# LATEX News

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# Introduction

The 2020-10-01 release of  $LAT_EX$  shows that work on improving  $LAT_EX$  has again intensified. The two most important new features are the kernel support for xparse and the introduction of the new hook management system for  $LAT_EX$ , but as you can see there are many smaller enhancements and bug fixes added to the kernel and various packages.

# Providing xparse in the format

The official interface in the  $\text{IAT}_{\text{E}} X 2_{\varepsilon}$  kernel for creating document-level commands has always been \newcommand. This was a big step forward from IAT\_EX 2.09. However, it was still very limited in the types of command it can create: those taking at most one optional argument in square brackets, then zero or more mandatory arguments. Richer syntaxes required use of the T\_EX \def primitive along with appropriate low-level macro programming.

The LATEX team started work on a comprehensive document-command parser, xparse, in the late 1990s. In the past decade, the experimental ideas it provides have been carefully worked through and moved to a stable footing. As such, xparse is now used to define a very large number of document and package commands. It does this by providing a rich and self-consistent syntax to describe a wide range of interfaces seen in LATEX packages.

The ideas developed in **xparse** are now sufficiently well tested that the majority can be transferred into the LATEX kernel. Thus the following commands have been added

- \NewDocumentCommand, \RenewDocumentCommand, \ProvideDocumentCommand, \DeclareDocumentCommand
- \NewExpandableDocumentCommand, \RenewExpandableDocumentCommand, \ProvideExpandableDocumentCommand, \DeclareExpandableDocumentCommand
- \NewDocumentEnvironment, \RenewDocumentEnvironment, \ProvideDocumentEnvironment, \DeclareDocumentEnvironment
- \BooleanTrue \BooleanFalse
- \IfBooleanTF, \IfBooleanT, \IfBooleanF
- \IfNoValueTF, \IfNoValueT, \IfNoValueF
- \IfValueTF, \IfValueT, \IfValueF
- \SplitArgument, \SplitList, \TrimSpaces, \ProcessList, \ReverseBoolean
- \GetDocumentCommandArgSpec \GetDocumentEnvironmentArgSpec

Most, but not all, of the argument types defined by xparse are now supported at the kernel level. In particular, the types g/G, 1 and u are *not* provided by the kernel code; these are deprecated but still available by explicitly loading xparse. All other argument types *are* now available directly within the IAT<sub>F</sub>X  $2_{\varepsilon}$  kernel.

# A hook management system for LATEX

With the fall 2020 release of IAT<sub>E</sub>X we provide a general hook management system for the kernel and for packages. This will allow packages to safely add code to various kernel and package hooks and if necessary define rules to reorder the code in the hooks to resolve typical package loading order issues. This hook system is written in the L3 programming layer and thus forms the first larger application within the kernel that makes use of the IAT<sub>E</sub>X3 functionality now available (if we discount xparse which has already been available for a long time as a separate package).

The file lthooks.dtx holds the core management code for hooks and defines basic hooks for environments (as previously offered by etoolbox), ltshipout.dtx provides kernel hooks into the shipout process (making packages like atbegshi, etc., unnecessary) and the file ltfilehook.dtx holds redefinitions for commands like \input or \usepackage so that they offer hooks in a similar fashion to what is provided by the filehook package.

At the moment the integration is lightweight, overwriting definitions made earlier during format generation (though this will change after more thorough testing). For that reason the documentation isn't in its final form either and you have to read through three different documents:

**lthooks-doc.pdf** Core management interface and basic hooks for environments provided by the kernel.

**ltshipout-doc.pdf** Hooks accessible while a page is being shipped out.

ltfilehook-doc.pdf Hooks used when reading a file.

For those who wish to also study the code, replace -doc with -code, e.g., lthooks-code.pdf. All documents should be accessible via texdoc, e.g.,

texdoc lthooks-doc

should open the core documentation for you.

# Other changes to the LATEX kernel

symbol in math mode for large Unicode valuesThe IATEX 2<sub>ε</sub> kernel defines the command \symbol, which allows characters to be typeset by entering their 'slot number'. With the LuaTEX and X<sub>H</sub>TEX engines, these slot numbers can extend to very large values to accommodate Unicode characters in the upper Unicode planes (e.g., bold mathematical capital A is slot number "1D400 in hex or 119808 in decimal). The X<sub>H</sub>TEX engine did not allow \symbol in math mode for values above 2<sup>16</sup>; this limitation has now been lifted. (github issue 124)

## Correct Unicode value of $= y(\bar{y})$

The Unicode slot for  $\bar{y}$  was incorrectly pointing to the slot for  $\bar{Y}$ . This has been corrected. (github issue 326)

#### Add support for Unicode soft hyphens

For a long time, the UTF-8 option for inputenc made the Unicode soft hyphen character (U+00AD) an alias for the LATEX soft hyphen  $\$ . The Unicode engines X<sub>H</sub>TEX and LuaTEX behaved differently though: They either ignored U+00AD or interpreted it as an unconditional hyphen. This inconsistency is fixed now and LATEX always treats U+00AD as  $\$ . (github issue 323)

# Fix capital accents in Unicode engines

In Unicode engines the capital accents such as \capitalcedilla, etc., have been implemented as trivial shorthands for the normal accents (because other than Computer Modern virtually no fonts support

them), but that failed when hyperref got loaded. This has been corrected. (github issue 332)

#### Support calc in various kernel commands

#### Support $\varepsilon$ -TEX length expressions in picture coordinates

Picture mode coordinates specified with (\_,\_) previously accepted multiples of  $\mbox{unitlength}$ . They now also allow  $\varepsilon$ -T<sub>E</sub>X length expressions (as used by the  $\glueexpr$ primitive although all uses in picture mode are non-stretchy).

So, valid uses include \put(2,2) as previously, but now also uses such as \put(\textwidth-5cm,0.4\textheight).

Note that you can only use expressions with lengths; \put(1+2,0) is not supported.

#### Spaces in filenames of included files

File names containing spaces lead to unexpected results when used in the commands \include and \includeonly. This has now been fixed and the argument to \include can contain a file name containing spaces. Leading or trailing spaces will be stripped off but spaces within the file name are kept. The argument to \includeonly, which is a comma-separated list of files to process, can also contain spaces with any leading and trailing spaces stripped from the individual filenames while spaces *in* the file names will remain intact. *(github issues 217 and 218)* 

# Avoid extra line in \centering, \raggedleft or \raggedright

If we aren't justifying paragraphs then a very long word (longer than a line) could result in an unnecessary extra line in order to prevent a hyphen in the second-last line of the paragraph. This is now avoided by setting \finalhyphendemerits to zero in unjustified settings. (github issue 247)

## Set a non-zero \baselineskip in text scripts

As \textsuperscript and \textsubscript usually contain only a few characters on a single line the \baselineskip was set to zero. However, hyperref uses that value to determine the height of a link box which consequently came out far too small. This has been adjusted. (github issue 249) Spacing issues when using \linethickness In some circumstances the use of \linethickness introduced a spurious space that shifted objects in a picture environment to the right. This has been corrected. (github issue 274)

#### Better support for the legacy series default interface

In the initial implementation of IATEX's font selection scheme (NFSS) changes to any default were carried out by redefining some commands, e.g., \seriesdefault. In 2019 we introduced various extensions and with it new methods of customizing certain parts of NFSS, e.g., the recommended way for changing the series default(s) is now through \DeclareFontSeriesDefault [1]. In this release we improved the support for legacy documents using the old method to cover additional edge cases. (github issues 306 and 315)

# Support for uncommon font series defaults

If a font family was set up with fairly unusual font series defaults, e.g.,

# \renewcommand\ttdefault{lmvtt} \DeclareFontSeriesDefault[tt]{md}{lm} \DeclareFontSeriesDefault[tt]{bf}{bm}

then a switch between the main document families, e.g., \ttfamily...\rmfamily did not always correctly continue typesetting in medium or bold series if that involved adjusting the values used by \mdseries or \bfseries. This has now been corrected. (github issue 291)

#### Checking the current font series context

Sometimes it is necessary to define commands that act differently when used in bold context (e.g., inside \textbf). Now that it is possible in LATEX to specify different "bf" defaults based for each of the three meta families (rm, sf and tt) via \DeclareFontSeriesDefault, it is no longer easy to answer the question "am I typesetting in a bold context?". To help with this problem a new command was provided:

\IfFontSeriesContextTF{\context\}
{\true code\}{\false code\}

The  $\langle context \rangle$  can be either bf (bold) or md (medium) and depending on whether or not the current font is recognized as being selected through **\bfseries** or **\mdseries** the  $\langle true \ code \rangle$  or  $\langle false \ code \rangle$  is executed. As an example

# 

This way you can write \vbeta-isotopes and if used in a heading it comes out in a bolder version. (github issue 336)

#### Avoid spurious package option warning

When a package is loaded with a number of options, say X, Y and Z, and then later another loading attempt was made with a subset of the options or no options, it was possible to get an error message that option X is not known to the package. This obviously incorrect error was due to a timing issue where the list of available options got lost prematurely. This has now been fixed. (github issue 22)

#### Adjusting fleqn

In amsmath the \mathindent parameter used with the fleqn design is a rubber length parameter allowing for setting it to a value such as 1em minus 1em, i.e., so that the normal indentation can be reduced in case of very wide math displays. This is now also supported by the IAT<sub>F</sub>X standard classes.

In addition a compressible space between formula and equation number in the equation environment got added when the fleqn option is used so that a very wide formula doesn't bump into the equation number. (github issue 252)

#### Provide \clap

IATEX has inherited \llap and \rlap from plain TEX (zero-sized boxes whose content sticks out to the left or right, respectively) but there isn't a corresponding \clap command that centers the material. This missing command was added by several packages, e.g., mathtools, and has now been added to the kernel.

#### Fix to legacy math alphabet interface

When using the LAT<sub>E</sub>X 2.09 legacy math alphabet interface, e.g.,  $\ = 1\$  instead of  $\ = 1\$ , an extra math Ord atom was added to the formula in case the math alphabet was used for the first time. In some cases this math atom would change the spacing, e.g., change the unary minus sign into a binary minus in the above example. This has finally been fixed. (gnats issue latex/3357)

#### Added tests for format, package and class dates

To implement compatibility code or to ensure that certain features are available it is helpful and often necessary to check the date of the format or that of a package or class and execute different code based on the result. For that, IATEX previously had only internal commands (\@ifpackagelater and \@ifclasslater) for testing package or class names, but nothing reasonable for testing the format date. For the latter one had to resort to some obscure command \@ifl@t@r that, given its cryptic name, was clearly never intended for use even in package or class code. Furthermore, even the existing interface commands were defective as they are testing for "equal or later" and not for "later" as their names indicate. We have therefore introduced three new CamelCase commands as the official interface for such tests

and for package and class tests

For compatibility reasons the legacy commands remain available, but we suggest to replace them over time and use the new interfaces in new code. *(github issue 186)* 

#### Avoid problematic spaces after \verb

If a user typed  $\verb_{\perp}!~!_{\perp}foo$  instead of  $\verb!~!_{\perp}foo$ by mistake, then surprisingly the result was "!~!foo" without any warning or error. What happened was that the  $_{\perp}$  became the argument delimiter due to the rather complex processing done by  $\verb$  to render verbatim. This has been fixed and spaces directly following the command  $\verb$  or  $\verb*$  are now ignored as elsewhere. (github issue 327)

#### Provide a way to copy robust commands...

With the previous  $IATEX 2_{\varepsilon}$  release, several user-level commands were made robust, so the need for a way to create copies of these commands (often to redefine them) increased, and the  $IATEX 2_{\varepsilon}$  kernel didn't have a way to do so. Previously this functionality was provided in part by Heiko Oberdiek's letlxmacro package, which allows a robust command \foo to be copied to \bar with \LetLtxMacro\bar\foo.

From this release onwards, the IAT<sub>E</sub>X  $2\varepsilon$  kernel provides \NewCommandCopy (and \Renew... and \Declare... variants) which functions almost like \LetLtxMacro. To the end user, both should work the same way, and one shouldn't need to worry about the definition of the command: \NewCommandCopy should do the hard work.

 $\NewCommandCopy$  knows about the different types of definitions from the IAT<sub>E</sub>X 2 $\varepsilon$  kernel, and also from other packages, such as xparse's command declarations like  $\NewDocumentCommand$ , and etoolbox's  $\newrobustcmd$ , and it can be extended to cover further packages. (github issue 239)

#### ... and a way to \show them

It is sometimes necessary to look up the definition of a command, and often one not only doesn't know where that command is defined, but doesn't know if it gets redefined by some package, so often enough looking at the source doesn't help. The typical way around this problem is to use  $T_FX$ 's \show primitive to look at the

definition of a command, which works fine until the command being  $\shown$  is robust. With  $\show<math>\frac$  one sees

```
> \frac=macro:
->\protect \frac .
```

which is not very helpful. To show the actual command the user needed to notice that the real definition of \frac is in the \frac\_{\sqcup} macro and do \expandafter\show\csname frac\space\endcsname.

But with the machinery for copying robust commands in place it is already possible to examine a command and detect (as far as a macro expansion language allows) how it was defined. \ShowCommand knows that and with \ShowCommand\frac the terminal will show

> \frac=robust macro: ->\protect \frac .

> \frac =\long macro: #1#2->{\begingroup #1\endgroup \over #2}.

(github issue 373)

# Merge I3docstrip into docstrip

The file I3docstrip.tex offered a small extension over the original docstrip.tex file supporting the %<@@=(module)> syntax of expl3. This has been merged into docstrip so that it can now be used for both traditional .dtx files and those containing code written in the L3 programming layer language. (github issue 337)

#### Support vertical typesetting with doc

The macrocode environment uses a trivlist internally and as part of this sets up the \@labels box to contain some horizontal skips, but that box is never used. As a result this generates an issue in some circumstances if the typesetting direction is vertical. This has now been corrected to support such use cases as well. (github issue 344)

Record the counter name stepped by \refstepcounter \refstepcounter now stores the name of the counter in \@currentcounter. This allows packages like zref and hyperref to store the name without having to patch \refstepcounter. (github issue 300)

#### Native LuaTEX behavior for \-

IATEX changes  $\ -$  to add a discretionary hyphen even if hyphenchar is set to -1. This change is not necessary under LuaTEX because there  $\ -$  is not affected by hyphenchar in the first place. Therefore this behavior has been changed to ensure that LuaTEX's (language specific) hyphenation characters are respected by  $\-$ .

### Allow \par commands inside \typeout

\typeout used to choke when seeing an empty line or a \par command in its argument. However, sometimes it is used to display arbitrary user input or code (wrapped, for example, in \unexpanded) which may contain explicit \par commands. This is now allowed. (github issue 335)

Spacing commands moved from amsmath to the kernel Originally LATEX only provided a small set of spacing commands for use in text and math; some of the commands like  $\$ ; were only supported in math mode. amsmath normalized and provided all of them in text and math. This code has now been moved to the kernel so that it is generally available.

$\operatorname{command} \operatorname{name}(s)$	$\operatorname{math}$	$\operatorname{text}$
\thinspace	x x	хх
<pre>\! \negthinspace</pre>	xx	XX
$: \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$	x x	хх
\negmedspace	xx	xx
<pre>\; \thickspace</pre>	$x \ x$	хх
\negthickspace	xx	x

(github issue 303)

Access raw glyphs in LuaT<sub>E</sub>X without reloading fonts IAT<sub>E</sub>X's definitions for \textquotesingle, \textasciigrave, and \textquotedbl for the TU encoding in LuaT<sub>E</sub>X need special handling to stop the shaper from replacing these characters with curly quotes. This used to be done by reloading the current font without the tlig feature, but that came with multiple disadvantages: It behaves differently than the corresponding X<sub>H</sub>T<sub>E</sub>X code and it is not very efficient. This code has now been replaced with an implementation which injects a protected glyph node which is not affected by font shaping. (github issue 165)

Added a fourth empty argument to <code>\contentsline</code> LAT<sub>E</sub>X's <code>\addcontentsline</code> writes a <code>\contentsline</code> command with three arguments to the <code>.toc</code> and similar files. hyperref redefines <code>\addcontentsline</code> to write a fourth argument. The change unifies the number of arguments by writing an additional empty brace group. (github issue 370)

# LuaTEX callback new\_graf made exclusive

Corrected an incorrect callback type which caused return values from the new\_graf callback to be ignored and paragraph indentation to be suppressed. In the new version, only one new\_graf callback handler can be active at a time, which allows this handler to take full control of paragraph indentation. (github issue 188)

# Changes to packages in the graphics category

Generate a warning if existing color definition is changed If a color is defined twice using \DefineNamedColor, no info text Redefining color ... in named color model ... was written to the log file, because of a typo in the check. This has been corrected. (gnats issue graphics/3635)

# Specifying viewport in the graphics package

Specifying a BoundingBox does not really have meaning when including non-EPS graphics in pdfTEX and LuaTEX. For some years the graphicx package bb key has been interpreted (with a warning) as a viewport key. This feature has been added to the two-argument form of  $\includegraphics$ , which is mostly used in the graphics package.  $\includegraphics[1,2][3,4]{file}$  will now be interpreted in pdfTEX and LuaTEX in the same way as graphicx's  $\includegraphics[viewport=1 2 3 4]{file}$ .

#### Normalizing \endlinechar

If  $\endlinechar$  is set to -1 so that ends of lines are ignored in special contexts, then a low level  $T_EX$  error would be generated by code parsing BoundingBox comments. The package now locally sets  $\endlinechar$  to its standard value while reading files. (github issue 286)

#### Files with multiple parts

Sometimes one has a graphics file, say, file.svg, and converts it to another format to include it in IAT<sub>E</sub>X and ends up with a file named file.svg.png. In previous releases, if the user did \includegraphics{file.svg}, an error would be raised and the graphics inclusion would fail due to the unknown .svg extension. The graphics package now checks if the given extension is known, and if it doesn't, it tries appending the known extensions until it finds a graphics file with a valid extension, otherwise it falls back to the file as requested. (github issue 355)

# Changes to packages in the tools category

# array: Support stretchable glue in w-columns

If stretchable glue, e.g., \dotfill, is used in tabular columns made with the array package, it stretches as it would in normal paragraph text. The one exception was w-columns (but not W-columns) where it got forced to its nominal width (which in case of \hfill or \dotfill is 0 pt). This has been corrected and now w-columns behave like all other column types in this respect. (github issue 270)

# array: Use math mode for w and W-cells in array The w and W-columns are LR-columns very similar to 1, c and r. It is therefore natural to expect their cell content to be typeset in math mode instead of text mode

if they are used in an **array** environment. This has now been adjusted. Note that this is a breaking change in version v2.5! If you have used w or W-columns in older documents either add  $\{\$\}...<\{\$\}$  for such columns or remove the \$ signs in the cells. Alternatively, you can roll back to the old version by loading **array** with

\usepackage{array}[=v2.4]
in such documents.

(github issue 297)

# array: Fix for \firsthline and \lasthline

Replacing hline with firsthline or lasthline could lead in some cases to an increase of the tabular width. This has now been corrected. (github issue 322)

#### varioref: Support Japanese as a language option

The package now recognizes japanese as a language option. The extra complication is that for grammatical reasons \vref, \Vref, \vrefrange and \fullref need a structure different from all other languages currently supported. To accommodate this, \vrefformat, \Vrefformat, \vrefformat, and \fullrefformat have been added to all languages. (github issue 352)

#### xr: Support for spaces in filenames

The command \externaldocument, provided by xr, now also supports filenames with spaces, just like \include and \includeonly. (github issue 223)

# Changes to packages in the amsmath category

#### Placement corrections for two accent commands

The accent commands \dddot and \dddot (producing triple and quadruple dot accents) moved the base character vertically in certain situations if it was a single glyph, e.g., \$Q \dddot{Q}\$ were not at the same baseline. This has been corrected. (github issue 126)

#### Fixes to aligned and gathered

The environments aligned and gathered have a trailing optional argument to specify the vertical position of the environment with respect to the rest of the line. Allowed values are t, b and c but the code only tested for b and t and assumed anything else must be c. As a result, a formula starting with a bracket group would get mangled without warning—the group being dropped and interpreted as a request for centering. After more than 25 years this has now been corrected. If such a group is found a warning is given and the data is processed as part of the formula. (github issue 5)

# Detect Unicode engines when setting \std@minus and \std@equal

amsmath now detects the Unicode engines and uses their extended commands to define \std@minus and \std@equal. This avoids a package like unicode-math having to patch the code in the begin document hook to change the commands.

#### Use LuaTEX primitives where applicable

For a number of years lualatex-math patched frac, genfrac and the subarray environment to make use of new luaT<sub>E</sub>X primitives. This code has now been integrated into amsmath.

# Changes to the babel package

Multilingual typesetting has evolved greatly in recent years, and **babe**l, like IAT<sub>E</sub>X itself, has followed the footsteps of Unicode and the W3C consortia to produce proper output in many languages.

Furthermore, the traditional model to define and select languages (which can be called "vertical"), based on closed files, while still the preferred one in monolingual documents, is being extended with a new model (which can be called "horizontal") based on *services* provided by **babel**, which allows defining and redefining locales with the help of simple **ini** files based on key/value pairs. The **babel** package provides about 250 of these files, which have been generated with the help of the Unicode Common Language Data Repository.

Thanks to the recent advances in lualatex and luaotfload, babel currently provides *services* for bidi typesetting, line breaking for Southeast Asian and CJK scripts, nonstandard hyphenation (like ff to ff-f), alphabetic and additive counters, automatic selection of fonts and languages based on the script, etc. This means babel can be used to typeset a wide variety of languages, such as Russian, Arabic, Hindi, Thai, Japanese, Bangla, Amharic, Greek, and many others.

In addition, since these ini files are easily parsable, they can serve as a source for other packages.

For further details take a look at the **babel** package documentation [4].

# References

- [1] IAT<sub>E</sub>X Project Team: IAT<sub>E</sub>X 2<sub>€</sub> news 31. https://latex-project.org/news/latex2e-news/ ltnews31.pdf
- [2] &TEX documentation on the &TEX Project Website. https://latex-project.org/help/documentation/
- [3] LATEX issue tracker. https://github.com/latex3/latex2e/issues/
- [4] Javier Bezos and Johannes Braams.
   Babel—Localization and internationalization.
   https://www.ctan.org/pkg/babel