# The dozenal Package, v7.0 

Donald P. Goodman III

November 29, 2016


#### Abstract

The dozenal package provides some simple mechanisms for working with the dozenal (duodecimal or "base 12") numerical system. It redefines all basic ${ }^{A} T_{E} \mathrm{X}$ counters, provides a command for converting arbitrary decimal numbers into dozenal, and provides new, real METAFONT characters for ten and eleven, though the commands for producing them can be redefined to produce any figure. As of v2.0, it also includes Type 1 versions of the fonts, selected (as of v5.0) with the typeone package option. This package uses the \basexii algorithm by David Kastrup.


## Contents

1 Introduction ..... 1
2 Basic Functionality ..... 2
2.1 Base Conversion ..... 3
2.2 Numbers to Words ..... 4
2.3 Doman Numerals ..... 5
3 Dozenal Characters and Fonts ..... 6
3.1 Shorthands for Dozenal Characters ..... 6
3.2 The dozenal Fonts ..... 6
3.3 Tally Marks ..... 6
3.4 Dozenal Radix Point ..... 7
4 Package Options ..... 7
5 Implementation ..... 8

## 1 Introduction

While most would probably call it at best overoptimistic and at worst foolish, some people (the author included) do still find themselves attracted to the dozenal
(base-twelve) system. These people, however, have been pretty hard up ${ }^{1}$ in the LATEX world. There is no package file available which produces dozenal counters, like page and chapter numbers, nor were there any (I made a pretty diligent search) dozenal characters for ten and eleven, leaving dozenalists forced to use such makeshift ugliness as the "X/E" or "T/E" or "*/\#" or whatever other standard they decided to use. While this sort of thing may be acceptable in ASCII, it's absolutely unacceptable in a beautiful, typeset document.

Enter the dozenal package. This package automates all the messiness of being a dozenalist and using $\mathrm{IA}_{\mathrm{E}} \mathrm{X}$. It redefines all the counters (though you'll have to redefine them yourself if you're using your own), provides an algorithm (generously donated by the intrepid David Kastrup) for converting arbitrary positive whole numbers into dozenal (this is $\mathrm{e}_{\mathrm{E}} \mathrm{X}$, but all modern distributions will compile that), and finally, it includes original dozenal characters, specifically designed to blend in well with Knuth's Computer Modern fonts, though they should do fine with a few other common body fonts, as well.

This document was typeset in accordance with the $\mathrm{EAT}_{\mathrm{E}} \mathrm{X}$ Docstrip utility, which allows automatic extraction of source code and documentation from the same source.

## 2 Basic Functionality

The dozenal package performs several basic tasks, which are the core of its functionality. A brief listing of them will help the user understand the options available, which are explained later on in this document.

- Provides commands for converting decimal numbers to dozenal and back again. (The "back again," conversion of dozenal back to decimal, only works in limited circumstances.)
- Provides default characters for the two transdecimal digits, " $\zeta$ " for ten and " $£$ " for eleven; these correspond to the accepted Unicode standard digits "turned digit two" and "turned digit three," which (as of June 11£\&) are now part of the Unicode standard. These characters copy-paste as " X " and "E," the (somewhat) standard ASCII representations of these two digits. However, other characters can easily be substituted if desired.
- Redefines the counters in standard $\mathrm{IAT}_{\mathrm{E}} \mathrm{X}$ document classes (such as article, book, and so forth) to use dozenal rather than decimal. This behavior can be shut off if desired.
- Provides macros for converting dozenal numbers to words; e.g., " 38 " to "three dozen eleven."
- Provides macros for converting numbers to "doman" numerals; that is, a dozenal version of Roman numerals.

[^0]That covered, we can now move on to how these features are exploited by the user.

### 2.1 Base Conversion

The dozenal package provides several new commands for base conversion. The first, and by far the most important given the purpose and content of this package,
\basexii is \basexii. This is a very simple command which takes the following structure:
$\backslash$ basexii $\{\langle$ number $\rangle\}\{\langle$ ten symbol $\rangle\}\{\langle$ eleven symbol $\rangle\}$
What the above means is that the command is \basexii and it takes three mandatory arguments: first, the number to be converted into dozenal; second, the symbol that should be used for ten; and third, the symbol that should be used for eleven. This number should be positive and whole; that is, it should be zero or higher, and it should not contain a fractional part. $\mathrm{T}_{\mathrm{E}} \mathrm{X}$ is a typesetting program, after all; if you want a robust decimal to dozenal converter, there are many options that any dozenalists caring enough to use this package will already know about.

This \basexii algorithm was produced by David Kastrup, well known and admired in the $\mathrm{T}_{\mathrm{E}} \mathrm{X}$ world for his many useful packages and other contributions. He posted this algorithm on comp.text.tex; it is included here with his kind and generous permission.

That one would want to use the same ten and eleven symbols throughout a document seems a reasonable assumption; therefore, I have provided a simplified version of the \basexii command, \dozens. \dozens takes only a single argument, the number to be converted; the ten and eleven symbols used are those produced by the commands $\backslash x$ and $\backslash e$, to which we'll get in a moment.

Finally, as of v5.0, we can convert numbers back to decimal from dozenal,
$\backslash$ basex if we wish. We do this with the \basex macro, which takes a single argument, which is the dozenal number you wish to convert to decimal. This is subject to a pretty harsh restriction, however: the only tokens allowed in the number are $0-9$, X , and E; putting in anything else will cause violent choking with "expected a number"-type errors.

To illustrate these limitations, let's define a new counter and dozenize it. Here, we define the counter and give it a nice value which will ensure that its dozenal value will have an \e in it:

```
\newcounter{testcount}\setcounter{testcount}{47}
```

In dozenal, of course, " 47 " is " $3 \varepsilon$." Now, let's redefine that counter so that its results will be dozenal:

```
\renewcommand \(\backslash\) thetestcount \(\{\backslash\) basexii\{ \(\{\) value\{testcount \(\}\}\{\backslash x\}\{\backslash e\}\}\)
```

Now dozenal allow us to do lovely things like the following:

$$
\backslash \text { thetestcount }=3 \varepsilon
$$

It's tempting to try to put that number into \basex to get it in decimal; but don't try it; \basex\{\thetestcount\} doesn't work because it contains expanded versions of $\backslash x$ and $\backslash e$. Fortunately, you don't need it; $\mathrm{IA}_{\mathrm{E}} \mathrm{X}$ already has the value of the testcount counter in its innards, and is quite used to outputting it in decimal:

$$
\text { \arabic\{testcount }\}=47
$$

On the other hand, if you have an actual string you want converted, you can send it directly to \basex:

$$
\backslash \text { basex }\{3 \mathrm{E}\}=47
$$

So \basex is of limited utility, but it's a nice tool to add to the box.

### 2.2 Numbers to Words

dozenal allows you to easily convert counters into words, by supplying said counter's name to the \doznumtoword macro. It takes as its argument the name of a counter (not a number itself!) and converts this into words:

This page's number is " $\backslash$ doznumtoword\{page\}.' '
This page's number is "four."
This macro works with much larger numbers, as well. Purely for exemplary purposes, let's define a counter somecount with \newcounter\{somecount\}, and set it equal to (decimal) 851 with \setcounter\{somecount\}\{851\}. " 851 " in dozenal is "578." Therefore, \doznumtoword\{somecount\} will yield "five biqua ten unqua eleven." If you want to change the capitalization, use other macros;
\DOZnumtoword
\Doznumtoword e.g., \DOZnumtoword\{somecount\} gives "FIVE BIQUA TEN UNQUA ELEVEN," while \Doznumtoword\{somecount\} gives "Five Biqua Ten Unqua Eleven."
\doznumtoword (and friends) do act correctly when there are zeroes in the middle of the number, e.g., when somecount is equal to decimal 6977 , which is dozenal 4055 , it will output "four triqua zero biqua five unqua five." When there's a zero at the end of the number, that zero is still output: \doznumtoword\{somecount\} where somecount is equal to 144 gives "one biqua zero unqua zero," not simply "one biqua." I haven't decided yet if this is a bug or a feature; when I do, I'll act accordingly.

The rank words ("unqua," "biqua," and so forth) are all customizable by userlevel commands, which are named \dozrankoneword for "unqua," \dozranktwoword for "biqua," and so forth. Simply redefine them like so:
\def \dozrankoneword\{dozen\}
\setcounter\{somecount\}\{51\}
\doznumtoword\{somecount\} $=$ four dozen three
This type of macro is useful for putting page numbers in both digits and words, for example.

### 2.3 Doman Numerals

Dozenalists have also come up with some ideas for how to use Roman numerals in a decimal way; therefore, the dozenal package provides some macros to assist with that, as well.

To form "Doman" numerals, we simply alter the values of the traditional Roman characters into more dozenal-friendly alternatives. So "v" is 6 , "x" is 10 , and so on. Then, to avoid stringing four of the same character together, we extend the subtractive principle to allow up to two lower characters prior to a higher-value character. So, e.g., "iiiv" is $6-2$, or 4 , while "iv" is $6-1$, or 5 .
\Doman
The macros \Doman and \doman are equivalent to \Roman and \roman, giving \doman either capitalized or lowercase dozenal Roman numerals.

| 1 | i | 2 | ii | 3 | iii | 4 | iiv | 5 | iv | 6 | v |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 7 | vi | 8 | vii | 9 | viii | $Z$ | iix | $\mathcal{E}$ | ix | 10 | x |
| 11 | xi | 12 | xii | 13 | xiii | 14 | xiiv | 15 | xiv | 16 | xv |
| 17 | xvi | 18 | xvii | 19 | xviii | 16 | xiix | $1 \&$ | xix | 20 | xx |
| 21 | xxi | 22 | xxii | 23 | xxiii | 24 | xxiiv | 25 | xxiv | 26 | xxv |
| 27 | xxvi | 28 | xxvii | 29 | xxviii | 27 | xxiix | $2 \&$ | xxix | 30 | xxx |
| 31 | xxxi | 32 | xxxii | 33 | xxxiii | 34 | xxxiiv | 35 | xxxiv | 36 | xxxv |
| 37 | xxxvi | 38 | xxxvii | 39 | xxxviii | $3 Z$ | xxxiix | $3 \&$ | xxxix | 40 | xxl |
| 41 | xxli | 42 | xxlii | 43 | xxliii | 44 | xxliiv | 45 | xxliv | 46 | xxlv |
| 47 | xxlvi | 48 | xxlvii | 49 | xxlviii | $4 Z$ | xxliix | $4 \&$ | xxlix | 50 | xl |
| 51 | xli | 52 | xlii | 53 | xliii | 54 | xliiv | 55 | xliv | 56 | xlv |
| 57 | xlvi | 58 | xlvii | 59 | xlviii | $5 \zeta$ | xliix | $5 \&$ | xlix | 60 | l |

In the table above, the Doman numerals 1-60 are displayed, along with their Hindu-Arabic equivalents. This table was produced entirely using a new $\mathrm{A}^{\mathrm{A}} \mathrm{T}_{\mathrm{E}} \mathrm{X}$ counter, testdoman; \thetestdoman was defined by saying

```
\renewcommand\thetestdoman{\doman{\value{testdoman}}}
```

The Hindu-Arabic columns were displayed with \dozens\{\value\{testdoman\}\}. Every two table cells, testdoman is increased by one. The whole table was produced without manually entering a single number in either form.

Most commonly, Roman numerals are seen in part numbers and in the page numbering of frontmatter. To achieve that result, do:

```
\renewcommand\thepage{\doman{\arabic{page}}}
```

You can reset this to normal dozenal numerals (or whatever else you'd prefer) when you reach your mainmatter.

## 3 Dozenal Characters and Fonts

### 3.1 Shorthands for Dozenal Characters

To make use of the \dozens shorthand discussed earlier, ${ }^{2}$ you need to have the commands $\backslash x$ and $\backslash e$ defined. Fortunately, this package does that for you.
$\backslash x$ and $\backslash e$ are the commands used to quickly and easily access the symbols for ten and eleven. They default to using the special dozenal characters that are part of this package; they could be easily redefined if for some reason you don't like the Pitman characters (which are soon to be included in Unicode) in the following manner:
$\backslash$ renewcommand $\backslash x\{X\}$
Or whichever characters you like to use. If you prefer the Dozenal Society of America's proposed characters (a stylized X and E ), then this package will disappoint you. May I suggest $\$ \backslash \operatorname{chi} \$(\chi)$ and $\$ \backslash x i \$(\xi)$ as a stopgap while you locate or produce real characters of your own? Sorry; I'm an American myself, but I much prefer the Pitman characters for a variety of reasons (feel free to email me if you care), and creating fonts in METAFONT, even small and inconsequential ones like this, is too much work for characters that I don't even like.

### 3.2 The dozenal Fonts

The fonts provided by the dozenal package are essentially complete fonts which contain only the Pitman dozenal characters; these are $\zeta$ for ten and $\varepsilon$ for eleven. These characters are designed to blend well with the Computer Modern fonts; they work passably well with Times-type fonts and with kpfonts, and possibly with others.

The characters also come in all the appropriate shapes and sizes; a few examples follow.


They will work in paragraph or math mode without distinction.

### 3.3 Tally Marks

As of v4.0, dozenal also includes fonts for tally marks specifically designed for use in the dozenal base. In many European countries tallies are kept in a very similar way; this font demonstrates a way that such tally marks can be made consistent as well as dozenal.

[^1]
\tally These are accessed by the \tally command, which takes one argument: the number, $1-6$, which you want to put in tallies. Entering " $X$ " or " $E$ " will yield " 7 " or " $£$ " respectively. Other characters will produce nothing.

As of v6.0, there are separate, hand-written versions of the tally marks, accessed by putting tallies in italic:


In other words, to get these shapes, say \textit\{\tally\{6\}\}; this will give you " $\boxtimes$."

The fonts are all prefixed dozch, if for some reason direct access to them is needed.

### 3.4 Dozenal Radix Point

Lastly, dozenal allows the use of the common dozenal radix point, ";", to work properly in math mode. Some dozenalists prefer to use "," rather than "." (or ",") to mark the transition from integers to fractions in numbers; e.g., three-and-a-half is "3;6." In math mode, however, this doesn't work; a semicolon in math mode is punctuation, and a spurious space is inserted (quite correctly) afterward. We don't want this space when we're using it as a radix point. So dozenal (using code adapted from Walter Schmidt's icomma package) fixes this:
$\$ 3 ; 6 \$=3 ; 6$
And all is right with the world.

## 4 Package Options

The dozenal package redefines all the standard $\mathrm{AA}_{\mathrm{E}} \mathrm{X}$ counters, such as section and enumii. If you've defined your own counters, you'll need to dozenize them yourself; however, this is an easy matter:

```
\renewcommand\thecounter{\basexii{\arabic{counter}}{\x}{\e}}
```

For example. Of course, you can fill in the $\backslash x$ and $\backslash e$ with whatever you want (though it would make more sense to simply redefine $\backslash x$ and $\backslash e$, so that all the counters would use the same characters), or you could use the \dozens command instead. Whatever your pleasure might be.

If you don't want all the counters to be redefined, or if you're using a class which doesn't include basic $\mathrm{IAT}_{\mathrm{E}} \mathrm{X}$ counters, you'll want to use the nocounters option.
nocounters The nocounters option to the package prevents the redefinition of these counters. The effect of this is that the commands of the package (\basexii, \dozens, etc.) are made available, but all the counters will still be in decimal. This permits
using dozenal characters in an otherwise decimal document; it also proves useful in document classes in which these counters are undefined (e.g., minimal).

The dozenal fonts were designed in METAFONT, and they are distributed in both METAFONT-generated bitmaps and autotraced Postscript Type1 fonts. The typeone option forces dozenal to provide Postscript Type 1 fonts rather than METAFONT bitmaps to $\mathrm{T}_{\mathrm{E}} \mathrm{X}$. Both of these are produced from the same font files, though, so the difference is very slight. However, the Type1 fonts do generally look better on screen; the typeone option will probably be used most of the time that dozenal itself is used.

## 5 Implementation

Make sure that we have fixltx2e loaded, so that the \TextorMath magic will work. Also, as of v6.0, we also require xstring to use \IfStrEq in the number-to-word code.

```
1\RequirePackage{fixltx2e}
2\RequirePackage{xstring}
```

Now we ensure that ifpdf is loaded, so that we can test for pdf or dvi modes.

```
3\RequirePackage{ifpdf}
```

We also require mfirstuc, because it's great:

```
4\RequirePackage{mfirstuc}
```

Now we declare the option "nocounters", which prevents dozenal from redefining all the counters. This prevents errors in document classes which don't have these counters, such as minimal. Defines the command \nocounters if and only if the options is named.

```
5\DeclareOption{nocounters}{%
6\def\nocounters{}%
7 }%
```

Now we define the typeone option, which forces the use of the Type 1 versions of the dozenal fonts.

```
8\newif\iftypeone\typeonefalse
9\DeclareOption{typeone}{\typeonetrue}
10\ProcessOptions\relax
```

We then define the font that we're using for our METAFONT-produced Pitman characters. Incidentally, we also define the command \doz, though I can't foresee any decent use for it except in packages and preambles; it is then used to define $\backslash \mathrm{x}$ and $\backslash e$, which provide the ten and eleven symbols for all the counter redefinitions. This includes definitions for both T1 and OT1 encodings, so it will work with either.

```
\iftypeone%
\ifpdf
\pdfmapfile{=dozenal.map}
\fi
\DeclareFontFamily{T1}{dozch}{}
```

```
16 \DeclareFontShape{T1}{dozch}{m}{n}{<-6> dozchars6
17 <7> dozchars7 <8> dozchars8 <9> dozchars9 <10-11>
18 dozchars10 <12-16> dozchars12 <17-> dozchars17 }{}
9 \DeclareFontShape{T1}{dozch}{b}{n}{<-> dozchb10 }{}
\DeclareFontShape{T1}{dozch}{bx}{n}{<-6> dozchbx6
1 <7> dozchbx7 <8> dozchbx8 <9> dozchbx9 <10-11>
dozchbx10 <12-> dozchbx12 }{}
\DeclareFontShape{T1}{dozch}{m}{sl}{<-8> dozchsl8
<9> dozchsl9 <10-11> dozchsl10 <12-> dozchsl12 }{}
\DeclareFontShape{T1}{dozch}{bx}{sl}{<-> dozchbxsl10 }{}
\DeclareFontShape{T1}{dozch}{m}{it}{<-7> dozchit7
<8> dozchit8 <9> dozchit9 <10-11> dozchit10
<12-> dozchit12 }{}
\DeclareFontShape{T1}{dozch}{bx}{it}{<-> dozchbxi10 }{}
\def\doz#1{{\fontfamily{dozch}\fontencoding{T1}\selectfont #1}}%
\DeclareSymbolFont{dozens}{T1}{dozch}{m}{n}
\else%
\DeclareFontFamily{OT1}{dozch}{}
\DeclareFontShape{0T1}{dozch}{m}{n}{<-6> dozchars6
<7> dozchars7 <8> dozchars8 <9> dozchars9 <10-11>
dozchars10 <12-16> dozchars12 <17-> dozchars17 }{}
\DeclareFontShape{0T1}{dozch}{b}{n}{<-> dozchb10 }{}
\DeclareFontShape{0T1}{dozch}{bx}{n}{<-6> dozchbx6
<7> dozchbx7 <8> dozchbx8 <9> dozchbx9 <10-11>
dozchbx10 <12-> dozchbx12 }{}
\DeclareFontShape{0T1}{dozch}{m}{sl}{<-8> dozchsl8
<9> dozchsl9 <10-11> dozchsl10 <12-> dozchsl12 }{}
\DeclareFontShape{OT1}{dozch}{bx}{sl}{<-> dozchbxsl10 }{}
\DeclareFontShape{OT1}{dozch}{m}{it}{<-7> dozchit7
5<8> dozchit8 <9> dozchit9 <10-11> dozchit10
<12-> dozchit12 }{}
\DeclareFontShape{OT1}{dozch}{bx}{it}{<-> dozchbxi10 }{}
\def\doz#1{{\fontfamily{dozch}\fontencoding{0T1}\selectfont #1}}%
\DeclareSymbolFont{dozens}{OT1}{dozch}{m}{n}
\i%
\newcommand\x{\TextOrMath{\protect\doz{{X}}}{\doz@X}}%
\newcommand\e{\TextOrMath{\protect\doz{{E}}}{\doz@E}}%
\DeclareMathSymbol{\doz@X}{\mathord}{dozens}{88}%
54 \DeclareMathSymbol{\doz@E}{\mathord}{dozens}{69}%
```

Put in some additional code for the tally marks.
55 \newcommand\tally[1]\{\%
$56 \%$ \usefont $\{0 T 1\}\{$ dozch $\}\{m\}\{n\} \backslash$ selectfont $\{\# 1\} \%$
57 \doz\{\#1\}\%
58 \}\%
Then we define our command which will produce the dozenal numbers from decimal sources. This algorithm was taken directly from the publicly available archives of comp.text.tex, where it was posted by the well-known and redoubtable David Kastrup. We also define the \dozens command, a simplified \basexii (which, in
fact, depends utterly upon \basexii), just to make it easy for everyone.

```
59\def\basexii#1#2#3{\ifcase\numexpr(#1)\relax
62 \newcommand\dozens[1]{\basexii{#1}{\x}{\e}} last version (5.3).
```

```
63\newcount\doz@countchar
```

63\newcount\doz@countchar
64 \def\doz@charcount\#1{%
64 \def\doz@charcount\#1{%
65 \StrLen{\#1}[\doz@filler]%
65 \StrLen{\#1}[\doz@filler]%
66 \doz@countchar=\doz@filler%
66 \doz@countchar=\doz@filler%
67 }%

```
67 }%
```

$600 \backslash$ or 1 \or2\or3\or4\or5\or6\or7\or8\or9\or\#2\or\#3\else
61 \expandafter $\backslash$ basexii

Now that we can convert numbers to dozenal, let's set it up so that we can convert them from dozenal. I use xstring here, replacing a messy macro mesh from the

Now we develop our conversion routines for \basex. For v6.0, these were hugely simplified by using the xstring package instead of trying to bash through in plain $\mathrm{T}_{\mathrm{E}} \mathrm{X}$, which eventually worked but was not pretty. We start by defining a few counters to help us out:
68 \newcount $\backslash$ doz@lfiller $\backslash$ doz@lfiller=-1\%
69 \newcount $\backslash$ doz@total $\backslash$ doz@total=0\%
70 \newcount $\backslash$ doz@loopi $\backslash$ doz@loopi=0\%
71 \newcount $\backslash$ doz@multiplier $\backslash$ doz@multiplier=1\%
Next we adopt a macro from TeX.SE question 140476, from user "Dan", which works like a charm even when using counter values rather than simple integers. These macros let us grab an individual character from a string; in this case, from the argument of $\backslash$ basex.

```
72% macro from TeX.SE question 140476, posted by user "Dan"
73 \def\ninthofmany#1#2#3#4#5#6#7#8#9{#9\gobbletorelax}
74 \def\gobbletorelax#1\relax{}
75\def\doz@CharAt#1#2{%
76 \expandafter\ninthofmany\romannumeral\numexpr(9000-\number#1000)#2\relax}
77% end "Dan" macro
```

Here's where the money happens. We loop through each digit of the argument, multiplying it by the appropriate factor of 10 (the dozen, of course), and then add that to a rolling total. At the end, we output the number.

```
78\def\doz@ten{X}%
79 \def\doz@elv{E}%
80\def\doz@basex#1{%
81 \doz@total=0%
82\doz@loopi=\doz@countchar%
83\doz@multiplier=1%
84\def\doz@wholenum{#1}%
85\loop\ifnum\doz@loopi>0%
86\def\doz@currchar{\doz@CharAt{\number\doz@loopi}{\doz@wholenum}}%
87\if\doz@currchar\doz@ten%
88\doz@lfiller=10%
89\else\if\doz@currchar\doz@elv%
```

```
90 \doz@lfiller=11%
91 \else%
92\doz@lfiller=\doz@currchar%
93\fi\fi%
94\multiply\doz@lfiller by\doz@multiplier%
95 \multiply\doz@multiplier by12%
96 \advance\doz@total by\doz@lfiller%
97 \advance\doz@loopi by-1%
98 \repeat%
99 \the\doz@total%
100 }%
101 \def\basex#1{%
102 \doz@charcount{#1}%
103 \doz@loopi=0%
104 \doz@basex{#1}%
105\doz@multiplier=1%
106 \doz@total=0%
107 }%
```

Finally, we define the macros for creating "Doman" (dozenal Roman) numerals. One, of course, is defined in terms of the other. First, though, we need a modulus operator:
108 \newcount \doz@modulus\%
109 \def \doz@modulo\#1\#2\{\%
110 \doz@modulus=\#1\%
111 \divide\doz@modulus by\#2\%
112 \multiply\doz@modulus by\#2\%
$113 \backslash$ multiply $\backslash d o z @ m o d u l u s ~ b y-1 \%$
114 \advance\doz@modulus by\#1\relax\%
115 \}\%
116 \newcount \doz@quotient\%
117 \def\doz@quot\#1\#2\{\%
118 \doz@quotient=\#1\%
119 \divide\doz@quotient by\#2\%
120 \}\%
Now we can move on to the meat of the operation:

```
121\newcount\doz@romct%
122 \newif\ifdoz@domancaps%
123\def\doz@doman#1{%
124 \doz@romct=#1%
125\doz@quot{\doz@romct}{1728}%
126\loop\ifnum\doz@quotient>0%
127\ifdoz@domancaps M\else m\fi%
128 \advance\doz@quotient by-1%
129\advance\doz@romct by-1728%
130 \repeat
131 \ifnum\doz@romct>1440
132 \ifnum\doz@romct<1584
133\ifdoz@domancaps CCM\else ccm\fi%
```

```
134 \advance\doz@romct by-1440
135\else%\ifnum\doz@romct>1583
136\ifdoz@domancaps CM\else cm\fi%
137 \advance\doz@romct by-1584
138\fi
139\fi
140\ifnum\doz@romct>575%
141 \ifnum\doz@romct<719
142\ifdoz@domancaps CCD\else ccd\fi%
143\advance\doz@romct by-576
144 \else
145\ifnum\doz@romct<864%
146 \ifdoz@domancaps CD\else cd\fi%
147\advance\doz@romct by-720%
148\fi
149 \fi
150\else
151 \ifnum\doz@romct>719
152\ifdoz@domancaps D\else d\fi%
153 \advance\doz@romct by-719%
154 \fi
155 \fi
156\doz@quot{\doz@romct}{144}%
157\loop\ifnum\doz@quotient>0%
158\ifdoz@domancaps C\else c\fi%
159 \advance\doz@quotient by-1%
160 \advance\doz@romct by-144%
1 6 1 ~ \ r e p e a t
162 \ifnum\doz@romct>119
163\ifnum\doz@romct<132
164\ifdoz@domancaps XXC\else xxc\fi%
165 \advance\doz@romct by-120
166 \else
167 \ifdoz@domancaps XC\else xc\fi%
168 \advance\doz@romct by-132
169 \fi
170\fi
171 \ifnum\doz@romct>71
172\ifdoz@domancaps L\else l\fi%
173 \advance\doz@romct by-72
174 \fi
175\ifnum\doz@romct>47%
176 \ifnum\doz@romct>59%
177\ifdoz@domancaps XL\else xl\fi%
178 \advance\doz@romct by-60%
179 \else
180\ifdoz@domancaps XXL\else xxl\fi%
181 \advance\doz@romct by-48%
182\fi
183\fi
```

```
184\doz@quot{\doz@romct}{12}%
185\loop\ifnum\doz@quotient>0%
186\ifdoz@domancaps X\else x\fi%
187\advance\doz@quotient by-1%
188 \advance\doz@romct by-12%
1 8 9 \ r e p e a t
190\doz@modulo{\doz@romct}{12}%
191 \ifnum\doz@modulus=10
192\ifdoz@domancaps IIX\else iix\fi%
193 \advance\doz@romct by-10
194 \fi
195 \ifnum\doz@modulus=11
196 \ifdoz@domancaps IX\else ix\fi%
197 \advance\doz@romct by-11
198 \fi
199 \ifnum\doz@romct>5
200\ifdoz@domancaps V\else v\fi%
201 \advance\doz@romct by-6
202 \fi
203\ifnum\doz@romct>3%
204 \ifnum\doz@romct=4%
205\ifdoz@domancaps IIV\else iiv\fi%
206 \advance\doz@romct by-4%
207\else
208\ifnum\doz@romct=5%
209\ifdoz@domancaps IV\else iv\fi%
210\advance\doz@romct by-5%
211 \fi
212\ifnum\doz@romct=6%
213\ifdoz@domancaps V\else v\fi%
214 \advance\doz@romct by-6
215\fi
216\fi
217 \fi
218\doz@quot{\doz@romct}{1}%
219 \loop\ifnum\doz@quotient>0%
220\ifdoz@domancaps I\else i\fi%
221 \advance\doz@quotient by-1%
222 \advance\doz@romct by-1%
223\repeat
224}
225\protected\def\doman#1{%
226\doz@domancapsfalse%
227\doz@doman{#1}%
228 }%
229\protected\def\Doman#1{%
230\doz@domancapstrue%
231 \doz@doman{#1}%
232 }%
```

Now, of course, we simply redefine all the counters. This covers only those counters included in the basic $\mathrm{IA}_{\mathrm{E}} \mathrm{X}$ document classes, however, so if you've written your own, you'll need to redefine them yourself.

This first bit ensures that the counters are redefined even if the command \mainmatter is not defined. We have to do this outside of the \g@addto@macro below; otherwise, in documents where \mainmatter is defined but not used, the counters will not be redefined. This way, they're redefined in all cases.

This also takes care of ensuring that the counters are only redefined if the "nocounters" options was not specified.

```
233\@ifundefined{nocounters}{%
234\@ifundefined{c@page}{}{%
235\renewcommand\thepage{\basexii{\value{page}}{\x}{\e}}}
236\@ifundefined{c@footnote}{}{%
237 \renewcommand\thefootnote{%
238\basexii{\value{footnote}}{\x}{\e}}}
239 \@ifundefined{c@part}{}{%
240\renewcommand\thepart{%
241 \basexii{\value{part}}{\x}{\e}}}
242\@ifundefined{c@subparagraph}{}{%
243\renewcommand\thesubparagraph{%
244\basexii{\value{subparagraph}}{\x}{\e}}}
245\@ifundefined{c@paragraph}{}{%
246 \renewcommand\theparagraph{%
\basexii{\value{paragraph}}{\x}{\e}}}
\@ifundefined{c@equation}{}{%
9\renewcommand\theequation{%
\basexii{\value{equation}}{\x}{\e}}}
\@ifundefined{c@figure}{}{%
\renewcommand\thefigure{%
\basexii{\value{figure}}{\x}{\e}}}
\@ifundefined{c@table}{}{%
\renewcommand0ble{%
\basexii{\value{table}}{\x}{\e}}}
\@ifundefined{c@table}{}{%
\renewcommand\thempfootnote{%
\basexii{\value{mpfootnote}}{\x}{\e}}}
\@ifundefined{c@enumi}{}{%
\renewcommand\theenumi{%
\basexii{\value{enumi}}{\x}{\e}}}
\@ifundefined{c@enumii}{}{%
\renewcommand\theenumii{%
\basexii{\value{enumii}}{\x}{\e}}}
\@ifundefined{c@enumiii}{}{%
\renewcommand\theenumiii{%
\basexii{\value{enumiii}}{\x}{\e}}}
\@ifundefined{c@enumiv}{}{%
\renewcommand\theenumiv{%
\basexii{\value{enumiv}}{\x}{\e}}}
\@ifundefined{c@chapter}{%
```

```
273 \renewcommand\thesection{%
274 \basexii{\value{section}}{\x}{\e}}
275 \renewcommand\thesubsection{%
276 \thesection.\basexii{\value{subsection}}{\x}{\e}}
277 \renewcommand\thesubsubsection{%
278\thesubsection.\basexii{\value{subsubsection}}{\x}{\e}}
279 }{
280 \renewcommand\thechapter{%
281\basexii{\value{chapter}}{\x}{\e}}
282 \renewcommand\thesection{%
283\thechapter.\basexii{\value{section}}{\x}{\\e}}
284 \renewcommand\thesubsection{%
285\thesection.\basexii{\value{subsection}}{\x}{\e}}
286 \renewcommand\thesubsubsection{%
287 \thesubsection.\basexii{\value{subsubsection}}{\x}{\e}}
288}
```

Finally, if the \mainmatter command is used, we need to make sure that it doesn't mess up our numbering scheme.

```
289 \@ifundefined{mainmatter}{}{%
290 \g@addto@macro\mainmatter{%
291\@ifundefined{c@page}{}{%
292 \renewcommand\thepage{\basexii{\value{page}}{\x}{\e}}}
293\@ifundefined{c@footnote}{}{%
294\renewcommand\thefootnote{\basexii{\value{footnote}}{\x}{\e}}}
295\@ifundefined{c@part}{}{%
296 \renewcommand\thepart{\basexii{\value{part}}{\x}{\e}}}
297\@ifundefined{c@subparagraph}{}{%
298 \renewcommand\thesubparagraph{%
299 \basexii{\value{subparagraph}}{\x}{\e}}}
300 \@ifundefined{c@paragraph}{}{%
301 \renewcommand\theparagraph{%
302 \basexii{\value{paragraph}}{\x}{\e}}}
303 \@ifundefined{c@equation}{}{%
304 \renewcommand\theequation{%
305\basexii{\value{equation}}{\x}{\e}}}
306 \@ifundefined{c@figure}{}{%
307 \renewcommand\thefigure{%
308\basexii{\value{figure}}{\x}{\e}}}
309 \@ifundefined{c@table}{}{%
310 \renewcommand0ble{%
311 \basexii{\value{table}}{\x}{\\e}}}
312 \@ifundefined{c@table}{}{%
313\renewcommand\thempfootnote{%
314\basexii{\value{mpfootnote}}{\x}{\e}}}
315 \@ifundefined{c@enumi}{}{%
316 \renewcommand\theenumi{%
```



```
318 \@ifundefined{c@enumii}{}{%
319 \renewcommand\theenumii{%
```

```
320 \basexii{\value{enumii}}{\x}{\e}}}
321 \@ifundefined{c@enumiii}{}{%
322 \renewcommand\theenumiii{%
323 \basexii{\value{enumiii}}{\x}{\\e}}}
324 \@ifundefined{c@enumiv}{}{%
325 \renewcommand\theenumiv{%
326 \basexii{\value{enumiv}}{\x}{\e}}}
327 \@ifundefined{c@chapter}{
328 \renewcommand\thesection{%
329\basexii{\value{section}}{\x}{\e}}
330 \renewcommand\thesubsection{%
331 \thesection.\basexii{\value{subsection}}{\x}{\e}}
332\renewcommand\thesubsubsection{%
333\thesubsection.\basexii{\value{subsubsection}}{\x}{\\e}}
334}{
335\renewcommand\thechapter{%
336\basexii{\value{chapter}}{\x}{\e}}
337 \renewcommand\thesection{%
338\thechapter.\basexii{\value{section}}{\x}{\\e}}
339 \renewcommand\thesubsection{%
340\thesection.\basexii{\value{subsection}}{\x}{\e}}
341 \renewcommand\thesubsubsection{%
342\thesubsection.\basexii{\value{subsubsection}}{\x}{\e}}
343 } % end if it's defined
344}
345}
346 }{} % end redefinition of counters block
```

Now we begin the number-to-word macros. First, we define the macros which allow the user to specify his own words for each rank:

```
347\def\dozrankoneword{unqua}
348\def\dozranktwoword{biqua}
349 \def\dozrankthreeword{triqua}
350\def\dozrankfourword{quadqua}
351\def\dozrankfiveword{pentqua}
352 \def\dozranksixword{hexqua}
353\def\dozranksevenword{septqua}
354 \def\dozrankeightword{octqua}
355\def\dozranknineword{ennqua}
356 \def\dozranktenword{decqua}
357\def\dozrankelvword{elvqua}
```

Then we define some \ifs to help us decide how we should capitalize the end result.

```
358\newif\ifDOZcaps\DOZcapsfalse
359\newif\ifDozcaps\Dozcapsfalse
```

Then, we give some utility macros:

```
360 \def\doz@expandloop#1{\doz@xloop#1\relax}
361 \def\doz@xloop#1{%
362\ifx\relax#1\else%
```

```
363 \doz@numword#1%
364 \expandafter\doz@xloop\fi%
365 }
366 \def\printdozrankword{}
367\def\doz@rankword{%
368 \ifnum\doz@countchar=12
369 \def\printdozrankword{\dozrankelvword}%
370 \fi
371 \ifnum\doz@countchar=11
372 \def\printdozrankword{\dozranktenword}%
373\fi
374 \ifnum\doz@countchar=10
375\def\printdozrankword{\dozranknineword}%
376 \fi
377 \ifnum\doz@countchar=9
378 \def \printdozrankword{\dozrankeightword}%
379 \fi
380 \ifnum\doz@countchar=8
381 \def\printdozrankword{\dozranksevenword}%
382\fi
383 \ifnum\doz@countchar=7
384 \def\printdozrankword{\dozranksixword}%
385\fi
386 \ifnum\doz@countchar=6
387\def\printdozrankword{\dozrankfiveword}%
388 \fi
389 \ifnum\doz@countchar=5
390 \def\printdozrankword{\dozrankfourword}%
391 \fi
392 \ifnum\doz@countchar=4
393 \def \printdozrankword{\dozrankthreeword}%
394 \fi
395 \ifnum\doz@countchar=3
396 \def\printdozrankword{\dozranktwoword}%
397 \fi
398 \ifnum\doz@countchar=2
399 \def\printdozrankword{\dozrankoneword}%
400 \fi
401 \ifnum\doz@countchar=1
402 \def \printdozrankword{\relax}%
403 \fi
404 \advance\doz@countchar by-1
4 0 5 \ i f D O Z c a p s
406 \edef\printdozrankword{\uppercase{\printdozrankword}}%
407 \fi
4 0 8 \ i f D o z c a p s
409\edef\printdozrankword{\capitalisewords{\printdozrankword}}%
410 \fi
411 \ifnum\doz@countchar>0
412\\printdozrankword\ %
```

```
413\else
414 \printdozrankword%
415 \fi
416 }%
417\def\doz@numword#1{%
418\IfStrEq{#1}{0}{\def\doz@numberword{zero}}{}%
419\IfStrEq{#1}{1}{\def\doz@numberword{one}}{}%
420 \IfStrEq{#1}{2}{\def\doz@numberword{two}}{}%
421 \IfStrEq{#1}{3}{\def\doz@numberword{three}}{}%
422\IfStrEq{#1}{4}{\def\doz@numberword{four}}{}%
423\IfStrEq{#1}{5}{\def\doz@numberword{five}}{}%
424\IfStrEq{#1}{6}{\def\doz@numberword{six}}{}%
425\IfStrEq{#1}{7}{\def\doz@numberword{seven}}{}%
426\IfStrEq{#1}{8}{\def\doz@numberword{eight}}{}%
427\IfStrEq{#1}{9}{\def\doz@numberword{nine}}{}%
428\IfStrEq{#1}{X}{\def\doz@numberword{ten}}{}%
429\IfStrEq{#1}{E}{\def\doz@numberword{eleven}}{}%
4 3 0 \ i f D O Z c a p s
431\edef\doz@numberword{\uppercase{\doz@numberword}}%
432 \fi
433\ifDozcaps
434\edef\doz@numberword{\makefirstuc{\doz@numberword}}%
435\fi
436\doz@numberword%
437 \doz@rankword%
438 }%
439\def\doznumtoword#1{%
440 \edef\thenumber{\basexii{\value{#1}}{X}{E}}%
441 \expandafter\doz@charcount\expandafter{\thenumber}%
442 \expandafter\doz@expandloop\expandafter{\thenumber}%
443\doz@countchar=0%
444 }%
445 \def\DOZnumtoword#1{%
4 4 6 ~ \ D O Z c a p s t r u e \%
447 \doznumtoword{#1}%
44 \DOZcapsfalse%
449 }%
450\def\Doznumtoword#1{%
451 \Dozcapstrue%
452 \doznumtoword{#1}%
453 \Dozcapsfalse%
454 }%
```

Our last job is to make sure the semicolon (Humphrey point) works correctly as a radix point in math mode. This code is adapted from the icomma package by Walter Schmidt.

```
455\AtBeginDocument{%
456 \mathchardef\humphrey\mathcode`\;%
4 5 7 \ m a t h c o d e ' \ ; = " 8 0 0 0 ~ \% ~
458}
```

```
459 {\catcode';=\active
460 \gdef;{\futurelet\@let@token\sm@rtsemi}
461}
462 \def\sm@rtsemi{%
463\\ifx\@let@token\@sptoken \else
464 \ifx\@let@token\space \else
465 \mathord\fi\fi \humphrey}
```

And that's the end. Thanks for reading, folks; please email me with any suggestions or improvements.


[^0]:    ${ }^{1}$ This is an Americanism for "out of luck" or "in difficult circumstances," for those who do not know.

[^1]:    ${ }^{2}$ See supra, Section 2.1, at page 3.

