# The TikZ-planets package 

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## 1 Introduction

I initially created this package to illustrate celestial mechanics for an astronomy course I taught in 2019. It makes it easy to add sketches of solar system objects to illustrate seasons, moon phases,... The commands provided by this package are to be used in a tikzpicture environment.

This package is a work in progress and is my first attempt at creating a TikZ package. I would be really happy to receive suggestions on how to improve it.

### 1.1 Installation

Move the package (.sty file) to a latex search directory (usually ~/texmf/ on a Unix-type system)
if you want to be able to use it from any directory. Ask you system administrator if you need help.

### 1.2 Requirements

Tikz-planets requires the following standard packages to be installed

- xcolor
- pgfkeys
- xstring
- tikz


### 1.3 License

The package can be found at https://framagit. org/Moutmout/tikz-planets.git. It is under the CC-BY-SA license.

## 2 Usage

### 2.1 Drawing a planet

Drawing one of the eight solar system planets is rather straightforward, use $\backslash p l a n e t[s u r f a c e=e a r t h]$, replacing the option earth with the name of any planet. Although they are not planets, the $\backslash \mathrm{pl}$ anet command can also be used to draw the Sun and the Moon, by setting the surface option.
\planet[surface=sun]
\planet[surface=earth]
\planet[surface=moon]
\planet[surface=mars]


If you need a planet that isn't in the solar system, you can make a generic one with a solid color surface.
\planet
\planet[color=brown]


### 2.2 Rings

The four gas giants in the solar system sport a ring. In the current version of the package, only Saturn is shown with a ring.

### 2.3 Rotational characteristics

Most planets rotate around a set axis that can be tilted with respect to the plane of orbit. The rotation axis of the Earth, for instance, is tilted by 23.5 degrees. Uranus spins on its side, with a rotation axis tilted at 90 degrees. This can be illustrated using the tilt and the rotation options.

### 2.4 Phases

Half of a planet or moon in in the shadow of the Sun. This can be illustrated with the phase keyword, which can take the following values: new, first crescent, first half, waxing gibbous, full, waning gibbous, last half or last crescent.


### 2.5 Size and position

By default, a planet has a radius of 1 and is centered at $(0,0)$.

To draw schematics illustrating celestial mechanics, it is useful to use several $\backslash p l a n e t s ~ i n ~ o n e ~$ figure. The position of the center of the planet can be set using the centerx and the centery keywords. The size of the planet is set with the scale keyword.
\planet[surface=earth, tilt=23.5]
\planet[surface=uranus, tilt=90, rotation] \planet[surface=venus, retrograde, rotation]


Venus rotates in the opposite direction compared to the other planets in the solar system. This can be illustrated with the retrograde option.

## 3 Complete examples

### 3.1 The seasons

Season's are caused by the tilt of Earth's axis. This is why summer in the northern hemisphere happens at the same time as winter in the southern hemisphere.

```
\planet[surface=sun]
\planet[surface=earth, phase = first half, rotation, tilt=23.5, centerx=-5]
\planet[surface=earth, phase = last half, rotation, tilt=23.5, centerx=5]
\planet[surface=earth, phase = new, rotation, tilt=23.5, centery=-3]
\planet[surface=earth, phase = full, rotation, tilt=23.5, centery=3]
```



### 3.2 The phases of the Moon

Half of the Moon is in the shadow of the Sun. Since the Moon goes around the Earth, the shadows on the near-side of the Moon change.
\planet[surface=earth]
\planet[surface=sun, centerx=10, scale=2]
\planet[surface=moon, phase=first half, centerx=-2.5, scale=.5]
$\backslash$ planet[surface=moon, phase=first half, centerx=2.5, scale=.5]
\planet[surface=moon, phase=first half, centery=-2.5, scale=.5]
\planet[surface=moon, phase=first half, centery=2.5, scale=.5]


### 3.3 The solar system

You might have learned "My Violent Evil Monster Just Scared Us Nuts" or some other mnemonic to remember the order of the eight (or nine if you're old enough) planets in the solar system. The distances in the following sketch are not to scale, but the radii roughly are.

```
\clip (0,-3) rectangle (20, 3);
\planet[surface=sun, scale=28, centerx=-27]
\planet[surface=mercury, centerx=1.5, scale=.1]
\planet[surface=venus, centerx=2.5, scale=.25]
\planet[surface=earth, centerx=3.5, scale=.25]
\planet[surface=mars, centerx=4.5, scale=.13]
\planet[surface=jupiter, centerx=8, scale=2.75]
\planet[surface=saturn, centerx=12, scale=2.3]
\planet[surface=uranus, centerx=15, scale=1]
\planet[surface=neptune, centerx=16.8, scale=.97]
```



