The pyluatex package

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https://github.com/tndrle/PyLuaTeX

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Execute Python code on the fly in your LaTEX documents

PyLuaTeX allows you to execute Python code and to include the resulting output in your LateX documents in a *single compilation run*. LateX documents must be compiled with LuaLateX for this to work.

1 Example

1. LATEX document example.tex

```
\documentclass{article}
\usepackage{pyluatex}
\begin{python}
import math
import random
random.seed(0)
greeting = 'Hello PyLuaTeX!'
\end{python}
\newcommand{\randint}[2]{\py{random.randint(#1, #2)}}
\begin{document}
\py{greeting}
$\sqrt{371} = \py{math.sqrt(371)}$
\randint{2}{5}
\end{document}
```

Note: PyLuaTeX starts Python 3 using the command python3 by default. If python3 does not start Python 3 on your system, find the correct command and replace \usepackage{pyluatex} with

```
\usepackage[executable=python.exe] {pyluatex} .
```

2. Compile using LuaLATEX (shell escape is required)

lualatex -shell-escape example.tex

Note: Running LATEX with the shell escape option enabled allows arbitrary code to be executed. For this reason, it is recommended to compile trusted documents only.

1.1 Further Examples

The folder example contains additional example documents:

• beamer.tex

Demonstrates the use of PyLuaTeX environments and typesetting in *BEAMER* presentations. In particular, the fragile option for frames is highlighted.

• data-visualization.tex

Demonstrates the visualization of data using pgfplots and pandas

```
• matplotlib-external.tex
```

Demonstrates how matplotlib plots can be generated and included in a document

• matplotlib-pgf.tex

Demonstrates how matplotlib plots can be generated and included in a document using PGF

• readme-example.tex

The example above

• repl.tex

Demonstrates how a Python console/REPL can be run and typeset

• sessions.tex

Demonstrates the use of different Python sessions in a document

• typesetting-example.tex

The code typesetting example below

• typesetting-listings.tex

A detailed example for typesetting code and output with the listings package

• typesetting-minted.tex

A detailed example for typesetting code and output with the *minted* package

For more intricate use cases have a look at our tests in the folder test.

2 Installation

PyLuaTeX is available in TeX Live, MiKTeX, and on CTAN¹ as pyluatex.

To install PyLuaTeX in TeX Live run tlmgr install pyluatex.

¹https://ctan.org/pkg/pyluatex

In MiKTeX, PyLuaTeX can be installed in the MiKTeX Console.

To install PyLuaTeX manually, do the following steps:

1. Locate your local TEXMF folder

The location of this folder may vary. Typical defaults for TeX Live are ~/texmf for Linux, ~/Library/texmf for macOS, and C:\Users\<user name>\texmf for Windows. If you are lucky, the command kpsewhich -var-value=TEXMFHOME tells you the location. For MiKTeX, the folder can be found and configured in the *MiKTeX Console*.

- 2. Download the latest release² of PyLuaTeX
- 3. Put the downloaded files in the folder TEXMF/tex/latex/pyluatex (where TEXMF is the folder located in 1.)

The final folder structure must be

```
TEXMF/tex/latex/pyluatex/
|-- pyluatex-interpreter.py
|-- pyluatex-json.lua
|-- pyluatex.lua
|-- pyluatex.sty
|-- ...
```

3 Reference

PyLuaTeX offers a simple set of options, macros and environments.

Most macros and environments are available as *quiet* versions as well. They have the suffix *q* in their name, e.g. \pycq or \pyfileq. The quiet versions suppress any output, even if the Python code explicitly calls *print()*. This is helpful if you want to process code or output further and do your own typesetting. For an example, see the Typesetting Code section.

3.1 Package Options

• verbose

If this option is set, Python input and output is written to the LATEX log file.

Example: \usepackage[verbose] {pyluatex}

• executable

Specifies the path to the Python executable. (default: python3)

Example: \usepackage[executable=/usr/local/bin/python3]{pyluatex}

• ignoreerrors

By default, PyLuaTeX aborts the compilation process when Python reports an error. If the ignoreerrors option is set, the compilation process is not aborted.

Example: \usepackage[ignoreerrors]{pyluatex}

²https://github.com/tndrle/PyLuaTeX/releases/latest

• shutdown

Specifies when the Python process is shut down. (default: veryveryend)

Options: veryveryend, veryenddocument, off

PyLuaTeX uses the hooks of the package *atveryend* to shut down the Python interpreter when the compilation is done. With the option veryveryend, Python is shut down in the \AtVeryVeryEnd hook. With the option veryendocument, Python is shut down in the \AtVeryEndDocument hook. With the option off, Python is not shut down explicitly. However, the Python process will shut down when the LuaTeX process finishes even if off is selected. Using off on Windows might lead to problems with SyncTeX, though.

Example: \usepackage[veryenddocument]{pyluatex}

Package options (except for executable and shutdown) can be changed in the document with the \pyoption command, e.g. \pyoption{verbose}{true} Or \pyoption{ignoreerrors}{false}.

3.2 Macros

\py{code}

Executes (object-like) code and writes its string representation to the document.

Example: \py{3 + 7}

\pyq{code}

Executes (object-like) code. Any output is suppressed.

Example: \pyq{3 + 7}

\pyc{code}

Executes code. Output (e.g. from a call to print ()) is written to the document.

```
Examples: \pyc{x = 5}, \pyc{print('hello')}
```

\pycq{code}

Executes code. Any output is suppressed.

```
Example: \pycq{x = 5}
```

\pyfile{path}

Executes the Python file specified by path. Output (e.g. from a call to print()) is written to the document.

Example: \pyfile{main.py}

\pyfileq{path}

Executes the Python file specified by path. Any output is suppressed.

```
Example: \pyfileq{main.py}
```

\pysession{session}

Selects session as Python session for subsequent Python code.

The session that is active at the beginning is default .

Example: \pysession{main}

```
    \pyoption{option} {value}
```

Assigns value to the package option option anywhere in the document. For more information consider the Package Options section.

Example: \pyoption{verbose}{true}

3.3 Environments

• python

Executes the provided block of Python code.

The environment handles characters like $_$, #, \circledast , \setminus , etc.

Code on the same line as \begin{python} is ignored, i.e., code must start on the next line.

If leading spaces are present they are gobbled automatically up to the first level of indentation. *Example:*

\begin{python}
 x = 'Hello PyLuaTeX'
 print(x)
\end{python}

• pythonq

Same as the python environment, but any output is suppressed.

• pythonrepl

Executes the provided block of Python code in an interactive console/REPL. Code and output are stored together in the output buffer and can be typeset as explained in section Typesetting Code or as shown in the example repl.tex in the folder example.

You can create your own environments based on the python, pythonq and pythonrepl environments. However, since they are verbatim environments, you have to use the macro \PyLTVerbatimEnv in your environment definition, e.g.

```
\newenvironment{custompy}
{\PyLTVerbatimEnv\begin{python}}
{\end{python}}
```

4 Requirements

- LualATEX
- Python 3
- · Linux, macOS or Windows

Our automated tests currently use TeX Live 2021 and Python 3.7+ on Ubuntu 20.04, macOS Big Sur 11 and Windows Server 2019.

5 Typesetting Code

Sometimes, in addition to having Python code executed and the output written to your document, you also want to show the code itself in your document. PyLuaTeX does not offer any macros or environments that directly typeset code. However, PyLuaTeX has a **code and output buffer** which you can use to create your own typesetting functionality. This provides a lot of flexibility for your typesetting.

After a PyLuaTeX macro or environment has been executed, the corresponding Python code and output can be accessed via the Lua functions <code>pyluatex.get_last_code()</code> and <code>pyluatex.get_last_output()</code>, respectively. Both functions return a Lua table³ (basically an array) where each table item corresponds to a line of code or output.

A simple example for typesetting code and output using the listings package would be:

```
\documentclass{article}
\usepackage {pyluatex}
\usepackage {listings}
\usepackage {luacode}
\begin{luacode}
function pytypeset()
    tex.print("\\begin{lstlisting}[language=Python]")
    tex.print(pyluatex.get_last_code())
   tex.print("\\end{lstlisting}")
    tex.print("") -- ensure newline
end
\end{luacode}
\newcommand*{\pytypeset}{%
    \noindent\textbf{Input:}
    \directlua{pytypeset()}
    \textbf{Output:}
    \begin{center}
        \directlua{tex.print(pyluatex.get_last_output())}
    \end{center}
}
\begin { document }
\begin{pythonq}
greeting = 'Hello PyLuaTeX!'
print(greeting)
\end{pythonq}
\pytypeset
\end{document}
```

³https://www.lua.org/pil/2.5.html

Notice that we use the pythong environment, which suppresses any output. After that, the custom macro \pytypeset is responsible for typesetting the code and its output.

Using a different code listings package like *minted*, or typesetting inline code is very easy. You can also define your own environments that combine Python code and typesetting. See the typesetting-*.tex examples in the example folder.

To emulate an interactive Python console/REPL, the pythonrep1 environment can be used.

6 How It Works

PyLuaTeX runs a Python InteractiveInterpreter⁴ (actually several if you use different sessions) in the background for on the fly code execution. Python code from your LaTeX file is sent to the background interpreter through a TCP socket. This approach allows your Python code to be executed and the output to be integrated in your LaTeX file in a single compilation run. No additional processing steps are needed. No intermediate files have to be written. No placeholders have to be inserted.

7 License

LPPL 1.3c⁵ for LATEX code and MIT license⁶ for Python and Lua code.

We use the great json.lua⁷ library under the terms of the MIT license⁸.

⁴https://docs.python.org/3/library/code.html#code.InteractiveInterpreter

⁵http://www.latex-project.org/lppl.txt

⁶https://opensource.org/licenses/MIT

⁷https://github.com/rxi/json.lua

⁸https://opensource.org/licenses/MIT