

# Writing, running and including the output of external documents from within a main L<sup>A</sup>T<sub>E</sub>X document – v. 0.22

Herbert Voß\*

5. Mai 2022

## Inhaltsverzeichnis

<b>1 Syntax</b>	<b>3</b>
<b>2 First examples</b>	<b>3</b>
2.1 Without showing the code . . . . .	3
2.2 Showing code and output of a Python example . . . . .	4
<b>3 Setting marker in the source</b>	<b>7</b>
<b>4 Optional arguments</b>	<b>8</b>
4.1 Programs and runs . . . . .	8
4.2 Grafik options . . . . .	10
4.3 Listings options . . . . .	10
4.4 Background color . . . . .	11
4.5 Type of the source code . . . . .	11
4.6 Output as floating object with caption and label . . . . .	12
4.7 Output more than one page . . . . .	12
4.8 Cropping the PDF . . . . .	13
4.9 Code and output side by side . . . . .	14
4.10 Horizontal alignment of the output . . . . .	15
4.10.1 the default . . . . .	15
4.10.2 Left aligned . . . . .	15
4.10.3 Right aligned . . . . .	15
4.10.4 the default – side by side . . . . .	15
4.10.5 Left aligned – side by side . . . . .	15
4.10.6 Right aligned – side by side . . . . .	15
4.11 Inline images . . . . .	16
4.12 Input text instead of an image . . . . .	16
4.13 Running additional external programs . . . . .	18
4.14 Using listings . . . . .	19

---

\*herbert@dante.de

<b>5 Supported engines</b>	<b>22</b>
5.1 METAPOST example . . . . .	22
5.2 plain <sub>T<small>E</small>X</sub> example . . . . .	22
5.3 L <sup>A</sup> T <small>E</small> X example . . . . .	23
5.4 Con <sub>T<small>E</small>Xt</sub> example . . . . .	24
<b>6 Other options</b>	<b>25</b>

# 1 Syntax

```
\usepackage{hvextern}
```

This package allows to write external METAPOST, TeX, ConTeXt, L<sup>A</sup>T<sub>E</sub>X, LuaTeX, LuaL<sup>A</sup>T<sub>E</sub>X, X<sub>D</sub>T<sub>E</sub>X, X<sub>H</sub>L<sup>A</sup>T<sub>E</sub>X, Lua, Perl, Java and/or Python source code, which will then be run via shell escape to create a PDF oder text output to include it into the main L<sup>A</sup>T<sub>E</sub>X document.

There is only one environment:

```
\begin{externalDocument}[<options>]{<external filename without extension>}  
...  
source code  
...  
\end{externalDocument}
```

The main document *must* be run with the `-shell-escape` option, otherwise it won't work, e.g.:

```
lualatex --shell-escape <file>
```

The purpose for this package is to show the output of documents which have to be compiled with a different preamble or a different engine or a complete different system, but integrating the output automatically in the main document..

*All* examples in this document are created on-the-fly while running this L<sup>A</sup>T<sub>E</sub>X document with lualatex with the `--shell-escape` option.

# 2 First examples

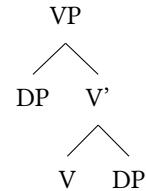
## 2.1 Without showing the code

This document was run with LuaL<sup>A</sup>T<sub>E</sub>X. Suppose you want to insert the output of a document which needs for several reasons a pdfL<sup>A</sup>T<sub>E</sub>X run. Instead of created and running a document outside of the main document and then to insert the output we can do this from within this LuaL<sup>A</sup>T<sub>E</sub>X document itself. The external document is compiled with pdfL<sup>A</sup>T<sub>E</sub>X and the output is insert as pdf image. The source code itself is not shown by the environment `externalDocument`.

```

\begin{externalDocument}[
  compiler=pdflatex,force,cleanup]{voss}
\documentclass[standalone]
%StartVisiblePreamble
\usepackage{fontenc}
\usepackage{libertinus}
\usepackage[linguistics]{forest}
\forestapplylibrarydefaults{linguistics,
  edges}
%StopVisiblePreamble
\begin{document}
\begin{forest}
[VP
  [DP]
  [’V
    [V]
    [DP]
  ]
]
\end{forest}
\end{document}
\end{externalDocument}

```



voss-1

## 2.2 Showing code and output of a Python example

The png image is created on the fly with the following arguments of `externalDocument`:

```

\begin{externalDocument}[
  compiler=python3,
  showFilename,
  code,
  ext=py,
  docType=py,
  usefancyvrb,
  grfOptions={width=\ linewidth}]{python}
... Python code ...
\end{externalDocument}

```

The code which is declared as header and main can be marked by:

```

\hv@extern@exampleType{py}
{\NumChar StartVisibleMain}
{\NumChar StopVisibleMain}
{\NumChar StartVisiblePreamble}
{\NumChar StopVisiblePreamble}

```

`\NumChar` is the default Python comment character # and needs to be saved with a different category, which is done internally by the package. The complete definition of the code is:

```

\begin{externalDocument}[
  compiler=python3,
  showFilename,

```

```

code,
ext=py,
force,
docType=py,
usefancyvrb,
grfOptions={width=\linewidth}]{python}
import os
#StartVisiblePreamble
from PIL import Image
import subprocess
# drawing area (xa < xb and ya < yb)
xa = -0.1716
xb = -0.1433
ya = 1.022
yb = 1.044
maxIt = 1024 # iterations
imgx = 1000 # image size
imgy = 750
image = Image.new("RGB", (imgx, imgy))
#StopVisiblePreamble

#StartVisibleMain
for y in range(imgy):
    cy = y * (yb - ya) / (imgy - 1) + ya
    for x in range(imgx):
        cx = x * (xb - xa) / (imgx - 1) + xa
        c = complex(cx, cy)
        z = 0
        for i in range(maxIt):
            if abs(z) > 2.0: break
            z = z * z + c
        r = i % 4 * 6
        g = i % 8 * 32
        b = i % 16 * 16
        image.putpixel((x, y), b * 65536 + g * 256 + r)
#StopVisibleMain
# now get the filename created by the latex document
imageName = os.path.basename(os.path.splitext(__file__)[0])+".png" # get filename
image.save(imageName, "PNG")
\end{externalDocument}

```

And with using this code we get the image as png inserted. The given filename of the external document is internally extended by a consecutive number which isn't known to the Python code. However, it is no problem in any programming language to get the name of a running file. The forlast line in the above code shows how it can be done with Python.

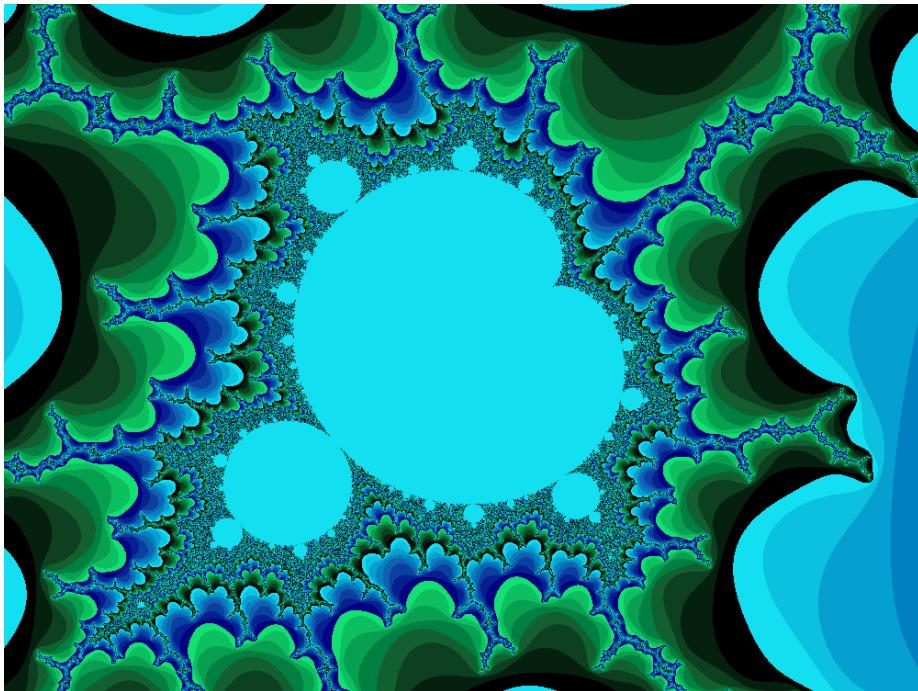
```

from PIL import Image
import subprocess
# drawing area (xa < xb and ya < yb)
xa = -0.1716

```

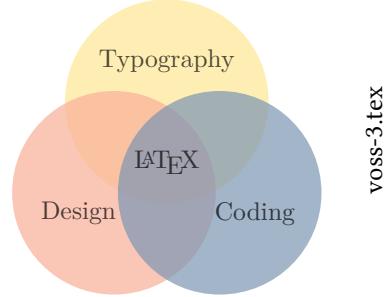
```
xb = -0.1433
ya = 1.022
yb = 1.044
maxIt = 1024 # iterations
imgx = 1000 # image size
imgy = 750
image = Image.new("RGB", (imgx, imgy))

for y in range(imgy):
    cy = y * (yb - ya) / (imgy - 1) + ya
    for x in range(imgx):
        cx = x * (xb - xa) / (imgx - 1) + xa
        c = complex(cx, cy)
        z = 0
        for i in range(maxIt):
            if abs(z) > 2.0: break
            z = z * z + c
        r = i % 4 * 6
        g = i % 8 * 32
        b = i % 16 * 16
        image.putpixel((x, y), b * 65536 + g * 256 + r)
```



```
\usepackage{tikz}
\usepackage[hks,pantone,xcolor]{xespotcolor}

\SetPageColorSpace{HKS}
\definecolor{HYellow}{spotcolor}{HKS05N,0.5}
\definecolor{HRed}{spotcolor}{HKS14N,0.5}
\definecolor{HBlue}{spotcolor}{HKS38N,0.5}
\begin{tikzpicture}[scale=0.7,fill opacity=0.7]
\fill[HYellow]( 90:1.2) circle (2);
\fill[HRed] (210:1.2) circle (2);
\fill[HBlue] (330:1.2) circle (2);
\node at ( 90:2) {Typography};
\node at ( 210:2) {Design};
\node at ( 330:2) {Coding};
\node {\LaTeX};
\end{tikzpicture}
```



voss-3.tex

### 3 Setting marker in the source

The marker for the code ranges which should be listed depend to the used programming language:

```
[...]
%StartVisiblePreamble
[... listed preamble code ]
%StopVisiblePreamble
[...]
\begin{document}
[...]
\end{document}
```

everything between `%StartVisiblePreamble` and `%StopVisiblePreamble` will be listed as preamble and in case of a `\LaTeX` source everything between `\begin{document}` and `\end{document}` as body. The marker must be defined with an own macro, e.g.:

```
\hv@extern@exampleType{py}
{\NumChar StartVisibleMain}
{\NumChar StopVisibleMain}
{\NumChar StartVisiblePreamble}
{\NumChar StopVisiblePreamble}
```

`\NumChar` is the comment character `#`, which needs a special handling. This version of `hvextern` supports the following programming languages (option `compiler`): `mpost`, `tex`, `latex`, `luatex`, `python3`, `perl`, `lua`, `xetex`, `pdflatex`, `lualatex`, `xelatex`, and `context`. The default is `pdflatex`. The option `docType` selects the config file, which must be one of `context`, `lua`, `pl`, `tex`, `latex`, `mp`, and `py`. For Lua it is

```
\hv@extern@exampleType{lua}
{--StartVisibleMain}
```

```
{--StopVisibleMain}
{--StartVisiblePreamble}
{--StopVisiblePreamble}
```

It defines the marker strings for the listed code sequences. In some cases you have to use multiple times the same value for different optional arguments, e.g.

```
ext=lua, compiler(lua, docType=lua, ...)
```

## 4 Optional arguments

The default setting is always shown in brackets.

### 4.1 Programs and runs

The proxpath should only in some rare cases needed. In general all used compilers will be found by the system. A given proxpath must be end with a slash, e.g. ./bin/

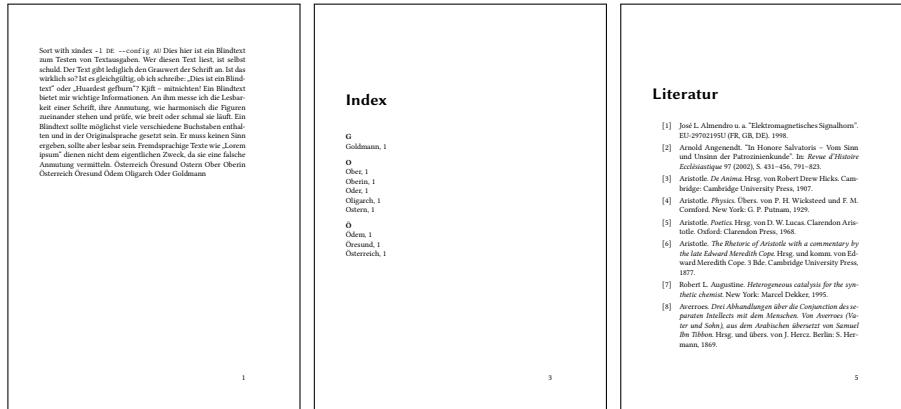
```
\define@key{hv}{proxpath}[]{\def\hv@extern@proxpath{#1}}
\define@key{hv}{compiler}[pdflatex]{\def\hv@extern@compiler{#1}}
\define@key{hv}{runsequence}[]{\def\hv@extern@runsequence{#1}}
\define@key{hv}{runs}[1]{\setcounter{hv@extern@runs}{#1}}
```

Instead of the optional arguments  
Lkeywordcompiler,  
Lkeywordbiber, and  
Lkeywordxindex one can define an individual command sequence by using the optional argument  
Lkeywordrunsequence. It must be comma separated list:

```
runsequence={lualatex,biber,xindex -l de -c AU,lualatex,lualatex}
```

```
\usepackage[ngerman]{babel}
\usepackage{libertinus,hvindex}
\usepackage{makeidx}\makeindex
\usepackage[biblatex]{biblatex}\addbibresource{biblatex-examples.bib}
```

```
Sort with xindex \verb|-1 DE --config AU|
\blindtext
\Index{Österreich} \Index{Öresund}
\Index{Ostern} \Index{Ober} \Index{Oberin}
\Index{Österreich} \Index{Öresund}
\Index{Ödem} \Index{Oligarch} \Index{Oder}
\Index{Goldmann}
\printindex
\nocite{*}\printbibliography
\blindtext
\blindddocument
```



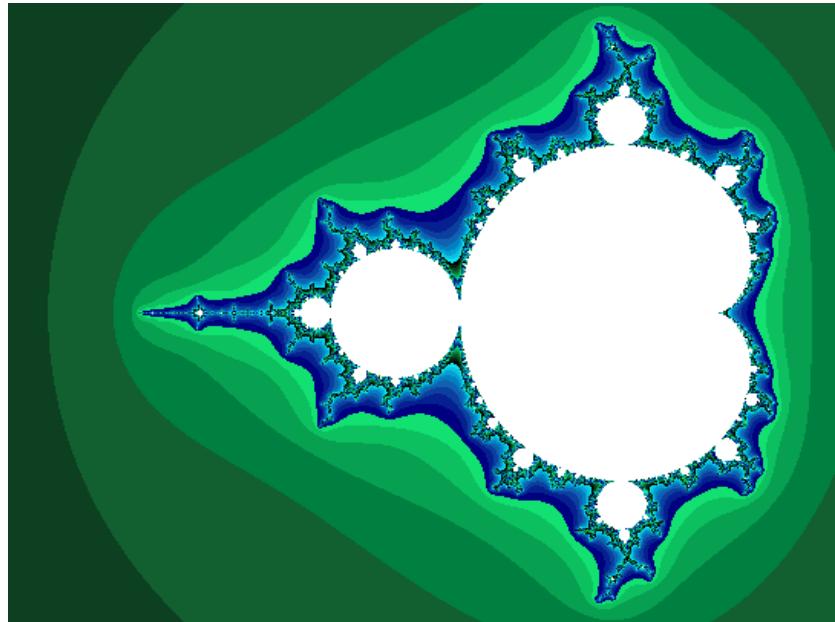
The following Java-program creates the Mandelbrot set as png image. The valid setting for the environment `externalDocument` is:

```
compiler=java,ext=java,docType=java,
public static int iterZahl(final double cx, final double cy, int maxIt,
                           final double radius) {
    // bestimmt Anzahl der Iterationen
    int zaehler = 0;
    double zx = 0.0, zy = 0.0, tmp;
    do {
        tmp = zx*zx - zy*zy + cx;
        zy = 2*zx*zy + cy; zx = tmp;
        zaehler++;
    } while (zx*zx + zy*zy <= radius && zaehler < maxIt);
    return zaehler;
}

double xa = -2.5, xe = 0.7, ya = -1.2, ye = 1.2; // Ratio 20:15
double dx = (xe-xa)/(imageBreite-1), dy = (ye-ya)/(imageHoehe-1);
double cx, cy; int R, G, B;
double radius = 10.0; int maxIt = 1024;
cx = xa;
for (int sp = 0; sp < imageBreite; sp++) {
    cy = ye; // von oben nach unten
    for (int ze = 0; ze < imageHoehe; ze++) {
        int zIter = iterZahl(cx, cy, maxIt, radius);
        if (zIter == maxIt) {
            g.setColor(Color.WHITE);
            g.drawLine(sp, ze, sp, ze);
        } else {
            R = zIter % 4 * 6 ; G = zIter % 8 * 32; B = zIter % 16 * 16;
            g.setColor(new Color(R,G,B));
            g.drawLine(sp, ze, sp, ze);
        }
        cy = cy - dy;
    } // for ze
    cx = cx + dx;
```

java-5.java

```
} // for sp
```



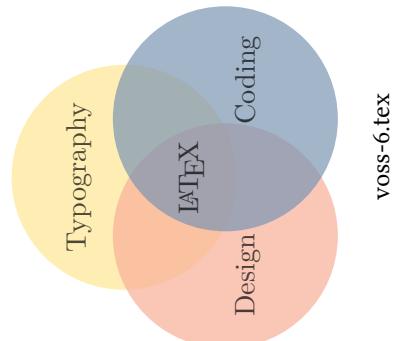
## 4.2 Grafik options

```
\define@key{hv}{grfOptions}[]{\def\hv@extern@grfOptions{#1}}
```

The option is passed to `\includegraphics`, e.g. `angle=90, width=\linewidth` for the following example.

```
\usepackage{tikz}
\usepackage[hks,pantone,xcolor]{xspotcolor}

\SetPageColorSpace{HKS}
\definecolor{HYellow}{spotcolor}{HKS05N,0.5}
\definecolor{HRed}{spotcolor}{HKS14N,0.5}
\definecolor{HBlue}{spotcolor}{HKS38N,0.5}
\begin{tikzpicture}[scale=0.7, fill opacity =0.7]
\fill[HYellow] ( 90:1.2) circle (2);
\fill[HRed] ( 210:1.2) circle (2);
\fill[HBlue] ( 330:1.2) circle (2);
\node at ( 90:2) {Typography};
\node at ( 210:2) {Design};
\node at ( 330:2) {Coding};
\node {\LaTeX};
\end{tikzpicture}
```



voss-6.tex

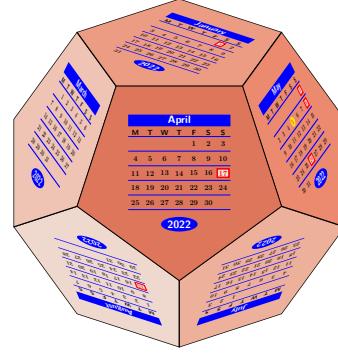
## 4.3 Listings options

```
\define@key{hv}{lstOptions}[]{\def\hv@extern@lstOptions{#1}}
```

The option is passed either to `\lstinputlisting`, or, if `usefancyvrb` is active, to `\VerbatimInput`. The following example uses

```
lstOptions={basicstyle=\sffamily\itshape\scriptsize},
```

```
\usepackage{pst-calender}
\psscalebox{0.3}{%
\psCalDodecaeder[Year=2022,style=april]%
}
```



voss-7.tex

#### 4.4 Background color

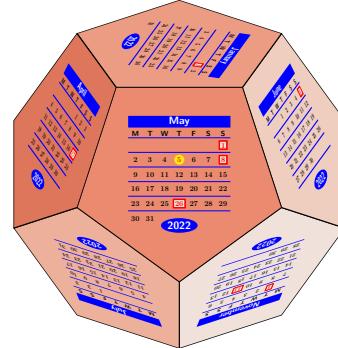
There are different colors for the preamble and body listing: the background and frame color.

```
\define@key{hv}{BGpreamble}[black12]{\def\hv@extern@BGpreamble{\#1}}
\define@key{hv}{BGbody}[black8]{\def\hv@extern@BGbody{\#1}}
\define@key{hv}{B0preamble}[black12]{\def\hv@extern@B0preamble{\#1}}
\define@key{hv}{B0body}[black8]{\def\hv@extern@B0body{\#1}}
```

The options are passed to `tcolorbox` and preset to `black12` and `black!8`. The color of the frame is set to the same values, hence not seen. The following example uses

```
BGpreamble=red!10, B0preamble=red,
BGbody=blue!8, B0body=blue,
```

```
\usepackage{pst-calender}
\pscalebox{0.3}{%
\psCalDodecaeder[Year=2022,style=may]%
}
```



voss-8.tex

#### 4.5 Type of the source code

The current version of `hvextern` supports code written as METAPOST, plain `TEX`, `LATEX`, `ConTEX`, and Python. Every type has its own keywords for the linerange which should be printed for the preamble and the body. For example the latex config is:

```

\hv@extern@exampleType{latex}%
for _all_LaTeX engines
{\string\begin\string{document\string}}%
{\string\end\string{document\string}}%
{\perCent StartVisiblePreamble}%
{\perCent StopVisiblePreamble}%

% only for the sequence latex->dvips->ps2pdf
\def\hv@extern@runLATEX#1#2#3#4{%
  \ifhv@extern@verbose \typeout{>>> running #1#2 #3#4}\fi
  \ShellEscape{#1#2\space #3#4}%
  \ifhv@extern@verbose \typeout{>>> running #1dvips #3}\fi
  \ShellEscape{#1dvips\space #3.dvi}%
  \ifhv@extern@verbose \typeout{>>> running ps2pdf #3.ps}\fi
  \ShellEscape{#1ps2pdf\space -dAutoRotatePages=/None\space -dALLOWPSTRANSparency\space #3.ps}%
}

```

If a source needs more than running the defined compiler, it must be defined by a macro

```
\def\hv@extern@run<NAME>#1#2#3#4{%
  \ifhv@extern@verbose \typeout{>>> running #1#2#3#4}\fi
  ...
}
```

The type of the source code can be different to the compiler, e.g. source `latex`, but compiler `lualatex`.

## 4.6 Output as floating object with caption and label

By default the images are not inserted as a float. This can be changed by the keyword `float`, a caption and a label are optional. The float type is always `figure`.

```
\define@boolkey{hv}[hv@extern@]{float}[true]{}
\define@key{hv}{caption}[]{\def\hv@extern@caption{\#1}}
\define@key{hv}{label}[]{\def\hv@extern@label{\#1}}
```

The image Figure 1 shows an example for a floating object.

```
\usepackage{pst-coxeterp}
```

```
\begin{pspicture}(-1,-1)(1,1)\Simplex[dimension=2]\end{pspicture}
%
\begin{pspicture}(-1,-1)(1,1)\Simplex[dimension=3]\end{pspicture}
%
\begin{pspicture}(-1,-1)(1,1)\Simplex[dimension=5]\end{pspicture}
%
\begin{pspicture}(-1,-1)(1,1)\Simplex[dimension=7]\end{pspicture}
%
% -----
% Only some text to show the pagebreak
%
```

voss-9.tex

## 4.7 Output more than one page

The pages which should be printed can be defined by

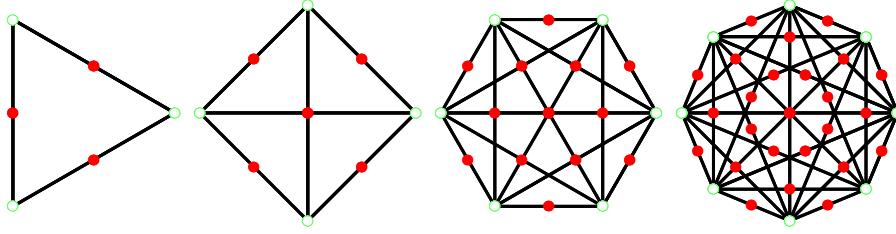


Abbildung 1: An example for Coxeter images

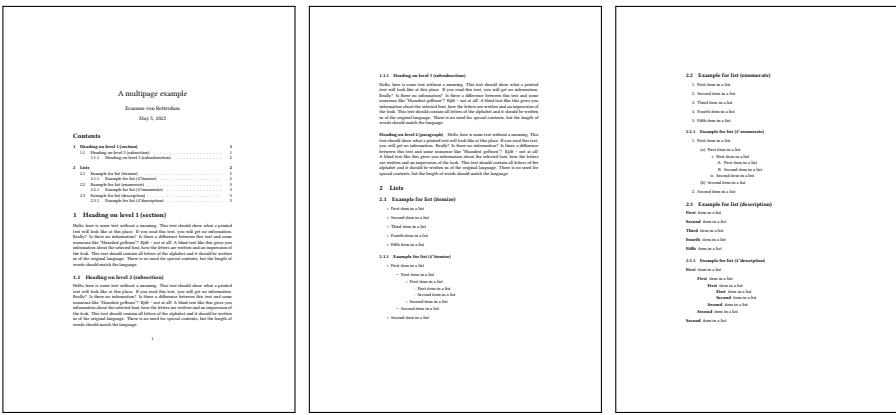
```
\define@key{hv}{pages}[1]{\def\hv@extern@pages{#1}}
\define@boolkey{hv}{[hv@extern@]}{frame}[true]{}
```

With frame the pages can be framed (internally by \fbox). It is leaved to the user to choose the correct image width for the pages. The following example uses:

```
pages={1,2,3},
grfOptions={width=0.3\linewidth},
compiler=lualatex, runs=2, % for the TOC
frame,
```

```
\usepackage[american]{babel}
\usepackage{libertinus}
\usepackage{blindtext}
```

```
\title{A multipage example}
\author{Erasmus von Rotterdam}
\maketitle
\tableofcontents
\blinddocument
```



voss-10.tex

## 4.8 Cropping the PDF

Instead of using the documentclass \standalone, which already crops the created PDF, one can use the optional argument crop.

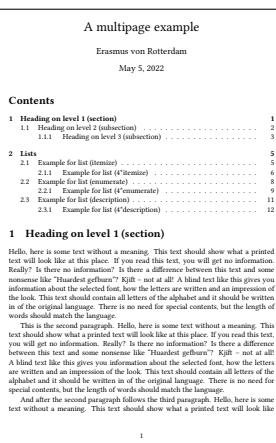
```
\define@boolkey{hv}{[hv@extern@]}{crop}[true]{}
\define@key{hv}{cropmargin}[2]{\def\hv@extern@cropmargin{#1}}% length in pt
```

It is also possible to crop a document with more than one page. In this case the beginning and end of the pages should be on the same height. Otherwise the pages will have different heights after cropping (see next image). The following example was created with

```
pages={1,2,3},
grf0options={width=0.3\linewidth},
compiler=lualatex, runs=2, % for the TOC
frame,
crop, cropmargin=5,%      5pt margin
```

```
\usepackage[american]{babel}
\usepackage{libertinus}
\usepackage{blindtext}
\pagestyle{headings}
```

```
\title{A multipage example}
\author{Erasmus von Rotterdam}
\maketitle
\tableofcontents
\Blinddocument
```



1 HEADING ON LEVEL 1 (SECTION)		
1.1 Heading on level 2 (subsection)	2	1
1.1.1 Heading on level 3 (subsection)	3	2
2 Lists	5	3
2.1 Example for list (unsorted)	5	4
2.1.1 Example for list (unsorted)	6	5
2.2 Example for list (enumerated)	8	6
2.2.1 Example for list (enumerated)	9	7
2.3 Example for list (description)	11	8
2.3.1 Example for list (description)	12	9

vooss-11.tex

## 4.9 Code and output side by side

By default the code and the output is on top of each other. With setting the width of a minipage with `mpwidth` greater than 0 pt the output will be side by side.

```
\define@key{hv}{mpwidth}[0pt]{\setlength{hv@extern@mpwidth{\#1}}}
\define@key{hv}{mpvalign}[0pt]{\def{hv@extern@mpvalign{\#1}}}
```

`mpwidth` is the width of the code. The rest of the line, minus 1em for the space between the minipages, will be the possible width for the output and will be calculated automatically. The two minipages are aligned by defaults to its top. This can be changed by setting `mpvalign` to `c` or `b`.

## 4.10 Horizontal alignment of the output

### 4.10.1 the default

```
align=\centering,
```

```
\rule{0.5\linewidth}{5mm}
```



voss-12.tex

### 4.10.2 Left aligned

```
align=\raggedright,
```

```
\rule{0.5\linewidth}{5mm}
```



voss-13.tex

### 4.10.3 Right aligned

```
align=\raggedleft,
```

```
\rule{0.5\linewidth}{5mm}
```



voss-14.tex

### 4.10.4 the default – side by side

```
align=\centering, mpwidth=0.5\linewidth,
```

```
\rule{0.25\linewidth}{5mm}
```



voss-15.tex

### 4.10.5 Left aligned – side by side

```
align=\raggedright, mpwidth=0.5\linewidth,
```

```
\rule{0.25\linewidth}{5mm}
```



voss-16.tex

### 4.10.6 Right aligned – side by side

```
align=\raggedleft, mpwidth=0.5\linewidth,
```

```
\rule{0.25\linewidth}{5mm}
```



voss-17.tex

## 4.11 Inline images

By default code and image are own paragraphs. With the optional argument `inline` the created image can be part of the current line. This may make sense, if you need characters which are not part of your current font.

```
\define@boolkey{hv}[hv@extern@]{inline}[true]{\hv@extern@codefalse}
```

With `inline=true` the optional argument `code` is automatically set to false. The next Chinese characters %美好的一天are inserted as inline image without showing the code. The complete code looks like:

With `\Lkeyset{inline}` the optional argument `\Lkeyword{code}` is automatically set to false. The next Chinese characters  
`\begin{externalDocument}[\br/> compiler=xelatex, inline, runs=2, grfOptions={height=8pt},\br/> crop, cropmargin=0, cleanup, force, docType=latex]{voss}\br/> \documentclass{ctexart}\br/> \pagestyle{empty}\br/> \begin{document}\br/> \end{document}\br/> \end{externalDocument}`  
 are inserted as inline image without showing the code. The complete code looks like:

## 4.12 Input text instead of an image

By default the created pdf which can be, of course, only test, will be insert by `\includegraphics`. If you have only text as output and don't want to create a pdf you can insert this kind of output as verbatim text by setting `includegraphic=false`.

```
\define@boolkey{hv}[hv@extern@]{includegraphic}[true]{}
```

The textfile must have the same main filename with the extension `.txt`. As already mentioned, in every programming language you can get the current used filename from within the code itself. The following Perl example which calculates the Kaprekar constants uses

```
my $filename = $0; # the current filename
$filename =~ s/\.\pl//; # without extension .pl
$filename = "${filename}.txt"; # for the output
```

Only for some completeness: a Kaprekar constant is a number  $A$  with  $\max(A) - \min(A) = A$ .  $\max$  and  $\min$  are the sorted digits of the number  $A$ :  $495 = 954 - 459$ .

```

my $zahl = 1;
my $anfang = 1;
my $ende = 9;

print $fh "Finding Kaprekarconstants ... \n";
while ($zahl < 8) {
    print $fh "{$zahl}-stellig: ";
    foreach ($anfang...$ende) { # for every
        row $_
        @Zeichen = split(//,$_);
        $Min = join("",sort(@Zeichen));
        $Max = reverse($Min);
        $Dif=$Max-$Min;
        if($_ eq $Dif) {
            $found = 1;
            print $fh $_, " ";
        }
    }
    if (!$found) { print $fh "---\n"; }
    else { print $fh "\n"; }
    $found = false;
    $zahl = $zahl+1;
    $anfang = $anfang*10;
    $ende = $ende*10;
}

```

Finding Kaprekarconstants ...  
1-stellig: ---  
2-stellig:  
3-stellig: 495,  
4-stellig: 6174,  
5-stellig:  
6-stellig: 549945, 631764,  
7-stellig:

voss-19.pl

Another example with running Lua to calculate and print the Pascal's triangle.  
The internal filename is available with

```

local filename = arg[0]
local shortFN = str:match("(.+)%..+")
-- delete extension
outFile = io.open(shortFN.."txt","w+")
-- open external file

function nextrow(t)
    local ret = {}
    t[0], t[#t+1] = 0, 0
    for i = 1, #t do ret[i] = t[i-1] + t[i] end
    return ret
end

function triangle(n)
    t = {1}
    for i = 1, n do
        m = (n - i)
        for j = 1,m do outFile:write("    ") end
        for k = 1,i do outFile:write(string.format("%8s",t[k])) end
        outFile:write("\n")
        t = nextrow(t)
    end
end

triangle(10)

```

voss-20.lua

## 4.13 Running additional external programs

For a L<sup>A</sup>T<sub>E</sub>X additional programs for bibliography, index, a.s.o. maybe needed.

```
\define@boolkey{hv}[hv@extern@]{biber}[true]{}
\define@boolkey{hv}[hv@extern@]{xindex}[true]{}
\define@key{hv}{xindexOptions}[]{\def\hv@extern@xindexOptions{\#1}}
\define@key{hv}{runsequence}[]{\def\hv@extern@runsequence{\#1}}
```

The biber run needs no additional options, but for xindex it maybe useful. The following examples uses

```
\begin{externalDocument}[  
    compiler=luatex, runs=2, pages=2,crop,  
    xindex, xindexOptions={-l DE --config AU},  
    mpwidth=0.6\linewidth, usefancyvrb=false,  
    docType=latex,  
    ...  
]{voss}
```

```
\usepackage{makeidx}\makeindex  
\usepackage{hvindex}
```

```
Sort with xindex \verb|-l DE --config AU|  
\Index{Österreich} \Index{Öresund}  
\Index{Ostern} \Index{Ober} \Index{Oberin}  
\Index{Österreich} \Index{Öresund}  
\Index{Ödem} \Index{Oligarch} \Index{Oder}  
\Index{Ostern} \Index{Ober} \Index{Oberin}  
\Index{Obstler} \Index{Öl} \Index{ölen}  
\Index{Oder}\seealso{Fluss} \Index{Göbel}  
\Index{oder} \index{Fluss!Oder}  
\Index{Goethe} \Index{Göthe} \Index{Götz}  
\Index{Goldmann}  
\printindex
```

Index

F	Obstler, 1
Fluss	oder, 1
- Oder, 1	Oder, 1, <i>siehe auch</i> Fluss
G	Oligarch, 1
Goethe, 1	Ostern, 1
Goldmann, 1	Ö
Göbel, 1	Ödem, 1
Göthe, 1	Öl, 1
Götz, 1	Öresund, 1
O	Österreich, 1
Ober, 1	ö
Oberin, 1	ölen, 1

Instead of using the options `compiler`, `biber`, and `xindex` one can also use only the optional argument `runsequence` to define an individual sequence of commands, e.g.:

`runsequence={lualatex,biber,{xindex -l de -c AU},lualatex,lualatex}`

```
\usepackage[ngerman]{babel}
\usepackage{libertinus,hvindex}
\usepackage{makeidx}\makeindex
\usepackage[biblatex]{biblatex}\addbibresource{biblatex-examples.bib}
```

```
Sort with xindex \verb|-1 DE --config AU|
\blindtext
\Index{Österreich} \Index{Öresund}
\Index{Ostern} \Index{Ober} \Index{Oberin}
\Index{Österreich} \Index{Öresund}
\Index{Ödem} \Index{Oligarch} \Index{Oder}
\Index{Goldmann}
\printindex
\nocite{*}\printbibliography
\blindtext
\blindeddocument
```

Voss-22.tex

**Panel 1:**

Sort with xindex \verb|-1 DE --config AU|  
\blindtext  
\Index{Österreich} \Index{Öresund}  
\Index{Ostern} \Index{Ober} \Index{Oberin}  
\Index{Österreich} \Index{Öresund}  
\Index{Ödem} \Index{Oligarch} \Index{Oder}  
\Index{Goldmann}  
\printindex  
\nocite{\*}\printbibliography  
\blindtext  
\blindeddocument

**Panel 2:**

**Index**

G	Goldmann, 1
O	Ober, 1
	Oberin, 1
	Oder, 1
	Oligarch, 1
	Ostern, 1
O	Ödem, 1
	Öresund, 1
	Österreich, 1

**Panel 3:**

**Literatur**

[1]	José L. Almeida u. a. "Elektromagnetisches Signalraum". EU-2952195U (FR, GR, DE). 1998.
[2]	Arnold Angerendt: "In Honore Salvatoris – Vom Sinn Ecklesiastischer Paterologien". In: <i>Revue d'histoire Ecclésiastique</i> (1980), S. 411–465, Nr. 76.
[3]	Aristote: <i>In Anima</i> . Hrsg. von Robert Drew Hicks. Cam- bridge: Cambridge University Press, 1907.
[4]	Aristote: <i>Physics</i> . Transl. by P. H. Wicksteed and F. M. Aldous. London: Macmillan, 1922.
[5]	Aristote: <i>Poëtie</i> . Hrsg. von D. W. Lucas. Clarendon Ari- stotle. Oxford: Clarendon Press, 1968.
[6]	Aristote: <i>The Rhetoric of Aristotle with a commentary by Edward Marston</i> . 3 Bde. Cambridge: Cambridge University Press, 1877.
[7]	Baldus, L. Augustinus: <i>Hieroglyphicus codicis pro the sys- teme chemico</i> . New York: Marcel Dekker, 1995.
[8]	Averroes: <i>Drei Abhandlungen über die Coniunction des se- paraten Intellects mit dem Menschen. Von Averroes (Vä- ter und Sohn) aus dem Arabischen übersetzt von Samuel de Silio</i> . Hrsg. und übers. von J. Herz. Berlin: S. Her- mann, 1899.

## 4.14 Using listings

The default is using `\lstinputlisting` for the printed code sequences.

```
\documentclass[chapterprefix=on,parskip=half-,DIV=12,fontsize=12pt]{scrbook}
}
\DeclareNewSectionCommand[
  style=section,
  level=4,
  beforeskip=-3.25ex plus -1ex minus -.2ex,
  afterskip=1.5ex plus .2ex,
  font=\normalsize,
  indent=0pt,
  counterwithin=subsubsection
]{subsubsubsection}
\RedeclareSectionCommand[
  level=5,
  toplevel=5,
  tocindent=13em,
  tocnumwidth=5.9em,
  counterwithin=subsubsubsection
]{paragraph}
\RedeclareSectionCommand[
```

```

level=6,
toclevel=6,
tocindent=15em,
tocnumwidth=6.8em
]{subparagraph}
\setcounter{secnumdepth}{\subsubsectiondepth}
\setcounter{tocdepth}{\subsubsectiontocdepth}

\tableofcontents
\chapter{Einführung}
\section{Ein Abschnitt}
\subsection{Ein Unterabschnitt}
\subsubsection{Ein Unter-Unterabschnitt}
\subsubsubsection{Ein Unter-Unter-Unterabschnitt}
\paragraph{Der normale Paragraph}
\blindtext
\subparagraph{Der normale Unterparagraph}
\blindtext
\blindeddocument

```

voss-23.tex

<p><b>Inhaltsverzeichnis</b></p> <table border="0"> <tr> <td><b>1 Einführung</b></td> <td>3</td> </tr> <tr> <td>  1.1 Ein Abschnitt</td> <td>3</td> </tr> <tr> <td>    1.1.1 Ein Unterabschnitt</td> <td>3</td> </tr> <tr> <td>      1.1.1.1 Ein Unter-Unterabschnitt</td> <td>3</td> </tr> <tr> <td>      1.1.1.1.1 Ein Unter-Unter-Unterabschnitt</td> <td>3</td> </tr> <tr> <td><b>2 Überschrift auf Ebene 0 (Section)</b></td> <td>5</td> </tr> <tr> <td>  2.1 (Überschrift auf Ebene 1 (Section))</td> <td>5</td> </tr> <tr> <td>    2.1.1 Überschrift auf Ebene 2 (subsection)</td> <td>5</td> </tr> <tr> <td>      2.1.1.1 Überschrift auf Ebene 3 (subsubsection)</td> <td>6</td> </tr> <tr> <td>  2.2 Listen</td> <td>6</td> </tr> <tr> <td>    2.2.1 Beispiel einer Liste (itemize)</td> <td>6</td> </tr> <tr> <td>      2.2.1.1 Beispiel einer Liste (itemname)</td> <td>6</td> </tr> <tr> <td>    2.2.2 Beispiel einer Liste (enumerate)</td> <td>7</td> </tr> <tr> <td>      2.2.2.1 Beispiel einer Liste (enumname)</td> <td>7</td> </tr> <tr> <td>    2.2.3 Beispiel einer Liste (description)</td> <td>8</td> </tr> <tr> <td>      2.2.3.1 Beispiel einer Liste (description)</td> <td>8</td> </tr> </table>	<b>1 Einführung</b>	3	1.1 Ein Abschnitt	3	1.1.1 Ein Unterabschnitt	3	1.1.1.1 Ein Unter-Unterabschnitt	3	1.1.1.1.1 Ein Unter-Unter-Unterabschnitt	3	<b>2 Überschrift auf Ebene 0 (Section)</b>	5	2.1 (Überschrift auf Ebene 1 (Section))	5	2.1.1 Überschrift auf Ebene 2 (subsection)	5	2.1.1.1 Überschrift auf Ebene 3 (subsubsection)	6	2.2 Listen	6	2.2.1 Beispiel einer Liste (itemize)	6	2.2.1.1 Beispiel einer Liste (itemname)	6	2.2.2 Beispiel einer Liste (enumerate)	7	2.2.2.1 Beispiel einer Liste (enumname)	7	2.2.3 Beispiel einer Liste (description)	8	2.2.3.1 Beispiel einer Liste (description)	8	<p><b>Kapitel 1</b></p> <h2>Einführung</h2> <h3>1 Ein Abschnitt</h3> <h4>1.1 Ein Unterabschnitt</h4> <h5>1.1.1 Ein Unter-Unterabschnitt</h5> <h6>1.1.1.1 Ein Unter-Unter-Unterabschnitt</h6> <p><b>Der normale Paragraph</b> Dies hier ist ein Blindekt zum Testen von Textausgaben. Wer diesen Text liest, ist selbst schuld. Der Text gibt lediglich den Grauwert der Schrift an. Ist das wirklich so? Ist es gleichgültig, ob ich schreibe „Dies ist ein Blindekt“ oder „Hast du gebraucht?“ Kühf – mitnächstet! Ein Blindekt bietet nur wenige Informationen. An ihm möchte ich die Lesbarkeit einer Schrift, ihre Ausrichtung, wie sie zwischen die Figuren anderer Schriften passt, testen. Ich kann ja keine Blindekt mit so unterschiedlich vielen verschiedenen Buchstaben enthalten und in der Originalsprache gesetzt sein. Er muss keinen Sinn ergeben, sollte aber lesbar sein. Fremdsprachige Texte wie „Loren ipsum“ dienen nicht dem eigentlichen Zweck, da sie eine falsche Annahme vermitteln.</p> <p><b>Der normale Unterparagraph</b> Dies hier ist ein Blindekt zum Testen von Textausgaben. Wer diesen Text liest, ist selbst schuld. Der Text gibt lediglich den Grauwert der Schrift an. Ist das wirklich so? Ist es gleichgültig, ob ich schreibe „Dies ist ein Blindekt“ oder „Hast du gebraucht?“ Kühf – mitnächstet! Ein Blindekt bietet nur wenige Informationen. An ihm möchte ich die Lesbarkeit einer Schrift, ihre Ausrichtung, wie sie zwischen die Figuren anderer Schriften passt, testen. Ich kann ja keine Blindekt mit so unterschiedlich vielen verschiedenen Buchstaben enthalten und in der Originalsprache gesetzt sein. Er muss keinen Sinn ergeben, sollte aber lesbar sein. Fremdsprachige Texte wie „Loren ipsum“ dienen nicht dem eigentlichen Zweck, da sie eine falsche Annahme vermitteln.</p>
<b>1 Einführung</b>	3																																
1.1 Ein Abschnitt	3																																
1.1.1 Ein Unterabschnitt	3																																
1.1.1.1 Ein Unter-Unterabschnitt	3																																
1.1.1.1.1 Ein Unter-Unter-Unterabschnitt	3																																
<b>2 Überschrift auf Ebene 0 (Section)</b>	5																																
2.1 (Überschrift auf Ebene 1 (Section))	5																																
2.1.1 Überschrift auf Ebene 2 (subsection)	5																																
2.1.1.1 Überschrift auf Ebene 3 (subsubsection)	6																																
2.2 Listen	6																																
2.2.1 Beispiel einer Liste (itemize)	6																																
2.2.1.1 Beispiel einer Liste (itemname)	6																																
2.2.2 Beispiel einer Liste (enumerate)	7																																
2.2.2.1 Beispiel einer Liste (enumname)	7																																
2.2.3 Beispiel einer Liste (description)	8																																
2.2.3.1 Beispiel einer Liste (description)	8																																

It also possible to use `\VerbatimInput` from package `fancyvrb`. In general it makes no difference using the optional argument `usefancyvrb` or not.

```

\documentclass[chapterprefix=on,parskip=half-,DIV=12,fontsize=12pt]{scrbook}
\DeclarationsCommand[
  style=section,
  level=4,
  beforeskip=-3.25ex plus -1ex minus -.2ex,
  afterskip=1.5ex plus .2ex,
  font=\normalsize,
  indent=0pt,
  counterwithin=subsubsection
]{subsubsubsection}
\RedeclarationsCommand[

```

```

level=5,
toclevel=5,
tocindent=13em,
tocnumwidth=5.9em,
counterwithin=subsubsubsection
]{paragraph}
\RedeclareSectionCommand[
level=6,
toclevel=6,
tocindent=15em,
tocnumwidth=6.8em
]{subparagraph}
\setcounter{secnumdepth}{\subsubsubsection}
\setcounter{tocdepth}{\subsubsubsection}
\tableofcontents
\chapter{Einführung}
\section{Ein Abschnitt}
\subsection{Ein Unterabschnitt}
\subsubsection{Ein Unter-Unterabschnitt}
\subsubsubsection{Ein Unter-Unter-Unterabschnitt}
\paragraph{Der normale Paragraph}
\blindtext
\subparagraph{Der normale Unterparagraph}
\blindtext
\blindeddocument

```

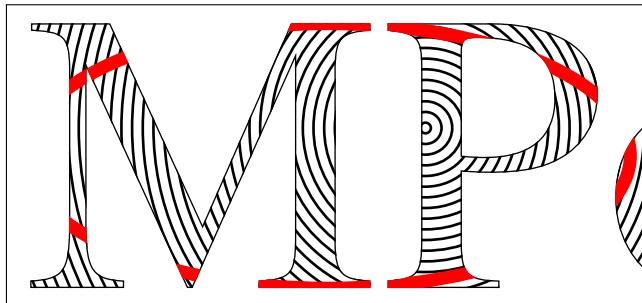
<p><b>Inhaltsverzeichnis</b></p> <table border="0"> <tr> <td><b>1 Einführung</b></td> <td>3</td> </tr> <tr> <td>  1.1 Ein Abschnitt</td> <td>3</td> </tr> <tr> <td>    1.1.1 Ein Unterabschnitt</td> <td>3</td> </tr> <tr> <td>      1.1.1.1 Ein Unter-Unterabschnitt</td> <td>3</td> </tr> <tr> <td>2 Überschrift auf Ebene 0 (chapter)</td> <td>5</td> </tr> <tr> <td>  2.1 Überschrift auf Ebene 1 (section)</td> <td>5</td> </tr> <tr> <td>    2.1.1 Überschrift auf Ebene 2 (subsection)</td> <td>5</td> </tr> <tr> <td>      2.1.1.1 Überschrift auf Ebene 3 (subsubsection)</td> <td>6</td> </tr> <tr> <td>  2.2 Listen</td> <td>6</td> </tr> <tr> <td>    2.2.1 Beispiel einer Liste (itemize)</td> <td>6</td> </tr> <tr> <td>      2.2.1.1 Beispiel einer Liste (itemize)</td> <td>7</td> </tr> <tr> <td>    2.2.2 Beispiel einer Liste (enumerate)</td> <td>7</td> </tr> <tr> <td>      2.2.2.1 Beispiel einer Liste (enumerate)</td> <td>7</td> </tr> <tr> <td>    2.2.3 Beispiel einer Liste (description)</td> <td>8</td> </tr> <tr> <td>      2.2.3.1 Beispiel einer Liste (description)</td> <td>8</td> </tr> </table>	<b>1 Einführung</b>	3	1.1 Ein Abschnitt	3	1.1.1 Ein Unterabschnitt	3	1.1.1.1 Ein Unter-Unterabschnitt	3	2 Überschrift auf Ebene 0 (chapter)	5	2.1 Überschrift auf Ebene 1 (section)	5	2.1.1 Überschrift auf Ebene 2 (subsection)	5	2.1.1.1 Überschrift auf Ebene 3 (subsubsection)	6	2.2 Listen	6	2.2.1 Beispiel einer Liste (itemize)	6	2.2.1.1 Beispiel einer Liste (itemize)	7	2.2.2 Beispiel einer Liste (enumerate)	7	2.2.2.1 Beispiel einer Liste (enumerate)	7	2.2.3 Beispiel einer Liste (description)	8	2.2.3.1 Beispiel einer Liste (description)	8	<h2>Kapitel 1</h2> <h3>Einführung</h3> <h4>1.1 Ein Abschnitt</h4> <h5>1.1.1 Ein Unterabschnitt</h5> <h6>1.1.1.1 Ein Unter-Unterabschnitt</h6> <p><b>Der normale Paragraph</b> Dies hier ist ein Blödtext zum Testen von Textausgaben. Wer diesen Text liest, ist selbst schuld. Der Text gibt lediglich den Grauwert der Schrift an. Ist das wirklich so? Ist es gleichgültig, ob ich schreibe: „Dies ist ein Blödtext“ oder „Häast gestoh“? Kijk – minach! Ein Blödtext bietet nur wichtige Informationen. An ihm messe ich die Lesbarkeit einer Schrift, ihre Anmutung, wie harmonisch die Figuren zueinander stehen und prüfe, wie breit oder schmal sie läuft. Ein Blödtext sollte möglichst viele verschiedene Buchstaben enthalten und in der Originalsprache gesetzt sein. Er muss keinen Sinn ergeben, sollte aber lesbar sein. Fremdsprachige Texte wie „Lorem ipsum“ dienen nicht dem eigentlichen Zweck, da sie eine falsche Anmutung vermitteln.</p> <p><b>Der normale Unterparagraph</b> Dies hier ist ein Blödtext zum Testen von Textausgaben. Wer diesen Text liest, ist selbst schuld. Der Text gibt lediglich den Grauwert der Schrift an. Ist das wirklich so? Ist es gleichgültig, ob ich schreibe: „Dies ist ein Blödtext“ oder „Häast gestoh“? Kijk – minach! Ein Blödtext bietet nur wichtige Informationen. An ihm messe ich die Lesbarkeit einer Schrift, ihre Anmutung, wie harmonisch die Figuren zueinander stehen und prüfe, wie breit oder schmal sie läuft. Ein Blödtext sollte möglichst viele verschiedene Buchstaben enthalten und in der Originalsprache gesetzt sein. Er muss keinen Sinn ergeben, sollte aber lesbar sein. Fremdsprachige Texte wie „Lorem ipsum“ dienen nicht dem eigentlichen Zweck, da sie eine falsche Anmutung vermitteln.</p>
<b>1 Einführung</b>	3																														
1.1 Ein Abschnitt	3																														
1.1.1 Ein Unterabschnitt	3																														
1.1.1.1 Ein Unter-Unterabschnitt	3																														
2 Überschrift auf Ebene 0 (chapter)	5																														
2.1 Überschrift auf Ebene 1 (section)	5																														
2.1.1 Überschrift auf Ebene 2 (subsection)	5																														
2.1.1.1 Überschrift auf Ebene 3 (subsubsection)	6																														
2.2 Listen	6																														
2.2.1 Beispiel einer Liste (itemize)	6																														
2.2.1.1 Beispiel einer Liste (itemize)	7																														
2.2.2 Beispiel einer Liste (enumerate)	7																														
2.2.2.1 Beispiel einer Liste (enumerate)	7																														
2.2.3 Beispiel einer Liste (description)	8																														
2.2.3.1 Beispiel einer Liste (description)	8																														

## 5 Supported engines

### 5.1 METAPOST example

```
defaultfont:="ptmr8r";
warningcheck:=0;

draw fullcircle shifted (0.5,0.6) xscaled 8cm yscaled 3.5cm
    withpen pencircle scaled 5bp withcolor red;
special( " /Times-Roman findfont 150 scalefont setfont " &
    " 0 10 moveto (MPost) false charpath clip stroke gsave 150 70 translate " &
    " 2 4 600 {dup 0 moveto 0 exch 0 exch 0 360 arc stroke} for grestore " );
```



rm epsf.\*

voss-25.mp

### 5.2 plainTeX example

```
\footline={\footsc the electronic journal of combinatorics
{\footbf 16} (2009), \#R00\hfil\footrm\folio}

\font\bigrm=cmr12 at 14pt
\centerline{\bigrm An elementary proof of the reconstruction conjecture}

\bigskip\bigskip
\centerline{D. Remifa\footnote*{Thanks to the editors of this journal!}}
\smallskip
\centerline{Department of Inconsequential Studies}
\centerline{Solatido College, North Kentucky, USA}
\centerline{\tt remifa@dis.solatido.edu}
\bigskip
\centerline{\footrm
Submitted: Jan 1, 2009; Accepted: Jan 2, 2009; Published: Jan 3, 2009}
\centerline{\footrm Mathematics Subject Classifications: 05C88, 05C89}
\bigskip\bigskip
\centerline{\bf Abstract}
\smallskip
{\narrower\noindent
The reconstruction conjecture states that the multiset of unlabeled
vertex-deleted subgraphs of a graph determines the graph, provided it
has at least 3 vertices. A version of the problem was first stated
by Stanis\l aw Ulam. In this paper, we show that the conjecture can
be proved by elementary methods. It is only necessary to integrate
the Lenkle potential of the Broglington manifold over the quantum
```

voss-26.tex

```

supervacillatory measure in order to reduce the set of possible
counterexamples to a small number (less than a trillion). A simple
computer program that implements Pipletti's classification theorem
for torsion-free Aramaic groups with symplectic socles can then
finish the remaining cases.}

```

```

\bigskip
\begin{section}{1. Introduction.}

```

This is the start of the introduction.



### 5.3 L<sup>A</sup>T<sub>E</sub>X example

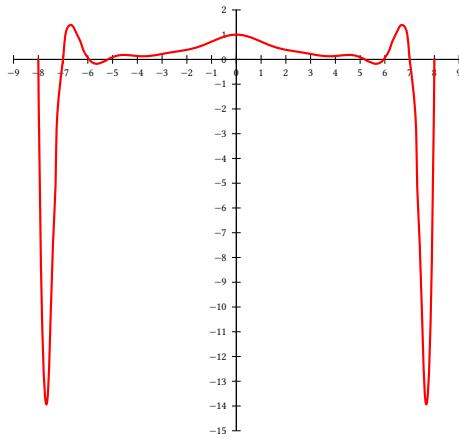
```

\usepackage{fontenc}\usepackage{libertinus}
\usepackage{pst-all}

\psset{unit=0.8cm}
\begin{pspicture}(-9,-15)(9,2)
\psaxes(0,0)(-9,-15)(9,2)
\psplot[algebraic,plotstyle=curve,curvature=1 1 0 ,
linewidth=2pt, linecolor=red]{-8}{8}{
1 - 3876218985722260225*x^2/10892114744073986176
+ 14975974793271450625*x^4/174273835905183778816
- 317095420958296875*x^6/26811359370028273664
+ 194412970920703125*x^8/214490874960226189312
- 2090988251953125*x^10/53622718740056547328
+ 99480224609375*x^12/107245437480113094656
- 7879638671875*x^14/697095343620735115264
+ 152587890625*x^16/2788381374482940461056}
\end{pspicture}

```

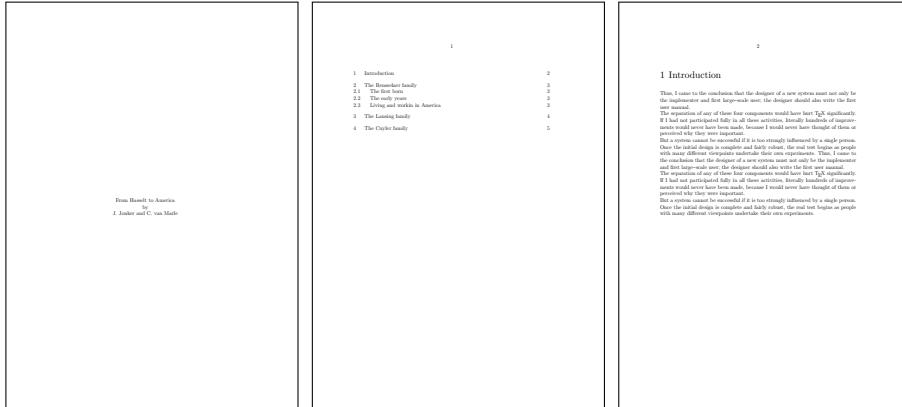
voss-27.tex



## 5.4 ConTeXt example

```
\definehead
  [myhead]
  [section]
\setuphead
  [myhead]
  [numberstyle=bold,
   textstyle=bold,
   before=\hairline\blank,
   after=\nowhitespace\hairline]

\startstandardmakeup
\midaligned{From Hasselt to America}
\midaligned{by}
\midaligned{J. Jonker and C. van Marle}
\stopstandardmakeup
\placecombinedlist[content]
\chapter{Introduction}
\input knuth \input knuth
\chapter[rensselaer]{The Rensselaer family}
\section{The first born}
\input knuth
\section{The early years}
... in those days Hasselt was ...
\section{Living and workin in America}
\input knuth
\chapter[lansing]{The Lansing family}
... the Lansing family was also ...
\chapter[cuyler]{The Cuyler family}
... much later Tydeman Cuyler ...
\myhead[headlines]{And the end}
foo
```



## 6 Other options

**force=false** can speed up the compiling time for the document. If a created image-/output already exists, there is no need to create it with the next run again and again.

**cleanup** the auxiliary files of a L<sup>A</sup>T<sub>E</sub>X-run are deleted, preset to .aux, .log. It must be a comma seperated list of the extensions of the main file, s.g. cleanup={aux,log}.

**copyToExampleDir** name of a directory for the examples, must first be created by the user himself

**ExamplesDir** move all examples into a directory

**tclbox=false** Can be used if there are some negative interactions between package listing and package tcolorbox.

**eps** create an eps from the pdf (historical)

# Index

## Symbols

-shell-escape (package option), 2  
.bin/ (value), 7  
#, 3  
%StartVisiblePreamble, 6  
%StopVisiblePreamble, 6

## B

b (value), 13  
\begin{document}, 6  
biber (keyword), 17  
black  
-black, 10  
--8 (color), 10  
black12 (color), 10

## C

c (value), 13  
compiler (keyword), 6, 17  
context (value), 6  
crop (keyword), 12  
cropping, 13

## D

docType (keyword), 6  
documentclass, 12

## E

\end{document}, 6  
externalDocument (environment), 2f, 8

## F

\fbox, 12  
figure (environment), 11  
float (keyword), 11  
frame (keyword), 12

## H

\hbox (package), 6, 10

## I

\includegraphics, 9  
inline (keyword), 15  
inline image, 15

## K

Kaprekar, 15

## L

latex (value), 6, 11  
\lstinputlisting, 10  
lua (value), 6  
lualatex (value), 6, 11  
luatex (value), 6

## M

minipages, 13  
mp (value), 6  
mpost (value), 6  
mpvalign (keyword), 13  
mpwidth (keyword), 13

## N

\NumChar, 3, 6

## P

Pascal's triangle, 16  
pdflatex (value), 6  
perl (value), 6  
pl (value), 6  
png, 3  
progpath (keyword), 7  
py (value), 6  
Python, 4  
python3 (value), 6

## R

runsequence (keyword), 17

## S

source, 2  
\standalone, 12

## T

tcolorbox (package), 10  
tex (value), 6  
.txt (file extension), 15

## U

usefancyvrb (keyword), 10, 19

## V

\VerbatimInput, 10

## X

xelatex (value), 6  
xetex (value), 6  
xindex (keyword), 17