

The Russian Language in the `babel` system

Version 1.3k

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Released 2020/09/09

Contents

1	The Russian Language Definition File	2
2	Usage	2
2.1	<code>L^AT_EX</code>	3
2.2	<code>LuaL^AT_EX</code>	3
2.3	<code>XeL^AT_EX</code>	4
2.4	Modern and Ancient spelling	4
3	User's commands	5
3.1	Active character	6
3.2	Math commands	7
4	T_EXnical details	7
5	Known problems	7
6	Implementation	8
6.1	Initial setup	8
6.2	Output encoding	9
6.3	Input encoding	13
6.4	Shorthands	13
6.4.1	Quotes	14
6.4.2	Emdash, endash and hyphenation sign	14
6.5	Switching to/from Russian	15
6.5.1	Caption names	16
6.5.2	Date in Russian	21
6.5.3	Hyphenation patterns	22
6.5.4	Extra definitions	23
6.6	Alphabetic counters	23
6.7	Cyrillic math	25
6.8	Final settings	26
7	Change History	27

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1 The Russian Language Definition File

The file `russianb.1df`¹ is the source file for the Russian Language Definition file `russianb.1df` to be loaded by the `babel` package with the option `russian`. It was derived by Igor A. Kotelnikov from the original version of `russianb.1df`, first released by Olga Lapko and Johannes Braams and then adapted to the T2* and X2 Cyrillic encodings by Vladimir Volovich and Werner Lemberg.

Starting the version 1.2, `russianb.1df` is designed to work both with legacy non-unicode (8-bit) and new Unicode encodings of the source document files (input encodings) and of the font files (font encodings). This is achieved by excluding (bypassing) the `\cyr...` macros, which map every letter in a source file with given input encoding to a corresponding code point in a font file with a given font encoding when running modern engines, such as `LuaLATEX` or `XeLATEX`, in native Unicode mode instead of legacy engines, such as `LATEX` or `PDFLATEX`, or Unicode engines in a compatibility (8-bit) mode. A few obsolete and controversial macros has been eliminated in first public release of version 1.2 of `russianb.1df`.

The version 1.3 of `russianb.1df` has been adapted to new features introduced in the version 3.9 of the `babel` package. In particular, the language attribute `ancient` has been introduced to support typesetting ancient and Church Slavonic books.

2 Usage

Typesetting Russian texts implies that a special input and output encodings should be used. Input encodings are those which are used in source (`.tex`) file. Output encoding is also known as the font encoding. It is implemented within the font files.

Generally, the user may choose between different available Cyrillic encodings. The current support for Cyrillic uses LH family of MetaFont fonts and theirs Postscript versions such as CM-super. `LuaLATEX` and `XeLATEX`, being the Unicode-based successors of `LATEX`, allow also for any Open Type (OTF) and True Type (TTF) fonts which have Cyrillic script, e.g. Computer Modern Unicode, Linux Libertine, and many other system fonts that came with Linux, Mac and Windows operating systems.

With the advent of Unicode, `LATEX` community are moving towards eliminating all existing encodings in favor of Unicode, but nowadays one should take care when switching from `LATEX` to `LuaLATEX` or `XeLATEX` since different packages should be loaded for those compilers.

Since earlier versions `babel` did not support `XeLATEX` (at least for some languages including Russian), the `polyglossia` package was generally recommended in the past for use with `XeLATEX` as a replacement for `babel`. Nowadays, `babel` can be used with any engines, including `LATEX`, `PDFLATEX`, `LuaLATEX`, and `XeLATEX`. Nevertheless some troubles may occur with some languages which have no promptly updated `.1df` files.

¹The file described in this document has the version number 1.3k and was last revised on 2020/09/09.

2.1 L^AT_EX

When user's document is compiled with `latex.exe` or `pdflatex.exe`, recommended set of packages includes the `inputenc` and `fontenc` packages. They should be loaded before `babel`, for example,

```
\usepackage[T1,T2A]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[english,russian]{babel}
```

Some variations in the order of loading the packages are allowed in this case but it is better to follow one and the same convention at all circumstances: the `babel` package should go last, and `fontenc` must be the first.

Input encoding should be declared as option to the `inputenc` package. Known Cyrillic encodings include `cp866` (MS DOS), `cp1251` (Windows), `koi8-u` (UNIX) and their variants. Nowadays, this list is appended with `utf8` input encoding.

Output encodings (also known as font encodings) are declared as options to the `fontenc` package. Known Cyrillic encodings are `T2A`, `T2B`, `T2C`, `LCY`, and `X2`; `LWN` is excluded from Russian support starting version 1.2 of `russianb.1df` since `LWN` is excluded from the `cyrillic` bundle of related files.

2.2 LuaL^AT_EX

If Unicode fonts are not available, LuaL^AT_EX can run in compatibility (8-bit) mode to use same font as L^AT_EX does. However the package `inputenc` does not work with LuaL^AT_EX and should be substituted with `luainputenc`. Source file is to be converted to UTF8 (Unicode-8) encoding; it is the only input encoding accepted by LuaL^AT_EX. The 8-bit mode is invoked by the following sequence of packages:

```
\usepackage[T1,T2A]{fontenc}
\usepackage[utf8]{luainputenc}
\usepackage[english,russian]{babel}
```

The order of the packages is crucial for LuaL^AT_EX in 8-bit mode. Since both `luainputenc` and `babel` should know what font encoding is selected, the `fontenc` package should be loaded first. Legacy input encoding management for LuaT_EX is needed only for compatibility with old documents. For new documents, using UTF-8 encoding and Unicode fonts is strongly recommended. *You've been warned!* See tex.stackexchange.com/questions/31709/can-one-instruct-lualatex-to-use-t2a-encoded-fonts.

To invoke Unicode mode, one needs to load the `fontspec` package instead of `luainputenc` and `fontenc` and explicitly indicate which True Type or Open Type fonts should be used for romanic, sans-serif and monospaced types. The following example shows how to load Computer Modern Unicode (CMU) fonts, which is a part of all modern L^AT_EX distributions:

```
\usepackage{fontspec}
\defaultfontfeatures{Renderer=Basic,Ligatures={TeX}}
\setmainfont{CMU Serif}
\setsansfont{CMU Sans Serif}
\setmonofont{CMU Typewriter Text}
\usepackage[english,russian]{babel}
```

The `\defaultfontfeatures` declares default font features for subsequent `\setmainfont` (which sets romanic fonts), `\setsansfont` (sans-serif) and `\setmonofont` (monospaced font). Font features can be set up on per font bases; for example

```
\usepackage{fontspec}
\setmainfont[Renderer=Basic,Ligatures={TeX}]{CMU Serif}
\setsansfont[Renderer=Basic,Ligatures={TeX,Historic}]{CMU Sans Serif}
\setmonofont{CMU Typewriter Text}
\usepackage[english,russian]{babel}
```

Here `Renderer=Basic,Ligatures={TeX}` activates ligatures available in L^AT_EX.

Recall that the language enlisted last in the list of options of the `babel` package is assumed to be the main language of the document, which is also active language right after `\begin{document}`. As of version 3.9, the main language can be set as a value of the `main` option as follows

```
\usepackage{fontspec}
\usepackage[english,main=russian,german]{babel}
```

2.3 XeL^AT_EX

In XeL^AT_EX, there is also a special mode for 8-bit compatibility. One can use `\XeTeXinputencoding` to change the input encoding temporarily, and the "bytes" encoding makes XeL^AT_EX to work like a 8-bit L^AT_EX engine:

```
\XeTeXinputencoding "bytes"
\usepackage[utf8]{inputenc}
\usepackage[T2A]{fontenc}
\usepackage[english,russian]{babel}
```

XeL^AT_EX can use a different input encoding but it always uses the Unicode internally, so that `\XeTeXinputencoding` performs a conversion of the input stream into Unicode; see tex.stackexchange.com/questions/36188/do-xetex-and-luatex-always-use-unicode.

Unicode mode is set up same way as for LuaL^AT_EX, however the option `Renderer=Basic` can be dropped:

```
\usepackage{fontspec}
\defaultfontfeatures{Ligatures={TeX}}
\setmainfont{CMU Serif}
\setsansfont{CMU Sans Serif}
\setmonofont{CMU Typewriter Text}
\usepackage[english,russian]{babel}
```

2.4 Modern and Ancient spelling

By default, a modern spelling is enabled. For Church Slavonic and other old books ancient spelling can be enabled by setting the attribute to `ancient`. To set an attribute, put the `\languageattribute` macro within a document preamble after `babel`, for example,

```
\usepackage[english,russian]{babel}
\languageattribute{russian}{ancient}
```

Setting the `ancient` attribute changes the built-in strings (caption names) and a date format. For example, the bibliography will be entitled as ‘Литература’ by default and as ‘Бібліографія’ if the Russian language attribute is set to `ancient`. Same result can be achieved using a modifier as follows:

```
\usepackage[english,russian.ancient]{babel}
```

Using a modifier in a package option is often better. A modifier is set after the language name, and is prefixed with a dot (only when the language is set as package option – neither global options nor the main key accept them).

3 User’s commands

In a multilingual document, some typographic rules are language dependent and should apply to the whole document.

Regarding local typography, the macro `\selectlanguage{russian}` switches to the Russian language, with the following effects:

1. Russian hyphenation patterns are made active;
2. `\today` prints the date in Russian;
3. the caption names are translated into Russian;
4. emdash typed by the ligature `---` might be 20% shorter when Russian is the current language; the result depends on the current encoding; `---` always produce long emdash in LuaTeX and XeTeX since these engines use same encodings for all languages;
5. emdash typed by the ligature `"---` in Russian is 20% shorter, however the ligature `"---` might not be defined in other languages; a shorter emdash (i.e. `\cyrdash`) can be typeset in any language using special macros enlisted in table 1.

By default, a modern spelling is used for built-in strings (caption names) and the date. The spelling can be reverted to ancient by setting the language attribute to `ancient` in the document preamble as discussed in Sec. 2.4.

Since Russian has its own numbering system, `russianb.1df` adds macros `\asbuk{\langle counter \rangle}` and `\Asbuk{\langle counter \rangle}` for formatting numbers appropriately the alphabetic sequence in the Russian alphabet. Additional commands are provided to typeset quotes:

1. French quotation marks can be entered using the commands `\guillemotleft` and `\guillemotright` which work in L^AT_EX 2 _{ε} and PlainT_EX.
2. German quotation marks can be entered using the commands `\glqq` and `\grqq` which work in L^AT_EX 2 _{ε} and PlainT_EX.

The macro `\Russian` is now defined as an alias for `\selectlanguage{russian}`, and its “opponent” `\English`, existed in `russianb.1df` prior to version 1.2 has been removed since the Russian language definition file is wrong place for definition of macros which switch to a distinct other language.

The macro `\textcyrillic{\langle text \rangle}` is intended to typeset small chunks of text in Russian; it is essentially an alias for `\foreignlanguage{russian}{\langle text \rangle}`.

3.1 Active character

Table 1 shows macros and active string which can be used to typeset various dashes and quotes. In the Russian language, the character " is made active. It can be considered as second escape character in addition to \. Some dashes and all quotes can be typed using both active character " and ordinary macros as indicated in the table. However, some shorthanded hyphenations have no macro counterpart.

Table 1: Extra definitions made by `russianb.ldf`

<code>\glqq</code>	"‘	German opening double quote (looks like „).
<code>\grqq</code>	"’	German closing double quote (looks like “).
<code>\guillemotleft</code>	"<	French opening double quote (looks like <<).
<code>\guillemotright</code>	">	French closing double quote (looks like >>).
<code>\dq</code>	"`	Original quotes character (").
<code>\babelhyphen{soft}</code>	"-	Optional (soft) hyphen sign, similar to \- but allows hyphenation in the rest of the word; equivalent to <code>\babelhyphen{soft}</code> in babel 3.9.
<code>\babelhyphen{empty}</code>	""	Similar to "- but prints no hyphen sign (used for compound words with hyphen, e.g. x--"y); equivalent to <code>\babelhyphen{empty}</code> in babel 3.9.
<code>\babelhyphen*[nobreak]</code>	"~	Compound word mark without a breakpoint, prints hyphen prohibiting hyphenation at the point; equivalent to <code>\babelhyphen*[nobreak]</code> in babel 3.9.
<code>\babelhyphen{hard}</code>	"=	A compound word mark with a breakpoint, prints hyphen allowing hyphenation in the composing words. equivalent to <code>\babelhyphen{hard}</code> in babel 3.9.
<code>\babelhyphen{nobreak}</code>	"	Disables ligature at this position; equivalent to <code>\babelhyphen{nobreak}</code> in babel 3.9.
<code>\cyrdash</code>		Raw Cyrillic emdash (does not care spaces around).
<code>\cdash---</code>	"---	Cyrillic emdash in plain text.
<code>\cdash--~</code>	"--~	Cyrillic emdash in compound names (as in Mendeleev--~Klapaeiron).
<code>\cdash--*</code>	"--*	Cyrillic emdash for denoting direct speech.
	",	Thin space (allows further hyphenation as in D.",Mendeleev).

Note that the standard soft hyphen \- is equivalent to `\babelhyphen{soft}`.

The quotation marks traditionally used in Russian were borrowed from other languages (e.g., French and German) so they keep their original names.

The French quotes are also available as ligatures ‘<<’ and ‘>>’ in 8-bit Cyrillic font encodings (LCY, X2, T2*) and in Unicode encoding (TU) as ‘<’ and ‘>’ characters in 7-bit Cyrillic font encodings (OT2 and LWN).

In Unicode encoding TU cyrdashes and quotes can be typed as single character if your text editor allows inserting characters which absent of standard keyboard. This method works as well for 8-bit fonts encoded according to T2A if source file is encoded with `cp1251` or `utf8`.

By default, active double quote is switched on. It can be switched off any time using `\shorthandoff{"}` and the switched on again using `\shorthandon{"}`. The aliases `\mdqoff` and `\mdqon` for these two macros has been removed from `russianb.1df` starting from version 1.3 in favour of the macros `\shorthandon` and `\shorthandoff` provided in the `babel` core.

3.2 Math commands

`russianb.1df` defines few macros than can be used independently of current language. These are 9 macros to be used in math mode to type the names of trigonometric functions common for Russian documents: `\sh`, `\ch`, `\tg`, `\ctg`, `\arctg`, `\arcctg`, `\th`, `\cth`, and `\cosec`. Cyrillic letters in math mode can be typed with the aid of text commands such as `\textbf`, `\textsf`, `\textit`, `\texttt`, e.t.c.

The macros `\Prob`, `\Variance`, `\NOD`, `\nod`, `\NOK`, `\nok`, `\Proj` print some rare Russian mathematical symbols.

4 TEXnical details

The packages `inputenc` and `luainputenc` make Cyrillic letters active so that a compiler converts them into corresponding `\cyr...` macro at compilation time. For example, Russian letter ‘a’ matches macro `\cyra`, and capital Russian letter ‘A’ matches `\CYRA`. The package `fontenc` then matches every macro `\cyr...` to corresponding glyph in a font file depending on a declared font encoding.

Nowadays, Unicode makes `\cyr...` macros outdated since both source file and font file are encoded consistently. These macros should therefore be removed because mixing them with Unicode characters breaks sorting mechanism of such utilities as `bibtex` and `makeindex`. For the sake of backward compatibility, `\cyr...` are still kept for L^AT_EX, but they are bypassed if LuaL^AT_EX or XeL^AT_EX are detected.

Some inconsistencies of prior versions of `russianb.1df` was also overcame in the version 1.2. Those users who used `\selectlanguage` macro, defined in the core `babel` system, to switch between different languages should not worry. However, the macros `\Russian`, `\Englsih` and their aliases `\Rus`, `\cyr`, `\Eng` are modified or removed as they did not conform the mechanism of language switching encoded into the core of `babel` and therefore can mess it.

5 Known problems

Before switching from a legacy 8-bit engine (tex, pdftex) to an Unicode engine (xetex, luatex) and vise versa delete all `.aux`, `.toc`, `.lot`, `.lof` files as they might have stored incompatible internal encodings.

T2* font encodings do not have old Slavonic letter ‘yat’ (Ђ, Ѓ), which is hard-coded in ancient caption names. Be sure to use an Unicode engine or borrow `\crysyat` and `\CYRYAT` commands from X2 font encoding when setting the language attribute to “ancient”, for example:

```
\usepackage[X2,T2A]{fontenc}
\usepackage[utf8]{inputenc}
\DeclareUnicodeCharacter{0462}{\CYRYAT}
\DeclareTextSymbolDefault{\CYRYAT}{X2}
\DeclareUnicodeCharacter{0463}{\cyryat}
\DeclareTextSymbolDefault{\cyryat}{X2}
\usepackage[english,russian,ancient]{babel}
```

None of Cyrillic font encoding has ‘iotated E’ (€, €). When running legacy engines you are advised to substitute it with \CYRIE, \cyrie (€, €):

```
\DeclareUnicodeCharacter{0464}{\CYRIE}
\DeclareUnicodeCharacter{0465}{\cyrie}
```

The dash might change its length after switching the current language with \selectlanguage. Legacy engines (`latex.exe`, `pdflatex.exe`) take the dash symbol (—) from same code point 22 of a font file but from different fonts for Cyrillic and Latin languages. Cyrillic fonts take care that Cyrillic dash is 20% shorter than Latin one. Unicode engines (`xelatex.exe`, `lualatex.exe`) take the dash from the code point x2022, but may substitute the font dash with fake symbol which is shorter. See discussion at <https://tex.stackexchange.com/questions/294178/what-about-cyrdash-in-eu1-and-eu2-encodings>.

6 Implementation

6.1 Initial setup

The macro \LdfInit performs a couple of standard checks that must be made at the beginning of a language definition file, such as checking the category code of the @-sign, preventing the .ldf file from being processed twice, etc.

```
1 \ProvidesLanguage{russian}
2   [2020/09/09 1.3k Russian support for the Babel system]
3 \LdfInit{russian}{captionsrussian}
```

First, we check if L^aT_EX or XeL^aT_EX is running. If so, we set boolean key \if@uni@ode to true. It will be used to eliminate \cyr... commands, which were introduced in L^aT_EX2e to handle various Cyrillic input encoding. With the advent of Unicode L^aT_EX is moving to universal input encoding, so we consider these \cyr... commands as obsolete. They are preserved though for backward compatibility in case if L^aT_EX or PDFL^aT_EX are running.

We don’t load the `ifluatex` or `ifxetex` package because \RequirePackage is not allowed at the stage of processing options (note that babel loads this file right when it processes its own options) but we borrow code from these packages.

```
4 \ifdefinable@if@uni@ode
5   \PackageError{babel}{if@uni@ode already defined.\MessageBreak
6     Please contact author of russianb.ldf}
7   \relax
8 \fi
9 \newif\if@uni@ode
10 \ifdefinable\luatexversion {\uni@odetrue \else
11 \ifdefinable\XeTeXrevision {\uni@odetrue \fi\fi}
```

Check if hyphenation patterns for the Russian language have been loaded in `language.dat`. Namely, we check for the existence of `\l@russian`. If it is not defined, we declare Russian as dialect for the default language number 0 which almost for sure is English.

```
12 \ifx\l@russian\@undefined
13   \nopatterns{Russian}
14   \adddialect\l@russian0
15 \fi
```

Now `\l@russian` is always defined.

6.2 Output encoding

We need to know font encoding that is supposed to be active at the end of the `babel` package. Default font encoding, set by L^AT_EX core, is OT1. This can be changed by the `fontenc` package in case of L^AT_EX and by `fontspec` package in case of LuaL^AT_EX. It matters whether these packages are loaded before or after `babel`. In the latter case or if these packages are not loaded at all, `russianb.lfd` ignores their effect and tries to provide some reasonable settings. In particular, T2A will be selected for Russian language if L^AT_EX is running but TU in case of XeL^AT_EX or LuaL^AT_EX.

`\latinencoding` The macro `\latinencoding` keeps the name of Latin encoding. It is defined in `babel.def` and is wrapped into `\AtBeginDocument` to allow for late loading `fontenc`. Therefore it does not matter whether `babel` is loaded before or after the `fontenc`. As of version 1.2, definition of `\latinencoding` was removed from `russianb.lfd` since it is overruled in `babel.def`. For example, after

```
\usepackage[T1,T2A]{fontenc}
\usepackage[english,russian]{babel}
```

as well as after

```
\usepackage[english,russian]{babel}
\usepackage[T1,T2A]{fontenc}
```

`\latinencoding` will be set to T1. After

```
\usepackage[english,russian]{babel}
```

`\latinencoding` will be OT1.

In Unicode mode, the package `fontspec` should be loaded instead of `fontenc` to make font preparation; `fontspec` sets current encoding (kept in `\cf@encoding`) to TU, and the `babel` package sets the macro `\latinencoding` to `\cf@encoding`. Since `babel` scans for value `\cf@encoding` within `\AtBeginDocument`, `\latinencoding` will be set to TU for XeL^AT_EX or LuaL^AT_EX no matter which of the packages, `babel` or `fontspec` is loaded first.

\cyrilllicencoding There is a limited list of encodings appropriate for Cyrillic text. We will look which of them is declared and keep its name in the macro **\cyrilllicencoding**. Correct (but obsolete and now deleted) 7-bit Cyrillic encoding is LWN. Correct 8-bit Cyrillic encodings are T2A (default for 8-bit compilers), T2B, T2C, LCY and X2. Correct utf8 encodings are TU (default for Xe^LT_EX and Lua^LT_EX), EU1 (obsolete, formerly used for Xe^LT_EX), EU2 (obsolete, formerly used for Lua^LT_EX).

In 8-bit (L^AT_EX) mode, user may choose between different non-unicode Cyrillic encodings—e.g., X2 or LCY. If user wants to use another font encoding rather than default (T2A), he has to load the corresponding file *before* **babel.sty**.

Remember that for the Russian language, the T2A encoding is better than X2, because X2 does not contain Latin letters, and users should be very careful to switch the language every time they want to typeset a Latin word inside a Russian phrase or vice versa.

We parse the **\cdp@list** containing encodings known to L^AT_EX in the order they have been loaded by the time **babel** is called. We set the **\cyrilllicencoding** to the *last* loaded encoding in the list of supported Cyrillic encodings: OT2, LCY, X2, T2C, T2B, T2A. In Unicode mode, **\cyrilllicencoding** is set to TU by **fontspec**. Nevertheless here we provide similar definitions; 8-bit encodings are kept for Unicode compilers (Lua^LT_EX and Xe^LT_EX) since they can run in compatibility (8-bit) mode.

```

16 \def\@setcyrilllicencoding{%
17   \def\sce@a##1##2{%
18     \edef\sce@b{##1}%
19     \edef\sce@c{##2}%
20     \ifx\sce@b\sce@c
21       \let\cyrilllicencoding\sce@c
22     \fi}%
23   \def\cdp@elt##1##2##3##4{%
24     \sce@a{##1}{OT2}%
25     \sce@a{##1}{LCY}%
26     \sce@a{##1}{X2}%
27     \sce@a{##1}{T2C}%
28     \sce@a{##1}{T2B}%
29     \sce@a{##1}{T2A}%
30     \if@uniode
31       \%sce@a{##1}{EU1}%
32       \%sce@a{##1}{EU2}%
33       \%sce@a{##1}{TU}%
34     \fi}%
35   \cdp@list
36 }
37 \ifx\cyrilllicencoding\undefined
38   \@setcyrilllicencoding
39 \fi
40 \onlypreamble\@setcyrilllicencoding
41 \onlypreamble\sce@a
42 \onlypreamble\sce@b
43 \onlypreamble\sce@c

```

The last lines are to free the memory occupied by the macros **\@setcyrilllicencoding** and **\sce@x** that are useless in the document. The contents of **\@begindocumenthook** is cleared automatically.

If `\cyrillicencoding` is still undefined, we issue warning and provide reasonable default value for `\cyrillicencoding`. We then load default encoding definitions; we use the lowercase names (i.e., `lcyenc.def` instead of `LCYenc.def`) when we do that.

```

44 \ifx\cyrillicencoding\undefined
45   \if@uni@ode
46     \% \ifdefined\XeTeXrevision
47       \% \edef\cyrillicencoding{EU1}
48     \% \else\ifdefined\luatexversion
49       \% \edef\cyrillicencoding{EU2}
50     \% \fi\fi
51     \edef\cyrillicencoding{TU}
52   \else
53     \edef\cyrillicencoding{T2A}
54   \fi
55   \PackageWarning{babel}%
56   {No Cyrillic font encoding has been loaded so far.\MessageBreak
57     A font encoding should be declared before babel.\MessageBreak
58     Default ‘\cyrillicencoding’ encoding will be loaded
59   }%
60 \lowercase\expandafter{\expandafter\input\cyrillicencoding enc.def\relax}%

```

As a final wisdom, we repeat `\@setcyrillicencoding` at `\begin{document}` time. We could not avoid previous call to `\@setcyrillicencoding` since compiler scan `.aux` file before it executes delayed code, and `.aux` may contain `\set@language{russian}`; the latter rises an error if `\cyrillicencoding` would not be defined by that time.

```

61 \AtBeginDocument{\@setcyrillicencoding}
62 \fi

```

\Russian For the sake of backward compatibility we keep the macro `\Russian` but redefine its meaning; now `\Russian` is simply an alias for `\selectlanguage{russian}`.

```
63 \DeclareRobustCommand{\Russian}{\selectlanguage{russian}}
```

\cyrillictext We define `\cyrillictext` and its alias `\cyr` but remove another alias `\Rus`; these macros are intended for use within `babel` macros and do not perform complete switch of the language.

In particular, they to do no switch captions and the name of current language stored in the macro `\languagename`. This inconsistency might break some assumptions embedded into `babel`'s. For example, the `\iflanguage` macro will fail.

Second, `\cyrillictext` does not activate shorthands, so that "`<`", "`>`", "`,`", "`---`", e.t.c. will not work.

And third, `\cyrillictext` does not write its trace to `.aux` file, which might result in wrong typesetting of table of content, list of table and list of figures in multilingual documents.

Due to any of these reasons the use of the declaration `\cyrillictext` and its aliases in ordinary text is strongly discouraged. Instead of the declaration `\cyrillictext` it is recommended to use `\Russian` or the command `\foreignlanguage` defined in the `babel` core; their functionality is similar to `\selectlanguage{russian}` but they did not switch caption names, dates and shorthands.

```

64 \DeclareRobustCommand{\cyrillictext}{%
65   \fontencoding{cyrillicencoding}\selectfont
66   \let\encodingdefault{cyrillicencoding}
67   \expandafter\set@hyphenmins{russianhyphenmins}
68   \language{l@russian}%
69 \let\cyr{cyrillictext}
```

Since version v.1.2, the `\English` macro and its alias `\Eng` were removed as a reasonable place for defining these macros would be `englishb.1df`. Note also that these macros are absent from `russianb.1df`'s counterpart of the package `polyglossia`, analog of `babel` for Xe^LA_TE_X.

```

70 %%\DeclareRobustCommand{\English}{%
71 %%  \fontencoding{latinencoding}\selectfont
72 %%  \let\encodingdefault{latinencoding}
73 %%  \expandafter\set@hyphenmins{englishhyphenmins}
74 %%  \language{l@english}%
75 %%\let\Eng\English
```

The macro `\cyrillictext` switches current (e.g., Latin) font encoding to a Cyrillic font encoding stored in `\cyrillicencoding`. The macro `\latintext` switches back. This method assumes that main font encoding is a Latin one. But, in fact, the latter assumption does not matter if any other language is switched on using same method, i.e. if corresponding .1df file defines required macros to switch that language on from same standard (Latin) state. Since `\latintext` is defined by the core of `babel` we do not repeat its definition here.

```

76 %%\DeclareRobustCommand{\latintext}{%
77 %%  \fontencoding{latinencoding}\selectfont
78 %%  \def\encodingdefault{latinencoding}%
79 %%\let\lat\latintext
```

`\textcyrillic` {*text*}

The macro `\textcyrillic` takes an argument which is then typeset using the `\cyrillictext` declaration.

```
80 \DeclareTextFontCommand{\textcyrillic}{\cyrillictext}
```

NEXT CHUNK OF CODE SHOULD BE MOVED TO `X2ENC.DEF`, `X2ENC.DFU`, IF NEEDED.

Since the `X2` encoding does not contain Latin letters, we should make some redefinitions of L^AT_EX macros which implicitly produce Latin letters. Unfortunately, the commands `\AA` and `\aa` are not encoding dependent in L^AT_EX (unlike e.g., `\oe` or `\DH`). They are defined as `\r{A}` and `\r{a}`. This leads to unpredictable results when the font encoding does not contain the Latin letters ‘A’ and ‘a’ (like `X2`).

```

81 %%\expandafter\ifx\csname T@X2\endcsname\relax\else
82 %%  \DeclareTextSymbolDefault{\AA}{OT1}
83 %%  \DeclareTextSymbolDefault{\aa}{OT1}
84 %%  \DeclareTextCommand{\aa}{OT1}{\r a}
85 %%  \DeclareTextCommand{\AA}{OT1}{\r A}
86 %%\fi
```

6.3 Input encoding

We do not assume any default input encoding of the source file, so the `inputenc` package should be explicitly loaded by `\usepackage[...]{inputenc}` before `babel`. Note that default font encoding T2A for legacy 8-bit latex engines fits well enough to Russian version of Windows ANSI encoding which is almost equivalent to `cp1251` input encoding.

SHOULD WE WRAP THIS CHUNK INTO `ATBEGINDOCUMENT`? NOTE ALSO THAT `INPUTENC` HAS ITS OWN CHECK WHETHER IT IS CORRECTLY CALLED. ALSO, IT IS DIFFICULT TO IMAGINE THAT TU ENCODING IS NOT DECLARED IN CASE OF UNICODE ENGINES. HENCE, WE REMOVE THIS CHECK IN `BABEL` STARTING SINCE VERSION 1.3J.

```
87 %%\@ifpackageloaded{inputenc}{%
88 %%\if@uni@ode
89 %%\PackageWarning{babel}{inputenc should not be used with LuaTeX or XeTeX}
90 %%\fi
91 %%\ifdefined\luatexversion
92 %%\PackageWarning{babel}{inputenc should not be used with LuaTeX}
93 %%\fi}%%
94 %%\def\reserved@a{LWN}%
95 %%\ifx\reserved@a\cyrillicencoding\else
96 %%\def\reserved@a{OT2}%
97 %%\ifx\reserved@a\cyrillicencoding\else
98 %%\def\reserved@a{TU}%
99 %%\ifx\reserved@a\cyrillicencoding\else
100 %%\PackageWarning{babel}%
101 %%{No input encoding specified for Russian language}
102 %%\fi\fi
103 %%\fi
104 %%}
```

6.4 Shorthands

The double quote character " is declared to be active in Russian language.

```
105 \initiate@active@char{"}
```

`\mdqon` Obsolete: Active double quote can be both activated and deactivated at any time
`\mdqoff` using the macros `\mdqon` and `\mdqoff`.

```
106 %%\def\mdqon{\bbl@activate{"}}
107 %%\def\mdqoff{\bbl@deactivate{"}}
```

Initial activation state is set in section 6.5.4.

\dq The active character " is used as indicated in table 1. We save the original double quote character in the `\dq` macro to keep it available. The math accent \\" can now be typed as '\"'.

```
108 \begingroup \catcode`\\"12
109 \def\reserved@a{\endgroup
110 \def\@SS{\mathchar"7019 }
111 \def\dq{"}
112 \reserved@a
```

6.4.1 Quotes

We set ““ and ”” as shorthands for `\quotedblbase` and `\textquotedblleft`, respectively. Prior to ver.1.2, these shorthands were defined through German quotes `\glqq` and `\grqq`, which in their turn are defined in `babel.def` via `\quotedblbase` and `\textquotedblleft`, respectively. It occurred, that old definition caused errors in Unicode mode if `fontspec` is loaded.

Prior to version 1.2, the shorthands “< and ”> had been declared to be equivalents for the French quotes `\flqq` and `\frqq`, respectively. They are defined in `babel.def` via `\guillemotleft` and `\guillemotright`. However, `\flqq` and `\guillemotleft` (and their right counterparts) are typeset differently if current encoding is not T1. Therefore, since v.1.2, we define “< and ”> directly through `\guillemotleft` and `\guillemotright`.

```
113 \declare@shorthand{russian}{"“}{\quotedblbase}
114 \declare@shorthand{russian}{"”}{\textquotedblleft}
115 \declare@shorthand{russian}{"<}{\guillemotleft}
116 \declare@shorthand{russian}{">}{\guillemotright}
```

Next set of shorthands is intended for variations of standard macro `\-` which indicates explicitly breakpoint for hyphenation in a word. Meaning of these shorthands is explained in table 1.

```
117 \declare@shorthand{russian}{""}{\hskip\z@skip}
118 \declare@shorthand{russian}{"~}{\textormath{\leavevmode\hbox{-}}{-}}
119 \declare@shorthand{russian}{"=}{\nobreak-\hskip\z@skip}
120 \declare@shorthand{russian}{"|}{%
121   \textormath{\nobreak\discretionary{-}{}{\kern .03em}\allowhyphens}}
```

6.4.2 Emdash, endash and hyphenation sign

To distinguish between “-” and “---” we must check whether the next token after `-` is a hyphen character. If it is, we output an emdash, otherwise a hyphen sign. Therefor `TeX` looks for the next token after the first ‘`-`’, writes its meaning to `\russian@sh@next` and finally call for `\russian@sh@tmp`.

```
122 \declare@shorthand{russian}{"-}{%
123   \def\russian@sh@tmp{%
124     \if\russian@sh@next-\expandafter\russian@sh@emdash
125     \else\expandafter\russian@sh@hyphen\fi}%
126   \futurelet\russian@sh@next\russian@sh@tmp}
```

Two macros `\russian@sh@hyphen` and `\russian@sh@emdash` called by `\russian@sh@tmp` are defined below. The second of them has two parameters since it must gobble next two hyphen signs.

```
127 \def\russian@sh@hyphen{\nobreak-\bb@allowhyphens}
128 \def\russian@sh@emdash#1#2{\cdash-#1#2}
```

\cdash In its turn, `\russian@sh@emdash` simply calls for `\cdash` which has rich use. It analyses 3rd of 3 characters and calls for one of few predefined macros `\@Acdash`, `\@Bcdash`, `\@Ccdash`.

```
129 \def\cdash#1#2#3{\def\tmpx@{#3}%
130 \def\tempa@{-}\def\tempb@{~}\def\tempc@{*}%
131 \ifx\tempx@\tempa@\@Acdash\else
132 \ifx\tempx@\tempb@\@Bcdash\else
```

```

133 \ifx\tempx@\tempc@{\@Ccdash}\else
134   \errmessage{Wrong usage of cdash}\fi\fi\fi

```

All these 3 internal macros call for `\cyrdash`, which type Cyrillic emdash, but put different spaces around the dash.

`\@Acdash` is invoked by "----". It types Cyrillic emdash to be used inside a text and puts an unbreakable thin space before the dash if a *space* is placed before "----" in the source file; can be used after display maths formulae, formatted lists, enumerations, etc.

```

135 \def\@Acdash{\ifdim\lastskip>\z@\unskip\nobreak\hskip.2em\fi
136   \cyrdash\hskip.2em\ignorespaces}%

```

`\@Bcdash` is invoked by "--~". It types Cyrillic emdash in compound names (like Mendeleev–Klapéiron); requires no space characters around and adds extra space after the dash.

```

137 \def\@Bcdash{\leavevmode\ifdim\lastskip>\z@\unskip\fi
138   \nobreak\cyrdash\penalty\exhyphenpenalty\hskip\z@skip\ignorespaces}%

```

`\@Ccdash` is invoked by "--*". It denotes direct speech and adds small space after the dash.

```

139 \def\@Ccdash{\leavevmode
140   \nobreak\cyrdash\nobreak\hskip.35em\ignorespaces}%

```

Finally, we define a shorthand thin space to be placed between initials as in D.",Mendeleev. When used instead of \, as in D.\,Mendeleev it allows hyphenation in the next word.

```
141 \declare@shorthand{russian}{",}{\nobreak\hskip.2em\ignorespaces}
```

\cyrdash The `\cyrdash` macro is defined in Cyrillic font encodings (LCY, T2*, OT2, and x2) by means of `\DeclareTextSymbol`. In T2* encodings `\cyrdash` refers to same code point 22 as `\textemdash` does so that these two macros are equivalent. However the dash at the code point 22 have different length in different fonts. The dash in Cyrillic fonts LH is 20% shorter as compared to Latin fonts such as CM (Computer Modern). As a result, the dash typed by the ligature --- or its variations mentioned in Table 1 might change its length after `\selectlanguage`.

The `\cyrdash` macro is not available in Latin encodings such as T1. Therefor an explicit or implicit call for `\cyrdash` when current language is English causes an error. For such a case, we provide a fake default. A standard check such as `\ifx\cyrdash\undefined ... \fi` fails to detect absent definitions for Latin encodings since the `\cyrdash` macro is in fact defined. Therefor we use the `\ProvideTextCommandDefault` method:

```

142 \PackageInfo{babel}{Default for \string\cyrdash\space is provided}
143 %%\ProvideTextCommandDefault{\cyrdash}{\iflanguage{russian}%
144 %%  {\hbox to .8em{--\hss--}}{\textemdash}%
145 \ProvideTextCommandDefault{\cyrdash}{\hbox to .8em{--\hss--}}%

```

The `\cyrdash` macro is not defined in the Unicode encoding TU. The fake definition given above cope with this case.

6.5 Switching to/from Russian

Now we define additional macros used to reset current language to Russian and back to some original state. The package `babel` based on the assumption that

original state is characterized by a Latin encoding. Previously, for back reset the macro `\OriginalTeX` was used, but now use `\latintext` for the same purpose.

6.5.1 Caption names

First, we define Russian equivalents for Russian caption names.

`\captionsrussian` The macro `\captionsrussian` defines caption names used in the four standard document classes provided with L^AT_EX. The macro `\cyr` activates Cyrillic encoding. It could be dropped if we would be sure that Russian captions are called only if current language is Russian. However, the macros such as `\Russian` do not conform to strict rules of the package `babel` as explained in the above.

As of version v.1.2 we eliminate `\cyr...` macros from caption names if Unicode engine is running. In the latter case, Cyrillic letters are typed in by their Unicode code-points, the `^^^^abcd` notation is not used since it causes error at compilation time in case if L^AT_EX is running and `utf8` input encoding is not declared.

```
146 \if@uni@code
147   %\captionsrussian@modern
148   \addto\captionsrussian{%
149     \def\prefacename{Предисловие}% [babel]
150     \def\refname{Список литературы}% [only article]
151     \def\abstractname{Аннотация}% [only article, report]
152     \def\bibname{Литература}% [only book, report]
153     \def\chaptername{Глава}% [only book, report]
154     \def\appendixname{Приложение}%
```

Note that two names for the Table of Contents can be used in Russian publications. For books (and reports) the second variant is appropriate, but for proceedings the first variant is preferred:

```
155   \@ifundefined{thechapter}
156     {\def\contentsname{Содержание}%
157      {\def\contentsname{Оглавление}%
158        \let\tocname=\contentsname
159        \def\listfigurename{Список иллюстраций}%
160        \def\listtablename{Список таблиц}%
161        \def\indexname{Предметный указатель}%
162        \def\authorname{Именной указатель}%
163        \def\figurename{Рис.}%
164        \def\tablename{Таблица}%
165        \def\partname{Часть}%
166        \def\enclname{вкл.}%
167        \def\ccname{исх.}%
168        \def\headtoname{вх.}%
169        \def\pageename{с.}%
170          {\def\seename{см.}%
171            \def\alsoname{см. \ также}%
172            \def\proofname{Доказательство}%
173            \def\glossaryname{Словарь терминов}%
174            \def\acronymname{Аббревиатуры}%
175            \def\lstlistingname{Листинг}%
176            \def\lstlistlistingname{Листинги}%
177            \def\notesname{Заметки}%
178          }%
```

Additional definitions for the package `nomencl`:

```
179  %% =====
180  %% nomencl
181  \ifdefined\nomname
182    \addto\captionsrussian{%
183      \def\nomname{Обозначения}%
184      \def\eqdeclaration#1{, см.\nobreakspace(#1)}%
185      \def\pagedeclaration#1{, стр.\nobreakspace#1}%
186    }%
187  \fi
```

Additional captions for the `revtex` class.

```
188  %% =====
189  %% RevTeX4 & RevTeX4-1
190  %% \@ifclassloaded{revtex4-1}
191  %% {<true code>}
192  %% {<false coode>}%
193  %% \@ifclassloaded{revtex4-1}
194  %% {%
195  \ifnum \@ifclassloaded{revtex4}{1}{\@ifclassloaded{revtex4-1}{1}{0}}>0
196    \addto\captionsrussian{%
197      \def\lofname{\listfigurename}
198      \def\lotname{\listtablename}
199      \def\figuresname{Рисунки}%
200      \def\tablesname{Таблицы}%
201      \def\appendixesname{Приложения}%
202      \def\acknowledgmentsname{Благодарности}%
203      \def\andname{и}%
204      \def@pacs@name{PACS коды: }%
205      \def@keys@name{Ключевые слова: }%
206      \def@Dated@name{Дата: }%
207      \def@Received@name{Получено }%
208      \def@Revised@name{Исправленная версия }%
209      \def@Accepted@name{Принято }%
210      \def@Published@name{Опубликовано }%
211    }%
212  }%
213  \fi
```

Now we proceed to the ancient version in Unicode encoding.

```
214  \addto\captionsrussian@ancient{%
215    \def\prefacename{Предисловие}%
216    \def\refname{Примѣчанія}%
217    \def\abstractname{Аннотація}%
218    \def\bibname{Библіографія}%
219    \def\chaptername{Глава}%
220    \def\appendixname{Приложеніе}%
221    \@ifundefined{thechapter}
222      {\def\contentsname{Содержаніе}%
223       \def\contentsname{Оглавленіе}%
224      \let\tocname=\contentsname
225      \def\listfigurename{Списокъ иллюстрацій}%
226      \def\listtablename{Списокъ таблицъ}%
227      \def\indexname{Предмѣтный указатель}%
228      \def\authorname{Именной указатель}%
229    }
```

```

229 \def\figurename{Рис.}%
230 \def\tablename{Таблица}%
231 \def\partname{Часть}%
232 \def\enclname{вкл.}%
233 \def\ccname{исх.}%
234 \def\headtoname{вх.}%
235 \def\pagename{с.}%
236 \def\seename{см.}%
237 \def\alsoname{см. также}%
238 \def\proofname{Доказательство}%
239 \def\glossaryname{Словарь терминов}%
240 \def\acronymname{Аббревиатуры}%
241 \def\lstlistingname{Листинг}%
242 \def\lstlistlistingname{Листинги}%
243 \%ifdefined\nomname
244 % see http://old_russian.academic.ru/8433/%D0%BE%D0%B1%D1%8A%CB%AB%D0%B0%D0%B2%D0%BB%D0%B5
245 \def\nomname{Обозначения}%{Объявление} %-- #0465
246 \%fi
247 \def\notesname{Заметки}%
248 }
249 %% =====
250 %% RevTeX4 & RevTeX4-1
251 \%@ifclassloaded{revtex4-1}
252 \%{%
253 \ifnum \@ifclassloaded{revtex4}{1} -\@ifclassloaded{revtex4-1}{1}{0}>0
254 \addto\captionsrussian@ancient{%
255 \def\lofname{\listfigurename}
256 \def\lotname{\listtablename}
257 \def\figuresname{Рисунки}%-{Figures}%
258 \def\tablesname{Таблицы}%-{Tables}%
259 \def\appendicesname{Приложения}%-{Appendixes}%
260 \def\acknowledgmentsname{Благодарности}%-{Acknowledgments}%
261 \def\andname{и}%-{and}
262 \def@pacs@name{PACS коды: }%-{PACS numbers: }%
263 \def@keys@name{Ключевые слова: }%-{Keywords: }%
264 \def\@Dated@name{Дата: }%-{Dated: }%
265 \def\@Received@name{Получено }%-{Received }%
266 \def\@Revised@name{Исправленная версия }%-{Revised }%
267 \def\@Accepted@name{Принято }%-{Accepted }%
268 \def\@Published@name{Опубликовано }%-{Published }%
269 }%
270 \%}%
271 \fi
272 %% =====
273 \else
274 \%def\captionsrussian@modern{%
275 \addto\captionsrussian{%
276 \def\prefacename{%
277 {\cyr\CYRP\cyrr\cyre\cyrd\cyri\cyrs\cyrl\cyro\cyrv\cyri\cyre}}%
278 \def\refname{%
279 {\cyr\CYRS\cyrp\cyri\cyrs\cyro\cyrk\%
280 \cyrl\cyri\cyrt\cyre\cyrr\cyra\cyrt\cyru\cyrr\cyrery}}%
281 \def\abstractname{%
282 {\cyr\CYRA\cyrn\cyrn\cyro\cyrt\cyra\cyrc\cyri\cyrya}}%

```

```

283   \def\bibname{%
284     {\cyr\CYRL\cyri\cyrt\cyre\cyrr\cyra\cyrt\cyru\cyrr\cyra}}%
285   \def\chaptername{{{\cyr\CYRG\cyrl\cyra\cyrv\cyra}}}%
286   \def\appendixname{%
287     {\cyr\CYRP\cyrr\cyri\cyrl\cyro\cyrzh\cyre\cyrn\cyri\cyre}}}%
288   \@ifundefined{thechapter}%
289     {\def\contentsname{%
290       {\cyr\CYRS\cyro\cyrd\cyre\cyrr\cyrzh\cyra\cyrn\cyri\cyre}}}%
291     {\def\contentsname{%
292       {\cyr\CYRO\cyrg\cyrl\cyra\cyrv\cyrl\cyre\cyrn\cyri\cyre}}}%
293   \let\tocname=\contentsname
294   \def\listfigurename{%
295     {\cyr\CYRS\cyrp\cyri\cyrs\cyro\cyrk
296      \ \ \cyri\cyrl\cyrl\cyryu\cyrs\cyrt\cyrr\cyra\cyrc\cyri\cyrishrt}}}%
297   \def\listtablename{%
298     {\cyr\CYRS\cyrp\cyri\cyrs\cyro\cyrk
299      \ \ \cyrt\cyra\cyrb\cyrl\cyri\cyrc}}}%
300   \def\indexname{%
301     {\cyr\CYRP\cyrr\cyre\cyrd\cyrm\cyre\cyrt\cyrn\cyrery\cyrishrt
302      \ \ \cyru\cyrk\cyra\cyrz\cyra\cyrt\cyre\cyrl\cyrsftsn}}}%
303   \def\authorname{%
304     {\cyr\CYRI\cyrm\cyre\cyrn\cyrn\cyro\cyrishrt
305      \ \ \cyru\cyrk\cyra\cyrz\cyra\cyrt\cyre\cyrl\cyrsftsn}}}%
306   \def\figurename{{{\cyr\CYRR\cyri\cyrs.}}}%
307   \def\ tablename{{{\cyr\CYRT\cyra\cyrb\cyrl\cyri\cyrc\cyra}}}%
308   \def\ partname{{{\cyr\CYRCH\cyra\cyrs\cyrt\cyrsftsn}}}%
309   \def\enclname{{{\cyr\cyrv\cyrk\cyrl.}}}%
310   \def\ccname{{{\cyr\cyri\cyrs\cyrh.}}}%
311   \def\headtoname{{{\cyr\cyrv\cyrh.}}}%
312   \def\pagename{{{\cyr\cyrs.}}}%
313   \def\seename{{{\cyr\cyrs\cyrm.}}}%
314   \def\alsoename{{{\cyr\cyrs\cyrm.\ \ \cyrt\cyra\cyrk\cyrzh\cyre}}}}%
315   \def\proofname{{{\cyr\CYRD\cyro\cyrk\cyra\cyrz\cyra\cyrt
316     \ \cyre\cyrl\cyrsftsn\cyrs\cyrt\cyrv\cyro}}}}%
317   \def\glossaryname{{{\cyr\CYRS\cyrl\cyro\cyrv\cyra\cyrr\cyrsftsn\
318     \ \cyrt\cyre\cyrr\cyrm\cyri\cyrn\cyro\cyrv}}}}%
319   \def\acronymname{{{\CYRA\cyrb\cyrb\cyrr\cyre\cyrv\cyri\cyra\cyrt\cyru\cyrr\cyrery}}}}%
320   \def\lstlistingname{{{\CYRL\cyri\cyrs\cyrt\cyri\cyrn\cyrg}}}}%
321   \def\lstlistlistingname{{{\CYRL\cyri\cyrs\cyrt\cyri\cyrn\cyrg\cyri}}}}%
322   \def\nomname{{{\CYRO\cyrb\cyro\cyrz\cyrn\cyra\cyrch\cyre\cyrn\cyri\cyrya}}}}%
323   \def\notesname{{{\CYRZ\cyra\cyrm\cyre\cyrt\cyrk\cyri}}}}%
324 }%
325 %% =====
326 %% RevTeX4 & RevTeX4-1
327 \ifnum \ifclassloaded{revtex4}{1}{\ifclassloaded{revtex4-1}{1}{0}}>0
328   \addto\captionsrussian{%
329     \def\lofname{\listfigurename}
330     \def\lotname{\listtablename}
331     \def\figuresname{{\CYRR\cyri\cyrs\cyru\cyrn\cyrk\cyri}\%{Figures}}
332     \def\tablesname{{\CYRT\cyra\cyrb\cyrl\cyri\cyrc\cyrery}\%{Tables}}
333     \def\appendicesname{{\CYRP\cyrr\cyri\cyrl\cyro\cyrzh\cyre\cyrn\cyri\cyrya}\%{Appendices}}
334     \def\acknowledgmentsname{{\CYRB\cyrl\cyra\cyrg\cyro\cyrd\cyra\cyrr\cyrn\cyro\cyrs\cyrt\cyri}
335     \def\andname{{\cyri}\%{and}}
336     \def@pacs@name{PACS \cyrk\cyro\cyrd\cyrery: }\%{PACS numbers: }%

```


6.5.2 Date in Russian

`\daterussian` The macro `\daterussian` is used to reset the macro `\today` in Russian.

```
420 \if@uni@Code
421   \addto\daterussian{%
422     \def\today{\number\day` \ifcase\month\or
423       января\or
424       февраля\or
425       марта\or
426       апреля\or
427       мая\or
428       июня\or
429       июля\or
430       августа\or
431       сентября\or
432       октября\or
433       ноября\or
434       декабря\fi
435     \space \number\year` г.}}
436   \def\daterussian@ancient{%
437     \def\today{\number\day` \ifcase\month\or%
438       января\or
439       февраля\or
```

```

440    марта\ор
441    апреля\ор
442    мая\ор
443    июня\ор
444    июля\ор
445    августа\ор
446    сентября\ор
447    октября\ор
448    ноября\ор
449    декабря\fi%
450    \space \number\year~г.}}
451 \else
452   \def\daterussian{%
453     \def\today{\number\day`\ifcase\month\or
454       \cyrya\cyrn\cyrv\cyra\cyrr\cyrya\or
455       \cyrf\cyre\cyrv\cyrr\cyra\cyrl\cyrya\or
456       \cyrm\cyra\cyrr\cyrt\cyra\or
457       \cyra\cyrp\cyrr\cyre\cyrl\cyrya\or
458       \cyrm\cyra\cyrya\or
459       \cyri\cyryu\cyrn\cyrya\or
460       \cyri\cyryu\cyrl\cyrya\or
461       \cyra\cyrv\cyrg\cyru\crys\cyrt\cyra\or
462       \crys\cyre\cyrn\cyrt\cyra\cyrb\cyrr\cyrya\or
463       \cyro\cyrk\cyrt\cyra\cyrb\cyrr\cyrya\or
464       \cyrn\cyro\cyrya\cyrb\cyrr\cyrya\or
465       \cyrd\cyre\cyrk\cyra\cyrb\cyrr\cyrya\fi
466       \space \number\year`\cyrg.}}
467   \def\daterussian@ancient{%
468     \def\today{\number\day`\ifcase\month\or
469       \cyrya\cyrn\cyrv\cyra\cyrr\cyrya\or
470       \cyrf\cyre\cyrv\cyrr\cyra\cyrl\cyrya\or
471       \cyrm\cyra\cyrr\cyrt\cyra\or
472       \cyra\cyrp\cyrr\cyre\cyrl\cyrya\or
473       \cyrm\cyra\cyrya\or
474       \cyrii\cyryu\cyrn\cyrya\or
475       \cyrii\cyryu\cyrl\cyrya\or
476       \cyra\cyrv\cyrg\cyru\crys\cyrt\cyra\or
477       \crys\cyre\cyrn\cyrt\cyra\cyrb\cyrr\cyrya\or
478       \cyro\cyrk\cyrt\cyra\cyrb\cyrr\cyrya\or
479       \cyrn\cyro\cyrya\cyrb\cyrr\cyrya\or
480       \cyrd\cyre\cyrk\cyra\cyrb\cyrr\cyrya\fi
481       \space \number\year`\cyrg.}}
482 \fi

```

6.5.3 Hyphenation patterns

Russian hyphenation patterns are automatically activated every time Russian language is selected via `\selectlanguage`, `\foreignlanguage` or equivalent command. But we need to declare values of `\lefthyphenmin` and `\righthyphenmin`; both are set to 2.

As of v.1.2 we removed a definition for `\englishhyphenmins`. It is not deal of `russianb.ldf`.

```
483 \providehyphenmins{\CurrentOption}{\tw@\tw@}
```

```
484 \providehyphenmins{russian}{\tw@ \tw@}
```

6.5.4 Extra definitions

\extrasrussian The macro **\extrasrussian** performs extra definitions in addition to resetting the caption names and date. The macro **\noextrasrussian** is used to cancel the actions of **\extrasrussian**.

First, we instruct **babel** to switch font encoding using earlier defined macros **\cyrillictext** and **\latintext**.

```
485 \addto\extrasrussian{\cyrillictext}
486 \addto\noextrasrussian{\latintext}
```

Second, we specify that the Russian group of shorthands should be used.

```
487 \addto\extrasrussian{\languageshorthands{russian}}
488 \addto\extrasrussian{\bbl@activate{}}
489 \addto\noextrasrussian{\bbl@deactivate{}}
```

Now the action **\extrasrussian** has to execute is to make sure that the command **\frenchspacing** is in effect. If this is not the case the execution of **\noextrasrussian** will switch it off again.

```
490 \addto\extrasrussian{\bbl@frenchspacing}
491 \addto\noextrasrussian{\bbl@nonfrenchspacing}
```

6.6 Alphabetic counters

Do we need to reset **\@alph** and **\@Alph**? They are used in the L^AT_EX core to define the macros **\alpha** and **\Alpha**, respectively, which type a counter with a corresponding letter of Latin alphabet. We just want to make sure that correct **\latinencoding** is used instead of **\latinencoding** to typeset the counter. Starting from v.1.2 we do not reset these macros since all Cyrillic encoding but X2 do have Latin letters. When using the X2 encoding user must himself take care about selecting correct encoding when he switches his keyboard. Our decision is motivated as follows. If selected Cyrillic font is visually different from Latin font, the macro **\@alph** and **\@Alph** will produce visually different output from surrounding text if they are used with Russian text, which is completely legitimate.

Notice for commented code:

We put **\latinencoding** in braces to avoid problems with **\@alph** inside minipages (e.g., footnotes inside minipages) where **\@alph** is expanded and we get for example '**\fontencoding OT1**' (**\fontencoding** is robust).

Note added on 2013/03/22: **{\fontencoding{\latinencoding}\selectfont** rises an error with recent version of **microtype** package after the **\appendix** declaration (which resets **\thechapter** to **\@Alph\c@chapter**). Most languages do not reset **\@alph** and **\@Alph** macros and only **ukrainian** and **bulgarian** add **\fontencoding** to **\@alph** and **\@Alph**.

Since v.1.3 we do not reset **\@alph** and **\@Alph** here. Resetting **\fontencoding** in **\@alph** and **\@Alph** causes an error if the package **smartref** is loaded and a **\sref** occurs after the **\appendix** declaration which resets **\thechapter** to **\@Alph\c@chapter**.

```
492 %\def\@alph#1{{\fontencoding{\latinencoding}\selectfont
```

```

493 % \ifcase#1\or
494 %   a\or b\or c\or d\or e\or f\or g\or h\or
495 %   i\or j\or k\or l\or m\or n\or o\or p\or
496 %   q\or r\or s\or t\or u\or v\or w\or x\or
497 %   y\or z\else\@ctrerr\fi}%
498 \%def\@Alph#1{\fontencoding{\latinencoding}\selectfont
499 % \ifcase#1\or
500 %   A\or B\or C\or D\or E\or F\or G\or H\or
501 %   I\or J\or K\or L\or M\or N\or O\or P\or
502 %   Q\or R\or S\or T\or U\or V\or W\or X\or
503 %   Y\or Z\else\@ctrerr\fi}%

```

We add new enumeration style for Russian manuscripts with Cyrillic letters.

\Asbuk We begin by defining `\Asbuk` which works like `\Alph`, but produces (uppercase) Cyrillic letters instead of Latin ones. The letters YO, ISHRT, HRDSN, ERY, and SFTSN are skipped, as usual for such enumeration.

```

504 \def\Asbuk#1{\expandafter\russian@\Alph\csname c@#1\endcsname}
505 \if@uni@code
506   \def\russian@\Alph#1{\ifcase#1\or
507     А\or Б\or Г\or Д\or Е\or Ж\or
508     З\or И\or К\or Л\or М\or Н\or О\or
509     П\or Р\or С\or Т\or У\or Ф\or Х\or
510     Ц\or Ч\or Щ\or Ъ\or Ы\or Ь\or Й\else\@ctrerr\fi}
511 \else
512   \def\russian@\Alph#1{\ifcase#1\or
513     \CYRA\or\CYRB\or\CYRV\or\CYRG\or\CYRD\or\CYRE\or\CYRZH\or
514     \CYRZ\or\CYRI\or\CYRK\or\CYRL\or\CYRM\or\CYRN\or\CYRO\or
515     \CYRP\or\CYRR\or\CYRS\or\CYRT\or\CYRU\or\CYRF\or\CYRH\or
516     \CYRC\or\CYRCH\or\CYRSH\or\CYRSHCH\or\CYREREV\or\CYRYU\or
517     \CYRYA\else\@ctrerr\fi}
518 \fi

```

\asbuk The macro `\asbuk` is similar to `\alph`; it produces lowercase Russian letters.

```

519 \def\asbuk#1{\expandafter\russian@\alph\csname c@#1\endcsname}
520 \if@uni@code
521   \def\russian@\alph#1{\ifcase#1\or
522     а\or б\or г\or д\or е\or ж\or
523     з\or и\or к\or л\or м\or н\or о\or
524     п\or р\or с\or т\or у\or ф\or х\or
525     ц\or ч\or щ\or ъ\or ѕ\or ѥ\or љ\else\@ctrerr\fi}
526 \else
527   \def\russian@\alph#1{\ifcase#1\or
528     \cyra\or\cyrb\or\cyrv\or\cyrg\or\cyrd\or\cyre\or\cyrzh\or
529     \cyrz\or\cyri\or\cyrk\or\cyrl\or\cyrm\or\cyrn\or\cyro\or
530     \cyrp\or\cyrr\or\cyrs\or\cyrt\or\cyru\or\cyrf\or\cyrh\or
531     \cyrc\or\cyrch\or\cyrsh\or\cyrshch\or\cyrerev\or\cyryu\or
532     \cyrya\else\@ctrerr\fi}
533 \fi

```

Babel 3.9 has introduced a notion of a language attribute. An `ancient` attribute changes default behavior, which uses modern Russian spelling, an activates an

alternative set of captions and date macros suitable for typesetting ancient Slavonic and Church books.

```
534 \bb@declare@ttribute{russian}{ancient}{%
535   \PackageInfo{babel}{Russian attribute set to ancient}%
536   \let\captionsrussian=\captionsrussian@ancient
537   \let\daterussian=\daterussian@ancient
538 }
```

We don't want for long internal macros to waste memory. So we declare them to be usable within the preamble only.

```
539 \onlypreamble\captionsrussian@ancient
540 \onlypreamble\daterussian@ancient
```

6.7 Cyrillic math

For compatibility with older Russian packages we could define the `\No` macro. However the Russian number sign is now superseded with `\textnumero`. Moreover, it can be found on the keyboard. Therefore we discard `\No` since v.1.2.

```
541 %\DeclareRobustCommand{\No}{%
542 %  \ifmmode{\nfss@text{\textnumero}}\else\textnumero\fi}
```

As of version 1.2 the macros `\cyrmath..` are not supported any more. They require package `textmath` which is not available now. Instead of `\cyrmath..` it is advised to use corresponding `\text..` commands; they do work in math mode.

```
543 %\RequirePackage{textmath}
544 %  \@ifundefined{sym}{cyrillicencoding letters}{}{%
545 %    \SetSymbolFont{cyrillicencoding letters}{bold}{cyrillicencoding}
546 %      \rmdefault\bfdefault\updefault
547 %    \ DeclareSymbolFontAlphabet{\cyrmathrm}{cyrillicencoding letters}}
```

And we need few commands to switch to different variants.

```
548 %\DeclareMathAlphabet{\cyrmathbf}{cyrillicencoding}
549 %  \rmdefault\bfdefault\updefault
550 %\DeclareMathAlphabet{\cyrmathsf}{cyrillicencoding}
551 %  \sfdefault\mddefault\updefault
552 %\DeclareMathAlphabet{\cyrmathit}{cyrillicencoding}
553 %  \rmdefault\mddefault\itdefault
554 %\DeclareMathAlphabet{\cyrmathtt}{cyrillicencoding}
555 %  \ttdefault\mddefault\updefault
556 %
557 %\SetMathAlphabet{\cyrmathsf}{bold}{cyrillicencoding}
558 %  \sfdefault\bfdefault\updefault
559 %\SetMathAlphabet{\cyrmathit}{bold}{cyrillicencoding}
560 %  \rmdefault\bfdefault\itdefault
561 %}
```

\sh We also define few math operator names according to Russian typesetting traditions. Some math functions in Russian math books have names different from English writings. For example, `sinh` in Russian is called `sh`. Special consideration needs the macro `\th` that conflicts with the text symbol `\th` defined in Latin 1 encoding:
\ch
\tg
\ctg
\arctg
\arcctg
\cth
\cosec

```
562 \AtBeginDocument{%
563   \ifpackageloaded{amsopn}
```

```

564  {%
565   \DeclareMathOperator{\sh}{sh}\% \MakeRobust\sh
566   \DeclareMathOperator{\ch}{ch}\% \MakeRobust\ch
567   \DeclareMathOperator{\tg}{tg}\% \MakeRobust\tg
568   \DeclareMathOperator{\ctg}{ctg}\% \MakeRobust\ctg
569   \DeclareMathOperator{\arctg}{arctg}\% \MakeRobust\arctg%
570   \DeclareMathOperator{\arcctg}{arcctg}\% \MakeRobust\arcctg%
571   \DeclareMathOperator{\cth}{cth}\% \MakeRobust\cth%
572   \DeclareMathOperator{\cosec}{cosec}\% \MakeRobust\cosec%
573   \DeclareMathOperator{\math@th}{th}\%
574 }%
575 \ DeclareRobustCommand\sh{\mathop{\operator@font sh}\nolimits}\% \MakeRobust\sh%
576 \ DeclareRobustCommand\ch{\mathop{\operator@font ch}\nolimits}\% \MakeRobust\ch%
577 \ DeclareRobustCommand\tg{\mathop{\operator@font tg}\nolimits}\% \MakeRobust\tg%
578 \ DeclareRobustCommand\ctg{\mathop{\operator@font ctg}\nolimits}\% \MakeRobust\ctg%
579 \ DeclareRobustCommand{\arctg}{\mathop{\operator@font arctg}\nolimits}%
580 \ DeclareRobustCommand\arcctg{\mathop{\operator@font arcctg}\nolimits}\% \MakeRobust\arcctg%
581 \ DeclareRobustCommand\cth{\mathop{\operator@font cth}\nolimits}\% \MakeRobust\cth%
582 \ DeclareRobustCommand\cosec{\mathop{\operator@font cosec}\nolimits}\% \MakeRobust\cosec%
583 \ DeclareRobustCommand{\math@th}{\mathop{\operator@font arctg}\nolimits}%
584 }%
585 % \addto\extrasrussian{%
586 %   \babel@save{\th}%
587 %   \let\text@th\th
588 %   \%def\th{\TextOrMath{\text@th}{\math@th}}%
589 %   \DeclareRobustCommand{\th}{\TextOrMath{\text@th}{\math@th}}%
590 % }%
591 \let\text@th\th
592 \DeclareRobustCommand{\th}{\TextOrMath{\text@th}{\math@th}}
593 }

```

\Prob Finally, we define some rare Russian mathematical symbols:
 \Variance 594 \def\Prob{\mathop{\kern\z@\mathsf{P}}}\nolimits
 \nod 595 \def\Variance{\mathop{\kern\z@\mathsf{D}}}\nolimits
 \nok 596 \if@uni@ode
 \NOD 597 \def\nod{\mathop{\mathrm{Н.о.д.}}}\nolimits
 \NOK 598 \def\nok{\mathop{\mathrm{Н.о.к.}}}\nolimits
 \Proj 599 \def\NOD{\mathop{\mathrm{НОД}}}\nolimits
 600 \def\NOK{\mathop{\mathrm{НОК}}}\nolimits
 601 \def\Proj{\mathop{\mathrm{Пр}}}\nolimits
 602 \else
 603 \def\nod{\mathop{\textnormal{\cyrn.\cyro.\cyrd.}}}\nolimits
 604 \def\nok{\mathop{\textnormal{\cyrn.\cyro.\cyrk.}}}\nolimits
 605 \def\NOD{\mathop{\textnormal{\CYRN\CYRO\CYRD}}}\nolimits
 606 \def\NOK{\mathop{\textnormal{\CYRN\CYRO\CYRK}}}\nolimits
 607 \def\Proj{\mathop{\textnormal{\CYRP\cyrr}}}\nolimits
 608 \fi

6.8 Final settings

The macro \ldf@finish does work needed at the end of each .ldf file. This includes resetting the category code of the @-sign, loading a local configuration

file, and preparing the language to be activated at `\begin{document}` time.

609 `\ldf@finish{russian}`

7 Change History

1.1a	General: use <code>\russianhyphenmins</code> to store the correct values 22	1.2	<code>\latinencoding</code> : Removed <code>\latinencoding</code> 9
	Use the new mechanism for dealing with active characters 13		General: <code>\englishhyphenmins</code> is removed 22
1.1b	General: Added switch to LWN encoding 23		<code>\lat</code> removed 12
1.1c	General: Replaced <code>\undefined</code> with <code>\@undefined</code> and <code>\empty</code> with <code>\empty</code> for consistency with L ^A T _E X 8		Added EU1 and EU2 encodings 13
1.1d	General: Moved the definition of <code>\atcatcode</code> right to the beginning. 8		Change definition of <code>\th</code> 25
	Now use <code>\ldf@finish</code> to wrap up 27		Check for LuaTeX 8
	Now use <code>\LdfInit</code> to perform initial checks 8		EU1 and EU2 encodings added 10
1.1e	General: Added closing brace to second argument of <code>\LdfInit</code> 8		Removed <code>\English</code> and <code>\Eng</code> macros 12
1.1f	General: Add macro for thin space between initials 15		Removed LWN encoding 13
	Added definitions of Cyrillic emdash stuff and thinspace 8		Removed test for present of encoding files 11
	Added switch for doublequote shorthands 13		Unicode code-points added for LuaLaTeX 16, 21
1.1k	General: replaced all <code>\penalty\@M</code> with <code>\nobreak</code> 8	1.2a	General: Indentation of 1st paragraph removed 8
1.1l	General: Made not using inputenc a warning instead of an error 13	1.2b	General: Renamed to <code>russianu</code> to work with babel-beta 3.9 8
1.1m	General: Now use <code>\providehyphenmins</code> to provide a default value 22	1.3	General: Removed <code>\@alph</code> and <code>\@Alph</code> 23
1.1o	General: <code>\latintext</code> is already defined by the core of babel 12		Removed switch for doublequote shorthands 13
	<code>\textlatin</code> already defined by the core of babel 12	1.3b	General: Renamed to <code>russianb</code> to work with babel 3.9 8
		1.3c	General: Fix bug in <code>\daterussian</code> 8
		1.3d	General: Fix bug in <code>\Proj</code> 8
		1.3e	General: Update documentation 8
		1.3f	General: Update documentation for generating by pdflatex.exe 8
		1.3g	General: Added support for revtex4 and revtex4-1 classes 8
		1.3h	General: <code>\cyrdash</code> is redefined 8
			Bugs fixed in captions for revtex4 and revtex4-1 8

1.3i	Revtex captions fixed	17	Log-like functions made robust	25
	General: \NOD and similar log-functions fixed	26	Removed check if inputenc is loaded	13
1.3j	General: Default for \cyrdash is provided	15	TU encoding added	10
			1.3k	
			General: bug in definition of \Russian fixed	8

8 Index

Numbers written in dark blue refer to the page where the corresponding entry is described; numbers in black roman refer to the code lines where the entry is used.

Symbols					
\\"	108	\abstractname	151, 217, 281, 351	\bblobnonfrenchspacing	491
\-	127	\Acceptedname	209, 267, 341, 414	\begingroup	108
\@Acdash	131, 135	\acknowledgmentsname	202, 260, 334, 407	\bfdefault	546, 549, 558, 560
\@Alph	498	\acronymname	174, 240, 319, 392	\bibname	152, 218, 283, 353
\@Bcdash	132, 137	\adddialect	14	C	
\@Ccdash	133, 139	\addto	148, 182,	\captionsrussian	148, 182,
\@ESS	110	196, 214, 254,	196, 275, 328, 536		
\@alph	492	275, 328, 346,	\captionsrussianancient	214, 254,	
\@ctrerr	497, 503,	401, 421, 485,	346, 401, 536, 539		
	510, 517, 525, 532	486, 487, 488,	\captionsrussianmodern	147, 274	
\@ifclassloaded	190, 193, 195,	489, 490, 491, 585	\ccname	167, 233, 310, 383	
	251, 253, 327, 400	\allowhyphens	\cdash	128, 129	
\@ifpackageloaded	87, 563	\alsoname	\cdp@elt	23	
\@ifundefined	155,	. 171, 237, 314, 387	\cdp@list	35	
	221, 288, 358, 544	\andname	\ch	566, 576	
\@keys@name	205, 263, 337, 410	. 203, 261, 335, 408	\chaptername	153, 219, 285, 355	
\@nopatterns	13	\appendixesname	\contentsname		
\@onlypreamble	40,	. 201, 259, 333, 406	. 156, 157,		
	41, 42, 43, 539, 540	\appendixname	158, 222, 223,		
\@pacs@name	204, 262, 336, 409	. 154, 220, 286, 356	224, 289, 291,		
\@setcyrillicencoding	16, 38, 40, 61	\arcctg	293, 359, 361, 363		
\@undefined	12	\arctg	\cosec	572, 582	
\@uni@odetrue	10, 11	\Asbuk	\ctg	568, 578	
A		\asbuk	\cth	571, 581	
\AA	82, 85	\AtBeginDocument	\CurrentOption	483	
\aa	83, 84	\babel@declareattribute	\CYRC	516	
		. 534	\CYRCH	308, 381, 516	
		\bbloballowhyphens	\cyrdash	136, 138,	
		\bblobdeactivate		140, 142, 143, 145	
		\bblobdeclareattribute	\cyrerev	531	
		. 534	\cyrhrdsn	366, 370, 371	

\cyrilllicencoding	\enclname	L
. 21, 37, 44, 47,	. 166, 232, 309, 382	\l@english 74
49, 51, 53, 58,	\encodingdefault	\l@russian 12, 14, 68
60, 65, 66, 95,	. 66, 72, 78	\languageshorthands 487
97, 99, 544, 545,	\endgroup	\lat 79
547, 548, 550,	\Eng	\latinencoding 16, 71,
552, 554, 557, 559	\English	72, 77, 78, 492, 498
\cyrillictext	\englishhyphenmins	\latintext 76, 79, 486
. 64, 69, 80, 485	\eqdeclaration	\ldf@finish 609
\CYRL	\errmessage	\LdfInit 3
. 284, 320,	\exhyphenpenalty	\leavevmode 118, 137, 139
321, 393, 394, 514	\extrasrussian	\listfigurename 159,
\cyrmathbf	485, 487, 488, 490, 585	197, 225, 255,
\cyrmathit	F	294, 329, 365, 402
\cyrmathrm	\figurename	\listtablename 160,
\cyrmathsf 163, 229, 306, 379	198, 226, 256,
\cyrmathtt	\figuresname	297, 330, 369, 403
\cyryat 199, 257, 331, 404	\lofname
D	\fontencoding 197, 255, 329, 402
\Dated@name	\futurelet	\lotname
. 206, 264, 338, 411	G	. 198, 256, 330, 403
\daterussian	\glossaryname	\lowercase 60
. 421, 452, 537	. 173, 239, 317, 390	\lstlistingname
\daterussian@ancient	\guillemotleft 175, 241, 320, 393
. 436, 467, 537, 540	\guillemotright	\lstlistlistingname
\day	H	. 176, 242, 321, 394
422, 437, 453, 468	\headtoname	\luatexversion 10, 48, 91
\declare@shorthand 168, 234, 311, 384	M
. 113, 114, 115,	I	\MakeRobust 565, 566,
116, 117, 118,	\if@uni@ode 4, 9,	567, 568, 569,
119, 120, 122, 141	30, 45, 88, 146,	570, 571, 572,
\DeclareMathAlphabet	420, 505, 520, 596	575, 576, 577,
. 548, 550, 552, 554	\ifcase 422, 437, 453,	578, 580, 581, 582
\DeclareMathOperator	468, 493, 499,	\math@th 573,
. 565, 566,	506, 512, 521, 527	583, 588, 589, 592
567, 568, 569,	\ifdefined 4, 10, 11,	\mathchar 110
570, 571, 572, 573	46, 48, 91, 181, 243	\mathop 575, 576,
\DeclareRobustCommand	\ifmmode 542	577, 578, 579,
. 63, 64,	\ifnum 195, 253, 327, 400	580, 581, 582,
70, 76, 541, 575,	\indexname	583, 594, 595,
576, 577, 578,	. 161, 227, 300, 373	597, 598, 599,
579, 580, 581,	\initiate@active@char	600, 601, 603,
582, 583, 589, 592	. 105	604, 605, 606, 607
\DeclareSymbolFontAlphabet	\input 60	\mathrm 597,
. 547	\itdefault 553, 560	598, 599, 600, 601
\DeclareTextCommand	K	\mathsf 594, 595
. 84, 85	\kern 121, 594, 595	\mddefault 551, 553, 555
\DeclareTextFontCommand	N	\mdqoff 106
. 80	\newif	\mdqon 106
\DeclareTextSymbolDefault	E	\MessageBreak 5, 56, 57
. 82, 83	\qquad	\month 422, 437, 453, 468
\discretionary	\quad	\newif 9
\dq	\quad	

\nfss@text 542 \providehyphenmins 483, 484
 \No 541 \ProvidesLanguage . . . 1
 \nobreakspace . 184, 185 \Published@name 210, 268, 342, 415
 \NOD 599, 605
 \nod 597, 603
 \noextrasrussian 486, 489, 491
 \NOK 600, 606
 \nok 598, 604
 \nolimits . 575, 576,
 577, 578, 579,
 580, 581, 582,
 583, 594, 595,
 597, 598, 599,
 600, 601, 603,
 604, 605, 606, 607
 \nomname . . . 181, 183,
 243, 245, 322, 395
 \notesname 177, 247, 323, 396
 \number 422,
 435, 437, 450,
 453, 466, 468, 481

O
 \operator@font 575, 576,
 577, 578, 579,
 580, 581, 582, 583

P
 \PackageError 5
 \PackageInfo . . . 142, 535
 \PackageWarning 55, 89, 92, 100
 \pagedeclaration . . 185
 \pagename 169, 235, 312, 385
 \partname 165, 231, 308, 381
 \penalty 138
 \prefacename 149, 215, 276, 347
 \Prob 594
 \Proj 601, 607
 \proofname 172, 238, 315, 388

\quotedblbase 113

Q
 \r 84, 85
 \Received@name 207, 265, 339, 412
 \refname 150, 216, 278, 349
 \RequirePackage 543
 \reserved@a 94, 95, 96,
 97, 98, 99, 109, 112
 \Revised@name 208, 266, 340, 413
 \rmdefault 546, 549, 553, 560
 \Russian 63
 \russian@Alph 504, 506, 512
 \russian@alph 519, 521, 527
 \russian@sh@emdash 124, 128
 \russian@sh@hyphen 125, 127
 \russian@sh@next 124, 126
 \russian@sh@tmp 123, 126
 \russianhyphenmins . 67

S
 \sce@a 17, 24,
 25, 26, 27, 28,
 29, 31, 32, 33, 41
 \sce@b 18, 20, 42
 \sce@c 19, 20, 21, 43
 \seename 170, 236, 313, 386
 \selectfont 65, 71, 77, 492, 498
 \set@hyphenmins . 67, 73
 \SetMathAlphabet 557, 559

T
 \tablename 164, 230, 307, 380
 \tablename 200, 258, 332, 405
 \tempa@ 130, 131
 \tempb@ 130, 132
 \tempc@ 130, 133
 \tempx@ 129, 131, 132, 133
 \text@th 587,
 588, 589, 591, 592
 \textcyrillic 80
 \textnormal 603,
 604, 605, 606, 607
 \textnumero 542
 \TextOrMath 588, 589, 592
 \textormath 118, 121
 \textquotedblleft . 114
 \tg 567, 577
 \th 586, 587,
 588, 589, 591, 592
 \tocname 158, 224, 293, 363
 \today 422, 437, 453, 468
 \ttdefault 555
 \tw@ 483, 484

U
 \undefined 37, 44
 \updefault 546,
 549, 551, 555, 558

V
 \Variance 595

X
 \XeTeXrevision . . . 11, 46

Y
 \year 435, 450, 466, 481