Concrete Math font, OTF version

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1 What is concmath-otf?

The concmath-otf package offers an OpenType version of the Concrete Math font created by Ulrik Vieth in MetaFont. concmath-otf.sty is a replacement for the original concmath.sty package.

It requires LuaTeX or XeTeX as engine and the unicode-math package¹.

Please note that the current version (0.23) is *experimental*, do expect metrics and glyphs to change until version 1.0 is reached. Comments, suggestions and bug reports are welcome!

2 Usage

2.1 Calling \setmathfont

A basic call for concmath-otf would be:

\usepackage{unicode-math}
\setmathfont{Concrete-Math.otf} % Call by file name or
\setmathfont{Concrete Math} % Call by file name

this loads concmath-otf as maths font 2 with the default options, see subsections 3.1 on the following page, 3.2 on page 4 and 3.3 on page 4 for customisation.

Please note that the three sets of text fonts have to be chosen separately, f.i. if you want the Concrete text fonts³ as Roman font:

¹Please read the documentation unicode-math.pdf.

²Both calls work equally well with LuaTeX; with XeTeX a call by font name will fail unless the font is declared as a *system font*.

³They are part of the cm-unicode package.

\setmainfont{cmunorm.otf}
 [BoldFont = cmunobx.otf ,
 ItalicFont = cmunoti.otf ,
 BoldItalicFont = cmunobi.otf]

otherwise you would get Latin Modern for text fonts (rm, sf and tt).

2.2 Calling concmat-otf.sty

A (recommended) alternative is:

\usepackage[options 4]{concmath-otf}

it loads unicode-math with the default options, sets Concrete-Math as maths font and Concrete text fonts as Roman fonts (families sf and tt left unchanged) but does a bit more:

- 1. it checks at \begin{document} if packages amssymb or latexsym are loaded and issues warnings in case they are;
- 2. it provides aliases for glyphs named differently in Unicode, so that latexsym or AMS names are also available;
- 3. it reduces spacing in maths mode: \thinmuskip, \medmuskip and \thickmuskip are reduced as in fourier.sty. The option loose disables these settings.

Apart from the loose option mentioned above, concmath-otf.sty provides an option no-text to be used for loading the concmath-otf font together with roman text fonts other than Concrete.

3 What is provided?

concmath-otf provides all glyphs available in the concmath, amssymb and latexsym packages and more. Therefore, these two packages *should not* be loaded as they might override concmath-otf glyphs.

Sans-serif, typewriter glyphs are not supplied. A full list of available glyphs is shown in file unimath-concrete.pdf.

See in section 3.5 on page 6 how to choose from other maths fonts for these styles.

3.1 Upright or slanted?

Package unicode-math follows TEX conventions for Latin and Greek letters: in math mode, the default option (math-style=TeX) prints Latin letters a...z A...Z and lowercase Greek letters $\alpha...\omega$ slanted (italic) while uppercase Greek letters AB $\Gamma...\Omega$ are printed upright. This can be changed by option math-style as shown in table 1.

⁴Possible *options* are loose, no-text, Scale= or any of the options described in sections 3.1, 3.2 and 3.3.

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Package option	Latin	Greek
math-style=ISO	(a,z,B,X)	$(\alpha,\beta,\Gamma,\Xi)$
math-style=TeX	(a,z,B,X)	$(\alpha, \beta, \Gamma, \Xi)$
math-style=french	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
math-style=upright	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$

Table 1: Effects of the math-style package option.

Bold letters are printed upright except lowercase Greek letters which are slanted (the default option is bold-style=TeX). This can be changed by option bold-style as shown in table 2.

Table 2: Effects of the bold-style package option.

Package option	Latin	Greek
bold-style=ISO	(a,z,B,X)	$(\alpha, \beta, \Gamma, \Xi)$
bold-style=TeX	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
bold-style=upright	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$

Other possible customisation: ∇ is printed upright and ∂ is printed slanted by default, but nabla=italic and partial=upright can change this.

All these options are offered by the unicode-math package but they can be added to the $\setmathfont call^5$, for example:

\setmathfont{Concrete-Math.otf}[math-style=french,partial=upright]
will print for the code

\[\frac{\partial f}{\partial x} = \alpha \symbf{V} + a\nabla\Gamma
+ \symbf{\beta}\symbf{M} \]

$$\frac{\partial f}{\partial x} = \alpha \mathbf{V} + a \nabla \Gamma + \beta \mathbf{M}$$

while the default settings would print

$$\frac{\partial f}{\partial x} = \alpha \mathbf{V} + a \nabla \Gamma + \beta \mathbf{M}$$

Both shapes remain available anytime: $\ \pi, \pi$.

If your text editor is able to handle Greek letters or maths symbols, they can be entered in the code instead control sequences (i.e. α , β , Γ ,... for \alpha, \beta, \Gamma,...).

3.2 Character variants

concmath-otf provides ten "Character Variants" options, listed on table 3, to choose between different glyphs for Greek characters and some others.

⁵IMHO it is easier to add *all options* to the \pm .

Table 3: Character variants.			
	Default	Variant	Name
cv01	ħ	ħ	\hslash
cv02	Ø	Ø	\emptyset
cv03	ϵ	ε	\epsilon
cv04	κ	X	\kappa
cv05	π	$\overline{\omega}$	\pi
cv06	ϕ	arphi	\phi
cv07	ρ	Q	\rho
cv08	σ	ς	\sigma
cv09	θ	θ	\theta
cv10	Θ	θ	\Theta

For instance, to get \epsilon and \phi typeset as ε and φ instead of ϵ and ϕ , you can add option CharacterVariant={3,6} to the \setmathfont call:

\setmathfont{Concrete-Math.otf}[CharacterVariant={3,6}]

This works for all shapes and weights of these characters: f.i. $\scriptstyle \$ are output as ε , φ instead of ϵ , ϕ .

Similarly with math-style=french, \epsilon and \phi are output as ε and φ (upright).

Please note that curly braces are mandatory whenever more than one "Character Variant" is selected.

Note: unicode-math defines hbar as hslash (U+210F) while amsmath provides two different glyphs (italic h with horizontal or diagonal stroke).

concmath-otf follows unicode-math; the italic h with horizontal stroke can be printed using \hslash or \hbar together with character variant cv01 or with \mithbar (replacement for AMS' command \hbar).

3.3 Stylistic sets

concmath-otf provides four "Stylistic Sets" options to choose between different glyphs for families of maths symbols.

StylisticSet=4, alias⁶ Style=leqslant, converts (large) inequalities into their slanted variants as shown by table 5a on the next page.

StylisticSet=5, alias Style=smaller, converts some symbols into their smaller variants as shown by table 5b on the following page.

StylisticSet=6, alias Style=subsetneq, converts some inclusion symbols as shown by table 5.

To enable Stylistic Sets 4 and 6 for concmath-otf, you should enter

⁶These Style aliases are provided by concmath-otf.sty.

(a) Style=leqslant (+ss04)			
Command	Default	Variant	
∖leq	\leq	\leq	
\geq	\geq	\geq	
\nleq	≰	≰	
\ngeq	≱	≱	
\eqless	\leq	<	
\eqgtr	\geq	\geqslant	
\lesseqgtr	\leq	Ś	
\gtreqless	\geq		
\lesseqqgtr	N		
\gtreqqless			

(b) Style=smaller (+ss05)			
Command	Default	Variant	
\mid		I	
\nmid	ł	ł	
\parallel		П	
\nparallel	H	Ħ	

Table	5.	Stv	listic	Sets	6
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Command	Default	Variant
\subsetneq	\subsetneq	Ş
\supsetneq	\supseteq	\supseteq
\subsetneqq	\subsetneq	⊊
\supsetneqq	⊋	⊋

\setmathfont{Concrete-Math.otf}[StylisticSet={4,6}] or \usepackage[Style={leqslant,subsetneq}]{concmath-otf}

then, $[x \mid q A \in B]$ will print as $x \leq y \quad A \subseteq B$ instead of $x \leq y \quad A \subseteq B$

3.4 Standard LATEX math commands

All standard IATEX maths commands, all amssymb commands and all latexsym commands are supported by concmath-otf, for some of them loading concmath-otf.sty is required.

Various wide accents are also supported:

• \widehat and \widetilde

 $\hat{x} \ \widehat{xx} \ \widehat{xxx} \ \widehat{xxxx} \ \widehat{xxxxx} \ \widehat{xxxxx} \ \widehat{x} \ \widehat{xx} \ \widehat{xxx} \ \widehat{xxxx} \ \widehat{xxxxx} \ \widehat{xxxxx}$

• \overline and \underline

$$\overline{x} \quad \overline{xy} \quad \overline{xyz} \quad \overline{A \cup B} \quad A \cup (B \cap C) \cup D \quad \underline{m + n + p}$$

- \wideoverbar: \overline{x} \overline{xy} \overline{xyz}
- \overparen and \underparen

 \widehat{x} \widehat{xy} \widehat{xyz} $\widehat{A \cup B}$ $\widehat{A \cup (B \cap C) \cup D}$ $\widehat{x+y}$ $\widehat{a+b+\ldots+z}$

$$\underline{x}$$
 \underline{xz} \underline{xyz} $\underline{x+z}$ $\underline{a+b+\ldots+z}_{26}$

• \overbrace and \underbrace

 \widehat{a} \widehat{ab} \widehat{abc} \widehat{abcd} \widehat{abcde} $\widehat{a+b+c}$ $\widehat{a+b+...+z}^{26}$

<u>a</u> <u>ab</u> <u>abc</u> <u>abcd</u> <u>abcde</u> <u>a+b+c</u> <u>a+b+...+z</u> ₂₆

• \overrightarrow and \overleftarrow

```
\vec{v} \quad \vec{M} \quad \vec{v}\vec{v} \quad \vec{AB} \quad \vec{ABC} \quad \vec{ABCD} \quad \vec{ABCDEFGH}.
```

v M vv AB ABC ABCD ABCDEFGH

• Finally \widearc and \overrightarc (loading concmath-otf.sty is required)

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3.5 Mathematical alphabets

- All Latin and Greek characters are available in italic, upright, bold and bold italic via the \symit{}, \symup{}, \symbf{} and \symbfit{} commands.
- Calligraphic alphabet (\symscr or \symcal or \mathcal command), uppercase: *ABCDEFGHIJKLMNOPQRSTUVWXYZ*
- Blackboard-bold alphabet (\symbb or \mathbb command), uppercase only except lowercase \Bbbk (AMS)
 ABCDEFGHIJKLMNOPQRSTUVWXYZ k
- Fraktur alphabet, borrowed from Latin Modern ABCDEFGHIJKLMNDHQKGTUNNXYJabcdefghijklmnopqrstuvwryj but this can overwritten, i.e.

\setmathfont{Asana-Math.otf}[range=frak,Scale=MatchUppercase]
\$\symfrak{ABCDEFGHIJKL...XYZ abcdefghijkl...xyz}\$

UBCDEFGHIRADNOPQRSLUBWXYZabcdefghijklmnopqrstuvwxyz

• Sans serif and Typewriter alphabets have to be imported, i.e.

ABCDEFGHIJKLMabcdefghijklm NOPQRSTUVWXYZnopqrstuvwxyz

```
\setmathfont{STIXTwoMath-Regular.otf}[range=tt,Scale=MatchUppercase]
$\symtt{ABCDE...XYZ abcde...xyz}$
```

ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz

3.6 Missing symbols

concmath-otf does not aim at being as complete as STIXTwoMath-Regular or Cambria, the current glyph coverage compares with TeXGyre maths fonts. In case some symbols do not show up in the output file, you will see warnings in the .log file, for instance:

Missing character: There is no \Rightarrow (U+2964) in font ErewhonMath

Borrowing them from a more complete font, say Asana-Math, is a possible workaround: \setmathfont{Asana-Math.otf}[range={"2964},Scale=1.02]

scaling is possible, multiple character ranges are separated with commas:

\setmathfont{Asana-Math.otf}[range={"294A-"2951,"2964,"2ABB-"2ABE}]

Let's mention albatross, a useful tool to find out the list of fonts providing a given glyph: f.i. type in a terminal "albatross U+2964", see the manpage or albatross-manual.pdf.

4 Acknowledgements

The original Metafont glyphs have been converted first to Type1 (pfa) using mftrace and fontforge. The cm-unicode package has also helped a lot while cleaning the glyphs.

I am grateful to George Williams and his co-workers for providing and maintaining FontForge and to Ulrik Vieth for his illuminating paper published in TUGboat 2009 Volume 30 about OpenType Math.