z34  
`\nolinebreak` ..... 67, i13  
`\non@alpherr` ..... o467, o469,  
         r72, r101, r117, r163, r194, r927  
`\nonfrenchspacing` b353, b541, k46, k104  
`\nonscript` ..... z36, z38  
`\nonumber` ..... z283, z306, z307  
`\nopagebreak` ..... 67, i3  
`\normalbaselines` ... b357, z108, z110  
`\normalbaselineskip` .....  
         b346, b358, p142, B254, B273  
`\normalcolor` .....  
         z249, z319, B63, B314, F163,  
         G97, G166, K216, K492, K629,  
         K639, K688, K698, K2226, K2259  
`\normalfont` ..... o501, o561, s93,  
         v18, y148, z249, z319, F163, G377  
`\normallineskip` b346, b357, B252, B272  
`\normallineskiplimit` ..... b346,  
         b358, z136, B237, B253, B259  
`\normalmarginpar` ..... G363  
`\normalsfcodes` .... k42, k44, k46,  
         k100, k102, k104, k126, K618, K677  
`\normalsize` ..... k40, k98, v125,  
         G23, G176, G348, K617, K676, L5  
`\not` ..... t288, t370, t389  
`\not@base` ..... s100,  
         s104, s105, s106, s107, s108,  
         s109, s110, s111, s112, s113, s114  
`\not@math@alphabet` ..... s5, s8,  
         s11, s14, s17, s20, s23, s26, s29, s47  
`\notin` ..... t413  
`\nu` ..... t243  
`\null` b371, l310, l346, l466, l469, l773,  
         l776, l1133, x17, y113, y134,  
         y164, y174, z91, z110, z128, F157  
`\nulldelimiterspace` ..... b335, t572  
`\nullfont` ..... y51  
`\number` .. a86, d2, d89, m107, o451,  
         o454, p393, r64, r93, r113, r128,  
         r153, r184, s85, L533, L570, N105  
`\numberline` ..... F55, F65, F166, G17  
`\numexpr` .. b189, b205, b215, b235,  
         d290, l939, K36, N82, N105, N157  
`\nunknown` ..... N614  
`\narrow` ..... t365
- O**
- `\O` .. l228, l383, l481, l712, l1022, O435  
`\o` .. l237, l388, l499, l720, l1028, O435  
`\o@lign` ..... b424,  
         l373, l380, l456, l464, l702, l709  
`\oalign` ..... b424  
`\obeycr` ..... i309  
`\obeylines` .....  
         b374, y119, y140, y155, y156, K583  
`\obeyspaces` ..... b374, K583  
`\oddsidemargin` K72, K74, K611, K670  
`\odot` ..... t342  
`\OE` .. l227, l382, l480, l711, l1039, O435  
`\oe` .. l236, l387, l498, l721, l1040, O435  
`\of` ..... z67, z253  
`\offinterlineskip` ..... b387  
`\oint` ..... t317  
`\ointop` ..... t316, t317  
`\oldstylenums` ..... l1729, s78  
`\Omega` ..... t270  
`\omega` ..... t253  
`\ominus` ..... t345  
`\omit` z121, z122, C328, C331, C338, C342  
`\on@line` g8, g15, g165, y56, B105, L452  
`\onecolumn` ..... K141  
`\OnlyDescription` ..... p5, u3  
`\oalign` ... b424, l310, l340, l377,  
         l460, l466, l468, l673, l706, l773,  
         l776, l822, l1133, s90, t414, t417  
`\openup` ..... z129, z134  
`\operator@font` .....  
         t573, z3, z4, z5, z6, z7,  
         z8, z9, z10, z11, z12, z13, z14,  
         z15, z16, z17, z18, z19, z20, z21,  
         z22, z23, z24, z25, z26, z27, z28,  
         z29, z30, z31, z32, z33, z34, z37, z40  
`\oplus` ..... t346  
`\optional@arg` .....  
         p369, p448, p450, p504, p507  
`\OptionNotUsed` .... L192, L199, L467  
`\oslash` ..... t343  
`\OT` ..... l355  
`\otimes` ..... t344  
`\outer` ..... N19, N36  
`\outer@nobreak` G181, G251, G255, G342  
`\outerparskip` ..... A1  
`\output` ..... K256  
`\outputpenalty` ..... K258,  
         K272, K295, K298, K299, K334,  
         K1159, K1160, K1325, K1328  
`\oval` ..... D235, D238  
`\over` ..... t421, z107, z251  
`\overbrace` ..... t488  
`\overfullrule` ..... b330, J55

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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 N=ltluatex.dtx, O=ltfinal.dtx



- `\overleftarrow` ..... t485
- `\overrightarrow` ..... t482
- `\owns` ..... t386
- P**
- `\P` ..... l293
- `\p@` ..... b298
- `\p@equation` ..... z261, z381
- `\p@reset@font` ..... s93
- `\p@selectfont` ..... p117
- `\PackageError` ..... c59,  
c87, c96, g84, l1415, l1470, l1514
- `\PackageInfo` ..... g84,  
l1444, l1460, l1461, l1521, l1806
- `\PackageWarning` .... g84, l1471, l1735
- `\PackageWarningNoLine` g84, l914, K1959
- `\pagebreak` ..... 67, i3
- `\pagegoal` ..... K1880, K1887
- `\pagenumbering` ..... 259, w5
- `\pageref` ..... x10
- `\pageshrink` ..... K538, K542, K558
- `\pagestyle` ..... J2
- `\pagetotal` ..... K128
- `\paperheight` ..... K93
- `\paperwidth` ..... K93
- `\par` ..... a120, b11, b367, b375,  
b376, b391, b400, b401, b402,  
b404, b406, b408, d6, h3, h4,  
h5, o526, y49, y69, y111, y132,  
A63, A110, A127, A129, A135,  
A161, A164, B243, B264, B310,  
C168, C344, F24, F73, F164,  
G15, G24, G249, J48, J49,  
K166, K193, K257, K1886, N156
- `\par@deathcycles` A56, A77, A79, A80
- `\paragraphmark` ..... F126
- `\parallel` ..... t359
- `\parbox` ..... 301, B189
- `\parboxrestore` ..... B277
- `\parfillskip` ..... b345,  
o500, o515, o560, y78, y91,  
y107, y129, A76, B251, B272, F152
- `\parindent` ..... b337,  
b416, b417, y78, y85, y91,  
y107, y129, A50, B246, B267, F153
- `\parsep` ..... A1, A49, A90
- `\parseunicodedataI` ..... N123, N162
- `\parseunicodedataII` .... N124, N126
- `\parseunicodedataIII` .... N128, N134
- `\parseunicodedataIV` .... N130, N142
- `\parseunicodedataV` ..... N146, N149
- `\parshape` ..... A54
- `\parskip` b338, y70, y105, y107, y127,  
y129, z390, A49, A73, A88,  
A90, A117, A153, A172, A223,  
B246, B267, C68, K1159, K1327
- `\partial` ..... t279
- `\partopsep` ..... z388, A1, A61
- `\PassOptionsToClass` ..... 473, L169
- `\PassOptionsToPackage` .... 473, L169
- `\patch@level` .... c1, c35, c40, c42,  
c44, c47, c49, O446, O458, O460
- `\patterns` ..... l189
- `\penalty` ..... b396, b397, b398,  
b399, b400, b401, b405, b407,  
b409, i7, i10, i21, i177, i187,  
i212, i216, v101, y113, y116,  
y134, y137, z37, z137, z296,  
A190, C56, G195, G199, G201,  
G217, G221, G223, K136, K176,  
K195, K198, K1157, K1323, l17
- `\perp` ..... t399
- `\ph@nt` ..... z77, z78, z79, z80
- `\phantom` ..... z75
- `\Phi` ..... t268
- `\phi` ..... t250
- `\Pi` ..... t265
- `\pi` ..... t245
- `\pickup@font` .... l165, o160, o287,  
o402, o436, p122, p285, p287, p289
- `\pictur@` ..... D8
- `\picture` ..... D8
- `\pkgcls@arg` ..... L658, L778
- `\pkgcls@candidate` ..... L645,  
L660, L733, L737, L741, L810, L813
- `\pkgcls@debug` ..... L635, L651,  
L652, L653, L654, L655, L709,  
L710, L711, L712, L721, L726,  
L744, L753, L768, L802, L803, L804
- `\pkgcls@innerdate` .....  
... L640, L679, L682, L688, L831
- `\pkgcls@mindexdate` L661, L668, L684, L689
- `\pkgcls@name` ..... L657, L694
- `\pkgcls@parse@date@arg` .. L659, L664
- `\pkgcls@parse@date@arg@` . L670, L673
- `\pkgcls@parse@date@arg@version` .  
..... L680, L704
- `\pkgcls@releasedate` .....  
..... L645, L738, L742, L814
- `\pkgcls@rollbackdate@error` .....  
..... L734, L792, L811
- `\pkgcls@show@selection` .....  
..... L761, L766, L817, L822
- `\pkgcls@targetdate` ... L640, L666,  
L674, L677, L678, L682, L690,  
L691, L707, L715, L730, L732,  
L762, L773, L775, L800, L806, L808

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N=ltluatex.dtx, O=ltfinal.dtx

- \pkgcls@targetlabel ..... [L640](#), [L667](#), [L687](#),  
[L705](#), [L717](#), [L749](#), [L782](#), [L821](#), [L824](#)
  - \pkgcls@use@this@release .. [L718](#),  
[L735](#), [L737](#), [L750](#), [L760](#), [L813](#)
  - \pm ..... [t348](#)
  - \pmatrix ..... [z114](#)
  - \pmod ..... [z39](#)
  - \poptabs ..... [g206](#), [C127](#)
  - \poptracing ..... [p130](#), [p294](#)
  - \postdisplaypenalty .....  
..... [i28](#), [z331](#), [z343](#), [z369](#)
  - \pounds ..... [l301](#)
  - \Pr ..... [z32](#)
  - \pr@@s ..... [z156](#), [z164](#)
  - \pr@@t ..... [z159](#), [z165](#)
  - \pr@m@s ..... [z153](#), [z154](#)
  - \prec ..... [t376](#)
  - \preceq ..... [t379](#)
  - \predisdisplaypenalty .....  
..... [b316](#), [z330](#), [z342](#), [z368](#)
  - \preload@sizes ..... [q11](#), [q94](#)
  - \pretolerance .. [b303](#), [o502](#), [o517](#), [o562](#)
  - \prevdepth .....  
..... [b387](#), [b391](#), [b392](#), [i183](#), [i184](#),  
[i241](#), [i246](#), [z135](#), [G196](#), [G198](#),  
[G218](#), [G220](#), [K167](#), [K169](#), [K172](#)
  - \prim@s ..... [z150](#), [z152](#), [z164](#)
  - \prime ..... [t216](#), [t281](#), [z153](#)
  - \prime@s ..... [z151](#)
  - \process@table ..... [k38](#), [k96](#), [r200](#)
  - \ProcessOptions .....  
[l1435](#), [l1473](#), [p71](#), [L200](#), [L243](#), [L521](#)
  - \ProcessOptions\* ..... [L200](#)
  - \prod ..... [t311](#)
  - \propto ..... [t356](#)
  - \protect ..... [d77](#), [d194](#),  
[d208](#), [d217](#), [d222](#), [d225](#), [d226](#),  
[d228](#), [d229](#), [d234](#), [d235](#), [d240](#),  
[d243](#), [d244](#), [d266](#), [g197](#), [g199](#),  
[g200](#), [g206](#), [g212](#), [g219](#), [g227](#),  
[g230](#), [g236](#), [k139](#), [l26](#), [l32](#), [l51](#),  
[l55](#), [l193](#), [l201](#), [r475](#), [r932](#), [s71](#),  
[v126](#), [x12](#), [C225](#), [F11](#), [F55](#), [F65](#),  
[F143](#), [G17](#), [K596](#), [K655](#), [O243](#), [I5](#)
  - \protected ..... [m159](#)
  - \protected@edef .....  
..... [d227](#), [m157](#), [x37](#), [B330](#), [F43](#),  
[G414](#), [O426](#), [O432](#), [O437](#), [O438](#)
  - \protected@write .....  
..... [k130](#), [k135](#), [x33](#), [F145](#), [H14](#), [H31](#)
  - \protected@xdef .....  
... [d227](#), [F10](#), [G400](#), [G424](#), [G440](#)
  - \provide@command ..... [d153](#), [d154](#)
  - \providecommand . [d153](#), [l6](#), [l909](#), [K1970](#)
  - \provides\_module ..... [505](#), [N285](#)
  - \ProvidesClass ..... [472](#), [L156](#)
  - \ProvidesFile .....  
..... [a89](#), [t595](#), [t597](#), [t598](#), [t599](#), [L158](#)
  - \ProvidesPackage .....  
..... [473](#), [p13](#), [L139](#), [L156](#), [L843](#)
  - \ProvideTextCommand ..... [l3](#), [l60](#)
  - \ProvideTextCommandDefault ..... [l57](#)
  - \ps@empty ..... [J10](#), [O91](#)
  - \ps@plain ..... [J13](#)
  - \Psi ..... [t269](#)
  - \psi ..... [t252](#)
  - \pushtabs ..... [g206](#), [C124](#)
  - \pushtracing ..... [p115](#), [p275](#)
  - \put ..... [D21](#), [D176](#), [D177](#), [D178](#),  
[D179](#), [D184](#), [D186](#), [D198](#), [D199](#),  
[D200](#), [D201](#), [D206](#), [D209](#), [D404](#)
- Q**
- \qbezier ..... [336](#), [D367](#)
  - \qbeziermax ..... [D366](#), [D388](#)
  - \qquad ..... [i306](#)
  - \quad ..... [i306](#), [z109](#), [z111](#), [z120](#), [F94](#)
  - \quotedblbase ..... [l500](#), [l722](#), [l1059](#)
  - \quotesinglbase ..... [l501](#), [l1056](#)
- R**
- \r ..... [b365](#), [b366](#), [l220](#), [l371](#), [l411](#), [l450](#),  
[l552](#), [l579](#), [l589](#), [l615](#), [l698](#), [l734](#),  
[l1125](#), [l1143](#), [l1169](#), [l1291](#), [l1292](#)
  - \r@@t ..... [z66](#)
  - \radical ..... [r798](#), [r801](#), [r831](#)
  - \raggedbottom ..... [J39](#)
  - \raggedleft ..... [y86](#), [y88](#)
  - \raggedright ..... [y80](#), [y82](#)
  - \raise ..... [l310](#), [l342](#), [l410](#),  
[l413](#), [l674](#), [l736](#), [l823](#), [l1133](#),  
[s91](#), [t417](#), [t465](#), [t467](#), [z73](#), [B386](#),  
[B395](#), [D22](#), [D32](#), [D74](#), [D162](#),  
[D237](#), [D265](#), [D309](#), [D337](#), [D415](#)
  - \raisebox ..... [302](#), [l1102](#), [B363](#)
  - \rangle ..... [t540](#)
  - \rbrace ..... [l292](#), [t544](#)
  - \rbrack ..... [b363](#)
  - \rceil ..... [t548](#)
  - \Re ..... [t277](#)
  - \ref ..... [x10](#)
  - \refstepcounter ..... [145](#), [x32](#),  
[z247](#), [z370](#), [A202](#), [E27](#), [F42](#), [G9](#)
  - \registernumber ..... [504](#), [N376](#)
  - \relbar ..... [t428](#), [t436](#), [t438](#), [t444](#)
  - \relbar ..... [t425](#), [t440](#), [t442](#)
  - \relpenalty ..... [b311](#)

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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N=ltluatex.dtx, O=ltfinal.dtx

`\rem@pt` ..... [o263](#)  
`\remove@angles` ..... [p301](#), [p324](#)  
`\remove@nil` ..... [r36](#)  
`\remove@star` ..... [p301](#), [p307](#)  
`\remove@tlig` ..... [l928](#),  
[l930](#), [l932](#), [l939](#), [l975](#), [l977](#), [l979](#)  
`\remove@to@nnil` [o262](#), [p301](#), [p327](#), [p440](#)  
`\remove_from_callback` ..... [505](#), [N671](#)  
`\removelastskip` [b403](#), [b405](#), [b407](#), [b409](#)  
`\renew@command` . [d99](#), [d100](#), [d160](#), [d168](#)  
`\renew@environment` ..... [d127](#), [d128](#)  
`\renewcommand` ..... [36](#), [d99](#), [t58](#),  
[t59](#), [t60](#), [t61](#), [t63](#), [t64](#), [t65](#), [t66](#),  
[t71](#), [t72](#), [t73](#), [t74](#), [z318](#), [z338](#), [z359](#)  
`\renewenvironment` [36](#), [d127](#), [z367](#), [z379](#)  
`\repeat` ..... [a81](#),  
[a83](#), [b379](#), [o543](#), [C341](#), [L540](#),  
[L579](#), [N154](#), [N164](#), [O254](#), [O265](#),  
[O274](#), [O285](#), [O298](#), [O315](#), [O325](#)  
`\requestedLaTeXdate` .....  
[L639](#), [L666](#), [L686](#), [L775](#)  
`\requestedpatchdate` ..... [L696](#), [L776](#)  
`\RequirePackage` ..... [473](#), [K1967](#),  
[L276](#), [L283](#), [L304](#), [L517](#), [N22](#)  
`\RequirePackageWithOptions` [473](#), [L302](#)  
`\reserved@a` .....  
[a121](#), [a125](#), [a126](#), [a195](#), [a196](#),  
[a199](#), [a217](#), [a221](#), [a243](#), [a250](#),  
[a253](#), [a255](#), [a256](#), [a263](#), [a266](#),  
[a268](#), [a269](#), [a276](#), [a279](#), [a281](#),  
[a307](#), [a308](#), [a309](#), [b193](#), [c12](#),  
[c18](#), [c33](#), [d92](#), [d95](#), [d108](#), [d109](#),  
[d110](#), [d112](#), [d159](#), [d160](#), [d161](#),  
[d167](#), [d168](#), [d169](#), [d170](#), [d173](#),  
[d192](#), [d200](#), [d204](#), [d259](#), [d263](#),  
[d323](#), [d332](#), [f33](#), [f37](#), [g185](#), [i265](#),  
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[l105](#), [l108](#), [l117](#), [l136](#), [l141](#), [l922](#),  
[l926](#), [l953](#), [l962](#), [o30](#), [o33](#), [o36](#),  
[o70](#), [o73](#), [o75](#), [o112](#), [o116](#), [o323](#),  
[o326](#), [o374](#), [o375](#), [o390](#), [o393](#),  
[o398](#), [o409](#), [o410](#), [o423](#), [o427](#),  
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[L131](#), [L135](#), [L256](#), [L260](#), [L266](#),  
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[L365](#), [L377](#), [L378](#), [L380](#), [L389](#),  
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[r364](#), [r365](#), [r366](#), [r401](#), [r403](#),  
[r482](#), [r484](#), [r529](#), [r530](#), [r531](#),  
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[v79](#), [C207](#), [C209](#), [C211](#), [G43](#),  
[G44](#), [G112](#), [G113](#), [K786](#), [K789](#),  
[K803](#), [K806](#), [K823](#), [K826](#), [L106](#),  
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[L128](#), [L369](#), [L375](#), [L378](#), [L397](#),  
[L403](#), [L407](#), [L581](#), [L582](#), [L584](#),  
[L610](#), [O162](#), [O164](#), [O168](#), [O354](#),  
[O356](#), [O360](#), [O425](#), [O431](#), [O480](#)  
`\reserved@c` ..... [a123](#), [a128](#),  
[d329](#), [d332](#), [d334](#), [d337](#), [k269](#),  
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[q55](#), [q61](#), [q68](#), [r33](#), [r37](#), [r283](#),  
[r284](#), [r338](#), [r339](#), [r402](#), [r403](#),  
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[r544](#), [r712](#), [r729](#), [r738](#), [r766](#),

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N=ltluatex.dtx, O=ltfinal.dtx

- [r777](#), [r817](#), [r830](#), [r832](#), [v50](#),  
[v52](#), [v59](#), [L552](#), [L553](#), [L554](#),  
[L564](#), [L586](#), [L593](#), [L618](#), [O166](#),  
[O171](#), [O179](#), [O348](#), [O358](#), [O379](#),  
[O380](#), [O381](#), [O383](#), [O384](#), [O385](#),  
[O386](#), [O387](#), [O395](#), [O403](#), [O482](#)  
`\reserved@d` ..... [a126](#), [a129](#),  
[d322](#), [d331](#), [k268](#), [k270](#), [q61](#),  
[q68](#), [q70](#), [q74](#), [r720](#), [r729](#), [r738](#),  
[r774](#), [r777](#), [r825](#), [r830](#), [r834](#), [O483](#)  
`\reserved@e` .. [i36](#), [i38](#), [i47](#), [i53](#), [q39](#),  
[q45](#), [q70](#), [q73](#), [q74](#), [r34](#), [r39](#), [O484](#)  
`\reserved@f` .....  
[i37](#), [i38](#), [i53](#), [l1411](#), [l1412](#), [l1413](#),  
[l1414](#), [l1416](#), [l1423](#), [o155](#), [o157](#),  
[o163](#), [o164](#), [p336](#), [p347](#), [p351](#),  
[p355](#), [p361](#), [p364](#), [p403](#), [p440](#),  
[p443](#), [q27](#), [q38](#), [q45](#), [q71](#), [q73](#), [O485](#)  
`\reset@font` . [s93](#), [x13](#), [B327](#), [G175](#),  
[G347](#), [G409](#), [J14](#), [K616](#), [K675](#), [I20](#)  
`\restglb@settings` ..... [p222](#), [p232](#)  
`\restore@mathversion` .....  
..... [r107](#), [r110](#), [r125](#), [r133](#)  
`\restore@protect` ..... [d227](#)  
`\restorecr` ..... [i309](#)  
`\reversemarginpar` ..... [G363](#)  
`\rfloor` ..... [t552](#)  
`\rgroup` ..... [t556](#)  
`\rhd` ..... [s113](#)  
`\rho` ..... [t246](#)  
`\rho` ..... [t431](#), [t432](#)  
`\right` ..... [t568](#),  
[t569](#), [t570](#), [t571](#), [z109](#), [z114](#), [z127](#)  
`\Rightarrow` ..... [t369](#), [t438](#), [t450](#)  
`\rightarrow` ..... [t393](#),  
[t394](#), [t396](#), [t430](#), [t440](#), [t448](#), [t499](#)  
`\rightarrowfill` ..... [t483](#), [t497](#)  
`\rightharpoonup` ..... [t407](#)  
`\rightharpoonup` ..... [t406](#), [t418](#)  
`\righthypenmin` ..... [M11](#)  
`\rightleftharpoons` ..... [t416](#)  
`\rightline` ..... [B402](#)  
`\rightmargin` ..... [A9](#), [A40](#), [A51](#)  
`\rightmark` ..... [J34](#)  
`\rightskip` [b417](#), [o514](#), [y77](#), [y83](#), [y90](#),  
[y106](#), [y128](#), [A75](#), [B250](#), [B271](#), [F152](#)  
`\rlap` ..... [l410](#),  
[l413](#), [l736](#), [z308](#), [z319](#), [B406](#), [C70](#)  
`\rlh@` ..... [t416](#), [t417](#)  
`\rmdefault` ..... [s6](#), [s81](#), [t42](#), [t83](#)  
`\rmfamily` ..... [s4](#), [s5](#), [v15](#)  
`\rmoustache` ..... [t515](#)  
`\Roman` ..... [145](#), [m103](#)  
`\roman` ..... [145](#), [m102](#)  
`\romannumeral` .....  
... [m108](#), [m109](#), [A43](#), [A234](#), [A245](#)  
`\root` ..... [z66](#), [z253](#)  
`\rootbox` ..... [z66](#)  
`\rq` ..... [b361](#)  
`\rule` ..... [302](#), [B334](#), [B337](#), [G419](#)
- S**
- `\S` ..... [l294](#)  
`\s@fct@` ..... [p380](#), [p444](#)  
`\s@fct@fixed` ..... [p501](#)  
`\s@fct@gen` ..... [p456](#)  
`\s@fct@genb` ..... [p461](#)  
`\s@fct@sgen` ..... [p456](#)  
`\s@fct@sgenb` ..... [p461](#)  
`\s@fct@sub` ..... [p468](#)  
`\s@fct@subf` ..... [p493](#)  
`\samepage` ..... [67](#), [i27](#)  
`\savebox` ..... [301](#), [B71](#)  
`\savecatcodetable` . [N117](#), [N168](#), [N170](#)  
`\saved@space@catcode` ... [O240](#), [O291](#)  
`\sb` ..... [z142](#)  
`\sbox` ..... [301](#), [b411](#),  
[j4](#), [A205](#), [B77](#), [B84](#), [B88](#), [B93](#), [B98](#)  
`\scan@fontshape` ..... [q7](#), [q40](#), [q43](#)  
`\scan@fontshape` ..... [q6](#), [q26](#), [q37](#)  
`\scdefault` ..... [s27](#), [t79](#)  
`\scriptfont` ..... [p292](#)  
`\scriptfont@name` ..... [p287](#), [p292](#)  
`\scriptscriptfont` ..... [p293](#)  
`\scriptscriptstyle` ..... [z65](#), [z68](#)  
`\scriptspace` ..... [b336](#)  
`\scriptstyle` ..... [t287](#), [z64](#)  
`\scshape` ..... [l283](#), [s25](#), [s26](#), [v23](#)  
`\searrow` ..... [t364](#)  
`\sec` ..... [z20](#)  
`\secdef` ..... [F125](#)  
`\sectionmark` ..... [F126](#)  
`\select@group` [o444](#), [o463](#), [r48](#), [r236](#),  
[r273](#), [r411](#), [r464](#), [r473](#), [r511](#), [r543](#)  
`\selectfont` .....  
[j7](#), [l285](#), [l312](#), [l343](#), [l429](#), [l748](#),  
[l1101](#), [l1135](#), [l1436](#), [l1508](#), [l1526](#),  
[o248](#), [p112](#), [s6](#), [s9](#), [s12](#), [s15](#), [s18](#),  
[s21](#), [s24](#), [s27](#), [s30](#), [s74](#), [G379](#), [G387](#)  
`\seriesdefault` ..... [r239](#), [s96](#), [t83](#)  
`\set@mathdelimiter` ..... [r775](#), [r791](#)  
`\set@color` ..... [B62](#)  
`\set@display@protect` .....  
..... [d3](#), [d225](#), [g7](#), [g14](#), [g34](#), [g61](#)  
`\set@fontsize` . [o251](#), [o253](#), [p119](#), [p132](#)  
`\set@mathaccent` ..... [r589](#), [r597](#), [r613](#)  
`\set@mathchar` ..... [r649](#), [r659](#)

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|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
|------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\set@mathdelimit</code>      | <a href="#">r726</a> , <a href="#">r735</a> , <a href="#">r787</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\sin</code>                     | <a href="#">z9</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>\set@mathradical</code>      | <a href="#">r244</a> , <a href="#">r827</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | <code>\sinh</code>                    | <a href="#">z11</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\set@mathsymbol</code>       | <a href="#">r633</a> , <a href="#">r641</a> , <a href="#">r662</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\sixt@n</code>                  | <a href="#">a71</a> , <a href="#">b16</a> , <a href="#">b64</a> , <a href="#">b66</a> , <a href="#">b96</a> ,<br><a href="#">b97</a> , <a href="#">b98</a> , <a href="#">o15</a> , <a href="#">r84</a> , <a href="#">r175</a> , <a href="#">r580</a> ,<br><a href="#">r582</a> , <a href="#">r623</a> , <a href="#">r625</a> , <a href="#">r668</a> , <a href="#">r670</a> ,<br><a href="#">r708</a> , <a href="#">r710</a> , <a href="#">r716</a> , <a href="#">r718</a> , <a href="#">r762</a> ,<br><a href="#">r764</a> , <a href="#">r770</a> , <a href="#">r772</a> , <a href="#">r813</a> , <a href="#">r815</a> ,<br><a href="#">r821</a> , <a href="#">r823</a> , <a href="#">D135</a> , <a href="#">D150</a> , <a href="#">D152</a> ,<br><a href="#">G62</a> , <a href="#">G80</a> , <a href="#">G131</a> , <a href="#">G153</a> , <a href="#">K1005</a> ,<br><a href="#">K1051</a> , <a href="#">K1190</a> , <a href="#">K1358</a> , <a href="#">K1592</a> ,<br><a href="#">K1656</a> , <a href="#">K1713</a> , <a href="#">K1783</a> , <a href="#">K2009</a> ,<br><a href="#">K2018</a> , <a href="#">K2074</a> , <a href="#">K2090</a> , <a href="#">K2123</a> , <a href="#">N28</a> |
| <code>\set@simple@size@args</code> | <a href="#">p302</a> , <a href="#">p315</a> , <a href="#">p322</a> , <a href="#">p343</a> , <a href="#">p357</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <code>\size@update</code>             | <a href="#">p128</a> , <a href="#">p139</a> , <a href="#">p158</a> , <a href="#">p160</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\set@size@funct@args</code>  | <a href="#">p305</a> , <a href="#">p307</a> , <a href="#">p365</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\sizefn@info</code>             | <a href="#">p306</a> , <a href="#">p308</a> , <a href="#">p316</a> , <a href="#">p344</a> , <a href="#">p358</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\set@size@funct@args@</code> | <a href="#">p365</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\skew</code>                    | <a href="#">t495</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\set@typeset@protect</code>  | <a href="#">d225</a> , <a href="#">d244</a> , <a href="#">C170</a> ,<br><a href="#">C196</a> , <a href="#">K603</a> , <a href="#">K605</a> , <a href="#">K661</a> , <a href="#">K663</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\skip</code>                    | <a href="#">b28</a> , <a href="#">b53</a> , <a href="#">b92</a> , <a href="#">b208</a> , <a href="#">b239</a> , <a href="#">b284</a> ,<br><a href="#">B313</a> , <a href="#">G367</a> , <a href="#">K316</a> , <a href="#">K490</a> , <a href="#">N31</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\setattribute</code>         | <a href="#">503</a> , <a href="#">N82</a> , <a href="#">N226</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <code>\skip@</code>                   | <a href="#">b41</a> ,<br><a href="#">b390</a> , <a href="#">b392</a> , <a href="#">b393</a> , <a href="#">b395</a> , <a href="#">v88</a> , <a href="#">v91</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| <code>\setcounter</code>           | <a href="#">145</a> , <a href="#">k191</a> , <a href="#">m2</a> , <a href="#">m37</a> , <a href="#">A225</a> ,<br><a href="#">K2290</a> , <a href="#">K2293</a> , <a href="#">K2296</a> , <a href="#">K2300</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\skipdef</code>                 | <a href="#">b45</a> , <a href="#">b53</a> , <a href="#">b92</a> , <a href="#">N216</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>\setlength</code>            | <a href="#">152</a> , <a href="#">n4</a> , <a href="#">z386</a> , <a href="#">z391</a> , <a href="#">z392</a> ,<br><a href="#">z393</a> , <a href="#">B43</a> , <a href="#">B159</a> , <a href="#">B220</a> , <a href="#">B223</a> ,<br><a href="#">B296</a> , <a href="#">B353</a> , <a href="#">B354</a> , <a href="#">B355</a> , <a href="#">B384</a> ,<br><a href="#">B385</a> , <a href="#">B392</a> , <a href="#">B393</a> , <a href="#">B394</a> , <a href="#">C149</a> ,<br><a href="#">C343</a> , <a href="#">K2306</a> , <a href="#">K2307</a> , <a href="#">K2308</a> ,<br><a href="#">K2311</a> , <a href="#">K2312</a> , <a href="#">K2316</a> , <a href="#">K2317</a> ,<br><a href="#">K2318</a> , <a href="#">K2322</a> , <a href="#">K2323</a> , <a href="#">K2324</a> | <code>\skipzero</code>                | <a href="#">N216</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\SetMathAlphabet</code>      | <a href="#">o12</a> , <a href="#">q140</a> , <a href="#">q141</a> , <a href="#">r480</a> , <a href="#">t118</a> , <a href="#">t119</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <code>\slash</code>                   | <a href="#">b396</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\SetMathAlphabet@</code>     | <a href="#">r418</a> , <a href="#">r487</a> , <a href="#">r496</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\sldefault</code>               | <a href="#">s24</a> , <a href="#">t79</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\setminus</code>             | <a href="#">t351</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\sloppy</code>                  | <a href="#">B255</a> , <a href="#">B274</a> , <a href="#">J43</a> , <a href="#">J48</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <code>\setrangecatcode</code>      | <a href="#">N96</a> , <a href="#">N104</a> , <a href="#">N113</a> , <a href="#">N114</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\sloppypar</code>               | <a href="#">J48</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\SetSymbolFont</code>        | <a href="#">r335</a> , <a href="#">t108</a> , <a href="#">t109</a> , <a href="#">t110</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <code>\sloppypar (environment)</code> | <a href="#">J48</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\SetSymbolFont@</code>       | <a href="#">r308</a> , <a href="#">r342</a> , <a href="#">r350</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <code>\slshape</code>                 | <a href="#">l420</a> , <a href="#">l739</a> , <a href="#">s22</a> , <a href="#">s23</a> , <a href="#">v22</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <code>\settodepth</code>           | <a href="#">152</a> , <a href="#">n17</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <code>\smallbreak</code>              | <a href="#">b404</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\settoheight</code>          | <a href="#">152</a> , <a href="#">n17</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <code>\smallint</code>                | <a href="#">t319</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\settowidth</code>           | <a href="#">152</a> , <a href="#">n17</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <code>\smallskip</code>               | <a href="#">b405</a> , <a href="#">i256</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>\sf@size</code>              | <a href="#">j6</a> , <a href="#">l285</a> , <a href="#">o189</a> ,<br><a href="#">o208</a> , <a href="#">o483</a> , <a href="#">p282</a> , <a href="#">p286</a> , <a href="#">G381</a> , <a href="#">G389</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\smallskipamount</code>         | <a href="#">b404</a> , <a href="#">i256</a> , <a href="#">i259</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>\sfcode</code>               | <a href="#">b353</a> , <a href="#">b354</a> , <a href="#">b355</a> , <a href="#">b356</a> ,<br><a href="#">b440</a> , <a href="#">i272</a> , <a href="#">k43</a> , <a href="#">k101</a> , <a href="#">O183</a> , <a href="#">O407</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  | <code>\smash</code>                   | <a href="#">t425</a> , <a href="#">t497</a> , <a href="#">t498</a> , <a href="#">t501</a> , <a href="#">t502</a> , <a href="#">z95</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>\sfdefault</code>            | <a href="#">s9</a> , <a href="#">t42</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\smile</code>                   | <a href="#">t402</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\sffamily</code>             | <a href="#">s7</a> , <a href="#">s8</a> , <a href="#">v16</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\sp</code>                      | <a href="#">z142</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\sh@ft</code>                | <a href="#">b428</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\sp@n</code>                    | <a href="#">C338</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\shapedefault</code>         | <a href="#">r240</a> , <a href="#">s97</a> , <a href="#">t83</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <code>\space</code>                   | <a href="#">b369</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\sharp</code>                | <a href="#">t298</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\spacefactor</code>             | <a href="#">b394</a> , <a href="#">b395</a> , <a href="#">i67</a> ,<br><a href="#">i76</a> , <a href="#">i91</a> , <a href="#">i103</a> , <a href="#">i117</a> , <a href="#">i131</a> , <a href="#">i272</a> ,<br><a href="#">i288</a> , <a href="#">i293</a> , <a href="#">l70</a> , <a href="#">l71</a> , <a href="#">G434</a> , <a href="#">G436</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <code>\shipout</code>              | <a href="#">K602</a> , <a href="#">K660</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | <code>\spaceskip</code>               | <a href="#">s80</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\shortstack</code>           | <a href="#">D42</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | <code>\spadesuit</code>               | <a href="#">t302</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\showboxbreadth</code>       | <a href="#">b325</a> , <a href="#">b443</a> , <a href="#">b496</a> , <a href="#">b513</a> , <a href="#">b529</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <code>\span</code>                    | <a href="#">C342</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\showboxdepth</code>         | <a href="#">b326</a> , <a href="#">b443</a> ,<br><a href="#">b495</a> , <a href="#">b512</a> , <a href="#">b530</a> , <a href="#">o502</a> , <a href="#">o546</a> , <a href="#">o563</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\split@name</code>              | <a href="#">o291</a> , <a href="#">o303</a> , <a href="#">o354</a> , <a href="#">p473</a> , <a href="#">p487</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\showhyphens</code>          | <a href="#">o491</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\splitfirstmark</code>          | <a href="#">K2211</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\showoutput</code>           | <a href="#">b442</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\splitmaxdepth</code>           | <a href="#">b332</a> , <a href="#">G412</a> , <a href="#">K2205</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\showoverfull</code>         | <a href="#">b441</a> , <a href="#">b444</a> , <a href="#">b478</a> , <a href="#">b486</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <code>\splittopskip</code>            | <a href="#">b344</a> , <a href="#">G411</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>\Sigma</code>                | <a href="#">t266</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\sqcap</code>                   | <a href="#">t334</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\sigma</code>                | <a href="#">t247</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\sqcup</code>                   | <a href="#">t335</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\sim</code>                  | <a href="#">t397</a> , <a href="#">t409</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | <code>\sqrt</code>                    | <a href="#">z252</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\simeq</code>                | <a href="#">t398</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\sqrtsign</code>                | <a href="#">t481</a> , <a href="#">z71</a> , <a href="#">z252</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\sqsubset</code>                | <a href="#">s109</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\sqsubseq</code>                | <a href="#">t357</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\sqsupset</code>                | <a href="#">s110</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |

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- `\sqsupseteq` ..... t358  
`\SS` ..... 1287, 1482, 11049, O436  
`\ss` ..... 1238, 1389, 1502, 1723, 11024, O436  
`\ssf@size` ..... 1311, 1343,  
11134, o190, o209, o484, p282, p288  
`\stackrel` ..... z250  
`\star` ..... t355  
`\stepcounter` ..... 145, m17,  
m27, o456, r48, x36, z260, z303,  
z380, G399, G423, K646, K705  
`\stop` ..... y49  
`\storedpar` ..... N156, N161  
`\stretch` ..... i302  
`\strip@prefix` ..... a111,  
a228, a299, d202, d261, d348, o441  
`\strip@pt` ..... b432,  
o181, o187, o188, o189, o190,  
o203, o207, o263, o483, o484, p134  
`\strut` ..... b412, z121, z122, C29  
`\strutbox` ..... b412, p143,  
B334, C159, C160, G412, G419  
`\sub@sfcnt` ..... p468, p469, p470  
`\subf@sfcnt` ..... p493, p494, p495  
`\subparagraphmark` ..... F126  
`\subsectionmark` ..... F126  
`\subset` ..... t381  
`\subseteq` ..... t383  
`\subst@correction` ..... o50, o56  
`\subst@fontshape` ..... q8, q80  
`\subst@size` ..... p419  
`\subsubsectionmark` ..... F126  
`\succ` ..... t375  
`\succeq` ..... t378  
`\sum` ..... t312  
`\sup` ..... z24  
`\suppressfloats` ..... K1972  
`\supset` ..... t380  
`\supseteq` ..... t382  
`\surd` ..... t284  
`\sw@slant` ..... v74, v84  
`\swarrow` ..... t366  
`\symbol` ..... 1156, s68  
`\synletters` ..... 11732, s82  
`\sympointers` ..... t573  
  
**T**  
`\T` ..... g23, l318,  
l320, l322, l324, l326, l328, l330,  
l332, l334, l357, L619, L623, L624  
`\t` .. 1266, 1683, 1788, 11452, 11719, 11721  
`\t@st@ic` ..... v73, v77  
`\tabbing` ..... C60  
`\tabbingsep` ..... C119, C121, C139  
`\tabcolsep` ..... C220, C297  
`\tabskip` ..... b423, z138,  
z139, z265, z268, z271, z273,  
z384, z397, z400, z402, C140, C165  
`\tabular` ..... C147  
`\tabular*` ..... C148  
`\tabularnewline` ..... C167, C180  
`\tan` ..... z15  
`\tanh` ..... z17  
`\tau` ..... t248  
`\tc@check@accent` .....  
..... 11531, 11607, 11609, 11611  
`\tc@check@symbol` ..... 11531,  
11601, 11603, 11605, 11613, 11615,  
11617, 11619, 11621, 11623, 11625,  
11627, 11629, 11631, 11633, 11635,  
11637, 11639, 11641, 11643, 11645,  
11647, 11649, 11651, 11653, 11655,  
11657, 11659, 11661, 11663, 11665,  
11667, 11669, 11671, 11673, 11675,  
11677, 11679, 11681, 11683, 11685,  
11687, 11689, 11691, 11693, 11695,  
11697, 11699, 11701, 11703, 11705,  
11707, 11709, 11711, 11713, 11715  
`\tc@error` ..... 11511, 11532  
`\tc@errorwarn` ..... 11470, 11471, 11504  
`\tc@fake@euro` ..... 11519, 11600  
`\tc@forcedfalse` ..... 11464  
`\tc@forcedtrue` ..... 11469  
`\tc@subst` ..... 11503, 11503, 11531  
`\tencirc` ..... u10, D37, D363  
`\tencircw` ..... u10, D39  
`\tenln` ..... u9, D37, D38, D362, D364  
`\tenlnw` ..... u9, D39, D40  
`\TeX` ..... j1, j12  
`\TeXOrMath` ..... m126, m142  
`\text@command` ..... v8, v29  
`\textacutedbl` ..... 1843, 11045, 11564  
`\textascendercompwordmark` ..... 1793, 11547  
`\textasciicircum` ... 1893, 11008, 11588  
`\textasciibreve` ... 1841, 11044, 11561  
`\textasciicaron` ... 1842, 11043, 11562  
`\textasciicircum` ... 1270, 1503, 1984  
`\textasciidieresis` .. 1881, 1997, 11578  
`\textasciigrave` .... 1832, 1976, 11559  
`\textasciimacron` .. 1888, 11003, 11583  
`\textasciitilde` ..... 1271, 1504, 1989  
`\textasteriskcentered` ..... 1251,  
1659, 1803, 11095, 11554, m129, m135  
`\textbackslash` .. 1252, 1505, 1660, 1983  
`\textbaht` .... 1867, 11048, 11694, 11695  
`\textbar` ..... 1253, 1506, 1661, 1987  
`\textbardbl` .....  
1254, 1662, 1847, 11053, 11567, m134  
`\textbf` ..... v19

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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o=ltfssbas.dtx, p=ltfssstrc.dtx, q=ltfsscmp.dtx, r=ltfssdcl.dtx, s=ltfssini.dtx,  
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y=ltmiscen.dtx, z=ltmath.dtx, A=ltlists.dtx, B=ltboxes.dtx, C=lttab.dtx,  
D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,  
I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx,  
N=ltluatex.dtx, O=ltfinal.dtx



`\textbigcircle` .....  
     ... 1671, 1820, 11112, 11646, 11647  
`\textblank` ... 1800, 11109, 11616, 11617  
`\textborn` ..... 1833, 11652, 11653  
`\textbraceleft` 1255, 1291, 1507, 1663, 1986  
`\textbraceright` .....  
     ... 1256, 1292, 1508, 1664, 1988  
`\textbrokenbar` ..... 1879, 1995, 11576  
`\textbullet` 1257, 1665, 1849, 11062, 11569  
`\textcapitalcompwordmark` . 1792, 11546  
`\textcelsius` ..... 1850, 11081, 11570  
`\textcent` ..... 1875, 1991, 11573  
`\textcentoldstyle` . 1852, 11668, 11669  
`\textcircled` ..... 1263, 1267, 1283,  
     1284, 1672, 1821, 11451, 11716, 11718  
`\textcircledP` . 1886, 11083, 11710, 11711  
`\textcolonmonetary` .....  
     ... 1854, 11074, 11670, 11671  
`\textcommaabove` ..... 1336, 1338,  
     1352, 1353, 1438, 1439, 1642, 1643  
`\textcommabelow` ..... 1307, 1309,  
     1315, 1316, 1645, 1646, 1647, 1648,  
     1649, 1650, 1651, 1652, 1653, 1654,  
     11132, 11329, 11330, 11331, 11332  
`\textcompsubstdefault` .. 11508, 11510  
`\textcompwordmark` .. 1272, 1509, 11050  
`\textcopyleft` ..... 1884, 11708, 11709  
`\textcopyright` .....  
     ... 1267, 1300, 1882, 1998, 11579  
`\textcurrency` ..... 1877,  
     1993, 11446, 11450, 11604, 11605  
`\textdagger` ..... 1259, 1295,  
     1667, 1845, 11060, 11565, m130, m136  
`\textdaggerdbl` ..... 1258, 1296,  
     1666, 1846, 11061, 11566, m131, m137  
`\textdblhyphen` .... 1804, 11618, 11619  
`\textdblhyphenchar` . 1840, 11664, 11665  
`\textdegree` ..... 1889, 11004, 11584  
`\textdied` ..... 1835, 11656, 11657  
`\textdiscount` . 1869, 11073, 11698, 11699  
`\textdiv` ..... 1906, 11027, 11598  
`\textdivorced` . 1834, 11115, 11654, 11655  
`\textdollar` .. 1239, 1290, 1418, 1510,  
     1737, 1801, 1980, 11552, 11724, 11726  
`\textdollaroldstyle` 1851, 11666, 11667  
`\textdong` .... 1863, 11078, 11688, 11689  
`\textdownarrow` 1831, 11093, 11650, 11651  
`\texteightoldstyle` . 1814, 11636, 11637  
`\textellipsis` ..... 1279, 1304, 11063  
`\textemdash` 1240, 1390, 1511, 1724, 11052  
`\textendash` 1241, 1391, 1512, 1725, 11051  
`\textestimated` .....  
     ... 1870, 11089, 11449, 11602, 11603  
`\texteuro` 1904, 11079, 11447, 11599, 11600  
`\textexclamdown` .....  
     ... 1242, 1392, 1394, 1513, 1726, 1990  
`\textfiveoldstyle` . 1811, 11630, 11631  
`\textfloatsep` .....  
     K728, K741, K2104, K2154, K2303  
`\textflorin` ..... 1853, 11041, 11571  
`\textfont` ..... p291, z148  
`\textfont@name` ..... p285, p291  
`\textfouroldstyle` . 1810, 11628, 11629  
`\textfraction` ..... K1917, K1920,  
     K1944, K1947, K2096, K2297  
`\textfractionsolidus` 1805, 11070, 11555  
`\textgravedbl` ..... 1844, 11046, 11563  
`\textgreater` .... 1265, 1514, 1682, 1982  
`\textguarani` ..... 1857, 11676, 11677  
`\textheight` ..... k20,  
     k21, k77, k78, G257, G258,  
     G261, G287, G301, K78, K225,  
     K226, K274, K399, K447, K474,  
     K645, K704, K763, K815, O89, O90  
`\texthyphen` ..... 1244, 1397, 1516, 1728  
`\texthyphenchar` . 1243, 1396, 1515, 1727  
`\textinterrobang` .....  
     ... 1861, 11069, 11684, 11685  
`\textinterrobangdown` .....  
     ... 1862, 11116, 11686, 11687  
`\textit` ..... v21  
`\textlangle` ... 1816, 11107, 11640, 11641  
`\textlbrackdbl` ..... 1828, 11557  
`\textleaf` ..... 1836, 11658, 11659  
`\textleftarrow` 1798, 11090, 11612, 11613  
`\textless` ..... 1264, 1517, 1681, 1981  
`\textlira` .... 1859, 11075, 11680, 11681  
`\textlnot` ..... 1885, 11001, 11581  
`\textlquill` ... 1873, 11071, 11704, 11705  
`\textmarried` .. 1837, 11114, 11660, 11661  
`\textmd` ..... v19  
`\textmho` ..... 1819, 11088, 11644, 11645  
`\textminus` ..... 1817, 11094, 11556  
`\textmu` ..... 1894, 11009, 11589  
`\textmusicalnote` .....  
     ... 1838, 11113, 11662, 11663  
`\textnaira` ... 1856, 11076, 11674, 11675  
`\textnineoldstyle` . 1815, 11638, 11639  
`\textnormal` ..... v15  
`\textnumero` ... 1868, 11082, 11696, 11697  
`\textogonekcentered` .. 1467, 1640, 1641  
`\textohm` ..... 1827, 11087, 11448, 11601  
`\textonehalf` ..... 1902, 11016, 11595  
`\textoneoldstyle` .. 1807, 11622, 11623  
`\textonequarter` ... 1901, 11015, 11594  
`\textonesuperior` .. 1898, 11012, 11592  
`\textopenbullet` 1871, 11111, 11700, 11701  
`\textordfeminine` 1288, 1883, 1999, 11580

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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 t=fontdef.dtx, u=preload.dtx, v=ltfntcmd.dtx, w=ltpageno.dtx, x=ltxref.dtx,  
 y=ltmiscen.dtx, z=ltmath.dtx, A=ltlists.dtx, B=ltboxes.dtx, C=lttab.dtx,  
 D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx,  
 I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lt hyphen.dtx,  
 N=ltluatex.dtx, O=ltfinal.dtx

- `\textordmasculine` ..... 1289, 1899, 11013, 11593
- `\TextOrMath` ..... m129, m130, m131, m132, m133, m134, m135, m136, m137, m149
- `\textparagraph` ..... 1260, 1293, 1668, 1895, 11010, 11590, m133
- `\textperiodcentered` ..... 1261, 1669, 1896, 11011, 11591
- `\textpertenthousand` ..... 1472, 1865, 11065, 11690, 11691, 11728
- `\textperthousand` ..... 1470, 1848, 11064, 11568, 11727
- `\textpeso` .... 1858, 11080, 11678, 11679
- `\textpilcrow` ..... 1866, 11692, 11693
- `\textpm` ..... 1890, 11005, 11585
- `\textquestiondown` ..... 1245, 1393, 1395, 1518, 1729, 11018
- `\textquotedbl` ..... 1521, 1978
- `\textquotedblleft` ..... 1246, 1398, 1519, 1730, 11057
- `\textquotedblright` ..... 1247, 1399, 1520, 1731, 11058
- `\textquoteleft` ..... 1248, 1400, 1522, 1732, 11054
- `\textquoteright` ..... 1249, 1401, 1523, 1733, 11055
- `\textquotesingle` ... 1802, 1974, 11553
- `\textquotestraightbase` .. 1794, 11548
- `\textquotestraightdblbase` 1795, 11549
- `\textrangle` ... 1818, 11108, 11642, 11643
- `\textrbrackdbl` ..... 1829, 11558
- `\textrecipe` ... 1860, 11084, 11682, 11683
- `\textreferencemark` ..... 1897, 11068, 11712, 11713
- `\textregistered` ..... 1283, 1284, 1887, 11002, 11582
- `\textrightarrow` 1799, 11092, 11614, 11615
- `\textrm` ..... v15
- `\textrquill` ... 1874, 11072, 11706, 11707
- `\textsc` ..... v21
- `\textsection` ..... 1262, 1294, 1524, 1670, 1880, 1996, 11577, m132
- `\textservicemark` ..... 1872, 11085, 11702, 11703
- `\textsevenoldstyle` . 1813, 11634, 11635
- `\textsf` ..... v15
- `\textsixoldstyle` .. 1812, 11632, 11633
- `\textsl` ..... v21
- `\textsterling` 1250, 1302, 1425, 1525, 1744, 1876, 1992, 11574, 11723, 11725
- `\textstyle` ..... j15, t421, z63
- `\textsubscript` .... G382, G393, G394
- `\textsuperscript` 1286, 1288, 1289, G378
- `\textsurd` .... 1900, 11106, 11714, 11715
- `\TextSymbolUnavailable` ..... 13, 1700
- `\textthreeoldstyle` . 1809, 11626, 11627
- `\textthreequarters` . 1903, 11017, 11596
- `\textthreequartersemdash` . 1797, 11551
- `\textthreesuperior` . 1892, 11007, 11587
- `\texttildelow` ..... 1839, 11047, 11560
- `\textttimes` ..... 1905, 11021, 11597
- `\texttrademark` 1286, 1864, 11086, 11572
- `\texttt` ..... v15
- `\texttwelveudash` ..... 1796, 11550
- `\texttwooldstyle` .. 1808, 11624, 11625
- `\texttwosuperior` .. 1891, 11006, 11586
- `\textunderscore` . 1273, 1298, 1526, 1985
- `\textup` ..... v21
- `\textuparrow` .. 1830, 11091, 11648, 11649
- `\textvisiblespace` .. 1275, 1527, 11110
- `\textwidth` ..... k22, k79, B301, G266, K79, K144, K201, K218, K630, K640, K689, K699, K2223, K2255, O90
- `\textwon` ..... 1855, 11077, 11672, 11673
- `\textyen` ..... 1878, 1994, 11575
- `\textzerooldstyle` . 1806, 11620, 11621
- `\tf@size` . o188, o208, o482, p282, p284
- `\TH` ..... 1483, 11023, O436
- `\th` ..... 1528, 11029, O436
- `\thanks` ..... 362, F9
- `thebibliography (environment)` .. 393
- `\theequation` ... z249, z261, z320, z381
- `\thefootnote` . G372, G424, G429, G449
- `\thempfn` ..... B303, G400, G405, G440, G445, G448
- `\thempfootnote` ..... B303, G374
- `\thepage` ..... k137, w6, x14, x34, F143, H15, H32, J14, K244, K275, K1827, I23
- `\Theta` ..... t262
- `\theta` ..... t238
- `\thicklines` ..... D37
- `\thickmuskip` ..... t576, z146
- `\thinlines` ..... D37
- `\thinmuskip` .... i282, t574, z144, z147
- `\thinspace` ..... i282, i303, z119, z148
- `\thispagestyle` ..... J6
- `\thr@@` . b16, b473, p58, p208, p214, p227, p234, p241, p246, z272, z401, A232, A243, D144, D145, D147, D148, D180, D202, O70, O78
- `\tilde` ..... t471
- `\time` ..... a179, a183
- `\times` ..... t354
- `\title` ..... 362, F3
- `\to` ..... t394

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx, e=ltalloc.dtx, f=ltcntrl.dtx, g=lterror.dtx, h=ltpar.dtx, i=ltspace.dtx, j=ltlogos.dtx, k=ltfiles.dtx, l=ltoutenc.dtx, m=ltcounts.dtx, n=ltlength.dtx, o=ltfssbas.dtx, p=ltfssstrc.dtx, q=ltfssscmp.dtx, r=ltfsssdcl.dtx, s=ltfssini.dtx, t=fontdef.dtx, u=preload.dtx, v=ltfntcmd.dtx, w=ltpageno.dtx, x=ltxref.dtx, y=ltmiscen.dtx, z=ltmath.dtx, A=ltlists.dtx, B=ltboxes.dtx, C=lttab.dtx, D=lt pictur.dtx, E=ltthm.dtx, F=ltsect.dtx, G=ltfloat.dtx, H=ltidxglo.dtx, I=ltbibl.dtx, J=ltpage.dtx, K=ltoutput.dtx, L=ltclass.dtx, M=lthyphen.dtx, N=ltluatex.dtx, O=ltfinal.dtx



- \today ..... [a184](#), [a188](#), [a196](#), [a199](#), [F8](#)
- \toks ..... [b31](#), [b63](#), [b95](#),  
[r453](#), [r454](#), [r464](#), [r473](#), [N34](#), [O486](#)
- \toks@ ..... [b41](#),  
[c67](#), [c71](#), [c74](#), [c79](#), [i264](#), [i265](#),  
[i270](#), [o113](#), [o117](#), [o119](#), [o122](#),  
[o186](#), [o191](#), [r6](#), [r7](#), [r259](#), [r263](#),  
[r269](#), [r272](#), [r277](#), [r323](#), [r324](#),  
[r326](#), [r327](#), [r357](#), [r359](#), [r363](#),  
[r380](#), [r383](#), [r442](#), [r454](#), [r455](#),  
[r456](#), [r502](#), [r504](#), [r510](#), [r518](#),  
[r522](#), [r534](#), [r537](#), [r540](#), [r548](#),  
[r550](#), [r880](#), [r882](#), [r884](#), [r887](#),  
[r889](#), [r892](#), [r895](#), [r927](#), [r928](#),  
[K2209](#), [K2210](#), [K2211](#), [K2212](#),  
[L184](#), [L185](#), [L187](#), [L188](#), [L480](#), [L481](#)
- \toksdef ..... [b46](#), [b63](#), [b95](#), [N217](#)
- \tokszero ..... [N217](#)
- \tolerance .....  
..... [b304](#), [o502](#), [o547](#), [o562](#), [J44](#), [J52](#)
- \top ..... [t285](#)
- \topfigrule ..... [K727](#), [K2325](#)
- \topfraction ..... [G273](#), [K2291](#)
- \topmargin ..... [K71](#), [K624](#), [K683](#)
- \topmark ..... [K2209](#), [K2218](#)
- \topsep ..... [z386](#), [A2](#), [A59](#)
- \topskip ... [b343](#), [k56](#), [k111](#), [A1](#), [K128](#)
- \totalheight ..... [B33](#), [B34](#), [B35](#)
- \tracefloats ..... [K1897](#)
- \tracefloatsoff ..... [K1897](#)
- \tracefloatvals ..... [K1897](#)
- \tracingall ..... [b446](#)
- \tracingassigns ..... [b475](#), [b508](#)
- \tracingcommands .....  
..... [b457](#), [b473](#), [b482](#), [b494](#), [b511](#)
- \tracingfonts ..... [p17](#), [p54](#), [p58](#),  
[p86](#), [p116](#), [p125](#), [p148](#), [p178](#),  
[p192](#), [p208](#), [p214](#), [p227](#), [p234](#),  
[p241](#), [p246](#), [p255](#), [p268](#), [p276](#), [p279](#)
- \tracinggroups ..... [b466](#), [b519](#)
- \tracingifs ..... [b467](#), [b518](#)
- \tracinglostchars .....  
..... [b320](#), [b452](#), [b464](#), [b483](#), [b502](#), [b522](#)
- \tracingmacros .....  
..... [b456](#), [b472](#), [b484](#), [b501](#), [b521](#)
- \tracingnesting ..... [b469](#), [b516](#)
- \tracingnone ..... [b488](#)
- \tracingoff ..... [p116](#), [p276](#)
- \tracingon ..... [p117](#), [p277](#)
- \tracingonline .....  
..... [b441](#), [b493](#), [b510](#), [b531](#), [o511](#)
- \tracingoutput ..... [b442](#), [b497](#), [b514](#), [b528](#)
- \tracingpages .....  
..... [b451](#), [b463](#), [b483](#), [b503](#), [b523](#)
- \tracingparagraphs .....  
..... [b453](#), [b465](#), [b484](#), [b500](#), [b520](#)
- \tracingrestores .....  
..... [b458](#), [b474](#), [b484](#), [b499](#), [b509](#)
- \tracingscantokens .....  
..... [b448](#), [b468](#), [b491](#), [b517](#)
- \tracingstats .....  
..... [b450](#), [b462](#), [b482](#), [b504](#), [b524](#), [O2](#)
- \triangle ..... [t291](#)
- \triangleleft ..... [t320](#), [t434](#)
- \triangleright ..... [t321](#), [t434](#)
- \trivlist .... [y73](#), [y80](#), [y86](#), [y104](#),  
[y126](#), [z371](#), [A89](#), [C67](#), [E35](#), [E37](#)
- \try@load@fontshape .....  
..... [o306](#), [o314](#), [o386](#), [p474](#), [r208](#), [r225](#)
- \try@simple@size ..... [p310](#), [p435](#)
- \try@simples ..... [p393](#), [p399](#), [p403](#)
- \try@size@range .... [p101](#), [p310](#), [p386](#)
- \try@size@substitution .. [p103](#), [p390](#)
- \tryif@simple ..... [p401](#), [p402](#)
- \tryis@simple ..... [p402](#)
- \ttdefault ..... [s12](#), [t42](#)
- \ttfamily ..... [s10](#), [s11](#), [v17](#), [y148](#)
- \tw@ ..... [b16](#)
- \two@digits ..... [a86](#),  
[a185](#), [a186](#), [d2](#), [p466](#), [L533](#), [L570](#)
- \twocolumn ..... [K199](#)
- \type@restoreinfo ..... [p156](#), [p161](#)
- \typein ..... [36](#), [36](#), [d16](#)
- \typeout . [36](#), [a73](#), [a116](#), [a172](#), [a197](#),  
[a199](#), [a211](#), [a226](#), [a233](#), [a244](#),  
[a257](#), [a270](#), [a283](#), [a297](#), [c20](#), [c37](#),  
[c42](#), [c47](#), [d3](#), [d21](#), [d28](#), [g74](#),  
[k129](#), [k236](#), [k237](#), [k239](#), [k274](#),  
[k284](#), [k287](#), [o300](#), [s119](#), [s129](#),  
[s139](#), [t9](#), [t88](#), [H8](#), [H25](#), [K1898](#),  
[L151](#), [L636](#), [L833](#), [L836](#), [O207](#),  
[O440](#), [O447](#), [O459](#), [O460](#), [O468](#)

## U

- \u ..... [l221](#),  
[l369](#), [l452](#), [l531](#), [l538](#), [l558](#), [l565](#),  
[l696](#), [l1122](#), [l1197](#), [l1198](#), [l1213](#),  
[l1214](#), [l1223](#), [l1224](#), [l1237](#), [l1238](#),  
[l1239](#), [l1263](#), [l1264](#), [l1289](#), [l1290](#)
- \uccode ..... [O173](#), [O181](#),  
[O188](#), [O190](#), [O193](#), [O195](#), [O397](#),  
[O405](#), [O412](#), [O414](#), [O417](#), [O419](#)
- \uchyph ..... [b321](#)
- \Umathchar .. [t14](#), [t44](#), [t57](#), [N28](#), [O236](#)
- \Umathcode ..... [b127](#), [O93](#), [O391](#)
- \unboldmath ..... [s65](#)
- \UndeclareTextCommand [l175](#), [l1723](#),  
[l1724](#), [l1725](#), [l1726](#), [l1727](#), [l1728](#)

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- \undefined . a9, a11, a17, a57, m91,  
m92, m93, m94, m95, m96,  
m97, m98, O101, O113, O114, O134
  - \undefinedpagestyle . . . . . J4, J8
  - \underbar . . . . . b411
  - \underbrace . . . . . t491
  - \underline . . . . . 302, b411, B358, B359
  - \unhcopy . . . . . b413, C304, D417
  - \unicodedataline . . . . .  
. . . . . N143, N146, N160, N161, N162
  - \UnicodeEncodingName . . . . . 1909, 1915,  
1943, 1954, 1958, 1974, 1976, 1978,  
1980, 1981, 1982, 1983, 1984, 1985,  
1986, 1987, 1988, 1989, 1990, 1991,  
1992, 1993, 1994, 1995, 1996, 1997,  
1998, 1999, 11000, 11001, 11002,  
11003, 11004, 11005, 11006, 11007,  
11008, 11009, 11010, 11011, 11012,  
11013, 11014, 11015, 11016, 11017,  
11018, 11019, 11020, 11021, 11022,  
11023, 11024, 11025, 11026, 11027,  
11028, 11029, 11030, 11031, 11032,  
11033, 11034, 11035, 11036, 11037,  
11038, 11039, 11040, 11041, 11042,  
11043, 11044, 11045, 11046, 11047,  
11048, 11049, 11050, 11051, 11052,  
11053, 11054, 11055, 11056, 11057,  
11058, 11059, 11060, 11061, 11062,  
11063, 11064, 11065, 11066, 11067,  
11068, 11069, 11070, 11071, 11072,  
11073, 11074, 11075, 11076, 11077,  
11078, 11079, 11080, 11081, 11082,  
11083, 11084, 11085, 11086, 11087,  
11088, 11089, 11090, 11091, 11092,  
11093, 11094, 11095, 11106, 11107,  
11108, 11109, 11110, 11111, 11112,  
11113, 11114, 11115, 11116, 11117,  
11118, 11119, 11120, 11121, 11122,  
11123, 11124, 11125, 11126, 11127,  
11128, 11129, 11130, 11131, 11132
  - \UnicodeFontFile . . . . . 1941
  - \UnicodeFontName . . . . . 1942
  - \UnicodeFontTeXLigatures . . . . . 1921, 1938
  - \unicoderead . . . . . N143,  
N157, N158, N159, N160, N165
  - \uninstall . . . . . N754
  - \unitlength B49, B59, D5, D12, D13,  
D14, D15, D22, D23, D26, D27,  
D34, D57, D115, D168, D170,  
D183, D188, D190, D205, D207,  
D210, D250, D251, D295, D296,  
D330, D341, D371, D372, D374,  
D375, D378, D379, D381, D382,  
D391, D393, D395, D397, O82
  - \unkern . . . . . o530
  - \unless . . . . . N151, N159, N161
  - \unlhd . . . . . s112
  - \unpenalty o533, o537, v99, y120, y142
  - \unrestored@protected@xdef . . . . .  
d227, G405, G429, G445, J21, J35
  - \unrhd . . . . . s114
  - \unsetattribute . . . . . 503, N82, N227
  - \unvcopy . . . . . z123
  - \Uparrow . . . . . t532
  - \uparrow . . . . . t526
  - \upbracefill . . . . . t494, t510
  - \update@ucllc@with@cyrillic . . . . .  
. . . . . 11379, 11407, 11431, 11437
  - \updefault . . . . . s21, t79, t85
  - \Updownarrow . . . . . t536
  - \updownarrow . . . . . t530
  - \uplus . . . . . t336
  - \upper@bound . . . . . p337, p338, p339, p352
  - \uppercase . . . . . O426
  - \upshape . . . . . 1422, 1674, 1741,  
1823, s19, s20, s37, s43, s91, v24
  - \Upsilon . . . . . t267
  - \upsilon . . . . . t249
  - \use@mathgroup . . . . .  
. . . . . o450, o468, o470, p253,  
r63, r92, r424, r526, r529, r905, r929
  - \usebox . . . . . B111
  - \usecounter . . . . . A225, A238
  - \usefont . . . . . o45, o247, o507, s81, s94
  - \usepackage . . . . . L276, L306, L651
  - \UseRawInputEncoding O266, O304, O342
  - \UseTextAccent . . . . . 1144, 1172,  
11532, 11717, 11718, 11720, 11721
  - \UseTextSymbol 1144, 1170, 11531, 11600
  - \UTFviii@invalid . . . . . O234, O309
- V**
- \v . . . . . 1222, 1370, 1451,  
1534, 1535, 1536, 1540, 1542, 1545,  
1547, 1549, 1555, 1561, 1562, 1563,  
1567, 1569, 1572, 1574, 1576, 1582,  
1697, 11127, 11207, 11208, 11209,  
11210, 11219, 11220, 11253, 11254,  
11259, 11260, 11271, 11272, 11279,  
11280, 11283, 11284, 11306, 11307,  
11308, 11309, 11310, 11311, 11312,  
11313, 11314, 11315, 11316, 11319,  
11320, 11321, 11322, 11325, 11326
  - \v@false . . . . . z78
  - \v@true . . . . . z77, z79
  - \vadjust . . . . . i10,  
i38, i47, i233, i249, G201, G223
  - \valign . . . . . 11523

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N=ltluatex.dtx, O=ltfinal.dtx

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|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\value</code> .....                                                                                                                                                                                                                                                            | <a href="#">145</a> , <a href="#">m14</a> , <a href="#">I9</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <b>W</b>                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\varbigtriangledown</code> .....                                                                                                                                                                                                                                               | <a href="#">t324</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\warn@rel@i</code> .....              | <a href="#">q5</a> , <a href="#">q25</a> ,<br><a href="#">q29</a> , <a href="#">q81</a> , <a href="#">q85</a> , <a href="#">q90</a> , <a href="#">q95</a> , <a href="#">q119</a> , <a href="#">q140</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| <code>\varbigtriangleup</code> .....                                                                                                                                                                                                                                                 | <a href="#">t325</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\wedge</code> .....                   | <a href="#">t326</a> , <a href="#">t327</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\varepsilon</code> .....                                                                                                                                                                                                                                                       | <a href="#">j15</a> , <a href="#">t254</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | <code>\whatsit</code> .....                 | <a href="#">N185</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\varphi</code> .....                                                                                                                                                                                                                                                           | <a href="#">t259</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\widehat</code> .....                 | <a href="#">t479</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\varpi</code> .....                                                                                                                                                                                                                                                            | <a href="#">t256</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\widetilde</code> .....               | <a href="#">t478</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\varrho</code> .....                                                                                                                                                                                                                                                           | <a href="#">t257</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\widowpenalties</code> .....          | <a href="#">b106</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\varsigma</code> .....                                                                                                                                                                                                                                                         | <a href="#">t258</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\widowpenalty</code> .....            | <a href="#">b313</a> , <a href="#">o520</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\vartheta</code> .....                                                                                                                                                                                                                                                         | <a href="#">t255</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\width</code> .....                   | <a href="#">B30</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\vbadness</code> .....                                                                                                                                                                                                                                                         | <a href="#">b306</a> , <a href="#">K2206</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <code>\wlog</code> .....                    | <a href="#">a100</a> , <a href="#">b40</a> ,<br><a href="#">b145</a> , <a href="#">b230</a> , <a href="#">b243</a> , <a href="#">b273</a> , <a href="#">b288</a> ,<br><a href="#">L153</a> , <a href="#">N6</a> , <a href="#">N7</a> , <a href="#">N8</a> , <a href="#">N52</a> , <a href="#">O46</a> , <a href="#">O493</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <code>\vdash</code> .....                                                                                                                                                                                                                                                            | <a href="#">t362</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\wp</code> .....                      | <a href="#">t276</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vdots</code> .....                                                                                                                                                                                                                                                            | <a href="#">t462</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\wr</code> .....                      | <a href="#">t340</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vec</code> .....                                                                                                                                                                                                                                                              | <a href="#">t476</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\wrong@fontshape</code> .....         | <a href="#">o310</a> , <a href="#">o368</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\vector</code> .....                                                                                                                                                                                                                                                           | <a href="#">g219</a> , <a href="#">D112</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <b>X</b>                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\vee</code> .....                                                                                                                                                                                                                                                              | <a href="#">t328</a> , <a href="#">t329</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\x</code> .....                       | <a href="#">o267</a> , <a href="#">o268</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\verb</code> .....                                                                                                                                                                                                                                                             | <a href="#">y158</a> , <a href="#">y160</a> , <a href="#">y185</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <code>\x@protect</code> .....               | <a href="#">d205</a> , <a href="#">d216</a> , <a href="#">d264</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\verb@balance@group</code> .....                                                                                                                                                                                                                                               |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | <code>\xe@alloc@</code> .....               | <a href="#">O42</a> , <a href="#">O52</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| .....                                                                                                                                                                                                                                                                                | <a href="#">y152</a> , <a href="#">y153</a> , <a href="#">y184</a> , <a href="#">y186</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\xe@alloc@intercharclass</code> ..... | <a href="#">O21</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\verb@egroup</code> ..                                                                                                                                                                                                                                                         | <a href="#">y153</a> , <a href="#">y157</a> , <a href="#">y184</a> , <a href="#">y187</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\xe@ch@ck</code> .....                | <a href="#">O43</a> , <a href="#">O47</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| <code>\verb@eol@error</code> ....                                                                                                                                                                                                                                                    | <a href="#">y154</a> , <a href="#">y166</a> , <a href="#">y176</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <code>\XeTeXcharclass</code> .....          | <a href="#">o495</a> , <a href="#">O25</a> ,<br><a href="#">O33</a> , <a href="#">O40</a> , <a href="#">O53</a> , <a href="#">O59</a> , <a href="#">O68</a> , <a href="#">O75</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>\verbatim</code> .....                                                                                                                                                                                                                                                         | <a href="#">y146</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\XeTeXcharclassCL</code> .....        | <a href="#">O106</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>verbatim*</code> (environment) .....                                                                                                                                                                                                                                           | <a href="#">y149</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\XeTeXcharclassCM</code> .....        | <a href="#">O110</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\verbatim@font</code> .....                                                                                                                                                                                                                                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | <code>\XeTeXcharclassEX</code> .....        | <a href="#">O107</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| .....                                                                                                                                                                                                                                                                                | <a href="#">y119</a> , <a href="#">y140</a> , <a href="#">y148</a> , <a href="#">y167</a> , <a href="#">y177</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\XeTeXcharclassID</code> .....        | <a href="#">O104</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\verbatim@nolig@list</code> ....                                                                                                                                                                                                                                               | <a href="#">y189</a> , <a href="#">y195</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\XeTeXcharclassIS</code> .....        | <a href="#">O108</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\version@elt</code> <a href="#">r18</a> , <a href="#">r31</a> , <a href="#">r32</a> , <a href="#">r256</a> , <a href="#">r257</a> ,<br><a href="#">r306</a> , <a href="#">r326</a> , <a href="#">r417</a> , <a href="#">r455</a> , <a href="#">r547</a> , <a href="#">r885</a> |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | <code>\XeTeXcharclassNS</code> .....        | <a href="#">O109</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\version@list</code> .....                                                                                                                                                                                                                                                     | <a href="#">r16</a> ,<br><a href="#">r21</a> , <a href="#">r32</a> , <a href="#">r249</a> , <a href="#">r257</a> , <a href="#">r311</a> , <a href="#">r332</a> ,<br><a href="#">r351</a> , <a href="#">r422</a> , <a href="#">r467</a> , <a href="#">r497</a> , <a href="#">r552</a> , <a href="#">r898</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\XeTeXcharclassOP</code> .....        | <a href="#">O105</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\Vert</code> .....                                                                                                                                                                                                                                                             | <a href="#">t521</a> , <a href="#">t523</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\XeTeXcharglyph</code> .....          | <a href="#">1939</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vert</code> .....                                                                                                                                                                                                                                                             | <a href="#">t524</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\XeTeXdashbreakstate</code> .....     | <a href="#">O204</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vfil</code> .....                                                                                                                                                                                                                                                             | <a href="#">b400</a> ,<br><a href="#">11524</a> , <a href="#">11527</a> , <a href="#">D274</a> , <a href="#">D317</a> , <a href="#">K175</a> ,<br><a href="#">K194</a> , <a href="#">K412</a> , <a href="#">K459</a> , <a href="#">K627</a> , <a href="#">K686</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <code>\XeTeXglyph</code> .....              | <a href="#">1939</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vfilneg</code> .....                                                                                                                                                                                                                                                          | <a href="#">b400</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\XeTeXintercharclasses</code> .       | <a href="#">O100</a> , <a href="#">O133</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\vfuzz</code> .....                                                                                                                                                                                                                                                            | <a href="#">b329</a> , <a href="#">J47</a> , <a href="#">J54</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | <code>\XeTeXinterchartoks</code> .          | <a href="#">O101</a> , <a href="#">O115</a> ,<br><a href="#">O116</a> , <a href="#">O117</a> , <a href="#">O118</a> , <a href="#">O119</a> , <a href="#">O120</a> ,<br><a href="#">O121</a> , <a href="#">O122</a> , <a href="#">O123</a> , <a href="#">O124</a> , <a href="#">O125</a> ,<br><a href="#">O126</a> , <a href="#">O127</a> , <a href="#">O128</a> , <a href="#">O129</a> , <a href="#">O134</a> ,<br><a href="#">O139</a> , <a href="#">O140</a> , <a href="#">O141</a> , <a href="#">O142</a> , <a href="#">O143</a> ,<br><a href="#">O144</a> , <a href="#">O145</a> , <a href="#">O146</a> , <a href="#">O147</a> , <a href="#">O148</a> ,<br><a href="#">O149</a> , <a href="#">O150</a> , <a href="#">O151</a> , <a href="#">O152</a> , <a href="#">O153</a> |
| <code>\vgl@</code> .....                                                                                                                                                                                                                                                             | <a href="#">b390</a> , <a href="#">b391</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <code>\XeTeXmathcode</code> .....           | <a href="#">O94</a> , <a href="#">O392</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>\vglue</code> .....                                                                                                                                                                                                                                                            | <a href="#">b390</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\XeTeXrevision</code> .....           | <a href="#">O27</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\vline</code> .....                                                                                                                                                                                                                                                            | <a href="#">C325</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | <code>\XeTeXuseglyphmetrics</code> ..       | <a href="#">O201</a> , <a href="#">O203</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\voidb@x</code> .....                                                                                                                                                                                                                                                          | <a href="#">b298</a> , <a href="#">b421</a> , <a href="#">n18</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  | <code>\XeTeXversion</code> .....            | <a href="#">O27</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\vphantom</code> .....                                                                                                                                                                                                                                                         | <a href="#">z75</a> , <a href="#">z94</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\Xi</code> .....                      | <a href="#">t264</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vrule</code> .....                                                                                                                                                                                                                                                            | <a href="#">b394</a> , <a href="#">i298</a> ,<br><a href="#">1276</a> , <a href="#">1278</a> , <a href="#">p144</a> , <a href="#">t508</a> , <a href="#">t509</a> ,<br><a href="#">t511</a> , <a href="#">t512</a> , <a href="#">B120</a> , <a href="#">B122</a> , <a href="#">B173</a> ,<br><a href="#">B180</a> , <a href="#">B357</a> , <a href="#">B401</a> , <a href="#">C159</a> , <a href="#">C192</a> ,<br><a href="#">C306</a> , <a href="#">C325</a> , <a href="#">D106</a> , <a href="#">D156</a> , <a href="#">D159</a> ,<br><a href="#">D175</a> , <a href="#">D182</a> , <a href="#">D197</a> , <a href="#">D204</a> , <a href="#">D273</a> ,<br><a href="#">D317</a> , <a href="#">D401</a> , <a href="#">K1851</a> , <a href="#">K2226</a> , <a href="#">K2259</a> | <code>\xi</code> .....                      | <a href="#">t244</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\vspace</code> .....                                                                                                                                                                                                                                                           | <a href="#">i226</a> , <a href="#">i256</a> , <a href="#">i257</a> , <a href="#">i258</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <code>\xtxHanGlue</code> .....              | <a href="#">O113</a> ,<br><a href="#">O137</a> , <a href="#">O145</a> , <a href="#">O146</a> , <a href="#">O147</a> , <a href="#">O148</a> ,<br><a href="#">O149</a> , <a href="#">O150</a> , <a href="#">O151</a> , <a href="#">O152</a> , <a href="#">O153</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>\vsplit</code> .....                                                                                                                                                                                                                                                           | <a href="#">K382</a> , <a href="#">K429</a> , <a href="#">K2208</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                | <code>\xtxHanSpace</code> ..                | <a href="#">O114</a> , <a href="#">O138</a> , <a href="#">O139</a> ,<br><a href="#">O140</a> , <a href="#">O141</a> , <a href="#">O142</a> , <a href="#">O143</a> , <a href="#">O144</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |

**File Key:** a=ltldirchk.dtx, b=ltplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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N=ltluatex.dtx, O=ltfinal.dtx

|                         |                      |                                                                                                    |
|-------------------------|----------------------|----------------------------------------------------------------------------------------------------|
| <b>Y</b>                |                      | <b>\z</b> . . . . . O176, O389, O400                                                               |
| <b>\year</b> . . . . .  | a185, c13, L570      | <b>\z@</b> . . . . . <a href="#">b298</a>                                                          |
| <b>\yxdim</b> . . . . . | <a href="#">D353</a> | <b>\z@skip</b> . . . . . <a href="#">b298</a>                                                      |
| <b>Z</b>                |                      | <b>\zap@space</b> . . . . k148, L106, L173,<br>L255, <a href="#">L339</a> , L360, L377, L388, L405 |
| <b>\Z</b> . . . . .     | O185, O388, O409     | <b>\zeta</b> . . . . . t236                                                                        |

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N=ltluatex.dtx, O=ltfinal.dtx