

L^AT_EX News, Issues 1–35

Contents

Issue 1, June 1994	4	Issue 6, December 1996	9
Welcome to L ^A T _E X News	4	Welcome to L ^A T _E X News 6	9
L ^A T _E X 2 _ε —the new L ^A T _E X release	4	Mono-case file names	9
Why a new L ^A T _E X?	4	Another input encoding	9
Processing documents with L ^A T _E X 2 _ε	4	Better user-defined math display environments	9
New packages	4	Docstrip improvements	9
Further information	4	AMS L ^A T _E X update	9
		Graphics package update	9
		EC Fonts released	9
Issue 2, December 1994	5	Issue 7, June 1997	10
Welcome to L ^A T _E X News 2	5	T1 encoded Computer Modern fonts	10
December 1994 release of L ^A T _E X	5	T1 encoded Concrete fonts	10
Accented input	5	Further input encodings	10
AMS-L ^A T _E X	5	Normalising spacing after punctuation	10
L ^A T _E X on the internet	5	Accessing Bold Math Symbols	10
Further information	5	Policy on standard classes	10
		New addresses for TUG	10
Issue 3, June 1995	6	Issue 8, December 1997	11
Welcome to L ^A T _E X News 3	6	New supported font encodings	11
June 1995 release of L ^A T _E X	6	New input encodings	11
Additional input encodings	6	Tools	11
L ^A T _E X getting smaller	6	Graphics	11
Distribution and modification	6	L ^A T _E X3 experimental programming conventions	11
AMS-L ^A T _E X full release	6	Issue 9, June 1998	12
PostScript fonts	6	New math font encodings	12
Further information	6	A new math accent	12
		Extended <code>\DeclareMathDelimiter</code>	12
Issue 4, December 1995	7	Tools distribution	12
Welcome to L ^A T _E X News 4	7	Support for Cyrillic encodings	12
L ^A T _E X getting smaller	7	Default docstrip header	12
New ‘concurrent’ docstrip	7	Issue 10, December 1998	13
New T1 encoded fonts	7	Five years of L ^A T _E X 2 _ε	13
More robust commands	7	Restructuring the L ^A T _E X distribution	13
New Interface to building ‘extension’ classes	7	L ^A T _E X Project on the Internet	13
More Input Encodings	7	Restructuring the L ^A T _E X package licenses	13
Further information	7	Support for Cyrillic encodings	13
		Tools distribution	13
Issue 5, June 1996	8	Issue 11, June 1999	14
Welcome to L ^A T _E X News 5	8	Back in sync	14
Extra possibilities for section headings	8	Yearly release cycles	14
The ‘openany’ option in the ‘book’ class	8	LPPL update	14
More font (output) encodings	8	The future of SliT _E X	14
More input encodings supported	8	Fontenc package peculiarities	14
Fixes and improvements	8	New math font encodings	14
Changes to the ‘tools’ packages	8	Tools distribution	14
New copy of the L ^A T _E X bug database	8	Coming soon	14

Issue 12, December 1999	15	Issue 19, September 2009	23
LPPL update	15	New L ^A T _E X release	23
fixltx2e package	15	New code repository	23
Outcome of TUG '99 (Vancouver)	15	Babel	23
		The future	23
Issue 13, June 2000	16	Issue 20, June 2011	24
Yearly release cycle	16	Scheduled L ^A T _E X bug-fix release	24
PSNFSS: Quote of the Month	16	Continued development	24
New AMS-L ^A T _E X	16	Release notes	24
New input encoding latin4	16		
New experimental code	16	Issue 21, May 2014	26
		Scheduled L ^A T _E X bug-fix release	26
Issue 14, June 2001	17	Standard L ^A T _E X (L ^A T _E X 2 _ε) and expl3	27
Future releases	17		
New release of Babel (required)	17	Issue 22, January 2015	28
New input encoding latin9	17	New L ^A T _E X 2 _ε bug-fix policy	28
New tools	17	Updates to the kernel	29
New experimental code	17	l3build	29
		Hyperlinked documentation and TDS zip files	29
Issue 15, December 2003	18	Issue 23, October 2015	30
Anniversary release	18	Enhanced support for LuaT _E X	30
LPPL – new version	18	More Floats and Inserts	31
Small updates to varioref	18	Updated Unicode data	31
New and more robust commands	18	Support for Comma Accent	31
Fixing font sizes	18	Extended inputenc	31
Font encodings	18	Pre-release Releases	31
Displaying font tables	18	Updates in tools	31
New input encodings	18		
Unicode input	18	Issue 24, February 2016	32
And finally ... pict2e	18	LuaT _E X support	32
		Unicode data	32
Issue 16, December 2003	19	More support for east European accents	33
Anniversary news	19	Changes in Graphics	33
TLC2: The L ^A T _E X Companion – 2nd edition!	19	Changes in Tools	33
Future maintenance	19	Improving support for Unicode engines	33
LPPL certification	19		
Use of ε-T _E X/pdfT _E X	19	Issue 25, March 2016	34
End of ‘autoload’ support	19	LuaT _E X	34
New models, new code	19	Documentation checksums	34
		Updates to inputenc	34
Issue 17, December 2005	20	Updates in Tools	34
Project licence news	20	amsmath	34
New guide on font encodings	20	Related updates	34
Robust commands in math	20		
Updates of required packages	20	Issue 26, January 2017	35
Work on L ^A T _E X fixes	20	ε-T _E X	35
The graphics bundle	21	Default encodings in X _Y L ^A T _E X and LuaL ^A T _E X	35
Future development	21	\showhyphens in X _Y L ^A T _E X	36
		The fixltx2e package	36
Issue 18, December 2007	22	The latexbug package	36
		Updates to amsmath	36
		Updates to tools	36

An addendum to the release changes in 2015: page breaks and vertical spacing	36	Issue 32, October 2020	54
Issue 27, April 2017	37	Introduction	54
ISO 8601 Date format	37	Providing xparse in the format	54
Further TU encoding improvements	37	A hook management system for L ^A T _E X	55
Disabling hyphenation	37	Other changes to the L ^A T _E X kernel	55
Discretionary hyphenation	37	Changes to packages in the <code>graphics</code> category	58
Default document language	37	Changes to packages in the <code>tools</code> category	59
Line spacing in parboxes	37	Changes to packages in the <code>amsmath</code> category	59
Issue 28, April 2018	38	Changes to the <code>babel</code> package	60
A new home for L ^A T _E X 2 _ε sources	38	Issue 33, June 2021	61
Bug reports for core L ^A T _E X 2 _ε	38	Introduction	61
UTF-8: the new default input encoding	38	Extending the hook concept to paragraphs	61
A general rollback concept	39	Extending the hook concept to commands	62
Integration of <code>remreset</code> and <code>chngcntr</code> packages	40	Other hook business	62
Testing for undefined commands	40	Improved handling of file names	62
Changes to packages in the <code>tools</code> category	40	Updates to the font selection scheme	63
Changes to packages in the <code>amsmath</code> category	40	Glyphs, characters & encodings	63
Issue 29, December 2018	41	New or improved commands	64
Introduction	41	Code improvements	65
Bug reports for core L ^A T _E X 2 _ε and packages	41	Changes to packages in the <code>graphics</code> category	66
Changes to the L ^A T _E X kernel	41	Changes to packages in the <code>tools</code> category	66
Changes to packages in the <code>tools</code> category	43	Changes to packages in the <code>amsmath</code> category	66
Changes to packages in the <code>amsmath</code> category	43	Issue 34, November 2021	67
Website updates	43	Introduction	67
Issue 30, October 2019	45	Hook business	67
L ^A T _E X-dev formats now available	45	New or improved commands	69
Improving Unicode handling in pdfT _E X	46	Code improvements	70
Improving file name handling in pdfT _E X	46	Bug fixes	71
Improving the <code>filecontents</code> environment	46	Changes to packages in the <code>amsmath</code> category	71
Making more user commands robust	46	Changes to packages in the <code>graphics</code> category	72
Other changes to the L ^A T _E X kernel	47	Changes to packages in the <code>tools</code> category	72
Changes to packages in the <code>tools</code> category	48	Issue 35, June 2022 — DRAFT version for up-	73
Changes to packages in the <code>amsmath</code> category	48	coming release	
Documentation updates	48	Introduction	73
Issue 31, February 2020	49	Document metadata interface	73
Experiences with the L ^A T _E X -dev formats	49	The <code>latex-lab</code> bundle	74
Concerning this release . . . (LuaL ^A T _E X engine)	49	New or improved commands	74
Improved load-times for <code>expl3</code>	49	Code improvements	75
Improvements to L ^A T _E X font selection: NFSS	50	Bug fixes	76
Other changes to the L ^A T _E X kernel	52	Changes to packages in the <code>amsmath</code> category	77
Changes to packages in the <code>graphics</code> category	53	Changes to packages in the <code>graphics</code> category	77
Changes to packages in the <code>tools</code> category	53	Changes to packages in the <code>tools</code> category	77
L ^A T _E X requirements on engine primitives	53		

L^AT_EX News

Issue 1, June 1994

Welcome to L^AT_EX News

An issue of *L^AT_EX News* will accompany every future release of L^AT_EX. It will tell you about important events, such as major bug fixes, newly available packages, or any other L^AT_EX news.

L^AT_EX 2_ε—the new L^AT_EX release

The most important news is the release of L^AT_EX 2_ε, the new version of the L^AT_EX software. This version has better support for fonts, graphics and colour, and will be actively maintained by the L^AT_EX Project team. Upgrades will be issued every six months, in June and December.

Why a new L^AT_EX?

Over the years many extensions have been developed for L^AT_EX. This is, of course, a sure sign of its continuing popularity but it has had one unfortunate result: incompatible L^AT_EX formats came into use at different sites. Thus, to process documents from various places, a site maintainer was forced to keep L^AT_EX (with and without NFSS), S^LI^TE_X, $\mathcal{A}\mathcal{M}\mathcal{S}$ -L^AT_EX, and so on. In addition, when looking at a source file it was not always clear for which format the document was written.

To put an end to this unsatisfactory situation a new release of L^AT_EX was produced. It brings all such extensions back under a single format and thus prevents the proliferation of mutually incompatible dialects of L^AT_EX 2.09. The new release was available for several months as a test version, and the final release of 1 June officially replaces the old version.

Processing documents with L^AT_EX 2_ε

Documents written for L^AT_EX 2.09 will still be read by L^AT_EX 2_ε. Any such document is run in *L^AT_EX 2.09 compatibility mode*.

Unfortunately, compatibility mode comes with a price: it can run up to 50% slower than L^AT_EX 2.09 did. If you want to run your document in the faster *native mode*, you should try replacing the line:

```
\documentstyle[options,packages]{class}
```

with:

```
\documentclass[options]{class}
\usepackage{latexsym,packages}
```

Unfortunately, this will not always work, because some L^AT_EX 2.09 packages will only work in L^AT_EX 2_ε compatibility mode. You should find out if there is a L^AT_EX 2_ε version of the package available.

L^AT_EX 2_ε native mode also gives access to the new features of L^AT_EX 2_ε, described in *L^AT_EX 2_ε for authors*.

New packages

L^AT_EX 2_ε has much better support for graphics, colour, fonts, and multi-lingual typesetting. The following software should be available from the distributor who brought you L^AT_EX 2_ε:

babel, for typesetting in many languages.

color, for colour support.

graphics, for including images.

mfnfss, for using bitmap fonts.

psnfss, for using Type 1 fonts.

tools, other packages by the L^AT_EX Project team.

The packages come with full documentation, and are also described in *L^AT_EX: A Document Processing System* or *The L^AT_EX Companion*.

Further information

More information about L^AT_EX 2_ε is to be found in:

L^AT_EX: A Document Preparation System, Leslie Lamport, Addison Wesley, 2nd ed, 1994.

The L^AT_EX Companion, Goossens, Mittelbach and Samarin, Addison Wesley, 1994.

The L^AT_EX distribution comes with documentation on the new features of L^AT_EX:

L^AT_EX 2_ε for authors, describes the new features of L^AT_EX documents, in the file `usrguide.tex`.

L^AT_EX 2_ε for class and package writers, describes the new features of L^AT_EX classes and packages, in the file `clsguide.tex`.

L^AT_EX 2_ε font selection, describes the new features of L^AT_EX fonts for class and package writers, in the file `fntguide.tex`.

For more information on T_EX and L^AT_EX, get in touch with your local T_EX Users Group, or the international T_EX Users Group, P. O. Box 869, Santa Barbara, CA 93102-0869, USA, Fax: +1 805 963 8358, EMail: tug@tug.org.

L^AT_EX News

Issue 2, December 1994

Welcome to L^AT_EX News 2

An issue of *L^AT_EX News* will accompany every future release of L^AT_EX. It will tell you about important events, such as major bug fixes, newly available packages, or any other L^AT_EX news.

December 1994 release of L^AT_EX

December 1994 sees the second release of L^AT_EX 2_ε. We are on schedule to deliver a release of L^AT_EX every six months, in December and June.

This release has seen quite a lot of activity, which is not too surprising as it's only been a year since the first test release of L^AT_EX 2_ε. We don't expect so much activity in the next six months.

Many of the changes are minor improvements and bug-fixes—see *L^AT_EX 2_ε for authors* (`usrguide.tex`), *L^AT_EX 2_ε font selection* (`fntguide.tex`) and our change log (`changes.txt`) for more details.

However, there are two important new packages available for L^AT_EX: `inputenc` and AMS-L^AT_EX.

Accented input

One of the problems with writing non-English documents in L^AT_EX is the accent commands. Reading documents containing text like `na\ "i ve` is frustrating, especially if your keyboard allows you to type `naïve`.

In the past, L^AT_EX has not supported input containing accented characters such as `ï`, because Windows, Macintosh and Unix all have different ways of dealing with accented input, called *input encodings*.

However, the `inputenc` package allows you to specify which input encoding your document is written with, for example to use the ISO Latin-1 encoding, you type:

```
\usepackage[latin1]{inputenc}
```

At the moment, `inputenc` supports the `ascii` and `latin1` input encodings, but more will be added with future releases.

The `inputenc` package is currently a test release. The user interface for the full release will be upwardly compatible with the test version.

AMS-L^AT_EX

AMS-L^AT_EX is a set of miscellaneous extensions for L^AT_EX distributed by the American Mathematical Society. They provide superior information structure

and superior printed output for mathematical documents.

There are far too many features of AMS-L^AT_EX to list here. AMS-L^AT_EX is described in the accompanying documentation, and in *The L^AT_EX Companion*.

Version 1.2beta of AMS-L^AT_EX was released for testing by intrepid users in October 1994. The full release of AMS-L^AT_EX 1.2 is expected in early January 1995.

It will be divided into two bundles:

- the `amsfonts` packages, which give access to hundreds of new mathematical symbols, and new math fonts such as blackboard bold and fraktur.
- the `amsmath` packages, which provide finer control over mathematical typesetting, such as multi-line subscripts, enhanced theorem and proof environments, and improved displayed equations,

For compatibility with older documents, an `amstex` package will be provided.

L^AT_EX on the internet

L^AT_EX has its own home page on the World Wide Web, with the URL:

<http://www.tex.ac.uk/CTAN/latex/>

This page describes L^AT_EX and the L^AT_EX3 project, and contains pointers to other L^AT_EX resources, such as the user guides, the T_EX Frequently Asked Questions, and the L^AT_EX bugs database.

The electronic home of anything T_EX-related is the Comprehensive T_EX Archive Network (CTAN). This is a network of cooperating ftp sites, with over a gigabyte of T_EX material:

```
ftp://ftp.tex.ac.uk/tex-archive/  
ftp://ftp.shsu.edu/tex-archive/  
ftp://ftp.dante.de/tex-archive/
```

For more information, see the L^AT_EX home page.

Further information

For more information on T_EX and L^AT_EX, get in touch with your local T_EX Users Group, or the international T_EX Users Group, P. O. Box 869, Santa Barbara, CA 93102-0869, USA, Fax: +1 805 963 8358, EMail: tug@tug.org.

L^AT_EX News

Issue 3, June 1995

Welcome to L^AT_EX News 3

An issue of *L^AT_EX News* will accompany every future release of L^AT_EX. It will tell you about important events, such as major bug fixes, newly available packages, or any other L^AT_EX news.

June 1995 release of L^AT_EX

June 1995 sees the third release of L^AT_EX 2_ε. We are on schedule to deliver a release of L^AT_EX every six months, in December and June.

In the last *L^AT_EX News*, we said “we don’t expect so much activity in the next six months,” which has turned out not to be true!

Additional input encodings

In the last release of L^AT_EX we distributed a test version of the `inputenc` package which allows the use of input characters other than just a–z and A–Z. The package has proved to be robust, so we are now distributing an expanded version. The new release comes with a number of input encodings:

- `ascii` the standard encoding,
- `latin1` the ISO Western European alphabet,
- `latin2` the ISO Eastern European alphabet,
- `cp437` the IBM codepage 437,
- `cp850` the IBM codepage 850, and
- `applemac` the Apple Macintosh encoding.

These can be used by specifying an option to the `inputenc` package, for example:

```
\usepackage[latin1]{inputenc}
```

The new input encodings are currently being tested, but we don’t expect any major changes.

L^AT_EX getting smaller

In the past releases of L^AT_EX 2_ε, the amount of memory L^AT_EX requires has increased, but we are pleased to say that this trend has been reversed. We hope that future releases of L^AT_EX will continue to get smaller.

For example, on this document, the December 1994 release used 52,622 words of memory, and the June 1995 release uses 51,216 words of memory, which is a 2.7% reduction.

We are currently experimenting with other ways of reducing the size of L^AT_EX. For example, we are

experimenting with an option to remove the `picture` and `tabbing` environments from the L^AT_EX kernel, and to load them from a file the first time they are used. This should help L^AT_EX to run on machines with limited memory. See `autoload.txt` for details.

Distribution and modification

One topic of discussion that has kept us busy is the distribution and modification conditions of L^AT_EX. We are committed to keeping L^AT_EX as free reliable software, and ensuring that (as far as possible) L^AT_EX documents will produce the same results on all systems.

The modification conditions are currently under discussion, and we would like to hear from anyone interested. Please read `modguide.tex` for more information.

AMS-L^AT_EX full release

The AMS-L^AT_EX packages were still in beta test in the December 1994 release of L^AT_EX, and the full release came out in January 1995.

AMS-L^AT_EX is described in the *User’s Guide* (`amsl.doc.tex`) and in *The L^AT_EX Companion*.

PostScript fonts

There is a new test release of the PSNFSS packages for accessing PostScript fonts in L^AT_EX 2_ε. This includes an update to all of the fonts, to remove many of the underfull and overfull `\hbox` warnings, and improve the setting of non-English languages.

The new release of L^AT_EX removes all of the ‘hidden’ uses of Computer Modern mathematics. For example, the footnote markers used to use math mode, so always used Computer Modern digits rather than ones from the current text font. This has now been fixed.

Further information

For more information on T_EX and L^AT_EX, get in touch with your local T_EX Users Group, or the international T_EX Users Group, P. O. Box 869, Santa Barbara, CA 93102-0869, USA, Fax: +1 805 963 8358, EMail: tug@tug.org.

The L^AT_EX home page is <http://www.tex.ac.uk/ctan/latex/> and contains links to other WWW resources for L^AT_EX.

L^AT_EX News

Issue 4, December 1995

Welcome to L^AT_EX News 4

An issue of *L^AT_EX News* will accompany every future release of L^AT_EX. It will tell you about important events, such as major bug fixes, newly available packages, or any other L^AT_EX news. This issue accompanies the fourth release of L^AT_EX 2_ε.

L^AT_EX getting smaller

The last release in June started a trend of L^AT_EX becoming smaller, we are pleased to announce that this has continued with this release. In particular the experimental ‘autoload’ version described in `autoload.txt` is much smaller as more parts of L^AT_EX are autoloaded.

New ‘concurrent’ docstrip

The time taken to ‘unpack’ this release from the documented sources should be much reduced (roughly half the time, depending on installation conditions). This is due to an improved version of the docstrip program that has been contributed by Marcin Woliński. This can write up to 16 files at once. The previous version could only write one file at a time which meant that it was very slow when producing many small files from the same source file as the source needed to be re-read for each file written.

New T1 encoded fonts

This year Jörg Knappen has completed a new release of the ‘Cork’ (T1) encoded Computer Modern fonts: the dc fonts release 1.2.

This release of the dc fonts fixes many bugs (including the missing ? ‘(i) and ! ‘(i) ligatures) and improves the fonts in many other ways. It is strongly recommended that you upgrade as soon as possible if currently you are using the old dc fonts, release 1.1 or earlier. The new fonts are available from the CTAN archives, in `tex-archive/fonts/dc`.

The names of the font files are *different*. This does not affect L^AT_EX documents but *does* affect the installation procedure as it assumes that you have the *new* fonts, and will write suitable ‘fd’ files for those fonts. If you have not yet upgraded your dc fonts then, after unpacking the distribution, you *must* `latex olddc.ins` to produce ‘fd’ files for the old dc fonts. This must be done *before* the format is made. Running the test document at `ltxcheck.tex` the end of

the installation will inform you if the wrong set of ‘fd’ files has been installed.

Note that this change does not affect the standard ‘OT1’ Computer Modern fonts that L^AT_EX uses by default.

More robust commands

The commands `\cite` and `\sqrt` are now robust.

Although most commands with optional arguments are fragile, as documented, such commands defined using the second optional argument of `\newcommand` and its derivatives are now *robust*.

New Interface to building ‘extension’ classes

The mechanism provided by `\DeclareOption`, `\ProcessOptions` and `\LoadClass` has proved to be a powerful and expressive means of defining one class in terms of another ‘base’ class. However there have been some requests to simplify the declaration of the common case where you want the ‘base’ class to be called with *all* the options that were specified to the extension class. This is now provided by the new command `\LoadClassWithOptions`. A similar command `\RequirePackageWithOptions` is provided for package use. More details of this feature are provided in `clsguide.tex` and `ltclass.dtx`.

More Input Encodings

The experimental `inputenc` package allows a more natural style of input of accented and other characters.

Three new input encodings are now supported.

- **ansinew** the Windows ansi encoding, as used in Microsoft Windows 3.x.
- **cp437de** a variant of `cp437`, which uses β rather than β in the appropriate slot.
- **next** the encoding used on Next computers.

Further information

For more information on T_EX and L^AT_EX, get in touch with your local T_EX Users Group, or the international T_EX Users Group, 1850 Union Street, #1637, San Francisco, CA 94123, USA, Fax: +1 415 982 8559, Email: tug@tug.org. The L^AT_EX home page is <http://www.tex.ac.uk/ctan/latex/> and contains links to other WWW resources for L^AT_EX.

L^AT_EX News

Issue 5, June 1996

Welcome to L^AT_EX News 5

This issue of *L^AT_EX News* accompanies the fifth release of the new standard L^AT_EX, L^AT_EX 2_ε.

Extra possibilities for section headings

Most L^AT_EX sectioning commands are defined using `\@startsection`. For example, the `article` class defines:

```
\newcommand\section{\@startsection
{section}{1}{0pt}{-3.5ex plus-1ex minus-.2ex}%
{2.3ex plus.2ex}{\normalfont\Large\bfseries}}
```

The last argument specifies the style in which the section heading is to be typeset.

The new feature added at this release is that at the *end* of this argument you may specify a command that *takes an argument*. This command will be applied to the section number and heading. For example, one could use the `\MakeUppercase` command to produce uppercase headings. A package or class file could contain:

```
\renewcommand\section{\@startsection
{section}{1}{0pt}{-3.5ex plus-1ex minus-.2ex}%
{2.3ex plus.2ex}{\normalfont\Large\MakeUppercase}}
```

to produce section headings using uppercase medium weight text, rather than the bold text used by `article`. Note that, like the font choice, the uppercasing applies only to the actual heading (including any automatically generated section number), not to the text as it may appear in the running head or table of contents.

The ‘openany’ option in the ‘book’ class

The `openany` option allows chapter and similar openings to occur on left hand pages. Previously this option only affected `\chapter` and `\backmatter`. It now also affects `\part`, `\frontmatter` and `\mainmatter`.

More font (output) encodings

The font encoding name T3 has been allocated to the encoding used in the new 256-character IPA fonts (for the phonetic alphabet) produced by Rei Fukui. His package, `tipa`, gives access to these fonts and should soon be available. (The encoding named OT3 is the 128-character encoding used in the IPA fonts produced by Washington State University.)

More input encodings supported

The `inputenc` package now supports the IBM codepage 852 used in Eastern Europe, with the option `[cp852]` contributed by Petr Sojka.

Also, the `inputenc` package now activates most ‘control codes’ with ASCII values below 32. Currently none of the encodings in the standard distribution makes use of these positions.

Fixes and improvements

The L^AT_EX kernel has only had minor changes, apart from `\@startsection` mentioned above. However, some small fixes have been incorporated removing the following problems:

- In `tabular` and `array`, previous versions of L^AT_EX ‘lost’ the inter-column space from an ‘1’-column, when that column was completely empty.
- Previously, the use of the `\nofiles` command could change the *vertical spacing* in a document. A side effect of fixing this is that when `\nofiles` is used, `\label` puts a blank line in the log file.
- L^AT_EX often loads fonts ‘on demand’. Previously, this could happen inside the argument of an accent command and this would cause the accent to appear in the wrong place.

Changes to the ‘tools’ packages

- The `longtable` package now uses a modified algorithm, contributed by David Kastrup, to align the ‘chunks’ of a table. It is now unnecessary to edit the document to add `\setlongtables` before the final run of L^AT_EX. In certain cases of overlapping `\multicolumn` entries, the new algorithm will produce better column widths than the old (at the price of extra passes through L^AT_EX).
- The `dcolumn` package now has the extra possibility of specifying the number of digits both *before* and *after* the ‘decimal point’. This makes it easy to centre the column of numbers under a wide heading.

New copy of the L^AT_EX bug database

<http://www.tex.ac.uk/ctan/latex/bugs.html> will soon have links to a copy of the searchable L^AT_EX bugs database at Mainz (Germany) as well as the original copy at Sussex (England).

L^AT_EX News

Issue 6, December 1996

Welcome to L^AT_EX News 6

This issue of *L^AT_EX News* accompanies the sixth release of the new standard L^AT_EX, L^AT_EX 2_ε.

Mono-case file names

Previously L^AT_EX has used some files with ‘mixed-case’ file names such as `T1cmr.fd` and `T1enc.def`.

These file names cause problems on some systems (in particular they are illegal on the ISO 9660 CDROM format) and so in this release all file names have been made lowercase (for example `t1cmr.fd` and `t1enc.def`).

This change should *not* affect any document. Within L^AT_EX, encodings still have the usual uppercase names in uses such as `\usepackage[T1]{fontenc}` and `\fontencoding{T1}`. L^AT_EX will automatically convert to the lowercase form while constructing the file name. L^AT_EX will input the ‘fd’ file under the old name if it fails to find the file with the new name, so existing collections of fd files should still work with this new release.

The change *does* affect the configuration files that may be used to make the L^AT_EX format with `initex`. For example, the file `fonttext.ltx` previously specified `\input{T1cmr.fd}`. It now has `\input{t1cmr.fd}`. If you use a local file `fonttext.cfg` you will need to make similar changes, as `\input{T1cmr.fd}` will not work as `T1cmr.fd` is no longer in the distribution.

The files affected by this change all have names of the form `*.fd` or `*enc.def`.

Another input encoding

Thanks to work by Søren Sandmann, the `inputenc` package now supports the IBM codepage 865 used in Scandinavia.

Better user-defined math display environments

Suppose that you want to define an environment for displaying text that is numbered as an equation. A straightforward way to do this is as follows:

```
\newenvironment{texeqn}
{\begin{equation}
  \begin{minipage}{0.9\linewidth}}
{\end{minipage}
\end{equation}}
```

However, if you have tried this then you will probably have noticed that it does not work perfectly when used

in the middle of a paragraph because an inter-word space appears at the beginning of the first line after the environment.

There is now an extra command (with a very long name) available that you can use to avoid this problem; it should be inserted as shown here:

```
\newenvironment{texeqn}
{\begin{equation}
  \begin{minipage}{0.9\linewidth}}
{\end{minipage}
\end{equation}
\ignorespacesafterend}
```

Docstrip improvements

The `docstrip` program that is used to unpack the L^AT_EX sources has undergone further development. The new version should be able to process all old ‘batchfiles’ but it allows a simpler syntax in new ‘batchfiles’ (no need to define `\def\batchfile{...}`).

It also allows ‘target’ directories to be specified when writing files. This directory support is disabled by default unless activated in a local `docstrip.cfg` configuration file. See `docstrip.dtx` for details.

AMS L^AT_EX update

Since the last L^AT_EX release in June, the American Mathematical Society have re-issued the ‘AMS L^AT_EX’ classes and packages, fixing several reported problems.

Graphics package update

The L^AT_EX color and graphics packages have been updated slightly, principally to support more dvi drivers, see the `readme` file in the `graphics` distribution.

EC Fonts released

The first release of the Extended Computer Modern fonts has just been made. (In January 1997.)

This release of L^AT_EX does *not* default to these ‘ec’ fonts as its T1 encoded fonts. By default it will use the ‘dc’ fonts if the T1 encoding is requested.

As noted in `install.txt` you may run T_EX on the install file `ec.ins` *after* unpacking the base distribution but *before* making the L^AT_EX format. This will produce suitable ‘fd’ files making L^AT_EX (including, for the first time, the `slides` class) use the ‘ec’ fonts as the default T1 encoded font set.

L^AT_EX News

Issue 7, June 1997

T1 encoded Computer Modern fonts

As in the last release the base L^AT_EX distribution contains three different sets of ‘fd’ files for T1 encoded fonts.

In this release the default installation uses `ec.ins` and so installs files suitable for the current ‘EC fonts’ distribution. If you have still not updated to the EC fonts and are using the earlier test versions, known as DC then you should unpack `newdc.ins` (for DC release 1.2 or later) or `olddc.ins` (for the original releases of the DC fonts). This should be done after unpacking `unpack.ins` but before making the format by running `iniTEX` on `latex.ltx`. There are further details in `install.txt`.

T1 encoded Concrete fonts

The Metafont sources for T1 encoded ‘Concrete’ fonts have been removed from the `mfns` distribution as they were based on the now obsolete DC fonts release 1.1. Similarly the `cmextra.ins` install file in the `base` distribution no longer generates fd files for the ‘Concrete’ fonts. To use these fonts in either T1 or OT1 encoding it is recommended that you obtain Walter Schmidt’s `ccfonts` package and fonts from CTAN `macros/latex/contrib/supported/ccfonts`.

Further input encodings

Two more `inputenc` packages have been added: for `latin5`, thanks to H. Turgut Uyar; and for `latin3`, thanks to Jörg Knappen.

Normalising spacing after punctuation

The command `\normalsfcodes` was introduced at the last patch release. This is normally given the correct definition automatically and so need not be explicitly set. It is used to correct a problem, reported by Donald Arseneau, that punctuation in page headers has always (in all known T_EX formats) been potentially incorrect if the page break happens while a local setting of the space codes (for instance by the command `\frenchspacing`) is in effect. A common example of this happening in L^AT_EX is in the `verbatim` environment.

Accessing Bold Math Symbols

The tools distribution contains a new package, `bm`, which defines a command `\bm` that allows individual

bold symbols to be accessed within a math expression (in contrast to `\boldmath` which makes whole math expressions default to bold fonts). It is more general than the existing `amsbsy` package; however, to ease the translation of documents between these two packages, `bm` makes `\boldsymbol` an alias for `\bm`.

This package was previously made available from the ‘contrib’ area of the CTAN archives, and as part of Y&Y’s L^AT_EX support for the MathTime fonts.

Policy on standard classes

Many of the problem reports we receive concerning the standard classes are not concerned with bugs but are suggesting, more or less politely, that the design decisions embodied in them are ‘not optimal’ and asking us to modify them.

There are several reasons why we have decided not to make such changes to these files.

- However misguided, the current behaviour is clearly what was intended when these classes were designed.
- It is not good practice to change such aspects of ‘standard classes’ because many people will be relying on them.

We have therefore decided not to even consider making such modifications, nor to spend time justifying that decision. This does not mean that we do not agree that there are many deficiencies in the design of these classes, but we have many tasks with higher priority than continually explaining why the standard classes for L^AT_EX cannot be changed.

We would, of course, welcome the production of better classes, or of packages that can be used to enhance these classes.

New addresses for TUG

For information about joining the T_EX Users Group, and about lots of other L^AT_EX-related matters, please contact them at their new address:

T_EX Users Group, P.O. Box 1239,
Three Rivers, CA 93271-1239, USA
Fax: +1 209 561 4584
E-mail: tug@mail.tug.org
URL: <http://www.tug.org/>

L^AT_EX News

Issue 8, December 1997

New supported font encodings

Two new font encodings are supported as options to the `fontenc` package:

OT4 This is a seven-bit encoding designed for Polish. The L^AT_EX support was developed by Mariusz Olko.

TS1 This is the ‘Text Companion Encoding’; it contains symbols designed to be used in text, as opposed to mathematical formulas, and some accents designed for uppercase letters. It is currently supported by the ‘tc’ fonts, which match the T1 encoded ‘ec’ text fonts. A subset of the glyphs in this encoding is supported by virtual fonts distributed with the PostScript font metrics on the CTAN archives. (This is the ‘8c’ encoding in Karl Berry’s fontname scheme.) The `textcomp` package provides access to this encoding but here is a warning to current users of that package: some of the internal names for the characters have changed.

New input encodings

These additions to the `inputenc` package are `decmulti` (the DEC Multinational Character Set, contributed by M. Y. Chartoire) and `cp1250` (an MS-Windows encoding for Central and Eastern Europe, contributed by Marcin Woliński). There is also a `cp1252` encoding that is identical to `ansinew`.

Tools

The `calc` package (used in many examples in *The L^AT_EX Companion*) has been contributed to this distribution by Kresten Krab Thorup and Frank Jensen. This is essentially the same as the version that has been available from the CTAN archives for some time, with one minor change: to use L^AT_EX-style error messages. It enables the use of arithmetic expressions within arguments to standard L^AT_EX commands where a length or a counter value is required. For example:

```
\setcounter {page} { \value{page} * 2 + 1 }
\parbox { 3in - ( 2mm + \textwidth / 9 ) }
```

There have also been some improvements to several other packages in this collection. In particular, `bm` now works correctly with constructions such as `\bm{f’}` involving ‘ or other characters which use T_EX’s special “`\mathcode"8000`” feature. Also, `multicol` sets the length `\columnwidth` to an appropriate value; this enables it to work with classes that support two-column setting, e.g., the AMS classes.

Graphics

The special `oztex.def` driver file has been removed, and OzT_EX support has been merged with dvips, following advice from Andrew Trevorrow about OzT_EX 3.x.

The `keyval` package has had some internal improvements: to use L^AT_EX format error messages; and to avoid ‘# doubling’. This latter change means that the `command` key for the `graphicx` version of `\includegraphics` should now be used with one # rather than two. For example, `command = ‘gunzip #1`. Fortunately this key is almost never used in practice, so few if any documents should be affected by this change.

L^AT_EX3 experimental programming conventions

As announced at the T_EX Users Group meeting (Summer 1997), a group of highly experimental packages will soon be released to allow experienced T_EX programmers to experiment with, and comment on, a proposed set of syntax conventions and basic data-types that might form the basis for programming large scale projects in T_EX. They will be located in this CTAN directory:

CTAN:macros/latex/packages/exp13

The documentation of this material is as follows: individual package files provide outline, draft documentation; there is an article that gives an overview of the syntax and related concepts; there is a `readme.txt` file containing a brief description of the collection.

All aspects of these packages are liable, indeed likely, to change. They should not be used at this stage for anything that requires a stable system. However, we do encourage people to experiment with these packages, and to send comments on them to the L^AT_EX-L mailing list. To subscribe to this list, mail to:

`listserv@urz.uni-heidelberg.de`

the following one line message:

`subscribe LATEX-L <first-name> <second-name>`

L^AT_EX News

Issue 9, June 1998

New math font encodings

A joint working group of the T_EX Users Group and the L^AT_EX Project is developing a new 8-bit math font encoding for T_EX. It is designed to overcome several limitations and implementation problems of the old math font encodings and to simplify switching between different sets of math fonts, much as the L^AT_EX font selection interface has simplified switching between text fonts.

Since the work on this project relies entirely on volunteer work, we cannot give a specific release date yet. However, a prototype implementation already exists. This contains several sets of virtual fonts, some L^AT_EX packages and a kernel module; we hope to integrate it into the main L^AT_EX distribution for the next release.

Documents using only standard L^AT_EX commands for math symbols should not be affected by switching to the new math font encodings. However, documents, classes or packages making specific assumptions about the encoding of math symbol fonts are likely to break.

Further information about the Math Font Group may be found on the World Wide Web at <http://www.tug.org/twg/mfg/>.

A new math accent

A new math accent, `\mathring`, has been added. This is a math mode version of the ring accent (°) which is available in text mode with the command `\r`.

Extended `\DeclareMathDelimiter`

The command `\DeclareMathDelimiter` has been extended. Normally this command takes six arguments. Previously, when being used to declare a character (such as `[]`) as a delimiter, a variant form was used with only five arguments. The argument specifying the default ‘math class’ was omitted. Now the full six-argument form may be used in this case. The extra information is used to implicitly declare the character via `\DeclareMathSymbol` for use when the symbol is not used with `\left` or `\right`.

The old five-argument form is detected and will work as before.

Tools distribution

The `multicol` package now supports the production of multiple columns without balancing the last page. To get this effect use the `multicols*` environment.

The `layout` package was partly recoded by Hideo Umeki to display page layout effects in a better way.

As suggested by Donald Arseneau, the `calc` package was extended to support the new commands `\widthof{text}`, `\heightof{text}`, and `\depthof{text}` within a `calc`-expression. At the same time we modified a few kernel commands so that `calc`-expressions can now be used in various useful places such as the dimension arguments to the `tabular` environment and the `\rule` command. For many other standard L^AT_EX commands this was already possible.

Support for Cyrillic encodings

We are very pleased that, after a lengthy period of development, a set of fonts, encodings and support files for using L^AT_EX with Cyrillic characters will soon be available.

Test versions of the ‘LH’ fonts for these Cyrillic encodings, based on the Computer Modern design, are available from CTAN archives in the directory `fonts/cyrillic/lh-test`. The L^AT_EX support files (by Werner Lemberg and Vladimir Volovich) are also available from CTAN archives in `macros/latex/contrib/supported/t2`

Default docstrip header

Many L^AT_EX users now distribute packages in documented source form using the `docstrip` system. Docstrip allows a header to be placed on generated package files, suitable for giving copyright information, or distribution conditions.

We have changed the default version of this header so that it allows stripped files to be distributed in ready-to-run installations such as the T_EXLive CD. If you use the default header for distributing your files you should check that the new copyright text is acceptable to you. The file `docstrip.dtx` explains how to produce your own header if you wish to do so.

L^AT_EX News

Issue 10, December 1998

Five years of L^AT_EX 2_ε

Since this is the 10th edition of L^AT_EX News, the (no longer) New Standard L^AT_EX must have hit the streets almost this long ago. In fact it was only the beta-version that some people got just in time for Christmas 1993, and since then there has been a lot of tidying-up and smoothing of rough edges (not to mention a few bug fixes!).

Maybe it is time for something more radically different to emerge and be hungrily adopted by the world; but don't panic, we shall be maintaining what you have now for a long time yet. Amongst the more polite things that have been written about our efforts, we found that this quote (somewhat censored to protect the guilty) well reflects some of our feelings about working on L^AT_EX over the years: *the mere existence of L^AT_EX 2_ε is a great miracle.*

Restructuring the L^AT_EX distribution

Since the (once) 'new' standard L^AT_EX has reached such a venerable age, we are reviewing the way in which the system is presented to the world.

An early intention is to define, given the wide variety of good packages now available, what now constitutes a useful installation of L^AT_EX. We also hope that such a definition will help document portability if it leads to a future in which a L^AT_EX class designer can reasonably assume that a known list of facilities will be there for all users (so that each class need not supply them).

As a first small step towards this definition, we shall replace the `latex/packages` subdirectory on CTAN. This directory was a curious mixture of the important, such as the L^AT_EX `tools`, that any self-respecting L^AT_EX installation ought to have, and the esoteric or experimental.

The esoterica from `packages` will be moved to new locations, as follows:

```
expl3 to latex/exptl/project
mfnfss to latex/contrib/supported/mfnfss
```

The subdirectory that replaces `packages` will be called `latex/required`; all the other sub-directories of `packages` will be moved there.

L^AT_EX Project on the Internet

A new `latex-project.org` domain has been registered. The web site is not yet fully functional but the old L^AT_EX pages from CTAN are available at <http://www.latex-project.org/> and the L^AT_EX bug reporting address has been changed to `latex-bugs@latex-project.org`.

Restructuring the L^AT_EX package licenses

Several people have requested an easy mechanism for the distribution of L^AT_EX packages and other software "under the same conditions as L^AT_EX". The old `legal.txt` file was unsuitable as a general licence as it referred to specific L^AT_EX authors, and to specific files.

Therefore, in this release `legal.txt` contains just the copyright notice and a reference to the new *L^AT_EX Project Public License* (LPPL) for the distribution and modification conditions. The `tools`, `graphics`, and `mfnfss` packages also now refer to this license in their distribution notices.

Support for Cyrillic encodings

Basic Cyrillic support, as announced in L^AT_EX News 9, is now finally an official part of L^AT_EX. It includes support for the following standard Cyrillic font encodings (this list may grow): T2A T2B T2C X2.

It also includes various Cyrillic input encodings (20 in total, including commonly used variants and Mongolian Cyrillic encodings). This provides platform independent and sophisticated basic support for high-quality typesetting in various Cyrillic-based languages.

For further information see the file `cyrguide.tex`.

Tools distribution

The `varioref` package has been extended to support textual page references to a range of objects: e.g., if `eq-first` and `eq-last` are the label names for the first and last equation in a sequence, then you can now write

```
see~\vrefrange{eq-first}{eq-last}
```

This results in different text depending on whether both labels fall on the same page.

Some additional user commands, as well as building-blocks for writing private extensions, are described in the accompanying documentation.

L^AT_EX News

Issue 11, June 1999

Back in sync

The last release of L^AT_EX was delayed even longer than you have come to expect. We hope that it proved worth waiting for. It required a major integration of the code from several people and, independently, the introduction of the LPPL (see L^AT_EX News 10) plus several related changes to our internal systems. It therefore seemed sensible to wait until everything was complete rather than do things in too much hurry.

This seem to have been a successful strategy as the recent patch release was related to an isolated change that was done many months previously. If this release does not appear a lot closer to its nominal date then ... well, you will not be reading this sentence!

Yearly release cycles

With the year 2000 rapidly approaching, we intend to switch to a release frequency of just one per year (with patches if necessary) for the core of L^AT_EX 2_ε. These days the system is sufficiently stable that the original update policy is costing everybody more time than is now warranted.

LPPL update

Thanks to extensive and valuable input from Matt Swift (swift@alum.mit.edu) we now have a clearer and more detailed form of the L^AT_EX Project Public Licence. This release contains both the original version (in `lppl-1-0.txt`) and the updated version, LPPL 1.1.

The future of SliT_EX

We still get a very small trickle of reports about this part of the system (if you are no longer able to recall L^AT_EX 2.09 then you will know it as the `slides` class). We have not classified them (in our minds at least) as bugs since we have always known that there are many problems with this class. It is clear to us that the only sensible action would be to redesign the system completely; in particular, to remove much of its complexity whose purpose is to support 10-year-old overlay technology. However, this would take a lot too much time and would be completely out of proportion to its current usage.

We are therefore planning to make the `slides` class unsupported in the sense that any problem related to the use of invisible fonts is considered to be a feature (The L^AT_EX 2_ε manual by Leslie Lamport doesn't even

describe this part of the class any more). Of course, if it still has its enthusiasts then we are happy to cede it to their loving care (somewhat like a preserved steam locomotive, in some parts of the world).

Fontenc package peculiarities

The `\usepackage` interface normally ensures that a package is loaded only once. The `fontenc` package has become an exception to this rule: it can be loaded several times using different options, e.g., allowing the user to add a font encoding in the preamble. This comes at a price for package writers: the low-level commands (see `ltclass.dtx`) used to check if a package was loaded, and with which options, do not work for the `fontenc` package.

New math font encodings

As we announced in L^AT_EX News 9, a joint working group of the T_EX Users Group and the L^AT_EX Project has developed a new 8-bit math font encoding for T_EX. The reason why this work is not yet released is because of other exciting developments in the world of math fonts and math characters. It is obviously wise to ensure that the encoding work is fully integrated with the available fonts.

Those interested are reminded that further information about the Math Font Group may be found on the World Wide Web at:

<http://www.tug.org/twg/mfg/>.

Tools distribution

The `multicol` package has now got a small but useful extension which allows you to force a column break where this is really necessary. This is done with the command `\columnbreak`, which can be used like `\pagebreak` (e.g., within paragraphs) except that it cannot have an optional argument and thus it always forces a new column.

Coming soon

Major work on a new class file structure to support flexible designs is well under way; some of this work will be presented at the TUG'99 conference in Vancouver, Canada. With a bit of luck much of this work could be ready for integration into the next release—so watch this space!

L^AT_EX News

Issue 12, December 1999

LPPL update

Since the release of the L^AT_EX Project Public Licence version 1.1, we have received a small number of queries which resulted in some minor changes to improve the wording or explain the intentions better. As a consequence this release now contains LPPL 1.2 in the file `lppl.txt` and the previous versions as `lppl-1-0.txt` and `lppl-1-1.txt`.

fixltx2e package

This package provides fixes to L^AT_EX 2_ε which are desirable but cannot be integrated into the L^AT_EX 2_ε kernel directly as they would produce a version incompatible to earlier releases (either in formatting or functionality).

By having these fixes in the form of a package, users can benefit from them without the danger that their documents will fail, or produce unexpected results, at other sites; this works because a document will contain a clear indication (the `\usepackage` line, preferably with a required date) that at least some of these fixes are required to format it.

Outcome of TUG '99 (Vancouver)

The slides from the TUG'99 presentation we gave on *a new interface for L^AT_EX class designers* are available from the L^AT_EX Project website; look for the file `tug99.pdf` at:

<http://www.latex-project.org/talks/>

Please note that this document was intended only to be informal “speaker’s notes” for our own use. We decided to make them available (the speaker’s notes as well as the slides that were presented) because several people requested copies after the talk. However, they are *not* in a polished copy-edited form and are not intended for publication.

Prototype implementations of parts of this interface are now available from:

<http://www.latex-project.org/code/experimental/>

We are continuing to add new material at this location so as to stimulate further discussion of the underlying concepts. As of December 1, 1999 the following parts can be downloaded.

xparse Prototype implementation of the interface for declaring document command syntax. See the `.dtx` files for documentation.

template Prototype implementation of the template interface (needs parts of **xparse**).

The file `template.dtx` in that directory has a large section of documentation at the front describing the commands in the interface and giving a ‘worked example’ building up some templates for caption formatting.

xcontents Interface description for table of contents data (no code yet). Coding examples have been thoroughly discussed on the `latex-l` list.

xfootnote Working examples for generating footnotes, etc. Needs **xparse** and **template**.

All examples are organised in subdirectories and additionally available as **gzip tar** files.

Please remember that this material is intended only for experimentation and comments; thus any aspect of it, e.g., the user interface or the functionality, may change and, in fact, is very likely to change. For this reason it is explicitly forbidden to place this material on CD-ROM distributions or public servers.

These concepts, as well as their implementation, are under discussion on the list `LATEX-L`. You can join this list, which is intended solely for discussing ideas and concepts for future versions of L^AT_EX, by sending mail to `listserv@URZ.UNI-HEIDELBERG.DE` containing the line

SUBSCRIBE LATEX-L *Your Name*

This list is archived and, after subscription, you can retrieve older posts to it by sending mail to the above address, containing a command such as:

GET LATEX-L LOGyy`mm`

where `yy`=Year and `mm`=Month, e.g.

GET LATEX-L LOG9910

for all messages sent in October 1999.

L^AT_EX News

Issue 13, June 2000

Yearly release cycle

We announced in *L^AT_EX News 11* that we intended to switch to a 12-monthly release schedule. With the present (June 2000) release, this switch is being made: thus the next release of L^AT_EX will be dated June 2001. We shall of course continue, as in the past, to release patches as needed to fix significant bugs.

PSNFSS: Quote of the Month

You should say in the L^AT_EX News that Walter Schmidt has taken over PSNFSS from me. It gives me a certain pleasure to be able to draw a line under that part of my life...

Sebastian Rahtz

The PSNFSS material, which supports the use of common PostScript fonts with L^AT_EX, has been thoroughly updated. Most noticeably, the **mathpple** package, which used to be distributed separately, is now part of the basic PSNFSS bundle; this package provides mathematical typesetting with the Palatino typeface family. In addition, numerous bugs and flaws have been fixed and the distribution has been ‘cleaned up’. The file **changes.txt** contains a detailed list of these changes.

The documentation (in **psnfss2e.pdf**) has been completely rewritten to provide a comprehensive introduction to the use of PostScript fonts.

Notice that the new PSNFSS needs updated files for font metrics, virtual fonts and font definitions. If you received the new version (8.1) as part of a complete T_EX system then these new font files should also have been installed. However, if you intend to install or update PSNFSS yourself, please read the instructions in the file **00readme.txt** of the new PSNFSS distribution.

Support for commercial PostScript fonts, such as Lucida Bright, has been removed from the basic distribution; it is now available from CTAN: <http://mirror.ctan.org/macros/latex/contrib/supported/psnfssx>.

New AMS-L^AT_EX

Version 2.0 of AMS-L^AT_EX was released on December 1, 1999. It can be obtained via <ftp://ftp.ams.org/pub/tex/> or <http://www.ams.org/tex/amslatex.html>, as well from CTAN: <http://mirror.ctan.org/macros/latex/required/amslatex>.

This release consists chiefly of bug fixes and consolidation of the existing features. The division of

AMS-L^AT_EX into two main parts (the math packages; the AMS document classes) has been made more pronounced. The files **diffs-m.txt**, **diffs-c.txt**, **amsmath.faq**, and **amscs.faq** describe the changes and address some common questions.

The primary documentation files remain **amslatex.tex**, for the amsmath package, and **instr-l.tex**, for the AMS document classes. The documentation for the **amsthm** package, however, has been moved from **amslatex.tex** to a separate document **amsthdoc.tex**.

New input encoding latin4

The package **inputenc** has, thanks to Hana Skoumalová, been extended to cover the **latin4** input encoding; this covers Baltic and Scandinavian languages as well as Greenland Inuit and Lappish.

New experimental code

In *L^AT_EX News 12* we announced some ongoing work towards a ‘Designer Interface for L^AT_EX’ and we presented some early results thereof. Since then, at Gutenberg 2000 in Toulouse and TUG 2000 in Oxford, we described a new output routine and an improved method of handling vertical mode material between paragraphs. In combination these support higher quality *automated*¹ page-breaking and page make-up for complex pages—the best yet achieved with T_EX!

A paper describing the new output routine is at <http://www.latex-project.org/papers/xo-pfloat.pdf>. All code examples and documentation are available at <http://www.latex-project.org/code/experimental/>. This directory has been extended to contain

galley Prototype implementation of the interface for manipulating vertical material in galleys.

xinitials Prototype implementation of the interface for paragraph initials (needs the **galley** package).

xtheorem Contributed example using the **template** package to provide a designer interface for theorem environments.

xoutput A prototype implementation of the new output routine as described in the **xo-pfloat.pdf** paper. Expected availability: at or shortly after the TUG 2000 conference.

¹The stress here is on *automated*!

L^AT_EX News

Issue 14, June 2001

Future releases

We are currently exploring how to best support the very large community of individuals, organisations and enterprises that depend on the robustness and availability of the current standard L^AT_EX distribution. The results of this may lead to some changes in the regular release schedule and the handling of bug reports during the next year.

New release of Babel (required)

Earlier this year a new release of Babel (3.7) became available. You can read about its new features in <http://www.ctan.org/tex-archive/macros/latex/required/babel/announce.txt>

One of the bugs that got fixed in this release deals with how labels are handled by L^AT_EX. Because this part of the kernel is modified by `babel`, the relevant changes need to be coordinated. Therefore to use Babel with this release of L^AT_EX you will need to update your version of `babel` to at least 3.7.

New input encoding `latin9`

The package `inputenc` has, thanks to Karsten Tinnfeld, been extended to cover the `latin9` input encoding. The ISO-Latin 9 encoding is a useful modern replacement for ISO-Latin 1 that contains a few characters needed for French and Finnish. Of wider interest, it also contains the euro currency sign; this could be the killer argument for many 8-bit texts to use Latin-9 in the future.

According to a Linux manpage, ISO Latin-9 supports Albanian, Basque, Breton, Catalan, Danish, Dutch, English, Estonian, Faroese, Finnish, French, Frisian, Galician, German, Greenlandic, Icelandic, Irish Gaelic, Italian, Latin, Luxembourgish, Norwegian, Portuguese, Rhaeto-Romanic, Scottish Gaelic, Spanish and Swedish. The characters added in `latin9` are (in L^AT_EX notation):

```
\texteuro \v S \v s \v Z \v z \OE \oe \" Y
They displace the following characters from latin1:
\textcurrency \textbrokenbar \"{} \'{} \c{}
\textonequarter \textonehalf \textthreequarters
```

New tools

The new package `trace` provides many commands to control L^AT_EX's tracing and debugging output, including the excellent new information available with ϵ -T_EX such as the extremely useful tracing of local assignments. You will find it in the tools distribution.

It offers the command `\tracelon`, which is similar to `\tracingall` but suppresses uninteresting stuff such as font loading by NFSS (which can go on for pages if you are unlucky). It also offers `\traceoff` to ... guess what! Full details are in the documented source file, `trace.dtx`.

In the base `ifthen` package we have added the uppercase synonyms `\NOT` `\AND` and `\OR`.

New experimental code

In *L^AT_EX News 12* we announced some ongoing work towards a 'Designer Interface for L^AT_EX' and we presented some early results thereof. Since then, at Gutenberg 2000 in Toulouse and TUG 2000 in Oxford, we described a new output routine and an improved method of handling vertical mode material between paragraphs. In combination these support higher quality *automated*¹ page-breaking and page make-up for complex pages—the best yet achieved with T_EX!

More recently we have added material to handle the complex front matter requirements of journal articles; this was presented at Gutenberg 2001 in Metz.

A paper describing the new output routine is at <http://www.latex-project.org/papers/xo-pfloat.pdf>. All code examples and documentation are available at <http://www.latex-project.org/code/experimental>

This directory has been extended to contain the following.

galley Prototype implementation of the interface for manipulating vertical material in galleys.

xinitials Prototype implementation of the interface for paragraph initials (needs the `galley` package).

xtheorem Contributed example using the `template` package to provide a designer interface for theorem environments.

xor A prototype implementation of the new output routine as described in the `xo-pfloat.pdf` paper.

xfrontm A prototype version of the new front matter interface.

¹The stress here is on *automated*!

L^AT_EX News

Issue 15, December 2003

Anniversary release

Yes, it's now 10 years since the first release in this series and, for Knuthists, this release also contains *Issue 16*!

Meanwhile this *Issue 15* describes the major new features in the current release whilst *Issue 16* looks a little way into the future of L^AT_EX.

LPPL – new version

Most importantly, there is now a new version, 1.3, of the L^AT_EX Project Public Licence. Many of you will be thrilled to know that, following the exchange of over 1600 e-mail messages dissecting various aspects of its philosophy such as ‘how many angels can appear in the name of a file before it becomes non-free’, this version is now officially a DFSG (Debian Free Software Guidelines) approved license. The discussions start at <http://lists.debian.org/debian-legal/2002/debian-legal-200207/threads.html> with high traffic throughout August to October 2002 and further heated discussions starting in April 2003 and concluding around June at <http://lists.debian.org/debian-legal/2003/debian-legal-200306/msg00206.html>.

The important features of the new version are useful clarifications in the wording, and revised procedures for making a change to the Current Maintainer of a package. Special thanks to all those people from Debian Legal who worked constructively with us on this onerous task, especially but not exclusively Jeff Licquia and Branden Robinson.

Small updates to varioref

The English has been corrected in `\reftextbefore` (an incompatible change). There are other extensions such as `\labelformat`, `\Ref`, `\Vref` and `\vpagerefnum`. Some Dutch text has also been changed and two new options added: `slovak` and `slovene`.

New and more robust commands

Many of the math mode commands for compound symbols have been made robust and a new robust command has been added: `\nobreakdashes`. This last is a low-level command, borrowed from the `amsmath` package, for use only before hyphens or dashes. It prevents the line break that is normally allowed after the following sequence of dashes.

Fixing font sizes

The new `fix-cm` package, by Walter Schmidt, changes the CM font definition (`.fd`) files so that similar design sizes are used in both the OT1 and T1 encodings.

Font encodings

A number of options have been added to the `textcomp` package, enabling only available glyphs to be used. Also, the ‘NFSS font families’ are now divided into five different groups according to the subset of glyphs each provides from the full collection of symbols in the TS1 encoding. Given sufficient information about a font family `textcomp` will use this in order to limit the typesetting to those glyphs that are available.

Use of this mechanism has also enhanced `\oldstylenums` to use the current font if possible.

Displaying font tables

With the `nfssfont` package you can now specify the font to display by giving its ‘NFSS classification’, rather than needing to know its external font file’s name. It is also now possible to generate large collections of font tables in batch mode by providing a suitable input file.

New input encodings

The `inputenc` package has been extended as follows: `macce` input encoding (Apple Central European), thanks to Radek Tryc and Marcin Wolinski; `cp1257` for Baltic languages; `latin10`, thanks to Ionel Ciobîcă. The euro symbol has by now been added to several encodings: `ansinew`, `cp1250` and `cp1252` (which also has another addition), whilst `cp858` adds it to `cp850`.

Unicode input

Partial, experimental support for text files that use the Unicode encoding form UTF-8 is now provided by the option `utf8` for the `inputenc` package.

The only Unicode text file characters supported by the current version are those based on the most common inputs for glyphs from the small collection of standard L^AT_EX Latin encodings.

And finally . . . pict2e

The old, non-functional version of this package has been removed as there is now a fully working version from Hubert Gäßlein and Rolf Niepraschk. It is described in *The L^AT_EX Manual*.

L^AT_EX News

Issue 16, December 2003

Anniversary news

This anniversary *Issue 16* takes a brief look into the future work of the L^AT_EX Project Team, both short and longer range. Please let us know if you want to get involved with us in any of this work (see below).

An overview of the 10th Anniversary Release, dated 2003/12/01, is can be found in *Issue 15*.

TLC2: The L^AT_EX Companion – 2nd edition!

Since you are reading this newsletter, there is a good chance that you, or a friend, has already bought this encyclopedic volume: the incomparable Second Edition of this work that is every L^AT_EXie's ultimate lucky charm.

If by some chance you have not yet purchased your own copy then get into training, get shopping, and get flexing your muscles (both physical—it's 1100+ pages, and intellectual) by using it to discover masses of invaluable 'insider information' about:

- the latest release of Standard L^AT_EX;
- over 200 extension packages;
- plus related software and systems.

For more information on this all new (??... OK, not *all*, but over 90%!), all accurate (we hope!) 10th Anniversary Edition, check out <http://www.awprofessional.com/titles/0201362996>.

Future maintenance

We are currently exploring how best to support the very large and rapidly growing community of individuals, organisations and enterprises that depend on the robustness and availability of the current standard L^AT_EX distribution. Although we remain firmly resolved not to make changes in the base distribution (the kernel) of Standard L^AT_EX, there is still much that needs doing to maintain its reliability and utility and to keep up the necessary level of communication with users and supporters. Also, as with all advanced software systems, bugs are still turning up occasionally so some fixes are still essential.

One major impediment to providing adequate service levels in this area is, of course, the difficulties inherent in obtaining the time and commitment of skilled minds—hence the appeal above to anyone interested in getting involved.

LPPL certification

There are still some outstanding diplomatic tasks around the L^AT_EX Project Public Licence: these include e.g., getting it 'OSF certified' and ensuring that it gains more support and wider use, even in the FSF world where it has long been tolerated.

Use of ε -T_EX/pdfT_EX

We expect that within the next two years, releases of L^AT_EX will change modestly in order to run best under an extended T_EX engine that contains the ε -T_EX primitives, e.g., ε -T_EX or pdfT_EX. The details of this possible upgrade need further work so we are not making a definite announcement yet.

Although the current release does not *require* ε -T_EX features, we certainly recommend using an extended T_EX, especially if you need to debug macros.

End of 'autoload' support

As computer systems generally grow in capacity, requirements change and so we believe that the `autoload` variant of L^AT_EX is no longer required. Thus, although the code remains it is no longer supported. We hope this does not cause any problems.

New models, new code

In the period 1999–2001 we published many results of our work over the previous decade on the development of new concepts and models for automated typesetting based on T_EX as the underlying platform. These can be found at <http://www.latex-project.org/papers/> and <http://www.latex-project.org/code/experimental/>.

Since then a very large proportion of The Team's efforts have been diverted to provide the core author team for TLC2, which provides over 1000 pages of carefully researched and tested documentation of many aspects of the vast world of L^AT_EX related software that was developed over that same time period and that continues to grow and improve prodigiously.

Completion of that task ... until TLC3!! ... presents the possibility of getting back to this more exciting development work, or even to more radical work on non-T_EX-based models and implementations.

Of course, any such ideas are predicated on our ability to organise (with you, we hope) an efficient but responsive maintenance and support system for Standard L^AT_EX.

L^AT_EX News

Issue 17, December 2005

Project licence news

The L^AT_EX Project Public License has been updated slightly so that it is now version 1.3c. In the warranty section the phrase “unless required by applicable law” has been reinstated, having got lost at some point. Also, it now contains three clarifications: of the difference between “maintained” and “author-maintained”; of the term “Base Interpreter”; and when clause 6b and 6d shall not apply.

Following requests, we now also provide the text of the licence as a L^AT_EX document (in the file `lpp1.tex`). This file can be processed either as a stand-alone document or it can be included (without any modification) into another L^AT_EX document, e.g., as an appendix, using `\input` or `\include`.

New guide on font encodings

Way back in 1995 work was started on a guide to document the officially allocated L^AT_EX font encoding names. However, for one reason or another this guide (named *L^AT_EX font encodings*) was, until now, not added to the distribution. It describes the major 7-bit and 8-bit font encodings used in the L^AT_EX world and explains the restrictions required of conforming text font encodings. It also lists all the ‘encoding specific commands’ (the LICR or L^AT_EX Internal Character Representation) for characters supported by the encodings OT1 and T1.

When the file `encguide.tex` is processed by L^AT_EX, it will attempt to typeset an encoding table for each encoding it describes. For this to be possible, L^AT_EX must be able to find `.tfm` files for a representative example font for each encoding. If L^AT_EX cannot find such a file then a warning is issued and the corresponding table is omitted.

Robust commands in math

The font changing commands in text-mode have been robust commands for years, but the same has not been true for the math versions such as `\mathbf`. While the math-mode commands worked correctly in section heads, they could cause problems in other places such as index entries. With this release, these math-mode commands are now robust in the same way as their text-mode counterparts.

Updates of required packages

Several of the packages in the tools bundle have been updated for this release.

The `xspace` package has some new features. One is an interface for adding and removing the exceptions it knows about and another is that it works with active characters. These remove problems of incompatibility with the `babel` system.

In *L^AT_EX News 16* we announced that some packages might begin to take advantage of ϵ -T_EX extensions on systems where these are available: and the latest version of `xspace` does just that. Note also that `fixltx2e` will make use of the facilities in ϵ -T_EX whenever these are present (see below).

The `calc` package has also been given an update with a few extra commands. The commands `\maxof` and `\minof`, each with two brace-delimited arguments, provide the usual numeric max and min operations. The commands `\settototalheight` and `\totalheightof` work like `\settoheight` and `\heightof`. There are also some internal improvements to make `calc` work with some more primitive T_EX constructs, such as `\ifcase`.

The `varioref` package has acquired a few more default strings but there are still a number of languages for which good strings are still missing.

The `showkeys` package has also been updated slightly to work with more recent developments in `varioref`. Also, it now provides an easy way to define the look of the printed labels with the command `\showkeyslabelformat`.

Work on L^AT_EX fixes

The package known as `fixltx2e` has three new additions. A new command `\textsubscript` has been added as a complement to the command `\textsuperscript` in the kernel. Secondly, a new form of `\DeclareMathSizes` that allows all of its arguments to have a dimension suffix. This means you can now use expressions such as `\DeclareMathSizes{9.5dd}{9.5dd}{7.4dd}{6.6dd}`.

The third new addition is the robust command `\TextOrMath` which takes two arguments and executes one of them when typesetting in text or math mode respectively. This command also takes advantage of ϵ -T_EX extensions if available; more specifically, when the ϵ -T_EX extensions are available, it does not destroy kerning between previous letters and the text to be

typeset. The command is also used internally in `fixltx2e` to resolve a problem with `\fnsymbol`.

Also, further work has been done on reimplementing the command `\addpenalty`, which is used internally in several places: we hope it is an improvement!

The graphics bundle

The `graphics` bundle now supports the `dvipdfmx` post-processor and Jonathan Kew's `XETEX` program. By support we mean that the `graphics` packages recognize the new options `xetex` and `dvipdfmx` but we do not distribute the respective driver files.

This leads elegantly to a description of the new policy concerning such driver files in the `graphics` bundle. Most driver files for our `graphics` packages are maintained by the developers of the associated post-processor or `TEX` programs. The teams developing these packages are working very hard: their rapid development offers a stark contrast to the current schedule of `LATEX` releases. It is therefore no longer practical for the `LATEX` Team to be responsible for distributing the latest versions of these driver files.

Therefore the installation files for `graphics` have been split: there is now `graphics.ins` to install the package files and `graphics-drivers.ins` for the driver files (located in `drivers.dtx`). There is no need to install all those provided in the file `drivers.dtx`.

Please also note that, as requested by the maintainers of `PSTricks`, we have removed the package `pstcol` as current versions of `PSTricks` make it obsolete.

Future development

The title of this section is a little misleading as it actually describes *current* development. In 1998 the `expl3` bundle of packages was put on CTAN to demonstrate a possible `LATEX3` programming environment. These packages have been lying dormant for some time while the `LATEX` Project Team were preoccupied by other things such as developing the experimental packages `xor`, `template`, etc., (and also writing that indispensable and encyclopaedic volume, *The LATEX Companion* – 2nd edition).

In October 2004 work on this code base was resumed with the goal of some day turning it into a kernel for `LATEX3`. This work can now also make full use of the widely accepted ε -`TEX` extensions. Currently two areas are central to this work.

- Extending the kernel code of `LATEX3`.
- Converting the experimental packages such as `xor`, `template` to use the new syntax internally.

Beware! Development of `expl3` is happening so fast that the descriptions above might be out of date when you read this! If you wish to see what's going on then go to <http://www.latex-project.org/code.html> where you can download fully working code (we hope!).

L^AT_EX News

Issue 18, December 2007

This news never existed.

L^AT_EX News

Issue 19, September 2009

New L^AT_EX release

This issue of L^AT_EX News marks the first release of a new version of L^AT_EX 2_ε since the publication of The L^AT_EX Companion in 2005–2006.

Just in time for T_EX Live 2009, this version is a maintenance release and introduces no new features. A number of small changes have been made to correct minor bugs in the kernel, slightly extend the Unicode support, and improve various aspects of some of the tools packages.

New code repository

Since the last L^AT_EX release, the entire code base has been moved to a public SVN repository¹ and the entire build architecture re-written. In fact, it has only been possible for us to consider a new L^AT_EX release since earlier this year when the test suite was finally set up with the new system. In the process, a bug in the L^AT_EX picture fonts distributed with T_EX Live was discovered, proving that the tests are working and are still very valuable.

Now that we can easily generate new packaged versions of the L^AT_EX 2_ε distribution, we expect to be able to roll out bug fixes in a much more timely manner than over the last few years. New versions should be distributed yearly with T_EX Live. Having said this, the maintenance of the L^AT_EX 2_ε kernel is slowing down as the bugs become fewer and more subtle. Remember that we cannot change any of the underlying architecture of the kernel or any design decisions of the standard classes because we must preserve backwards compatibility with legacy documents at all costs.

Even new features cannot be added, because any new documents using them will not compile in systems (such as journal production engines) that are generally not updated once they've been proven to work as necessary.

None of this is to say that we consider L^AT_EX 2_ε to be any less relevant for document production than in years past: a stable system is a useful one. Moreover, the package system continues to provide a flourishing and stable means for the development of a wide range of extensions.

Babel

One area of the L^AT_EX 2_ε code base that is still receiving feedback to be incorporated into the main distribution is the Babel system for multilingual typesetting. While the Babel sources have already been added to the SVN repository the integration of the test system for Babel is still outstanding.

The future

While work on L^AT_EX 2_ε tends to maintenance over active development, the L^AT_EX 3 project is seeing new life. Our goals here are to provide a transition from the L^AT_EX 2_ε document processing model to one with a more flexible foundation. Work is continuing in the expl3 programming language and the xpackages for document design. Future announcements about L^AT_EX 3 will be available via the L^AT_EX Project website and in TUGboat.

¹<http://www.latex-project.org/svnroot/latex2e-public/>

L^AT_EX News

Issue 20, June 2011

Scheduled L^AT_EX bug-fix release

This issue of L^AT_EX News marks the first bug-fix release of L^AT_EX 2_ε since shifting to a new build system in 2009. Provided sufficient changes are made each year, we expect to repeat such releases once per year to stay in sync with T_EX Live. Due to the excitement of T_EX's 25th birthday last year, we missed our window of opportunity to do so for 2010. This situation has been rectified this year!

Continued development

The L^AT_EX 2_ε program is no longer being actively developed, as any non-negligible changes now could have dramatic backwards compatibility issues with old documents. Similarly, new features cannot be added to the kernel since any new documents written now would then be incompatible with legacy versions of L^AT_EX.

The situation on the package level is quite different though. While most of us have stopped developing packages for L^AT_EX 2_ε there are many contributing developers that continue to enrich L^AT_EX 2_ε by providing or extending add-on packages with new or better functionality.

However, the L^AT_EX team certainly recognises that there are improvements to be made to the kernel code; over the last few years we have been working on building, expanding, and solidifying the `expl3` programming layer for future L^AT_EX development. We are using `expl3` to build new interfaces for package development and tools for document design. Progress here is continuing.

Release notes

In addition to a few small documentation fixes, the following changes have been made to the L^AT_EX 2_ε code; in accordance with the philosophy of minimising forwards and backwards compatibility problems, most of these will not be noticeable to the regular L^AT_EX user.

Font subsets covered by Latin Modern and T_EX Gyre The Latin Modern and T_EX Gyre fonts are a modern suite of families based on the well-known Computer Modern and ‘PostScript 16’ families with many additional characters for high-quality multilingual typesetting.¹

¹See their respective TUGboat articles for more information:
<http://www.tug.org/TUGboat/tb24-1/jackowski.pdf>

Information about their symbol coverage in the TS1 encoding is now included in `textcomp`'s default font definitions.

Redefinition of `\enddocument` Inside the definition of `\end{document}` the `.aux` file is read back in to resolve cross-references and build the table of contents etc. From 2.09 days this was done using `\input` without any surrounding braces which could lead to some issues in boundary cases, especially if `\input` was redefined by some package. It was therefore changed to use L^AT_EX 2_ε's internal name for this function. As a result, packages that modify `\enddocument` other than through the officially provided hooks may need to get updated.

Small improvement with split footnotes in `ftnright` If in the first column there is more than a full column worth of footnote material the material will be split resulting in footnotes out of order. This issue is now at least detected and generates an error but the algorithm used by the package is unable to gracefully handle it in an automated fashion (some alternatives for resolving the problem if it happens are given in the package documentation).

Improvement in `xspace` and font-switching The `xspace` package provides the command `\xspace` which attempts to be clever about inserting spaces automatically after user-defined control sequences. An important bug fix has been made to this command to correct its behaviour when used in conjunction with font-switching commands such as `\emph` and `\textbf`. Previously, writing

```
\newcommand\foo{\foo\xspace}
... \emph{\foo}  bar baz
... \emph{\foo}, bar baz
```

would result in an extraneous space being inserted after ‘foo’ in both cases; this has now been corrected.

RTL in `multicol` The 1.7 release of `multicol` adds support for languages that are typeset right-to-left. For those languages the order of the columns on the page also needs to be reversed—something that wasn't possible in earlier releases.

<http://www.tug.org/TUGboat/tb27-2/tb87hagen-gyre.pdf>

The new feature is supported through the commands `\RLmulticolcolumns` (switching to right-to-left typesetting) and `\LRmulticolcolumns` (switching to left-to-right typesetting) the latter being the default.

Improve French babel interaction with varioref

Extracting and saving the page number turned out to be a source of subtle bugs. Initially it was done through an `\edef` with a bunch of `\expandafter` commands inside. This posed a problem if the page number itself contained code which needed protection (e.g., pr/4080) so this got changed in the last release to use `\protected@edef`. However, that in turn failed with Babel (bug report/4093) if the label contained active characters, e.g., a “:” in French. So now we use (after one failed attempt pr/4159) even more `\expandafter` commands and `\romannumeral` trickery to avoid any expansion other than what is absolutely required—making the code in that space absolutely unreadable.

```
\expandafter\def\expandafter#1\expandafter{%
\romannumeral
\expandafter\expandafter\expandafter
\z@
\expandafter \@cdr
\romannumeral
\expandafter\expandafter\expandafter
\z@
\csname r@#2\endcsname\@nil}%
```

Code like this nicely demonstrates the limitations in the programming layer of L^AT_EX 2_ε and the advantages that expl3 will offer on this level.

L^AT_EX News

Issue 21, May 2014

Scheduled L^AT_EX bug-fix release

This issue of L^AT_EX News marks the second bug-fix release of L^AT_EX 2_ε (standard L^AT_EX) since shifting to a new build system in 2009. Provided sufficient changes are made, we expect to make such releases yearly or every two years, in sync with T_EX Live.

Release notes

This release makes no changes to the core code in the L^AT_EX 2_ε format but there are a small number of documentation fixes (not listed here). In addition several packages in the **base** and **required** areas have been updated as detailed below.

This has been done in accordance with the philosophy of minimising problems in both forwards and backwards compatibility, so most of these changes should not be noticed by the regular L^AT_EX user.

References in the text below of the form “graphics/3873” are to bug reports listed at:
<http://latex-project.org/cgi-bin/ltxbugs2html>

fixltx2e updates

There are a number of bugs and faulty design decisions in L^AT_EX 2_ε that should have been corrected long ago in the kernel code. However, such corrections cannot be done as this would break backwards compatibility in the following sense. A large number of documents exist by now that have worked around the bug or have even made use of a particular misfeature. Thus changing the kernel code would break too many existing documents.

The corrections for these types of bug have therefore been collected together in a package that can be loaded only when needed; its name is `fixltx2e`. For this release we made the following changes to this package:

- Misspelled float placement specifiers such as `\begin{figure}[tv]` instead of `tb` are silently ignored by the kernel code. Now we test for such letters and issue an error message.
- L^AT_EX’s float handling algorithm can get out of sync if you mix single and double-column floats (as they are placed independently of each other). This was corrected in `fixltx2e` a few years ago but the fix was not perfect as one situation using `\enlargethispage` generated a low-level T_EX error. This behaviour of the package is now improved.

New fltrace package

For years the file `ltxoutput.dtx` contained some hidden code to trace the detailed behaviour of the float placement algorithm of L^AT_EX. Prompted by questions on StackExchange we now extract this code into a new `fltrace` package. To see the float algorithm in action (or to understand why it decides to place all your floats at the very end of the document) use

```
\usepackage{fltrace} \tracefloats
```

To stop tracing somewhere in the document use `\tracefloatsoff` and to see the current value of various float parameters use `\tracefloatvals`. As the package is identical to the kernel code with tracing added, it may or may not work if you load any other package that manipulates that part of the kernel code. In such a case your best bet is to load `fltrace` first.

inputenc package updates

The `inputenc` package allows different input encodings for L^AT_EX documents to be specified including the important `utf8` option used to specify the Unicode UTF-8 encoding. A common mistake in documents has been to also include this option when using the Unicode-based T_EX engines LuaT_EX and XeL^AT_EX producing strange errors as these engines natively deal with UTF-8 characters.

If a document stored in an 8bit encoding is processed by pdfT_EX, it needs the `inputenc` package to work correctly. However, if such a document is processed unchanged by LuaT_EX or XeL^AT_EX, then accented characters may silently get dropped from the output.

The package has been modified so that if used with LuaT_EX or XeL^AT_EX, then it just issues a warning if `utf8` or `ascii` is specified, and stops with an error for any other encoding requested.

One further improvement has been made to the encoding definition files (`.def`) used by `inputenc`: the catcode of `@` is now saved and restored when reading them instead of always using `\makeatother` inside the files (`latex/4192`).

The tools directory

In the past each of the sub-directories in the “required” section of the L^AT_EX distribution contained a single `.ins` file to generate the code files from the source files. We have now started to provide individual `.ins` files for each of those packages that are likely to require updates outside a major L^AT_EX release.

multicol updates

Version 1.8 of `multicol` implements some improvements/fixes and one extension. In the past the balancing algorithm enlarged the column height until it found a solution that satisfied all constraints. If there were insufficient break points then the final column height could have been much larger than expected and if that happened near the end of the page it resulted in the text overflowing into the bottom margin. This situation is now detected and in that case a normal page is cut and balancing is resumed on the next page. Some overflow is still allowed and controlled via the parameter `\maxbalancingoverflow`.

The use of `\enlargethispage` is now properly supported within the environment. Finally a new command `\docolaction` was added to allow the execution of code depending on the column in which the command is executed. See the documentation for details.

Bug fixes: the new version fixes both a color leak that could happen in certain situations and the problem that `multicols` could mess up the positioning of `\marginpars` that followed the environment.

tabularx updates

The restrictions on embedding `\tabularx` `\endtabularx` into the definition of a new environment have been relaxed slightly. See the package documentation for details.

showkeys updates

The `showkeys` package has been updated to fix problems if used at the start of list items, and to work if brace groups (`{` and `}`) are used in the optional argument of `\cite`. (tools/4162, tools/4173)

color updates

The `\nopagecolor` command suggested by Heiko Oberdiek, available for some years in the `pdftex` option, has been added to the core package as suggested in graphics/3873. Currently this is supported in the driver files for `dvips` and `pdftex`. Patches to support other drivers are welcome.

graphicx updates

The `graphicx` version of `\rotatebox` now allows `\par` (and blank lines) in values, to match the change made to the `graphics` version some years ago. See graphics/4296.

keyval updates

All parsing used in the `keyval` package has been changed to allow `\par` (and blank lines) in values. (A second change, to parsing of brace groups in a construct such as `key={{value}}`, was reverted in v1.15.) See graphics/3446.

Standard L^AT_EX (L^AT_EX 2_ε) and expl3

The substantial collection of innovative code in `expl3` implements a new programming language that has for a while now been used by some writers of L^AT_EX 2_ε packages. This code has recently also been made available for use on top of plain T_EX or ConT_EXt, largely to support generic packages that are supposed to work with different flavours of T_EX. These uses in no way affect authors of L^AT_EX documents and such L^AT_EX 2_ε packages will continue to work as advertised by their authors with standard L^AT_EX.

This code base will also become an important foundation for the kernel of L^AT_EX 3 and so the new programming language can be described as ‘The L^AT_EX 3 Programming Language’. However, if you see or hear that a package ‘uses L^AT_EX 3’ then it remains very unlikely (as yet) to mean that the package is part of some ‘new version of L^AT_EX’.

News about the development and use of `expl3` and about other developments in the L^AT_EX 3 code base is reported regularly in the L^AT_EX 3 News series (<http://latex-project.org/l3news/>), the most recent issue of which was published in March 2014.

L^AT_EX News

Issue 22, January 2015

New L^AT_EX 2_ε bug-fix policy

Introduction

For some years we have supplied bug fixes to the L^AT_EX 2_ε kernel via the `fixltx2e` package. This kept the kernel stable, but at the expense of meaning that most users did not benefit from bug fixes, and that some compromises which were made to save space in the machines of the time are still affecting most users today.

In this release we have started a new update policy. All the fixes previously available via `fixltx2e` are now enabled *by default* in the format, as are some further extensions for extended T_EX engines, ε -T_EX, X_ƎT_EX and LuaT_EX. Compatibility and stability are still important considerations, and while most users will not notice these improvements, or will want to benefit from them, a new `latexrelease` package is provided that will revert all the changes and re-instate the definitions from earlier releases. The package can also be used with older releases to effectively *update* the kernel to be equivalent to this 2015 release.

A new document, `latexchanges`, is distributed with the release that documents all the changes to documented commands since the 2014 L^AT_EX release, and will be updated in future releases if further changes have been made.

The `latexrelease` package

As noted above a new package is available to manage differences between L^AT_EX releases. If you wish to revert all changes back to the definitions as they were in previous releases you may start your document requesting the L^AT_EX release from May 2014:

```
\RequirePackage[2014/05/01]{latexrelease}
\documentclass{article}
```

Conversely if you start a large project now and want to protect yourself against possible future changes, you may start your document

```
\RequirePackage[2015/01/01]{latexrelease}
\documentclass{article}
```

Then the version of `latexrelease` distributed with any future L^AT_EX release will revert any changes made in that format, and revert to the definitions as they were at the beginning of 2015.

If you wish to share a document using the latest features with a user restricted to using an older format, you may use the form above and make the `latexrelease`

package available on the older installation. The package will then update the format definitions as needed to enable the older format to work as if dated on the date specified in the package option.

The `\IncludeInRelease` command

The mechanism used in the `latexrelease` package is available for use in package code. If in your `zzz` package you have

```
\RequirePackage{latexrelease}
\IncludeInRelease{2015/06/01}
  {\zzz}{\zzz definition}
  \def\zzz.....new code
\EndIncludeInRelease
\IncludeInRelease{0000/00/00}
  {\zzz}{\zzz definition}
  \def\zzz....original
\EndIncludeInRelease
```

then in a document using a format dated 2015/06/01 or later, the “new code” will be used, and for documents being processed with an older format, the “original” code will be used. Note the format date here may be the original format date as shown at the start of every L^AT_EX run, or a format date specified as a package option to the `latexrelease` package.

So if the document has

```
\RequirePackage[2014/05/01]{latexrelease}
\documentclass{article}
\usepackage{zzz}
```

then it will use the *original* definition of `\zzz` even if processed with the current format, as the format acts as if dated 2014/05/01.

Limitations of the approach

The new concept provides full backward and forward compatibility for the L^AT_EX format, i.e., with the help of a current `latexrelease` package the kernel can emulate all released formats (starting with 2014/06/01¹).

However, this is not necessarily true for all packages. Only if a package makes use of the `\IncludeInRelease` functionality will it adjust to the requested L^AT_EX release date. Initially this will only be true for a few selected packages and in general it may not even be

¹Patching an older format most likely works too, given that the changes in the past have been minimal, though this isn’t guaranteed and hasn’t been tested.

advisable for packages that have their own well-established release cycles and methods.

Thus, to regenerate a document with 100 % compatible behavior it will still be necessary to archive it together with all its inputs, for example, by archiving the base distribution trees (and any modifications made). However, the fact that a document requests a specific L^AT_EX release date should help identifying what release tree to use to achieve perfect accuracy.

Updates to the kernel

Updates incorporated from fixltx2e

The detailed list of changes incorporated from fixltx2e is available in the new `latexchanges` document that is distributed with this release. The main changes are that 2-column floats are kept in sequence with one column floats, corrections are made to the `\mark` system to ensure correct page headings in 2-column documents, several additional commands are made robust.

ε -T_EX register allocation

L^AT_EX has traditionally used allocation routines inherited from plain T_EX that allocated registers in the range 0–255. Almost all distributions have for some years used ε -T_EX based formats (or X_YT_EX or LuaT_EX) which have 2¹⁵ registers of each type (2¹⁶ in the case of LuaT_EX). The `etex` package has been available to provided an allocation mechanism for these extended registers but now the format will by default allocate in a range suitable for the engine being used. The new allocation mechanism is different than the `etex` package mechanism, and supports LuaT_EX’s full range and an allocation mechanism for L^AT_EX floats as described below.

On ε -T_EX based engines, an additional command, `\newmarks` is available (as with the `etex` package) that allocates extended ε -T_EX marks, and similarly if X_YT_EX is detected a new command `\newXeTeXintercharclass` is available, this is similar to the command previously defined in the `xelatex.ini` file used to build the `xelatex` format.

Additional L^AT_EX float storage

L^AT_EX’s float placement algorithm needs to store floats (figures and tables) until it finds a suitable page to output them. It allocates 18 registers for this storage, but this can often be insufficient. The contributed `morefloats` package has been available to extend this list; however, it also only allocates from the standard range 0–255 so cannot take advantage of the extended registers. The new allocation mechanism in this release incorporates a new command `\extrafloats`. If you get the error: Too many unprocessed floats. then you can add (say) `\extrafloats{500}` to the document

preamble to make many more boxes available to hold floats.

Built-in support for Unicode engines

The kernel sources now detect the engine being used and adjust definitions accordingly, this reduces the need for the “.ini” files used to make the formats to patch definitions defined in `latex.ltx`.

As noted above the format now includes extended allocation routines.

The distribution includes a file `unicode-letters.def` derived from the Unicode Consortium’s Unicode Character Data files that details the upper and lower case transformation data for the full Unicode range. This is used to set the `lccode` and `uccode` values if a Unicode engine is being used, rather than the values derived from the T1 font encoding which are used with 8-bit engines.

Finally `\typein` is modified if LuaT_EX is detected such that it works with this engine.

l3build

This release has been tested and built using a new build system implemented in Lua, intended to be run on the `texlua` interpreter distributed with modern T_EX distributions. It is already separately available from CTAN. This replaces earlier build systems (based at various times on `make`, `cons`, and Windows `bat` files). It allows the sources to be tested and packaged on a range of platforms (within the team, OS X, Windows, Linux and Cygwin platforms are used). It also allows the format to be tested on X_YT_EX and LuaT_EX as well as the standard pdfT_EX/ ε -T_EX engines.

Hyperlinked documentation and TDS zip files

As well as updating the build system, the team have looked again at exactly what gets released to CTAN. Taking inspiration from Heiko Oberdiek’s `latex-tds` bundle, the PDF documentation provided now includes hyperlinks where appropriate. This has been done without modifying the sources such that users without `hyperref` available can still typeset the documentation using only the core distribution. At the same time, the release now includes ready-to-install TDS-style zip files. This will be of principal interest to T_EX system maintainers, but end users with older machines who wish to manually update L^AT_EX will also benefit.

L^AT_EX News

Issue 23, October 2015

Contents

Enhanced support for LuaT_EX	30
Names of LuaT _E X primitive commands	30
T _E X commands for allocation in LuaT _E X	31
Predefined Lua functions	31
Support for older releases and plain T _E X	31
Additional LuaT _E X support packages	31
More Floats and Inserts	31
Updated Unicode data	31
Support for Comma Accent	31
Extended inputenc	31
Pre-release Releases	31
Updates in tools	31

Enhanced support for LuaT_EX

As noted in L^AT_EX News 22, the 2015/01/01 release of L^AT_EX introduced built-in support for extended T_EX systems.

The range of allocated register numbers (for example, for count registers) is now set according to the underlying engine capabilities to 256, 32768 or 65536. Additional allocators were also added for the facilities added by ε -T_EX (`\newmark`) and X_YT_EX (`\newXeTeXintercharclass`). At that time, however, the work to incorporate additional allocators for LuaT_EX was not ready for distribution.

The main feature of this release is that by default it includes allocators for LuaT_EX-provided features, such as Lua functions, bytecode registers, catcode tables and Lua callbacks. Previously these features have been provided by the contributed `luatex` (Heiko Oberdiek) and `luatexbase` (Élie Roux, Manuel Pégourié-Gonnard and Philipp Gesang) packages. However, just as noted with the `etex` package in the previous release, it is better if allocation is handled by the format to avoid problems with conflicts between different allocation schemes, or definitions made before a package-defined allocation scheme is enabled.

The facilities incorporated into the format with this release, and described below, are closely modelled on the `luatexbase` package and we thank the authors, and

especially Élie Roux, for help in arranging this transition.

The implementation of these LuaT_EX features has been redesigned to match the allocation system introduced in the 2015/01/01 L^AT_EX release, and there are some other differences from the previous `luatexbase` package. However, as noted below, `luatexbase` is being updated in line with this L^AT_EX release to provide the previous interface as a wrapper around the new implementation, so we expect the majority of documents using `luatexbase` to work without change.

Names of LuaT_EX primitive commands

The 2015/01/01 L^AT_EX release for the first time initialised LuaT_EX in `latex.ltx` if LuaT_EX is being used. Following the convention used in the contributed `lualatex.ini` file used to set up the format for earlier releases, most LuaT_EX-specific primitives were defined with names prefixed by `luatex`. This was designed to minimize name clashes but had the disadvantage that names did not match the LuaT_EX manual, or the names used in other formats, and produced some awkward command names such as `\luatexluafunction`. From this release the names are enabled without the `luatex` prefix.

In practice this change should not affect many documents; relatively few packages access the primitive commands, and many of those are already set up to work with prefixed or unprefixed names, so that they work with multiple formats.

For package writers, if you want to ensure that your code works with this and earlier releases, use unprefixed names in the package and ensure that they are defined by using code such as:

```
\directlua{tex.enableprimitives("",
    tex.extraprimitives(
        "omega", "aleph", "luatex"))}
```

Conversely if your document uses a package relying on prefixed names then you can add:

```
\directlua{tex.enableprimitives("luatex",
    tex.extraprimitives(
        "omega", "aleph", "luatex"))}
```

to your document.

Note the compatibility layer offered by the `luatexbase` package described below makes several commands available under both names.

As always, this change can be reverted using:
`\RequirePackage[2015/01/01]{latexrelease}`
at the start of the document.

TEX commands for allocation in LuaTEX

For detailed descriptions of the new allocation commands see the documented sources in `ltxuatex.dtx` or chapter N of `source2e`; however, the following new allocation commands are defined by default in LuaTEX: `\newattribute`, `\newcatcodetable`, `\newluafunction` and `\newwhatsit`. In addition, the commands `\setattribute` and `\unsetattribute` are defined to set and unset Lua attributes (integer values similar to counters, but attached to nodes). Finally several catcode tables are predefined: `\catcodetable@initex`, `\catcodetable@string`, `\catcodetable@latex`, `\catcodetable@atletter`.

Predefined Lua functions

If used with LuaTEX, L^ATEX will initialise a Lua table, `luatexbase`, with functions supporting allocation and also the registering of Lua callback functions.

Support for older releases and plain TEX

The LuaTEX allocation functionality made available in this release is also available in plain TEX and older L^ATEX releases in the files `ltxuatex.tex` and `ltxuatex.lua` which may be used simply by including the TEX file: `\input{ltxuatex}`. An alternative for old L^ATEX releases is to use:

```
\RequirePackage[2015/10/01]{latexrelease}
```

which will update the kernel to the current release, including LuaTEX support.

Additional LuaTEX support packages

In addition to the base L^ATEX release two packages have been contributed to the `contrib` area on CTAN. The `ctablestack` package offers some commands to help package writers control the LuaTEX `catcodetable` functionality, and the `luatexbase` package replaces the previously available package of the same name, providing a compatible interface but implemented over the `ltxuatex` code.

More Floats and Inserts

If ϵ -TEX is available, the number of registers allocated in the format to hold floats such as figures is increased from 18 to 52.

The extended allocation system introduced in 2015/01/01 means that in most cases it is no longer necessary to load the `etex` package. Many classes and packages that previously loaded this package no longer do so. Unfortunately in some circumstances where a package or class previously used the `etex` `\reserveinserts` command, it is possible for a document that previously worked to generate an error

“no room for a new insert”. In practice this error can always be avoided by declaring inserts earlier, before the registers below 256 are all allocated. However, it is better not to require packages to be re-ordered and in some cases the re-ordering is complicated due to delayed allocations in `\AtBeginDocument`.

In this release, a new implementation of `\newinsert` is used which allocates inserts from the previously allocated float lists once the classical register allocation has run out. This allows an extra 52 (or in LuaTEX, 64 thousand) insert allocations which is more than enough for practical documents (by default, L^ATEX only uses two insert allocations).

Updated Unicode data

The file `unicode-letters.def` recording catcodes, upper and lower case mappings and other properties for Unicode characters has been regenerated using the data files from Unicode 8.0.0.

Support for Comma Accent

The command `\textcommabelow` has been added to the format. This is mainly used for the Romanian letters ȘșȚț. This was requested in latex/4414 in the L^ATEX bug tracker.

Extended inputenc

The `utf8` option for `inputenc` has been extended to support the letters s and t with comma accent, U+0218–U+021b. Similarly circumflex w and y U+0174–U+0177 are defined. Also U+00a0 and U+00ad are declared by default, and defined to be `\nobreakspace` and `\-` respectively.

The error message given on undefined UTF-8 input characters now displays the Unicode number in U+*hex* format in addition to showing the character.

Pre-release Releases

The patch level mechanism has been used previously to identify L^ATEX releases that have small patches applied to the main release, without changing the main format date.

The mechanism has now been extended to allow identification of pre-release versions of the software (which may or may not be released via CTAN) but can be identified with a banner such as
LaTeX2e <2015/10/01> pre-release-1
Internally this is identified as a patch release with a negative patch level.

Updates in tools

The `multicol` package has been updated to fix the interaction with “here” floats that land on the same page as the start or end of a `multicols` environment.

L^AT_EX News

Issue 24, February 2016

Contents

LuaT_EX support	32
Unicode data	32
More support for east European accents	33
Changes in Graphics	33
Changes in Tools	33
Improving support for Unicode engines	33

LuaT_EX support

This release refines the LuaT_EX support introduced in the 2015/10/01 release. A number of patches have been added to improve the behavior of `lualatex` (thanks largely to code review by Philipp Gesang). The kernel code has been adjusted to allow for changes in LuaT_EX v0.85–v0.88. Most notably, newer LuaT_EX releases allow more than 16 write streams and these are now enabled for use by `\newwrite`, but also the experimental `newtoken` Lua library has been renamed back to `token` which required small adjustments in the LuaT_EX setup.

The biggest change in LuaT_EX v0.85–v0.87 compared to previous versions is that all the primitives (originally defined in pdfT_EX) dealing with the PDF “back end” are no longer defined, being replaced by a much smaller set of new primitives. This does not directly affect the core L^AT_EX files in this release but has required major changes to the `.ini` files used by T_EX Live and similar distributions to set up the format files. These changes in the LuaT_EX engine will affect any packages using these back end commands (packages such as `graphics`, `color`, `hyperref`, etc.). Until all contributed packages are updated to the new syntax users may need to add aliases for the old pdfT_EX commands. A new `luapdfetexalias` package has been contributed to CTAN (not part of the core L^AT_EX release) that may be used for this purpose.

See also the sections below for related changes in the tools and `graphics` bundles.

Unicode data

As noted in L^AT_EX News 22, the 2015/01/01 release of L^AT_EX introduced built-in support for extended T_EX systems. In particular, the kernel now loads appropriate

data from the Unicode Consortium to set `\lccode`, `\uccode`, `\catcode` and `\sfcode` values in an automated fashion for the entire Unicode range.

The initial approach taken by the team was to incorporate the existing model used by (plain) X_YT_EX and to pre-process the “raw” Unicode data into a ready-to-use form as `unicode-letters.def`. However, the relationship between the Unicode Consortium files and T_EX data structures is non-trivial and still being explored. As such, it is preferable to directly parse the original (`.txt`) files at point of use. The team has therefore “spun-out” both the data and the loading to a new generic package, `unicode-data`. This package makes the original Unicode Consortium data files available in the `texmf` tree (in `tex/generic/unicode-data`) and provides generic loaders suitable for reading this data into the plain, L^AT_EX 2_ε, and other, formats.

At present, the following data files are included in this new package:

- `CaseFolding.txt`
- `EastAsianWidth.txt`
- `LineBreak.txt`
- `MathClass.txt`
- `SpecialCasing.txt`
- `UnicodeData.txt`

These files are used either by L^AT_EX 2_ε or by `expl3` (i.e. they represent the set currently required by the team). The Unicode Consortium provides various other data files and we would be happy to add these to the generic package, as it is intended to provide a single place to collect this material in the `texmf` tree. Such requests can be mailed to the team as usual or logged at the package home page: <https://github.com/latex3/unicode-data>.

The new approach extends use of Unicode data in setting T_EX information in two ways. First, the `\sfcode` of all end-of-quotation/closing punctuation is now set to 0 (transparent to T_EX). Second, `\Umathcode` values are now set using `MathClass.txt` rather than setting up only letters (which was done using an arbitrary plane 0/plane 1 separation). There are also minor refinements to the existing code setting, particularly splitting the concepts of case and letter/non-letter category codes.

For X_YT_EX, users should note that `\xtxHanGlue` and `\xtxHanSpace` are *no longer defined*, that no

assignments are made to `\XeTeXinterchartoks` and that no `\XeTeXintercharclass` data is loaded into the format. The values which were previously inherited from the plain \XeTeX setup files are *not* suitable for properly typesetting East Asian text. There are third-party packages addressing this area well, notably those in the CTeX bundle. Third-party packages may need adjustment to load the data themselves; see the `unicode-data` package for one possible loader.

More support for east European accents

As noted in \LaTeX News 23, comma accent support was added for `s` and `t` in the 2015/10/01 release. In this release a matching `\textcommaabove` accent has been added for U+0123 (`\c{g}`, `g`) which is the lower case of U+0122 (`\c{G}`, `G`). In the OT1 and T1 encodings the combinations are declared as composites with the `\c` command, which matches the Unicode names “latin (capital|small) letter g with cedilla” and also allows `\MakeUppercase{\c{g}}` to produce `\c{G}`, as required. In T1 encoding, the composite of `\c` with `k`, `l`, `n` and `r` are also declared to use the comma below accent rather than cedilla to match the conventional use of these letters.

The UTF-8 `inputenc` option `utf8` has been extended to support all latin combinations that can be reasonably constructed with a (single) accent command and a base character for the T1 encoding so `g`, `u` and similar characters may be directly input using UTF-8 encoding.

Changes in Graphics

The changes in \LuaTeX v0.87 mean that the `color` and `graphics` packages no longer share the `pdftex.def` file between \LuaTeX and \pdfTeX . A separate file `luatex.def` (distributed separately) has been produced, and distributions are encouraged to modify `graphics.cfg` and `color.cfg` configuration files to default to the `luatex` option if \LuaTeX v0.87 or later is being used. The team has contributed suitable `.cfg` files to CTAN to be used as models.

Normally it is best to let the local `graphics.cfg` automatically supply the right option depending on the \TeX engine being used; however the `color` and `graphics` (and so `graphicx`) packages have been extended to have an explicit `luatex` option comparable to the existing `pdftex` and `xetex` options.

The `trig` package has been updated so that pre-computed values such as `\sin(90)` now expand to digits (1 rather than the internal token `\@one` in this case). This allows them to be used directly in PDF literal strings.

Changes in Tools

\LuaTeX from version v0.87 no longer supports the

`\write18` syntax to access system commands. A new package `shellesc` has been added to `tools` that defines a new command `\ShellEscape` that may be used in all \TeX variants to provide a consistent access to system commands. The package also defines `\write18` in \LuaTeX so that it continues to access system commands as before; see the package documentation for details.

Improving support for Unicode engines

Stability concerns are always paramount when considering any change to the $\text{\LaTeX} 2_{\epsilon}$ kernel. At the same time, it is important that the format remains usable and gives reliable results for users. For the Unicode \TeX engines \XeTeX and \LuaTeX there are important differences in behavior from classical (8-bit) \TeX engines which mean that identical default behaviors are not appropriate. Over the past 18 months the team has addressed the most pressing of these considerations (as detailed above and in \LaTeX News 22 and 23), primarily by integrating existing patches into the kernel. There are, though, important areas which still need consideration, and which *may* result in refinements to kernel support in this area in future releases.

The default font setup in $\text{\LaTeX} 2_{\epsilon}$ at present is to use the OT1 encoding. This assumes that hyphenation patterns have been read using appropriate codes: the T1 encoding is assumed. The commonly-used hyphenation patterns today, `hyph-utf8`, are set up in this way for 8-bit engines (\pdfTeX) but for Unicode engines use Unicode code points. This means that hyphenation will be incorrect with Unicode engines unless a Unicode font is loaded. This requires a concept of a Unicode font encoding, which is currently provided by the `fontspec` package in two versions, EU1 and EU2. The team is working to fully understand what is meant by a “Unicode font encoding”, as unlike a classical \TeX encoding it is essentially impossible to know what glyphs will be provided (though each slot is always defined with the same meaning). There is also an overlap between this area and ideas of language and writing system, most obviously in documents featuring mixed scripts (for example Latin and Cyrillic).

As well as these font considerations, the team is also exploring to what extent it is possible to allow existing (8-bit) documents to compile directly with Unicode engines without requiring changes in the sources. Whether this is truly possible remains an open question.

It is important to stress that changes will only be made in this area where they do *not* affect documents processed with $\text{\LaTeX}/\text{\pdfTeX}$ (i.e. documents which are written for “classical” 8-bit \TeX engines). Changes will also be made only where they clearly address deficiencies in the current setup for Unicode engines (i.e. where current behaviors are wrong).

L^AT_EX News

Issue 25, March 2016

LuaT_EX

This L^AT_EX release sees several internal changes designed to ensure that the system is still usable with LuaT_EX versions greater than 0.80, which have introduced many changes into the engine, most notably the removal or renaming of most of the primitive commands introduced by pdfT_EX. Also the lists of Lua callbacks handled by the callback allocation mechanism has been updated to match the callbacks defined in LuaT_EX version 0.90.

These changes have also required updates in `tools` and `amsmath` as described below.

This is the first release of L^AT_EX for which the test suite reports no failures when used with LuaT_EX.

Documentation checksums

The `doc` package has always provided two mechanisms that were mainly intended to guard against file truncation or corruption when files were commonly distributed by email through unreliable mail gateways: a Character Table of the ASCII character set could be inserted (and checked) and a “checksum” (count of the number of backslashes in the code sections) could be checked. These features are not really needed with modern distribution mechanisms and can be a distraction when reading the source code and so have been removed. The `doc` package has been updated so that if you use a `\CheckSum` command then, as before, the number is checked; however, if you omit the command then no error or warning is given.

Updates to `inputenc`

The UTF-8 support in `inputenc` has been further extended with support for non-breaking hyphens and more dashes.

Updates in `Tools`

The `varioref` package has been updated with improved documentation of multilingual support, and avoiding unnecessary warnings in some cases with `\reftextfaraway`.

The `tabularx` package’s handling of `\endtabularx` in environment definitions has been fixed to again match its documentation.

The `bm` package has been updated as required by the changes to `\mathchardef` in LuaT_EX.

`amsmath`

Since the launch of L^AT_EX 2_ε in 1993, the `amsmath` bundle has been part of the *required* packages in the core L^AT_EX distribution, with bug reports handled by the L^AT_EX bug database at <https://latex-project.org/bugs-upload.html>.

The `amsmath` packages and the `amscs` classes have been maintained by the American Mathematical Society.

With this release a new arrangement has been agreed between the American Mathematical Society and the L^AT_EX3 project. The L^AT_EX3 project will take over maintenance of the `amsmath` bundle, with the American Mathematical Society retaining maintenance of `amscs`.

The recommended installation of these files in the T_EX directory structure remains unchanged as `tex/latex/amsmath` and `tex/latex/amscs` respectively.

This release of `amsmath` includes several updates so that `amsmath` does not generate errors when `math` is used with LuaT_EX v0.87+, which has changes to `\mathchardef` that are incompatible with the previous version of `amsmath`. It also improves `\dots` handling so that `\long` macros are correctly handled (for example, `\dots \rightarrow` now uses centered dots), as well as commands expanding to character tokens (for example, `\times \dots \times` will use centered dots with `\times` defined as in the `unicode-math` package).

Related updates

In addition to the updates in the core L^AT_EX release, some files in the CTAN “contrib” area have also been updated. Notably there have been further updates to the `unicode-data` files; also, the files required to build plain and L^AT_EX formats have now been submitted to CTAN as `tex-ini-files`. The addition of a new `luatex` option for `graphics`-related packages (`luatex-def` on CTAN) has required updates to the configuration files to select a default option and these have similarly been uploaded to CTAN as `graphics-cfg`. (Previously these files were maintained directly in the T_EX Live repository, and were not available on CTAN.)

L^AT_EX News

Issue 26, January 2017

Contents

ε-T_EX	35
Default encodings in X_YL^AT_EX and LuaL^AT_EX	35
<code>\showhyphens</code> in X_YL^AT_EX	36
The <code>fixltx2e</code> package	36
The <code>latexbug</code> package	36
Updates to <code>amsmath</code>	36
Updates to tools	36
An addendum to the release changes in 2015: page breaks and vertical spacing	36

ε -T_EX

In L^AT_EX News 16 (December 2003) the team announced

We expect that within the next two years, releases of L^AT_EX will change modestly in order to run best under an extended T_EX engine that contains the ε -T_EX primitives, e.g., ε -T_EX or pdfT_EX.

and also said

Although the current release does not require ε -T_EX features, we certainly recommend using an extended T_EX, especially if you need to debug macros.

For many years the team have worked on the basis that users will have ε -T_EX available but had not revisited the above statements formally. As of the January 2017 release of L^AT_EX 2_ε, ε -T_EX is *required* to build the format, and attempting to build a format without the extensions will fail.

Practically, modern T_EX distributions provide the extensions in all engines other than the “pure” Knuth `tex`, and indeed parts of the format-building process already require ε -T_EX, most notably some of the UTF-8 hyphenation patterns. As such, there should be no noticeable effect on users of this change.

The team expect to make wider use of ε -T_EX within the kernel in future; details will be announced where they impact on end users in a visible way.

Default encodings in X_YL^AT_EX and LuaL^AT_EX

The default encoding in L^AT_EX has always been the original 128-character encoding OT1. For Unicode based T_EX engines, this is not really suitable, and is especially problematic with X_YL^AT_EX as in the major distributions this is built with Unicode based hyphenation patterns in the format. In practice this has not been a major problem as documents use the contributed `fontspec` package in order to switch to a Unicode encoded font.

In this release we are adding TU as a new supported encoding in addition to the previously supported encodings such as OT1 and T1. This denotes a Unicode based font encoding. It is essentially the same as the TU encoding that has been on trial with the experimental `tuenc` option to `fontspec` for the past year.

The X_YL^AT_EX and LuaL^AT_EX formats will now default to TU encoding and `lmr` (Latin Modern) family. In the case of LuaL^AT_EX the contributed `luaotfload` Lua module will be loaded at the start of each run to enable the loading of OpenType fonts.

The `fontspec` package is being adjusted in a companion release to recognise the new encoding default arrangements.

Note that in practice no font supports the full Unicode range, and so TU encoded fonts, unlike fonts specified for T1, may be expected to be incomplete in various ways. In the current release the file `tuenc.def` that implements the TU encoding-specific commands has made some basic assumptions for (for example) default handling of accent commands, and the set of command names is derived from the command names used for the UTF-8 support in the `inputenc` package, restricted roughly to the character ranges classically provided by the T1 and TS1 encodings, but is part of a longer term plan seen over recent releases to increase support for Unicode based T_EX engines into the core L^AT_EX support.

If for any reason you need to process a document with the previous default OT1 encoding, you may switch encoding in the usual ways, for example

```
\usepackage[OT1]{fontenc}
```

or you may roll back all the changes for this release by starting the document with

```
\RequirePackage[2016/12/31]{latexrelease}
```

`\showhyphens` in \XeTeX

Due to the way \XeTeX interfaces to font libraries, the standard definition of `\showhyphens` does not work. A variant definition has been available in the contributed `xltxtra` package, however a (slightly different) definition for `\showhyphens` is now included in \XeTeX by default. As usual this change will be undone if an earlier release is specified using the `latexrelease` package.

The `fixltx2e` package

As described in L^AT_EX News 22, the `fixltx2e` package has become obsolete with the new update policy. Since 2015 it has just made a warning and exited. In this release we have re-introduced all the code from the original fixes in the 2014 L^AT_EX but guarded by `\IncludeInRelease{2015/01/01}`. So for current releases `fixltx2e` still just displays a warning but for old releases, whether that is an old format, or a format with the version date reset via the `latexrelease` package, the fixes in the original `fixltx2e` will be applied.

This improves the ability to run old documents in a way that is compatible with contemporary formats. If you have a 2014 document that used `\usepackage{fixltx2e}` and you add `\RequirePackage[2014/01/01]{latexrelease}` and process it with the current format then `latexrelease` will undo most changes made since 2014, but now when the document includes `fixltx2e` it will act like a 2014 version of the package and apply the code fixes, not just give a warning that the package is obsolete.

The `latexbug` package

As explained in more detail at the L^AT_EX Project website¹ a new package, `latexbug`, has been produced to help produce test files to accompany bug reports on the core L^AT_EX distribution. This is being published separately to CTAN at the same time as this release. By using the `latexbug` package you can easily check that the packages involved in the test are all part of the core release. The L^AT_EX project cannot handle bug reports on contributed packages, which should be directed to the package maintainer as given in the package documentation.

Updates to `amsmath`

The `amsmath` package has two updates at this release.

- The spacing to the left of the `aligned` and `gathered` environments has been fixed: the spurious thin space is no longer added by default. Package options control this to revert to the original behaviour where required; see the `amslatex` guide for further details.

- The large delimiters around generalised fractions (for example in the `\binom` construct) did not work in previous releases if using Lua^T_EX or \XeTeX with OpenType math fonts. This is related to the lack of specific metrics for this use in the OpenType Math table. In principle Lua^T_EX has two additional named metrics to control the delimiters but these are not initialised by default, and in \XeTeX it does not seem possible to make them work at all. So for Unicode \TeX systems, a new implementation of `\genfrac` is used at this release that uses `\left\right` internally but parameterised to give spacing as close to the original as possible. The implementation in (pdf) \TeX is unaffected.

Updates to tools

The `array` package has been updated to fix a longstanding but previously unreported issue with unwanted interactions between tables in the page head or foot and the body of the page, as reported in [PR tools/4488](#). There is also an update to the Lua^T_EX support in `bm`.

An addendum to the release changes in 2015: page breaks and vertical spacing

In 2015 we announced the introduction of the roll-back/roll-forward concept to manage bug fixes and additions to core L^AT_EX in a manageable way. We also announced at that time that we now incorporate all fixes from `fixltx2e` into the kernel (as the old mechanism produced problems instead of improving the situation). Refer to [ltnews22.pdf](#) for details.

One of the fixes from `fixltx2e` was for a glaring bug in `\addvspace` that was originally detected in the mid-nineties and back then added to the `fixltx2e` support package. In certain situations `\addvspace` would result in a page/column break below the baseline of the last line. As a result documents using `\flushbottom` would show a clear misalignment (even more prominent when typesetting in two-column mode).

Starting with release 2015/01/01 this is now finally corrected already in the kernel and not only in `fixltx2e`. In nearly all circumstances this will either make no difference to existing documents, or it will locally improve the visual appearance of that document without changing anything on other pages. However, by the nature of the change it is also possible that there are further non-local changes to the page breaks due to the different break positions introduced by the fix.

Thus, for documents that have been written before 2015 and that should be preserved unchanged at all costs you may have to add

```
\RequirePackage[2014/01/01]{latexrelease}
```

at the top of the document, to roll back the format to a date before the policy change.

¹<https://www.latex-project.org/bugs/>

L^AT_EX News

Issue 27, April 2017

Contents

ISO 8601 Date format	37
Further TU encoding improvements	37
Disabling hyphenation	37
Discretionary hyphenation	37
Default document language	37
Line spacing in parboxes	37

ISO 8601 Date format

Since before the first releases of L^AT_EX 2_ε, L^AT_EX has used a date format in the form YYYY/MM/DD. This has many advantages over more conventional formats, as it is easy to sort and avoids the unfortunate ambiguity between different communities as to whether 01/02/2017 is the 1st of February or 2nd of January.

However there is another date format, formalised by the International Standard ISO 8601. The basic format defined by this standard is functionally equivalent to the L^AT_EX format, but using - rather than /. This date format is now supported in many Operating Systems and applications (for example the `date --iso-8601` command in Linux and similar systems).

From this release, L^AT_EX will accept ISO format date strings in the date argument of `\ProvidesPackage`, `\usepackage`, etc. Currently we recommend that you do not use this format in any packages that need to work with older L^AT_EX releases; the `latexrelease` package may be used with older releases to add this functionality. This change is handled in a special way by `latexrelease`: The package always adds support for ISO dates whatever format date is requested; this is required so that the necessary date comparisons may be made.

The new functionality can be seen in the startup banner which advertises `LaTeX2e <2017-04-15>`.

Further TU encoding improvements

The 2017/01/01 release saw the introduction of the new TU encoding for specifying Unicode fonts with LuaT_EX and XeT_EX. There were a number of small corrections and additions in the patch releases updating 2017/01/01, and a further addition in this release, notably extended support for the dot-under accent, `\d`.

Disabling hyphenation

The existing L^AT_EX code for `\verb` and `verbatim` had some issues when used with fonts that were not loaded with hyphenation disabled via setting `\hyphenchar` to -1. In this release these verbatim environments use a `\language` setting, `\l@nohyphenation`, that has no hyphenation patterns associated.

The format ensures that a language has been allocated with this name. For most users this will in fact be no change as the standard `babel` language has for a long time allocated a language with this name.

In order that page breaks in `verbatim` do not influence the language used in the page head and foot, the format now normalises the language used in the output routine to a default language as described below.

Discretionary hyphenation

The L^AT_EX definition of `\-` has been adjusted so that it will insert the current font's `\hyphenchar`, as would the T_EX primitive. A comment in `source2e` has given this new definition since the first releases of L^AT_EX 2_ε, and in this release we finally acted upon this comment. Previously `\-` always inserted a - at a break point even if a different character would be used for automatic hyphenation with the current font.

Default document language

A new integer parameter `\document@default@language` is introduced; this is initialised to -1 but is set at `\begin{document}` to the language in force at that time if it has not been set by preamble code. This is very similar to the handling of the default color, and is used in a similar way to normalise the settings for page head and foot as described above. Users should not normally need to set this explicitly but it is expected that language packages such as `babel` may set this if the default behaviour is not suitable.

Line spacing in parboxes

Inside a `\parbox` L^AT_EX normalises the baseline spacing. However it has not previously reset `\lineskiplimit`. This meant that lines of a paragraph that have ascenders or descenders could be set with *closer* line spacing than lines without. This can easily happen if you use a `\parbox` in an AMS alignment, as they use a relatively large value of `\lineskiplimit`. As usual, the `latexrelease` package may be used to force the older behavior.

L^AT_EX News

Issue 28, April 2018

Contents

A new home for L^AT_EX 2_ε sources	38
Bug reports for core L^AT_EX 2_ε	38
UTF-8: the new default input encoding	38
The new default	39
Compatibility	39
BOM: byte order mark handling	39
A general rollback concept	39
Integration of remreset and chngcntr packages	40
Testing for undefined commands	40
Changes to packages in the tools category	40
L ^A T _E X table columns with fixed widths	40
Obscure overprinting with multicol fixed	40
Changes to packages in the amsmath category	40
Updated user's guide	40

A new home for L^AT_EX 2_ε sources

In the past the development version of the L^AT_EX 2_ε source files has been managed in a Subversion source control system with read access for the public. This way it was possible to download in an emergency the latest version even before it was released to CTAN and made its way into the various distributions.

We have recently changed this setup and now manage the sources using Git and placed the master sources on GitHub at

<https://github.com/latex3/latex2e>

where we already store the sources for expl3 and other work. As before, direct write access is restricted to L^AT_EX Project Team members, but everything is publicly accessible including the ability to download, clone (using Git) or checkout (using SVN). More details are given in [1].

Bug reports for core L^AT_EX 2_ε

For more than two decades we used GNATS, an open source bug tracking system developed by the FSF. While that has served us well in the past it started to show its age more and more. So as part of this move we also

decided to finally retire the old L^AT_EX bug database and replace it with the standard “Issue Tracker” available at Github.

The requirements and the workflow for reporting a bug in the core L^AT_EX software is documented at

<https://www.latex-project.org/bugs/>

and with further details also discussed in [1].

UTF-8: the new default input encoding

The first T_EX implementations only supported reading 7-bit ASCII files—any accented or otherwise “special” character had to be entered using commands, if it could be represented at all. For example to obtain an “ä” one would enter `\a`, and to typeset a “ß” the command `\ss`. Furthermore fonts at that time had 128 glyphs inside, holding the ASCII characters, some accents to build composite glyphs from a letter and an accent, and a few special symbols such as parentheses, etc.

With 8-bit T_EX engines such as pdfT_EX this situation changed somewhat: it was now possible to process 8-bit files, i.e., files that could encode 256 different characters. However, 256 is still a fairly small number and with this limitation it is only possible to encode a few languages and for other languages one would need to change the encoding (i.e., interpret the character positions 0–255 in a different way). The first code points 0–127 were essentially normed (corresponding to ASCII) while the second half 128–255 would vary by holding different accented characters to support a certain set of languages.

Each computer used one of these encodings when storing or interpreting files and as long as two computers used the same encoding it was (easily) possible to exchange files between them and have them interpreted and processed correctly.

But different computers may have used different encodings and given that a computer file is simply a sequence of bytes with no indication for which encoding is intended, chaos could easily happen and has happened. For example, the German word “Größe” (height) entered on a German keyboard could show up as “GrT̃ae” on a different computer using a different encoding by default.

So in summary the situation wasn't at all good and it was clear in the early nineties that L^AT_EX 2_ε (that was being developed to provide a L^AT_EX version usable across the world) had to provide a solution to this issue.

The L^AT_EX 2_ε answer was the introduction of the inputenc package [2] through which it is possible to

provide support for multiple encodings. It also allows to correctly process a file written in one encoding on a computer using a different encoding and even supports documents where the encoding changes midway.

Since the first release of L^AT_EX 2_ε in 1994, L^AT_EX documents that used any characters outside ASCII in the source (i.e. any characters in the range of 128–255) were supposed to load `inputenc` and specify in which file encoding they were written and stored. If the `inputenc` package was not loaded then L^AT_EX used a “raw” encoding which essentially took each byte from the input file and typeset the glyph that happened to be in that position in the current font—something that sometimes produces the right result but often enough will not.

In 1992 Ken Thompson and Rob Pike developed the UTF-8 encoding scheme which enables the encoding of all Unicode characters within 8-bit sequences. Over time this encoding has gradually taken over the world, replacing the legacy 8-bit encodings used before. These days all major computer operating systems use UTF-8 to store their files and it requires some effort to explicitly store files in one of the legacy encodings.

As a result, whenever L^AT_EX users want to use any accented characters from their keyboard (instead of resorting to “a and the like) they always have to use

```
\usepackage[utf8]{inputenc}
```

in the preamble of their documents as otherwise L^AT_EX will produce gibberish.

The new default

With this release, the default encoding for L^AT_EX files has been changed from the “fall through raw” encoding to UTF-8 if used with classic T_EX or pdfT_EX. The implementation is essentially the same as the existing UTF-8 support from `\usepackage[utf8]{inputenc}`.

The LuaT_EX and XeT_EX engines always supported the UTF-8 encoding as their native (and only) input encoding, so with these engines `inputenc` was always a no-op.

This means that with new documents one can assume UTF-8 input and it is no longer required to always specify `\usepackage[utf8]{inputenc}`. But if this line is present it will not hurt either.

Compatibility

For most existing documents this change will be transparent:

- documents using only ASCII in the input file and accessing accented characters via commands;
- documents that specified the encoding of their file via an option to the `inputenc` package and then used 8-bit characters in that encoding;

- documents that already had been stored in UTF-8 (whether or not specifying this via `inputenc`).

Only documents that have been stored in a legacy encoding and used accented letters from the keyboard *without* loading `inputenc` (relying on the similarities between the input used and the T1 font encoding) are affected.

These documents will now generate an error that they contain invalid UTF-8 sequences. However, such documents may be easily processed by adding the new command `\UseRawInputEncoding` as the first line of the file. This will re-instate the previous “raw” encoding default.

`\UseRawInputEncoding` may also be used on the command line to process existing files without requiring the file to be edited

```
pdfflatex '\UseRawInputEncoding \input' file
```

will process the file using the previous default encoding.

Possible alternatives are reencoding the file to UTF-8 using a tool (such as `recode` or `iconv` or an editor) or adding the line

```
\usepackage[⟨encoding⟩]{inputenc}
```

to the preamble specifying the `⟨encoding⟩` that fits the file encoding. In many cases this will be `latin1` or `cp1252`. For other encoding names and their meaning see the `inputenc` documentation.

As usual, this change may also be reverted via the more general `latexrelease` package mechanism, by specifying a release date earlier than this release.

BOM: byte order mark handling

When using Unicode the first bytes of a file may be a, so called, BOM character (byte order mark) to indicate the byte order used in the file. While this is not required with UTF-8 encoded files (where the byte order is known) it is nevertheless allowed by the standard and some editors add that byte sequence to the beginning of a file. In the past such files would have generated a “Missing begin document” error or displayed strange characters when loaded at a later stage.

With the addition of UTF-8 support to the kernel it is now possible to identify and ignore such BOMs characters even before `\documentclass` so that these issues will no longer be showing up.

A general rollback concept for packages and classes

In 2015 a rollback concept for the L^AT_EX kernel was introduced. Providing this feature allowed us to make corrections to the software (which more or less didn’t happen for nearly two decades) while continuing to maintain backward compatibility to the highest degree.

In this release we have now extended this concept to the world of packages and classes which was not covered initially. As the classes and the extension packages have different requirements compared to the kernel, the approach is different (and simplified). This should make it easy for package developers to apply it to their packages and authors to use when necessary.

The documentation of this new feature is given in an article submitted to TUGboat and also available from our website [3].

Integration of remreset and chngcitr packages into the kernel

With the optional argument to `\newcounter` L^AT_EX offers to automatically reset counters when some counter is stepped, e.g., stepping a `chapter` counter resets the `section` counter (and recursively all other heading counters). However, what was until now missing was a way to undo such a link between counters or to link two counters after they have been defined.

This can now be done with `\counterwithin` and `\counterwithout`, respectively. In the past one had to load the `chngcitr` package for this. For the programming level we also added `\@removefromreset` as the counterpart of the already existing `\@addtoreset` command. Up to now this was offered by the `remreset` package.

Testing for undefined commands

L^AT_EX packages often use a test `\@ifundefined` to test if a command is defined. Unfortunately this had the side effect of *defining* the command to `\relax` in the case that it had no definition. The new release uses a modified definition (using extra testing possibilities available in ϵ -T_EX). The new definition is more natural, however code that was relying on the side effect of the command being tested being defined if it was previously undefined may have to add `\let\<command>\relax`.

Changes to packages in the tools category

L^AT_EX table columns with fixed widths

Frank published a short paper in TUGboat [4] on producing tables that have columns with fixed widths. The outlined approach using column specifiers “w” and “W” has now been integrated into the `array` package.

Obscure overprinting with multicol fixed

A rather peculiar bug was reported on StackExchange for `multicol`. If the column/page breaking was fully controlled by the user (through `\columnbreak`) instead of letting the environment do its job and if then more `\columnbreak` commands showed up on the last page then the balancing algorithm was thrown off track. As a result some parts of the columns did overprint each other.

The fix required a redesign of the output routines used by `multicol` and while it “should” be transparent in other cases (and all tests in the regression test suite came out fine) there is the off-chance that code that hooked into internals of `multicol` needs adjustment.

Changes to packages in the amsmath category

With this release of L^AT_EX a few minor issues with `amsmath` have been corrected.

Updated user's guide

Furthermore, `amslldoc.pdf`, the AMS user's guide for the `amsmath` package [5], has been updated from version 2.0 to 2.1 to incorporate changes and corrections made between 2016 and 2018.

References

- [1] Frank Mittelbach: *New rules for reporting bugs in the L^AT_EX core software*. In: TUGboat, 39#1, 2018. <https://www.latex-project.org/publications/>
- [2] Frank Mittelbach: *L^AT_EX 2_ε Encoding Interface — Purpose, concepts, and Open Problems*. Talk given in Brno June 1995. <https://www.latex-project.org/publications/>
- [3] Frank Mittelbach: *A rollback concept for packages and classes*. Submitted to TUGboat. <https://www.latex-project.org/publications/>
- [4] Frank Mittelbach: *L^AT_EX table columns with fixed widths*. In: TUGboat, 38#2, 2017. <https://www.latex-project.org/publications/>
- [5] American Mathematical Society and The L^AT_EX Project: *User's Guide for the amsmath package* (Version 2.1). April 2018. Available from <https://www.ctan.org> and distributed as part of every L^AT_EX distribution.

L^AT_EX News

Issue 29, December 2018

Contents

Introduction	41
Bug reports for core L^AT_EX 2_ε and packages	41
Changes to the L^AT_EX kernel	41
UTF-8: updates to the default input encoding .	41
Fixed <code>\verb*</code> and friends in X _Y L ^A T _E X and LuaL ^A T _E X	41
Error message corrected	42
Fixed fatal link error with <code>hyperref</code>	42
Avoid page breaks caused by invisible commands	42
Prevent spurious spaces when reading table of contents data	42
Prevent protrusion in table of contents lines . .	42
Start L-R mode for <code>\thinspace</code> and friends . .	43
Guarding <code>\pfill</code> in <code>doc</code>	43
Changes to packages in the tools category	43
Sometimes the <code>trace</code> package turned off too much	43
Update to <code>xr</code>	43
Column data for <code>multicols*</code> sometimes vanished	43
Extension to <code>\docolaction</code> in <code>multicol</code>	43
Prevent color leak in <code>array</code>	43
Support fragile commands in <code>array</code> or <code>tabular</code> column templates	43
Changes to packages in the amsmath category	43
Website updates	43
Publications area reorganized and extended . .	43
Japanese translations of the user's guide	44

Introduction

The December 2018 release of L^AT_EX is a maintenance release in which we have fixed a few bugs in the software: some are old, some newer, and they are mostly rather obscure.

Bug reports for core L^AT_EX 2_ε and packages maintained by the Project Team

In Spring 2018 we established a new issue tracking system (Github issues at <https://github.com/latex3/latex2e/issues>) for both the L^AT_EX core and the packages maintained by the L^AT_EX Project Team, with an updated procedure for how to report a bug or problem.

Initial experience with this system is good, with people who report problems following the guidelines and including helpful working examples to show the problem—thanks for doing this.

The detailed requirements and the workflow for reporting a bug in the core L^AT_EX software is documented at

<https://www.latex-project.org/bugs/>

with further details and discussion in [1].

Changes to the L^AT_EX kernel

UTF-8: updates to the default input encoding

In the April 2018 release of L^AT_EX we changed the default encoding from 7-bit ASCII to UTF-8 when using classic T_EX or pdfT_EX; see *L^AT_EX News 28* [2] for details.

Now, after half a year of experience with this new default, we have made a small number of adjustments to further improve the user experience. These include:

- Some improvements when displaying error messages about UTF-8 characters that have not been set up for use with L^AT_EX, or are invalid for some other reason; (*github issues 60, 62 and 63*)
- The addition of a number of previously missing declarations for characters that are in fact available with the default fonts, e.g., `\j` “j” (0237), `\SS` “SS” (1E9E), `\k{}` “*˘*” (02DB) and `\.f{}` “*˙*” (02D9);
- Correcting the names for `\guillemetleft` “«” and `\guillemetright` “»” in all encoding files. These correct names are in addition to the old (but wrong) Adobe names: Adobe mistakenly called them Guillemot, which is a sea bird. (*github issue 65*)
- Added `\Hwithstroke` (“H”) and `\hwithstroke` (“h”) necessary for typesetting Maltese. (<https://tex.stackexchange.com/q/460110>)

Fixed `\verb*` and friends in X_YL^AT_EX and LuaL^AT_EX

The original `\verb*` and `verbatim*` in L^AT_EX were coded under the assumption that the position of the space character (i.e., ASCII 32) in a typewriter font contains a visible space glyph “`␣`”. This is correct for pdfT_EX with the most used font encodings OT1 and T1. However, this unfortunately does not work for Unicode engines using the TU encoding since the space character slot (ASCII 32) then usually contains a real (normal) space, which

has the effect that `\verb*` produces the same results as `\verb`.

The `\verb*` code now always uses the newly introduced command `\verbvisiblespace` to produce the visible space character and this command will get appropriate definitions for use with the different engines. With pdfTeX it will simply use `\asciispace`, which is a posh name for “select character 32 in the current font”, but with Unicode engines the default definition is

```
\DeclareRobustCommand\verbvisiblespace
{\leavevmode
{\usefont{OT1}{cmtt}{m}{n}\asciispace}}
```

which uses the visible space from the font Computer Modern Typewriter, regardless of the currently chosen typewriter font. Internally the code ensures that the character used has exactly the same width as the other characters in the current (monospaced) font; thus, for example, code displays line up properly.

It is possible to redefine this command to select your own character, for example

```
\DeclareRobustCommand\verbvisiblespace
{\textvisiblespace}
```

will select the “official” visible space character of the current font. This may look like the natural default, but it wasn’t chosen as our default because many fonts just don’t have that Unicode character, or they have one with a strange shape. [\(github issues 69 and 70\)](#)

Error message corrected

Trying to redefine an undefined command could in a few cases generate an error message with a missing space, e.g., `\renewcommand\1{...}` gave

```
LaTeX Error: \1undefined.
```

This is now fixed. [\(github issue 41\)](#)

Fixed fatal link error with hyperref

If an `\href` link text gets broken across pages, pdfTeX and LuaTeX will generate a fatal error unless both parts of the link are internally at the same boxing level. In two-column mode that was not the case if one of the pages had spanning top floats. This has now been changed so that the error is avoided. [\(github issue 94\)](#)

Avoid page breaks caused by invisible commands

Commands like `\label` or `\index` could generate a potential page break in places where a page break was otherwise prohibited, e.g., when used between two consecutive headings. This has now been corrected. If for some reason you really want a break and you relied on this faulty behavior, you can always add one using `\pagebreak`, with or without an optional argument. [\(github issue 81\)](#)

Prevent spurious spaces when reading table of contents data

When table of contents data is read in from a `.toc` file, the new-line character at the end of each line is converted by TeX to a space. In normal processing this is harmless (as TeX is doing this input reading whilst in vertical mode and each line in the file represents a single line (paragraph) in the table of contents. If, however, this is done in horizontal mode, which is sometimes the case, then these spaces will appear in the output. If you then omit some of the input lines (e.g., because you do not display TOC data below a certain level), then these spaces accumulate in the typeset output and you get surprising, and unwanted, gaps inside the text.

The new code now adds a % sign at the end of problematic lines in the `.toc` file so that TeX will not generate such spaces that may survive to spoil the printed result. As some third party packages have augmented or changed the core L^AT_EX functionality in that area (for example, by adding additional arguments to the commands in TOC files) the code uses a conservative approach and the % signs are added only when certain conditions are met. Therefore some packages might require updates if they want to benefit from this correction, especially if they unconditionally overwrite L^AT_EX’s `\addcontentsline` definition. [\(github issue 73\)](#)

Prevent protrusion in table of contents lines

In TeX’s internal processing model, paragraph data is one of the major data structures. As a result, many things are internally modeled as paragraphs even if they are not conceptually “text paragraphs” in the traditional sense. In a few cases this has some surprising effects that are not always for the better. One example is standard TOC entries, where you have heading data followed by some dot leaders and a page number at the right, produced, for example, from this:

```
Error message corrected . . . . . 2
```

The space reserved for the page number is of a fixed width, so that the dots always end in the same place. Well, they did end in the same place until the advent of protrusion support in the TeX engines. Now, with the `microtype` package loaded, it is possible that the page number will protrude slightly into the margin (even though it’s typeset inside a box) and as a result this page number box gets shifted. With enough bad luck this can get you another dot in the line, sticking out like the proverbial sore thumb, as exhibited in the question on StackExchange that triggered the correction.

L^AT_EX now takes care that there will be no protrusion happening on such lines, even if it is generally enabled for the whole document. <https://tex.stackexchange.com/q/172785>

Start L-R mode for `\thinspace` and friends

In L^AT_EX, commands that are intended only for paragraph (L-R) mode are generally careful to start paragraph mode if necessary; thus they can be used at the start of a paragraph without surprising and unwanted consequences. This important requirement had been overlooked for a few horizontal spacing commands, such as `\thinspace` (a.k.a. “`\,`”), and for some other support commands such as `\smash` or `\phantom`. Thus they ended up adding vertical space when used at the beginning of a paragraph or, in the case of `\smash`, creating a paragraph of their own. This has now been corrected, and a corresponding update has been made to the `amsmath` package, in which these commands are also defined. ([github issues 49 and 50](#))

Guarding `\pfill` in `doc`

For presenting index entries pointing to code fragments and the like, the `doc` package has a `\pfill` command that generates within the index a line of dots leading from the command name to the page or code line numbers. If necessary it would automatically split the entry over two lines. That worked well enough for a quarter century, but we discovered recently that it is broken inside the `ltugboat` class, where it sometimes produces bad spacing within continuation lines.

The reason turned out to be a redefinition of the L^AT_EX command `\nobreakspace` (~) inside the class `ltugboat`, which removed any preceding space (and thus unfortunately also removed the dots on the continuation line). While one can argue that this is a questionable redefinition (if only done by a single class and not generally), it has been in the class so long that changing it would certainly break older documents. So instead we now guard against that removal of space. ([github issues 25 and 75](#))

Changes to packages in the tools category

Sometimes the `trace` package turned off too much

The `trace` package is a useful little tool for tracing macro execution: it hides certain lengthy and typically uninteresting expansions resulting from font changes and similar activities. However, it had the problem that it also reset other tracing settings such as `\showoutput` in such situations, so that you couldn't use `\showoutput` in the preamble to get symbolic output of all the pages in the document. This has now been corrected.

Update to `xr`

The `xr` package has been updated so that the code that reads the `.aux` file has been made more robust. It now correctly ignores conditionals (added by `hyperref` and other packages) rather than generating low level parsing errors. (<https://tex.stackexchange.com/a/452321>)

Column data for `\multicols` sometimes vanished*

In certain situations involving `\multicols*`, when there are more explicit `\columnbreak` requests than there are columns on the current page, data could vanish due to the removal of an internal penalty marking the end of the environment. This has been corrected by explicitly reinserting that penalty if necessary. ([github issue 53](#))

Extension to `\docolaction` in `multicol`

The `\docolaction` command can be used to carry out actions depending on the column you are currently in, i.e., first, any inner one (if more than two) or last. However, if the action generates text then there is the question: is this text part of the current column or the one after? That is, on the next run, do we test before or after it, to determine in which column we are?

This is now resolved as follows: if you use `\docolaction*` any generated text by the chosen action is considered to be after the test point. But if you use the command without the star then all the material it generates will be placed before the test point to determine the current column, i.e., the text will become part of the current column and may affect the test result on the next run.

Prevent color leak in array

In some cases the color used inside a `tabular` cell could “leak out” into the surrounding text. This has been corrected. ([github issue 72](#))

Support fragile commands in array or tabular column templates

The preamble specifiers `p`, `m` and `b` each receives a user supplied argument: the width of the paragraph column. Normally that is something harmless, like a length or a simple length expression. But in more complicated settings involving the `calc` package it could break with a low-level error message. This has now been corrected. (<https://tex.stackexchange.com/q/459285>)

Changes to packages in the amsmath category

The changes in the kernel made for `\thinspace`, `\smash`, etc. (see above) have been reflected in the `amsmath` package code, so that loading this package doesn't revert them. ([github issues 49 and 50](#))

Website updates

Publications area reorganized and extended

To help readers to find relevant information in more convenient and easy ways, the area of the website covering publications by the L^AT_EX Project Team was reorganized and extended (many more abstracts added). We now provide the articles, talks and supplementary data structured both by year and also by major topics [4]. Feel free to take a look.

Japanese translations of the user's guide

Yukitoshi Fujimura has kindly translated into Japanese two documents that are distributed with standard \LaTeX . These are:

- \LaTeX 2 ϵ for authors;
- User's Guide for the `amsmath` Package [5].

They can be found on the website documentation page [3]. You will now also find there a typeset version of the full \LaTeX 2 ϵ source code (with index etc.) and a number of other goodies.

References

- [1] Frank Mittelbach: *New rules for reporting bugs in the \LaTeX core software*. In: TUGboat, 39#1, 2018.
<https://latex-project.org/publications/>
- [2] *\LaTeX News, Issue 28*. In: TUGboat, 39#1, 2018.
<https://latex-project.org/news/latex2e-news/>
- [3] *\LaTeX documentation on the \LaTeX Project Website*.
<https://latex-project.org/documentation/>
- [4] *\LaTeX Project publications on the \LaTeX Project Website*.
<https://latex-project.org/publications/>
- [5] American Mathematical Society and The \LaTeX Project: *User's Guide for the `amsmath` Package* (Version 2.1). April 2018. Available from <https://www.ctan.org> and distributed as part of every \LaTeX distribution.

L^AT_EX News

Issue 30, October 2019

Contents

L^AT_EX-dev formats now available	45
Our hopes	45
Details please	46
Setting up menu items	46
Improving Unicode handling in pdfT_EX	46
Improving file name handling in pdfT_EX	46
Improving the filecontents environment	46
Making more user commands robust	46
Other changes to the L^AT_EX kernel	47
Guard against \unskip in tabular cells	47
Fix Unicode table data	47
Improve \InputIfFileExists's handling of file names	47
Improve interface for cross-references	47
Improve wording of a warning message	47
Avoid bad side-effects of \DeclareErrorFont .	47
nfssfont: Make font table generation the default action	47
trace: Add package support in the kernel . . .	47
Changes to packages in the tools category	48
array: Warn if primitive column specifiers are overwritten	48
multicol: Introduce minrows counter for balancing	48
varioref: Better support for cleveref	48
xr: Support citations to bibliographies in external documents	48
Changes to packages in the amsmath category	48
amsmath: Introduce \overunderset command	48
Documentation updates	48
Highlighting the standard NFSS codes for series	48
L ^A T _E X base and doc distribution reunited	48

L^AT_EX-dev formats now available

We know that many of you, especially developers and maintainers of important packages, have a strong interest in a stable L^AT_EX environment.

In order to keep L^AT_EX very stable for users whilst allowing for further development to continue, we

now have a development branch of L^AT_EX on GitHub containing development code for the upcoming release. When this code is ready for wider consumption and testing, we generate a pre-release of L^AT_EX from this development branch and make it available on CTAN.

For users of the T_EX Live and MiK_TE_X distributions it is therefore now straightforward to test their documents and code against the upcoming L^AT_EX release with ease, simply by selecting a different program name (when using the command line) or by selecting a menu entry (after setting it up; see below).

If you do this then the latest version of the L^AT_EX development format will be used to process your document, allowing you to test the upcoming release with your own documents and packages. For example, if you run

```
pdflatex-dev myfile
```

then you will be greeted on the screen with something like `LaTeX2e <2019-10-01> pre-release-2` (identifying the pre-release format) instead of the normal `LaTeX2e <2018-12-01>`. In this pre-release you will find the latest new features that we have developed.

Our hopes

We don't expect everybody to start using the development formats to participate in testing, but we hope that people with a strong interest in a stable L^AT_EX environment (especially developers and maintainers of important packages) will use the new facilities and help us to ensure that future public releases of L^AT_EX do not (as has happened in the past) require some immediate patches because of issues that were not identified by our internal regression test suite or by other testing we do.

Any issue identified when using the development format should preferably be logged as an issue on GitHub, following the procedure outlined on our website at <https://www.latex-project.org/bugs/> including the use of the `latexbug` package as described.

Our bug reporting process normally states that issues involving third-party software are out of scope as we can't correct external packages; see [1]. However, in the particular case of the development format showing an incompatibility with a third-party package, it is fine to open an issue with us (in addition, please, to informing the maintainer of that package) so that we know about the problem and can jointly work on resolving it.

Details please ...

More details and some background information about the concepts and the process are available in an upcoming *TUGboat* article: “The L^AT_EX release workflow and the L^AT_EX dev formats” [2].

Setting up menu items

While the command line call works out of the box if you have a recent T_EX Live or MiK_TE_X installation, its use within an integrated editing environment doesn’t at this point in time (maybe the developers of these editors will include it in the future). However, it is normally fairly simple to enable it as most (or even all?) of them provide simple ways to call your own setup. How this works in detail depends very much on the environment you use, so we can’t give much help here.

But as an example: to provide an additional menu entry for X_eL^AT_EX-dev on a MacBook all that is necessary is to copy the file `XeLATEX.engine` to `XeLATEX-dev.engine` and change the call from `xelatex` to `xelatex-dev` inside.

Improving Unicode handling in pdfT_EX

Perhaps the most important improvement in this release is even better support for UTF-8 characters when using pdfT_EX.¹

When using a “Unicode engine”, any Unicode character (that is not acting as a command, i.e., is not “active”) can be used as part of the `\label`/`\ref` mechanism or can be displayed in a message or written to a file. In 8-bit engines, however, this was severely restricted: essentially you had to limit yourself to using ASCII letters, digits and a few punctuation symbols. With the new release, most of these restrictions have been removed and you now can write labels such as

```
\label{eq:größer}
```

or use accented characters, etc., as part of a `\typeout` message. The only requirement remaining is that only those UTF-8 characters that are also available for typesetting can be used, i.e., only those characters for which adequate font support is loaded. Otherwise you will get an error message stating that the particular Unicode character is not set up for use with L^AT_EX.

Note, however, that the restrictions on what characters can be used in the names of commands have not changed.

What is not possible when using an 8-bit engine such as pdfT_EX is to use characters other than ASCII letters as part of a command name. This is due to the fact that all other characters in such engines are not single character tokens, but in fact consist of a sequence of bytes and this is not supported in command names.

¹The Japanese engines e-pT_EX and e-upT_EX can’t use these features yet as they don’t support the primitive `\ifincsname`. Work is under way to resolve this in the engines.

Improving file name handling in pdfT_EX

A related change is that file names used as part of `\input`, `\includegraphics`, etc., commands can now contain any Unicode characters allowed by the file system in use, including spaces. In this case, even characters that can’t be typeset (due to lack of font support) can be used.

Improving the filecontents environment

The `filecontents` environment now supports an optional argument in which you can specify that it is allowed to **overwrite** an already existing file; by default nothing is written if a file with the given name exists anywhere in the search tree. An alternative name for this option is `force`. Even then the environment will refuse to write to `\jobname.tex` to avoid clobbering its own input file. However, if you use a different extension on your input file you could still overwrite it (there is no way to test for that).

There is also an option `nosearch`, which specifies that only the current directory is examined for an existing file, not the whole T_EX inputs tree. This is useful if you want to write a local copy of a standard system file. Finally, `noheader` prevents writing a preamble to the file (this is the same as using the star form of the environment).

Another change is that this environment is now allowed anywhere in the document, which means it provides everything (and more) of what the now obsolete `filecontents` package provided.

Making more user commands robust

In the early days of L^AT_EX many commands were fragile, i.e., they needed `\protect` in front of them when used in places such as section headings and other “moving arguments”, etc. In L^AT_EX 2_ε many of these commands were made robust, but still a fairly large number remained unnecessarily fragile.

In this release of L^AT_EX we have now made a lot more commands robust. There is a very small collection of commands that must stay fragile because their expansion (maybe partially) at just the right time is critical. Yet others are unlikely to ever be needed in a “moving argument”.

Doing this for `\begin` and `\end` was rather tricky as the standard mechanism with `\DeclareRobustCommand` doesn’t work here, at least not for `\end` as that needs to expand during typesetting without generating a `\relax` (from the `\protect`). Such a token would start a new row in table environments, such as `tabular`, etc. Furthermore, some packages try to look into the definition of `\end` by expanding it several times. Thus expansion with `\expandafter` had to produce exactly the same result as before. But in the end we overcame

that hurdle too, so now environments are automatically robust if used in places like headings or `\typeout` and so forth.

What hasn't been tackled yet is the redefinitions in `amsmath`: this package redefines a number of basic math constructs that are now robust, so that they become fragile again once the package is loaded. This area will be addressed in a followup release. ([github issue 123](#))

Other changes to the L^AT_EX kernel

Guard against `\unskip` in tabular cells

If a `tabular` or `array` cell started with a command that started with an `\unskip` then centering the column broke because the stretching glue on the left got removed. The fix for this was to add a minuscule, and hence unnoticeable, additional space after the stretching space: removing this extra space causes no problems.

This change was also applied in the `array` package. ([github issue 102](#))

Fix Unicode table data

U+012F which is “i with ogonek” produced a “dotless i with ogonek” by mistake. This has been corrected. ([github issue 122](#))

The Unicode slots 27E8 and 27E9 have been mapped to `\textlangle` and `\textrangle` which is the recommended mapping. In the past they raised a L^AT_EX error. ([github issue 110](#))

When doing cut-and-paste from other documents or websites, f-ligatures and others ligatures might end up as single Unicode characters in your file. In the past those got rejected by L^AT_EX. We now define those Unicode slots and map them back to the sequence of individual characters constituting the ligature. If supported by the current font (which is normally the case) they are then reconstructed as ligatures and thus get typeset as desired. Otherwise they will come out as individual characters which is still better than an error message. ([github issue 154](#))

Improve `\InputIfFileExists`'s handling of file names

In rare circumstances it was possible that `\InputIfFileExists` would work incorrectly, e.g., a construction such as

```
\InputIfFileExists{foo}{\input{bar}}{}
```

would not load the files `foo.tex` and `bar.tex` but would load `bar.tex` twice. This has been corrected.

([github issue 109](#))

Improve interface for cross-references

The packages `fncylab` and `varioref` provided a slightly improved definition of `\refstepcounter` which allowed the internal `\p@..` commands to receive the counter value as an argument, instead of acting as a simple

prefix. This supports more complex formatting of the value in the reference.

These packages also provided the command `\labelformat` to help in the specification of such formatting in an easy way. For example, `\labelformat{equation}{eq.~(#1)}` specifies that references to equations automatically come out as “eq. (5)” or similar. As such a `\labelformat` declaration means a `\ref` command can no longer be successfully used at the start of a sentence, the packages also provided `\Ref` for such scenarios.

Both of these commands, `\labelformat` and `\Ref`, are now removed from the packages and instead made available in the kernel so there is no need to load additional packages.

Improve wording of a warning message

The kernel now says “Trying to load ...” instead of “Try loading ...” in one of its informal messages to match style of similar messages. ([github issue 107](#))

Avoid bad side-effects of `\DeclareErrorFont`

As a side effect of setting up the error font for NFSS, this declaration also changed the current font size back to 10pt. In most circumstances that doesn't matter, because that declaration was meant to be used only during the format generation and not during a L^AT_EX run. However, it has turned out to be used by some developers in other places (incorrectly in fact: e.g., inside some `.fd` files) where resetting the size causes havoc seemingly at random. The command has now changed to not produce such side effects.

([gnats issue latex/4399](#))

nfssfont: Make font table generation the default action

With the small file `nfssfont.tex` it is possible to produce font tables and other font tests in the style set up by Don Knuth. In nearly all cases a font table is wanted, so this action has been made the default. Now one can simply hit enter instead of having to write `\table\bye`.

trace: Add package support in the kernel

The `trace` package implements the commands `\traceon` and `\traceoff` that work like `\tracingall` but skip certain code blocks that produce a lot of tracing output. This is useful when debugging, to suppress uninteresting tracing from, for example, loading a font. Code blocks that should not be traced need to be surrounded by the commands `\conditionally@traceoff` and `\conditionally@traceon`.

The L^AT_EX kernel now provides dummy definitions for these two commands so that package writers can use them in their packages regardless of `trace` being loaded or not.

Changes to packages in the tools category

array: Warn if primitive column specifiers are overwritten

With `\newcolumnntype` it is possible to define your own column specifiers for a `tabular` preamble; it is also possible to change existing ones. However, doing that for a primitive column specifier, such as `c`, is seldom a good idea, since then its functionality becomes unavailable. The package was therefore supposed to warn the user in this case, but due to a missing `\expandafter` in the code it never did—now it does. ([github issue 148](#))

multicol: Introduce minrows counter for balancing

When there are only a few lines of text on a page at the end of a `multicols` environment, balancing the columns often looks rather odd: such as three columns each containing a single line. The balancing behavior can now be controlled through the counter `minrows` (default is 1) which specifies that, after balancing, there must be at least that many lines in the first column. Thus, if you set `minrows` to 2 then you would get a distribution of 2+1+0 lines and if set to three, the result would be 3+0+0 instead of the default 1+1+1.

What is most appropriate really depends on the circumstances, but this now gives you the tools to make local or global adjustments.

varioref: Better support for cleveref

The `varioref` package has been internally updated to provide better interfaces for packages such as `hyperref` and `cleveref`.

It also has a new package option `nospace` that stops `varioref` from meddling with space in front of its commands. The original behavior was always somewhat problematical and it is suggested that all new documents use this option (which should really have been the default).

Support was also added for the Arabic language through the option `arabic`.

xr: Support citations to bibliographies in external documents

The `xr` package can be used to cross-reference an external \LaTeX document. This means that even when a work is split over different documents (that need to be processed separately), `\ref` or `\pageref` can use labels from any document, creating links between them. This facility has now been extended so that `\cite` commands and their cousins can now also reference bibliographies in external documents; this feature was first provided in the package `xcite` by Enrico Gregorio.

Note that for technical reasons `xr` doesn't work with `hyperref`. Use `xr-hyper` instead if you need the latter package.

Changes to packages in the amsmath category

amsmath: Introduce \overunderset command

The `amsmath` package has always offered the commands `\overset` and `\underset` to produce binary operators with something set above or below. But sometimes one needs to put something above and something below: The newly added `\overunderset` makes this easily possible.

Documentation updates

There are a number of documentation updates in files on the documentation page of the project website [4].

Highlighting the standard NFSS codes for series

The *Font Selection Guide* [3] has been updated to strongly recommend that the standard codes should be used when providing font support. The reason for this recommendation is explained here.

The font selection scheme uses a number of standard codes for `\fontseries` and `\fontshape` to ensure that different fonts are comparable, e.g., that you get a “light” weight if you specify 1 and “extra bold” when you write `eb`, etc. Over the years people came up with a number of other creative short codes like `k`, `j`, `t` and others with the result that changing a font family required different codes and thus prevented users from easily mixing and matching different families. Some work has been undertaken to get back to a coherent scheme and all the font families supported through the program `autoinst` are now producing the standard codes again.

\LaTeX base and doc distribution reunited

For a long time the \LaTeX distribution available from CTAN was split into several parts to allow them to be uploaded or downloaded separately. As this is these days more confusing than helpful we have recombined the base part with the documentation part (as both are anyway always updated together). Thus the package `latex-doc` is no longer separately available from CTAN but contained in the `latex-base` distribution.

References

- [1] Frank Mittelbach: *New rules for reporting bugs in the \LaTeX core software*. In: TUGboat, 39#1, 2018. <https://latex-project.org/publications/>
- [2] Frank Mittelbach: *The \LaTeX release workflow and the \LaTeX dev formats*. In: TUGboat, 40#2, 2019. <https://latex-project.org/publications/>
- [3] \LaTeX Project Team: *$\text{\LaTeX} 2_{\epsilon}$ font selection*. <https://latex-project.org/documentation/>
- [4] *\LaTeX documentation on the \LaTeX Project Website*. <https://latex-project.org/documentation/>

L^AT_EX News

Issue 31, February 2020

Contents

Experiences with the L^AT_EX -dev formats	49
Concerning this release ... (LuaL^AT_EX engine)	49
Improved load-times for expl3	49
Improvements to L^AT_EX font selection: NFSS	50
Extending the shape management in NFSS . . .	50
Extending the font series management in NFSS	50
Font series defaults per document family	51
Handling of nested emphasis	51
Providing font family substitutions	51
Providing all text companion symbols by default	51
New <code>alias</code> size function for use in <code>.fd</code> files . .	52
Suppress unnecessary font substitution warnings	52
Other changes to the L^AT_EX kernel	52
UTF-8 characters in package descriptions . . .	52
Fix inconsistent hook setting when	
loading packages	52
Avoid spurious warning if <code>LY1</code> is made the	
default encoding	52
Ensure that <code>\textbackslash</code> remains robust .	52
Make math delimiters robust in a different way	52
Allow more write streams with <code>filecontents</code>	
in LuaL ^A T _E X	52
Allow spaces in <code>filecontents</code> option list . . .	52
New <code>reverselist</code> Lua callback type	52
Changes to packages in the graphics category	53
Make <code>color/graphics</code> user-level commands robust	53
Changes to packages in the tools category	53
Fixed column depth in boxed <code>multicols</code>	53
Ensure that <code>multicols</code> does not lose text . . .	53
Allow spaces in <code>\hhline</code> arguments	53
L^AT_EX requirements on engine primitives	53

Experiences with the L^AT_EX -dev formats

As reported in the previous *L^AT_EX News*, we have made a pre-release version of the L^AT_EX kernel available as L^AT_EX-dev. Overall, the approach of having an explicit testing release has been positive: it is now readily available in T_EX systems and is getting real use beyond the team.

The current release has been tested by a number of people, and we have had valuable feedback on a range of the new ideas. This has allowed us to fix issues in several of the new features, as described below.

We wish to thank all the dedicated users who have been trying out the development formats, and we encourage others to do so. Pre-testing in this way does mean that, for the vast majority of users, problems are solved before they even appear!

Concerning this release ... (LuaL^AT_EX engine)

The new LuaHBT_EX engine is LuaT_EX with an embedded HarfBuzz library. HarfBuzz can be used by setting a suitable renderer in the font declaration. A basic interface for that is provided by `fontspec`. This additional font renderer will greatly improve the shaping of various scripts when using LuaL^AT_EX, many of which are currently handled correctly only by X_ƎL^AT_EX, which always uses HarfBuzz.

To simplify testing of the new engine, binaries have already been added to MiK_TE_X and T_EX Live 2019 and both distributions have already now changed the LuaL^AT_EX-dev format to use it.

Going forward, LuaL^AT_EX (and LuaL^AT_EX-dev) will both use the LuaHBT_EX engine. The timing of the switch to the LuaHBT_EX engine depends on the distribution you use (for T_EX Live this will be with T_EX Live 2020).

Improved load-times for expl3

The L^AT_EX3 programming layer, `expl3`, has over the past decade moved from being largely experimental to broadly stable. It is now used in a significant number of third-party packages, most notably `xparse`, for defining interfaces in cases where no `expl3` code is “visible”. In addition, most L^AT_EX documents compiled using X_ƎL^AT_EX or LuaT_EX load `fontspec`, which is written using `expl3`.

The `expl3` layer contains a non-trivial number of macros, and when used with the X_ƎL^AT_EX and LuaT_EX engines, it also loads a large body of Unicode data. This means that even on a fast computer, there is a relatively large load time when using `expl3`.

For this release, the team have made adjustments in the L^AT_EX 2_ε kernel to pre-load a significant portion of `expl3` when the format is built. This is transparent to the user, other than the significant decrease in document processing time: there will be no “pause” whilst loading

the Unicode data files. Loading `expl3` in documents and packages can continue to be done as usual; eventually, it will be possible to omit

```
\RequirePackage{expl3}
```

entirely but, to support older formats, this is still recommended at present.

Improvements to L^AT_EX's font selection mechanism (NFSS)

Extending the shape management in NFSS

Over time, more and more fonts have become available for use with L^AT_EX. Many such font families offer additional shapes such as small caps italic (`scit`), small caps slanted (`scsl`) or swash (`sw`). By using `\fontshape` those shapes can be explicitly selected. For the swash shapes there is also `\swshape` and `\textsw` available.

In the original font selection implementation a request to select a new shape always overrode the current shape. With the 2020 release of L^AT_EX this has changed and `\fontshape` can now be used to combine small capitals with italic, slanted or swash letters, either by explicitly asking for `scit`, etc., or by asking for italics when typesetting already in small caps, and so forth.

Using `\upshape` will still change italics or slanted back to an upright shape but will not any longer alter the small caps setting. To change small capitals back to upper/lower case you can now use `\ulcshape` (or `\textulc`) which in turn will not change the font with respect to italics, slanted or swash. There is one exception: for compatibility reasons `\upshape` will change small capitals back to upright (`n` shape), if the current shape is `sc`. This is done so that something like `\scshape... \upshape` continues to work as before, but we suggest that you don't use that deprecated method in new documents.

Finally, if you want to reset the shape back to normal you can use `\normalshape` which is a shorthand for `\upshape\ulcshape`.

The way that shapes combine with each other is not hardwired; it is customizable and extensible if there is ever a need for this. The mappings are defined through `\DeclareFontShapeChangeRule` and the details for developers are documented in `source2e.pdf`.

The ideas for this interface extension have been pioneered in `fontspec` by Will Robertson for Unicode engines, and in `fontaxes` by Andreas Böhmann and Michael Ummels for pdfT_EX; they are by now used in many font support packages.

Extending the font series management in NFSS

Many of the newer font families also come provided with additional weights (thin, semi-bold, ultra-bold, etc.) or several running widths, such as condensed or extra-condensed. In some cases the number of different

values for series (weight plus width) is really impressive: for example, Noto Sans offers 36 fonts, from ultra-light extra condensed to ultra-bold medium width.

Already in its original design, NFSS supported 9 weight levels, from ultra-light (`ul`) to ultra-bold (`ub`), and also 9 width levels, from ultra-condensed (`uc`) to ultra-expanded (`ux`): more than enough, even for a font family like Noto Sans. Unfortunately, some font support packages nevertheless invented their own names, so in recent years you have been able to find all kinds of non-standard series names (`k`, `i`, `j` and others), making it impossible to combine different fonts successfully using the standard NFSS mechanisms.

Over the course of the last year a small number of individuals, notably, Bob Tennent, Michael Sharpe and Marc Penninga, have worked hard to bring this unsatisfactory situation back under control; so today we are happy to report that the internal font support files for more than a hundred font families are all back to following the standard NFSS conventions. Combining them is now again rather nice and easy, and from a technical perspective they can now be easily matched; but, of course, there is still the task of choosing combinations that visually work well together.

In the original font selection implementation, a request to select a new series always overrode the current one. This was reasonable because there were nearly no fonts available that offered anything other than a medium or a bold series. Now that this has changed and families such as Noto Sans are available, combining weight and width into a single attribute is no longer appropriate. With the 2020 release of L^AT_EX, the management of series therefore changed to allow independent settings of the weight and the width attributes of the series.

For most users this change will be largely transparent as L^AT_EX offers only `\textbf` or `\bfseries` to select a bolder face (and `\textmd` and `\mdseries` to return to a medium series): there is no high-level command for selecting a condensed face, etc. However, using the NFSS low-level interface it is now possible to ask for, say, `\fontseries{c}\selectfont` to get a condensed face (suitable for a marginal note) and that would still allow the use of `\textbf` inside the note, which would select a bold-condensed face (and not a rather odd-looking bold-extended face in the middle of condensed type).

The expectation is that this functionality will be used largely by class and package designers but, given that the low-level NFSS commands are usable on the document level and that they are not really difficult to apply, there are probably also a number of users who will enjoy using these new possibilities that bring L^AT_EX back into the premier league for font usage.

The ways in which the different series values combine with each other is not hardwired but is again

customizable and extensible. The mappings are defined through `\DeclareFontSeriesChangeRule` and the details for developers are documented in `source2e.pdf`.

Font series defaults per document family

With additional weights and widths now being available in many font families, it is more likely that somebody will want to match, say, a medium weight serif family with a semi-light sans serif family, or that with one family one wants to use the bold-extended face when `\textbf` is used, while with another it should be bold (not extended) or semibold, etc.

In the past this kind of extension was provided by Bob Tennent’s `mweights` package, which has been used in many font support packages. With the 2020 release of \LaTeX this feature is now available out of the box. In addition we also offer a document-level interface to adjust the behavior of the high-level series commands `\textbf`, `\textmd`, and of their declaration forms `\bfseries` and `\mdseries`, so that they can have different effects for the serif, sans serif and typewriter families used in a document.

For example, specifying

```
\DeclareFontSeriesDefault[rm]{bf}{sb}
\DeclareFontSeriesDefault[tt]{md}{lc}
```

in the document preamble would result in `\textbf` producing semi-bold (`sb`) when typesetting in a roman typeface. The second line says that the typewriter default face (i.e., the medium series `md`) should be a light-condensed face. The optional argument here can be either `rm`, `sf` or `tt` to indicate one of the three main font families in a document; if omitted you will change the overall document default instead. In the first mandatory argument you specify either `md` or `bf` and the second mandatory argument then gives the desired series value in NFSS nomenclature.

Handling of nested emphasis

In previous releases of \LaTeX , nested `\emph` commands automatically alternated between italics and upright. This mechanism has now been generalised so that you can now specify for arbitrary nesting levels how emphasis should be handled.

The declaration `\DeclareEmphSequence` expects a comma separated list of font declarations corresponding to increasing levels of emphasis. For example,

```
\DeclareEmphSequence{\itshape,%
\upshape\scshape,\itshape}
```

uses italics for the first, small capitals for the second, and italic small capitals for the third level (provided you use a font that supports these shapes). If there are more nesting levels than provided, \LaTeX uses the declarations stored in `\emreset` (by default `\ulcshape\upshape`) for the next level and then restarts the list.

The mechanism tries to be “smart” by verifying that the given declarations actually alter the current font. If not, it continues and tries the next level—the assumption being that there was already a manual font change in the document to the font that is now supposed to be used for emphasis. Of course, this only works if the declarations in the list’s entries actually change the font and not, for example, just the color. In such a scenario one has to add `\emforce` to the entry, which directs the mechanism to use the entry, even if the font attributes appear to be unchanged.

Providing font family substitutions

Given that \pdfTeX can only handle fonts with up to 256 glyphs, a single font encoding can only support a few languages. The `T1` encoding, for example, does support many Latin-based scripts, but if you want to write in Greek or Cyrillic then you will need to switch encodings to `LGR` or `T2A`. Given that not every font family offers glyphs in such encodings, you may end up with some default family (e.g., Computer Modern) that doesn’t blend in well with the chosen document font. For such cases NFSS now offers `\DeclareFontFamilySubstitution`, for example:

```
\DeclareFontFamilySubstitution{LGR}
{Montserrat-LF}{IBMPlexSans-TLF}
```

tells \LaTeX that if you are typesetting in the sans serif font `Montserrat-LF` and the Greek encoding `LGR` is asked for, then \LaTeX should use `IBMPlexSans-TLF` to fulfill the encoding request.

The code is based on ideas from the `substitutefont` package by Günter Milde, but the implementation is different.

Providing all text companion symbols by default

The text companion encoding `TS1` was originally not available by default, but only when the `textcomp` package was loaded. The main reason for this was limited availability of fonts with this encoding other than Computer Modern; another was the memory restrictions back in the nineties. These days neither limitation remains, so with the 2020 release all the symbols provided with the `textcomp` package are available out of the box.

Furthermore, an intelligent substitution mechanism has been implemented so that glyphs missing in some fonts are automatically substituted with default glyphs that are sans serif if you typeset in `\textsf` and monospaced if you typeset using `\texttt`. In the past they were always taken from Computer Modern Roman if substitution was necessary.

This is most noticeable with `\oldstylenums` which are now taken from `TS1` so that you no longer get 1234 but 1234 when typesetting in sans serif fonts and 1234 when using typewriter fonts.

If there ever is a need to use the original (inferior) definition, then that remains available as `\legacyoldstylenums`; and to fully revert to the old behavior there is also `\UseLegacyTextSymbols`. The latter declaration reverts `\oldstylenums` and also changes the footnote symbols, such as `\textdagger`, `\textparagraph`, etc., to pick up their glyphs from the math fonts instead of the current text font (this means they always keep the same shape and do not nicely blend in with the text font).

With the text companion symbols as part of the kernel, it is normally no longer necessary to load the `textcomp` package, but for backwards compatibility this package will remain available. There is, however, one use case where it remains useful: if you load the package with the option `error` or `warn` then substitutions will change their behavior and result in a \LaTeX error or a \LaTeX warning (on the terminal), respectively. Without the package the substitution information only appears in the `.log` file. If you use the option `quiet`, then even the information in the transcript is suppressed (which is not really recommended).

New alias size function for use in .fd files

Most of the newer fonts supported in \TeX have been set up with the `autoinst` tool by Marc Penninga. In the past, this program set up each font using the face name chosen by that font’s designer, e.g., “`regular`”, “`bold`”, etc. These face names were then mapped by substitution to the standard NFSS series names, i.e., “`m`” or “`b`”. As a result one got unnecessary substitution warnings such as “Font T1/abc/bold/n not found, using T1/abc/b/n instead”.

We now provide a new NFSS size function, `alias`, that can and will be used by `autoinst` in the future. It provides the same functionality as the `subst` function but is less vocal about its actions, so that only significant font substitutions show up as warnings.

Suppress unnecessary font substitution warnings

Many sans serif fonts do not have real italics but usually only oblique/slanted shapes, so the substitution of slanted for italics is natural and in fact many designers talk about italic sans serif faces even if in reality they are oblique.

With nearly all sans serif font families, the \LaTeX support files therefore silently substitute slanted if you ask for `\itshape` or `\textit`. This is also true for Computer Modern in T1 encoding but in OT1 you got a warning on the terminal even though there is nothing you can do about it. This has now been changed to an information message only, written to the `.log` file.

([github issue 172](#))

Other changes to the \LaTeX kernel

UTF-8 characters in package descriptions

In 2018 we made UTF-8 the default input encoding for \LaTeX but we overlooked the case of non-ASCII characters in the short package descriptions used in declarations, e.g., in the optional argument to `\ProvidesPackage`. They worked (sometimes) before, but the switch to UTF-8 made them always generate an error. This has been corrected. ([github issue 52](#))

Fix inconsistent hook setting when loading packages

As part of loading a package, the command `\package.sty-h@@k` gets defined. However, attempting to load a package a second time resulted in this hook becoming undefined again. Now the hook remains defined so that extra loading attempts do not change the state of \LaTeX (relevant only to package developers). ([github issue 198](#))

Avoid spurious warning if LY1 is made the default encoding

Making LY1 the default encoding, as is done by some font support packages, gave a spurious warning even if `\rmdefault` was changed first. This was corrected. ([github issue 199](#))

Ensure that \textbackslash remains robust

In the last release we made most document-level commands robust, but `\textbackslash` became fragile again whenever `\raggedright` or similar typesetting was used. This has been fixed. ([github issue 203](#))

Make math delimiters robust in a different way

Making math delimiters robust caused an issue in some situations. This has been corrected. This also involved a correction to `amsmath`. ([github issue 251](#))

Allow more write streams with filecontents in Lua \TeX

Most \TeX engines only support a maximum of sixteen concurrently open write streams, and when those have been used up, then `filecontents` or any other code trying to open one will fail. In Lua \TeX more write streams are available and those can also now be utilised. ([github issue 238](#))

Allow spaces in filecontents option list

Leaving spaces or newlines in the option list prevented the options from being correctly recognized. This has been corrected. ([github issue 256](#))

New reverselist Lua callback type

A new callback type, `reverselist`, was added: `post_mlist_to_hlist_filter` and `post_linebreak_filter` are now of this type.

Changes to packages in the graphics category

Make color & graphics user-level commands robust

Some of the user-level commands in `color`, `graphics` and `graphicx`, such as `\textcolor` or `\includegraphics`, were still fragile so didn't work in moving arguments. All of these are now robust. (github issue 208)

Changes to packages in the tools category

Fixed column depth in boxed multicols

The `multicols` environment was setting `\maxdepth` when splitting boxes; but, due to the way the internal interfaces of \LaTeX are designed, it should have used `\@maxdepth` instead. As a result, balanced boxed `multicols` sometimes ended up having different heights even if they had exactly the same content. (github issue 190)

Ensure that multicols does not lose text

The `multicols` environment needs a set of consecutively numbered boxes to collect column material. The way those got allocated could result in disaster if other packages allocated most boxes below box 255 (which \TeX always uses for the output page). In the original implementation that problem was avoided because one could only allocate box numbers below 255, but nowadays the \LaTeX allocation routine allows allocating box numbers both below and above 255. So the assumption that when asking for, say, 20 boxes you always get a consecutive sequence of 20 box register numbers became no longer true: some of the column material could end up in box 255, where it would get overwritten. This has now been corrected by allocating all necessary boxes with numbers above 255 whenever there aren't enough lower-numbered registers available. (github issue 237)

Allow spaces in \hhline arguments

The `\hhline` command, which allows the specification of rule segments in `tabular` environments, now allows (but ignores) spaces between its tokens: so `\hhline{ : = : = }` is now allowed and is equivalent to `\hhline{::=}`. This matches similar token arguments in \LaTeX such as the `[h t p]` argument on floats. A similar change has been made to the extended `\hhline` command in the `colortbl` package. (github issue 242)

\LaTeX requirements on engine primitives

Since the finalization of $\varepsilon\text{-TeX}$ in 1999, a number of additional 'utility' primitives have been added to `pdfTeX`. Several of these are broadly useful and have been required by `expl3` for some time, most notably `\pdfstrcmp`. Over time, a common set of these 'post- $\varepsilon\text{-TeX}$ ' primitives have been incorporated into `XYTeX` and (u)p- \TeX ; they were already available in `LuaTeX`.

A number of these additional primitives are needed to support new or improved functionality in \LaTeX . This is seen for example in the improved UTF-8 handling, which uses `\ifincsname`. The following primitive functionality (which in `LuaTeX` may be achieved using Lua code) will therefore be *required* by the \LaTeX kernel and core packages from the start of 2021:

- | | |
|---------------------------------|-----------------------------------|
| • <code>\expanded</code> | • <code>\pdfnormaldeviate</code> |
| • <code>\ifincsname</code> | • <code>\pdfpageheight</code> |
| • <code>\ifpdfprimitive</code> | • <code>\pdfpagewidth</code> |
| • <code>\pdfcreationdate</code> | • <code>\pdfprimitive</code> |
| • <code>\pdfelapsedtime</code> | • <code>\pdfrandomseed</code> |
| • <code>\pdffiledump</code> | • <code>\pdfresettimer</code> |
| • <code>\pdffilemdate</code> | • <code>\pdfsavepos</code> |
| • <code>\pdffilesize</code> | • <code>\pdfsetrandomseed</code> |
| • <code>\pdflastxpos</code> | • <code>\pdfshellescape</code> |
| • <code>\pdflastypos</code> | • <code>\pdfstrcmp</code> |
| • <code>\pdfmdfivesum</code> | • <code>\pdfuniformdeviate</code> |

For ease of reference, these primitives will be referred to as the 'pdf \TeX utilities'. With the exception of `\expanded`, these have been present in `pdfTeX` since the release of version 1.40.0 in 2007; `\expanded` was added for \TeX Live 2019. Similarly, the full set of these utility primitives has been available in `XYTeX` from the 2019 \TeX Live release, and has always been available in `LuaTeX` (some by Lua emulation). The Japanese `pTeX` and `upTeX` gained all of the above (except `\ifincsname`) for \TeX Live 2019 and will both have that primitive also from the 2020 release onward.

At the same time, engines which are fully Unicode-capable must provide the following three primitives:

- `\Uchar` • `\Ucharcat` • `\Umathcode`

Note that it has become standard practice to check for Unicode-aware engines by using the existence of the `\Umathcode` primitive. As such, this is already a requirement: engines lacking these primitives cannot use Unicode features of the \LaTeX 2 ε kernel or `expl3`. Note also that `upTeX` can handle Unicode but it is not classed as a Unicode engine by the base \LaTeX code.

References

- [1] Frank Mittelbach: *The \LaTeX release workflow and the \LaTeX dev formats*. In: TUGboat, 40#2, 2019.
<https://latex-project.org/publications/>
- [2] \LaTeX Project Team: *\LaTeX 2 ε font selection*.
<https://latex-project.org/help/documentation/fntguide.pdf>
- [3] *\LaTeX documentation on the \LaTeX Project Website*.
<https://latex-project.org/help/documentation/>

L^AT_EX News

Issue 32, October 2020

Contents

Introduction	54
Providing <code>xparse</code> in the format	54
A hook management system for L^AT_EX	55
Other changes to the L^AT_EX kernel	55
<code>\symbol</code> in math mode for large Unicode values	55
Correct Unicode value of <code>\=y</code> (\bar{y})	55
Add support for Unicode soft hyphens	55
Fix capital accents in Unicode engines	55
Support <code>calc</code> in various kernel commands	56
Support ϵ -T _E X length expressions in <code>picture</code>	
coordinates	56
Spaces in filenames of included files	56
Avoid extra line in <code>\centering</code> , <code>\raggedleft</code>	
or <code>\raggedright</code>	56
Set a non-zero <code>\baselineskip</code> in text scripts	56
Spacing issues when using <code>\linethickness</code>	56
Better support for the legacy series default	
interface	56
Support for uncommon font series defaults	56
Checking the current font series context	56
Avoid spurious package option warning	56
Adjusting <code>fleqn</code>	57
Provide <code>\clap</code>	57
Fix to legacy math alphabet interface	57
Added tests for format, package and class dates	57
Avoid problematic spaces after <code>\verb</code>	57
Provide a way to copy robust commands...	57
... and a way to <code>\show them</code>	57
Merge <code>l3docstrip</code> into <code>docstrip</code>	58
Support vertical typesetting with <code>doc</code>	58
Record the counter name stepped by	
<code>\refstepcounter</code>	58
Native LuaT _E X behavior for <code>\-</code>	58
Allow <code>\par</code> commands inside <code>\typeout</code>	58
Spacing commands moved from <code>amsmath</code> to	
the kernel	58
Access raw glyphs in LuaT _E X without	
reloading fonts	58
Added a fourth empty argument to	
<code>\contentsline</code>	58
LuaT _E X callback <code>new_graf</code> made exclusive	58

Changes to packages in the graphics category	58
Generate a warning if existing color definition	
is changed	58
Specifying viewport in the <code>graphics</code> package	59
Normalizing <code>\endlinechar</code>	59
Files with multiple parts	59
Changes to packages in the tools category	59
array: Support stretchable glue in <code>w</code> -columns	59
array: Use math mode for <code>w</code> and <code>W</code> -cells in <code>array</code>	59
array: Fix for <code>\firstline</code> and <code>\lastline</code>	59
varioref: Support Japanese as a language option	59
xr: Support for spaces in filenames	59
Changes to packages in the amsmath category	59
Placement corrections for two accent commands	59
Fixes to <code>aligned</code> and <code>gathered</code>	59
Detect Unicode engines when setting	
<code>\std@minus</code> and <code>\std@equal</code>	59
Use LuaT _E X primitives where applicable	59
Changes to the babel package	60

Introduction

The 2020-10-01 release of L^AT_EX shows that work on improving L^AT_EX has again intensified. The two most important new features are the kernel support for `xparse` and the introduction of the new hook management system for L^AT_EX, but as you can see there are many smaller enhancements and bug fixes added to the kernel and various packages.

Providing `xparse` in the format

The official interface in the L^AT_EX 2_ε kernel for creating document-level commands has always been `\newcommand`. This was a big step forward from L^AT_EX 2.09. However, it was still very limited in the types of command it can create: those taking at most one optional argument in square brackets, then zero or more mandatory arguments. Richer syntaxes required use of the T_EX `\def` primitive along with appropriate low-level macro programming.

The L^AT_EX team started work on a comprehensive document-command parser, `xparse`, in the late 1990s. In the past decade, the experimental ideas it provides have been carefully worked through and moved to a stable footing. As such, `xparse` is now used to define a very

large number of document and package commands. It does this by providing a rich and self-consistent syntax to describe a wide range of interfaces seen in L^AT_EX packages.

The ideas developed in `xparse` are now sufficiently well tested that the majority can be transferred into the L^AT_EX kernel. Thus the following commands have been added

- `\NewDocumentCommand`, `\RenewDocumentCommand`,
`\ProvideDocumentCommand`,
`\DeclareDocumentCommand`
- `\NewExpandableDocumentCommand`,
`\RenewExpandableDocumentCommand`,
`\ProvideExpandableDocumentCommand`,
`\DeclareExpandableDocumentCommand`
- `\NewDocumentEnvironment`,
`\RenewDocumentEnvironment`,
`\ProvideDocumentEnvironment`,
`\DeclareDocumentEnvironment`
- `\BooleanTrue` `\BooleanFalse`
- `\IfBooleanTF`, `\IfBooleanT`, `\IfBooleanF`
- `\IfNoValueTF`, `\IfNoValueT`, `\IfNoValueF`
- `\IfValueTF`, `\IfValueT`, `\IfValueF`
- `\SplitArgument`, `\SplitList`, `\TrimSpaces`,
`\ProcessList`, `\ReverseBoolean`
- `\GetDocumentCommandArgSpec`
`\GetDocumentEnvironmentArgSpec`

Most, but not all, of the argument types defined by `xparse` are now supported at the kernel level. In particular, the types `g/G`, `l` and `u` are *not* provided by the kernel code; these are deprecated but still available by explicitly loading `xparse`. All other argument types are now available directly within the L^AT_EX 2_ε kernel.

A hook management system for L^AT_EX

With the fall 2020 release of L^AT_EX we provide a general hook management system for the kernel and for packages. This will allow packages to safely add code to various kernel and package hooks and if necessary define rules to reorder the code in the hooks to resolve typical package loading order issues. This hook system is written in the L³ programming layer and thus forms the first larger application within the kernel that makes use of the L^AT_EX 3 functionality now available (if we discount `xparse` which has already been available for a long time as a separate package).

The file `lthooks.dtx` holds the core management code for hooks and defines basic hooks for environments (as previously offered by `etoolbox`), `ltshipout.dtx` provides kernel hooks into the shipout process (making packages like `atbegshi`, etc., unnecessary) and the file

`ltfilehook.dtx` holds redefinitions for commands like `\input` or `\usepackage` so that they offer hooks in a similar fashion to what is provided by the `filehook` package.

At the moment the integration is lightweight, overwriting definitions made earlier during format generation (though this will change after more thorough testing). For that reason the documentation isn't in its final form either and you have to read through three different documents:

lthooks-doc.pdf Core management interface and basic hooks for environments provided by the kernel.

ltshipout-doc.pdf Hooks accessible while a page is being shipped out.

ltfilehook-doc.pdf Hooks used when reading a file.

For those who wish to also study the code, replace `-doc` with `-code`, e.g., `lthooks-code.pdf`. All documents should be accessible via `texdoc`, e.g.,

```
texdoc lthooks-doc
```

should open the core documentation for you.

Other changes to the L^AT_EX kernel

`\symbol` in math mode for large Unicode values

The L^AT_EX 2_ε kernel defines the command `\symbol`, which allows characters to be typeset by entering their 'slot number'. With the Lua_T_EX and X_Y_T_EX engines, these slot numbers can extend to very large values to accommodate Unicode characters in the upper Unicode planes (e.g., bold mathematical capital A is slot number "1D400 in hex or 119808 in decimal). The X_Y_T_EX engine did not allow `\symbol` in math mode for values above 2¹⁶; this limitation has now been lifted.

([github issue 124](#))

Correct Unicode value of `\=y` (\bar{y})

The Unicode slot for \bar{y} was incorrectly pointing to the slot for \bar{Y} . This has been corrected. ([github issue 326](#))

Add support for Unicode soft hyphens

For a long time, the UTF-8 option for `inputenc` made the Unicode soft hyphen character (U+00AD) an alias for the L^AT_EX soft hyphen `\-`. The Unicode engines X_Y_T_EX and Lua_T_EX behaved differently though: They either ignored U+00AD or interpreted it as an unconditional hyphen. This inconsistency is fixed now and L^AT_EX always treats U+00AD as `\-`. ([github issue 323](#))

Fix capital accents in Unicode engines

In Unicode engines the capital accents such as `\capitalcedilla`, etc., have been implemented as trivial shorthands for the normal accents (because other than Computer Modern virtually no fonts support them), but that failed when `hyperref` got loaded. This has been corrected. ([github issue 332](#))

Support *calc* in various kernel commands

The `\hspace`, `\vspace`, `\addvspace`, `\` and other commands simply passed their argument to a \TeX primitive to produce the necessary space. As a result it was impossible to specify anything other than a simple dimension value in such arguments. This has been changed, so that now *calc* syntax is also supported with these commands. (github issue 152)

Support ε - \TeX length expressions in picture coordinates

Picture mode coordinates specified with `(_,_)` previously accepted multiples of `\unitlength`. They now also allow ε - \TeX length expressions (as used by the `\glueexpr` primitive although all uses in `picture` mode are non-stretchy).

So, valid uses include `\put(2,2)` as previously, but now also uses such as `\put(\textwidth-5cm,0.4\textheight)`.

Note that you can only use expressions with lengths; `\put(1+2,0)` is not supported.

Spaces in filenames of included files

File names containing spaces lead to unexpected results when used in the commands `\include` and `\includeonly`. This has now been fixed and the argument to `\include` can contain a file name containing spaces. Leading or trailing spaces will be stripped off but spaces within the file name are kept. The argument to `\includeonly`, which is a comma-separated list of files to process, can also contain spaces with any leading and trailing spaces stripped from the individual filenames while spaces *in* the file names will remain intact. (github issues 217 and 218)

Avoid extra line in `\centering`, `\raggedleft` or `\raggedright`

If we aren't justifying paragraphs then a very long word (longer than a line) could result in an unnecessary extra line in order to prevent a hyphen in the second-last line of the paragraph. This is now avoided by setting `\finalhyphendemerits` to zero in unjustified settings. (github issue 247)

Set a non-zero `\baselineskip` in text scripts

As `\textsuperscript` and `\textsubscript` usually contain only a few characters on a single line the `\baselineskip` was set to zero. However, `hyperref` uses that value to determine the height of a link box which consequently came out far too small. This has been adjusted. (github issue 249)

Spacing issues when using `\linethickness`

In some circumstances the use of `\linethickness` introduced a spurious space that shifted objects in a `picture` environment to the right. This has been corrected. (github issue 274)

Better support for the legacy series default interface

In the initial implementation of \LaTeX 's font selection scheme (NFSS) changes to any default were carried out by redefining some commands, e.g., `\seriesdefault`. In 2019 we introduced various extensions and with it new methods of customizing certain parts of NFSS, e.g., the recommended way for changing the series default(s) is now through `\DeclareFontSeriesDefault` [1]. In this release we improved the support for legacy documents using the old method to cover additional edge cases. (github issues 306 and 315)

Support for uncommon font series defaults

If a font family was set up with fairly unusual font series defaults, e.g.,

```
\renewcommand\ttdefault{lmvtt}
\DeclareFontSeriesDefault[tt]{md}{lm}
\DeclareFontSeriesDefault[tt]{bf}{bm}
```

then a switch between the main document families, e.g., `\ttfamily... \rmfamily` did not always correctly continue typesetting in medium or bold series if that involved adjusting the values used by `\mdseries` or `\bfseries`. This has now been corrected. (github issue 291)

Checking the current font series context

Sometimes it is necessary to define commands that act differently when used in bold context (e.g., inside `\textbf`). Now that it is possible in \LaTeX to specify different “**bf**” defaults based for each of the three meta families (`rm`, `sf` and `tt`) via `\DeclareFontSeriesDefault`, it is no longer easy to answer the question “am I typesetting in a bold context?”. To help with this problem a new command was provided:

```
\IfFontSeriesContextTF{<context>}
  {\<true code>}{\<false code>}
```

The `<context>` can be either `bf` (bold) or `md` (medium) and depending on whether or not the current font is recognized as being selected through `\bfseries` or `\mdseries` the `<true code>` or `<false code>` is executed. As an example

```
\usepackage{bm} % (bold math)
\newcommand{\vbeta}{\IfFontSeriesContextTF{bf}%
  {\ensuremath{\bm{\beta}}}%
  {\ensuremath{\beta}}}
```

This way you can write `\vbeta-isotopes` and if used in a heading it comes out in a bolder version. (github issue 336)

Avoid spurious package option warning

When a package is loaded with a number of options, say `X`, `Y` and `Z`, and then later another loading attempt was made with a subset of the options or no options, it was possible to get an error message that option `X` is not

known to the package. This obviously incorrect error was due to a timing issue where the list of available options got lost prematurely. This has now been fixed. *(github issue 22)*

Adjusting `fleqn`

In `amsmath` the `\mathindent` parameter used with the `fleqn` design is a rubber length parameter allowing for setting it to a value such as `1em minus 1em`, i.e., so that the normal indentation can be reduced in case of very wide math displays. This is now also supported by the \LaTeX standard classes.

In addition a compressible space between formula and equation number in the `equation` environment got added when the `fleqn` option is used so that a very wide formula doesn't bump into the equation number. *(github issue 252)*

Provide `\clap`

\LaTeX has inherited `\llap` and `\rlap` from plain \TeX (zero-sized boxes whose content sticks out to the left or right, respectively) but there isn't a corresponding `\clap` command that centers the material. This missing command was added by several packages, e.g., `mathtools`, and has now been added to the kernel.

Fix to legacy math alphabet interface

When using the \LaTeX 2.09 legacy math alphabet interface, e.g., `\sf -1$` instead of `\mathsf{-1}$`, an extra math Ord atom was added to the formula in case the math alphabet was used for the first time. In some cases this math atom would change the spacing, e.g., change the unary minus sign into a binary minus in the above example. This has finally been fixed. *(gnats issue latex/3357)*

Added tests for format, package and class dates

To implement compatibility code or to ensure that certain features are available it is helpful and often necessary to check the date of the format or that of a package or class and execute different code based on the result. For that, \LaTeX previously had only internal commands (`\@ifpackagelater` and `\@ifclasslater`) for testing package or class names, but nothing reasonable for testing the format date. For the latter one had to resort to some obscure command `\@ifl@t@r` that, given its cryptic name, was clearly never intended for use even in package or class code. Furthermore, even the existing interface commands were defective as they are testing for "equal or later" and not for "later" as their names indicate.

We have therefore introduced three new CamelCase commands as the official interface for such tests

```
\IfFormatAtLeastTF{<date>}
  {(true code)}{<false code>}
```

and for package and class tests

```
\IfClassAtLeastTF{<class name>}{<date>}
  {(true code)}{<false code>}
\IfPackageAtLeastTF{<package name>}{<date>}
  {(true code)}{<false code>}
```

For compatibility reasons the legacy commands remain available, but we suggest to replace them over time and use the new interfaces in new code. *(github issue 186)*

Avoid problematic spaces after `\verb`

If a user typed `\verb!~!foo` instead of `\verb!~!foo` by mistake, then surprisingly the result was "`!~!foo`" without any warning or error. What happened was that the `!` became the argument delimiter due to the rather complex processing done by `\verb` to render verbatim. This has been fixed and spaces directly following the command `\verb` or `\verb*` are now ignored as elsewhere. *(github issue 327)*

Provide a way to copy robust commands. . .

With the previous \LaTeX 2 ϵ release, several user-level commands were made robust, so the need for a way to create copies of these commands (often to redefine them) increased, and the \LaTeX 2 ϵ kernel didn't have a way to do so. Previously this functionality was provided in part by Heiko Oberdiek's `letltxmacro` package, which allows a robust command `\foo` to be copied to `\bar` with `\LetLtxMacro\bar\foo`.

From this release onwards, the \LaTeX 2 ϵ kernel provides `\NewCommandCopy` (and `\Renew. . .` and `\Declare. . .` variants) which functions almost like `\LetLtxMacro`. To the end user, both should work the same way, and one shouldn't need to worry about the definition of the command: `\NewCommandCopy` should do the hard work.

`\NewCommandCopy` knows about the different types of definitions from the \LaTeX 2 ϵ kernel, and also from other packages, such as `xparse`'s command declarations like `\NewDocumentCommand`, and `etoolbox`'s `\newrobustcmd`, and it can be extended to cover further packages. *(github issue 239)*

. . . and a way to `\show` them

It is sometimes necessary to look up the definition of a command, and often one not only doesn't know where that command is defined, but doesn't know if it gets redefined by some package, so often enough looking at the source doesn't help. The typical way around this problem is to use \TeX 's `\show` primitive to look at the definition of a command, which works fine until the command being `\shown` is robust. With `\show\frac` one sees

```
> \frac=macro:
->\protect \frac .
```


which is not very helpful. To show the actual command the user needed to notice that the real definition of `\frac` is in the `\frac_` macro and do `\expandafter\show\csname frac\space\endcsname`.

But with the machinery for copying robust commands in place it is already possible to examine a command and detect (as far as a macro expansion language allows) how it was defined. `\ShowCommand` knows that and with `\ShowCommand\frac` the terminal will show

```
> \frac=robust macro:
->\protect \frac .

> \frac =\long macro:
#1#2->{\begingroup #1\endgroup \over #2}.
```

([github issue 373](#))

Merge l3docstrip into docstrip

The file `l3docstrip.tex` offered a small extension over the original `docstrip.tex` file supporting the `%<@=<module>` syntax of `expl3`. This has been merged into `docstrip` so that it can now be used for both traditional `.dtx` files and those containing code written in the L3 programming layer language.

([github issue 337](#))

Support vertical typesetting with doc

The `macrocode` environment uses a `trivlist` internally and as part of this sets up the `\@labels` box to contain some horizontal skips, but that box is never used. As a result this generates an issue in some circumstances if the typesetting direction is vertical. This has now been corrected to support such use cases as well.

([github issue 344](#))

Record the counter name stepped by \refstepcounter

`\refstepcounter` now stores the name of the counter in `\@currentcounter`. This allows packages like `zref` and `hyperref` to store the name without having to patch `\refstepcounter`.

([github issue 300](#))

Native LuaTeX behavior for \-

LuaTeX changes `\-` to add a discretionary hyphen even if `\hyphenchar` is set to `-1`. This change is not necessary under LuaTeX because there `\-` is not affected by `\hyphenchar` in the first place. Therefore this behavior has been changed to ensure that LuaTeX's (language specific) hyphenation characters are respected by `\-`.

Allow \par commands inside \typeout

`\typeout` used to choke when seeing an empty line or a `\par` command in its argument. However, sometimes it is used to display arbitrary user input or code (wrapped, for example, in `\unexpanded`) which may contain explicit `\par` commands. This is now allowed.

([github issue 335](#))

Spacing commands moved from amsmath to the kernel

Originally LaTeX only provided a small set of spacing commands for use in text and math; some of the commands like `\;` were only supported in math mode. `amsmath` normalized and provided all of them in text and math. This code has now been moved to the kernel so that it is generally available.

command name(s)	math	text
<code>\,</code> <code>\thinspace</code>	xx	<code>xx</code>
<code>\!</code> <code>\negthinspace</code>	xx	<code>xx</code>
<code>\:</code> <code>\></code> <code>\medspace</code>	xx	<code>xx</code>
<code>\negmedspace</code>	xx	<code>xx</code>
<code>\;</code> <code>\thickspace</code>	xx	<code>xx</code>
<code>\negthickspace</code>	xx	<code>xx</code>

([github issue 303](#))

Access raw glyphs in LuaTeX without reloading fonts

LaTeX's definitions for `\textquotesingle`, `\textasciigrave`, and `\textquotedbl` for the TU encoding in LuaTeX need special handling to stop the shaper from replacing these characters with curly quotes. This used to be done by reloading the current font without the `tlig` feature, but that came with multiple disadvantages: It behaves differently than the corresponding X_YTeX code and it is not very efficient. This code has now been replaced with an implementation which injects a protected glyph node which is not affected by font shaping.

([github issue 165](#))

Added a fourth empty argument to \contentsline

LaTeX's `\addcontentsline` writes a `\contentsline` command with three arguments to the `.toc` and similar files. `hyperref` redefines `\addcontentsline` to write a fourth argument. The change unifies the number of arguments by writing an additional empty brace group.

([github issue 370](#))

LuaTeX callback new_graf made exclusive

Corrected an incorrect callback type which caused return values from the `new_graf` callback to be ignored and paragraph indentation to be suppressed. In the new version, only one `new_graf` callback handler can be active at a time, which allows this handler to take full control of paragraph indentation.

([github issue 188](#))

Changes to packages in the graphics category

Generate a warning if existing color definition is changed

If a color is defined twice using `\DefineNamedColor`, no info text `Redefining color ... in named color model ...` was written to the log file, because of a typo in the check. This has been corrected.

([gnats issue graphics/3635](#))

Specifying viewport in the graphics package

Specifying a BoundingBox does not really have meaning when including non-EPS graphics in pdfTeX and LuaTeX. For some years the `graphicx` package `bb` key has been interpreted (with a warning) as a `viewport` key. This feature has been added to the two-argument form of `\includegraphics`, which is mostly used in the `graphics` package. `\includegraphics[1,2][3,4]{file}` will now be interpreted in pdfTeX and LuaTeX in the same way as `graphicx`'s `\includegraphics[viewport=1 2 3 4]{file}`.

Normalizing \endlinechar

If `\endlinechar` is set to `-1` so that ends of lines are ignored in special contexts, then a low level TeX error would be generated by code parsing BoundingBox comments. The package now locally sets `\endlinechar` to its standard value while reading files. (github issue 286)

Files with multiple parts

Sometimes one has a graphics file, say, `file.svg`, and converts it to another format to include it in L^AT_EX and ends up with a file named `file.svg.png`. In previous releases, if the user did `\includegraphics{file.svg}`, an error would be raised and the graphics inclusion would fail due to the unknown `.svg` extension. The `graphics` package now checks if the given extension is known, and if it doesn't, it tries appending the known extensions until it finds a graphics file with a valid extension, otherwise it falls back to the file as requested. (github issue 355)

Changes to packages in the tools category

array: Support stretchable glue in w-columns

If stretchable glue, e.g., `\dotfill`, is used in `tabular` columns made with the `array` package, it stretches as it would in normal paragraph text. The one exception was `w`-columns (but not `W`-columns) where it got forced to its nominal width (which in case of `\hfill` or `\dotfill` is 0pt). This has been corrected and now `w`-columns behave like all other column types in this respect. (github issue 270)

array: Use math mode for w and W-cells in array

The `w` and `W`-columns are LR-columns very similar to `l`, `c` and `r`. It is therefore natural to expect their cell content to be typeset in math mode instead of text mode if they are used in an `array` environment. This has now been adjusted. Note that this is a breaking change in version v2.5! If you have used `w` or `W`-columns in older documents either add `>{\$}...<{\$}` for such columns or remove the `$` signs in the cells. Alternatively, you can roll back to the old version by loading `array` with

```
\usepackage{array}[=v2.4]
```

in such documents. (github issue 297)

array: Fix for \firsthline and \lasthline

Replacing `\hline` with `\firsthline` or `\lasthline` could lead in some cases to an increase of the tabular width. This has now been corrected. (github issue 322)

varioref: Support Japanese as a language option

The package now recognizes `japanese` as a language option. The extra complication is that for grammatical reasons `\vref`, `\Vref`, `\vrefrange` and `\fullref` need a structure different from all other languages currently supported. To accommodate this, `\vrefformat`, `\Vrefformat`, `\vrefrangeformat`, and `\fullrefformat` have been added to all languages. (github issue 352)

xr: Support for spaces in filenames

The command `\externaldocument`, provided by `xr`, now also supports filenames with spaces, just like `\include` and `\includeonly`. (github issue 223)

Changes to packages in the amsmath category

Placement corrections for two accent commands

The accent commands `\dddot` and `\ddddot` (producing triple and quadruple dot accents) moved the base character vertically in certain situations if it was a single glyph, e.g., `$Q \dddot{Q}$` were not at the same baseline. This has been corrected. (github issue 126)

Fixes to aligned and gathered

The environments `aligned` and `gathered` have a trailing optional argument to specify the vertical position of the environment with respect to the rest of the line. Allowed values are `t`, `b` and `c` but the code only tested for `b` and `t` and assumed anything else must be `c`. As a result, a formula starting with a bracket group would get mangled without warning—the group being dropped and interpreted as a request for centering. After more than 25 years this has now been corrected. If such a group is found a warning is given and the data is processed as part of the formula. (github issue 5)

Detect Unicode engines when setting \std@minus and \std@equal

`amsmath` now detects the Unicode engines and uses their extended commands to define `\std@minus` and `\std@equal`. This avoids a package like `unicode-math` having to patch the code in the begin document hook to change the commands.

Use LuaTeX primitives where applicable

For a number of years `lualatex-math` patched `\frac`, `\genfrac` and the `subarray` environment to make use of new luaTeX primitives. This code has now been integrated into `amsmath`.

Changes to the babel package

Multilingual typesetting has evolved greatly in recent years, and `babel`, like \LaTeX itself, has followed the footsteps of Unicode and the W3C consortia to produce proper output in many languages.

Furthermore, the traditional model to define and select languages (which can be called “vertical”), based on closed files, while still the preferred one in monolingual documents, is being extended with a new model (which can be called “horizontal”) based on *services* provided by `babel`, which allows defining and redefining locales with the help of simple `ini` files based on key/value pairs. The `babel` package provides about 250 of these files, which have been generated with the help of the Unicode Common Language Data Repository.

Thanks to the recent advances in `lualatex` and `luaotfload`, `babel` currently provides *services* for bidi typesetting, line breaking for Southeast Asian and CJK scripts, nonstandard hyphenation (like `ff` to `ff-f`), alphabetic and additive counters, automatic selection of fonts and languages based on the script, etc. This means `babel` can be used to typeset a wide variety of languages, such as Russian, Arabic, Hindi, Thai, Japanese, Bangla, Amharic, Greek, and many others.

In addition, since these `ini` files are easily parsable, they can serve as a source for other packages.

For further details take a look at the `babel` package documentation [4].

References

- [1] \LaTeX Project Team: *\LaTeX 2_ε news 31*.
<https://latex-project.org/news/latex2e-news/ltnews31.pdf>
- [2] *\LaTeX documentation on the \LaTeX Project Website*.
<https://latex-project.org/help/documentation/>
- [3] *\LaTeX issue tracker*.
<https://github.com/latex3/latex2e/issues/>
- [4] Javier Bezos and Johannes Braams.
Babel—Localization and internationalization.
<https://www.ctan.org/pkg/babel>

L^AT_EX News

Issue 33, June 2021

Contents

Introduction	61
Extending the hook concept to paragraphs	61
Extending the hook concept to commands	62
Other hook business	62
Shipping out a page while bypassing hooks . . .	62
A new Lua callback in <code>ltxshipout</code> , for custom attributes	62
Improved handling of file names	62
File names with spaces, multiple dots or UTF-8 characters	62
Consequences for file names in <code>\include</code>	62
Normalization of robust commands in file names	62
Fix for <code>filecontents</code> with UTF-8 chars in the file name	62
Updates to the font selection scheme	63
A new hook in <code>\selectfont</code>	63
Change of font series/shape delayed until <code>\selectfont</code>	63
Glyphs, characters & encodings	63
Improved copy & paste for pdf _T E _X documents	63
Support for more Unicode characters	63
More “dashes” in encodings OT1, T1 and TU	63
Poor man’s <code>\textasteriskcentered</code>	63
The characters from <code>textcomp</code> are in the kernel	63
A note on the history of “text symbols”	63
New or improved commands	64
Adjusting <code>itemize</code> labels with <code>\labelitemfont</code>	64
Producing several marks for one footnote	64
Allow <code>\nocite</code> in the preamble	64
Made <code>\</code> generally robust	64
Allow extra space between name and address in letter class	65
Additions to <code>\tracingall</code>	65
Code improvements	65
Execute <code>\par</code> at the end of <code>\marginpar</code>	65
Execute <code>\AtEndDocument</code> hook in vertical mode	65
Color groups made permanent	65

Provide the raw option list to key/value option handlers	65
New for <code>latexrelease</code> : <code>\NewModuleRelease</code>	66
Small fix for rolling back prior to 2020-02-02	66
Changes to packages in the graphics category	66
Removed warning when loading graphics files	66
Fixed loading of gzipped PostScript files	66
Changes to packages in the tools category	66
layout: Added language options	66
array and longtable: Make <code>\</code> generally robust	66
longtable: General bug fix update	66
trace: Additions to <code>\traceon</code>	66
bm: Better support for commands with optional arguments	66

Changes to packages in the amsmath category 66

Introduction

The focus of the June 2021 release is to provide further important building blocks for the future production of reliable tagged PDF output (see [1]); these enhancements are discussed in the next two sections.

Subsequent sections describe quite a number of recent smaller enhancements and fixes. As usual, more detail on individual changes can be found in the `changes.txt` files in the distribution and, of course, in the documented sources [2].

Extending the hook concept to paragraphs

Largely triggered by the need for better control of paragraph text processing, in particular when producing tagged PDF output, we have changed L^AT_EX so that the kernel gains control both at the start and at the end of each paragraph. This is done in a manner that is (or should be) transparent to both packages and documents.

Besides the addition of internal control points for the exclusive use of the L^AT_EX kernel, we also implemented four public hooks that can be used in packages or documents (via the normal hook management declarations) to achieve special effects, etc. Until now, such enhancements required redefinitions of `\everypar` or `\par`, which led to the usual issues since such changes can easily conflict with changes made by other packages.

The documentation of these new “paragraph hooks”, together with a few examples, is in `ltpara-doc.pdf` and,

for those who want to study it, the (quite interesting) code can be found in `ltpara-code.pdf`. Additionally, both of these files are included as part of the full kernel documentation in `source2e.pdf`.

Extending the hook concept to commands

Up to now, hook management covered hooks for only a few core areas, such as the hooks for the `\shipout` process or those in the `document` environment, as well as some “generic” hooks, both for file loading (helpful for patching such files) and for arbitrary environments (the hooks executed within `\begin` and `\end`). This concept of “generic hooks” has now been extended to provide `/before` and `/after` hooks for any (document-level) command—in theory at least.

In practice, these new generic `cmd` hooks, especially the `cmd/.../after`, hooks may fail with commands that are too complex to be automatically patched, breaking if the hook contains any code. These restrictions are documented in `lcmdhooks-doc.pdf`. However, given that these hooks are mainly meant for developers who wish to provide better interoperability between different packages, and between packages and the \LaTeX kernel, these restrictions are, we hope, of minor importance. Indeed, for commands where this mechanism can’t be applied, one is in the same situation as before; and for all others there will be a noticeable improvement.

These hooks will be especially important for our current project to provide accessible and tagged PDF output [1] because we will eventually have to patch many third-party packages, and this must be done in controlled and standardized ways.

Other hook business

Shipping out a page while bypassing hooks

In the 2020 October release, several hooks were added to control the process of constructing and shipping out a page box: these support, for example, the addition of background or foreground material to some or all pages.

We have now added a command, called `\RawShipout`, which does not do any rebuilding of the page box and so does not run most of these hooks. When using this new command, essential internal book-keeping is still carried out, such as updating the `totalpages` counter and adding `shipout/firstpage` or `shipout/lastpage` material when appropriate.

A new Lua callback in `ltshipout`, for custom attributes

For use just before shipping out a page, there is now a \LaTeX callback `pre_shipout_filter` to contain final adjustments to the box being shipped out. This is particularly useful for \LaTeX packages which flag (using, for example, attributes or properties) elements on a page in order to apply effects (such as the insertion of “color commands”) to these elements at shipout.

Improved handling of file names

File names with spaces, multiple dots or UTF-8 characters

In one of the recent \LaTeX releases we improved the interface for specifying file names so that they can now safely contain spaces (as is common these days), more than one dot character, and also UTF-8 characters outside the ASCII range. In the past this was only possible by applying a special syntax in the case of spaces, while file names with several dots often failed, as did most UTF-8 characters.

Consequences for file names in `\include`: \TeX has a built-in rule saying that you can normally leave out the extension if it is `.tex`. Thus `\input{file}` and `\input{file.tex}` both load `file.tex` (if it exists). While this is convenient most of the time, it is a little awkward in some scenarios (for example, when both `file` and `file.tex` exist) and also when you manually try to implement the rule.

\LaTeX therefore had one special syntax for `\include` and `\includeonly`: they always expected that their arguments contain a file name¹ with no extension given, so that it had to be `.tex`. Thus, when you mistakenly wrote `\include{mychap.tex}` (for example, because you changed from `\input` to `\include`), \LaTeX went ahead and looked for the file `mychap.tex.tex` for inclusion and tried to use the file `mychap.tex.aux` for internal (auxiliary) information. The reason was that `\include` had to construct both of these file names from the given argument and it didn’t bother to do anything special with the supplied extension `.tex`.

With the new implementation this has changed: the extension `.tex` now gets removed/ignored if it was supplied. Thus `\include{mychap.tex}` now no longer looks for `mychap.tex.tex` but loads `mychap.tex` and uses `mychap.aux`. (github issue 486)

Normalization of robust commands in file names

The handling of file names has been modified so that `\string` is applied to normalize robust commands within the file name. Previously, for example, `\input{\sqrt{2}}` would cause \LaTeX to loop indefinitely whereas with the new normalization it looks for the file named `sqrt {2}.tex` (and therefore very likely reports “file not found”). (github issue 481)

Fix for `filecontents` with UTF-8 chars in the file name

Since a few releases back, the `filecontents` environment has allowed UTF-8 characters in the file name. There was, however, a bug that would not allow overwriting a file with UTF-8 characters in its name. This has been fixed and now `filecontents` allows any characters in the file name. (github issue 415)

¹In the case of `\includeonly`, a comma-separated list of such names.

Updates to the font selection scheme

A new hook in `\selectfont`

After `\selectfont` has changed the font, we now run a hook (`selectfont`) so that packages can make final adjustments. This functionality was originally provided by the `everyselectfont` package but our implementation is slightly different and uses the standard hook management. [\(github issue 444\)](#)

Change of font series/shape delayed until `\selectfont`

With the NFSS extensions introduced in 2020, the font series and shape settings can be influenced by changes to the font family. The settings of these two are now therefore delayed until `\selectfont` is executed; this avoids unnecessary or incorrect substitutions that may otherwise happen due to the order of declarations. [\(github issue 444\)](#)

Glyphs, characters & encodings

Improved copy & paste for pdfTeX documents

When compiling with pdfTeX, additional information (from the file `glyphtounicode.tex`) is now added automatically to the PDF file in order to improve copying from, and searching in, text.

In particular, this allows the most common ligatures to be copied as intended from all generated PDF files without the need to explicitly load the package `cmmap`. [\(github issue 465\)](#)

Support for more Unicode characters

L^AT_EX is quite capable of typesetting characters such as “m”, but until now it could not access some Unicode characters from the Latin Extended Additional block. This meant that, for example, there were no Unicode mappings for some characters that are used to write Sanskrit words in Latin transliteration (as seen in books about yoga, Buddhist philosophy, etc.). These characters have now been added so that they can be entered directly instead of using `\d{m}`, etc. [\(github issue 484\)](#)

More “dashes” in encodings OT1, T1 and TU

When pasting in text from external sources, one can encounter these three Unicode characters "2011 (non-breaking hyphen), "2012 (figure dash) and "2015 (horizontal bar), in addition to the more common "2013 (en-dash) and "2014 (em-dash). In the past, these first three produced an error message when used with pdfTeX (since they are not available in OT1 or T1 encoded fonts). They now typeset an approximation to the glyph: e.g., the “figure dash” is approximated by an en-dash.

With Unicode engines they either work (when the glyph is contained in the selected Unicode font) or they typeset nothing, producing a “Missing character” warning in the log file.

With all engines these characters can also now be accessed using the command names `\textnonbreakinghyphen`, `\textfiguredash` and `\texthorizontalbar`, respectively. [\(github issue 404\)](#)

Poor man’s `\textasteriskcentered`

The `\textasteriskcentered` symbol, used as part of the set of footnote symbols in L^AT_EX, is assumed to be implemented by every font with the TS1 encoding (when pdfTeX is used) or with the TU encoding for the Unicode engines. That assumption is unfortunately not correct for all fonts since, for example, the `stix2` fonts don’t provide this glyph. A result is that one gets missing glyph messages when using `\thanks`, etc.

Therefore `\textasteriskcentered` now checks whether there is such a glyph and, if not, uses a normal “*”, but slightly enlarged and lowered. This may not be perfect in all cases, but it is certainly better than no glyph showing up. [\(github issue 502\)](#)

The characters from `textcomp` are in the kernel

A couple of releases back, the functionality of the `textcomp` package was integrated into the L^AT_EX kernel. Thus it is no longer necessary to load this package in order to access glyphs such as `\textcopyright`, `\texteuro` or `\textyen`.

At this time the opportunity was also taken to bring some order to the chaos surrounding the question: “which glyphs from the TS1 encoding are available in a given font?”. This was done using an approach based on font families and collections, with the differing glyph coverage of the ‘text symbols’ being indicated by assigning to a font family or collection a “sub-encoding number” that indicates which glyphs from the TS1 encoding are guaranteed to be available when using a font from that family or collection. This assignment ensures that L^AT_EX always errs on the side of caution, possibly claiming that a glyph is not available even when it in fact is.

A note on the history of “text symbols” and the TS1 encoding:

The “text symbol encoding” (TS1) was originally designed at the Cork Conference as a companion to the T1 encoding. In it various symbols that are not subject to hyphenation got assembled and the `textcomp` package was developed to make them accessible. Unfortunately the T_EX community was a bit too enthusiastic and included several symbols only available in a few T_EX fonts and some, such as the capital accents, not available at all but developed as part of the reference font implementation.

In hindsight that was a very bad idea because it meant that other existing fonts (at the time) and later new fonts that got developed were unable to provide the full set of glyphs that made up the TS1 encoding. For existing free PostScript fonts people took the extra effort

and produced virtual fonts that faked (some) of the missing glyphs. But this was and is a time-consuming effort so it was done for only a few basic fonts. But even then, only some fonts included all glyphs from TS1 so the `textcomp` already back then contained a long list, dividing fonts into 5 categories according to which glyphs were implemented and which were missing.

When we recently integrated the functionality of the `textcomp` into the L^AT_EX kernel many new free fonts had appeared and unfortunately the chaos around the question “which glyphs of the TS1 encoding are implemented by which font” had increased with it. Not only did one find many new holes, it was next to impossible to order the set of fonts into a reasonable set of sub-encodings that are contained in each other in a single sequence.

In the end we decided on nine or ten sub-encodings with a reasonable number of fonts in each so that all fonts implemented all glyphs of the sub-encoding they got mapped to. Thus when typesetting with a font one could be sure that a command like `\textcopyleft` would either typeset the requested character (if the glyph was part of the sub-encoding the font belonged to) or it would raise an error, saying that the glyph is unavailable in that font. The mapping would ensure that L^AT_EX always errs on the side of caution, because it might claim a glyph is unavailable even though in fact it is.

For example, the old `pcr` (PostScript Courier) font (as well as most other older PS fonts) is mapped to sub-encoding 5 and therefore claims that `\textasciigrave` is unavailable even though in fact for Courier this is not true. If one uses such a font and this becomes an issue then there are a couple (suboptimal) possibilities. For one, one can alter the mapping of Courier and pretend that belongs to a fuller sub-encoding, e.g.

```
\DeclareEncodingSubset{TS1}{pcr}{2}
```

The downside is, that L^AT_EX then believes other glyphs that are in fact unavailable are also there, so that it is important to check that the final document doesn’t have some missing glyphs.

An alternative is to pretend that `\textasciigrave` can always be taken from the TS1 encoding (no questions asked):

```
\DeclareTextSymbolDefault{\textasciigrave}{TS1}
```

Again there is a danger that this is not true when it is used with a different font and would then generate a missing glyph.

Finally, and possibly the best solution, if not impossible for other reasons, is to simply use a different font, for example, to use the T_EX Gyre Cursor font (a reimplement of Courier with a much more complete glyph set).

New or improved commands

Adjusting `itemize` labels with `\labelitemfont`

The command `\labelitemfont` was introduced already with the L^AT_EX release 2020-02-02, but back then we forgot to describe it, so we do this now. Its purpose is to resolve some bad formatting issues with the `itemize` environment and also to make it easier to adjust the layout when necessary. What could happen in the past was that the `itemize` labels (e.g., the `•`) would sometimes react to surrounding font changes and could then suddenly change shape, for example to `•.`

This new command `\labelitemfont`, which defaults to `\normalfont`, can be used to provide additional control in the typesetting of each label. Thus by choosing different settings other effects can be achieved. Here are two examples:

```
\renewcommand\labelitemfont
{\normalfont\fontfamily{lmss}\selectfont}
\renewcommand\labelitemfont
{\rmfamily\normalshape}
```

The first definition will take the symbols from the font Latin Modern Sans, so that you get `▪`, `–`, `*` and `·`; while the second variant freezes the font family and shape, but leaves the series as a variable quantity, so that an `itemize` in a bold context would show bolder symbols. Making `\labelitemfont` empty would give you back the buggy old behavior. [\(github issue 497\)](#)

Producing several marks for one footnote

It is sometimes necessary to reference the same footnote several times: i.e., to produce several footnote marks using the same number or symbol. This is now easily possible by placing a `\label` within the referenced `\footnote` and referencing this label by using the new command `\footref`. This means that footnote marks can be generated to refer to arbitrary footnotes (including those in `minipages`).

This `\footref` command has previously been available, but only when using certain classes or the `footmisc` package. [\(github issue 482\)](#)

Allow `\nocite` in the preamble

A natural place for `\nocite{*}` would be the preamble of the document, but for historical reasons L^AT_EX issued an error message if it was placed there. This command is now allowed in the preamble. [\(github issue 424\)](#)

Made `\` generally robust

In 2018 most L^AT_EX user-level commands were made robust, including the `\` command. However, `\` gets redefined in various environments and not all these cases were caught: such as, in particular, its use as the row delimiter in `tabular` structures. This has been corrected so that `\` should now be robust in all circumstances.

This change also fixed one anomaly present in the past: in a tabular preamble of the form

```
{l>{\raggedright}p{10cm}r}
```

a `\` in the second column would have the definition used within `\raggedright` and so it would not indicate the (premature) end of the `tabular`. Thus, for example,

```
a & b1 \ b2 & c \
```

was interpreted as a single row of the `tabular` (as intended), whereas

```
a & \ b2 & c \
```

resulted in two rows! This happened because the `\` directly following the `&` got interpreted while it still had the “end the row” meaning and not yet the “start a new line within the second column” meaning.

With `\` now being robust, the special scanning mode initiated by the `&` ends immediately when this command is seen: the second column is therefore then started, which results in the `\` being interpreted as being within that column and hence as having its expected, within-column, meaning.

We have restored consistency here: now both of the above lines produce a single `tabular` row. As before, you can put `\raggedright\arraybackslash` in the `tabular`’s preamble for a column to ensure that `\` is always interpreted as a tabular row separator when used in that column. And you can use `\tabularnewline` to explicitly ask for a new table row, even when `\` has a different meaning within the current column.

([github issue 548](#))

Allow extra space between name and address in letter class

The `\opening` command in the `letter` class expects the name and address to be separated by `\`, but it didn’t allow the use of an optional argument to add some extra space after the name. The code has now been slightly altered to allow this.

([github issue 427](#))

Additions to \tracingall

In July 2020 David Jones suggested an extension to `TEX` engines, that added the possibility to set `\tracinglostchars=3` in order to generate an error message in case some character is missing from a font. In previous years, a warning about a missing character was silently printed to the `.log` file (if `\tracinglostchars > 0`) and to the terminal (if `> 1`). This extension was added for `TEX Live` and `MiKTEX` (except in Knuth’s `TEX`, of course), so that with `\tracinglostchars > 2` you now also get an error message for each missing glyph.

Later, in January 2021, Petr Olšák suggested yet another extension: a new primitive parameter `\tracingstacklevels` that, when both it and `\tracingmacros` are positive, will add to the tracing information for each macro a visual indication (using dots) of its nesting level in the macro expansion stack.

These changes have both now been added to `LATEX`’s debugging macros `\tracingall` and `\tracingnone`, so that these two new extensions are activated/deactivated as appropriate, so long as the `TEX` engine supports them. An example document demonstrating these parameters is in the linked GitHub issue.

([github issue 524](#))

Code improvements

Execute \par at the end of \marginpar

Previously, `LATEX` ended a `\marginpar` without ever explicitly calling `\par`. This command is now explicitly added because it is essential to the correct working of the paragraph hooks.

Another case where this issue caused problems was the `lineno` package, where the last line was not numbered if the `\marginpar` ended without an explicit `\par`.

([github issue 489](#))

Execute \AtEndDocument hook in vertical mode

Until now `\end{document}` executed the code from the `\AtEndDocument` hook as its first action. This meant that this hook was executed in horizontal mode if the user left no empty line after the last paragraph. As a result, one could get a spurious space added when, for example, that code contained a `\write` statement. This was fixed and now `\enddocument` first issues a `\par` to ensure that it always goes into vertical mode.

([github issue 385](#))

Color groups made permanent

The use of color in certain `LATEX` constructs, especially boxes, needs an extra layer of grouping to ensure that the color setting does not *escape* and continue outside the box when it shouldn’t. To support this, the `LATEX` kernel defines a number of commands, e.g., `\color@begingroup` to be used in such places.

Until now, these commands were initially set as no-ops and only the color packages redefined them to become real groups; this methodology complicates the coding as one has to account for a group being present or not (depending on what is loaded in the document). The kernel therefore now permanently adds these “color groups”.

([github issue 488](#))

Provide the raw option list to key/value option handlers

Before any further processing of the option list, the original (un-normalized, “raw” and unchanged) list of package or class options is now saved, as `\@raw@opt@...`; this list is not used by the standard option processing code but it is now available for use by extended class/package processing systems. Note that, for compatibility reasons, the standard option processing code has not been changed.

One aspect of this change does affect the standard processing: any tokens to the right of an `=` sign are removed from consideration when constructing the

“unused option list”. For example, in this release `clip=true` and `clip=false` both contribute `clip` to the list of options that have been used. (github issue 85)

New for latexrelease: \NewModuleRelease

To explain the need for this new feature, we shall consider the following example: in the 2020-10-01 release, L^AT_EX’s new hook management system was added to the kernel (see [3]) and, as with all changes to the kernel, it was added to `latexrelease`; this made it possible to roll back to a date where this module didn’t yet exist, or to roll forward from an older L^AT_EX release to get the hook management system (by loading the `latexrelease` package). However, this method of rolling back from a later release to the 2020-10-01 release didn’t quite work because it would try to define all the commands from `lthooks` again; and this would of course result in the expected errors from commands defined with `\newcommand` or (as in `lthooks`) `\cs_new:Npn`.

To solve such issues, we now provide `\NewModuleRelease` so that completely new modules can be defined using the facilities of `latexrelease` in such a way that, when rolling back or forward, the system will know whether the code of the new module has to be read or completely ignored. More details on this can be found in the `latexrelease` documentation (get this with `texdoc latexrelease`). (github issue 479)

Small fix for rolling back prior to 2020-02-02

Whereas the `latexrelease` package can usually emulate an older L^AT_EX kernel without much problem, rolling back to before the 2020-02-02 release didn’t work properly: this is because the management of the `\ExplSyntaxOn/Off` status for packages (after an `expl3`-based package is loaded) cannot be removed by the rollback without messing up the catcodes. This has been fixed so that rollback is now more careful not to leave `\ExplSyntaxOn` after a package ends. (github issue 504)

Changes to packages in the graphics category

Removed warning when loading graphics files

A previous release sometimes mistakenly caused a (false) warning message to appear when using a generic graphics rule to find and load a graphics file with an unknown extension. This warning would incorrectly say that the file was not found, whereas the file would in fact be correctly loaded. The warning now doesn’t show up in that case. (github issue 516)

Fixed loading of gzipped PostScript files

A previous release mistakenly changed the file searching mechanism so that compressed PostScript graphics files would raise an error when being loaded with `\includegraphics`. This has been fixed so that gzipped graphics files now load correctly. (github issue 519)

Changes to packages in the tools category

layout: Added language options

This package now recognizes `japanese` and `romanian` as language options. (github issues 353 and 529)

array and longtable: Make \\ generally robust

The fix for this issue was also applied to these packages; see above. (github issue 548)

longtable: General bug fix update

This is a minor update to the `longtable` package that fixes several reported bugs: notably the possibility of incorrect page breaks when floats appear on the page where a `longtable` starts. As this may affect page breaking in existing documents, a rollback to `longtable 4.13` (`longtable-2020-01-07.sty`) is supported.

(gnats issue tools/2914 3396 3512)
(github issue 133 137 183 464 561)

trace: Additions to \traceon

The `\tracingstacklevels` and `\tracinglostchars` extensions to `\tracingall` (see above) were also added to `\traceon` in the `trace` package, so its users can also benefit from these new debugging possibilities.

(github issue 524)

bm: Better support for commands with optional arguments

Some uses of optional arguments in `\bm` stopped being supported (in 2004) when `\kernel@ifnextchar` was used internally by the format instead of `\@ifnextchar`. This update handles both versions of this command and restores the original behavior.

In addition, package options for guiding the use of “poor man’s bold” in fallback situations were added.

(github issue 554)

Changes to packages in the amsmath category

The fix for issue 548 was also applied in `amsmath`; see above. (github issue 548)

References

- [1] Frank Mittelbach and Chris Rowley: *L^AT_EX Tagged PDF—A blueprint for a large project*.
<https://latex-project.org/publications/indexbyyear/2020/>
- [2] *L^AT_EX documentation on the L^AT_EX Project Website*.
<https://latex-project.org/help/documentation/>
- [3] L^AT_EX Project Team: *L^AT_EX 2_ε news 32*.
<https://latex-project.org/news/latex2e-news/ltnews32.pdf>

L^AT_EX News

Issue 34, November 2021

Contents

Introduction	67
Hook business	67
Provide <code>\ActivateGenericHook</code>	67
Standardized names for the generic hooks . . .	68
Some file hooks made one-time	68
Clearing extra hook code for the next invocation	68
Cleaning up after <code>\UseOneTimeHook</code>	68
<code>\RemoveFromHook</code> with a missing code label . .	68
Patching commands with parameter tokens . .	69
New or improved commands	69
<code>\NewCommandCopy</code> and <code>\ShowCommand</code> extended	69
Undo math alphabet allocations if necessary . .	69
New default value for <code>\tracinglostchars</code> . . .	69
<code>\PackageNote</code> and <code>\ClassNote</code> added	69
New <code>\ShowFloat</code> command	70
New argument for <code>\counterwithin/without</code> .	70
Tests for package and class loading	70
Better handling for a misuse of <code>\include</code> . . .	70
Code improvements	70
Use OpenType version of Latin Modern	
Upright Italic font	70
Additional Extended Latin characters predefined	70
Check <code>\endfoo</code> in <code>\NewDocumentEnvironment</code> .	70
Improve the error message <code>\begin ended by ...</code>	70
Pick up all arguments to <code>\contentsline</code> . . .	70
Allow dropping a math list in Lua _T _E _X callback	70
Extended label handling in package code . . .	71
Better message if text accent used in math mode	71
Bug fixes	71
Replicate argument processors for all	
embellishments in command declarations .	71
Correct case changing of <code>\ij</code> and <code>\IJ</code>	71
Legacy font series default changes	71
Use of <code>#</code> in <code>\textbf</code> and similar commands . .	71
Changes to packages in the amsmath category	71
Improved compatibility with <code>hyperref</code>	71
Changes to packages in the graphics category	72
<code>graphicx</code> : New key, for alt text	72

Changes to packages in the tools category	72
<code>array</code> : No <code>\mathsurround</code> around a <code>tabular</code> . .	72
<code>longtable</code> : Improvements after a section heading	72
<code>multicol</code> : Better column break control	72
<code>varioref</code> : Improved handling of missing labels .	72

Introduction

This release of L^AT_EX does not contain any major new modules, but is focused around consolidation and improvements of the functionality introduced in previous releases. In addition, various smaller enhancements and bug fixes have been added to the kernel and the core packages.

Hook business

Since the introduction of the hook management system in the 2020 release of L^AT_EX [4] package developers have started to make more and more use of this new functionality. One result of this increased activity has been a number of queries which show that some of the documentation was not precise enough and that some clarifications were needed; these deficiencies have now been addressed in the documentation. The increased usage has also revealed a small number of errors that we thought should be corrected now, while the adoption rate is still relatively small; the following problems have therefore been addressed in this release.

Provide `\ActivateGenericHook`

The hook management system offers a number of generic hooks, i.e., hooks whose names contain a variable component such as the name of an environment. Predeclaring such hooks is not feasible, so these hooks use a different mechanism: they are implicitly available, springing into life the moment a package, or the document preamble, adds any code to one by using `\AddToHook`. The kernel offers such hooks for environments (`env/...`) and commands (`cmd/...`), and also for files, packages and classes (`file/...`, `include/...`, `package/...`, `class/...`).

It is also possible to offer such generic hooks in packages if, for example, hooks are needed that depend on the current language and therefore need the language name as part of the hook name (but you probably don't know beforehand all the necessary names).

If you want to offer such generic hooks, you can now do this by using `\UseHook` or `\UseOneTimeHook`

in your (package) code, but *without declaring the hook* with `\NewHook`. However, without further work, a call to `\UseHook` with an undeclared hook name will do nothing; so, as an additional setup step, it is necessary to explicitly activate the generic hook by using `\ActivateGenericHook`.¹

Assuming that you don’t know all the different hook names up front, it will remain the task of the users of your package to activate the hook themselves before adding code to it. For example, Babel offers hooks such as `babel/⟨language⟩/afterextras` that enable a user to add language specific declarations to these “extras”. One can then write

```
\ActivateGenericHook
  {babel/ngerman/afterextras}
\AddToHook{babel/ngerman/afterextras}
  {\color{blue}}
```

after which all German words would be colored blue in the text.

Note that a generic hook produced in this way is always a normal hook.

Standardized names for the generic hooks

The initial set of generic hooks provided by the kernel had two patterns of names: ones like `env/⟨name⟩/after`, with the variable, `⟨name⟩`, part in the middle position; and ones like `file/after/⟨name⟩`, with the variable part in the third position. The coexistence of these two types caused confusion because the user had to remember in which position the variable part was supposed to go; and it also made the code more complicated and slower.

The file-related hooks have therefore been renamed so that the variable part of the name is in the middle, as with all other hooks. The changes are listed here:

Old name	New name
<code>file/before/⟨name⟩</code>	→ <code>file/⟨name⟩/before</code>
<code>file/after/⟨name⟩</code>	→ <code>file/⟨name⟩/after</code>
<code>package/before/⟨name⟩</code>	→ <code>package/⟨name⟩/before</code>
<code>package/after/⟨name⟩</code>	→ <code>package/⟨name⟩/after</code>
<code>class/before/⟨name⟩</code>	→ <code>class/⟨name⟩/before</code>
<code>class/after/⟨name⟩</code>	→ <code>class/⟨name⟩/after</code>
<code>include/before/⟨name⟩</code>	→ <code>include/⟨name⟩/before</code>
<code>include/end/⟨name⟩</code>	→ <code>include/⟨name⟩/end</code>
<code>include/after/⟨name⟩</code>	→ <code>include/⟨name⟩/after</code>

Since this is a breaking change, the old names will still work for a while so that users and package authors have enough time to adjust; but a warning will be issued when the old names are used. Eventually the deprecated names will be turned into errors and then removed completely. [\(github issue 648\)](#)

¹Note that in the previous release we offered `\ProvideHook` as a means to achieve this effect, but the name was badly chosen so we decided to deprecate it and now offer `\ActivateGenericHook` instead.

Some file hooks made one-time

Classes, packages and included files can only be loaded once in a L^AT_EX document. For this reason, the hooks that are specific to loading such files have been made one-time hooks. Beside being more efficient, this supports the following important use case

```
\AddToHook{package/varioref/after}
  {... apply when the package gets loaded,
   or apply now (if it is already loaded) ...}
```

without the need to first test whether the package is already loaded. [\(github issue 623\)](#)

Clearing extra hook code for the next invocation

There are a few use cases where it is helpful if one can cancel an earlier use of `\AddToHookNext`: for example, when a page is discarded with `\DiscardShipoutBox` because only some pages of the document are printed. For such situations the new command `\ClearHookNext` is now provided. [\(github issue 565\)](#)

Cleaning up after \UseOneTimeHook

Some hooks are meant to be used only once in a document, and any further attempt to add code to one of these will cause the code to be executed immediately instead of being added to the hook. The initial implementation of this concept was very simple and didn’t anticipate that packages may try to execute a one-time hook several times, resulting in the hook code being executed repeatedly. Thus the implementation was fine for simple cases (such as the `begindocument` hook) but it causes trouble if the one-time hook was intended, for example, as an initialization hook that is used just once (when a command is first called) but is then ignored in further calls.

This deficiency has been addressed, and now a one-time hook will only be executed once, with its code being removed after use to free up some memory. [\(github issue 565\)](#)

\RemoveFromHook with a missing code label

In the first version of `\RemoveFromHook`, when the code label to be removed didn’t exist in the hook a “removal order” would be queued; and then, the next time something tried to add that label to the hook, this `\AddToHook` action would be cancelled by the removal order, so that no code would be added that one time. This was so that, in principle, package loading order wouldn’t matter. However, this implementation didn’t work as intended because, while two `\AddToHook` actions with a given label would be removed by a single `\RemoveFromHook`, one `\RemoveFromHook` could not cancel two `\AddToHook` actions for that label; this caused confusion and also led to further problems.

The implementation has now been changed, so that `\RemoveFromHook` removes only code labels that already

exist in a hook: it will display a warning if there is no such code label.

Note that, whereas when working with a single package you should use `\RemoveFromHook` to remove a code label, when working with more than one package, the `voids` relation should preferably be used. This is best because this relation is non-destructive (meaning that it can be reverted later by using another relation), and it is also truly independent of package loading order. *(github issue 625)*

Patching commands with parameter tokens

In the last release, L^AT_EX's hook mechanism was extended to add support for hooking into commands using generic `cmd` hooks (see [5]). That version of the extension had a bug: the patching of some commands that contained a parameter token (normally `#`) in their definition would fail with a low-level T_EX error. This has now been fixed so that patching now works for those commands as well. *(github issue 697)*

New or improved commands

\NewCommandCopy and \ShowCommand extended

Since the 2020-10-01 release (see [4]), L^AT_EX has provided `\NewCommandCopy` to copy robust commands, and `\ShowCommand` to show their definitions on the terminal. In that same release, the `xparse` package was integrated into the kernel (as `ltxcmd`) to offer `\NewDocumentCommand`, etc. However, the extended support for `\NewCommandCopy` and `\ShowCommand` was not implemented in `ltxcmd`. The present L^AT_EX release implements this support, so now commands defined with `\NewDocumentCommand` and friends can also be copied, and their definitions can be easily shown on the terminal without the need for “`\csname` gymnastics”. *(github issue 569)*

Undo math alphabet allocations if necessary

T_EX, or more exactly the 8-bit versions of T_EX, such as pdfT_EX, have a hard limit of 16 on the number of different math font groups (`\fam` or `\mathgroup`) that can be used in a single formula. For each symbol font declared (by a package or in the preamble) an extra math group is allocated, and the same happens for each math alphabet, (such as `\mathbf`) once it gets used anywhere in the document. Up to now, these math alphabet allocations were permanent, even if they were used only once; the result was that in complex documents you could easily run out of available math font groups. The only remedy for this was to define your own math version, which is a complicated and cumbersome process.

This situation has now been improved by the introduction of a new counter `localmathalphabets`: this counter governs how many of the math group slots

are assigned locally when a new math alphabet (and a new math group) is needed. Once the current formula is finished, every such further (local) allocation is undone, giving you a fighting chance of being able to use different new math alphabets in the next formula.

The default value of `localmathalphabets` is 2, but if you need more local alphabets because of the complexity of your document, you can set this to a higher value such as 4 or 5. Setting it even higher is possible, but this would seldom be useful because many group slots will be taken up by symbol fonts and such slots are always permanently allocated, whether used or not.

(github issue 676)

New default value for \tracinglostchars

In 2021 all T_EX engines were enhanced so that `\tracinglostchars` supported the value 3 to turn missing characters into errors and not just warnings. This engine change made us realize that L^AT_EX should set a better default value for this parameter (previously, the warning was written only to the transcript file). Using the now available value of 3 as the default would be ideal, but for compatibility reasons we have only increased it to 2 in the kernel. However, we recommend setting `\tracinglostchars=3`, in either a package or the preamble of your documents: this is because having missing glyphs in the output is definitely an error and should therefore be flagged as such (to ensure that it gets proper attention). Further reasons, related especially to Unicode engines, for making this recommended change are explained later in this newsletter (in connection with the misuse of text accents in math mode).

\PackageNote and \ClassNote added

L^AT_EX offers these three commands: `\PackageError` to signal errors that stop the processing; `\PackageWarning` to generate a warning message on the terminal but continue with the processing; and `\PackageInfo` to provide some information that is only written to the `.log` file but not sent to the terminal. What has not existed up to now is a way to provide information on the terminal that identifies itself as coming from a specific package but which does not claim to be a warning. (Packages that wanted to write to the terminal used `\PackageWarning` even though the information was not in fact a warning.)

We have therefore now added `\PackageNote` (and the closely related `\PackageNoteNoLine`); these identify themselves as “informational”, but they still go to the terminal and not only to the `.log` file. Similar commands exist for classes and so there too we have new commands: `\ClassNote` and `\ClassNoteNoLine`.

(github issue 613)

New `\ShowFloat` command

The package `fltrace` offers a (fairly low-level but very detailed) way to trace L^AT_EX's float mechanism. This can help in understanding why a certain float is placed into a certain region, or why it shows up unexpectedly on a later page. L^AT_EX stores floats in registers named `\bx@A`, `\bx@B`, etc., and these names show up in the tracing information.

To display the contents of a float register, you can now say `\ShowFloat{identifier}` where *identifier* is the uppercase letter (or letters) after `\bx@` in the register name shown in the tracing. If additional registers have been allocated (with `\extrafloats`), the *identifier* can also be a number. The command is generally available, whether or not you have loaded `fltrace`, because it is also useful when interpreting the tracing output of the `fewerfloatpages` package.

New argument for `\counterwithin/without`

The commands `\counterwithout` and `\counterwithin` each now has an additional optional argument, similar to that of the command `\numberwithin` from `amsmath`, for which these are now the preferred replacements. This optional argument specifies the format of the counter, such as `\roman`; the default value is `\arabic`. Alternatively, you can use a starred form, in which case the format of the counter is not altered at all.

Tests for package and class loading

To test whether a package has been loaded you can now use `\IfPackageLoadedTF {<package>} {<true>} {<false>}` and, based on the result, execute different code. It is also possible to check whether the package was loaded with certain options. This is done with `\IfPackageLoadedWithOptionsTF`. It takes four arguments: `{<package>}{<option-list>}{<true>}{<false>}`. It uses the `<false>` code if one or more options in the `<option-list>` were not specified when loading the package, or if the package has never been loaded. Both commands can be used anywhere in the document, i.e., they are not restricted to the preamble.²

For classes, similar commands, with `Package` replaced by `Class` in the name, are provided. (github issue 621)

Better handling for a misuse of `\include`

The command `\include` has by now been used quite often, but erroneously, to input a variety of files in the preamble of the document (before `\begin{document}`). Therefore L^AT_EX now warns about such bad use of `\include`. As a recovery action it will nevertheless input the specified file if it exists (this is as before). Note, however, that this is now done without any adjustments to the `.aux` file settings and without running the

²This is now also true for the corresponding internal commands, e.g., `\ifpackageloaded`, that had this restriction in the past.

`\include` file hooks (only the generic file hooks from `\InputIfFileExists` are run). (github issue 645)

Code improvements

Use OpenType version of Latin Modern Upright Italic font

When a Latin Modern font is used with the TU encoding under X_YT_EX or LuaT_EX and fontshape `ui` is requested, L^AT_EX now uses the OpenType version of the font instead of substituting the (T1-encoded) Type 1 version.

Additional Extended Latin characters predefined

More characters, such as `́` (U+1E31), are now predefined and do not need a `\DeclareUnicodeCharacter` declaration. (github issue 593)

Check `\endfoo` in `\NewDocumentEnvironment`

The `\newenvironment` command has always checked that neither `\foo` nor `\endfoo` exists before creating a `foo` environment. In contrast (for historical reasons) the more recently introduced command `\NewDocumentEnvironment` checked only for `\foo`. The behavior of `\NewDocumentEnvironment` now aligns with that of `\newenvironment`, except that it gives distinct errors concerning the existence of `\foo` and `\endfoo`.

Improve the error message `\begin` ended by ...

In the past it was possible to get an error message along the lines of “`\begin{foo} ended by \end{foo}`”. This could happen when the environment name was partly hidden inside a macro. It happened because the test was comparing the literal strings, whereas in the error message these got fully expanded. This has now been changed to show a more sensible error message. (github issue 587)

Pick up all arguments to `\contentsline`

A `\contentsline` command in the `.toc` file is always followed by four arguments, the last one being empty except when using the `hyperref` package. The `\contentsline` command itself only used the first three arguments and it relied on the fourth being empty (and thus doing no harm). But this assumption is not always correct: e.g., if you at first decide to load `hyperref` but then later you remove this loading from the preamble. So now all four arguments are picked up, with the fourth being saved away so that it can be used by `hyperref`. (github issue 633)

Allow dropping a math list in LuaT_EX callback

The LuaT_EX callbacks `pre_mlist_to_hlist_filter` and `post_mlist_to_hlist_filter` no longer create an error when the callback handler indicates removal of the entire math list. (github issue 644)

Extended label handling in package code

Since 2020, as noted in L^AT_EX News 32 [4], L^AT_EX has recorded the name of the counter associated with the current label in the internal command `\@currentcounter`. This facility (originally from the `zref` package of Heiko Oberdiek) can be used to generate prefixes such as “Figure” before the reference text, as long as the counter is not counting different objects in a single sequence (e.g., lemmas and theorems). In the most common cases the current label is set by `\refstepcounter`, which automatically stores the counter name; but some constructs (alignments and footnotes) may need to store the current label directly and so for these it is useful to update additionally `\@currentcounter` so as to store this counter name.

In this release both the footnote command in the kernel and also some of the environments in the `amsmath` package have been updated in this way. We encourage the maintainers of any class or package files that define `\@currentlabel` to also set `\@currentcounter` at the same point. [\(github issue 300, 687\)](#)

Better message if text accent used in math mode

Using text accents like `\^` in math does not work (and T_EX explicitly provides math accents such as `\hat` for accessing such symbols in math mode). Therefore L^AT_EX issued a warning when such a wrongly placed accent was encountered and this was often followed by a strange, and apparently unrelated, low-level error. This has now been changed so that the message from this error is at least about accents, which we hope is less puzzling.

Discussion of such warnings or errors reminds us to reinforce here a recommendation from earlier in this newsletter, as part of the item on the value of `\tracinglostchars`. Using T_EX implementations from 2020 onwards, any warning that concerns missing characters can be converted to an error by setting `\tracinglostchars` to 3; we therefore now recommend changing this setting to 3, especially for Unicode engines where such missing characters are common (because no font supports the full Unicode range). [\(github issue 643\)](#)

Bug fixes

Replicate argument processors for all embellishments in command declarations

There was a bug in `ltxcmd` (formerly `xparse`) that caused commands to misbehave if they were defined with embellishments and argument processors. In that case, only one (possibly void) argument processor would be added to the full set of embellishment arguments, resulting in too few processors in some cases and thus leading to unpredictable behavior. This bug has been fixed by applying the same argument processors to all the embellishments in a set, so that a declaration like:

```
\NewDocumentCommand\foo{>{\TrimSpaces}e{_{~}}
  {(#1)[#2]}
\foo^{ a }_{ b }
```

will now correctly apply `\TrimSpaces` to both arguments. [\(github issue 639\)](#)

Correct case changing of `\ij` and `\IJ`

The ligatures “ij” and “IJ”, as used in Dutch, are available (for most T_EX fonts) only when the commands `\ij` or `\IJ` are used, or when you enter them as the Unicode characters U+0133 or U+0132. However, when using OT1 or T1 encoded fonts in pdfT_EX, the upper or lower casing with `\MakeUppercase` and `\MakeLowercase` would always fail regardless of the input method. This has now been corrected. At the same time we improved the hyphenation results for words containing this ligature (when using the OT1 encoding). [\(github issue 658\)](#)

Legacy font series default changes

In the past, changes to the font series defaults were made by directly altering `\bfdefault` or `\mddefault`. Since 2020 there is now `\DeclareFontSeriesDefault` that allows more granular control: with this declaration you can alter the default for individual meta font families by, for example, changing the bold setting only for the sans serif family, without changing it for `\rmfamily` or `\ttfamily`. See [3] for more details.

For backwards compatibility, changing `\bfdefault` with `\renewcommand` remained possible; if used, this alters the setting for all meta families in one go. This alteration cannot be done when the `\renewcommand` happens and it was therefore delayed until the next time `\bfseries` or `\mdseries` was executed. However, the problem with that approach was that any call to `\DeclareFontSeriesDefault` in the meantime was overwritten; thus, these two approaches didn’t work well in combination. There was a problem because older font packages use the legacy method while newer ones use `\DeclareFontSeriesDefault`.

This has now been resolved by changing `\DeclareFontSeriesDefault` to do any necessary resetting prior to setting the new defaults. [\(github issue 663\)](#)

Use of `#` in `\textbf` and similar commands

Previously you could not use the macro parameter character `#` in inline functions within the argument of `\textbf` or similar text font commands. An internal definition is now guarded with `\unexpanded` so that the use of `#` here no longer generates an error. [\(github issue 665\)](#)

Changes to packages in the `amsmath` category

Improved compatibility with `hyperref`

This change in `amsmath` fixes a spacing problem caused by the method used in `hyperref` to change the equation

environment. For simplicity, an explicit, low-level (hence possibly temporary) patch has been added to `amsmath`: this consists of an extra, empty (hence invisible) `\mathopen` atom (with no mathematical meaning) at the start of the environment’s mathematical content.

([github issue 652](#))

Changes to packages in the graphics category

graphicx: New key, for alt text

A new key, `alt`, has been added to `\includegraphics` to support the addition of descriptive text that is important for accessibility. This key is unused by default; it can be deployed by extension packages and it will provide useful support for other future possibilities. ([github issue 651](#))

Changes to packages in the tools category

array: No \mathsurround around a tabular

A `tabular` environment is typeset (internally) as an `array` environment with special settings, and it therefore uses (hidden) math mode. Since it is not in fact a math formula, no extra space from `\mathsurround` should be added (the spacing around the `tabular` should not get changed). Note that this bug has been present “forever”, which shows that `\mathsurround` is never used, or at least its use is never noticed. At any rate, this bug has now finally been fixed. ([github issue 614](#))

longtable: Improvements after a section heading

The `longtable` environment now sets the `\@nobreakfalse` flag to correct the typesetting when a table immediately follows a heading. Previously the spacing and indentation changes that are required immediately after a section heading were incorrectly triggered within the next paragraph (if any) following the table. A similar test for `\if@noskipsec` has been added, so that a table is correctly placed after a run-in heading rather than appearing before that heading.

([github issues 131 and 173](#))

multicol: Better column break control

From version 1.9 onwards `\columnbreak` accepts an optional argument (like `\pagebreak`) in which you can specify the desirability of breaking the column after the current line: supported values are 0 to 4, with higher numbers indicating increased desirability. This version also adds `\newcolumn`, which forces a break but runs the column short (comparable to `\newpage` for pages).

([github issue 682](#))

varioref: Improved handling of missing labels

If an undefined label is referenced, `varioref` makes a default definition so that later processing finds the right structure (two brace groups inside `\r@{label}`) However, if `nameref` or `hyperref` is loaded, this data structure changes to having five arguments; this could cause low-level errors in some cases. The code has

therefore now been changed to avoid these errors.

(<https://tex.stackexchange.com/q/603948>)

References

- [1] Frank Mittelbach and Chris Rowley: *L^AT_EX Tagged PDF—A blueprint for a large project*.
<https://latex-project.org/publications/indexbyyear/2020/>
- [2] *L^AT_EX documentation on the L^AT_EX Project Website*.
<https://latex-project.org/help/documentation/>
- [3] L^AT_EX Project Team: *L^AT_EX 2_ε news 31*.
<https://latex-project.org/news/latex2e-news/ltnews31.pdf>
- [4] L^AT_EX Project Team: *L^AT_EX 2_ε news 32*.
<https://latex-project.org/news/latex2e-news/ltnews32.pdf>
- [5] L^AT_EX Project Team: *L^AT_EX 2_ε news 33*.
<https://latex-project.org/news/latex2e-news/ltnews33.pdf>

L^AT_EX News

Issue 35, June 2022 — DRAFT version for upcoming release

Contents

Introduction	73
Document metadata interface	73
The latex-lab bundle	74
New or improved commands	74
A keyval approach to option handling	74
Floating point and integer calculations	74
CamelCase commands for changing arguments to csnames	75
Testing for (nearly) empty arguments	75
Better allocator for Lua command ids	75
Code improvements	75
<code>\protected</code> UTF-8 character definitions	75
A small update to <code>\obeylines</code> and <code>\obeyspaces</code>	75
<code>ltxdoc</code> gets a <code>nocfg</code> option	76
<code>doc</code> upgraded to version 3	76
<code>doc</code> can now show dates in change log	76
Lua _T _E X callback improvements	76
Class <code>proc</code> supports <code>twoside</code>	76
Croatian character support	76
Cleanup of the Unicode declaration interface	76
Bug fixes	76
Using <code>\DeclareUnicodeCharacter</code> with C1 control points	76
Fix <code>\ShowCommand</code> when used with <code>ltxcmd</code>	77
Make <code>\cite{}</code> produce a warning	77
Changes to packages in the amsmath category	77
<code>amsopn</code> Do not reset <code>\operator@font</code>	77
<code>amsmath</code> Error in <code>\shoveleft</code>	77
Changes to packages in the graphics category	77
Color in formulas	77
Fix locating files with <code>\graphicspath</code>	77
Changes to packages in the tools category	77
<code>multicol</code> : Fix <code>\newcolumn</code>	77
<code>bm</code> : Fix for <code>amsmath</code> operators	77

Introduction

Document metadata interface

Until recently there was no dedicated location to declare settings that affect a document as a whole. Settings had to be placed somewhere in the preamble or as class options or sometimes even as package options. For some such settings this may cause issues, e.g., setting the PDF version is only possible as long as the PDF output file has not yet been opened which can be caused by loading one or the other package.

For the “L^AT_EX Tagged PDF project” [1] further metadata about the whole document (and its processing) need to be specified and again this data should be all placed in a single well-defined place.

For this reason we introduce the new command `\DocumentMetadata` to unify all such settings in one place. The command expects a key/value list that describes all document metadata for the current document. It is only allowed to be used at the very beginning of the document, i.e., the declaration has to be placed *before* `\documentclass` and will issue an error if found later.

At this point in time we only provide the bare command in the format, the actual processing of the key/value is defined externally and the necessary code will be loaded if the command is used. This scheme is chosen for two reasons: by adding the command in the kernel it is available to everybody without the need to load a special package using `\RequirePackage`. The actual processing, though, is external so that we can easily extend the code (e.g., offering additional keys or changing the internal processing) while the above mentioned project is progressing. Both together allows users to immediately benefit from intermediate results produced as part of the project, as well as offering the L^AT_EX Project Team the flexibility to enable such intermediate results (for test purposes or even production use) in-between and independently of regular L^AT_EX releases. Over time, tested and approved functionality can then seamlessly move into the kernel at a later stage without any alterations to documents already using it. At the same time, not using the new consolidated interface means that existing documents are in no way affected by the work that is carried out and is in a wider alpha or beta test phase.

Documentation about the new command and

already existing keys are in `l3meta.pdf` and `documentmetadata-support.pdf` and also in the documentation of the `pdfmanagement-testphase` package.

The latex-lab bundle

We added a new `latex-laboratory` bundle in which we place new code that is going to be available only through a `\DocumentMetadata` declaration and that is—most importantly—work under development and subject to change without further notice. This means, that commands and interfaces provided there may get altered or removed again after some public testing. The code can be accessed through the `\DocumentMetadata` key `testphase`. Currently supported values are `phase-I` and `phase-II` that enable code of the tagged PDF project (phase-I is frozen and phase-II the phase we are currently working on). With

```
\DocumentMetadata{testphase=phase-II}
```

you currently enable tagging for paragraphs and footnotes, more document elements will follow soon.

For more detailed testing it is also possible to pass other values to `testphase`, for example, the first incarnation of a template design interface based on `l3keys` can be accessed through the value `prototype`, thus

```
\DocumentMetadata{testphase={phase-II,prototype}}
```

will enable all of phase-II plus the draft template interface (which is not yet integrated in phase-II).

Eventually, code will move (once considered stable) from the testphase into the \LaTeX kernel itself. Tagging will continue to require a `\DocumentMetadata` declaration, but you will then be able to drop the `testphase` key setting.

New or improved commands

A keyval approach to option handling

The classical $\text{\LaTeX}_{2\epsilon}$ method for handling options, using `\ProcessOptions`, treats each entry in the list as a string. Many package authors have sought to extend this handling by treating each entry as a key–value pair (keyval) instead. To-date, this has required the use of additional packages, for example `kvoptions`.

The \LaTeX team have for some time offered the package `l3keys2e` to allow keyvals defined using the L3 programming layer module `l3keys` to act as package options. This ability has now been integrated directly into the kernel. As part of this integration, the syntax for processing keyval options has been refined, such that

```
\ProcessKeyOptions
```

will now automatically pick up the package name as the key *family*, unless explicitly given as an optional argument.

```
\ProcessKeyOptions[family]
```

A version which does not consider global options, `\ProcessKeyPackageOptions`, is also available.

To support creating key options for this mechanism, the new command `\DeclareKeys` has been added. This works using the same general approach as `l3keys` or `pgfkeys`: each key has one or more *properties* which define its behavior.

Options for packages which use this new approach will not be checked for clashes by the kernel. Instead, each time a `\usepackage` or `\RequirePackage` line is encountered, the list of options given will be passed to `\ProcessKeyPackageOptions`. Options which can only be given the first time a package is loaded can be marked using the property `.usage = load`, and will result in a warning if used in a subsequent package loading line.

Package options defined in this way can also be set within a package using the new command `\SetKeys`, which again takes an optional argument to specify the *family*, plus a mandatory one for the options themselves.

Floating point and integer calculations

The L3 programming layer offers expandable commands for calculating floating point and integer values, but so far these functions have only been available to programmers, because they require `\ExplSyntaxOn` to be in force. To make them easily available at the document-level, the small package `xfp` defined `\fpeval` and `\inteval`.

An example of use could be the following:

\LaTeX can now compute:

```
\[ \frac{\sin (3.5)}{2} + 2\cdot 10^{-3}
= \fpeval{\sin(3.5)/2 + 2e-3} \]
```

which produces the following output:

\LaTeX can now compute:

$$\frac{\sin(3.5)}{2} + 2 \cdot 10^{-3} = -0.1733916138448099$$

These two commands have now been moved into the kernel and in addition we also provide `\dimeval` and `\skipeval`. The details of their syntax are described in `usrguide3.pdf`. The command `\fpeval` offers a rich syntax allows for extensive calculations whereas the other three commands are essentially thin wrappers for `\numexpr`, `\dimexpr`, and `\glueexpr`—therefore inheriting some syntax peculiarities and limitations in expressiveness.

```
\newcommand\calculateheight[1]{%
\setlength\textheight{\dimeval{\topskip
+ \baselineskip * \inteval{#1-1}}}}
```

The above, for example, calculates the appropriate `\textheight` for a given number of text lines.

([github issue 711](#))

CamelCase commands for changing arguments to csnames

It is sometimes helpful to “construct” a command name on the fly rather than providing it as a single `\...` token. For these kind of tasks the L^AT_EX 3 programming layer offers a general mechanism (in form of `\exp_args:N...` and `\cs_generate_variant:Nn`). However, when declaring new document-level commands with `\NewDocumentCommand` or `\NewCommandCopy`, etc. the L3 programming layer may not be active, and even if it is, mixing CamelCase syntax with L3 programming syntax is not really a good approach. We have therefore added the commands `\UseName` and `\ExpandArgs` to assist in such situations, e.g.,

```
\NewDocumentCommand\newcopyedit{m0{red}}
{
  \newcounter{todo#1}%
  \ExpandArgs{c}\NewDocumentCommand{#1}{s m}%
  {\stepcounter{todo#1}%
   \IfBooleanTF {##1}%
   {\todo[color=#2!10}%
    {\UseName{thetodo#1}: ##2}}%
   {\todo[inline,color=#2!10}%
    {\UseName{thetodo#1}: ##2}}%
  }%
}
```

which provides a declaration mechanism for copyedit commands, so that `\newcopyedit{FMi}[blue]` then defines `\FMi` (and the necessary counter).

The command `\ExpandArgs` can be useful with the argument `cc` or `Nc` in combination with `\NewCommandCopy` if the old or new command name or both need constructing. Finally, there is `\UseName` which takes its argument and turns it into a command (i.e., a CamelCase version of `\@nameuse` (L^AT_EX 2_ε) or `\use:c` (L3 programming layer)) which was also used in the example above.

([github issue 735](#))

Testing for (nearly) empty arguments

In addition to `\IfNoValueTF` to test if an optional argument was provided or not, there is now also `\IfBlankTF`, which tests if the argument is empty or contains only blanks. Based on the result it selects a true or false code branch. As usual, the variants `\IfBlankT` and `\IfBlankF` are also provided for use when only one branch leads to some action. Further details and examples are given in `usrguide3.pdf`.

This test can also be useful if you set up key/value options and want to test if a key was specified without giving a value or through specifying “*key* = ,”.

Better allocator for Lua command ids

In Lua_TE_X we already had the `\newluafunction` macro which allocates a Lua function identifier which can be used to define commands with `\luadef`. But this always required two steps: `\newluafunction` defines the passed control sequence as an integer, which then

has to be used to define the actual Lua command with `\luadef`. After that, the integer is no longer needed. This was inconsistent with other allocators. Therefore we added two new allocators `\newluacmd` and `\newexpandableluacmd` which directly define a control sequence invoking the allocated Lua function. The first one defines a non-expandable Lua command, the second one an expandable one. Of course, the associated Lua function still has to be defined by assigning a function to the `lua.get_functions_table()` table. The required index is available in `\allocationnumber`.

An example could be

```
\newluacmd \greeting
\directlua {
lua.get_functions_table()
  [tex.count.allocationnumber]
  = function()
    local name = token.scan_argument()
    tex.sprint('Hello ', name, '!')
  end
}

\greeting{world}
```

([github issue 536](#))

Code improvements

\protected UTF-8 character definitions

The characters defined via `utf8.def` are now defined as `\protected` macros. This makes them safe to use in expansion contexts where the classic `\protect` mechanism is not enabled, notably L3 programming layer `e` and `x` arguments.

Related to this change `\MakeUppercase` and `\MakeLowercase` have been updated to use the Unicode-aware case changing functions `\text_lowercase:n` in place of the T_EX-primitive `\lowercase`. A similar change will be made in the `textcase` package.

Note for technical reasons these low level character handling changes will not be rolled back if the format version is rolled back using the `latexrelease` package rollback mechanism.

([github issue 780](#))

A small update to \obeylines and \obeyspaces

The plain T_EX versions of `\obeylines` and `\obeyspaces` make `~` and `␣` active and force them to execute `\par` and `\space`, respectively. Don Knuth makes a remark in the T_EXbook that one can then use a trick such as

```
\let\par=\cr \obeylines \halign{...
```

However, redefining `\par` like this is not really a great idea in L^AT_EX, because it may lead to all kind of problems. We have therefore changed the commands to use an indirection: the active characters now execute `\obeyedline` and `\obeyedspace`, which in turn do what the hardwired solution did before.

But • this • means • that • it • is • now • possible
 • to • achieve • special • effects • in • a • safe •
 way. • This • paragraph, • for • example, • was •
 produced • by • making • `\obeyedspace` • generate
 • `{_\textbullet_}` • and • enabling •
`\obeyspaces` • within • a • quote • environment.

Thus, if you are keen to use the plain T_EX trick, you need to say `\let\obeyedlines=\cr` now. ([github issue 367](#))

ltxdoc gets a nocfg option

The L^AT_EX sources are formatted with the `ltxdoc` class, which supports loading a local config file `ltxdoc.cfg`. In the past the L^AT_EX sources used such a file but it was not distributed. As a result reprocessing the L^AT_EX sources elsewhere showed formatting changes. We now distribute this file which means that it is loaded by default. With the option `nocfg` this can be prevented.

doc upgraded to version 3

After roughly three decades the `doc` package gets a cautious uplift, as already announced at the TUG conference 2019—changes to `doc` are obviously always done in a leisurely manner.

Given that most documentation is nowadays viewed on screen, `hyperref` support is added and by default enabled (suppress it with option `nohyperref` or alternatively with `hyperref=false`) so the internal cross-reference are properly resolved including those from the index back into the document.

Furthermore, `doc` has now a general mechanism to define additional “doc” elements besides the two `Macro` and `Env` it did know in the past. This enables better documentation because you can now clearly mark different types of objects instead of simply calling them all “macros”. If desired, they can be collected together under a heading in the index so that you have a section just with your document interface commands, or with all parameters, or ...

The code borrows ideas from Didier Verna’s `dox` package (although the document level interface is different) and it makes use of Heiko Oberdiek’s `hypdoc` package, which at some point in the future will be completely integrated, given that its whole purpose it to patch `doc`’s internal commands to make them `hyperref`-aware.

All changes are expected to be upward compatible, but if you run into issues with older documentation using `doc` a simple and quick solution is to load the package as follows: `\usepackage{doc}[=v2]`

doc can now show dates in change log

Up to now the change log was always sorted by version numbers (ignoring the date that was given in the `\changes` command). It can now be sorted by both version and date if you specify the option

`reportchangedates` on package level and in that case the changes are displayed with

`\langle version \rangle - \langle date \rangle`

as the heading (instead of just `\langle version \rangle`), when using `\PrintChanges`. ([github issue gh/531](#))

LuaT_EX callback improvements

The LuaT_EX callbacks `hpack_quality` and `vpack_quality` are now `exclusive` and therefore only allow a single handler. The previous type `list` resulted in incorrect parameters when multiple handlers were set, therefore this only makes an existing restriction more explicit.

Additionally the return value `true` for `list` callbacks is now handled internally and no longer passed on to the engine. This simplifies the handling of these callbacks and makes it easier to provide consistent interfaces for user defined `list` callbacks.

Class proc supports twoside

The document class `proc`, which is a small variation on the `article` class, now supports the `twoside` option displaying different data in the footer line on recto and verso pages. ([github issue gh/704](#))

Croatian character support

The default inputenc support has been extended to support the 9 characters DŽ, Dž, dž, LJ, Lj, lj, Nj, Nj, nj, input as single UTF-8 code points in the range U+01C4 to U+01CC. ([github issue gh/723](#))

Cleanup of the Unicode declaration interface

When declaring encoding specific commands for the Unicode (TU) encoding some declarations (e.g., `\DeclareUnicodeComposite`) do not have an explicit argument for the encoding name, but instead use the command `\UnicodeEncodingName` internally. There was one exception though: `\DeclareUnicodeAccent` required an explicit encoding argument. This inconsistency has now been removed and the encoding name is always implicit. To avoid a breaking change for a few packages on CTAN `\DeclareUnicodeAccent` still accepts three arguments if the second argument is TU or `\UnicodeEncodingName`. Once all packages have been updated this code branch will get removed.

At the same time we added `\DeclareUnicodeCommand` and `\DeclareUnicodeSymbol` for consistency. They also use `\UnicodeEncodingName` internally, instead of requiring an encoding argument as their general purpose counterparts do. ([github issue 253](#))

Bug fixes

Using \DeclareUnicodeCharacter with C1 control points

An error in the UTF-8 handling for non-Unicode T_EX, has prevented `\DeclareUnicodeCharacter` being used

with characters in the range hex 80 to 9F, this has been corrected in this release. ([github issue 730](#))

Fix `\ShowCommand` when used with `ltxcmd`

When `\ShowCommand` support was added for `ltxcmd` in the previous release [6], a blunder in the code made it so that when `\ShowCommand` was used on a command defined with `ltxcmd`, it only printed the meaning of the command in the terminal, but didn't stop for interaction as it does elsewhere (mimicking `\show`). The issue is now fixed. ([github issue 739](#))

Make `\cite{}` produce a warning

When the `\cite` command can't resolve a citation label it issue a warning "Citation '`\label`' on page `\page` undefined". However, due to some implementation details a completely empty argument was always silently accepted. Given that there are probably people who write `\cite{}` with the intention to fill in the correct label later it is rather unfortunate if that is not generating a warning that something in the document is still amiss. This has finally been corrected and a warning is now generated also in this case. ([github issue 790](#))

Changes to packages in the *amsmath* category

amsopn Do not reset `\operator@font`

The package `amsopn` used to define `\operator@font` but this command is already provided by the L^AT_EX format (for at least 14 years). As a result the definition in `amsopn` is equivalent to a reset to the kernel definition, which is unnecessary and surprising if you alter the math setup (e.g., by loading a package) and at a later stage add `amsmath`, which then undoes part of your setup. For this reason the definition was taken out and `amsmath/amsopn` now relies on the format definition.

In the unlikely event that you want the resetting to happen, use

```
\makeatletter
\def\operator@font{\mathgroup\symoperators}
\makeatother
```

after loading the package. ([github issue 734](#))

amsmath Error in `\shoveleft`

If `\shoveleft` started out with the words "plus" or "minus" it was misunderstood as part of a rubber length and led either to an error or was swallowed without trace. By adding a `\relax` this erroneous scanning into the argument of `\shoveleft` is now prevented. ([github issue 714](#))

Changes to packages in the *graphics* category

Color in formulas

While it is possible to color parts of a formula using `\color` commands the approach is fairly cumbersome. For example, to color an summation sign, but not

its limits, you need four `\color` commands and some seemingly unnecessary set of braces to get coloring and spacing right:

```
\[ X = \color{red} \sum
% without {{ the superscript below is misplaced
% without {{ the \sum is black
\color{black} % without it the x_i is red
x_i \]
```

Leave out any of the `\color` commands or any of the `{{...}}` will give you a wrong result instead of the desired

$$X = \sum_{i=1}^n x_i$$

So even if this is possible, it is not a very practical solution and furthermore there are a number of cases where it is impossible to color a certain part of a formula, for example, an opening symbol such as `\left(` (but not the corresponding `\right)`).

We have therefore added the command `\mathcolor` to the `color` and `xcolor` package, which has the same syntax as `\textcolor`, but is specially designed for use in math and handles sub and superscripts and other aspects correctly and preserves correct spacing. Thus, the above example can now be written as

```
\[ X = \mathcolor{red}{\sum}_{i=1}^n x_i \]
```

This command is *only* allowed in formulas. For details and further examples, see `mathcolor.pdf`.

Fix locating files with `\graphicspath`

If a call to `\includegraphics` asked for a file (say, `image`) without extension, and if both `A/image.pdf` and `B/image.tex` existed (both `A/` and `B/` in `\graphicspath`, but neither in a folder searched by `kpse`), then `A/image.pdf` would not be found, and a "file not found" error would be incorrectly thrown. The issue is now fixed and the graphics file is correctly found. ([github issue 776](#))

(<https://tex.stackexchange.com/q/630167>)

Changes to packages in the *tools* category

multicol: Fix `\newcolumn`

The recently added `\newcolumn` didn't work properly if used in vertical mode, where it behaved like `\columnbreak`, i.e., spreading the column material out instead running the column short.

(<https://tex.stackexchange.com/q/624940>)

bm: Fix for *amsmath* operators

An internal command used in the definition of operator commands such as `\sin` in *amsmath* has been guarded in `\bm` to prevent internal syntax errors due to premature expansion. ([github issue 744](#))

References

- [1] Frank Mittelbach and Chris Rowley: *L^AT_EX Tagged PDF—A blueprint for a large project*.
<https://latex-project.org/publications/indexbyyear/2020/>
- [2] *L^AT_EX documentation on the L^AT_EX Project Website*.
<https://latex-project.org/help/documentation/>
- [3] L^AT_EX Project Team: *L^AT_EX 2_ε news 31*.
<https://latex-project.org/news/latex2e-news/ltnews31.pdf>
- [4] L^AT_EX Project Team: *L^AT_EX 2_ε news 32*.
<https://latex-project.org/news/latex2e-news/ltnews32.pdf>
- [5] L^AT_EX Project Team: *L^AT_EX 2_ε news 33*.
<https://latex-project.org/news/latex2e-news/ltnews33.pdf>
- [6] L^AT_EX Project Team: *L^AT_EX 2_ε news 34*.
<https://latex-project.org/news/latex2e-news/ltnews34.pdf>