# HiTEX

# **User Manual**

 $F\ddot{u}r$  Beatriz

# Version 1.1 (Draft)

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Date: 2021-10-26 09:03:28 +0200 (Tue, 26 Oct 2021), Revision: 2541 Internet page http://hint.userweb.mwn.de/hint/format.html may contain current information about this book, downloadable software, and news.

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## 1 HiT<sub>E</sub>X primitives

While currently HiT<sub>E</sub>X is the only T<sub>E</sub>X engine that supports output in the HINT file format, this might not be so forever. To avoid unnecessary complications for package writers, it is strongly suggested that all such T<sub>E</sub>X engines implement the same primitives according to the same specification. The following is the first draft of this specification. All the primitives use HINT as a prefix to avoid name conflicts. The prefix HINT, as opposed to e.g. HiTeX, was chosen to stress the idea that these primitives are specific for the output format—not for the T<sub>E</sub>X engine.

Because this is the first specification that will reach a wider user base, it is reasonable to expect changes to occur in the future. Therefore it is recommended that these primitives should not be used directly in a  $T_EX$  document; instead they should be encapsulated in suitable macros so that the consequences of any change to the primitives will be local to these macros.

#### 1.1 Syntax Description

In the following, we describe the syntax of primitive control sequences which were added to  $T_{E}X$ .

- We use a typewriter font for text that occurs verbatim in the TEX document.
- We use *<italics>* enclosed in pointed brakets to denote symbols.
- We use rules to define the meaning of symbols. A rule starts with the symbol to be explained, followed by a colon ":", and then the text that this symbol stands for. A rule ends with a period ".".
- Optional parts of the rule's text are enclosed in [square brackets].
- Alternatives are separated by a vertical bar "|".
- Some symbols refere to text that is defined as part of standard T<sub>E</sub>X. These are explained here by an example:

```
<integer>: an integer as in \penalty <integer>.
<normal dimension>: a dimension as in \hrule width <normal
    dimension>.
```

<name>: a name as in \input <name>.

<general text>: a token list with matching braces as in \write{ <general
 text> }.

#### 1.2 Version and Revision

The control sequences  $\forall HINTversion$  and  $\forall HINTsubversion$  are used to determine the version and subversion numbers of the HINT output format that is generated by HiT<sub>E</sub>X. It can be used as part of the output as in  $\forall he \forall HINTversion$ . The most important use, however, is testing whether the current T<sub>E</sub>X engine will in fact produce HINT output. As an example the file ifhint.tex contains the following code:

```
\newif\ifhint
\expandafter\ifx\csname HINTversion\endcsname\relax
    \hintfalse\else\hinttrue\fi
```

#### 1.3 Images

The primitive \HINTimage includes an image in a document. The syntax is as follows:

```
HINTimage = | < name > | < width > | | < height > |
```

The optional equal sign can be added to make the code look nicer. The  $\langle name \rangle$  specifies the image file. The width specification determines the width of the image. If omitted, HiTEX tries to determine the image's width from the image file. The same holds for the height specification.

```
<width>: width <normal dimension>.
<height>: height <normal dimension>.
```

Note that a  $\langle normal \ dimension \rangle$  that is computed from \hsize or \vsize retains this dependency when processed by HiT<sub>E</sub>X. This allows an image to adapt to the size of the viewing area. Scaling in the HINT viewer will, however, never change the aspect ratio of an image. So it may become smaller or larger, but it will never be distorted. For this reason, HiT<sub>E</sub>X will inspect the image file to determine the aspect ratio of the stored image. The width and height values as given in the T<sub>E</sub>X file serve as the maximum values for the actual width and height. When rendering, the image will become as large as possible within the given bounds. If T<sub>E</sub>X does not specify neither width nor height, the image file must specify the absolute width and height of the image. It is considered an error if valid settings for the image's width and height can not be obtained.

#### 1.4 Links, Labels, and Outlines

A link in a HINT document refers to another location in the same document. It can be used to navigate to that location. A link is defined using the primitives \HINTstartlink and \HINTendlink. Neither of them can be used in vertical mode. The text between the start and the end of the link constitutes the visible part of the link. Depending on the user interface, clicking or tapping or otherwise activating the link (e.g. pronouncing) will navigate to the destination of the link. The user interface might provide a visual clue to make the user aware of the available links but it also may choose to leave the visual clues to the author of the document (e.g. using a special image or a special font).

The syntax is \HINTstartlink < destination > and \HINTendlink with

```
<destination>: goto <label>.
<label>: name { <general text> } | num <integer>.
```

As you can see, the link refers to its destination using a label which is either a name or a number. The destination can be defined by using the \HINTdest primitive. Forward and backward links are allowed; the definition of a lable can either preceede or follow the use of the label. If at the end of the document a label is undefined, a warning is given, and the label will reference the beginning of the document.

The syntax is  $\forall HINTdest < label > [< placement > ] with$ 

```
<placement>: top | bot.
```

The optional placement argument specifies how to build the page containing the destination location. top demands a page starting with the destination location. This is useful if the destination is for example the start of a section or chapter heading. Similarly bot asks for a page that ends with the destination location. The most common case is to omit the placement argument. In this case, the viewer will build a "good" page that includes the given destination. In case of a section heading, for example, it will most probably start the page with the section heading because section headings are usually preceded by a negative penalty that will convince the page builder that this is a good place to break the page. But if the section heading is immediately preceded by a chapter heading, the negative penalty found there will probably persuade the page builder to start with the chapter heading instead.

There is a special label that has the form name {HINT.home}. It is used to mark the "home page" of the document. User interfaces are encouraged to offer a button or keyboard shortcut to navigate to the document location labeled this way. The page should be a convenient starting point to explore the document. The typical place for this label would be the documents table of content.

The labels that identify destinations in a document can also be used to define document outlines. A document outline is a document summary given as a hierarchical list of headings where each of them refers to a specific location in the document.

The syntax is  $\forall$  HINToutline  $\langle destination \rangle [\langle depth \rangle] \{\langle horizontal \ list \rangle\}.$ 

```
< depth >: depth < integer >.
```

The user interface can format the *<horizontal list>* much like a *hbox* would do and displays it to the user. When the user selects this text, the document will be repositioned to show the destination location in the same way as with a link. In order to support also simpler user interfaces, the current HINT backend also extracts the characters (and spaces) from the horizontal list (in top-left to bottom-right order) and makes this character string available to the user interface.

The order in which outline items are defined is important because this is the order in which they will be presented to the reader of the document. The optional depth argument allows to structure the list of outline items as a hierarchy. Outline items with a higher depth value are considered to be sub-items of items earlier in the list with lower depth values. If no depth value is given, the depth value is set to zero. It is not necessary to define depth values strictly consecutive.

#### 1.5 Page Templates and Streams

To produce the final page,  $T_EX$  uses a special piece of program called the output routine. Because a HINT file is pure data, it can not contain output routines. Instead it uses page templates to assemble pages from the main text, footnotes, floating illustrations, and other material. I start here by describing how HINT's page templates work and the special syntax used to specify them in a  $T_EX$  file that is about to be processed with HiTEX. For those interested in how the design decision was made and how page templates relate to  $T_EX$ 's page building mechanism, a separate section follows at the end.

The syntax of a page template specification is: \HINTsetpage <integer> [=] <name> [<priority>] [<width>] [<height>] { <vertical list> <stream definition list>}

The  $\langle integer \rangle$  specifies the page templates number in the range 1 to 255. The number 0 is reserved for the build in page template of the HINT file format, which is used if no other page template has been defined. The page template 0 can not be redefined. The  $\langle name \rangle$  associates a name with the page template. The name can be displayed by the HINT viewer to help the user selecting a suitable page template.

After the name follows an optional priority; it is used to select the "best page template" if multiple templates are available. The default value is 1. The build-in template has priority 0.

#### <priority>: priority <integer>.

After that follows an optional width and height of the full page including the margins. After subtracting \hsize from the width and \vsize from the height, the remainder is used for the margins around the displayed text. For example giving the width as 1.2\hsize will leave 0.1\hsize for the margins on both sides. In this case the margins will grow together with the available width of the display. If the width is computed by adding 20pt to \hsize, the margin will be 10pt on both sides. In this case the margin will not grow with the size of the display, but it will grow with the magnification factor. Of course both methods can be used

together. The default is **\hsize** for the width and **\vsize** for the height so there are no margins.

The following *<vertical list>* defines the page itself. It should assign suitable values to **\topskip** and **\maxdepth** because the values valid at the end of the vertical list are stored in the page template and are used in the page building process. The vertical list usually also specifies the insertion of content streams using a *<stream insert point>*.

#### <stream insert point>: \HINTstream <integer>.

Here the  $\langle integer \rangle$  must be in the range 0 to 254. The value 255 is invalid; the value 0 indicates the main body of text (what TEX's page builder would normally put into box 255 before calling the output routine). Otherwise, the  $\langle integer \rangle$  is TeX's insertion number, that is the number of TEX's box containing the insertions. As usual, this box is filled using TEX's \insert primitive. So after plain TEX has defined \footins, the footnotes for the current page can be inserted after the main body of text in the  $\langle vertical \ list \rangle$  by saying \HINTstreamO followed by \HINTstream\footins. Of course you might want to have a footnote rule and a small skip to separate the footnotes — if there are any—from the main text. This can be achieved by a suitable  $\langle stream \ definition \rangle$  in the  $\langle stream \ definition \ list \rangle$ 

```
<stream definition list>: | <stream definition list> <stream definition>.
<stream definition>: \HINTsetstream <integer> [=] [preferred <integer>
] [next <integer>] [ratio <integer>] { <vertical list> }.
```

The first  $\langle integer \rangle$  is the streams insertion number i, and it must match the  $\langle integer \rangle$  previously used in the  $\langle stream insert point \rangle$ . Then follows the optional specification of a prefered stream with insertion number p, a next stream with insertion number n, and a split ratio r. If r > 0, the contributions to stream i are split between stream p and n in the ratio r/1000 for p and 1 - r/1000 for n before contributing streams p and r to the page. Else if  $p \ge 0$  any insertion to stream i is moved to stream p as long as possible, and if  $n \ge 0$  we move an insert to stream n if there is "no room left" in p nor in i. How much "room" is available for the insertions is specified inside the vertical list that follows. Here \dimeni should be set to the maximum total height of the insertions in class i per page. \count ishould be set to the magnification factor f, such that inserting a box of height hwill contribute h \* f/1000 to the main page; and \skipi should be set to the extra space needed if an insertion in class i is present.

This extra space is usually taken up by material that is inserted before and after the insertions, such as for example the footnote rule. This material can be defined by a *< before list>* and an *< after list>*.

```
<before list>: \HINTbefore [=] { <vertical list> }.
<after list>: \HINTafter [=] { <vertical list> }.
```

If you are interested in the design decision that motivate the definitions that have be given in this section, you should read the next section.

## 2 Replacing TEX's Page Builder

TEX uses an output routine to finalize the page. The output outine takes the material which the page builder had accumulated in box255 and attaches headers, footers, and floating material like figures, tables, and footnotes. The latter material is specified by insert nodes while headers and footers are often constructed using mark nodes. Running an output routine requires the full power of the TEX engine and is not part of the HINT viewer. Therefore, HINT replaces output routines by page templates. TEX can use different output routines for different parts of a book—for example the index might use a different output routine than the main body of text.

 $T_{E}X$  uses insertions to describe floating content that is not necessarily displayed where it is specified. Three examples may illustrate this:

- Footnotes\* are specified in the middle of the text but are displayed at the bottom of the page. Several footnotes on the same page are collected and displayed together. The page layout may specify a short rule to separate footnotes from the main text, and if there are many short footnotes, it may use two columns to display them. In extreme cases, the page layout may demand a long footnote to be split and continued on the next page.
- Illustrations may be displayed exactly where specified if there is enough room on the page, but may move to the top of the page, the bottom of the page, the top of next page, or a separate page at the end of the chapter.
- Margin notes are displayed in the margin on the same page starting at the top of the margin.

HINT uses page templates and content streams to achieve similar effects. But before I describe the page building mechanisms of HINT, let me summarize  $T_{EX}$ 's page builder.

#### $2.1 T_{E}X$ 's page building mechanism

TEX's page builder ignores leading glue, kern, and penalty nodes until the first box or rule node is encountered; whatsit nodes do not really contribute anything to a page; mark nodes are recorded for later use. Once the first box, rule, or insert arrives, TEX makes copies of all parameters that influence the page building process and uses these copies. These parameters are the page\_goal and the page\_max\_depth. Further, the variables page\_total, page\_shrink, page\_stretch,

<sup>\*</sup> Like this one.

page\_depth, and insert\_penalties are initialized to zero. The top skip adjustment is made when the first box or rule arrives—possibly after an insert. Now the page builder accumulates material: normal material goes into box255 and will change page\_total, page\_shrink, page\_stretch, and page\_depth. The latter is adjusted so that is does not exceed page\_max\_depth.

The handling of inserts is more complex. T<sub>E</sub>X creates an insert class using newinsert. This reserves a number i and four registers: boxi for the inserted material, count i for the magnification factor f, dimeni for the maximum size per page d, and skipi for the extra space needed on a page if there are any insertions of class i.

For example plain T<sub>E</sub>X allocates n = 254 for footnotes and sets count254 to 1000, dimen254 to 8in, and skip254 to \bigskipamount.

An insertion node will specify the insertion class i, some vertical material, its natural height plus depth x, a split\_top\_skip, a split\_max\_depth, and a floating\_penalty.

Now assume that an insert node with subtype 254 arrives at the page builder. If this is the first such insert, T<sub>E</sub>X will decrease the page\_goal by the width of skip254 and adds its stretchability and shrinkability to the total stretchability and shrinkability of the page. Later, the output routine will add some space and the footnote rule to fill just that much space and add just that much shrinkability and stretchability to the page. Then T<sub>E</sub>X will normally add the vertical material in the insert node to box254 and decrease the page\_goal by  $x \times f/1000$ .

Special processing is required if TEX detects that there is not enough space on the current page to accommodate the complete insertion. If already a previous insert did not fit on the page, simply the floating\_penalty as given in the insert node is added to the total insert\_penalties. Otherwise TEX will test that the total natural height plus depth of box254 including x does not exceed the maximum size d and that the page\_total+page\_depth+ $x \times f/1000$ -page\_shrink  $\leq$  page\_goal. If one of these tests fails, the current insertion is split in such a way as to make the size of the remaining insertions just pass the tests just stated.

Whenever a glue node, or penalty node, or a kern node that is followed by glue arrives at the page builder, it rates the current position as a possible end of the page based on the shrinkability of the page and the difference between page\_total and page\_goal. As the page fills, the page breaks tend to become better and better until the page starts to get overfull and the page breaks get worse and worse until they reach the point where they become awful\_bad. At that point, the page builder returns to the best page break found so far and fires up the output routine.

#### 2.2 HINT Page Templates

Let's look at the problems that show up when implementing a replacement for  $T_EX$ 's page building mechanism.

- 1. An insertion node can not always specify its height x because insertions may contain paragraphs that need to be broken in lines and the height of a paragraph depends in some non obvious way on its width.
- 2. Before the viewer can compute the height x, it needs to know the width of the

insertion. Just imagine displaying footnotes in two columns or setting notes in the margin. Knowing the width, it can pack the vertical material and derive its height and depth.

- 3. T<sub>E</sub>X's plain format provides an insert macro that checks whether there is still space on the current page, and if so, it creates a contribution to the main text body, otherwise it creates a topinsert. Such a decision needs to be postponed to the HINT viewer.
- 4. HINT has no output routines that would specify something like the space and the rule preceding the footnote.
- 5. T<sub>E</sub>X's output routines have the ability to inspect the content of the boxes, split them, and distribute the content over the page. For example, the output routine for an index set in two column format might expect a box containing index entries up to a height of  $2 \times vsize$ . It will split this box in the middle and display the top part in the left column and the bottom part in the right column. With this approach, the last page will show two partly filled columns of about equal size.
- 6. HINT has no mark nodes that could be used to create page headers or footers. Marks, like output routines, contain token lists and need the full  $T_{E}X$  interpreter for processing them. Hence, HINT does not support mark nodes.

Instead of output routines, HINT uses page templates. Page templates are basically vertical boxes with  $\langle stream insert points \rangle$  marking the positions where the content of the box registers, filled by the page builder, should appear. To output the page, the viewer traverses the page template, replaces the placeholders by the appropriate box content, and sets the glue.

It is only natural to treat the page's main body, inserts, and marks using the same mechanism. We call this mechanism a content stream. Content streams are identified by a stream number in the range 0 to 254; the number 255 is used to indicate an invalid stream number. The stream number 0 is reserved for the main content stream; it is always defined.

It is planed to implement a replacement for  $T_EX$ 's mark nodes using different types of streams:

- normal streams correspond to TEX's inserts and accumulate content on the page,
- first streams correspond to TEX's first marks and will contain only the first insertion of the page,
- last streams correspond to TEX's bottom marks and will contain only the last insertion of the page, and
- top streams correspond to TEX's top marks. Top streams are not yet implemented.

Nodes from the content section are considered contributions to stream 0 except for insert nodes which will specify the stream number explicitly. If the stream is not defined or is not used in the current page template, its content is simply ignored. The page builder needs a mechanism to redirect contributions from one content stream to another content stream based on the availability of space. Hence a HINT content stream can optionally specify a preferred stream number, where content should go if there is still space available, a next stream number, where content should go if the present stream has no more space available, and a split ratio if the content is to be split between these two streams before filling in the template.

Various stream parameters govern the treatment of contributions to the stream and the page building process.

- The magnification factor f: Inserting a box of height h to this stream will contribute  $h \times f/1000$  to the height of the page under construction. For example, a stream that uses a two column format will have an f value of 500; a stream that specifies notes that will be displayed in the page margin will have an f value of zero.
- The height h: The extended dimension h gives the maximum height this stream is allowed to occupy on the current page. To continue the previous example, a stream that will be split into two columns will have  $h = 2 \cdot vsize$ , and a stream that specifies notes that will be displayed in the page margin will have  $h = 1 \cdot vsize$ . You can restrict the amount of space occupied by footnotes to the bottom quarter by setting the corresponding h value to  $h = 0.25 \cdot vsize$ .
- The depth d: The dimension d gives the maximum depth this stream is allowed to have after formatting.
- The width w: The extended dimension w gives the width of this stream when formatting its content. For example margin notes should have the width of the margin less some surrounding space.
- The "before" list b: If there are any contributions to this stream on the current page, the material in list b is inserted *before* the material from the stream itself. For example, the short line that separates the footnotes from the main page will go, together with some surrounding space, into the list b.
- The top skip glue g: This glue is inserted between the material from list b and the first box of the stream, reduced by the height of the first box. Hence it specifies the distance between the material in b and the first baseline of the stream content.
- The "after" list a: The list a is treated like list b but its material is placed after the material from the stream itself.
- The "preferred" stream number p: If  $p \neq 255$ , it is the number of the *preferred* stream. If stream p has still enough room to accommodate the current contribution, move the contribution to stream p, otherwise keep it. For example, you can move an illustration to the main content stream, provided there is still enough space for it on the current page, by setting p = 0.
- The "next" stream number n: If  $n \neq 255$ , it is the number of the *next* stream. If a contribution can not be accommodated in stream p nor in the current stream, treat it as an insertion to stream n. For example, you can move contributions to the next column after the first column is full, or move illustrations to a separate page at the end of the chapter.

• The split ratio r: If r is positive, both p and n must be valid stream numbers and contents is not immediately moved to stream p or n as described before. Instead the content is kept in the stream itself until the current page is complete. Then, before inserting the streams into the page template, the content of this stream is formatted as a vertical box, the vertical box is split into a top fraction and a bottom fraction in the ratio r/1000 for the top and (1000 - r)/1000 for the bottom, and finally the top fraction is moved to stream p and the bottom fraction to stream n. You can use this feature for example to implement footnotes arranged in two columns of about equal size. By collecting all the footnotes in one stream and then splitting the footnotes with r = 500 before placing them on the page into a right and left column. Even three or more columns can be implemented by cascades of streams using this mechanism.

HINT allows multiple page templates but HiTEX currently does not implement restricting them to individual page ranges and the viewer selects the page template with the highest priority. To support different output media, the page templates are named and a suitable user interface may offer the user a selection of possible page layouts. In this way, the page layout remains in the hands of the book designer, and the user has still the opportunity to pick a layout that best fits the display device.

The build-in page template with number 0 is always defined and has priority 0. It will display just the main content stream. It puts a small margin of hsize/8-4.5pt all around it. Given a letter size page, 8.5 inch wide, this formula yields a margin of 1 inch, matching T<sub>E</sub>X's plain format. The margin will be positive as long as the page is wider than 1/2 inch. For narrower pages, there will be no margin at all. In general, the HINT viewer will never set hsize larger than the width of the page and vsize larger than its height.

## Index

#### Symbols

| 1

#### Α

< after list > 5alternative 1 aspect ratio 2

### В

<br/>
<br/>
bot 3<br/>
box 255 8<br/>
box node 7

### D

< depth > 4< destination > 3< dimension > 1

### $\mathbf{F}$

 $\begin{array}{ll} {\rm first \ stream} & 9 \\ {\rm footnote} & 7 \end{array}$ 

#### G

 $< general \ text > 2$ glue 7

### Η

```
<height> 2
HINT.home 3
\HINTafter 5
\HINTbefore 5
\HINTendlink 3
\HINTendlink 3
\HINTimage 2
\HINToutline 3
\HINTsetpage 4
```

\HINTstartlink 3 \HINTsubversion 2 \HINTversion 2 home page 3 <horizontal list> 1

## I

ifhint.tex 2 illustration 7 image 2 insert node 7 *<integer>* 1

## K

kern 7

#### $\mathbf{L}$

< label > 3last stream 9 link 3

#### $\mathbf{M}$

 $\begin{array}{ll} {\rm margin \ note} & 7 \\ {\rm mark \ node} & 7 \end{array}$ 

#### Ν

 $< normal \ dimension > -1$ 

## 0

[optional] 1 outline 3 output routine 4, 7

## Р

#### $\mathbf{R}$

rule 1 rule node 7

## $\mathbf{S}$

### $\mathbf{T}$

template 7 top 3 top skip 8 top stream 9 typewriter font 1

### V

 $\begin{array}{ll} \text{verbatim} & 1 \\ < vertical \ list > & 1 \end{array}$ 

## W

whatsit node  $7 \\ < width > 2$