

The package **piton**^{*}

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Abstract

The package **piton** provides tools to typeset Python listings with syntactic highlighting by using the Lua library LPEG. It requires LuaLaTeX.

1 Presentation

The package **piton** uses the Lua library LPEG¹ for parsing Python listings and typeset them with syntactic highlighting. Since it uses Lua code, it works with **lualatex** only (and won't work with the other engines: **latex**, **pdflatex** and **xelatex**). It does not use external program and the compilation does not require **--shell-escape**. The compilation is very fast since all the parsing is done by the library LPEG, written in C.

Here is an exemple of code typeset by **piton**, with the environment **{Piton}**.

```
from math import pi

def arctan(x,n=10):
    """Compute the value of arctan(x)
       n is the number of terms if the sum"""
    if x < 0:
        return -arctan(-x) # recursive call
    elif x > 1:
        return pi/2 - arctan(1/x)
    (we have used that arctan(x) + arctan(1/x) =  $\frac{\pi}{2}$  for  $x > 0$ )2
    else:
        s = 0
        for k in range(n):
            s += (-1)**k/(2*k+1)*x***(2*k+1)
    return s
```

2 Installation

The package **piton** is contained in two files: **piton.sty** and **piton.lua** (the LaTeX file **piton.sty** loaded by **\usepackage** will load the Lua file **piton.lua**). Both files must be in a repertory where LaTeX will be able to find them. The best way is to install them in a **texmf** tree.

^{*}This document corresponds to the version 0.6a of **piton**, at the date of 2022/09/19.

¹LPEG is a pattern-matching library for Lua, written in C, based on *parsing expression grammars*: <http://www.inf.puc-rio.br/~roberto/lpeg/>

²This LaTeX escape has been done by beginning the comment by **##**

3 Use of the package

In order to use the package `piton`, one has only to load the package in its document with the standard command `\usepackage` and remember that the compilation must be done with `lualatex` (and no other LaTeX engine).

The package `piton` provides three tools to typeset Python code: the command `\piton`, the environment `{Piton}` and the command `\PitonInputFile`.

- The command `\piton` should be used to typeset small pieces of code inside a paragraph. *Caveat:* That fonction takes in its argument *verbatim*. Therefore, it cannot be used in the argument of another command (however, it can be used within an environment).
- The environment `{Piton}` should be used to typeset multi-lines code.
- The command `\PitonInputFile` is used to insert and typeset a whole external file.

It's possible to compose comments in LaTeX by beginning with `##` (it's a “LaTeX escape”). The characters `##` themselves won't be printed and the spaces after `##` are removed.

4 Customization

4.1 The command `\PitonOptions`

The command `\PitonOptions` provides five keys: `gobble`, `auto-gobble`, `env-gobble`, `line-numbers` and `all-line-numbers`.

- The key `gobble` takes in as value a positive integer n : the first n characters are discarded (before the process of hightlightning of the code) for each line of the environment `{Piton}`.
- Then the key `auto-gobble` is in force, the extension `piton` computes the minimal value n of the number of consecutives space beginning each (non empty) line of the environment `{Piton}` and applies `gobble` with that value of n .
- When the key `env-gobble` is in force, `piton` applies `gobble` with a value of n equal to the number of spaces before `\end{Piton}` on the last line (if that line contains only spaces).
- With the key `line-numbers`, the *non empty* lines are numbered in the environments `{Piton}` and in the listings resulting from the use of `\PitonInputFile`.
- With the key `all-line-numbers`, *all* the lines are numbered, including the empty ones.

```
\PitonOptions{line-numbers,auto-gobble}
\begin{Piton}
    from math import pi

    def arctan(x,n=10):
        """Compute the value of arctan(x)
           n is the number of terms in the sum"""
        if x < 0:
            return -arctan(-x) # recursive call
        elif x > 1:
            return pi/2 - arctan(1/x)
        ## (on a utilisé le fait que $\arctan(x)+\arctan(1/x)=\frac{\pi}{2}$ pour $x>0$)
        else:
            s = 0
            for k in range(n):
                s += (-1)**k/(2*k+1)*x**((2*k)+1)
            return s
\end{Piton}
```

```

1  from math import pi
2
3  def arctan(x,n=10):
4      """Compute the value of arctan(x)
5          n is the number of terms if the sum"""
6      if x < 0:
7          return -arctan(-x) # recursive call
8      elif x > 1:
9          return pi/2 - arctan(1/x)
10     (we have used that arctan(x) + arctan(1/x) =  $\frac{\pi}{2}$  for x > 0)3
11     else:
12         s = 0
13         for k in range(n):
14             s += (-1)**k/(2*k+1)*x***(2*k+1)
15     return s

```

4.2 The option `escape-inside`

The option `escape-inside` must be used when loading the package `piton` (that is to say in the instruction `\usepackage`). For technical reasons, it can't be used in the command `\PitonOptions`. That option takes in as value two characters which will be used to delimit pieces of code which will be composed in LaTeX.

In the following example, we assume that the extension `piton` has been loaded by the following instruction.

```
\usepackage[escape-inside= $$]{piton}
```

In the following code, which is a recursive programming of the mathematical factorial, we decide to highlight in yellow the instruction which contains the recursive call.

```

\begin{Piton}
def fact(n):
    if n==0:
        return 1
    else:
        $ \colorbox{yellow!50}{\$return n*fact(n-1)\$} $
\end{Piton}

def fact(n):
    if n==0:
        return 1
    else:
        return n*fact(n-1)

```

Caution : The escape to LaTeX allowed by the characters of `escape-inside` is not active in the strings nor in the Python comments (however, it's possible to have a whole Python comment composed in LaTeX by beginning it with `##`).

³This LaTeX escape has been done by beginning the comment by `##`

4.3 The styles

The package `piton` provides the command `\SetPitonStyle` to customize the different styles used to format the syntactic elements of the Python listings. The customizations done by that command are limited to the current TeX group.

The command `\SetPitonStyle` takes in as argument a comma-separated list of `key=value` pairs. The keys are names of styles and the value are LaTeX formatting instructions.

These LaTeX instructions must be formatting instructions such as `\color{...}`, `\bfseries`, `\slshape`, etc. (the commands of this kind are sometimes called *semi-global* commands). It's also possible to put, *at the end of the list of instructions*, a LaTeX command taking exactly one argument.

Here an example which changes the style used to highlight, in the definition of a Python function, the name of the function which is defined.

```
\SetPitonStyle
{ Name.Function = \bfseries \setlength{\fboxsep}{1pt}\colorbox{yellow!50} }
```

In that example, `\colorbox{yellow!50}` must be considered as the name of a LaTeX command which takes in exactly one argument, since, usually, it is used with the syntax `\colorbox{yellow!50}{text}`.

With that setting, we will have : `def cube(x) : return x * x * x`

The different styles are described in the table 1.

4.4 Creation of new environments

Since the environment `{Piton}` has to catch its body in a special way (more or less as verbatim text), it's not possible to construct new environments directly over the environment `{Piton}`.

That's why `piton` provides a command `\NewPitonEnvironment`. That command takes in three mandatory arguments.

That command has the same syntax as the classical environment `\NewDocumentEnvironment`.

With the following instruction, a new environment `{Python}` will be constructed with the same behaviour as `{Piton}`:

```
\NewPitonEnvironment{Python}{}{}{}
```

If one wished to format Python code in a box in a box of `tcolorbox`, it's possible to define an environment `{Python}` with the following code:

```
\NewPitonEnvironment{Python}{}%
{\begin{tcolorbox}}
{\end{tcolorbox}}
```

Table 1: Usage of the different styles

Style	Usage
<code>Number</code>	the numbers
<code>String.Short</code>	the short strings (between ' or ")
<code>String.Long</code>	the long strings (between ''' or """) except the documentation strings
<code>String</code>	that keys sets both <code>String.Short</code> and <code>String.Long</code>
<code>String.Doc</code>	the documentation strings
<code>String.Interpol</code>	the syntactic elements of the fields of the f-strings (that is to say the characters {, } and :)
<code>Operator</code>	the following operators : != == << >> - ~ + / * % = < > & . @
<code>Operator.Word</code>	the following operators : <code>in</code> , <code>is</code> , <code>and</code> , <code>or</code> et <code>not</code>
<code>Name.Builtin</code>	the predefined functions of Python
<code>Name.Function</code>	the name of the functions defined by the user, at the point of their definition (that is to say after the keyword <code>def</code>)
<code>Name.Decorator</code>	the decorators (instructions beginning by @ in the classes)
<code>Name.Namespace</code>	the name of the modules (= external libraries)
<code>Name.Class</code>	the name of the classes at the point of their definition
<code>Exception</code>	the names of the exceptions (eg: <code>SyntaxError</code>)
<code>Comment</code>	the comments beginning with #
<code>LaTeX</code>	the comments beginning by ## which are composed in LaTeX by piton (## is an espace sequence to LaTeX)
<code>Keyword.Constant</code>	<code>True</code> , <code>False</code> and <code>None</code>
<code>Keyword</code>	the following keywords : <code>assert</code> , <code>break</code> , <code>case</code> , <code>continue</code> , <code>del</code> , <code>elif</code> , <code>else</code> , <code>except</code> , <code>exec</code> , <code>finally</code> , <code>for</code> , <code>from</code> , <code>global</code> , <code>if</code> , <code>import</code> , <code>lambda</code> , <code>non local</code> , <code>pass</code> , <code>raise</code> , <code>return</code> , <code>try</code> , <code>while</code> , <code>with</code> , <code>yield</code> , <code>yield from</code> .

5 Implementation

```

1 \NeedsTeXFormat{LaTeX2e}
2 \RequirePackage{l3keys2e}
3 \ProvidesExplPackage
4   {piton}
5   {\myfiledate}
6   {\myfileversion}
7   {Highlight Python codes with LPEG on LuaLaTeX}

8 \msg_new:nnn { piton } { LuaLaTeX-mandatory }
9   { The~package~'piton'~must~be~used~with~LuaLaTeX.\` It~won't~be~loaded. }
10 \sys_if_engine_luatex:F { \msg_critical:nn { piton } { LuaLaTeX-mandatory } }

11 \RequirePackage { luatexbase }

```

We define a set of keys piton/package for these options.

```

12 \keys_define:nn { piton / package }
13   {
14     escape-inside .tl_set:N = \c_@@_escape_inside_tl ,
15     unknown .code:n = \msg_error:nn { piton } { unknown-key-for-package }
16   }
17 \msg_new:nnn { piton } { unknown-key-for-package }
18   {
19     Unknown~key\\
20     You~have~used~the~key~'\l_keys_key_str'~but~the~only~key~available~here~
21     is~the~key~'escape-inside'.\\
22     That~key~will~be~ignored.
23   }

24 \tl_clear_new:N \c_@@_escape_inside_tl

```

We process the options when the package is loaded (with \usepackage).

```

25 \ProcessKeysOptions { piton / package }

26 \begingroup
27 \cs_new_protected:Npn \c_@@_set_escape_char:nn #1 #2
28   {
29     \directlua { begin_escape = "#1" }
30     \directlua { end_escape = "#2" }
31   }
32 \cs_generate_variant:Nn \c_@@_set_escape_char:nn { x x }
33 \c_@@_set_escape_char:xx
34   { \tl_head:V \c_@@_escape_inside_tl }
35   { \tl_tail:V \c_@@_escape_inside_tl }
36 \endgroup

37 \AtBeginDocument
38   {
39     \ifpackageloaded { xcolor }
40     {
41       \msg_fatal:nn { piton } { xcolor-not-loaded }
42     }
43 \msg_new:nnn { piton } { xcolor-not-loaded }
44   {
45     xcolor-not-loaded \\
46     The~package~'xcolor'~is~required~by~'piton'.\\
47     This~error~is~fatal.
48   }

```

```

49 \msg_new:nnn { piton } { piton.lua-not-found }
50 {
51   The~file~'piton.lua'~can't~be~found.\\
52   The package~'piton'~won't be loaded.
53 }

54 \file_if_exist:nF { piton.lua }
55   { \msg_critical:nn { piton } { piton.lua-not-found} }
56 \lua_now:e { require("piton.lua") }

```

The following function has not a name with the conventions of L3 because it will be used in the Lua code.

```

57 \cs_new:Npn \pitonEOL
58 {
59   \par \leavevmode
60   \@@_print_number:
61 }

62 \cs_new_protected:Npn \@@_print_number:
63 {
64   \bool_if:NT \l_@@_line_numbers_bool
65     { \@@_actually_print_number: }
66 }

67 \cs_new_protected:Npn \@@_actually_print_number:
68 {

```

The empty lines in the code are not numbered.

```

69   \bool_if:NF \l_@@_all_line_numbers_bool
70     { \peek_meaning:N \pitonEOL }
71   \@@_actually_print_number_i:
72 }

73 \cs_new_protected:Npn \@@_actually_print_number_i:
74 {
75   \int_incr:N \l_@@_lineno_int
76   \hbox_overlap_left:n
77   {
78     \color{gray} \footnotesize \int_to_arabic:n \l_@@_lineno_int }
79     \quad
80   }
81 }

```

The following counter will be used to count the lines in the code when the user requires the numbers of the lines to be printed.

```
82 \int_new:N \l_@@_lineno_int
```

The following integer is the number of characters to gobble on the left side of the Python listings. Of course, the initial value is 0.

```

83 \int_new:N \l_@@_gobble_int

84 \cs_new_protected:Npn \@@_define_gobble_syntax:n #1
85   { \lua_now:n { define_gobble_syntax(#1) } }

86 \NewDocumentCommand { \piton } { v }
87 {
88   \group_begin:
89   \ttfamily
90   \lua_now:e { Parse(token.scan_argument()) } { #1 }
91   \group_end:
92 }
```

```

93 \NewDocumentCommand { \PitonInputFile } { m }
94 {
95   \group_begin:
96   \ttfamily
97   \bool_if:NT \l_@@_line_numbers_bool
98   {
99     \@@_actually_print_number:
100    \vspace{-\baselineskip}
101  }
102  \lua_now:e { ParseFile(token.scan_argument()) } { #1 }
103 \group_end:
104 }

5.1 PitonOptions

105 \bool_new:N \l_@@_line_numbers_bool
106 \bool_new:N \l_@@_all_line_numbers_bool

107 \keys_define:nn { PitonOptions }
108 {
109   gobble          .int_set:N      = \l_@@_gobble_int ,
110   gobble          .value_required:n = true ,
111   auto-gobble     .code:n        = \int_set:Nn \l_@@_gobble_int { -1 } ,
112   auto-gobble     .value_forbidden:n = true ,
113   env-gobble      .code:n        = \int_set:Nn \l_@@_gobble_int { -2 } ,
114   env-gobble      .value_forbidden:n = true ,
115   line-numbers    .bool_set:N    = \l_@@_line_numbers_bool ,
116   line-numbers    .default:n    = true ,
117   all-line-numbers .code:n =
118     \bool_set_true:N \l_@@_line_numbers_bool
119     \bool_set_true:N \l_@@_all_line_numbers_bool ,
120   all-line-numbers .value_forbidden:n = true ,
121   unknown         .code:n =
122     \msg_error:nn { piton } { Unknown~key~for~PitonOptions }
123 }

124 \msg_new:nnn { piton } { Unknown~key~for~PitonOptions }
125 {
126   Unknown~key \\
127   The~key~'\l_keys_key_str'~is~unknown~for~\token_to_str:N \PitonOptions.~The~
128   available~keys~are:~all-line-numbers,~auto-gobble,~env-gobble,~gobble~and~
129   line-numbers.\\
130   If~you~go~on,~that~key~will~be~ignored.
131 }

```

The argument of \PitonOptions is provided by currification.

```

132 \NewDocumentCommand \PitonOptions { }
133   { \keys_set:nn { PitonOptions } }

134 \NewDocumentCommand { \NewPitonEnvironment } { m m m m }
135   {

```

We construct a TeX macro which will catch as its argument all the tokens until `newline + \end{Piton}` with, in that `newline + \end{Piton}`, the catcode of `newline`, `\`, `{` and `}` equal to 12 (“other”). The latter explains why the definition of that function is a bit complicated.

```

136   \use:x
137   {
138     \cs_set_protected:Npn
139       \use:c { __piton_collect_ #1 :w }
140       #####1
141       \c_backslash_str end \c_left_brace_str #1 \c_right_brace_str
142   }
143   {
144     \group_end:

```

```

145          \par \addvspace { 0.5 em }
146      {
147          \dim_set_eq:NN \parindent \c_zero_dim
148          \ttfamily
149          \bool_if:NT \l_@@_line_numbers_bool
150          {
151              \@@_actually_print_number:
152              \vspace{-\baselineskip}
153          }
154          \int_case:nnF \l_@@_gobble_int
155          {
156              0

```

Be careful: the last argument is provided by currification.

```

157          { \lua_now:e { Parse(token.scan_argument()) } }
158          { -1 }
159          { \lua_now:e { AutoGobbleParse(token.scan_argument()) } }
160          { -2 }
161          { \lua_now:e { EnvGobbleParse(token.scan_argument()) } }
162      }
163      {
164          \exp_args:N \@@_define_gobble_syntax:n \l_@@_gobble_int
165          \lua_now:e { GobbleParse(token.scan_argument()) }
166      }
167      { ##1 }
168  }
169  \par \addvspace { 0.5 em }

```

The following `\end{#1}` is only for the groups and the stack of environments of LaTeX.

```

170      \end { #1 }
171  }

```

We can now define the new environment.

```

172  \NewDocumentEnvironment { #1 } { #2 }
173  {
174      #3
175      \group_begin:
176      \tl_map_function:nN
177      { \ \\ \{ \} \$ \& \# \^ \_ \% \~ }
178      \char_set_catcode_other:N
179      \use:c { __piton_collect_ #1 :w }
180  }
181  { #4 }
182  \AddToHook { env / #1 / begin } { \char_set_catcode_other:N \^M }
183 }

184 \NewPitonEnvironment { Piton } { } { } { }

185 \NewDocumentCommand { \PitonStyle } { m } { \csname pitonStyle#1\endcsname }

186 \NewDocumentCommand { \SetPitonStyle } { } { \keys_set:nn { piton } }
187 \cs_new_protected:Npn \@@_math_scantokens:n #1
188     { \normalfont \scantextokens { $#1$ } }

189 \keys_define:nn { piton }
190 {
191     String.Interpol .tl_set:c = pitonStyle String.Interpol ,
192     String.Interpol .value_required:n = true ,
193     FormattingType .tl_set:c = pitonStyle FormattingType ,
194     FormattingType .value_required:n = true ,
195     Dict.Value .tl_set:c = pitonStyle Dict.Value ,
196     Dict.Value .value_required:n = true ,

```

```

197  Name.Decorator .tl_set:c = pitonStyle Name.Decorator ,
198  Name.Decorator .value_required:n = true ,
199  Name.Function .tl_set:c = pitonStyle Name.Function ,
200  Name.Function .value_required:n = true ,
201  Keyword .tl_set:c = pitonStyle Keyword ,
202  Keyword .value_required:n = true ,
203  Keyword.Constant .tl_set:c = pitonStyle Keyword.Constant ,
204  Keyword.constant .value_required:n = true ,
205  String.Doc .tl_set:c = pitonStyle String.Doc ,
206  String.Doc .value_required:n = true ,
207  Interpol.Inside .tl_set:c = pitonStyle Interpol.Inside ,
208  Interpol.Inside .value_required:n = true ,
209  String.Long .tl_set:c = pitonStyle String.Long ,
210  String.Long .value_required:n = true ,
211  String.Short .tl_set:c = pitonStyle String.Short ,
212  String.Short .value_required:n = true ,
213  String .meta:n = { String.Long = #1 , String.Short = #1 } ,
214  Comment.Math .tl_set:c = pitonStyle Comment.Math ,
215  Comment.Math .default:n = \@@_math_scantokens:n ,
216  Comment.Math .initial:n = ,
217  Comment .tl_set:c = pitonStyle Comment ,
218  Comment .value_required:n = true ,
219  InitialValues .tl_set:c = pitonStyle InitialValues ,
220  InitialValues .value_required:n = true ,
221  Number .tl_set:c = pitonStyle Number ,
222  Number .value_required:n = true ,
223  Name.Namespace .tl_set:c = pitonStyle Name.Namespace ,
224  Name.Namespace .value_required:n = true ,
225  Name.Class .tl_set:c = pitonStyle Name.Class ,
226  Name.Class .value_required:n = true ,
227  Name.Builtin .tl_set:c = pitonStyle Name.Builtin ,
228  Name.Builtin .value_required:n = true ,
229  Name.Type .tl_set:c = pitonStyle Name.Type ,
230  Name.Type .value_required:n = true ,
231  Operator .tl_set:c = pitonStyle Operator ,
232  Operator .value_required:n = true ,
233  Operator.Word .tl_set:c = pitonStyle Operator.Word ,
234  Operator.Word .value_required:n = true ,
235  Post.Function .tl_set:c = pitonStyle Post.Function ,
236  Post.Function .value_required:n = true ,
237  Exception .tl_set:c = pitonStyle Exception ,
238  Exception .value_required:n = true ,
239  Comment.LaTeX .tl_set:c = pitonStyle Comment.LaTeX ,
240  Comment.LaTeX .value_required:n = true ,
241  unknown .code:n = \msg_error:nn { piton }{ Unknown~key~for~SetPitonStyle }
242 }

243 \msg_new:nnn { piton } { Unknown~key~for~SetPitonStyle } {
244   The-style~'\l_keys_key_str'~is~unknown.\\
245   This~key~will~be~ignored.\\
246   The~available~styles~are~(in~alphabetic~order):~
247   Comment,~
248   Comment.LaTeX,~
249   Dict.Value,~
250   Exception,~
251   InitialValues,~
252   Keyword,~
253   Keyword.Constant,~
254   Name.Builtin,~
255   Name.Class,~
256   Name.Decorator,~
257   Name.Function,~
258   Name.Namespace,~

```

```

259 Number,~
260 Operator,~
261 Operator.Word,~
262 String,~
263 String.Doc,~
264 String.Long,~
265 String.Short,-and-
266 String.Interpol. }

267 \SetPitonStyle
268 {
269     Comment      = \color[HTML]{0099FF} \itshape ,
270     Exception    = \color[HTML]{CC0000} ,
271     Keyword      = \color[HTML]{006699} \bfseries ,
272     Keyword.Constant = \color[HTML]{006699} \bfseries ,
273     Name.Builtin   = \color[HTML]{336666} ,
274     Name.Decorator  = \color[HTML]{9999FF},
275     Name.Class     = \color[HTML]{00AA88} \bfseries ,
276     Name.Function   = \color[HTML]{CC00FF} ,
277     Name.Namespace  = \color[HTML]{00CCFF} ,
278     Number        = \color[HTML]{FF6600} ,
279     Operator       = \color[HTML]{555555} ,
280     Operator.Word   = \bfseries ,
281     String         = \color[HTML]{CC3300} ,
282     String.Doc     = \color[HTML]{CC3300} \itshape ,
283     String.Interpol = \color[HTML]{AA0000} ,
284     Comment.LaTeX   = \normalfont \color[rgb]{.468,.532,.6} ,
285     Name.Type      = \color[HTML]{336666} ,
286     InitialValues  = \piton ,
287     Dict.Value     = \piton ,
288     Post.Function   = \piton ,
289     Interpol.Inside = \color{black}\piton ,
290 }

```

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