A Markdown Interpreter for TEX

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Contents

1 Introduction **1**
1.1 Requirements 2
1.2 Feedback 5
1.3 Acknowledgements 5

2 Interfaces **6**
2.1 Lua Interface 6
2.2 Plain TEX Interface 23
2.3 LATEX Interface 43
2.4 ConTEXt Interface 61

3 Implementation **62**
3.1 Lua Implementation . . . 62
3.2 Plain TEX Implementation 166
3.3 LATEX Implementation . . 178
3.4 ConTEXt Implementation 201

References **206**

Index **207**

List of Figures

1 A block diagram of the Markdown package 7
2 A sequence diagram of typesetting a document using the TEX interface . . 20
3 A sequence diagram of typesetting a document using the Lua CLI 21
4 Various formats of mathemathical formulae 48
5 The banner of the Markdown package 49
6 A pushdown automaton that recognizes TEX comments 130
link href=”https://afeld.github.io/emoji-css/emoji.css”rel=”stylesheet”/[1]

1 Introduction

The Markdown package[2] converts markdown[3] markup to TEX commands. The functionality is provided both as a Lua module and as plain TEX, LATEX, and ConTEXt macro packages that can be used to directly typeset TEXdocuments containing markdown markup. Unlike other convertors, the Markdown package does not require any external programs, and makes it easy to redefine how each and every markdown element is rendered. Creative abuse of the markdown syntax is encouraged. 😉

This document is a technical documentation for the Markdown package. It consists of three sections. This section introduces the package and outlines its prerequisites.

[1] See `linkhref="https://afeld.github.io/emoji-css/emoji.css"rel="stylesheet"/`.
[2] See `https://ctan.org/pkg/markdown`.
[3] See `https://daringfireball.net/projects/markdown/basics`.

Section 2 describes the interfaces exposed by the package. Section 3 describes the implementation of the package. The technical documentation contains only a limited number of tutorials and code examples. You can find more of these in the user manual.[4]

```
local metadata = {
    version   = "$(VERSION)",
    comment   = "A module for the conversion from markdown to plain TeX",
    author    = "John MacFarlane, Hans Hagen, Vít Novotný",
    copyright = {"2009-2016 John MacFarlane, Hans Hagen",
                 "2016-2022 Vít Novotný"},
    license   = "LPPL 1.3c"
}

if not modules then modules = { } end
modules['markdown'] = metadata
```

1.1 Requirements

This section gives an overview of all resources required by the package.

1.1.1 Lua Requirements

The Lua part of the package requires that the following Lua modules are available from within the LuaTEX engine:

LPeg $\geqslant$ 0.10 A pattern-matching library for the writing of recursive descent parsers via the Parsing Expression Grammars (PEGs). It is used by the Lunamark library to parse the markdown input. LPeg $\geqslant$ 0.10 is included in LuaTEX $\geqslant$ 0.72.0 (TEXLive $\geqslant$ 2013).

```
local lpeg = require("lpeg")
```

Selene Unicode A library that provides support for the processing of wide strings. It is used by the Lunamark library to cast image, link, and footnote tags to the lower case. Selene Unicode is included in all releases of LuaTEX (TEXLive $\geqslant$ 2008).

```
local ran_ok, unicode = pcall(require, "unicode")
```

If the Selene Unicode library is unavailable and we are using Lua $\geqslant$ 5.3, we will use the built-in support for Unicode.

```
if not ran_ok then
  unicode = {["utf8"]={char=utf8.char}}
end
```

[4] See http://mirrors.ctan.org/macros/generic/markdown/markdown.html.

MD5 A library that provides MD5 crypto functions. It is used by the Lunamark library to compute the digest of the input for caching purposes. MD5 is included in all releases of LuaTeX (TeXLive ⩾ 2008).

```
local md5 = require("md5")
```

All the abovelisted modules are statically linked into the current version of the LuaTeX engine [1, Section 3.3]. Beside these, we also carry the following third-party Lua libraries:

api7/lua-tinyyaml A library that provides a regex-based recursive descent YAML (subset) parser that is used to read YAML metadata when the `jekyllData` option is enabled.

1.1.2 Plain TeX Requirements

The plain TeX part of the package requires that the plain TeX format (or its superset) is loaded, all the Lua prerequisites (see Section 1.1.1), and the following Lua module:

Lua File System A library that provides access to the filesystem via OS-specific syscalls. It is used by the plain TeX code to create the cache directory specified by the `\markdownOptionCacheDir` macro before interfacing with the Lunamark library. Lua File System is included in all releases of LuaTeX (TeXLive ⩾ 2008).

The plain TeX code makes use of the `isdir` method that was added to the Lua File System library by the LuaTeX engine developers [1, Section 3.2].

The Lua File System module is statically linked into the LuaTeX engine [1, Section 3.3].

Unless you convert markdown documents to TeX manually using the Lua command-line interface (see Section 2.1.5), the plain TeX part of the package will require that either the LuaTeX `\directlua` primitive or the shell access file stream 18 is available in your TeX engine. If only the shell access file stream is available in your TeX engine (as is the case with pdfTeX and XeTeX) or if you enforce the use of shell using the `\markdownMode` macro, then unless your TeX engine is globally configured to enable shell access, you will need to provide the `-shell-escape` parameter to your engine when typesetting a document.

1.1.3 LaTeX Requirements

The LaTeX part of the package requires that the LaTeX 2ε format is loaded,

```
\NeedsTeXFormat{LaTeX2e}%
```

a TeX engine that extends ε-TeX, all the plain TeX prerequisites (see Section 1.1.2), and the following LaTeX 2ε packages:

keyval A package that enables the creation of parameter sets. This package is used to provide the `\markdownSetup` macro, the package options processing, as well as the parameters of the `markdown*` LaTeX environment.

```
\RequirePackage{keyval}
```

xstring A package that provides useful macros for manipulating strings of tokens.

```
\RequirePackage{xstring}
```

The following packages are soft prerequisites. They are only used to provide default token renderer prototypes (see sections 2.2.4 and 3.3.4) or LaTeX themes (see Section 2.3.2.2) and will not be loaded if the `plain` package option has been enabled (see Section 2.3.2.1):

url A package that provides the `\url` macro for the typesetting of links.

graphicx A package that provides the `\includegraphics` macro for the typesetting of images.

paralist A package that provides the `compactitem`, `compactenum`, and `compactdesc` macros for the typesetting of tight bulleted lists, ordered lists, and definition lists.

ifthen A package that provides a concise syntax for the inspection of macro values. It is used to determine whether or not the paralist package should be loaded based on the user options, in the `witiko/dot` LaTeX theme (see Section 2.3.2.2), and to provide default token renderer prototypes.

fancyvrb A package that provides the `\VerbatimInput` macros for the verbatim inclusion of files containing code.

csvsimple A package that provides the `\csvautotabular` macro for typesetting CSV files in the default renderer prototypes for iA Writer content blocks.

gobble A package that provides the `\@gobblethree` TeX command that is used in the default renderer prototype for citations. The package is included in TeXLive $\geqslant$ 2016.

amsmath and amssymb Packages that provide symbols used for drawing ticked and unticked boxes.

catchfile A package that catches the contents of a file and puts it in a macro. It is used in the `witiko/graphicx/http` LaTeX theme, see Section 2.3.2.2.

grffile A package that extends the name processing of package graphics to support a larger range of file names in 2006 ⩽ TEX Live ⩽ 2019. Since TEX Live ⩾ 2020, the functionality of the package has been integrated in the LATEX 2ε kernel. It is used in the `witiko/dot` and `witiko/graphicx/http` LATEX themes, see Section 2.3.2.2.

etoolbox A package that is used to polyfill the general hook management system in the default renderer prototypes for YAML metadata, see Section 3.3.4.6, and also in the default renderer prototype for attribute identifiers.

expl3 A package that enables the expl3 language from the LATEX3 kernel in TEX Live ⩽ 2019. It is used in the default renderer prototypes for links (see Section **??**), YAML metadata (see Section 3.3.4.6), and in the implementation of LATEX themes (see Section 3.3.2.1).

```
21 \RequirePackage{expl3}
```

1.1.4 ConTEXt Prerequisites

The ConTEXt part of the package requires that either the Mark II or the Mark IV format is loaded, all the plain TEX prerequisites (see Section 1.1.2), and the following ConTEXt modules:

m-database A module that provides the default token renderer prototype for iA Writer content blocks with the CSV filename extension (see Section 2.2.4).

1.2 Feedback

Please use the Markdown project page on GitHub[5] to report bugs and submit feature requests. If you do not want to report a bug or request a feature but are simply in need of assistance, you might want to consider posting your question to the TEX-LATEX Stack Exchange.[6] community question answering web site under the `markdown` tag.

1.3 Acknowledgements

The Lunamark Lua module provides speedy markdown parsing for the package. I would like to thank John Macfarlane, the creator of Lunamark, for releasing Lunamark under a permissive license, which enabled its use in the Markdown package.

Extensive user documentation for the Markdown package was kindly written by Lian Tze Lim and published by Overleaf.

[5] See `https://github.com/witiko/markdown/issues`.
[6] See `https://tex.stackexchange.com`.

Funding by the the Faculty of Informatics at the Masaryk University in Brno [2] is gratefully acknowledged.

Support for content slicing (Lua options `shiftHeadings` and `slice`) and pipe tables (Lua options `pipeTables` and `tableCaptions`) was graciously sponsored by David Vins and Omedym.

The TEX implementation of the package draws inspiration from several sources including the source code of LATEX 2_ε, the minted package by Geoffrey M. Poore, which likewise tackles the issue of interfacing with an external interpreter from TEX, the filecontents package by Scott Pakin and others.

2 Interfaces

This part of the documentation describes the interfaces exposed by the package along with usage notes and examples. It is aimed at the user of the package.

Since neither TEX nor Lua provide interfaces as a language construct, the separation to interfaces and implementations is a *gentlemen's agreement*. It serves as a means of structuring this documentation and as a promise to the user that if they only access the package through the interface, the future minor versions of the package should remain backwards compatible.

Figure 1 shows the high-level structure of the Markdown package: The translation from markdown to TEX *token renderers* is exposed by the Lua layer. The plain TEX layer exposes the conversion capabilities of Lua as TEX macros. The LATEX and ConTEXt layers provide syntactic sugar on top of plain TEX macros. The user can interface with any and all layers.

2.1 Lua Interface

The Lua interface provides the conversion from UTF-8 encoded markdown to plain TEX. This interface is used by the plain TEX implementation (see Section 3.2) and will be of interest to the developers of other packages and Lua modules.

The Lua interface is implemented by the `markdown` Lua module.

```
22 local M = {metadata = metadata}
```

2.1.1 Conversion from Markdown to Plain TEX

The Lua interface exposes the `new(options)` method. This method creates converter functions that perform the conversion from markdown to plain TEX according to the table `options` that contains options recognized by the Lua interface. (see Section 2.1.2). The `options` parameter is optional; when unspecified, the behaviour will be the same as if `options` were an empty table.

The following example Lua code converts the markdown string `Hello *world*!` to a TEX output using the default options and prints the TEX output:

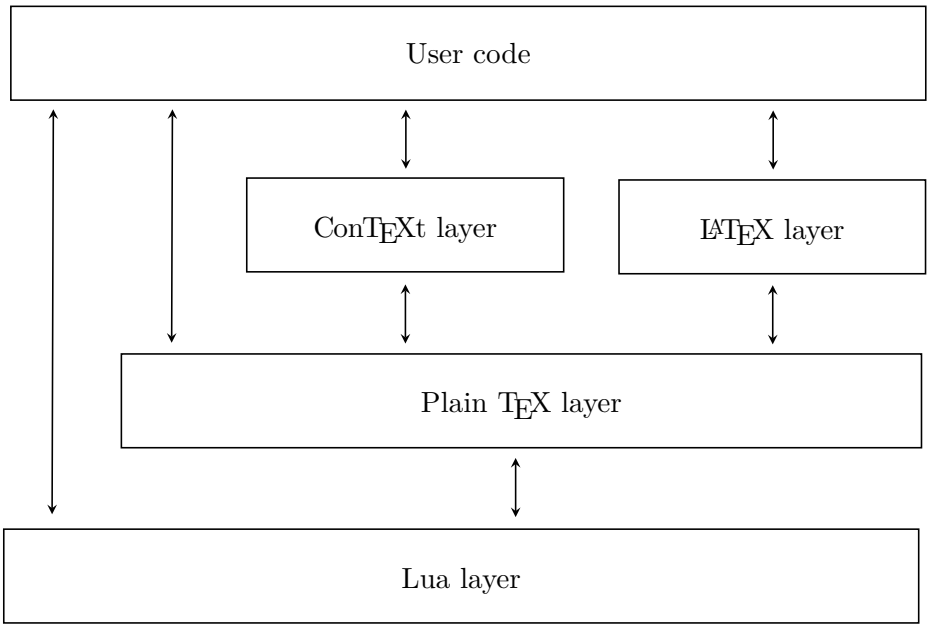

Figure 1: A block diagram of the Markdown package

```
local md = require("markdown")
local convert = md.new()
print(convert("Hello *world*!"))
```

2.1.2 Options

The Lua interface recognizes the following options. When unspecified, the value of a key is taken from the `defaultOptions` table.

```
23 local defaultOptions = {}
```

2.1.3 File and Directory Names

`cacheDir`=⟨*path*⟩ default: `.`

A path to the directory containing auxiliary cache files. If the last segment of the path does not exist, it will be created by the Lua command-line and plain TEX implementations. The Lua implementation expects that the entire path already exists.

When iteratively writing and typesetting a markdown document, the cache files are going to accumulate over time. You are advised to clean the cache directory every

now and then, or to set it to a temporary filesystem (such as `/tmp` on UN*X systems), which gets periodically emptied.

```
24 defaultOptions.cacheDir = "."
```

`frozenCacheFileName`=⟨*path*⟩ default: `frozenCache.tex`

A path to an output file (frozen cache) that will be created when the `finalizeCache` option is enabled and will contain a mapping between an enumeration of markdown documents and their auxiliary cache files.

The frozen cache makes it possible to later typeset a plain TEX document that contains markdown documents without invoking Lua using the `\markdownOptionFrozenCache` plain TEX option. As a result, the plain TEX document becomes more portable, but further changes in the order and the content of markdown documents will not be reflected.

```
25 defaultOptions.frozenCacheFileName = "frozenCache.tex"
```

2.1.4 Parser Options

`blankBeforeBlockquote`=`true`, `false` default: `false`

`true`	Require a blank line between a paragraph and the following blockquote.
`false`	Do not require a blank line between a paragraph and the following blockquote.

```
26 defaultOptions.blankBeforeBlockquote = false
```

`blankBeforeCodeFence`=`true`, `false` default: `false`

`true`	Require a blank line between a paragraph and the following fenced code block.
`false`	Do not require a blank line between a paragraph and the following fenced code block.

```
27 defaultOptions.blankBeforeCodeFence = false
```

`blankBeforeHeading`=`true`, `false` default: `false`

`true`	Require a blank line between a paragraph and the following header.
`false`	Do not require a blank line between a paragraph and the following header.

```
28 defaultOptions.blankBeforeHeading = false
```

`breakableBlockquotes`=true, false default: `false`

`true` A blank line separates block quotes.

`false` Blank lines in the middle of a block quote are ignored.

```
29 defaultOptions.breakableBlockquotes = false
```

`citationNbsps`=true, false default: `false`

`true` Replace regular spaces with non-breaking spaces inside the prenotes and postnotes of citations produced via the pandoc citation syntax extension.

`false` Do not replace regular spaces with non-breaking spaces inside the prenotes and postnotes of citations produced via the pandoc citation syntax extension.

```
30 defaultOptions.citationNbsps = true
```

`citations`=true, false default: `false`

`true` Enable the pandoc citation syntax extension:

```
Here is a simple parenthetical citation [@doe99] and here
is a string of several [see @doe99, pp. 33-35; also
@smith04, chap. 1].

A parenthetical citation can have a [prenote @doe99] and
a [@smith04 postnote]. The name of the author can be
suppressed by inserting a dash before the name of an
author as follows [-@smith04].

Here is a simple text citation @doe99 and here is
a string of several @doe99 [pp. 33-35; also @smith04,
chap. 1]. Here is one with the name of the author
suppressed -@doe99.
```

`false` Disable the pandoc citation syntax extension.

```
31 defaultOptions.citations = false
```

`codeSpans`=`true`, `false` default: `true`

`true` Enable the code span syntax:

```
Use the `printf()` function.
``There is a literal backtick (`) here.``
```

`false` Disable the code span syntax. This allows you to easily use the quotation mark ligatures in texts that do not contain code spans:

```
``This is a quote.''
```

```
32 defaultOptions.codeSpans = true
```

`contentBlocks`=`true`, `false` default: `false`

`true` Enable the iA Writer content blocks syntax extension [3]:

```
http://example.com/minard.jpg (Napoleon's
  disastrous Russian campaign of 1812)
/Flowchart.png "Engineering Flowchart"
/Savings Account.csv 'Recent Transactions'
/Example.swift
/Lorem Ipsum.txt
```

`false` Disable the iA Writer content blocks syntax extension.

```
33 defaultOptions.contentBlocks = false
```

`contentBlocksLanguageMap`=⟨*filename*⟩
default: `markdown-languages.json`

The filename of the JSON file that maps filename extensions to programming language names in the iA Writer content blocks. See Section 2.2.3.11 for more information.

```
34 defaultOptions.contentBlocksLanguageMap = "markdown-languages.json"
```

`definitionLists`=`true`, `false` default: `false`

`true` Enable the pandoc definition list syntax extension:

```
Term 1

:   Definition 1

Term 2 with *inline markup*

:   Definition 2

        { some code, part of Definition 2 }

    Third paragraph of definition 2.
```

`false` Disable the pandoc definition list syntax extension.

```
35 defaultOptions.definitionLists = false
```

`eagerCache`=`true`, `false` default: `true`

true

Converted markdown documents will be cached in `cacheDir`. This can be useful for post-processing the converted documents and for recovering historical versions of the documents from the cache. However, it also produces a large number of auxiliary files on the disk and obscures the output of the Lua command-line interface when it is used for plumbing.

This behavior will always be used if the `finalizeCache` option is enabled.

false

Converted markdown documents will not be cached. This decreases the number of auxiliary files that we produce and makes it easier to use the Lua command-line interface for plumbing.

This behavior will only be used when the `finalizeCache` option is disabled. Furthermore, this behavior is planned to be the new default in the next major release of the Markdown package.

```
36 defaultOptions.eagerCache = true
```

`fencedCode`=`true`, `false` default: `false`

`true` Enable the commonmark fenced code block extension:

```
~~~ js
if (a > 3) {
    moveShip(5 * gravity, DOWN);
}
~~~~~~

  ``` html
  <pre>
    <code>
      // Some comments
      line 1 of code
      line 2 of code
      line 3 of code
    </code>
  </pre>
  ```
```

`false` Disable the commonmark fenced code block extension.

```
37 defaultOptions.fencedCode = false
```

`finalizeCache`=`true`, `false` default: `false`

Whether an output file specified with the `frozenCacheFileName` option (frozen cache) that contains a mapping between an enumeration of markdown documents and their auxiliary cache files will be created.

The frozen cache makes it possible to later typeset a plain TEX document that contains markdown documents without invoking Lua using the `\markdownOptionFrozenCache` plain TEX option. As a result, the plain TEX document becomes more portable, but further changes in the order and the content of markdown documents will not be reflected.

```
38 defaultOptions.finalizeCache = false
```

`footnotes`=`true`, `false` default: `false`

`true` Enable the pandoc footnote syntax extension:

```
Here is a footnote reference,[^1] and another.[^longnote]

[^1]: Here is the footnote.

[^longnote]: Here's one with multiple blocks.

    Subsequent paragraphs are indented to show that they
belong to the previous footnote.

        { some.code }

    The whole paragraph can be indented, or just the
    first line.  In this way, multi-paragraph footnotes
    work like multi-paragraph list items.

This paragraph won't be part of the note, because it
isn't indented.
```

`false` Disable the pandoc footnote syntax extension.

```
39 defaultOptions.footnotes = false
```

`frozenCacheCounter`=⟨*number*⟩ default: `0`

The number of the current markdown document that will be stored in an output file (frozen cache) when the `finalizeCache` is enabled. When the document number is 0, then a new frozen cache will be created. Otherwise, the frozen cache will be appended.

Each frozen cache entry will define a TEX macro `\markdownFrozenCache`⟨*number*⟩ that will typeset markdown document number ⟨*number*⟩.

```
40 defaultOptions.frozenCacheCounter = 0
```

`hardLineBreaks`=`true`, `false` default: `false`

`true` Interpret all newlines within a paragraph as hard line breaks instead of spaces.

`false` Interpret all newlines within a paragraph as spaces.

```
41 defaultOptions.hardLineBreaks = false
```

`hashEnumerators`=true, false default: `false`

`true` Enable the use of hash symbols (`#`) as ordered item list markers:

```
#. Bird
#. McHale
#. Parish
```

`false` Disable the use of hash symbols (`#`) as ordered item list markers.

```
42 defaultOptions.hashEnumerators = false
```

`headerAttributes`=true, false default: `false`

`true` Enable the assignment of HTML attributes to headings:

```
# My first heading {#foo}

## My second heading ##    {#bar .baz}

Yet another heading   {key=value}
==================
```

These HTML attributes have currently no effect other than enabling content slicing, see the `slice` option.

`false` Disable the assignment of HTML attributes to headings.

```
43 defaultOptions.headerAttributes = false
```

`html`=true, false default: `false`

`true` Enable the recognition of inline HTML tags, block HTML elements, HTML comments, HTML instructions, and entities in the input. Inline HTML tags, block HTML elements and HTML comments will be rendered, HTML instructions will be ignored, and HTML entities will be replaced with the corresponding Unicode codepoints.

`false` Disable the recognition of HTML markup. Any HTML markup in the input will be rendered as plain text.

```
44 defaultOptions.html = false
```

`hybrid`=true, false default: `false`

`true` Disable the escaping of special plain TEX characters, which makes it possible to intersperse your markdown markup with TEX code. The intended usage is in documents prepared manually by a human author. In such documents, it can often be desirable to mix TEX and markdown markup freely.

`false` Enable the escaping of special plain TEX characters outside verbatim environments, so that they are not interpretted by TEX. This is encouraged when typesetting automatically generated content or markdown documents that were not prepared with this package in mind.

```
45 defaultOptions.hybrid = false
```

`inlineFootnotes`=true, false default: `false`

`true` Enable the pandoc inline footnote syntax extension:

```
Here is an inline note.^[Inlines notes are easier to
write, since you don't have to pick an identifier and
move down to type the note.]
```

`false` Disable the pandoc inline footnote syntax extension.

```
46 defaultOptions.inlineFootnotes = false
```

`jekyllData`=true, false default: `false`

`true` Enable the Pandoc `yaml_metadata_block` syntax extension for entering metadata in YAML:

```
---
title:  'This is the title: it contains a colon'
author:
- Author One
- Author Two
keywords: [nothing, nothingness]
abstract: |
  This is the abstract.

  It consists of two paragraphs.
---
```

`false` Disable the Pandoc `yaml_metadata_block` syntax extension for entering metadata in YAML.

```
47 defaultOptions.jekyllData = false
```

`pipeTables=true, false` default: `false`

`true` Enable the PHP Markdown table syntax extension:

```
| Right | Left | Default | Center |
|------:|:-----|---------|:------:|
|   12  |  12  |    12   |    12  |
|  123  |  123 |   123   |   123  |
|    1  |    1 |     1   |     1  |
```

`false` Disable the PHP Markdown table syntax extension.

```
48 defaultOptions.pipeTables = false
```

`preserveTabs=true, false` default: `false`

`true` Preserve tabs in code block and fenced code blocks.

`false` Convert any tabs in the input to spaces.

```
49 defaultOptions.preserveTabs = false
```

`relativeReferences=true, false` default: `false`

`true` Enable relative references[7] in autolinks:

```
I conclude in Section <#conclusion>.

Conclusion {#conclusion}
==========
In this paper, we have discovered that most
grandmas would rather eat dinner with their
grandchildren than get eaten. Begone, wolf!
```

`false` Disable relative references in autolinks.

```
50 defaultOptions.relativeReferences = false
```

[7] See https://datatracker.ietf.org/doc/html/rfc3986#section-4.2.

`shiftHeadings`=⟨*shift amount*⟩ default: `0`

All headings will be shifted by ⟨*shift amount*⟩, which can be both positive and negative. Headings will not be shifted beyond level 6 or below level 1. Instead, those headings will be shifted to level 6, when ⟨*shift amount*⟩ is positive, and to level 1, when ⟨*shift amount*⟩ is negative.

```
51 defaultOptions.shiftHeadings = 0
```

`slice`=⟨*the beginning and the end of a slice*⟩ default: `^ $`

Two space-separated selectors that specify the slice of a document that will be processed, whereas the remainder of the document will be ignored. The following selectors are recognized:

- The circumflex (`^`) selects the beginning of a document.
- The dollar sign (`$`) selects the end of a document.
- `^`⟨*identifier*⟩ selects the beginning of a section with the HTML attribute `#`⟨*identifier*⟩ (see the `headerAttributes` option).
- `$`⟨*identifier*⟩ selects the end of a section with the HTML attribute `#`⟨*identifier*⟩.
- ⟨*identifier*⟩ corresponds to `^`⟨*identifier*⟩ for the first selector and to `$`⟨*identifier*⟩ for the second selector.

Specifying only a single selector, ⟨*identifier*⟩, is equivalent to specifying the two selectors ⟨*identifier*⟩ ⟨*identifier*⟩, which is equivalent to `^`⟨*identifier*⟩ `$`⟨*identifier*⟩, i.e. the entire section with the HTML attribute `#`⟨*identifier*⟩ will be selected.

```
52 defaultOptions.slice = "^ $"
```

`smartEllipses`=`true`, `false` default: `false`

`true`	Convert any ellipses in the input to the `\markdownRendererEllipsis` TEX macro.
`false`	Preserve all ellipses in the input.

```
53 defaultOptions.smartEllipses = false
```

`startNumber`=`true`, `false` default: `true`

`true`	Make the number in the first item of an ordered lists significant. The item numbers will be passed to the `\markdownRendererOlItemWithNumber` TEX macro.
`false`	Ignore the numbers in the ordered list items. Each item will only produce a `\markdownRendererOlItem` TEX macro.

```
54 defaultOptions.startNumber = true
```

`stripIndent`=true, false default: `false`

`true` Strip the minimal indentation of non-blank lines from all lines in a markdown document. Requires that the `preserveTabs` Lua option is `false`:

```
\documentclass{article}
\usepackage[stripIndent]{markdown}
\begin{document}
    \begin{markdown}
        Hello *world*!
    \end{markdown}
\end{document}
```

`false` Do not strip any indentation from the lines in a markdown document.

```
55 defaultOptions.stripIndent = false
```

`tableCaptions`=true, false default: `false`

`true` Enable the Pandoc `table_captions` syntax extension for pipe tables (see the `pipeTables` option).

```
| Right | Left | Default | Center |
|------:|:-----|---------|:------:|
|   12  |  12  |    12   |    12  |
|  123  |  123 |   123   |   123  |
|    1  |    1 |     1   |     1  |

  : Demonstration of pipe table syntax.
```

`false` Disable the Pandoc `table_captions` syntax extension.

```
56 defaultOptions.tableCaptions = false
```

`taskLists`=true, false default: `false`

`true` Enable the Pandoc `task_lists` syntax extension.

```
- [ ] an unticked task list item
- [/] a half-checked task list item
- [X] a ticked task list item
```

`false` Disable the Pandoc `task_lists` syntax extension.

```
57 defaultOptions.taskLists = false
```

`texComments`=`true`, `false` default: `false`

`true` Strip TEX-style comments.

```
\documentclass{article}
\usepackage[texComments]{markdown}
\begin{document}
\begin{markdown}
Hello *world*!
\end{markdown}
\end{document}
```

Always enabled when `hybrid` is enabled.

`false` Do not strip TEX-style comments.

```
58 defaultOptions.texComments = false
```

`tightLists`=`true`, `false` default: `true`

`true` Lists whose bullets do not consist of multiple paragraphs will be passed to the `\markdownRendererOlBeginTight`, `\markdownRendererOlEndTight`, `\markdownRendererUlBeginTight`, `\markdownRendererUlEndTight`, `\markdownRendererDlBeginTight`, and `\markdownRendererDlEndTight` TEX macros.

`false` Lists whose bullets do not consist of multiple paragraphs will be treated the same way as lists that do consist of multiple paragraphs.

```
59 defaultOptions.tightLists = true
```

`underscores`=`true`, `false` default: `true`

`true` Both underscores and asterisks can be used to denote emphasis and strong emphasis:

```
*single asterisks*
_single underscores_
**double asterisks**
__double underscores__
```

`false` Only asterisks can be used to denote emphasis and strong emphasis. This makes it easy to write math with the `hybrid` option without the need to constantly escape subscripts.

```
60 defaultOptions.underscores = true
```

2.1.5 Command-Line Interface

The high-level operation of the Markdown package involves the communication between several programming layers: the plain TEX layer hands markdown documents to the Lua layer. Lua converts the documents to TEX, and hands the converted documents back to plain TEX layer for typesetting, see Figure 2.

This procedure has the advantage of being fully automated. However, it also has several important disadvantages: The converted TEX documents are cached on the file system, taking up increasing amount of space. Unless the TEX engine includes a Lua interpreter, the package also requires shell access, which opens the door for a malicious actor to access the system. Last, but not least, the complexity of the procedure impedes debugging.

A solution to the above problems is to decouple the conversion from the typesetting. For this reason, a command-line Lua interface for converting a markdown document to TEX is also provided, see Figure 3.

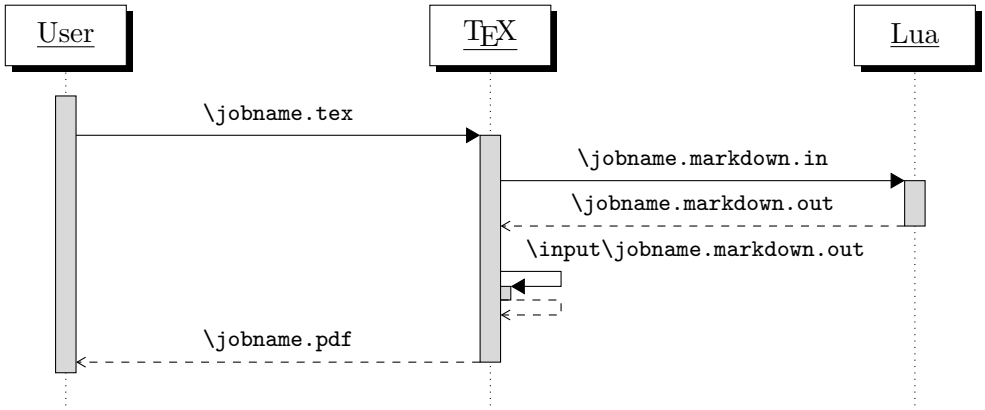

Figure 2: A sequence diagram of the Markdown package typesetting a markdown document using the TEX interface

```
61
62 HELP_STRING = [[
63 Usage: texlua ]] .. arg[0] .. [[ [OPTIONS] -- [INPUT_FILE] [OUTPUT_FILE]
64 where OPTIONS are documented in the Lua interface section of the
65 technical Markdown package documentation.
66
67 When OUTPUT_FILE is unspecified, the result of the conversion will be
68 written to the standard output. When INPUT_FILE is also unspecified, the
69 result of the conversion will be read from the standard input.
70
71 Report bugs to: witiko@mail.muni.cz
72 Markdown package home page: <https://github.com/witiko/markdown>]]
73
```

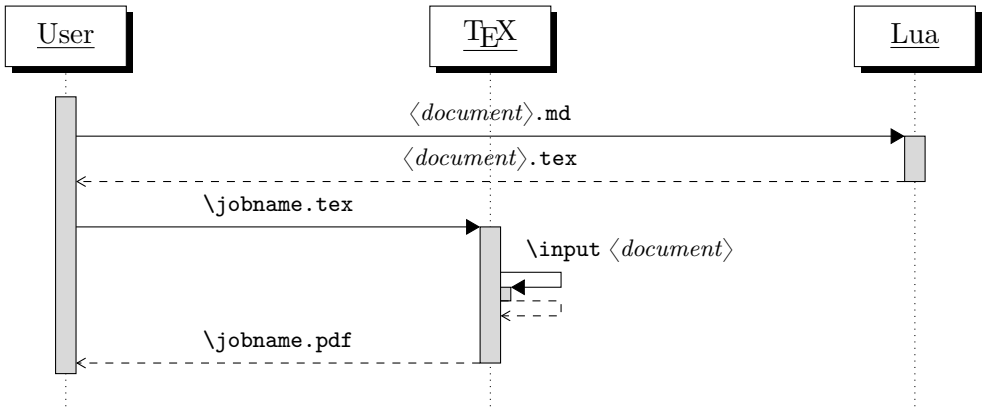

Figure 3: A sequence diagram of the Markdown package typesetting a markdown document using the Lua command-line interface

```
74 VERSION_STRING = [[
75 markdown-cli.lua (Markdown) ]] .. metadata.version .. [[
76
77 Copyright (C) ]] .. table.concat(metadata.copyright,
78                                  "\nCopyright (C) ") .. [[
79
80 License: ]] .. metadata.license
81
82 local function warn(s)
83   io.stderr:write("Warning: " .. s .. "\n") end
84
85 local function error(s)
86   io.stderr:write("Error: " .. s .. "\n")
87   os.exit(1) end
88
89 local process_options = true
90 local options = {}
91 local input_filename
92 local output_filename
93 for i = 1, #arg do
94   if process_options then
```

After the optional `--` argument has been specified, the remaining arguments are assumed to be input and output filenames. This argument is optional, but encouraged, because it helps resolve ambiguities when deciding whether an option or a filename has been specified.

```
95     if arg[i] == "--" then
96       process_options = false
97       goto continue
```

Unless the `--` argument has been specified before, an argument containing the equals sign (`=`) is assumed to be an option specification in a ⟨*key*⟩`=`⟨*value*⟩ format. The available options are listed in Section 2.1.2.

```
    elseif arg[i]:match("=") then
      key, value = arg[i]:match("(.-)=(.*)")
```

The `defaultOptions` table is consulted to identify whether ⟨*value*⟩ should be parsed as a string or as a boolean.

```
      default_type = type(defaultOptions[key])
      if default_type == "boolean" then
        options[key] = (value == "true")
      elseif default_type == "number" then
        options[key] = tonumber(value)
      else
        if default_type ~= "string" then
          if default_type == "nil" then
            warn('Option "' .. key .. '" not recognized.')
          else
            warn('Option "' .. key .. '" type not recognized, please file ' ..
                 'a report to the package maintainer.')
          end
          warn('Parsing the ' .. 'value "' .. value ..'" of option "' ..
               key .. '" as a string.')
        end
        options[key] = value
      end
      goto continue
```

Unless the `--` argument has been specified before, an argument `--help`, or `-h` causes a brief documentation for how to invoke the program to be printed to the standard output.

```
    elseif arg[i] == "--help" or arg[i] == "-h" then
      print(HELP_STRING)
      os.exit()
```

Unless the `--` argument has been specified before, an argument `--version`, or `-v` causes the program to print information about its name, version, origin and legal status, all on standard output.

```
    elseif arg[i] == "--version" or arg[i] == "-v" then
      print(VERSION_STRING)
      os.exit()
    end
  end
```

The first argument that matches none of the above patters is assumed to be the input filename. The input filename should correspond to the Markdown document that is going to be converted to a TEX document.

```
127   if input_filename == nil then
128     input_filename = arg[i]
```

The first argument that matches none of the above patters is assumed to be the output filename. The output filename should correspond to the TEX document that will result from the conversion.

```
129   elseif output_filename == nil then
130     output_filename = arg[i]
131   else
132     error('Unexpected argument: "' .. arg[i] .. '".')
133   end
134   ::continue::
135 end
```

The command-line Lua interface is implemented by the `markdown-cli.lua` file that can be invoked from the command line as follows:

```
texlua /path/to/markdown-cli.lua cacheDir=. -- hello.md hello.tex
```

to convert the Markdown document `hello.md` to a TEX document `hello.tex`. After the Markdown package for our TEX format has been loaded, the converted document can be typeset as follows:

```
\input hello
```

2.2 Plain TEX Interface

The plain TEX interface provides macros for the typesetting of markdown input from within plain TEX, for setting the Lua interface options (see Section 2.1.2) used during the conversion from markdown to plain TEX and for changing the way markdown the tokens are rendered.

```
136 \def\markdownLastModified{$(LAST_MODIFIED)}%
137 \def\markdownVersion{$(VERSION)}%
```

The plain TEX interface is implemented by the `markdown.tex` file that can be loaded as follows:

```
\input markdown
```

It is expected that the special plain TEX characters have the expected category codes, when `\input`ting the file.

2.2.1 Typesetting Markdown

The interface exposes the \markdownBegin, \markdownEnd, and \markdownInput macros.

The \markdownBegin macro marks the beginning of a markdown document fragment and the \markdownEnd macro marks its end.

```
\let\markdownBegin\relax
\let\markdownEnd\relax
```

You may prepend your own code to the \markdownBegin macro and redefine the \markdownEnd macro to produce special effects before and after the markdown block.

There are several limitations to the macros you need to be aware of. The first limitation concerns the \markdownEnd macro, which must be visible directly from the input line buffer (it may not be produced as a result of input expansion). Otherwise, it will not be recognized as the end of the markdown string. As a corrolary, the \markdownEnd string may not appear anywhere inside the markdown input.

Another limitation concerns spaces at the right end of an input line. In markdown, these are used to produce a forced line break. However, any such spaces are removed before the lines enter the input buffer of TEX [4, p. 46]. As a corrolary, the \markdownBegin macro also ignores them.

The \markdownBegin and \markdownEnd macros will also consume the rest of the lines at which they appear. In the following example plain TEX code, the characters c, e, and f will not appear in the output.

```
\input markdown
a
b \markdownBegin c
d
e \markdownEnd   f
g
\bye
```

Note that you may also not nest the \markdownBegin and \markdownEnd macros.

The following example plain TEX code showcases the usage of the \markdownBegin and \markdownEnd macros:

```
\input markdown
\markdownBegin
_Hello_ **world** ...
\markdownEnd
\bye
```

The \markdownInput macro accepts a single parameter containing the filename of a markdown document and expands to the result of the conversion of the input markdown document to plain TEX.

```
\let\markdownInput\relax
```

This macro is not subject to the abovelisted limitations of the \markdownBegin and \markdownEnd macros.

The following example plain TEX code showcases the usage of the \markdownInput macro:

```
\input markdown
\markdownInput{hello.md}
\bye
```

2.2.2 Options

The plain TEX options are represented by TEX commands. Some of them map directly to the options recognized by the Lua interface (see Section 2.1.2), while some of them are specific to the plain TEX interface.

2.2.2.1 Finalizing and Freezing the Cache

The \markdownOptionFinalizeCache option corresponds to the Lua interface finalizeCache option, which creates an output file \markdownOptionFrozenCacheFileName (frozen cache) that contains a mapping between an enumeration of the markdown documents in the plain TEX document and their auxiliary files cached in the cacheDir directory.

```
\let\markdownOptionFinalizeCache\undefined
```

The \markdownOptionFrozenCache option uses the mapping previously created by the \markdownOptionFinalizeCache option, and uses it to typeset the plain TEX document without invoking Lua. As a result, the plain TEX document becomes more portable, but further changes in the order and the content of markdown documents will not be reflected. It defaults to false.

The standard usage of the above two options is as follows:

1. Remove the cacheDir cache directory with stale auxiliary cache files.
2. Enable the \markdownOptionFinalizeCache option.
4. Typeset the plain TEX document to populate and finalize the cache.
5. Enable the \markdownOptionFrozenCache option.
6. Publish the source code of the plain TEX document and the cacheDir directory.

2.2.2.2 File and Directory Names

The \markdownOptionHelperScriptFileName macro sets the filename of the helper Lua script file that is created during the conversion from markdown to plain TEX in TEX engines without the \directlua

primitive. It defaults to `\jobname.markdown.lua`, where `\jobname` is the base name of the document being typeset.

The expansion of this macro must not contain quotation marks (`"`) or backslash symbols (`\`). Mind that TeX engines tend to put quotation marks around `\jobname`, when it contains spaces.

```
\def\markdownOptionHelperScriptFileName{\jobname.markdown.lua}%
```

The `\markdownOptionInputTempFileName` macro sets the filename of the temporary input file that is created during the conversion from markdown to plain TeX in `\markdownMode` other than `2`. It defaults to `\jobname.markdown.out`. The same limitations as in the case of the `\markdownOptionHelperScriptFileName` macro apply here.

```
\def\markdownOptionInputTempFileName{\jobname.markdown.in}%
```

The `\markdownOptionOutputTempFileName` macro sets the filename of the temporary output file that is created during the conversion from markdown to plain TeX in `\markdownMode` other than `2`. It defaults to `\jobname.markdown.out`. The same limitations apply here as in the case of the `\markdownOptionHelperScriptFileName` macro.

```
\def\markdownOptionOutputTempFileName{\jobname.markdown.out}%
```

The `\markdownOptionErrorTempFileName` macro sets the filename of the temporary output file that is created when a Lua error is encountered during the conversion from markdown to plain TeX in `\markdownMode` other than `2`. It defaults to `\jobname.markdown.err`. The same limitations apply here as in the case of the `\markdownOptionHelperScriptFileName` macro.

```
\def\markdownOptionErrorTempFileName{\jobname.markdown.err}%
```

The `\markdownOptionOutputDir` macro sets the path to the directory that will contain the auxiliary cache files produced by the Lua implementation and also the auxiliary files produced by the plain TeX implementation. The option defaults to `.`.

The path must be set to the same value as the `-output-directory` option of your TeX engine for the package to function correctly. We need this macro to make the Lua implementation aware where it should store the helper files. The same limitations apply here as in the case of the `\markdownOptionHelperScriptFileName` macro.

```
\def\markdownOptionOutputDir{.}%
```

The `\markdownOptionCacheDir` macro corresponds to the Lua interface `cacheDir` option that sets the path to the directory that will contain the produced cache files. The option defaults to `_markdown_\jobname`, which is a similar naming scheme to the one used by the minted LaTeX package. The same limitations apply here as in the case of the `\markdownOptionHelperScriptFileName` macro.

```
\def\markdownOptionCacheDir{\markdownOptionOutputDir/_markdown_\jobname}%
```

The `\markdownOptionFrozenCacheFileName` macro corresponds to the Lua interface `frozenCacheFileName` option that sets the path to an output file (frozen

cache) that will contain a mapping between an enumeration of the markdown documents in the plain TEX document and their auxiliary cache files. The option defaults to `frozenCache.tex`. The same limitations apply here as in the case of the `\markdownOptionHelperScriptFileName` macro.

```
\def\markdownOptionFrozenCacheFileName{\markdownOptionCacheDir/frozenCache.tex}
```

2.2.2.3 Lua Interface Options

The following macros map directly to the options recognized by the Lua interface (see Section 2.1.2) and are not processed by the plain TEX implementation, only passed along to Lua. They are undefined, which makes them fall back to the default values provided by the Lua interface.

For the macros that correspond to the non-boolean options recognized by the Lua interface, the same limitations apply here in the case of the `\markdownOptionHelperScriptFileName` macro.

```
\let\markdownOptionBlankBeforeBlockquote\undefined
\let\markdownOptionBlankBeforeCodeFence\undefined
\let\markdownOptionBlankBeforeHeading\undefined
\let\markdownOptionBreakableBlockquotes\undefined
\let\markdownOptionCitations\undefined
\let\markdownOptionCitationNbsps\undefined
\let\markdownOptionContentBlocks\undefined
\let\markdownOptionContentBlocksLanguageMap\undefined
\let\markdownOptionDefinitionLists\undefined
\let\markdownOptionEagerCache\undefined
\let\markdownOptionFootnotes\undefined
\let\markdownOptionFencedCode\undefined
\let\markdownOptionHardLineBreaks\undefined
\let\markdownOptionHashEnumerators\undefined
\let\markdownOptionHeaderAttributes\undefined
\let\markdownOptionHtml\undefined
\let\markdownOptionHybrid\undefined
\let\markdownOptionInlineFootnotes\undefined
\let\markdownOptionJekyllData\undefined
\let\markdownOptionPipeTables\undefined
\let\markdownOptionPreserveTabs\undefined
\let\markdownOptionRelativeReferences\undefined
\let\markdownOptionShiftHeadings\undefined
\let\markdownOptionSlice\undefined
\let\markdownOptionSmartEllipses\undefined
\let\markdownOptionStartNumber\undefined
\let\markdownOptionStripIndent\undefined
\let\markdownOptionTableCaptions\undefined
\let\markdownOptionTaskLists\undefined
\let\markdownOptionTeXComments\undefined
\let\markdownOptionTightLists\undefined
```

2.2.2.4 Miscellaneous Options

The `\markdownOptionStripPercentSigns` macro controls whether a percent sign (`Markdown input (see Section <#sec:buffering>) or not. No`

```
\def\markdownOptionStripPercentSigns{false}%
```

2.2.3 Token Renderers

The following TEX macros may occur inside the output of the converter functions exposed by the Lua interface (see Section 2.1.1) and represent the parsed markdown tokens. These macros are intended to be redefined by the user who is typesetting a document. By default, they point to the corresponding prototypes (see Section 2.2.4).

2.2.3.1 Tickbox Renderers

The macros named `\markdownRendererTickedBox`, `\markdownRendererHalfTickedBox`, and `\markdownRendererUntickedBox` represent ticked and unticked boxes, respectively. These macros will either be produced, when the `taskLists` option is enabled, or when the Ballot Box with X (☒, U+2612), Hourglass (⊡, U+231B) or Ballot Box (▫, U+2610) Unicode characters are encountered in the markdown input, respectively.

```
\def\markdownRendererTickedBox{%
  \markdownRendererTickedBoxPrototype}%
\def\markdownRendererHalfTickedBox{%
  \markdownRendererHalfTickedBoxPrototype}%
\def\markdownRendererUntickedBox{%
  \markdownRendererUntickedBoxPrototype}%
```

2.2.3.2 Markdown Document Renderers

The `\markdownRendererDocumentBegin` and `\markdownRendererDocumentEnd` macros represent the beginning and the end of a *markdown* document. The macros receive no arguments.

A TEX document may contain any number of markdown documents. Additionally, markdown documents may appear not only in a sequence, but several markdown documents may also be *nested*. Redefinitions of the macros should take this into account.

```
\def\markdownRendererDocumentBegin{%
  \markdownRendererDocumentBeginPrototype}%
\def\markdownRendererDocumentEnd{%
  \markdownRendererDocumentEndPrototype}%
```

2.2.3.3 Interblock Separator Renderer

The `\markdownRendererInterblockSeparator` macro represents a separator between two markdown block elements. The macro receives no arguments.

```
\def\markdownRendererInterblockSeparator{%
  \markdownRendererInterblockSeparatorPrototype}%
```

2.2.3.4 Line Break Renderer

The `\markdownRendererLineBreak` macro represents a forced line break. The macro receives no arguments.

```
\def\markdownRendererLineBreak{%
  \markdownRendererLineBreakPrototype}%
```

2.2.3.5 Ellipsis Renderer

The `\markdownRendererEllipsis` macro replaces any occurance of ASCII ellipses in the input text. This macro will only be produced, when the `smartEllipses` option is enabled. The macro receives no arguments.

```
\def\markdownRendererEllipsis{%
  \markdownRendererEllipsisPrototype}%
```

2.2.3.6 Non-Breaking Space Renderer

The `\markdownRendererNbsp` macro represents a non-breaking space.

```
\def\markdownRendererNbsp{%
  \markdownRendererNbspPrototype}%
```

2.2.3.7 Special Character Renderers

The following macros replace any special plain TEX characters, including the active pipe character (`|`) of ConTEXt, in the input text. These macros will only be produced, when the `hybrid` option is `false`.

```
\def\markdownRendererLeftBrace{%
  \markdownRendererLeftBracePrototype}%
\def\markdownRendererRightBrace{%
  \markdownRendererRightBracePrototype}%
\def\markdownRendererDollarSign{%
  \markdownRendererDollarSignPrototype}%
\def\markdownRendererPercentSign{%
  \markdownRendererPercentSignPrototype}%
\def\markdownRendererAmpersand{%
  \markdownRendererAmpersandPrototype}%
\def\markdownRendererUnderscore{%
  \markdownRendererUnderscorePrototype}%
\def\markdownRendererHash{%
  \markdownRendererHashPrototype}%
\def\markdownRendererCircumflex{%
  \markdownRendererCircumflexPrototype}%
\def\markdownRendererBackslash{%
  \markdownRendererBackslashPrototype}%
\def\markdownRendererTilde{%
  \markdownRendererTildePrototype}%
\def\markdownRendererPipe{%
  \markdownRendererPipePrototype}%
```

2.2.3.8 Code Span Renderer

The `\markdownRendererCodeSpan` macro represents inlined code span in the input text. It receives a single argument that corresponds to the inlined code span.

```
\def\markdownRendererCodeSpan{%
  \markdownRendererCodeSpanPrototype}%
```

2.2.3.9 Link Renderer

The `\markdownRendererLink` macro represents a hyperlink. It receives four arguments: the label, the fully escaped URI that can be directly typeset, the raw URI that can be used outside typesetting, and the title of the link.

```
\def\markdownRendererLink{%
  \markdownRendererLinkPrototype}%
```

2.2.3.10 Image Renderer

The `\markdownRendererImage` macro represents an image. It receives four arguments: the label, the fully escaped URI that can be directly typeset, the raw URI that can be used outside typesetting, and the title of the link.

```
\def\markdownRendererImage{%
  \markdownRendererImagePrototype}%
```

2.2.3.11 Content Block Rendere

The `\markdownRendererContentBlock` macro represents an iA Writer content block. It receives four arguments: the local file or online image filename extension cast to the lower case, the fully escaped URI that can be directly typeset, the raw URI that can be used outside typesetting, and the title of the content block.

```
\def\markdownRendererContentBlock{%
  \markdownRendererContentBlockPrototype}%
```

The `\markdownRendererContentBlockOnlineImage` macro represents an iA Writer online image content block. The macro receives the same arguments as `\markdownRendererContentBlock`.

```
\def\markdownRendererContentBlockOnlineImage{%
  \markdownRendererContentBlockOnlineImagePrototype}%
```

The `\markdownRendererContentBlockCode` macro represents an iA Writer content block that was recognized as a file in a known programming language by its filename extension s. If any `markdown-languages.json` file found by kpathsea[8] contains a record (k, v), then a non-online-image content block with the filename extension s, `s:lower()` $= k$ is considered to be in a known programming language v. The macro receives five arguments: the local file name extension s cast to the lower

[8] Local files take precedence. Filenames other than `markdown-languages.json` may be specified using the `contentBlocksLanguageMap` Lua option.

case, the language v, the fully escaped URI that can be directly typeset, the raw URI that can be used outside typesetting, and the title of the content block.

Note that you will need to place place a `markdown-languages.json` file inside your working directory or inside your local TEX directory structure. In this file, you will define a mapping between filename extensions and the language names recognized by your favorite syntax highlighter; there may exist other creative uses beside syntax highlighting. The `Languages.json` file provided by Sotkov [3] is a good starting point.

```
\def\markdownRendererContentBlockCode{%
  \markdownRendererContentBlockCodePrototype}%
```

2.2.3.12 Bullet List Renderers

The `\markdownRendererUlBegin` macro represents the beginning of a bulleted list that contains an item with several paragraphs of text (the list is not tight). The macro receives no arguments.

```
\def\markdownRendererUlBegin{%
  \markdownRendererUlBeginPrototype}%
```

The `\markdownRendererUlBeginTight` macro represents the beginning of a bulleted list that contains no item with several paragraphs of text (the list is tight). This macro will only be produced, when the `tightLists` option is `false`. The macro receives no arguments.

```
\def\markdownRendererUlBeginTight{%
  \markdownRendererUlBeginTightPrototype}%
```

The `\markdownRendererUlItem` macro represents an item in a bulleted list. The macro receives no arguments.

```
\def\markdownRendererUlItem{%
  \markdownRendererUlItemPrototype}%
```

The `\markdownRendererUlItemEnd` macro represents the end of an item in a bulleted list. The macro receives no arguments.

```
\def\markdownRendererUlItemEnd{%
  \markdownRendererUlItemEndPrototype}%
```

The `\markdownRendererUlEnd` macro represents the end of a bulleted list that contains an item with several paragraphs of text (the list is not tight). The macro receives no arguments.

```
\def\markdownRendererUlEnd{%
  \markdownRendererUlEndPrototype}%
```

The `\markdownRendererUlEndTight` macro represents the end of a bulleted list that contains no item with several paragraphs of text (the list is tight). This macro

will only be produced, when the `tightLists` option is `false`. The macro receives no arguments.

```
\def\markdownRendererUlEndTight{%
  \markdownRendererUlEndTightPrototype}%
```

2.2.3.13 Ordered List Renderers

The `\markdownRendererOlBegin` macro represents the beginning of an ordered list that contains an item with several paragraphs of text (the list is not tight). The macro receives no arguments.

```
\def\markdownRendererOlBegin{%
  \markdownRendererOlBeginPrototype}%
```

The `\markdownRendererOlBeginTight` macro represents the beginning of an ordered list that contains no item with several paragraphs of text (the list is tight). This macro will only be produced, when the `tightLists` option is `false`. The macro receives no arguments.

```
\def\markdownRendererOlBeginTight{%
  \markdownRendererOlBeginTightPrototype}%
```

The `\markdownRendererOlItem` macro represents an item in an ordered list. This macro will only be produced, when the `startNumber` option is `false`. The macro receives no arguments.

```
\def\markdownRendererOlItem{%
  \markdownRendererOlItemPrototype}%
```

The `\markdownRendererOlItemEnd` macro represents the end of an item in an ordered list. The macro receives no arguments.

```
\def\markdownRendererOlItemEnd{%
  \markdownRendererOlItemEndPrototype}%
```

The `\markdownRendererOlItemWithNumber` macro represents an item in an ordered list. This macro will only be produced, when the `startNumber` option is enabled. The macro receives a single numeric argument that corresponds to the item number.

```
\def\markdownRendererOlItemWithNumber{%
  \markdownRendererOlItemWithNumberPrototype}%
```

The `\markdownRendererOlEnd` macro represents the end of an ordered list that contains an item with several paragraphs of text (the list is not tight). The macro receives no arguments.

```
\def\markdownRendererOlEnd{%
  \markdownRendererOlEndPrototype}%
```

The `\markdownRendererOlEndTight` macro represents the end of an ordered list that contains no item with several paragraphs of text (the list is tight). This macro will only be produced, when the `tightLists` option is `false`. The macro receives no arguments.

```
\def\markdownRendererOlEndTight{%
  \markdownRendererOlEndTightPrototype}%
```

2.2.3.14 Definition List Renderers

The following macros are only produced, when the `definitionLists` option is enabled.

The `\markdownRendererDlBegin` macro represents the beginning of a definition list that contains an item with several paragraphs of text (the list is not tight). The macro receives no arguments.

```
\def\markdownRendererDlBegin{%
  \markdownRendererDlBeginPrototype}%
```

The `\markdownRendererDlBeginTight` macro represents the beginning of a definition list that contains an item with several paragraphs of text (the list is not tight). This macro will only be produced, when the `tightLists` option is `false`. The macro receives no arguments.

```
\def\markdownRendererDlBeginTight{%
  \markdownRendererDlBeginTightPrototype}%
```

The `\markdownRendererDlItem` macro represents a term in a definition list. The macro receives a single argument that corresponds to the term being defined.

```
\def\markdownRendererDlItem{%
  \markdownRendererDlItemPrototype}%
```

The `\markdownRendererDlItemEnd` macro represents the end of a list of definitions for a single term.

```
\def\markdownRendererDlItemEnd{%
  \markdownRendererDlItemEndPrototype}%
```

The `\markdownRendererDlDefinitionBegin` macro represents the beginning of a definition in a definition list. There can be several definitions for a single term.

```
\def\markdownRendererDlDefinitionBegin{%
  \markdownRendererDlDefinitionBeginPrototype}%
```

The `\markdownRendererDlDefinitionEnd` macro represents the end of a definition in a definition list. There can be several definitions for a single term.

```
\def\markdownRendererDlDefinitionEnd{%
  \markdownRendererDlDefinitionEndPrototype}%
```

The \markdownRendererDlEnd macro represents the end of a definition list that contains an item with several paragraphs of text (the list is not tight). The macro receives no arguments.

```
\def\markdownRendererDlEnd{%
  \markdownRendererDlEndPrototype}%
```

The \markdownRendererDlEndTight macro represents the end of a definition list that contains no item with several paragraphs of text (the list is tight). This macro will only be produced, when the tightLists option is false. The macro receives no arguments.

```
\def\markdownRendererDlEndTight{%
  \markdownRendererDlEndTightPrototype}%
```

2.2.3.15 Emphasis Renderers

The \markdownRendererEmphasis macro represents an emphasized span of text. The macro receives a single argument that corresponds to the emphasized span of text.

```
\def\markdownRendererEmphasis{%
  \markdownRendererEmphasisPrototype}%
```

The \markdownRendererStrongEmphasis macro represents a strongly emphasized span of text. The macro receives a single argument that corresponds to the emphasized span of text.

```
\def\markdownRendererStrongEmphasis{%
  \markdownRendererStrongEmphasisPrototype}%
```

2.2.3.16 Block Quote Renderers

The \markdownRendererBlockQuoteBegin macro represents the beginning of a block quote. The macro receives no arguments.

```
\def\markdownRendererBlockQuoteBegin{%
  \markdownRendererBlockQuoteBeginPrototype}%
```

The \markdownRendererBlockQuoteEnd macro represents the end of a block quote. The macro receives no arguments.

```
\def\markdownRendererBlockQuoteEnd{%
  \markdownRendererBlockQuoteEndPrototype}%
```

2.2.3.17 Code Block Renderers

The \markdownRendererInputVerbatim macro represents a code block. The macro receives a single argument that corresponds to the filename of a file contaning the code block contents.

```
\def\markdownRendererInputVerbatim{%
  \markdownRendererInputVerbatimPrototype}%
```

The \markdownRendererInputFencedCode macro represents a fenced code block. This macro will only be produced, when the fencedCode option is enabled. The macro receives two arguments that correspond to the filename of a file contaning the code block contents and to the code fence infostring.

```
\def\markdownRendererInputFencedCode{%
  \markdownRendererInputFencedCodePrototype}%
```

2.2.3.18 YAML Metadata Renderers

The \markdownRendererJekyllDataBegin macro represents the beginning of a YAML document. This macro will only be produced when the jekyllData option is enabled. The macro receives no arguments.

```
\def\markdownRendererJekyllDataBegin{%
  \markdownRendererJekyllDataBeginPrototype}%
```

The \markdownRendererJekyllDataEnd macro represents the end of a YAML document. This macro will only be produced when the jekyllData option is enabled. The macro receives no arguments.

```
\def\markdownRendererJekyllDataEnd{%
  \markdownRendererJekyllDataEndPrototype}%
```

The \markdownRendererJekyllDataMappingBegin macro represents the beginning of a mapping in a YAML document. This macro will only be produced when the jekyllData option is enabled. The macro receives two arguments: the scalar key in the parent structure, cast to a string following YAML serialization rules, and the number of items in the mapping.

```
\def\markdownRendererJekyllDataMappingBegin{%
  \markdownRendererJekyllDataMappingBeginPrototype}%
```

The \markdownRendererJekyllDataMappingEnd macro represents the end of a mapping in a YAML document. This macro will only be produced when the jekyllData option is enabled. The macro receives no arguments.

```
\def\markdownRendererJekyllDataMappingEnd{%
  \markdownRendererJekyllDataMappingEndPrototype}%
```

The \markdownRendererJekyllDataSequenceBegin macro represents the beginning of a sequence in a YAML document. This macro will only be produced when the jekyllData option is enabled. The macro receives two arguments: the scalar key in the parent structure, cast to a string following YAML serialization rules, and the number of items in the sequence.

```
\def\markdownRendererJekyllDataSequenceBegin{%
  \markdownRendererJekyllDataSequenceBeginPrototype}%
```

The \markdownRendererJekyllDataSequenceEnd macro represents the end of a sequence in a YAML document. This macro will only be produced when the jekyllData option is enabled. The macro receives no arguments.

```
\def\markdownRendererJekyllDataSequenceEnd{%
  \markdownRendererJekyllDataSequenceEndPrototype}%
```

The `\markdownRendererJekyllDataBoolean` macro represents a boolean scalar value in a YAML document. This macro will only be produced when the `jekyllData` option is enabled. The macro receives two arguments: the scalar key in the parent structure, and the scalar value, both cast to a string following YAML serialization rules.

```
\def\markdownRendererJekyllDataBoolean{%
  \markdownRendererJekyllDataBooleanPrototype}%
```

The `\markdownRendererJekyllDataNumber` macro represents a numeric scalar value in a YAML document. This macro will only be produced when the `jekyllData` option is enabled. The macro receives two arguments: the scalar key in the parent structure, and the scalar value, both cast to a string following YAML serialization rules.

```
\def\markdownRendererJekyllDataNumber{%
  \markdownRendererJekyllDataNumberPrototype}%
```

The `\markdownRendererJekyllDataString` macro represents a string scalar value in a YAML document. This macro will only be produced when the `jekyllData` option is enabled. The macro receives two arguments: the scalar key in the parent structure, cast to a string following YAML serialization rules, and the scalar value.

```
\def\markdownRendererJekyllDataString{%
  \markdownRendererJekyllDataStringPrototype}%
```

The `\markdownRendererJekyllDataEmpty` macro represents an empty scalar value in a YAML document. This macro will only be produced when the `jekyllData` option is enabled. The macro receives one argument: the scalar key in the parent structure, cast to a string following YAML serialization rules.

```
\def\markdownRendererJekyllDataEmpty{%
  \markdownRendererJekyllDataEmptyPrototype}%
```

2.2.3.19 Heading Renderers

The `\markdownRendererHeadingOne` macro represents a first level heading. The macro receives a single argument that corresponds to the heading text.

```
\def\markdownRendererHeadingOne{%
  \markdownRendererHeadingOnePrototype}%
```

The `\markdownRendererHeadingTwo` macro represents a second level heading. The macro receives a single argument that corresponds to the heading text.

```
\def\markdownRendererHeadingTwo{%
  \markdownRendererHeadingTwoPrototype}%
```

The \markdownRendererHeadingThree macro represents a third level heading. The macro receives a single argument that corresponds to the heading text.

```
\def\markdownRendererHeadingThree{%
  \markdownRendererHeadingThreePrototype}%
```

The \markdownRendererHeadingFour macro represents a fourth level heading. The macro receives a single argument that corresponds to the heading text.

```
\def\markdownRendererHeadingFour{%
  \markdownRendererHeadingFourPrototype}%
```

The \markdownRendererHeadingFive macro represents a fifth level heading. The macro receives a single argument that corresponds to the heading text.

```
\def\markdownRendererHeadingFive{%
  \markdownRendererHeadingFivePrototype}%
```

The \markdownRendererHeadingSix macro represents a sixth level heading. The macro receives a single argument that corresponds to the heading text.

```
\def\markdownRendererHeadingSix{%
  \markdownRendererHeadingSixPrototype}%
```

2.2.3.20 Horizontal Rule Renderer

The \markdownRendererHorizontalRule macro represents a horizontal rule. The macro receives no arguments.

```
\def\markdownRendererHorizontalRule{%
  \markdownRendererHorizontalRulePrototype}%
```

2.2.3.21 Footnote Renderer

The \markdownRendererFootnote macro represents a footnote. This macro will only be produced, when the footnotes option is enabled. The macro receives a single argument that corresponds to the footnote text.

```
\def\markdownRendererFootnote{%
  \markdownRendererFootnotePrototype}%
```

2.2.3.22 Parenthesized Citations Renderer

The \markdownRendererCite macro represents a string of one or more parenthetical citations. This macro will only be produced, when the citations option is enabled. The macro receives the parameter {⟨*number of citations*⟩} followed by ⟨*suppress author*⟩ {⟨*prenote*⟩}{⟨*postnote*⟩}{⟨*name*⟩} repeated ⟨*number of citations*⟩ times. The ⟨*suppress author*⟩ parameter is either the token -, when the author's name is to be suppressed, or + otherwise.

```
\def\markdownRendererCite{%
  \markdownRendererCitePrototype}%
```

2.2.3.23 Text Citations Renderer

The `\markdownRendererTextCite` macro represents a string of one or more text citations. This macro will only be produced, when the `citations` option is enabled. The macro receives parameters in the same format as the `\markdownRendererCite` macro.

```
\def\markdownRendererTextCite{%
  \markdownRendererTextCitePrototype}%
```

2.2.3.24 Table Renderer

The `\markdownRendererTable` macro represents a table. This macro will only be produced, when the `pipeTables` option is enabled. The macro receives the parameters `{`⟨*caption*⟩`}{`⟨*number of rows*⟩`}{`⟨*number of columns*⟩`}` followed by `{`⟨*alignments*⟩`}` and then by `{`⟨*row*⟩`}` repeated ⟨*number of rows*⟩ times, where ⟨*row*⟩ is `{`⟨*column*⟩`}` repeated ⟨*number of columns*⟩ times, ⟨*alignments*⟩ is ⟨*alignment*⟩ repeated ⟨*number of columns*⟩ times, and ⟨*alignment*⟩ is one of the following:

- `d` – The corresponding column has an unspecified (default) alignment.
- `l` – The corresponding column is left-aligned.
- `c` – The corresponding column is centered.
- `r` – The corresponding column is right-aligned.

```
\def\markdownRendererTable{%
  \markdownRendererTablePrototype}%
```

2.2.3.25 HTML Comment Renderers

The `\markdownRendererInlineHtmlComment` macro represents the contents of an inline HTML comment. This macro will only be produced, when the `html` option is enabled. The macro receives a single argument that corresponds to the contents of the HTML comment.

The `\markdownRendererBlockHtmlCommentBegin` and `\markdownRendererBlockHtmlCommentEn` macros represent the beginning and the end of a block HTML comment. The macros receive no arguments.

```
\def\markdownRendererInlineHtmlComment{%
  \markdownRendererInlineHtmlCommentPrototype}%
\def\markdownRendererBlockHtmlCommentBegin{%
  \markdownRendererBlockHtmlCommentBeginPrototype}%
\def\markdownRendererBlockHtmlCommentEnd{%
  \markdownRendererBlockHtmlCommentEndPrototype}%
```

2.2.3.26 HTML Tag and Element Renderers

The `\markdownRendererInlineHtmlTag` macro represents an opening, closing, or empty inline HTML tag. This macro will only be produced, when the `html` option is enabled. The macro receives a single argument that corresponds to the contents of the HTML tag.

The `\markdownRendererInputBlockHtmlElement` macro represents a block HTML element. This macro will only be produced, when the `html` option is enabled. The

macro receives a single argument that filename of a file containing the contents of the HTML element.

```
\def\markdownRendererInlineHtmlTag{%
  \markdownRendererInlineHtmlTagPrototype}%
\def\markdownRendererInputBlockHtmlElement{%
  \markdownRendererInputBlockHtmlElementPrototype}%
```

2.2.3.27 Attribute Renderers

The following macros are only produced, when the `headerAttributes` option is enabled.

`\markdownRendererAttributeIdentifier` represents the ⟨*identifier*⟩ of a markdown element (`id="`⟨*identifier*⟩`"` in HTML and `#`⟨*identifier*⟩ in Markdown's `headerAttributes` syntax extension). The macro receives a single attribute that corresponds to the ⟨*identifier*⟩.

`\markdownRendererAttributeClassName` represents the ⟨*class name*⟩ of a markdown element (`class="`⟨*class name*⟩ `..."` in HTML and `.`⟨*class name*⟩ in Markdown's `headerAttributes` syntax extension). The macro receives a single attribute that corresponds to the ⟨*class name*⟩.

`\markdownRendererAttributeKeyValue` represents a HTML attribute in the form ⟨*key*⟩`=`⟨*value*⟩ that is neither an identifier nor a class name. The macro receives two attributes that correspond to the ⟨*key*⟩ and the ⟨*value*⟩, respectively.

```
\def\markdownRendererAttributeIdentifier{%
  \markdownRendererAttributeIdentifierPrototype}%
\def\markdownRendererAttributeClassName{%
  \markdownRendererAttributeClassNamePrototype}%
\def\markdownRendererAttributeKeyValue{%
  \markdownRendererAttributeKeyValuePrototype}%
```

2.2.3.28 Header Attribute Context Renderers

The following macros are only produced, when the `headerAttributes` option is enabled.

The `\markdownRendererHeaderAttributeContextBegin` and `\markdownRendererHeaderAttril` macros represent the beginning and the end of a section in which the attributes of a heading apply. The macros receive no arguments.

```
\def\markdownRendererHeaderAttributeContextBegin{%
  \markdownRendererHeaderAttributeContextBeginPrototype}%
\def\markdownRendererHeaderAttributeContextEnd{%
  \markdownRendererHeaderAttributeContextEndPrototype}%
```

2.2.4 Token Renderer Prototypes

The following TEX macros provide definitions for the token renderers (see Section 2.2.3) that have not been redefined by the user. These macros are intended to be redefined by macro package authors who wish to provide sensible default token

renderers. They are also redefined by the LaTeX and ConTeXt implementations (see sections 3.3 and 3.4).

```
\def\markdownRendererAttributeIdentifierPrototype#1{}%
\def\markdownRendererAttributeClassNamePrototype#1{}%
\def\markdownRendererAttributeKeyValuePrototype#1#2{}%
\def\markdownRendererDocumentBeginPrototype{}%
\def\markdownRendererDocumentEndPrototype{}%
\def\markdownRendererInterblockSeparatorPrototype{}%
\def\markdownRendererLineBreakPrototype{}%
\def\markdownRendererEllipsisPrototype{}%
\def\markdownRendererHeaderAttributeContextBeginPrototype{}%
\def\markdownRendererHeaderAttributeContextEndPrototype{}%
\def\markdownRendererNbspPrototype{}%
\def\markdownRendererLeftBracePrototype{}%
\def\markdownRendererRightBracePrototype{}%
\def\markdownRendererDollarSignPrototype{}%
\def\markdownRendererPercentSignPrototype{}%
\def\markdownRendererAmpersandPrototype{}%
\def\markdownRendererUnderscorePrototype{}%
\def\markdownRendererHashPrototype{}%
\def\markdownRendererCircumflexPrototype{}%
\def\markdownRendererBackslashPrototype{}%
\def\markdownRendererTildePrototype{}%
\def\markdownRendererPipePrototype{}%
\def\markdownRendererCodeSpanPrototype#1{}%
\def\markdownRendererLinkPrototype#1#2#3#4{}%
\def\markdownRendererImagePrototype#1#2#3#4{}%
\def\markdownRendererContentBlockPrototype#1#2#3#4{}%
\def\markdownRendererContentBlockOnlineImagePrototype#1#2#3#4{}%
\def\markdownRendererContentBlockCodePrototype#1#2#3#4#5{}%
\def\markdownRendererUlBeginPrototype{}%
\def\markdownRendererUlBeginTightPrototype{}%
\def\markdownRendererUlItemPrototype{}%
\def\markdownRendererUlItemEndPrototype{}%
\def\markdownRendererUlEndPrototype{}%
\def\markdownRendererUlEndTightPrototype{}%
\def\markdownRendererOlBeginPrototype{}%
\def\markdownRendererOlBeginTightPrototype{}%
\def\markdownRendererOlItemPrototype{}%
\def\markdownRendererOlItemWithNumberPrototype#1{}%
\def\markdownRendererOlItemEndPrototype{}%
\def\markdownRendererOlEndPrototype{}%
\def\markdownRendererOlEndTightPrototype{}%
\def\markdownRendererDlBeginPrototype{}%
\def\markdownRendererDlBeginTightPrototype{}%
\def\markdownRendererDlItemPrototype#1{}%
\def\markdownRendererDlItemEndPrototype{}%
```

```
\def\markdownRendererDlDefinitionBeginPrototype{}%
\def\markdownRendererDlDefinitionEndPrototype{}%
\def\markdownRendererDlEndPrototype{}%
\def\markdownRendererDlEndTightPrototype{}%
\def\markdownRendererEmphasisPrototype#1{}%
\def\markdownRendererStrongEmphasisPrototype#1{}%
\def\markdownRendererBlockQuoteBeginPrototype{}%
\def\markdownRendererBlockQuoteEndPrototype{}%
\def\markdownRendererInputVerbatimPrototype#1{}%
\def\markdownRendererInputFencedCodePrototype#1#2{}%
\def\markdownRendererJekyllDataBooleanPrototype#1#2{}%
\def\markdownRendererJekyllDataEmptyPrototype#1{}%
\def\markdownRendererJekyllDataNumberPrototype#1#2{}%
\def\markdownRendererJekyllDataStringPrototype#1#2{}%
\def\markdownRendererJekyllDataBeginPrototype{}%
\def\markdownRendererJekyllDataEndPrototype{}%
\def\markdownRendererJekyllDataSequenceBeginPrototype#1#2{}%
\def\markdownRendererJekyllDataSequenceEndPrototype{}%
\def\markdownRendererJekyllDataMappingBeginPrototype#1#2{}%
\def\markdownRendererJekyllDataMappingEndPrototype{}%
\def\markdownRendererHeadingOnePrototype#1{}%
\def\markdownRendererHeadingTwoPrototype#1{}%
\def\markdownRendererHeadingThreePrototype#1{}%
\def\markdownRendererHeadingFourPrototype#1{}%
\def\markdownRendererHeadingFivePrototype#1{}%
\def\markdownRendererHeadingSixPrototype#1{}%
\def\markdownRendererHorizontalRulePrototype{}%
\def\markdownRendererFootnotePrototype#1{}%
\def\markdownRendererCitePrototype#1{}%
\def\markdownRendererTextCitePrototype#1{}%
\def\markdownRendererTablePrototype#1#2#3{}%
\def\markdownRendererInlineHtmlCommentPrototype#1{}%
\let\markdownRendererBlockHtmlCommentBeginPrototype=\iffalse
\let\markdownRendererBlockHtmlCommentBegin=\iffalse
\let\markdownRendererBlockHtmlCommentEndPrototype=\fi
\let\markdownRendererBlockHtmlCommentEnd=\fi
\def\markdownRendererInlineHtmlTagPrototype#1{}%
\def\markdownRendererInputBlockHtmlElementPrototype#1{}%
\def\markdownRendererTickedBoxPrototype{}%
\def\markdownRendererHalfTickedBoxPrototype{}%
\def\markdownRendererUntickedBoxPrototype{}%
```

2.2.5 Logging Facilities

The `\markdownInfo`, `\markdownWarning`, and `\markdownError` macros perform logging for the Markdown package. Their first argument specifies the text of the info, warning, or error message. The `\markdownError` macro receives a second argument

that provides a help text. You may redefine these macros to redirect and process the info, warning, and error messages.

2.2.6 Miscellanea

The `\markdownMakeOther` macro is used by the package, when a TEX engine that does not support direct Lua access is starting to buffer a text. The plain TEX implementation changes the category code of plain TEX special characters to other, but there may be other active characters that may break the output. This macro should temporarily change the category of these to *other*.

```
\let\markdownMakeOther\relax
```

The `\markdownReadAndConvert` macro implements the `\markdownBegin` macro. The first argument specifies the token sequence that will terminate the markdown input (`\markdownEnd` in the instance of the `\markdownBegin` macro) when the plain TEX special characters have had their category changed to *other*. The second argument specifies the token sequence that will actually be inserted into the document, when the ending token sequence has been found.

```
\let\markdownReadAndConvert\relax
\begingroup
```

Locally swap the category code of the backslash symbol (`\`) with the pipe symbol (`|`). This is required in order that all the special symbols in the first argument of the `markdownReadAndConvert` macro have the category code *other*.

```
  \catcode`\|=0\catcode`\\=12%
  |gdef|markdownBegin{%
    |markdownReadAndConvert{\markdownEnd}%
                           {|markdownEnd}}%
|endgroup
```

The macro is exposed in the interface, so that the user can create their own markdown environments. Due to the way the arguments are passed to Lua (see Section 3.2.7), the first argument may not contain the string `]]` (regardless of the category code of the bracket symbol (`]`)).

The `\markdownMode` macro specifies how the plain TEX implementation interfaces with the Lua interface. The valid values and their meaning are as follows:

- `0` – Shell escape via the 18 output file stream
- `1` – Shell escape via the Lua `os.execute` method
- `2` – Direct Lua access

By defining the macro, the user can coerce the package to use a specific mode. If the user does not define the macro prior to loading the plain TEX implementation, the correct value will be automatically detected. The outcome of changing the value of `\markdownMode` after the implementation has been loaded is undefined.

```
\ifx\markdownMode\undefined
  \ifx\directlua\undefined
```

```
    \def\markdownMode{0}%
  \else
    \def\markdownMode{2}%
  \fi
\fi
```

The following macros are no longer a part of the plain TEX interface and are only defined for backwards compatibility:

```
\def\markdownLuaRegisterIBCallback#1{\relax}%
\def\markdownLuaUnregisterIBCallback#1{\relax}%
```

2.3 LATEX Interface

The LATEX interface provides LATEX environments for the typesetting of markdown input from within LATEX, facilities for setting Lua interface options (see Section 2.1.2) used during the conversion from markdown to plain TEX, and facilities for changing the way markdown tokens are rendered. The rest of the interface is inherited from the plain TEX interface (see Section 2.2).

The LATEX interface is implemented by the `markdown.sty` file, which can be loaded from the LATEX document preamble as follows:

```
\usepackage[⟨options⟩]{markdown}
```

where ⟨*options*⟩ are the LATEX interface options (see Section 2.3.2). Note that ⟨*options*⟩ inside the `\usepackage` macro may not set the `markdownRenderers` (see Section 2.3.2.5) and `markdownRendererPrototypes` (see Section 2.3.2.6) keys. This limitation is due to the way LATEX 2_ε parses package options.

2.3.1 Typesetting Markdown

The interface exposes the `markdown` and `markdown*` LATEX environments, and redefines the `\markdownInput` command.

The `markdown` and `markdown*` LATEX environments are used to typeset markdown document fragments. The starred version of the `markdown` environment accepts LATEX interface options (see Section 2.3.2) as its only argument. These options will only influence this markdown document fragment.

```
\newenvironment{markdown}\relax\relax
\newenvironment{markdown*}[1]\relax\relax
```

You may prepend your own code to the `\markdown` macro and append your own code to the `\endmarkdown` macro to produce special effects before and after the `markdown` LATEX environment (and likewise for the starred version).

Note that the `markdown` and `markdown*` LATEX environments are subject to the same limitations as the `\markdownBegin` and `\markdownEnd` macros exposed by the plain TEX interface.

The following example LaTeX code showcases the usage of the `markdown` and `markdown*` environments:

```
\documentclass{article}
\usepackage{markdown}
\begin{document}
% ...
\begin{markdown}
_Hello_ **world** ...
\end{markdown}
% ...
\end{document}
```

```
\documentclass{article}
\usepackage{markdown}
\begin{document}
% ...
\begin{markdown*}{smartEllipses}
_Hello_ **world** ...
\end{markdown*}
% ...
\end{document}
```

The `\markdownInput` macro accepts a single mandatory parameter containing the filename of a markdown document and expands to the result of the conversion of the input markdown document to plain TeX. Unlike the `\markdownInput` macro provided by the plain TeX interface, this macro also accepts LaTeX interface options (see Section 2.3.2) as its optional argument. These options will only influnce this markdown document.

The following example LaTeX code showcases the usage of the `\markdownInput` macro:

```
\documentclass{article}
\usepackage{markdown}
\begin{document}
\markdownInput[smartEllipses]{hello.md}
\end{document}
```

2.3.2 Options

The LaTeX options are represented by a comma-delimited list of ⟨*key*⟩=⟨*value*⟩ pairs. For boolean options, the =⟨*value*⟩ part is optional, and ⟨*key*⟩ will be interpreted as ⟨*key*⟩=`true` if the =⟨*value*⟩ part has been omitted.

Except for the `plain` option described in Section 2.3.2.1, and the LaTeX themes described in Section 2.3.2.2, and the LaTeX setup snippets described in Section 2.3.2.3, LaTeX options map directly to the options recognized by the plain TeX interface (see Section 2.2.2) and to the markdown token renderers and their prototypes recognized by the plain TeX interface (see Sections 2.2.3 and 2.2.4).

The LaTeX options may be specified when loading the LaTeX package, when using the `markdown*` LaTeX environment or the `\markdownInput` macro (see Section 2.3), or via the `\markdownSetup` macro. The `\markdownSetup` macro receives the options to set up as its only argument:

```
\newcommand\markdownSetup[1]{%
  \setkeys{markdownOptions}{#1}%
```

We may also store LaTeX options as *setup snippets* and invoke them later using the `\markdownSetupSnippet` macro. The `\markdownSetupSnippet` macro receives two arguments: the name of the setup snippet and the options to store:

```
\newcommand\markdownSetupSnippet[2]{%
  \@ifundefined
    {markdownLaTeXSetupSnippet\markdownLaTeXThemeName#1}{%
      \newtoks\next
        \next={#2}%
      \expandafter\let\csname markdownLaTeXSetupSnippet%
        \markdownLaTeXThemeName#1\endcsname=\next
    }{%
      \markdownWarning
        {Redefined setup snippet \markdownLaTeXThemeName#1}%
      \csname markdownLaTeXSetupSnippet%
        \markdownLaTeXThemeName#1\endcsname={#2}%
    }}%
```

See Section 2.3.2.2 for information on interactions between setup snippets and LaTeX themes. See Section 2.3.2.3 for information about invoking the stored setup snippets.

2.3.2.1 No default token renderer prototypes

Default token renderer prototypes require LaTeX packages that may clash with other packages used in a document. Additionally, if we redefine token renderers and renderer prototypes ourselves, the default definitions will bring no benefit to us. Using the `plain` package option, we can keep the default definitions from the plain TeX implementation (see Section 3.2.3) and prevent the soft LaTeX prerequisites in Section 1.1.3 from being loaded:

```
\usepackage[plain]{markdown}
```

```
\newif\ifmarkdownLaTeXPlain
  \markdownLaTeXPlainfalse
\define@key{markdownOptions}{plain}[true]{%
  \ifmarkdownLaTeXLoaded
    \markdownWarning
      {The plain option must be specified when loading the package}%
  \else
    \markdownLaTeXPlaintrue
  \fi}
```

2.3.2.2 LaTeX themes

User-contributed LaTeX themes for the Markdown package provide a domain-specific interpretation of some Markdown tokens. Similarly to LaTeX packages, themes allow the authors to achieve a specific look and other high-level goals without low-level programming.

The LaTeX option with key `theme` loads a LaTeX package (further referred to as *a theme*) named `markdowntheme`⟨*munged theme name*⟩`.sty`, where the *munged theme name* is the *theme name* after a substitution of all forward slashes (`/`) for an underscore (`_`), the theme name is a value that is *qualified* and contains no underscores, and a value is qualified if and only if it contains at least one forward slash. Themes are inspired by the Beamer LaTeX package, which provides similar functionality with its `\usetheme` macro [5, Section 15.1].

Theme names must be qualified to minimize naming conflicts between different themes intended for a single LaTeX document class or for a single LaTeX package. The preferred format of a theme name is ⟨*theme author*⟩`/`⟨*target LaTeX document class or package*⟩`/`⟨*private naming scheme*⟩, where the *private naming scheme* may contain additional forward slashes. For example, a theme by a user `witiko` for the MU theme of the Beamer document class may have the name `witiko/beamer/MU`.

Theme names are munged, because LaTeX packages are identified only by their filenames, not by their pathnames. [6] Therefore, we can't store the qualified theme names directly using directories, but we must encode the individual segments of the qualified theme in the filename. For example, loading a theme named `witiko/beamer/MU` would load a LaTeX package named `markdownthemewitiko_beamer_MU.sty`.

If the LaTeX option with key `theme` is (repeatedly) specified in the `\usepackage` macro, the loading of the theme(s) will be postponed in first-in-first-out order until after the Markdown LaTeX package has been loaded. Otherwise, the theme(s) will be loaded immediately. For example, there is a theme named `witiko/dot`, which typesets fenced code blocks with the `dot` infostring as images of directed graphs rendered by the Graphviz tools. The following code would first load the Markdown package, then the `markdownthemewitiko_beamer_MU.sty` LaTeX package, and finally the `markdownthemewitiko_dot.sty` LaTeX package:

```
\usepackage[
  theme = witiko/beamer/MU,
  theme = witiko/dot,
]{markdown}
```

```
\newif\ifmarkdownLaTeXLoaded
  \markdownLaTeXLoadedfalse
\AtEndOfPackage{\markdownLaTeXLoadedtrue}
\define@key{markdownOptions}{theme}{%
  \IfSubStr{#1}{/}{}{%
    \markdownError
      {Won't load theme with unqualified name #1}%
      {Theme names must contain at least one forward slash}}%
  \StrSubstitute{#1}{/}{_}[\markdownLaTeXThemePackageName]%
  \edef\markdownLaTeXThemePackageName{%
```

```
488     markdowntheme\markdownLaTeXThemePackageName}%
489   \expandafter\markdownLaTeXThemeLoad\expandafter{%
490     \markdownLaTeXThemePackageName}{#1/}}%
```

The LaTeX themes have a useful synergy with the setup snippets (see Section 2.3.2): To make it less likely that different themes will define setup snippets with the same name, we will prepend ⟨*theme name*⟩`/` before the snippet name and use the result as the snippet name. For example, if the `witiko/dot` theme defines the `product` setup snippet, the setup snippet will be available under the name `witiko/dot/product`.Due to limitations of LaTeX, themes may not be loaded after the beginning of a LaTeX document.

```
491 \@onlypreamble\KV@markdownOptions@theme
```

Example themes provided with the Markdown package include:

witiko/dot A theme that typesets fenced code blocks with the `dot …` infostring as images of directed graphs rendered by the Graphviz tools. The right tail of the infostring is used as the image title.

```
\documentclass{article}
\usepackage[theme=witiko/dot]{markdown}
\setkeys{Gin}{
  width = \columnwidth,
  height = 0.65\paperheight,
  keepaspectratio}
\begin{document}
\begin{markdown}
``` dot Various formats of mathematical formulae
digraph tree {
  margin = 0;
  rankdir = "LR";

  latex -> pmml;
  latex -> cmml;
  pmml -> slt;
  cmml -> opt;
  cmml -> prefix;
  cmml -> infix;
  pmml -> mterms [style=dashed];
  cmml -> mterms;

  latex [label = "LaTeX"];
  pmml [label = "Presentation MathML"];
  cmml [label = "Content MathML"];
```
```

```
  slt [label = "Symbol Layout Tree"];
  opt [label = "Operator Tree"];
  prefix [label = "Prefix"];
  infix [label = "Infix"];
  mterms [label = "M-Terms"];
}
```
\end{markdown}
\end{document}
```

Typesetting the above document produces the output shown in Figure 4.

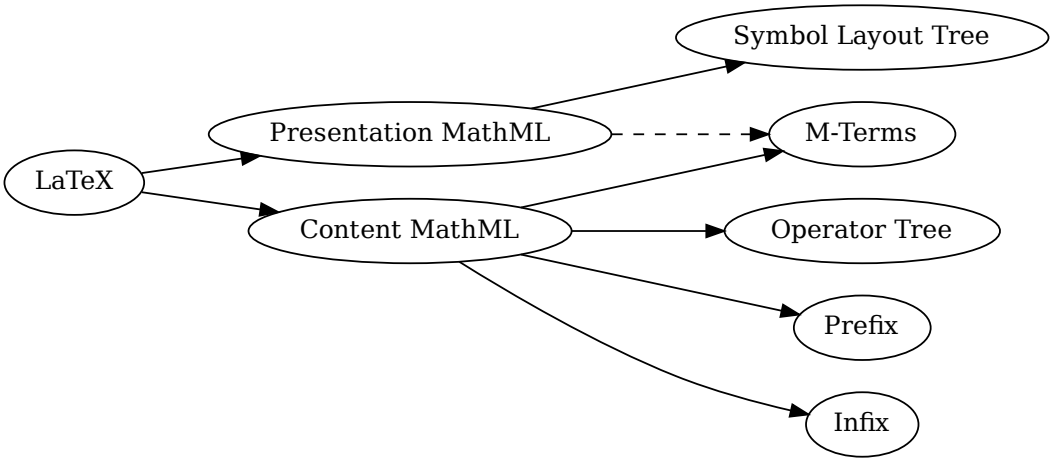


**Figure 4: Various formats of mathemathical formulae**

The theme requires a Unix-like operating system with GNU Diffutils and Graphviz installed. The theme also requires shell access unless the `\markdownOptionFrozenCache` plain TEX option is enabled.

```
\ProvidesPackage{markdownthemewitiko_dot}[2021/03/09]%
```

witiko/graphicx/http A theme that adds support for downloading images whose URL has the http or https protocol.

```
\documentclass{article}
\usepackage[theme=witiko/graphicx/http]{markdown}
\begin{document}
\begin{markdown}
![img](https://github.com/witiko/markdown/raw/main/markdown.png
```
```

```
      "The banner of the Markdown package")
\end{markdown}
\end{document}
```

Typesetting the above document produces the output shown in Figure 5. The

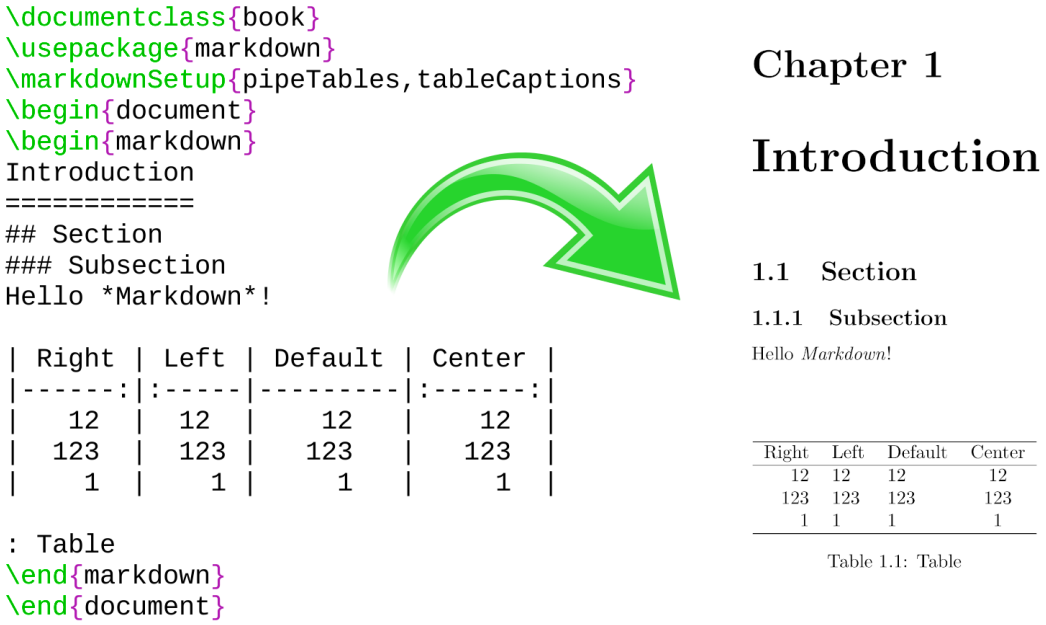

Figure 5: The banner of the Markdown package

theme requires the catchfile LaTeX package and a Unix-like operating system with GNU Coreutils `md5sum` and either GNU Wget or cURL installed. The theme also requires shell access unless the `\markdownOptionFrozenCache` plain TeX option is enabled.

```
493 \ProvidesPackage{markdownthemewitiko_graphicx_http}[2021/03/22]%
```

witiko/tilde A theme that makes tilde (`~`) always typeset the non-breaking space even when the `hybrid` Lua option is `false`.

```
\documentclass{article}
\usepackage[theme=witiko/tilde]{markdown}
\begin{document}
\begin{markdown}
Bartel~Leendert van~der~Waerden
```

```
\end{markdown}
\end{document}
```

Typesetting the above document produces the following text: “Bartel Leendert van der Waerden”.

```
\ProvidesPackage{markdownthemewitiko_tilde}[2021/03/22]%
```

Please, see Section 3.3.2.1 for implementation details of the example themes.

2.3.2.3 LaTeX setup snippets

The LaTeX option with key `snippet` invokes a snippet named ⟨*value*⟩:

```
\define@key{markdownOptions}{snippet}{%
  \@ifundefined
    {markdownLaTeXSetupSnippet#1}{%
      \markdownError
        {Can't invoke setup snippet #1}%
        {The setup snippet is undefined}%
    }{%
      \expandafter\markdownSetup\expandafter{%
        \the\csname markdownLaTeXSetupSnippet#1\endcsname}%
    }%
  }%
```

Here is how we can use setup snippets to store options and invoke them later:

```
\markdownSetupSnippet{romanNumerals}{
  renderers = {
      olItemWithNumber = {\item[\romannumeral#1\relax.]},
  },
}
\begin{markdown}

The following ordered list will be preceded by arabic numerals:

1. wahid
2. aithnayn

\end{markdown}
\begin{markdown*}{snippet=romanNumerals}

The following ordered list will be preceded by roman numerals:

3. tres
```

```
4. quattuor

\end{markdown*}
```

2.3.2.4 Plain TEX Interface Options

The following options map directly to the option macros exposed by the plain TEX interface (see Section 2.2.2).

```
\define@key{markdownOptions}{helperScriptFileName}{%
  \def\markdownOptionHelperScriptFileName{#1}}%
\define@key{markdownOptions}{inputTempFileName}{%
  \def\markdownOptionInputTempFileName{#1}}%
\define@key{markdownOptions}{outputTempFileName}{%
  \def\markdownOptionOutputTempFileName{#1}}%
\define@key{markdownOptions}{errorTempFileName}{%
  \def\markdownOptionErrorTempFileName{#1}}%
\define@key{markdownOptions}{cacheDir}{%
  \def\markdownOptionCacheDir{#1}}%
\define@key{markdownOptions}{outputDir}{%
  \def\markdownOptionOutputDir{#1}}%
\define@key{markdownOptions}{blankBeforeBlockquote}[true]{%
  \def\markdownOptionBlankBeforeBlockquote{#1}}%
\define@key{markdownOptions}{blankBeforeCodeFence}[true]{%
  \def\markdownOptionBlankBeforeCodeFence{#1}}%
\define@key{markdownOptions}{blankBeforeHeading}[true]{%
  \def\markdownOptionBlankBeforeHeading{#1}}%
\define@key{markdownOptions}{breakableBlockquotes}[true]{%
  \def\markdownOptionBreakableBlockquotes{#1}}%
\define@key{markdownOptions}{citations}[true]{%
  \def\markdownOptionCitations{#1}}%
\define@key{markdownOptions}{citationNbsps}[true]{%
  \def\markdownOptionCitationNbsps{#1}}%
\define@key{markdownOptions}{contentBlocks}[true]{%
  \def\markdownOptionContentBlocks{#1}}%
\define@key{markdownOptions}{codeSpans}[true]{%
  \def\markdownOptionCodeSpans{#1}}%
\define@key{markdownOptions}{contentBlocksLanguageMap}{%
  \def\markdownOptionContentBlocksLanguageMap{#1}}%
\define@key{markdownOptions}{definitionLists}[true]{%
  \def\markdownOptionDefinitionLists{#1}}%
\define@key{markdownOptions}{eagerCache}[true]{%
  \def\markdownOptionEagerCache{#1}}%
\define@key{markdownOptions}{footnotes}[true]{%
  \def\markdownOptionFootnotes{#1}}%
\define@key{markdownOptions}{fencedCode}[true]{%
  \def\markdownOptionFencedCode{#1}}%
\define@key{markdownOptions}{jekyllData}[true]{%
```

```
  \def\markdownOptionJekyllData{#1}%
\define@key{markdownOptions}{hardLineBreaks}[true]{%
  \def\markdownOptionHardLineBreaks{#1}%
\define@key{markdownOptions}{hashEnumerators}[true]{%
  \def\markdownOptionHashEnumerators{#1}%
\define@key{markdownOptions}{headerAttributes}[true]{%
  \def\markdownOptionHeaderAttributes{#1}%
\define@key{markdownOptions}{html}[true]{%
  \def\markdownOptionHtml{#1}%
\define@key{markdownOptions}{hybrid}[true]{%
  \def\markdownOptionHybrid{#1}%
\define@key{markdownOptions}{inlineFootnotes}[true]{%
  \def\markdownOptionInlineFootnotes{#1}%
\define@key{markdownOptions}{pipeTables}[true]{%
  \def\markdownOptionPipeTables{#1}%
\define@key{markdownOptions}{preserveTabs}[true]{%
  \def\markdownOptionPreserveTabs{#1}%
\define@key{markdownOptions}{relativeReferences}[true]{%
  \def\markdownOptionRelativeReferences{#1}%
\define@key{markdownOptions}{smartEllipses}[true]{%
  \def\markdownOptionSmartEllipses{#1}%
\define@key{markdownOptions}{shiftHeadings}{%
  \def\markdownOptionShiftHeadings{#1}%
\define@key{markdownOptions}{slice}{%
  \def\markdownOptionSlice{#1}%
\define@key{markdownOptions}{startNumber}[true]{%
  \def\markdownOptionStartNumber{#1}%
\define@key{markdownOptions}{stripIndent}[true]{%
  \def\markdownOptionStripIndent{#1}%
\define@key{markdownOptions}{tableCaptions}[true]{%
  \def\markdownOptionTableCaptions{#1}%
\define@key{markdownOptions}{taskLists}[true]{%
  \def\markdownOptionTaskLists{#1}%
\define@key{markdownOptions}{texComments}[true]{%
  \def\markdownOptionTeXComments{#1}%
\define@key{markdownOptions}{tightLists}[true]{%
  \def\markdownOptionTightLists{#1}%
\define@key{markdownOptions}{underscores}[true]{%
  \def\markdownOptionUnderscores{#1}%
\define@key{markdownOptions}{stripPercentSigns}[true]{%
  \def\markdownOptionStripPercentSigns{#1}%
```

The `\markdownOptionFinalizeCache` and `\markdownOptionFrozenCache` plain TEX options are exposed through LATEX options with keys `finalizeCache` and `frozenCache`.

To ensure compatibility with the `minted` package [7, Section 5.1], which supports the `finalizecache` and `frozencache` package options with similar semantics, the

Markdown package also recognizes these as aliases and recognizes them as document class options. By passing `finalizecache` and `frozencache` as document class options, you may conveniently control the behavior of both packages at once:

```
\documentclass[frozencache]{article}
\usepackage{markdown,minted}
\begin{document}
\end{document}
```

We hope that other packages will support the `finalizecache` and `frozencache` package options in the future, so that they can become a standard interface for preparing LaTeX document sources for distribution.

```
\define@key{markdownOptions}{finalizeCache}[true]{%
  \def\markdownOptionFinalizeCache{#1}}%
\DeclareOption{finalizecache}{\markdownSetup{finalizeCache}}
\define@key{markdownOptions}{frozenCache}[true]{%
  \def\markdownOptionFrozenCache{#1}}%
\DeclareOption{frozencache}{\markdownSetup{frozenCache}}
\define@key{markdownOptions}{frozenCacheFileName}{%
  \def\markdownOptionFrozenCacheFileName{#1}}%
```

The following example LaTeX code showcases a possible configuration of plain TeX interface options `\markdownOptionHybrid`, `\markdownOptionSmartEllipses`, and `\markdownOptionCacheDir`.

```
\markdownSetup{
  hybrid,
  smartEllipses,
  cacheDir = /tmp,
}
```

2.3.2.5 Plain TeX Markdown Token Renderers

The LaTeX interface recognizes an option with the `renderers` key, whose value must be a list of options that map directly to the markdown token renderer macros exposed by the plain TeX interface (see Section 2.2.3).

```
\define@key{markdownRenderers}{attributeIdentifier}{%
  \renewcommand\markdownRendererAttributeIdentifier[1]{#1}}%
\define@key{markdownRenderers}{attributeClassName}{%
  \renewcommand\markdownRendererAttributeClassName[1]{#1}}%
\define@key{markdownRenderers}{attributeKeyValue}{%
  \renewcommand\markdownRendererAttributeKeyValue[2]{#1}}%
\define@key{markdownRenderers}{documentBegin}{%
  \renewcommand\markdownRendererDocumentBegin{#1}}%
```

```
\define@key{markdownRenderers}{documentEnd}{%
  \renewcommand\markdownRendererDocumentEnd{#1}}%
\define@key{markdownRenderers}{interblockSeparator}{%
  \renewcommand\markdownRendererInterblockSeparator{#1}}%
\define@key{markdownRenderers}{lineBreak}{%
  \renewcommand\markdownRendererLineBreak{#1}}%
\define@key{markdownRenderers}{ellipsis}{%
  \renewcommand\markdownRendererEllipsis{#1}}%
\define@key{markdownRenderers}{headerAttributeContextBegin}{%
  \renewcommand\markdownRendererHeaderAttributeContextBegin{#1}}%
\define@key{markdownRenderers}{headerAttributeContextEnd}{%
  \renewcommand\markdownRendererHeaderAttributeContextEnd{#1}}%
\define@key{markdownRenderers}{nbsp}{%
  \renewcommand\markdownRendererNbsp{#1}}%
\define@key{markdownRenderers}{leftBrace}{%
  \renewcommand\markdownRendererLeftBrace{#1}}%
\define@key{markdownRenderers}{rightBrace}{%
  \renewcommand\markdownRendererRightBrace{#1}}%
\define@key{markdownRenderers}{dollarSign}{%
  \renewcommand\markdownRendererDollarSign{#1}}%
\define@key{markdownRenderers}{percentSign}{%
  \renewcommand\markdownRendererPercentSign{#1}}%
\define@key{markdownRenderers}{ampersand}{%
  \renewcommand\markdownRendererAmpersand{#1}}%
\define@key{markdownRenderers}{underscore}{%
  \renewcommand\markdownRendererUnderscore{#1}}%
\define@key{markdownRenderers}{hash}{%
  \renewcommand\markdownRendererHash{#1}}%
\define@key{markdownRenderers}{circumflex}{%
  \renewcommand\markdownRendererCircumflex{#1}}%
\define@key{markdownRenderers}{backslash}{%
  \renewcommand\markdownRendererBackslash{#1}}%
\define@key{markdownRenderers}{tilde}{%
  \renewcommand\markdownRendererTilde{#1}}%
\define@key{markdownRenderers}{pipe}{%
  \renewcommand\markdownRendererPipe{#1}}%
\define@key{markdownRenderers}{codeSpan}{%
  \renewcommand\markdownRendererCodeSpan[1]{#1}}%
\define@key{markdownRenderers}{link}{%
  \renewcommand\markdownRendererLink[4]{#1}}%
\define@key{markdownRenderers}{contentBlock}{%
  \renewcommand\markdownRendererContentBlock[4]{#1}}%
\define@key{markdownRenderers}{contentBlockOnlineImage}{%
  \renewcommand\markdownRendererContentBlockOnlineImage[4]{#1}}%
\define@key{markdownRenderers}{contentBlockCode}{%
  \renewcommand\markdownRendererContentBlockCode[5]{#1}}%
\define@key{markdownRenderers}{image}{%
```

```
  \renewcommand\markdownRendererImage[4]{#1}%
\define@key{markdownRenderers}{ulBegin}{%
  \renewcommand\markdownRendererUlBegin{#1}%
\define@key{markdownRenderers}{ulBeginTight}{%
  \renewcommand\markdownRendererUlBeginTight{#1}%
\define@key{markdownRenderers}{ulItem}{%
  \renewcommand\markdownRendererUlItem{#1}%
\define@key{markdownRenderers}{ulItemEnd}{%
  \renewcommand\markdownRendererUlItemEnd{#1}%
\define@key{markdownRenderers}{ulEnd}{%
  \renewcommand\markdownRendererUlEnd{#1}%
\define@key{markdownRenderers}{ulEndTight}{%
  \renewcommand\markdownRendererUlEndTight{#1}%
\define@key{markdownRenderers}{olBegin}{%
  \renewcommand\markdownRendererOlBegin{#1}%
\define@key{markdownRenderers}{olBeginTight}{%
  \renewcommand\markdownRendererOlBeginTight{#1}%
\define@key{markdownRenderers}{olItem}{%
  \renewcommand\markdownRendererOlItem{#1}%
\define@key{markdownRenderers}{olItemWithNumber}{%
  \renewcommand\markdownRendererOlItemWithNumber[1]{#1}%
\define@key{markdownRenderers}{olItemEnd}{%
  \renewcommand\markdownRendererOlItemEnd{#1}%
\define@key{markdownRenderers}{olEnd}{%
  \renewcommand\markdownRendererOlEnd{#1}%
\define@key{markdownRenderers}{olEndTight}{%
  \renewcommand\markdownRendererOlEndTight{#1}%
\define@key{markdownRenderers}{dlBegin}{%
  \renewcommand\markdownRendererDlBegin{#1}%
\define@key{markdownRenderers}{dlBeginTight}{%
  \renewcommand\markdownRendererDlBeginTight{#1}%
\define@key{markdownRenderers}{dlItem}{%
  \renewcommand\markdownRendererDlItem[1]{#1}%
\define@key{markdownRenderers}{dlItemEnd}{%
  \renewcommand\markdownRendererDlItemEnd{#1}%
\define@key{markdownRenderers}{dlDefinitionBegin}{%
  \renewcommand\markdownRendererDlDefinitionBegin{#1}%
\define@key{markdownRenderers}{dlDefinitionEnd}{%
  \renewcommand\markdownRendererDlDefinitionEnd{#1}%
\define@key{markdownRenderers}{dlEnd}{%
  \renewcommand\markdownRendererDlEnd{#1}%
\define@key{markdownRenderers}{dlEndTight}{%
  \renewcommand\markdownRendererDlEndTight{#1}%
\define@key{markdownRenderers}{emphasis}{%
  \renewcommand\markdownRendererEmphasis[1]{#1}%
\define@key{markdownRenderers}{strongEmphasis}{%
  \renewcommand\markdownRendererStrongEmphasis[1]{#1}%
```

```
\define@key{markdownRenderers}{blockQuoteBegin}{%
  \renewcommand\markdownRendererBlockQuoteBegin{#1}}%
\define@key{markdownRenderers}{blockQuoteEnd}{%
  \renewcommand\markdownRendererBlockQuoteEnd{#1}}%
\define@key{markdownRenderers}{inputVerbatim}{%
  \renewcommand\markdownRendererInputVerbatim[1]{#1}}%
\define@key{markdownRenderers}{inputFencedCode}{%
  \renewcommand\markdownRendererInputFencedCode[2]{#1}}%
\define@key{markdownRenderers}{jekyllDataBoolean}{%
  \renewcommand\markdownRendererJekyllDataBoolean[2]{#1}}%
\define@key{markdownRenderers}{jekyllDataEmpty}{%
  \renewcommand\markdownRendererJekyllDataEmpty[1]{#1}}%
\define@key{markdownRenderers}{jekyllDataNumber}{%
  \renewcommand\markdownRendererJekyllDataNumber[2]{#1}}%
\define@key{markdownRenderers}{jekyllDataString}{%
  \renewcommand\markdownRendererJekyllDataString[2]{#1}}%
\define@key{markdownRenderers}{jekyllDataBegin}{%
  \renewcommand\markdownRendererJekyllDataBegin{#1}}%
\define@key{markdownRenderers}{jekyllDataEnd}{%
  \renewcommand\markdownRendererJekyllDataEnd{#1}}%
\define@key{markdownRenderers}{jekyllDataSequenceBegin}{%
  \renewcommand\markdownRendererJekyllDataSequenceBegin[2]{#1}}%
\define@key{markdownRenderers}{jekyllDataSequenceEnd}{%
  \renewcommand\markdownRendererJekyllDataSequenceEnd{#1}}%
\define@key{markdownRenderers}{jekyllDataMappingBegin}{%
  \renewcommand\markdownRendererJekyllDataMappingBegin[2]{#1}}%
\define@key{markdownRenderers}{jekyllDataMappingEnd}{%
  \renewcommand\markdownRendererJekyllDataMappingEnd{#1}}%
\define@key{markdownRenderers}{headingOne}{%
  \renewcommand\markdownRendererHeadingOne[1]{#1}}%
\define@key{markdownRenderers}{headingTwo}{%
  \renewcommand\markdownRendererHeadingTwo[1]{#1}}%
\define@key{markdownRenderers}{headingThree}{%
  \renewcommand\markdownRendererHeadingThree[1]{#1}}%
\define@key{markdownRenderers}{headingFour}{%
  \renewcommand\markdownRendererHeadingFour[1]{#1}}%
\define@key{markdownRenderers}{headingFive}{%
  \renewcommand\markdownRendererHeadingFive[1]{#1}}%
\define@key{markdownRenderers}{headingSix}{%
  \renewcommand\markdownRendererHeadingSix[1]{#1}}%
\define@key{markdownRenderers}{horizontalRule}{%
  \renewcommand\markdownRendererHorizontalRule{#1}}%
\define@key{markdownRenderers}{footnote}{%
  \renewcommand\markdownRendererFootnote[1]{#1}}%
\define@key{markdownRenderers}{cite}{%
  \renewcommand\markdownRendererCite[1]{#1}}%
\define@key{markdownRenderers}{textCite}{%
```

```
  \renewcommand\markdownRendererTextCite[1]{#1}%
\define@key{markdownRenderers}{table}{%
  \renewcommand\markdownRendererTable[3]{#1}%
\define@key{markdownRenderers}{inlineHtmlComment}{%
  \renewcommand\markdownRendererInlineHtmlComment[1]{#1}%
\define@key{markdownRenderers}{blockHtmlCommentBegin}{%
  \renewcommand\markdownRendererBlockHtmlCommentBegin{#1}%
\define@key{markdownRenderers}{blockHtmlCommentEnd}{%
  \renewcommand\markdownRendererBlockHtmlCommentEnd{#1}%
\define@key{markdownRenderers}{inlineHtmlTag}{%
  \renewcommand\markdownRendererInlineHtmlTag[1]{#1}%
\define@key{markdownRenderers}{inputBlockHtmlElement}{%
  \renewcommand\markdownRendererInputBlockHtmlElement[1]{#1}%
\define@key{markdownRenderers}{tickedBox}{%
  \renewcommand\markdownRendererTickedBox{#1}%
\define@key{markdownRenderers}{halfTickedBox}{%
  \renewcommand\markdownRendererHalfTickedBox{#1}%
\define@key{markdownRenderers}{untickedBox}{%
  \renewcommand\markdownRendererUntickedBox{#1}%
```

The following example LaTeX code showcases a possible configuration of the `\markdownRendererLink` and `\markdownRendererEmphasis` markdown token renderers.

```
\markdownSetup{
  renderers = {
    link = {#4},                    % Render links as the link title.
    emphasis = {\emph{#1}},     % Render emphasized text via `\emph`.
  }
}
```

2.3.2.6 Plain TeX Markdown Token Renderer Prototypes

The LaTeX interface recognizes an option with the `rendererPrototypes` key, whose value must be a list of options that map directly to the markdown token renderer prototype macros exposed by the plain TeX interface (see Section 2.2.4).

```
\define@key{markdownRendererPrototypes}{attributeIdentifier}{%
  \renewcommand\markdownRendererAttributeIdentifierPrototype[1]{#1}%
\define@key{markdownRendererPrototypes}{attributeClassName}{%
  \renewcommand\markdownRendererAttributeClassNamePrototype[1]{#1}%
\define@key{markdownRendererPrototypes}{attributeKeyValue}{%
  \renewcommand\markdownRendererAttributeKeyValuePrototype[2]{#1}%
\define@key{markdownRendererPrototypes}{documentBegin}{%
  \renewcommand\markdownRendererDocumentBeginPrototype{#1}%
\define@key{markdownRendererPrototypes}{documentEnd}{%
  \renewcommand\markdownRendererDocumentEndPrototype{#1}%
```

```
\define@key{markdownRendererPrototypes}{interblockSeparator}{%
  \renewcommand\markdownRendererInterblockSeparatorPrototype{#1}}%
\define@key{markdownRendererPrototypes}{lineBreak}{%
  \renewcommand\markdownRendererLineBreakPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ellipsis}{%
  \renewcommand\markdownRendererEllipsisPrototype{#1}}%
\define@key{markdownRendererPrototypes}{headerAttributeContextBegin}{%
  \renewcommand\markdownRendererHeaderAttributeContextBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{headerAttributeContextEnd}{%
  \renewcommand\markdownRendererHeaderAttributeContextEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{nbsp}{%
  \renewcommand\markdownRendererNbspPrototype{#1}}%
\define@key{markdownRendererPrototypes}{leftBrace}{%
  \renewcommand\markdownRendererLeftBracePrototype{#1}}%
\define@key{markdownRendererPrototypes}{rightBrace}{%
  \renewcommand\markdownRendererRightBracePrototype{#1}}%
\define@key{markdownRendererPrototypes}{dollarSign}{%
  \renewcommand\markdownRendererDollarSignPrototype{#1}}%
\define@key{markdownRendererPrototypes}{percentSign}{%
  \renewcommand\markdownRendererPercentSignPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ampersand}{%
  \renewcommand\markdownRendererAmpersandPrototype{#1}}%
\define@key{markdownRendererPrototypes}{underscore}{%
  \renewcommand\markdownRendererUnderscorePrototype{#1}}%
\define@key{markdownRendererPrototypes}{hash}{%
  \renewcommand\markdownRendererHashPrototype{#1}}%
\define@key{markdownRendererPrototypes}{circumflex}{%
  \renewcommand\markdownRendererCircumflexPrototype{#1}}%
\define@key{markdownRendererPrototypes}{backslash}{%
  \renewcommand\markdownRendererBackslashPrototype{#1}}%
\define@key{markdownRendererPrototypes}{tilde}{%
  \renewcommand\markdownRendererTildePrototype{#1}}%
\define@key{markdownRendererPrototypes}{pipe}{%
  \renewcommand\markdownRendererPipePrototype{#1}}%
\define@key{markdownRendererPrototypes}{codeSpan}{%
  \renewcommand\markdownRendererCodeSpanPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{link}{%
  \renewcommand\markdownRendererLinkPrototype[4]{#1}}%
\define@key{markdownRendererPrototypes}{contentBlock}{%
  \renewcommand\markdownRendererContentBlockPrototype[4]{#1}}%
\define@key{markdownRendererPrototypes}{contentBlockOnlineImage}{%
  \renewcommand\markdownRendererContentBlockOnlineImagePrototype[4]{#1}}%
\define@key{markdownRendererPrototypes}{contentBlockCode}{%
  \renewcommand\markdownRendererContentBlockCodePrototype[5]{#1}}%
\define@key{markdownRendererPrototypes}{image}{%
  \renewcommand\markdownRendererImagePrototype[4]{#1}}%
\define@key{markdownRendererPrototypes}{ulBegin}{%
```

```
  \renewcommand\markdownRendererUlBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ulBeginTight}{%
  \renewcommand\markdownRendererUlBeginTightPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ulItem}{%
  \renewcommand\markdownRendererUlItemPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ulItemEnd}{%
  \renewcommand\markdownRendererUlItemEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ulEnd}{%
  \renewcommand\markdownRendererUlEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{ulEndTight}{%
  \renewcommand\markdownRendererUlEndTightPrototype{#1}}%
\define@key{markdownRendererPrototypes}{olBegin}{%
  \renewcommand\markdownRendererOlBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{olBeginTight}{%
  \renewcommand\markdownRendererOlBeginTightPrototype{#1}}%
\define@key{markdownRendererPrototypes}{olItem}{%
  \renewcommand\markdownRendererOlItemPrototype{#1}}%
\define@key{markdownRendererPrototypes}{olItemWithNumber}{%
  \renewcommand\markdownRendererOlItemWithNumberPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{olItemEnd}{%
  \renewcommand\markdownRendererOlItemEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{olEnd}{%
  \renewcommand\markdownRendererOlEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{olEndTight}{%
  \renewcommand\markdownRendererOlEndTightPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlBegin}{%
  \renewcommand\markdownRendererDlBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlBeginTight}{%
  \renewcommand\markdownRendererDlBeginTightPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlItem}{%
  \renewcommand\markdownRendererDlItemPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{dlItemEnd}{%
  \renewcommand\markdownRendererDlItemEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlDefinitionBegin}{%
  \renewcommand\markdownRendererDlDefinitionBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlDefinitionEnd}{%
  \renewcommand\markdownRendererDlDefinitionEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlEnd}{%
  \renewcommand\markdownRendererDlEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{dlEndTight}{%
  \renewcommand\markdownRendererDlEndTightPrototype{#1}}%
\define@key{markdownRendererPrototypes}{emphasis}{%
  \renewcommand\markdownRendererEmphasisPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{strongEmphasis}{%
  \renewcommand\markdownRendererStrongEmphasisPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{blockQuoteBegin}{%
  \renewcommand\markdownRendererBlockQuoteBeginPrototype{#1}}%
```

```
\define@key{markdownRendererPrototypes}{blockQuoteEnd}{%
  \renewcommand\markdownRendererBlockQuoteEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{inputVerbatim}{%
  \renewcommand\markdownRendererInputVerbatimPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{inputFencedCode}{%
  \renewcommand\markdownRendererInputFencedCodePrototype[2]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataBoolean}{%
  \renewcommand\markdownRendererJekyllDataBooleanPrototype[2]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataEmpty}{%
  \renewcommand\markdownRendererJekyllDataEmptyPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataNumber}{%
  \renewcommand\markdownRendererJekyllDataNumberPrototype[2]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataString}{%
  \renewcommand\markdownRendererJekyllDataStringPrototype[2]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataBegin}{%
  \renewcommand\markdownRendererJekyllDataBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataEnd}{%
  \renewcommand\markdownRendererJekyllDataEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataSequenceBegin}{%
  \renewcommand\markdownRendererJekyllDataSequenceBeginPrototype[2]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataSequenceEnd}{%
  \renewcommand\markdownRendererJekyllDataSequenceEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataMappingBegin}{%
  \renewcommand\markdownRendererJekyllDataMappingBeginPrototype[2]{#1}}%
\define@key{markdownRendererPrototypes}{jekyllDataMappingEnd}{%
  \renewcommand\markdownRendererJekyllDataMappingEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{headingOne}{%
  \renewcommand\markdownRendererHeadingOnePrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{headingTwo}{%
  \renewcommand\markdownRendererHeadingTwoPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{headingThree}{%
  \renewcommand\markdownRendererHeadingThreePrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{headingFour}{%
  \renewcommand\markdownRendererHeadingFourPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{headingFive}{%
  \renewcommand\markdownRendererHeadingFivePrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{headingSix}{%
  \renewcommand\markdownRendererHeadingSixPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{horizontalRule}{%
  \renewcommand\markdownRendererHorizontalRulePrototype{#1}}%
\define@key{markdownRendererPrototypes}{footnote}{%
  \renewcommand\markdownRendererFootnotePrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{cite}{%
  \renewcommand\markdownRendererCitePrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{textCite}{%
  \renewcommand\markdownRendererTextCitePrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{table}{%
```

```
  \renewcommand\markdownRendererTablePrototype[3]{#1}}%
\define@key{markdownRendererPrototypes}{inlineHtmlComment}{%
  \renewcommand\markdownRendererInlineHtmlCommentPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{blockHtmlCommentBegin}{%
  \renewcommand\markdownRendererBlockHtmlCommentBeginPrototype{#1}}%
\define@key{markdownRendererPrototypes}{blockHtmlCommentEnd}{%
  \renewcommand\markdownRendererBlockHtmlCommentEndPrototype{#1}}%
\define@key{markdownRendererPrototypes}{inlineHtmlTag}{%
  \renewcommand\markdownRendererInlineHtmlTagPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{inputBlockHtmlElement}{%
  \renewcommand\markdownRendererInputBlockHtmlElementPrototype[1]{#1}}%
\define@key{markdownRendererPrototypes}{tickedBox}{%
  \renewcommand\markdownRendererTickedBoxPrototype{#1}}%
\define@key{markdownRendererPrototypes}{halfTickedBox}{%
  \renewcommand\markdownRendererHalfTickedBoxPrototype{#1}}%
\define@key{markdownRendererPrototypes}{untickedBox}{%
  \renewcommand\markdownRendererUntickedBoxPrototype{#1}}%
```

The following example LaTeX code showcases a possible configuration of the `\markdownRendererImagePrototype` and `\markdownRendererCodeSpanPrototype` markdown token renderer prototypes.

```
\markdownSetup{
  rendererPrototypes = {
    image = {\includegraphics{#2}},
    codeSpan = {\texttt{#1}},    % Render inline code via `\texttt`.
  }
}
```

2.4 ConTeXt Interface

The ConTeXt interface provides a start-stop macro pair for the typesetting of markdown input from within ConTeXt. The rest of the interface is inherited from the plain TeX interface (see Section 2.2).

```
\writestatus{loading}{ConTeXt User Module / markdown}%
\startmodule[markdown]
\unprotect
```

The ConTeXt interface is implemented by the `t-markdown.tex` ConTeXt module file that can be loaded as follows:

```
\usemodule[t][markdown]
```

It is expected that the special plain TeX characters have the expected category codes, when `\input`ting the file.

2.4.1 Typesetting Markdown

The interface exposes the `\startmarkdown` and `\stopmarkdown` macro pair for the typesetting of a markdown document fragment.

```
\let\startmarkdown\relax
\let\stopmarkdown\relax
```

You may prepend your own code to the `\startmarkdown` macro and redefine the `\stopmarkdown` macro to produce special effects before and after the markdown block.

Note that the `\startmarkdown` and `\stopmarkdown` macros are subject to the same limitations as the `\markdownBegin` and `\markdownEnd` macros exposed by the plain TEX interface.

The following example ConTEXt code showcases the usage of the `\startmarkdown` and `\stopmarkdown` macros:

```
\usemodule[t][markdown]
\starttext
\startmarkdown
_Hello_ **world** ...
\stopmarkdown
\stoptext
```

3 Implementation

This part of the documentation describes the implementation of the interfaces exposed by the package (see Section 2) and is aimed at the developers of the package, as well as the curious users.

Figure 1 shows the high-level structure of the Markdown package: The translation from markdown to TEX *token renderers* is performed by the Lua layer. The plain TEX layer provides default definitions for the token renderers. The LATEX and ConTEXt layers correct idiosyncrasies of the respective TEX formats, and provide format-specific default definitions for the token renderers.

3.1 Lua Implementation

The Lua implementation implements `writer` and `reader` objects that provide the conversion from markdown to plain TEX.

The Lunamark Lua module implements writers for the conversion to various other formats, such as DocBook, Groff, or HTML. These were stripped from the module and the remaining markdown reader and plain TEX writer were hidden behind the converter functions exposed by the Lua interface (see Section 2.1).

```
local upper, gsub, format, length =
  string.upper, string.gsub, string.format, string.len
local concat = table.concat
local P, R, S, V, C, Cg, Cb, Cmt, Cc, Ct, B, Cs, any =
  lpeg.P, lpeg.R, lpeg.S, lpeg.V, lpeg.C, lpeg.Cg, lpeg.Cb,
  lpeg.Cmt, lpeg.Cc, lpeg.Ct, lpeg.B, lpeg.Cs, lpeg.P(1)
```

3.1.1 Utility Functions

This section documents the utility functions used by the plain TEX writer and the markdown reader. These functions are encapsulated in the `util` object. The functions were originally located in the `lunamark/util.lua` file in the Lunamark Lua module.

```
local util = {}
```

The `util.err` method prints an error message `msg` and exits. If `exit_code` is provided, it specifies the exit code. Otherwise, the exit code will be 1.

```
function util.err(msg, exit_code)
  io.stderr:write("markdown.lua: " .. msg .. "\n")
  os.exit(exit_code or 1)
end
```

The `util.cache` method computes the digest of `string` and `salt`, adds the `suffix` and looks into the directory `dir`, whether a file with such a name exists. If it does not, it gets created with `transform(string)` as its content. The filename is then returned.

```
function util.cache(dir, string, salt, transform, suffix)
  local digest = md5.sumhexa(string .. (salt or ""))
  local name = util.pathname(dir, digest .. suffix)
  local file = io.open(name, "r")
  if file == nil then -- If no cache entry exists, then create a new one.
    local file = assert(io.open(name, "w"),
      [[could not open file "]] .. name .. [[" for writing]])
    local result = string
    if transform ~= nil then
      result = transform(result)
    end
    assert(file:write(result))
    assert(file:close())
  end
  return name
end
```

The `util.table_copy` method creates a shallow copy of a table `t` and its metatable.

```
function util.table_copy(t)
  local u = { }
  for k, v in pairs(t) do u[k] = v end
```

```
965   return setmetatable(u, getmetatable(t))
966 end
```

The `util.expand_tabs_in_line` expands tabs in string `s`. If `tabstop` is specified, it is used as the tab stop width. Otherwise, the tab stop width of 4 characters is used. The method is a copy of the tab expansion algorithm from Ierusalimschy [8, Chapter 21].

```
967 function util.expand_tabs_in_line(s, tabstop)
968   local tab = tabstop or 4
969   local corr = 0
970   return (s:gsub("()\t", function(p)
971             local sp = tab - (p - 1 + corr) % tab
972             corr = corr - 1 + sp
973             return string.rep(" ", sp)
974           end))
975 end
```

The `util.walk` method walks a rope `t`, applying a function `f` to each leaf element in order. A rope is an array whose elements may be ropes, strings, numbers, or functions. If a leaf element is a function, call it and get the return value before proceeding.

```
976 function util.walk(t, f)
977   local typ = type(t)
978   if typ == "string" then
979     f(t)
980   elseif typ == "table" then
981     local i = 1
982     local n
983     n = t[i]
984     while n do
985       util.walk(n, f)
986       i = i + 1
987       n = t[i]
988     end
989   elseif typ == "function" then
990     local ok, val = pcall(t)
991     if ok then
992       util.walk(val,f)
993     end
994   else
995     f(tostring(t))
996   end
997 end
```

The `util.flatten` method flattens an array `ary` that does not contain cycles and returns the result.

```
998 function util.flatten(ary)
```

```
  local new = {}
  for _,v in ipairs(ary) do
    if type(v) == "table" then
      for _,w in ipairs(util.flatten(v)) do
        new[#new + 1] = w
      end
    else
      new[#new + 1] = v
    end
  end
  return new
end
```

The `util.rope_to_string` method converts a rope `rope` to a string and returns it. For the definition of a rope, see the definition of the `util.walk` method.

```
function util.rope_to_string(rope)
  local buffer = {}
  util.walk(rope, function(x) buffer[#buffer + 1] = x end)
  return table.concat(buffer)
end
```

The `util.rope_last` method retrieves the last item in a rope. For the definition of a rope, see the definition of the `util.walk` method.

```
function util.rope_last(rope)
  if #rope == 0 then
    return nil
  else
    local l = rope[#rope]
    if type(l) == "table" then
      return util.rope_last(l)
    else
      return l
    end
  end
end
```

Given an array `ary` and a string `x`, the `util.intersperse` method returns an array `new`, such that `ary[i] == new[2*(i-1)+1]` and `new[2*i] == x` for all $1 \leqslant$ `i` $\leqslant$ `#ary`.

```
function util.intersperse(ary, x)
  local new = {}
  local l = #ary
  for i,v in ipairs(ary) do
    local n = #new
    new[n + 1] = v
    if i ~= l then
      new[n + 2] = x
    end
```

```
  end
  return new
end
```

Given an array `ary` and a function `f`, the `util.map` method returns an array `new`, such that `new[i] == f(ary[i])` for all $1 \leqslant$ `i` $\leqslant$ `#ary`.

```
function util.map(ary, f)
  local new = {}
  for i,v in ipairs(ary) do
    new[i] = f(v)
  end
  return new
end
```

Given a table `char_escapes` mapping escapable characters to escaped strings and optionally a table `string_escapes` mapping escapable strings to escaped strings, the `util.escaper` method returns an escaper function that escapes all occurances of escapable strings and characters (in this order).

The method uses LPeg, which is faster than the Lua `string.gsub` built-in method.

```
function util.escaper(char_escapes, string_escapes)
```

Build a string of escapable characters.

```
  local char_escapes_list = ""
  for i,_ in pairs(char_escapes) do
    char_escapes_list = char_escapes_list .. i
  end
```

Create an LPeg capture `escapable` that produces the escaped string corresponding to the matched escapable character.

```
  local escapable = S(char_escapes_list) / char_escapes
```

If `string_escapes` is provided, turn `escapable` into the

$$\sum_{\texttt{(k,v)}\in\texttt{string\_escapes}} \texttt{P(k) / v} + \texttt{escapable}$$

capture that replaces any occurance of the string `k` with the string `v` for each $(\texttt{k}, \texttt{v}) \in \texttt{string\_escapes}$. Note that the pattern summation is not commutative and its operands are inspected in the summation order during the matching. As a corrolary, the strings always take precedence over the characters.

```
  if string_escapes then
    for k,v in pairs(string_escapes) do
      escapable = P(k) / v + escapable
    end
  end
```

Create an LPeg capture `escape_string` that captures anything `escapable` does and matches any other unmatched characters.

```
  local escape_string = Cs((escapable + any)^0)
```

Return a function that matches the input string `s` against the `escape_string` capture.

```
  return function(s)
    return lpeg.match(escape_string, s)
  end
end
```

The `util.pathname` method produces a pathname out of a directory name `dir` and a filename `file` and returns it.

```
function util.pathname(dir, file)
  if #dir == 0 then
    return file
  else
    return dir .. "/" .. file
  end
end
```

3.1.2 HTML Entities

This section documents the HTML entities recognized by the markdown reader. These functions are encapsulated in the `entities` object. The functions were originally located in the `lunamark/entities.lua` file in the Lunamark Lua module.

```
local entities = {}

local character_entities = {
  ["Tab"] = 9,
  ["NewLine"] = 10,
  ["excl"] = 33,
  ["quot"] = 34,
  ["QUOT"] = 34,
  ["num"] = 35,
  ["dollar"] = 36,
  ["percnt"] = 37,
  ["amp"] = 38,
  ["AMP"] = 38,
  ["apos"] = 39,
  ["lpar"] = 40,
  ["rpar"] = 41,
  ["ast"] = 42,
  ["midast"] = 42,
  ["plus"] = 43,
  ["comma"] = 44,
  ["period"] = 46,
  ["sol"] = 47,
  ["colon"] = 58,
  ["semi"] = 59,
```

```
  ["lt"] = 60,
  ["LT"] = 60,
  ["equals"] = 61,
  ["gt"] = 62,
  ["GT"] = 62,
  ["quest"] = 63,
  ["commat"] = 64,
  ["lsqb"] = 91,
  ["lbrack"] = 91,
  ["bsol"] = 92,
  ["rsqb"] = 93,
  ["rbrack"] = 93,
  ["Hat"] = 94,
  ["lowbar"] = 95,
  ["grave"] = 96,
  ["DiacriticalGrave"] = 96,
  ["lcub"] = 123,
  ["lbrace"] = 123,
  ["verbar"] = 124,
  ["vert"] = 124,
  ["VerticalLine"] = 124,
  ["rcub"] = 125,
  ["rbrace"] = 125,
  ["nbsp"] = 160,
  ["NonBreakingSpace"] = 160,
  ["iexcl"] = 161,
  ["cent"] = 162,
  ["pound"] = 163,
  ["curren"] = 164,
  ["yen"] = 165,
  ["brvbar"] = 166,
  ["sect"] = 167,
  ["Dot"] = 168,
  ["die"] = 168,
  ["DoubleDot"] = 168,
  ["uml"] = 168,
  ["copy"] = 169,
  ["COPY"] = 169,
  ["ordf"] = 170,
  ["laquo"] = 171,
  ["not"] = 172,
  ["shy"] = 173,
  ["reg"] = 174,
  ["circledR"] = 174,
  ["REG"] = 174,
  ["macr"] = 175,
  ["OverBar"] = 175,
```

```
1141    ["strns"] = 175,
1142    ["deg"] = 176,
1143    ["plusmn"] = 177,
1144    ["pm"] = 177,
1145    ["PlusMinus"] = 177,
1146    ["sup2"] = 178,
1147    ["sup3"] = 179,
1148    ["acute"] = 180,
1149    ["DiacriticalAcute"] = 180,
1150    ["micro"] = 181,
1151    ["para"] = 182,
1152    ["middot"] = 183,
1153    ["centerdot"] = 183,
1154    ["CenterDot"] = 183,
1155    ["cedil"] = 184,
1156    ["Cedilla"] = 184,
1157    ["sup1"] = 185,
1158    ["ordm"] = 186,
1159    ["raquo"] = 187,
1160    ["frac14"] = 188,
1161    ["frac12"] = 189,
1162    ["half"] = 189,
1163    ["frac34"] = 190,
1164    ["iquest"] = 191,
1165    ["Agrave"] = 192,
1166    ["Aacute"] = 193,
1167    ["Acirc"] = 194,
1168    ["Atilde"] = 195,
1169    ["Auml"] = 196,
1170    ["Aring"] = 197,
1171    ["AElig"] = 198,
1172    ["Ccedil"] = 199,
1173    ["Egrave"] = 200,
1174    ["Eacute"] = 201,
1175    ["Ecirc"] = 202,
1176    ["Euml"] = 203,
1177    ["Igrave"] = 204,
1178    ["Iacute"] = 205,
1179    ["Icirc"] = 206,
1180    ["Iuml"] = 207,
1181    ["ETH"] = 208,
1182    ["Ntilde"] = 209,
1183    ["Ograve"] = 210,
1184    ["Oacute"] = 211,
1185    ["Ocirc"] = 212,
1186    ["Otilde"] = 213,
1187    ["Ouml"] = 214,
```

```
  ["times"] = 215,
  ["Oslash"] = 216,
  ["Ugrave"] = 217,
  ["Uacute"] = 218,
  ["Ucirc"] = 219,
  ["Uuml"] = 220,
  ["Yacute"] = 221,
  ["THORN"] = 222,
  ["szlig"] = 223,
  ["agrave"] = 224,
  ["aacute"] = 225,
  ["acirc"] = 226,
  ["atilde"] = 227,
  ["auml"] = 228,
  ["aring"] = 229,
  ["aelig"] = 230,
  ["ccedil"] = 231,
  ["egrave"] = 232,
  ["eacute"] = 233,
  ["ecirc"] = 234,
  ["euml"] = 235,
  ["igrave"] = 236,
  ["iacute"] = 237,
  ["icirc"] = 238,
  ["iuml"] = 239,
  ["eth"] = 240,
  ["ntilde"] = 241,
  ["ograve"] = 242,
  ["oacute"] = 243,
  ["ocirc"] = 244,
  ["otilde"] = 245,
  ["ouml"] = 246,
  ["divide"] = 247,
  ["div"] = 247,
  ["oslash"] = 248,
  ["ugrave"] = 249,
  ["uacute"] = 250,
  ["ucirc"] = 251,
  ["uuml"] = 252,
  ["yacute"] = 253,
  ["thorn"] = 254,
  ["yuml"] = 255,
  ["Amacr"] = 256,
  ["amacr"] = 257,
  ["Abreve"] = 258,
  ["abreve"] = 259,
  ["Aogon"] = 260,
```

```
1235    ["aogon"] = 261,
1236    ["Cacute"] = 262,
1237    ["cacute"] = 263,
1238    ["Ccirc"] = 264,
1239    ["ccirc"] = 265,
1240    ["Cdot"] = 266,
1241    ["cdot"] = 267,
1242    ["Ccaron"] = 268,
1243    ["ccaron"] = 269,
1244    ["Dcaron"] = 270,
1245    ["dcaron"] = 271,
1246    ["Dstrok"] = 272,
1247    ["dstrok"] = 273,
1248    ["Emacr"] = 274,
1249    ["emacr"] = 275,
1250    ["Edot"] = 278,
1251    ["edot"] = 279,
1252    ["Eogon"] = 280,
1253    ["eogon"] = 281,
1254    ["Ecaron"] = 282,
1255    ["ecaron"] = 283,
1256    ["Gcirc"] = 284,
1257    ["gcirc"] = 285,
1258    ["Gbreve"] = 286,
1259    ["gbreve"] = 287,
1260    ["Gdot"] = 288,
1261    ["gdot"] = 289,
1262    ["Gcedil"] = 290,
1263    ["Hcirc"] = 292,
1264    ["hcirc"] = 293,
1265    ["Hstrok"] = 294,
1266    ["hstrok"] = 295,
1267    ["Itilde"] = 296,
1268    ["itilde"] = 297,
1269    ["Imacr"] = 298,
1270    ["imacr"] = 299,
1271    ["Iogon"] = 302,
1272    ["iogon"] = 303,
1273    ["Idot"] = 304,
1274    ["imath"] = 305,
1275    ["inodot"] = 305,
1276    ["IJlig"] = 306,
1277    ["ijlig"] = 307,
1278    ["Jcirc"] = 308,
1279    ["jcirc"] = 309,
1280    ["Kcedil"] = 310,
1281    ["kcedil"] = 311,
```

```
  ["kgreen"] = 312,
  ["Lacute"] = 313,
  ["lacute"] = 314,
  ["Lcedil"] = 315,
  ["lcedil"] = 316,
  ["Lcaron"] = 317,
  ["lcaron"] = 318,
  ["Lmidot"] = 319,
  ["lmidot"] = 320,
  ["Lstrok"] = 321,
  ["lstrok"] = 322,
  ["Nacute"] = 323,
  ["nacute"] = 324,
  ["Ncedil"] = 325,
  ["ncedil"] = 326,
  ["Ncaron"] = 327,
  ["ncaron"] = 328,
  ["napos"] = 329,
  ["ENG"] = 330,
  ["eng"] = 331,
  ["Omacr"] = 332,
  ["omacr"] = 333,
  ["Odblac"] = 336,
  ["odblac"] = 337,
  ["OElig"] = 338,
  ["oelig"] = 339,
  ["Racute"] = 340,
  ["racute"] = 341,
  ["Rcedil"] = 342,
  ["rcedil"] = 343,
  ["Rcaron"] = 344,
  ["rcaron"] = 345,
  ["Sacute"] = 346,
  ["sacute"] = 347,
  ["Scirc"] = 348,
  ["scirc"] = 349,
  ["Scedil"] = 350,
  ["scedil"] = 351,
  ["Scaron"] = 352,
  ["scaron"] = 353,
  ["Tcedil"] = 354,
  ["tcedil"] = 355,
  ["Tcaron"] = 356,
  ["tcaron"] = 357,
  ["Tstrok"] = 358,
  ["tstrok"] = 359,
  ["Utilde"] = 360,
```

```
["utilde"] = 361,
["Umacr"] = 362,
["umacr"] = 363,
["Ubreve"] = 364,
["ubreve"] = 365,
["Uring"] = 366,
["uring"] = 367,
["Udblac"] = 368,
["udblac"] = 369,
["Uogon"] = 370,
["uogon"] = 371,
["Wcirc"] = 372,
["wcirc"] = 373,
["Ycirc"] = 374,
["ycirc"] = 375,
["Yuml"] = 376,
["Zacute"] = 377,
["zacute"] = 378,
["Zdot"] = 379,
["zdot"] = 380,
["Zcaron"] = 381,
["zcaron"] = 382,
["fnof"] = 402,
["imped"] = 437,
["gacute"] = 501,
["jmath"] = 567,
["circ"] = 710,
["caron"] = 711,
["Hacek"] = 711,
["breve"] = 728,
["Breve"] = 728,
["dot"] = 729,
["DiacriticalDot"] = 729,
["ring"] = 730,
["ogon"] = 731,
["tilde"] = 732,
["DiacriticalTilde"] = 732,
["dblac"] = 733,
["DiacriticalDoubleAcute"] = 733,
["DownBreve"] = 785,
["UnderBar"] = 818,
["Alpha"] = 913,
["Beta"] = 914,
["Gamma"] = 915,
["Delta"] = 916,
["Epsilon"] = 917,
["Zeta"] = 918,
```

```
1376  ["Eta"] = 919,
1377  ["Theta"] = 920,
1378  ["Iota"] = 921,
1379  ["Kappa"] = 922,
1380  ["Lambda"] = 923,
1381  ["Mu"] = 924,
1382  ["Nu"] = 925,
1383  ["Xi"] = 926,
1384  ["Omicron"] = 927,
1385  ["Pi"] = 928,
1386  ["Rho"] = 929,
1387  ["Sigma"] = 931,
1388  ["Tau"] = 932,
1389  ["Upsilon"] = 933,
1390  ["Phi"] = 934,
1391  ["Chi"] = 935,
1392  ["Psi"] = 936,
1393  ["Omega"] = 937,
1394  ["alpha"] = 945,
1395  ["beta"] = 946,
1396  ["gamma"] = 947,
1397  ["delta"] = 948,
1398  ["epsiv"] = 949,
1399  ["varepsilon"] = 949,
1400  ["epsilon"] = 949,
1401  ["zeta"] = 950,
1402  ["eta"] = 951,
1403  ["theta"] = 952,
1404  ["iota"] = 953,
1405  ["kappa"] = 954,
1406  ["lambda"] = 955,
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2837  ["LessSlantEqual"] = 10877,
2838  ["leqslant"] = 10877,
2839  ["ges"] = 10878,
2840  ["GreaterSlantEqual"] = 10878,
2841  ["geqslant"] = 10878,
2842  ["lesdot"] = 10879,
2843  ["gesdot"] = 10880,
2844  ["lesdoto"] = 10881,
2845  ["gesdoto"] = 10882,
2846  ["lesdotor"] = 10883,
2847  ["gesdotol"] = 10884,
2848  ["lap"] = 10885,
2849  ["lessapprox"] = 10885,
2850  ["gap"] = 10886,
2851  ["gtrapprox"] = 10886,
2852  ["lne"] = 10887,
2853  ["lneq"] = 10887,
2854  ["gne"] = 10888,
2855  ["gneq"] = 10888,
2856  ["lnap"] = 10889,
2857  ["lnapprox"] = 10889,
2858  ["gnap"] = 10890,
2859  ["gnapprox"] = 10890,
2860  ["lEg"] = 10891,
2861  ["lesseqqgtr"] = 10891,
2862  ["gEl"] = 10892,
2863  ["gtreqqless"] = 10892,
2864  ["lsime"] = 10893,
2865  ["gsime"] = 10894,
2866  ["lsimg"] = 10895,
2867  ["gsiml"] = 10896,
2868  ["lgE"] = 10897,
2869  ["glE"] = 10898,
2870  ["lesges"] = 10899,
2871  ["gesles"] = 10900,
2872  ["els"] = 10901,
2873  ["eqslantless"] = 10901,
2874  ["egs"] = 10902,
2875  ["eqslantgtr"] = 10902,
2876  ["elsdot"] = 10903,
2877  ["egsdot"] = 10904,
2878  ["el"] = 10905,
2879  ["eg"] = 10906,
```

```
["siml"] = 10909,
["simg"] = 10910,
["simlE"] = 10911,
["simgE"] = 10912,
["LessLess"] = 10913,
["GreaterGreater"] = 10914,
["glj"] = 10916,
["gla"] = 10917,
["ltcc"] = 10918,
["gtcc"] = 10919,
["lescc"] = 10920,
["gescc"] = 10921,
["smt"] = 10922,
["lat"] = 10923,
["smte"] = 10924,
["late"] = 10925,
["bumpE"] = 10926,
["pre"] = 10927,
["preceq"] = 10927,
["PrecedesEqual"] = 10927,
["sce"] = 10928,
["succeq"] = 10928,
["SucceedsEqual"] = 10928,
["prE"] = 10931,
["scE"] = 10932,
["prnE"] = 10933,
["precneqq"] = 10933,
["scnE"] = 10934,
["succneqq"] = 10934,
["prap"] = 10935,
["precapprox"] = 10935,
["scap"] = 10936,
["succapprox"] = 10936,
["prnap"] = 10937,
["precnapprox"] = 10937,
["scnap"] = 10938,
["succnapprox"] = 10938,
["Pr"] = 10939,
["Sc"] = 10940,
["subdot"] = 10941,
["supdot"] = 10942,
["subplus"] = 10943,
["supplus"] = 10944,
["submult"] = 10945,
["supmult"] = 10946,
["subedot"] = 10947,
["supedot"] = 10948,
```

```
["subE"] = 10949,
["subseteqq"] = 10949,
["supE"] = 10950,
["supseteqq"] = 10950,
["subsim"] = 10951,
["supsim"] = 10952,
["subnE"] = 10955,
["subsetneqq"] = 10955,
["supnE"] = 10956,
["supsetneqq"] = 10956,
["csub"] = 10959,
["csup"] = 10960,
["csube"] = 10961,
["csupe"] = 10962,
["subsup"] = 10963,
["supsub"] = 10964,
["subsub"] = 10965,
["supsup"] = 10966,
["suphsub"] = 10967,
["supdsub"] = 10968,
["forkv"] = 10969,
["topfork"] = 10970,
["mlcp"] = 10971,
["Dashv"] = 10980,
["DoubleLeftTee"] = 10980,
["Vdashl"] = 10982,
["Barv"] = 10983,
["vBar"] = 10984,
["vBarv"] = 10985,
["Vbar"] = 10987,
["Not"] = 10988,
["bNot"] = 10989,
["rnmid"] = 10990,
["cirmid"] = 10991,
["midcir"] = 10992,
["topcir"] = 10993,
["nhpar"] = 10994,
["parsim"] = 10995,
["parsl"] = 11005,
["fflig"] = 64256,
["filig"] = 64257,
["fllig"] = 64258,
["ffilig"] = 64259,
["ffllig"] = 64260,
["Ascr"] = 119964,
["Cscr"] = 119966,
["Dscr"] = 119967,
```

```
  ["Gscr"] = 119970,
  ["Jscr"] = 119973,
  ["Kscr"] = 119974,
  ["Nscr"] = 119977,
  ["Oscr"] = 119978,
  ["Pscr"] = 119979,
  ["Qscr"] = 119980,
  ["Sscr"] = 119982,
  ["Tscr"] = 119983,
  ["Uscr"] = 119984,
  ["Vscr"] = 119985,
  ["Wscr"] = 119986,
  ["Xscr"] = 119987,
  ["Yscr"] = 119988,
  ["Zscr"] = 119989,
  ["ascr"] = 119990,
  ["bscr"] = 119991,
  ["cscr"] = 119992,
  ["dscr"] = 119993,
  ["fscr"] = 119995,
  ["hscr"] = 119997,
  ["iscr"] = 119998,
  ["jscr"] = 119999,
  ["kscr"] = 120000,
  ["lscr"] = 120001,
  ["mscr"] = 120002,
  ["nscr"] = 120003,
  ["pscr"] = 120005,
  ["qscr"] = 120006,
  ["rscr"] = 120007,
  ["sscr"] = 120008,
  ["tscr"] = 120009,
  ["uscr"] = 120010,
  ["vscr"] = 120011,
  ["wscr"] = 120012,
  ["xscr"] = 120013,
  ["yscr"] = 120014,
  ["zscr"] = 120015,
  ["Afr"] = 120068,
  ["Bfr"] = 120069,
  ["Dfr"] = 120071,
  ["Efr"] = 120072,
  ["Ffr"] = 120073,
  ["Gfr"] = 120074,
  ["Jfr"] = 120077,
  ["Kfr"] = 120078,
  ["Lfr"] = 120079,
```

```
3021    ["Mfr"] = 120080,
3022    ["Nfr"] = 120081,
3023    ["Ofr"] = 120082,
3024    ["Pfr"] = 120083,
3025    ["Qfr"] = 120084,
3026    ["Sfr"] = 120086,
3027    ["Tfr"] = 120087,
3028    ["Ufr"] = 120088,
3029    ["Vfr"] = 120089,
3030    ["Wfr"] = 120090,
3031    ["Xfr"] = 120091,
3032    ["Yfr"] = 120092,
3033    ["afr"] = 120094,
3034    ["bfr"] = 120095,
3035    ["cfr"] = 120096,
3036    ["dfr"] = 120097,
3037    ["efr"] = 120098,
3038    ["ffr"] = 120099,
3039    ["gfr"] = 120100,
3040    ["hfr"] = 120101,
3041    ["ifr"] = 120102,
3042    ["jfr"] = 120103,
3043    ["kfr"] = 120104,
3044    ["lfr"] = 120105,
3045    ["mfr"] = 120106,
3046    ["nfr"] = 120107,
3047    ["ofr"] = 120108,
3048    ["pfr"] = 120109,
3049    ["qfr"] = 120110,
3050    ["rfr"] = 120111,
3051    ["sfr"] = 120112,
3052    ["tfr"] = 120113,
3053    ["ufr"] = 120114,
3054    ["vfr"] = 120115,
3055    ["wfr"] = 120116,
3056    ["xfr"] = 120117,
3057    ["yfr"] = 120118,
3058    ["zfr"] = 120119,
3059    ["Aopf"] = 120120,
3060    ["Bopf"] = 120121,
3061    ["Dopf"] = 120123,
3062    ["Eopf"] = 120124,
3063    ["Fopf"] = 120125,
3064    ["Gopf"] = 120126,
3065    ["Iopf"] = 120128,
3066    ["Jopf"] = 120129,
3067    ["Kopf"] = 120130,
```

```
  ["Lopf"] = 120131,
  ["Mopf"] = 120132,
  ["Oopf"] = 120134,
  ["Sopf"] = 120138,
  ["Topf"] = 120139,
  ["Uopf"] = 120140,
  ["Vopf"] = 120141,
  ["Wopf"] = 120142,
  ["Xopf"] = 120143,
  ["Yopf"] = 120144,
  ["aopf"] = 120146,
  ["bopf"] = 120147,
  ["copf"] = 120148,
  ["dopf"] = 120149,
  ["eopf"] = 120150,
  ["fopf"] = 120151,
  ["gopf"] = 120152,
  ["hopf"] = 120153,
  ["iopf"] = 120154,
  ["jopf"] = 120155,
  ["kopf"] = 120156,
  ["lopf"] = 120157,
  ["mopf"] = 120158,
  ["nopf"] = 120159,
  ["oopf"] = 120160,
  ["popf"] = 120161,
  ["qopf"] = 120162,
  ["ropf"] = 120163,
  ["sopf"] = 120164,
  ["topf"] = 120165,
  ["uopf"] = 120166,
  ["vopf"] = 120167,
  ["wopf"] = 120168,
  ["xopf"] = 120169,
  ["yopf"] = 120170,
  ["zopf"] = 120171,
}
```

Given a string `s` of decimal digits, the `entities.dec_entity` returns the corresponding UTF8-encoded Unicode codepoint.

```
function entities.dec_entity(s)
  return unicode.utf8.char(tonumber(s))
end
```

Given a string `s` of hexadecimal digits, the `entities.hex_entity` returns the corresponding UTF8-encoded Unicode codepoint.

```
function entities.hex_entity(s)
  return unicode.utf8.char(tonumber("0x"..s))
```

```
end
```

Given a character entity name `s` (like `ouml`), the `entities.char_entity` returns the corresponding UTF8-encoded Unicode codepoint.

```
function entities.char_entity(s)
  local n = character_entities[s]
  if n == nil then
    return "&" .. s .. ";"
  end
  return unicode.utf8.char(n)
end
```

3.1.3 Plain TEX Writer

This section documents the `writer` object, which implements the routines for producing the TEX output. The object is an amalgamate of the generic, TEX, LATEX writer objects that were located in the `lunamark/writer/generic.lua`, `lunamark/writer/tex.lua`, and `lunamark/writer/latex.lua` files in the Lunamark Lua module.

Although not specified in the Lua interface (see Section 2.1), the `writer` object is exported, so that the curious user could easily tinker with the methods of the objects produced by the `writer.new` method described below. The user should be aware, however, that the implementation may change in a future revision.

```
M.writer = {}
```

The `writer.new` method creates and returns a new TEX writer object associated with the Lua interface options (see Section 2.1.2) `options`. When `options` are unspecified, it is assumed that an empty table was passed to the method.

The objects produced by the `writer.new` method expose instance methods and variables of their own. As a convention, I will refer to these ⟨*member*⟩s as `writer->`⟨*member*⟩. All member variables are immutable unless explicitly stated otherwise.

```
function M.writer.new(options)
  local self = {}
  options = options or {}
```

Make the `options` table inherit from the `defaultOptions` table.

```
  setmetatable(options, { __index = function (_, key)
    return defaultOptions[key] end })
```

Parse the `slice` option and define `writer->slice_begin` `writer->slice_end`, and `writer->is_writing`. The `writer->is_writing` member variable is mutable.

```
  local slice_specifiers = {}
  for specifier in options.slice:gmatch("[^%s]+") do
    table.insert(slice_specifiers, specifier)
  end
```

```
3128
3129  if #slice_specifiers == 2 then
3130    self.slice_begin, self.slice_end = table.unpack(slice_specifiers)
3131    local slice_begin_type = self.slice_begin:sub(1, 1)
3132    if slice_begin_type ~= "^" and slice_begin_type ~= "$" then
3133      self.slice_begin = "^" .. self.slice_begin
3134    end
3135    local slice_end_type = self.slice_end:sub(1, 1)
3136    if slice_end_type ~= "^" and slice_end_type ~= "$" then
3137      self.slice_end = "$" .. self.slice_end
3138    end
3139  elseif #slice_specifiers == 1 then
3140    self.slice_begin = "^" .. slice_specifiers[1]
3141    self.slice_end = "$" .. slice_specifiers[1]
3142  end
3143
3144  if self.slice_begin == "^" and self.slice_end ~= "^" then
3145    self.is_writing = true
3146  else
3147    self.is_writing = false
3148  end
```

Define `writer->suffix` as the suffix of the produced cache files.

```
3149  self.suffix = ".tex"
```

Define `writer->space` as the output format of a space character.

```
3150  self.space = " "
```

Define `writer->nbsp` as the output format of a non-breaking space character.

```
3151  self.nbsp = "\\markdownRendererNbsp{}"
```

Define `writer->plain` as a function that will transform an input plain text block `s` to the output format.

```
3152  function self.plain(s)
3153    return s
3154  end
```

Define `writer->paragraph` as a function that will transform an input paragraph `s` to the output format.

```
3155  function self.paragraph(s)
3156    if not self.is_writing then return "" end
3157    return s
3158  end
```

Define `writer->pack` as a function that will take the filename `name` of the output file prepared by the reader and transform it to the output format.

```
3159  function self.pack(name)
3160    return [[\input ]] .. name .. [[\relax]]
3161  end
```

Define `writer->interblocksep` as the output format of a block element separator.

```
function self.interblocksep()
  if not self.is_writing then return "" end
  return "\\markdownRendererInterblockSeparator\n{}"
end
```

Define `writer->linebreak` as the output format of a forced line break.

```
self.linebreak = "\\markdownRendererLineBreak\n{}"
```

Define `writer->ellipsis` as the output format of an ellipsis.

```
self.ellipsis = "\\markdownRendererEllipsis{}"
```

Define `writer->hrule` as the output format of a horizontal rule.

```
function self.hrule()
  if not self.is_writing then return "" end
  return "\\markdownRendererHorizontalRule{}"
end
```

Define tables `escaped_uri_chars`, `escaped_citation_chars`, and `escaped_minimal_strings` containing the mapping from special plain characters and character strings that always need to be escaped.

```
local escaped_uri_chars = {
  ["{"] = "\\markdownRendererLeftBrace{}",
  ["}"] = "\\markdownRendererRightBrace{}",
  ["%"] = "\\markdownRendererPercentSign{}",
  ["\\"] = "\\markdownRendererBackslash{}",
}
local escaped_citation_chars = {
  ["{"] = "\\markdownRendererLeftBrace{}",
  ["}"] = "\\markdownRendererRightBrace{}",
  ["%"] = "\\markdownRendererPercentSign{}",
  ["\\"] = "\\markdownRendererBackslash{}",
  ["#"] = "\\markdownRendererHash{}",
}
local escaped_minimal_strings = {
  ["^^"] = "\\markdownRendererCircumflex\\markdownRendererCircumflex ",
  ["☒"] = "\\markdownRendererTickedBox{}",
  ["⊡"] = "\\markdownRendererHalfTickedBox{}",
  ["▫"] = "\\markdownRendererUntickedBox{}",
}
```

Define a table `escaped_chars` containing the mapping from special plain TEX characters (including the active pipe character (`|`) of ConTEXt) that need to be escaped for typeset content.

```
local escaped_chars = {
  ["{"] = "\\markdownRendererLeftBrace{}",
  ["}"] = "\\markdownRendererRightBrace{}",
  ["%"] = "\\markdownRendererPercentSign{}",
```

```
3195      ["\\"] = "\\markdownRendererBackslash{}",
3196      ["#"] = "\\markdownRendererHash{}",
3197      ["$"] = "\\markdownRendererDollarSign{}",
3198      ["&"] = "\\markdownRendererAmpersand{}",
3199      ["_"] = "\\markdownRendererUnderscore{}",
3200      ["^"] = "\\markdownRendererCircumflex{}",
3201      ["~"] = "\\markdownRendererTilde{}",
3202      ["|"] = "\\markdownRendererPipe{}",
3203    }
```

Use the `escaped_chars`, `escaped_uri_chars`, `escaped_citation_chars`, and `escaped_minimal_strings` tables to create the `escape`, `escape_citation`, `escape_uri`, and `escape_minimal` escaper functions.

```
3204  local escape = util.escaper(escaped_chars, escaped_minimal_strings)
3205  local escape_citation = util.escaper(escaped_citation_chars,
3206    escaped_minimal_strings)
3207  local escape_uri = util.escaper(escaped_uri_chars, escaped_minimal_strings)
3208  local escape_minimal = util.escaper({}, escaped_minimal_strings)
```

Define `writer->string` as a function that will transform an input plain text span `s` to the output format, `writer->citation` as a function that will transform an input citation name `c` to the output format, and `writer->uri` as a function that will transform an input URI `u` to the output format. If the `hybrid` option is enabled, use the `escape_minimal`. Otherwise, use the `escape`, `escape_citation`, and `escape_uri` functions.

```
3209  if options.hybrid then
3210    self.string = escape_minimal
3211    self.citation = escape_minimal
3212    self.uri = escape_minimal
3213  else
3214    self.string = escape
3215    self.citation = escape_citation
3216    self.uri = escape_uri
3217  end
```

Define `writer->escape` as a function that will transform an input plain text span to the output format. Unlike the `writer->string` function, `writer->escape` always uses the `escape` function, even when the `hybrid` option is enabled.

```
3218  self.escape = escape
```

Define `writer->code` as a function that will transform an input inlined code span `s` to the output format.

```
3219  function self.code(s)
3220    return {"\\markdownRendererCodeSpan{",self.escape(s),"}"}
3221  end
```

Define `writer->link` as a function that will transform an input hyperlink to the output format, where `lab` corresponds to the label, `src` to URI, and `tit` to the title of the link.

```
function self.link(lab,src,tit)
  return {"\\markdownRendererLink{",lab,"}",
                          "{",self.escape(src),"}",
                          "{",self.uri(src),"}",
                          "{",self.string(tit or ""),"}"}
end
```

Define `writer->table` as a function that will transform an input table to the output format, where `rows` is a sequence of columns and a column is a sequence of cell texts.

```
function self.table(rows, caption)
  if not self.is_writing then return "" end
  local buffer = {"\\markdownRendererTable{",
    caption or "", "}{", #rows - 1, "}{", #rows[1], "}"}
  local temp = rows[2] -- put alignments on the first row
  rows[2] = rows[1]
  rows[1] = temp
  for i, row in ipairs(rows) do
    table.insert(buffer, "{")
    for _, column in ipairs(row) do
      if i > 1 then -- do not use braces for alignments
        table.insert(buffer, "{")
      end
      table.insert(buffer, column)
      if i > 1 then
        table.insert(buffer, "}")
      end
    end
    table.insert(buffer, "}")
  end
  return buffer
end
```

Define `writer->image` as a function that will transform an input image to the output format, where `lab` corresponds to the label, `src` to the URL, and `tit` to the title of the image.

```
function self.image(lab,src,tit)
  return {"\\markdownRendererImage{",lab,"}",
                           "{",self.string(src),"}",
                           "{",self.uri(src),"}",
                           "{",self.string(tit or ""),"}"}
end
```

The `languages_json` table maps programming language filename extensions to fence infostrings. All `options.contentBlocksLanguageMap` files located by the

KPathSea library are loaded into a chain of tables. `languages_json` corresponds to the first table and is chained with the rest via Lua metatables.

```
local languages_json = (function()
  local ran_ok, kpse = pcall(require, "kpse")
  if ran_ok then
    kpse.set_program_name("luatex")
```

If the KPathSea library is unavailable, perhaps because we are using LuaMetaTEX, we will only locate the `options.contentBlocksLanguageMap` in the current working directory:

```
  else
    kpse = {lookup=function(filename, options) return filename end}
  end
  local base, prev, curr
  for _, filename in ipairs{kpse.lookup(options.contentBlocksLanguageMap,
                                        { all=true })} do
    local file = io.open(filename, "r")
    if not file then goto continue end
    json = file:read("*all"):gsub('("[^\n]-"):','[%1]=')
    curr = (function()
      local _ENV={ json=json, load=load } -- run in sandbox
      return load("return "..json)()
    end)()
    if type(curr) == "table" then
      if base == nil then
        base = curr
      else
        setmetatable(prev, { __index = curr })
      end
      prev = curr
    end
    ::continue::
  end
  return base or {}
end)()
```

Define `writer->contentblock` as a function that will transform an input iA Writer content block to the output format, where `src` corresponds to the URI prefix, `suf` to the URI extension, `type` to the type of the content block (`localfile` or `onlineimage`), and `tit` to the title of the content block.

```
function self.contentblock(src,suf,type,tit)
  if not self.is_writing then return "" end
  src = src.."."..suf
  suf = suf:lower()
  if type == "onlineimage" then
    return {"\\markdownRendererContentBlockOnlineImage{",suf,"}",
                              "{",self.string(src),"}",
```

```
                              "{",self.uri(src),"}",
                              "{",self.string(tit or ""),"}"}
    elseif languages_json[suf] then
      return {"\\markdownRendererContentBlockCode{",suf,"}",
                              "{",self.string(languages_json[suf]),"}",
                              "{",self.string(src),"}",
                              "{",self.uri(src),"}",
                              "{",self.string(tit or ""),"}"}
    else
      return {"\\markdownRendererContentBlock{",suf,"}",
                              "{",self.string(src),"}",
                              "{",self.uri(src),"}",
                              "{",self.string(tit or ""),"}"}
    end
  end
```

Define `writer->bulletlist` as a function that will transform an input bulleted list to the output format, where `items` is an array of the list items and `tight` specifies, whether the list is tight or not.

```
  local function ulitem(s)
    return {"\\markdownRendererUlItem ",s,
            "\\markdownRendererUlItemEnd "}
  end

  function self.bulletlist(items,tight)
    if not self.is_writing then return "" end
    local buffer = {}
    for _,item in ipairs(items) do
      buffer[#buffer + 1] = ulitem(item)
    end
    local contents = util.intersperse(buffer,"\n")
    if tight and options.tightLists then
      return {"\\markdownRendererUlBeginTight\n",contents,
        "\n\\markdownRendererUlEndTight "}
    else
      return {"\\markdownRendererUlBegin\n",contents,
        "\n\\markdownRendererUlEnd "}
    end
  end
```

Define `writer->ollist` as a function that will transform an input ordered list to the output format, where `items` is an array of the list items and `tight` specifies, whether the list is tight or not. If the optional parameter `startnum` is present, it should be used as the number of the first list item.

```
  local function olitem(s,num)
    if num ~= nil then
      return {"\\markdownRendererOlItemWithNumber{",num,"}",s,
```

```
3330                "\\markdownRendererOlItemEnd "}
3331      else
3332        return {"\\markdownRendererOlItem ",s,
3333                "\\markdownRendererOlItemEnd "}
3334      end
3335    end
3336
3337    function self.orderedlist(items,tight,startnum)
3338      if not self.is_writing then return "" end
3339      local buffer = {}
3340      local num = startnum
3341      for _,item in ipairs(items) do
3342        buffer[#buffer + 1] = olitem(item,num)
3343        if num ~= nil then
3344          num = num + 1
3345        end
3346      end
3347      local contents = util.intersperse(buffer,"\n")
3348      if tight and options.tightLists then
3349        return {"\\markdownRendererOlBeginTight\n",contents,
3350                "\n\\markdownRendererOlEndTight "}
3351      else
3352        return {"\\markdownRendererOlBegin\n",contents,
3353                "\n\\markdownRendererOlEnd "}
3354      end
3355    end
```

Define `writer->inline_html_comment` as a function that will transform the contents of an inline HTML comment, to the output format, where `contents` are the contents of the HTML comment.

```
3356    function self.inline_html_comment(contents)
3357      return {"\\markdownRendererInlineHtmlComment{",contents,"}"}
3358    end
```

Define `writer->block_html_comment` as a function that will transform the contents of a block HTML comment, to the output format, where `contents` are the contents of the HTML comment.

```
3359    function self.block_html_comment(contents)
3360      if not self.is_writing then return "" end
3361      return {"\\markdownRendererBlockHtmlCommentBegin\n",contents,
3362              "\n\\markdownRendererBlockHtmlCommentEnd "}
3363    end
```

Define `writer->inline_html_tag` as a function that will transform the contents of an opening, closing, or empty inline HTML tag to the output format, where `contents` are the contents of the HTML tag.

```
3364    function self.inline_html_tag(contents)
3365      return {"\\markdownRendererInlineHtmlTag{",self.string(contents),"}"}
```

```
3366   end
```

Define `writer->block_html_element` as a function that will transform the contents of a block HTML element to the output format, where `s` are the contents of the HTML element.

```
3367   function self.block_html_element(s)
3368     if not self.is_writing then return "" end
3369     local name = util.cache(options.cacheDir, s, nil, nil, ".verbatim")
3370     return {"\\markdownRendererInputBlockHtmlElement{",name,"}"}
3371   end
```

Define `writer->definitionlist` as a function that will transform an input definition list to the output format, where `items` is an array of tables, each of the form `{ term = t, definitions = defs }`, where `t` is a term and `defs` is an array of definitions. `tight` specifies, whether the list is tight or not.

```
3372   local function dlitem(term, defs)
3373     local retVal = {"\\markdownRendererDlItem{",term,"}"}
3374     for _, def in ipairs(defs) do
3375       retVal[#retVal+1] = {"\\markdownRendererDlDefinitionBegin ",def,
3376                            "\\markdownRendererDlDefinitionEnd "}
3377     end
3378     retVal[#retVal+1] = "\\markdownRendererDlItemEnd "
3379     return retVal
3380   end
3381
3382   function self.definitionlist(items,tight)
3383     if not self.is_writing then return "" end
3384     local buffer = {}
3385     for _,item in ipairs(items) do
3386       buffer[#buffer + 1] = dlitem(item.term, item.definitions)
3387     end
3388     if tight and options.tightLists then
3389       return {"\\markdownRendererDlBeginTight\n", buffer,
3390         "\n\\markdownRendererDlEndTight"}
3391     else
3392       return {"\\markdownRendererDlBegin\n", buffer,
3393         "\n\\markdownRendererDlEnd"}
3394     end
3395   end
```

Define `writer->emphasis` as a function that will transform an emphasized span `s` of input text to the output format.

```
3396   function self.emphasis(s)
3397     return {"\\markdownRendererEmphasis{",s,"}"}
3398   end
```

Define `writer->tickbox` as a function that will transform a number `f` to the output format.

```
3399    function self.tickbox(f)
3400      if f == 1.0 then
3401        return "☒ "
3402      elseif f == 0.0 then
3403        return "☐ "
3404      else
3405        return "☐ "
3406      end
3407    end
```

Define `writer->strong` as a function that will transform a strongly emphasized span `s` of input text to the output format.

```
3408    function self.strong(s)
3409      return {"\\markdownRendererStrongEmphasis{",s,"}"}
3410    end
```

Define `writer->blockquote` as a function that will transform an input block quote `s` to the output format.

```
3411    function self.blockquote(s)
3412      if #util.rope_to_string(s) == 0 then return "" end
3413      return {"\\markdownRendererBlockQuoteBegin\n",s,
3414        "\n\\markdownRendererBlockQuoteEnd "}
3415    end
```

Define `writer->verbatim` as a function that will transform an input code block `s` to the output format.

```
3416    function self.verbatim(s)
3417      if not self.is_writing then return "" end
3418      s = string.gsub(s, '[\r\n%s]*$', '')
3419      local name = util.cache(options.cacheDir, s, nil, nil, ".verbatim")
3420      return {"\\markdownRendererInputVerbatim{",name,"}"}
3421    end
```

Define `writer->codeFence` as a function that will transform an input fenced code block `s` with the infostring `i` to the output format.

```
3422    function self.fencedCode(i, s)
3423      if not self.is_writing then return "" end
3424      s = string.gsub(s, '[\r\n%s]*$', '')
3425      local name = util.cache(options.cacheDir, s, nil, nil, ".verbatim")
3426      return {"\\markdownRendererInputFencedCode{",name,"}{",i,"}"}
3427    end
```

Define `writer->document` as a function that will transform a document `d` to the output format.

```
3428    function self.document(d)
3429      local active_attributes = self.active_attributes
3430      local buf = {"\\markdownRendererDocumentBegin\n", d}
3431
```

```
3432    -- pop attributes for sections that have ended
3433    if options.headerAttributes and self.is_writing then
3434      while #active_attributes > 0 do
3435        local attributes = active_attributes[#active_attributes]
3436        if #attributes > 0 then
3437          table.insert(buf, "\\markdownRendererHeaderAttributeContextEnd")
3438        end
3439        table.remove(active_attributes, #active_attributes)
3440      end
3441    end
3442
3443    table.insert(buf, "\\markdownRendererDocumentEnd")
3444
3445    return buf
3446  end
```

Define `writer->jekyllData` as a function that will transform an input YAML table `d` to the output format. The table is the value for the key `p` in the parent table; if `p` is nil, then the table has no parent. All scalar keys and values encountered in the table will be cast to a string following YAML serialization rules. String values will also be transformed using the function `t`.

```
3447  function self.jekyllData(d, t, p)
3448    if not self.is_writing then return "" end
3449
3450    local buf = {}
3451
3452    local keys = {}
3453    for k, _ in pairs(d) do
3454      table.insert(keys, k)
3455    end
3456    table.sort(keys)
3457
3458    if not p then
3459      table.insert(buf, "\\markdownRendererJekyllDataBegin")
3460    end
3461
3462    if #d > 0 then
3463        table.insert(buf, "\\markdownRendererJekyllDataSequenceBegin{")
3464        table.insert(buf, self.uri(p or "null"))
3465        table.insert(buf, "}{")
3466        table.insert(buf, #keys)
3467        table.insert(buf, "}")
3468    else
3469        table.insert(buf, "\\markdownRendererJekyllDataMappingBegin{")
3470        table.insert(buf, self.uri(p or "null"))
3471        table.insert(buf, "}{")
3472        table.insert(buf, #keys)
```

```
      table.insert(buf, "}")
    end

    for _, k in ipairs(keys) do
      local v = d[k]
      local typ = type(v)
      k = tostring(k or "null")
      if typ == "table" and next(v) ~= nil then
        table.insert(
          buf,
          self.jekyllData(v, t, k)
        )
      else
        k = self.uri(k)
        v = tostring(v)
        if typ == "boolean" then
          table.insert(buf, "\\markdownRendererJekyllDataBoolean{")
          table.insert(buf, k)
          table.insert(buf, "}{")
          table.insert(buf, v)
          table.insert(buf, "}")
        elseif typ == "number" then
          table.insert(buf, "\\markdownRendererJekyllDataNumber{")
          table.insert(buf, k)
          table.insert(buf, "}{")
          table.insert(buf, v)
          table.insert(buf, "}")
        elseif typ == "string" then
          table.insert(buf, "\\markdownRendererJekyllDataString{")
          table.insert(buf, k)
          table.insert(buf, "}{")
          table.insert(buf, t(v))
          table.insert(buf, "}")
        elseif typ == "table" then
          table.insert(buf, "\\markdownRendererJekyllDataEmpty{")
          table.insert(buf, k)
          table.insert(buf, "}")
        else
          error(format("Unexpected type %s for value of " ..
                       "YAML key %s", typ, k))
        end
      end
    end

    if #d > 0 then
      table.insert(buf, "\\markdownRendererJekyllDataSequenceEnd")
    else
```

```
      table.insert(buf, "\\markdownRendererJekyllDataMappingEnd")
    end

    if not p then
      table.insert(buf, "\\markdownRendererJekyllDataEnd")
    end

    return buf
  end
```

Define `writer->active_attributes` as a stack of attributes of the headings that are currently active. The `writer->active_headings` member variable is mutable.

```
  self.active_attributes = {}
```

Define `writer->heading` as a function that will transform an input heading `s` at level `level` with identifiers `identifiers` to the output format.

```
  function self.heading(s, level, attributes)
    attributes = attributes or {}
    for i = 1, #attributes do
      attributes[attributes[i]] = true
    end

    local active_attributes = self.active_attributes
    local slice_begin_type = self.slice_begin:sub(1, 1)
    local slice_begin_identifier = self.slice_begin:sub(2) or ""
    local slice_end_type = self.slice_end:sub(1, 1)
    local slice_end_identifier = self.slice_end:sub(2) or ""

    local buf = {}

    -- push empty attributes for implied sections
    while #active_attributes < level-1 do
      table.insert(active_attributes, {})
    end

    -- pop attributes for sections that have ended
    while #active_attributes >= level do
      local active_identifiers = active_attributes[#active_attributes]
      -- tear down all active attributes at slice end
      if active_identifiers["#" .. slice_end_identifier] ~= nil
          and slice_end_type == "$" then
        for header_level = #active_attributes, 1, -1 do
          if options.headerAttributes and #active_attributes[header_level] > 0 then
            table.insert(buf, "\\markdownRendererHeaderAttributeContextEnd")
          end
        end
        self.is_writing = false
      end
```

```
      table.remove(active_attributes, #active_attributes)
      if self.is_writing and options.headerAttributes and #active_identifiers > 0 then
        table.insert(buf, "\\markdownRendererHeaderAttributeContextEnd")
      end
      -- apply all active attributes at slice beginning
      if active_identifiers["#" .. slice_begin_identifier] ~= nil
          and slice_begin_type == "$" then
        for header_level = 1, #active_attributes do
          if options.headerAttributes and #active_attributes[header_level] > 0 then
            table.insert(buf, "\\markdownRendererHeaderAttributeContextBegin")
          end
        end
        self.is_writing = true
      end
    end

    -- tear down all active attributes at slice end
    if attributes["#" .. slice_end_identifier] ~= nil
        and slice_end_type == "^" then
      for header_level = #active_attributes, 1, -1 do
        if options.headerAttributes and #active_attributes[header_level] > 0 then
          table.insert(buf, "\\markdownRendererHeaderAttributeContextEnd")
        end
      end
      self.is_writing = false
    end

    -- push attributes for the new section
    table.insert(active_attributes, attributes)
    if self.is_writing and options.headerAttributes and #attributes > 0 then
      table.insert(buf, "\\markdownRendererHeaderAttributeContextBegin")
    end

    -- apply all active attributes at slice beginning
    if attributes["#" .. slice_begin_identifier] ~= nil
        and slice_begin_type == "^" then
      for header_level = 1, #active_attributes do
        if options.headerAttributes and #active_attributes[header_level] > 0 then
          table.insert(buf, "\\markdownRendererHeaderAttributeContextBegin")
        end
      end
      self.is_writing = true
    end

    if self.is_writing then
      table.sort(attributes)
      local key, value
```

```
      for i = 1, #attributes do
        if attributes[i]:sub(1, 1) == "#" then
          table.insert(buf, {"\\markdownRendererAttributeIdentifier{",
                             attributes[i]:sub(2), "}"})
        elseif attributes[i]:sub(1, 1) == "." then
          table.insert(buf, {"\\markdownRendererAttributeClassName{",
                             attributes[i]:sub(2), "}"})
        else
          key, value = attributes[i]:match("(%w+)=(%w+)")
          table.insert(buf, {"\\markdownRendererAttributeKeyValue{",
                             key, "}{", value, "}"})
        end
      end
    end

    local cmd
    level = level + options.shiftHeadings
    if level <= 1 then
      cmd = "\\markdownRendererHeadingOne"
    elseif level == 2 then
      cmd = "\\markdownRendererHeadingTwo"
    elseif level == 3 then
      cmd = "\\markdownRendererHeadingThree"
    elseif level == 4 then
      cmd = "\\markdownRendererHeadingFour"
    elseif level == 5 then
      cmd = "\\markdownRendererHeadingFive"
    elseif level >= 6 then
      cmd = "\\markdownRendererHeadingSix"
    else
      cmd = ""
    end
    if self.is_writing then
      table.insert(buf, {cmd, "{", s, "}"})
    end

    return buf
  end
```

Define `writer->note` as a function that will transform an input footnote `s` to the output format.

```
  function self.note(s)
    return {"\\markdownRendererFootnote{",s,"}"}
  end
```

Define `writer->citations` as a function that will transform an input array of citations `cites` to the output format. If `text_cites` is enabled, the citations should

be rendered in-text, when applicable. The `cites` array contains tables with the following keys and values:

- `suppress_author` – If the value of the key is true, then the author of the work should be omitted in the citation, when applicable.
- `prenote` – The value of the key is either `nil` or a rope that should be inserted before the citation.
- `postnote` – The value of the key is either `nil` or a rope that should be inserted after the citation.
- `name` – The value of this key is the citation name.

```
3650  function self.citations(text_cites, cites)
3651    local buffer = {"\\markdownRenderer", text_cites and "TextCite" or "Cite",
3652      "{", #cites, "}"}
3653    for _,cite in ipairs(cites) do
3654      buffer[#buffer+1] = {cite.suppress_author and "-" or "+", "{",
3655        cite.prenote or "", "}{", cite.postnote or "", "}{", cite.name, "}"}
3656    end
3657    return buffer
3658  end
```

Define `writer->get_state` as a function that returns the current state of the writer, where the state of a writer are its mutable member variables.

```
3659  function self.get_state()
3660    return {
3661      is_writing=self.is_writing,
3662      active_attributes={table.unpack(self.active_attributes)},
3663    }
3664  end
```

Define `writer->set_state` as a function that restores the input state `s` and returns the previous state of the writer.

```
3665  function self.set_state(s)
3666    local previous_state = self.get_state()
3667    for key, value in pairs(s) do
3668      self[key] = value
3669    end
3670    return previous_state
3671  end
```

Define `writer->defer_call` as a function that will encapsulate the input function `f`, so that `f` is called with the state of the writer at the time of calling `writer->defer_call`.

```
3672  function self.defer_call(f)
3673    local previous_state = self.get_state()
```

```
    return function(...)
      local state = self.set_state(previous_state)
      local return_value = f(...)
      self.set_state(state)
      return return_value
    end
  end

  return self
end
```

3.1.4 Parsers

The `parsers` hash table stores PEG patterns that are static and can be reused between different `reader` objects.

```
local parsers                 = {}
```

3.1.4.1 Basic Parsers

```
parsers.percent               = P("%")
parsers.at                    = P("@")
parsers.comma                 = P(",")
parsers.asterisk              = P("*")
parsers.dash                  = P("-")
parsers.plus                  = P("+")
parsers.underscore            = P("_")
parsers.period                = P(".")
parsers.hash                  = P("#")
parsers.ampersand             = P("&")
parsers.backtick              = P("`")
parsers.less                  = P("<")
parsers.more                  = P(">")
parsers.space                 = P(" ")
parsers.squote                = P("'")
parsers.dquote                = P('"')
parsers.lparent               = P("(")
parsers.rparent               = P(")")
parsers.lbracket              = P("[")
parsers.rbracket              = P("]")
parsers.lbrace                = P("{")
parsers.rbrace                = P("}")
parsers.circumflex            = P("^")
parsers.slash                 = P("/")
parsers.equal                 = P("=")
parsers.colon                 = P(":")
parsers.semicolon             = P(";")
parsers.exclamation           = P("!")
```

```
parsers.pipe                  = P("|")
parsers.tilde                 = P("~")
parsers.backslash             = P("\\")
parsers.tab                   = P("\t")
parsers.newline               = P("\n")
parsers.tightblocksep         = P("\001")

parsers.digit                 = R("09")
parsers.hexdigit              = R("09","af","AF")
parsers.letter                = R("AZ","az")
parsers.alphanumeric          = R("AZ","az","09")
parsers.keyword               = parsers.letter
                              * parsers.alphanumeric^0
parsers.citation_chars        = parsers.alphanumeric
                              + S("#$%&-+<>~/_")
parsers.internal_punctuation  = S(":;,.?")

parsers.doubleasterisks       = P("**")
parsers.doubleunderscores     = P("__")
parsers.fourspaces            = P("    ")

parsers.any                   = P(1)
parsers.fail                  = parsers.any - 1

parsers.escapable             = S("\\`*_{}[]()+_.!<>#-~:^@;")
parsers.anyescaped            = parsers.backslash / "" * parsers.escapable
                              + parsers.any

parsers.spacechar             = S("\t ")
parsers.spacing               = S(" \n\r\t")
parsers.nonspacechar          = parsers.any - parsers.spacing
parsers.optionalspace         = parsers.spacechar^0

parsers.specialchar           = S("*_`&[]<!\\.@-^")

parsers.normalchar            = parsers.any - (parsers.specialchar
                                              + parsers.spacing
                                              + parsers.tightblocksep)
parsers.eof                   = -parsers.any
parsers.nonindentspace        = parsers.space^-3 * - parsers.spacechar
parsers.indent                = parsers.space^-3 * parsers.tab
                              + parsers.fourspaces / ""
parsers.linechar              = P(1 - parsers.newline)

parsers.blankline             = parsers.optionalspace
                              * parsers.newline / "\n"
parsers.blanklines            = parsers.blankline^0
```

```
parsers.skipblanklines         = (parsers.optionalspace * parsers.newline)^0
parsers.indentedline           = parsers.indent    /""
                               * C(parsers.linechar^1 * parsers.newline^-
1)
parsers.optionallyindentedline = parsers.indent^-1 /""
                               * C(parsers.linechar^1 * parsers.newline^-
1)
parsers.sp                     = parsers.spacing^0
parsers.spnl                   = parsers.optionalspace
                               * (parsers.newline * parsers.optionalspace)^-
1
parsers.line                   = parsers.linechar^0 * parsers.newline
parsers.nonemptyline           = parsers.line - parsers.blankline
```

The `parsers.commented_line^1` parser recognizes the regular language of TEX comments, see an equivalent finite automaton in Figure 6.

```
parsers.commented_line_letter  = parsers.linechar
                               + parsers.newline
                               - parsers.backslash
                               - parsers.percent
parsers.commented_line         = Cg(Cc(""), "backslashes")
                               * ((#(parsers.commented_line_letter
                                    - parsers.newline)
                                  * Cb("backslashes")
                                  * Cs(parsers.commented_line_letter
                                    - parsers.newline)^1  -- initial
                                  * Cg(Cc(""), "backslashes"))
                                 + #(parsers.backslash * parsers.backslash)
                                 * Cg((parsers.backslash  -- even backslash
                                      * parsers.backslash)^1, "backslashes")
                                 + (parsers.backslash
                                   * (#parsers.percent
                                     * Cb("backslashes")
                                     / function(backslashes)
                                       return string.rep("\\", #backslashes / 2)
                                     end
                                     * C(parsers.percent)
                                     + #parsers.commented_line_letter
                                     * Cb("backslashes")
                                     * Cc("\\")
                                     * C(parsers.commented_line_letter))
                                   * Cg(Cc(""), "backslashes")))^0
                               * (#parsers.percent
                                 * Cb("backslashes")
                                 / function(backslashes)
                                   return string.rep("\\", #backslashes / 2)
                                 end
```

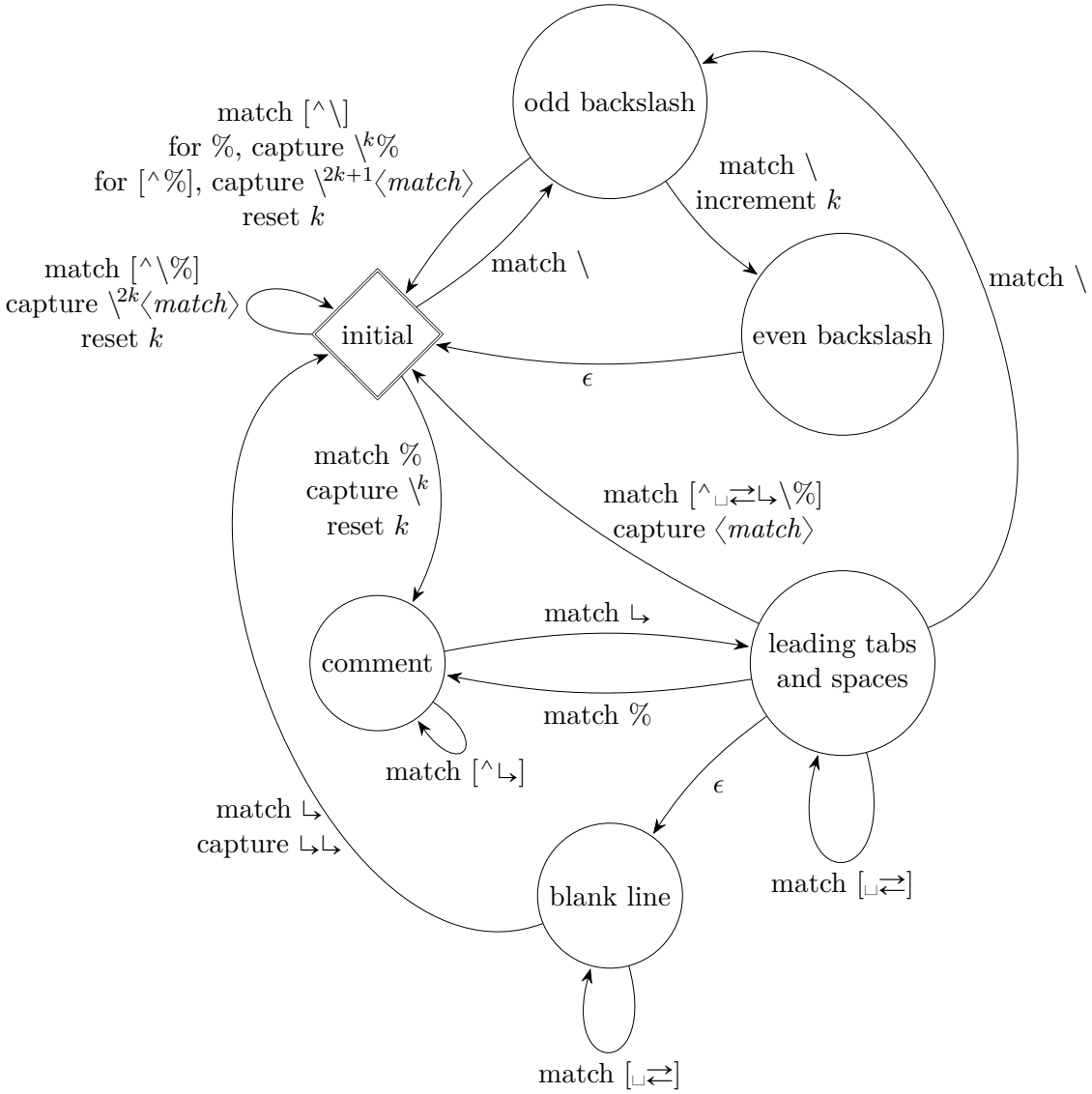

Figure 6: A pushdown automaton that recognizes TEX comments

```
                                  * ((parsers.percent  -- comment
                                     * parsers.line
                                     * #parsers.blankline) -- blank line
                                    / "\n"
                                    + parsers.percent  -- comment
                                    * parsers.line
                                    * parsers.optionalspace)  -- leading tabs and spaces
                                  + #(parsers.newline)
                                  * Cb("backslashes")
                                  * C(parsers.newline))

parsers.chunk                   = parsers.line * (parsers.optionallyindentedline
                                                  - parsers.blankline)^0

parsers.css_identifier_char     = R("AZ", "az", "09") + S("-_")
parsers.css_identifier          = (parsers.hash + parsers.period)
                                  * (((parsers.css_identifier_char
                                      - parsers.dash - parsers.digit)
                                     * parsers.css_identifier_char^1)
                                    + (parsers.dash
                                      * (parsers.css_identifier_char
                                        - parsers.digit)
                                      * parsers.css_identifier_char^0))
parsers.attribute_key_char      = parsers.any - parsers.space
                                  - parsers.squote - parsers.dquote
                                  - parsers.more - parsers.slash
                                  - parsers.equal
parsers.attribute_value_char    = parsers.any - parsers.space
                                  - parsers.dquote - parsers.more

-- block followed by 0 or more optionally
-- indented blocks with first line indented.
parsers.indented_blocks = function(bl)
  return Cs( bl
          * (parsers.blankline^1 * parsers.indent * -parsers.blankline * bl)^0
          * (parsers.blankline^1 + parsers.eof) )
end
```

3.1.4.2 Parsers Used for Markdown Lists

```
parsers.bulletchar = C(parsers.plus + parsers.asterisk + parsers.dash)

parsers.bullet = ( parsers.bulletchar * #parsers.spacing
                                        * (parsers.tab + parsers.space^-3)
                 + parsers.space * parsers.bulletchar * #parsers.spacing
                                 * (parsers.tab + parsers.space^-2)
                 + parsers.space * parsers.space * parsers.bulletchar
```

```
                                    * #parsers.spacing
                                    * (parsers.tab + parsers.space^-1)
                  + parsers.space * parsers.space * parsers.space
                                    * parsers.bulletchar * #parsers.spacing
                  )

local function tickbox(interior)
  return parsers.optionalspace * parsers.lbracket
       * interior * parsers.rbracket * parsers.spacechar^1
end

parsers.ticked_box = tickbox(S("xX")) * Cc(1.0)
parsers.halfticked_box = tickbox(S("./")) * Cc(0.5)
parsers.unticked_box = tickbox(parsers.spacechar^1) * Cc(0.0)

```

3.1.4.3 Parsers Used for Markdown Code Spans

```
parsers.openticks   = Cg(parsers.backtick^1, "ticks")

local function captures_equal_length(s,i,a,b)
  return #a == #b and i
end

parsers.closeticks  = parsers.space^-1
                    * Cmt(C(parsers.backtick^1)
                        * Cb("ticks"), captures_equal_length)

parsers.intickschar = (parsers.any - S(" \n\r`"))
                    + (parsers.newline * -parsers.blankline)
                    + (parsers.space - parsers.closeticks)
                    + (parsers.backtick^1 - parsers.closeticks)

parsers.inticks     = parsers.openticks * parsers.space^-1
                    * C(parsers.intickschar^0) * parsers.closeticks
```

3.1.4.4 Parsers Used for Fenced Code Blocks

```
local function captures_geq_length(s,i,a,b)
  return #a >= #b and i
end

parsers.infostring     = (parsers.linechar - (parsers.backtick
                       + parsers.space^1 * (parsers.newline + parsers.eof)))^0

local fenceindent
parsers.fencehead    = function(char)
  return               C(parsers.nonindentspace) / function(s) fenceindent = #s end
```

```
                      * Cg(char^3, "fencelength")
                      * parsers.optionalspace * C(parsers.infostring)
                      * parsers.optionalspace * (parsers.newline + parsers.eof)
end

parsers.fencetail    = function(char)
  return               parsers.nonindentspace
                      * Cmt(C(char^3) * Cb("fencelength"), captures_geq_length)
                      * parsers.optionalspace * (parsers.newline + parsers.eof)
                      + parsers.eof
end

parsers.fencedline   = function(char)
  return               C(parsers.line - parsers.fencetail(char))
                      / function(s)
                          i = 1
                          remaining = fenceindent
                          while true do
                            c = s:sub(i, i)
                            if c == " " and remaining > 0 then
                              remaining = remaining - 1
                              i = i + 1
                            elseif c == "\t" and remaining > 3 then
                              remaining = remaining - 4
                              i = i + 1
                            else
                              break
                            end
                          end
                          return s:sub(i)
                        end
end
```

3.1.4.5 Parsers Used for Markdown Tags and Links

```
parsers.leader      = parsers.space^-3

-- content in balanced brackets, parentheses, or quotes:
parsers.bracketed   = P{ parsers.lbracket
                         * ((parsers.anyescaped - (parsers.lbracket
                                                 + parsers.rbracket
                                                 + parsers.blankline^2)
                            ) + V(1))^0
                         * parsers.rbracket }

parsers.inparens    = P{ parsers.lparent
                         * ((parsers.anyescaped - (parsers.lparent
```

```
                                              + parsers.rparent
                                              + parsers.blankline^2)
                         ) + V(1))^0
                      * parsers.rparent }

parsers.squoted     = P{ parsers.squote * parsers.alphanumeric
                      * ((parsers.anyescaped - (parsers.squote
                                              + parsers.blankline^2)
                         ) + V(1))^0
                      * parsers.squote }

parsers.dquoted     = P{ parsers.dquote * parsers.alphanumeric
                      * ((parsers.anyescaped - (parsers.dquote
                                              + parsers.blankline^2)
                         ) + V(1))^0
                      * parsers.dquote }

-- bracketed tag for markdown links, allowing nested brackets:
parsers.tag         = parsers.lbracket
                    * Cs((parsers.alphanumeric^1
                         + parsers.bracketed
                         + parsers.inticks
                         + (parsers.anyescaped
                           - (parsers.rbracket + parsers.blankline^2)))^0)
                    * parsers.rbracket

-- url for markdown links, allowing nested brackets:
parsers.url         = parsers.less * Cs((parsers.anyescaped
                                       - parsers.more)^0)
                                   * parsers.more
                    + Cs((parsers.inparens + (parsers.anyescaped
                                            - parsers.spacing
                                            - parsers.rparent))^1)

-- quoted text, possibly with nested quotes:
parsers.title_s     = parsers.squote * Cs(((parsers.anyescaped-parsers.squote)
                                         + parsers.squoted)^0)
                                     * parsers.squote

parsers.title_d     = parsers.dquote * Cs(((parsers.anyescaped-parsers.dquote)
                                         + parsers.dquoted)^0)
                                     * parsers.dquote

parsers.title_p     = parsers.lparent
                    * Cs((parsers.inparens + (parsers.anyescaped-parsers.rparent))^0)
                    * parsers.rparent

```

```
parsers.title       = parsers.title_d + parsers.title_s + parsers.title_p

parsers.optionaltitle
                    = parsers.spnl * parsers.title * parsers.spacechar^0
                    + Cc("")
```

3.1.4.6 Parsers Used for iA Writer Content Blocks

```
parsers.contentblock_tail
                    = parsers.optionaltitle
                    * (parsers.newline + parsers.eof)

-- case insensitive online image suffix:
parsers.onlineimagesuffix
                    = (function(...)
                        local parser = nil
                        for _,suffix in ipairs({...}) do
                          local pattern=nil
                          for i=1,#suffix do
                            local char=suffix:sub(i,i)
                            char = S(char:lower()..char:upper())
                            if pattern == nil then
                              pattern = char
                            else
                              pattern = pattern * char
                            end
                          end
                          if parser == nil then
                            parser = pattern
                          else
                            parser = parser + pattern
                          end
                        end
                        return parser
                      end)("png", "jpg", "jpeg", "gif", "tif", "tiff")

-- online image url for iA Writer content blocks with mandatory suffix,
-- allowing nested brackets:
parsers.onlineimageurl
                    = (parsers.less
                      * Cs((parsers.anyescaped
                           - parsers.more
                           - #(parsers.period
                              * parsers.onlineimagesuffix
                              * parsers.more
                              * parsers.contentblock_tail))^0)
                      * parsers.period
```

```
                        * Cs(parsers.onlineimagesuffix)
                        * parsers.more
                        + (Cs((parsers.inparens
                              + (parsers.anyescaped
                                - parsers.spacing
                                - parsers.rparent
                                - #(parsers.period
                                    * parsers.onlineimagesuffix
                                    * parsers.contentblock_tail)))^0)
                          * parsers.period
                          * Cs(parsers.onlineimagesuffix))
                        ) * Cc("onlineimage")

-- filename for iA Writer content blocks with mandatory suffix:
parsers.localfilepath
                      = parsers.slash
                      * Cs((parsers.anyescaped
                           - parsers.tab
                           - parsers.newline
                           - #(parsers.period
                              * parsers.alphanumeric^1
                              * parsers.contentblock_tail))^1)
                      * parsers.period
                      * Cs(parsers.alphanumeric^1)
                      * Cc("localfile")
```

3.1.4.7 Parsers Used for Citations

```
parsers.citation_name = Cs(parsers.dash^-1) * parsers.at
                        * Cs(parsers.citation_chars
                            * (((parsers.citation_chars + parsers.internal_punctuation
                                - parsers.comma - parsers.semicolon)
                               * -#((parsers.internal_punctuation - parsers.comma
                                    - parsers.semicolon)^0
                                   * -(parsers.citation_chars + parsers.internal_punctuati
                                      - parsers.comma - parsers.semicolon)))^0
                              * parsers.citation_chars)^-1)

parsers.citation_body_prenote
                      = Cs((parsers.alphanumeric^1
                           + parsers.bracketed
                           + parsers.inticks
                           + (parsers.anyescaped
                             - (parsers.rbracket + parsers.blankline^2))
                           - (parsers.spnl * parsers.dash^-1 * parsers.at))^0)

parsers.citation_body_postnote
```

```
                    = Cs((parsers.alphanumeric^1
                         + parsers.bracketed
                         + parsers.inticks
                         + (parsers.anyescaped
                           - (parsers.rbracket + parsers.semicolon
                             + parsers.blankline^2))
                         - (parsers.spnl * parsers.rbracket))^0)

parsers.citation_body_chunk
                    = parsers.citation_body_prenote
                    * parsers.spnl * parsers.citation_name
                    * (parsers.internal_punctuation - parsers.semicolon)^-
1
                    * parsers.spnl * parsers.citation_body_postnote

parsers.citation_body
                    = parsers.citation_body_chunk
                    * (parsers.semicolon * parsers.spnl
                      * parsers.citation_body_chunk)^0

parsers.citation_headless_body_postnote
                    = Cs((parsers.alphanumeric^1
                         + parsers.bracketed
                         + parsers.inticks
                         + (parsers.anyescaped
                           - (parsers.rbracket + parsers.at
                             + parsers.semicolon + parsers.blankline^2))
                         - (parsers.spnl * parsers.rbracket))^0)

parsers.citation_headless_body
                    = parsers.citation_headless_body_postnote
                    * (parsers.sp * parsers.semicolon * parsers.spnl
                      * parsers.citation_body_chunk)^0
```

3.1.4.8 Parsers Used for Footnotes

```
local function strip_first_char(s)
  return s:sub(2)
end

parsers.RawNoteRef = #(parsers.lbracket * parsers.circumflex)
                   * parsers.tag / strip_first_char
```

3.1.4.9 Parsers Used for Tables

```
local function make_pipe_table_rectangular(rows)
  local num_columns = #rows[2]
  local rectangular_rows = {}
```

```
  for i = 1, #rows do
    local row = rows[i]
    local rectangular_row = {}
    for j = 1, num_columns do
      rectangular_row[j] = row[j] or ""
    end
    table.insert(rectangular_rows, rectangular_row)
  end
  return rectangular_rows
end

local function pipe_table_row(allow_empty_first_column
                              , nonempty_column
                              , column_separator
                              , column)
  local row_beginning
  if allow_empty_first_column then
    row_beginning = -- empty first column
                    #(parsers.spacechar^4
                     * column_separator)
                  * parsers.optionalspace
                  * column
                  * parsers.optionalspace
                  -- non-empty first column
                  + parsers.nonindentspace
                  * nonempty_column^-1
                  * parsers.optionalspace
  else
    row_beginning = parsers.nonindentspace
                  * nonempty_column^-1
                  * parsers.optionalspace
  end

  return Ct(row_beginning
           * (-- single column with no leading pipes
              #(column_separator
                * parsers.optionalspace
                * parsers.newline)
              * column_separator
              * parsers.optionalspace
              -- single column with leading pipes or
              -- more than a single column
              + (column_separator
                * parsers.optionalspace
                * column
                * parsers.optionalspace)^1
              * (column_separator
```

```
4154                * parsers.optionalspace)^-1))
4155 end
4156
4157 parsers.table_hline_separator = parsers.pipe + parsers.plus
4158 parsers.table_hline_column = (parsers.dash
4159                             - #(parsers.dash
4160                                * (parsers.spacechar
4161                                  + parsers.table_hline_separator
4162                                  + parsers.newline)))^1
4163                           * (parsers.colon * Cc("r")
4164                             + parsers.dash * Cc("d"))
4165                           + parsers.colon
4166                           * (parsers.dash
4167                             - #(parsers.dash
4168                                * (parsers.spacechar
4169                                  + parsers.table_hline_separator
4170                                  + parsers.newline)))^1
4171                           * (parsers.colon * Cc("c")
4172                             + parsers.dash * Cc("l"))
4173 parsers.table_hline = pipe_table_row(false
4174                                     , parsers.table_hline_column
4175                                     , parsers.table_hline_separator
4176                                     , parsers.table_hline_column)
4177 parsers.table_caption_beginning = parsers.skipblanklines
4178                                 * parsers.nonindentspace
4179                                 * (P("Table")^-1 * parsers.colon)
4180                                 * parsers.optionalspace
```

3.1.4.10 Parsers Used for HTML

```
4181 -- case-insensitive match (we assume s is lowercase). must be single byte encoding
4182 parsers.keyword_exact = function(s)
4183   local parser = P(0)
4184   for i=1,#s do
4185     local c = s:sub(i,i)
4186     local m = c .. upper(c)
4187     parser = parser * S(m)
4188   end
4189   return parser
4190 end
4191
4192 parsers.block_keyword =
4193     parsers.keyword_exact("address") + parsers.keyword_exact("blockquote") +
4194     parsers.keyword_exact("center") + parsers.keyword_exact("del") +
4195     parsers.keyword_exact("dir") + parsers.keyword_exact("div") +
4196     parsers.keyword_exact("p") + parsers.keyword_exact("pre") +
4197     parsers.keyword_exact("li") + parsers.keyword_exact("ol") +
```

```
    parsers.keyword_exact("ul") + parsers.keyword_exact("dl") +
    parsers.keyword_exact("dd") + parsers.keyword_exact("form") +
    parsers.keyword_exact("fieldset") + parsers.keyword_exact("isindex") +
    parsers.keyword_exact("ins") + parsers.keyword_exact("menu") +
    parsers.keyword_exact("noframes") + parsers.keyword_exact("frameset") +
    parsers.keyword_exact("h1") + parsers.keyword_exact("h2") +
    parsers.keyword_exact("h3") + parsers.keyword_exact("h4") +
    parsers.keyword_exact("h5") + parsers.keyword_exact("h6") +
    parsers.keyword_exact("hr") + parsers.keyword_exact("script") +
    parsers.keyword_exact("noscript") + parsers.keyword_exact("table") +
    parsers.keyword_exact("tbody") + parsers.keyword_exact("tfoot") +
    parsers.keyword_exact("thead") + parsers.keyword_exact("th") +
    parsers.keyword_exact("td") + parsers.keyword_exact("tr")

-- There is no reason to support bad html, so we expect quoted attributes
parsers.htmlattributevalue
                          = parsers.squote * (parsers.any - (parsers.blankline
                                                           + parsers.squote))^0
                                           * parsers.squote
                          + parsers.dquote * (parsers.any - (parsers.blankline
                                                           + parsers.dquote))^0
                                           * parsers.dquote

parsers.htmlattribute     = parsers.spacing^1
                          * (parsers.alphanumeric + S("_-"))^1
                          * parsers.sp * parsers.equal * parsers.sp
                          * parsers.htmlattributevalue

parsers.htmlcomment       = P("<!--")
                          * parsers.optionalspace
                          * Cs((parsers.any - parsers.optionalspace * P("-->"))^0)
                          * parsers.optionalspace
                          * P("-->")

parsers.htmlinstruction   = P("<?") * (parsers.any - P("?>"))^0 * P("?>")

parsers.openelt_any = parsers.less * parsers.keyword * parsers.htmlattribute^0
                    * parsers.sp * parsers.more

parsers.openelt_exact = function(s)
  return parsers.less * parsers.sp * parsers.keyword_exact(s)
       * parsers.htmlattribute^0 * parsers.sp * parsers.more
end

parsers.openelt_block = parsers.sp * parsers.block_keyword
                      * parsers.htmlattribute^0 * parsers.sp * parsers.more

```

```
parsers.closeelt_any = parsers.less * parsers.sp * parsers.slash
                     * parsers.keyword * parsers.sp * parsers.more

parsers.closeelt_exact = function(s)
  return parsers.less * parsers.sp * parsers.slash * parsers.keyword_exact(s)
       * parsers.sp * parsers.more
end

parsers.emptyelt_any = parsers.less * parsers.sp * parsers.keyword
                     * parsers.htmlattribute^0 * parsers.sp * parsers.slash
                     * parsers.more

parsers.emptyelt_block = parsers.less * parsers.sp * parsers.block_keyword
                       * parsers.htmlattribute^0 * parsers.sp * parsers.slash
                       * parsers.more

parsers.displaytext = (parsers.any - parsers.less)^1

-- return content between two matched HTML tags
parsers.in_matched = function(s)
  return { parsers.openelt_exact(s)
         * (V(1) + parsers.displaytext
           + (parsers.less - parsers.closeelt_exact(s)))^0
         * parsers.closeelt_exact(s) }
end

local function parse_matched_tags(s,pos)
  local t = string.lower(lpeg.match(C(parsers.keyword),s,pos))
  return lpeg.match(parsers.in_matched(t),s,pos-1)
end

parsers.in_matched_block_tags = parsers.less
                              * Cmt(#parsers.openelt_block, parse_matched_tags)

```

3.1.4.11 Parsers Used for HTML Entities

```
parsers.hexentity = parsers.ampersand * parsers.hash * S("Xx")
                  * C(parsers.hexdigit^1) * parsers.semicolon
parsers.decentity = parsers.ampersand * parsers.hash
                  * C(parsers.digit^1) * parsers.semicolon
parsers.tagentity = parsers.ampersand * C(parsers.alphanumeric^1)
                  * parsers.semicolon
```

3.1.4.12 Helpers for References

```
-- parse a reference definition:  [foo]: /bar "title"
parsers.define_reference_parser = parsers.leader * parsers.tag * parsers.colon
```

```
                                  * parsers.spacechar^0 * parsers.url
                                  * parsers.optionaltitle * parsers.blankline^1
```

3.1.4.13 Inline Elements

```
parsers.Inline         = V("Inline")
parsers.IndentedInline = V("IndentedInline")

-- parse many p between starter and ender
parsers.between = function(p, starter, ender)
  local ender2 = B(parsers.nonspacechar) * ender
  return (starter * #parsers.nonspacechar * Ct(p * (p - ender2)^0) * ender2)
end

parsers.urlchar      = parsers.anyescaped - parsers.newline - parsers.more
```

3.1.4.14 Block Elements

```
parsers.Block        = V("Block")

parsers.OnlineImageURL
                     = parsers.leader
                     * parsers.onlineimageurl
                     * parsers.optionaltitle

parsers.LocalFilePath
                     = parsers.leader
                     * parsers.localfilepath
                     * parsers.optionaltitle

parsers.TildeFencedCode
                     = parsers.fencehead(parsers.tilde)
                     * Cs(parsers.fencedline(parsers.tilde)^0)
                     * parsers.fencetail(parsers.tilde)

parsers.BacktickFencedCode
                     = parsers.fencehead(parsers.backtick)
                     * Cs(parsers.fencedline(parsers.backtick)^0)
                     * parsers.fencetail(parsers.backtick)

parsers.JekyllFencedCode
                     = parsers.fencehead(parsers.dash)
                     * Cs(parsers.fencedline(parsers.dash)^0)
                     * parsers.fencetail(parsers.dash)

parsers.lineof = function(c)
    return (parsers.leader * (P(c) * parsers.optionalspace)^3
            * (parsers.newline * parsers.blankline^1
```

```
4329              + parsers.newline^-1 * parsers.eof))
4330 end
```

3.1.4.15 Lists

```
4331 parsers.defstartchar = S("~:")
4332 parsers.defstart     = ( parsers.defstartchar * #parsers.spacing
4333                                               * (parsers.tab + parsers.space^-
     3)
4334                       + parsers.space * parsers.defstartchar * #parsers.spacing
4335                                       * (parsers.tab + parsers.space^-2)
4336                       + parsers.space * parsers.space * parsers.defstartchar
4337                                       * #parsers.spacing
4338                                       * (parsers.tab + parsers.space^-1)
4339                       + parsers.space * parsers.space * parsers.space
4340                                       * parsers.defstartchar * #parsers.spacing
4341                       )
4342
4343 parsers.dlchunk = Cs(parsers.line * (parsers.indentedline - parsers.blankline)^0)
```

3.1.4.16 Headings

```
4344 parsers.heading_attribute = C(parsers.css_identifier)
4345                           + C((parsers.attribute_key_char
4346                              - parsers.rbrace)^1
4347                              * parsers.equal
4348                              * (parsers.attribute_value_char
4349                                - parsers.rbrace)^1)
4350 parsers.HeadingAttributes = parsers.lbrace
4351                           * parsers.heading_attribute
4352                           * (parsers.spacechar^1
4353                             * parsers.heading_attribute)^0
4354                           * parsers.rbrace
4355
4356 -- parse Atx heading start and return level
4357 parsers.HeadingStart = #parsers.hash * C(parsers.hash^-6)
4358                      * -parsers.hash / length
4359
4360 -- parse setext header ending and return level
4361 parsers.HeadingLevel = parsers.equal^1 * Cc(1) + parsers.dash^1 * Cc(2)
4362
4363 local function strip_atx_end(s)
4364   return s:gsub("[#%s]*\n$","")
4365 end
```

3.1.5 Markdown Reader

This section documents the `reader` object, which implements the routines for parsing the markdown input. The object corresponds to the markdown reader object that was located in the `lunamark/reader/markdown.lua` file in the Lunamark Lua module.

Although not specified in the Lua interface (see Section 2.1), the `reader` object is exported, so that the curious user could easily tinker with the methods of the objects produced by the `reader.new` method described below. The user should be aware, however, that the implementation may change in a future revision.

The `reader.new` method creates and returns a new TEX reader object associated with the Lua interface options (see Section 2.1.2) `options` and with a writer object `writer`. When `options` are unspecified, it is assumed that an empty table was passed to the method.

The objects produced by the `reader.new` method expose instance methods and variables of their own. As a convention, I will refer to these ⟨*member*⟩s as `reader->`⟨*member*⟩.

```
4366 M.reader = {}
4367 function M.reader.new(writer, options)
4368   local self = {}
4369   options = options or {}
```

Make the `options` table inherit from the `defaultOptions` table.

```
4370   setmetatable(options, { __index = function (_, key)
4371     return defaultOptions[key] end })
```

3.1.5.1 Top-Level Helper Functions

Define `normalize_tag` as a function that normalizes a markdown reference tag by lowercasing it, and by collapsing any adjacent whitespace characters.

```
4372   local function normalize_tag(tag)
4373     return string.lower(
4374       gsub(util.rope_to_string(tag), "[ \n\r\t]+", " "))
4375   end
```

Define `iterlines` as a function that iterates over the lines of the input string `s`, transforms them using an input function `f`, and reassembles them into a new string, which it returns.

```
4376   local function iterlines(s, f)
4377     rope = lpeg.match(Ct((parsers.line / f)^1), s)
4378     return util.rope_to_string(rope)
4379   end
```

Define `expandtabs` either as an identity function, when the `preserveTabs` Lua interface option is enabled, or to a function that expands tabs into spaces otherwise.

```
4380   local expandtabs
4381   if options.preserveTabs then
```

```
    expandtabs = function(s) return s end
  else
    expandtabs = function(s)
                   if s:find("\t") then
                     return iterlines(s, util.expand_tabs_in_line)
                   else
                     return s
                   end
                 end
  end
```

The `larsers` (as in '`local \luamref{parsers}'') hash table stores \acro{peg} patterns` tions', which impedes their reuse between different `reader` objects.

```
  local larsers    = {}
```

3.1.5.2 Top-Level Parser Functions

```
  local function create_parser(name, grammar, toplevel)
    return function(str)
```

If the parser is top-level and the `stripIndent` Lua option is enabled, we will first expand tabs in the input string `str` into spaces and then we will count the minimum indent across all lines, skipping blank lines. Next, we will remove the minimum indent from all lines.

```
      if toplevel and options.stripIndent then
          local min_prefix_length, min_prefix = nil, ''
          str = iterlines(str, function(line)
              if lpeg.match(parsers.nonemptyline, line) == nil then
                  return line
              end
              line = util.expand_tabs_in_line(line)
              prefix = lpeg.match(C(parsers.optionalspace), line)
              local prefix_length = #prefix
              local is_shorter = min_prefix_length == nil
              is_shorter = is_shorter or prefix_length < min_prefix_length
              if is_shorter then
                  min_prefix_length, min_prefix = prefix_length, prefix
              end
              return line
          end)
          str = str:gsub('^' .. min_prefix, '')
      end
```

If the parser is top-level and the `texComments` or `hybrid` Lua options are enabled, we will strip all plain TEX comments from the input string `str` together with the trailing newline characters.

```
      if toplevel and (options.texComments or options.hybrid) then
          str = lpeg.match(Ct(parsers.commented_line^1), str)
```

```
4415          str = util.rope_to_string(str)
4416      end
4417      local res = lpeg.match(grammar(), str)
4418      if res == nil then
4419        error(format("%s failed on:\n%s", name, str:sub(1,20)))
4420      else
4421        return res
4422      end
4423    end
4424  end
4425
4426  local parse_blocks
4427    = create_parser("parse_blocks",
4428                    function()
4429                      return larsers.blocks
4430                    end, false)
4431
4432  local parse_blocks_toplevel
4433    = create_parser("parse_blocks_toplevel",
4434                    function()
4435                      return larsers.blocks_toplevel
4436                    end, true)
4437
4438  local parse_inlines
4439    = create_parser("parse_inlines",
4440                    function()
4441                      return larsers.inlines
4442                    end, false)
4443
4444  local parse_inlines_no_link
4445    = create_parser("parse_inlines_no_link",
4446                    function()
4447                      return larsers.inlines_no_link
4448                    end, false)
4449
4450  local parse_inlines_no_inline_note
4451    = create_parser("parse_inlines_no_inline_note",
4452                    function()
4453                      return larsers.inlines_no_inline_note
4454                    end, false)
4455
4456  local parse_inlines_no_html
4457    = create_parser("parse_inlines_no_html",
4458                    function()
4459                      return larsers.inlines_no_html
4460                    end, false)
4461
```

```
4462  local parse_inlines_nbsp
4463    = create_parser("parse_inlines_nbsp",
4464                    function()
4465                      return larsers.inlines_nbsp
4466                    end, false)
```

3.1.5.3 Parsers Used for Markdown Lists (local)

```
4467  if options.hashEnumerators then
4468    larsers.dig = parsers.digit + parsers.hash
4469  else
4470    larsers.dig = parsers.digit
4471  end
4472
4473  larsers.enumerator = C(larsers.dig^3 * parsers.period) * #parsers.spacing
4474                     + C(larsers.dig^2 * parsers.period) * #parsers.spacing
4475                                         * (parsers.tab + parsers.space^1)
4476                     + C(larsers.dig * parsers.period) * #parsers.spacing
4477                                        * (parsers.tab + parsers.space^-2)
4478                     + parsers.space * C(larsers.dig^2 * parsers.period)
4479                                        * #parsers.spacing
4480                     + parsers.space * C(larsers.dig * parsers.period)
4481                                        * #parsers.spacing
4482                                        * (parsers.tab + parsers.space^-1)
4483                     + parsers.space * parsers.space * C(larsers.dig^1
4484                                        * parsers.period) * #parsers.spacing
```

3.1.5.4 Parsers Used for Blockquotes (local)

```
4485  -- strip off leading > and indents, and run through blocks
4486  larsers.blockquote_body = ((parsers.leader * parsers.more * parsers.space^-
    1)/""
4487                              * parsers.linechar^0 * parsers.newline)^1
4488                            * (-(parsers.leader * parsers.more
4489                                + parsers.blankline) * parsers.linechar^1
4490                              * parsers.newline)^0
4491
4492  if not options.breakableBlockquotes then
4493    larsers.blockquote_body = larsers.blockquote_body
4494                            * (parsers.blankline^0 / "")
4495  end
```

3.1.5.5 Parsers Used for Citations (local)

```
4496  larsers.citations = function(text_cites, raw_cites)
4497      local function normalize(str)
4498          if str == "" then
4499              str = nil
```

```
4500            else
4501                str = (options.citationNbsps and parse_inlines_nbsp or
4502                  parse_inlines)(str)
4503            end
4504            return str
4505        end
4506
4507        local cites = {}
4508        for i = 1,#raw_cites,4 do
4509            cites[#cites+1] = {
4510                prenote = normalize(raw_cites[i]),
4511                suppress_author = raw_cites[i+1] == "-",
4512                name = writer.citation(raw_cites[i+2]),
4513                postnote = normalize(raw_cites[i+3]),
4514            }
4515        end
4516        return writer.citations(text_cites, cites)
4517    end
```

3.1.5.6 Parsers Used for Footnotes (local)

```
4518    local rawnotes = {}
4519
4520    -- like indirect_link
4521    local function lookup_note(ref)
4522      return writer.defer_call(function()
4523        local found = rawnotes[normalize_tag(ref)]
4524        if found then
4525          return writer.note(parse_blocks_toplevel(found))
4526        else
4527          return {"[", parse_inlines("^" .. ref), "]"}
4528        end
4529      end)
4530    end
4531
4532    local function register_note(ref,rawnote)
4533      rawnotes[normalize_tag(ref)] = rawnote
4534      return ""
4535    end
4536
4537    larsers.NoteRef    = parsers.RawNoteRef / lookup_note
4538
4539
4540    larsers.NoteBlock  = parsers.leader * parsers.RawNoteRef * parsers.colon
4541                       * parsers.spnl * parsers.indented_blocks(parsers.chunk)
4542                       / register_note
4543
```

```
  larsers.InlineNote = parsers.circumflex
                     * (parsers.tag / parse_inlines_no_inline_note) -- no notes inside n
                     / writer.note
```

3.1.5.7 Parsers Used for Tables (local)

```
larsers.table_row = pipe_table_row(true
                                   , (C((parsers.linechar - parsers.pipe)^1)
                                     / parse_inlines)
                                   , parsers.pipe
                                   , (C((parsers.linechar - parsers.pipe)^0)
                                     / parse_inlines))

if options.tableCaptions then
  larsers.table_caption = #parsers.table_caption_beginning
                        * parsers.table_caption_beginning
                        * Ct(parsers.IndentedInline^1)
                        * parsers.newline
else
  larsers.table_caption = parsers.fail
end

larsers.PipeTable = Ct(larsers.table_row * parsers.newline
                     * parsers.table_hline
                     * (parsers.newline * larsers.table_row)^0)
                  / make_pipe_table_rectangular
                  * larsers.table_caption^-1
                  / writer.table
```

3.1.5.8 Helpers for Links and References (local)

```
  -- List of references defined in the document
  local references

  -- add a reference to the list
  local function register_link(tag,url,title)
      references[normalize_tag(tag)] = { url = url, title = title }
      return ""
  end

  -- lookup link reference and return either
  -- the link or nil and fallback text.
  local function lookup_reference(label,sps,tag)
      local tagpart
      if not tag then
          tag = label
          tagpart = ""
      elseif tag == "" then
```

```
4586            tag = label
4587            tagpart = "[]"
4588        else
4589            tagpart = {"[", parse_inlines(tag), "]"}
4590        end
4591        if sps then
4592          tagpart = {sps, tagpart}
4593        end
4594        local r = references[normalize_tag(tag)]
4595        if r then
4596          return r
4597        else
4598          return nil, {"[", parse_inlines(label), "]", tagpart}
4599        end
4600    end
4601
4602    -- lookup link reference and return a link, if the reference is found,
4603    -- or a bracketed label otherwise.
4604    local function indirect_link(label,sps,tag)
4605      return writer.defer_call(function()
4606        local r,fallback = lookup_reference(label,sps,tag)
4607        if r then
4608          return writer.link(parse_inlines_no_link(label), r.url, r.title)
4609        else
4610          return fallback
4611        end
4612      end)
4613    end
4614
4615    -- lookup image reference and return an image, if the reference is found,
4616    -- or a bracketed label otherwise.
4617    local function indirect_image(label,sps,tag)
4618      return writer.defer_call(function()
4619        local r,fallback = lookup_reference(label,sps,tag)
4620        if r then
4621          return writer.image(writer.string(label), r.url, r.title)
4622        else
4623          return {"!", fallback}
4624        end
4625      end)
4626    end
```

3.1.5.9 Inline Elements (local)

```
4627    larsers.Str      = (parsers.normalchar * (parsers.normalchar + parsers.at)^0)
4628                       / writer.string
4629
```

```
larsers.Symbol   = (parsers.specialchar - parsers.tightblocksep)
                 / writer.string

larsers.Ellipsis = P("...") / writer.ellipsis

larsers.Smart    = larsers.Ellipsis

larsers.Code     = parsers.inticks / writer.code

if options.blankBeforeBlockquote then
  larsers.bqstart = parsers.fail
else
  larsers.bqstart = parsers.more
end

if options.blankBeforeHeading then
  larsers.headerstart = parsers.fail
else
  larsers.headerstart = parsers.hash
                      + (parsers.line * (parsers.equal^1 + parsers.dash^1)
                      * parsers.optionalspace * parsers.newline)
end

if not options.fencedCode or options.blankBeforeCodeFence then
  larsers.fencestart = parsers.fail
else
  larsers.fencestart = parsers.fencehead(parsers.backtick)
                     + parsers.fencehead(parsers.tilde)
end

larsers.Endline   = parsers.newline * -( -- newline, but not before...
                      parsers.blankline -- paragraph break
                    + parsers.tightblocksep  -- nested list
                    + parsers.eof       -- end of document
                    + larsers.bqstart
                    + larsers.headerstart
                    + larsers.fencestart
                  ) * parsers.spacechar^0
                  / (options.hardLineBreaks and writer.linebreak
                                            or writer.space)

larsers.OptionalIndent
                   = parsers.spacechar^1 / writer.space

larsers.Space      = parsers.spacechar^2 * larsers.Endline / writer.linebreak
                   + parsers.spacechar^1 * larsers.Endline^-1 * parsers.eof / ""
                   + parsers.spacechar^1 * larsers.Endline
```

```
                                        * parsers.optionalspace
                                        / (options.hardLineBreaks
                                           and writer.linebreak
                                            or writer.space)
                     + parsers.spacechar^1 * parsers.optionalspace
                                        / writer.space

larsers.NonbreakingEndline
                   = parsers.newline * -( -- newline, but not before...
                       parsers.blankline -- paragraph break
                     + parsers.tightblocksep  -- nested list
                     + parsers.eof       -- end of document
                     + larsers.bqstart
                     + larsers.headerstart
                     + larsers.fencestart
                   ) * parsers.spacechar^0
                   / (options.hardLineBreaks and writer.linebreak
                                             or writer.nbsp)

larsers.NonbreakingSpace
                 = parsers.spacechar^2 * larsers.Endline / writer.linebreak
                 + parsers.spacechar^1 * larsers.Endline^-1 * parsers.eof / ""
                 + parsers.spacechar^1 * larsers.Endline
                                       * parsers.optionalspace
                                       / (options.hardLineBreaks
                                          and writer.linebreak
                                           or writer.nbsp)
                 + parsers.spacechar^1 * parsers.optionalspace
                                       / writer.nbsp

if options.underscores then
  larsers.Strong = ( parsers.between(parsers.Inline, parsers.doubleasterisks,
                                     parsers.doubleasterisks)
                   + parsers.between(parsers.Inline, parsers.doubleunderscores,
                                     parsers.doubleunderscores)
                   ) / writer.strong

  larsers.Emph   = ( parsers.between(parsers.Inline, parsers.asterisk,
                                     parsers.asterisk)
                   + parsers.between(parsers.Inline, parsers.underscore,
                                     parsers.underscore)
                   ) / writer.emphasis
else
  larsers.Strong = ( parsers.between(parsers.Inline, parsers.doubleasterisks,
                                     parsers.doubleasterisks)
                   ) / writer.strong

```

```
4724    larsers.Emph   = ( parsers.between(parsers.Inline, parsers.asterisk,
4725                                       parsers.asterisk)
4726                     ) / writer.emphasis
4727  end
4728
4729  larsers.AutoLinkUrl    = parsers.less
4730                           * C(parsers.alphanumeric^1 * P("://") * parsers.urlchar^1)
4731                           * parsers.more
4732                           / function(url)
4733                               return writer.link(writer.escape(url), url)
4734                             end
4735
4736  larsers.AutoLinkEmail = parsers.less
4737                          * C((parsers.alphanumeric + S("-._+"))^1
4738                          * P("@") * parsers.urlchar^1)
4739                          * parsers.more
4740                          / function(email)
4741                              return writer.link(writer.escape(email),
4742                                                 "mailto:"..email)
4743                            end
4744
4745  larsers.AutoLinkRelativeReference
4746                           = parsers.less
4747                           * C(parsers.urlchar^1)
4748                           * parsers.more
4749                           / function(url)
4750                               return writer.link(writer.escape(url), url)
4751                             end
4752
4753  larsers.DirectLink    = (parsers.tag / parse_inlines_no_link)  -- no links inside lin
4754                          * parsers.spnl
4755                          * parsers.lparent
4756                          * (parsers.url + Cc(""))  -- link can be empty [foo]()
4757                          * parsers.optionaltitle
4758                          * parsers.rparent
4759                          / writer.link
4760
4761  larsers.IndirectLink  = parsers.tag * (C(parsers.spnl) * parsers.tag)^-
    1
4762                          / indirect_link
4763
4764  -- parse a link or image (direct or indirect)
4765  larsers.Link          = larsers.DirectLink + larsers.IndirectLink
4766
4767  larsers.DirectImage   = parsers.exclamation
4768                          * (parsers.tag / parse_inlines)
4769                          * parsers.spnl
```

```
                        * parsers.lparent
                        * (parsers.url + Cc(""))  -- link can be empty [foo]()
                        * parsers.optionaltitle
                        * parsers.rparent
                        / writer.image

larsers.IndirectImage = parsers.exclamation * parsers.tag
                        * (C(parsers.spnl) * parsers.tag)^-1 / indirect_image

larsers.Image         = larsers.DirectImage + larsers.IndirectImage

larsers.TextCitations = Ct((parsers.spnl
                        * Cc("")
                        * parsers.citation_name
                        * ((parsers.spnl
                            * parsers.lbracket
                            * parsers.citation_headless_body
                            * parsers.rbracket) + Cc("")))^1)
                        / function(raw_cites)
                            return larsers.citations(true, raw_cites)
                          end

larsers.ParenthesizedCitations
                        = Ct((parsers.spnl
                        * parsers.lbracket
                        * parsers.citation_body
                        * parsers.rbracket)^1)
                        / function(raw_cites)
                            return larsers.citations(false, raw_cites)
                          end

larsers.Citations     = larsers.TextCitations + larsers.ParenthesizedCitations

-- avoid parsing long strings of * or _ as emph/strong
larsers.UlOrStarLine  = parsers.asterisk^4 + parsers.underscore^4
                        / writer.string

larsers.EscapedChar   = parsers.backslash * C(parsers.escapable) / writer.string

larsers.InlineHtml    = parsers.emptyelt_any / writer.inline_html_tag
                        + (parsers.htmlcomment / parse_inlines_no_html)
                        / writer.inline_html_comment
                        + parsers.htmlinstruction
                        + parsers.openelt_any / writer.inline_html_tag
                        + parsers.closeelt_any / writer.inline_html_tag

larsers.HtmlEntity    = parsers.hexentity / entities.hex_entity  / writer.string
```

```
                        + parsers.decentity / entities.dec_entity  / writer.string
                        + parsers.tagentity / entities.char_entity / writer.string
```

3.1.5.10 Block Elements (local)

```
larsers.ContentBlock = parsers.leader
                     * (parsers.localfilepath + parsers.onlineimageurl)
                     * parsers.contentblock_tail
                     / writer.contentblock

larsers.DisplayHtml  = (parsers.htmlcomment / parse_blocks)
                     / writer.block_html_comment
                     + parsers.emptyelt_block / writer.block_html_element
                     + parsers.openelt_exact("hr") / writer.block_html_element
                     + parsers.in_matched_block_tags / writer.block_html_element
                     + parsers.htmlinstruction

larsers.Verbatim     = Cs( (parsers.blanklines
                         * ((parsers.indentedline - parsers.blankline))^1)^1
                         ) / expandtabs / writer.verbatim

larsers.FencedCode   = (parsers.TildeFencedCode
                       + parsers.BacktickFencedCode)
                     / function(infostring, code)
                         return writer.fencedCode(writer.string(infostring),
                                                  expandtabs(code))
                       end

larsers.JekyllData   = P("---")
                     * parsers.blankline / 0
                     * #(-parsers.blankline)  -- if followed by blank, it's an hrule
                     * C((parsers.line - P("---") - P("..."))^0)
                     * (P("---") + P("..."))
                     / function(text)
                         local tinyyaml = require("markdown-tinyyaml")
                         data = tinyyaml.parse(text,{timestamps=false})
                         return writer.jekyllData(data, function(s)
                           return parse_blocks(s)
                         end, nil)
                       end

larsers.Blockquote   = Cs(larsers.blockquote_body^1)
                     / parse_blocks_toplevel / writer.blockquote

larsers.HorizontalRule = ( parsers.lineof(parsers.asterisk)
                         + parsers.lineof(parsers.dash)
                         + parsers.lineof(parsers.underscore)
```

```
                            ) / writer.hrule

  larsers.Reference    = parsers.define_reference_parser / register_link

  larsers.Paragraph    = parsers.nonindentspace * Ct(parsers.Inline^1)
                       * parsers.newline
                       * ( parsers.blankline^1
                         + #parsers.hash
                         + #(parsers.leader * parsers.more * parsers.space^-
1)
                         )
                       / writer.paragraph

  larsers.ToplevelParagraph
                       = parsers.nonindentspace * Ct(parsers.Inline^1)
                       * ( parsers.newline
                       * ( parsers.blankline^1
                         + #parsers.hash
                         + #(parsers.leader * parsers.more * parsers.space^-
1)
                         + parsers.eof
                         )
                       + parsers.eof )
                       / writer.paragraph

  larsers.Plain        = parsers.nonindentspace * Ct(parsers.Inline^1)
                       / writer.plain
```

3.1.5.11 Lists (local)

```
  larsers.starter = parsers.bullet + larsers.enumerator

  if options.taskLists then
    larsers.tickbox = ( parsers.ticked_box
                      + parsers.halfticked_box
                      + parsers.unticked_box
                      ) / writer.tickbox
  else
     larsers.tickbox = parsers.fail
  end

  -- we use \001 as a separator between a tight list item and a
  -- nested list under it.
  larsers.NestedList            = Cs((parsers.optionallyindentedline
                                      - larsers.starter)^1)
                                / function(a) return "\001"..a end

```

```
4903  larsers.ListBlockLine         = parsers.optionallyindentedline
4904                                - parsers.blankline - (parsers.indent^-1
4905                                                     * larsers.starter)
4906
4907  larsers.ListBlock             = parsers.line * larsers.ListBlockLine^0
4908
4909  larsers.ListContinuationBlock = parsers.blanklines * (parsers.indent / "")
4910                                * larsers.ListBlock
4911
4912  larsers.TightListItem = function(starter)
4913      return -larsers.HorizontalRule
4914             * (Cs(starter / "" * larsers.tickbox^-1 * larsers.ListBlock * larsers.Neste
     1)
4915               / parse_blocks)
4916             * -(parsers.blanklines * parsers.indent)
4917  end
4918
4919  larsers.LooseListItem = function(starter)
4920      return -larsers.HorizontalRule
4921             * Cs( starter / "" * larsers.tickbox^-1 * larsers.ListBlock * Cc("\n")
4922               * (larsers.NestedList + larsers.ListContinuationBlock^0)
4923               * (parsers.blanklines / "\n\n")
4924               ) / parse_blocks
4925  end
4926
4927  larsers.BulletList = ( Ct(larsers.TightListItem(parsers.bullet)^1) * Cc(true)
4928                       * parsers.skipblanklines * -parsers.bullet
4929                       + Ct(larsers.LooseListItem(parsers.bullet)^1) * Cc(false)
4930                       * parsers.skipblanklines )
4931                     / writer.bulletlist
4932
4933  local function ordered_list(items,tight,startNumber)
4934    if options.startNumber then
4935      startNumber = tonumber(startNumber) or 1  -- fallback for '#'
4936      if startNumber ~= nil then
4937        startNumber = math.floor(startNumber)
4938      end
4939    else
4940      startNumber = nil
4941    end
4942    return writer.orderedlist(items,tight,startNumber)
4943  end
4944
4945  larsers.OrderedList = Cg(larsers.enumerator, "listtype") *
4946                       ( Ct(larsers.TightListItem(Cb("listtype"))
4947                           * larsers.TightListItem(larsers.enumerator)^0)
4948                       * Cc(true) * parsers.skipblanklines * -larsers.enumerator
```

```
                      + Ct(larsers.LooseListItem(Cb("listtype"))
                          * larsers.LooseListItem(larsers.enumerator)^0)
                      * Cc(false) * parsers.skipblanklines
                      ) * Cb("listtype") / ordered_list

local function definition_list_item(term, defs, tight)
  return { term = parse_inlines(term), definitions = defs }
end

larsers.DefinitionListItemLoose = C(parsers.line) * parsers.skipblanklines
                                  * Ct((parsers.defstart
                                       * parsers.indented_blocks(parsers.dlchunk)
                                       / parse_blocks_toplevel)^1)
                                  * Cc(false) / definition_list_item

larsers.DefinitionListItemTight = C(parsers.line)
                                  * Ct((parsers.defstart * parsers.dlchunk
                                       / parse_blocks)^1)
                                  * Cc(true) / definition_list_item

larsers.DefinitionList = ( Ct(larsers.DefinitionListItemLoose^1) * Cc(false)
                         + Ct(larsers.DefinitionListItemTight^1)
                         * (parsers.skipblanklines
                           * -larsers.DefinitionListItemLoose * Cc(true))
                         ) / writer.definitionlist
```

3.1.5.12 Blank (local)

```
larsers.Blank        = parsers.blankline / ""
                     + larsers.NoteBlock
                     + larsers.Reference
                     + (parsers.tightblocksep / "\n")
```

3.1.5.13 Headings (local)

```
-- parse atx header
if options.headerAttributes then
  larsers.AtxHeading = Cg(parsers.HeadingStart,"level")
                     * parsers.optionalspace
                     * (C(((parsers.linechar
                           - ((parsers.hash^1
                              * parsers.optionalspace
                              * parsers.HeadingAttributes^-1
                              + parsers.HeadingAttributes)
                             * parsers.optionalspace
                             * parsers.newline))
                          * (parsers.linechar
                            - parsers.hash
```

```
                              - parsers.lbrace)^0)^1)
                           / parse_inlines)
                       * Cg(Ct(parsers.newline
                              + (parsers.hash^1
                                * parsers.optionalspace
                                * parsers.HeadingAttributes^-1
                                + parsers.HeadingAttributes)
                              * parsers.optionalspace
                              * parsers.newline), "attributes")
                       * Cb("level")
                       * Cb("attributes")
                       / writer.heading

  larsers.SetextHeading = #(parsers.line * S("=-"))
                          * (C(((parsers.linechar
                                - (parsers.HeadingAttributes
                                  * parsers.optionalspace
                                  * parsers.newline))
                               * (parsers.linechar
                                 - parsers.lbrace)^0)^1)
                             / parse_inlines)
                          * Cg(Ct(parsers.newline
                                + (parsers.HeadingAttributes
                                  * parsers.optionalspace
                                  * parsers.newline)), "attributes")
                          * parsers.HeadingLevel
                          * Cb("attributes")
                          * parsers.optionalspace
                          * parsers.newline
                          / writer.heading
else
  larsers.AtxHeading = Cg(parsers.HeadingStart,"level")
                       * parsers.optionalspace
                       * (C(parsers.line) / strip_atx_end / parse_inlines)
                       * Cb("level")
                       / writer.heading

  larsers.SetextHeading = #(parsers.line * S("=-"))
                          * Ct(parsers.linechar^1 / parse_inlines)
                          * parsers.newline
                          * parsers.HeadingLevel
                          * parsers.optionalspace
                          * parsers.newline
                          / writer.heading
end

larsers.Heading = larsers.AtxHeading + larsers.SetextHeading
```

3.1.5.14 Syntax Specification

```
5038  local syntax =
5039    { "Blocks",
5040
5041      Blocks                = larsers.Blank^0 * parsers.Block^-1
5042                            * (larsers.Blank^0 / writer.interblocksep
5043                              * parsers.Block)^0
5044                            * larsers.Blank^0 * parsers.eof,
5045
5046      Blank                 = larsers.Blank,
5047
5048      JekyllData            = larsers.JekyllData,
5049
5050      Block                 = V("ContentBlock")
5051                            + V("JekyllData")
5052                            + V("Blockquote")
5053                            + V("PipeTable")
5054                            + V("Verbatim")
5055                            + V("FencedCode")
5056                            + V("HorizontalRule")
5057                            + V("BulletList")
5058                            + V("OrderedList")
5059                            + V("Heading")
5060                            + V("DefinitionList")
5061                            + V("DisplayHtml")
5062                            + V("Paragraph")
5063                            + V("Plain"),
5064
5065      ContentBlock          = larsers.ContentBlock,
5066      Blockquote            = larsers.Blockquote,
5067      Verbatim              = larsers.Verbatim,
5068      FencedCode            = larsers.FencedCode,
5069      HorizontalRule        = larsers.HorizontalRule,
5070      BulletList            = larsers.BulletList,
5071      OrderedList           = larsers.OrderedList,
5072      Heading               = larsers.Heading,
5073      DefinitionList        = larsers.DefinitionList,
5074      DisplayHtml           = larsers.DisplayHtml,
5075      Paragraph             = larsers.Paragraph,
5076      PipeTable             = larsers.PipeTable,
5077      Plain                 = larsers.Plain,
5078
5079      Inline                = V("Str")
5080                            + V("Space")
5081                            + V("Endline")
5082                            + V("UlOrStarLine")
5083                            + V("Strong")
```

```
                        + V("Emph")
                        + V("InlineNote")
                        + V("NoteRef")
                        + V("Citations")
                        + V("Link")
                        + V("Image")
                        + V("Code")
                        + V("AutoLinkUrl")
                        + V("AutoLinkEmail")
                        + V("AutoLinkRelativeReference")
                        + V("InlineHtml")
                        + V("HtmlEntity")
                        + V("EscapedChar")
                        + V("Smart")
                        + V("Symbol"),

    IndentedInline      = V("Str")
                        + V("OptionalIndent")
                        + V("Endline")
                        + V("UlOrStarLine")
                        + V("Strong")
                        + V("Emph")
                        + V("InlineNote")
                        + V("NoteRef")
                        + V("Citations")
                        + V("Link")
                        + V("Image")
                        + V("Code")
                        + V("AutoLinkUrl")
                        + V("AutoLinkEmail")
                        + V("AutoLinkRelativeReference")
                        + V("InlineHtml")
                        + V("HtmlEntity")
                        + V("EscapedChar")
                        + V("Smart")
                        + V("Symbol"),

    Str                 = larsers.Str,
    Space               = larsers.Space,
    OptionalIndent      = larsers.OptionalIndent,
    Endline             = larsers.Endline,
    UlOrStarLine        = larsers.UlOrStarLine,
    Strong              = larsers.Strong,
    Emph                = larsers.Emph,
    InlineNote          = larsers.InlineNote,
    NoteRef             = larsers.NoteRef,
    Citations           = larsers.Citations,
```

```
      Link                  = larsers.Link,
      Image                 = larsers.Image,
      Code                  = larsers.Code,
      AutoLinkUrl           = larsers.AutoLinkUrl,
      AutoLinkEmail         = larsers.AutoLinkEmail,
      AutoLinkRelativeReference
                            = larsers.AutoLinkRelativeReference,
      InlineHtml            = larsers.InlineHtml,
      HtmlEntity            = larsers.HtmlEntity,
      EscapedChar           = larsers.EscapedChar,
      Smart                 = larsers.Smart,
      Symbol                = larsers.Symbol,
    }

  if not options.citations then
    syntax.Citations = parsers.fail
  end

  if not options.contentBlocks then
    syntax.ContentBlock = parsers.fail
  end

  if not options.codeSpans then
    syntax.Code = parsers.fail
  end

  if not options.definitionLists then
    syntax.DefinitionList = parsers.fail
  end

  if not options.fencedCode then
    syntax.FencedCode = parsers.fail
  end

  if not options.footnotes then
    syntax.NoteRef = parsers.fail
  end

  if not options.html then
    syntax.DisplayHtml = parsers.fail
    syntax.InlineHtml = parsers.fail
    syntax.HtmlEntity  = parsers.fail
  end

  if not options.inlineFootnotes then
    syntax.InlineNote = parsers.fail
  end
```

```
5178
5179  if not options.jekyllData then
5180    syntax.JekyllData = parsers.fail
5181  end
5182
5183  if options.preserveTabs then
5184    options.stripIndent = false
5185  end
5186
5187  if not options.pipeTables then
5188    syntax.PipeTable = parsers.fail
5189  end
5190
5191  if not options.smartEllipses then
5192    syntax.Smart = parsers.fail
5193  end
5194
5195  if not options.relativeReferences then
5196    syntax.AutoLinkRelativeReference = parsers.fail
5197  end
5198
5199  local blocks_toplevel_t = util.table_copy(syntax)
5200  blocks_toplevel_t.Paragraph = larsers.ToplevelParagraph
5201  larsers.blocks_toplevel = Ct(blocks_toplevel_t)
5202
5203  larsers.blocks = Ct(syntax)
5204
5205  local inlines_t = util.table_copy(syntax)
5206  inlines_t[1] = "Inlines"
5207  inlines_t.Inlines = parsers.Inline^0 * (parsers.spacing^0 * parsers.eof / "")
5208  larsers.inlines = Ct(inlines_t)
5209
5210  local inlines_no_link_t = util.table_copy(inlines_t)
5211  inlines_no_link_t.Link = parsers.fail
5212  larsers.inlines_no_link = Ct(inlines_no_link_t)
5213
5214  local inlines_no_inline_note_t = util.table_copy(inlines_t)
5215  inlines_no_inline_note_t.InlineNote = parsers.fail
5216  larsers.inlines_no_inline_note = Ct(inlines_no_inline_note_t)
5217
5218  local inlines_no_html_t = util.table_copy(inlines_t)
5219  inlines_no_html_t.DisplayHtml = parsers.fail
5220  inlines_no_html_t.InlineHtml = parsers.fail
5221  inlines_no_html_t.HtmlEntity = parsers.fail
5222  larsers.inlines_no_html = Ct(inlines_no_html_t)
5223
5224  local inlines_nbsp_t = util.table_copy(inlines_t)
```

```
5225    inlines_nbsp_t.Endline = larsers.NonbreakingEndline
5226    inlines_nbsp_t.Space = larsers.NonbreakingSpace
5227    larsers.inlines_nbsp = Ct(inlines_nbsp_t)
```

3.1.5.15 Exported Conversion Function

Define `reader->convert` as a function that converts markdown string `input` into a plain TEX output and returns it. Note that the converter assumes that the input has UNIX line endings.

```
5228    function self.convert(input)
5229      references = {}
```

When determining the name of the cache file, create salt for the hashing function out of the package version and the passed options recognized by the Lua interface (see Section 2.1.2). The `cacheDir` option is disregarded.

```
5230      local opt_string = {}
5231      for k,_ in pairs(defaultOptions) do
5232        local v = options[k]
5233        if k ~= "cacheDir" then
5234          opt_string[#opt_string+1] = k .. "=" .. tostring(v)
5235        end
5236      end
5237      table.sort(opt_string)
5238      local salt = table.concat(opt_string, ",") .. "," .. metadata.version
5239      local output
```

If we cache markdown documents, produce the cache file and transform its filename to plain TEX output via the `writer->pack` method.

```
5240      local function convert(input)
5241        local document = parse_blocks_toplevel(input)
5242        return util.rope_to_string(writer.document(document))
5243      end
5244      if options.eagerCache or options.finalizeCache then
5245        local name = util.cache(options.cacheDir, input, salt, convert, ".md" .. writer.su
5246        output = writer.pack(name)
```

Otherwise, return the result of the conversion directly.

```
5247      else
5248        output = convert(input)
5249      end
```

If the `finalizeCache` option is enabled, populate the frozen cache in the file `frozenCacheFileName` with an entry for markdown document number `frozenCacheCounter`.

```
5250      if options.finalizeCache then
5251        local file, mode
5252        if options.frozenCacheCounter > 0 then
5253          mode = "a"
5254        else
```

```
        mode = "w"
      end
      file = assert(io.open(options.frozenCacheFileName, mode),
        [[could not open file "]] .. options.frozenCacheFileName
        .. [[" for writing]])
      assert(file:write([[\expandafter\global\expandafter\def\csname ]]
        .. [[markdownFrozenCache]] .. options.frozenCacheCounter
        .. [[\endcsname{]] .. output .. [[}]] .. "\n"))
      assert(file:close())
    end
    return output
  end
  return self
end
```

3.1.6 Conversion from Markdown to Plain TEX

The `new` method returns the `reader->convert` function of a reader object associated with the Lua interface options (see Section 2.1.2) `options` and with a writer object associated with `options`.

```
function M.new(options)
  local writer = M.writer.new(options)
  local reader = M.reader.new(writer, options)
  return reader.convert
end

return M
```

3.1.7 Command-Line Implementation

The command-line implementation provides the actual conversion routine for the command-line interface described in Section 2.1.5.

```

local input
if input_filename then
  local input_file = assert(io.open(input_filename, "r"),
    [[could not open file "]] .. input_filename .. [[" for reading]])
  input = assert(input_file:read("*a"))
  assert(input_file:close())
else
  input = assert(io.read("*a"))
end

```

First, ensure that the `options.cacheDir` directory exists.

```
local lfs = require("lfs")
```

```
if options.cacheDir and not lfs.isdir(options.cacheDir) then
  assert(lfs.mkdir(options["cacheDir"]))
end

local ran_ok, kpse = pcall(require, "kpse")
if ran_ok then kpse.set_program_name("luatex") end
local md = require("markdown")
```

Since we are loading the rest of the Lua implementation dynamically, check that both the `markdown` module and the command line implementation are the same version.

```
if metadata.version ~= md.metadata.version then
  warn("markdown-cli.lua " .. metadata.version .. " used with " ..
       "markdown.lua " .. md.metadata.version .. ".")
end
local convert = md.new(options)
```

Since the Lua converter expects UNIX line endings, normalize the input. Also add a line ending at the end of the file in case the input file has none.

```
local output = convert(input:gsub("\r\n?", "\n") .. "\n")

if output_filename then
  local output_file = assert(io.open(output_filename, "w"),
    [[could not open file "]] .. output_filename .. [[" for writing]])
  assert(output_file:write(output))
  assert(output_file:close())
else
  assert(io.write(output))
end
```

3.2 Plain TEX Implementation

The plain TEX implementation provides macros for the interfacing between TEX and Lua and for the buffering of input text. These macros are then used to implement the macros for the conversion from markdown to plain TEX exposed by the plain TEX interface (see Section 2.2).

3.2.1 Logging Facilities

```
\ifx\markdownInfo\undefined
  \def\markdownInfo#1{%
    \immediate\write-1{(l.\the\inputlineno) markdown.tex info: #1.}}%
\fi
\ifx\markdownWarning\undefined
  \def\markdownWarning#1{%
    \immediate\write16{(l.\the\inputlineno) markdown.tex warning: #1}}%
\fi
\ifx\markdownError\undefined
```

```
  \def\markdownError#1#2{%
    \errhelp{#2.}%
    \errmessage{(l.\the\inputlineno) markdown.tex error: #1}}%
\fi
```

3.2.2 Finalizing and Freezing the Cache

When the `\markdownOptionFinalizeCache` option is enabled, then the `\markdownFrozenCacheCounter` counter is used to enumerate the markdown documents using the Lua interface `frozenCacheCounter` option.

When the `\markdownOptionFrozenCache` option is enabled, then the `\markdownFrozenCacheCounter` counter is used to render markdown documents from the frozen cache without invoking Lua.

```
\newcount\markdownFrozenCacheCounter
```

3.2.3 Token Renderer Prototypes

The following definitions should be considered placeholder.

```
\def\markdownRendererInterblockSeparatorPrototype{\par}%
\def\markdownRendererLineBreakPrototype{\hfil\break}%
\let\markdownRendererEllipsisPrototype\dots
\def\markdownRendererNbspPrototype{~}%
\def\markdownRendererLeftBracePrototype{\char`\{}%
\def\markdownRendererRightBracePrototype{\char`\}}%
\def\markdownRendererDollarSignPrototype{\char`$}%
\def\markdownRendererPercentSignPrototype{\char`\%}%
\def\markdownRendererAmpersandPrototype{\&}%
\def\markdownRendererUnderscorePrototype{\char`_}%
\def\markdownRendererHashPrototype{\char`\#}%
\def\markdownRendererCircumflexPrototype{\char`^}%
\def\markdownRendererBackslashPrototype{\char`\\}%
\def\markdownRendererTildePrototype{\char`~}%
\def\markdownRendererPipePrototype{|}%
\def\markdownRendererCodeSpanPrototype#1{{\tt#1}}%
\def\markdownRendererLinkPrototype#1#2#3#4{#2}%
\def\markdownRendererContentBlockPrototype#1#2#3#4{%
  \markdownInput{#3}}%
\def\markdownRendererContentBlockOnlineImagePrototype{%
  \markdownRendererImage}%
\def\markdownRendererContentBlockCodePrototype#1#2#3#4#5{%
  \markdownRendererInputFencedCode{#3}{#2}}%
\def\markdownRendererImagePrototype#1#2#3#4{#2}%
\def\markdownRendererUlBeginPrototype{}%
\def\markdownRendererUlBeginTightPrototype{}%
\def\markdownRendererUlItemPrototype{}%
\def\markdownRendererUlItemEndPrototype{}%
\def\markdownRendererUlEndPrototype{}%
```

```
\def\markdownRendererUlEndTightPrototype{}%
\def\markdownRendererOlBeginPrototype{}%
\def\markdownRendererOlBeginTightPrototype{}%
\def\markdownRendererOlItemPrototype{}%
\def\markdownRendererOlItemWithNumberPrototype#1{}%
\def\markdownRendererOlItemEndPrototype{}%
\def\markdownRendererOlEndPrototype{}%
\def\markdownRendererOlEndTightPrototype{}%
\def\markdownRendererDlBeginPrototype{}%
\def\markdownRendererDlBeginTightPrototype{}%
\def\markdownRendererDlItemPrototype#1{#1}%
\def\markdownRendererDlItemEndPrototype{}%
\def\markdownRendererDlDefinitionBeginPrototype{}%
\def\markdownRendererDlDefinitionEndPrototype{\par}%
\def\markdownRendererDlEndPrototype{}%
\def\markdownRendererDlEndTightPrototype{}%
\def\markdownRendererEmphasisPrototype#1{{\it#1}}%
\def\markdownRendererStrongEmphasisPrototype#1{{\bf#1}}%
\def\markdownRendererBlockQuoteBeginPrototype{\par\begingroup\it}%
\def\markdownRendererBlockQuoteEndPrototype{\endgroup\par}%
\def\markdownRendererInputVerbatimPrototype#1{%
  \par{\tt\input#1\relax{}}\par}%
\def\markdownRendererInputFencedCodePrototype#1#2{%
  \markdownRendererInputVerbatimPrototype{#1}}%
\def\markdownRendererHeadingOnePrototype#1{#1}%
\def\markdownRendererHeadingTwoPrototype#1{#1}%
\def\markdownRendererHeadingThreePrototype#1{#1}%
\def\markdownRendererHeadingFourPrototype#1{#1}%
\def\markdownRendererHeadingFivePrototype#1{#1}%
\def\markdownRendererHeadingSixPrototype#1{#1}%
\def\markdownRendererHorizontalRulePrototype{}%
\def\markdownRendererFootnotePrototype#1{#1}%
\def\markdownRendererCitePrototype#1{}%
\def\markdownRendererTextCitePrototype#1{}%
\def\markdownRendererTickedBoxPrototype{[X]}%
\def\markdownRendererHalfTickedBoxPrototype{[/]}%
\def\markdownRendererUntickedBoxPrototype{[ ]}%
```

3.2.4 Lua Snippets

The `\markdownLuaOptions` macro expands to a Lua table that contains the plain TEX options (see Section 2.2.2) in a format recognized by Lua (see Section 2.1.2).

```
\def\markdownLuaOptions{{%
\ifx\markdownOptionBlankBeforeBlockquote\undefined\else
  blankBeforeBlockquote = \markdownOptionBlankBeforeBlockquote,
\fi
\ifx\markdownOptionBlankBeforeCodeFence\undefined\else
```

```
  blankBeforeCodeFence = \markdownOptionBlankBeforeCodeFence,
\fi
\ifx\markdownOptionBlankBeforeHeading\undefined\else
  blankBeforeHeading = \markdownOptionBlankBeforeHeading,
\fi
\ifx\markdownOptionBreakableBlockquotes\undefined\else
  breakableBlockquotes = \markdownOptionBreakableBlockquotes,
\fi
  cacheDir = "\markdownOptionCacheDir",
\ifx\markdownOptionCitations\undefined\else
  citations = \markdownOptionCitations,
\fi
\ifx\markdownOptionCitationNbsps\undefined\else
  citationNbsps = \markdownOptionCitationNbsps,
\fi
\ifx\markdownOptionCodeSpans\undefined\else
  codeSpans = \markdownOptionCodeSpans,
\fi
\ifx\markdownOptionContentBlocks\undefined\else
  contentBlocks = \markdownOptionContentBlocks,
\fi
\ifx\markdownOptionContentBlocksLanguageMap\undefined\else
  contentBlocksLanguageMap =
    "\markdownOptionContentBlocksLanguageMap",
\fi
\ifx\markdownOptionDefinitionLists\undefined\else
  definitionLists = \markdownOptionDefinitionLists,
\fi
\ifx\markdownOptionEagerCache\undefined\else
  eagerCache = \markdownOptionEagerCache,
\fi
\ifx\markdownOptionFinalizeCache\undefined\else
  finalizeCache = \markdownOptionFinalizeCache,
\fi
  frozenCacheFileName = "\markdownOptionFrozenCacheFileName",
  frozenCacheCounter = \the\markdownFrozenCacheCounter,
\ifx\markdownOptionFootnotes\undefined\else
  footnotes = \markdownOptionFootnotes,
\fi
\ifx\markdownOptionFencedCode\undefined\else
  fencedCode = \markdownOptionFencedCode,
\fi
\ifx\markdownOptionHardLineBreaks\undefined\else
  hardLineBreaks = \markdownOptionHardLineBreaks,
\fi
\ifx\markdownOptionHashEnumerators\undefined\else
  hashEnumerators = \markdownOptionHashEnumerators,
```

```
\fi
\ifx\markdownOptionHeaderAttributes\undefined\else
  headerAttributes = \markdownOptionHeaderAttributes,
\fi
\ifx\markdownOptionHtml\undefined\else
  html = \markdownOptionHtml,
\fi
\ifx\markdownOptionHybrid\undefined\else
  hybrid = \markdownOptionHybrid,
\fi
\ifx\markdownOptionInlineFootnotes\undefined\else
  inlineFootnotes = \markdownOptionInlineFootnotes,
\fi
\ifx\markdownOptionJekyllData\undefined\else
  jekyllData = \markdownOptionJekyllData,
\fi
\ifx\markdownOptionPipeTables\undefined\else
  pipeTables = \markdownOptionPipeTables,
\fi
\ifx\markdownOptionPreserveTabs\undefined\else
  preserveTabs = \markdownOptionPreserveTabs,
\fi
\ifx\markdownOptionRelativeReferences\undefined\else
  relativeReferences = \markdownOptionRelativeReferences,
\fi
\ifx\markdownOptionShiftHeadings\undefined\else
  shiftHeadings = "\markdownOptionShiftHeadings",
\fi
\ifx\markdownOptionSlice\undefined\else
  slice = "\markdownOptionSlice",
\fi
\ifx\markdownOptionSmartEllipses\undefined\else
  smartEllipses = \markdownOptionSmartEllipses,
\fi
\ifx\markdownOptionStartNumber\undefined\else
  startNumber = \markdownOptionStartNumber,
\fi
\ifx\markdownOptionStripIndent\undefined\else
  stripIndent = \markdownOptionStripIndent,
\fi
\ifx\markdownOptionTableCaptions\undefined\else
  tableCaptions = \markdownOptionTableCaptions,
\fi
\ifx\markdownOptionTaskLists\undefined\else
  taskLists = \markdownOptionTaskLists,
\fi
\ifx\markdownOptionTeXComments\undefined\else
```

```
  texComments = \markdownOptionTeXComments,
\fi
\ifx\markdownOptionTightLists\undefined\else
  tightLists = \markdownOptionTightLists,
\fi
\ifx\markdownOptionUnderscores\undefined\else
  underscores = \markdownOptionUnderscores,
\fi}
}%
```

The `\markdownPrepare` macro contains the Lua code that is executed prior to any conversion from markdown to plain TEX. It exposes the `convert` function for the use by any further Lua code.

```
\def\markdownPrepare{%
```

First, ensure that the `\markdownOptionCacheDir` directory exists.

```
  local lfs = require("lfs")
  local cacheDir = "\markdownOptionCacheDir"
  if not lfs.isdir(cacheDir) then
    assert(lfs.mkdir(cacheDir))
  end
```

Next, load the `markdown` module and create a converter function using the plain TEX options, which were serialized to a Lua table via the `\markdownLuaOptions` macro.

```
  local md = require("markdown")
  local convert = md.new(\markdownLuaOptions)
}%
```

3.2.5 Buffering Markdown Input

The `\markdownIfOption{`⟨*name*⟩`}{`⟨*iftrue*⟩`}{`⟨*iffalse*⟩`}` macro is provided for testing, whether the value of `\markdownOption`⟨*name*⟩ is `true`. If the value is `true`, then ⟨*iftrue*⟩ is expanded, otherwise ⟨*iffalse*⟩ is expanded.

```
\def\markdownIfOption#1#2#3{%
  \begingroup
  \def\next{true}%
  \expandafter\ifx\csname markdownOption#1\endcsname\next
    \endgroup#2\else\endgroup#3\fi}%
```

The macros `\markdownInputFileStream` and `\markdownOutputFileStream` contain the number of the input and output file streams that will be used for the IO operations of the package.

```
\csname newread\endcsname\markdownInputFileStream
\csname newwrite\endcsname\markdownOutputFileStream
```

The `\markdownReadAndConvertTab` macro contains the tab character literal.

```
\begingroup
  \catcode`\^^I=12%
```

```
  \gdef\markdownReadAndConvertTab{^^I}%
\endgroup
```

The `\markdownReadAndConvert` macro is largely a rewrite of the LaTeX 2_ε `\filecontents` macro to plain TeX.

```
\begingroup
```

Make the newline and tab characters active and swap the character codes of the backslash symbol (`\`) and the pipe symbol (`|`), so that we can use the backslash as an ordinary character inside the macro definition. Likewise, swap the character codes of the percent sign (‘so that we can remove percent signs from the beginning of lines when `\markdownOptionStripPercentSigns` is enabled.

```
  \catcode`\^^M=13%
  \catcode`\^^I=13%
  \catcode`|=0%
  \catcode`\\=12%
  |catcode`@=14%
  |catcode`|%=12@
  |gdef|markdownReadAndConvert#1#2{@
    |begingroup@
```

If we are not reading markdown documents from the frozen cache, open the `\markdownOptionInputTempFileName` file for writing.

```
    |markdownIfOption{FrozenCache}{}{@
      |immediate|openout|markdownOutputFileStream@
        |markdownOptionInputTempFileName|relax@
      |markdownInfo{Buffering markdown input into the temporary @
        input file "|markdownOptionInputTempFileName" and scanning @
        for the closing token sequence "#1"}@
    }@
```

Locally change the category of the special plain TeX characters to *other* in order to prevent unwanted interpretation of the input. Change also the category of the space character, so that we can retrieve it unaltered.

```
    |def|do##1{|catcode`##1=12}|dospecials@
    |catcode`| =12@
    |markdownMakeOther@
```

The `\markdownReadAndConvertStripPercentSigns` macro will process the individual lines of output, stipping away leading percent signs (`\mref{markdownOptionStripPercentSigns`

```
    |def|markdownReadAndConvertStripPercentSign##1{@
      |markdownIfOption{StripPercentSigns}{@
        |if##1%@
          |expandafter|expandafter|expandafter@
            |markdownReadAndConvertProcessLine@
        |else@
          |expandafter|expandafter|expandafter@
            |markdownReadAndConvertProcessLine@
```

```
      |expandafter|expandafter|expandafter##1@
    |fi@
  }{@
    |expandafter@
      |markdownReadAndConvertProcessLine@
      |expandafter##1@
  }@
}@
```

The `\markdownReadAndConvertProcessLine` macro will process the individual lines of output. Notice the use of the comments (`@`) to ensure that the entire macro is at a single line and therefore no (active) newline symbols (`^^M`) are produced.

```
|def|markdownReadAndConvertProcessLine##1#1##2#1##3|relax{@
```

If we are not reading markdown documents from the frozen cache and the ending token sequence does not appear in the line, store the line in the `\markdownOptionInputTempFileName` file. If we are reading markdown documents from the frozen cache and the ending token sequence does not appear in the line, gobble the line.

```
  |ifx|relax##3|relax@
    |markdownIfOption{FrozenCache}{}{@
      |immediate|write|markdownOutputFileStream{##1}@
    }@
  |else@
```

When the ending token sequence appears in the line, make the next newline character close the `\markdownOptionInputTempFileName` file, return the character categories back to the former state, convert the `\markdownOptionInputTempFileName` file from markdown to plain TEX, `\input` the result of the conversion, and expand the ending control sequence.

```
    |def^^M{@
      |markdownInfo{The ending token sequence was found}@
      |markdownIfOption{FrozenCache}{}{@
        |immediate|closeout|markdownOutputFileStream@
      }@
      |endgroup@
      |markdownInput{@
        |markdownOptionOutputDir@
        /|markdownOptionInputTempFileName@
      }@
      #2}@
  |fi@
```

Repeat with the next line.

```
  ^^M}@
```

Make the tab character active at expansion time and make it expand to a literal tab character.

```
    |catcode`|^^I=13@
    |def^^I{|markdownReadAndConvertTab}@
```

Make the newline character active at expansion time and make it consume the rest of the line on expansion. Throw away the rest of the first line and pass the second line to the `\markdownReadAndConvertProcessLine` macro.

```
    |catcode`|^^M=13@
    |def^^M##1^^M{@
      |def^^M####1^^M{@
        |markdownReadAndConvertStripPercentSign####1#1#1|relax}@
      ^^M}@
    ^^M}@
```

Reset the character categories back to the former state.

```
|endgroup
```

3.2.6 Lua Shell Escape Bridge

The following TEX code is intended for TEX engines that do not provide direct access to Lua, but expose the shell of the operating system. This corresponds to the `\markdownMode` values of `0` and `1`.

The `\markdownLuaExecute` macro defined here and in Section 3.2.7 are meant to be indistinguishable to the remaining code.

The package assumes that although the user is not using the LuaTEX engine, their TEX distribution contains it, and uses shell access to produce and execute Lua scripts using the TEXLua interpreter [1, Section 3.1.1].

```
\ifnum\markdownMode<2\relax
\ifnum\markdownMode=0\relax
  \markdownInfo{Using mode 0: Shell escape via write18}%
\else
  \markdownInfo{Using mode 1: Shell escape via os.execute}%
\fi
```

The `\markdownExecuteShellEscape` macro contains the numeric value indicating whether the shell access is enabled (`1`), disabled (`0`), or restricted (`2`).

Inherit the value of the the `\pdfshellescape` (LuaTEX, PdfTEX) or the `\shellescape` (XETEX) commands. If neither of these commands is defined and Lua is available, attempt to access the `status.shell_escape` configuration item.

If you cannot detect, whether the shell access is enabled, act as if it were.

```
\ifx\pdfshellescape\undefined
  \ifx\shellescape\undefined
    \ifnum\markdownMode=0\relax
      \def\markdownExecuteShellEscape{1}%
    \else
      \def\markdownExecuteShellEscape{%
        \directlua{tex.sprint(status.shell_escape or "1")}}%
```

```
    \fi
  \else
    \let\markdownExecuteShellEscape\shellescape
  \fi
\else
  \let\markdownExecuteShellEscape\pdfshellescape
\fi
```

The `\markdownExecuteDirect` macro executes the code it has received as its first argument by writing it to the output file stream 18, if Lua is unavailable, or by using the Lua `os.execute` method otherwise.

```
\ifnum\markdownMode=0\relax
  \def\markdownExecuteDirect#1{\immediate\write18{#1}}%
\else
  \def\markdownExecuteDirect#1{%
    \directlua{os.execute("\luaescapestring{#1}")}}%
\fi
```

The `\markdownExecute` macro is a wrapper on top of `\markdownExecuteDirect` that checks the value of `\markdownExecuteShellEscape` and prints an error message if the shell is inaccessible.

```
\def\markdownExecute#1{%
  \ifnum\markdownExecuteShellEscape=1\relax
    \markdownExecuteDirect{#1}%
  \else
    \markdownError{I can not access the shell}{Either run the TeX
      compiler with the --shell-escape or the --enable-write18 flag,
      or set shell_escape=t in the texmf.cnf file}%
  \fi}%
```

The `\markdownLuaExecute` macro executes the Lua code it has received as its first argument. The Lua code may not directly interact with the TEX engine, but it can use the `print` function in the same manner it would use the `tex.print` method.

```
\begingroup
```

Swap the category code of the backslash symbol and the pipe symbol, so that we may use the backslash symbol freely inside the Lua code.

```
  \catcode`|=0%
  \catcode`\\=12%
  |gdef|markdownLuaExecute#1{%
```

Create the file `\markdownOptionHelperScriptFileName` and fill it with the input Lua code prepended with kpathsea initialization, so that Lua modules from the TEX distribution are available.

```
    |immediate|openout|markdownOutputFileStream=%
      |markdownOptionHelperScriptFileName
    |markdownInfo{Writing a helper Lua script to the file
      "|markdownOptionHelperScriptFileName"}%
```

```
    |immediate|write|markdownOutputFileStream{%
      local ran_ok, error = pcall(function()
        local ran_ok, kpse = pcall(require, "kpse")
        if ran_ok then kpse.set_program_name("luatex") end
        #1
      end)
```

If there was an error, use the file `\markdownOptionErrorTempFileName` to store the error message.

```
      if not ran_ok then
        local file = io.open("%
          |markdownOptionOutputDir
          /|markdownOptionErrorTempFileName", "w")
        if file then
          file:write(error .. "\n")
          file:close()
        end
        print('\\markdownError{An error was encountered while executing
               Lua code}{For further clues, examine the file
               "|markdownOptionOutputDir
               /|markdownOptionErrorTempFileName"}')
      end}%
    |immediate|closeout|markdownOutputFileStream
```

Execute the generated `\markdownOptionHelperScriptFileName` Lua script using the TEXLua binary and store the output in the `\markdownOptionOutputTempFileName` file.

```
    |markdownInfo{Executing a helper Lua script from the file
      "|markdownOptionHelperScriptFileName" and storing the result in the
      file "|markdownOptionOutputTempFileName"}%
    |markdownExecute{texlua "|markdownOptionOutputDir
      /|markdownOptionHelperScriptFileName" > %
      "|markdownOptionOutputDir
      /|markdownOptionOutputTempFileName"}%
```

`\input` the generated `\markdownOptionOutputTempFileName` file.

```
    |input|markdownOptionOutputTempFileName|relax}%
|endgroup
```

3.2.7 Direct Lua Access

The following TEX code is intended for TEX engines that provide direct access to Lua (LuaTEX). The macro `\markdownLuaExecute` defined here and in Section 3.2.6 are meant to be indistinguishable to the remaining code. This corresponds to the `\markdownMode` value of 2.

```
\else
\markdownInfo{Using mode 2: Direct Lua access}%
```

The direct Lua access version of the `\markdownLuaExecute` macro is defined in terms of the `\directlua` primitive. The `print` function is set as an alias to the `\tex.print` method in order to mimic the behaviour of the `\markdownLuaExecute` definition from Section 3.2.6,

```
\begingroup
```

Swap the category code of the backslash symbol and the pipe symbol, so that we may use the backslash symbol freely inside the Lua code.

```
  \catcode`|=0%
  \catcode`\\=12%
  |gdef|markdownLuaExecute#1{%
    |directlua{%
      local function print(input)
        local output = {}
        for line in input:gmatch("[^\r\n]+") do
          table.insert(output, line)
        end
        tex.print(output)
      end
      #1
    }%
  }%
|endgroup
\fi
```

3.2.8 Typesetting Markdown

The `\markdownInput` macro uses an implementation of the `\markdownLuaExecute` macro to convert the contents of the file whose filename it has received as its single argument from markdown to plain TEX.

```
\begingroup
```

Swap the category code of the backslash symbol and the pipe symbol, so that we may use the backslash symbol freely inside the Lua code.

```
  \catcode`|=0%
  \catcode`\\=12%
  |gdef|markdownInput#1{%
```

Change the category code of the percent sign (‘of the `hybrid` Lua option or a malevolent actor can’t produce TeX comments in the plain TeX output of the Markdown package.

```
    |begingroup
    |catcode`|%=12
```

If we are reading from the frozen cache, input it, expand the corresponding `\markdownFrozenCache`⟨*number*⟩ macro, and increment `\markdownFrozenCacheCounter`.

```
    |markdownIfOption{FrozenCache}{%
```

```
      |ifnum|markdownFrozenCacheCounter=0|relax
        |markdownInfo{Reading frozen cache from
          "|markdownOptionFrozenCacheFileName"}%
        |input|markdownOptionFrozenCacheFileName|relax
      |fi
      |markdownInfo{Including markdown document number
        "|the|markdownFrozenCacheCounter" from frozen cache}%
      |csname markdownFrozenCache|the|markdownFrozenCacheCounter|endcsname
      |global|advance|markdownFrozenCacheCounter by 1|relax
    }{%
      |markdownInfo{Including markdown document "#1"}%
```

Attempt to open the markdown document to record it in the `.log` and `.fls` files. This allows external programs such as LaTeXMk to track changes to the markdown document.

```
      |openin|markdownInputFileStream#1
      |closein|markdownInputFileStream
      |markdownLuaExecute{%
        |markdownPrepare
        local file = assert(io.open("#1", "r"),
          [[could not open file "#1" for reading]])
        local input = assert(file:read("*a"))
        assert(file:close())
```

Since the Lua converter expects UNIX line endings, normalize the input. Also add a line ending at the end of the file in case the input file has none.

```
        print(convert(input:gsub("\r\n?", "\n") .. "\n"))}%
```

If we are finalizing the frozen cache, increment `\markdownFrozenCacheCounter`.

```
      |markdownIfOption{FinalizeCache}{%
        |global|advance|markdownFrozenCacheCounter by 1|relax
      }%
    }%
    |endgroup
  }%
|endgroup
```

3.3 LaTeX Implementation

The LaTeX implemenation makes use of the fact that, apart from some subtle differences, LaTeX implements the majority of the plain TeX format [9, Section 9]. As a consequence, we can directly reuse the existing plain TeX implementation.

The LaTeX implementation redefines the plain TeX logging macros (see Section 3.2.1) to use the LaTeX `\PackageInfo`, `\PackageWarning`, and `\PackageError` macros.

```
\newcommand\markdownInfo[1]{\PackageInfo{markdown}{#1}}%
\newcommand\markdownWarning[1]{\PackageWarning{markdown}{#1}}%
```

```
\newcommand\markdownError[2]{\PackageError{markdown}{#1}{#2.}}%
\input markdown/markdown
\def\markdownVersionSpace{ }%
\ProvidesPackage{markdown}[\markdownLastModified\markdownVersionSpace v%
  \markdownVersion\markdownVersionSpace markdown renderer]%
```

3.3.1 Logging Facilities

The LaTeX implementation redefines the plain TeX logging macros (see Section 3.2.1) to use the LaTeX `\PackageInfo`, `\PackageWarning`, and `\PackageError` macros.

3.3.2 Typesetting Markdown

The `\markdownInputPlainTeX` macro is used to store the original plain TeX implementation of the `\markdownInput` macro. The `\markdownInput` is then redefined to accept an optional argument with options recognized by the LaTeX interface (see Section 2.3.2).

```
\let\markdownInputPlainTeX\markdownInput
\renewcommand\markdownInput[2][]{%
  \begingroup
    \markdownSetup{#1}%
    \markdownInputPlainTeX{#2}%
  \endgroup}%
```

The `markdown`, and `markdown*` LaTeX environments are implemented using the `\markdownReadAndConvert` macro.

```
\renewenvironment{markdown}{%
  \markdownReadAndConvert@markdown{}}{%
  \markdownEnd}%
\renewenvironment{markdown*}[1]{%
  \markdownSetup{#1}%
  \markdownReadAndConvert@markdown*}{%
  \markdownEnd}%
\begingroup
```

Locally swap the category code of the backslash symbol with the pipe symbol, and of the left (`{`) and right brace (`}`) with the less-than (`<`) and greater-than (`>`) signs. This is required in order that all the special symbols that appear in the first argument of the `markdownReadAndConvert` macro have the category code *other*.

```
  \catcode`\|=0\catcode`\<=1\catcode`\>=2%
  \catcode`\\=12|catcode`|{=12|catcode`|}=12%
  |gdef|markdownReadAndConvert@markdown#1<%
    |markdownReadAndConvert<\end{markdown#1}>%
                           <|end<markdown#1>>>%
|endgroup
```

3.3.2.1 LaTeX Themes

This section implements the theme-loading mechanism and the example themes provided with the Markdown package.

```
\ExplSyntaxOn
```

To keep track of our current place when packages themes have been nested, we will maintain the `\g_@@_latex_themes_seq` stack of theme names.

```
\newcommand\markdownLaTeXThemeName{}
\seq_new:N \g_@@_latex_themes_seq
\seq_put_right:NV
  \g_@@_latex_themes_seq
  \markdownLaTeXThemeName
\newcommand\markdownLaTeXThemeLoad[2]{
  \def\@tempa{%
    \def\markdownLaTeXThemeName{#2}
    \seq_put_right:NV
      \g_@@_latex_themes_seq
      \markdownLaTeXThemeName
    \RequirePackage{#1}
    \seq_pop_right:NN
      \g_@@_latex_themes_seq
      \l_tmpa_tl
    \seq_get_right:NN
      \g_@@_latex_themes_seq
      \l_tmpa_tl
    \exp_args:NNV
      \def
      \markdownLaTeXThemeName
      \l_tmpa_tl}
  \ifmarkdownLaTeXLoaded
    \@tempa
  \else
    \exp_args:No
      \AtEndOfPackage
      { \@tempa }
  \fi}
\ExplSyntaxOff
```

The `witiko/dot` theme enables the `fencedCode` Lua option:

```
\markdownSetup{fencedCode}%
```

We load the ifthen and grffile packages, see also Section 1.1.3:

```
\RequirePackage{ifthen,grffile}
```

We store the previous definition of the fenced code token renderer prototype:

```
\let\markdown@witiko@dot@oldRendererInputFencedCodePrototype
  \markdownRendererInputFencedCodePrototype
```

If the infostring starts with `dot …`, we redefine the fenced code block token renderer prototype, so that it typesets the code block via Graphviz tools if and only if the

`\markdownOptionFrozenCache` plain TEX option is disabled and the code block has not been previously typeset:

```
\renewcommand\markdownRendererInputFencedCode[2]{%
  \def\next##1 ##2\relax{%
    \ifthenelse{\equal{##1}{dot}}{%
      \markdownIfOption{FrozenCache}{}{%
        \immediate\write18{%
          if ! test -e #1.pdf.source || ! diff #1 #1.pdf.source;
          then
            dot -Tpdf -o #1.pdf #1;
            cp #1 #1.pdf.source;
          fi}}%
```

We include the typeset image using the image token renderer:

```
      \markdownRendererImage{Graphviz image}{#1.pdf}{#1.pdf}{##2}%
```

If the infostring does not start with `dot …`, we use the previous definition of the fenced code token renderer prototype:

```
    }{%
      \markdown@witiko@dot@oldRendererInputFencedCodePrototype{#1}{#2}%
    }%
  }%
  \next#2 \relax}%
```

The `witiko/graphicx/http` theme stores the previous definition of the image token renderer prototype:

```
\let\markdown@witiko@graphicx@http@oldRendererImagePrototype
  \markdownRendererImagePrototype
```

We load the catchfile and grffile packages, see also Section 1.1.3:

```
\RequirePackage{catchfile,grffile}
```

We define the `\markdown@witiko@graphicx@http@counter` counter to enumerate the images for caching and the `\markdown@witiko@graphicx@http@filename` command, which will store the pathname of the file containing the pathname of the downloaded image file.

```
\newcount\markdown@witiko@graphicx@http@counter
\markdown@witiko@graphicx@http@counter=0
\newcommand\markdown@witiko@graphicx@http@filename{%
  \markdownOptionCacheDir/witiko_graphicx_http%
  .\the\markdown@witiko@graphicx@http@counter}%
```

We define the `\markdown@witiko@graphicx@http@download` command, which will receive two arguments that correspond to the URL of the online image and to the pathname, where the online image should be downloaded. The command will produce a shell command that tries to downloads the online image to the pathname.

```
\newcommand\markdown@witiko@graphicx@http@download[2]{%
  wget -O #2 #1 || curl --location -o #2 #1 || rm -f #2}
```

We locally swap the category code of the percentage sign with the line feed control character, so that we can use percentage signs in the shell code:

```
\begingroup
\catcode`\%=12
\catcode`\^^A=14
```

We redefine the image token renderer prototype, so that it tries to download an online image.

```
\global\def\markdownRendererImagePrototype#1#2#3#4{^^A
  \begingroup
    \edef\filename{\markdown@witiko@graphicx@http@filename}^^A
```

The image will be downloaded only if the image URL has the http or https protocols and the \markdownOptionFrozenCache plain TEX option is disabled:

```
    \markdownIfOption{FrozenCache}{}{^^A
      \immediate\write18{^^A
        if printf '%s' "#3" | grep -q -E '^https?:';
        then
```

The image will be downloaded to the pathname \markdownOptionCacheDir/⟨*the MD5 digest of the image URL*⟩.⟨*the suffix of the image URL*⟩:

```
          OUTPUT_PREFIX="\markdownOptionCacheDir";
          OUTPUT_BODY="$(printf '%s' '#3' | md5sum | cut -d' ' -f1)";
          OUTPUT_SUFFIX="$(printf '%s' '#3' | sed 's/.*[.]//')";
          OUTPUT="$OUTPUT_PREFIX/$OUTPUT_BODY.$OUTPUT_SUFFIX";
```

The image will be downloaded only if it has not already been downloaded:

```
          if ! [ -e "$OUTPUT" ];
          then
            \markdown@witiko@graphicx@http@download{'#3'}{"$OUTPUT"};
            printf '%s' "$OUTPUT" > "\filename";
          fi;
```

If the image does not have the http or https protocols or the image has already been downloaded, the URL will be stored as-is:

```
        else
          printf '%s' '#3' > "\filename";
        fi}}^^A
```

We load the pathname of the downloaded image and we typeset the image using the previous definition of the image renderer prototype:

```
    \CatchFileDef{\filename}{\filename}{\endlinechar=-1}^^A
    \markdown@witiko@graphicx@http@oldRendererImagePrototype^^A
      {#1}{#2}{\filename}{#4}^^A
  \endgroup
  \global\advance\markdown@witiko@graphicx@http@counter by 1\relax}^^A
\endgroup
```

The witiko/tilde theme redefines the tilde token renderer prototype, so that it expands to a non-breaking space:

```
\renewcommand\markdownRendererTildePrototype{~}%
```

3.3.3 Options

The supplied package options are processed using the \markdownSetup macro.

```
\DeclareOption*{%
  \expandafter\markdownSetup\expandafter{\CurrentOption}}%
\ProcessOptions\relax
```

After processing the options, activate the renderers and rendererPrototypes keys.

```
\define@key{markdownOptions}{renderers}{%
  \setkeys{markdownRenderers}{#1}%
  \def\KV@prefix{KV@markdownOptions@}}%
\define@key{markdownOptions}{rendererPrototypes}{%
  \setkeys{markdownRendererPrototypes}{#1}%
  \def\KV@prefix{KV@markdownOptions@}}%
```

3.3.4 Token Renderer Prototypes

The following configuration should be considered placeholder. If the plain package option has been enabled (see Section 2.3.2.1), none of it will take effect.

```
\ifmarkdownLaTeXPlain\else
```

If the \markdownOptionTightLists macro expands to false, do not load the paralist package. This is necessary for LaTeX 2ε document classes that do not play nice with paralist, such as beamer. If the \markdownOptionTightLists is undefined and the beamer document class is in use, then do not load the paralist package either.

```
\RequirePackage{ifthen}

\ifx\markdownOptionTightLists\undefined
  \@ifclassloaded{beamer}{}{%
    \RequirePackage{paralist}}%
\else
  \ifthenelse{\equal{\markdownOptionTightLists}{false}}{}{%
    \RequirePackage{paralist}}%
\fi
```

If we loaded the paralist package, define the respective renderer prototypes to make use of the capabilities of the package. Otherwise, define the renderer prototypes to fall back on the corresponding renderers for the non-tight lists.

```
\@ifpackageloaded{paralist}{
  \markdownSetup{rendererPrototypes={
    ulBeginTight = {\begin{compactitem}},
```

```
    ulEndTight = {\end{compactitem}},
    olBeginTight = {\begin{compactenum}},
    olEndTight = {\end{compactenum}},
    dlBeginTight = {\begin{compactdesc}},
    dlEndTight = {\end{compactdesc}}}}
}{
  \markdownSetup{rendererPrototypes={
    ulBeginTight = {\markdownRendererUlBegin},
    ulEndTight = {\markdownRendererUlEnd},
    olBeginTight = {\markdownRendererOlBegin},
    olEndTight = {\markdownRendererOlEnd},
    dlBeginTight = {\markdownRendererDlBegin},
    dlEndTight = {\markdownRendererDlEnd}}}}
\RequirePackage{amsmath}
```

Unless the unicode-math package has been loaded, load the amssymb package with symbols to be used for tickboxes.

```
\@ifpackageloaded{unicode-math}{
  \markdownSetup{rendererPrototypes={
    untickedBox = {$\mdlgwhtsquare$},
  }}
}{
  \RequirePackage{amssymb}
  \markdownSetup{rendererPrototypes={
    untickedBox = {$\square$},
  }}
}
\RequirePackage{csvsimple}
\RequirePackage{fancyvrb}
\RequirePackage{graphicx}
\markdownSetup{rendererPrototypes={
  lineBreak = {\\},
  leftBrace = {\textbraceleft},
  rightBrace = {\textbraceright},
  dollarSign = {\textdollar},
  underscore = {\textunderscore},
  circumflex = {\textasciicircum},
  backslash = {\textbackslash},
  tilde = {\textasciitilde},
  pipe = {\textbar},
```

We can capitalize on the fact that the expansion of renderers is performed by TEX during the typesetting. Therefore, even if we don't know whether a span of text is

part of math formula or not when we are parsing markdown,[9] we can reliably detect math mode inside the renderer.

Here, we will redefine the code span renderer prototype to typeset upright text in math formulae and typewriter text outside math formulae.

```
  codeSpan = {%
    \ifmmode
      \text{#1}%
    \else
      \texttt{#1}%
    \fi
  },
  contentBlock = {%
    \ifthenelse{\equal{#1}{csv}}{%
      \begin{table}%
        \begin{center}%
          \csvautotabular{#3}%
        \end{center}
        \ifx\empty#4\empty\else
          \caption{#4}%
        \fi
      \end{table}%
    }{%
      \ifthenelse{\equal{#1}{tex}}{%
        \catcode`\%=14\relax
        \input #3\relax
        \catcode`\%=12\relax
      }{%
        \markdownInput{#3}%
      }%
    }%
  },
  image = {%
    \begin{figure}%
      \begin{center}%
        \includegraphics{#3}%
      \end{center}%
      \ifx\empty#4\empty\else
        \caption{#4}%
      \fi
    \end{figure}},
  ulBegin = {\begin{itemize}},
  ulEnd = {\end{itemize}},
  olBegin = {\begin{enumerate}},
```

[9] This property may actually be undecidable. Suppose a span of text is a part of a macro definition. Then, whether the span of text is part of a math formula or not depends on where the macro is later used, which may easily be *both* inside and outside a math formula.

```
  olItem = {\item{}},
  olItemWithNumber = {\item[#1.]},
  olEnd = {\end{enumerate}},
  dlBegin = {\begin{description}},
  dlItem = {\item[#1]},
  dlEnd = {\end{description}},
  emphasis = {\emph{#1}},
  tickedBox = {$\boxtimes$},
  halfTickedBox = {$\boxdot$},
```

If identifier attributes appear at the beginning of a section, we make the next heading produce the `\label` macro.

```
  headerAttributeContextBegin = {
    \markdownSetup{
      rendererPrototypes = {
        attributeIdentifier = {%
          \begingroup
          \def\next####1{%
            \def####1########1{%
              \endgroup
              ####1{########1}%
              \label{##1}%
            }%
          }%
          \next\markdownRendererHeadingOne
          \next\markdownRendererHeadingTwo
          \next\markdownRendererHeadingThree
          \next\markdownRendererHeadingFour
          \next\markdownRendererHeadingFive
          \next\markdownRendererHeadingSix
        },
      },
    }%
  },
  blockQuoteBegin = {\begin{quotation}},
  blockQuoteEnd = {\end{quotation}},
  inputVerbatim = {\VerbatimInput{#1}},
  inputFencedCode = {%
    \ifx\relax#2\relax
      \VerbatimInput{#1}%
    \else
      \@ifundefined{minted@code}{%
        \@ifundefined{lst@version}{%
          \markdownRendererInputFencedCode{#1}{}%
```

When the listings package is loaded, use it for syntax highlighting.

```
        }{%
          \lstinputlisting[language=#2]{#1}%
```

```
        }%
```

When the minted package is loaded, use it for syntax highlighting. The minted package is preferred over listings.

```
      }{%
        \inputminted{#2}{#1}%
      }%
    \fi},
  horizontalRule = {\noindent\rule[0.5ex]{\linewidth}{1pt}},
  footnote = {\footnote{#1}}}}
```

Support the nesting of strong emphasis.

```
\def\markdownLATEXStrongEmphasis#1{%
  \IfSubStr\f@series{b}{\textnormal{#1}}{\textbf{#1}}}
\markdownSetup{rendererPrototypes={strongEmphasis={%
  \protect\markdownLATEXStrongEmphasis{#1}}}}
```

Support LaTeX document classes that do not provide chapters.

```
\@ifundefined{chapter}{%
  \markdownSetup{rendererPrototypes = {
    headingOne = {\section{#1}},
    headingTwo = {\subsection{#1}},
    headingThree = {\subsubsection{#1}},
    headingFour = {\paragraph{#1}\leavevmode},
    headingFive = {\subparagraph{#1}\leavevmode}}}
}{%
  \markdownSetup{rendererPrototypes = {
    headingOne = {\chapter{#1}},
    headingTwo = {\section{#1}},
    headingThree = {\subsection{#1}},
    headingFour = {\subsubsection{#1}},
    headingFive = {\paragraph{#1}\leavevmode},
    headingSix = {\subparagraph{#1}\leavevmode}}}
}%
```

3.3.4.1 Tickboxes

If the `taskLists` option is enabled, we will hide bullets in unordered list items with tickboxes.

```
\markdownSetup{
  rendererPrototypes = {
    ulItem = {%
      \futurelet\markdownLaTeXCheckbox\markdownLaTeXUlItem
    },
  },
}
\def\markdownLaTeXUlItem{%
  \ifx\markdownLaTeXCheckbox\markdownRendererTickedBox
    \item[\markdownLaTeXCheckbox]%
```

```
    \expandafter\@gobble
  \else
    \ifx\markdownLaTeXCheckbox\markdownRendererHalfTickedBox
      \item[\markdownLaTeXCheckbox]%
      \expandafter\expandafter\expandafter\@gobble
    \else
      \ifx\markdownLaTeXCheckbox\markdownRendererUntickedBox
        \item[\markdownLaTeXCheckbox]%
        \expandafter\expandafter\expandafter\expandafter
          \expandafter\expandafter\expandafter\@gobble
      \else
        \item{}%
      \fi
    \fi
  \fi
}
```

3.3.4.2 HTML elements

If the `html` option is enabled and we are using TEX4ht[10], we will pass HTML elements to the output HTML document unchanged.

```
\@ifundefined{HCode}{}{
  \markdownSetup{
    rendererPrototypes = {
      inlineHtmlTag = {%
        \ifvmode
          \IgnorePar
          \EndP
        \fi
        \HCode{#1}%
      },
      inputBlockHtmlElement = {%
        \ifvmode
          \IgnorePar
        \fi
        \EndP
        \special{t4ht*<#1}%
        \par
        \ShowPar
      },
    },
  }
}
```

3.3.4.3 Citations

Here is a basic implementation for citations that uses the LATEX `\cite` macro. There are also implementations that use the natbib `\citep`, and

[10] See https://tug.org/tex4ht/.

\citet macros, and the BibLaTeX \autocites and \textcites macros. These implementations will be used, when the respective packages are loaded.

```
\newcount\markdownLaTeXCitationsCounter

% Basic implementation
\RequirePackage{gobble}
\def\markdownLaTeXBasicCitations#1#2#3#4#5#6{%
  \advance\markdownLaTeXCitationsCounter by 1\relax
  \ifx\relax#4\relax
    \ifx\relax#5\relax
      \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
        \cite{#1#2#6}%  Without prenotes and postnotes, just accumulate cites
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \@gobblethree
      \fi
    \else%  Before a postnote (#5), dump the accumulator
      \ifx\relax#1\relax\else
        \cite{#1}%
      \fi
      \cite[#5]{#6}%
      \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
      \else
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \markdownLaTeXBasicCitations
      \fi
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter{%
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter}%
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter{%
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter}%
      \expandafter\expandafter\expandafter
      \@gobblethree
    \fi
  \else%  Before a prenote (#4), dump the accumulator
    \ifx\relax#1\relax\else
      \cite{#1}%
    \fi
    \ifnum\markdownLaTeXCitationsCounter>1\relax
      \space  % Insert a space before the prenote in later citations
    \fi
```

```
    #4~\expandafter\cite\ifx\relax#5\relax{#6}\else[#5]{#6}\fi
    \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
    \else
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter
      \markdownLaTeXBasicCitations
    \fi
    \expandafter\expandafter\expandafter{%
    \expandafter\expandafter\expandafter}%
    \expandafter\expandafter\expandafter{%
    \expandafter\expandafter\expandafter}%
    \expandafter
    \@gobblethree
  \fi\markdownLaTeXBasicCitations{#1#2#6},}
\let\markdownLaTeXBasicTextCitations\markdownLaTeXBasicCitations

% Natbib implementation
\def\markdownLaTeXNatbibCitations#1#2#3#4#5{%
  \advance\markdownLaTeXCitationsCounter by 1\relax
  \ifx\relax#3\relax
    \ifx\relax#4\relax
      \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
        \citep{#1,#5}%  Without prenotes and postnotes, just accumulate cites
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \@gobbletwo
      \fi
    \else%  Before a postnote (#4), dump the accumulator
      \ifx\relax#1\relax\else
        \citep{#1}%
      \fi
      \citep[][#4]{#5}%
      \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
      \else
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \markdownLaTeXNatbibCitations
      \fi
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter{%
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter}%
      \expandafter\expandafter\expandafter
      \@gobbletwo
    \fi
```

```
  \else%  Before a prenote (#3), dump the accumulator
    \ifx\relax#1\relax\relax\else
      \citep{#1}%
    \fi
    \citep[#3][#4]{#5}%
    \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
    \else
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter
      \markdownLaTeXNatbibCitations
    \fi
    \expandafter\expandafter\expandafter{%
    \expandafter\expandafter\expandafter}%
    \expandafter
    \@gobbletwo
  \fi\markdownLaTeXNatbibCitations{#1,#5}}
\def\markdownLaTeXNatbibTextCitations#1#2#3#4#5{%
  \advance\markdownLaTeXCitationsCounter by 1\relax
  \ifx\relax#3\relax
    \ifx\relax#4\relax
      \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
        \citet{#1,#5}%  Without prenotes and postnotes, just accumulate cites
        \expandafter\expandafter\expandafter
        \expandafter\expandafter\expandafter\expandafter
        \@gobbletwo
      \fi
    \else%  After a prenote or a postnote, dump the accumulator
      \ifx\relax#1\relax\else
        \citet{#1}%
      \fi
      , \citet[#3][#4]{#5}%
      \ifnum\markdownLaTeXCitationsCounter<\markdownLaTeXCitationsTotal\relax
        ,
      \else
        \ifnum\markdownLaTeXCitationsCounter=\markdownLaTeXCitationsTotal\relax
          ,
        \fi
      \fi
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter
      \markdownLaTeXNatbibTextCitations
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter{%
      \expandafter\expandafter\expandafter
      \expandafter\expandafter\expandafter\expandafter}%
      \expandafter\expandafter\expandafter
      \@gobbletwo
```

```
    \fi
  \else%  After a prenote or a postnote, dump the accumulator
    \ifx\relax#1\relax\relax\else
      \citet{#1}%
    \fi
    , \citet[#3][#4]{#5}%
    \ifnum\markdownLaTeXCitationsCounter<\markdownLaTeXCitationsTotal\relax
      ,
    \else
      \ifnum\markdownLaTeXCitationsCounter=\markdownLaTeXCitationsTotal\relax
        ,
      \fi
    \fi
    \expandafter\expandafter\expandafter
    \markdownLaTeXNatbibTextCitations
    \expandafter\expandafter\expandafter{%
    \expandafter\expandafter\expandafter}%
    \expandafter
    \@gobbletwo
  \fi\markdownLaTeXNatbibTextCitations{#1,#5}}

% BibLaTeX implementation
\def\markdownLaTeXBibLaTeXCitations#1#2#3#4#5{%
  \advance\markdownLaTeXCitationsCounter by 1\relax
  \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
    \autocites#1[#3][#4]{#5}%
    \expandafter\@gobbletwo
  \fi\markdownLaTeXBibLaTeXCitations{#1[#3][#4]{#5}}}
\def\markdownLaTeXBibLaTeXTextCitations#1#2#3#4#5{%
  \advance\markdownLaTeXCitationsCounter by 1\relax
  \ifnum\markdownLaTeXCitationsCounter>\markdownLaTeXCitationsTotal\relax
    \textcites#1[#3][#4]{#5}%
    \expandafter\@gobbletwo
  \fi\markdownLaTeXBibLaTeXTextCitations{#1[#3][#4]{#5}}}

\markdownSetup{rendererPrototypes = {
  cite = {%
    \markdownLaTeXCitationsCounter=1%
    \def\markdownLaTeXCitationsTotal{#1}%
    \@ifundefined{autocites}{%
      \@ifundefined{citep}{%
        \expandafter\expandafter\expandafter
        \markdownLaTeXBasicCitations
        \expandafter\expandafter\expandafter{%
        \expandafter\expandafter\expandafter}%
        \expandafter\expandafter\expandafter{%
        \expandafter\expandafter\expandafter}%
```

```
      }{%
        \expandafter\expandafter\expandafter
        \markdownLaTeXNatbibCitations
        \expandafter\expandafter\expandafter{%
        \expandafter\expandafter\expandafter}%
      }%
    }{%
      \expandafter\expandafter\expandafter
      \markdownLaTeXBibLaTeXCitations
      \expandafter{\expandafter}%
    }},
  textCite = {%
    \markdownLaTeXCitationsCounter=1%
    \def\markdownLaTeXCitationsTotal{#1}%
    \@ifundefined{autocites}{%
      \@ifundefined{citep}{%
        \expandafter\expandafter\expandafter
        \markdownLaTeXBasicTextCitations
        \expandafter\expandafter\expandafter{%
        \expandafter\expandafter\expandafter}%
        \expandafter\expandafter\expandafter{%
        \expandafter\expandafter\expandafter}%
      }{%
        \expandafter\expandafter\expandafter
        \markdownLaTeXNatbibTextCitations
        \expandafter\expandafter\expandafter{%
        \expandafter\expandafter\expandafter}%
      }%
    }{%
      \expandafter\expandafter\expandafter
      \markdownLaTeXBibLaTeXTextCitations
      \expandafter{\expandafter}%
    }}}}
```

3.3.4.4 Links

Before consuming the parameters for the hyperlink renderer, we change the category code of the hash sign (`#`) to other, so that it cannot be mistaken for a parameter character.

```
\RequirePackage{url}
\RequirePackage{expl3}
\ExplSyntaxOn
\def\markdownRendererLinkPrototype{
  \begingroup
  \catcode`\#=12
  \def\next##1##2##3##4{
    \endgroup
```

If the URL begins with a hash sign, then we assume that it is a relative reference. Otherwise, we assume that it is an absolute URL.

```
    \tl_set:Nx
      \l_tmpa_tl
      { \str_range:nnn { ##3 } { 1 } { 1 } }
    \str_if_eq:NNTF
      \l_tmpa_tl
      \c_hash_str
      {
        \exp_args:No
          \markdownLaTeXRendererRelativeLink
          { \str_range:nnn { ##3 } { 2 } { -1 } }
      }{
        \markdownLaTeXRendererAbsoluteLink { ##1 } { ##2 } { ##3 } { ##4 }
      }
  }
  \next
}
\ExplSyntaxOff
\def\markdownLaTeXRendererAbsoluteLink#1#2#3#4{%
  #1\footnote{\ifx\empty#4\empty\else#4: \fi\texttt<\url{#3}\texttt>}}
\def\markdownLaTeXRendererRelativeLink#1{%
  \ref{#1}}
```

3.3.4.5 Tables

Here is a basic implementation of tables. If the booktabs package is loaded, then it is used to produce horizontal lines.

```
\newcount\markdownLaTeXRowCounter
\newcount\markdownLaTeXRowTotal
\newcount\markdownLaTeXColumnCounter
\newcount\markdownLaTeXColumnTotal
\newtoks\markdownLaTeXTable
\newtoks\markdownLaTeXTableAlignment
\newtoks\markdownLaTeXTableEnd
\AtBeginDocument{%
  \@ifpackageloaded{booktabs}{%
    \def\markdownLaTeXTopRule{\toprule}%
    \def\markdownLaTeXMidRule{\midrule}%
    \def\markdownLaTeXBottomRule{\bottomrule}%
  }{%
    \def\markdownLaTeXTopRule{\hline}%
    \def\markdownLaTeXMidRule{\hline}%
    \def\markdownLaTeXBottomRule{\hline}%
  }%
}
\markdownSetup{rendererPrototypes={
  table = {%
```

```
    \markdownLaTeXTable={}%
    \markdownLaTeXTableAlignment={}%
    \markdownLaTeXTableEnd={%
      \markdownLaTeXBottomRule
      \end{tabular}}%
    \ifx\empty#1\empty\else
      \addto@hook\markdownLaTeXTable{%
        \begin{table}
        \centering}%
      \addto@hook\markdownLaTeXTableEnd{%
        \caption{#1}
        \end{table}}%
    \fi
    \addto@hook\markdownLaTeXTable{\begin{tabular}}%
    \markdownLaTeXRowCounter=0%
    \markdownLaTeXRowTotal=#2%
    \markdownLaTeXColumnTotal=#3%
    \markdownLaTeXRenderTableRow
  }
}}
\def\markdownLaTeXRenderTableRow#1{%
  \markdownLaTeXColumnCounter=0%
  \ifnum\markdownLaTeXRowCounter=0\relax
    \markdownLaTeXReadAlignments#1%
    \markdownLaTeXTable=\expandafter\expandafter\expandafter{%
      \expandafter\the\expandafter\markdownLaTeXTable\expandafter{%
        \the\markdownLaTeXTableAlignment}}%
    \addto@hook\markdownLaTeXTable{\markdownLaTeXTopRule}%
  \else
    \markdownLaTeXRenderTableCell#1%
  \fi
  \ifnum\markdownLaTeXRowCounter=1\relax
    \addto@hook\markdownLaTeXTable\markdownLaTeXMidRule
  \fi
  \advance\markdownLaTeXRowCounter by 1\relax
  \ifnum\markdownLaTeXRowCounter>\markdownLaTeXRowTotal\relax
    \the\markdownLaTeXTable
    \the\markdownLaTeXTableEnd
    \expandafter\@gobble
  \fi\markdownLaTeXRenderTableRow}
\def\markdownLaTeXReadAlignments#1{%
  \advance\markdownLaTeXColumnCounter by 1\relax
  \if#1d%
    \addto@hook\markdownLaTeXTableAlignment{l}%
  \else
    \addto@hook\markdownLaTeXTableAlignment{#1}%
  \fi
```

```
  \ifnum\markdownLaTeXColumnCounter<\markdownLaTeXColumnTotal\relax\else
    \expandafter\@gobble
  \fi\markdownLaTeXReadAlignments}
\def\markdownLaTeXRenderTableCell#1{%
  \advance\markdownLaTeXColumnCounter by 1\relax
  \ifnum\markdownLaTeXColumnCounter<\markdownLaTeXColumnTotal\relax
    \addto@hook\markdownLaTeXTable{#1&}%
  \else
    \addto@hook\markdownLaTeXTable{#1\\}%
    \expandafter\@gobble
  \fi\markdownLaTeXRenderTableCell}
\fi
```

3.3.4.6 YAML Metadata

```
\ExplSyntaxOn
```

To keep track of the current type of structure we inhabit when we are traversing a YAML document, we will maintain the `\g_@@_jekyll_data_datatypes_seq` stack. At every step of the traversal, the stack will contain one of the following constants at any position p:

`\c_@@_jekyll_data_sequence_tl` The currently traversed branch of the YAML document contains a sequence at depth p.

`\c_@@_jekyll_data_mapping_tl` The currently traversed branch of the YAML document contains a mapping at depth p.

`\c_@@_jekyll_data_scalar_tl` The currently traversed branch of the YAML document contains a scalar value at depth p.

```
\seq_new:N   \g_@@_jekyll_data_datatypes_seq
\tl_const:Nn \c_@@_jekyll_data_sequence_tl   { sequence }
\tl_const:Nn \c_@@_jekyll_data_mapping_tl    { mapping  }
\tl_const:Nn \c_@@_jekyll_data_scalar_tl     { scalar   }
```

To keep track of our current place when we are traversing a YAML document, we will maintain the `\g_@@_jekyll_data_wildcard_absolute_address_seq` stack of keys using the `\markdown_jekyll_data_push_address_segment:n` macro.

```
\seq_new:N \g_@@_jekyll_data_wildcard_absolute_address_seq
\cs_new:Nn \markdown_jekyll_data_push_address_segment:n
  {
    \seq_if_empty:NF
      \g_@@_jekyll_data_datatypes_seq
      {
        \seq_get_right:NN
          \g_@@_jekyll_data_datatypes_seq
          \l_tmpa_tl
```

If we are currently in a sequence, we will put an asterisk (`*`) instead of a key into `\g_@@_jekyll_data_wildcard_absolute_address_seq` to make it represent a *wildcard*. Keeping a wildcard instead of a precise address makes it easy for the users to react to *any* item of a sequence regardless of how many there are, which can often be useful.

```
      \tl_if_eq:NNTF
        \l_tmpa_tl
        \c_@@_jekyll_data_sequence_tl
        {
          \seq_put_right:Nn
            \g_@@_jekyll_data_wildcard_absolute_address_seq
            { *  }
        }
        {
          \seq_put_right:Nn
            \g_@@_jekyll_data_wildcard_absolute_address_seq
            { #1 }
        }
      }
  }
```

Out of `\g_@@_jekyll_data_wildcard_absolute_address_seq`, we will construct the following two token lists:

`\g_@@_jekyll_data_wildcard_absolute_address_tl` An *absolute wildcard*: The wildcard from the root of the document prefixed with a slash (`/`) with individual keys and asterisks also delimited by slashes. Allows the users to react to complex context-sensitive structures with ease.

For example, the `name` key in the following YAML document would correspond to the `/*/person/name` absolute wildcard:

```
[{person: {name: Elon, surname: Musk}}]
```

`\g_@@_jekyll_data_wildcard_relative_address_tl` A *relative wildcard*: The rightmost segment of the wildcard. Allows the users to react to simple context-free structures.

For example, the `name` key in the following YAML document would correspond to the `name` relative wildcard:

```
[{person: {name: Elon, surname: Musk}}]
```

We will construct `\g_@@_jekyll_data_wildcard_absolute_address_tl` using the `\markdown_jekyll_data_concatenate_address:NN` macro and we will construct both token lists using the `\markdown_jekyll_data_update_address_tls:` macro.

```
\tl_new:N  \g_@@_jekyll_data_wildcard_absolute_address_tl
\tl_new:N  \g_@@_jekyll_data_wildcard_relative_address_tl
\cs_new:Nn \markdown_jekyll_data_concatenate_address:NN
  {
    \seq_pop_left:NN #1 \l_tmpa_tl
    \tl_set:Nx #2 { / \seq_use:Nn #1 { / } }
    \seq_put_left:NV #1 \l_tmpa_tl
  }
\cs_new:Nn \markdown_jekyll_data_update_address_tls:
  {
    \markdown_jekyll_data_concatenate_address:NN
      \g_@@_jekyll_data_wildcard_absolute_address_seq
      \g_@@_jekyll_data_wildcard_absolute_address_tl
    \seq_get_right:NN
      \g_@@_jekyll_data_wildcard_absolute_address_seq
      \g_@@_jekyll_data_wildcard_relative_address_tl
  }
```

To make sure that the stacks and token lists stay in sync, we will use the `\markdown_jekyll_data_push:nN` and `\markdown_jekyll_data_pop:` macros.

```
\cs_new:Nn \markdown_jekyll_data_push:nN
  {
    \markdown_jekyll_data_push_address_segment:n
      { #1 }
    \seq_put_right:NV
     \g_@@_jekyll_data_datatypes_seq
     #2
    \markdown_jekyll_data_update_address_tls:
  }
\cs_new:Nn \markdown_jekyll_data_pop:
  {
    \seq_pop_right:NN
      \g_@@_jekyll_data_wildcard_absolute_address_seq
      \l_tmpa_tl
    \seq_pop_right:NN
      \g_@@_jekyll_data_datatypes_seq
      \l_tmpa_tl
    \markdown_jekyll_data_update_address_tls:
  }
```

To interface with the user, we use `markdown/jekyllData` key–values from the l3keys module of the LaTeX3 kernel. The default setup will invoke the `\title`, `\author`, and `\date` macros when scalar values for keys that correspond to the `title`, `author`, and `date` relative wildcards are encountered, respectively.

```
\keys_define:nn
  { markdown/jekyllData }
  {
```

```
    author  .code:n = { \author{#1} },
    date    .code:n = { \date{#1}   },
    title   .code:n = { \title{#1}  },
  }
```

To set a single key–value, we will use the `\markdown_jekyll_data_set_keyval:Nn` macro, ignoring unknown keys. To set key–values for both absolute and relative wildcards, we will use the `\markdown_jekyll_data_set_keyvals:nn` macro.

```
\cs_new:Nn \markdown_jekyll_data_set_keyval:nn
  {
    \keys_set_known:nn
      { markdown/jekyllData }
      { { #1 } = { #2 } }
  }
\cs_generate_variant:Nn
  \markdown_jekyll_data_set_keyval:nn
  { Vn }
\cs_new:Nn \markdown_jekyll_data_set_keyvals:nn
  {
    \markdown_jekyll_data_push:nN
      { #1 }
      \c_@@_jekyll_data_scalar_tl
    \markdown_jekyll_data_set_keyval:Vn
      \g_@@_jekyll_data_wildcard_absolute_address_tl
      { #2 }
    \markdown_jekyll_data_set_keyval:Vn
      \g_@@_jekyll_data_wildcard_relative_address_tl
      { #2 }
    \markdown_jekyll_data_pop:
  }
```

Finally, we will register our macros as token renderer prototypes to be able to react to the traversal of a YAML document.

```
\markdownSetup{
  rendererPrototypes = {
    jekyllDataSequenceBegin = {
      \markdown_jekyll_data_push:nN
        { #1 }
        \c_@@_jekyll_data_sequence_tl
    },
    jekyllDataMappingBegin = {
      \markdown_jekyll_data_push:nN
        { #1 }
        \c_@@_jekyll_data_mapping_tl
    },
    jekyllDataSequenceEnd = {
      \markdown_jekyll_data_pop:
    },
```

```
    jekyllDataMappingEnd = {
      \markdown_jekyll_data_pop:
    },
    jekyllDataBoolean = {
      \markdown_jekyll_data_set_keyvals:nn
        { #1 }
        { #2 }
    },
    jekyllDataEmpty = { },
    jekyllDataNumber = {
      \markdown_jekyll_data_set_keyvals:nn
        { #1 }
        { #2 }
    },
    jekyllDataString = {
      \markdown_jekyll_data_set_keyvals:nn
        { #1 }
        { #2 }
    },
```

To complement the default setup of our key–values, we will use the `\maketitle` macro to typeset the title page of a document at the end of YAML metadata. If we are in the preamble, we will wait macro until after the beginning of the document. Otherwise, we will use the `\maketitle` macro straight away.

```
  },
}
\providecommand\IfFormatAtLeastTF{\@ifl@t@r\fmtversion}
\markdownSetup{
  rendererPrototypes = {
    jekyllDataEnd = {
      \IfFormatAtLeastTF
        { 2020-10-01 }
        { \AddToHook{begindocument/end}{\maketitle} }
        {
          \ifx\@onlypreamble\@notprerr
            % We are in the document
            \maketitle
          \else
            % We are in the preamble
            \RequirePackage{etoolbox}
            \AfterEndPreamble{\maketitle}
          \fi
        }
    },
  },
}

```

```
\ExplSyntaxOff
```

3.3.5 Miscellanea

When buffering user input, we should disable the bytes with the high bit set, since these are made active by the inputenc package. We will do this by redefining the `\markdownMakeOther` macro accordingly. The code is courtesy of Scott Pakin, the creator of the filecontents package.

```
\newcommand\markdownMakeOther{%
  \count0=128\relax
  \loop
    \catcode\count0=11\relax
    \advance\count0 by 1\relax
  \ifnum\count0<256\repeat}%
```

3.4 ConTEXt Implementation

The ConTEXt implementation makes use of the fact that, apart from some subtle differences, the Mark II and Mark IV ConTEXt formats *seem* to implement (the documentation is scarce) the majority of the plain TEX format required by the plain TEX implementation. As a consequence, we can directly reuse the existing plain TEX implementation after supplying the missing plain TEX macros.

The ConTEXt implementation redefines the plain TEX logging macros (see Section 3.2.1) to use the ConTEXt `\writestatus` macro.

```
\def\markdownInfo#1{\writestatus{markdown}{#1.}}%
\def\markdownWarning#1{\writestatus{markdown\space warn}{#1.}}%
\def\dospecials{\do\ \do\\\do\{\do\}\do\$\do\&%
  \do\#\do\^\do\_\do\%\do\~}%
\input markdown/markdown
```

When buffering user input, we should disable the bytes with the high bit set, since these are made active by the `\enableregime` macro. We will do this by redefining the `\markdownMakeOther` macro accordingly. The code is courtesy of Scott Pakin, the creator of the filecontents LATEX package.

```
\def\markdownMakeOther{%
  \count0=128\relax
  \loop
    \catcode\count0=11\relax
    \advance\count0 by 1\relax
  \ifnum\count0<256\repeat
```

On top of that, make the pipe character (`|`) inactive during the scanning. This is necessary, since the character is active in ConTEXt.

```
  \catcode`|=12}%
```

3.4.1 Typesetting Markdown

The `\startmarkdown` and `\stopmarkdown` macros are implemented using the `\markdownReadAndConvert` macro.

In Knuth's TEX, trailing spaces are removed very early on when a line is being put to the input buffer. [10, sec. 31]. According to Eijkhout [11, sec. 2.2], this is because "these spaces are hard to see in an editor". At the moment, there is no option to suppress this behavior in (Lua)TEX, but ConTEXt MkIV funnels all input through its own input handler. This makes it possible to suppress the removal of trailing spaces in ConTEXt MkIV and therefore to insert hard line breaks into markdown text.

```
\ifx\startluacode\undefined  % MkII
  \begingroup
    \catcode`\|=0%
    \catcode`\\=12%
    |gdef|startmarkdown{%
      |markdownReadAndConvert{\stopmarkdown}%
                             {|stopmarkdown}}%
    |gdef|stopmarkdown{%
      |markdownEnd}%
  |endgroup
\else  % MkIV
  \startluacode
    document.markdown_buffering = false
    local function preserve_trailing_spaces(line)
      if document.markdown_buffering then
        line = line:gsub("[ \t][ \t]$", "\t\t")
      end
      return line
    end
    resolvers.installinputlinehandler(preserve_trailing_spaces)
  \stopluacode
  \begingroup
    \catcode`\|=0%
    \catcode`\\=12%
    |gdef|startmarkdown{%
      |ctxlua{document.markdown_buffering = true}%
      |markdownReadAndConvert{\stopmarkdown}%
                             {|stopmarkdown}}%
    |gdef|stopmarkdown{%
      |ctxlua{document.markdown_buffering = false}%
      |markdownEnd}%
  |endgroup
\fi
```

3.4.2 Token Renderer Prototypes

The following configuration should be considered placeholder.

```
\def\markdownRendererLineBreakPrototype{\blank}%
\def\markdownRendererLeftBracePrototype{\textbraceleft}%
\def\markdownRendererRightBracePrototype{\textbraceright}%
\def\markdownRendererDollarSignPrototype{\textdollar}%
\def\markdownRendererPercentSignPrototype{\percent}%
\def\markdownRendererUnderscorePrototype{\textunderscore}%
\def\markdownRendererCircumflexPrototype{\textcircumflex}%
\def\markdownRendererBackslashPrototype{\textbackslash}%
\def\markdownRendererTildePrototype{\textasciitilde}%
\def\markdownRendererPipePrototype{\char`|}%
\def\markdownRendererLinkPrototype#1#2#3#4{%
  \useURL[#1][#3][][#4]#1\footnote[#1]{\ifx\empty#4\empty\else#4:
  \fi\tt<\hyphenatedurl{#3}>}}%
\usemodule[database]
\defineseparatedlist
  [MarkdownConTeXtCSV]
  [separator={,},
   before=\bTABLE,after=\eTABLE,
   first=\bTR,last=\eTR,
   left=\bTD,right=\eTD]
\def\markdownConTeXtCSV{csv}
\def\markdownRendererContentBlockPrototype#1#2#3#4{%
  \def\markdownConTeXtCSV@arg{#1}%
  \ifx\markdownConTeXtCSV@arg\markdownConTeXtCSV
    \placetable[][tab:#1]{#4}{%
      \processseparatedfile[MarkdownConTeXtCSV][#3]}%
  \else
    \markdownInput{#3}%
  \fi}%
\def\markdownRendererImagePrototype#1#2#3#4{%
  \placefigure[][]{#4}{\externalfigure[#3]}}%
\def\markdownRendererUlBeginPrototype{\startitemize}%
\def\markdownRendererUlBeginTightPrototype{\startitemize[packed]}%
\def\markdownRendererUlItemPrototype{\item}%
\def\markdownRendererUlEndPrototype{\stopitemize}%
\def\markdownRendererUlEndTightPrototype{\stopitemize}%
\def\markdownRendererOlBeginPrototype{\startitemize[n]}%
\def\markdownRendererOlBeginTightPrototype{\startitemize[packed,n]}%
\def\markdownRendererOlItemPrototype{\item}%
\def\markdownRendererOlItemWithNumberPrototype#1{\sym{#1.}}%
\def\markdownRendererOlEndPrototype{\stopitemize}%
\def\markdownRendererOlEndTightPrototype{\stopitemize}%
\definedescription
  [MarkdownConTeXtDlItemPrototype]
```

```
6612   [location=hanging,
6613    margin=standard,
6614    headstyle=bold]%
6615 \definestartstop
6616   [MarkdownConTeXtDlPrototype]
6617   [before=\blank,
6618    after=\blank]%
6619 \definestartstop
6620   [MarkdownConTeXtDlTightPrototype]
6621   [before=\blank\startpacked,
6622    after=\stoppacked\blank]%
6623 \def\markdownRendererDlBeginPrototype{%
6624   \startMarkdownConTeXtDlPrototype}%
6625 \def\markdownRendererDlBeginTightPrototype{%
6626   \startMarkdownConTeXtDlTightPrototype}%
6627 \def\markdownRendererDlItemPrototype#1{%
6628   \startMarkdownConTeXtDlItemPrototype{#1}}%
6629 \def\markdownRendererDlItemEndPrototype{%
6630   \stopMarkdownConTeXtDlItemPrototype}%
6631 \def\markdownRendererDlEndPrototype{%
6632   \stopMarkdownConTeXtDlPrototype}%
6633 \def\markdownRendererDlEndTightPrototype{%
6634   \stopMarkdownConTeXtDlTightPrototype}%
6635 \def\markdownRendererEmphasisPrototype#1{{\em#1}}%
6636 \def\markdownRendererStrongEmphasisPrototype#1{{\bf#1}}%
6637 \def\markdownRendererBlockQuoteBeginPrototype{\startquotation}%
6638 \def\markdownRendererBlockQuoteEndPrototype{\stopquotation}%
6639 \def\markdownRendererInputVerbatimPrototype#1{\typefile{#1}}%
6640 \def\markdownRendererInputFencedCodePrototype#1#2{%
6641   \ifx\relax#2\relax
6642     \typefile{#1}%
6643   \else
```

The code fence infostring is used as a name from the ConTEXt `\definetyping` macro. This allows the user to set up code highlighting mapping as follows:

```
\definetyping [latex]
\setuptyping  [latex] [option=TEX]

\starttext
  \startmarkdown
~~~ latex
\documentclass{article}
\begin{document}
  Hello world!
\end{document}
```

```
~~~
  \stopmarkdown
\stoptext
```

```
    \typefile[#2][]{#1}%
  \fi}%
\def\markdownRendererHeadingOnePrototype#1{\chapter{#1}}%
\def\markdownRendererHeadingTwoPrototype#1{\section{#1}}%
\def\markdownRendererHeadingThreePrototype#1{\subsection{#1}}%
\def\markdownRendererHeadingFourPrototype#1{\subsubsection{#1}}%
\def\markdownRendererHeadingFivePrototype#1{\subsubsubsection{#1}}%
\def\markdownRendererHeadingSixPrototype#1{\subsubsubsubsection{#1}}%
\def\markdownRendererHorizontalRulePrototype{%
  \blackrule[height=1pt, width=\hsize]}%
\def\markdownRendererFootnotePrototype#1{\footnote{#1}}%
\stopmodule\protect
```

There is a basic implementation of tables.

```
\newcount\markdownConTeXtRowCounter
\newcount\markdownConTeXtRowTotal
\newcount\markdownConTeXtColumnCounter
\newcount\markdownConTeXtColumnTotal
\newtoks\markdownConTeXtTable
\newtoks\markdownConTeXtTableFloat
\def\markdownRendererTablePrototype#1#2#3{%
  \markdownConTeXtTable={}%
  \ifx\empty#1\empty
    \markdownConTeXtTableFloat={%
      \the\markdownConTeXtTable}%
  \else
    \markdownConTeXtTableFloat={%
      \placetable{#1}{\the\markdownConTeXtTable}}%
  \fi
  \begingroup
  \setupTABLE[r][each][topframe=off, bottomframe=off, leftframe=off, rightframe=off]
  \setupTABLE[c][each][topframe=off, bottomframe=off, leftframe=off, rightframe=off]
  \setupTABLE[r][1][topframe=on, bottomframe=on]
  \setupTABLE[r][#1][bottomframe=on]
  \markdownConTeXtRowCounter=0%
  \markdownConTeXtRowTotal=#2%
  \markdownConTeXtColumnTotal=#3%
  \markdownConTeXtRenderTableRow}
\def\markdownConTeXtRenderTableRow#1{%
  \markdownConTeXtColumnCounter=0%
  \ifnum\markdownConTeXtRowCounter=0\relax
    \markdownConTeXtReadAlignments#1%
    \markdownConTeXtTable={\bTABLE}%
```

```
  \else
    \markdownConTeXtTable=\expandafter{%
      \the\markdownConTeXtTable\bTR}%
    \markdownConTeXtRenderTableCell#1%
    \markdownConTeXtTable=\expandafter{%
      \the\markdownConTeXtTable\eTR}%
  \fi
  \advance\markdownConTeXtRowCounter by 1\relax
  \ifnum\markdownConTeXtRowCounter>\markdownConTeXtRowTotal\relax
    \markdownConTeXtTable=\expandafter{%
      \the\markdownConTeXtTable\eTABLE}%
    \the\markdownConTeXtTableFloat
    \endgroup
    \expandafter\gobbleoneargument
  \fi\markdownConTeXtRenderTableRow}
\def\markdownConTeXtReadAlignments#1{%
  \advance\markdownConTeXtColumnCounter by 1\relax
  \if#1d%
    \setupTABLE[c][\the\markdownConTeXtColumnCounter][align=right]
  \fi\if#1l%
    \setupTABLE[c][\the\markdownConTeXtColumnCounter][align=right]
  \fi\if#1c%
    \setupTABLE[c][\the\markdownConTeXtColumnCounter][align=middle]
  \fi\if#1r%
    \setupTABLE[c][\the\markdownConTeXtColumnCounter][align=left]
  \fi
  \ifnum\markdownConTeXtColumnCounter<\markdownConTeXtColumnTotal\relax\else
    \expandafter\gobbleoneargument
  \fi\markdownConTeXtReadAlignments}
\def\markdownConTeXtRenderTableCell#1{%
  \advance\markdownConTeXtColumnCounter by 1\relax
  \markdownConTeXtTable=\expandafter{%
    \the\markdownConTeXtTable\bTD#1\eTD}%
  \ifnum\markdownConTeXtColumnCounter<\markdownConTeXtColumnTotal\relax\else
    \expandafter\gobbleoneargument
  \fi\markdownConTeXtRenderTableCell}
\def\markdownRendererTickedBox{$\boxtimes$}
\def\markdownRendererHalfTickedBox{$\boxdot$}
\def\markdownRendererUntickedBox{$\square$}
```

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Index

`\author` 198
`\autocites` 189

`blankBeforeBlockquote` *8*
`blankBeforeCodeFence` *8*
`blankBeforeHeading` *8*
`breakableBlockquotes` *9*

`cacheDir` 7, 11, 25, 26, 164
`citationNbsps` *9*
`citations` *9*, 37, 38

\cite 188
\citep 188
\citet 189
codeSpans *10*
compactdesc 4
compactenum 4
compactitem 4
contentBlocks *10*
contentBlocksLanguageMap 10, 115, 116
convert 171
\csvautotabular 4

\date 198
defaultOptions *7*, 22, 111, 144
\definetyping 204
definitionLists *11*, 33
\directlua 3, 25, 177

eagerCache *11*
\enableregime 201
\endmarkdown 43
entities.char_entity *111*
entities.dec_entity *110*
entities.hex_entity *110*
escape *114*, 114
escape_citation *114*, 114
escape_minimal *114*, 114
escape_uri *114*, 114
escaped_chars *113*, 114
escaped_citation_chars *113*, 114
escaped_minimal_strings *113*, 114
escaped_uri_chars *113*, 114
expandtabs *144*

fencedCode *12*, 35, 180
\filecontents 172
finalizeCache 8, 11, *12*, 13, 25, 164
footnotes *13*, 37
frozenCacheCounter 13, 164, 167
frozenCacheFileName 8, 12, 26, 164

hardLineBreaks *13*
hashEnumerators *14*

headerAttributes *14*, 17, 39
html *14*, 38, 188
hybrid *15*, 19, 29, 49, 114, 145, 177

\includegraphics 4
inlineFootnotes *15*
\input 23, 61, 173, 176
isdir 3
iterlines *144*

jekyllData 3, *15*, 35, 36
\jobname 26

\label 186
languages_json *115*, 116
larsers *145*

\maketitle 200
\markdown 43
markdown *43*, 43, 44, 179
markdown* 4, *43*, 43, 44, 179
\markdown_jekyll_data_concatenate_address:NN *197*
\markdown_jekyll_data_pop: *198*
\markdown_jekyll_data_push:nN *198*
\markdown_jekyll_data_push_address_segment:n *196*
\markdown_jekyll_data_set_keyval:Nn *199*
\markdown_jekyll_data_set_keyvals:nn *199*
\markdown_jekyll_data_update_address_tls: *197*
\markdownBegin *24*, 24, 25, 42, 43, 62
\markdownEnd *24*, 24, 25, 42, 43, 62
\markdownError *41*, 41
\markdownExecute *175*
\markdownExecuteDirect *175*, 175
\markdownExecuteShellEscape *174*, 175
\markdownFrozenCacheCounter *167*, 167, 177, 178
\markdownIfOption *171*
\markdownInfo *41*
\markdownInput *24*, 25, 43, 44, 177, 179
\markdownInputFileStream *171*
\markdownInputPlainTeX *179*
\markdownLuaExecute 174, *175*, 176, 177
\markdownLuaOptions *168*, 171
\markdownMakeOther *42*, 201

\markdownMode 3, 26, *42*, 42, 174, 176
\markdownOptionCacheDir 3, *26*, 53, 171, 182
\markdownOptionErrorTempFileName *26*, 176
\markdownOptionFinalizeCache *25*, 25, 52, 167
\markdownOptionFrozenCache 8, 12, *25*, 25, 48, 49, 52, 167, 181, 182
\markdownOptionFrozenCacheFileName 25, *26*
\markdownOptionHelperScriptFileName *25*, 26, 27, 175, 176
\markdownOptionHybrid 53
\markdownOptionInputTempFileName *26*, 172, 173
\markdownOptionOutputDir *26*
\markdownOptionOutputTempFileName *26*, 176
\markdownOptionSmartEllipses 53
\markdownOptionStripPercentSigns *28*, 172
\markdownOptionTightLists 183
\markdownOutputFileStream *171*
\markdownPrepare *171*
\markdownReadAndConvert *42*, 172, 179, 202
\markdownReadAndConvertProcessLine *173*, 174
\markdownReadAndConvertStripPercentSigns *172*
\markdownReadAndConvertTab *171*
\markdownRendererAttributeClassName *39*
\markdownRendererAttributeIdentifier *39*
\markdownRendererAttributeKeyValue *39*
\markdownRendererBlockHtmlCommentBegin *38*
\markdownRendererBlockHtmlCommentEnd *38*
\markdownRendererBlockQuoteBegin *34*
\markdownRendererBlockQuoteEnd *34*
\markdownRendererCite *37*, 38
\markdownRendererCodeSpan *30*
\markdownRendererCodeSpanPrototype 61
\markdownRendererContentBlock *30*, 30
\markdownRendererContentBlockCode *30*
\markdownRendererContentBlockOnlineImage *30*
\markdownRendererDlBegin *33*
\markdownRendererDlBeginTight 19, *33*
\markdownRendererDlDefinitionBegin *33*
\markdownRendererDlDefinitionEnd *33*
\markdownRendererDlEnd *34*
\markdownRendererDlEndTight 19, *34*
\markdownRendererDlItem *33*
\markdownRendererDlItemEnd *33*
\markdownRendererDocumentBegin *28*

\markdownRendererDocumentEnd *28*
\markdownRendererEllipsis 17, *29*
\markdownRendererEmphasis *34*, 57
\markdownRendererFootnote *37*
\markdownRendererHalfTickedBox *28*
\markdownRendererHeaderAttributeContextBegin *39*
\markdownRendererHeaderAttributeContextEnd *39*
\markdownRendererHeadingFive *37*
\markdownRendererHeadingFour *37*
\markdownRendererHeadingOne *36*
\markdownRendererHeadingSix *37*
\markdownRendererHeadingThree *37*
\markdownRendererHeadingTwo *36*
\markdownRendererHorizontalRule *37*
\markdownRendererImage *30*
\markdownRendererImagePrototype 61
\markdownRendererInlineHtmlComment *38*
\markdownRendererInlineHtmlTag *38*
\markdownRendererInputBlockHtmlElement *38*
\markdownRendererInputFencedCode *35*
\markdownRendererInputVerbatim *34*
\markdownRendererInterblockSeparator *28*
\markdownRendererJekyllDataBegin *35*
\markdownRendererJekyllDataBoolean *36*
\markdownRendererJekyllDataEmpty *36*
\markdownRendererJekyllDataEnd *35*
\markdownRendererJekyllDataMappingBegin *35*
\markdownRendererJekyllDataMappingEnd *35*
\markdownRendererJekyllDataNumber *36*
\markdownRendererJekyllDataSequenceBegin *35*
\markdownRendererJekyllDataSequenceEnd *35*
\markdownRendererJekyllDataString *36*
\markdownRendererLineBreak *29*
\markdownRendererLink *30*, 57
\markdownRendererNbsp *29*
\markdownRendererOlBegin *32*
\markdownRendererOlBeginTight 19, *32*
\markdownRendererOlEnd *32*
\markdownRendererOlEndTight 19, *33*
\markdownRendererOlItem 17, *32*
\markdownRendererOlItemEnd *32*
\markdownRendererOlItemWithNumber 17, *32*

\markdownRendererStrongEmphasis *34*
\markdownRendererTable *38*
\markdownRendererTextCite *38*
\markdownRendererTickedBox *28*
\markdownRendererUlBegin *31*
\markdownRendererUlBeginTight 19, *31*
\markdownRendererUlEnd *31*
\markdownRendererUlEndTight 19, *31*
\markdownRendererUlItem *31*
\markdownRendererUlItemEnd *31*
\markdownRendererUntickedBox *28*
\markdownSetup 4, *44*, 44, 183
\markdownSetupSnippet *45*, 45
\markdownWarning *41*

new *6*, 165
normalize_tag *144*

os.execute 42, 175

\PackageError 178, 179
\PackageInfo 178, 179
\PackageWarning 178, 179
parsers *127*
parsers.commented_line *129*
\pdfshellescape 174
pipeTables 6, *16*, 18, 38
preserveTabs *16*, 18, 144
print 175, 177

reader *62*, 127, 144, 145
reader->convert *164*, 165
reader.new *144*, 144
relativeReferences *16*

\shellescape 174
shiftHeadings 6, 17
slice 6, 14, 17, 111
smartEllipses *17*, 29
\startmarkdown *62*, 62, 202
startNumber *17*, 32
status.shell_escape 174
\stopmarkdown *62*, 62, 202

stripIndent *18*, 145

tableCaptions 6, *18*
taskLists *18*, 28, 187
\tex.print 177
tex.print 175
texComments *19*, 145
\textcites 189
tightLists *19*, 31–34
\title 198

underscores *19*
\url 4
\usepackage 43, 46
\usetheme 46
util.cache *63*
util.err *63*
util.escaper *66*
util.expand_tabs_in_line *64*
util.flatten *64*
util.intersperse *65*
util.map *66*
util.pathname *67*
util.rope_last *65*
util.rope_to_string *65*
util.table_copy *63*
util.walk *64*, 65

\VerbatimInput 4

writer *62*, 111
writer->active_attributes *123*
writer->active_headings 123
writer->block_html_comment *118*
writer->block_html_element *119*
writer->blockquote *120*
writer->bulletlist *117*
writer->citation *114*
writer->citations *125*
writer->code *114*
writer->codeFence *120*
writer->contentblock *116*
writer->defer_call *126*, 126

writer->definitionlist *119*
writer->document *120*
writer->ellipsis *113*
writer->emphasis *119*
writer->escape *114*, 114
writer->get_state *126*
writer->heading *123*
writer->hrule *113*
writer->image *115*
writer->inline_html_comment *118*
writer->inline_html_tag *118*
writer->interblocksep *113*
writer->is_writing *111*, 111
writer->jekyllData *121*
writer->linebreak *113*
writer->link *115*
writer->nbsp *112*
writer->note *125*
writer->ollist *117*
writer->pack *112*, 164
writer->paragraph *112*
writer->plain *112*
writer->set_state *126*
writer->slice_begin *111*
writer->slice_end *111*
writer->space *112*
writer->string *114*, 114
writer->strong *120*
writer->suffix *112*
writer->table *115*
writer->tickbox *119*
writer->uri *114*
writer->verbatim *120*
writer.new *111*, 111
\writestatus 201