

PRACTICAL USE OF
SPECIAL
COMMMANDS
IN
DVIPDFM_x

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What is DVIPDFM_x?

A DVI driver program
generating PDF from DVI,
an eXtension of DVIPDFM,
supporting 16-bit characters
with CID-keyed font architecture.

DVIPDFM = DVI → PDF + M (Mark A. Wicks; still 0.13.2c)

A patch for Japanese pTeX (Shunsaku Hirata, Jun 2001)

A patch for subfont scheme (Jin-Hwan Cho, Nov 2001)

→ **DVIPDFM-CJK** (Mar 2002) → **DVIPDFM_x** (since Oct 2002)

<http://project.ktug.or.kr/dvipdfmx/>

What is Special Commands?

Color Specials

PS Specials

HTML Specials

TPIC Specials

PDF Specials

The only way of T_EX to communicate with DVI drivers

```
\special{src: ...} (in TEX)
```

```
342: xxx 'src: ...' (output of dvitype)
```

```
0000140: 6361 7465 9377 6974 6893 4456 4993 6472 cate.with.DVI.dr  
0000150: 6976 6572 7393 ef08 7372 633a 202e 2e2e ivers...src: ...  
0000160: 8e9f 416f 9b8d 8d8d 912f d26e ef1d 636f ..Ao...../.n..co
```

DeViceIndependent + Specials



DVD

Common Specials (1)

Color Specials

DarkGreen

Black

Color Stack

NOTE

Only DVIPDFM produces a different result.

```
\special{background cmyk .183 .054 0 0}
```

sets a fill color for the background.

Note that the default current color is Black.

```
\special{color push rgb 0 .625 0}
```

saves the current color (Black) on the color stack and sets the current color to the given one (Dark Green).

```
\special{color push rgb 0 0 .625}
```

```
\special{color pop}
```

pops a color (Dark Green) from the color stack and sets the current color to be that color.

```
\special{color rgb .625 0 0}
```

clears the color stack, and saves and sets the given color.

```
\special{color pop}
```

DVIPDFM

```
\special{background cmyk .183 .054 0 0}
```

sets a fill color for the background.

Note that the default current color is Black.

```
\special{color push rgb 0 .625 0}
```

saves the current color (Black) on the color stack and sets the current color to the given one (Dark Green).

```
\special{color push rgb 0 0 .625}
```

```
\special{color pop}
```

pops a color (Dark Green) from the color stack and sets the current color to be that color.

```
\special{color rgb .625 0 0}
```

clears the color stack, and saves and sets the given color.

```
\special{color pop}
```

DVIPS & DVIPDFMx

Common Specials (2)

NOTE

The result of the 2nd example is ambiguous.

PS Specials

```
\vbox to 150bp
{\vss\special{psfile=tiger.eps rhi=1500
  llx=17 lly=171 urx=617 ury=771 clip}}
```



translates the PostScript file via an external PS to PDF converting program, e.g. Ghostscript, specified in the configuration file, `dvipdfmx.cfg`.

```
\vbox to 150bp
{\vss\special{psfile=tiger.eps vsize=150}}
```

The converted PDF image by Ghostscript is put on a paper of A0 size. Note that no bounding box information is specified in this example.

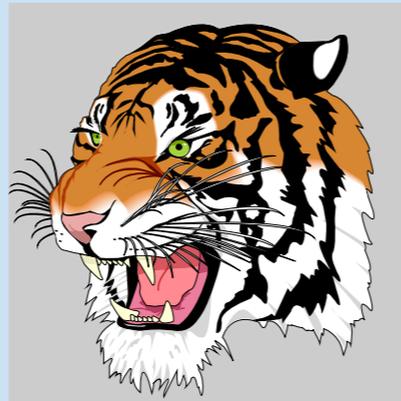
DVIPS

The converted PDF image by Ghostscript is put on a paper of A0 size. Note that no bounding box information is specified in this example.

DVIPDFM

```
\vbox to 150bp
```

```
{\vss\special{psfile=tiger.eps rhi=1500
  llx=17 lly=171 urx=617 ury=771 clip}}
```



translates the PostScript file via an external PS to PDF converting program, e.g. Ghostscript, specified in the configuration file, `dvipdfmx.cfg`.

```
\vbox to 150bp
```

```
{\vss\special{psfile=tiger.eps vsize=150}}
```



The converted PDF image by Ghostscript is put on a paper of A0 size. Note that no bounding box information is specified in this example.

DVIPDFMx

Common Specials (3)

Color Specials

PS Specials

HTML Specials

NOTE

Only DVIPDFMx can change the size of each page.

DVIPDFM does not support PS literal special in 3rd page.

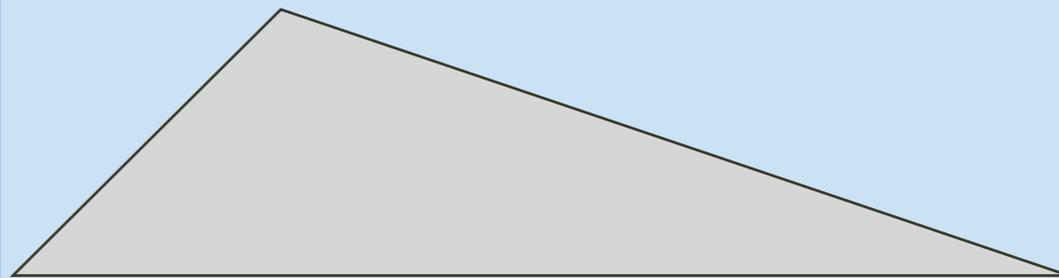
PDF Specials

```
\special{papersize=500bp,120bp}
sets the page size not the paper size.
```

1st page

DVIPS & DVIPDFMx

```
\vbox to 100bp
{\vss
\special{" newpath 0 0 moveto
100 100 lineto 394 0 lineto
closepath gsave 0.8 setgray
fill grestore stroke}}
```



PostScript literal specials are not stable. (Is it possible?) Only limited to MetaPost graphics.

3rd page

```
\special{!landscape}
\special{ps: gsave currentpoint translate 270 neg rotate neg exch neg exch translate}
\special{ps: currentpoint grestore moveto}
changes the page in landscape.
```

2nd page

Common Specials (4)

Color Specials

PS Specials

HTML Specials

TPIC Specials

PDF Specials

```
{\catcode'\#=11  
\special{html:<a href="#TAG">}Goto TAG%  
\special{html:</a>}}
```

creates a link annotation in a page, e.g., Goto TAG.

The destination of TAG is created as HERE.

```
\special{html:<a name="TAG">}HERE%  
\special{html:</a>}
```

It is possible to open URL in a Web browser as

http://www.tug.org/tug2005/

```
\special{html:<a href="http://www.tug.org/tug2005/">%  
http://www.tug.org/tug2005/%  
\special{html:</a>}}
```

DVIPS, DVIPDFM & DVIPDFMx

Common Specials (5)

NOTE

694 x 0.072 \approx 50 bp

In DVIPDFMx,

`\special{tpic:pn 10}`
is also allowed.

Unsupported specials

`\special{src: ...}`

`\special{pos: ...}`

are ignored.

TPIC Specials

PDF Specials

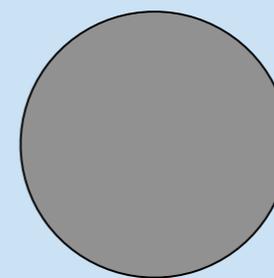
```
\vbox to 100bp
```

```
{\vss\centerline
```

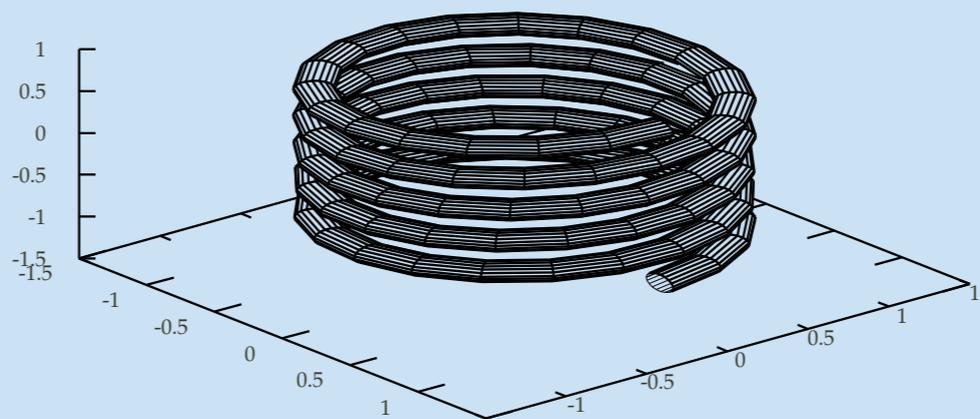
```
{\special{sh 0.5}\special{pn 10}%
```

```
\special{ar 0 0 694 694 0 6.2832}}%
```

```
\vss}
```



Parametric Helix



$(1-0.1*\cos(v))*\cos(u), (1-0.1*\cos(v))*\sin(u), 0.1*(\sin(v)+u/1.7-10)$

From GNUPlot
& eepic.sty

DVIPS, DVIPDFM & DVIPDFMx

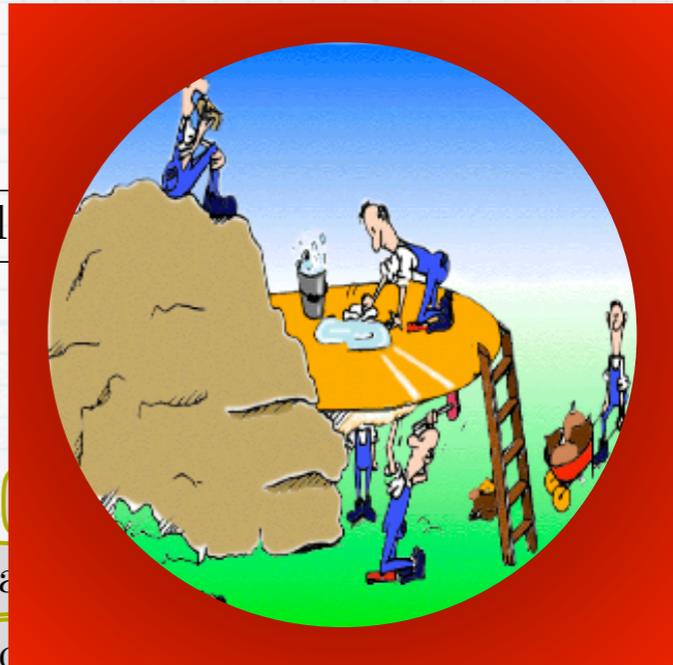
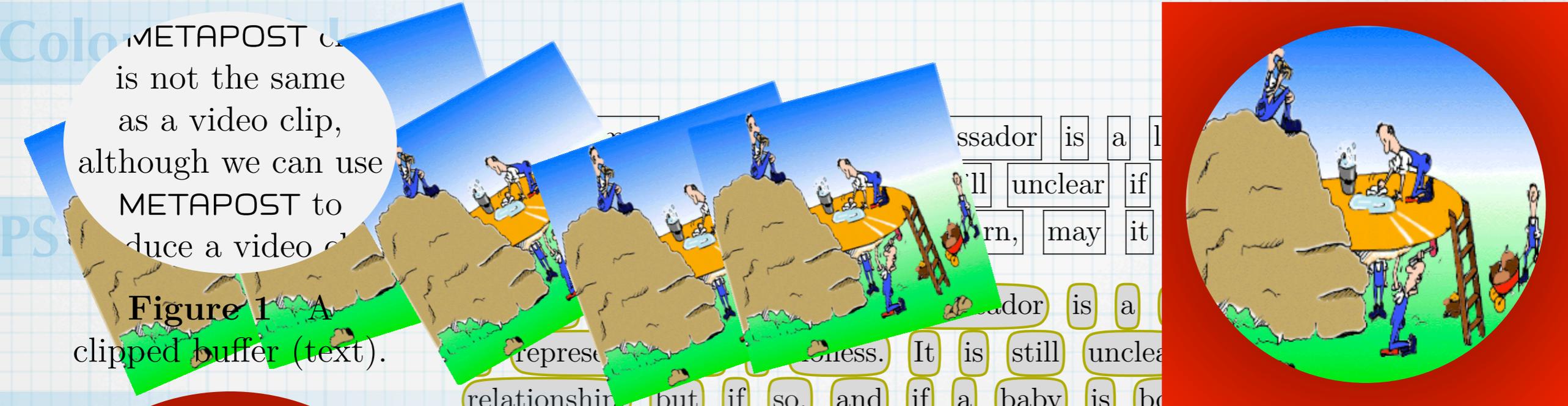
Uncommon Specials

METAPOST is not the same as a video clip, although we can use METAPOST to produce a video clip.

Figure 1 A clipped buffer (text).

METAPOST is not the same as a video clip, although we can use METAPOST to produce a video clip.

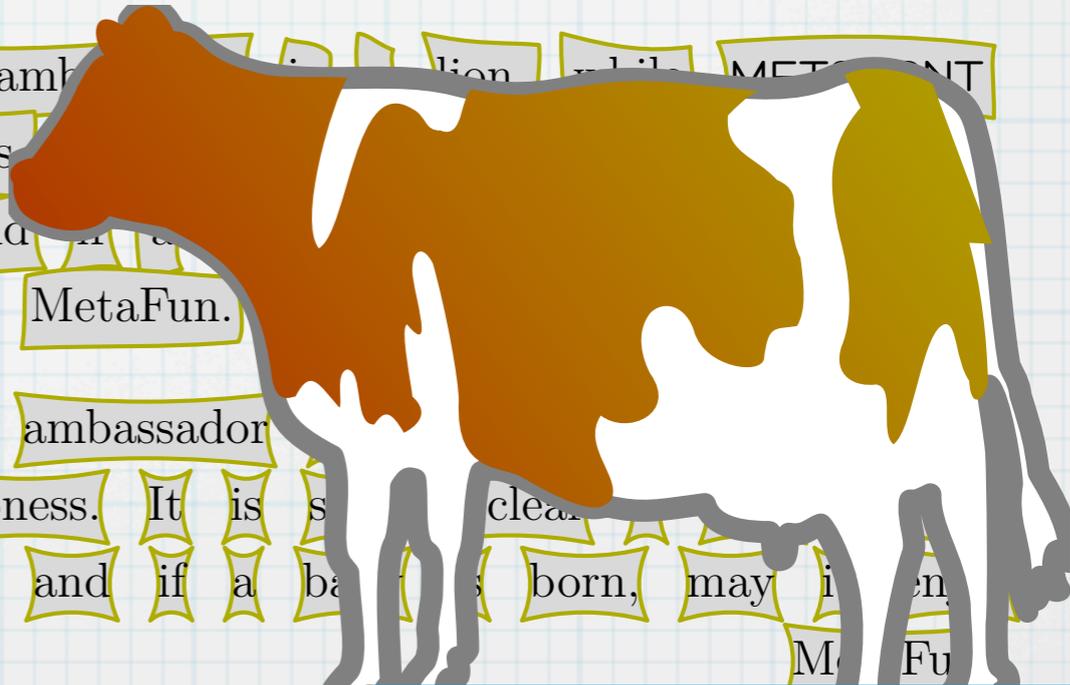
Figure 2 A clipped buffer (text).



ssador is a l
ill unclar if
rn, may it
ador is a
representat
ness. It is still uncl
relationship, but if so, and if a baby is born, may it en
MetaFun.

As you may know, T_EX's amb
is represented by a lioness
relationship, but if so, and
MetaFun.

As you may know, T_EX's amb
is represented by a lioness. It is s
relationship, but if so, and if a ba
born, may it en
MetaFu



MetaFun & DVIPDFMx

PDF Specials

List of PDF Specials

Annotation

pdf:annot, pdf:bann, pdf:eann

Outline (Bookmark)

pdf:outline

Article

pdf:article, pdf:bead, pdf:thread

Form XObject

pdf:bxobj, pdf:exobj, pdf:uxobj

Image XObject

pdf:image

Transformation

pdf:btrans, pdf:etrans

PDF Object

pdf:object, pdf:put, pdf:content

Document & Page

pdf:docinfo, pdf:docview, pdf:dest,
pdf:bop, pdf:eop, pdf:pagesize

Color

pdf:bcolor, pdf:ecolor, pdf:scolor,
pdf:bgcolor

Experimental (DVIPDFMx)

pdf:literal, pdf:fstream, pdf:tounicode,
pdf:names, pdf:mapline, pdf:mapfile

PDF Color Specials

```
\special{pdf:bgcolor [.183 .054 0 0]}
```

sets a fill color for the background. An array of four numbers indicates a CMYK color.

```
\special{pdf:bcolor [0 .625 0]}
```

saves and sets the current color to the given one. An array of three numbers indicates an RGB color.

```
\special{pdf:bcolor .5}
```

A number indicates a GRAY color.

```
\special{pdf:ecolor}
```

restores the last saved color to the current color.

```
\special{pdf:scolor [.625 0 0]}
```

just set the given color. Not clear the saved colors.

```
\special{pdf:ecolor}
```

DVIPDFMx

NOTE

Support FILL and STROKE colors in DVIPDFMx, version 20050823 or later.

```
\special{pdf:bcolor [.5] [0]}
```

```
\special{pdf:literal direct 1 w 2 Tr}
```

FILL & STROKE

DVIPDFMx

NOTE

The scolor special works differently in DVIPDFM.

```
\special{pdf:ecolor}
```

restores the last saved color to the current color.

```
\special{pdf:scolor [.625 0 0]}
```

just set the given color. Not clear the saved colors.

```
\special{pdf:ecolor}
```

DVIPDFM

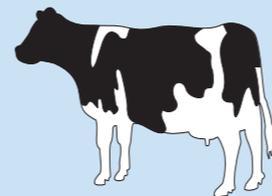
PDF Image Specials (1)

Note (cow.pdf) has MediaBox [0 0 275 200].

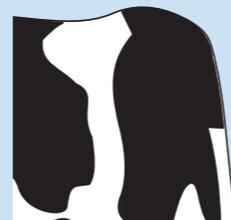
```
\vbox to 100bp
  {\vss
   \special{pdf:image (cow.pdf)}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image width 100bp (cow.pdf)}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image
            bbox 175 100 275 200 (cow.pdf)}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image width 100bp
            rotate 45 (cow.pdf)}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image matrix
            0 .5 -.5 0 100 0 (cow.pdf)}}
```



DVIPDFMx

NOTE

Only one XObject for an image in DVIPDFMx, but many in DVIPDFM.

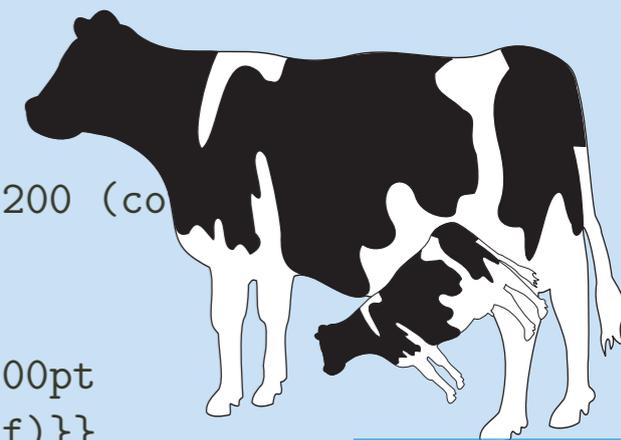
Cannot use “bp” dimen in DVIPDFM. (Use “pt”)

In DVIPDFMx, bbox is CropBox for clipping since 20050823.

New “matrix” option for transformation since DVIPDFMX-20050823.

```
image
  175 100 275 200 (co
```

```
image width 100pt
te 45 (cow.pdf)}}
```



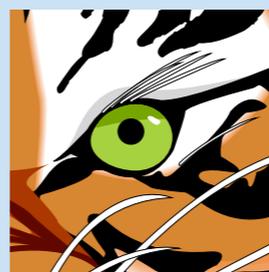
DVIPDFM

PDF Image Specials (2)

Note (eye.pdf) has MediaBox [225 500 325 600].

```
\vbox to 100bp
  {\vss
   \special{pdf:image (eye.pdf)}}}
```

```
\vbox to 100bp
  {\vss
   \special{pdf:image
            bbox 225 500 325 600 (eye.pdf)}}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image width 50bp
            bbox 225 500 325 600 (eye.pdf)}}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image
            bbox 225 500 275 550 (eye.pdf)}}}
```



```
\vbox to 100bp
  {\vss
   \special{pdf:image width 50bp rotate 45
            bbox 225 500 325 600 (eye.pdf)}}}
```



DVIPDFMx

NOTE

The LL corner of bbox is located at the reference point if bbox is given.

If no bbox is given, (0,0) of MediaBox is located at the reference point.

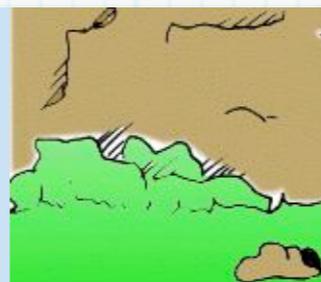
So, bbox must be given explicitly if LL corner of MediaBox is not (0,0).

What is different between "psfile" and "pdf:image"?

DVIPDFM

PDF Image Specials (3)

```
\vbox to 100bp
{\vss
 \special{pdf:image
          bbox 50 50 250 250 (hacker.jpg)}}
```



```
\vbox to 100bp
{\vss
 \special{pdf:image width 100bp
          (hacker.jpg)}}
```



```
\vbox to 100bp
{\vss
 \special{pdf:image height 40bp depth 40bp
          rotate 45 (hacker.jpg)}}
```



```
\vbox to 100bp
{\vss
 \special{pdf:image width 100bp
          matrix 0 1 -1 0 0 0 (hacker.jpg)}}
```



```
\vbox to 100bp
{\vss
 \special{pdf:image xscale .25 yscale .4
          (mill.png)}}
```



NOTE

No meaning of bbox in bitmap images.

“pdf:image” is adequate for bitmap images, JPEG, PNG, and BMP.

NOTE

Box options:

width 100bp

height 100bp

depth 100bp

bbox 0 0 100 100

Transform options:

scale 2

[x | y]scale 0.5

rotate 45

matrix 1 0 0 1 100 100

XObject Specials (1)

```
\newbox\tempbox
\setbox\tempbox\hbox
  {\special{pdf:bxobj @objname
    width 150bp height 150bp}%
  \vbox to 150bp{\hsize=150bp\vss
    The separation of any of these...}
  \special{pdf:exobj}}
```

The separation of any of these four components would have hurt \TeX significantly. If I had not participated fully in all these activities, literally hundreds of improvement would never have been made, because I would never have thought of them or perceived why they were important.

```
\wd\tempbox=0bp\ht\tempbox=0bp\dp\tempbox=0bp
```

```
\box\tempbox
```

```
\vbox to 150bp
  {\vss\special{pdf:uxobj @objname
    width 100bp}}
```

The separation of any of these four components would have hurt \TeX significantly. If I had not participated fully in all these activities, literally hundreds of improvement would never have been made, because I would never have thought of them or perceived why they were important.

```
\vbox to 150bp
  {\vss\special{pdf:uxobj @objname
    bbox 50 50 150 150 rotate 45}}
```

ion of any of these four
s would have hurt \TeX
y. If I had not partic-
in all these activities,
dreds of improvement

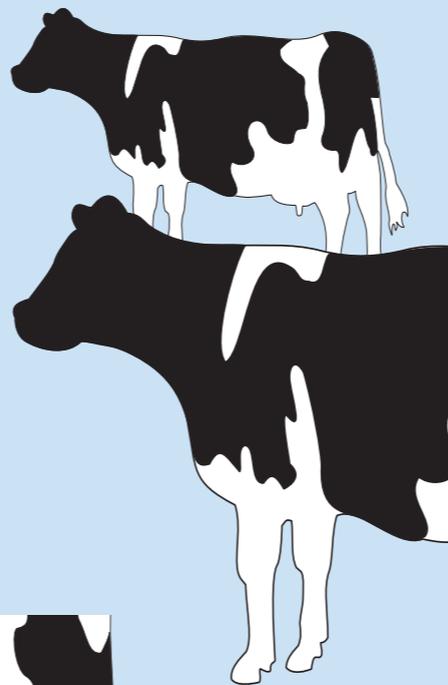
NOTE

DVIPDFM ignores box and transform options in the “pdf:uxobj” special.

DVIPDFMx

XObject PDF Specials (2)

```
\vbox to 150bp  
  {\vss\special{pdf:image @imgname  
    width 150bp (cow.pdf)}}
```



```
\vbox to 150bp  
  {\vss\special{pdf:XObject @imgname}}
```



```
\vbox to 150bp  
  {\vss\special{pdf:XObject @imgname  
    bbox 0 0 200 200  
    matrix 0 1 .5 0 -50 0}}
```

NOTE

The object @imgname contains the image of full size, not of width 150bp.

Annotation Specials

```
\special{pdf:ann width 20bp height 20bp
<</Type /Annot /Subtype /Text
/Contents (A text annotation...)>>}
```



```
\special{pdf:bann <</Type /Annot /Subtype /Link /BS
<</Type /Border /W 0.5 /S /S>> /A <</S /URI
/URI (http://www.tug.org/tug2005/)>> >>}%
```

```
http://www.tug.org/tug2005/%
```

```
\special{pdf:eann}
```

```
http://www.tug.org/tug2005/
```

```
\special{pdf:ann width 100bp height 100bp
<</Type /Annot /Subtype /FreeText
/Contents (A free text annotation...)>>}
```

A free text
annotation
displays text
directly on the
page.

```
\vbox to 180bp{\vss\hbox{\hss
\special{pdf:ann width 360bp height 180bp
<</Subtype /Movie /Border [1 0 0] /T (movie dummy)
/Movie <</F (trinity.avi) /Aspect [720 358]
/Poster true>>
/A <</ShowControls false>> >>}\hss}}
```

DVIPDFM & DVIPDFMx

NOTE

Text strings, e.g.,

text annotations

bookmark names

document information

must be PDFDocEncoding
or UTF-16BE encoding.

In DVIPDFMx (exp.),

`\special{pdf:tounicode CMap}`

converts all characters in
text strings to Unicode
using the given CMap.

More PDF Specials

```
\special{pdf:fstream @data (sample.txt)}%
\special{pdf:ann width 20bp height 20bp
  <</Type /Annot /Subtype /FileAttachment
    /FS <</Type /Filespec /F (sample.txt)
    /EF <</F @data>> >> /Name /PushPin>>}

\special{pdf:btrans rotate 45}%
  Rotated
\special{pdf:etrans}

\special{pdf:btrans matrix 1 0 0 -1 0 0}%
  Flipped
\special{pdf:etrans}

\special{pdf:put @resources <</Shading <</Sh1
  <</ShadingType 2 /ColorSpace /DeviceGray /Function
  <</FunctionType 2 /Domain [0 1] /C0 [1] /C1 [0]
  /N 1>> /Coords [0 0 586 0]>>>>>}%
\special{pdf:content /Pattern cs 0 0 m 100 0 l
  100 50 l 0 50 l h W n/Sh1 sh}%
```



Rotated

Flipped

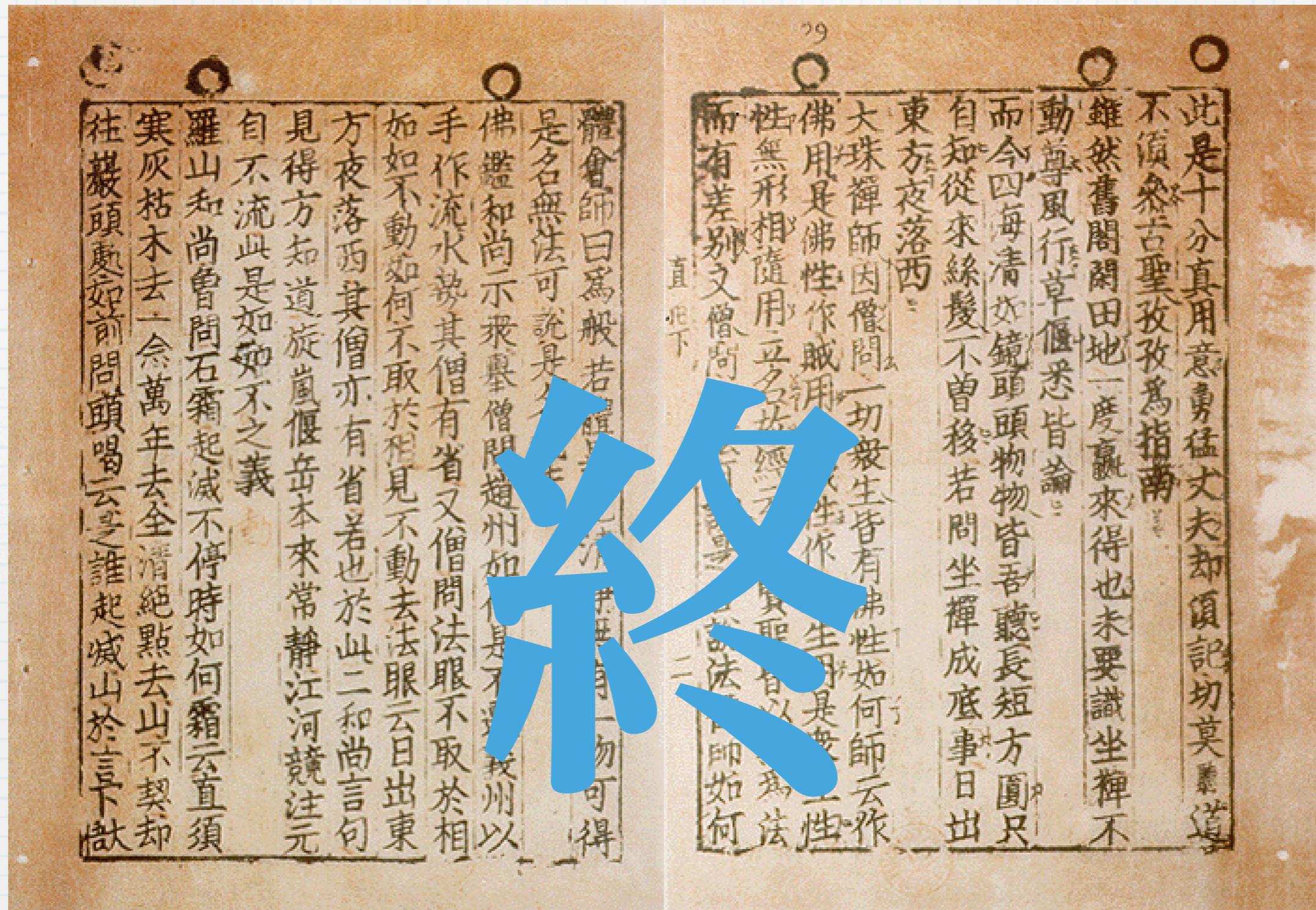
DVIPDFMx

NOTE

pdf:content special assumes the current reference point be (0,0), similar to `\special{" ...}`.

The content in pdf:content is blocked by the gsave operator "q" and the grestore operator "Q".

To avoid gsave and grestore, use pdf:literal (exp.) instead.



백운화상초록불조직지심체요절(白雲和尚抄錄佛祖直指心體要節)

Jikji, listed on UNESCO's Memory of the World program (2001),
the oldest (existing) book printed using metal movable types in the world in 1377