

Level 0: Global Data Area

int no_fonts_ini
int no_fonts
int no_fonts_limit
int bitmap_pad
int endian
char **default_enc
pFontArray

Global Variables

struct DeviceSpecifics
int T1_Up
int T1aa_bpp
int SetFuncRequestID
int T1_errno
Filename
Searchpath
Stuff
char err_warn_msg_buf[1024]
FILE *t1lib_log_file
int t1lib_log_level

pFontFileName
pAFMData
pType1 Data
pEncMap
pKernMap
pFontEnc
vm_base
pFontSizeDeps
double FontMatrix[4]
double FontTransform[4]
float slant
float extend
float UndrLnPos
float UndrLnThick
float OvrLnPos
float OvrLnThick
float OvrStrkPos
float OverStrkThick
unsigned short physical
unsigned short recount
short space_position
short info_flags

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Structure-Array of size no_fonts_limit
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pFontFileName
pAFMData
pType1 Data
pEncMap
pKernMap
pFontEnc
vm_base
pFontSizeDeps
double FontMatrix[4]
double FontTransform[4]
float slant

Level 1: Size-Independent Font Data

External Encoding (optional)

Internal Type 1 Data Structures

Adobe Font Metric DataStructures

Level 1b: Mapping Tables

KernMap

EncMap

pFontCache
pNextFontSizeDeps
pPrevFontSizeDeps
pCharSpaceLocal
float size
int antialias

glyphs[256]

pFontCache
pNextFontSizeDeps
pPrevFontSizeDeps
pCharSpaceLocal
float size
int antialias

glyphs[256]

pFontCache
pNextFontSizeDeps
pPrevFontSizeDeps
pCharSpaceLocal
float size
int antialias

glyphs[256]

Level 2: Size-Dependent Font Data