

# Bojsik

METAFont TYPEFACE FOR T<sub>E</sub>X

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z  
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z  
*A B C D E F G H I J K L M N O P Q R S T U V W X Y Z*  
*a b c d e f g h i j k l m n o p q r s t u v w x y z*  
**a b c d e f g h i j k l m n o p q r s t u v w x y z**  
*a b c d e f g h i j k l m n o p q r s t u v w x y z*  
0 1 2 3 4 5 6 7 8 9 ( [ + - = \* / : ; # % & ' )  
fi fj ff fl ffi fll flí ¡ º ß æ ø Œ œ Ø \$ . , ° - ~ ´ „ “ ’ ”  
Γ Δ Θ Λ Ξ Π Σ Τ Φ Ψ Ω ~ α β γ δ ε ζ η θ ι κ λ μ ν π ρ σ τ υ φ χ ψ  
ℓ ρ ∂ ★ † ‡ ‣ ․ ‥ ‧     ‪ ‫ ‬ ‭ ‮   ‰ ‹ › ◀ ▶ ↵ ⇐ ⇑ ⇔ → ↑ ↓ ∞ ∈ ⊙ ⊖



- ¶ The ‘Boisik’ font is a Metafont typeface greatly inspired by Baskerville design. It is proposed as an alternative of Computer Modern fonts for mathematical typesetting: Boisik will support all characters described in the book ‘*Computer Modern Typefaces*’ by D. E. Knuth. In addition, there is a character support for the Czech language. Á á Č č Ď ě É é Ě ě Í í Ň ň Ř ř Š š Ť ě Ů ů Ú ú Ý ý Ž ž
  - ¶ Current status of Boisik is an alpha version: many features are missing, many don’t work. I hope (**not guarantee**) in the improvement in the future. Especially, next releases may extend symbols coverage to support following fonts: *msam* and *msbm* math fonts and text companion.
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- ¶ Please, don’t use Boisik if you need excellent stability, precision, and quality of typesetting.