

THE COCHINEAL FONT PACKAGE

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Cochineal is a fork of Crimson, a remarkable creation of Sebastian Kosch inspired by oldstyle font designers. The name Cochineal is intended to suggest that, while it is crimson, there may be bugs involved. More than 1500 glyphs were added to Crimson, allowing a more than a modest chance that some poor spacing or kerning or accent placement might have been introduced. Such problems will occur in the less frequented parts of the fonts, and I would appreciate reports of problems you may discover. You are unlikely to trip over issues if you stay within the bounds of, say, the T1 encoding. I did correct problems in a number of glyphs from Crimson that FontForge uncovered and that could have led to poor rendition on some platforms, especially OS X. I also changed the emsize to 1000 (the standard for PostScript-flavored Opentype) from the Crimson value of 1024 and rescaled accordingly.

Cochineal provides Roman, Bold, Italic and BoldItalic. (Crimson provided semibold weights but with only limited coverage, which I did not wish to extend as this would have required the creation of about 2000 additional glyphs. Bob Tennent's Crimson package does support semibold and the other styles, though without my additions.)

PACKAGE FEATURES:

In addition to the encodings OT1, T1, TS1, LY1 in general use by Western European (and some Eastern European) scripts, the package also offers LGR with full support for monotonic, polytonic and some ancient Greek, and T2A and OT2 Cyrillic support. All allow a choice from four figure styles—TLF (tabular lining figures, monospaced and uppercase), LF (proportional lining figures, uppercase), T0sF (tabular oldstyle figures, monospaced and lowercase) and OsF (proportional oldstyle figures, lowercase). The encodings OT1, T1, TS1, LY1 offer SMALL CAPS, even *ITALICS SMALL CAPS*, and additional figure styles—superiors, inferiors and denominators. These features are available from either `fontspec` or from [pdf]L^AT_EX. In L^AT_EX, you access these through the macros `\textsu`, `\textin` and `\textde`, or through their font-switching equivalents `\sufigures`, `\infigures` and `\defigures`. For example:

- M`\textsu{lle}` Dupont and M`\sufigures lle` Dupont both produce M^{ll^e} Dupont.
- {`\infigures 12345`} and `\textin{12345}` render as $_{12345}$, dipping noticeably below the baseline, while {`\defigures 12345`} and `\textde{12345}` render as 12345 , aligned with the baseline.

PACKAGE OPTIONS AND MACROS:

The package defines two macros, `\useosf` and `\useproportional`, useable only in the preamble, which determine the default figure style in text. A typical invocation would be something like

```
\usepackage{cochineal} % default figure style is tabular, lining
% load sans and typewriter fonts
% load a math font---it will use tabular lining figures in math
\useosf % switch from lining figures to oldstyle figures
\useproportional % switch from tabular to proportional
```

There is a simpler way to achieve essentially the same result, but with the advantage that the figure styles are not loaded until after the math package (if any) is loaded, so that math always uses the default tabular lining figures.

```
% If you use babel, load it here, before cochineal
\usepackage[p,osf]{cochineal} % default figure style is proportional, oldstyle
% load sans and typewriter fonts
% load a math font---it will use tabular lining figures in math
```

No matter what the default figure style in text, the package provides switches and macros to use any available figure style.

- `\textlf{}` and `{\lfstyle }` give proportional lining figures; `\texttlf{}` and `{\tlstyle }` give tabular lining figures; `\textosf{}` and `{\osfstyle }` give proportional oldstyle figures; `\texttosf{}` and `{\tosfstyle }` give tabular oldstyle figures; `\textfrac{3}{4}` uses superior and denominator figures to make the fraction $\frac{3}{4}$.

The options that can be passed to `cochineal.sty` are the following:

- `scale` or `scaled`: a magnification factor—e.g., `scaled=1.02` enlarges all text controlled by the package by 2%;
- `p`, or `proportional`: make proportional figures the default rather than tabular; `lf`, or `lining`: make lining figures the default (this is already the default); `osf`, or `oldstyle`: make oldstyle figures the default rather than lining;
- `sups`: use superior figures to make footnote markers, rather than the L^AT_EX's default markers;
- `swashQ`: use Cochineal's swash instead of its tamer default version, ;
- `scosf`: always use oldstyle figures within a small caps block;
- `theoremfont`: for theorem statements in the `plain` style, use a doctored version of italics that has upright figures, braces, brackets, parentheses, exclamation mark, colon and semicolon.

MATHEMATICAL ACCOMPANIMENT

The package contains fonts for use as math letters that are derived from Cochineal Roman and Greek glyphs and the newtxmath family. Note that v and ν (Greek nu) are quite distinct. Here's a sample.

```
% preamble should include, in this order:
\usepackage[T1]{fontenc}
% load babel here
\usepackage[p,osf]{cochineal}
\usepackage[varqu,varl,var0]{inconsolata}
\usepackage[scale=.95,type1]{cabin}
\usepackage[cochineal,vvarbb]{newtxmath}
\usepackage[cal=boondoxo]{mathalfa}
```

The typeset math below follows the ISO recommendations that only variables be set in italic. Note the use of upright shapes for d , e and π . (The first two are entered as `\mathrm{d}` and `\mathrm{e}`, and in fonts derived from mtpro2 or newtxmath, the latter is entered as `\uppi`.)

Simplest form of the Central Limit Theorem: Let X_1, X_2, \dots be a sequence of iid random variables with mean 0 and variance 1 on a probability space $(\Omega, \mathcal{F}, \mathbb{P})$. Then

$$\mathbb{P}\left(\frac{X_1 + \dots + X_n}{\sqrt{n}} \leq v\right) \rightarrow \mathfrak{N}(v) := \int_{-\infty}^v \frac{e^{-t^2/2}}{\sqrt{2\pi}} dt \quad \text{as } n \rightarrow \infty,$$

or, equivalently, letting $S_n := \sum_1^n X_k$,

$$\mathbb{E}f\left(S_n/\sqrt{n}\right) \rightarrow \int_{-\infty}^{\infty} f(t) \frac{e^{-t^2/2}}{\sqrt{2\pi}} dt \quad \text{as } n \rightarrow \infty, \text{ for every } f \in b\mathcal{C}(\mathbb{R}).$$

TYPESETTING GREEK WITH LATEX

Cochineal offers a rather complete LGR-encoded glyph collection, lacking just a few ancient symbols.

	‘0	‘1	‘2	‘3	‘4	‘5	‘6	‘7	
‘00x	– o	~ 1	2	3	4	5	5 6	5 7	“0x
‘01x	, 8	A 9	H 10	Q 11	A 12	Y 13	a 14	ü 15	
‘02x	, 16	, 17	l 18	Q 19	, 20	Q 21	G 22	z 23	“1x
‘03x	€ 24	% 25	o 25	θ 26	g 27	‘ 28	‘ 29	‘ 30	‘ 31
‘04x	~ 32	! 33	“ 34	“ 35	“ 36	% 37	‘ 38	‘ 39	“2x
‘05x	(40) 41	* 42	+ 43	, 44	– 45	. 46	/ 47	
‘06x	0 48	1 49	2 50	3 51	4 52	5 53	6 54	7 55	“3x
‘07x	8 56	9 57	: 58	· 59	‘ 60	= 61	‘ 62	; 63	
‘10x	‘ 64	A 65	B 66	“ 67	Δ 68	E 69	Φ 70	Γ 71	“4x
‘11x	H 72	I 73	Θ 74	K 75	Λ 76	M 77	N 78	O 79	
‘12x	Π 80	X 81	P 82	Σ 83	T 84	Υ 85	‘ 86	Ω 87	“5x
‘13x	Ξ 88	Ψ 89	Z 90	[91	‘ 92] 93	‘ 94	“ 95	
‘14x	‘ 96	a 97	β 98	ζ 99	δ 100	ε 101	φ 102	γ 103	“6x
‘15x	η 104	l 105	θ 106	κ 107	λ 108	μ 109	ν 110	ο 111	
‘16x	π 112	χ 113	ρ 114	σ 115	τ 116	υ 117	ι 118	ω 119	“7x
‘17x	ξ 120	ψ 121	ζ 122	< 123	‘ 124	> 125	~ 126	— 127	
‘20x	à 128	ä 129	à 130	à 131	ä 132	ä 133	ä 134	ä 135	“8x
‘21x	á 136	ă 137	á 138	á 139	ă 140	ă 141	ă 142	ă 143	
‘22x	â 144	ă 145	ă 146	F 147	ă 148	ă 149	ă 150	ă 151	“9x
‘23x	ñ 152	ň 153	ñ 154	ñ 155	ň 156	ň 157	ň 158	ň 159	
‘24x	ń 160	ň 161	ń 162	ń 163	ń 164	ń 165	ń 166	ń 167	“Ax
‘25x	ń 168	ň 169	ń 170	ń 171	ń 172	ń 173	ń 174	ń 175	
‘26x	ѡ 176	ѡ 177	ѡ 178	ѡ 179	ѡ 180	ѡ 181	ѡ 182	ѡ 183	“Bx
‘27x	ѡ 184	ѡ 185	ѡ 186	ѡ 187	ѡ 188	ѡ 189	ѡ 190	ѡ 191	
‘30x	ѡ 192	ѡ 193	ѡ 194	F 195	ѡ 196	ѡ 197	ѡ 198	ѡ 199	“Cx
‘31x	ì 200	í 201	í 202	í 203	ò 204	ó 205	ú 206	û 207	
‘32x	í 208	í 209	í 210	í 211	ú 212	ú 213	ú 214	ú 215	“Dx
‘33x	í 216	í 217	í 218	í 219	ú 220	ú 221	ú 222	ý 223	
‘34x	é 224	é 225	é 226	é 227	ò 228	ó 229	ó 230	ó 231	“Ex
‘35x	é 232	é 233	é 234	é 235	ó 236	ó 237	ó 238	ó 239	
‘36x	í 240	í 241	í 242	í 243	ó 244	ú 245	ú 246	ü 247	“Fx
‘37x	ä 248	ň 249	ѡ 250	ò 251	ò 252	ó 253	‘ 254	, 255	
	“8	“9	“A	“B	“C	“D	“E	“F	

Setting up your source file to use LGR usually involves `babel` and `substitutefont`. See the documentation of `nimbus15` for details.

TYPESETTING RUSSIAN

With T2A encoding, the process is the same as with other T2A-encoded fonts, though the gaps in coverage may affect users of a number of non-Russian Cyrillic scripts. The only figure style provided is tabular lining (TLF.)

	‘0	‘1	‘2	‘3	‘4	‘5	‘6	‘7	
‘00x	`_o	’_1	^_2	~_3	“_4	”_5	°_6	ˇ_7	”0x
‘01x	ˇ_8	ˉ_9	·_10	,_11	ˇ_12	·_13	·_14	·_15	”1x
‘02x	“_16	”_17	^_18	ˇ_19	ˇ_20	—_21	—_22	—_23	”2x
‘03x	24	1_25	J_26	ff_27	fi_28	fl_29	ffī_30	ffl_31	”3x
‘04x	32	!_33	”_34	#_35	\$_36	%_37	&_38	’_39	”4x
‘05x	(_40)_41	*_42	+_43	,_44	‐_45	._46	/_47	”5x
‘06x	0_48	1_49	2_50	3_51	4_52	5_53	6_54	7_55	”6x
‘07x	8_56	9_57	:_58	;_59	<_60	=_61	>_62	?_63	”7x
‘10x	@_64	A_65	B_66	C_67	D_68	E_69	F_70	G_71	”8x
‘11x	H_72	I_73	J_74	K_75	L_76	M_77	N_78	O_79	”9x
‘12x	P_80	Q_81	R_82	S_83	T_84	U_85	V_86	W_87	”Ax
‘13x	X_88	Y_89	Z_90	[_91	_92]_93	^_94	—_95	”Bx
‘14x	‘_96	a_97	b_98	c_99	d_100	e_101	f_102	g_103	”Cx
‘15x	h_104	i_105	j_106	k_107	l_108	m_109	n_110	o_111	”Dx
‘16x	p_112	q_113	r_114	s_115	t_116	u_117	v_118	w_119	”Ex
‘17x	x_120	y_121	Z_122	{_123	_124	}_125	~_126	‐_127	”Fx
‘20x	128	129	Ђ_130	Ђ_131	132	133	134	Љ_135	
‘21x	Ї_136	137	138	139	140	141	142	S_143	
‘22x	144	145	Ӯ_146	Ӯ_147	148	149	Ӱ_150	Ӱ_151	
‘23x	152	Ѐ_153	154	Ӣ_155	Ӯ_156	Ӯ_157	Ӯ_158	Ӯ_159	
‘24x	160	161	ڶ_162	ڶ_163	164	165	166	Љ_167	
‘25x	Ї_168	169	170	171	172	173	174	S_175	
‘26x	176	177	Ӯ_178	Ӯ_179	180	181	Ӱ_182	Ӱ_183	
‘27x	184	Ѐ_185	Ӫ_186	Ӣ_187	Ӭ_188	“_189	“_190	”_191	
‘30x	A_192	Б_193	В_194	Г_195	Д_196	Е_197	Ж_198	З_199	
‘31x	Ӣ_200	Ӯ_201	Ӣ_202	Ӣ_203	Ӣ_204	Ӣ_205	Ӣ_206	Ӣ_207	
‘32x	P_208	С_209	Ҭ_210	Ӯ_211	Ӯ_212	Ӯ_213	Ӯ_214	Ӯ_215	
‘33x	Ӣ_216	Ӣ_217	Ӯ_218	Ӯ_219	Ӯ_220	Ӯ_221	Ӯ_222	Ӯ_223	
‘34x	а_224	б_225	в_226	г_227	д_228	е_229	ж_230	з_231	
‘35x	Ӣ_232	Ӯ_233	Ӣ_234	Ӣ_235	Ӣ_236	Ӣ_237	Ӣ_238	Ӣ_239	
‘36x	р_240	с_241	ҭ_242	Ӯ_243	Ӯ_244	Ӯ_245	Ӯ_246	Ӯ_247	
‘37x	Ӣ_248	Ӣ_249	Ӯ_250	Ӯ_251	Ӯ_252	Ӯ_253	Ӯ_254	Ӯ_255	
	”8	”9	”A	”B	”C	”D	”E	”F	

The OT2 encoding (supposedly obsolete, but still useful) is intended for limited use in producing Russian characters with a Western keyboard, making by means of T_EX a transliteration of ASCII for most characters in the range 33–122, and providing ligatures to generate the rest. See the documentation of `nimbus15` for further details.

'00x	ó	í	é	é	é	é	é	é	
'01x	Њ o	Љ b	Џ 1	Џ 2	Ѡ 3	I 4	Ѐ 5	Ђ 6	Ћ 7
'02x	Ѡ 16	Ѡ 17	Ѩ 18	Ѩ 19	Ѷ 20	Ѻ 21	Ѽ 22	Ѽ 23	
'03x	Ѡ 24	Ѡ 25	Ѩ 26	Ѩ 27	Ѷ 28	Ѻ 29	Ѽ 30	Ѽ 31	
'04x	" 32	! 33	" 34	Ђ 35	ѷ 36	% 37	' 38	' 39	
'05x	(40) 41	* 42	Ѡ 43	, 44	- 45	. 46	/ 47	
'06x	Ѡ 48	Ѡ 49	Ѡ 50	Ѡ 51	Ѡ 52	Ѡ 53	Ѡ 54	Ѡ 55	
'07x	Ѡ 56	Ѡ 57	: 58	; 59	<> 60	Ѡ 61	» 62	? 63	
'10x	Ѡ 64	Ѡ 65	Ѡ 66	Ѡ 67	Ѡ 68	Ѡ 69	Ѡ 70	Ѡ 71	
'11x	Ѡ 72	Ѡ 73	Ѡ 74	Ѡ 75	Ѡ 76	Ѡ 77	Ѡ 78	Ѡ 79	
'12x	Ѡ 80	Ѡ 81	Ѡ 82	Ѡ 83	Ѡ 84	Ѡ 85	Ѡ 86	Ѡ 87	
'13x	Ѡ 88	Ѡ 89	Ѡ 90	[91	" 92] 93	Ѡ 94	Ѡ 95	
'14x	Ѡ 96	Ѡ 97	Ѡ 98	Ѡ 99	Ѡ 100	Ѡ 101	Ѡ 102	Ѡ 103	
'15x	Ѡ 104	Ѡ 105	Ѡ 106	Ѡ 107	Ѡ 108	Ѡ 109	Ѡ 110	Ѡ 111	
'16x	Ѡ 112	Ѡ 113	Ѡ 114	Ѡ 115	Ѡ 116	Ѡ 117	Ѡ 118	Ѡ 119	
'17x	Ѡ 120	Ѡ 121	Ѡ 122	- 123	- 124	Ѡ 125	Ѡ 126	Ѡ 127	
	"8	"9	"A	"B	"C	"D	"E	"F	