# colorist, write your articles or books in a colorful way

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#### Abstract

colorist is a series of styles and classes for you to typeset your articles or books in a colorful manner. My original intention in designing this series is to write drafts and notes that look colorful yet not dazzling.

The entire collection includes colorist.sty, which is the main style shared by all of the following classes; colorart.cls for typesetting articles and colorbook.cls for typesetting books. They compile with any major TEX engine, with native support to English, French, German, Italian, Portuguese (European and Brazilian) and Spanish typesetting via \UseLanguage (see the instruction below for detail).

You can also found lebhart and beaulivre on CTAN. They are the enhanced version of colorart and colorbook with unicode support. With this, they can access to more beautiful fonts, and also have native support for Chinese, Japanese and Russian typesetting. On the other hand, they need to be compiled with  $\chi_{\Xi}$  or LuaLaTeX (not pdfLaTeX).

This documentation is typeset using colorart (with the option allowbf). You can think of it as a short introduction and demonstration.

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#### Тір

Multi-language support, theorem-like environments, draft marks and some other features are provided by the ProjLib toolkit. Here we only briefly discuss how to use it with this document class. For more detailed information, you can refer to the documentation of ProjLib.

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## **1** INITIALIZATION

## 1.1 How to load it

You can directly use colorart or colorbook as your document class. In this way, you can directly begin writing your document, without having to worry about the configurations.

\documentclass{colorart} or \documentclass{colorbook}

And of course, you can also use the default classes article or book, and load the colorist package. This way, only the basic styles are set, and you can thus use your preferred fonts and page layout. All the features mentioned in this article are provided.

\usepackage{colorist}

#### 1.2 OPTIONS

colorist offers the following options:

- draft or fast
  - The option fast enables a faster but slightly rougher style, main differences are:
    - \* Use simpler math font configuration;
    - \* Do not use hyperref;
    - \* Enable the fast mode of ProjLib toolkit.
- allowbf

 Allow boldface. When this option is enabled, the title, titles of all levels and names of theorem-like environments will be bolded.

Тір

• During the draft stage, it is recommended to use the fast option to speed up compilation. At the end, one should remove the "fast" option to get the final version. When in fast mode, there will be a watermark "DRAFT" to indicate that you are currently in the draft mode.

Additionally, colorart and colorbook offers the following options:

- a4paper or b5paper
  - Optional paper size. The default paper size is 8.5 in  $\times$  11 in.
- palatino, times, garamond, biolinum
  - Font options. As the name suggest, font with corresponding name will be loaded.

### **2** Some instructions

Many of the features described next are provided by the ProjLib toolkit. Only the basic usage is mentioned here. For more details, please refer to its user documentation.

#### 2.1 LANGUAGE CONFIGURATION

colorist has multi-language support, including English, French, German, Italian, Portuguese (European and Brazilian) and Spanish. The language can be selected by the following macros:

• \UseLanguage {\language name\} is used to specify the language. The corresponding setting of the language will be applied after it. It can be used either in the preamble or in the main body. When no language is specified, "English" is selected by default.

• \UseOtherLanguage{(*language name*)}{(*content*)}, which uses the specified language settings to typeset (*content*). Compared with \UseLanguage, it will not modify the line spacing, so line spacing would remain stable when CJK and Western texts are mixed.

*(language name)* can be (it is not case sensitive, for example, **French** and **french** have the same effect):

- Simplified Chinese: CN, Chinese, SChinese or SimplifiedChinese
- Traditional Chinese: TC, TChinese or TraditionalChinese
- English: EN or English
- French: FR or French
- German: DE, German or ngerman
- Italian: IT or Italian
- Portuguese: PT or Portuguese
- Portuguese (Brazilian): BR or Brazilian
- Spanish: ES or Spanish
- Japanese: JP or Japanese
- Russian: RU or Russian

In addition, you can also add new settings to selected language:

• \AddLanguageSetting{ (settings) }

- Add  $\langle settings \rangle$  to all supported languages.

- \AddLanguageSetting((language name)) { (settings) }
  - Add  $\langle settings \rangle$  to the selected language  $\langle language name \rangle$ .

For example, \AddLanguageSetting(German){\color{orange}} can make all German text displayed in orange (of course, one then need to add \AddLanguageSetting{\color{black}} in order to correct the color of the text in other languages).

### 2.2 THEOREMS AND HOW TO REFERENCE THEM

Environments such as definition and theorem have been pre-defined and can be used directly.

More specifically, preset environments include: assumption, axiom, conjecture, convention, corollary, definition, definition-proposition, definition-theorem, example, exercise, fact, hypothesis, lemma, notation, observation, problem, property, proposition, question, remark, theorem, and the corresponding unnumbered version with an asterisk \* in the name. The titles will change with the current language. For example, theorem will be displayed as "Theorem" in English mode and "Théorème" in French mode.

When referencing a theorem-like environment, it is recommended to use  $\cref{\langle label \rangle}$ . In this way, there is no need to explicitly write down the name of the corresponding environment every time.

Example

\begin{definition}[Strange things] \label{def: strange} ...

will produce

**DEFINITION 2.1** (Strange things) This is the definition of some strange objects.

\cref{def: strange} will be displayed as: **DEFINITION 2.1**.

After using \UseLanguage{French}, a theorem will be displayed as:

**THÉORÈME 2.1** (Inutile) Un théorème en français.

By default, when referenced, the name of the theorem always matches the language of the context in which the theorem is located. For example, the definition above is still displayed in English in the current French mode : **DEFINITION 2.1** and **THÉORÈME 2.1**. If you want the name of the theorem to match the current context when referencing, you can add regionalref to the global options.

The following are the main styles of theorem-like environments:

**THEOREM 2.2** Theorem style: theorem, proposition, lemma, corollary, ...

*Proof* | Proof style

🚺 Remark style

**CONJECTURE 2.1** Conjecture style

**EXAMPLE** Example style: example, fact, ...

PROBLEM 2.1 Problem style: problem, question, ...

For aesthetics, adjacent definitions will be connected together automatically:

**DEFINITION 2.2** First definition.

**DEFINITION 2.3** Second definition.

#### 2.3 DEFINE A NEW THEOREM-LIKE ENVIRONMENT

If you need to define a new theorem-like environment, you must first define the name of the environment in the language to use:

• \NameTheorem[{language name}] { (name of environment) } { (name string) }

For  $\langle language name \rangle$ , please refer to the section on language configuration. When  $\langle language name \rangle$  is not specified, the name will be set for all supported languages. In addition, environments with or without asterisk share the same name, therefore,  $\NameTheorem{envname}{\ldots}$  has the same effect as  $\NameTheorem{envname}{\ldots}$ .

And then define this environment in one of following five ways:

- \CreateTheorem\*{{name of environment}}
- Define an unnumbered environment  $\langle name \ of \ environment \rangle$
- \CreateTheorem{(name of environment)}
  - Define a numbered environment (*name of environment*), numbered in order 1,2,3,...
- \CreateTheorem{(name of environment)}[(numbered like)]
  - Define a numbered environment  $\langle name \ of \ environment \rangle$ , which shares the counter  $\langle numbered \ like \rangle$
- \CreateTheorem{ (name of environment) }< (numbered within)>
  - Define a numbered environment (*name of environment*), numbered within the counter (*numbered within*)

- \CreateTheorem{(name of environment)}((existed environment))
   \CreateTheorem\*{(name of environment)}((existed environment))
  - Identify (name of environment) with (existed environment) or (existed environment)\*.
  - This method is usually useful in the following two situations:
    - 1. To use a more concise name. For example, with \CreateTheorem{thm} (theorem), one can then use the name thm to write theorem.
    - 2. To remove the numbering. For example, one can remove the numbering of the remark environment with \CreateTheorem{remark}(remark\*).

Тір

This macro utilizes the feature of amsthm internally, so the traditional theoremstyle is also applicable to it. One only needs declare the style before the relevant definitions.

Here is an example. The following code:

```
\NameTheorem[EN]{proofidea}{Idea}
\CreateTheorem*{proofidea*}
\CreateTheorem{proofidea}<subsection>
```

defines an unnumbered environment proofidea\* and a numbered environment proofidea (numbered within subsection) respectively. They can be used in English context. The effect is as follows:

Idea | The proofidea\* environment.

Idea 2.3.1 The proofidea environment.

### 2.4 DRAFT MARK

You can use \dnf to mark the unfinished part. For example:

\dnf or \dnf<...>. The effect is: To be finished #1 or To be finished #2: ....
 The prompt text changes according to the current language. For example, it will be displayed as
 Pas encore fini #3 in French mode.

Similarly, there is \needgraph :

• \needgraph or \needgraph<...>. The effect is:

A graph is needed here #1

or

A graph is needed here #2: ...

The prompt text changes according to the current language. For example, in French mode, it will be displayed as

Il manque une image ici #3

#### 2.5 ON THE TITLE, ABSTRACT AND KEYWORDS

colorart has both the features of standard classes and that of the  $\mathcal{AMS}$  classes.

Therefore, the title part can either be written in the usual way, in accordance with the standard class article:

```
\title{\title}}
\author{\date}}
\author{\date}\}
\date{\date}}
\maketitle
\begin{abstract}
    \author{\datextalkastract}
    \end{abstract}
\begin{keyword}
    \keywords\
\end{keyword}
```

or written in the way of  $A_{MS}$  classes:

```
\title{\title}}
\author{\author}}
\title{\title}
\author{\author}}
\thanks{\text}
\address{\address}}
\email{\email\}
\date{\date}
\keywords{\keywords}\
\subjclass{\subjclass}}
\begin{abstract}
    \abstract}
\end{abstract}
\maketitle
```

The author information can contain multiple groups, written as:

```
\author{{author 1}}
\address{{address 1}}
\email{{email 1}}
\author{{author 2}}
\address{{address 2}}
\email{{email 2}}
```

Among them, the mutual order of \address, \curraddr, \email is not important.

## **3 KNOWN ISSUES**

. . .

- The font settings are still not perfect.
- Since many features are based on the ProjLib toolkit, colorist inherits all its problems. For details, please refer to the "Known Issues" section of the ProjLib documentation.
- The error handling mechanism is incomplete: there is no corresponding error prompt when some problems occur.
- There are still many things that can be optimized in the code.

## **4** DOCUMENT TEMPLATES

#### 4.1 THE STANDARD WAY

If you want to write in the standard way, you can refer to the following example:

```
\documentclass{colorart}
\usepackage{PJLtoolkit} % Load ProjLib toolkit
```

\UseLanguage{French} % Use French from here

\begin{document}

\title{Le Titre}
\author{Auteur}
\date{\PJLdate{2022-04-01}}

\maketitle

```
\begin{abstract}
   Ceci est un résumé. \dnf<Plus de contenu est nécessaire.>
\end{abstract}
\begin{keyword}
   AAA, BBB, CCC, DDD, EEE
\end{keyword}
```

\section{Un théorème}

```
%% Theorem-like environments can be used directly
\begin{theorem}\label{thm:abc}
    Ceci est un théorème.
\end{theorem}
```

```
Référence du théorème: \cref{thm:abc}
 % It is recommended to use clever reference
```

\end{document}

If you wish to switch to the standard class later, just replace the first two lines with:

```
\documentclass{article}
\usepackage[a4paper,margin=1in]{geometry}
\usepackage[hidelinks]{hyperref}
\usepackage[palatino]{PJLtoolkit} % Load ProjLib toolkit
```

#### 4.2 The $A_{M}S$ way

If you intend to switch to the journal template in the future and thus want to use the writing style as in the AMS classes, you can refer to the following example:

```
\documentclass{colorart}
\usepackage{PJLtoolkit} % Load ProjLib toolkit
\UseLanguage{French} % Use French from here
\begin{document}
\title{Le Titre}
\author{Auteur 1}
\address{Adresse 1}
\email{\href{Courriel 1}{Courriel 1}}
\author{Auteur 1}
\address{Adresse 1}
\email{\href{Courriel 2}{Courriel 2}}
\date{\PJLdate{2022-04-01}}
\subjclass{*****}
\keywords{...}
\begin{abstract}
   Ceci est un résumé. \dnf<Plus de contenu est nécessaire.>
\end{abstract}
\maketitle
\section{Première section}
%% Theorem-like environments can be used directly
\begin{theorem}\label{thm:abc}
   Ceci est un théorème.
\end{theorem}
Référence du théorème: \cref{thm:abc}
   % It is recommended to use clever reference
\end{document}
```

In this way, if you wish to switch to  $A_{MS}$  class later, just replace the first two lines with:

```
\documentclass{amsart}
\usepackage[a4paper,margin=1in]{geometry}
\usepackage[hidelinks]{hyperref}
\usepackage[palatino]{PJLtoolkit} % Load ProjLib toolkit
```