

## Examples: Version 9.0

This is a collection of diagrams the author has had occasion to produce using m4 circuit macros and others, and gpic or dpic. In some cases there are other or better m4 or pic constructs for producing the same drawings, but the source-file names are shown for reference. Most of the examples can be processed using either dpic -p or gpic -t, but the possibility of other postprocessing has meant that sometimes the source is slightly more complicated than it would be if only one workflow had been assumed. The most simplicity and elegance is achieved by sticking to one pic interpreter and one postprocessor.

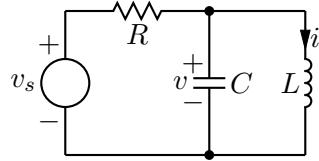


Figure 1: The quick-start example from the manual [quick.m4].

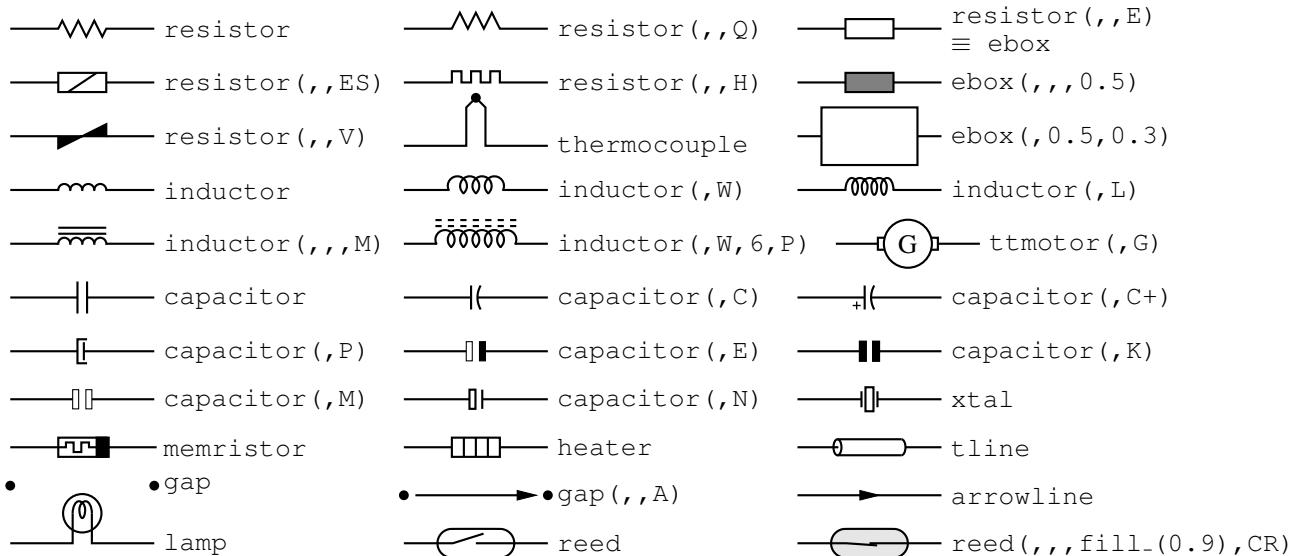


Figure 2: Two-terminal elements, showing some variations [CctTable.m4].

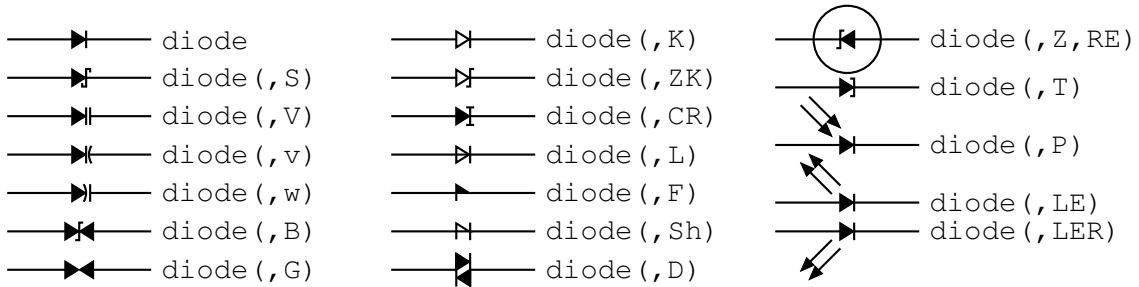


Figure 3: Diodes: a K in the second argument draws an open arrowhead [Diodes.m4].

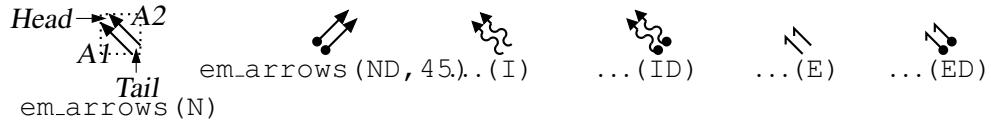


Figure 4: Radiation arrows [Emarrows.m4].

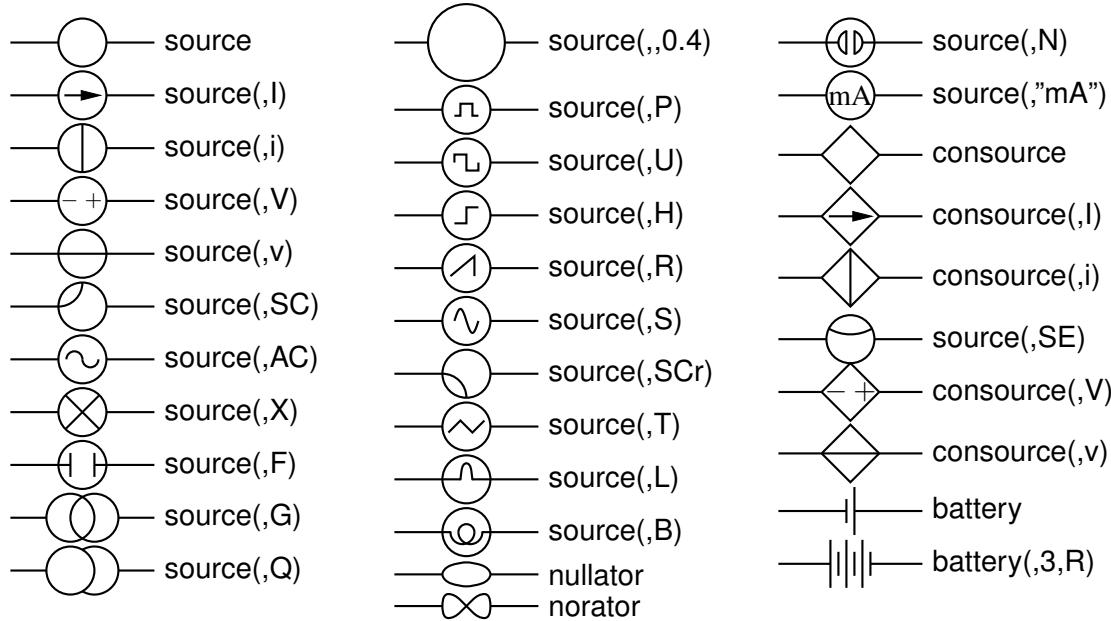


Figure 5: Sources and source-like elements [Sources.m4].

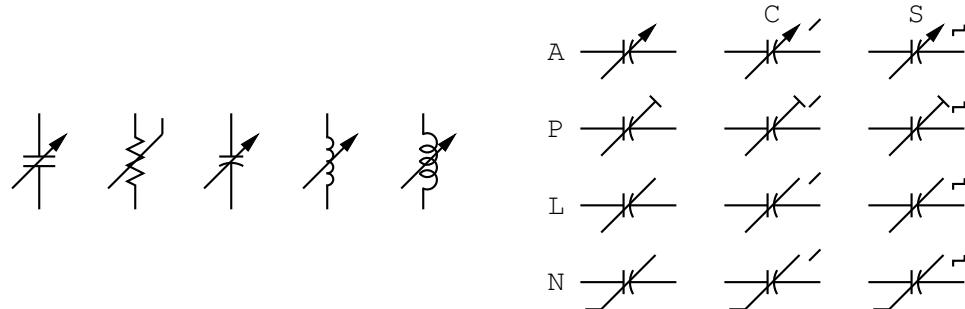


Figure 6: Arrows and marks indicating variability [Variable.m4].

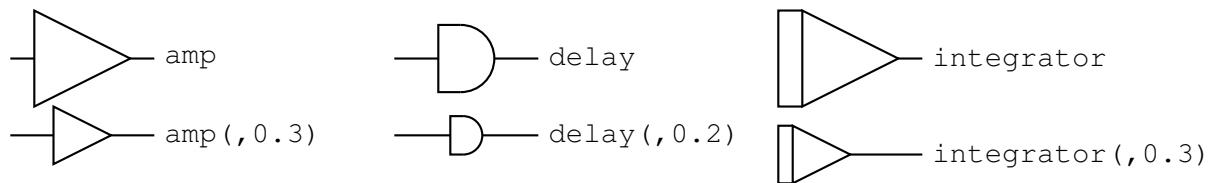


Figure 7: Macros amp, delay, and integrator [AmpTable.m4].

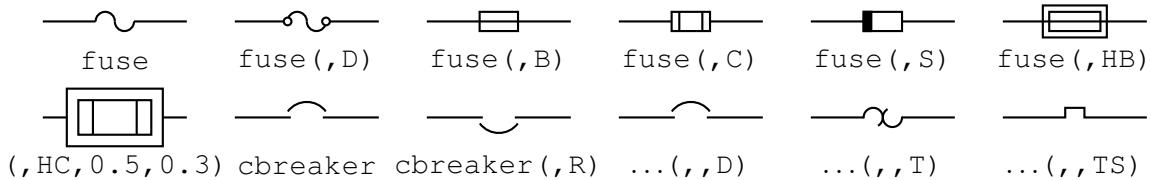
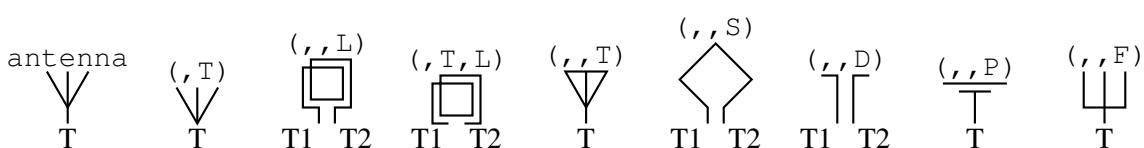
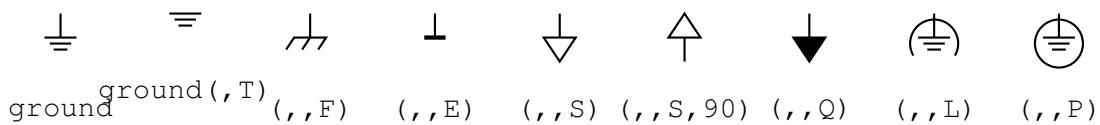
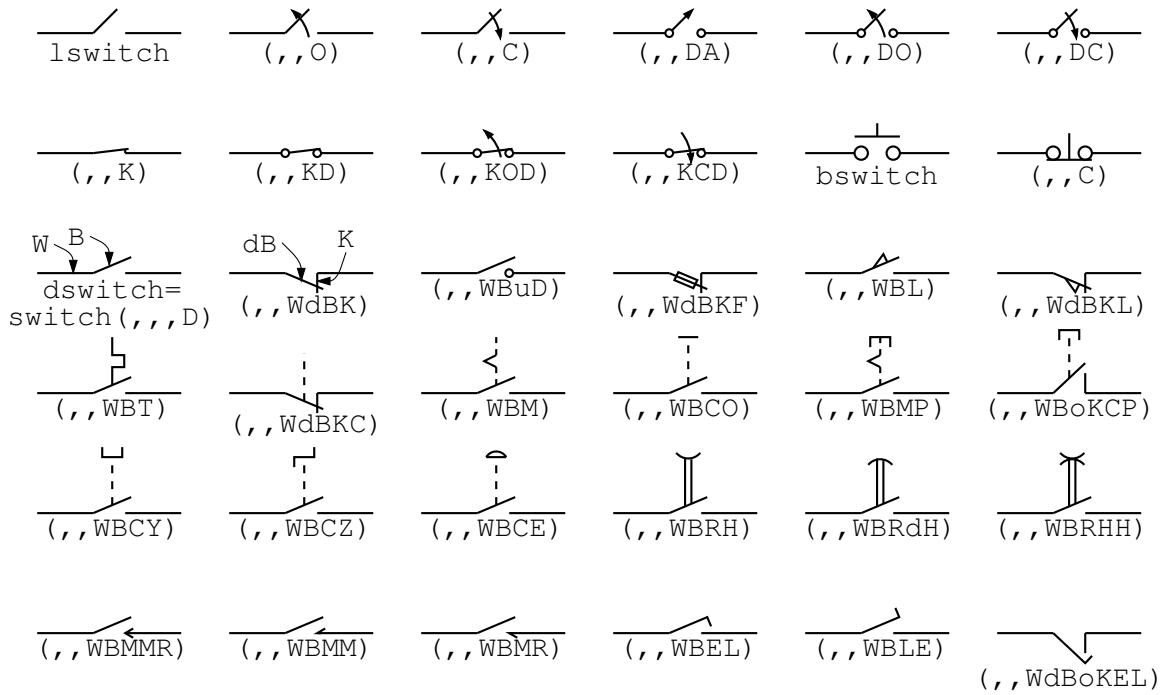


Figure 8: Macros fuse and cbreaker [Fuses.m4].



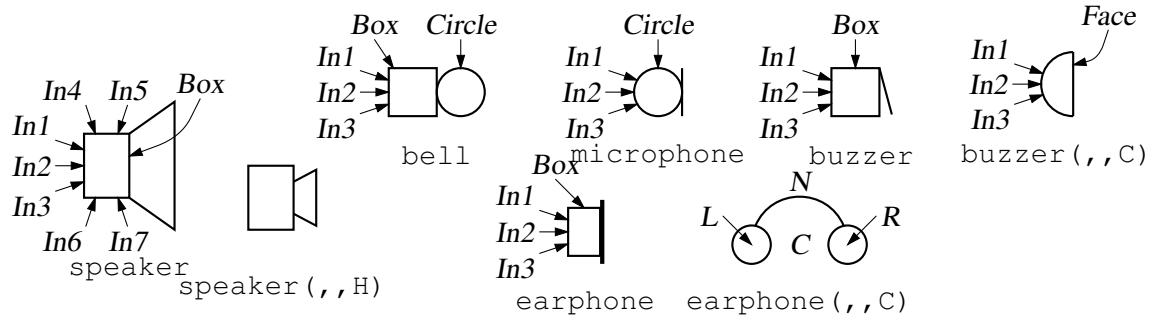


Figure 12: Audio elements [Audio.m4].

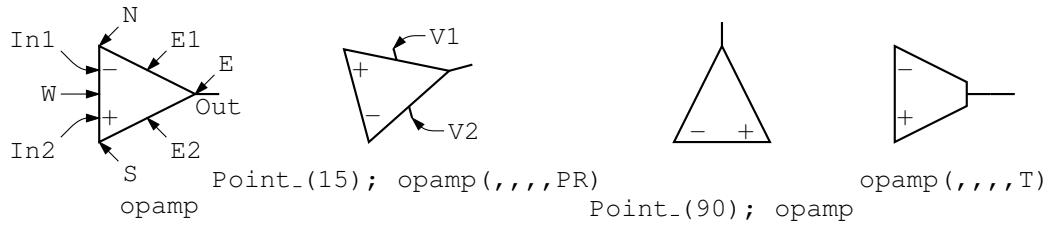


Figure 13: The opamp [Opamp.m4].

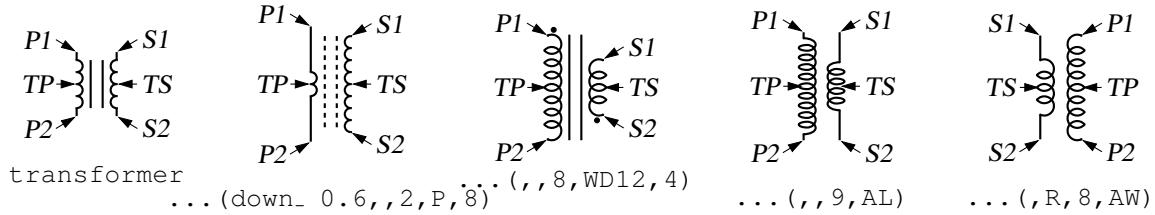


Figure 14: The transformer element, drawing direction down [Xform.m4].

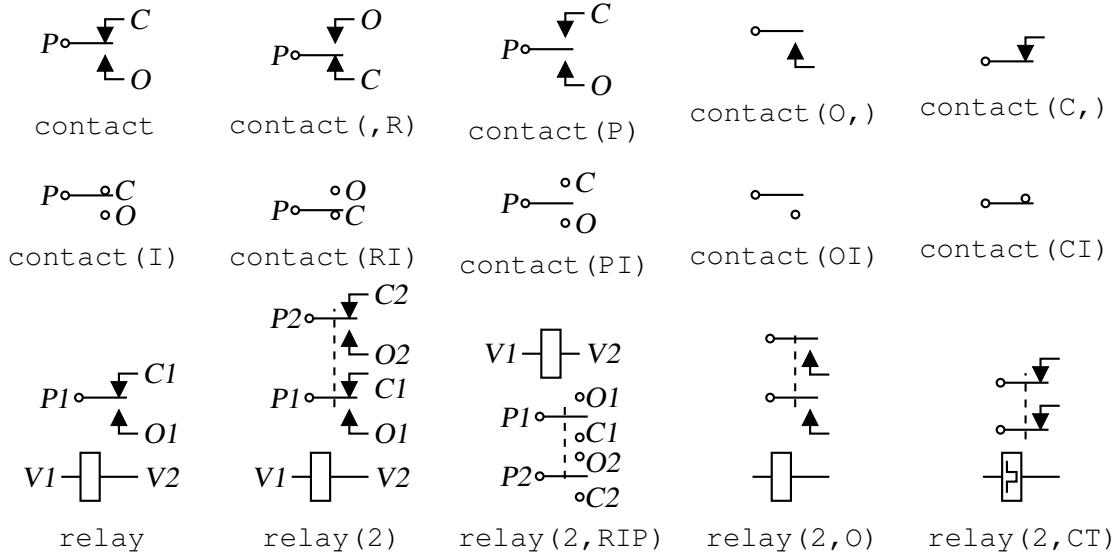


Figure 15: The contact and relay macros [Relay.m4].

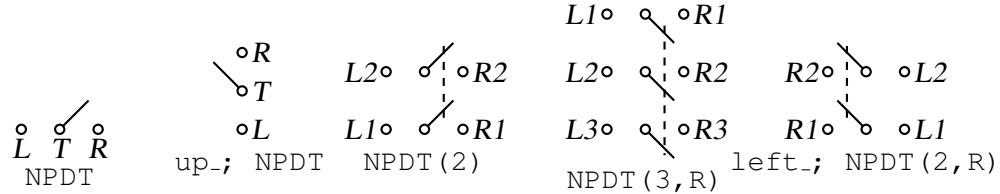


Figure 16: Double throw with the NPDT macro [NPDT.m4].

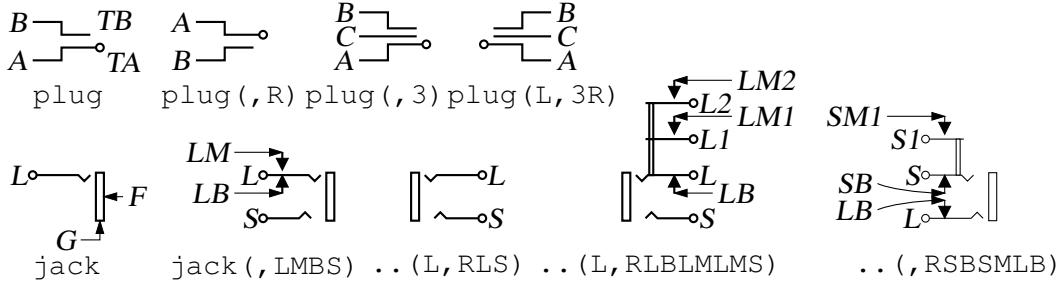


Figure 17: The jack and plug macros [Jack.m4].

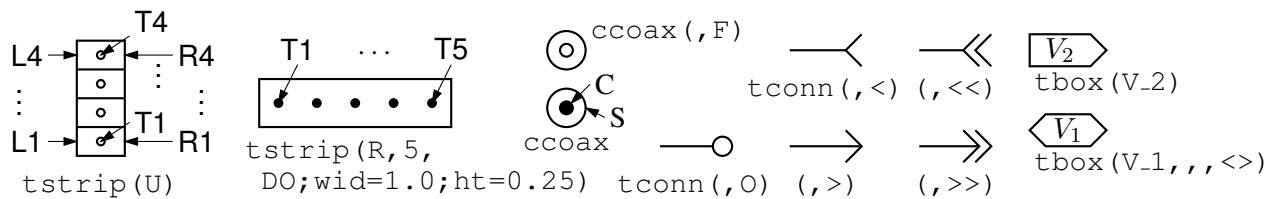


Figure 18: The tstrip, ccoax, tconn, and tbox macros [Conn.m4].

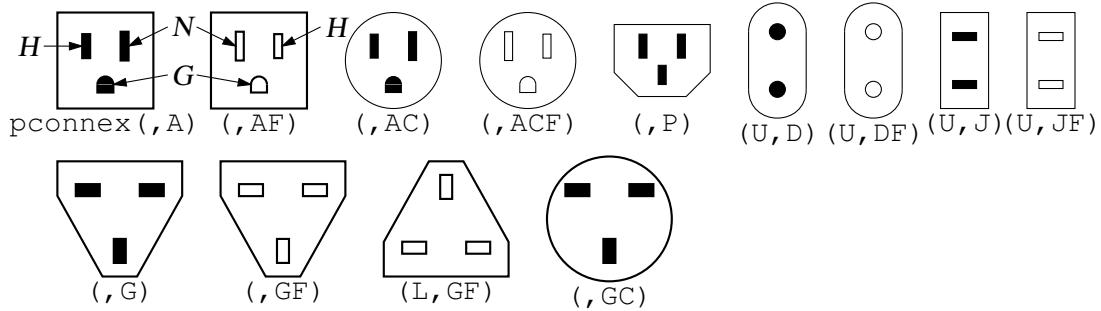


Figure 19: The `pconnex` macro [Pconn.m4].

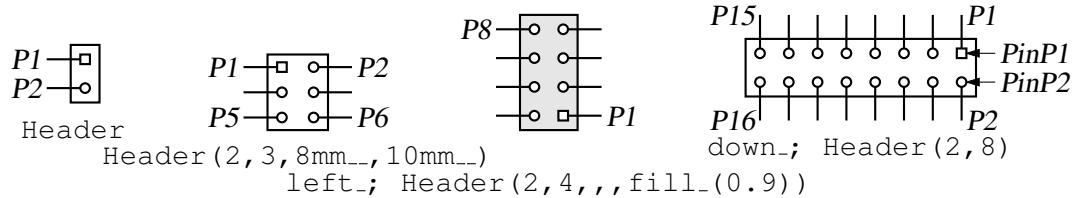


Figure 20: The `Header` macro [Headers.m4].

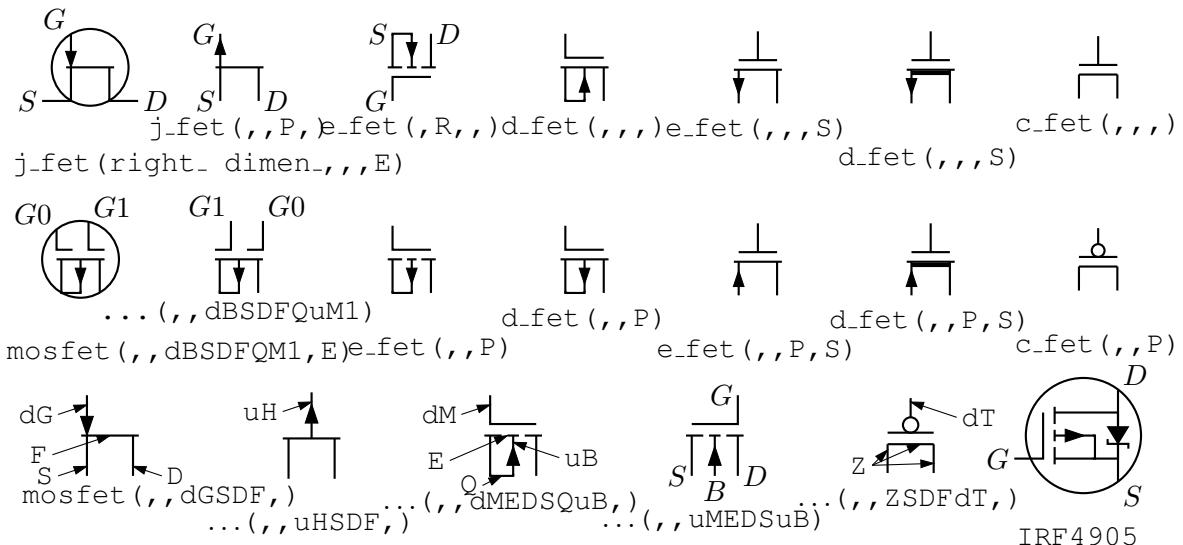


Figure 21: FETs, showing programmable components and example customizations [fet.m4].

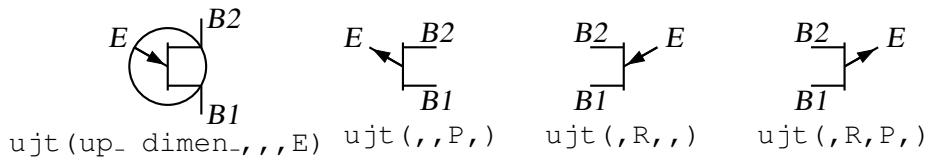


Figure 22: UJT examples [ujt.m4].

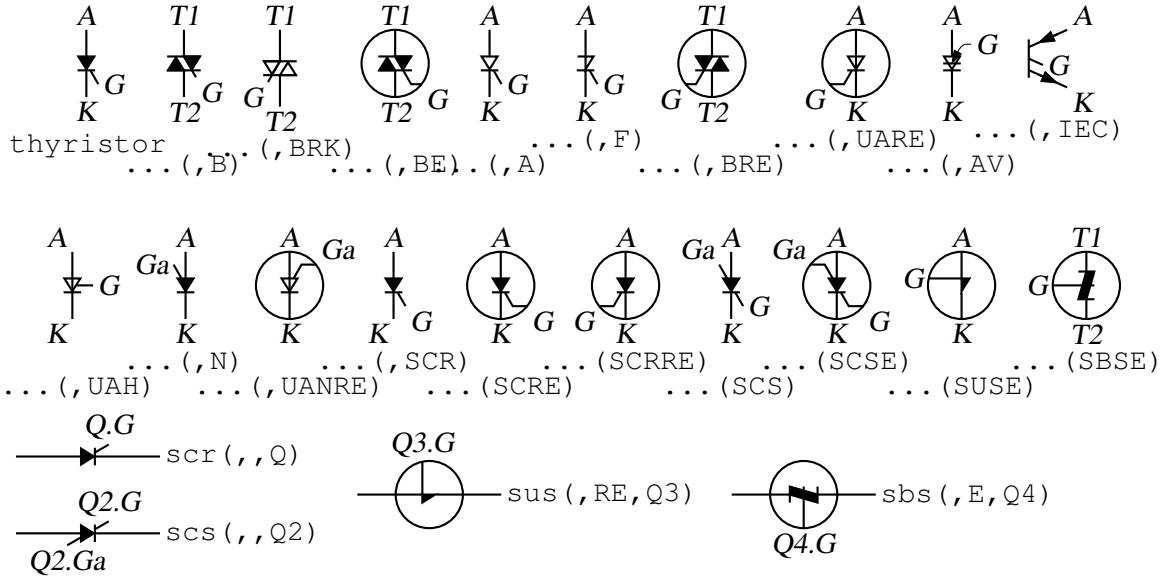


Figure 23: Thyristor examples [thyristor.m4].

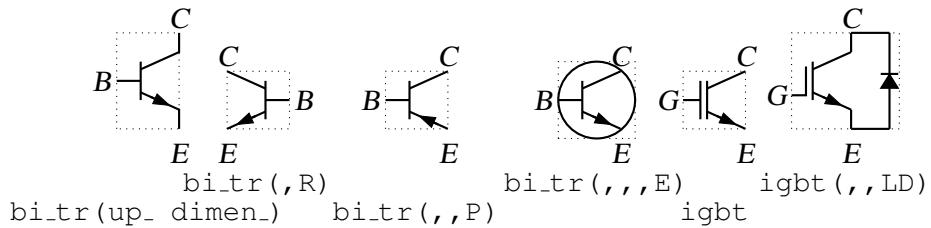


Figure 24: Bipolar transistors (drawing direction: up) [Bip.m4].

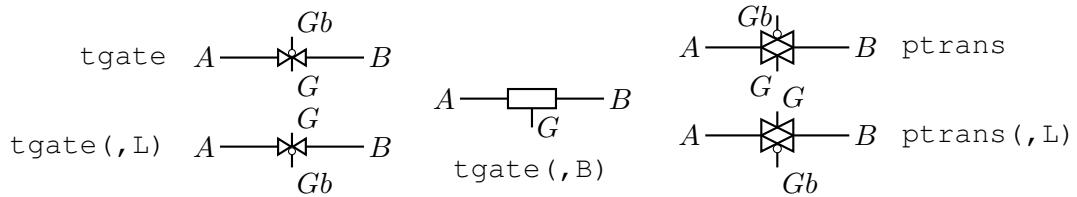


Figure 25: The tgate and ptrans elements [Tgate.m4].

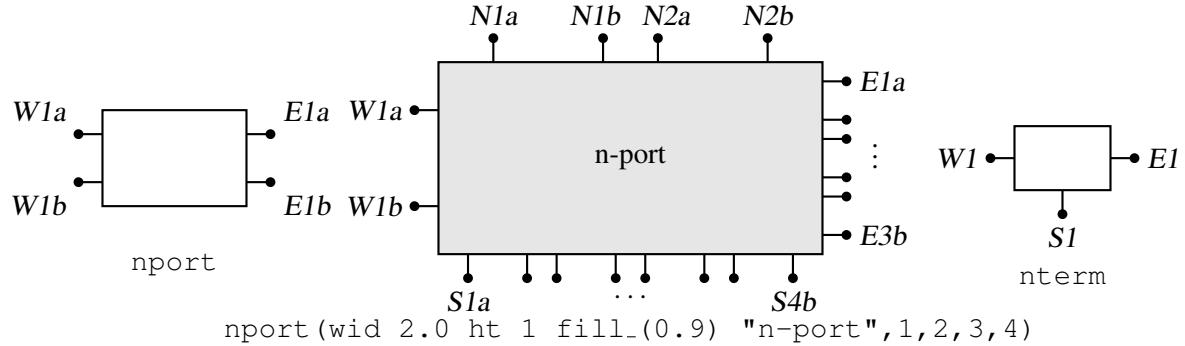


Figure 26: The `nport` and `nterm` macros [Nport.m4].

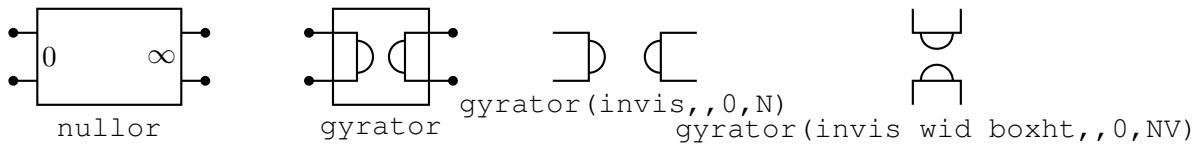


Figure 27: Some customizations of `nport` [NLG.m4].

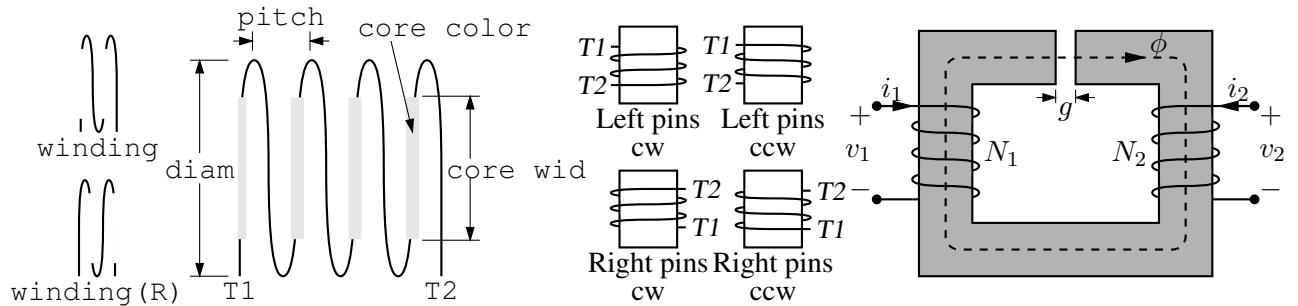


Figure 28: The macro `winding(L|R,diam,pitch,turns,core wid,core color)` [Windings.m4].

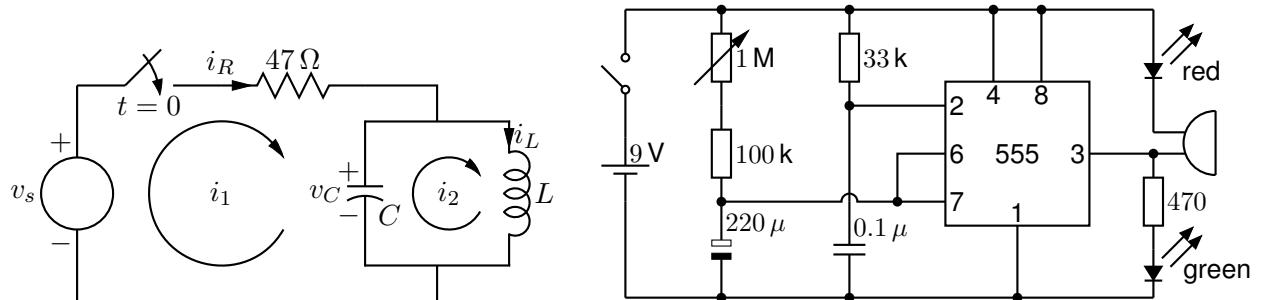


Figure 29: Two simple labeled circuits [ex01.m4] [Timer.m4].

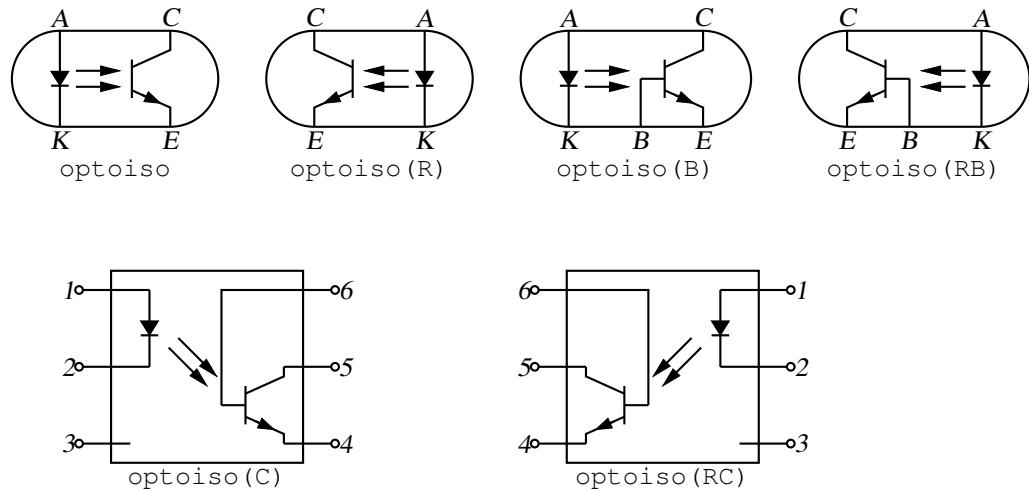


Figure 30: Optical isolator: a circuit with right or left orientation [Optoiso.m4].

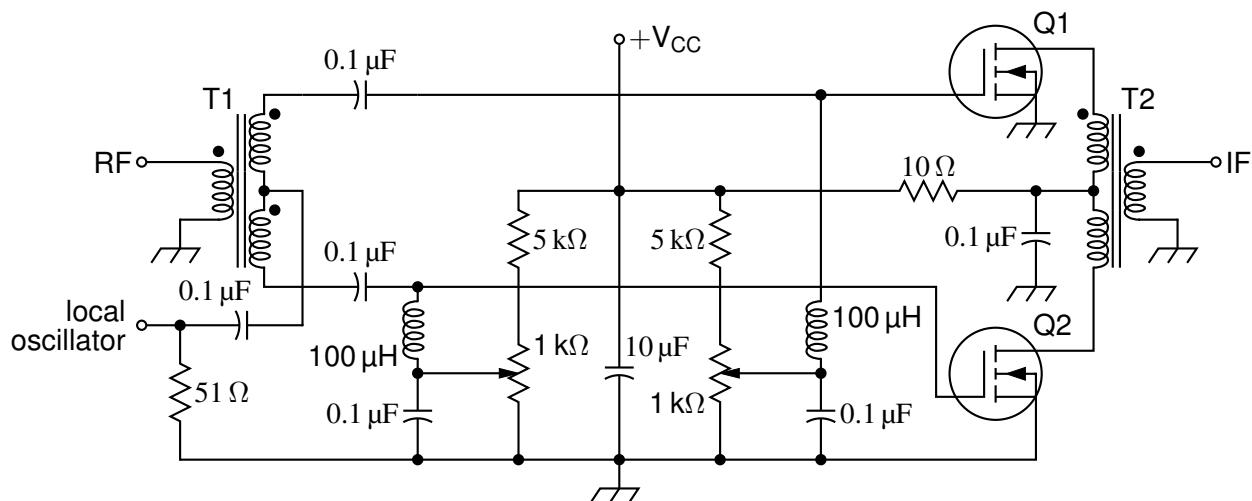


Figure 31: A balanced mixer, using mosfet and a custom transformer [Mixer.m4].

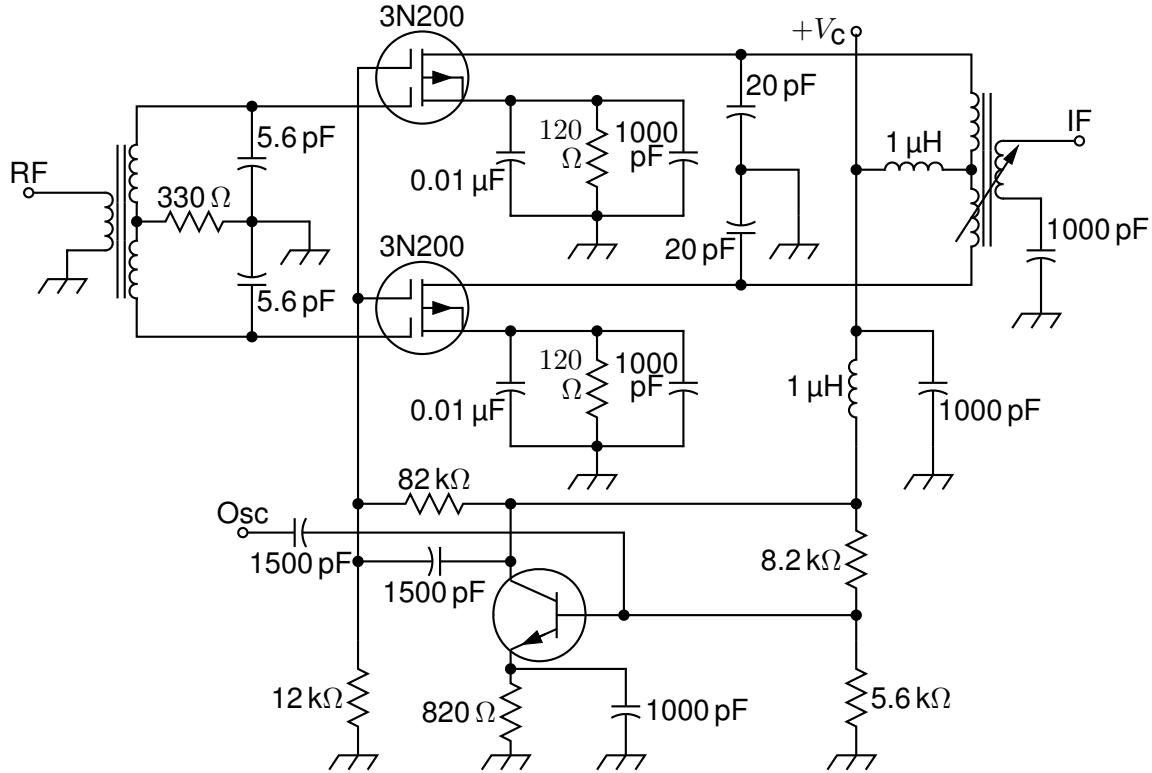


Figure 32: A push-pull mixer, showing FETs with multiple gates [PushPull.m4].

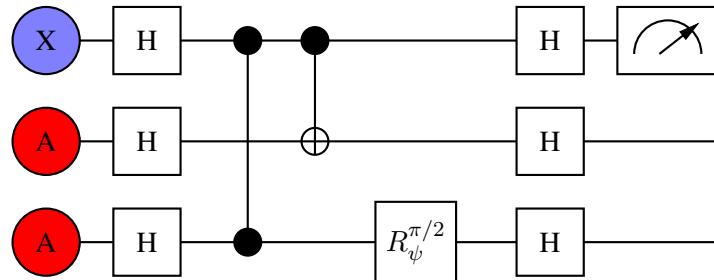


Figure 33: A quantum circuit [Quantum.m4].

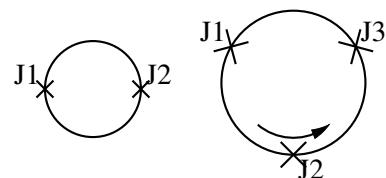


Figure 34: Superconducting quantum interface device (drawing direction down) [SQUID.m4].

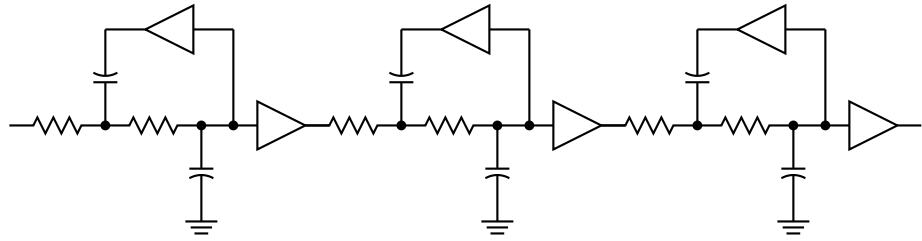


Figure 35: A six-pole filter [Sixpole.m4].

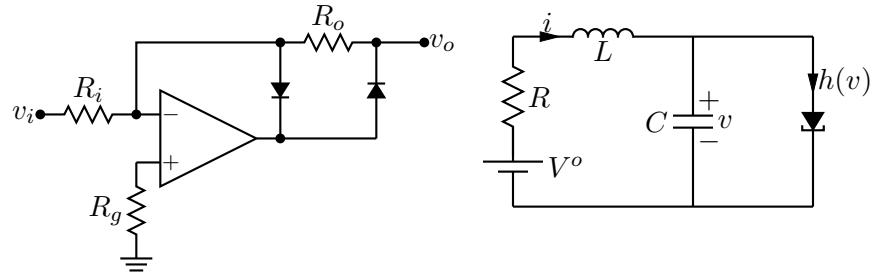


Figure 36: Precision half-wave rectifier and a tunnel diode circuit (illustrating opamp, diode, resistor, ground, and labels) [ex18.m4].

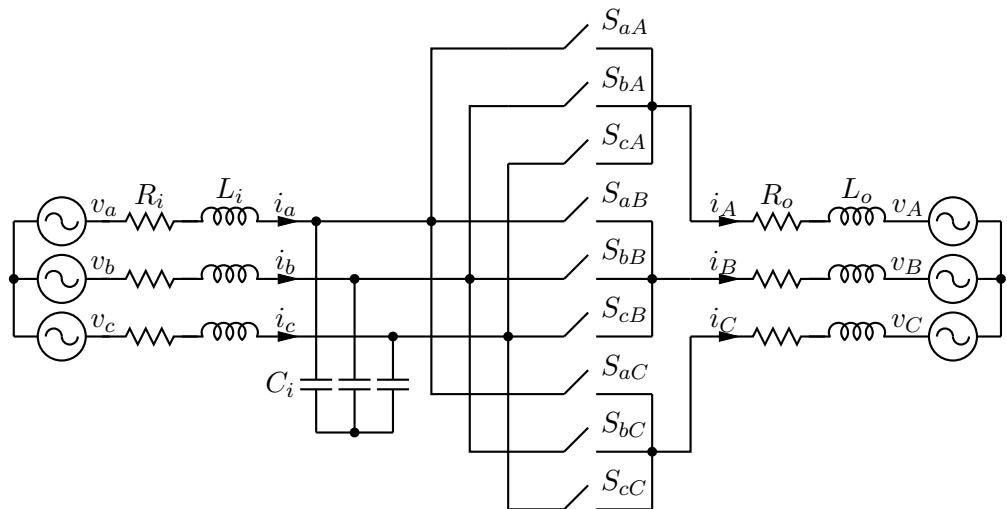


Figure 37: A three-phase switched AC-AC converter [MC.m4].

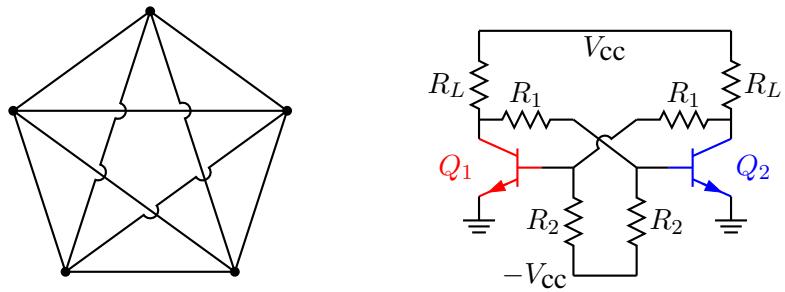


Figure 38: Non-planar graph and bistable circuit (illustrating the crossover macro and colored elements) [ex10.m4].

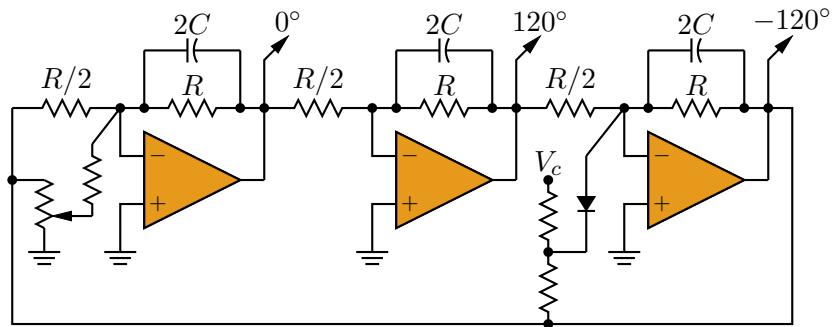


Figure 39: Three-phase oscillator [Three.m4].

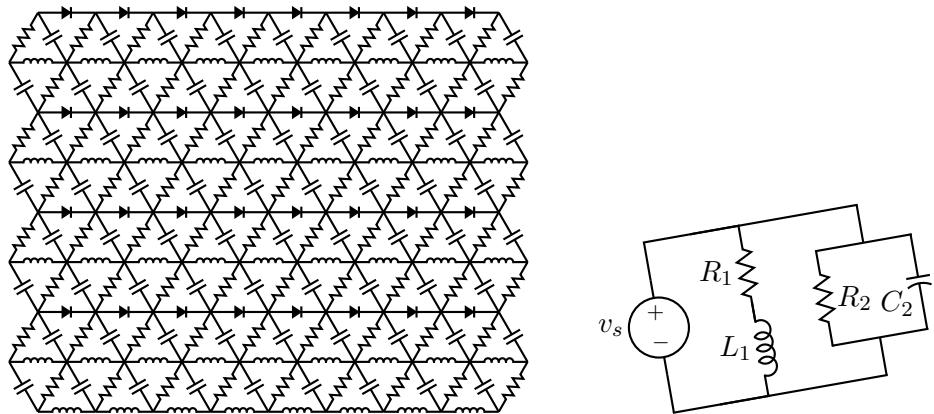


Figure 40: A repetitive network created by Pic looping and a skewed circuit used to test the macro parallel [ex17.m4].

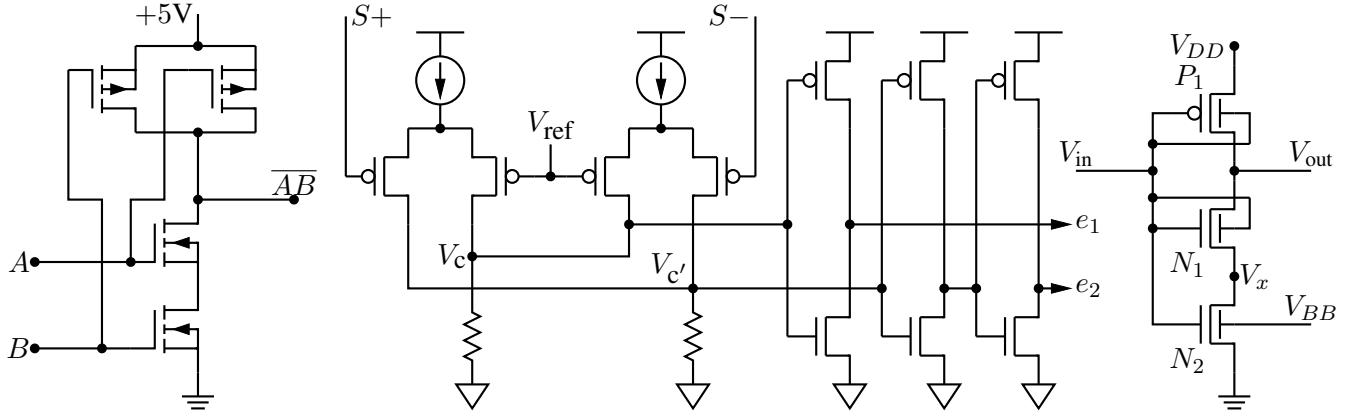


Figure 41: A CMOS NAND gate, a test circuit, and an XMOSFET example [ex12.m4].

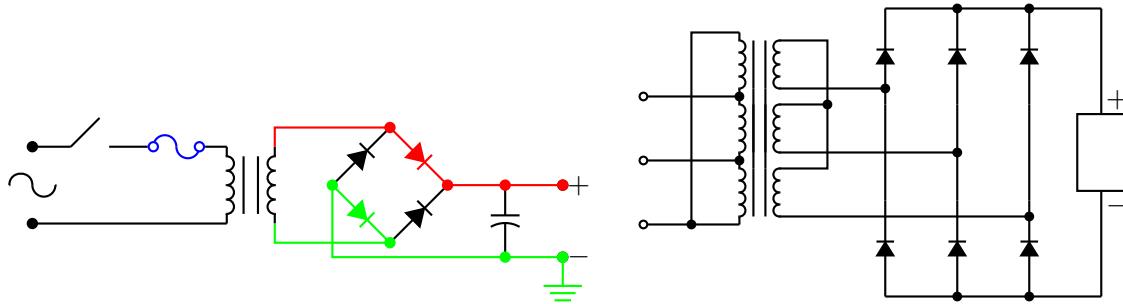


Figure 42: An elementary power supply circuit with colored elements, and a multiple-winding transformer with 3-phase rectifier [pwrsupply.m4].

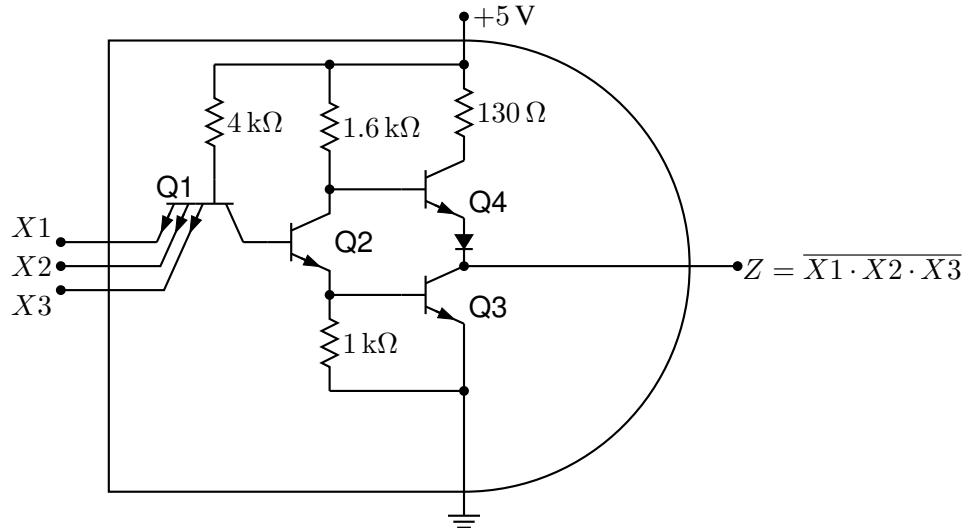


Figure 43: TTL NAND gate illustrating a transistor with multiple emitters [TTLnand.m4].

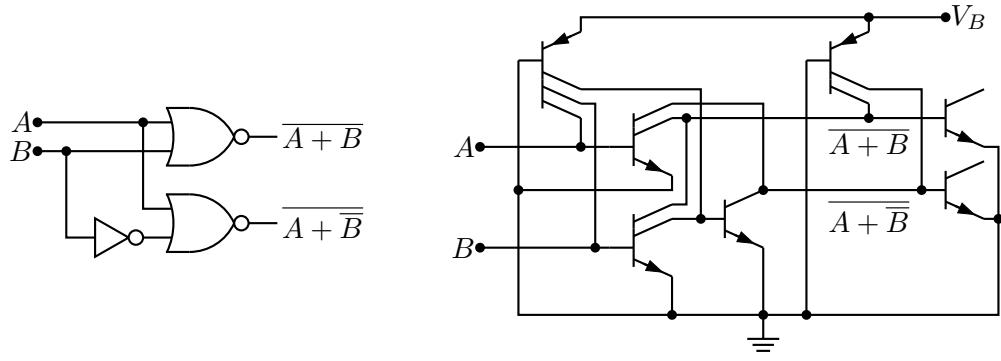


Figure 44: Gate circuit and equivalent embedded  $I^2L$  components illustrating multiple collectors [I2L.m4].

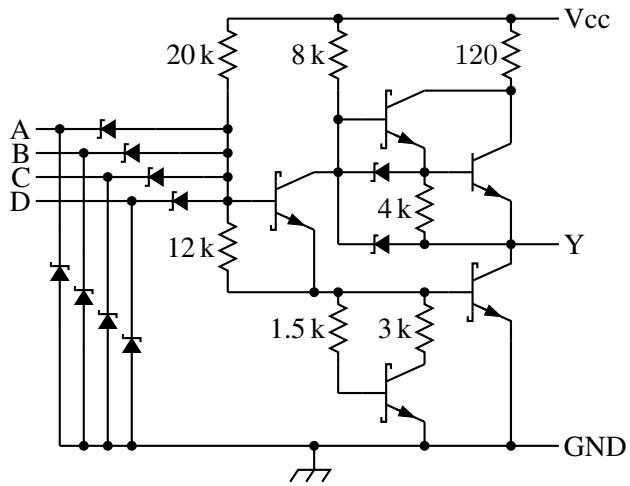


Figure 45: A 4-input NAND circuit illustrating the S (Schottky) option of `bi_trans` [Schottky.m4].

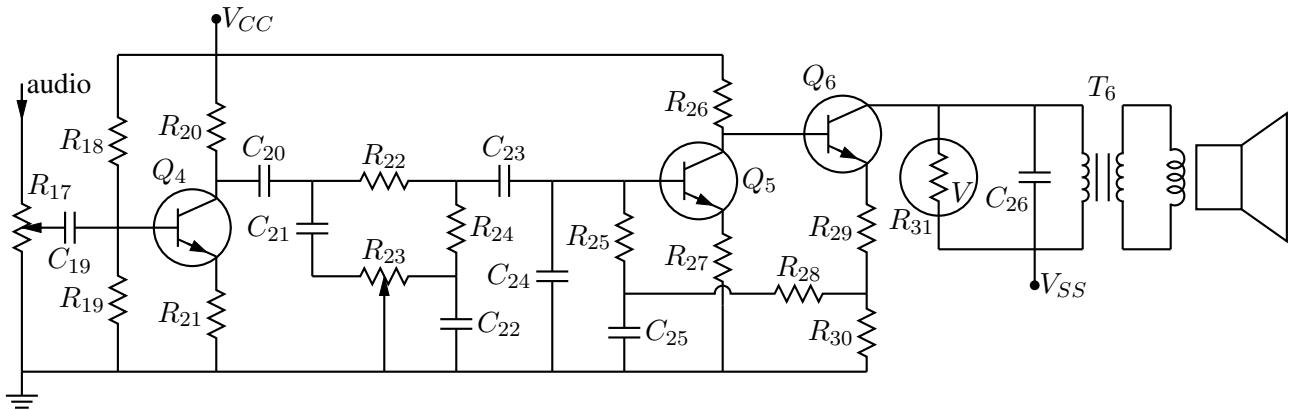


Figure 46: Transistor radio audio chain [ex11.m4].

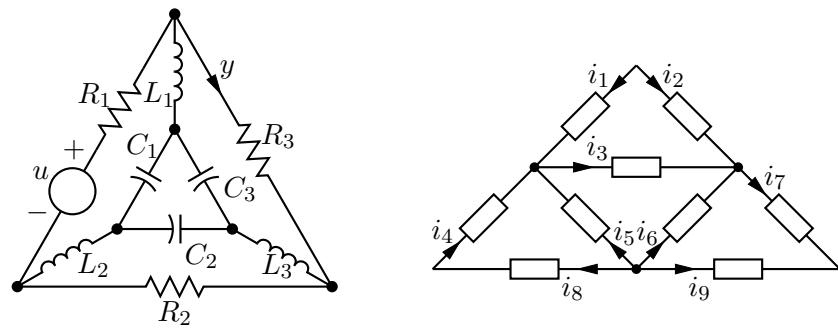


Figure 47: Labels on non-manhattan elements [ex04.m4].

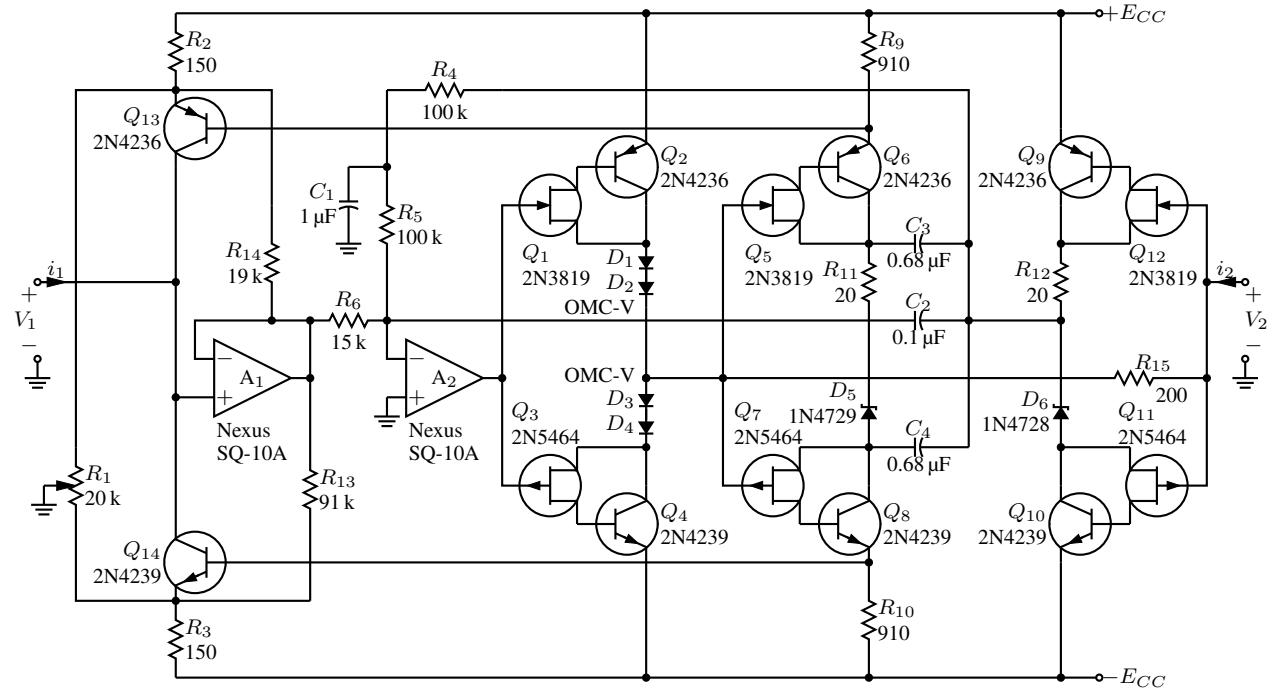


Figure 48: Realization of a controlled source (illustrating stacked element labels) [Csource.m4].

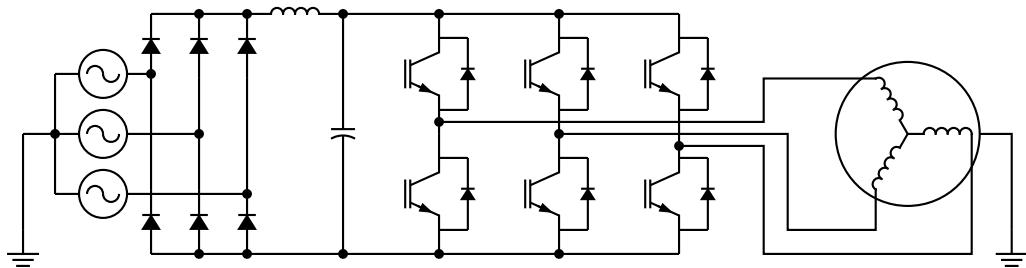


Figure 49: Synchronous machine driven by variable-speed drive and rectifier [Drive.m4].

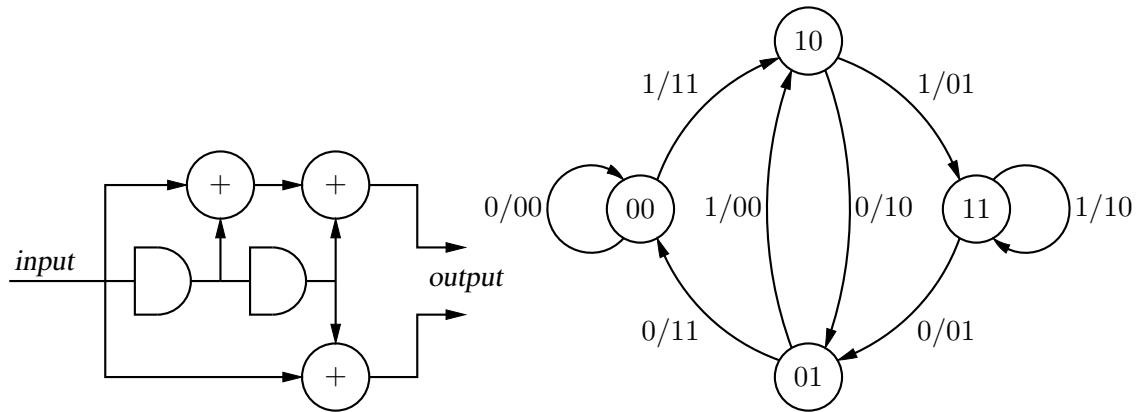


Figure 50: A rate 1/2 binary convolutional coder and its state diagram [ex16.m4].

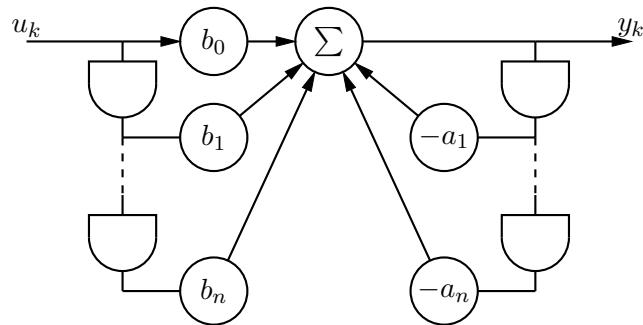


Figure 51: Digital filter [ex03.m4].

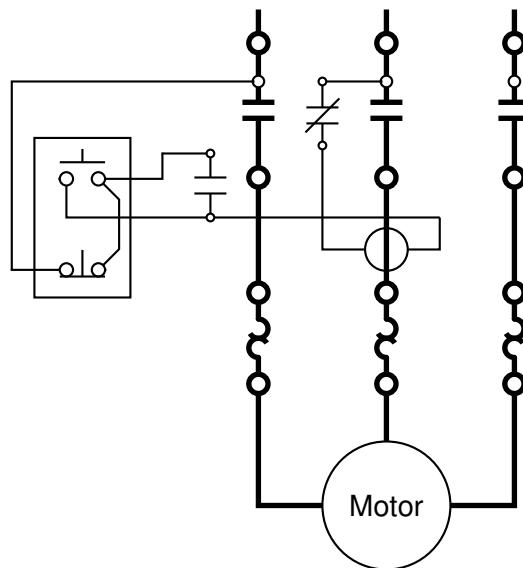


Figure 52: Motor control connections [MotorControl.m4].

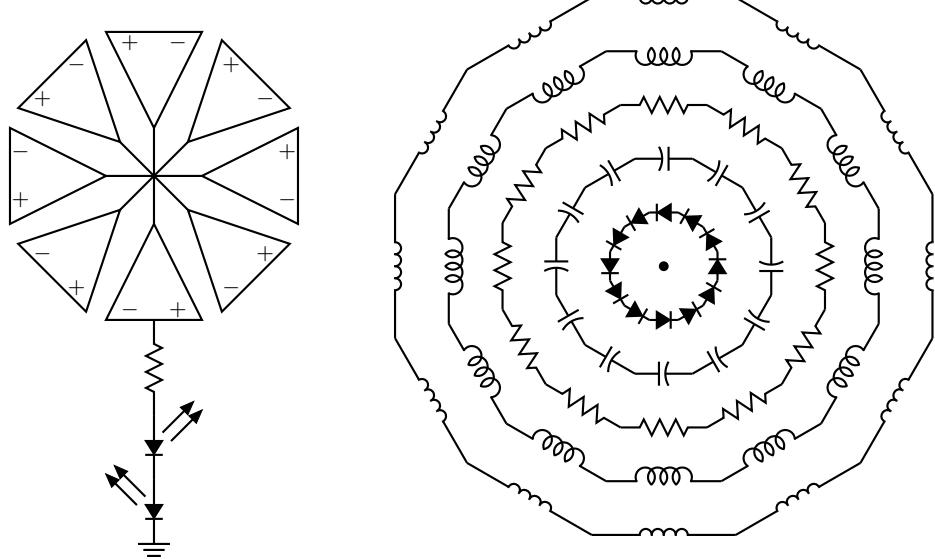


Figure 53: Elements at obtuse angles [ex02.m4].

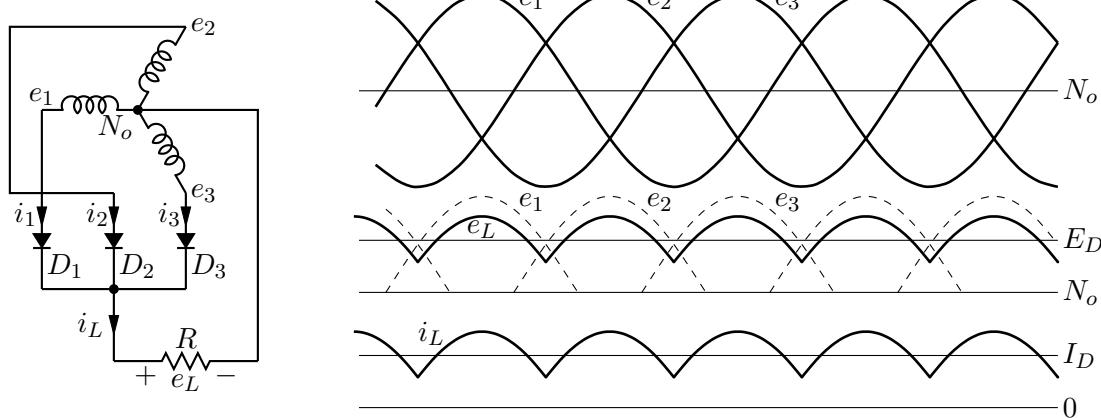
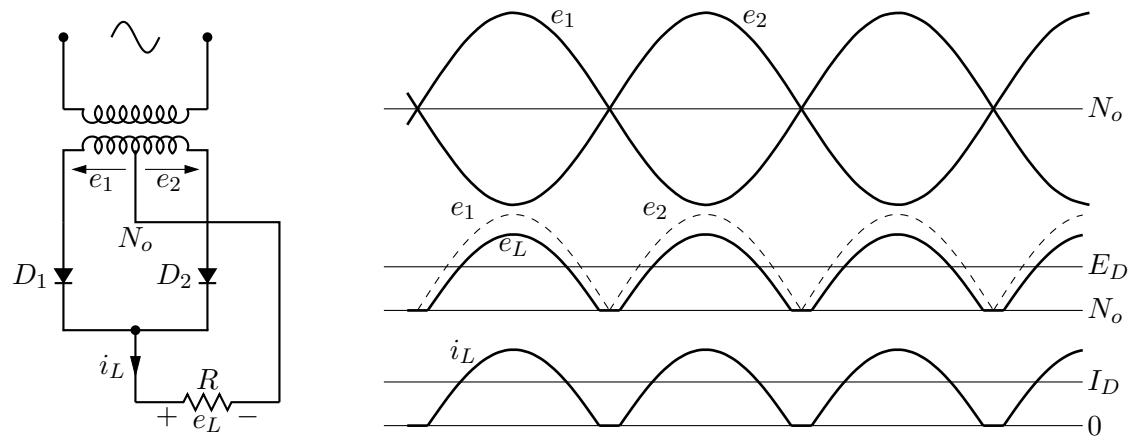
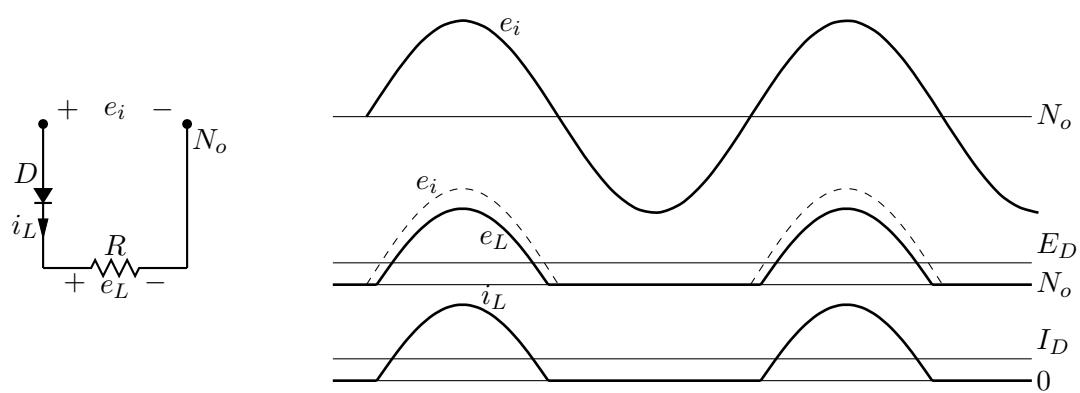


Figure 54: Rectifier circuits and waveforms [Rectifiers.m4].

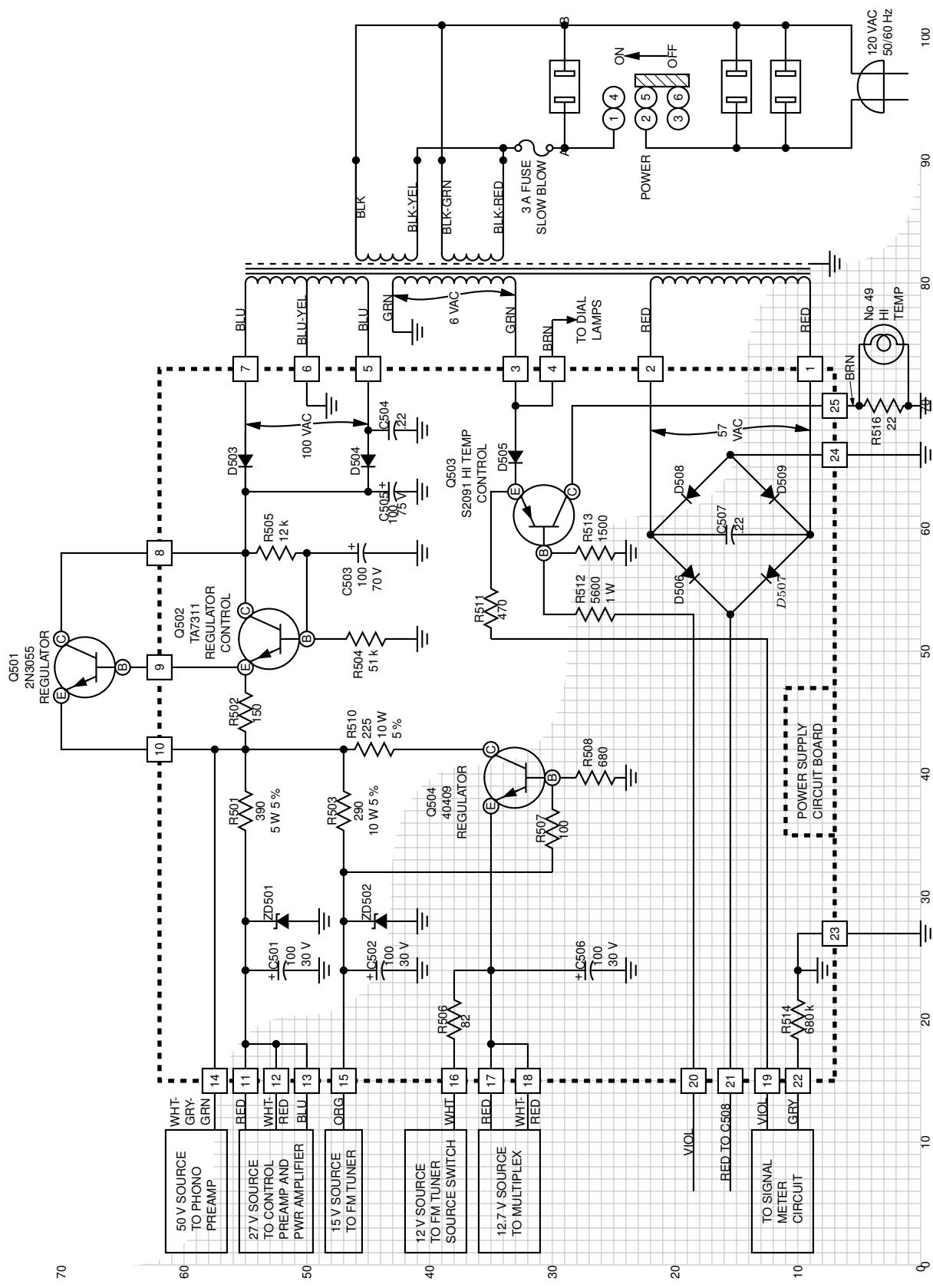


Figure 55: The power supply of a Heathkit AR-15 (Now, that was a receiver!) with custom transformer and other elements, drawn on a grid (partially shown) to aid in placement [Heathkit.m4].

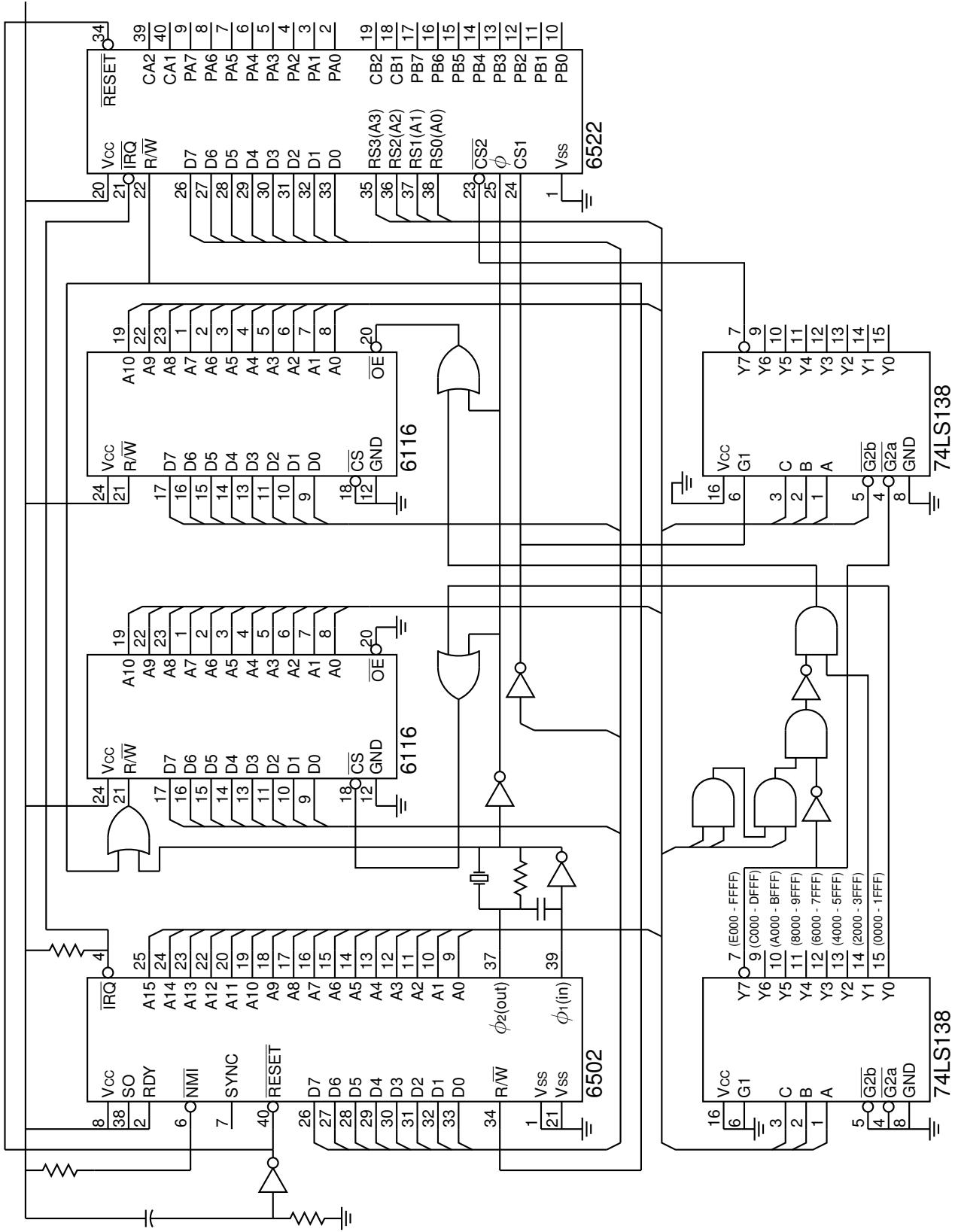


Figure 56: A digital circuit of moderate size, redrawn from M. P. Macleanan and G. M. Burns, “An Approach to Drawing Circuit Diagrams for Text Books,” Tugboat (12)1, March 1991, pp. 66-69 [1ccct.m4].

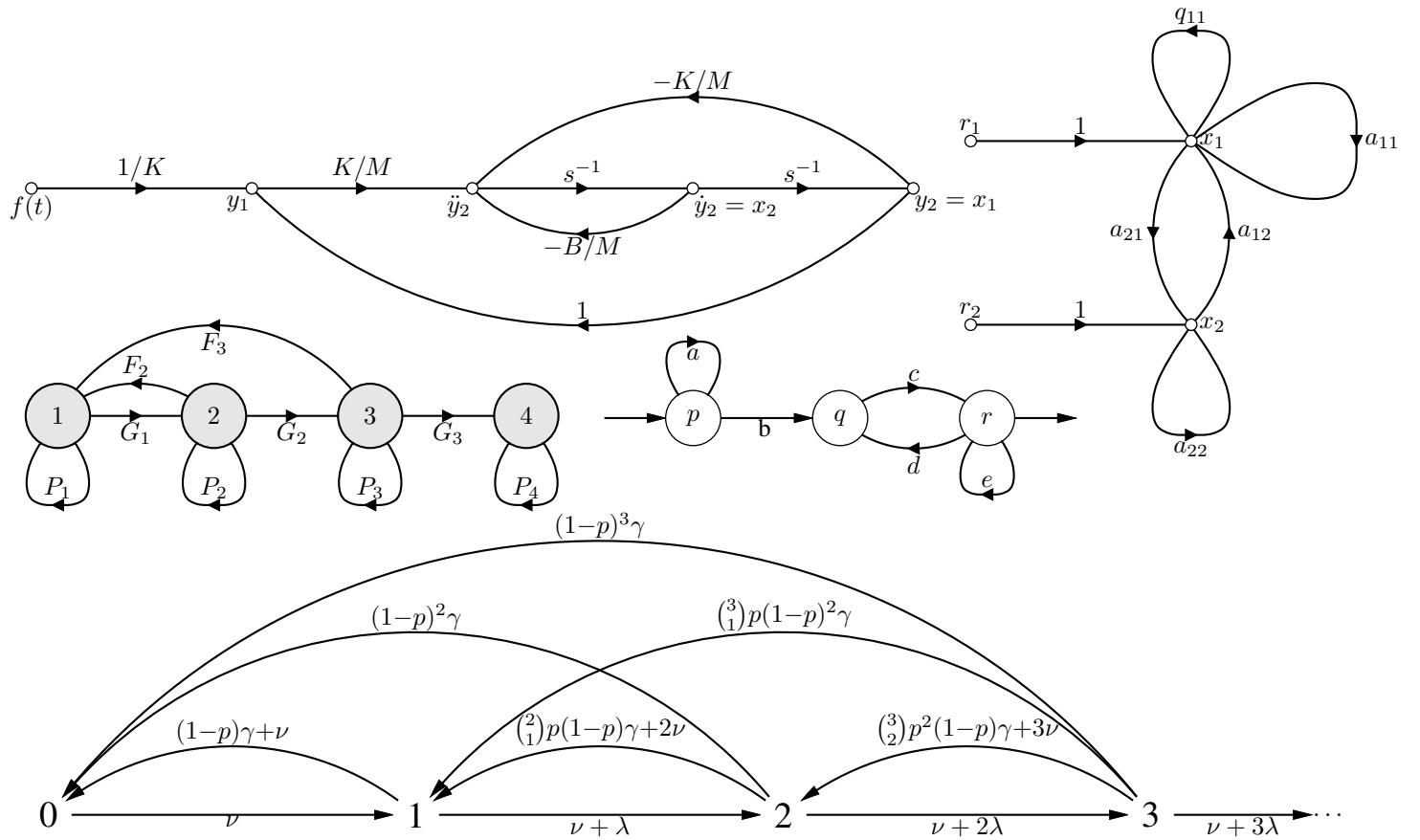


Figure 57: Signal-flow graphs [sfg.m4].

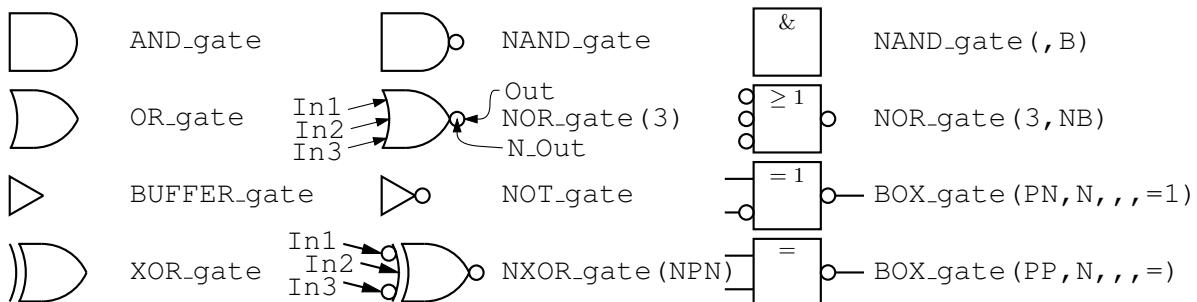


Figure 58: Basic logic gates [Logic.m4].

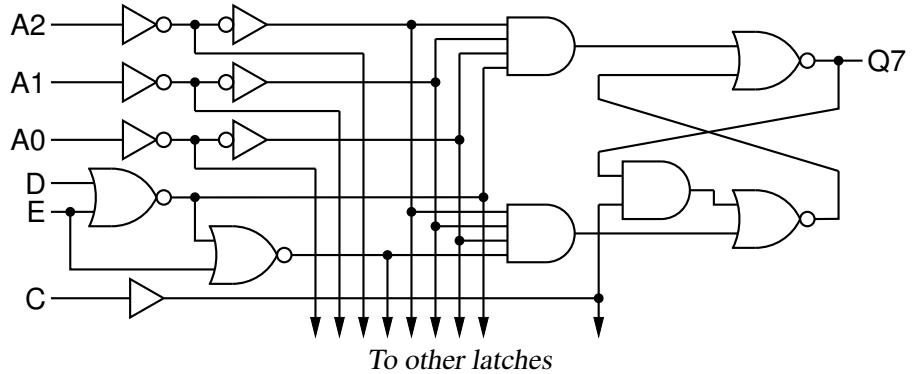


Figure 59: General-purpose latch: a small logic circuit [ex08.m4].

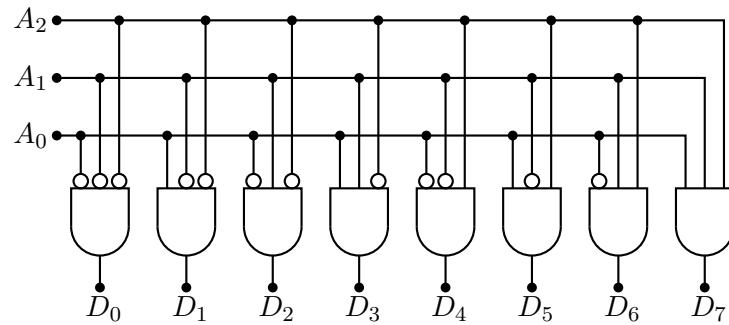


Figure 60: Decoder logic, constructed using the `for_` macro [Decoder.m4].

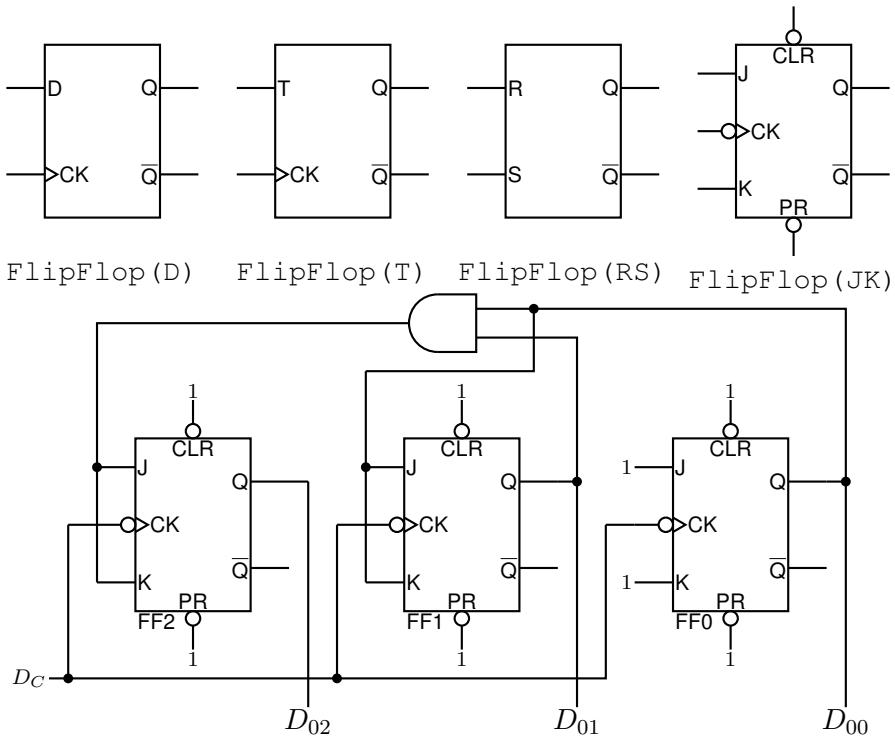


Figure 61: Some flip-flops [ex21.m4].

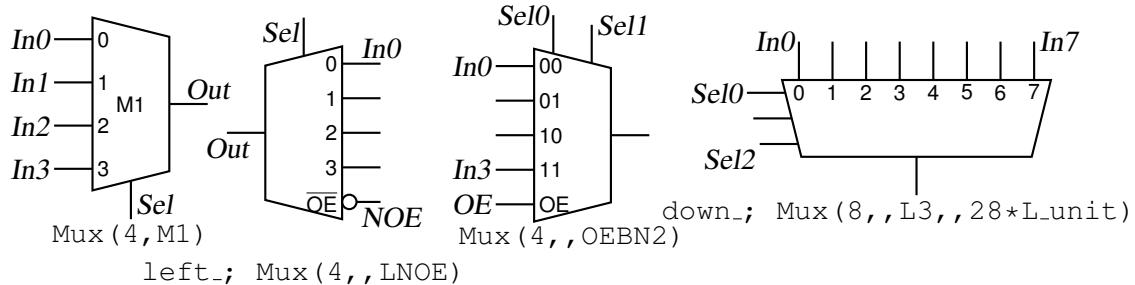


Figure 62: Multiplexer [Multiplexer.m4].

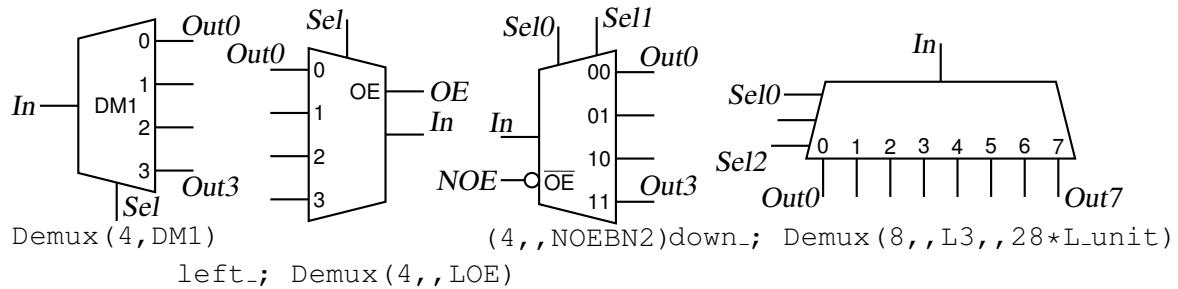


Figure 63: Demultiplexer [Demultiplexer.m4].

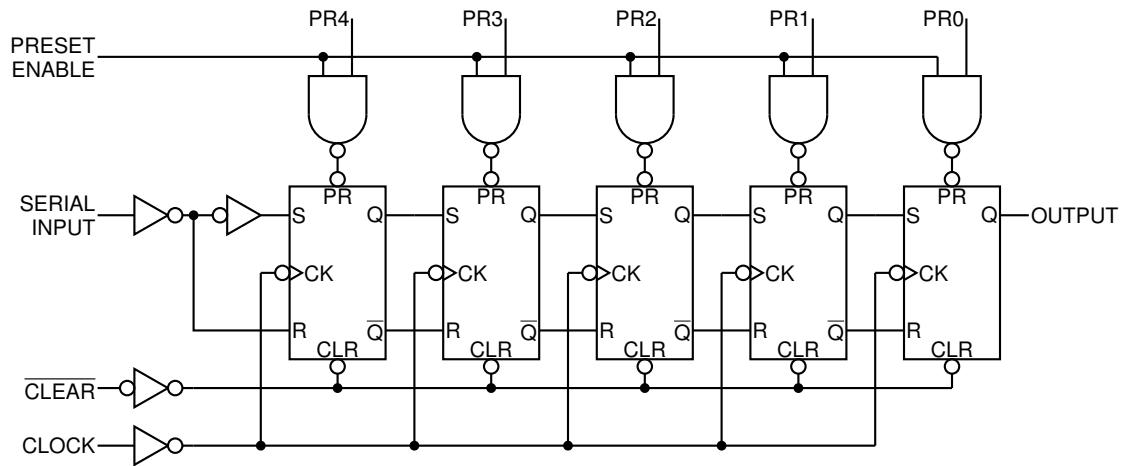


Figure 64: A 5-bit shift register drawn using a custom flip-flop [ShiftR.m4].

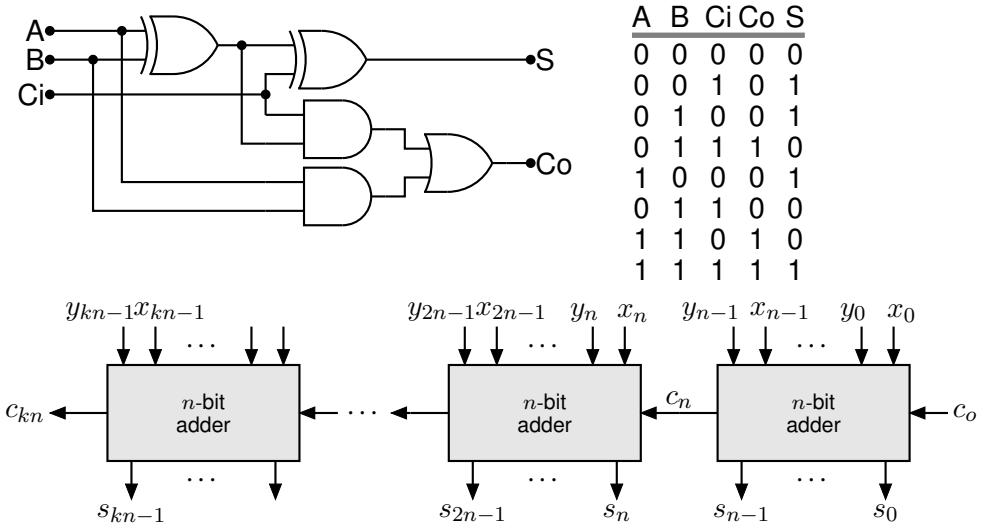


Figure 65: A full adder and a cascade of  $n$ -bit adders [Adder.m4].

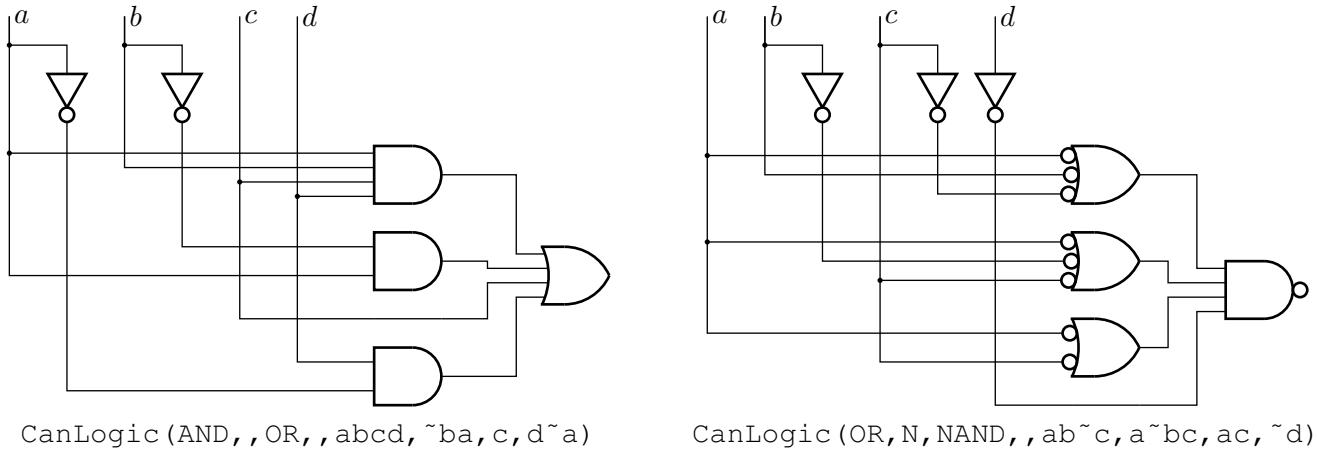


Figure 66: A way of automatically drawing two-layer logic diagrams [CanLogic.m4].

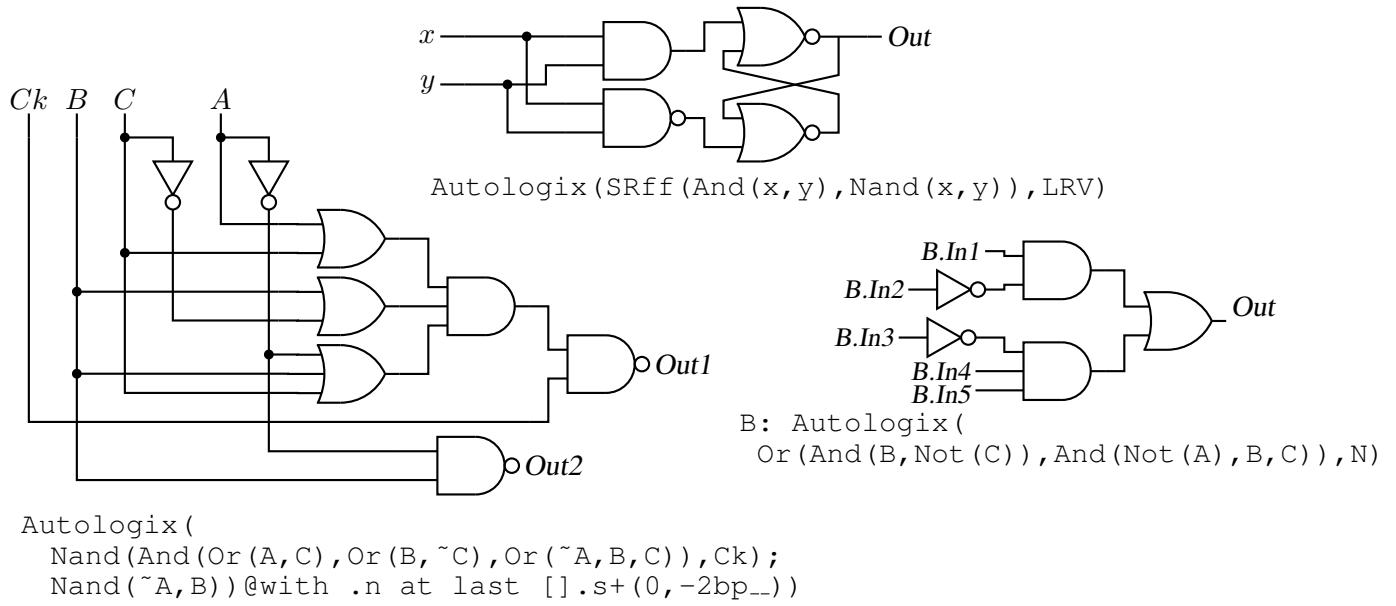
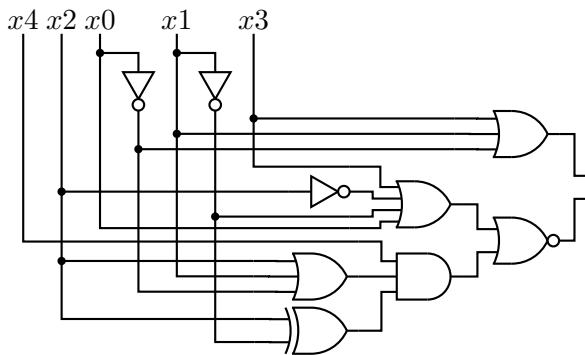
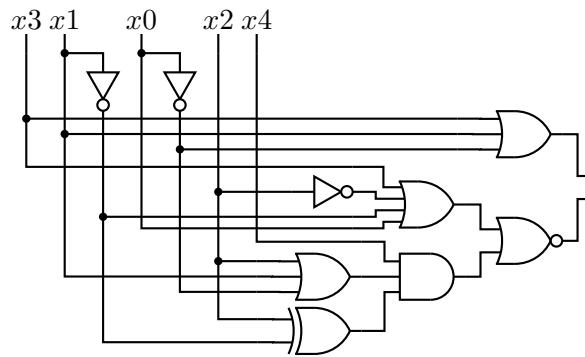


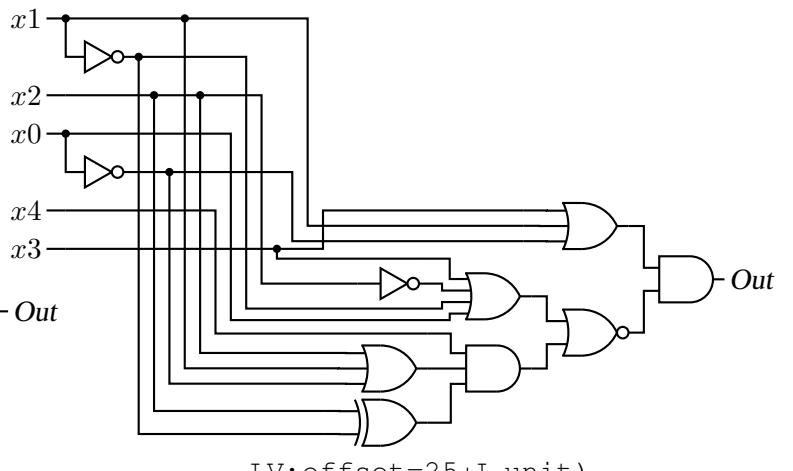
Figure 67: The Autologix (*Boolean expression; Boolean expression... , options*) macro automatically draws Boolean expressions in function notation. The function tree is drawn, then a row or column of inputs, then the connections. The default result is on the left, a custom element at the top, and a tree of gates only is shown on the right. [Alogix.m4].



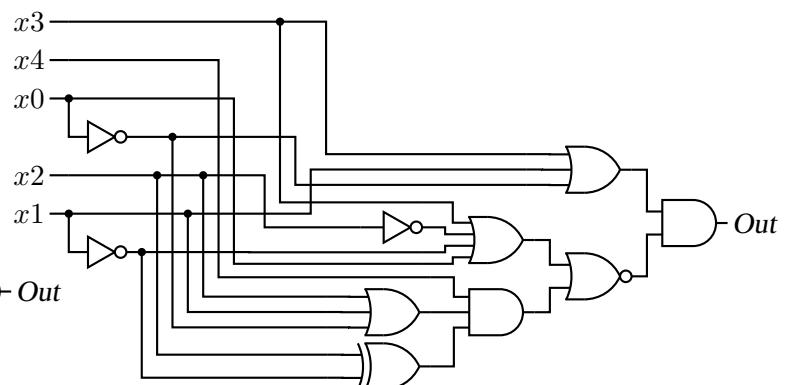
```
Autologix(And(Or(x3,x1,~x0),
Nor(Or(x3,Not(x2),~x1,x0),And(x4,Or(x2,x1,~x0),Xor(x2,~x1)))))
```



```
..., R)
```



```
..., LV; offset=25*L_unit)
```



```
..., LRV; offset=17.25*L_unit)
```

Figure 68: The Autologix macro can draw inputs on the left but the added drawing complexity may require hand tuning with second-argument options: L puts the inputs on the left, R reverses their order, V scans the input arguments in reverse order, and offset=*value* displaces the array of inputs [ABlogix.m4].

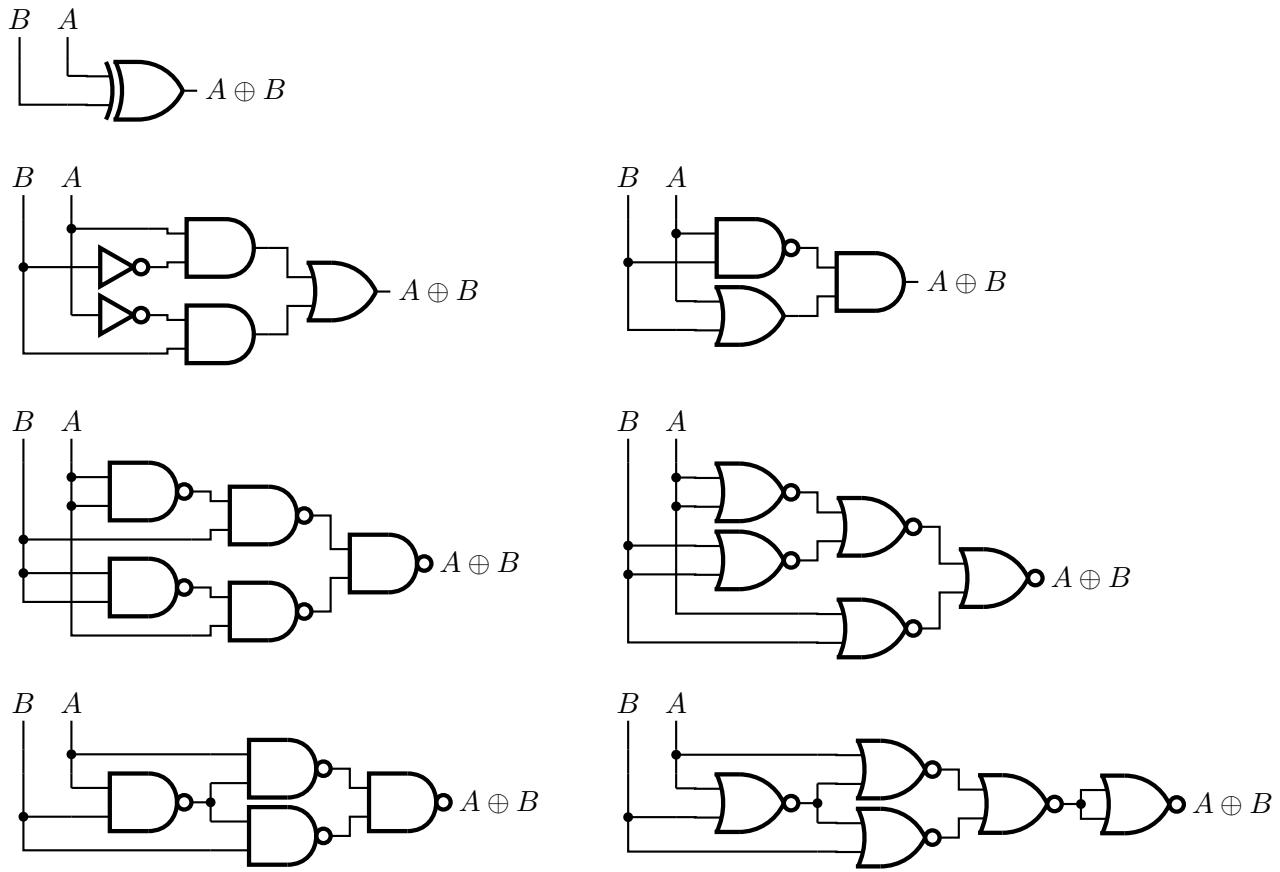


Figure 69: Realizations of the XOR function using Autologix [XOR.m4].

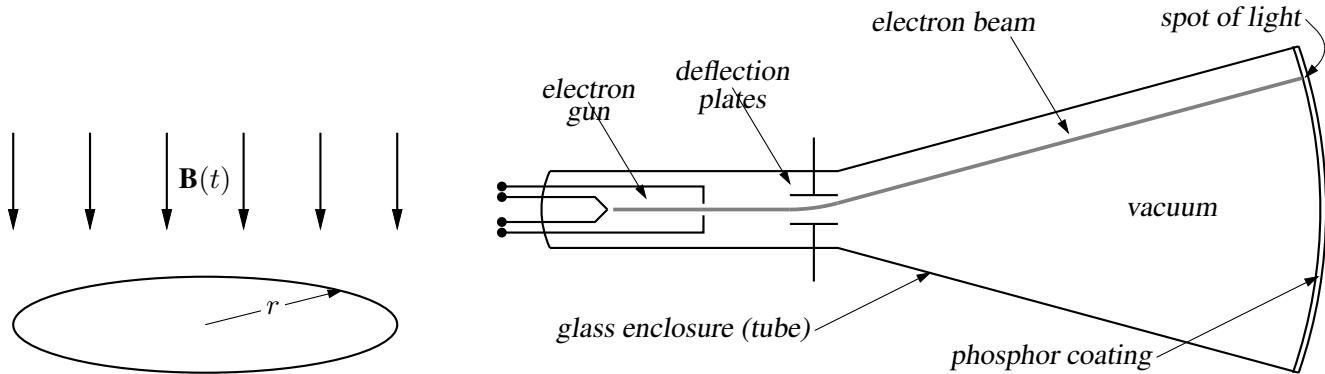


Figure 70: Line diagrams [ex00.m4].

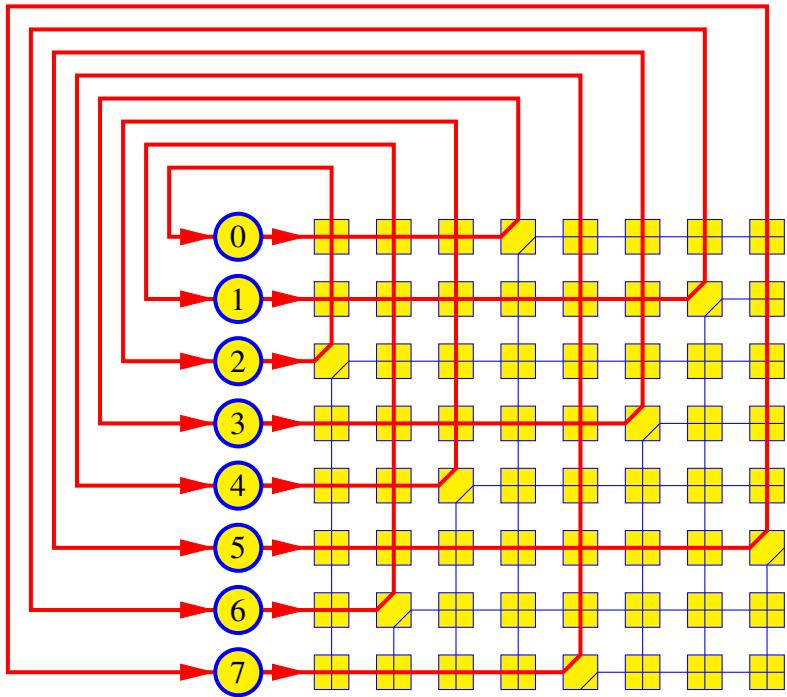


Figure 71: A crossbar switch [Crossbar.m4].

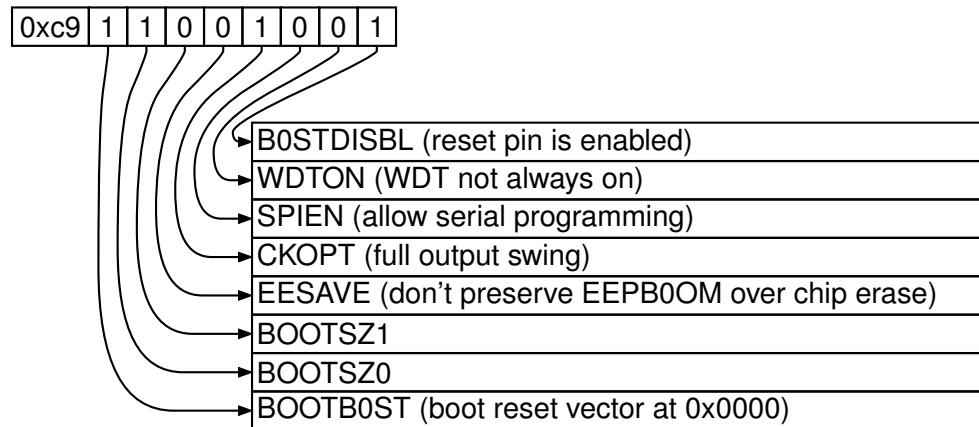


Figure 72: Elementary splines [Byte.m4].

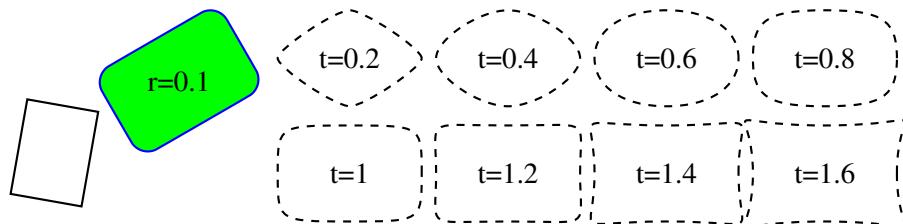


Figure 73: The macro `rotbox (wid,ht,type,[ r | t=val] )` draws a box in the current direction [Rotbox.m4].

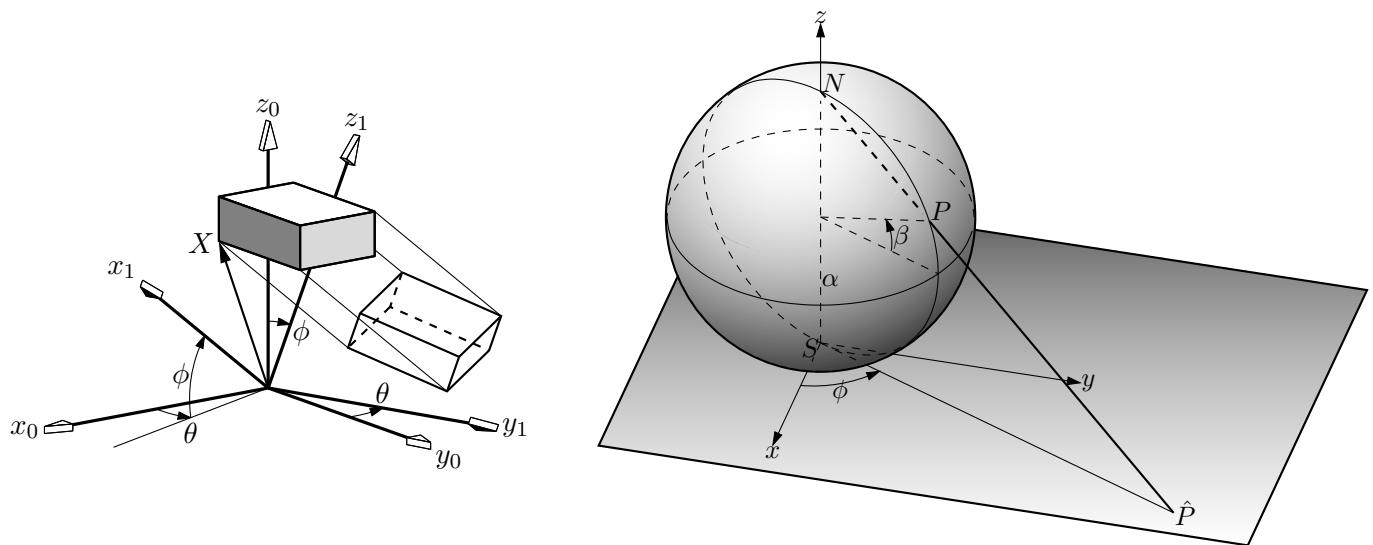


Figure 74: Test of `project` and other lib3D macros, showing the projection of a solid onto the  $y_1, z_1$  plane by sighting along the  $x_1$  axis. [exp.m4].

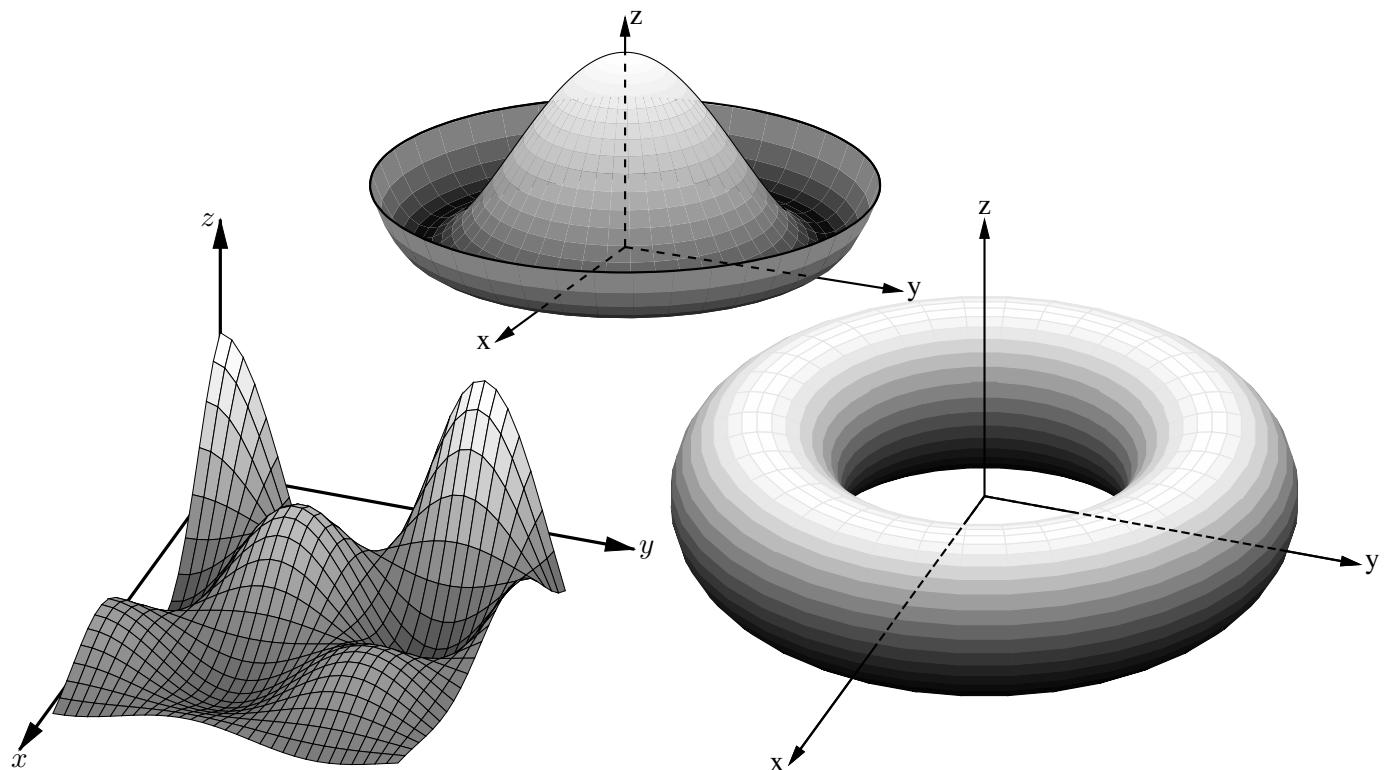


Figure 75: Plotting surfaces using gray scales. A sort algorithm determines plotting order [graysurf.m4].

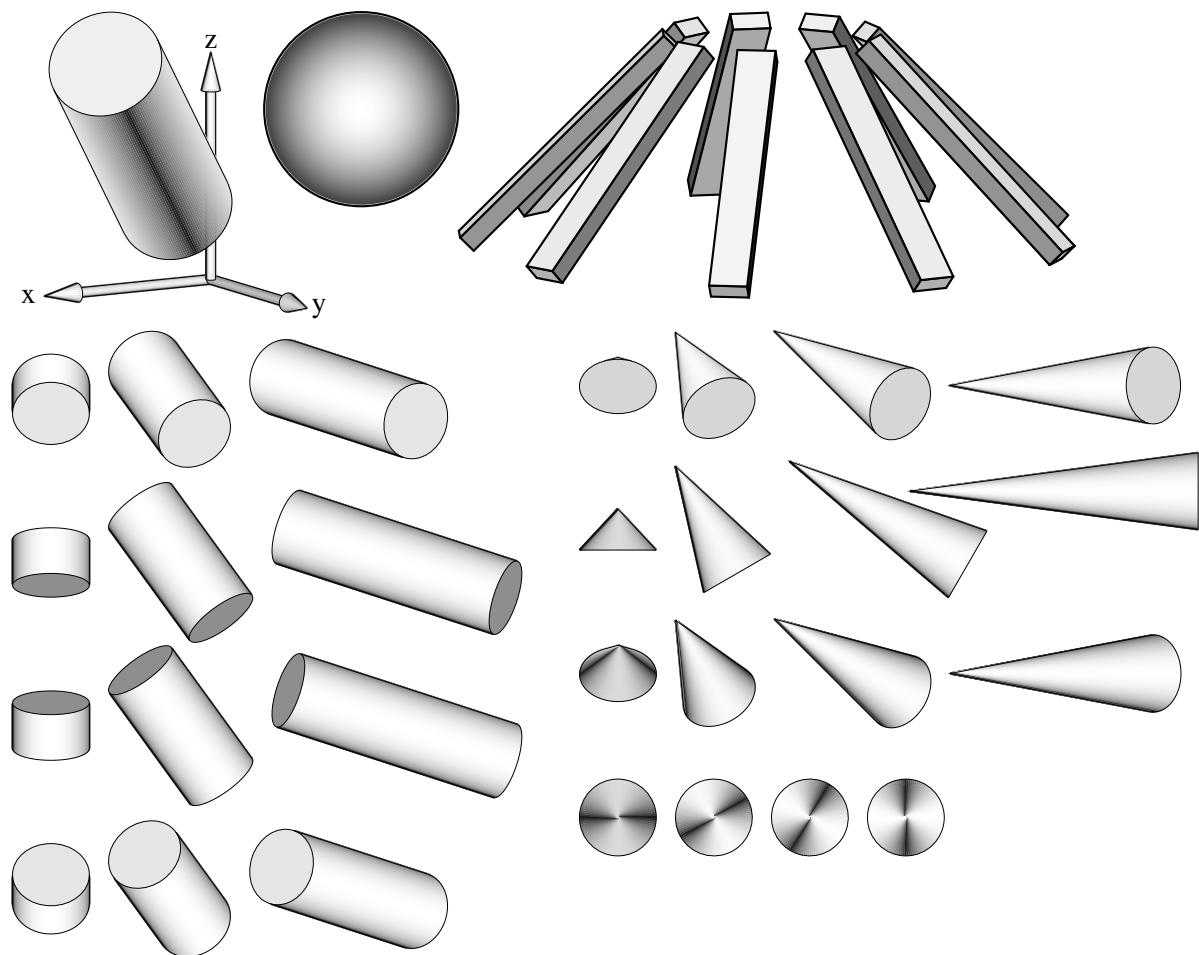
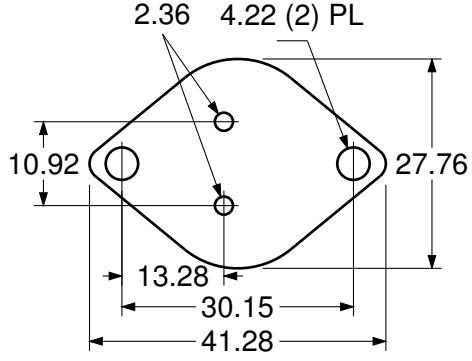


Figure 76: Basic shapes [shapes.m4].



```

2.36 4.22 (2) PL
10.92
13.28
30.15
41.28
27.76

dimension_(from A to B,0.3,$AB$,20bp__)
dimension_(from C to B,,$X$,16bp__)
dimension_(from C to A,0.3,$CA$,14bp__,->)
dimension_(from D to B,-0.3,"$DB$" ljust)
dimension_(from C to D,,s_box($T^{%g}$,15),W)
arcdimension_(from C to D with .c at \
0.5 between A and B,12bp__,s_box($C$ to $D$),W)
dimension_(from A to B,0.5,\sl label,29bp__,0.1)

```

Figure 77: Illustrating the macro `dimension_(linespec, offset, label, D | H | W | blank width, tic offset,<-|->)`. A negative second argument implies an offset to the right of the `linespec` direction. A `label` starting with " or `sprintf` is copied literally. If `label` is an `s_box(...)` then setting argument 4 to H, W, or D tailors the blank width to the `s_box` height, width, or diagonal respectively; i.e., W is equivalent to `s_wd+textoffset*2`. The macro `arcdimension_` is similar but the first argument specifies the arc to be dimensioned and the second argument is the outward radial offset of the dimension arrow arc. [ex09.m4].

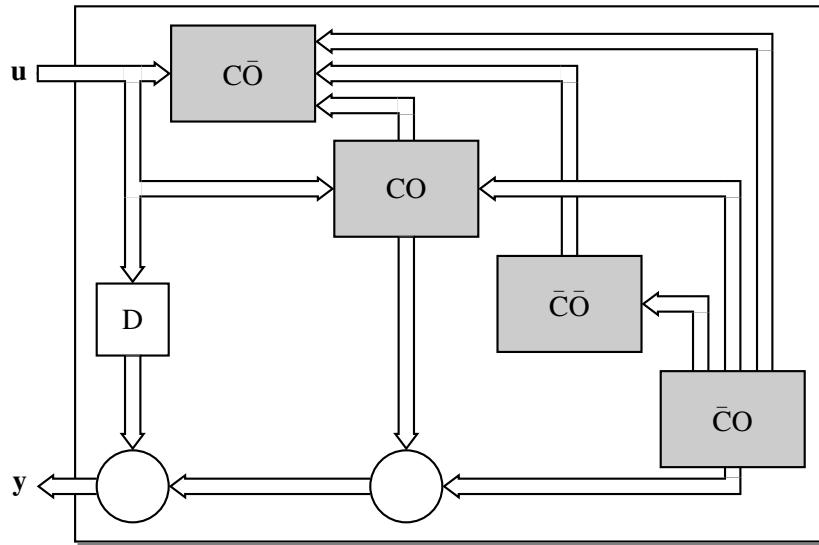
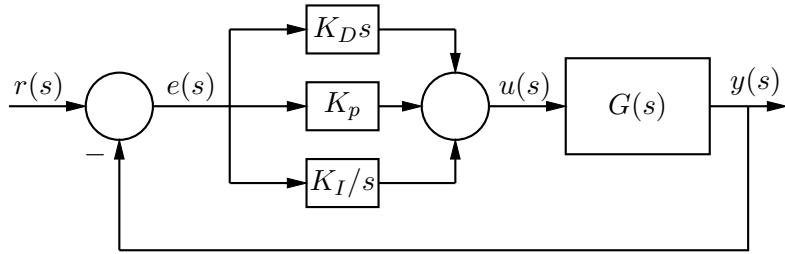
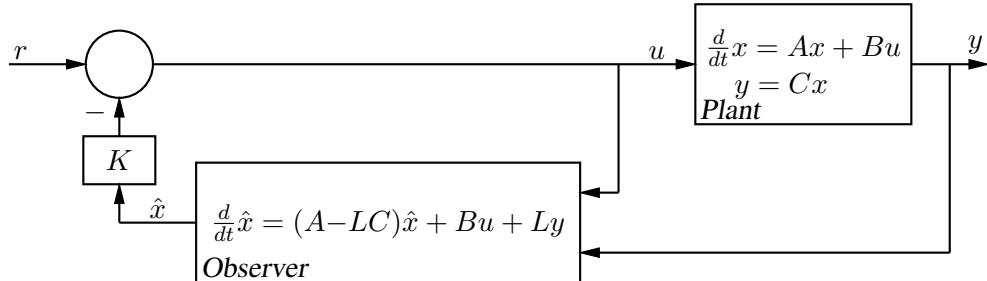


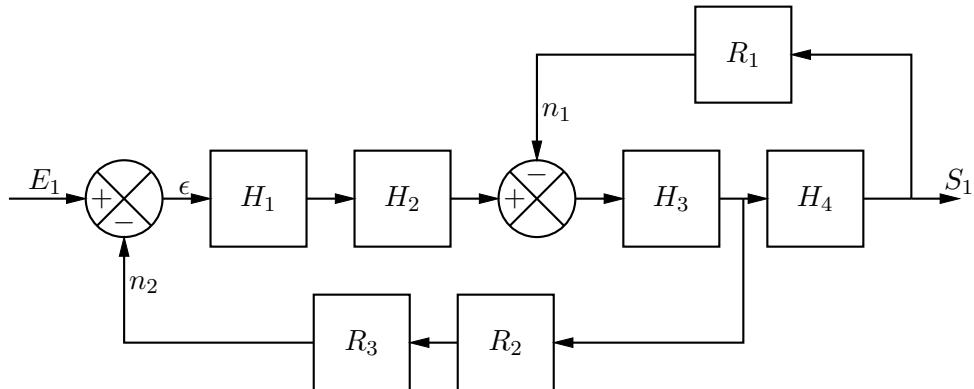
Figure 78: Use of darrow [ex05.m4].



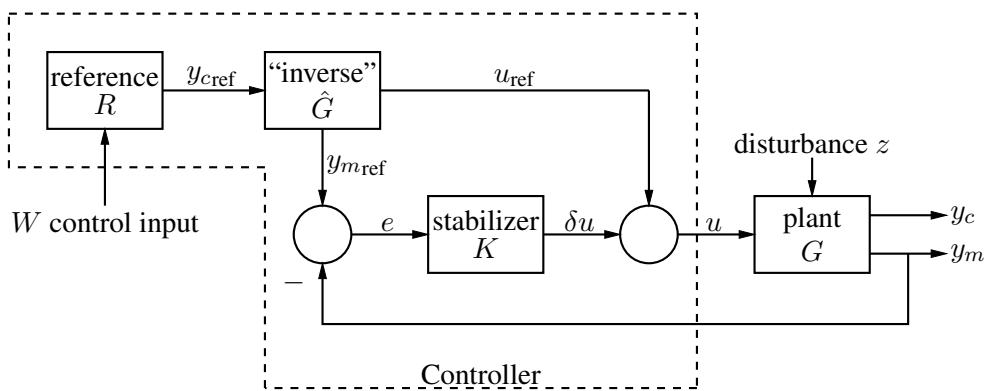
(a) PID control



(b) Output feedback with a full-order observer



(c) A multiblock example



(d) Nonlinear feedforward (for performance) and small-signal feedback (for stability)

Figure 79: Control-system block diagrams that do not require m4 [control.m4].

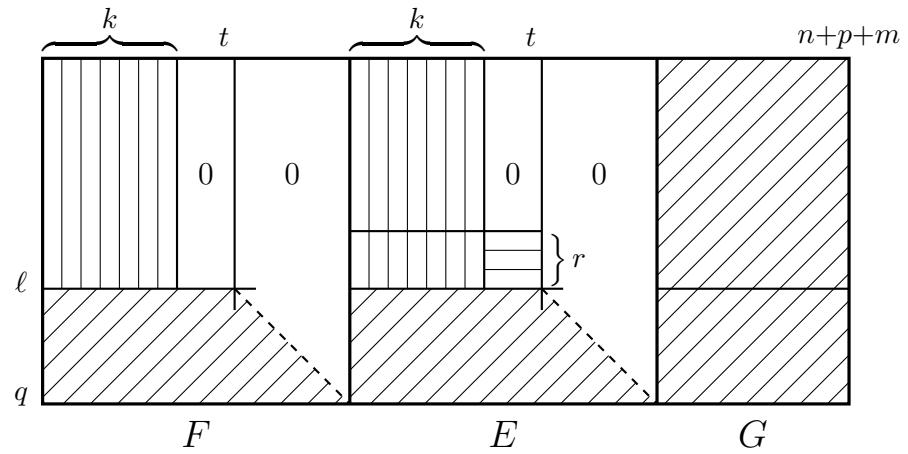


Figure 80: Crosshatching by `for` loops [`ex06.m4`].

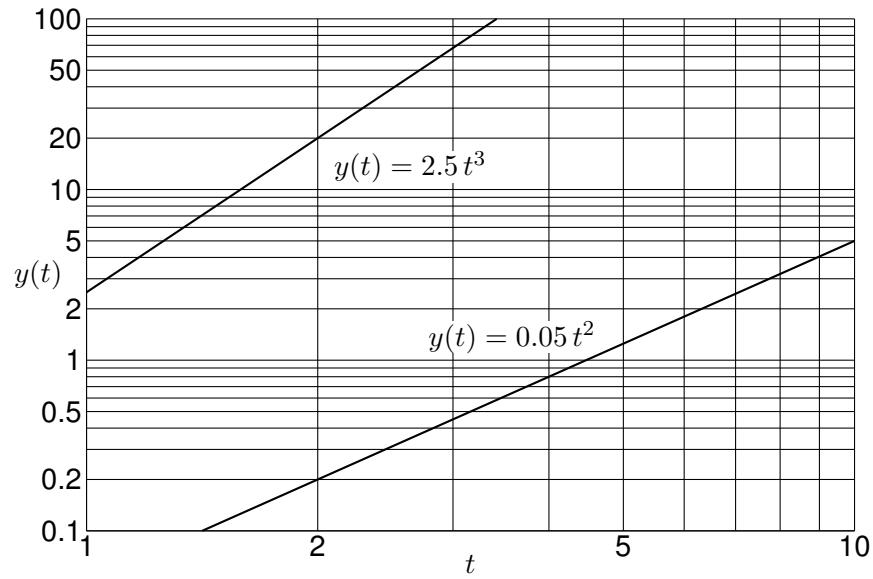


Figure 81: A graph drawn using the `pic` language [`Loglog.m4`].

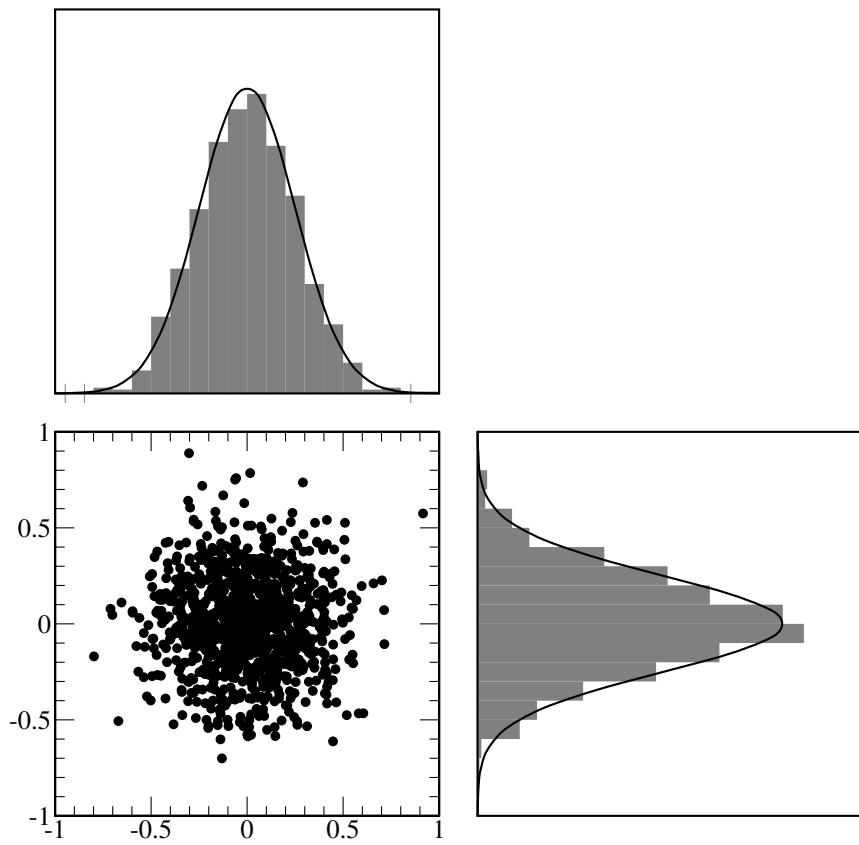


Figure 82: Testing random numbers [random.m4].



Figure 83: Conestoga Sailing Club (illustrating the filling of arbitrary shapes) [csc.m4].

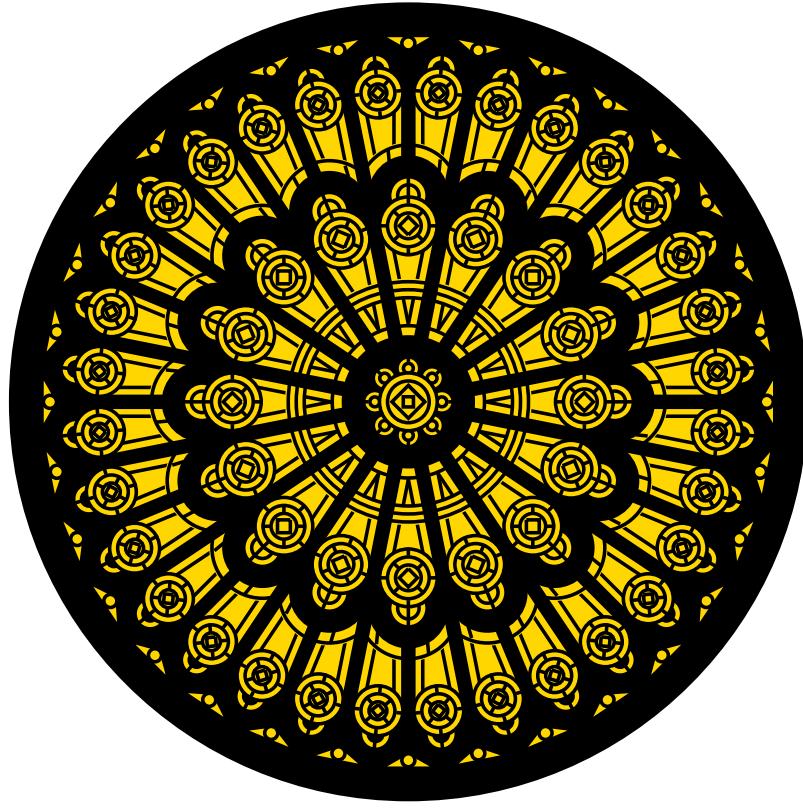


Figure 84: Redrawn from a detail of the set design for the musical *Dracula*, used for testing dpic. This diagram consumes much L<sup>A</sup>T<sub>E</sub>X main memory but can be produced directly as pdf using dpic -d, as svg using dpic -g, or as postscript using dpic -r since no text formatting is required [rose.m4].

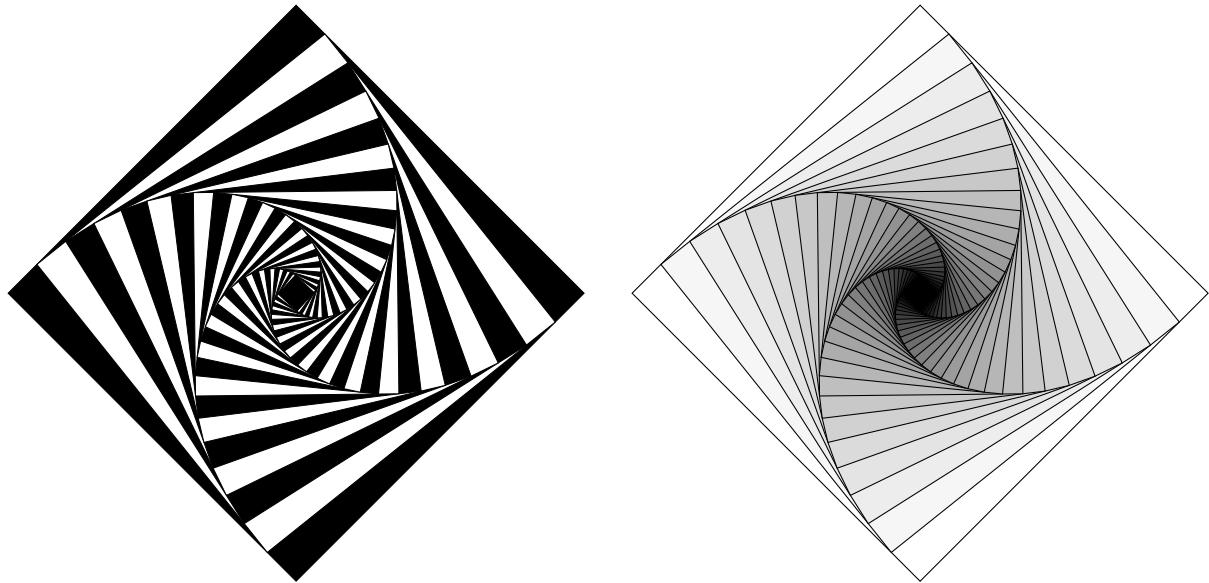


Figure 85: Variations on M. Goossens, S. Rahtz, and F. Mittelbach, *The L<sup>A</sup>T<sub>E</sub>X Graphics Companion*, Addison-Wesley 1997, pp. 57-58 [diamond.m4].

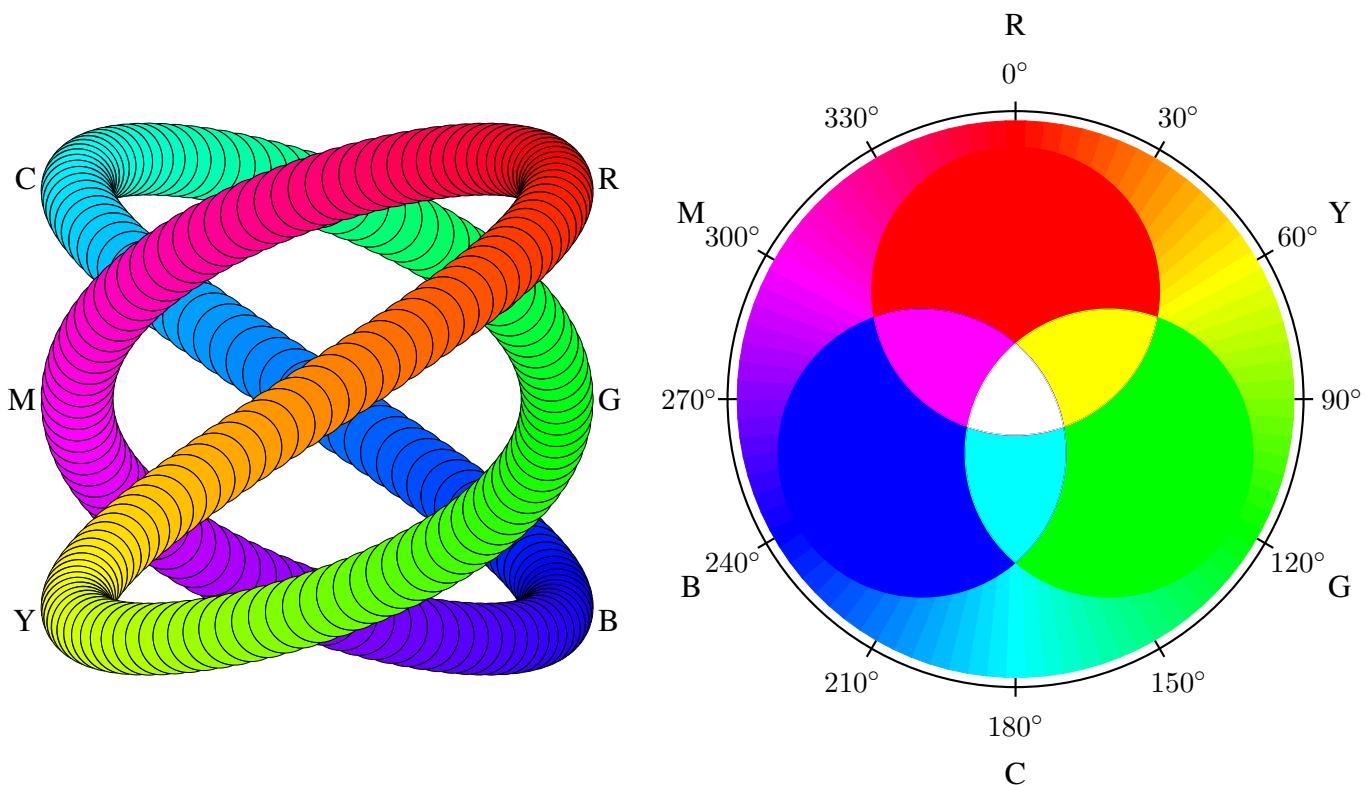


Figure 86: An exercise in calculating RGB colours [worm.m4].

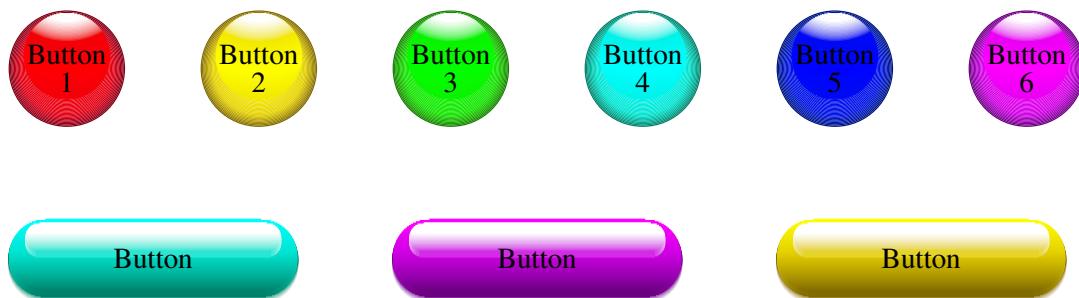


Figure 87: Shading in color [Buttons.m4].

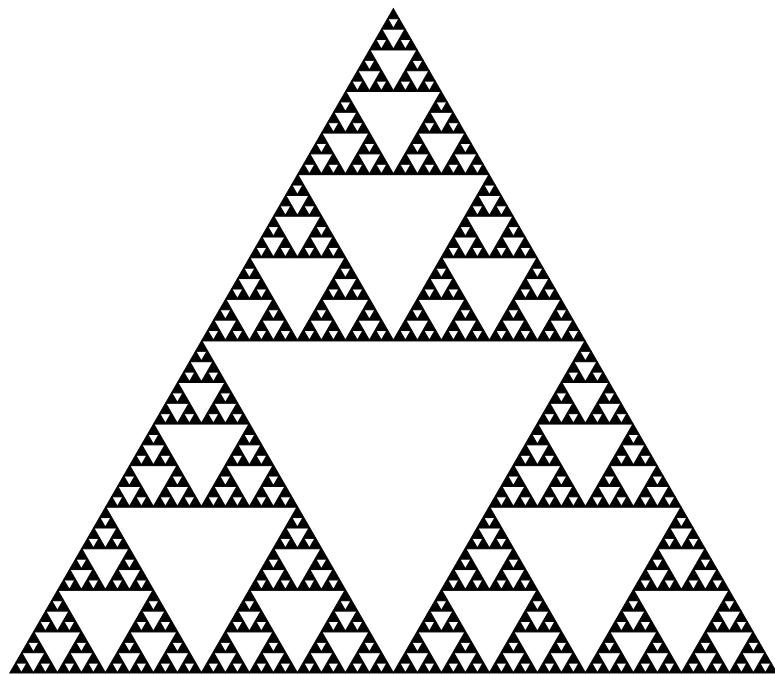


Figure 88: The Sierpinski triangle: a test of pic macro recursion [Sierpinsk.m4].

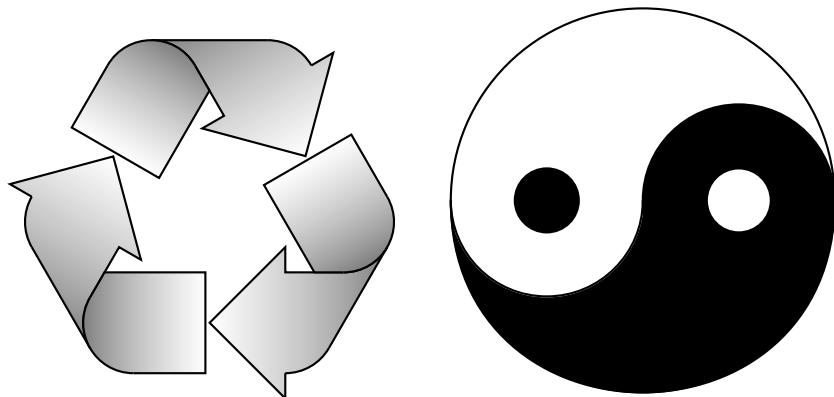


Figure 89: Modest repetition and partial fill [recycle.m4].

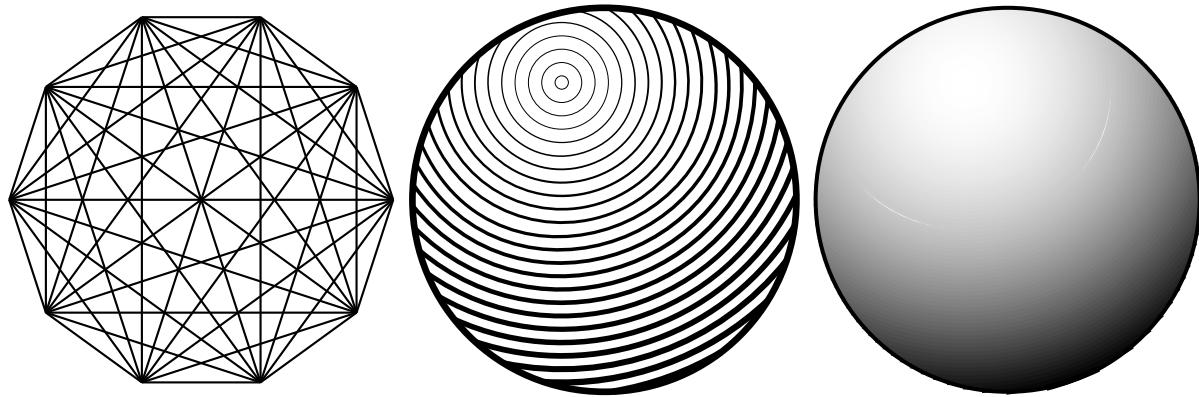


Figure 90: Simple diagrams that are easily drawn by looping [ex15.m4].

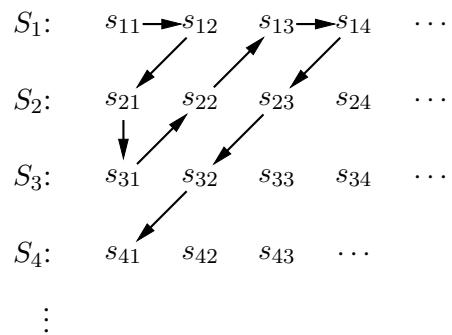


Figure 91: An example of enumeration [Counting.m4].

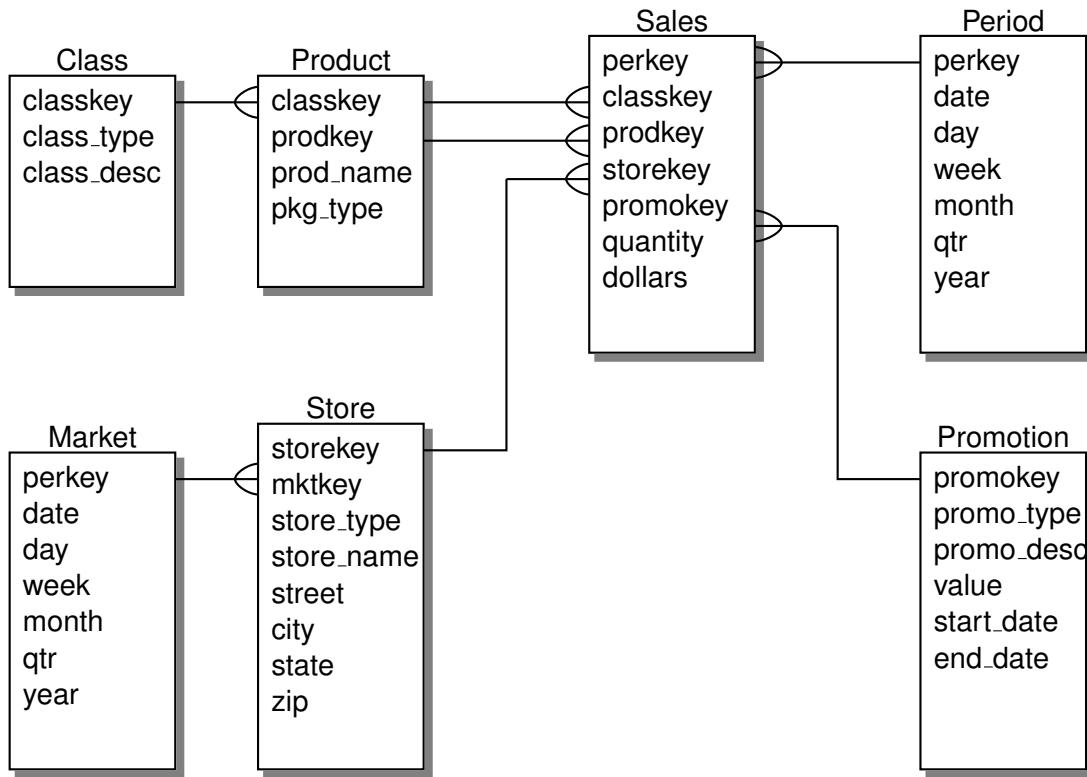


Figure 92: Illustrating shadebox and a custom crowfoot line termination [Crow.m4].

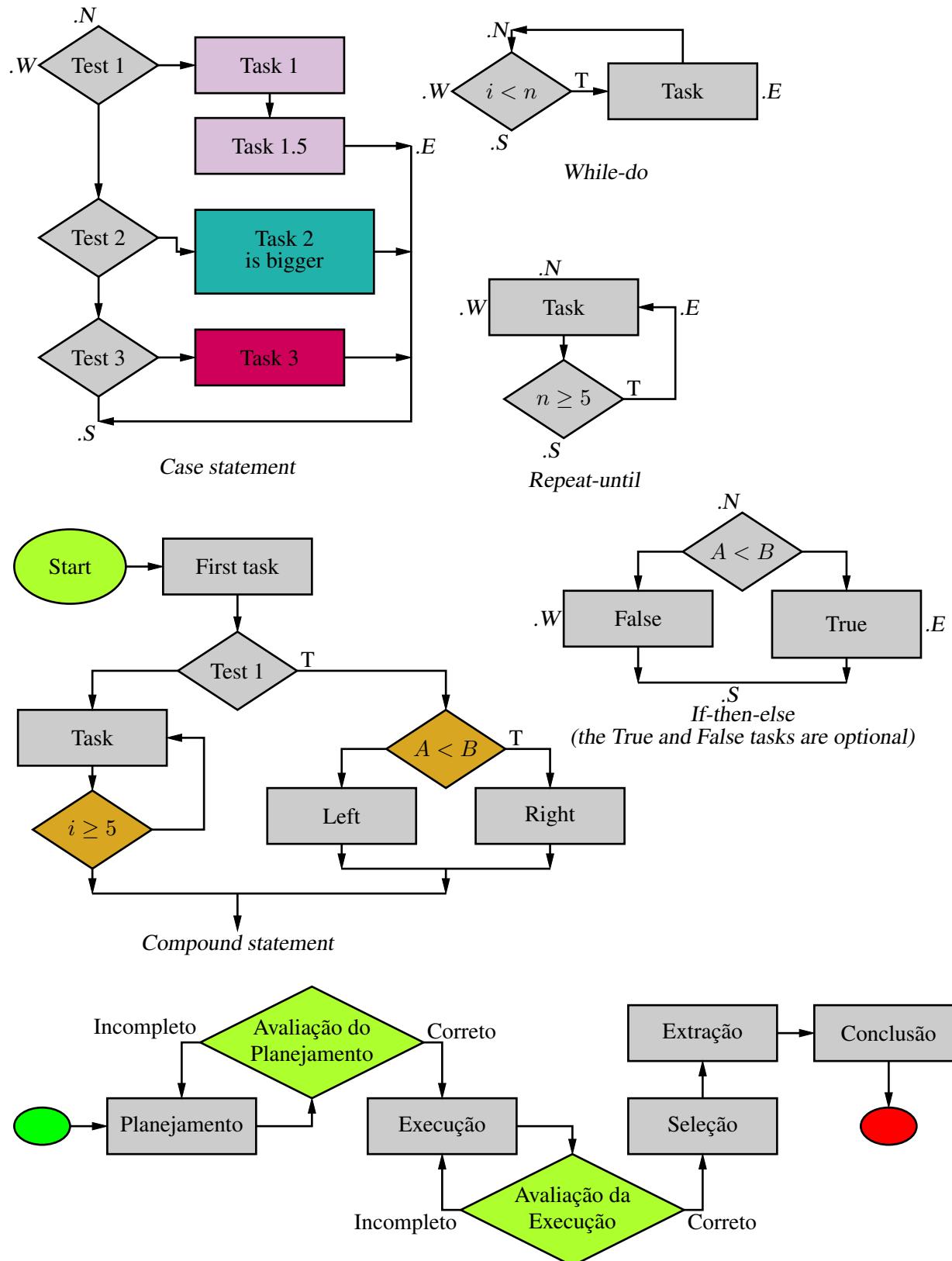


Figure 93: A flowchart sampler [Flow.m4].

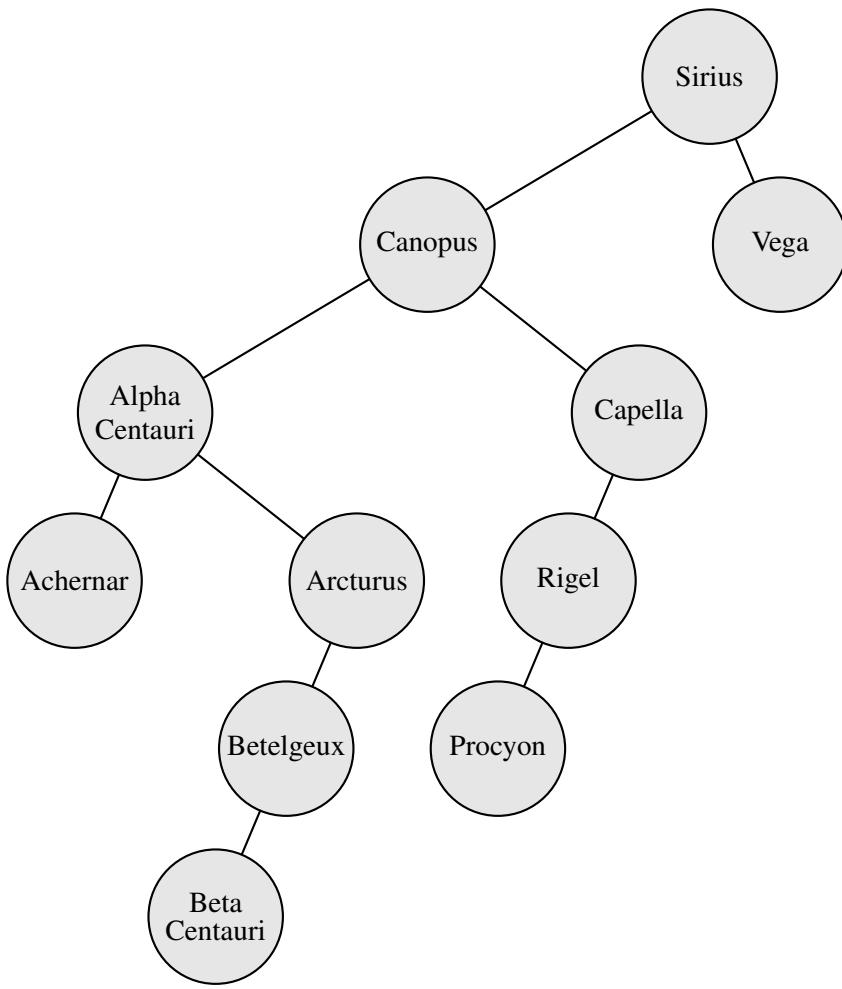


Figure 94: A binary tree [Btree.m4].

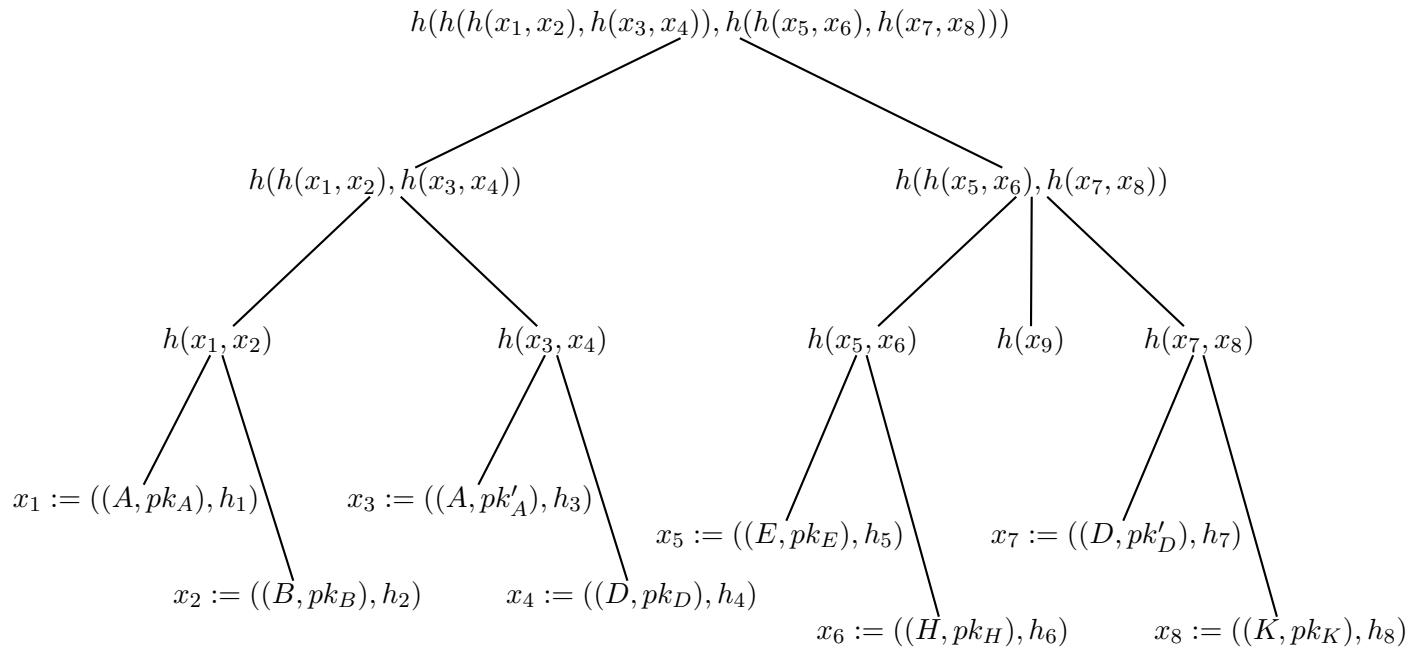


Figure 95: Another tree [Tree.m4].



Figure 96: Overlaying a figure with line graphics [Incleps.m4].